

FreeBSD kernel kern code Reference Manual

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Chapter 1

FreeBSD kernel kern code Main Page

IMPORTANT: This API documentation may contain both functions which are public and functions that are for internal use only. Since we have not reviewed every part of the documentation yet, *some internal functions are not marked as such*. Until we finish reviewing the API documentation and add appropriate comments to functions which are only for internal use, you should take this into account. In case you want to use a function of this kernel subsystem in another kernel subsystem you should search for precedence of use outside this subsystem. If the function is not used outside this subsystem you should ask on the mailinglists about it, else you risk breaking something.

Chapter 2

FreeBSD kernel kern code Module Index

2.1 FreeBSD kernel kern code Modules

Here is a list of all modules:

bus - KObj methods for drivers of devices with children	17
device - KObj methods for all device drivers	18

Chapter 3

FreeBSD kernel kern code Directory Hierarchy

3.1 FreeBSD kernel kern code Directories

This directory hierarchy is sorted roughly, but not completely, alphabetically:

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Chapter 4

FreeBSD kernel kern code Data Structure Index

4.1 FreeBSD kernel kern code Data Structures

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Chapter 5

FreeBSD kernel kern code File Index

5.1 FreeBSD kernel kern code File List

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Chapter 6

FreeBSD kernel kern code Module Documentation

6.1 bus - KObj methods for drivers of devices with children

A set of methods required device drivers that support child devices.

Variables

- INTERFACE [bus](#)

6.1.1 Detailed Description

A set of methods required device drivers that support child devices.

6.1.2 Variable Documentation

6.1.2.1 INTERFACE [bus](#)

Definition at line 37 of file bus_if.m.

6.2 device - KObj methods for all device drivers

A basic set of methods required for all device drivers.

Variables

- INTERFACE [device](#)

6.2.1 Detailed Description

A basic set of methods required for all device drivers.

The device interface is used to match devices to drivers during autoconfiguration and provides methods to allow drivers to handle system-wide events such as suspend, resume or shutdown.

6.2.2 Variable Documentation

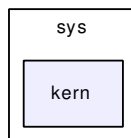
6.2.2.1 INTERFACE [device](#)

Definition at line 40 of file device_if.m.

Chapter 7

FreeBSD kernel kern code Directory Documentation

7.1 /usr/src/sys/kern/ Directory Reference



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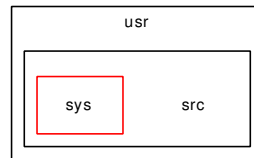
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- file [syscalls.c](#)
- file [systrace_args.c](#)
- file [sysv_ipc.c](#)
- file [sysv_msg.c](#)
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- file [sysv_shm.c](#)
- file [tty.c](#)
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- file [tty_pty.c](#)
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- file [uipc_debug.c](#)
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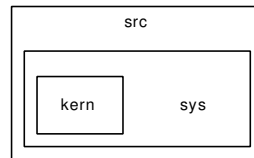
7.2 /usr/src/ Directory Reference



Directories

- directory [sys](#)

7.3 /usr/src/sys/ Directory Reference



Directories

- directory [kern](#)

7.4 /usr/ Directory Reference



Directories

- directory [src](#)

Chapter 8

FreeBSD kernel kern code Data Structure Documentation

8.1 `__getcwd_args` Struct Reference

Data Fields

- `u_char * buf`
- `u_int buflen`

8.1.1 Detailed Description

Definition at line 680 of file `vfs_cache.c`.

8.1.2 Field Documentation

8.1.2.1 `u_char* __getcwd_args::buf`

Definition at line 681 of file `vfs_cache.c`.

Referenced by `__getcwd()`, and `systrace_args()`.

8.1.2.2 `u_int __getcwd_args::buflen`

Definition at line 682 of file `vfs_cache.c`.

Referenced by `__getcwd()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_cache.c`

8.2 `__getrlimit_args` Struct Reference

Data Fields

- `u_int` [which](#)
- `rlimit *` [rlp](#)

8.2.1 Detailed Description

Definition at line 766 of file `kern_resource.c`.

8.2.2 Field Documentation

8.2.2.1 `struct rlimit* __getrlimit_args::rlp`

Definition at line 768 of file `kern_resource.c`.

Referenced by `systrace_args()`.

8.2.2.2 `u_int __getrlimit_args::which`

Definition at line 767 of file `kern_resource.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_resource.c`

8.3 `__mac_execve_args` Struct Reference

Data Fields

- `char * fname`
- `char ** argv`
- `char ** envv`
- `mac * mac_p`

8.3.1 Detailed Description

Definition at line 194 of file `kern_exec.c`.

8.3.2 Field Documentation

8.3.2.1 `char** __mac_execve_args::argv`

Definition at line 196 of file `kern_exec.c`.

Referenced by `__mac_execve()`, and `systrace_args()`.

8.3.2.2 `char** __mac_execve_args::envv`

Definition at line 197 of file `kern_exec.c`.

Referenced by `__mac_execve()`, and `systrace_args()`.

8.3.2.3 `char* __mac_execve_args::fname`

Definition at line 195 of file `kern_exec.c`.

Referenced by `__mac_execve()`, and `systrace_args()`.

8.3.2.4 `struct mac* __mac_execve_args::mac_p`

Definition at line 198 of file `kern_exec.c`.

Referenced by `__mac_execve()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_exec.c`

8.4 `__semctl_args` Struct Reference

Data Fields

- int `semid`
- int `semnum`
- int `cmd`
- `semun * arg`

8.4.1 Detailed Description

Definition at line 539 of file `sysv_sem.c`.

8.4.2 Field Documentation

8.4.2.1 `union semun* __semctl_args::arg`

Definition at line 543 of file `sysv_sem.c`.

Referenced by `__semctl()`, and `systrace_args()`.

8.4.2.2 `int __semctl_args::cmd`

Definition at line 542 of file `sysv_sem.c`.

Referenced by `__semctl()`, and `systrace_args()`.

8.4.2.3 `int __semctl_args::semid`

Definition at line 540 of file `sysv_sem.c`.

Referenced by `__semctl()`, and `systrace_args()`.

8.4.2.4 `int __semctl_args::semnum`

Definition at line 541 of file `sysv_sem.c`.

Referenced by `__semctl()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sysv_sem.c`

8.5 `__setrlimit_args` Struct Reference

Data Fields

- `u_int` [which](#)
- `rlimit * rlp`

8.5.1 Detailed Description

Definition at line 619 of file `kern_resource.c`.

8.5.2 Field Documentation

8.5.2.1 `struct rlimit* __setrlimit_args::rlp`

Definition at line 621 of file `kern_resource.c`.

Referenced by `systrace_args()`.

8.5.2.2 `u_int __setrlimit_args::which`

Definition at line 620 of file `kern_resource.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_resource.c`

8.6 abort2_args Struct Reference

Data Fields

- char * [why](#)
- int [nargs](#)
- void ** [args](#)

8.6.1 Detailed Description

Definition at line 549 of file kern_exit.c.

8.6.2 Field Documentation

8.6.2.1 void** [abort2_args::args](#)

Definition at line 552 of file kern_exit.c.

Referenced by [abort2\(\)](#), and [systrace_args\(\)](#).

8.6.2.2 int [abort2_args::nargs](#)

Definition at line 551 of file kern_exit.c.

Referenced by [abort2\(\)](#), and [systrace_args\(\)](#).

8.6.2.3 char* [abort2_args::why](#)

Definition at line 550 of file kern_exit.c.

Referenced by [abort2\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_exit.c](#)

8.7 access_args Struct Reference

Data Fields

- char * [path](#)
- int [flags](#)

8.7.1 Detailed Description

Definition at line 1864 of file `vfs_syscalls.c`.

8.7.2 Field Documentation

8.7.2.1 int [access_args::flags](#)

Definition at line 1866 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.7.2.2 char* [access_args::path](#)

Definition at line 1865 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.8 adjtime_args Struct Reference

Data Fields

- timeval * [delta](#)
- timeval * [olddelta](#)

8.8.1 Detailed Description

Definition at line 925 of file kern_ntptime.c.

8.8.2 Field Documentation

8.8.2.1 struct timeval* [adjtime_args::delta](#)

Definition at line 926 of file kern_ntptime.c.

Referenced by [adjtime\(\)](#), and [systrace_args\(\)](#).

8.8.2.2 struct timeval* [adjtime_args::olddelta](#)

Definition at line 927 of file kern_ntptime.c.

Referenced by [adjtime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_ntptime.c](#)

8.9 aiocblist Struct Reference

8.9.1 Detailed Description

Definition at line 219 of file `vfs_aio.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_aio.c](#)

8.10 aioliojob Struct Reference

Data Fields

- int [lioj_flags](#)
- int [lioj_count](#)
- int [lioj_finished_count](#)
- sigevent [lioj_signal](#)

8.10.1 Detailed Description

Definition at line 263 of file `vfs_aio.c`.

8.10.2 Field Documentation

8.10.2.1 int [aioliojob::lioj_count](#)

Definition at line 265 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_bio_done_notify()`, `aio_free_entry()`, `aio_proc_rundown()`, `aio_qphysio()`, and `do_lio_listio()`.

8.10.2.2 int [aioliojob::lioj_finished_count](#)

Definition at line 266 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, `aio_free_entry()`, `aio_proc_rundown()`, and `do_lio_listio()`.

8.10.2.3 int [aioliojob::lioj_flags](#)

Definition at line 264 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, `do_lio_listio()`, and `filt_lio()`.

8.10.2.4 struct sigevent [aioliojob::lioj_signal](#)

Definition at line 267 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, and `do_lio_listio()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_aio.c`

8.11 aiothreadlist Struct Reference

Data Fields

- int [aiothreadflags](#)

8.11.1 Detailed Description

Definition at line 254 of file `vfs_aio.c`.

8.11.2 Field Documentation

8.11.2.1 int [aiothreadlist::aiothreadflags](#)

Definition at line 255 of file `vfs_aio.c`.

Referenced by `aio_daemon()`, `aio_kick()`, and `aio_kick_nowait()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_aio.c`

8.12 alq Struct Reference

Data Fields

- int [aq_entmax](#)
- int [aq_entlen](#)
- char * [aq_entbuf](#)
- int [aq_flags](#)
- mtx [aq_mtx](#)
- vnode * [aq_vp](#)
- ucred * [aq_cred](#)
- ale * [aq_first](#)
- ale * [aq_entfree](#)
- ale * [aq_entvalid](#)

8.12.1 Detailed Description

Definition at line 51 of file kern_alq.c.

8.12.2 Field Documentation

8.12.2.1 struct ucred* [alq::aq_cred](#)

Definition at line 58 of file kern_alq.c.

Referenced by [alq_doio\(\)](#), and [alq_shutdown\(\)](#).

8.12.2.2 char* [alq::aq_entbuf](#)

Definition at line 54 of file kern_alq.c.

Referenced by [alq_close\(\)](#).

8.12.2.3 struct ale* [alq::aq_entfree](#)

Definition at line 60 of file kern_alq.c.

Referenced by [alq_doio\(\)](#), and [alq_get\(\)](#).

8.12.2.4 int [alq::aq_entlen](#)

Definition at line 53 of file kern_alq.c.

Referenced by [alq_doio\(\)](#), and [alq_write\(\)](#).

8.12.2.5 int [alq::aq_entmax](#)

Definition at line 52 of file kern_alq.c.

8.12.2.6 struct ale* [alq::aq_entvalid](#)

Definition at line 61 of file kern_alq.c.

Referenced by alq_doio(), and alq_post().

8.12.2.7 struct ale* [alq::aq_first](#)

Definition at line 59 of file kern_alq.c.

Referenced by alq_close().

8.12.2.8 int [alq::aq_flags](#)

Definition at line 55 of file kern_alq.c.

Referenced by ald_deactivate(), alq_doio(), alq_flush(), alq_get(), alq_post(), and alq_shutdown().

8.12.2.9 struct mtx [alq::aq_mtx](#)

Definition at line 56 of file kern_alq.c.

Referenced by alq_close().

8.12.2.10 struct vnode* [alq::aq_vp](#)

Definition at line 57 of file kern_alq.c.

Referenced by alq_doio(), and alq_shutdown().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_alq.c](#)

8.13 `cf_saved_freq` Struct Reference

Data Fields

- `cf_level` [level](#)
- `int` [priority](#)

8.13.1 Detailed Description

Definition at line 60 of file `kern_cpu.c`.

8.13.2 Field Documentation

8.13.2.1 `struct cf_level cf_saved_freq::level`

Definition at line 61 of file `kern_cpu.c`.

Referenced by `cf_set_method()`.

8.13.2.2 `int cf_saved_freq::priority`

Definition at line 62 of file `kern_cpu.c`.

Referenced by `cf_set_method()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_cpu.c`

8.14 `cf_setting_array` Struct Reference

Data Fields

- `cf_setting` [sets](#) [MAX_SETTINGS]
- `int` [count](#)

8.14.1 Detailed Description

Definition at line 78 of file `kern_cpu.c`.

8.14.2 Field Documentation

8.14.2.1 `int cf_setting_array::count`

Definition at line 80 of file `kern_cpu.c`.

Referenced by `cpufreq_expand_set()`.

8.14.2.2 `struct cf_setting cf_setting_array::sets`[MAX_SETTINGS]

Definition at line 79 of file `kern_cpu.c`.

Referenced by `cpufreq_expand_set()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_cpu.c`

8.15 chdir_args Struct Reference

Data Fields

- char * [path](#)

8.15.1 Detailed Description

Definition at line 734 of file [vfs_syscalls.c](#).

8.15.2 Field Documentation

8.15.2.1 char* [chdir_args::path](#)

Definition at line 735 of file [vfs_syscalls.c](#).

Referenced by [chdir\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.16 chflags_args Struct Reference

Data Fields

- char * [path](#)
- int [flags](#)

8.16.1 Detailed Description

Definition at line 2392 of file `vfs_syscalls.c`.

8.16.2 Field Documentation

8.16.2.1 int `chflags_args::flags`

Definition at line 2394 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.16.2.2 char* `chflags_args::path`

Definition at line 2393 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.17 chmod_args Struct Reference

Data Fields

- char * [path](#)
- int [mode](#)

8.17.1 Detailed Description

Definition at line 2520 of file `vfs_syscalls.c`.

8.17.2 Field Documentation

8.17.2.1 int [chmod_args::mode](#)

Definition at line 2522 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.17.2.2 char* [chmod_args::path](#)

Definition at line 2521 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.18 chown_args Struct Reference

Data Fields

- char * [path](#)
- int [uid](#)
- int [gid](#)

8.18.1 Detailed Description

Definition at line 2663 of file `vfs_syscalls.c`.

8.18.2 Field Documentation

8.18.2.1 int [chown_args::gid](#)

Definition at line 2666 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.18.2.2 char* [chown_args::path](#)

Definition at line 2664 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.18.2.3 int [chown_args::uid](#)

Definition at line 2665 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.19 chroot_args Struct Reference

Data Fields

- char * [path](#)

8.19.1 Detailed Description

Definition at line 825 of file [vfs_syscalls.c](#).

8.19.2 Field Documentation

8.19.2.1 char* [chroot_args::path](#)

Definition at line 826 of file [vfs_syscalls.c](#).

Referenced by [chroot\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.20 clock_getres_args Struct Reference

Data Fields

- clockid_t [clock_id](#)
- timespec * [tp](#)

8.20.1 Detailed Description

Definition at line 301 of file kern_time.c.

8.20.2 Field Documentation

8.20.2.1 clockid_t [clock_getres_args::clock_id](#)

Definition at line 302 of file kern_time.c.

Referenced by [clock_getres\(\)](#), and [systrace_args\(\)](#).

8.20.2.2 struct timespec* [clock_getres_args::tp](#)

Definition at line 303 of file kern_time.c.

Referenced by [clock_getres\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.21 clock_gettime_args Struct Reference

Data Fields

- clockid_t [clock_id](#)
- timespec * [tp](#)

8.21.1 Detailed Description

Definition at line 184 of file kern_time.c.

8.21.2 Field Documentation

8.21.2.1 clockid_t [clock_gettime_args::clock_id](#)

Definition at line 185 of file kern_time.c.

Referenced by [clock_gettime\(\)](#), and [systrace_args\(\)](#).

8.21.2.2 struct timespec* [clock_gettime_args::tp](#)

Definition at line 186 of file kern_time.c.

Referenced by [clock_gettime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.22 clock_gettime_args Struct Reference

Data Fields

- clockid_t [clock_id](#)
- timespec * [tp](#)

8.22.1 Detailed Description

Definition at line 256 of file kern_time.c.

8.22.2 Field Documentation

8.22.2.1 clockid_t [clock_gettime_args::clock_id](#)

Definition at line 257 of file kern_time.c.

Referenced by [clock_gettime\(\)](#), and [systrace_args\(\)](#).

8.22.2.2 struct timespec* [clock_gettime_args::tp](#)

Definition at line 258 of file kern_time.c.

Referenced by [clock_gettime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.23 clonedevs Struct Reference

8.23.1 Detailed Description

Definition at line 793 of file kern_conf.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_conf.c](#)

8.24 close_args Struct Reference

Data Fields

- int [fd](#)

8.24.1 Detailed Description

Definition at line 964 of file kern_descrip.c.

8.24.2 Field Documentation

8.24.2.1 int [close_args::fd](#)

Definition at line 965 of file kern_descrip.c.

Referenced by [close\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.25 `cn_device` Struct Reference

8.25.1 Detailed Description

Definition at line 88 of file `tty_cons.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/tty_cons.c](#)

8.26 cpufreq_softc Struct Reference

Data Fields

- `sx lock`
- `cf_level curr_level`
- `int curr_priority`

8.26.1 Detailed Description

Definition at line 66 of file kern_cpu.c.

8.26.2 Field Documentation

8.26.2.1 struct cf_level cpufreq_softc::curr_level

Definition at line 68 of file kern_cpu.c.

Referenced by `cf_get_method()`, `cf_set_method()`, and `cpufreq_attach()`.

8.26.2.2 int cpufreq_softc::curr_priority

Definition at line 69 of file kern_cpu.c.

Referenced by `cf_set_method()`.

8.26.2.3 struct sx cpufreq_softc::lock

Definition at line 67 of file kern_cpu.c.

Referenced by `cf_get_method()`, `cf_levels_method()`, `cf_set_method()`, `cpufreq_attach()`, `cpufreq_dup_set()`, `cpufreq_expand_set()`, and `cpufreq_insert_abs()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_cpu.c`

8.27 dev_event_info Struct Reference

Data Fields

- char * [dei_data](#)

8.27.1 Detailed Description

Definition at line 362 of file [subr_bus.c](#).

8.27.2 Field Documentation

8.27.2.1 char* [dev_event_info::dei_data](#)

Definition at line 364 of file [subr_bus.c](#).

Referenced by [devread\(\)](#), and [sysctl_devctl_disable\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_bus.c](#)

8.28 dev_softc Struct Reference

Data Fields

- int [inuse](#)
- int [nonblock](#)
- [mtx](#) [mtx](#)
- [cv](#) [cv](#)
- selinfo [sel](#)
- [devq](#) [devq](#)
- proc * [async_proc](#)

8.28.1 Detailed Description

Definition at line 370 of file `subr_bus.c`.

8.28.2 Field Documentation

8.28.2.1 struct proc* [dev_softc::async_proc](#)

Definition at line 378 of file `subr_bus.c`.

Referenced by `devctl_queue_data()`, `devioctl()`, and `devopen()`.

8.28.2.2 struct cv [dev_softc::cv](#)

Definition at line 375 of file `subr_bus.c`.

Referenced by `devclose()`, `devctl_queue_data()`, `devinit()`, and `devread()`.

8.28.2.3 struct [devq](#) [dev_softc::devq](#)

Definition at line 377 of file `subr_bus.c`.

Referenced by `devctl_queue_data()`, `devinit()`, `devpoll()`, `devread()`, and `sysctl_devctl_disable()`.

8.28.2.4 int [dev_softc::inuse](#)

Definition at line 372 of file `subr_bus.c`.

Referenced by `devclose()`, and `devopen()`.

8.28.2.5 struct [mtx](#) [dev_softc::mtx](#)

Definition at line 374 of file `subr_bus.c`.

Referenced by `devclose()`, `devctl_queue_data()`, `devinit()`, `devpoll()`, `devread()`, and `sysctl_devctl_disable()`.

8.28.2.6 int [dev_softc::nonblock](#)

Definition at line 373 of file [subr_bus.c](#).

Referenced by [devioctl\(\)](#), [devopen\(\)](#), and [devread\(\)](#).

8.28.2.7 struct selinfo [dev_softc::sel](#)

Definition at line 376 of file [subr_bus.c](#).

Referenced by [devctl_queue_data\(\)](#), and [devpoll\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_bus.c](#)

8.29 device Struct Reference

Implementation of device.

Data Fields

- [KOBJ_FIELDS](#)

8.29.1 Detailed Description

Implementation of device.

Definition at line 93 of file subr_bus.c.

8.29.2 Field Documentation

8.29.2.1 [device::KOBJ_FIELDS](#)

Definition at line 98 of file subr_bus.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_bus.c](#)

8.30 driverlink Struct Reference

Data Fields

- `kobj_class_t` [driver](#)

8.30.1 Detailed Description

Definition at line 66 of file `subr_bus.c`.

8.30.2 Field Documentation

8.30.2.1 `kobj_class_t` [driverlink::driver](#)

Definition at line 67 of file `subr_bus.c`.

Referenced by `bus_generic_probe()`, `devclass_delete_driver()`, `devclass_find_driver()`, `devclass_find_driver_internal()`, `devclass_get_drivers()`, `devclass_quiesce_driver()`, `device_probe_child()`, and `next_matching_driver()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_bus.c`

8.31 dup2_args Struct Reference

Data Fields

- [u_int from](#)
- [u_int to](#)

8.31.1 Detailed Description

Definition at line 273 of file kern_descrip.c.

8.31.2 Field Documentation

8.31.2.1 u_int dup2_args::from

Definition at line 274 of file kern_descrip.c.

Referenced by dup2(), and systrace_args().

8.31.2.2 u_int dup2_args::to

Definition at line 275 of file kern_descrip.c.

Referenced by dup2(), and systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.32 dup_args Struct Reference

Data Fields

- `u_int fd`

8.32.1 Detailed Description

Definition at line 294 of file kern_descrip.c.

8.32.2 Field Documentation

8.32.2.1 `u_int dup_args::fd`

Definition at line 295 of file kern_descrip.c.

Referenced by `dup()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_descrip.c`

8.33 eaccess_args Struct Reference

Data Fields

- char * [path](#)
- int [flags](#)

8.33.1 Detailed Description

Definition at line 1921 of file `vfs_syscalls.c`.

8.33.2 Field Documentation

8.33.2.1 int [eaccess_args::flags](#)

Definition at line 1923 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.33.2.2 char* [eaccess_args::path](#)

Definition at line 1922 of file `vfs_syscalls.c`.

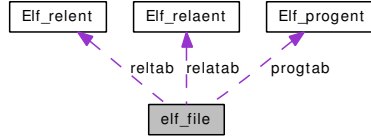
Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.34 elf_file Struct Reference

Collaboration diagram for elf_file:



Data Fields

- linker_file lf
- int preloaded
- caddr_t address
- Elf_Dyn * dynamic
- Elf_Hashelt nbuckets
- Elf_Hashelt nchains
- const Elf_Hashelt * buckets
- const Elf_Hashelt * chains
- caddr_t hash
- caddr_t strtab
- int strsz
- const Elf_Sym * symtab
- Elf_Addr * got
- const Elf_Rel * pltrel
- int pltrelsize
- const Elf_Rela * pltrela
- int pltrelasize
- const Elf_Rel * rel
- int relsize
- const Elf_Rela * rela
- int relasize
- caddr_t modptr
- const Elf_Sym * ddbsymtab
- long ddbsymcnt
- caddr_t ddbstrtab
- long ddbstrent
- caddr_t symbase
- caddr_t strbase
- linker_file lf
- vm_object_t object
- Elf_Shdr * e_shdr
- Elf_progent * progtab
- int nprogtab
- Elf_relaent * relatab
- int nrela
- Elf_relent * reltab
- int nrel
- Elf_Sym * ddbsymtab
- caddr_t shstrtab
- long shstrent

8.34.1 Detailed Description

Definition at line 69 of file link_elf.c.

8.34.2 Field Documentation

8.34.2.1 `caddr_t elf_file::address`

Definition at line 72 of file link_elf.c.

Referenced by `elf_lookup()`, `link_elf_init()`, `link_elf_link_common_finish()`, `link_elf_link_preload()`, `link_elf_load_file()`, `link_elf_reloc_local()`, `link_elf_search_symbol()`, `link_elf_symbol_values()`, `link_elf_unload_file()`, `parse_dynamic()`, and `relocate_file()`.

8.34.2.2 `const Elf_Hashelt* elf_file::buckets`

Definition at line 79 of file link_elf.c.

Referenced by `link_elf_lookup_symbol()`, and `parse_dynamic()`.

8.34.2.3 `const Elf_Hashelt* elf_file::chains`

Definition at line 80 of file link_elf.c.

Referenced by `link_elf_lookup_symbol()`, and `parse_dynamic()`.

8.34.2.4 `long elf_file::ddbstrnt`

Definition at line 98 of file link_elf.c.

Referenced by `link_elf_load_file()`, `link_elf_preload_parse_symbols()`, and `parse_dynamic()`.

8.34.2.5 `caddr_t elf_file::ddbstrtab`

Definition at line 97 of file link_elf.c.

Referenced by `elf_obj_lookup()`, `link_elf_each_function_name()`, `link_elf_fix_link_set()`, `link_elf_load_file()`, `link_elf_lookup_symbol()`, `link_elf_preload_parse_symbols()`, `link_elf_symbol_values()`, `parse_dynamic()`, and `symbol_name()`.

8.34.2.6 `long elf_file::ddbsymcnt`

Definition at line 96 of file link_elf.c.

Referenced by `elf_obj_lookup()`, `link_elf_fix_link_set()`, `link_elf_load_file()`, `link_elf_preload_parse_symbols()`, `link_elf_reloc_local()`, `link_elf_symbol_values()`, `parse_dynamic()`, and `relocate_file()`.

8.34.2.7 `Elf_Sym* elf_file::ddbsymtab`

Definition at line 101 of file link_elf_obj.c.

8.34.2.8 const Elf_Sym* elf_file::ddbysymtab

Definition at line 95 of file link_elf.c.

Referenced by elf_obj_lookup(), link_elf_each_function_name(), link_elf_fix_link_set(), link_elf_load_file(), link_elf_lookup_symbol(), link_elf_preload_parse_symbols(), link_elf_reloc_local(), link_elf_search_symbol(), link_elf_symbol_values(), parse_dynamic(), relocate_file(), and symbol_name().

8.34.2.9 Elf_Dyn* elf_file::dynamic

Definition at line 76 of file link_elf.c.

Referenced by link_elf_init(), link_elf_link_common_finish(), link_elf_link_preload(), link_elf_link_preload_finish(), link_elf_load_file(), and parse_dynamic().

8.34.2.10 Elf_Shdr* elf_file::e_shdr

Definition at line 90 of file link_elf_obj.c.

Referenced by link_elf_link_preload(), and link_elf_load_file().

8.34.2.11 Elf_Addr* elf_file::got

Definition at line 85 of file link_elf.c.

Referenced by parse_dynamic().

8.34.2.12 caddr_t elf_file::hash

Definition at line 81 of file link_elf.c.

8.34.2.13 struct linker_file elf_file::lf

Definition at line 85 of file link_elf_obj.c.

8.34.2.14 struct linker_file elf_file::lf

Definition at line 70 of file link_elf.c.

Referenced by link_elf_link_preload(), and relocate_file().

8.34.2.15 caddr_t elf_file::modptr

Definition at line 94 of file link_elf.c.

Referenced by link_elf_link_preload(), and link_elf_preload_parse_symbols().

8.34.2.16 Elf_Hashelt elf_file::nbuckets

Definition at line 77 of file link_elf.c.

Referenced by link_elf_lookup_symbol(), and parse_dynamic().

8.34.2.17 Elf_Hashelt elf_file::nchains

Definition at line 78 of file link_elf.c.

Referenced by elf_get_sym(), elf_get_symname(), elf_lookup(), link_elf_lookup_symbol(), link_elf_symbol_values(), and parse_dynamic().

8.34.2.18 int elf_file::nprogtab

Definition at line 93 of file link_elf_obj.c.

Referenced by findbase(), link_elf_fix_link_set(), link_elf_link_preload(), link_elf_load_file(), and link_elf_lookup_set().

8.34.2.19 int elf_file::nrel

Definition at line 99 of file link_elf_obj.c.

Referenced by link_elf_link_preload(), link_elf_load_file(), link_elf_reloc_local(), link_elf_unload_file(), and relocate_file().

8.34.2.20 int elf_file::nrela

Definition at line 96 of file link_elf_obj.c.

Referenced by link_elf_link_preload(), link_elf_load_file(), link_elf_reloc_local(), and link_elf_unload_file().

8.34.2.21 vm_object_t elf_file::object

Definition at line 89 of file link_elf_obj.c.

Referenced by link_elf_init(), link_elf_link_preload(), link_elf_load_file(), and link_elf_unload_file().

8.34.2.22 const Elf_Rel* elf_file::pltrel

Definition at line 86 of file link_elf.c.

Referenced by parse_dynamic(), and relocate_file().

8.34.2.23 const Elf_Rela* elf_file::pltrela

Definition at line 88 of file link_elf.c.

Referenced by parse_dynamic(), and relocate_file().

8.34.2.24 int elf_file::pltrelsize

Definition at line 89 of file link_elf.c.

Referenced by parse_dynamic(), and relocate_file().

8.34.2.25 int elf_file::pltrelsize

Definition at line 87 of file link_elf.c.

Referenced by parse_dynamic(), and relocate_file().

8.34.2.26 int elf_file::preloaded

Definition at line 71 of file link_elf.c.

Referenced by link_elf_init(), link_elf_link_preload(), and link_elf_unload_file().

8.34.2.27 Elf_progent* elf_file::progtab

Definition at line 92 of file link_elf_obj.c.

Referenced by findbase(), link_elf_fix_link_set(), link_elf_lookup_set(), and link_elf_unload_file().

8.34.2.28 const Elf_Rel* elf_file::rel

Definition at line 90 of file link_elf.c.

Referenced by link_elf_reloc_local(), parse_dynamic(), and relocate_file().

8.34.2.29 const Elf_Rela* elf_file::rela

Definition at line 92 of file link_elf.c.

Referenced by link_elf_reloc_local(), parse_dynamic(), and relocate_file().

8.34.2.30 int elf_file::relsize

Definition at line 93 of file link_elf.c.

Referenced by link_elf_reloc_local(), parse_dynamic(), and relocate_file().

8.34.2.31 Elf_relaent* elf_file::relatab

Definition at line 95 of file link_elf_obj.c.

Referenced by link_elf_reloc_local(), and link_elf_unload_file().

8.34.2.32 int elf_file::relsize

Definition at line 91 of file link_elf.c.

Referenced by link_elf_reloc_local(), parse_dynamic(), and relocate_file().

8.34.2.33 Elf_relent* elf_file::reltab

Definition at line 98 of file link_elf_obj.c.

Referenced by link_elf_reloc_local(), link_elf_unload_file(), and relocate_file().

8.34.2.34 long [elf_file::shstrent](#)

Definition at line 107 of file link_elf_obj.c.

8.34.2.35 caddr_t [elf_file::shstrtab](#)

Definition at line 106 of file link_elf_obj.c.

8.34.2.36 caddr_t [elf_file::strbase](#)

Definition at line 100 of file link_elf.c.

Referenced by link_elf_load_file(), and link_elf_unload_file().

8.34.2.37 int [elf_file::strsz](#)

Definition at line 83 of file link_elf.c.

Referenced by parse_dynamic().

8.34.2.38 caddr_t [elf_file::strtab](#)

Definition at line 82 of file link_elf.c.

Referenced by elf_get_symname(), elf_lookup(), link_elf_link_preload_finish(), link_elf_load_file(), link_elf_lookup_symbol(), link_elf_symbol_values(), parse_dynamic(), and symbol_name().

8.34.2.39 caddr_t [elf_file::symbase](#)

Definition at line 99 of file link_elf.c.

Referenced by link_elf_load_file(), and link_elf_unload_file().

8.34.2.40 const Elf_Sym* [elf_file::symtab](#)

Definition at line 84 of file link_elf.c.

Referenced by elf_get_sym(), elf_get_symname(), elf_lookup(), link_elf_lookup_symbol(), link_elf_symbol_values(), parse_dynamic(), and symbol_name().

The documentation for this struct was generated from the following files:

- [/usr/src/sys/kern/link_elf.c](#)
- [/usr/src/sys/kern/link_elf_obj.c](#)

8.35 Elf_progent Struct Reference

Data Fields

- void * [addr](#)
- Elf_Off [size](#)
- int [flags](#)
- int [sec](#)
- char * [name](#)

8.35.1 Detailed Description

Definition at line 63 of file link_elf_obj.c.

8.35.2 Field Documentation

8.35.2.1 void* [Elf_progent::addr](#)

Definition at line 64 of file link_elf_obj.c.

Referenced by [findbase\(\)](#), [link_elf_fix_link_set\(\)](#), and [link_elf_lookup_set\(\)](#).

8.35.2.2 int [Elf_progent::flags](#)

Definition at line 66 of file link_elf_obj.c.

8.35.2.3 char* [Elf_progent::name](#)

Definition at line 68 of file link_elf_obj.c.

Referenced by [link_elf_fix_link_set\(\)](#), and [link_elf_lookup_set\(\)](#).

8.35.2.4 int [Elf_progent::sec](#)

Definition at line 67 of file link_elf_obj.c.

Referenced by [findbase\(\)](#).

8.35.2.5 Elf_Off [Elf_progent::size](#)

Definition at line 65 of file link_elf_obj.c.

Referenced by [link_elf_fix_link_set\(\)](#), and [link_elf_lookup_set\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/link_elf_obj.c](#)

8.36 Elf_relaent Struct Reference

Data Fields

- Elf_Rele * [rela](#)
- int [nrela](#)
- int [sec](#)

8.36.1 Detailed Description

Definition at line 77 of file `link_elf_obj.c`.

8.36.2 Field Documentation

8.36.2.1 int [Elf_relaent::nrela](#)

Definition at line 79 of file `link_elf_obj.c`.

Referenced by `link_elf_reloc_local()`.

8.36.2.2 Elf_Rele* [Elf_relaent::rela](#)

Definition at line 78 of file `link_elf_obj.c`.

Referenced by `link_elf_reloc_local()`, and `link_elf_unload_file()`.

8.36.2.3 int [Elf_relaent::sec](#)

Definition at line 80 of file `link_elf_obj.c`.

Referenced by `link_elf_reloc_local()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/link_elf_obj.c`

8.37 Elf_relent Struct Reference

Data Fields

- [Elf_Rel * rel](#)
- [int nrel](#)
- [int sec](#)

8.37.1 Detailed Description

Definition at line 71 of file [link_elf_obj.c](#).

8.37.2 Field Documentation

8.37.2.1 int [Elf_relent::nrel](#)

Definition at line 73 of file [link_elf_obj.c](#).

Referenced by [link_elf_reloc_local\(\)](#), and [relocate_file\(\)](#).

8.37.2.2 [Elf_Rel*](#) [Elf_relent::rel](#)

Definition at line 72 of file [link_elf_obj.c](#).

Referenced by [link_elf_reloc_local\(\)](#), [link_elf_unload_file\(\)](#), and [relocate_file\(\)](#).

8.37.2.3 int [Elf_relent::sec](#)

Definition at line 74 of file [link_elf_obj.c](#).

Referenced by [link_elf_reloc_local\(\)](#), and [relocate_file\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/link_elf_obj.c](#)

8.38 `execve_args` Struct Reference

Data Fields

- `char * fname`
- `char ** argv`
- `char ** envv`

8.38.1 Detailed Description

Definition at line 164 of file `kern_exec.c`.

8.38.2 Field Documentation

8.38.2.1 `char** execve_args::argv`

Definition at line 166 of file `kern_exec.c`.

Referenced by `execve()`, `start_init()`, and `systrace_args()`.

8.38.2.2 `char** execve_args::envv`

Definition at line 167 of file `kern_exec.c`.

Referenced by `execve()`, `start_init()`, and `systrace_args()`.

8.38.2.3 `char* execve_args::fname`

Definition at line 165 of file `kern_exec.c`.

Referenced by `execve()`, `start_init()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_exec.c`

8.39 fchdir_args Struct Reference

Data Fields

- int [fd](#)

8.39.1 Detailed Description

Definition at line 669 of file [vfs_syscalls.c](#).

8.39.2 Field Documentation

8.39.2.1 int [fchdir_args::fd](#)

Definition at line 670 of file [vfs_syscalls.c](#).

Referenced by [fchdir\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.40 fchflags_args Struct Reference

Data Fields

- int [fd](#)
- int [flags](#)

8.40.1 Detailed Description

Definition at line 2454 of file `vfs_syscalls.c`.

8.40.2 Field Documentation

8.40.2.1 int [fchflags_args::fd](#)

Definition at line 2455 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.40.2.2 int [fchflags_args::flags](#)

Definition at line 2456 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.41 fchmod_args Struct Reference

Data Fields

- int [fd](#)
- int [mode](#)

8.41.1 Detailed Description

Definition at line 2594 of file [vfs_syscalls.c](#).

8.41.2 Field Documentation

8.41.2.1 int [fchmod_args::fd](#)

Definition at line 2595 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

8.41.2.2 int [fchmod_args::mode](#)

Definition at line 2596 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.42 fchown_args Struct Reference

Data Fields

- int [fd](#)
- int [uid](#)
- int [gid](#)

8.42.1 Detailed Description

Definition at line 2749 of file `vfs_syscalls.c`.

8.42.2 Field Documentation

8.42.2.1 int [fchown_args::fd](#)

Definition at line 2750 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.42.2.2 int [fchown_args::gid](#)

Definition at line 2752 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.42.2.3 int [fchown_args::uid](#)

Definition at line 2751 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.43 fcntl_args Struct Reference

Data Fields

- int [fd](#)
- int [cmd](#)
- long [arg](#)

8.43.1 Detailed Description

Definition at line 313 of file kern_descrip.c.

8.43.2 Field Documentation

8.43.2.1 long [fcntl_args::arg](#)

Definition at line 316 of file kern_descrip.c.

Referenced by [fcntl\(\)](#), and [systrace_args\(\)](#).

8.43.2.2 int [fcntl_args::cmd](#)

Definition at line 315 of file kern_descrip.c.

Referenced by [fcntl\(\)](#), and [systrace_args\(\)](#).

8.43.2.3 int [fcntl_args::fd](#)

Definition at line 314 of file kern_descrip.c.

Referenced by [fcntl\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.44 fhopen_args Struct Reference

Data Fields

- fhandle * [u_fhp](#)
- int [flags](#)

8.44.1 Detailed Description

Definition at line 4008 of file `vfs_syscalls.c`.

8.44.2 Field Documentation

8.44.2.1 int [fhopen_args::flags](#)

Definition at line 4010 of file `vfs_syscalls.c`.

Referenced by `fhopen()`, and `systrace_args()`.

8.44.2.2 struct fhandle* [fhopen_args::u_fhp](#)

Definition at line 4009 of file `vfs_syscalls.c`.

Referenced by `fhopen()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.45 fhstat_args Struct Reference

Data Fields

- fhandle * [u_fhp](#)
- stat * [sb](#)

8.45.1 Detailed Description

Definition at line 4199 of file [vfs_syscalls.c](#).

8.45.2 Field Documentation

8.45.2.1 struct stat* [fhstat_args::sb](#)

Definition at line 4201 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

8.45.2.2 struct fhandle* [fhstat_args::u_fhp](#)

Definition at line 4200 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.46 fhstatfs_args Struct Reference

Data Fields

- fhandle * [u_fhp](#)
- statfs * [buf](#)

8.46.1 Detailed Description

Definition at line 4249 of file `vfs_syscalls.c`.

8.46.2 Field Documentation

8.46.2.1 struct statfs* [fhstatfs_args::buf](#)

Definition at line 4251 of file `vfs_syscalls.c`.

Referenced by `fhstatfs()`, and `systrace_args()`.

8.46.2.2 struct fhandle* [fhstatfs_args::u_fhp](#)

Definition at line 4250 of file `vfs_syscalls.c`.

Referenced by `fhstatfs()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.47 filedesc0 Struct Reference

Data Fields

- filedesc [fd_fd](#)
- file * [fd_dfiles](#) [NDFILE]
- char [fd_dfileflags](#) [NDFILE]
- NDSLOTTYPE [fd_dmap](#) [NDSLOTS(NDFILE)]

8.47.1 Detailed Description

Definition at line 123 of file kern_descrip.c.

8.47.2 Field Documentation

8.47.2.1 char [filedesc0::fd_dfileflags](#)[NDFILE]

Definition at line 130 of file kern_descrip.c.

8.47.2.2 struct file* [filedesc0::fd_dfiles](#)[NDFILE]

Definition at line 129 of file kern_descrip.c.

8.47.2.3 NDSLOTTYPE [filedesc0::fd_dmap](#)[NDSLOTS(NDFILE)]

Definition at line 131 of file kern_descrip.c.

8.47.2.4 struct filedesc [filedesc0::fd_fd](#)

Definition at line 124 of file kern_descrip.c.

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/kern_descrip.c

8.48 flock_args Struct Reference

Data Fields

- int [fd](#)
- int [how](#)

8.48.1 Detailed Description

Definition at line 2221 of file kern_descrip.c.

8.48.2 Field Documentation

8.48.2.1 int [flock_args::fd](#)

Definition at line 2222 of file kern_descrip.c.

Referenced by flock(), and systrace_args().

8.48.2.2 int [flock_args::how](#)

Definition at line 2223 of file kern_descrip.c.

Referenced by flock(), and systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.49 fork_args Struct Reference

Data Fields

- int [dummy](#)

8.49.1 Detailed Description

Definition at line 80 of file kern_fork.c.

8.49.2 Field Documentation

8.49.2.1 int [fork_args::dummy](#)

Definition at line 81 of file kern_fork.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_fork.c](#)

8.50 `fpathconf_args` Struct Reference

Data Fields

- `int fd`
- `int name`

8.50.1 Detailed Description

Definition at line 1146 of file `kern_descrip.c`.

8.50.2 Field Documentation

8.50.2.1 `int fpathconf_args::fd`

Definition at line 1147 of file `kern_descrip.c`.

Referenced by `fpathconf()`, and `systrace_args()`.

8.50.2.2 `int fpathconf_args::name`

Definition at line 1148 of file `kern_descrip.c`.

Referenced by `fpathconf()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_descrip.c`

8.51 fstat_args Struct Reference

Data Fields

- int [fd](#)
- stat * [sb](#)

8.51.1 Detailed Description

Definition at line 1075 of file kern_descrip.c.

8.51.2 Field Documentation

8.51.2.1 int [fstat_args::fd](#)

Definition at line 1076 of file kern_descrip.c.

Referenced by [fstat\(\)](#), and [systrace_args\(\)](#).

8.51.2.2 struct stat* [fstat_args::sb](#)

Definition at line 1077 of file kern_descrip.c.

Referenced by [fstat\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.52 fstatfs_args Struct Reference

Data Fields

- int [fd](#)
- statfs * [buf](#)

8.52.1 Detailed Description

Definition at line 289 of file [vfs_syscalls.c](#).

8.52.2 Field Documentation

8.52.2.1 struct statfs* [fstatfs_args::buf](#)

Definition at line 291 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

8.52.2.2 int [fstatfs_args::fd](#)

Definition at line 290 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.53 fsync_args Struct Reference

Data Fields

- [int fd](#)

8.53.1 Detailed Description

Definition at line 3187 of file [vfs_syscalls.c](#).

8.53.2 Field Documentation

8.53.2.1 [int fsync_args::fd](#)

Definition at line 3188 of file [vfs_syscalls.c](#).

Referenced by [fsync\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.54 ftruncate_args Struct Reference

Data Fields

- int [fd](#)
- int [pad](#)
- off_t [length](#)

8.54.1 Detailed Description

Definition at line 3067 of file `vfs_syscalls.c`.

8.54.2 Field Documentation

8.54.2.1 int [ftruncate_args::fd](#)

Definition at line 3068 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.54.2.2 off_t [ftruncate_args::length](#)

Definition at line 3070 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.54.2.3 int [ftruncate_args::pad](#)

Definition at line 3069 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.55 futimes_args Struct Reference

Data Fields

- int [fd](#)
- timeval * [tptr](#)

8.55.1 Detailed Description

Definition at line 2954 of file [vfs_syscalls.c](#).

8.55.2 Field Documentation

8.55.2.1 int [futimes_args::fd](#)

Definition at line 2955 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

8.55.2.2 struct timeval* [futimes_args::tptr](#)

Definition at line 2956 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.56 `getcontext_args` Struct Reference

Data Fields

- `__ucontext * ucp`

8.56.1 Detailed Description

Definition at line 49 of file `kern_context.c`.

8.56.2 Field Documentation

8.56.2.1 `struct __ucontext* getcontext_args::ucp`

Definition at line 50 of file `kern_context.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_context.c`

8.57 getdents_args Struct Reference

Data Fields

- int [fd](#)
- char * [buf](#)
- size_t [count](#)

8.57.1 Detailed Description

Definition at line 3778 of file `vfs_syscalls.c`.

8.57.2 Field Documentation

8.57.2.1 char* [getdents_args::buf](#)

Definition at line 3780 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.57.2.2 size_t [getdents_args::count](#)

Definition at line 3781 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.57.2.3 int [getdents_args::fd](#)

Definition at line 3779 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.58 getdirentries_args Struct Reference

Data Fields

- int [fd](#)
- char * [buf](#)
- u_int [count](#)
- long * [basep](#)

8.58.1 Detailed Description

Definition at line 3690 of file `vfs_syscalls.c`.

8.58.2 Field Documentation

8.58.2.1 long* [getdirentries_args::basep](#)

Definition at line 3694 of file `vfs_syscalls.c`.

Referenced by `getdents()`, and `systrace_args()`.

8.58.2.2 char* [getdirentries_args::buf](#)

Definition at line 3692 of file `vfs_syscalls.c`.

Referenced by `getdents()`, and `systrace_args()`.

8.58.2.3 u_int [getdirentries_args::count](#)

Definition at line 3693 of file `vfs_syscalls.c`.

Referenced by `getdents()`, and `systrace_args()`.

8.58.2.4 int [getdirentries_args::fd](#)

Definition at line 3691 of file `vfs_syscalls.c`.

Referenced by `getdents()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.59 getdomainname_args Struct Reference

Data Fields

- char * [domainname](#)
- int [len](#)

8.59.1 Detailed Description

Definition at line 255 of file kern_XXX.c.

8.59.2 Field Documentation

8.59.2.1 char* [getdomainname_args::domainname](#)

Definition at line 256 of file kern_XXX.c.

Referenced by [getdomainname\(\)](#), and [systrace_args\(\)](#).

8.59.2.2 int [getdomainname_args::len](#)

Definition at line 257 of file kern_XXX.c.

Referenced by [getdomainname\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_XXX.c](#)

8.60 getdtablesize_args Struct Reference

Data Fields

- int [dummy](#)

8.60.1 Detailed Description

Definition at line 246 of file kern_descrip.c.

8.60.2 Field Documentation

8.60.2.1 int [getdtablesize_args::dummy](#)

Definition at line 247 of file kern_descrip.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.61 getegid_args Struct Reference

Data Fields

- int [dummy](#)

8.61.1 Detailed Description

Definition at line 274 of file kern_prot.c.

8.61.2 Field Documentation

8.61.2.1 int [getegid_args::dummy](#)

Definition at line 275 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.62 geteuid_args Struct Reference

Data Fields

- int [dummy](#)

8.62.1 Detailed Description

Definition at line 232 of file kern_prot.c.

8.62.2 Field Documentation

8.62.2.1 int [geteuid_args::dummy](#)

Definition at line 233 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.63 getfh_args Struct Reference

Data Fields

- char * [fname](#)
- fhandle_t * [fhp](#)

8.63.1 Detailed Description

Definition at line 3960 of file `vfs_syscalls.c`.

8.63.2 Field Documentation

8.63.2.1 fhandle_t* [getfh_args::fhp](#)

Definition at line 3962 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.63.2.2 char* [getfh_args::fname](#)

Definition at line 3961 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.64 getfsstat_args Struct Reference

Data Fields

- `statfs * buf`
- `long bufsize`
- `int flags`

8.64.1 Detailed Description

Definition at line 373 of file `vfs_syscalls.c`.

8.64.2 Field Documentation

8.64.2.1 `struct statfs* getfsstat_args::buf`

Definition at line 374 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.64.2.2 `long getfsstat_args::bufsize`

Definition at line 375 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.64.2.3 `int getfsstat_args::flags`

Definition at line 376 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.65 `getgid_args` Struct Reference

Data Fields

- int [dummy](#)

8.65.1 Detailed Description

Definition at line 249 of file `kern_prot.c`.

8.65.2 Field Documentation

8.65.2.1 int `getgid_args::dummy`

Definition at line 250 of file `kern_prot.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.66 `getgroups_args` Struct Reference

Data Fields

- `u_int gidsetsize`
- `gid_t * gidset`

8.66.1 Detailed Description

Definition at line 291 of file `kern_prot.c`.

8.66.2 Field Documentation

8.66.2.1 `gid_t* getgroups_args::gidset`

Definition at line 293 of file `kern_prot.c`.

Referenced by `systrace_args()`.

8.66.2.2 `u_int getgroups_args::gidsetsize`

Definition at line 292 of file `kern_prot.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.67 getitimer_args Struct Reference

Data Fields

- `u_int` [which](#)
- `itimerval *` [itv](#)

8.67.1 Detailed Description

Definition at line 544 of file kern_time.c.

8.67.2 Field Documentation

8.67.2.1 `struct itimerval*` [getitimer_args::itv](#)

Definition at line 546 of file kern_time.c.

Referenced by `getitimer()`, and `systrace_args()`.

8.67.2.2 `u_int` [getitimer_args::which](#)

Definition at line 545 of file kern_time.c.

Referenced by `getitimer()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_time.c`

8.68 getlogin_args Struct Reference

Data Fields

- char * [namebuf](#)
- u_int [namelen](#)

8.68.1 Detailed Description

Definition at line 1984 of file kern_prot.c.

8.68.2 Field Documentation

8.68.2.1 char* [getlogin_args::namebuf](#)

Definition at line 1985 of file kern_prot.c.

Referenced by [getlogin\(\)](#), and [systrace_args\(\)](#).

8.68.2.2 u_int [getlogin_args::namelen](#)

Definition at line 1986 of file kern_prot.c.

Referenced by [getlogin\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.69 getpgid_args Struct Reference

Data Fields

- [pid_t pid](#)

8.69.1 Detailed Description

Definition at line 145 of file kern_prot.c.

8.69.2 Field Documentation

8.69.2.1 pid_t [getpgid_args::pid](#)

Definition at line 146 of file kern_prot.c.

Referenced by [getpgid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.70 getpgrp_args Struct Reference

Data Fields

- int [dummy](#)

8.70.1 Detailed Description

Definition at line 125 of file kern_prot.c.

8.70.2 Field Documentation

8.70.2.1 int [getpgrp_args::dummy](#)

Definition at line 126 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.71 `getpid_args` Struct Reference

Data Fields

- int [dummy](#)

8.71.1 Detailed Description

Definition at line 79 of file `kern_prot.c`.

8.71.2 Field Documentation

8.71.2.1 int `getpid_args::dummy`

Definition at line 80 of file `kern_prot.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.72 getppid_args Struct Reference

Data Fields

- int [dummy](#)

8.72.1 Detailed Description

Definition at line 102 of file kern_prot.c.

8.72.2 Field Documentation

8.72.2.1 int [getppid_args::dummy](#)

Definition at line 103 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.73 getresgid_args Struct Reference

Data Fields

- `gid_t * rgid`
- `gid_t * egid`
- `gid_t * sgid`

8.73.1 Detailed Description

Definition at line 1235 of file kern_prot.c.

8.73.2 Field Documentation

8.73.2.1 `gid_t* getresgid_args::egid`

Definition at line 1237 of file kern_prot.c.

Referenced by `getresgid()`, and `systrace_args()`.

8.73.2.2 `gid_t* getresgid_args::rgid`

Definition at line 1236 of file kern_prot.c.

Referenced by `getresgid()`, and `systrace_args()`.

8.73.2.3 `gid_t* getresgid_args::sgid`

Definition at line 1238 of file kern_prot.c.

Referenced by `getresgid()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.74 getresuid_args Struct Reference

Data Fields

- uid_t * [ruid](#)
- uid_t * [euid](#)
- uid_t * [suid](#)

8.74.1 Detailed Description

Definition at line 1205 of file kern_prot.c.

8.74.2 Field Documentation

8.74.2.1 uid_t* [getresuid_args::euid](#)

Definition at line 1207 of file kern_prot.c.

Referenced by [getresuid\(\)](#), and [systrace_args\(\)](#).

8.74.2.2 uid_t* [getresuid_args::ruid](#)

Definition at line 1206 of file kern_prot.c.

Referenced by [getresuid\(\)](#), and [systrace_args\(\)](#).

8.74.2.3 uid_t* [getresuid_args::suid](#)

Definition at line 1208 of file kern_prot.c.

Referenced by [getresuid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.75 getrusage_args Struct Reference

Data Fields

- int [who](#)
- [rusage](#) * [rusage](#)

8.75.1 Detailed Description

Definition at line 929 of file kern_resource.c.

8.75.2 Field Documentation

8.75.2.1 struct [rusage](#)* [getrusage_args::rusage](#)

Definition at line 931 of file kern_resource.c.

Referenced by [systrace_args\(\)](#).

8.75.2.2 int [getrusage_args::who](#)

Definition at line 930 of file kern_resource.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_resource.c](#)

8.76 getsid_args Struct Reference

Data Fields

- [pid_t pid](#)

8.76.1 Detailed Description

Definition at line 180 of file kern_prot.c.

8.76.2 Field Documentation

8.76.2.1 [pid_t getsid_args::pid](#)

Definition at line 181 of file kern_prot.c.

Referenced by [getsid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.77 gettimeofday_args Struct Reference

Data Fields

- timeval * [tp](#)
- timezone * [tzp](#)

8.77.1 Detailed Description

Definition at line 434 of file kern_time.c.

8.77.2 Field Documentation

8.77.2.1 struct timeval* [gettimeofday_args::tp](#)

Definition at line 435 of file kern_time.c.

Referenced by [gettimeofday\(\)](#), and [systrace_args\(\)](#).

8.77.2.2 struct timezone* [gettimeofday_args::tzp](#)

Definition at line 436 of file kern_time.c.

Referenced by [gettimeofday\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.78 `getuid_args` Struct Reference

Data Fields

- int [dummy](#)

8.78.1 Detailed Description

Definition at line 212 of file `kern_prot.c`.

8.78.2 Field Documentation

8.78.2.1 int `getuid_args::dummy`

Definition at line 213 of file `kern_prot.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.79 huft Struct Reference

Collaboration diagram for huft:



Data Fields

- uch [e](#)
- uch [b](#)
- union {
 - ush [n](#)
 - huft * [t](#)
- } [v](#)

8.79.1 Detailed Description

Definition at line 264 of file inflate.c.

8.79.2 Field Documentation

8.79.2.1 uch [huft::b](#)

Definition at line 266 of file inflate.c.

Referenced by [huft_build\(\)](#), [inflate_block\(\)](#), [inflate_codes\(\)](#), [inflate_dynamic\(\)](#), and [inflate_stored\(\)](#).

8.79.2.2 uch [huft::e](#)

Definition at line 265 of file inflate.c.

Referenced by [huft_build\(\)](#), [inflate_codes\(\)](#), and [xinflate\(\)](#).

8.79.2.3 ush [huft::n](#)

Definition at line 268 of file inflate.c.

Referenced by [huft_build\(\)](#), [inflate_codes\(\)](#), [inflate_dynamic\(\)](#), and [inflate_stored\(\)](#).

8.79.2.4 struct [huft*](#) [huft::t](#)

Definition at line 270 of file inflate.c.

Referenced by [huft_build\(\)](#), [huft_free\(\)](#), [inflate_block\(\)](#), and [inflate_codes\(\)](#).

8.79.2.5 union { ... } huft::v

Referenced by `huft_build()`, `huft_free()`, and `inflate_codes()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/inflate.c](#)

8.80 `imgact_gzip` Struct Reference

Data Fields

- `image_params` * `ip`
- `exec` `a_out`
- `int` `error`
- `int` `gothead`
- `int` `where`
- `u_char` * `inbuf`
- `u_long` `offset`
- `u_long` `output`
- `u_long` `len`
- `int` `idx`
- `u_long` `virtual_offset`
- `u_long` `file_offset`
- `u_long` `file_end`
- `u_long` `bss_size`

8.80.1 Detailed Description

Definition at line 49 of file `imgact_gzip.c`.

8.80.2 Field Documentation

8.80.2.1 `struct` `exec` `imgact_gzip::a_out`

Definition at line 51 of file `imgact_gzip.c`.

Referenced by `do_aout_hdr()`, and `Flush()`.

8.80.2.2 `u_long` `imgact_gzip::bss_size`

Definition at line 60 of file `imgact_gzip.c`.

Referenced by `do_aout_hdr()`.

8.80.2.3 `int` `imgact_gzip::error`

Definition at line 52 of file `imgact_gzip.c`.

Referenced by `Flush()`, and `NextByte()`.

8.80.2.4 `u_long` `imgact_gzip::file_end`

Definition at line 60 of file `imgact_gzip.c`.

Referenced by `do_aout_hdr()`, and `Flush()`.

8.80.2.5 `u_long imgact_gzip::file_offset`

Definition at line 60 of file `imgact_gzip.c`.
Referenced by `do_aout_hdr()`, and `Flush()`.

8.80.2.6 `int imgact_gzip::goheader`

Definition at line 53 of file `imgact_gzip.c`.
Referenced by `Flush()`.

8.80.2.7 `int imgact_gzip::idx`

Definition at line 59 of file `imgact_gzip.c`.
Referenced by `NextByte()`.

8.80.2.8 `u_char* imgact_gzip::inbuf`

Definition at line 55 of file `imgact_gzip.c`.
Referenced by `NextByte()`.

8.80.2.9 `struct image_params* imgact_gzip::ip`

Definition at line 50 of file `imgact_gzip.c`.
Referenced by `do_aout_hdr()`, and `NextByte()`.

8.80.2.10 `u_long imgact_gzip::len`

Definition at line 58 of file `imgact_gzip.c`.
Referenced by `NextByte()`.

8.80.2.11 `u_long imgact_gzip::offset`

Definition at line 56 of file `imgact_gzip.c`.
Referenced by `NextByte()`.

8.80.2.12 `u_long imgact_gzip::output`

Definition at line 57 of file `imgact_gzip.c`.
Referenced by `Flush()`.

8.80.2.13 `u_long imgact_gzip::virtual_offset`

Definition at line 60 of file `imgact_gzip.c`.
Referenced by `do_aout_hdr()`, and `Flush()`.

8.80.2.14 `int`

Definition at line 54 of file `imgact_gzip.c`.

Referenced by `do_aout_hdr()`, `Flush()`, and `NextByte()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/imgact_gzip.c](#)

8.81 intr_entropy Struct Reference

Data Fields

- thread * [td](#)
- uintptr_t [event](#)

8.81.1 Detailed Description

Definition at line 74 of file kern_intr.c.

8.81.2 Field Documentation

8.81.2.1 uintptr_t [intr_entropy::event](#)

Definition at line 76 of file kern_intr.c.

Referenced by [intr_event_schedule_thread\(\)](#).

8.81.2.2 struct thread* [intr_entropy::td](#)

Definition at line 75 of file kern_intr.c.

Referenced by [intr_event_schedule_thread\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_intr.c](#)

8.82 intr_thread Struct Reference

Data Fields

- intr_event * [it_event](#)
- thread * [it_thread](#)
- int [it_flags](#)
- int [it_need](#)

8.82.1 Detailed Description

Definition at line 64 of file kern_intr.c.

8.82.2 Field Documentation

8.82.2.1 struct intr_event* [intr_thread::it_event](#)

Definition at line 65 of file kern_intr.c.

Referenced by [intr_event_add_handler\(\)](#), [ithread_destroy\(\)](#), [ithread_loop\(\)](#), and [ithread_update\(\)](#).

8.82.2.2 int [intr_thread::it_flags](#)

Definition at line 67 of file kern_intr.c.

Referenced by [ithread_destroy\(\)](#), and [ithread_loop\(\)](#).

8.82.2.3 int [intr_thread::it_need](#)

Definition at line 68 of file kern_intr.c.

Referenced by [intr_event_schedule_thread\(\)](#), and [ithread_loop\(\)](#).

8.82.2.4 struct thread* [intr_thread::it_thread](#)

Definition at line 66 of file kern_intr.c.

Referenced by [intr_event_schedule_thread\(\)](#), [ithread_create\(\)](#), [ithread_destroy\(\)](#), [ithread_loop\(\)](#), and [ithread_update\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_intr.c](#)

8.83 ioctl_args Struct Reference

Data Fields

- int [fd](#)
- u_long [com](#)
- caddr_t [data](#)

8.83.1 Detailed Description

Definition at line 513 of file sys_generic.c.

8.83.2 Field Documentation

8.83.2.1 u_long [ioctl_args::com](#)

Definition at line 515 of file sys_generic.c.

Referenced by [ioctl\(\)](#), and [systrace_args\(\)](#).

8.83.2.2 caddr_t [ioctl_args::data](#)

Definition at line 516 of file sys_generic.c.

Referenced by [ioctl\(\)](#), and [systrace_args\(\)](#).

8.83.2.3 int [ioctl_args::fd](#)

Definition at line 514 of file sys_generic.c.

Referenced by [ioctl\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sys_generic.c](#)

8.84 issetugid_args Struct Reference

Data Fields

- int [dummy](#)

8.84.1 Detailed Description

Definition at line 1265 of file kern_prot.c.

8.84.2 Field Documentation

8.84.2.1 int [issetugid_args::dummy](#)

Definition at line 1266 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.85 kaioinfo Struct Reference

Data Fields

- mtx [kaio_mtx](#)
- int [kaio_flags](#)
- int [kaio_maxactive_count](#)
- int [kaio_active_count](#)
- int [kaio_qallowed_count](#)
- int [kaio_count](#)
- int [kaio_ballowed_count](#)
- int [kaio_buffer_count](#)

8.85.1 Detailed Description

Definition at line 280 of file `vfs_aio.c`.

8.85.2 Field Documentation

8.85.2.1 int [kaioinfo::kaio_active_count](#)

Definition at line 284 of file `vfs_aio.c`.

Referenced by `aio_daemon()`, `aio_init_aioinfo()`, `aio_kick()`, `aio_kick_nowait()`, and `aio_selectjob()`.

8.85.2.2 int [kaioinfo::kaio_ballowed_count](#)

Definition at line 287 of file `vfs_aio.c`.

Referenced by `aio_init_aioinfo()`, and `aio_qphysio()`.

8.85.2.3 int [kaioinfo::kaio_buffer_count](#)

Definition at line 288 of file `vfs_aio.c`.

Referenced by `aio_init_aioinfo()`, `aio_qphysio()`, and `biohelper()`.

8.85.2.4 int [kaioinfo::kaio_count](#)

Definition at line 286 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_free_entry()`, `aio_init_aioinfo()`, and `aio_qphysio()`.

8.85.2.5 int [kaioinfo::kaio_flags](#)

Definition at line 282 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, `aio_init_aioinfo()`, `aio_proc_rundown()`, `aio_waitcomplete()`, and `do_lio_listio()`.

8.85.2.6 int [kaioinfo::kaio_maxactive_count](#)

Definition at line 283 of file [vfs_aio.c](#).

Referenced by [aio_init_aioinfo\(\)](#), [aio_kick\(\)](#), [aio_kick_nowait\(\)](#), and [aio_selectjob\(\)](#).

8.85.2.7 struct mtx [kaioinfo::kaio_mtx](#)

Definition at line 281 of file [vfs_aio.c](#).

Referenced by [aio_init_aioinfo\(\)](#).

8.85.2.8 int [kaioinfo::kaio_qallowed_count](#)

Definition at line 285 of file [vfs_aio.c](#).

Referenced by [aio_aqueue\(\)](#), and [aio_init_aioinfo\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_aio.c](#)

8.86 kevent_args Struct Reference

Data Fields

- int [fd](#)
- kevent * [changelist](#)
- int [nchanges](#)
- kevent * [eventlist](#)
- int [nevents](#)
- timespec * [timeout](#)

8.86.1 Detailed Description

Definition at line 551 of file kern_event.c.

8.86.2 Field Documentation

8.86.2.1 struct kevent* [kevent_args::changelist](#)

Definition at line 553 of file kern_event.c.

Referenced by [kevent\(\)](#), [kevent_copyin\(\)](#), and [systrace_args\(\)](#).

8.86.2.2 struct kevent* [kevent_args::eventlist](#)

Definition at line 555 of file kern_event.c.

Referenced by [kevent\(\)](#), [kevent_copyout\(\)](#), and [systrace_args\(\)](#).

8.86.2.3 int [kevent_args::fd](#)

Definition at line 552 of file kern_event.c.

Referenced by [kevent\(\)](#), and [systrace_args\(\)](#).

8.86.2.4 int [kevent_args::nchanges](#)

Definition at line 554 of file kern_event.c.

Referenced by [kevent\(\)](#), and [systrace_args\(\)](#).

8.86.2.5 int [kevent_args::nevents](#)

Definition at line 556 of file kern_event.c.

Referenced by [kevent\(\)](#), and [systrace_args\(\)](#).

8.86.2.6 struct timespec* [kevent_args::timeout](#)

Definition at line 557 of file kern_event.c.

Referenced by kevent(), and systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_event.c](#)

8.87 kill_args Struct Reference

Data Fields

- int [pid](#)
- int [signum](#)

8.87.1 Detailed Description

Definition at line 1731 of file kern_sig.c.

8.87.2 Field Documentation

8.87.2.1 int [kill_args::pid](#)

Definition at line 1732 of file kern_sig.c.

Referenced by [systrace_args\(\)](#).

8.87.2.2 int [kill_args::signum](#)

Definition at line 1733 of file kern_sig.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sig.c](#)

8.88 krqbits Struct Reference

Data Fields

- [kqb_word_t rqb_bits](#) [KQB_LEN]

8.88.1 Detailed Description

Definition at line 165 of file sched_core.c.

8.88.2 Field Documentation

8.88.2.1 [kqb_word_t krqbits::rqb_bits](#)[KQB_LEN]

Definition at line 166 of file sched_core.c.

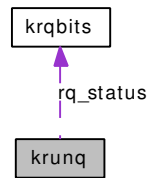
Referenced by [krunq_check\(\)](#), [krunq_clrbit\(\)](#), [krunq_findbit\(\)](#), and [krunq_setbit\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sched_core.c](#)

8.89 krunq Struct Reference

Collaboration diagram for krunq:



Data Fields

- [krqbits rq_status](#)
- [krqhead rq_queues](#) [KQ_NQS]

8.89.1 Detailed Description

Definition at line 173 of file sched_core.c.

8.89.2 Field Documentation

8.89.2.1 struct [krqhead krunq::rq_queues](#)[KQ_NQS]

Definition at line 175 of file sched_core.c.

Referenced by [krunq_add\(\)](#), [krunq_choose\(\)](#), and [krunq_remove\(\)](#).

8.89.2.2 struct [krqbits krunq::rq_status](#)

Definition at line 174 of file sched_core.c.

Referenced by [krunq_check\(\)](#), [krunq_clrbit\(\)](#), [krunq_findbit\(\)](#), and [krunq_setbit\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sched_core.c](#)

8.90 ksched Struct Reference

Data Fields

- timespec [rr_interval](#)

8.90.1 Detailed Description

Definition at line 53 of file `ksched.c`.

8.90.2 Field Documentation

8.90.2.1 struct timespec [ksched::rr_interval](#)

Definition at line 54 of file `ksched.c`.

Referenced by `ksched_rr_get_interval()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/ksched.c](#)

8.91 kse_switchin_args Struct Reference

Data Fields

- `kse_thr_mailbox * tmbx`
- `int flags`

8.91.1 Detailed Description

Definition at line 121 of file kern_kse.c.

8.91.2 Field Documentation

8.91.2.1 `int kse_switchin_args::flags`

Definition at line 123 of file kern_kse.c.

Referenced by `kse_switchin()`, and `systrace_args()`.

8.91.2.2 `struct kse_thr_mailbox* kse_switchin_args::tmbx`

Definition at line 122 of file kern_kse.c.

Referenced by `kse_switchin()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_kse.c`

8.92 ksem_close_args Struct Reference

Data Fields

- [semid_t id](#)

8.92.1 Detailed Description

Definition at line 564 of file `uipc_sem.c`.

8.92.2 Field Documentation

8.92.2.1 `semid_t ksem_close_args::id`

Definition at line 565 of file `uipc_sem.c`.

Referenced by `ksem_close()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/uipc_sem.c`

8.93 ksem_destroy_args Struct Reference

Data Fields

- [semid_t id](#)

8.93.1 Detailed Description

Definition at line 791 of file `uipc_sem.c`.

8.93.2 Field Documentation

8.93.2.1 [semid_t ksem_destroy_args::id](#)

Definition at line 792 of file `uipc_sem.c`.

Referenced by `ksem_destroy()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_sem.c](#)

8.94 ksem_getvalue_args Struct Reference

Data Fields

- `semid_t id`
- `int * val`

8.94.1 Detailed Description

Definition at line 759 of file `uipc_sem.c`.

8.94.2 Field Documentation

8.94.2.1 `semid_t ksem_getvalue_args::id`

Definition at line 760 of file `uipc_sem.c`.

Referenced by `ksem_getvalue()`, and `systrace_args()`.

8.94.2.2 `int* ksem_getvalue_args::val`

Definition at line 761 of file `uipc_sem.c`.

Referenced by `ksem_getvalue()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/uipc_sem.c`

8.95 ksem_init_args Struct Reference

Data Fields

- unsigned int [value](#)
- semid_t * [idp](#)

8.95.1 Detailed Description

Definition at line 238 of file `uipc_sem.c`.

8.95.2 Field Documentation

8.95.2.1 `semid_t*` [ksem_init_args::idp](#)

Definition at line 240 of file `uipc_sem.c`.

Referenced by `ksem_init()`, and `systrace_args()`.

8.95.2.2 `unsigned int` [ksem_init_args::value](#)

Definition at line 239 of file `uipc_sem.c`.

Referenced by `ksem_init()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/uipc_sem.c`

8.96 ksem_open_args Struct Reference

Data Fields

- char * [name](#)
- int [oflag](#)
- mode_t [mode](#)
- unsigned int [value](#)
- semid_t * [idp](#)

8.96.1 Detailed Description

Definition at line 283 of file `uipc_sem.c`.

8.96.2 Field Documentation

8.96.2.1 semid_t* [ksem_open_args::idp](#)

Definition at line 288 of file `uipc_sem.c`.

Referenced by `ksem_open()`, and `systrace_args()`.

8.96.2.2 mode_t [ksem_open_args::mode](#)

Definition at line 286 of file `uipc_sem.c`.

Referenced by `ksem_open()`, and `systrace_args()`.

8.96.2.3 char* [ksem_open_args::name](#)

Definition at line 284 of file `uipc_sem.c`.

Referenced by `ksem_open()`, and `systrace_args()`.

8.96.2.4 int [ksem_open_args::oflag](#)

Definition at line 285 of file `uipc_sem.c`.

Referenced by `ksem_open()`, and `systrace_args()`.

8.96.2.5 unsigned int [ksem_open_args::value](#)

Definition at line 287 of file `uipc_sem.c`.

Referenced by `ksem_open()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/uipc_sem.c`

8.97 ksem_post_args Struct Reference

Data Fields

- [semid_t id](#)

8.97.1 Detailed Description

Definition at line 594 of file [uipc_sem.c](#).

8.97.2 Field Documentation

8.97.2.1 [semid_t ksem_post_args::id](#)

Definition at line 595 of file [uipc_sem.c](#).

Referenced by [ksem_post\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_sem.c](#)

8.98 ksem_timedwait_args Struct Reference

Data Fields

- `semid_t id`
- `timespec * abstime`

8.98.1 Detailed Description

Definition at line 651 of file `uipc_sem.c`.

8.98.2 Field Documentation

8.98.2.1 `struct timespec* ksem_timedwait_args::abstime`

Definition at line 653 of file `uipc_sem.c`.

Referenced by `ksem_timedwait()`, and `systrace_args()`.

8.98.2.2 `semid_t ksem_timedwait_args::id`

Definition at line 652 of file `uipc_sem.c`.

Referenced by `ksem_timedwait()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/uipc_sem.c`

8.99 ksem_trywait_args Struct Reference

Data Fields

- [semid_t id](#)

8.99.1 Detailed Description

Definition at line 679 of file `uipc_sem.c`.

8.99.2 Field Documentation

8.99.2.1 [semid_t ksem_trywait_args::id](#)

Definition at line 680 of file `uipc_sem.c`.

Referenced by `ksem_trywait()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_sem.c](#)

8.100 ksem_unlink_args Struct Reference

Data Fields

- char * [name](#)

8.100.1 Detailed Description

Definition at line 516 of file [uipc_sem.c](#).

8.100.2 Field Documentation

8.100.2.1 char* [ksem_unlink_args::name](#)

Definition at line 517 of file [uipc_sem.c](#).

Referenced by [ksem_unlink\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_sem.c](#)

8.101 ksem_wait_args Struct Reference

Data Fields

- [semid_t id](#)

8.101.1 Detailed Description

Definition at line 637 of file [uipc_sem.c](#).

8.101.2 Field Documentation

8.101.2.1 [semid_t ksem_wait_args::id](#)

Definition at line 638 of file [uipc_sem.c](#).

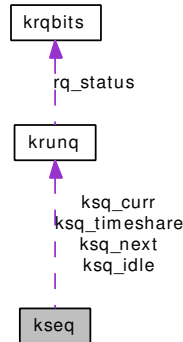
Referenced by [ksem_wait\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_sem.c](#)

8.102 kseq Struct Reference

Collaboration diagram for kseq:



Data Fields

- `krunq * ksq_curr`
- `krunq * ksq_next`
- `krunq ksq_timeshare [2]`
- `krunq ksq_idle`
- `int ksq_load`
- `uint64_t ksq_last_timestamp`
- `unsigned ksq_expired_tick`
- `signed char ksq_expired_nice`

8.102.1 Detailed Description

Definition at line 238 of file `sched_core.c`.

8.102.2 Field Documentation

8.102.2.1 struct `krunq*` `kseq::ksq_curr`

Definition at line 239 of file `sched_core.c`.

Referenced by `kseq_choose()`, `kseq_runnable()`, `kseq_setup()`, and `sched_add()`.

8.102.2.2 signed char `kseq::ksq_expired_nice`

Definition at line 246 of file `sched_core.c`.

Referenced by `kseq_choose()`, `kseq_setup()`, `sched_starving()`, and `sched_tick()`.

8.102.2.3 unsigned `kseq::ksq_expired_tick`

Definition at line 245 of file `sched_core.c`.

Referenced by `kseq_choose()`, `kseq_setup()`, `sched_starving()`, and `sched_tick()`.

8.102.2.4 struct [krung kseq::ksq_idle](#)

Definition at line 242 of file sched_core.c.

Referenced by [kseq_choose\(\)](#), [kseq_runnable\(\)](#), [kseq_setup\(\)](#), and [sched_add\(\)](#).

8.102.2.5 uint64_t [kseq::ksq_last_timestamp](#)

Definition at line 244 of file sched_core.c.

Referenced by [sched_tick\(\)](#), and [sched_wakeup\(\)](#).

8.102.2.6 int [kseq::ksq_load](#)

Definition at line 243 of file sched_core.c.

Referenced by [kseq_load_add\(\)](#), [kseq_load_rem\(\)](#), and [sched_starving\(\)](#).

8.102.2.7 struct [krung* kseq::ksq_next](#)

Definition at line 240 of file sched_core.c.

Referenced by [kseq_choose\(\)](#), [kseq_runnable\(\)](#), [kseq_setup\(\)](#), and [sched_add\(\)](#).

8.102.2.8 struct [krung kseq::ksq_timeshare\[2\]](#)

Definition at line 241 of file sched_core.c.

Referenced by [kseq_setup\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sched_core.c](#)

8.103 ktimer_create_args Struct Reference

Data Fields

- clockid_t [clock_id](#)
- sigevent * [evp](#)
- int * [timerid](#)

8.103.1 Detailed Description

Definition at line 950 of file kern_time.c.

8.103.2 Field Documentation

8.103.2.1 clockid_t [ktimer_create_args::clock_id](#)

Definition at line 951 of file kern_time.c.

Referenced by [ktimer_create\(\)](#), and [systrace_args\(\)](#).

8.103.2.2 struct sigevent* [ktimer_create_args::evp](#)

Definition at line 952 of file kern_time.c.

Referenced by [ktimer_create\(\)](#), and [systrace_args\(\)](#).

8.103.2.3 int* [ktimer_create_args::timerid](#)

Definition at line 953 of file kern_time.c.

Referenced by [ktimer_create\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.104 ktimer_delete_args Struct Reference

Data Fields

- int [timerid](#)

8.104.1 Detailed Description

Definition at line 1092 of file kern_time.c.

8.104.2 Field Documentation

8.104.2.1 int [ktimer_delete_args::timerid](#)

Definition at line 1093 of file kern_time.c.

Referenced by [ktimer_delete\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.105 ktimer_gettime_args Struct Reference

Data Fields

- int [timerid](#)
- itimerspec * [value](#)

8.105.1 Detailed Description

Definition at line 1198 of file kern_time.c.

8.105.2 Field Documentation

8.105.2.1 int [ktimer_gettime_args::timerid](#)

Definition at line 1199 of file kern_time.c.

Referenced by [ktimer_gettime\(\)](#), and [systrace_args\(\)](#).

8.105.2.2 struct itimerspec* [ktimer_gettime_args::value](#)

Definition at line 1200 of file kern_time.c.

Referenced by [ktimer_gettime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.106 ktimer_settime_args Struct Reference

Data Fields

- int [timerid](#)
- int [flags](#)
- itimerspec * [value](#)
- itimerspec * [ovalue](#)

8.106.1 Detailed Description

Definition at line 1154 of file kern_time.c.

8.106.2 Field Documentation

8.106.2.1 int [ktimer_settime_args::flags](#)

Definition at line 1156 of file kern_time.c.

Referenced by [ktimer_settime\(\)](#), and [systrace_args\(\)](#).

8.106.2.2 struct itimerspec* [ktimer_settime_args::ovalue](#)

Definition at line 1158 of file kern_time.c.

Referenced by [ktimer_settime\(\)](#), and [systrace_args\(\)](#).

8.106.2.3 int [ktimer_settime_args::timerid](#)

Definition at line 1155 of file kern_time.c.

Referenced by [ktimer_settime\(\)](#), and [systrace_args\(\)](#).

8.106.2.4 struct itimerspec* [ktimer_settime_args::value](#)

Definition at line 1157 of file kern_time.c.

Referenced by [ktimer_settime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.107 ktrace_args Struct Reference

Data Fields

- char * [fname](#)
- int [ops](#)
- int [facts](#)
- int [pid](#)

8.107.1 Detailed Description

Definition at line 571 of file kern_ktrace.c.

8.107.2 Field Documentation

8.107.2.1 int [ktrace_args::facts](#)

Definition at line 574 of file kern_ktrace.c.

Referenced by [systrace_args\(\)](#).

8.107.2.2 char* [ktrace_args::fname](#)

Definition at line 572 of file kern_ktrace.c.

Referenced by [systrace_args\(\)](#).

8.107.2.3 int [ktrace_args::ops](#)

Definition at line 573 of file kern_ktrace.c.

Referenced by [systrace_args\(\)](#).

8.107.2.4 int [ktrace_args::pid](#)

Definition at line 575 of file kern_ktrace.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_ktrace.c](#)

8.108 lchmod_args Struct Reference

Data Fields

- char * [path](#)
- int [mode](#)

8.108.1 Detailed Description

Definition at line 2560 of file `vfs_syscalls.c`.

8.108.2 Field Documentation

8.108.2.1 int [lchmod_args::mode](#)

Definition at line 2562 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.108.2.2 char* [lchmod_args::path](#)

Definition at line 2561 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.109 lchown_args Struct Reference

Data Fields

- char * [path](#)
- int [uid](#)
- int [gid](#)

8.109.1 Detailed Description

Definition at line 2706 of file `vfs_syscalls.c`.

8.109.2 Field Documentation

8.109.2.1 int [lchown_args::gid](#)

Definition at line 2709 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.109.2.2 char* [lchown_args::path](#)

Definition at line 2707 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.109.2.3 int [lchown_args::uid](#)

Definition at line 2708 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.110 lgetfh_args Struct Reference

Data Fields

- char * [fname](#)
- fhandle_t * [fhp](#)

8.110.1 Detailed Description

Definition at line 3921 of file `vfs_syscalls.c`.

8.110.2 Field Documentation

8.110.2.1 fhandle_t* [lgetfh_args::fhp](#)

Definition at line 3923 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.110.2.2 char* [lgetfh_args::fname](#)

Definition at line 3922 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.111 link_args Struct Reference

Data Fields

- char * [path](#)
- char * [link](#)

8.111.1 Detailed Description

Definition at line 1358 of file `vfs_syscalls.c`.

8.111.2 Field Documentation

8.111.2.1 char* [link_args::link](#)

Definition at line 1360 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.111.2.2 char* [link_args::path](#)

Definition at line 1359 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.112 logsoftc Struct Reference

Data Fields

- int [sc_state](#)
- selinfo [sc_selp](#)
- sigio * [sc_sigio](#)
- callout [sc_callout](#)

8.112.1 Detailed Description

Definition at line 77 of file `subr_log.c`.

8.112.2 Field Documentation

8.112.2.1 struct [callout logsoftc::sc_callout](#)

Definition at line 81 of file `subr_log.c`.

8.112.2.2 struct [selinfo logsoftc::sc_selp](#)

Definition at line 79 of file `subr_log.c`.

8.112.2.3 struct [sigio* logsoftc::sc_sigio](#)

Definition at line 80 of file `subr_log.c`.

8.112.2.4 int [logsoftc::sc_state](#)

Definition at line 78 of file `subr_log.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_log.c`

8.113 lseek_args Struct Reference

Data Fields

- int [fd](#)
- int [pad](#)
- off_t [offset](#)
- int [whence](#)

8.113.1 Detailed Description

Definition at line 1715 of file `vfs_syscalls.c`.

8.113.2 Field Documentation

8.113.2.1 int [lseek_args::fd](#)

Definition at line 1716 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.113.2.2 off_t [lseek_args::offset](#)

Definition at line 1718 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.113.2.3 int [lseek_args::pad](#)

Definition at line 1717 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.113.2.4 int [lseek_args::whence](#)

Definition at line 1719 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.114 lstat_args Struct Reference

Data Fields

- char * [path](#)
- stat * [ub](#)
- char * [path](#)
- stat * [ub](#)

8.114.1 Detailed Description

Definition at line 2103 of file `vfs_syscalls.c`.

8.114.2 Field Documentation

8.114.2.1 char* [lstat_args::path](#)

Definition at line 2208 of file `vfs_syscalls.c`.

8.114.2.2 char* [lstat_args::path](#)

Definition at line 2104 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.114.2.3 struct stat* [lstat_args::ub](#)

Definition at line 2209 of file `vfs_syscalls.c`.

8.114.2.4 struct stat* [lstat_args::ub](#)

Definition at line 2105 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.115 lutimes_args Struct Reference

Data Fields

- char * [path](#)
- timeval * [tptr](#)

8.115.1 Detailed Description

Definition at line 2910 of file `vfs_syscalls.c`.

8.115.2 Field Documentation

8.115.2.1 char* [lutimes_args::path](#)

Definition at line 2911 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.115.2.2 struct timeval* [lutimes_args::tptr](#)

Definition at line 2912 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.116 mbfree Struct Reference

8.116.1 Detailed Description

Definition at line 69 of file subr_mbpool.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_mbpool.c](#)

8.117 mbpage Struct Reference

Data Fields

- bus_dmamap_t [map](#)
- bus_addr_t [phy](#)
- void * [va](#)

8.117.1 Detailed Description

Definition at line 73 of file subr_mbpool.c.

8.117.2 Field Documentation

8.117.2.1 bus_dmamap_t [mbpage::map](#)

Definition at line 74 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#), and [mbp_destroy\(\)](#).

8.117.2.2 bus_addr_t [mbpage::phy](#)

Definition at line 75 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#).

8.117.2.3 void* [mbpage::va](#)

Definition at line 76 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#), and [mbp_destroy\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_mbpool.c](#)

8.118 mbpool Struct Reference

Data Fields

- const char * [name](#)
- bus_dma_tag_t [dmat](#)
- u_int [max_pages](#)
- size_t [page_size](#)
- size_t [chunk_size](#)
- mtx [free_lock](#)

8.118.1 Detailed Description

Definition at line 79 of file subr_mbpool.c.

8.118.2 Field Documentation

8.118.2.1 size_t [mbpool::chunk_size](#)

Definition at line 84 of file subr_mbpool.c.

Referenced by [mbp_alloc\(\)](#), and [mbp_sync\(\)](#).

8.118.2.2 bus_dma_tag_t [mbpool::dmat](#)

Definition at line 81 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#), [mbp_destroy\(\)](#), and [mbp_sync\(\)](#).

8.118.2.3 struct mtx [mbpool::free_lock](#)

Definition at line 86 of file subr_mbpool.c.

Referenced by [mbp_alloc\(\)](#), [mbp_card_free\(\)](#), [mbp_count\(\)](#), [mbp_destroy\(\)](#), and [mbp_free\(\)](#).

8.118.2.4 u_int [mbpool::max_pages](#)

Definition at line 82 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#).

8.118.2.5 const char* [mbpool::name](#)

Definition at line 80 of file subr_mbpool.c.

Referenced by [mbp_alloc_page\(\)](#), [mbp_destroy\(\)](#), [mbp_get\(\)](#), and [mbp_get_keep\(\)](#).

8.118.2.6 `size_t mbpool::page_size`

Definition at line 83 of file `subr_mbpool.c`.

Referenced by `mbp_alloc_page()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_mbpool.c`

8.119 mbtrail Struct Reference

Data Fields

- [uint16_t chunk](#)
- [uint16_t page](#)

8.119.1 Detailed Description

Definition at line 60 of file `subr_mbpool.c`.

8.119.2 Field Documentation

8.119.2.1 [uint16_t mbtrail::chunk](#)

Definition at line 61 of file `subr_mbpool.c`.

Referenced by `mbp_alloc()`, and `mbp_alloc_page()`.

8.119.2.2 [uint16_t mbtrail::page](#)

Definition at line 62 of file `subr_mbpool.c`.

Referenced by `mbp_alloc()`, `mbp_alloc_page()`, `mbp_card_free()`, `mbp_count()`, `mbp_destroy()`, `mbp_free()`, `mbp_get()`, and `mbp_get_keep()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_mbpool.c`

8.120 mkdir_args Struct Reference

Data Fields

- char * [path](#)
- int [mode](#)

8.120.1 Detailed Description

Definition at line 3368 of file [vfs_syscalls.c](#).

8.120.2 Field Documentation

8.120.2.1 int [mkdir_args::mode](#)

Definition at line 3370 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

8.120.2.2 char* [mkdir_args::path](#)

Definition at line 3369 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.121 mkfifo_args Struct Reference

Data Fields

- char * [path](#)
- int [mode](#)

8.121.1 Detailed Description

Definition at line 1277 of file `vfs_syscalls.c`.

8.121.2 Field Documentation

8.121.2.1 int `mkfifo_args::mode`

Definition at line 1279 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.121.2.2 char* `mkfifo_args::path`

Definition at line 1278 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.122 mknod_args Struct Reference

Data Fields

- char * [path](#)
- int [mode](#)
- int [dev](#)

8.122.1 Detailed Description

Definition at line 1149 of file `vfs_syscalls.c`.

8.122.2 Field Documentation

8.122.2.1 int [mknod_args::dev](#)

Definition at line 1152 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.122.2.2 int [mknod_args::mode](#)

Definition at line 1151 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.122.2.3 char* [mknod_args::path](#)

Definition at line 1150 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.123 mntaarg Struct Reference

8.123.1 Detailed Description

Definition at line 2002 of file `vfs_mount.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_mount.c](#)

8.124 mntarg Struct Reference

Data Fields

- `iovec * v`
- `int len`
- `int error`

8.124.1 Detailed Description

Definition at line 2007 of file `vfs_mount.c`.

8.124.2 Field Documentation

8.124.2.1 `int mntarg::error`

Definition at line 2010 of file `vfs_mount.c`.

Referenced by `kernel_mount()`, `kernel_vmount()`, `mount()`, `mount_arg()`, and `mount_argf()`.

8.124.2.2 `int mntarg::len`

Definition at line 2009 of file `vfs_mount.c`.

Referenced by `kernel_mount()`, `mount_arg()`, and `mount_argf()`.

8.124.2.3 `struct iovec* mntarg::v`

Definition at line 2008 of file `vfs_mount.c`.

Referenced by `free_mntarg()`, `kernel_mount()`, `mount_arg()`, and `mount_argf()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_mount.c`

8.125 module_stat_v1 Struct Reference

Data Fields

- int [version](#)
- char [name](#) [MAXMODNAME]
- int [refs](#)
- int [id](#)

8.125.1 Detailed Description

Definition at line 343 of file kern_module.c.

8.125.2 Field Documentation

8.125.2.1 int [module_stat_v1::id](#)

Definition at line 347 of file kern_module.c.

8.125.2.2 char [module_stat_v1::name](#)[MAXMODNAME]

Definition at line 345 of file kern_module.c.

8.125.2.3 int [module_stat_v1::refs](#)

Definition at line 346 of file kern_module.c.

8.125.2.4 int [module_stat_v1::version](#)

Definition at line 344 of file kern_module.c.

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/kern_module.c

8.126 mount_args Struct Reference

Data Fields

- char * [type](#)
- char * [path](#)
- int [flags](#)
- caddr_t [data](#)

8.126.1 Detailed Description

Definition at line 731 of file `vfs_mount.c`.

8.126.2 Field Documentation

8.126.2.1 caddr_t [mount_args::data](#)

Definition at line 735 of file `vfs_mount.c`.

Referenced by `mount()`, and `systrace_args()`.

8.126.2.2 int [mount_args::flags](#)

Definition at line 734 of file `vfs_mount.c`.

Referenced by `mount()`, and `systrace_args()`.

8.126.2.3 char* [mount_args::path](#)

Definition at line 733 of file `vfs_mount.c`.

Referenced by `mount()`, and `systrace_args()`.

8.126.2.4 char* [mount_args::type](#)

Definition at line 732 of file `vfs_mount.c`.

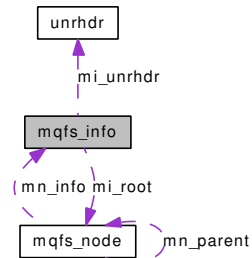
Referenced by `mount()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_mount.c`

8.127 mqfs_info Struct Reference

Collaboration diagram for mqfs_info:



Data Fields

- [sx mi_lock](#)
- [mqfs_node * mi_root](#)
- [unrhdr * mi_unrhdr](#)

8.127.1 Detailed Description

Definition at line 106 of file uipc_mqueue.c.

8.127.2 Field Documentation

8.127.2.1 struct [sx mqfs_info::mi_lock](#)

Definition at line 107 of file uipc_mqueue.c.

Referenced by [do_unlink\(\)](#), [kmq_open\(\)](#), [kmq_unlink\(\)](#), [mqf_close\(\)](#), [mqfs_create\(\)](#), [mqfs_init\(\)](#), [mqfs_lookup\(\)](#), [mqfs_readdir\(\)](#), [mqfs_reclaim\(\)](#), [mqfs_remove\(\)](#), [mqfs_root\(\)](#), and [mqfs_uninit\(\)](#).

8.127.2.2 struct [mqfs_node* mqfs_info::mi_root](#)

Definition at line 108 of file uipc_mqueue.c.

Referenced by [kmq_open\(\)](#), [kmq_unlink\(\)](#), [mqfs_fileno_alloc\(\)](#), [mqfs_init\(\)](#), [mqfs_root\(\)](#), and [mqfs_uninit\(\)](#).

8.127.2.3 struct [unrhdr* mqfs_info::mi_unrhdr](#)

Definition at line 109 of file uipc_mqueue.c.

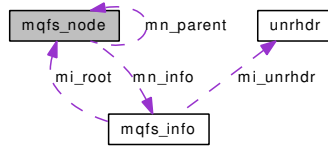
Referenced by [mqfs_fileno_alloc\(\)](#), [mqfs_fileno_free\(\)](#), [mqfs_fileno_init\(\)](#), and [mqfs_fileno_uninit\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.128 mqfs_node Struct Reference

Collaboration diagram for mqfs_node:



Data Fields

- char [mn_name](#) [MQFS_NAMELEN+1]
- [mqfs_info](#) * [mn_info](#)
- [mqfs_node](#) * [mn_parent](#)

8.128.1 Detailed Description

Definition at line 122 of file uipc_mqueue.c.

8.128.2 Field Documentation

8.128.2.1 struct [mqfs_info](#)* [mqfs_node::mn_info](#)

Definition at line 124 of file uipc_mqueue.c.

Referenced by [do_unlink\(\)](#), [mqfs_add_node\(\)](#), [mqfs_destroy\(\)](#), and [mqfs_init\(\)](#).

8.128.2.2 char [mqfs_node::mn_name](#)[MQFS_NAMELEN+1]

Definition at line 123 of file uipc_mqueue.c.

Referenced by [mqfs_allocv\(\)](#), [mqfs_create_node\(\)](#), [mqfs_fixup_dir\(\)](#), [mqfs_readdir\(\)](#), and [mqfs_search\(\)](#).

8.128.2.3 struct [mqfs_node](#)* [mqfs_node::mn_parent](#)

Definition at line 125 of file uipc_mqueue.c.

Referenced by [do_unlink\(\)](#), [mqfs_add_node\(\)](#), [mqfs_destroy\(\)](#), [mqfs_fileno_alloc\(\)](#), and [mqfs_lookupx\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.129 mqfs_vdata Struct Reference

8.129.1 Detailed Description

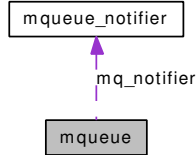
Definition at line 112 of file `uipc_mqueue.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.130 mqueue Struct Reference

Collaboration diagram for mqueue:



Data Fields

- mtx [mq_mutex](#)
- int [mq_flags](#)
- long [mq_maxmsg](#)
- long [mq_msgsize](#)
- long [mq_curmsgs](#)
- long [mq_totalbytes](#)
- msgq [mq_msgq](#)
- int [mq_receivers](#)
- int [mq_senders](#)
- selinfo [mq_rsel](#)
- selinfo [mq_wsel](#)
- [mqueue_notifier](#) * [mq_notifier](#)

8.130.1 Detailed Description

Definition at line 160 of file `uipc_mqueue.c`.

8.130.2 Field Documentation

8.130.2.1 long `mqueue::mq_curmsgs`

Definition at line 165 of file `uipc_mqueue.c`.

Referenced by `_mqueue_rcv()`, `_mqueue_snd()`, `filt_mqread()`, `filt_mqwrite()`, `kmq_setattr()`, `mqf_poll()`, and `mqfs_read()`.

8.130.2.2 int `mqueue::mq_flags`

Definition at line 162 of file `uipc_mqueue.c`.

Referenced by `_mqueue_rcv()`, `mqf_poll()`, and `mqueue_fdclose()`.

8.130.2.3 long `mqueue::mq_maxmsg`

Definition at line 163 of file `uipc_mqueue.c`.

Referenced by `_mqueue_snd()`, `filt_mqwrite()`, `kmq_setattr()`, `mqf_poll()`, `mqfs_read()`, and `mqueue_alloc()`.

8.130.2.4 struct msgq [mqueue::mq_msgq](#)

Definition at line 167 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, `kmq_notify()`, `mqueue_alloc()`, and `mqueue_free()`.

8.130.2.5 long [mqueue::mq_msgsize](#)

Definition at line 164 of file uipc_mqueue.c.

Referenced by `kmq_setattr()`, `mqfs_read()`, `mqueue_alloc()`, and `mqueue_send()`.

8.130.2.6 struct mtx [mqueue::mq_mutex](#)

Definition at line 161 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, `filt_mqread()`, `filt_mqwrite()`, `kmq_notify()`, `mq_proc_-exit()`, `mqf_poll()`, `mqueue_alloc()`, `mqueue_fdclose()`, `mqueue_free()`, `mqueue_send_notification()`, and `notifier_remove()`.

8.130.2.7 struct [mqueue_notifier*](#) [mqueue::mq_notifier](#)

Definition at line 172 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, `kmq_notify()`, `mqueue_send_notification()`, and `notifier_remove()`.

8.130.2.8 int [mqueue::mq_receivers](#)

Definition at line 168 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, and `kmq_notify()`.

8.130.2.9 struct selinfo [mqueue::mq_rsel](#)

Definition at line 170 of file uipc_mqueue.c.

Referenced by `filt_mqdetach()`, `mqf_kqfilter()`, `mqf_poll()`, `mqueue_alloc()`, `mqueue_fdclose()`, and `mqueue_free()`.

8.130.2.10 int [mqueue::mq_senders](#)

Definition at line 169 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, and `_mqueue_send()`.

8.130.2.11 long [mqueue::mq_totalbytes](#)

Definition at line 166 of file uipc_mqueue.c.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, and `mqfs_read()`.

8.130.2.12 struct selinfo [mqqueue::mq_wsel](#)

Definition at line 171 of file [uipc_mqueue.c](#).

Referenced by [_mqqueue_rcv\(\)](#), [filt_mqdetach\(\)](#), [mqf_kqfilter\(\)](#), [mqf_poll\(\)](#), [mqqueue_alloc\(\)](#), [mqqueue_fdclose\(\)](#), and [mqqueue_free\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.131 mqueue_msg Struct Reference

8.131.1 Detailed Description

Definition at line 178 of file uipc_mqueue.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.132 mqueue_notifier Struct Reference

8.132.1 Detailed Description

Definition at line 153 of file `uipc_mqueue.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_mqueue.c](#)

8.133 msgctl_args Struct Reference

Data Fields

- int [msqid](#)
- int [cmd](#)
- msqid_ds * [buf](#)

8.133.1 Detailed Description

Definition at line 379 of file sysv_msg.c.

8.133.2 Field Documentation

8.133.2.1 struct msqid_ds* [msgctl_args::buf](#)

Definition at line 382 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.133.2.2 int [msgctl_args::cmd](#)

Definition at line 381 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.133.2.3 int [msgctl_args::msqid](#)

Definition at line 380 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_msg.c](#)

8.134 msgget_args Struct Reference

Data Fields

- [key_t key](#)
- [int msgflg](#)

8.134.1 Detailed Description

Definition at line 556 of file sysv_msg.c.

8.134.2 Field Documentation

8.134.2.1 [key_t msgget_args::key](#)

Definition at line 557 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.134.2.2 [int msgget_args::msgflg](#)

Definition at line 558 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_msg.c](#)

8.135 msgmap Struct Reference

Data Fields

- short [next](#)

8.135.1 Detailed Description

Definition at line 144 of file sysv_msg.c.

8.135.2 Field Documentation

8.135.2.1 short [msgmap::next](#)

Definition at line 145 of file sysv_msg.c.

Referenced by [kern_msgrcv\(\)](#), [msg_freehdr\(\)](#), and [msginit\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_msg.c](#)

8.136 msgrcv_args Struct Reference

Data Fields

- int [msqid](#)
- void * [msgp](#)
- size_t [msgsz](#)
- long [msgtyp](#)
- int [msgflg](#)

8.136.1 Detailed Description

Definition at line 1006 of file sysv_msg.c.

8.136.2 Field Documentation

8.136.2.1 int [msgrcv_args::msgflg](#)

Definition at line 1011 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.136.2.2 void* [msgrcv_args::msgp](#)

Definition at line 1008 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.136.2.3 size_t [msgrcv_args::msgsz](#)

Definition at line 1009 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.136.2.4 long [msgrcv_args::msgtyp](#)

Definition at line 1010 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.136.2.5 int [msgrcv_args::msqid](#)

Definition at line 1007 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_msg.c](#)

8.137 msgsnd_args Struct Reference

Data Fields

- int [msqid](#)
- const void * [msgp](#)
- size_t [msgsz](#)
- int [msgflg](#)

8.137.1 Detailed Description

Definition at line 667 of file sysv_msg.c.

8.137.2 Field Documentation

8.137.2.1 int [msgsnd_args::msgflg](#)

Definition at line 671 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.137.2.2 const void* [msgsnd_args::msgp](#)

Definition at line 669 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.137.2.3 size_t [msgsnd_args::msgsz](#)

Definition at line 670 of file sysv_msg.c.

Referenced by [systrace_args\(\)](#).

8.137.2.4 int [msgsnd_args::msqid](#)

Definition at line 668 of file sysv_msg.c.

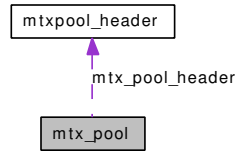
Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_msg.c](#)

8.138 mtx_pool Struct Reference

Collaboration diagram for `mtx_pool`:



Data Fields

- `mtxpool_header` `mtx_pool_header`
- `mtx` `mtx_pool_ary` [1]

8.138.1 Detailed Description

Definition at line 76 of file `kern_mtxpool.c`.

8.138.2 Field Documentation

8.138.2.1 struct `mtx` `mtx_pool::mtx_pool_ary`[1]

Definition at line 78 of file `kern_mtxpool.c`.

Referenced by `mtx_pool_alloc()`, `mtx_pool_destroy()`, `mtx_pool_find()`, and `mtx_pool_initialize()`.

8.138.2.2 struct `mtxpool_header` `mtx_pool::mtx_pool_header`

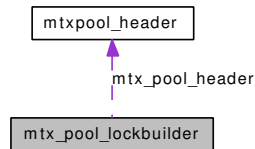
Definition at line 77 of file `kern_mtxpool.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_mtxpool.c`

8.139 `mtx_pool_lockbuilder` Struct Reference

Collaboration diagram for `mtx_pool_lockbuilder`:



Data Fields

- `mtxpool_header` `mtx_pool_header`
- `mtx` `mtx_pool_ary` [`MTX_POOL_LOCKBUILDER_SIZE`]

8.139.1 Detailed Description

Definition at line 81 of file `kern_mtxpool.c`.

8.139.2 Field Documentation

8.139.2.1 `struct` `mtx` `mtx_pool_lockbuilder::mtx_pool_ary`[`MTX_POOL_LOCKBUILDER_SIZE`]

Definition at line 83 of file `kern_mtxpool.c`.

8.139.2.2 `struct` `mtxpool_header` `mtx_pool_lockbuilder::mtx_pool_header`

Definition at line 82 of file `kern_mtxpool.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_mtxpool.c`

8.140 mtxpool_header Struct Reference

Data Fields

- [int mtxpool_size](#)
- [int mtxpool_mask](#)
- [int mtxpool_shift](#)
- [int mtxpool_next](#)

8.140.1 Detailed Description

Definition at line 69 of file kern_mtxpool.c.

8.140.2 Field Documentation

8.140.2.1 [int mtxpool_header::mtxpool_mask](#)

Definition at line 71 of file kern_mtxpool.c.

8.140.2.2 [int mtxpool_header::mtxpool_next](#)

Definition at line 73 of file kern_mtxpool.c.

8.140.2.3 [int mtxpool_header::mtxpool_shift](#)

Definition at line 72 of file kern_mtxpool.c.

8.140.2.4 [int mtxpool_header::mtxpool_size](#)

Definition at line 70 of file kern_mtxpool.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_mtxpool.c](#)

8.141 namecache Struct Reference

8.141.1 Detailed Description

Definition at line 61 of file `vfs_cache.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_cache.c](#)

8.142 nanosleep_args Struct Reference

Data Fields

- timespec * [rqtp](#)
- timespec * [rmtp](#)

8.142.1 Detailed Description

Definition at line 399 of file kern_time.c.

8.142.2 Field Documentation

8.142.2.1 struct timespec* [nanosleep_args::rmtp](#)

Definition at line 401 of file kern_time.c.

Referenced by nanosleep(), and systrace_args().

8.142.2.2 struct timespec* [nanosleep_args::rqtp](#)

Definition at line 400 of file kern_time.c.

Referenced by nanosleep(), and systrace_args().

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/[kern_time.c](#)

8.143 netcred Struct Reference

Data Fields

- radix_node [netc_rnodes](#) [2]
- int [netc_exflags](#)
- ucred [netc_anon](#)

8.143.1 Detailed Description

Definition at line 67 of file `vfs_export.c`.

8.143.2 Field Documentation

8.143.2.1 struct ucred [netcred::netc_anon](#)

Definition at line 70 of file `vfs_export.c`.

Referenced by `vfs_hang_addrlist()`, and `vfs_stdcheckexp()`.

8.143.2.2 int [netcred::netc_exflags](#)

Definition at line 69 of file `vfs_export.c`.

Referenced by `vfs_hang_addrlist()`, and `vfs_stdcheckexp()`.

8.143.2.3 struct radix_node [netcred::netc_rnodes](#)[2]

Definition at line 68 of file `vfs_export.c`.

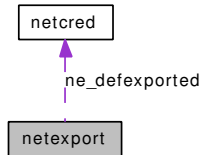
Referenced by `vfs_export_lookup()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_export.c`

8.144 netexport Struct Reference

Collaboration diagram for netexport:



Data Fields

- [netcred ne_defexported](#)
- `radix_node_head * ne_rtable [AF_MAX+1]`

8.144.1 Detailed Description

Definition at line 76 of file `vfs_export.c`.

8.144.2 Field Documentation

8.144.2.1 struct [netcred netexport::ne_defexported](#)

Definition at line 77 of file `vfs_export.c`.

Referenced by `vfs_export_lookup()`, and `vfs_hang_addrlist()`.

8.144.2.2 struct `radix_node_head*` [netexport::ne_rtable\[AF_MAX+1\]](#)

Definition at line 78 of file `vfs_export.c`.

Referenced by `vfs_export_lookup()`, `vfs_free_addrlist()`, and `vfs_hang_addrlist()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_export.c`

8.145 netsend_cow_stats Struct Reference

Data Fields

- int [attempted](#)
- int [fail_not_mapped](#)
- int [fail_sf_buf](#)
- int [success](#)
- int [iodone](#)

8.145.1 Detailed Description

Definition at line 61 of file uipc_cow.c.

8.145.2 Field Documentation

8.145.2.1 int [netsend_cow_stats::attempted](#)

Definition at line 62 of file uipc_cow.c.

Referenced by socow_setup().

8.145.2.2 int [netsend_cow_stats::fail_not_mapped](#)

Definition at line 63 of file uipc_cow.c.

Referenced by socow_setup().

8.145.2.3 int [netsend_cow_stats::fail_sf_buf](#)

Definition at line 64 of file uipc_cow.c.

Referenced by socow_setup().

8.145.2.4 int [netsend_cow_stats::iodone](#)

Definition at line 66 of file uipc_cow.c.

Referenced by socow_iodone().

8.145.2.5 int [netsend_cow_stats::success](#)

Definition at line 65 of file uipc_cow.c.

Referenced by socow_setup().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/uipc_cow.c](#)

8.146 nfstat_args Struct Reference

Data Fields

- int [fd](#)
- nstat * [sb](#)

8.146.1 Detailed Description

Definition at line 1118 of file kern_descrip.c.

8.146.2 Field Documentation

8.146.2.1 int [nfstat_args::fd](#)

Definition at line 1119 of file kern_descrip.c.

Referenced by [nfstat\(\)](#), and [systrace_args\(\)](#).

8.146.2.2 struct nstat* [nfstat_args::sb](#)

Definition at line 1120 of file kern_descrip.c.

Referenced by [nfstat\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_descrip.c](#)

8.147 nosys_args Struct Reference

Data Fields

- int [dummy](#)

8.147.1 Detailed Description

Definition at line 3221 of file kern_sig.c.

8.147.2 Field Documentation

8.147.2.1 int [nosys_args::dummy](#)

Definition at line 3222 of file kern_sig.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sig.c](#)

8.148 nstat_args Struct Reference

Data Fields

- char * [path](#)
- nstat * [ub](#)

8.148.1 Detailed Description

Definition at line 2178 of file `vfs_syscalls.c`.

8.148.2 Field Documentation

8.148.2.1 char* [nstat_args::path](#)

Definition at line 2179 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.148.2.2 struct nstat* [nstat_args::ub](#)

Definition at line 2180 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.149 ntp_adjtime_args Struct Reference

Data Fields

- timex * [tp](#)

8.149.1 Detailed Description

Definition at line 305 of file kern_ntptime.c.

8.149.2 Field Documentation

8.149.2.1 struct timex* [ntp_adjtime_args::tp](#)

Definition at line 306 of file kern_ntptime.c.

Referenced by [ntp_adjtime\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_ntptime.c](#)

8.150 ntp_gettime_args Struct Reference

Data Fields

- `ntptimeval * ntpv`

8.150.1 Detailed Description

Definition at line 257 of file `kern_ntptime.c`.

8.150.2 Field Documentation

8.150.2.1 `struct ntptimeval* ntp_gettime_args::ntvp`

Definition at line 258 of file `kern_ntptime.c`.

Referenced by `ntp_gettime()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_ntptime.c`

8.151 oaiocb Struct Reference

Data Fields

- int [aio_fildes](#)
- off_t [aio_offset](#)
- volatile void * [aio_buf](#)
- size_t [aio_nbytes](#)
- osigevent [aio_sigevent](#)
- int [aio_lio_opcode](#)
- int [aio_reqprio](#)
- __aiocb_private [_aiocb_private](#)

8.151.1 Detailed Description

Definition at line 184 of file `vfs_aio.c`.

8.151.2 Field Documentation

8.151.2.1 struct __aiocb_private [oaiocb::_aiocb_private](#)

Definition at line 192 of file `vfs_aio.c`.

8.151.2.2 volatile void* [oaiocb::aio_buf](#)

Definition at line 187 of file `vfs_aio.c`.

8.151.2.3 int [oaiocb::aio_fildes](#)

Definition at line 185 of file `vfs_aio.c`.

8.151.2.4 int [oaiocb::aio_lio_opcode](#)

Definition at line 190 of file `vfs_aio.c`.

8.151.2.5 size_t [oaiocb::aio_nbytes](#)

Definition at line 188 of file `vfs_aio.c`.

8.151.2.6 off_t [oaiocb::aio_offset](#)

Definition at line 186 of file `vfs_aio.c`.

8.151.2.7 int [oaiocb::aio_reqprio](#)

Definition at line 191 of file `vfs_aio.c`.

8.151.2.8 struct osigevent [oaiocb::aio_sigevent](#)

Definition at line 189 of file [vfs_aio.c](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_aio.c](#)

8.152 open_args Struct Reference

Data Fields

- char * [path](#)
- int [flags](#)
- int [mode](#)

8.152.1 Detailed Description

Definition at line 940 of file `vfs_syscalls.c`.

8.152.2 Field Documentation

8.152.2.1 int [open_args::flags](#)

Definition at line 942 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.152.2.2 int [open_args::mode](#)

Definition at line 943 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.152.2.3 char* [open_args::path](#)

Definition at line 941 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.153 openbsd_poll_args Struct Reference

Data Fields

- pollfd * [fds](#)
- u_int [nfds](#)
- int [timeout](#)

8.153.1 Detailed Description

Definition at line 1058 of file `sys_generic.c`.

8.153.2 Field Documentation

8.153.2.1 struct pollfd* [openbsd_poll_args::fds](#)

Definition at line 1059 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.153.2.2 u_int [openbsd_poll_args::nfds](#)

Definition at line 1060 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.153.2.3 int [openbsd_poll_args::timeout](#)

Definition at line 1061 of file `sys_generic.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.154 pathconf_args Struct Reference

Data Fields

- char * [path](#)
- int [name](#)

8.154.1 Detailed Description

Definition at line 2236 of file `vfs_syscalls.c`.

8.154.2 Field Documentation

8.154.2.1 int [pathconf_args::name](#)

Definition at line 2238 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.154.2.2 char* [pathconf_args::path](#)

Definition at line 2237 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.155 phdr_closure Struct Reference

Data Fields

- Elf_Phdr * [phdr](#)
- Elf_Off [offset](#)

8.155.1 Detailed Description

Definition at line 875 of file `imgact_elf.c`.

8.155.2 Field Documentation

8.155.2.1 Elf_Off [phdr_closure::offset](#)

Definition at line 877 of file `imgact_elf.c`.

Referenced by `cb_put_phdr()`.

8.155.2.2 Elf_Phdr* [phdr_closure::phdr](#)

Definition at line 876 of file `imgact_elf.c`.

Referenced by `cb_put_phdr()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/imgact_elf.c`

8.156 poll_args Struct Reference

Data Fields

- pollfd * [fds](#)
- u_int [nfds](#)
- int [timeout](#)

8.156.1 Detailed Description

Definition at line 886 of file sys_generic.c.

8.156.2 Field Documentation

8.156.2.1 struct pollfd* [poll_args::fds](#)

Definition at line 887 of file sys_generic.c.

Referenced by [poll\(\)](#), and [systrace_args\(\)](#).

8.156.2.2 u_int [poll_args::nfds](#)

Definition at line 888 of file sys_generic.c.

Referenced by [poll\(\)](#), and [systrace_args\(\)](#).

8.156.2.3 int [poll_args::timeout](#)

Definition at line 889 of file sys_generic.c.

Referenced by [poll\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sys_generic.c](#)

8.157 pollrec Struct Reference

Data Fields

- poll_handler_t * [handler](#)
- ifnet * [ifp](#)

8.157.1 Detailed Description

Definition at line 253 of file kern_poll.c.

8.157.2 Field Documentation

8.157.2.1 poll_handler_t* [pollrec::handler](#)

Definition at line 254 of file kern_poll.c.

Referenced by ether_poll_register().

8.157.2.2 struct ifnet* [pollrec::ifp](#)

Definition at line 255 of file kern_poll.c.

Referenced by ether_poll_deregister(), and ether_poll_register().

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/[kern_poll.c](#)

8.158 pread_args Struct Reference

Data Fields

- int [fd](#)
- void * [buf](#)
- size_t [nbyte](#)
- int [pad](#)
- off_t [offset](#)

8.158.1 Detailed Description

Definition at line 124 of file `sys_generic.c`.

8.158.2 Field Documentation

8.158.2.1 void* [pread_args::buf](#)

Definition at line 126 of file `sys_generic.c`.

Referenced by `pread()`, and `systrace_args()`.

8.158.2.2 int [pread_args::fd](#)

Definition at line 125 of file `sys_generic.c`.

Referenced by `pread()`, and `systrace_args()`.

8.158.2.3 size_t [pread_args::nbyte](#)

Definition at line 127 of file `sys_generic.c`.

Referenced by `pread()`, and `systrace_args()`.

8.158.2.4 off_t [pread_args::offset](#)

Definition at line 129 of file `sys_generic.c`.

Referenced by `pread()`, and `systrace_args()`.

8.158.2.5 int [pread_args::pad](#)

Definition at line 128 of file `sys_generic.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.159 preadv_args Struct Reference

Data Fields

- int [fd](#)
- iovec * [iovp](#)
- u_int [iovcnt](#)
- off_t [offset](#)

8.159.1 Detailed Description

Definition at line 201 of file `sys_generic.c`.

8.159.2 Field Documentation

8.159.2.1 int [preadv_args::fd](#)

Definition at line 202 of file `sys_generic.c`.

Referenced by `preadv()`, and `systrace_args()`.

8.159.2.2 u_int [preadv_args::iovcnt](#)

Definition at line 204 of file `sys_generic.c`.

Referenced by `preadv()`, and `systrace_args()`.

8.159.2.3 struct iovec* [preadv_args::iovp](#)

Definition at line 203 of file `sys_generic.c`.

Referenced by `preadv()`, and `systrace_args()`.

8.159.2.4 off_t [preadv_args::offset](#)

Definition at line 205 of file `sys_generic.c`.

Referenced by `preadv()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.160 priv_fw Struct Reference

Collaboration diagram for priv_fw:



Data Fields

- int [refcnt](#)
- [priv_fw](#) * [parent](#)
- int [flags](#)
- linker_file_t [file](#)
- firmware [fw](#)

8.160.1 Detailed Description

Definition at line 77 of file subr_firmware.c.

8.160.2 Field Documentation

8.160.2.1 linker_file_t [priv_fw::file](#)

Definition at line 95 of file subr_firmware.c.

Referenced by [firmware_get\(\)](#), [firmware_put\(\)](#), and [firmware_unregister\(\)](#).

8.160.2.2 int [priv_fw::flags](#)

Definition at line 86 of file subr_firmware.c.

Referenced by [firmware_modevent\(\)](#), and [firmware_put\(\)](#).

8.160.2.3 struct firmware [priv_fw::fw](#)

Definition at line 104 of file subr_firmware.c.

Referenced by [firmware_get\(\)](#), [firmware_modevent\(\)](#), and [lookup\(\)](#).

8.160.2.4 struct [priv_fw](#)* [priv_fw::parent](#)

Definition at line 84 of file subr_firmware.c.

Referenced by [firmware_unregister\(\)](#).

8.160.2.5 int [priv_fw::refcnt](#)

Definition at line 78 of file subr_firmware.c.

Referenced by [firmware_get\(\)](#), [firmware_modevent\(\)](#), [firmware_put\(\)](#), and [firmware_unregister\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_firmware.c](#)

8.161 profil_args Struct Reference

Data Fields

- [caddr_t samples](#)
- [size_t size](#)
- [size_t offset](#)
- [u_int scale](#)

8.161.1 Detailed Description

Definition at line 398 of file subr_prof.c.

8.161.2 Field Documentation

8.161.2.1 size_t profil_args::offset

Definition at line 401 of file subr_prof.c.

Referenced by systrace_args().

8.161.2.2 caddr_t profil_args::samples

Definition at line 399 of file subr_prof.c.

Referenced by systrace_args().

8.161.2.3 u_int profil_args::scale

Definition at line 402 of file subr_prof.c.

Referenced by systrace_args().

8.161.2.4 size_t profil_args::size

Definition at line 400 of file subr_prof.c.

Referenced by systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_prof.c](#)

8.162 pt_desc Struct Reference

Data Fields

- int [pt_num](#)

8.162.1 Detailed Description

Definition at line 137 of file `tty_pts.c`.

8.162.2 Field Documentation

8.162.2.1 int `pt_desc::pt_num`

Definition at line 138 of file `tty_pts.c`.

Referenced by `ptciocctl()`, `ptcopen()`, `pty_clone()`, `pty_maybecleanup()`, and `pty_release()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/tty_pts.c`

8.163 ptrace_args Struct Reference

Data Fields

- int [req](#)
- pid_t [pid](#)
- caddr_t [addr](#)
- int [data](#)

8.163.1 Detailed Description

Definition at line 342 of file `sys_process.c`.

8.163.2 Field Documentation

8.163.2.1 caddr_t [ptrace_args::addr](#)

Definition at line 345 of file `sys_process.c`.

Referenced by `ptrace()`, and `systrace_args()`.

8.163.2.2 int [ptrace_args::data](#)

Definition at line 346 of file `sys_process.c`.

Referenced by `ptrace()`, and `systrace_args()`.

8.163.2.3 pid_t [ptrace_args::pid](#)

Definition at line 344 of file `sys_process.c`.

Referenced by `ptrace()`, and `systrace_args()`.

8.163.2.4 int [ptrace_args::req](#)

Definition at line 343 of file `sys_process.c`.

Referenced by `ptrace()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sys_process.c](#)

8.164 ptsc Struct Reference

Data Fields

- int [pt_flags](#)
- selinfo pt_selr [pt_selw](#)
- u_char [pt_send](#)
- u_char [pt_ucntl](#)
- tty * [pt_tty](#)
- cdev * [devs](#)
- cdev * [devc](#)
- int [pt_devs_open](#)
- int [pt_devc_open](#)
- prison * [pt_prison](#)

8.164.1 Detailed Description

Definition at line 104 of file `tty_pty.c`.

8.164.2 Field Documentation

8.164.2.1 struct cdev * [ptsc::devc](#)

Definition at line 110 of file `tty_pty.c`.

8.164.2.2 struct cdev* [ptsc::devs](#)

Definition at line 110 of file `tty_pty.c`.

Referenced by `ptcopen()`, `ptsclose()`, `pty_create_slave()`, and `pty_destroy_slave()`.

8.164.2.3 int [ptsc::pt_devc_open](#)

Definition at line 111 of file `tty_pty.c`.

Referenced by `ptcclose()`, `ptcopen()`, and `pty_maybe_destroy_slave()`.

8.164.2.4 int [ptsc::pt_devs_open](#)

Definition at line 111 of file `tty_pty.c`.

Referenced by `ptsclose()`, `ptscopen()`, and `pty_maybe_destroy_slave()`.

8.164.2.5 int [ptsc::pt_flags](#)

Definition at line 105 of file `tty_pty.c`.

Referenced by `ptcioctl()`, `ptcopen()`, `ptcpoll()`, `ptcread()`, `ptsioctl()`, `ptsstart()`, and `ptsstop()`.

8.164.2.6 struct prison* ptsc::pt_prison

Definition at line 112 of file tty_pty.c.

Referenced by ptcopen(), and ptsopen().

8.164.2.7 struct selinfo pt_selr ptsc::pt_selw

Definition at line 106 of file tty_pty.c.

Referenced by ptcpoll(), and ptcwakeup().

8.164.2.8 u_char ptsc::pt_send

Definition at line 107 of file tty_pty.c.

Referenced by ptcopen(), ptcpoll(), ptcread(), ptsioctl(), ptsstart(), and ptsstop().

8.164.2.9 struct tty* ptsc::pt_tty

Definition at line 109 of file tty_pty.c.

Referenced by ptcopen(), pty_create_slave(), and pty_destroy_slave().

8.164.2.10 u_char ptsc::pt_ucntl

Definition at line 108 of file tty_pty.c.

Referenced by ptcopen(), ptcpoll(), and ptsioctl().

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/tty_pty.c

8.165 putchar_arg Struct Reference

Data Fields

- int [flags](#)
- int [pri](#)
- [tty](#) * [tty](#)
- char * [p_buf](#)
- [size_t](#) [n_buf](#)
- char * [p_next](#)
- [size_t](#) [remain](#)

8.165.1 Detailed Description

Definition at line 79 of file `subr_prf.c`.

8.165.2 Field Documentation

8.165.2.1 int [putchar_arg::flags](#)

Definition at line 80 of file `subr_prf.c`.

Referenced by `log()`, `printf()`, `putchar()`, `tprintf()`, `ttyprintf()`, `uprintf()`, and `vprintf()`.

8.165.2.2 [size_t](#) [putchar_arg::n_buf](#)

Definition at line 84 of file `subr_prf.c`.

Referenced by `printf()`, `putcons()`, and `vprintf()`.

8.165.2.3 [char*](#) [putchar_arg::p_buf](#)

Definition at line 83 of file `subr_prf.c`.

Referenced by `log()`, `printf()`, `putcons()`, and `vprintf()`.

8.165.2.4 [char*](#) [putchar_arg::p_next](#)

Definition at line 85 of file `subr_prf.c`.

Referenced by `printf()`, `putcons()`, and `vprintf()`.

8.165.2.5 int [putchar_arg::pri](#)

Definition at line 81 of file `subr_prf.c`.

Referenced by `log()`, `log_console()`, `printf()`, `putchar()`, `tprintf()`, and `vprintf()`.

8.165.2.6 `size_t` `putchar_arg::remain`

Definition at line 86 of file `subr_prf.c`.

Referenced by `printf()`, `putcons()`, and `vprintf()`.

8.165.2.7 `struct tty*` `putchar_arg::tty`

Definition at line 82 of file `subr_prf.c`.

Referenced by `log()`, `printf()`, `putchar()`, `tprintf()`, `ttyprintf()`, `uprintf()`, and `vprintf()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_prf.c](#)

8.166 pwrite_args Struct Reference

Data Fields

- int [fd](#)
- const void * [buf](#)
- size_t [nbyte](#)
- int [pad](#)
- off_t [offset](#)

8.166.1 Detailed Description

Definition at line 334 of file `sys_generic.c`.

8.166.2 Field Documentation

8.166.2.1 const void* [pwrite_args::buf](#)

Definition at line 336 of file `sys_generic.c`.

Referenced by `pwrite()`, and `systrace_args()`.

8.166.2.2 int [pwrite_args::fd](#)

Definition at line 335 of file `sys_generic.c`.

Referenced by `pwrite()`, and `systrace_args()`.

8.166.2.3 size_t [pwrite_args::nbyte](#)

Definition at line 337 of file `sys_generic.c`.

Referenced by `pwrite()`, and `systrace_args()`.

8.166.2.4 off_t [pwrite_args::offset](#)

Definition at line 339 of file `sys_generic.c`.

Referenced by `pwrite()`, and `systrace_args()`.

8.166.2.5 int [pwrite_args::pad](#)

Definition at line 338 of file `sys_generic.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.167 pwritev_args Struct Reference

Data Fields

- int [fd](#)
- iovec * [iovp](#)
- u_int [iovent](#)
- off_t [offset](#)

8.167.1 Detailed Description

Definition at line 411 of file `sys_generic.c`.

8.167.2 Field Documentation

8.167.2.1 int [pwritev_args::fd](#)

Definition at line 412 of file `sys_generic.c`.

Referenced by `pwritev()`, and `systrace_args()`.

8.167.2.2 u_int [pwritev_args::iovent](#)

Definition at line 414 of file `sys_generic.c`.

Referenced by `pwritev()`, and `systrace_args()`.

8.167.2.3 struct iovec* [pwritev_args::iovp](#)

Definition at line 413 of file `sys_generic.c`.

Referenced by `pwritev()`, and `systrace_args()`.

8.167.2.4 off_t [pwritev_args::offset](#)

Definition at line 415 of file `sys_generic.c`.

Referenced by `pwritev()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sys_generic.c](#)

8.168 quotactl_args Struct Reference

Data Fields

- char * [path](#)
- int [cmd](#)
- int [uid](#)
- caddr_t [arg](#)

8.168.1 Detailed Description

Definition at line 165 of file `vfs_syscalls.c`.

8.168.2 Field Documentation

8.168.2.1 caddr_t [quotactl_args::arg](#)

Definition at line 169 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.168.2.2 int [quotactl_args::cmd](#)

Definition at line 167 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.168.2.3 char* [quotactl_args::path](#)

Definition at line 166 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.168.2.4 int [quotactl_args::uid](#)

Definition at line 168 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.169 read_args Struct Reference

Data Fields

- int [fd](#)
- void * [buf](#)
- size_t [nbyte](#)

8.169.1 Detailed Description

Definition at line 90 of file [sys_generic.c](#).

8.169.2 Field Documentation

8.169.2.1 void* [read_args::buf](#)

Definition at line 92 of file [sys_generic.c](#).

Referenced by [read\(\)](#), and [systrace_args\(\)](#).

8.169.2.2 int [read_args::fd](#)

Definition at line 91 of file [sys_generic.c](#).

Referenced by [read\(\)](#), and [systrace_args\(\)](#).

8.169.2.3 size_t [read_args::nbyte](#)

Definition at line 93 of file [sys_generic.c](#).

Referenced by [read\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sys_generic.c](#)

8.170 readlink_args Struct Reference

Data Fields

- char * [path](#)
- char * [buf](#)
- int [count](#)

8.170.1 Detailed Description

Definition at line 2280 of file `vfs_syscalls.c`.

8.170.2 Field Documentation

8.170.2.1 char* [readlink_args::buf](#)

Definition at line 2282 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.170.2.2 int [readlink_args::count](#)

Definition at line 2283 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.170.2.3 char* [readlink_args::path](#)

Definition at line 2281 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.171 readv_args Struct Reference

Data Fields

- int [fd](#)
- iovec * [iovp](#)
- u_int [iovent](#)

8.171.1 Detailed Description

Definition at line 160 of file `sys_generic.c`.

8.171.2 Field Documentation

8.171.2.1 int `readv_args::fd`

Definition at line 161 of file `sys_generic.c`.

Referenced by `readv()`, and `systrace_args()`.

8.171.2.2 u_int `readv_args::iovent`

Definition at line 163 of file `sys_generic.c`.

Referenced by `readv()`, and `systrace_args()`.

8.171.2.3 struct iovec* `readv_args::iovp`

Definition at line 162 of file `sys_generic.c`.

Referenced by `readv()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.172 rename_args Struct Reference

Data Fields

- char * [from](#)
- char * [to](#)

8.172.1 Detailed Description

Definition at line 3233 of file `vfs_syscalls.c`.

8.172.2 Field Documentation

8.172.2.1 char* [rename_args::from](#)

Definition at line 3234 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.172.2.2 char* [rename_args::to](#)

Definition at line 3235 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.173 resource_i Struct Reference

Data Fields

- resource [r_r](#)

8.173.1 Detailed Description

Definition at line 82 of file `subr_rman.c`.

8.173.2 Field Documentation

8.173.2.1 struct resource [resource_i::r_r](#)

Definition at line 83 of file `subr_rman.c`.

Referenced by `rman_reserve_resource_bound()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_rman.c`

8.174 revoke_args Struct Reference

Data Fields

- char * [path](#)

8.174.1 Detailed Description

Definition at line 3833 of file [vfs_syscalls.c](#).

8.174.2 Field Documentation

8.174.2.1 char* [revoke_args::path](#)

Definition at line 3834 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.175 rmdir_args Struct Reference

Data Fields

- char * [path](#)

8.175.1 Detailed Description

Definition at line 3457 of file [vfs_syscalls.c](#).

8.175.2 Field Documentation

8.175.2.1 char* [rmdir_args::path](#)

Definition at line 3458 of file [vfs_syscalls.c](#).

Referenced by [rmdir\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.176 root_hold_token Struct Reference

Data Fields

- const char * [who](#)

8.176.1 Detailed Description

Definition at line 1312 of file [vfs_mount.c](#).

8.176.2 Field Documentation

8.176.2.1 const char* [root_hold_token::who](#)

Definition at line 1313 of file [vfs_mount.c](#).

Referenced by [root_mount_wait\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_mount.c](#)

8.177 rtprio_args Struct Reference

Data Fields

- int [function](#)
- pid_t [pid](#)
- rtprio * [rtp](#)

8.177.1 Detailed Description

Definition at line 377 of file kern_resource.c.

8.177.2 Field Documentation

8.177.2.1 int [rtprio_args::function](#)

Definition at line 378 of file kern_resource.c.

Referenced by [systrace_args\(\)](#).

8.177.2.2 pid_t [rtprio_args::pid](#)

Definition at line 379 of file kern_resource.c.

Referenced by [systrace_args\(\)](#).

8.177.2.3 struct rtprio* [rtprio_args::rtp](#)

Definition at line 380 of file kern_resource.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_resource.c](#)

8.178 rtprio_thread_args Struct Reference

Data Fields

- int [function](#)
- lwpid_t [lwpid](#)
- rtprio * [rtp](#)

8.178.1 Detailed Description

Definition at line 282 of file kern_resource.c.

8.178.2 Field Documentation

8.178.2.1 int [rtprio_thread_args::function](#)

Definition at line 283 of file kern_resource.c.

Referenced by [rtprio_thread\(\)](#), and [systrace_args\(\)](#).

8.178.2.2 lwpid_t [rtprio_thread_args::lwpid](#)

Definition at line 284 of file kern_resource.c.

Referenced by [rtprio_thread\(\)](#), and [systrace_args\(\)](#).

8.178.2.3 struct rtprio* [rtprio_thread_args::rtp](#)

Definition at line 285 of file kern_resource.c.

Referenced by [rtprio_thread\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_resource.c](#)

8.179 `select_args` Struct Reference

Data Fields

- `int nd`
- `fd_set * in`
- `fd_set * ou`
- `fd_set * ex`
- `timeval * tv`

8.179.1 Detailed Description

Definition at line 654 of file `sys_generic.c`.

8.179.2 Field Documentation

8.179.2.1 `fd_set * select_args::ex`

Definition at line 656 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.179.2.2 `fd_set* select_args::in`

Definition at line 656 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.179.2.3 `int select_args::nd`

Definition at line 655 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.179.2.4 `fd_set * select_args::ou`

Definition at line 656 of file `sys_generic.c`.

Referenced by `systrace_args()`.

8.179.2.5 `struct timeval* select_args::tv`

Definition at line 657 of file `sys_generic.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.180 sem_undo Struct Reference

Public Member Functions

- [SLIST_ENTRY \(sem_undo\)](#)

Data Fields

- [un_ent](#) [1]

8.180.1 Detailed Description

Definition at line 124 of file sysv_sem.c.

8.180.2 Member Function Documentation

8.180.2.1 sem_undo::SLIST_ENTRY (sem_undo) [inline]

Definition at line 125 of file sysv_sem.c.

8.180.3 Field Documentation

8.180.3.1 sem_undo::un_ent[1]

Definition at line 132 of file sysv_sem.c.

Referenced by [semexit_myhook\(\)](#), [semundo_adjust\(\)](#), and [semundo_clear\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_sem.c](#)

8.181 semget_args Struct Reference

Data Fields

- [key_t key](#)
- [int nsems](#)
- [int semflg](#)

8.181.1 Detailed Description

Definition at line 870 of file sysv_sem.c.

8.181.2 Field Documentation

8.181.2.1 [key_t semget_args::key](#)

Definition at line 871 of file sysv_sem.c.

Referenced by [semget\(\)](#), and [systrace_args\(\)](#).

8.181.2.2 [int semget_args::nsems](#)

Definition at line 872 of file sysv_sem.c.

Referenced by [semget\(\)](#), and [systrace_args\(\)](#).

8.181.2.3 [int semget_args::semflg](#)

Definition at line 873 of file sysv_sem.c.

Referenced by [semget\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_sem.c](#)

8.182 semop_args Struct Reference

Data Fields

- int [semid](#)
- sembuf * [sops](#)
- size_t [nsops](#)

8.182.1 Detailed Description

Definition at line 986 of file sysv_sem.c.

8.182.2 Field Documentation

8.182.2.1 size_t [semop_args::nsops](#)

Definition at line 989 of file sysv_sem.c.

Referenced by [semop\(\)](#), and [systrace_args\(\)](#).

8.182.2.2 int [semop_args::semid](#)

Definition at line 987 of file sysv_sem.c.

Referenced by [semop\(\)](#), and [systrace_args\(\)](#).

8.182.2.3 struct sembuf* [semop_args::sops](#)

Definition at line 988 of file sysv_sem.c.

Referenced by [semop\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_sem.c](#)

8.183 setdomainname_args Struct Reference

Data Fields

- char * [domainname](#)
- int [len](#)

8.183.1 Detailed Description

Definition at line 283 of file kern_XXX.c.

8.183.2 Field Documentation

8.183.2.1 char* [setdomainname_args::domainname](#)

Definition at line 284 of file kern_XXX.c.

Referenced by [setdomainname\(\)](#), and [systrace_args\(\)](#).

8.183.2.2 int [setdomainname_args::len](#)

Definition at line 285 of file kern_XXX.c.

Referenced by [setdomainname\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_XXX.c](#)

8.184 setegid_args Struct Reference

Data Fields

- [gid_t egid](#)

8.184.1 Detailed Description

Definition at line 777 of file kern_prot.c.

8.184.2 Field Documentation

8.184.2.1 [gid_t setegid_args::egid](#)

Definition at line 778 of file kern_prot.c.

Referenced by [setegid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.185 seteuid_args Struct Reference

Data Fields

- [uid_t](#) `eu`

8.185.1 Detailed Description

Definition at line 615 of file kern_prot.c.

8.185.2 Field Documentation

8.185.2.1 [uid_t](#) `seteuid_args::eu`

Definition at line 616 of file kern_prot.c.

Referenced by `seteuid()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.186 setgid_args Struct Reference

Data Fields

- [gid_t gid](#)

8.186.1 Detailed Description

Definition at line 674 of file kern_prot.c.

8.186.2 Field Documentation

8.186.2.1 [gid_t setgid_args::gid](#)

Definition at line 675 of file kern_prot.c.

Referenced by [setgid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.187 setgroups_args Struct Reference

Data Fields

- `u_int gidsetsize`
- `gid_t * gidset`

8.187.1 Detailed Description

Definition at line 828 of file kern_prot.c.

8.187.2 Field Documentation

8.187.2.1 `gid_t* setgroups_args::gidset`

Definition at line 830 of file kern_prot.c.

Referenced by `setgroups()`, and `systrace_args()`.

8.187.2.2 `u_int setgroups_args::gidsetsize`

Definition at line 829 of file kern_prot.c.

Referenced by `setgroups()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.188 setitimer_args Struct Reference

Data Fields

- `u_int` [which](#)
- `itimerval *` [itv](#)
- `itimerval *` [oitv](#)

8.188.1 Detailed Description

Definition at line 599 of file kern_time.c.

8.188.2 Field Documentation

8.188.2.1 `struct itimerval*` [setitimer_args::itv](#)

Definition at line 601 of file kern_time.c.

Referenced by `setitimer()`, and `systrace_args()`.

8.188.2.2 `struct itimerval *` [setitimer_args::oitv](#)

Definition at line 601 of file kern_time.c.

Referenced by `setitimer()`, and `systrace_args()`.

8.188.2.3 `u_int` [setitimer_args::which](#)

Definition at line 600 of file kern_time.c.

Referenced by `setitimer()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_time.c`

8.189 setlogin_args Struct Reference

Data Fields

- char * [namebuf](#)

8.189.1 Detailed Description

Definition at line 2015 of file kern_prot.c.

8.189.2 Field Documentation

8.189.2.1 char* [setlogin_args::namebuf](#)

Definition at line 2016 of file kern_prot.c.

Referenced by [setlogin\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.190 setpgid_args Struct Reference

Data Fields

- int [pid](#)
- int [pgid](#)

8.190.1 Detailed Description

Definition at line 395 of file kern_prot.c.

8.190.2 Field Documentation

8.190.2.1 int [setpgid_args::pgid](#)

Definition at line 397 of file kern_prot.c.

Referenced by [systrace_args\(\)](#).

8.190.2.2 int [setpgid_args::pid](#)

Definition at line 396 of file kern_prot.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.191 setpriority_args Struct Reference

Data Fields

- int [which](#)
- int [who](#)
- int [prio](#)

8.191.1 Detailed Description

Definition at line 168 of file kern_resource.c.

8.191.2 Field Documentation

8.191.2.1 int [setpriority_args::prio](#)

Definition at line 171 of file kern_resource.c.

Referenced by [setpriority\(\)](#), and [systrace_args\(\)](#).

8.191.2.2 int [setpriority_args::which](#)

Definition at line 169 of file kern_resource.c.

Referenced by [setpriority\(\)](#), and [systrace_args\(\)](#).

8.191.2.3 int [setpriority_args::who](#)

Definition at line 170 of file kern_resource.c.

Referenced by [setpriority\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_resource.c](#)

8.192 setregid_args Struct Reference

Data Fields

- [gid_t rgid](#)
- [gid_t egid](#)

8.192.1 Detailed Description

Definition at line 978 of file kern_prot.c.

8.192.2 Field Documentation

8.192.2.1 [gid_t setregid_args::egid](#)

Definition at line 980 of file kern_prot.c.

Referenced by [setregid\(\)](#), and [systrace_args\(\)](#).

8.192.2.2 [gid_t setregid_args::rgid](#)

Definition at line 979 of file kern_prot.c.

Referenced by [setregid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.193 setresgid_args Struct Reference

Data Fields

- gid_t [rgid](#)
- gid_t [egid](#)
- gid_t [sgid](#)

8.193.1 Detailed Description

Definition at line 1133 of file kern_prot.c.

8.193.2 Field Documentation

8.193.2.1 gid_t [setresgid_args::egid](#)

Definition at line 1135 of file kern_prot.c.

Referenced by [setresgid\(\)](#), and [systrace_args\(\)](#).

8.193.2.2 gid_t [setresgid_args::rgid](#)

Definition at line 1134 of file kern_prot.c.

Referenced by [setresgid\(\)](#), and [systrace_args\(\)](#).

8.193.2.3 gid_t [setresgid_args::sgid](#)

Definition at line 1136 of file kern_prot.c.

Referenced by [setresgid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.194 setresuid_args Struct Reference

Data Fields

- [uid_t ruid](#)
- [uid_t euid](#)
- [uid_t suid](#)

8.194.1 Detailed Description

Definition at line 1048 of file kern_prot.c.

8.194.2 Field Documentation

8.194.2.1 uid_t [setresuid_args::euid](#)

Definition at line 1050 of file kern_prot.c.

Referenced by [setresuid\(\)](#), and [systrace_args\(\)](#).

8.194.2.2 uid_t [setresuid_args::ruid](#)

Definition at line 1049 of file kern_prot.c.

Referenced by [setresuid\(\)](#), and [systrace_args\(\)](#).

8.194.2.3 uid_t [setresuid_args::suid](#)

Definition at line 1051 of file kern_prot.c.

Referenced by [setresuid\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.195 `setreuid_args` Struct Reference

Data Fields

- `uid_t ruid`
- `uid_t euid`

8.195.1 Detailed Description

Definition at line 906 of file `kern_prot.c`.

8.195.2 Field Documentation

8.195.2.1 `uid_t setreuid_args::euid`

Definition at line 908 of file `kern_prot.c`.

Referenced by `setreuid()`, and `systrace_args()`.

8.195.2.2 `uid_t setreuid_args::ruid`

Definition at line 907 of file `kern_prot.c`.

Referenced by `setreuid()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.196 setsid_args Struct Reference

Data Fields

- int [dummy](#)

8.196.1 Detailed Description

Definition at line 335 of file kern_prot.c.

8.196.2 Field Documentation

8.196.2.1 int [setsid_args::dummy](#)

Definition at line 336 of file kern_prot.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_prot.c](#)

8.197 `settimeofday_args` Struct Reference

Data Fields

- `timeval` * [tv](#)
- `timezone` * [tzp](#)

8.197.1 Detailed Description

Definition at line 463 of file `kern_time.c`.

8.197.2 Field Documentation

8.197.2.1 `struct timeval`* [settimeofday_args::tv](#)

Definition at line 464 of file `kern_time.c`.

Referenced by `settimeofday()`, and `systrace_args()`.

8.197.2.2 `struct timezone`* [settimeofday_args::tzp](#)

Definition at line 465 of file `kern_time.c`.

Referenced by `settimeofday()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_time.c`

8.198 `setuid_args` Struct Reference

Data Fields

- `uid_t uid`

8.198.1 Detailed Description

Definition at line 499 of file `kern_prot.c`.

8.198.2 Field Documentation

8.198.2.1 `uid_t setuid_args::uid`

Definition at line 500 of file `kern_prot.c`.

Referenced by `setuid()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_prot.c`

8.199 shmat_args Struct Reference

Data Fields

- int [shmid](#)
- const void * [shmaddr](#)
- int [shmflg](#)

8.199.1 Detailed Description

Definition at line 340 of file sysv_shm.c.

8.199.2 Field Documentation

8.199.2.1 const void* [shmat_args::shmaddr](#)

Definition at line 342 of file sysv_shm.c.

Referenced by [shmat\(\)](#), and [systrace_args\(\)](#).

8.199.2.2 int [shmat_args::shmflg](#)

Definition at line 343 of file sysv_shm.c.

Referenced by [shmat\(\)](#), and [systrace_args\(\)](#).

8.199.2.3 int [shmat_args::shmid](#)

Definition at line 341 of file sysv_shm.c.

Referenced by [shmat\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_shm.c](#)

8.201 shmdt_args Struct Reference

Data Fields

- const void * [shmaddr](#)

8.201.1 Detailed Description

Definition at line 288 of file sysv_shm.c.

8.201.2 Field Documentation

8.201.2.1 const void* [shmdt_args::shmaddr](#)

Definition at line 289 of file sysv_shm.c.

Referenced by [shmdt\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_shm.c](#)

8.202 shmget_args Struct Reference

Data Fields

- [key_t key](#)
- [size_t size](#)
- [int shmflg](#)

8.202.1 Detailed Description

Definition at line 688 of file sysv_shm.c.

8.202.2 Field Documentation

8.202.2.1 [key_t shmget_args::key](#)

Definition at line 689 of file sysv_shm.c.

Referenced by [shmget\(\)](#), [shmget_allocate_segment\(\)](#), and [systrace_args\(\)](#).

8.202.2.2 [int shmget_args::shmflg](#)

Definition at line 691 of file sysv_shm.c.

Referenced by [shmget\(\)](#), [shmget_existing\(\)](#), and [systrace_args\(\)](#).

8.202.2.3 [size_t shmget_args::size](#)

Definition at line 690 of file sysv_shm.c.

Referenced by [shmget_allocate_segment\(\)](#), [shmget_existing\(\)](#), and [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_shm.c](#)

8.203 shmmmap_state Struct Reference

Data Fields

- [vm_offset_t va](#)
- [int shmid](#)

8.203.1 Detailed Description

Definition at line 127 of file sysv_shm.c.

8.203.2 Field Documentation

8.203.2.1 [int shmmmap_state::shmid](#)

Definition at line 129 of file sysv_shm.c.

Referenced by [kern_shmat\(\)](#), [shm_delete_mapping\(\)](#), [shmdt\(\)](#), [shmexit_myhook\(\)](#), and [shmfork_myhook\(\)](#).

8.203.2.2 [vm_offset_t shmmmap_state::va](#)

Definition at line 128 of file sysv_shm.c.

Referenced by [shm_delete_mapping\(\)](#), and [shmdt\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/sysv_shm.c](#)

8.204 sigaction_args Struct Reference

Data Fields

- int [sig](#)
- sigaction * [act](#)
- sigaction * [oact](#)

8.204.1 Detailed Description

Definition at line 801 of file kern_sig.c.

8.204.2 Field Documentation

8.204.2.1 struct sigaction* [sigaction_args::act](#)

Definition at line 803 of file kern_sig.c.

Referenced by systrace_args().

8.204.2.2 struct sigaction* [sigaction_args::oact](#)

Definition at line 804 of file kern_sig.c.

Referenced by systrace_args().

8.204.2.3 int [sigaction_args::sig](#)

Definition at line 802 of file kern_sig.c.

Referenced by systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sig.c](#)

8.205 sigaltstack_args Struct Reference

Data Fields

- [stack_t * ss](#)
- [stack_t * oss](#)

8.205.1 Detailed Description

Definition at line 1599 of file kern_sig.c.

8.205.2 Field Documentation

8.205.2.1 [stack_t* sigaltstack_args::oss](#)

Definition at line 1601 of file kern_sig.c.

Referenced by [systrace_args\(\)](#).

8.205.2.2 [stack_t* sigaltstack_args::ss](#)

Definition at line 1600 of file kern_sig.c.

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sig.c](#)

8.206 sigpending_args Struct Reference

Data Fields

- `sigset_t * set`

8.206.1 Detailed Description

Definition at line 1320 of file `kern_sig.c`.

8.206.2 Field Documentation

8.206.2.1 `sigset_t* sigpending_args::set`

Definition at line 1321 of file `kern_sig.c`.

Referenced by `sigpending()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_sig.c`

8.207 sigprocmask_args Struct Reference

Data Fields

- int [how](#)
- const sigset_t * [set](#)
- sigset_t * [oset](#)

8.207.1 Detailed Description

Definition at line 1043 of file kern_sig.c.

8.207.2 Field Documentation

8.207.2.1 int [sigprocmask_args::how](#)

Definition at line 1044 of file kern_sig.c.

Referenced by sigprocmask(), and systrace_args().

8.207.2.2 sigset_t* [sigprocmask_args::oset](#)

Definition at line 1046 of file kern_sig.c.

Referenced by sigprocmask(), and systrace_args().

8.207.2.3 const sigset_t* [sigprocmask_args::set](#)

Definition at line 1045 of file kern_sig.c.

Referenced by sigprocmask(), and systrace_args().

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sig.c](#)

8.208 sigqueue_args Struct Reference

Data Fields

- pid_t [pid](#)
- int [signum](#)
- void * [value](#)

8.208.1 Detailed Description

Definition at line 1804 of file kern_sig.c.

8.208.2 Field Documentation

8.208.2.1 pid_t sigqueue_args::pid

Definition at line 1805 of file kern_sig.c.

Referenced by sigqueue(), and systrace_args().

8.208.2.2 int sigqueue_args::signum

Definition at line 1806 of file kern_sig.c.

Referenced by sigqueue(), and systrace_args().

8.208.2.3 void* sigqueue_args::value

Definition at line 1807 of file kern_sig.c.

Referenced by sigqueue(), and systrace_args().

The documentation for this struct was generated from the following file:

- /usr/src/sys/kern/kern_sig.c

8.209 sigsuspend_args Struct Reference

Data Fields

- `const sigset_t * sigmask`

8.209.1 Detailed Description

Definition at line 1475 of file kern_sig.c.

8.209.2 Field Documentation

8.209.2.1 `const sigset_t* sigsuspend_args::sigmask`

Definition at line 1476 of file kern_sig.c.

Referenced by `sigsuspend()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_sig.c`

8.210 sleepqueue Struct Reference

8.210.1 Detailed Description

Definition at line 116 of file `subr_sleepqueue.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_sleepqueue.c](#)

8.211 sleepqueue_chain Struct Reference

8.211.1 Detailed Description

Definition at line 127 of file subr_sleepqueue.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_sleepqueue.c](#)

8.212 `snprintf_arg` Struct Reference

Data Fields

- `char * str`
- `size_t remain`

8.212.1 Detailed Description

Definition at line 89 of file `subr_prf.c`.

8.212.2 Field Documentation

8.212.2.1 `size_t snprintf_arg::remain`

Definition at line 91 of file `subr_prf.c`.

Referenced by `snprintf_func()`, `vsnprintf()`, and `vsnrprintf()`.

8.212.2.2 `char* snprintf_arg::str`

Definition at line 90 of file `subr_prf.c`.

Referenced by `snprintf_func()`, `vsnprintf()`, and `vsnrprintf()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_prf.c`

8.213 sseg_closure Struct Reference

Data Fields

- int [count](#)
- size_t [size](#)

8.213.1 Detailed Description

Definition at line 881 of file `imgact_elf.c`.

8.213.2 Field Documentation

8.213.2.1 int [sseg_closure::count](#)

Definition at line 882 of file `imgact_elf.c`.

Referenced by `cb_size_segment()`, and `coredump()`.

8.213.2.2 size_t [sseg_closure::size](#)

Definition at line 883 of file `imgact_elf.c`.

Referenced by `cb_size_segment()`, and `coredump()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/imgact_elf.c`

8.214 stat_args Struct Reference

Data Fields

- char * [path](#)
- stat * [ub](#)

8.214.1 Detailed Description

Definition at line 2052 of file `vfs_syscalls.c`.

8.214.2 Field Documentation

8.214.2.1 char* [stat_args::path](#)

Definition at line 2053 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.214.2.2 struct stat* [stat_args::ub](#)

Definition at line 2054 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.215 statfs_args Struct Reference

Data Fields

- char * [path](#)
- statfs * [buf](#)

8.215.1 Detailed Description

Definition at line 213 of file `vfs_syscalls.c`.

8.215.2 Field Documentation

8.215.2.1 struct statfs* [statfs_args::buf](#)

Definition at line 215 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.215.2.2 char* [statfs_args::path](#)

Definition at line 214 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.216 statspage Struct Reference

8.216.1 Detailed Description

Definition at line 442 of file subr_devstat.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_devstat.c](#)

8.217 swapcontext_args Struct Reference

Data Fields

- `__ucontext *` [oucp](#)
- `__ucontext_t *` [ucp](#)

8.217.1 Detailed Description

Definition at line 55 of file kern_context.c.

8.217.2 Field Documentation

8.217.2.1 struct `__ucontext*` [swapcontext_args::oucp](#)

Definition at line 56 of file kern_context.c.

Referenced by `swapcontext()`, and `systrace_args()`.

8.217.2.2 struct `__ucontext_t*` [swapcontext_args::ucp](#)

Definition at line 57 of file kern_context.c.

Referenced by `swapcontext()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_context.c`

8.218 `symlink_args` Struct Reference

Data Fields

- char * [path](#)
- char * [link](#)

8.218.1 Detailed Description

Definition at line 1484 of file `vfs_syscalls.c`.

8.218.2 Field Documentation

8.218.2.1 char* `symlink_args::link`

Definition at line 1486 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.218.2.2 char* `symlink_args::path`

Definition at line 1485 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.219 sync_args Struct Reference

Data Fields

- int [dummy](#)

8.219.1 Detailed Description

Definition at line 102 of file vfs_syscalls.c.

8.219.2 Field Documentation

8.219.2.1 int [sync_args::dummy](#)

Definition at line 103 of file vfs_syscalls.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.220 sysctl_args Struct Reference

Data Fields

- int * [name](#)
- u_int [namelen](#)
- void * [old](#)
- size_t * [oldlenp](#)
- void * [new](#)
- size_t [newlen](#)

8.220.1 Detailed Description

Definition at line 1288 of file kern_sysctl.c.

8.220.2 Field Documentation

8.220.2.1 int* [sysctl_args::name](#)

Definition at line 1289 of file kern_sysctl.c.

Referenced by [__sysctl\(\)](#), and [systrace_args\(\)](#).

8.220.2.2 u_int [sysctl_args::namelen](#)

Definition at line 1290 of file kern_sysctl.c.

Referenced by [__sysctl\(\)](#), and [systrace_args\(\)](#).

8.220.2.3 void* [sysctl_args::new](#)

Definition at line 1293 of file kern_sysctl.c.

Referenced by [__sysctl\(\)](#), and [systrace_args\(\)](#).

8.220.2.4 size_t [sysctl_args::newlen](#)

Definition at line 1294 of file kern_sysctl.c.

Referenced by [__sysctl\(\)](#), and [systrace_args\(\)](#).

8.220.2.5 void* [sysctl_args::old](#)

Definition at line 1291 of file kern_sysctl.c.

Referenced by [__sysctl\(\)](#), and [systrace_args\(\)](#).

8.220.2.6 `size_t*` [sysctl_args::oldlenp](#)

Definition at line 1292 of file kern_sysctl.c.

Referenced by `__sysctl()`, and `systrace_args()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_sysctl.c](#)

8.221 td_sched Struct Reference

Data Fields

- thread * [ts_thread](#)

8.221.1 Detailed Description

Definition at line 81 of file [sched_4bsd.c](#).

8.221.2 Field Documentation

8.221.2.1 struct thread* [td_sched::ts_thread](#)

Definition at line 187 of file [sched_core.c](#).

Referenced by [krunq_add\(\)](#), [sched_calc_pri\(\)](#), [sched_choose\(\)](#), [sched_recalc_pri\(\)](#), [sched_update_runtime\(\)](#), [schedinit\(\)](#), [tdq_choose\(\)](#), [tdq_runq_add\(\)](#), and [tdq_runq_rem\(\)](#).

The documentation for this struct was generated from the following files:

- [/usr/src/sys/kern/sched_4bsd.c](#)
- [/usr/src/sys/kern/sched_core.c](#)

8.222 tdq Struct Reference

Data Fields

- [runq tdq_idle](#)
- [runq tdq_timeshare](#)
- [runq tdq_realtime](#)
- [u_char tdq_idx](#)
- [u_char tdq_ridx](#)
- [short tdq_flags](#)
- [int tdq_load](#)
- [int tdq_sysload](#)

8.222.1 Detailed Description

Definition at line 177 of file sched_ule.c.

8.222.2 Field Documentation

8.222.2.1 short [tdq::tdq_flags](#)

Definition at line 183 of file sched_ule.c.

Referenced by [tdq_runq_add\(\)](#), and [tdq_runq_rem\(\)](#).

8.222.2.2 struct [runq tdq::tdq_idle](#)

Definition at line 178 of file sched_ule.c.

Referenced by [sched_add\(\)](#), [tdq_choose\(\)](#), [tdq_print\(\)](#), and [tdq_setup\(\)](#).

8.222.2.3 u_char [tdq::tdq_idx](#)

Definition at line 181 of file sched_ule.c.

Referenced by [sched_clock\(\)](#), [tdq_print\(\)](#), [tdq_runq_add\(\)](#), and [tdq_runq_rem\(\)](#).

8.222.2.4 int [tdq::tdq_load](#)

Definition at line 184 of file sched_ule.c.

Referenced by [sched_runnable\(\)](#), [tdq_load_add\(\)](#), [tdq_load_rem\(\)](#), [tdq_print\(\)](#), and [tdq_setup\(\)](#).

8.222.2.5 struct [runq tdq::tdq_realtime](#)

Definition at line 180 of file sched_ule.c.

Referenced by [sched_add\(\)](#), [tdq_choose\(\)](#), [tdq_print\(\)](#), and [tdq_setup\(\)](#).

8.222.2.6 `u_char` `tdq::tdq_ridx`

Definition at line 182 of file `sched_ule.c`.

Referenced by `sched_clock()`, `tdq_choose()`, `tdq_print()`, `tdq_runq_add()`, and `tdq_runq_rem()`.

8.222.2.7 `int` `tdq::tdq_sysload`

Definition at line 190 of file `sched_ule.c`.

Referenced by `tdq_load_add()`, and `tdq_load_rem()`.

8.222.2.8 `struct runq` `tdq::tdq_timeshare`

Definition at line 179 of file `sched_ule.c`.

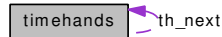
Referenced by `sched_add()`, `sched_clock()`, `tdq_choose()`, `tdq_print()`, `tdq_runq_add()`, `tdq_runq_rem()`, and `tdq_setup()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sched_ule.c`

8.223 timehands Struct Reference

Collaboration diagram for timehands:



Data Fields

- `timecounter` * `th_counter`
- `int64_t` `th_adjustment`
- `u_int64_t` `th_scale`
- `u_int` `th_offset_count`
- `bintime` `th_offset`
- `timeval` `th_microtime`
- `timespec` `th_nanotime`
- `volatile u_int` `th_generation`
- `timehands` * `th_next`

8.223.1 Detailed Description

Definition at line 50 of file kern_tc.c.

8.223.2 Field Documentation

8.223.2.1 `int64_t` `timehands::th_adjustment`

Definition at line 53 of file kern_tc.c.

Referenced by `tc_wakeup()`.

8.223.2.2 `struct timecounter*` `timehands::th_counter`

Definition at line 52 of file kern_tc.c.

Referenced by `pps_capture()`, `tc_cpu_ticks()`, `tc_delta()`, `tc_getfrequency()`, and `tc_wakeup()`.

8.223.2.3 `volatile u_int` `timehands::th_generation`

Definition at line 60 of file kern_tc.c.

Referenced by `binuptime()`, `getbintime()`, `getbinuptime()`, `getmicrotime()`, `getmicrouptime()`, `getnanotime()`, `getnanouptime()`, `pps_capture()`, and `tc_wakeup()`.

8.223.2.4 `struct timeval` `timehands::th_microtime`

Definition at line 57 of file kern_tc.c.

Referenced by `getmicrotime()`, and `tc_wakeup()`.

8.223.2.5 struct timespec [timehands::th_nanotime](#)

Definition at line 58 of file kern_tc.c.

Referenced by [getnanotime\(\)](#), and [tc_windup\(\)](#).

8.223.2.6 struct [timehands*](#) [timehands::th_next](#)

Definition at line 61 of file kern_tc.c.

Referenced by [tc_windup\(\)](#).

8.223.2.7 struct bintime [timehands::th_offset](#)

Definition at line 56 of file kern_tc.c.

Referenced by [binuptime\(\)](#), [getbintime\(\)](#), [getbinuptime\(\)](#), [getmicrouptime\(\)](#), [getnanouptime\(\)](#), and [tc_windup\(\)](#).

8.223.2.8 u_int [timehands::th_offset_count](#)

Definition at line 55 of file kern_tc.c.

Referenced by [tc_delta\(\)](#), and [tc_windup\(\)](#).

8.223.2.9 u_int64_t [timehands::th_scale](#)

Definition at line 54 of file kern_tc.c.

Referenced by [binuptime\(\)](#), and [tc_windup\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_tc.c](#)

8.224 timer_getoverrun_args Struct Reference

Data Fields

- int [timerid](#)

8.224.1 Detailed Description

Definition at line 1231 of file kern_time.c.

8.224.2 Field Documentation

8.224.2.1 int [timer_getoverrun_args::timerid](#)

Definition at line 1232 of file kern_time.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_time.c](#)

8.225 truncate_args Struct Reference

Data Fields

- char * [path](#)
- int [pad](#)
- off_t [length](#)

8.225.1 Detailed Description

Definition at line 3001 of file `vfs_syscalls.c`.

8.225.2 Field Documentation

8.225.2.1 off_t [truncate_args::length](#)

Definition at line 3004 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.225.2.2 int [truncate_args::pad](#)

Definition at line 3003 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.225.2.3 char* [truncate_args::path](#)

Definition at line 3002 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.226 turnstile Struct Reference

Data Fields

- threadqueue [ts_blocked](#) [2]
- threadqueue [ts_pending](#)

8.226.1 Detailed Description

Definition at line 117 of file `subr_turnstile.c`.

8.226.2 Field Documentation

8.226.2.1 struct threadqueue [turnstile::ts_blocked](#)[2]

Definition at line 118 of file `subr_turnstile.c`.

Referenced by `turnstile_adjust()`, `turnstile_adjust_thread()`, `turnstile_alloc()`, `turnstile_broadcast()`, `turnstile_disown()`, `turnstile_empty()`, `turnstile_first_waiter()`, `turnstile_free()`, `turnstile_head()`, `turnstile_signal()`, `turnstile_unpend()`, and `turnstile_wait()`.

8.226.2.2 struct threadqueue [turnstile::ts_pending](#)

Definition at line 119 of file `subr_turnstile.c`.

Referenced by `turnstile_alloc()`, `turnstile_broadcast()`, `turnstile_disown()`, `turnstile_free()`, `turnstile_signal()`, `turnstile_unpend()`, and `turnstile_wait()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_turnstile.c`

8.227 turnstile_chain Struct Reference

8.227.1 Detailed Description

Definition at line 127 of file subr_turnstile.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_turnstile.c](#)

8.228 umask_args Struct Reference

Data Fields

- int [newmask](#)

8.228.1 Detailed Description

Definition at line 3807 of file [vfs_syscalls.c](#).

8.228.2 Field Documentation

8.228.2.1 int [umask_args::newmask](#)

Definition at line 3808 of file [vfs_syscalls.c](#).

Referenced by [systrace_args\(\)](#), and [umask\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_syscalls.c](#)

8.229 umtx_key Struct Reference

Data Fields

- int [hash](#)
 - int [type](#)
 - int [shared](#)
 - union {
 - struct {
 - vm_object_t [object](#)
 - uintptr_t [offset](#)
 - [shared](#)
 - struct {
 - vm_space * [vs](#)
 - uintptr_t [addr](#)
 - [private](#)
 - struct {
 - void * [a](#)
 - uintptr_t [b](#)
 - [both](#)
- [info](#)

8.229.1 Detailed Description

Definition at line 69 of file kern_umtx.c.

8.229.2 Field Documentation

8.229.2.1 void* [umtx_key::a](#)

Definition at line 83 of file kern_umtx.c.

8.229.2.2 uintptr_t [umtx_key::addr](#)

Definition at line 80 of file kern_umtx.c.

8.229.2.3 uintptr_t [umtx_key::b](#)

Definition at line 84 of file kern_umtx.c.

8.229.2.4 struct { ... } [umtx_key::both](#)

Referenced by [umtx_key_match\(\)](#), and [umtxq_hash\(\)](#).

8.229.2.5 int [umtx_key::hash](#)

Definition at line 70 of file kern_umtx.c.

Referenced by `umtxq_getchain()`, and `umtxq_hash()`.

8.229.2.6 `union { ... } umtx_key::info`

Referenced by `umtx_key_get()`, `umtx_key_match()`, `umtx_key_release()`, and `umtxq_hash()`.

8.229.2.7 `vm_object_t umtx_key::object`

Definition at line 75 of file `kern_umtx.c`.

8.229.2.8 `uintptr_t umtx_key::offset`

Definition at line 76 of file `kern_umtx.c`.

8.229.2.9 `struct { ... } umtx_key::private`

Referenced by `umtx_key_get()`.

8.229.2.10 `struct { ... } umtx_key::shared`

8.229.2.11 `int umtx_key::shared`

Definition at line 72 of file `kern_umtx.c`.

Referenced by `umtx_key_get()`, and `umtx_key_release()`.

8.229.2.12 `int umtx_key::type`

Definition at line 71 of file `kern_umtx.c`.

Referenced by `umtx_key_get()`, and `umtx_key_match()`.

8.229.2.13 `struct vm_space* umtx_key::vs`

Definition at line 79 of file `kern_umtx.c`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_umtx.c`

8.230 umtx_pi Struct Reference

Data Fields

- thread * [pi_owner](#)
- int [pi_refcount](#)

8.230.1 Detailed Description

Definition at line 90 of file kern_umtx.c.

8.230.2 Field Documentation

8.230.2.1 struct thread* [umtx_pi::pi_owner](#)

Definition at line 92 of file kern_umtx.c.

Referenced by [do_unlock_pi\(\)](#), [umtx_pi_claim\(\)](#), [umtx_pi_setowner\(\)](#), [umtx_pi_unref\(\)](#), [umtx_propagate_priority\(\)](#), [umtx_thread_cleanup\(\)](#), [umtx_unpropagate_priority\(\)](#), and [umtxq_sleep_pi\(\)](#).

8.230.2.2 int [umtx_pi::pi_refcount](#)

Definition at line 95 of file kern_umtx.c.

Referenced by [umtx_pi_ref\(\)](#), and [umtx_pi_unref\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_umtx.c](#)

8.231 umtx_q Struct Reference

8.231.1 Detailed Description

Definition at line 111 of file kern_umtx.c.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_umtx.c](#)

8.232 umtxq_chain Struct Reference

Data Fields

- mtx [uc_lock](#)
- umtxq_head [uc_queue](#)
- char [uc_busy](#)
- int [uc_waiters](#)

8.232.1 Detailed Description

Definition at line 145 of file kern_umtx.c.

8.232.2 Field Documentation

8.232.2.1 char [umtxq_chain::uc_busy](#)

Definition at line 153 of file kern_umtx.c.

Referenced by [umtxq_sysinit\(\)](#).

8.232.2.2 struct mtx [umtxq_chain::uc_lock](#)

Definition at line 147 of file kern_umtx.c.

8.232.2.3 struct umtxq_head [umtxq_chain::uc_queue](#)

Definition at line 150 of file kern_umtx.c.

8.232.2.4 int [umtxq_chain::uc_waiters](#)

Definition at line 156 of file kern_umtx.c.

Referenced by [umtxq_sysinit\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/kern_umtx.c](#)

8.233 uname_args Struct Reference

Data Fields

- `utsname * name`

8.233.1 Detailed Description

Definition at line 173 of file `kern_XXX.c`.

8.233.2 Field Documentation

8.233.2.1 `struct utsname* uname_args::name`

Definition at line 174 of file `kern_XXX.c`.

Referenced by `systrace_args()`, and `uname()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_XXX.c`

8.234 `unlink_args` Struct Reference

Data Fields

- `char * path`

8.234.1 Detailed Description

Definition at line 1629 of file `vfs_syscalls.c`.

8.234.2 Field Documentation

8.234.2.1 `char* unlink_args::path`

Definition at line 1630 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`, and `unlink()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.235 unmount_args Struct Reference

Data Fields

- char * [path](#)
- int [flags](#)

8.235.1 Detailed Description

Definition at line 1082 of file [vfs_mount.c](#).

8.235.2 Field Documentation

8.235.2.1 int [unmount_args::flags](#)

Definition at line 1084 of file [vfs_mount.c](#).

Referenced by [systrace_args\(\)](#).

8.235.2.2 char* [unmount_args::path](#)

Definition at line 1083 of file [vfs_mount.c](#).

Referenced by [systrace_args\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_mount.c](#)

8.236 unr Struct Reference

8.236.1 Detailed Description

Definition at line 173 of file `subr_unit.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_unit.c](#)

8.237 unrb Struct Reference

Data Fields

- u_char [busy](#)
- bitstr_t [map](#) [sizeof(struct [unr](#))-1]

8.237.1 Detailed Description

Definition at line 179 of file [subr_unit.c](#).

8.237.2 Field Documentation

8.237.2.1 u_char [unrb::busy](#)

Definition at line 180 of file [subr_unit.c](#).

Referenced by [alloc_unrl\(\)](#), [collapse_unr\(\)](#), [free_unrl\(\)](#), and [optimize_unr\(\)](#).

8.237.2.2 bitstr_t [unrb::map](#)[sizeof(struct [unr](#))-1]

Definition at line 181 of file [subr_unit.c](#).

Referenced by [alloc_unrl\(\)](#), [free_unrl\(\)](#), and [optimize_unr\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_unit.c](#)

8.238 unrhdr Struct Reference

8.238.1 Detailed Description

Definition at line 191 of file `subr_unit.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_unit.c](#)

8.239 utimes_args Struct Reference

Data Fields

- char * [path](#)
- timeval * [tptr](#)

8.239.1 Detailed Description

Definition at line 2866 of file `vfs_syscalls.c`.

8.239.2 Field Documentation

8.239.2.1 char* [utimes_args::path](#)

Definition at line 2867 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

8.239.2.2 struct timeval* [utimes_args::tptr](#)

Definition at line 2868 of file `vfs_syscalls.c`.

Referenced by `systrace_args()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/vfs_syscalls.c`

8.240 uuid_private Struct Reference

Data Fields

- union {
 - uint64_t ll
 - struct {
 - uint32_t low
 - uint16_t mid
 - uint16_t hi
 - } x
- time
- uint16_t seq
- uint16_t node [UUID_NODE_LEN >>1]

8.240.1 Detailed Description

Definition at line 57 of file kern_uuid.c.

8.240.2 Field Documentation

8.240.2.1 uint16_t uuid_private::hi

Definition at line 63 of file kern_uuid.c.

8.240.2.2 uint64_t uuid_private::ll

Definition at line 59 of file kern_uuid.c.

Referenced by kern_uuidgen().

8.240.2.3 uint32_t uuid_private::low

Definition at line 61 of file kern_uuid.c.

8.240.2.4 uint16_t uuid_private::mid

Definition at line 62 of file kern_uuid.c.

8.240.2.5 uint16_t uuid_private::node[UUID_NODE_LEN >>1]

Definition at line 67 of file kern_uuid.c.

Referenced by kern_uuidgen(), and snprintf_uuid().

8.240.2.6 `uint16_t uuid_private::seq`

Definition at line 66 of file `kern_uuid.c`.

Referenced by `kern_uuidgen()`, and `snprintf_uuid()`.

8.240.2.7 `union { ... } uuid_private::time`

Referenced by `kern_uuidgen()`, and `snprintf_uuid()`.

8.240.2.8 `struct { ... } uuid_private::x`

Referenced by `kern_uuidgen()`, and `snprintf_uuid()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_uuid.c`

8.241 `uuidgen_args` Struct Reference

Data Fields

- `uuid * store`
- `int count`

8.241.1 Detailed Description

Definition at line 176 of file `kern_uuid.c`.

8.241.2 Field Documentation

8.241.2.1 `int uuidgen_args::count`

Definition at line 178 of file `kern_uuid.c`.

Referenced by `systrace_args()`, and `uuidgen()`.

8.241.2.2 `struct uuid* uuidgen_args::store`

Definition at line 177 of file `kern_uuid.c`.

Referenced by `systrace_args()`, and `uuidgen()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/kern_uuid.c`

8.242 vfsopt Struct Reference

8.242.1 Detailed Description

Definition at line 109 of file `vfs_mount.c`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/vfs_mount.c](#)

8.243 witness Struct Reference

Data Fields

- const char * [w_name](#)
- lock_class * [w_class](#)

8.243.1 Detailed Description

Definition at line 134 of file `subr_witness.c`.

8.243.2 Field Documentation

8.243.2.1 struct lock_class* [witness::w_class](#)

Definition at line 136 of file `subr_witness.c`.

Referenced by `depart()`, `enroll()`, and `itismychild()`.

8.243.2.2 const char* [witness::w_name](#)

Definition at line 135 of file `subr_witness.c`.

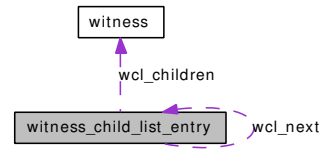
Referenced by `enroll()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/subr_witness.c`

8.244 witness_child_list_entry Struct Reference

Collaboration diagram for witness_child_list_entry:



Data Fields

- [witness_child_list_entry * wcl_next](#)
- [witness * wcl_children](#) [WITNESS_NCHILDREN]
- [u_int wcl_count](#)

8.244.1 Detailed Description

Definition at line 150 of file `subr_witness.c`.

8.244.2 Field Documentation

8.244.2.1 `struct witness* witness_child_list_entry::wcl_children`[WITNESS_NCHILDREN]

Definition at line 152 of file `subr_witness.c`.

Referenced by `isitmychild()`, and `isitmydescendant()`.

8.244.2.2 `u_int witness_child_list_entry::wcl_count`

Definition at line 153 of file `subr_witness.c`.

Referenced by `insertchild()`, `isitmychild()`, `isitmydescendant()`, and `removechild()`.

8.244.2.3 `struct witness_child_list_entry* witness_child_list_entry::wcl_next`

Definition at line 151 of file `subr_witness.c`.

Referenced by `depart()`, `insertchild()`, `isitmychild()`, `isitmydescendant()`, `removechild()`, `witness_child_free()`, and `witness_child_get()`.

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_witness.c](#)

8.245 witness_order_list_entry Struct Reference

Data Fields

- const char * [w_name](#)
- lock_class * [w_class](#)

8.245.1 Detailed Description

Definition at line 165 of file [subr_witness.c](#).

8.245.2 Field Documentation

8.245.2.1 struct lock_class* [witness_order_list_entry::w_class](#)

Definition at line 167 of file [subr_witness.c](#).

Referenced by [STAILQ_HEAD\(\)](#).

8.245.2.2 const char* [witness_order_list_entry::w_name](#)

Definition at line 166 of file [subr_witness.c](#).

Referenced by [STAILQ_HEAD\(\)](#).

The documentation for this struct was generated from the following file:

- [/usr/src/sys/kern/subr_witness.c](#)

8.246 write_args Struct Reference

Data Fields

- int [fd](#)
- const void * [buf](#)
- size_t [nbyte](#)

8.246.1 Detailed Description

Definition at line 300 of file `sys_generic.c`.

8.246.2 Field Documentation

8.246.2.1 const void* [write_args::buf](#)

Definition at line 302 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `write()`.

8.246.2.2 int [write_args::fd](#)

Definition at line 301 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `write()`.

8.246.2.3 size_t [write_args::nbyte](#)

Definition at line 303 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `write()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

8.247 writev_args Struct Reference

Data Fields

- int [fd](#)
- iovec * [iovp](#)
- u_int [iovcnt](#)

8.247.1 Detailed Description

Definition at line 370 of file `sys_generic.c`.

8.247.2 Field Documentation

8.247.2.1 int [writev_args::fd](#)

Definition at line 371 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `writev()`.

8.247.2.2 u_int [writev_args::iovcnt](#)

Definition at line 373 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `writev()`.

8.247.2.3 struct iovec* [writev_args::iovp](#)

Definition at line 372 of file `sys_generic.c`.

Referenced by `systrace_args()`, and `writev()`.

The documentation for this struct was generated from the following file:

- `/usr/src/sys/kern/sys_generic.c`

Chapter 9

FreeBSD kernel kern code File Documentation

9.1 notreviewed.dox File Reference

9.2 /usr/src/sys/kern/bus_if.m File Reference

```
#include <sys/bus.h>
```

Include dependency graph for bus_if.m:



Variables

- INTERFACE [bus](#)

9.3 /usr/src/sys/kern/clock_if.m File Reference

```
#include <sys/bus.h>
```

```
#include <sys/time.h>
```

Include dependency graph for clock_if.m:



Variables

- INTERFACE [clock](#)

9.3.1 Variable Documentation

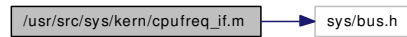
9.3.1.1 INTERFACE [clock](#)

Definition at line 30 of file clock_if.m.

9.4 /usr/src/sys/kern/cpufreq_if.m File Reference

```
#include <sys/bus.h>
```

Include dependency graph for cpufreq_if.m:



Variables

- INTERFACE [cpufreq](#)

9.4.1 Variable Documentation

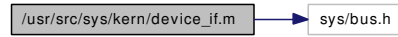
9.4.1.1 INTERFACE [cpufreq](#)

Definition at line 31 of file cpufreq_if.m.

9.5 /usr/src/sys/kern/device_if.m File Reference

```
#include <sys/bus.h>
```

Include dependency graph for device_if.m:



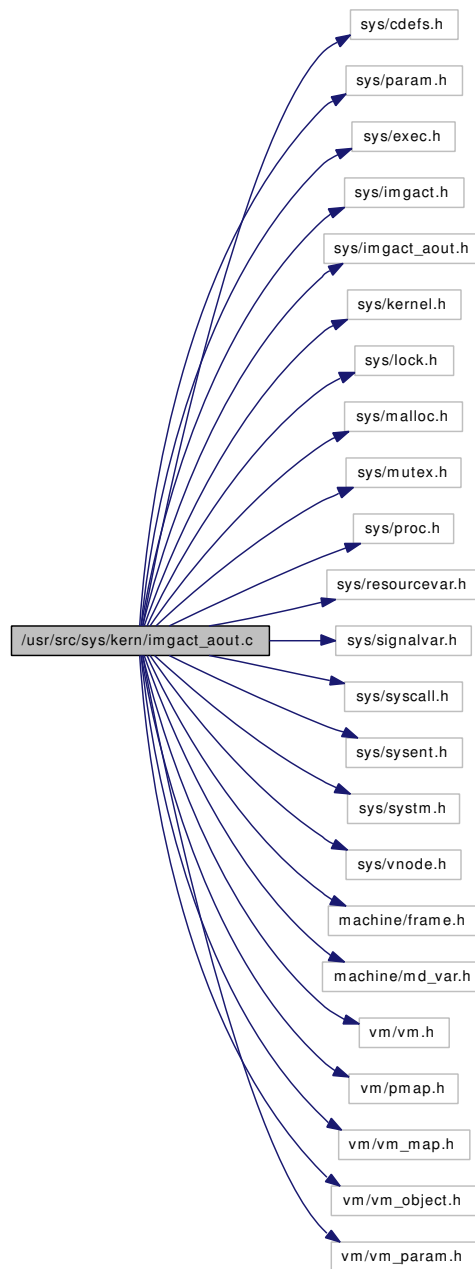
Variables

- INTERFACE [device](#)

9.6 /usr/src/sys/kern/imgact_aout.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/exec.h>
#include <sys/imgact.h>
#include <sys/imgact_aout.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/syscall.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/vnode.h>
#include <machine/frame.h>
#include <machine/md_var.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_object.h>
#include <vm/vm_param.h>
```

Include dependency graph for `imgact_aout.c`:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/imgact_aout.c,v 1.101 2006/03/16 08:51:59 alc Exp \$")
- static int `exec_aout_imgact` (struct image_params *imgp)
- static int `aout_fixup` (register_t **stack_base, struct image_params *imgp)
- `EXEC_SET` (aout, `aout_execsw`)

Variables

- sysentvec `aout_sysvec`

- static struct `execsw aout_execsw` = { `exec_aout_imgact`, "a.out" }

9.6.1 Function Documentation

9.6.1.1 `__FBSDID("$FreeBSD: src/sys/kern/imgact_aout.c, v 1.101 2006/03/16 08:51:59 alc Exp $")`

9.6.1.2 `static int aout_fixup(register_t **stack_base, struct image_params *imgp)` [static]

Definition at line 88 of file `imgact_aout.c`.

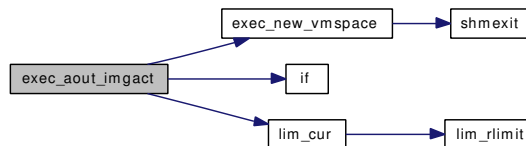
References `suword`.

9.6.1.3 `static int exec_aout_imgact(struct image_params *imgp)` [static]

Definition at line 97 of file `imgact_aout.c`.

References `aout_sysvec`, `exec_new_vmspace()`, `if()`, `lim_cur()`, `maxtsiz`, and `td`.

Here is the call graph for this function:



9.6.1.4 `EXEC_SET(aout, aout_execsw)`

9.6.2 Variable Documentation

9.6.2.1 `struct execsw aout_execsw` = { `exec_aout_imgact`, "a.out" } [static]

Definition at line 271 of file `imgact_aout.c`.

9.6.2.2 `struct sysentvec aout_sysvec`

Initial value:

```

{
    SYS_MAXSYSCALL,
    sysent,
    0,
    0,
    NULL,
    0,
    NULL,
    NULL,
    aout_fixup,
    sendsig,
    sigcode,
    &szsigcode,
    NULL,

```

```
    "FreeBSD a.out",
    NULL,
    NULL,
    MINSIGSTKSZ,
    PAGE_SIZE,
    VM_MIN_ADDRESS,
    VM_MAXUSER_ADDRESS,
    USRSTACK,
    PS_STRINGS,
    VM_PROT_ALL,
    exec_copyout_strings,
    exec_setregs,
    NULL
}
```

Definition at line 58 of file `imgact_aout.c`.

Referenced by `do_aout_hdr()`, and `exec_aout_imgact()`.

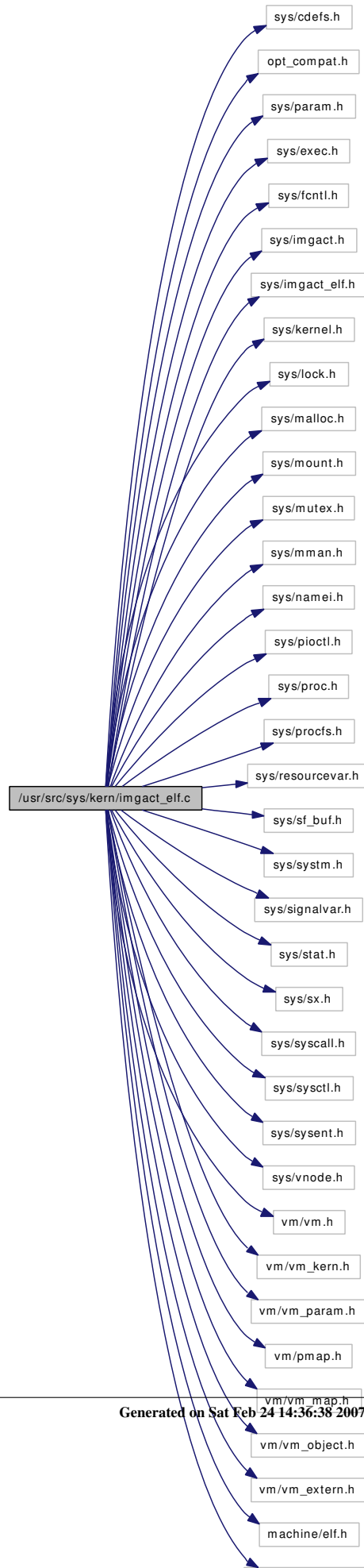
9.7 /usr/src/sys/kern/imgact_elf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/exec.h>
#include <sys/fcntl.h>
#include <sys/imgact.h>
#include <sys/imgact_elf.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/mman.h>
#include <sys/namei.h>
#include <sys/pioctl.h>
#include <sys/proc.h>
#include <sys/procfs.h>
#include <sys/resourcevar.h>
#include <sys/sf_buf.h>
#include <sys/system.h>
#include <sys/signalvar.h>
#include <sys/stat.h>
#include <sys/sx.h>
#include <sys/syscall.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/vnode.h>
#include <vm/vm.h>
#include <vm/vm_kern.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_object.h>
#include <vm/vm_extern.h>
#include <machine/elf.h>
```

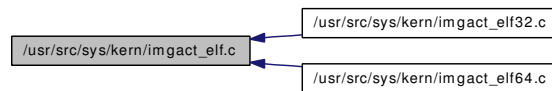


```
#include <machine/md_var.h>
```

Include dependency graph for imgact_elf.c:



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [phdr_closure](#)
- struct [sseg_closure](#)

Defines

- #define [OLD_EI_BRAND](#) 8
- #define [trunc_page_ps](#)(va, ps) ((va) & ~(ps - 1))
- #define [round_page_ps](#)(va, ps) (((va) + (ps - 1)) & ~(ps - 1))
- #define [suword](#) __CONCAT(suword, __ELF_WORD_SIZE)

Typedefs

- typedef void(*) [segment_callback](#) (vm_map_entry_t, void *)
- typedef prstatus_t [elf_prstatus_t](#)
- typedef prpsinfo_t [elf_prpsinfo_t](#)
- typedef prfpregset_t [elf_prfpregset_t](#)
- typedef prfpregset_t [elf_fpregset_t](#)
- typedef gregset_t [elf_gregset_t](#)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/imgact_elf.c,v 1.177 2007/01/17 14:58:53 delphij Exp \$")
- static int [__elfN\(\)](#) [check_header](#) (const Elf_Ehdr *hdr)
- static Elf_Brandinfo *[__elfN\(\)](#) [get_brandinfo](#) (const Elf_Ehdr *hdr, const char *interp)
- static int [__elfN\(\)](#) [load_file](#) (struct proc *p, const char *file, u_long *addr, u_long *entry, size_t pagesize)
- static int [__elfN\(\)](#) [load_section](#) (struct vm_space *vm_space, vm_object_t object, vm_offset_t offset, caddr_t vmaddr, size_t memsz, size_t filsz, vm_prot_t prot, size_t pagesize)
- static int [__CONCAT](#) (exec_, [__elfN](#)(imgact))
- int [__elfN\(\)](#) [remove_brand_entry](#) (Elf_Brandinfo *entry)
- int [__elfN\(\)](#) [brand_inuse](#) (Elf_Brandinfo *entry)
- static int [__elfN\(\)](#) [map_partial](#) (vm_map_t map, vm_object_t object, vm_ooffset_t offset, vm_ooffset_t start, vm_offset_t end, vm_prot_t prot)
- static int [__elfN\(\)](#) [map_insert](#) (vm_map_t map, vm_object_t object, vm_ooffset_t offset, vm_offset_t start, vm_offset_t end, vm_prot_t prot, int cow)
- int [__elfN\(\)](#) [freebsd_fixup](#) (register_t **stack_base, struct image_params *imgp)
- static void [cb_put_phdr](#) (vm_map_entry_t, void *)
- static void [cb_size_segment](#) (vm_map_entry_t, void *)
- static void [each_writable_segment](#) (struct thread *, [segment_callback](#), void *)
- static int [__elfN\(\)](#) [corehdr](#) (struct thread *, struct vnode *, struct ucred *, int, void *, size_t)

- static void `__elfN()` [puthdr](#) (struct thread *, void *, size_t *, int)
- static void `__elfN()` [putnote](#) (void *, size_t *, const char *, int, const void *, size_t)
- int `__elfN()` [coredump](#) (struct thread *td, struct vnode *vp, off_t limit)
- static struct `execsw` [__elfN](#) (`execsw`)
- `EXEC_SET` (`__CONCAT(elf, __ELF_WORD_SIZE)`, `__elfN(execsw)`)

Variables

- int `osreldate`

9.7.1 Define Documentation

9.7.1.1 `#define OLD_EI_BRAND 8`

Definition at line 78 of file `imgact_elf.c`.

9.7.1.2 `#define round_page_ps(va, ps) (((va) + (ps - 1)) & ~(ps - 1))`

9.7.1.3 `#define suword __CONCAT(suword, __ELF_WORD_SIZE)`

Definition at line 832 of file `imgact_elf.c`.

Referenced by `aio_aqueue()`, `aio_return()`, `aio_waitcomplete()`, `aout_fixup()`, `exec_copyout_strings()`, `freebsd_fixup()`, `kse_switchin()`, and `start_init()`.

9.7.1.4 `#define trunc_page_ps(va, ps) ((va) & ~(ps - 1))`

9.7.2 Typedef Documentation

9.7.2.1 `typedef prfpregset_t elf_fpregset_t`

Definition at line 1109 of file `imgact_elf.c`.

9.7.2.2 `typedef gregset_t elf_gregset_t`

Definition at line 1110 of file `imgact_elf.c`.

9.7.2.3 `typedef prfpregset_t elf_prfpregset_t`

Definition at line 1108 of file `imgact_elf.c`.

9.7.2.4 `typedef prpsinfo_t elf_prpsinfo_t`

Definition at line 1107 of file `imgact_elf.c`.

9.7.2.5 `typedef prstatus_t elf_prstatus_t`

Definition at line 1106 of file `imgact_elf.c`.

9.7.2.6 typedef void(*) [segment_callback](#)(vm_map_entry_t, void *)

Definition at line 872 of file imgact_elf.c.

9.7.3 Function Documentation**9.7.3.1** static int [__CONCAT](#) (exec_, [__elfN](#)(imgact)) [static]

Definition at line 88 of file imgact_elf.c.

9.7.3.2 static struct [execsw](#) [__elfN](#) ([execsw](#)) [static]

Referenced by [coredump](#)(), and [map_insert](#)().

9.7.3.3 [__FBSDID](#) ("FreeBSD: src/sys/kern/imgact_elf.c, v 1.177 2007/01/17 14:58:53 delphij Exp \$")**9.7.3.4** int [__elfN](#)() [brand_inuse](#) (Elf_Brandinfo * *entry*)

Definition at line 142 of file imgact_elf.c.

References [allproc_lock](#).

9.7.3.5 static void [cb_put_phdr](#) (vm_map_entry_t, void *) [static]

Definition at line 965 of file imgact_elf.c.

References [phdr_closure::offset](#), and [phdr_closure::phdr](#).

9.7.3.6 static void [cb_size_segment](#) (vm_map_entry_t, void *) [static]

Definition at line 997 of file imgact_elf.c.

References [sseg_closure::count](#), and [sseg_closure::size](#).

Referenced by [coredump](#)().

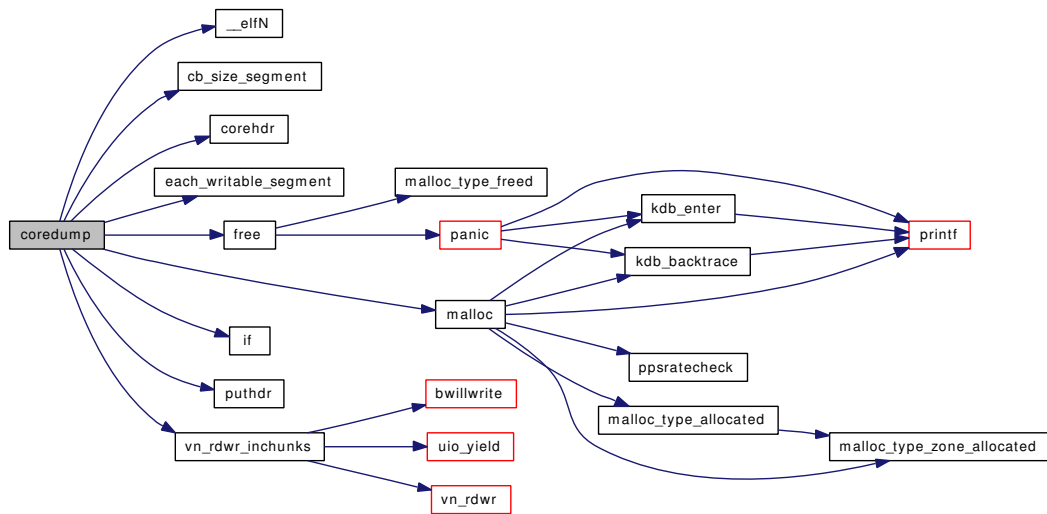
9.7.3.7 static int [__elfN](#)() [check_header](#) (const Elf_Ehdr * *hdr*) [static]**9.7.3.8** int [__elfN](#)() [coredump](#) (struct thread * *td*, struct vnode * *vp*, off_t *limit*)

Definition at line 898 of file imgact_elf.c.

References [__elfN](#)(), [cb_size_segment](#)(), [corehdr](#)(), [sseg_closure::count](#), [each_writable_segment](#)(), [free](#)(), [if](#)(), [malloc](#)(), [puthdr](#)(), [sseg_closure::size](#), and [vn_rdwr_inchunks](#)().

Referenced by [sigexit](#)().

Here is the call graph for this function:



9.7.3.9 `static int __elfN() corehdr (struct thread *, struct vnode *, struct ucred *, int, void *, size_t)`
`[static]`

Referenced by `coredump()`.

9.7.3.10 `static void each_writable_segment (struct thread *, segment_callback, void *)`
`[static]`

Definition at line 1013 of file `imgact_elf.c`.

Referenced by `coredump()`.

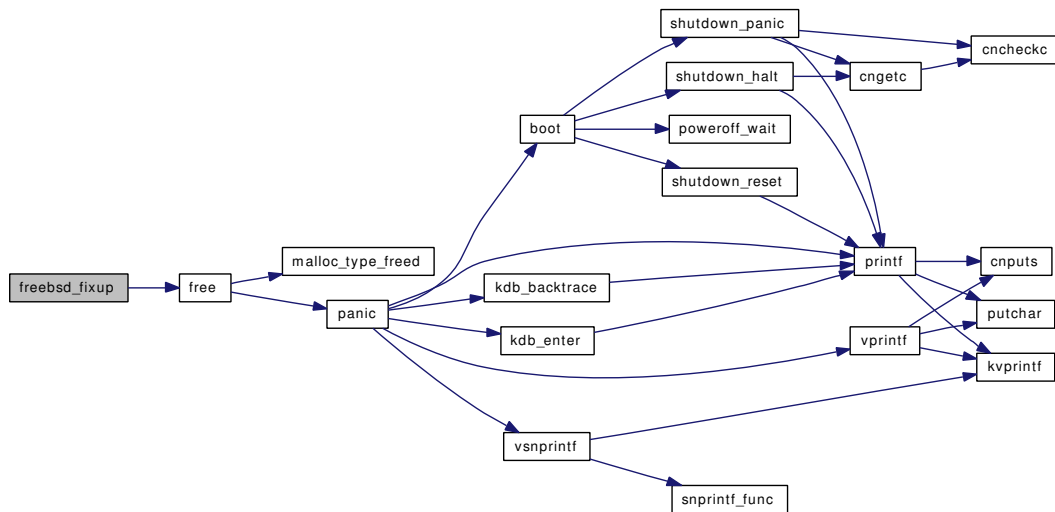
9.7.3.11 `EXEC_SET (__CONCAT(elf, __ELF_WORD_SIZE), __elfN(execs))`

9.7.3.12 `int __elfN() freebsd_fixup (register_t ** stack_base, struct image_params * imgp)`

Definition at line 835 of file `imgact_elf.c`.

References `free()`, and `suword`.

Here is the call graph for this function:



9.7.3.13 `static Elf_Brandinfo* __elfN() get_brandinfo (const Elf_Ehdr * hdr, const char * interp)` [static]

9.7.3.14 `static int __elfN() load_file (struct proc * p, const char * file, u_long * addr, u_long * entry, size_t pagesize)` [static]

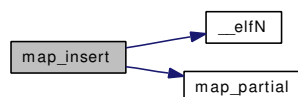
9.7.3.15 `static int __elfN() load_section (struct vmSPACE * vmSPACE, vm_object_t object, vm_offset_t offset, caddr_t vmaddr, size_t memsz, size_t filz, vm_prot_t prot, size_t pagesize)` [static]

9.7.3.16 `static int __elfN() map_insert (vm_map_t map, vm_object_t object, vm_ooffset_t offset, vm_offset_t start, vm_offset_t end, vm_prot_t prot, int cow)` [static]

Definition at line 268 of file `imgact_elf.c`.

References `__elfN()`, and `map_partial()`.

Here is the call graph for this function:



9.7.3.17 `static int __elfN() map_partial (vm_map_t map, vm_object_t object, vm_ooffset_t offset, vm_offset_t start, vm_offset_t end, vm_prot_t prot)` [static]

Definition at line 233 of file `imgact_elf.c`.

Referenced by `map_insert()`.

9.7.3.18 `static void __elfN() puthdr (struct thread *, void *, size_t *, int)` `[static]`

Referenced by `coredump()`.

9.7.3.19 `static void __elfN() putnote (void *, size_t *, const char *, int, const void *, size_t)`
`[static]`

9.7.3.20 `int __elfN() remove_brand_entry (Elf_Brandinfo * entry)`

Definition at line 126 of file `imgact_elf.c`.

9.7.4 Variable Documentation

9.7.4.1 `int osreldate`

9.8 /usr/src/sys/kern/imgact_elf32.c File Reference

```
#include <sys/cdefs.h>
#include <kern/imgact_elf.c>
Include dependency graph for imgact_elf32.c:
```



Defines

- `#define __ELF_WORD_SIZE 32`

Functions

- `__FBSDID ("FreeBSD: src/sys/kern/imgact_elf32.c,v 1.3 2003/06/11 00:56:54 obrien Exp $")`

9.8.1 Define Documentation

9.8.1.1 `#define __ELF_WORD_SIZE 32`

Definition at line 30 of file `imgact_elf32.c`.

Referenced by `link_elf_init()`, and `link_elf_link_preload()`.

9.8.2 Function Documentation

9.8.2.1 `__FBSDID ("FreeBSD: src/sys/kern/imgact_elf32. c, v 1.3 2003/06/11 00:56:54 obrien Exp $")`

9.9 /usr/src/sys/kern/imgact_elf64.c File Reference

```
#include <sys/cdefs.h>
#include <kern/imgact_elf.c>
Include dependency graph for imgact_elf64.c:
```



Defines

- `#define __ELF_WORD_SIZE 64`

Functions

- `__FBSDID ("FreeBSD: src/sys/kern/imgact_elf64.c,v 1.3 2003/06/11 00:56:54 obrien Exp $")`

9.9.1 Define Documentation

9.9.1.1 #define __ELF_WORD_SIZE 64

Definition at line 30 of file `imgact_elf64.c`.

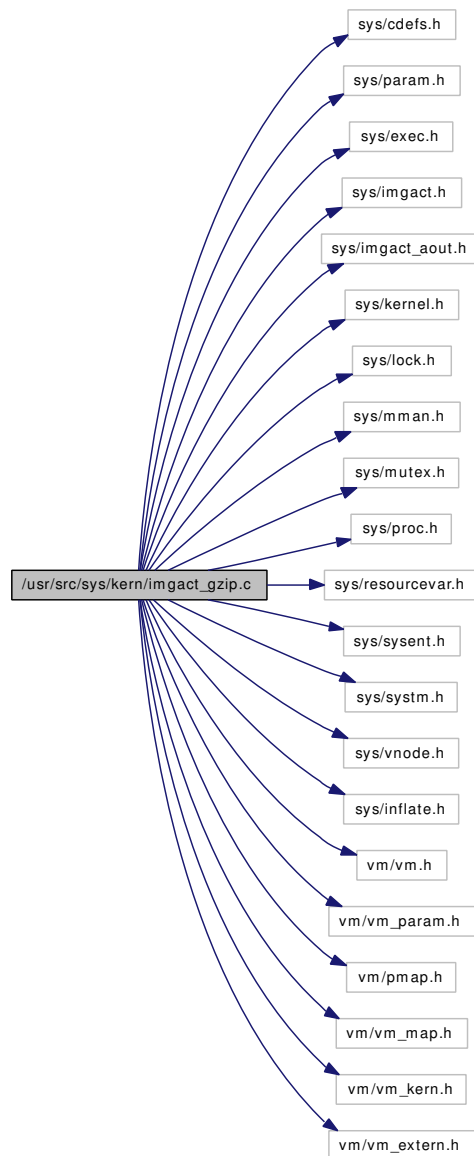
9.9.2 Function Documentation

9.9.2.1 `__FBSDID ("FreeBSD: src/sys/kern/imgact_elf64. c, v 1.3 2003/06/11 00:56:54 obrien Exp $")`

9.10 /usr/src/sys/kern/imgact_gzip.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/exec.h>
#include <sys/imgact.h>
#include <sys/imgact_aout.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mman.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/vnode.h>
#include <sys/inflate.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_kern.h>
#include <vm/vm_extern.h>
```

Include dependency graph for imgact_gzip.c:



Data Structures

- struct [imgact_gzip](#)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/imgact_gzip.c,v 1.55 2005/12/24 04:57:50 alc Exp \$")
- static int [exec_gzip_imgact](#) (struct image_params *imgp)
- static int [NextByte](#) (void *vp)
- static int [do_aout_hdr](#) (struct [imgact_gzip](#) *)
- static int [Flush](#) (void *vp, u_char *, u_long siz)
- `EXEC_SET` (execgzip, [gzip_execsw](#))

Variables

- static struct `execsw` `gzip_execsw` = {`exec_gzip_imgact`, "gzip"}

9.10.1 Function Documentation

9.10.1.1 `__FBSDID("$FreeBSD: src/sys/kern/imgact_gzip.c, v 1.55 2005/12/24 04:57:50 alc Exp $")`

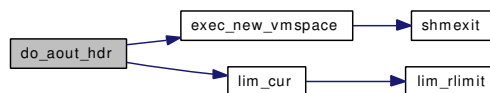
9.10.1.2 `static int do_aout_hdr (struct imgact_gzip *)` [`static`]

Definition at line 158 of file `imgact_gzip.c`.

References `imgact_gzip::a_out`, `aout_sysvec`, `imgact_gzip::bss_size`, `exec_new_vmspace()`, `imgact_gzip::file_end`, `imgact_gzip::file_offset`, `imgact_gzip::ip`, `lim_cur()`, `maxtsiz`, `td`, `imgact_gzip::virtual_offset`, and `imgact_gzip::where`.

Referenced by `Flush()`.

Here is the call graph for this function:

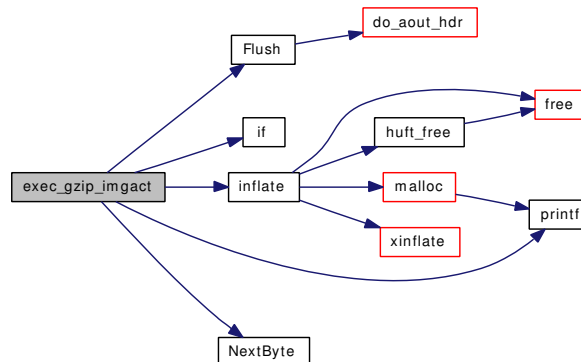


9.10.1.3 `static int exec_gzip_imgact (struct image_params * imgp)` [`static`]

Definition at line 69 of file `imgact_gzip.c`.

References `Flush()`, `if()`, `inflate()`, `NextByte()`, and `printf()`.

Here is the call graph for this function:



9.10.1.4 `EXEC_SET (execgzip, gzip_execsw)`

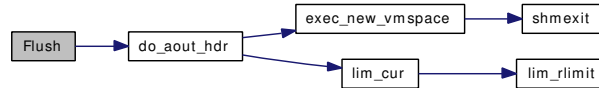
9.10.1.5 `static int Flush (void * vp, u_char *, u_long siz)` [`static`]

Definition at line 340 of file `imgact_gzip.c`.

References `imgact_gzip::a_out`, `do_aout_hdr()`, `imgact_gzip::error`, `imgact_gzip::file_end`, `imgact_gzip::file_offset`, `imgact_gzip::goheader`, `imgact_gzip::output`, `imgact_gzip::virtual_offset`, and `imgact_gzip::where`.

Referenced by `exec_gzip_imgact()`.

Here is the call graph for this function:



9.10.1.6 `static int NextByte (void * vp) [static]`

Definition at line 299 of file `imgact_gzip.c`.

References `imgact_gzip::error`, `imgact_gzip::idx`, `imgact_gzip::inbuf`, `imgact_gzip::ip`, `imgact_gzip::len`, `imgact_gzip::offset`, and `imgact_gzip::where`.

Referenced by `exec_gzip_imgact()`.

9.10.2 Variable Documentation

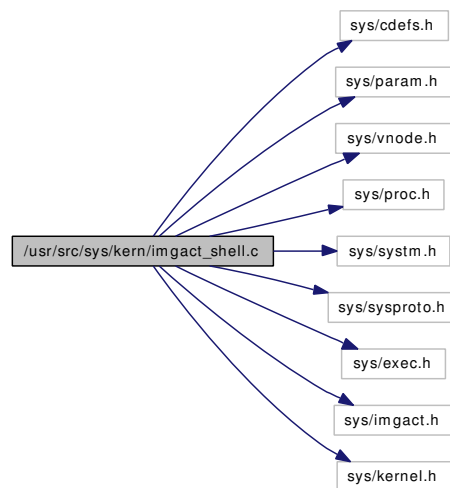
9.10.2.1 `struct execsw gzip_execsw = {exec_gzip_imgact, "gzip"} [static]`

Definition at line 398 of file `imgact_gzip.c`.

9.11 /usr/src/sys/kern/imgact_shell.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/vnode.h>
#include <sys/proc.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/exec.h>
#include <sys/imgact.h>
#include <sys/kernel.h>
```

Include dependency graph for `imgact_shell.c`:



Defines

- #define `SHELLMAGIC` 0x2123

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/imgact_shell.c,v 1.35 2005/06/19 02:21:03 gad Exp \$")
- `int exec_shell_imgact` (struct `image_params` *imgp)
- `EXEC_SET` (shell, `shell_execsw`)

Variables

- static struct `execsw shell_execsw` = { `exec_shell_imgact`, "#!" }

9.11.1 Define Documentation

9.11.1.1 #define SHELLMAGIC 0x2123

Definition at line 40 of file `imgact_shell.c`.

Referenced by `exec_shell_imgact()`.

9.11.2 Function Documentation

9.11.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/imgact_shell.c, v 1.35 2005/06/19 02:21:03 gad Exp \$")

9.11.2.2 EXEC_SET (shell, shell_execsw)

9.11.2.3 int exec_shell_imgact (struct image_params *imgp)

Shell interpreter image activator. An interpreter name beginning at `imgp->args->begin_argv` is the minimal successful exit requirement.

If the given file is a shell-script, then the first line will start with the two characters ‘#!’ (aka SHELLMAGIC), followed by the name of the shell-interpreter to run, followed by zero or more tokens.

The interpreter is then started up such that it will see: `arg[0]` -> The name of interpreter as specified after ‘#!’ in the first line of the script. The interpreter name must not be longer than `MAXSHELLCMDLEN` bytes. `arg[1]` -> *If* there are any additional tokens on the first line, then we add a new `arg[1]`, which is a copy of the rest of that line. The copy starts at the first token after the interpreter name. We leave it to the interpreter to parse the tokens in that value. `arg[x]` -> the full pathname of the script. This will either be `arg[2]` or `arg[1]`, depending on whether or not tokens were found after the interpreter name. `arg[x+1]` -> all the arguments that were specified on the original command line.

This processing is described in the `execve(2)` man page.

Definition at line 94 of file `imgact_shell.c`.

References `SHELLMAGIC`.

9.11.3 Variable Documentation

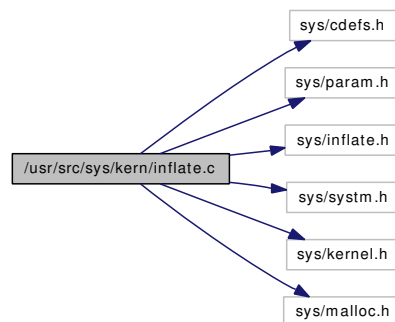
9.11.3.1 struct execsw shell_execsw = { exec_shell_imgact, "#!" } [static]

Definition at line 237 of file `imgact_shell.c`.

9.12 /usr/src/sys/kern/inflate.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/inflate.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
```

Include dependency graph for inflate.c:



Data Structures

- struct [huft](#)

Defines

- #define [uch](#) u_char
- #define [ush](#) u_short
- #define [ulg](#) u_long
- #define [memzero](#)(dest, len) bzero(dest,len)
- #define [NOMEMCPY](#)
- #define [FPRINTF](#) printf
- #define [FLUSH](#)(x, y)
- #define [PKZIP_BUG_WORKAROUND](#)
- #define [INFMOD](#)
- #define [NEEDBITS](#)(glbl, n)
- #define [DUMPBITS](#)(n) {b>>=(n);k-=(n);}
- #define [BMAX](#) 16
- #define [N_MAX](#) 288

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/inflate.c,v 1.20 2005/10/31 15:41:25 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_GZIP,"gzip_trees","Gzip trees")

- static int `huft_build` (struct inflate *, unsigned *, unsigned, unsigned, const ush *, const ush *, struct huft **, int *)
- static int `huft_free` (struct inflate *, struct huft *)
- static int `inflate_codes` (struct inflate *, struct huft *, struct huft *, int, int)
- static int `inflate_stored` (struct inflate *)
- static int `xinflate` (struct inflate *)
- static int `inflate_fixed` (struct inflate *)
- static int `inflate_dynamic` (struct inflate *)
- static int `inflate_block` (struct inflate *, int *)
- int `inflate` (struct inflate *glbl)

Variables

- static const int `qflag` = 0
- static const unsigned `border` []
- static const ush `cplens` []
- static const ush `cplext` []
- static const ush `cpdist` []
- static const ush `cpdext` []
- static const ush `mask` []
- static const int `lbits` = 9
- static const int `dbits` = 6

9.12.1 Define Documentation

9.12.1.1 #define BMAX 16

Definition at line 402 of file inflate.c.

Referenced by `huft_build()`.

9.12.1.2 #define DUMPBITS(n) {b>>=(n);k-=(n);}

Definition at line 363 of file inflate.c.

Referenced by `inflate_block()`, `inflate_codes()`, `inflate_dynamic()`, and `inflate_stored()`.

9.12.1.3 #define FLUSH(x, y)

Value:

```
{
    int foo = (*x->gz_output) (x->gz_private, x->gz_slide, y); \
    if (foo) \
        return foo; \
}
```

Definition at line 43 of file inflate.c.

Referenced by `inflate_codes()`, `inflate_stored()`, and `xinflate()`.

9.12.1.4 #define FPRINTF printf

Definition at line 37 of file inflate.c.

Referenced by inflate_dynamic().

9.12.1.5 #define INFMOD

Definition at line 254 of file inflate.c.

9.12.1.6 #define memzero(dest, len) bzero(dest,len)

Definition at line 33 of file inflate.c.

Referenced by huft_build().

9.12.1.7 #define N_MAX 288

Definition at line 404 of file inflate.c.

Referenced by huft_build().

9.12.1.8 #define NEEDBITS(glbl, n)

Value:

```

{
    while(k<(n)) {
        int c=(*glbl->gz_input)(glbl->gz_private);
        if(c==GZ_EOF)
            return 1;
        b|=((ulg)c)<<k;
        k+=8;
    }
}

```

Definition at line 353 of file inflate.c.

Referenced by inflate_block(), inflate_codes(), inflate_dynamic(), and inflate_stored().

9.12.1.9 #define NOMEMCPY

Definition at line 35 of file inflate.c.

9.12.1.10 #define PKZIP_BUG_WORKAROUND

Definition at line 234 of file inflate.c.

9.12.1.11 #define uch u_char

Definition at line 27 of file inflate.c.

Referenced by huft_build(), inflate_codes(), and inflate_stored().

9.12.1.12 #define ulg u_long

Definition at line 29 of file inflate.c.

Referenced by inflate_block(), inflate_codes(), inflate_dynamic(), and inflate_stored().

9.12.1.13 #define ush u_short

Definition at line 28 of file inflate.c.

9.12.2 Function Documentation

9.12.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/inflate.c, v 1.20 2005/10/31 15:41:25 rwatson Exp \$")

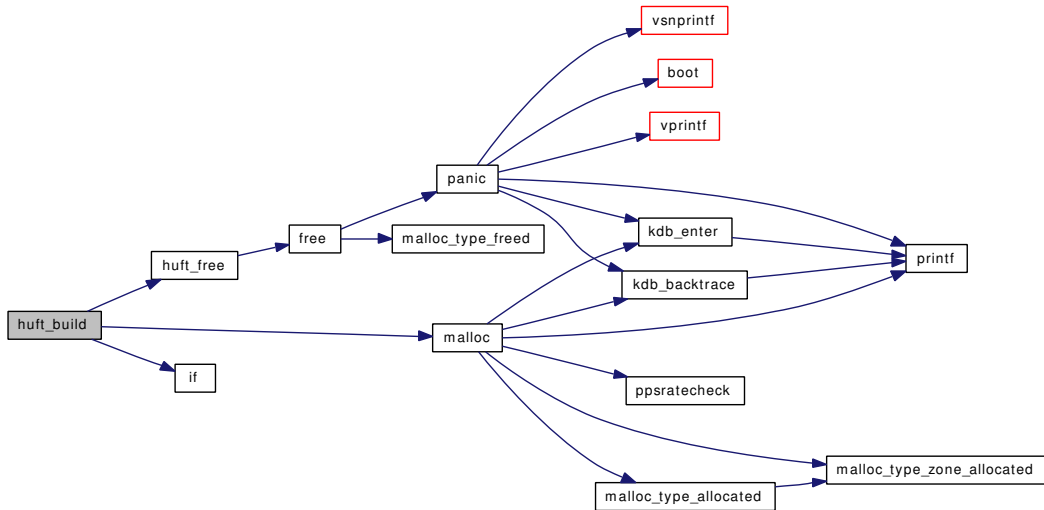
9.12.2.2 static int huft_build (struct inflate *, unsigned *, unsigned, unsigned, const ush *, const ush *, struct huft **, int *) [static]

Definition at line 415 of file inflate.c.

References huft::b, BMAX, huft::e, huft_free(), if(), malloc(), memzero, huft::n, N_MAX, huft::t, uch, and huft::v.

Referenced by inflate_dynamic(), and inflate_fixed().

Here is the call graph for this function:



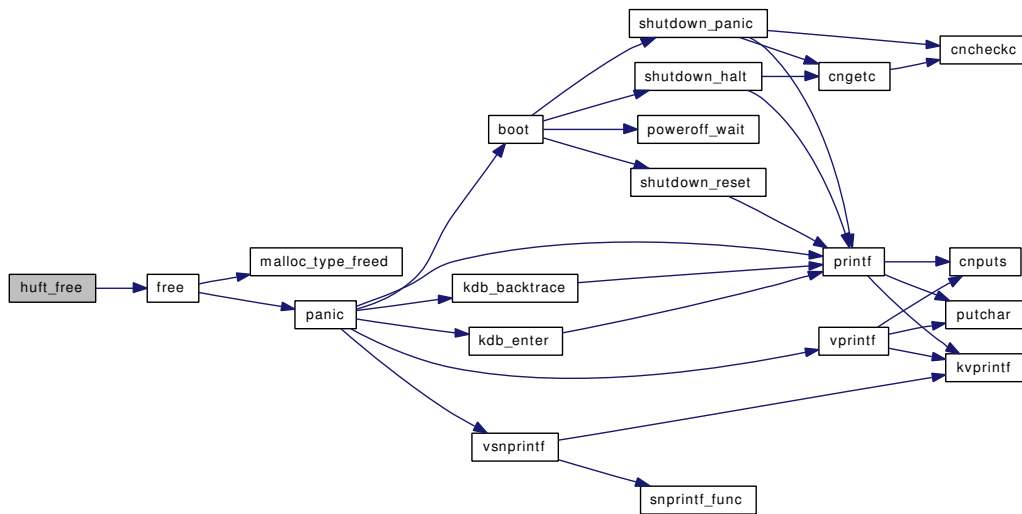
9.12.2.3 static int huft_free (struct inflate *, struct huft *) [static]

Definition at line 618 of file inflate.c.

References free(), huft::t, and huft::v.

Referenced by huft_build(), inflate(), inflate_dynamic(), and inflate_fixed().

Here is the call graph for this function:



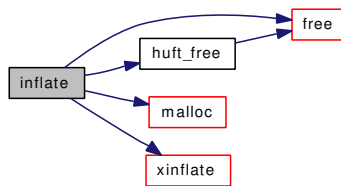
9.12.2.4 int inflate (struct inflate * gbl)

Definition at line 1043 of file inflate.c.

References free(), huft_free(), malloc(), and xinflate().

Referenced by exec_gzip_imgact().

Here is the call graph for this function:



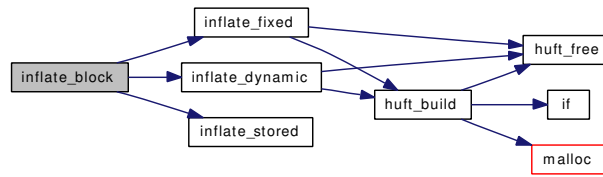
9.12.2.5 static int inflate_block (struct inflate *, int *) [static]

Definition at line 971 of file inflate.c.

References huft::b, DUMPBITS, inflate_dynamic(), inflate_fixed(), inflate_stored(), NEEDBITS, huft::t, and ulg.

Referenced by xinflate().

Here is the call graph for this function:

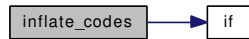


9.12.2.6 static int inflate_codes (struct inflate *, struct huft *, struct huft *, int, int) [static]

Definition at line 640 of file inflate.c.

References huft::b, DUMPBITS, huft::e, FLUSH, if(), mask, huft::n, NEEDBITS, huft::t, td, uch, ulg, and huft::v.

Here is the call graph for this function:



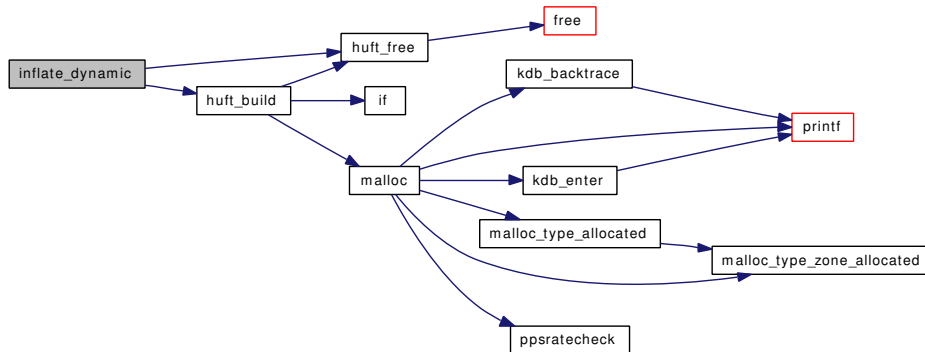
9.12.2.7 static int inflate_dynamic (struct inflate *) [static]

Definition at line 825 of file inflate.c.

References huft::b, border, cpdext, cpdist, cplens, cplext, dbits, DUMPBITS, FPRINTF, huft_build(), huft_free(), lbits, mask, huft::n, NEEDBITS, qflag, td, and ulg.

Referenced by inflate_block().

Here is the call graph for this function:



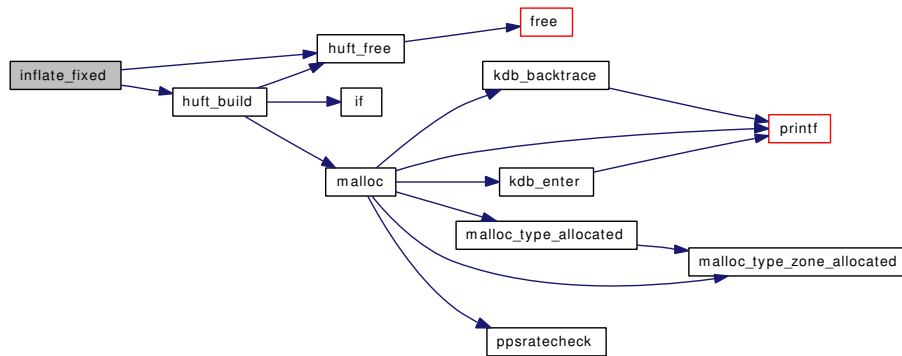
9.12.2.8 static int inflate_fixed (struct inflate *) [static]

Definition at line 783 of file inflate.c.

References cpdext, cpdist, cplens, cplext, huft_build(), and huft_free().

Referenced by inflate_block().

Here is the call graph for this function:



9.12.2.9 static int inflate_stored (struct inflate *) [static]

Definition at line 736 of file inflate.c.

References huft::b, DUMPBITS, FLUSH, huft::n, NEEDBITS, uch, and ulg.

Referenced by inflate_block().

9.12.2.10 static MALLOC_DEFINE (M_GZIP, "gzip_trees", "Gzip trees") [static]

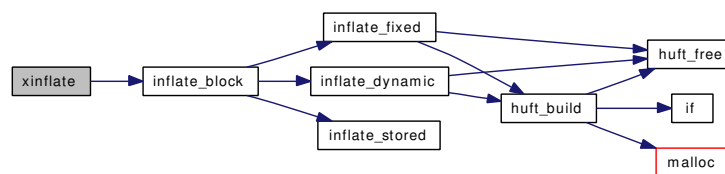
9.12.2.11 static int xinflate (struct inflate *) [static]

Definition at line 1010 of file inflate.c.

References huft::e, FLUSH, and inflate_block().

Referenced by inflate().

Here is the call graph for this function:



9.12.3 Variable Documentation

9.12.3.1 const unsigned border[] [static]

Initial value:

```
{
    16, 17, 18, 0, 8, 7, 9, 6, 10, 5, 11, 4, 12, 3, 13, 2, 14, 1, 15}
```

Definition at line 298 of file inflate.c.

Referenced by inflate_dynamic().

9.12.3.2 const ush cpdext[] [static]

Initial value:

```
{
    0, 0, 0, 0, 1, 1, 2, 2, 3, 3, 4, 4, 5, 5, 6, 6,
    7, 7, 8, 8, 9, 9, 10, 10, 11, 11,
    12, 12, 13, 13}
```

Definition at line 315 of file inflate.c.

Referenced by inflate_dynamic(), and inflate_fixed().

9.12.3.3 const ush cpdist[] [static]

Initial value:

```
{
    1, 2, 3, 4, 5, 7, 9, 13, 17, 25, 33, 49, 65, 97, 129, 193,
    257, 385, 513, 769, 1025, 1537, 2049, 3073, 4097, 6145,
    8193, 12289, 16385, 24577}
```

Definition at line 310 of file inflate.c.

Referenced by inflate_dynamic(), and inflate_fixed().

9.12.3.4 const ush cplens[] [static]

Initial value:

```
{
    3, 4, 5, 6, 7, 8, 9, 10, 11, 13, 15, 17, 19, 23, 27, 31,
    35, 43, 51, 59, 67, 83, 99, 115, 131, 163, 195, 227, 258, 0, 0}
```

Definition at line 301 of file inflate.c.

Referenced by inflate_dynamic(), and inflate_fixed().

9.12.3.5 const ush cplext[] [static]

Initial value:

```
{
    0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 2, 2, 2, 2,
    3, 3, 3, 3, 4, 4, 4, 4, 5, 5, 5, 5, 0, 99, 99}
```

Definition at line 306 of file inflate.c.

Referenced by inflate_dynamic(), and inflate_fixed().

9.12.3.6 const int `dbits` = 6 [static]

Definition at line 398 of file inflate.c.

Referenced by inflate_dynamic().

9.12.3.7 const int `lbits` = 9 [static]

Definition at line 397 of file inflate.c.

Referenced by inflate_dynamic().

9.12.3.8 const ush `mask`[] [static]

Initial value:

```
{
    0x0000,
    0x0001, 0x0003, 0x0007, 0x000f, 0x001f, 0x003f, 0x007f, 0x00ff,
    0x01ff, 0x03ff, 0x07ff, 0x0fff, 0x1fff, 0x3fff, 0x7fff, 0xffff
}
```

Definition at line 321 of file inflate.c.

Referenced by blst_leaf_alloc(), blst_leaf_fill(), blst_leaf_free(), fd_first_free(), fd_last_used(), inflate_codes(), inflate_dynamic(), sigsuspend(), and vfs_bio_clrbuf().

9.12.3.9 const int `qflag` = 0 [static]

Definition at line 49 of file inflate.c.

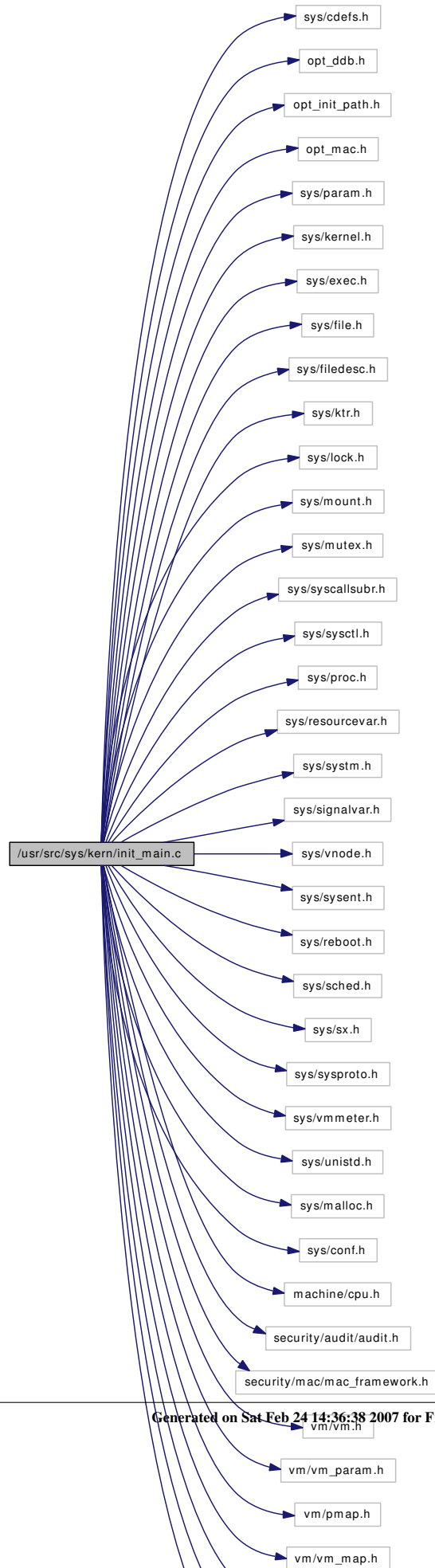
Referenced by inflate_dynamic(), and kvprintf().

9.13 /usr/src/sys/kern/init_main.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_init_path.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/exec.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/system.h>
#include <sys/signalvar.h>
#include <sys/vnode.h>
#include <sys/sysent.h>
#include <sys/reboot.h>
#include <sys/sched.h>
#include <sys/sx.h>
#include <sys/sysproto.h>
#include <sys/vmmeter.h>
#include <sys/unistd.h>
#include <sys/malloc.h>
#include <sys/conf.h>
#include <machine/cpu.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
```

```
#include <vm/vm_map.h>
#include <sys/copyright.h>
#include <ddb/ddb.h>
#include <ddb/db_sym.h>
```

Include dependency graph for init_main.c:



Defines

- #define `INIT_SHUTDOWN_TIMEOUT` 120

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/init_main.c,v 1.273 2007/01/23 08:46:50 jeff Exp \$")
- void `mi_startup` (void)
- thread `thread0` `__aligned` (8)
- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `boothowto`, `CTLFLAG_RD`, &`boothowto`, 0, "")
- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `bootverbose`, `CTLFLAG_RW`, &`bootverbose`, 0, "")
- `SET_DECLARE` (`sysinit_set`, struct `sysinit`)
- void `sysinit_add` (struct `sysinit` `**set`, struct `sysinit` `**set_end`)
- static void `print_caddr_t` (void `*data` `__unused`)
- static void `set_boot_verbose` (void `*data` `__unused`)
- static void `proc0_init` (void `*dummy` `__unused`)
- static void `proc0_post` (void `*dummy` `__unused`)
- `SYSCTL_STRING` (`_kern`, `OID_AUTO`, `init_path`, `CTLFLAG_RD`, `init_path`, 0, "Path used to search the init process")
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `init_shutdown_timeout`, `CTLFLAG_RW`, &`init_shutdown_timeout`, 0, "")
- static void `start_init` (void `*dummy`)
- static void `create_init` (const void `*udata` `__unused`)
- static void `kick_init` (const void `*udata` `__unused`)

Variables

- static struct session `session0`
- static struct pgrp `pgrp0`
- proc `proc0`
- vm space `vm space0`
- proc `* initproc`
- int `boothowto` = 0
- int `bootverbose`
- `sysinit` `** sysinit`
- `sysinit` `** sysinit_end`
- `sysinit` `** newsysinit`
- `sysinit` `** newsysinit_end`
- sysentvec `null_sysvec`
- static char `init_path` [`MAXPATHLEN`]
- static int `init_shutdown_timeout` = `INIT_SHUTDOWN_TIMEOUT`

9.13.1 Define Documentation

9.13.1.1 #define INIT_SHUTDOWN_TIMEOUT 120

Definition at line 557 of file `init_main.c`.

9.13.2 Function Documentation

9.13.2.1 struct thread thread0 __aligned (8)

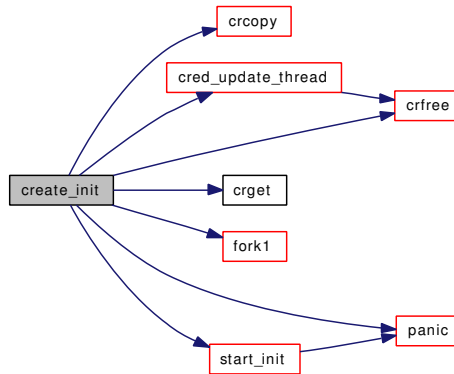
9.13.2.2 __FBSDID ("\$FreeBSD: src/sys/kern/init_main.c, v 1.273 2007/01/23 08:46:50 jeff Exp \$")

9.13.2.3 static void create_init (const void *udata __unused) [static]

Definition at line 690 of file init_main.c.

References crcopy(), cred_update_thread(), crfree(), crget(), fork1(), initproc, panic(), sched_lock, and start_init().

Here is the call graph for this function:

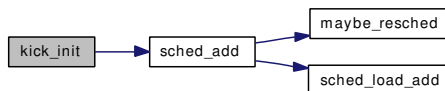


9.13.2.4 static void kick_init (const void *udata __unused) [static]

Definition at line 726 of file init_main.c.

References `initproc`, `sched_add()`, `sched_lock`, and `td`.

Here is the call graph for this function:

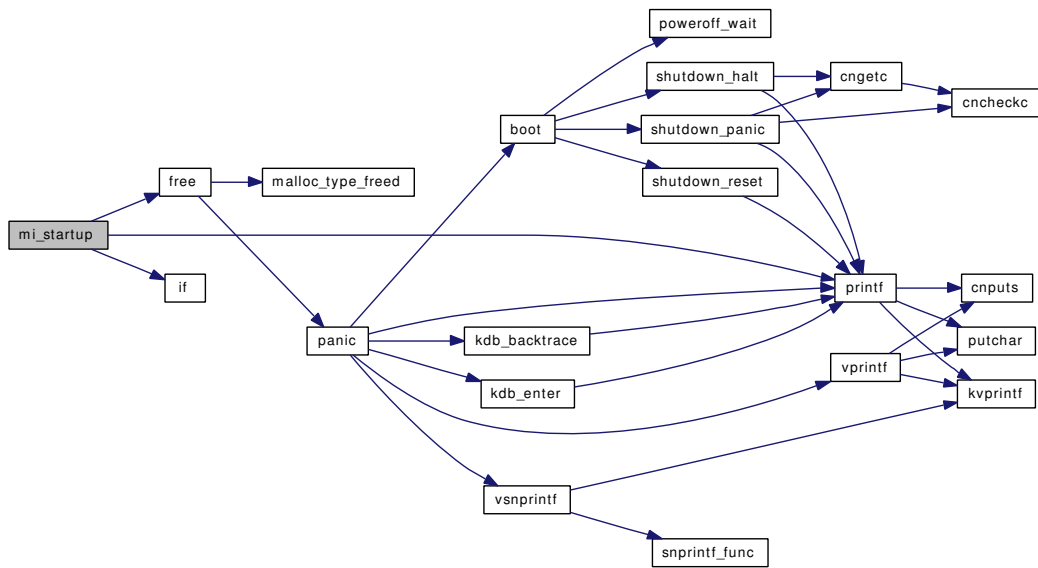


9.13.2.5 void mi_startup (void)

Definition at line 168 of file init_main.c.

References `free()`, `if()`, `newsysinit`, `newsysinit_end`, `printf()`, `sysinit`, and `sysinit_end`.

Here is the call graph for this function:

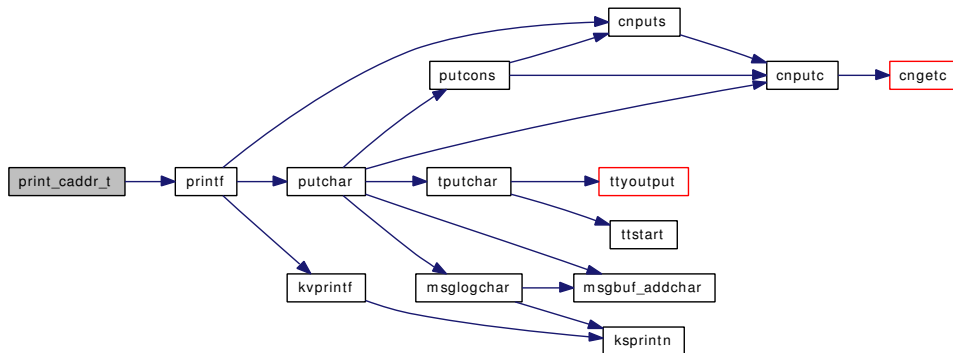


9.13.2.6 static void print_caddr_t (void *data __unused) [static]

Definition at line 286 of file init_main.c.

References printf().

Here is the call graph for this function:

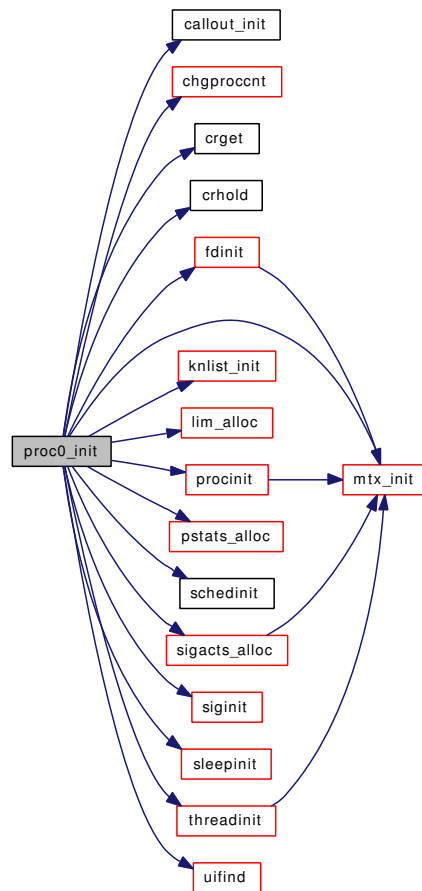


9.13.2.7 static void proc0_init (void *dummy __unused) [static]

Definition at line 361 of file init_main.c.

References allproc, callout_init(), chgprocnt(), crget(), crhold(), fdinit(), knlist_init(), lim_alloc(), maxfiles, maxproc, mtx_init(), null_sysvec, pgrp0, proc0, procinit(), pstats_alloc(), schedinit(), session0, sigacts_alloc(), siginit(), sleepinit(), td, threadinit(), uifind(), and vmSPACE0.

Here is the call graph for this function:

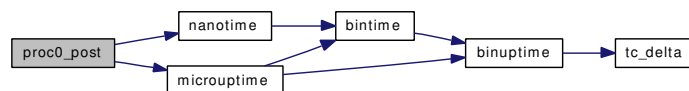


9.13.2.8 static void proc0_post (void *dummy __unused) [static]

Definition at line 495 of file init_main.c.

References allproc_lock, cpu_ticks, microuptime(), nanotime(), and ticks.

Here is the call graph for this function:



9.13.2.9 static void set_boot_verbose (void *data __unused) [static]

Definition at line 309 of file init_main.c.

References boothowto, and bootverbose.

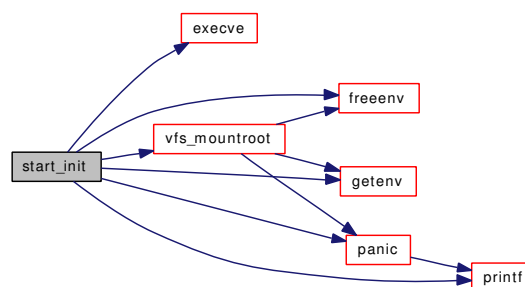
9.13.2.10 SET_DECLARE (sysinit_set, struct sysinit)**9.13.2.11** static void start_init (void * dummy) [static]

Definition at line 568 of file init_main.c.

References `execve_args::argv`, `boothowto`, `bootverbose`, `execve_args::envv`, `execve()`, `execve_args::fname`, `freeenv()`, `getenv()`, `Giant`, `init_path`, `panic()`, `printf()`, `suword`, `td`, `ucp`, and `vfs_mountroot()`.

Referenced by `create_init()`.

Here is the call graph for this function:

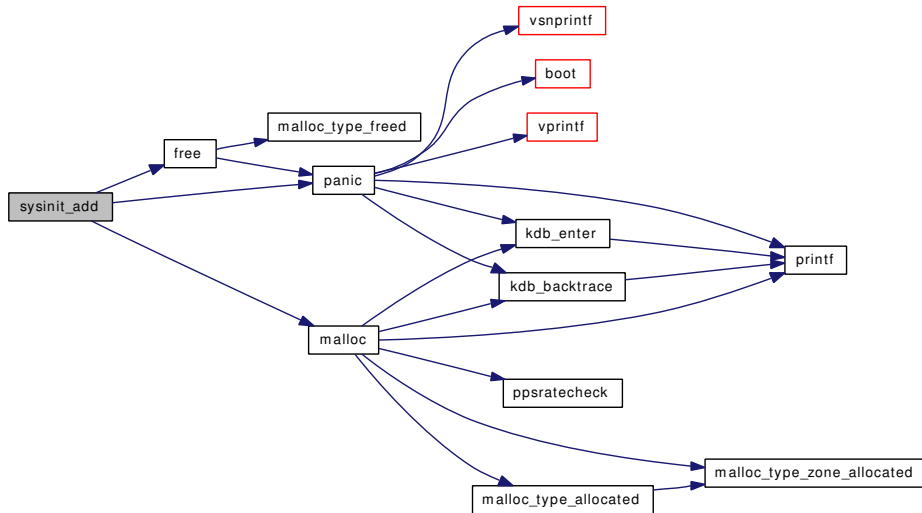
**9.13.2.12** SYSCTL_INT (_kern, OID_AUTO, `init_shutdown_timeout`, CTLFLAG_RW, & `init_shutdown_timeout`, 0, "")**9.13.2.13** SYSCTL_INT (_debug, OID_AUTO, `bootverbose`, CTLFLAG_RW, & `bootverbose`, 0, "")**9.13.2.14** SYSCTL_INT (_debug, OID_AUTO, `boothowto`, CTLFLAG_RD, & `boothowto`, 0, "")**9.13.2.15** SYSCTL_STRING (_kern, OID_AUTO, `init_path`, CTLFLAG_RD, `init_path`, 0, "Path used to search the init process")**9.13.2.16** void sysinit_add (struct `sysinit` ** set, struct `sysinit` ** set_end)

Definition at line 126 of file init_main.c.

References `free()`, `malloc()`, and `panic()`.

Referenced by `linker_preload()`.

Here is the call graph for this function:



9.13.3 Variable Documentation

9.13.3.1 int `boothowto` = 0

Definition at line 101 of file `init_main.c`.

Referenced by `set_boot_verbose()`, `start_init()`, and `vfs_mountroot()`.

9.13.3.2 int `bootverbose`

Definition at line 103 of file `init_main.c`.

Referenced by `bus_setup_intr()`, `clock_register()`, `cpu_tick_calibrate()`, `devclass_alloc_unit()`, `device_probe_and_attach()`, `firmware_register()`, `linker_preload()`, `msgbuf_reinit()`, `power_profile_set_state()`, `pty_clone()`, `pty_maybecleanup()`, `set_boot_verbose()`, `start_init()`, `tc_init()`, `vfs_mount_destroy()`, and `vntblinit()`.

9.13.3.3 char `init_path`[MAXPATHLEN] [static]

Initial value:

```
"/sbin/init:/sbin/oinit:/sbin/init.bak:/rescue/init:/stand/sysinstall"
```

Definition at line 543 of file `init_main.c`.

Referenced by `start_init()`.

9.13.3.4 int `init_shutdown_timeout` = INIT_SHUTDOWN_TIMEOUT [static]

Definition at line 559 of file `init_main.c`.

9.13.3.5 struct proc* `initproc`

Definition at line 99 of file `init_main.c`.

Referenced by `create_init()`, `exit1()`, `fork1()`, `kern_ptrace()`, `kick_init()`, `kthread_exit()`, and `shutdown_nice()`.

9.13.3.6 struct `sysinit newsysinit`**

Definition at line 119 of file `init_main.c`.

Referenced by `mi_startup()`.

9.13.3.7 struct `sysinit ** newsysinit_end`

Definition at line 119 of file `init_main.c`.

Referenced by `mi_startup()`.

9.13.3.8 struct `sysentvec null_sysvec`

Initial value:

```
{
    0,
    NULL,
    0,
    0,
    NULL,
    0,
    NULL,
    NULL,
    NULL,
    NULL,
    NULL,
    NULL,
    NULL,
    NULL,
    NULL,
    "null",
    NULL,
    NULL,
    0,
    PAGE_SIZE,
    VM_MIN_ADDRESS,
    VM_MAXUSER_ADDRESS,
    USRSTACK,
    PS_STRINGS,
    VM_PROT_ALL,
    NULL,
    NULL,
    NULL
}
```

Definition at line 317 of file `init_main.c`.

Referenced by `proc0_init()`.

9.13.3.9 struct `pgrp pgrp0` [static]

Definition at line 95 of file `init_main.c`.

Referenced by `proc0_init()`.

9.13.3.10 struct `proc` `proc0`

Definition at line 96 of file `init_main.c`.

Referenced by `fork1()`, `kthread_create()`, `mutex_init()`, `proc0_init()`, and `schedinit()`.

9.13.3.11 struct `session` `session0` [static]

Definition at line 94 of file `init_main.c`.

Referenced by `proc0_init()`.

9.13.3.12 struct `sysinit` `sysinit`**

Definition at line 118 of file `init_main.c`.

Referenced by `linker_file_sysinit()`, `linker_file_sysuninit()`, `linker_preload()`, and `mi_startup()`.

9.13.3.13 struct `sysinit` ** `sysinit_end`

Definition at line 118 of file `init_main.c`.

Referenced by `mi_startup()`.

9.13.3.14 struct `vmpace` `vmpace0`

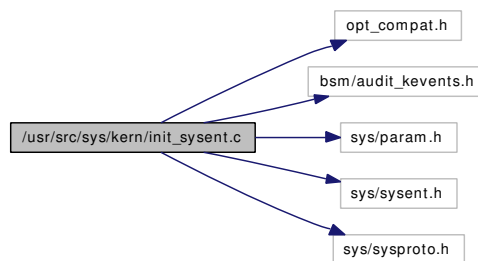
Definition at line 98 of file `init_main.c`.

Referenced by `proc0_init()`.

9.14 /usr/src/sys/kern/init_sysent.c File Reference

```
#include "opt_compat.h"
#include <bsm/audit_kevents.h>
#include <sys/param.h>
#include <sys/sysent.h>
#include <sys/sysproto.h>
```

Include dependency graph for init_sysent.c:



Defines

- #define [AS\(name\)](#) (sizeof(struct name) / sizeof(register_t))
- #define [compat\(n, name\)](#) 0, (sy_call_t *)nosys
- #define [compat4\(n, name\)](#) 0, (sy_call_t *)nosys

Variables

- [sysent](#) `sysent []`

9.14.1 Define Documentation

9.14.1.1 #define [AS\(name\)](#) (sizeof(struct name) / sizeof(register_t))

Definition at line 16 of file init_sysent.c.

9.14.1.2 #define [compat\(n, name\)](#) 0, (sy_call_t *)nosys

Definition at line 21 of file init_sysent.c.

9.14.1.3 #define [compat4\(n, name\)](#) 0, (sy_call_t *)nosys

Definition at line 27 of file init_sysent.c.

9.14.2 Variable Documentation

9.14.2.1 struct `sysent` `sysent` []

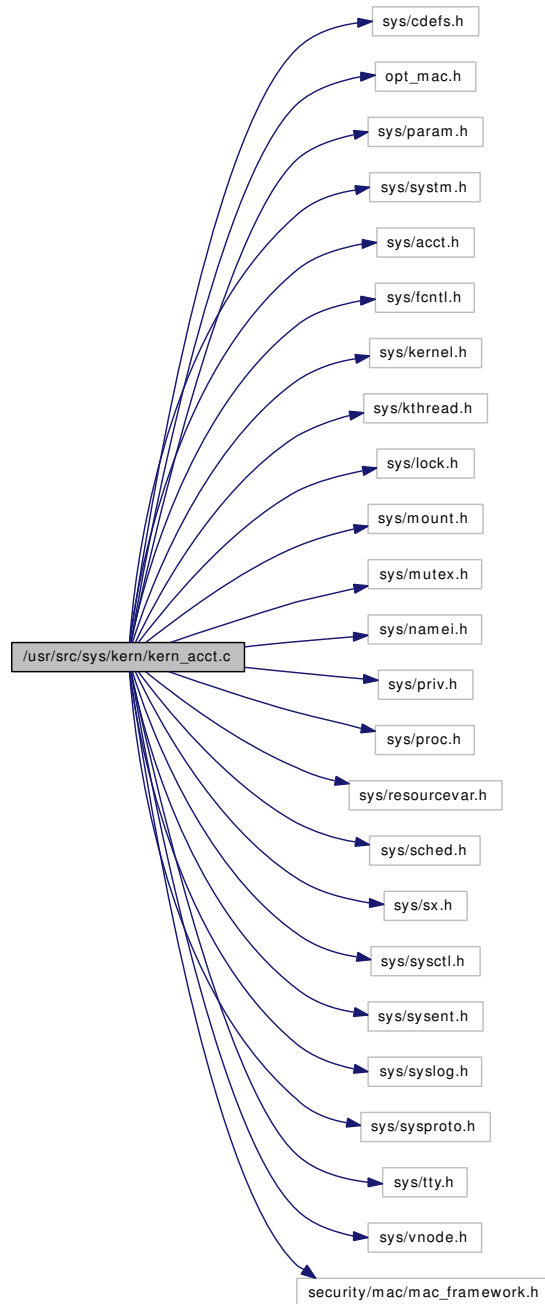
Definition at line 31 of file `init_sysent.c`.

Referenced by `syscall_deregister()`, and `syscall_register()`.

9.15 /usr/src/sys/kern/kern_acct.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/acct.h>
#include <sys/fcntl.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/syslog.h>
#include <sys/sysproto.h>
#include <sys/tty.h>
#include <sys/vnode.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_acct.c:



Defines

- #define `ACCT_RUNNING` 1
- #define `ACCT_EXITREQ` 2
- #define `MANTSIZE` 13
- #define `EXPSIZE` 3
- #define `MAXFRACT` $((1 \ll \text{MANTSIZE}) - 1)$

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/kern_acct.c,v 1.86 2007/01/08 20:35:13 rwatson Exp \$")
- static `comp_t encode_comp_t` (u_long, u_long)
- static void `acctwatch` (void)
- static void `acct_thread` (void *)
- static int `acct_disable` (struct thread *)
- `SX_SYSINIT` (acct,&acct_sx,"acct_sx")
- `SYSCTL_INT` (_kern, OID_AUTO, acct_suspend, CTLFLAG_RW,&acctsuspend, 0,"percentage of free disk space below which accounting stops")
- `SYSCTL_INT` (_kern, OID_AUTO, acct_resume, CTLFLAG_RW,&acctresume, 0,"percentage of free disk space above which accounting resumes")
- static int `sysctl_acct_chkfreq` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, acct_chkfreq, CTLTYPE_INT|CTLFLAG_RW,&acctchkfreq, 0, sysctl_acct_chkfreq,"I","frequency for checking the free space")
- `SYSCTL_INT` (_kern, OID_AUTO, acct_configured, CTLFLAG_RD,&acct_configured, 0,"Accounting configured or not")
- `SYSCTL_INT` (_kern, OID_AUTO, acct_suspended, CTLFLAG_RD,&acct_suspended, 0,"Accounting suspended or not")
- int `acct` (struct thread *td, struct acct_args *uap)
- int `acct_process` (struct thread *td)

Variables

- static int `acct_configured`
- static int `acct_suspended`
- static struct vnode * `acct_vp`
- static struct ucred * `acct_cred`
- static int `acct_flags`
- static struct sx `acct_sx`
- static int `acct_state`
- static int `acctsuspend` = 2
- static int `acctresume` = 4
- static int `acctchkfreq` = 15

9.15.1 Define Documentation

9.15.1.1 #define ACCT_EXITREQ 2

Definition at line 140 of file kern_acct.c.

Referenced by `acct()`, `acct_thread()`, and `acctwatch()`.

9.15.1.2 #define ACCT_RUNNING 1

Definition at line 139 of file kern_acct.c.

Referenced by `acct()`, and `acct_thread()`.

9.15.1.3 #define EXPSIZE 3

Definition at line 440 of file kern_acct.c.

Referenced by encode_comp_t().

9.15.1.4 #define MANTSIZE 13

Definition at line 439 of file kern_acct.c.

Referenced by encode_comp_t().

9.15.1.5 #define MAXFRACT ((1 << MANTSIZE) - 1)

Definition at line 441 of file kern_acct.c.

Referenced by encode_comp_t().

9.15.2 Function Documentation

9.15.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_acct. c, v 1.86 2007/01/08 20:35:13 rwatson Exp \$")

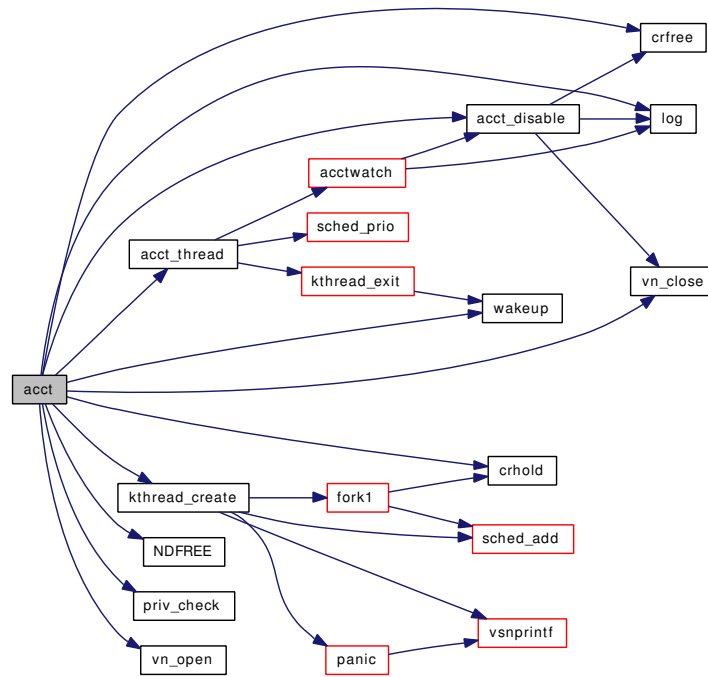
9.15.2.2 int acct (struct thread * td, struct acct_args * uap)

Definition at line 191 of file kern_acct.c.

References acct_configured, acct_cred, acct_disable(), ACCT_EXITREQ, acct_flags, ACCT_RUNNING, acct_state, acct_suspended, acct_sx, acct_thread(), acct_vp, crfree(), crhold(), kthread_create(), log(), ND-FREE(), priv_check(), vn_close(), vn_open(), and wakeup().

Referenced by acct_process().

Here is the call graph for this function:



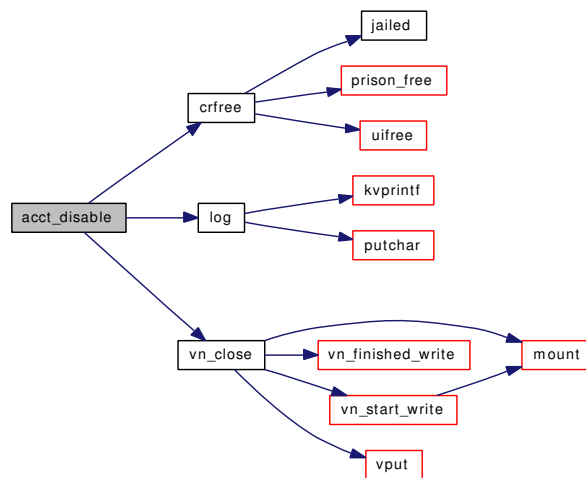
9.15.2.3 static int acct_disable (struct thread *) [static]

Definition at line 306 of file kern_acct.c.

References acct_configured, acct_cred, acct_flags, acct_sx, acct_vp, crfree(), log(), and vn_close().

Referenced by acct(), and acctwatch().

Here is the call graph for this function:



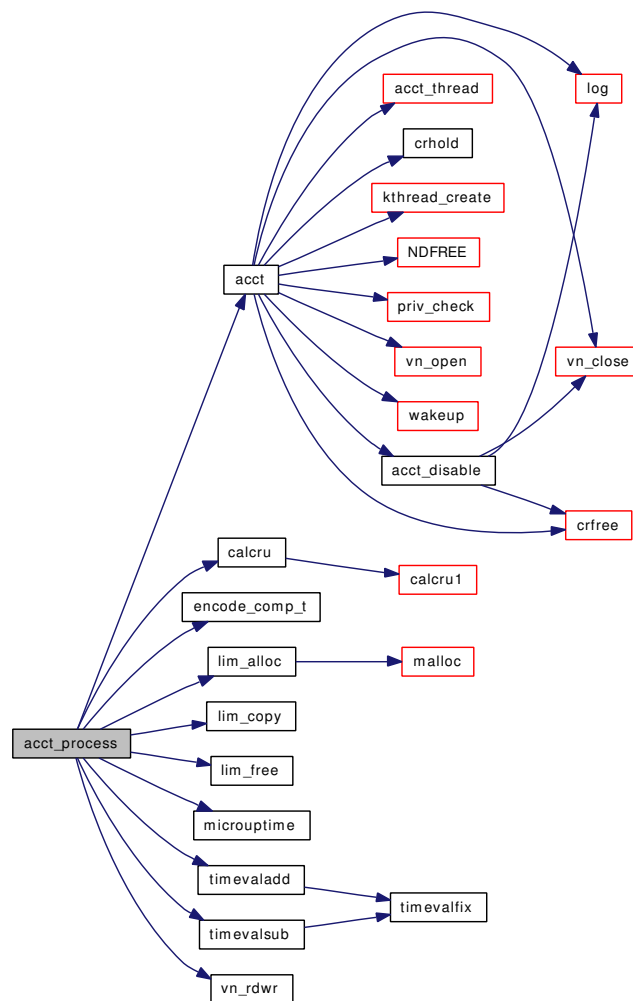
9.15.2.4 int acct_process (struct thread * td)

Definition at line 328 of file kern_acct.c.

References acct(), acct_cred, acct_suspended, acct_sx, acct_vp, boottime, calcru(), encode_comp_t(), hz, lim_alloc(), lim_copy(), lim_free(), microuptime(), ret, tick, timevaladd(), timevalsub(), and vn_rdwr().

Referenced by exit1().

Here is the call graph for this function:



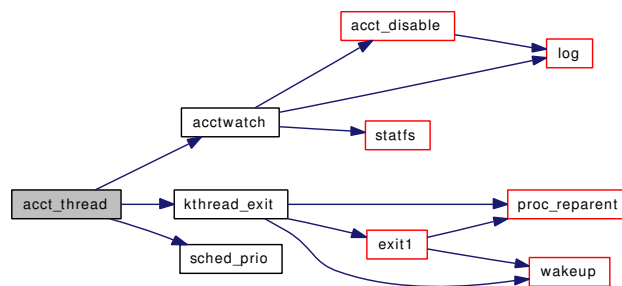
9.15.2.5 static void acct_thread (void *) [static]

Definition at line 537 of file kern_acct.c.

References ACCT_EXITREQ, ACCT_RUNNING, acct_state, acct_sx, acctchkfreq, acctwatch(), hz, kthread_exit(), sched_lock, and sched_prio().

Referenced by acct().

Here is the call graph for this function:



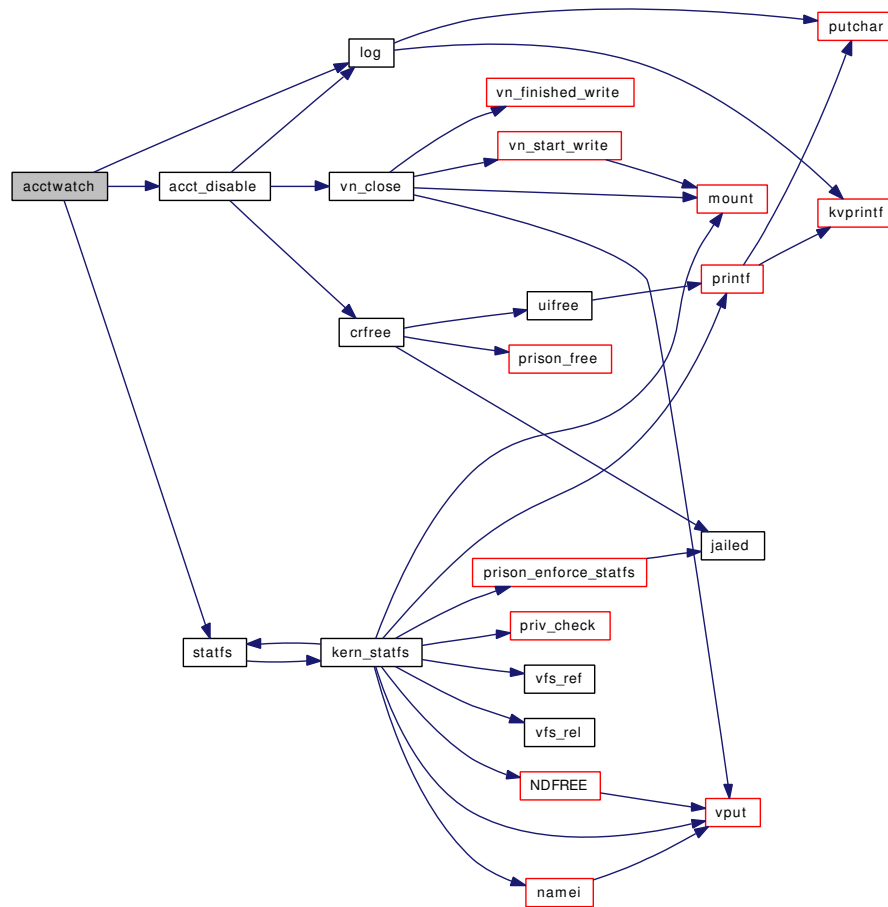
9.15.2.6 `static void acctwatch (void)` [static]

Definition at line 479 of file `kern_acct.c`.

References `acct_disable()`, `ACCT_EXITREQ`, `acct_state`, `acct_suspended`, `acct_sx`, `acct_vp`, `acctresume`, `acctsuspend`, `log()`, and `stats()`.

Referenced by `acct_thread()`.

Here is the call graph for this function:



9.15.2.7 static comp_t encode_comp_t(u_long, u_long) [static]

Definition at line 444 of file kern_acct.c.

References EXPSIZE, MANTSIZE, and MAXFRACT.

Referenced by acct_process().

9.15.2.8 SX_SYSINIT(acct, &acct_sx, "acct_sx")

9.15.2.9 static int sysctl_acct_chkfreq(SYSCTL_HANDLER_ARGS) [static]

Definition at line 156 of file kern_acct.c.

References acctchkfreq.

- 9.15.2.10** `SYSCTL_INT` (`_kern`, `OID_AUTO`, `acct_suspended`, `CTLFLAG_RD`, & `acct_suspended`, `0`, "Accounting suspended or not")
- 9.15.2.11** `SYSCTL_INT` (`_kern`, `OID_AUTO`, `acct_configured`, `CTLFLAG_RD`, & `acct_configured`, `0`, "Accounting configured or not")
- 9.15.2.12** `SYSCTL_INT` (`_kern`, `OID_AUTO`, `acct_resume`, `CTLFLAG_RW`, & `acctresume`, `0`, "percentage of free disk space above which accounting resumes")
- 9.15.2.13** `SYSCTL_INT` (`_kern`, `OID_AUTO`, `acct_suspend`, `CTLFLAG_RW`, & `acctsuspend`, `0`, "percentage of free disk space below which accounting stops")
- 9.15.2.14** `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `acct_chkfreq`, `CTLTYPE_INT|CTLFLAG_RW`, & `acctchkfreq`, `0`, `sysctl_acct_chkfreq`, "I", "frequency for checking the free space")

9.15.3 Variable Documentation

9.15.3.1 `int acct_configured` [static]

Definition at line 125 of file `kern_acct.c`.

Referenced by `acct()`, and `acct_disable()`.

9.15.3.2 `struct ucred* acct_cred` [static]

Definition at line 128 of file `kern_acct.c`.

Referenced by `acct()`, `acct_disable()`, and `acct_process()`.

9.15.3.3 `int acct_flags` [static]

Definition at line 129 of file `kern_acct.c`.

Referenced by `acct()`, and `acct_disable()`.

9.15.3.4 `int acct_state` [static]

Definition at line 137 of file `kern_acct.c`.

Referenced by `acct()`, `acct_thread()`, and `acctwatch()`.

9.15.3.5 `int acct_suspended` [static]

Definition at line 126 of file `kern_acct.c`.

Referenced by `acct()`, `acct_process()`, and `acctwatch()`.

9.15.3.6 `struct sx acct_sx` [static]

Definition at line 130 of file `kern_acct.c`.

Referenced by `acct()`, `acct_disable()`, `acct_process()`, `acct_thread()`, and `acctwatch()`.

9.15.3.7 struct vnode* acct_vp [static]

Definition at line 127 of file kern_acct.c.

Referenced by acct(), acct_disable(), acct_process(), and acctwatch().

9.15.3.8 int acctchkfreq = 15 [static]

Definition at line 153 of file kern_acct.c.

Referenced by acct_thread(), and sysctl_acct_chkfreq().

9.15.3.9 int acctresume = 4 [static]

Definition at line 149 of file kern_acct.c.

Referenced by acctwatch().

9.15.3.10 int acctsuspend = 2 [static]

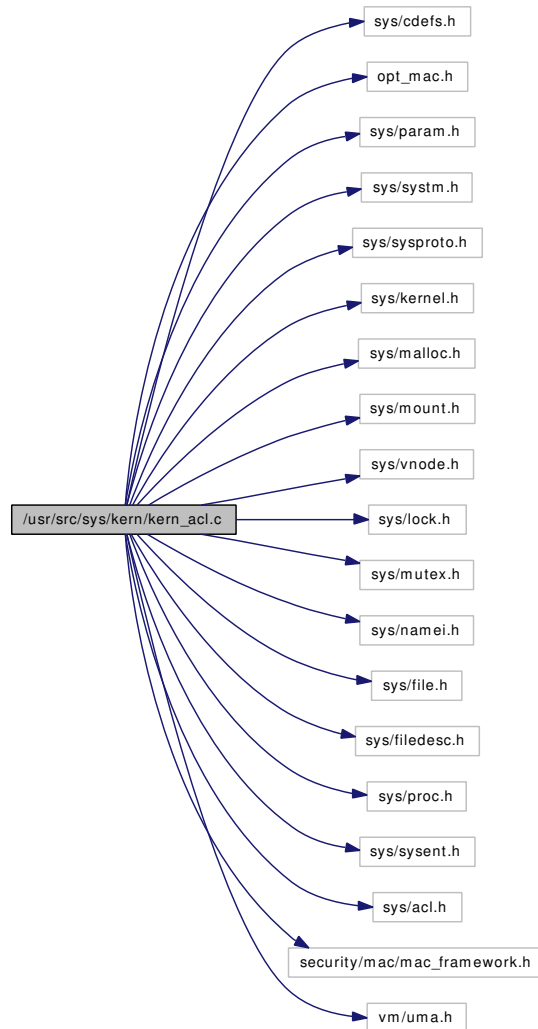
Definition at line 145 of file kern_acct.c.

Referenced by acctwatch().

9.16 /usr/src/sys/kern/kern_acl.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/vnode.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/proc.h>
#include <sys/sysent.h>
#include <sys/acl.h>
#include <security/mac/mac_framework.h>
#include <vm/uma.h>
```

Include dependency graph for kern_acl.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_acl.c,v 1.50 2007/01/12 22:01:03 rwatson Exp \$")
- static int `vacl_set_acl` (struct thread *td, struct vnode *vp, acl_type_t type, struct acl *aclp)
- static int `vacl_get_acl` (struct thread *td, struct vnode *vp, acl_type_t type, struct acl *aclp)
- static int `vacl_aclcheck` (struct thread *td, struct vnode *vp, acl_type_t type, struct acl *aclp)
- static int `vacl_delete` (struct thread *td, struct vnode *vp, acl_type_t type)
- int `__acl_get_file` (struct thread *td, struct __acl_get_file_args *uap)
- int `__acl_get_link` (struct thread *td, struct __acl_get_link_args *uap)
- int `__acl_set_file` (struct thread *td, struct __acl_set_file_args *uap)
- int `__acl_set_link` (struct thread *td, struct __acl_set_link_args *uap)
- int `__acl_get_fd` (struct thread *td, struct __acl_get_fd_args *uap)
- int `__acl_set_fd` (struct thread *td, struct __acl_set_fd_args *uap)
- int `__acl_delete_file` (struct thread *td, struct __acl_delete_file_args *uap)
- int `__acl_delete_link` (struct thread *td, struct __acl_delete_link_args *uap)
- int `__acl_delete_fd` (struct thread *td, struct __acl_delete_fd_args *uap)
- int `__acl_aclcheck_file` (struct thread *td, struct __acl_aclcheck_file_args *uap)

- int `__acl_aclcheck_link` (struct thread *td, struct __acl_aclcheck_link_args *uap)
- int `__acl_aclcheck_fd` (struct thread *td, struct __acl_aclcheck_fd_args *uap)
- static void `aclinit` (void *dummy __unused)

Variables

- uma_zone_t `acl_zone`

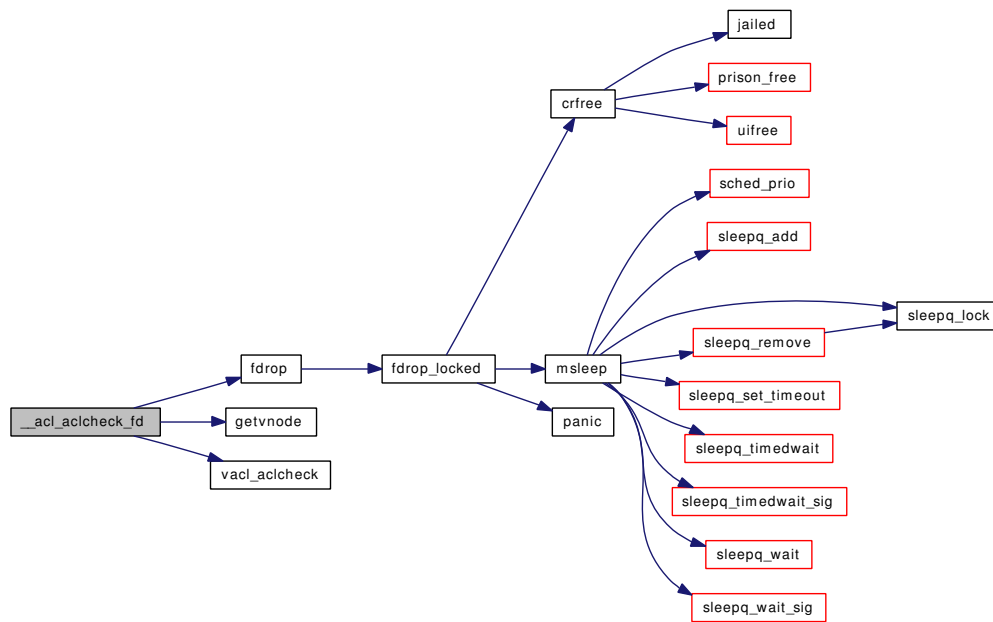
9.16.1 Function Documentation

9.16.1.1 int __acl_aclcheck_fd (struct thread * td, struct __acl_aclcheck_fd_args * uap)

Definition at line 431 of file kern_acl.c.

References `fdrop()`, `getvnode()`, and `vacl_aclcheck()`.

Here is the call graph for this function:

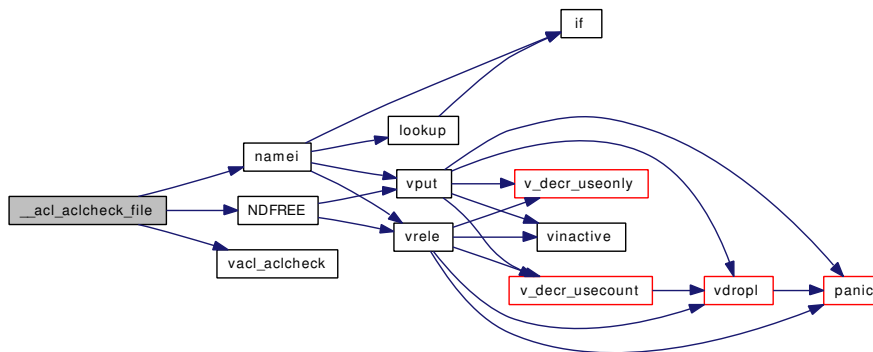


9.16.1.2 int __acl_aclcheck_file (struct thread * td, struct __acl_aclcheck_file_args * uap)

Definition at line 387 of file kern_acl.c.

References `namei()`, `NDFREE()`, and `vacl_aclcheck()`.

Here is the call graph for this function:

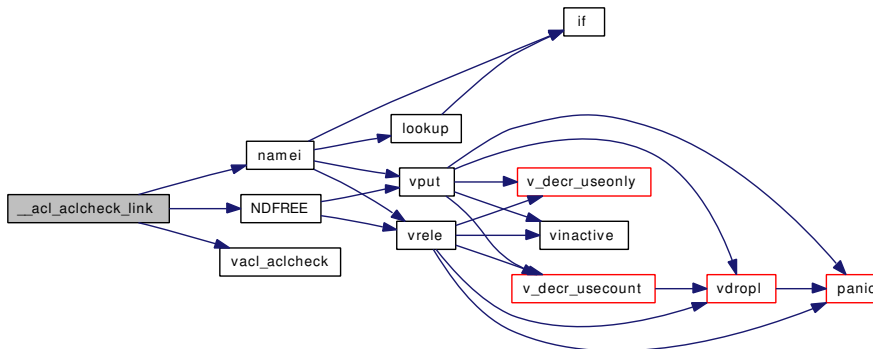


9.16.1.3 int __acl_aclcheck_link (struct thread * td, struct __acl_aclcheck_link_args * uap)

Definition at line 409 of file kern_acl.c.

References namei(), NDFREE(), and vacl_aclcheck().

Here is the call graph for this function:

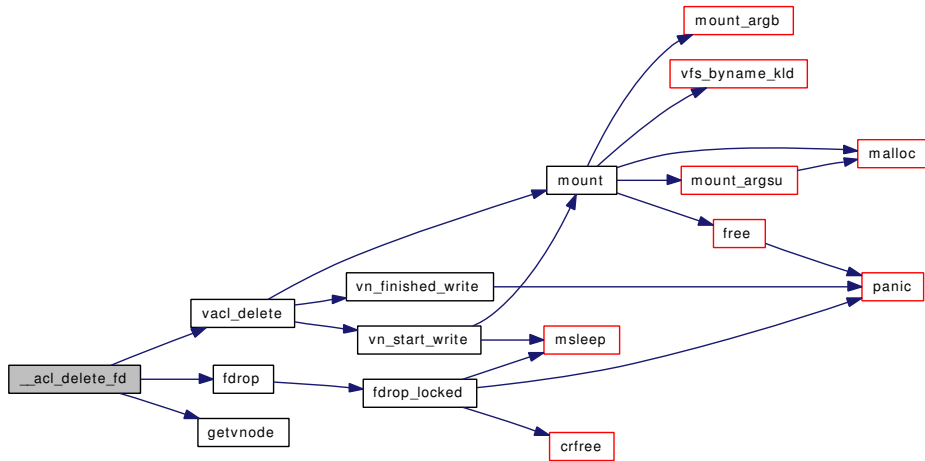


9.16.1.4 int __acl_delete_fd (struct thread * td, struct __acl_delete_fd_args * uap)

Definition at line 366 of file kern_acl.c.

References fdrop(), getvnode(), and vacl_delete().

Here is the call graph for this function:

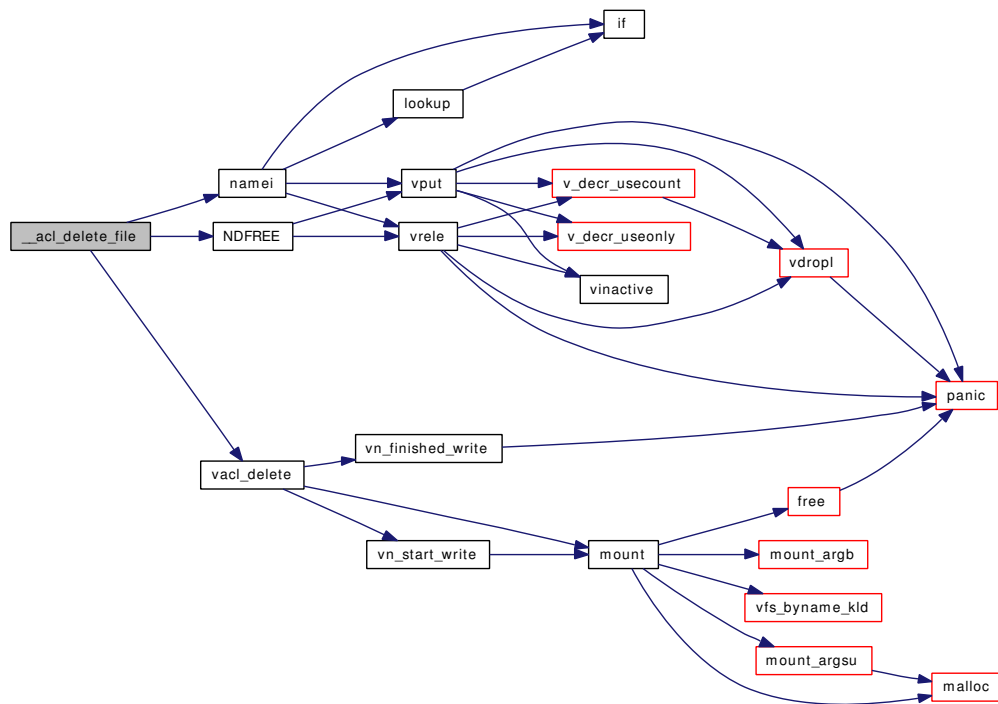


9.16.1.5 `int __acl_delete_file (struct thread * td, struct __acl_delete_file_args * uap)`

Definition at line 322 of file kern_acl.c.

References `namei()`, `NDFREE()`, and `vacl_delete()`.

Here is the call graph for this function:

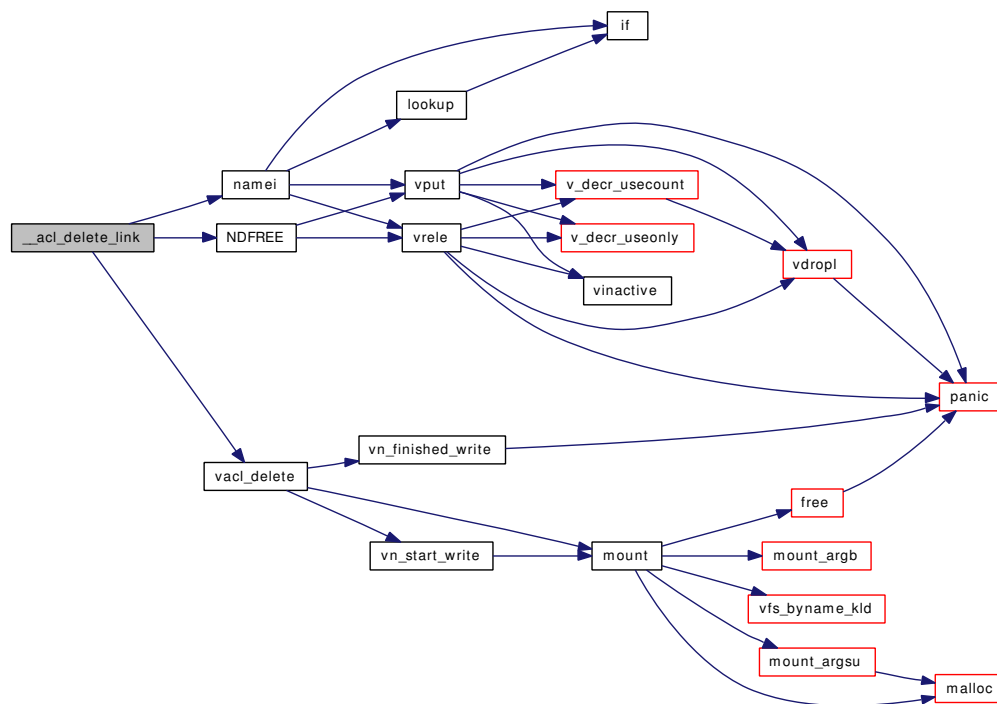


9.16.1.6 `int __acl_delete_link (struct thread * td, struct __acl_delete_link_args * uap)`

Definition at line 344 of file kern_acl.c.

References `namei()`, `NDFREE()`, and `vacl_delete()`.

Here is the call graph for this function:

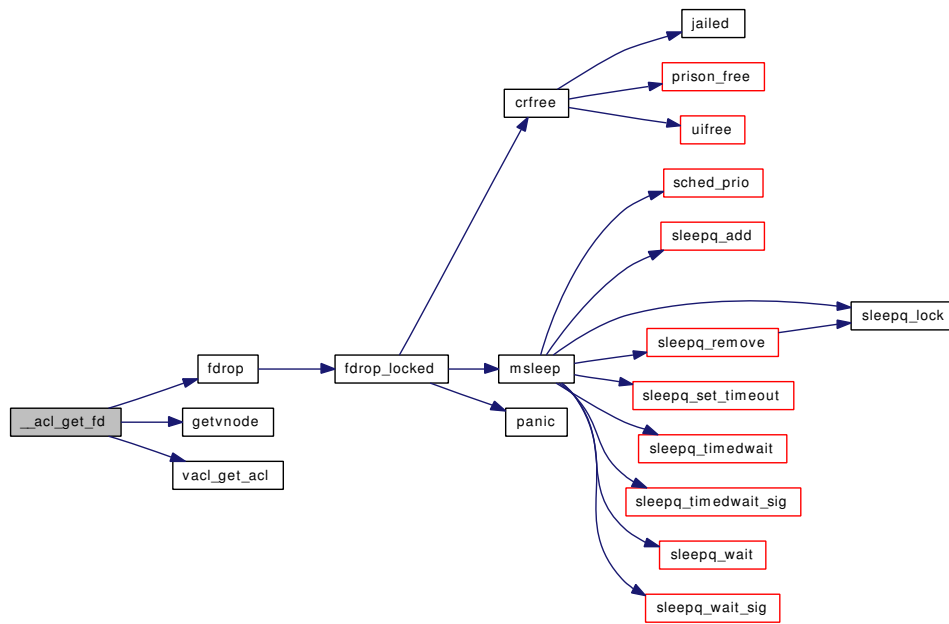


9.16.1.7 `int __acl_get_fd (struct thread * td, struct __acl_get_fd_args * uap)`

Definition at line 280 of file kern_acl.c.

References `fdrop()`, `getvnode()`, and `vacl_get_acl()`.

Here is the call graph for this function:

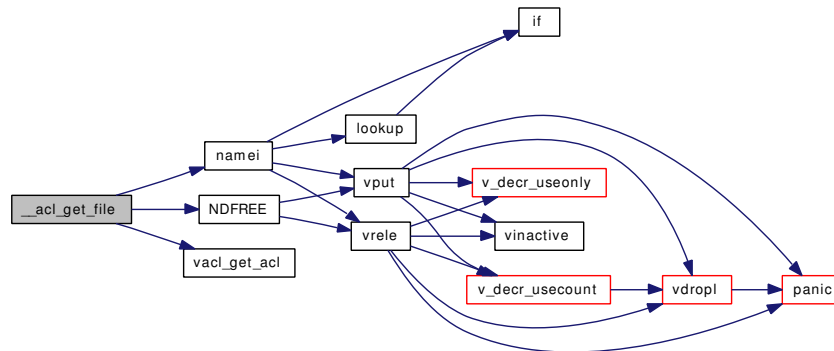


9.16.1.8 int __acl_get_file (struct thread * td, struct __acl_get_file_args * uap)

Definition at line 192 of file kern_acl.c.

References namei(), NDFREE(), and vacl_get_acl().

Here is the call graph for this function:

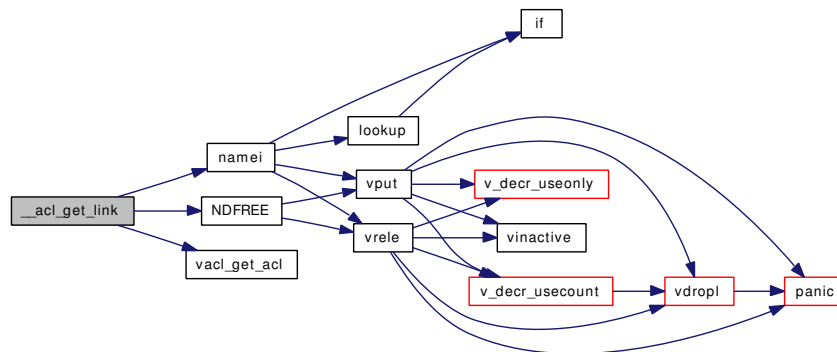


9.16.1.9 int __acl_get_link (struct thread * td, struct __acl_get_link_args * uap)

Definition at line 214 of file kern_acl.c.

References namei(), NDFREE(), and vacl_get_acl().

Here is the call graph for this function:

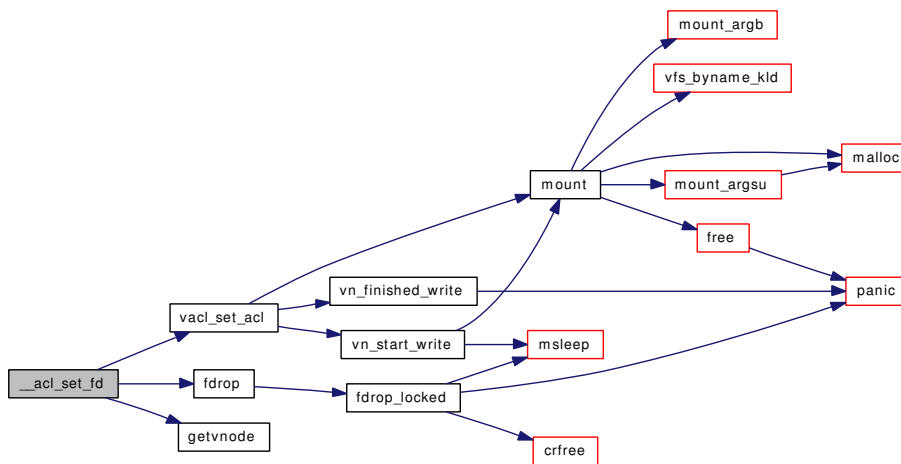


9.16.1.10 `int __acl_set_fd(struct thread *td, struct __acl_set_fd_args *uap)`

Definition at line 301 of file `kern_acl.c`.

References `fdrop()`, `getvnode()`, and `vacl_set_acl()`.

Here is the call graph for this function:

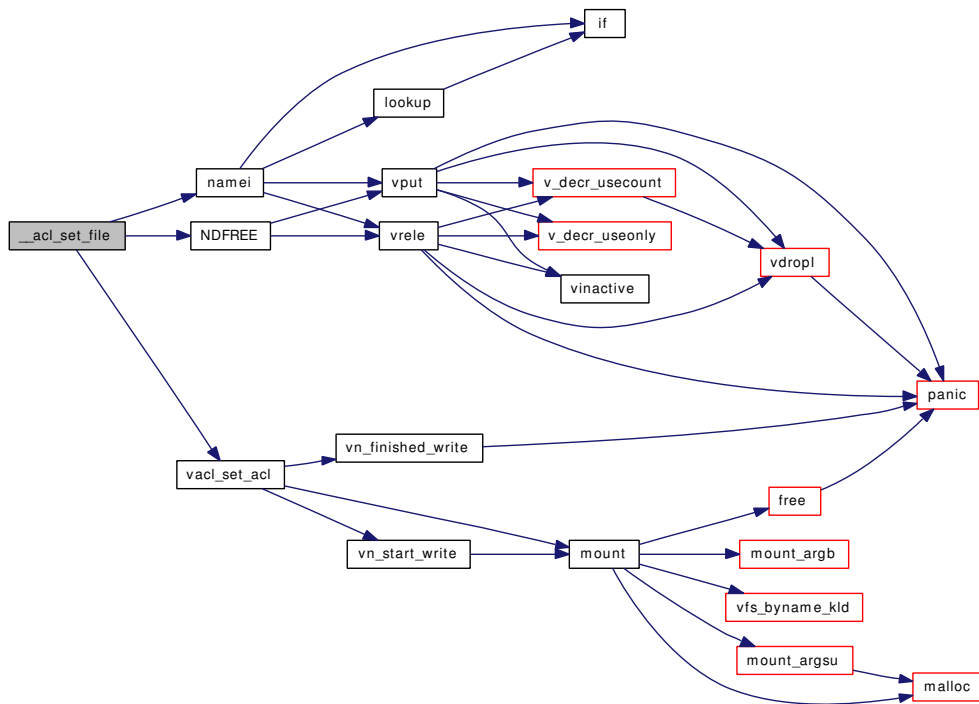


9.16.1.11 `int __acl_set_file(struct thread *td, struct __acl_set_file_args *uap)`

Definition at line 236 of file `kern_acl.c`.

References `namei()`, `NDFREE()`, and `vacl_set_acl()`.

Here is the call graph for this function:

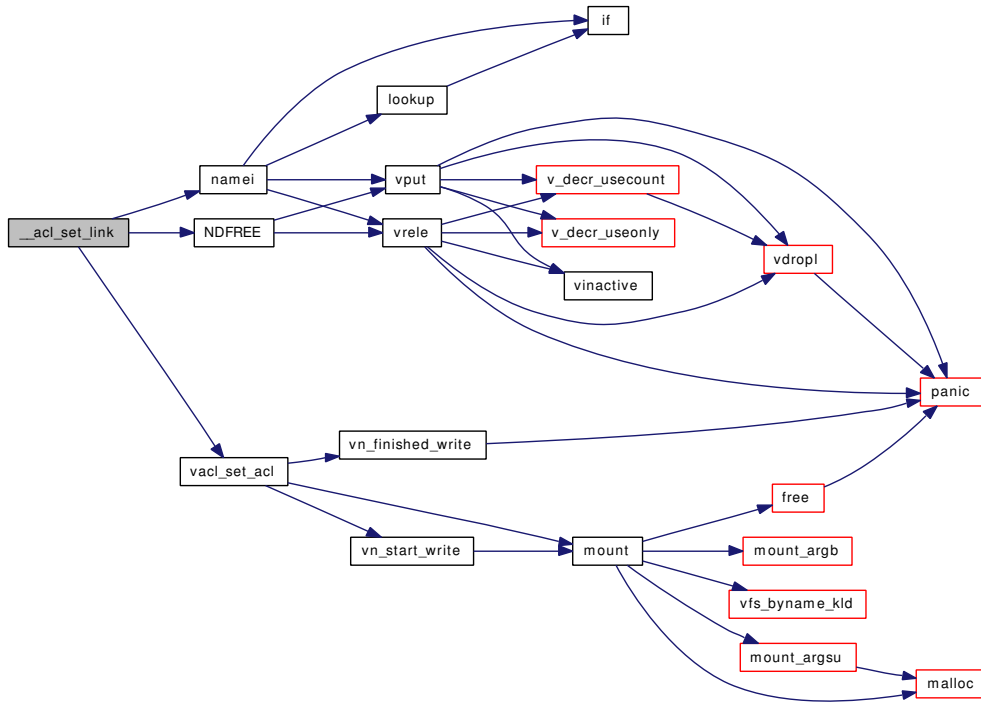


9.16.1.12 int __acl_set_link (struct thread * *td*, struct __acl_set_link_args * *uap*)

Definition at line 258 of file kern_acl.c.

References namei(), NDFREE(), and vacl_set_acl().

Here is the call graph for this function:



9.16.1.13 `__FBSDID ("FreeBSD: src/sys/kern/kern_acl.c, v 1.50 2007/01/12 22:01:03 rwatson Exp $")`

9.16.1.14 `static void aclinit (void *dummy __unused) [static]`

Definition at line 449 of file kern_acl.c.

References `acl_zone`.

9.16.1.15 `static int vacl_aclcheck (struct thread *td, struct vnode *vp, acl_type_t type, struct acl *aclp) [static]`

Definition at line 168 of file kern_acl.c.

Referenced by `__acl_aclcheck_fd()`, `__acl_aclcheck_file()`, and `__acl_aclcheck_link()`.

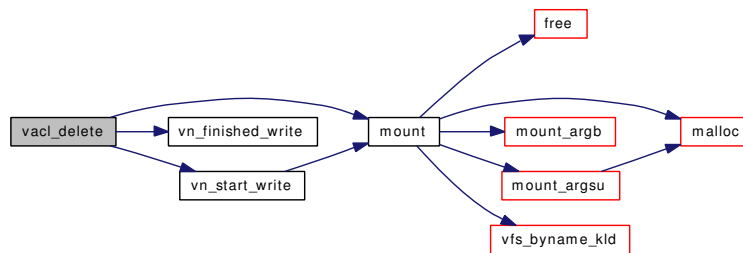
9.16.1.16 `static int vacl_delete (struct thread *td, struct vnode *vp, acl_type_t type) [static]`

Definition at line 140 of file kern_acl.c.

References `mount()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `__acl_delete_fd()`, `__acl_delete_file()`, and `__acl_delete_link()`.

Here is the call graph for this function:



9.16.1.17 static int vacl_get_acl (struct thread * *td*, struct vnode * *vp*, acl_type_t *type*, struct acl * *acp*) [static]

Definition at line 113 of file kern_acl.c.

Referenced by __acl_get_fd(), __acl_get_file(), and __acl_get_link().

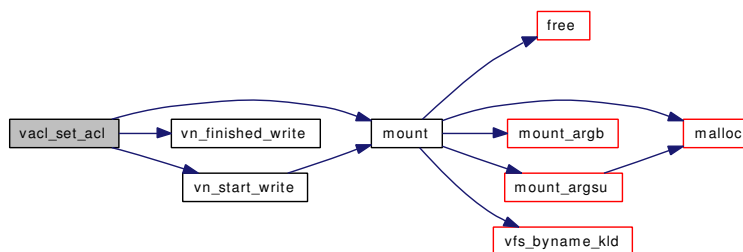
9.16.1.18 static int vacl_set_acl (struct thread * *td*, struct vnode * *vp*, acl_type_t *type*, struct acl * *acp*) [static]

Definition at line 80 of file kern_acl.c.

References mount(), vn_finished_write(), and vn_start_write().

Referenced by __acl_set_fd(), __acl_set_file(), and __acl_set_link().

Here is the call graph for this function:



9.16.2 Variable Documentation

9.16.2.1 uma_zone_t acl_zone

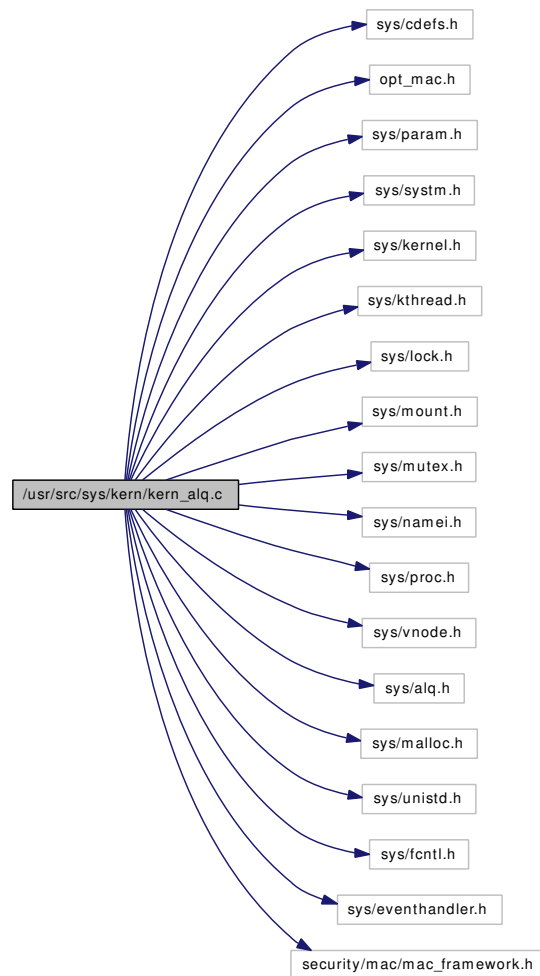
Definition at line 60 of file kern_acl.c.

Referenced by aclinit().

9.17 /usr/src/sys/kern/kern_alq.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/proc.h>
#include <sys/vnode.h>
#include <sys/alq.h>
#include <sys/malloc.h>
#include <sys/unistd.h>
#include <sys/fcntl.h>
#include <sys/eventhandler.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_alq.c:



Data Structures

- struct [alq](#)

Defines

- #define [AQ_WANTED](#) 0x0001
- #define [AQ_ACTIVE](#) 0x0002
- #define [AQ_FLUSHING](#) 0x0004
- #define [AQ_SHUTDOWN](#) 0x0008
- #define [ALQ_LOCK](#)(alq) mtx_lock_spin(&(alq) → aq_mtx)
- #define [ALQ_UNLOCK](#)(alq) mtx_unlock_spin(&(alq) → aq_mtx)
- #define [ALD_LOCK](#)() mtx_lock(&ald_mtx)
- #define [ALD_UNLOCK](#)() mtx_unlock(&ald_mtx)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_alq.c,v 1.16 2006/10/22 11:52:12 rwatson Exp \$")

- static `MALLOC_DEFINE` (M_ALD, "ALD", "ALD")
- static `LIST_HEAD` (alq)
- static int `ald_rem` (struct alq *alq)
- static void `ald_activate` (struct alq *alq)
- static void `ald_deactivate` (struct alq *alq)
- static void `ald_startup` (void *unused)
- static void `ald_daemon` (void)
- static void `ald_shutdown` (void *arg, int howto)
- static void `alq_shutdown` (struct alq *alq)
- static int `alq_doio` (struct alq *alq)
- int `alq_open` (struct alq **alqp, const char *file, struct ucred *cred, int cmode, int size, int count)
- int `alq_write` (struct alq *alq, void *data, int waitok)
- ale * `alq_get` (struct alq *alq, int waitok)
- void `alq_post` (struct alq *alq, struct ale *ale)
- void `alq_flush` (struct alq *alq)
- void `alq_close` (struct alq *alq)

Variables

- static struct mtx `ald_mtx`
- static struct kproc_desc `ald_kp`

9.17.1 Define Documentation

9.17.1.1 #define ALD_LOCK() mtx_lock(&ald_mtx)

Referenced by `ald_daemon()`, `ald_rem()`, `ald_shutdown()`, `alq_flush()`, `alq_post()`, and `LIST_HEAD()`.

9.17.1.2 #define ALD_UNLOCK() mtx_unlock(&ald_mtx)

Referenced by `ald_daemon()`, `ald_rem()`, `ald_shutdown()`, `alq_flush()`, and `alq_post()`.

9.17.1.3 #define ALQ_LOCK(alq) mtx_lock_spin(&(alq) → aq_mtx)

Definition at line 71 of file `kern_alq.c`.

Referenced by `ald_daemon()`, `alq_doio()`, `alq_flush()`, `alq_get()`, and `alq_shutdown()`.

9.17.1.4 #define ALQ_UNLOCK(alq) mtx_unlock_spin(&(alq) → aq_mtx)

Definition at line 72 of file `kern_alq.c`.

Referenced by `ald_daemon()`, `alq_doio()`, `alq_flush()`, `alq_get()`, `alq_post()`, and `alq_shutdown()`.

9.17.1.5 #define AQ_ACTIVE 0x0002

Definition at line 67 of file `kern_alq.c`.

Referenced by `ald_deactivate()`, `alq_flush()`, `alq_post()`, and `alq_shutdown()`.

9.17.1.6 #define AQ_FLUSHING 0x0004

Definition at line 68 of file kern_alq.c.

Referenced by alq_doio(), and alq_shutdown().

9.17.1.7 #define AQ_SHUTDOWN 0x0008

Definition at line 69 of file kern_alq.c.

Referenced by alq_get(), and alq_shutdown().

9.17.1.8 #define AQ_WANTED 0x0001

Definition at line 66 of file kern_alq.c.

Referenced by alq_doio(), alq_get(), and alq_shutdown().

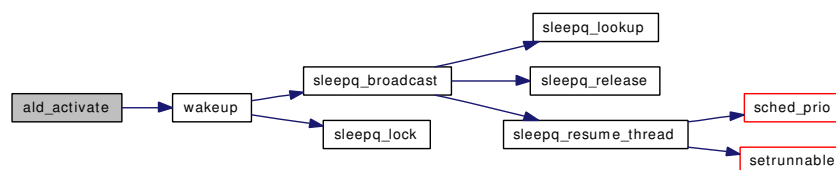
9.17.2 Function Documentation**9.17.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_alq.c, v 1.16 2006/10/22 11:52:12 rwatson Exp \$")****9.17.2.2 static void ald_activate (struct alq * alq) [static]**

Definition at line 150 of file kern_alq.c.

References wakeup().

Referenced by alq_post().

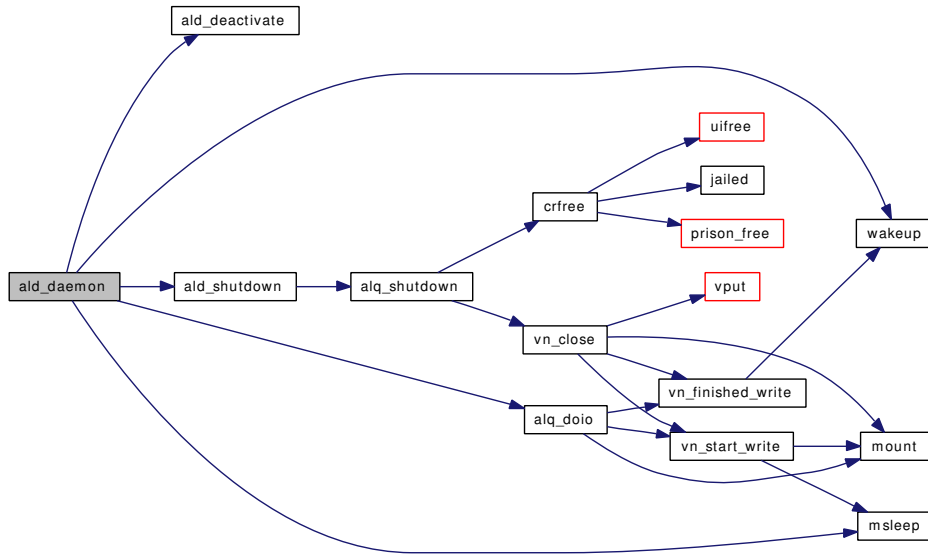
Here is the call graph for this function:

**9.17.2.3 static void ald_daemon (void) [static]**

Definition at line 172 of file kern_alq.c.

References ald_deactivate(), ALD_LOCK, ald_shutdown(), ALD_UNLOCK, alq_doio(), ALQ_LOCK, ALQ_UNLOCK, msleep(), and wakeup().

Here is the call graph for this function:



9.17.2.4 static void ald_deactivate (struct alq * alq) [static]

Definition at line 157 of file kern_alq.c.

References AQ_ACTIVE, and alq::aq_flags.

Referenced by ald_daemon(), and alq_flush().

9.17.2.5 static int ald_rem (struct alq * alq) [static]

Definition at line 129 of file kern_alq.c.

References ALD_LOCK, and ALD_UNLOCK.

Referenced by alq_close().

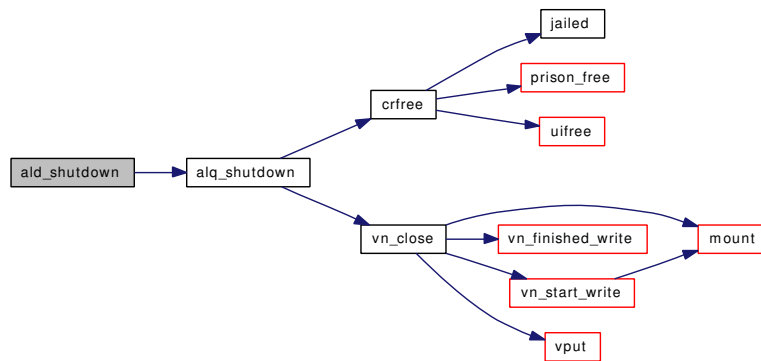
9.17.2.6 static void ald_shutdown (void * arg, int howto) [static]

Definition at line 200 of file kern_alq.c.

References ALD_LOCK, ALD_UNLOCK, and alq_shutdown().

Referenced by ald_daemon().

Here is the call graph for this function:

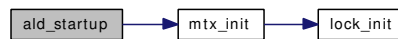


9.17.2.7 static void alq_startup (void * *unused*) [static]

Definition at line 164 of file kern_alq.c.

References `mtx_init()`.

Here is the call graph for this function:

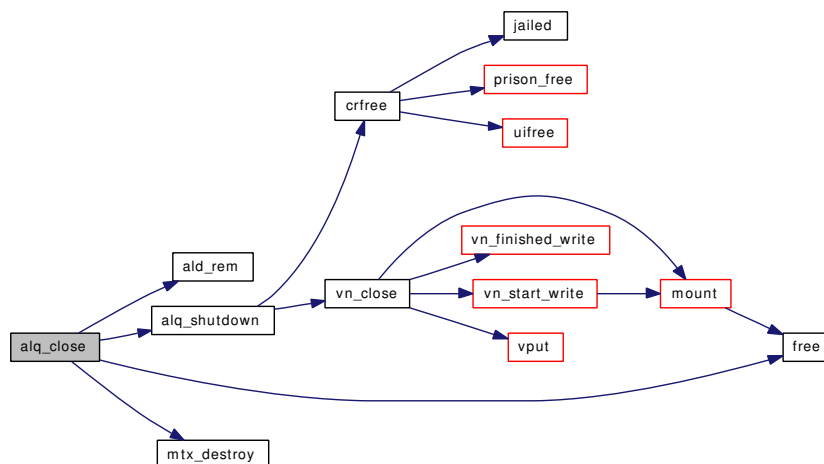


9.17.2.8 void alq_close (struct `alq` * *alq*)

Definition at line 501 of file kern_alq.c.

References `alq_rem()`, `alq_shutdown()`, `alq::aq_entbuf`, `alq::aq_first`, `alq::aq_mtx`, `free()`, and `mtx_destroy()`.

Here is the call graph for this function:



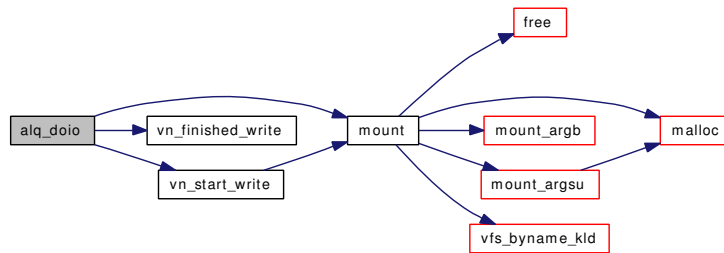
9.17.2.9 static int alq_doio (struct alq * alq) [static]

Definition at line 242 of file kern_alq.c.

References ALQ_LOCK, ALQ_UNLOCK, alq::aq_cred, alq::aq_entfree, alq::aq_entlen, alq::aq_entvalid, alq::aq_flags, AQ_FLUSHING, alq::aq_vp, AQ_WANTED, mount(), td, vn_finished_write(), and vn_start_write().

Referenced by ald_daemon(), and alq_flush().

Here is the call graph for this function:

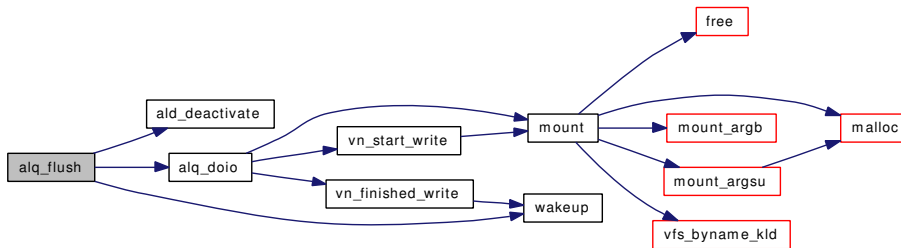


9.17.2.10 void alq_flush (struct alq * alq)

Definition at line 479 of file kern_alq.c.

References ald_deactivate(), ALD_LOCK, ALD_UNLOCK, alq_doio(), ALQ_LOCK, ALQ_UNLOCK, AQ_ACTIVE, alq::aq_flags, and wakeup().

Here is the call graph for this function:



9.17.2.11 struct ale* alq_get (struct alq * alq, int waitok)

Definition at line 422 of file kern_alq.c.

References ALQ_LOCK, ALQ_UNLOCK, alq::aq_entfree, alq::aq_flags, AQ_SHUTDOWN, and AQ_WANTED.

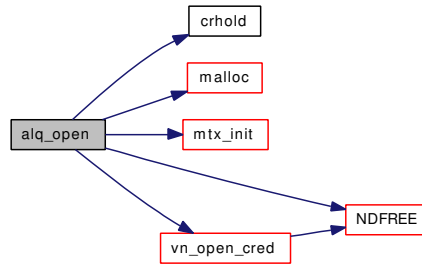
Referenced by alq_write(), and ktr_tracepoint().

9.17.2.12 int alq_open (struct alq ** alqp, const char * file, struct ucred * cred, int cmode, int size, int count)

Definition at line 340 of file kern_alq.c.

References crhold(), malloc(), mtx_init(), NDFREE(), td, and vn_open_cred().

Here is the call graph for this function:



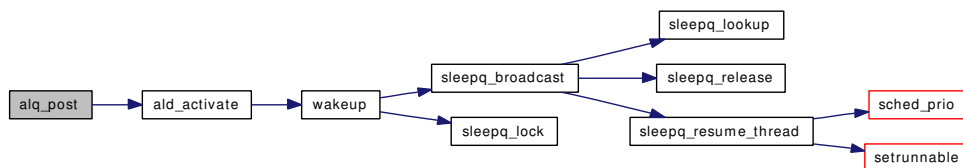
9.17.2.13 void alq_post (struct alq * alq, struct ale * ale)

Definition at line 455 of file kern_alq.c.

References ald_activate(), ALD_LOCK, ALD_UNLOCK, ALQ_UNLOCK, AQ_ACTIVE, alq::aq_entvalid, and alq::aq_flags.

Referenced by alq_write(), and ktr_tracepoint().

Here is the call graph for this function:



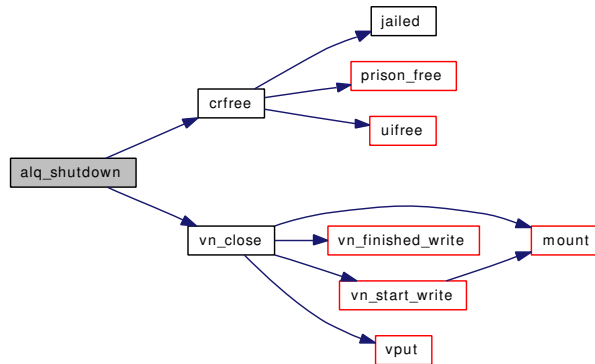
9.17.2.14 static void alq_shutdown (struct alq * alq) [static]

Definition at line 217 of file kern_alq.c.

References ALQ_LOCK, ALQ_UNLOCK, AQ_ACTIVE, alq::aq_cred, alq::aq_flags, AQ_FLUSHING, AQ_SHUTDOWN, alq::aq_vp, AQ_WANTED, crfree(), and vn_close().

Referenced by ald_shutdown(), and alq_close().

Here is the call graph for this function:

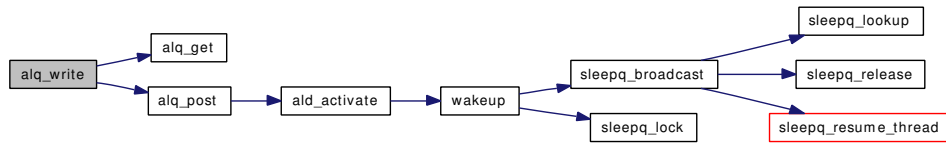


9.17.2.15 int alq_write (struct alq * alq, void * data, int waitok)

Definition at line 408 of file kern_alq.c.

References alq_get(), alq_post(), and alq::aq_entlen.

Here is the call graph for this function:



9.17.2.16 static LIST_HEAD (alq) [static]

Definition at line 80 of file kern_alq.c.

References ALD_LOCK.

Referenced by hashdestroy(), hashinit_flags(), and phashinit().

9.17.2.17 static MALLOC_DEFINE (M_ALD, "ALD", "ALD") [static]

9.17.3 Variable Documentation

9.17.3.1 struct kproc_desc ald_kp [static]

Initial value:

```

{
    "ALQ Daemon",
    ald_daemon,
    &ald_proc
}

```

Definition at line 324 of file kern_alq.c.

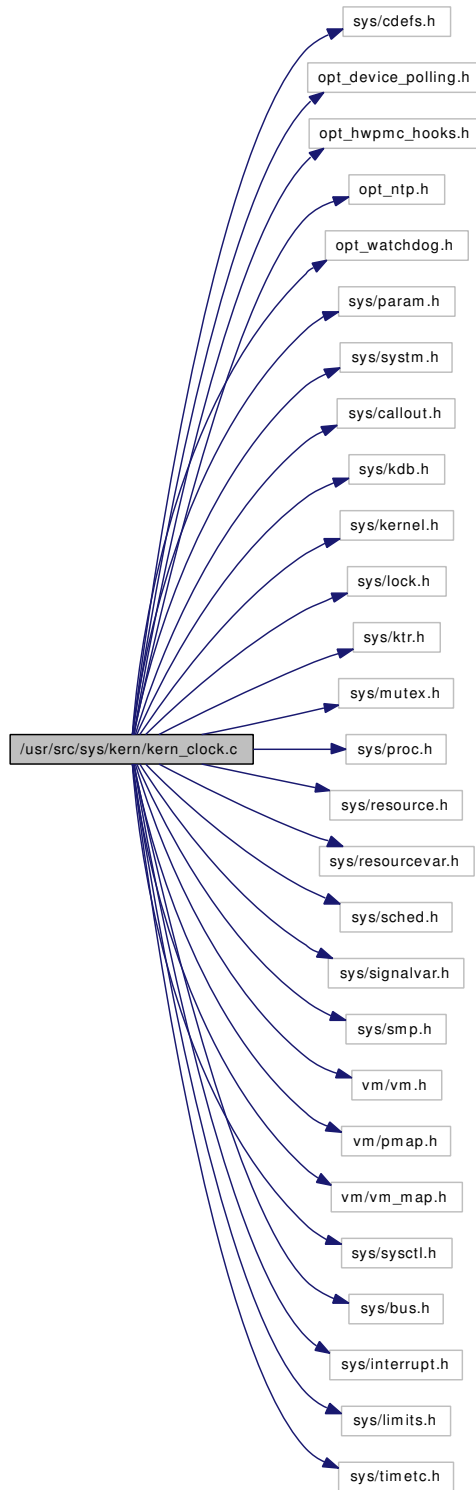
9.17.3.2 struct mtx [ald_mtx](#) [static]

Definition at line 79 of file kern_alq.c.

9.18 /usr/src/sys/kern/kern_clock.c File Reference

```
#include <sys/cdefs.h>
#include "opt_device_polling.h"
#include "opt_hwpmc_hooks.h"
#include "opt_ntp.h"
#include "opt_watchdog.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/callout.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/ktr.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resource.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/smp.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <sys/sysctl.h>
#include <sys/bus.h>
#include <sys/interrupt.h>
#include <sys/limits.h>
#include <sys/timetc.h>
```

Include dependency graph for kern_clock.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_clock.c,v 1.193 2006/12/15 21:44:49 n_hibma Exp \$")
- static void `initclocks` (void *`dummy`)

- static int `sysctl_kern_cp_time` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `cp_time`, `CTLTYPE_LONG|CTLFLAG_RD`, `0`, `0`, `sysctl_kern_cp_time`, "LU", "CPU time statistics")
- void `hardlock_cpu` (int usermode)
- void `hardlock` (int usermode, uintfptr_t pc)
- int `tvtohz` (struct timeval *tv)
- void `startprofclock` (struct proc *p)
- void `stopprofclock` (struct proc *p)
- void `statclock` (int usermode)
- void `profclock` (int usermode, uintfptr_t pc)
- static int `sysctl_kern_clockrate` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_kern`, `KERN_CLOCKRATE`, `clockrate`, `CTLTYPE_STRUCT|CTLFLAG_RD`, `0`, `0`, `sysctl_kern_clockrate`, "S,clockinfo", "Rate and period of various kernel clocks")

Variables

- long `cp_time` [CPUSTATES]
- int `stathz`
- int `profhz`
- int `profprocs`
- int `ticks`
- int `psratio`

9.18.1 Function Documentation

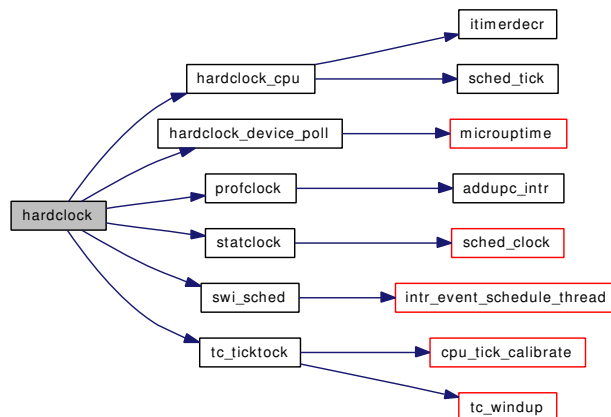
9.18.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_clock.c, v 1.193 2006/12/15 21:44:49 n_hibma Exp \$")

9.18.1.2 void `hardlock` (int usermode, uintfptr_t pc)

Definition at line 236 of file kern_clock.c.

References `callout_lock`, `callwheel`, `callwheelmask`, `hardlock_cpu()`, `hardlock_device_poll()`, `profclock()`, `softclock_ih`, `softticks`, `statclock()`, `stathz`, `swi_sched()`, `tc_ticktock()`, and `ticks`.

Here is the call graph for this function:



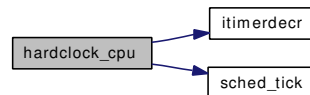
9.18.1.3 void hardclock_cpu (int usermode)

Definition at line 194 of file kern_clock.c.

References itimerdecr(), sched_lock, sched_tick(), td, and tick.

Referenced by hardclock().

Here is the call graph for this function:



9.18.1.4 static void initclocks (void * dummy) [static]

Definition at line 165 of file kern_clock.c.

References hz, profhz, psratio, and stathz.

9.18.1.5 void profclock (int usermode, uintfptr_t pc)

Definition at line 479 of file kern_clock.c.

References addupc_intr(), and td.

Referenced by hardclock().

Here is the call graph for this function:



9.18.1.6 void startprofclock (struct proc * p)

Definition at line 348 of file kern_clock.c.

References profprocs, and sched_lock.

Referenced by fork1(), and profil().

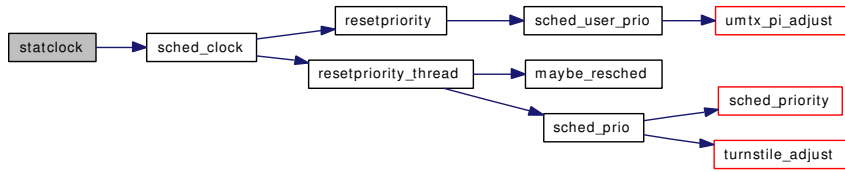
9.18.1.7 void statclock (int usermode)

Definition at line 404 of file kern_clock.c.

References cp_time, hz, sched_clock(), sched_lock, stathz, and td.

Referenced by hardclock().

Here is the call graph for this function:



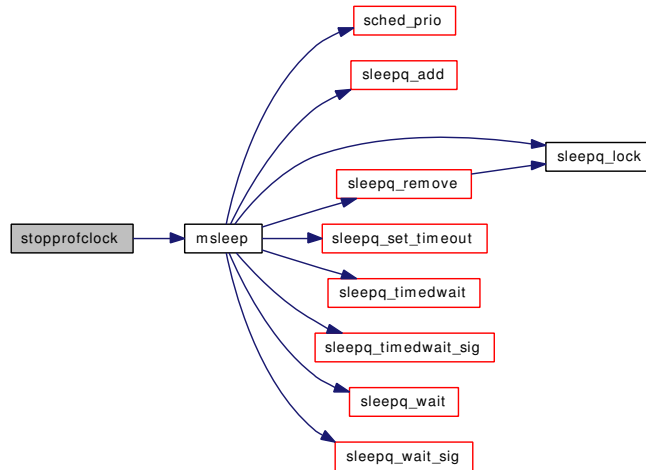
9.18.1.8 void stopprofclock (struct proc * p)

Definition at line 373 of file kern_clock.c.

References msleep(), profprocs, and sched_lock.

Referenced by addupc_task(), exit1(), and profil().

Here is the call graph for this function:



9.18.1.9 static int sysctl_kern_clockrate (SYSCTL_HANDLER_ARGS) [static]

Definition at line 518 of file kern_clock.c.

References hz, profhz, stathz, sysctl_handle_opaque(), and tick.

Here is the call graph for this function:



9.18.1.10 static int sysctl_kern_cp_time (SYSCTL_HANDLER_ARGS) [static]

Definition at line 87 of file kern_clock.c.

References cp_time.

9.18.1.11 `SYSCTL_PROC` (`_kern`, `KERN_CLOCKRATE`, `clockrate`, `CTLTYPE_STRUCT` | `CTLFLAG_RD`, `0`, `0`, `sysctl_kern_clockrate`, "`S`, `clockinfo`", "Rate and period of various kernel clocks")

9.18.1.12 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `cp_time`, `CTLTYPE_LONG` | `CTLFLAG_RD`, `0`, `0`, `sysctl_kern_cp_time`, "`LU`", "CPU time statistics")

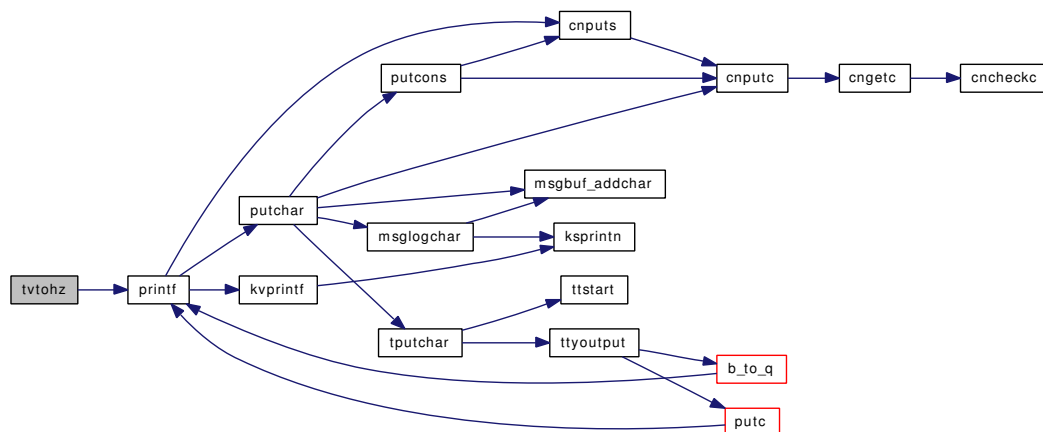
9.18.1.13 `int` `tvtohz` (`struct timeval * tv`)

Definition at line 286 of file `kern_clock.c`.

References `hz`, `printf()`, `tick`, and `ticks`.

Referenced by `aio_suspend()`, `aio_waitcomplete()`, `do_cv_wait()`, `do_lock_umtx()`, `do_lock_umutex()`, `do_wait()`, `kern_nanosleep()`, `kern_select()`, `kern_sem_wait()`, `kern_setitimer()`, `kern_thr_suspend()`, `kqueue_scan()`, `kse_release()`, `mqueue_receive()`, `mqueue_send()`, `poll()`, `realitexpire()`, `realtimer_expire()`, `realtimer_settime()`, `timertoticks()`, and `tthread()`.

Here is the call graph for this function:



9.18.2 Variable Documentation

9.18.2.1 `long` `cp_time`[`CPUSTATES`]

Definition at line 84 of file `kern_clock.c`.

Referenced by `statclock()`, and `sysctl_kern_cp_time()`.

9.18.2.2 `int` `profhz`

Definition at line 155 of file `kern_clock.c`.

Referenced by `initclocks()`, and `sysctl_kern_clockrate()`.

9.18.2.3 `int` `profprocs`

Definition at line 156 of file `kern_clock.c`.

Referenced by `startprofclock()`, and `stopprofclock()`.

9.18.2.4 `int psratio`

Definition at line 158 of file `kern_clock.c`.

Referenced by `initclocks()`, and `userret()`.

9.18.2.5 `int stathz`

Definition at line 154 of file `kern_clock.c`.

Referenced by `hardclock()`, `initclocks()`, `sched_initticks()`, `schedcpu()`, `statclock()`, and `sysctl_kern_clockrate()`.

9.18.2.6 `int ticks`

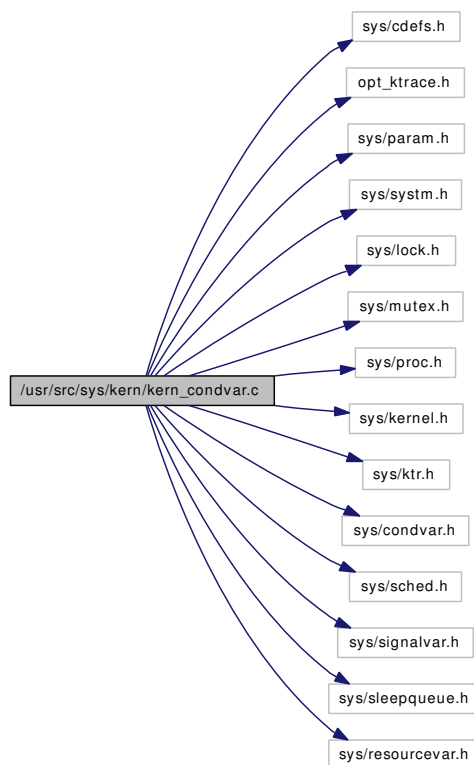
Definition at line 157 of file `kern_clock.c`.

Referenced by `callout_reset()`, `hardclock()`, `mi_switch()`, `ppsratecheck()`, `proc0_post()`, `sched_clock()`, `sched_pctcpu()`, `sched_pctcpu_update()`, `sched_sleep()`, `sched_tick()`, `sched_wakeup()`, `schedinit()`, `softclock()`, `tdq_runq_rem()`, `thread_exit()`, `tvtohz()`, and `uiomove()`.

9.19 /usr/src/sys/kern/kern_condvar.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/condvar.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/sleepqueue.h>
#include <sys/resourcevar.h>
```

Include dependency graph for kern_condvar.c:



Defines

- #define [CV_ASSERT](#)(cvp, mp, td)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_condvar.c,v 1.57 2006/12/16 06:54:08 kmacy Exp \$")
- void [cv_init](#) (struct cv *cvp, const char *desc)
- void [cv_destroy](#) (struct cv *cvp)
- void [cv_wait](#) (struct cv *cvp, struct mtx *mp)
- void [cv_wait_unlock](#) (struct cv *cvp, struct mtx *mp)
- int [cv_wait_sig](#) (struct cv *cvp, struct mtx *mp)
- int [cv_timedwait](#) (struct cv *cvp, struct mtx *mp, int tmo)
- int [cv_timedwait_sig](#) (struct cv *cvp, struct mtx *mp, int tmo)
- void [cv_signal](#) (struct cv *cvp)
- void [cv_broadcastpri](#) (struct cv *cvp, int pri)

9.19.1 Define Documentation

9.19.1.1 #define CV_ASSERT(cvp, mp, td)

Value:

```
do {
    KASSERT((td) != NULL, ("%s: curthread NULL", __func__)); \
    KASSERT(TD_IS_RUNNING(td), ("%s: not TDS_RUNNING", __func__)); \
    KASSERT((cvp) != NULL, ("%s: cvp NULL", __func__)); \
    KASSERT((mp) != NULL, ("%s: mp NULL", __func__)); \
    mtx_assert((mp), MA_OWNED | MA_NOTRECURSED); \
} while (0)
```

Definition at line 52 of file kern_condvar.c.

Referenced by [cv_timedwait\(\)](#), [cv_timedwait_sig\(\)](#), [cv_wait_sig\(\)](#), and [cv_wait_unlock\(\)](#).

9.19.2 Function Documentation

9.19.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_condvar.c, v 1.57 2006/12/16 06:54:08 kmacy Exp \$")

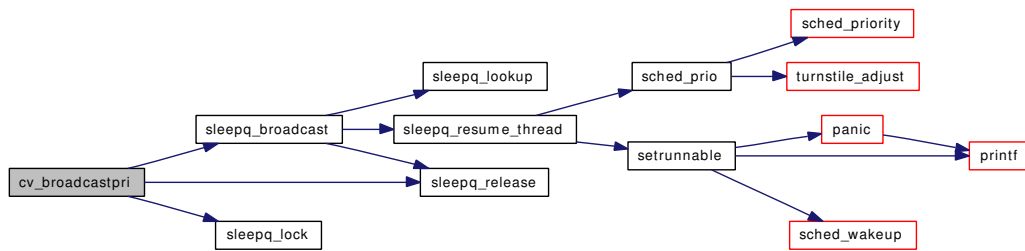
9.19.2.2 void cv_broadcastpri (struct cv *cvp, int pri)

Definition at line 352 of file kern_condvar.c.

References [sleepq_broadcast\(\)](#), [sleepq_lock\(\)](#), and [sleepq_release\(\)](#).

Referenced by [doselwakeupt\(\)](#).

Here is the call graph for this function:



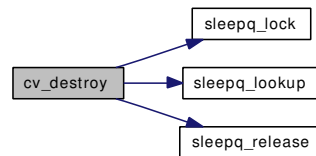
9.19.2.3 void cv_destroy (struct cv * cvp)

Definition at line 76 of file kern_condvar.c.

References `sleepq_lock()`, `sleepq_lookup()`, and `sleepq_release()`.

Referenced by `sem_free()`, `sema_destroy()`, and `sx_destroy()`.

Here is the call graph for this function:



9.19.2.4 void cv_init (struct cv * cvp, const char * desc)

Definition at line 64 of file kern_condvar.c.

Referenced by `devinit()`, `selectinit()`, `sem_create()`, `sema_init()`, and `sx_init()`.

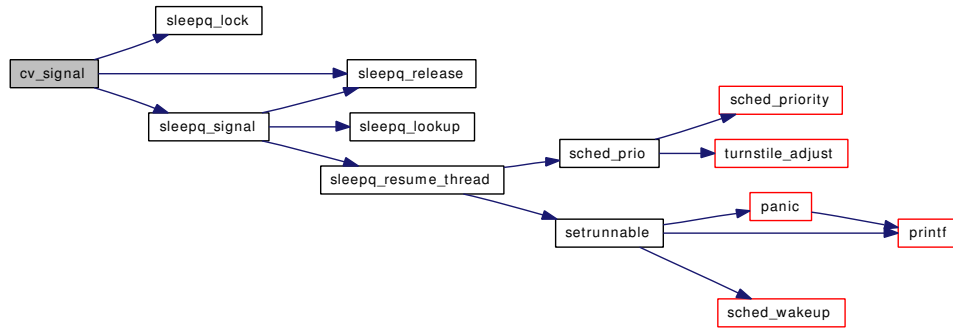
9.19.2.5 void cv_signal (struct cv * cvp)

Definition at line 336 of file kern_condvar.c.

References `sleepq_lock()`, `sleepq_release()`, and `sleepq_signal()`.

Referenced by `_sema_post()`, `_sx_sunlock()`, `_sx_xunlock()`, and `kern_sem_post()`.

Here is the call graph for this function:



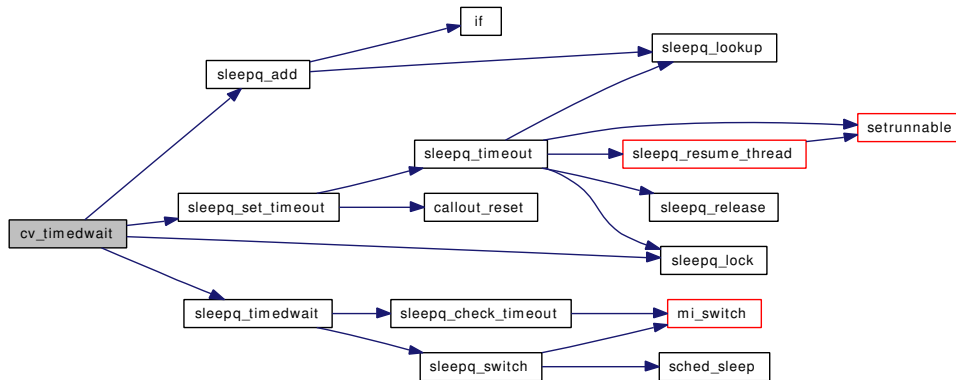
9.19.2.6 int cv_timedwait (struct cv * cvp, struct mtx * mp, int timo)

Definition at line 221 of file kern_condvar.c.

References CV_ASSERT, panicstr, sleepq_add(), sleepq_lock(), sleepq_set_timeout(), sleepq_timedwait(), and td.

Referenced by _sema_timedwait().

Here is the call graph for this function:



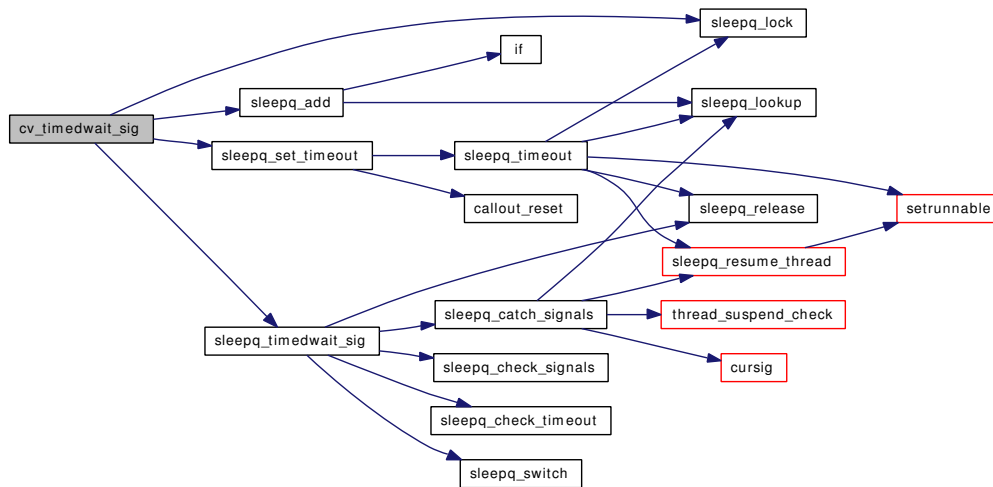
9.19.2.7 int cv_timedwait_sig (struct cv * cvp, struct mtx * mp, int timo)

Definition at line 277 of file kern_condvar.c.

References CV_ASSERT, panicstr, sleepq_add(), sleepq_lock(), sleepq_set_timeout(), sleepq_timedwait_sig(), and td.

Referenced by kern_select(), kern_sem_wait(), and poll().

Here is the call graph for this function:



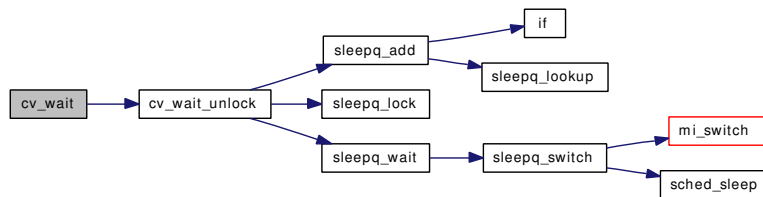
9.19.2.8 void cv_wait (struct cv * cvp, struct mtx * mp)

Definition at line 96 of file kern_condvar.c.

References cv_wait_unlock(), and panicstr.

Referenced by _sema_wait(), _sx_slock(), and _sx_xlock().

Here is the call graph for this function:



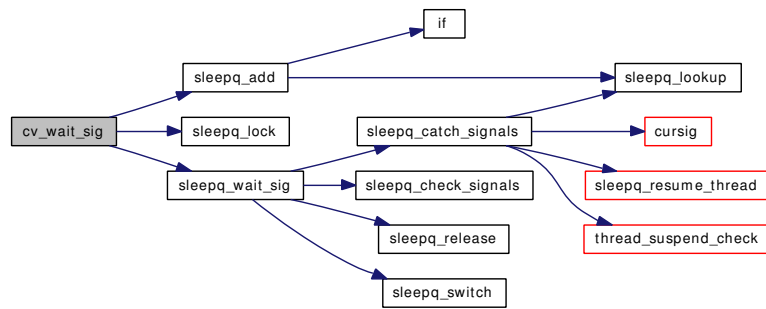
9.19.2.9 int cv_wait_sig (struct cv * cvp, struct mtx * mp)

Definition at line 166 of file kern_condvar.c.

References CV_ASSERT, panicstr, sleepq_add(), sleepq_lock(), sleepq_wait_sig(), and td.

Referenced by devread(), kern_select(), kern_sem_wait(), and poll().

Here is the call graph for this function:



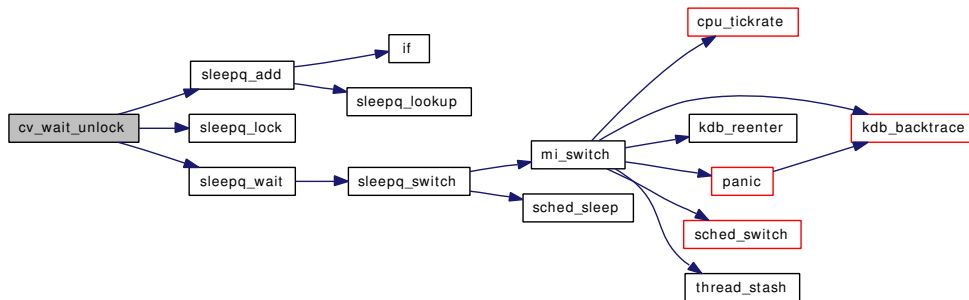
9.19.2.10 void cv_wait_unlock (struct cv * *cvp*, struct mtx * *mp*)

Definition at line 122 of file kern_condvar.c.

References CV_ASSERT, panicstr, sleepq_add(), sleepq_lock(), sleepq_wait(), and td.

Referenced by cv_wait().

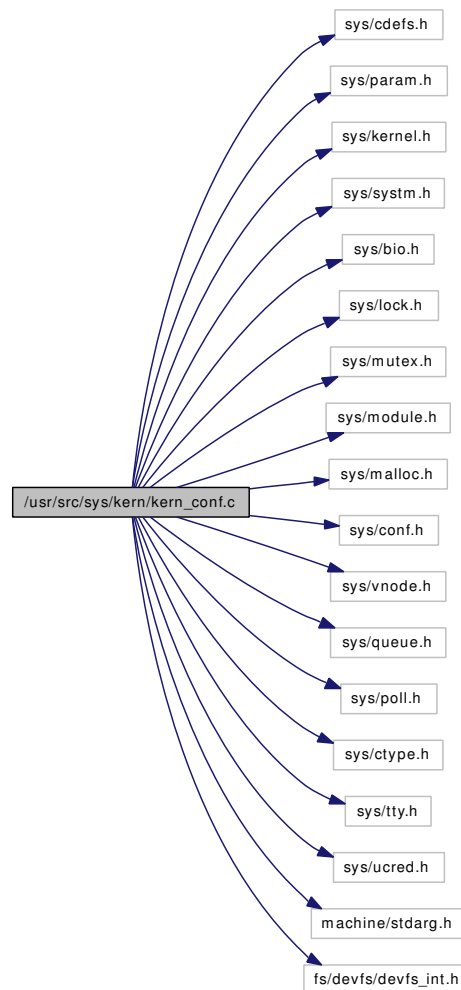
Here is the call graph for this function:



9.20 /usr/src/sys/kern/kern_conf.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/module.h>
#include <sys/malloc.h>
#include <sys/conf.h>
#include <sys/vnode.h>
#include <sys/queue.h>
#include <sys/poll.h>
#include <sys/ctype.h>
#include <sys/tty.h>
#include <sys/ucred.h>
#include <machine/stdarg.h>
#include <fs/devfs/devfs_int.h>
```

Include dependency graph for kern_conf.c:



Data Structures

- struct [clonedevs](#)

Defines

- #define [dead_open](#) (d_open_t *)enxio
- #define [dead_close](#) (d_close_t *)enxio
- #define [dead_read](#) (d_read_t *)enxio
- #define [dead_write](#) (d_write_t *)enxio
- #define [dead_ioctl](#) (d_ioctl_t *)enxio
- #define [dead_poll](#) (d_poll_t *)enodev
- #define [dead_mmap](#) (d_mmap_t *)enodev
- #define [dead_dump](#) (dumper_t *)enxio
- #define [dead_kqfilter](#) (d_kqfilter_t *)enxio
- #define [null_open](#) (d_open_t *)nullop
- #define [null_close](#) (d_close_t *)nullop
- #define [no_read](#) (d_read_t *)enodev

- #define `no_write` (d_write_t *)enodev
- #define `no_ioctl` (d_ioctl_t *)enodev
- #define `no_mmap` (d_mmap_t *)enodev
- #define `no_kqfilter` (d_kqfilter_t *)enodev
- #define `no_dump` (dumper_t *)enodev
- #define `FIXUP`(member, noop, giant)

Functions

- `__FBSDDID` ("\$FreeBSD: src/sys/kern/kern_conf.c,v 1.201 2007/02/02 22:27:45 bms Exp \$")
- static `MALLOC_DEFINE` (M_DEVT,"cdev","cdev storage")
- static void `destroy_devl` (struct cdev *dev)
- static struct cdev * `make_dev_credv` (struct cdevsw *devsw, int minornr, struct ucred *cr, uid_t uid, gid_t gid, int mode, const char *fmt, va_list ap)
- void `dev_lock` (void)
- void `dev_unlock` (void)
- void `dev_ref` (struct cdev *dev)
- void `dev_refl` (struct cdev *dev)
- void `dev_rel` (struct cdev *dev)
- cdevsw * `dev_refthread` (struct cdev *dev)
- cdevsw * `devvn_refthread` (struct vnode *vp, struct cdev **devp)
- void `dev_relthread` (struct cdev *dev)
- int `nullop` (void)
- int `eopnotsupp` (void)
- static int `enxio` (void)
- static int `enodev` (void)
- static void `dead_strategy` (struct bio *bp)
- static void `no_strategy` (struct bio *bp)
- static int `no_poll` (struct cdev *dev `__unused`, int events, struct thread *td `__unused`)
- static int `giant_open` (struct cdev *dev, int oflags, int devtype, struct thread *td)
- static int `giant_fdopen` (struct cdev *dev, int oflags, struct thread *td, int fdidx)
- static int `giant_close` (struct cdev *dev, int fflag, int devtype, struct thread *td)
- static void `giant_strategy` (struct bio *bp)
- static int `giant_ioctl` (struct cdev *dev, u_long cmd, caddr_t data, int fflag, struct thread *td)
- static int `giant_read` (struct cdev *dev, struct uio *uio, int ioflag)
- static int `giant_write` (struct cdev *dev, struct uio *uio, int ioflag)
- static int `giant_poll` (struct cdev *dev, int events, struct thread *td)
- static int `giant_kqfilter` (struct cdev *dev, struct knote *kn)
- static int `giant_mmap` (struct cdev *dev, vm_offset_t offset, vm_paddr_t *paddr, int nprot)
- int `minor` (struct cdev *x)
- int `dev2unit` (struct cdev *x)
- u_int `minor2unit` (u_int _minor)
- int `unit2minor` (int unit)
- static struct cdev * `newdev` (struct cdevsw *csw, int y, struct cdev *si)
- int `uminor` (dev_t dev)
- int `umajor` (dev_t dev)
- static void `fini_cdevsw` (struct cdevsw *devsw)
- static void `prep_cdevsw` (struct cdevsw *devsw)
- cdev * `make_dev` (struct cdevsw *devsw, int minornr, uid_t uid, gid_t gid, int mode, const char *fmt,...)

- cdev * [make_dev_cred](#) (struct cdevsw *devsw, int minornr, struct ucred *cr, uid_t uid, gid_t gid, int mode, const char *fmt,...)
- static void [dev_dependsl](#) (struct cdev *pdev, struct cdev *cdev)
- void [dev_depends](#) (struct cdev *pdev, struct cdev *cdev)
- cdev * [make_dev_alias](#) (struct cdev *pdev, const char *fmt,...)
- void [destroy_dev](#) (struct cdev *dev)
- const char * [devtoname](#) (struct cdev *dev)
- int [dev_stdclone](#) (char *name, char **namep, const char *stem, int *unit)
- void [clone_setup](#) (struct [clonedevs](#) **cdp)
- int [clone_create](#) (struct [clonedevs](#) **cdp, struct cdevsw *csw, int *up, struct cdev **dp, int extra)
- void [clone_cleanup](#) (struct [clonedevs](#) **cdp)

Variables

- mtx [devmtx](#)
- static struct cdevsw [dead_cdevsw](#)

9.20.1 Define Documentation

9.20.1.1 #define dead_close (d_close_t *)enxio

Definition at line 185 of file kern_conf.c.

Referenced by [prep_cdevsw\(\)](#).

9.20.1.2 #define dead_dump (dumper_t *)enxio

Definition at line 199 of file kern_conf.c.

Referenced by [prep_cdevsw\(\)](#).

9.20.1.3 #define dead_ioctl (d_ioctl_t *)enxio

Definition at line 188 of file kern_conf.c.

Referenced by [prep_cdevsw\(\)](#).

9.20.1.4 #define dead_kqfilter (d_kqfilter_t *)enxio

Definition at line 200 of file kern_conf.c.

Referenced by [prep_cdevsw\(\)](#).

9.20.1.5 #define dead_mmap (d_mmap_t *)enodev

Definition at line 190 of file kern_conf.c.

Referenced by [prep_cdevsw\(\)](#).

9.20.1.6 #define dead_open (d_open_t *)enxio

Definition at line 184 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.7 #define dead_poll (d_poll_t *)enodev

Definition at line 189 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.8 #define dead_read (d_read_t *)enxio

Definition at line 186 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.9 #define dead_write (d_write_t *)enxio

Definition at line 187 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.10 #define FIXUP(member, noop, giant)**Value:**

```
do {
    if (devsw->member == NULL) {
        devsw->member = noop;
    } else if (devsw->d_flags & D_NEEDGIANT)
        devsw->member = giant;
    }
    while (0)
```

Referenced by prep_cdevsw().

9.20.1.11 #define no_dump (dumper_t *)enodev

Definition at line 252 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.12 #define no_ioctl (d_ioctl_t *)enodev

Definition at line 224 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.13 #define no_kqfilter (d_kqfilter_t *)enodev

Definition at line 226 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.14 #define no_mmap (d_mmap_t *)enodev

Definition at line 225 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.15 #define no_read (d_read_t *)enodev

Definition at line 222 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.16 #define no_write (d_write_t *)enodev

Definition at line 223 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.17 #define null_close (d_close_t *)nullop

Definition at line 221 of file kern_conf.c.

Referenced by prep_cdevsw().

9.20.1.18 #define null_open (d_open_t *)nullop

Definition at line 220 of file kern_conf.c.

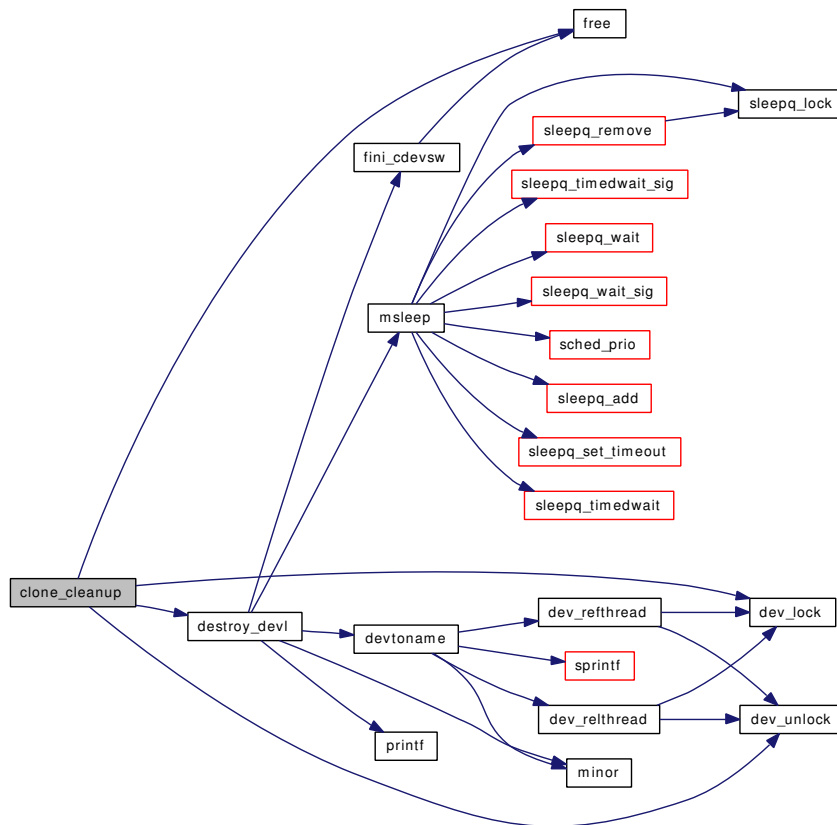
Referenced by prep_cdevsw().

9.20.2 Function Documentation**9.20.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_conf. c, v 1.201 2007/02/02 22:27:45 bms Exp \$")****9.20.2.2 void clone_cleanup (struct clonedevs ** cdp)**

Definition at line 888 of file kern_conf.c.

References destroy_devl(), dev_lock(), dev_unlock(), and free().

Here is the call graph for this function:

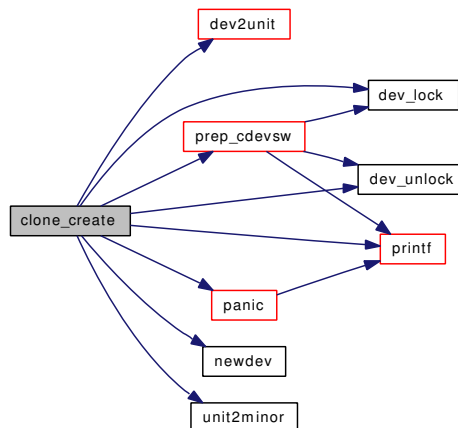


9.20.2.3 `int clone_create (struct clonedevs ** cdp, struct cdevsw * csw, int * up, struct cdev ** dp, int extra)`

Definition at line 806 of file kern_conf.c.

References `dev2unit()`, `dev_lock()`, `dev_unlock()`, `newdev()`, `panic()`, `prep_cdevsw()`, `printf()`, and `unit2minor()`.

Here is the call graph for this function:

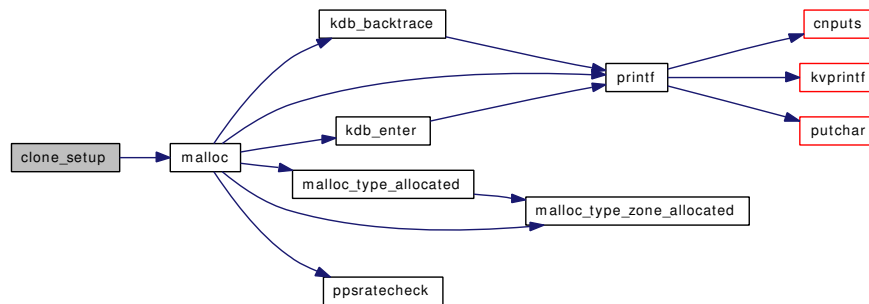


9.20.2.4 void clone_setup (struct clonedevs ** cdp)

Definition at line 798 of file kern_conf.c.

References malloc().

Here is the call graph for this function:



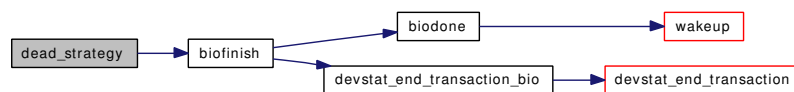
9.20.2.5 static void dead_strategy (struct bio * bp) [static]

Definition at line 193 of file kern_conf.c.

References biofinish().

Referenced by prep_cdevsw().

Here is the call graph for this function:



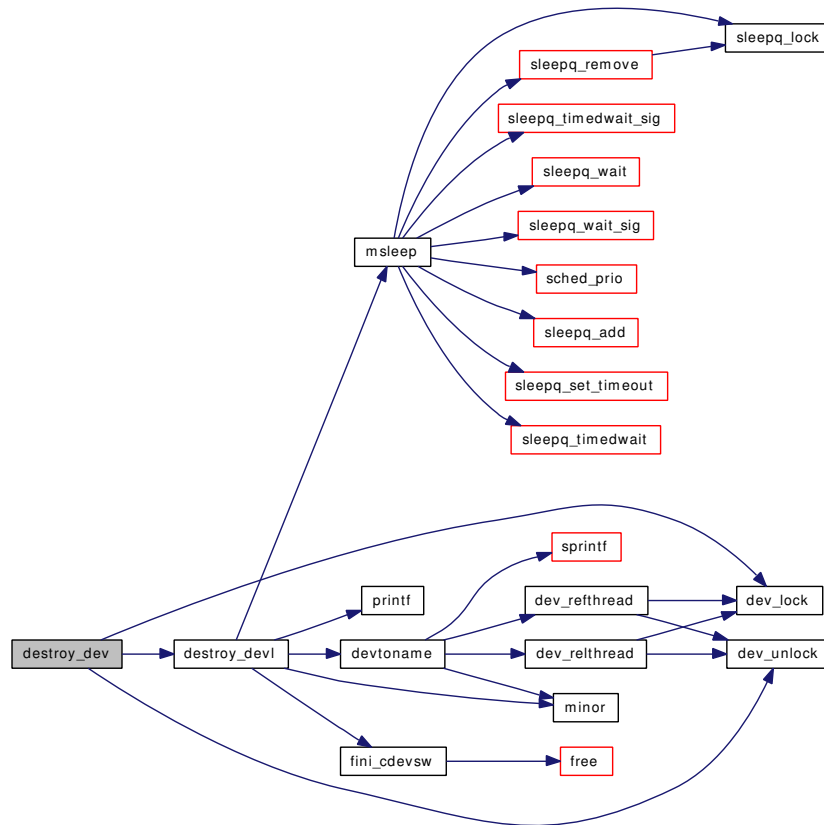
9.20.2.6 void destroy_dev (struct cdev * dev)

Definition at line 717 of file kern_conf.c.

References destroy_devl(), dev_lock(), and dev_unlock().

Referenced by `pty_destroy_slave()`, `pty_maybecleanup()`, and `ttyfree()`.

Here is the call graph for this function:



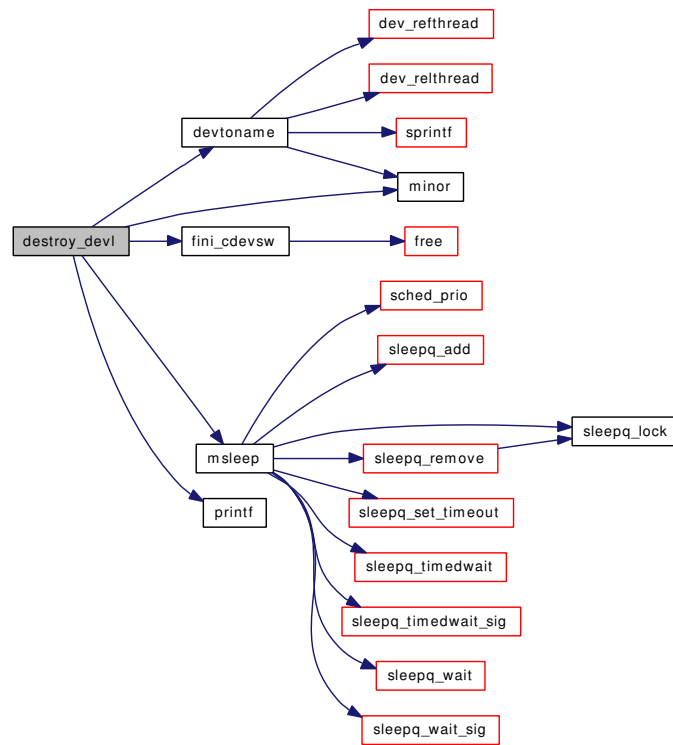
9.20.2.7 static void destroy_devl (struct cdev * dev) [static]

Definition at line 650 of file kern_conf.c.

References `dead_cdevsw`, `devmtx`, `devtoname()`, `fini_cdevsw()`, `hz`, `minor()`, `msleep()`, and `printf()`.

Referenced by `clone_cleanup()`, and `destroy_dev()`.

Here is the call graph for this function:



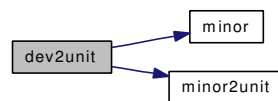
9.20.2.8 int dev2unit (struct cdev * x)

Definition at line 386 of file kern_conf.c.

References `minor()`, and `minor2unit()`.

Referenced by `clone_create()`, and `fdopen()`.

Here is the call graph for this function:



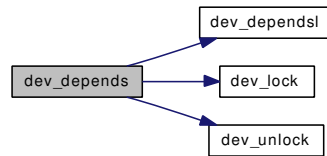
9.20.2.9 void dev_depends (struct cdev * pdev, struct cdev * cdev)

Definition at line 616 of file kern_conf.c.

References `dev_dependsl()`, `dev_lock()`, and `dev_unlock()`.

Referenced by `make_dev_alias()`, and `ttycreate()`.

Here is the call graph for this function:



9.20.2.10 static void dev_dependsl (struct cdev * *pdev*, struct cdev * *cdev*) [static]

Definition at line 606 of file kern_conf.c.

Referenced by dev_depends().

9.20.2.11 void dev_lock (void)

Definition at line 58 of file kern_conf.c.

References devmtx.

Referenced by clone_cleanup(), clone_create(), count_dev(), destroy_dev(), dev_depends(), dev_refthread(), dev_rel(), dev_relthread(), devvn_refthread(), make_dev_alias(), make_dev_credv(), prep_cdevsw(), v_decr_usecount(), v_decr_useonly(), v_incr_usecount(), v_upgrade_usecount(), vcount(), and vn_isdisk().

9.20.2.12 void dev_ref (struct cdev * *dev*)

Definition at line 72 of file kern_conf.c.

References devmtx.

Referenced by cty_clone(), and pty_clone().

9.20.2.13 void dev_refl (struct cdev * *dev*)

Definition at line 82 of file kern_conf.c.

References devmtx.

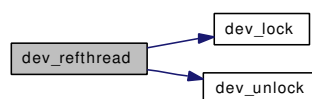
9.20.2.14 struct cdevsw* dev_refthread (struct cdev * *dev*)

Definition at line 115 of file kern_conf.c.

References dev_lock(), dev_unlock(), and devmtx.

Referenced by cn_devopen(), cniocctl(), cnkqfilter(), cnpoll(), cnread(), cnwrite(), dev_strategy(), devtoname(), and TAILQ_HEAD().

Here is the call graph for this function:

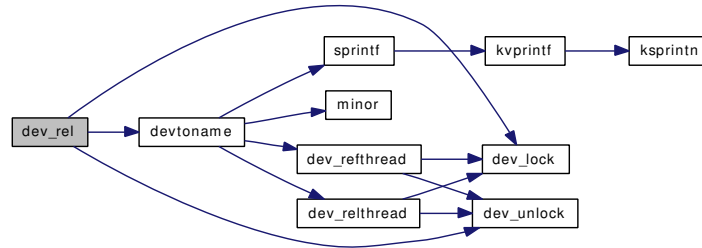


9.20.2.15 void dev_rel (struct cdev * dev)

Definition at line 90 of file kern_conf.c.

References dev_lock(), dev_unlock(), devmtx, and devtoname().

Here is the call graph for this function:



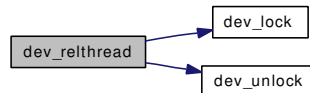
9.20.2.16 void dev_relthread (struct cdev * dev)

Definition at line 147 of file kern_conf.c.

References dev_lock(), dev_unlock(), and devmtx.

Referenced by cn_devopen(), cniotcl(), cnkqfilter(), cnpoll(), cnread(), cnwrite(), dev_strategy(), devtoname(), and TAILQ_HEAD().

Here is the call graph for this function:



9.20.2.17 int dev_stdclone (char * name, char ** namep, const char * stem, int * unit)

Definition at line 750 of file kern_conf.c.

9.20.2.18 void dev_unlock (void)

Definition at line 65 of file kern_conf.c.

References devmtx.

Referenced by clone_cleanup(), clone_create(), count_dev(), destroy_dev(), dev_depends(), dev_reftthread(), dev_rel(), dev_relthread(), devvn_reftthread(), make_dev_alias(), make_dev_credv(), prep_cdevsw(), v_decr_usecount(), v_decr_useonly(), v_incr_usecount(), v_upgrade_usecount(), vcount(), and vn_isdisk().

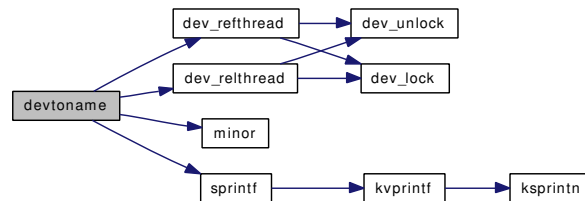
9.20.2.19 `const char* devtoname (struct cdev * dev)`

Definition at line 726 of file kern_conf.c.

References `dev_refthread()`, `dev_relthread()`, `minor()`, and `sprintf()`.

Referenced by `destroy_devl()`, `dev_rel()`, `dev_strategy()`, `disk_err()`, `make_dev_credv()`, `physio()`, `TAILQ_HEAD()`, `ttyref()`, `tyrel()`, `ttysioctl()`, and `ttysopen()`.

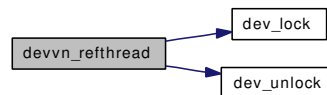
Here is the call graph for this function:

**9.20.2.20** `struct cdevsw* devvn_refthread (struct vnode * vp, struct cdev ** devp)`

Definition at line 129 of file kern_conf.c.

References `dev_lock()`, `dev_unlock()`, and `devmtx`.

Here is the call graph for this function:

**9.20.2.21** `static int enodev (void)` [static]

Definition at line 177 of file kern_conf.c.

9.20.2.22 `static int enxio (void)` [static]

Definition at line 171 of file kern_conf.c.

9.20.2.23 `int eopnotsupp (void)`

Definition at line 164 of file kern_conf.c.

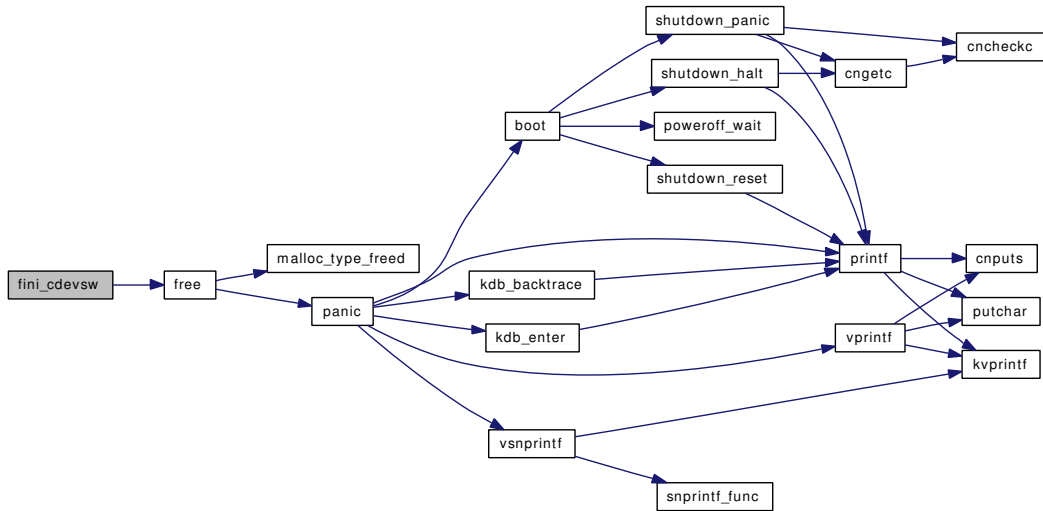
9.20.2.24 `static void fini_cdevsw (struct cdevsw * devsw)` [static]

Definition at line 443 of file kern_conf.c.

References `free()`.

Referenced by `destroy_devl()`.

Here is the call graph for this function:



9.20.2.25 `static int giant_close (struct cdev * dev, int fflag, int devtype, struct thread * td)`
`[static]`

Definition at line 279 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.26 `static int giant_fdopen (struct cdev * dev, int oflags, struct thread * td, int fdidx)`
`[static]`

Definition at line 267 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.27 `static int giant_ioctl (struct cdev * dev, u_long cmd, caddr_t data, int fflag, struct thread * td)` `[static]`

Definition at line 301 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.28 `static int giant_kqfilter (struct cdev * dev, struct knote * kn)` `[static]`

Definition at line 349 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.29 `static int giant_mmap (struct cdev * dev, vm_offset_t offset, vm_paddr_t * paddr, int nprot)` [static]

Definition at line 361 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.30 `static int giant_open (struct cdev * dev, int oflags, int devtype, struct thread * td)` [static]

Definition at line 255 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.31 `static int giant_poll (struct cdev * dev, int events, struct thread * td)` [static]

Definition at line 337 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.32 `static int giant_read (struct cdev * dev, struct uio * uio, int ioflag)` [static]

Definition at line 313 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.33 `static void giant_strategy (struct bio * bp)` [static]

Definition at line 291 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

9.20.2.34 `static int giant_write (struct cdev * dev, struct uio * uio, int ioflag)` [static]

Definition at line 325 of file kern_conf.c.

References Giant.

Referenced by prep_cdevsw().

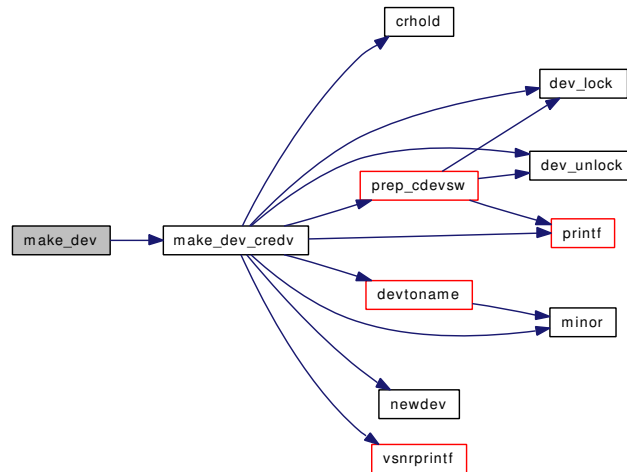
9.20.2.35 `struct cdev* make_dev (struct cdevsw * devsw, int minornr, uid_t uid, gid_t gid, int mode, const char * fmt, ...)`

Definition at line 579 of file kern_conf.c.

References make_dev_credv().

Referenced by `cn_drvinit()`, `ctty_drvinit()`, `devinit()`, `devstat_alloc()`, `fildesc_drvinit()`, `log_drvinit()`, and `tycreate()`.

Here is the call graph for this function:



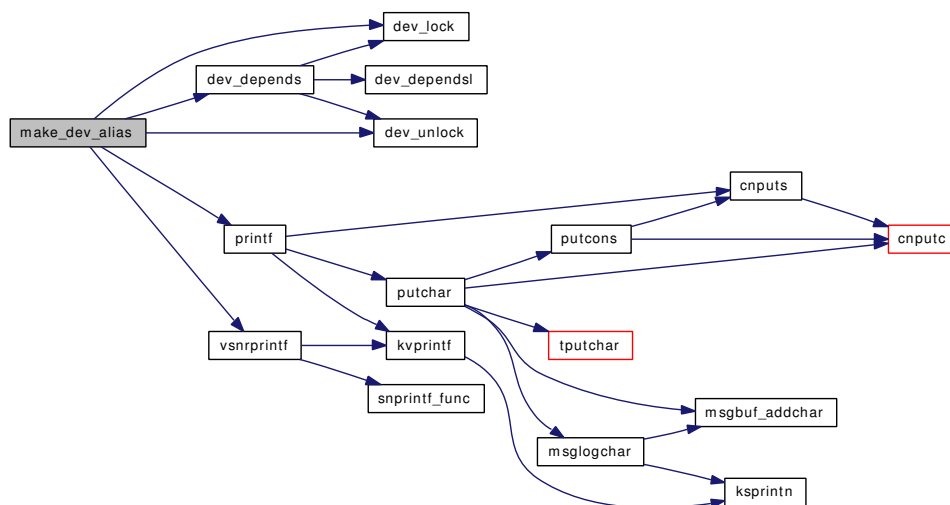
9.20.2.36 `struct cdev* make_dev_alias (struct cdev *pdev, const char *fmt, ...)`

Definition at line 625 of file `kern_conf.c`.

References `dev_depends()`, `dev_lock()`, `dev_unlock()`, `printf()`, and `vsnprintf()`.

Referenced by `fildesc_drvinit()`.

Here is the call graph for this function:



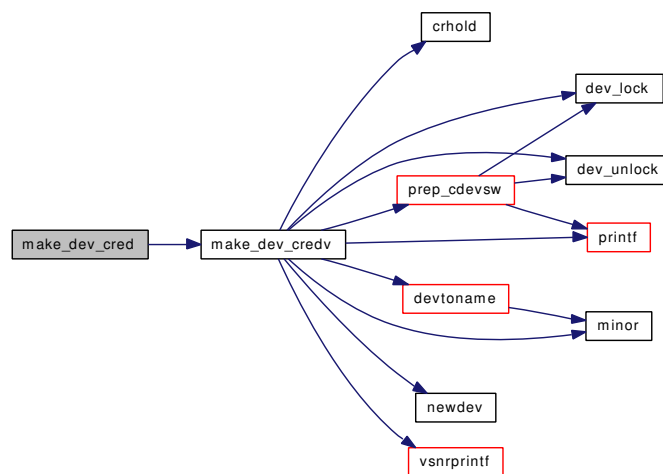
9.20.2.37 struct cdev* make_dev_cred (struct cdevsw * devsw, int minornr, struct ucred * cr, uid_t uid, gid_t gid, int mode, const char * fmt, ...)

Definition at line 592 of file kern_conf.c.

References make_dev_credv().

Referenced by ptcopen(), pty_clone(), and pty_create_slave().

Here is the call graph for this function:



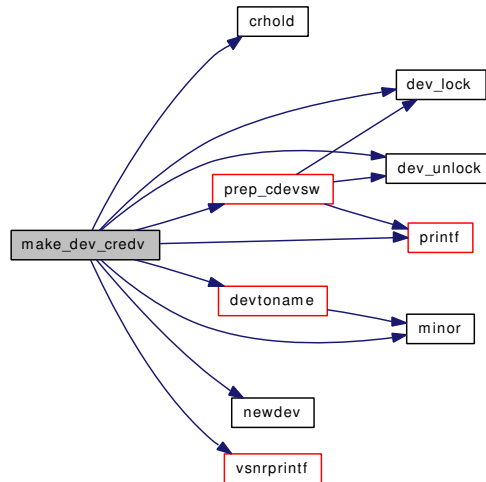
9.20.2.38 static struct cdev * make_dev_credv (struct cdevsw * devsw, int minornr, struct ucred * cr, uid_t uid, gid_t gid, int mode, const char * fmt, va_list ap) [static]

Definition at line 530 of file kern_conf.c.

References `crhold()`, `dev_lock()`, `dev_unlock()`, `devtoname()`, `minor()`, `newdev()`, `prep_cdevsw()`, `printf()`, and `vsnrprintf()`.

Referenced by `make_dev()`, and `make_dev_cred()`.

Here is the call graph for this function:



9.20.2.39 `static MALLOC_DEFINE (M_DEVT, "cdev", "cdev storage")` [static]

9.20.2.40 `int minor (struct cdev * x)`

Definition at line 378 of file kern_conf.c.

Referenced by `destroy_devl()`, `dev2unit()`, `devtoname()`, `make_dev_credv()`, `ptcopen()`, `ptyinit()`, and `tty-create()`.

9.20.2.41 `u_int minor2unit (u_int _minor)`

Definition at line 395 of file kern_conf.c.

Referenced by `dev2unit()`.

9.20.2.42 `static struct cdev* newdev (struct cdevsw * csw, int y, struct cdev * si)` [static]

Definition at line 411 of file kern_conf.c.

References `devmtx`.

Referenced by `clone_create()`, and `make_dev_credv()`.

9.20.2.43 `static int no_poll (struct cdev *dev __unused, int events, struct thread *td __unused)`
[static]

Definition at line 236 of file kern_conf.c.

Referenced by `prep_cdevsw()`.

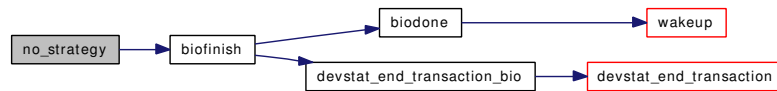
9.20.2.44 `static void no_strategy (struct bio * bp)` [static]

Definition at line 229 of file kern_conf.c.

References `biofinish()`.

Referenced by `prep_cdevsw()`.

Here is the call graph for this function:



9.20.2.45 `int nullop (void)`

Definition at line 157 of file `kern_conf.c`.

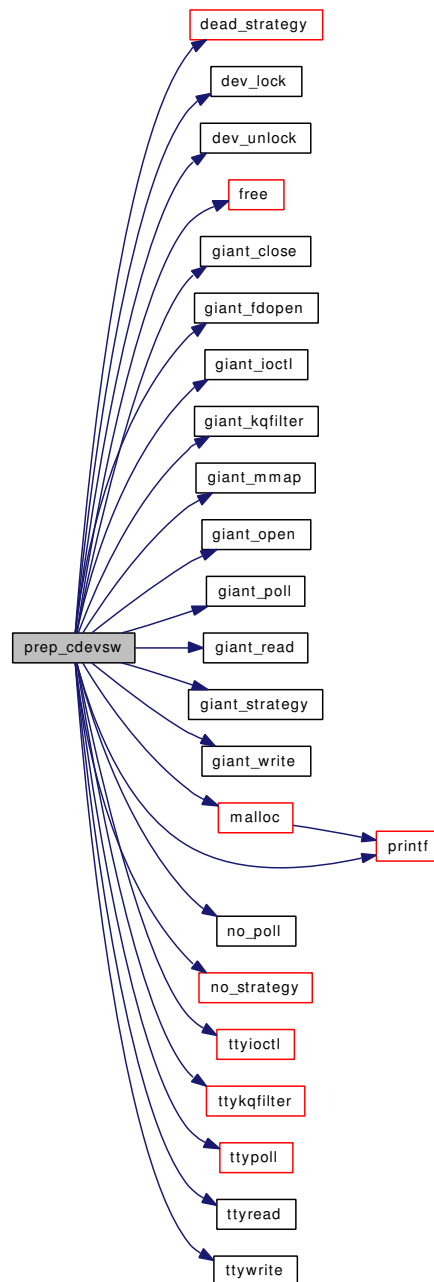
9.20.2.46 `static void prep_cdevsw (struct cdevsw * cdevsw) [static]`

Definition at line 457 of file `kern_conf.c`.

References `dead_close`, `dead_dump`, `dead_ioctl`, `dead_kqfilter`, `dead_mmap`, `dead_open`, `dead_poll`, `dead_read`, `dead_strategy()`, `dead_write`, `dev_lock()`, `dev_unlock()`, `FIXUP`, `free()`, `giant_close()`, `giant_fdopen()`, `giant_ioctl()`, `giant_kqfilter()`, `giant_mmap()`, `giant_open()`, `giant_poll()`, `giant_read()`, `giant_strategy()`, `giant_write()`, `malloc()`, `no_dump`, `no_ioctl`, `no_kqfilter`, `no_mmap`, `no_poll()`, `no_read`, `no_strategy()`, `no_write`, `null_close`, `null_open`, `printf()`, `tyioctl()`, `tykqfilter()`, `typoll()`, `tyread()`, and `tywrite()`.

Referenced by `clone_create()`, and `make_dev_credv()`.

Here is the call graph for this function:



9.20.2.47 int umajor (dev_t dev)

Definition at line 437 of file kern_conf.c.

9.20.2.48 int uminor (dev_t dev)

Definition at line 431 of file kern_conf.c.

9.20.2.49 int unit2minor (int *unit*)

Definition at line 403 of file kern_conf.c.

Referenced by clone_create(), and ttycreate().

9.20.3 Variable Documentation

9.20.3.1 struct cdevsw [dead_cdevsw](#) [static]

Initial value:

```
{
    .d_version =    D_VERSION,
    .d_flags =     D_NEEDGIANT,
    .d_open =      dead_open,
    .d_close =     dead_close,
    .d_read =      dead_read,
    .d_write =     dead_write,
    .d_ioctl =     dead_ioctl,
    .d_poll =      dead_poll,
    .d_mmap =      dead_mmap,
    .d_strategy =  dead_strategy,
    .d_name =      "dead",
    .d_dump =      dead_dump,
    .d_kqfilter =  dead_kqfilter
}
```

Definition at line 202 of file kern_conf.c.

Referenced by destroy_devl().

9.20.3.2 struct mtx [devmtx](#)

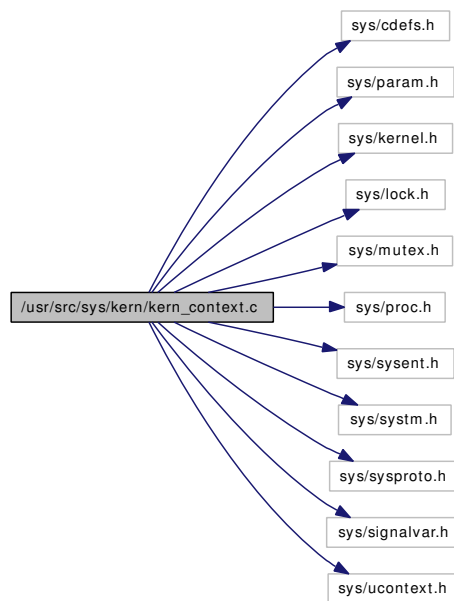
Definition at line 51 of file kern_conf.c.

Referenced by destroy_devl(), dev_lock(), dev_ref(), dev_refl(), dev_refthread(), dev_rel(), dev_relthread(), dev_unlock(), devvn_refthread(), mutex_init(), and newdev().

9.21 /usr/src/sys/kern/kern_context.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/signalvar.h>
#include <sys/ucontext.h>
```

Include dependency graph for kern_context.c:



Data Structures

- struct [getcontext_args](#)
- struct [swapcontext_args](#)

Defines

- #define [UC_COPY_SIZE](#) `offsetof(ucontext_t, uc_link)`

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/kern_context.c,v 1.7 2003/11/09 20:31:03 marcel Exp \$")
- `if` (`uap` → `ucp` == NULL) `ret`
- `int setcontext` (struct thread *`td`, struct setcontext_args *`uap`)
- `int swapcontext` (struct thread *`td`, struct swapcontext_args *`uap`)

Variables

- `getcontext_args` * `ucp`
- `swapcontext_args` * `td`
- `swapcontext_args` `uc`
- `int ret`

9.21.1 Define Documentation

9.21.1.1 #define UC_COPY_SIZE offsetof(ucontext_t, uc_link)

Definition at line 46 of file kern_context.c.

Referenced by `setcontext()`, and `swapcontext()`.

9.21.2 Function Documentation

9.21.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_context.c, v 1.7 2003/11/09 20:31:03 marcel Exp \$")

9.21.2.2 if (`uap` → `ucp` == NULL)

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `_rw_rlock()`, `_rw_runlock()`, `acl_posix1e_check()`, `aio_suspend()`, `blst_meta_free()`, `buf_splay()`, `cf_set_method()`, `chroot_refuse_vdir_fds()`, `cluster_rbuild()`, `cluster_read()`, `coredump()`, `cpufreq_expand_set()`, `cr_seeothergids()`, `devclass_delete_driver()`, `devclass_quiesce_driver()`, `do_set_ceiling()`, `exec_aout_imgact()`, `exec_copyout_strings()`, `exec_gzip_imgact()`, `fdalloc()`, `fdcheckstd()`, `filt_aio()`, `filt_aioattach()`, `filt_aiodetach()`, `filt_lioattach()`, `filt_liodetach()`, `filt_vfsread()`, `find_instance()`, `getc()`, `huft_build()`, `inflate_codes()`, `ioctl()`, `issignal()`, `kern_msgrcv()`, `kern_sigtimedwait()`, `kern_timer_create()`, `lf_setlock()`, `link_elf_fix_link_set()`, `link_elf_init()`, `link_elf_lookup_set()`, `link_elf_reloc_local()`, `link_elf_unload_file()`, `linker_addmodules()`, `linker_file_lookup_symbol_internal()`, `linker_file_register_modules()`, `linker_load_dependencies()`, `linker_preload()`, `lookup()`, `m_adj()`, `m_copymdata()`, `m_length()`, `m_pulldown()`, `m_sanity()`, `m_split()`, `m_unshare()`, `mb_reclaim()`, `mbp_count()`, `mbp_destroy()`, `mi_startup()`, `mqfs_readdir()`, `namei()`, `pfctlinput()`, `pfctlinput2()`, `pffasttimo()`, `pffindproto()`, `pffindtype()`, `pfslowtimo()`, `physio()`, `pipe_build_write_buffer()`, `propagate_priority()`, `ptcread()`, `relocate_file()`, `removechild()`, `sched_setup()`, `semundo_adjust()`, `shmget_allocate_segment()`, `shminit()`, `sleepq_add()`, `socow_setup()`, `STAILQ_HEAD()`, `sysctl_devices()`, `sysctl_sysctl_next_ls()`, `sysctl_wire_old_buffer()`, `taskqueue_start_threads()`, `tc_windup()`, `timespec2fatime()`, `tcompat()`, `ttyioctl()`, `uipc_send()`, `umtx_propagate_priority()`, `unp_addsockcred()`, `unp_scan()`, `uuid_node()`, `vaccess_acl_posix1e()`, `vfs_bio_clrbuf()`, `vfs_bio_set_validclean()`, `vfs_busy_pages()`, `vfs_clean_pages()`, `vfs_mount_destroy()`, `vfs_setdirty_locked_object()`, `vfs_unbusy_pages()`, `vfs_vmio_release()`, `vm_hold_free_pages()`, `witness_checkorder()`, and `witness_unlock()`.

9.21.2.3 int setcontext (struct thread * td, struct setcontext_args * uap)

Definition at line 86 of file kern_context.c.

References UC_COPY_SIZE.

9.21.2.4 int swapcontext (struct thread * td, struct swapcontext_args * uap)

Definition at line 109 of file kern_context.c.

References swapcontext_args::oucp, UC_COPY_SIZE, and swapcontext_args::ucp.

9.21.3 Variable Documentation**9.21.3.1 int ret**

Definition at line 68 of file kern_context.c.

Referenced by _sema_trywait(), acct_process(), aio_kick(), aio_sendsig(), elf_obj_lookup(), filt_piperead(), fsetown(), getenv(), itimer_fire(), kern_umtx_wake(), ktrace(), mqfs_root(), resource_find_dev(), resource_find_match(), resource_string_copy(), sem_create(), sema_value(), sigqueue_add(), sleepq_catch_signals(), speedup_syncer(), sscanf(), sysctl_wire_old_buffer(), tdsignal(), umtxq_signal(), and vfs_scanopt().

9.21.3.2 struct swapcontext_args* td

Referenced by alq_doio(), alq_open(), ast(), bdwrite(), cv_timedwait(), cv_timedwait_sig(), cv_wait_sig(), cv_wait_unlock(), devfs_first(), do_aout_hdr(), doselwakeup(), exec_aout_imgact(), exec_check_permissions(), firmware_get(), flushbufqueues(), fork_exit(), hardclock_cpu(), idle_setup(), inflate_codes(), inflate_dynamic(), intr_event_schedule_thread(), ithread_create(), ithread_destroy(), ithread_loop(), ithread_update(), kern_symlink(), kick_init(), kthread_create(), kthread_exit(), ktr_tracepoint(), lf_setlock(), link_elf_load_file(), linker_hints_lookup(), linker_lookup_file(), lookup(), mi_switch(), mqfs_lookupx(), msleep(), msleep_spin(), namei(), panic(), poll_idle(), proc0_init(), proc_compare(), proc_dtor(), proc_init(), profclock(), relookup(), sched_nice(), sched_sync(), sched_tick(), schedcpu(), sigonstack(), sleepq_add(), sleepq_catch_signals(), sleepq_check_signals(), sleepq_check_timeout(), sleepq_set_timeout(), sleepq_signal(), sleepq_switch(), sleepq_timeout(), soreserve(), speedup_syncer(), start_init(), statclock(), sync_fsync(), syncer_shutdown(), sysctl_out_proc(), taskqueue_start_threads(), ttioctl(), ttread(), ttwrite(), ttycheckoutq(), ttyinfo(), turnstile_broadcast(), turnstile_claim(), turnstile_disown(), turnstile_signal(), turnstile_unpend(), turnstile_wait(), uio_yield(), uiomove(), umtx_key_get(), unp_externalize(), uprintf(), vfs_cache_lookup(), vfs_unmountall(), vfs_write_suspend(), vgonel(), vlruclaim(), vn_open(), vn_open_cred(), vnlru_proc(), vput(), vrele(), vtryrecycle(), witness_checkorder(), witness_lock(), witness_unlock(), and witness_warn().

9.21.3.3 struct swapcontext_args uc

Referenced by sem_create(), sem_perm(), umtx_pi_insert(), umtx_pi_lookup(), umtx_pi_ref(), umtx_pi_unref(), umtxq_busy(), umtxq_count(), umtxq_count_pi(), umtxq_insert(), umtxq_lock(), umtxq_remove(), umtxq_signal(), umtxq_signal_thread(), umtxq_sleep(), umtxq_sleep_pi(), umtxq_unbusy(), and umtxq_unlock().

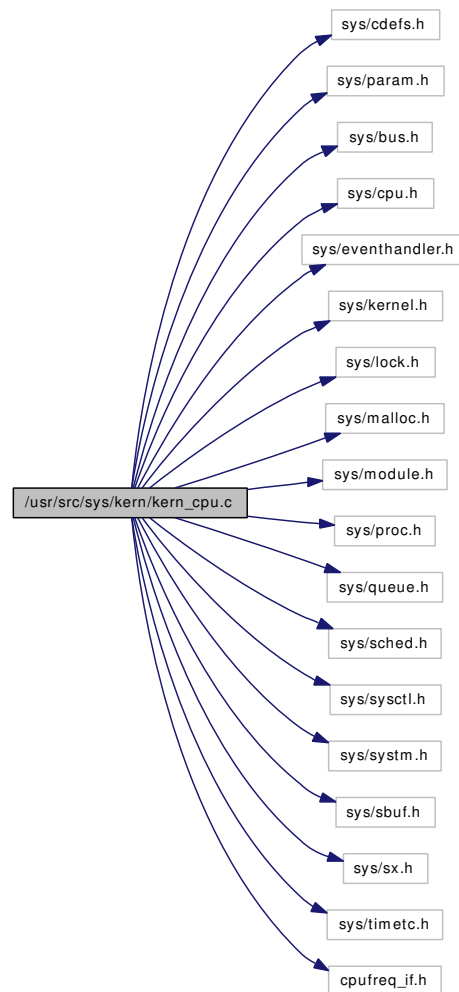
9.21.3.4 struct `getcontext_args*` `ucp`

Referenced by `start_init()`.

9.22 /usr/src/sys/kern/kern_cpu.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/bus.h>
#include <sys/cpu.h>
#include <sys/eventhandler.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/module.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/system.h>
#include <sys/sbuf.h>
#include <sys/sx.h>
#include <sys/timetc.h>
#include "cpufreq_if.h"
```

Include dependency graph for kern_cpu.c:



Data Structures

- struct `cf_saved_freq`
- struct `cpufreq_softc`
- struct `cf_setting_array`

Defines

- #define `CF_MAX_LEVELS` 64
- #define `CF_MTX_INIT(x)` `sx_init((x), "cpufreq lock")`
- #define `CF_MTX_LOCK(x)` `sx_lock((x))`
- #define `CF_MTX_UNLOCK(x)` `sx_unlock((x))`
- #define `CF_MTX_ASSERT(x)` `sx_assert((x), SX_XLOCKED)`
- #define `CF_DEBUG(msg...)`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_cpu.c,v 1.23 2006/03/03 02:06:04 mnag Exp \$")

- [TAILQ_HEAD](#) ([cf_setting_lst](#), [cf_setting_array](#))
- static int [cpufreq_attach](#) ([device_t](#) dev)
- static int [cpufreq_detach](#) ([device_t](#) dev)
- static void [cpufreq_evaluate](#) ([void](#) *arg)
- static int [cf_set_method](#) ([device_t](#) dev, const struct [cf_level](#) *level, int priority)
- static int [cf_get_method](#) ([device_t](#) dev, struct [cf_level](#) *level)
- static int [cf_levels_method](#) ([device_t](#) dev, struct [cf_level](#) *levels, int *count)
- static int [cpufreq_insert_abs](#) (struct [cpufreq_softc](#) *sc, struct [cf_setting](#) *sets, int count)
- static int [cpufreq_expand_set](#) (struct [cpufreq_softc](#) *sc, struct [cf_setting_array](#) *set_arr)
- static struct [cf_level](#) * [cpufreq_dup_set](#) (struct [cpufreq_softc](#) *sc, struct [cf_level](#) *dup, struct [cf_setting](#) *set)
- static int [cpufreq_curr_sysctl](#) ([SYSCTL_HANDLER_ARGS](#))
- static int [cpufreq_levels_sysctl](#) ([SYSCTL_HANDLER_ARGS](#))
- static int [cpufreq_settings_sysctl](#) ([SYSCTL_HANDLER_ARGS](#))
- [DRIVER_MODULE](#) ([cpufreq](#), [cpu](#), [cpufreq_driver](#), [cpufreq_dc](#), 0, 0)
- [TUNABLE_INT](#) ("debug.cpufreq.lowest",&[cf_lowest_freq](#))
- [TUNABLE_INT](#) ("debug.cpufreq.verbose",&[cf_verbose](#))
- [SYSCTL_NODE](#) (_debug, [OID_AUTO](#), [cpufreq](#), [CTLFLAG_RD](#), NULL,"cpufreq debugging")
- [SYSCTL_INT](#) (_debug_cpufreq, [OID_AUTO](#), [lowest](#), [CTLFLAG_RW](#),&[cf_lowest_freq](#), 1,"Don't provide levels below this frequency.")
- [SYSCTL_INT](#) (_debug_cpufreq, [OID_AUTO](#), [verbose](#), [CTLFLAG_RW](#),&[cf_verbose](#), 1,"Print verbose debugging messages")
- int [cpufreq_register](#) ([device_t](#) dev)
- int [cpufreq_unregister](#) ([device_t](#) dev)

Variables

- static [device_method_t](#) [cpufreq_methods](#) []
- static [driver_t](#) [cpufreq_driver](#)
- static [devclass_t](#) [cpufreq_dc](#)
- static [eventhandler_tag](#) [cf_ev_tag](#)
- static int [cf_lowest_freq](#)
- static int [cf_verbose](#)

9.22.1 Define Documentation

9.22.1.1 #define CF_DEBUG(msg...)

Value:

```
do {
    \
    if (cf_verbose)
        printf("cpufreq: " msg);
    \
} while (0)
```

Definition at line 91 of file kern_cpu.c.

Referenced by [cf_get_method\(\)](#), [cf_levels_method\(\)](#), [cf_set_method\(\)](#), [cpufreq_attach\(\)](#), [cpufreq_detach\(\)](#), [cpufreq_dup_set\(\)](#), [cpufreq_expand_set\(\)](#), and [cpufreq_insert_abs\(\)](#).

9.22.1.2 #define CF_MAX_LEVELS 64

Definition at line 58 of file kern_cpu.c.

Referenced by cf_get_method(), cpufreq_curr_sysctl(), and cpufreq_levels_sysctl().

9.22.1.3 #define CF_MTX_ASSERT(x) sx_assert((x), SX_XLOCKED)

Definition at line 89 of file kern_cpu.c.

Referenced by cpufreq_dup_set(), cpufreq_expand_set(), and cpufreq_insert_abs().

9.22.1.4 #define CF_MTX_INIT(x) sx_init((x), "cpufreq lock")

Definition at line 86 of file kern_cpu.c.

Referenced by cpufreq_attach().

9.22.1.5 #define CF_MTX_LOCK(x) sx_xlock((x))

Definition at line 87 of file kern_cpu.c.

Referenced by cf_get_method(), cf_levels_method(), and cf_set_method().

9.22.1.6 #define CF_MTX_UNLOCK(x) sx_xunlock((x))

Definition at line 88 of file kern_cpu.c.

Referenced by cf_get_method(), and cf_levels_method().

9.22.2 Function Documentation

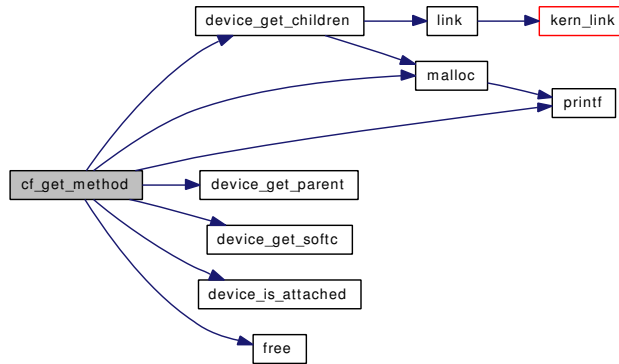
9.22.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_cpu.c, v 1.23 2006/03/03 02:06:04 mnag Exp \$")

9.22.2.2 static int cf_get_method (device_t dev, struct cf_level * level) [static]

Definition at line 387 of file kern_cpu.c.

References CF_DEBUG, CF_MAX_LEVELS, CF_MTX_LOCK, CF_MTX_UNLOCK, cpufreq_softc::curr_level, device_get_children(), device_get_parent(), device_get_softc(), device_is_attached(), free(), cpufreq_softc::lock, malloc(), and printf().

Here is the call graph for this function:

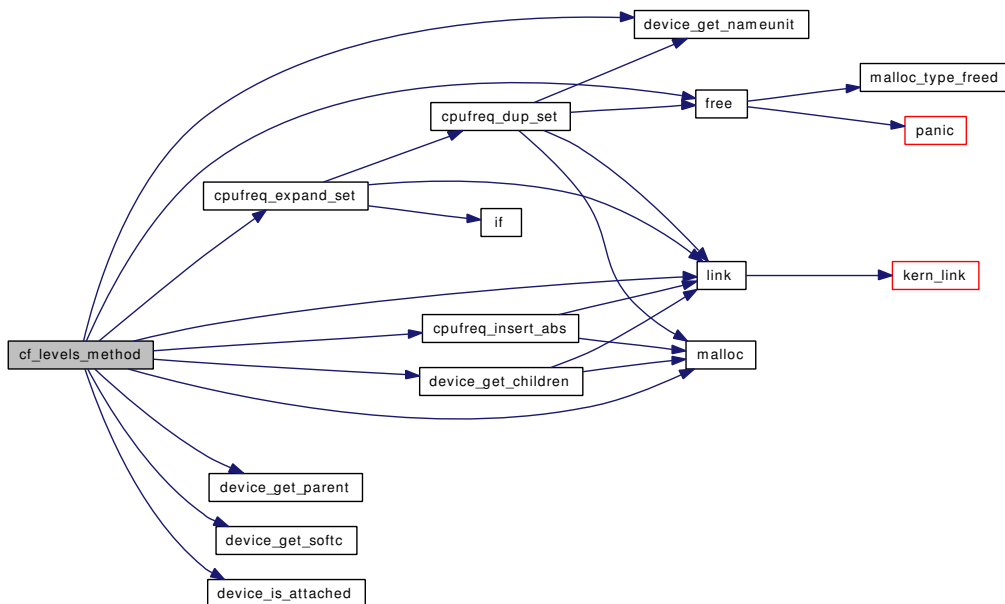


9.22.2.3 static int cf_levels_method (device_t dev, struct cf_level * levels, int * count) [static]

Definition at line 490 of file kern_cpu.c.

References CF_DEBUG, CF_MTX_LOCK, CF_MTX_UNLOCK, cpufreq_expand_set(), cpufreq_insert_abs(), device_get_children(), device_get_nameunit(), device_get_parent(), device_get_softc(), device_is_attached(), free(), link(), cpufreq_softc::lock, and malloc().

Here is the call graph for this function:



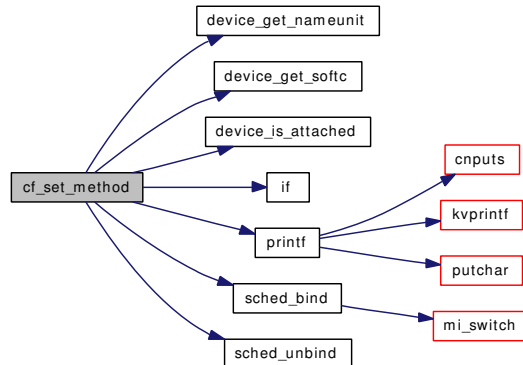
9.22.2.4 static int cf_set_method (device_t dev, const struct cf_level * level, int priority) [static]

Definition at line 218 of file kern_cpu.c.

References CF_DEBUG, CF_MTX_LOCK, cpufreq_softc::curr_level, cpufreq_softc::curr_priority,

device_get_nameunit(), device_get_softc(), device_is_attached(), if(), cf_saved_freq::level, cpufreq_softc::lock, printf(), cf_saved_freq::priority, sched_bind(), sched_lock, sched_unbind(), and timecounter.

Here is the call graph for this function:

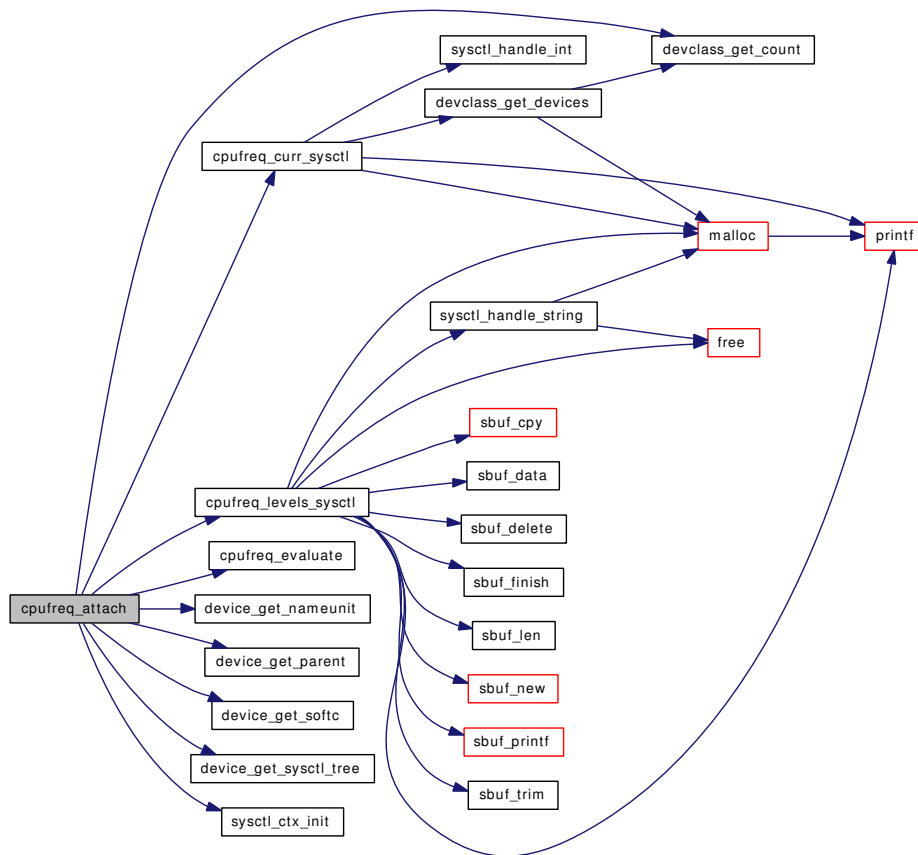


9.22.2.5 static int cpufreq_attach (device_t dev) [static]

Definition at line 143 of file kern_cpu.c.

References `CF_DEBUG`, `CF_MTX_INIT`, `cpufreq_curr_sysctl()`, `cpufreq_evaluate()`, `cpufreq_levels_sysctl()`, `cpufreq_softc::curr_level`, `devclass_get_count()`, `device_get_nameunit()`, `device_get_parent()`, `device_get_softc()`, `device_get_sysctl_tree()`, `cpufreq_softc::lock`, and `sysctl_ctx_init()`.

Here is the call graph for this function:



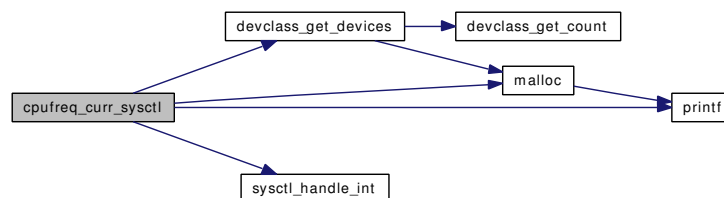
9.22.2.6 `static int cpufreq_curr_sysctl (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 826 of file `kern_cpu.c`.

References `CF_MAX_LEVELS`, `devclass_get_devices()`, `malloc()`, `printf()`, and `sysctl_handle_int()`.

Referenced by `cpufreq_attach()`.

Here is the call graph for this function:

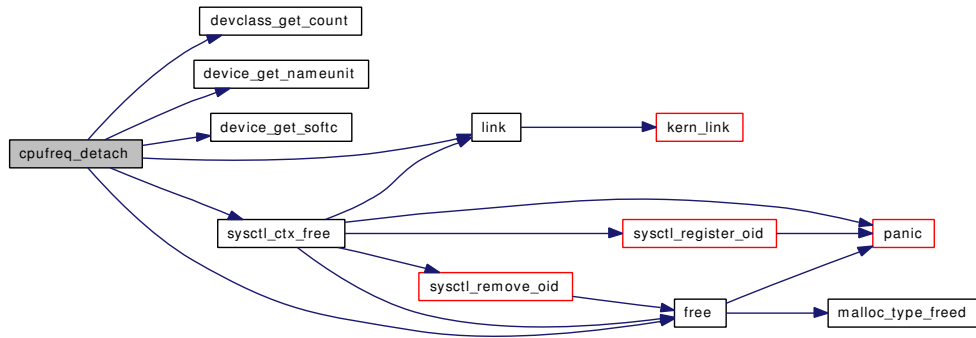


9.22.2.7 `static int cpufreq_detach (device_t dev)` [static]

Definition at line 186 of file `kern_cpu.c`.

References `CF_DEBUG`, `devclass_get_count()`, `device_get_nameunit()`, `device_get_softc()`, `free()`, `link()`, and `sysctl_ctx_free()`.

Here is the call graph for this function:



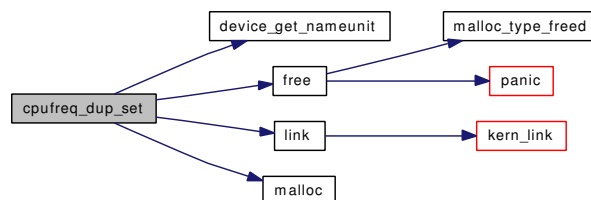
9.22.2.8 static struct cf_level * cpufreq_dup_set (struct cpufreq_softc * sc, struct cf_level * dup, struct cf_setting * set) [static]

Definition at line 731 of file kern_cpu.c.

References `CF_DEBUG`, `CF_MTX_ASSERT`, `device_get_nameunit()`, `free()`, `link()`, `cpufreq_softc::lock`, and `malloc()`.

Referenced by `cpufreq_expand_set()`.

Here is the call graph for this function:



9.22.2.9 static void cpufreq_evaluate (void * arg) [static]

Definition at line 212 of file kern_cpu.c.

Referenced by `cpufreq_attach()`.

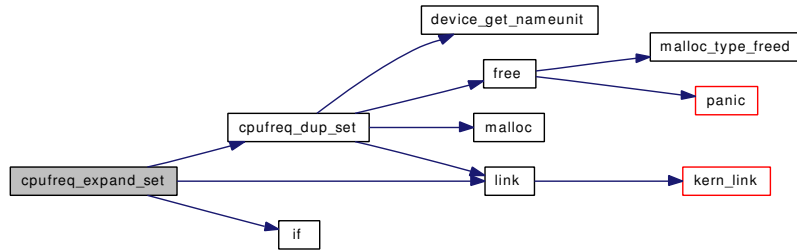
9.22.2.10 static int cpufreq_expand_set (struct cpufreq_softc * sc, struct cf_setting_array * set_arr) [static]

Definition at line 675 of file kern_cpu.c.

References `CF_DEBUG`, `CF_MTX_ASSERT`, `cf_setting_array::count`, `cpufreq_dup_set()`, `if()`, `link()`, `cpufreq_softc::lock`, and `cf_setting_array::sets`.

Referenced by `cf_levels_method()`.

Here is the call graph for this function:



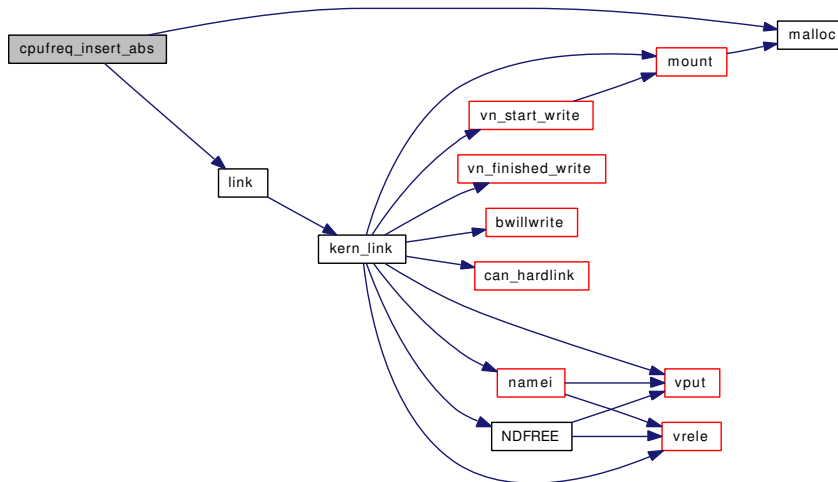
9.22.2.11 `static int cpufreq_insert_abs (struct cpufreq_softc * sc, struct cf_setting * sets, int count) [static]`

Definition at line 633 of file `kern_cpu.c`.

References `CF_DEBUG`, `CF_MTX_ASSERT`, `link()`, `cpufreq_softc::lock`, and `malloc()`.

Referenced by `cf_levels_method()`.

Here is the call graph for this function:



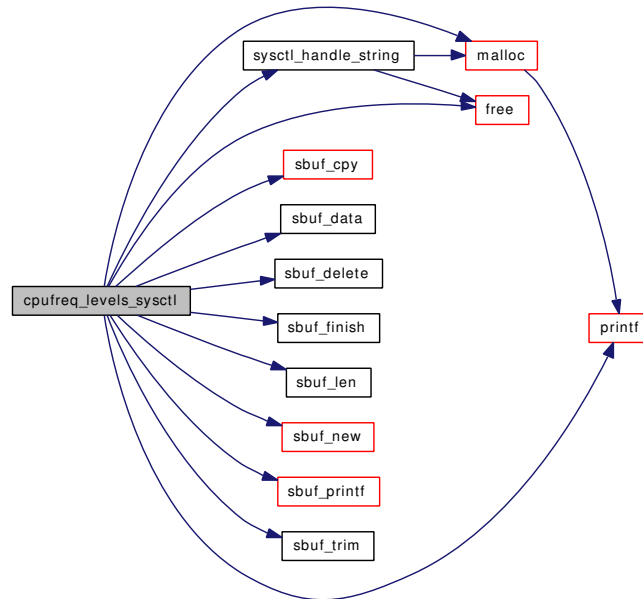
9.22.2.12 `static int cpufreq_levels_sysctl (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 886 of file `kern_cpu.c`.

References `CF_MAX_LEVELS`, `free()`, `malloc()`, `printf()`, `sbuf_cpy()`, `sbuf_data()`, `sbuf_delete()`, `sbuf_finish()`, `sbuf_len()`, `sbuf_new()`, `sbuf_printf()`, `sbuf_trim()`, and `sysctl_handle_string()`.

Referenced by `cpufreq_attach()`.

Here is the call graph for this function:

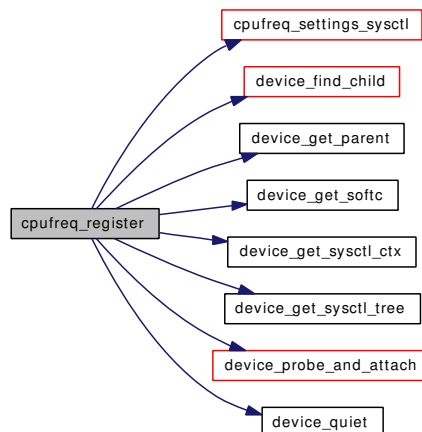


9.22.2.13 int cpufreq_register (device_t dev)

Definition at line 960 of file kern_cpu.c.

References `cpufreq_settings_sysctl()`, `device_find_child()`, `device_get_parent()`, `device_get_softc()`, `device_get_sysctl_ctx()`, `device_get_sysctl_tree()`, `device_probe_and_attach()`, and `device_quiet()`.

Here is the call graph for this function:



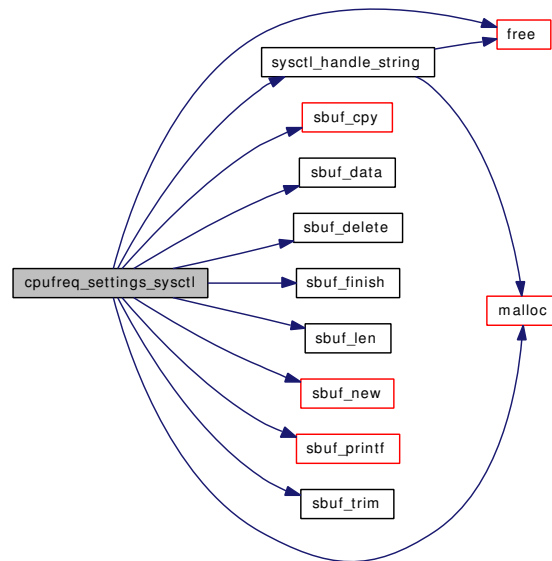
9.22.2.14 static int cpufreq_settings_sysctl (SYSCTL_HANDLER_ARGS) [static]

Definition at line 926 of file kern_cpu.c.

References `free()`, `malloc()`, `sbuf_cpy()`, `sbuf_data()`, `sbuf_delete()`, `sbuf_finish()`, `sbuf_len()`, `sbuf_new()`, `sbuf_printf()`, `sbuf_trim()`, and `sysctl_handle_string()`.

Referenced by `cpufreq_register()`.

Here is the call graph for this function:

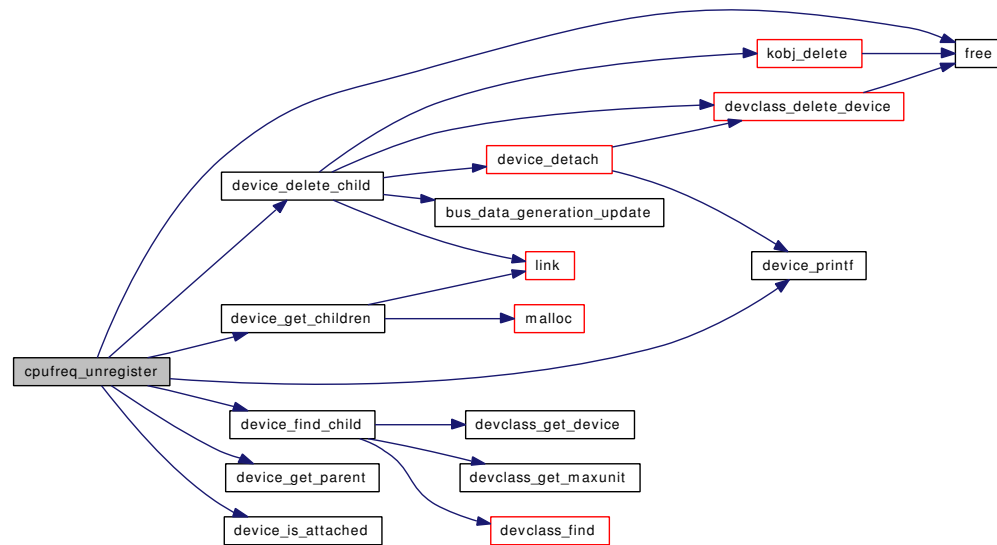


9.22.2.15 `int cpufreq_unregister (device_t dev)`

Definition at line 992 of file `kern_cpu.c`.

References `device_delete_child()`, `device_find_child()`, `device_get_children()`, `device_get_parent()`, `device_is_attached()`, `device_printf()`, and `free()`.

Here is the call graph for this function:



9.22.2.16 DRIVER_MODULE ([cpufreq](#), [cpu](#), [cpufreq_driver](#), [cpufreq_dc](#), 0, 0)

9.22.2.17 SYSCTL_INT ([_debug_cpufreq](#), [OID_AUTO](#), [verbose](#), [CTLFLAG_RW](#), & [cf_verbose](#), 1, "Print verbose debugging messages")

9.22.2.18 SYSCTL_INT ([_debug_cpufreq](#), [OID_AUTO](#), [lowest](#), [CTLFLAG_RW](#), & [cf_lowest_freq](#), 1, "Don't provide levels below this frequency.")

9.22.2.19 SYSCTL_NODE ([_debug](#), [OID_AUTO](#), [cpufreq](#), [CTLFLAG_RD](#), NULL, "cpufreq debugging")

9.22.2.20 TAILQ_HEAD ([cf_setting_lst](#), [cf_setting_array](#))

Referenced by [turnstile_unpend\(\)](#).

9.22.2.21 TUNABLE_INT ("debug.cpufreq.verbose", & [cf_verbose](#))

9.22.2.22 TUNABLE_INT ("debug.cpufreq.lowest", & [cf_lowest_freq](#))

9.22.3 Variable Documentation

9.22.3.1 [eventhandler_tag](#) [cf_ev_tag](#) [static]

Definition at line 130 of file [kern_cpu.c](#).

9.22.3.2 [int](#) [cf_lowest_freq](#) [static]

Definition at line 132 of file [kern_cpu.c](#).

9.22.3.3 `int cf_verbose` [static]

Definition at line 133 of file kern_cpu.c.

9.22.3.4 `devclass_t cpufreq_dc` [static]

Definition at line 127 of file kern_cpu.c.

9.22.3.5 `driver_t cpufreq_driver` [static]**Initial value:**

```
{  
    "cpufreq", cpufreq_methods, sizeof(struct cpufreq_softc)  
}
```

Definition at line 124 of file kern_cpu.c.

9.22.3.6 `device_method_t cpufreq_methods[]` [static]**Initial value:**

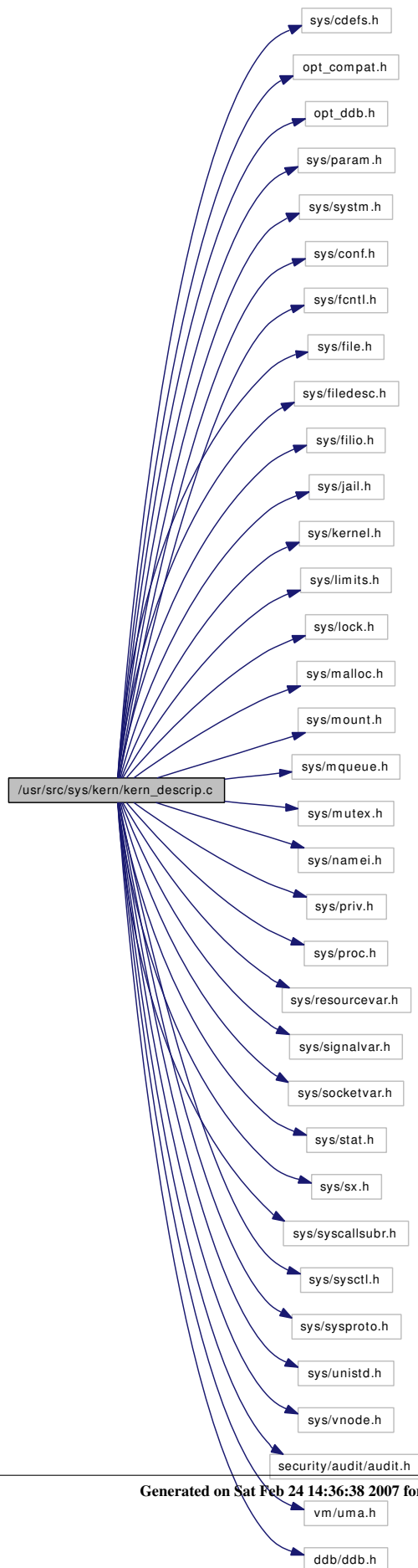
```
{  
    DEVMETHOD(device_probe,          bus_generic_probe),  
    DEVMETHOD(device_attach,        cpufreq_attach),  
    DEVMETHOD(device_detach,        cpufreq_detach),  
  
    DEVMETHOD(cpufreq_set,          cf_set_method),  
    DEVMETHOD(cpufreq_get,          cf_get_method),  
    DEVMETHOD(cpufreq_levels,       cf_levels_method),  
    {0, 0}  
}
```

Definition at line 114 of file kern_cpu.c.

9.23 /usr/src/sys/kern/kern_descrip.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/conf.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/filio.h>
#include <sys/jail.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mqueue.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/socketvar.h>
#include <sys/stat.h>
#include <sys/sx.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <security/audit/audit.h>
#include <vm/uma.h>
#include <ddb/ddb.h>
```

Include dependency graph for kern_descrip.c:



Data Structures

- struct [filedesc0](#)
- struct [getdtablesize_args](#)
- struct [dup2_args](#)
- struct [dup_args](#)
- struct [fcntl_args](#)
- struct [close_args](#)
- struct [fstat_args](#)
- struct [nfstat_args](#)
- struct [fpathconf_args](#)
- struct [flock_args](#)

Defines

- #define [NDFILE](#) 20
- #define [NDSLOTSIZE](#) sizeof(NDSLOTTYE)
- #define [NDENTRIES](#) (NDSLOTSIZE * __CHAR_BIT)
- #define [NDSLOT\(x\)](#) ((x) / NDENTRIES)
- #define [NDBIT\(x\)](#) ((NDSLOTTYE)1 << ((x) % NDENTRIES))
- #define [NDSLOTS\(x\)](#) (((x) + NDENTRIES - 1) / NDENTRIES)
- #define [OFILESIZE](#) (sizeof(struct file *) + sizeof(char))

Enumerations

- enum [dup_type](#) { [DUP_VARIABLE](#), [DUP_FIXED](#) }

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_descrip.c,v 1.303 2007/02/15 10:55:43 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_FILEDESC,"filedesc","Open file descriptor table")
- static [MALLOC_DEFINE](#) (M_FILEDESC_TO_LEADER,"filedesc_to_leader","file desc to leader structures")
- static [MALLOC_DEFINE](#) (M_SIGIO,"sigio","sigio structures")
- static int [do_dup](#) (struct thread *td, enum [dup_type](#) type, int old, int new, register_t *retval)
- static int [fd_first_free](#) (struct filedesc *, int, int)
- static int [fd_last_used](#) (struct filedesc *, int, int)
- static void [fdgrowtable](#) (struct filedesc *, int)
- static int [fdrop_locked](#) (struct file *fp, struct thread *td)
- static void [fdunused](#) (struct filedesc *fdp, int fd)
- static void [fdused](#) (struct filedesc *fdp, int fd)
- static int [fdisused](#) (struct filedesc *fdp, int fd)
- int [getdtablesize](#) (struct thread *td, struct [getdtablesize_args](#) *uap)
- int [dup2](#) (struct thread *td, struct [dup2_args](#) *uap)
- int [dup](#) (struct thread *td, struct [dup_args](#) *uap)
- int [fcntl](#) (struct thread *td, struct [fcntl_args](#) *uap)
- int [kern_fcntl](#) (struct thread *td, int fd, int cmd, intptr_t arg)
- void [funsetown](#) (struct sigio **sigiop)
- void [funsetownlst](#) (struct sigiolst *sigiolst)

- int `fsetown` (pid_t pgid, struct sigio **sigiop)
- pid_t `fgetown` (struct sigio **sigiop)
- int `close` (struct thread *td, struct close_args *uap)
- int `kern_close` (struct thread *td, int fd)
- int `fstat` (struct thread *td, struct fstat_args *uap)
- int `kern_fstat` (struct thread *td, int fd, struct stat *sbp)
- int `nfstat` (struct thread *td, struct nfstat_args *uap)
- int `fpathconf` (struct thread *td, struct fpathconf_args *uap)
- int `fdalloc` (struct thread *td, int minfd, int *result)
- int `fdavail` (struct thread *td, int n)
- int `falloc` (struct thread *td, struct file **resultfp, int *resultfd)
- filedesc * `fdinit` (struct filedesc *fdp)
- static struct filedesc * `fdhold` (struct proc *p)
- static void `fddrop` (struct filedesc *fdp)
- filedesc * `fdshare` (struct filedesc *fdp)
- void `fdunshare` (struct proc *p, struct thread *td)
- filedesc * `fdcopy` (struct filedesc *fdp)
- void `fdfree` (struct thread *td)
- static int `is_unsafe` (struct file *fp)
- void `setugidsafety` (struct thread *td)
- void `fdclose` (struct filedesc *fdp, struct file *fp, int idx, struct thread *td)
- void `fdcloseexec` (struct thread *td)
- int `fdcheckstd` (struct thread *td)
- int `closef` (struct file *fp, struct thread *td)
- static __inline int `_fget` (struct thread *td, int fd, struct file **fpp, int flags, int hold)
- int `fget` (struct thread *td, int fd, struct file **fpp)
- int `fget_read` (struct thread *td, int fd, struct file **fpp)
- int `fget_write` (struct thread *td, int fd, struct file **fpp)
- static __inline int `_fgetvp` (struct thread *td, int fd, struct vnode **vpp, int flags)
- int `fgetvp` (struct thread *td, int fd, struct vnode **vpp)
- int `fgetvp_read` (struct thread *td, int fd, struct vnode **vpp)
- int `fgetsock` (struct thread *td, int fd, struct socket **spp, u_int *fflagp)
- void `fputsock` (struct socket *so)
- int `fdrop` (struct file *fp, struct thread *td)
- int `flock` (struct thread *td, struct flock_args *uap)
- int `dupfdopen` (struct thread *td, struct filedesc *fdp, int indx, int dfd, int mode, int error)
- void `mountcheckdirs` (struct vnode *olddp, struct vnode *newdp)
- filedesc_to_leader * `filedesc_to_leader_alloc` (struct filedesc_to_leader *old, struct filedesc *fdp, struct proc *leader)
- static int `sysctl_kern_file` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, KERN_FILE, file, CTLTYPE_OPAQUE|CTLFLAG_RD, 0, 0, sysctl_kern_file, "S,xfile", "Entire file table")
- `SYSCTL_INT` (_kern, KERN_MAXFILESPPERPROC, `maxfilesperproc`, CTLFLAG_RW, &`maxfilesperproc`, 0, "Maximum files allowed open per process")
- `SYSCTL_INT` (_kern, KERN_MAXFILES, `maxfiles`, CTLFLAG_RW, &`maxfiles`, 0, "Maximum number of files")
- `SYSCTL_INT` (_kern, OID_AUTO, `openfiles`, CTLFLAG_RD, &`openfiles`, 0, "System-wide number of open files")
- static void `filelistinit` (void *dummy)
- static int `badfo_readwrite` (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)

- static int `badfo_ioctl` (struct file *fp, u_long com, void *data, struct ucred *active_cred, struct thread *td)
- static int `badfo_poll` (struct file *fp, int events, struct ucred *active_cred, struct thread *td)
- static int `badfo_kqfilter` (struct file *fp, struct knote *kn)
- static int `badfo_stat` (struct file *fp, struct stat *sb, struct ucred *active_cred, struct thread *td)
- static int `badfo_close` (struct file *fp, struct thread *td)
- static int `fdopen` (struct cdev *dev, int mode, int type, struct thread *td)
- static void `filedesc_drvinit` (void *unused)

Variables

- static uma_zone_t `file_zone`
- filelist `filehead`
- int `openfiles`
- sx `filelist_lock`
- mtx `sigio_lock`
- void(*) `mq_fdclose` (struct thread *td, int fd, struct file *fp)
- static struct mtx `fdesc_mtx`
- fileops `badfileops`
- static struct cdevsw `filedesc_cdevsw`

9.23.1 Define Documentation

9.23.1.1 #define NDBIT(x) ((NDSLOTTYPE)1 << ((x) % NDENTRIES))

Definition at line 111 of file kern_descrip.c.

Referenced by `fdisused()`, `fdunused()`, and `fdused()`.

9.23.1.2 #define NDENTRIES (NDSLOTSIZE * __CHAR_BIT)

Definition at line 109 of file kern_descrip.c.

Referenced by `fd_first_free()`, `fd_last_used()`, and `fdgrowtable()`.

9.23.1.3 #define NDFILE 20

Definition at line 107 of file kern_descrip.c.

Referenced by `fdfree()`, `fdgrowtable()`, and `fdinit()`.

9.23.1.4 #define NDSLOT(x) ((x) / NDENTRIES)

Definition at line 110 of file kern_descrip.c.

Referenced by `fd_first_free()`, `fd_last_used()`, `fdisused()`, `fdunused()`, and `fdused()`.

9.23.1.5 #define NDSLOTS(x) (((x) + NDENTRIES - 1) / NDENTRIES)

Definition at line 112 of file kern_descrip.c.

Referenced by `fd_first_free()`, `fdfree()`, and `fdgrowtable()`.

9.23.1.6 #define NDSLOTSIZE sizeof(NDSLOTTYPE)

Definition at line 108 of file kern_descrip.c.

Referenced by fdgrowtable().

9.23.1.7 #define OFILESIZE (sizeof(struct file *) + sizeof(char))

Definition at line 117 of file kern_descrip.c.

Referenced by fdgrowtable().

9.23.2 Enumeration Type Documentation

9.23.2.1 enum dup_type

Enumerator:

DUP_VARIABLE

DUP_FIXED

Definition at line 88 of file kern_descrip.c.

9.23.3 Function Documentation

9.23.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_descrip.c, v 1.303 2007/02/15 10:55:43 rwatson Exp \$")

9.23.3.2 static __inline int _fget (struct thread * td, int fd, struct file ** fpp, int flags, int hold) [static]

Definition at line 2001 of file kern_descrip.c.

References badfileops.

Referenced by _fgetvp(), fget(), fget_read(), fget_write(), and fgetsock().

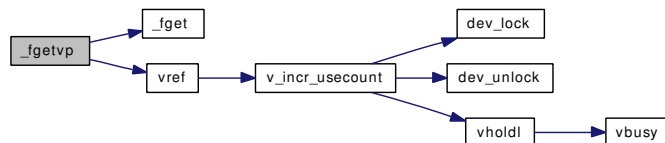
9.23.3.3 static __inline int _fgetvp (struct thread * td, int fd, struct vnode ** vpp, int flags) [static]

Definition at line 2065 of file kern_descrip.c.

References _fget(), and vref().

Referenced by fgetvp(), and fgetvp_read().

Here is the call graph for this function:



9.23.3.4 `static int badfo_close (struct file * fp, struct thread * td)` [static]

Definition at line 2685 of file kern_descrip.c.

9.23.3.5 `static int badfo_ioctl (struct file * fp, u_long com, void * data, struct ucred * active_cred, struct thread * td)` [static]

Definition at line 2657 of file kern_descrip.c.

9.23.3.6 `static int badfo_kqfilter (struct file * fp, struct knote * kn)` [static]

Definition at line 2671 of file kern_descrip.c.

9.23.3.7 `static int badfo_poll (struct file * fp, int events, struct ucred * active_cred, struct thread * td)` [static]

Definition at line 2664 of file kern_descrip.c.

9.23.3.8 `static int badfo_readwrite (struct file * fp, struct uio * uio, struct ucred * active_cred, int flags, struct thread * td)` [static]

Definition at line 2650 of file kern_descrip.c.

9.23.3.9 `static int badfo_stat (struct file * fp, struct stat * sb, struct ucred * active_cred, struct thread * td)` [static]

Definition at line 2678 of file kern_descrip.c.

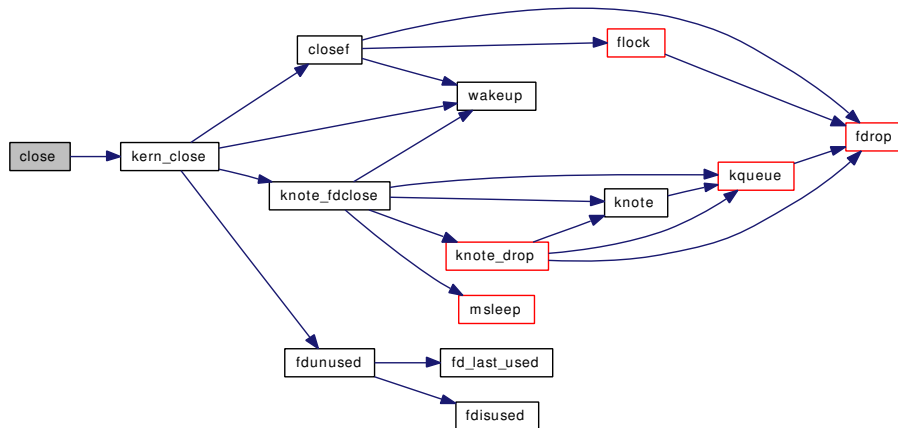
9.23.3.10 `int close (struct thread * td, struct close_args * uap)`

Definition at line 973 of file kern_descrip.c.

References `close_args::fd`, and `kern_close()`.

Referenced by `coredump()`.

Here is the call graph for this function:



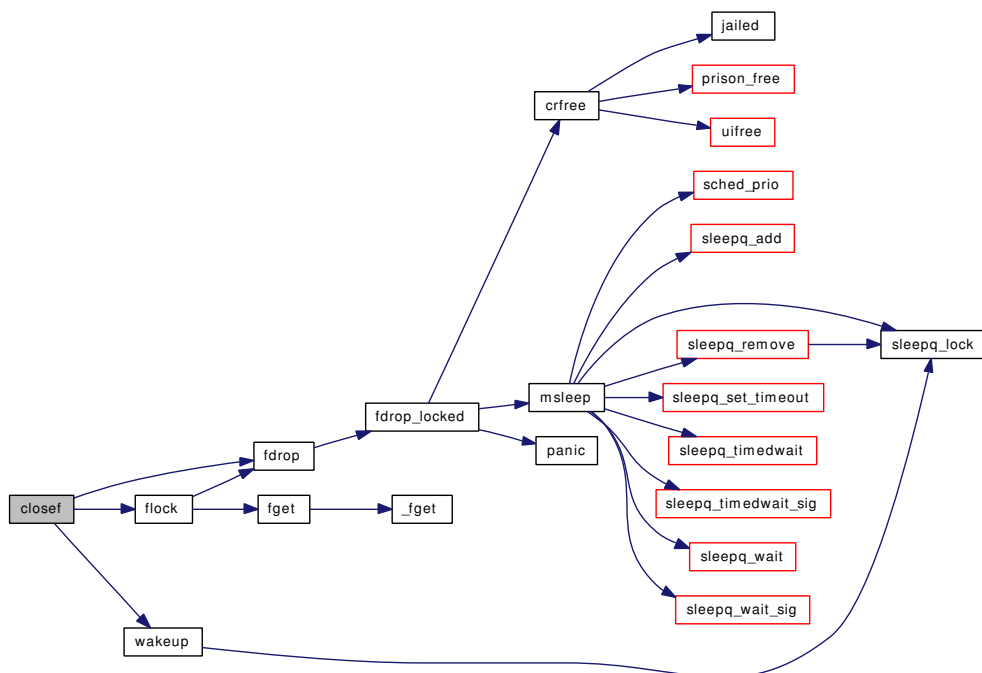
9.23.3.11 int closef (struct file *fp, struct thread *td)

Definition at line 1912 of file kern_descrip.c.

References fdrop(), flock(), and wakeup().

Referenced by do_dup(), fdcloseexec(), fdfree(), kern_close(), setugidsafety(), unp_discard(), and unp_gc().

Here is the call graph for this function:



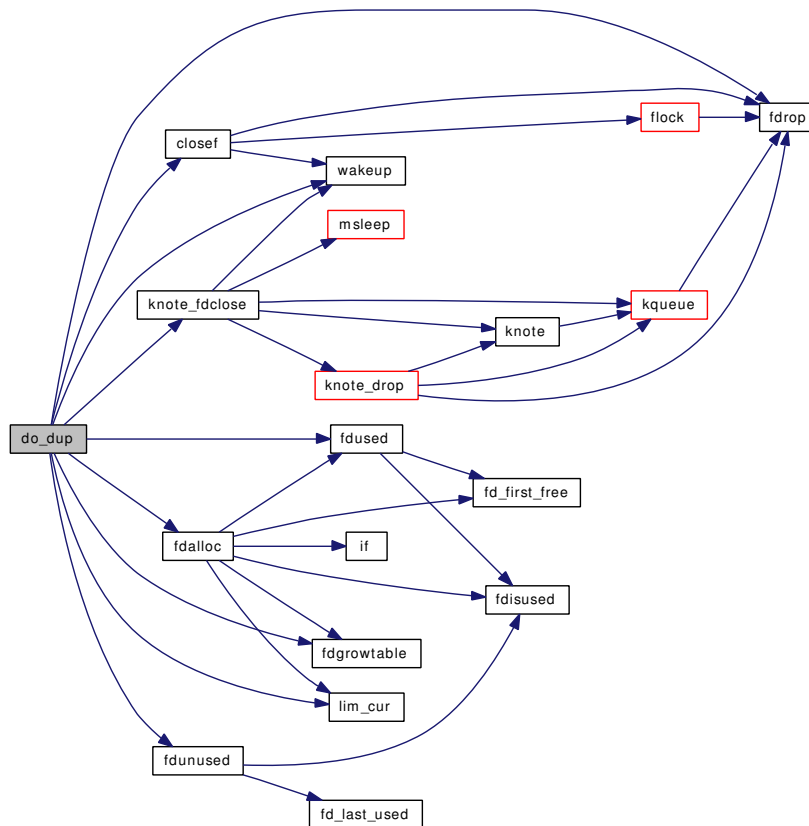
9.23.3.12 static int do_dup (struct thread * *td*, enum dup_type *type*, int *old*, int *new*, register_t * *retval*) [static]

Definition at line 608 of file kern_descrip.c.

References closef(), DUP_FIXED, DUP_VARIABLE, fdalloc(), fdgrowable(), fdclose(), fdunused(), fdused(), knote_fdclose(), lim_cur(), maxfilesperproc, mq_fdclose, and wakeup().

Referenced by dup(), dup2(), fdcheckstd(), and kern_fcntl().

Here is the call graph for this function:

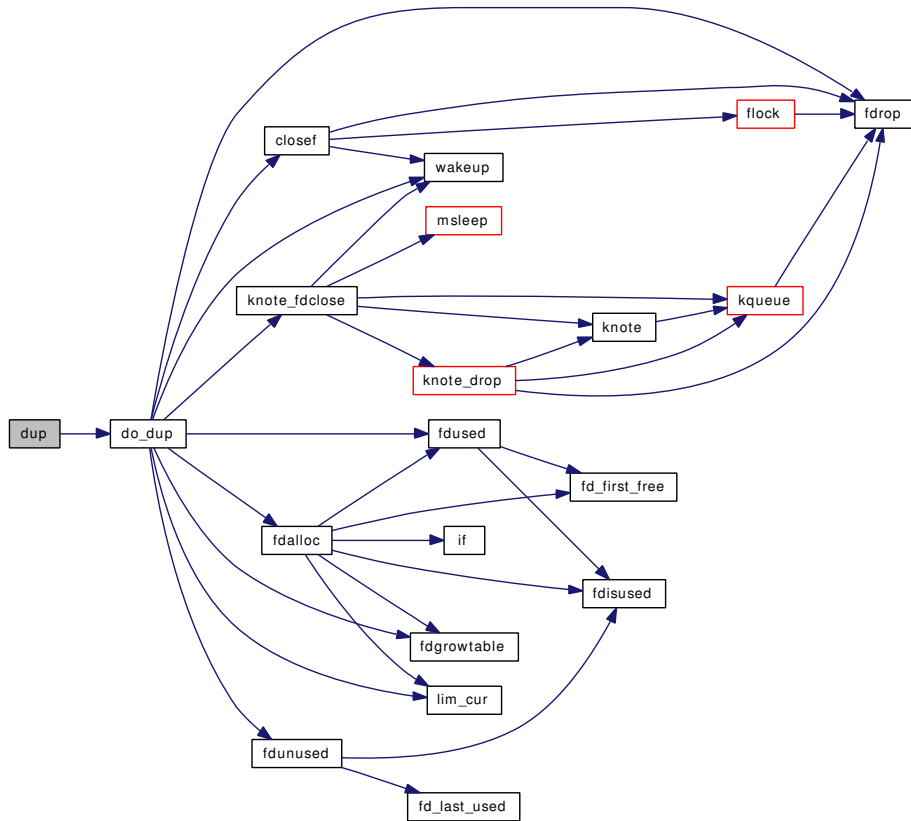


9.23.3.13 int dup (struct thread * *td*, struct dup_args * *uap*)

Definition at line 303 of file kern_descrip.c.

References do_dup(), DUP_VARIABLE, and dup_args::fd.

Here is the call graph for this function:

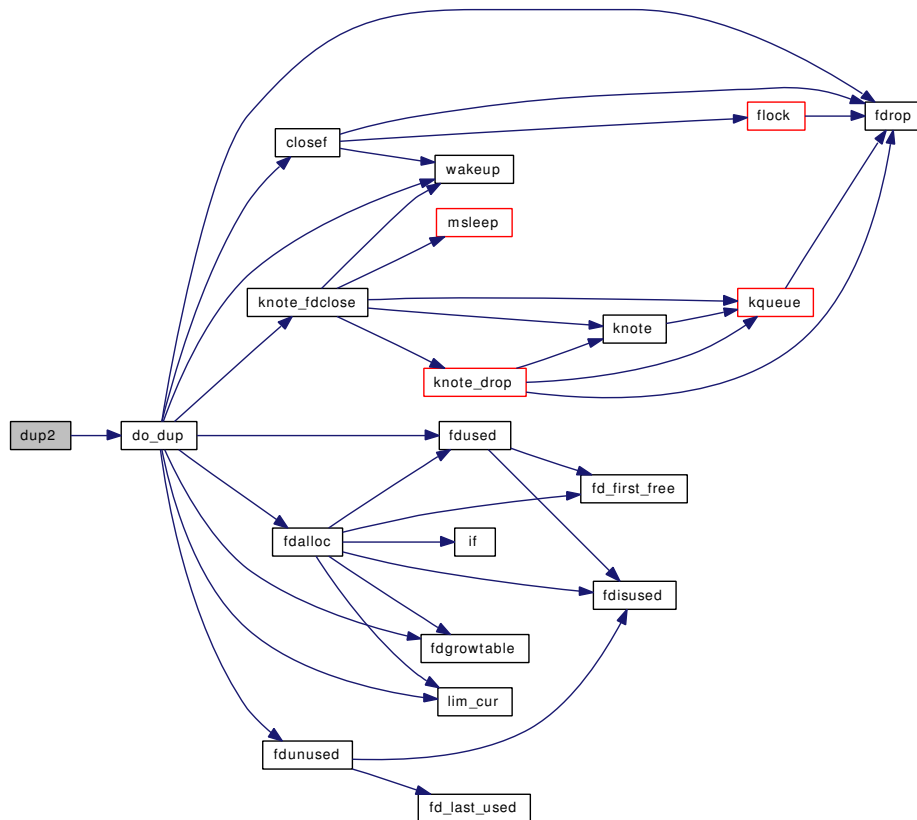


9.23.3.14 int dup2 (struct thread * td, struct dup2_args * uap)

Definition at line 283 of file kern_descrip.c.

References do_dup(), DUP_FIXED, dup2_args::from, and dup2_args::to.

Here is the call graph for this function:



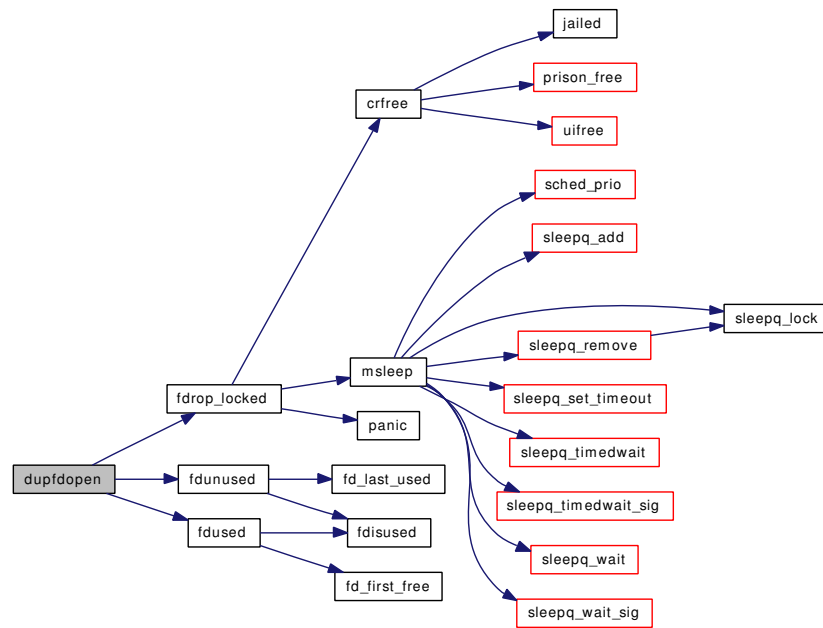
9.23.3.15 int dupfdopen (struct thread * *td*, struct filedesc * *fdp*, int *indx*, int *dfd*, int *mode*, int *error*)

Definition at line 2280 of file kern_descrip.c.

References fdrop_locked(), fdunused(), and fdused().

Referenced by kern_open().

Here is the call graph for this function:



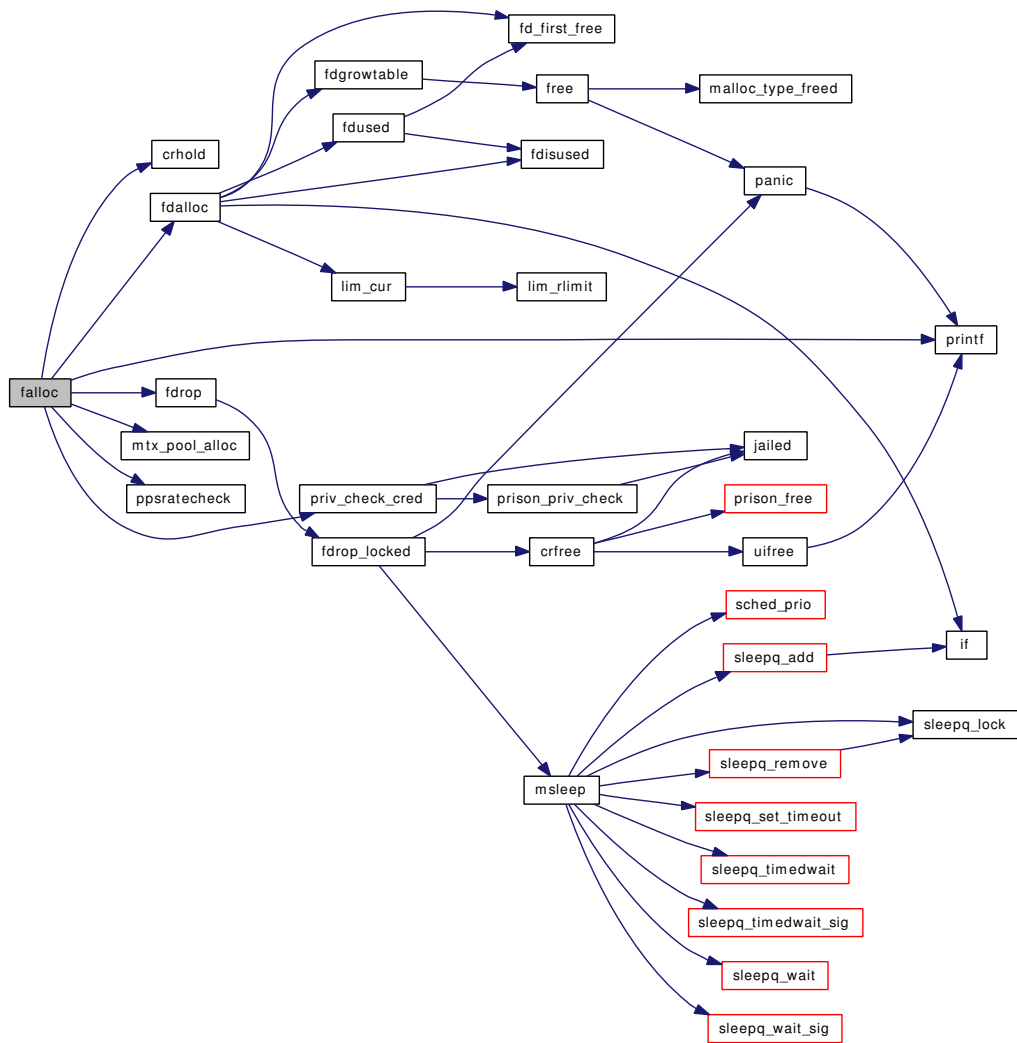
9.23.3.16 int falloc (struct thread * *td*, struct file ** *resultfp*, int * *resultfd*)

Definition at line 1342 of file kern_descrip.c.

References badfileops, crhold(), fdalloc(), fdrop(), file_zone, filehead, filelist_lock, maxfiles, mtx_pool_alloc(), mtxpool_sleep, openfiles, ppsratecheck(), printf(), and priv_check_cred().

Referenced by fdcheckstd(), fhopen(), kern_accept(), kern_open(), kmq_open(), kqueue(), pipe(), sctp_peeloff(), socket(), and socketpair().

Here is the call graph for this function:

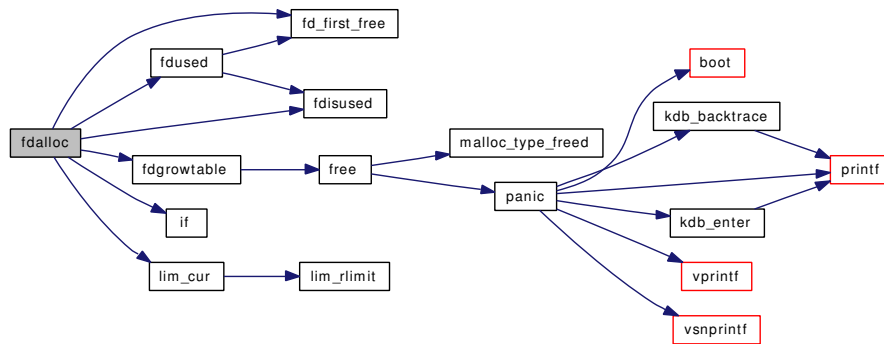


9.23.3.17 int fcntl (struct thread * td, struct fcntl_args * uap)

Definition at line 324 of file kern_descrip.c.

References fcntl_args::arg, fcntl_args::cmd, fcntl_args::fd, flock(), and kern_fcntl().

Here is the call graph for this function:



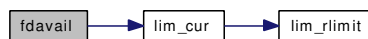
9.23.3.21 int fdavail (struct thread * td, int n)

Definition at line 1310 of file kern_descrip.c.

References lim_cur(), and maxfilesperproc.

Referenced by unp_externalize().

Here is the call graph for this function:

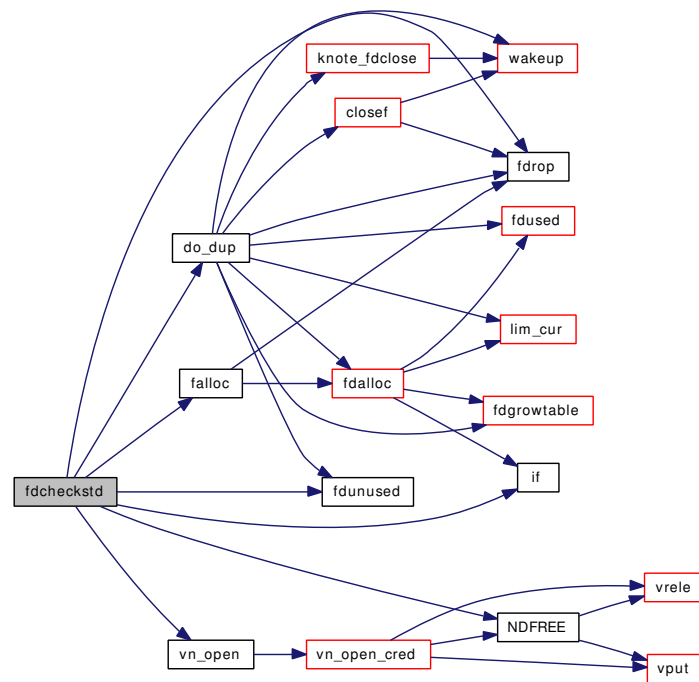


9.23.3.22 int fdcheckstd (struct thread * td)

Definition at line 1836 of file kern_descrip.c.

References badfileops, do_dup(), DUP_FIXED, falloc(), fdrop(), fdunused(), if(), NDFREE(), vn_open(), and vnops.

Here is the call graph for this function:



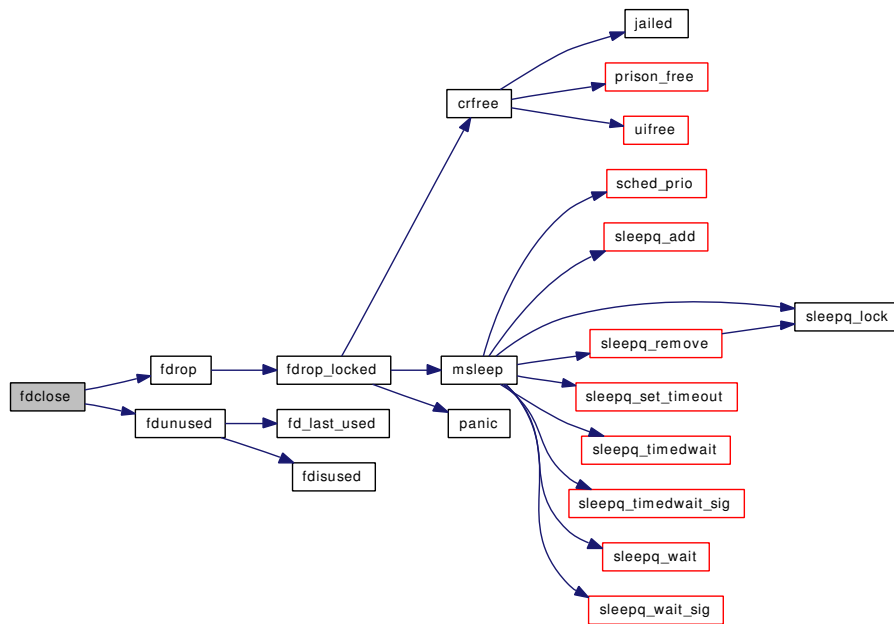
9.23.3.23 void fdclose (struct filedesc * *fdp*, struct file * *fp*, int *idx*, struct thread * *td*)

Definition at line 1769 of file kern_descrip.c.

References fdrop(), and fdunused().

Referenced by accept1(), fhopen(), kern_accept(), kern_open(), kmq_open(), pipe(), sctp_peeloff(), socket(), and socketpair().

Here is the call graph for this function:

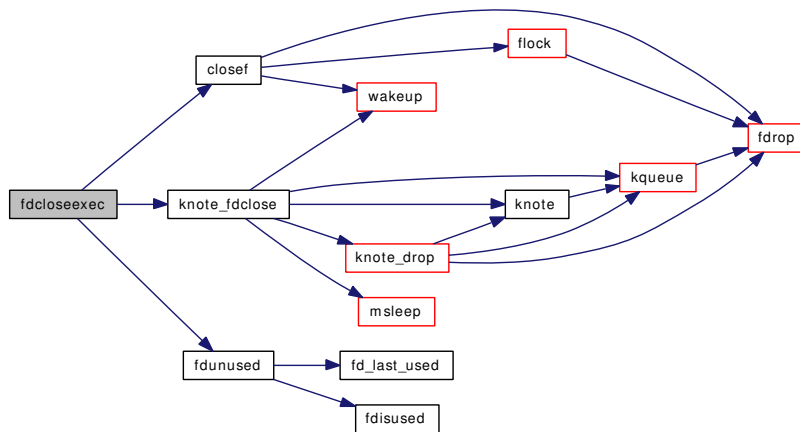


9.23.3.24 void fdcloseexec (struct thread * td)

Definition at line 1787 of file kern_descrip.c.

References `closef()`, `fdunused()`, `knote_fdclose()`, and `mq_fdclose`.

Here is the call graph for this function:



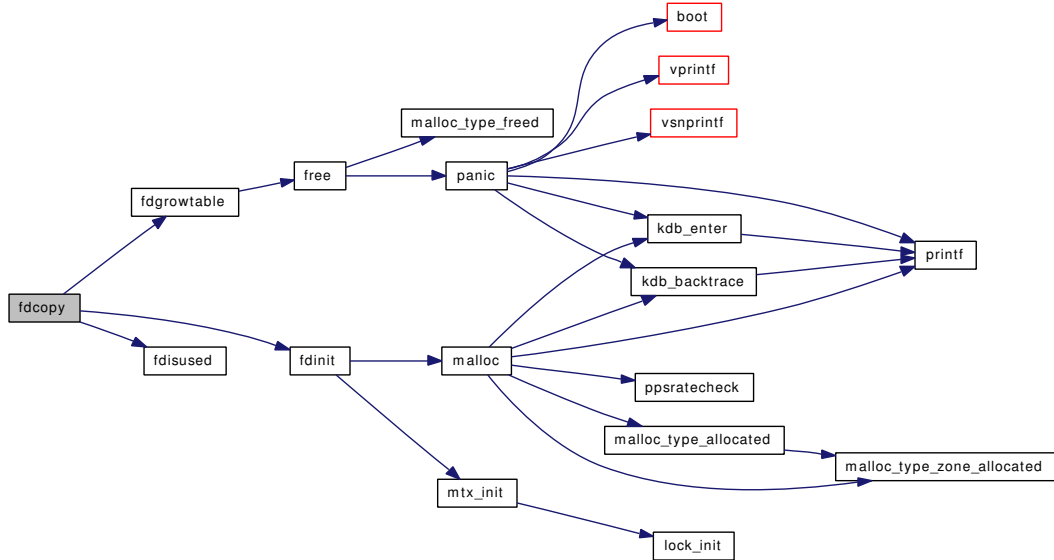
9.23.3.25 struct filedesc* fdcopy (struct filedesc * fdp)

Definition at line 1505 of file kern_descrip.c.

References `fdgrowtable()`, `fdinit()`, and `fdisused()`.

Referenced by fdunshare(), and fork1().

Here is the call graph for this function:



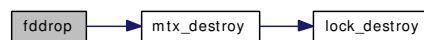
9.23.3.26 static void fddrop (struct filedesc * *fdp*) [static]

Definition at line 1454 of file kern_descrip.c.

References fdesc_mtx, and mtx_destroy().

Referenced by fdfree(), mountcheckdirs(), and sysctl_kern_file().

Here is the call graph for this function:



9.23.3.27 void fdfree (struct thread * *td*)

Definition at line 1555 of file kern_descrip.c.

References closef(), fddrop(), fdesc_mtx, fdrop(), flock(), msleep(), NDFILE, NDSLOTS, and vrele().

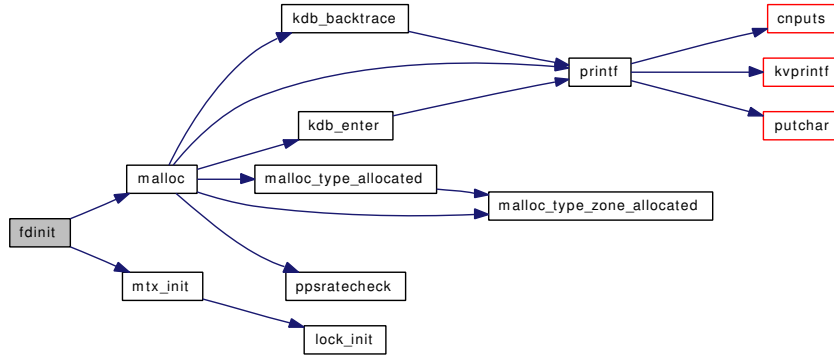
Referenced by exit1(), fdunshare(), and fork1().

Here is the call graph for this function:

References malloc(), mtx_init(), and NDFILE.

Referenced by fdcopy(), fork1(), and proc0_init().

Here is the call graph for this function:



9.23.3.31 static int fdisused (struct filedesc *fdp, int fd) [static]

Definition at line 201 of file kern_descrip.c.

References NDBIT, and NDSLOT.

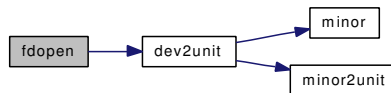
Referenced by fdalloc(), fdcopy(), fdunused(), and fdused().

9.23.3.32 static int fdopen (struct cdev *dev, int mode, int type, struct thread *td) [static]

Definition at line 2717 of file kern_descrip.c.

References dev2unit().

Here is the call graph for this function:



9.23.3.33 int fdrop (struct file *fp, struct thread *td)

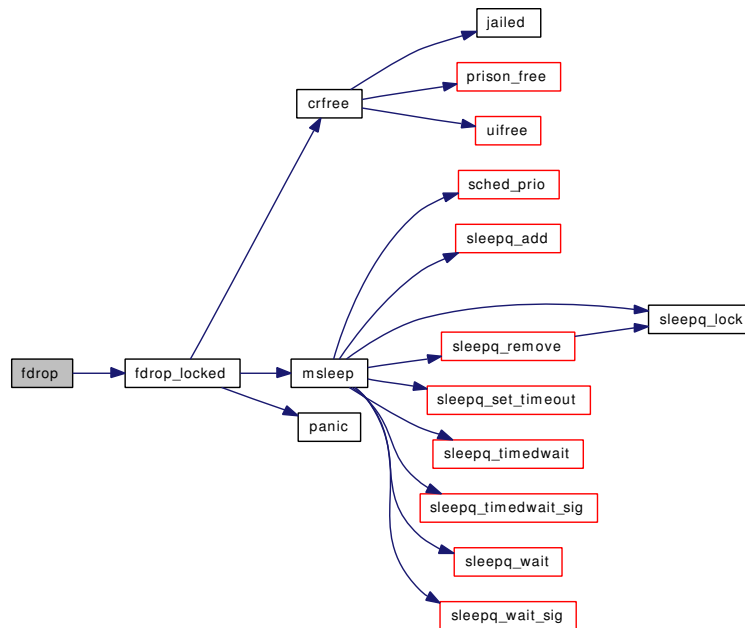
Definition at line 2161 of file kern_descrip.c.

References fdrop_locked().

Referenced by __acl_aclcheck_fd(), __acl_delete_fd(), __acl_get_fd(), __acl_set_fd(), _getmq(), accept1(), aio_queue(), aio_cancel(), aio_free_entry(), closef(), extattr_delete_fd(), extattr_get_fd(), extattr_list_fd(), extattr_set_fd(), falloc(), fchdir(), fchflags(), fchmod(), fchown(), fdcheckstd(), fdclose(), fdfree(), fhopen(), flock(), fpathconf(), fsync(), fruncate(), getdirentries(), kern_accept(), kern_bind(), kern_connect(), kern_fcntl(), kern_fstat(), kern_fstatfs(), kern_futimes(), kern_getpeername(), kern_getsockname(), kern_getsockopt(), kern_ioctl(), kern_kevent(), kern_open(), kern_preadv(), kern_pwritev(), kern_readv(), kern_recvit(), kern_sendfile(), kern_setsockopt(), kern_writev(),

kmq_notify(), kmq_open(), kmq_setattr(), kmq_timedreceive(), kmq_timedsend(), knote_drop(), kqfd_register(), kqueue(), kqueue_register(), listen(), lseek(), pipe(), sctp_generic_sendmsg(), sctp_peeloff(), shutdown(), socket(), and socketpair().

Here is the call graph for this function:



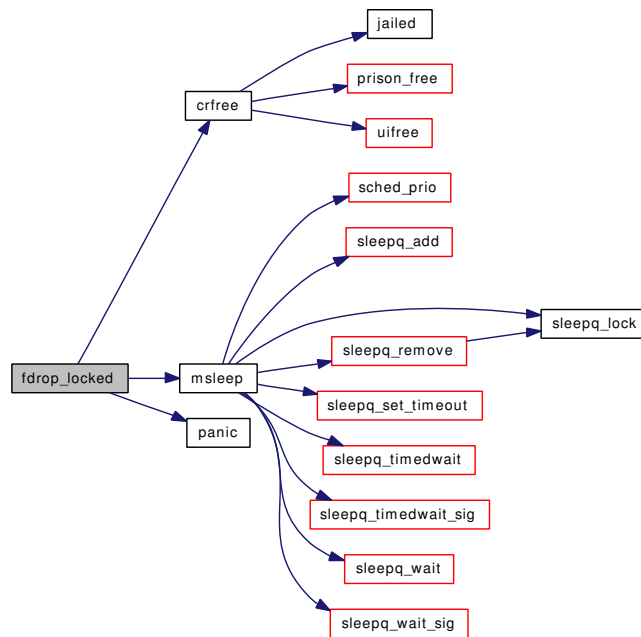
9.23.3.34 static int fdrop_locked (struct file *fp, struct thread *td) [static]

Definition at line 2174 of file kern_descrip.c.

References `badfileops`, `crfree()`, `file_zone`, `filelist_lock`, `msleep()`, `openfiles`, and `panic()`.

Referenced by `dupfdopen()`, and `fdrop()`.

Here is the call graph for this function:



9.23.3.35 struct filedesc* fdshare (struct filedesc *fdp)

Definition at line 1472 of file kern_descrip.c.

Referenced by fork1().

9.23.3.36 void fdunshare (struct proc *p, struct thread *td)

Definition at line 1484 of file kern_descrip.c.

References fdcopy(), and fdfree().

Referenced by fork1().

Here is the call graph for this function:

9.23.3.39 int fget (struct thread * td, int fd, struct file ** fpp)

Definition at line 2037 of file kern_descrip.c.

References `_fget()`.

Referenced by `aio_aqueue()`, `aio_cancel()`, `flock()`, `fpathconf()`, `getmq()`, `kern_fstat()`, `kern_ioctl()`, `kern_kevent()`, `kqfd_register()`, `kqueue_register()`, and `lseek()`.

Here is the call graph for this function:

**9.23.3.40 int fget_read (struct thread * td, int fd, struct file ** fpp)**

Definition at line 2044 of file kern_descrip.c.

References `_fget()`.

Referenced by `aio_aqueue()`, `getmq_read()`, `kern_preadv()`, and `kern_readv()`.

Here is the call graph for this function:

**9.23.3.41 int fget_write (struct thread * td, int fd, struct file ** fpp)**

Definition at line 2051 of file kern_descrip.c.

References `_fget()`.

Referenced by `aio_aqueue()`, `getmq_write()`, `kern_pwritev()`, and `kern_writev()`.

Here is the call graph for this function:

**9.23.3.42 pid_t fgetown (struct sigio ** sigiop)**

Definition at line 949 of file kern_descrip.c.

Referenced by `kern_accept()`, `kqueue_ioctl()`, `logioctl()`, `pipe_ioctl()`, `sctp_peeloff()`, `soo_ioctl()`, and `tti_ioctl()`.

9.23.3.43 int fgetsock (struct thread * td, int fd, struct socket ** spp, u_int * fflag)

Definition at line 2118 of file kern_descrip.c.

References `_fget()`.

Referenced by sctp_peeloff().

Here is the call graph for this function:

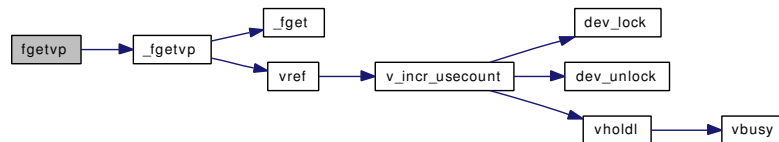


9.23.3.44 int fgetvp (struct thread * td, int fd, struct vnode ** vpp)

Definition at line 2084 of file kern_descrip.c.

References _fgetvp().

Here is the call graph for this function:



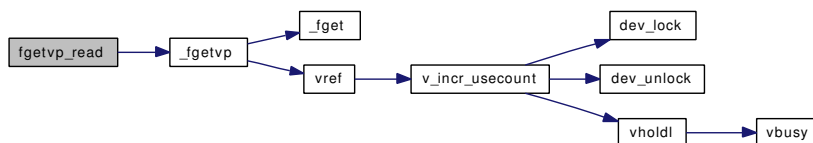
9.23.3.45 int fgetvp_read (struct thread * td, int fd, struct vnode ** vpp)

Definition at line 2091 of file kern_descrip.c.

References _fgetvp().

Referenced by kern_sendfile().

Here is the call graph for this function:

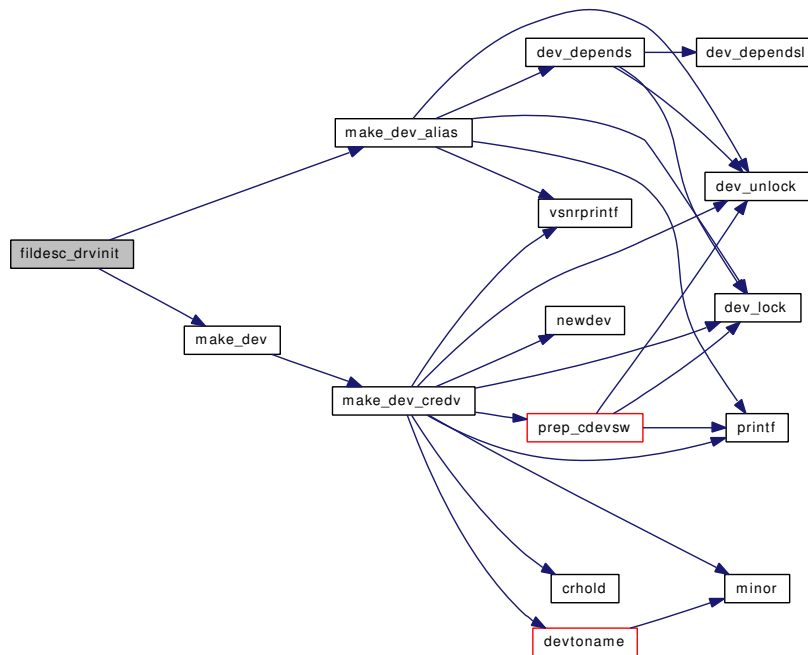


9.23.3.46 static void fildesc_drvinit (void * unused) [static]

Definition at line 2740 of file kern_descrip.c.

References make_dev(), and make_dev_alias().

Here is the call graph for this function:



9.23.3.47 struct filedesc_to_leader* filedesc_to_leader_alloc (struct filedesc_to_leader * *old*, struct filedesc * *fdp*, struct proc * *leader*)

Definition at line 2417 of file kern_descrip.c.

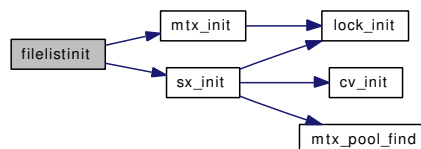
Referenced by fork1().

9.23.3.48 static void filelistinit (void * *dummy*) [static]

Definition at line 2636 of file kern_descrip.c.

References fdesc_mtx, file_zone, filelist_lock, mtx_init(), sigio_lock, and sx_init().

Here is the call graph for this function:



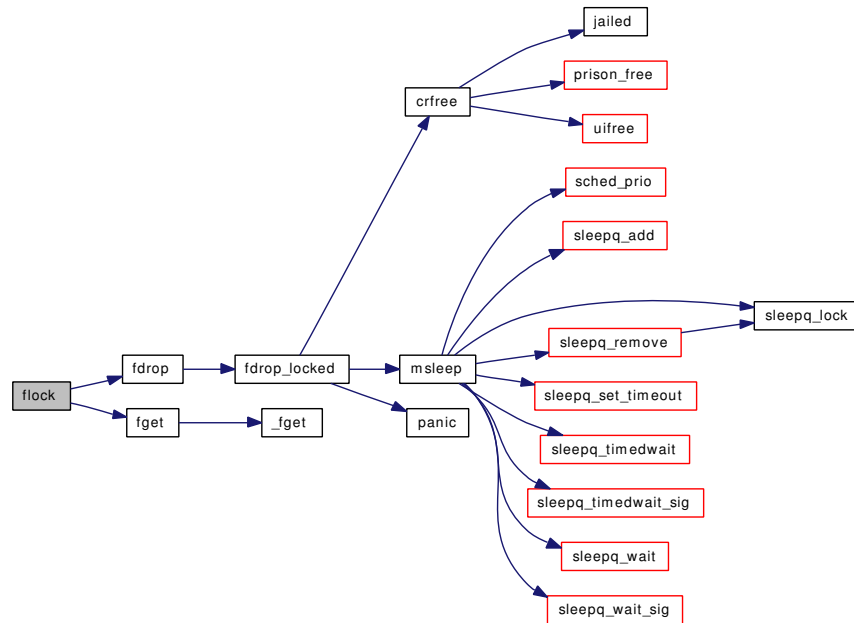
9.23.3.49 int flock (struct thread * *td*, struct flock_args * *uap*)

Definition at line 2231 of file kern_descrip.c.

References flock_args::fd, fdrop(), fget(), Giant, and flock_args::how.

Referenced by closef(), coredump(), fcntl(), fdfree(), fhopen(), kern_fcntl(), kern_open(), lf_advlock(), and vn_closefile().

Here is the call graph for this function:

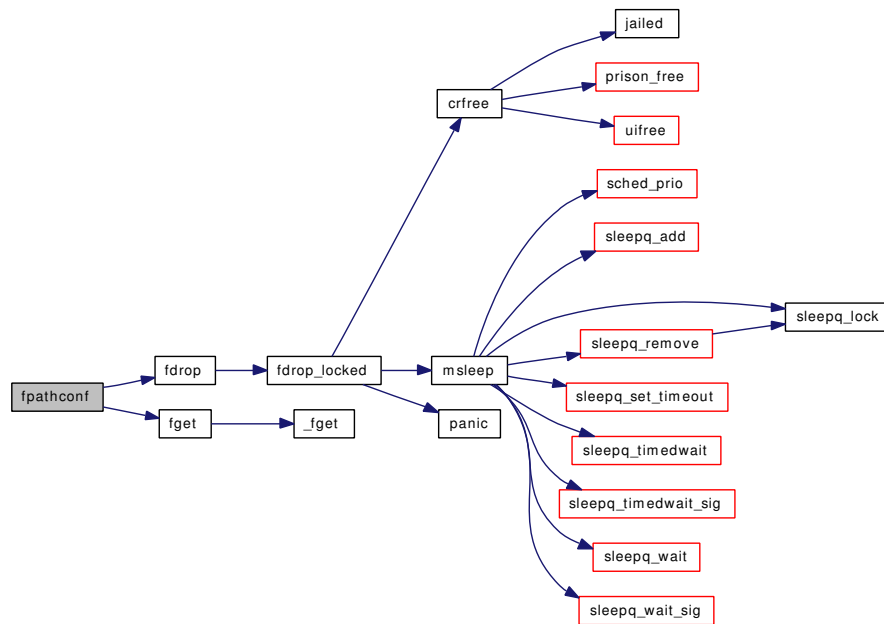


9.23.3.50 int fpathconf (struct thread * td, struct fpathconf_args * uap)

Definition at line 1156 of file kern_descrip.c.

References `async_io_version`, `fpathconf_args::fd`, `fdrop()`, `fget()`, and `fpathconf_args::name`.

Here is the call graph for this function:



9.23.3.51 void fputsock (struct socket * so)

Definition at line 2151 of file kern_descrip.c.

Referenced by sctp_peeloff().

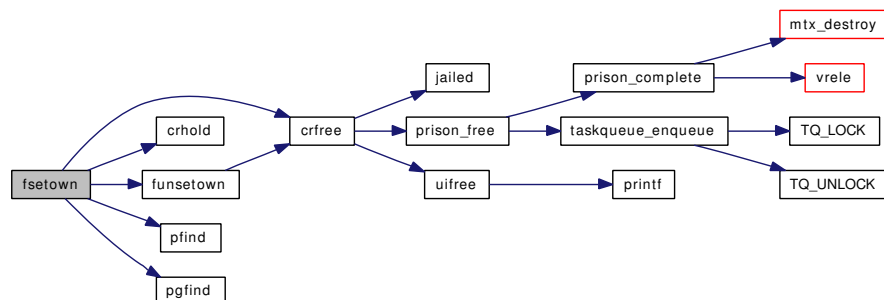
9.23.3.52 int fsetown (pid_t pgid, struct sigio ** sigiop)

Definition at line 844 of file kern_descrip.c.

References crfree(), crhold(), funsetown(), pfind(), pgfind(), proctree_lock, and ret.

Referenced by kern_accept(), kqueue_ioctl(), logioctl(), logopen(), pipe_ioctl(), sctp_peeloff(), soo_ioctl(), and ttioctl().

Here is the call graph for this function:

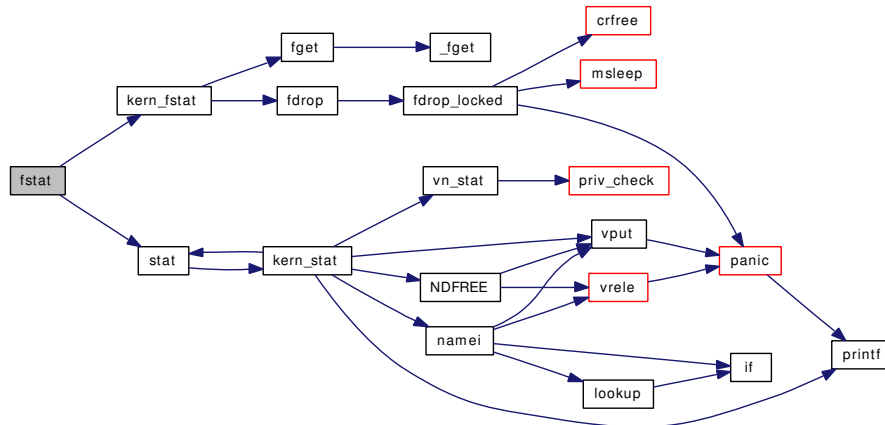


9.23.3.53 int fstat (struct thread * *td*, struct fstat_args * *uap*)

Definition at line 1085 of file kern_descrip.c.

References fstat_args::fd, kern_fstat(), fstat_args::sb, and stat().

Here is the call graph for this function:



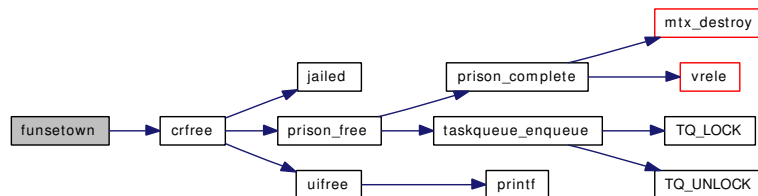
9.23.3.54 void funsetown (struct sigio ** *sigiop*)

Definition at line 747 of file kern_descrip.c.

References crfree().

Referenced by fsetown(), logclose(), pipe_close(), soclose(), and tty_close().

Here is the call graph for this function:



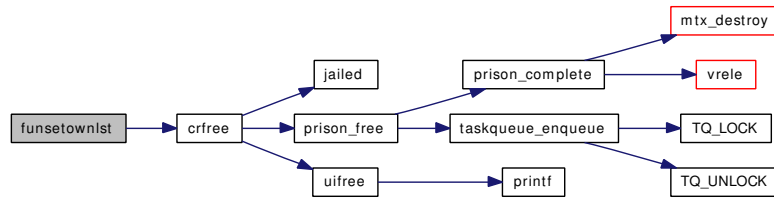
9.23.3.55 void funsetownlst (struct sigiolst * *sigiolst*)

Definition at line 783 of file kern_descrip.c.

References crfree().

Referenced by exit1(), and pgdelete().

Here is the call graph for this function:



9.23.3.56 `int getdtablesize (struct thread * td, struct getdtablesize_args * uap)`

Definition at line 255 of file kern_descrip.c.

References `lim_cur()`, and `maxfilesperproc`.

Here is the call graph for this function:



9.23.3.57 `static int is_unsafe (struct file * fp) [static]`

Definition at line 1707 of file kern_descrip.c.

Referenced by `setugidsafety()`.

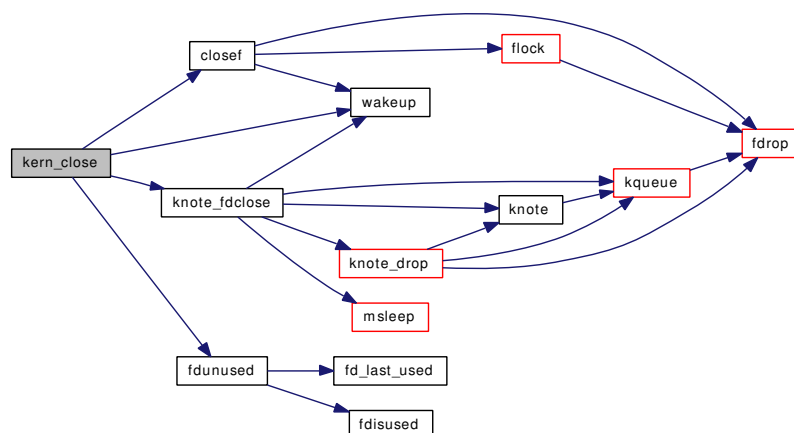
9.23.3.58 `int kern_close (struct thread * td, int fd)`

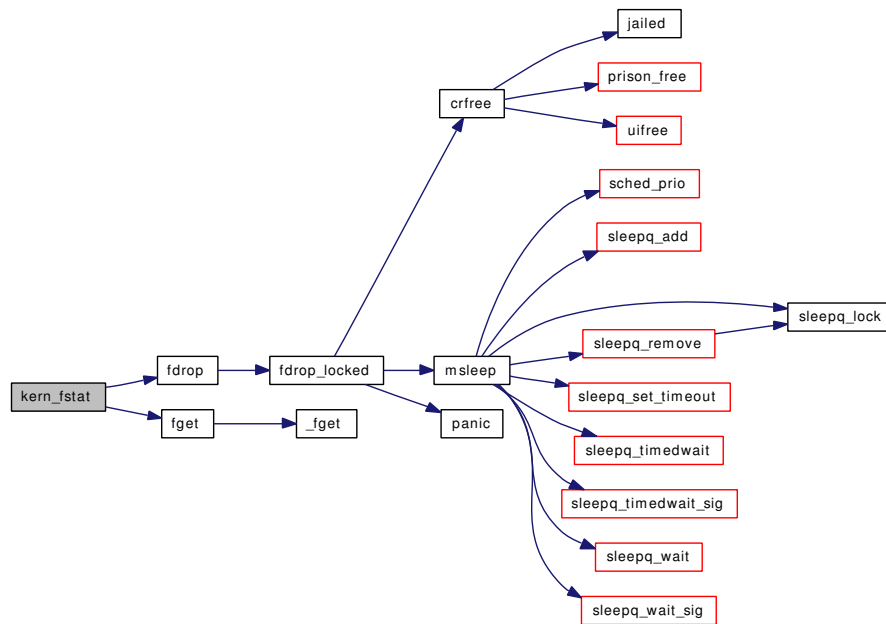
Definition at line 982 of file kern_descrip.c.

References `closef()`, `fdunused()`, `knote_fdclose()`, `mq_fdclose`, and `wakeup()`.

Referenced by `close()`.

Here is the call graph for this function:





9.23.3.61 `static MALLOC_DEFINE (M_SIGIO, "sigio", "sigio structures")` [static]

9.23.3.62 `static MALLOC_DEFINE (M_FILEDESC_TO_LEADER, "filedesc_to_leader", "file desc to leader structures")` [static]

9.23.3.63 `static MALLOC_DEFINE (M_FILEDESC, "filedesc", "Open file descriptor table")` [static]

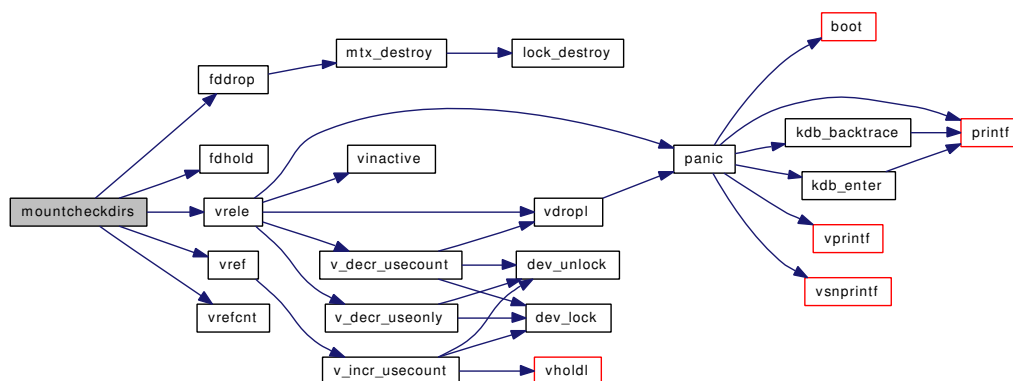
9.23.3.64 `void mountcheckdirs (struct vnode * olddp, struct vnode * newdp)`

Definition at line 2378 of file kern_descrip.c.

References `allproc_lock`, `fddrop()`, `fdhold()`, `rootvnode`, `vref()`, `vrefcnt()`, and `vrele()`.

Referenced by `dounmount()`, and `vfs_domount()`.

Here is the call graph for this function:

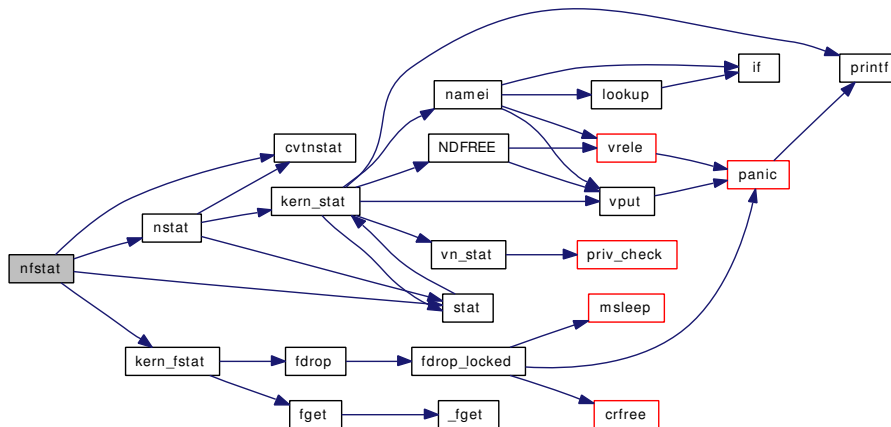


9.23.3.65 int nfstat (struct thread * td, struct nfstat_args * uap)

Definition at line 1128 of file kern_descrip.c.

References cvtnstat(), nfstat_args::fd, kern_fstat(), nstat(), nfstat_args::sb, and stat().

Here is the call graph for this function:

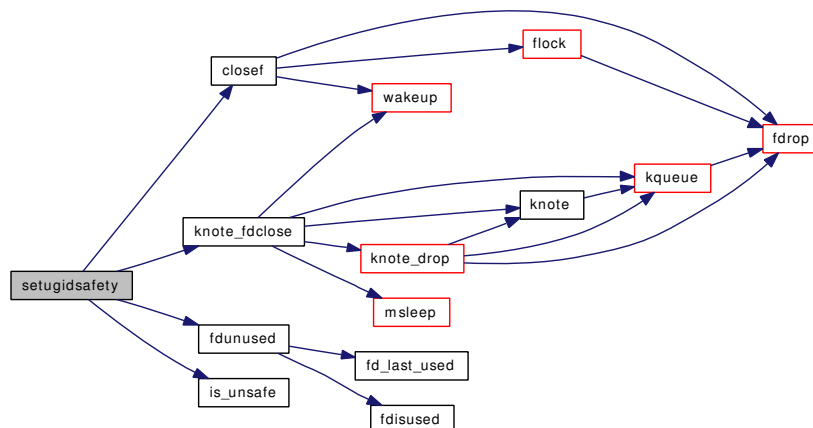


9.23.3.66 void setugidsafety (struct thread * td)

Definition at line 1722 of file kern_descrip.c.

References closef(), fdunused(), is_unsafe(), and knote_fdclose().

Here is the call graph for this function:



9.23.3.67 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `openfiles`, `CTLFLAG_RD`, & `openfiles`, `0`, "System-wide number of open files")

9.23.3.68 `SYSCTL_INT` (`_kern`, `KERN_MAXFILES`, `maxfiles`, `CTLFLAG_RW`, & `maxfiles`, `0`, "Maximum number of files")

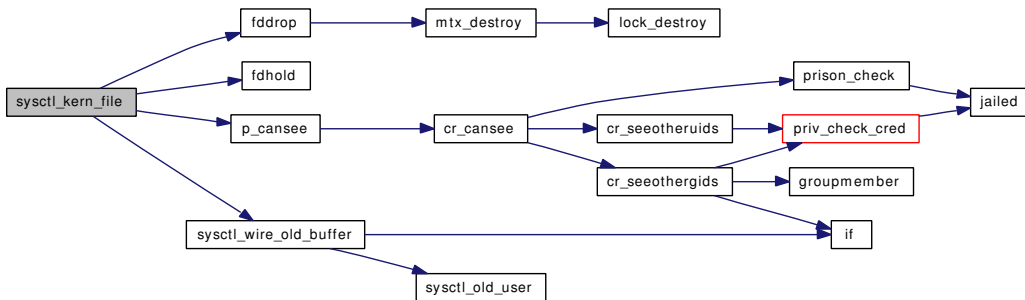
9.23.3.69 `SYSCTL_INT` (`_kern`, `KERN_MAXFILESPPROC`, `maxfilesperproc`, `CTLFLAG_RW`, & `maxfilesperproc`, `0`, "Maximum files allowed open per process")

9.23.3.70 `static int sysctl_kern_file(SYSCTL_HANDLER_ARGS) [static]`

Definition at line 2447 of file `kern_descrip.c`.

References `allproc_lock`, `fddrop()`, `fdhold()`, `filehead`, `filelist_lock`, `p_cansee()`, and `sysctl_wire_old_buffer()`.

Here is the call graph for this function:



9.23.3.71 `SYSCTL_PROC` (`_kern`, `KERN_FILE`, `file`, `CTLTYPE_OPAQUE`| `CTLFLAG_RD`, `0`, `0`, `sysctl_kern_file`, " *S*, *xfile*", "Entire file table")

9.23.4 Variable Documentation

9.23.4.1 struct fileops `badfileops`

Initial value:

```

{
    .fo_read = badfo_readwrite,
    .fo_write = badfo_readwrite,
    .fo_ioctl = badfo_ioctl,
    .fo_poll = badfo_poll,
    .fo_kqfilter = badfo_kqfilter,
    .fo_stat = badfo_stat,
    .fo_close = badfo_close,
}

```

Definition at line 2691 of file `kern_descrip.c`.

Referenced by `_fget()`, `falloc()`, `fdcheckstd()`, `fdrop_locked()`, `kern_open()`, `mqf_close()`, `pipe_close()`, `soo_close()`, and `vn_closefile()`.

9.23.4.2 struct mtx **fdesc_mtx** [static]

Definition at line 144 of file kern_descrip.c.

Referenced by fddrop(), fdfree(), fdhold(), and filelistinit().

9.23.4.3 struct cdevsw **filedesc_cdevsw** [static]

Initial value:

```
{
    .d_version =    D_VERSION,
    .d_flags =     D_NEEDGIANT,
    .d_open =      fdopen,
    .d_name =      "FD",
}
```

Definition at line 2732 of file kern_descrip.c.

9.23.4.4 uma_zone_t **file_zone** [static]

Definition at line 84 of file kern_descrip.c.

Referenced by falloc(), fdrop_locked(), and filelistinit().

9.23.4.5 struct filelist **filehead**

Definition at line 137 of file kern_descrip.c.

Referenced by falloc(), sysctl_kern_file(), and unp_gc().

9.23.4.6 struct sx **filelist_lock**

Definition at line 139 of file kern_descrip.c.

Referenced by falloc(), fdrop_locked(), filelistinit(), sysctl_kern_file(), and unp_gc().

9.23.4.7 void(*) **mq_fdclose(struct thread *td, int fd, struct file *fp)**

Definition at line 141 of file kern_descrip.c.

Referenced by do_dup(), fdcloseexec(), kern_close(), and mqfs_init().

9.23.4.8 int **openfiles**

Definition at line 138 of file kern_descrip.c.

Referenced by falloc(), fdrop_locked(), and unp_gc().

9.23.4.9 struct mtx **sigio_lock**

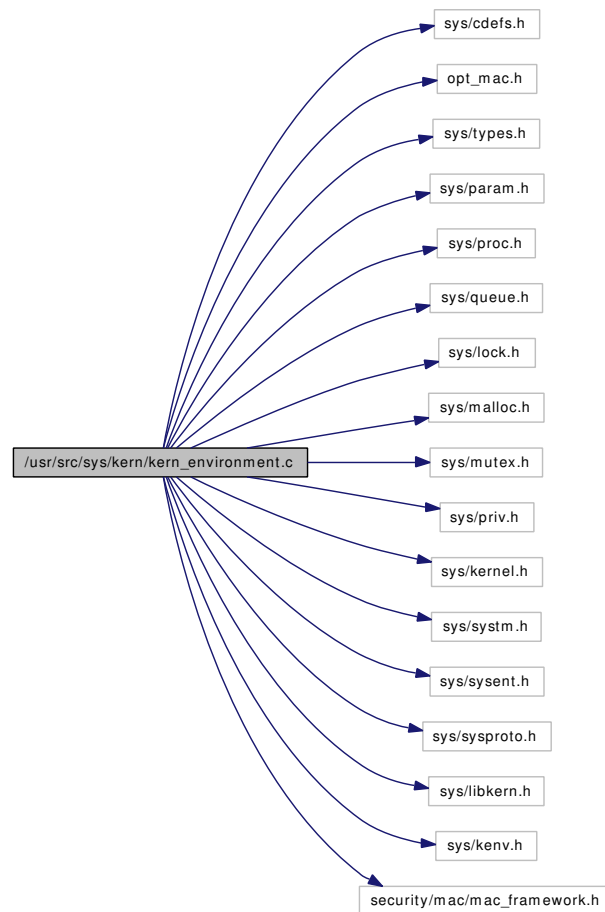
Definition at line 140 of file kern_descrip.c.

Referenced by filelistinit().

9.24 /usr/src/sys/kern/kern_environment.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/types.h>
#include <sys/param.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/sysent.h>
#include <sys/sysproto.h>
#include <sys/libkern.h>
#include <sys/kenv.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_environment.c:



Defines

- #define [KENV_SIZE](#) 512
- #define [KENV_CHECK](#)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_environment.c,v 1.46 2006/11/06 13:42:00 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_KENV,"kenv","kernel environment")
- static char * [kernenv_next](#) (char *)
- int [kenv](#) (struct thread *td, struct kenv_args *uap)
- static void [init_dynamic_kenv](#) (void *data [__unused](#))
- [SYSINIT](#) (kenv, SI_SUB_KMEM, SI_ORDER_ANY, init_dynamic_kenv, NULL)
- void [freeenv](#) (char *env)
- static char * [_getenv_dynamic](#) (const char *name, int *idx)
- static char * [_getenv_static](#) (const char *name)
- char * [getenv](#) (const char *name)
- int [testenv](#) (const char *name)
- int [setenv](#) (const char *name, const char *value)
- int [unsetenv](#) (const char *name)

- int `getenv_string` (const char *name, char *data, int size)
- int `getenv_int` (const char *name, int *data)
- long `getenv_long` (const char *name, long *data)
- unsigned long `getenv_ulong` (const char *name, unsigned long *data)
- int `getenv_quad` (const char *name, quad_t *data)
- void `tunable_int_init` (void *data)
- void `tunable_long_init` (void *data)
- void `tunable_ulong_init` (void *data)
- void `tunable_str_init` (void *data)

Variables

- char * `kern_envp`
- char ** `kenvp`
- mtx `kenv_lock`
- int `dynamic_kenv` = 0

9.24.1 Define Documentation

9.24.1.1 #define KENV_CHECK

Value:

```
if (!dynamic_kenv) \
    panic("%s: called before SI_SUB_KMEM", __func__)
```

Definition at line 77 of file kern_environment.c.

Referenced by `setenv()`, and `unsetenv()`.

9.24.1.2 #define KENV_SIZE 512

Definition at line 61 of file kern_environment.c.

Referenced by `init_dynamic_kenv()`, and `setenv()`.

9.24.2 Function Documentation

9.24.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_environment.c, v 1.46 2006/11/06 13:42:00 rwatson Exp \$")

9.24.2.2 static char* _getenv_dynamic (const char * name, int * idx) [static]

Definition at line 251 of file kern_environment.c.

References `kenv_lock`, and `kenvp`.

Referenced by `getenv()`, `setenv()`, `testenv()`, and `unsetenv()`.

9.24.2.3 static char* _getenv_static (const char * name) [static]

Definition at line 270 of file kern_environment.c.

References kern_envp, and kernenv_next().

Referenced by getenv(), and testenv().

Here is the call graph for this function:



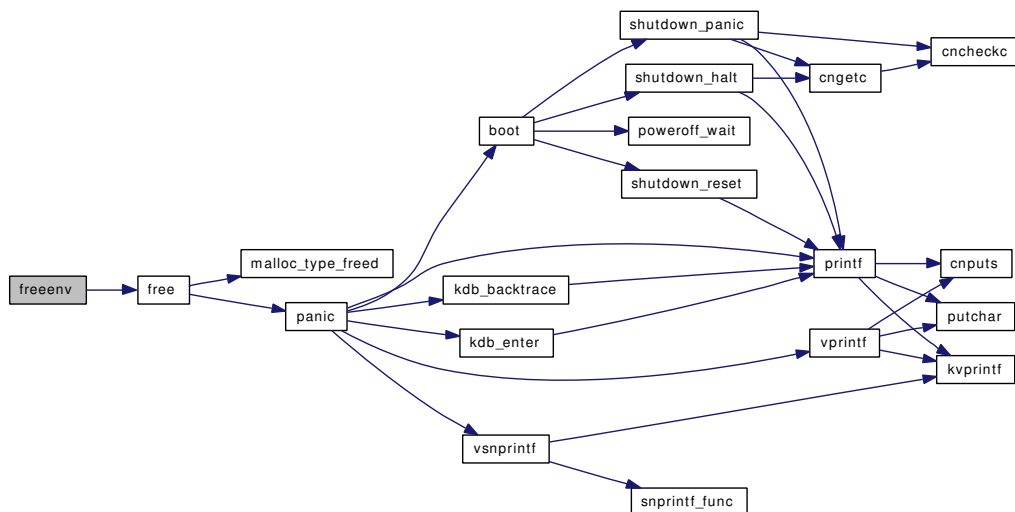
9.24.2.4 void freeenv (char * env)

Definition at line 240 of file kern_environment.c.

References dynamic_kenv, and free().

Referenced by getenv_quad(), getenv_string(), kenv(), start_init(), and vfs_mountroot().

Here is the call graph for this function:



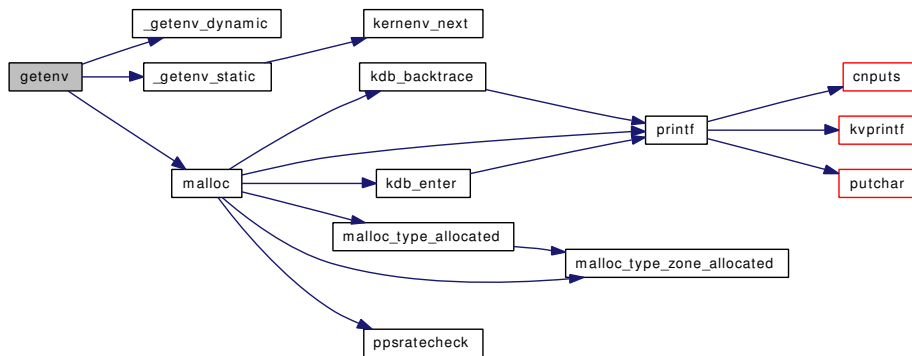
9.24.2.5 char* getenv (const char * name)

Definition at line 295 of file kern_environment.c.

References _getenv_dynamic(), _getenv_static(), buf, dynamic_kenv, kenv_lock, malloc(), and ret.

Referenced by getenv_quad(), getenv_string(), kenv(), start_init(), and vfs_mountroot().

Here is the call graph for this function:

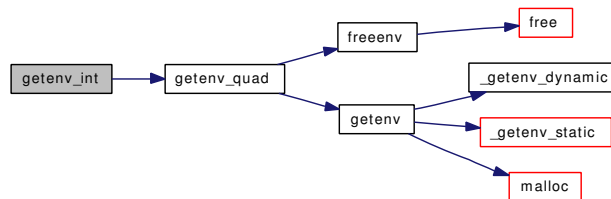


9.24.2.6 int getenv_int (const char * name, int * data)

Definition at line 431 of file kern_environment.c.

References getenv_quad().

Here is the call graph for this function:

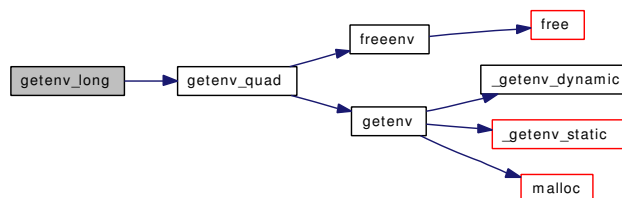


9.24.2.7 long getenv_long (const char * name, long * data)

Definition at line 446 of file kern_environment.c.

References getenv_quad().

Here is the call graph for this function:



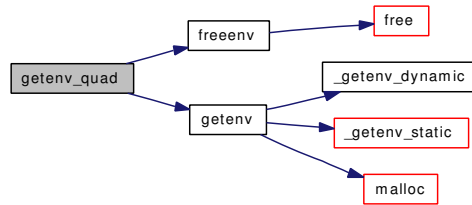
9.24.2.8 int getenv_quad (const char * name, quad_t * data)

Definition at line 476 of file kern_environment.c.

References freeenv(), and getenv().

Referenced by `getenv_int()`, `getenv_long()`, and `getenv_ulong()`.

Here is the call graph for this function:

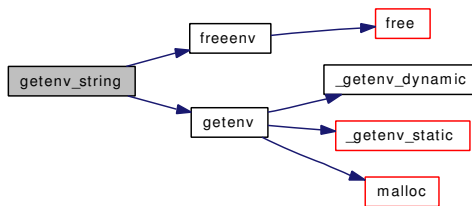


9.24.2.9 `int getenv_string (const char * name, char * data, int size)`

Definition at line 414 of file `kern_environment.c`.

References `freeenv()`, and `getenv()`.

Here is the call graph for this function:

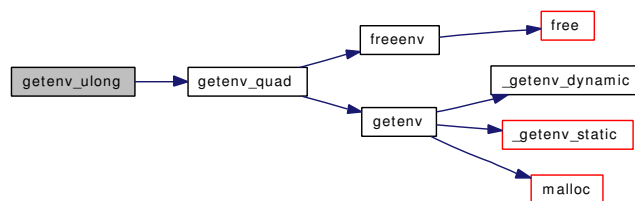


9.24.2.10 `unsigned long getenv_ulong (const char * name, unsigned long * data)`

Definition at line 461 of file `kern_environment.c`.

References `getenv_quad()`.

Here is the call graph for this function:

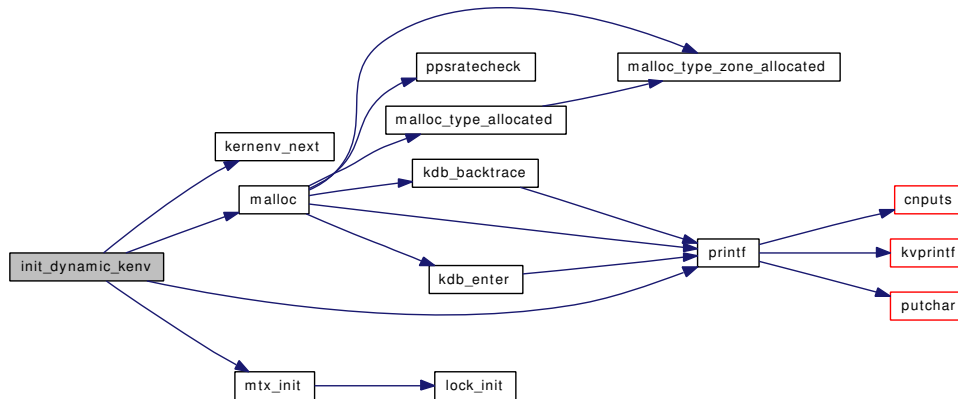


9.24.2.11 `static void init_dynamic_kenv (void *data __unused) [static]`

Definition at line 214 of file `kern_environment.c`.

References `dynamic_kenv`, `kenv_lock`, `KENV_SIZE`, `kenvp`, `kern_envp`, `kernenv_next()`, `malloc()`, `mtx_init()`, and `printf()`.

Here is the call graph for this function:

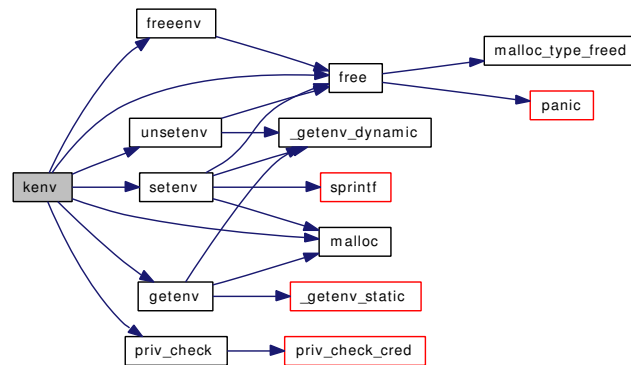


9.24.2.12 int kenv (struct thread * td, struct kenv_args * uap)

Definition at line 81 of file kern_environment.c.

References dynamic_kenv, free(), freeenv(), getenv(), kenv_lock, kenvp, malloc(), priv_check(), setenv(), and unsetenv().

Here is the call graph for this function:



9.24.2.13 static char * kernenv_next (char *) [static]

Definition at line 515 of file kern_environment.c.

Referenced by _getenv_static(), and init_dynamic_kenv().

9.24.2.14 static MALLOC_DEFINE (M_KENV, "kenv", "kernel environment") [static]

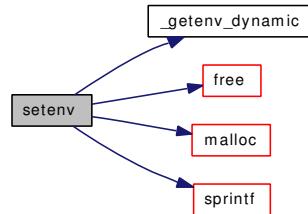
9.24.2.15 int setenv (const char * name, const char * value)

Definition at line 342 of file kern_environment.c.

References `_getenv_dynamic()`, `buf`, `free()`, `KENV_CHECK`, `kenv_lock`, `KENV_SIZE`, `kenvp`, `malloc()`, and `sprintf()`.

Referenced by `kenv()`.

Here is the call graph for this function:



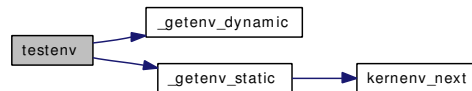
9.24.2.16 `SYSINIT (kenv, SI_SUB_KMEM, SI_ORDER_ANY, init_dynamic_kenv, NULL)`

9.24.2.17 `int testenv (const char * name)`

Definition at line 323 of file `kern_environment.c`.

References `_getenv_dynamic()`, `_getenv_static()`, `dynamic_kenv`, and `kenv_lock`.

Here is the call graph for this function:



9.24.2.18 `void tunable_int_init (void * data)`

Definition at line 529 of file `kern_environment.c`.

9.24.2.19 `void tunable_long_init (void * data)`

Definition at line 537 of file `kern_environment.c`.

9.24.2.20 `void tunable_str_init (void * data)`

Definition at line 553 of file `kern_environment.c`.

9.24.2.21 `void tunable_ulong_init (void * data)`

Definition at line 545 of file `kern_environment.c`.

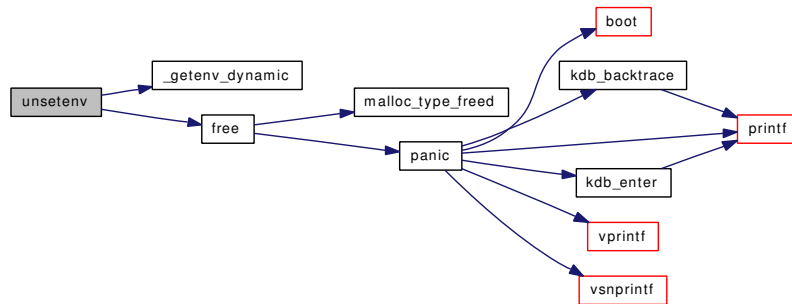
9.24.2.22 int unsetenv (const char * name)

Definition at line 388 of file kern_environment.c.

References `_getenv_dynamic()`, `free()`, `KENV_CHECK`, `kenv_lock`, and `kenvp`.

Referenced by `kenv()`.

Here is the call graph for this function:



9.24.3 Variable Documentation

9.24.3.1 int `dynamic_kenv` = 0

Definition at line 75 of file kern_environment.c.

Referenced by `freeenv()`, `getenv()`, `init_dynamic_kenv()`, `kenv()`, `res_find()`, and `testenv()`.

9.24.3.2 struct mtx `kenv_lock`

Definition at line 69 of file kern_environment.c.

Referenced by `_getenv_dynamic()`, `getenv()`, `init_dynamic_kenv()`, `kenv()`, `res_find()`, `setenv()`, `testenv()`, and `unsetenv()`.

9.24.3.3 char** `kenvp`

Definition at line 68 of file kern_environment.c.

Referenced by `_getenv_dynamic()`, `init_dynamic_kenv()`, `kenv()`, `res_find()`, `setenv()`, and `unsetenv()`.

9.24.3.4 char* `kern_envp`

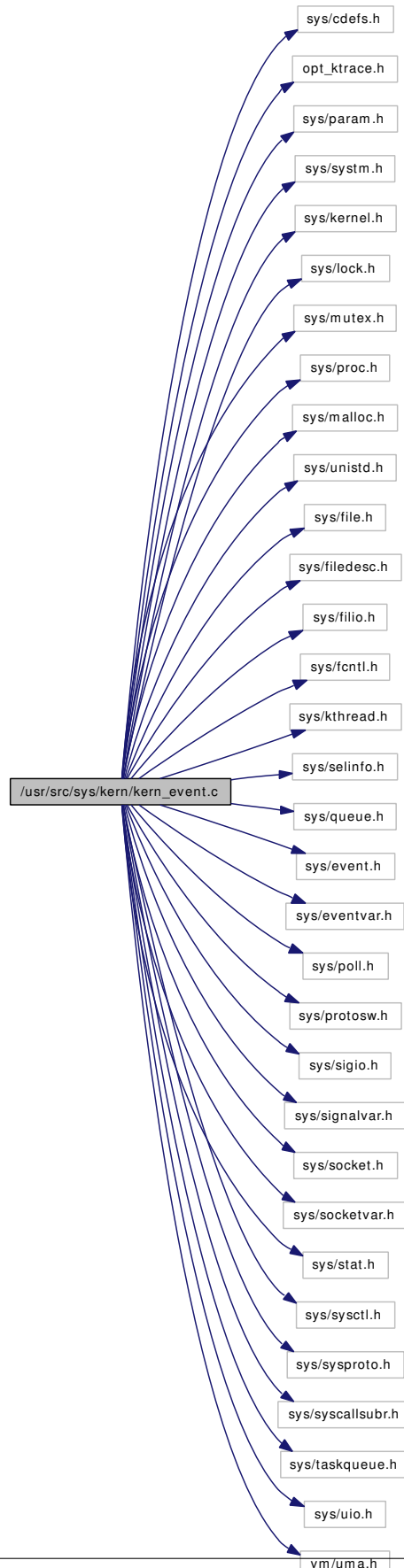
Definition at line 64 of file kern_environment.c.

Referenced by `_getenv_static()`, `init_dynamic_kenv()`, and `res_find()`.

9.25 /usr/src/sys/kern/kern_event.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/malloc.h>
#include <sys/unistd.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/filio.h>
#include <sys/fcntl.h>
#include <sys/kthread.h>
#include <sys/selinfo.h>
#include <sys/queue.h>
#include <sys/event.h>
#include <sys/eventvar.h>
#include <sys/poll.h>
#include <sys/protosw.h>
#include <sys/sigio.h>
#include <sys/signalvar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/stat.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/syscallsubr.h>
#include <sys/taskqueue.h>
#include <sys/uio.h>
#include <vm/uma.h>
```

Include dependency graph for kern_event.c:



Data Structures

- struct [kevent_args](#)

Defines

- #define [KQ_GLOBAL_LOCK](#)(lck, haslck)
- #define [KQ_GLOBAL_UNLOCK](#)(lck, haslck)
- #define [KNOTE_ACTIVATE](#)(kn, islock)
- #define [KQ_LOCK](#)(kq)
- #define [KQ_FLUX_WAKEUP](#)(kq)
- #define [KQ_UNLOCK_FLUX](#)(kq)
- #define [KQ_UNLOCK](#)(kq)
- #define [KQ_OWNED](#)(kq)
- #define [KQ_NOTOWNED](#)(kq)
- #define [KN_LIST_LOCK](#)(kn)
- #define [KN_LIST_UNLOCK](#)(kn)
- #define [KNL_ASSERT_LOCK](#)(knl, islocked)
- #define [KNL_ASSERT_LOCKED](#)(knl) do { } while(0)
- #define [KNL_ASSERT_UNLOCKED](#)(knl) do { } while (0)
- #define [KN_HASHSIZE](#) 64
- #define [KN_HASH](#)(val, mask) (((val) ^ (val >> 8)) & (mask))

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/kern_event.c,v 1.107 2006/11/20 22:17:50 jhb Exp \$")
- static [MALLOC_DEFINE](#) (M_KQUEUE,"kqueue","memory for kqueue system")
- [MTX_SYSINIT](#) (kq_global,&kq_global,"kqueue order", MTX_DEF)
- [TASKQUEUE_DEFINE_THREAD](#) (kqueue)
- static int [kevent_copyout](#) (void *arg, struct kevent *kevp, int count)
- static int [kevent_copyin](#) (void *arg, struct kevent *kevp, int count)
- static int [kqueue_register](#) (struct kqueue *kq, struct kevent *kev, struct thread *td, int waitok)
- static int [kqueue_acquire](#) (struct file *fp, struct kqueue **kqp)
- static void [kqueue_release](#) (struct kqueue *kq, int locked)
- static int [kqueue_expand](#) (struct kqueue *kq, struct filterops *fops, uintptr_t ident, int waitok)
- static void [kqueue_task](#) (void *arg, int pending)
- static int [kqueue_scan](#) (struct kqueue *kq, int maxevents, struct kevent_copyops *k_ops, const struct timespec *timeout, struct kevent *keva, struct thread *td)
- static void [kqueue_wakeup](#) (struct kqueue *kq)
- static struct filterops * [kqueue_fo_find](#) (int filt)
- static void [kqueue_fo_release](#) (int filt)
- static int [knote_attach](#) (struct knote *kn, struct kqueue *kq)
- static void [knote_drop](#) (struct knote *kn, struct thread *td)
- static void [knote_enqueue](#) (struct knote *kn)
- static void [knote_dequeue](#) (struct knote *kn)
- static void [knote_init](#) (void)
- static struct knote * [knote_alloc](#) (int waitok)
- static void [knote_free](#) (struct knote *kn)
- static void [filt_kqdetach](#) (struct knote *kn)
- static int [filt_kqueue](#) (struct knote *kn, long hint)

- static int [filt_procattach](#) (struct knote *kn)
- static void [filt_procdetach](#) (struct knote *kn)
- static int [filt_proc](#) (struct knote *kn, long hint)
- static int [filt_fileattach](#) (struct knote *kn)
- static void [filt_timerexpire](#) (void *knx)
- static int [filt_timerattach](#) (struct knote *kn)
- static void [filt_timerdetach](#) (struct knote *kn)
- static int [filt_timer](#) (struct knote *kn, long hint)
- [SYSCTL_INT](#) (_kern, OID_AUTO, [kq_calloutmax](#), CTLFLAG_RW,&[kq_calloutmax](#), 0,"Maximum number of callouts allocated for kqueue")
- static int [filt_nullattach](#) (struct knote *kn)
- [MTX_SYSINIT](#) (kqueue_filterops,&[filterops_lock](#),"protect [sysfilt_ops](#)", MTX_DEF)
- static int [kqueue_kqfilter](#) (struct file *fp, struct knote *kn)
- static int [timertoticks](#) (intptr_t data)
- int [kqueue](#) (struct thread *td, struct kqueue_args *uap)
- int [kevent](#) (struct thread *td, struct [kevent_args](#) *uap)
- int [kern_kevent](#) (struct thread *td, int fd, int nchanges, int nevents, struct kevent_copyops *k_ops, const struct timespec *timeout)
- int [kqueue_add_filteropts](#) (int filt, struct filterops *filtops)
- int [kqueue_del_filteropts](#) (int filt)
- static void [kqueue_schedtask](#) (struct kqueue *kq)
- static int [kqueue_read](#) (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int [kqueue_write](#) (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int [kqueue_ioctl](#) (struct file *fp, u_long cmd, void *data, struct ucred *active_cred, struct thread *td)
- static int [kqueue_poll](#) (struct file *fp, int events, struct ucred *active_cred, struct thread *td)
- static int [kqueue_stat](#) (struct file *fp, struct stat *st, struct ucred *active_cred, struct thread *td)
- static int [kqueue_close](#) (struct file *fp, struct thread *td)
- void [knote](#) (struct knlist *list, long hint, int islocked)
- void [knlist_add](#) (struct knlist *knl, struct knote *kn, int islocked)
- static void [knlist_remove_kq](#) (struct knlist *knl, struct knote *kn, int knlislocked, int kqislocked)
- void [knlist_remove](#) (struct knlist *knl, struct knote *kn, int islocked)
- void [knlist_remove_inevent](#) (struct knlist *knl, struct knote *kn)
- int [knlist_empty](#) (struct knlist *knl)
- [MTX_SYSINIT](#) ([knlist_lock](#),&[knlist_lock](#),"knlist lock for lockless objects", MTX_DEF)
- static void [knlist_mtx_lock](#) (void *arg)
- static void [knlist_mtx_unlock](#) (void *arg)
- static int [knlist_mtx_locked](#) (void *arg)
- void [knlist_init](#) (struct knlist *knl, void *lock, void(*kl_lock)(void *), void(*kl_unlock)(void *), int(*kl_locked)(void *))
- void [knlist_destroy](#) (struct knlist *knl)
- void [knlist_cleardel](#) (struct knlist *knl, struct thread *td, int islocked, int killkn)
- void [knote_fdclose](#) (struct thread *td, int fd)
- int [kqfd_register](#) (int fd, struct kevent *kev, struct thread *td, int waitok)

Variables

- static struct mtx [kq_global](#)
- static fo_rdwr_t [kqueue_read](#)
- static fo_rdwr_t [kqueue_write](#)
- static fo_ioctl_t [kqueue_ioctl](#)
- static fo_poll_t [kqueue_poll](#)
- static fo_kqfilter_t [kqueue_kqfilter](#)
- static fo_stat_t [kqueue_stat](#)
- static fo_close_t [kqueue_close](#)
- static struct fileops [kqueueops](#)
- static struct filterops [file_filtops](#)
- static struct filterops [kqread_filtops](#)
- static struct filterops [proc_filtops](#)
- static struct filterops [timer_filtops](#)
- static uma_zone_t [knote_zone](#)
- static int [kq_ncallouts](#) = 0
- static int [kq_calloutmax](#) = (4 * 1024)
- filterops [null_filtops](#)
- filterops [sig_filtops](#)
- filterops [fs_filtops](#)
- static struct mtx [filterops_lock](#)
- struct {
 - filterops * [for_fop](#)
 - int [for_refcnt](#)
 } [sysfilt_ops](#) [EVFILT_SYSCOUNT]
- static struct mtx [knlist_lock](#)

9.25.1 Define Documentation

9.25.1.1 #define KN_HASH(val, mask) (((val) ^ (val >> 8)) & (mask))

Definition at line 222 of file kern_event.c.

Referenced by [knote_attach\(\)](#), [knote_drop\(\)](#), and [kqueue_register\(\)](#).

9.25.1.2 #define KN_HASHSIZE 64

Definition at line 221 of file kern_event.c.

Referenced by [kqueue_expand\(\)](#).

9.25.1.3 #define KN_LIST_LOCK(kn)

Value:

```
do {
    if (kn->kn_knlist != NULL)
        kn->kn_knlist->kl_lock(kn->kn_knlist->kl_lockarg);
} while (0)
```

Definition at line 193 of file kern_event.c.

Referenced by kqueue_register(), and kqueue_scan().

9.25.1.4 #define KN_LIST_UNLOCK(kn)

Value:

```
do {
    if (kn->kn_knlist != NULL)
        kn->kn_knlist->kl_unlock(kn->kn_knlist->kl_lockarg);
} while (0)
```

Definition at line 197 of file kern_event.c.

Referenced by kqueue_register(), and kqueue_scan().

9.25.1.5 #define KNL_ASSERT_LOCK(knl, islocked)

Value:

```
do {
    if (islocked)
        KNL_ASSERT_LOCKED(knl);
    else
        KNL_ASSERT_UNLOCKED(knl);
} while (0)
```

Definition at line 201 of file kern_event.c.

Referenced by knlist_add(), knlist_remove_kq(), and knote().

9.25.1.6 #define KNL_ASSERT_LOCKED(knl) do {} while(0)

Definition at line 217 of file kern_event.c.

Referenced by knlist_clearadel(), and knlist_empty().

9.25.1.7 #define KNL_ASSERT_UNLOCKED(knl) do {} while (0)

Definition at line 218 of file kern_event.c.

Referenced by knlist_clearadel().

9.25.1.8 #define KNOTE_ACTIVATE(kn, islock)

Value:

```
do {
    if ((islock))
        mtx_assert(&(kn->kn_kq->kq_lock, MA_OWNED);
    else
        KQ_LOCK((kn->kn_kq);
    (kn->kn_status |= KN_ACTIVE);
    if (((kn->kn_status & (KN_QUEUED | KN_DISABLED)) == 0)
```

```

        knote_enqueue((kn));
        if (!(islock))
            KQ_UNLOCK((kn)->kn_kq);
    } while(0)

```

Definition at line 160 of file kern_event.c.

Referenced by filt_procattach(), filt_timerexpire(), knote(), and kqueue_register().

9.25.1.9 #define KQ_FLUX_WAKEUP(kq)

Value:

```

do {
    if ((kq)->kq_state & KQ_FLUXWAIT) == KQ_FLUXWAIT) {
        (kq)->kq_state &= ~KQ_FLUXWAIT;
        wakeup((kq));
    }
} while (0)

```

Definition at line 174 of file kern_event.c.

Referenced by kqueue_scan().

9.25.1.10 #define KQ_GLOBAL_LOCK(lck, haslck)

Value:

```

do {
    if (!haslck)
        mtx_lock(lck);
    haslck = 1;
} while (0)

```

Definition at line 76 of file kern_event.c.

Referenced by kqueue_register(), kqueue_scan(), and kqueue_task().

9.25.1.11 #define KQ_GLOBAL_UNLOCK(lck, haslck)

Value:

```

do {
    if (haslck)
        mtx_unlock(lck);
    haslck = 0;
} while (0)

```

Definition at line 81 of file kern_event.c.

Referenced by kqueue_register(), kqueue_scan(), and kqueue_task().

9.25.1.12 #define KQ_LOCK(kq)

Value:

```
do {
    mtx_lock(&(kq)->kq_lock);
} while (0)
```

Definition at line 171 of file kern_event.c.

Referenced by knlist_add(), knlist_clear(), knlist_remove_kq(), knote(), knote_drop(), knote_fdclose(), kqueue_acquire(), kqueue_close(), kqueue_expand(), kqueue_poll(), kqueue_register(), kqueue_release(), kqueue_scan(), and kqueue_task().

9.25.1.13 #define KQ_NOTOWNED(kq)

Value:

```
do {
    mtx_assert(&(kq)->kq_lock, MA_NOTOWNED);
} while (0)
```

Definition at line 190 of file kern_event.c.

Referenced by knlist_add(), knote_drop(), kqueue_expand(), and kqueue_scan().

9.25.1.14 #define KQ_OWNED(kq)

Value:

```
do {
    mtx_assert(&(kq)->kq_lock, MA_OWNED);
} while (0)
```

Definition at line 187 of file kern_event.c.

Referenced by knote_attach(), knote_dequeue(), knote_enqueue(), kqueue_release(), kqueue_scan(), kqueue_schedtask(), and kqueue_wakeup().

9.25.1.15 #define KQ_UNLOCK(kq)

Value:

```
do {
    mtx_unlock(&(kq)->kq_lock);
} while (0)
```

Definition at line 184 of file kern_event.c.

Referenced by knlist_add(), knlist_clear(), knlist_remove_kq(), knote(), knote_fdclose(), kqueue_acquire(), kqueue_close(), kqueue_expand(), kqueue_poll(), kqueue_register(), kqueue_release(), kqueue_scan(), and kqueue_task().

9.25.1.16 #define KQ_UNLOCK_FLUX(kq)

Value:

```

do {
    KQ_FLUX_WAKEUP(kq);
    mtx_unlock(&(kq->kq_lock));
} while (0)

```

Definition at line 180 of file kern_event.c.

Referenced by knote_drop(), knote_fdclose(), kqueue_register(), and kqueue_scan().

9.25.2 Function Documentation

9.25.2.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_event.c, v 1.107 2006/11/20 22:17:50 jhb Exp $")`

9.25.2.2 `static int filt_fileattach(struct knote *kn) [static]`

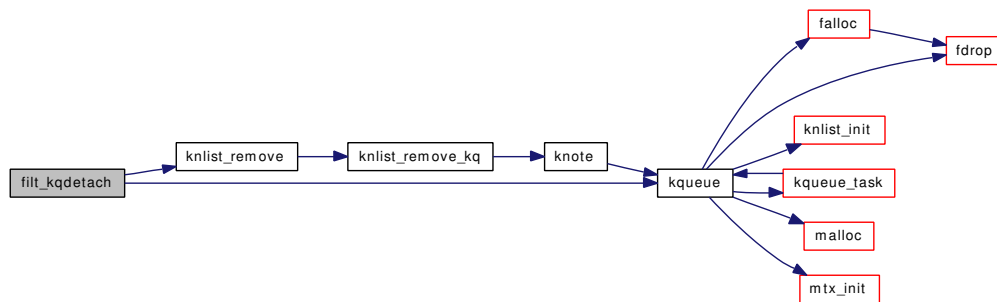
Definition at line 265 of file kern_event.c.

9.25.2.3 `static void filt_kqdetach(struct knote *kn) [static]`

Definition at line 288 of file kern_event.c.

References knlist_remove(), and kqueue().

Here is the call graph for this function:

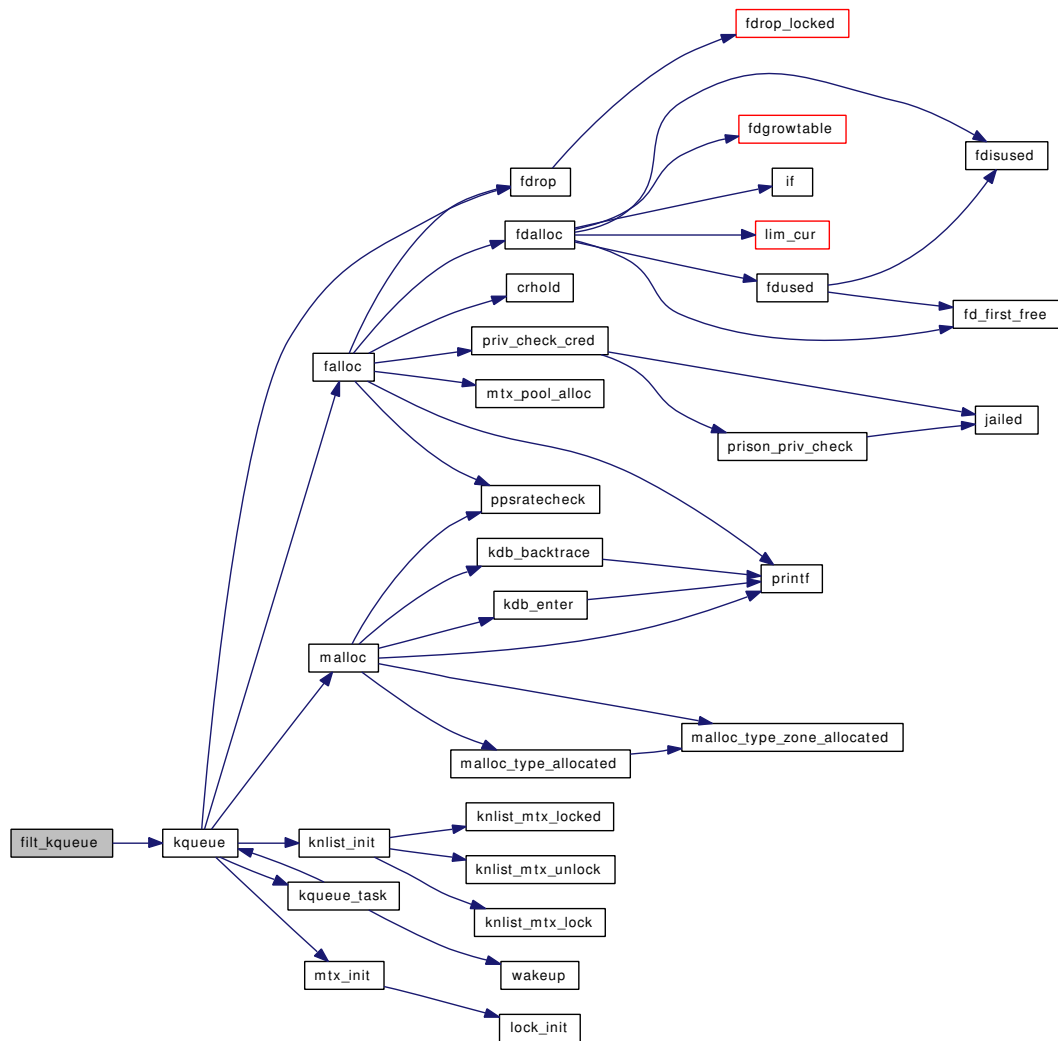


9.25.2.4 `static int filt_kqueue(struct knote *kn, long hint) [static]`

Definition at line 297 of file kern_event.c.

References kqueue().

Here is the call graph for this function:



9.25.2.5 static int fil_queue(struct knote *kn) [static]

Definition at line 225 of file kern_event.c.

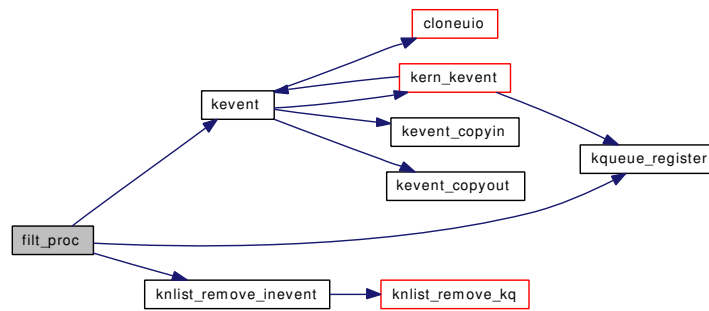
9.25.2.6 static int fil_proc(struct knote *kn, long hint) [static]

Definition at line 376 of file kern_event.c.

References kevent(), knlist_remove_inevent(), and kqueue_register().

Referenced by fil_procattach().

Here is the call graph for this function:

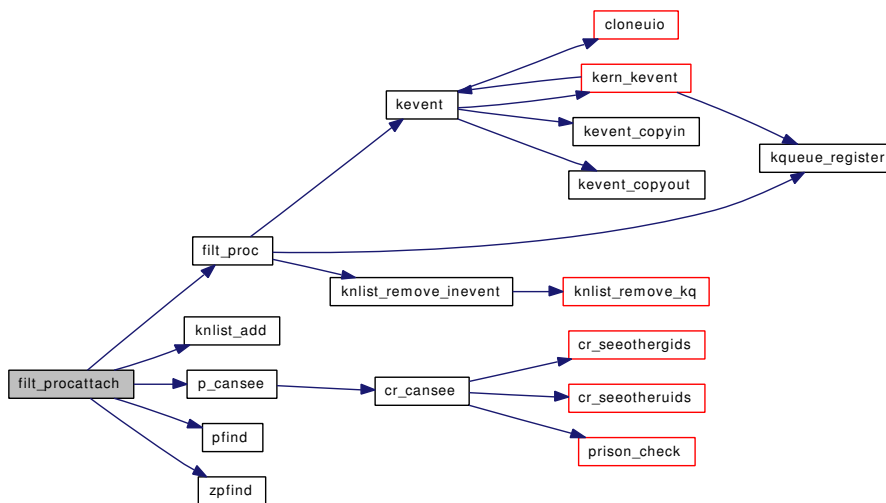


9.25.2.7 `static int filtprocattach (struct knote * kn) [static]`

Definition at line 307 of file kern_event.c.

References `filtproc()`, `knlist_add()`, `KNOTE_ACTIVATE`, `p_cansee()`, `pfind()`, and `zpfnd()`.

Here is the call graph for this function:

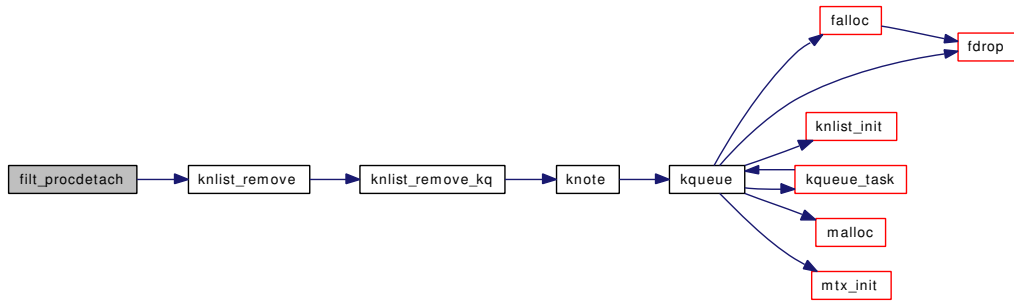


9.25.2.8 `static void filtprocdetach (struct knote * kn) [static]`

Definition at line 365 of file kern_event.c.

References `knlist_remove()`.

Here is the call graph for this function:



9.25.2.9 static int filtdetach (struct knote * *kn*, long *hint*) [static]

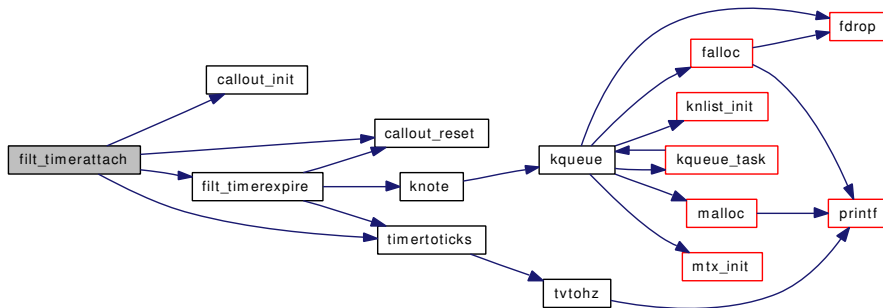
Definition at line 503 of file kern_event.c.

9.25.2.10 static int filtdetach (struct knote * *kn*) [static]

Definition at line 465 of file kern_event.c.

References callout, callout_init(), callout_reset(), filtdetach(), kq_calloutmax, kq_ncallouts, and timertoticks().

Here is the call graph for this function:



9.25.2.11 static void filtdetach (struct knote * *kn*) [static]

Definition at line 490 of file kern_event.c.

References callout, and kq_ncallouts.

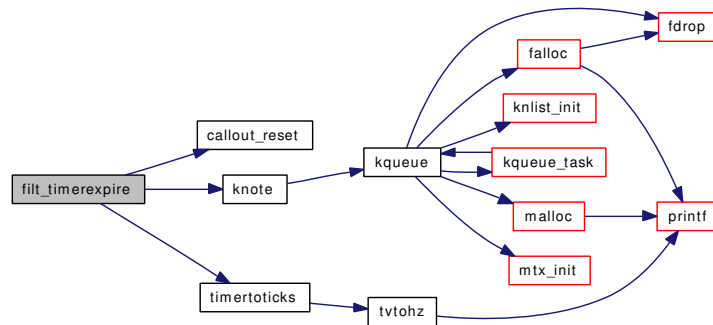
9.25.2.12 static void filtdetach (void * *knx*) [static]

Definition at line 445 of file kern_event.c.

References callout, callout_reset(), knote(), KNOTE_ACTIVATE, and timertoticks().

Referenced by filtdetach().

Here is the call graph for this function:



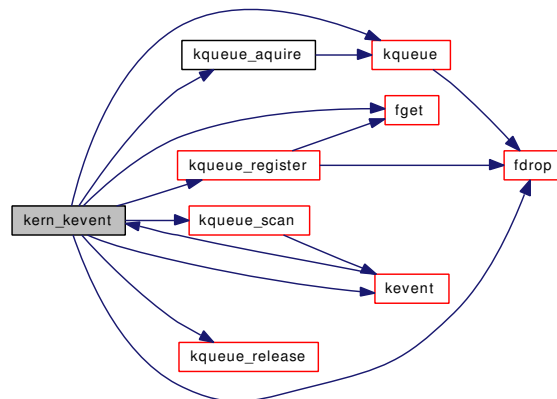
9.25.2.13 int kern_kevent (struct thread * td, int fd, int nchanges, int nevents, struct kevent_copyops * k_ops, const struct timespec * timeout)

Definition at line 652 of file kern_event.c.

References fdrop(), fget(), kevent(), kqueue(), kqueue_acquire(), kqueue_register(), kqueue_release(), and kqueue_scan().

Referenced by kevent().

Here is the call graph for this function:



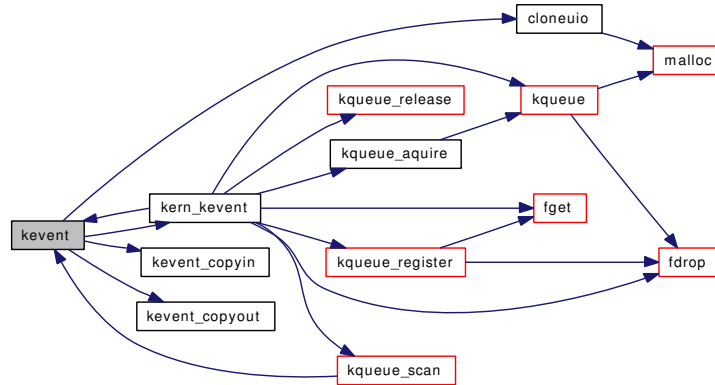
9.25.2.14 int kevent (struct thread * td, struct kevent_args * uap)

Definition at line 564 of file kern_event.c.

References kevent_args::changelist, cloneuio(), kevent_args::eventlist, kevent_args::fd, kern_kevent(), kevent_copyin(), kevent_copyout(), kevent_args::nchanges, kevent_args::nevents, and kevent_args::timeout.

Referenced by aio_queue(), do_lio_listio(), fil_proc(), kern_kevent(), and kqueue_scan().

Here is the call graph for this function:



9.25.2.15 static int kevent_copyin (void * arg, struct kevent * kev, int count) [static]

Definition at line 637 of file kern_event.c.

References kevent_args::changelist.

Referenced by kevent().

9.25.2.16 static int kevent_copyout (void * arg, struct kevent * kev, int count) [static]

Definition at line 619 of file kern_event.c.

References kevent_args::eventlist.

Referenced by kevent().

9.25.2.17 void knlist_add (struct knlist * knl, struct knote * kn, int islocked)

Definition at line 1594 of file kern_event.c.

References KNL_ASSERT_LOCK, KQ_LOCK, KQ_NOTOWNED, and KQ_UNLOCK.

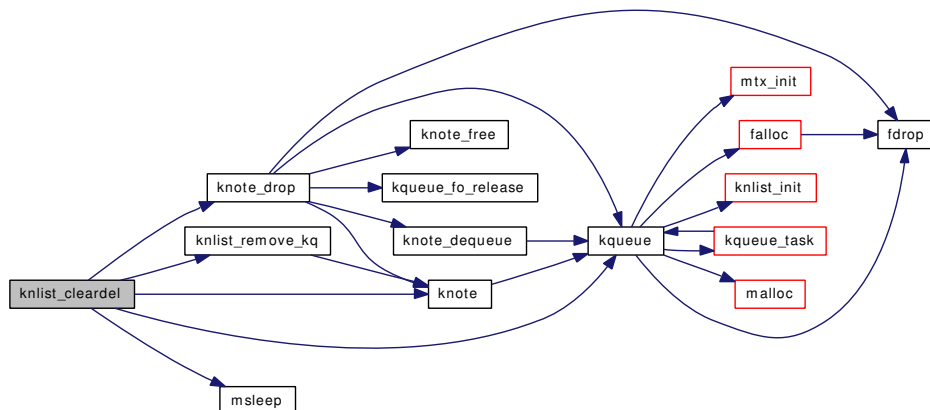
Referenced by filt_aoattach(), filt_fsattach(), filt_lioattach(), filt_procattach(), filt_sigattach(), kqueue_kqfilter(), mqf_kqfilter(), pipe_kqfilter(), soo_kqfilter(), ttykqfilter(), and vfs_kqfilter().

9.25.2.18 void knlist_cleardel (struct knlist * knl, struct thread * td, int islocked, int killkn)

Definition at line 1734 of file kern_event.c.

References KNL_ASSERT_LOCKED, KNL_ASSERT_UNLOCKED, knlist_remove_kq(), knote(), knote_drop(), KQ_LOCK, KQ_UNLOCK, kqueue(), and msleep().

Here is the call graph for this function:



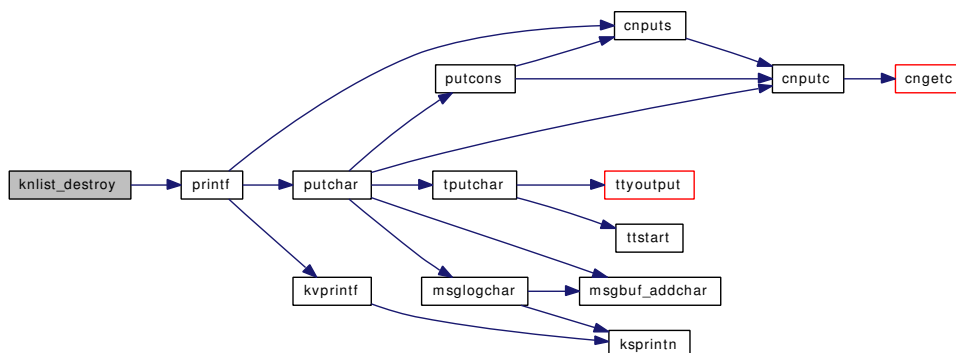
9.25.2.19 void knlist_destroy (struct knlist * knl)

Definition at line 1713 of file kern_event.c.

References printf().

Referenced by exit1(), mqueue_free(), pipeclose(), sofreet(), ttyrel(), and vdestroy().

Here is the call graph for this function:



9.25.2.20 int knlist_empty (struct knlist * knl)

Definition at line 1655 of file kern_event.c.

References KNL_ASSERT_LOCKED.

Referenced by filt_aiodetach(), filt_liodetach(), filt_sordetach(), filt_sowdetach(), kqueue_close(), and kqueue_wakeup().

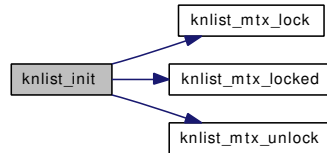
9.25.2.21 void knlist_init (struct knlist * knl, void * lock, void(*) (void *) kl_lock, void(*) (void *) kl_unlock, int(*) (void *) kl_locked)

Definition at line 1687 of file kern_event.c.

References `knlist_lock`, `knlist_mtx_lock()`, `knlist_mtx_locked()`, and `knlist_mtx_unlock()`.

Referenced by `aio_aqueue()`, `do_lio_listio()`, `fork1()`, `kqueue()`, `mqueue_alloc()`, `pipe()`, `proc0_init()`, `socreate()`, `sonewconn()`, `ttyalloc()`, `v_addpollinfo()`, and `vfs_event_init()`.

Here is the call graph for this function:



9.25.2.22 `static void knlist_mtx_lock (void * arg) [static]`

Definition at line 1669 of file `kern_event.c`.

Referenced by `knlist_init()`.

9.25.2.23 `static int knlist_mtx_locked (void * arg) [static]`

Definition at line 1681 of file `kern_event.c`.

Referenced by `knlist_init()`.

9.25.2.24 `static void knlist_mtx_unlock (void * arg) [static]`

Definition at line 1675 of file `kern_event.c`.

Referenced by `knlist_init()`.

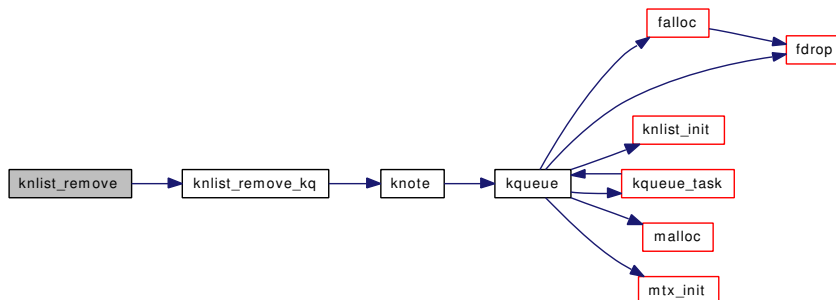
9.25.2.25 `void knlist_remove (struct knlist * knl, struct knote * kn, int islocked)`

Definition at line 1637 of file `kern_event.c`.

References `knlist_remove_kq()`.

Referenced by `filt_aiodetach()`, `filt_fsdetach()`, `filt_kqdetach()`, `filt_liodetach()`, `filt_mqdetach()`, `filt_pipedetach()`, `filt_procdetach()`, `filt_sigdetach()`, `filt_sordetach()`, `filt_sowdetach()`, `filt_ttyrdetach()`, `filt_ttywdetach()`, and `filt_vfsdetach()`.

Here is the call graph for this function:



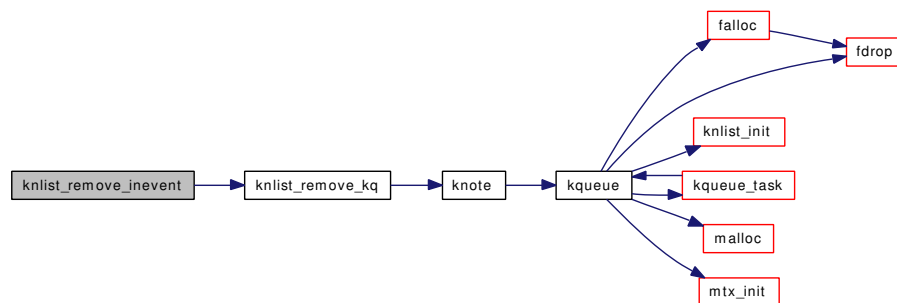
9.25.2.26 void knlist_remove_inevent (struct knlist * *knl*, struct knote * *kn*)

Definition at line 1647 of file kern_event.c.

References `knlist_remove_kq()`.

Referenced by `filt_proc()`.

Here is the call graph for this function:



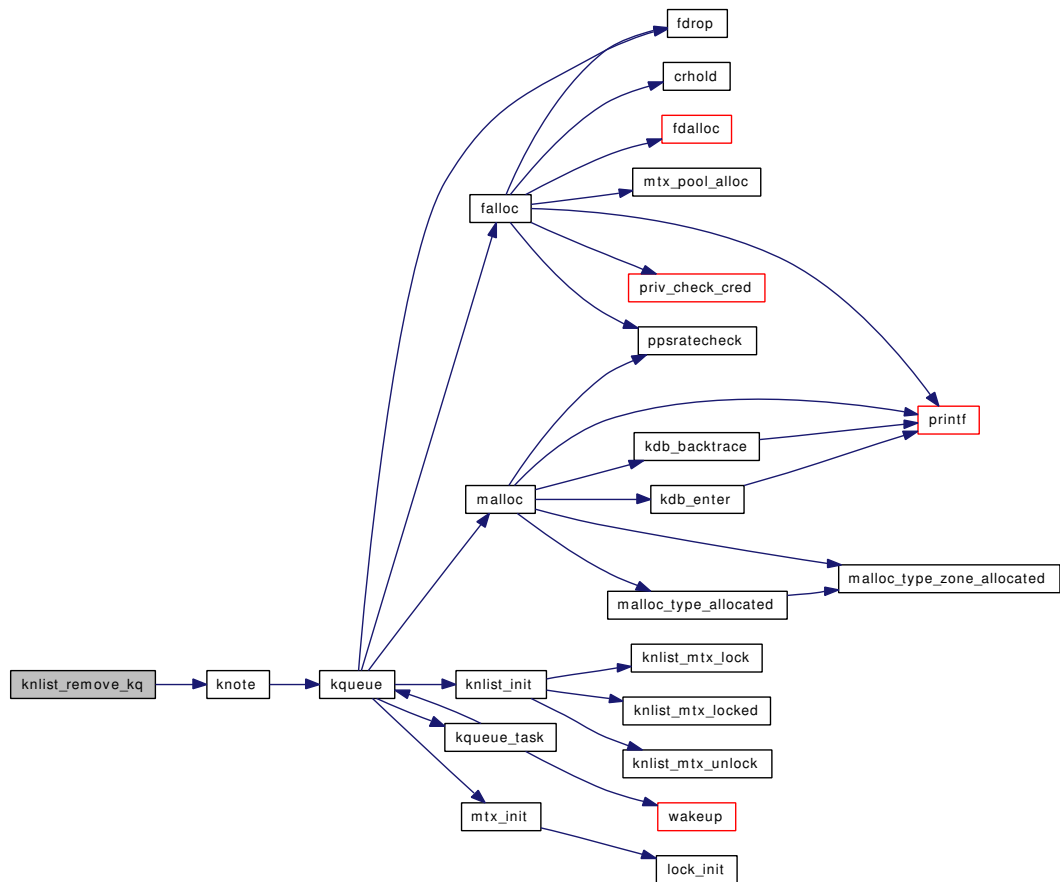
9.25.2.27 static void knlist_remove_kq (struct knlist * *knl*, struct knote * *kn*, int *knlislocked*, int *kqislocked*) [static]

Definition at line 1612 of file kern_event.c.

References `KNL_ASSERT_LOCK`, `knote()`, `KQ_LOCK`, and `KQ_UNLOCK`.

Referenced by `knlist_cleardel()`, `knlist_remove()`, and `knlist_remove_inevent()`.

Here is the call graph for this function:



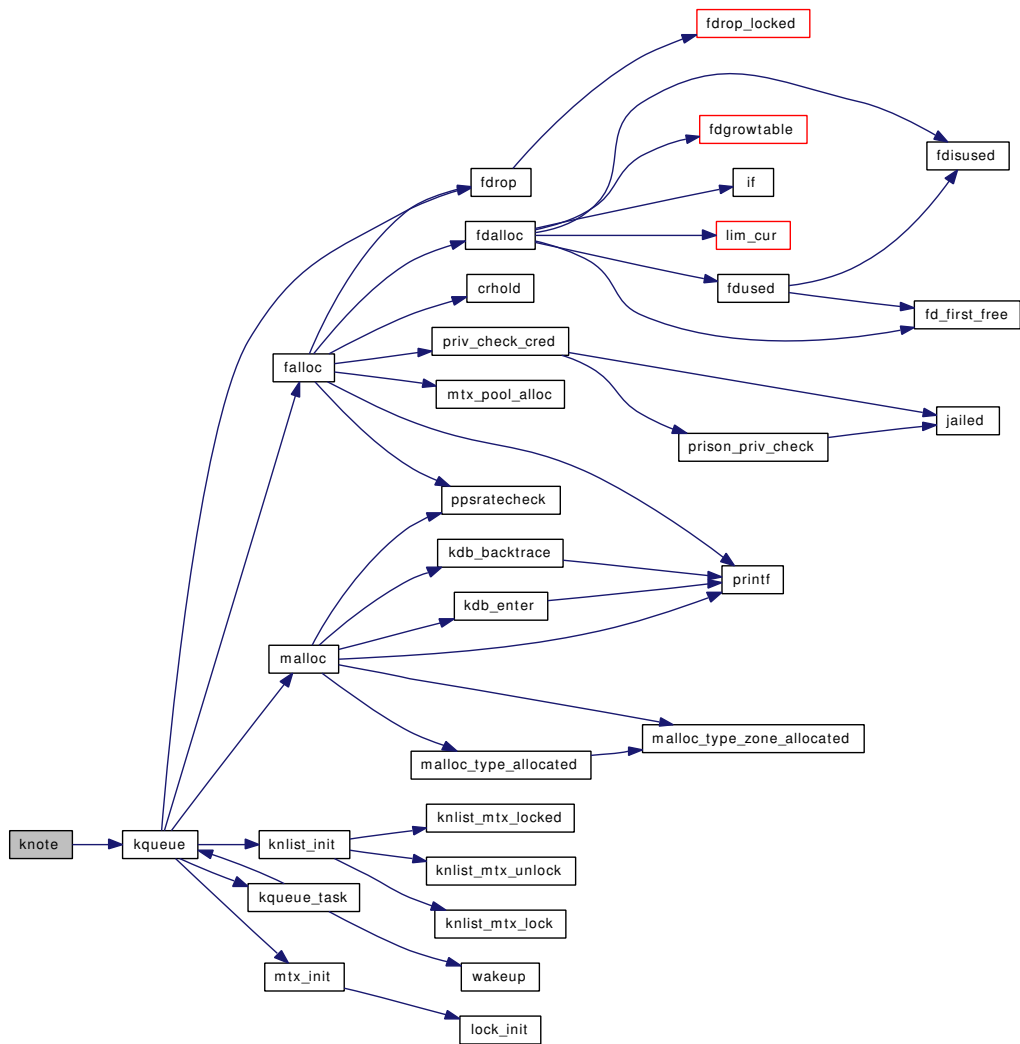
9.25.2.28 void knote (struct knlist * list, long hint, int islocked)

Definition at line 1551 of file kern_event.c.

References KNL_ASSERT_LOCK, KNOTE_ACTIVATE, KQ_LOCK, KQ_UNLOCK, and kqueue().

Referenced by filt_timerexpire(), knlist_cleardel(), knlist_remove_kq(), knote_alloc(), knote_drop(), knote_fdclose(), knote_init(), kqueue_close(), kqueue_register(), kqueue_scan(), and vfs_kqfilter().

Here is the call graph for this function:



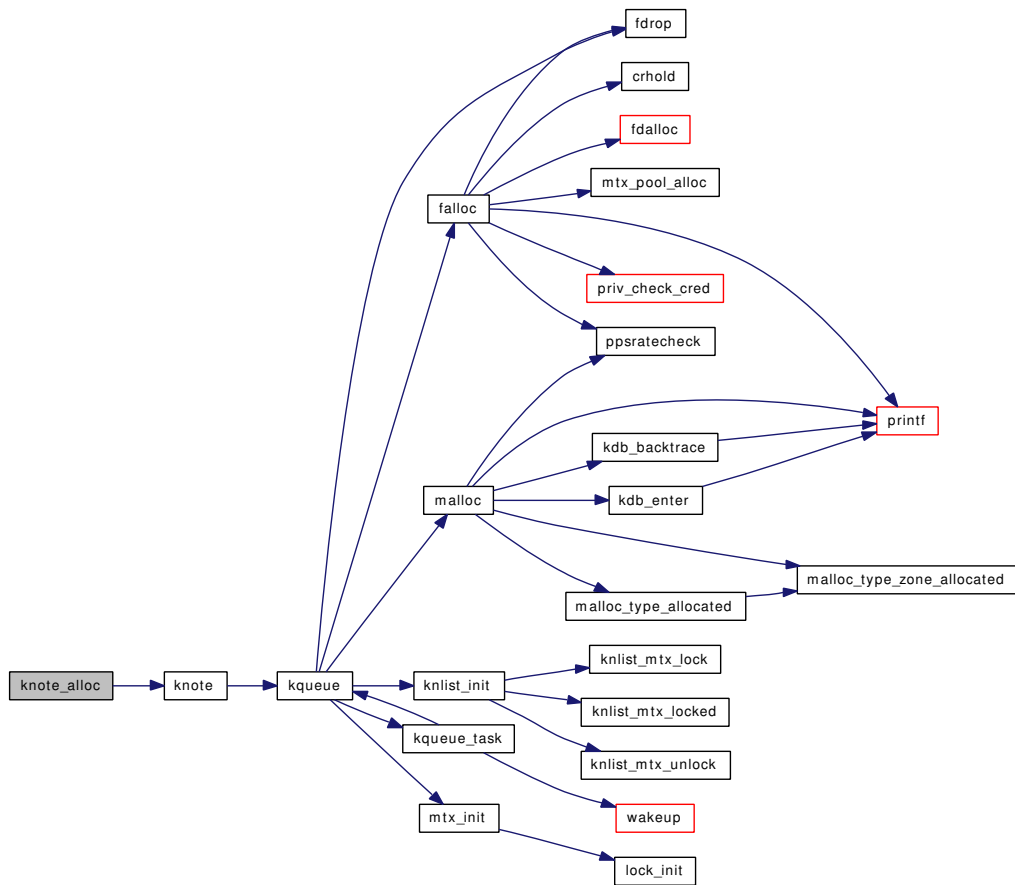
9.25.2.29 static struct knote * knote_alloc (int waitok) [static]

Definition at line 1933 of file kern_event.c.

References `knote()`, and `knote_zone`.

Referenced by `kqueue_register()`, and `kqueue_scan()`.

Here is the call graph for this function:



9.25.2.30 static int knote_attach (struct knote * *kn*, struct kqueue * *kq*) [static]

Definition at line 1836 of file kern_event.c.

References KN_HASH, and KQ_OWNED.

Referenced by kqueue_register().

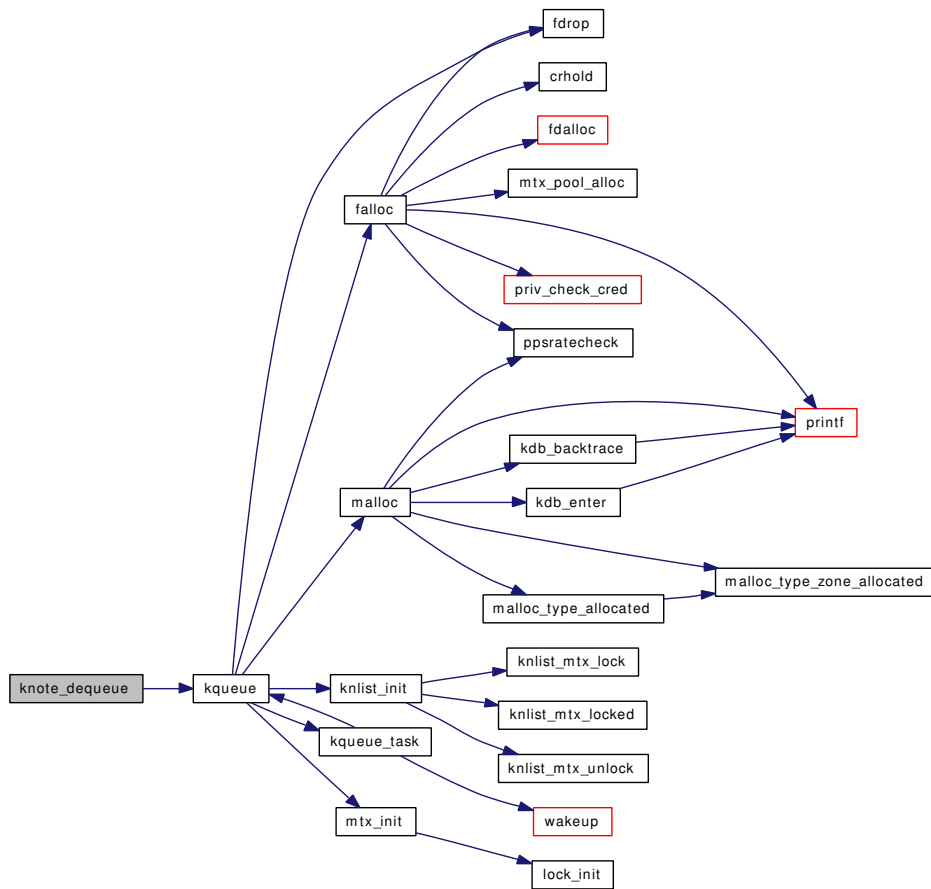
9.25.2.31 static void knote_dequeue (struct knote * *kn*) [static]

Definition at line 1911 of file kern_event.c.

References KQ_OWNED, and kqueue().

Referenced by knote_drop().

Here is the call graph for this function:



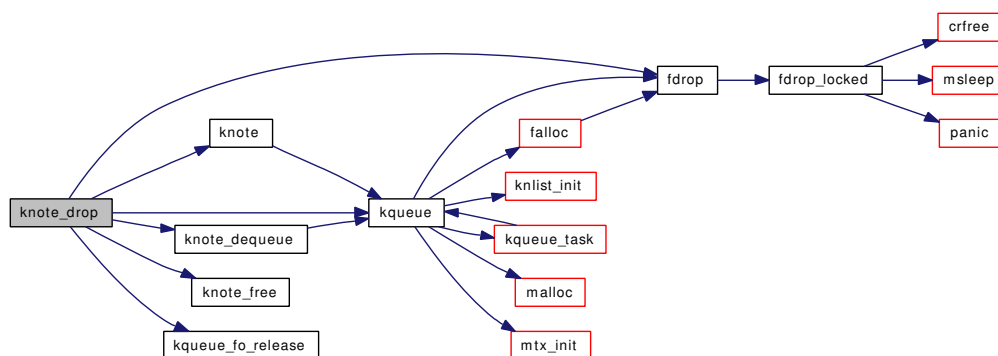
9.25.2.32 static void knote_drop (struct knote * kn, struct thread * td) [static]

Definition at line 1864 of file kern_event.c.

References fdrop(), KN_HASH, knote(), knote_dequeue(), knote_free(), KQ_LOCK, KQ_NOTOWNED, KQ_UNLOCK_FLUX, kqueue(), and kqueue_fo_release().

Referenced by knlist_cleardel(), knote_fdclose(), kqueue_close(), kqueue_register(), and kqueue_scan().

Here is the call graph for this function:



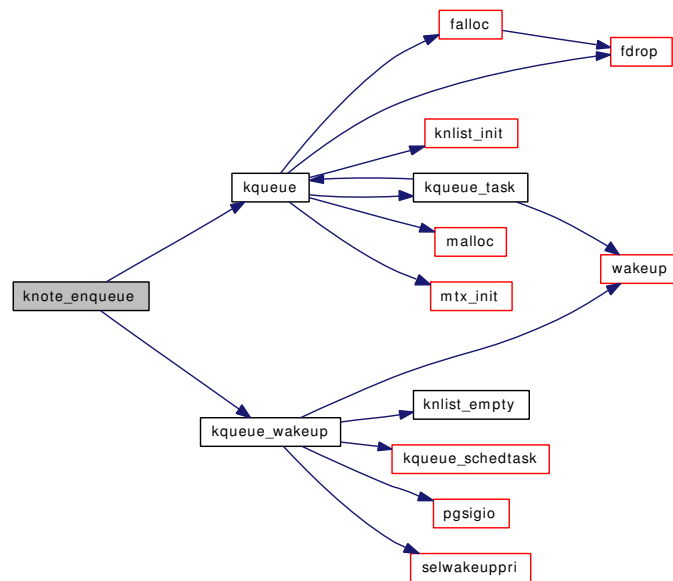
9.25.2.33 static void knote_enqueue (struct knote * kn) [static]

Definition at line 1897 of file kern_event.c.

References KQ_OWNED, kqueue(), and kqueue_wakeup().

Referenced by kqueue_register().

Here is the call graph for this function:



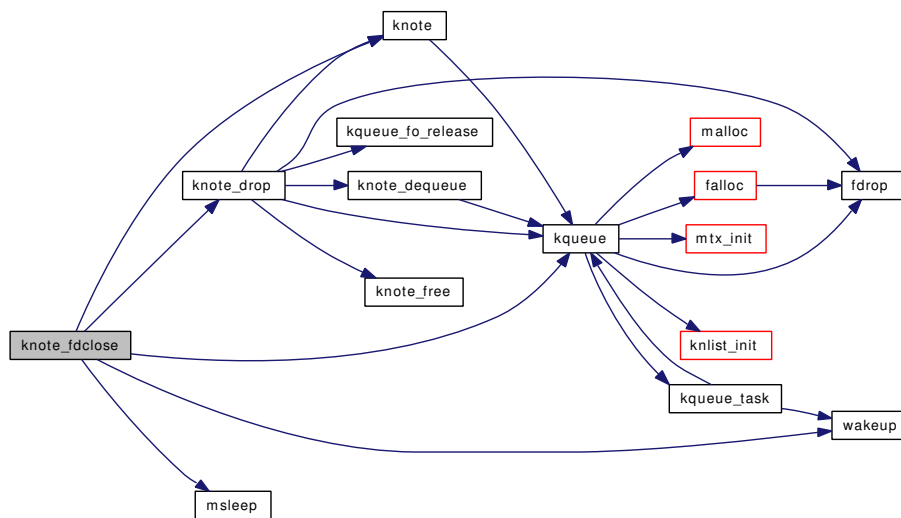
9.25.2.34 void knote_fdclose (struct thread * td, int fd)

Definition at line 1795 of file kern_event.c.

References `knote()`, `knote_drop()`, `KQ_LOCK`, `KQ_UNLOCK`, `KQ_UNLOCK_FLUX`, `kqueue()`, `msleep()`, and `wakeup()`.

Referenced by `do_dup()`, `fdcloseexec()`, `kern_close()`, and `setugidsafety()`.

Here is the call graph for this function:



9.25.2.35 static void knote_free (struct knote * *kn*) [static]

Definition at line 1940 of file kern_event.c.

References `knote_zone`.

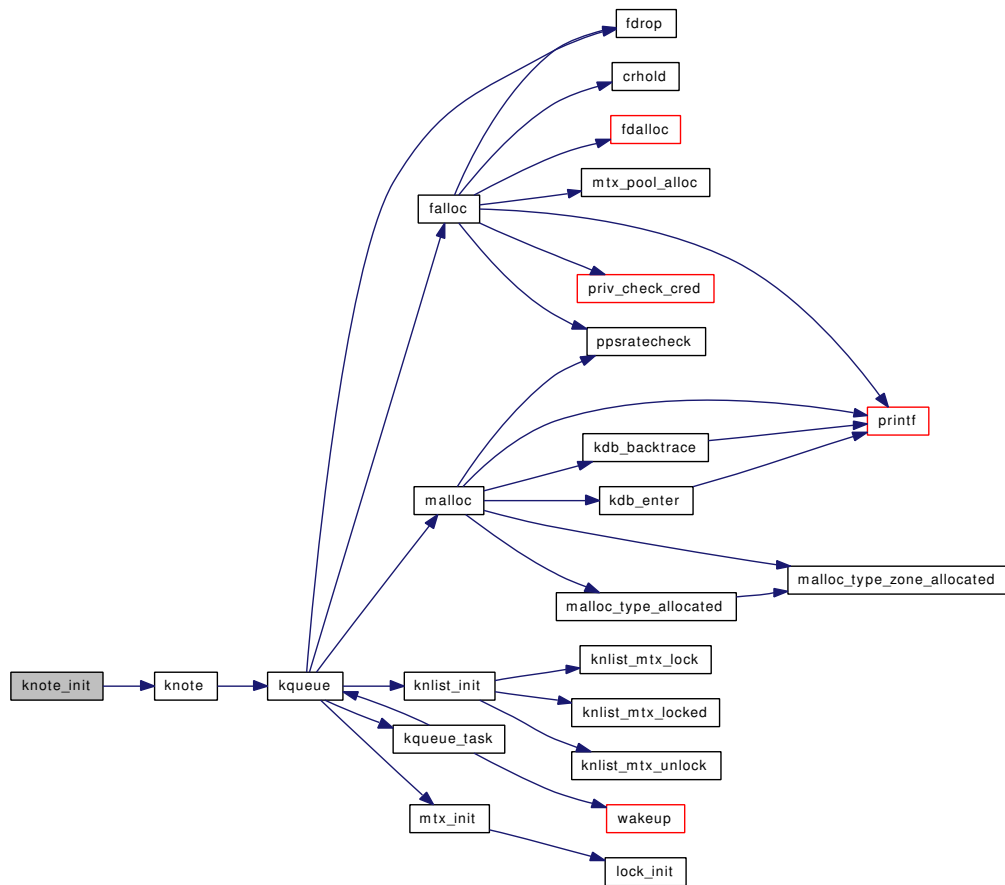
Referenced by `knote_drop()`, `kqueue_register()`, and `kqueue_scan()`.

9.25.2.36 static void knote_init (void) [static]

Definition at line 1924 of file kern_event.c.

References `knote()`, and `knote_zone`.

Here is the call graph for this function:



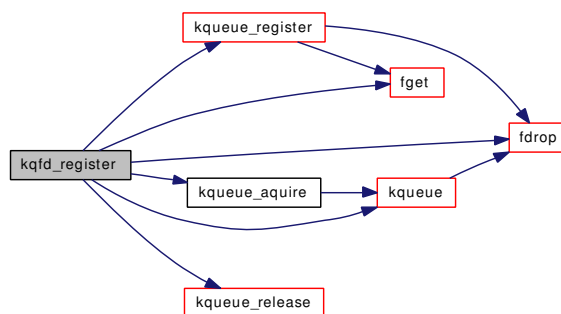
9.25.2.37 `int kqfd_register (int fd, struct kevent * kev, struct thread * td, int waitok)`

Definition at line 1950 of file `kern_event.c`.

References `fdrop()`, `fget()`, `kqueue()`, `kqueue_acquire()`, `kqueue_register()`, and `kqueue_release()`.

Referenced by `aio_aqueue()`, and `do_lio_listio()`.

Here is the call graph for this function:



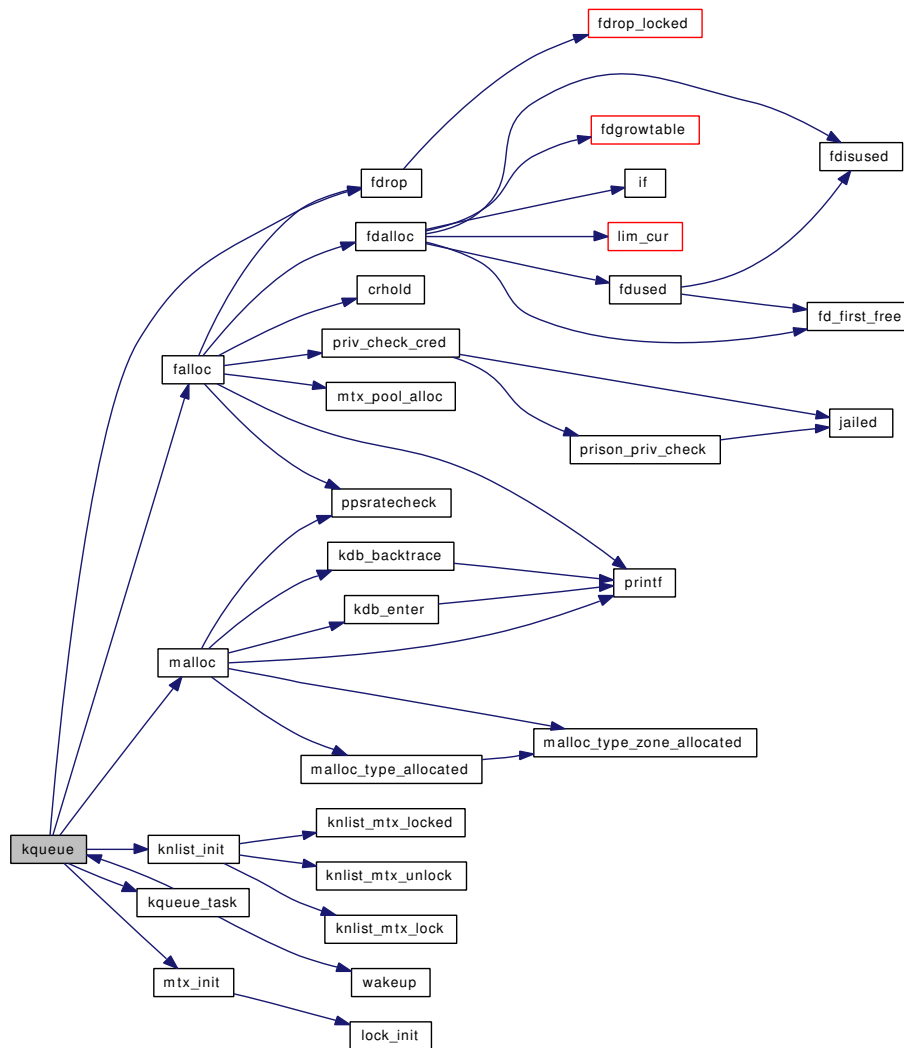
9.25.2.38 int kqueue (struct thread * td, struct kqueue_args * uap)

Definition at line 513 of file kern_event.c.

References falloc(), fdrop(), knlist_init(), kqueue_task(), kqueueops, malloc(), and mtx_init().

Referenced by filt_kqdetach(), filt_kqueue(), kern_kevent(), knlist_clear(), knote(), knote_dequeue(), knote_drop(), knote_enqueue(), knote_fdclose(), kqfd_register(), kqueue_acquire(), kqueue_close(), kqueue_ioctl(), kqueue_kqfilter(), kqueue_poll(), and kqueue_task().

Here is the call graph for this function:

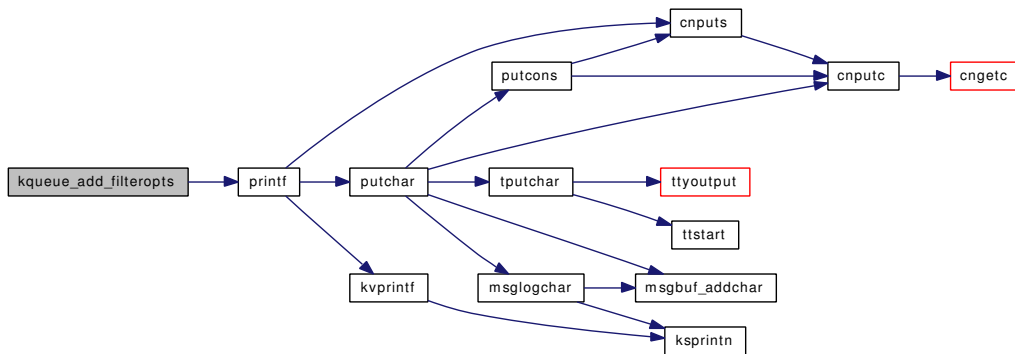
**9.25.2.39 int kqueue_add_filterops (int filt, struct filterops * filtops)**

Definition at line 711 of file kern_event.c.

References filterops_lock, for_fop, null_filtops, printf(), and sysfilt_ops.

Referenced by aio_onceonly().

Here is the call graph for this function:



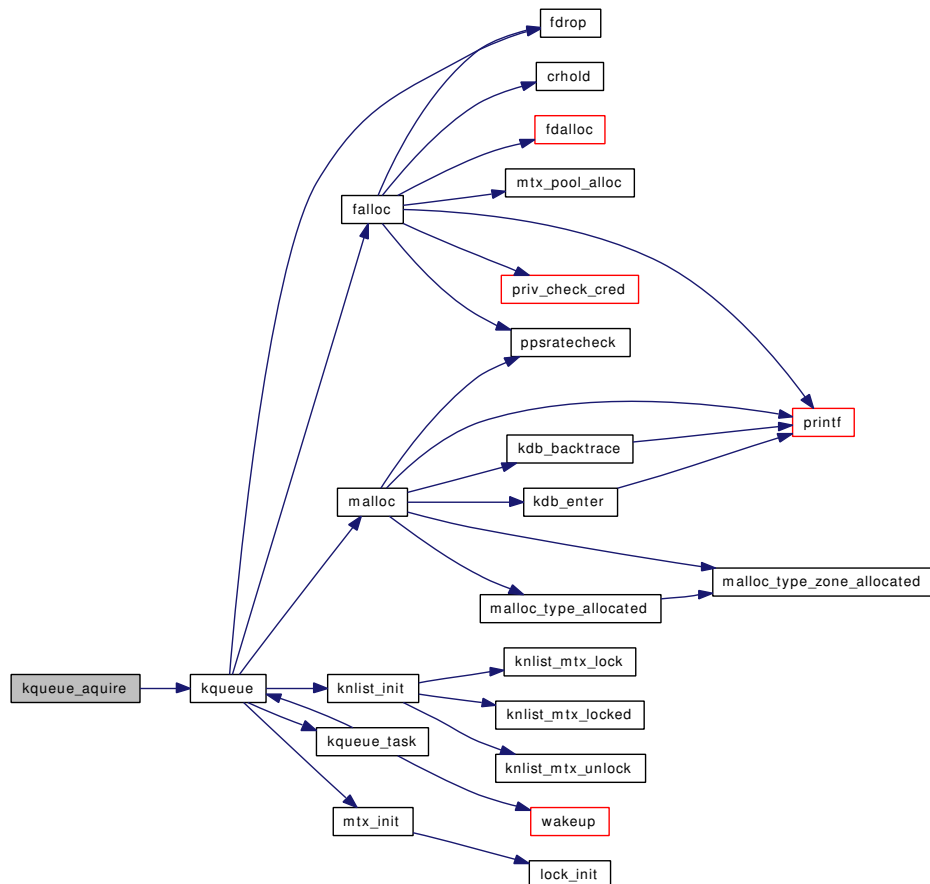
9.25.2.40 static int kqueue_acquire(struct file *fp, struct kqueue **kqp) [static]

Definition at line 993 of file kern_event.c.

References KQ_LOCK, KQ_UNLOCK, and kqueue().

Referenced by kern_kevent(), kqfd_register(), kqueue_close(), and kqueue_poll().

Here is the call graph for this function:

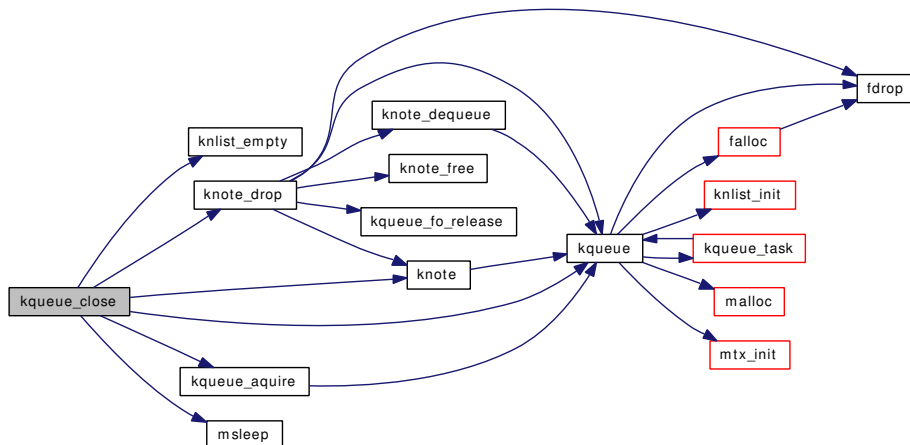


9.25.2.41 static int kqueue_close (struct file *fp, struct thread *td) [static]

Definition at line 1438 of file kern_event.c.

References knlist_empty(), knote(), knote_drop(), KQ_LOCK, KQ_UNLOCK, kqueue(), kqueue_acquire(), and msleep().

Here is the call graph for this function:



9.25.2.42 int kqueue_del_filtropts (int filt)

Definition at line 735 of file kern_event.c.

References filterops_lock, for_fop, for_refcnt, null_filtops, and sysfilt_ops.

Referenced by aio_unload().

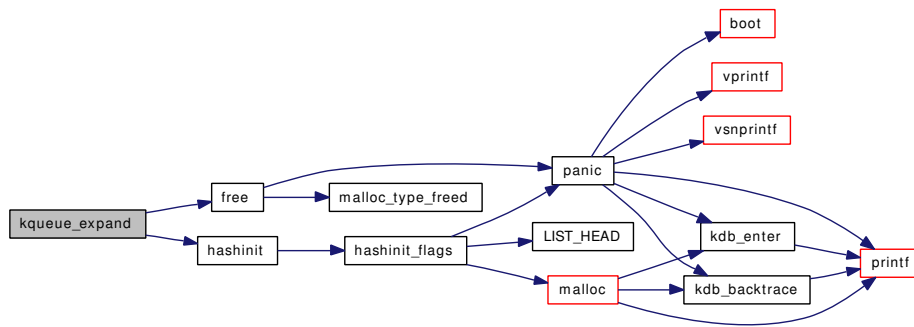
9.25.2.43 static int kqueue_expand (struct kqueue *kq, struct filterops *fops, uintptr_t ident, int waitok) [static]

Definition at line 1060 of file kern_event.c.

References free(), hashinit(), KN_HASHSIZE, KQ_LOCK, KQ_NOTOWNED, and KQ_UNLOCK.

Referenced by kqueue_register().

Here is the call graph for this function:



9.25.2.44 static struct filterops * kqueue_fo_find (int *filt*) [static]

Definition at line 759 of file kern_event.c.

References filterops_lock, for_fop, null_filtops, and sysfilt_ops.

Referenced by kqueue_register().

9.25.2.45 static void kqueue_fo_release (int *filt*) [static]

Definition at line 775 of file kern_event.c.

References filterops_lock, for_refcnt, and sysfilt_ops.

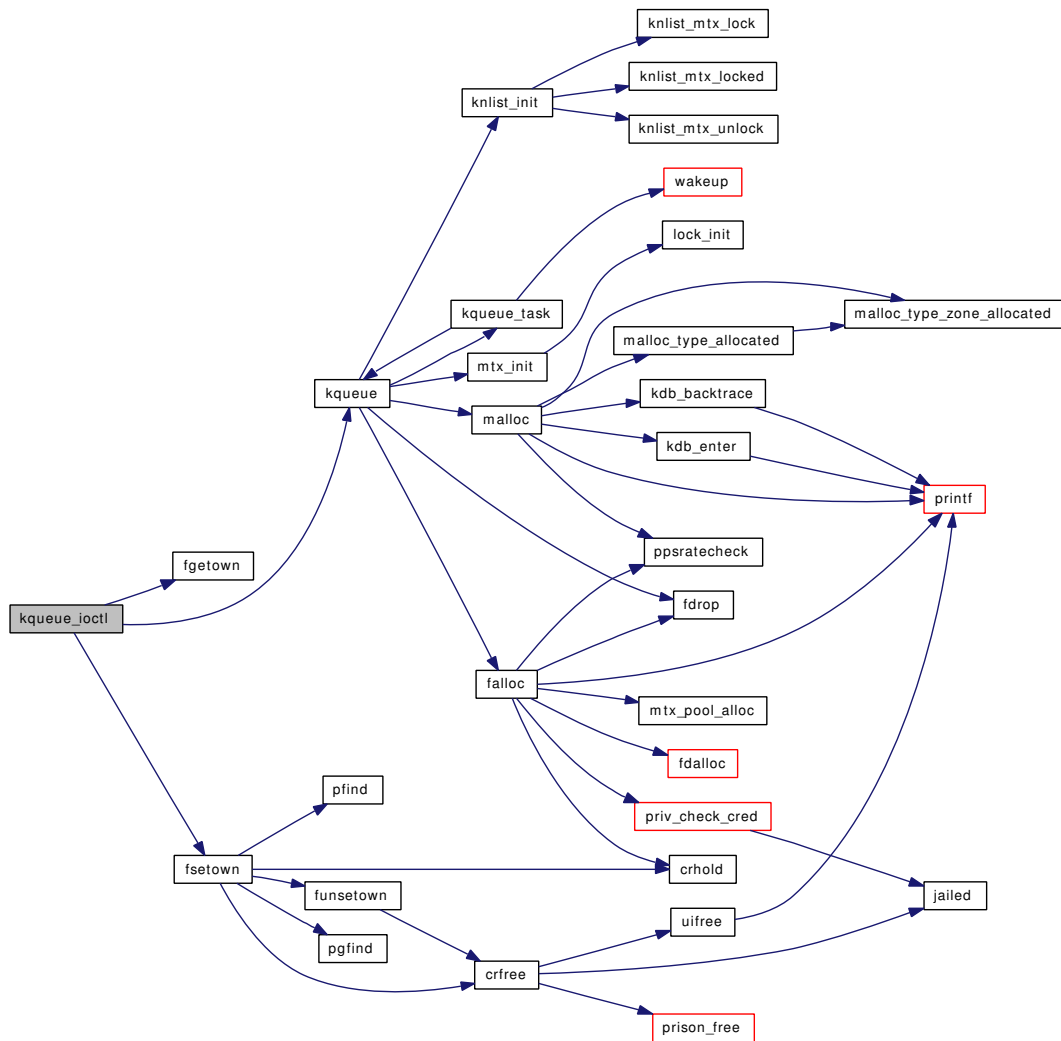
Referenced by knote_drop(), and kqueue_register().

9.25.2.46 static int kqueue_ioctl (struct file * *fp*, u_long *cmd*, void * *data*, struct ucred * *active_cred*, struct thread * *td*) [static]

Definition at line 1346 of file kern_event.c.

References fgetown(), fsetown(), and kqueue().

Here is the call graph for this function:

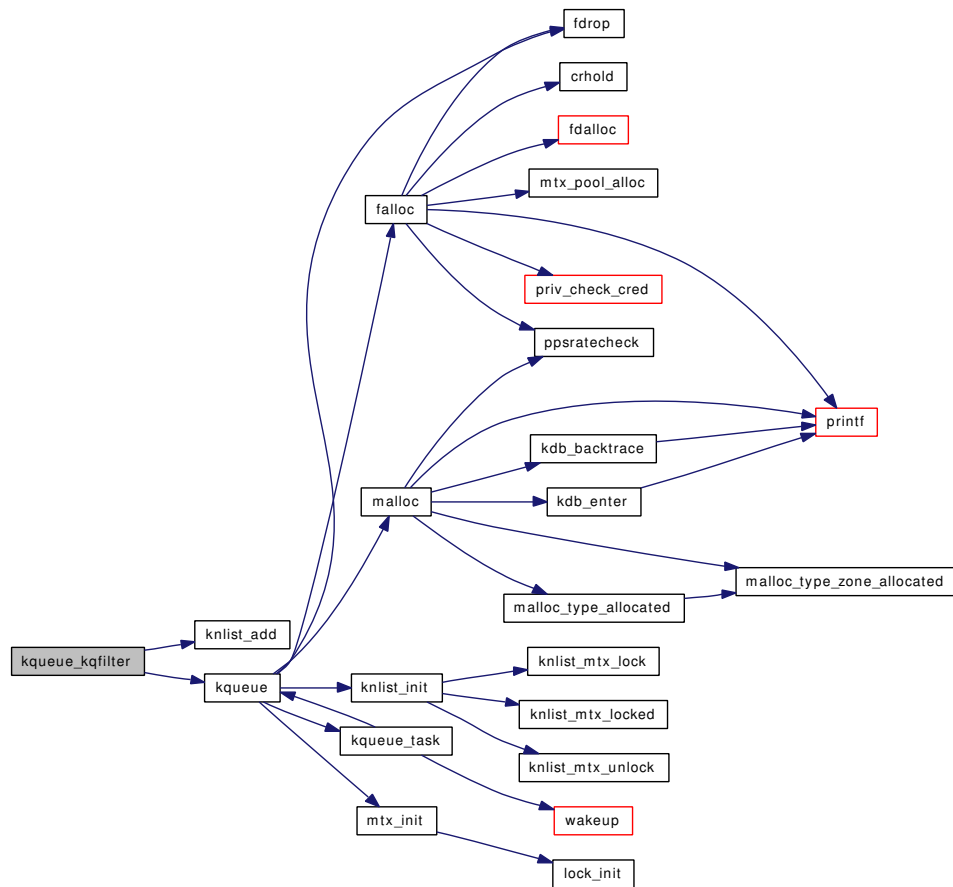


9.25.2.47 static int kqueue_kqfilter (struct file *fp, struct knote *kn) [static]

Definition at line 273 of file kern_event.c.

References knlist_add(), kqread_filtops, and kqueue().

Here is the call graph for this function:

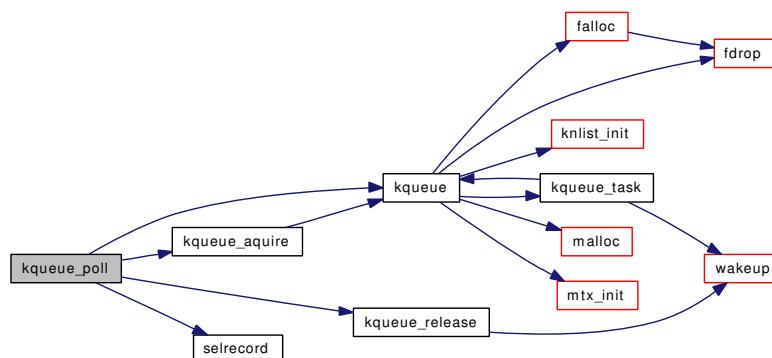


9.25.2.48 static int kqueue_poll (struct file *fp, int events, struct ucred *active_cred, struct thread *td) [static]

Definition at line 1394 of file kern_event.c.

References KQ_LOCK, KQ_UNLOCK, kqueue(), kqueue_acquire(), kqueue_release(), and selrecord().

Here is the call graph for this function:



9.25.2.49 `static int kqueue_read (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)` [static]

Definition at line 1330 of file kern_event.c.

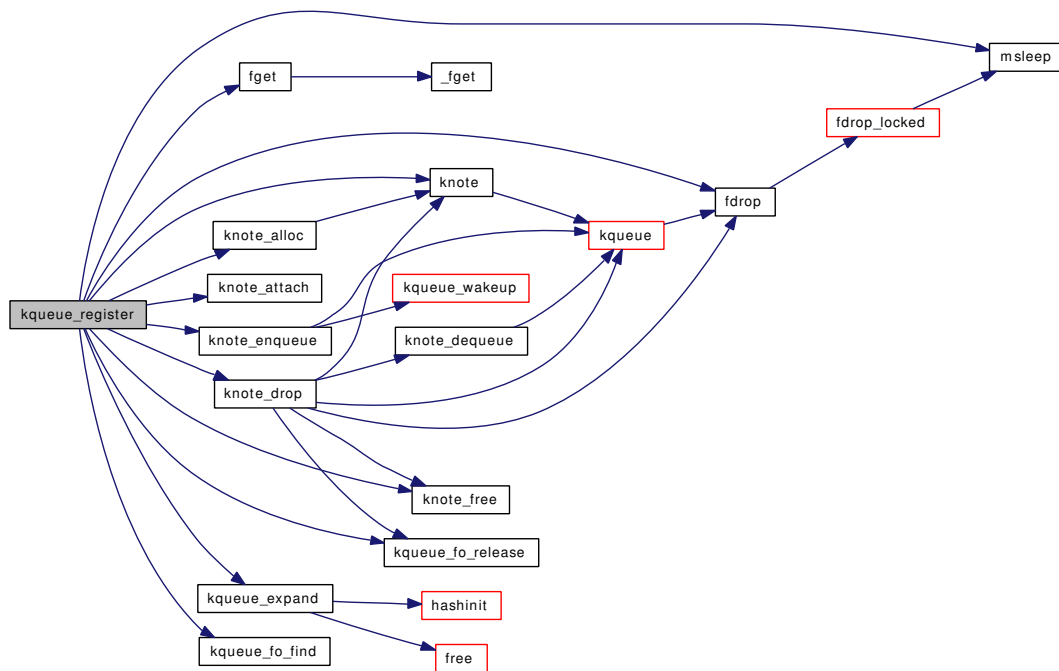
9.25.2.50 `static int kqueue_register (struct kqueue *kq, struct kevent *kev, struct thread *td, int waitok)` [static]

Definition at line 794 of file kern_event.c.

References fdrop(), fget(), KN_HASH, KN_LIST_LOCK, KN_LIST_UNLOCK, knote(), KNOTE_ACTIVATE, knote_alloc(), knote_attach(), knote_drop(), knote_enqueue(), knote_free(), kq_global, KQ_GLOBAL_LOCK, KQ_GLOBAL_UNLOCK, KQ_LOCK, KQ_UNLOCK, KQ_UNLOCK_FLUX, kqueue_expand(), kqueue_fo_find(), kqueue_fo_release(), and msleep().

Referenced by filt_proc(), kern_kevent(), and kqfd_register().

Here is the call graph for this function:



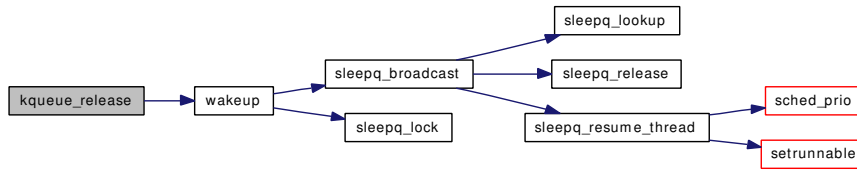
9.25.2.51 `static void kqueue_release (struct kqueue *kq, int locked)` [static]

Definition at line 1023 of file kern_event.c.

References KQ_LOCK, KQ_OWNED, KQ_UNLOCK, and wakeup().

Referenced by kern_kevent(), kqfd_register(), and kqueue_poll().

Here is the call graph for this function:



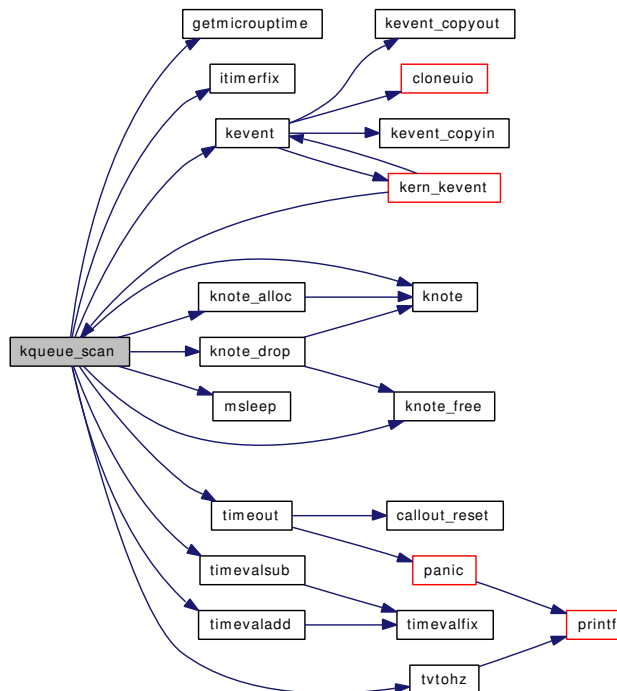
9.25.2.52 `static int kqueue_scan (struct kqueue * kq, int maxevents, struct kevent_copyops * k_ops, const struct timespec * timeout, struct kevent * keva, struct thread * td)` [static]

Definition at line 1148 of file kern_event.c.

References `getmicroptime()`, `hz`, `itimerfix()`, `kevent()`, `KN_LIST_LOCK`, `KN_LIST_UNLOCK`, `knote()`, `knote_alloc()`, `knote_drop()`, `knote_free()`, `KQ_FLUX_WAKEUP`, `kq_global`, `KQ_GLOBAL_LOCK`, `KQ_GLOBAL_UNLOCK`, `KQ_LOCK`, `KQ_NOTOWNED`, `KQ_OWNED`, `KQ_UNLOCK`, `KQ_UNLOCK_FLUX`, `msleep()`, `timeout()`, `timevaladd()`, `timevalsub()`, and `tvtohz()`.

Referenced by `kern_kevent()`.

Here is the call graph for this function:



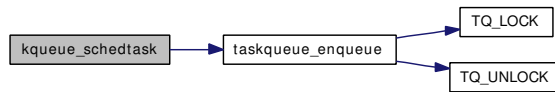
9.25.2.53 `static void kqueue_schedtask (struct kqueue * kq)` [static]

Definition at line 1037 of file kern_event.c.

References `KQ_OWNED`, and `taskqueue_enqueue()`.

Referenced by `kqueue_wakeup()`.

Here is the call graph for this function:



9.25.2.54 `static int kqueue_stat (struct file * fp, struct stat * st, struct ucred * active_cred, struct thread * td) [static]`

Definition at line 1420 of file kern_event.c.

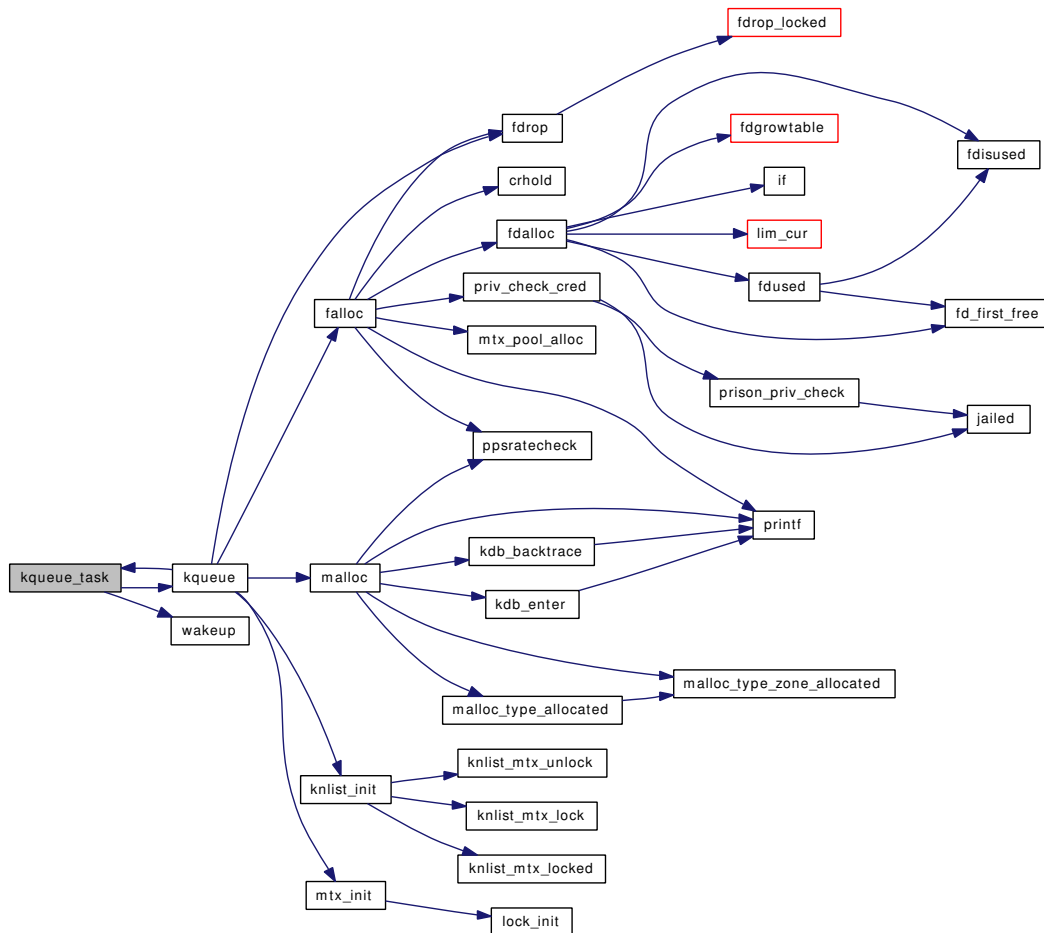
9.25.2.55 `static void kqueue_task (void * arg, int pending) [static]`

Definition at line 1122 of file kern_event.c.

References `kq_global`, `KQ_GLOBAL_LOCK`, `KQ_GLOBAL_UNLOCK`, `KQ_LOCK`, `KQ_UNLOCK`, `kqueue()`, and `wakeup()`.

Referenced by `kqueue()`.

Here is the call graph for this function:



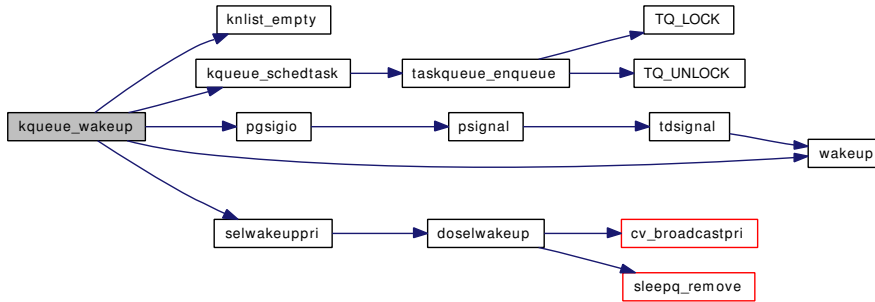
9.25.2.56 static void kqueue_wakeup (struct kqueue * *kq*) [static]

Definition at line 1523 of file kern_event.c.

References knlist_empty(), KQ_OWNED, kqueue_schedtask(), pgsigio(), selwakeuppri(), and wakeup().

Referenced by knote_enqueue().

Here is the call graph for this function:



9.25.2.57 static int kqueue_write (struct file * *fp*, struct uio * *uio*, struct ucred * *active_cred*, int *flags*, struct thread * *td*) [static]

Definition at line 1338 of file kern_event.c.

9.25.2.58 static MALLOC_DEFINE (M_KQUEUE, "kqueue", "memory for kqueue system") [static]

9.25.2.59 MTX_SYSINIT (knlist_lock, & knlist_lock, "knlist lock for lockless objects", MTX_DEF)

9.25.2.60 MTX_SYSINIT (kqueue_filterops, & filterops_lock, "protect sysfilt_ops", MTX_DEF)

9.25.2.61 MTX_SYSINIT (kq_global, & kq_global, "kqueue order", MTX_DEF)

9.25.2.62 SYSCTL_INT (_kern, OID_AUTO, kq_calloutmax, CTLFLAG_RW, & kq_calloutmax, 0, "Maximum number of callouts allocated for kqueue")

9.25.2.63 TASKQUEUE_DEFINE_THREAD (kqueue)

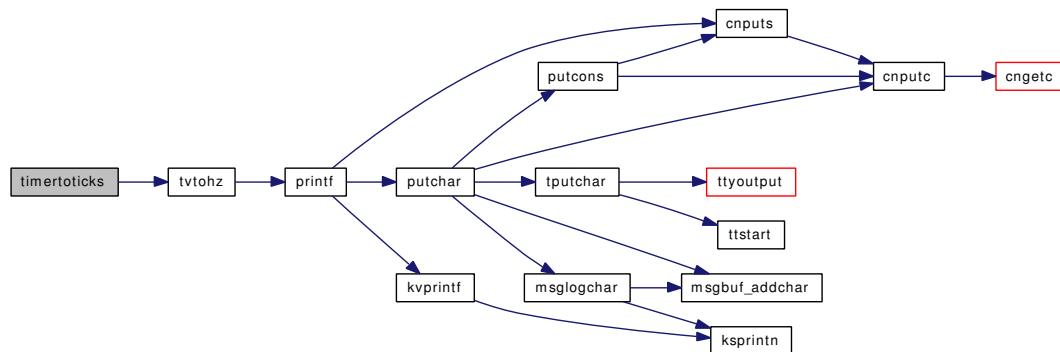
9.25.2.64 static int timertoticks (intptr_t *data*) [static]

Definition at line 431 of file kern_event.c.

References tvtohz().

Referenced by filt_timerattach(), and filt_timerexpire().

Here is the call graph for this function:



9.25.3 Variable Documentation

9.25.3.1 struct filterops [file_filtops](#) [static]

Initial value:

```
{ 1, filt_fileattach, NULL, NULL }
```

Definition at line 143 of file kern_event.c.

9.25.3.2 struct mtx [filterops_lock](#) [static]

Definition at line 241 of file kern_event.c.

Referenced by [kqueue_add_filteropts\(\)](#), [kqueue_del_filteropts\(\)](#), [kqueue_fo_find\(\)](#), and [kqueue_fo_release\(\)](#).

9.25.3.3 struct filterops* [for_fop](#)

Definition at line 245 of file kern_event.c.

Referenced by [kqueue_add_filteropts\(\)](#), [kqueue_del_filteropts\(\)](#), and [kqueue_fo_find\(\)](#).

9.25.3.4 int [for_refcnt](#)

Definition at line 246 of file kern_event.c.

Referenced by [kqueue_del_filteropts\(\)](#), and [kqueue_fo_release\(\)](#).

9.25.3.5 struct filterops [fs_filtops](#)

Definition at line 3665 of file vfs_subr.c.

9.25.3.6 struct mtx [knlist_lock](#) [static]

Definition at line 1661 of file kern_event.c.

Referenced by [knlist_init\(\)](#).

9.25.3.7 `uma_zone_t knote_zone` [static]

Definition at line 153 of file kern_event.c.

Referenced by knote_alloc(), knote_free(), and knote_init().

9.25.3.8 `int kq_calloutmax = (4 * 1024)` [static]

Definition at line 155 of file kern_event.c.

Referenced by filt_timerattach().

9.25.3.9 `struct mtx kq_global` [static]

Definition at line 74 of file kern_event.c.

Referenced by kqueue_register(), kqueue_scan(), and kqueue_task().

9.25.3.10 `int kq_ncallouts = 0` [static]

Definition at line 154 of file kern_event.c.

Referenced by filt_timerattach(), and filt_timerdetach().

9.25.3.11 `struct filterops kqread_filtops` [static]

Initial value:

```
{ 1, NULL, filt_kqdetach, filt_kqueue }
```

Definition at line 145 of file kern_event.c.

Referenced by kqueue_kqfilter().

9.25.3.12 `fo_close_t kqueue_close` [static]

Definition at line 112 of file kern_event.c.

9.25.3.13 `fo_ioctl_t kqueue_ioctl` [static]

Definition at line 108 of file kern_event.c.

9.25.3.14 `fo_kqfilter_t kqueue_kqfilter` [static]

Definition at line 110 of file kern_event.c.

9.25.3.15 `fo_poll_t kqueue_poll` [static]

Definition at line 109 of file kern_event.c.

9.25.3.16 fo_rdwr_t kqueue_read [static]

Definition at line 106 of file kern_event.c.

9.25.3.17 fo_stat_t kqueue_stat [static]

Definition at line 111 of file kern_event.c.

9.25.3.18 fo_rdwr_t kqueue_write [static]

Definition at line 107 of file kern_event.c.

9.25.3.19 struct fileops kqueueops [static]**Initial value:**

```
{
    .fo_read = kqueue_read,
    .fo_write = kqueue_write,
    .fo_ioctl = kqueue_ioctl,
    .fo_poll = kqueue_poll,
    .fo_kqfilter = kqueue_kqfilter,
    .fo_stat = kqueue_stat,
    .fo_close = kqueue_close,
}
```

Definition at line 114 of file kern_event.c.

Referenced by kqueue().

9.25.3.20 struct filterops null_filtops**Initial value:**

```
{ 0, filt_nullattach, NULL, NULL }
```

Definition at line 231 of file kern_event.c.

Referenced by kqueue_add_filteropts(), kqueue_del_filteropts(), and kqueue_fo_find().

9.25.3.21 struct filterops proc_filtops [static]**Initial value:**

```
{ 0, filt_procattach, filt_procdetach, filt_proc }
```

Definition at line 148 of file kern_event.c.

9.25.3.22 struct filterops sig_filtops

Definition at line 103 of file kern_sig.c.

9.25.3.23 `struct { ... } sysfilt_ops[EVFILT_SYSCOUNT]` [static]

Referenced by `kqueue_add_filteropts()`, `kqueue_del_filteropts()`, `kqueue_fo_find()`, and `kqueue_fo_release()`.

9.25.3.24 `struct filterops timer_filtops` [static]

Initial value:

```
{ 0, filt_timerattach, filt_timerdetach, filt_timer }
```

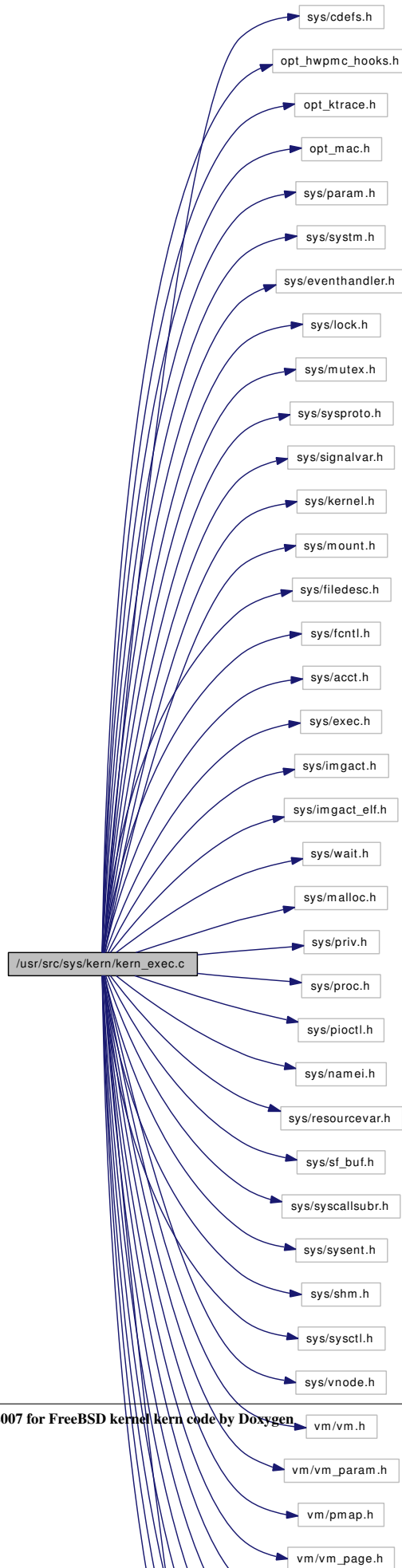
Definition at line 150 of file `kern_event.c`.

9.26 /usr/src/sys/kern/kern_exec.c File Reference

```
#include <sys/cdefs.h>
#include "opt_hwpmc_hooks.h"
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/eventhandler.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sysproto.h>
#include <sys/signalvar.h>
#include <sys/kernel.h>
#include <sys/mount.h>
#include <sys/filedesc.h>
#include <sys/fcntl.h>
#include <sys/acct.h>
#include <sys/exec.h>
#include <sys/imgact.h>
#include <sys/imgact_elf.h>
#include <sys/wait.h>
#include <sys/malloc.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/pioctl.h>
#include <sys/namei.h>
#include <sys/resourcevar.h>
#include <sys/sf_buf.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/shm.h>
#include <sys/sysctl.h>
#include <sys/vnode.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
```

```
#include <vm/vm_page.h>
#include <vm/vm_map.h>
#include <vm/vm_kern.h>
#include <vm/vm_extern.h>
#include <vm/vm_object.h>
#include <vm/vm_pager.h>
#include <machine/reg.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_exec.c:



Data Structures

- struct [execve_args](#)
- struct [__mac_execve_args](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_exec.c,v 1.299 2006/11/06 13:42:00 rwatson Exp \$")
- [MALLOC_DEFINE](#) (M_PARGS,"proc-args","Process arguments")
- static int [sysctl_kern_ps_strings](#) (SYSCTL_HANDLER_ARGS)
- static int [sysctl_kern_usrstack](#) (SYSCTL_HANDLER_ARGS)
- static int [sysctl_kern_stackprot](#) (SYSCTL_HANDLER_ARGS)
- static int [do_execve](#) (struct thread *td, struct image_args *args, struct mac *mac_p)
- static void [exec_free_args](#) (struct image_args *)
- [SYSCTL_PROC](#) (_kern, KERN_PS_STRINGS, ps_strings, CTLTYPE_ULONG|CTLFLAG_RD, NULL, 0, sysctl_kern_ps_strings,"LU", "")
- [SYSCTL_PROC](#) (_kern, KERN_USRSTACK, usrstack, CTLTYPE_ULONG|CTLFLAG_RD, NULL, 0, sysctl_kern_usrstack,"LU", "")
- [SYSCTL_PROC](#) (_kern, OID_AUTO, stackprot, CTLTYPE_INT|CTLFLAG_RD, NULL, 0, sysctl_kern_stackprot,"I", "")
- [SYSCTL_ULONG](#) (_kern, OID_AUTO, ps_arg_cache_limit, CTLFLAG_RW,&ps_arg_cache_limit, 0, "")
- int [execve](#) (struct thread *td, struct [execve_args](#) *uap)
- int [__mac_execve](#) (struct thread *td, struct [__mac_execve_args](#) *uap)
- int [kern_execve](#) (struct thread *td, struct image_args *args, struct mac *mac_p)
- int [exec_map_first_page](#) (struct image_params *imgp)
- void [exec_unmap_first_page](#) (struct image_params *imgp)
- int [exec_new_vmspace](#) (struct image_params *imgp, struct sysentvec *sv)
- int [exec_copyin_args](#) (struct image_args *args, char *fname, enum uio_seg segflg, char **argv, char **envv)
- register_t * [exec_copyout_strings](#) (struct image_params *imgp)
- int [exec_check_permissions](#) (struct image_params *imgp)
- int [exec_register](#) (struct [execsw](#) *execsw_arg) const
- int [exec_unregister](#) (struct [execsw](#) *execsw_arg) const

Variables

- u_long [ps_arg_cache_limit](#) = PAGE_SIZE / 16
- static struct [execsw](#) ** [execsw](#)

9.26.1 Function Documentation

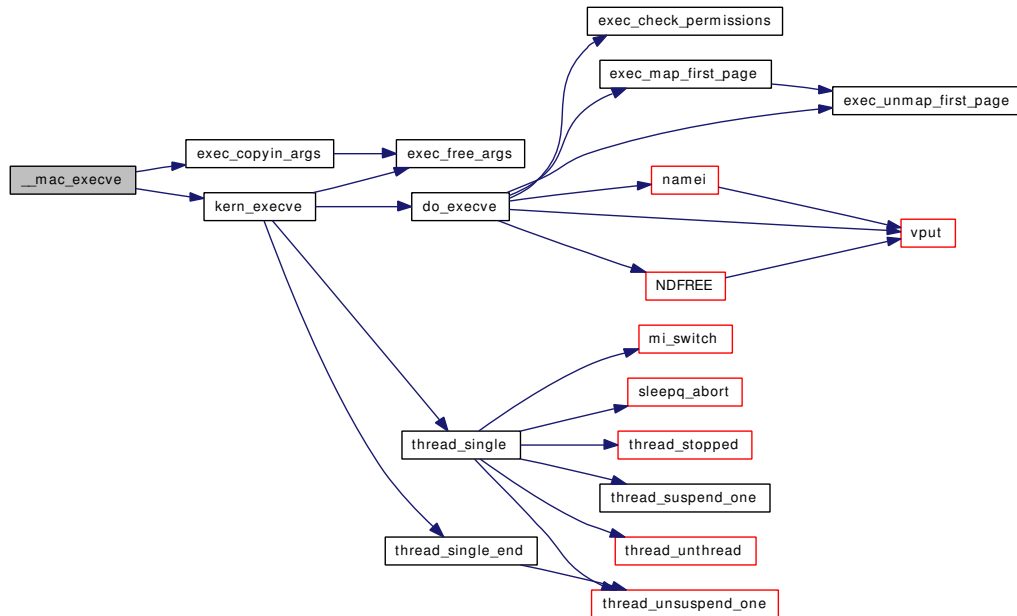
9.26.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_exec. c, v 1.299 2006/11/06 13:42:00 rwatson Exp \$")

9.26.1.2 int [__mac_execve](#) (struct thread * *td*, struct [__mac_execve_args](#) * *uap*)

Definition at line 206 of file kern_exec.c.

References `__mac_execve_args::argv`, `__mac_execve_args::envv`, `exec_copyin_args()`, `__mac_execve_args::fname`, `kern_execve()`, and `__mac_execve_args::mac_p`.

Here is the call graph for this function:



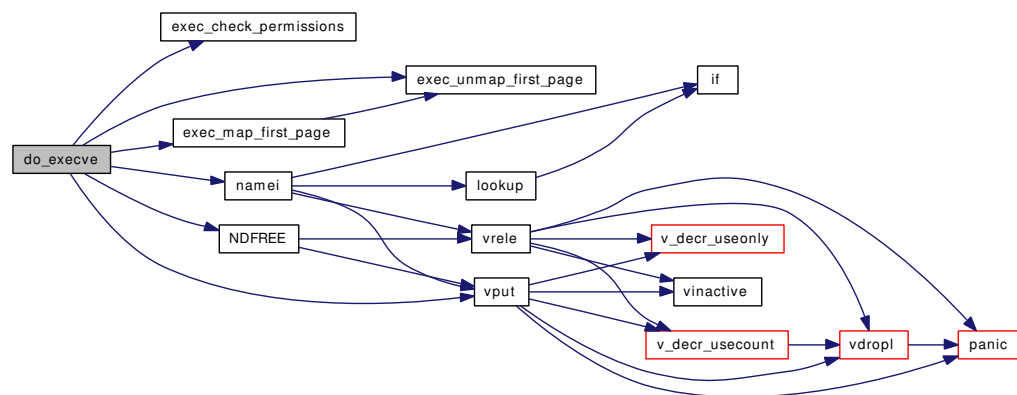
9.26.1.3 static int do_execve (struct thread * *td*, struct image_args * *args*, struct mac * *mac_p*) [static]

Definition at line 284 of file kern_exec.c.

References `exec_check_permissions()`, `exec_map_first_page()`, `exec_unmap_first_page()`, `execsw`, `namei()`, `NDFREE()`, and `vput()`.

Referenced by `kern_execve()`.

Here is the call graph for this function:



9.26.1.4 int exec_check_permissions (struct image_params * *imgp*)

Definition at line 1186 of file kern_exec.c.

References td.

Referenced by do_execve().

9.26.1.5 int exec_copyin_args (struct image_args * *args*, char * *fname*, enum uio_seg *segflg*, char ** *argv*, char ** *envv*)

Definition at line 965 of file kern_exec.c.

References exec_free_args().

Referenced by __mac_execve(), execve(), and kse_thr_interrupt().

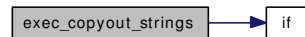
Here is the call graph for this function:

**9.26.1.6 register_t* exec_copyout_strings (struct image_params * *imgp*)**

Definition at line 1069 of file kern_exec.c.

References if(), and suword.

Here is the call graph for this function:

**9.26.1.7 static void exec_free_args (struct image_args *) [static]**

Definition at line 1053 of file kern_exec.c.

Referenced by exec_copyin_args(), and kern_execve().

9.26.1.8 int exec_map_first_page (struct image_params * *imgp*)

Definition at line 810 of file kern_exec.c.

References exec_unmap_first_page().

Referenced by do_execve().

Here is the call graph for this function:



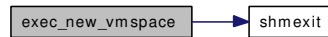
9.26.1.9 int exec_new_vmspace (struct image_params * *imgp*, struct sysentvec * *sv*)

Definition at line 892 of file kern_exec.c.

References maxssiz, sgrowsiz, and shmexit().

Referenced by do_aout_hdr(), and exec_aout_imgact().

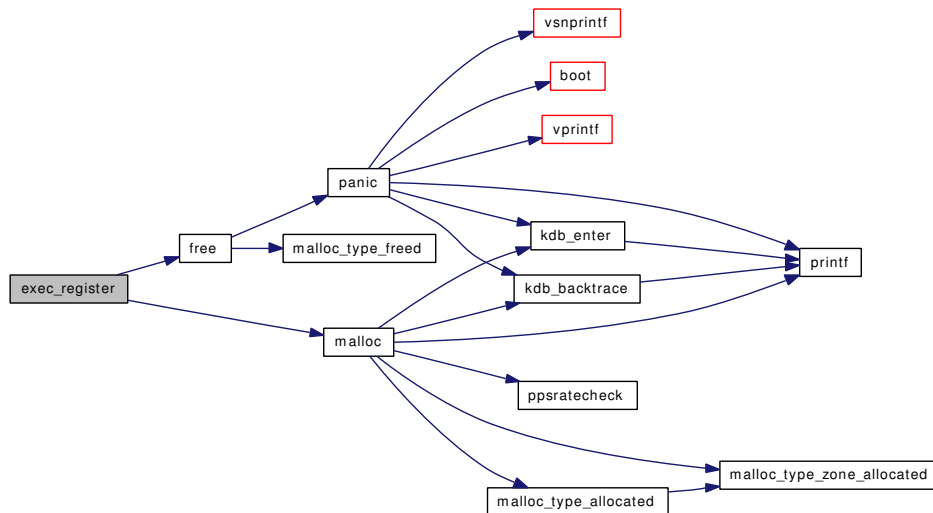
Here is the call graph for this function:

**9.26.1.10 int exec_register (struct execsw * *execsw_arg*) const**

Definition at line 1252 of file kern_exec.c.

References execsw, free(), and malloc().

Here is the call graph for this function:

**9.26.1.11 void exec_unmap_first_page (struct image_params * *imgp*)**

Definition at line 871 of file kern_exec.c.

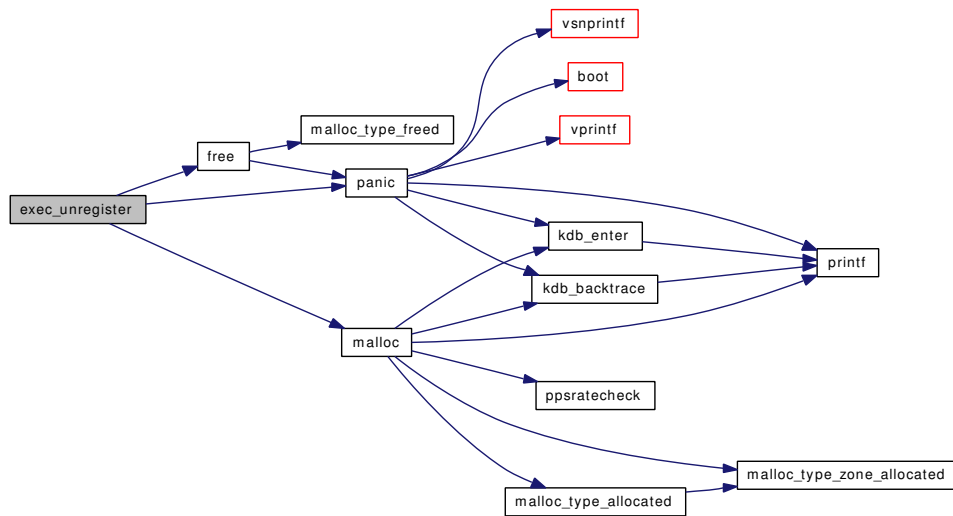
Referenced by do_execve(), and exec_map_first_page().

9.26.1.12 int exec_unregister (struct execsw * *execsw_arg*) const

Definition at line 1277 of file kern_exec.c.

References execsw, free(), malloc(), and panic().

Here is the call graph for this function:



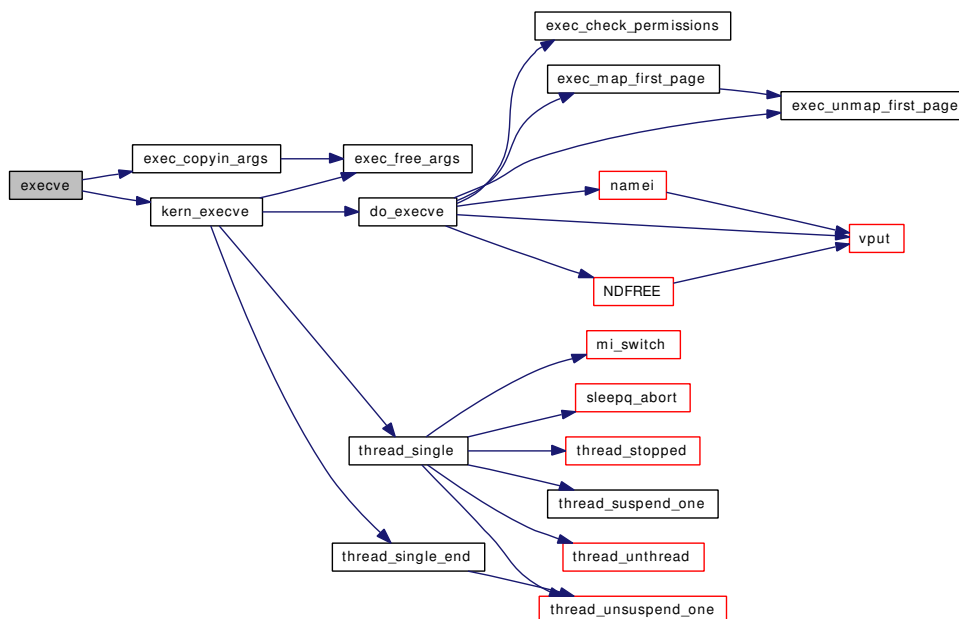
9.26.1.13 int execve (struct thread * td, struct execve_args * uap)

Definition at line 175 of file kern_exec.c.

References `execve_args::argv`, `execve_args::envv`, `exec_copyin_args()`, `execve_args::fname`, and `kern_execve()`.

Referenced by `start_init()`.

Here is the call graph for this function:



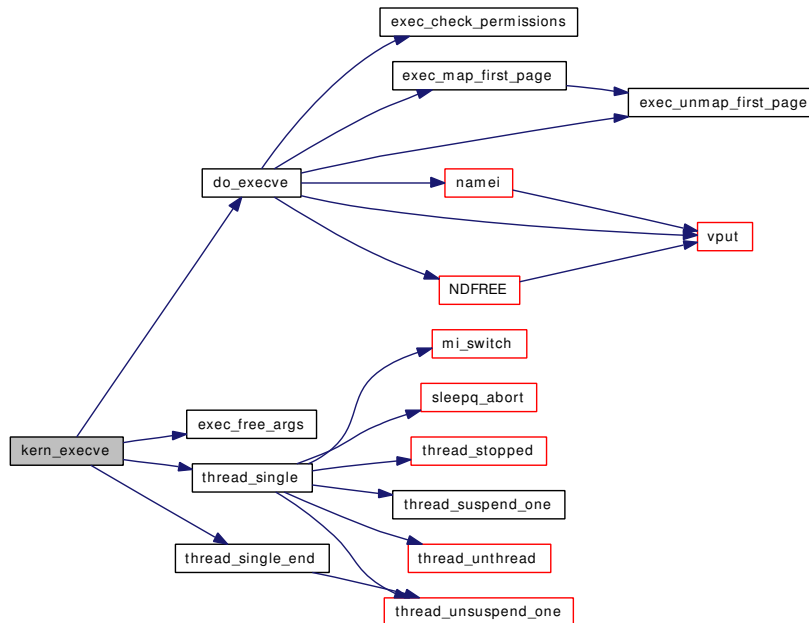
9.26.1.14 `int kern_execve (struct thread * td, struct image_args * args, struct mac * mac_p)`

Definition at line 237 of file kern_exec.c.

References `do_execve()`, `exec_free_args()`, `thread_single()`, and `thread_single_end()`.

Referenced by `__mac_execve()`, `execve()`, and `kse_thr_interrupt()`.

Here is the call graph for this function:

**9.26.1.15** `MALLOC_DEFINE (M_PARGS, "proc-args", "Process arguments")`**9.26.1.16** `static int sysctl_kern_ps_strings (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 110 of file kern_exec.c.

9.26.1.17 `static int sysctl_kern_stackprot (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 148 of file kern_exec.c.

9.26.1.18 `static int sysctl_kern_usrstack (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 129 of file kern_exec.c.

- 9.26.1.19 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `stackprot`, `CTLTYPE_INT`| `CTLFLAG_RD`, `NULL`, `0`, `sysctl_kern_stackprot`, `"I"`, `""`)
- 9.26.1.20 `SYSCTL_PROC` (`_kern`, `KERN_USRSTACK`, `usrstack`, `CTLTYPE_ULONG`| `CTLFLAG_RD`, `NULL`, `0`, `sysctl_kern_usrstack`, `"LU"`, `""`)
- 9.26.1.21 `SYSCTL_PROC` (`_kern`, `KERN_PS_STRINGS`, `ps_strings`, `CTLTYPE_ULONG`| `CTLFLAG_RD`, `NULL`, `0`, `sysctl_kern_ps_strings`, `"LU"`, `""`)
- 9.26.1.22 `SYSCTL_ULONG` (`_kern`, `OID_AUTO`, `ps_arg_cache_limit`, `CTLFLAG_RW`, & `ps_arg_cache_limit`, `0`, `""`)

9.26.2 Variable Documentation

9.26.2.1 `struct execsw** execsw` [static]

Definition at line 161 of file `kern_exec.c`.

Referenced by `do_execve()`, `exec_register()`, and `exec_unregister()`.

9.26.2.2 `u_long ps_arg_cache_limit = PAGE_SIZE / 16`

Definition at line 105 of file `kern_exec.c`.

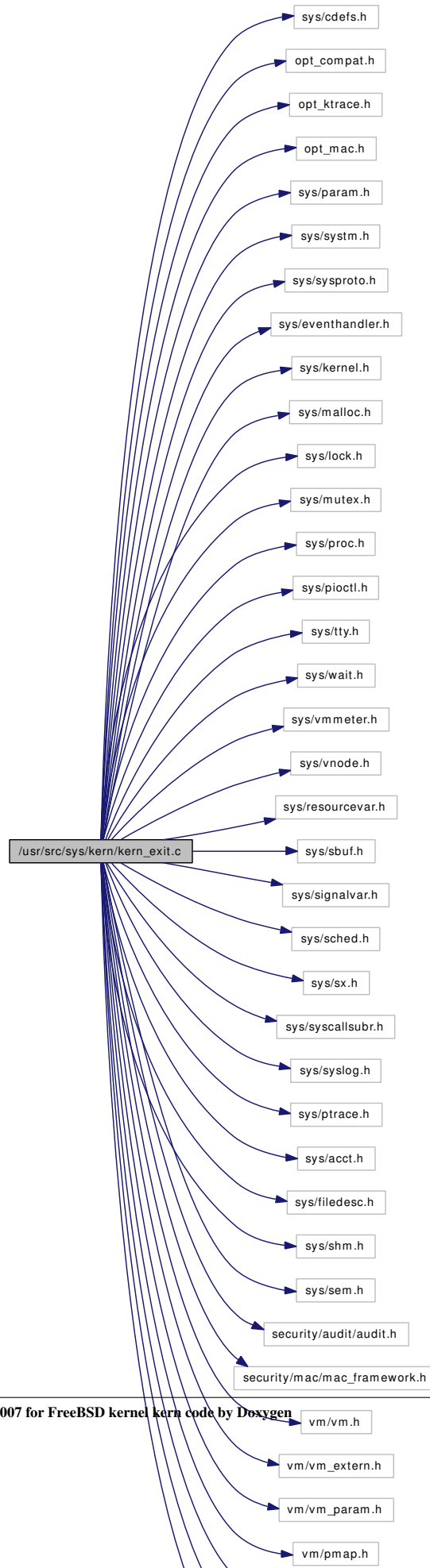
Referenced by `sysctl_kern_proc_args()`.

9.27 /usr/src/sys/kern/kern_exit.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/pioctl.h>
#include <sys/tty.h>
#include <sys/wait.h>
#include <sys/vmmeter.h>
#include <sys/vnode.h>
#include <sys/resourcevar.h>
#include <sys/sbuf.h>
#include <sys/signalvar.h>
#include <sys/sched.h>
#include <sys/sx.h>
#include <sys/syscallsubr.h>
#include <sys/syslog.h>
#include <sys/ptrace.h>
#include <sys/acct.h>
#include <sys/filedesc.h>
#include <sys/shm.h>
#include <sys/sem.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/vm_param.h>
```

```
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/uma.h>
```

Include dependency graph for kern_exit.c:



Data Structures

- struct [abort2_args](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_exit.c, v 1.294 2006/10/25 06:18:04 davidxu Exp \$")
- [MALLOC_DEFINE](#) (M_ZOMBIE, "zombie", "zombie proc status")
- void [sys_exit](#) (struct thread *td, struct sys_exit_args *uap)
- void [exit1](#) (struct thread *td, int rv)
- int [abort2](#) (struct thread *td, struct [abort2_args](#) *uap)
- int [wait4](#) (struct thread *td, struct wait_args *uap)
- int [kern_wait](#) (struct thread *td, pid_t pid, int *status, int options, struct rusage *rusage)
- void [proc_reparent](#) (struct proc *child, struct proc *parent)

Variables

- void(*) [nlminfo_release_p](#) (struct proc *p)

9.27.1 Function Documentation

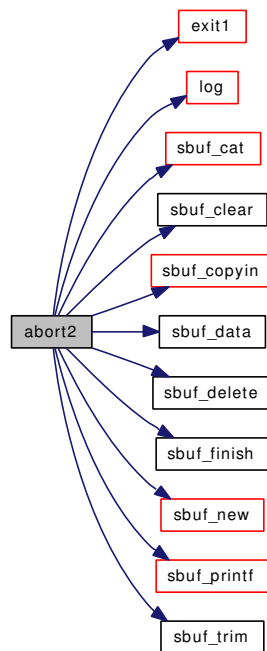
9.27.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_exit. c, v 1.294 2006/10/25 06:18:04 davidxu Exp \$")

9.27.1.2 int [abort2](#) (struct thread * *td*, struct [abort2_args](#) * *uap*)

Definition at line 560 of file kern_exit.c.

References [abort2_args::args](#), [exit1\(\)](#), [log\(\)](#), [abort2_args::nargs](#), [sbuf_cat\(\)](#), [sbuf_clear\(\)](#), [sbuf_copyin\(\)](#), [sbuf_data\(\)](#), [sbuf_delete\(\)](#), [sbuf_finish\(\)](#), [sbuf_new\(\)](#), [sbuf_printf\(\)](#), [sbuf_trim\(\)](#), and [abort2_args::why](#).

Here is the call graph for this function:



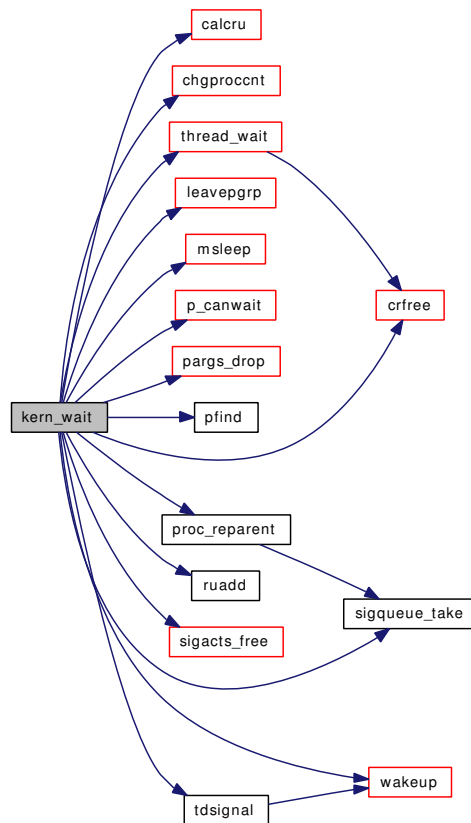
9.27.1.3 void exit1 (struct thread * td, int rv)

Definition at line 111 of file kern_exit.c.

References `acct_process()`, `allproc_lock`, `childproc_exited()`, `crfree()`, `fdfree()`, `fixjobc()`, `funsetownlst()`, `Giant`, `initproc`, `knlist_destroy()`, `lim_free()`, `msleep()`, `nlminfo_release_p`, `panic()`, `pgsignal()`, `ppeers_lock`, `printf()`, `proc_reparent()`, `proctree_lock`, `psignal()`, `sched_exit()`, `sched_lock`, `sigqueue_flush()`, `stopprof-clock()`, `thread_exit()`, `thread_single()`, `thread_suspend_check()`, `ttywait()`, `vput()`, `vrele()`, `wakeup()`, and `zombproc`.

Referenced by `abort2()`, `kse_exit()`, `kse_release()`, `kthread_exit()`, `sigexit()`, and `sys_exit()`.

Here is the call graph for this function:



9.27.1.5 MALLOC_DEFINE (M_ZOMBIE, "zombie", "zombie proc status")

9.27.1.6 void proc_reparent (struct proc * child, struct proc * parent)

Definition at line 894 of file `kern_exit.c`.

References `proctree_lock`, and `sigqueue_take()`.

Referenced by `exit1()`, `kern_pttrace()`, `kern_wait()`, and `kthread_exit()`.

Here is the call graph for this function:



9.27.1.7 void sys_exit (struct thread * td, struct sys_exit_args * uap)

Definition at line 98 of file `kern_exit.c`.

References `exit1()`.

Here is the call graph for this function:

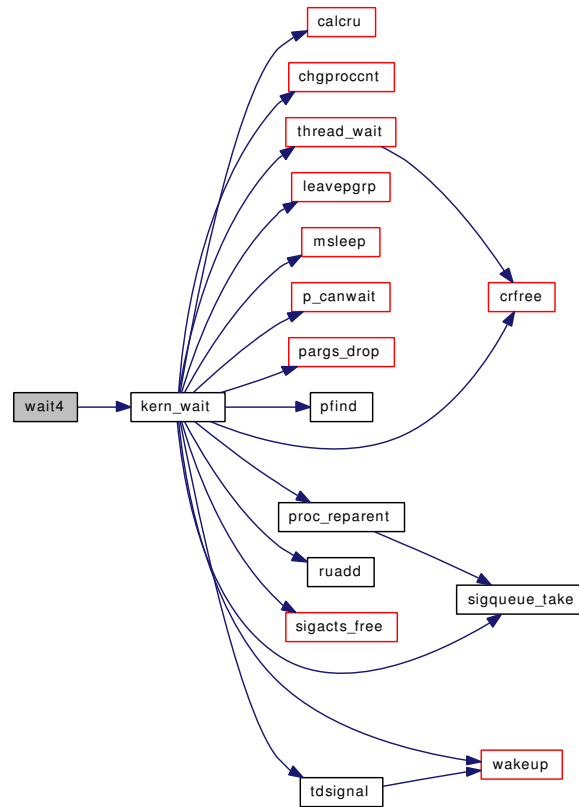


9.27.1.8 `int wait4(struct thread *td, struct wait_args *uap)`

Definition at line 652 of file kern_exit.c.

References kern_wait().

Here is the call graph for this function:



9.27.2 Variable Documentation

9.27.2.1 `void(*) nlm_info_release_p(struct proc *p)`

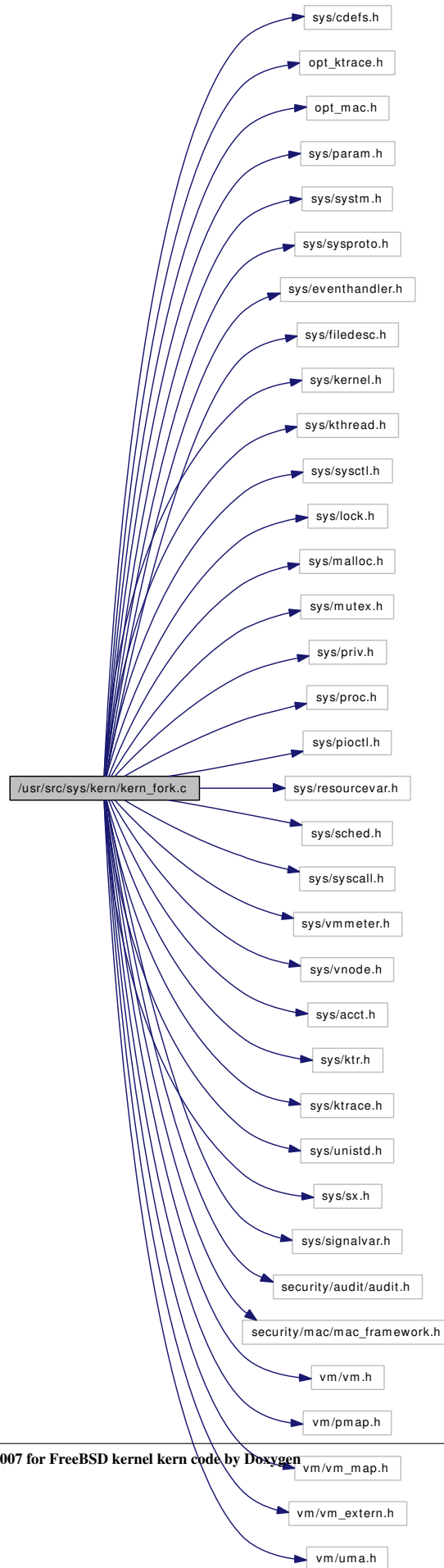
Definition at line 89 of file kern_exit.c.

Referenced by `exit1()`.

9.28 /usr/src/sys/kern/kern_fork.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/filedesc.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/sysctl.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/pioctl.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/syscall.h>
#include <sys/vmmeter.h>
#include <sys/vnode.h>
#include <sys/acct.h>
#include <sys/ktr.h>
#include <sys/ktrace.h>
#include <sys/unistd.h>
#include <sys/sx.h>
#include <sys/signalvar.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_extern.h>
#include <vm/uma.h>
```

Include dependency graph for kern_fork.c:



Data Structures

- struct [fork_args](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_fork.c,v 1.266 2007/01/23 08:46:50 jeff Exp \$")
- int [fork](#) (struct thread *td, struct [fork_args](#) *uap)
- int [vfork](#) (struct thread *td, struct [vfork_args](#) *uap)
- int [rfork](#) (struct thread *td, struct [rfork_args](#) *uap)
- [SYSCTL_INT](#) (_kern, OID_AUTO, [lastpid](#), CTLFLAG_RD,&[lastpid](#), 0,"Last used PID")
- static int [sysctl_kern_randompid](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_kern, OID_AUTO, [randompid](#), CTLTYPE_INT|CTLFLAG_RW, 0, 0, [sysctl_kern_randompid](#),"I","Random PID modulus")
- int [fork1](#) (struct thread *td, int flags, int pages, struct proc **procp)
- void [fork_exit](#) (void *callout, void *arg, struct trapframe *frame)
- void [fork_return](#) (struct thread *td, struct trapframe *frame)

Variables

- static int [forksleep](#)
- int [nprocs](#) = 1
- int [lastpid](#) = 0
- static int [randompid](#) = 0

9.28.1 Function Documentation

9.28.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_fork.c, v 1.266 2007/01/23 08:46:50 jeff Exp \$")

9.28.1.2 int [fork](#) (struct thread * *td*, struct [fork_args](#) * *uap*)

Definition at line 92 of file kern_fork.c.

References [fork1](#)().

Here is the call graph for this function:



9.28.1.3 int [fork1](#) (struct thread * *td*, int *flags*, int *pages*, struct proc ** *procp*)

Definition at line 194 of file kern_fork.c.

References [allproc](#), [allproc_lock](#), [callout_init](#)(), [chgprocnt](#)(), [crhold](#)(), [fdcopy](#)(), [fdfree](#)(), [fdinit](#)(), [fdshare](#)(), [fdunshare](#)(), [filedesc_to_leader_alloc](#)(), [forksleep](#), [hz](#), [initproc](#), [knlist_init](#)(), [lastpid](#), [lim_cur](#)(), [lim_hold](#)(), [maxproc](#), [microuptime](#)(), [msleep](#)(), [nprocs](#), [pargs_hold](#)(), [ppeers_lock](#), [ppsratecheck](#)(), [printf](#)(), [priv_check_cred](#)(), [proc0](#), [proc_zone](#), [proctree_lock](#), [psignal](#)(), [pstats_fork](#)(), [randompid](#), [sched_add](#)(),

sched_fork(), sched_lock, sigacts_alloc(), sigacts_copy(), sigacts_hold(), startprofclock(), thread_single(), thread_single_end(), vref(), and zombproc.

Referenced by create_init(), fork(), kthread_create(), rfork(), and vfork().

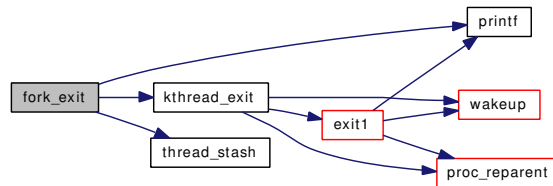
Here is the call graph for this function:

9.28.1.4 void fork_exit (void * callout, void * arg, struct trapframe * frame)

Definition at line 775 of file kern_fork.c.

References callout, Giant, kthread_exit(), printf(), sched_lock, td, and thread_stash().

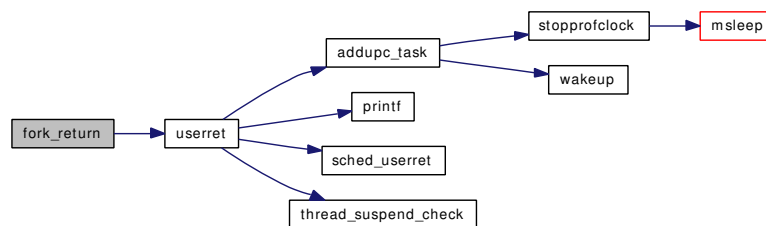
Here is the call graph for this function:

**9.28.1.5 void fork_return (struct thread * td, struct trapframe * frame)**

Definition at line 839 of file kern_fork.c.

References Giant, and userret().

Here is the call graph for this function:

**9.28.1.6 int rfork (struct thread * td, struct rfork_args * uap)**

Definition at line 131 of file kern_fork.c.

References fork1().

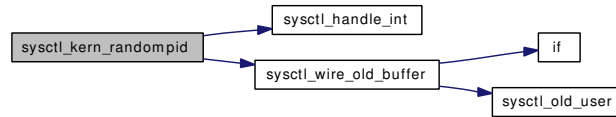
Here is the call graph for this function:

**9.28.1.7 SYSCTL_INT (_kern, OID_AUTO, lastpid, CTLFLAG_RD, & lastpid, 0, "Last used PID")****9.28.1.8 static int sysctl_kern_randompid (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 167 of file kern_fork.c.

References `allproc_lock`, `randompid`, `sysctl_handle_int()`, and `sysctl_wire_old_buffer()`.

Here is the call graph for this function:



9.28.1.9 `SYCTL_PROC` (`_kern`, `OID_AUTO`, `randompid`, `CTLTYPE_INT` | `CTLFLAG_RW`, `0`, `0`, `sysctl_kern_randompid`, "I", "Random PID modulus")

9.28.1.10 `int vfork` (`struct thread * td`, `struct vfork_args * uap`)

Definition at line 112 of file `kern_fork.c`.

References `fork1()`.

Here is the call graph for this function:



9.28.2 Variable Documentation

9.28.2.1 `int forksleep` [`static`]

Definition at line 85 of file `kern_fork.c`.

Referenced by `fork1()`.

9.28.2.2 `int lastpid = 0`

Definition at line 152 of file `kern_fork.c`.

Referenced by `fork1()`.

9.28.2.3 `int nprocs = 1`

Definition at line 151 of file `kern_fork.c`.

Referenced by `fork1()`, and `kern_wait()`.

9.28.2.4 `int randompid = 0` [`static`]

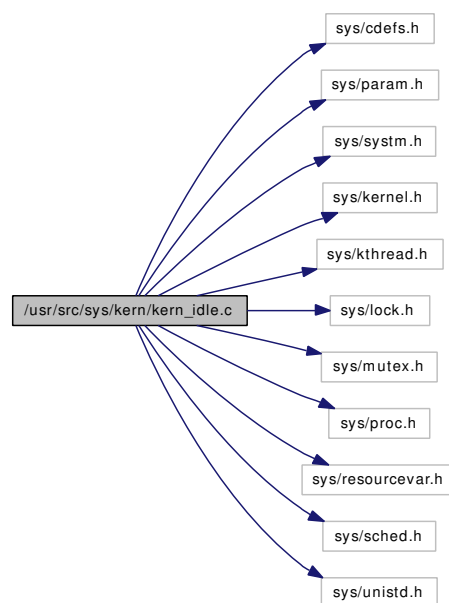
Definition at line 164 of file `kern_fork.c`.

Referenced by `fork1()`, and `sysctl_kern_randompid()`.

9.29 /usr/src/sys/kern/kern_idle.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/unistd.h>
```

Include dependency graph for kern_idle.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_idle.c,v 1.47 2007/01/23 08:46:50 jeff Exp \$")
- static void `idle_setup` (void *`dummy`)

9.29.1 Function Documentation

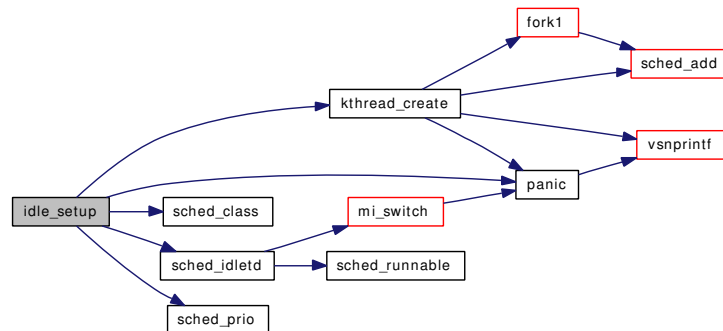
9.29.1.1 `__FBSDID ("FreeBSD: src/sys/kern/kern_idle.c, v 1.47 2007/01/23 08:46:50 jeff Exp ")`

9.29.1.2 `static void idle_setup (void * dummy) [static]`

Definition at line 52 of file kern_idle.c.

References `cpuhead`, `kthread_create()`, `panic()`, `sched_class()`, `sched_idletd()`, `sched_lock`, `sched_prio()`, and `td`.

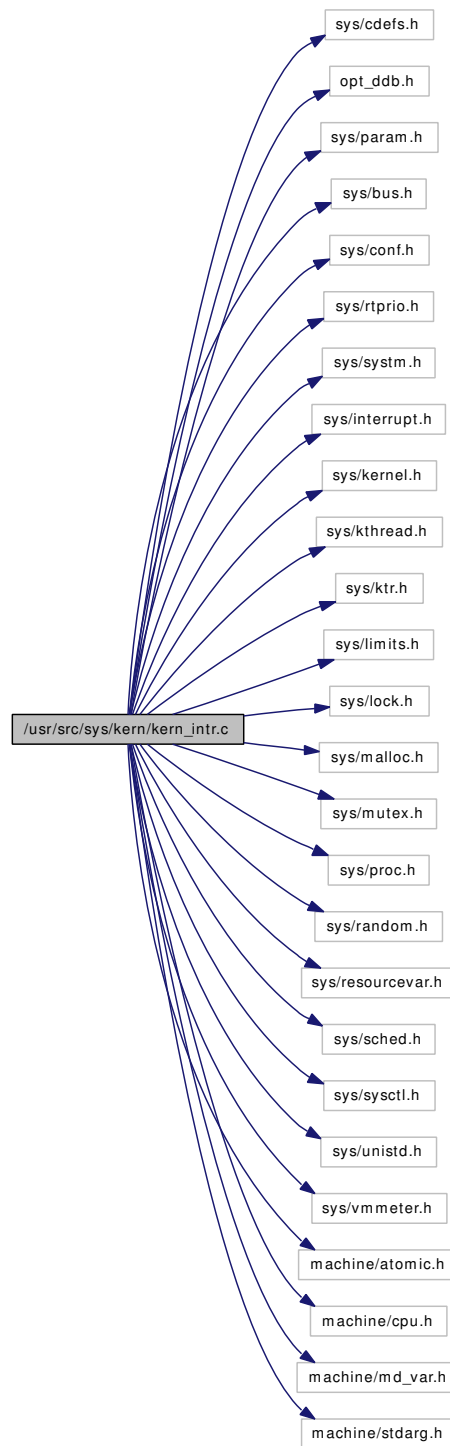
Here is the call graph for this function:



9.30 /usr/src/sys/kern/kern_intr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/bus.h>
#include <sys/conf.h>
#include <sys/rtprio.h>
#include <sys/system.h>
#include <sys/interrupt.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/ktr.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/random.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/unistd.h>
#include <sys/vmmeter.h>
#include <machine/atomic.h>
#include <machine/cpu.h>
#include <machine/md_var.h>
#include <machine/stdarg.h>
```

Include dependency graph for kern_intr.c:



Data Structures

- struct [intr_thread](#)
- struct [intr_entropy](#)

Defines

- #define `IT_DEAD` 0x000001

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_intr.c,v 1.140 2007/02/23 12:19:01 piso Exp \$")
- static `MALLOC_DEFINE` (M_ITHREAD,"ithread","Interrupt Threads")
- `TUNABLE_INT` ("hw.intr_storm_threshold",&intr_storm_threshold)
- `SYSCTL_INT` (_hw, OID_AUTO, intr_storm_threshold, CTLFLAG_RW,&intr_storm_threshold, 0,"Number of consecutive interrupts before storm protection is enabled")
- static `TAILQ_HEAD` (intr_event)
- static void `ithread_update` (struct intr_thread *ithd)
- static void `intr_event_update` (struct intr_event *ie)
- int `intr_event_create` (struct intr_event **event, void *source, int flags, void(*enable)(void *), const char *fmt,...)
- int `intr_event_destroy` (struct intr_event *ie)
- static struct intr_thread * `ithread_create` (const char *name)
- static void `ithread_destroy` (struct intr_thread *ithread)
- int `intr_event_add_handler` (struct intr_event *ie, const char *name, driver_filter_t filter, driver_intr_t handler, void *arg, u_char pri, enum intr_type flags, void **cookiep)
- void * `intr_handler_source` (void *cookie)
- int `intr_event_remove_handler` (void *cookie)
- int `intr_event_schedule_thread` (struct intr_event *ie)
- int `swi_add` (struct intr_event **eventp, const char *name, driver_intr_t handler, void *arg, int pri, enum intr_type flags, void **cookiep)
- void `swi_sched` (void *cookie, int flags)
- int `swi_remove` (void *cookie)
- static void `ithread_execute_handlers` (struct proc *p, struct intr_event *ie)
- static void `ithread_loop` (void *arg)
- static void `start_softintr` (void *dummy)
- static int `sysctl_intrnames` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_hw, OID_AUTO, intrnames, CTLTYPE_OPAQUE|CTLFLAG_RD, NULL, 0, sysctl_intrnames,"","Interrupt Names")
- static int `sysctl_intrcnt` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_hw, OID_AUTO, intrcnt, CTLTYPE_OPAQUE|CTLFLAG_RD, NULL, 0, sysctl_intrcnt,"","Interrupt Counts")

Variables

- intr_event * `clk_intr_event`
- intr_event * `tty_intr_event`
- void * `softclock_ih`
- void * `vm_ih`
- static int `intr_storm_threshold` = 500

9.30.1 Define Documentation

9.30.1.1 #define IT_DEAD 0x000001

Definition at line 72 of file kern_intr.c.

Referenced by ithread_destroy(), and ithread_loop().

9.30.2 Function Documentation

9.30.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_intr.c, v 1.140 2007/02/23 12:19:01 piso Exp \$")

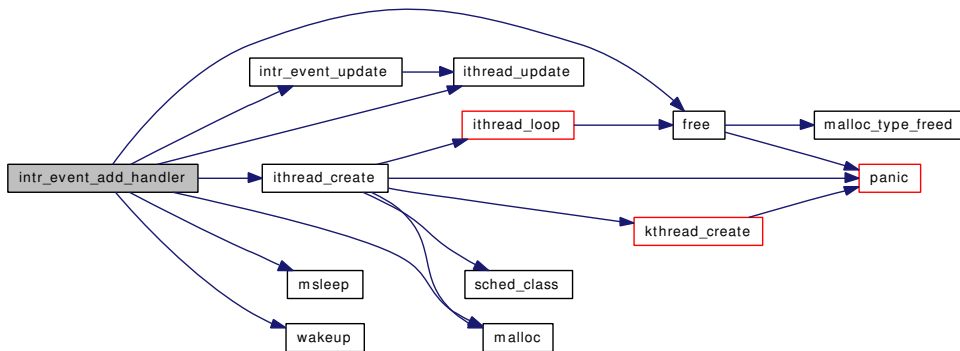
9.30.2.2 int intr_event_add_handler (struct intr_event * ie, const char * name, driver_filter_t filter, driver_intr_t handler, void * arg, u_char pri, enum intr_type flags, void ** cookiep)

Definition at line 326 of file kern_intr.c.

References free(), intr_event_update(), intr_thread::it_event, ithread_create(), ithread_update(), malloc(), msleep(), and wakeup().

Referenced by swi_add().

Here is the call graph for this function:



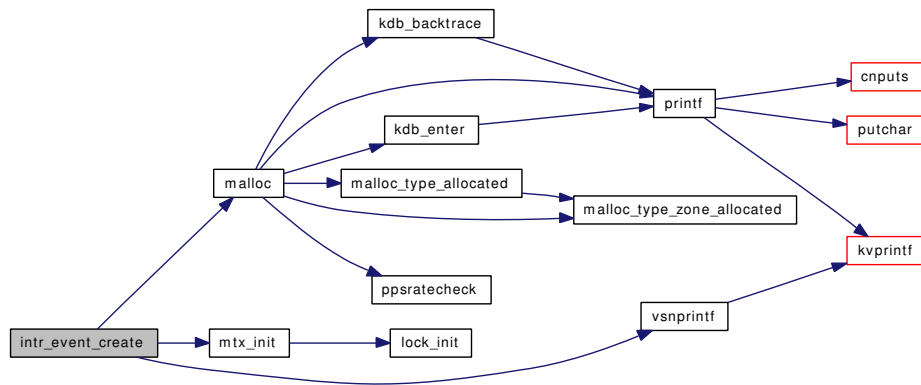
9.30.2.3 int intr_event_create (struct intr_event ** event, void * source, int flags, void(*)(void *) enable, const char * fmt, ...)

Definition at line 231 of file kern_intr.c.

References malloc(), mtx_init(), mtxpool_sleep, and vsnprintf().

Referenced by swi_add().

Here is the call graph for this function:

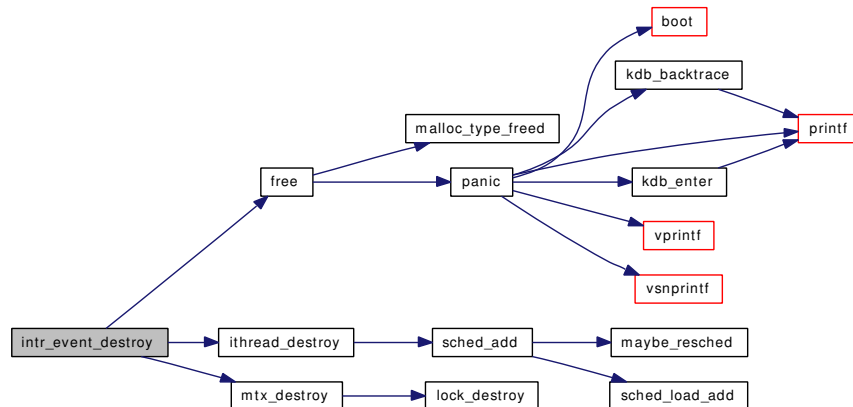


9.30.2.4 int intr_event_destroy (struct intr_event * ie)

Definition at line 261 of file kern_intr.c.

References free(), ithread_destroy(), mtx_destroy(), and mtxpool_sleep.

Here is the call graph for this function:



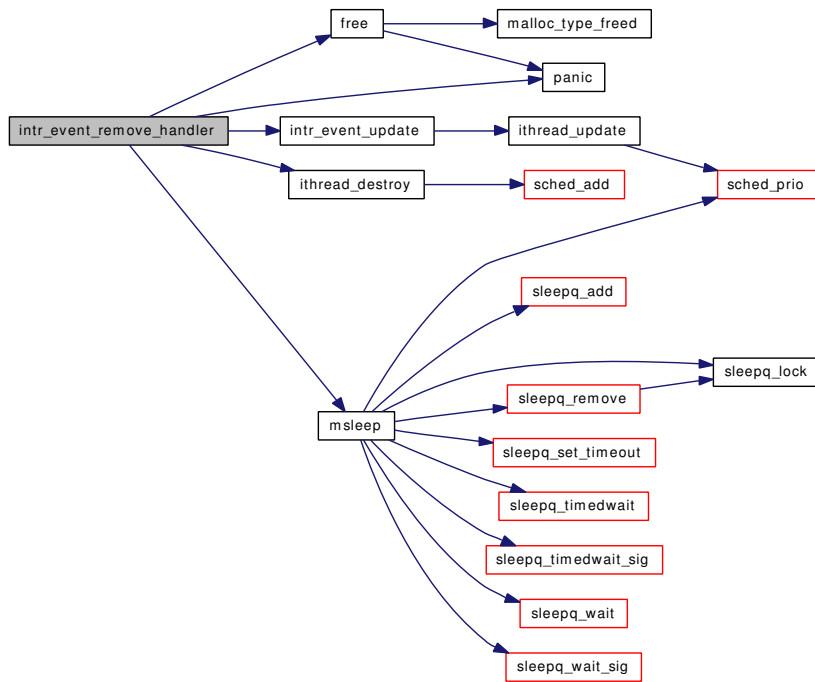
9.30.2.5 int intr_event_remove_handler (void * cookie)

Definition at line 419 of file kern_intr.c.

References free(), intr_event_update(), ithread_destroy(), msleep(), panic(), and sched_lock.

Referenced by swi_remove().

Here is the call graph for this function:



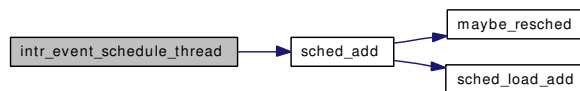
9.30.2.6 int intr_event_schedule_thread (struct intr_event * ie)

Definition at line 508 of file kern_intr.c.

References intr_entropy::event, intr_thread::it_need, intr_thread::it_thread, sched_add(), sched_lock, intr_entropy::td, and td.

Referenced by swi_sched().

Here is the call graph for this function:



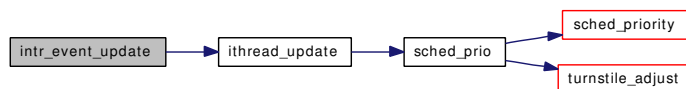
9.30.2.7 static void intr_event_update (struct intr_event * ie) [static]

Definition at line 175 of file kern_intr.c.

References ithread_update().

Referenced by intr_event_add_handler(), and intr_event_remove_handler().

Here is the call graph for this function:



9.30.2.8 void* `intr_handler_source` (void * *cookie*)

Definition at line 403 of file kern_intr.c.

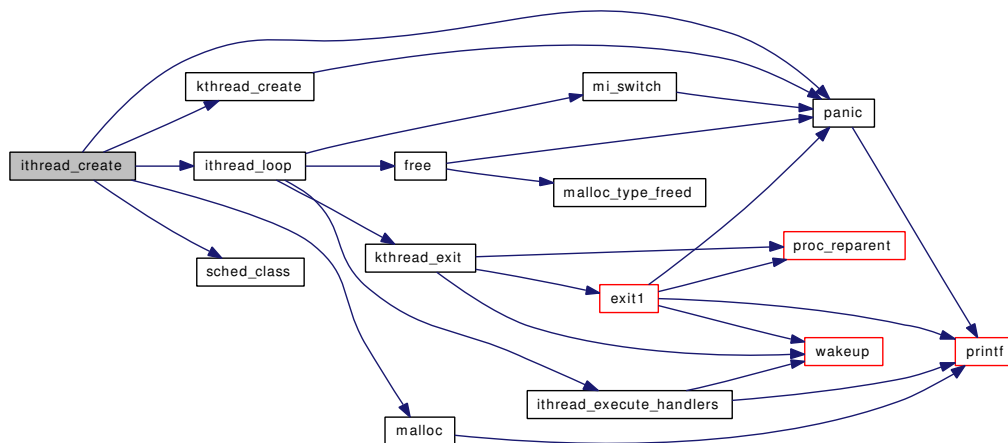
9.30.2.9 static struct `intr_thread`* `ithread_create` (const char * *name*) [static]

Definition at line 285 of file kern_intr.c.

References `intr_thread::it_thread`, `ithread_loop`(), `kthread_create`(), `malloc`(), `panic`(), `sched_class`(), `sched_lock`, and `td`.

Referenced by `intr_event_add_handler`().

Here is the call graph for this function:

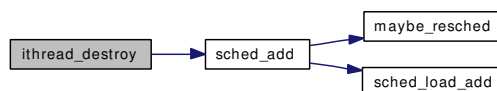
**9.30.2.10** static void `ithread_destroy` (struct `intr_thread` * *ithread*) [static]

Definition at line 310 of file kern_intr.c.

References `IT_DEAD`, `intr_thread::it_event`, `intr_thread::it_flags`, `intr_thread::it_thread`, `sched_add`(), `sched_lock`, and `td`.

Referenced by `intr_event_destroy`(), and `intr_event_remove_handler`().

Here is the call graph for this function:

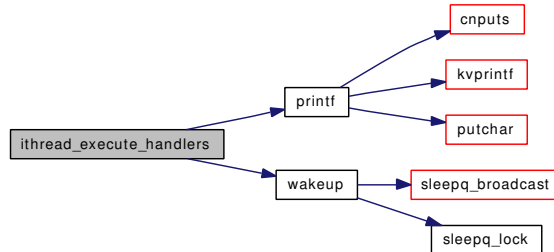
**9.30.2.11** static void `ithread_execute_handlers` (struct `proc` * *p*, struct `intr_event` * *ie*) [static]

Definition at line 637 of file kern_intr.c.

References Giant, intr_storm_threshold, printf(), and wakeup().

Referenced by ithread_loop().

Here is the call graph for this function:



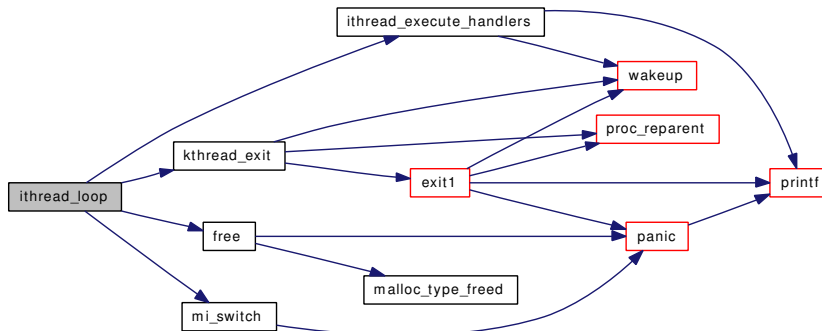
9.30.2.12 static void ithread_loop (void * arg) [static]

Definition at line 718 of file kern_intr.c.

References free(), Giant, IT_DEAD, intr_thread::it_event, intr_thread::it_flags, intr_thread::it_need, intr_thread::it_thread, ithread_execute_handlers(), kthread_exit(), mi_switch(), sched_lock, and td.

Referenced by ithread_create().

Here is the call graph for this function:



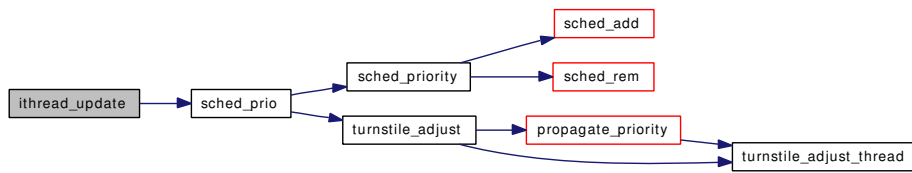
9.30.2.13 static void ithread_update (struct intr_thread * ithd) [static]

Definition at line 148 of file kern_intr.c.

References intr_thread::it_event, intr_thread::it_thread, sched_lock, sched_prio(), and td.

Referenced by intr_event_add_handler(), and intr_event_update().

Here is the call graph for this function:



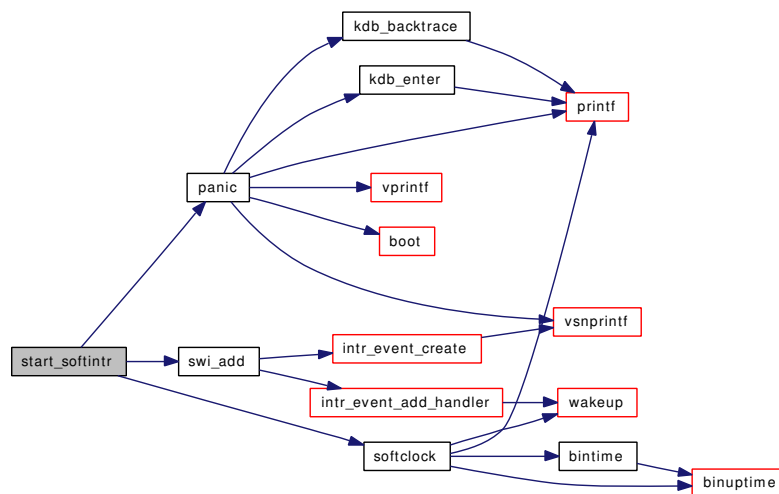
9.30.2.14 `static MALLOC_DEFINE (M_ITHREAD, "ithread", "Interrupt Threads")`
`[static]`

9.30.2.15 `static void start_softintr (void * dummy)` `[static]`

Definition at line 938 of file kern_intr.c.

References `clk_intr_event`, `panic()`, `softclock()`, `softclock_ih`, `swi_add()`, and `vm_ih`.

Here is the call graph for this function:



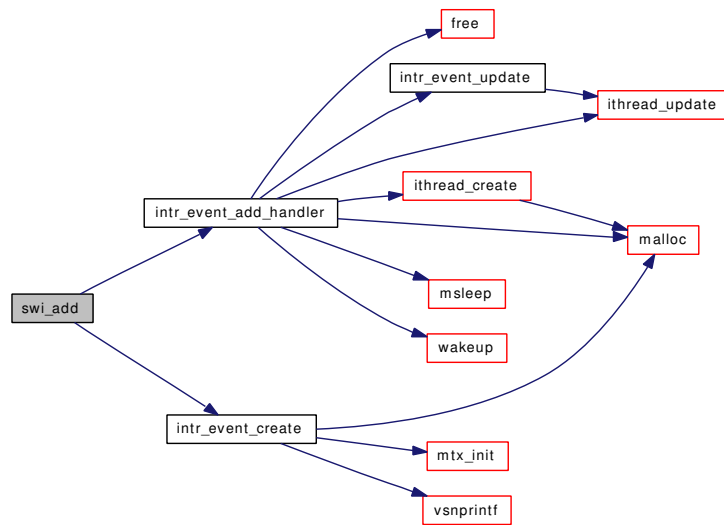
9.30.2.16 `int swi_add (struct intr_event ** eventp, const char * name, driver_intr_t handler, void * arg, int pri, enum intr_type flags, void ** cookiep)`

Definition at line 569 of file kern_intr.c.

References `intr_event_add_handler()`, and `intr_event_create()`.

Referenced by `start_softintr()`.

Here is the call graph for this function:

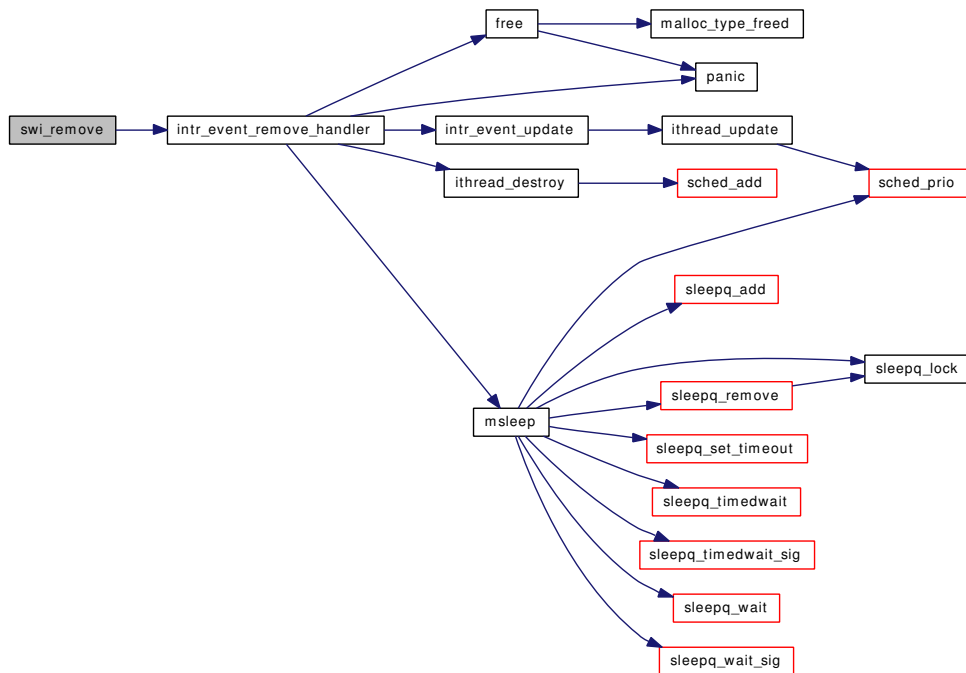


9.30.2.17 int swi_remove (void * cookie)

Definition at line 630 of file kern_intr.c.

References intr_event_remove_handler().

Here is the call graph for this function:



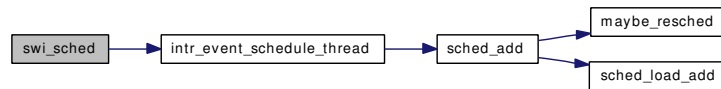
9.30.2.18 void swi_sched (void * cookie, int flags)

Definition at line 600 of file kern_intr.c.

References `intr_event_schedule_thread()`.

Referenced by `hardclock()`, `taskqueue_fast_enqueue()`, `taskqueue_swi_enqueue()`, and `taskqueue_swi_giant_enqueue()`.

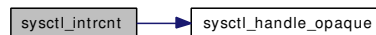
Here is the call graph for this function:

**9.30.2.19 SYSCTL_INT (_hw, OID_AUTO, intr_storm_threshold, CTLFLAG_RW, & intr_storm_threshold, 0, "Number of consecutive interrupts before storm protection is enabled")****9.30.2.20 static int sysctl_intrcnt (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 974 of file kern_intr.c.

References `sysctl_handle_opaque()`.

Here is the call graph for this function:

**9.30.2.21 static int sysctl_intrnames (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 964 of file kern_intr.c.

References `sysctl_handle_opaque()`.

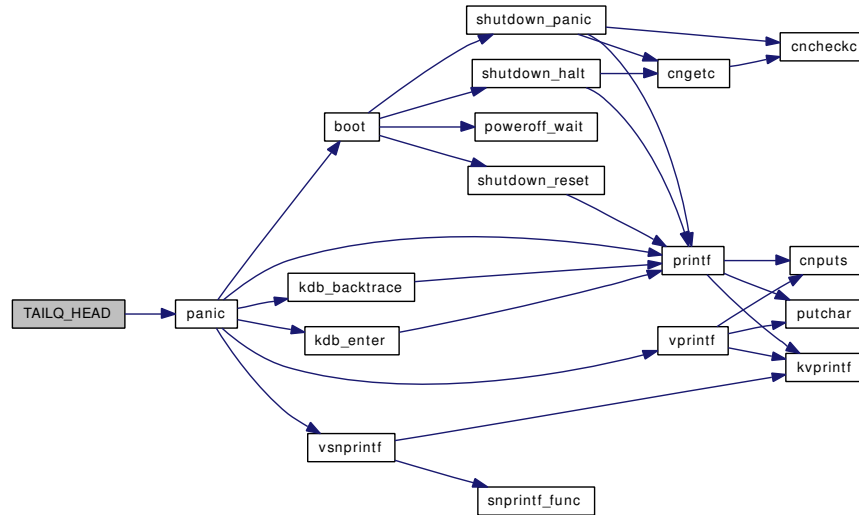
Here is the call graph for this function:

**9.30.2.22 SYSCTL_PROC (_hw, OID_AUTO, intrcnt, CTLTYPE_OPAQUE| CTLFLAG_RD, NULL, 0, sysctl_intrcnt, "", "Interrupt Counts")****9.30.2.23 SYSCTL_PROC (_hw, OID_AUTO, intrnames, CTLTYPE_OPAQUE| CTLFLAG_RD, NULL, 0, sysctl_intrnames, "", "Interrupt Names")****9.30.2.24 static TAILQ_HEAD (intr_event) [static]**

Definition at line 91 of file kern_intr.c.

References panic().

Here is the call graph for this function:



9.30.2.25 TUNABLE_INT ("hw.intr_storm_threshold", &intr_storm_threshold)

9.30.3 Variable Documentation

9.30.3.1 struct intr_event* clk_intr_event

Definition at line 79 of file kern_intr.c.

Referenced by start_softintr().

9.30.3.2 int intr_storm_threshold = 500 [static]

Definition at line 86 of file kern_intr.c.

Referenced by ithread_execute_handlers().

9.30.3.3 void* softclock_ih

Definition at line 81 of file kern_intr.c.

Referenced by hardclock(), and start_softintr().

9.30.3.4 struct intr_event* tty_intr_event

Definition at line 80 of file kern_intr.c.

9.30.3.5 void* vm_ih

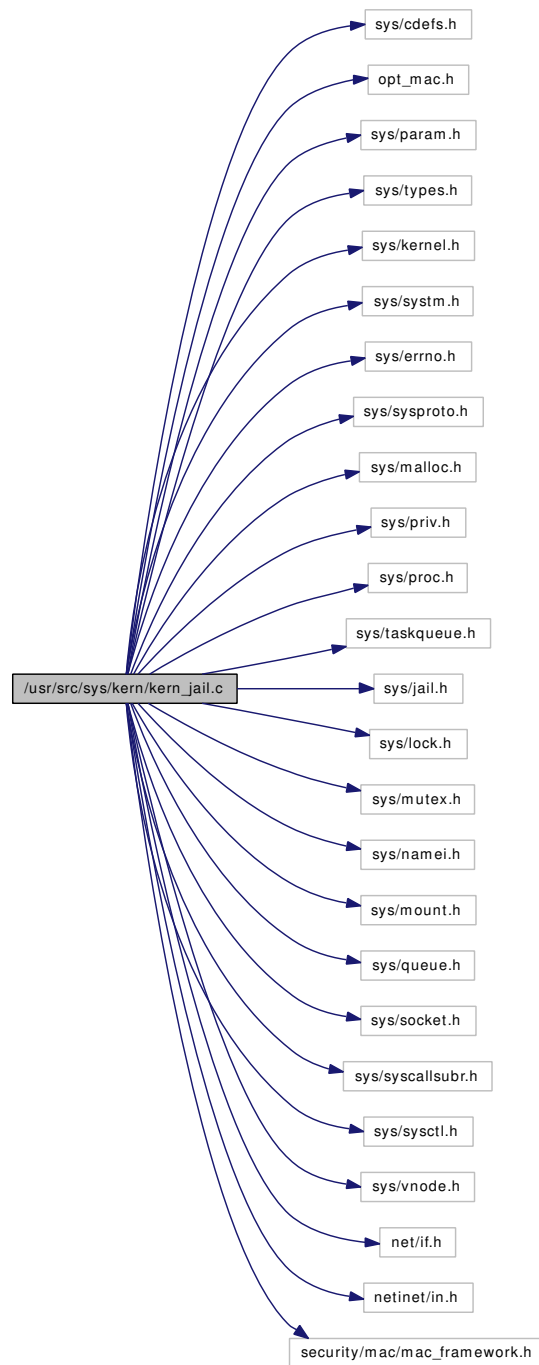
Definition at line 82 of file kern_intr.c.

Referenced by start_softintr().

9.31 /usr/src/sys/kern/kern_jail.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/types.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/errno.h>
#include <sys/sysproto.h>
#include <sys/malloc.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/taskqueue.h>
#include <sys/jail.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/mount.h>
#include <sys/queue.h>
#include <sys/socket.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/vnode.h>
#include <net/if.h>
#include <netinet/in.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_jail.c:



Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_jail.c,v 1.58 2007/02/20 00:12:52 rwatson Exp \$")
- [MALLOC_DEFINE](#) (M_PRISON, "prison", "Prison structures")
- [SYSCTL_NODE](#) (_security, OID_AUTO, jail, CTLFLAG_RW, 0, "Jail rules")
- [SYSCTL_INT](#) (_security_jail, OID_AUTO, set_hostname_allowed, CTLFLAG_RW, &jail_set_hostname_allowed, 0, "Processes in jail can set their hostnames")

- `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `socket_unixiproute_only`, `CTLFLAG_RW`, `&jail_socket_unixiproute_only`, 0, "Processes in jail are limited to creating UNIX/IPv4/route sockets only")
- `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `sysvipc_allowed`, `CTLFLAG_RW`, `&jail_sysvipc_allowed`, 0, "Processes in jail can use System V IPC primitives")
- `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `enforce_statfs`, `CTLFLAG_RW`, `&jail_enforce_statfs`, 0, "Processes in jail cannot see all mounted file systems")
- `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `allow_raw_sockets`, `CTLFLAG_RW`, `&jail_allow_raw_sockets`, 0, "Prison root can create raw sockets")
- `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `chflags_allowed`, `CTLFLAG_RW`, `&jail_chflags_allowed`, 0, "Processes in jail can alter system file flags")
- static void `init_prison` (void *)
- static void `prison_complete` (void *context, int pending)
- static struct prison * `prison_find` (int)
- static int `sysctl_jail_list` (SYSCTL_HANDLER_ARGS)
- static void `init_prison` (void *data __unused)
- `SYSINIT` (prison, SI_SUB_INTRINSIC, SI_ORDER_ANY, init_prison, NULL)
- int `jail` (struct thread *td, struct jail_args *uap)
- int `jail_attach` (struct thread *td, struct jail_attach_args *uap)
- void `prison_free` (struct prison *pr)
- void `prison_hold` (struct prison *pr)
- u_int32_t `prison_getip` (struct ucred *cred)
- int `prison_ip` (struct ucred *cred, int flag, u_int32_t *ip)
- void `prison_remote_ip` (struct ucred *cred, int flag, u_int32_t *ip)
- int `prison_if` (struct ucred *cred, struct sockaddr *sa)
- int `prison_check` (struct ucred *cred1, struct ucred *cred2)
- int `jailed` (struct ucred *cred)
- void `getcredhostname` (struct ucred *cred, char *buf, size_t size)
- int `prison_canseemount` (struct ucred *cred, struct mount *mp)
- void `prison_enforce_statfs` (struct ucred *cred, struct mount *mp, struct statfs *sp)
- int `prison_priv_check` (struct ucred *cred, int priv)
- `SYSCTL_OID` (`_security_jail`, `OID_AUTO`, `list`, `CTLTYPE_STRUCT|CTLFLAG_RD`, `NULL`, 0, `sysctl_jail_list`, "S", "List of active jails")
- static int `sysctl_jail_jailed` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_security_jail`, `OID_AUTO`, `jailed`, `CTLTYPE_INT|CTLFLAG_RD`, `NULL`, 0, `sysctl_jail_jailed`, "I", "Process in jail?")

Variables

- int `jail_set_hostname_allowed` = 1
- int `jail_socket_unixiproute_only` = 1
- int `jail_sysvipc_allowed` = 0
- static int `jail_enforce_statfs` = 2
- int `jail_allow_raw_sockets` = 0
- int `jail_chflags_allowed` = 0
- prisonlist `allprison`
- mtx `allprison_mtx`
- int `lastprid` = 0
- int `prisoncount` = 0

9.31.1 Function Documentation

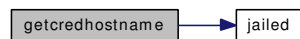
9.31.1.1 `__FBSDID ("$FreeBSD: src/sys/kern/kern_jail.c, v 1.58 2007/02/20 00:12:52 rwatson Exp $")`

9.31.1.2 `void getcredhostname (struct ucred * cred, char * buf, size_t size)`

Definition at line 428 of file kern_jail.c.

References hostname, and jailed().

Here is the call graph for this function:

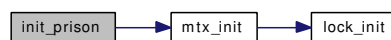


9.31.1.3 `static void init_prison (void *data __unused) [static]`

Definition at line 87 of file kern_jail.c.

References allprison, allprison_mtx, and mtx_init().

Here is the call graph for this function:



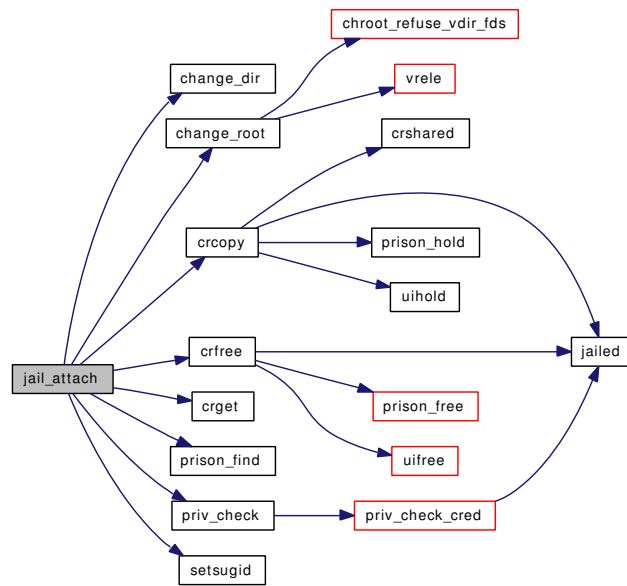
9.31.1.4 `static void init_prison (void *) [static]`

9.31.1.5 `int jail (struct thread * td, struct jail_args * uap)`

Definition at line 104 of file kern_jail.c.

References allprison, allprison_mtx, jail_attach(), lastprid, mtx_destroy(), mtx_init(), namei(), NDFREE(), pr, prisoncount, securelevel, and vrole().

Here is the call graph for this function:



9.31.1.7 int jailed (struct ucred * cred)

Definition at line 418 of file kern_jail.c.

Referenced by `crcopy()`, `crfree()`, `fill_kinfo_proc_only()`, `getcredhostname()`, `kern_msgctl()`, `kern_msgrcv()`, `kern_msgsnd()`, `kern_semctl()`, `kern_shmat()`, `kern_shmctl()`, `msgget()`, `msgsys()`, `prison_canseemount()`, `prison_check()`, `prison_enforce_statfs()`, `prison_ip()`, `prison_priv_check()`, `prison_remote_ip()`, `priv_check_cred()`, `quotactl()`, `semget()`, `semop()`, `semsys()`, `shmdt()`, `shmget()`, `shmsys()`, `socreate()`, `sysctl_jail_jailed()`, `sysctl_jail_list()`, `unmount()`, and `vfs_domount()`.

9.31.1.8 MALLOC_DEFINE (M_PRISON, "prison", "Prison structures")

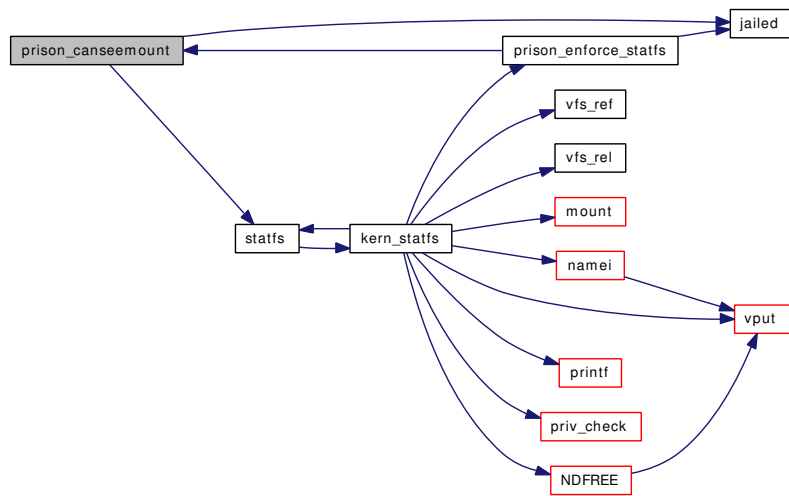
9.31.1.9 int prison_canseemount (struct ucred * cred, struct mount * mp)

Definition at line 447 of file kern_jail.c.

References `jail_enforce_statfs`, `jailed()`, `pr`, and `statfs()`.

Referenced by `kern_fhstatfs()`, `kern_getfsstat()`, and `prison_enforce_statfs()`.

Here is the call graph for this function:



9.31.1.10 `int prison_check (struct ucred * cred1, struct ucred * cred2)`

Definition at line 401 of file `kern_jail.c`.

References `jailed()`.

Referenced by `cr_cansee()`, `cr_canseesocket()`, `cr_cansignal()`, `p_candebug()`, `p_cansched()`, and `p_canwait()`.

Here is the call graph for this function:



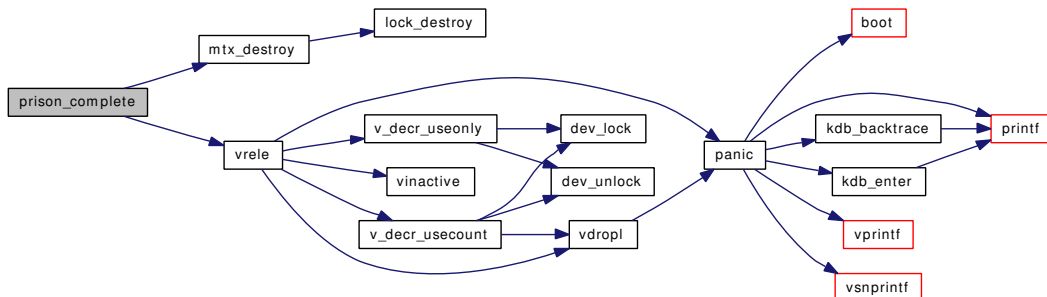
9.31.1.11 `static void prison_complete (void * context, int pending)` [static]

Definition at line 295 of file `kern_jail.c`.

References `mtx_destroy()`, `pr`, and `vrele()`.

Referenced by `prison_free()`.

Here is the call graph for this function:



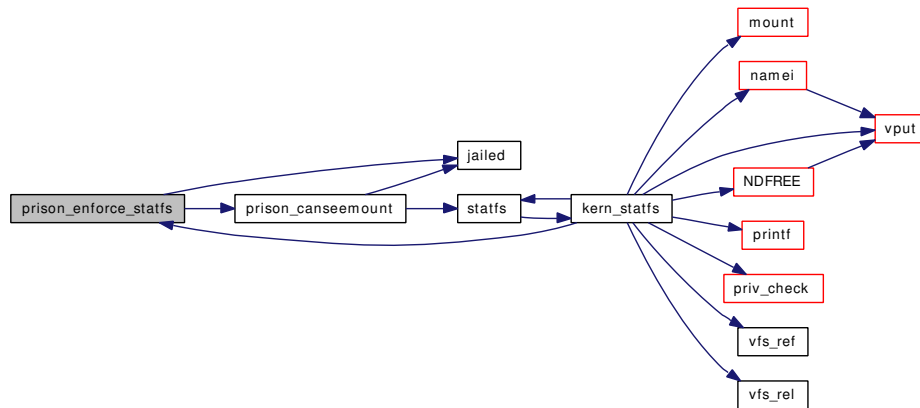
9.31.1.12 void prison_enforce_stats (struct ucred * cred, struct mount * mp, struct stats * sp)

Definition at line 482 of file kern_jail.c.

References jail_enforce_stats, jailed(), pr, and prison_canseemount().

Referenced by kern_fstats(), and kern_stats().

Here is the call graph for this function:

**9.31.1.13 static struct prison * prison_find (int) [static]**

Definition at line 259 of file kern_jail.c.

References allprison, allprison_mtx, and pr.

Referenced by jail_attach().

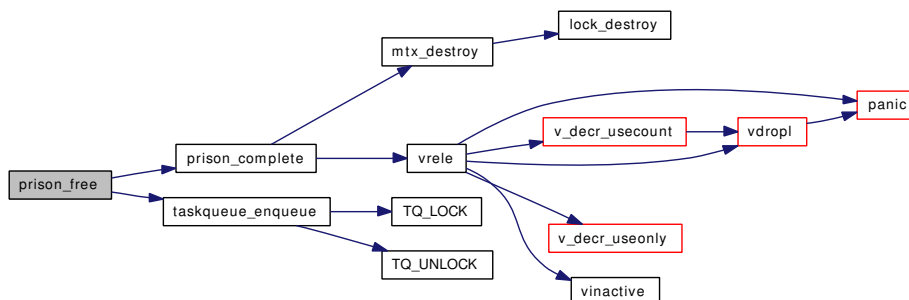
9.31.1.14 void prison_free (struct prison * pr)

Definition at line 274 of file kern_jail.c.

References allprison_mtx, prison_complete(), prisoncount, and taskqueue_enqueue().

Referenced by ctfree().

Here is the call graph for this function:



9.31.1.15 `u_int32_t prison_getip (struct ucred * cred)`

Definition at line 322 of file kern_jail.c.

9.31.1.16 `void prison_hold (struct prison * pr)`

Definition at line 313 of file kern_jail.c.

Referenced by crcopy().

9.31.1.17 `int prison_if (struct ucred * cred, struct sockaddr * sa)`

Definition at line 380 of file kern_jail.c.

References jail_socket_unixiproute_only.

9.31.1.18 `int prison_ip (struct ucred * cred, int flag, u_int32_t * ip)`

Definition at line 329 of file kern_jail.c.

References jailed().

Here is the call graph for this function:

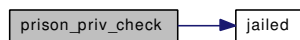
**9.31.1.19** `int prison_priv_check (struct ucred * cred, int priv)`

Definition at line 532 of file kern_jail.c.

References jail_allow_raw_sockets, jail_chflags_allowed, and jailed().

Referenced by priv_check_cred().

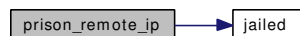
Here is the call graph for this function:

**9.31.1.20** `void prison_remote_ip (struct ucred * cred, int flag, u_int32_t * ip)`

Definition at line 359 of file kern_jail.c.

References jailed().

Here is the call graph for this function:

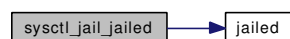


- 9.31.1.21 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `chflags_allowed`, `CTLFLAG_RW`, & `jail_chflags_allowed`, 0, "Processes in jail can alter system file flags")
- 9.31.1.22 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `allow_raw_sockets`, `CTLFLAG_RW`, & `jail_allow_raw_sockets`, 0, "Prison root can create raw sockets")
- 9.31.1.23 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `enforce_statfs`, `CTLFLAG_RW`, & `jail_enforce_statfs`, 0, "Processes in jail cannot see all mounted file systems")
- 9.31.1.24 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `sysvipc_allowed`, `CTLFLAG_RW`, & `jail_sysvipc_allowed`, 0, "Processes in jail can use System V IPC primitives")
- 9.31.1.25 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `socket_unixiproute_only`, `CTLFLAG_RW`, & `jail_socket_unixiproute_only`, 0, "Processes in jail are limited to creating UNIX/IPv4/route sockets only")
- 9.31.1.26 `SYSCTL_INT` (`_security_jail`, `OID_AUTO`, `set_hostname_allowed`, `CTLFLAG_RW`, & `jail_set_hostname_allowed`, 0, "Processes in jail can set their hostnames")
- 9.31.1.27 `static int sysctl_jail_jailed` (`SYSCTL_HANDLER_ARGS`) `[static]`

Definition at line 739 of file `kern_jail.c`.

References `jailed()`.

Here is the call graph for this function:

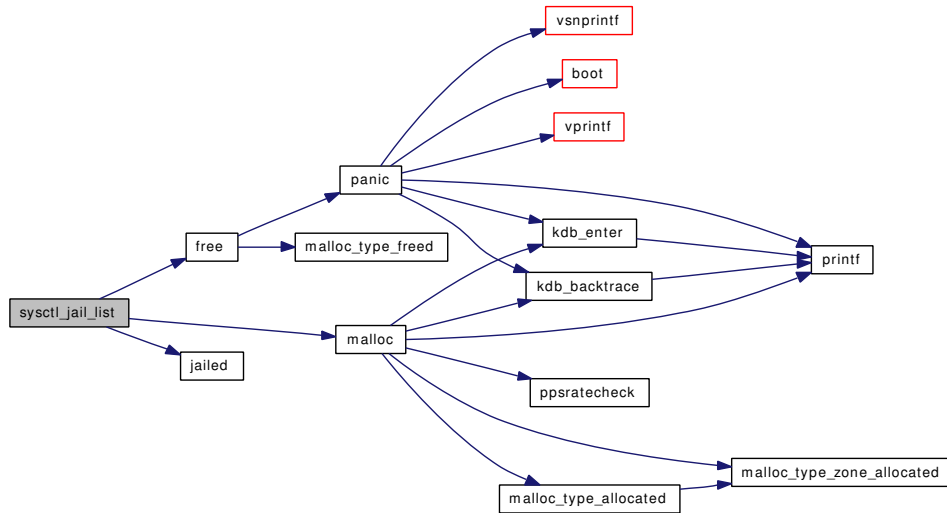


- 9.31.1.28 `static int sysctl_jail_list` (`SYSCTL_HANDLER_ARGS`) `[static]`

Definition at line 692 of file `kern_jail.c`.

References `allprison`, `allprison_mtx`, `free()`, `jailed()`, `malloc()`, `pr`, and `prisoncount`.

Here is the call graph for this function:



9.31.1.29 **SYSCTL_NODE** (`_security`, `OID_AUTO`, `jail`, `CTLFLAG_RW`, `0`, "Jail rules")

9.31.1.30 **SYSCTL_OID** (`_security_jail`, `OID_AUTO`, `list`, `CTLTYPE_STRUCT|CTLFLAG_RD`, `NULL`, `0`, `sysctl_jail_list`, "S", "List of active jails")

9.31.1.31 **SYSCTL_PROC** (`_security_jail`, `OID_AUTO`, `jailed`, `CTLTYPE_INT|CTLFLAG_RD`, `NULL`, `0`, `sysctl_jail_jailed`, "I", "Process in jail?")

9.31.1.32 **SYSINIT** (`prison`, `SI_SUB_INTRINSIC`, `SI_ORDER_ANY`, `init_prison`, `NULL`)

9.31.2 Variable Documentation

9.31.2.1 struct `prisonlist` `allprison`

Definition at line 76 of file `kern_jail.c`.

Referenced by `init_prison()`, `jail()`, `prison_find()`, and `sysctl_jail_list()`.

9.31.2.2 struct `mtx` `allprison_mtx`

Definition at line 77 of file `kern_jail.c`.

Referenced by `init_prison()`, `jail()`, `jail_attach()`, `prison_find()`, `prison_free()`, and `sysctl_jail_list()`.

9.31.2.3 int `jail_allow_raw_sockets` = 0

Definition at line 65 of file `kern_jail.c`.

Referenced by `prison_priv_check()`.

9.31.2.4 int `jail_chflags_allowed` = 0

Definition at line 70 of file `kern_jail.c`.

Referenced by `prison_priv_check()`.

9.31.2.5 `int jail_enforce_statfs = 2` `[static]`

Definition at line 60 of file `kern_jail.c`.

Referenced by `prison_canseemount()`, and `prison_enforce_statfs()`.

9.31.2.6 `int jail_set_hostname_allowed = 1`

Definition at line 45 of file `kern_jail.c`.

Referenced by `sysctl_hostname()`.

9.31.2.7 `int jail_socket_unixiproute_only = 1`

Definition at line 50 of file `kern_jail.c`.

Referenced by `prison_if()`, and `screate()`.

9.31.2.8 `int jail_sysvipc_allowed = 0`

Definition at line 55 of file `kern_jail.c`.

Referenced by `kern_msgctl()`, `kern_msgrcv()`, `kern_msgsnd()`, `kern_semctl()`, `kern_shmat()`, `kern_shmctl()`, `msgget()`, `msgsys()`, `semget()`, `semop()`, `semsys()`, `shmdt()`, `shmget()`, and `shmsys()`.

9.31.2.9 `int lastprid = 0`

Definition at line 78 of file `kern_jail.c`.

Referenced by `jail()`.

9.31.2.10 `int prisoncount = 0`

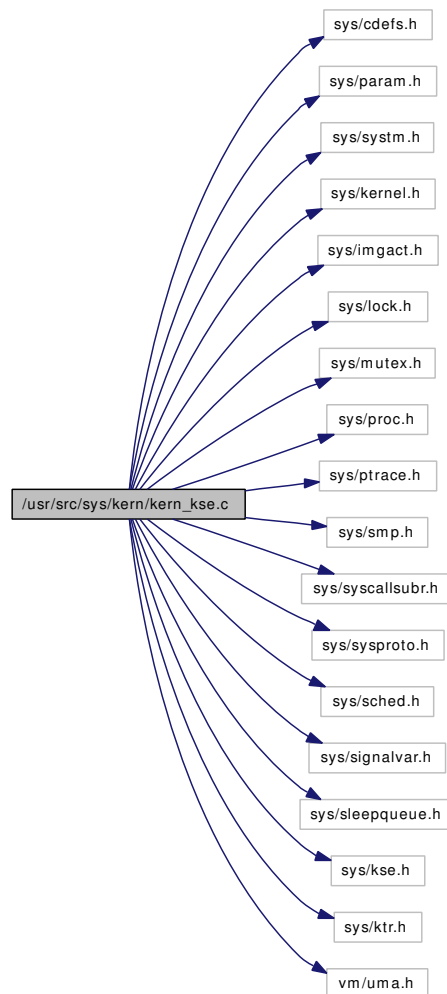
Definition at line 79 of file `kern_jail.c`.

Referenced by `jail()`, `prison_free()`, and `sysctl_jail_list()`.

9.32 /usr/src/sys/kern/kern_kse.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/imgact.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/ptrace.h>
#include <sys/smp.h>
#include <sys/syscallsubr.h>
#include <sys/sysproto.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/sleepqueue.h>
#include <sys/kse.h>
#include <sys/ktr.h>
#include <vm/uma.h>
```

Include dependency graph for kern_kse.c:



Data Structures

- struct [kse_switchin_args](#)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_kse.c,v 1.227 2007/01/23 08:46:50 jeff Exp \$")
- int `kse_switchin` (struct thread *td, struct [kse_switchin_args](#) *uap)
- int `kse_thr_interrupt` (struct thread *td, struct [kse_thr_interrupt_args](#) *uap)
- int `kse_exit` (struct thread *td, struct [kse_exit_args](#) *uap)
- int `kse_release` (struct thread *td, struct [kse_release_args](#) *uap)
- int `kse_wakeup` (struct thread *td, struct [kse_wakeup_args](#) *uap)
- int `kse_create` (struct thread *td, struct [kse_create_args](#) *uap)

9.32.1 Function Documentation

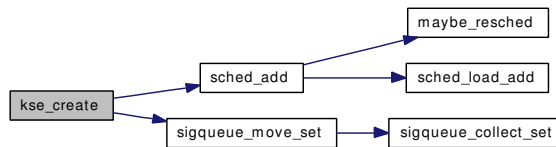
9.32.1.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_kse.c, v 1.227 2007/01/23 08:46:50 jeff Exp $")`

9.32.1.2 `int kse_create (struct thread * td, struct kse_create_args * uap)`

Definition at line 539 of file kern_kse.c.

References `mp_ncpus`, `sched_add()`, `sched_lock`, `sigqueue_move_set()`, and `tick`.

Here is the call graph for this function:

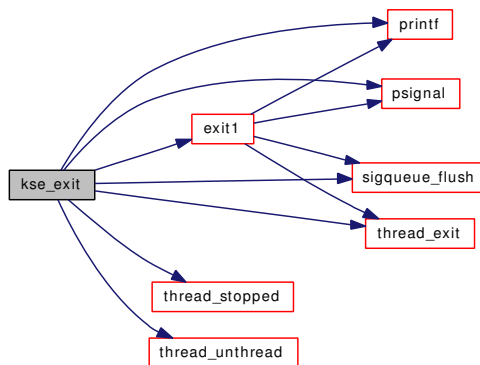


9.32.1.3 `int kse_exit (struct thread * td, struct kse_exit_args * uap)`

Definition at line 301 of file kern_kse.c.

References `exit1()`, `printf()`, `psignal()`, `sched_lock`, `sigqueue_flush()`, `thread_exit()`, `thread_stopped()`, and `thread_unthread()`.

Here is the call graph for this function:

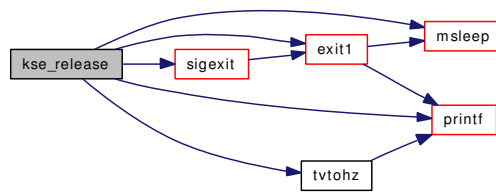


9.32.1.4 `int kse_release (struct thread * td, struct kse_release_args * uap)`

Definition at line 396 of file kern_kse.c.

References `exit1()`, `msleep()`, `printf()`, `sched_lock`, `sigexit()`, and `tvtohz()`.

Here is the call graph for this function:



9.32.1.5 `int kse_switchin (struct thread * td, struct kse_switchin_args * uap)`

Definition at line 128 of file `kern_kse.c`.

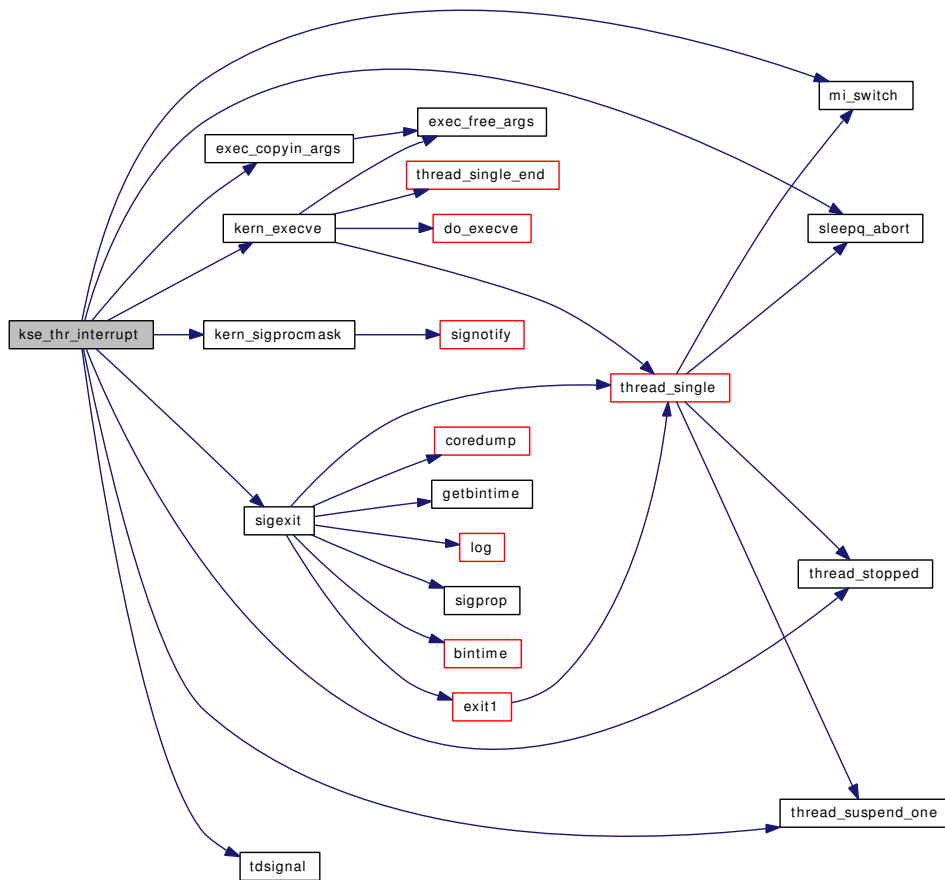
References `kse_switchin_args::flags`, `sched_lock`, `suword`, and `kse_switchin_args::tmbx`.

9.32.1.6 `int kse_thr_interrupt (struct thread * td, struct kse_thr_interrupt_args * uap)`

Definition at line 183 of file `kern_kse.c`.

References `exec_copyin_args()`, `kern_execve()`, `kern_sigprocmask()`, `mi_switch()`, `sched_lock`, `sigexit()`, `sleepq_abort()`, `tdsignal()`, `thread_stopped()`, and `thread_suspend_one()`.

Here is the call graph for this function:

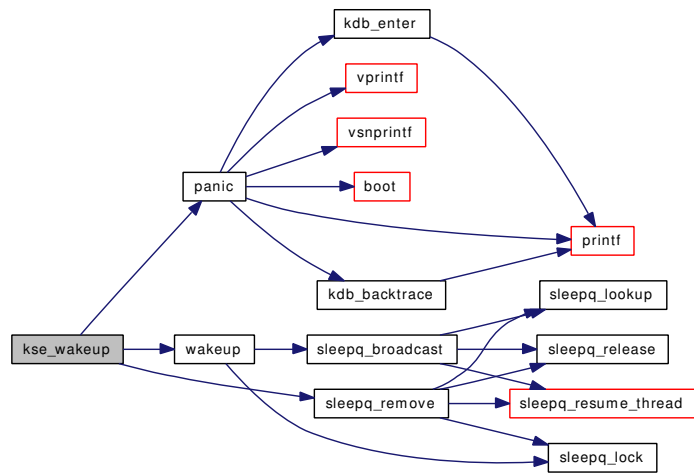


9.32.1.7 int kse_wakeup (struct thread * td, struct kse_wakeup_args * uap)

Definition at line 469 of file kern_kse.c.

References panic(), sched_lock, sleepq_remove(), and wakeup().

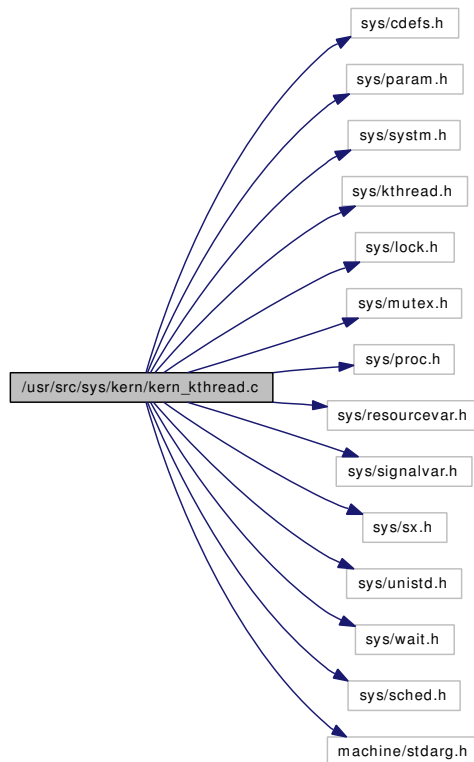
Here is the call graph for this function:



9.33 /usr/src/sys/kern/kern_kthread.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/sx.h>
#include <sys/unistd.h>
#include <sys/wait.h>
#include <sys/sched.h>
#include <machine/stdarg.h>
```

Include dependency graph for kern_kthread.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_kthread.c,v 1.37 2007/01/23 08:46:50 jeff Exp \$")
- void `kproc_start` (void *udata) const
- int `kthread_create` (void(*func)(void *), void *arg, struct proc **newpp, int flags, int pages, const char *fmt,...)
- void `kthread_exit` (int ecode)
- int `kthread_suspend` (struct proc *p, int timo)
- int `kthread_resume` (struct proc *p)
- void `kthread_suspend_check` (struct proc *p)

9.33.1 Function Documentation

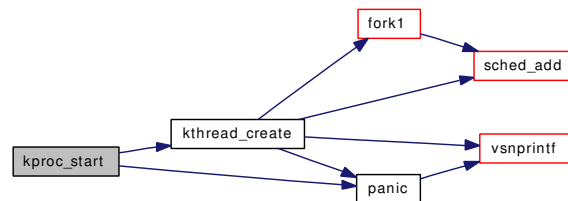
9.33.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_kthread. c, v 1.37 2007/01/23 08:46:50 jeff Exp \$")

9.33.1.2 void `kproc_start` (void * *udata*) const

Definition at line 53 of file kern_kthread.c.

References `kthread_create()`, and `panic()`.

Here is the call graph for this function:



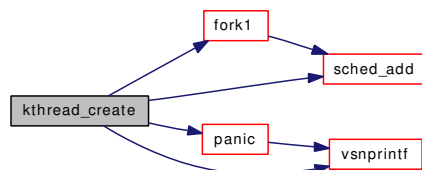
9.33.1.3 int `kthread_create` (void(*)*(void *) func*, void * *arg*, struct proc ** *newpp*, int *flags*, int *pages*, const char * *fmt*, ...)

Definition at line 76 of file kern_kthread.c.

References `fork1()`, `panic()`, `proc0`, `sched_add()`, `sched_lock`, `td`, and `vsnprintf()`.

Referenced by `acct()`, `aio_newproc()`, `idle_setup()`, `ithread_create()`, `kproc_start()`, and `taskqueue_start_threads()`.

Here is the call graph for this function:



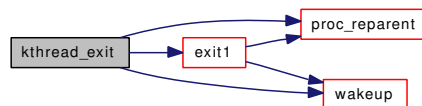
9.33.1.4 void kthread_exit (int *ecode*)

Definition at line 125 of file kern_kthread.c.

References `exit1()`, `initproc`, `proc_reparent()`, `proctree_lock`, `td`, and `wakeup()`.

Referenced by `acct_thread()`, `aio_daemon()`, `fork_exit()`, `ithread_loop()`, and `taskqueue_thread_loop()`.

Here is the call graph for this function:

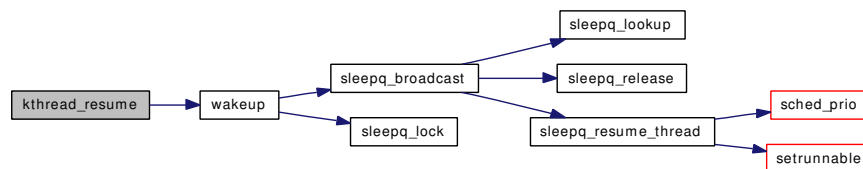


9.33.1.5 int kthread_resume (struct `proc *` *p*)

Definition at line 174 of file kern_kthread.c.

References `wakeup()`.

Here is the call graph for this function:



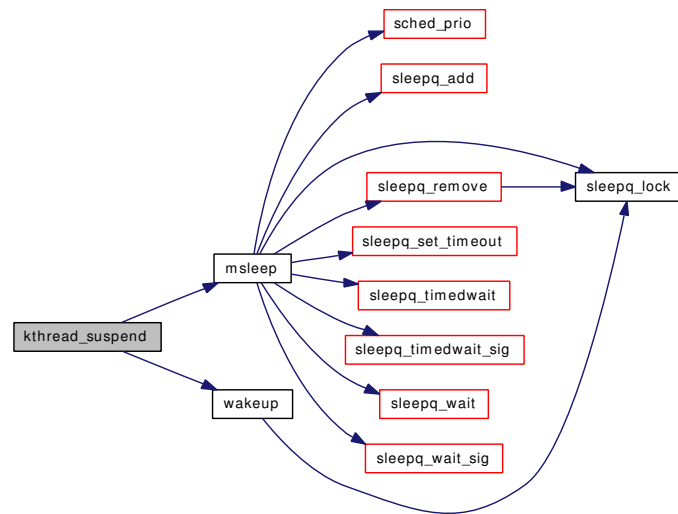
9.33.1.6 int kthread_suspend (struct `proc *` *p*, int *timo*)

Definition at line 157 of file kern_kthread.c.

References `msleep()`, and `wakeup()`.

Referenced by `kproc_shutdown()`.

Here is the call graph for this function:



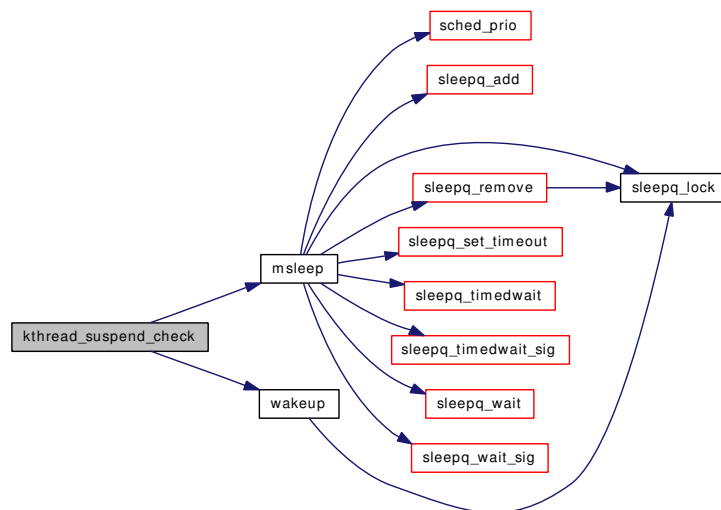
9.33.1.7 void kthread_suspend_check (struct proc * p)

Definition at line 192 of file kern_kthread.c.

References `msleep()`, and `wakeup()`.

Referenced by `buf_daemon()`, `sched_sync()`, and `vnru_proc()`.

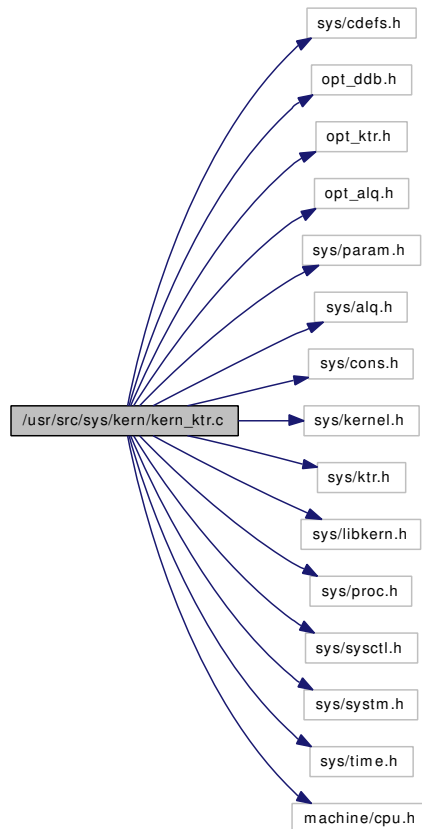
Here is the call graph for this function:



9.34 /usr/src/sys/kern/kern_ktr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_ktr.h"
#include "opt_alq.h"
#include <sys/param.h>
#include <sys/alq.h>
#include <sys/cons.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/libkern.h>
#include <sys/proc.h>
#include <sys/sysctl.h>
#include <sys/system.h>
#include <sys/time.h>
#include <machine/cpu.h>
```

Include dependency graph for kern_ktr.c:



Defines

- #define `KTR_ENTRIES` 1024
- #define `KTR_MASK` (KTR_GEN)
- #define `KTR_CPUMASK` (~0)
- #define `KTR_TIME` get_cyclecount()
- #define `KTR_CPU` PCPU_GET(cpuid)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_ktr.c,v 1.53 2006/09/09 16:09:01 rwatson Exp \$")
- `SYSCTL_NODE` (_debug, OID_AUTO, ktr, CTLFLAG_RD, 0, "KTR options")
- `TUNABLE_INT` ("debug.ktr.cpumask",&ktr_cpumask)
- `SYSCTL_INT` (_debug_ktr, OID_AUTO, cpumask, CTLFLAG_RW,&ktr_cpumask, 0,"")
- `TUNABLE_INT` ("debug.ktr.mask",&ktr_mask)
- `SYSCTL_INT` (_debug_ktr, OID_AUTO, mask, CTLFLAG_RW,&ktr_mask, 0,"")
- `SYSCTL_INT` (_debug_ktr, OID_AUTO, compile, CTLFLAG_RD,&ktr_compile, 0,"")
- `SYSCTL_INT` (_debug_ktr, OID_AUTO, entries, CTLFLAG_RD,&ktr_entries, 0,"")
- `SYSCTL_INT` (_debug_ktr, OID_AUTO, version, CTLFLAG_RD,&ktr_version, 0,"")
- static int `sysctl_debug_ktr_clear` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_debug_ktr, OID_AUTO, clear, CTLTYPE_INT|CTLFLAG_RW, 0, 0, sysctl_debug_ktr_clear, "I", "Clear KTR Buffer")
- void `ktr_tracepoint` (u_int mask, const char *file, int line, const char *format, u_long arg1, u_long arg2, u_long arg3, u_long arg4, u_long arg5, u_long arg6)

Variables

- int `ktr_cpumask` = KTR_CPUMASK
- int `ktr_mask` = KTR_MASK
- int `ktr_compile` = KTR_COMPILE
- int `ktr_entries` = KTR_ENTRIES
- int `ktr_version` = KTR_VERSION
- volatile int `ktr_idx` = 0
- ktr_entry `ktr_buf` [KTR_ENTRIES]

9.34.1 Define Documentation

9.34.1.1 #define KTR_CPU PCPU_GET(cpuid)

Definition at line 80 of file kern_ktr.c.

Referenced by `ktr_tracepoint()`.

9.34.1.2 #define KTR_CPUMASK (~0)

Definition at line 72 of file kern_ktr.c.

9.34.1.3 #define KTR_ENTRIES 1024

Definition at line 64 of file kern_ktr.c.

Referenced by ktr_tracepoint().

9.34.1.4 #define KTR_MASK (KTR_GEN)

Definition at line 68 of file kern_ktr.c.

9.34.1.5 #define KTR_TIME get_cyclecount()

Definition at line 76 of file kern_ktr.c.

Referenced by ktr_tracepoint().

9.34.2 Function Documentation

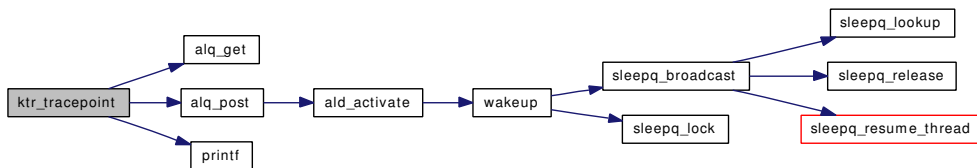
9.34.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_ktr. c, v 1.53 2006/09/09 16:09:01 rwatson Exp \$")

9.34.2.2 void ktr_tracepoint (u_int mask, const char *file, int line, const char *format, u_long arg1, u_long arg2, u_long arg3, u_long arg4, u_long arg5, u_long arg6)

Definition at line 190 of file kern_ktr.c.

References alq_get(), alq_post(), ktr_buf, KTR_CPU, ktr_cpumask, KTR_ENTRIES, ktr_idx, ktr_mask, KTR_TIME, panicstr, printf(), and td.

Here is the call graph for this function:



9.34.2.3 static int sysctl_debug_ktr_clear (SYSCTL_HANDLER_ARGS) [static]

Definition at line 106 of file kern_ktr.c.

References ktr_buf, ktr_idx, and sysctl_handle_int().

Here is the call graph for this function:



- 9.34.2.4 `SYSCTL_INT (_debug_ktr, OID_AUTO, version, CTLFLAG_RD, & ktr_version, 0, "")`
- 9.34.2.5 `SYSCTL_INT (_debug_ktr, OID_AUTO, entries, CTLFLAG_RD, & ktr_entries, 0, "")`
- 9.34.2.6 `SYSCTL_INT (_debug_ktr, OID_AUTO, compile, CTLFLAG_RD, & ktr_compile, 0, "")`
- 9.34.2.7 `SYSCTL_INT (_debug_ktr, OID_AUTO, mask, CTLFLAG_RW, & ktr_mask, 0, "")`
- 9.34.2.8 `SYSCTL_INT (_debug_ktr, OID_AUTO, cpumask, CTLFLAG_RW, & ktr_cpumask, 0, "")`
- 9.34.2.9 `SYSCTL_NODE (_debug, OID_AUTO, ktr, CTLFLAG_RD, 0, "KTR options")`
- 9.34.2.10 `SYSCTL_PROC (_debug_ktr, OID_AUTO, clear, CTLTYPE_INT|CTLFLAG_RW, 0, 0, sysctl_debug_ktr_clear, "I", "Clear KTR Buffer")`
- 9.34.2.11 `TUNABLE_INT ("debug.ktr.mask", & ktr_mask)`
- 9.34.2.12 `TUNABLE_INT ("debug.ktr.cpumask", & ktr_cpumask)`

9.34.3 Variable Documentation

9.34.3.1 `struct ktr_entry ktr_buf[KTR_ENTRIES]`

Definition at line 103 of file kern_ktr.c.

Referenced by `ktr_tracepoint()`, and `sysctl_debug_ktr_clear()`.

9.34.3.2 `int ktr_compile = KTR_COMPILE`

Definition at line 93 of file kern_ktr.c.

9.34.3.3 `int ktr_cpumask = KTR_CPUMASK`

Definition at line 85 of file kern_ktr.c.

Referenced by `ktr_tracepoint()`.

9.34.3.4 `int ktr_entries = KTR_ENTRIES`

Definition at line 96 of file kern_ktr.c.

9.34.3.5 `volatile int ktr_idx = 0`

Definition at line 102 of file kern_ktr.c.

Referenced by `ktr_tracepoint()`, and `sysctl_debug_ktr_clear()`.

9.34.3.6 `int ktr_mask = KTR_MASK`

Definition at line 89 of file kern_ktr.c.

Referenced by `ktr_tracepoint()`.

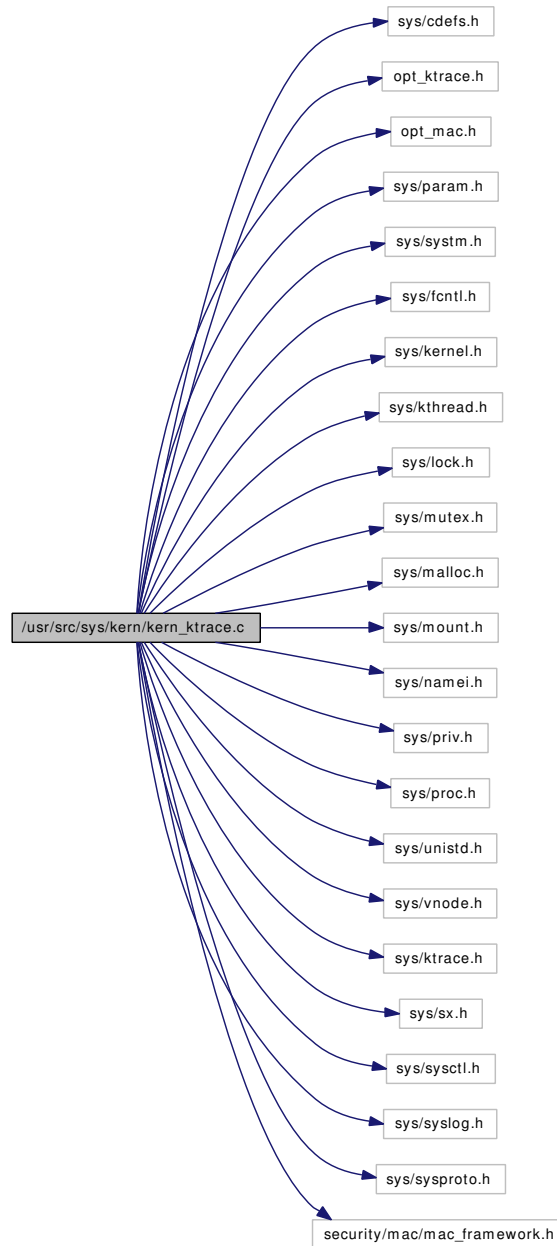
9.34.3.7 `int ktr_version = KTR_VERSION`

Definition at line 99 of file `kern_ktr.c`.

9.35 /usr/src/sys/kern/kern_ktrace.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/fcntl.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <sys/ktrace.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/syslog.h>
#include <sys/sysproto.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_ktrace.c:



Data Structures

- struct [ktrace_args](#)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_ktrace.c,v 1.115 2007/02/13 00:20:13 mpp Exp \$")
- static [MALLOC_DEFINE](#) (M_KTRACE,"KTRACE","KTRACE")
- int [ktrace](#) (struct thread *td, struct [ktrace_args](#) *uap)
- int [utrace](#) (struct thread *td, struct [utrace_args](#) *uap)

9.35.1 Function Documentation

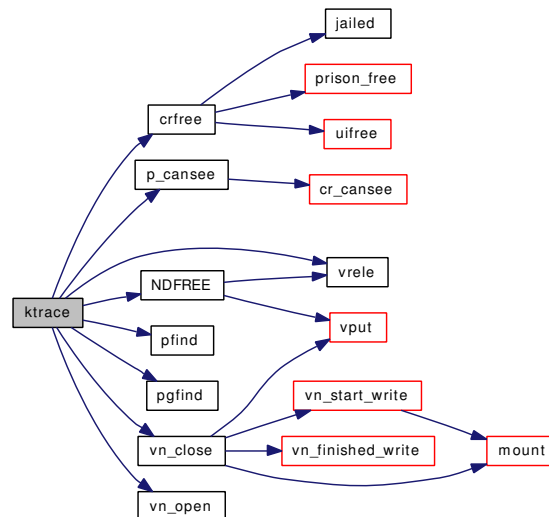
9.35.1.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_ktrace.c, v 1.115 2007/02/13 00:20:13 mpp Exp $")`

9.35.1.2 `int ktrace (struct thread * td, struct ktrace_args * uap)`

Definition at line 580 of file kern_ktrace.c.

References `allproc_lock`, `crfree()`, `NDFREE()`, `p_cansee()`, `pfind()`, `pgfind()`, `proctree_lock`, `ret`, `vn_close()`, `vn_open()`, and `vrele()`.

Here is the call graph for this function:



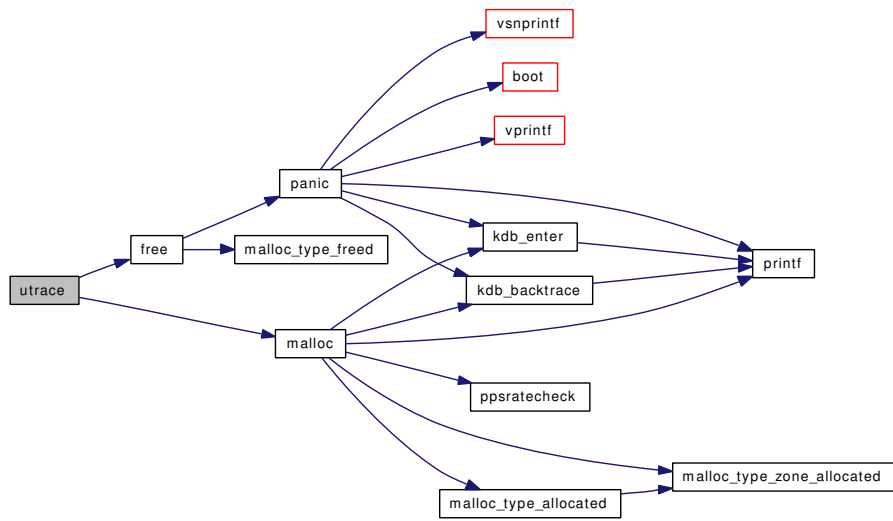
9.35.1.3 `static MALLOC_DEFINE (M_KTRACE, "KTRACE", "KTRACE")` `[static]`

9.35.1.4 `int utrace (struct thread * td, struct utrace_args * uap)`

Definition at line 747 of file kern_ktrace.c.

References `free()`, and `malloc()`.

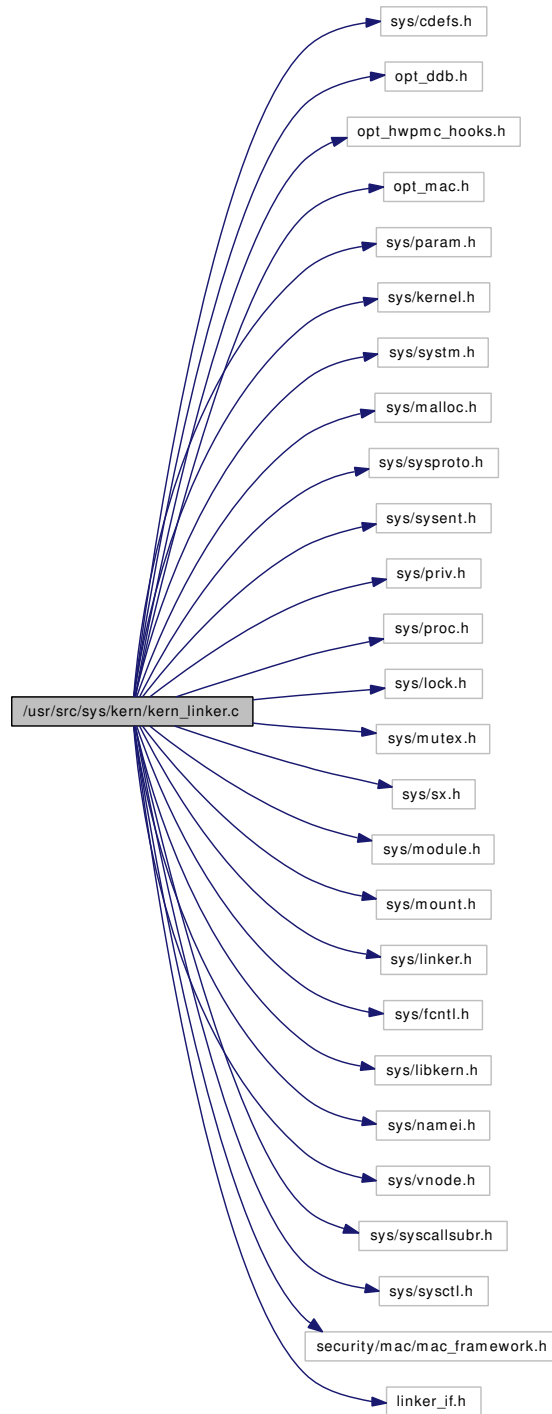
Here is the call graph for this function:



9.36 /usr/src/sys/kern/kern_linker.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_hwpmc_hooks.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/malloc.h>
#include <sys/sysproto.h>
#include <sys/sysent.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/module.h>
#include <sys/mount.h>
#include <sys/linker.h>
#include <sys/fcntl.h>
#include <sys/libkern.h>
#include <sys/namei.h>
#include <sys/vnode.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <security/mac/mac_framework.h>
#include "linker_if.h"
```

Include dependency graph for kern_linker.c:



Defines

- #define [KLD_LOCK\(\)](#) `sx_xlock(&kld_sx)`
- #define [KLD_UNLOCK\(\)](#) `sx_xunlock(&kld_sx)`
- #define [KLD_LOCKED\(\)](#) `sx_xlocked(&kld_sx)`
- #define [KLD_LOCK_ASSERT\(\)](#)

- #define `LINKER_GET_NEXT_FILE_ID`(a)
- #define `INT_ALIGN`(base, ptr)

Typedefs

- typedef modlist * `modlist_t`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_linker.c,v 1.145 2007/02/23 19:46:59 jhb Exp \$")
- static const char * `linker_basename` (const char *path)
- static linker_file_t `linker_find_file_by_name` (const char *_filename)
- static linker_file_t `linker_find_file_by_id` (int _fileid)
- `SET_DECLARE` (modmetadata_set, struct mod_metadata)
- `MALLOC_DEFINE` (M_LINKER, "linker", "kernel linker")
- typedef `TAILQ_HEAD` (modlist)
- static int `linker_file_add_dependency` (linker_file_t file, linker_file_t dep)
- static caddr_t `linker_file_lookup_symbol_internal` (linker_file_t file, const char *name, int deps)
- static int `linker_load_module` (const char *kldname, const char *modname, struct linker_file *parent, struct mod_depend *verinfo, struct linker_file **lfpp)
- static `modlist_t` `modlist_lookup2` (const char *name, struct mod_depend *verinfo)
- static char * `linker_strdup` (const char *str)
- static void `linker_init` (void *arg)
- static void `linker_stop_class_add` (void *arg)
- int `linker_add_class` (linker_class_t lc)
- static void `linker_file_sysinit` (linker_file_t lf)
- static void `linker_file_sysuninit` (linker_file_t lf)
- static void `linker_file_register_sysctls` (linker_file_t lf)
- static void `linker_file_unregister_sysctls` (linker_file_t lf)
- static int `linker_file_register_modules` (linker_file_t lf)
- static void `linker_init_kernel_modules` (void)
- static int `linker_load_file` (const char *filename, linker_file_t *result)
- int `linker_reference_module` (const char *modname, struct mod_depend *verinfo, linker_file_t *result)
- int `linker_release_module` (const char *modname, struct mod_depend *verinfo, linker_file_t lf)
- int `linker_file_foreach` (linker_predicate_t *predicate, void *context)
- linker_file_t `linker_make_file` (const char *pathname, linker_class_t lc)
- int `linker_file_unload` (linker_file_t file, int flags)
- int `linker_file_lookup_set` (linker_file_t file, const char *name, void *firstp, void *lastp, int *countp)
- caddr_t `linker_file_lookup_symbol` (linker_file_t file, const char *name, int deps)
- int `kern_kldload` (struct thread *td, const char *file, int *fileid)
- int `kldload` (struct thread *td, struct kldload_args *uap)
- int `kern_kldunload` (struct thread *td, int fileid, int flags)
- int `kldunload` (struct thread *td, struct kldunload_args *uap)
- int `kldunloadf` (struct thread *td, struct kldunloadf_args *uap)
- int `kldfind` (struct thread *td, struct kldfind_args *uap)
- int `kldnext` (struct thread *td, struct kldnext_args *uap)
- int `kldstat` (struct thread *td, struct kldstat_args *uap)
- int `kldfirstmod` (struct thread *td, struct kldfirstmod_args *uap)

- int `kldsym` (struct thread *`td`, struct `kldsym_args` *`uap`)
- static `modlist_t modlist_lookup` (const char *`name`, int `ver`)
- static `modlist_t modlist_newmodule` (const char *`modname`, int `version`, linker_file_t `container`)
- static void `linker_addmodules` (linker_file_t `lf`, struct `mod_metadata` **`start`, struct `mod_metadata` **`stop`, int `preload`)
- static void `linker_preload` (void *`arg`)
- `SYSCTL_STRING` (`_kern`, `OID_AUTO`, `module_path`, `CTLFLAG_RW`, `linker_path`, `sizeof(linker_path)`, "module load search path")
- `TUNABLE_STR` ("module_path", `linker_path`, `sizeof(linker_path)`)
- static char * `linker_lookup_file` (const char *`path`, int `pathlen`, const char *`name`, int `namelen`, struct `vattr` *`vap`)
- static char * `linker_hints_lookup` (const char *`path`, int `pathlen`, const char *`modname`, int `modnamelen`, struct `mod_depend` *`verinfo`)
- static char * `linker_search_module` (const char *`modname`, int `modnamelen`, struct `mod_depend` *`verinfo`)
- static char * `linker_search_kld` (const char *`name`)
- int `linker_load_dependencies` (linker_file_t `lf`)
- static int `sysctl_kern_function_list_iterate` (const char *`name`, void *`opaque`)
- static int `sysctl_kern_function_list` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `function_list`, `CTLFLAG_RD`, `NULL`, `0`, `sysctl_kern_function_list`, "", "kernel function list")

Variables

- linker_file_t `linker_kernel_file`
- static struct `sx` `kld_sx`
- static linker_class_list_t `classes`
- static linker_file_list_t `linker_files`
- static int `next_file_id` = 1
- static int `linker_no_more_classes` = 0
- static `modlisthead_t` `found_modules`
- static char `linker_hintfile` [] = "linker.hints"
- static char `linker_path` [`MAXPATHLEN`] = "/boot/kernel;/boot/modules"
- static char * `linker_ext_list` []

9.36.1 Define Documentation

9.36.1.1 #define INT_ALIGN(base, ptr)

Value:

```
ptr = (base) + (((ptr) - (base) + sizeof(int) - 1) & ~(sizeof(int) - 1))
```

Definition at line 1563 of file `kern_linker.c`.

Referenced by `linker_hints_lookup()`.

9.36.1.2 #define KLD_LOCK() sx_xlock(&kld_sx)

Definition at line 67 of file kern_linker.c.

Referenced by kern_kldload(), kern_kldunload(), kldfind(), kldfirstmod(), kldnext(), kldstat(), kldsym(), linker_file_foreach(), linker_file_lookup_set(), linker_file_lookup_symbol(), linker_load_file(), linker_reference_module(), linker_release_module(), and sysctl_kern_function_list().

9.36.1.3 #define KLD_LOCK_ASSERT()**Value:**

```
do {
    if (!cold)
        sx_assert(&kld_sx, SX_XLOCKED);
} while (0)
```

Definition at line 70 of file kern_linker.c.

Referenced by linker_file_add_dependency(), linker_file_lookup_symbol_internal(), linker_file_unload(), linker_find_file_by_id(), linker_find_file_by_name(), linker_load_dependencies(), linker_load_file(), linker_load_module(), and linker_make_file().

9.36.1.4 #define KLD_LOCKED() sx_xlocked(&kld_sx)

Definition at line 69 of file kern_linker.c.

Referenced by linker_file_lookup_set(), and linker_file_lookup_symbol().

9.36.1.5 #define KLD_UNLOCK() sx_xunlock(&kld_sx)

Definition at line 68 of file kern_linker.c.

Referenced by kern_kldload(), kern_kldunload(), kldfind(), kldfirstmod(), kldnext(), kldstat(), kldsym(), linker_file_foreach(), linker_file_lookup_set(), linker_file_lookup_symbol(), linker_load_file(), linker_reference_module(), linker_release_module(), and sysctl_kern_function_list().

9.36.1.6 #define LINKER_GET_NEXT_FILE_ID(a)**Value:**

```
do {
    linker_file_t lftmp;
    KLD_LOCK_ASSERT();
retry:
    TAILQ_FOREACH(lftmp, &linker_files, link) {
        if (next_file_id == lftmp->id) {
            next_file_id++;
            goto retry;
        }
    }
    (a) = next_file_id;
} while (0)
```

Definition at line 105 of file kern_linker.c.

Referenced by linker_make_file().

9.36.2 Typedef Documentation

9.36.2.1 typedef struct modlist* modlist_t

Definition at line 128 of file kern_linker.c.

9.36.3 Function Documentation

9.36.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_linker.c, v 1.145 2007/02/23 19:46:59 jhb Exp \$")

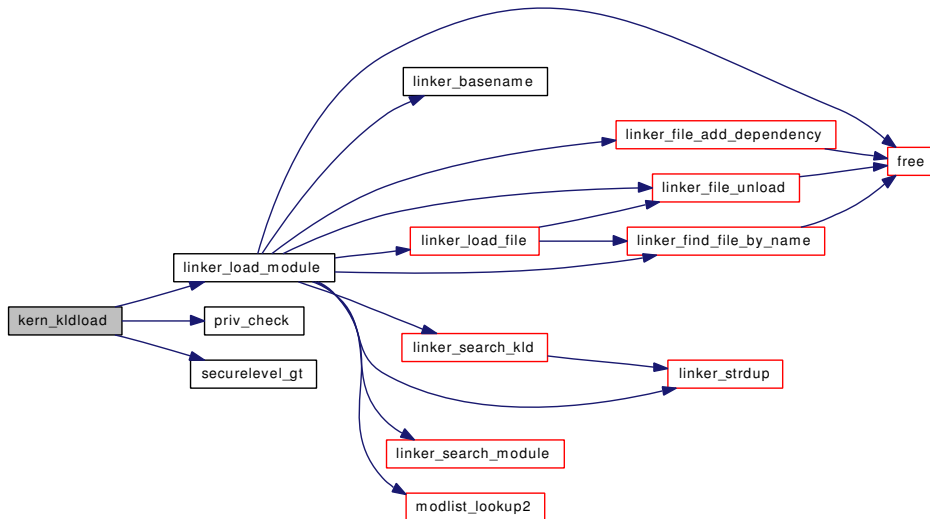
9.36.3.2 int kern_kldload (struct thread * td, const char * file, int * fileid)

Definition at line 848 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, linker_load_module(), priv_check(), and securelevel_gt().

Referenced by kldload(), and vfs_byname_kld().

Here is the call graph for this function:



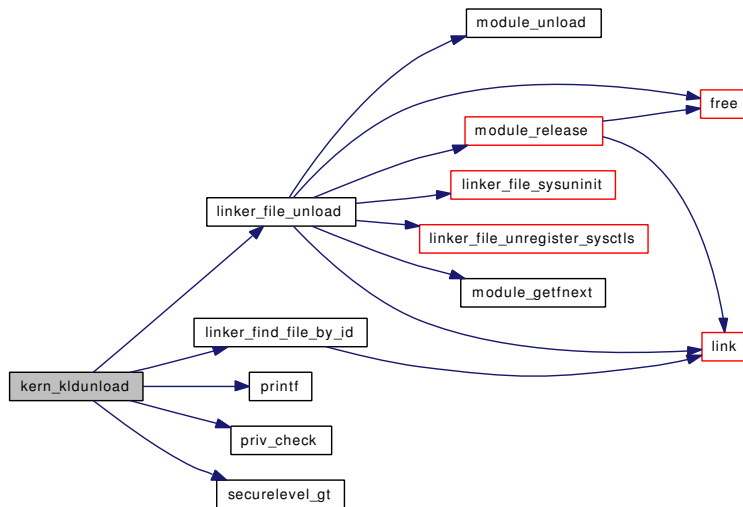
9.36.3.3 int kern_kldunload (struct thread * td, int fileid, int flags)

Definition at line 916 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, linker_file_unload(), linker_find_file_by_id(), printf(), priv_check(), and securelevel_gt().

Referenced by kldunload(), kldunloadf(), and vfs_byname_kld().

Here is the call graph for this function:

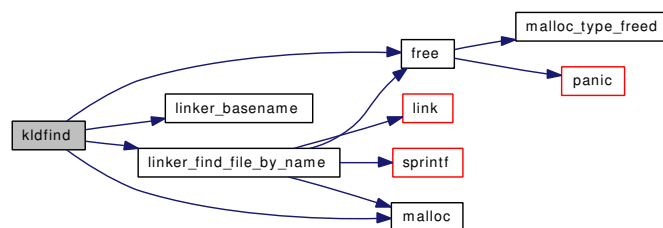


9.36.3.4 int kldfind (struct thread * td, struct kldfind_args * uap)

Definition at line 990 of file kern_linker.c.

References free(), KLD_LOCK, KLD_UNLOCK, linker_basename(), linker_find_file_by_name(), and malloc().

Here is the call graph for this function:

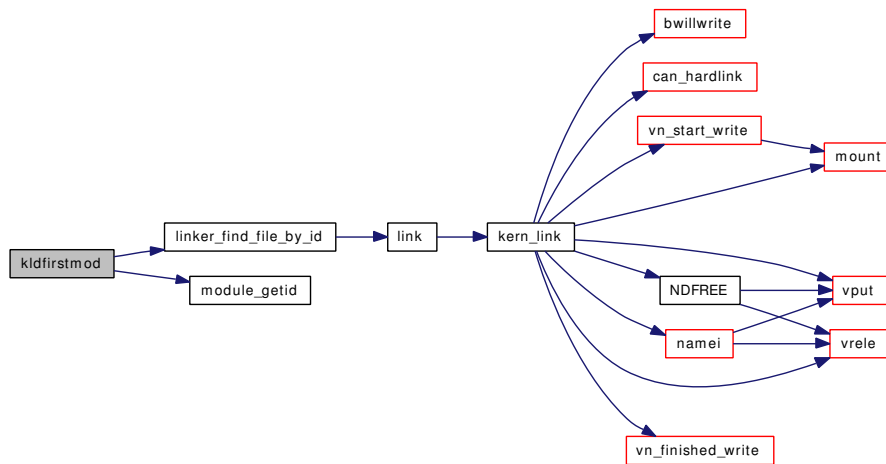


9.36.3.5 int kldfirstmod (struct thread * td, struct kldfirstmod_args * uap)

Definition at line 1113 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, linker_find_file_by_id(), and module_getid().

Here is the call graph for this function:

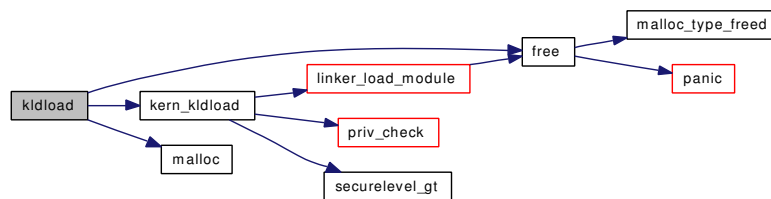


9.36.3.6 int kldload (struct thread * td, struct kldload_args * uap)

Definition at line 894 of file kern_linker.c.

References free(), kern_kldload(), and malloc().

Here is the call graph for this function:

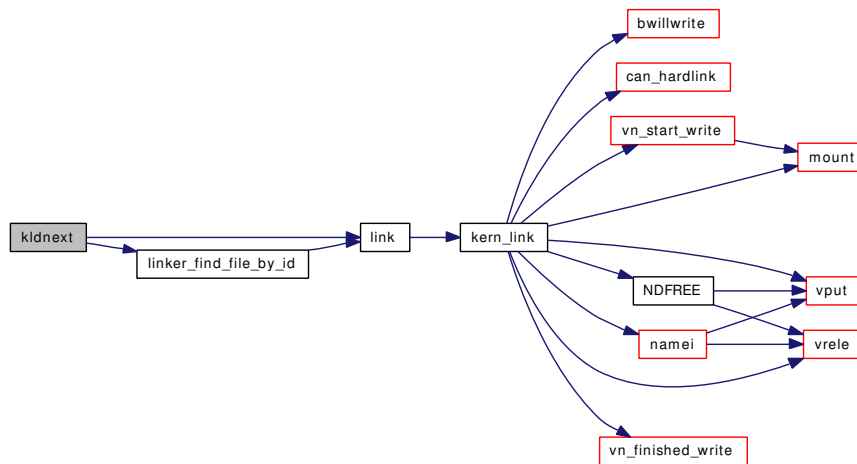


9.36.3.7 int kldnext (struct thread * td, struct kldnext_args * uap)

Definition at line 1026 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, link(), linker_files, and linker_find_file_by_id().

Here is the call graph for this function:

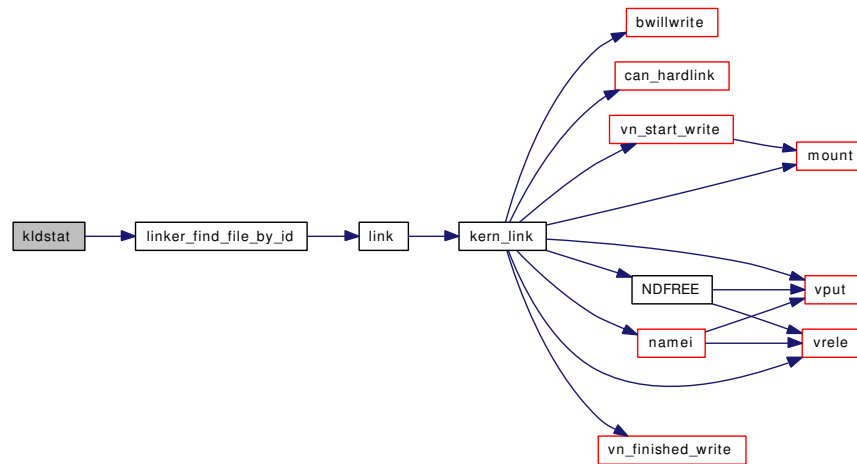


9.36.3.8 int kldstat (struct thread * *td*, struct kldstat_args * *uap*)

Definition at line 1066 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, and linker_find_file_by_id().

Here is the call graph for this function:

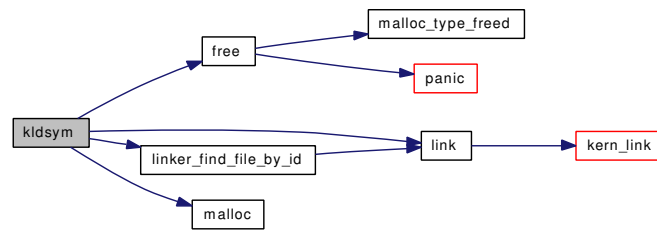


9.36.3.9 int kldsym (struct thread * *td*, struct kldsym_args * *uap*)

Definition at line 1145 of file kern_linker.c.

References free(), KLD_LOCK, KLD_UNLOCK, link(), linker_files, linker_find_file_by_id(), and malloc().

Here is the call graph for this function:

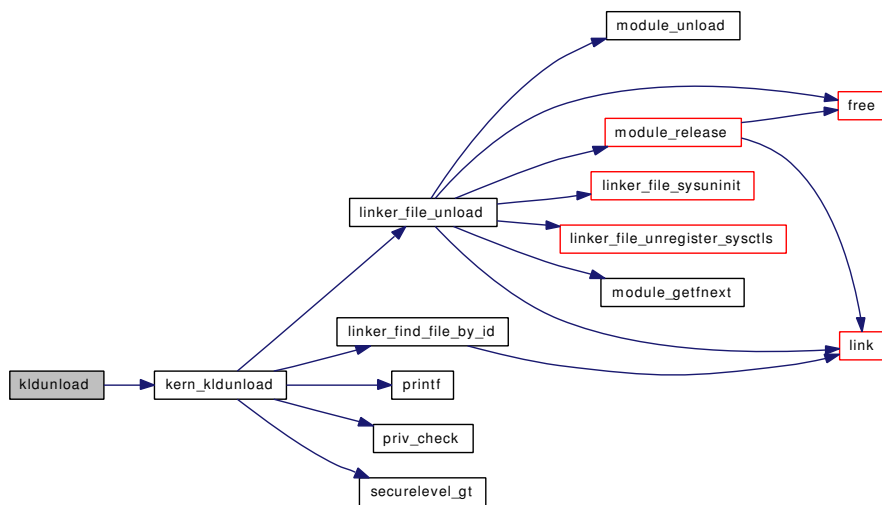


9.36.3.10 int kldunload (struct thread * td, struct kldunload_args * uap)

Definition at line 967 of file kern_linker.c.

References kern_kldunload().

Here is the call graph for this function:

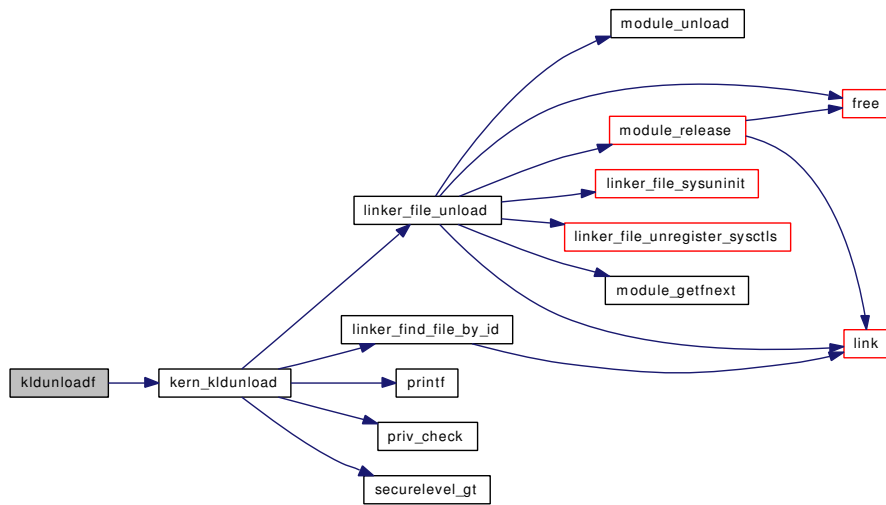


9.36.3.11 int kldunloadf (struct thread * td, struct kldunloadf_args * uap)

Definition at line 977 of file kern_linker.c.

References kern_kldunload().

Here is the call graph for this function:



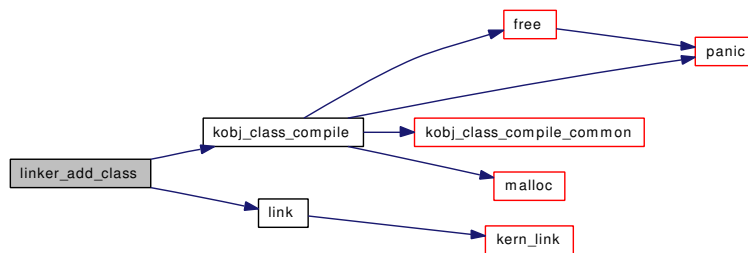
9.36.3.12 int linker_add_class(linker_class_t lc)

Definition at line 171 of file kern_linker.c.

References classes, kobj_class_compile(), link(), and linker_no_more_classes.

Referenced by link_elf_init().

Here is the call graph for this function:



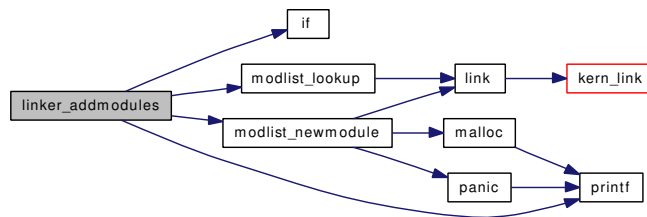
9.36.3.13 static void linker_addmodules(linker_file_t lf, struct mod_metadata ** start, struct mod_metadata ** stop, int preload) [static]

Definition at line 1256 of file kern_linker.c.

References if(), modlist_lookup(), modlist_newmodule(), and printf().

Referenced by linker_load_dependencies(), and linker_preload().

Here is the call graph for this function:



9.36.3.14 static const char * linker_basename (const char * path) [static]

Definition at line 1756 of file kern_linker.c.

Referenced by kldfind(), linker_load_module(), and linker_make_file().

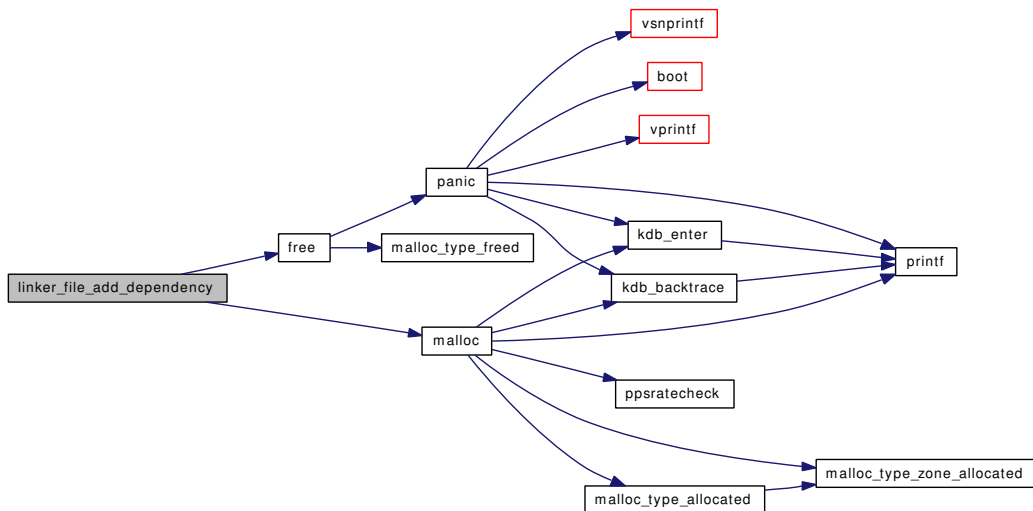
9.36.3.15 static int linker_file_add_dependency (linker_file_t file, linker_file_t dep) [static]

Definition at line 642 of file kern_linker.c.

References free(), KLD_LOCK_ASSERT, and malloc().

Referenced by linker_load_dependencies(), linker_load_module(), and linker_preload().

Here is the call graph for this function:

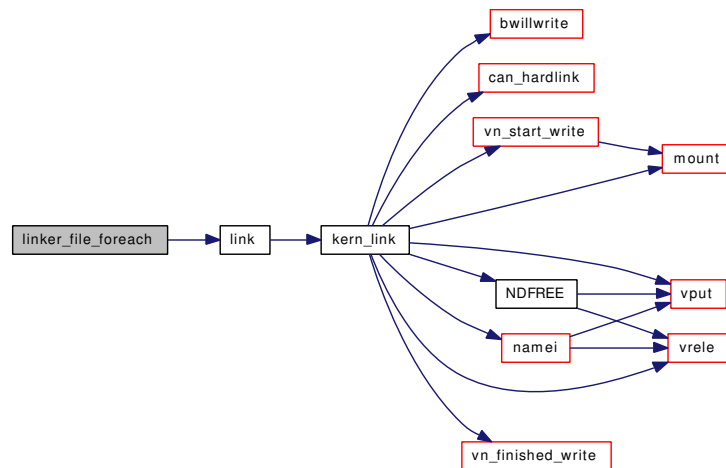


9.36.3.16 int linker_file_foreach (linker_predicate_t * predicate, void * context)

Definition at line 513 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, link(), and linker_files.

Here is the call graph for this function:



9.36.3.17 int linker_file_lookup_set (linker_file_t file, const char * name, void * firstp, void * lastp, int * countp)

Definition at line 670 of file kern_linker.c.

References KLD_LOCK, KLD_LOCKED, and KLD_UNLOCK.

Referenced by linker_file_register_modules(), linker_file_register_sysctls(), linker_file_sysinit(), linker_file_sysuninit(), linker_file_unregister_sysctls(), linker_load_dependencies(), and linker_preload().

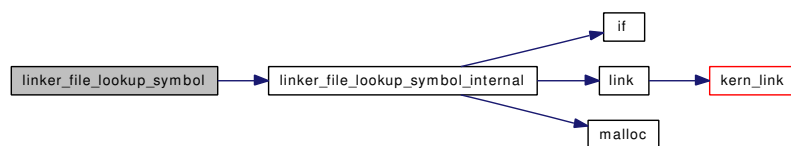
9.36.3.18 caddr_t linker_file_lookup_symbol (linker_file_t file, const char * name, int deps)

Definition at line 685 of file kern_linker.c.

References KLD_LOCK, KLD_LOCKED, KLD_UNLOCK, and linker_file_lookup_symbol_internal().

Referenced by elf_lookup(), and elf_obj_lookup().

Here is the call graph for this function:



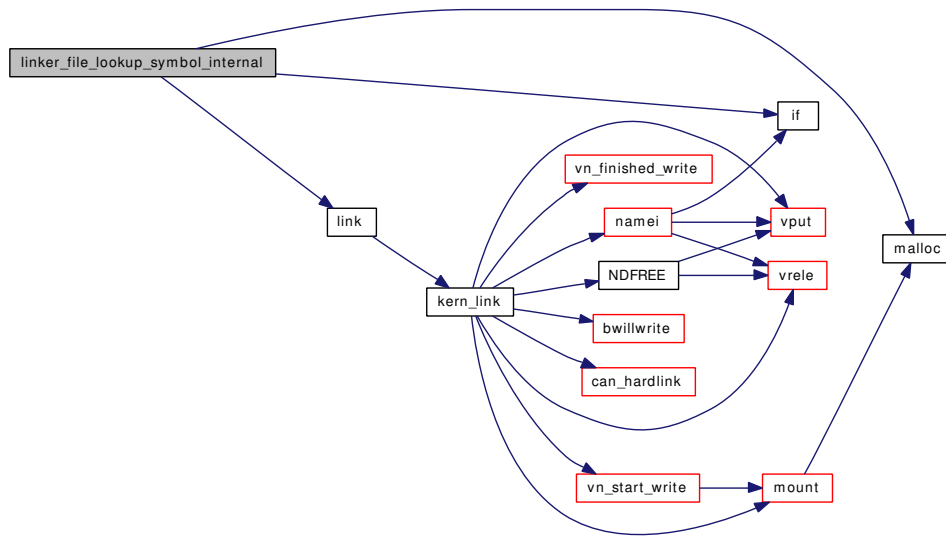
9.36.3.19 static caddr_t linker_file_lookup_symbol_internal (linker_file_t file, const char * name, int deps) [static]

Definition at line 700 of file kern_linker.c.

References if(), KLD_LOCK_ASSERT, link(), and malloc().

Referenced by linker_file_lookup_symbol().

Here is the call graph for this function:



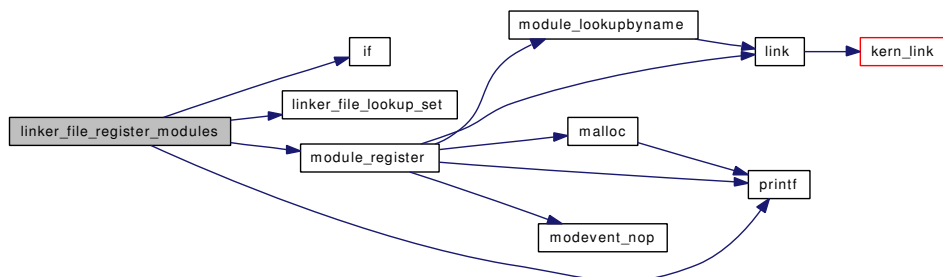
9.36.3.20 static int linker_file_register_modules (linker_file_t lf) [static]

Definition at line 313 of file kern_linker.c.

References if(), linker_file_lookup_set(), linker_kernel_file, module_register(), and printf().

Referenced by linker_init_kernel_modules(), linker_load_file(), and linker_preload().

Here is the call graph for this function:



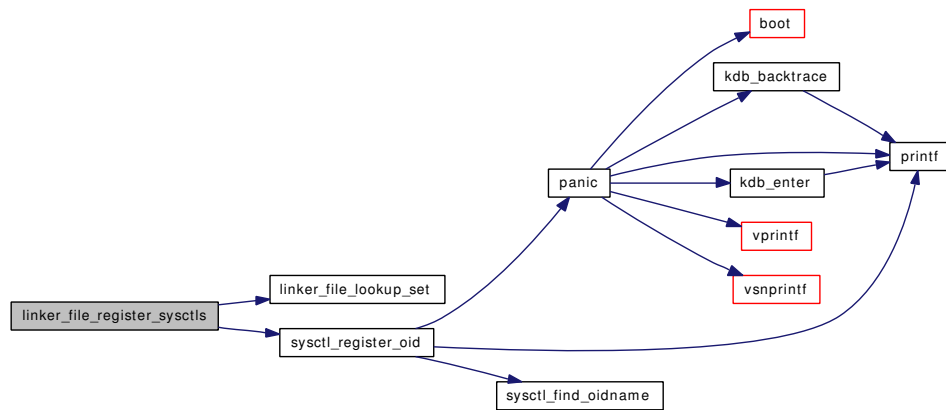
9.36.3.21 static void linker_file_register_sysctls (linker_file_t lf) [static]

Definition at line 278 of file kern_linker.c.

References Giant, linker_file_lookup_set(), and sysctl_register_oid().

Referenced by linker_load_file(), and linker_preload().

Here is the call graph for this function:



9.36.3.22 static void linker_file_sysinit (linker_file_t lf) [static]

Definition at line 188 of file kern_linker.c.

References Giant, linker_file_lookup_set(), and sysinit.

Referenced by linker_load_file().

Here is the call graph for this function:



9.36.3.23 static void linker_file_sysuninit (linker_file_t lf) [static]

Definition at line 232 of file kern_linker.c.

References Giant, linker_file_lookup_set(), and sysinit.

Referenced by linker_file_unload().

Here is the call graph for this function:



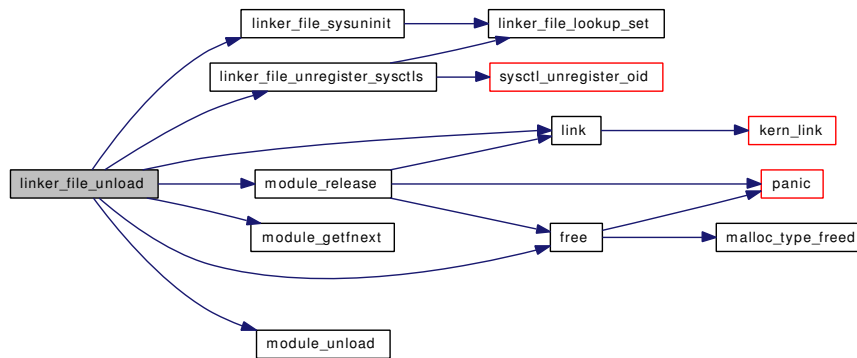
9.36.3.24 int linker_file_unload (linker_file_t file, int flags)

Definition at line 555 of file kern_linker.c.

References found_modules, free(), KLD_LOCK_ASSERT, link(), linker_file_sysuninit(), linker_file_unregister_sysctls(), linker_files, module_getfnnext(), module_release(), module_unload(), and securelevel.

Referenced by kern_kldunload(), link_elf_link_preload(), link_elf_load_file(), linker_load_file(), linker_load_module(), linker_preload(), and linker_release_module().

Here is the call graph for this function:



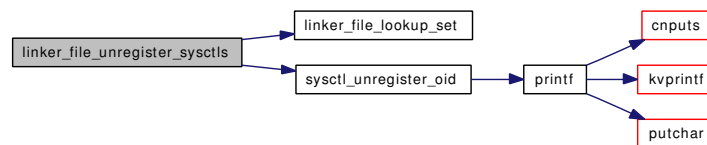
9.36.3.25 static void linker_file_unregister_sysctls (linker_file_t lf) [static]

Definition at line 296 of file kern_linker.c.

References Giant, linker_file_lookup_set(), and sysctl_unregister_oid().

Referenced by linker_file_unload().

Here is the call graph for this function:



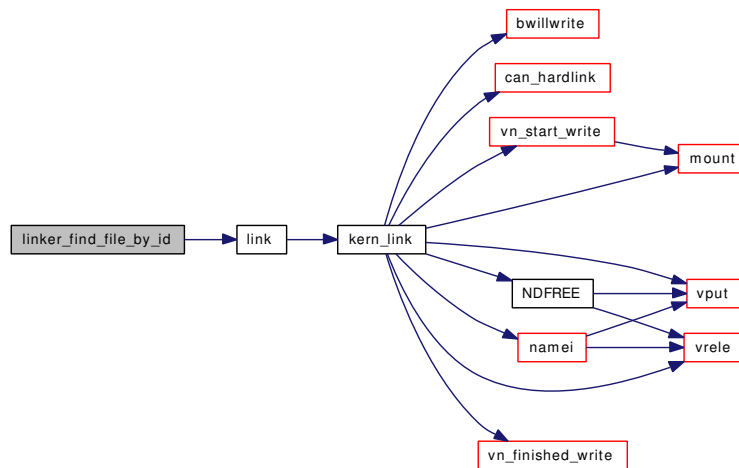
9.36.3.26 static linker_file_t linker_find_file_by_id (int fileid) [static]

Definition at line 501 of file kern_linker.c.

References KLD_LOCK_ASSERT, link(), and linker_files.

Referenced by kern_kldunload(), kldfirstmod(), kldnext(), kldstat(), and kldsymb().

Here is the call graph for this function:



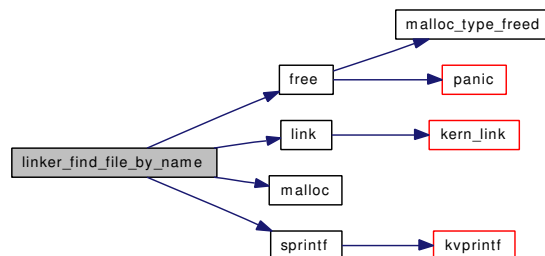
9.36.3.27 static linker_file_t linker_find_file_by_name(const char * *filename*) [static]

Definition at line 481 of file kern_linker.c.

References free(), KLD_LOCK_ASSERT, link(), linker_files, malloc(), and sprintf().

Referenced by kldfind(), linker_load_file(), and linker_load_module().

Here is the call graph for this function:



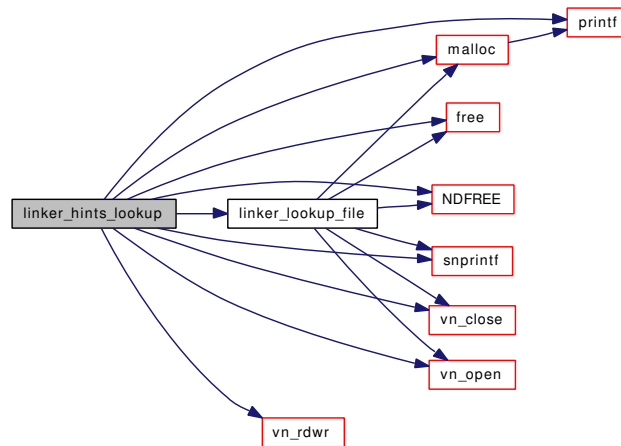
9.36.3.28 static char* linker_hints_lookup(const char * *path*, int *pathlen*, const char * *modname*, int *modnamelen*, struct mod_depend * *verinfo*) [static]

Definition at line 1572 of file kern_linker.c.

References free(), INT_ALIGN, linker_hintfile, linker_lookup_file(), malloc(), NDFREE(), printf(), sprintf(), td, vn_close(), vn_open(), and vn_rdwr().

Referenced by linker_search_module().

Here is the call graph for this function:

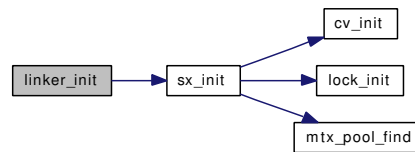


9.36.3.29 static void linker_init (void * arg) [static]

Definition at line 151 of file kern_linker.c.

References classes, kld_sx, linker_files, and sx_init().

Here is the call graph for this function:

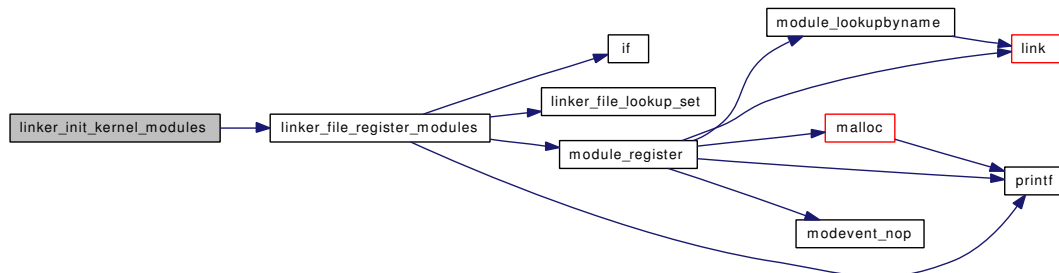


9.36.3.30 static void linker_init_kernel_modules (void) [static]

Definition at line 354 of file kern_linker.c.

References linker_file_register_modules(), and linker_kernel_file.

Here is the call graph for this function:



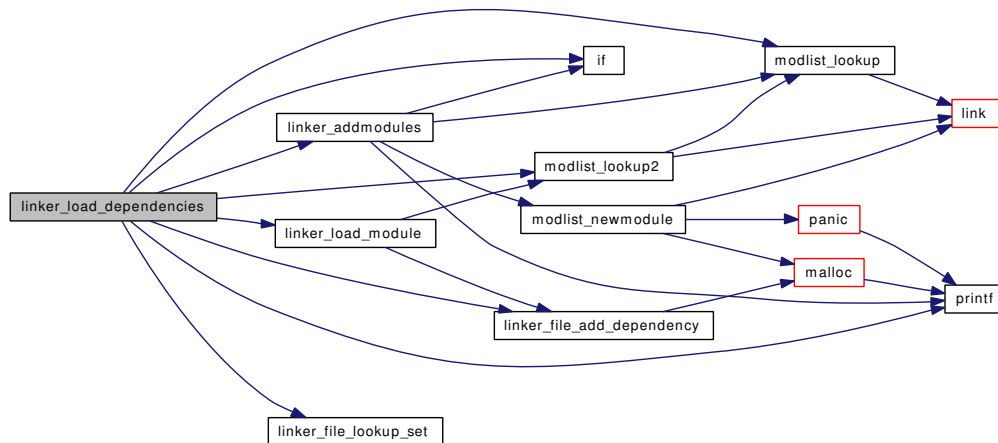
9.36.3.31 int linker_load_dependencies (linker_file_t lf)

Definition at line 1903 of file kern_linker.c.

References if(), KLD_LOCK_ASSERT, linker_addmodules(), linker_file_add_dependency(), linker_file_lookup_set(), linker_kernel_file, linker_load_module(), modlist_lookup(), modlist_lookup2(), and printf().

Referenced by link_elf_load_file().

Here is the call graph for this function:



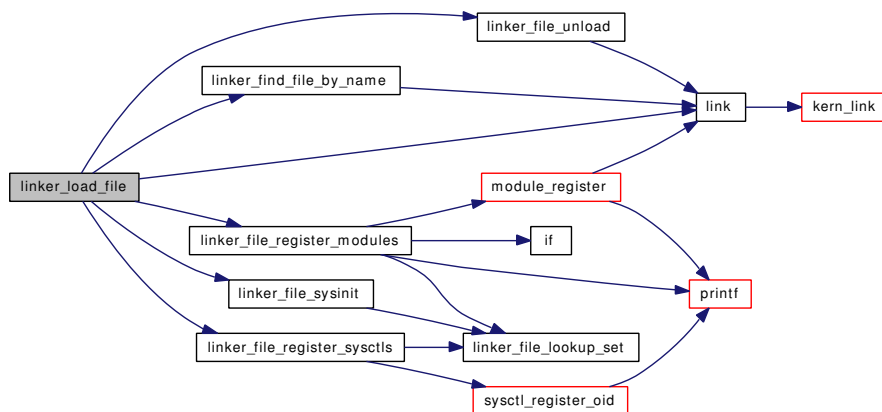
9.36.3.32 static int linker_load_file (const char *filename, linker_file_t *result) [static]

Definition at line 363 of file kern_linker.c.

References classes, KLD_LOCK, KLD_LOCK_ASSERT, KLD_UNLOCK, link(), linker_file_register_modules(), linker_file_register_sysctls(), linker_file_sysinit(), linker_file_unload(), linker_find_file_by_name(), and securelevel.

Referenced by linker_load_module().

Here is the call graph for this function:



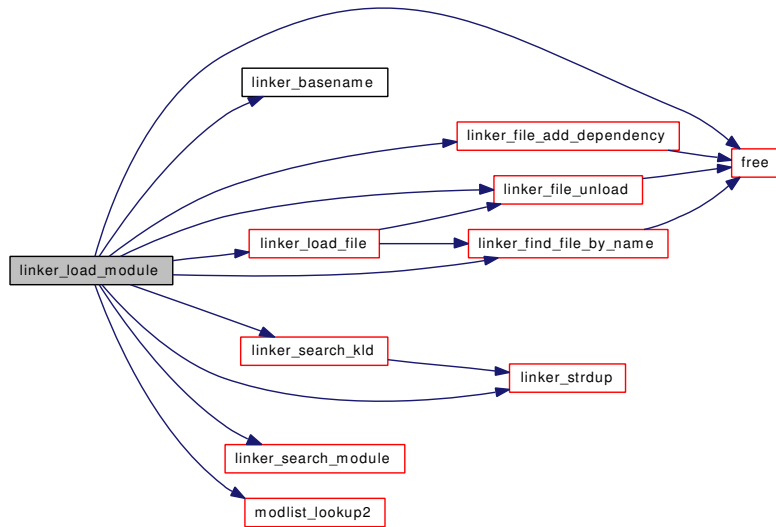
9.36.3.33 `static int linker_load_module (const char * kldname, const char * modname, struct linker_file * parent, struct mod_depend * verinfo, struct linker_file ** lfpp)` [static]

Definition at line 1833 of file kern_linker.c.

References free(), KLD_LOCK_ASSERT, linker_basename(), linker_file_add_dependency(), linker_file_unload(), linker_find_file_by_name(), linker_load_file(), linker_search_kld(), linker_search_module(), linker_strdup(), modlist_lookup2(), and rootvnode.

Referenced by kern_kldload(), link_elf_link_preload_finish(), link_elf_load_file(), linker_load_dependencies(), and linker_reference_module().

Here is the call graph for this function:



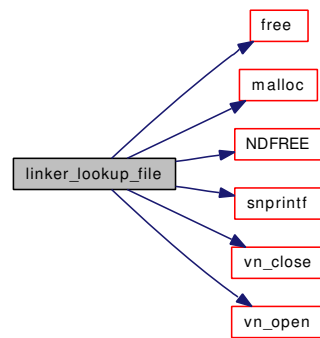
9.36.3.34 `static char* linker_lookup_file (const char * path, int pathlen, const char * name, int namelen, struct vatrr * vap)` [static]

Definition at line 1516 of file kern_linker.c.

References free(), linker_ext_list, malloc(), NDFREE(), snprintf(), td, vn_close(), and vn_open().

Referenced by linker_hints_lookup(), and linker_search_kld().

Here is the call graph for this function:



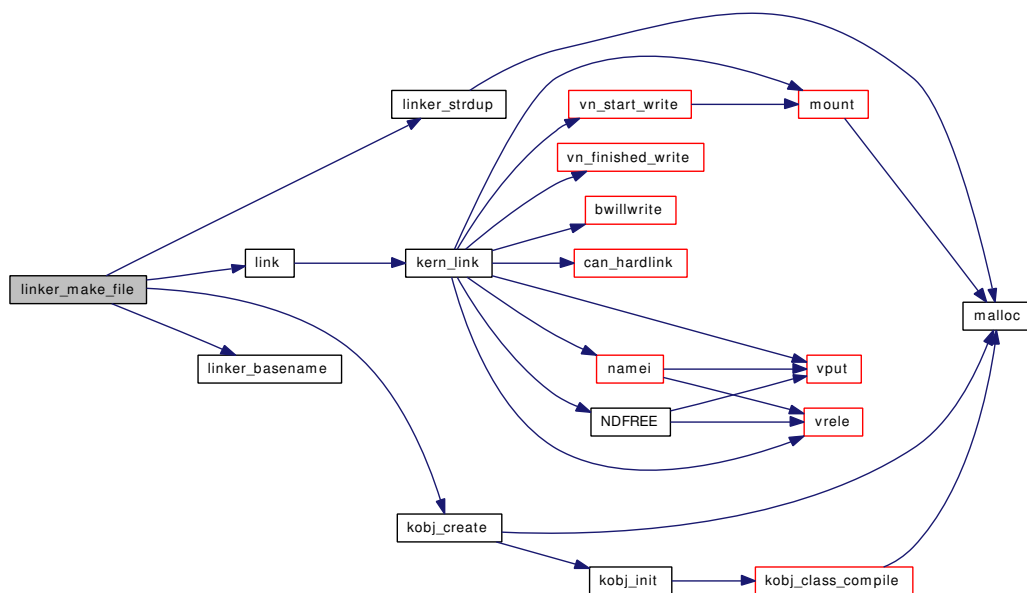
9.36.3.35 linker_file_t linker_make_file (const char * *pathname*, linker_class_t *lc*)

Definition at line 529 of file kern_linker.c.

References KLD_LOCK_ASSERT, kobj_create(), link(), linker_basename(), linker_files, LINKER_GET_NEXT_FILE_ID, and linker_strdup().

Referenced by link_elf_init(), link_elf_link_preload(), and link_elf_load_file().

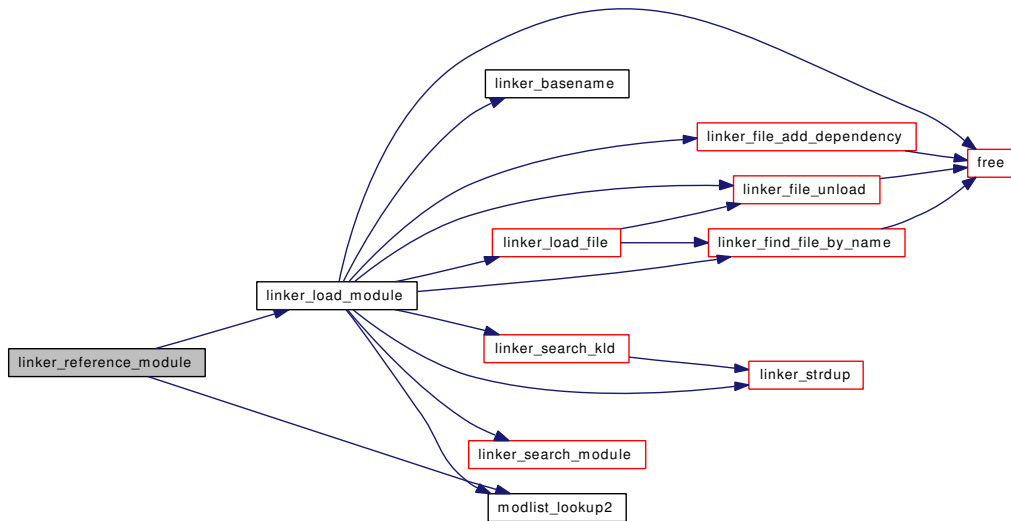
Here is the call graph for this function:



9.36.3.36 static void linker_preload (void * *arg*) [static]

Definition at line 1279 of file kern_linker.c.

References bootverbose, classes, found_modules, if(), link(), linker_addmodules(), linker_file_add_dependency(), linker_file_lookup_set(), linker_file_register_modules(), linker_file_register_sysctls(),



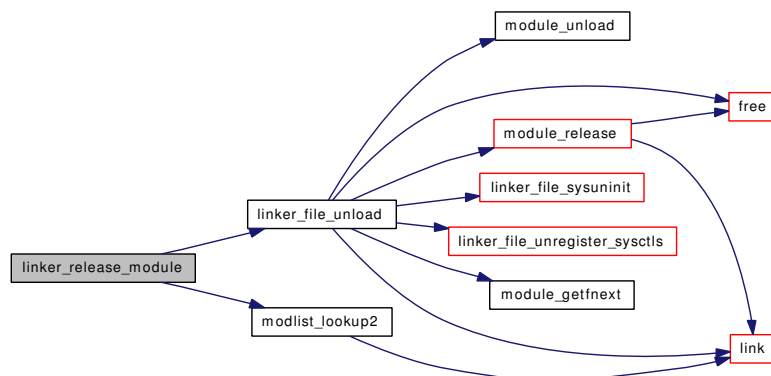
9.36.3.38 int linker_release_module (const char * *modname*, struct mod_depend * *verinfo*, linker_file_t *lf*)

Definition at line 456 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, linker_file_unload(), and modlist_lookup2().

Referenced by firmware_get(), and unloadentry().

Here is the call graph for this function:



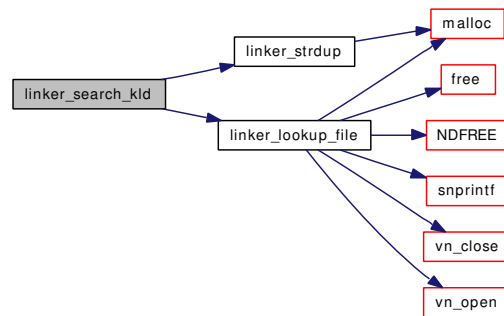
9.36.3.39 static char* linker_search_kld (const char * *name*) [static]

Definition at line 1733 of file kern_linker.c.

References linker_lookup_file(), linker_path, and linker_strdup().

Referenced by linker_load_module().

Here is the call graph for this function:



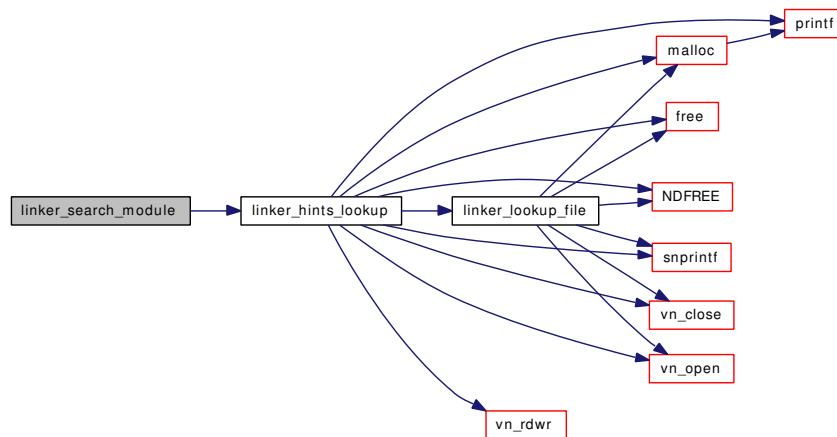
9.36.3.40 `static char* linker_search_module (const char * modname, int modnamelen, struct mod_depend * verinfo)` [static]

Definition at line 1708 of file kern_linker.c.

References linker_hints_lookup(), and linker_path.

Referenced by linker_load_module().

Here is the call graph for this function:



9.36.3.41 `static void linker_stop_class_add (void * arg)` [static]

Definition at line 162 of file kern_linker.c.

References linker_no_more_classes.

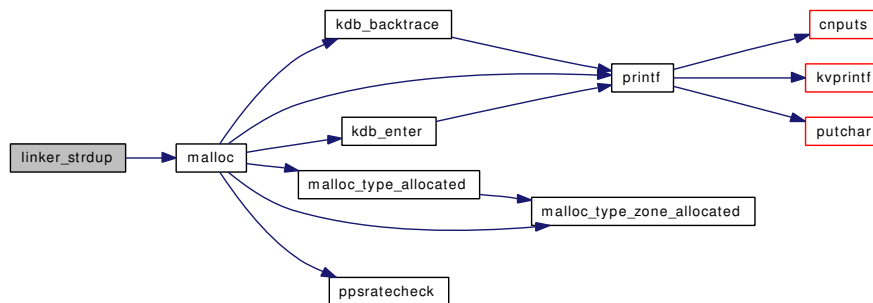
9.36.3.42 `static char* linker_strdup (const char * str)` [static]

Definition at line 141 of file kern_linker.c.

References malloc().

Referenced by linker_load_module(), linker_make_file(), and linker_search_kld().

Here is the call graph for this function:



9.36.3.43 MALLOC_DEFINE (M_LINKER, "linker", "kernel linker")

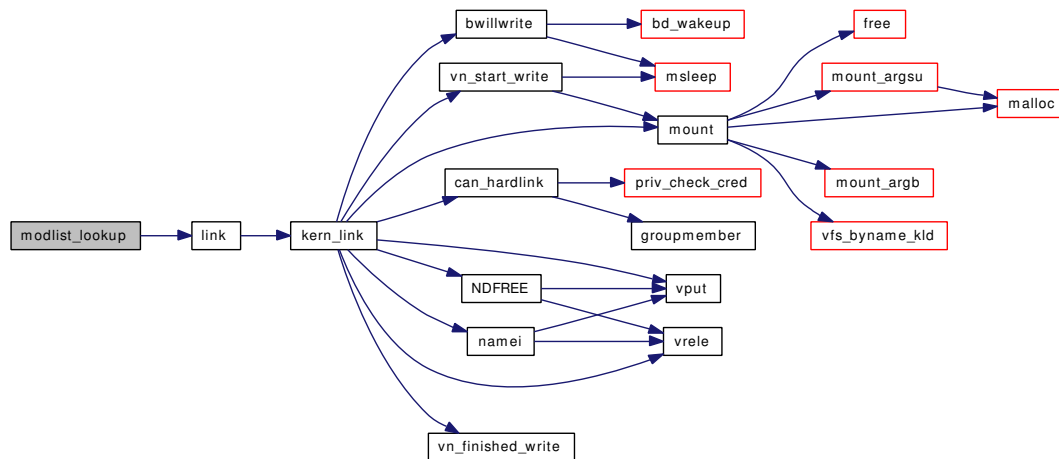
9.36.3.44 static modlist_t modlist_lookup (const char * name, int ver) [static]

Definition at line 1205 of file kern_linker.c.

References found_modules, and link().

Referenced by linker_addmodules(), linker_load_dependencies(), linker_preload(), and modlist_lookup2().

Here is the call graph for this function:



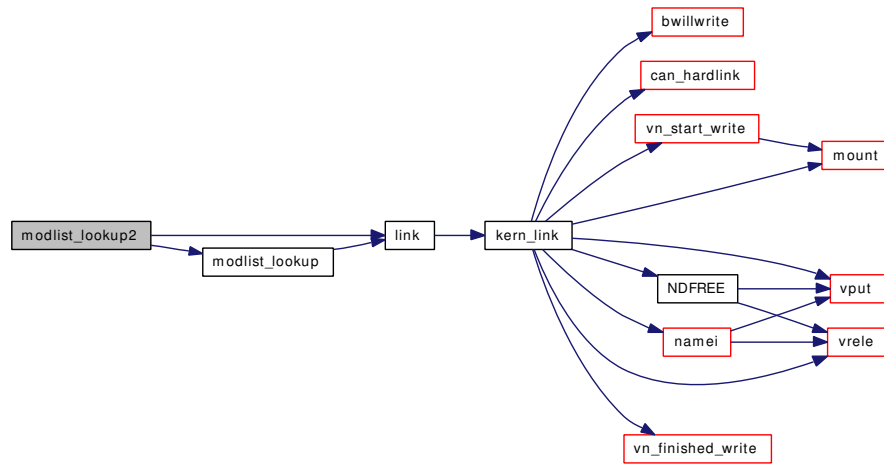
9.36.3.45 static modlist_t modlist_lookup2 (const char * name, struct mod_depend * verinfo) [static]

Definition at line 1218 of file kern_linker.c.

References found_modules, link(), and modlist_lookup().

Referenced by linker_load_dependencies(), linker_load_module(), linker_preload(), linker_reference_module(), and linker_release_module().

Here is the call graph for this function:



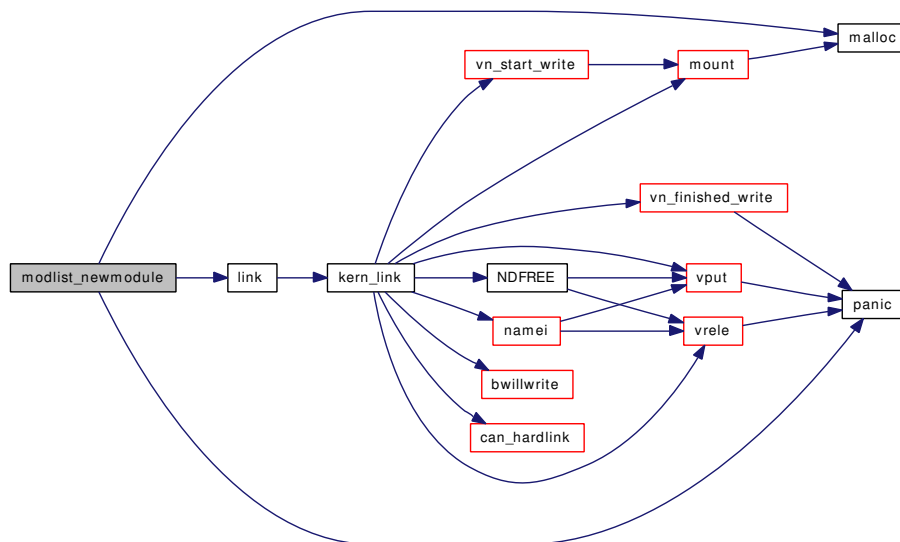
9.36.3.46 static `modlist_t` `modlist_newmodule` (`const char * modname`, `int version`, `linker_file_t container`) [static]

Definition at line 1241 of file `kern_linker.c`.

References found_modules, `link()`, `malloc()`, and `panic()`.

Referenced by `linker_addmodules()`, and `linker_preload()`.

Here is the call graph for this function:

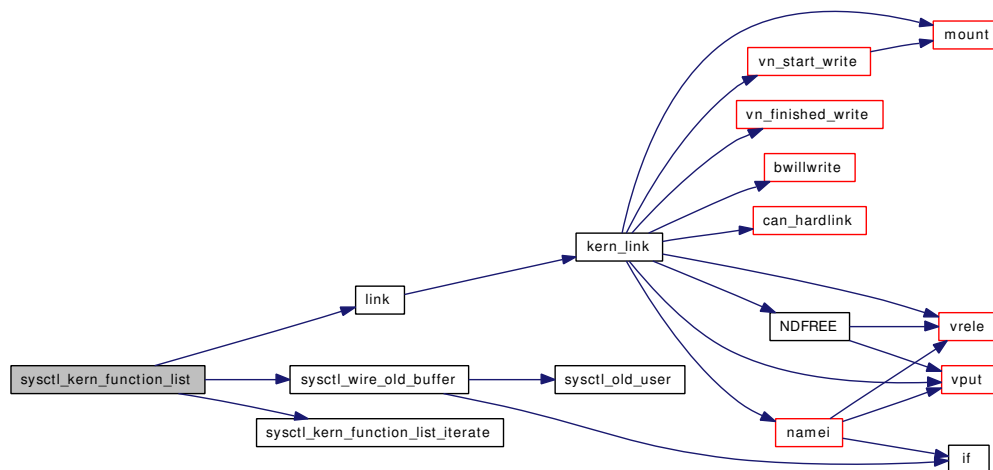


9.36.3.47 SET_DECLARE (modmetadata_set, struct mod_metadata)**9.36.3.48 static int sysctl_kern_function_list (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 1995 of file kern_linker.c.

References KLD_LOCK, KLD_UNLOCK, link(), linker_files, sysctl_kern_function_list_iterate(), and sysctl_wire_old_buffer().

Here is the call graph for this function:

**9.36.3.49 static int sysctl_kern_function_list_iterate (const char * name, void * opaque) [static]**

Definition at line 1982 of file kern_linker.c.

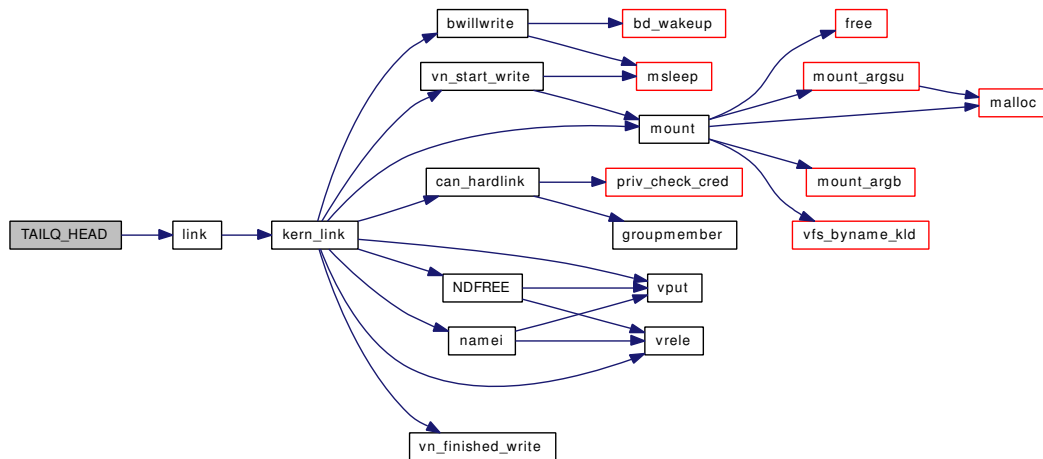
Referenced by sysctl_kern_function_list().

9.36.3.50 SYSCTL_PROC (_kern, OID_AUTO, function_list, CTLFLAG_RD, NULL, 0, sysctl_kern_function_list, "", "kernel function list")**9.36.3.51 SYSCTL_STRING (_kern, OID_AUTO, module_path, CTLFLAG_RW, linker_path, sizeof(linker_path), "module load search path")****9.36.3.52 typedef TAILQ_HEAD (modlist)**

Definition at line 121 of file kern_linker.c.

References link().

Here is the call graph for this function:



9.36.3.53 TUNABLE_STR ("module_path", linker_path, sizeof(linker_path))

9.36.4 Variable Documentation

9.36.4.1 linker_class_list_t classes [static]

Definition at line 100 of file kern_linker.c.

Referenced by linker_add_class(), linker_init(), linker_load_file(), and linker_preload().

9.36.4.2 modlisthead_t found_modules [static]

Definition at line 129 of file kern_linker.c.

Referenced by linker_file_unload(), linker_preload(), modlist_lookup(), modlist_lookup2(), and modlist_newmodule().

9.36.4.3 struct sx kld_sx [static]

Definition at line 98 of file kern_linker.c.

Referenced by linker_init().

9.36.4.4 char* linker_ext_list[] [static]

Initial value:

```

{
    "",
    ".ko",
    NULL
}

```

Definition at line 1504 of file kern_linker.c.

Referenced by linker_lookup_file().

9.36.4.5 linker_file_list_t linker_files [static]

Definition at line 101 of file kern_linker.c.

Referenced by kldnext(), kldsym(), linker_file_foreach(), linker_file_unload(), linker_find_file_by_id(), linker_find_file_by_name(), linker_init(), linker_make_file(), and sysctl_kern_function_list().

9.36.4.6 char linker_hintfile[] = "linker.hints" [static]

Definition at line 1496 of file kern_linker.c.

Referenced by linker_hints_lookup().

9.36.4.7 linker_file_t linker_kernel_file

Definition at line 96 of file kern_linker.c.

Referenced by link_elf_init(), linker_file_register_modules(), linker_init_kernel_modules(), linker_load_dependencies(), and linker_preload().

9.36.4.8 int linker_no_more_classes = 0 [static]

Definition at line 103 of file kern_linker.c.

Referenced by linker_add_class(), and linker_stop_class_add().

9.36.4.9 char linker_path[MAXPATHLEN] = "/boot/kernel;/boot/modules" [static]

Definition at line 1497 of file kern_linker.c.

Referenced by linker_search_kld(), and linker_search_module().

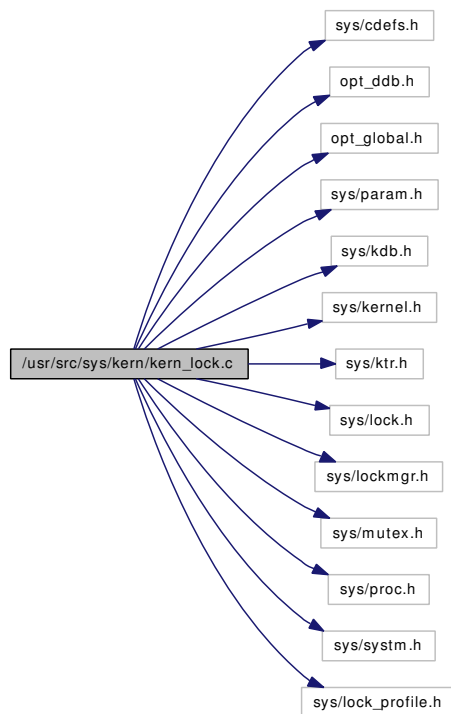
9.36.4.10 int next_file_id = 1 [static]

Definition at line 102 of file kern_linker.c.

9.37 /usr/src/sys/kern/kern_lock.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_global.h"
#include <sys/param.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/lockmgr.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/system.h>
#include <sys/lock_profile.h>
```

Include dependency graph for kern_lock.c:



Defines

- #define `COUNT(td, x)` if `((td))` `(td) → td_locks += (x)`
- #define `LK_ALL`

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/kern_lock.c,v 1.103 2006/11/13 05:41:46 kmacy Exp \$")
- static int `acquire` (struct lock **lkpp, int extflags, int wanted)
- static int `acquiredrain` (struct lock *lkp, int extflags)
- static `__inline` void `sharelock` (struct thread *td, struct lock *lkp, int incr)
- static `__inline` void `shareunlock` (struct thread *td, struct lock *lkp, int decr)
- int `_lockmgr` (struct lock *lkp, int flags, struct mtx *interlkp, struct thread *td, char *file, int line)
- void `transferlockers` (struct lock *from, struct lock *to)
- void `lockinit` (struct lock *lkp, int prio, const char *wmesg, int timo, int flags)
- void `lockdestroy` (struct lock *lkp)
- int `lockstatus` (struct lock *lkp, struct thread *td)
- int `lockcount` (struct lock *lkp)
- int `lockwaiters` (struct lock *lkp)
- void `lockmgr_printinfo` (struct lock *lkp)

Variables

- lock_class `lock_class_lockmgr`

9.37.1 Define Documentation

9.37.1.1 #define COUNT(td, x) if ((td)) (td) → td_locks += (x)

Definition at line 83 of file kern_lock.c.

Referenced by `_lockmgr()`, `sharelock()`, and `shareunlock()`.

9.37.1.2 #define LK_ALL

Value:

```
(LK_HAVE_EXCL | LK_WANT_EXCL | LK_WANT_UPGRADE | \
 LK_SHARE_NONZERO | LK_WAIT_NONZERO)
```

Definition at line 84 of file kern_lock.c.

Referenced by `acquiredrain()`.

9.37.2 Function Documentation

9.37.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_lock. c, v 1.103 2006/11/13 05:41:46 kmacy Exp \$")

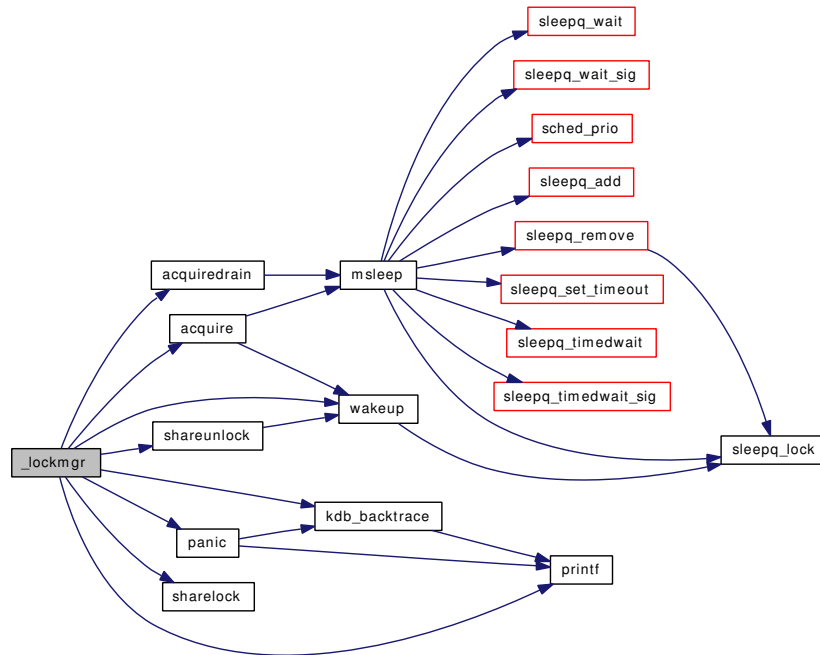
9.37.2.2 int _lockmgr (struct lock * lkp, int flags, struct mtx * interlkp, struct thread * td, char * file, int line)

Definition at line 164 of file kern_lock.c.

References `acquire()`, `acquiredrain()`, `COUNT`, `kdb_backtrace()`, `panic()`, `panicstr`, `printf()`, `sharelock()`, `shareunlock()`, and `wakeup()`.

Referenced by vop_stdlock().

Here is the call graph for this function:



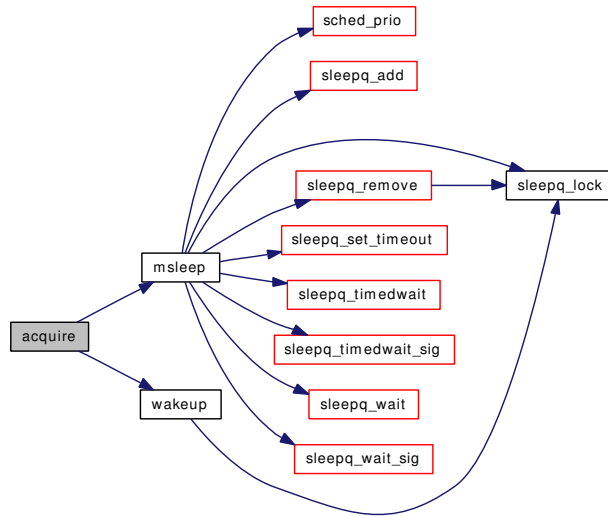
9.37.2.3 static int acquire (struct lock **lkpp, int extflags, int wanted) [static]

Definition at line 115 of file kern_lock.c.

References msleep(), and wakeup().

Referenced by _lockmgr().

Here is the call graph for this function:



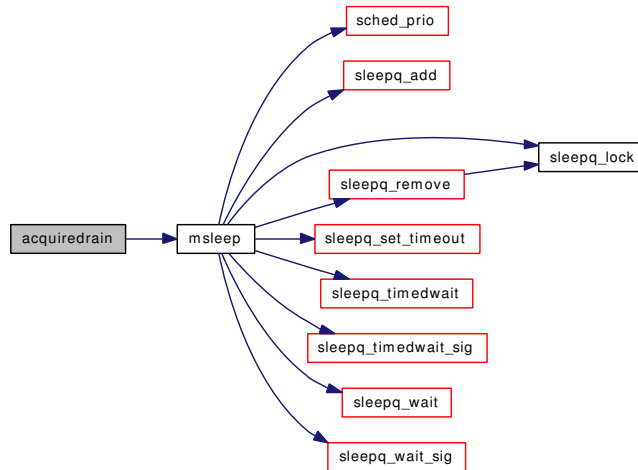
9.37.2.4 static int acquiredrain (struct lock * lkp, int extflags) [static]

Definition at line 460 of file kern_lock.c.

References LK_ALL, and msleep().

Referenced by _lockmgr().

Here is the call graph for this function:



9.37.2.5 int lockcount (struct lock * lkp)

Definition at line 582 of file kern_lock.c.

9.37.2.6 void lockdestroy (struct lock * lkp)

Definition at line 542 of file kern_lock.c.

Referenced by mount_fini(), and vdestroy().

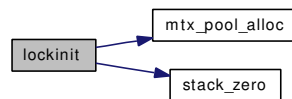
9.37.2.7 void lockinit (struct lock * lkp, int prio, const char * wmesg, int timo, int flags)

Definition at line 512 of file kern_lock.c.

References lock_class_lockmgr, mtx_pool_alloc(), mtxpool_lockbuilder, and stack_zero().

Referenced by getnewvnode(), and mount_init().

Here is the call graph for this function:



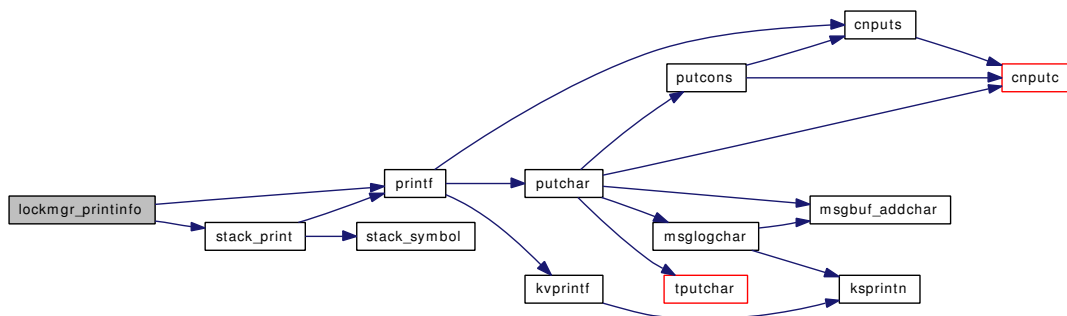
9.37.2.8 void lockmgr_printinfo (struct lock * lkp)

Definition at line 613 of file kern_lock.c.

References printf(), and stack_print().

Referenced by vn_printf().

Here is the call graph for this function:



9.37.2.9 int lockstatus (struct lock * lkp, struct thread * td)

Definition at line 554 of file kern_lock.c.

References kdb_active.

Referenced by vop_stdislocked().

9.37.2.10 `int lockwaiters (struct lock * lkp)`

Definition at line 597 of file kern_lock.c.

9.37.2.11 `static __inline void sharelock (struct thread * td, struct lock * lkp, int incr)` [static]

Definition at line 91 of file kern_lock.c.

References COUNT.

Referenced by _lockmgr().

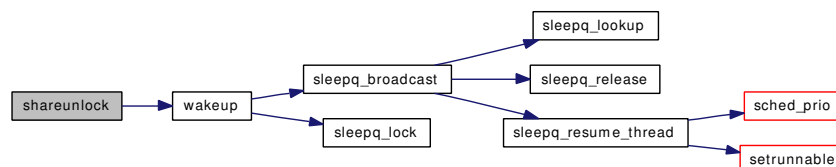
9.37.2.12 `static __inline void shareunlock (struct thread * td, struct lock * lkp, int decr)`
[static]

Definition at line 98 of file kern_lock.c.

References COUNT, and wakeup().

Referenced by _lockmgr().

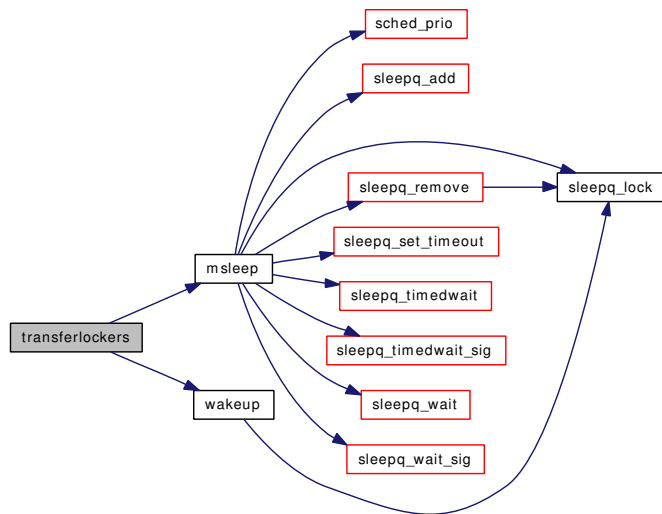
Here is the call graph for this function:

**9.37.2.13** `void transferlockers (struct lock * from, struct lock * to)`

Definition at line 484 of file kern_lock.c.

References `msleep()`, and `wakeup()`.

Here is the call graph for this function:



9.37.3 Variable Documentation

9.37.3.1 struct lock_class [lock_class_lockmgr](#)

Initial value:

```

{
    "lockmgr",
    LC_SLEEPLOCK | LC_SLEEPABLE | LC_RECURSABLE | LC_UPGRADABLE,
}

```

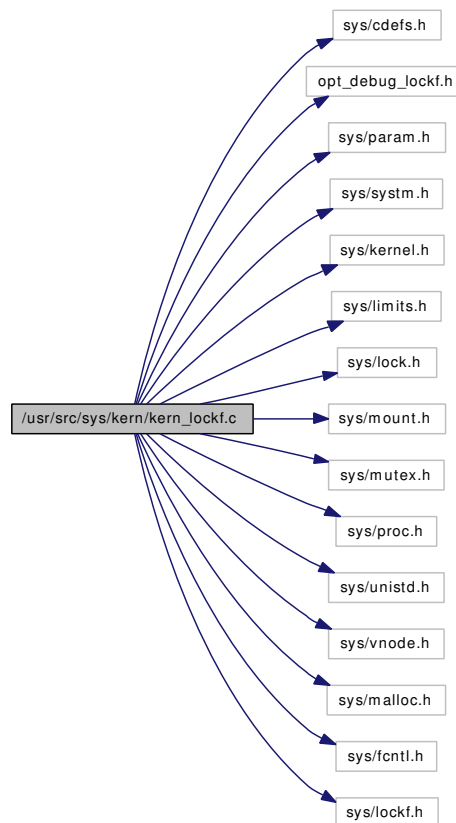
Definition at line 69 of file kern_lock.c.

Referenced by lockinit().

9.38 /usr/src/sys/kern/kern_lockf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_debug_lockf.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <sys/malloc.h>
#include <sys/fcntl.h>
#include <sys/lockf.h>
```

Include dependency graph for kern_lockf.c:



Defines

- #define `NOLOCKF` (struct lockf *)0
- #define `SELF` 0x1
- #define `OTHERS` 0x2

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_lockf.c,v 1.54 2005/03/29 08:13:01 phk Exp \$")
- `MALLOC_DEFINE` (M_LOCKF,"lockf","Byte-range locking structures")
- static int `lf_clearlock` (struct lockf *)
- static int `lf_findoverlap` (struct lockf *, struct lockf *, int, struct lockf ***, struct lockf **)
- static struct lockf * `lf_getblock` (struct lockf *)
- static int `lf_getlock` (struct lockf *, struct flock *)
- static int `lf_setlock` (struct lockf *)
- static void `lf_split` (struct lockf *, struct lockf *)
- static void `lf_wakelock` (struct lockf *)
- int `lf_advlock` (struct vop_advlock_args *ap, struct lockf **head, u_quad_t size)

Variables

- static int `maxlockdepth` = MAXDEPTH

9.38.1 Define Documentation

9.38.1.1 #define NOLOCKF (struct lockf *)0

Definition at line 73 of file kern_lockf.c.

Referenced by lf_clearlock(), lf_findoverlap(), lf_getblock(), lf_setlock(), and lf_wakelock().

9.38.1.2 #define OTHERS 0x2

Definition at line 75 of file kern_lockf.c.

Referenced by lf_findoverlap(), and lf_getblock().

9.38.1.3 #define SELF 0x1

Definition at line 74 of file kern_lockf.c.

Referenced by lf_clearlock(), lf_findoverlap(), and lf_setlock().

9.38.2 Function Documentation

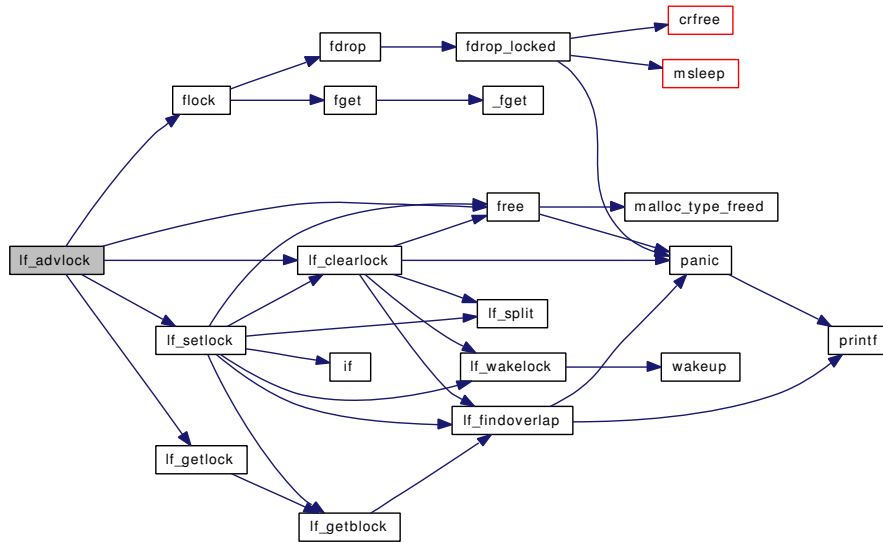
9.38.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_lockf.c, v 1.54 2005/03/29 08:13:01 phk Exp \$")

9.38.2.2 int lf_advlock (struct vop_advlock_args *ap, struct lockf **head, u_quad_t size)

Definition at line 94 of file kern_lockf.c.

References flock(), free(), Giant, If_clearlock(), If_getlock(), and If_setlock().

Here is the call graph for this function:



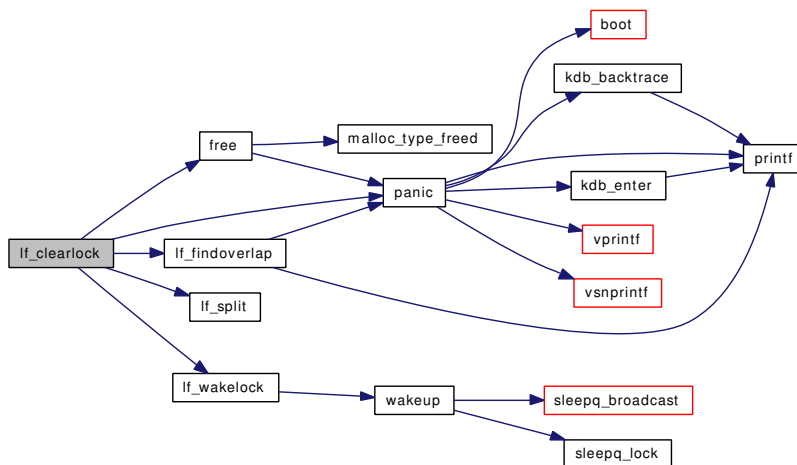
9.38.2.3 static int If_clearlock (struct lockf *) [static]

Definition at line 474 of file kern_lockf.c.

References free(), If_findoverlap(), If_split(), If_wakelock(), NOLOCKF, panic(), and SELF.

Referenced by If_advlock(), and If_setlock().

Here is the call graph for this function:



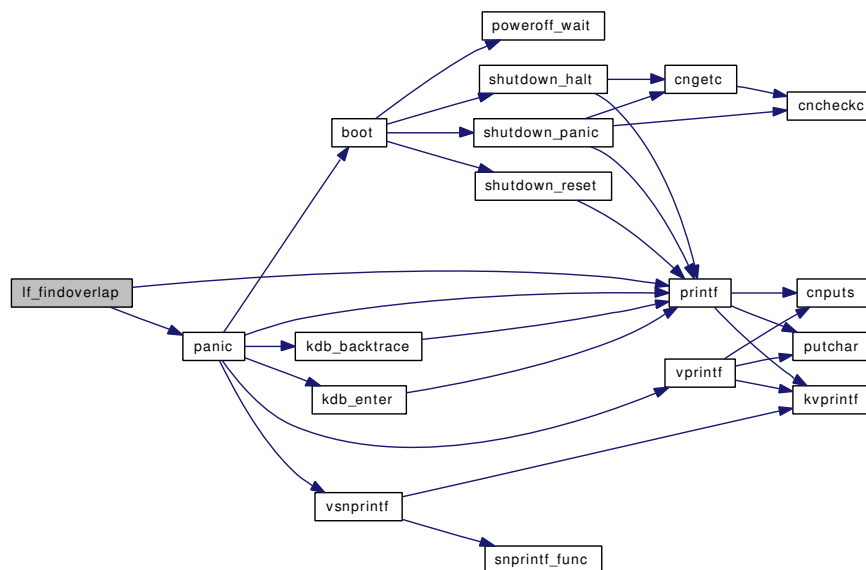
9.38.2.4 `static int If_findoverlap (struct lockf *, struct lockf *, int, struct lockf ***, struct lockf **)` `[static]`

Definition at line 607 of file kern_lockf.c.

References NOLOCKF, OTHERS, panic(), printf(), and SELF.

Referenced by If_clearlock(), If_getblock(), and If_setlock().

Here is the call graph for this function:



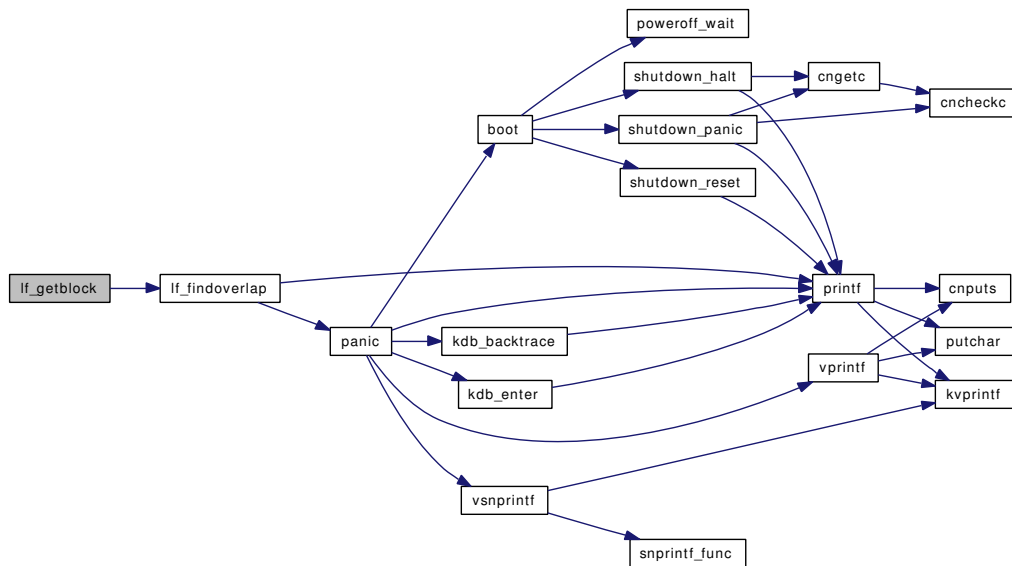
9.38.2.5 `static struct lockf * If_getblock (struct lockf *)` `[static]`

Definition at line 577 of file kern_lockf.c.

References If_findoverlap(), NOLOCKF, and OTHERS.

Referenced by If_getlock(), and If_setlock().

Here is the call graph for this function:



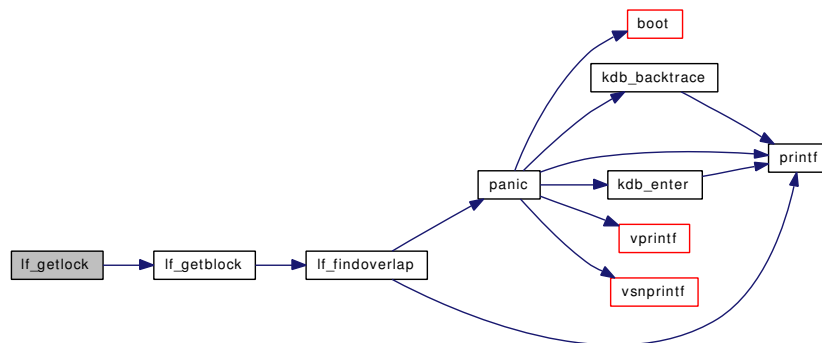
9.38.2.6 static int lf_getlock (struct lockf *, struct flock *) [static]

Definition at line 543 of file kern_lockf.c.

References lf_getblock().

Referenced by lf_advlock().

Here is the call graph for this function:



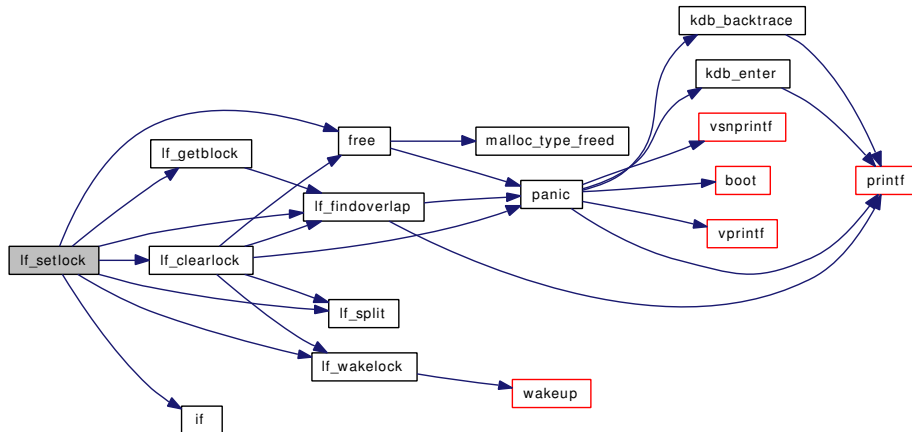
9.38.2.7 static int lf_setlock (struct lockf *) [static]

Definition at line 225 of file kern_lockf.c.

References free(), if(), lf_clearlock(), lf_findoverlap(), lf_getblock(), lf_split(), lf_wakelock(), maxlock-depth, NOLOCKF, sched_lock, SELF, and td.

Referenced by lf_advlock().

Here is the call graph for this function:



9.38.2.8 static void If_split (struct lockf *, struct lockf *) [static]

Definition at line 717 of file kern_lockf.c.

Referenced by If_clearlock(), and If_setlock().

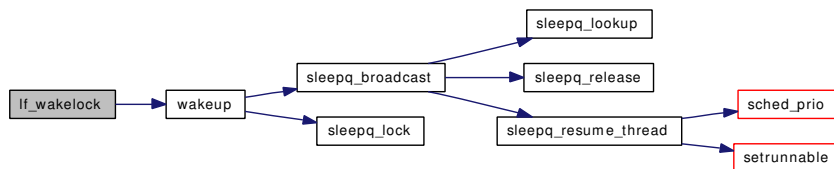
9.38.2.9 static void If_wakelock (struct lockf *) [static]

Definition at line 764 of file kern_lockf.c.

References NOLOCKF, and wakeup().

Referenced by If_clearlock(), and If_setlock().

Here is the call graph for this function:



9.38.2.10 MALLOC_DEFINE (M_LOCKF, "lockf", "Byte-range locking structures")

9.38.3 Variable Documentation

9.38.3.1 int maxlockdepth = MAXDEPTH [static]

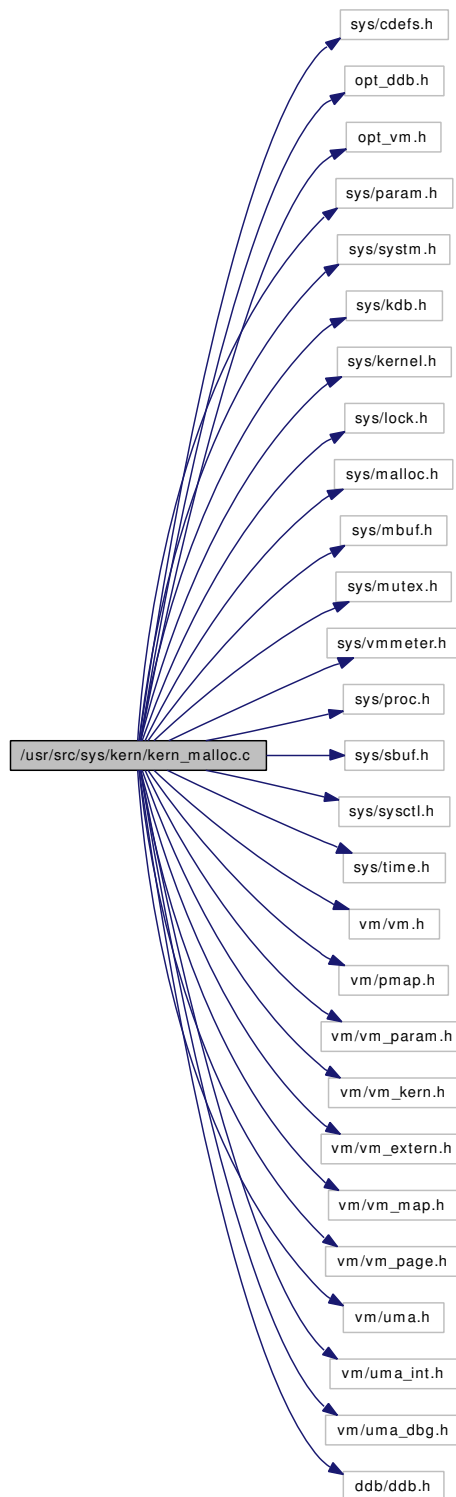
Definition at line 58 of file kern_lockf.c.

Referenced by If_setlock().

9.39 /usr/src/sys/kern/kern_malloc.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_vm.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/mutex.h>
#include <sys/vmmeter.h>
#include <sys/proc.h>
#include <sys/sbuf.h>
#include <sys/sysctl.h>
#include <sys/time.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_param.h>
#include <vm/vm_kern.h>
#include <vm/vm_extern.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/uma.h>
#include <vm/uma_int.h>
#include <vm/uma_dbg.h>
#include <ddb/ddb.h>
```

Include dependency graph for kern_malloc.c:



Defines

- #define [REALLOC_FRACTION](#) 1
- #define [KMEM_ZSHIFT](#) 4

- #define [KMEM_ZBASE](#) 16
- #define [KMEM_ZMASK](#) (KMEM_ZBASE - 1)
- #define [KMEM_ZMAX](#) PAGE_SIZE
- #define [KMEM_ZSIZE](#) (KMEM_ZMAX >> KMEM_ZSHIFT)

Functions

- [__FBSDDID](#) ("\$FreeBSD: src/sys/kern/kern_malloc.c,v 1.156 2006/10/26 10:17:13 rwatson Exp \$")
- [MALLOC_DEFINE](#) (M_CACHE,"cache","Various Dynamically allocated caches")
- [MALLOC_DEFINE](#) (M_DEVBUF,"devbuf","[device](#) driver memory")
- [MALLOC_DEFINE](#) (M_TEMP,"temp","misc temporary data buffers")
- [MALLOC_DEFINE](#) (M_IP6OPT,"ip6opt","IPv6 options")
- [MALLOC_DEFINE](#) (M_IP6NDP,"ip6ndp","IPv6 Neighbor Discovery")
- static void [kmeminit](#) (void *)
- static [MALLOC_DEFINE](#) (M_FREE,"free","should be on free list")
- [SYSCTL_UINT](#) (_vm, OID_AUTO, kmem_size, CTLFLAG_RD,&[vm_kmem_size](#), 0,"Size of kernel memory")
- [SYSCTL_UINT](#) (_vm, OID_AUTO, kmem_size_max, CTLFLAG_RD,&[vm_kmem_size_max](#), 0,"Maximum size of kernel memory")
- [SYSCTL_UINT](#) (_vm, OID_AUTO, kmem_size_scale, CTLFLAG_RD,&[vm_kmem_size_scale](#), 0,"Scale factor for kernel memory size")
- static int [sysctl_kern_malloc_stats](#) (SYSCTL_HANDLER_ARGS)
- int [malloc_last_fail](#) (void)
- static void [malloc_type_zone_allocated](#) (struct malloc_type *mtp, unsigned long size, int zindx)
- void [malloc_type_allocated](#) (struct malloc_type *mtp, unsigned long size)
- void [malloc_type_freed](#) (struct malloc_type *mtp, unsigned long size)
- void * [malloc](#) (unsigned long size, struct malloc_type *mtp, int flags)
- void [free](#) (void *addr, struct malloc_type *mtp)
- void * [realloc](#) (void *addr, unsigned long size, struct malloc_type *mtp, int flags)
- void * [reallocf](#) (void *addr, unsigned long size, struct malloc_type *mtp, int flags)
- void [malloc_init](#) (void *data)
- void [malloc_uninit](#) (void *data)
- malloc_type * [malloc_desc2type](#) (const char *desc)
- [SYSCTL_PROC](#) (_kern, OID_AUTO, malloc_stats, CTLFLAG_RD|CTLTYPE_STRUCT, 0, 0, sysctl_kern_malloc_stats,"s,malloc_type_ustats","Return malloc types")
- [SYSCTL_INT](#) (_kern, OID_AUTO, malloc_count, CTLFLAG_RD,&[kmemcount](#), 0,"Count of kernel malloc types")

Variables

- static struct malloc_type * [kmemstatistics](#)
- static char * [kmembase](#)
- static char * [kmemlimit](#)
- static int [kmemcount](#)
- static u_int8_t [kmemsize](#) [KMEM_ZSIZE+1]
- struct {
 - int [kz_size](#)
 - char * [kz_name](#)
 - uma_zone_t [kz_zone](#)
 } [kmemzones](#) []

- static uma_zone_t [mt_zone](#)
- u_int [vm_kmem_size](#)
- u_int [vm_kmem_size_max](#)
- u_int [vm_kmem_size_scale](#)
- mtx [malloc_mtx](#)
- static time_t [t_malloc_fail](#)

9.39.1 Define Documentation

9.39.1.1 #define KMEM_ZBASE 16

Definition at line 120 of file kern_malloc.c.

Referenced by kmeminit(), and malloc().

9.39.1.2 #define KMEM_ZMASK (KMEM_ZBASE - 1)

Definition at line 121 of file kern_malloc.c.

Referenced by malloc().

9.39.1.3 #define KMEM_ZMAX PAGE_SIZE

Definition at line 123 of file kern_malloc.c.

Referenced by malloc().

9.39.1.4 #define KMEM_ZSHIFT 4

Definition at line 119 of file kern_malloc.c.

Referenced by kmeminit(), and malloc().

9.39.1.5 #define KMEM_ZSIZE (KMEM_ZMAX >> KMEM_ZSHIFT)

Definition at line 124 of file kern_malloc.c.

9.39.1.6 #define REALLOC_FRACTION 1

Definition at line 96 of file kern_malloc.c.

Referenced by realloc().

9.39.2 Function Documentation

9.39.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_malloc.c, v 1.156 2006/10/26 10:17:13 rwatson Exp \$")

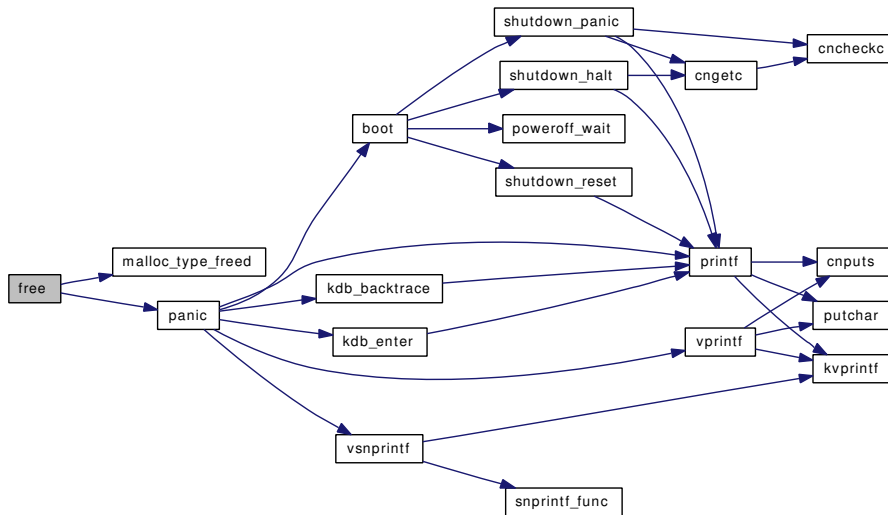
9.39.2.2 void free (void * *addr*, struct malloc_type * *mtp*)

Definition at line 391 of file kern_malloc.c.

References malloc_type_freed(), and panic().

Referenced by __mnt_vnode_first(), __mnt_vnode_markerfree(), accept1(), allocbuf(), alq_close(), bind(), blist_destroy(), cblock_free_cblocks(), cf_get_method(), cf_levels_method(), clone_cleanup(), cluster_write(), connect(), constty_clear(), copyiniov(), copyinuio(), coredump(), cpufreq_detach(), cpufreq_dup_set(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), cpufreq_unregister(), devadded(), devaddq(), devclass_add_device(), devclass_alloc_unit(), devclass_delete_device(), device_set_desc_internal(), device_set_driver(), device_set_softc(), device_sysctl_handler(), devread(), devremoved(), do_sendfile(), eventhandler_deregister(), eventhandler_prune_list(), exec_register(), exec_unregister(), expand_name(), fdgrowtable(), fini_cdevsw(), free_mntarg(), freebsd_fixup(), freeenv(), getpeername1(), getsockname1(), hashdestroy(), huft_free(), inflate(), int_rman_release_resource(), intr_event_add_handler(), intr_event_destroy(), intr_event_remove_handler(), ioctl(), ithread_loop(), itimers_event_hook_exit(), kdb_sysctl_available(), kenv(), kern___getcwd(), kern_alternate_path(), kern_getpeername(), kern_getsockname(), kern_ptrace(), kern_select(), kldfind(), kldload(), kldsym(), kobj_class_compile(), kobj_class_free(), kobj_delete(), kqueue_expand(), lf_advlock(), lf_clearlock(), lf_setlock(), lim_free(), link_elf_load_file(), link_elf_lookup_set(), link_elf_unload_file(), linker_file_add_dependency(), linker_file_unload(), linker_find_file_by_name(), linker_hints_lookup(), linker_load_module(), linker_lookup_file(), log_console(), m_tag_free_default(), mbp_alloc_page(), mbp_destroy(), mi_startup(), module_release(), mount(), msgunload(), nmount(), poll(), preadv(), prep_cdevsw(), pstats_free(), pwritev(), readv(), realloc(), reallocf(), recvmmsg(), resource_list_delete(), resource_list_free(), resource_list_purge(), rman_fini(), rman_manage_region(), rman_reserve_resource_bound(), root_mount_rel(), sctp_generic_sendmsg(), sem_create(), sem_enter(), sem_forkhook(), sem_free(), sem_leave(), semop(), semunload(), sendmsg(), setenv(), shmexit_myhook(), shmrealloc(), shmunload(), sigacts_free(), sleepq_free(), stack_destroy(), sysctl_ctx_entry_del(), sysctl_ctx_free(), sysctl_devctl_disable(), sysctl_handle_string(), sysctl_jail_list(), sysctl_kern_malloc_stats(), sysctl_kern_proc_pathname(), sysctl_remove_oid(), sysctl_sysctl_name2oid(), SYSINIT(), sysinit_add(), taskqueue_free(), ttyrel(), turnstile_free(), uifind(), uipc_bind(), umtx_pi_unref(), umtxq_free(), unmount(), unp_connect(), unp_gc(), unp_pcblist(), unsetenv(), utrace(), uuidgen(), vfs_export(), vfs_free_addrlist(), vfs_free_netcred(), vfs_freeopt(), vfs_freeopts(), vfs_mountroot_try(), vfs_read_dirent(), vn_fullpath(), and writev().

Here is the call graph for this function:

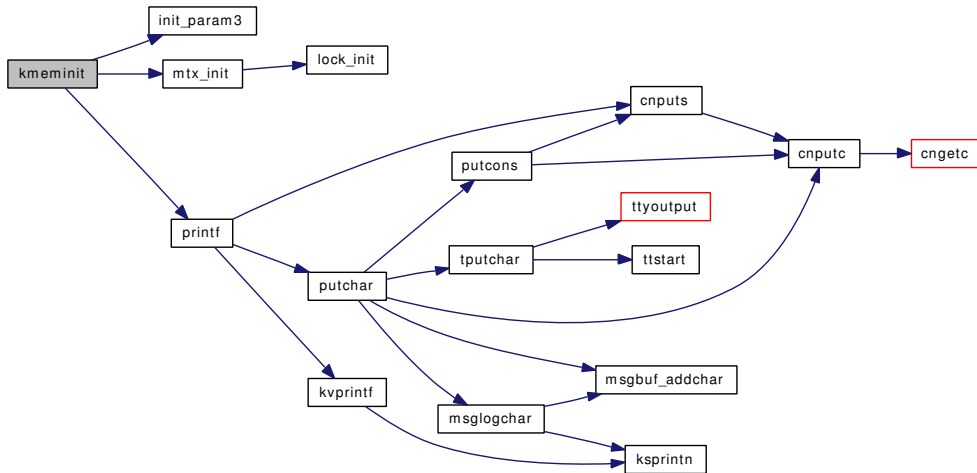


9.39.2.3 static void kmeminit (void *) [static]

Definition at line 529 of file kern_malloc.c.

References `init_param3()`, `KMEM_ZBASE`, `KMEM_ZSHIFT`, `kmemzones`, `kz_size`, `mtx_init()`, `nmbclusters`, and `printf()`.

Here is the call graph for this function:



9.39.2.4 void* malloc (unsigned long size, struct malloc_type * mtp, int flags)

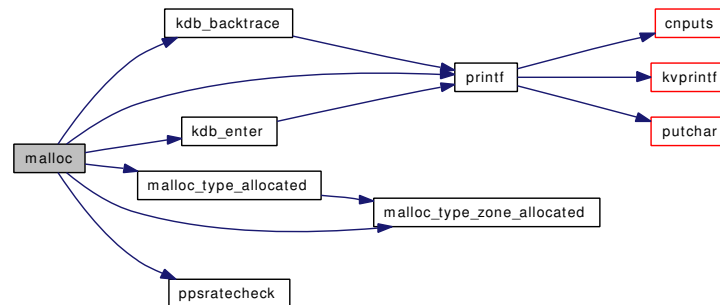
Definition at line 294 of file `kern_malloc.c`.

References `kdb_backtrace()`, `kdb_enter()`, `KMEM_ZBASE`, `KMEM_ZMASK`, `KMEM_ZMAX`, `KMEM_ZSHIFT`, `kmemzones`, `malloc_type_allocated()`, `malloc_type_zone_allocated()`, `ppsratecheck()`, `printf()`, and `time_uptime`.

Referenced by `__mnt_vnode_first()`, `_taskqueue_create()`, `allocbuf()`, `alq_open()`, `blist_create()`, `cblock_alloc_cblocks()`, `cf_get_method()`, `cf_levels_method()`, `clone_setup()`, `cloneuio()`, `cluster_collectbufs()`, `constty_set()`, `copyiniouv()`, `copyinuio()`, `coredump()`, `cpufreq_curr_sysctl()`, `cpufreq_dup_set()`, `cpufreq_insert_abs()`, `cpufreq_levels_sysctl()`, `cpufreq_settings_sysctl()`, `devadded()`, `devaddq()`, `devclass_add_device()`, `devclass_add_driver()`, `devclass_alloc_unit()`, `devclass_find_internal()`, `devclass_get_devices()`, `devclass_get_drivers()`, `devctl_notify()`, `devctl_queue_data()`, `devfs_first()`, `device_get_children()`, `device_set_desc_internal()`, `device_set_driver()`, `device_sysctl_handler()`, `devstat_alloc()`, `exec_register()`, `exec_unregister()`, `expand_name()`, `fdinit()`, `getenv()`, `hashinit_flags()`, `huft_build()`, `inflate()`, `init_dynamic_kenv()`, `int_alloc_resource()`, `intr_event_add_handler()`, `intr_event_create()`, `ioctl()`, `ithread_create()`, `itimers_alloc()`, `kdb_sysctl_available()`, `kenv()`, `kern__getcwd()`, `kern_alternate_path()`, `kern_getfsstat()`, `kern_ptrace()`, `kern_select()`, `kern_semctl()`, `kern_shmat()`, `kldfind()`, `kldload()`, `kldsym()`, `kobj_class_compile()`, `kobj_create()`, `kqueue()`, `lim_alloc()`, `link_elf_link_common_finish()`, `link_elf_load_file()`, `link_elf_lookup_set()`, `linker_file_add_dependency()`, `linker_file_lookup_symbol_internal()`, `linker_find_file_by_name()`, `linker_hints_lookup()`, `linker_lookup_file()`, `linker_strdup()`, `LIST_HEAD()`, `log_console()`, `m_tag_alloc()`, `make_device()`, `mbp_create()`, `modlist_newmodule()`, `module_register()`, `mount()`, `mount_arg()`, `mount_argf()`, `mount_argsu()`, `msginit()`, `phashinit()`, `poll()`, `prep_cdevsw()`, `pstats_alloc()`, `ptyinit()`, `realloc()`, `resource_list_add()`, `rman_init()`, `rman_reserve_resource_bound()`, `sem_create()`, `sem_enter()`, `sem_forkhook()`, `seminit()`, `semop()`, `setenv()`, `shmfork_myhook()`, `shminit()`, `shmrealloc()`, `sigacts_alloc()`, `sleepq_alloc()`, `sodupsockaddr()`, `stack_create()`, `sysctl_add_oid()`, `sysctl_ctx_entry_add()`, `sysctl_handle_string()`, `sysctl_jail_list()`, `sysctl_kern_malloc_stats()`, `sysctl_sysctl_name2oid()`, `SYSINIT()`, `sysinit_add()`, `taskqueue_start_threads()`, `ttyalloc()`, `turnstile_alloc()`, `uifind()`, `uipc_accept()`, `uipc_bind()`, `uipc_peeraddr()`, `uipc_sockaddr()`, `umtxq_alloc()`, `unmount()`, `unp_connect()`, `unp_gc()`, `unp_pcblist()`, `utrace()`, `uuidgen()`, `vfs_buildopts()`, `vfs_donmount()`, `vfs_export()`, `vfs_hang_`

addrlist(), vfs_mergeopts(), vfs_mountroot_try(), and vn_fullpath().

Here is the call graph for this function:



9.39.2.5 `static MALLOC_DEFINE (M_FREE, "free", "should be on free list")` [static]

9.39.2.6 `MALLOC_DEFINE (M_IP6NDP, "ip6ndp", "IPv6 Neighbor Discovery")`

9.39.2.7 `MALLOC_DEFINE (M_IP6OPT, "ip6opt", "IPv6 options")`

9.39.2.8 `MALLOC_DEFINE (M_TEMP, "temp", "misc temporary data buffers")`

9.39.2.9 `MALLOC_DEFINE (M_DEVBUF, "devbuf", "device driver memory")`

9.39.2.10 `MALLOC_DEFINE (M_CACHE, "cache", "Various Dynamically allocated caches")`

9.39.2.11 `struct malloc_type* malloc_desc2type (const char * desc)`

Definition at line 702 of file kern_malloc.c.

9.39.2.12 `void malloc_init (void * data)`

Definition at line 636 of file kern_malloc.c.

9.39.2.13 `int malloc_last_fail (void)`

Definition at line 226 of file kern_malloc.c.

References time_uptime.

9.39.2.14 `void malloc_type_allocated (struct malloc_type * mtp, unsigned long size)`

Definition at line 258 of file kern_malloc.c.

References malloc_type_zone_allocated().

Referenced by malloc().

Here is the call graph for this function:



9.39.2.15 void malloc_type_freed (struct malloc_type * mtp, unsigned long size)

Definition at line 272 of file kern_malloc.c.

Referenced by free().

9.39.2.16 static void malloc_type_zone_allocated (struct malloc_type * mtp, unsigned long size, int zindx) [static]

Definition at line 239 of file kern_malloc.c.

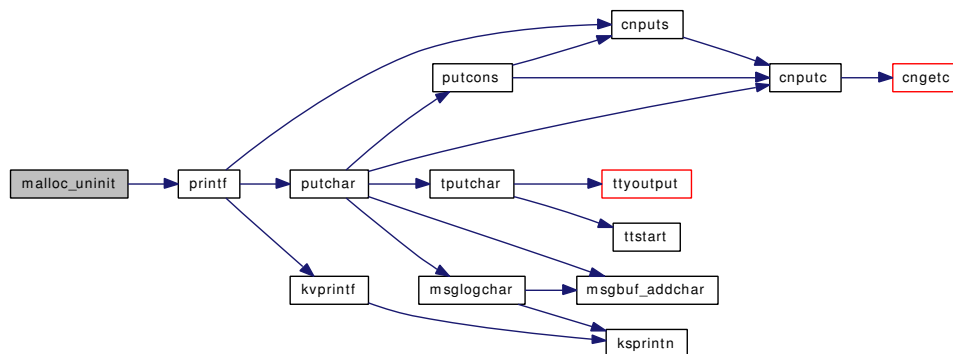
Referenced by malloc(), and malloc_type_allocated().

9.39.2.17 void malloc_uninit (void * data)

Definition at line 655 of file kern_malloc.c.

References printf().

Here is the call graph for this function:



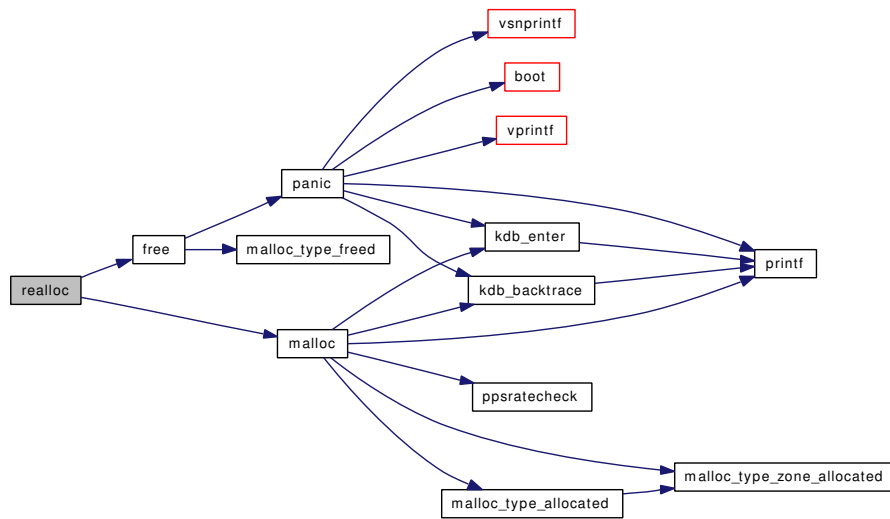
9.39.2.18 void* realloc (void * addr, unsigned long size, struct malloc_type * mtp, int flags)

Definition at line 453 of file kern_malloc.c.

References free(), malloc(), and REALLOC_FRACTION.

Referenced by mount_arg(), mount_argf(), reallocf(), and vfs_read_dirent().

Here is the call graph for this function:

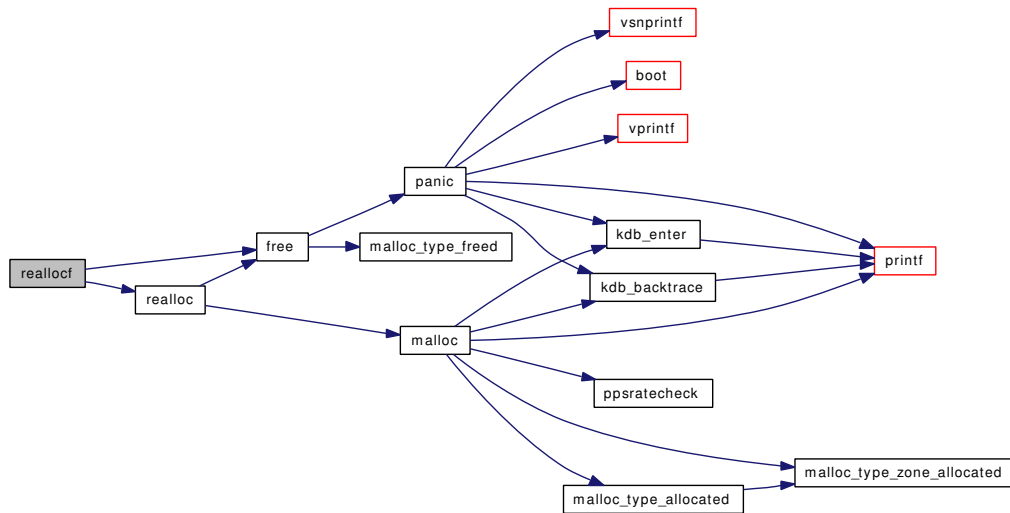


9.39.2.19 void* realloc (void * *addr*, unsigned long *size*, struct malloc_type * *mtp*, int *flags*)

Definition at line 515 of file kern_malloc.c.

References `free()`, and `realloc()`.

Here is the call graph for this function:



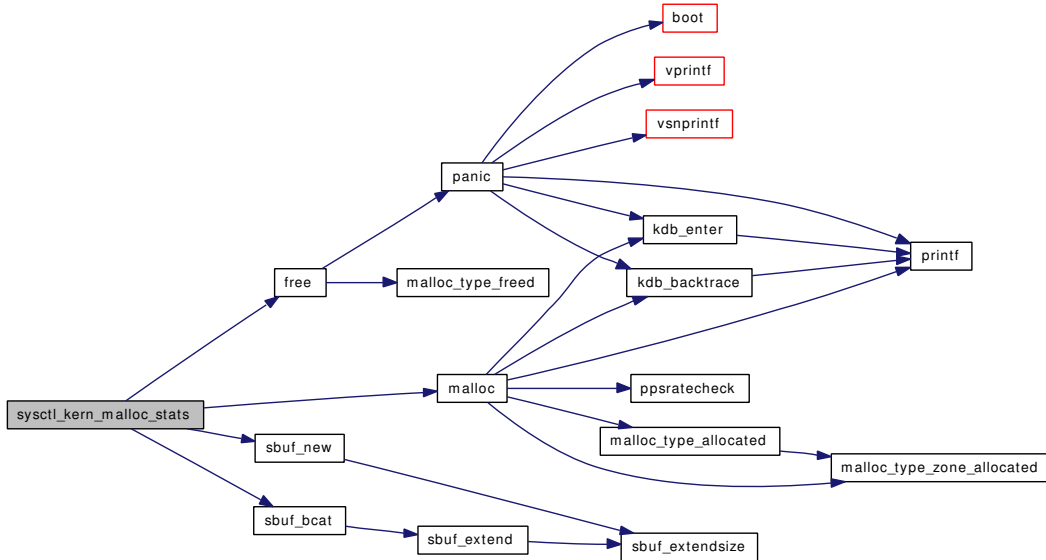
9.39.2.20 SYSCTL_INT (_kern, OID_AUTO, malloc_count, CTLFLAG_RD, & *kmemcount*, 0, "Count of kernel malloc types")

9.39.2.21 static int sysctl_kern_malloc_stats (SYSCTL_HANDLER_ARGS) [static]

Definition at line 715 of file kern_malloc.c.

References free(), malloc(), sbuf_bcat(), and sbuf_new().

Here is the call graph for this function:



9.39.2.22 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `malloc_stats`, `CTLFLAG_RD` | `CTLTYPE_STRUCT`, `0`, `0`, `sysctl_kern_malloc_stats`, "`s`", `malloc_type_ustats`, "Return malloc types")

9.39.2.23 `SYSCTL_UINT` (`_vm`, `OID_AUTO`, `kmem_size_scale`, `CTLFLAG_RD`, & `vm_kmem_size_scale`, `0`, "Scale factor for kernel memory size")

9.39.2.24 `SYSCTL_UINT` (`_vm`, `OID_AUTO`, `kmem_size_max`, `CTLFLAG_RD`, & `vm_kmem_size_max`, `0`, "Maximum size of kernel memory")

9.39.2.25 `SYSCTL_UINT` (`_vm`, `OID_AUTO`, `kmem_size`, `CTLFLAG_RD`, & `vm_kmem_size`, `0`, "Size of kernel memory")

9.39.3 Variable Documentation

9.39.3.1 `char*` `kmembase` [`static`]

Definition at line 115 of file `kern_malloc.c`.

9.39.3.2 `int` `kmemcount` [`static`]

Definition at line 117 of file `kern_malloc.c`.

9.39.3.3 `char*` `kmemlimit` [`static`]

Definition at line 116 of file `kern_malloc.c`.

9.39.3.4 `u_int8_t kmemsize[KMEM_ZSIZE+1]` [static]

Definition at line 125 of file kern_malloc.c.

9.39.3.5 `struct malloc_type* kmemstatistics` [static]

Definition at line 114 of file kern_malloc.c.

9.39.3.6 `struct { ... } kmemzones[]`

Referenced by kmeminit(), and malloc().

9.39.3.7 `char* kz_name`

Definition at line 137 of file kern_malloc.c.

9.39.3.8 `int kz_size`

Definition at line 136 of file kern_malloc.c.

Referenced by kmeminit().

9.39.3.9 `uma_zone_t kz_zone`

Definition at line 138 of file kern_malloc.c.

9.39.3.10 `struct mtx malloc_mtx`

Definition at line 192 of file kern_malloc.c.

9.39.3.11 `uma_zone_t mt_zone` [static]

Definition at line 175 of file kern_malloc.c.

9.39.3.12 `time_t t_malloc_fail` [static]

Definition at line 205 of file kern_malloc.c.

9.39.3.13 `u_int vm_kmem_size`

Definition at line 177 of file kern_malloc.c.

Referenced by vntblinit().

9.39.3.14 `u_int vm_kmem_size_max`

Definition at line 181 of file kern_malloc.c.

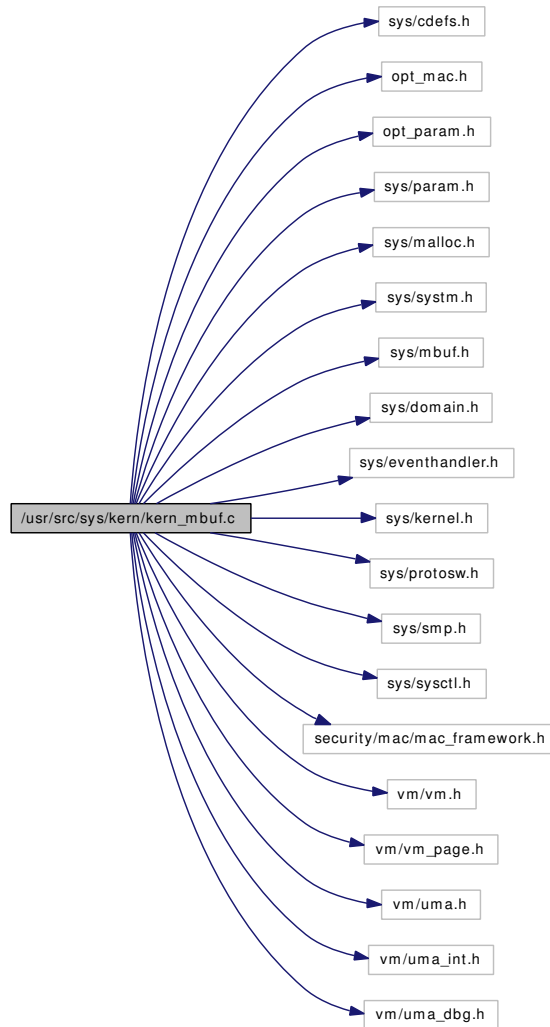
9.39.3.15 `u_int vm_kmem_size_scale`

Definition at line 185 of file kern_malloc.c.

9.40 /usr/src/sys/kern/kern_mbuf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include "opt_param.h"
#include <sys/param.h>
#include <sys/malloc.h>
#include <sys/system.h>
#include <sys/mbuf.h>
#include <sys/domain.h>
#include <sys/eventhandler.h>
#include <sys/kernel.h>
#include <sys/protosw.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_page.h>
#include <vm/uma.h>
#include <vm/uma_int.h>
#include <vm/uma_dbg.h>
```

Include dependency graph for kern_mbuf.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_mbuf.c,v 1.28 2007/01/25 01:05:23 mohans Exp \$")
- static void `tunable_mbinit` (void *dummy)
- `SYSINIT` (tunable_mbinit, SI_SUB_TUNABLES, SI_ORDER_ANY, tunable_mbinit, NULL)
- static int `sysctl_nmbclusters` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern_ipc, OID_AUTO, nmbclusters, CTLTYPE_INT|CTLFLAG_RW,&nmbclusters, 0, sysctl_nmbclusters,"IU","Maximum number of mbuf clusters allowed")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, nmbjumbop, CTLFLAG_RW,&nmbjumbop, 0,"Maximum number of mbuf page size jumbo clusters allowed")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, nmbjumbo9, CTLFLAG_RW,&nmbjumbo9, 0,"Maximum number of mbuf 9k jumbo clusters allowed")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, nmbjumbo16, CTLFLAG_RW,&nmbjumbo16, 0,"Maximum number of mbuf 16k jumbo clusters allowed")
- `SYSCTL_STRUCT` (_kern_ipc, OID_AUTO, mbstat, CTLFLAG_RD,&mbstat, mbstat,"Mbuf general information and statistics")
- static int `mb_ctor_mbuf` (void *, int, void *, int)
- static int `mb_ctor_clust` (void *, int, void *, int)

- static int `mb_ctor_pack` (void *, int, void *, int)
- static void `mb_dtor_mbuf` (void *, int, void *)
- static void `mb_dtor_clust` (void *, int, void *)
- static void `mb_dtor_pack` (void *, int, void *)
- static int `mb_zinit_pack` (void *, int, int)
- static void `mb_zfini_pack` (void *, int)
- static void `mb_reclaim` (void *)
- static void `mbuf_init` (void *)
- `CTASSERT` ((($(MSIZE-1)^{MSIZE}+1$) >> 1) == MSIZE)

Variables

- int `nmbclusters`
- int `nmbjumbop`
- int `nmbjumbo9`
- int `nmbjumbo16`
- mbstat `mbstat`
- uma_zone_t `zone_mbuf`
- uma_zone_t `zone_clust`
- uma_zone_t `zone_pack`
- uma_zone_t `zone_jumbop`
- uma_zone_t `zone_jumbo9`
- uma_zone_t `zone_jumbo16`
- uma_zone_t `zone_ext_refcnt`

9.40.1 Function Documentation

9.40.1.1 `__FBSDID ("$FreeBSD: src/sys/kern/kern_mbuf.c, v 1.28 2007/01/25 01:05:23 mohans Exp $")`

9.40.1.2 `CTASSERT ((($(MSIZE-1)^{MSIZE}+1$) >> I) == MSIZE)`

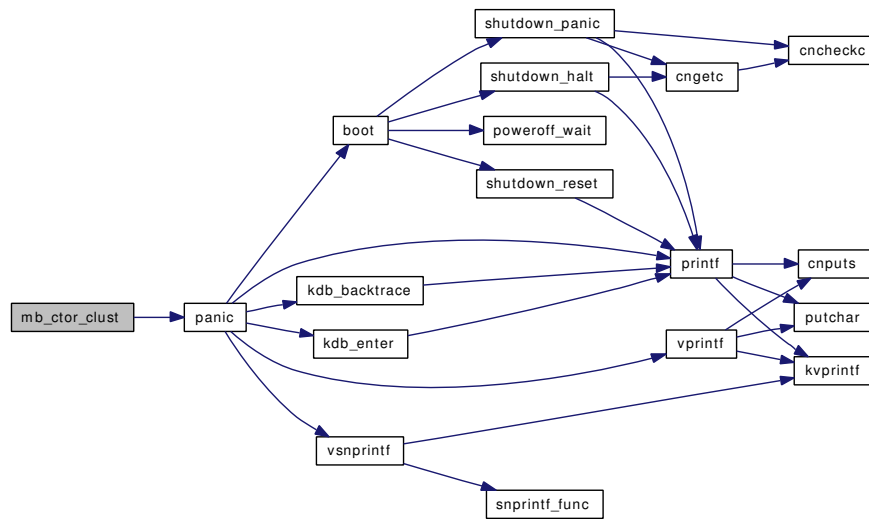
9.40.1.3 `static int mb_ctor_clust (void *, int, void *, int) [static]`

Definition at line 394 of file `kern_mbuf.c`.

References `panic()`, and `zone_clust`.

Referenced by `mbuf_init()`.

Here is the call graph for this function:



9.40.1.4 `static int mb_ctor_mbuf (void *, int, void *, int) [static]`

Definition at line 284 of file kern_mbuf.c.

Referenced by mbuf_init().

9.40.1.5 `static int mb_ctor_pack (void *, int, void *, int) [static]`

Definition at line 498 of file kern_mbuf.c.

Referenced by mbuf_init().

9.40.1.6 `static void mb_dtor_clust (void *, int, void *) [static]`

Definition at line 444 of file kern_mbuf.c.

References zone_clust.

Referenced by mbuf_init().

9.40.1.7 `static void mb_dtor_mbuf (void *, int, void *) [static]`

Definition at line 339 of file kern_mbuf.c.

References m_tag_delete_chain().

Referenced by mbuf_init().

Here is the call graph for this function:



9.40.1.8 `static void mb_dtor_pack (void *, int, void *)` [static]

Definition at line 356 of file kern_mbuf.c.

References `m_tag_delete_chain()`, `zone_clust`, and `zone_pack`.

Referenced by `mbuf_init()`.

Here is the call graph for this function:

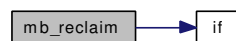
**9.40.1.9** `static void mb_reclaim (void *)` [static]

Definition at line 552 of file kern_mbuf.c.

References `if()`, and `pr`.

Referenced by `mbuf_init()`.

Here is the call graph for this function:

**9.40.1.10** `static void mb_zfini_pack (void *, int)` [static]

Definition at line 480 of file kern_mbuf.c.

References `zone_clust`.

Referenced by `mbuf_init()`.

9.40.1.11 `static int mb_zinit_pack (void *, int, int)` [static]

Definition at line 460 of file kern_mbuf.c.

References `zone_clust`.

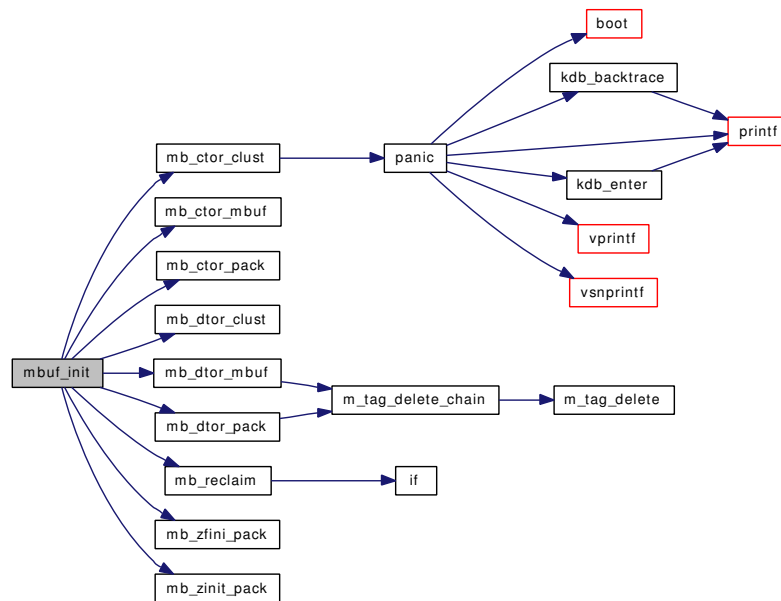
Referenced by `mbuf_init()`.

9.40.1.12 `static void mbuf_init (void *)` [static]

Definition at line 178 of file kern_mbuf.c.

References `mb_ctor_clust()`, `mb_ctor_mbuf()`, `mb_ctor_pack()`, `mb_dtor_clust()`, `mb_dtor_mbuf()`, `mb_dtor_pack()`, `mb_reclaim()`, `mb_zfini_pack()`, `mb_zinit_pack()`, `mbstat`, `nmbclusters`, `nmbjumbo16`, `nmbjumbo9`, `nmbjumbop`, `zone_clust`, `zone_ext_refcnt`, `zone_jumbo16`, `zone_jumbo9`, `zone_jumbop`, `zone_mbuf`, and `zone_pack`.

Here is the call graph for this function:



9.40.1.13 `SYSCTL_INT(_kern_ipc, OID_AUTO, nmbjumbo16, CTLFLAG_RW, &nmbjumbo16, 0, "Maximum number of mbuf 16k jumbo clusters allowed")`

9.40.1.14 `SYSCTL_INT(_kern_ipc, OID_AUTO, nmbjumbo9, CTLFLAG_RW, &nmbjumbo9, 0, "Maximum number of mbuf 9k jumbo clusters allowed")`

9.40.1.15 `SYSCTL_INT(_kern_ipc, OID_AUTO, nmbjumbop, CTLFLAG_RW, &nmbjumbop, 0, "Maximum number of mbuf page size jumbo clusters allowed")`

9.40.1.16 `static int sysctl_nmbclusters(SYSCTL_HANDLER_ARGS) [static]`

Definition at line 116 of file kern_mbuf.c.

References `nmbclusters`, `sysctl_handle_int()`, and `zone_clust`.

Here is the call graph for this function:



- 9.40.1.17** `SYSCTL_PROC` (`_kern_ipc`, `OID_AUTO`, `nmbclusters`, `CTLTYPE_INT` | `CTLFLAG_RW`, & `nmbclusters`, `0`, `sysctl_nmbclusters`, "IU", "Maximum number of mbuf clusters allowed")
- 9.40.1.18** `SYSCTL_STRUCT` (`_kern_ipc`, `OID_AUTO`, `mbstat`, `CTLFLAG_RD`, & `mbstat`, `mbstat`, "Mbuf general information and statistics")
- 9.40.1.19** `SYSINIT` (`tunable_mbinit`, `SI_SUB_TUNABLES`, `SI_ORDER_ANY`, `tunable_mbinit`, `NULL`)
- 9.40.1.20** `static void tunable_mbinit (void * dummy)` [`static`]

Definition at line 105 of file `kern_mbuf.c`.

References `maxusers`, and `nmbclusters`.

9.40.2 Variable Documentation

9.40.2.1 `struct mbstat mbstat`

Definition at line 102 of file `kern_mbuf.c`.

Referenced by `kern_sendfile()`, `m_copypm()`, `m_copypacket()`, `m_dup()`, `m_pullup()`, and `mbuf_init()`.

9.40.2.2 `int nmbclusters`

Definition at line 98 of file `kern_mbuf.c`.

Referenced by `init_maxsockets()`, `kmeminit()`, `mbuf_init()`, `sysctl_nmbclusters()`, and `tunable_mbinit()`.

9.40.2.3 `int nmbjumbo16`

Definition at line 101 of file `kern_mbuf.c`.

Referenced by `mbuf_init()`.

9.40.2.4 `int nmbjumbo9`

Definition at line 100 of file `kern_mbuf.c`.

Referenced by `mbuf_init()`.

9.40.2.5 `int nmbjumbop`

Definition at line 99 of file `kern_mbuf.c`.

Referenced by `mbuf_init()`.

9.40.2.6 `uma_zone_t zone_clust`

Definition at line 148 of file `kern_mbuf.c`.

Referenced by `mb_ctor_clust()`, `mb_dtor_clust()`, `mb_dtor_pack()`, `mb_free_ext()`, `mb_zfini_pack()`, `mb_zinit_pack()`, `mbuf_init()`, and `sysctl_nmbclusters()`.

9.40.2.7 `uma_zone_t zone_ext_refcnt`

Definition at line 153 of file `kern_mbuf.c`.

Referenced by `m_extadd()`, `mb_free_ext()`, and `mbuf_init()`.

9.40.2.8 `uma_zone_t zone_jumbo16`

Definition at line 152 of file `kern_mbuf.c`.

Referenced by `mb_free_ext()`, and `mbuf_init()`.

9.40.2.9 `uma_zone_t zone_jumbo9`

Definition at line 151 of file `kern_mbuf.c`.

Referenced by `mb_free_ext()`, and `mbuf_init()`.

9.40.2.10 `uma_zone_t zone_jumbop`

Definition at line 150 of file `kern_mbuf.c`.

Referenced by `mb_free_ext()`, and `mbuf_init()`.

9.40.2.11 `uma_zone_t zone_mbuf`

Definition at line 147 of file `kern_mbuf.c`.

Referenced by `mb_free_ext()`, and `mbuf_init()`.

9.40.2.12 `uma_zone_t zone_pack`

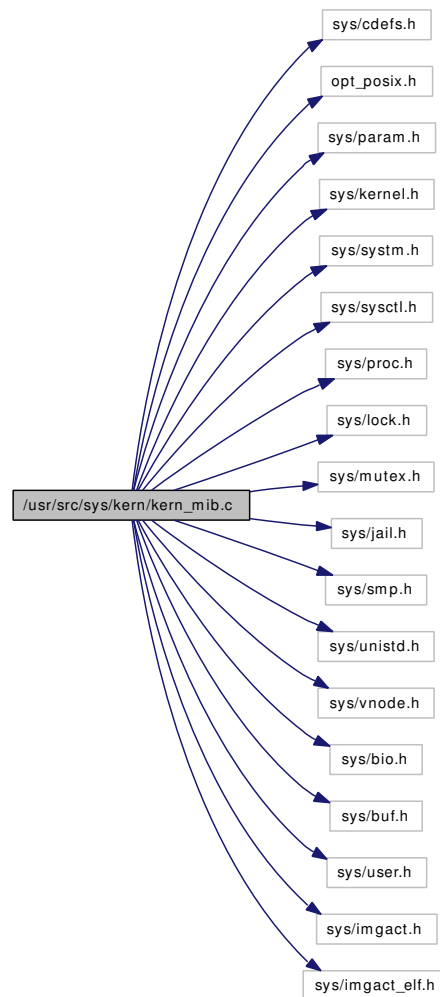
Definition at line 149 of file `kern_mbuf.c`.

Referenced by `mb_dtor_pack()`, `mb_free_ext()`, and `mbuf_init()`.

9.41 /usr/src/sys/kern/kern_mib.c File Reference

```
#include <sys/cdefs.h>
#include "opt_posix.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/sysctl.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/jail.h>
#include <sys/smp.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/user.h>
#include <sys/imgact.h>
#include <sys/imgact_elf.h>
```

Include dependency graph for kern_mib.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_mib.c,v 1.76 2005/08/21 18:03:31 pjd Exp \$")
- `SYSCTL_NODE` (, 0, sysctl, CTLFLAG_RW, 0, "Sysctl internal magic")
- `SYSCTL_NODE` (, CTL_KERN, kern, CTLFLAG_RW, 0, "High kernel, proc, limits &c")
- `SYSCTL_NODE` (, CTL_VM, vm, CTLFLAG_RW, 0, "Virtual memory")
- `SYSCTL_NODE` (, CTL_VFS, vfs, CTLFLAG_RW, 0, "File system")
- `SYSCTL_NODE` (, CTL_NET, net, CTLFLAG_RW, 0, "Network, (see socket.h)")
- `SYSCTL_NODE` (, CTL_DEBUG, debug, CTLFLAG_RW, 0, "Debugging")
- `SYSCTL_NODE` (_debug, OID_AUTO, sizeof, CTLFLAG_RW, 0, "Sizeof various things")
- `SYSCTL_NODE` (, CTL_HW, hw, CTLFLAG_RW, 0, "hardware")
- `SYSCTL_NODE` (, CTL_MACHDEP, machdep, CTLFLAG_RW, 0, "machine dependent")
- `SYSCTL_NODE` (, CTL_USER, user, CTLFLAG_RW, 0, "user-level")
- `SYSCTL_NODE` (, CTL_P1003_1B, p1003_1b, CTLFLAG_RW, 0, "p1003_1b, (see p1003_1b.h)")
- `SYSCTL_NODE` (, OID_AUTO, compat, CTLFLAG_RW, 0, "Compatibility code")
- `SYSCTL_NODE` (, OID_AUTO, security, CTLFLAG_RW, 0, "Security")
- `SYSCTL_STRING` (_kern, OID_AUTO, ident, CTLFLAG_RD, kern_ident, 0, "Kernel identifier")
- `SYSCTL_STRING` (_kern, KERN_OSRELEASE, osrelease, CTLFLAG_RD, osrelease, 0, "Operating system release")

- `SYSCTL_INT` (`_kern`, `KERN_OSREV`, `osrevision`, `CTLFLAG_RD`, `0`, `BSD`, "Operating system revision")
- `SYSCTL_STRING` (`_kern`, `KERN_VERSION`, `version`, `CTLFLAG_RD`, `version`, `0`, "Kernel version")
- `SYSCTL_STRING` (`_kern`, `KERN_OSTYPE`, `ostype`, `CTLFLAG_RD`, `ostype`, `0`, "Operating system type")
- `SYSCTL_INT` (`_kern`, `KERN_OSRELDATE`, `osreldate`, `CTLFLAG_RD`, `&osreldate`, `0`, "Kernel release date")
- `SYSCTL_INT` (`_kern`, `KERN_MAXPROC`, `maxproc`, `CTLFLAG_RDTUN`, `&maxproc`, `0`, "Maximum number of processes")
- `SYSCTL_INT` (`_kern`, `KERN_MAXPROCPERUID`, `maxprocpuuid`, `CTLFLAG_RW`, `&maxprocpuuid`, `0`, "Maximum processes allowed per userid")
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `maxusers`, `CTLFLAG_RDTUN`, `&maxusers`, `0`, "Hint for kernel tuning")
- `SYSCTL_INT` (`_kern`, `KERN_ARGMAX`, `argmax`, `CTLFLAG_RD`, `0`, `ARG_MAX`, "Maximum bytes of argument to `execve(2)`")
- `SYSCTL_INT` (`_kern`, `KERN_POSIX1`, `posix1version`, `CTLFLAG_RD`, `0`, `_POSIX_VERSION`, "Version of POSIX attempting to comply to")
- `SYSCTL_INT` (`_kern`, `KERN_NGROUPS`, `ngroups`, `CTLFLAG_RD`, `0`, `NGROUPS_MAX`, "Maximum number of groups a user can belong to")
- `SYSCTL_INT` (`_kern`, `KERN_JOB_CONTROL`, `job_control`, `CTLFLAG_RD`, `0`, `1`, "Whether job control is available")
- `SYSCTL_INT` (`_kern`, `KERN_SAVED_IDS`, `saved_ids`, `CTLFLAG_RD`, `0`, `0`, "Whether saved setgroup/user ID is available")
- `SYSCTL_STRING` (`_kern`, `KERN_BOOTFILE`, `bootfile`, `CTLFLAG_RW`, `kernelname`, `sizeof(kernelname)`, "Name of kernel file booted")
- `SYSCTL_INT` (`_hw`, `HW_NCPU`, `ncpu`, `CTLFLAG_RD`, `&mp_ncpus`, `0`, "Number of active CPUs")
- `SYSCTL_INT` (`_hw`, `HW_BYTEORDER`, `byteorder`, `CTLFLAG_RD`, `0`, `BYTE_ORDER`, "System byte order")
- `SYSCTL_INT` (`_hw`, `HW_PAGESIZE`, `pagesize`, `CTLFLAG_RD`, `0`, `PAGE_SIZE`, "System memory page size")
- static int `sysctl_hw_physmem` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_hw`, `HW_PHYSMEM`, `physmem`, `CTLTYPE_ULONG` | `CTLFLAG_RD`, `0`, `0`, `sysctl_hw_physmem`, "LU", "")
- static int `sysctl_hw_realmem` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_hw`, `HW_REALMEM`, `realmem`, `CTLTYPE_ULONG` | `CTLFLAG_RD`, `0`, `0`, `sysctl_hw_realmem`, "LU", "")
- static int `sysctl_hw_usermem` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_hw`, `HW_USERMEM`, `usermem`, `CTLTYPE_ULONG` | `CTLFLAG_RD`, `0`, `0`, `sysctl_hw_usermem`, "LU", "")
- `SYSCTL_ULONG` (`_hw`, `OID_AUTO`, `availpages`, `CTLFLAG_RD`, `&physmem`, `0`, "")
- `SYSCTL_STRING` (`_hw`, `HW_MACHINE_ARCH`, `machine_arch`, `CTLFLAG_RD`, `machine_arch`, `0`, "System architecture")
- static int `sysctl_hostname` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_kern`, `KERN_HOSTNAME`, `hostname`, `CTLTYPE_STRING` | `CTLFLAG_RW` | `CTLFLAG_PRISON`, `0`, `0`, `sysctl_hostname`, "A", "Hostname")
- `MTX_SYSINIT` (`securelevel_lock`, `&securelevel_mtx`, "securelevel mutex lock", `MTX_DEF`)
- static int `sysctl_kern_securelvl` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_kern`, `KERN_SECURELVL`, `securelevel`, `CTLTYPE_INT` | `CTLFLAG_RW` | `CTLFLAG_PRISON`, `0`, `0`, `sysctl_kern_securelvl`, "I", "Current secure level")
- `SYSCTL_STRING` (`_kern`, `KERN_NISDOMAINNAME`, `domainname`, `CTLFLAG_RW`, `&domainname`, `sizeof(domainname)`, "Name of the current YP/NIS domain")

- `SYSCTL_ULONG` (`_kern`, `KERN_HOSTID`, `hostid`, `CTLFLAG_RW`, `&hostid`, 0, "Host ID")
- `SYSCTL_STRING` (`_user`, `USER_CS_PATH`, `cs_path`, `CTLFLAG_RD`, "", 0, "PATH that finds all the standard utilities")
- `SYSCTL_INT` (`_user`, `USER_BC_BASE_MAX`, `bc_base_max`, `CTLFLAG_RD`, 0, 0, "Max ibase/obase values in bc(1)")
- `SYSCTL_INT` (`_user`, `USER_BC_DIM_MAX`, `bc_dim_max`, `CTLFLAG_RD`, 0, 0, "Max array size in bc(1)")
- `SYSCTL_INT` (`_user`, `USER_BC_SCALE_MAX`, `bc_scale_max`, `CTLFLAG_RD`, 0, 0, "Max scale value in bc(1)")
- `SYSCTL_INT` (`_user`, `USER_BC_STRING_MAX`, `bc_string_max`, `CTLFLAG_RD`, 0, 0, "Max string length in bc(1)")
- `SYSCTL_INT` (`_user`, `USER_COLL_WEIGHTS_MAX`, `coll_weights_max`, `CTLFLAG_RD`, 0, 0, "Maximum number of weights assigned to an LC_COLLATE locale entry")
- `SYSCTL_INT` (`_user`, `USER_EXPR_NEST_MAX`, `expr_nest_max`, `CTLFLAG_RD`, 0, 0, "")
- `SYSCTL_INT` (`_user`, `USER_LINE_MAX`, `line_max`, `CTLFLAG_RD`, 0, 0, "Max length (bytes) of a text-processing utility's input line")
- `SYSCTL_INT` (`_user`, `USER_RE_DUP_MAX`, `re_dup_max`, `CTLFLAG_RD`, 0, 0, "Maximum number of repeats of a regexp permitted")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_VERSION`, `posix2_version`, `CTLFLAG_RD`, 0, 0, "The version of POSIX 1003.2 with which the system attempts to comply")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_C_BIND`, `posix2_c_bind`, `CTLFLAG_RD`, 0, 0, "Whether C development supports the C bindings option")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_C_DEV`, `posix2_c_dev`, `CTLFLAG_RD`, 0, 0, "Whether system supports the C development utilities option")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_CHAR_TERM`, `posix2_char_term`, `CTLFLAG_RD`, 0, 0, "")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_FORT_DEV`, `posix2_fort_dev`, `CTLFLAG_RD`, 0, 0, "Whether system supports FORTRAN development utilities")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_FORT_RUN`, `posix2_fort_run`, `CTLFLAG_RD`, 0, 0, "Whether system supports FORTRAN runtime utilities")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_LOCALEDEF`, `posix2_localedef`, `CTLFLAG_RD`, 0, 0, "Whether system supports creation of locales")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_SW_DEV`, `posix2_sw_dev`, `CTLFLAG_RD`, 0, 0, "Whether system supports software development utilities")
- `SYSCTL_INT` (`_user`, `USER_POSIX2_UPE`, `posix2_upe`, `CTLFLAG_RD`, 0, 0, "Whether system supports the user portability utilities")
- `SYSCTL_INT` (`_user`, `USER_STREAM_MAX`, `stream_max`, `CTLFLAG_RD`, 0, 0, "Min Maximum number of streams a process may have open at one time")
- `SYSCTL_INT` (`_user`, `USER_TZNAME_MAX`, `tzname_max`, `CTLFLAG_RD`, 0, 0, "Min Maximum number of types supported for timezone names")
- `SYSCTL_INT` (`_debug_sizeof`, `OID_AUTO`, `vnode`, `CTLFLAG_RD`, 0, `sizeof(struct vnode)`, "sizeof(struct vnode)")
- `SYSCTL_INT` (`_debug_sizeof`, `OID_AUTO`, `proc`, `CTLFLAG_RD`, 0, `sizeof(struct proc)`, "sizeof(struct proc)")
- `SYSCTL_INT` (`_debug_sizeof`, `OID_AUTO`, `bio`, `CTLFLAG_RD`, 0, `sizeof(struct bio)`, "sizeof(struct bio)")
- `SYSCTL_INT` (`_debug_sizeof`, `OID_AUTO`, `buf`, `CTLFLAG_RD`, 0, `sizeof(struct buf)`, "sizeof(struct buf)")
- `SYSCTL_INT` (`_debug_sizeof`, `OID_AUTO`, `kinfo_proc`, `CTLFLAG_RD`, 0, `sizeof(struct kinfo_proc)`, "sizeof(struct kinfo_proc)")
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `fallback_elf_brand`, `CTLFLAG_RW`, `&__elfN(fallback_brand)`, `sizeof(__elfN(fallback_brand))`, "compatibility for kern.fallback_elf_brand")

Variables

- int `osreldate`
- char `kernelname` [MAXPATHLEN] = "/kernel"
- static char `machine_arch` [] = MACHINE_ARCH
- char `hostname` [MAXHOSTNAMELEN]
- static int `regression_securelevel_nonmonotonic` = 0
- int `securelevel` = -1
- static struct mtx `securelevel_mtx`
- char `domainname` [MAXHOSTNAMELEN]
- u_long `hostid`

9.41.1 Function Documentation

9.41.1.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_mib.c, v 1.76 2005/08/21 18:03:31 pjd Exp $")`

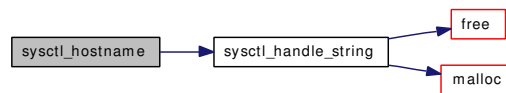
9.41.1.2 `MTX_SYSINIT(securelevel_lock, &securelevel_mtx, "securelevel mutex lock", MTX_DEF)`

9.41.1.3 `static int sysctl_hostname(SYSCTL_HANDLER_ARGS)` [static]

Definition at line 194 of file kern_mib.c.

References `hostname`, `jail_set_hostname_allowed`, `pr`, and `sysctl_handle_string()`.

Here is the call graph for this function:



9.41.1.4 `static int sysctl_hw_physmem(SYSCTL_HANDLER_ARGS)` [static]

Definition at line 153 of file kern_mib.c.

References `sysctl_handle_long()`.

Here is the call graph for this function:



9.41.1.5 `static int sysctl_hw_realmem(SYSCTL_HANDLER_ARGS)` [static]

Definition at line 165 of file kern_mib.c.

References `sysctl_handle_long()`.

Here is the call graph for this function:



9.41.1.6 `static int sysctl_hw_usermem (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 174 of file kern_mib.c.

References `sysctl_handle_long()`.

Here is the call graph for this function:



- 9.41.1.7 SYSCTL_INT (_kern, OID_AUTO, fallback_elf_brand, CTLFLAG_RW, &__elfN(fallback_brand), sizeof(__elfN(fallback_brand)), "compatibility for kern.fallback_elf_brand")
- 9.41.1.8 SYSCTL_INT (_debug_sizeof, OID_AUTO, kinfo_proc, CTLFLAG_RD, 0, sizeof(struct kinfo_proc), "sizeof(struct kinfo_proc)")
- 9.41.1.9 SYSCTL_INT (_debug_sizeof, OID_AUTO, buf, CTLFLAG_RD, 0, sizeof(struct buf), "sizeof(struct buf)")
- 9.41.1.10 SYSCTL_INT (_debug_sizeof, OID_AUTO, bio, CTLFLAG_RD, 0, sizeof(struct bio), "sizeof(struct bio)")
- 9.41.1.11 SYSCTL_INT (_debug_sizeof, OID_AUTO, proc, CTLFLAG_RD, 0, sizeof(struct proc), "sizeof(struct proc)")
- 9.41.1.12 SYSCTL_INT (_debug_sizeof, OID_AUTO, vnode, CTLFLAG_RD, 0, sizeof(struct vnode), "sizeof(struct vnode)")
- 9.41.1.13 SYSCTL_INT (_user, USER_TZNAME_MAX, tzname_max, CTLFLAG_RD, 0, 0, "Min Maximum number of types supported for timezone names")
- 9.41.1.14 SYSCTL_INT (_user, USER_STREAM_MAX, stream_max, CTLFLAG_RD, 0, 0, "Min Maximum number of streams a process may have open at one time")
- 9.41.1.15 SYSCTL_INT (_user, USER_POSIX2_UPE, posix2_upe, CTLFLAG_RD, 0, 0, "Whether system supports the user portability utilities")
- 9.41.1.16 SYSCTL_INT (_user, USER_POSIX2_SW_DEV, posix2_sw_dev, CTLFLAG_RD, 0, 0, "Whether system supports software development utilities")
- 9.41.1.17 SYSCTL_INT (_user, USER_POSIX2_LOCALEDEF, posix2_localedef, CTLFLAG_RD, 0, 0, "Whether system supports creation of locales")
- 9.41.1.18 SYSCTL_INT (_user, USER_POSIX2_FORT_RUN, posix2_fort_run, CTLFLAG_RD, 0, 0, "Whether system supports FORTRAN runtime utilities")
- 9.41.1.19 SYSCTL_INT (_user, USER_POSIX2_FORT_DEV, posix2_fort_dev, CTLFLAG_RD, 0, 0, "Whether system supports FORTRAN development utilities")
- 9.41.1.20 SYSCTL_INT (_user, USER_POSIX2_CHAR_TERM, posix2_char_term, CTLFLAG_RD, 0, 0, "")
- 9.41.1.21 SYSCTL_INT (_user, USER_POSIX2_C_DEV, posix2_c_dev, CTLFLAG_RD, 0, 0, "Whether system supports the C development utilities option")
- 9.41.1.22 SYSCTL_INT (_user, USER_POSIX2_C_BIND, posix2_c_bind, CTLFLAG_RD, 0, 0, "Whether C development supports the C bindings option")
- 9.41.1.23 SYSCTL_INT (_user, USER_POSIX2_VERSION, posix2_version, CTLFLAG_RD, 0, 0, "The version of POSIX 1003.2 with which the system attempts to comply")
- 9.41.1.24 SYSCTL_INT (_user, USER_RE_DUP_MAX, re_dup_max, CTLFLAG_RD, 0, 0, "Maximum number of repeats of a regexp permitted")
-
- 9.41.1.25 SYSCTL_INT (_user, USER_LINE_MAX, line_max, CTLFLAG_RD, 0, 0, "Max length (bytes) of a text-processing utility's input line")
- 9.41.1.26 SYSCTL_INT (_user, USER_EXPR_NEST_MAX, expr_nest_max, CTLFLAG_RD, 0, 0, "")

References `pr`, `regression_securelevel_nonmonotonic`, `securelevel`, `securelevel_mtx`, and `sysctl_handle_int()`.

Here is the call graph for this function:



- 9.41.1.46 SYSCTL_NODE (OID_AUTO, security, CTLFLAG_RW, 0, "Security")
- 9.41.1.47 SYSCTL_NODE (OID_AUTO, compat, CTLFLAG_RW, 0, "Compatibility code")
- 9.41.1.48 SYSCTL_NODE (CTL_P1003_1B, p1003_1b, CTLFLAG_RW, 0, " *p1003_1b*, (see *p1003_1b.h*)")
- 9.41.1.49 SYSCTL_NODE (CTL_USER, user, CTLFLAG_RW, 0, "user-level")
- 9.41.1.50 SYSCTL_NODE (CTL_MACHDEP, machdep, CTLFLAG_RW, 0, "machine dependent")
- 9.41.1.51 SYSCTL_NODE (CTL_HW, hw, CTLFLAG_RW, 0, "hardware")
- 9.41.1.52 SYSCTL_NODE (_debug, OID_AUTO, sizeof, CTLFLAG_RW, 0, "Sizeof various things")
- 9.41.1.53 SYSCTL_NODE (CTL_DEBUG, debug, CTLFLAG_RW, 0, "Debugging")
- 9.41.1.54 SYSCTL_NODE (CTL_NET, net, CTLFLAG_RW, 0, " *Network*, (see *socket.h*)")
- 9.41.1.55 SYSCTL_NODE (CTL_VFS, vfs, CTLFLAG_RW, 0, "File system")
- 9.41.1.56 SYSCTL_NODE (CTL_VM, vm, CTLFLAG_RW, 0, "Virtual memory")
- 9.41.1.57 SYSCTL_NODE (CTL_KERN, kern, CTLFLAG_RW, 0, "High *kernel*, proc, limits &c")
- 9.41.1.58 SYSCTL_NODE (0, sysctl, CTLFLAG_RW, 0, "Sysctl internal magic")
- 9.41.1.59 SYSCTL_PROC (_kern, KERN_SECURELVL, [securelevel](#), CTLTYPE_INT|CTLFLAG_RW| *CTLFLAG_PRISON*, 0, 0, sysctl_kern_securelvl, "I", "Current secure level")
- 9.41.1.60 SYSCTL_PROC (_kern, KERN_HOSTNAME, [hostname](#), CTLTYPE_STRING|CTLFLAG_RW| *CTLFLAG_PRISON*, 0, 0, sysctl_hostname, "A", "Hostname")
- 9.41.1.61 SYSCTL_PROC (_hw, HW_USERMEM, usermem, CTLTYPE_ULONG| *CTLFLAG_RD*, 0, 0, sysctl_hw_usermem, "LU", "")
- 9.41.1.62 SYSCTL_PROC (_hw, HW_REALMEM, realmem, CTLTYPE_ULONG| *CTLFLAG_RD*, 0, 0, sysctl_hw_realmem, "LU", "")
- 9.41.1.63 SYSCTL_PROC (_hw, HW_PHYSMEM, physmem, CTLTYPE_ULONG| *CTLFLAG_RD*, 0, 0, sysctl_hw_physmem, "LU", "")
- 9.41.1.64 SYSCTL_STRING (_user, USER_CS_PATH, cs_path, CTLFLAG_RD, "", 0, "PATH that finds all the standard utilities")
- 9.41.1.65 SYSCTL_STRING (_kern, KERN_NISDOMAINNAME, [domainname](#), CTLFLAG_RW, & *domainname*, sizeof([domainname](#)), "Name of the current YP/NIS domain")
- 9.41.1.66 SYSCTL_STRING (_hw, HW_MACHINE_ARCH, [machine_arch](#), CTLFLAG_RD, [machine_arch](#), 0, "System architecture")
-
- Generated on Sat Feb 24 14:36:38 2007 for FreeBSD kernel kern code by Doxygen
- 9.41.1.67 SYSCTL_STRING (_kern, KERN_BOOTFILE, bootfile, CTLFLAG_RW, [kernelname](#), sizeof *kernelname*, "Name of kernel file booted")
- 9.41.1.68 SYSCTL_STRING (_kern, KERN_OSTYPE, ostype, CTLFLAG_RD, ostype, 0, "Operating system type")

Referenced by `getdomainname()`, and `setdomainname()`.

9.41.2.2 `u_long hostid`

Definition at line 302 of file `kern_mib.c`.

9.41.2.3 `char hostname[MAXHOSTNAMELEN]`

Definition at line 191 of file `kern_mib.c`.

Referenced by `getcredhostname()`, and `sysctl_hostname()`.

9.41.2.4 `char kernelname[MAXPATHLEN] = "/kernel"`

Definition at line 138 of file `kern_mib.c`.

9.41.2.5 `char machine_arch[] = MACHINE_ARCH` `[static]`

Definition at line 187 of file `kern_mib.c`.

9.41.2.6 `int osreldate`

9.41.2.7 `int regression_securelevel_nonmonotonic = 0` `[static]`

Definition at line 235 of file `kern_mib.c`.

Referenced by `sysctl_kern_securelvl()`.

9.41.2.8 `int securelevel = -1`

Definition at line 242 of file `kern_mib.c`.

Referenced by `jail()`, `linker_file_unload()`, `linker_load_file()`, `securelevel_ge()`, `securelevel_gt()`, and `sysctl_kern_securelvl()`.

9.41.2.9 `struct mtx securelevel_mtx` `[static]`

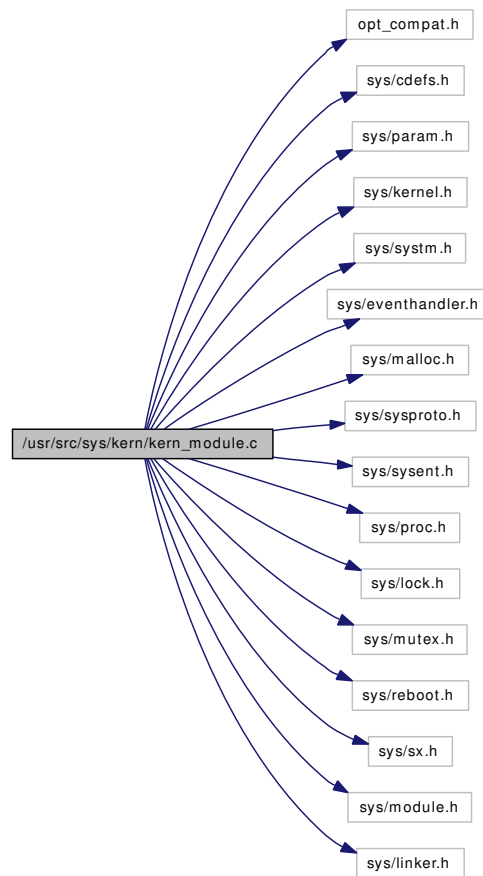
Definition at line 243 of file `kern_mib.c`.

Referenced by `sysctl_kern_securelvl()`.

9.42 /usr/src/sys/kern/kern_module.c File Reference

```
#include "opt_compat.h"  
#include <sys/cdefs.h>  
#include <sys/param.h>  
#include <sys/kernel.h>  
#include <sys/system.h>  
#include <sys/eventhandler.h>  
#include <sys/malloc.h>  
#include <sys/sysproto.h>  
#include <sys/sysent.h>  
#include <sys/proc.h>  
#include <sys/lock.h>  
#include <sys/mutex.h>  
#include <sys/reboot.h>  
#include <sys/sx.h>  
#include <sys/module.h>  
#include <sys/linker.h>
```

Include dependency graph for kern_module.c:



Data Structures

- struct [module_stat_v1](#)

Defines

- #define [MOD_EVENT](#)(mod, type) (mod) → handler((mod), (type), (mod) → arg)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_module.c,v 1.51 2006/06/26 18:34:45 jhb Exp \$")
- static [MALLOC_DEFINE](#) (M_MODULE,"module", "module data structures")
- typedef [TAILQ_HEAD](#) (module)
- static void [module_shutdown](#) (void *, int)
- static int [modevent_nop](#) (module_t mod, int what, void *arg)
- static void [module_init](#) (void *arg)
- void [module_register_init](#) (const void *arg)
- int [module_register](#) (const moduledata_t *data, linker_file_t container)
- void [module_reference](#) (module_t mod)
- void [module_release](#) (module_t mod)
- module_t [module_lookupbyname](#) (const char *name)

- module_t [module_lookupbyid](#) (int modid)
- int [module_unload](#) (module_t mod, int flags)
- int [module_getid](#) (module_t mod)
- module_t [module_getfnnext](#) (module_t mod)
- void [module_setspecific](#) (module_t mod, modspecific_t *datap)
- linker_file_t [module_file](#) (module_t mod)
- int [modnext](#) (struct thread *td, struct modnext_args *uap)
- int [modfnnext](#) (struct thread *td, struct modfnnext_args *uap)
- int [modstat](#) (struct thread *td, struct modstat_args *uap)
- int [modfind](#) (struct thread *td, struct modfind_args *uap)

Variables

- static modulelist_t [modules](#)
- sx [modules_sx](#)
- static int [nextid](#) = 1

9.42.1 Define Documentation

9.42.1.1 #define MOD_EVENT(mod, type) (mod) → handler((mod), (type), (mod) → arg)

Definition at line 62 of file kern_module.c.

Referenced by [module_register_init\(\)](#), [module_shutdown\(\)](#), and [module_unload\(\)](#).

9.42.2 Function Documentation

9.42.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_module.c, v 1.51 2006/06/26 18:34:45 jhb Exp \$")

9.42.2.2 static MALLOC_DEFINE (M_MODULE, "module", "module data structures") [static]

9.42.2.3 static int modevent_nop (module_t mod, int what, void * arg) [static]

Definition at line 70 of file kern_module.c.

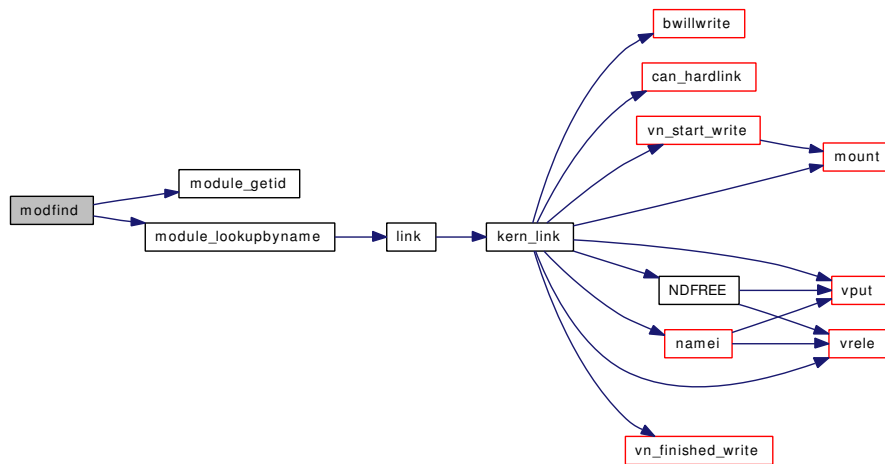
Referenced by [module_register\(\)](#).

9.42.2.4 int modfind (struct thread * td, struct modfind_args * uap)

Definition at line 410 of file kern_module.c.

References [module_getid\(\)](#), and [module_lookupbyname\(\)](#).

Here is the call graph for this function:

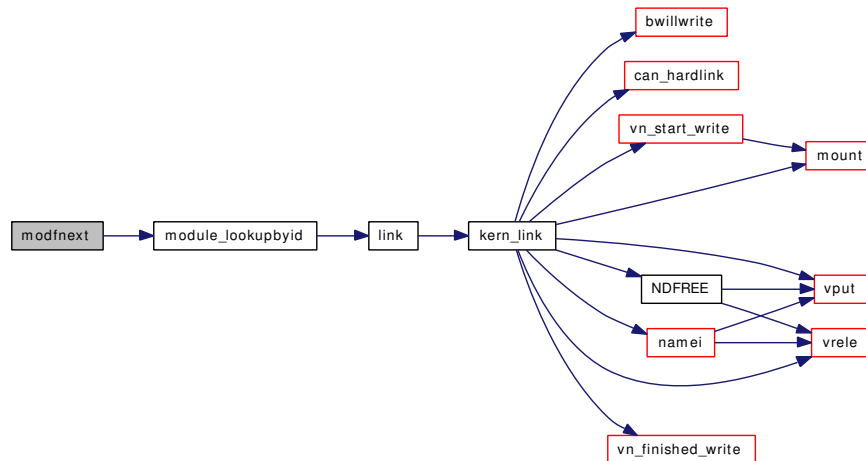


9.42.2.5 `int modfnxt (struct thread * td, struct modfnxt_args * uap)`

Definition at line 321 of file `kern_module.c`.

References `module_lookupbyid()`.

Here is the call graph for this function:

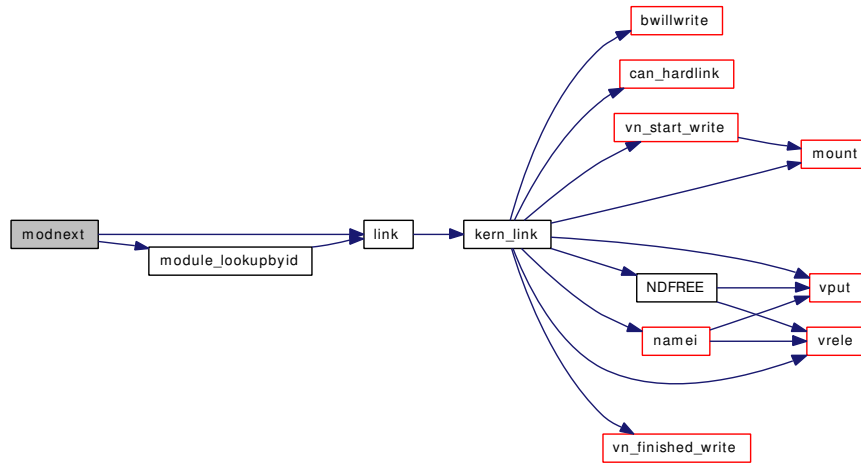


9.42.2.6 `int modnext (struct thread * td, struct modnext_args * uap)`

Definition at line 287 of file `kern_module.c`.

References `link()`, `module_lookupbyid()`, and `modules`.

Here is the call graph for this function:

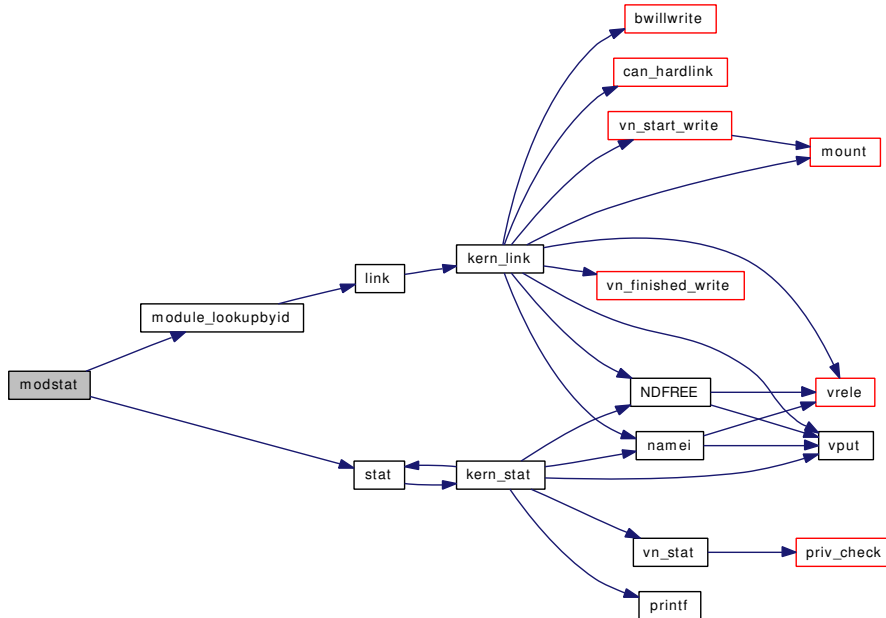


9.42.2.7 int modstat (struct thread * td, struct modstat_args * uap)

Definition at line 354 of file kern_module.c.

References `module_lookupbyid()`, and `stat()`.

Here is the call graph for this function:



9.42.2.8 linker_file_t module_file (module_t mod)

Definition at line 274 of file kern_module.c.

9.42.2.9 module_t module_getfnnext (module_t mod)

Definition at line 258 of file kern_module.c.

Referenced by linker_file_unload().

9.42.2.10 int module_getid (module_t mod)

Definition at line 250 of file kern_module.c.

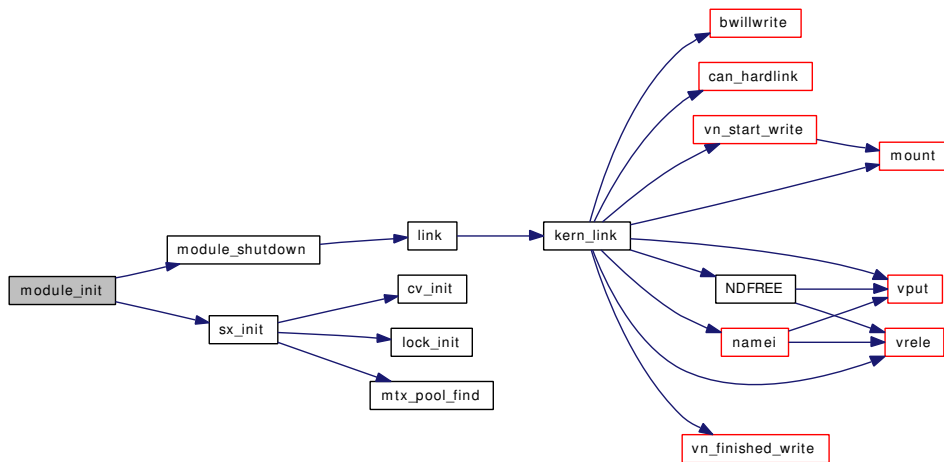
Referenced by kldfirstmod(), and modfind().

9.42.2.11 static void module_init (void * arg) [static]

Definition at line 84 of file kern_module.c.

References module_shutdown(), modules, modules_sx, and sx_init().

Here is the call graph for this function:



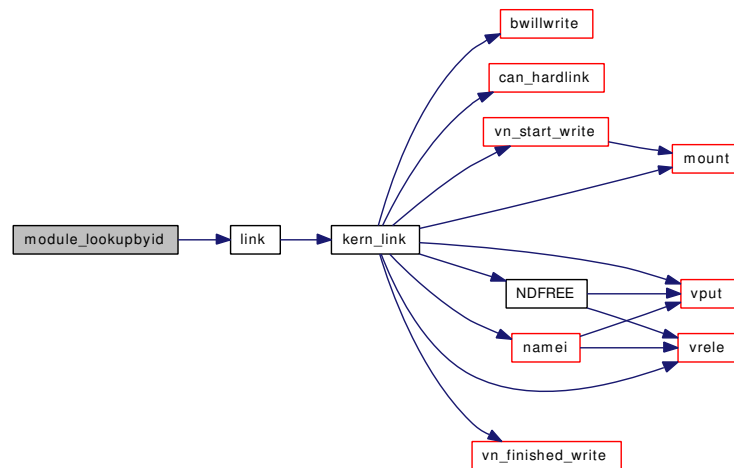
9.42.2.12 module_t module_lookupbyid (int modid)

Definition at line 222 of file kern_module.c.

References link(), and modules.

Referenced by modfnnext(), modnext(), and modstat().

Here is the call graph for this function:



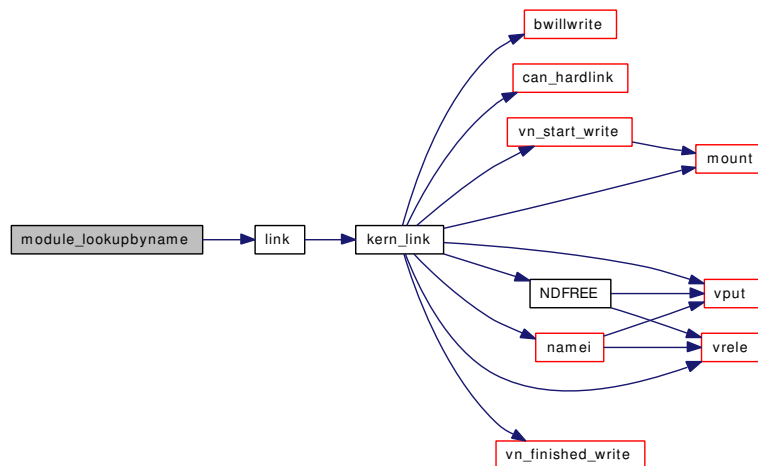
9.42.2.13 `module_t` `module_lookupbyname` (`const char * name`)

Definition at line 206 of file `kern_module.c`.

References `link()`, and `modules`.

Referenced by `modfind()`, `module_register()`, and `module_register_init()`.

Here is the call graph for this function:



9.42.2.14 `void` `module_reference` (`module_t mod`)

Definition at line 174 of file `kern_module.c`.

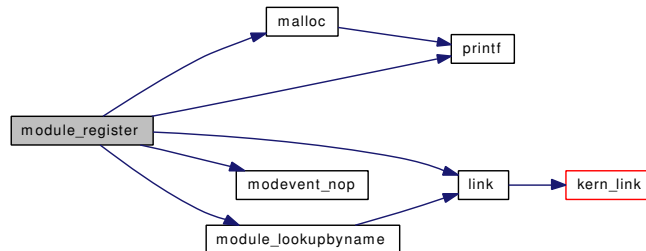
9.42.2.15 `int` `module_register` (`const moduledata_t * data`, `linker_file_t container`)

Definition at line 138 of file `kern_module.c`.

References `link()`, `malloc()`, `modevent_nop()`, `module_lookupbyname()`, `modules`, `nextid`, and `printf()`.

Referenced by `linker_file_register_modules()`.

Here is the call graph for this function:

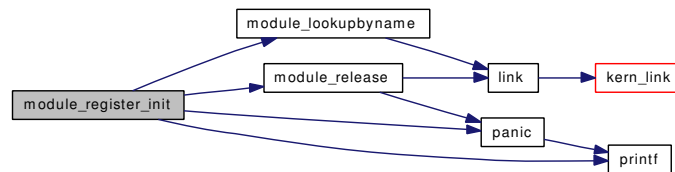


9.42.2.16 void module_register_init (const void * arg)

Definition at line 111 of file `kern_module.c`.

References `Giant`, `MOD_EVENT`, `module_lookupbyname()`, `module_release()`, `panic()`, and `printf()`.

Here is the call graph for this function:



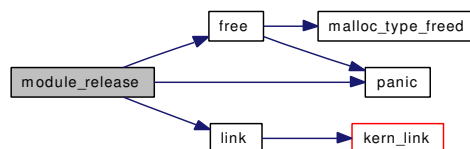
9.42.2.17 void module_release (module_t mod)

Definition at line 184 of file `kern_module.c`.

References `free()`, `link()`, `modules`, and `panic()`.

Referenced by `linker_file_unload()`, and `module_register_init()`.

Here is the call graph for this function:



9.42.2.18 void module_setspecific (module_t mod, modspecific_t * datap)

Definition at line 266 of file `kern_module.c`.

Referenced by `syscall_module_handler()`.

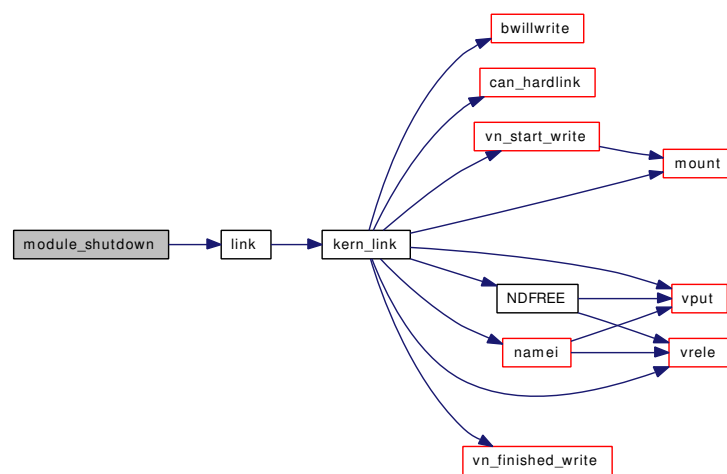
9.42.2.19 `static void module_shutdown (void *, int)` [static]

Definition at line 96 of file `kern_module.c`.

References `Giant`, `link()`, `MOD_EVENT`, and `modules`.

Referenced by `module_init()`.

Here is the call graph for this function:



9.42.2.20 `int module_unload (module_t mod, int flags)`

Definition at line 235 of file `kern_module.c`.

References `Giant`, and `MOD_EVENT`.

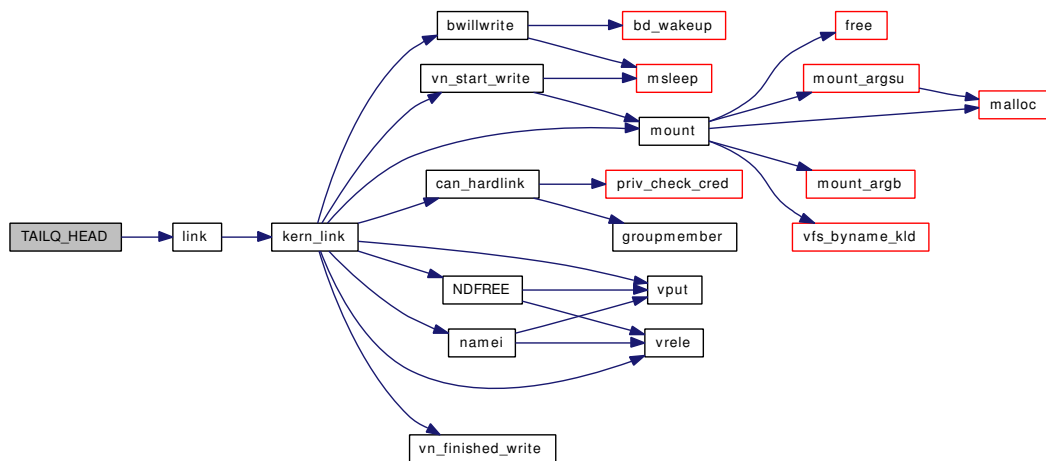
Referenced by `linker_file_unload()`.

9.42.2.21 `typedef TAILQ_HEAD (module)`

Definition at line 49 of file `kern_module.c`.

References `link()`.

Here is the call graph for this function:



9.42.3 Variable Documentation

9.42.3.1 modulelist_t modules [static]

Definition at line 64 of file kern_module.c.

Referenced by modnext(), module_init(), module_lookupbyid(), module_lookupbyname(), module_register(), module_release(), and module_shutdown().

9.42.3.2 struct sx modules_sx

Definition at line 65 of file kern_module.c.

Referenced by module_init().

9.42.3.3 int nextid = 1 [static]

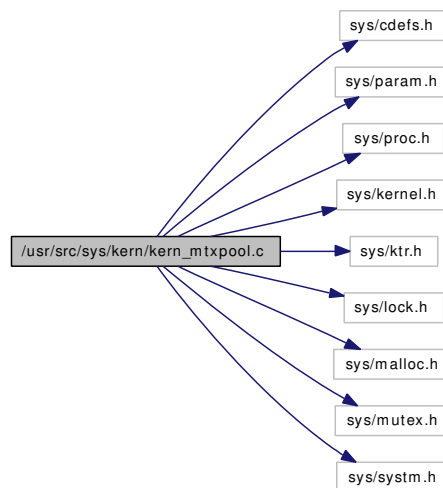
Definition at line 66 of file kern_module.c.

Referenced by module_register().

9.43 /usr/src/sys/kern/kern_mtxpool.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/proc.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/system.h>
```

Include dependency graph for kern_mtxpool.c:



Data Structures

- struct [mtxpool_header](#)
- struct [mtx_pool](#)
- struct [mtx_pool_lockbuilder](#)

Defines

- #define [MTX_POOL_LOCKBUILDER_SIZE](#) 128
- #define [MTX_POOL_SLEEP_SIZE](#) 128
- #define [mtx_pool_size](#) `mtx_pool_header.mtxpool_size`
- #define [mtx_pool_mask](#) `mtx_pool_header.mtxpool_mask`
- #define [mtx_pool_shift](#) `mtx_pool_header.mtxpool_shift`
- #define [mtx_pool_next](#) `mtx_pool_header.mtxpool_next`
- #define [POINTER_BITS](#) 64
- #define [HASH_MULTIPLIER](#) 11400714819323198485u

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_mtxpool.c,v 1.11 2005/02/10 12:02:37 phk Exp \$")
- static `MALLOC_DEFINE` (M_MTXPOOL,"mtx_pool","mutex pool")
- `mtx * mtx_pool_find` (struct `mtx_pool` *pool, void *ptr)
- static void `mtx_pool_initialize` (struct `mtx_pool` *pool, const char *mtx_name, int pool_size, int opts)
- `mtx_pool * mtx_pool_create` (const char *mtx_name, int pool_size, int opts)
- void `mtx_pool_destroy` (struct `mtx_pool` **poolp)
- static void `mtx_pool_setup_static` (void *dummy __unused)
- static void `mtx_pool_setup_dynamic` (void *dummy __unused)
- `mtx * mtx_pool_alloc` (struct `mtx_pool` *pool)
- `SYSINIT` (mtxpooli1, SI_SUB_MTX_POOL_STATIC, SI_ORDER_FIRST, mtx_pool_setup_static, NULL)
- `SYSINIT` (mtxpooli2, SI_SUB_MTX_POOL_DYNAMIC, SI_ORDER_FIRST, mtx_pool_setup_dynamic, NULL)

Variables

- static struct `mtx_pool_lockbuilder lockbuilder_pool`
- `mtx_pool * mtxpool_sleep`
- `mtx_pool * mtxpool_lockbuilder`

9.43.1 Define Documentation

9.43.1.1 #define HASH_MULTIPLIER 11400714819323198485u

Definition at line 96 of file kern_mtxpool.c.

Referenced by `mtx_pool_find()`.

9.43.1.2 #define MTX_POOL_LOCKBUILDER_SIZE 128

Definition at line 63 of file kern_mtxpool.c.

Referenced by `mtx_pool_setup_static()`.

9.43.1.3 #define mtx_pool_mask mtx_pool_header.mtxpool_mask

Definition at line 87 of file kern_mtxpool.c.

9.43.1.4 #define mtx_pool_next mtx_pool_header.mtxpool_next

Definition at line 89 of file kern_mtxpool.c.

9.43.1.5 #define mtx_pool_shift mtx_pool_header.mtxpool_shift

Definition at line 88 of file kern_mtxpool.c.

9.43.1.6 `#define mtx_pool_size mtx_pool_header.mtxpool_size`

Definition at line 86 of file kern_mtxpool.c.

9.43.1.7 `#define MTX_POOL_SLEEP_SIZE 128`

Definition at line 66 of file kern_mtxpool.c.

Referenced by `mtx_pool_setup_dynamic()`.

9.43.1.8 `#define POINTER_BITS 64`

Definition at line 95 of file kern_mtxpool.c.

Referenced by `mtx_pool_initialize()`.

9.43.2 Function Documentation

9.43.2.1 `__FBSDID ("FreeBSD: src/sys/kern/kern_mtxpool.c, v 1.11 2005/02/10 12:02:37 phk Exp $")`

9.43.2.2 `static MALLOC_DEFINE (M_MTXPOOL, "mtx_pool", "mutex pool")` [static]

9.43.2.3 `struct mtx* mtx_pool_alloc (struct mtx_pool * pool)`

Definition at line 190 of file kern_mtxpool.c.

References `mtx_pool::mtx_pool_ary`.

Referenced by `falloc()`, `lockinit()`, and `uifind()`.

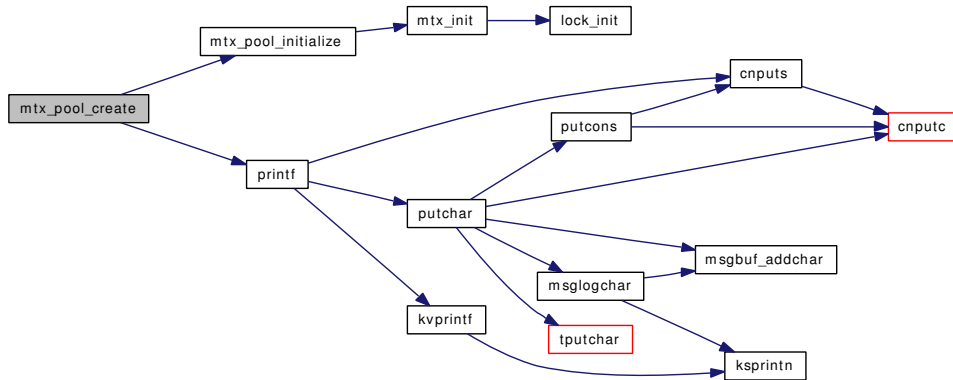
9.43.2.4 `struct mtx_pool* mtx_pool_create (const char * mtx_name, int pool_size, int opts)`

Definition at line 140 of file kern_mtxpool.c.

References `mtx_pool_initialize()`, and `printf()`.

Referenced by `mtx_pool_setup_dynamic()`.

Here is the call graph for this function:

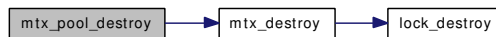


9.43.2.5 void `mtx_pool_destroy` (struct `mtx_pool` ** `poolp`)

Definition at line 157 of file `kern_mtxpool.c`.

References `mtx_destroy()`, and `mtx_pool::mtx_pool_ary`.

Here is the call graph for this function:



9.43.2.6 struct `mtx`* `mtx_pool_find` (struct `mtx_pool` * `pool`, void * `ptr`)

Definition at line 109 of file `kern_mtxpool.c`.

References `HASH_MULTIPLIER`, and `mtx_pool::mtx_pool_ary`.

Referenced by `sx_init()`.

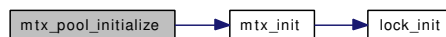
9.43.2.7 static void `mtx_pool_initialize` (struct `mtx_pool` * `pool`, const char * `mtx_name`, int `pool_size`, int `opts`) [static]

Definition at line 124 of file `kern_mtxpool.c`.

References `mtx_init()`, `mtx_pool::mtx_pool_ary`, and `POINTER_BITS`.

Referenced by `mtx_pool_create()`, and `mtx_pool_setup_static()`.

Here is the call graph for this function:

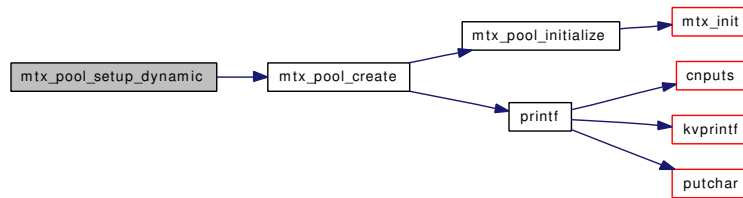


9.43.2.8 static void `mtx_pool_setup_dynamic` (void *`dummy` __unused) [static]

Definition at line 178 of file `kern_mtxpool.c`.

References `mtx_pool_create()`, `MTX_POOL_SLEEP_SIZE`, and `mtxpool_sleep`.

Here is the call graph for this function:

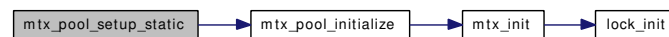


9.43.2.9 `static void mtx_pool_setup_static (void *dummy __unused)` [static]

Definition at line 169 of file `kern_mtxpool.c`.

References `lockbuilder_pool`, `mtx_pool_initialize()`, `MTX_POOL_LOCKBUILDER_SIZE`, and `mtxpool_lockbuilder`.

Here is the call graph for this function:



9.43.2.10 `SYSINIT (mtxpooli2, SI_SUB_MTX_POOL_DYNAMIC, SI_ORDER_FIRST, mtx_pool_setup_dynamic, NULL)`

9.43.2.11 `SYSINIT (mtxpooli1, SI_SUB_MTX_POOL_STATIC, SI_ORDER_FIRST, mtx_pool_setup_static, NULL)`

9.43.3 Variable Documentation

9.43.3.1 `struct mtx_pool_lockbuilder lockbuilder_pool` [static]

Referenced by `mtx_pool_setup_static()`.

9.43.3.2 `struct mtx_pool* mtxpool_lockbuilder`

Definition at line 92 of file `kern_mtxpool.c`.

Referenced by `lockinit()`, `mtx_pool_setup_static()`, and `sx_init()`.

9.43.3.3 `struct mtx_pool* mtxpool_sleep`

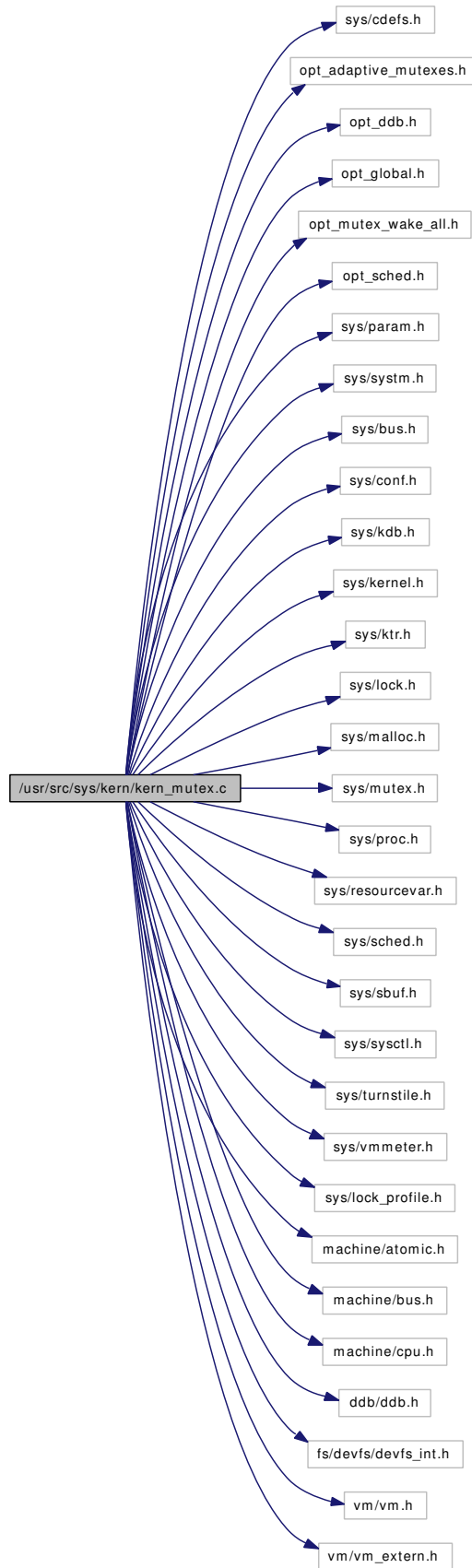
Definition at line 91 of file `kern_mtxpool.c`.

Referenced by `falloc()`, `intr_event_create()`, `intr_event_destroy()`, `mtx_pool_setup_dynamic()`, and `uifind()`.

9.44 /usr/src/sys/kern/kern_mutex.c File Reference

```
#include <sys/cdefs.h>
#include "opt_adaptive_mutexes.h"
#include "opt_ddb.h"
#include "opt_global.h"
#include "opt_mutex_wake_all.h"
#include "opt_sched.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bus.h>
#include <sys/conf.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sbuf.h>
#include <sys/sysctl.h>
#include <sys/turnstile.h>
#include <sys/vmmeter.h>
#include <sys/lock_profile.h>
#include <machine/atomic.h>
#include <machine/bus.h>
#include <machine/cpu.h>
#include <ddb/ddb.h>
#include <fs/devfs/devfs_int.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
```

Include dependency graph for kern_mutex.c:



Defines

- #define [mtx_unowned](#)(m) ((m) → mtx_lock == MTX_UNOWNED)
- #define [mtx_owner](#)(m) ((struct thread *)((m) → mtx_lock & ~MTX_FLAGMASK))

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_mutex.c,v 1.179 2006/12/16 02:37:57 kmacy Exp \$")
- static void [lock_profile_init](#) (void)
- void [_mtx_lock_flags](#) (struct mtx *m, int opts, const char *file, int line)
- void [_mtx_unlock_flags](#) (struct mtx *m, int opts, const char *file, int line)
- void [_mtx_lock_spin_flags](#) (struct mtx *m, int opts, const char *file, int line)
- void [_mtx_unlock_spin_flags](#) (struct mtx *m, int opts, const char *file, int line)
- int [_mtx_trylock](#) (struct mtx *m, int opts, const char *file, int line)
- void [_mtx_lock_sleep](#) (struct mtx *m, uintptr_t tid, int opts, const char *file, int line)
- void [_mtx_unlock_sleep](#) (struct mtx *m, int opts, const char *file, int line)
- void [mtx_sysinit](#) (void *arg)
- void [mtx_init](#) (struct mtx *m, const char *name, const char *type, int opts)
- void [mtx_destroy](#) (struct mtx *m)
- void [mutex_init](#) (void)

Variables

- lock_class [lock_class_mtx_sleep](#)
- lock_class [lock_class_mtx_spin](#)
- mtx [sched_lock](#)
- mtx [Giant](#)

9.44.1 Define Documentation

9.44.1.1 #define [mtx_owner](#)(m) ((struct thread *)((m) → mtx_lock & ~MTX_FLAGMASK))

Definition at line 89 of file kern_mutex.c.

Referenced by [_mtx_lock_sleep](#)().

9.44.1.2 #define [mtx_unowned](#)(m) ((m) → mtx_lock == MTX_UNOWNED)

Definition at line 87 of file kern_mutex.c.

Referenced by [mtx_destroy](#)().

9.44.2 Function Documentation

9.44.2.1 [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_mutex.c, v 1.179 2006/12/16 02:37:57 kmacy Exp \$")

9.44.2.2 void [_mtx_lock_flags](#) (struct mtx * m, int opts, const char * file, int line)

Definition at line 138 of file kern_mutex.c.

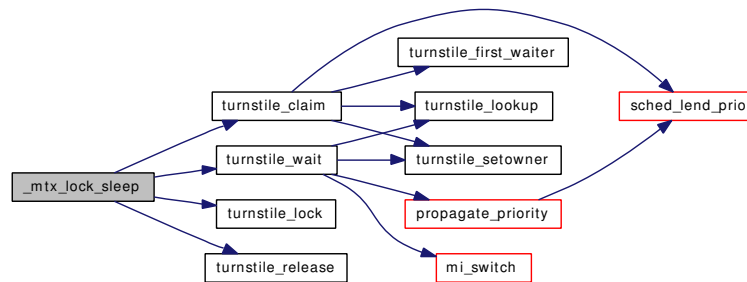
References [lock_class_mtx_sleep](#), and [waittime](#).

9.44.2.3 void _mtx_lock_sleep (struct mtx * m, uintptr_t tid, int opts, const char * file, int line)

Definition at line 264 of file kern_mutex.c.

References Giant, mtx_owner, turnstile_claim(), turnstile_lock(), turnstile_release(), and turnstile_wait().

Here is the call graph for this function:

**9.44.2.4 void _mtx_lock_spin_flags (struct mtx * m, int opts, const char * file, int line)**

Definition at line 181 of file kern_mutex.c.

References `lock_class_mtx_spin`, and `waittime`.

9.44.2.5 int _mtx_trylock (struct mtx * m, int opts, const char * file, int line)

Definition at line 226 of file kern_mutex.c.

References `lock_class_mtx_sleep`, and `waittime`.

9.44.2.6 void _mtx_unlock_flags (struct mtx * m, int opts, const char * file, int line)

Definition at line 161 of file kern_mutex.c.

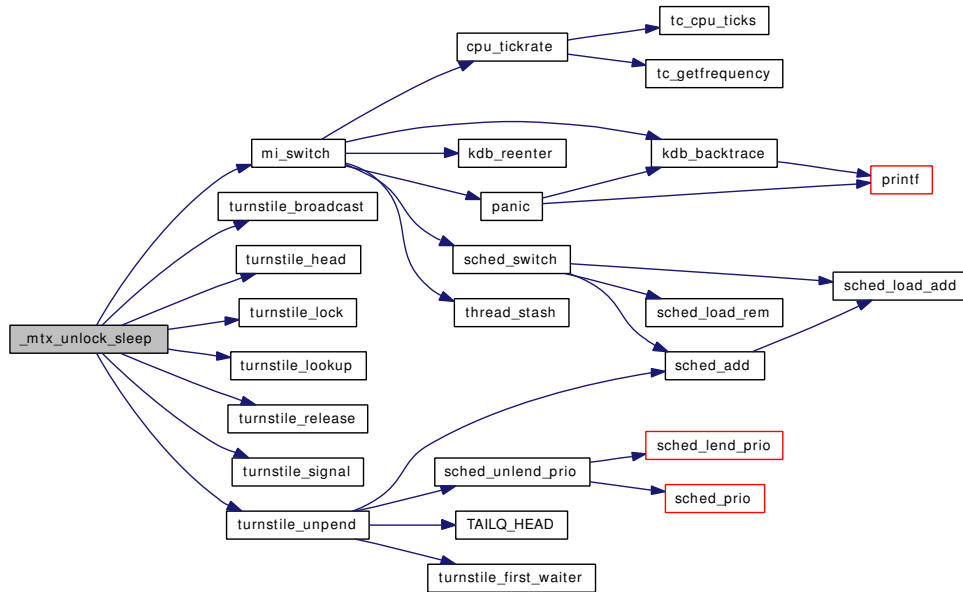
References `lock_class_mtx_sleep`.

9.44.2.7 void _mtx_unlock_sleep (struct mtx * m, int opts, const char * file, int line)

Definition at line 454 of file kern_mutex.c.

References `mi_switch()`, `sched_lock`, `turnstile_broadcast()`, `turnstile_head()`, `turnstile_lock()`, `turnstile_lookup()`, `turnstile_release()`, `turnstile_signal()`, and `turnstile_unpend()`.

Here is the call graph for this function:



9.44.2.8 void _mtx_unlock_spin_flags (struct mtx * m, int opts, const char * file, int line)

Definition at line 203 of file kern_mutex.c.

References lock_class_mtx_spin.

9.44.2.9 static void lock_profile_init (void) [inline, static]

Definition at line 130 of file kern_mutex.c.

Referenced by mutex_init().

9.44.2.10 void mtx_destroy (struct mtx * m)

Definition at line 684 of file kern_mutex.c.

References lock_class_mtx_spin, lock_destroy(), and mtx_unowned.

Referenced by aio_init_aioinfo(), aio_unload(), alq_close(), fddrop(), intr_event_destroy(), itimer_fini(), jail(), mbp_destroy(), mount_fini(), mqueue_free(), msgunload(), mtx_pool_destroy(), pgdelete(), pipe_zone_fini(), prison_complete(), proc_fini(), rman_fini(), sem_modload(), sema_destroy(), semunload(), sessrele(), sigacts_free(), taskqueue_free(), ttyrel(), and vdestroy().

Here is the call graph for this function:



9.44.2.11 void mtx_init (struct mtx * m, const char * name, const char * type, int opts)

Definition at line 639 of file kern_mutex.c.

References `lock_class_mtx_sleep`, `lock_class_mtx_spin`, and `lock_init`.

Referenced by `_taskqueue_create`(), `aio_init_aioinfo`(), `aio_onceonly`(), `ald_startup`(), `alq_open`(), `bufinit`(), `cn_drvinit`(), `devinit`(), `devstat_new_entry`(), `enterpgrp`(), `eventhandler_init`(), `fdinit`(), `filelistinit`(), `getnewvnode`(), `init_device_poll`(), `init_dynamic_kenv`(), `init_prison`(), `init_sleepqueues`(), `init_taskqueue_list`(), `init_turnstiles`(), `intr_event_create`(), `itimer_init`(), `jail`(), `kern_timeout_callwheel_init`(), `kmeminit`(), `kobj_init_mutex`(), `kqueue`(), `LIST_HEAD`(), `mbp_create`(), `mount_init`(), `mqueue_alloc`(), `msginit`(), `mtx_pool_initialize`(), `mtx_sysinit`(), `mutex_init`(), `pipe_zone_init`(), `proc0_init`(), `proc_init`(), `procinit`(), `pty_drvinit`(), `rman_init`(), `selectinit`(), `sem_modload`(), `sema_init`(), `semininit`(), `sigacts_alloc`(), `STAILQ_HEAD`(), `SYSINIT`(), `threadinit`(), `tyalloc`(), `uihashinit`(), `umtxq_sysinit`(), `v_addpollinfo`(), and `vntblinit`.

Here is the call graph for this function:

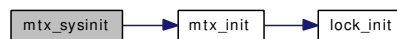


9.44.2.12 void `mtx_sysinit` (void * *arg*)

Definition at line 625 of file `kern_mutex.c`.

References `mtx_init`.

Here is the call graph for this function:

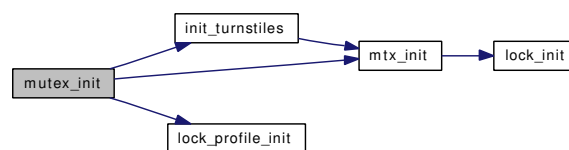


9.44.2.13 void `mutex_init` (void)

Definition at line 714 of file `kern_mutex.c`.

References `devmtx`, `Giant`, `init_turnstiles`(), `lock_profile_init`(), `mtx_init`(), `proc0`, and `sched_lock`.

Here is the call graph for this function:



9.44.3 Variable Documentation

9.44.3.1 struct `mtx Giant`

Definition at line 117 of file `kern_mutex.c`.

Referenced by `__sysctl`(), `_mtx_lock_sleep`(), `ast`(), `buf_daemon`(), `callout_init`(), `doenterpgrp`(), `dounmount`(), `enterpgrp`(), `exit1`(), `flock`(), `fork_exit`(), `fork_return`(), `getdomainname`(), `giant_close`(), `giant_fdopen`(), `giant_ioctl`(), `giant_kqfilter`(), `giant_mmap`(), `giant_open`(), `giant_poll`(), `giant_read`(), `giant_strategy`(), `giant_write`(), `ithread_execute_handlers`(), `ithread_loop`(), `kern__getcwd`(), `kern_adjtime`(),

kern_fcntl(), kern_shmat(), kern_shmctl(), kern_stat(), kern_statfs(), leavegrp(), lf_advlock(), link_elf_load_file(), linker_file_register_sysctls(), linker_file_sysinit(), linker_file_sysuninit(), linker_file_unregister_sysctls(), mi_switch(), module_register_init(), module_shutdown(), module_unload(), mount(), msleep(), mutex_init(), namei(), ntp_adjtime(), ntp_gettime(), pf_proto_register(), pf_proto_unregister(), pgdelete(), reboot(), sched_idletd(), sched_sync(), semget(), setdomainname(), settime(), shmctl(), shmexit_myhook(), shmfork_myhook(), shmget(), shmsys(), softclock(), STAILQ_HEAD(), start_init(), thread_exit(), thread_single(), thread_suspend_check(), thread_wait(), tprintf(), ttycreate(), ttyfree(), uipc_bind(), uname(), unmount(), unp_connect(), uprintf(), vfs_domount(), vfs_donmount(), vnlruc_proc(), witness_checkorder(), witness_warn(), and yield().

9.44.3.2 struct lock_class [lock_class_mtx_sleep](#)

Initial value:

```
{
    "sleep mutex",
    LC_SLEEPLOCK | LC_RECURSABLE,
}
```

Definition at line 98 of file kern_mutex.c.

Referenced by `_mtx_lock_flags()`, `_mtx_trylock()`, `_mtx_unlock_flags()`, and `mtx_init()`.

9.44.3.3 struct lock_class [lock_class_mtx_spin](#)

Initial value:

```
{
    "spin mutex",
    LC_SPINLOCK | LC_RECURSABLE,
}
```

Definition at line 105 of file kern_mutex.c.

Referenced by `_mtx_lock_spin_flags()`, `_mtx_unlock_spin_flags()`, `mtx_destroy()`, and `mtx_init()`.

9.44.3.4 struct mtx [sched_lock](#)

Definition at line 116 of file kern_mutex.c.

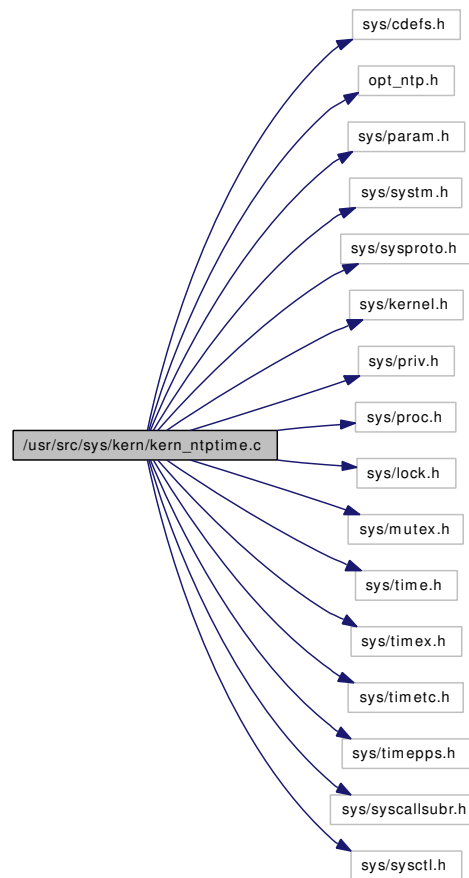
Referenced by `_do_lock_pp()`, `_mtx_unlock_sleep()`, `acct_thread()`, `addupc_intr()`, `ast()`, `calcruc()`, `cf_set_method()`, `create_init()`, `create_thread()`, `curisg()`, `do_unlock_pi()`, `do_unlock_pp()`, `donice()`, `doselwakeup()`, `exit1()`, `fill_kinfo_proc()`, `fill_kinfo_proc_only()`, `fork1()`, `fork_exit()`, `getscheduler()`, `hardclock_cpu()`, `idle_setup()`, `intr_event_remove_handler()`, `intr_event_schedule_thread()`, `issignal()`, `ithread_create()`, `ithread_destroy()`, `ithread_loop()`, `ithread_update()`, `kern_getitimer()`, `kern_ptrace()`, `kern_select()`, `kern_setitimer()`, `kern_setrlimit()`, `kern_thr_suspend()`, `kern_wait()`, `kick_init()`, `krung_choose()`, `ksched_getparam()`, `ksched_setscheduler()`, `kse_create()`, `kse_exit()`, `kse_release()`, `kse_switchin()`, `kse_thr_interrupt()`, `kse_wakeup()`, `kseq_choose()`, `kthread_create()`, `lf_setlock()`, `maybe_resched()`, `mi_switch()`, `msleep()`, `mutex_init()`, `panic()`, `poll()`, `poll_idle()`, `pri_to_rtp()`, `proc_compare()`,

profil(), propagate_priority(), ptracestop(), roundrobin(), rtp_to_pri(), rtprio(), rtprio_thread(), sched_add(), sched_bind(), sched_choose(), sched_class(), sched_clock(), sched_exit(), sched_fork(), sched_idletd(), sched_initticks(), sched_is_bound(), sched_nice(), sched_pctcpu(), sched_priority(), sched_relinquish(), sched_rem(), sched_setup(), sched_sleep(), sched_switch(), sched_thread_priority(), sched_tick(), sched_unbind(), sched_userret(), sched_wakeup(), schedcpu(), setrunnable(), sig_suspend_threads(), signotify(), sigqueue_delete_set_proc(), sigtd(), sleepq_abort(), sleepq_broadcast(), sleepq_catch_signals(), sleepq_check_signals(), sleepq_check_timeout(), sleepq_remove(), sleepq_resume_thread(), sleepq_signal(), sleepq_switch(), sleepq_timedwait(), sleepq_timedwait_sig(), sleepq_timeout(), sleepq_wait(), sleepq_wait_sig(), startprofclock(), statclock(), stopprofclock(), sysctl_kern_proc(), sysctl_out_proc(), taskqueue_start_threads(), tdq_choose(), tdq_load_add(), tdq_load_rem(), tdsigwakeup(), thr_exit(), thr_wake(), thread_exit(), thread_find(), thread_single(), thread_single_end(), thread_stopped(), thread_suspend_check(), thread_suspend_one(), thread_unlink(), thread_unsuspend(), thread_unsuspend_one(), trapsignal(), ttyinfo(), turnstile_adjust(), turnstile_adjust_thread(), turnstile_claim(), turnstile_disown(), turnstile_unpend(), turnstile_wait(), uio_yield(), umtx_pi_adjust(), umtx_pi_adjust_thread(), umtx_pi_claim(), umtx_pi_setowner(), umtx_pi_unref(), umtx_propagate_priority(), umtx_thread_cleanup(), umtx_unpropagate_priority(), umtxq_sleep_pi(), and userret().

9.45 /usr/src/sys/kern/kern_ntptime.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ntp.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/kernel.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/time.h>
#include <sys/timex.h>
#include <sys/timetc.h>
#include <sys/timepps.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
```

Include dependency graph for kern_ntptime.c:



Data Structures

- struct [ntp_gettime_args](#)
- struct [ntp_adjtime_args](#)
- struct [adjtime_args](#)

Defines

- #define [L_ADD](#)(v, u) ((v) += (u))
- #define [L_SUB](#)(v, u) ((v) -= (u))
- #define [L_ADDHI](#)(v, a) ((v) += (int64_t)(a) << 32)
- #define [L_NEG](#)(v) ((v) = -(v))
- #define [L_RSHIFT](#)(v, n)
- #define [L_MPY](#)(v, a) ((v) *= (a))
- #define [L_CLR](#)(v) ((v) = 0)
- #define [L_ISNEG](#)(v) ((v) < 0)
- #define [L_LINT](#)(v, a) ((v) = (int64_t)(a) << 32)
- #define [L_GINT](#)(v) ((v) < 0 ? -(-(v) >> 32) : (v) >> 32)
- #define [SHIFT_PLL](#) 4
- #define [SHIFT_FLL](#) 2

Typedefs

- typedef `int64_t l_fp`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_ntptime.c,v 1.61 2007/01/12 07:40:30 imp Exp \$")
- static void `ntp_init` (void)
- static void `hardupdate` (long offset)
- static void `ntp_gettime1` (struct `ntptimeval` *ntvp)
- int `ntp_gettime` (struct `thread` *td, struct `ntp_gettime_args` *uap)
- static int `ntp_sysctl` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_kern, OID_AUTO, ntp_pll, CTLFLAG_RW, 0, "")
- `SYSCTL_PROC` (_kern_ntp_pll, OID_AUTO, gettime, CTLTYPE_OPAQUE|CTLFLAG_RD, 0, sizeof(struct `ntptimeval`), ntp_sysctl, "S,ntptimeval", "")
- int `ntp_adjtime` (struct `thread` *td, struct `ntp_adjtime_args` *uap)
- void `ntp_update_second` (int64_t *adjustment, time_t *newsec)
- int `adjtime` (struct `thread` *td, struct `adjtime_args` *uap)
- int `kern_adjtime` (struct `thread` *td, struct `timeval` *delta, struct `timeval` *olddelta)

Variables

- static int `time_state` = TIME_OK
- static int `time_status` = STA_UNSYNC
- static long `time_tai`
- static long `time_monitor`
- static long `time_constant`
- static long `time_precision` = 1
- static long `time_maxerror` = MAXPHASE / 1000
- static long `time_esterror` = MAXPHASE / 1000
- static long `time_reftime`
- static `l_fp` `time_offset`
- static `l_fp` `time_freq`
- static `l_fp` `time_adj`
- static int64_t `time_adjtime`

9.45.1 Define Documentation

9.45.1.1 #define L_ADD(v, u) ((v) += (u))

Definition at line 57 of file `kern_ntptime.c`.

Referenced by `hardupdate()`, and `ntp_update_second()`.

9.45.1.2 #define L_ADDHI(v, a) ((v) += (int64_t)(a) << 32)

Definition at line 59 of file `kern_ntptime.c`.

9.45.1.3 #define L_CLR(v) ((v) = 0)

Definition at line 69 of file kern_ntptime.c.

Referenced by ntp_init().

9.45.1.4 #define L_GINT(v) ((v) < 0 ? -(v) >> 32 : (v) >> 32)

Definition at line 72 of file kern_ntptime.c.

Referenced by hardupdate(), and ntp_adjtime().

9.45.1.5 #define L_ISNEG(v) ((v) < 0)

Definition at line 70 of file kern_ntptime.c.

9.45.1.6 #define L_LINT(v, a) ((v) = (int64_t)(a) << 32)

Definition at line 71 of file kern_ntptime.c.

Referenced by hardupdate(), ntp_adjtime(), and ntp_update_second().

9.45.1.7 #define L_MPY(v, a) ((v) *= (a))

Definition at line 68 of file kern_ntptime.c.

Referenced by hardupdate().

9.45.1.8 #define L_NEG(v) ((v) = -(v))

Definition at line 60 of file kern_ntptime.c.

9.45.1.9 #define L_RSHIFT(v, n)**Value:**

```
do { \
    if ((v) < 0) \
        (v) = -(-(v) >> (n)); \
    else \
        (v) = (v) >> (n); \
} while (0)
```

Definition at line 61 of file kern_ntptime.c.

Referenced by hardupdate(), and ntp_update_second().

9.45.1.10 #define L_SUB(v, u) ((v) -= (u))

Definition at line 58 of file kern_ntptime.c.

Referenced by ntp_update_second().

9.45.1.11 #define SHIFT_FLL 2

Definition at line 143 of file kern_ntptime.c.

Referenced by hardupdate().

9.45.1.12 #define SHIFT_PLL 4

Definition at line 142 of file kern_ntptime.c.

Referenced by hardupdate(), and ntp_update_second().

9.45.2 Typedef Documentation

9.45.2.1 typedef int64_t l_fp

Definition at line 56 of file kern_ntptime.c.

9.45.3 Function Documentation

9.45.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_ntptime.c, v 1.61 2007/01/12 07:40:30 imp Exp \$")

9.45.3.2 int adjtime (struct thread * td, struct adjtime_args * uap)

Definition at line 935 of file kern_ntptime.c.

References adjtime_args::delta, kern_adjtime(), and adjtime_args::olddelta.

Here is the call graph for this function:



9.45.3.3 static void hardupdate (long offset) [static]

Definition at line 660 of file kern_ntptime.c.

References L_ADD, L_GINT, L_LINT, L_MPY, L_RSHIFT, SHIFT_FLL, SHIFT_PLL, time_constant, time_freq, time_monitor, time_offset, time_reftime, time_second, and time_status.

Referenced by ntp_adjtime().

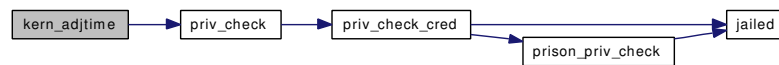
9.45.3.4 int kern_adjtime (struct thread * td, struct timeval * delta, struct timeval * olddelta)

Definition at line 954 of file kern_ntptime.c.

References Giant, priv_check(), and time_adjtime.

Referenced by adjtime().

Here is the call graph for this function:

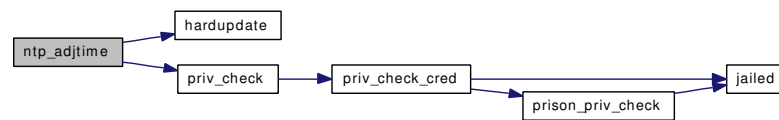


9.45.3.5 int ntp_adjtime (struct thread * td, struct ntp_adjtime_args * uap)

Definition at line 314 of file kern_ntptime.c.

References Giant, hardupdate(), L_GINT, L_LINT, priv_check(), time_constant, time_esterror, time_freq, time_maxerror, time_offset, time_precision, time_state, time_status, time_tai, and ntp_adjtime_args::tp.

Here is the call graph for this function:

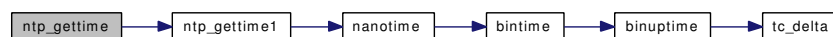


9.45.3.6 int ntp_gettime (struct thread * td, struct ntp_gettime_args * uap)

Definition at line 263 of file kern_ntptime.c.

References Giant, ntp_gettime1(), and ntp_gettime_args::ntvp.

Here is the call graph for this function:



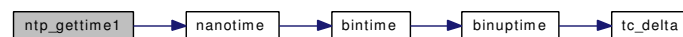
9.45.3.7 static void ntp_gettime1 (struct ntptimeval * ntpv) [static]

Definition at line 203 of file kern_ntptime.c.

References nanotime(), time_esterror, time_maxerror, time_state, time_status, and time_tai.

Referenced by ntp_gettime(), and ntp_sysctl().

Here is the call graph for this function:



9.45.3.8 static void ntp_init (void) [static]

Definition at line 616 of file kern_ntptime.c.

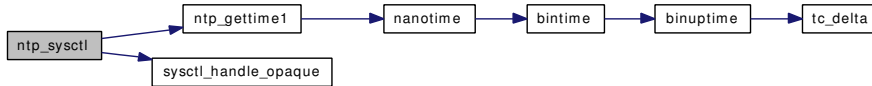
References L_CLR, time_freq, and time_offset.

9.45.3.9 `static int ntp_sysctl (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 276 of file kern_ntptime.c.

References `ntp_gettime1()`, and `sysctl_handle_opaque()`.

Here is the call graph for this function:



9.45.3.10 `void ntp_update_second (int64_t * adjustment, time_t * newsec)`

Definition at line 477 of file kern_ntptime.c.

References `L_ADD`, `L_LINT`, `L_RSHIFT`, `L_SUB`, `SHIFT_PLL`, `time_adj`, `time_adjtime`, `time_constant`, `time_freq`, `time_maxerror`, `time_offset`, `time_state`, `time_status`, and `time_tai`.

Referenced by `tc_windup()`.

9.45.3.11 `SYSCTL_NODE (_kern, OID_AUTO, ntp_pll, CTLFLAG_RW, 0, "")`

9.45.3.12 `SYSCTL_PROC (_kern_ntp_pll, OID_AUTO, gettime, CTLTYPE_OPAQUE|CTLFLAG_RD, 0, sizeof(struct ntptimeval), ntp_sysctl, "S, ntptimeval", "")`

9.45.4 Variable Documentation

9.45.4.1 `l_fp time_adj [static]`

Definition at line 156 of file kern_ntptime.c.

Referenced by `ntp_update_second()`.

9.45.4.2 `int64_t time_adjtime [static]`

Definition at line 158 of file kern_ntptime.c.

Referenced by `kern_adjtime()`, and `ntp_update_second()`.

9.45.4.3 `long time_constant [static]`

Definition at line 149 of file kern_ntptime.c.

Referenced by `hardupdate()`, `ntp_adjtime()`, and `ntp_update_second()`.

9.45.4.4 `long time_esterror = MAXPHASE / 1000 [static]`

Definition at line 152 of file kern_ntptime.c.

Referenced by `ntp_adjtime()`, and `ntp_gettime1()`.

9.45.4.5 `l_fp time_freq` [static]

Definition at line 155 of file kern_ntptime.c.

Referenced by `hardupdate()`, `ntp_adjtime()`, `ntp_init()`, and `ntp_update_second()`.

9.45.4.6 `long time_maxerror = MAXPHASE / 1000` [static]

Definition at line 151 of file kern_ntptime.c.

Referenced by `ntp_adjtime()`, `ntp_gettime1()`, and `ntp_update_second()`.

9.45.4.7 `long time_monitor` [static]

Definition at line 148 of file kern_ntptime.c.

Referenced by `hardupdate()`.

9.45.4.8 `l_fp time_offset` [static]

Definition at line 154 of file kern_ntptime.c.

Referenced by `hardupdate()`, `ntp_adjtime()`, `ntp_init()`, and `ntp_update_second()`.

9.45.4.9 `long time_precision = 1` [static]

Definition at line 150 of file kern_ntptime.c.

Referenced by `ntp_adjtime()`.

9.45.4.10 `long time_reftime` [static]

Definition at line 153 of file kern_ntptime.c.

Referenced by `hardupdate()`.

9.45.4.11 `int time_state = TIME_OK` [static]

Definition at line 145 of file kern_ntptime.c.

Referenced by `ntp_adjtime()`, `ntp_gettime1()`, and `ntp_update_second()`.

9.45.4.12 `int time_status = STA_UNSYNC` [static]

Definition at line 146 of file kern_ntptime.c.

Referenced by `hardupdate()`, `ntp_adjtime()`, `ntp_gettime1()`, and `ntp_update_second()`.

9.45.4.13 `long time_tai` [static]

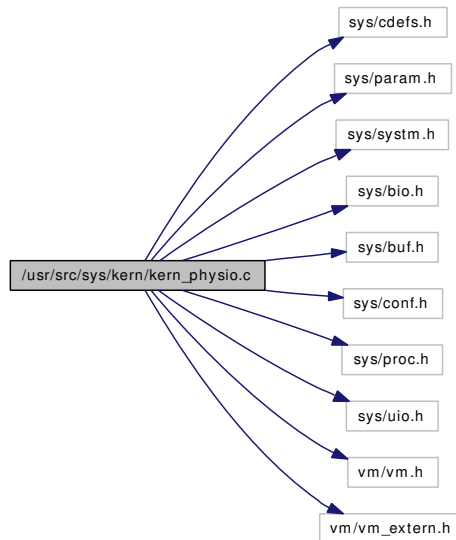
Definition at line 147 of file kern_ntptime.c.

Referenced by `ntp_adjtime()`, `ntp_gettime1()`, and `ntp_update_second()`.

9.46 /usr/src/sys/kern/kern_physio.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/conf.h>
#include <sys/proc.h>
#include <sys/uio.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
```

Include dependency graph for kern_physio.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_physio.c,v 1.68 2005/01/06 23:35:39 imp Exp \$")
- `int physio` (struct cdev *dev, struct uio *uio, int ioflag)

9.46.1 Function Documentation

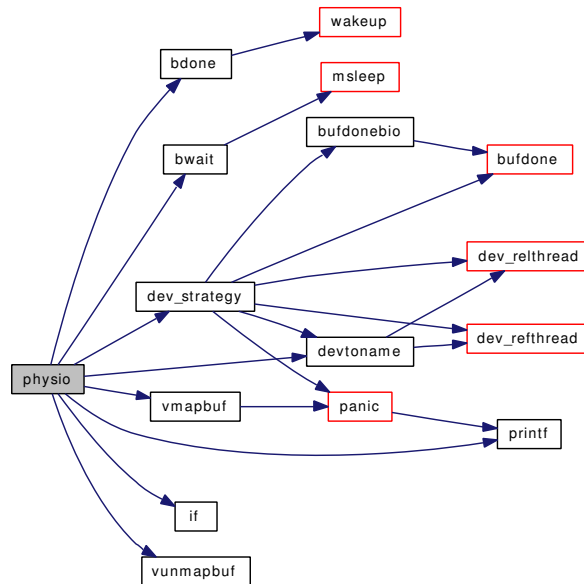
9.46.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_physio. c, v 1.68 2005/01/06 23:35:39 imp Exp \$")

9.46.1.2 `int physio` (struct cdev * *dev*, struct uio * *uio*, int *ioflag*)

Definition at line 35 of file kern_physio.c.

References `bdone()`, `buf`, `bwait()`, `dev_strategy()`, `devtoname()`, `if()`, `printf()`, `vmapbuf()`, and `vunmapbuf()`.

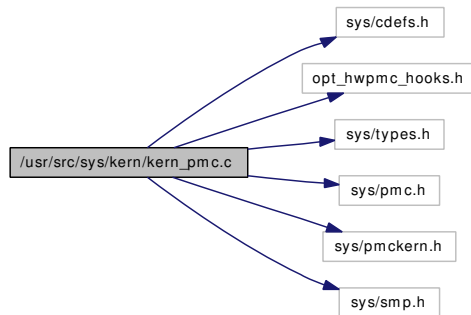
Here is the call graph for this function:



9.47 /usr/src/sys/kern/kern_pmc.c File Reference

```
#include <sys/cdefs.h>
#include "opt_hwpmc_hooks.h"
#include <sys/types.h>
#include <sys/pmc.h>
#include <sys/pmckern.h>
#include <sys/smp.h>
```

Include dependency graph for kern_pmc.c:



Defines

- #define [PMC_KERNEL_VERSION](#) 0

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_pmc.c,v 1.6 2005/12/04 02:12:43 ru Exp \$")
- [SX_SYSINIT](#) (pmc,&pmc_sx,"pmc shared lock")
- int [pmc_cpu_is_disabled](#) (int cpu)
- int [pmc_cpu_is_logical](#) (int cpu)

Variables

- const int [pmc_kernel_version](#) = PMC_KERNEL_VERSION
- int(*) [pmc_hook](#) (struct thread *td, int function, void *arg) = NULL
- int(*) [pmc_intr](#) (int cpu, uintptr_t pc, int usermode) = NULL
- volatile cpumask_t [pmc_cpumask](#)
- volatile int [pmc_ss_count](#)
- sx [pmc_sx](#)

9.47.1 Define Documentation

9.47.1.1 #define PMC_KERNEL_VERSION 0

Definition at line 39 of file kern_pmc.c.

9.47.2 Function Documentation

9.47.2.1 `__FBSDID ("$FreeBSD: src/sys/kern/kern_pmc.c, v 1.6 2005/12/04 02:12:43 ru Exp $")`

9.47.2.2 `int pmc_cpu_is_disabled (int cpu)`

Definition at line 76 of file kern_pmc.c.

9.47.2.3 `int pmc_cpu_is_logical (int cpu)`

Definition at line 86 of file kern_pmc.c.

9.47.2.4 `SX_SYSINIT (pmc, & pmc_sx, "pmc shared lock")`

9.47.3 Variable Documentation

9.47.3.1 volatile cpumask_t [pmc_cpumask](#)

Definition at line 51 of file kern_pmc.c.

9.47.3.2 `int(*) pmc_hook(struct thread *td, int function, void *arg) = NULL`

Definition at line 45 of file kern_pmc.c.

9.47.3.3 `int(*) pmc_intr(int cpu, uintptr_t pc, int usermode) = NULL`

Definition at line 48 of file kern_pmc.c.

9.47.3.4 `const int pmc_kernel_version = PMC_KERNEL_VERSION`

Definition at line 42 of file kern_pmc.c.

9.47.3.5 volatile int [pmc_ss_count](#)

Definition at line 57 of file kern_pmc.c.

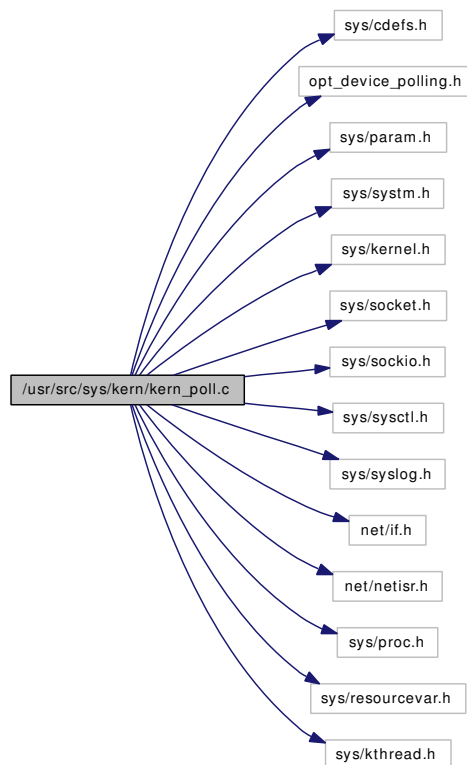
9.47.3.6 struct sx [pmc_sx](#)

Definition at line 68 of file kern_pmc.c.

9.48 /usr/src/sys/kern/kern_poll.c File Reference

```
#include <sys/cdefs.h>
#include "opt_device_polling.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/socket.h>
#include <sys/sockio.h>
#include <sys/sysctl.h>
#include <sys/syslog.h>
#include <net/if.h>
#include <net/netisr.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/kthread.h>
```

Include dependency graph for kern_poll.c:



Data Structures

- struct [pollrec](#)

Defines

- #define [MIN_POLL_BURST_MAX](#) 10
- #define [MAX_POLL_BURST_MAX](#) 1000
- #define [POLL_LIST_LEN](#) 128

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_poll.c,v 1.28 2006/12/06 06:34:55 julian Exp \$")
- static void [netisr_poll](#) (void)
- static void [netisr_pollmore](#) (void)
- static int [poll_switch](#) (SYSCTL_HANDLER_ARGS)
- void [hardclock_device_poll](#) (void)
- void [ether_poll](#) (int)
- [SYSCTL_NODE](#) (_kern, OID_AUTO, [polling](#), CTLFLAG_RW, 0, "Device [polling](#) parameters")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [burst](#), CTLFLAG_RD, &[poll_burst](#), 0, "Current [polling](#) burst size")
- static int [poll_burst_max_sysctl](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_kern_polling, OID_AUTO, [burst_max](#), CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(uint32_t), [poll_burst_max_sysctl](#), "I", "Max Polling burst size")
- static int [poll_each_burst_sysctl](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_kern_polling, OID_AUTO, [each_burst](#), CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(uint32_t), [poll_each_burst_sysctl](#), "I", "Max size of each burst")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [idle_poll](#), CTLFLAG_RW, &[poll_in_idle_loop](#), 0, "Enable [device polling](#) in idle loop")
- static int [user_frac_sysctl](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_kern_polling, OID_AUTO, [user_frac](#), CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(uint32_t), [user_frac_sysctl](#), "I", "Desired user fraction of cpu time")
- static int [reg_frac_sysctl](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_kern_polling, OID_AUTO, [reg_frac](#), CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(uint32_t), [reg_frac_sysctl](#), "I", "Every this many cycles check registers")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [short_ticks](#), CTLFLAG_RD, &[short_ticks](#), 0, "Hard-clock [ticks](#) shorter than they should be")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [lost_polls](#), CTLFLAG_RD, &[lost_polls](#), 0, "How many times we would have lost a poll [tick](#)")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [pending_polls](#), CTLFLAG_RD, &[pending_polls](#), 0, "Do we need to poll again")
- [SYSCTL_INT](#) (_kern_polling, OID_AUTO, [residual_burst](#), CTLFLAG_RD, &[residual_burst](#), 0, "# of residual cycles in burst")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [handlers](#), CTLFLAG_RD, &[poll_handlers](#), 0, "Number of registered poll handlers")
- [SYSCTL_PROC](#) (_kern_polling, OID_AUTO, [enable](#), CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(int), [poll_switch](#), "I", "Switch [polling](#) for all interfaces")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [phase](#), CTLFLAG_RD, &[phase](#), 0, "Polling [phase](#)")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [suspect](#), CTLFLAG_RD, &[suspect](#), 0, "suspect event")
- [SYSCTL_UINT](#) (_kern_polling, OID_AUTO, [stalled](#), CTLFLAG_RD, &[stalled](#), 0, "potential stalls")

- `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `idlepoll_sleeping`, `CTLFLAG_RD,&idlepoll_sleeping`, 0,"idlepoll is sleeping")
- static void `init_device_poll` (void)
- int `ether_poll_register` (`poll_handler_t *h`, `struct ifnet *ifp`)
- int `ether_poll_deregister` (`struct ifnet *ifp`)
- static void `poll_idle` (void)

Variables

- static struct mtx `poll_mtx`
- static uint32_t `poll_burst` = 5
- static uint32_t `poll_burst_max` = 150
- static uint32_t `poll_each_burst` = 5
- static uint32_t `poll_in_idle_loop` = 0
- static uint32_t `user_frac` = 50
- static uint32_t `reg_frac_count` = 0
- static uint32_t `reg_frac` = 20
- static uint32_t `short_ticks`
- static uint32_t `lost_polls`
- static uint32_t `pending_polls`
- static int `residual_burst` = 0
- static uint32_t `poll_handlers`
- static int `polling` = 0
- static uint32_t `phase`
- static uint32_t `suspect`
- static uint32_t `stalled`
- static uint32_t `idlepoll_sleeping`
- static struct `pollrec pr` [`POLL_LIST_LEN`]
- static struct `timeval poll_start_t`
- static struct `proc * idlepoll`
- static struct `kproc_desc idlepoll_kp`

9.48.1 Define Documentation

9.48.1.1 #define MAX_POLL_BURST_MAX 1000

Definition at line 99 of file `kern_poll.c`.

Referenced by `poll_burst_max_sysctl()`.

9.48.1.2 #define MIN_POLL_BURST_MAX 10

Definition at line 98 of file `kern_poll.c`.

Referenced by `poll_burst_max_sysctl()`.

9.48.1.3 #define POLL_LIST_LEN 128

Definition at line 252 of file `kern_poll.c`.

Referenced by `ether_poll_register()`.

9.48.2 Function Documentation

9.48.2.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_poll.c, v 1.28 2006/12/06 06:34:55 julian Exp $")`

9.48.2.2 `void ether_poll(int)`

Definition at line 328 of file kern_poll.c.

References poll_each_burst, poll_mtx, and pr.

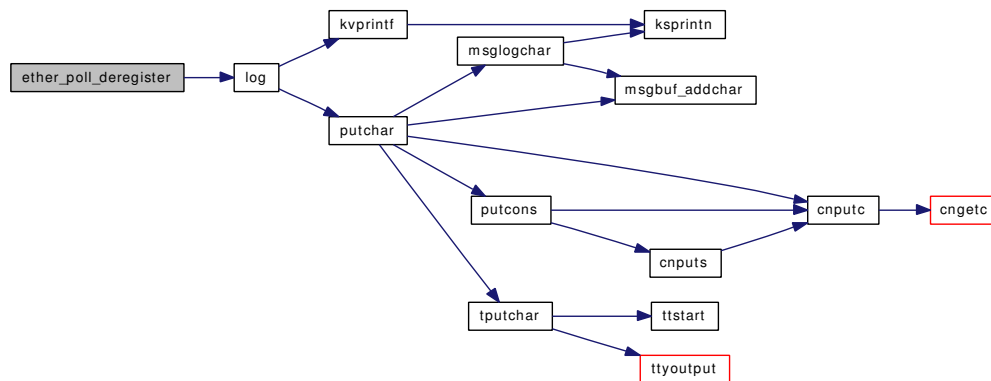
Referenced by poll_idle().

9.48.2.3 `int ether_poll_deregister(struct ifnet *ifp)`

Definition at line 501 of file kern_poll.c.

References pollrec::ifp, log(), poll_mtx, and pr.

Here is the call graph for this function:

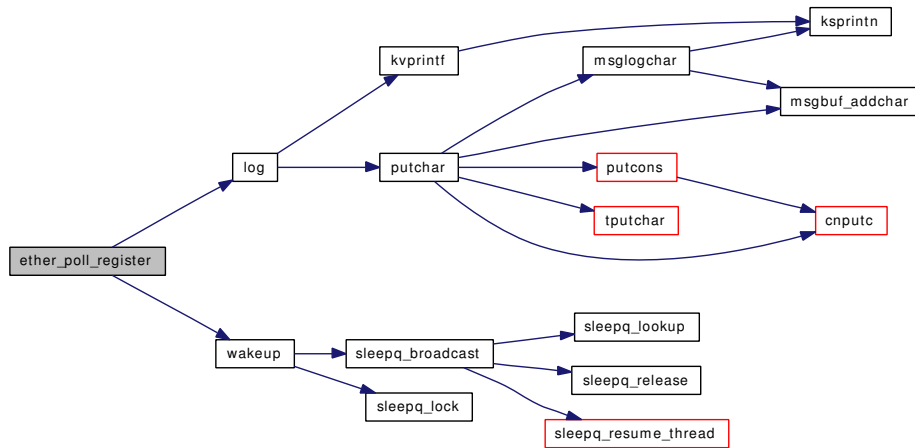


9.48.2.4 `int ether_poll_register(poll_handler_t *h, struct ifnet *ifp)`

Definition at line 452 of file kern_poll.c.

References pollrec::handler, pollrec::ifp, log(), POLL_LIST_LEN, poll_mtx, pr, and wakeup().

Here is the call graph for this function:



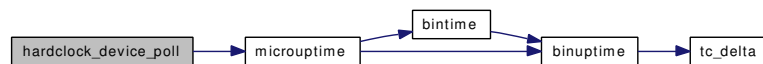
9.48.2.5 void hardclock_device_poll (void)

Definition at line 287 of file kern_poll.c.

References hz, and microuptime().

Referenced by hardclock().

Here is the call graph for this function:

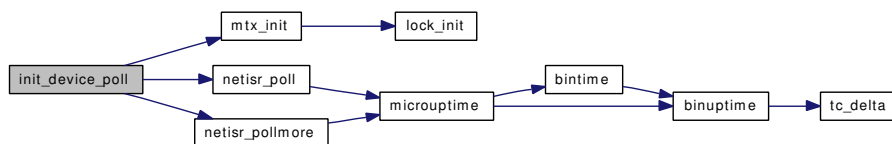


9.48.2.6 static void init_device_poll (void) [static]

Definition at line 261 of file kern_poll.c.

References mtx_init(), netisr_poll(), netisr_pollmore(), and poll_mtx.

Here is the call graph for this function:



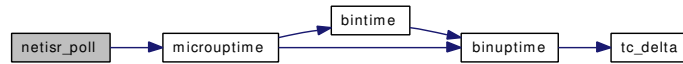
9.48.2.7 static void netisr_poll (void) [static]

Definition at line 415 of file kern_poll.c.

References microuptime(), poll_burst, poll_each_burst, poll_mtx, and pr.

Referenced by `init_device_poll()`.

Here is the call graph for this function:



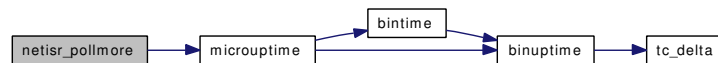
9.48.2.8 void netisr_pollmore (void) [static]

Definition at line 364 of file `kern_poll.c`.

References `hz`, `microuptime()`, `poll_burst`, `poll_burst_max`, and `poll_mtx`.

Referenced by `init_device_poll()`.

Here is the call graph for this function:



9.48.2.9 static int poll_burst_max_sysctl (SYSCTL_HANDLER_ARGS) [static]

Definition at line 111 of file `kern_poll.c`.

References `MAX_POLL_BURST_MAX`, `MIN_POLL_BURST_MAX`, `poll_burst`, `poll_burst_max`, `poll_each_burst`, `poll_mtx`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.48.2.10 static int poll_each_burst_sysctl (SYSCTL_HANDLER_ARGS) [static]

Definition at line 135 of file `kern_poll.c`.

References `poll_burst_max`, `poll_each_burst`, `poll_mtx`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.48.2.11 static void poll_idle (void) [static]

Definition at line 576 of file `kern_poll.c`.

References `hz`, `poll_mtx`, and `sysctl_handle_int()`.

Here is the call graph for this function:



- 9.48.2.14 `SYSCTL_INT` (`_kern_polling`, `OID_AUTO`, `residual_burst`, `CTLFLAG_RD`, & `residual_burst`, 0, "# of residual cycles in burst")
- 9.48.2.15 `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `polling`, `CTLFLAG_RW`, 0, "Device `polling` parameters")
- 9.48.2.16 `SYSCTL_PROC` (`_kern_polling`, `OID_AUTO`, `enable`, `CTLTYPE_UINT`|`CTLFLAG_RW`, 0, `sizeof(int)`, `poll_switch`, "I", "Switch `polling` for all interfaces")
- 9.48.2.17 `SYSCTL_PROC` (`_kern_polling`, `OID_AUTO`, `reg_frac`, `CTLTYPE_UINT`|`CTLFLAG_RW`, 0, `sizeof(uint32_t)`, `reg_frac_sysctl`, "I", "Every this many cycles check registers")
- 9.48.2.18 `SYSCTL_PROC` (`_kern_polling`, `OID_AUTO`, `user_frac`, `CTLTYPE_UINT`|`CTLFLAG_RW`, 0, `sizeof(uint32_t)`, `user_frac_sysctl`, "I", "Desired user fraction of cpu time")
- 9.48.2.19 `SYSCTL_PROC` (`_kern_polling`, `OID_AUTO`, `each_burst`, `CTLTYPE_UINT`|`CTLFLAG_RW`, 0, `sizeof(uint32_t)`, `poll_each_burst_sysctl`, "I", "Max size of each burst")
- 9.48.2.20 `SYSCTL_PROC` (`_kern_polling`, `OID_AUTO`, `burst_max`, `CTLTYPE_UINT`|`CTLFLAG_RW`, 0, `sizeof(uint32_t)`, `poll_burst_max_sysctl`, "I", "Max Polling burst size")
- 9.48.2.21 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `idlepoll_sleeping`, `CTLFLAG_RD`, & `idlepoll_sleeping`, 0, "idlepoll is sleeping")
- 9.48.2.22 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `stalled`, `CTLFLAG_RD`, & `stalled`, 0, "potential stalls")
- 9.48.2.23 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `suspect`, `CTLFLAG_RD`, & `suspect`, 0, "suspect event")
- 9.48.2.24 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `phase`, `CTLFLAG_RD`, & `phase`, 0, "Polling `phase`")
- 9.48.2.25 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `handlers`, `CTLFLAG_RD`, & `poll_handlers`, 0, "Number of registered poll handlers")
- 9.48.2.26 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `pending_polls`, `CTLFLAG_RD`, & `pending_polls`, 0, "Do we need to poll again")
- 9.48.2.27 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `lost_polls`, `CTLFLAG_RD`, & `lost_polls`, 0, "How many times we would have lost a poll tick")
- 9.48.2.28 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `short_ticks`, `CTLFLAG_RD`, & `short_ticks`, 0, "Hardclock ticks shorter than they should be")
- 9.48.2.29 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `idle_poll`, `CTLFLAG_RW`, & `poll_in_idle_loop`, 0, "Enable `device polling` in idle loop")
- 9.48.2.30 `SYSCTL_UINT` (`_kern_polling`, `OID_AUTO`, `burst`, `CTLFLAG_RD`, & `poll_burst`, 0, "Current `polling` burst size")

Generated on Sat Feb 24 14:36:38 2007 for FreeBSD kernel kern code by Doxygen
 9.48.2.31 `static int user_frac_sysctl(SYSCTL_HANDLER_ARGS) [static]`

Definition at line 165 of file kern_poll.c.

References poll_mtx, and sysctl_handle_int().

Here is the call graph for this function:



9.48.3 Variable Documentation

9.48.3.1 struct proc* **idlepoll** [static]

Definition at line 601 of file kern_poll.c.

9.48.3.2 struct kproc_desc **idlepoll_kp** [static]

Initial value:

```

{
    "idlepoll",
    poll_idle,
    &idlepoll
}
  
```

Definition at line 602 of file kern_poll.c.

9.48.3.3 uint32_t **idlepoll_sleeping** [static]

Definition at line 247 of file kern_poll.c.

9.48.3.4 uint32_t **lost_polls** [static]

Definition at line 215 of file kern_poll.c.

9.48.3.5 uint32_t **pending_polls** [static]

Definition at line 219 of file kern_poll.c.

9.48.3.6 uint32_t **phase** [static]

Definition at line 235 of file kern_poll.c.

9.48.3.7 uint32_t **poll_burst = 5** [static]

Definition at line 101 of file kern_poll.c.

Referenced by netisr_poll(), netisr_pollmore(), and poll_burst_max_sysctl().

9.48.3.8 `uint32_t poll_burst_max = 150` [static]

Definition at line 102 of file kern_poll.c.

Referenced by netisr_pollmore(), poll_burst_max_sysctl(), and poll_each_burst_sysctl().

9.48.3.9 `uint32_t poll_each_burst = 5` [static]

Definition at line 103 of file kern_poll.c.

Referenced by ether_poll(), netisr_poll(), poll_burst_max_sysctl(), poll_each_burst_sysctl(), and poll_idle().

9.48.3.10 `uint32_t poll_handlers` [static]

Definition at line 227 of file kern_poll.c.

9.48.3.11 `uint32_t poll_in_idle_loop = 0` [static]

Definition at line 160 of file kern_poll.c.

9.48.3.12 `struct mtx poll_mtx` [static]

Definition at line 55 of file kern_poll.c.

Referenced by ether_poll(), ether_poll_deregister(), ether_poll_register(), init_device_poll(), netisr_poll(), netisr_pollmore(), poll_burst_max_sysctl(), poll_each_burst_sysctl(), reg_frac_sysctl(), and user_frac_sysctl().

9.48.3.13 `struct timeval poll_start_t` [static]

Definition at line 361 of file kern_poll.c.

9.48.3.14 `int polling = 0` [static]

Definition at line 231 of file kern_poll.c.

9.48.3.15 `struct pollrec pr[POLL_LIST_LEN]` [static]

Definition at line 258 of file kern_poll.c.

Referenced by ether_poll(), ether_poll_deregister(), ether_poll_register(), jail(), jail_attach(), mb_reclaim(), net_init_domain(), netisr_poll(), pf_proto_register(), pf_proto_unregister(), pfctlinput(), pfctlinput2(), pffasttimo(), pffindproto(), pffindtype(), pfslowtimo(), prison_canseemount(), prison_complete(), prison_enforce_stats(), prison_find(), sofree(), soreceive_generic(), soreceive_rcvoob(), sorflush(), soshutdown(), sysctl_hostname(), sysctl_jail_list(), and sysctl_kern_securelvl().

9.48.3.16 `uint32_t reg_frac = 20` [static]

Definition at line 187 of file kern_poll.c.

9.48.3.17 `uint32_t reg_frac_count = 0` [static]

Definition at line 186 of file kern_poll.c.

9.48.3.18 `int residual_burst = 0` [static]

Definition at line 223 of file kern_poll.c.

9.48.3.19 `uint32_t short_ticks` [static]

Definition at line 211 of file kern_poll.c.

9.48.3.20 `uint32_t stalled` [static]

Definition at line 243 of file kern_poll.c.

9.48.3.21 `uint32_t suspect` [static]

Definition at line 239 of file kern_poll.c.

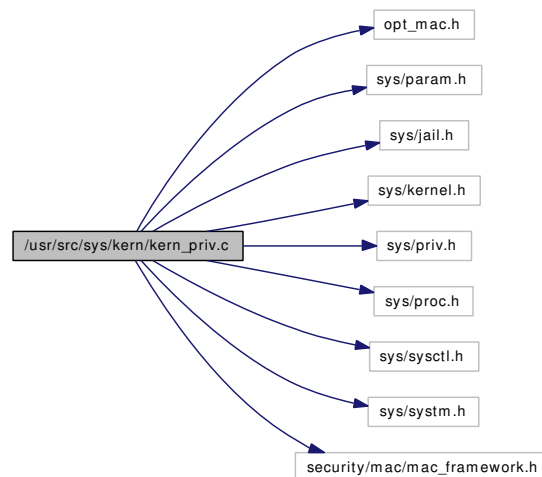
9.48.3.22 `uint32_t user_frac = 50` [static]

Definition at line 164 of file kern_poll.c.

9.49 /usr/src/sys/kern/kern_priv.c File Reference

```
#include "opt_mac.h"  
#include <sys/param.h>  
#include <sys/jail.h>  
#include <sys/kernel.h>  
#include <sys/priv.h>  
#include <sys/proc.h>  
#include <sys/sysctl.h>  
#include <sys/system.h>  
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_priv.c:



Functions

- `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `suser_enabled`, `CTLFLAG_RW`, `&suser_enabled`, `0`, "processes with uid 0 have privilege")
- `TUNABLE_INT` ("security.bsd.suser_enabled", `&suser_enabled`)
- `int priv_check_cred` (`struct ucred *cred`, `int priv`, `int flags`)
- `int priv_check` (`struct thread *td`, `int priv`)
- `int suser_cred` (`struct ucred *cred`, `int flags`)
- `int suser` (`struct thread *td`)

Variables

- `int suser_enabled = 1`

9.49.1 Function Documentation

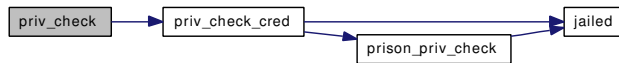
9.49.1.1 `int priv_check (struct thread * td, int priv)`

Definition at line 127 of file kern_priv.c.

References `priv_check_cred()`.

Referenced by `_do_lock_pp()`, `acct()`, `cnioctl()`, `create_thread()`, `do_unlock_pp()`, `donice()`, `fhopen()`, `fhstat()`, `firmware_get()`, `getfh()`, `jail_attach()`, `kenv()`, `kern_adjtime()`, `kern_clock_settime()`, `kern_fhstatfs()`, `kern_fstatfs()`, `kern_kldload()`, `kern_kldunload()`, `kern_mknod()`, `kern_settimeofday()`, `kern_statfs()`, `lgetfh()`, `ntp_adjtime()`, `ptsopen()`, `reboot()`, `rtprio()`, `rtprio_thread()`, `sem_perm()`, `setdomainname()`, `sysctl_kern_msgbuf()`, `sysctl_root()`, `ttioctl()`, `ttysioctl()`, `unmount()`, `vfs_domount()`, `vfs_suser()`, and `vn_stat()`.

Here is the call graph for this function:



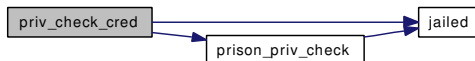
9.49.1.2 `int priv_check_cred (struct ucred * cred, int priv, int flags)`

Definition at line 64 of file kern_priv.c.

References `jailed()`, `prison_priv_check()`, and `suser_enabled`.

Referenced by `can_hardlink()`, `chroot()`, `cr_cansignal()`, `cr_seeothergids()`, `cr_seeotheruids()`, `do_unlink()`, `extattr_check_cred()`, `falloc()`, `fork1()`, `ipcperm()`, `kern_msgctl()`, `kern_setgroups()`, `kern_setrlimit()`, `mqfs_setattr()`, `p_candebug()`, `p_cansched()`, `priv_check()`, `revoke()`, `setegid()`, `seteuid()`, `setfflags()`, `setgid()`, `setlogin()`, `setregid()`, `setresgid()`, `setresuid()`, `setreuid()`, `setuid()`, `suser_cred()`, `sysctl_root()`, `vaccess()`, `vaccess_acl_posix1e()`, and `vfs_domount()`.

Here is the call graph for this function:

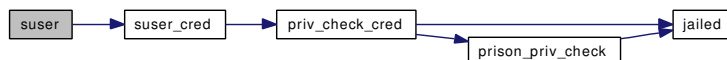


9.49.1.3 `int suser (struct thread * td)`

Definition at line 148 of file kern_priv.c.

References `suser_cred()`.

Here is the call graph for this function:



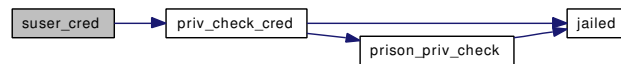
9.49.1.4 int suser_cred (struct ucred * cred, int flags)

Definition at line 141 of file kern_priv.c.

References `priv_check_cred()`.

Referenced by `suser()`.

Here is the call graph for this function:



9.49.1.5 SYSCTL_INT (_security_bsd, OID_AUTO, suser_enabled, CTLFLAG_RW, & suser_enabled, 0, "processes with uid 0 have privilege")

9.49.1.6 TUNABLE_INT ("security.bsd.suser_enabled", & suser_enabled)

9.49.2 Variable Documentation

9.49.2.1 int suser_enabled = 1

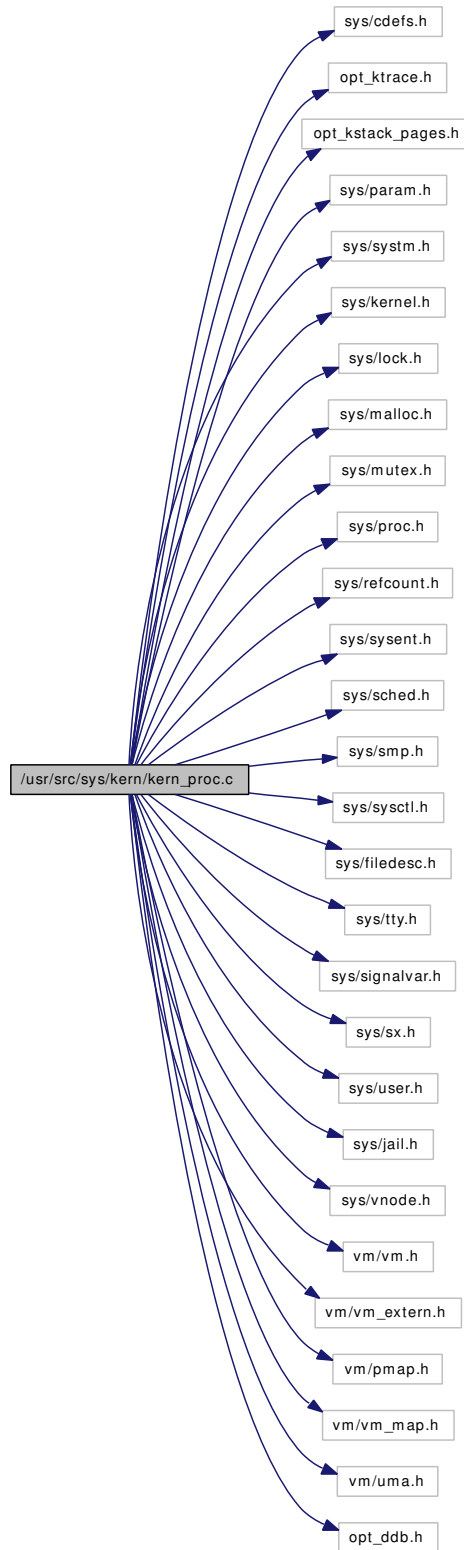
Definition at line 54 of file kern_priv.c.

Referenced by `priv_check_cred()`.

9.50 /usr/src/sys/kern/kern_proc.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include "opt_kstack_pages.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/refcount.h>
#include <sys/sysent.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <sys/filedesc.h>
#include <sys/tty.h>
#include <sys/signalvar.h>
#include <sys/sx.h>
#include <sys/user.h>
#include <sys/jail.h>
#include <sys/vnode.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/uma.h>
#include "opt_ddb.h"
```

Include dependency graph for kern_proc.c:



Defines

- #define [KERN_PROC_ZOMBMASK](#) 0x3
- #define [KERN_PROC_NOTHREADS](#) 0x4

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_proc.c,v 1.246 2006/12/06 06:34:55 julian Exp \$")
- [MALLOC_DEFINE](#) (M_PGRP,"pgrp","process group header")
- [MALLOC_DEFINE](#) (M_SESSION,"session","session header")
- static [MALLOC_DEFINE](#) (M_PROC,"proc","Proc structures")
- [MALLOC_DEFINE](#) (M_SUBPROC,"subproc","Proc sub-structures")
- static void [doenterpgrp](#) (struct proc *, struct pgrp *)
- static void [orphanpg](#) (struct pgrp *pg)
- static void [fill_kinfo_proc_only](#) (struct proc *p, struct kinfo_proc *kp)
- static void [fill_kinfo_thread](#) (struct thread *td, struct kinfo_proc *kp)
- static void [pgadjustjobc](#) (struct pgrp *pgrp, int entering)
- static void [pgdelete](#) (struct pgrp *)
- static int [proc_ctor](#) (void *mem, int size, void *arg, int flags)
- static void [proc_dtor](#) (void *mem, int size, void *arg)
- static int [proc_init](#) (void *mem, int size, int flags)
- static void [proc_fini](#) (void *mem, int size)
- [SYSCTL_INT](#) (_kern, OID_AUTO, [kstack_pages](#), CTLFLAG_RD,&[kstack_pages](#), 0,"")
- [CTASSERT](#) (sizeof(struct kinfo_proc)==KINFO_PROC_SIZE)
- void [procinit](#) ()
- int [inferior](#) (struct proc *p)
- proc * [pfind](#) (pid_t pid)
- pgrp * [pgfind](#) (pid_t pgid)
- int [enterpgrp](#) (struct proc *p, pid_t pgid, struct pgrp *pgrp, struct session *sess)
- int [enterthispgrp](#) (struct proc *p, struct pgrp *pgrp)
- int [leavepgrp](#) (struct proc *p)
- void [fixjobc](#) (struct proc *p, struct pgrp *pgrp, int entering)
- void [sessrele](#) (struct session *s)
- void [fill_kinfo_proc](#) (struct proc *p, struct kinfo_proc *kp)
- pstats * [pstats_alloc](#) (void)
- void [pstats_fork](#) (struct pstats *src, struct pstats *dst)
- void [pstats_free](#) (struct pstats *ps)
- proc * [zpfnd](#) (pid_t pid)
- static int [sysctl_out_proc](#) (struct proc *p, struct sysctl_req *req, int flags)
- static int [sysctl_kern_proc](#) (SYSCTL_HANDLER_ARGS)
- pargs * [pargs_alloc](#) (int len)
- void [pargs_free](#) (struct pargs *pa)
- void [pargs_hold](#) (struct pargs *pa)
- void [pargs_drop](#) (struct pargs *pa)
- static int [sysctl_kern_proc_args](#) (SYSCTL_HANDLER_ARGS)
- static int [sysctl_kern_proc_pathname](#) (SYSCTL_HANDLER_ARGS)
- static int [sysctl_kern_proc_sv_name](#) (SYSCTL_HANDLER_ARGS)
- static [SYSCTL_NODE](#) (_kern, KERN_PROC, proc, CTLFLAG_RD, 0,"Process table")
- [SYSCTL_PROC](#) (_kern_proc, KERN_PROC_ALL, all, CTLFLAG_RD|CTLTYPE_STRUCT, 0, 0, [sysctl_kern_proc](#),"S,proc","Return entire process table")

- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_GID`, `gid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_PGRP`, `pgrp`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_RGID`, `rgid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_SESSION`, `sid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_TTY`, `tty`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_UID`, `uid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_RUID`, `ruid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_PID`, `pid`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_PROC`, `proc`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Return process table, no threads")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_ARGS`, `args`, `CTLFLAG_RW|CTLFLAG_ANYBODY`, `sysctl_kern_proc_args`, "Process argument list")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_PATHNAME`, `pathname`, `CTLFLAG_RD`, `sysctl_kern_proc_pathname`, "Process executable path")
- static `SYSCTL_NODE` (`_kern_proc`, `KERN_PROC_SV_NAME`, `sv_name`, `CTLFLAG_RD`, `sysctl_kern_proc_sv_name`, "Process syscall vector name (ABI type)")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_GID|KERN_PROC_INC_THREAD`), `gid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_PGRP|KERN_PROC_INC_THREAD`), `pgrp_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_RGID|KERN_PROC_INC_THREAD`), `rgid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_SESSION|KERN_PROC_INC_THREAD`), `sid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_TTY|KERN_PROC_INC_THREAD`), `tty_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_UID|KERN_PROC_INC_THREAD`), `uid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_RUID|KERN_PROC_INC_THREAD`), `ruid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_PID|KERN_PROC_INC_THREAD`), `pid_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Process table")
- static `SYSCTL_NODE` (`_kern_proc`, (`KERN_PROC_PROC|KERN_PROC_INC_THREAD`), `proc_td`, `CTLFLAG_RD`, `sysctl_kern_proc`, "Return process table, no threads")

Variables

- `pidhashhead` * `pidhashtbl`
- `u_long` `pidhash`
- `pgrphashhead` * `pgrphashtbl`
- `u_long` `pgrphash`
- `proclist` `allproc`
- `proclist` `zombproc`

- sx [allproc_lock](#)
- sx [proctree_lock](#)
- mtx [ppeers_lock](#)
- uma_zone_t [proc_zone](#)
- uma_zone_t [ithread_zone](#)
- int [kstack_pages](#) = KSTACK_PAGES

9.50.1 Define Documentation

9.50.1.1 #define KERN_PROC_NOTHREADS 0x4

Definition at line 886 of file kern_proc.c.

Referenced by `sysctl_kern_proc()`, and `sysctl_out_proc()`.

9.50.1.2 #define KERN_PROC_ZOMBMASK 0x3

Definition at line 885 of file kern_proc.c.

Referenced by `sysctl_out_proc()`.

9.50.2 Function Documentation

9.50.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_proc.c, v 1.246 2006/12/06 06:34:55 julian Exp \$")

9.50.2.2 CTASSERT (sizeof(struct kinfo_proc) == KINFO_PROC_SIZE)

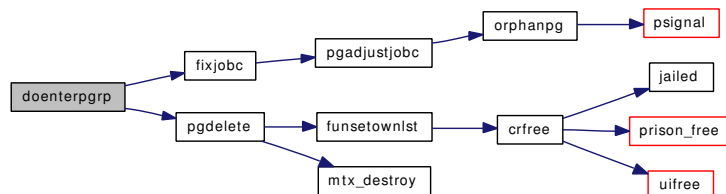
9.50.2.3 static void doenterpgrp (struct proc *, struct pgrp *) [static]

Definition at line 375 of file kern_proc.c.

References `fixjobc()`, `Giant`, `pgdelete()`, and `proctree_lock`.

Referenced by `enterpgrp()`, and `enterthispgrp()`.

Here is the call graph for this function:



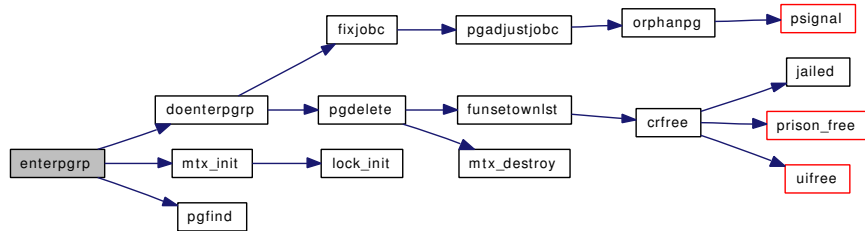
9.50.2.4 int enterpgrp (struct proc * p, pid_t pgid, struct pgrp * pgrp, struct session * sess)

Definition at line 275 of file kern_proc.c.

References `doenterpgrp()`, `Giant`, `mtx_init()`, `pgfind()`, and `proctree_lock`.

Referenced by `setpgid()`, and `setsid()`.

Here is the call graph for this function:



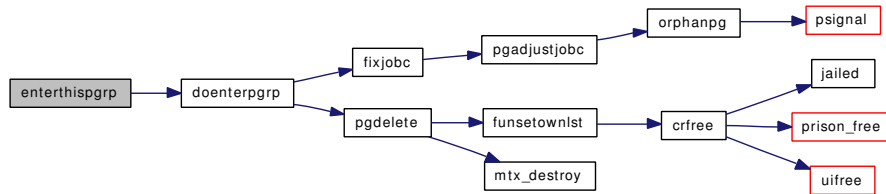
9.50.2.5 int enterthispgrp (struct proc * p, struct pgrp * pgrp)

Definition at line 348 of file `kern_proc.c`.

References `doenterpgrp()`, and `proctree_lock`.

Referenced by `setpgid()`.

Here is the call graph for this function:

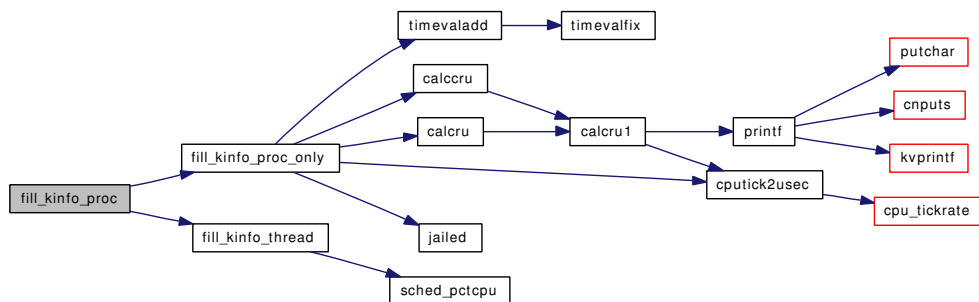


9.50.2.6 void fill_kinfo_proc (struct proc * p, struct kinfo_proc * kp)

Definition at line 830 of file `kern_proc.c`.

References `fill_kinfo_proc_only()`, `fill_kinfo_thread()`, and `sched_lock`.

Here is the call graph for this function:



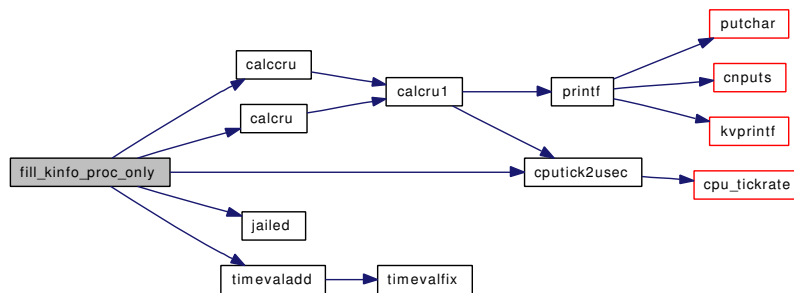
9.50.2.7 `static void fill_kinfo_proc_only (struct proc * p, struct kinfo_proc * kp)` [static]

Definition at line 621 of file kern_proc.c.

References `boottime`, `calccru()`, `calcru()`, `cputick2usec()`, `jailed()`, `sched_lock`, and `timevaladd()`.

Referenced by `fill_kinfo_proc()`, and `sysctl_out_proc()`.

Here is the call graph for this function:



9.50.2.8 `static void fill_kinfo_thread (struct thread * td, struct kinfo_proc * kp)` [static]

Definition at line 760 of file kern_proc.c.

References `sched_pctcpu()`.

Referenced by `fill_kinfo_proc()`, and `sysctl_out_proc()`.

Here is the call graph for this function:



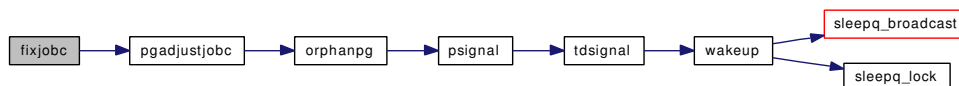
9.50.2.9 `void fixjobc (struct proc * p, struct pgrp * pgrp, int entering)`

Definition at line 497 of file kern_proc.c.

References `pgadjustjobc()`, and `proctree_lock`.

Referenced by `doenterpgrp()`, and `exit1()`.

Here is the call graph for this function:



9.50.2.10 `int inferior (struct proc * p)`

Definition at line 211 of file kern_proc.c.

References proctree_lock.

Referenced by setpgid().

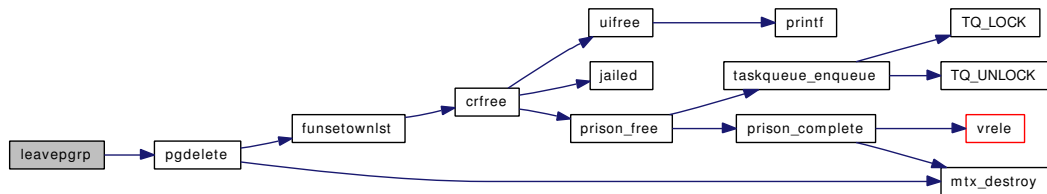
9.50.2.11 int leavegrp (struct proc * p)

Definition at line 416 of file kern_proc.c.

References Giant, pgdelete(), and proctree_lock.

Referenced by kern_wait().

Here is the call graph for this function:



9.50.2.12 MALLOC_DEFINE (M_SUBPROC, "subproc", "Proc sub-structures")

9.50.2.13 static MALLOC_DEFINE (M_PROC, "proc", "Proc structures") [static]

9.50.2.14 MALLOC_DEFINE (M_SESSION, "session", "session header")

9.50.2.15 MALLOC_DEFINE (M_PGRP, "pgrp", "process group header")

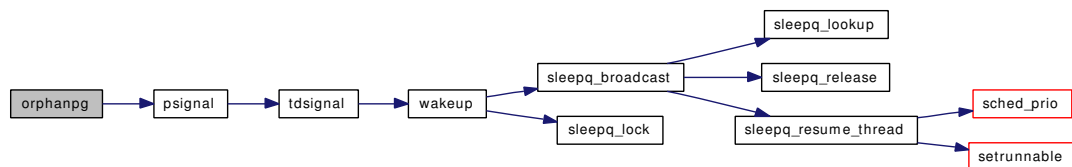
9.50.2.16 static void orphanpg (struct pgrp * pg) [static]

Definition at line 545 of file kern_proc.c.

References psignal().

Referenced by pgadjustjobc().

Here is the call graph for this function:



9.50.2.17 struct pargs* pargs_alloc (int len)

Definition at line 1117 of file kern_proc.c.

Referenced by sysctl_kern_proc_args().

9.50.2.18 void pargs_drop (struct pargs * pa)

Definition at line 1145 of file kern_proc.c.

References pargs_free().

Referenced by kern_wait(), and sysctl_kern_proc_args().

Here is the call graph for this function:

**9.50.2.19 void pargs_free (struct pargs * pa)**

Definition at line 1129 of file kern_proc.c.

Referenced by pargs_drop(), and sysctl_kern_proc_args().

9.50.2.20 void pargs_hold (struct pargs * pa)

Definition at line 1136 of file kern_proc.c.

Referenced by fork1(), and sysctl_kern_proc_args().

9.50.2.21 struct proc* pfind (pid_t pid)

Definition at line 229 of file kern_proc.c.

References allproc_lock.

Referenced by filt_procattach(), fsetown(), getpgid(), getpriority(), getsid(), kern_ptrace(), kern_wait(), kill(), ktrace(), rtprio(), setpgid(), setpriority(), sigqueue(), sysctl_kern_proc(), sysctl_kern_proc_args(), sysctl_kern_proc_pathname(), sysctl_kern_proc_sv_name(), and sysctl_out_proc().

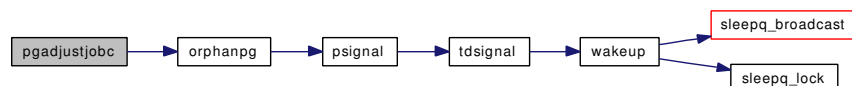
9.50.2.22 static void pgadjustjobc (struct pgrp * pgrp, int entering) [static]

Definition at line 470 of file kern_proc.c.

References orphanpg().

Referenced by fixjobc().

Here is the call graph for this function:

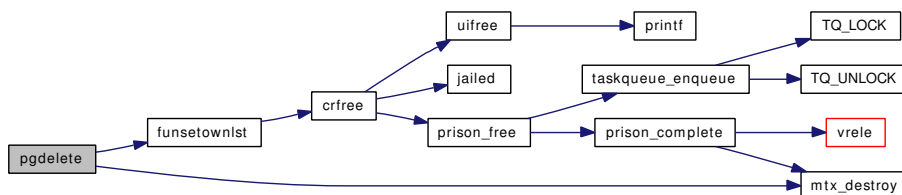
**9.50.2.23 static void pgdelete (struct pgrp *) [static]**

Definition at line 440 of file kern_proc.c.

References funsetownlst(), Giant, mtx_destroy(), and proctree_lock.

Referenced by doenterprgrp(), and leaveprgrp().

Here is the call graph for this function:



9.50.2.24 struct pgrp* pgfind (pid_t pgid)

Definition at line 253 of file kern_proc.c.

References proctree_lock.

Referenced by enterprgrp(), fsetown(), getpriority(), gsignal(), killpg1(), ktrace(), setpgid(), setpriority(), setsid(), and ttioctl().

9.50.2.25 static int proc_ctor (void * mem, int size, void * arg, int flags) [static]

Definition at line 128 of file kern_proc.c.

Referenced by procinit().

9.50.2.26 static void proc_dtor (void * mem, int size, void * arg) [static]

Definition at line 140 of file kern_proc.c.

References td.

Referenced by procinit().

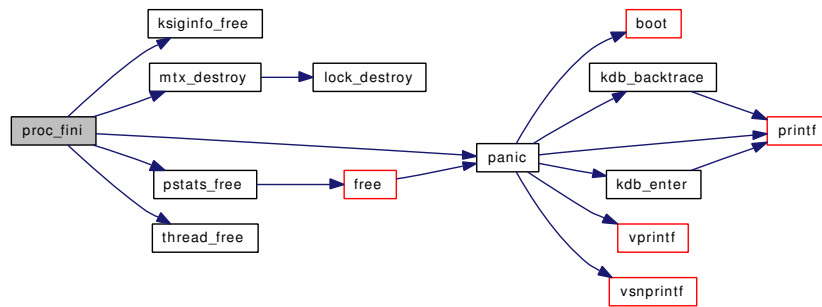
9.50.2.27 static void proc_fini (void * mem, int size) [static]

Definition at line 191 of file kern_proc.c.

References ksiginfo_free(), mtx_destroy(), panic(), pstats_free(), and thread_free().

Referenced by procinit().

Here is the call graph for this function:



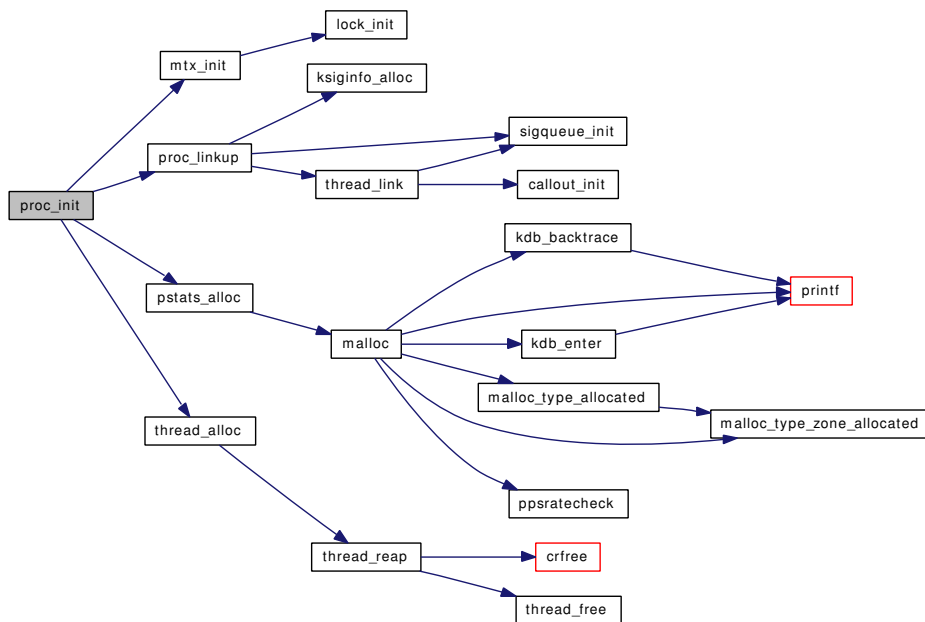
9.50.2.28 static int proc_init (void * mem, int size, int flags) [static]

Definition at line 170 of file kern_proc.c.

References `mtx_init()`, `proc_linkup()`, `pstats_alloc()`, `td`, and `thread_alloc()`.

Referenced by `procinit()`.

Here is the call graph for this function:



9.50.2.29 void procinit ()

Definition at line 108 of file kern_proc.c.

References `allproc`, `allproc_lock`, `hashinit()`, `maxproc`, `mtx_init()`, `pgrphash`, `pgrphashtbl`, `pidhash`, `pidhashtbl`, `ppeers_lock`, `proc_ctor()`, `proc_dtor()`, `proc_fini()`, `proc_init()`, `proc_zone`, `proctree_lock`, `sched_sizeof_proc()`, `sx_init()`, `uihashinit()`, and `zombproc`.

Referenced by `proc0_init()`.

Referenced by fork1().

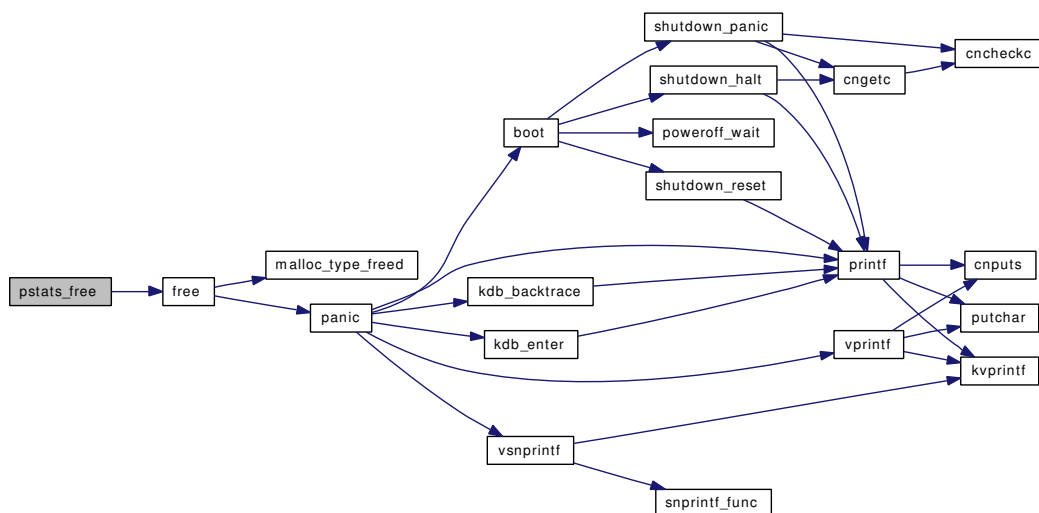
9.50.2.32 void pstats_free (struct pstats * ps)

Definition at line 861 of file kern_proc.c.

References free().

Referenced by proc_fini().

Here is the call graph for this function:

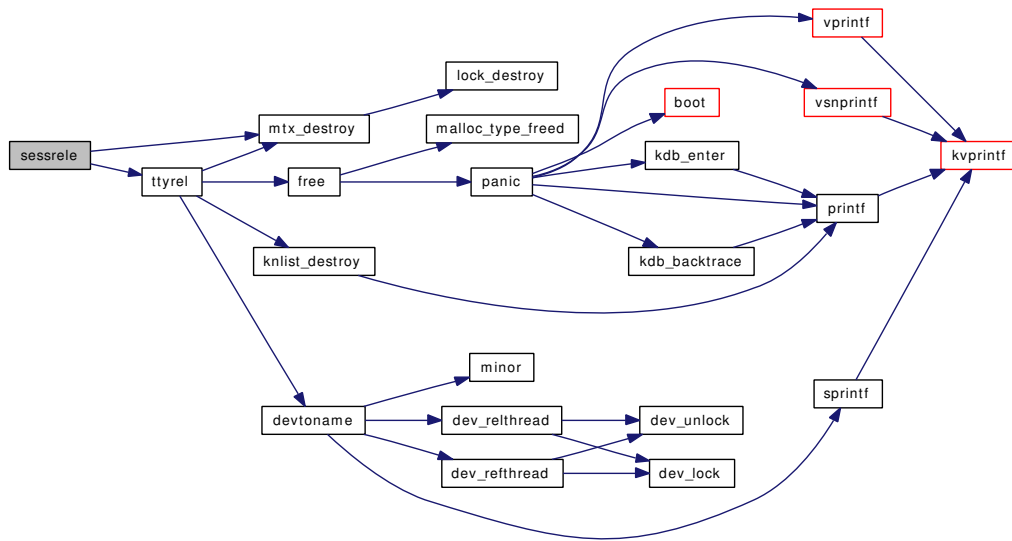


9.50.2.33 void sessrele (struct session * s)

Definition at line 569 of file kern_proc.c.

References mtx_destroy(), and ttyrel().

Here is the call graph for this function:



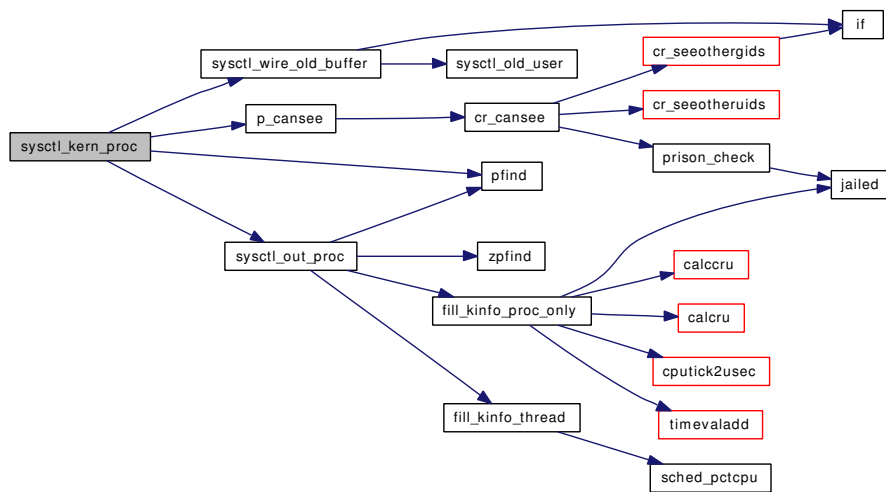
9.50.2.34 `SYSCTL_INT (_kern, OID_AUTO, kstack_pages, CTLFLAG_RD, &kstack_pages, 0, "")`

9.50.2.35 `static int sysctl_kern_proc (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 946 of file kern_proc.c.

References `allproc`, `allproc_lock`, `KERN_PROC_NOTHREADS`, `p_cansee()`, `pfind()`, `sched_lock`, `sysctl_out_proc()`, `sysctl_wire_old_buffer()`, and `zombproc`.

Here is the call graph for this function:

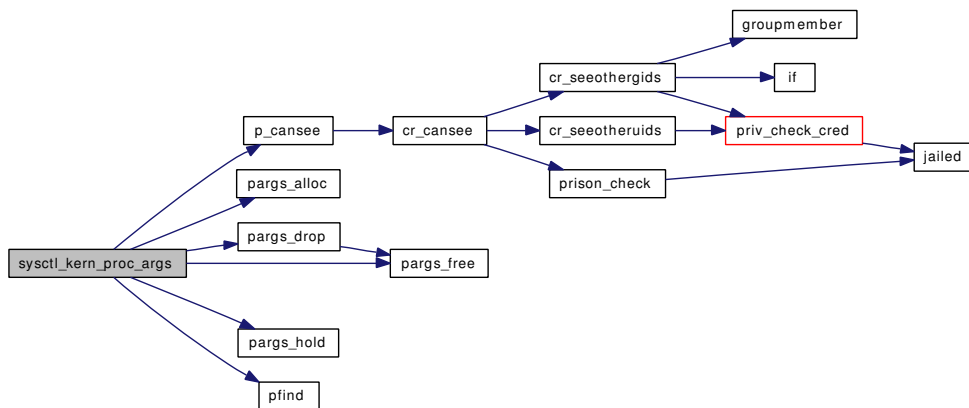


9.50.2.36 static int sysctl_kern_proc_args (SYSCTL_HANDLER_ARGS) [static]

Definition at line 1161 of file kern_proc.c.

References `p_cansee()`, `pargs_alloc()`, `pargs_drop()`, `pargs_free()`, `pargs_hold()`, `pfind()`, and `ps_arg_cache_limit`.

Here is the call graph for this function:

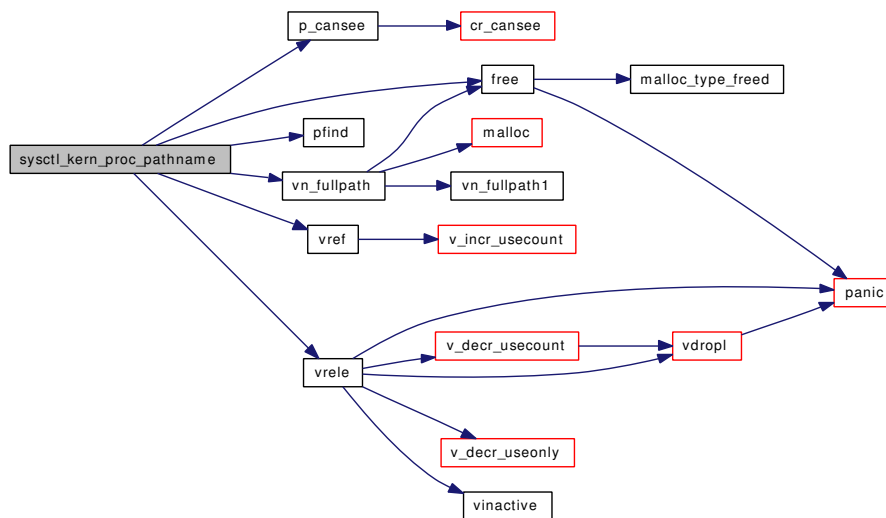


9.50.2.37 static int sysctl_kern_proc_pathname (SYSCTL_HANDLER_ARGS) [static]

Definition at line 1216 of file kern_proc.c.

References `free()`, `p_cansee()`, `pfind()`, `vn_fullpath()`, `vref()`, and `vrele()`.

Here is the call graph for this function:

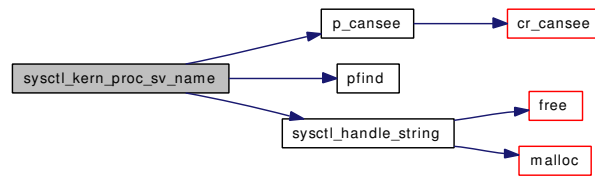


9.50.2.38 static int sysctl_kern_proc_sv_name (SYSCTL_HANDLER_ARGS) [static]

Definition at line 1253 of file kern_proc.c.

References `p_cansee()`, `pfind()`, and `sysctl_handle_string()`.

Here is the call graph for this function:

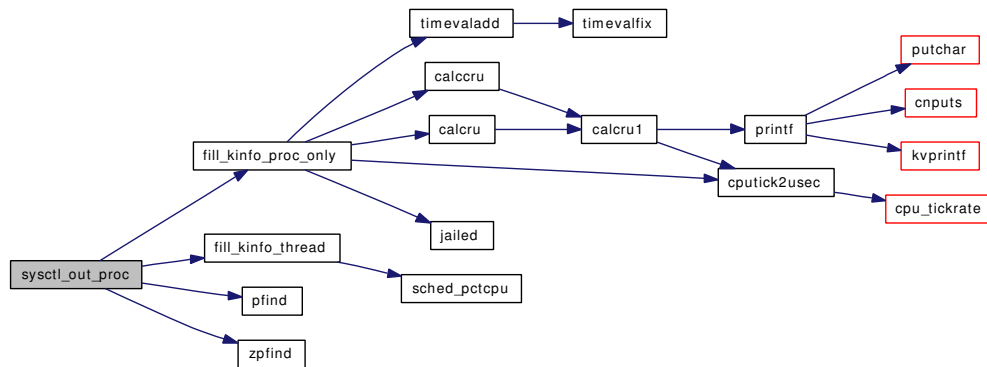


- 9.50.2.39 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_PROC|KERN_PROC_INC_THREAD), proc_td, CTLFLAG_RD, sysctl_kern_proc, "Return process table, no threads") [static]`
- 9.50.2.40 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_PID|KERN_PROC_INC_THREAD), pid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.41 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_RUID|KERN_PROC_INC_THREAD), ruid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.42 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_UID|KERN_PROC_INC_THREAD), uid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.43 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_TTY|KERN_PROC_INC_THREAD), tty_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.44 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_SESSION|KERN_PROC_INC_THREAD), sid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.45 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_RGID|KERN_PROC_INC_THREAD), rgid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.46 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_PGRP|KERN_PROC_INC_THREAD), pgrp_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.47 `static SYSCTL_NODE (_kern_proc, (KERN_PROC_GID|KERN_PROC_INC_THREAD), gid_td, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.48 `static SYSCTL_NODE (_kern_proc, KERN_PROC_SV_NAME, sv_name, CTLFLAG_RD, sysctl_kern_proc_sv_name, "Process syscall vector name (ABI type)") [static]`
- 9.50.2.49 `static SYSCTL_NODE (_kern_proc, KERN_PROC_PATHNAME, pathname, CTLFLAG_RD, sysctl_kern_proc_pathname, "Process executable path") [static]`
- 9.50.2.50 `static SYSCTL_NODE (_kern_proc, KERN_PROC_ARGS, args, CTLFLAG_RW|CTLFLAG_ANYBODY, sysctl_kern_proc_args, "Process argument list") [static]`
- 9.50.2.51 `static SYSCTL_NODE (_kern_proc, KERN_PROC_PROC, proc, CTLFLAG_RD, sysctl_kern_proc, "Return process table, no threads") [static]`
- 9.50.2.52 `static SYSCTL_NODE (_kern_proc, KERN_PROC_PID, pid, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.53 `static SYSCTL_NODE (_kern_proc, KERN_PROC_RUID, ruid, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
-
- 9.50.2.54 `static SYSCTL_NODE (_kern_proc, KERN_PROC_UID, uid, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`
- 9.50.2.55 `static SYSCTL_NODE (_kern_proc, KERN_PROC_TTY, tty, CTLFLAG_RD, sysctl_kern_proc, "Process table") [static]`

References fill_kinfo_proc_only(), fill_kinfo_thread(), KERN_PROC_NO_THREADS, KERN_PROC_ZOMBMASK, pfind(), sched_lock, td, and zpfind().

Referenced by sysctl_kern_proc().

Here is the call graph for this function:



9.50.2.62 `SYSCTL_PROC` (`_kern_proc`, `KERN_PROC_ALL`, `all`, `CTLFLAG_RD` | `CTLTYPE_STRUCT`, `0`, `0`, `sysctl_kern_proc`, `" S, proc"`, `"Return entire process table"`)

9.50.2.63 `struct proc*` `zpfind` (`pid_t pid`)

Definition at line 871 of file kern_proc.c.

References allproc_lock, and zombproc.

Referenced by filt_procattach(), kill(), sigqueue(), and sysctl_out_proc().

9.50.3 Variable Documentation

9.50.3.1 `struct proclist` `allproc`

Definition at line 91 of file kern_proc.c.

Referenced by fork1(), kdb_thr_first(), kdb_thr_from_pid(), proc0_init(), procinit(), and sysctl_kern_proc().

9.50.3.2 `struct sx` `allproc_lock`

Definition at line 93 of file kern_proc.c.

Referenced by brand_inuse(), exit1(), fork1(), getpriority(), kern_ptrace(), kern_wait(), killpg1(), ktrace(), mountcheckdirs(), pfind(), proc0_post(), procinit(), schedcpu(), setpriority(), sysctl_kern_file(), sysctl_kern_proc(), sysctl_kern_randompid(), and zpfind().

9.50.3.3 `uma_zone_t` `ithread_zone`

Definition at line 97 of file kern_proc.c.

9.50.3.4 `int kstack_pages = KSTACK_PAGES`

Definition at line 99 of file kern_proc.c.

9.50.3.5 `u_long pgrphash`

Definition at line 90 of file kern_proc.c.

Referenced by procinit().

9.50.3.6 `struct pgrphashhead* pgrphashtbl`

Definition at line 89 of file kern_proc.c.

Referenced by procinit().

9.50.3.7 `u_long pidhash`

Definition at line 88 of file kern_proc.c.

Referenced by procinit().

9.50.3.8 `struct pidhashhead* pidhashtbl`

Definition at line 87 of file kern_proc.c.

Referenced by procinit().

9.50.3.9 `struct mtx ppeers_lock`

Definition at line 95 of file kern_proc.c.

Referenced by exit1(), fork1(), and procinit().

9.50.3.10 `uma_zone_t proc_zone`

Definition at line 96 of file kern_proc.c.

Referenced by fork1(), kern_wait(), and procinit().

9.50.3.11 `struct sx proctree_lock`

Definition at line 94 of file kern_proc.c.

Referenced by doenterpgrp(), enterpgrp(), enterthispgrp(), exit1(), fixjobc(), fork1(), fsetown(), getpriority(), gsignal(), inferior(), kern_ptrace(), kern_wait(), killpg1(), kthread_exit(), ktrace(), leavepgrp(), pgdelete(), pgfind(), proc_reparent(), procinit(), setpgid(), setpriority(), setsid(), ttioctl(), tthead(), ttwrite(), and ttymodem().

9.50.3.12 struct proclist [zombproc](#)

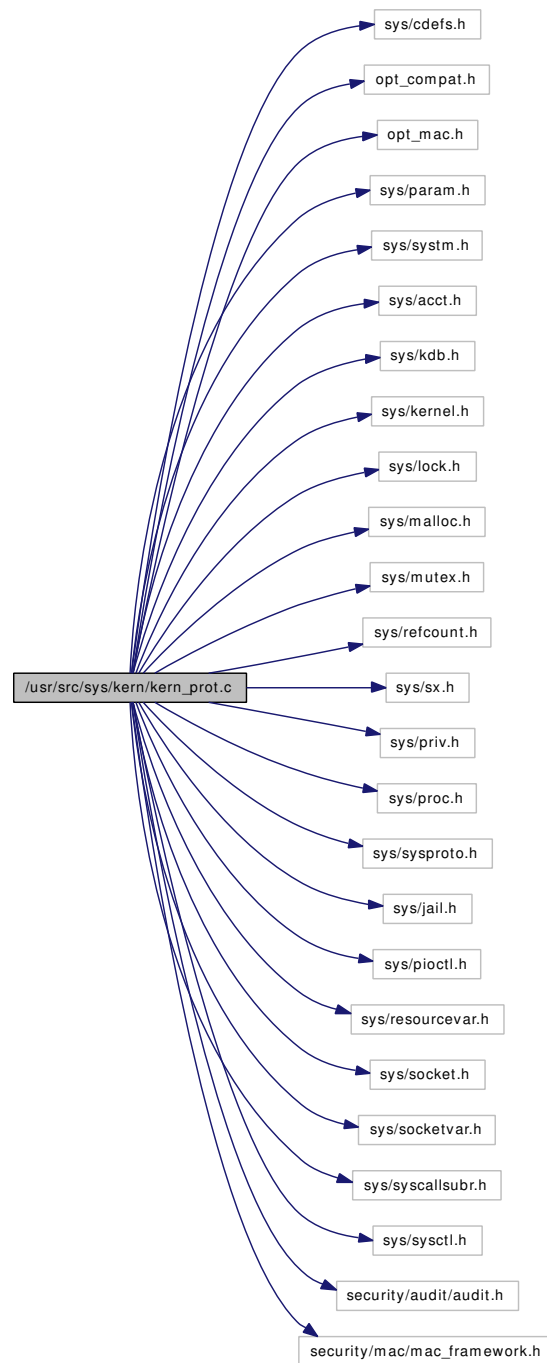
Definition at line 92 of file kern_proc.c.

Referenced by `exit1()`, `fork1()`, `procinit()`, `sysctl_kern_proc()`, and `zpfnd()`.

9.51 /usr/src/sys/kern/kern_prot.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/acct.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/refcount.h>
#include <sys/sx.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/sysproto.h>
#include <sys/jail.h>
#include <sys/pioctl.h>
#include <sys/resourcevar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for kern_prot.c:



Data Structures

- struct [getpid_args](#)
- struct [getppid_args](#)
- struct [getpgrp_args](#)
- struct [getpgid_args](#)
- struct [getsid_args](#)
- struct [getuid_args](#)

- struct [geteuid_args](#)
- struct [getgid_args](#)
- struct [getegid_args](#)
- struct [getgroups_args](#)
- struct [setsid_args](#)
- struct [setpgid_args](#)
- struct [setuid_args](#)
- struct [seteuid_args](#)
- struct [setgid_args](#)
- struct [setegid_args](#)
- struct [setgroups_args](#)
- struct [setreuid_args](#)
- struct [setregid_args](#)
- struct [setresuid_args](#)
- struct [setresgid_args](#)
- struct [getresuid_args](#)
- struct [getresgid_args](#)
- struct [issetugid_args](#)
- struct [getlogin_args](#)
- struct [setlogin_args](#)

Defines

- #define [POSIX_APPENDIX_B_4_2_2](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_prot.c,v 1.207 2007/01/08 20:37:02 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_CRED,"cred","credentials")
- [SYSCTL_NODE](#) (_security, OID_AUTO, bsd, CTLFLAG_RW, 0,"BSD security policy")
- int [getpid](#) (struct thread *td, struct [getpid_args](#) *uap)
- int [getppid](#) (struct thread *td, struct [getppid_args](#) *uap)
- int [getpgrp](#) (struct thread *td, struct [getpgrp_args](#) *uap)
- int [getpgid](#) (struct thread *td, struct [getpgid_args](#) *uap)
- int [getsid](#) (struct thread *td, struct [getsid_args](#) *uap)
- int [getuid](#) (struct thread *td, struct [getuid_args](#) *uap)
- int [geteuid](#) (struct thread *td, struct [geteuid_args](#) *uap)
- int [getgid](#) (struct thread *td, struct [getgid_args](#) *uap)
- int [getegid](#) (struct thread *td, struct [getegid_args](#) *uap)
- int [getgroups](#) (struct thread *td, register struct [getgroups_args](#) *uap)
- int [kern_getgroups](#) (struct thread *td, u_int *ngrp, gid_t *groups)
- int [setsid](#) (register struct thread *td, struct [setsid_args](#) *uap)
- int [setpgid](#) (struct thread *td, register struct [setpgid_args](#) *uap)
- int [setuid](#) (struct thread *td, struct [setuid_args](#) *uap)
- int [seteuid](#) (struct thread *td, struct [seteuid_args](#) *uap)
- int [setgid](#) (struct thread *td, struct [setgid_args](#) *uap)
- int [setegid](#) (struct thread *td, struct [setegid_args](#) *uap)
- int [setgroups](#) (struct thread *td, struct [setgroups_args](#) *uap)
- int [kern_setgroups](#) (struct thread *td, u_int ngrp, gid_t *groups)

- int [setreuid](#) (register struct thread *td, struct [setreuid_args](#) *uap)
- int [setregid](#) (register struct thread *td, struct [setregid_args](#) *uap)
- int [setresuid](#) (register struct thread *td, struct [setresuid_args](#) *uap)
- int [setresgid](#) (register struct thread *td, struct [setresgid_args](#) *uap)
- int [getresuid](#) (register struct thread *td, struct [getresuid_args](#) *uap)
- int [getresgid](#) (register struct thread *td, struct [getresgid_args](#) *uap)
- int [issetugid](#) (register struct thread *td, struct [issetugid_args](#) *uap)
- int [__setugid](#) (struct thread *td, struct [__setugid_args](#) *uap)
- int [groupmember](#) (gid_t gid, struct ucred *cred)
- int [securelevel_gt](#) (struct ucred *cr, int level)
- int [securelevel_ge](#) (struct ucred *cr, int level)
- [SYSCTL_INT](#) (_security_bsd, OID_AUTO, [see_other_uids](#), CTLFLAG_RW,&[see_other_uids](#), 0,"Unprivileged processes may see subjects/objects with different real uid")
- static int [cr_seeotheruids](#) (struct ucred *u1, struct ucred *u2)
- [SYSCTL_INT](#) (_security_bsd, OID_AUTO, [see_other_gids](#), CTLFLAG_RW,&[see_other_gids](#), 0,"Unprivileged processes may see subjects/objects with different real gid")
- static int [cr_seeothergids](#) (struct ucred *u1, struct ucred *u2)
- int [cr_cansee](#) (struct ucred *u1, struct ucred *u2)
- int [p_cansee](#) (struct thread *td, struct proc *p)
- [SYSCTL_INT](#) (_security_bsd, OID_AUTO, [conservative_signals](#), CTLFLAG_RW,&[conservative_signals](#), 0,"Unprivileged processes prevented from ""sending certain signals to processes whose credentials have changed")
- int [cr_cansignal](#) (struct ucred *cred, struct proc *proc, int signum)
- int [p_cansignal](#) (struct thread *td, struct proc *p, int signum)
- int [p_cansched](#) (struct thread *td, struct proc *p)
- [SYSCTL_INT](#) (_security_bsd, OID_AUTO, [unprivileged_proc_debug](#), CTLFLAG_RW,&[unprivileged_proc_debug](#), 0,"Unprivileged processes may use process debugging facilities")
- int [p_candebug](#) (struct thread *td, struct proc *p)
- int [cr_canseesocket](#) (struct ucred *cred, struct socket *so)
- int [p_canwait](#) (struct thread *td, struct proc *p)
- ucred * [crget](#) (void)
- ucred * [crhold](#) (struct ucred *cr)
- void [crfree](#) (struct ucred *cr)
- int [crshared](#) (struct ucred *cr)
- void [crcopy](#) (struct ucred *dest, struct ucred *src)
- ucred * [crdup](#) (struct ucred *cr)
- void [cru2x](#) (struct ucred *cr, struct xucrd *xcr)
- void [cred_update_thread](#) (struct thread *td)
- int [getlogin](#) (struct thread *td, struct [getlogin_args](#) *uap)
- int [setlogin](#) (struct thread *td, struct [setlogin_args](#) *uap)
- void [setsugid](#) (struct proc *p)
- void [change_euid](#) (struct ucred *newcred, struct uidinfo *euid)
- void [change_egid](#) (struct ucred *newcred, gid_t egid)
- void [change_ruid](#) (struct ucred *newcred, struct uidinfo *ruip)
- void [change_rgid](#) (struct ucred *newcred, gid_t rgid)
- void [change_svuid](#) (struct ucred *newcred, uid_t svuid)
- void [change_svgid](#) (struct ucred *newcred, gid_t svgid)

Variables

- static int [see_other_uids](#) = 1
- static int [see_other_gids](#) = 1
- static int [conservative_signals](#) = 1
- static int [unprivileged_proc_debug](#) = 1

9.51.1 Define Documentation

9.51.1.1 #define POSIX_APPENDIX_B_4_2_2

Definition at line 496 of file kern_prot.c.

Referenced by [setgid\(\)](#), and [setuid\(\)](#).

9.51.2 Function Documentation

9.51.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_prot. c, v 1.207 2007/01/08 20:37:02 rwatson Exp \$")

9.51.2.2 int __setugid (struct thread * td, struct __setugid_args * uap)

Definition at line 1296 of file kern_prot.c.

9.51.2.3 void change_egid (struct ucred * newcred, gid_t egid)

Definition at line 2081 of file kern_prot.c.

Referenced by [setegid\(\)](#), [setgid\(\)](#), [setregid\(\)](#), and [setresgid\(\)](#).

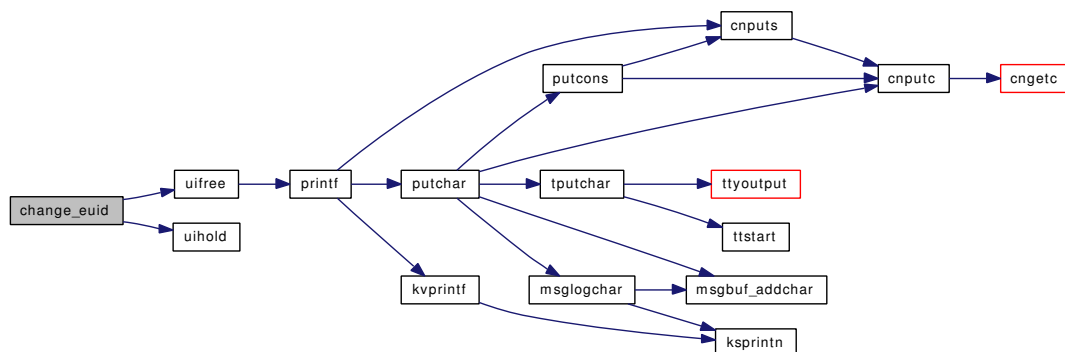
9.51.2.4 void change_euid (struct ucred * newcred, struct uidinfo * euip)

Definition at line 2065 of file kern_prot.c.

References [uifree\(\)](#), and [uihold\(\)](#).

Referenced by [seteuid\(\)](#), [setresuid\(\)](#), [setreuid\(\)](#), and [setuid\(\)](#).

Here is the call graph for this function:



9.51.2.5 void change_rgid (struct ucred * newcred, gid_t rgid)

Definition at line 2114 of file kern_prot.c.

Referenced by setgid(), setregid(), and setresgid().

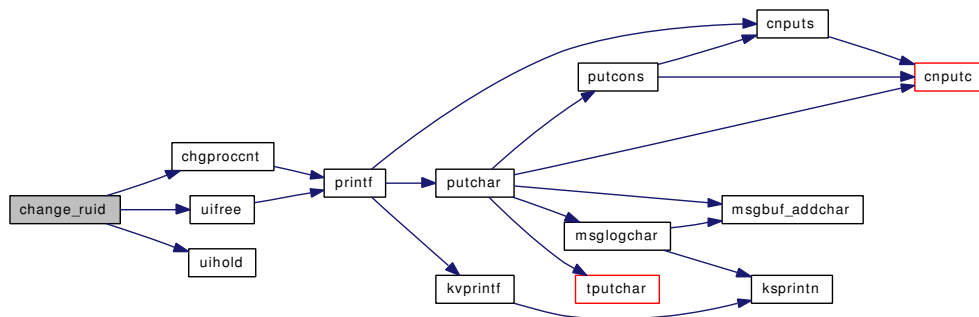
9.51.2.6 void change_ruid (struct ucred * newcred, struct uidinfo * ruip)

Definition at line 2096 of file kern_prot.c.

References chgprocct(), uifree(), and uihold().

Referenced by setresuid(), setreuid(), and setuid().

Here is the call graph for this function:



9.51.2.7 void change_svgid (struct ucred * newcred, gid_t svgid)

Definition at line 2140 of file kern_prot.c.

Referenced by setgid(), setregid(), and setresgid().

9.51.2.8 void change_svuid (struct ucred * newcred, uid_t svuid)

Definition at line 2127 of file kern_prot.c.

Referenced by setresuid(), setreuid(), and setuid().

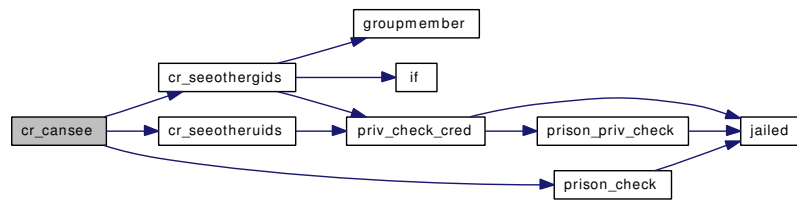
9.51.2.9 int cr_cansee (struct ucred * u1, struct ucred * u2)

Definition at line 1457 of file kern_prot.c.

References `cr_seeothergids()`, `cr_seeotheruids()`, and `prison_check()`.

Referenced by `p_cansee()`, and `unp_pcblst()`.

Here is the call graph for this function:

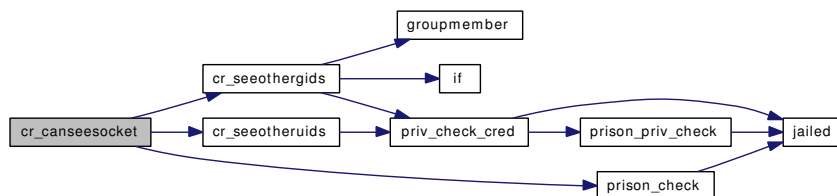


9.51.2.10 int cr_canseesocket (struct ucred * cred, struct socket * so)

Definition at line 1784 of file kern_prot.c.

References cr_seeothergids(), cr_seeotheruids(), and prison_check().

Here is the call graph for this function:



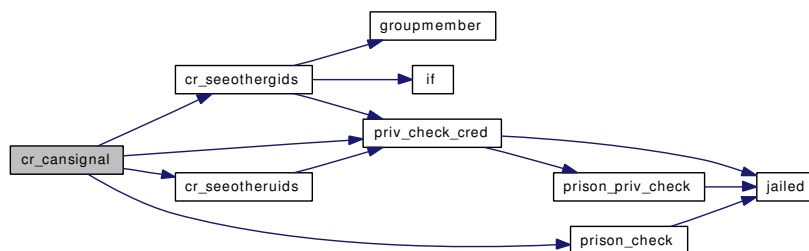
9.51.2.11 int cr_cansignal (struct ucred * cred, struct proc * proc, int sigum)

Definition at line 1512 of file kern_prot.c.

References conservative_signals, cr_seeothergids(), cr_seeotheruids(), prison_check(), and priv_check_cred().

Referenced by p_cansignal().

Here is the call graph for this function:



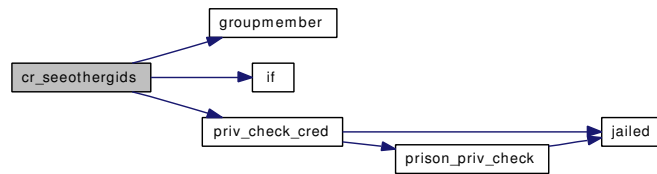
9.51.2.12 static int cr_seeothergids (struct ucred * u1, struct ucred * u2) [static]

Definition at line 1428 of file kern_prot.c.

References groupmember(), if(), priv_check_cred(), and see_other_gids.

Referenced by cr_cansee(), cr_canseesocket(), cr_cansignal(), p_candebug(), and p_cansched().

Here is the call graph for this function:



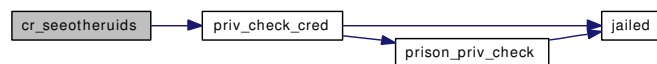
9.51.2.13 static int cr_seeotheruids (struct ucred * u1, struct ucred * u2) [static]

Definition at line 1397 of file kern_prot.c.

References `priv_check_cred()`, and `see_other_uids`.

Referenced by `cr_cansee()`, `cr_canseesocket()`, `cr_cansignal()`, `p_candebug()`, `p_cansched()`, and `p_canwait()`.

Here is the call graph for this function:



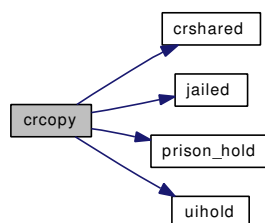
9.51.2.14 void crcopy (struct ucred * dest, struct ucred * src)

Definition at line 1915 of file kern_prot.c.

References `crshared()`, `jailed()`, `prison_hold()`, and `uihold()`.

Referenced by `crdup()`, `create_init()`, `jail_attach()`, `kern_setgroups()`, `setegid()`, `seteuid()`, `setgid()`, `setregid()`, `setresgid()`, `setresuid()`, `setreuid()`, and `setuid()`.

Here is the call graph for this function:



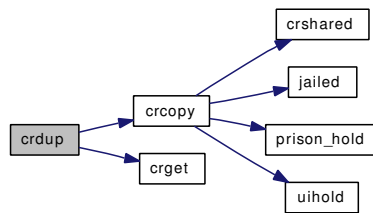
9.51.2.15 struct ucred* crdup (struct ucred * cr)

Definition at line 1936 of file kern_prot.c.

References `crcopy()`, and `crget()`.

Referenced by `kern_access()`, and `vfs_mount_alloc()`.

Here is the call graph for this function:



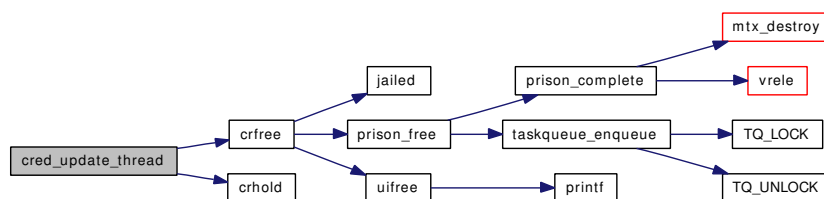
9.51.2.16 void cred_update_thread (struct thread * td)

Definition at line 1966 of file kern_prot.c.

References crfree(), and crhold().

Referenced by ast(), and create_init().

Here is the call graph for this function:



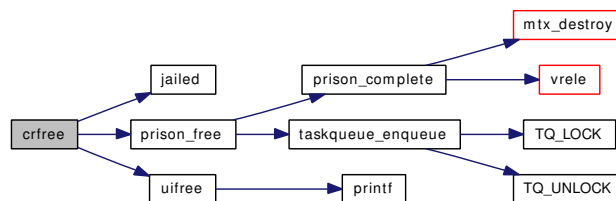
9.51.2.17 void crfree (struct ucred * cr)

Definition at line 1872 of file kern_prot.c.

References jailed(), prison_free(), and uifree().

Referenced by acct(), acct_disable(), aio_free_entry(), alq_shutdown(), create_init(), create_thread(), cred_update_thread(), exit1(), fdrop_locked(), fsetown(), funsetown(), funsetownlst(), getnewbuf(), jail_attach(), kern_access(), kern_setgroups(), kern_wait(), ktrace(), setegid(), seteuid(), setgid(), setregid(), setresgid(), setresuid(), seteuid(), setuid(), sodealloc(), thread_reap(), and thread_wait().

Here is the call graph for this function:



9.51.2.18 struct ucred* crget (void)

Definition at line 1842 of file kern_prot.c.

Referenced by `crdup()`, `create_init()`, `jail_attach()`, `kern_setgroups()`, `proc0_init()`, `setegid()`, `seteuid()`, `setgid()`, `setregid()`, `setresgid()`, `setresuid()`, `setreuid()`, and `setuid()`.

9.51.2.19 struct ucred* crhold (struct ucred * cr)

Definition at line 1859 of file kern_prot.c.

Referenced by `acct()`, `aio_queue()`, `alq_open()`, `breada()`, `breadn()`, `cluster_wbuild()`, `create_thread()`, `cred_update_thread()`, `falloc()`, `fork1()`, `fsetown()`, `make_dev_credv()`, `proc0_init()`, `screate()`, and `sonewconn()`.

9.51.2.20 int crshared (struct ucred * cr)

Definition at line 1904 of file kern_prot.c.

Referenced by `ccopy()`.

9.51.2.21 void cru2x (struct ucred * cr, struct xucred * xcr)

Definition at line 1950 of file kern_prot.c.

Referenced by `unp_connect()`, and `unp_listen()`.

9.51.2.22 int getegid (struct thread * td, struct getegid_args * uap)

Definition at line 283 of file kern_prot.c.

9.51.2.23 int geteuid (struct thread * td, struct geteuid_args * uap)

Definition at line 241 of file kern_prot.c.

9.51.2.24 int getgid (struct thread * td, struct getgid_args * uap)

Definition at line 258 of file kern_prot.c.

9.51.2.25 int getgroups (struct thread * td, register struct getgroups_args * uap)

Definition at line 300 of file kern_prot.c.

References `kern_getgroups()`.

Here is the call graph for this function:



9.51.2.26 int getlogin (struct thread * td, struct getlogin_args * uap)

Definition at line 1994 of file kern_prot.c.

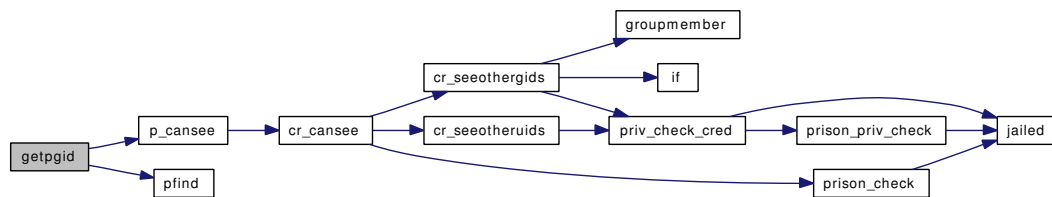
References getlogin_args::namebuf, and getlogin_args::namelen.

9.51.2.27 int getpgid (struct thread * td, struct getpgid_args * uap)

Definition at line 153 of file kern_prot.c.

References p_cansee(), pfind(), and getpgid_args::pid.

Here is the call graph for this function:

**9.51.2.28 int getpgrp (struct thread * td, struct getpgrp_args * uap)**

Definition at line 133 of file kern_prot.c.

9.51.2.29 int getpid (struct thread * td, struct getpid_args * uap)

Definition at line 88 of file kern_prot.c.

9.51.2.30 int getppid (struct thread * td, struct getppid_args * uap)

Definition at line 111 of file kern_prot.c.

9.51.2.31 int getresgid (register struct thread * td, struct getresgid_args * uap)

Definition at line 1246 of file kern_prot.c.

References getresgid_args::egid, getresgid_args::rgid, and getresgid_args::sgid.

9.51.2.32 int getresuid (register struct thread * td, struct getresuid_args * uap)

Definition at line 1216 of file kern_prot.c.

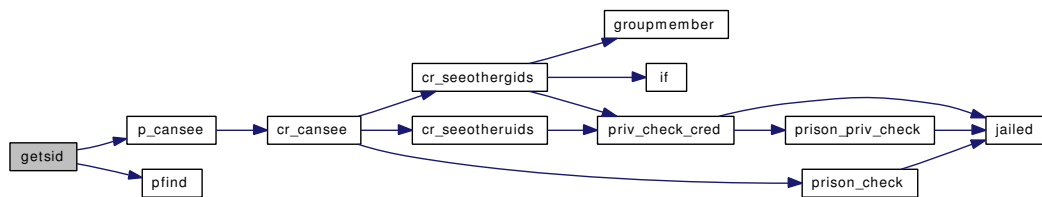
References getresuid_args::euid, getresuid_args::ruid, and getresuid_args::suid.

9.51.2.33 int getsid (struct thread * td, struct getsid_args * uap)

Definition at line 188 of file kern_prot.c.

References p_cansee(), pfind(), and getsid_args::pid.

Here is the call graph for this function:



9.51.2.34 int getuid (struct thread * td, struct getuid_args * uap)

Definition at line 221 of file kern_prot.c.

9.51.2.35 int groupmember (gid_t gid, struct ucred * cred)

Definition at line 1328 of file kern_prot.c.

Referenced by can_hardlink(), cr_seeothergids(), ipcperm(), mqfs_setattr(), p_candebug(), and vaccess().

9.51.2.36 int issetugid (register struct thread * td, struct issetugid_args * uap)

Definition at line 1274 of file kern_prot.c.

9.51.2.37 int kern_getgroups (struct thread * td, u_int * ngrp, gid_t * groups)

Definition at line 318 of file kern_prot.c.

Referenced by getgroups().

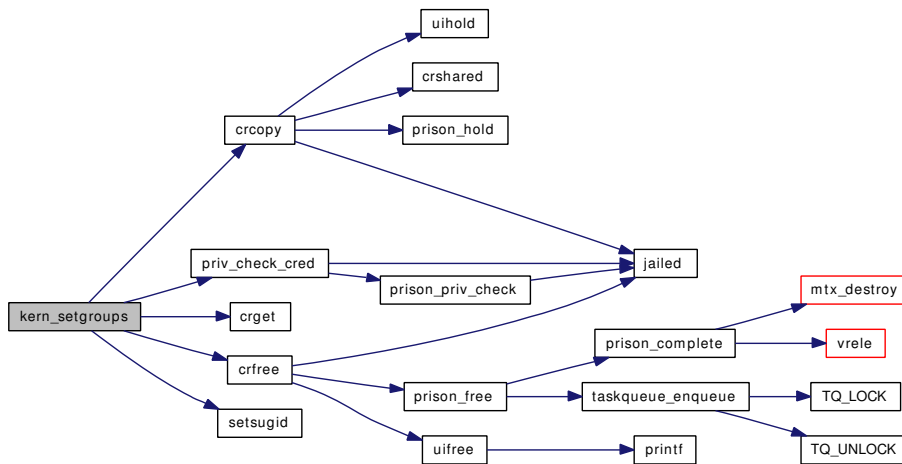
9.51.2.38 int kern_setgroups (struct thread * td, u_int ngrp, gid_t * groups)

Definition at line 852 of file kern_prot.c.

References crcopy(), crfree(), crget(), priv_check_cred(), and setsugid().

Referenced by setgroups().

Here is the call graph for this function:



9.51.2.39 static MALLOC_DEFINE (M_CRED, "cred", "credentials") [static]

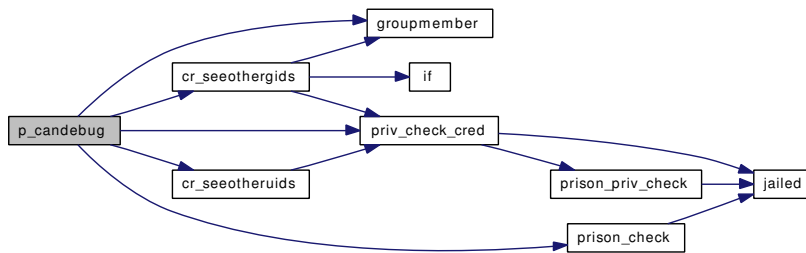
9.51.2.40 int p_candebug (struct thread * td, struct proc * p)

Definition at line 1687 of file kern_prot.c.

References cr_seeothergids(), cr_seeotheruids(), groupmember(), prison_check(), priv_check_cred(), and unprivileged_proc_debug.

Referenced by kern_ptrace().

Here is the call graph for this function:



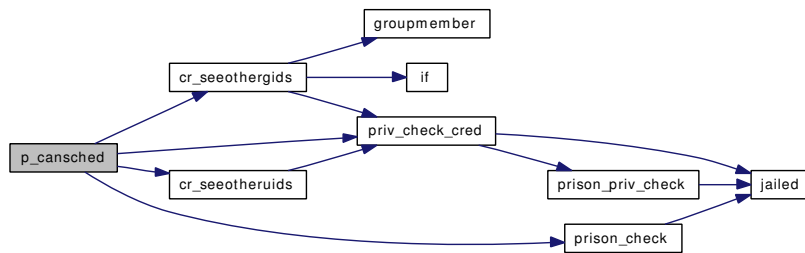
9.51.2.41 int p_cansched (struct thread * td, struct proc * p)

Definition at line 1634 of file kern_prot.c.

References cr_seeothergids(), cr_seeotheruids(), prison_check(), and priv_check_cred().

Referenced by donice(), rtprio(), and rtprio_thread().

Here is the call graph for this function:



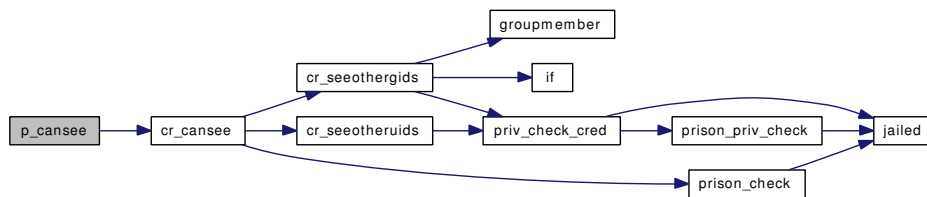
9.51.2.42 int p_cansee (struct thread * td, struct proc * p)

Definition at line 1482 of file kern_prot.c.

References cr_cansee().

Referenced by filt_procattach(), getpgid(), getpriority(), getsid(), kern_ptrace(), ktrace(), rtprio(), rtprio_thread(), setpgid(), setpriority(), sysctl_kern_file(), sysctl_kern_proc(), sysctl_kern_proc_args(), sysctl_kern_proc_pathname(), and sysctl_kern_proc_sv_name().

Here is the call graph for this function:



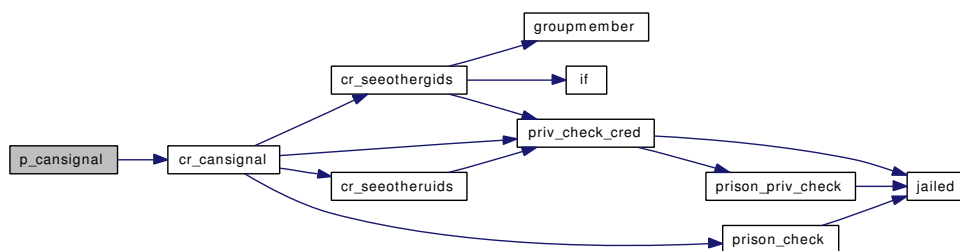
9.51.2.43 int p_cansignal (struct thread * td, struct proc * p, int signum)

Definition at line 1593 of file kern_prot.c.

References cr_cansignal().

Referenced by kill(), killpg1(), and sigqueue().

Here is the call graph for this function:

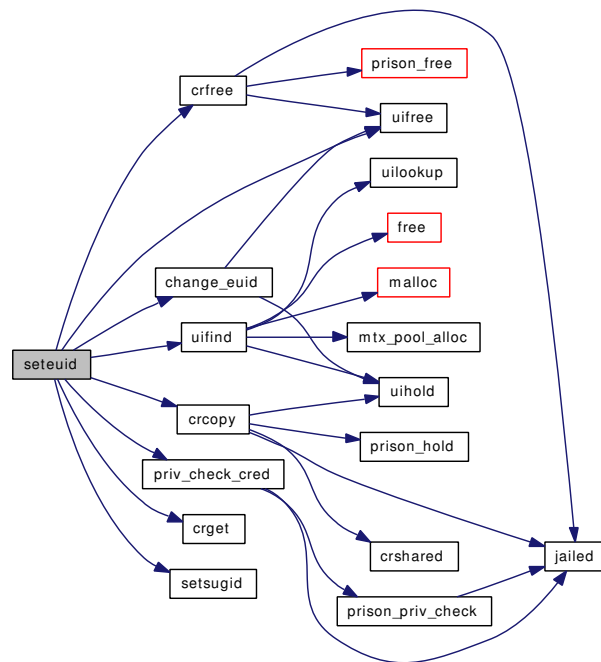


9.51.2.48 int seteuid (struct thread * td, struct seteuid_args * uap)

Definition at line 624 of file kern_prot.c.

References change_euid(), crcopy(), crfree(), crget(), seteuid_args::euid, priv_check_cred(), setsugid(), uifind(), and uifree().

Here is the call graph for this function:

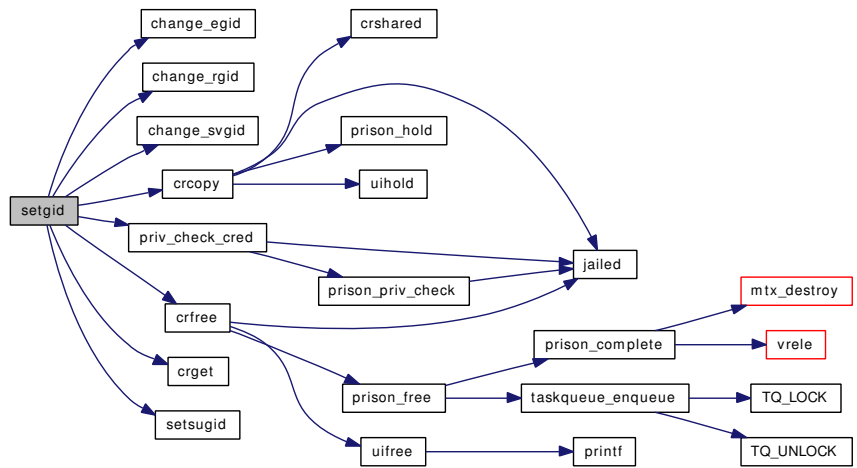


9.51.2.49 int setgid (struct thread * td, struct setgid_args * uap)

Definition at line 683 of file kern_prot.c.

References change_egid(), change_rgid(), change_svgid(), crcopy(), crfree(), crget(), setgid_args::gid, POSIX_APPENDIX_B_4_2_2, priv_check_cred(), and setsugid().

Here is the call graph for this function:

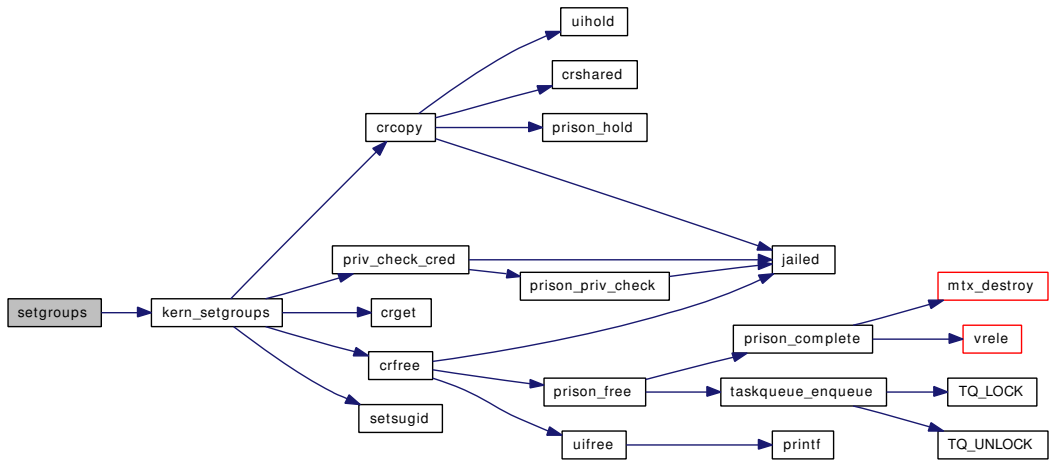


9.51.2.50 int setgroups (struct thread * td, struct setgroups_args * uap)

Definition at line 838 of file kern_prot.c.

References `setgroups_args::gidset`, `setgroups_args::gidsetsize`, and `kern_setgroups()`.

Here is the call graph for this function:

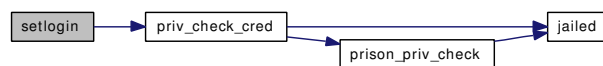


9.51.2.51 int setlogin (struct thread * td, struct setlogin_args * uap)

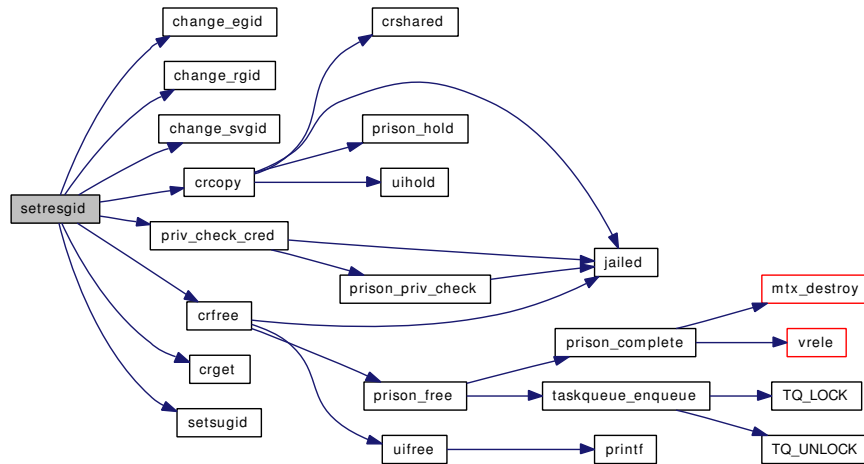
Definition at line 2024 of file kern_prot.c.

References `setlogin_args::namebuf`, and `priv_check_cred()`.

Here is the call graph for this function:



Here is the call graph for this function:

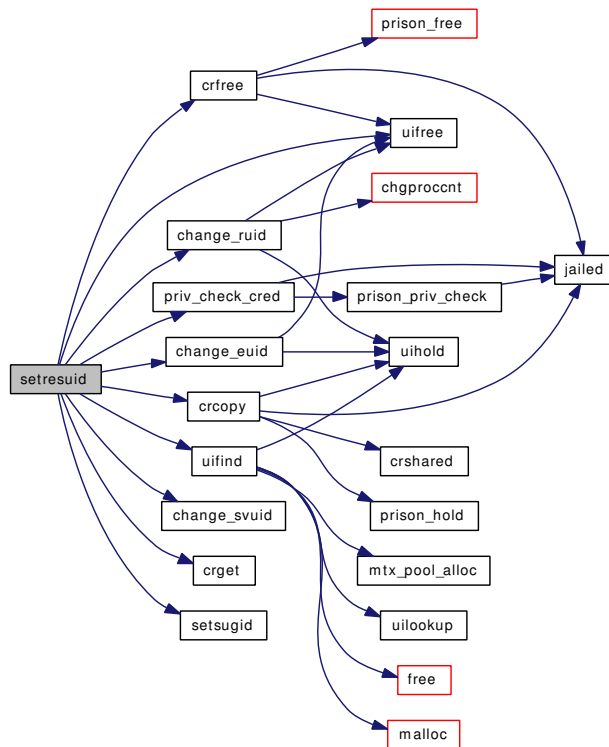


9.51.2.55 `int setresuid (register struct thread * td, struct setresuid_args * uap)`

Definition at line 1059 of file kern_prot.c.

References `change_euid()`, `change_ruid()`, `change_svuid()`, `crscopy()`, `crfree()`, `crget()`, `setresuid_args::euid`, `priv_check_cred()`, `setresuid_args::ruid`, `setsugid()`, `setresuid_args::suid`, `uifind()`, and `uifree()`.

Here is the call graph for this function:

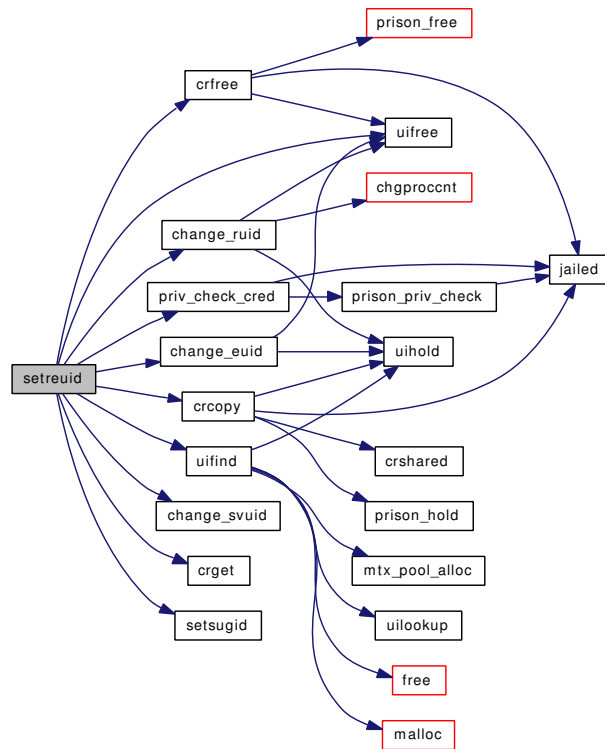


9.51.2.56 int setreuid (register struct thread * td, struct setreuid_args * uap)

Definition at line 916 of file kern_prot.c.

References change_euid(), change_ruid(), change_svuid(), crcopy(), crfree(), crget(), setreuid_args::euid, priv_check_cred(), setreuid_args::ruid, setsugid(), uifind(), and uifree().

Here is the call graph for this function:



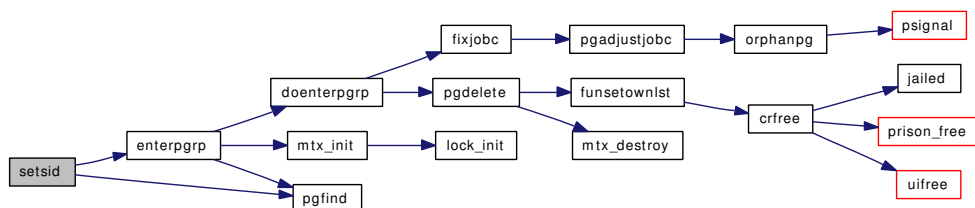
9.51.2.57 int setsid (register struct thread * td, struct setsid_args * uap)

Definition at line 344 of file kern_prot.c.

References enterpgrp(), pgfind(), and proctree_lock.

Referenced by aio_daemon().

Here is the call graph for this function:



9.51.2.58 void setsuid (struct proc * p)

Definition at line 2049 of file kern_prot.c.

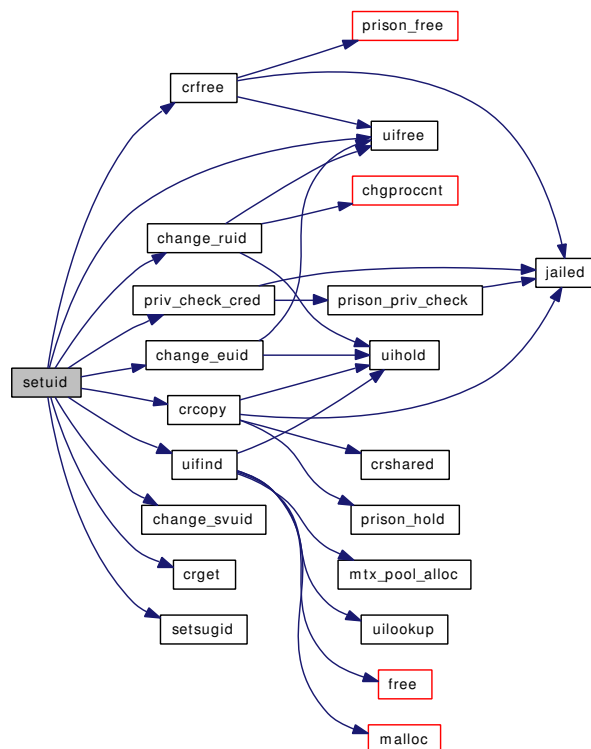
Referenced by jail_attach(), kern_setgroups(), setegid(), seteuid(), setgid(), setregid(), setresgid(), setresuid(), setreuid(), and setuid().

9.51.2.59 int setuid (struct thread * td, struct setuid_args * uap)

Definition at line 508 of file kern_prot.c.

References change_euid(), change_ruid(), change_svuid(), crcopy(), crfree(), crget(), POSIX_APPENDIX_B_4_2_2, priv_check_cred(), setsuid(), setuid_args::uid, uifind(), and uifree().

Here is the call graph for this function:



- 9.51.2.60 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `unprivileged_proc_debug`, `CTLFLAG_RW`, & `unprivileged_proc_debug`, 0, "Unprivileged processes may use process debugging facilities")
- 9.51.2.61 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `conservative_signals`, `CTLFLAG_RW`, & `conservative_signals`, 0, "Unprivileged processes prevented from ""sending certain signals to processes whose credentials have changed")
- 9.51.2.62 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `see_other_gids`, `CTLFLAG_RW`, & `see_other_gids`, 0, "Unprivileged processes may see subjects/objects with different real gid")
- 9.51.2.63 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `see_other_uids`, `CTLFLAG_RW`, & `see_other_uids`, 0, "Unprivileged processes may see subjects/objects with different real uid")
- 9.51.2.64 `SYSCTL_NODE` (`_security`, `OID_AUTO`, `bsd`, `CTLFLAG_RW`, 0, "BSD security policy")

9.51.3 Variable Documentation

9.51.3.1 `int conservative_signals = 1` [static]

Definition at line 1501 of file `kern_prot.c`.

Referenced by `cr_cansignal()`.

9.51.3.2 `int see_other_gids = 1` [static]

Definition at line 1414 of file `kern_prot.c`.

Referenced by `cr_seeothergids()`.

9.51.3.3 `int see_other_uids = 1` [static]

Definition at line 1383 of file `kern_prot.c`.

Referenced by `cr_seeotheruids()`.

9.51.3.4 `int unprivileged_proc_debug = 1` [static]

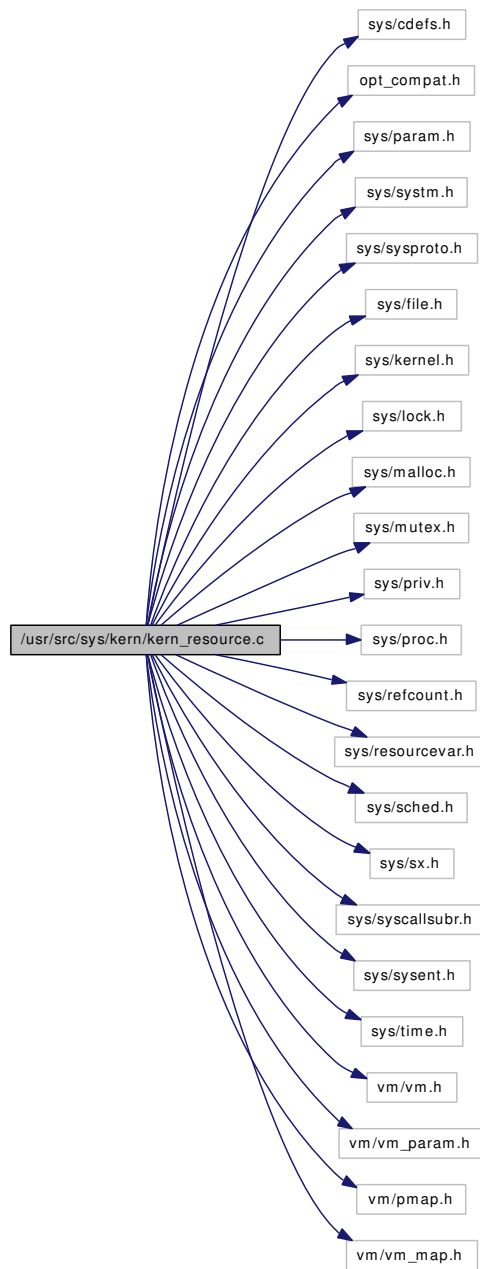
Definition at line 1673 of file `kern_prot.c`.

Referenced by `p_candebug()`.

9.52 /usr/src/sys/kern/kern_resource.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/file.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/refcount.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sx.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/time.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
```

Include dependency graph for kern_resource.c:



Data Structures

- struct [setpriority_args](#)
- struct [rtprio_thread_args](#)
- struct [rtprio_args](#)
- struct [__setrlimit_args](#)
- struct [__getrlimit_args](#)
- struct [getrusage_args](#)

Defines

- #define **UIHASH**(uid) (&uihashtbl[(uid) & uihash])

Functions

- **__FBSDDID** ("\$FreeBSD: src/sys/kern/kern_resource.c,v 1.166 2007/02/19 13:22:36 rwatson Exp \$")
- static **MALLOC_DEFINE** (M_PLIMIT,"plimit","plimit structures")
- static **MALLOC_DEFINE** (M_UIDINFO,"uidinfo","uidinfo structures")
- static **LIST_HEAD** (uihashhead, uidinfo)
- int **getpriority** (struct thread *td, struct getpriority_args *uap)
- int **setpriority** (struct thread *td, struct setpriority_args *uap)
- static int **donice** (struct thread *td, struct proc *p, int n)
- int **rtprio_thread** (struct thread *td, struct rtprio_thread_args *uap)
- int **rtprio** (struct thread *td, struct rtprio_args *uap)
- int **rtp_to_pri** (struct rtprio *rtp, struct thread *td)
- void **pri_to_rtp** (struct thread *td, struct rtprio *rtp)
- int **setrlimit** (struct thread *td, struct __setrlimit_args *uap)
- int **kern_setrlimit** (struct thread *td, u_int which, struct rlimit *limp)
- int **getrlimit** (struct thread *td, struct __getrlimit_args *uap)
- void **calccru** (struct proc *p, struct timeval *up, struct timeval *sp)
- void **calcru** (struct proc *p, struct timeval *up, struct timeval *sp)
- static void **calcrul** (struct proc *p, struct rusage_ext *ruxp, struct timeval *up, struct timeval *sp)
- int **getrusage** (struct thread *td, struct getrusage_args *uap)
- int **kern_getrusage** (struct thread *td, int who, struct rusage *rup)
- void **ruadd** (struct rusage *ru, struct rusage_ext *rux, struct rusage *ru2, struct rusage_ext *rux2)
- plimit * **lim_alloc** ()
- plimit * **lim_hold** (struct plimit *limp)
- void **lim_free** (struct plimit *limp)
- void **lim_copy** (struct plimit *dst, struct plimit *src)
- rlim_t **lim_max** (struct proc *p, int which)
- rlim_t **lim_cur** (struct proc *p, int which)
- void **lim_rlimit** (struct proc *p, int which, struct rlimit *rlp)
- void **uihashinit** ()
- static struct uidinfo * **uilookup** (uid_t uid)
- uidinfo * **uifind** (uid_t uid)
- void **uihold** (struct uidinfo *uip)
- void **uifree** (struct uidinfo *uip)
- int **chgproccnt** (struct uidinfo *uip, int diff, int max)
- int **chgsbsize** (struct uidinfo *uip, u_int *hiwat, u_int to, rlim_t max)

Variables

- static struct mtx **uihashtbl_mtx**

9.52.1 Define Documentation

9.52.1.1 #define UIHASH(uid) (&uihashtbl[(uid) & uihash])

Definition at line 68 of file kern_resource.c.

Referenced by uifind(), and uilookup().

9.52.2 Function Documentation

9.52.2.1 `__FBSDID ("$FreeBSD: src/sys/kern/kern_resource.c, v 1.166 2007/02/19 13:22:36 rwatson Exp $")`

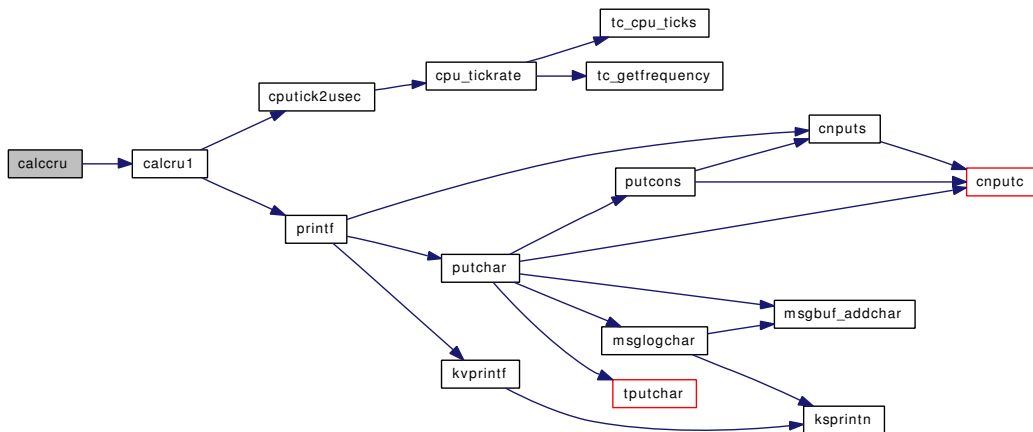
9.52.2.2 `void calccru (struct proc * p, struct timeval * up, struct timeval * sp)`

Definition at line 799 of file kern_resource.c.

References calcru1().

Referenced by fill_kinfo_proc_only(), and kern_getrusage().

Here is the call graph for this function:



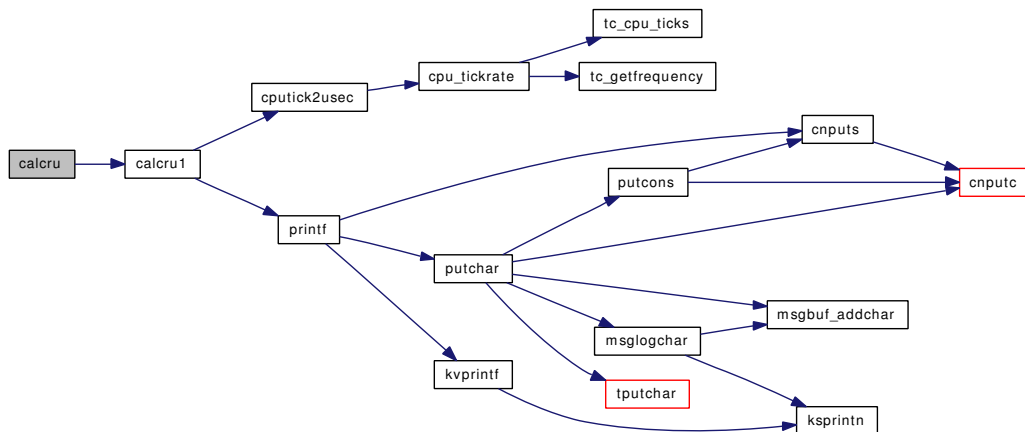
9.52.2.3 `void calcru (struct proc * p, struct timeval * up, struct timeval * sp)`

Definition at line 815 of file kern_resource.c.

References calcru1(), cpu_ticks, and sched_lock.

Referenced by acct_process(), fill_kinfo_proc_only(), kern_clock_gettime(), kern_getrusage(), kern_wait(), and ttyinfo().

Here is the call graph for this function:



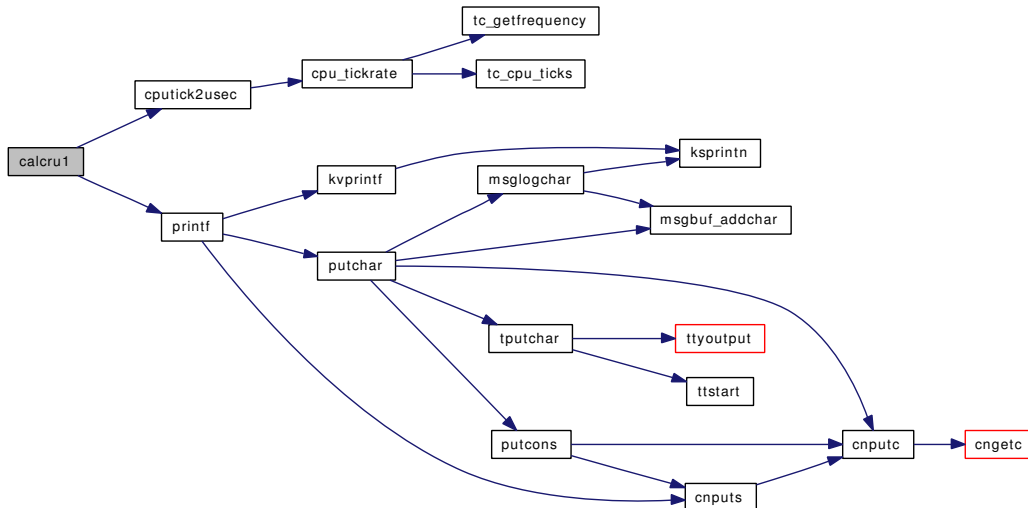
9.52.2.4 static void calcul1 (struct proc * p, struct rusage_ext * ruxp, struct timeval * up, struct timeval * sp) [static]

Definition at line 854 of file kern_resource.c.

References cputick2usec(), and printf().

Referenced by calccru(), and calculu().

Here is the call graph for this function:



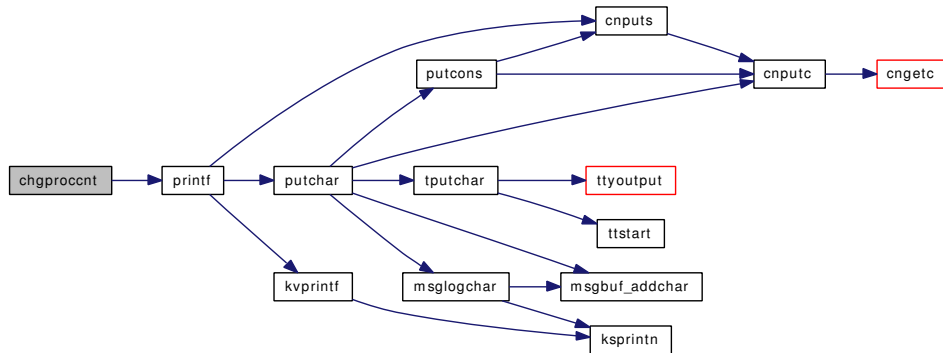
9.52.2.5 int chgproccnt (struct uidinfo * uip, int diff, int max)

Definition at line 1238 of file kern_resource.c.

References printf().

Referenced by change_ruid(), fork1(), kern_wait(), and proc0_init().

Here is the call graph for this function:



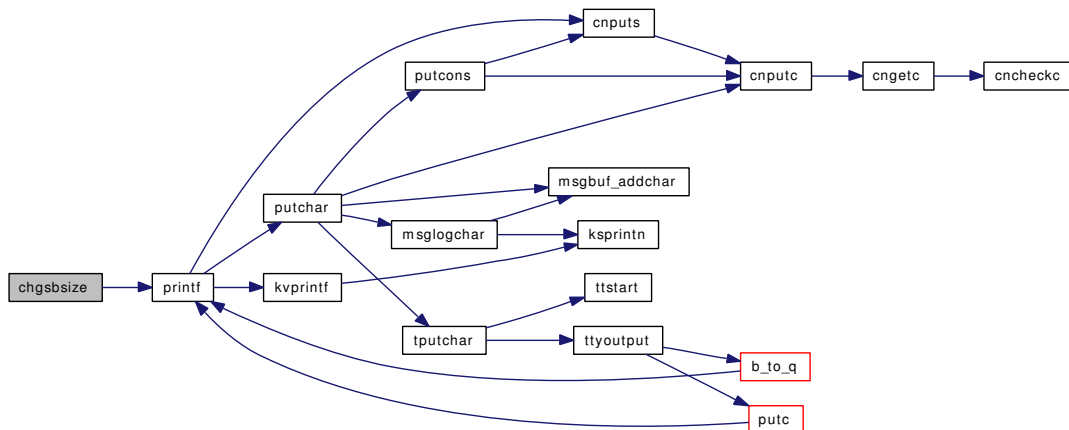
9.52.2.6 int chgsbsize (struct uidinfo * uip, u_int * hiwat, u_int to, rlim_t max)

Definition at line 1261 of file kern_resource.c.

References printf().

Referenced by sbrelease_internal(), sbreserve_locked(), sodealloc(), uipc_rcvd(), and uipc_send().

Here is the call graph for this function:



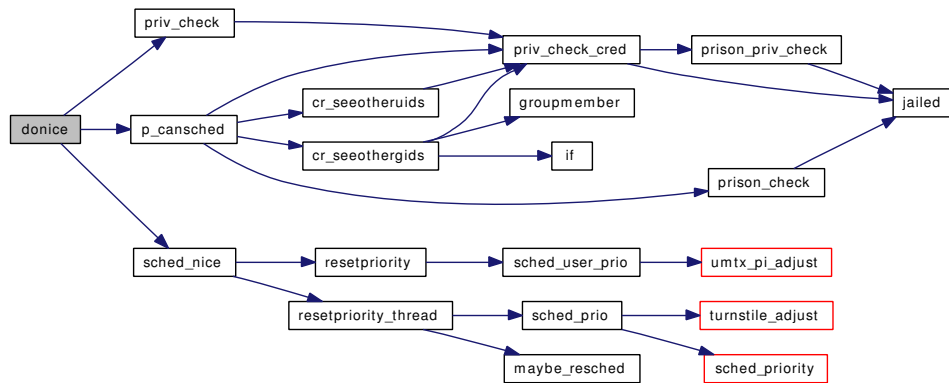
9.52.2.7 static int donice (struct thread * td, struct proc * p, int n) [static]

Definition at line 257 of file kern_resource.c.

References p_cansched(), priv_check(), sched_lock, and sched_nice().

Referenced by setpriority().

Here is the call graph for this function:

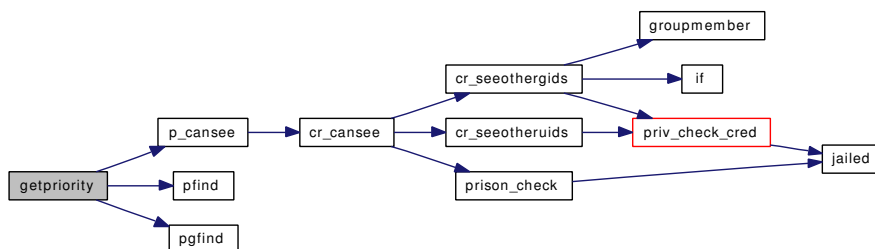


9.52.2.8 int getpriority (struct thread * td, struct getpriority_args * uap)

Definition at line 92 of file kern_resource.c.

References `allproc_lock`, `p_cansee()`, `pfind()`, `pgfind()`, and `proctree_lock`.

Here is the call graph for this function:



9.52.2.9 int getrlimit (struct thread * td, struct __getrlimit_args * uap)

Definition at line 776 of file kern_resource.c.

References `lim_rlimit()`.

Here is the call graph for this function:

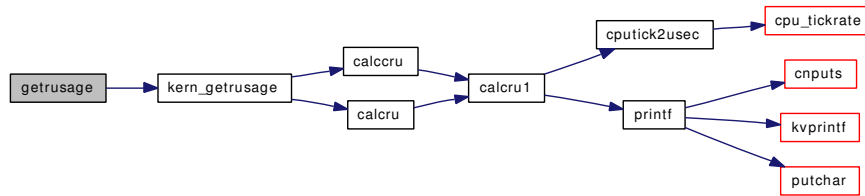


9.52.2.10 int getrusage (struct thread * td, struct getrusage_args * uap)

Definition at line 938 of file kern_resource.c.

References `kern_getrusage()`.

Here is the call graph for this function:



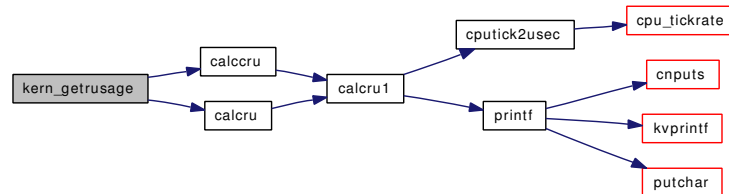
9.52.2.11 int kern_getrusage (struct thread * td, int who, struct rusage * rup)

Definition at line 952 of file kern_resource.c.

References calccru(), and calcrucru().

Referenced by getrusage().

Here is the call graph for this function:



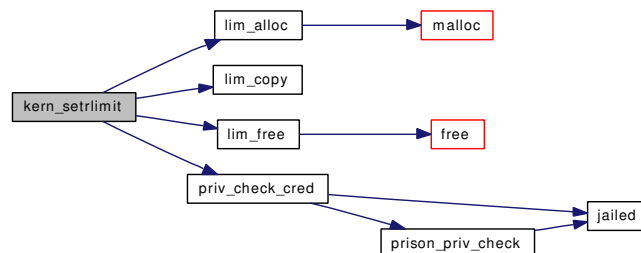
9.52.2.12 int kern_setrlimit (struct thread * td, u_int which, struct rlimit * limp)

Definition at line 642 of file kern_resource.c.

References lim_alloc(), lim_copy(), lim_free(), maxdsiz, maxfilesperproc, maxproccperuid, maxssiz, priv_check_cred(), and sched_lock.

Referenced by setrlimit().

Here is the call graph for this function:



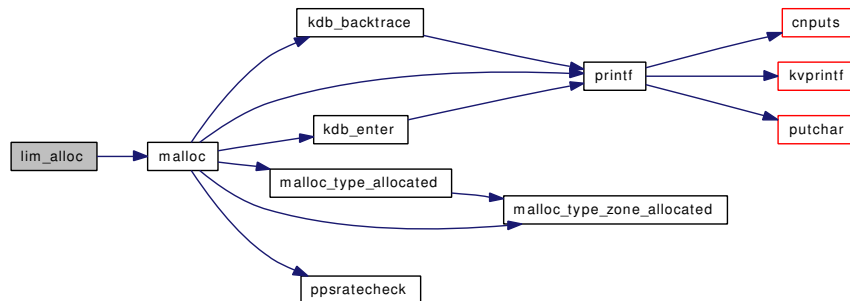
9.52.2.13 struct plimit* lim_alloc ()

Definition at line 1011 of file kern_resource.c.

References malloc().

Referenced by `acct_process()`, `kern_setrlimit()`, and `proc0_init()`.

Here is the call graph for this function:



9.52.2.14 void lim_copy (struct plimit * dst, struct plimit * src)

Definition at line 1044 of file `kern_resource.c`.

Referenced by `acct_process()`, and `kern_setrlimit()`.

9.52.2.15 rlim_t lim_cur (struct proc * p, int which)

Definition at line 1070 of file `kern_resource.c`.

References `lim_rlimit()`.

Referenced by `coredump()`, `do_aout_hdr()`, `do_dup()`, `exec_aout_imgact()`, `fdalloc()`, `fdavail()`, `fork1()`, `getdtablesize()`, `kern_fcntl()`, `poll()`, and `sbreserve_locked()`.

Here is the call graph for this function:



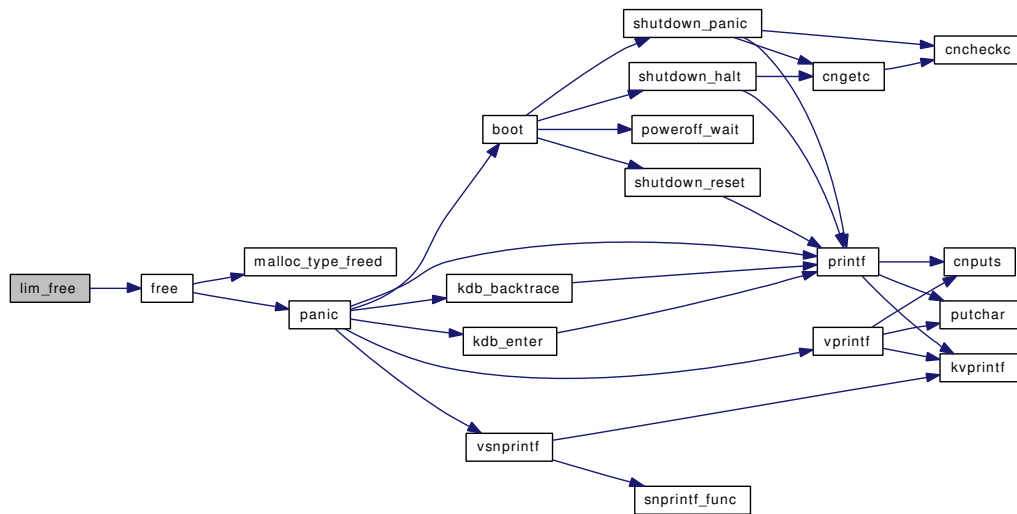
9.52.2.16 void lim_free (struct plimit * limp)

Definition at line 1030 of file `kern_resource.c`.

References `free()`.

Referenced by `acct_process()`, `exit1()`, and `kern_setrlimit()`.

Here is the call graph for this function:



9.52.2.17 struct plimit* lim_hold (struct plimit * limp)

Definition at line 1021 of file kern_resource.c.

Referenced by fork1().

9.52.2.18 rlim_t lim_max (struct proc * p, int which)

Definition at line 1057 of file kern_resource.c.

References lim_rlimit().

Here is the call graph for this function:



9.52.2.19 void lim_rlimit (struct proc * p, int which, struct rlimit * rlp)

Definition at line 1083 of file kern_resource.c.

Referenced by ast(), getrlimit(), lim_cur(), and lim_max().

9.52.2.20 static LIST_HEAD (uihashhead, uidinfo) [static]

Definition at line 70 of file kern_resource.c.

9.52.2.21 `static MALLOC_DEFINE (M_UIDINFO, "uidinfo", "uidinfo structures")` [static]

9.52.2.22 `static MALLOC_DEFINE (M_PLIMIT, "plimit", "plimit structures")` [static]

9.52.2.23 `void pri_to_rtp (struct thread * td, struct rtprio * rtp)`

Definition at line 529 of file kern_resource.c.

References sched_lock.

Referenced by getscheduler(), ksched_getparam(), rtprio(), and rtprio_thread().

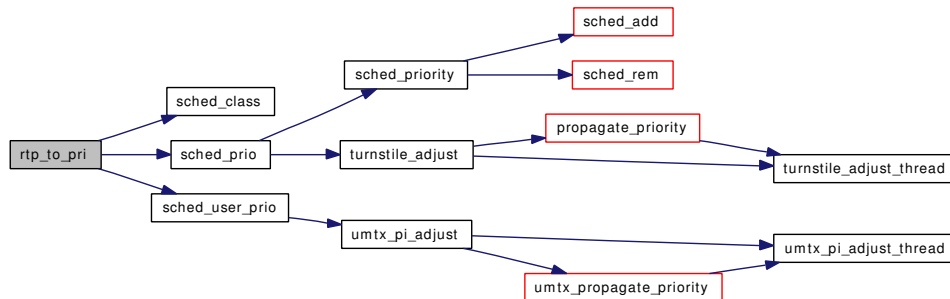
9.52.2.24 `int rtp_to_pri (struct rtprio * rtp, struct thread * td)`

Definition at line 501 of file kern_resource.c.

References sched_class(), sched_lock, sched_prio(), and sched_user_prio().

Referenced by create_thread(), ksched_setscheduler(), poll_idle(), rtprio(), and rtprio_thread().

Here is the call graph for this function:



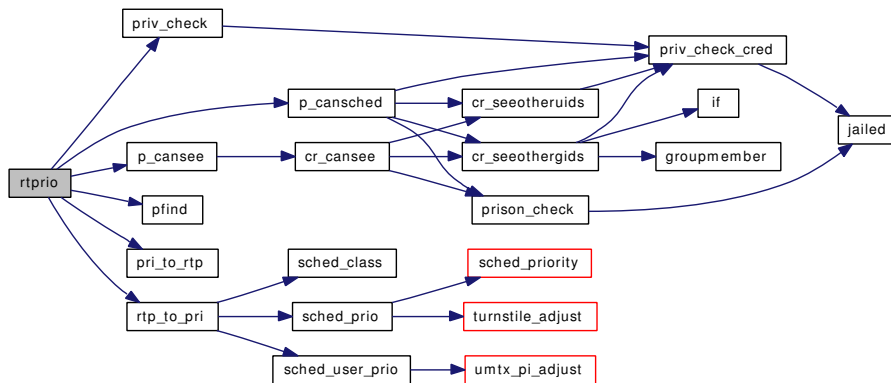
9.52.2.25 `int rtprio (struct thread * td, struct rtprio_args * uap)`

Definition at line 385 of file kern_resource.c.

References p_cansched(), p_cansee(), pfind(), pri_to_rtp(), priv_check(), rtp_to_pri(), and sched_lock.

Referenced by getscheduler(), kern_thr_new(), ksched_getparam(), ksched_setscheduler(), poll_idle(), and rtprio_thread().

Here is the call graph for this function:

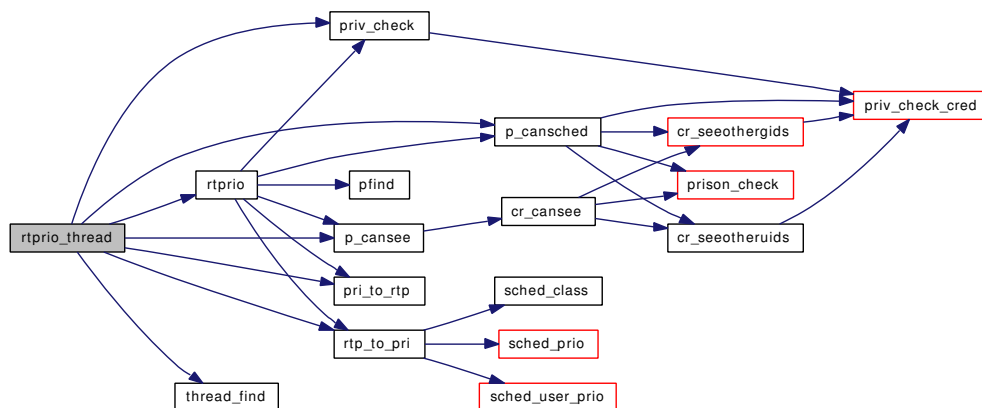


9.52.2.26 int rtprio_thread (struct thread * td, struct rtprio_thread_args * uap)

Definition at line 290 of file kern_resource.c.

References rtprio_thread_args::function, rtprio_thread_args::lwpid, p_cansched(), p_cansee(), pri_to_rtp(), priv_check(), rtprio_thread_args::rtp, rtp_to_pri(), rtprio(), sched_lock, and thread_find().

Here is the call graph for this function:



9.52.2.27 void ruadd (struct rusage * ru, struct rusage_ext * rux, struct rusage * ru2, struct rusage_ext * rux2)

Definition at line 982 of file kern_resource.c.

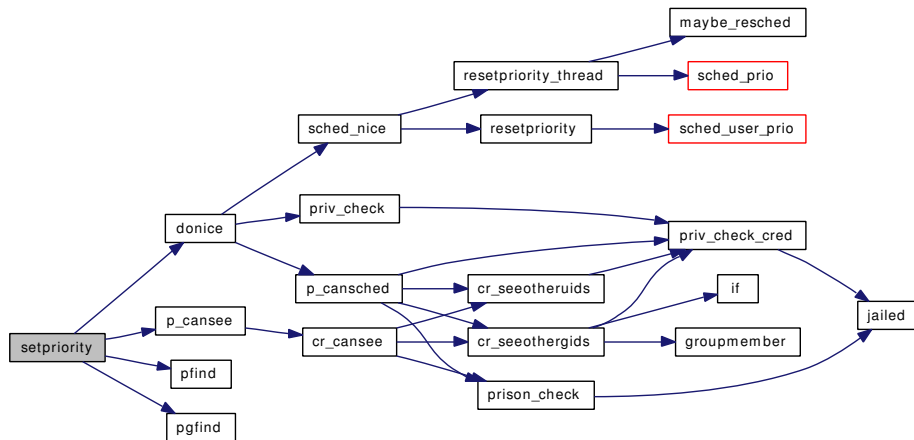
Referenced by kern_wait(), and thread_exit().

9.52.2.28 int setpriority (struct thread * td, struct setpriority_args * uap)

Definition at line 178 of file kern_resource.c.

References allproc_lock, donice(), p_cansee(), pfind(), pgfind(), setpriority_args::prio, proctree_lock, setpriority_args::which, and setpriority_args::who.

Here is the call graph for this function:

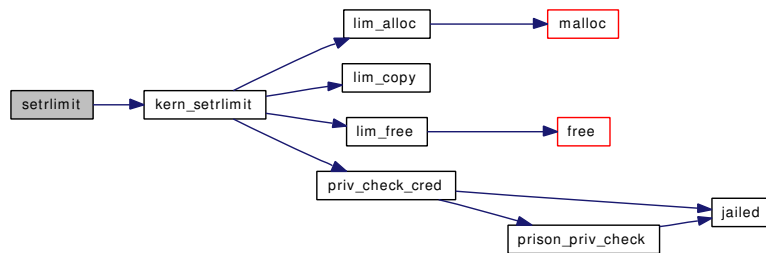


9.52.2.29 int setrlimit (struct thread * td, struct __setrlimit_args * uap)

Definition at line 628 of file kern_resource.c.

References kern_setrlimit().

Here is the call graph for this function:



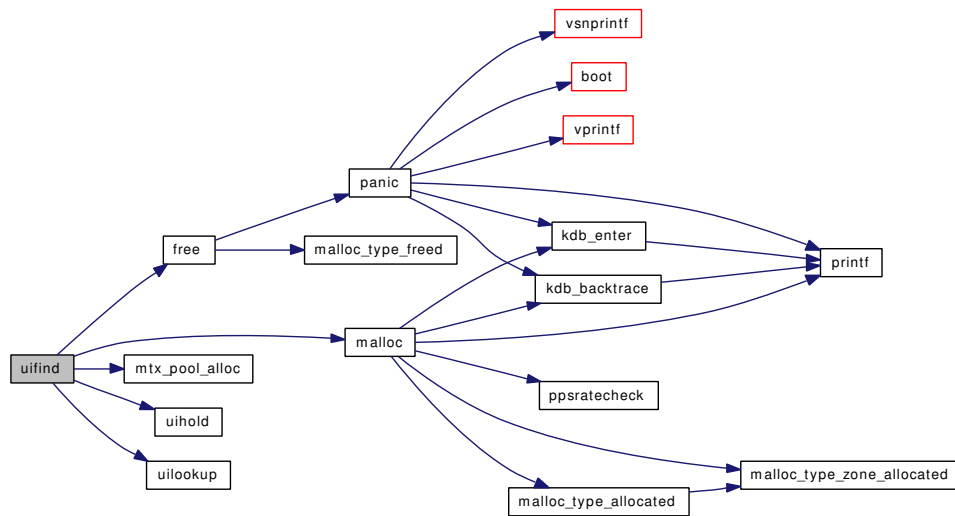
9.52.2.30 struct uifinfo* uifind (uid_t uid)

Definition at line 1131 of file kern_resource.c.

References `free()`, `malloc()`, `mtx_pool_alloc()`, `mtxpool_sleep`, `UIHASH`, `uihashtbl_mtx`, `uihold()`, and `uilookup()`.

Referenced by `proc0_init()`, `seteuid()`, `setresuid()`, `setreuid()`, and `setuid()`.

Here is the call graph for this function:



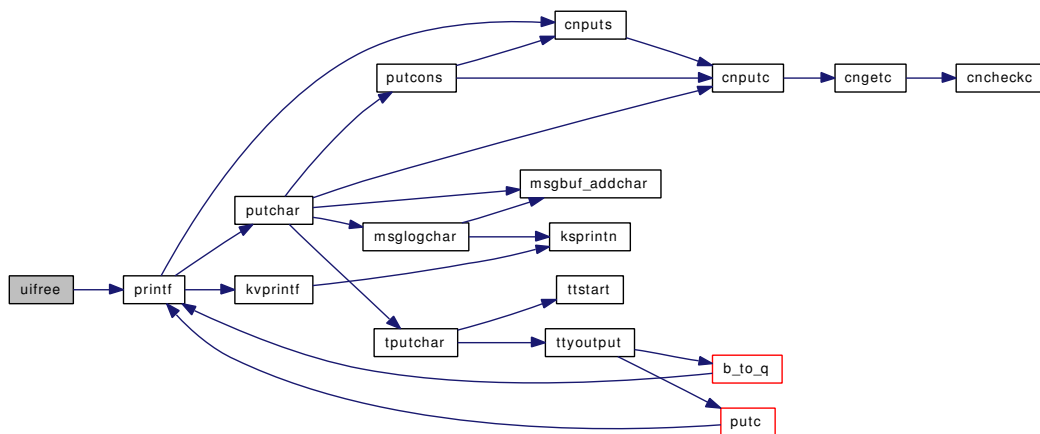
9.52.2.31 void uifree (struct uidinfo * uip)

Definition at line 1191 of file kern_resource.c.

References printf(), and uihashtbl_mtx.

Referenced by change_euid(), change_ruid(), cfree(), seteuid(), setresuid(), setreuid(), and setuid().

Here is the call graph for this function:



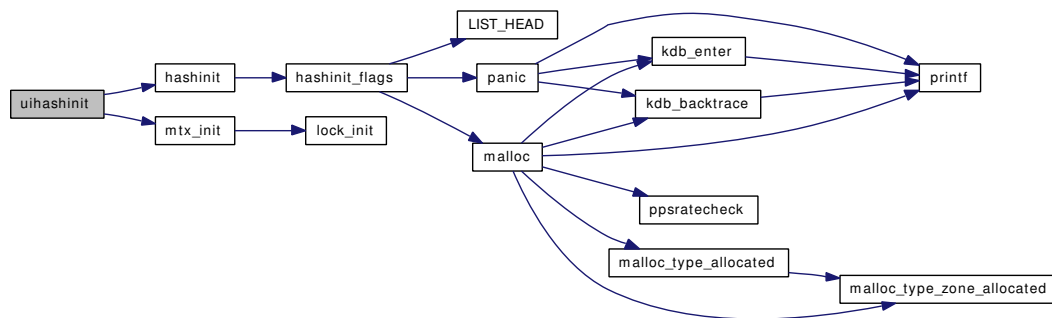
9.52.2.32 void uihashinit ()

Definition at line 1098 of file kern_resource.c.

References hashinit(), maxproc, mtx_init(), and uihashtbl_mtx.

Referenced by procinit().

Here is the call graph for this function:



9.52.2.33 void uihold (struct uidinfo * uip)

Definition at line 1166 of file kern_resource.c.

Referenced by change_euid(), change_ruid(), crcopy(), and uifind().

9.52.2.34 static struct uidinfo* uilookup (uid_t uid) [static]

Definition at line 1110 of file kern_resource.c.

References UIHASH, and uihashtbl_mtx.

Referenced by uifind().

9.52.3 Variable Documentation

9.52.3.1 struct mtx uihashtbl_mtx [static]

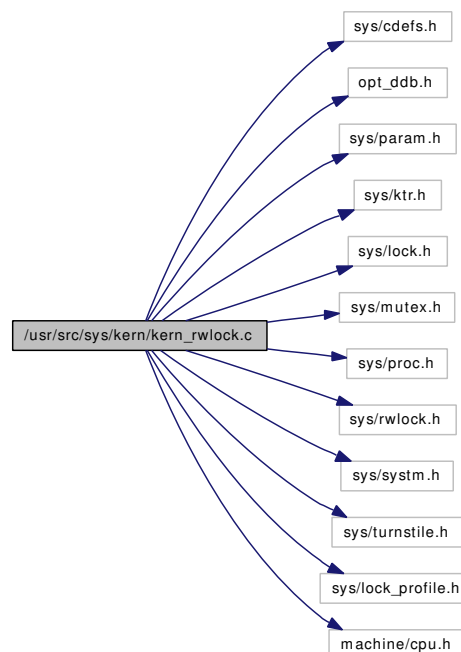
Definition at line 69 of file kern_resource.c.

Referenced by uifind(), uifree(), uihashinit(), and uilookup().

9.53 /usr/src/sys/kern/kern_rwlock.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/rwlock.h>
#include <sys/system.h>
#include <sys/turnstile.h>
#include <sys/lock_profile.h>
#include <machine/cpu.h>
```

Include dependency graph for kern_rwlock.c:



Defines

- #define `rw_wowner`(rw)
- #define `rw_owner`(rw) `rw_wowner`(rw)
- #define `_rw_assert`(rw, what, file, line)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_rwlock.c,v 1.12 2006/11/13 05:41:46 kmacy Exp \$")
- void `rw_init` (struct rwlock *rw, const char *name)
- void `rw_destroy` (struct rwlock *rw)
- void `rw_sysinit` (void *arg)
- void `_rw_wlock` (struct rwlock *rw, const char *file, int line)
- void `_rw_wunlock` (struct rwlock *rw, const char *file, int line)
- void `_rw_rlock` (struct rwlock *rw, const char *file, int line)
- void `_rw_runlock` (struct rwlock *rw, const char *file, int line)
- void `_rw_wlock_hard` (struct rwlock *rw, uintptr_t tid, const char *file, int line)
- void `_rw_wunlock_hard` (struct rwlock *rw, uintptr_t tid, const char *file, int line)
- int `_rw_try_upgrade` (struct rwlock *rw, const char *file, int line)
- void `_rw_downgrade` (struct rwlock *rw, const char *file, int line)

Variables

- lock_class `lock_class_rw`

9.53.1 Define Documentation

9.53.1.1 #define `_rw_assert(rw, what, file, line)`

Definition at line 80 of file kern_rwlock.c.

Referenced by `_rw_downgrade()`, `_rw_runlock()`, `_rw_try_upgrade()`, and `_rw_wunlock()`.

9.53.1.2 #define `rw_owner(rw) rw_wowner(rw)`

Definition at line 77 of file kern_rwlock.c.

Referenced by `_rw_rlock()`, and `_rw_wlock_hard()`.

9.53.1.3 #define `rw_wowner(rw)`

Value:

```
((rw)->rw_lock & RW_LOCK_READ ? NULL :
      (struct thread *)RW_OWNER((rw)->rw_lock)) \
```

Definition at line 68 of file kern_rwlock.c.

Referenced by `_rw_rlock()`, and `_rw_wlock()`.

9.53.2 Function Documentation

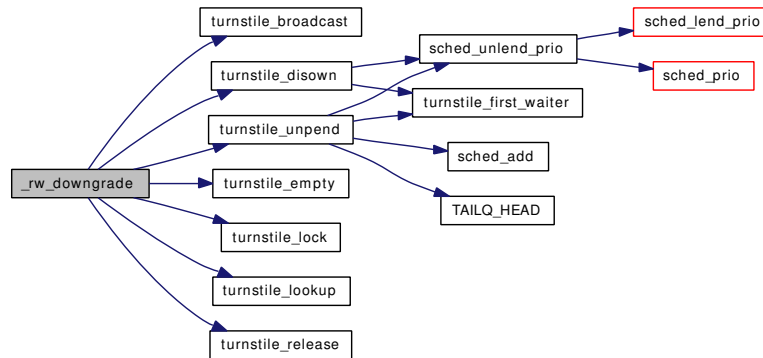
9.53.2.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_rwlock. c, v 1.12 2006/11/13 05:41:46 kmacy Exp \$")

9.53.2.2 void `_rw_downgrade` (struct rwlock *rw, const char *file, int line)

Definition at line 674 of file kern_rwlock.c.

References `_rw_assert`, `turnstile_broadcast()`, `turnstile_disown()`, `turnstile_empty()`, `turnstile_lock()`, `turnstile_lookup()`, `turnstile_release()`, and `turnstile_unpend()`.

Here is the call graph for this function:

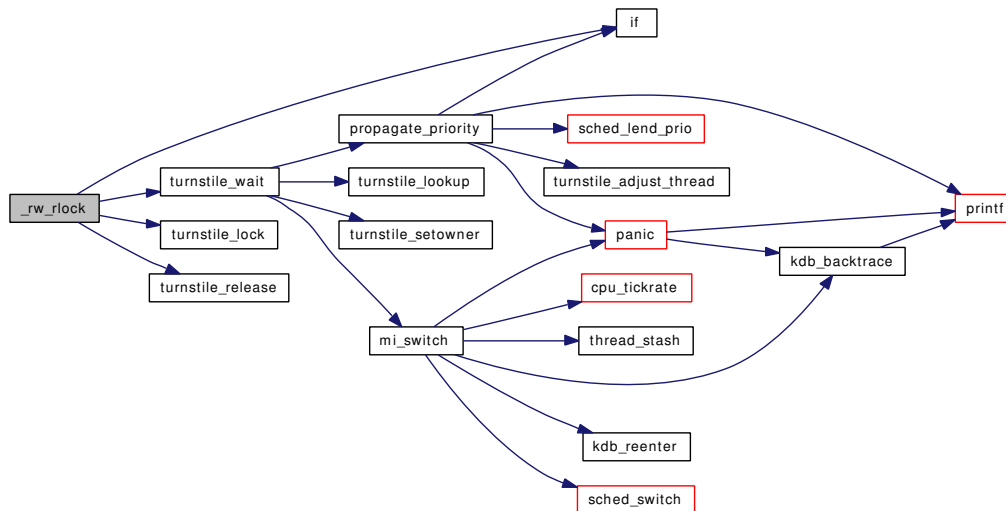


9.53.2.3 void _rw_rlock (struct rwlock * rw, const char * file, int line)

Definition at line 144 of file kern_rwlock.c.

References `if()`, `rw_owner`, `rw_wowner`, `turnstile_lock()`, `turnstile_release()`, and `turnstile_wait()`.

Here is the call graph for this function:

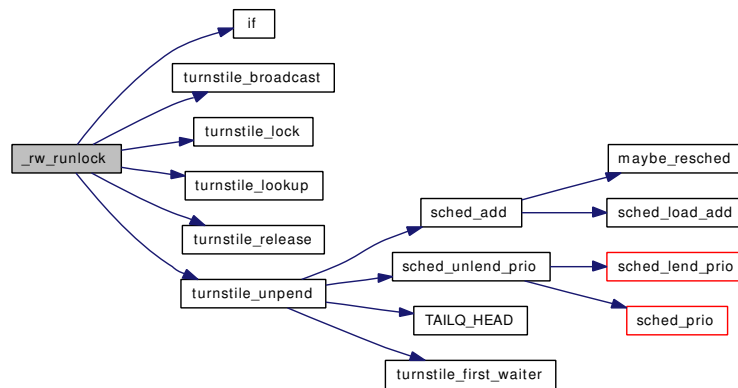


9.53.2.4 void _rw_runlock (struct rwlock * rw, const char * file, int line)

Definition at line 287 of file kern_rwlock.c.

References `_rw_assert`, `if()`, `turnstile_broadcast()`, `turnstile_lock()`, `turnstile_lookup()`, `turnstile_release()`, and `turnstile_unpend()`.

Here is the call graph for this function:

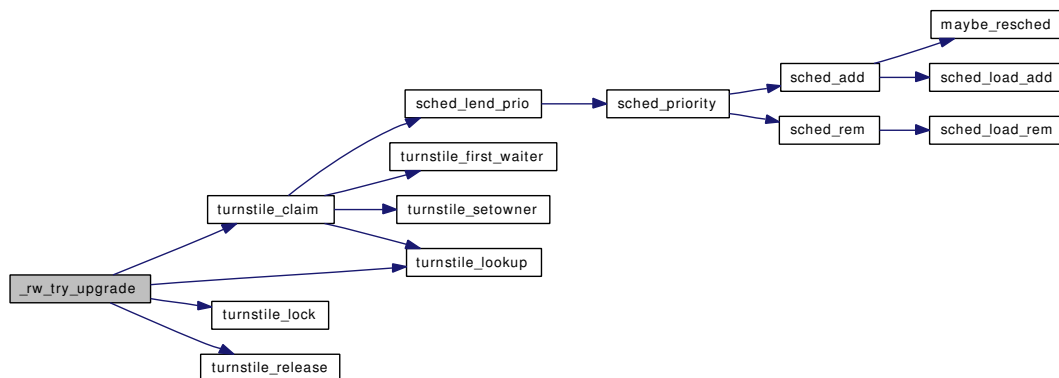


9.53.2.5 int _rw_try_upgrade (struct rwlock * rw, const char * file, int line)

Definition at line 616 of file kern_rwlock.c.

References `_rw_assert`, `turnstile_claim()`, `turnstile_lock()`, `turnstile_lookup()`, and `turnstile_release()`.

Here is the call graph for this function:



9.53.2.6 void _rw_wlock (struct rwlock * rw, const char * file, int line)

Definition at line 112 of file kern_rwlock.c.

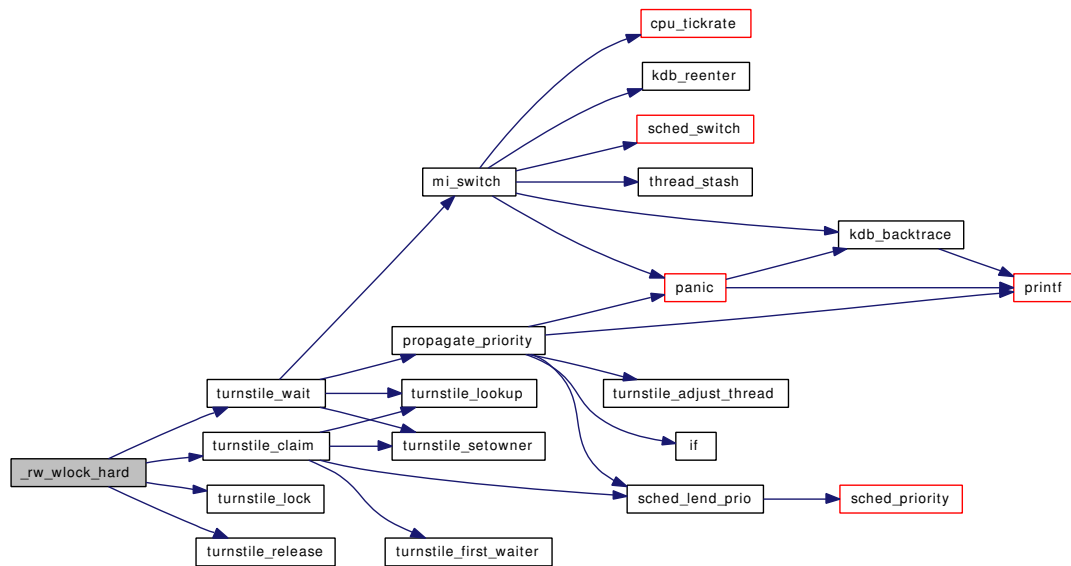
References `rw_wowner`.

9.53.2.7 void _rw_wlock_hard (struct rwlock * rw, uintptr_t tid, const char * file, int line)

Definition at line 409 of file kern_rwlock.c.

References `rw_owner`, `turnstile_claim()`, `turnstile_lock()`, `turnstile_release()`, and `turnstile_wait()`.

Here is the call graph for this function:



9.53.2.8 void _rw_wunlock (struct rwlock * rw, const char * file, int line)

Definition at line 131 of file kern_rwlock.c.

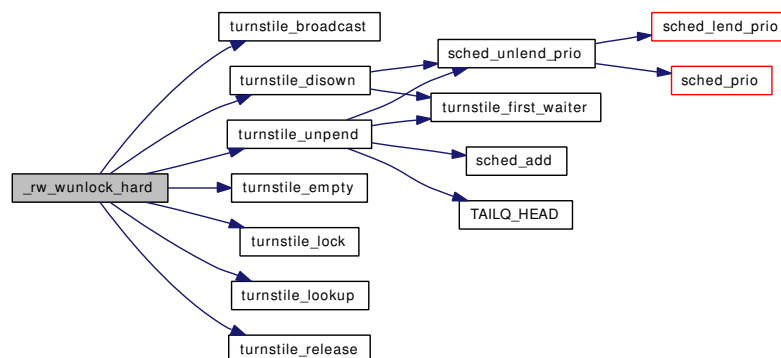
References `_rw_assert`.

9.53.2.9 void _rw_wunlock_hard (struct rwlock * rw, uintptr_t tid, const char * file, int line)

Definition at line 519 of file kern_rwlock.c.

References `turnstile_broadcast()`, `turnstile_disown()`, `turnstile_empty()`, `turnstile_lock()`, `turnstile_lookup()`, `turnstile_release()`, and `turnstile_unpend()`.

Here is the call graph for this function:



9.53.2.10 void rw_destroy (struct rwlock * rw)

Definition at line 95 of file kern_rwlock.c.

References `lock_destroy()`.

Here is the call graph for this function:



9.53.2.11 void `rw_init` (`struct rwlock *rw`, `const char *name`)

Definition at line 84 of file `kern_rwlock.c`.

References `lock_class_rw`, and `lock_init()`.

Referenced by `rw_sysinit()`.

Here is the call graph for this function:

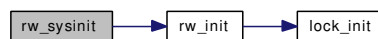


9.53.2.12 void `rw_sysinit` (`void *arg`)

Definition at line 104 of file `kern_rwlock.c`.

References `rw_init()`.

Here is the call graph for this function:



9.53.3 Variable Documentation

9.53.3.1 struct `lock_class` `lock_class_rw`

Initial value:

```
{  
    "rw",  
    LC_SLEEPLOCK | LC_RECURSABLE | LC_UPGRADABLE,  
}
```

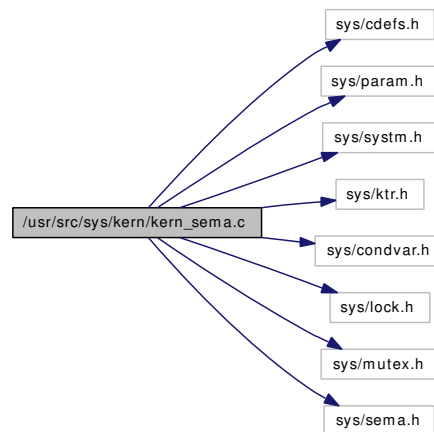
Definition at line 56 of file `kern_rwlock.c`.

Referenced by `rw_init()`.

9.54 /usr/src/sys/kern/kern_sema.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/ktr.h>
#include <sys/condvar.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sema.h>
```

Include dependency graph for kern_sema.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_sema.c,v 1.6 2005/01/06 23:35:39 imp Exp \$")
- void `sema_init` (struct `sema` *`sema`, int value, const char *description)
- void `sema_destroy` (struct `sema` *`sema`)
- void `_sema_post` (struct `sema` *`sema`, const char *file, int line)
- void `_sema_wait` (struct `sema` *`sema`, const char *file, int line)
- int `_sema_timedwait` (struct `sema` *`sema`, int timo, const char *file, int line)
- int `_sema_trywait` (struct `sema` *`sema`, const char *file, int line)
- int `sema_value` (struct `sema` *`sema`)

9.54.1 Function Documentation

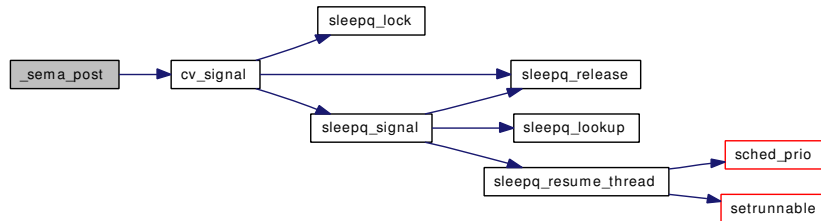
9.54.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_sema.c, v 1.6 2005/01/06 23:35:39 imp Exp \$")

9.54.1.2 void `_sema_post` (struct `sema` *`sema`, const char *`file`, int `line`)

Definition at line 76 of file kern_sema.c.

References cv_signal().

Here is the call graph for this function:

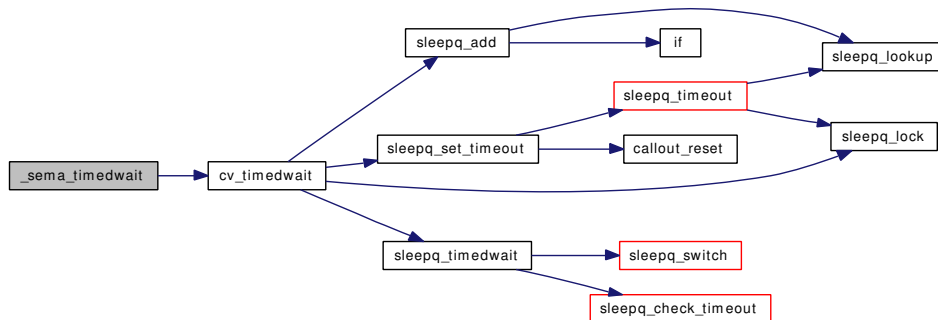


9.54.1.3 int _sema_timedwait (struct sema * sema, int timo, const char * file, int line)

Definition at line 109 of file kern_sema.c.

References cv_timedwait().

Here is the call graph for this function:



9.54.1.4 int _sema_trywait (struct sema * sema, const char * file, int line)

Definition at line 143 of file kern_sema.c.

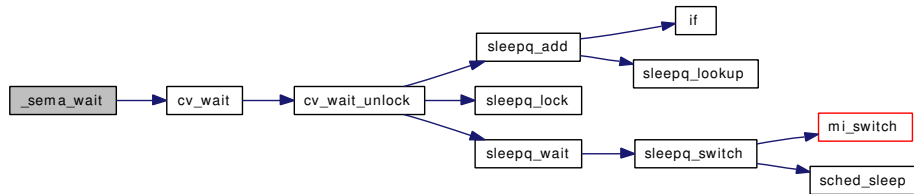
References ret.

9.54.1.5 void _sema_wait (struct sema * sema, const char * file, int line)

Definition at line 91 of file kern_sema.c.

References cv_wait().

Here is the call graph for this function:



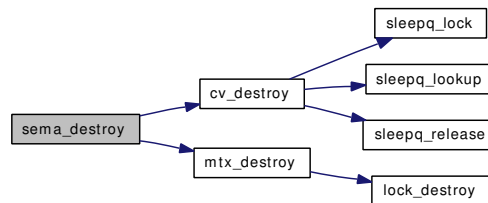
9.54.1.6 void sema_destroy (struct sema * sema)

Definition at line 63 of file kern_sema.c.

References cv_destroy(), and mtx_destroy().

Referenced by aio_unload().

Here is the call graph for this function:



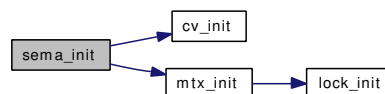
9.54.1.7 void sema_init (struct sema * sema, int value, const char * description)

Definition at line 48 of file kern_sema.c.

References cv_init(), and mtx_init().

Referenced by aio_onceonly().

Here is the call graph for this function:



9.54.1.8 int sema_value (struct sema * sema)

Definition at line 168 of file kern_sema.c.

References ret.

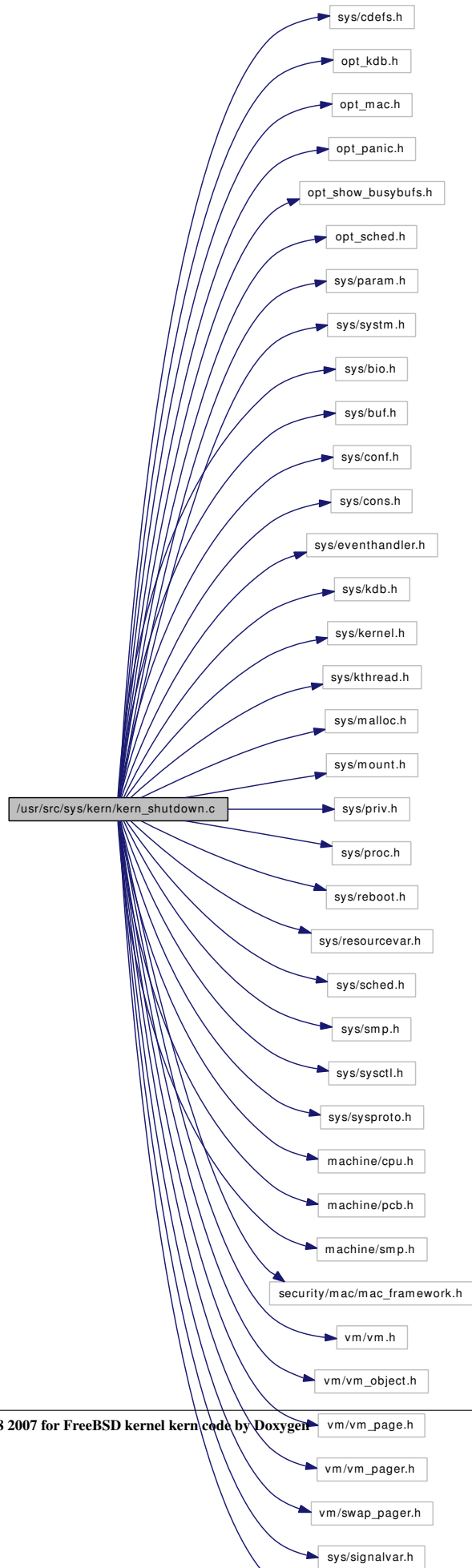
9.55 /usr/src/sys/kern/kern_shutdown.c File Reference

```
#include <sys/cdefs.h>
#include "opt_kdb.h"
#include "opt_mac.h"
#include "opt_panic.h"
#include "opt_show_busybufs.h"
#include "opt_sched.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/conf.h>
#include <sys/cons.h>
#include <sys/eventhandler.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/reboot.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <machine/cpu.h>
#include <machine/pcb.h>
#include <machine/smp.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_page.h>
#include <vm/vm_pager.h>
#include <vm/swap_pager.h>
```

```
#include <sys/signalvar.h>
```

```
#include <machine/stdarg.h>
```

Include dependency graph for kern_shutdown.c:



Defines

- #define [PANIC_REBOOT_WAIT_TIME](#) 15
- #define [POWEROFF_DELAY](#) 5000

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_shutdown.c,v 1.180 2006/11/06 13:42:00 rwatson Exp \$")
- [SYSCTL_INT](#) (_kern, OID_AUTO, [sync_on_panic](#), CTLFLAG_RW, &[sync_on_panic](#), 0, "Do a sync before [rebooting](#) from a panic")
- [SYSCTL_NODE](#) (_kern, OID_AUTO, shutdown, CTLFLAG_RW, 0, "Shutdown environment")
- static void [boot](#) (int)
- int [reboot](#) (struct thread *td, struct reboot_args *uap)
- void [shutdown_nice](#) (int howto)
- static void [print_uptime](#) (void)
- static void [doadump](#) (void)
- static int [isbufbusy](#) (struct buf *bp)
- static void [shutdown_halt](#) (void *junk, int howto)
- static void [shutdown_panic](#) (void *junk, int howto)
- static void [shutdown_reset](#) (void *junk, int howto)
- void [panic](#) (const char *fmt,...)
- [SYSCTL_INT](#) (_kern_shutdown, OID_AUTO, [poweroff_delay](#), CTLFLAG_RW, &[poweroff_delay](#), 0, "")
- static void [poweroff_wait](#) (void *junk, int howto)
- [SYSCTL_INT](#) (_kern_shutdown, OID_AUTO, [kproc_shutdown_wait](#), CTLFLAG_RW, &[kproc_shutdown_wait](#), 0, "")
- void [kproc_shutdown](#) (void *arg, int howto)
- int [set_dumper](#) (struct dumperinfo *di)

Variables

- int [sync_on_panic](#) = 0
- const char * [panicstr](#)
- int [dumping](#)
- int [rebooting](#)
- static struct dumperinfo [dumper](#)
- static struct pcb [dumppcb](#)
- static lwpid_t [dumptid](#)
- static int [shutdown_howto](#) = 0
- static int [waittime](#) = -1
- static int [poweroff_delay](#) = [POWEROFF_DELAY](#)
- static int [kproc_shutdown_wait](#) = 60

9.55.1 Define Documentation

9.55.1.1 #define PANIC_REBOOT_WAIT_TIME 15

Definition at line 82 of file kern_shutdown.c.

Referenced by [shutdown_panic\(\)](#).

9.55.1.2 #define POWEROFF_DELAY 5000

Definition at line 574 of file kern_shutdown.c.

9.55.2 Function Documentation

9.55.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_shutdown.c, v 1.180 2006/11/06 13:42:00 rwatson Exp \$")

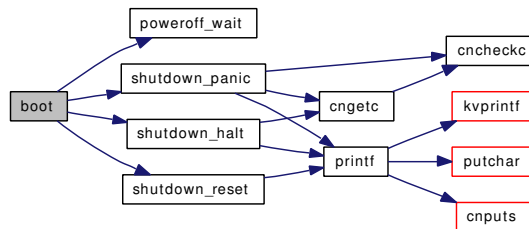
9.55.2.2 static void boot (int *howto*) [static]

Definition at line 129 of file kern_shutdown.c.

References poweroff_wait(), shutdown_halt(), shutdown_panic(), and shutdown_reset().

Referenced by panic(), reboot(), and shutdown_nice().

Here is the call graph for this function:

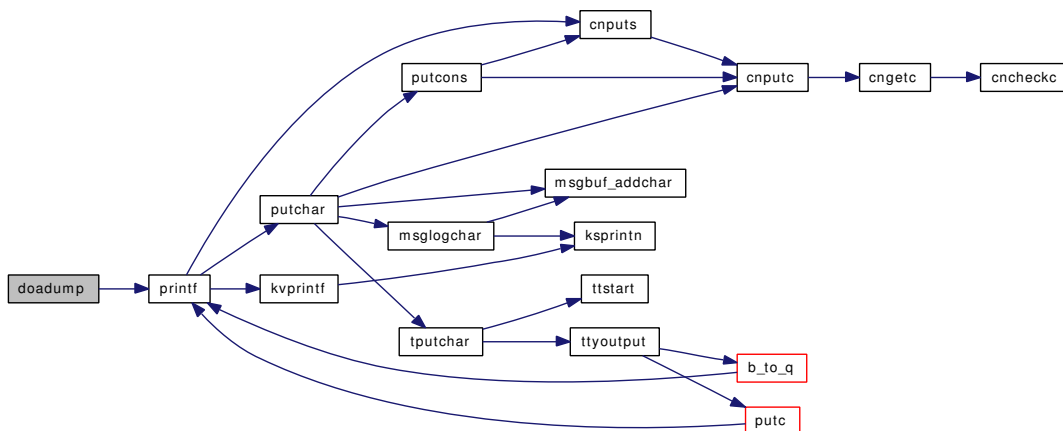


9.55.2.3 static void doadump (void) [static]

Definition at line 229 of file kern_shutdown.c.

References dumper, dumping, dumppcb, dumptid, and printf().

Here is the call graph for this function:



9.55.2.4 static int isbufbusy (struct buf * bp) [static]

Definition at line 249 of file kern_shutdown.c.

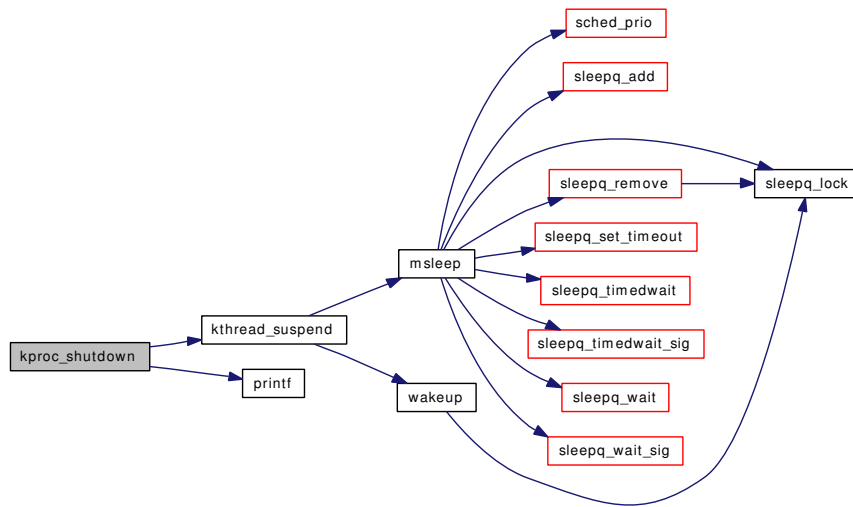
9.55.2.5 void kproc_shutdown (void * arg, int howto)

Definition at line 602 of file kern_shutdown.c.

References hz, kthread_suspend(), panicstr, and printf().

Referenced by buf_daemon(), syncer_shutdown(), and vnlu_proc().

Here is the call graph for this function:



9.55.2.6 void panic (const char * fmt, ...)

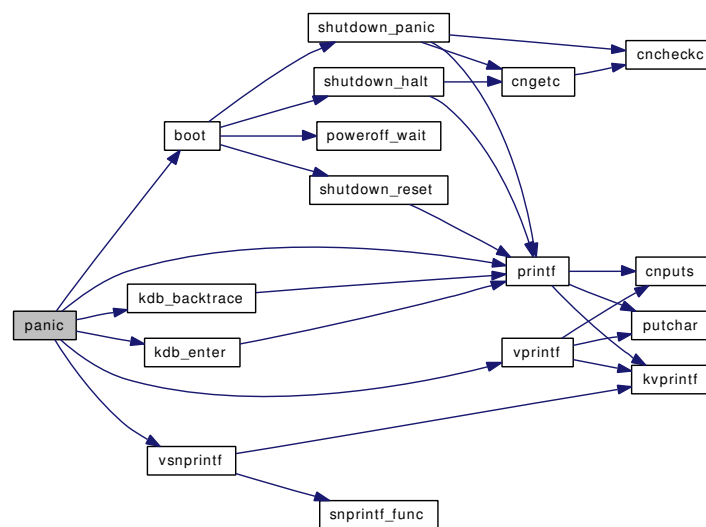
Definition at line 502 of file kern_shutdown.c.

References boot(), buf, kdb_backtrace(), kdb_enter(), panicstr, printf(), sched_lock, sync_on_panic, td, vprintf(), and vsnprintf().

Referenced by `_lockmgr()`, `acl_posix1e_acl_to_mode()`, `aio_proc_rundown()`, `aio_swake_cb()`, `allocbuf()`, `blst_leaf_free()`, `blst_meta_alloc()`, `blst_meta_fill()`, `blst_meta_free()`, `bqrelse()`, `brelse()`, `brelvp()`, `bufbdflush()`, `bufdone_finish()`, `bufobj_invalbuf()`, `bufwrite()`, `cblock_alloc()`, `clist_free_cblocks()`, `clone_create()`, `config_intrhook_disestablish()`, `copyinfrom()`, `copyinstrfrom()`, `create_init()`, `dev_strategy()`, `devclass_delete_device()`, `device_busy()`, `device_probe_child()`, `device_unbusy()`, `enroll()`, `exec_unregister()`, `exit1()`, `fdrop_locked()`, `filt_mqdetach()`, `free()`, `getblk()`, `getnewbuf()`, `hashdestroy()`, `hashinit_flags()`, `idle_setup()`, `intr_event_remove_handler()`, `ithread_create()`, `itimers_event_hook_exit()`, `itismychild()`, `kdb_sysctl_panic()`, `kern_getsockopt()`, `kern_mknod()`, `kern_msgctl()`, `kern_msgrcv()`, `kern_setsockopt()`, `kobj_class_compile()`, `kproc_start()`, `kse_wakeup()`, `kthread_create()`, `lf_clearlock()`, `lf_findoverlap()`, `link_elf_init()`, `link_elf_reloc_local()`, `linker_preload()`, `lookup()`, `m_pulldown()`, `mb_ctor_clust()`, `mb_reserve()`, `mi_switch()`, `modlist_newmodule()`, `module_register_init()`, `module_release()`, `mqfs_allocv()`, `mqfs_create()`, `mqfs_readdir()`, `msg_freehdr()`, `msginit()`, `net_init_domain()`, `phashinit()`, `proc_fini()`, `propagate_priority()`, `reassignbuf()`, `relocate_file()`, `relookup()`, `resource_list_add()`, `resource_list_alloc()`, `resource_list_delete()`, `resource_list_free()`, `resource_list_release()`, `rman_await_resource()`,

rman_init(), root_setup_intr(), sbappendaddr_locked(), sbappendcontrol_locked(), sbdrop_internal(), sbflush_internal(), sched_add(), sched_setup(), semexit_myhook(), semu_alloc(), set_rootvnode(), setrunnable(), shminit(), soopt_mcopyin(), STAILQ_HEAD(), start_init(), start_softintr(), sysctl_ctx_free(), sysctl_register_oid(), sysinit_add(), TAILQ_HEAD(), thread_dtor(), thread_exit(), timeout(), ttyrub(), uipc_attach(), uipc_rcvd(), uipc_send(), umtx_pi_setowner(), unp_connect2(), unp_externalize(), unp_init(), ureadc(), vdropl(), vfs_busy(), vfs_domount(), vfs_freeopt(), vfs_mountroot(), vfs_unbusy_pages(), vget(), vgonel(), vmapbuf(), vn_finished_secondary_write(), vn_finished_write(), vop_panic(), vop_stdfsync(), vput(), vrele(), witness_assert(), witness_checkorder(), witness_destroy(), witness_downgrade(), witness_init(), witness_restore(), witness_save(), witness_unlock(), witness_upgrade(), and witness_warn().

Here is the call graph for this function:



9.55.2.7 static void poweroff_wait (void *junk, int howto) [static]

Definition at line 582 of file kern_shutdown.c.

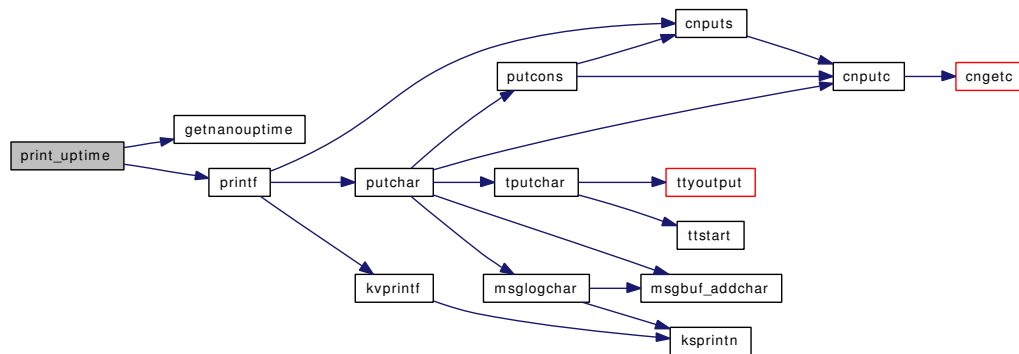
Referenced by boot().

9.55.2.8 static void print_uptime (void) [static]

Definition at line 202 of file kern_shutdown.c.

References getnanouptime(), and printf().

Here is the call graph for this function:

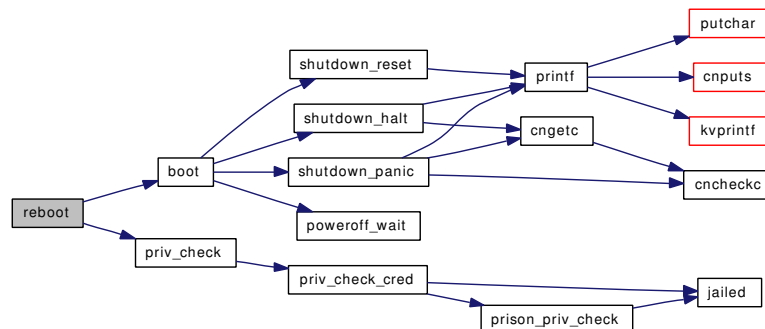


9.55.2.9 int reboot (struct thread * td, struct reboot_args * uap)

Definition at line 159 of file kern_shutdown.c.

References boot(), Giant, and priv_check().

Here is the call graph for this function:



9.55.2.10 int set_dumper (struct dumperinfo * di)

Definition at line 625 of file kern_shutdown.c.

References dumper.

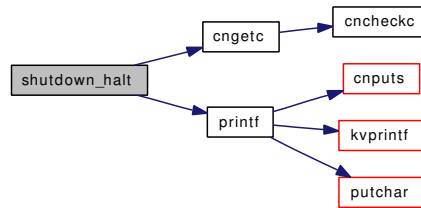
9.55.2.11 static void shutdown_halt (void * junk, int howto) [static]

Definition at line 424 of file kern_shutdown.c.

References cngetc(), and printf().

Referenced by boot().

Here is the call graph for this function:

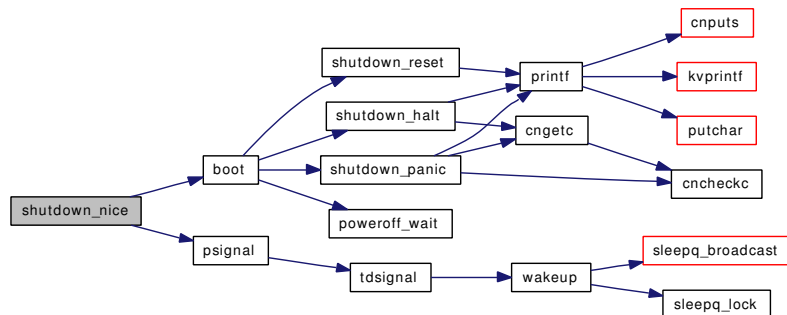


9.55.2.12 void shutdown_nice(int howto)

Definition at line 183 of file kern_shutdown.c.

References boot(), initproc, psignal(), and shutdown_howto.

Here is the call graph for this function:



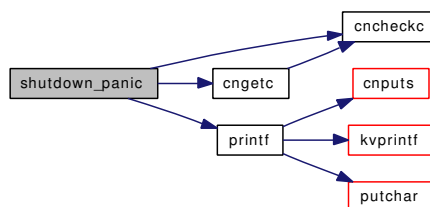
9.55.2.13 static void shutdown_panic(void *junk, int howto) [static]

Definition at line 447 of file kern_shutdown.c.

References cncheckc(), cngetc(), PANIC_REBOOT_WAIT_TIME, and printf().

Referenced by boot().

Here is the call graph for this function:



9.55.2.14 static void shutdown_reset(void *junk, int howto) [static]

Definition at line 480 of file kern_shutdown.c.

9.55.3.4 `lwpid_t dumpid` [static]

Definition at line 127 of file kern_shutdown.c.

Referenced by doadump().

9.55.3.5 `int kproc_shutdown_wait = 60` [static]

Definition at line 597 of file kern_shutdown.c.

9.55.3.6 `const char* panicstr`

Definition at line 119 of file kern_shutdown.c.

Referenced by _lockmgr(), cv_timedwait(), cv_timedwait_sig(), cv_wait(), cv_wait_sig(), cv_wait_unlock(), enroll(), kproc_shutdown(), ktr_tracepoint(), mi_switch(), panic(), printf(), putchar(), sched_preempt(), vprintf(), witness_assert(), witness_checkorder(), witness_defineorder(), witness_downgrade(), witness_init(), witness_lock(), witness_restore(), witness_save(), witness_unlock(), witness_upgrade(), and witness_warn().

9.55.3.7 `int poweroff_delay = POWEROFF_DELAY` [static]

Definition at line 576 of file kern_shutdown.c.

9.55.3.8 `int rebooting`

Definition at line 122 of file kern_shutdown.c.

Referenced by vfs_mount_destroy().

9.55.3.9 `int shutdown_howto = 0` [static]

Definition at line 180 of file kern_shutdown.c.

Referenced by shutdown_nice().

9.55.3.10 `int sync_on_panic = 0`

Definition at line 109 of file kern_shutdown.c.

Referenced by panic().

9.55.3.11 `int waittime = -1` [static]

Definition at line 199 of file kern_shutdown.c.

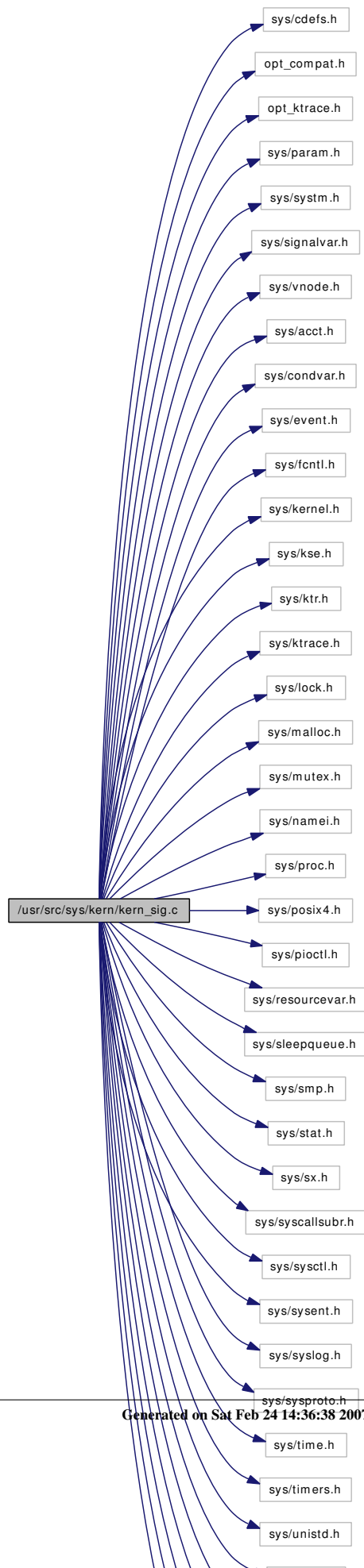
Referenced by _mtx_lock_flags(), _mtx_lock_spin_flags(), _mtx_trylock(), _sx_slock(), and _sx_xlock().

9.56 /usr/src/sys/kern/kern_sig.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_ktrace.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/signalvar.h>
#include <sys/vnode.h>
#include <sys/acct.h>
#include <sys/condvar.h>
#include <sys/event.h>
#include <sys/fcntl.h>
#include <sys/kernel.h>
#include <sys/kse.h>
#include <sys/ktr.h>
#include <sys/ktrace.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/pioctl.h>
#include <sys/resourcevar.h>
#include <sys/sleepqueue.h>
#include <sys/smp.h>
#include <sys/stat.h>
#include <sys/sx.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/syslog.h>
#include <sys/sysproto.h>
#include <sys/time.h>
#include <sys/timers.h>
#include <sys/unistd.h>
```

```
#include <sys/wait.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/uma.h>
#include <machine/cpu.h>
#include <security/audit/audit.h>
```

Include dependency graph for kern_sig.c:



Data Structures

- struct [sigaction_args](#)
- struct [sigprocmask_args](#)
- struct [sigpending_args](#)
- struct [sigsuspend_args](#)
- struct [sigaltstack_args](#)
- struct [kill_args](#)
- struct [sigqueue_args](#)
- struct [nosys_args](#)

Defines

- #define [ON SIG](#) 32
- #define [CANSIGIO](#)(cr1, cr2)
- #define [SA_KILL](#) 0x01
- #define [SA_CORE](#) 0x02
- #define [SA_STOP](#) 0x04
- #define [SA_TTYSTOP](#) 0x08
- #define [SA_IGNORE](#) 0x10
- #define [SA_CONT](#) 0x20
- #define [SA_CANTMASK](#) 0x40
- #define [SA_PROC](#) 0x80

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/kern_sig.c,v 1.339 2007/02/09 17:48:28 delphij Exp \$")
- static int [coredump](#) (struct thread *)
- static char * [expand_name](#) (const char *, uid_t, pid_t)
- static int [killpg1](#) (struct thread *td, int sig, int pgid, int all)
- static int [issignal](#) (struct thread *p)
- static int [sigprop](#) (int sig)
- static void [tdsigwakeup](#) (struct thread *, int, sig_t, int)
- static void [sig_suspend_threads](#) (struct thread *, struct proc *, int)
- static int [filt_sigattach](#) (struct knote *kn)
- static void [filt_sigdetatch](#) (struct knote *kn)
- static int [filt_signal](#) (struct knote *kn, long hint)
- static struct thread * [sigtd](#) (struct proc *p, int sig, int prop)
- static void [sigqueue_start](#) (void)
- [SYSCTL_INT](#) (_kern, KERN_LOGSIGEXIT, logsigexit, CTLFLAG_RW, &kern_logsigexit, 0, "Log processes quitting on abnormal signals to syslog(3)")
- [SYSCTL_INT](#) (_kern, OID_AUTO, forcesigexit, CTLFLAG_RW, &kern_forcesigexit, 0, "Force trap signal to be handled")
- [SYSCTL_NODE](#) (_kern, OID_AUTO, sigqueue, CTLFLAG_RW, 0, "POSIX real time signal")
- [SYSCTL_INT](#) (_kern_sigqueue, OID_AUTO, max_pending_per_proc, CTLFLAG_RW, &max_pending_per_proc, 0, "Max pending signals per proc")
- [TUNABLE_INT](#) ("kern.sigqueue.preallocate", &preallocate_siginfo)
- [SYSCTL_INT](#) (_kern_sigqueue, OID_AUTO, preallocate, CTLFLAG_RD, &preallocate_siginfo, 0, "Preallocated signal memory size")

- `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `overflow`, `CTLFLAG_RD`, `&signal_overflow`, `0`, "Number of signals overflow")
- `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `alloc_fail`, `CTLFLAG_RD`, `&signal_alloc_fail`, `0`, "signals failed to be allocated")
- `SYSINIT` (`signal`, `SI_SUB_P1003_1B`, `SI_ORDER_FIRST+3`, `sigqueue_start`, `NULL`)
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `sugid_coredump`, `CTLFLAG_RW`, `&sugid_coredump`, `0`, "Enable coredumping set user/group ID processes")
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `coredump`, `CTLFLAG_RW`, `&do_coredump`, `0`, "Enable/Disable coredumps")
- `SYSCTL_INT` (`_kern`, `OID_AUTO`, `nodump_coredump`, `CTLFLAG_RW`, `&set_core_nodump_flag`, `0`, "Enable setting the NODUMP flag on coredump files")
- `ksiginfo_t * ksiginfo_alloc` (`int wait`)
- `void ksiginfo_free` (`ksiginfo_t *ksi`)
- `static __inline int ksiginfo_tryfree` (`ksiginfo_t *ksi`)
- `void sigqueue_init` (`sigqueue_t *list`, `struct proc *p`)
- `int sigqueue_get` (`sigqueue_t *sq`, `int signo`, `ksiginfo_t *si`)
- `void sigqueue_take` (`ksiginfo_t *ksi`)
- `int sigqueue_add` (`sigqueue_t *sq`, `int signo`, `ksiginfo_t *si`)
- `void sigqueue_flush` (`sigqueue_t *sq`)
- `void sigqueue_collect_set` (`sigqueue_t *sq`, `sigset_t *set`)
- `void sigqueue_move_set` (`sigqueue_t *src`, `sigqueue_t *dst`, `sigset_t *setp`)
- `void sigqueue_move` (`sigqueue_t *src`, `sigqueue_t *dst`, `int signo`)
- `void sigqueue_delete_set` (`sigqueue_t *sq`, `sigset_t *set`)
- `void sigqueue_delete` (`sigqueue_t *sq`, `int signo`)
- `void sigqueue_delete_set_proc` (`struct proc *p`, `sigset_t *set`)
- `void sigqueue_delete_proc` (`struct proc *p`, `int signo`)
- `void sigqueue_delete_stopmask_proc` (`struct proc *p`)
- `int cursig` (`struct thread *td`)
- `void signotify` (`struct thread *td`)
- `int sigonstack` (`size_t sp`)
- `int sig_ffs` (`sigset_t *set`)
- `int kern_sigaction` (`struct thread *td`, `int sig`, `struct sigaction *act`, `struct sigaction *oact`, `int flags`)
- `int sigaction` (`struct thread *td`, `struct sigaction_args *uap`)
- `void siginit` (`struct proc *p`)
- `void execsigs` (`struct proc *p`)
- `int kern_sigprocmask` (`struct thread *td`, `int how`, `sigset_t *set`, `sigset_t *oset`, `int old`)
- `int sigprocmask` (`struct thread *td`, `struct sigprocmask_args *uap`)
- `int sigwait` (`struct thread *td`, `struct sigwait_args *uap`)
- `int sigtimedwait` (`struct thread *td`, `struct sigtimedwait_args *uap`)
- `int sigwaitinfo` (`struct thread *td`, `struct sigwaitinfo_args *uap`)
- `int kern_sigtimedwait` (`struct thread *td`, `sigset_t waitset`, `ksiginfo_t *ksi`, `struct timespec *timeout`)
- `int sigpending` (`struct thread *td`, `struct sigpending_args *uap`)
- `int sigsuspend` (`struct thread *td`, `struct sigsuspend_args *uap`)
- `int kern_sigsuspend` (`struct thread *td`, `sigset_t mask`)
- `int sigaltstack` (`struct thread *td`, `struct sigaltstack_args *uap`)
- `int kern_sigaltstack` (`struct thread *td`, `stack_t *ss`, `stack_t *oss`)
- `int kill` (`struct thread *td`, `struct kill_args *uap`)
- `int sigqueue` (`struct thread *td`, `struct sigqueue_args *uap`)
- `void gsignal` (`int pgid`, `int sig`)
- `void pgsignal` (`struct pgrp *pgrp`, `int sig`, `int checkctty`)

- void `trapsignal` (struct thread *td, ksiginfo_t *ksi)
- void `psignal` (struct proc *p, int sig)
- int `psignal_event` (struct proc *p, struct sigevent *sigev, ksiginfo_t *ksi)
- int `tdsignal` (struct proc *p, struct thread *td, int sig, ksiginfo_t *ksi)
- int `ptracestop` (struct thread *td, int sig)
- void `thread_stopped` (struct proc *p)
- void `postsig` (int sig)
- void `killproc` (struct proc *p, char *why)
- void `sigexit` (struct thread *td, int sig)
- static void `sigparent` (struct proc *p, int reason, int status)
- static void `childproc_jobstate` (struct proc *p, int reason, int status)
- void `childproc_stopped` (struct proc *p, int reason)
- void `childproc_continued` (struct proc *p)
- void `childproc_exited` (struct proc *p)
- `SYSCTL_STRING` (`_kern`, `OID_AUTO`, `corefile`, `CTLFLAG_RW`, `corefilename`, `sizeof(corefilename)`, "process corefile name format string")
- static char * `expand_name` (char *name, uid_t uid, pid_t pid) const
- int `nosys` (struct thread *td, struct `nosys_args` *args)
- void `pgsigio` (struct sigio **sigiop, int sig, int checkctty)
- sigacts * `sigacts_alloc` (void)
- void `sigacts_free` (struct sigacts *ps)
- sigacts * `sigacts_hold` (struct sigacts *ps)
- void `sigacts_copy` (struct sigacts *dest, struct sigacts *src)
- int `sigacts_shared` (struct sigacts *ps)

Variables

- static uma_zone_t `ksiginfo_zone` = NULL
- filterops `sig_filtops`
- static int `kern_logsigexit` = 1
- static int `kern_forcesigexit` = 1
- static int `max_pending_per_proc` = 128
- static int `preallocate_siginfo` = 1024
- static int `signal_overflow` = 0
- static int `signal_alloc_fail` = 0
- int `sugid_coredump`
- static int `do_coredump` = 1
- static int `set_core_nodump_flag` = 0
- static int `sigproptbl` [NSIG]
- static char `corefilename` [MAXPATHLEN] = {"%N.core"}

9.56.1 Define Documentation

9.56.1.1 #define CANSIGIO(cr1, cr2)

Value:

```
((cr1)->cr_uid == 0 || \
 (cr1)->cr_ruid == (cr2)->cr_ruid || \
 (cr1)->cr_uid == (cr2)->cr_ruid || \
 (cr1)->cr_ruid == (cr2)->cr_uid || \
 (cr1)->cr_uid == (cr2)->cr_uid)
```

Definition at line 141 of file kern_sig.c.

Referenced by pgsigio().

9.56.1.2 #define ONSIG 32

Definition at line 84 of file kern_sig.c.

9.56.1.3 #define SA_CANTMASK 0x40

Definition at line 171 of file kern_sig.c.

9.56.1.4 #define SA_CONT 0x20

Definition at line 170 of file kern_sig.c.

9.56.1.5 #define SA_CORE 0x02

Definition at line 166 of file kern_sig.c.

Referenced by sigexit().

9.56.1.6 #define SA_IGNORE 0x10

Definition at line 169 of file kern_sig.c.

Referenced by execsig(), issignal(), kern_sigaction(), postsig(), siginit(), and trapsignal().

9.56.1.7 #define SA_KILL 0x01

Definition at line 165 of file kern_sig.c.

Referenced by tdsigwakeup().

9.56.1.8 #define SA_PROC 0x80

Definition at line 172 of file kern_sig.c.

9.56.1.9 #define SA_STOP 0x04

Definition at line 167 of file kern_sig.c.

9.56.1.10 #define SA_TTYSTOP 0x08

Definition at line 168 of file kern_sig.c.

9.56.2 Function Documentation

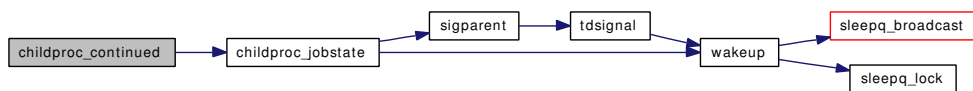
9.56.2.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_sig.c, v 1.339 2007/02/09 17:48:28 delphij Exp $")`

9.56.2.2 `void childproc_continued(struct proc * p)`

Definition at line 3001 of file kern_sig.c.

References `childproc_jobstate()`.

Here is the call graph for this function:



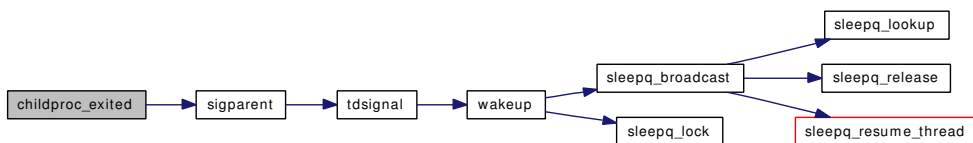
9.56.2.3 `void childproc_exited(struct proc * p)`

Definition at line 3007 of file kern_sig.c.

References `sigparent()`.

Referenced by `exit1()`.

Here is the call graph for this function:



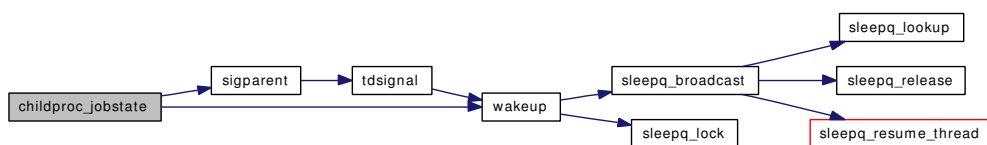
9.56.2.4 `static void childproc_jobstate(struct proc * p, int reason, int status)` [static]

Definition at line 2969 of file kern_sig.c.

References `sigparent()`, and `wakeup()`.

Referenced by `childproc_continued()`, and `childproc_stopped()`.

Here is the call graph for this function:



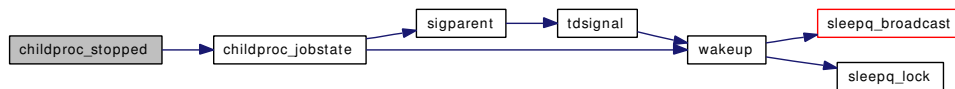
9.56.2.5 void childproc_stopped (struct proc * p, int reason)

Definition at line 2995 of file kern_sig.c.

References childproc_jobstate().

Referenced by thread_stopped().

Here is the call graph for this function:

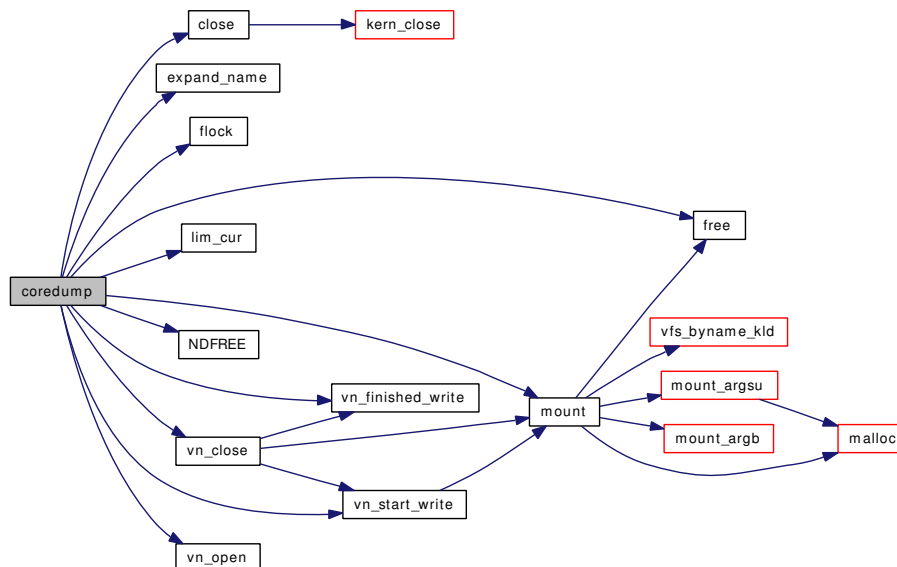


9.56.2.6 static int coredump (struct thread *) [static]

Definition at line 3109 of file kern_sig.c.

References close(), do_coredump, expand_name(), flock(), free(), lim_cur(), mount(), NDFREE(), set_core_nodump_flag, sugid_coredump, vn_close(), vn_finished_write(), vn_open(), and vn_start_write().

Here is the call graph for this function:



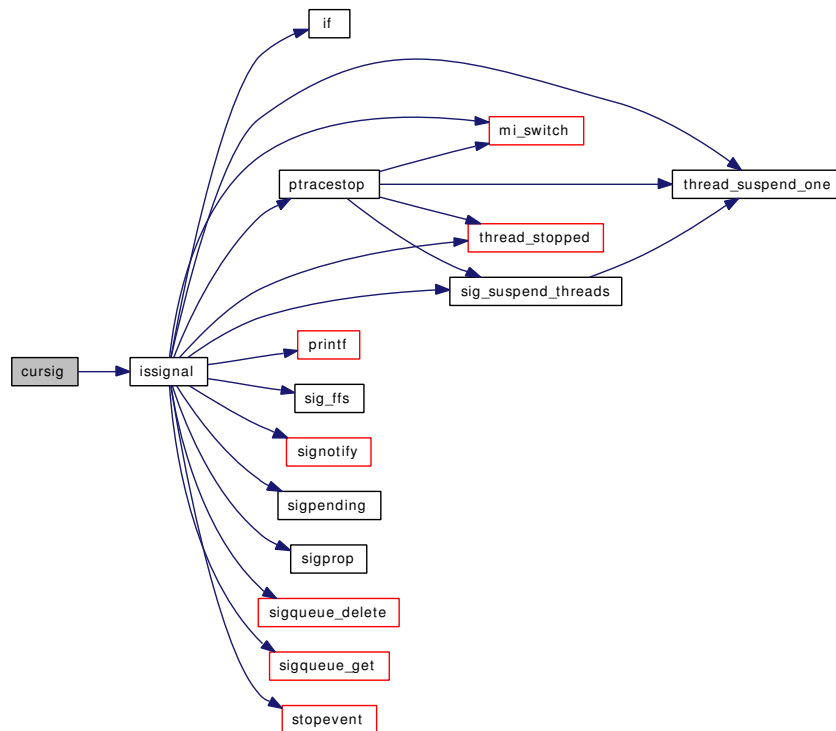
9.56.2.7 int cursig (struct thread * td)

Definition at line 554 of file kern_sig.c.

References issignal(), and sched_lock.

Referenced by ast(), and sleepq_catch_signals().

Here is the call graph for this function:

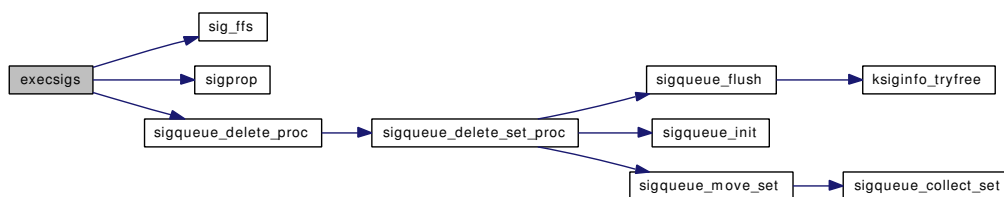


9.56.2.8 void excsig (struct proc * p)

Definition at line 950 of file kern_sig.c.

References SA_IGNORE, sig_ffs(), sigprop(), and sigqueue_delete_proc().

Here is the call graph for this function:

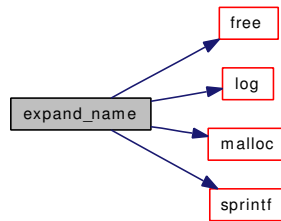


9.56.2.9 static char* expand_name (char * name, uid_t uid, pid_t pid) const [static]

Definition at line 3041 of file kern_sig.c.

References buf, free(), log(), malloc(), and sprintf().

Here is the call graph for this function:



9.56.2.10 `static char* expand_name (const char *, uid_t, pid_t) [static]`

Referenced by `coredump()`.

9.56.2.11 `static int filt_sigattach (struct knote * kn) [static]`

Definition at line 3281 of file `kern_sig.c`.

References `knlist_add()`.

Here is the call graph for this function:

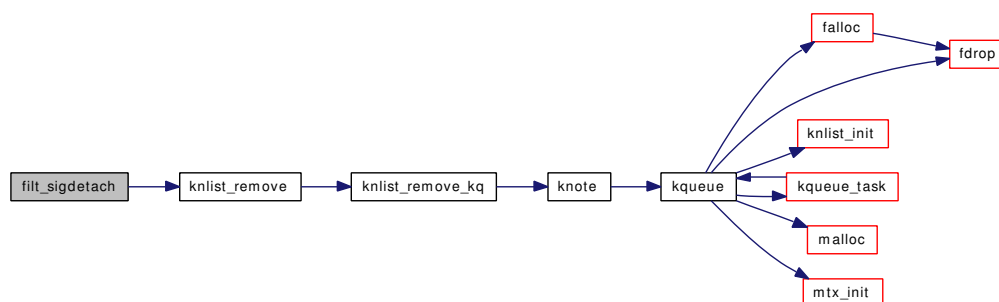


9.56.2.12 `static void filt_sigdetach (struct knote * kn) [static]`

Definition at line 3294 of file `kern_sig.c`.

References `knlist_remove()`.

Here is the call graph for this function:



9.56.2.13 `static int filt_signal (struct knote * kn, long hint) [static]`

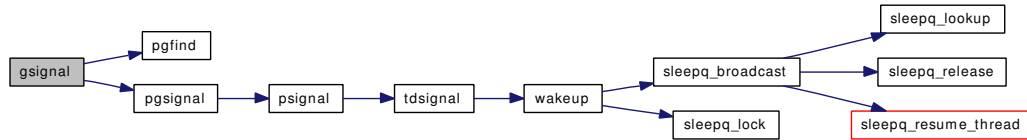
Definition at line 3308 of file `kern_sig.c`.

9.56.2.14 void gsignal (int *pgid*, int *sig*)

Definition at line 1850 of file kern_sig.c.

References `pgfind()`, `pgsignal()`, and `proctree_lock`.

Here is the call graph for this function:



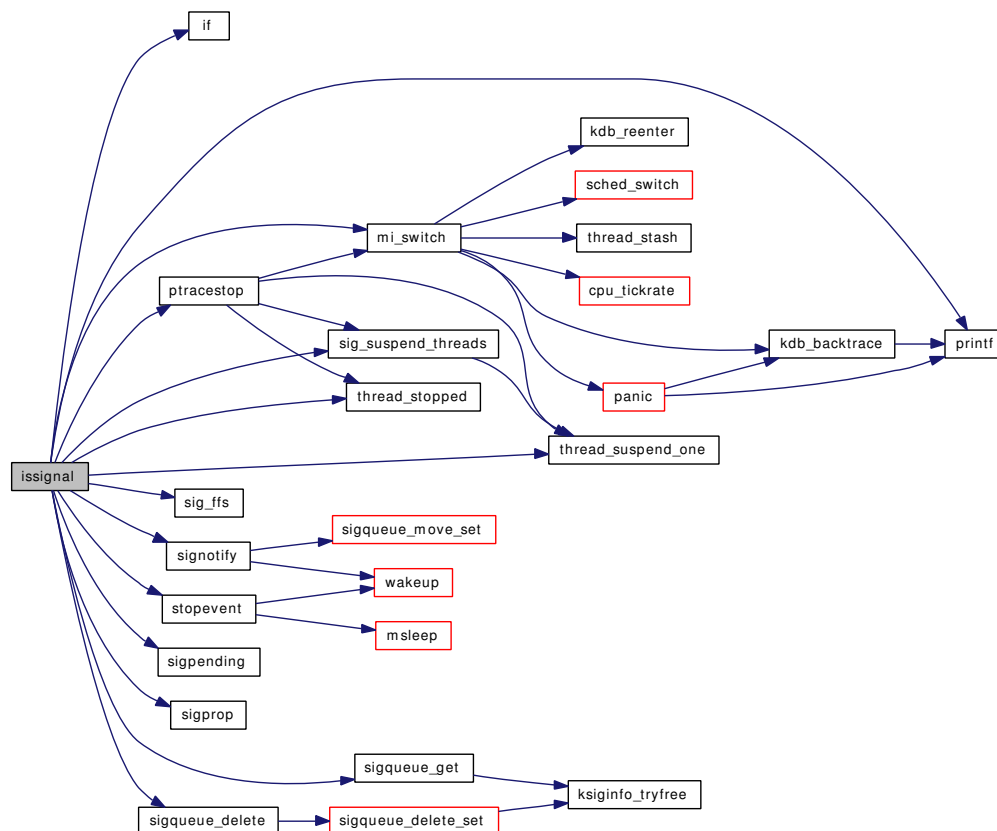
9.56.2.15 static int issignal (struct thread **p*) [static]

Definition at line 2553 of file kern_sig.c.

References `if()`, `mi_switch()`, `printf()`, `ptracestop()`, `SA_IGNORE`, `sched_lock`, `sig_ffs()`, `sig_suspend_threads()`, `signotify()`, `sigpending()`, `sigprop()`, `sigqueue_delete()`, `sigqueue_get()`, `stopevent()`, `thread_stopped()`, and `thread_suspend_one()`.

Referenced by `cursig()`.

Here is the call graph for this function:



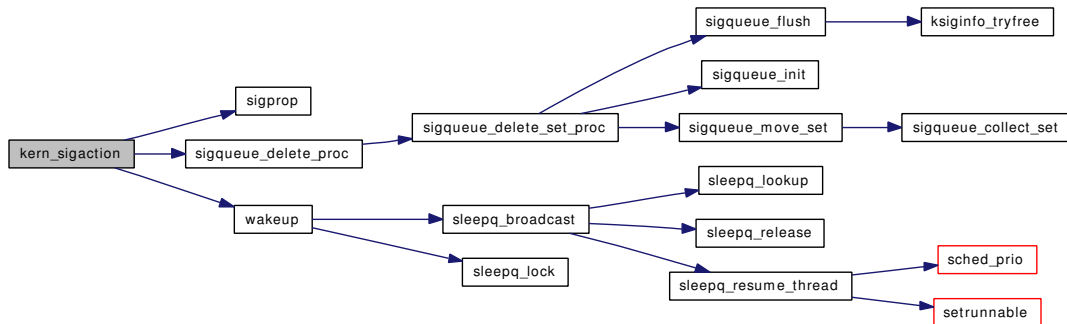
9.56.2.16 int kern_sigaction (struct thread * td, int sig, struct sigaction * act, struct sigaction * oact, int flags)

Definition at line 654 of file kern_sig.c.

References SA_IGNORE, sigprop(), sigqueue_delete_proc(), and wakeup().

Referenced by sigaction().

Here is the call graph for this function:



9.56.2.17 int kern_sigaltstack (struct thread * td, stack_t * ss, stack_t * oss)

Definition at line 1631 of file kern_sig.c.

References sigonstack().

Referenced by sigaltstack().

Here is the call graph for this function:



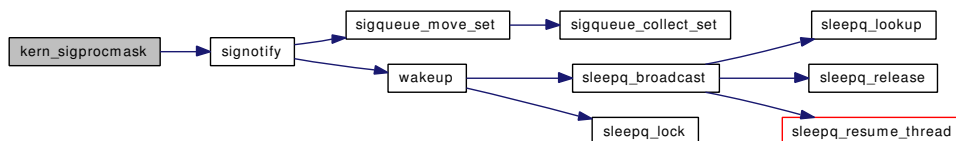
9.56.2.18 int kern_sigprocmask (struct thread * td, int how, sigset_t * set, sigset_t * oset, int old)

Definition at line 998 of file kern_sig.c.

References signotify().

Referenced by kse_thr_interrupt(), and sigprocmask().

Here is the call graph for this function:



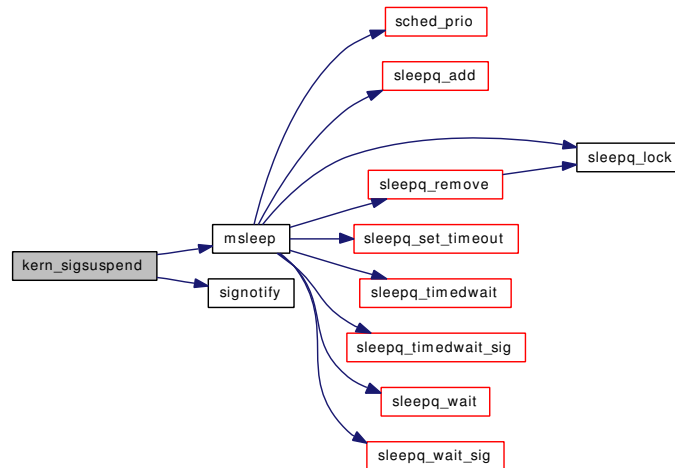
9.56.2.19 int kern_sigsuspend (struct thread * *td*, sigset_t *mask*)

Definition at line 1498 of file kern_sig.c.

References msleep(), and signotify().

Referenced by sigsuspend().

Here is the call graph for this function:



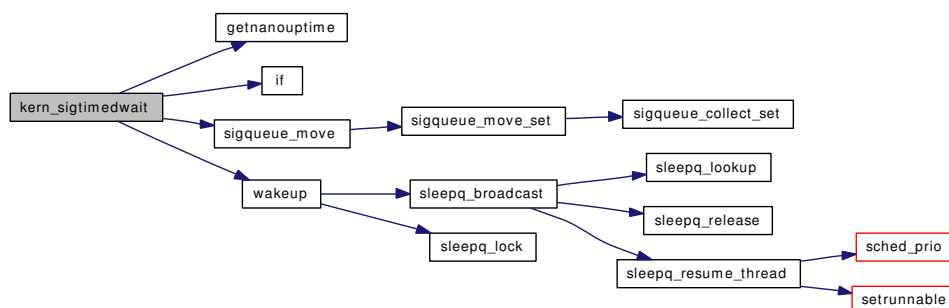
9.56.2.20 int kern_sigtimedwait (struct thread * *td*, sigset_t *waitset*, ksiginfo_t * *ksi*, struct timespec * *timeout*)

Definition at line 1189 of file kern_sig.c.

References getnanouptime(), hz, if(), sigqueue_move(), and wakeup().

Referenced by sigtimedwait(), sigwait(), and sigwaitinfo().

Here is the call graph for this function:

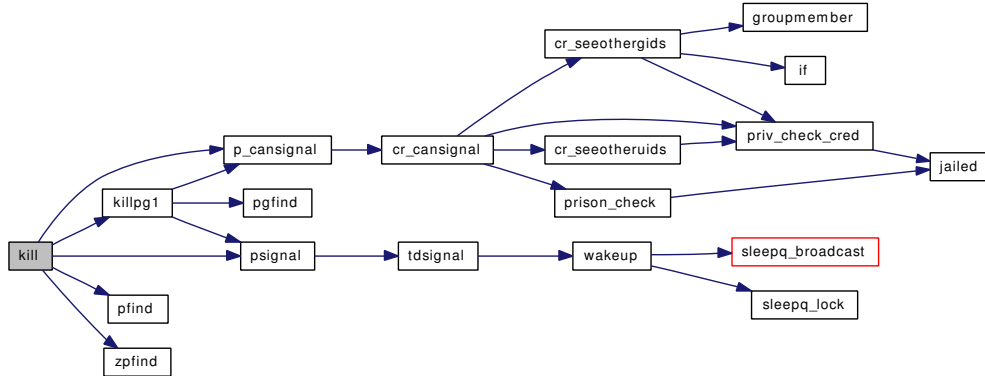


9.56.2.21 int kill (struct thread * *td*, struct kill_args * *uap*)

Definition at line 1741 of file kern_sig.c.

References killpg1(), p_cansignal(), pfind(), psignal(), and zpfnd().

Here is the call graph for this function:



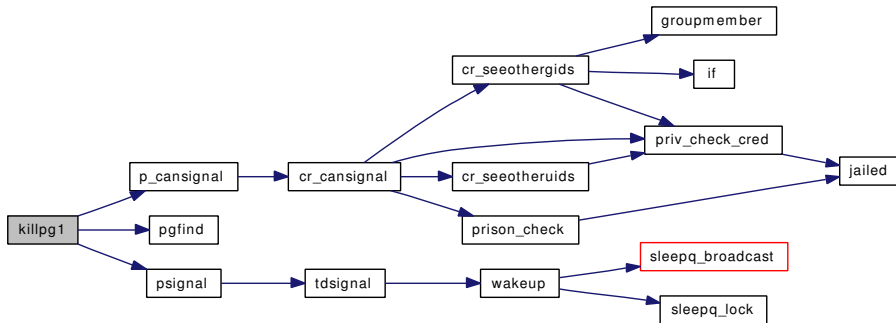
9.56.2.22 static int killpg1 (struct thread * td, int sig, int pgid, int all) [static]

Definition at line 1667 of file kern_sig.c.

References allproc_lock, p_cansignal(), pgfind(), proctree_lock, and psignal().

Referenced by kill().

Here is the call graph for this function:



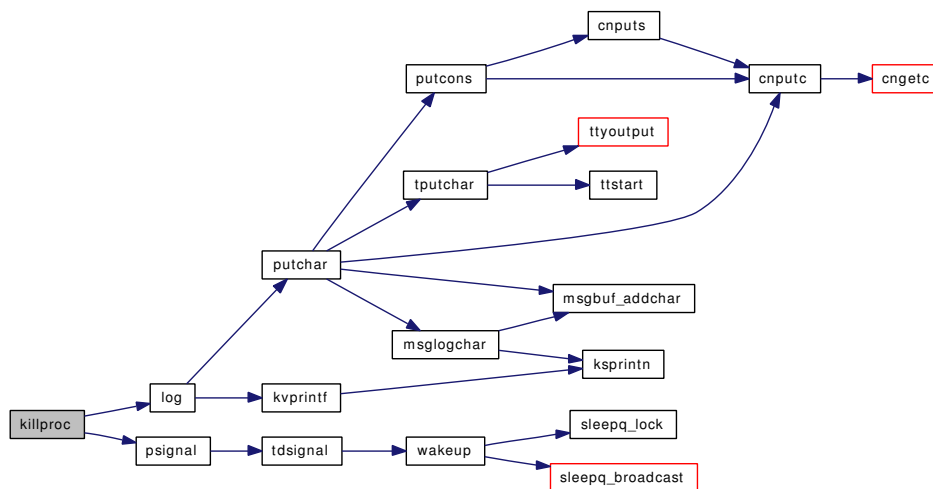
9.56.2.23 void killproc (struct proc * p, char * why)

Definition at line 2876 of file kern_sig.c.

References log(), and psignal().

Referenced by ast().

Here is the call graph for this function:



9.56.2.24 `ksiginfo_t*` `ksiginfo_alloc` (`int wait`)

Definition at line 220 of file `kern_sig.c`.

References `ksiginfo_zone`.

Referenced by `proc_linkup()`, and `sigqueue_add()`.

9.56.2.25 `void` `ksiginfo_free` (`ksiginfo_t * ksig`)

Definition at line 233 of file `kern_sig.c`.

References `ksiginfo_zone`.

Referenced by `proc_fini()`.

9.56.2.26 `static __inline int` `ksiginfo_tryfree` (`ksiginfo_t * ksig`) [`static`]

Definition at line 239 of file `kern_sig.c`.

References `ksiginfo_zone`.

Referenced by `sigqueue_delete_set()`, `sigqueue_flush()`, and `sigqueue_get()`.

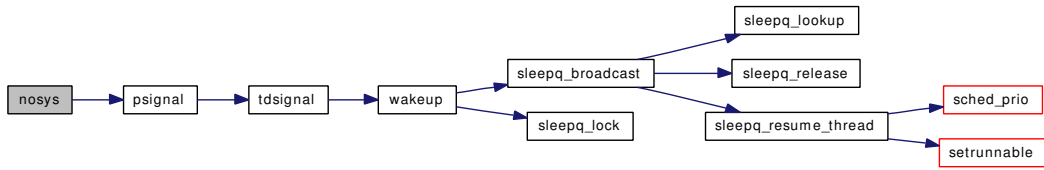
9.56.2.27 `int` `nosys` (`struct thread * td`, `struct nosys_args * args`)

Definition at line 3230 of file `kern_sig.c`.

References `psignal()`.

Referenced by `lkmnosys()`, `lkmressys()`, and `shmsys()`.

Here is the call graph for this function:



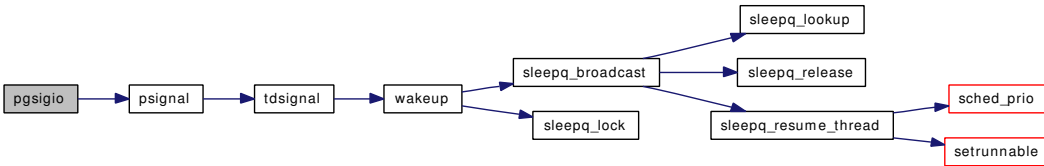
9.56.2.28 void pgsigio (struct sigio ** sigiop, int sig, int checkctty)

Definition at line 3247 of file kern_sig.c.

References CANSIGIO, and psignal().

Referenced by kqueue_wakeup(), logtimeout(), pipeselwakeup(), sohasoutofband(), sowakeup(), ttwakeup(), and ttwwakeup().

Here is the call graph for this function:



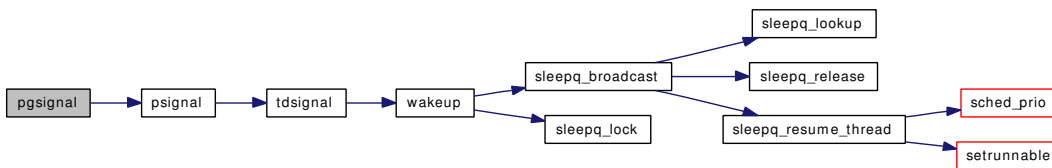
9.56.2.29 void pgsignal (struct pgrp * pgrp, int sig, int checkctty)

Definition at line 1871 of file kern_sig.c.

References psignal().

Referenced by exit1(), gsignal(), ptcioctl(), ttioctl(), ttread(), ttwrite(), and ttyinput().

Here is the call graph for this function:



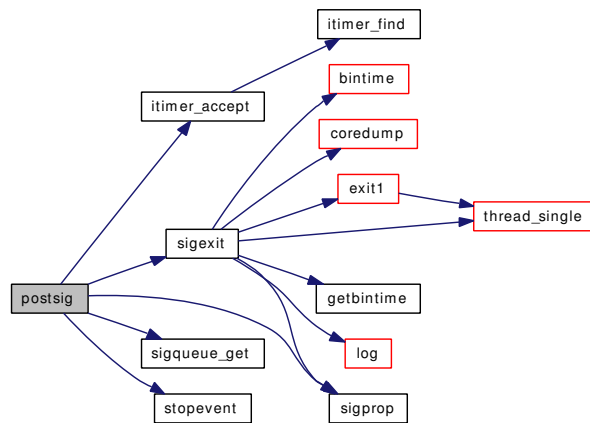
9.56.2.30 void postsig (int sig)

Definition at line 2764 of file kern_sig.c.

References itimer_accept(), SA_IGNORE, sigexit(), sigprop(), sigqueue_get(), and stopevent().

Referenced by ast().

Here is the call graph for this function:



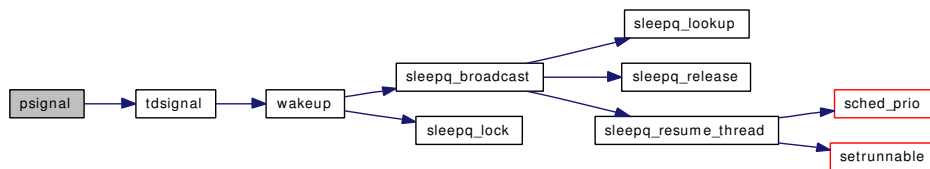
9.56.2.31 void psignal (struct proc * p, int sig)

Definition at line 2049 of file kern_sig.c.

References tdsignal().

Referenced by aio_process(), ast(), devctl_queue_data(), dofilewrite(), exit1(), fork1(), kern_ptrace(), kill(), killpg1(), killproc(), kse_exit(), nosys(), orphanpg(), pgsigio(), pgsignal(), realitexpire(), sctp_generic_sendmsg(), shutdown_nice(), soo_write(), and ttymodem().

Here is the call graph for this function:



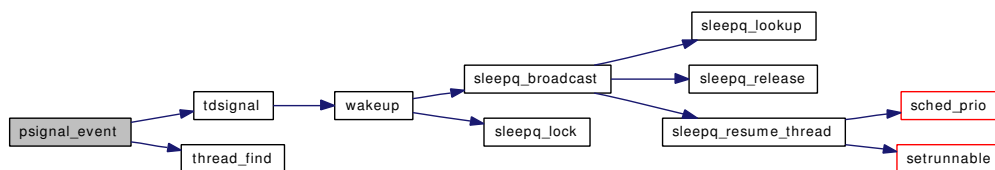
9.56.2.32 int psignal_event (struct proc * p, struct sigevent * sigev, ksiginfo_t * ksi)

Definition at line 2055 of file kern_sig.c.

References tdsignal(), and thread_find().

Referenced by aio_sendsig(), itimer_fire(), and mqueue_send_notification().

Here is the call graph for this function:



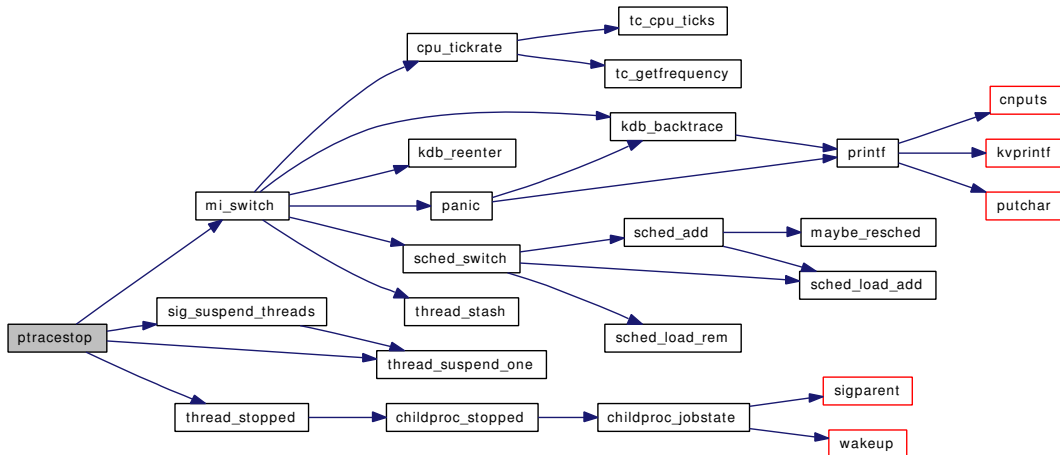
9.56.2.33 int ptracestop (struct thread * td, int sig)

Definition at line 2491 of file kern_sig.c.

References mi_switch(), sched_lock, sig_suspend_threads(), thread_stopped(), and thread_suspend_one().

Referenced by issignal().

Here is the call graph for this function:



9.56.2.34 int sig_ffs (sigset_t * set)

Definition at line 635 of file kern_sig.c.

Referenced by excsig(), and issignal().

9.56.2.35 static void sig_suspend_threads (struct thread *, struct proc *, int) [static]

Definition at line 2467 of file kern_sig.c.

References sched_lock, and thread_suspend_one().

Referenced by issignal(), and ptracestop().

Here is the call graph for this function:

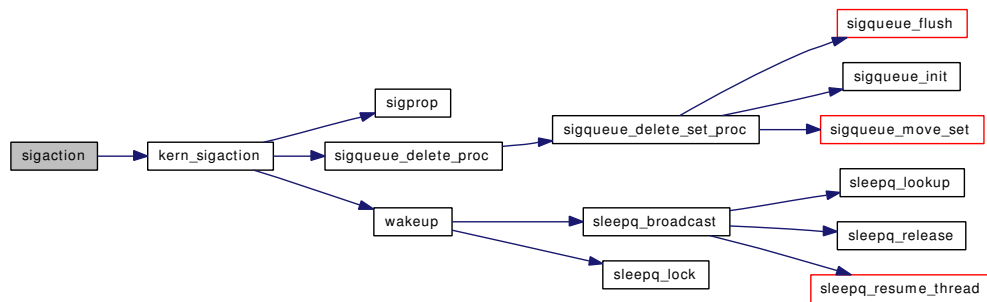


9.56.2.36 int sigaction (struct thread * td, struct sigaction_args * uap)

Definition at line 811 of file kern_sig.c.

References kern_sigaction().

Here is the call graph for this function:



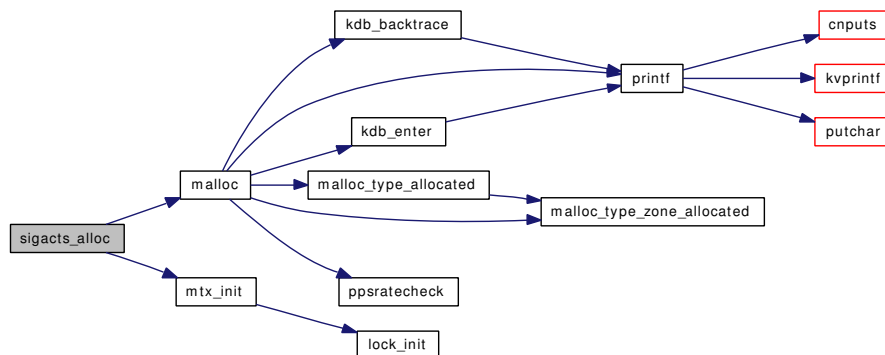
9.56.2.37 struct sigacts* sigacts_alloc (void)

Definition at line 3321 of file kern_sig.c.

References malloc(), and mtx_init().

Referenced by fork1(), and proc0_init().

Here is the call graph for this function:



9.56.2.38 void sigacts_copy (struct sigacts * dest, struct sigacts * src)

Definition at line 3354 of file kern_sig.c.

Referenced by fork1().

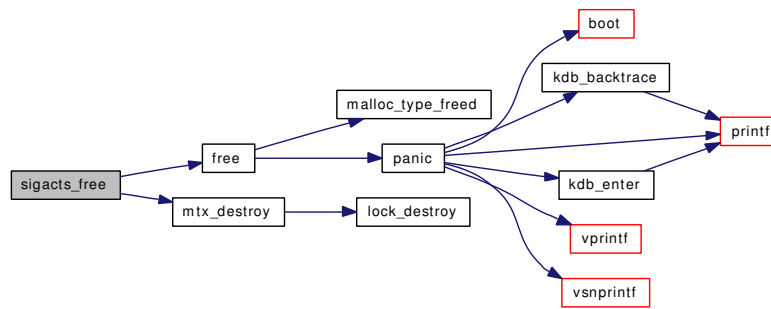
9.56.2.39 void sigacts_free (struct sigacts * ps)

Definition at line 3332 of file kern_sig.c.

References free(), and mtx_destroy().

Referenced by kern_wait().

Here is the call graph for this function:



9.56.2.40 `struct sigacts* sigacts_hold (struct sigacts * ps)`

Definition at line 3345 of file `kern_sig.c`.

Referenced by `fork1()`.

9.56.2.41 `int sigacts_shared (struct sigacts * ps)`

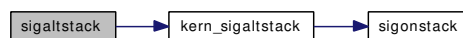
Definition at line 3364 of file `kern_sig.c`.

9.56.2.42 `int sigaltstack (struct thread * td, struct sigaltstack_args * uap)`

Definition at line 1609 of file `kern_sig.c`.

References `kern_sigaltstack()`.

Here is the call graph for this function:



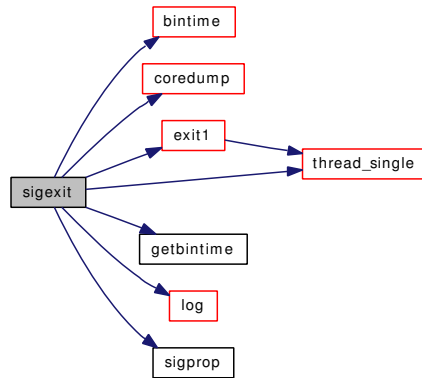
9.56.2.43 `void sigexit (struct thread * td, int sig)`

Definition at line 2900 of file `kern_sig.c`.

References `bintime()`, `coredump()`, `exit1()`, `getbintime()`, `kern_logsigexit`, `log()`, `SA_CORE`, `sigprop()`, and `thread_single()`.

Referenced by `kse_release()`, `kse_thr_interrupt()`, `postsig()`, and `trapsignal()`.

Here is the call graph for this function:



9.56.2.44 void siginit (struct proc * p)

Definition at line 930 of file kern_sig.c.

References SA_IGNORE, and sigprop().

Referenced by proc0_init().

Here is the call graph for this function:



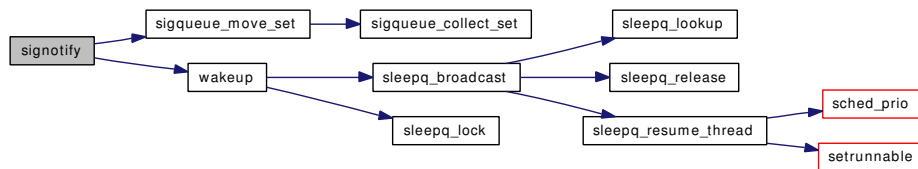
9.56.2.45 void signotify (struct thread * td)

Definition at line 568 of file kern_sig.c.

References sched_lock, sigqueue_move_set(), and wakeup().

Referenced by issignal(), kern_sigprocmask(), and kern_sigsuspend().

Here is the call graph for this function:



9.56.2.46 int sigonstack (size_t sp)

Definition at line 610 of file kern_sig.c.

References td.

Referenced by kern_sigaltstack().

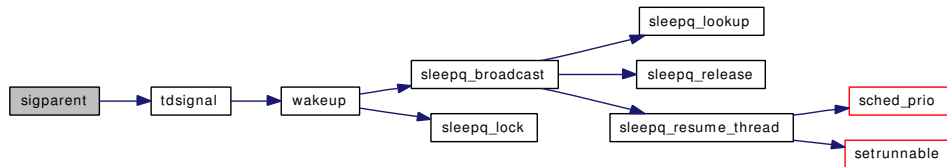
9.56.2.47 static void sigparent (struct proc * p, int reason, int status) [static]

Definition at line 2951 of file kern_sig.c.

References tdsignal().

Referenced by childproc_exited(), and childproc_jobstate().

Here is the call graph for this function:



9.56.2.48 int sigpending (struct thread * td, struct sigpending_args * uap)

Definition at line 1328 of file kern_sig.c.

References sigpending_args::set.

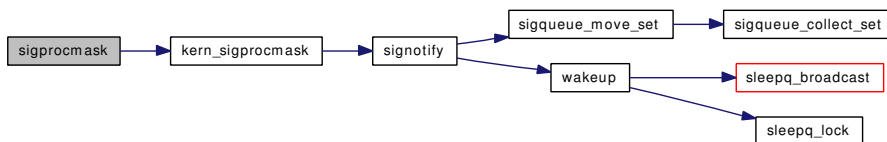
Referenced by issignal().

9.56.2.49 int sigprocmask (struct thread * td, struct sigprocmask_args * uap)

Definition at line 1050 of file kern_sig.c.

References sigprocmask_args::how, kern_sigprocmask(), sigprocmask_args::oset, and sigprocmask_args::set.

Here is the call graph for this function:



9.56.2.50 static __inline int sigprop (int sig) [static]

Definition at line 626 of file kern_sig.c.

References sigproptbl.

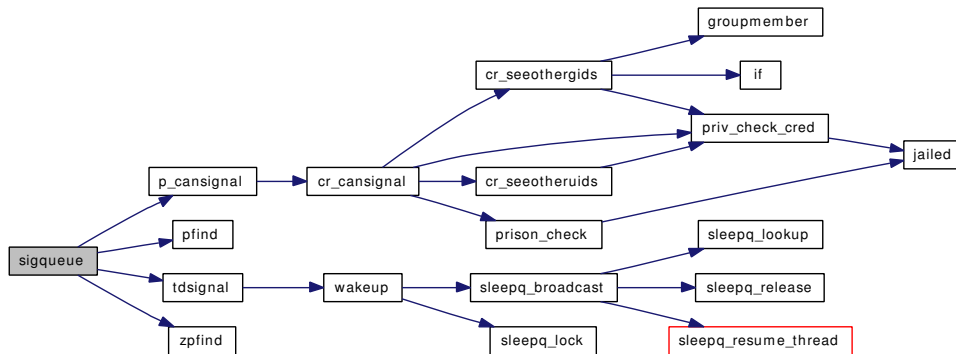
Referenced by excsig(), issignal(), kern_sigaction(), postsig(), sigexit(), siginit(), tdsigwakeup(), and trapsignal().

9.56.2.51 int sigqueue (struct thread * td, struct sigqueue_args * uap)

Definition at line 1812 of file kern_sig.c.

References `p_cansignal()`, `pfind()`, `sigqueue_args::pid`, `sigqueue_args::signum`, `tdsignal()`, `sigqueue_args::value`, and `zpfind()`.

Here is the call graph for this function:



9.56.2.52 `int sigqueue_add(sigqueue_t * sq, int signo, ksiginfo_t * si)`

Definition at line 327 of file `kern_sig.c`.

References `ksiginfo_alloc()`, `ksiginfo_zone`, `max_pending_per_proc`, `ret`, `signal_alloc_fail`, and `signal_overflow`.

Here is the call graph for this function:



9.56.2.53 `void sigqueue_collect_set(sigqueue_t * sq, sigset_t * set)`

Definition at line 405 of file `kern_sig.c`.

Referenced by `sigqueue_delete_set()`, and `sigqueue_move_set()`.

9.56.2.54 `void sigqueue_delete(sigqueue_t * sq, int signo)`

Definition at line 494 of file `kern_sig.c`.

References `sigqueue_delete_set()`.

Referenced by `issignal()`, and `tdsigwakeup()`.

Here is the call graph for this function:



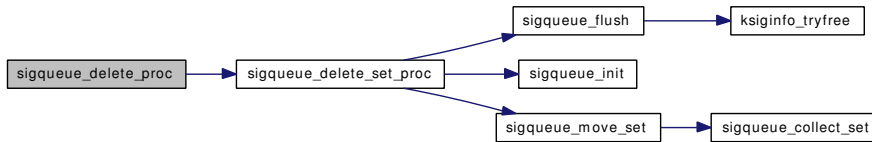
9.56.2.55 void sigqueue_delete_proc (struct proc * p, int signo)

Definition at line 524 of file kern_sig.c.

References sigqueue_delete_set_proc().

Referenced by execsigs(), and kern_sigaction().

Here is the call graph for this function:

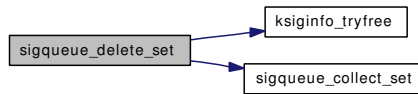
**9.56.2.56 void sigqueue_delete_set (sigqueue_t * sq, sigset_t * set)**

Definition at line 471 of file kern_sig.c.

References ksiginfo_tryfree(), and sigqueue_collect_set().

Referenced by sigqueue_delete().

Here is the call graph for this function:

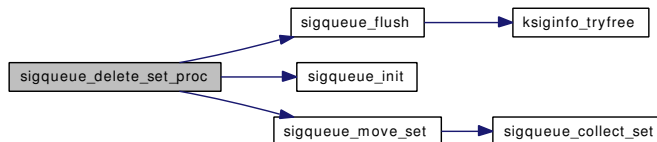
**9.56.2.57 void sigqueue_delete_set_proc (struct proc * p, sigset_t * set)**

Definition at line 505 of file kern_sig.c.

References sched_lock, sigqueue_flush(), sigqueue_init(), and sigqueue_move_set().

Referenced by sigqueue_delete_proc(), and sigqueue_delete_stopmask_proc().

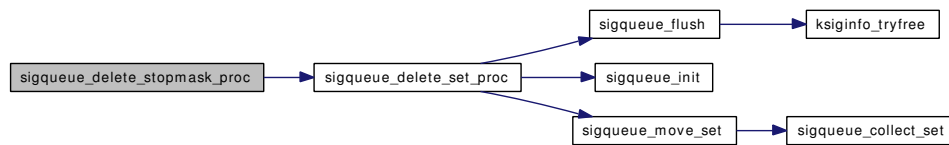
Here is the call graph for this function:

**9.56.2.58 void sigqueue_delete_stopmask_proc (struct proc * p)**

Definition at line 534 of file kern_sig.c.

References sigqueue_delete_set_proc().

Here is the call graph for this function:



9.56.2.59 void sigqueue_flush (sigqueue_t * sq)

Definition at line 383 of file kern_sig.c.

References ksignfo_tryfree().

Referenced by exit1(), kse_exit(), sigqueue_delete_set_proc(), thr_exit(), and thread_suspend_check().

Here is the call graph for this function:



9.56.2.60 int sigqueue_get (sigqueue_t * sq, int signo, ksignfo_t * si)

Definition at line 265 of file kern_sig.c.

References ksignfo_tryfree().

Referenced by issignal(), and postsig().

Here is the call graph for this function:



9.56.2.61 void sigqueue_init (sigqueue_t * list, struct proc * p)

Definition at line 249 of file kern_sig.c.

Referenced by proc_linkup(), sigqueue_delete_set_proc(), and thread_link().

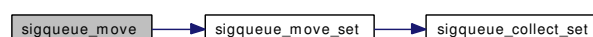
9.56.2.62 void sigqueue_move (sigqueue_t * src, sigqueue_t * dst, int signo)

Definition at line 461 of file kern_sig.c.

References sigqueue_move_set().

Referenced by kern_sigtimedwait().

Here is the call graph for this function:



9.56.2.63 void sigqueue_move_set (sigqueue_t * src, sigqueue_t * dst, sigset_t * setp)

Definition at line 417 of file kern_sig.c.

References sigqueue_collect_set().

Referenced by kse_create(), signotify(), sigqueue_delete_set_proc(), and sigqueue_move().

Here is the call graph for this function:

**9.56.2.64 static void sigqueue_start (void) [static]**

Definition at line 209 of file kern_sig.c.

References ksiginfo_zone, max_pending_per_proc, p31b_setcfg(), and preallocate_siginfo.

Here is the call graph for this function:

**9.56.2.65 void sigqueue_take (ksiginfo_t * ksi)**

Definition at line 302 of file kern_sig.c.

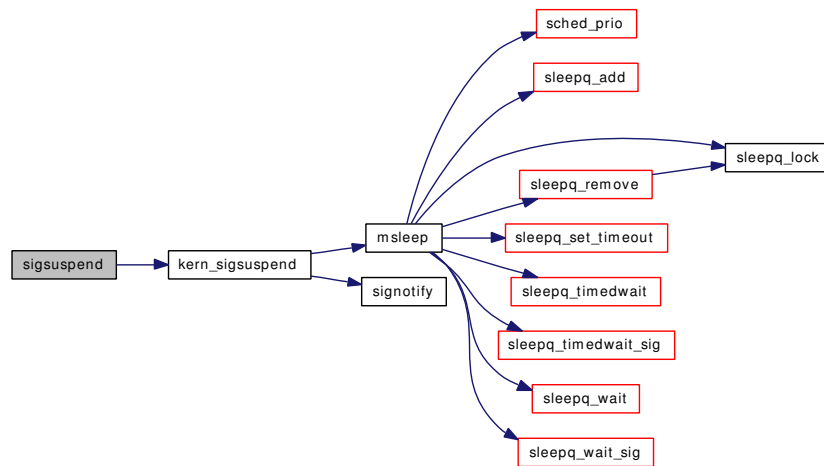
Referenced by aio_free_entry(), aio_proc_rundown(), do_lio_listio(), kern_ptrace(), kern_timer_delete(), kern_wait(), kmq_notify(), notifier_remove(), and proc_reparent().

9.56.2.66 int sigsuspend (struct thread * td, struct sigsuspend_args * uap)

Definition at line 1484 of file kern_sig.c.

References kern_sigsuspend(), mask, and sigsuspend_args::sigmask.

Here is the call graph for this function:



9.56.2.67 `static struct thread * sigtd (struct proc * p, int sig, int prop) [static]`

Definition at line 2007 of file kern_sig.c.

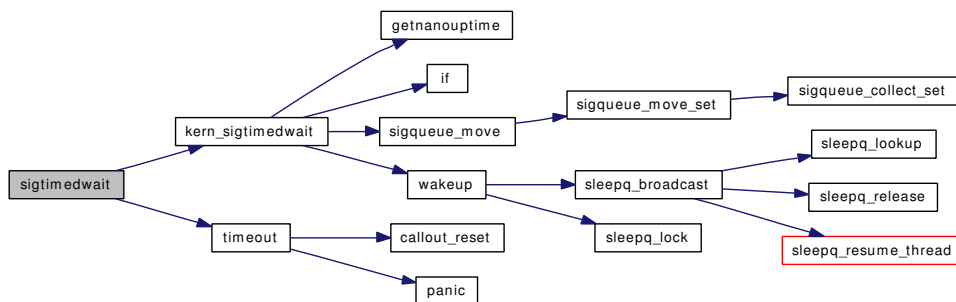
References sched_lock.

9.56.2.68 `int sigtimedwait (struct thread * td, struct sigtimedwait_args * uap)`

Definition at line 1129 of file kern_sig.c.

References kern_sigtimedwait(), and timeout().

Here is the call graph for this function:

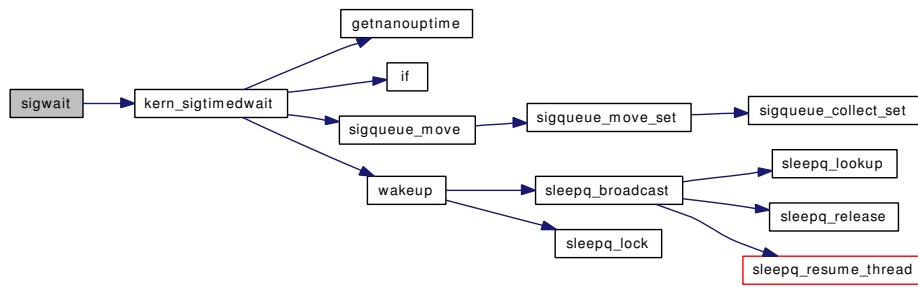


9.56.2.69 `int sigwait (struct thread * td, struct sigwait_args * uap)`

Definition at line 1101 of file kern_sig.c.

References kern_sigtimedwait().

Here is the call graph for this function:

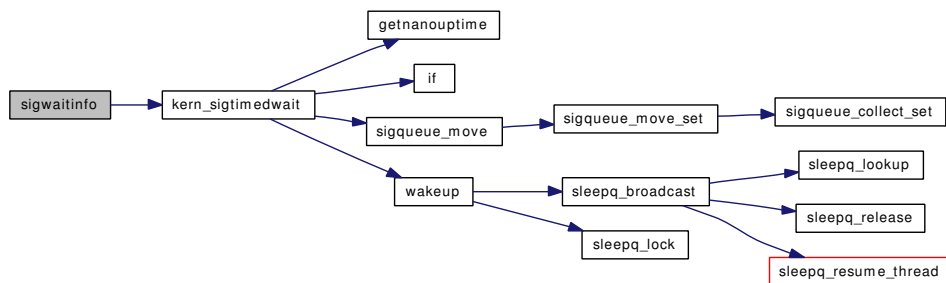


9.56.2.70 `int sigwaitinfo (struct thread * td, struct sigwaitinfo_args * uap)`

Definition at line 1166 of file `kern_sig.c`.

References `kern_sigtimedwait()`.

Here is the call graph for this function:



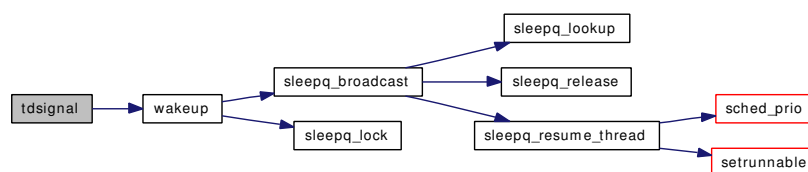
- 9.56.2.71 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `nodump_coredump`, `CTLFLAG_RW`, & `set_core_nodump_flag`, 0, "Enable setting the NODUMP flag on coredump files")
- 9.56.2.72 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `coredump`, `CTLFLAG_RW`, & `do_coredump`, 0, "Enable/Disable coredumps")
- 9.56.2.73 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `sugid_coredump`, `CTLFLAG_RW`, & `sugid_coredump`, 0, "Enable coredumping set user/group ID processes")
- 9.56.2.74 `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `alloc_fail`, `CTLFLAG_RD`, & `signal_alloc_fail`, 0, "signals failed to be allocated")
- 9.56.2.75 `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `overflow`, `CTLFLAG_RD`, & `signal_overflow`, 0, "Number of signals overflow")
- 9.56.2.76 `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `preallocate`, `CTLFLAG_RD`, & `preallocate_siginfo`, 0, "Preallocated signal memory size")
- 9.56.2.77 `SYSCTL_INT` (`_kern_sigqueue`, `OID_AUTO`, `max_pending_per_proc`, `CTLFLAG_RW`, & `max_pending_per_proc`, 0, "Max pending signals per proc")
- 9.56.2.78 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `forcesigexit`, `CTLFLAG_RW`, & `kern_forcesigexit`, 0, "Force trap signal to be handled")
- 9.56.2.79 `SYSCTL_INT` (`_kern`, `KERN_LOGSIGEXIT`, `logsigexit`, `CTLFLAG_RW`, & `kern_logsigexit`, 0, "Log processes quitting on abnormal signals to syslog(3)")
- 9.56.2.80 `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `sigqueue`, `CTLFLAG_RW`, 0, "POSIX real time signal")
- 9.56.2.81 `SYSCTL_STRING` (`_kern`, `OID_AUTO`, `corefile`, `CTLFLAG_RW`, `corefilename`, `sizeof(corefilename)`, "process corefile name format string")
- 9.56.2.82 `SYSINIT` (`signal`, `SI_SUB_P1003_1B`, `SI_ORDER_FIRST+3`, `sigqueue_start`, `NULL`)
- 9.56.2.83 `int tdsignal` (`struct proc * p`, `struct thread * td`, `int sig`, `ksiginfo_t * ksi`)

Definition at line 2081 of file `kern_sig.c`.

References `ret`, and `wakeup()`.

Referenced by `kern_wait()`, `kse_thr_interrupt()`, `psignal()`, `psignal_event()`, `sigparent()`, `sigqueue()`, `thr_kill()`, and `trapsignal()`.

Here is the call graph for this function:

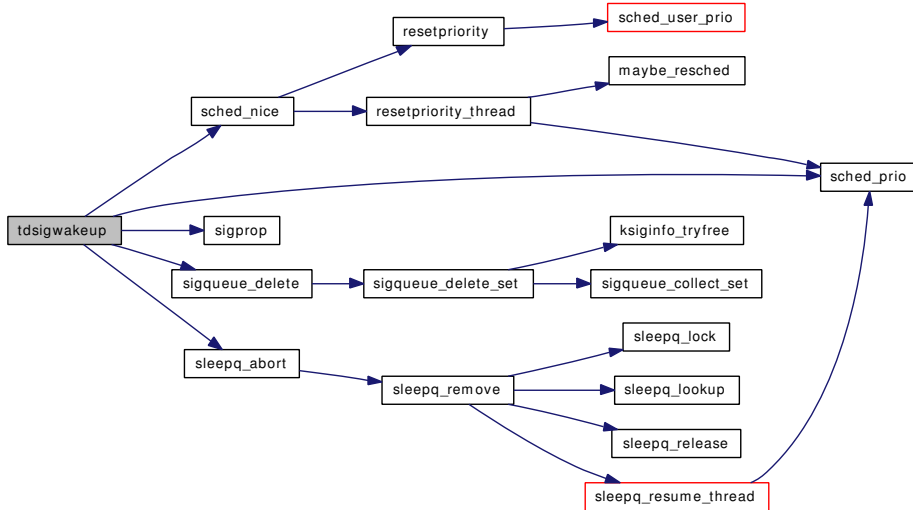


9.56.2.84 static void tdsigwakeup (struct thread *, int, sig_t, int) [static]

Definition at line 2400 of file kern_sig.c.

References SA_KILL, sched_lock, sched_nice(), sched_prio(), sigprop(), sigqueue_delete(), and sleepq_abort().

Here is the call graph for this function:



9.56.2.85 void thread_stopped (struct proc * p)

Definition at line 2739 of file kern_sig.c.

References childproc_stopped(), and sched_lock.

Referenced by issignal(), kse_exit(), kse_thr_interrupt(), ptracestop(), thr_exit(), thread_single(), and thread_suspend_check().

Here is the call graph for this function:



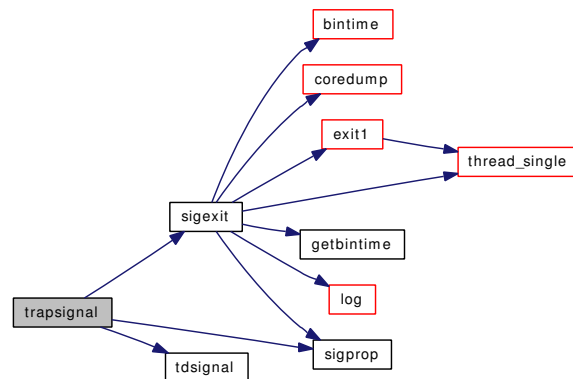
9.56.2.86 void trapsignal (struct thread * td, ksiginfo_t * ksi)

Definition at line 1896 of file kern_sig.c.

References kern_forcesigexit, SA_IGNORE, sched_lock, sigexit(), sigprop(), and tdsignal().

Referenced by ast().

Here is the call graph for this function:



9.56.2.87 `TUNABLE_INT("kern.sigqueue.preallocate", &preallocate_siginfo)`

9.56.3 Variable Documentation

9.56.3.1 `char corefilename[MAXPATHLEN] = {"%N.core"}` [static]

Definition at line 3024 of file kern_sig.c.

9.56.3.2 `int do_coredump = 1` [static]

Definition at line 152 of file kern_sig.c.

Referenced by `coredump()`.

9.56.3.3 `int kern_forcesigexit = 1` [static]

Definition at line 111 of file kern_sig.c.

Referenced by `trapsignal()`.

9.56.3.4 `int kern_logsigexit = 1` [static]

Definition at line 106 of file kern_sig.c.

Referenced by `sigexit()`.

9.56.3.5 `uma_zone_t ksiginfo_zone = NULL` [static]

Definition at line 102 of file kern_sig.c.

Referenced by `ksiginfo_alloc()`, `ksiginfo_free()`, `ksiginfo_tryfree()`, `sigqueue_add()`, and `sigqueue_start()`.

9.56.3.6 `int max_pending_per_proc = 128` [static]

Definition at line 117 of file kern_sig.c.

Referenced by `sigqueue_add()`, and `sigqueue_start()`.

9.56.3.7 int `preallocate_siginfo` = 1024 [static]

Definition at line 121 of file kern_sig.c.

Referenced by sigqueue_start().

9.56.3.8 int `set_core_nodump_flag` = 0 [static]

Definition at line 156 of file kern_sig.c.

Referenced by coredump().

9.56.3.9 struct filterops `sig_filtops`

Initial value:

```
{ 0, filt_sigattach, filt_sigdetach, filt_signal }
```

Definition at line 103 of file kern_sig.c.

9.56.3.10 int `signal_alloc_fail` = 0 [static]

Definition at line 130 of file kern_sig.c.

Referenced by sigqueue_add().

9.56.3.11 int `signal_overflow` = 0 [static]

Definition at line 126 of file kern_sig.c.

Referenced by sigqueue_add().

9.56.3.12 int `sigproptbl`[NSIG] [static]

Definition at line 174 of file kern_sig.c.

Referenced by sigprop().

9.56.3.13 int `sugid_coredump`

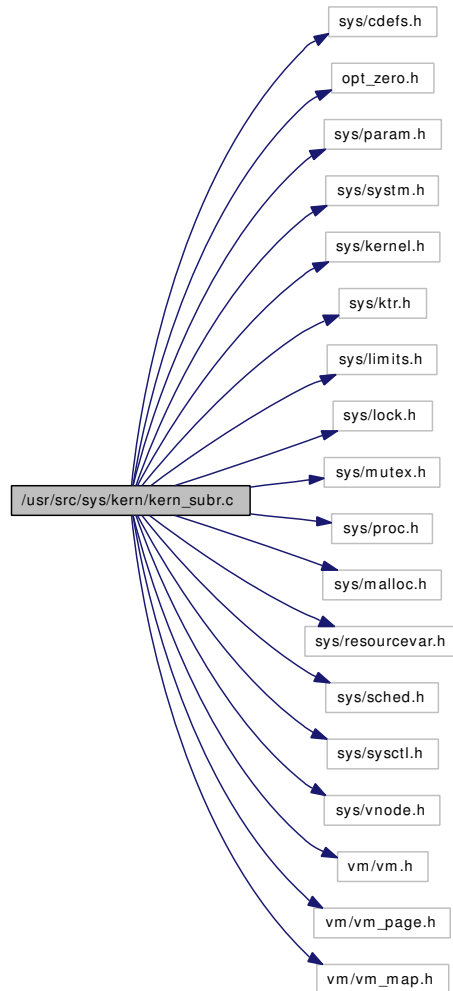
Definition at line 148 of file kern_sig.c.

Referenced by coredump().

9.57 /usr/src/sys/kern/kern_subr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_zero.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/malloc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/vnode.h>
#include <vm/vm.h>
#include <vm/vm_page.h>
#include <vm/vm_map.h>
```

Include dependency graph for kern_subr.c:



Defines

- #define `NPRIMES` (`sizeof(primes) / sizeof(primes[0])`)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_subr.c,v 1.102 2007/01/16 11:40:55 rrs Exp \$")
- `SYSCTL_INT` (`_kern, KERN_IOV_MAX, iov_max, CTLFLAG_RD, NULL, UIO_MAXIOV, "Maximum number of elements in an I/O vector; sysconf(_SC_IOV_MAX)"`)
- `uiomove` (`void *cp, int n, struct uio *uio`)
- `uiomove_frombuf` (`void *buf, int buflen, struct uio *uio`)
- `ureadc` (`int c, struct uio *uio`)
- `hashinit_flags` (`int elements, struct malloc_type *type, u_long *hashmask, int flags`)
- `hashinit` (`int elements, struct malloc_type *type, u_long *hashmask`)
- `hashdestroy` (`void *vhashtbl, struct malloc_type *type, u_long hashmask`)
- `phashinit` (`int elements, struct malloc_type *type, u_long *nentries`)
- `uio_yield` (`void`)
- `copyinfrom` (`const void *__restrict src, void *__restrict dst, size_t len, int seg`)

- int [copyinstrfrom](#) (const void *__restrict src, void *__restrict dst, size_t len, size_t *__restrict copied, int seg)
- int [copyiniov](#) (struct iovec *iov, u_int iovcnt, struct iovec **iov, int error)
- int [copyinuo](#) (struct iovec *iov, u_int iovcnt, struct uio **uio)
- uio * [cloneuio](#) (struct uio *uio)

Variables

- static int [primes](#) []

9.57.1 Define Documentation

9.57.1.1 #define NPRIMES (sizeof([primes](#)) / sizeof([primes](#)[0]))

Definition at line 422 of file kern_subr.c.

Referenced by [phashinit\(\)](#).

9.57.2 Function Documentation

9.57.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_subr.c, v 1.102 2007/01/16 11:40:55 rrs Exp \$")

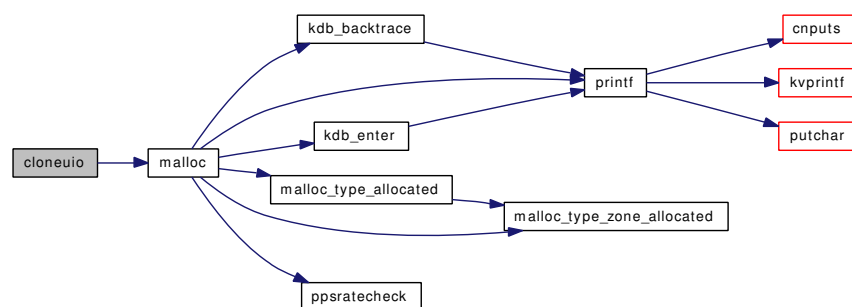
9.57.2.2 struct uio* cloneuio (struct uio * uio)

Definition at line 557 of file kern_subr.c.

References [malloc\(\)](#).

Referenced by [dofileread\(\)](#), [dofilewrite\(\)](#), [kevent\(\)](#), and [log_console\(\)](#).

Here is the call graph for this function:

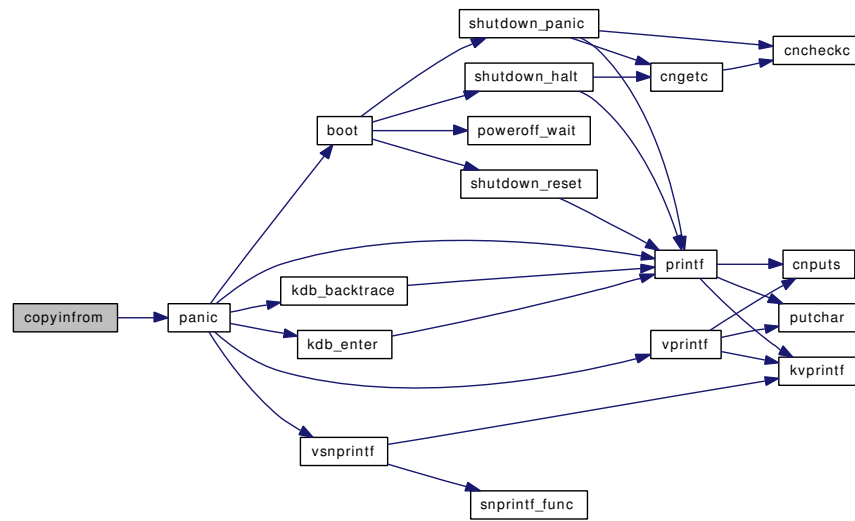


9.57.2.3 int copyinfrom (const void *__restrict src, void *__restrict dst, size_t len, int seg)

Definition at line 465 of file kern_subr.c.

References [panic\(\)](#).

Here is the call graph for this function:



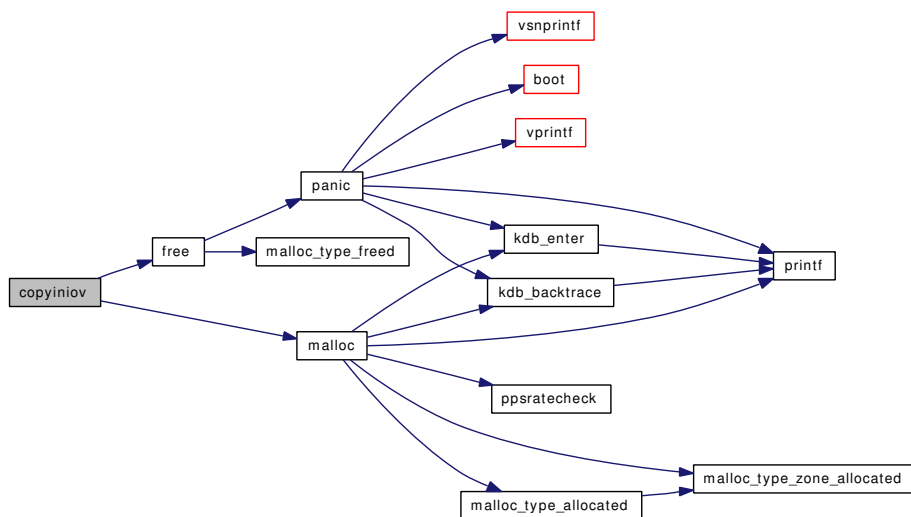
9.57.2.4 int copyiniov (struct iovec * iovp, u_int iovcnt, struct iovec ** iov, int error)

Definition at line 503 of file kern_subr.c.

References free(), and malloc().

Referenced by recvmsg(), sctp_generic_recvmsg(), sctp_generic_sendmsg_iov(), and sendmsg().

Here is the call graph for this function:

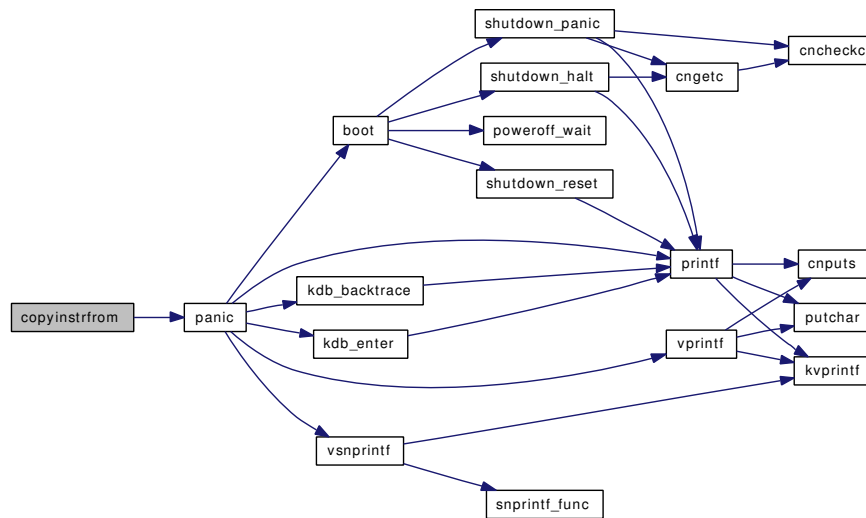


9.57.2.5 int copyinstrfrom (const void *__restrict src, void *__restrict dst, size_t len, size_t *__restrict copied, int seg)

Definition at line 484 of file kern_subr.c.

References panic().

Here is the call graph for this function:



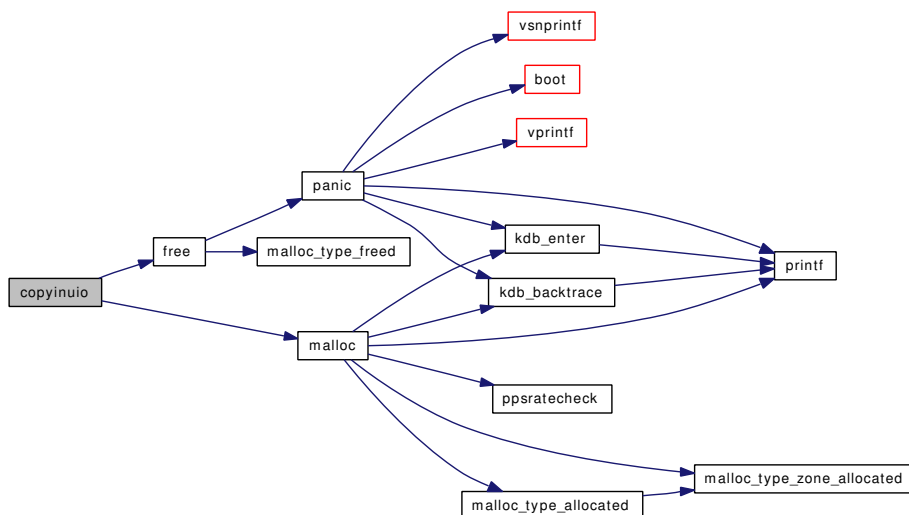
9.57.2.6 int copyinuio (struct iovec * iovp, u_int iovcnt, struct uio ** uiop)

Definition at line 521 of file kern_subr.c.

References free(), and malloc().

Referenced by do_sendfile(), nmount(), preadv(), pwritev(), readv(), and writev().

Here is the call graph for this function:

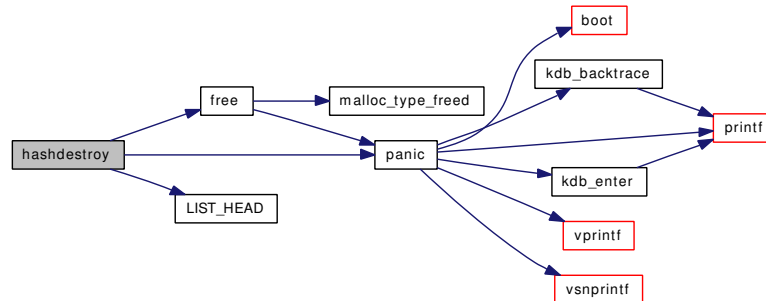


9.57.2.7 void hashdestroy (void * vhashtbl, struct malloc_type * type, u_long hashmask)

Definition at line 408 of file kern_subr.c.

References `free()`, `LIST_HEAD()`, and `panic()`.

Here is the call graph for this function:



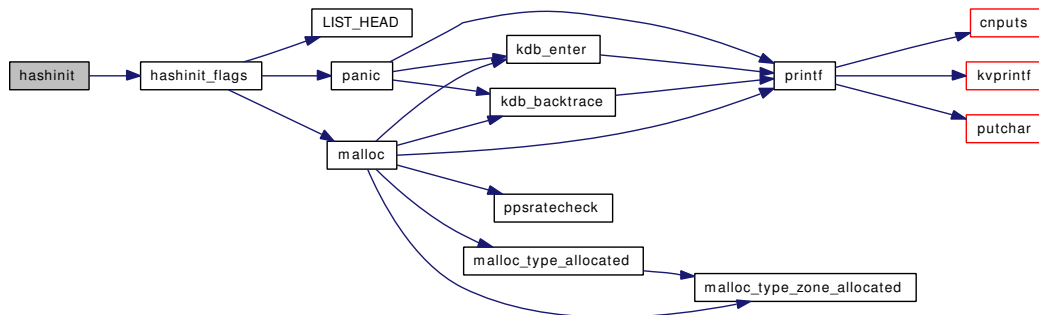
9.57.2.8 void* hashinit (int elements, struct malloc_type * type, u_long * hashmask)

Definition at line 401 of file kern_subr.c.

References `hashinit_flags()`.

Referenced by `kqueue_expand()`, `LIST_HEAD()`, `nchinit()`, `procinit()`, `uihashinit()`, and `vntblinit()`.

Here is the call graph for this function:



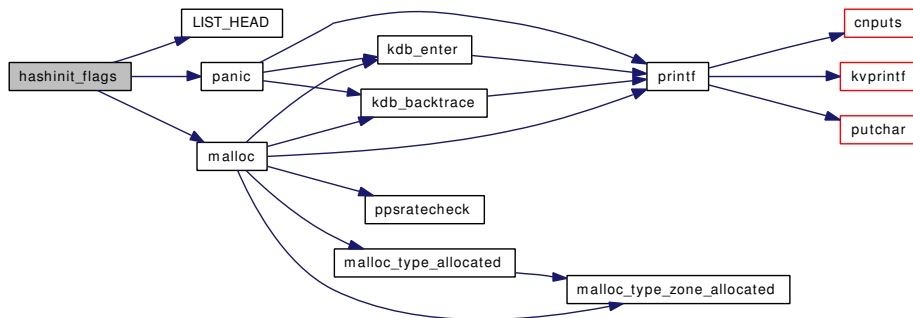
9.57.2.9 void* hashinit_flags (int elements, struct malloc_type * type, u_long * hashmask, int flags)

Definition at line 364 of file kern_subr.c.

References `LIST_HEAD()`, `malloc()`, and `panic()`.

Referenced by `hashinit()`.

Here is the call graph for this function:

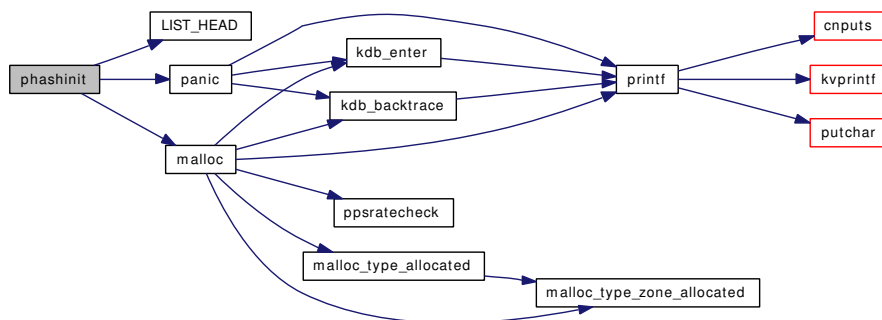


9.57.2.10 void* phashinit (int *elements*, struct malloc_type * *type*, u_long * *nentries*)

Definition at line 428 of file kern_subr.c.

References LIST_HEAD(), malloc(), NPRIMES, and panic().

Here is the call graph for this function:



9.57.2.11 SYSCTL_INT (_kern, KERN_IOV_MAX, iov_max, CTLFLAG_RD, NULL, UIO_MAXIOV, "Maximum number of elements in an I/O vector; sysconf(_SC_IOV_MAX)")

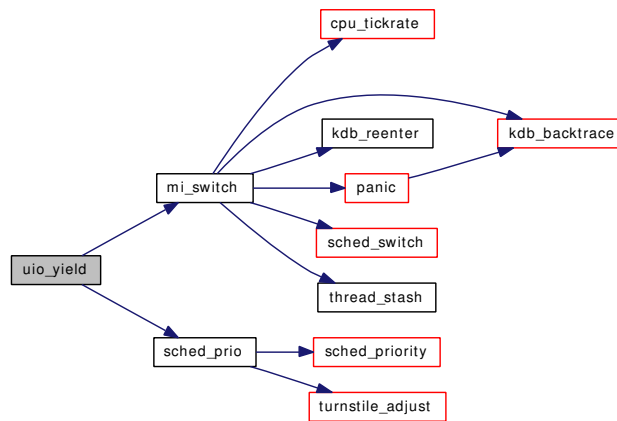
9.57.2.12 void uiio_yield (void)

Definition at line 451 of file kern_subr.c.

References mi_switch(), sched_lock, sched_prio(), and td.

Referenced by buf_daemon(), uiomove(), vlruclaim(), vn_rdwr_inchunks(), and vnru_proc().

Here is the call graph for this function:



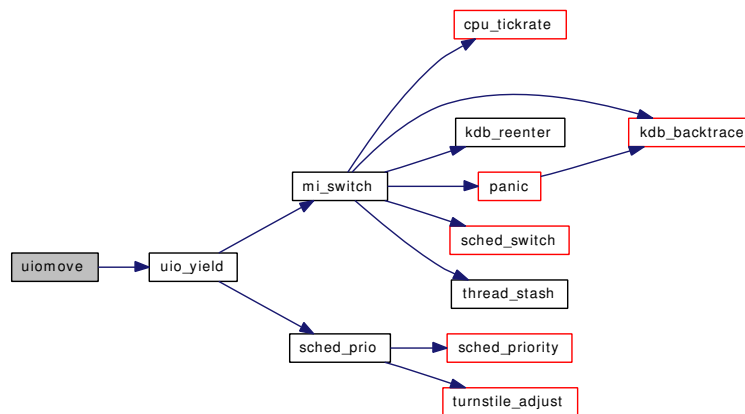
9.57.2.13 int uiomove (void * cp, int n, struct uio * uio)

Definition at line 133 of file kern_subr.c.

References hogticks, td, ticks, and uiomove().

Referenced by devread(), log_console(), logread(), m_uiotombuf(), pipe_read(), pipe_write(), ptcread(), ptcwrite(), sbuf_uionew(), soreceive_rcvoob(), tread(), ttwrite(), uiomove_frombuf(), and vfs_read_dirent().

Here is the call graph for this function:



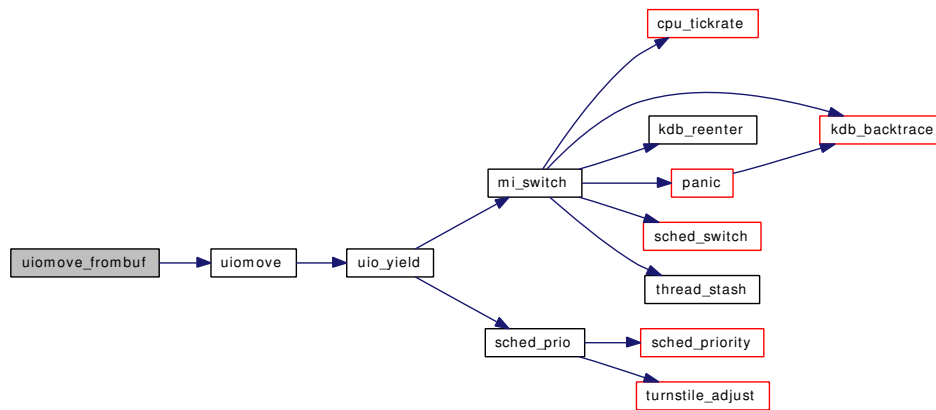
9.57.2.14 int uiomove_frombuf (void * buf, int buflen, struct uio * uio)

Definition at line 205 of file kern_subr.c.

References uiomove().

Referenced by mqfs_read().

Here is the call graph for this function:



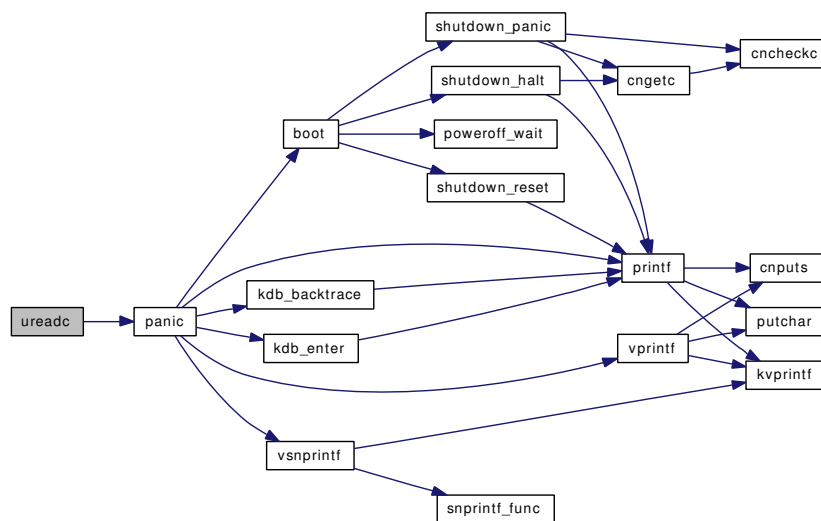
9.57.2.15 int ureadc (int c, struct uio * uio)

Definition at line 323 of file kern_subr.c.

References panic().

Referenced by ptread(), and tread().

Here is the call graph for this function:



9.57.3 Variable Documentation

9.57.3.1 int primes[] [static]

Initial value:

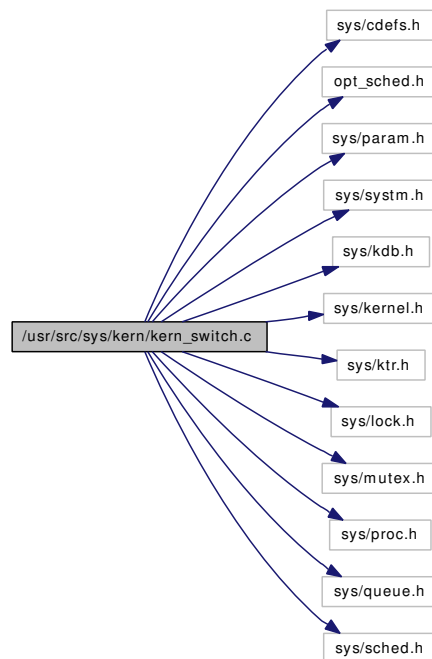
```
{ 1, 13, 31, 61, 127, 251, 509, 761, 1021, 1531, 2039,
  2557, 3067, 3583, 4093, 4603, 5119, 5623, 6143, 6653,
  7159, 7673, 8191, 12281, 16381, 24571, 32749 }
```

Definition at line 419 of file kern_subr.c.

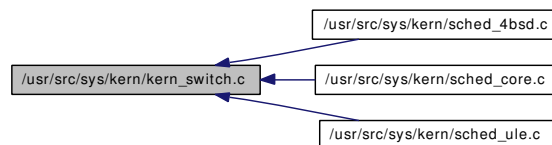
9.58 /usr/src/sys/kern/kern_switch.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sched.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/sched.h>
```

Include dependency graph for kern_switch.c:



This graph shows which files directly or indirectly include this file:



Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_switch.c, v 1.129 2007/02/08 01:52:25 jeff Exp \$")

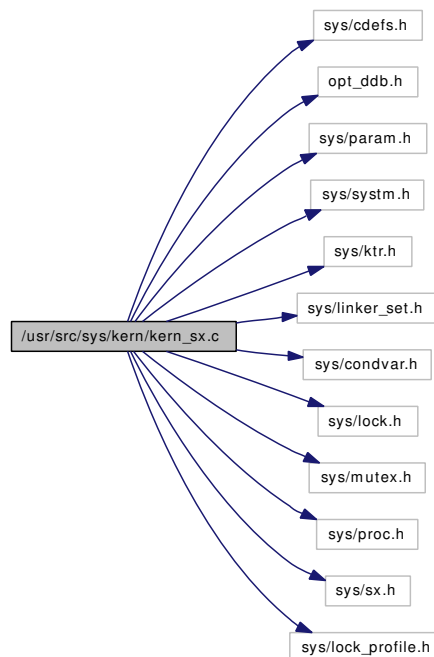
9.58.1 Function Documentation

9.58.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_switch. c, v 1.129 2007/02/08 01:52:25 jeff Exp \$")

9.59 /usr/src/sys/kern/kern_sx.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/ktr.h>
#include <sys/linker_set.h>
#include <sys/condvar.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/sx.h>
#include <sys/lock_profile.h>
```

Include dependency graph for kern_sx.c:



Defines

- #define `_sx_assert(sx, what, file, line)`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_sx.c,v 1.32 2006/11/13 05:41:46 kmacy Exp \$")

- void [sx_sysinit](#) (void *arg)
- void [sx_init](#) (struct sx *sx, const char *description)
- void [sx_destroy](#) (struct sx *sx)
- void [_sx_slock](#) (struct sx *sx, const char *file, int line)
- int [_sx_try_slock](#) (struct sx *sx, const char *file, int line)
- void [_sx_xlock](#) (struct sx *sx, const char *file, int line)
- int [_sx_try_xlock](#) (struct sx *sx, const char *file, int line)
- void [_sx_sunlock](#) (struct sx *sx, const char *file, int line)
- void [_sx_xunlock](#) (struct sx *sx, const char *file, int line)
- int [_sx_try_upgrade](#) (struct sx *sx, const char *file, int line)
- void [_sx_downgrade](#) (struct sx *sx, const char *file, int line)

Variables

- lock_class [lock_class_sx](#)

9.59.1 Define Documentation

9.59.1.1 #define [_sx_assert](#)(sx, what, file, line)

Definition at line 67 of file kern_sx.c.

Referenced by [_sx_downgrade](#)(), [_sx_sunlock](#)(), [_sx_try_upgrade](#)(), and [_sx_xunlock](#)() .

9.59.2 Function Documentation

9.59.2.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_sx. c, v 1.32 2006/11/13 05:41:46 kmacy Exp \$")

9.59.2.2 void [_sx_downgrade](#) (struct sx * sx, const char * file, int line)

Definition at line 318 of file kern_sx.c.

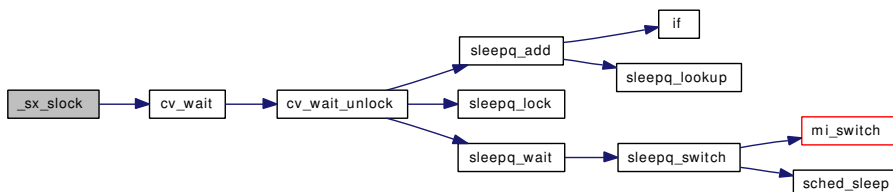
References [_sx_assert](#).

9.59.2.3 void [_sx_slock](#) (struct sx * sx, const char * file, int line)

Definition at line 111 of file kern_sx.c.

References [cv_wait](#)() , and [waittime](#).

Here is the call graph for this function:

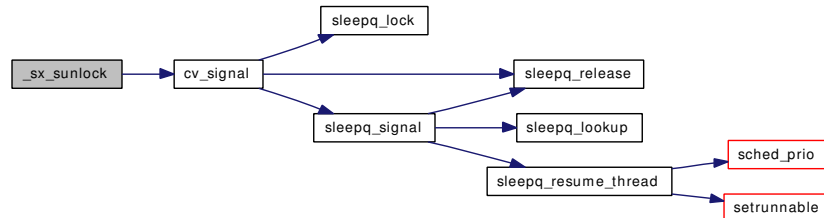


9.59.2.4 void _sx_sunlock (struct sx * sx, const char * file, int line)

Definition at line 233 of file kern_sx.c.

References `_sx_assert`, and `cv_signal()`.

Here is the call graph for this function:

**9.59.2.5 int _sx_try_slock (struct sx * sx, const char * file, int line)**

Definition at line 148 of file kern_sx.c.

9.59.2.6 int _sx_try_upgrade (struct sx * sx, const char * file, int line)

Definition at line 294 of file kern_sx.c.

References `_sx_assert`.

9.59.2.7 int _sx_try_xlock (struct sx * sx, const char * file, int line)

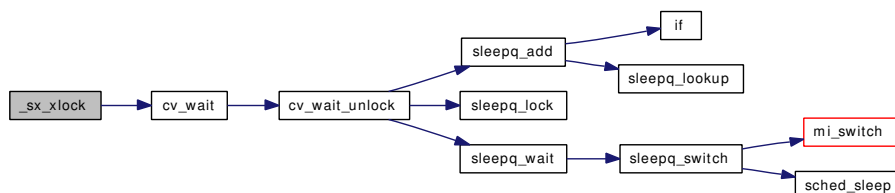
Definition at line 212 of file kern_sx.c.

9.59.2.8 void _sx_xlock (struct sx * sx, const char * file, int line)

Definition at line 167 of file kern_sx.c.

References `cv_wait()`, and `waittime`.

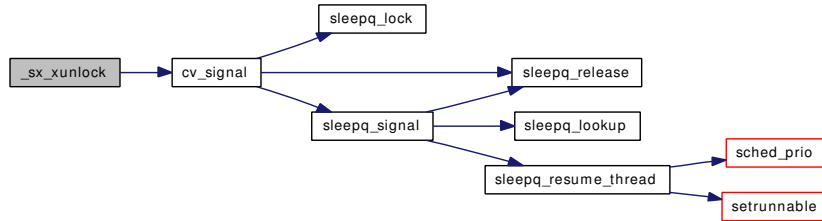
Here is the call graph for this function:

**9.59.2.9 void _sx_xunlock (struct sx * sx, const char * file, int line)**

Definition at line 265 of file kern_sx.c.

References `_sx_assert`, and `cv_signal`.

Here is the call graph for this function:



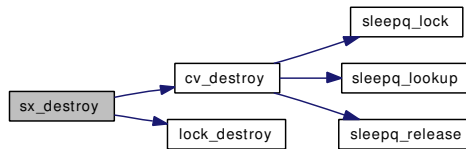
9.59.2.10 void sx_destroy (struct sx * sx)

Definition at line 95 of file `kern_sx.c`.

References `cv_destroy`(), and `lock_destroy`().

Referenced by `mqfs_uninit`().

Here is the call graph for this function:



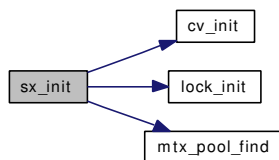
9.59.2.11 void sx_init (struct sx * sx, const char * description)

Definition at line 79 of file `kern_sx.c`.

References `cv_init`(), `lock_class_sx`, `lock_init`(), `mtx_pool_find`(), and `mtxpool_lockbuilder`.

Referenced by `filelistinit`(), `linker_init`(), `module_init`(), `mqfs_init`(), `procinit`(), and `sx_sysinit`().

Here is the call graph for this function:

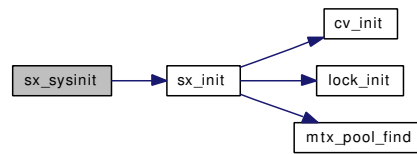


9.59.2.12 void sx_sysinit (void * arg)

Definition at line 71 of file `kern_sx.c`.

References `sx_init`().

Here is the call graph for this function:



9.59.3 Variable Documentation

9.59.3.1 struct lock_class [lock_class_sx](#)

Initial value:

```
{  
    "sx",  
    LC_SLEEPLOCK | LC_SLEEPABLE | LC_RECURSABLE | LC_UPGRADABLE,  
}
```

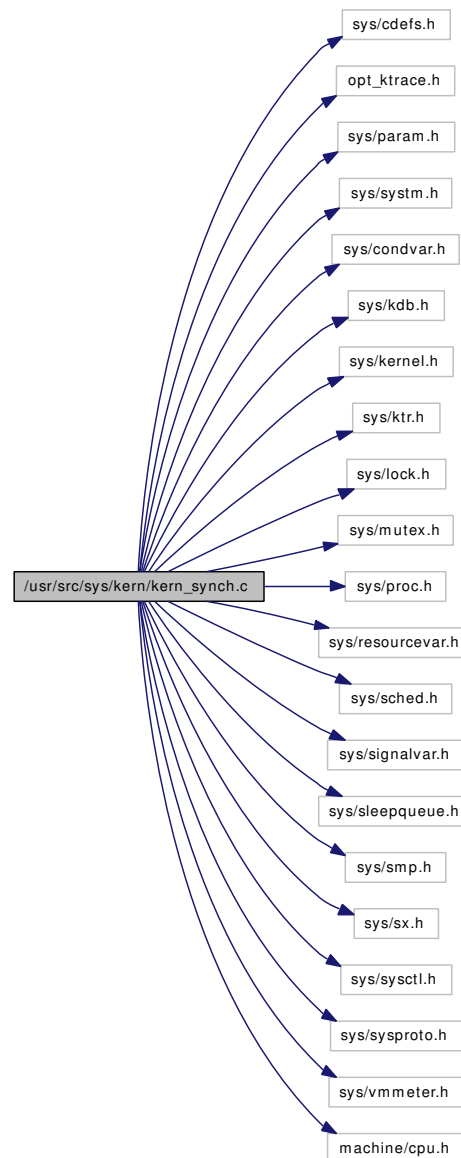
Definition at line 58 of file kern_sx.c.

Referenced by [sx_init\(\)](#).

9.60 /usr/src/sys/kern/kern_synch.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/condvar.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/sleepqueue.h>
#include <sys/smp.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/vmmeter.h>
#include <machine/cpu.h>
```

Include dependency graph for kern_synch.c:



Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/kern_synch.c,v 1.288 2007/02/23 16:22:09 jhb Exp \$")
- static void `synch_setup` (void *dummy)
- `SYSCTL_INT` (_kern, OID_AUTO, fscale, CTLFLAG_RD, 0, FSCALE, "")
- static void `loadav` (void *arg)
- static void `lboltcb` (void *arg)
- void `sleepinit` (void)
- int `msleep` (void *ident, struct mtx *mtx, int priority, const char *wmesg, int timo)
- int `msleep_spin` (void *ident, struct mtx *mtx, const char *wmesg, int timo)
- int `pause` (char *wmesg, int timo) const
- void `wakeup` (void *ident)
- void `wakeup_one` (void *ident)
- void `mi_switch` (int flags, struct thread *newtd)

- void [setrunnable](#) (struct thread *td)
- int [yield](#) (struct thread *td, struct yield_args *uap)

Variables

- int [hogticks](#)
- int [lbolt](#)
- static int [pause_wchan](#)
- static struct [callout](#) [loadav_callout](#)
- static struct [callout](#) [lbolt_callout](#)
- loadavg [averunnable](#)
- static fixpt_t [cexp](#) [3]
- static int [fscale](#) [__unused](#) = FSCALE

9.60.1 Function Documentation

9.60.1.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_synch.c, v 1.288 2007/02/23 16:22:09 jhb Exp $")`

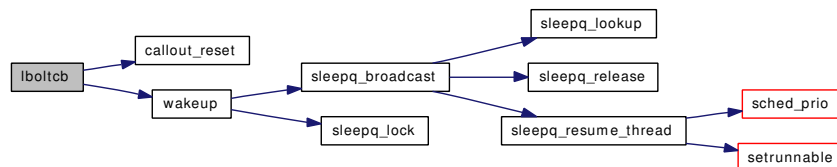
9.60.1.2 `static void lboltcb (void * arg) [static]`

Definition at line 548 of file kern_synch.c.

References [callout_reset\(\)](#), [hz](#), [lbolt](#), [lbolt_callout](#), and [wakeup\(\)](#).

Referenced by [synch_setup\(\)](#).

Here is the call graph for this function:



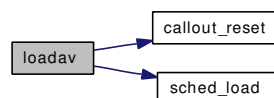
9.60.1.3 `static void loadav (void * arg) [static]`

Definition at line 526 of file kern_synch.c.

References [averunnable](#), [callout_reset\(\)](#), [cexp](#), [hz](#), [loadav_callout](#), and [sched_load\(\)](#).

Referenced by [synch_setup\(\)](#).

Here is the call graph for this function:



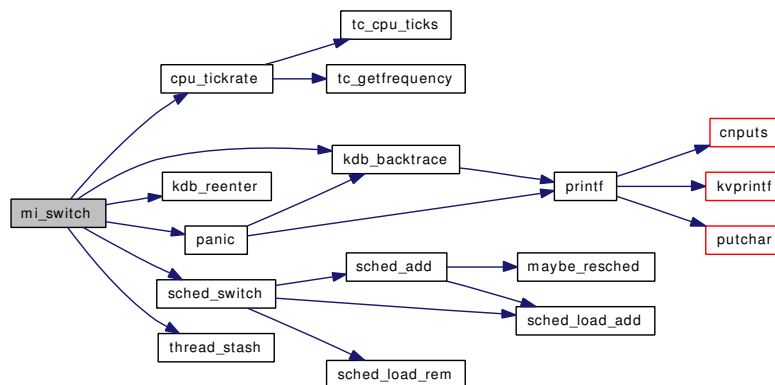
9.60.1.4 void mi_switch (int flags, struct thread * newtd)

Definition at line 360 of file kern_synch.c.

References `cpu_tickrate()`, `cpu_ticks`, `Giant`, `kdb_active`, `kdb_backtrace()`, `kdb_reenter()`, `panic()`, `panicstr`, `sched_lock`, `sched_switch()`, `td`, `thread_stash()`, and `ticks`.

Referenced by `_mtx_unlock_sleep()`, `ast()`, `issignal()`, `ithread_loop()`, `kse_thr_interrupt()`, `poll_idle()`, `ptracestop()`, `sched_bind()`, `sched_idletd()`, `sched_preempt()`, `sched_relinquish()`, `sleepq_check_timeout()`, `sleepq_switch()`, `thread_single()`, `thread_suspend_check()`, `turnstile_wait()`, and `uio_yield()`.

Here is the call graph for this function:



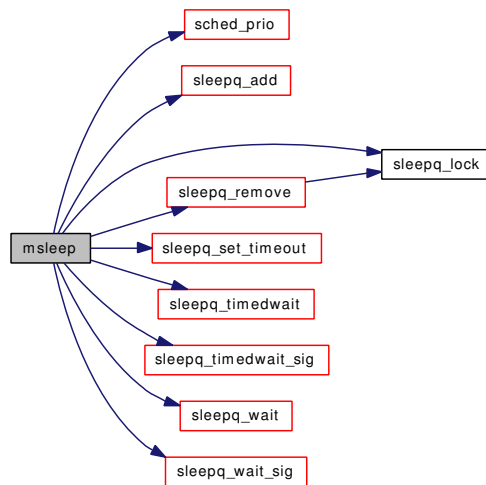
9.60.1.5 int msleep (void * ident, struct mtx * mtx, int priority, const char * wmesg, int timo)

Definition at line 120 of file kern_synch.c.

References `Giant`, `lbolt`, `pause_wchan`, `sched_lock`, `sched_prio()`, `sleepq_add()`, `sleepq_lock()`, `sleepq_remove()`, `sleepq_set_timeout()`, `sleepq_timedwait()`, `sleepq_timedwait_sig()`, `sleepq_wait()`, `sleepq_wait_sig()`, and `td`.

Referenced by `_mqueue_recv()`, `_mqueue_send()`, `acquire()`, `acquiredrain()`, `aio_daemon()`, `aio_proc_rundown()`, `aio_suspend()`, `aio_waitcomplete()`, `ald_daemon()`, `biowait()`, `buf_daemon()`, `bufobj_wwait()`, `bunpin_wait()`, `bwait()`, `bwillwrite()`, `destroy_devl()`, `do_lio_listio()`, `exit1()`, `fdfree()`, `fdrop_locked()`, `fork1()`, `getnewbuf()`, `getnewvnode()`, `intr_event_add_handler()`, `intr_event_remove_handler()`, `kern_accept()`, `kern_connect()`, `kern_msgrcv()`, `kern_sigsuspend()`, `kern_thr_suspend()`, `kern_timer_delete()`, `kern_wait()`, `knlist_cleardel()`, `knote_fdclose()`, `kqueue_close()`, `kqueue_register()`, `kqueue_scan()`, `kse_release()`, `kthread_suspend()`, `kthread_suspend_check()`, `pipe_direct_write()`, `pipe_read()`, `pipe_write()`, `pipeclose()`, `pipelock()`, `rman_await_resource()`, `root_mount_wait()`, `sb_lock()`, `sbwait()`, `sched_sync()`, `stopevent()`, `stopprofclock()`, `TAILQ_HEAD()`, `taskqueue_drain()`, `TQ_SLEEP()`, `transferlockers()`, `umtxq_busy()`, `umtxq_sleep()`, `umtxq_sleep_pi()`, `vfs_busy()`, `vfs_mount_destroy()`, `vfs_write_suspend()`, `vn_read()`, `vn_start_secondary_write()`, `vn_start_write()`, `vn_write_suspend_wait()`, `vnlru_proc()`, and `waitrunningbufspace()`.

Here is the call graph for this function:



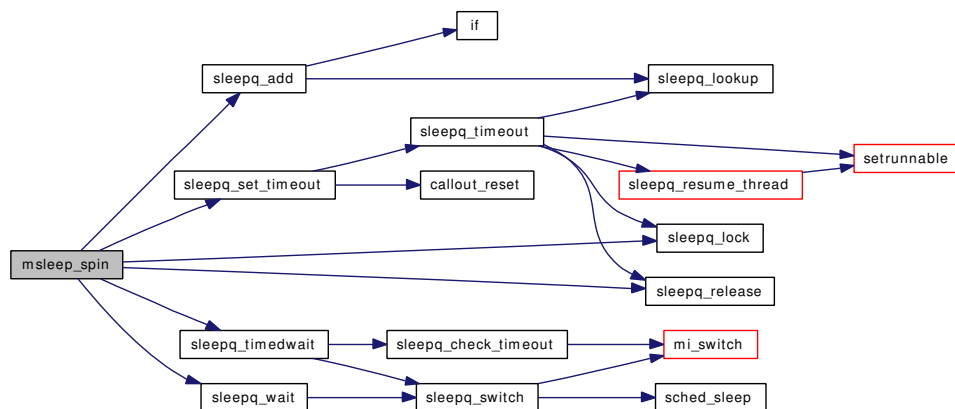
9.60.1.6 int msleep_spin (void * ident, struct mtx * mtx, const char * wmesg, int timo)

Definition at line 233 of file kern_synch.c.

References sleepq_add(), sleepq_lock(), sleepq_release(), sleepq_set_timeout(), sleepq_timedwait(), sleepq_wait(), and td.

Referenced by _callout_stop_safe(), taskqueue_drain(), and TQ_SLEEP().

Here is the call graph for this function:



9.60.1.7 int pause (char * wmesg, int timo) const

Definition at line 321 of file kern_synch.c.

References pause_wchan.

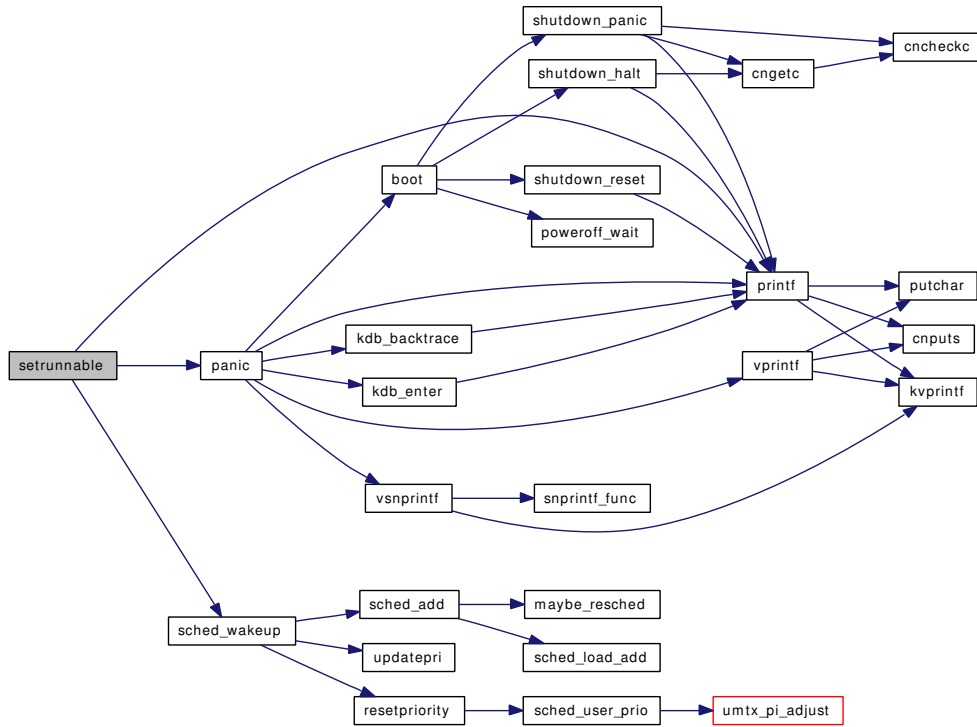
9.60.1.8 void setrunnable (struct thread * td)

Definition at line 475 of file kern_synch.c.

References panic(), printf(), sched_lock, and sched_wakeup().

Referenced by sleepq_resume_thread(), sleepq_timeout(), and thread_unsuspend_one().

Here is the call graph for this function:



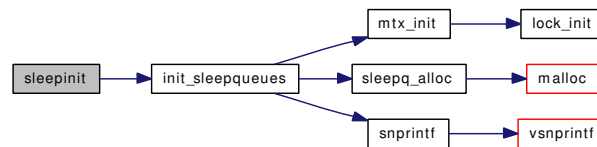
9.60.1.9 void sleepinit (void)

Definition at line 97 of file kern_synch.c.

References hogticks, hz, and init_sleepqueues().

Referenced by proc0_init().

Here is the call graph for this function:

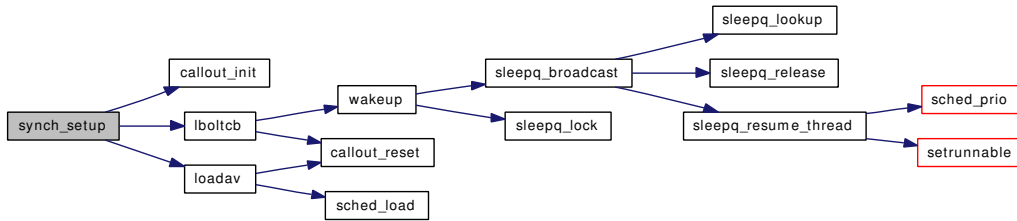


9.60.1.10 static void synch_setup (void * dummy) [static]

Definition at line 556 of file kern_synch.c.

References callout_init(), lbolt_callout, lboltcb(), loadav(), and loadav_callout.

Here is the call graph for this function:



9.60.1.11 SYSCTL_INT (_kern, OID_AUTO, fscale, CTLFLAG_RD, 0, FSCALE, "")

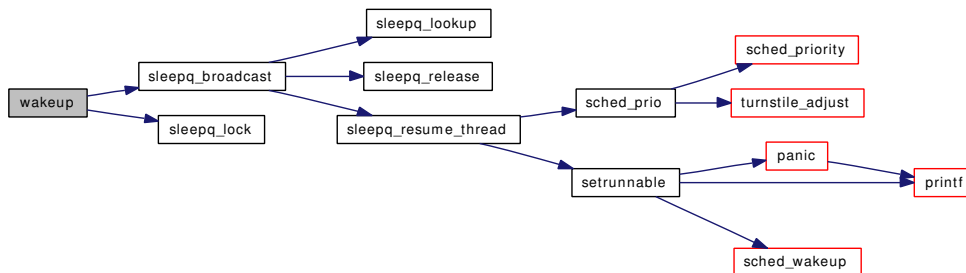
9.60.1.12 void wakeup (void * ident)

Definition at line 334 of file kern_synch.c.

References sleepq_broadcast(), and sleepq_lock().

Referenced by __mnt_vnode_first(), __mnt_vnode_markerfree(), _lockmgr(), acct(), acquire(), addupc_task(), aio_bio_done_notify(), aio_kick(), aio_kick_nowait(), ald_activate(), ald_daemon(), alq_flush(), bd_wakeup(), bdone(), biodone(), bufcountwakeup(), bufobj_wdrop(), bufspacewakeup(), bunpin(), childproc_jobstate(), closef(), config_intrhook_disestablish(), do_dup(), dounmount(), ether_poll_register(), exit1(), getnewvnode(), int_rman_deactivate_resource(), intr_event_add_handler(), ithread_execute_handlers(), itimer_leave(), kern_close(), kern_msgctl(), kern_msgrcv(), kern_semctl(), kern_sigaction(), kern_sigtimedwait(), kern_wait(), knote_fdclose(), kqueue_release(), kqueue_task(), kqueue_wakeup(), kse_wakeup(), kthread_exit(), kthread_resume(), kthread_suspend(), kthread_suspend_check(), lboltcb(), lf_wakelock(), logtimeout(), numdirtywakeup(), pipe_direct_write(), pipe_read(), pipe_write(), pipeclose(), pipeunlock(), ptcwakeup(), ptcwrite(), realitexpire(), root_mount_rel(), runningbufwakeup(), semexit_myhook(), shareunlock(), shmget_allocate_segment(), signotify(), softclock(), soisconnected(), soisdisconnected(), soisdisconnecting(), sowakeup(), stopevent(), taskqueue_run(), taskqueue_terminate(), tdsignal(), thr_wake(), transferlockers(), ttioctl(), ttwakeup(), ttwwakeup(), ttydrwaitwakeup(), ttygone(), ttymodem(), umtxq_signal(), umtxq_signal_thread(), unpgc(), vfs_write_resume(), vn_finished_secondary_write(), vn_finished_write(), vn_read(), and vnrlu_proc().

Here is the call graph for this function:



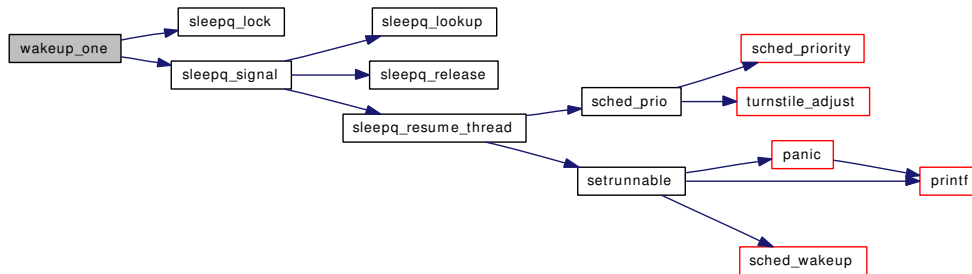
9.60.1.13 void wakeup_one (void * ident)

Definition at line 348 of file kern_synch.c.

References sleepq_lock(), and sleepq_signal().

Referenced by `_mqueue_rcv()`, `_mqueue_send()`, `soisconnected()`, `sonewconn()`, `taskqueue_thread_enqueue()`, `taskqueue_thread_loop()`, and `umtxq_unbusy()`.

Here is the call graph for this function:



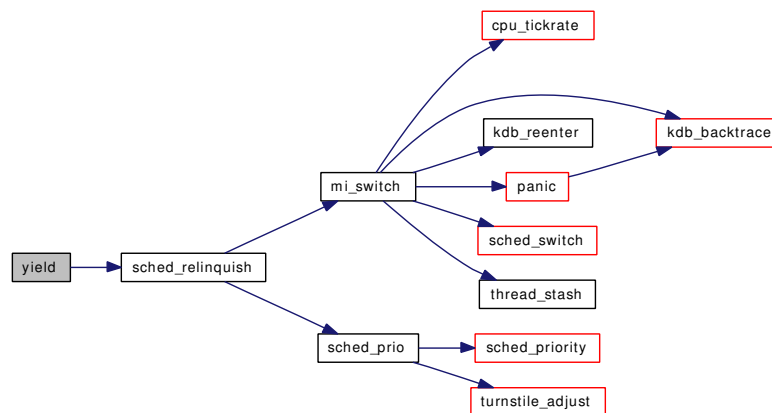
9.60.1.14 `int yield (struct thread * td, struct yield_args * uap)`

Definition at line 571 of file `kern_synch.c`.

References `Giant`, and `sched_relinquish()`.

Referenced by `vlrureclaim()`.

Here is the call graph for this function:



9.60.2 Variable Documentation

9.60.2.1 `int fscale __unused = FSCALE` [static]

Definition at line 90 of file `kern_synch.c`.

9.60.2.2 `struct loadavg averunnable`

Initial value:

```
{ {0, 0, 0}, FSCALE }
```

Definition at line 77 of file kern_synch.c.

Referenced by loadav(), schedcpu(), ttyinfo(), and updatepri().

9.60.2.3 `fixpt_t cexp[3]` [static]

Initial value:

```
{
    0.9200444146293232 * FSCALE,
    0.9834714538216174 * FSCALE,
    0.9944598480048967 * FSCALE,
}
```

Definition at line 83 of file kern_synch.c.

Referenced by loadav().

9.60.2.4 `int hogticks`

Definition at line 70 of file kern_synch.c.

Referenced by sched_setup(), sleepinit(), sysctl_kern_quantum(), and uiomove().

9.60.2.5 `int lbolt`

Definition at line 71 of file kern_synch.c.

Referenced by lboltcb(), msleep(), sched_sync(), speedup_syncer(), syncer_shutdown(), ttioctl(), ttread(), and ttwrite().

9.60.2.6 `struct callout lbolt_callout` [static]

Definition at line 75 of file kern_synch.c.

Referenced by lboltcb(), and synch_setup().

9.60.2.7 `struct callout loadav_callout` [static]

Definition at line 74 of file kern_synch.c.

Referenced by loadav(), and synch_setup().

9.60.2.8 `int pause_wchan` [static]

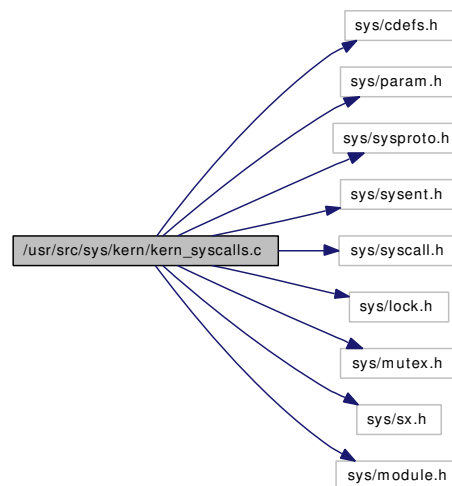
Definition at line 72 of file kern_synch.c.

Referenced by msleep(), and pause().

9.61 /usr/src/sys/kern/kern_syscalls.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/sysproto.h>
#include <sys/sysent.h>
#include <sys/syscall.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/module.h>
```

Include dependency graph for kern_syscalls.c:



Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_syscalls.c,v 1.12 2006/08/01 16:32:20 jhb Exp \$")
- [int lkmmosys](#) (struct thread *td, struct nosys_args *args)
- [int lkmressys](#) (struct thread *td, struct nosys_args *args)
- [int syscall_register](#) (int *offset, struct sysent *new_sysent, struct sysent *old_sysent)
- [int syscall_deregister](#) (int *offset, struct sysent *old_sysent)
- [int syscall_module_handler](#) (struct module *mod, int what, void *arg)

9.61.1 Function Documentation

9.61.1.1 [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_syscalls. c, v 1.12 2006/08/01 16:32:20 jhb Exp \$")

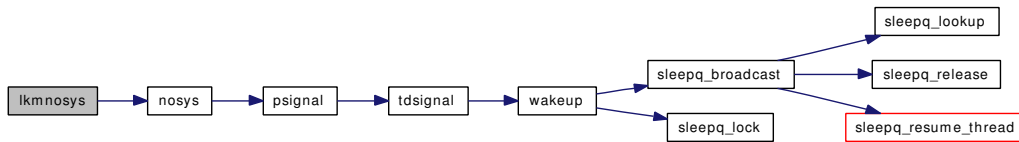
9.61.1.2 [int lkmmosys](#) (struct thread *td, struct nosys_args *args)

Definition at line 46 of file kern_syscalls.c.

References nosys().

Referenced by syscall_register().

Here is the call graph for this function:



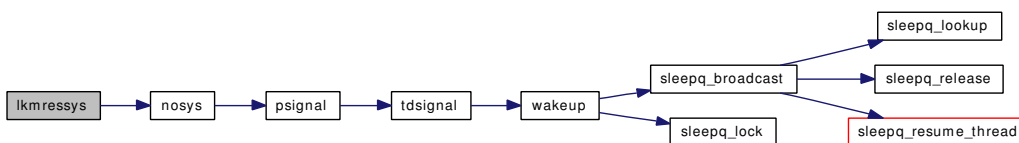
9.61.1.3 int lkmressys (struct thread * td, struct nosys_args * args)

Definition at line 52 of file kern_syscalls.c.

References nosys().

Referenced by syscall_register().

Here is the call graph for this function:



9.61.1.4 int syscall_deregister (int * offset, struct sysent * old_sysent)

Definition at line 82 of file kern_syscalls.c.

References sysent.

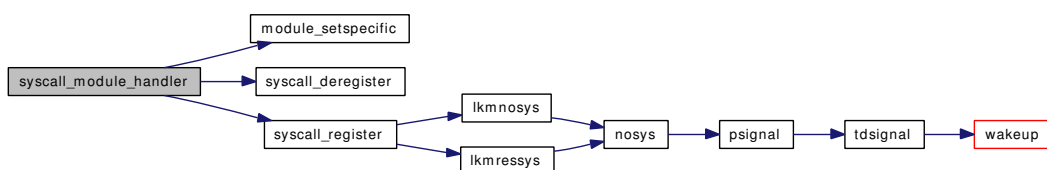
Referenced by syscall_module_handler().

9.61.1.5 int syscall_module_handler (struct module * mod, int what, void * arg)

Definition at line 90 of file kern_syscalls.c.

References module_setspecific(), syscall_deregister(), and syscall_register().

Here is the call graph for this function:



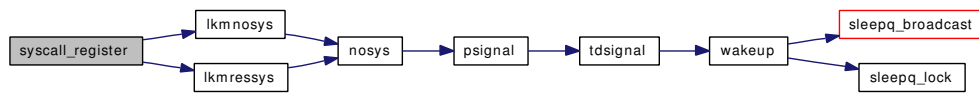
9.61.1.6 `int syscall_register (int * offset, struct sysent * new_sysent, struct sysent * old_sysent)`

Definition at line 58 of file kern_syscalls.c.

References `lkmnosys()`, `lkmressys()`, and `sysent`.

Referenced by `syscall_module_handler()`.

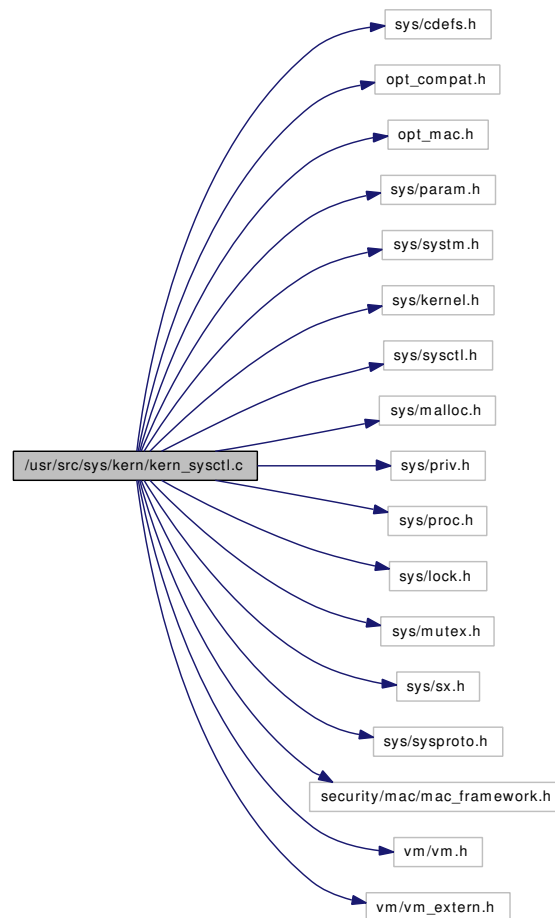
Here is the call graph for this function:



9.62 /usr/src/sys/kern/kern_sysctl.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/sysctl.h>
#include <sys/malloc.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/sysproto.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
```

Include dependency graph for kern_sysctl.c:



Data Structures

- struct [sysctl_args](#)

Defines

- #define [SYSCTL_LOCK\(\)](#) `sx_xlock(&sysctllock)`
- #define [SYSCTL_UNLOCK\(\)](#) `sx_xunlock(&sysctllock)`
- #define [SYSCTL_INIT\(\)](#) `sx_init(&sysctllock, "sysctl lock")`

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_sysctl.c,v 1.172 2006/11/06 13:42:01 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_SYSCTL,"sysctl","sysctl internal magic")
- static [MALLOC_DEFINE](#) (M_SYSCTLROID,"sysctloid","sysctl dynamic oids")
- static [MALLOC_DEFINE](#) (M_SYSCTLTMP,"sysctltmp","sysctl temp output buffer")
- static int [sysctl_root](#) (SYSCTL_HANDLER_ARGS)
- static struct sysctl_oid * [sysctl_find_oidname](#) (const char *name, struct sysctl_oid_list *list)
- void [sysctl_register_oid](#) (struct sysctl_oid *oidp)
- void [sysctl_unregister_oid](#) (struct sysctl_oid *oidp)

- int `sysctl_ctx_init` (struct `sysctl_ctx_list` *c)
- int `sysctl_ctx_free` (struct `sysctl_ctx_list` *clist)
- `sysctl_ctx_entry` * `sysctl_ctx_entry_add` (struct `sysctl_ctx_list` *clist, struct `sysctl_oid` *oidp)
- `sysctl_ctx_entry` * `sysctl_ctx_entry_find` (struct `sysctl_ctx_list` *clist, struct `sysctl_oid` *oidp)
- int `sysctl_ctx_entry_del` (struct `sysctl_ctx_list` *clist, struct `sysctl_oid` *oidp)
- int `sysctl_remove_oid` (struct `sysctl_oid` *oidp, int del, int recurse)
- `sysctl_oid` * `sysctl_add_oid` (struct `sysctl_ctx_list` *clist, struct `sysctl_oid_list` *parent, int number, const char *name, int kind, void *arg1, int arg2, int(*handler)(SYSCTL_HANDLER_ARGS), const char *fmt, const char *descr)
- int `sysctl_move_oid` (struct `sysctl_oid` *oid, struct `sysctl_oid_list` *parent)
- `SET_DECLARE` (`sysctl_set`, struct `sysctl_oid`)
- static void `sysctl_register_all` (void *arg)
- `SYSINIT` (`sysctl`, `SI_SUB_KMEM`, `SI_ORDER_ANY`, `sysctl_register_all`, 0)
- static int `sysctl_sysctl_name` (`SYSCTL_HANDLER_ARGS`)
- static `SYSCTL_NODE` (`_sysctl`, 1, name, `CTLFLAG_RD`, `sysctl_sysctl_name`, "")
- static int `sysctl_sysctl_next_ls` (struct `sysctl_oid_list` *lsp, int *name, u_int namelen, int *next, int *len, int level, struct `sysctl_oid` **oidpp)
- static int `sysctl_sysctl_next` (`SYSCTL_HANDLER_ARGS`)
- static `SYSCTL_NODE` (`_sysctl`, 2, next, `CTLFLAG_RD`, `sysctl_sysctl_next`, "")
- static int `name2oid` (char *name, int *oid, int *len, struct `sysctl_oid` **oidpp)
- static int `sysctl_sysctl_name2oid` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_sysctl`, 3, `name2oid`, `CTLFLAG_RW|CTLFLAG_ANYBODY`, 0, 0, `sysctl_sysctl_name2oid`, "I", "")
- static int `sysctl_sysctl_oidfmt` (`SYSCTL_HANDLER_ARGS`)
- static `SYSCTL_NODE` (`_sysctl`, 4, `oidfmt`, `CTLFLAG_RD`, `sysctl_sysctl_oidfmt`, "")
- static int `sysctl_sysctl_oiddescr` (`SYSCTL_HANDLER_ARGS`)
- static `SYSCTL_NODE` (`_sysctl`, 5, `oiddescr`, `CTLFLAG_RD`, `sysctl_sysctl_oiddescr`, "")
- int `sysctl_handle_int` (`SYSCTL_HANDLER_ARGS`)
- int `sysctl_msec_to_ticks` (`SYSCTL_HANDLER_ARGS`)
- int `sysctl_handle_long` (`SYSCTL_HANDLER_ARGS`)
- int `sysctl_handle_string` (`SYSCTL_HANDLER_ARGS`)
- int `sysctl_handle_opaque` (`SYSCTL_HANDLER_ARGS`)
- static int `sysctl_old_kernel` (struct `sysctl_req` *req, const void *p, size_t l)
- static int `sysctl_new_kernel` (struct `sysctl_req` *req, void *p, size_t l)
- int `kernel_sysctl` (struct thread *td, int *name, u_int namelen, void *old, size_t *oldlenp, void *new, size_t newlen, size_t *retval, int flags)
- int `kernel_sysctlbyname` (struct thread *td, char *name, void *old, size_t *oldlenp, void *new, size_t newlen, size_t *retval, int flags)
- static int `sysctl_old_user` (struct `sysctl_req` *req, const void *p, size_t l)
- static int `sysctl_new_user` (struct `sysctl_req` *req, void *p, size_t l)
- int `sysctl_wire_old_buffer` (struct `sysctl_req` *req, size_t len)
- int `sysctl_find_oid` (int *name, u_int namelen, struct `sysctl_oid` **noid, int *nindx, struct `sysctl_req` *req)
- int `__sysctl` (struct thread *td, struct `sysctl_args` *uap)
- int `userland_sysctl` (struct thread *td, int *name, u_int namelen, void *old, size_t *oldlenp, int inkernel, void *new, size_t newlen, size_t *retval, int flags)

Variables

- static struct sx `sysctllock`
- `sysctl_oid_list` `sysctl__children`

9.62.1 Define Documentation

9.62.1.1 #define SYSCTL_INIT() sx_init(&sysctllock, "sysctl lock")

Definition at line 72 of file kern_sysctl.c.

Referenced by sysctl_register_all().

9.62.1.2 #define SYSCTL_LOCK() sx_xlock(&sysctllock)

Definition at line 70 of file kern_sysctl.c.

Referenced by kernel_sysctl(), and userland_sysctl().

9.62.1.3 #define SYSCTL_UNLOCK() sx_xunlock(&sysctllock)

Definition at line 71 of file kern_sysctl.c.

Referenced by kernel_sysctl(), and userland_sysctl().

9.62.2 Function Documentation

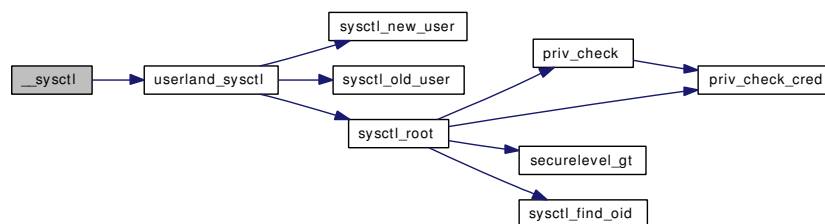
9.62.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_sysctl.c, v 1.172 2006/11/06 13:42:01 rwatson Exp \$")

9.62.2.2 int __sysctl (struct thread * td, struct sysctl_args * uap)

Definition at line 1302 of file kern_sysctl.c.

References Giant, sysctl_args::name, sysctl_args::namelen, sysctl_args::new, sysctl_args::newlen, sysctl_args::old, sysctl_args::oldlenp, and userland_sysctl().

Here is the call graph for this function:



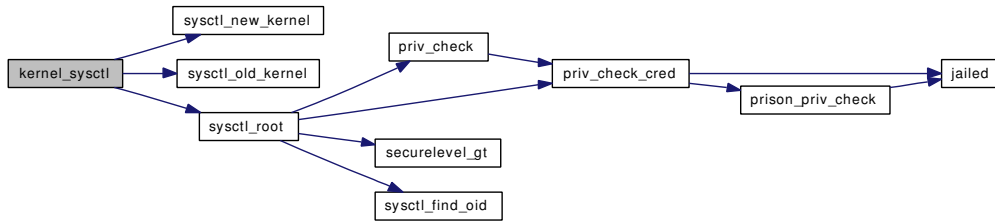
9.62.2.3 int kernel_sysctl (struct thread * td, int * name, u_int namelen, void * old, size_t * oldlenp, void * new, size_t newlen, size_t * retval, int flags)

Definition at line 1013 of file kern_sysctl.c.

References SYSCTL_LOCK, sysctl_new_kernel(), sysctl_old_kernel(), sysctl_root(), and SYSCTL_UNLOCK.

Referenced by kernel_sysctlbyname().

Here is the call graph for this function:

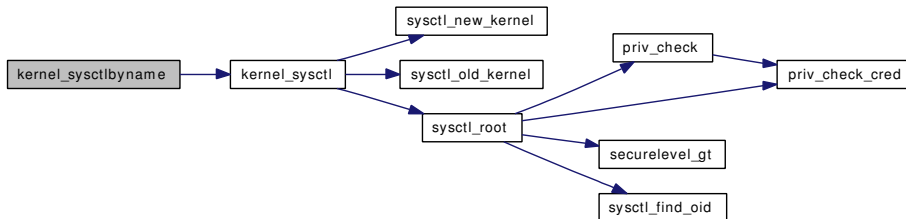


9.62.2.4 `int kernel_sysctlbyname(struct thread *td, char *name, void *old, size_t *oldlenp, void *new, size_t newlen, size_t *retval, int flags)`

Definition at line 1064 of file kern_sysctl.c.

References kernel_sysctl().

Here is the call graph for this function:



9.62.2.5 `static MALLOC_DEFINE(M_SYSCTLTMP, "sysctltmp", "sysctl temp output buffer")` [static]

9.62.2.6 `static MALLOC_DEFINE(M_SYSCTLROID, "sysctlroid", "sysctl dynamic oids")` [static]

9.62.2.7 `static MALLOC_DEFINE(M_SYSCTL, "sysctl", "sysctl internal magic")` [static]

9.62.2.8 `static int name2oid(char *name, int *oid, int *len, struct sysctl_oid **oidpp)` [static]

Definition at line 661 of file kern_sysctl.c.

References sysctl__children.

Referenced by sysctl_sysctl_name2oid().

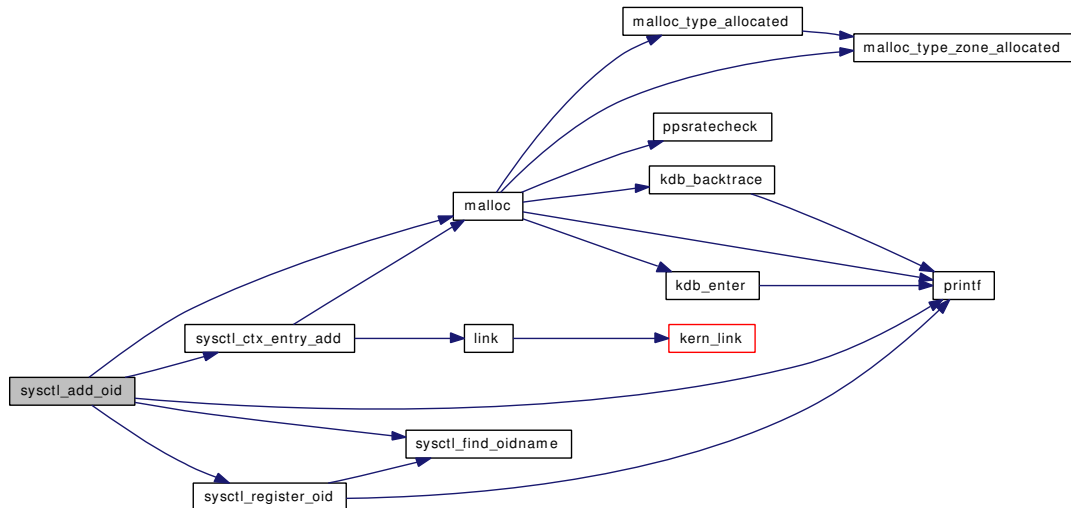
9.62.2.9 `SET_DECLARE(sysctl_set, struct sysctl_oid)`

9.62.2.10 `struct sysctl_oid* sysctl_add_oid(struct sysctl_ctx_list *clist, struct sysctl_oid_list *parent, int number, const char *name, int kind, void *arg1, int arg2, int(*) (SYSCTL_HANDLER_ARGS) handler, const char *fmt, const char *descr)`

Definition at line 356 of file kern_sysctl.c.

References malloc(), printf(), sysctl_ctx_entry_add(), sysctl_find_oidname(), and sysctl_register_oid().

Here is the call graph for this function:



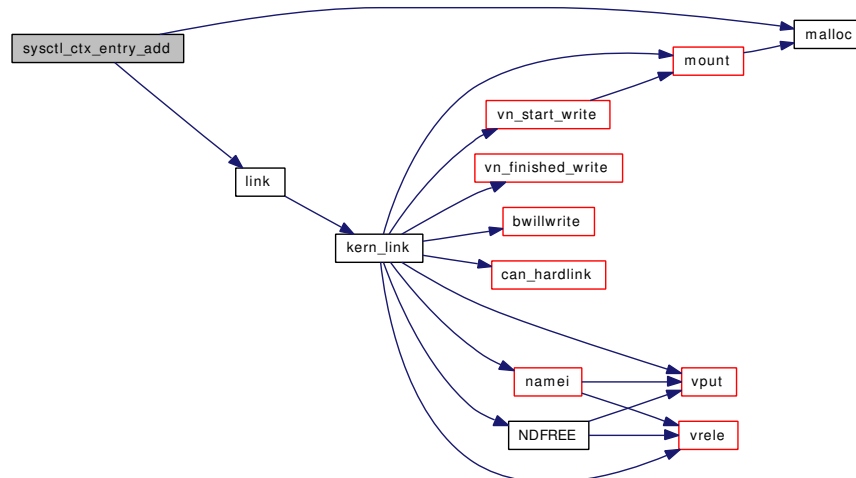
9.62.2.11 struct sysctl_ctx_entry* sysctl_ctx_entry_add (struct sysctl_ctx_list * *clist*, struct sysctl_oid * *oidp*)

Definition at line 245 of file kern_sysctl.c.

References link(), and malloc().

Referenced by sysctl_add_oid().

Here is the call graph for this function:

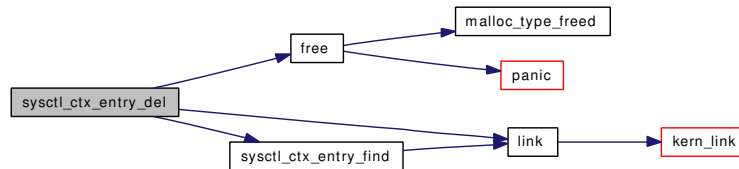


9.62.2.12 `int sysctl_ctx_entry_del (struct sysctl_ctx_list * clist, struct sysctl_oid * oidp)`

Definition at line 278 of file kern_sysctl.c.

References `free()`, `link()`, and `sysctl_ctx_entry_find()`.

Here is the call graph for this function:



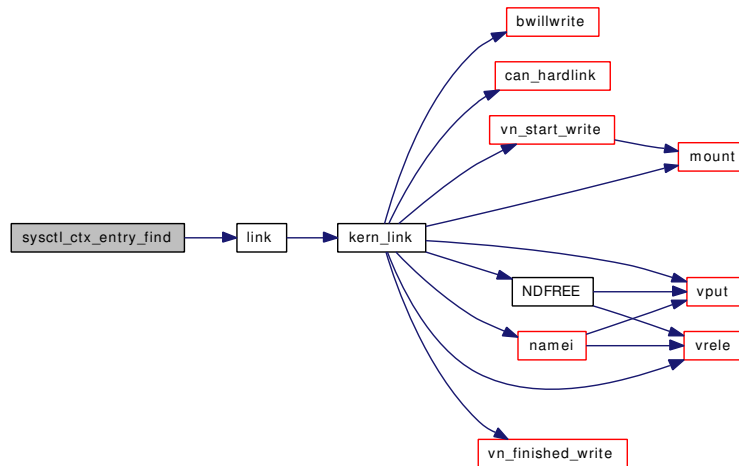
9.62.2.13 `struct sysctl_ctx_entry* sysctl_ctx_entry_find (struct sysctl_ctx_list * clist, struct sysctl_oid * oidp)`

Definition at line 259 of file kern_sysctl.c.

References `link()`.

Referenced by `sysctl_ctx_entry_del()`.

Here is the call graph for this function:



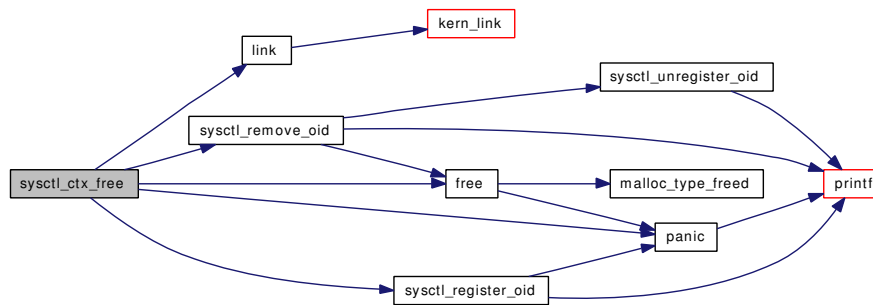
9.62.2.14 `int sysctl_ctx_free (struct sysctl_ctx_list * clist)`

Definition at line 197 of file kern_sysctl.c.

References `free()`, `link()`, `panic()`, `sysctl_register_oid()`, and `sysctl_remove_oid()`.

Referenced by `cpufreq_detach()`, and `device_sysctl_fini()`.

Here is the call graph for this function:



9.62.2.15 int sysctl_ctx_init (struct sysctl_ctx_list * c)

Definition at line 185 of file kern_sysctl.c.

Referenced by cpufreq_attach(), devclass_sysctl_init(), and device_sysctl_init().

9.62.2.16 int sysctl_find_oid (int * name, u_int namelen, struct sysctl_oid ** noid, int * nindx, struct sysctl_req * req)

Definition at line 1178 of file kern_sysctl.c.

References sysctl__children.

Referenced by sysctl_root(), sysctl_sysctl_oiddescr(), and sysctl_sysctl_oidfmt().

9.62.2.17 static struct sysctl_oid* sysctl_find_oidname (const char * name, struct sysctl_oid_list * list) [static]

Definition at line 79 of file kern_sysctl.c.

Referenced by sysctl_add_oid(), sysctl_move_oid(), and sysctl_register_oid().

9.62.2.18 int sysctl_handle_int (SYSCTL_HANDLER_ARGS)

Definition at line 805 of file kern_sysctl.c.

Referenced by cpufreq_curr_sysctl(), kdb_sysctl_enter(), kdb_sysctl_panic(), kdb_sysctl_trap(), kdb_sysctl_trap_code(), poll_burst_max_sysctl(), poll_each_burst_sysctl(), poll_switch(), reg_frac_sysctl(), sysctl_debug_ktr_clear(), sysctl_debug_witness_watch(), sysctl_devctl_disable(), sysctl_kern_consmute(), sysctl_kern_msgbuf_clear(), sysctl_kern_quantum(), sysctl_kern_randompid(), sysctl_kern_securelvl(), sysctl_kern_timecounter_freq(), sysctl_kern_timecounter_get(), sysctl_machdep_adjkerntz(), sysctl_maxsockets(), sysctl_msec_to_ticks(), sysctl_nmbclusters(), sysctl_somaxconn(), TAILQ_HEAD(), and user_frac_sysctl().

9.62.2.19 int sysctl_handle_long (SYSCTL_HANDLER_ARGS)

Definition at line 859 of file kern_sysctl.c.

Referenced by sysctl_handle_sb_max(), sysctl_hw_physmem(), sysctl_hw_realmem(), and sysctl_hw_usermem().

9.62.2.20 int sysctl_handle_opaque (SYSCTL_HANDLER_ARGS)

Definition at line 944 of file kern_sysctl.c.

Referenced by ntp_sysctl(), sysctl_intrcnt(), sysctl_intrnames(), sysctl_kern_clockrate(), and sysctl_kern_msgbuf().

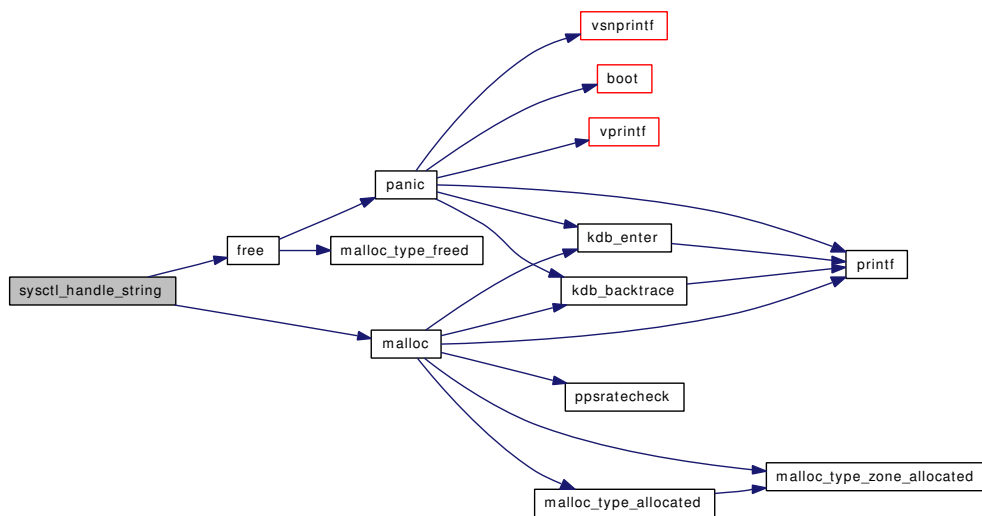
9.62.2.21 int sysctl_handle_string (SYSCTL_HANDLER_ARGS)

Definition at line 902 of file kern_sysctl.c.

References free(), and malloc().

Referenced by cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), kdb_sysctl_available(), kdb_sysctl_current(), sysctl_hostname(), sysctl_kern_console(), sysctl_kern_proc_sv_name(), and sysctl_kern_timecounter_hardware().

Here is the call graph for this function:

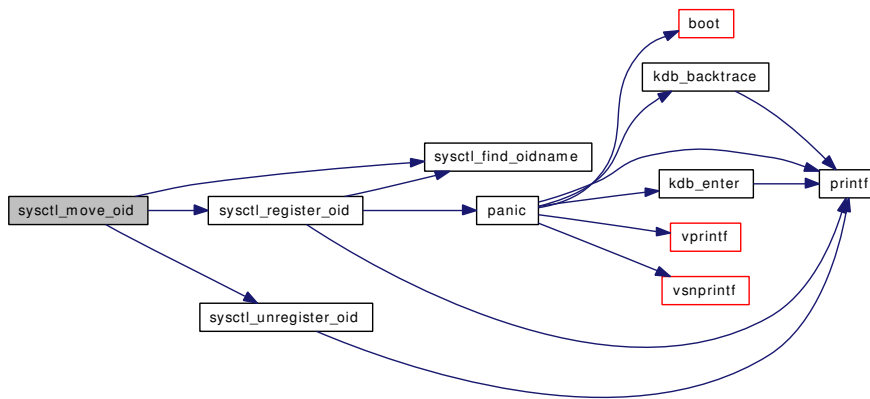


9.62.2.22 int sysctl_move_oid (struct sysctl_oid * oid, struct sysctl_oid_list * parent)

Definition at line 421 of file kern_sysctl.c.

References sysctl_find_oidname(), sysctl_register_oid(), and sysctl_unregister_oid().

Here is the call graph for this function:



9.62.2.23 int sysctl_msec_to_ticks (SYSCTL_HANDLER_ARGS)

Definition at line 834 of file kern_sysctl.c.

References `hz`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.62.2.24 static int sysctl_new_kernel (struct sysctl_req * req, void * p, size_t l) [static]

Definition at line 1001 of file kern_sysctl.c.

Referenced by `kernel_sysctl()`.

9.62.2.25 static int sysctl_new_user (struct sysctl_req * req, void * p, size_t l) [static]

Definition at line 1123 of file kern_sysctl.c.

Referenced by `userland_sysctl()`.

9.62.2.26 `static SYSCTL_NODE (_sysctl, 5, oiddescr, CTLFLAG_RD, sysctl_sysctl_oiddescr, "")`
`[static]`

9.62.2.27 `static SYSCTL_NODE (_sysctl, 4, oidfmt, CTLFLAG_RD, sysctl_sysctl_oidfmt, "")`
`[static]`

9.62.2.28 `static SYSCTL_NODE (_sysctl, 2, next, CTLFLAG_RD, sysctl_sysctl_next, "")`
`[static]`

9.62.2.29 `static SYSCTL_NODE (_sysctl, 1, name, CTLFLAG_RD, sysctl_sysctl_name, "")`
`[static]`

9.62.2.30 `static int sysctl_old_kernel (struct sysctl_req * req, const void * p, size_t l) [static]`

Definition at line 980 of file kern_sysctl.c.

Referenced by kernel_sysctl().

9.62.2.31 `static int sysctl_old_user (struct sysctl_req * req, const void * p, size_t l) [static]`

Definition at line 1089 of file kern_sysctl.c.

Referenced by sysctl_wire_old_buffer(), and userland_sysctl().

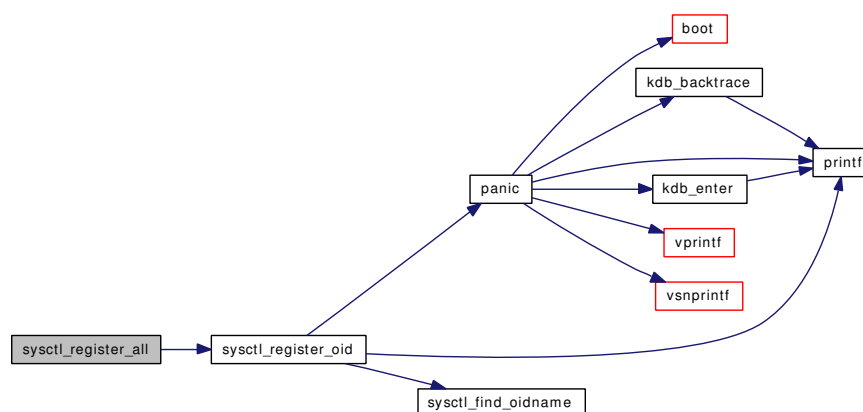
9.62.2.32 `SYSCTL_PROC (_sysctl, 3, name2oid, CTLFLAG_RW|CTLFLAG_ANYBODY, 0, 0, sysctl_sysctl_name2oid, "I", "")`

9.62.2.33 `static void sysctl_register_all (void * arg) [static]`

Definition at line 443 of file kern_sysctl.c.

References SYSCTL_INIT, and sysctl_register_oid().

Here is the call graph for this function:



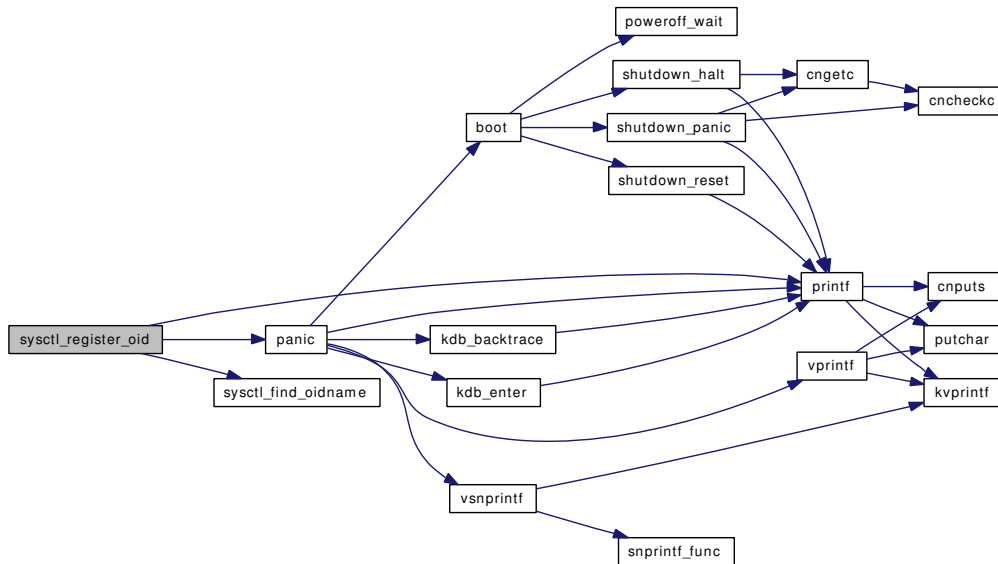
9.62.2.34 `void sysctl_register_oid (struct sysctl_oid * oidp)`

Definition at line 98 of file kern_sysctl.c.

References panic(), printf(), and sysctl_find_oidname().

Referenced by linker_file_register_sysctls(), sysctl_add_oid(), sysctl_ctx_free(), sysctl_move_oid(), sysctl_register_all(), and vfs_register().

Here is the call graph for this function:



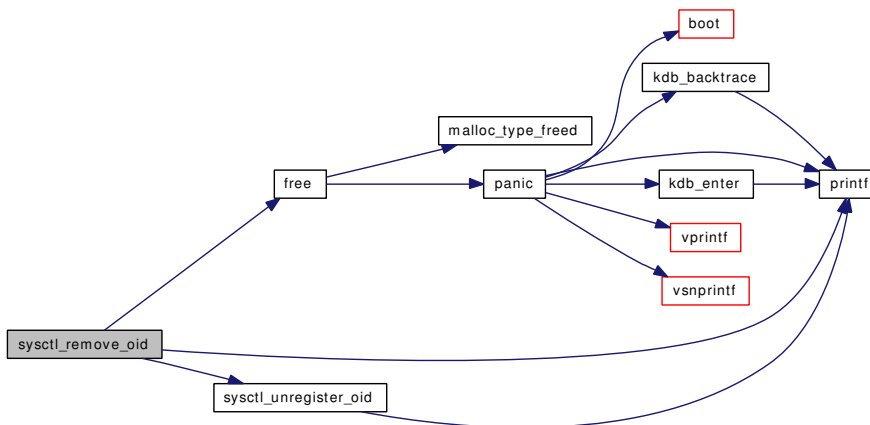
9.62.2.35 int sysctl_remove_oid (struct sysctl_oid * oidp, int del, int recurse)

Definition at line 300 of file kern_sysctl.c.

References free(), printf(), and sysctl_unregister_oid().

Referenced by sysctl_ctx_free().

Here is the call graph for this function:



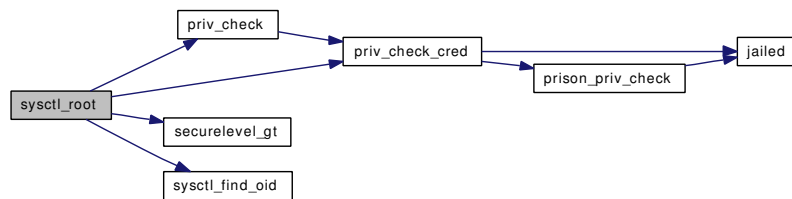
9.62.2.36 `static int sysctl_root (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 1222 of file kern_sysctl.c.

References `priv_check()`, `priv_check_cred()`, `securelevel_gt()`, and `sysctl_find_oid()`.

Referenced by `kernel_sysctl()`, and `userland_sysctl()`.

Here is the call graph for this function:

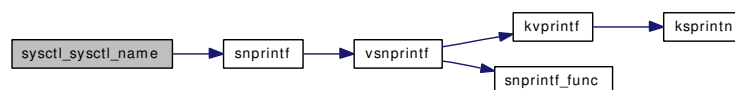


9.62.2.37 `static int sysctl_sysctl_name (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 528 of file kern_sysctl.c.

References `buf`, `snprintf()`, and `sysctl__children`.

Here is the call graph for this function:

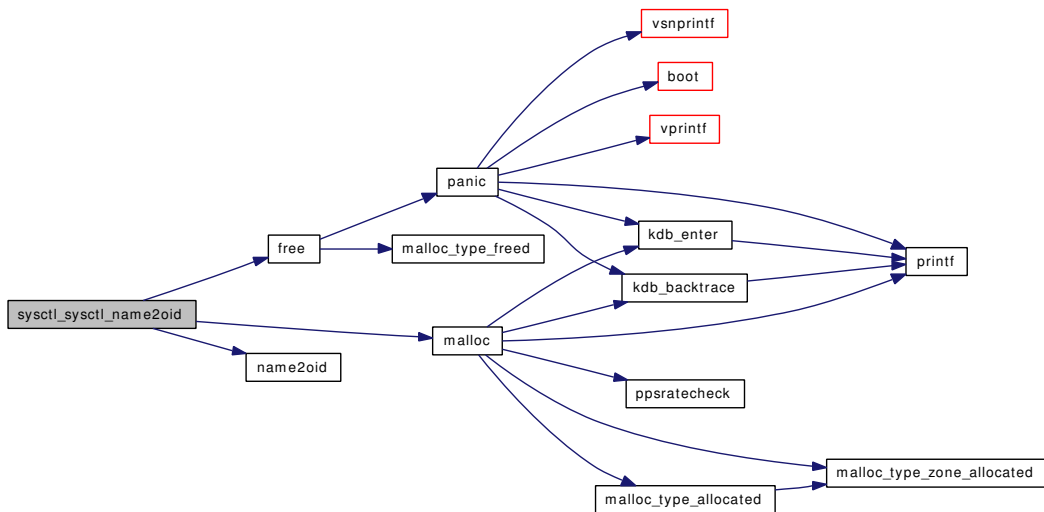


9.62.2.38 `static int sysctl_sysctl_name2oid (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 718 of file kern_sysctl.c.

References `free()`, `malloc()`, and `name2oid()`.

Here is the call graph for this function:

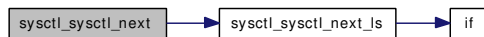


9.62.2.39 static int sysctl_sysctl_next (SYSCTL_HANDLER_ARGS) [static]

Definition at line 642 of file kern_sysctl.c.

References sysctl__children, and sysctl_sysctl_next_ls().

Here is the call graph for this function:



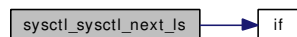
9.62.2.40 static int sysctl_sysctl_next_ls (struct sysctl_oid_list * lsp, int * name, u_int namelen, int * next, int * len, int level, struct sysctl_oid ** oidpp) [static]

Definition at line 583 of file kern_sysctl.c.

References if().

Referenced by sysctl_sysctl_next().

Here is the call graph for this function:

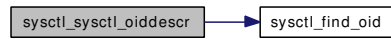


9.62.2.41 static int sysctl_sysctl_oiddescr (SYSCTL_HANDLER_ARGS) [static]

Definition at line 776 of file kern_sysctl.c.

References sysctl_find_oid().

Here is the call graph for this function:



9.62.2.42 `static int sysctl_sysctl_oidfmt (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 754 of file kern_sysctl.c.

References `sysctl_find_oid()`.

Here is the call graph for this function:



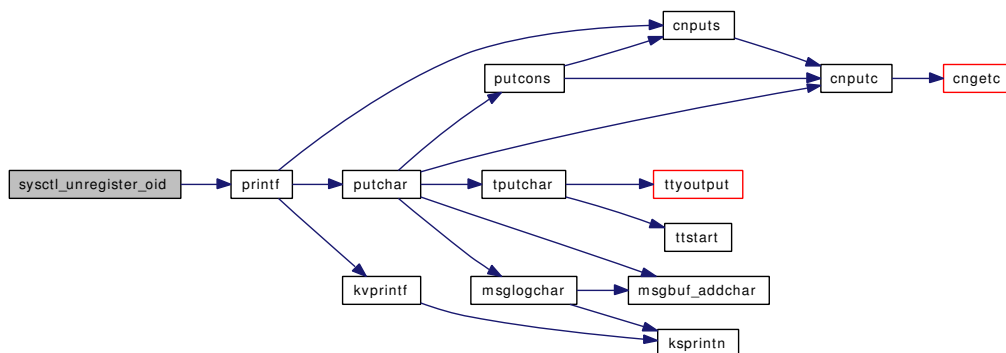
9.62.2.43 `void sysctl_unregister_oid (struct sysctl_oid * oidp)`

Definition at line 155 of file kern_sysctl.c.

References `printf()`.

Referenced by `linker_file_unregister_sysctls()`, `sysctl_move_oid()`, `sysctl_remove_oid()`, and `vfs_register()`.

Here is the call graph for this function:



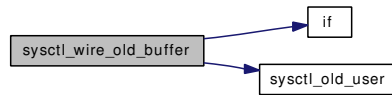
9.62.2.44 `int sysctl_wire_old_buffer (struct sysctl_req * req, size_t len)`

Definition at line 1143 of file kern_sysctl.c.

References `dummy`, `if()`, `ret`, and `sysctl_old_user()`.

Referenced by `kdb_sysctl_enter()`, `kdb_sysctl_panic()`, `kdb_sysctl_trap()`, `kdb_sysctl_trap_code()`, `sysctl_kern_file()`, `sysctl_kern_function_list()`, `sysctl_kern_proc()`, and `sysctl_kern_randompid()`.

Here is the call graph for this function:



9.62.2.45 SYSINIT (sysctl, SI_SUB_KMEM, SI_ORDER_ANY, sysctl_register_all, 0)

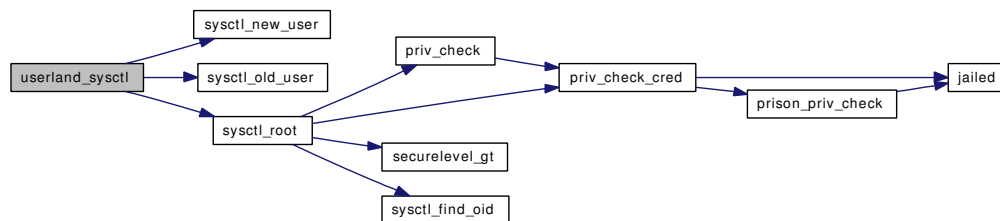
9.62.2.46 int userland_sysctl (struct thread * td, int * name, u_int namelen, void * old, size_t * oldlenp, int inkernel, void * new, size_t newlen, size_t * retval, int flags)

Definition at line 1336 of file kern_sysctl.c.

References SYSCTL_LOCK, sysctl_new_user(), sysctl_old_user(), sysctl_root(), and SYSCTL_UNLOCK.

Referenced by __sysctl(), and uname().

Here is the call graph for this function:



9.62.3 Variable Documentation

9.62.3.1 struct sysctl_oid_list sysctl_children

Definition at line 76 of file kern_sysctl.c.

Referenced by name2oid(), sysctl_find_oid(), sysctl_sysctl_name(), and sysctl_sysctl_next().

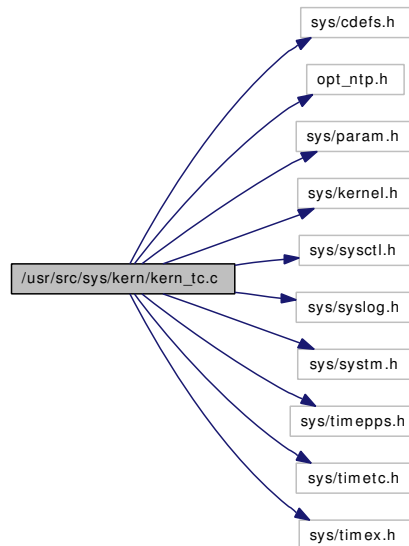
9.62.3.2 struct sx sysctllock [static]

Definition at line 68 of file kern_sysctl.c.

9.63 /usr/src/sys/kern/kern_tc.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ntp.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/sysctl.h>
#include <sys/syslog.h>
#include <sys/system.h>
#include <sys/timepps.h>
#include <sys/timetc.h>
#include <sys/timex.h>
```

Include dependency graph for kern_tc.c:



Data Structures

- struct [timehands](#)

Defines

- #define [LARGE_STEP](#) 200
- #define [TC_STATS](#)(foo)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_tc.c,v 1.177 2006/08/04 07:56:35 yar Exp \$")
- static u_int [dummy_get_timecount](#) (struct [timecounter](#) *tc)

- static int `sysctl_kern_boottime` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_kern`, `KERN_BOOTTIME`, `boottime`, `CTLTYPE_STRUCT|CTLFLAG_RD`, `NULL`, `0`, `sysctl_kern_boottime`, "S,timeval", "System boottime")
- `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `timecounter`, `CTLFLAG_RW`, `0`, "")
- `SYSCTL_NODE` (`_kern_timecounter`, `OID_AUTO`, `tc`, `CTLFLAG_RW`, `0`, "")
- `SYSCTL_INT` (`_kern_timecounter`, `OID_AUTO`, `stepwarnings`, `CTLFLAG_-RW,×tepwarnings`, `0`, "")
- `TC_STATS` (`nbinuptime`)
- `TC_STATS` (`nnanouptime`)
- `TC_STATS` (`nmicrouptime`)
- `TC_STATS` (`nbintime`)
- `TC_STATS` (`nnanotime`)
- `TC_STATS` (`nmicrotime`)
- `TC_STATS` (`ngetbinuptime`)
- `TC_STATS` (`ngetnanouptime`)
- `TC_STATS` (`ngetmicrouptime`)
- `TC_STATS` (`ngetbintime`)
- `TC_STATS` (`ngetnanotime`)
- `TC_STATS` (`ngetmicrotime`)
- `TC_STATS` (`nsetclock`)
- static void `tc_windup` (void)
- static void `cpu_tick_calibrate` (int)
- static int `sysctl_kern_timecounter_get` (SYSCTL_HANDLER_ARGS)
- static int `sysctl_kern_timecounter_freq` (SYSCTL_HANDLER_ARGS)
- static `__inline` `u_int tc_delta` (struct `timehands` *th)
- void `binuptime` (struct `bintime` *bt)
- void `nanouptime` (struct `timespec` *tsp)
- void `microuptime` (struct `timeval` *tvp)
- void `bintime` (struct `bintime` *bt)
- void `nanotime` (struct `timespec` *tsp)
- void `microtime` (struct `timeval` *tvp)
- void `getbinuptime` (struct `bintime` *bt)
- void `getnanouptime` (struct `timespec` *tsp)
- void `getmicrouptime` (struct `timeval` *tvp)
- void `getbintime` (struct `bintime` *bt)
- void `getnanotime` (struct `timespec` *tsp)
- void `getmicrotime` (struct `timeval` *tvp)
- void `tc_init` (struct `timecounter` *tc)
- `u_int64_t tc_getfrequency` (void)
- void `tc_setclock` (struct `timespec` *ts)
- static int `sysctl_kern_timecounter_hardware` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_kern_timecounter`, `OID_AUTO`, `hardware`, `CTLTYPE_STRING|CTLFLAG_-RW`, `0`, `0`, `sysctl_kern_timecounter_hardware`, "A", "")
- static int `sysctl_kern_timecounter_choice` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (`_kern_timecounter`, `OID_AUTO`, `choice`, `CTLTYPE_STRING|CTLFLAG_RD`, `0`, `0`, `sysctl_kern_timecounter_choice`, "A", "")
- int `pps_ioctl` (`u_long` cmd, `caddr_t` data, struct `pps_state` *pps)
- void `pps_init` (struct `pps_state` *pps)
- void `pps_capture` (struct `pps_state` *pps)
- void `pps_event` (struct `pps_state` *pps, int event)

- `SYSCALL_INT` (`_kern_timecounter`, `OID_AUTO`, `tick`, `CTLFLAG_RD`, `&tc_tick`, `0`, `""`)
- void `tc_ticktock` (void)
- static void `inittimecounter` (void *`dummy`)
- static uint64_t `tc_cpu_ticks` (void)
- void `set_cputicker` (`cpu_tick_f` *`func`, uint64_t `freq`, unsigned var)
- uint64_t `cpu_tickrate` (void)
- uint64_t `cputick2usec` (uint64_t `tick`)

Variables

- static struct `timecounter` `dummy_timecounter`
- static struct `timehands` `th0`
- static struct `timehands` `th9` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th0`}
- static struct `timehands` `th8` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th9`}
- static struct `timehands` `th7` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th8`}
- static struct `timehands` `th6` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th7`}
- static struct `timehands` `th5` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th6`}
- static struct `timehands` `th4` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th5`}
- static struct `timehands` `th3` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th4`}
- static struct `timehands` `th2` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th3`}
- static struct `timehands` `th1` = { `NULL`, `0`, `0`, `0`, {`0`, `0`}, {`0`, `0`}, {`0`, `0`}, `0`, `&th2`}
- static struct `timehands` `th0`
- static struct `timehands` *volatile `timehands` = `&th0`
- `timecounter` * `timecounter` = `&dummy_timecounter`
- static struct `timecounter` * `timecounters` = `&dummy_timecounter`
- time_t `time_second` = 1
- time_t `time_uptime` = 1
- static struct bintime `boottimebin`
- timeval `boottime`
- static int `timestepwarnings`
- static int `tc_tick`
- static int `cpu_tick_variable`
- static uint64_t `cpu_tick_frequency`
- `cpu_tick_f` * `cpu_ticks` = `tc_cpu_ticks`

9.63.1 Define Documentation

9.63.1.1 #define LARGE_STEP 200

Definition at line 30 of file `kern_tc.c`.

Referenced by `tc_windup()`.

9.63.1.2 #define TC_STATS(foo)

Value:

```
static u_int foo; \
    SYSCALL_UINT(_kern_timecounter, OID_AUTO, foo, CTLFLAG_RD, &foo, 0, ""); \
    struct __hack
```

Definition at line 106 of file `kern_tc.c`.

9.63.2 Function Documentation

9.63.2.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_tc.c, v 1.177 2006/08/04 07:56:35 yar Exp \$")

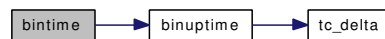
9.63.2.2 `void bintime (struct bintime * bt)`

Definition at line 213 of file kern_tc.c.

References `binuptime()`.

Referenced by `cpu_tick_calibrate()`, `devstat_end_transaction()`, `init_va_filerev()`, `microtime()`, `microuptime()`, `nanotime()`, `nanouptime()`, `pps_event()`, `sigexit()`, `softclock()`, `tc_setclock()`, `tc_windup()`, and `uuid_time()`.

Here is the call graph for this function:



9.63.2.3 `void binuptime (struct bintime * bt)`

Definition at line 178 of file kern_tc.c.

References `tc_delta()`, `timehands::th_generation`, `timehands::th_offset`, `timehands::th_scale`, and `timehands`.

Referenced by `bintime()`, `devstat_add_entry()`, `devstat_end_transaction()`, `devstat_new_entry()`, `devstat_start_transaction()`, `devstat_start_transaction_bio()`, `microuptime()`, `nanouptime()`, `softclock()`, and `tc_setclock()`.

Here is the call graph for this function:



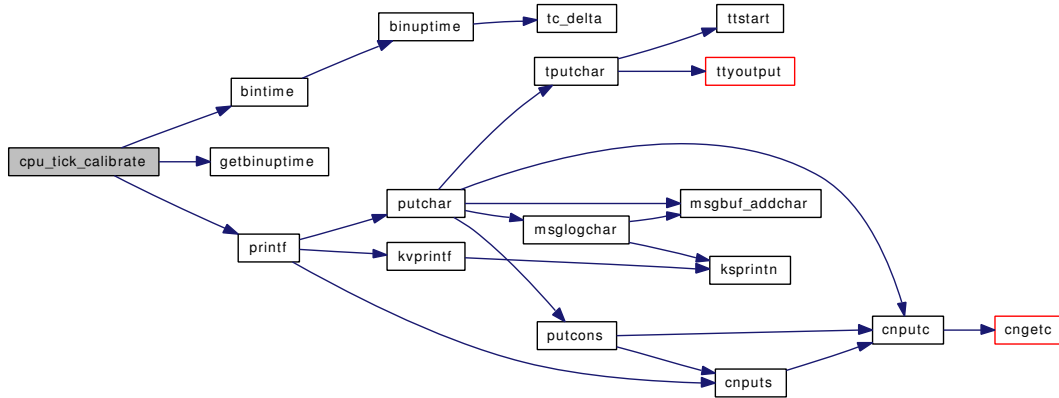
9.63.2.4 `static void cpu_tick_calibrate (int) [static]`

Definition at line 868 of file kern_tc.c.

References `bintime()`, `bootverbose`, `cpu_tick_frequency`, `cpu_tick_variable`, `cpu_ticks`, `getbinuptime()`, and `printf()`.

Referenced by `tc_setclock()`, and `tc_ticktock()`.

Here is the call graph for this function:



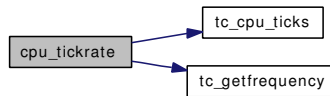
9.63.2.5 uint64_t cpu_tickrate (void)

Definition at line 950 of file kern_tc.c.

References `cpu_tick_frequency`, `cpu_ticks`, `tc_cpu_ticks()`, and `tc_getfrequency()`.

Referenced by `ast()`, `cputick2usec()`, and `mi_switch()`.

Here is the call graph for this function:



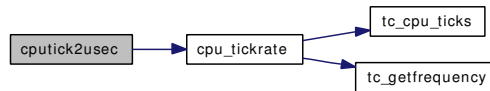
9.63.2.6 uint64_t cputick2usec (uint64_t tick)

Definition at line 969 of file kern_tc.c.

References `cpu_tickrate()`.

Referenced by `calcrul()`, `fill_kinfo_proc_only()`, and `sched_timestamp()`.

Here is the call graph for this function:



9.63.2.7 static u_int dummy_get_timecount (struct timecounter * tc) [static]

Definition at line 39 of file kern_tc.c.

9.63.2.8 void getbintime (struct bintime * bt)

Definition at line 284 of file kern_tc.c.

References `timehands::th_generation`, `timehands::th_offset`, and `timehands`.

Referenced by `sigexit()`.

9.63.2.9 void `getbinuptime` (`struct bintime * bt`)

Definition at line 242 of file `kern_tc.c`.

References `timehands::th_generation`, `timehands::th_offset`, and `timehands`.

Referenced by `cpu_tick_calibrate()`, and `init_va_filerev()`.

9.63.2.10 void `getmicrotime` (`struct timeval * tvp`)

Definition at line 313 of file `kern_tc.c`.

References `timehands::th_generation`, `timehands::th_microtime`, and `timehands`.

Referenced by `tread()`.

9.63.2.11 void `getmicrouptime` (`struct timeval * tvp`)

Definition at line 270 of file `kern_tc.c`.

References `timehands::th_generation`, `timehands::th_offset`, and `timehands`.

Referenced by `kern_getitimer()`, `kern_select()`, `kern_setitimer()`, `kqueue_scan()`, `poll()`, `ratecheck()`, and `realitexpire()`.

9.63.2.12 void `getnanotime` (`struct timespec * tsp`)

Definition at line 299 of file `kern_tc.c`.

References `timehands::th_generation`, `timehands::th_nanotime`, and `timehands`.

Referenced by `kern_clock_gettime()`, `kern_sem_wait()`, `mqfs_create_node()`, `mqueue_receive()`, `mqueue_send()`, `realtimer_clocktime()`, `resettodr()`, and `vfs_timestamp()`.

9.63.2.13 void `getnanouptime` (`struct timespec * tsp`)

Definition at line 256 of file `kern_tc.c`.

References `timehands::th_generation`, `timehands::th_offset`, and `timehands`.

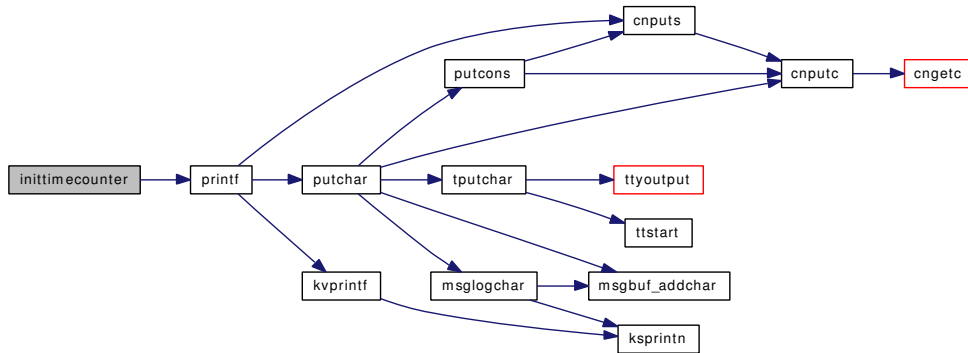
Referenced by `do_cv_wait()`, `do_lock_umtx()`, `do_lock_umutex()`, `do_wait()`, `kern_clock_gettime()`, `kern_nanosleep()`, `kern_sigtimedwait()`, `print_uptime()`, and `realtimer_clocktime()`.

9.63.2.14 static void `inittimecounter` (`void * dummy`) [`static`]

Definition at line 812 of file `kern_tc.c`.

References `hz`, and `printf()`.

Here is the call graph for this function:



9.63.2.15 void microtime (struct timeval * tvp)

Definition at line 232 of file kern_tc.c.

References bintime().

Referenced by gettimeofday(), getutimes(), settime(), unp_internalize(), and vfs_timestamp().

Here is the call graph for this function:



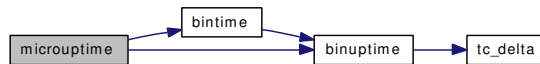
9.63.2.16 void microuptime (struct timeval * tvp)

Definition at line 203 of file kern_tc.c.

References bintime(), and binuptime().

Referenced by acct_process(), fork1(), hardclock_device_poll(), netisr_poll(), netisr_pollmore(), and proc0_post().

Here is the call graph for this function:



9.63.2.17 void nanotime (struct timespec * tsp)

Definition at line 222 of file kern_tc.c.

References bintime().

Referenced by kern_clock_gettime(), ntp_gettime1(), proc0_post(), tc_setclock(), and vfs_timestamp().

Here is the call graph for this function:



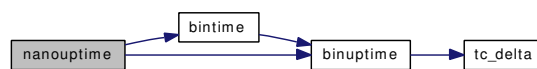
9.63.2.18 void nanouptime (struct timespec * tsp)

Definition at line 193 of file kern_tc.c.

References bintime(), and binuptime().

Referenced by kern_clock_gettime().

Here is the call graph for this function:



9.63.2.19 void pps_capture (struct pps_state * pps)

Definition at line 683 of file kern_tc.c.

References timehands::th_counter, timehands::th_generation, and timehands.

9.63.2.20 void pps_event (struct pps_state * pps, int event)

Definition at line 697 of file kern_tc.c.

References bintime().

Here is the call graph for this function:



9.63.2.21 void pps_init (struct pps_state * pps)

Definition at line 673 of file kern_tc.c.

9.63.2.22 int pps_ioctl (u_long cmd, caddr_t data, struct pps_state * pps)

Definition at line 615 of file kern_tc.c.

Referenced by ttioctl().

9.63.2.23 void set_cpufreq (cpu_tick_f * func, uint64_t freq, unsigned var)

Definition at line 937 of file kern_tc.c.

References cpu_tick_frequency, cpu_tick_variable, cpu_ticks, and tc_cpu_ticks().

Here is the call graph for this function:



9.63.2.24 `SYSCALL_INT (_kern_timecounter, OID_AUTO, tick, CTLFLAG_RD, &tc_tick, 0, "")`

9.63.2.25 `SYSCALL_INT (_kern_timecounter, OID_AUTO, stepwarnings, CTLFLAG_RW, ×tepwarnings, 0, "")`

9.63.2.26 `static int sysctl_kern_boottime (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 123 of file kern_tc.c.

9.63.2.27 `static int sysctl_kern_timecounter_choice (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 590 of file kern_tc.c.

References buf, and sprintf().

Here is the call graph for this function:



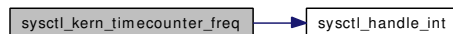
9.63.2.28 `static int sysctl_kern_timecounter_freq (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 148 of file kern_tc.c.

References sysctl_handle_int().

Referenced by tc_init().

Here is the call graph for this function:



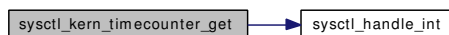
9.63.2.29 `static int sysctl_kern_timecounter_get (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 138 of file kern_tc.c.

References sysctl_handle_int().

Referenced by tc_init().

Here is the call graph for this function:

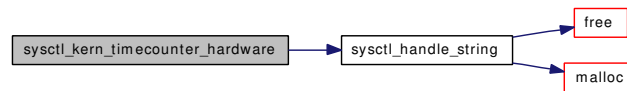


9.63.2.30 `static int sysctl_kern_timecounter_hardware (SYSCTL_HANDLER_ARGS)` `[static]`

Definition at line 557 of file kern_tc.c.

References `sysctl_handle_string()`.

Here is the call graph for this function:



9.63.2.31 `SYSCTL_NODE (_kern_timecounter, OID_AUTO, tc, CTLFLAG_RW, 0, "")`

9.63.2.32 `SYSCTL_NODE (_kern, OID_AUTO, timecounter, CTLFLAG_RW, 0, "")`

9.63.2.33 `SYSCTL_PROC (_kern_timecounter, OID_AUTO, choice, CTLTYPE_STRING|CTLFLAG_RD, 0, 0, sysctl_kern_timecounter_choice, "A", "")`

9.63.2.34 `SYSCTL_PROC (_kern_timecounter, OID_AUTO, hardware, CTLTYPE_STRING|CTLFLAG_RW, 0, 0, sysctl_kern_timecounter_hardware, "A", "")`

9.63.2.35 `SYSCTL_PROC (_kern, KERN_BOOTTIME, boottime, CTLTYPE_STRUCT|CTLFLAG_RD, NULL, 0, sysctl_kern_boottime, "S, timeval", "System boottime")`

9.63.2.36 `static uint64_t tc_cpu_ticks (void) [static]`

Definition at line 844 of file kern_tc.c.

References `timehands::th_counter`, and `timehands`.

Referenced by `cpu_tickrate()`, and `set_cputicker()`.

9.63.2.37 `static __inline u_int tc_delta (struct timehands * th) [static]`

Definition at line 162 of file kern_tc.c.

References `timehands::th_counter`, and `timehands::th_offset_count`.

Referenced by `binuptime()`, and `tc_windup()`.

9.63.2.38 `u_int64_t tc_getfrequency (void)`

Definition at line 391 of file kern_tc.c.

References `timehands::th_counter`, and `timehands`.

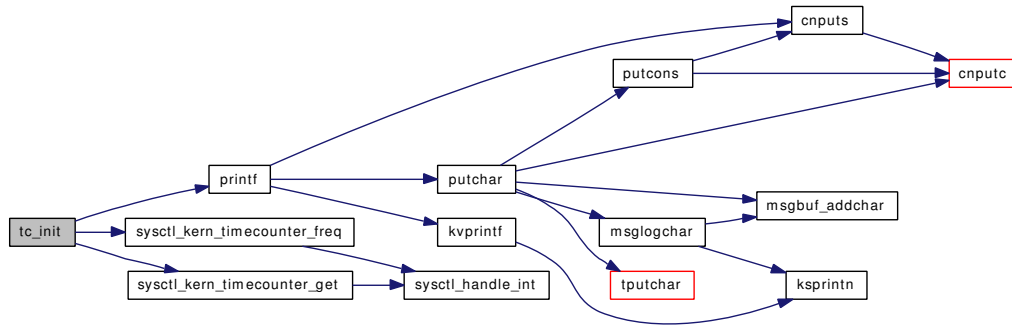
Referenced by `cpu_tickrate()`, and `kern_clock_getres()`.

9.63.2.39 `void tc_init (struct timecounter * tc)`

Definition at line 330 of file kern_tc.c.

References bootverbose, hz, printf(), sysctl_kern_timecounter_freq(), and sysctl_kern_timecounter_get().

Here is the call graph for this function:



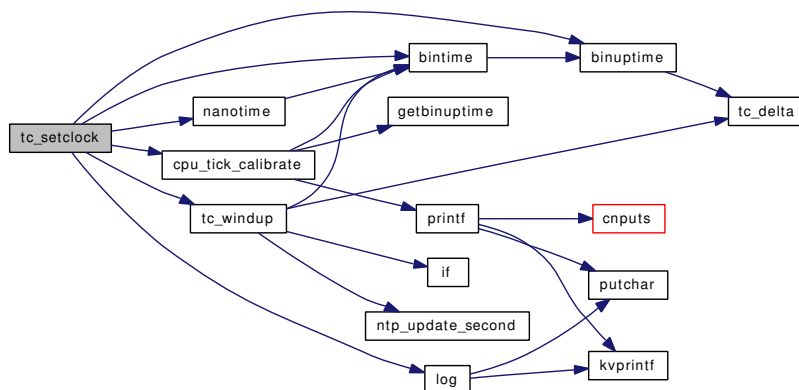
9.63.2.40 void tc_setclock (struct timespec * ts)

Definition at line 403 of file kern_tc.c.

References bintime(), binuptime(), cpu_tick_calibrate(), log(), nanotime(), and tc_windup().

Referenced by inittodr(), and settime().

Here is the call graph for this function:



9.63.2.41 TC_STATS (nsetclock)

9.63.2.42 TC_STATS (ngetmicrotime)

9.63.2.43 TC_STATS (ngetnanotime)

9.63.2.44 TC_STATS (ngetbintime)

9.63.2.45 TC_STATS (ngetmicrouptime)

9.63.2.46 TC_STATS (ngetnanouptime)

9.63.2.47 TC_STATS (ngetbinuptime)

9.63.2.48 TC_STATS (nmicrotime)

9.63.2.49 TC_STATS (nnanotime)

9.63.2.50 TC_STATS (nbintime)

9.63.2.51 TC_STATS (nmicrouptime)

9.63.2.52 TC_STATS (nnanouptime)

9.63.2.53 TC_STATS (nbinuptime)

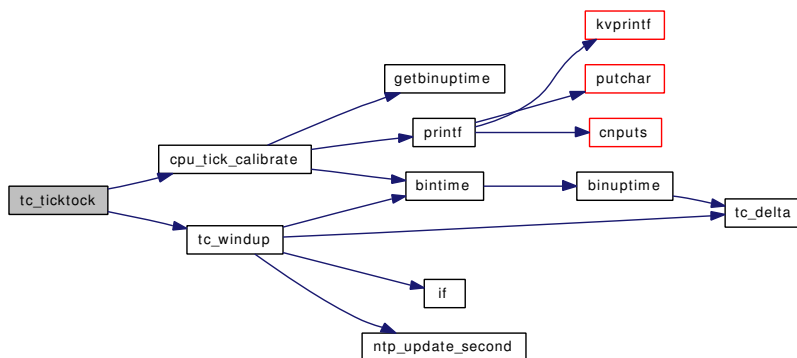
9.63.2.54 void tc_ticktock (void)

Definition at line 796 of file kern_tc.c.

References `cpu_tick_calibrate()`, and `tc_wakeup()`.

Referenced by `hardclock()`.

Here is the call graph for this function:



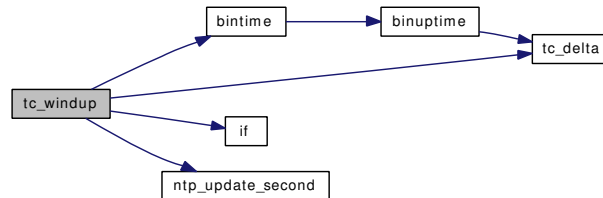
9.63.2.55 static void tc_wakeup (void) [static]

Definition at line 437 of file kern_tc.c.

References `bintime()`, `if()`, `LARGE_STEP`, `ntp_update_second()`, `tc_delta()`, `timehands::th_adjustment`, `timehands::th_counter`, `timehands::th_generation`, `timehands::th_microtime`, `timehands::th_nanotime`, `timehands::th_next`, `timehands::th_offset`, `timehands::th_offset_count`, `timehands::th_scale`, and `timehands`.

Referenced by `tc_setclock()`, and `tc_tictock()`.

Here is the call graph for this function:



9.63.3 Variable Documentation

9.63.3.1 struct `timeval` `boottime`

Definition at line 94 of file `kern_tc.c`.

Referenced by `acct_process()`, and `fill_kinfo_proc_only()`.

9.63.3.2 struct `bintime` `boottimebin` `[static]`

Definition at line 93 of file `kern_tc.c`.

9.63.3.3 `uint64_t` `cpu_tick_frequency` `[static]`

Definition at line 841 of file `kern_tc.c`.

Referenced by `cpu_tick_calibrate()`, `cpu_tickrate()`, and `set_cputicker()`.

9.63.3.4 `int` `cpu_tick_variable` `[static]`

Definition at line 840 of file `kern_tc.c`.

Referenced by `cpu_tick_calibrate()`, and `set_cputicker()`.

9.63.3.5 `cpu_tick_f*` `cpu_ticks` = `tc_cpu_ticks`

Definition at line 980 of file `kern_tc.c`.

Referenced by `calcru()`, `cpu_tick_calibrate()`, `cpu_tickrate()`, `mi_switch()`, `proc0_post()`, `sched_timestamp()`, `set_cputicker()`, and `thread_exit()`.

9.63.3.6 struct `timecounter` `dummy_timecounter` `[static]`

Initial value:


```
{
    dummy_get_timecount, 0, ~0u, 1000000, "dummy", -1000000
}
```

Definition at line 46 of file kern_tc.c.

9.63.3.7 int `tc_tick` [static]

Definition at line 792 of file kern_tc.c.

9.63.3.8 struct `timehands th0` [static]

Initial value:

```
{
    &dummy_timecounter,
    0,
    (uint64_t)-1 / 1000000,
    0,
    {1, 0},
    {0, 0},
    {0, 0},
    1,
    &th1
}
```

Definition at line 74 of file kern_tc.c.

9.63.3.9 struct `timehands th0` [static]

Definition at line 64 of file kern_tc.c.

9.63.3.10 struct `timehands th1` = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th2} [static]

Definition at line 73 of file kern_tc.c.

9.63.3.11 struct `timehands th2` = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th3} [static]

Definition at line 72 of file kern_tc.c.

9.63.3.12 struct `timehands th3` = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th4} [static]

Definition at line 71 of file kern_tc.c.

9.63.3.13 struct `timehands th4` = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th5} [static]

Definition at line 70 of file kern_tc.c.

9.63.3.14 struct `timehands th5` = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th6} [static]

Definition at line 69 of file kern_tc.c.

9.63.3.15 `struct timehands th6 = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th7}` [static]

Definition at line 68 of file kern_tc.c.

9.63.3.16 `struct timehands th7 = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th8}` [static]

Definition at line 67 of file kern_tc.c.

9.63.3.17 `struct timehands th8 = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th9}` [static]

Definition at line 66 of file kern_tc.c.

9.63.3.18 `struct timehands th9 = { NULL, 0, 0, 0, {0, 0}, {0, 0}, {0, 0}, 0, &th0}` [static]

Definition at line 65 of file kern_tc.c.

9.63.3.19 `time_t time_second = 1`

Definition at line 90 of file kern_tc.c.

Referenced by `hardupdate()`, `kern_clock_gettime()`, `kern_msgctl()`, `kern_msgrcv()`, `kern_semctl()`, `kern_shmctl()`, `shm_delete_mapping()`, `shmget_allocate_segment()`, and `vfs_timestamp()`.

9.63.3.20 `time_t time_uptime = 1`

Definition at line 91 of file kern_tc.c.

Referenced by `malloc()`, `malloc_last_fail()`, and `sched_sync()`.

9.63.3.21 `struct timecounter* timecounter = &dummy_timecounter`

Definition at line 87 of file kern_tc.c.

Referenced by `cf_set_method()`.

9.63.3.22 `struct timecounter* timecounters = &dummy_timecounter` [static]

Definition at line 88 of file kern_tc.c.

9.63.3.23 `struct timehands* volatile timehands = &th0` [static]

Definition at line 86 of file kern_tc.c.

Referenced by `binuptime()`, `getbintime()`, `getbinuptime()`, `getmicrotime()`, `getmicrouptime()`, `getnanotime()`, `getnanouptime()`, `pps_capture()`, `tc_cpu_ticks()`, `tc_getfrequency()`, and `tc_windup()`.

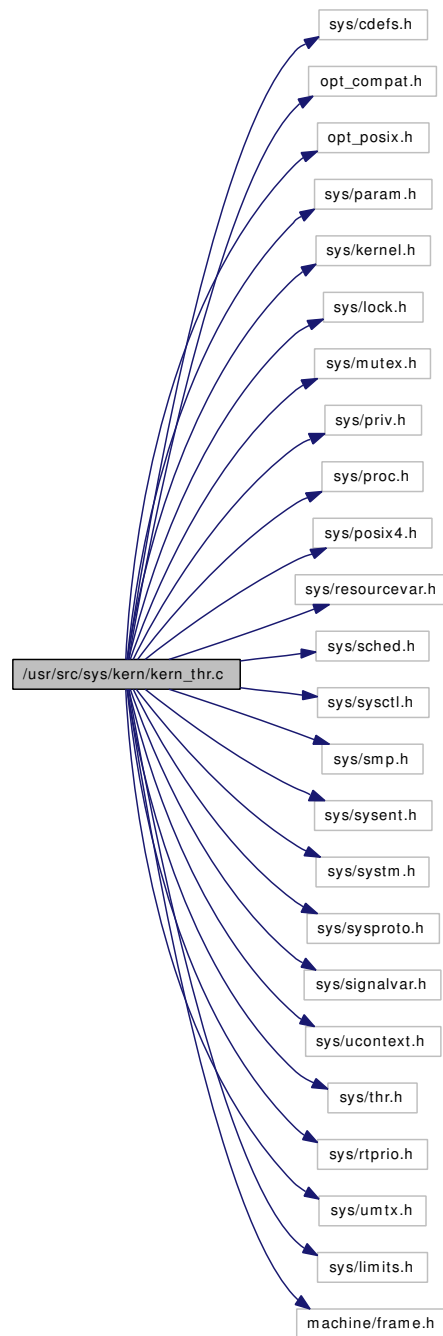
9.63.3.24 `int timestepwarnings` [static]

Definition at line 102 of file kern_tc.c.

9.64 /usr/src/sys/kern/kern_thr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_posix.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/smp.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/signalvar.h>
#include <sys/ucontext.h>
#include <sys/thr.h>
#include <sys/rtprio.h>
#include <sys/umtx.h>
#include <sys/limits.h>
#include <machine/frame.h>
```

Include dependency graph for kern_thr.c:



Defines

- `#define suword_lwpid suword`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_thr.c,v 1.59 2007/01/23 08:46:50 jeff Exp \$")

- static int `create_thread` (struct thread **td*, mcontext_t **ctx*, void(**start_func*)(void *), void **arg*, char **stack_base*, size_t *stack_size*, char **tls_base*, long **child_tid*, long **parent_tid*, int *flags*, struct rtprio **rtp*)
- int `thr_create` (struct thread **td*, struct thr_create_args **uap*)
- int `thr_new` (struct thread **td*, struct thr_new_args **uap*)
- int `kern_thr_new` (struct thread **td*, struct thr_param **param*)
- int `thr_self` (struct thread **td*, struct thr_self_args **uap*)
- int `thr_exit` (struct thread **td*, struct thr_exit_args **uap*)
- int `thr_kill` (struct thread **td*, struct thr_kill_args **uap*)
- int `thr_suspend` (struct thread **td*, struct thr_suspend_args **uap*)
- int `kern_thr_suspend` (struct thread **td*, struct timespec **tsp*)
- int `thr_wake` (struct thread **td*, struct thr_wake_args **uap*)
- int `thr_set_name` (struct thread **td*, struct thr_set_name_args **uap*)

Variables

- int `max_threads_per_proc`

9.64.1 Define Documentation

9.64.1.1 #define `suword_lwpid` `suword`

Definition at line 72 of file `kern_thr.c`.

Referenced by `create_thread()`, `thr_exit()`, and `thr_self()`.

9.64.2 Function Documentation

9.64.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_thr. c, v 1.59 2007/01/23 08:46:50 jeff Exp \$")

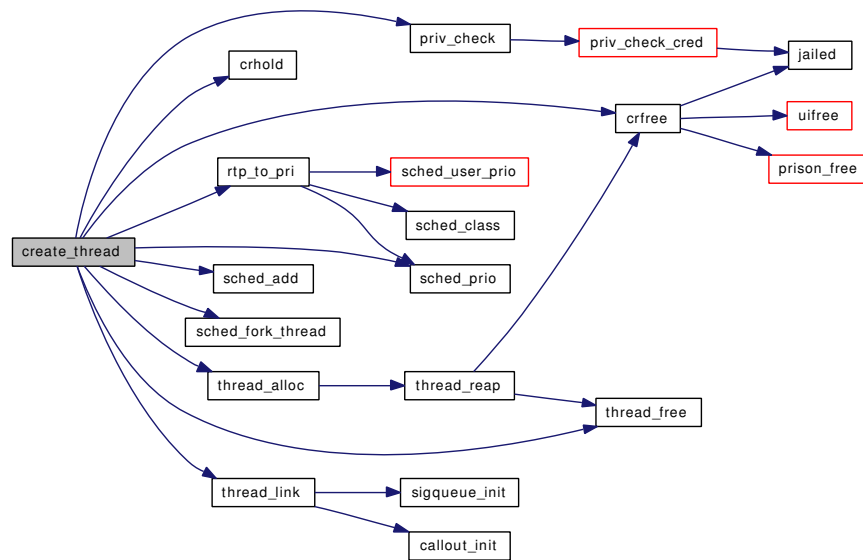
9.64.2.2 static int `create_thread` (struct thread * *td*, mcontext_t * *ctx*, void(*) (void *) *start_func*, void * *arg*, char * *stack_base*, size_t *stack_size*, char * *tls_base*, long * *child_tid*, long * *parent_tid*, int *flags*, struct rtprio * *rtp*) [static]

Definition at line 136 of file `kern_thr.c`.

References `crfree()`, `crhold()`, `priv_check()`, `rtp_to_pri()`, `sched_add()`, `sched_fork_thread()`, `sched_lock`, `sched_prio()`, `suword_lwpid`, `thread_alloc()`, `thread_free()`, and `thread_link()`.

Referenced by `kern_thr_new()`, and `thr_create()`.

Here is the call graph for this function:



9.64.2.3 `int kern_thr_new (struct thread * td, struct thr_param * param)`

Definition at line 118 of file `kern_thr.c`.

References `create_thread()`, and `rtprio()`.

Referenced by `thr_new()`.

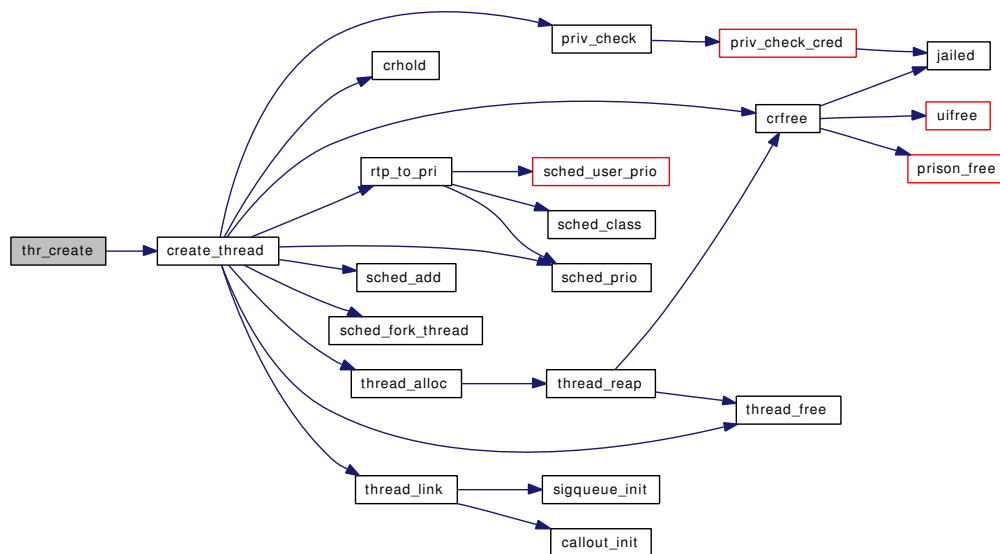
Here is the call graph for this function:

9.64.2.5 int thr_create (struct thread * td, struct thr_create_args * uap)

Definition at line 88 of file kern_thr.c.

References create_thread().

Here is the call graph for this function:

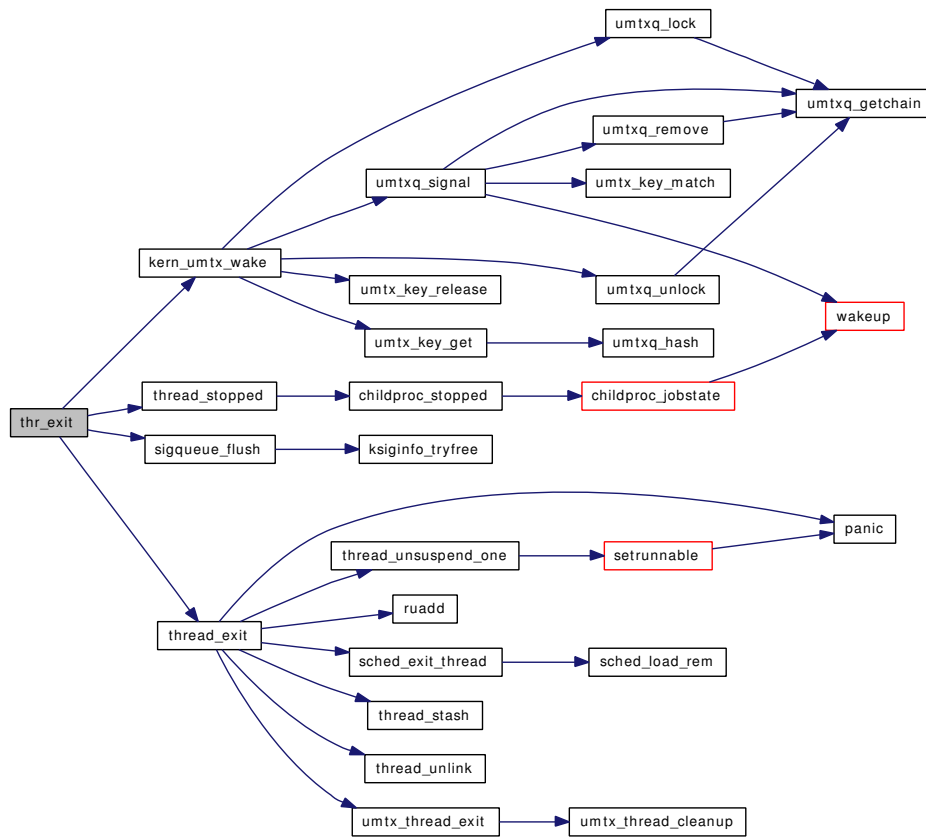


9.64.2.6 int thr_exit (struct thread * td, struct thr_exit_args * uap)

Definition at line 263 of file kern_thr.c.

References kern_umtx_wake(), sched_lock, sigqueue_flush(), suword_lwpid, thread_exit(), and thread_stopped().

Here is the call graph for this function:

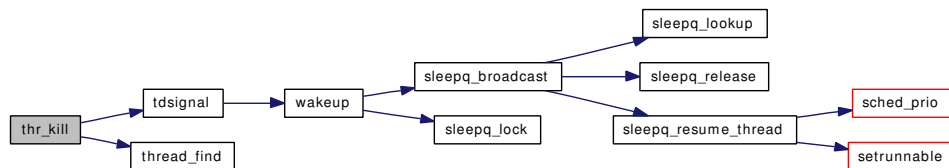


9.64.2.7 int thr_kill (struct thread * td, struct thr_kill_args * uap)

Definition at line 295 of file kern_thr.c.

References `tdsignal()`, and `thread_find()`.

Here is the call graph for this function:

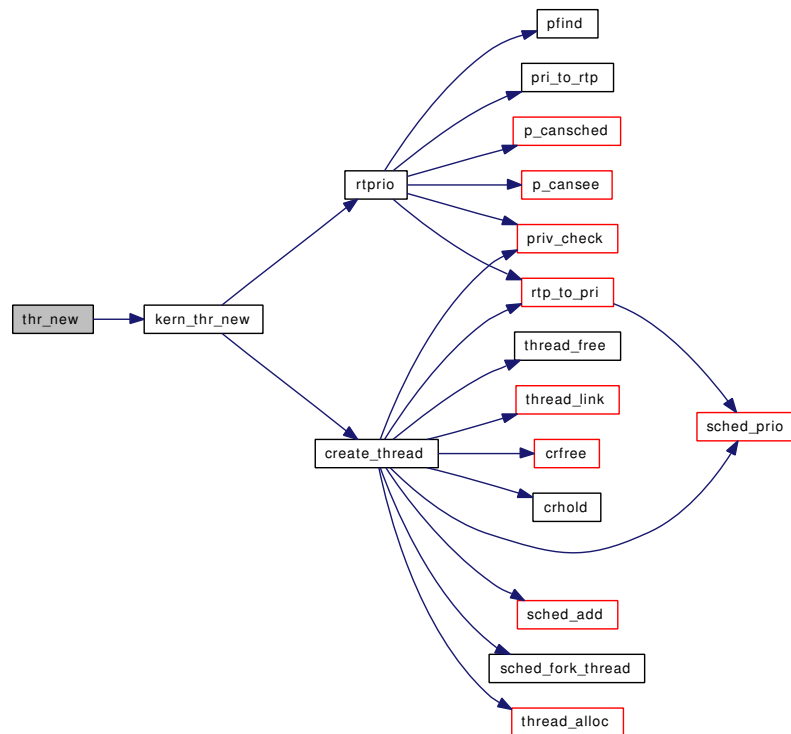


9.64.2.8 int thr_new (struct thread * td, struct thr_new_args * uap)

Definition at line 103 of file kern_thr.c.

References `kern_thr_new()`.

Here is the call graph for this function:



9.64.2.9 `int thr_self (struct thread * td, struct thr_self_args * uap)`

Definition at line 251 of file `kern_thr.c`.

References `suword_lwpid`.

9.64.2.10 `int thr_set_name (struct thread * td, struct thr_set_name_args * uap)`

Definition at line 426 of file `kern_thr.c`.

References `thread_find()`.

Here is the call graph for this function:

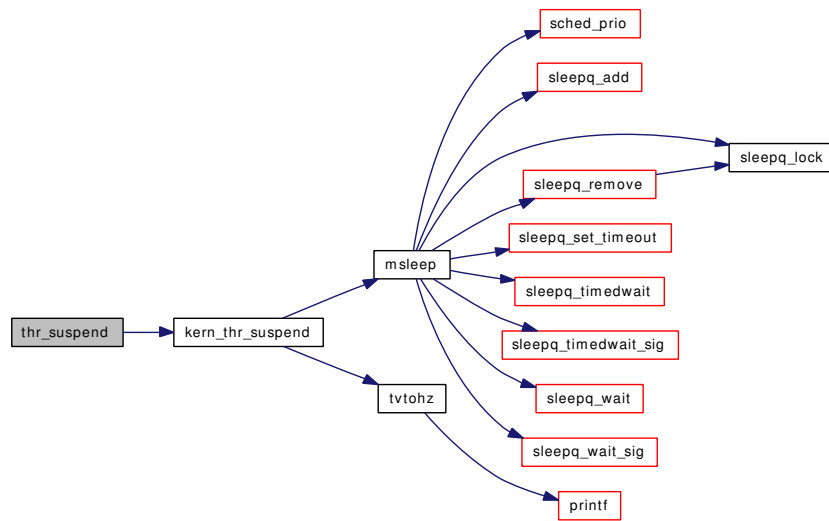


9.64.2.11 `int thr_suspend (struct thread * td, struct thr_suspend_args * uap)`

Definition at line 338 of file `kern_thr.c`.

References `kern_thr_suspend()`.

Here is the call graph for this function:

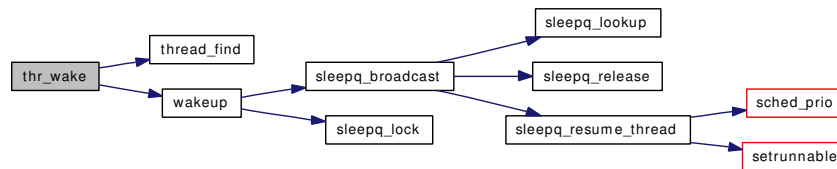


9.64.2.12 `int thr_wake (struct thread * td, struct thr_wake_args * uap)`

Definition at line 399 of file `kern_thr.c`.

References `sched_lock`, `thread_find()`, and `wakeup()`.

Here is the call graph for this function:



9.64.3 Variable Documentation

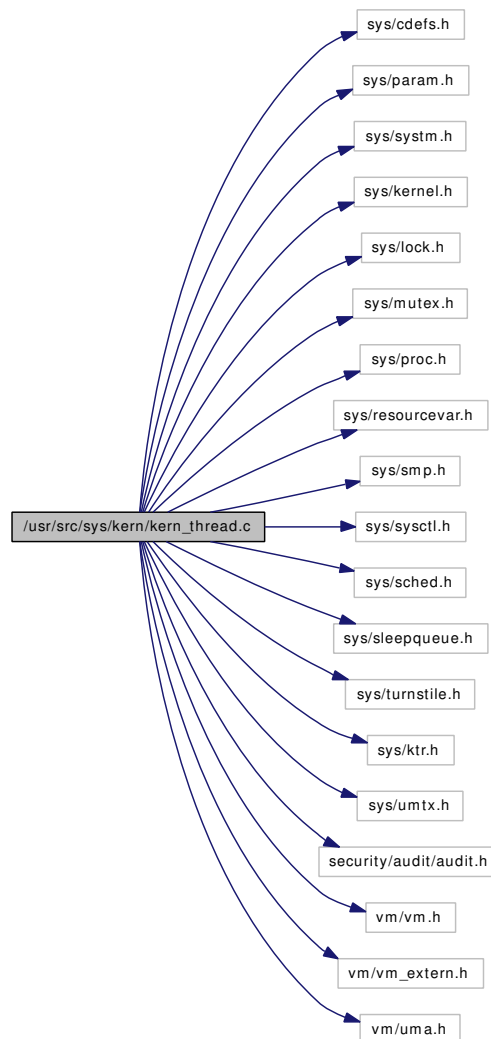
9.64.3.1 `int max_threads_per_proc`

Definition at line 60 of file `kern_thread.c`.

9.65 /usr/src/sys/kern/kern_thread.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <sys/sched.h>
#include <sys/sleepqueue.h>
#include <sys/turnstile.h>
#include <sys/ktr.h>
#include <sys/umtx.h>
#include <security/audit/audit.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/uma.h>
```

Include dependency graph for kern_thread.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_thread.c,v 1.240 2006/12/31 15:56:04 rwatson Exp \$")
- `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `threads`, `CTLFLAG_RW`, 0, "thread allocation")
- `SYSCTL_INT` (`_kern_threads`, `OID_AUTO`, `max_threads_per_proc`, `CTLFLAG_RW`, `&max_threads_per_proc`, 0, "Limit on threads per proc")
- `SYSCTL_INT` (`_kern_threads`, `OID_AUTO`, `max_threads_hits`, `CTLFLAG_RD`, `&max_threads_hits`, 0, "")
- `TAILQ_HEAD` (`thread`)
- static void `thread_dtor` (`void *mem`, `int size`, `void *arg`)
- static int `thread_init` (`void *mem`, `int size`, `int flags`)
- static void `thread_fini` (`void *mem`, `int size`)
- void `proc_linkup` (`struct proc *p`, `struct thread *td`)
- void `threadinit` (`void`)
- void `thread_stash` (`struct thread *td`)
- void `thread_reap` (`void`)
- `thread * thread_alloc` (`void`)

- void [thread_free](#) (struct thread *td)
- void [thread_exit](#) (void)
- void [thread_wait](#) (struct proc *p)
- void [thread_link](#) (struct thread *td, struct proc *p)
- void [thread_unthread](#) (struct thread *td)
- void [thread_unlink](#) (struct thread *td)
- int [thread_single](#) (int mode)
- int [thread_suspend_check](#) (int return_instead)
- void [thread_suspend_one](#) (struct thread *td)
- void [thread_unsuspend_one](#) (struct thread *td)
- void [thread_unsuspend](#) (struct proc *p)
- void [thread_single_end](#) (void)
- thread * [thread_find](#) (struct proc *p, lwpid_t tid)

Variables

- static uma_zone_t [thread_zone](#)
- int [max_threads_per_proc](#) = 1500
- int [max_threads_hits](#)

9.65.1 Function Documentation

9.65.1.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_thread.c, v 1.240 2006/12/31 15:56:04 rwatson Exp $")`

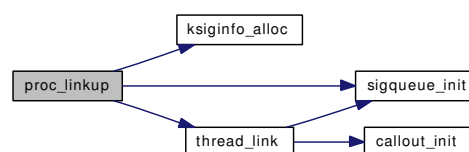
9.65.1.2 `void proc_linkup (struct proc *p, struct thread *td)`

Definition at line 222 of file kern_thread.c.

References [ksiginfo_alloc\(\)](#), [sigqueue_init\(\)](#), and [thread_link\(\)](#).

Referenced by [proc_init\(\)](#).

Here is the call graph for this function:



9.65.1.3 `SYSCTL_INT` (`_kern_threads`, `OID_AUTO`, `max_threads_hits`, `CTLFLAG_RD`, & `max_threads_hits`, `0`, `""`)

9.65.1.4 `SYSCTL_INT` (`_kern_threads`, `OID_AUTO`, `max_threads_per_proc`, `CTLFLAG_RW`, & `max_threads_per_proc`, `0`, `"Limit on threads per proc"`)

9.65.1.5 `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `threads`, `CTLFLAG_RW`, `0`, `"thread allocation"`)

9.65.1.6 `TAILQ_HEAD` (`thread`)

Definition at line 72 of file `kern_thread.c`.

References `mp_ncpus`, and `sysctl_handle_int()`.

Here is the call graph for this function:



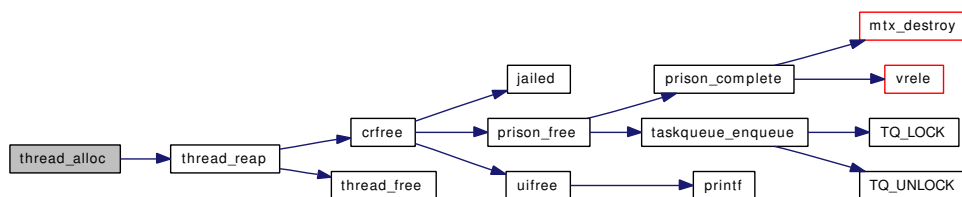
9.65.1.7 `struct thread* thread_alloc` (`void`)

Definition at line 299 of file `kern_thread.c`.

References `thread_reap()`, and `thread_zone`.

Referenced by `create_thread()`, and `proc_init()`.

Here is the call graph for this function:



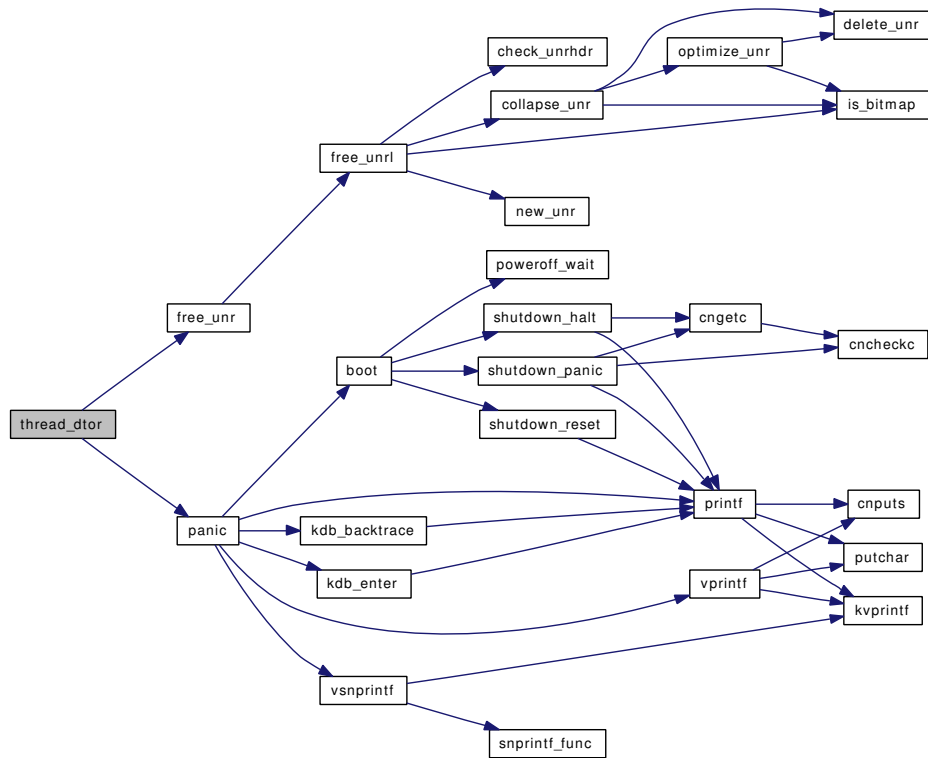
9.65.1.8 `static void thread_dtor` (`void * mem`, `int size`, `void * arg`) [`static`]

Definition at line 145 of file `kern_thread.c`.

References `free_unr()`, and `panic()`.

Referenced by `threadinit()`.

Here is the call graph for this function:



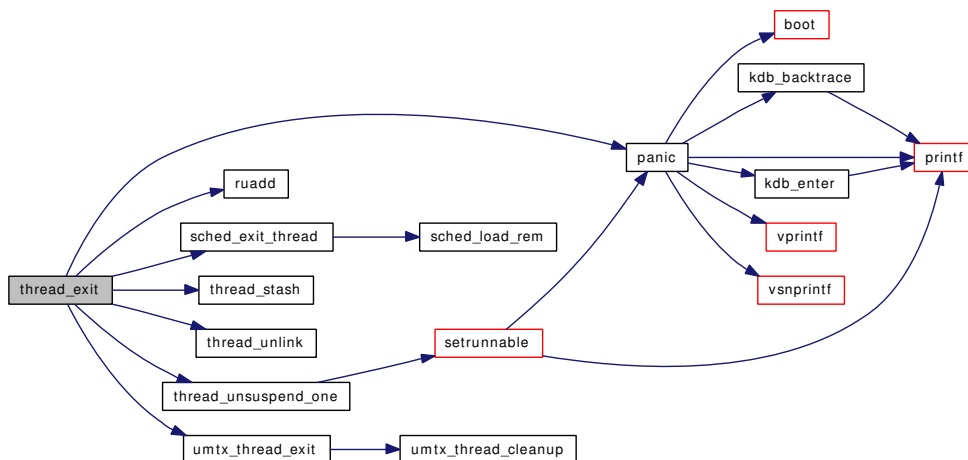
9.65.1.9 void thread_exit (void)

Definition at line 350 of file kern_thread.c.

References `cpu_ticks`, `Giant`, `panic()`, `ruadd()`, `sched_exit_thread()`, `sched_lock`, `thread_stash()`, `thread_unlink()`, `thread_unsuspend_one()`, `ticks`, and `umtx_thread_exit()`.

Referenced by `exit1()`, `kse_exit()`, `thr_exit()`, and `thread_suspend_check()`.

Here is the call graph for this function:



9.65.1.10 struct thread* thread_find (struct proc * p, lwpid_t tid)

Definition at line 918 of file kern_thread.c.

References sched_lock.

Referenced by psignal_event(), rtprio_thread(), thr_kill(), thr_set_name(), thr_wake(), and umtxq_sleep_pi().

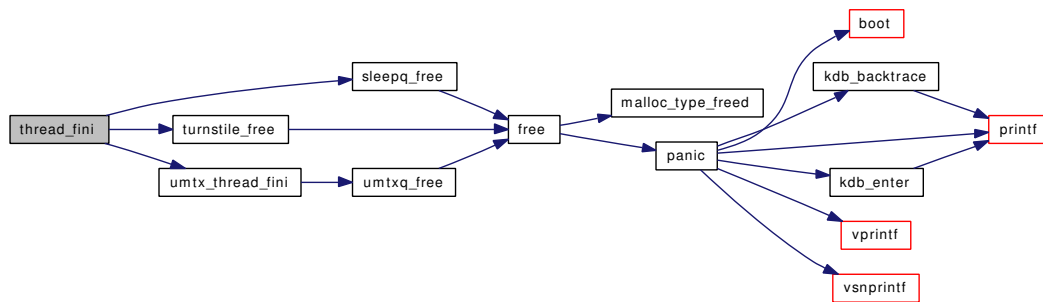
9.65.1.11 static void thread_fini (void * mem, int size) [static]

Definition at line 202 of file kern_thread.c.

References sleepq_free(), turnstile_free(), and umtx_thread_fini().

Referenced by threadinit().

Here is the call graph for this function:

**9.65.1.12 void thread_free (struct thread * td)**

Definition at line 311 of file kern_thread.c.

References thread_zone.

Referenced by create_thread(), proc_fini(), thread_reap(), and thread_wait().

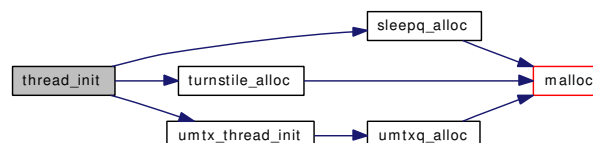
9.65.1.13 static int thread_init (void * mem, int size, int flags) [static]

Definition at line 182 of file kern_thread.c.

References sleepq_alloc(), turnstile_alloc(), and umtx_thread_init().

Referenced by threadinit().

Here is the call graph for this function:



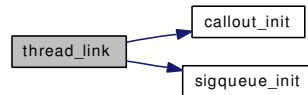
9.65.1.14 void thread_link (struct thread * td, struct proc * p)

Definition at line 528 of file kern_thread.c.

References callout_init(), and sigqueue_init().

Referenced by create_thread(), and proc_linkup().

Here is the call graph for this function:



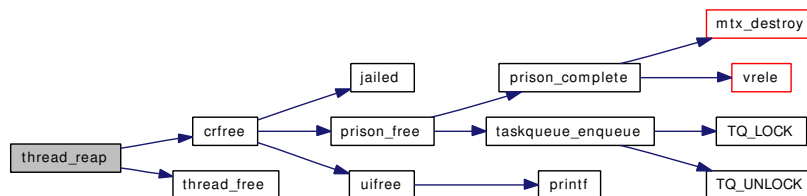
9.65.1.15 void thread_reap (void)

Definition at line 271 of file kern_thread.c.

References crfree(), and thread_free().

Referenced by thread_alloc(), and thread_wait().

Here is the call graph for this function:



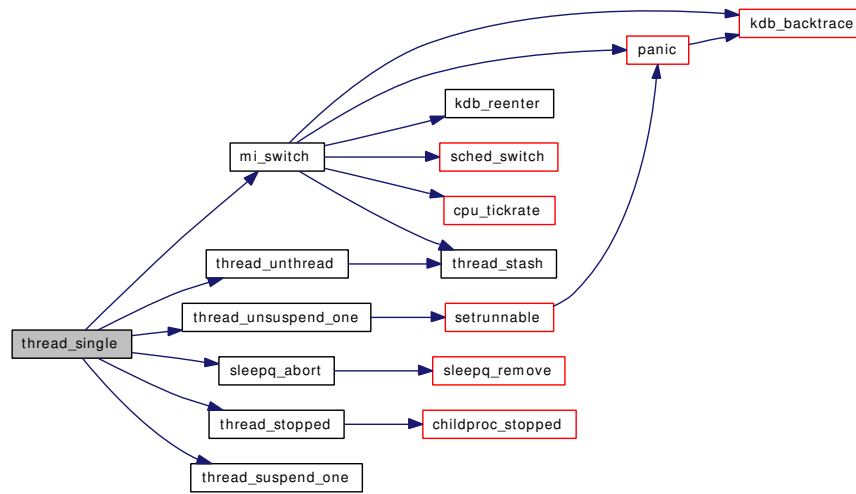
9.65.1.16 int thread_single (int mode)

Definition at line 599 of file kern_thread.c.

References Giant, mi_switch(), sched_lock, sleepq_abort(), thread_stopped(), thread_suspend_one(), thread_unsuspend_one(), and thread_unthread().

Referenced by exit1(), fork1(), kern_execve(), and sigexit().

Here is the call graph for this function:



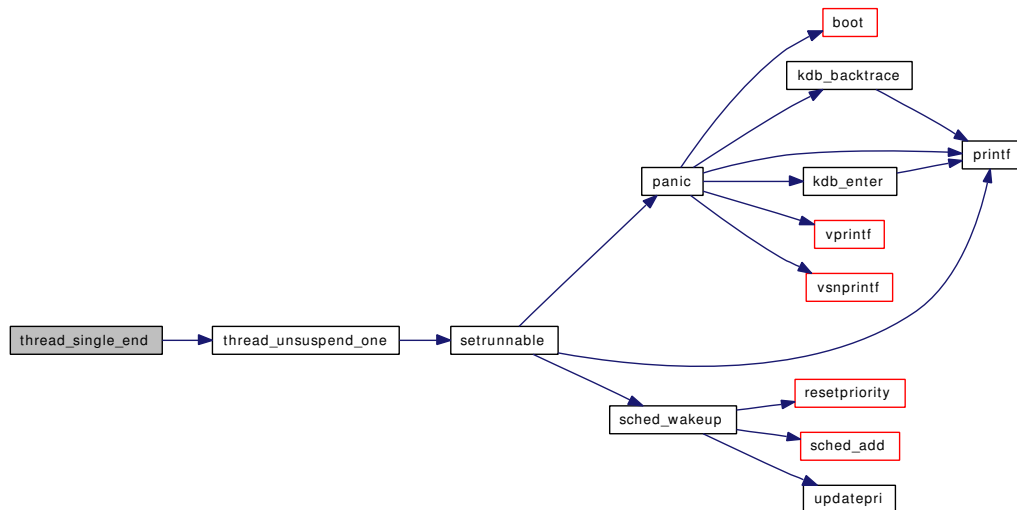
9.65.1.17 void thread_single_end (void)

Definition at line 890 of file kern_thread.c.

References sched_lock, and thread_unsuspend_one().

Referenced by fork1(), and kern_execve().

Here is the call graph for this function:



9.65.1.18 void thread_stash (struct thread * td)

Definition at line 260 of file kern_thread.c.

Referenced by fork_exit(), mi_switch(), thread_exit(), and thread_unthread().

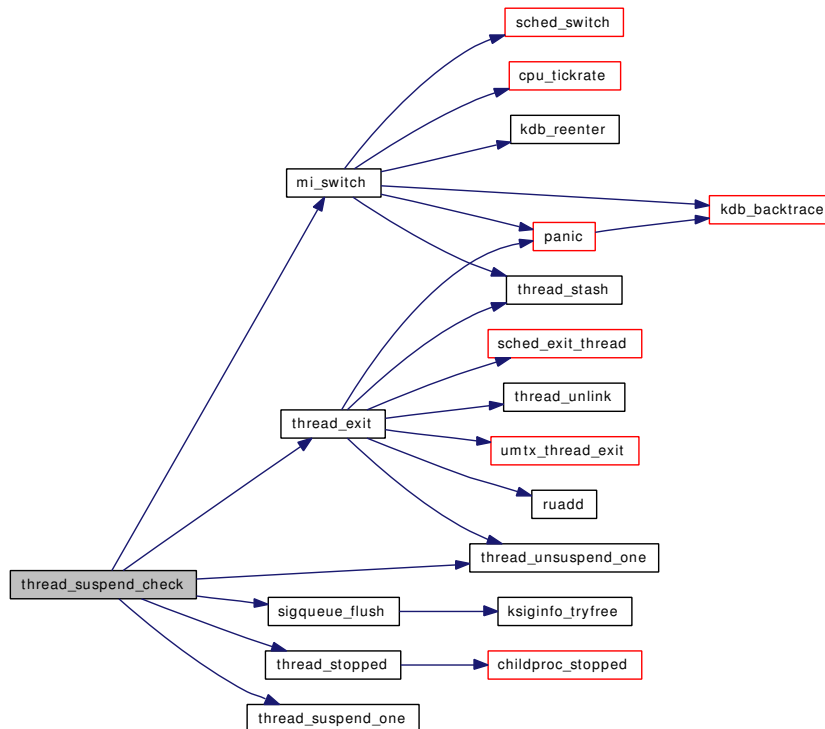
9.65.1.19 `int thread_suspend_check (int return_instead)`

Definition at line 764 of file kern_thread.c.

References Giant, mi_switch(), sched_lock, sigqueue_flush(), thread_exit(), thread_stopped(), thread_suspend_one(), and thread_unsuspend_one().

Referenced by exit1(), sleepq_catch_signals(), and userret().

Here is the call graph for this function:



9.65.1.20 `void thread_suspend_one (struct thread * td)`

Definition at line 835 of file kern_thread.c.

References sched_lock.

Referenced by issignal(), kse_thr_interrupt(), ptracestop(), sig_suspend_threads(), thread_single(), and thread_suspend_check().

9.65.1.21 `void thread_unlink (struct thread * td)`

Definition at line 574 of file kern_thread.c.

References sched_lock.

Referenced by thread_exit().

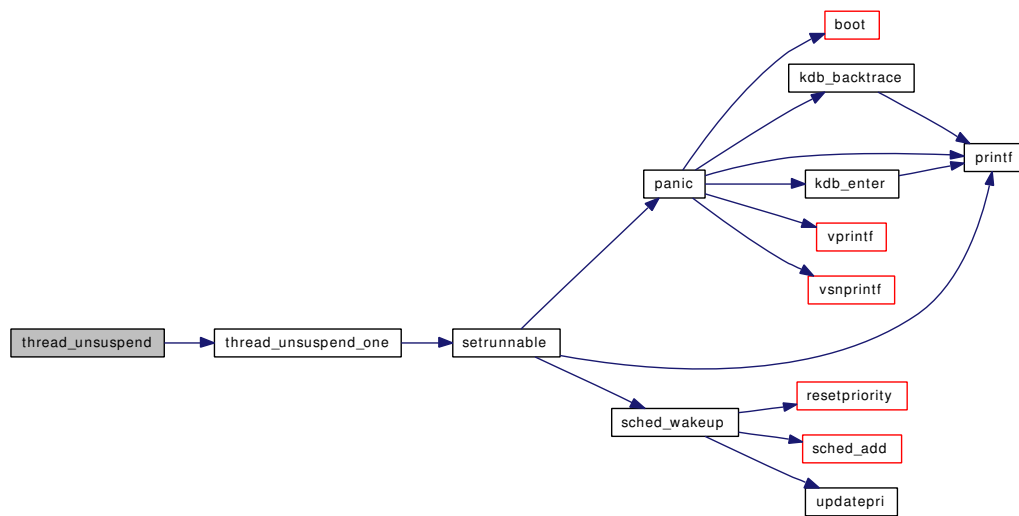
9.65.1.22 void thread_unsuspend (struct proc * p)

Definition at line 863 of file kern_thread.c.

References sched_lock, and thread_unsuspend_one().

Referenced by kern_ptrace().

Here is the call graph for this function:

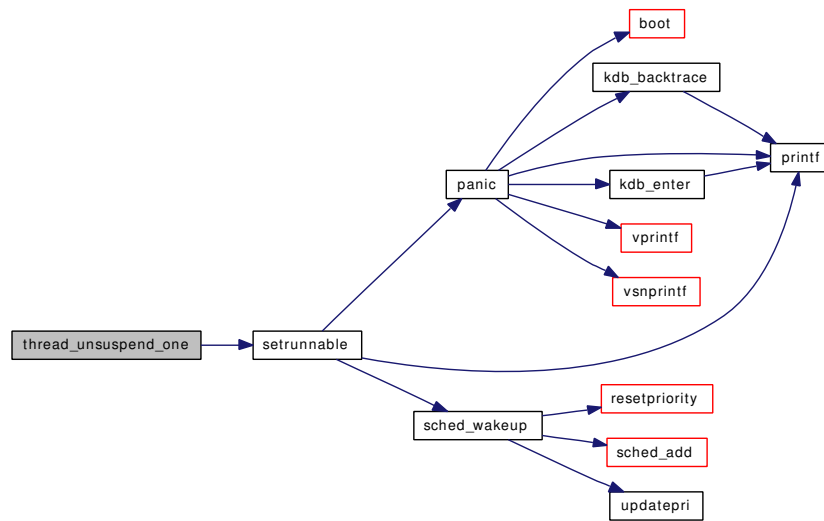
**9.65.1.23 void thread_unsuspend_one (struct thread * td)**

Definition at line 847 of file kern_thread.c.

References sched_lock, and setrunnable().

Referenced by thread_exit(), thread_single(), thread_single_end(), thread_suspend_check(), and thread_unsuspend().

Here is the call graph for this function:



9.65.1.24 void thread_unthread (struct thread * td)

Definition at line 549 of file kern_thread.c.

References thread_stash().

Referenced by kse_exit(), and thread_single().

Here is the call graph for this function:



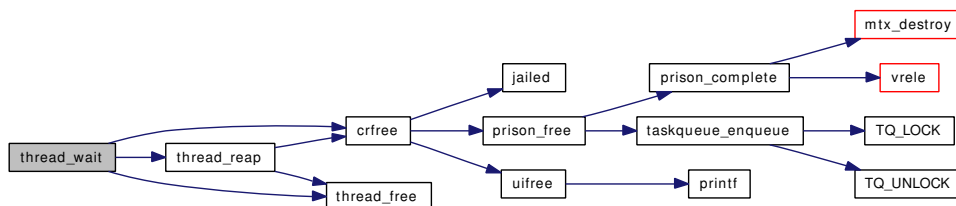
9.65.1.25 void thread_wait (struct proc * p)

Definition at line 492 of file kern_thread.c.

References crfree(), Giant, thread_free(), and thread_reap().

Referenced by kern_wait().

Here is the call graph for this function:



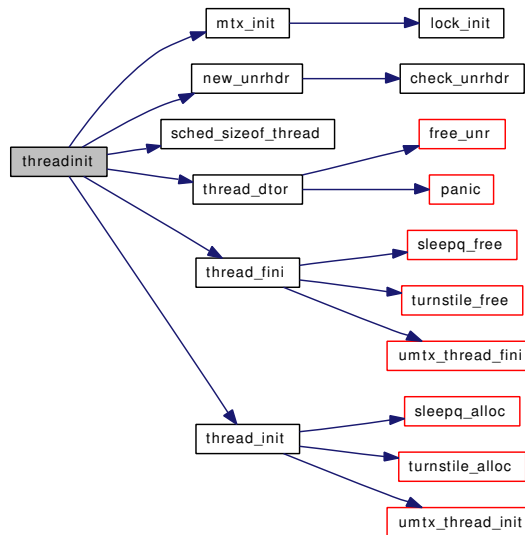
9.65.1.26 void threadinit (void)

Definition at line 241 of file kern_thread.c.

References `mtx_init()`, `new_unrhdr()`, `sched_sizeof_thread()`, `thread_dtor()`, `thread_fini()`, `thread_init()`, and `thread_zone`.

Referenced by `proc0_init()`.

Here is the call graph for this function:

**9.65.2 Variable Documentation****9.65.2.1 int `max_threads_hits`**

Definition at line 64 of file kern_thread.c.

9.65.2.2 int `max_threads_per_proc` = 1500

Definition at line 60 of file kern_thread.c.

9.65.2.3 `uma_zone_t thread_zone` [static]

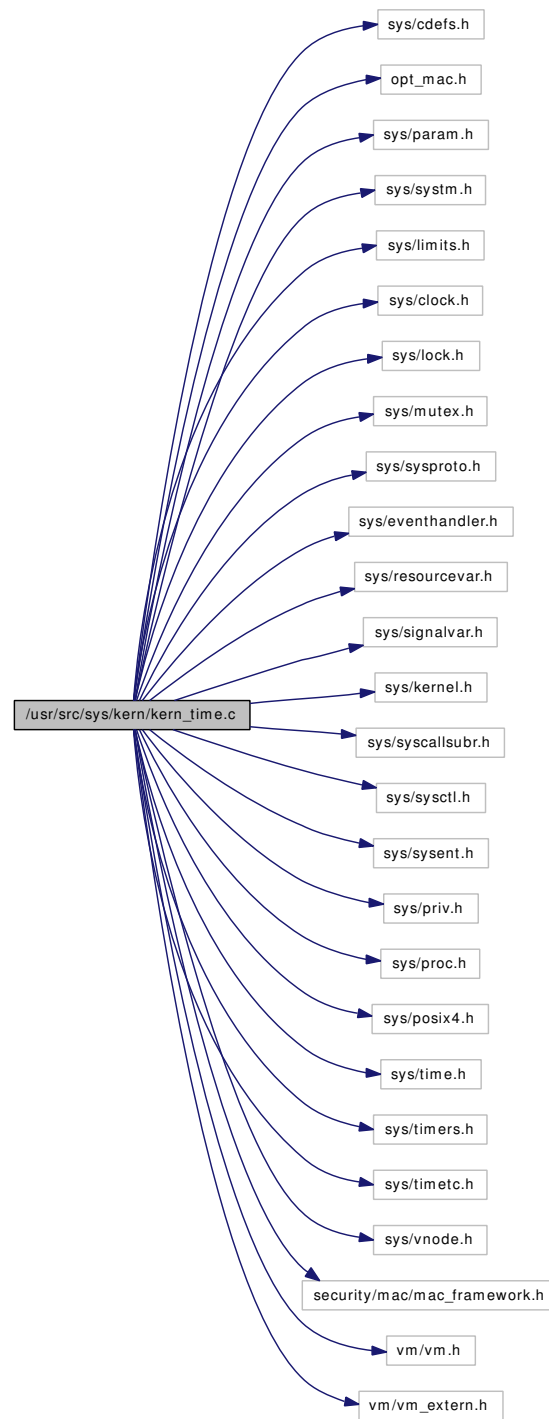
Definition at line 56 of file kern_thread.c.

Referenced by `thread_alloc()`, `thread_free()`, and `threadinit()`.

9.66 /usr/src/sys/kern/kern_time.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/limits.h>
#include <sys/clock.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/kernel.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/time.h>
#include <sys/timers.h>
#include <sys/timetc.h>
#include <sys/vnode.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
```

Include dependency graph for kern_time.c:



Data Structures

- struct [clock_gettime_args](#)
- struct [clock_settime_args](#)
- struct [clock_getres_args](#)
- struct [nanosleep_args](#)

- struct [gettimeofday_args](#)
- struct [settimeofday_args](#)
- struct [getitimer_args](#)
- struct [setitimer_args](#)
- struct [ktimer_create_args](#)
- struct [ktimer_delete_args](#)
- struct [ktimer_settime_args](#)
- struct [ktimer_gettime_args](#)
- struct [timer_getoverrun_args](#)

Defines

- #define [MAX_CLOCKS](#) (CLOCK_MONOTONIC+1)
- #define [CLOCK_CALL](#)(clock, call, arglist) ((*posix_clocks[clock].call) arglist)

Functions

- [_FBSDDID](#) ("FreeBSD: src/sys/kern/kern_time.c,v 1.137 2006/11/28 03:24:34 davidxu Exp \$")
- static int [settime](#) (struct thread *, struct timeval *)
- static void [timevalfix](#) (struct timeval *)
- static void [no_lease_updatetime](#) (int)
- static void [itimer_start](#) (void)
- static int [itimer_init](#) (void *, int, int)
- static void [itimer_fini](#) (void *, int)
- static void [itimer_enter](#) (struct itimer *)
- static void [itimer_leave](#) (struct itimer *)
- static struct itimer * [itimer_find](#) (struct proc *, int)
- static void [itimers_alloc](#) (struct proc *)
- static void [itimers_event_hook_exec](#) (void *arg, struct proc *p, struct image_params *imgp)
- static void [itimers_event_hook_exit](#) (void *arg, struct proc *p)
- static int [realtimer_create](#) (struct itimer *)
- static int [realtimer_gettime](#) (struct itimer *, struct itimerspec *)
- static int [realtimer_settime](#) (struct itimer *, int, struct itimerspec *, struct itimerspec *)
- static int [realtimer_delete](#) (struct itimer *)
- static void [realtimer_clocktime](#) (clockid_t, struct timespec *)
- static void [realtimer_expire](#) (void *)
- static int [kern_timer_create](#) (struct thread *, clockid_t, struct sigevent *, int *, int)
- static int [kern_timer_delete](#) (struct thread *, int)
- int [register_posix_clock](#) (int, struct kclock *)
- void [itimer_fire](#) (struct itimer *it)
- int [itimespecfix](#) (struct timespec *ts)
- [SYSINIT](#) (posix_timer, SI_SUB_P1003_1B, SI_ORDER_FIRST+4, itimer_start, NULL)
- int [clock_gettime](#) (struct thread *td, struct [clock_gettime_args](#) *uap)
- int [kern_clock_gettime](#) (struct thread *td, clockid_t clock_id, struct timespec *ats)
- int [clock_settime](#) (struct thread *td, struct [clock_settime_args](#) *uap)
- int [kern_clock_settime](#) (struct thread *td, clockid_t clock_id, struct timespec *ats)
- int [clock_getres](#) (struct thread *td, struct [clock_getres_args](#) *uap)
- int [kern_clock_getres](#) (struct thread *td, clockid_t clock_id, struct timespec *ts)
- int [kern_nanosleep](#) (struct thread *td, struct timespec *rqt, struct timespec *rmt)

- int [nanosleep](#) (struct thread *td, struct [nanosleep_args](#) *uap)
- int [gettimeofday](#) (struct thread *td, struct [gettimeofday_args](#) *uap)
- int [settimeofday](#) (struct thread *td, struct [settimeofday_args](#) *uap)
- int [kern_settimeofday](#) (struct thread *td, struct timeval *tv, struct timezone *tzp)
- int [getitimer](#) (struct thread *td, struct [getitimer_args](#) *uap)
- int [kern_getitimer](#) (struct thread *td, u_int which, struct itimerval *aitv)
- int [setitimer](#) (struct thread *td, struct [setitimer_args](#) *uap)
- int [kern_setitimer](#) (struct thread *td, u_int which, struct itimerval *aitv, struct itimerval *oitv)
- void [realitexpire](#) (void *arg)
- int [itimerfix](#) (struct timeval *tv)
- int [itimerdecr](#) (struct itimerval *itp, int usec)
- void [timevaladd](#) (struct timeval *t1, const struct timeval *t2)
- void [timevalsub](#) (struct timeval *t1, const struct timeval *t2)
- int [ratecheck](#) (struct timeval *lasttime, const struct timeval *mininterval)
- int [ppsratecheck](#) (struct timeval *lasttime, int *curpps, int maxpps)
- int [ktimer_create](#) (struct thread *td, struct [ktimer_create_args](#) *uap)
- int [ktimer_delete](#) (struct thread *td, struct [ktimer_delete_args](#) *uap)
- int [ktimer_settime](#) (struct thread *td, struct [ktimer_settime_args](#) *uap)
- int [ktimer_gettime](#) (struct thread *td, struct [ktimer_gettime_args](#) *uap)
- int [ktimer_getoverrun](#) (struct thread *td, struct [ktimer_getoverrun_args](#) *uap)
- int [itimer_accept](#) (struct proc *p, int timerid, ksiginfo_t *ksi)
- static void [itimers_event_hook_exec](#) (void *arg, struct proc *p, struct image_params *imgp [__unused](#))

Variables

- static struct kclock [posix_clocks](#) [MAX_CLOCKS]
- static uma_zone_t [itimer_zone](#) = NULL
- void(*) [lease_updatetime](#) (int) = no_lease_updatetime
- static int [nanowait](#)

9.66.1 Define Documentation

9.66.1.1 #define CLOCK_CALL(clock, call, arglist) ((*posix_clocks[clock].call) arglist)

Definition at line 107 of file kern_time.c.

Referenced by [itimers_event_hook_exit\(\)](#), [kern_timer_create\(\)](#), [kern_timer_delete\(\)](#), [ktimer_gettime\(\)](#), and [ktimer_settime\(\)](#).

9.66.1.2 #define MAX_CLOCKS (CLOCK_MONOTONIC+1)

Definition at line 64 of file kern_time.c.

Referenced by [itimers_event_hook_exit\(\)](#), [kern_timer_create\(\)](#), and [register_posix_clock\(\)](#).

9.66.2 Function Documentation

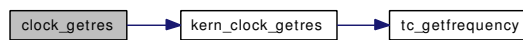
9.66.2.1 `__FBSDID("$FreeBSD: src/sys/kern/kern_time.c, v 1.137 2006/11/28 03:24:34 davidxu Exp $")`

9.66.2.2 `int clock_getres (struct thread * td, struct clock_getres_args * uap)`

Definition at line 308 of file kern_time.c.

References `clock_getres_args::clock_id`, `kern_clock_getres()`, and `clock_getres_args::tp`.

Here is the call graph for this function:

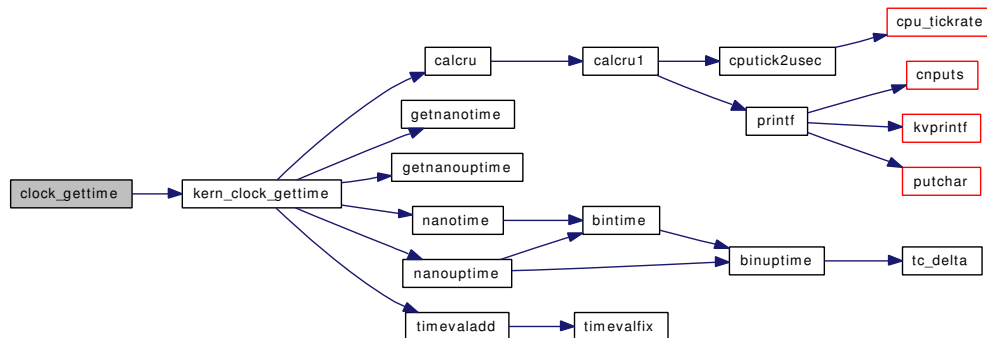


9.66.2.3 `int clock_gettime (struct thread * td, struct clock_gettime_args * uap)`

Definition at line 195 of file kern_time.c.

References `clock_gettime_args::clock_id`, `kern_clock_gettime()`, and `clock_gettime_args::tp`.

Here is the call graph for this function:

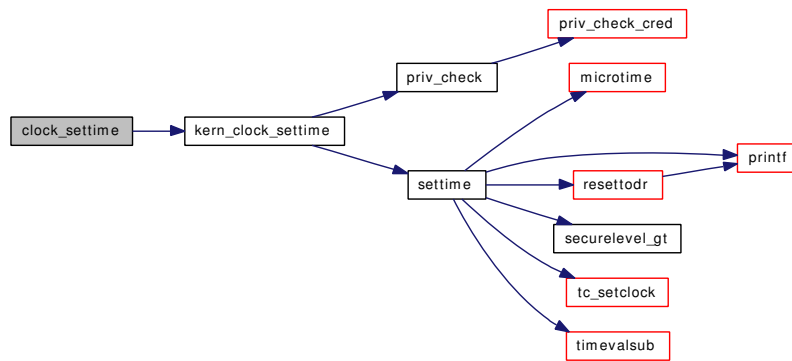


9.66.2.4 `int clock_settime (struct thread * td, struct clock_settime_args * uap)`

Definition at line 267 of file kern_time.c.

References `clock_settime_args::clock_id`, `kern_clock_settime()`, and `clock_settime_args::tp`.

Here is the call graph for this function:



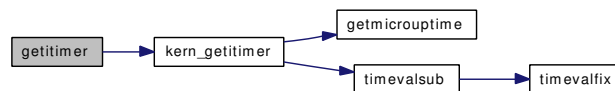
9.66.2.5 int getitimer (struct thread * td, struct [getitimer_args](#) * uap)

Definition at line 553 of file kern_time.c.

References [getitimer_args::itv](#), [kern_getitimer\(\)](#), and [getitimer_args::which](#).

Referenced by [setitimer\(\)](#).

Here is the call graph for this function:

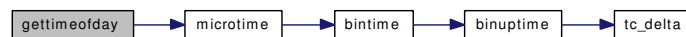


9.66.2.6 int gettimeofday (struct thread * td, struct [gettimeofday_args](#) * uap)

Definition at line 444 of file kern_time.c.

References [microtime\(\)](#), [gettimeofday_args::tp](#), [tz_dsttime](#), [tz_minuteswest](#), and [gettimeofday_args::tzp](#).

Here is the call graph for this function:



9.66.2.7 int itimer_accept (struct proc * p, int timerid, [ksiginfo_t](#) * ksi)

Definition at line 1354 of file kern_time.c.

References [itimer_find\(\)](#).

Referenced by [postsig\(\)](#).

Here is the call graph for this function:



9.66.2.8 static void itimer_enter (struct itimer *) [static]

Definition at line 931 of file kern_time.c.

Referenced by ktimer_gettime(), and ktimer_settime().

9.66.2.9 static struct itimer * itimer_find (struct proc *, int) [static]

Definition at line 1104 of file kern_time.c.

Referenced by itimer_accept(), kern_timer_delete(), ktimer_getoverrun(), ktimer_gettime(), and ktimer_settime().

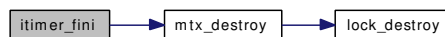
9.66.2.10 static void itimer_fini (void *, int) [static]

Definition at line 922 of file kern_time.c.

References mtx_destroy().

Referenced by itimer_start().

Here is the call graph for this function:

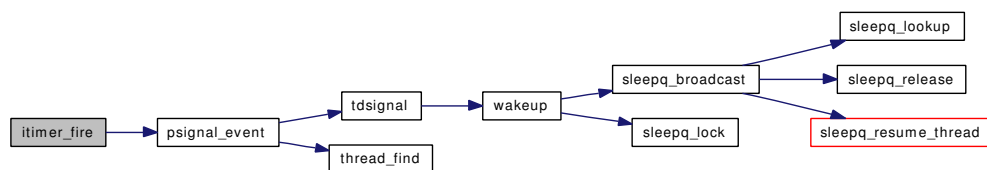
**9.66.2.11 void itimer_fire (struct itimer * it)**

Definition at line 1431 of file kern_time.c.

References psignal_event(), and ret.

Referenced by realtimer_expire().

Here is the call graph for this function:

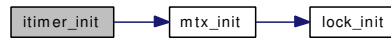
**9.66.2.12 static int itimer_init (void *, int, int) [static]**

Definition at line 912 of file kern_time.c.

References mtx_init().

Referenced by itimer_start().

Here is the call graph for this function:



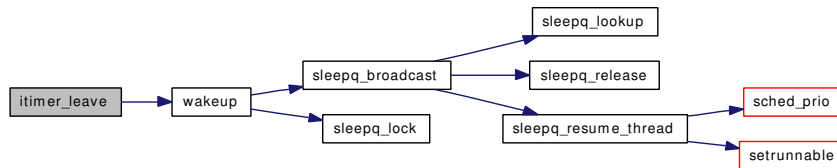
9.66.2.13 static void itimer_leave (struct itimer *) [static]

Definition at line 939 of file kern_time.c.

References wakeup().

Referenced by ktimer_gettime(), and ktimer_settime().

Here is the call graph for this function:

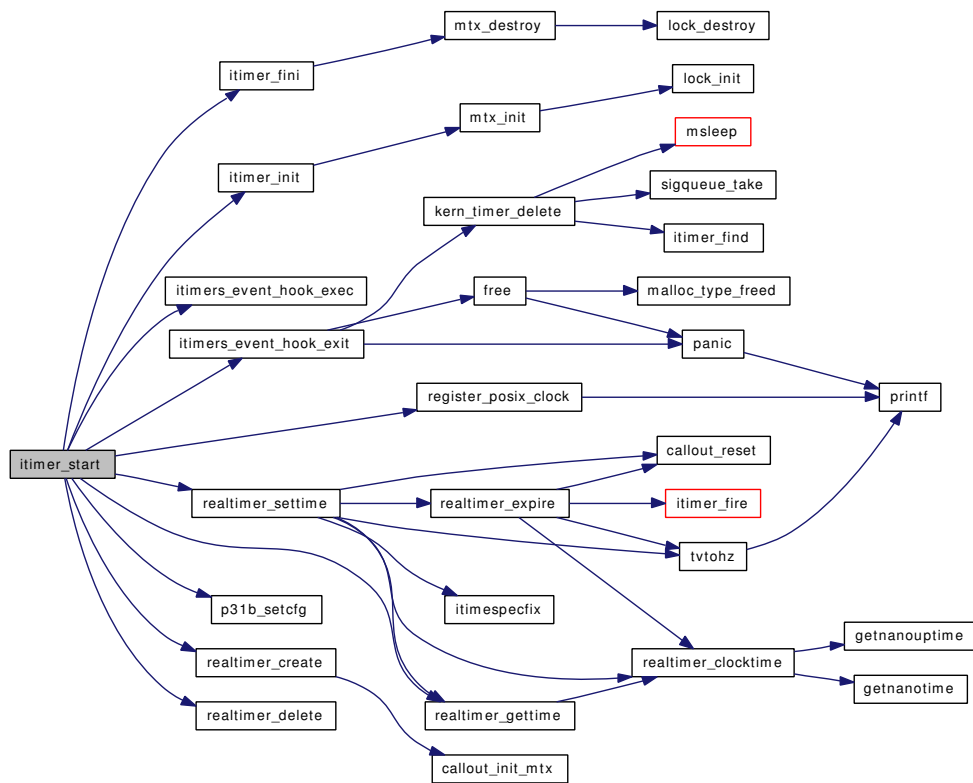


9.66.2.14 static void itimer_start (void) [static]

Definition at line 877 of file kern_time.c.

References itimer_fini(), itimer_init(), itimer_zone, itimers_event_hook_exec(), itimers_event_hook_exit(), p31b_setcfg(), realtimer_create(), realtimer_delete(), realtimer_gettime(), realtimer_settime(), and register_posix_clock().

Here is the call graph for this function:



9.66.2.15 int itimerdecr (struct itimerval * *itp*, int *usec*)

Definition at line 746 of file kern_time.c.

Referenced by hardclock_cpu().

9.66.2.16 int itimerfix (struct timeval * *tv*)

Definition at line 725 of file kern_time.c.

References tick.

Referenced by aio_suspend(), aio_waitcomplete(), kern_select(), kern_setitimer(), kqueue_scan(), and poll().

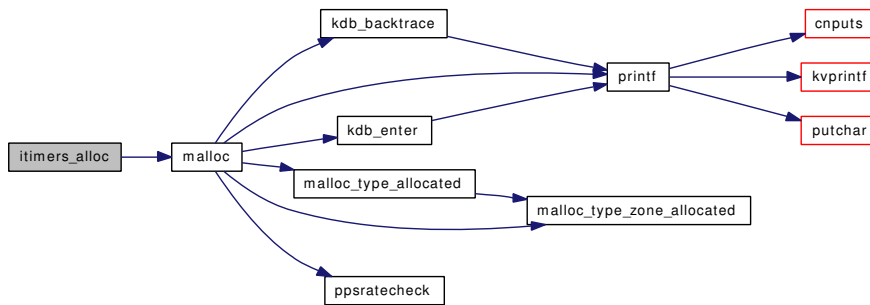
9.66.2.17 static void itimers_alloc (struct proc *) [static]

Definition at line 1467 of file kern_time.c.

References malloc().

Referenced by kern_timer_create().

Here is the call graph for this function:

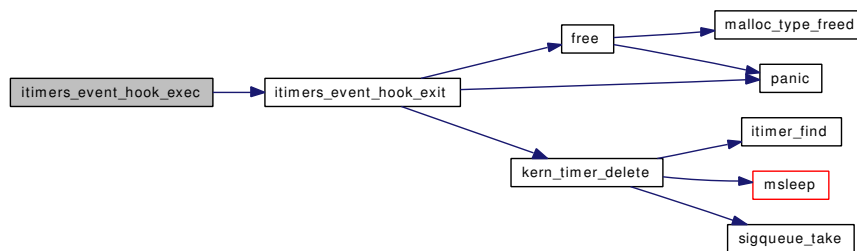


9.66.2.18 static void itimers_event_hook_exec (void * arg, struct proc * p, struct image_params *imgp __unused) [static]

Definition at line 1490 of file kern_time.c.

References itimers_event_hook_exit().

Here is the call graph for this function:



9.66.2.19 static void itimers_event_hook_exec (void * arg, struct proc * p, struct image_params *imgp) [static]

Referenced by itimer_start().

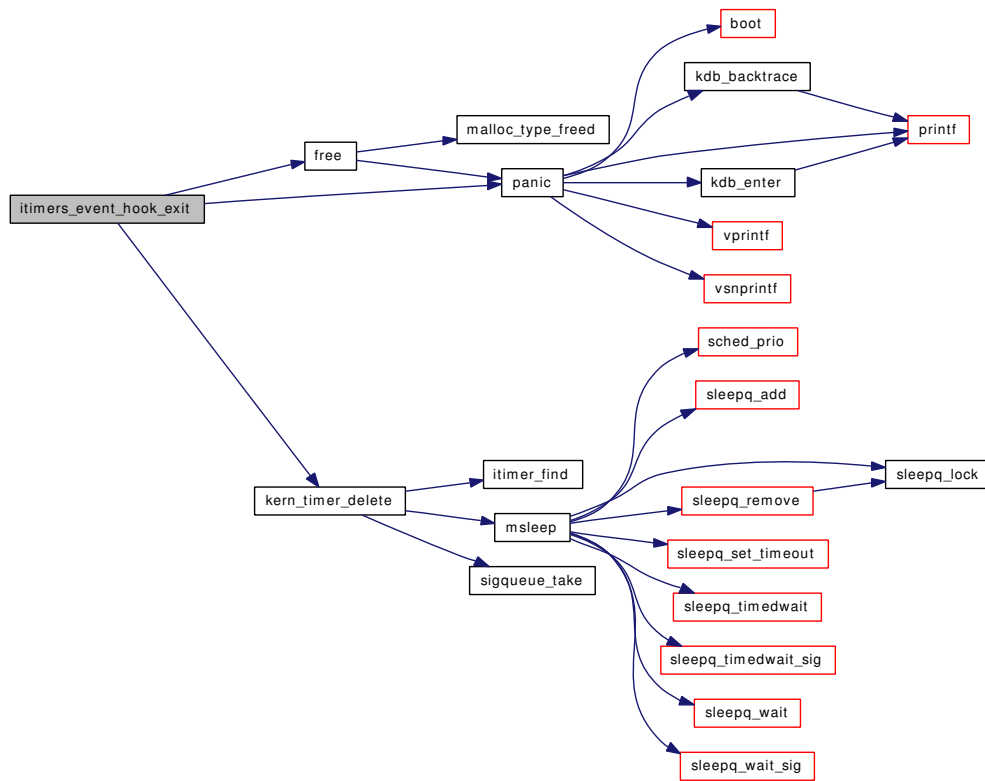
9.66.2.20 static void itimers_event_hook_exit (void * arg, struct proc * p) [static]

Definition at line 1497 of file kern_time.c.

References CLOCK_CALL, free(), kern_timer_delete(), MAX_CLOCKS, panic(), and posix_clocks.

Referenced by itimer_start(), and itimers_event_hook_exec().

Here is the call graph for this function:



9.66.2.21 int itimespecfix (struct timespec * ts)

Definition at line 1371 of file kern_time.c.

References tick.

Referenced by realtimer_settime().

9.66.2.22 int kern_clock_getres (struct thread * td, clockid_t clock_id, struct timespec * ts)

Definition at line 323 of file kern_time.c.

References hz, and tc_getfrequency().

Referenced by clock_getres().

Here is the call graph for this function:



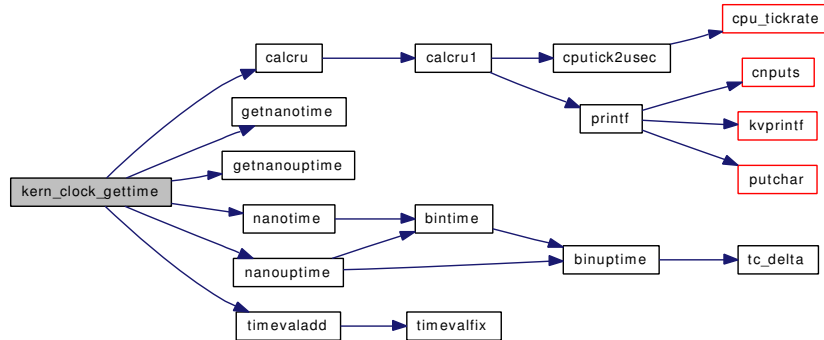
9.66.2.23 int kern_clock_gettime (struct thread * td, clockid_t clock_id, struct timespec * ats)

Definition at line 208 of file kern_time.c.

References `calcru()`, `getnanotime()`, `getnanouptime()`, `nanotime()`, `nanouptime()`, `time_second`, and `timevaladd()`.

Referenced by `clock_gettime()`.

Here is the call graph for this function:



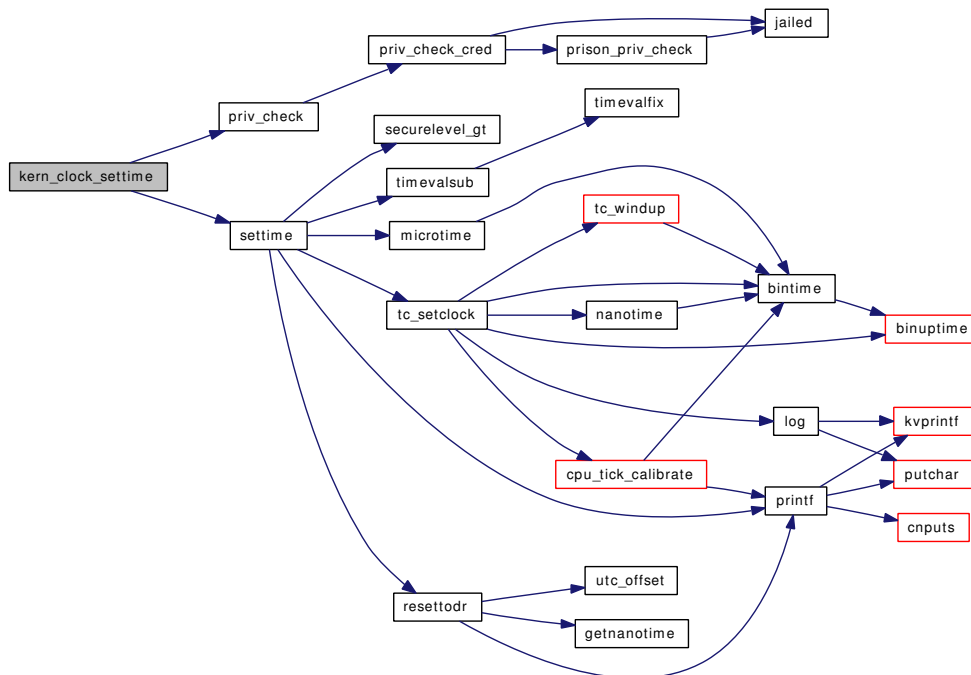
9.66.2.24 int kern_clock_settime (struct thread * td, clockid_t clock_id, struct timespec * ats)

Definition at line 278 of file kern_time.c.

References `priv_check()`, and `settime()`.

Referenced by `clock_settime()`.

Here is the call graph for this function:



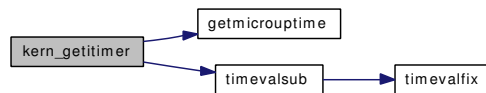
9.66.2.25 `int kern_getitimer (struct thread * td, u_int which, struct itimerval * aity)`

Definition at line 565 of file kern_time.c.

References `getmicrouptime()`, `sched_lock`, and `timevalsub()`.

Referenced by `getitimer()`, and `kern_setitimer()`.

Here is the call graph for this function:



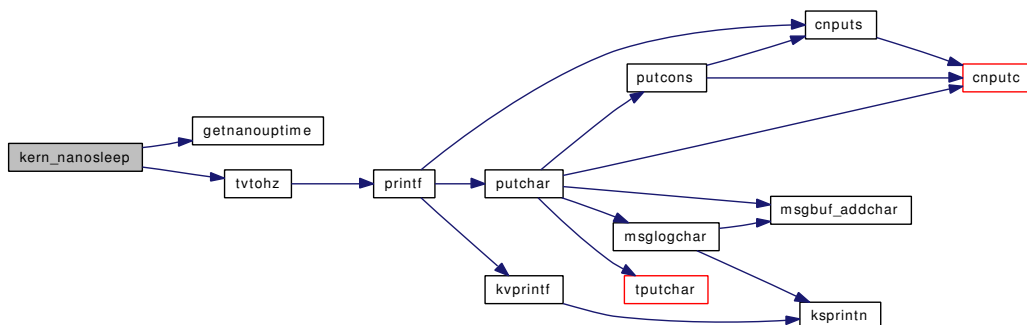
9.66.2.26 `int kern_nanosleep (struct thread * td, struct timespec * rqt, struct timespec * rmt)`

Definition at line 362 of file kern_time.c.

References `getnanouptime()`, `nanowait`, and `tvtohz()`.

Referenced by `nanosleep()`.

Here is the call graph for this function:



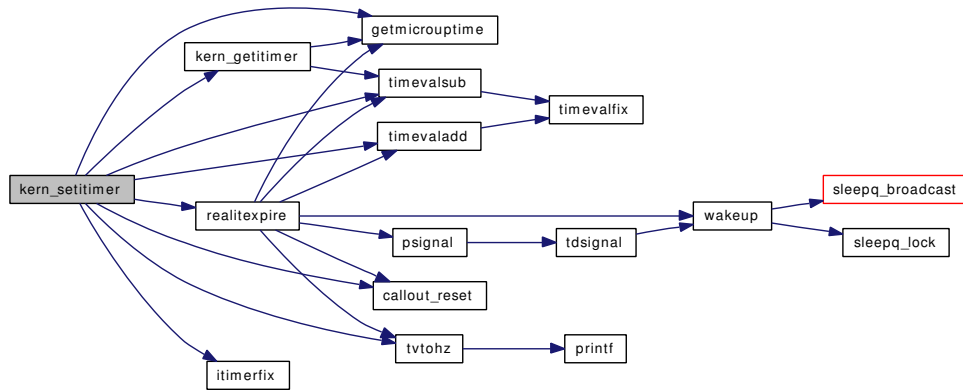
9.66.2.27 `int kern_setitimer (struct thread * td, u_int which, struct itimerval * aity, struct itimerval * oity)`

Definition at line 628 of file kern_time.c.

References `callout_reset()`, `getmicrouptime()`, `itimerfix()`, `kern_getitimer()`, `realitexpire()`, `sched_lock`, `timevaladd()`, `timevalsub()`, and `tvtohz()`.

Referenced by `setitimer()`.

Here is the call graph for this function:



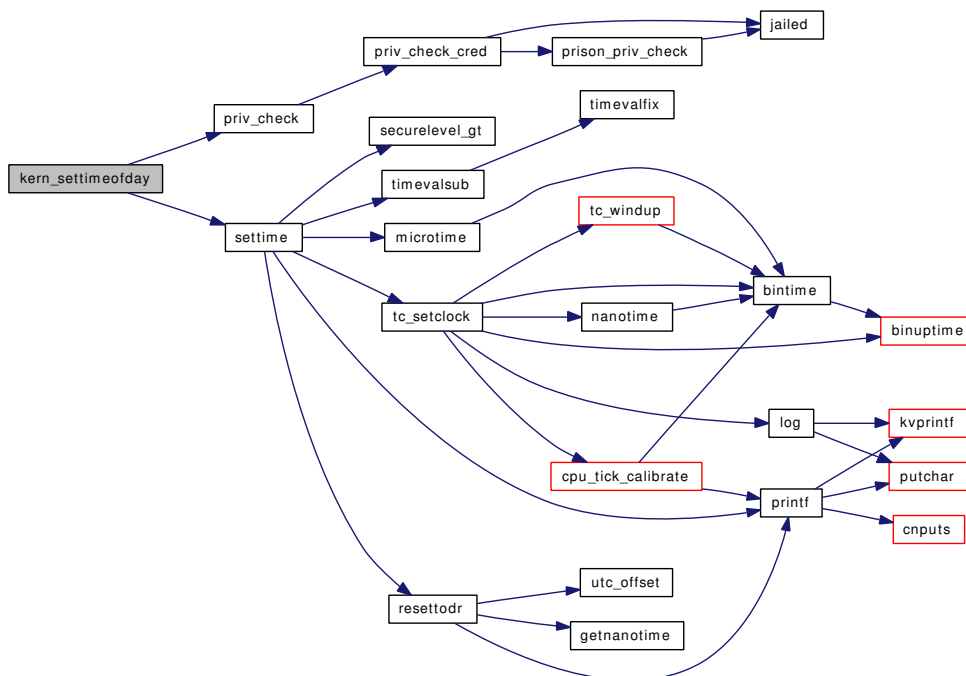
9.66.2.28 int kern_settimeofday (struct thread * td, struct timeval * tv, struct timezone * tzp)

Definition at line 497 of file kern_time.c.

References `priv_check()`, `settime()`, `tz_dsttime`, and `tz_minuteswest`.

Referenced by `settimeofday()`.

Here is the call graph for this function:



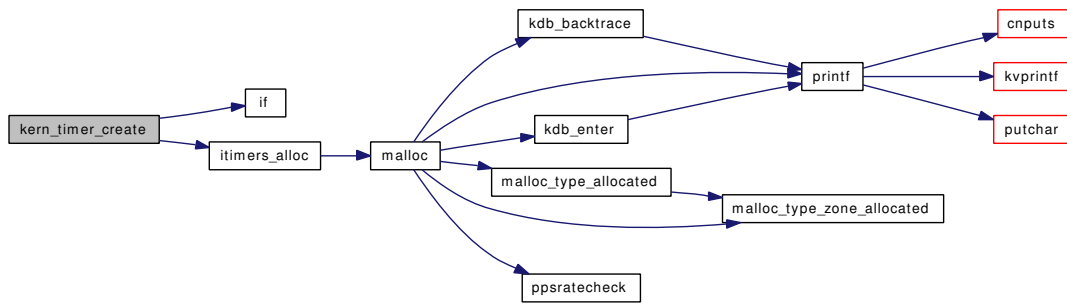
9.66.2.29 static int kern_timer_create (struct thread *, clockid_t, struct sigevent *, int *, int) [static]

Definition at line 983 of file kern_time.c.

References CLOCK_CALL, if(), itimer_zone, itimers_alloc(), MAX_CLOCKS, and posix_clocks.

Referenced by ktimer_create().

Here is the call graph for this function:



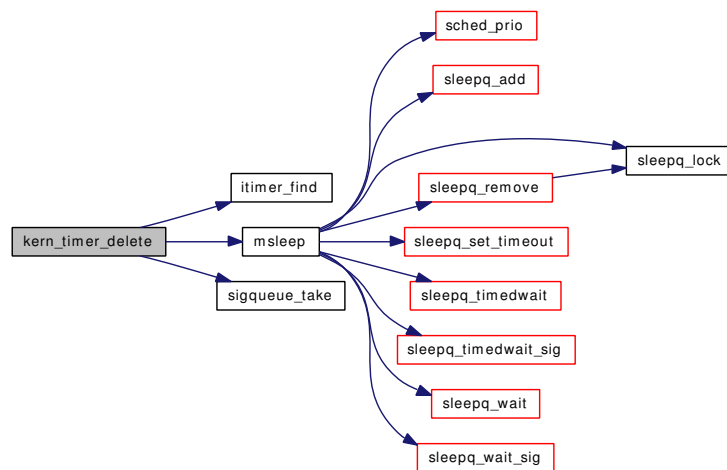
9.66.2.30 static int kern_timer_delete (struct thread *, int) [static]

Definition at line 1122 of file kern_time.c.

References CLOCK_CALL, itimer_find(), itimer_zone, msleep(), and sigqueue_take().

Referenced by itimers_event_hook_exit(), ktimer_create(), and ktimer_delete().

Here is the call graph for this function:

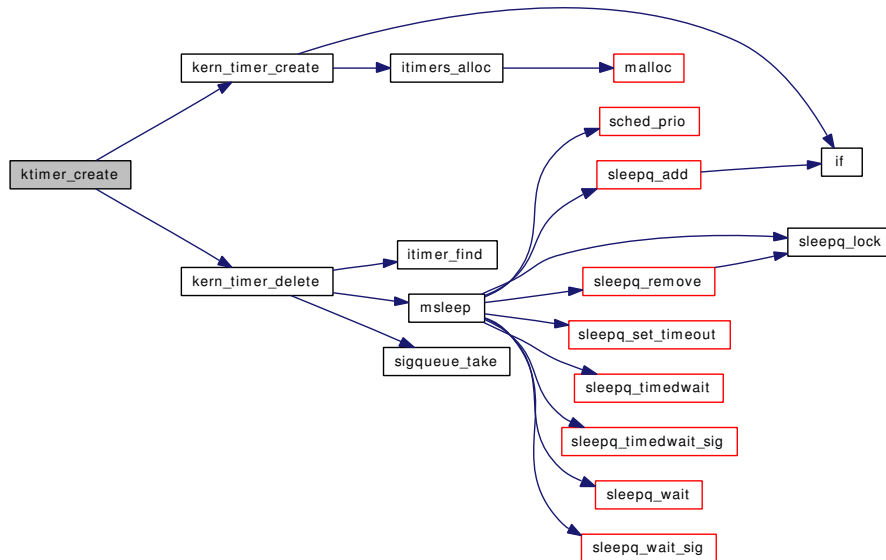


9.66.2.31 int ktimer_create (struct thread * td, struct ktimer_create_args * uap)

Definition at line 958 of file kern_time.c.

References `ktimer_create_args::clock_id`, `ktimer_create_args::evp`, `kern_timer_create()`, `kern_timer_delete()`, and `ktimer_create_args::timerid`.

Here is the call graph for this function:

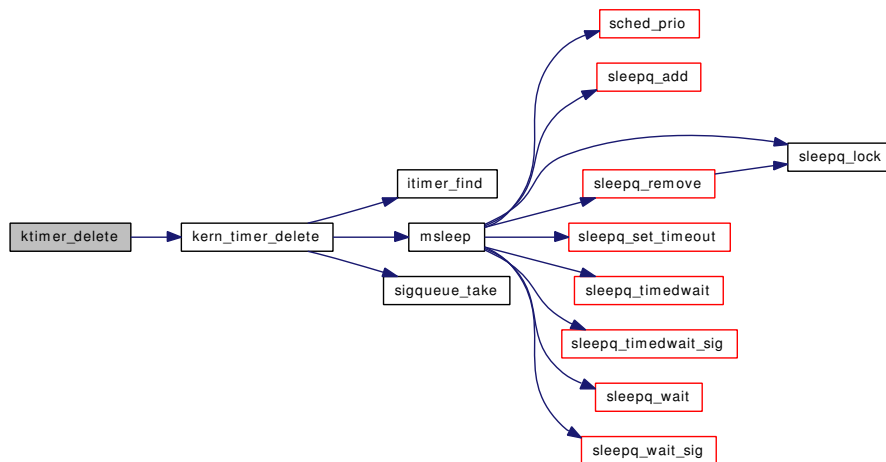


9.66.2.32 `int ktimer_delete (struct thread * td, struct ktimer_delete_args * uap)`

Definition at line 1098 of file `kern_time.c`.

References `kern_timer_delete()`, and `ktimer_delete_args::timerid`.

Here is the call graph for this function:

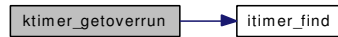


9.66.2.33 int ktimer_getoverrun (struct thread * td, struct ktimer_getoverrun_args * uap)

Definition at line 1237 of file kern_time.c.

References itimer_find().

Here is the call graph for this function:

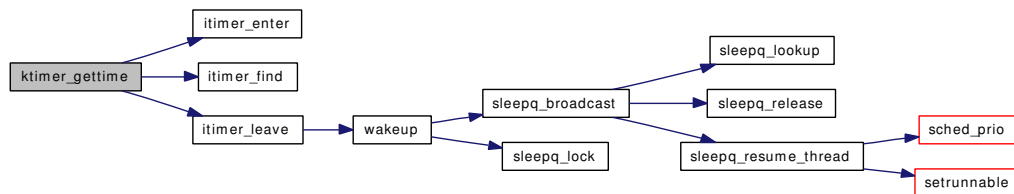


9.66.2.34 int ktimer_gettime (struct thread * td, struct ktimer_gettime_args * uap)

Definition at line 1205 of file kern_time.c.

References CLOCK_CALL, itimer_enter(), itimer_find(), itimer_leave(), ktimer_gettime_args::timerid, and ktimer_gettime_args::value.

Here is the call graph for this function:

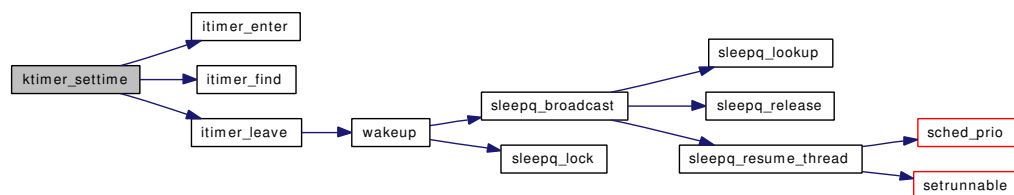


9.66.2.35 int ktimer_settime (struct thread * td, struct ktimer_settime_args * uap)

Definition at line 1163 of file kern_time.c.

References CLOCK_CALL, ktimer_settime_args::flags, itimer_enter(), itimer_find(), itimer_leave(), ktimer_settime_args::ovalue, ktimer_settime_args::timerid, and ktimer_settime_args::value.

Here is the call graph for this function:

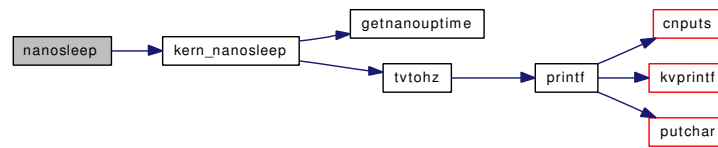


9.66.2.36 int nanosleep (struct thread * td, struct nanosleep_args * uap)

Definition at line 410 of file kern_time.c.

References kern_nanosleep(), nanosleep_args::rmtpt, and nanosleep_args::rqtp.

Here is the call graph for this function:



9.66.2.37 static void no_lease_updatetime (int) [static]

Definition at line 114 of file kern_time.c.

9.66.2.38 int ppsratecheck (struct timeval * lasttime, int * curpps, int maxpps)

Definition at line 856 of file kern_time.c.

References hz, and ticks.

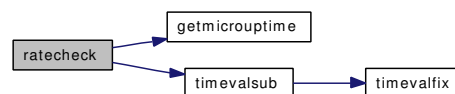
Referenced by falloc(), fork1(), malloc(), and pipespace_new().

9.66.2.39 int ratecheck (struct timeval * lasttime, const struct timeval * mininterval)

Definition at line 819 of file kern_time.c.

References getmicrouptime(), and timevalsub().

Here is the call graph for this function:



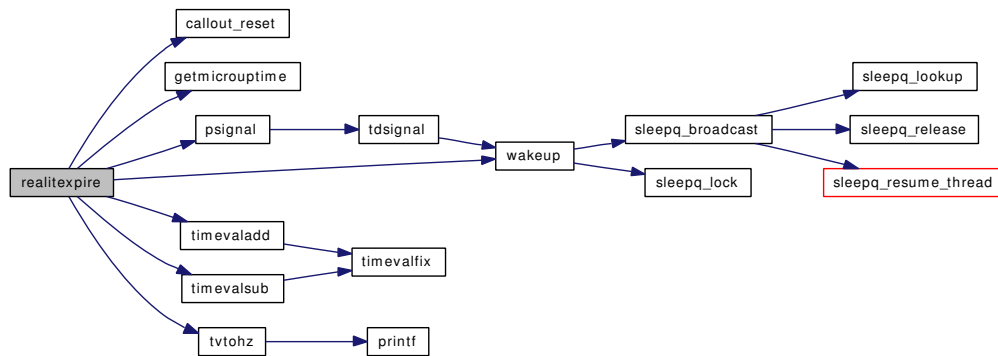
9.66.2.40 void realitexpire (void * arg)

Definition at line 687 of file kern_time.c.

References callout_reset(), getmicrouptime(), psignal(), timevaladd(), timevalsub(), tvtohz(), and wakeup().

Referenced by kern_setitimer().

Here is the call graph for this function:



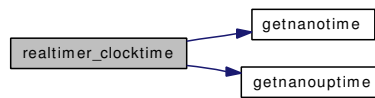
9.66.2.41 static void realtime_clocktime (clockid_t, struct timespec *) [static]

Definition at line 1345 of file kern_time.c.

References getnanotime(), and getnanouptime().

Referenced by realtime_expire(), realtime_gettime(), and realtime_settime().

Here is the call graph for this function:



9.66.2.42 static int realtime_create (struct itimer *) [static]

Definition at line 1258 of file kern_time.c.

References callout_init_mtx().

Referenced by itimer_start().

Here is the call graph for this function:



9.66.2.43 static int realtime_delete (struct itimer *) [static]

Definition at line 1265 of file kern_time.c.

Referenced by itimer_start().

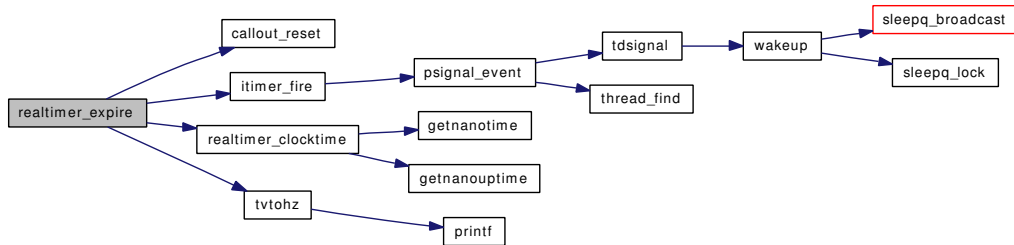
9.66.2.44 static void realtime_expire (void *) [static]

Definition at line 1383 of file kern_time.c.

References `callout_reset()`, `itimer_fire()`, `realtimer_clocktime()`, and `tvtohz()`.

Referenced by `realtimer_settime()`.

Here is the call graph for this function:



9.66.2.45 `static int realtimer_gettime (struct itimer *, struct itimerspec *)` [static]

Definition at line 1276 of file `kern_time.c`.

References `realtimer_clocktime()`.

Referenced by `itimer_start()`, and `realtimer_settime()`.

Here is the call graph for this function:



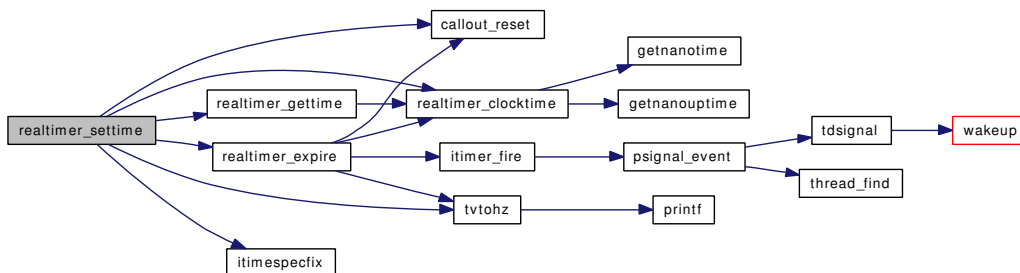
9.66.2.46 `static int realtimer_settime (struct itimer *, int, struct itimerspec *, struct itimerspec *)` [static]

Definition at line 1297 of file `kern_time.c`.

References `callout_reset()`, `itimespecfix()`, `realtimer_clocktime()`, `realtimer_expire()`, `realtimer_gettime()`, and `tvtohz()`.

Referenced by `itimer_start()`.

Here is the call graph for this function:



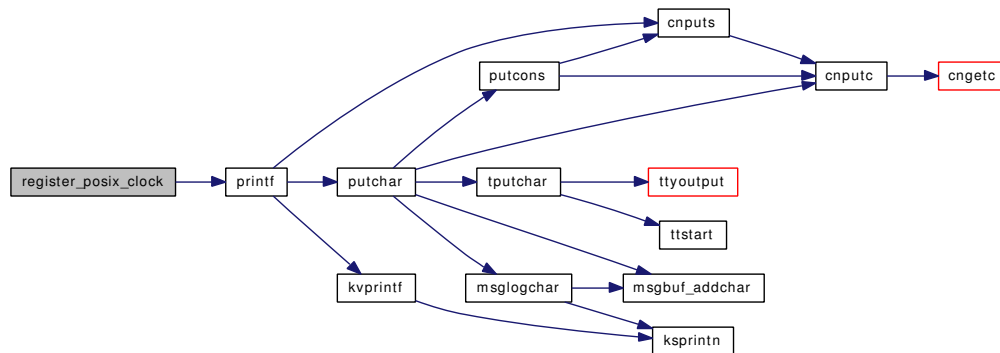
9.66.2.47 int register_posix_clock (int, struct kclock *)

Definition at line 901 of file kern_time.c.

References MAX_CLOCKS, posix_clocks, and printf().

Referenced by itimer_start().

Here is the call graph for this function:

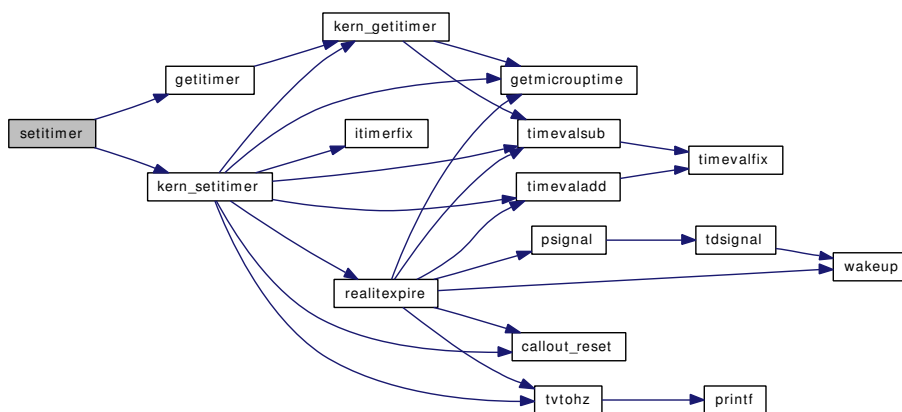


9.66.2.48 int setitimer (struct thread * td, struct setitimer_args * uap)

Definition at line 609 of file kern_time.c.

References getitimer(), setitimer_args::itv, kern_setitimer(), setitimer_args::oitv, and setitimer_args::which.

Here is the call graph for this function:



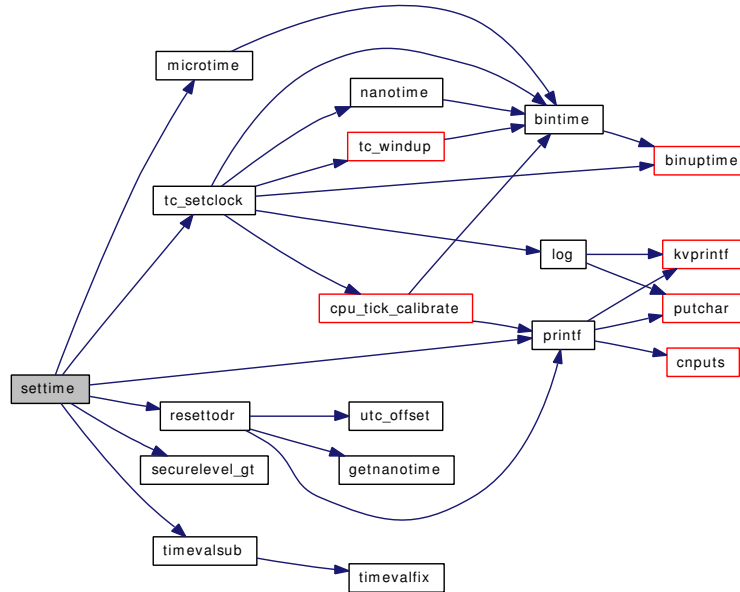
9.66.2.49 static int settime (struct thread *, struct timeval *) [static]

Definition at line 122 of file kern_time.c.

References Giant, lease_updatetime, microtime(), printf(), resettodr(), securelevel_gt(), tc_setclock(), and timevalsub().

Referenced by kern_clock_gettime(), and kern_settimeofday().

Here is the call graph for this function:

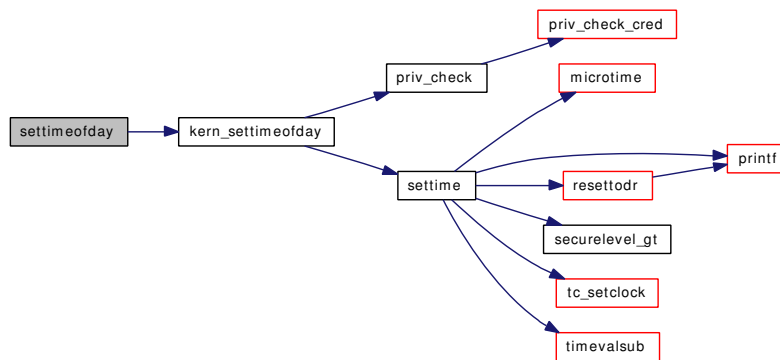


9.66.2.50 int settimeofday (struct thread * td, struct settimeofday_args * uap)

Definition at line 473 of file kern_time.c.

References kern_settimeofday(), settimeofday_args::tv, and settimeofday_args::tzp.

Here is the call graph for this function:



9.66.2.51 SYSINIT (posix_timer, SI_SUB_P1003_1B, SI_ORDER_FIRST+ 4, itimer_start, NULL)

9.66.2.52 void timevaladd (struct timeval * t1, const struct timeval * t2)

Definition at line 784 of file kern_time.c.

References `timevalfix()`.

Referenced by `acct_process()`, `fill_kinfo_proc_only()`, `kern_clock_gettime()`, `kern_select()`, `kern_setitimer()`, `kqueue_scan()`, `poll()`, and `realitexpire()`.

Here is the call graph for this function:



9.66.2.53 `static void timevalfix (struct timeval *)` [static]

Definition at line 802 of file `kern_time.c`.

Referenced by `timevaladd()`, and `timevalsub()`.

9.66.2.54 `void timevalsub (struct timeval * t1, const struct timeval * t2)`

Definition at line 793 of file `kern_time.c`.

References `timevalfix()`.

Referenced by `acct_process()`, `kern_getitimer()`, `kern_select()`, `kern_setitimer()`, `kqueue_scan()`, `poll()`, `rat-check()`, `realitexpire()`, and `settime()`.

Here is the call graph for this function:



9.66.3 Variable Documentation

9.66.3.1 `uma_zone_t itimer_zone = NULL` [static]

Definition at line 67 of file `kern_time.c`.

Referenced by `itimer_start()`, `kern_timer_create()`, and `kern_timer_delete()`.

9.66.3.2 `void(*) lease_updatetime(int) = no_lease_updatetime`

Definition at line 119 of file `kern_time.c`.

Referenced by `settime()`.

9.66.3.3 `int nanowait` [static]

Definition at line 359 of file `kern_time.c`.

Referenced by `kern_nanosleep()`.

9.66.3.4 struct kclock [posix_clocks](#)[MAX_CLOCKS] [static]

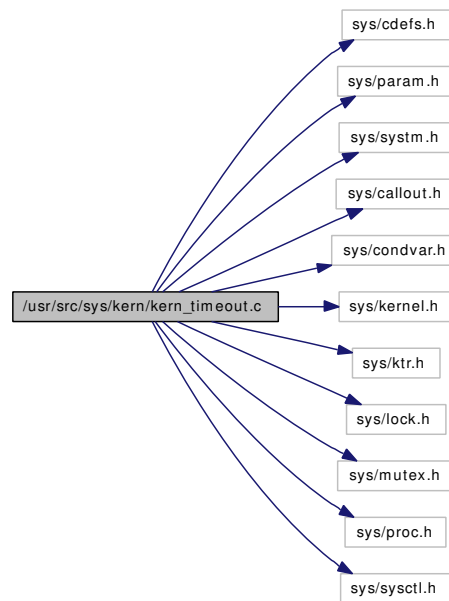
Definition at line 66 of file kern_time.c.

Referenced by `itimers_event_hook_exit()`, `kern_timer_create()`, and `register_posix_clock()`.

9.67 /usr/src/sys/kern/kern_timeout.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/callout.h>
#include <sys/condvar.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/sysctl.h>
```

Include dependency graph for kern_timeout.c:



Defines

- #define [MAX_SOFTCLOCK_STEPS](#) 100

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/kern_timeout.c,v 1.102 2006/10/11 14:57:03 glebius Exp \$")
- [SYSCTL_INT](#) (_debug, OID_AUTO, to_avg_depth, CTLFLAG_RD,&avg_depth, 0,"Average number of items examined per softclock call. Units = 1/1000")
- [SYSCTL_INT](#) (_debug, OID_AUTO, to_avg_gcalls, CTLFLAG_RD,&avg_gcalls, 0,"Average number of [Giant](#) callouts made per softclock call. Units = 1/1000")

- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `to_avg_mtxcalls`, `CTLFLAG_RD`, `&avg_mtxcalls`, 0, "Average number of mtx callouts made per softclock call. Units = 1/1000")
- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `to_avg_mpcalls`, `CTLFLAG_RD`, `&avg_mpcalls`, 0, "Average number of MP callouts made per softclock call. Units = 1/1000")
- `caddr_t kern_timeout_callwheel_alloc` (`caddr_t v`)
- `void kern_timeout_callwheel_init` (`void`)
- `void softclock` (`void *dummy`)
- `callout_handle timeout` (`timeout_t *ftn`, `void *arg`, `int to_ticks`)
- `void untimeout` (`timeout_t *ftn`, `void *arg`, `struct callout_handle handle`)
- `void callout_handle_init` (`struct callout_handle *handle`)
- `int callout_reset` (`struct callout *c`, `int to_ticks`, `void(*ftn)(void *)`, `void *arg`)
- `int _callout_stop_safe` (`struct callout *c`, `int safe`)
- `void callout_init` (`struct callout *c`, `int mpsafe`)
- `void callout_init_mtx` (`struct callout *c`, `struct mtx *mtx`, `int flags`)

Variables

- `static int avg_depth`
- `static int avg_gcalls`
- `static int avg_mtxcalls`
- `static int avg_mpcalls`
- `callout * callout`
- `callout_list callfree`
- `int callwheelsize`
- `int callwheelbits`
- `int callwheelmask`
- `callout_tailq * callwheel`
- `int softticks`
- `mtx callout_lock`
- `static struct callout * nextsoftcheck`
- `static struct callout * curr_callout`
- `static int curr_cancelled`
- `static int callout_wait`

9.67.1 Define Documentation

9.67.1.1 #define MAX_SOFTCLOCK_STEPS 100

Referenced by `softclock()`.

9.67.2 Function Documentation

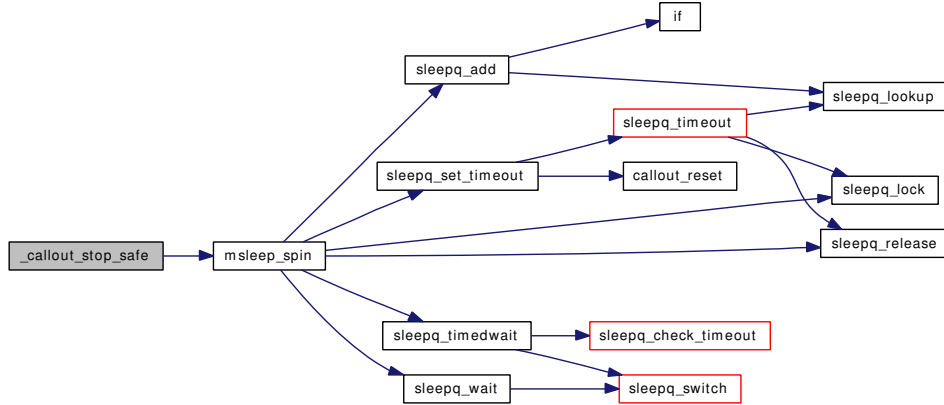
9.67.2.1 __FBSDID ("FreeBSD: src/sys/kern/kern_timeout. c, v 1.102 2006/10/11 14:57:03 glebius Exp \$")

9.67.2.2 int _callout_stop_safe (struct callout * c, int safe)

Definition at line 478 of file `kern_timeout.c`.

References callfree, callout_lock, callout_wait, callwheel, callwheelmask, curr_callout, curr_cancelled, msleep_spin(), and nextsoftcheck.

Here is the call graph for this function:



9.67.2.3 void callout_handle_init (struct callout_handle * handle)

Definition at line 381 of file kern_timeout.c.

9.67.2.4 void callout_init (struct callout * c, int mpsafe)

Definition at line 565 of file kern_timeout.c.

References Giant.

Referenced by constty_set(), domaininit(), filt_timerattach(), fork1(), kern_timeout_callwheel_init(), logopen(), proc0_init(), sched_setup(), synch_setup(), and thread_link().

9.67.2.5 void callout_init_mtx (struct callout * c, struct mtx * mtx, int flags)

Definition at line 580 of file kern_timeout.c.

Referenced by realtimer_create().

9.67.2.6 int callout_reset (struct callout * c, int to_ticks, void (*)(void *) ftn, void * arg)

Definition at line 403 of file kern_timeout.c.

References callout_lock, callout_wait, callwheel, callwheelmask, curr_callout, curr_cancelled, nextsoftcheck, and ticks.

Referenced by constty_timeout(), domainfinalize(), filt_timerattach(), filt_timerexpire(), kern_setitimer(), lboltcb(), loadav(), logopen(), logtimeout(), pffasttimo(), pfslowtimo(), realitexpire(), realtimer_expire(), realtimer_settime(), roundrobin(), sleepq_set_timeout(), and timeout().

9.67.2.7 caddr_t kern_timeout_callwheel_alloc (caddr_t v)

Definition at line 105 of file kern_timeout.c.

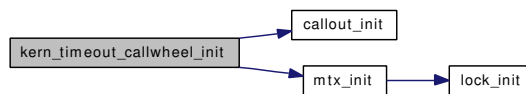
References callout, callwheel, callwheelbits, callwheelmask, callwheelsize, and ncallout.

9.67.2.8 void kern_timeout_callwheel_init (void)

Definition at line 131 of file kern_timeout.c.

References callfree, callout, callout_init(), callout_lock, callwheel, callwheelsize, mtx_init(), and ncallout.

Here is the call graph for this function:



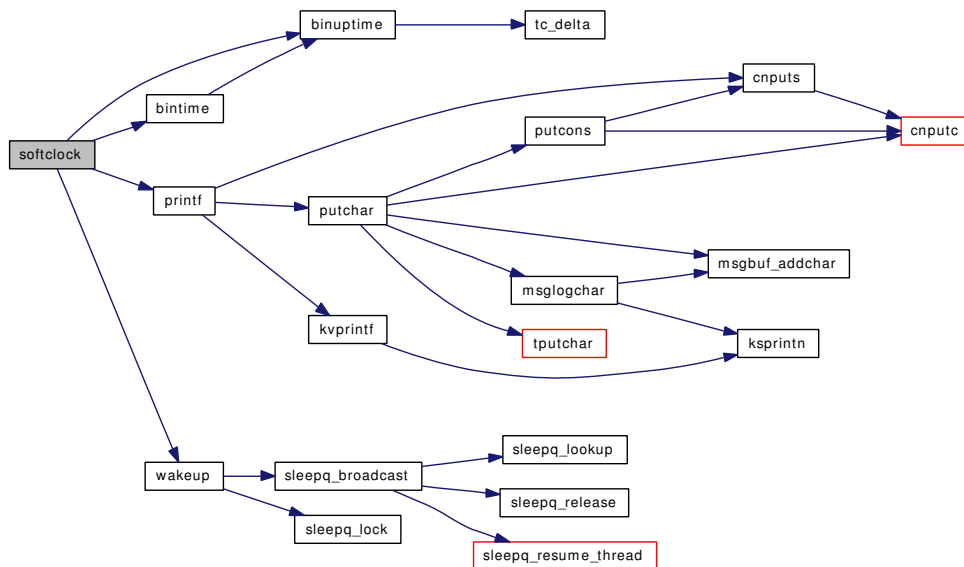
9.67.2.9 void softclock (void * dummy)

Definition at line 164 of file kern_timeout.c.

References avg_depth, avg_gcalls, avg_mpcalls, avg_mtxcalls, bintime(), binuptime(), callfree, callout, callout_lock, callout_wait, callwheel, callwheelmask, curr_callout, curr_cancelled, Giant, MAX_SOFTCLOCK_STEPS, nextsoftcheck, printf(), softticks, ticks, and wakeup().

Referenced by start_softintr().

Here is the call graph for this function:



9.67.2.10 `SYSCTL_INT(_debug, OID_AUTO, to_avg_mpcalls, CTLFLAG_RD, &avg_mpcalls, 0)`

9.67.2.11 `SYSCTL_INT(_debug, OID_AUTO, to_avg_mtxcalls, CTLFLAG_RD, &avg_mtxcalls, 0)`

9.67.2.12 `SYSCTL_INT(_debug, OID_AUTO, to_avg_gcalls, CTLFLAG_RD, &avg_gcalls, 0)`

9.67.2.13 `SYSCTL_INT(_debug, OID_AUTO, to_avg_depth, CTLFLAG_RD, &avg_depth, 0)`

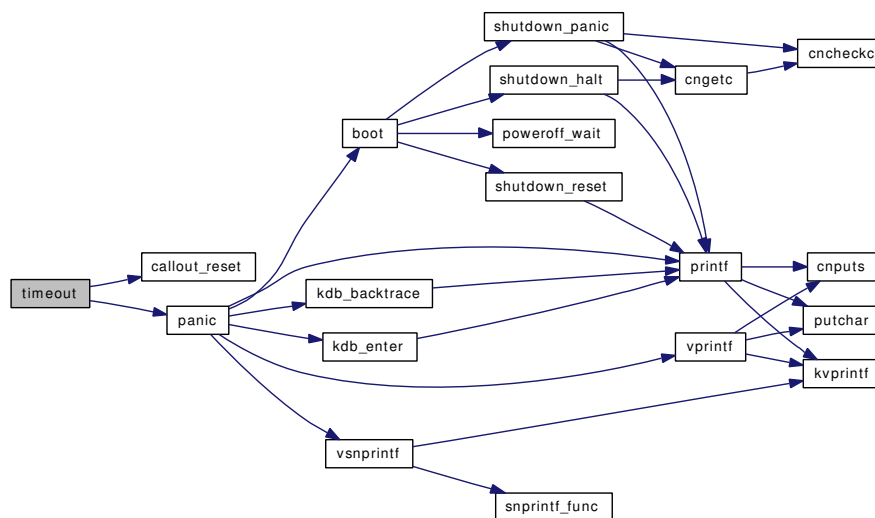
9.67.2.14 `struct callout_handle timeout(timeout_t *fn, void *arg, int to_ticks)`

Definition at line 335 of file kern_timeout.c.

References `callfree`, `callout`, `callout_lock`, `callout_reset()`, and `panic()`.

Referenced by `kqueue_scan()`, `sigtimedwait()`, `sysctl_kern_ttys()`, and `ttymwaitstart()`.

Here is the call graph for this function:



9.67.2.15 `void untimeout(timeout_t *fn, void *arg, struct callout_handle handle)`

Definition at line 360 of file kern_timeout.c.

References `callout_lock`.

9.67.3 Variable Documentation

9.67.3.1 `int avg_depth` [`static`]

Definition at line 51 of file kern_timeout.c.

Referenced by `softclock()`.

9.67.3.2 `int avg_gcalls` [static]

Definition at line 54 of file kern_timeout.c.

Referenced by softclock().

9.67.3.3 `int avg_mpcalls` [static]

Definition at line 60 of file kern_timeout.c.

Referenced by softclock().

9.67.3.4 `int avg_mtxcalls` [static]

Definition at line 57 of file kern_timeout.c.

Referenced by softclock().

9.67.3.5 `struct callout_list callfree`

Definition at line 70 of file kern_timeout.c.

Referenced by _callout_stop_safe(), kern_timeout_callwheel_init(), softclock(), and timeout().

9.67.3.6 `struct callout* callout`

Definition at line 69 of file kern_timeout.c.

Referenced by filt_timerattach(), filt_timerdetach(), filt_timerexpire(), fork_exit(), kern_timeout_callwheel_alloc(), kern_timeout_callwheel_init(), softclock(), and timeout().

9.67.3.7 `struct mtx callout_lock`

Definition at line 74 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), hardclock(), kern_timeout_callwheel_init(), softclock(), timeout(), and untimeout().

9.67.3.8 `int callout_wait` [static]

Definition at line 96 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), and softclock().

9.67.3.9 `struct callout_tailq* callwheel`

Definition at line 72 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), hardclock(), kern_timeout_callwheel_alloc(), kern_timeout_callwheel_init(), and softclock().

9.67.3.10 int callwheelbits

Definition at line 71 of file kern_timeout.c.

Referenced by kern_timeout_callwheel_alloc().

9.67.3.11 int callwheelmask

Definition at line 71 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), hardclock(), kern_timeout_callwheel_alloc(), and softclock().

9.67.3.12 int callwheelsize

Definition at line 71 of file kern_timeout.c.

Referenced by kern_timeout_callwheel_alloc(), and kern_timeout_callwheel_init().

9.67.3.13 struct callout* curr_callout [static]

Locked by callout_lock: curr_callout - If a callout is in progress, it is curr_callout. If curr_callout is non-NULL, threads waiting in callout_drain() will be woken up as soon as the relevant callout completes. curr_cancelled - Changing to 1 with both callout_lock and c_mtx held guarantees that the current callout will not run. The softclock() function sets this to 0 before it drops callout_lock to acquire c_mtx, and it calls the handler only if curr_cancelled is still 0 after c_mtx is successfully acquired. callout_wait - If a thread is waiting in callout_drain(), then callout_wait is nonzero. Set only when curr_callout is non-NULL.

Definition at line 94 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), and softclock().

9.67.3.14 int curr_cancelled [static]

Definition at line 95 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), and softclock().

9.67.3.15 struct callout* nextsoftcheck [static]

Definition at line 76 of file kern_timeout.c.

Referenced by _callout_stop_safe(), callout_reset(), and softclock().

9.67.3.16 int softticks

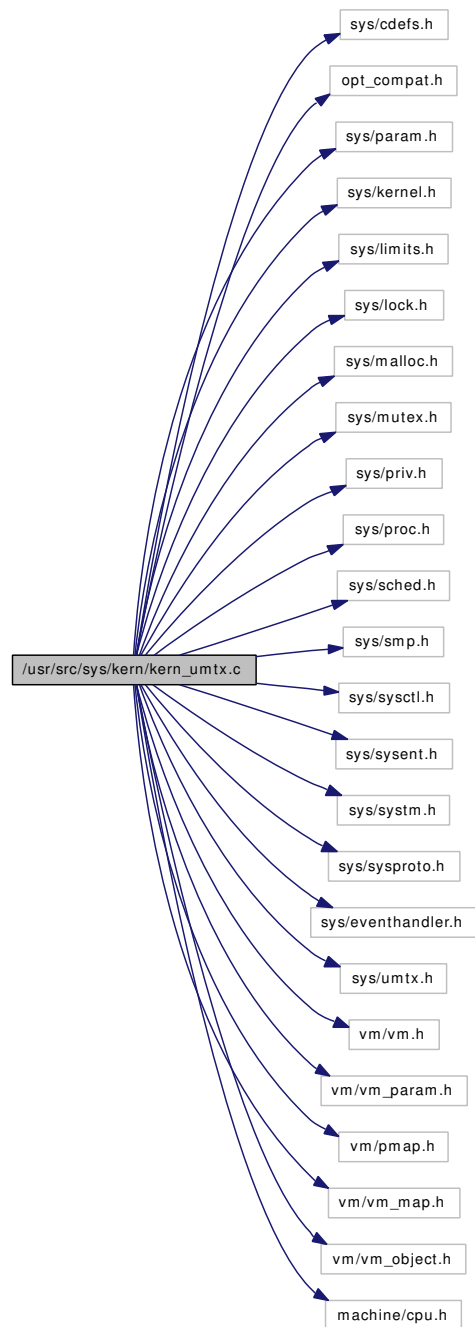
Definition at line 73 of file kern_timeout.c.

Referenced by hardclock(), and softclock().

9.68 /usr/src/sys/kern/kern_umtx.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/umtx.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_object.h>
#include <machine/cpu.h>
```

Include dependency graph for kern_umtx.c:



Data Structures

- struct [umtx_key](#)
- struct [umtx_pi](#)
- struct [umtx_q](#)
- struct [umtxq_chain](#)

Defines

- #define `TYPE_SIMPLE_LOCK` 0
- #define `TYPE_SIMPLE_WAIT` 1
- #define `TYPE_NORMAL_UMUTEX` 2
- #define `TYPE_PI_UMUTEX` 3
- #define `TYPE_PP_UMUTEX` 4
- #define `TYPE_CV` 5
- #define `UQF_UMTXQ` 0x0001
- #define `UMTXQ_LOCKED_ASSERT(uc)` `mtx_assert(&(uc) → uc_lock, MA_OWNED)`
- #define `UPRI(td)`
- #define `GOLDEN_RATIO_PRIME` 2654404609U
- #define `UMTX_CHAINS` 128
- #define `UMTX_SHIFTS` (`__WORD_BIT` - 7)
- #define `THREAD_SHARE` 0
- #define `PROCESS_SHARE` 1
- #define `AUTO_SHARE` 2
- #define `GET_SHARE(flags)` `((flags & USYNC_PROCESS_SHARED) == 0 ? THREAD_SHARE : PROCESS_SHARE)`

Typedefs

- typedef int(*) `_umtx_op_func` (struct thread *td, struct _umtx_op_args *uap)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_umtx.c,v 1.58 2006/12/20 04:40:39 davidxu Exp \$")
- `TAILQ_HEAD` (umtxq_head, umtx_q)
- static `MALLOC_DEFINE` (M_UMTX,"umtx","UMTX queue memory")
- `SYSCTL_NODE` (_debug, OID_AUTO, umtx, CTLFLAG_RW, 0,"umtx debug")
- `SYSCTL_INT` (_debug_umtx, OID_AUTO, umtx_pi_allocated, CTLFLAG_RD,&umtx_pi_allocated, 0,"Allocated umtx_pi")
- `SYSCTL_DECL` (_kern_threads)
- `SYSCTL_INT` (_kern_threads, OID_AUTO, umtx_dflt_spins, CTLFLAG_RW,&umtx_dflt_spins, 0,"default umtx spin count")
- `SYSCTL_INT` (_kern_threads, OID_AUTO, umtx_max_spins, CTLFLAG_RW,&umtx_max_spins, 0,"max umtx spin count")
- static void `umtxq_sysinit` (void *)
- static void `umtxq_hash` (struct umtx_key *key)
- static struct umtxq_chain * `umtxq_getchain` (struct umtx_key *key)
- static void `umtxq_lock` (struct umtx_key *key)
- static void `umtxq_unlock` (struct umtx_key *key)
- static void `umtxq_busy` (struct umtx_key *key)
- static void `umtxq_unbusy` (struct umtx_key *key)
- static void `umtxq_insert` (struct umtx_q *uq)
- static void `umtxq_remove` (struct umtx_q *uq)
- static int `umtxq_sleep` (struct umtx_q *uq, const char *wmesg, int timo)
- static int `umtxq_count` (struct umtx_key *key)
- static int `umtxq_signal` (struct umtx_key *key, int nr_wakeup)
- static int `umtx_key_match` (const struct umtx_key *k1, const struct umtx_key *k2)

- static int `umtx_key_get` (void *addr, int type, int share, struct `umtx_key` *key)
- static void `umtx_key_release` (struct `umtx_key` *key)
- static struct `umtx_pi` * `umtx_pi_alloc` (int)
- static void `umtx_pi_free` (struct `umtx_pi` *pi)
- static int `do_unlock_pp` (struct thread *td, struct umutex *m, uint32_t flags)
- static void `umtx_thread_cleanup` (struct thread *td)
- static void `umtx_exec_hook` (void *arg __unused, struct proc *p __unused, struct image_params *imgp __unused)
- `SYSINIT` (umtx, SI_SUB_EVENTHANDLER+1, SI_ORDER_MIDDLE, umtxq_sysinit, NULL)
- static void `umtxq_sysinit` (void *arg __unused)
- `umtx_q` * `umtxq_alloc` (void)
- void `umtxq_free` (struct `umtx_q` *uq)
- static int `umtxq_count_pi` (struct `umtx_key` *key, struct `umtx_q` **first)
- static void `umtxq_signal_thread` (struct `umtx_q` *uq)
- static int `_do_lock_umtx` (struct thread *td, struct umtx *umtx, u_long id, int timo)
- static int `do_lock_umtx` (struct thread *td, struct umtx *umtx, u_long id, struct timespec *timeout)
- static int `do_unlock_umtx` (struct thread *td, struct umtx *umtx, u_long id)
- static int `do_wait` (struct thread *td, void *addr, u_long id, struct timespec *timeout, int compat32)
- int `kern_umtx_wake` (struct thread *td, void *uaddr, int n_wake)
- static int `_do_lock_normal` (struct thread *td, struct umutex *m, uint32_t flags, int timo, int try)
- static int `do_unlock_normal` (struct thread *td, struct umutex *m, uint32_t flags)
- static int `umtx_pi_adjust_thread` (struct `umtx_pi` *pi, struct thread *td)
- static void `umtx_propagate_priority` (struct thread *td)
- static void `umtx_unpropagate_priority` (struct `umtx_pi` *pi)
- static void `umtx_pi_setowner` (struct `umtx_pi` *pi, struct thread *owner)
- static int `umtx_pi_claim` (struct `umtx_pi` *pi, struct thread *owner)
- void `umtx_pi_adjust` (struct thread *td, u_char oldpri)
- static int `umtxq_sleep_pi` (struct `umtx_q` *uq, struct `umtx_pi` *pi, uint32_t owner, const char *wmesg, int timo)
- static void `umtx_pi_ref` (struct `umtx_pi` *pi)
- static void `umtx_pi_unref` (struct `umtx_pi` *pi)
- static struct `umtx_pi` * `umtx_pi_lookup` (struct `umtx_key` *key)
- static void `umtx_pi_insert` (struct `umtx_pi` *pi)
- static int `_do_lock_pi` (struct thread *td, struct umutex *m, uint32_t flags, int timo, int try)
- static int `do_unlock_pi` (struct thread *td, struct umutex *m, uint32_t flags)
- static int `_do_lock_pp` (struct thread *td, struct umutex *m, uint32_t flags, int timo, int try)
- static int `do_set_ceiling` (struct thread *td, struct umutex *m, uint32_t ceiling, uint32_t *old_ceiling)
- static int `_do_lock_umutex` (struct thread *td, struct umutex *m, int flags, int timo, int try)
- static int `do_lock_umutex` (struct thread *td, struct umutex *m, struct timespec *timeout, int try)
- static int `do_unlock_umutex` (struct thread *td, struct umutex *m)
- static int `do_cv_wait` (struct thread *td, struct ucond *cv, struct umutex *m, struct timespec *timeout, u_long wflags)
- static int `do_cv_signal` (struct thread *td, struct ucond *cv)
- static int `do_cv_broadcast` (struct thread *td, struct ucond *cv)
- int `_umtx_lock` (struct thread *td, struct _umtx_lock_args *uap)
- int `_umtx_unlock` (struct thread *td, struct _umtx_unlock_args *uap)
- static int `__umtx_op_lock_umtx` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_unlock_umtx` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_wait` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_wake` (struct thread *td, struct _umtx_op_args *uap)

- static int `__umtx_op_lock_umutex` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_trylock_umutex` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_unlock_umutex` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_set_ceiling` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_cv_wait` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_cv_signal` (struct thread *td, struct _umtx_op_args *uap)
- static int `__umtx_op_cv_broadcast` (struct thread *td, struct _umtx_op_args *uap)
- int `_umtx_op` (struct thread *td, struct _umtx_op_args *uap)
- void `umtx_thread_init` (struct thread *td)
- void `umtx_thread_fini` (struct thread *td)
- void `umtx_thread_alloc` (struct thread *td)
- void `umtx_thread_exit` (struct thread *td)

Variables

- static uma_zone_t `umtx_pi_zone`
- static struct `umtxq_chain umtxq_chains` [UMTX_CHAINS]
- static int `umtx_pi_allocated`
- static int `umtx_dflt_spins` = 0
- static int `umtx_max_spins` = 3000
- static `_umtx_op_func op_table` []

9.68.1 Define Documentation

9.68.1.1 #define AUTO_SHARE 2

Definition at line 183 of file kern_umtx.c.

Referenced by `_do_lock_umtx()`, `do_unlock_umtx()`, `do_wait()`, `kern_umtx_wake()`, and `umtx_key_get()`.

9.68.1.2 #define GET_SHARE(flags) (((flags) & USYNC_PROCESS_SHARED) == 0 ? THREAD_SHARE : PROCESS_SHARE)

Definition at line 185 of file kern_umtx.c.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, and `do_unlock_pp()`.

9.68.1.3 #define GOLDEN_RATIO_PRIME 2654404609U

Definition at line 177 of file kern_umtx.c.

Referenced by `umtxq_hash()`.

9.68.1.4 #define PROCESS_SHARE 1

Definition at line 182 of file kern_umtx.c.

Referenced by `umtx_key_get()`.

9.68.1.5 #define THREAD_SHARE 0

Definition at line 181 of file kern_umtx.c.

Referenced by umtx_key_get().

9.68.1.6 #define TYPE_CV 5

Definition at line 66 of file kern_umtx.c.

Referenced by do_cv_broadcast(), do_cv_signal(), and do_cv_wait().

9.68.1.7 #define TYPE_NORMAL_UMUTEX 2

Definition at line 63 of file kern_umtx.c.

Referenced by _do_lock_normal(), and do_unlock_normal().

9.68.1.8 #define TYPE_PI_UMUTEX 3

Definition at line 64 of file kern_umtx.c.

Referenced by _do_lock_pi(), and do_unlock_pi().

9.68.1.9 #define TYPE_PP_UMUTEX 4

Definition at line 65 of file kern_umtx.c.

Referenced by _do_lock_pp(), do_set_ceiling(), and do_unlock_pp().

9.68.1.10 #define TYPE_SIMPLE_LOCK 0

Definition at line 61 of file kern_umtx.c.

Referenced by _do_lock_umtx(), and do_unlock_umtx().

9.68.1.11 #define TYPE_SIMPLE_WAIT 1

Definition at line 62 of file kern_umtx.c.

Referenced by do_wait(), and kern_umtx_wake().

9.68.1.12 #define UMTX_CHAINS 128

Definition at line 178 of file kern_umtx.c.

Referenced by umtxq_hash(), and umtxq_sysinit().

9.68.1.13 #define UMTX_SHIFTS (__WORD_BIT - 7)

Definition at line 179 of file kern_umtx.c.

Referenced by umtxq_hash().

9.68.1.14 #define UMTXQ_LOCKED_ASSERT(*uc*) mt_x_assert(&(*uc*) → *uc_lock*, MA_OWNED)

Definition at line 162 of file kern_umtx.c.

Referenced by umtx_pi_insert(), umtx_pi_lookup(), umtx_pi_ref(), umtx_pi_unref(), umtxq_count(), umtxq_count_pi(), umtxq_insert(), umtxq_remove(), umtxq_signal(), umtxq_signal_thread(), umtxq_sleep(), and umtxq_sleep_pi().

9.68.1.15 #define UPRI(*td*)**Value:**

```
((td)->td_user_pri >= PRI_MIN_TIMESHARE &&\
      (td)->td_user_pri <= PRI_MAX_TIMESHARE) ?\
      PRI_MAX_TIMESHARE : (td)->td_user_pri)
```

Definition at line 173 of file kern_umtx.c.

Referenced by _do_lock_pp(), do_unlock_pi(), do_unlock_pp(), umtx_pi_adjust(), umtx_pi_adjust_thread(), umtx_pi_claim(), umtx_propagate_priority(), umtx_unpropagate_priority(), and umtxq_sleep_pi().

9.68.1.16 #define UQF_UMTXQ 0x0001

Referenced by do_cv_wait(), do_wait(), umtxq_insert(), umtxq_remove(), umtxq_sleep(), and umtxq_sleep_pi().

9.68.2 Typedef Documentation**9.68.2.1 typedef int(*) umtx_op_func(struct thread **td*, struct umtx_op_args **uap*)**

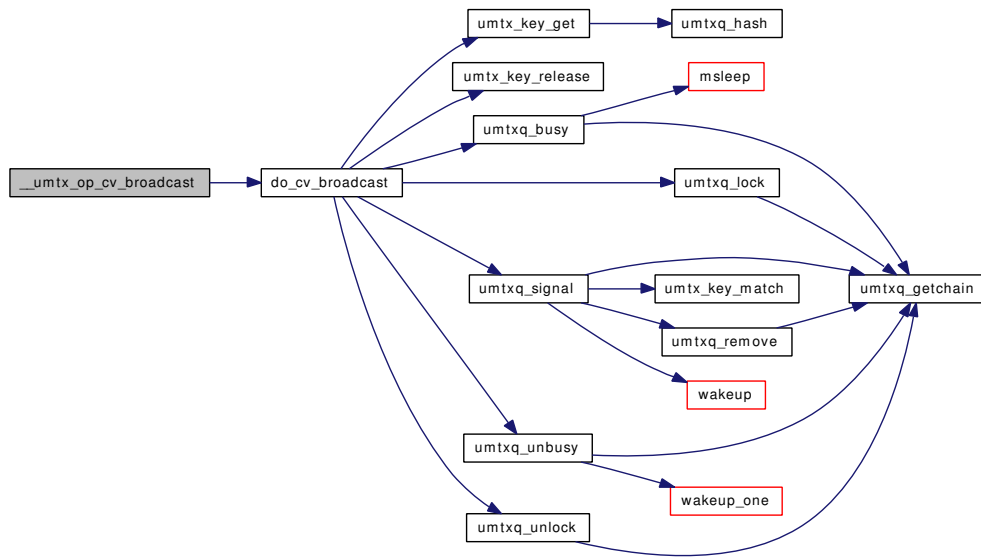
Definition at line 2518 of file kern_umtx.c.

9.68.3 Function Documentation**9.68.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/kern_umtx. c, v 1.58 2006/12/20 04:40:39 davidxu Exp \$")****9.68.3.2 static int __umtx_op_cv_broadcast (struct thread * *td*, struct umtx_op_args * *uap*)
[static]**

Definition at line 2513 of file kern_umtx.c.

References do_cv_broadcast().

Here is the call graph for this function:

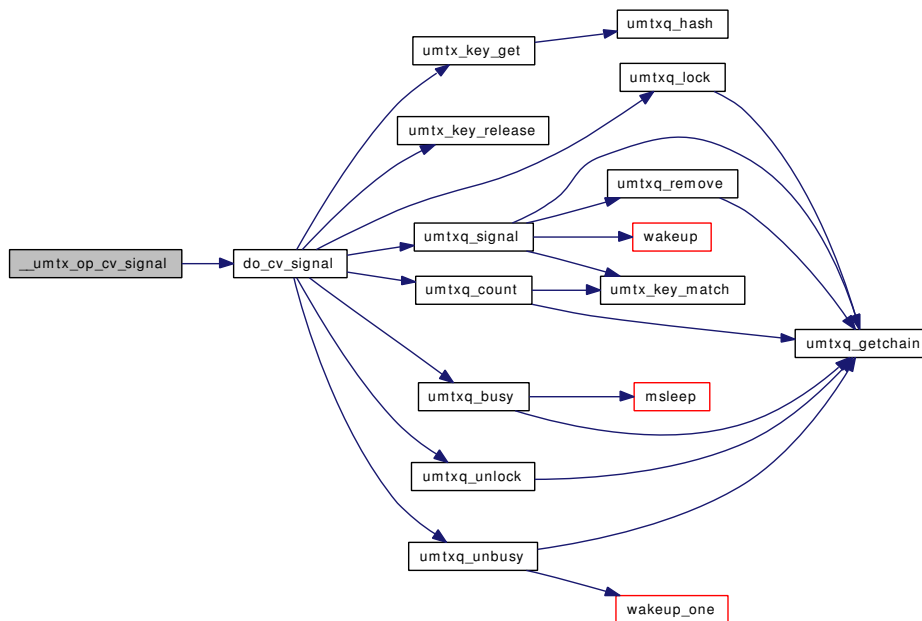


9.68.3.3 static int __umtx_op_cv_signal (struct thread * td, struct _umtx_op_args * uap) [static]

Definition at line 2507 of file kern_umtx.c.

References do_cv_signal().

Here is the call graph for this function:

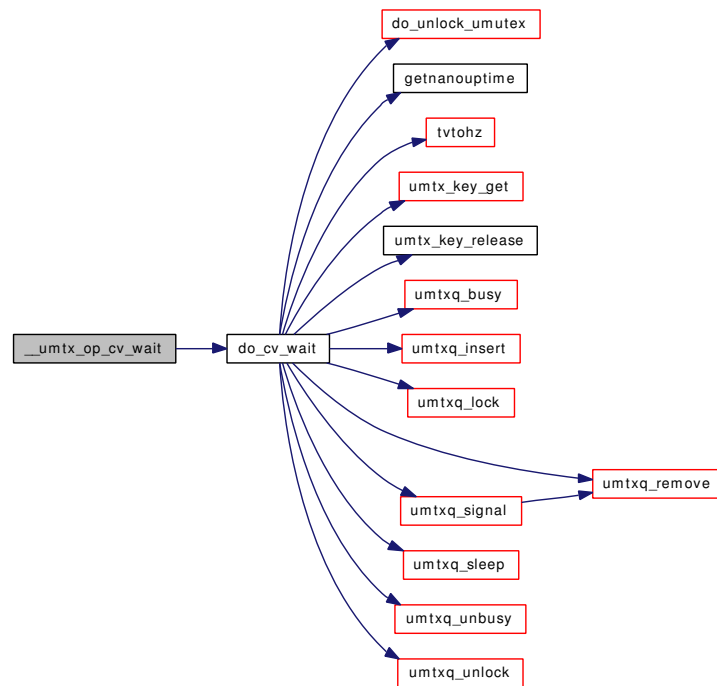


9.68.3.4 static int __umtx_op_cv_wait (struct thread * *td*, struct _umtx_op_args * *uap*) [static]

Definition at line 2484 of file kern_umtx.c.

References do_cv_wait().

Here is the call graph for this function:

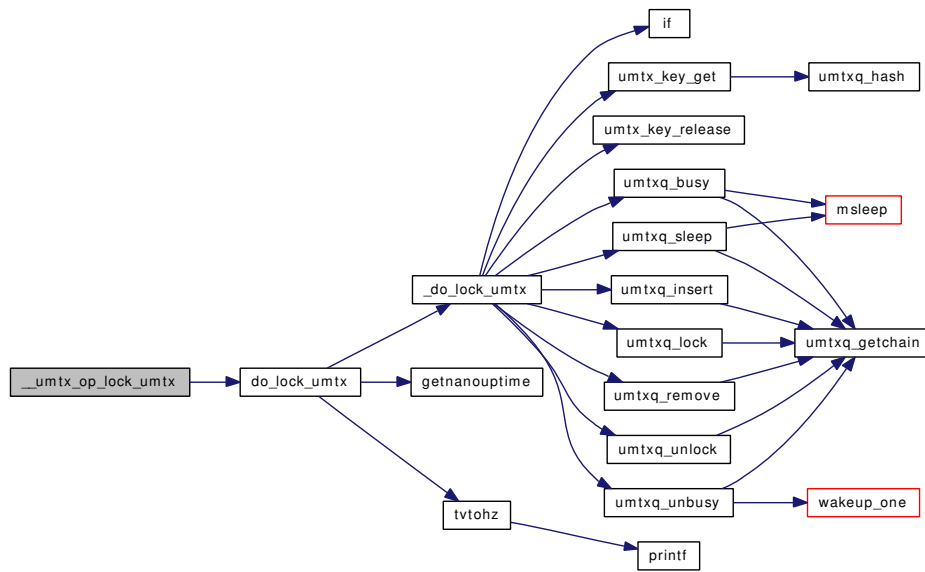


9.68.3.5 static int __umtx_op_lock_umtx (struct thread * *td*, struct _umtx_op_args * *uap*) [static]

Definition at line 2389 of file kern_umtx.c.

References do_lock_umtx().

Here is the call graph for this function:

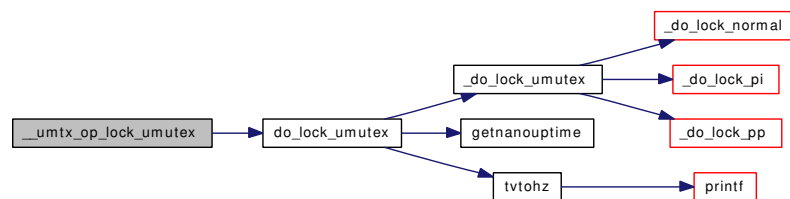


9.68.3.6 `static int __umtx_op_lock_umutex (struct thread * td, struct _umtx_op_args * uap)` `[static]`

Definition at line 2443 of file kern_umtx.c.

References `do_lock_umutex()`.

Here is the call graph for this function:

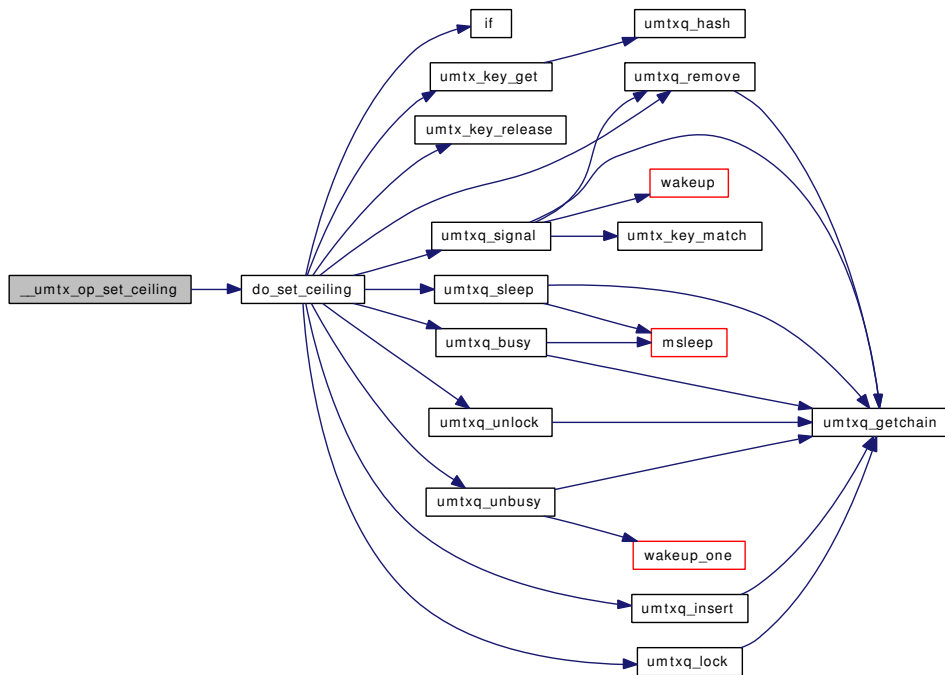


9.68.3.7 `static int __umtx_op_set_ceiling (struct thread * td, struct _umtx_op_args * uap)` `[static]`

Definition at line 2478 of file kern_umtx.c.

References `do_set_ceiling()`.

Here is the call graph for this function:

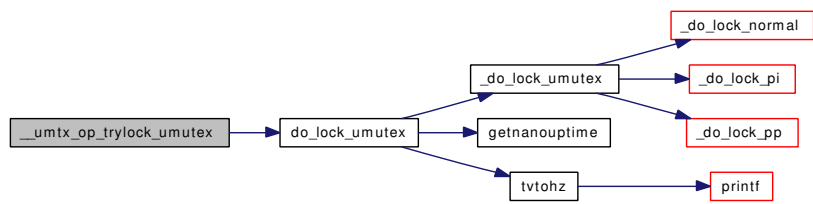


9.68.3.8 `static int __umtx_op_trylock_umutex (struct thread * td, struct _umtx_op_args * uap)`
 [static]

Definition at line 2466 of file kern_umtx.c.

References `do_lock_umutex()`.

Here is the call graph for this function:

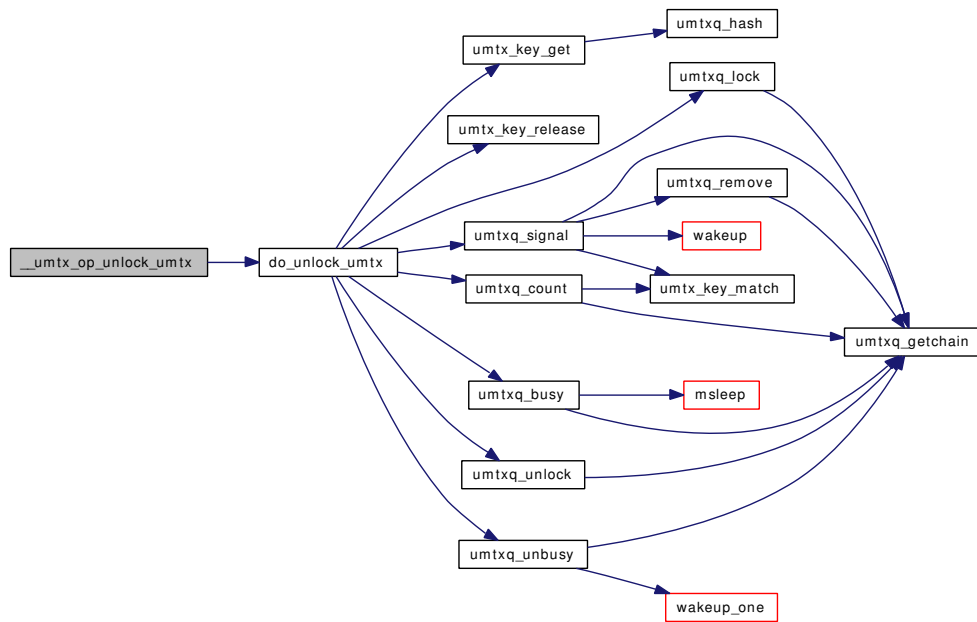


9.68.3.9 `static int __umtx_op_unlock_umtx (struct thread * td, struct _umtx_op_args * uap)`
 [static]

Definition at line 2411 of file kern_umtx.c.

References `do_unlock_umtx()`.

Here is the call graph for this function:

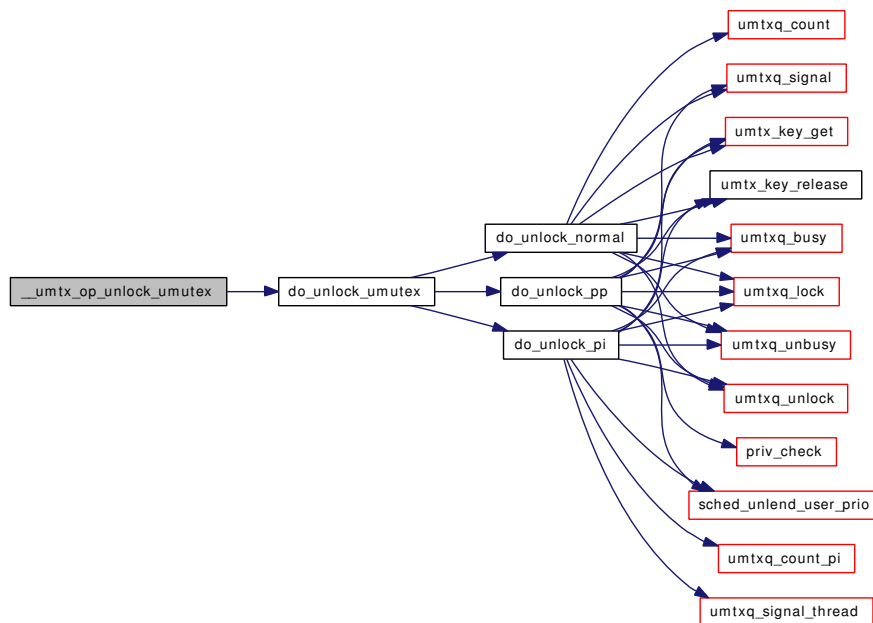


9.68.3.10 `static int __umtx_op_unlock_umutex (struct thread * td, struct _umtx_op_args * uap)`
`[static]`

Definition at line 2472 of file `kern_umtx.c`.

References `do_unlock_umutex()`.

Here is the call graph for this function:

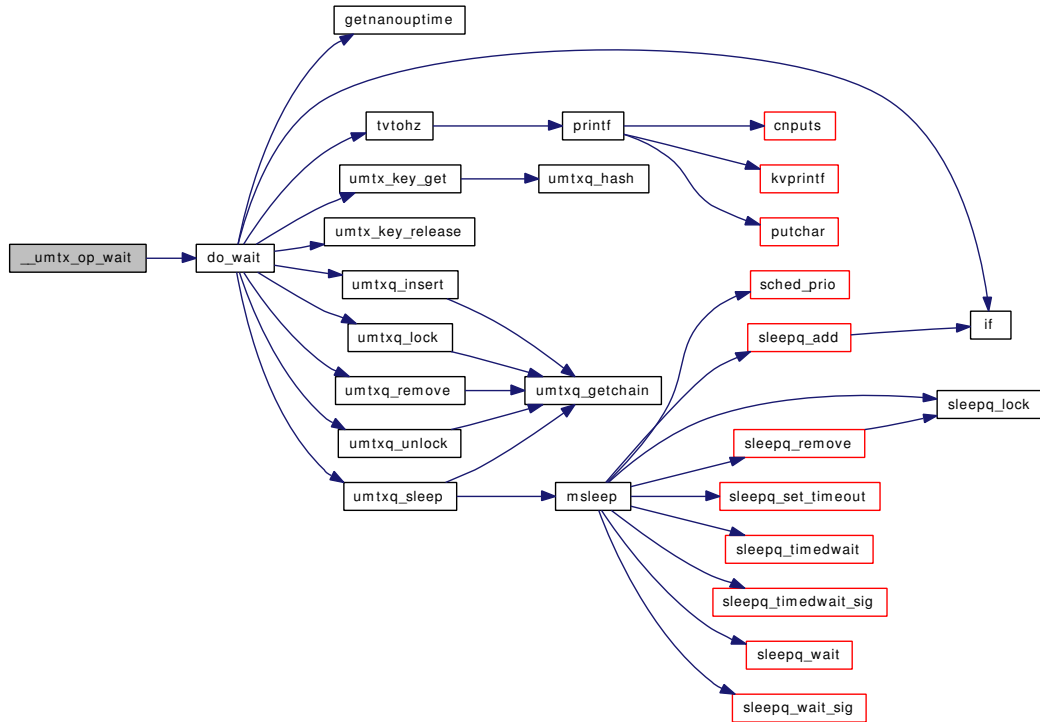


9.68.3.11 `static int __umtx_op_wait (struct thread * td, struct _umtx_op_args * uap)` [static]

Definition at line 2417 of file kern_umtx.c.

References `do_wait()`.

Here is the call graph for this function:

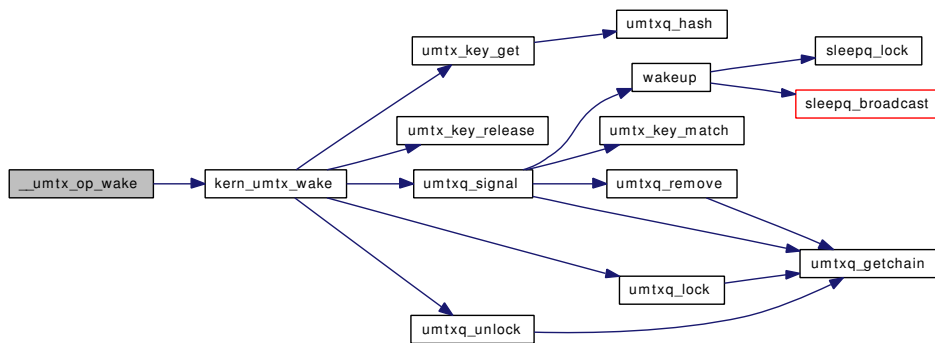


9.68.3.12 `static int __umtx_op_wake (struct thread * td, struct _umtx_op_args * uap)` [static]

Definition at line 2437 of file kern_umtx.c.

References `kern_umtx_wake()`.

Here is the call graph for this function:



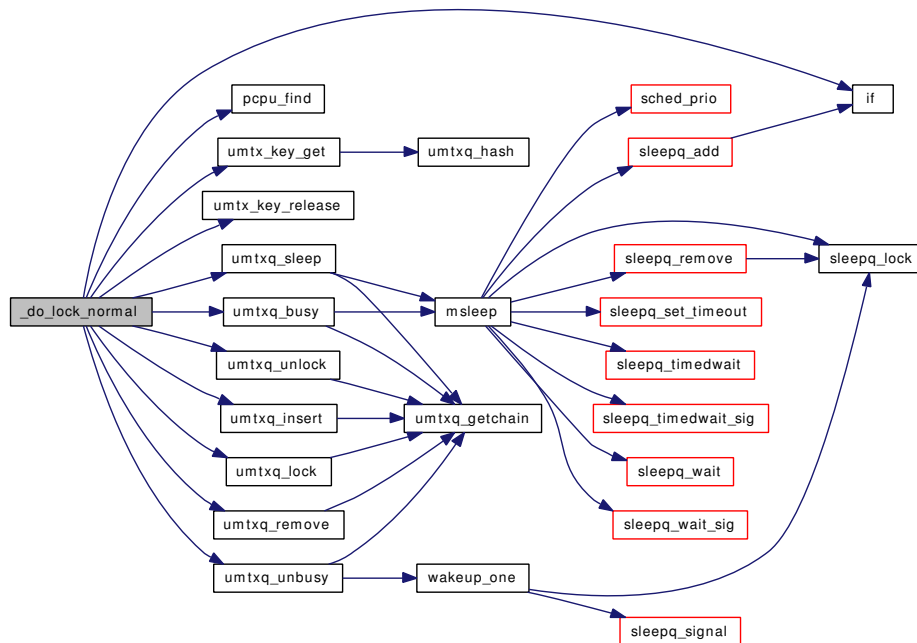
9.68.3.13 `static int _do_lock_normal (struct thread * td, struct umutex * m, uint32_t flags, int timo, int try) [static]`

Definition at line 1020 of file kern_umtx.c.

References GET_SHARE, if(), pcpu_find(), smp_cpus, TYPE_NORMAL_UMUTEX, umtx_dflt_spins, umtx_key_get(), umtx_key_release(), umtx_max_spins, umtxq_busy(), umtxq_insert(), umtxq_lock(), umtxq_remove(), umtxq_sleep(), umtxq_unbusy(), and umtxq_unlock().

Referenced by `_do_lock_umutex()`.

Here is the call graph for this function:



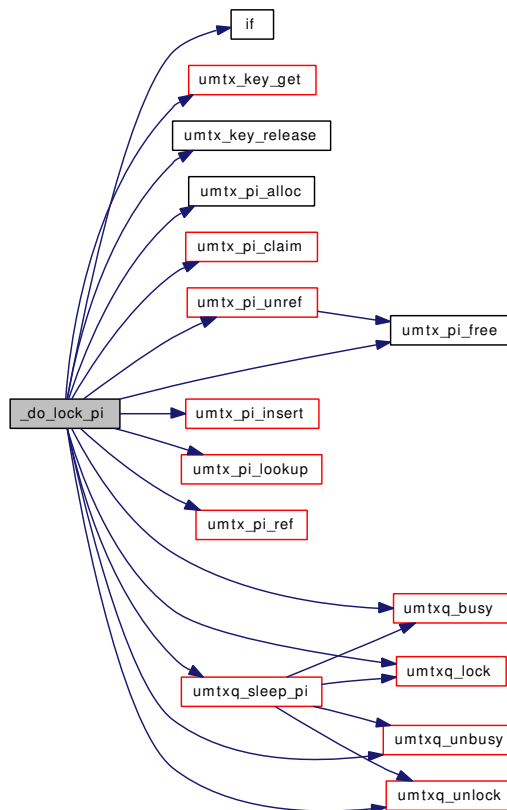
9.68.3.14 `static int _do_lock_pi (struct thread * td, struct umutex * m, uint32_t flags, int timo, int try) [static]`

Definition at line 1631 of file kern_umtx.c.

References GET_SHARE, if(), TYPE_PI_UMUTEX, umtx_key_get(), umtx_key_release(), umtx_pi_alloc(), umtx_pi_claim(), umtx_pi_free(), umtx_pi_insert(), umtx_pi_lookup(), umtx_pi_ref(), umtx_pi_unref(), umtxq_busy(), umtxq_lock(), umtxq_sleep_pi(), umtxq_unbusy(), and umtxq_unlock().

Referenced by `_do_lock_umutex()`.

Here is the call graph for this function:



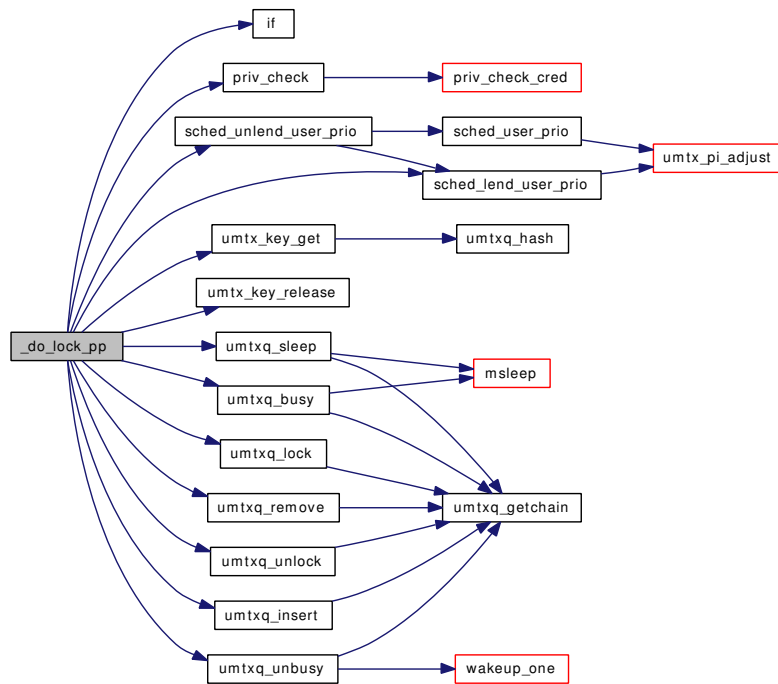
9.68.3.15 `static int _do_lock_pp (struct thread * td, struct umutex * m, uint32_t flags, int timo, int try)` [static]

Definition at line 1867 of file kern_umtx.c.

References GET_SHARE, if(), priv_check(), sched_lend_user_prio(), sched_lock, sched_unlend_user_prio(), TYPE_PP_UMUTEX, umtx_key_get(), umtx_key_release(), umtxq_busy(), umtxq_insert(), umtxq_lock(), umtxq_remove(), umtxq_sleep(), umtxq_unbusy(), umtxq_unlock(), and UPRI.

Referenced by _do_lock_umutex().

Here is the call graph for this function:



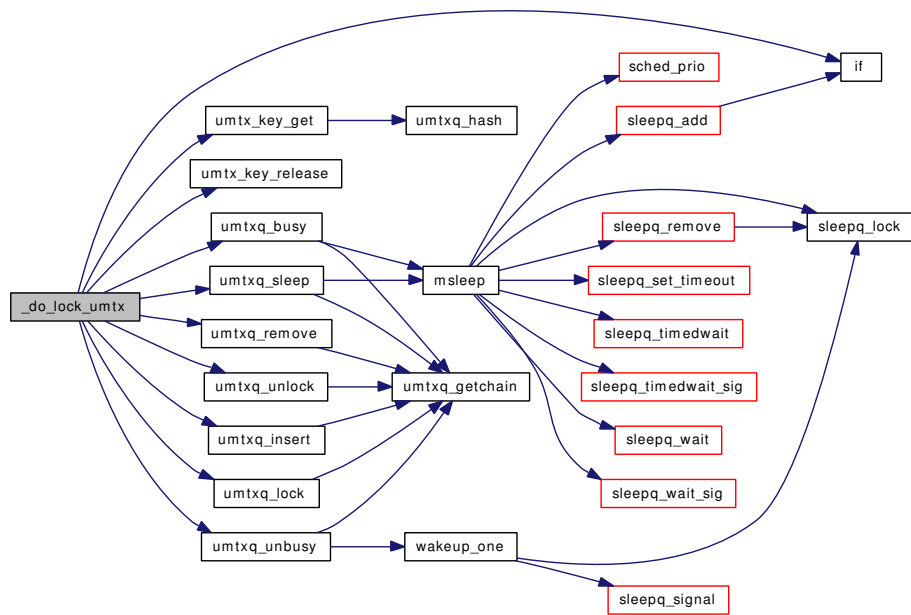
9.68.3.16 `static int _do_lock_umtx (struct thread * td, struct umtx * umtx, u_long id, int timo)`
 [static]

Definition at line 537 of file kern_umtx.c.

References `AUTO_SHARE`, `if()`, `TYPE_SIMPLE_LOCK`, `umtx_key_get()`, `umtx_key_release()`, `umtxq_busy()`, `umtxq_insert()`, `umtxq_lock()`, `umtxq_remove()`, `umtxq_sleep()`, `umtxq_unbusy()`, and `umtxq_unlock()`.

Referenced by `_umtx_lock()`, and `do_lock_umtx()`.

Here is the call graph for this function:



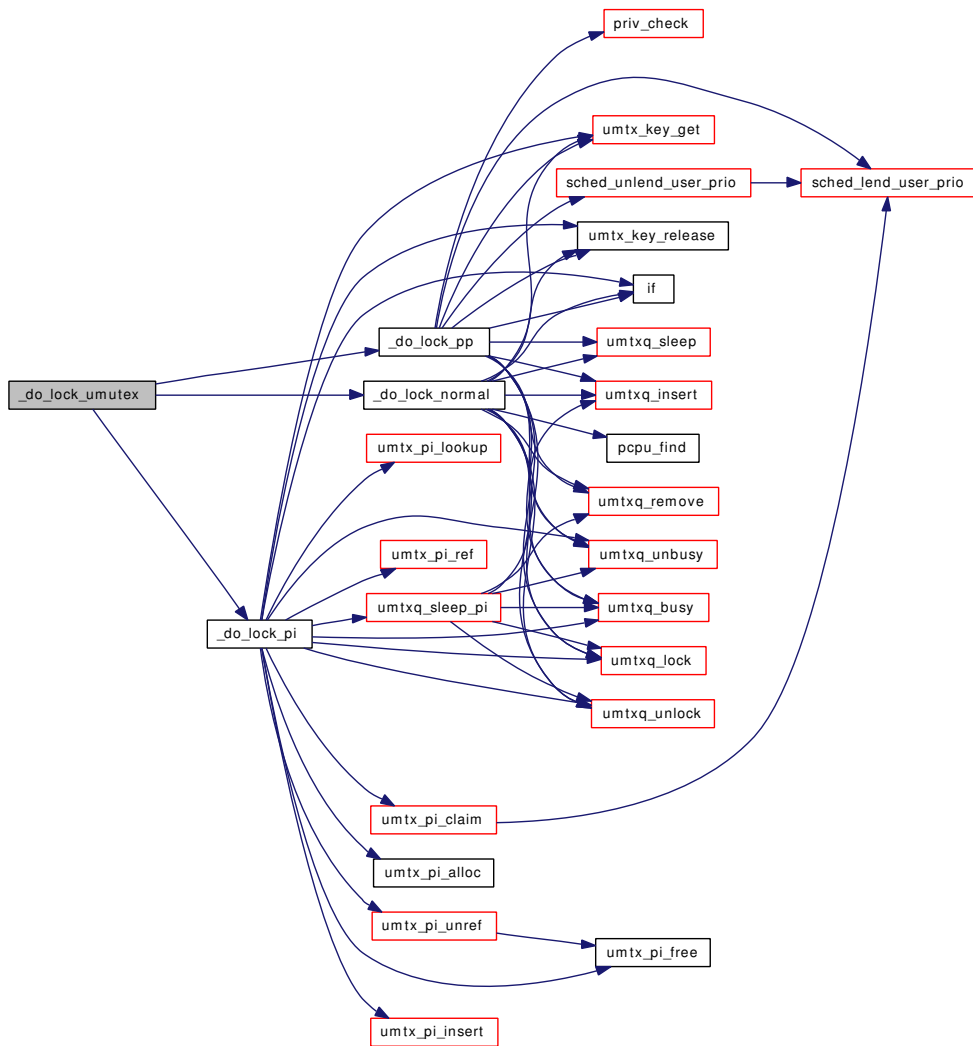
9.68.3.17 `static int _do_lock_umutex (struct thread * td, struct umutex * m, int flags, int timo, int try)` [static]

Definition at line 2152 of file kern_umtx.c.

References `_do_lock_normal()`, `_do_lock_pi()`, and `_do_lock_pp()`.

Referenced by `do_lock_umutex()`.

Here is the call graph for this function:

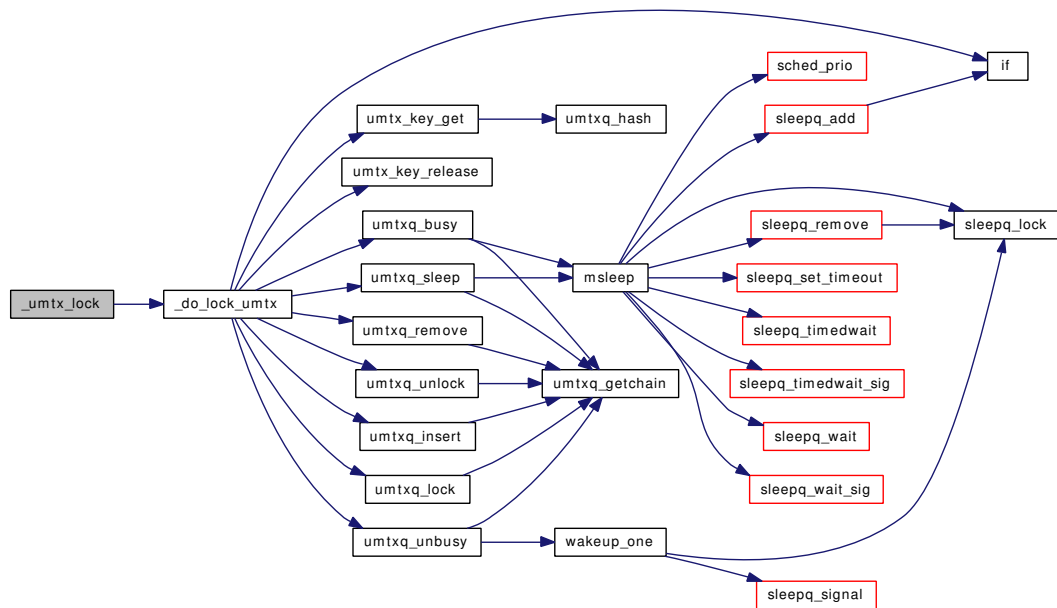


9.68.3.18 int _umtx_lock (struct thread * td, struct _umtx_lock_args * uap)

Definition at line 2375 of file kern_umtx.c.

References `_do_lock_umtx()`.

Here is the call graph for this function:



9.68.3.19 int _umtx_op (struct thread * *td*, struct _umtx_op_args * *uap*)

Definition at line 2535 of file kern_umtx.c.

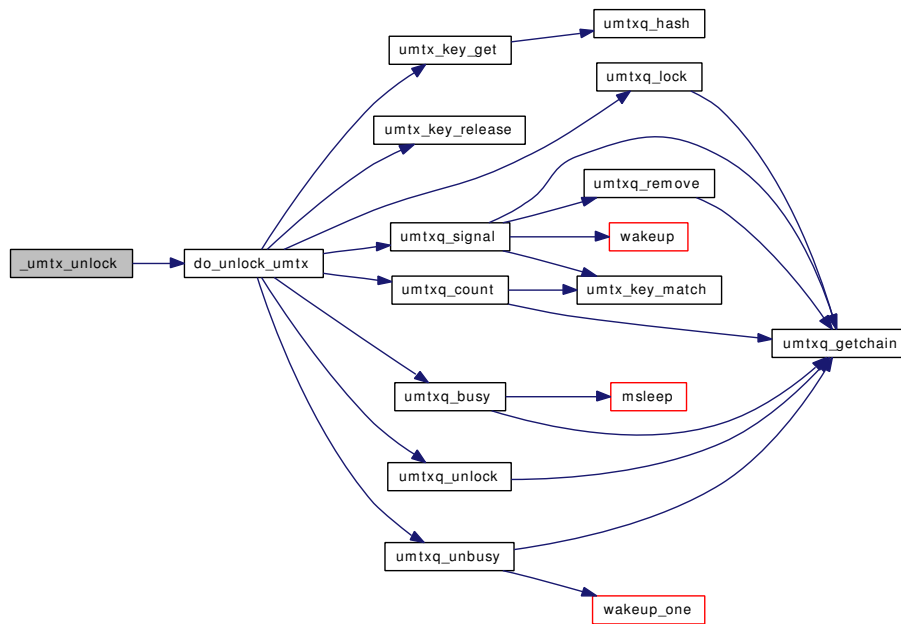
References `op_table`.

9.68.3.20 int _umtx_unlock (struct thread * *td*, struct _umtx_unlock_args * *uap*)

Definition at line 2382 of file kern_umtx.c.

References `do_unlock_umtx()`.

Here is the call graph for this function:



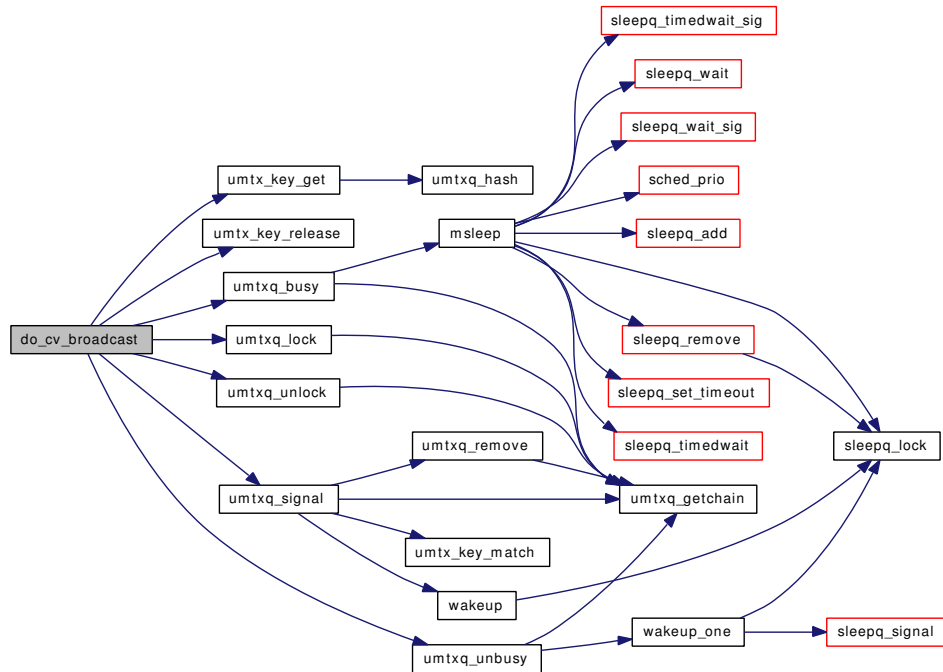
9.68.3.21 `static int do_cv_broadcast (struct thread * td, struct ucond * cv) [static]`

Definition at line 2349 of file `kern_umtx.c`.

References `GET_SHARE`, `TYPE_CV`, `umtx_key_get()`, `umtx_key_release()`, `umtxq_busy()`, `umtxq_lock()`, `umtxq_signal()`, `umtxq_unbusy()`, and `umtxq_unlock()`.

Referenced by `__umtx_op_cv_broadcast()`.

Here is the call graph for this function:



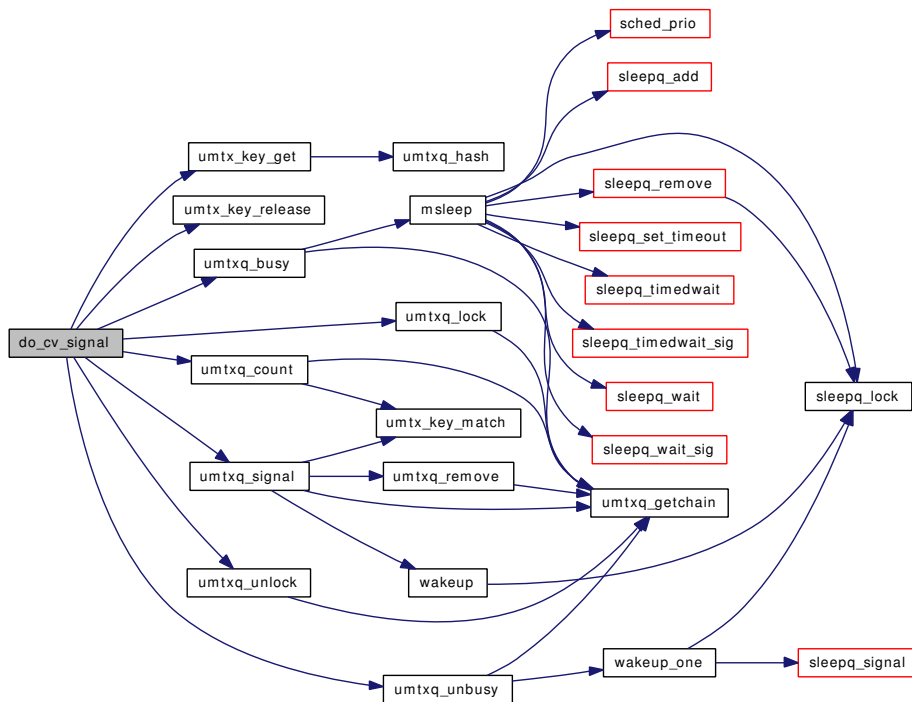
9.68.3.22 static int do_cv_signal (struct thread *td, struct ucond *cv) [static]

Definition at line 2323 of file kern_umtx.c.

References GET_SHARE, TYPE_CV, umtx_key_get(), umtx_key_release(), umtxq_busy(), umtxq_count(), umtxq_lock(), umtxq_signal(), umtxq_unbusy(), and umtxq_unlock().

Referenced by __umtx_op_cv_signal().

Here is the call graph for this function:



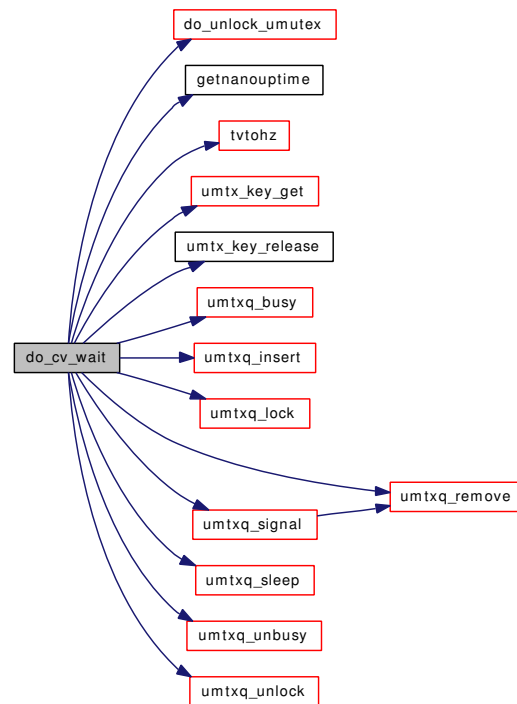
9.68.3.23 `static int do_cv_wait (struct thread * td, struct ucond * cv, struct umutex * m, struct timespec * timeout, u_long wflags)` [static]

Definition at line 2236 of file kern_umtx.c.

References `do_unlock_umutex()`, `GET_SHARE`, `getnanouptime()`, `tvtohz()`, `TYPE_CV`, `umtx_key_get()`, `umtx_key_release()`, `umtxq_busy()`, `umtxq_insert()`, `umtxq_lock()`, `umtxq_remove()`, `umtxq_signal()`, `umtxq_sleep()`, `umtxq_unbusy()`, `umtxq_unlock()`, and `UQF_UMTXQ`.

Referenced by `__umtx_op_cv_wait()`.

Here is the call graph for this function:



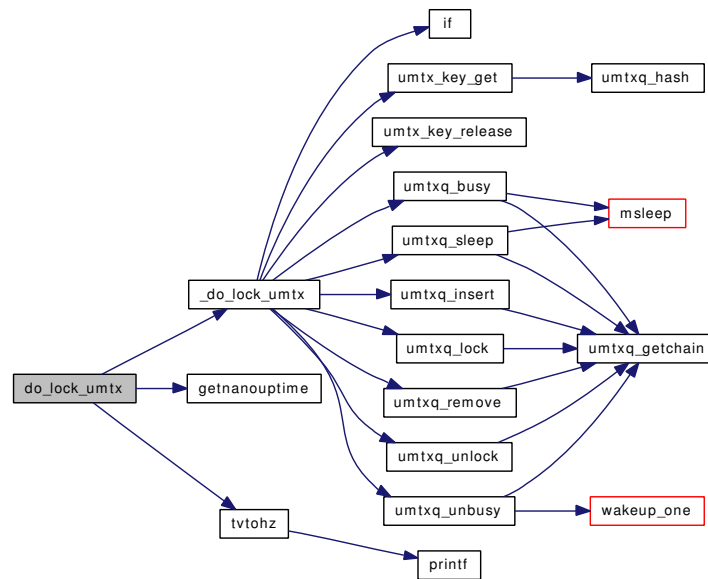
9.68.3.24 `static int do_lock_umtx (struct thread * td, struct umtx * umtx, u_long id, struct timespec * timeout)` [static]

Definition at line 634 of file `kern_umtx.c`.

References `_do_lock_umtx()`, `getnanouptime()`, and `tvtohz()`.

Referenced by `__umtx_op_lock_umtx()`.

Here is the call graph for this function:



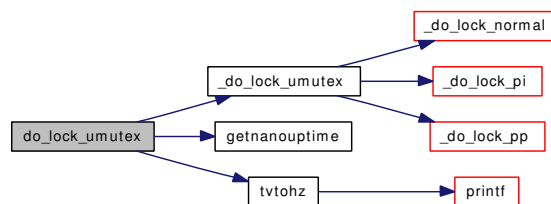
9.68.3.25 `static int do_lock_umutex (struct thread * td, struct umutex * m, struct timespec * timeout, int try) [static]`

Definition at line 2170 of file kern_umtx.c.

References `_do_lock_umutex()`, `getnanouptime()`, and `tvtohz()`.

Referenced by `__umtx_op_lock_umutex()`, and `__umtx_op_trylock_umutex()`.

Here is the call graph for this function:



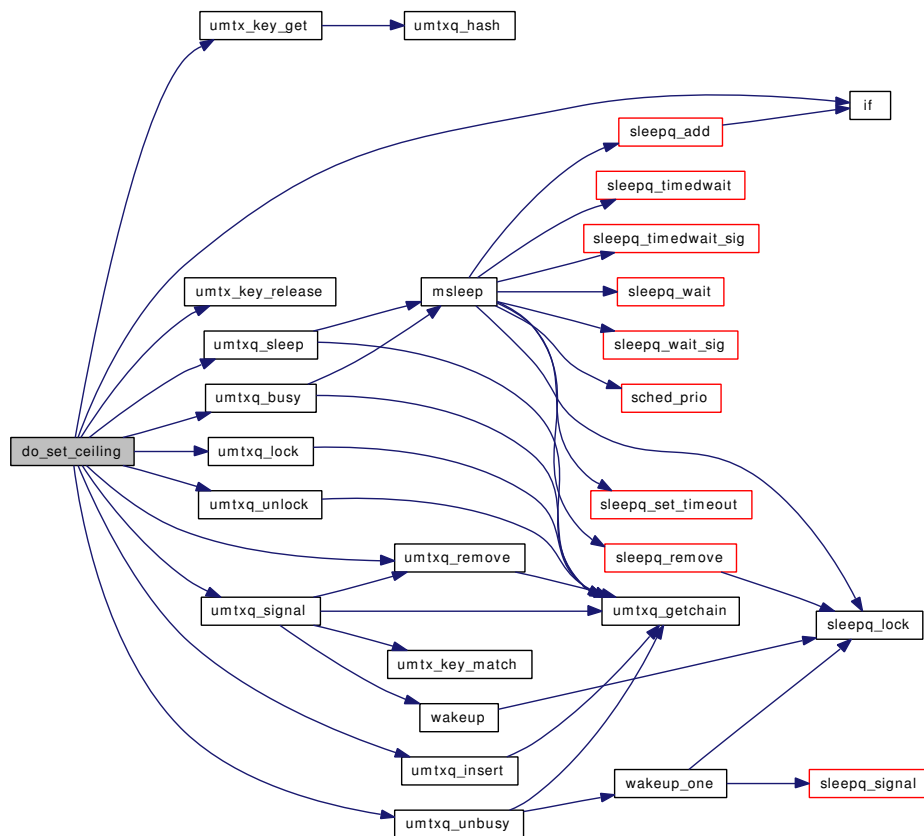
9.68.3.26 `static int do_set_ceiling (struct thread * td, struct umutex * m, uint32_t ceiling, uint32_t * old_ceiling) [static]`

Definition at line 2072 of file kern_umtx.c.

References `GET_SHARE`, `if()`, `TYPE_PP_UMUTEX`, `umtx_key_get()`, `umtx_key_release()`, `umtxq_busy()`, `umtxq_insert()`, `umtxq_lock()`, `umtxq_remove()`, `umtxq_signal()`, `umtxq_sleep()`, `umtxq_unbusy()`, and `umtxq_unlock()`.

Referenced by `__umtx_op_set_ceiling()`.

Here is the call graph for this function:



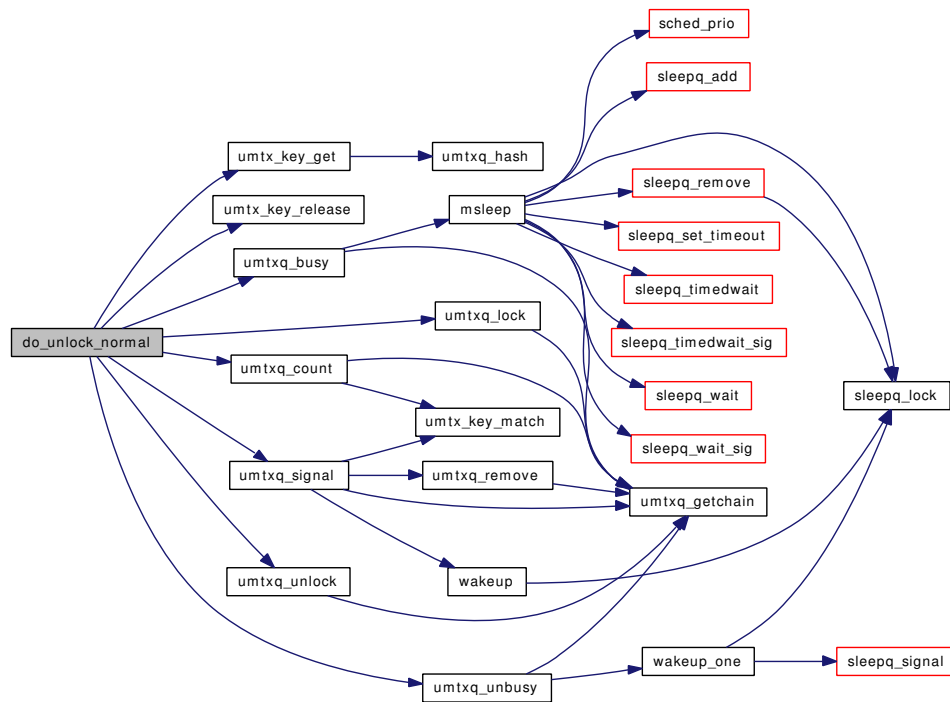
9.68.3.27 static int do_unlock_normal (struct thread * td, struct umutex * m, uint32_t flags) [static]

Definition at line 1188 of file kern_umtx.c.

References GET_SHARE, TYPE_NORMAL_UMUTEX, umtx_key_get(), umtx_key_release(), umtxq_busy(), umtxq_count(), umtxq_lock(), umtxq_signal(), umtxq_unbusy(), and umtxq_unlock().

Referenced by do_unlock_umutex().

Here is the call graph for this function:



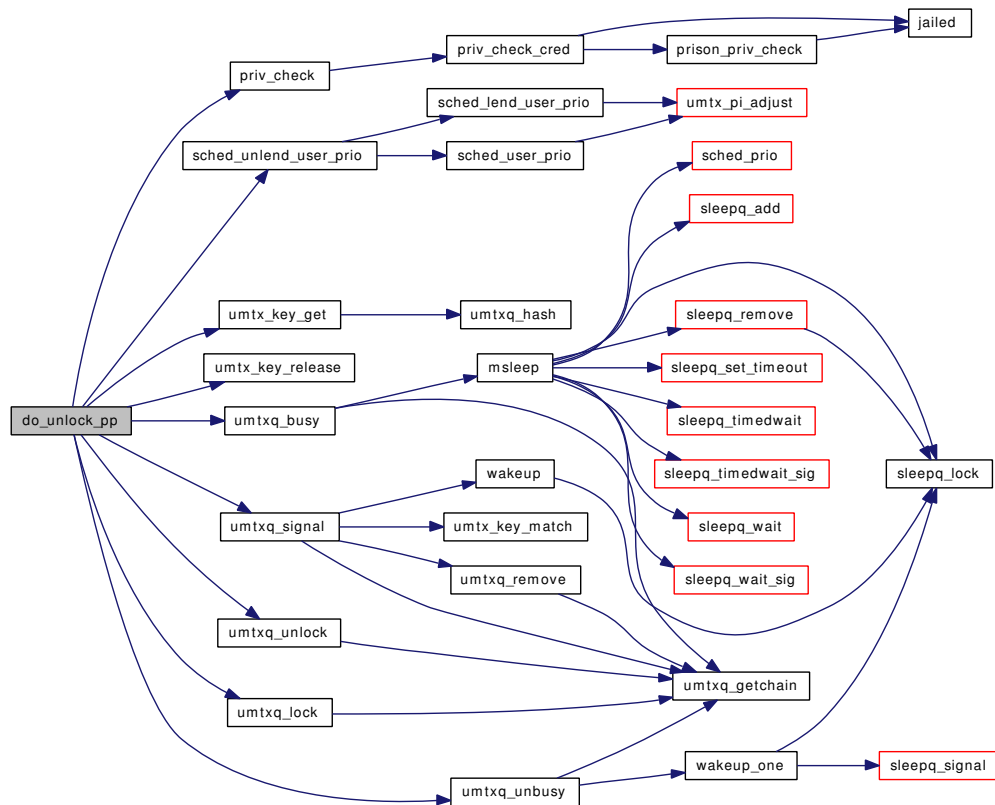
9.68.3.28 `static int do_unlock_pi (struct thread * td, struct umutex * m, uint32_t flags)`
`[static]`

Definition at line 1777 of file kern_umtx.c.

References GET_SHARE, umtx_pi::pi_owner, sched_lock, sched_unlend_user_prio(), TYPE_PI_UMUTEX, umtx_key_get(), umtx_key_release(), umtxq_busy(), umtxq_count_pi(), umtxq_lock(), umtxq_signal_thread(), umtxq_unbusy(), umtxq_unlock(), and UPRI.

Referenced by do_unlock_umutex().

Here is the call graph for this function:



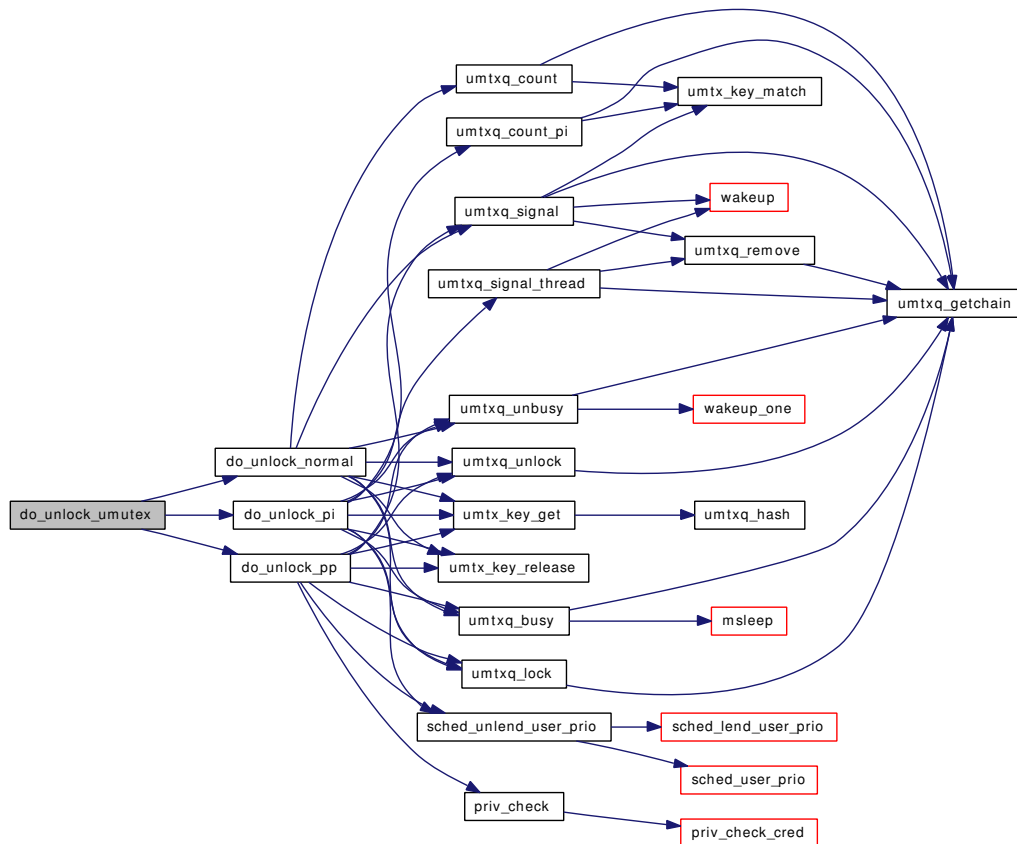
9.68.3.30 `static int do_unlock_umtx (struct thread * td, struct umtx * umtx, u_long id)`
`[static]`

Definition at line 674 of file kern_umtx.c.

References AUTO_SHARE, TYPE_SIMPLE_LOCK, umtx_key_get(), umtx_key_release(), umtxq_busy(), umtxq_count(), umtxq_lock(), umtxq_signal(), umtxq_unbusy(), and umtxq_unlock().

Referenced by __umtx_op_unlock_umtx(), and _umtx_unlock().

Here is the call graph for this function:



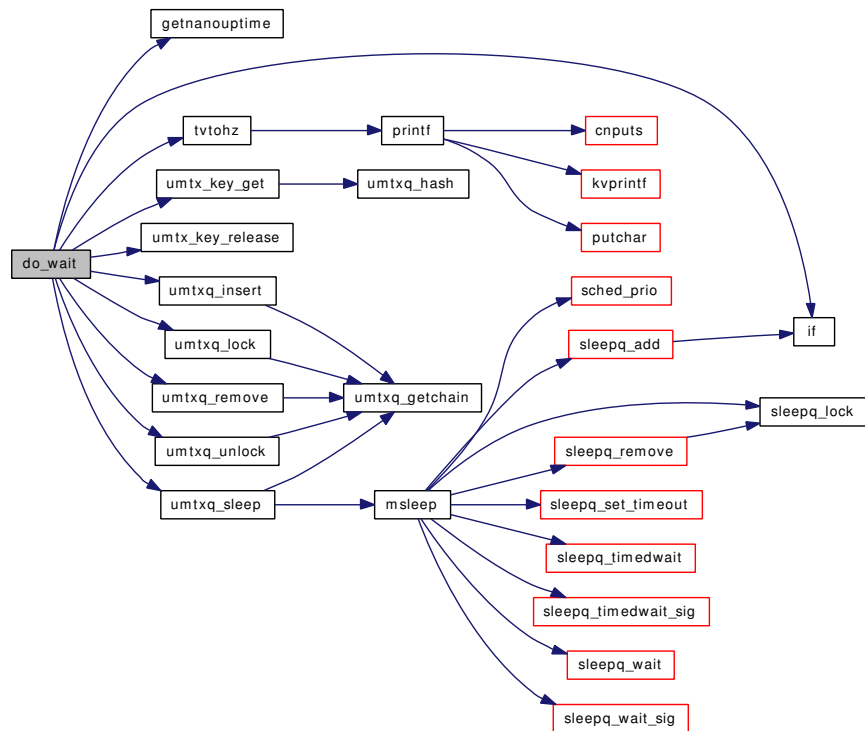
9.68.3.32 `static int do_wait (struct thread * td, void * addr, u_long id, struct timespec * timeout, int compat32)` [static]

Definition at line 935 of file kern_umtx.c.

References AUTO_SHARE, getnanouptime(), if(), tvtohz(), TYPE_SIMPLE_WAIT, umtx_key_get(), umtx_key_release(), umtxq_insert(), umtxq_lock(), umtxq_remove(), umtxq_sleep(), umtxq_unlock(), and UQF_UMTXQ.

Referenced by __umtx_op_wait().

Here is the call graph for this function:



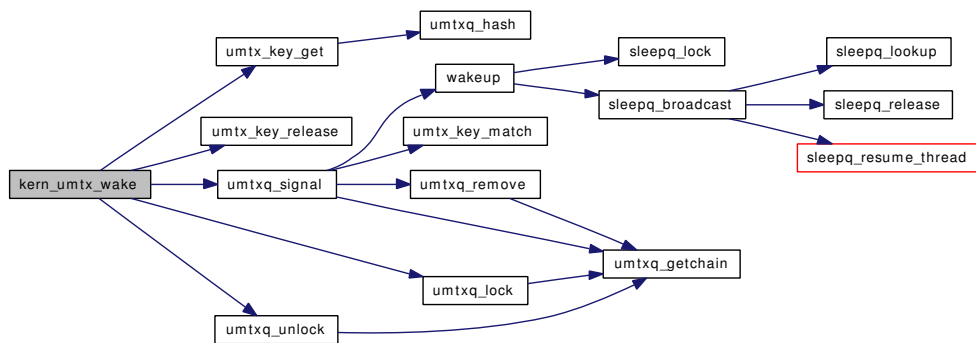
9.68.3.33 `int kern_umtx_wake (struct thread * td, void * uaddr, int n_wake)`

Definition at line 1001 of file kern_umtx.c.

References `AUTO_SHARE`, `ret`, `TYPE_SIMPLE_WAIT`, `umtx_key_get()`, `umtx_key_release()`, `umtxq_lock()`, `umtxq_signal()`, and `umtxq_unlock()`.

Referenced by `__umtx_op_wake()`, and `thr_exit()`.

Here is the call graph for this function:



9.68.3.34 `static MALLOC_DEFINE (M_UMTX, "umtx", "UMTX queue memory")` [static]

9.68.3.35 `SYSCTL_DECL (_kern_threads)`

9.68.3.36 `SYSCTL_INT (_kern_threads, OID_AUTO, umtx_max_spins, CTLFLAG_RW, &umtx_max_spins, 0, "max umtx spin count")`

9.68.3.37 `SYSCTL_INT (_kern_threads, OID_AUTO, umtx_dft_spins, CTLFLAG_RW, &umtx_dft_spins, 0, "default umtx spin count")`

9.68.3.38 `SYSCTL_INT (_debug_umtx, OID_AUTO, umtx_pi_allocated, CTLFLAG_RD, &umtx_pi_allocated, 0, "Allocated umtx_pi")`

9.68.3.39 `SYSCTL_NODE (_debug, OID_AUTO, umtx, CTLFLAG_RW, 0, "umtx debug")`

9.68.3.40 `SYSINIT (umtx, SI_SUB_EVENTHANDLER+ 1, SI_ORDER_MIDDLE, umtxq_sysinit, NULL)`

9.68.3.41 `TAILQ_HEAD (umtxq_head, umtx_q)`

9.68.3.42 `static void umtx_exec_hook (void *arg __unused, struct proc *p __unused, struct image_params *imgp __unused)` [static]

Definition at line 2725 of file kern_umtx.c.

References `umtx_thread_cleanup()`.

Referenced by `umtxq_sysinit()`.

Here is the call graph for this function:



9.68.3.43 `static int umtx_key_get (void * addr, int type, int share, struct umtx_key * key)` [static]

Definition at line 481 of file kern_umtx.c.

References `AUTO_SHARE`, `umtx_key::info`, `umtx_key::private`, `PROCESS_SHARE`, `umtx_key::shared`, `td`, `THREAD_SHARE`, `umtx_key::type`, and `umtxq_hash()`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, `do_wait()`, and `kern_umtx_wake()`.

Here is the call graph for this function:



9.68.3.44 `static int umtx_key_match (const struct umtx_key * k1, const struct umtx_key * k2)`
`[inline, static]`

Definition at line 272 of file kern_umtx.c.

References `umtx_key::both`, `umtx_key::info`, and `umtx_key::type`.

Referenced by `umtx_pi_lookup()`, `umtxq_count()`, `umtxq_count_pi()`, and `umtxq_signal()`.

9.68.3.45 `static void umtx_key_release (struct umtx_key * key)` `[inline, static]`

Definition at line 527 of file kern_umtx.c.

References `umtx_key::info`, and `umtx_key::shared`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, `do_wait()`, and `kern_umtx_wake()`.

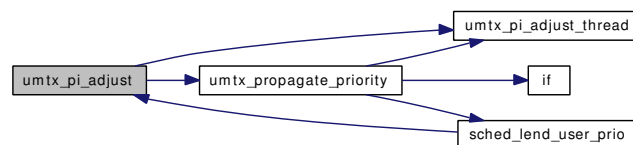
9.68.3.46 `void umtx_pi_adjust (struct thread * td, u_char oldpri)`

Definition at line 1438 of file kern_umtx.c.

References `sched_lock`, `umtx_pi_adjust_thread()`, `umtx_propagate_priority()`, and `UPRI`.

Referenced by `sched_lend_user_prio()`, and `sched_user_prio()`.

Here is the call graph for this function:



9.68.3.47 `static int umtx_pi_adjust_thread (struct umtx_pi * pi, struct thread * td)` `[static]`

Definition at line 1268 of file kern_umtx.c.

References `sched_lock`, and `UPRI`.

Referenced by `umtx_pi_adjust()`, and `umtx_propagate_priority()`.

9.68.3.48 `static struct umtx_pi * umtx_pi_alloc (int)` `[inline, static]`

Definition at line 1246 of file kern_umtx.c.

References `umtx_pi_allocated`, and `umtx_pi_zone`.

Referenced by `_do_lock_pi()`.

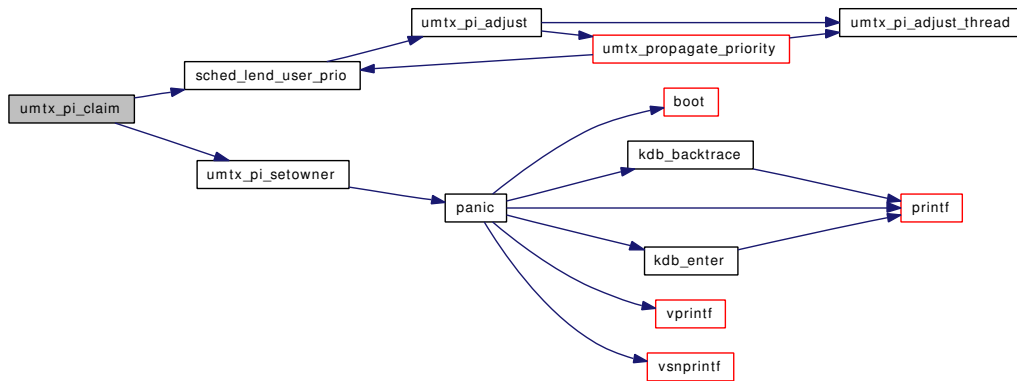
9.68.3.49 `static int umtx_pi_claim (struct umtx_pi * pi, struct thread * owner)` `[static]`

Definition at line 1402 of file kern_umtx.c.

References `umtx_pi::pi_owner`, `sched_lend_user_prio()`, `sched_lock`, `umtx_pi_setowner()`, and `UPRI`.

Referenced by `_do_lock_pi()`.

Here is the call graph for this function:



9.68.3.50 `static void umtx_pi_free (struct umtx_pi * pi)` [inline, static]

Definition at line 1257 of file `kern_umtx.c`.

References `umtx_pi_allocated`, and `umtx_pi_zone`.

Referenced by `_do_lock_pi()`, and `umtx_pi_unref()`.

9.68.3.51 `static void umtx_pi_insert (struct umtx_pi * pi)` [inline, static]

Definition at line 1618 of file `kern_umtx.c`.

References `uc`, `umtxq_getchain()`, and `UMTXQ_LOCKED_ASSERT`.

Referenced by `_do_lock_pi()`.

Here is the call graph for this function:



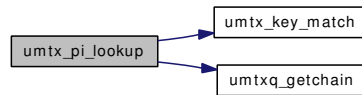
9.68.3.52 `static struct umtx_pi* umtx_pi_lookup (struct umtx_key * key)` [static]

Definition at line 1598 of file `kern_umtx.c`.

References `uc`, `umtx_key_match()`, `umtxq_getchain()`, and `UMTXQ_LOCKED_ASSERT`.

Referenced by `_do_lock_pi()`.

Here is the call graph for this function:



9.68.3.53 static void umtx_pi_ref (struct umtx_pi * pi) [static]

Definition at line 1555 of file kern_umtx.c.

References umtx_pi::pi_refcount, uc, umtxq_getchain(), and UMTXQ_LOCKED_ASSERT.

Referenced by _do_lock_pi().

Here is the call graph for this function:



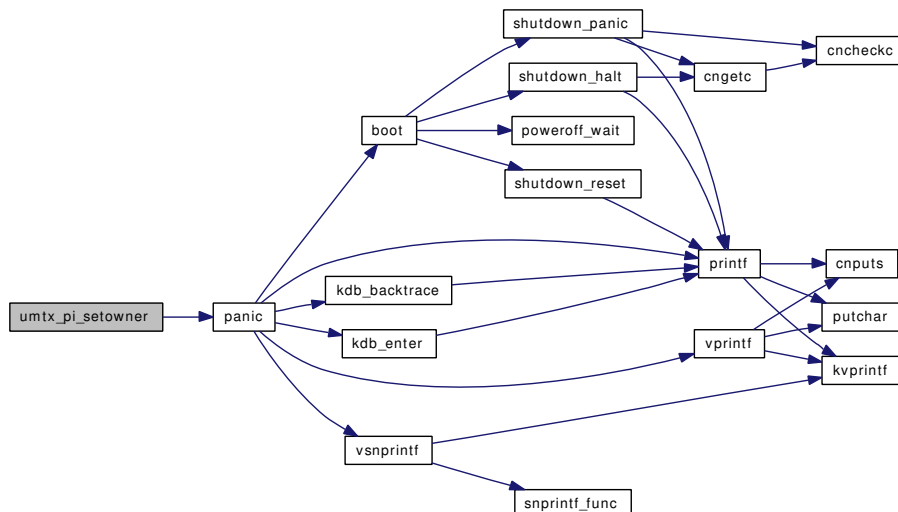
9.68.3.54 static void umtx_pi_setowner (struct umtx_pi * pi, struct thread * owner) [static]

Definition at line 1386 of file kern_umtx.c.

References panic(), umtx_pi::pi_owner, and sched_lock.

Referenced by umtx_pi_claim(), and umtxq_sleep_pi().

Here is the call graph for this function:



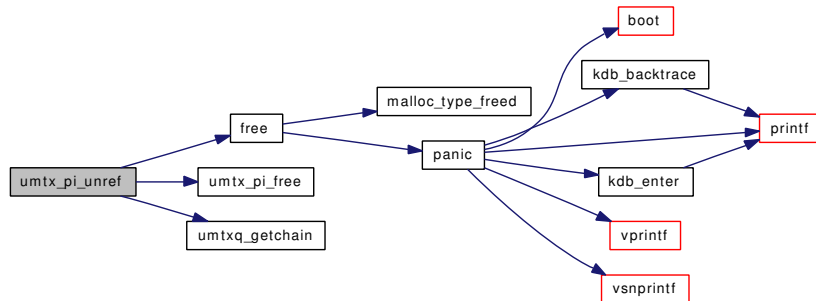
9.68.3.55 static void umtx_pi_unref (struct umtx_pi * pi) [static]

Definition at line 1569 of file kern_umtx.c.

References free(), umtx_pi::pi_owner, umtx_pi::pi_refcount, sched_lock, uc, umtx_pi_free(), umtxq_getchain(), and UMTXQ_LOCKED_ASSERT.

Referenced by `_do_lock_pi()`.

Here is the call graph for this function:



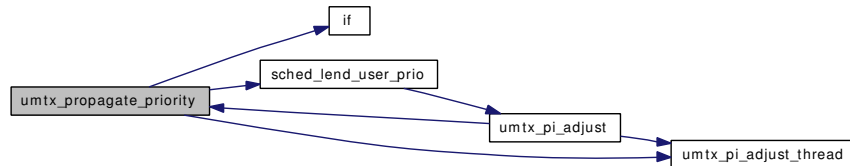
9.68.3.56 `static void umtx_propagate_priority(struct thread *td)` [static]

Definition at line 1313 of file `kern_umtx.c`.

References `if()`, `umtx_pi::pi_owner`, `sched_lend_user_prio()`, `sched_lock`, `umtx_pi_adjust_thread()`, and `UPRI`.

Referenced by `umtx_pi_adjust()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:



9.68.3.57 `void umtx_thread_alloc(struct thread *td)`

Definition at line 2708 of file `kern_umtx.c`.

9.68.3.58 `static void umtx_thread_cleanup(struct thread *td)` [static]

Definition at line 2744 of file `kern_umtx.c`.

References `umtx_pi::pi_owner`, and `sched_lock`.

Referenced by `umtx_exec_hook()`, and `umtx_thread_exit()`.

9.68.3.59 `void umtx_thread_exit(struct thread *td)`

Definition at line 2735 of file `kern_umtx.c`.

References `umtx_thread_cleanup()`.

Referenced by `thread_exit()`.

Here is the call graph for this function:



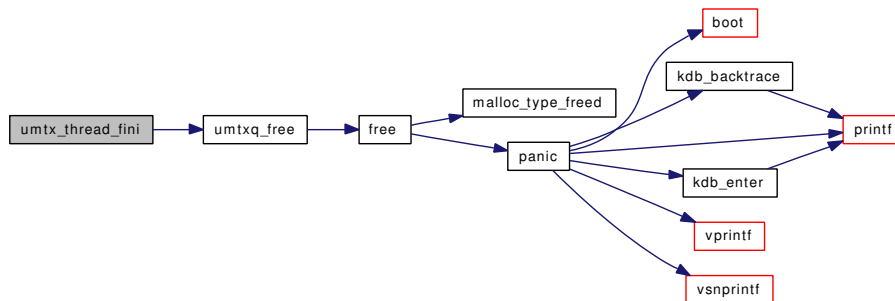
9.68.3.60 void umtx_thread_fini (struct thread * td)

Definition at line 2699 of file `kern_umtx.c`.

References `umtxq_free()`.

Referenced by `thread_fini()`.

Here is the call graph for this function:



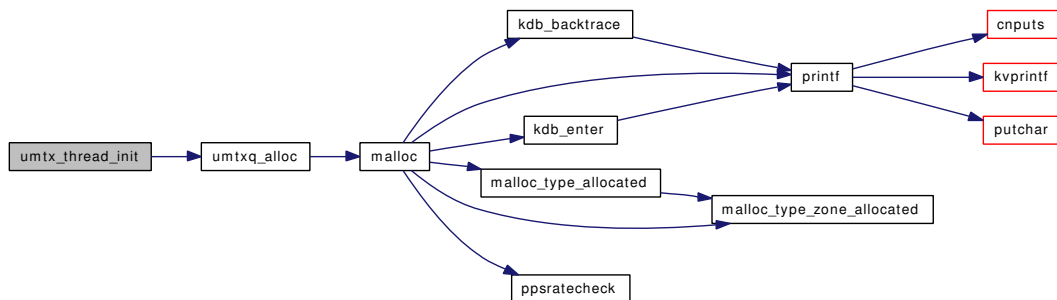
9.68.3.61 void umtx_thread_init (struct thread * td)

Definition at line 2692 of file `kern_umtx.c`.

References `umtxq_alloc()`.

Referenced by `thread_init()`.

Here is the call graph for this function:



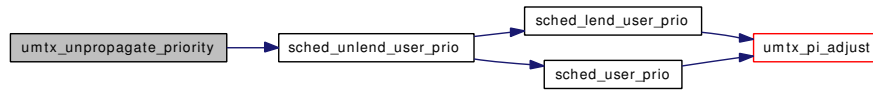
9.68.3.62 static void umtx_unpropagate_priority (struct umtx_pi * pi) [static]

Definition at line 1355 of file `kern_umtx.c`.

References `umtx_pi::pi_owner`, `sched_lock`, `sched_unlend_user_prio()`, and `UPRI`.

Referenced by `umtxq_sleep_pi()`.

Here is the call graph for this function:



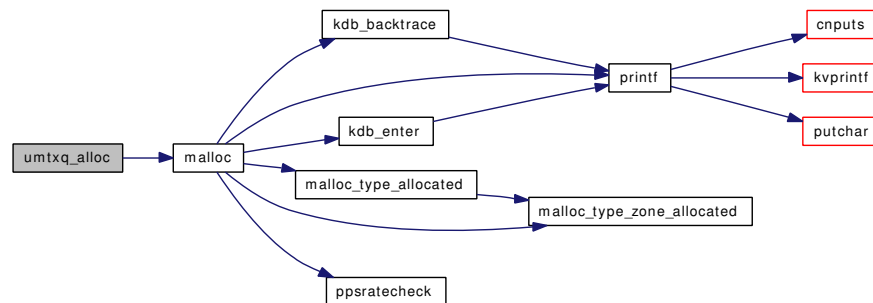
9.68.3.63 struct `umtx_q*` `umtxq_alloc` (void)

Definition at line 248 of file `kern_umtx.c`.

References `malloc()`.

Referenced by `umtx_thread_init()`.

Here is the call graph for this function:



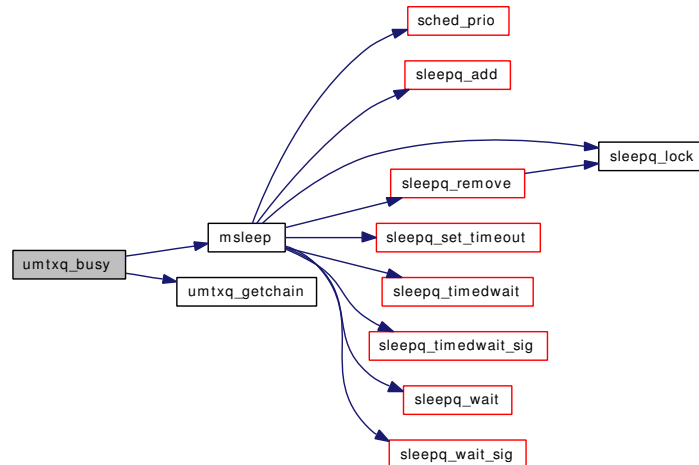
9.68.3.64 static void `umtxq_busy` (struct `umtx_key` * `key`) [inline, static]

Definition at line 290 of file `kern_umtx.c`.

References `msleep()`, `uc`, and `umtxq_getchain()`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:



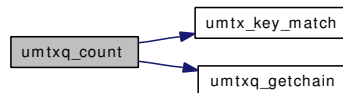
9.68.3.65 static int umtxq_count (struct umtx_key *key) [static]

Definition at line 378 of file kern_umtx.c.

References uc, umtx_key_match(), umtxq_getchain(), and UMTXQ_LOCKED_ASSERT.

Referenced by do_cv_signal(), do_unlock_normal(), and do_unlock_umtx().

Here is the call graph for this function:



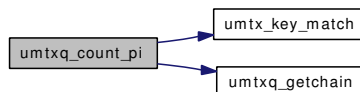
9.68.3.66 static int umtxq_count_pi (struct umtx_key *key, struct umtx_q **first) [static]

Definition at line 400 of file kern_umtx.c.

References uc, umtx_key_match(), umtxq_getchain(), and UMTXQ_LOCKED_ASSERT.

Referenced by do_unlock_pi().

Here is the call graph for this function:



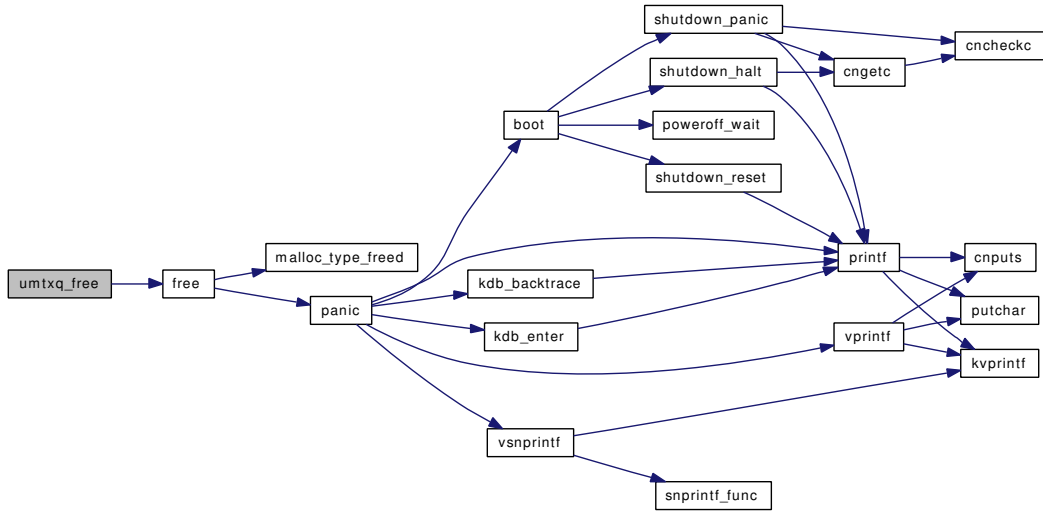
9.68.3.67 void umtxq_free (struct umtx_q *uq)

Definition at line 259 of file kern_umtx.c.

References free().

Referenced by `umtx_thread_fini()`.

Here is the call graph for this function:



9.68.3.68 `static struct umtxq_chain * umtxq_getchain (struct umtx_key * key) [inline, static]`

Definition at line 280 of file `kern_umtx.c`.

References `umtx_key::hash`, and `umtxq_chains`.

Referenced by `umtx_pi_insert()`, `umtx_pi_lookup()`, `umtx_pi_ref()`, `umtx_pi_unref()`, `umtxq_busy()`, `umtxq_count()`, `umtxq_count_pi()`, `umtxq_insert()`, `umtxq_lock()`, `umtxq_remove()`, `umtxq_signal()`, `umtxq_signal_thread()`, `umtxq_sleep()`, `umtxq_sleep_pi()`, `umtxq_unbusy()`, and `umtxq_unlock()`.

9.68.3.69 `static void umtxq_hash (struct umtx_key * key) [inline, static]`

Definition at line 265 of file `kern_umtx.c`.

References `umtx_key::both`, `GOLDEN_RATIO_PRIME`, `umtx_key::hash`, `umtx_key::info`, `UMTX_CHAINS`, and `UMTX_SHIFTS`.

Referenced by `umtx_key_get()`.

9.68.3.70 `static void umtxq_insert (struct umtx_q * uq) [inline, static]`

Definition at line 348 of file `kern_umtx.c`.

References `uc`, `umtxq_getchain()`, `UMTXQ_LOCKED_ASSERT`, and `UQF_UMTXQ`.

Referenced by `_do_lock_normal()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_wait()`, `do_set_ceiling()`, `do_wait()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:



9.68.3.71 `static void umtxq_lock (struct umtx_key * key)` [inline, static]

Definition at line 324 of file kern_umtx.c.

References `uc`, and `umtxq_getchain()`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, `do_wait()`, `kern_umtx_wake()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:

**9.68.3.72** `static void umtxq_remove (struct umtx_q * uq)` [inline, static]

Definition at line 362 of file kern_umtx.c.

References `uc`, `umtxq_getchain()`, `UMTXQ_LOCKED_ASSERT`, and `UQF_UMTXQ`.

Referenced by `_do_lock_normal()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_wait()`, `do_set_ceiling()`, `do_wait()`, `umtxq_signal()`, `umtxq_signal_thread()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:

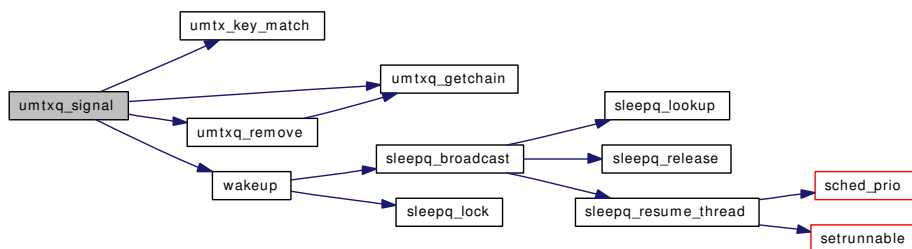
**9.68.3.73** `static int umtxq_signal (struct umtx_key * key, int nr_wakeup)` [static]

Definition at line 423 of file kern_umtx.c.

References `ret`, `uc`, `umtx_key_match()`, `umtxq_getchain()`, `UMTXQ_LOCKED_ASSERT`, `umtxq_remove()`, and `wakeup()`.

Referenced by `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pp()`, `do_unlock_umtx()`, and `kern_umtx_wake()`.

Here is the call graph for this function:



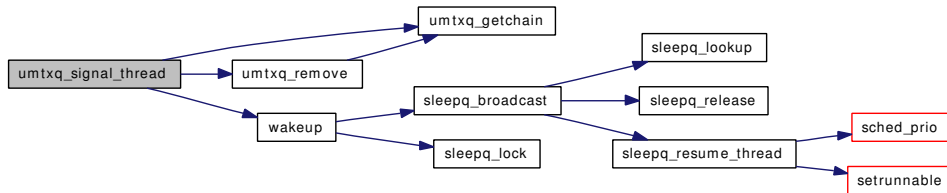
9.68.3.74 `static void umtxq_signal_thread (struct umtx_q * uq)` [inline, static]

Definition at line 447 of file kern_umtx.c.

References `uc`, `umtxq_getchain()`, `UMTXQ_LOCKED_ASSERT`, `umtxq_remove()`, and `wakeup()`.

Referenced by `do_unlock_pi()`.

Here is the call graph for this function:



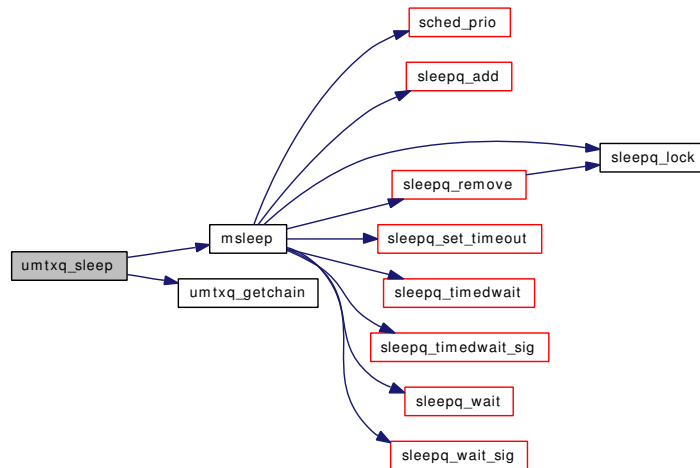
9.68.3.75 `static int umtxq_sleep (struct umtx_q * uq, const char * wmesg, int timo)` [inline, static]

Definition at line 462 of file kern_umtx.c.

References `msleep()`, `uc`, `umtxq_getchain()`, `UMTXQ_LOCKED_ASSERT`, and `UQF_UMTXQ`.

Referenced by `_do_lock_normal()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_wait()`, `do_set_ceiling()`, and `do_wait()`.

Here is the call graph for this function:



9.68.3.76 `static int umtxq_sleep_pi (struct umtx_q * uq, struct umtx_pi * pi, uint32_t owner, const char * wmesg, int timo)` [static]

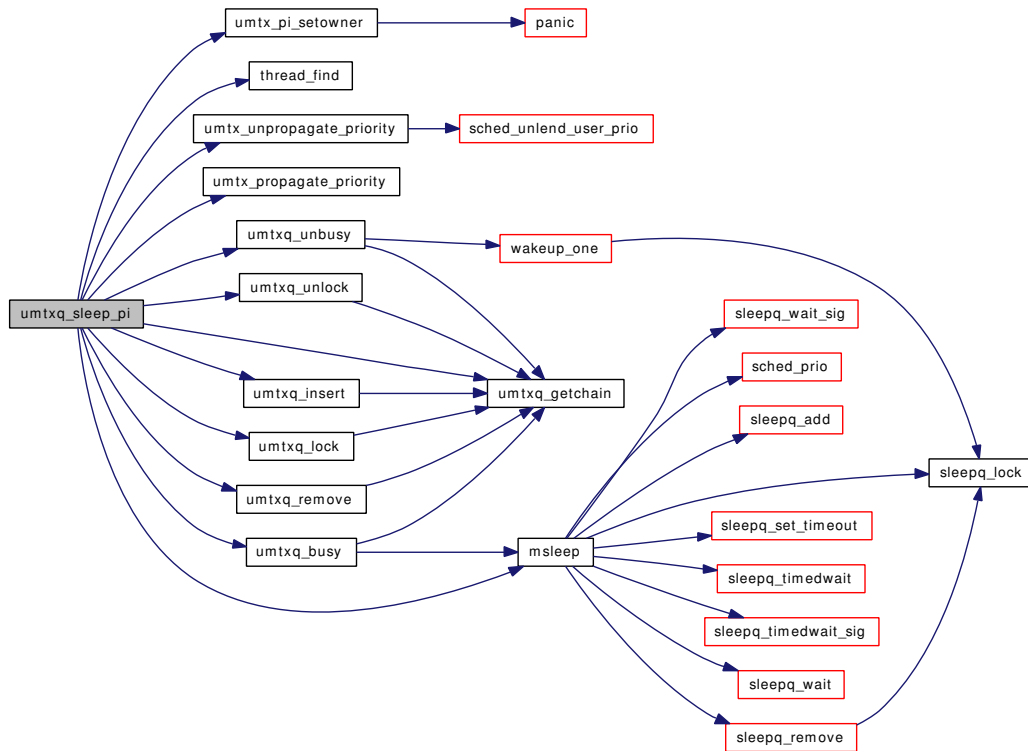
Definition at line 1470 of file kern_umtx.c.

References `msleep()`, `umtx_pi::pi_owner`, `sched_lock`, `thread_find()`, `uc`, `umtx_pi_setowner()`, `umtx_propagate_priority()`, `umtx_unpropagate_priority()`, `umtxq_busy()`, `umtxq_getchain()`, `umtxq_insert()`,

umtxq_lock(), UMTXQ_LOCKED_ASSERT, umtxq_remove(), umtxq_unbusy(), umtxq_unlock(), UPRI, and UQF_UMTXQ.

Referenced by `_do_lock_pi()`.

Here is the call graph for this function:

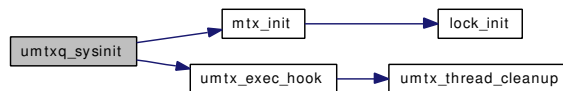


9.68.3.77 `static void umtxq_sysinit (void *arg __unused)` [static]

Definition at line 229 of file kern_umtx.c.

References `mtx_init()`, `umtxq_chain::uc_busy`, `umtxq_chain::uc_waiters`, `UMTX_CHAINS`, `umtx_exec_hook()`, `umtx_pi_zone`, and `umtxq_chains`.

Here is the call graph for this function:



9.68.3.78 `static void umtxq_sysinit (void *)` [static]

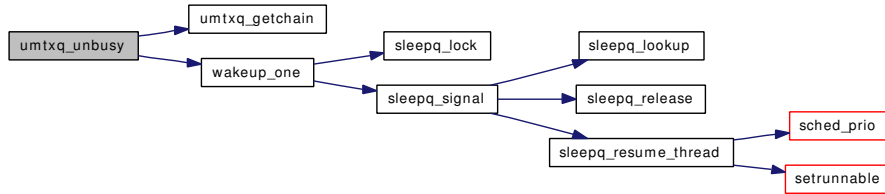
9.68.3.79 `static void umtxq_unbusy (struct umtx_key *key)` [inline, static]

Definition at line 308 of file kern_umtx.c.

References `uc`, `umtxq_getchain()`, and `wakeup_one()`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:



9.68.3.80 `static void umtxq_unlock (struct umtx_key *key)` [`inline`, `static`]

Definition at line 336 of file `kern_umtx.c`.

References `uc`, and `umtxq_getchain()`.

Referenced by `_do_lock_normal()`, `_do_lock_pi()`, `_do_lock_pp()`, `_do_lock_umtx()`, `do_cv_broadcast()`, `do_cv_signal()`, `do_cv_wait()`, `do_set_ceiling()`, `do_unlock_normal()`, `do_unlock_pi()`, `do_unlock_pp()`, `do_unlock_umtx()`, `do_wait()`, `kern_umtx_wake()`, and `umtxq_sleep_pi()`.

Here is the call graph for this function:



9.68.4 Variable Documentation

9.68.4.1 `_umtx_op_func_op_table[]` [`static`]

Initial value:

```

{
    __umtx_op_lock_umtx,
    __umtx_op_unlock_umtx,
    __umtx_op_wait,
    __umtx_op_wake,
    __umtx_op_trylock_umutex,
    __umtx_op_lock_umutex,
    __umtx_op_unlock_umutex,
    __umtx_op_set_ceiling,
    __umtx_op_cv_wait,
    __umtx_op_cv_signal,
    __umtx_op_cv_broadcast
}

```

Definition at line 2520 of file `kern_umtx.c`.

Referenced by `_umtx_op()`.

9.68.4.2 `int umtx_dflt_spins = 0` [static]

Definition at line 197 of file kern_umtx.c.

Referenced by `_do_lock_normal()`.

9.68.4.3 `int umtx_max_spins = 3000` [static]

Definition at line 200 of file kern_umtx.c.

Referenced by `_do_lock_normal()`.

9.68.4.4 `int umtx_pi_allocated` [static]

Definition at line 191 of file kern_umtx.c.

Referenced by `umtx_pi_alloc()`, and `umtx_pi_free()`.

9.68.4.5 `uma_zone_t umtx_pi_zone` [static]

Definition at line 188 of file kern_umtx.c.

Referenced by `umtx_pi_alloc()`, `umtx_pi_free()`, and `umtxq_sysinit()`.

9.68.4.6 `struct umtxq_chain umtxq_chains[UMTX_CHAINS]` [static]

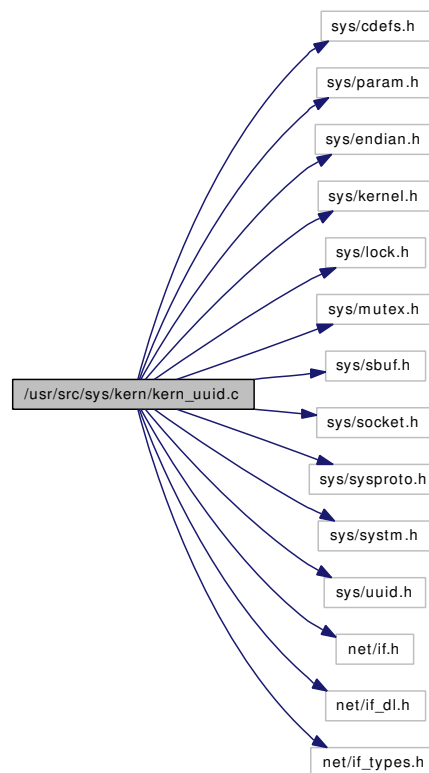
Definition at line 189 of file kern_umtx.c.

Referenced by `umtxq_getchain()`, and `umtxq_sysinit()`.

9.69 /usr/src/sys/kern/kern_uuid.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/endian.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sbuf.h>
#include <sys/socket.h>
#include <sys/sysproto.h>
#include <sys/system.h>
#include <sys/uuid.h>
#include <net/if.h>
#include <net/if_dl.h>
#include <net/if_types.h>
```

Include dependency graph for kern_uuid.c:



Data Structures

- struct [uuid_private](#)
- struct [uuidgen_args](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_uid.c,v 1.11 2006/07/17 21:00:42 stefanf Exp \$")
- [CTASSERT](#) (sizeof(struct uuid)==16)
- [CTASSERT](#) (sizeof(struct [uuid_private](#))==16)
- [MTX_SYSINIT](#) (uuid_lock,&[uuid_mutex](#),"UUID generator mutex lock", MTX_DEF)
- static void [uuid_node](#) (uint16_t *node)
- static uint64_t [uuid_time](#) (void)
- uuid * [kern_uidgen](#) (struct uuid *store, size_t count)
- int [uuidgen](#) (struct thread *td, struct [uuidgen_args](#) *uap)
- int [snprintf_uuid](#) (char *buf, size_t sz, struct uuid *uuid)
- int [printf_uuid](#) (struct uuid *uuid)
- int [sbuf_printf_uuid](#) (struct sbuf *sb, struct uuid *uuid)
- void [le_uuid_enc](#) (void *buf, struct uuid const *uuid)
- void [le_uuid_dec](#) (void const *buf, struct uuid *uuid)
- void [be_uuid_enc](#) (void *buf, struct uuid const *uuid)
- void [be_uuid_dec](#) (void const *buf, struct uuid *uuid)
- int [parse_uuid](#) (const char *str, struct uuid *uuid)

Variables

- static struct [uuid_private](#) [uuid_last](#)
- static struct mtx [uuid_mutex](#)

9.69.1 Function Documentation

9.69.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/kern_uid.c, v 1.11 2006/07/17 21:00:42 stefanf Exp \$")

9.69.1.2 void [be_uuid_dec](#) (void const * *buf*, struct uuid * *uuid*)

Definition at line 303 of file kern_uid.c.

9.69.1.3 void [be_uuid_enc](#) (void * *buf*, struct uuid const * *uuid*)

Definition at line 287 of file kern_uid.c.

9.69.1.4 CTASSERT (sizeof(struct [uuid_private](#)) == 16)

9.69.1.5 CTASSERT (sizeof(struct uuid) == 16)

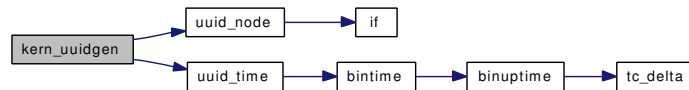
9.69.1.6 struct uuid* [kern_uidgen](#) (struct uuid * *store*, size_t *count*)

Definition at line 135 of file kern_uid.c.

References `uuid_private::ll`, `uuid_private::node`, `uuid_private::seq`, `uuid_private::time`, `uuid_last`, `uuid_node()`, `uuid_time()`, and `uuid_private::x`.

Referenced by `uuidgen()`.

Here is the call graph for this function:



9.69.1.7 void le_uuid_dec (void const * buf, struct uuid * uuid)

Definition at line 271 of file `kern_uuid.c`.

9.69.1.8 void le_uuid_enc (void * buf, struct uuid const * uuid)

Definition at line 255 of file `kern_uuid.c`.

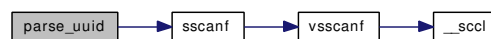
9.69.1.9 MTX_SYSINIT (uuid_lock, & uuid_mutex, "UUID generator mutex lock", MTX_DEF)

9.69.1.10 int parse_uuid (const char * str, struct uuid * uuid)

Definition at line 319 of file `kern_uuid.c`.

References `sscanf()`.

Here is the call graph for this function:

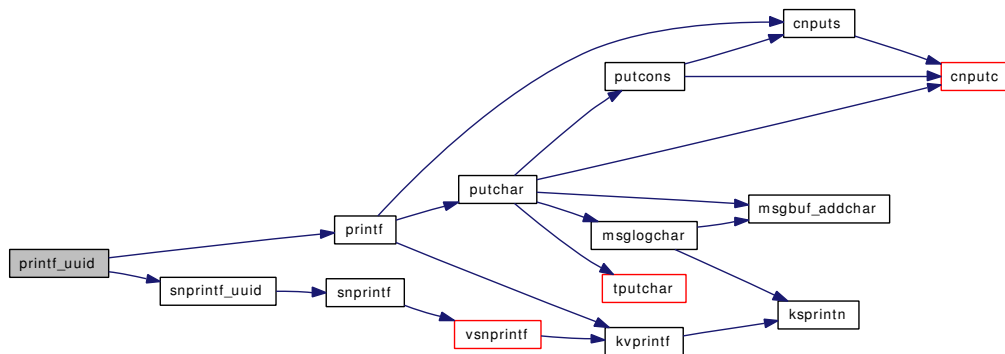


9.69.1.11 int printf_uuid (struct uuid * uuid)

Definition at line 220 of file `kern_uuid.c`.

References `buf`, `printf()`, and `snprintf_uuid()`.

Here is the call graph for this function:

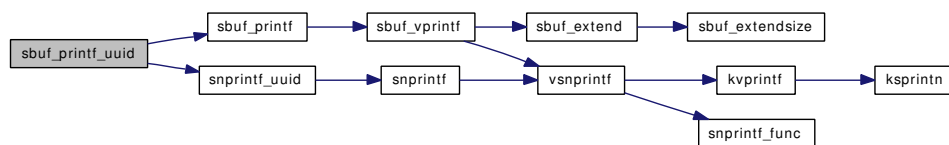


9.69.1.12 int sbuf_printf_uid (struct sbuf * sb, struct uuid * uuid)

Definition at line 229 of file kern_uid.c.

References buf, sbuf_printf(), and snprintf_uid().

Here is the call graph for this function:



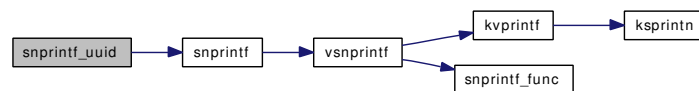
9.69.1.13 int snprintf_uid (char * buf, size_t sz, struct uuid * uuid)

Definition at line 207 of file kern_uid.c.

References uuid_private::node, uuid_private::seq, snprintf(), uuid_private::time, and uuid_private::x.

Referenced by printf_uid(), and sbuf_printf_uid().

Here is the call graph for this function:



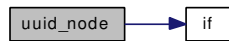
9.69.1.14 static void uuid_node (uint16_t * node) [static]

Definition at line 88 of file kern_uid.c.

References if().

Referenced by kern_uidgen().

Here is the call graph for this function:



9.69.1.15 static uint64_t uid_time (void) [static]

Definition at line 123 of file kern_uid.c.

References bintime().

Referenced by kern_uidgen().

Here is the call graph for this function:

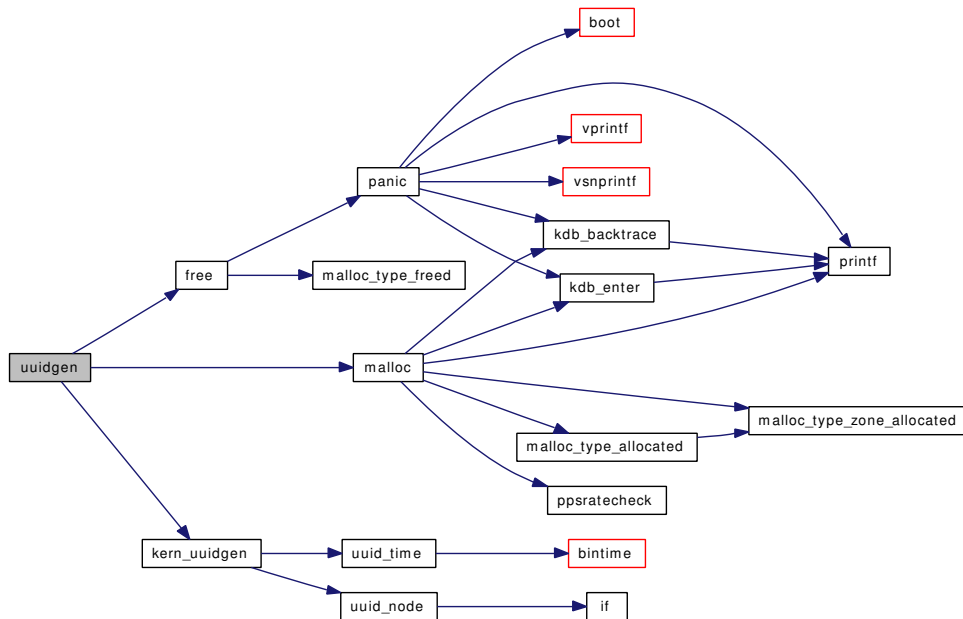


9.69.1.16 int uidgen (struct thread * td, struct uuidgen_args * uap)

Definition at line 183 of file kern_uid.c.

References uuidgen_args::count, free(), kern_uidgen(), malloc(), and uuidgen_args::store.

Here is the call graph for this function:



9.69.2 Variable Documentation

9.69.2.1 struct uuid_private uuid_last [static]

Definition at line 72 of file kern_uid.c.

Referenced by kern_uidgen().

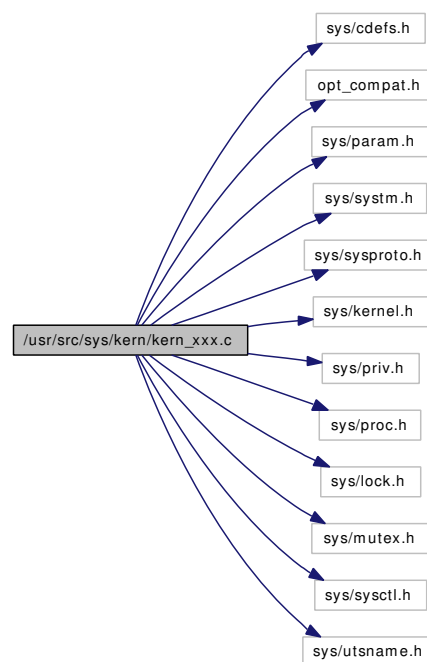
9.69.2.2 struct mtx **uuid_mutex** [static]

Definition at line 74 of file kern_uuid.c.

9.70 /usr/src/sys/kern/kern_XXX.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/kernel.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sysctl.h>
#include <sys/utsname.h>
```

Include dependency graph for kern_XXX.c:



Data Structures

- struct [uname_args](#)
- struct [getdomainname_args](#)
- struct [setdomainname_args](#)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_XXX.c,v 1.47 2006/11/06 13:42:01 rwatson Exp \$")
- `int uname` (struct thread **td*, struct `uname_args` **uap*)
- `int getdomainname` (struct thread **td*, struct `getdomainname_args` **uap*)
- `int setdomainname` (struct thread **td*, struct `setdomainname_args` **uap*)

9.70.1 Function Documentation

9.70.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/kern_XXX.c, v 1.47 2006/11/06 13:42:01 rwatson Exp \$")

9.70.1.2 `int getdomainname` (struct thread **td*, struct `getdomainname_args` **uap*)

Definition at line 266 of file `kern_XXX.c`.

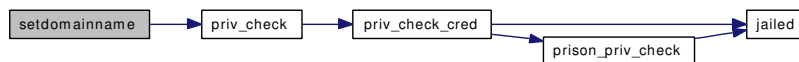
References `getdomainname_args::domainname`, `domainname`, `Giant`, and `getdomainname_args::len`.

9.70.1.3 `int setdomainname` (struct thread **td*, struct `setdomainname_args` **uap*)

Definition at line 294 of file `kern_XXX.c`.

References `setdomainname_args::domainname`, `domainname`, `Giant`, `setdomainname_args::len`, and `priv_check()`.

Here is the call graph for this function:

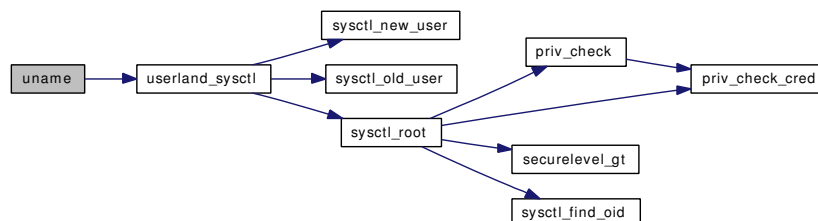


9.70.1.4 `int uname` (struct thread **td*, struct `uname_args` **uap*)

Definition at line 183 of file `kern_XXX.c`.

References `Giant`, `uname_args::name`, and `userland_sysctl()`.

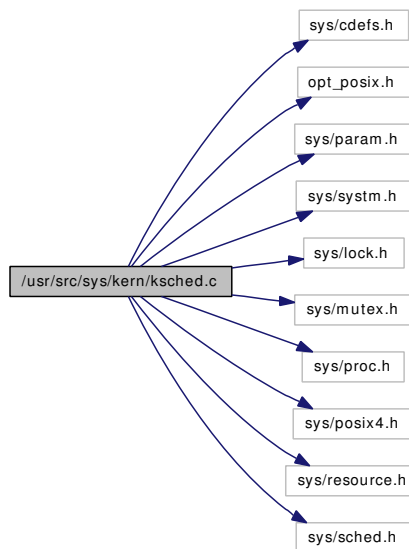
Here is the call graph for this function:



9.71 /usr/src/sys/kern/ksched.c File Reference

```
#include <sys/cdefs.h>
#include "opt_posix.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/resource.h>
#include <sys/sched.h>
```

Include dependency graph for ksched.c:



Data Structures

- struct [ksched](#)

Defines

- #define [p4prio_to_rtprio](#)(P) (RTP_PRIO_MAX - (P))
- #define [rtprio_to_p4prio](#)(P) (RTP_PRIO_MAX - (P))
- #define [PIB_PRIO_MIN](#) [rtprio_to_p4prio](#)(RTP_PRIO_MAX)
- #define [PIB_PRIO_MAX](#) [rtprio_to_p4prio](#)(RTP_PRIO_MIN)

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/ksched.c,v 1.35 2006/12/06 06:34:55 julian Exp \$")
- `int ksched_attach` (struct `ksched` **p)
- `int ksched_detach` (struct `ksched` *ks)
- `static __inline int getscheduler` (struct `ksched` *ksched, struct thread *td, int *policy)
- `int ksched_setparam` (struct `ksched` *ksched, struct thread *td, const struct sched_param *param)
- `int ksched_getparam` (struct `ksched` *ksched, struct thread *td, struct sched_param *param)
- `int ksched_setscheduler` (struct `ksched` *ksched, struct thread *td, int policy, const struct sched_param *param)
- `int ksched_getscheduler` (struct `ksched` *ksched, struct thread *td, int *policy)
- `int ksched_yield` (struct `ksched` *ksched)
- `int ksched_get_priority_max` (struct `ksched` *ksched, int policy, int *prio)
- `int ksched_get_priority_min` (struct `ksched` *ksched, int policy, int *prio)
- `int ksched_rr_get_interval` (struct `ksched` *ksched, struct thread *td, struct timespec *timespec)

9.71.1 Define Documentation

9.71.1.1 `#define P1B_PRIO_MAX rtpprio_to_p4prio(RTP_PRIO_MIN)`

Definition at line 99 of file `ksched.c`.

Referenced by `ksched_setscheduler()`.

9.71.1.2 `#define P1B_PRIO_MIN rtpprio_to_p4prio(RTP_PRIO_MAX)`

Definition at line 98 of file `ksched.c`.

Referenced by `ksched_get_priority_min()`, and `ksched_setscheduler()`.

9.71.1.3 `#define p4prio_to_rtpprio(P) (RTP_PRIO_MAX - (P))`

Definition at line 93 of file `ksched.c`.

Referenced by `ksched_setscheduler()`.

9.71.1.4 `#define rtpprio_to_p4prio(P) (RTP_PRIO_MAX - (P))`

Definition at line 94 of file `ksched.c`.

Referenced by `ksched_getparam()`.

9.71.2 Function Documentation

9.71.2.1 `__FBSDID` ("FreeBSD: src/sys/kern/ksched.c, v 1.35 2006/12/06 06:34:55 julian Exp \$")

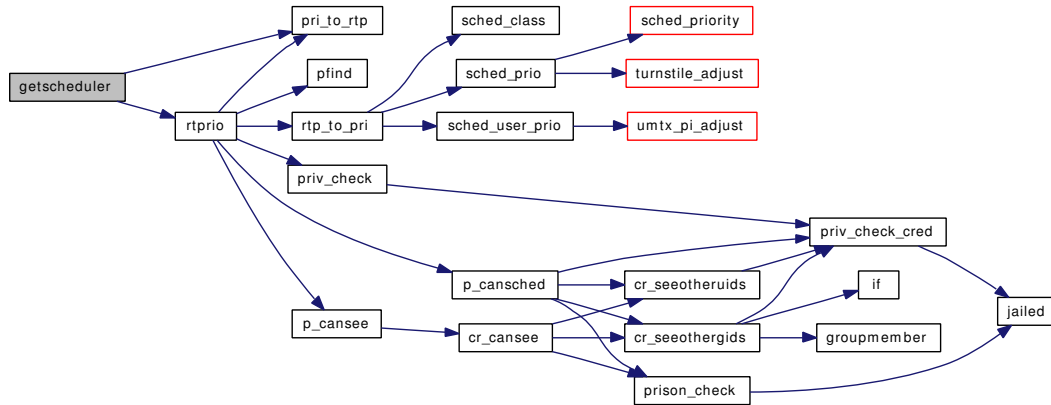
9.71.2.2 `static __inline int getscheduler` (struct `ksched` *ksched, struct thread *td, int *policy) [static]

Definition at line 102 of file `ksched.c`.

References `pri_to_rtp()`, `rtprio()`, and `sched_lock`.

Referenced by `ksched_getscheduler()`, and `ksched_setparam()`.

Here is the call graph for this function:



9.71.2.3 `int ksched_attach (struct ksched ** p)`

Definition at line 58 of file `ksched.c`.

References `sched_rr_interval()`.

Here is the call graph for this function:



9.71.2.4 `int ksched_detach (struct ksched * ks)`

Definition at line 70 of file `ksched.c`.

9.71.2.5 `int ksched_get_priority_max (struct ksched * ksched, int policy, int * prio)`

Definition at line 233 of file `ksched.c`.

9.71.2.6 `int ksched_get_priority_min (struct ksched * ksched, int policy, int * prio)`

Definition at line 256 of file `ksched.c`.

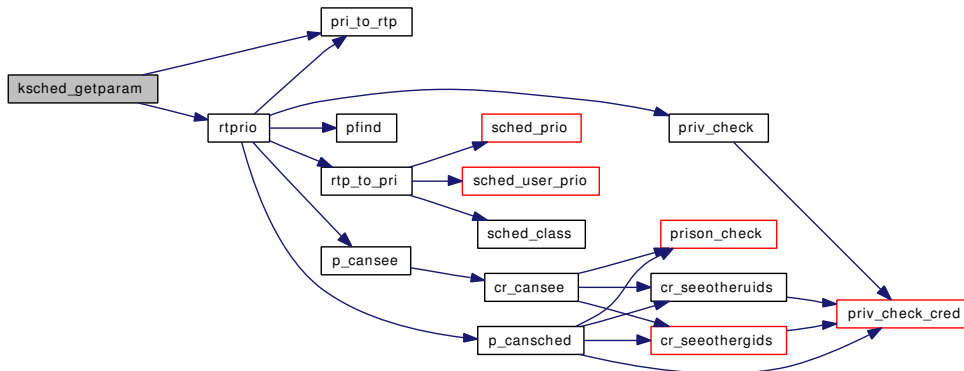
References `P1B_PRIO_MIN`.

9.71.2.7 `int ksched_getparam (struct ksched * ksched, struct thread * td, struct sched_param * param)`

Definition at line 149 of file `ksched.c`.

References `pri_to_rtp()`, `rtprio_to_p4prio`, `rtprio()`, and `sched_lock`.

Here is the call graph for this function:

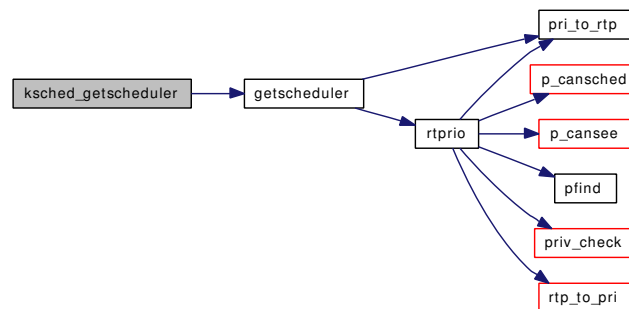


9.71.2.8 int ksched_getscheduler (struct **ksched** * *ksched*, struct thread * *td*, int * *policy*)

Definition at line 218 of file ksched.c.

References getscheduler().

Here is the call graph for this function:



9.71.2.9 int ksched_rr_get_interval (struct **ksched** * *ksched*, struct thread * *td*, struct timespec * *timespec*)

Definition at line 279 of file ksched.c.

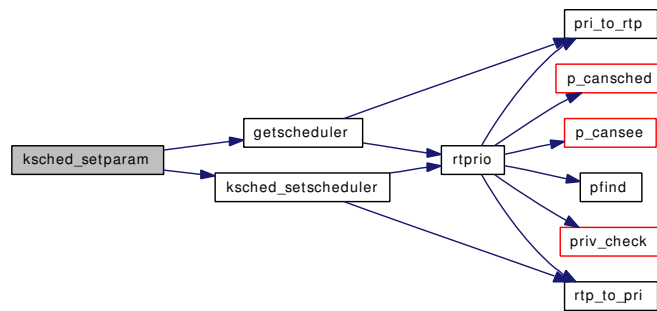
References ksched::rr_interval.

9.71.2.10 int ksched_setparam (struct **ksched** * *ksched*, struct thread * *td*, const struct sched_param * *param*)

Definition at line 129 of file ksched.c.

References getscheduler(), and ksched_setscheduler().

Here is the call graph for this function:



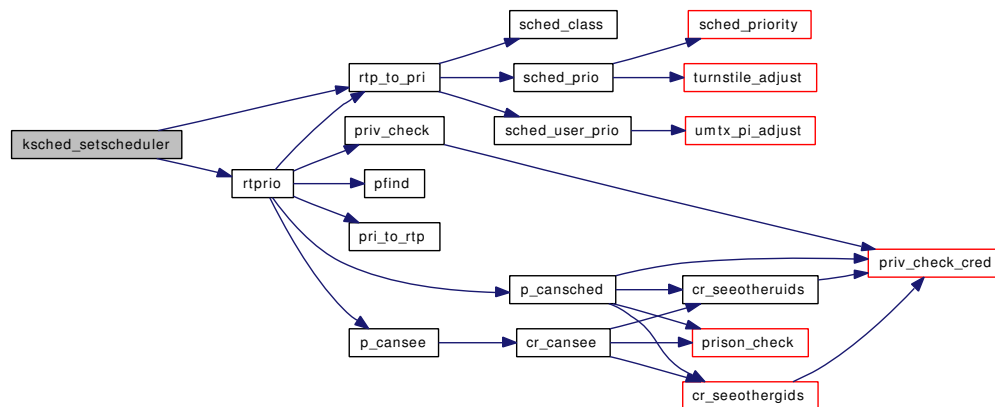
9.71.2.11 int ksched_setscheduler (struct **ksched** * *ksched*, struct thread * *td*, int *policy*, const struct sched_param * *param*)

Definition at line 171 of file ksched.c.

References P1B_PRIO_MAX, P1B_PRIO_MIN, p4prio_to_rtpprio, rtp_to_pri(), rtprio(), and sched_lock.

Referenced by ksched_setparam().

Here is the call graph for this function:

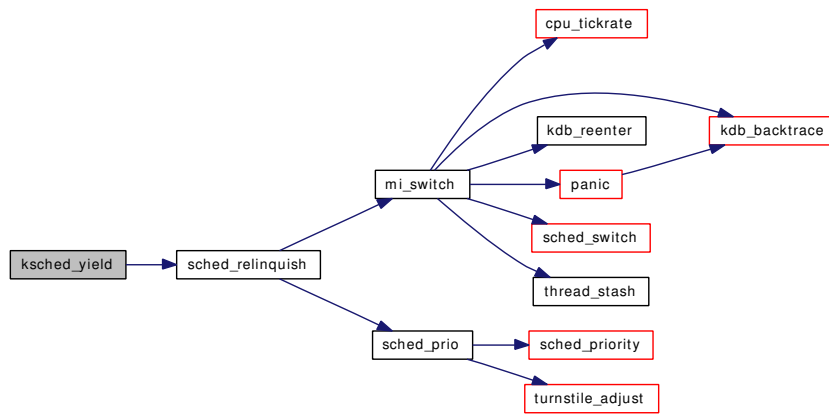


9.71.2.12 int ksched_yield (struct **ksched** * *ksched*)

Definition at line 226 of file ksched.c.

References sched_relinquish().

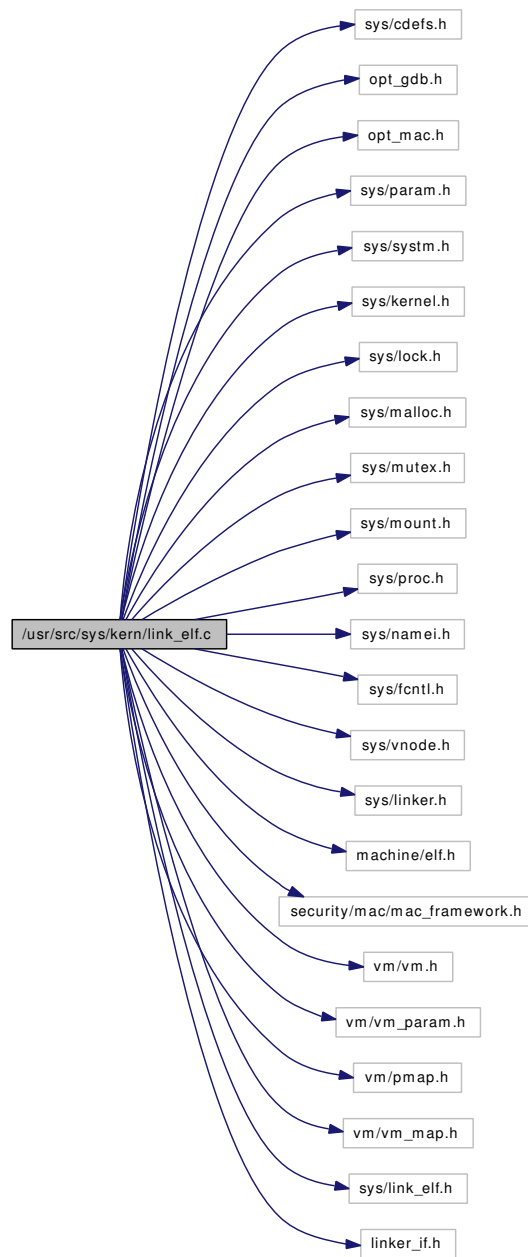
Here is the call graph for this function:



9.72 /usr/src/sys/kern/link_elf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_gdb.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/mount.h>
#include <sys/proc.h>
#include <sys/namei.h>
#include <sys/fcntl.h>
#include <sys/vnode.h>
#include <sys/linker.h>
#include <machine/elf.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <sys/link_elf.h>
#include "linker_if.h"
```

Include dependency graph for link_elf.c:



Data Structures

- struct [elf_file](#)

Defines

- #define [MAXSEGS](#) 4

Typedefs

- typedef [elf_file](#) * [elf_file_t](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/link_elf.c,v 1.91 2006/10/22 11:52:13 rwatson Exp \$")
- static int [link_elf_link_common_finish](#) (linker_file_t)
- static int [link_elf_link_preload](#) (linker_class_t cls, const char *, linker_file_t *)
- static int [link_elf_link_preload_finish](#) (linker_file_t)
- static int [link_elf_load_file](#) (linker_class_t, const char *, linker_file_t *)
- static int [link_elf_lookup_symbol](#) (linker_file_t, const char *, c_linker_sym_t *)
- static int [link_elf_symbol_values](#) (linker_file_t, c_linker_sym_t, linker_symval_t *)
- static int [link_elf_search_symbol](#) (linker_file_t, caddr_t value, c_linker_sym_t *sym, long *diffp)
- static void [link_elf_unload_file](#) (linker_file_t)
- static void [link_elf_unload_preload](#) (linker_file_t)
- static int [link_elf_lookup_set](#) (linker_file_t, const char *, void ***, void ***, int *)
- static int [link_elf_each_function_name](#) (linker_file_t, int (*)(const char *, void *), void *)
- static void [link_elf_reloc_local](#) (linker_file_t)
- static Elf_Addr [elf_lookup](#) (linker_file_t lf, Elf_Size symidx, int deps)
- static int [parse_dynamic](#) (elf_file_t ef)
- static int [relocate_file](#) (elf_file_t ef)
- static int [link_elf_preload_parse_symbols](#) (elf_file_t ef)
- static void [link_elf_error](#) (const char *s)
- static void [link_elf_init](#) (void *arg)
- [SYSINIT](#) (link_elf, SI_SUB_KLD, SI_ORDER_THIRD, link_elf_init, 0)
- static const char * [symbol_name](#) (elf_file_t ef, Elf_Size r_info)
- static unsigned long [elf_hash](#) (const char *name)
- const Elf_Sym * [elf_get_sym](#) (linker_file_t lf, Elf_Size symidx)
- const char * [elf_get_symname](#) (linker_file_t lf, Elf_Size symidx)

Variables

- static kobj_method_t [link_elf_methods](#) []
- static struct linker_class [link_elf_class](#)
- [_dynamic_DYNAMICIC](#)

9.72.1 Define Documentation

9.72.1.1 #define MAXSEGS 4

Definition at line 67 of file link_elf.c.

Referenced by [link_elf_load_file\(\)](#).

9.72.2 Typedef Documentation

9.72.2.1 typedef struct [elf_file](#) * [elf_file_t](#)

9.72.3 Function Documentation

9.72.3.1 `__FBSDID("$FreeBSD: src/sys/kern/link_elf.c, v 1.91 2006/10/22 11:52:13 rwatson Exp $")`

9.72.3.2 `const Elf_Sym* elf_get_sym (linker_file_t lf, Elf_Size symidx)`

Definition at line 1240 of file link_elf.c.

References `elf_file::nchains`, and `elf_file::symtab`.

9.72.3.3 `const char* elf_get_symname (linker_file_t lf, Elf_Size symidx)`

Definition at line 1250 of file link_elf.c.

References `elf_file::nchains`, `elf_file::strtab`, and `elf_file::symtab`.

9.72.3.4 `static unsigned long elf_hash (const char * name) [static]`

Definition at line 1005 of file link_elf.c.

Referenced by `link_elf_lookup_symbol()`.

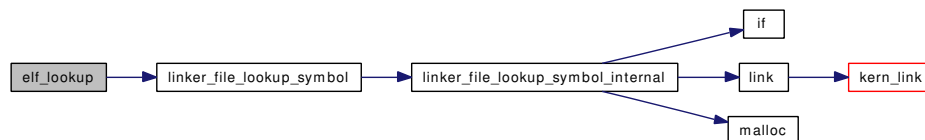
9.72.3.5 `static Elf_Addr elf_lookup (linker_file_t lf, Elf_Size symidx, int deps) [static]`

Definition at line 1269 of file link_elf.c.

References `elf_file::address`, `linker_file_lookup_symbol()`, `elf_file::nchains`, `elf_file::strtab`, and `elf_file::symtab`.

Referenced by `link_elf_reloc_local()`, and `relocate_file()`.

Here is the call graph for this function:



9.72.3.6 `static int link_elf_each_function_name (linker_file_t, int(*) (const char *, void *), void *) [static]`

Definition at line 1206 of file link_elf.c.

References `elf_file::ddbstrtab`, and `elf_file::ddbsymtab`.

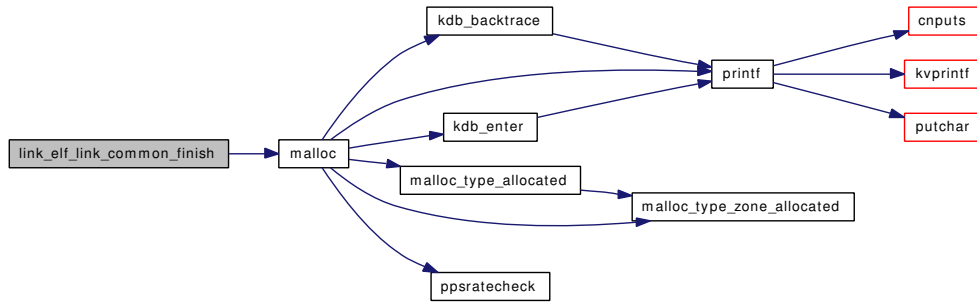
9.72.3.9 static int link_elf_link_common_finish (linker_file_t) [static]

Definition at line 228 of file link_elf.c.

References elf_file::address, elf_file::dynamic, and malloc().

Referenced by link_elf_init(), link_elf_link_preload_finish(), and link_elf_load_file().

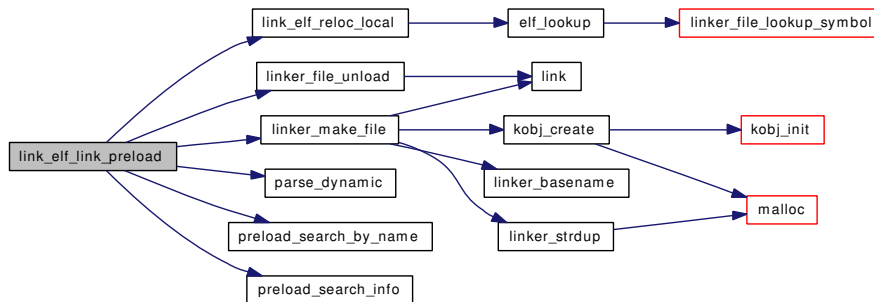
Here is the call graph for this function:

**9.72.3.10 static int link_elf_link_preload (linker_class_t cls, const char *, linker_file_t *) [static]**

Definition at line 454 of file link_elf.c.

References __ELF_WORD_SIZE, elf_file::address, elf_file::dynamic, link_elf_reloc_local(), linker_file_unload(), linker_make_file(), elf_file::modptr, elf_file::object, parse_dynamic(), preload_search_by_name(), preload_search_info(), and elf_file::preloaded.

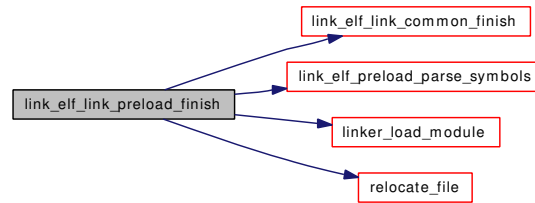
Here is the call graph for this function:

**9.72.3.11 static int link_elf_link_preload_finish (linker_file_t) [static]**

Definition at line 508 of file link_elf.c.

References elf_file::dynamic, link_elf_link_common_finish(), link_elf_preload_parse_symbols(), linker_load_module(), relocate_file(), and elf_file::strtab.

Here is the call graph for this function:

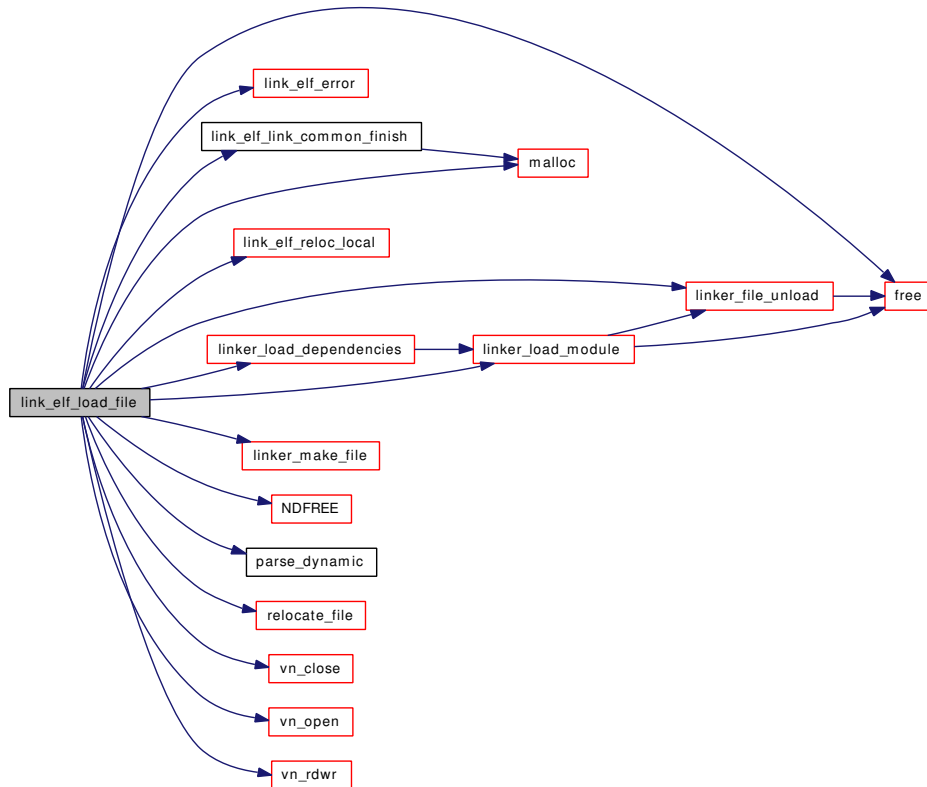


9.72.3.12 static int link_elf_load_file (linker_class_t, const char *, linker_file_t *) [static]

Definition at line 533 of file link_elf.c.

References elf_file::address, elf_file::ddbstrcnt, elf_file::ddbstrtab, elf_file::ddbsymcnt, elf_file::ddbsymtab, elf_file::dynamic, free(), Giant, link_elf_error(), link_elf_link_common_finish(), link_elf_reloc_local(), linker_file_unload(), linker_load_dependencies(), linker_load_module(), linker_make_file(), malloc(), MAXSEGS, NDFREE(), elf_file::object, parse_dynamic(), relocate_file(), elf_file::strbase, elf_file::strtab, elf_file::sybase, td, vn_close(), vn_open(), and vn_rdwr().

Here is the call graph for this function:

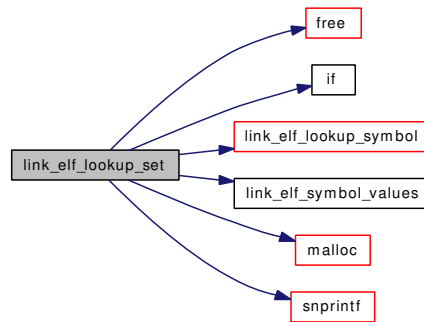


9.72.3.13 static int link_elf_lookup_set (linker_file_t, const char *, void ***, void ***, int *) [static]

Definition at line 1151 of file link_elf.c.

References free(), if(), link_elf_lookup_symbol(), link_elf_symbol_values(), malloc(), and snprintf().

Here is the call graph for this function:



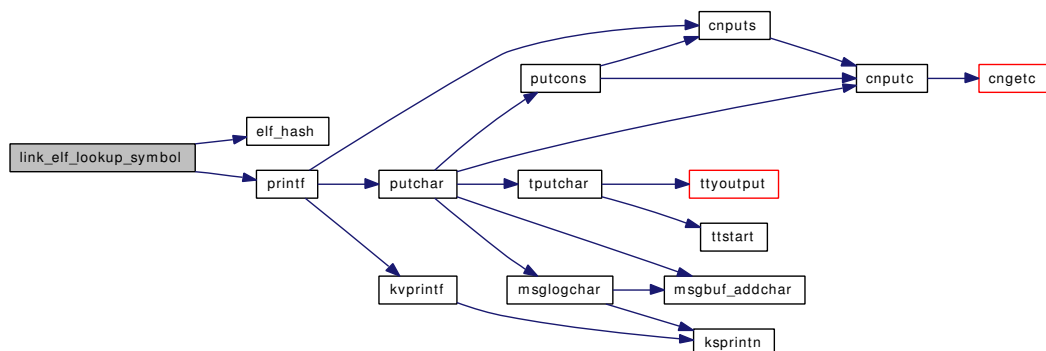
9.72.3.14 static int link_elf_lookup_symbol (linker_file_t, const char *, c_linker_sym_t *) [static]

Definition at line 1021 of file link_elf.c.

References elf_file::buckets, elf_file::chains, elf_file::ddbstrtab, elf_file::ddbsymtab, elf_hash(), elf_file::nbuckets, elf_file::nchains, printf(), elf_file::strtab, and elf_file::symtab.

Referenced by link_elf_lookup_set().

Here is the call graph for this function:



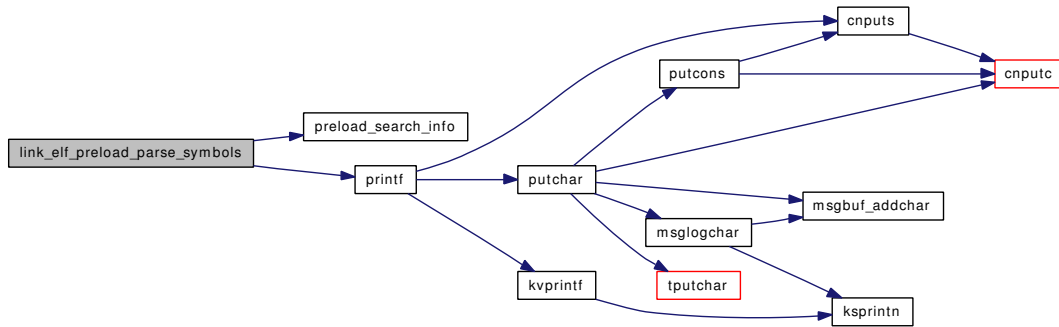
9.72.3.15 static int link_elf_preload_parse_symbols (elf_file_t ef) [static]

Definition at line 314 of file link_elf.c.

References elf_file::ddbstrcnt, elf_file::ddbstrtab, elf_file::ddbsymcnt, elf_file::ddbsymtab, elf_file::modptr, preload_search_info(), and printf().

Referenced by link_elf_init(), and link_elf_link_preload_finish().

Here is the call graph for this function:



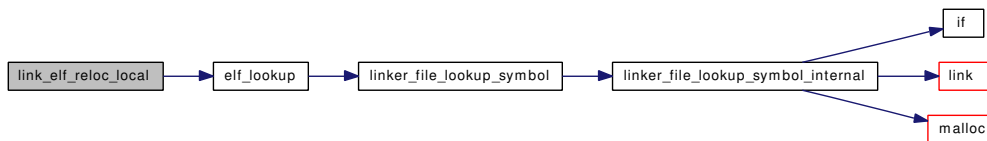
9.72.3.16 static void link_elf_reloc_local (linker_file_t) [static]

Definition at line 1309 of file link_elf.c.

References elf_file::address, elf_lookup(), elf_file::rel, elf_file::rela, elf_file::relasize, and elf_file::relsize.

Referenced by link_elf_link_preload(), and link_elf_load_file().

Here is the call graph for this function:



9.72.3.17 static int link_elf_search_symbol (linker_file_t, caddr_t value, c_linker_sym_t * sym, long * diffp) [static]

Definition at line 1112 of file link_elf.c.

References elf_file::address, elf_file::ddbssymtab, and diff.

9.72.3.18 static int link_elf_symbol_values (linker_file_t, c_linker_sym_t, linker_symval_t *) [static]

Definition at line 1089 of file link_elf.c.

References elf_file::address, elf_file::ddbstrtab, elf_file::ddbssymcnt, elf_file::ddbssymtab, elf_file::nchains, elf_file::strtab, and elf_file::symtab.

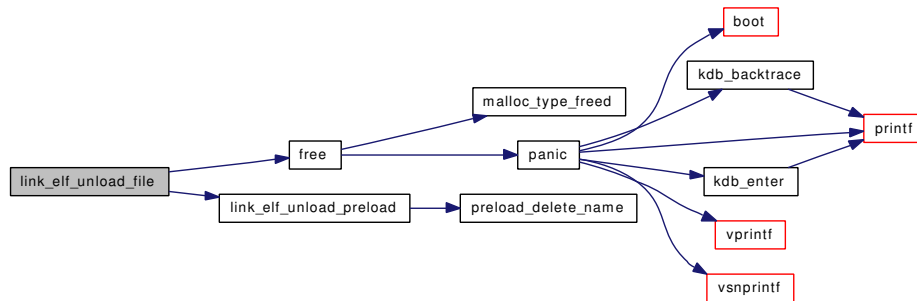
Referenced by link_elf_lookup_set().

9.72.3.19 static void link_elf_unload_file (linker_file_t) [static]

Definition at line 872 of file link_elf.c.

References `elf_file::address`, `free()`, `link_elf_unload_preload()`, `elf_file::object`, `elf_file::preloaded`, `elf_file::strbase`, and `elf_file::symlbase`.

Here is the call graph for this function:



9.72.3.20 static void link_elf_unload_preload (linker_file_t) [static]

Definition at line 910 of file `link_elf.c`.

References `preload_delete_name()`.

Referenced by `link_elf_unload_file()`.

Here is the call graph for this function:



9.72.3.21 static int parse_dynamic (elf_file_t ef) [static]

Definition at line 365 of file `link_elf.c`.

References `elf_file::address`, `elf_file::buckets`, `elf_file::chains`, `elf_file::ddbstrcnt`, `elf_file::ddbstrtab`, `elf_file::ddbssymcnt`, `elf_file::ddbssymtab`, `elf_file::dynamic`, `elf_file::got`, `elf_file::nbuckets`, `elf_file::nchains`, `elf_file::pltrel`, `elf_file::pltrela`, `elf_file::pltrelsize`, `elf_file::pltrelsize`, `elf_file::rel`, `elf_file::rela`, `elf_file::relsize`, `elf_file::relsize`, `elf_file::strsz`, `elf_file::strtab`, and `elf_file::symtab`.

Referenced by `link_elf_init()`, `link_elf_link_preload()`, and `link_elf_load_file()`.

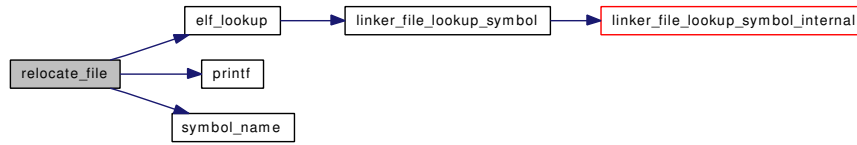
9.72.3.22 static int relocate_file (elf_file_t ef) [static]

Definition at line 929 of file `link_elf.c`.

References `elf_file::address`, `elf_lookup()`, `elf_file::lf`, `elf_file::pltrel`, `elf_file::pltrela`, `elf_file::pltrelsize`, `elf_file::pltrelsize`, `printf()`, `elf_file::rel`, `elf_file::rela`, `elf_file::relsize`, `elf_file::relsize`, and `symbol_name()`.

Referenced by `link_elf_link_preload_finish()`, and `link_elf_load_file()`.

Here is the call graph for this function:



9.72.3.23 static const char* symbol_name (elf_file_t ef, Elf_Size r_info) [static]

Definition at line 917 of file link_elf.c.

References `elf_file::strtab`, and `elf_file::symtab`.

Referenced by `relocate_file()`.

9.72.3.24 SYSINIT (link_elf, SI_SUB_KLD, SI_ORDER_THIRD, link_elf_init, 0)

9.72.4 Variable Documentation

9.72.4.1 struct _dynamic _DYNAMIC

9.72.4.2 struct linker_class link_elf_class [static]

Initial value:

```

{
    "elf32",

    link_elf_methods, sizeof(struct elf_file)
}

```

Definition at line 140 of file link_elf.c.

9.72.4.3 kobj_method_t link_elf_methods[] [static]

Initial value:

```

{
    KOBJMETHOD(linker_lookup_symbol, link_elf_lookup_symbol),
    KOBJMETHOD(linker_symbol_values, link_elf_symbol_values),
    KOBJMETHOD(linker_search_symbol, link_elf_search_symbol),
    KOBJMETHOD(linker_unload, link_elf_unload_file),
    KOBJMETHOD(linker_load_file, link_elf_load_file),
    KOBJMETHOD(linker_link_preload, link_elf_link_preload),
    KOBJMETHOD(linker_link_preload_finish, link_elf_link_preload_finish),
    KOBJMETHOD(linker_lookup_set, link_elf_lookup_set),
    KOBJMETHOD(linker_each_function_name, link_elf_each_function_name),
    { 0, 0 }
}

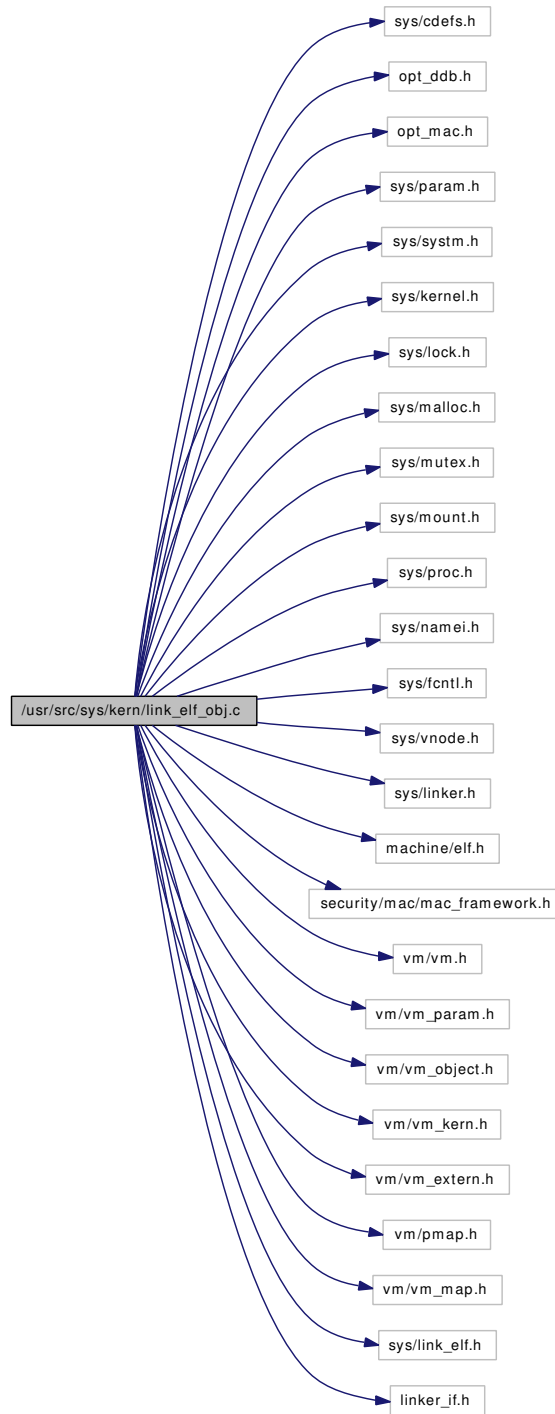
```

Definition at line 127 of file link_elf.c.

9.73 /usr/src/sys/kern/link_elf_obj.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddd.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/mount.h>
#include <sys/proc.h>
#include <sys/namei.h>
#include <sys/fcntl.h>
#include <sys/vnode.h>
#include <sys/linker.h>
#include <machine/elf.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/vm_object.h>
#include <vm/vm_kern.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <sys/link_elf.h>
#include "linker_if.h"
```

Include dependency graph for link_elf_obj.c:



Data Structures

- struct [Elf_progent](#)
- struct [Elf_relent](#)
- struct [Elf_relaent](#)
- struct [elf_file](#)

Typedefs

- typedef [elf_file](#) * [elf_file_t](#)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/link_elf_obj.c, v 1.94 2006/11/30 10:50:29 kib Exp \$")
- static int [link_elf_link_preload](#) (linker_class_t cls, const char *, linker_file_t *)
- static int [link_elf_link_preload_finish](#) (linker_file_t)
- static int [link_elf_load_file](#) (linker_class_t, const char *, linker_file_t *)
- static int [link_elf_lookup_symbol](#) (linker_file_t, const char *, c_linker_sym_t *)
- static int [link_elf_symbol_values](#) (linker_file_t, c_linker_sym_t, linker_symval_t *)
- static int [link_elf_search_symbol](#) (linker_file_t, caddr_t value, c_linker_sym_t *sym, long *diffp)
- static void [link_elf_unload_file](#) (linker_file_t)
- static int [link_elf_lookup_set](#) (linker_file_t, const char *, void ***, void ***, int *)
- static int [link_elf_each_function_name](#) (linker_file_t, int (*)(const char *, void *), void *)
- static void [link_elf_reloc_local](#) (linker_file_t)
- static Elf_Addr [elf_obj_lookup](#) (linker_file_t lf, Elf_Size symidx, int deps)
- static int [relocate_file](#) (elf_file_t ef)
- static void [link_elf_error](#) (const char *s)
- static void [link_elf_init](#) (void *arg)
- [SYSINIT](#) (link_elf_obj, SI_SUB_KLD, SI_ORDER_SECOND, link_elf_init, 0)
- static const char * [symbol_name](#) (elf_file_t ef, Elf_Size r_info)
- static Elf_Addr [findbase](#) (elf_file_t ef, int sec)
- static void [link_elf_fix_link_set](#) (elf_file_t ef)

Variables

- static kobj_method_t [link_elf_methods](#) []
- static struct linker_class [link_elf_class](#)

9.73.1 Typedef Documentation

9.73.1.1 typedef struct [elf_file](#) * [elf_file_t](#)

9.73.2 Function Documentation

9.73.2.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/link_elf_obj. c, v 1.94 2006/11/30 10:50:29 kib Exp \$")

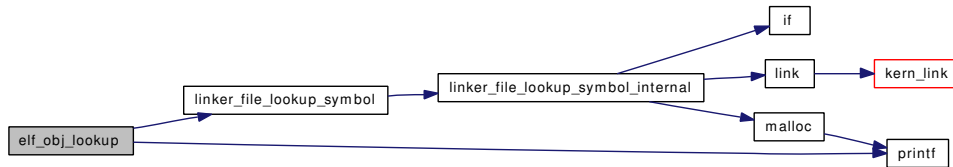
9.73.2.2 static Elf_Addr [elf_obj_lookup](#) (linker_file_t lf, Elf_Size symidx, int deps) [static]

Definition at line 1075 of file link_elf_obj.c.

References [elf_file::ddbstrtab](#), [elf_file::ddbsymcnt](#), [elf_file::ddbsymtab](#), [linker_file_lookup_symbol\(\)](#), [printf\(\)](#), and [ret](#).

Referenced by [link_elf_reloc_local\(\)](#), and [relocate_file\(\)](#).

Here is the call graph for this function:



9.73.2.3 static Elf_Addr findbase (elf_file_t ef, int sec) [static]

Definition at line 861 of file link_elf_obj.c.

References Elf_progent::addr, elf_file::nprogtab, elf_file::progtab, and Elf_progent::sec.

Referenced by link_elf_reloc_local(), and relocate_file().

9.73.2.4 static int link_elf_each_function_name (linker_file_t, int(*) (const char *, void *), void *) [static]

Definition at line 1048 of file link_elf_obj.c.

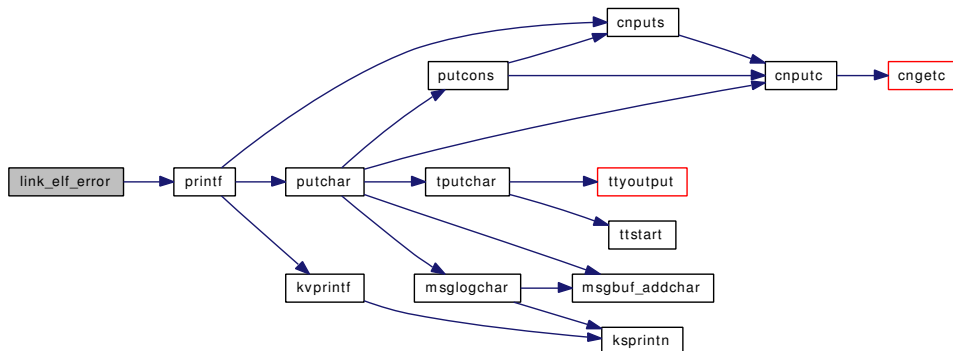
References elf_file::ddbstrtab, and elf_file::ddbsymtab.

9.73.2.5 static void link_elf_error (const char * s) [static]

Definition at line 156 of file link_elf_obj.c.

References printf().

Here is the call graph for this function:



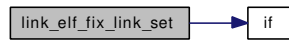
9.73.2.6 static void link_elf_fix_link_set (elf_file_t ef) [static]

Definition at line 1118 of file link_elf_obj.c.

References Elf_progent::addr, elf_file::ddbstrtab, elf_file::ddbsymcnt, elf_file::ddbsymtab, if(), Elf_progent::name, elf_file::nprogtab, elf_file::progtab, and Elf_progent::size.

Referenced by link_elf_reloc_local().

Here is the call graph for this function:

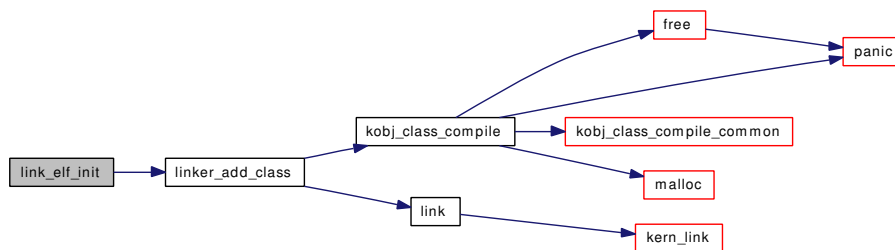


9.73.2.7 static void link_elf_init (void * arg) [static]

Definition at line 162 of file link_elf_obj.c.

References linker_add_class().

Here is the call graph for this function:

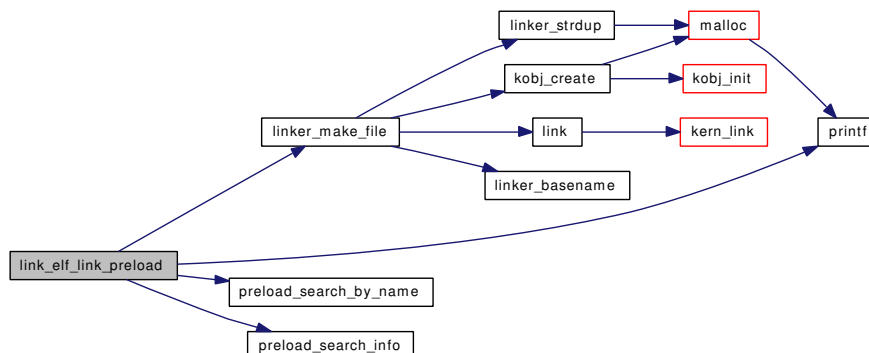


9.73.2.8 static int link_elf_link_preload (linker_class_t cls, const char *, linker_file_t *) [static]

Definition at line 171 of file link_elf_obj.c.

References `__ELF_WORD_SIZE`, `elf_file::address`, `elf_file::e_shdr`, `elf_file::lf`, `linker_make_file()`, `elf_file::modptr`, `elf_file::nprogtab`, `elf_file::nrel`, `elf_file::nrela`, `preload_search_by_name()`, `preload_search_info()`, `elf_file::preloaded`, and `printf()`.

Here is the call graph for this function:

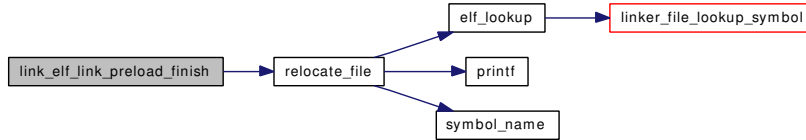


9.73.2.9 static int link_elf_link_preload_finish (linker_file_t) [static]

Definition at line 358 of file link_elf_obj.c.

References `relocate_file()`.

Here is the call graph for this function:

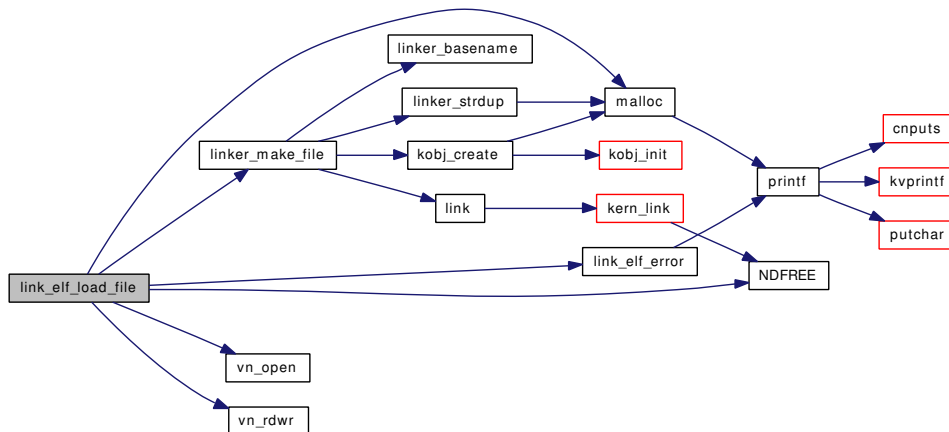


9.73.2.10 `static int link_elf_load_file (linker_class_t, const char *, linker_file_t *)` [static]

Definition at line 377 of file `link_elf_obj.c`.

References `elf_file::e_shdr`, `link_elf_error()`, `linker_make_file()`, `malloc()`, `NDFREE()`, `elf_file::nprogtab`, `elf_file::nrel`, `elf_file::nrela`, `td`, `vn_open()`, and `vn_rdwr()`.

Here is the call graph for this function:

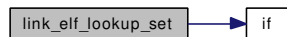


9.73.2.11 `static int link_elf_lookup_set (linker_file_t, const char *, void ***, void ***, int *)` [static]

Definition at line 1020 of file `link_elf_obj.c`.

References `Elf_progent::addr`, `if()`, `Elf_progent::name`, `elf_file::nprogtab`, `elf_file::progtab`, and `Elf_progent::size`.

Here is the call graph for this function:



9.73.2.12 `static int link_elf_lookup_symbol (linker_file_t, const char *, c_linker_sym_t *)`
`[static]`

Definition at line 947 of file link_elf_obj.c.

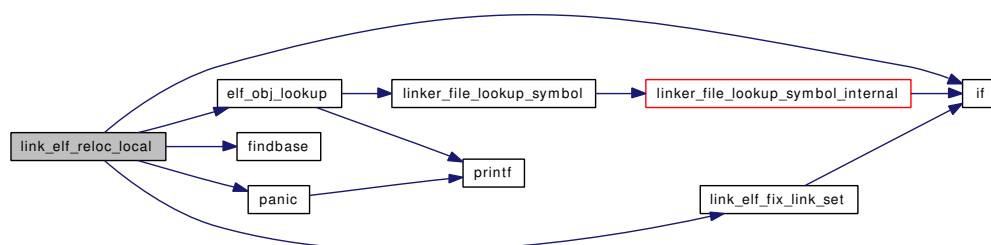
References elf_file::ddbstrtab, and elf_file::ddbsymtab.

9.73.2.13 `static void link_elf_reloc_local (linker_file_t)` `[static]`

Definition at line 1163 of file link_elf_obj.c.

References elf_file::ddbsymcnt, elf_file::ddbsymtab, elf_obj_lookup(), findbase(), if(), link_elf_fix_link_set(), Elf_relent::nrel, elf_file::nrel, Elf_relaent::nrela, elf_file::nrela, panic(), Elf_relent::rel, Elf_relaent::rela, elf_file::relatab, elf_file::reltab, Elf_relaent::sec, and Elf_relent::sec.

Here is the call graph for this function:



9.73.2.14 `static int link_elf_search_symbol (linker_file_t, caddr_t value, c_linker_sym_t * sym, long * diffp)` `[static]`

Definition at line 981 of file link_elf_obj.c.

References elf_file::ddbsymtab, and diff.

9.73.2.15 `static int link_elf_symbol_values (linker_file_t, c_linker_sym_t, linker_symval_t *)`
`[static]`

Definition at line 965 of file link_elf_obj.c.

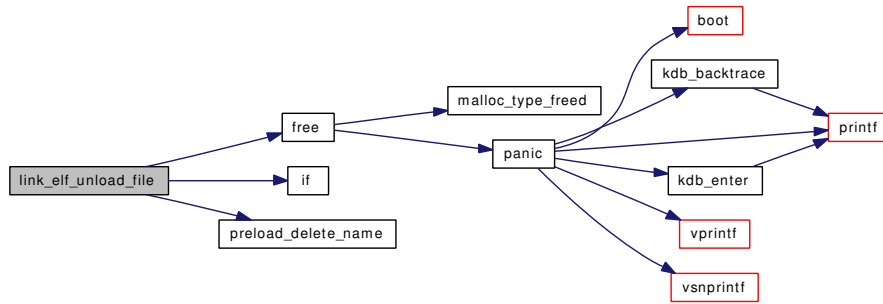
References elf_file::ddbstrtab, elf_file::ddbsymcnt, and elf_file::ddbsymtab.

9.73.2.16 `static void link_elf_unload_file (linker_file_t)` `[static]`

Definition at line 799 of file link_elf_obj.c.

References elf_file::address, free(), if(), elf_file::nrel, elf_file::nrela, elf_file::object, preload_delete_name(), elf_file::preloaded, elf_file::progtab, Elf_relent::rel, Elf_relaent::rela, elf_file::relatab, and elf_file::reltab.

Here is the call graph for this function:

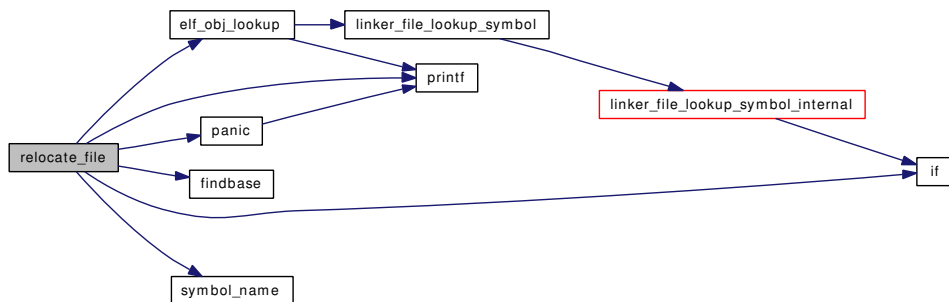


9.73.2.17 static int relocate_file(elf_file_t ef) [static]

Definition at line 876 of file link_elf_obj.c.

References elf_file::ddbsymcnt, elf_file::ddbsymtab, elf_obj_lookup(), findbase(), if(), elf_file::lf, Elf_relent::nrel, elf_file::nrel, panic(), printf(), Elf_relent::rel, elf_file::reltab, Elf_relent::sec, and symbol_name().

Here is the call graph for this function:



9.73.2.18 static const char* symbol_name(elf_file_t ef, Elf_Size r_info) [static]

Definition at line 849 of file link_elf_obj.c.

References elf_file::ddbstrtab, and elf_file::ddbsymtab.

9.73.2.19 SYSINIT(link_elf_obj, SI_SUB_KLD, SI_ORDER_SECOND, link_elf_init, 0)

9.73.3 Variable Documentation

9.73.3.1 struct linker_class link_elf_class [static]

Initial value:

```
{
    "elf32_obj",
```

```
    link_elf_methods, sizeof(struct elf_file)
}
```

Definition at line 144 of file link_elf_obj.c.

9.73.3.2 kobj_method_t link_elf_methods[] [static]

Initial value:

```
{
    KOBJMETHOD(linker_lookup_symbol,      link_elf_lookup_symbol),
    KOBJMETHOD(linker_symbol_values,     link_elf_symbol_values),
    KOBJMETHOD(linker_search_symbol,     link_elf_search_symbol),
    KOBJMETHOD(linker_unload,            link_elf_unload_file),
    KOBJMETHOD(linker_load_file,         link_elf_load_file),
    KOBJMETHOD(linker_link_preload,      link_elf_link_preload),
    KOBJMETHOD(linker_link_preload_finish, link_elf_link_preload_finish),
    KOBJMETHOD(linker_lookup_set,        link_elf_lookup_set),
    KOBJMETHOD(linker_each_function_name, link_elf_each_function_name),
    { 0, 0 }
}
```

Definition at line 131 of file link_elf_obj.c.

9.74 /usr/src/sys/kern/linker_if.m File Reference

```
#include <sys/linker.h>
```

Include dependency graph for linker_if.m:



Variables

- INTERFACE [linker](#)

9.74.1 Variable Documentation

9.74.1.1 INTERFACE [linker](#)

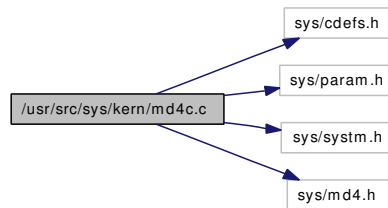
Definition at line 31 of file linker_if.m.

9.75 /usr/src/sys/kern/Make.tags.inc File Reference

9.76 /usr/src/sys/kern/md4.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/md4.h>
```

Include dependency graph for md4.c:



Defines

- #define [PROTO_LIST](#)(list) list
- #define [S11](#) 3
- #define [S12](#) 7
- #define [S13](#) 11
- #define [S14](#) 19
- #define [S21](#) 3
- #define [S22](#) 5
- #define [S23](#) 9
- #define [S24](#) 13
- #define [S31](#) 3
- #define [S32](#) 9
- #define [S33](#) 11
- #define [S34](#) 15
- #define [F](#)(x, y, z) (((x) & (y)) | ((~x) & (z)))
- #define [G](#)(x, y, z) (((x) & (y)) | ((x) & (z)) | ((y) & (z)))
- #define [H](#)(x, y, z) ((x) ^ (y) ^ (z))
- #define [ROTATE_LEFT](#)(x, n) (((x) << (n)) | ((x) >> (32-(n))))
- #define [FF](#)(a, b, c, d, x, s)
- #define [GG](#)(a, b, c, d, x, s)
- #define [HH](#)(a, b, c, d, x, s)

Typedefs

- typedef unsigned char * [POINTER](#)
- typedef u_int16_t [UINT2](#)
- typedef u_int32_t [UINT4](#)

Functions

- `__FBSDDID` ("\$FreeBSD: src/sys/kern/md4c.c,v 1.3 2005/01/06 23:35:39 imp Exp \$")
- static void `MD4Transform` `PROTO_LIST` ((`UINT4`[4], const unsigned char[64]))
- static void `Encode` `PROTO_LIST` ((unsigned char *, `UINT4` *, unsigned int))
- static void `Decode` `PROTO_LIST` ((`UINT4` *, const unsigned char *, unsigned int))
- void `MD4Init` (`MD4_CTX` *context)
- void `MD4Update` (`MD4_CTX` *context, const unsigned char *input, unsigned int inputLen)
- void `MD4Pad` (`MD4_CTX` *context)
- void `MD4Final` (digest, `MD4_CTX` *context)
- static void `MD4Transform` (state, block)
- static void `Encode` (unsigned char *output, `UINT4` *input, unsigned int len)
- static void `Decode` (`UINT4` *output, const unsigned char *input, unsigned int len)

Variables

- static unsigned char `PADDING` [64]

9.76.1 Define Documentation

9.76.1.1 #define F(x, y, z) (((x) & (y)) | ((~x) & (z)))

Definition at line 68 of file md4c.c.

9.76.1.2 #define FF(a, b, c, d, x, s)

Value:

```
{ \
    (a) += F ((b), (c), (d)) + (x); \
    (a) = ROTATE_LEFT ((a), (s)); \
}
```

Definition at line 78 of file md4c.c.

Referenced by `MD4Transform()`, and `MD5Transform()`.

9.76.1.3 #define G(x, y, z) (((x) & (y)) | ((x) & (z)) | ((y) & (z)))

Definition at line 69 of file md4c.c.

9.76.1.4 #define GG(a, b, c, d, x, s)

Value:

```
{ \
    (a) += G ((b), (c), (d)) + (x) + (UINT4)0x5a827999; \
    (a) = ROTATE_LEFT ((a), (s)); \
}
```

Definition at line 82 of file md4c.c.

Referenced by `MD4Transform()`, and `MD5Transform()`.

9.76.1.5 #define H(x, y, z) ((x) ^ (y) ^ (z))

Definition at line 70 of file md4c.c.

9.76.1.6 #define HH(a, b, c, d, x, s)**Value:**

```
{ \
    (a) += H ((b), (c), (d)) + (x) + (UINT4)0x6ed9eba1; \
    (a) = ROTATE_LEFT ((a), (s)); \
}
```

Definition at line 86 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.7 #define PROTO_LIST(list) list

Definition at line 37 of file md4c.c.

9.76.1.8 #define ROTATE_LEFT(x, n) (((x) << (n)) | ((x) >> (32-(n))))

Definition at line 74 of file md4c.c.

9.76.1.9 #define S11 3

Definition at line 41 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.10 #define S12 7

Definition at line 42 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.11 #define S13 11

Definition at line 43 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.12 #define S14 19

Definition at line 44 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.13 #define S21 3

Definition at line 45 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.14 #define S22 5

Definition at line 46 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.15 #define S23 9

Definition at line 47 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.16 #define S24 13

Definition at line 48 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.17 #define S31 3

Definition at line 49 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.18 #define S32 9

Definition at line 50 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.19 #define S33 11

Definition at line 51 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.1.20 #define S34 15

Definition at line 52 of file md4c.c.

Referenced by MD4Transform(), and MD5Transform().

9.76.2 Typedef Documentation

9.76.2.1 typedef unsigned char* POINTER

Definition at line 33 of file md4c.c.

9.76.2.2 typedef u_int16_t UINT2

Definition at line 34 of file md4c.c.

9.76.2.3 typedef u_int32_t UINT4

Definition at line 35 of file md4c.c.

9.76.3 Function Documentation

9.76.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/md4c.c, v 1.3 2005/01/06 23:35:39 imp Exp \$")

9.76.3.2 static void Decode (UINT4 * output, const unsigned char * input, unsigned int len) [static]

Definition at line 277 of file md4c.c.

9.76.3.3 static void Encode (unsigned char * output, UINT4 * input, unsigned int len) [static]

Definition at line 259 of file md4c.c.

9.76.3.4 void MD4Final (digest, MD4_CTX * context)

Definition at line 167 of file md4c.c.

References Encode, MD4Pad(), and POINTER.

Here is the call graph for this function:



9.76.3.5 void MD4Init (MD4_CTX * context)

Definition at line 93 of file md4c.c.

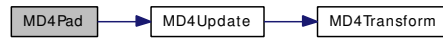
9.76.3.6 void MD4Pad (MD4_CTX * context)

Definition at line 145 of file md4c.c.

References Encode, and MD4Update().

Referenced by MD4Final().

Here is the call graph for this function:



9.76.3.7 static void MD4Transform (state, block) [static]

Definition at line 184 of file md4c.c.

References Decode, FF, GG, HH, POINTER, S11, S12, S13, S14, S21, S22, S23, S24, S31, S32, S33, and S34.

Referenced by MD4Update().

9.76.3.8 void MD4Update (MD4_CTX * context, const unsigned char * input, unsigned int inputLen)

Definition at line 110 of file md4c.c.

References MD4Transform().

Referenced by MD4Pad().

Here is the call graph for this function:



9.76.3.9 static void Decode PROTO_LIST ((UINT4 *, const unsigned char *, unsigned int) [static]

9.76.3.10 static void Encode PROTO_LIST ((unsigned char *, UINT4 *, unsigned int) [static]

9.76.3.11 static void MD4Transform PROTO_LIST ((UINT4[4], const unsigned char[64])) [static]

9.76.4 Variable Documentation

9.76.4.1 unsigned char PADDING[64] [static]

Initial value:

```

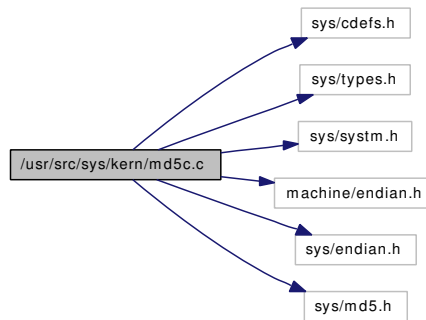
{
    0x80, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0
}
  
```

Definition at line 60 of file md4c.c.

9.77 /usr/src/sys/kern/md5c.c File Reference

```
#include <sys/cdefs.h>
#include <sys/types.h>
#include <sys/system.h>
#include <machine/endian.h>
#include <sys/endian.h>
#include <sys/md5.h>
```

Include dependency graph for md5c.c:



Defines

- #define [Encode](#) memcpy
- #define [Decode](#) memcpy
- #define [F](#)(x, y, z) (((x) & (y)) | ((~x) & (z)))
- #define [G](#)(x, y, z) (((x) & (z)) | ((y) & (~z)))
- #define [H](#)(x, y, z) ((x) ^ (y) ^ (z))
- #define [I](#)(x, y, z) ((y) ^ ((x) | (~z)))
- #define [ROTATE_LEFT](#)(x, n) (((x) << (n)) | ((x) >> (32-(n))))
- #define [FF](#)(a, b, c, d, x, s, ac)
- #define [GG](#)(a, b, c, d, x, s, ac)
- #define [HH](#)(a, b, c, d, x, s, ac)
- #define [II](#)(a, b, c, d, x, s, ac)
- #define [S11](#) 7
- #define [S12](#) 12
- #define [S13](#) 17
- #define [S14](#) 22
- #define [S21](#) 5
- #define [S22](#) 9
- #define [S23](#) 14
- #define [S24](#) 20
- #define [S31](#) 4
- #define [S32](#) 11
- #define [S33](#) 16
- #define [S34](#) 23
- #define [S41](#) 6

- #define [S42](#) 10
- #define [S43](#) 15
- #define [S44](#) 21

Functions

- [__FBSDDID](#) ("\$FreeBSD: src/sys/kern/md5c.c,v 1.27 2006/03/30 18:45:50 pjd Exp \$")
- static void [MD5Transform](#) (u_int32_t[4], const unsigned char[64])
- void [MD5Init](#) (MD5_CTX *context)
- void [MD5Update](#) (MD5_CTX *context, const void *in, unsigned int inputLen)
- static void [MD5Pad](#) (MD5_CTX *context)
- void [MD5Final](#) (digest, MD5_CTX *context)
- static void [MD5Transform](#) (state, block)

Variables

- static unsigned char [PADDING](#) [64]

9.77.1 Define Documentation

9.77.1.1 #define Decode memcpy

Definition at line 51 of file md5c.c.

Referenced by MD4Transform(), and MD5Transform().

9.77.1.2 #define Encode memcpy

Definition at line 50 of file md5c.c.

Referenced by MD4Final(), MD4Pad(), MD5Final(), and MD5Pad().

9.77.1.3 #define F(x, y, z) (((x) & (y)) | ((~x) & (z)))

Definition at line 98 of file md5c.c.

9.77.1.4 #define FF(a, b, c, d, x, s, ac)

Value:

```
{ \
    (a) += F ((b), (c), (d)) + (x) + (u_int32_t)(ac); \
    (a) = ROTATE_LEFT ((a), (s)); \
    (a) += (b); \
}
```

Definition at line 110 of file md5c.c.

9.77.1.5 #define G(x, y, z) (((x) & (z)) | ((y) & (~z)))

Definition at line 99 of file md5c.c.

9.77.1.6 #define GG(a, b, c, d, x, s, ac)

Value:

```
{ \
    (a) += G ((b), (c), (d)) + (x) + (u_int32_t)(ac); \
    (a) = ROTATE_LEFT ((a), (s)); \
    (a) += (b); \
}
```

Definition at line 115 of file md5c.c.

9.77.1.7 #define H(x, y, z) ((x) ^ (y) ^ (z))

Definition at line 100 of file md5c.c.

9.77.1.8 #define HH(a, b, c, d, x, s, ac)

Value:

```
{ \
    (a) += H ((b), (c), (d)) + (x) + (u_int32_t)(ac); \
    (a) = ROTATE_LEFT ((a), (s)); \
    (a) += (b); \
}
```

Definition at line 120 of file md5c.c.

9.77.1.9 #define I(x, y, z) ((y) ^ ((x) | (~z)))

Definition at line 101 of file md5c.c.

9.77.1.10 #define II(a, b, c, d, x, s, ac)

Value:

```
{ \
    (a) += I ((b), (c), (d)) + (x) + (u_int32_t)(ac); \
    (a) = ROTATE_LEFT ((a), (s)); \
    (a) += (b); \
}
```

Definition at line 125 of file md5c.c.

Referenced by MD5Transform().

9.77.1.11 #define ROTATE_LEFT(x, n) (((x) << (n)) | ((x) >> (32-(n))))

Definition at line 104 of file md5c.c.

9.77.1.12 `#define S11 7`

9.77.1.13 `#define S12 12`

9.77.1.14 `#define S13 17`

9.77.1.15 `#define S14 22`

9.77.1.16 `#define S21 5`

9.77.1.17 `#define S22 9`

9.77.1.18 `#define S23 14`

9.77.1.19 `#define S24 20`

9.77.1.20 `#define S31 4`

9.77.1.21 `#define S32 11`

9.77.1.22 `#define S33 16`

9.77.1.23 `#define S34 23`

9.77.1.24 `#define S41 6`

Referenced by MD5Transform().

9.77.1.25 `#define S42 10`

Referenced by MD5Transform().

9.77.1.26 `#define S43 15`

Referenced by MD5Transform().

9.77.1.27 `#define S44 21`

Referenced by MD5Transform().

9.77.2 Function Documentation

9.77.2.1 `__FBSIDID ("FreeBSD: src/sys/kern/md5c. c, v 1.27 2006/03/30 18:45:50 pjd Exp $")`

9.77.2.2 `void MD5Final (digest, MD5_CTX * context)`

Definition at line 220 of file md5c.c.

References Encode, and MD5Pad().

Here is the call graph for this function:



9.77.2.3 void MD5Init (MD5_CTX * context)

Definition at line 134 of file md5c.c.

9.77.2.4 static void MD5Pad (MD5_CTX * context) [static]

Definition at line 197 of file md5c.c.

References Encode, and MD5Update().

Referenced by MD5Final().

Here is the call graph for this function:



9.77.2.5 static void MD5Transform (state, block) [static]

Definition at line 237 of file md5c.c.

References Decode, FF, GG, HH, II, S11, S12, S13, S14, S21, S22, S23, S24, S31, S32, S33, S34, S41, S42, S43, and S44.

9.77.2.6 static void MD5Transform (u_int32_t[4], const unsigned char[64]) [static]

Referenced by MD5Update().

9.77.2.7 void MD5Update (MD5_CTX * context, const void * in, unsigned int inputLen)

Definition at line 154 of file md5c.c.

References MD5Transform().

Referenced by MD5Pad().

Here is the call graph for this function:



9.77.3 Variable Documentation

9.77.3.1 unsigned char PADDING[64] [static]

Initial value:

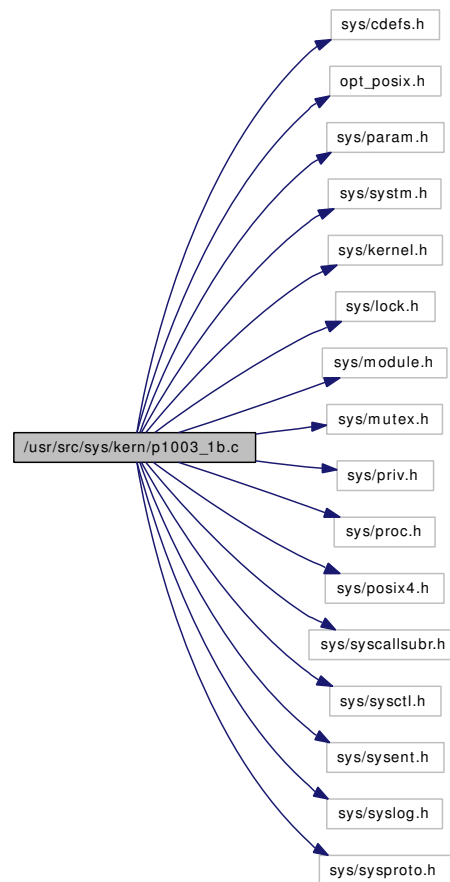
```
{  
  0x80, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,  
  0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,  
  0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0  
}
```

Definition at line 91 of file md5c.c.

9.78 /usr/src/sys/kern/p1003_1b.c File Reference

```
#include <sys/cdefs.h>
#include "opt_posix.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/module.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/syslog.h>
#include <sys/sysproto.h>
```

Include dependency graph for p1003_1b.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/p1003_1b.c,v 1.33 2006/11/11 16:19:11 trhodes Exp \$")
- `MALLOC_DEFINE` (M_P31B, "p1003.1b", "Posix 1003.1B")
- `int syscall_not_present` (struct thread *td, const char *s, struct nosys_args *uap)
- `static int sched_attach` (void)
- `static void p31binit` (void *notused)
- `SYSINIT` (p31b, SI_SUB_P1003_1B, SI_ORDER_FIRST, p31binit, NULL)

9.78.1 Function Documentation

9.78.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/p1003_1b.c, v 1.33 2006/11/11 16:19:11 trhodes Exp \$")

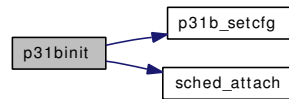
9.78.1.2 `MALLOC_DEFINE` (M_P31B, "p1003.1b", "Posix 1003.1B")

9.78.1.3 `static void p31binit` (void * *notused*) [static]

Definition at line 338 of file p1003_1b.c.

References `p31b_setcfg()`, and `sched_attach()`.

Here is the call graph for this function:



9.78.1.4 static int sched_attach (void) [static]

Definition at line 80 of file p1003_1b.c.

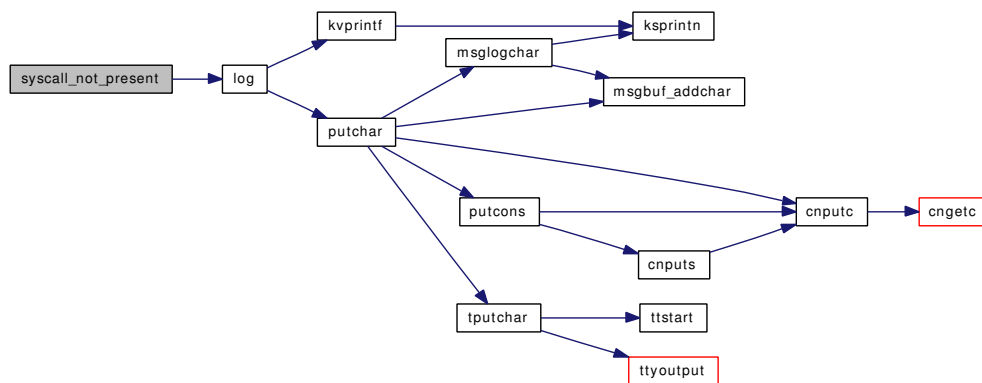
Referenced by p31binit().

9.78.1.5 int syscall_not_present (struct thread * td, const char * s, struct nosys_args * uap)

Definition at line 63 of file p1003_1b.c.

References log().

Here is the call graph for this function:

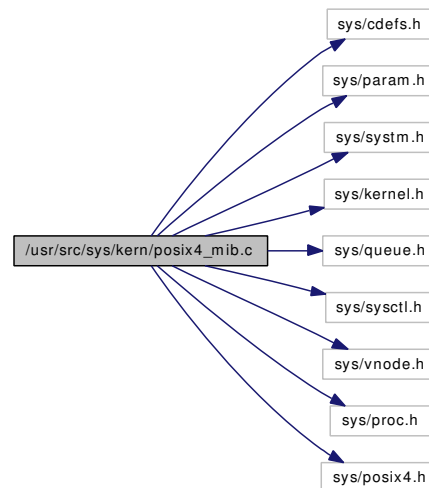


9.78.1.6 SYSINIT (p31b, SI_SUB_P1003_1B, SI_ORDER_FIRST, p31binit, NULL)

9.79 /usr/src/sys/kern/posix4_mib.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/queue.h>
#include <sys/sysctl.h>
#include <sys/vnode.h>
#include <sys/proc.h>
#include <sys/posix4.h>
```

Include dependency graph for posix4_mib.c:



Defines

- #define [PIB_SYSCTL](#)(num, name)
- #define [P31B_VALID](#)(num) ((num) >= 1 && (num) < CTL_P1003_1B_MAXID)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/posix4_mib.c,v 1.12 2006/11/12 03:34:03 trhodes Exp \$")
- [SYSCTL_DECL](#) (_p1003_1b)
- [SYSCTL_INT](#) (_p1003_1b, CTL_P1003_1B_ASYNCHRONOUS_IO, asynchronous_io, CTLFLAG_RD,&async_io_version, 0,"")
- [PIB_SYSCTL](#) (CTL_P1003_1B_MAPPED_FILES, mapped_files)
- [PIB_SYSCTL](#) (CTL_P1003_1B_MEMLOCK, memlock)
- [PIB_SYSCTL](#) (CTL_P1003_1B_MEMLOCK_RANGE, memlock_range)
- [PIB_SYSCTL](#) (CTL_P1003_1B_MEMORY_PROTECTION, memory_protection)
- [PIB_SYSCTL](#) (CTL_P1003_1B_MESSAGE_PASSING, message_passing)

- `P1B_SYSCTL` (CTL_P1003_1B_PRIORITIZED_IO, prioritized_io)
- `P1B_SYSCTL` (CTL_P1003_1B_PRIORITY_SCHEDULING, priority_scheduling)
- `P1B_SYSCTL` (CTL_P1003_1B_REALTIME_SIGNALS, realtime_signals)
- `P1B_SYSCTL` (CTL_P1003_1B_SEMAPHORES, semaphores)
- `P1B_SYSCTL` (CTL_P1003_1B_FSYNC, fsync)
- `P1B_SYSCTL` (CTL_P1003_1B_SHARED_MEMORY_OBJECTS, shared_memory_objects)
- `P1B_SYSCTL` (CTL_P1003_1B_SYNCHRONIZED_IO, synchronized_io)
- `P1B_SYSCTL` (CTL_P1003_1B_TIMERS, timers)
- `P1B_SYSCTL` (CTL_P1003_1B_AIO_LISTIO_MAX, aio_listio_max)
- `P1B_SYSCTL` (CTL_P1003_1B_AIO_MAX, aio_max)
- `P1B_SYSCTL` (CTL_P1003_1B_AIO_PRIO_DELTA_MAX, aio_prio_delta_max)
- `P1B_SYSCTL` (CTL_P1003_1B_DELAYTIMER_MAX, delaytimer_max)
- `P1B_SYSCTL` (CTL_P1003_1B_MQ_OPEN_MAX, mq_open_max)
- `P1B_SYSCTL` (CTL_P1003_1B_PAGESIZE, pagesize)
- `P1B_SYSCTL` (CTL_P1003_1B_RTSIG_MAX, rtsig_max)
- `P1B_SYSCTL` (CTL_P1003_1B_SEM_NSEMS_MAX, sem_nsems_max)
- `P1B_SYSCTL` (CTL_P1003_1B_SEM_VALUE_MAX, sem_value_max)
- `P1B_SYSCTL` (CTL_P1003_1B_SIGQUEUE_MAX, sigqueue_max)
- `P1B_SYSCTL` (CTL_P1003_1B_TIMER_MAX, timer_max)
- void `p31b_setcfg` (int num, int value)
- int `p31b_getcfg` (int num)
- int `p31b_iscfg` (int num)
- static void `p31b_set_standard` (void *dummy)
- `SYSINIT` (p31b_set_standard, SI_SUB_P1003_1B, SI_ORDER_ANY, p31b_set_standard, 0)

Variables

- static int `facility` [CTL_P1003_1B_MAXID-1]
- static int `facility_initialized` [CTL_P1003_1B_MAXID-1]

9.79.1 Define Documentation

9.79.1.1 #define P1B_SYSCTL(num, name)

Value:

```
SYSCTL_INT(_p1003_1b, num, \
           name, CTLFLAG_RD, facility + num - 1, 0, "");
```

Definition at line 57 of file posix4_mib.c.

9.79.1.2 #define P31B_VALID(num) ((num) >= 1 && (num) < CTL_P1003_1B_MAXID)

Definition at line 99 of file posix4_mib.c.

Referenced by `p31b_getcfg()`, `p31b_iscfg()`, and `p31b_setcfg()`.

9.79.2 Function Documentation

9.79.2.1 `__FBSDID` ("FreeBSD: src/sys/kern/posix4_mib. c, v 1.12 2006/11/12 03:34:03 trhodes Exp \$")

9.79.2.2 `P1B_SYSCTL` (CTL_P1003_1B_TIMER_MAX, timer_max)

9.79.2.3 `P1B_SYSCTL` (CTL_P1003_1B_SIGQUEUE_MAX, sigqueue_max)

9.79.2.4 `P1B_SYSCTL` (CTL_P1003_1B_SEM_VALUE_MAX, sem_value_max)

9.79.2.5 `P1B_SYSCTL` (CTL_P1003_1B_SEM_NSEMS_MAX, sem_nsems_max)

9.79.2.6 `P1B_SYSCTL` (CTL_P1003_1B_RTSIG_MAX, rtsig_max)

9.79.2.7 `P1B_SYSCTL` (CTL_P1003_1B_PAGESIZE, pagesize)

9.79.2.8 `P1B_SYSCTL` (CTL_P1003_1B_MQ_OPEN_MAX, mq_open_max)

9.79.2.9 `P1B_SYSCTL` (CTL_P1003_1B_DELAYTIMER_MAX, delaytimer_max)

9.79.2.10 `P1B_SYSCTL` (CTL_P1003_1B_AIO_PRIO_DELTA_MAX, aio_prio_delta_max)

9.79.2.11 `P1B_SYSCTL` (CTL_P1003_1B_AIO_MAX, aio_max)

9.79.2.12 `P1B_SYSCTL` (CTL_P1003_1B_AIO_LISTIO_MAX, aio_listio_max)

9.79.2.13 `P1B_SYSCTL` (CTL_P1003_1B_TIMERS, timers)

9.79.2.14 `P1B_SYSCTL` (CTL_P1003_1B_SYNCHRONIZED_IO, synchronized_io)

9.79.2.15 `P1B_SYSCTL` (CTL_P1003_1B_SHARED_MEMORY_OBJECTS, shared_memory_objects)

9.79.2.16 `P1B_SYSCTL` (CTL_P1003_1B_FSYNC, fsync)

9.79.2.17 `P1B_SYSCTL` (CTL_P1003_1B_SEMAPHORES, semaphores)

9.79.2.18 `P1B_SYSCTL` (CTL_P1003_1B_REALTIME_SIGNALS, realtime_signals)

9.79.2.19 `P1B_SYSCTL` (CTL_P1003_1B_PRIORITY_SCHEDULING, priority_scheduling)

9.79.2.20 `P1B_SYSCTL` (CTL_P1003_1B_PRIORITIZED_IO, prioritized_io)

9.79.2.21 `P1B_SYSCTL` (CTL_P1003_1B_MESSAGE_PASSING, message_passing)

9.79.2.22 `P1B_SYSCTL` (CTL_P1003_1B_MEMORY_PROTECTION, memory_protection)

9.79.2.23 `P1B_SYSCTL` (CTL_P1003_1B_MEMLOCK_RANGE, memlock_range)

9.79.2.24 `P1B_SYSCTL` (CTL_P1003_1B_MEMLOCK, memlock)

9.79.2.25 `P1B_SYSCTL` (CTL_P1003_1B_MAPPED_FILES, mapped_files)

9.79.2.26 `int p31b_getcfg` (int num)

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Definition at line 114 of file posix4_mib.c.

References facility, and P31B_VALID.

Referenced by sem_create().

9.79.2.27 int p31b_iscfg (int num)

Definition at line 123 of file posix4_mib.c.

References facility_initialized, and P31B_VALID.

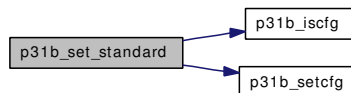
Referenced by p31b_set_standard().

9.79.2.28 static void p31b_set_standard (void * dummy) [static]

Definition at line 135 of file posix4_mib.c.

References p31b_iscfg(), and p31b_setcfg().

Here is the call graph for this function:



9.79.2.29 void p31b_setcfg (int num, int value)

Definition at line 104 of file posix4_mib.c.

References facility, facility_initialized, and P31B_VALID.

Referenced by aio_onceonly(), aio_unload(), itimer_start(), mqfs_init(), p31b_set_standard(), p31binit(), sem_modload(), and sigqueue_start().

9.79.2.30 SYSCTL_DECL (_p1003_1b)

9.79.2.31 SYSCTL_INT (_p1003_1b, CTL_P1003_1B_ASYNCHRONOUS_IO, asynchronous_io, CTLFLAG_RD, & async_io_version, 0, "")

9.79.2.32 SYSINIT (p31b_set_standard, SI_SUB_P1003_1B, SI_ORDER_ANY, p31b_set_standard, 0)

9.79.3 Variable Documentation

9.79.3.1 int facility[CTL_P1003_1B_MAXID-1] [static]

Definition at line 45 of file posix4_mib.c.

Referenced by p31b_getcfg(), and p31b_setcfg().

9.79.3.2 int facility_initialized[CTL_P1003_1B_MAXID-1] [static]

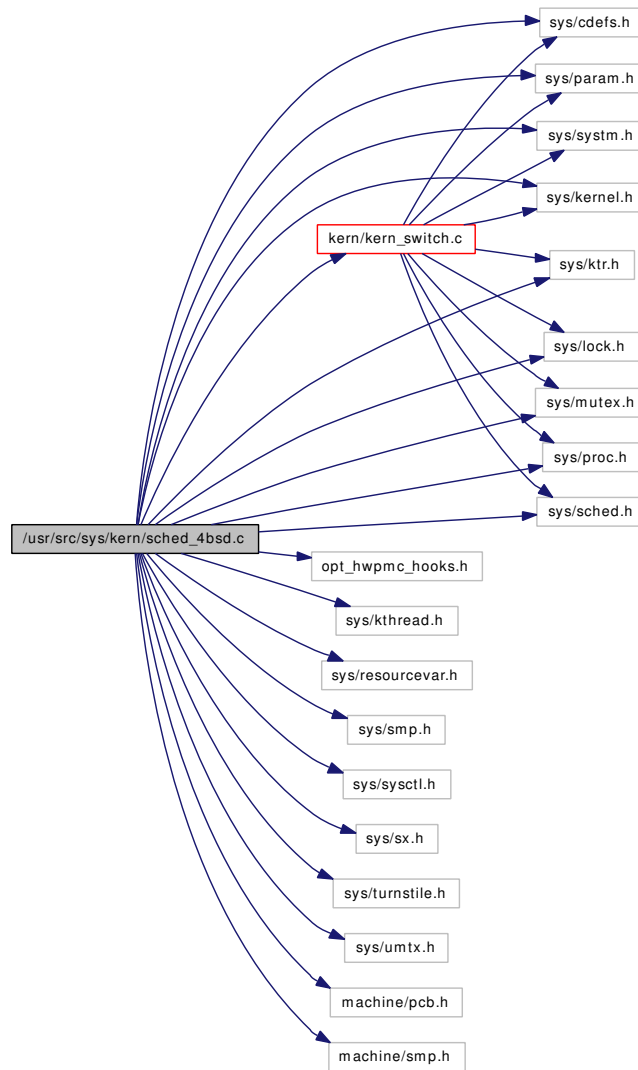
Definition at line 46 of file posix4_mib.c.

Referenced by `p31b_iscfg()`, and `p31b_setcfg()`.

9.80 /usr/src/sys/kern/sched_4bsd.c File Reference

```
#include <sys/cdefs.h>
#include "opt_hwpmc_hooks.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/kthread.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <sys/sx.h>
#include <sys/turnstile.h>
#include <sys/umtx.h>
#include <machine/pcb.h>
#include <machine/smp.h>
#include "kern/kern_switch.c"
```

Include dependency graph for sched_4bsd.c:



Data Structures

- struct [td_sched](#)

Defines

- #define [ESTCPULIM](#)(e)
- #define [INVERSE_ESTCPU_WEIGHT](#) 8
- #define [NICE_WEIGHT](#) 1
- #define [TDF_DIDRUN](#) TDF_SCHED0
- #define [TDF_EXIT](#) TDF_SCHED1
- #define [TDF_BOUND](#) TDF_SCHED2
- #define [ts_flags](#) ts_thread → td_flags
- #define [TSF_DIDRUN](#) TDF_DIDRUN
- #define [TSF_EXIT](#) TDF_EXIT
- #define [TSF_BOUND](#) TDF_BOUND

- #define `SKE_RUNQ_PCPU`(ts) ((ts) → ts_runq != 0 && (ts) → ts_runq != &runq)
- #define `SCHED_QUANTUM` (hz / 10)
- #define `loadfactor`(loadav) (2 * (loadav))
- #define `decay_cpu`(loadfac, cpu) (((loadfac) * (cpu)) / ((loadfac) + FSCALE))
- #define `CCPU_SHIFT` 11
- #define `KERN_SWITCH_INCLUDE` 1

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/sched_4bsd.c,v 1.96 2007/02/02 05:14:21 julian Exp \$")
- static void `setup_runqs` (void)
- static void `roundrobin` (void *arg)
- static void `schedcpu` (void)
- static void `schedcpu_thread` (void)
- static void `sched_priority` (struct thread *td, u_char prio)
- static void `sched_setup` (void *dummy)
- static void `maybe_resched` (struct thread *td)
- static void `updatepri` (struct thread *td)
- static void `resetpriority` (struct thread *td)
- static void `resetpriority_thread` (struct thread *td)
- static int `sysctl_kern_quantum` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_kern, OID_AUTO, sched, CTLFLAG_RD, 0, "Scheduler")
- `SYSCTL_STRING` (_kern_sched, OID_AUTO, name, CTLFLAG_RD, "4BSD", 0, "Scheduler name")
- `SYSCTL_PROC` (_kern_sched, OID_AUTO, quantum, CTLTYPE_INT|CTLFLAG_RW, 0, sizeof `sched_quantum`, sysctl_kern_quantum, "I", "Roundrobin scheduling quantum in microseconds")
- static __inline void `sched_load_add` (void)
- static __inline void `sched_load_rem` (void)
- `SYSCTL_INT` (_kern, OID_AUTO, ccpu, CTLFLAG_RD, &ccpu, 0, "")
- void `schedinit` (void)
- int `sched_runnable` (void)
- int `sched_rr_interval` (void)
- void `sched_clock` (struct thread *td)
- void `sched_exit` (struct proc *p, struct thread *td)
- void `sched_exit_thread` (struct thread *td, struct thread *child)
- void `sched_fork` (struct thread *td, struct thread *childtd)
- void `sched_fork_thread` (struct thread *td, struct thread *childtd)
- void `sched_nice` (struct proc *p, int nice)
- void `sched_class` (struct thread *td, int class)
- void `sched_lend_prio` (struct thread *td, u_char prio)
- void `sched_unlend_prio` (struct thread *td, u_char prio)
- void `sched_prio` (struct thread *td, u_char prio)
- void `sched_user_prio` (struct thread *td, u_char prio)
- void `sched_lend_user_prio` (struct thread *td, u_char prio)
- void `sched_unlend_user_prio` (struct thread *td, u_char prio)
- void `sched_sleep` (struct thread *td)
- void `sched_switch` (struct thread *td, struct thread *newtd, int flags)
- void `sched_wakeup` (struct thread *td)
- void `sched_add` (struct thread *td, int flags)
- void `sched_rem` (struct thread *td)

- thread * `sched_choose` (void)
- void `sched_userret` (struct thread *td)
- void `sched_bind` (struct thread *td, int cpu)
- void `sched_unbind` (struct thread *td)
- int `sched_is_bound` (struct thread *td)
- void `sched_relinquish` (struct thread *td)
- int `sched_load` (void)
- int `sched_sizeof_proc` (void)
- int `sched_sizeof_thread` (void)
- fixpt_t `sched_pctcpu` (struct thread *td)
- void `sched_tick` (void)
- void `sched_idletd` (void *dummy)

Variables

- static struct `td_sched` `td_sched0`
- static int `sched_tdent`
- static int `sched_quantum`
- static struct `callout` `roundrobin_callout`
- static struct `kproc_desc` `sched_kp`
- static struct `runq` `runq`
- static fixpt_t `ccpu` = 0.95122942450071400909 * FSCALE

9.80.1 Define Documentation

9.80.1.1 #define CCPU_SHIFT 11

Definition at line 361 of file `sched_4bsd.c`.

Referenced by `schedcpu()`.

9.80.1.2 #define decay_cpu(loadfac, cpu) (((loadfac) * (cpu)) / ((loadfac) + FSCALE))

Definition at line 343 of file `sched_4bsd.c`.

Referenced by `schedcpu()`, and `updatepri()`.

9.80.1.3 #define ESTCPULIM(e)

Value:

```
min((e), INVERSE_ESTCPU_WEIGHT * (NICE_WEIGHT * (PRIO_MAX - PRIO_MIN) - \
    RQ_PPQ) + INVERSE_ESTCPU_WEIGHT - 1)
```

Definition at line 66 of file `sched_4bsd.c`.

Referenced by `sched_clock()`, and `sched_exit_thread()`.

9.80.1.4 #define INVERSE_ESTCPU_WEIGHT 8

Definition at line 72 of file sched_4bsd.c.

Referenced by resetpriority(), and sched_clock().

9.80.1.5 #define KERN_SWITCH_INCLUDE 1

Definition at line 1367 of file sched_4bsd.c.

9.80.1.6 #define loadfactor(loadav) (2 * (loadav))

Definition at line 342 of file sched_4bsd.c.

Referenced by schedcpu(), and updatepri().

9.80.1.7 #define NICE_WEIGHT 1

Definition at line 74 of file sched_4bsd.c.

Referenced by resetpriority().

9.80.1.8 #define SCHED_QUANTUM (hz / 10)

Definition at line 107 of file sched_4bsd.c.

Referenced by sched_rr_interval(), and sched_setup().

9.80.1.9 #define SKE_RUNQ_PCPU(ts) ((ts) → ts_runq != 0 && (ts) → ts_runq != &runq)

Definition at line 100 of file sched_4bsd.c.

Referenced by sched_add().

9.80.1.10 #define TDF_BOUND TDF_SCHED2

Definition at line 93 of file sched_4bsd.c.

9.80.1.11 #define TDF_DIDRUN TDF_SCHED0

Definition at line 91 of file sched_4bsd.c.

9.80.1.12 #define TDF_EXIT TDF_SCHED1

Definition at line 92 of file sched_4bsd.c.

9.80.1.13 #define ts_flags ts_thread → td_flags

Definition at line 95 of file sched_4bsd.c.

Referenced by sched_add().

9.80.1.14 #define TSF_BOUND TDF_BOUND

Definition at line 98 of file sched_4bsd.c.

Referenced by sched_add(), sched_bind(), sched_is_bound(), sched_tick(), and sched_unbind().

9.80.1.15 #define TSF_DIDRUN TDF_DIDRUN

Definition at line 96 of file sched_4bsd.c.

Referenced by sched_choose(), sched_switch(), and schedcpu().

9.80.1.16 #define TSF_EXIT TDF_EXIT

Definition at line 97 of file sched_4bsd.c.

9.80.2 Function Documentation

9.80.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/sched_4bsd. c, v 1.96 2007/02/02 05:14:21 julian Exp \$")

9.80.2.2 static void maybe_resched (struct thread * td) [static]

Definition at line 248 of file sched_4bsd.c.

References sched_lock.

Referenced by resetpriority_thread(), and sched_add().

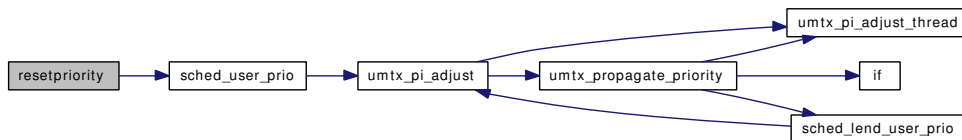
9.80.2.3 static void resetpriority (struct thread * td) [static]

Definition at line 513 of file sched_4bsd.c.

References INVERSE_ESTCPU_WEIGHT, NICE_WEIGHT, and sched_user_prio().

Referenced by sched_clock(), sched_nice(), sched_wakeup(), and schedcpu().

Here is the call graph for this function:



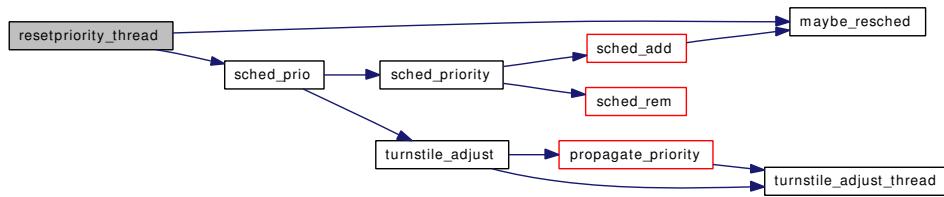
9.80.2.4 static void resetpriority_thread (struct thread * td) [static]

Definition at line 531 of file sched_4bsd.c.

References maybe_resched(), and sched_prio().

Referenced by sched_clock(), sched_nice(), and schedcpu().

Here is the call graph for this function:



9.80.2.5 static void roundrobin (void * arg) [static]

Definition at line 265 of file sched_4bsd.c.

References callout_reset(), roundrobin_callout, sched_lock, and sched_quantum.

Referenced by sched_setup().

Here is the call graph for this function:



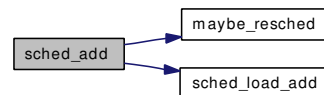
9.80.2.6 void sched_add (struct thread * td, int flags)

Definition at line 1074 of file sched_4bsd.c.

References maybe_resched(), sched_load_add(), sched_lock, SKE_RUNQ_PCPU, ts_flags, and TSF_BOUND.

Referenced by create_thread(), fork1(), intr_event_schedule_thread(), ithread_destroy(), kick_init(), kse_create(), kthread_create(), sched_priority(), sched_switch(), sched_thread_priority(), sched_wakeup(), taskqueue_start_threads(), and turnstile_unpend().

Here is the call graph for this function:



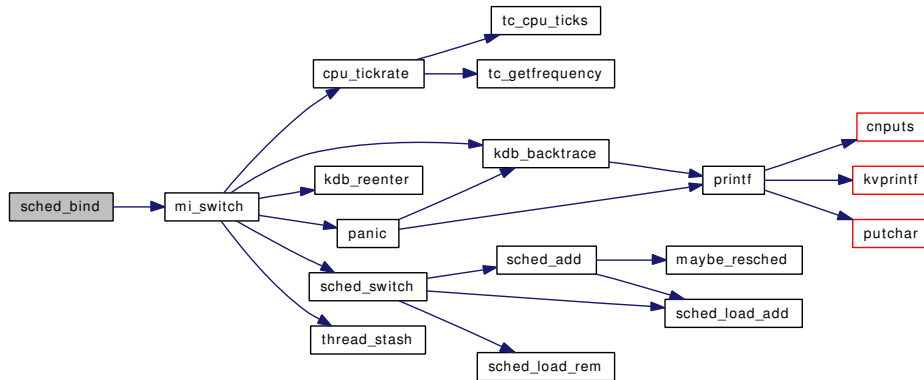
9.80.2.7 void sched_bind (struct thread * td, int cpu)

Definition at line 1268 of file sched_4bsd.c.

References mi_switch(), sched_lock, and TSF_BOUND.

Referenced by cf_set_method().

Here is the call graph for this function:



9.80.2.8 struct thread* sched_choose (void)

Definition at line 1206 of file sched_4bsd.c.

References td_sched::ts_thread, and TSF_DIDRUN.

9.80.2.9 void sched_class (struct thread * td, int class)

Definition at line 685 of file sched_4bsd.c.

References sched_lock.

Referenced by idle_setup(), ithread_create(), and rtp_to_pri().

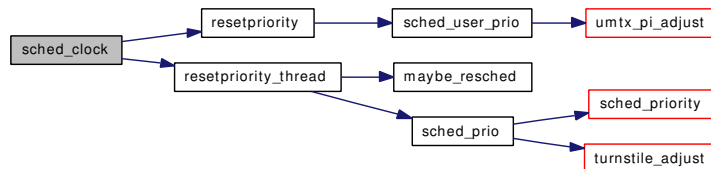
9.80.2.10 void sched_clock (struct thread * td)

Definition at line 615 of file sched_4bsd.c.

References ESTCPULIM, INVERSE_ESTCPU_WEIGHT, resetpriority(), resetpriority_thread(), and sched_lock.

Referenced by statclock().

Here is the call graph for this function:



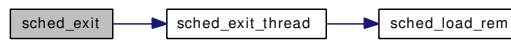
9.80.2.11 void sched_exit (struct proc * p, struct thread * td)

Definition at line 634 of file sched_4bsd.c.

References sched_exit_thread().

Referenced by exit1().

Here is the call graph for this function:



9.80.2.12 void sched_exit_thread (struct thread * *td*, struct thread * *child*)

Definition at line 644 of file sched_4bsd.c.

References ESTCPULIM, and sched_load_rem().

Referenced by sched_exit(), and thread_exit().

Here is the call graph for this function:



9.80.2.13 void sched_fork (struct thread * *td*, struct thread * *childtd*)

Definition at line 658 of file sched_4bsd.c.

References sched_fork_thread().

Referenced by fork1().

Here is the call graph for this function:



9.80.2.14 void sched_fork_thread (struct thread * *td*, struct thread * *childtd*)

Definition at line 664 of file sched_4bsd.c.

Referenced by create_thread(), and sched_fork().

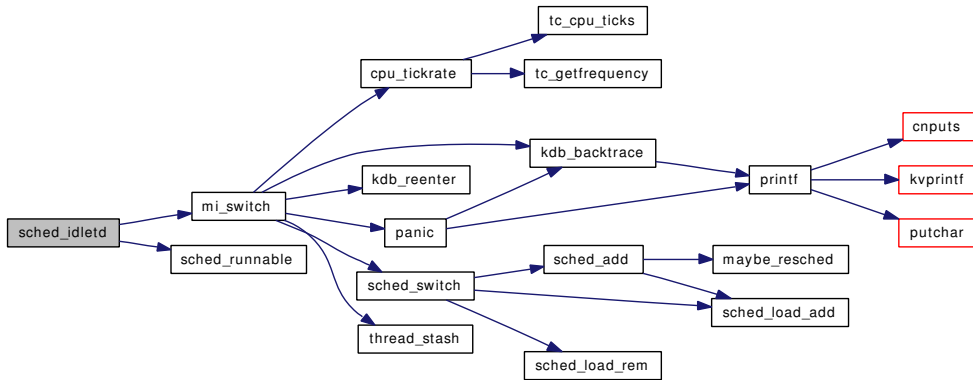
9.80.2.15 void sched_idletd (void * *dummy*)

Definition at line 1348 of file sched_4bsd.c.

References Giant, mi_switch(), sched_lock, and sched_runnable().

Referenced by idle_setup().

Here is the call graph for this function:



9.80.2.16 int sched_is_bound (struct thread * td)

Definition at line 1296 of file sched_4bsd.c.

References sched_lock, and TSF_BOUND.

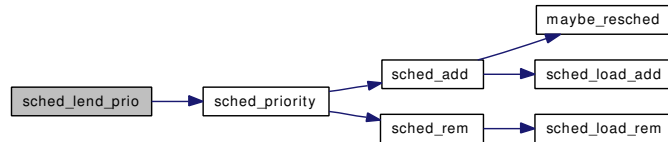
9.80.2.17 void sched_lend_prio (struct thread * td, u_char prio)

Definition at line 717 of file sched_4bsd.c.

References sched_priority().

Referenced by propagate_priority(), sched_unlend_prio(), and turnstile_claim().

Here is the call graph for this function:



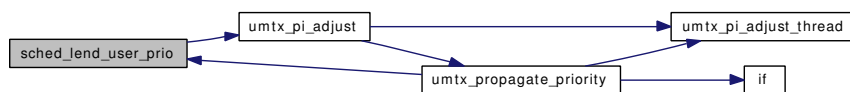
9.80.2.18 void sched_lend_user_prio (struct thread * td, u_char prio)

Definition at line 792 of file sched_4bsd.c.

References umtx_pi_adjust().

Referenced by _do_lock_pp(), sched_unlend_user_prio(), umtx_pi_claim(), and umtx_propagate_priority().

Here is the call graph for this function:



9.80.2.19 int sched_load (void)

Definition at line 1313 of file sched_4bsd.c.

References sched_tdcnt.

Referenced by loadav().

9.80.2.20 static __inline void sched_load_add (void) [static]

Definition at line 231 of file sched_4bsd.c.

References sched_tdcnt.

Referenced by sched_add(), sched_setup(), and sched_switch().

9.80.2.21 static __inline void sched_load_rem (void) [static]

Definition at line 238 of file sched_4bsd.c.

References sched_tdcnt.

Referenced by sched_exit_thread(), sched_rem(), and sched_switch().

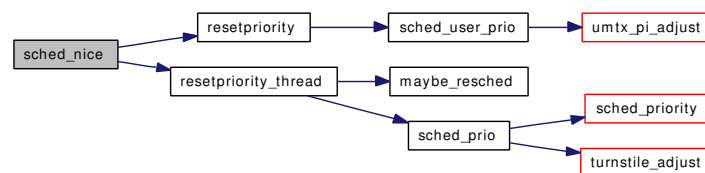
9.80.2.22 void sched_nice (struct proc * p, int nice)

Definition at line 671 of file sched_4bsd.c.

References resetpriority(), resetpriority_thread(), sched_lock, and td.

Referenced by donice(), and tdsigwakeup().

Here is the call graph for this function:

**9.80.2.23 fixpt_t sched_pctcpu (struct thread * td)**

Definition at line 1331 of file sched_4bsd.c.

Referenced by fill_kinfo_thread(), and ttyinfo().

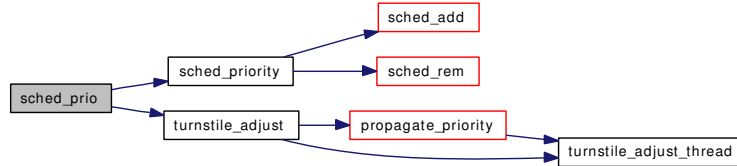
9.80.2.24 void sched_prio (struct thread * td, u_char prio)

Definition at line 750 of file sched_4bsd.c.

References sched_priority(), and turnstile_adjust().

Referenced by `acct_thread()`, `ast()`, `create_thread()`, `idle_setup()`, `ithread_update()`, `msleep()`, `resetpriority_thread()`, `rtp_to_pri()`, `sched_nice()`, `sched_relinquish()`, `sched_unlend_prio()`, `sleepq_resume_thread()`, `taskqueue_start_threads()`, `tdsigwakeup()`, and `uio_yield()`.

Here is the call graph for this function:



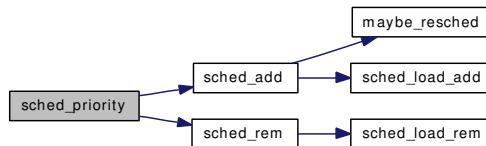
9.80.2.25 static void sched_priority (struct thread * td, u_char prio) [static]

Definition at line 695 of file `sched_4bsd.c`.

References `sched_add()`, `sched_lock`, and `sched_rem()`.

Referenced by `sched_add()`, `sched_clock()`, `sched_exit_thread()`, `sched_fork()`, `sched_lend_prio()`, `sched_nice()`, `sched_prio()`, `sched_wakeup()`, and `tdq_runq_rem()`.

Here is the call graph for this function:



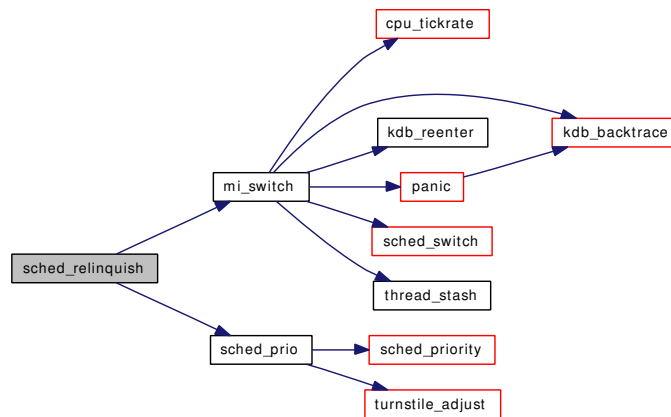
9.80.2.26 void sched_relinquish (struct thread * td)

Definition at line 1303 of file `sched_4bsd.c`.

References `mi_switch()`, `sched_lock`, and `sched_prio()`.

Referenced by `ksched_yield()`, and `yield()`.

Here is the call graph for this function:



9.80.2.27 void sched_rem (struct thread * td)

Definition at line 1181 of file sched_4bsd.c.

References sched_load_rem(), and sched_lock.

Referenced by sched_priority(), and sched_thread_priority().

Here is the call graph for this function:



9.80.2.28 int sched_rr_interval (void)

Definition at line 593 of file sched_4bsd.c.

References SCHED_QUANTUM, and sched_quantum.

Referenced by ksched_attach().

9.80.2.29 int sched_runnable (void)

Definition at line 583 of file sched_4bsd.c.

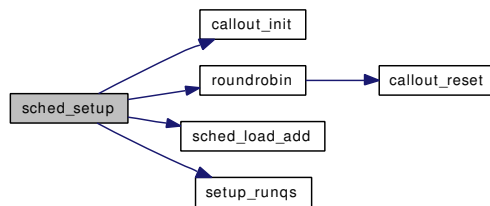
Referenced by sched_idletd().

9.80.2.30 static void sched_setup (void * dummy) [static]

Definition at line 547 of file sched_4bsd.c.

References callout_init(), hogticks, roundrobin(), roundrobin_callout, sched_load_add(), SCHED_QUANTUM, sched_quantum, and setup_runqs().

Here is the call graph for this function:



9.80.2.31 int sched_sizeof_proc (void)

Definition at line 1319 of file sched_4bsd.c.

Referenced by procinit().

9.80.2.32 int sched_sizeof_thread (void)

Definition at line 1325 of file sched_4bsd.c.

Referenced by threadinit().

9.80.2.33 void sched_sleep (struct thread * td)

Definition at line 819 of file sched_4bsd.c.

References sched_lock.

Referenced by sleepq_switch().

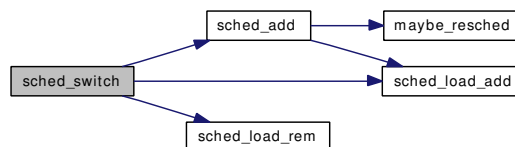
9.80.2.34 void sched_switch (struct thread * td, struct thread * newtd, int flags)

Definition at line 827 of file sched_4bsd.c.

References sched_add(), sched_load_add(), sched_load_rem(), sched_lock, and TSF_DIDRUN.

Referenced by mi_switch().

Here is the call graph for this function:



9.80.2.35 void sched_tick (void)

Definition at line 1340 of file sched_4bsd.c.

Referenced by hardclock_cpu(), and sched_fork_thread().

9.80.2.36 void sched_unbind (struct thread * *td*)

Definition at line 1289 of file sched_4bsd.c.

References sched_lock, and TSF_BOUND.

Referenced by cf_set_method(), and sched_bind().

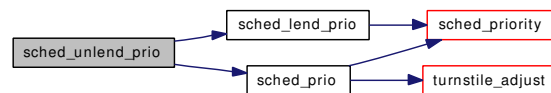
9.80.2.37 void sched_unlend_prio (struct thread * *td*, u_char *prio*)

Definition at line 733 of file sched_4bsd.c.

References sched_lend_prio(), and sched_prio().

Referenced by turnstile_disown(), and turnstile_unpend().

Here is the call graph for this function:

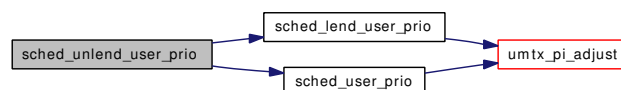
**9.80.2.38 void sched_unlend_user_prio (struct thread * *td*, u_char *prio*)**

Definition at line 806 of file sched_4bsd.c.

References sched_lend_user_prio(), and sched_user_prio().

Referenced by `_do_lock_pp()`, `do_unlock_pi()`, `do_unlock_pp()`, and `umtx_unpropagate_priority()`.

Here is the call graph for this function:

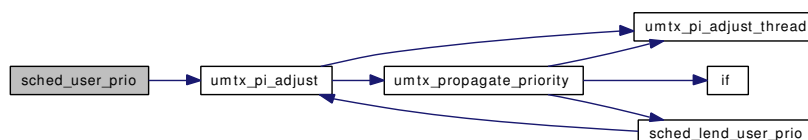
**9.80.2.39 void sched_user_prio (struct thread * *td*, u_char *prio*)**

Definition at line 777 of file sched_4bsd.c.

References umtx_pi_adjust().

Referenced by `resetpriority()`, `rtp_to_pri()`, `sched_fork_thread()`, `sched_nice()`, `sched_priority()`, `sched_tick()`, `sched_unlend_user_prio()`, and `sched_wakeup()`.

Here is the call graph for this function:



9.80.2.40 void sched_userret (struct thread * td)

Definition at line 1246 of file sched_4bsd.c.

References sched_lock.

Referenced by userret().

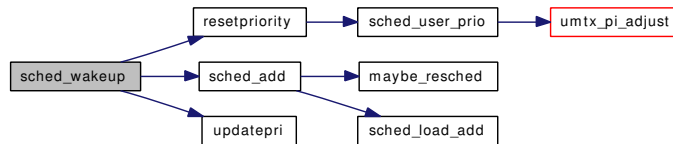
9.80.2.41 void sched_wakeup (struct thread * td)

Definition at line 939 of file sched_4bsd.c.

References resetpriority(), sched_add(), sched_lock, and updatepri().

Referenced by setrunnable().

Here is the call graph for this function:

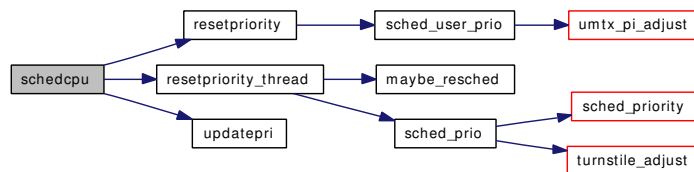
**9.80.2.42 static void schedcpu (void) [static]**

Definition at line 369 of file sched_4bsd.c.

References allproc_lock, averunnable, CCPU_SHIFT, decay_cpu, hz, loadfactor, realstathz, resetpriority(), resetpriority_thread(), sched_lock, stathz, td, TSF_DIDRUN, and updatepri().

Referenced by schedcpu_thread().

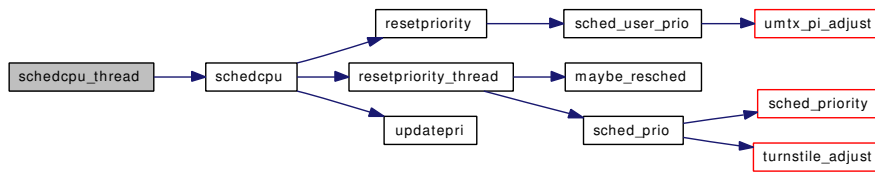
Here is the call graph for this function:

**9.80.2.43 static void schedcpu_thread (void) [static]**

Definition at line 474 of file sched_4bsd.c.

References hz, and schedcpu().

Here is the call graph for this function:



9.80.2.44 void schedinit (void)

Definition at line 572 of file sched_4bsd.c.

References proc0, td_sched0, and td_sched::ts_thread.

Referenced by proc0_init().

9.80.2.45 static void setup_runqs (void) [static]

Definition at line 146 of file sched_4bsd.c.

Referenced by sched_setup().

9.80.2.46 SYSCTL_INT (_kern, OID_AUTO, ccpu, CTLFLAG_RD, &ccpu, 0, "")

9.80.2.47 static int sysctl_kern_quantum (SYSCTL_HANDLER_ARGS) [static]

Definition at line 159 of file sched_4bsd.c.

References hogticks, sched_quantum, sysctl_handle_int(), and tick.

Here is the call graph for this function:



9.80.2.48 SYSCTL_NODE (_kern, OID_AUTO, sched, CTLFLAG_RD, 0, "Scheduler")

9.80.2.49 SYSCTL_PROC (_kern_sched, OID_AUTO, quantum, CTLTYPE_INT|CTLFLAG_RW, 0, sizeof sched_quantum, sysctl_kern_quantum, "I", "Roundrobin scheduling quantum in microseconds")

9.80.2.50 SYSCTL_STRING (_kern_sched, OID_AUTO, name, CTLFLAG_RD, "4BSD", 0, "Scheduler name")

9.80.2.51 static void updatepri (struct thread * td) [static]

Definition at line 490 of file sched_4bsd.c.

References averunnable, decay_cpu, and loadfactor.

Referenced by sched_wakeup(), and schedcpu().

9.80.3 Variable Documentation

9.80.3.1 `fixpt_t ccpu = 0.95122942450071400909 * FSCALE` [static]

Definition at line 346 of file sched_4bsd.c.

9.80.3.2 `struct callout roundrobin_callout` [static]

Definition at line 109 of file sched_4bsd.c.

Referenced by roundrobin(), and sched_setup().

9.80.3.3 `struct runq runq` [static]

Definition at line 136 of file sched_4bsd.c.

9.80.3.4 `struct kproc_desc sched_kp` [static]

Initial value:

```
{
    "schedcpu",
    schedcpu_thread,
    NULL
}
```

Definition at line 125 of file sched_4bsd.c.

9.80.3.5 `int sched_quantum` [static]

Definition at line 106 of file sched_4bsd.c.

Referenced by roundrobin(), sched_rr_interval(), sched_setup(), and sysctl_kern_quantum().

9.80.3.6 `int sched_tdcnt` [static]

Definition at line 105 of file sched_4bsd.c.

Referenced by sched_load(), sched_load_add(), and sched_load_rem().

9.80.3.7 `struct td_sched td_sched0` [static]

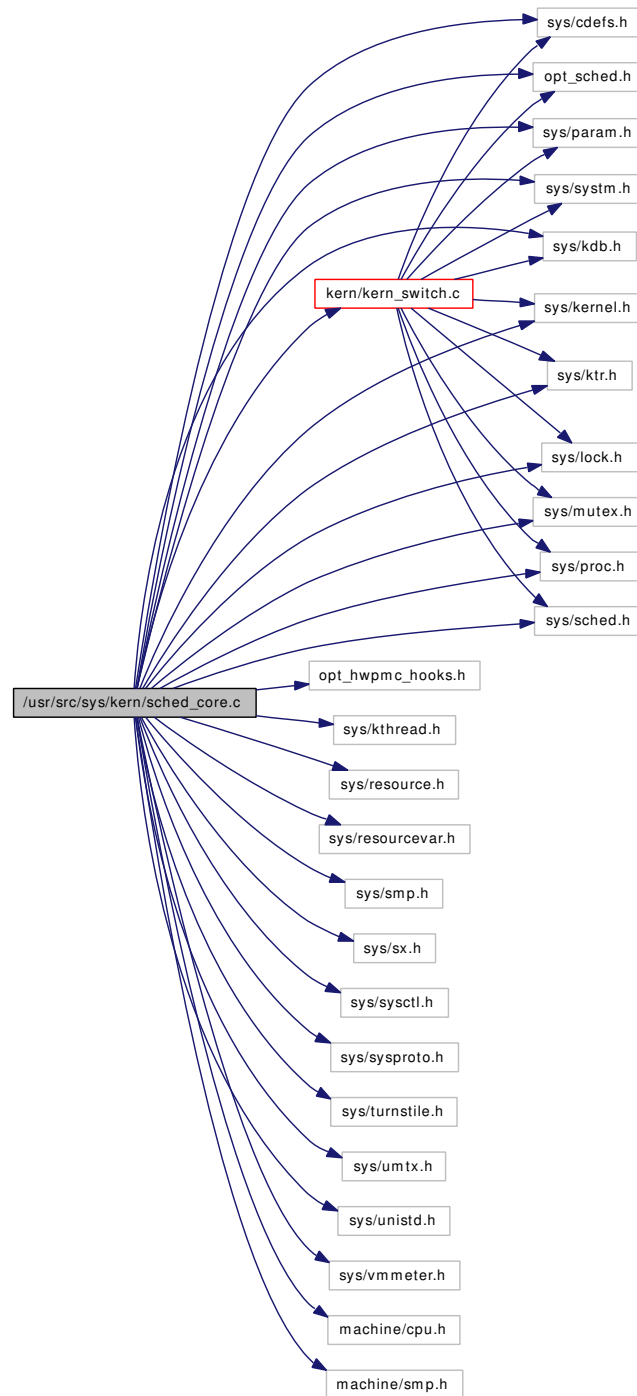
Definition at line 103 of file sched_4bsd.c.

Referenced by schedinit().

9.81 /usr/src/sys/kern/sched_core.c File Reference

```
#include <sys/cdefs.h>
#include "opt_hwpmc_hooks.h"
#include "opt_sched.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resource.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/turnstile.h>
#include <sys/umtx.h>
#include <sys/unistd.h>
#include <sys/vmmeter.h>
#include <machine/cpu.h>
#include <machine/smp.h>
#include "kern/kern_switch.c"
```

Include dependency graph for sched_core.c:



Data Structures

- struct [krqbits](#)
- struct [krunq](#)
- struct [td_sched](#)
- struct [kseq](#)

Defines

- #define `PROC_NICE(p)` $\text{MIN}((p) \rightarrow p_nice, 19)$
- #define `NICE_TO_PRI(nice)` $(\text{PUSER} + 20 + (\text{nice}))$
- #define `PROC_PRI(p)` $\text{NICE_TO_PRI}(\text{PROC_NICE}(p))$
- #define `USER_PRI(pri)` $\text{MIN}((\text{pri}) - \text{PUSER}, 39)$
- #define `PROC_USER_PRI(p)` $(\text{PROC_NICE}(p) + 20)$
- #define `MAX_USER_PRI` 40
- #define `PUSER_MAX` $(\text{PUSER} + 39)$
- #define `NS_TO_HZ(n)` $((n) / (1000000000 / \text{hz}))$
- #define `HZ_TO_NS(h)` $((h) * (1000000000 / \text{hz}))$
- #define `MS_TO_HZ(m)` $((m) / (1000000 / \text{hz}))$
- #define `PRI_SCORE_RATIO` 25
- #define `MAX_SCORE` $(\text{MAX_USER_PRI} * \text{PRI_SCORE_RATIO} / 100)$
- #define `MAX_SLEEP_TIME` $(\text{def_timeslice} * \text{MAX_SCORE})$
- #define `NS_MAX_SLEEP_TIME` $(\text{HZ_TO_NS}(\text{MAX_SLEEP_TIME}))$
- #define `STARVATION_TIME` (MAX_SLEEP_TIME)
- #define `CURRENT_SCORE(ts)` $(\text{MAX_SCORE} * \text{NS_TO_HZ}((\text{ts}) \rightarrow \text{ts_slptime}) / \text{MAX_SLEEP_TIME})$
- #define `SCALE_USER_PRI(x, upri)` $\text{MAX}(x * (\text{upri} + 1) / (\text{MAX_USER_PRI}/2), \text{min_timeslice})$
- #define `INTERACTIVE_BASE_SCORE` $(\text{MAX_SCORE} * 20)/100$
- #define `INTERACTIVE_SCORE(ts)` $(\text{PROC_NICE}((\text{ts}) \rightarrow \text{ts_proc}) * \text{MAX_SCORE} / 40 + \text{INTERACTIVE_BASE_SCORE})$
- #define `THREAD_IS_INTERACTIVE(ts)`
- #define `INTERACTIVE_SLEEP_TIME(ts)`
- #define `CHILD_WEIGHT` 90
- #define `PARENT_WEIGHT` 90
- #define `EXIT_WEIGHT` 3
- #define `SCHED_LOAD_SCALE` 128UL
- #define `IDLE` 0
- #define `IDLE_IDLE` 1
- #define `NOT_IDLE` 2
- #define `KQB_LEN` (8)
- #define `KQB_L2BPW` (5)
- #define `KQB_BPW` $(1 \ll \text{KQB_L2BPW})$
- #define `KQB_BIT(pri)` $(1 \ll ((\text{pri}) \& (\text{KQB_BPW} - 1)))$
- #define `KQB_WORD(pri)` $((\text{pri}) \gg \text{KQB_L2BPW})$
- #define `KQB_FFS(word)` $(\text{ffs}(\text{word}) - 1)$
- #define `KQ_NQS` 256
- #define `td_sched` `td_sched`
- #define `ts_proc` `ts_thread` \rightarrow `td_proc`
- #define `TSF_BOUND` 0x0001
- #define `TSF_PREEMPTED` 0x0002
- #define `TSF_MIGRATING` 0x0004
- #define `TSF_SLEEP` 0x0008
- #define `TSF_DIDRUN` 0x0010
- #define `TSF_EXIT` 0x0020
- #define `TSF_NEXTRQ` 0x0400
- #define `TSF_FIRST_SLICE` 0x0800
- #define `SCHED_CPU_TIME` 10
- #define `SCHED_CPU_TICKS` $(\text{hz} * \text{SCHED_CPU_TIME})$
- #define `KSEQ_SELF()` $(\&\text{kseq_global})$
- #define `KSEQ_CPU(x)` $(\&\text{kseq_global})$
- #define `KERN_SWITCH_INCLUDE` 1

Typedefs

- typedef u_int32_t kqb_word_t

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/sched_core.c,v 1.12 2007/01/23 08:46:50 jeff Exp \$")
- `TAILQ_HEAD` (krqhead, td_sched)
- `SYSCTL_INT` (_kern, OID_AUTO, ccpu, CTLFLAG_RD,&ccpu, 0,"")
- static void `sched_setup` (void *dummy)
- `SYSINIT` (sched_setup, SI_SUB_RUN_QUEUE, SI_ORDER_FIRST, sched_setup, NULL)
- static void `sched_initticks` (void *dummy)
- static `SYSCTL_NODE` (_kern, OID_AUTO, sched, CTLFLAG_RW, 0,"Scheduler")
- `SYSCTL_STRING` (_kern_sched, OID_AUTO, name, CTLFLAG_RD,"CORE", 0,"Scheduler name")
- static void `krunq_add` (struct krunq *, struct td_sched *)
- static struct td_sched * `krunq_choose` (struct krunq *)
- static void `krunq_clrbit` (struct krunq *rq, int pri)
- static int `krunq_findbit` (struct krunq *rq)
- static void `krunq_init` (struct krunq *)
- static void `krunq_remove` (struct krunq *, struct td_sched *)
- static struct td_sched * `kseq_choose` (struct kseq *)
- static void `kseq_load_add` (struct kseq *, struct td_sched *)
- static void `kseq_load_rem` (struct kseq *, struct td_sched *)
- static void `kseq_runq_add` (struct kseq *, struct td_sched *)
- static void `kseq_runq_rem` (struct kseq *, struct td_sched *)
- static void `kseq_setup` (struct kseq *)
- static int `sched_is_timeshare` (struct thread *td)
- static int `sched_calc_pri` (struct td_sched *ts)
- static int `sched_starving` (struct kseq *, unsigned, struct td_sched *)
- static void `sched_pctcpu_update` (struct td_sched *)
- static void `sched_thread_priority` (struct thread *, u_char)
- static uint64_t `sched_timestamp` (void)
- static int `sched_recalc_pri` (struct td_sched *ts, uint64_t now)
- static int `sched_timeslice` (struct td_sched *ts)
- static void `sched_update_runtime` (struct td_sched *ts, uint64_t now)
- static void `sched_commit_runtime` (struct td_sched *ts)
- static int `krunq_check` (struct krunq *rq)
- static void `krunq_setbit` (struct krunq *rq, int pri)
- void `schedinit` (void)
- int `sched_rr_interval` (void)
- void `sched_lend_prio` (struct thread *td, u_char prio)
- void `sched_unlend_prio` (struct thread *td, u_char prio)
- void `sched_prio` (struct thread *td, u_char prio)
- void `sched_user_prio` (struct thread *td, u_char prio)
- void `sched_lend_user_prio` (struct thread *td, u_char prio)
- void `sched_unlend_user_prio` (struct thread *td, u_char prio)
- void `sched_switch` (struct thread *td, struct thread *newtd, int flags)
- void `sched_nice` (struct proc *p, int nice)
- void `sched_sleep` (struct thread *td)

- void `sched_wakeup` (struct thread *td)
- void `sched_fork` (struct thread *td, struct thread *childtd)
- void `sched_fork_thread` (struct thread *td, struct thread *child)
- void `sched_class` (struct thread *td, int class)
- void `sched_exit` (struct proc *p, struct thread *childtd)
- void `sched_exit_thread` (struct thread *td, struct thread *childtd)
- static int `sched_timeslice_split` (struct td_sched *ts)
- void `sched_tick` (void)
- void `sched_clock` (struct thread *td)
- static int `kseq_runnable` (struct kseq *kseq)
- int `sched_runnable` (void)
- void `sched_userret` (struct thread *td)
- thread * `sched_choose` (void)
- void `sched_add` (struct thread *td, int flags)
- void `sched_rem` (struct thread *td)
- fixpt_t `sched_pctcpu` (struct thread *td)
- void `sched_bind` (struct thread *td, int cpu)
- void `sched_unbind` (struct thread *td)
- int `sched_is_bound` (struct thread *td)
- int `sched_load` (void)
- void `sched_relinquish` (struct thread *td)
- int `sched_sizeof_proc` (void)
- int `sched_sizeof_thread` (void)
- void `sched_idletd` (void *dummy)

Variables

- static struct td_sched `kse0`
- static int `min_timeslice` = 5
- static int `def_timeslice` = 100
- static int `granularity` = 10
- static int `realstathz`
- static int `sched_tdcnt`
- static struct kseq `kseq_global`
- static fixpt_t `cpu` = 0.95122942450071400909 * FSCALE

9.81.1 Define Documentation

9.81.1.1 #define CHILD_WEIGHT 90

Definition at line 131 of file sched_core.c.

Referenced by sched_fork_thread().

9.81.1.2 #define CURRENT_SCORE(ts) (MAX_SCORE * NS_TO_HZ((ts) → ts_slptime) / MAX_SLEEP_TIME)

Definition at line 99 of file sched_core.c.

Referenced by sched_calc_pri(), sched_recalc_pri(), sched_timeslice_split(), and sched_update_runtime().

9.81.1.3 #define EXIT_WEIGHT 3

Definition at line 133 of file sched_core.c.

Referenced by sched_exit_thread().

9.81.1.4 #define HZ_TO_NS(h) ((h) * (1000000000 / hz))

Definition at line 88 of file sched_core.c.

Referenced by sched_recalc_pri(), and sched_starving().

9.81.1.5 #define IDLE 0

Definition at line 137 of file sched_core.c.

9.81.1.6 #define IDLE_IDLE 1

Definition at line 138 of file sched_core.c.

9.81.1.7 #define INTERACTIVE_BASE_SCORE (MAX_SCORE * 20)/100

Definition at line 109 of file sched_core.c.

9.81.1.8 #define INTERACTIVE_SCORE(ts) (PROC_NICE((ts) → ts_proc) * MAX_SCORE / 40 + INTERACTIVE_BASE_SCORE)

Definition at line 115 of file sched_core.c.

9.81.1.9 #define INTERACTIVE_SLEEP_TIME(ts)

Value:

```
(HZ_TO_NS (MAX_SLEEP_TIME * \
            (MAX_SCORE / 2 + INTERACTIVE_SCORE((ts)) + 1) / MAX_SCORE - 1))
```

Definition at line 127 of file sched_core.c.

Referenced by sched_recalc_pri().

9.81.1.10 #define KERN_SWITCH_INCLUDE 1

Definition at line 1750 of file sched_core.c.

9.81.1.11 #define KQ_NQS 256

Definition at line 149 of file sched_core.c.

Referenced by krunq_init().

9.81.1.12 #define KQB_BIT(pri) (1 << ((pri) & (KQB_BPW - 1)))

Definition at line 145 of file sched_core.c.

Referenced by krunq_clrbit(), and krunq_setbit().

9.81.1.13 #define KQB_BPW (1<<KQB_L2BPW)

Definition at line 143 of file sched_core.c.

9.81.1.14 #define KQB_FFS(word) (ffs(word) - 1)

Definition at line 147 of file sched_core.c.

Referenced by krunq_findbit().

9.81.1.15 #define KQB_L2BPW (5)

Definition at line 142 of file sched_core.c.

Referenced by krunq_findbit().

9.81.1.16 #define KQB_LEN (8)

Definition at line 141 of file sched_core.c.

Referenced by krunq_check(), and krunq_findbit().

9.81.1.17 #define KQB_WORD(pri) ((pri) >> KQB_L2BPW)

Definition at line 146 of file sched_core.c.

Referenced by krunq_clrbit(), and krunq_setbit().

9.81.1.18 #define KSEQ_CPU(x) (&kseq_global)

Definition at line 273 of file sched_core.c.

Referenced by sched_add(), sched_tick(), and sched_wakeup().

9.81.1.19 #define KSEQ_SELF() (&kseq_global)

Definition at line 272 of file sched_core.c.

Referenced by sched_choose(), sched_exit_thread(), sched_runnable(), sched_setup(), sched_switch(), and sched_wakeup().

9.81.1.20 #define MAX_SCORE (MAX_USER_PRI * PRI_SCORE_RATIO / 100)

Definition at line 94 of file sched_core.c.

Referenced by sched_calc_pri(), sched_recalc_pri(), and sched_timeslice_split().

9.81.1.21 #define MAX_SLEEP_TIME (def_timeslice * MAX_SCORE)

Definition at line 95 of file sched_core.c.

Referenced by sched_recalc_pri().

9.81.1.22 #define MAX_USER_PRI 40

Definition at line 81 of file sched_core.c.

9.81.1.23 #define MS_TO_HZ(m) ((m) / (1000000 / hz))

Definition at line 91 of file sched_core.c.

9.81.1.24 #define NICE_TO_PRI(nice) (PUSER + 20 + (nice))

Definition at line 69 of file sched_core.c.

9.81.1.25 #define NOT_IDLE 2

Definition at line 139 of file sched_core.c.

9.81.1.26 #define NS_MAX_SLEEP_TIME (HZ_TO_NS(MAX_SLEEP_TIME))

Definition at line 96 of file sched_core.c.

Referenced by sched_recalc_pri(), and sched_update_runtime().

9.81.1.27 #define NS_TO_HZ(n) ((n) / (1000000000 / hz))

Definition at line 87 of file sched_core.c.

9.81.1.28 #define PARENT_WEIGHT 90

Definition at line 132 of file sched_core.c.

Referenced by sched_fork_thread().

9.81.1.29 #define PRI_SCORE_RATIO 25

Definition at line 93 of file sched_core.c.

9.81.1.30 #define PROC_NICE(p) MIN((p) → p_nice, 19)

Definition at line 66 of file sched_core.c.

9.81.1.31 #define PROC_PRI(p) NICE_TO_PRI(PROC_NICE(p))

Definition at line 72 of file sched_core.c.

Referenced by sched_calc_pri().

9.81.1.32 #define PROC_USER_PRI(p) (PROC_NICE(p) + 20)

Definition at line 78 of file sched_core.c.

Referenced by sched_timeslice().

9.81.1.33 #define PUSER_MAX (PUSER + 39)

Definition at line 84 of file sched_core.c.

Referenced by sched_calc_pri(), and sched_prio().

**9.81.1.34 #define SCALE_USER_PRI(x, upri) MAX(x * (upri + 1) / (MAX_USER_PRI/2),
[min_timeslice](#))**

Definition at line 102 of file sched_core.c.

Referenced by sched_timeslice().

9.81.1.35 #define SCHED_CPU_TICKS ([hz](#) * SCHED_CPU_TIME)

Definition at line 233 of file sched_core.c.

Referenced by sched_clock(), sched_pctcpu(), and sched_pctcpu_update().

9.81.1.36 #define SCHED_CPU_TIME 10

Definition at line 232 of file sched_core.c.

Referenced by sched_pctcpu().

9.81.1.37 #define SCHED_LOAD_SCALE 128UL

Definition at line 135 of file sched_core.c.

9.81.1.38 #define STARVATION_TIME (MAX_SLEEP_TIME)

Definition at line 97 of file sched_core.c.

Referenced by sched_starving().

9.81.1.39 #define [td_sched](#) [td_sched](#)

Definition at line 212 of file sched_core.c.

9.81.1.40 #define THREAD_IS_INTERACTIVE(ts)**Value:**

```
((ts)->ts_thread->td_user_pri <= \
    PROC_PRI((ts)->ts_proc) - INTERACTIVE_SCORE(ts))
```

Definition at line 119 of file sched_core.c.

Referenced by sched_tick().

9.81.1.41 #define ts_proc ts_thread → td_proc

Definition at line 213 of file sched_core.c.

9.81.1.42 #define TSF_BOUND 0x0001

Definition at line 216 of file sched_core.c.

9.81.1.43 #define TSF_DIDRUN 0x0010

Definition at line 220 of file sched_core.c.

9.81.1.44 #define TSF_EXIT 0x0020

Definition at line 221 of file sched_core.c.

9.81.1.45 #define TSF_FIRST_SLICE 0x0800

Definition at line 223 of file sched_core.c.

Referenced by sched_exit_thread(), sched_fork_thread(), and sched_tick().

9.81.1.46 #define TSF_MIGRATING 0x0004

Definition at line 218 of file sched_core.c.

9.81.1.47 #define TSF_NEXTRQ 0x0400

Definition at line 222 of file sched_core.c.

Referenced by sched_add(), sched_fork_thread(), sched_relinquish(), sched_switch(), and sched_tick().

9.81.1.48 #define TSF_PREEMPTED 0x0002

Definition at line 217 of file sched_core.c.

Referenced by krunq_add(), sched_add(), and sched_choose().

9.81.1.49 #define TSF_SLEEP 0x0008

Definition at line 219 of file sched_core.c.

Referenced by sched_sleep(), and sched_wakeup().

9.81.1.50 #define USER_PRI(pri) MIN((pri) - PUSER, 39)

Definition at line 75 of file sched_core.c.

9.81.2 Typedef Documentation

9.81.2.1 typedef u_int32_t kqb_word_t

Definition at line 154 of file sched_core.c.

9.81.3 Function Documentation

9.81.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/sched_core.c, v 1.12 2007/01/23 08:46:50 jeff Exp \$")

9.81.3.2 static void krunq_add (struct krunq *, struct td_sched *) [static]

Definition at line 438 of file sched_core.c.

References krunq_setbit(), krunq::rq_queues, td_sched::ts_thread, and TSF_PREEMPTED.

Referenced by kseq_runq_add(), and sched_thread_priority().

Here is the call graph for this function:



9.81.3.3 static int krunq_check (struct krunq * rq) [static]

Definition at line 407 of file sched_core.c.

References KQB_LEN, krunq::rq_status, and krqbits::rq_bits.

Referenced by kseq_runnable().

9.81.3.4 static struct td_sched * krunq_choose (struct krunq *) [static]

Definition at line 457 of file sched_core.c.

References krunq_findbit(), krunq::rq_queues, and sched_lock.

Referenced by kseq_choose().

Here is the call graph for this function:



9.81.3.5 `static void krunq_clrbit (struct krunq * rq, int pri) [inline, static]`

Definition at line 377 of file sched_core.c.

References KQB_BIT, KQB_WORD, krunq::rq_status, and krqbits::rqb_bits.

Referenced by krunq_remove().

9.81.3.6 `static int krunq_findbit (struct krunq * rq) [static]`

Definition at line 390 of file sched_core.c.

References KQB_FFS, KQB_L2BPW, KQB_LEN, krunq::rq_status, and krqbits::rqb_bits.

Referenced by krunq_choose().

9.81.3.7 `static void krunq_init (struct krunq *) [static]`

Definition at line 363 of file sched_core.c.

References KQ_NQS.

Referenced by kseq_setup().

9.81.3.8 `static void krunq_remove (struct krunq *, struct td_sched *) [static]`

Definition at line 502 of file sched_core.c.

References krunq_clrbit(), and krunq::rq_queues.

Referenced by kseq_runq_rem(), and sched_thread_priority().

Here is the call graph for this function:



9.81.3.9 `static void krunq_setbit (struct krunq * rq, int pri) [inline, static]`

Definition at line 425 of file sched_core.c.

References KQB_BIT, KQB_WORD, krunq::rq_status, and krqbits::rqb_bits.

Referenced by krunq_add().

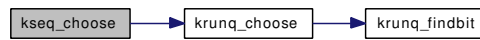
9.81.3.10 `static struct td_sched * kseq_choose (struct kseq *) [static]`

Definition at line 552 of file sched_core.c.

References `krunq_choose()`, `kseq::ksq_curr`, `kseq::ksq_expired_nice`, `kseq::ksq_expired_tick`, `kseq::ksq_idle`, `kseq::ksq_next`, and `sched_lock`.

Referenced by `sched_choose()`.

Here is the call graph for this function:



9.81.3.11 `static void kseq_load_add (struct kseq *, struct td_sched *)` [`inline`, `static`]

Definition at line 533 of file `sched_core.c`.

References `kseq::ksq_load`.

Referenced by `sched_add()`, `sched_setup()`, and `sched_switch()`.

9.81.3.12 `static void kseq_load_rem (struct kseq *, struct td_sched *)` [`inline`, `static`]

Definition at line 541 of file `sched_core.c`.

References `kseq::ksq_load`.

Referenced by `sched_exit_thread()`, `sched_rem()`, and `sched_switch()`.

9.81.3.13 `static int kseq_runnable (struct kseq * kseq)` [`static`]

Definition at line 1316 of file `sched_core.c`.

References `krunq_check()`, `kseq::ksq_curr`, `kseq::ksq_idle`, and `kseq::ksq_next`.

Referenced by `sched_runnable()`.

Here is the call graph for this function:



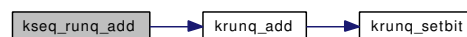
9.81.3.14 `static void kseq_runq_add (struct kseq *, struct td_sched *)` [`inline`, `static`]

Definition at line 518 of file `sched_core.c`.

References `krunq_add()`.

Referenced by `sched_add()`.

Here is the call graph for this function:



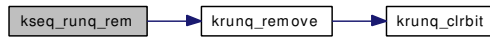
9.81.3.15 `static void kseq_runq_rem (struct kseq *, struct td_sched *)` [inline, static]

Definition at line 525 of file sched_core.c.

References `krunq_remove()`.

Referenced by `sched_choose()`, and `sched_rem()`.

Here is the call graph for this function:



9.81.3.16 `static void kseq_setup (struct kseq *)` [static]

Definition at line 698 of file sched_core.c.

References `krunq_init()`, `kseq::ksq_curr`, `kseq::ksq_expired_nice`, `kseq::ksq_expired_tick`, `kseq::ksq_idle`, `kseq::ksq_next`, and `kseq::ksq_timeshare`.

Referenced by `sched_setup()`.

Here is the call graph for this function:

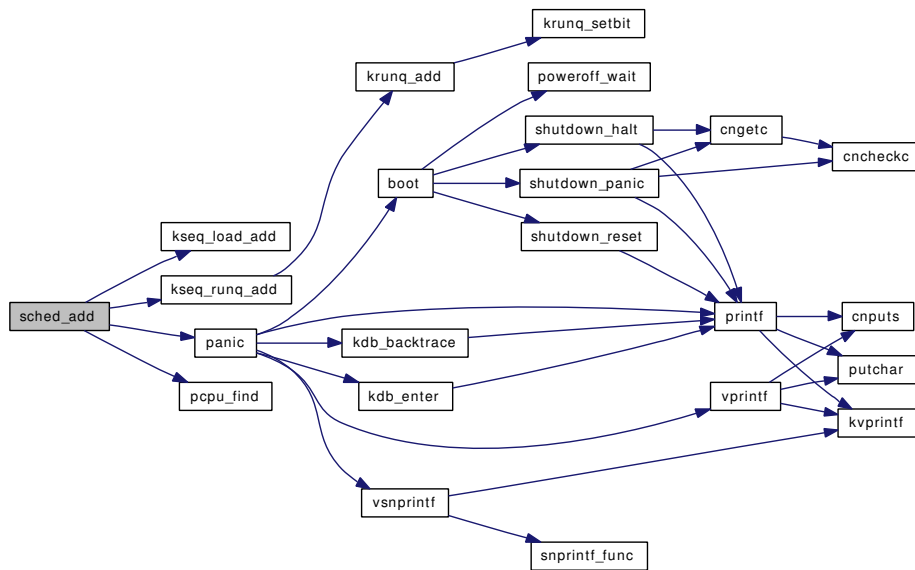


9.81.3.17 `void sched_add (struct thread * td, int flags)`

Definition at line 1467 of file sched_core.c.

References `KSEQ_CPU`, `kseq_global`, `kseq_load_add()`, `kseq_runq_add()`, `kseq::ksq_curr`, `kseq::ksq_idle`, `kseq::ksq_next`, `panic()`, `pcpu_find()`, `sched_lock`, `ts_flags`, `TSF_BOUND`, `TSF_NEXTRQ`, and `TSF_PREEMPTED`.

Here is the call graph for this function:

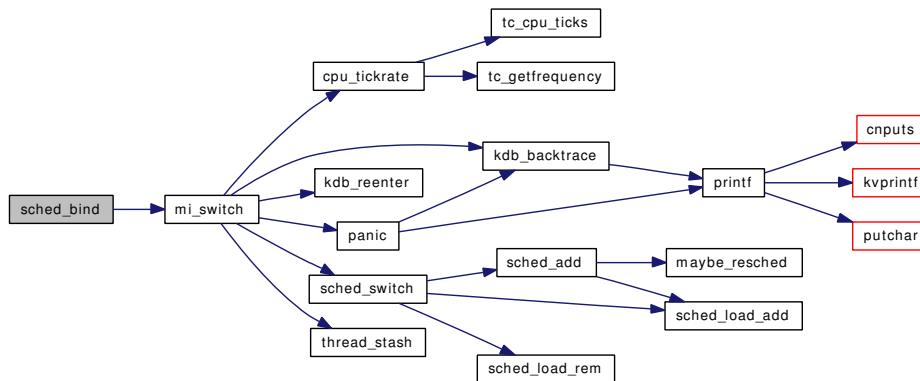


9.81.3.18 void sched_bind (struct thread * td, int cpu)

Definition at line 1652 of file `sched_core.c`.

References `mi_switch()`, and `sched_lock`.

Here is the call graph for this function:



9.81.3.19 static int sched_calc_pri (struct td_sched * ts) [static]

Definition at line 599 of file `sched_core.c`.

References `CURRENT_SCORE`, `MAX_SCORE`, `PROC_PRI`, `PUSER_MAX`, `sched_is_timeshare()`, and `td_sched::ts_thread`.

Referenced by `sched_fork_thread()`, `sched_nice()`, `sched_recalc_pri()`, and `sched_tick()`.

Here is the call graph for this function:

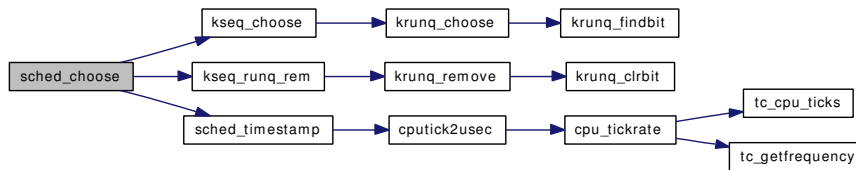


9.81.3.20 struct thread* sched_choose (void)

Definition at line 1348 of file sched_core.c.

References kseq_choose(), kseq_global, kseq_runq_rem(), KSEQ_SELF, sched_lock, sched_timestamp(), td_sched::ts_thread, and TSF_PREEMPTED.

Here is the call graph for this function:



9.81.3.21 void sched_class (struct thread * td, int class)

Definition at line 1133 of file sched_core.c.

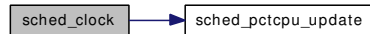
References sched_lock.

9.81.3.22 void sched_clock (struct thread * td)

Definition at line 1299 of file sched_core.c.

References SCHED_CPU_TICKS, sched_lock, sched_pctcpu_update(), and ticks.

Here is the call graph for this function:



9.81.3.23 static void sched_commit_runtime (struct td_sched * ts) [static]

Definition at line 687 of file sched_core.c.

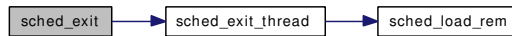
Referenced by sched_exit_thread(), sched_tick(), and sched_wakeup().

9.81.3.24 void sched_exit (struct proc * p, struct thread * childtd)

Definition at line 1143 of file sched_core.c.

References sched_exit_thread(), and sched_lock.

Here is the call graph for this function:

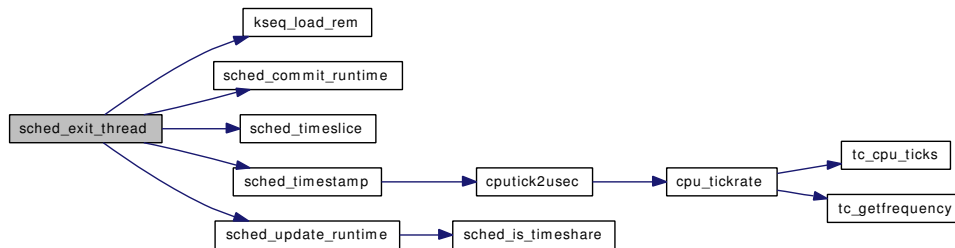


9.81.3.25 void sched_exit_thread (struct thread * *td*, struct thread * *childtd*)

Definition at line 1150 of file sched_core.c.

References EXIT_WEIGHT, kseq_load_rem(), KSEQ_SELF, sched_commit_runtime(), sched_timeslice(), sched_timestamp(), sched_update_runtime(), and TSF_FIRST_SLICE.

Here is the call graph for this function:



9.81.3.26 void sched_fork (struct thread * *td*, struct thread * *childtd*)

Definition at line 1095 of file sched_core.c.

References sched_fork_thread(), and sched_lock.

Here is the call graph for this function:

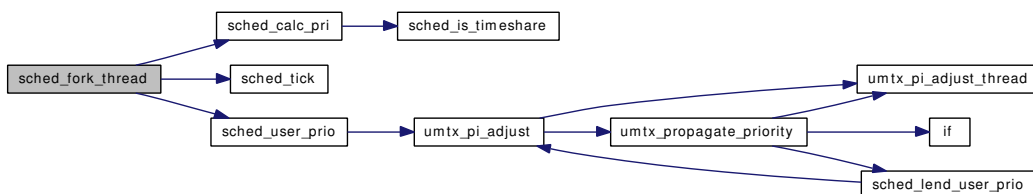


9.81.3.27 void sched_fork_thread (struct thread * *td*, struct thread * *child*)

Definition at line 1103 of file sched_core.c.

References CHILD_WEIGHT, PARENT_WEIGHT, sched_calc_pri(), sched_tick(), sched_user_prio(), TSF_FIRST_SLICE, and TSF_NEXTRQ.

Here is the call graph for this function:

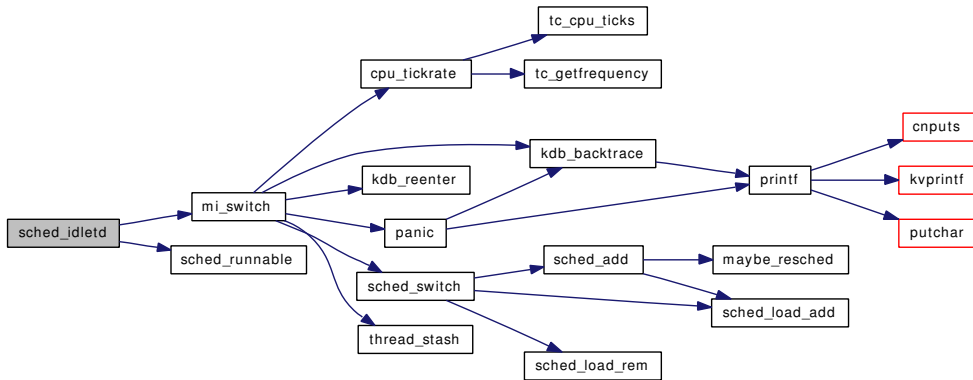


9.81.3.28 void sched_idletd (void * *dummy*)

Definition at line 1716 of file sched_core.c.

References Giant, mi_switch(), sched_lock, and sched_runnable().

Here is the call graph for this function:

**9.81.3.29 static void sched_initticks (void * *dummy*) [static]**

Definition at line 766 of file sched_core.c.

References hz, sched_lock, and stathz.

9.81.3.30 int sched_is_bound (struct thread * *td*)

Definition at line 1675 of file sched_core.c.

References sched_lock.

9.81.3.31 static int sched_is_timeshare (struct thread * *td*) [inline, static]

Definition at line 593 of file sched_core.c.

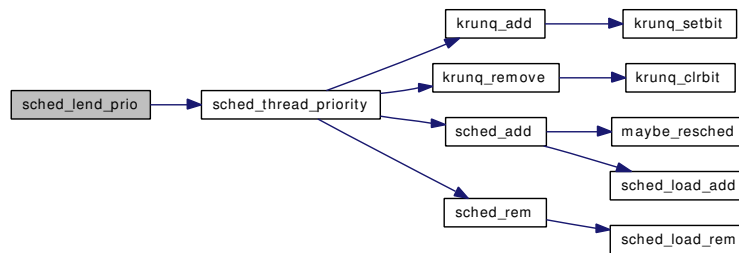
Referenced by sched_calc_pri(), sched_recalc_pri(), sched_relinquish(), sched_update_runtime(), and sched_wakeup().

9.81.3.32 void sched_lend_prio (struct thread * *td*, u_char *prio*)

Definition at line 862 of file sched_core.c.

References sched_thread_priority().

Here is the call graph for this function:

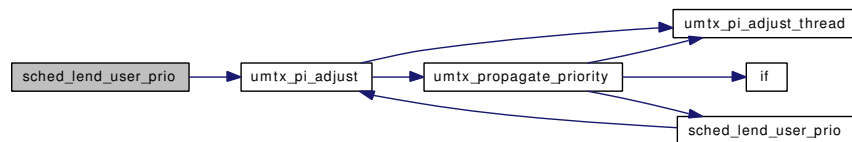


9.81.3.33 void sched_lend_user_prio (struct thread * *td*, u_char *prio*)

Definition at line 942 of file sched_core.c.

References `umtx_pi_adjust()`.

Here is the call graph for this function:



9.81.3.34 int sched_load (void)

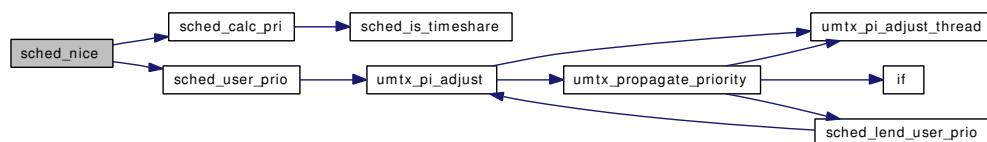
Definition at line 1682 of file sched_core.c.

9.81.3.35 void sched_nice (struct proc * *p*, int *nice*)

Definition at line 1034 of file sched_core.c.

References `sched_calc_pri()`, `sched_lock`, `sched_user_prio()`, and `td`.

Here is the call graph for this function:

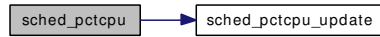


9.81.3.36 fixpt_t sched_pctcpu (struct thread * *td*)

Definition at line 1618 of file sched_core.c.

References `hz`, `SCHED_CPU_TICKS`, `SCHED_CPU_TIME`, `sched_lock`, `sched_pctcpu_update()`, and `ticks`.

Here is the call graph for this function:



9.81.3.37 static void sched_pctcpu_update (struct [td_sched](#) *) [static]

Definition at line 803 of file sched_core.c.

References SCHED_CPU_TICKS, and ticks.

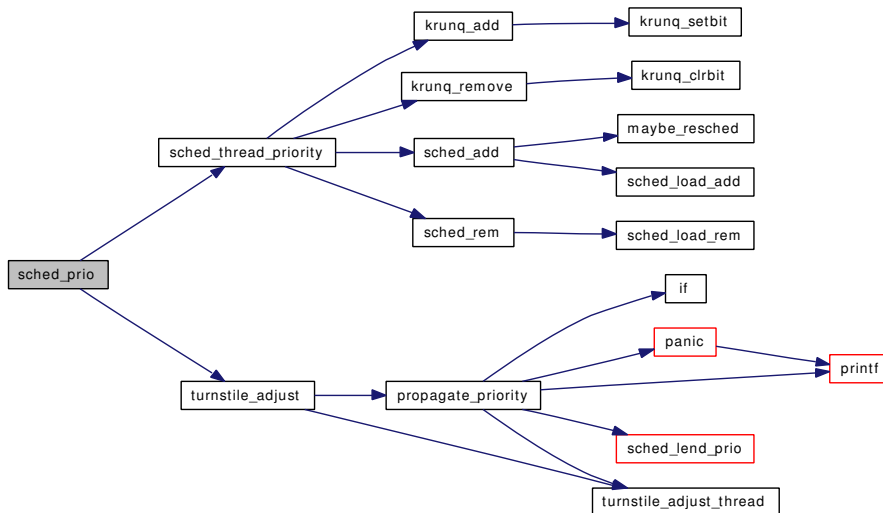
Referenced by sched_clock(), sched_pctcpu(), sched_tick(), sched_wakeup(), and tdq_runq_rem().

9.81.3.38 void sched_prio (struct thread * *td*, u_char *prio*)

Definition at line 895 of file sched_core.c.

References PUSER_MAX, sched_thread_priority(), and turnstile_adjust().

Here is the call graph for this function:



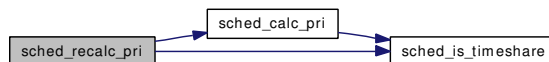
9.81.3.39 static int sched_recalc_pri (struct [td_sched](#) * *ts*, uint64_t *now*) [static]

Definition at line 616 of file sched_core.c.

References CURRENT_SCORE, HZ_TO_NS, INTERACTIVE_SLEEP_TIME, MAX_SCORE, MAX_SLEEP_TIME, NS_MAX_SLEEP_TIME, sched_calc_pri(), sched_is_timeshare(), and td_sched::ts_thread.

Referenced by sched_wakeup().

Here is the call graph for this function:

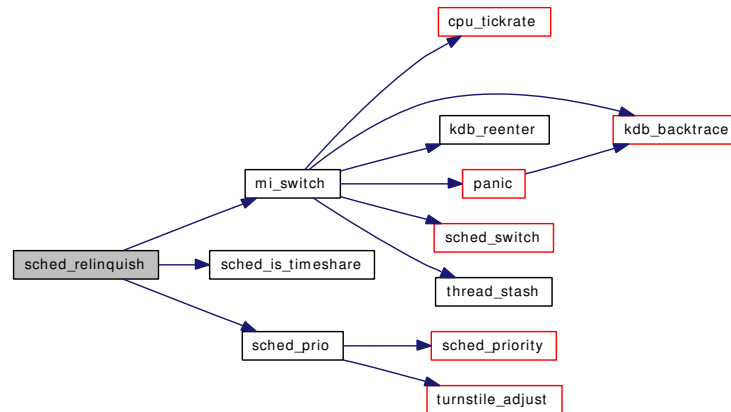


9.81.3.40 void sched_relinquish (struct thread * td)

Definition at line 1688 of file sched_core.c.

References `mi_switch()`, `sched_is_timeshare()`, `sched_lock`, `sched_prio()`, and `TSF_NEXTRQ`.

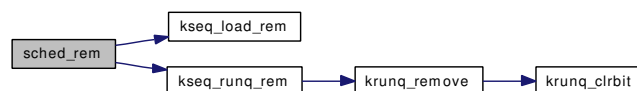
Here is the call graph for this function:

**9.81.3.41 void sched_rem (struct thread * td)**

Definition at line 1601 of file sched_core.c.

References `kseq_load_rem()`, `kseq_runq_rem()`, and `sched_lock`.

Here is the call graph for this function:

**9.81.3.42 int sched_rr_interval (void)**

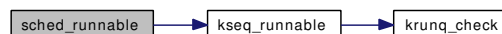
Definition at line 797 of file sched_core.c.

9.81.3.43 int sched_runnable (void)

Definition at line 1324 of file sched_core.c.

References `kseq_global`, `kseq_runnable()`, and `KSEQ_SELF`.

Here is the call graph for this function:

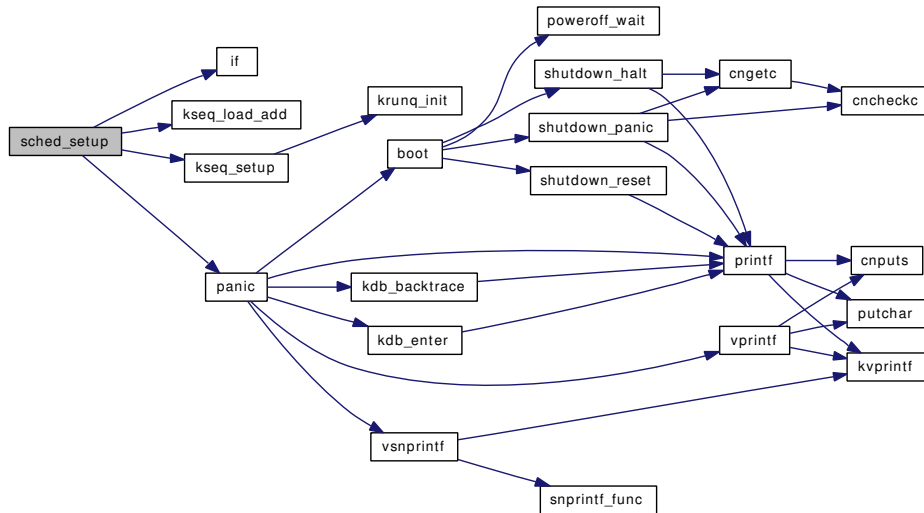


9.81.3.44 `static void sched_setup (void * dummy) [static]`

Definition at line 710 of file `sched_core.c`.

References `hz`, `if()`, `kseq0`, `kseq_global`, `kseq_load_add()`, `KSEQ_SELF`, `kseq_setup()`, `mp_ncpus`, `panic()`, `sched_lock`, and `smp_topology`.

Here is the call graph for this function:



9.81.3.45 `int sched_sizeof_proc (void)`

Definition at line 1701 of file `sched_core.c`.

9.81.3.46 `int sched_sizeof_thread (void)`

Definition at line 1707 of file `sched_core.c`.

9.81.3.47 `void sched_sleep (struct thread * td)`

Definition at line 1050 of file `sched_core.c`.

References `sched_lock`, and `TSF_SLEEP`.

9.81.3.48 `static int sched_starving (struct kseq *, unsigned, struct td_sched *) [static]`

Definition at line 1173 of file `sched_core.c`.

References `HZ_TO_NS`, `kseq::ksq_expired_nice`, `kseq::ksq_expired_tick`, `kseq::ksq_load`, and `STARVATION_TIME`.

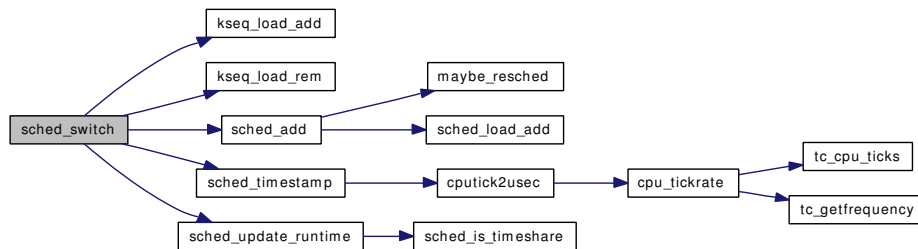
Referenced by `sched_tick()`.

9.81.3.49 void sched_switch (struct thread * td, struct thread * newtd, int flags)

Definition at line 969 of file sched_core.c.

References kseq_load_add(), kseq_load_rem(), KSEQ_SELF, sched_add(), sched_lock, sched_timestamp(), sched_update_runtime(), tick, TSF_DIDRUN, and TSF_NEXTRQ.

Here is the call graph for this function:

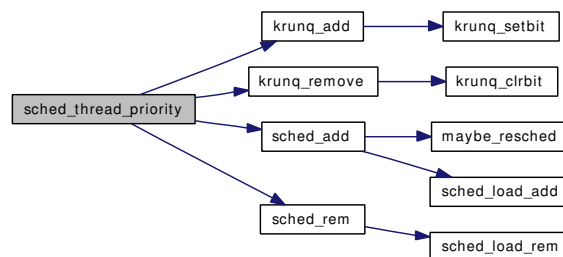
**9.81.3.50 static void sched_thread_priority (struct thread *, u_char) [static]**

Definition at line 824 of file sched_core.c.

References krunq_add(), krunq_remove(), sched_add(), sched_lock, and sched_rem().

Referenced by sched_lend_prio(), sched_prio(), and sched_unlend_prio().

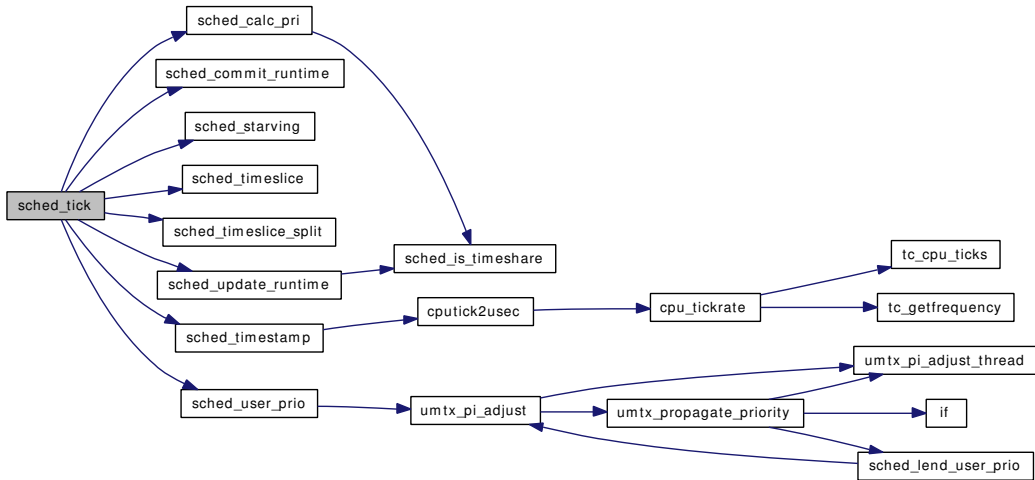
Here is the call graph for this function:

**9.81.3.51 void sched_tick (void)**

Definition at line 1208 of file sched_core.c.

References KSEQ_CPU, kseq_global, kseq::ksq_expired_nice, kseq::ksq_expired_tick, kseq::ksq_last_timestamp, sched_calc_prio(), sched_commit_runtime(), sched_lock, sched_starving(), sched_timeslice(), sched_timeslice_split(), sched_timestamp(), sched_update_runtime(), sched_user_prio(), td, THREAD_IS_INTERACTIVE, tick, TSF_BOUND, TSF_FIRST_SLICE, and TSF_NEXTRQ.

Here is the call graph for this function:



9.81.3.52 static int sched_timeslice (struct td_sched * ts) [inline, static]

Definition at line 582 of file sched_core.c.

References PROC_USER_PRI, and SCALE_USER_PRI.

Referenced by sched_exit_thread(), and sched_tick().

9.81.3.53 static int sched_timeslice_split (struct td_sched * ts) [inline, static]

Definition at line 1192 of file sched_core.c.

References CURRENT_SCORE, MAX_SCORE, and smp_cpus.

Referenced by sched_tick().

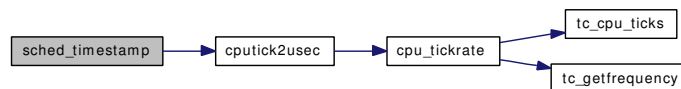
9.81.3.54 static uint64_t sched_timestamp (void) [inline, static]

Definition at line 575 of file sched_core.c.

References cpu_ticks, and cputick2usec().

Referenced by sched_choose(), sched_exit_thread(), sched_switch(), sched_tick(), and sched_wakeup().

Here is the call graph for this function:



9.81.3.55 void sched_unbind (struct thread * td)

Definition at line 1668 of file sched_core.c.

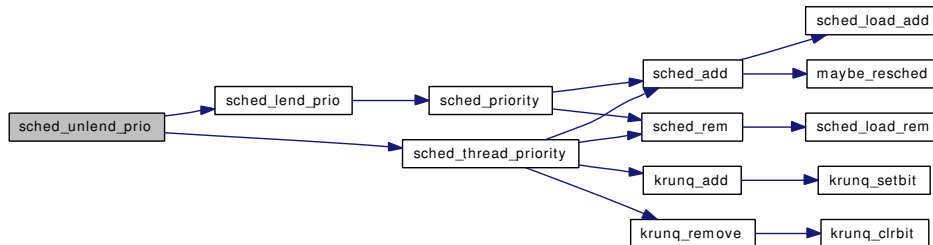
References sched_lock.

9.81.3.56 void sched_unlend_prio (struct thread * td, u_char prio)

Definition at line 878 of file sched_core.c.

References sched_lend_prio(), and sched_thread_priority().

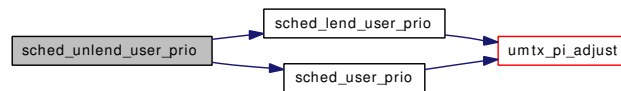
Here is the call graph for this function:

**9.81.3.57 void sched_unlend_user_prio (struct thread * td, u_char prio)**

Definition at line 956 of file sched_core.c.

References sched_lend_user_prio(), and sched_user_prio().

Here is the call graph for this function:

**9.81.3.58 static void sched_update_runtime (struct td_sched * ts, uint64_t now) [static]**

Definition at line 668 of file sched_core.c.

References CURRENT_SCORE, NS_MAX_SLEEP_TIME, sched_is_timeshare(), and td_sched::ts_thread.

Referenced by sched_exit_thread(), sched_switch(), and sched_tick().

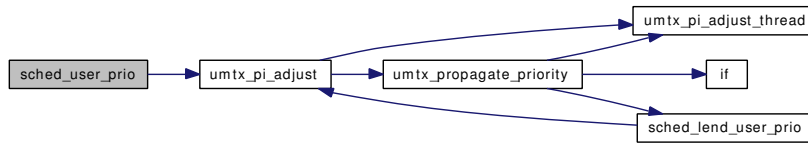
Here is the call graph for this function:

**9.81.3.59 void sched_user_prio (struct thread * td, u_char prio)**

Definition at line 925 of file sched_core.c.

References umtx_pi_adjust().

Here is the call graph for this function:



9.81.3.60 void sched_userret (struct thread * td)

Definition at line 1334 of file sched_core.c.

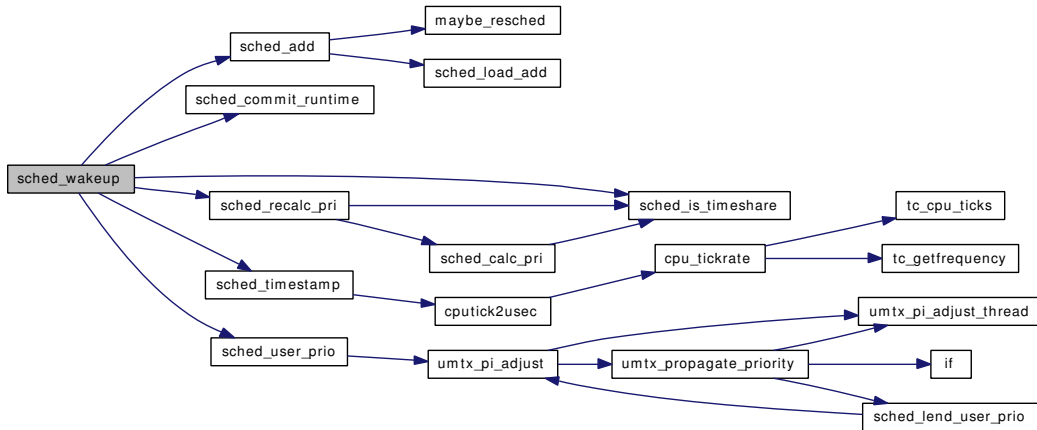
References sched_lock.

9.81.3.61 void sched_wakeup (struct thread * td)

Definition at line 1064 of file sched_core.c.

References KSEQ_CPU, KSEQ_SELF, kseq::ksq_last_timestamp, sched_add(), sched_commit_runtime(), sched_is_timestshare(), sched_lock, sched_recalc_pri(), sched_timestamp(), sched_user_prio(), and TSF_SLEEP.

Here is the call graph for this function:



9.81.3.62 void schedinit (void)

Definition at line 780 of file sched_core.c.

References kse0, proc0, and td_sched::ts_thread.

- 9.81.3.63** `SYSCTL_INT` (`_kern`, `OID_AUTO`, `ccpu`, `CTLFLAG_RD`, & `ccpu`, `0`, `""`)
- 9.81.3.64** `static SYSCTL_NODE` (`_kern`, `OID_AUTO`, `sched`, `CTLFLAG_RW`, `0`, `"Scheduler"`)
[`static`]
- 9.81.3.65** `SYSCTL_STRING` (`_kern_sched`, `OID_AUTO`, `name`, `CTLFLAG_RD`, `"CORE"`, `0`, `"Scheduler name"`)
- 9.81.3.66** `SYSINIT` (`sched_setup`, `SI_SUB_RUN_QUEUE`, `SI_ORDER_FIRST`, `sched_setup`, `NULL`)
- 9.81.3.67** `TAILQ_HEAD` (`krqhead`, `td_sched`)

9.81.4 Variable Documentation

- 9.81.4.1** `fixpt_t ccpu = 0.95122942450071400909 * FSCALE` [`static`]

Definition at line 277 of file `sched_core.c`.

- 9.81.4.2** `int def_timeslice = 100` [`static`]

Definition at line 252 of file `sched_core.c`.

- 9.81.4.3** `int granularity = 10` [`static`]

Definition at line 253 of file `sched_core.c`.

- 9.81.4.4** `struct td_sched kse0` [`static`]

Definition at line 249 of file `sched_core.c`.

Referenced by `sched_setup()`, and `schedinit()`.

- 9.81.4.5** `struct kseq kseq_global` [`static`]

Definition at line 256 of file `sched_core.c`.

Referenced by `sched_add()`, `sched_choose()`, `sched_runnable()`, `sched_setup()`, and `sched_tick()`.

- 9.81.4.6** `int min_timeslice = 5` [`static`]

Definition at line 251 of file `sched_core.c`.

- 9.81.4.7** `int realstathz` [`static`]

Definition at line 254 of file `sched_core.c`.

Referenced by `sched_initticks()`, `sched_rr_interval()`, `sched_setup()`, and `schedcpu()`.

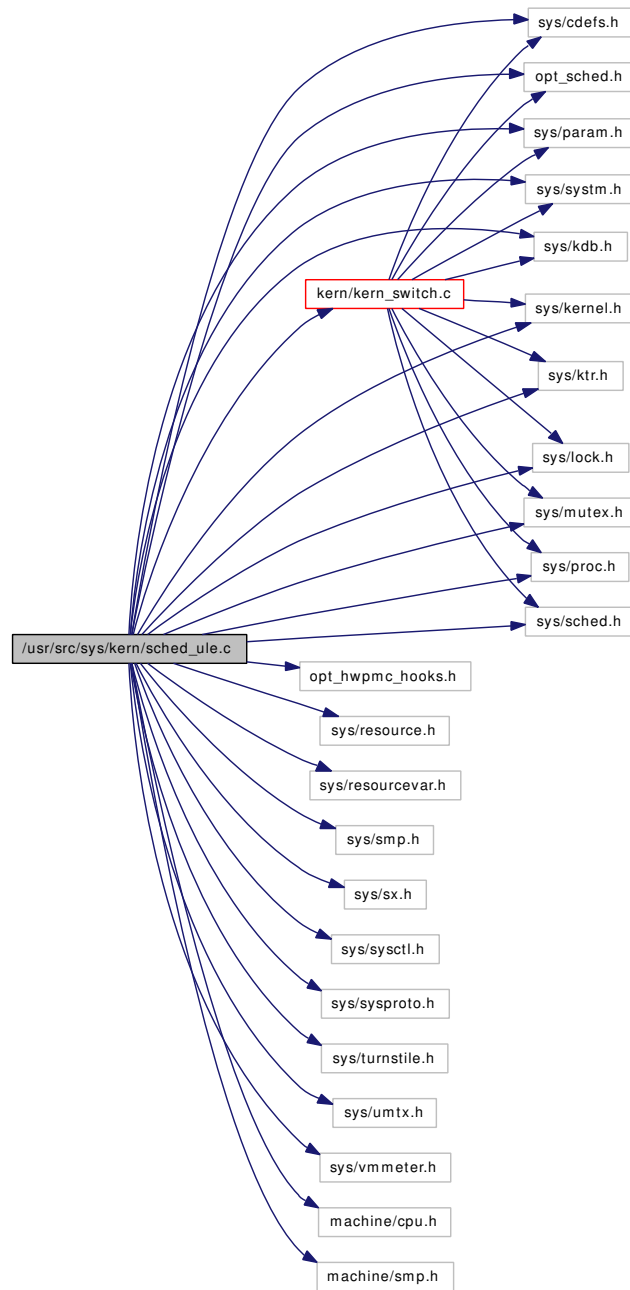
9.81.4.8 `int sched_tdent` [`static`]

Definition at line 255 of file sched_core.c.

9.82 /usr/src/sys/kern/sched_ule.c File Reference

```
#include <sys/cdefs.h>
#include "opt_hwpmc_hooks.h"
#include "opt_sched.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resource.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/smp.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/turnstile.h>
#include <sys/umtx.h>
#include <sys/vmmeter.h>
#include <machine/cpu.h>
#include <machine/smp.h>
#include "kern/kern_switch.c"
```

Include dependency graph for sched_ule.c:



Data Structures

- struct [td_sched](#)
- struct [tdq](#)

Defines

- #define [KTR_ULE](#) 0x0
- #define [TSF_BOUND](#) 0x0001

- #define `TSF_XFERABLE` 0x0002
- #define `SCHED_TICK_SECS` 10
- #define `SCHED_TICK_TARG` (hz * SCHED_TICK_SECS)
- #define `SCHED_TICK_MAX` (SCHED_TICK_TARG + hz)
- #define `SCHED_TICK_SHIFT` 10
- #define `SCHED_TICK_HZ`(ts) ((ts) → ts_ticks >> SCHED_TICK_SHIFT)
- #define `SCHED_TICK_TOTAL`(ts) (max((ts) → ts_ltick - (ts) → ts_ftick, hz))
- #define `SCHED_PRI_NRESV` (PRIO_MAX - PRIO_MIN)
- #define `SCHED_PRI_NHALF` (SCHED_PRI_NRESV / 2)
- #define `SCHED_PRI_MIN` (PRI_MIN_TIMESHARE + SCHED_PRI_NHALF)
- #define `SCHED_PRI_MAX` (PRI_MAX_TIMESHARE - SCHED_PRI_NHALF)
- #define `SCHED_PRI_RANGE` (SCHED_PRI_MAX - SCHED_PRI_MIN + 1)
- #define `SCHED_PRI_TICKS`(ts)
- #define `SCHED_PRI_NICE`(nice) (nice)
- #define `SCHED_SLP_RUN_MAX` ((hz * 5) << SCHED_TICK_SHIFT)
- #define `SCHED_SLP_RUN_FORK` ((hz / 2) << SCHED_TICK_SHIFT)
- #define `SCHED_INTERACT_MAX` (100)
- #define `SCHED_INTERACT_HALF` (SCHED_INTERACT_MAX / 2)
- #define `SCHED_INTERACT_THRESH` (30)
- #define `TDQF_BUSY` 0x0001
- #define `TDQ_SELF`() (&tdq_cpu)
- #define `TDQ_CPU`(x) (&tdq_cpu)
- #define `TS_RQ_PPQ` (((PRI_MAX_TIMESHARE - PRI_MIN_TIMESHARE) + 1) / RQ_NQS)
- #define `KERN_SWITCH_INCLUDE` 1

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/sched_ule.c,v 1.187 2007/02/08 01:52:25 jeff Exp \$")
- static void `sched_priority` (struct thread *)
- static void `sched_thread_priority` (struct thread *, u_char)
- static int `sched_interact_score` (struct thread *)
- static void `sched_interact_update` (struct thread *)
- static void `sched_interact_fork` (struct thread *)
- static void `sched_pctcpu_update` (struct td_sched *)
- static void `sched_pin_td` (struct thread *td)
- static void `sched_unpin_td` (struct thread *td)
- static struct td_sched * `tdq_choose` (struct tdq *)
- static void `tdq_setup` (struct tdq *)
- static void `tdq_load_add` (struct tdq *, struct td_sched *)
- static void `tdq_load_rem` (struct tdq *, struct td_sched *)
- static __inline void `tdq_runq_add` (struct tdq *, struct td_sched *, int)
- static __inline void `tdq_runq_rem` (struct tdq *, struct td_sched *)
- void `tdq_print` (int cpu)
- static void `runq_print` (struct runq *rq)
- static void `sched_setup` (void *dummy)
- static void `sched_initticks` (void *dummy)
- void `schedinit` (void)
- int `sched_rr_interval` (void)
- void `sched_lend_prio` (struct thread *td, u_char prio)
- void `sched_unlend_prio` (struct thread *td, u_char prio)

- void `sched_prio` (struct thread *`td`, u_char prio)
- void `sched_user_prio` (struct thread *`td`, u_char prio)
- void `sched_lend_user_prio` (struct thread *`td`, u_char prio)
- void `sched_unlend_user_prio` (struct thread *`td`, u_char prio)
- void `sched_switch` (struct thread *`td`, struct thread *`newtd`, int flags)
- void `sched_nice` (struct proc *`p`, int nice)
- void `sched_sleep` (struct thread *`td`)
- void `sched_wakeup` (struct thread *`td`)
- void `sched_fork` (struct thread *`td`, struct thread *`child`)
- void `sched_fork_thread` (struct thread *`td`, struct thread *`child`)
- void `sched_class` (struct thread *`td`, int class)
- void `sched_exit` (struct proc *`p`, struct thread *`child`)
- void `sched_exit_thread` (struct thread *`td`, struct thread *`child`)
- void `sched_userret` (struct thread *`td`)
- void `sched_clock` (struct thread *`td`)
- int `sched_runnable` (void)
- thread * `sched_choose` (void)
- static int `sched_preempt` (struct thread *`td`)
- void `sched_add` (struct thread *`td`, int flags)
- void `sched_rem` (struct thread *`td`)
- fixpt_t `sched_pctcpu` (struct thread *`td`)
- void `sched_bind` (struct thread *`td`, int cpu)
- void `sched_unbind` (struct thread *`td`)
- int `sched_is_bound` (struct thread *`td`)
- void `sched_relinquish` (struct thread *`td`)
- int `sched_load` (void)
- int `sched_sizeof_proc` (void)
- int `sched_sizeof_thread` (void)
- void `sched_tick` (void)
- void `sched_idletd` (void *`dummy`)
- static SYSCTL_NODE (`_kern`, OID_AUTO, `sched`, CTLFLAG_RW, 0, "Scheduler")
- SYSCTL_STRING (`_kern_sched`, OID_AUTO, `name`, CTLFLAG_RD, "ule", 0, "Scheduler name")
- SYSCTL_INT (`_kern_sched`, OID_AUTO, `slice`, CTLFLAG_RW, &`sched_slice`, 0, "")
- SYSCTL_INT (`_kern_sched`, OID_AUTO, `interact`, CTLFLAG_RW, &`sched_interact`, 0, "")
- SYSCTL_INT (`_kern_sched`, OID_AUTO, `tickincr`, CTLFLAG_RD, &`tickincr`, 0, "")
- SYSCTL_INT (`_kern_sched`, OID_AUTO, `realstathz`, CTLFLAG_RD, &`realstathz`, 0, "")
- SYSCTL_INT (`_kern`, OID_AUTO, `ccpu`, CTLFLAG_RD, &`ccpu`, 0, "")

Variables

- static struct `td_sched` `td_sched0`
- static int `sched_interact` = SCHED_INTERACT_THRESH
- static int `realstathz`
- static int `tickincr`
- static int `sched_slice`
- static struct `tdq` `tdq_cpu`
- static fixpt_t `ccpu` = 0.95122942450071400909 * FSCALE

9.82.1 Define Documentation

9.82.1.1 #define KERN_SWITCH_INCLUDE 1

Definition at line 2100 of file sched_ule.c.

9.82.1.2 #define KTR_ULE 0x0

Definition at line 73 of file sched_ule.c.

Referenced by sched_add().

9.82.1.3 #define SCHED_INTERACT_HALF (SCHED_INTERACT_MAX / 2)

Definition at line 159 of file sched_ule.c.

Referenced by sched_interact_score().

9.82.1.4 #define SCHED_INTERACT_MAX (100)

Definition at line 158 of file sched_ule.c.

9.82.1.5 #define SCHED_INTERACT_THRESH (30)

Definition at line 160 of file sched_ule.c.

9.82.1.6 #define SCHED_PRI_MAX (PRI_MAX_TIMESHARE - SCHED_PRI_NHALF)

Definition at line 137 of file sched_ule.c.

9.82.1.7 #define SCHED_PRI_MIN (PRI_MIN_TIMESHARE + SCHED_PRI_NHALF)

Definition at line 136 of file sched_ule.c.

Referenced by sched_priority().

9.82.1.8 #define SCHED_PRI_NHALF (SCHED_PRI_NRESV / 2)

Definition at line 135 of file sched_ule.c.

9.82.1.9 #define SCHED_PRI_NICE(nice) (nice)

Definition at line 142 of file sched_ule.c.

Referenced by sched_priority().

9.82.1.10 #define SCHED_PRI_NRESV (PRIO_MAX - PRIO_MIN)

Definition at line 134 of file sched_ule.c.

9.82.1.11 #define SCHED_PRI_RANGE (SCHED_PRI_MAX - SCHED_PRI_MIN + 1)

Definition at line 138 of file sched_ule.c.

9.82.1.12 #define SCHED_PRI_TICKS(ts)

Value:

```
(SCHED_TICK_HZ((ts)) /  
    (roundup(SCHED_TICK_TOTAL((ts)), SCHED_PRI_RANGE) / SCHED_PRI_RANGE))
```

Definition at line 139 of file sched_ule.c.

Referenced by sched_priority().

9.82.1.13 #define SCHED_SLP_RUN_FORK ((hz / 2) << SCHED_TICK_SHIFT)

Definition at line 157 of file sched_ule.c.

Referenced by sched_interact_fork().

9.82.1.14 #define SCHED_SLP_RUN_MAX ((hz * 5) << SCHED_TICK_SHIFT)

Definition at line 156 of file sched_ule.c.

Referenced by sched_interact_update().

9.82.1.15 #define SCHED_TICK_HZ(ts) ((ts) → ts_ticks >> SCHED_TICK_SHIFT)

Definition at line 119 of file sched_ule.c.

Referenced by sched_pctcpu().

9.82.1.16 #define SCHED_TICK_MAX (SCHED_TICK_TARG + hz)

Definition at line 117 of file sched_ule.c.

Referenced by sched_pctcpu_update().

9.82.1.17 #define SCHED_TICK_SECS 10

Definition at line 115 of file sched_ule.c.

Referenced by sched_pctcpu().

9.82.1.18 #define SCHED_TICK_SHIFT 10

Definition at line 118 of file sched_ule.c.

Referenced by sched_initticks(), sched_setup(), sched_tick(), and sched_wakeup().

9.82.1.19 #define SCHED_TICK_TARG (hz * SCHED_TICK_SECS)

Definition at line 116 of file sched_ule.c.

Referenced by sched_pctcpu_update().

9.82.1.20 #define SCHED_TICK_TOTAL(ts) (max((ts) → ts_ltick - (ts) → ts_ftick, hz))

Definition at line 120 of file sched_ule.c.

Referenced by sched_pctcpu_update().

9.82.1.21 #define TDQ_CPU(x) (&tdq_cpu)

Definition at line 253 of file sched_ule.c.

Referenced by sched_add(), sched_class(), sched_exit_thread(), sched_rem(), and tdq_print().

9.82.1.22 #define TDQ_SELF() (&tdq_cpu)

Definition at line 252 of file sched_ule.c.

Referenced by sched_add(), sched_choose(), sched_clock(), sched_load(), sched_runnable(), and sched_switch().

9.82.1.23 #define TDQF_BUSY 0x0001

Definition at line 194 of file sched_ule.c.

Referenced by tdq_runq_add(), and tdq_runq_rem().

9.82.1.24 #define TS_RQ_PPQ (((PRI_MAX_TIMESHARE - PRI_MIN_TIMESHARE) + 1) / RQ_NQS)

Referenced by tdq_runq_add().

9.82.1.25 #define TSF_BOUND 0x0001

Definition at line 100 of file sched_ule.c.

9.82.1.26 #define TSF_XFERABLE 0x0002

Definition at line 101 of file sched_ule.c.

Referenced by tdq_runq_add(), and tdq_runq_rem().

9.82.2 Function Documentation

9.82.2.1 `__FBSDID("$FreeBSD: src/sys/kern/sched_ule.c, v 1.187 2007/02/08 01:52:25 jeff Exp $")`

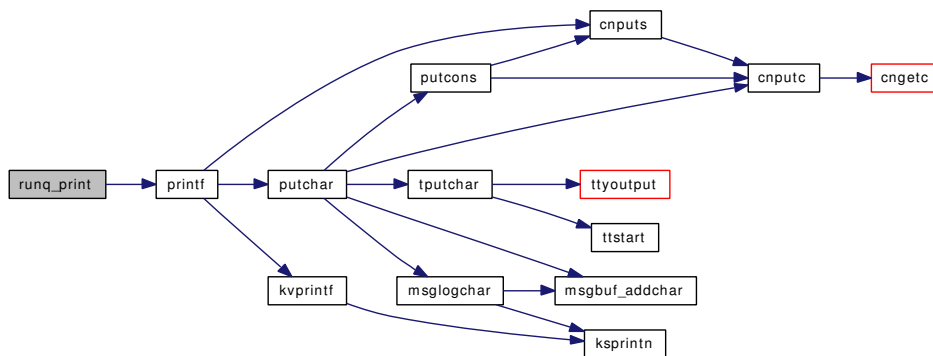
9.82.2.2 `static void runq_print (struct runq * rq) [static]`

Definition at line 310 of file sched_ule.c.

References printf().

Referenced by tdq_print().

Here is the call graph for this function:

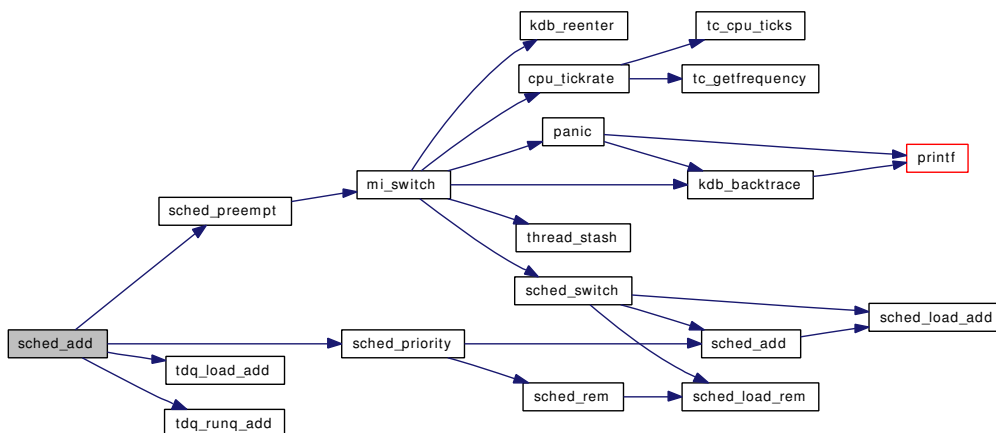


9.82.2.3 `void sched_add (struct thread * td, int flags)`

Definition at line 1811 of file sched_ule.c.

References KTR_ULE, sched_lock, sched_preempt(), sched_priority(), sched_slice, TDQ_CPU, tdq::tdq_idle, tdq_load_add(), tdq::tdq_realtime, tdq_runq_add(), TDQ_SELF, and tdq::tdq_timeshare.

Here is the call graph for this function:

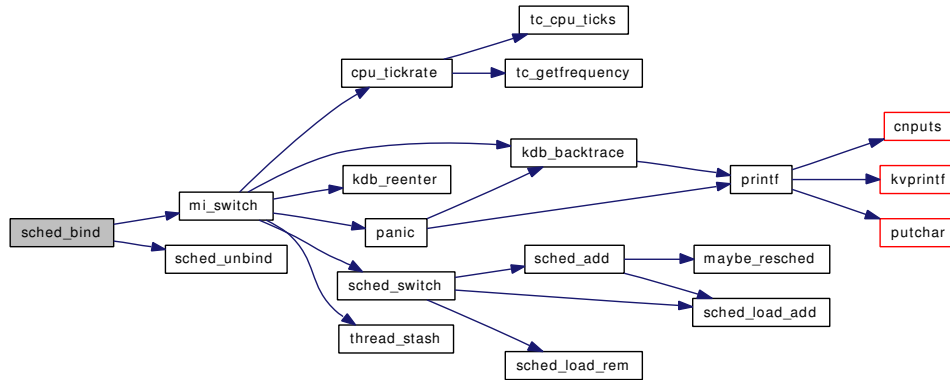


9.82.2.4 void sched_bind (struct thread * td, int cpu)

Definition at line 1958 of file sched_ule.c.

References `mi_switch()`, `sched_lock`, `sched_unbind()`, and `TSF_BOUND`.

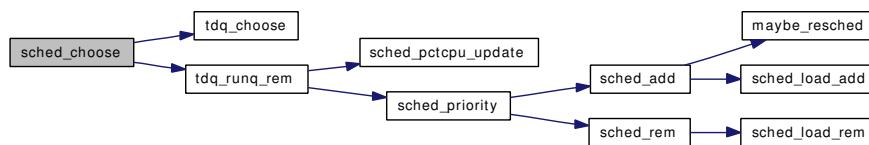
Here is the call graph for this function:

**9.82.2.5 struct thread* sched_choose (void)**

Definition at line 1748 of file sched_ule.c.

References `sched_lock`, `tdq_choose()`, `tdq_runq_rem()`, `TDQ_SELF`, and `td_sched::ts_thread`.

Here is the call graph for this function:

**9.82.2.6 void sched_class (struct thread * td, int class)**

Definition at line 1584 of file sched_ule.c.

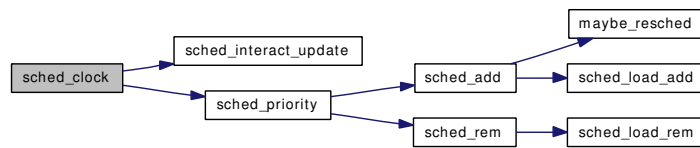
References `sched_lock`, and `TDQ_CPU`.

9.82.2.7 void sched_clock (struct thread * td)

Definition at line 1680 of file sched_ule.c.

References `sched_interact_update()`, `sched_lock`, `sched_priority()`, `tdq::tdq_idx`, `tdq::tdq_ridx`, `TDQ_SELF`, `tdq::tdq_timeshare`, and `tickincr`.

Here is the call graph for this function:

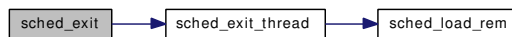


9.82.2.8 void sched_exit (struct proc * p, struct thread * child)

Definition at line 1619 of file sched_ule.c.

References sched_exit_thread().

Here is the call graph for this function:

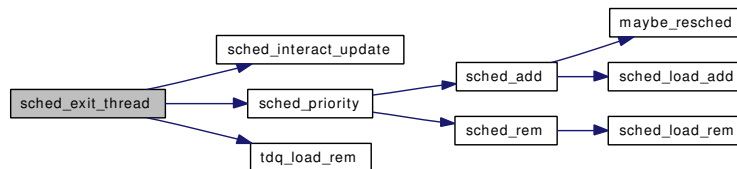


9.82.2.9 void sched_exit_thread (struct thread * td, struct thread * child)

Definition at line 1631 of file sched_ule.c.

References sched_interact_update(), sched_priority(), TDQ_CPU, and tdq_load_rem().

Here is the call graph for this function:

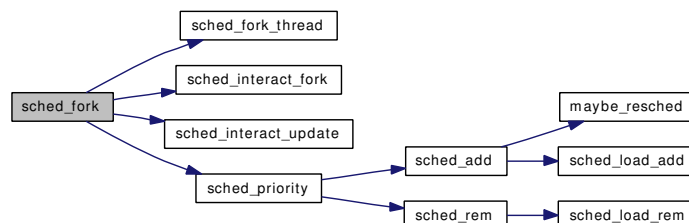


9.82.2.10 void sched_fork (struct thread * td, struct thread * child)

Definition at line 1539 of file sched_ule.c.

References sched_fork_thread(), sched_interact_fork(), sched_interact_update(), sched_lock, sched_priority(), and tickincr.

Here is the call graph for this function:



9.82.2.11 void sched_fork_thread (struct thread * *td*, struct thread * *child*)

Definition at line 1554 of file sched_ule.c.

9.82.2.12 void sched_idletd (void * *dummy*)

Definition at line 2058 of file sched_ule.c.

References Giant.

9.82.2.13 static void sched_initticks (void * *dummy*) [static]

Definition at line 1077 of file sched_ule.c.

References realstathz, sched_lock, sched_slice, SCHED_TICK_SHIFT, stathz, and tickincr.

9.82.2.14 static void sched_interact_fork (struct thread *) [static]

Definition at line 1201 of file sched_ule.c.

References SCHED_SLP_RUN_FORK.

Referenced by sched_fork().

9.82.2.15 static int sched_interact_score (struct thread *) [static]

Definition at line 1215 of file sched_ule.c.

References SCHED_INTERACT_HALF.

Referenced by sched_priority().

9.82.2.16 static void sched_interact_update (struct thread *) [static]

Definition at line 1162 of file sched_ule.c.

References SCHED_SLP_RUN_MAX.

Referenced by sched_clock(), sched_exit_thread(), sched_fork(), and sched_wakeup().

9.82.2.17 int sched_is_bound (struct thread * *td*)

Definition at line 1993 of file sched_ule.c.

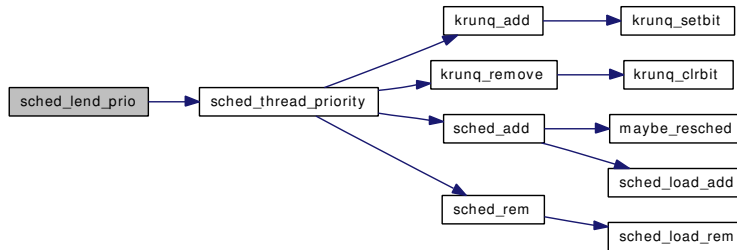
References sched_lock, and TSF_BOUND.

9.82.2.18 void sched_lend_prio (struct thread * *td*, u_char *prio*)

Definition at line 1318 of file sched_ule.c.

References sched_thread_priority().

Here is the call graph for this function:

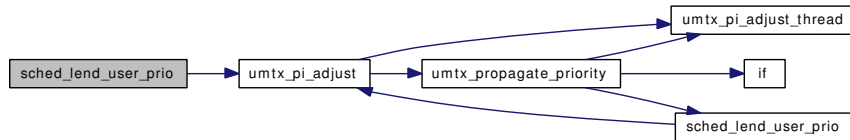


9.82.2.19 void sched_lend_user_prio (struct thread * *td*, u_char *prio*)

Definition at line 1393 of file sched_ule.c.

References umtx_pi_adjust().

Here is the call graph for this function:



9.82.2.20 int sched_load (void)

Definition at line 2010 of file sched_ule.c.

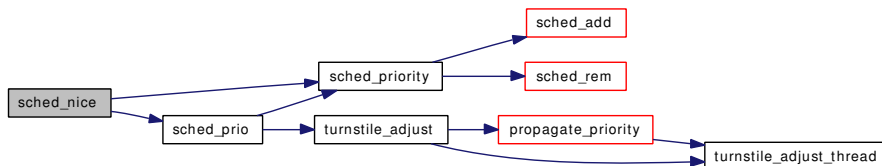
References TDQ_SELF.

9.82.2.21 void sched_nice (struct proc * *p*, int *nice*)

Definition at line 1483 of file sched_ule.c.

References sched_lock, sched_prio(), and sched_priority().

Here is the call graph for this function:



9.82.2.22 fixpt_t sched_pctcpu (struct thread * *td*)

Definition at line 1932 of file sched_ule.c.

References sched_lock, sched_pctcpu_update(), SCHED_TICK_HZ, and SCHED_TICK_SECS.

Here is the call graph for this function:



9.82.2.23 static void sched_pctcpu_update (struct td_sched *) [static]

Definition at line 1266 of file sched_ule.c.

References SCHED_TICK_MAX, SCHED_TICK_TARG, SCHED_TICK_TOTAL, and ticks.

9.82.2.24 static void sched_pin_td (struct thread * td) [inline, static]

Definition at line 298 of file sched_ule.c.

Referenced by sched_switch().

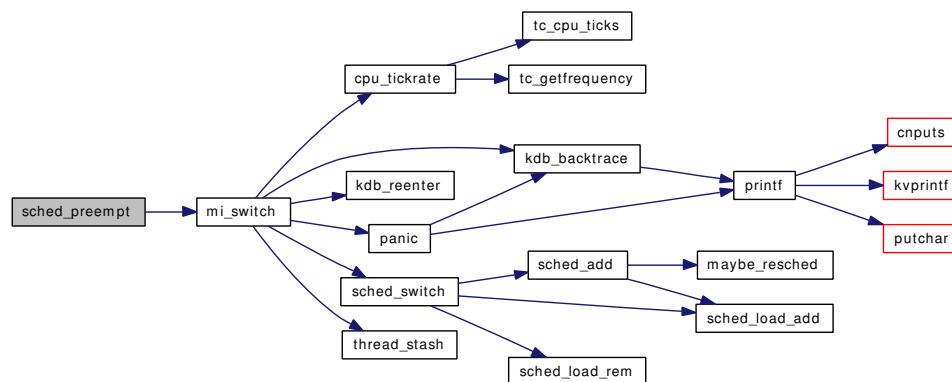
9.82.2.25 static int sched_preempt (struct thread * td) [static]

Definition at line 1776 of file sched_ule.c.

References mi_switch(), and panicstr.

Referenced by sched_add().

Here is the call graph for this function:

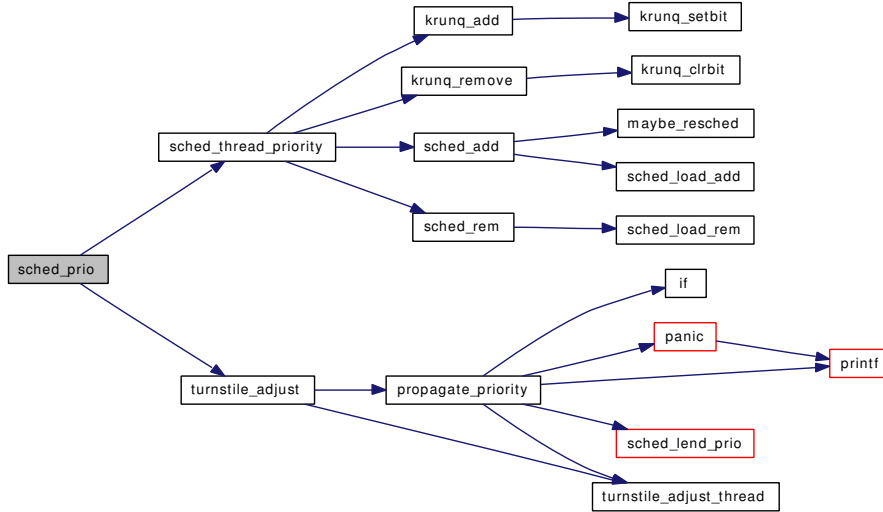


9.82.2.26 void sched_prio (struct thread * td, u_char prio)

Definition at line 1351 of file sched_ule.c.

References sched_thread_priority(), and turnstile_adjust().

Here is the call graph for this function:

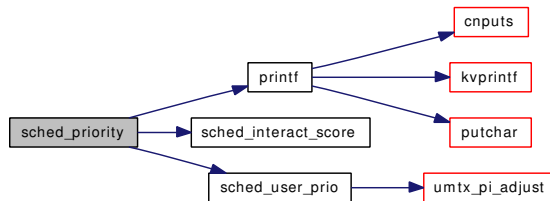


9.82.2.27 static void sched_priority (struct thread *) [static]

Definition at line 1106 of file sched_ule.c.

References printf(), sched_interact, sched_interact_score(), SCHED_PRI_MIN, SCHED_PRI_NICE, SCHED_PRI_TICKS, and sched_user_prio().

Here is the call graph for this function:

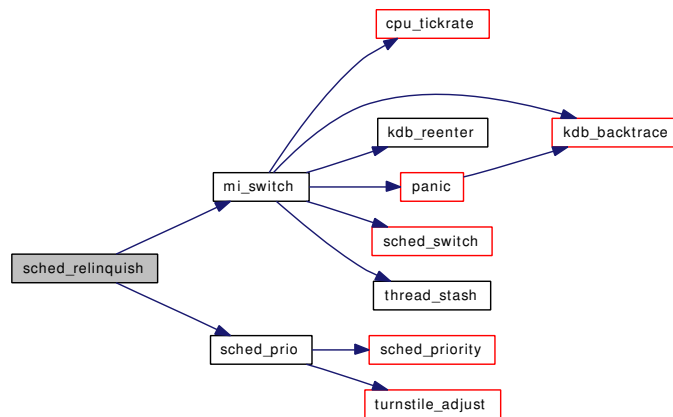


9.82.2.28 void sched_relinquish (struct thread * td)

Definition at line 2000 of file sched_ule.c.

References mi_switch(), sched_lock, and sched_prio().

Here is the call graph for this function:

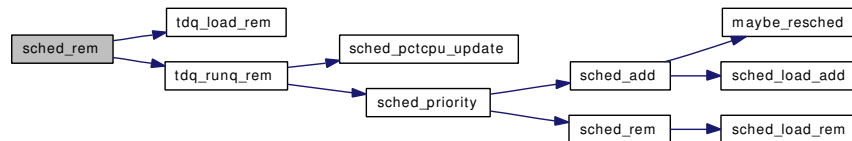


9.82.2.29 void sched_rem (struct thread * td)

Definition at line 1912 of file sched_ule.c.

References sched_lock, TDQ_CPU, tdq_load_rem(), and tdq_runq_rem().

Here is the call graph for this function:



9.82.2.30 int sched_rr_interval (void)

Definition at line 1258 of file sched_ule.c.

References realstathz, and sched_slice.

9.82.2.31 int sched_runnable (void)

Definition at line 1724 of file sched_ule.c.

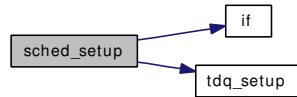
References tdq::tdq_load, and TDQ_SELF.

9.82.2.32 static void sched_setup (void * dummy) [static]

Definition at line 975 of file sched_ule.c.

References hz, if(), realstathz, sched_slice, SCHED_TICK_SHIFT, smp_topology, tdq_cpu, tdq_setup(), and tickincr.

Here is the call graph for this function:



9.82.2.33 int sched_sizeof_proc (void)

Definition at line 2026 of file sched_ule.c.

9.82.2.34 int sched_sizeof_thread (void)

Definition at line 2032 of file sched_ule.c.

9.82.2.35 void sched_sleep (struct thread * td)

Definition at line 1498 of file sched_ule.c.

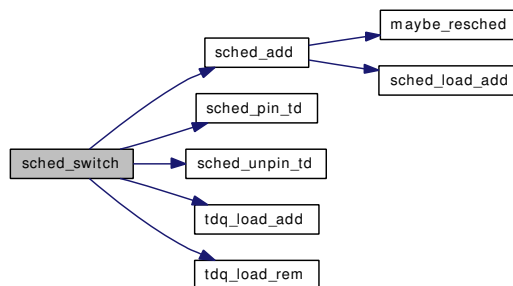
References sched_lock, and ticks.

9.82.2.36 void sched_switch (struct thread * td, struct thread * newtd, int flags)

Definition at line 1420 of file sched_ule.c.

References sched_add(), sched_lock, sched_pin_td(), sched_unpin_td(), tdq_load_add(), tdq_load_rem(), and TDQ_SELF.

Here is the call graph for this function:

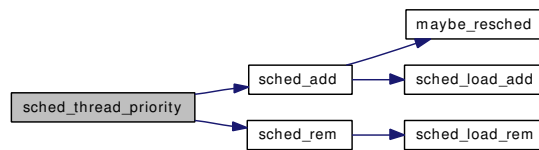


9.82.2.37 static void sched_thread_priority (struct thread *, u_char) [static]

Definition at line 1287 of file sched_ule.c.

References sched_add(), sched_lock, and sched_rem().

Here is the call graph for this function:

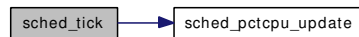


9.82.2.38 void sched_tick (void)

Definition at line 2038 of file sched_ule.c.

References sched_pctcpu_update(), SCHED_TICK_SHIFT, and ticks.

Here is the call graph for this function:



9.82.2.39 void sched_unbind (struct thread * td)

Definition at line 1978 of file sched_ule.c.

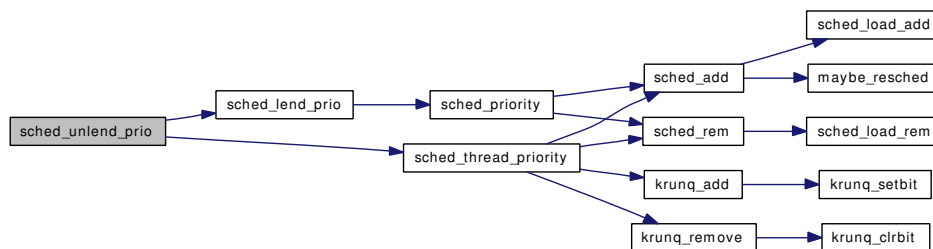
References sched_lock, and TSF_BOUND.

9.82.2.40 void sched_unlend_prio (struct thread * td, u_char prio)

Definition at line 1334 of file sched_ule.c.

References sched_lend_prio(), and sched_thread_priority().

Here is the call graph for this function:

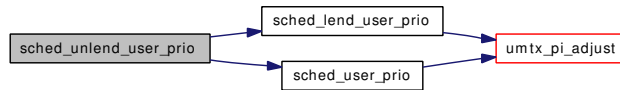


9.82.2.41 void sched_unlend_user_prio (struct thread * td, u_char prio)

Definition at line 1407 of file sched_ule.c.

References sched_lend_user_prio(), and sched_user_prio().

Here is the call graph for this function:



9.82.2.42 static void sched_unpin_td (struct thread * td) [inline, static]

Definition at line 304 of file sched_ule.c.

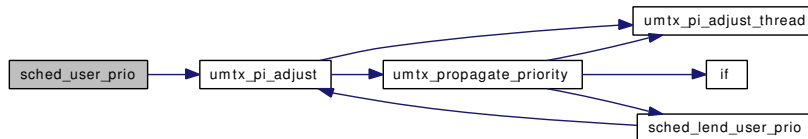
Referenced by sched_switch().

9.82.2.43 void sched_user_prio (struct thread * td, u_char prio)

Definition at line 1378 of file sched_ule.c.

References umtx_pi_adjust().

Here is the call graph for this function:



9.82.2.44 void sched_userret (struct thread * td)

Definition at line 1658 of file sched_ule.c.

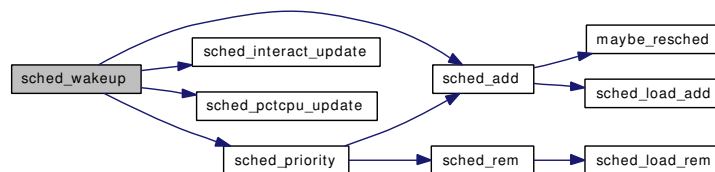
References sched_lock.

9.82.2.45 void sched_wakeup (struct thread * td)

Definition at line 1507 of file sched_ule.c.

References sched_add(), sched_interact_update(), sched_lock, sched_pctcpu_update(), sched_priority(), sched_slice, SCHED_TICK_SHIFT, and ticks.

Here is the call graph for this function:



9.82.2.46 void schedinit (void)

Definition at line 1239 of file sched_ule.c.

References `proc0`, `td_sched0`, `ticks`, and `td_sched::ts_thread`.

9.82.2.47 SYSCTL_INT (_kern, OID_AUTO, `ccpu`, CTLFLAG_RD, & `ccpu`, 0, "")**9.82.2.48 SYSCTL_INT (_kern_sched, OID_AUTO, `realstathz`, CTLFLAG_RD, & `realstathz`, 0, "")****9.82.2.49 SYSCTL_INT (_kern_sched, OID_AUTO, `tickincr`, CTLFLAG_RD, & `tickincr`, 0, "")****9.82.2.50 SYSCTL_INT (_kern_sched, OID_AUTO, `interact`, CTLFLAG_RW, & `sched_interact`, 0, "")****9.82.2.51 SYSCTL_INT (_kern_sched, OID_AUTO, `slice`, CTLFLAG_RW, & `sched_slice`, 0, "")****9.82.2.52 static SYSCTL_NODE (_kern, OID_AUTO, `sched`, CTLFLAG_RW, 0, "Scheduler")**
[static]**9.82.2.53 SYSCTL_STRING (_kern_sched, OID_AUTO, `name`, CTLFLAG_RD, "ule", 0, "Scheduler name")****9.82.2.54 static struct `td_sched` * `tdq_choose` (struct `tdq` *)** [static]

Definition at line 932 of file sched_ule.c.

References `sched_lock`, `tdq::tdq_idle`, `tdq::tdq_realtime`, `tdq::tdq_idx`, `tdq::tdq_timeshare`, and `td_sched::ts_thread`.

Referenced by `sched_choose()`.

9.82.2.55 static void `tdq_load_add` (struct `tdq` *, struct `td_sched` *) [static]

Definition at line 431 of file sched_ule.c.

References `sched_lock`, `tdq::tdq_load`, and `tdq::tdq_sysload`.

Referenced by `sched_add()`, and `sched_switch()`.

9.82.2.56 static void `tdq_load_rem` (struct `tdq` *, struct `td_sched` *) [static]

Definition at line 448 of file sched_ule.c.

References `sched_lock`, `tdq::tdq_load`, and `tdq::tdq_sysload`.

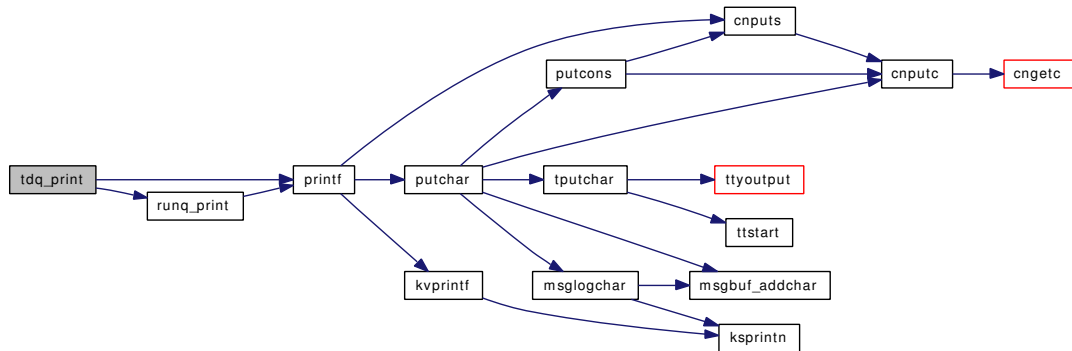
Referenced by `sched_exit_thread()`, `sched_rem()`, and `sched_switch()`.

9.82.2.57 void `tdq_print` (int `cpu`)

Definition at line 334 of file sched_ule.c.

References `printf()`, `runq_print()`, `TDQ_CPU`, `tdq::tdq_idle`, `tdq::tdq_idx`, `tdq::tdq_load`, `tdq::tdq_realtime`, `tdq::tdq_idx`, and `tdq::tdq_timeshare`.

Here is the call graph for this function:



9.82.2.58 static __inline void tdq_runq_add (struct tdq *, struct td_sched *, int) [static]

Definition at line 356 of file sched_ule.c.

References tdq::tdq_flags, tdq::tdq_idx, tdq::tdq_ridx, tdq::tdq_timeshare, TDQF_BUSY, TS_RQ_PPQ, td_sched::ts_thread, and TSF_XFERABLE.

Referenced by sched_add().

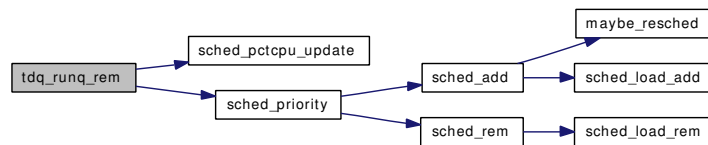
9.82.2.59 static __inline void tdq_runq_rem (struct tdq *, struct td_sched *) [static]

Definition at line 400 of file sched_ule.c.

References sched_pctcpu_update(), sched_priority(), tdq::tdq_flags, tdq::tdq_idx, tdq::tdq_ridx, tdq::tdq_timeshare, TDQF_BUSY, ticks, td_sched::ts_thread, and TSF_XFERABLE.

Referenced by sched_choose(), and sched_rem().

Here is the call graph for this function:



9.82.2.60 static void tdq_setup (struct tdq *) [static]

Definition at line 966 of file sched_ule.c.

References tdq::tdq_idle, tdq::tdq_load, tdq::tdq_realtime, and tdq::tdq_timeshare.

Referenced by sched_setup().

9.82.3 Variable Documentation

9.82.3.1 `fixpt_t ccpu = 0.95122942450071400909 * FSCALE` [static]

Definition at line 2096 of file sched_ule.c.

9.82.3.2 `int realstathz` [static]

Definition at line 170 of file sched_ule.c.

9.82.3.3 `int sched_interact = SCHED_INTERACT_THRESH` [static]

Definition at line 169 of file sched_ule.c.

Referenced by sched_priority().

9.82.3.4 `int sched_slice` [static]

Definition at line 172 of file sched_ule.c.

Referenced by sched_add(), sched_initticks(), sched_rr_interval(), sched_setup(), and sched_wakeup().

9.82.3.5 `struct td_sched td_sched0` [static]

Definition at line 103 of file sched_ule.c.

9.82.3.6 `struct tdq tdq_cpu` [static]

Definition at line 250 of file sched_ule.c.

Referenced by sched_setup().

9.82.3.7 `int tickincr` [static]

Definition at line 171 of file sched_ule.c.

Referenced by sched_clock(), sched_fork(), sched_initticks(), and sched_setup().

9.83 /usr/src/sys/kern/serdev_if.m File Reference

```
#include <sys/bus.h>
#include <sys/serial.h>
```

Include dependency graph for serdev_if.m:



Variables

- INTERFACE [serdev](#)

9.83.1 Variable Documentation

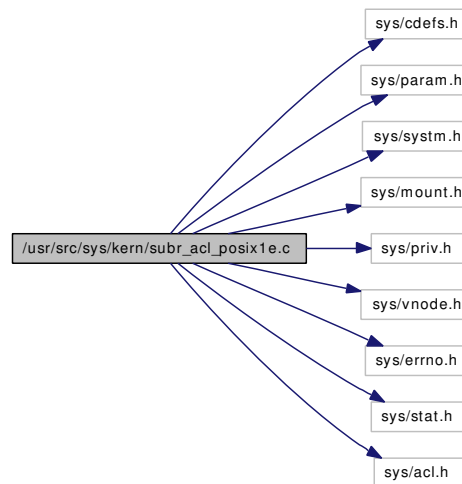
9.83.1.1 INTERFACE [serdev](#)

Definition at line 42 of file serdev_if.m.

9.84 /usr/src/sys/kern/subr_acl_posix1e.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/mount.h>
#include <sys/priv.h>
#include <sys/vnode.h>
#include <sys/errno.h>
#include <sys/stat.h>
#include <sys/acl.h>
```

Include dependency graph for subr_acl_posix1e.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_acl_posix1e.c,v 1.51 2006/11/06 13:42:01 rwatson Exp \$")
- `int vaccess_acl_posix1e` (enum vtype type, uid_t file_uid, gid_t file_gid, struct acl *acl, mode_t acc_mode, struct ucred *cred, int *privused)
- `acl_perm_t acl_posix1e_mode_to_perm` (acl_tag_t tag, mode_t mode)
- `acl_entry acl_posix1e_mode_to_entry` (acl_tag_t tag, uid_t uid, gid_t gid, mode_t mode)
- `mode_t acl_posix1e_perms_to_mode` (struct acl_entry *acl_user_obj_entry, struct acl_entry *acl_group_obj_entry, struct acl_entry *acl_other_entry)
- `mode_t acl_posix1e_acl_to_mode` (struct acl *acl)
- `int acl_posix1e_check` (struct acl *acl)
- `mode_t acl_posix1e_newfilemode` (mode_t cmode, struct acl *dacl)

9.84.1 Function Documentation

9.84.1.1 `__FBSDID ("$FreeBSD: src/sys/kern/subr_acl_posix1e.c, v 1.51 2006/11/06 13:42:01 rwatson Exp $")`

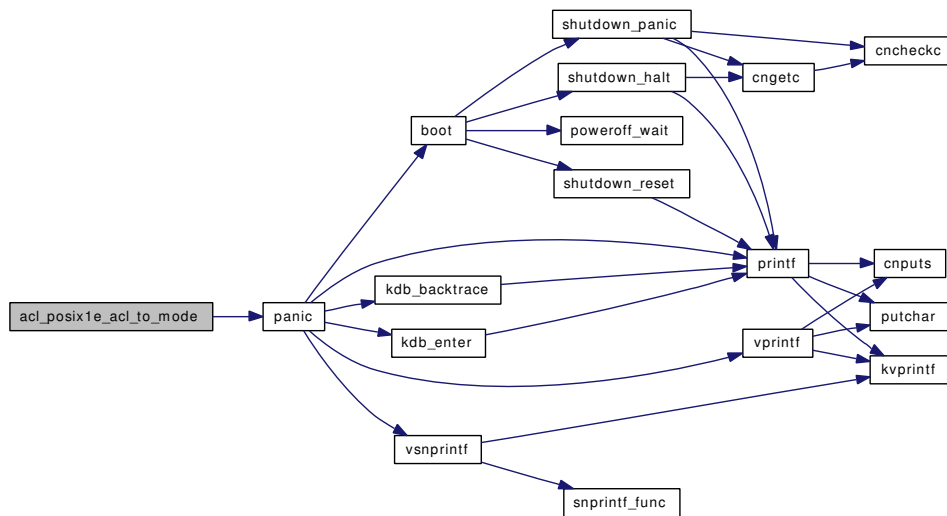
9.84.1.2 `mode_t acl_posix1e_acl_to_mode (struct acl *acl)`

Definition at line 473 of file `subr_acl_posix1e.c`.

References `panic()`.

Referenced by `acl_posix1e_newfilemode()`.

Here is the call graph for this function:

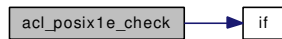


9.84.1.3 `int acl_posix1e_check (struct acl *acl)`

Definition at line 531 of file `subr_acl_posix1e.c`.

References `if()`.

Here is the call graph for this function:

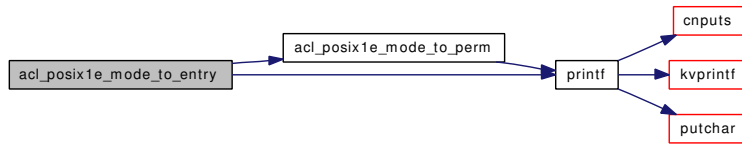


9.84.1.4 `struct acl_entry acl_posix1e_mode_to_entry (acl_tag_t tag, uid_t uid, gid_t gid, mode_t mode)`

Definition at line 408 of file `subr_acl_posix1e.c`.

References `acl_posix1e_mode_to_perm()`, and `printf()`.

Here is the call graph for this function:



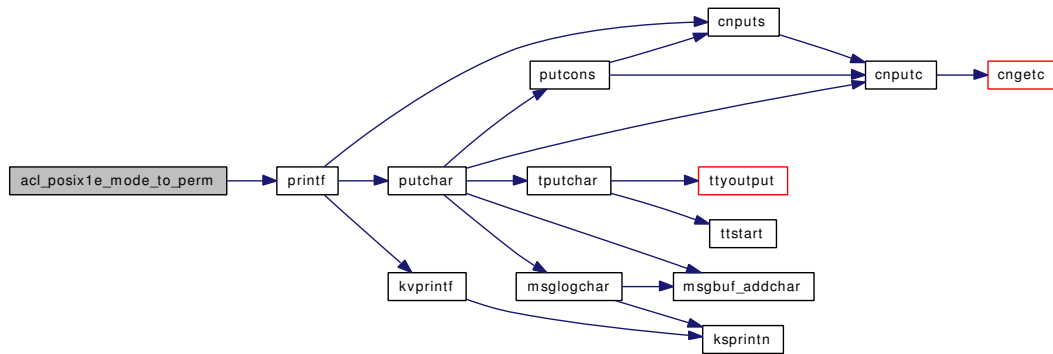
9.84.1.5 `acl_perm_t acl_posix1e_mode_to_perm (acl_tag_t tag, mode_t mode)`

Definition at line 365 of file subr_acl_posix1e.c.

References printf().

Referenced by acl_posix1e_mode_to_entry().

Here is the call graph for this function:

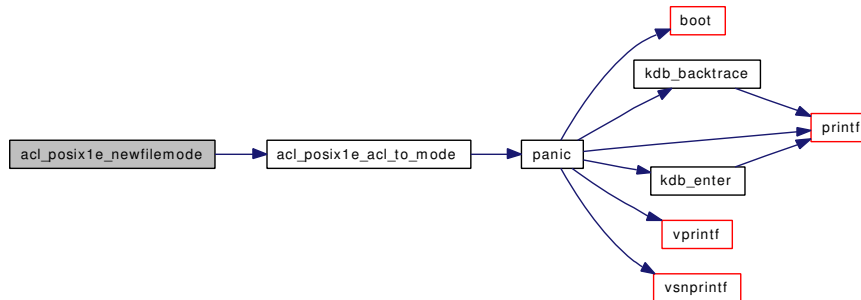


9.84.1.6 `mode_t acl_posix1e_newfilemode (mode_t cmode, struct acl * dacl)`

Definition at line 624 of file subr_acl_posix1e.c.

References acl_posix1e_acl_to_mode().

Here is the call graph for this function:



9.84.1.7 `mode_t acl_posix1e_perms_to_mode` (`struct acl_entry * acl_user_obj_entry`, `struct acl_entry * acl_group_obj_entry`, `struct acl_entry * acl_other_entry`)

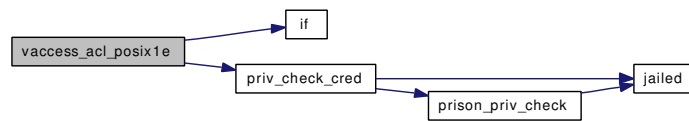
Definition at line 439 of file `subr_acl_posix1e.c`.

9.84.1.8 `int vaccess_acl_posix1e` (`enum vtype type`, `uid_t file_uid`, `gid_t file_gid`, `struct acl * acl`, `mode_t acc_mode`, `struct ucred * cred`, `int * privused`)

Definition at line 55 of file `subr_acl_posix1e.c`.

References `if()`, and `priv_check_cred()`.

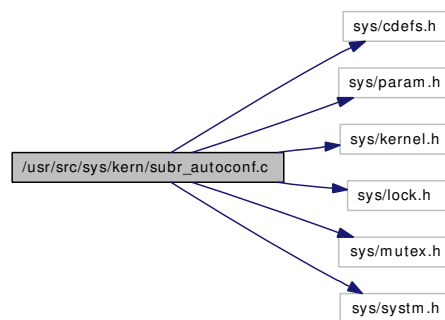
Here is the call graph for this function:



9.85 /usr/src/sys/kern/subr_autoconf.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/system.h>
```

Include dependency graph for subr_autoconf.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_autoconf.c,v 1.23 2006/07/19 18:53:56 jhb Exp \$")
- static `TAILQ_HEAD` (`MTX_SYSINIT`(`intr_config_hook`)
- `SYSINIT` (`intr_config_hooks`, `SI_SUB_INT_CONFIG_HOOKS`, `SI_ORDER_FIRST`, `run_interrupt_driven_config_hooks`, `NULL`)
- void `config_intrhook_disestablish` (`struct intr_config_hook *hook`)

9.85.1 Function Documentation

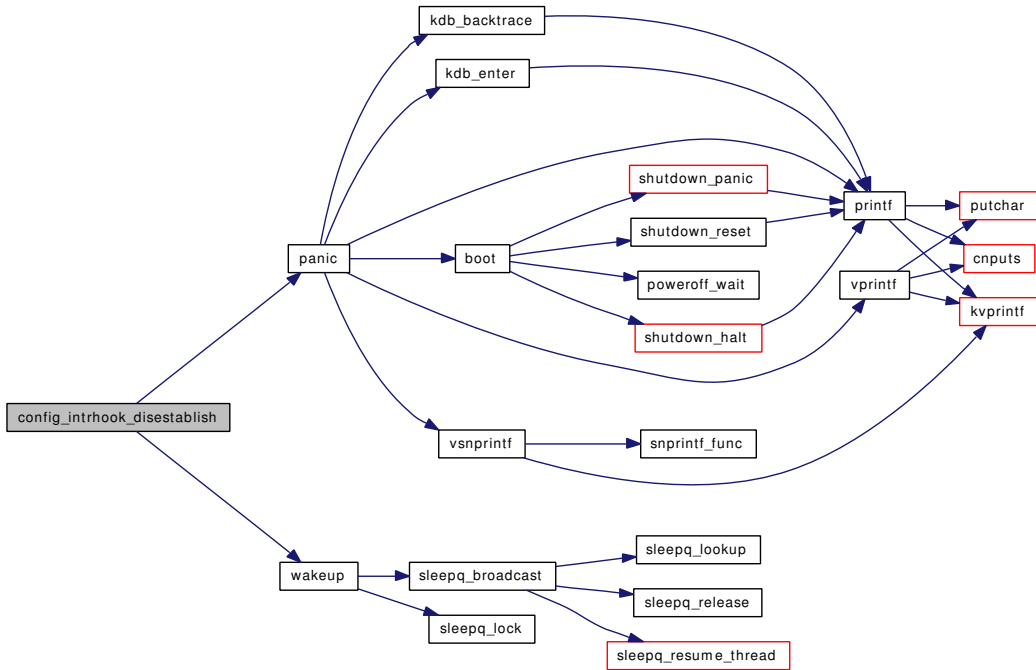
9.85.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_autoconf.c, v 1.23 2006/07/19 18:53:56 jhb Exp \$")

9.85.1.2 void `config_intrhook_disestablish` (`struct intr_config_hook *hook`)

Definition at line 115 of file `subr_autoconf.c`.

References `panic()`, and `wakeup()`.

Here is the call graph for this function:

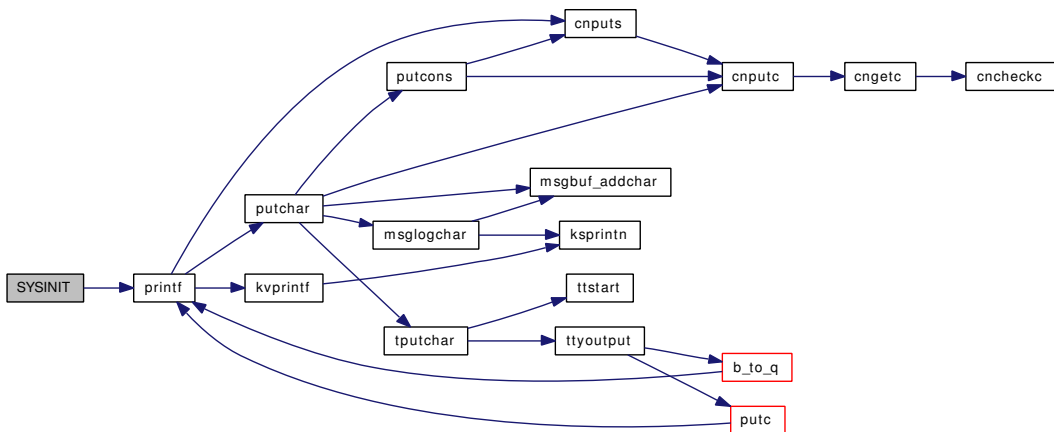


9.85.1.3 SYSINIT (intr_config_hooks, SI_SUB_INT_CONFIG_HOOKS, SI_ORDER_FIRST, run_interrupt_driven_config_hooks, NULL)

Definition at line 82 of file subr_autoconf.c.

References printf().

Here is the call graph for this function:

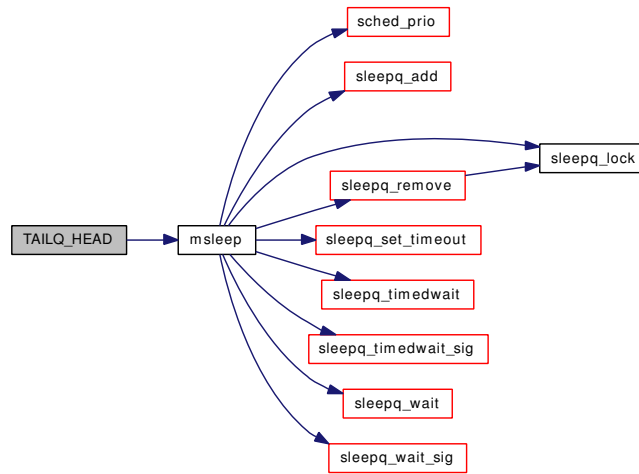


9.85.1.4 static TAILQ_HEAD (MTX_SYSINIT(intr_config_hook) [static]

Definition at line 53 of file subr_autoconf.c.

References msleep().

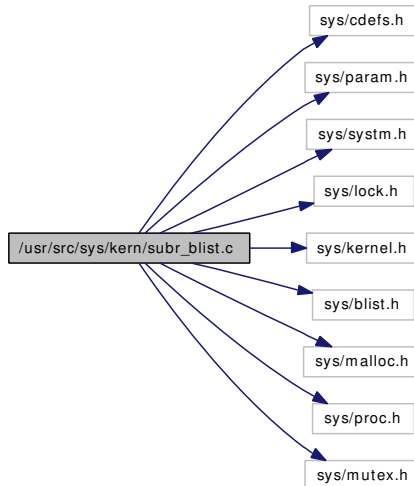
Here is the call graph for this function:



9.86 /usr/src/sys/kern/subr_blist.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/kernel.h>
#include <sys/blist.h>
#include <sys/malloc.h>
#include <sys/proc.h>
#include <sys/mutex.h>
```

Include dependency graph for subr_blist.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_blist.c,v 1.17 2004/06/04 04:03:25 alc Exp \$")
- static `daddr_t blst_leaf_alloc` (blmeta_t *scan, daddr_t blk, int count)
- static `daddr_t blst_meta_alloc` (blmeta_t *scan, daddr_t blk, daddr_t count, daddr_t radix, int skip)
- static void `blst_leaf_free` (blmeta_t *scan, daddr_t relblk, int count)
- static void `blst_meta_free` (blmeta_t *scan, daddr_t freeBlk, daddr_t count, daddr_t radix, int skip, daddr_t blk)
- static void `blst_copy` (blmeta_t *scan, daddr_t blk, daddr_t radix, daddr_t skip, blist_t dest, daddr_t count)
- static int `blst_leaf_fill` (blmeta_t *scan, daddr_t blk, int count)
- static int `blst_meta_fill` (blmeta_t *scan, daddr_t allocBlk, daddr_t count, daddr_t radix, int skip, daddr_t blk)
- static `daddr_t blst_radix_init` (blmeta_t *scan, daddr_t radix, int skip, daddr_t count)
- static `MALLOC_DEFINE` (M_SWAP,"SWAP","Swap space")
- `blist_t blist_create` (daddr_t blocks)
- void `blist_destroy` (blist_t bl)

- daddr_t [blist_alloc](#) (blist_t bl, daddr_t count)
- void [blist_free](#) (blist_t bl, daddr_t blkno, daddr_t count)
- int [blist_fill](#) (blist_t bl, daddr_t blkno, daddr_t count)
- void [blist_resize](#) (blist_t *pbl, daddr_t count, int freenew)

9.86.1 Function Documentation

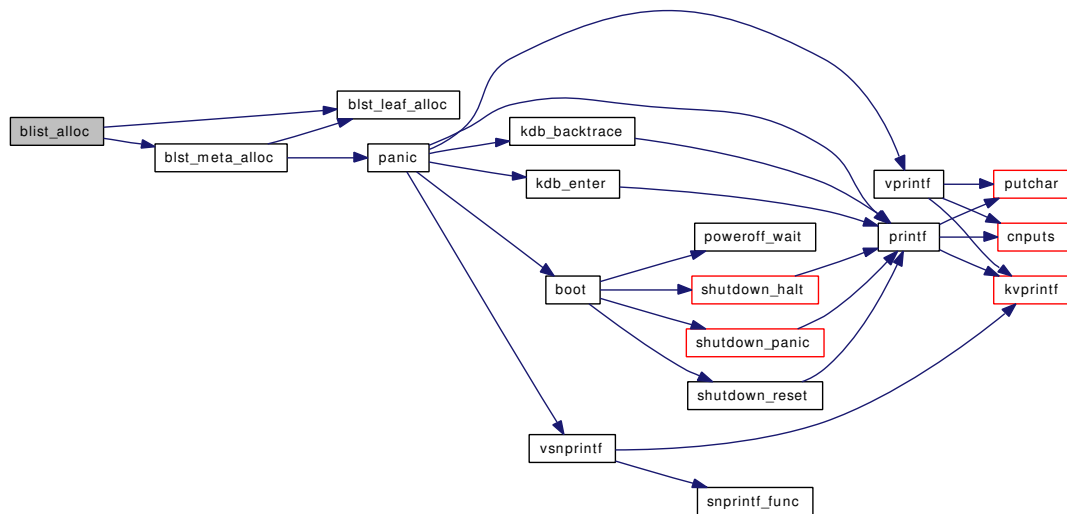
9.86.1.1 `__FBSDID ("FreeBSD: src/sys/kern/subr_blist.c, v 1.17 2004/06/04 04:03:25 alc Exp $")`

9.86.1.2 `daddr_t blist_alloc (blist_t bl, daddr_t count)`

Definition at line 217 of file `subr_blist.c`.

References `blst_leaf_alloc()`, and `blst_meta_alloc()`.

Here is the call graph for this function:



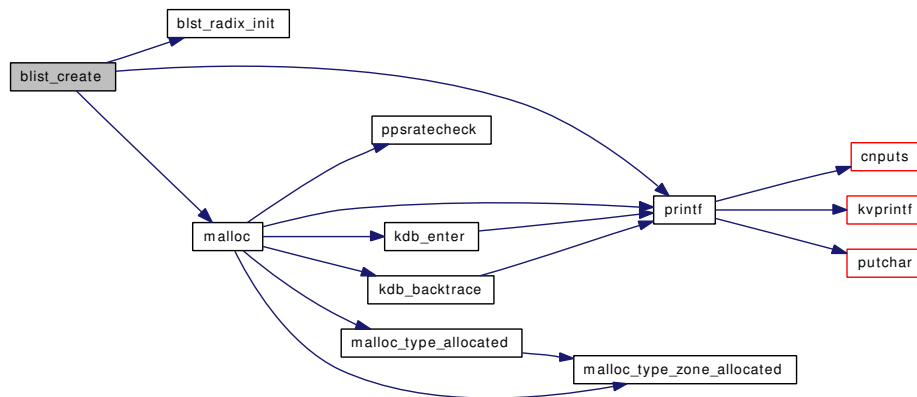
9.86.1.3 `blist_t blist_create (daddr_t blocks)`

Definition at line 162 of file `subr_blist.c`.

References `blst_radix_init()`, `malloc()`, and `printf()`.

Referenced by `blist_resize()`.

Here is the call graph for this function:



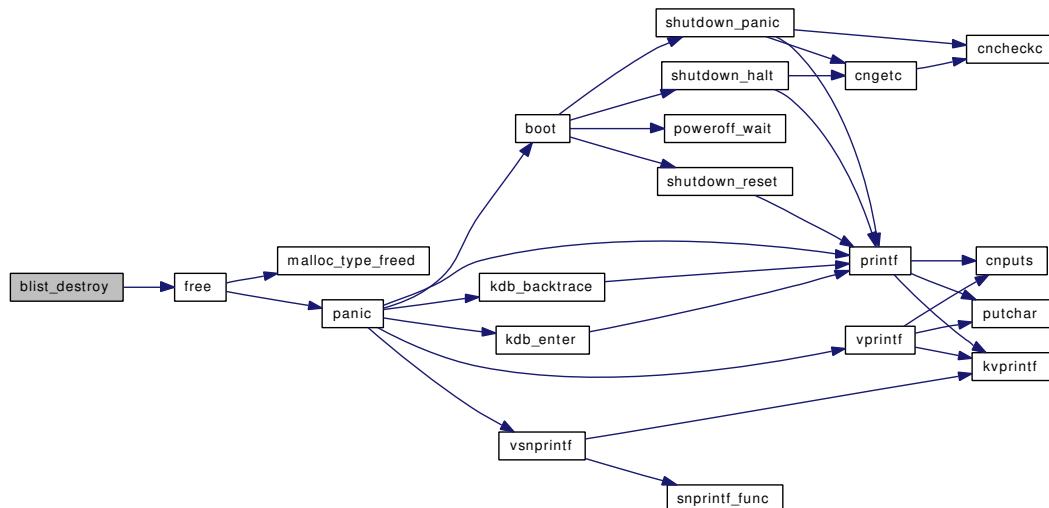
9.86.1.4 void blist_destroy (blist_t bl)

Definition at line 204 of file subr_blist.c.

References free().

Referenced by blist_resize().

Here is the call graph for this function:

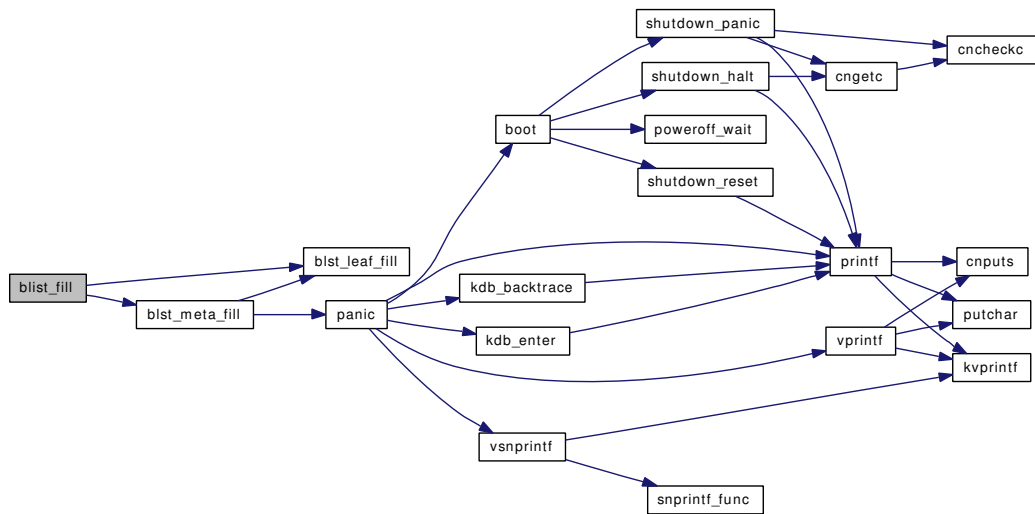


9.86.1.5 int blist_fill (blist_t bl, daddr_t blkno, daddr_t count)

Definition at line 258 of file subr_blist.c.

References blst_leaf_fill(), and blst_meta_fill().

Here is the call graph for this function:



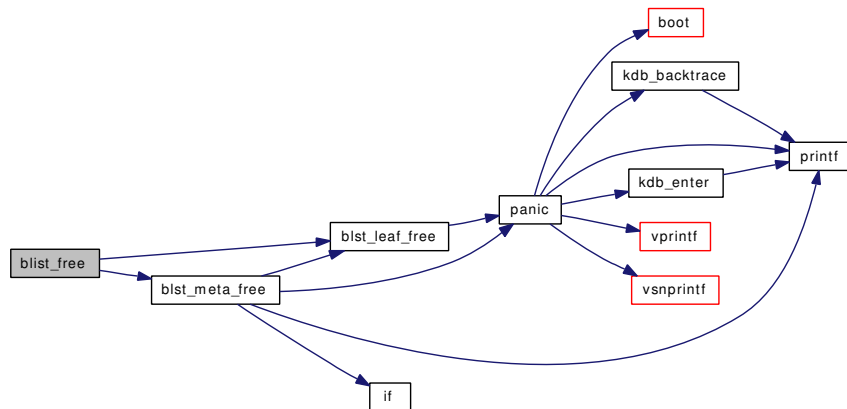
9.86.1.6 void blist_free (blist_t *bl*, daddr_t *blkno*, daddr_t *count*)

Definition at line 239 of file subr_blist.c.

References blist_leaf_free(), and blist_meta_free().

Referenced by blist_resize(), and blist_copy().

Here is the call graph for this function:

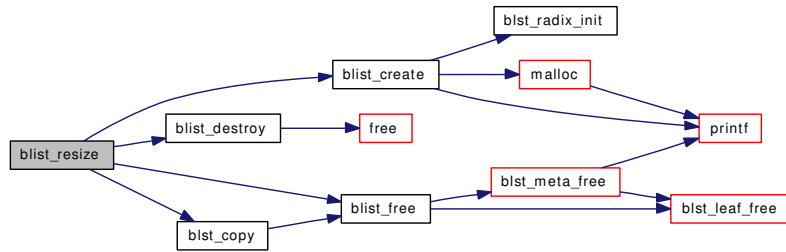


9.86.1.7 void blist_resize (blist_t * *pbl*, daddr_t *count*, int *freenew*)

Definition at line 283 of file subr_blist.c.

References blist_create(), blist_destroy(), blist_free(), and blist_copy().

Here is the call graph for this function:



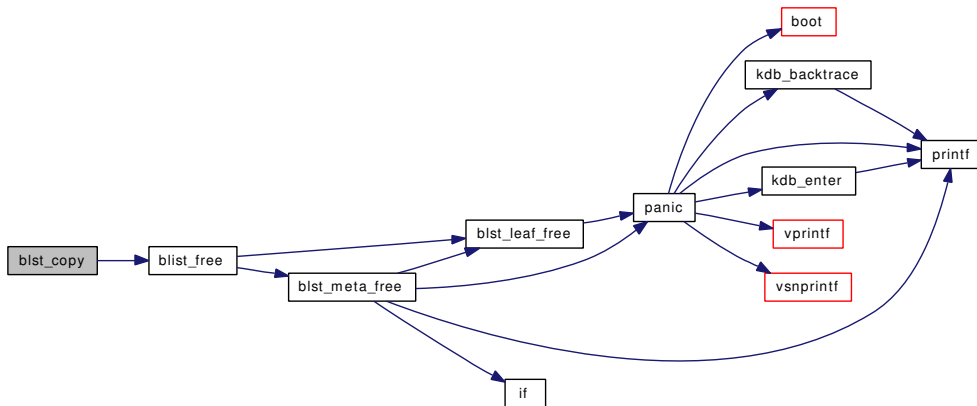
9.86.1.8 `static void blst_copy (blmeta_t * scan, daddr_t blk, daddr_t radix, daddr_t skip, blist_t dest, daddr_t count)` [static]

Definition at line 640 of file `subr_blist.c`.

References `blist_free()`.

Referenced by `blist_resize()`.

Here is the call graph for this function:



9.86.1.9 `static daddr_t blst_leaf_alloc (blmeta_t * scan, daddr_t blk, int count)` [static]

Definition at line 338 of file `subr_blist.c`.

References `mask`.

Referenced by `blist_alloc()`, and `blst_meta_alloc()`.

9.86.1.10 `static int blst_leaf_fill (blmeta_t * scan, daddr_t blk, int count)` [static]

Definition at line 736 of file `subr_blist.c`.

References `mask`.

Referenced by `blist_fill()`, and `blst_meta_fill()`.

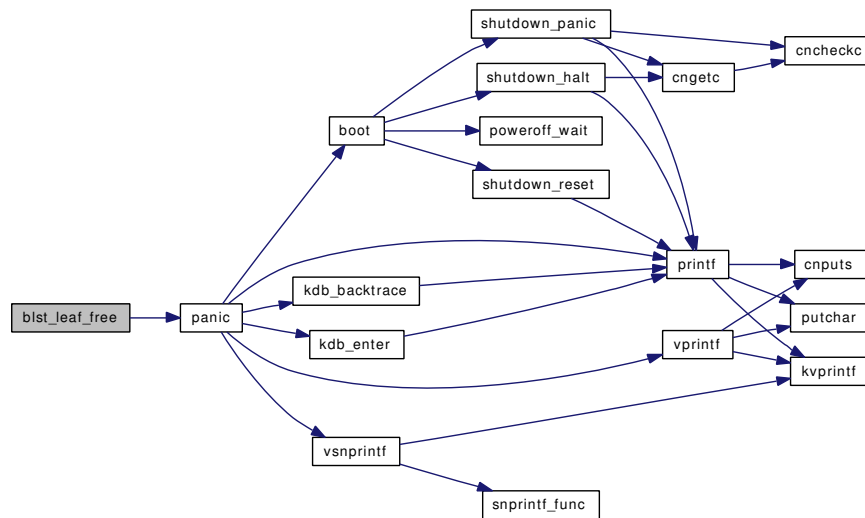
9.86.1.11 static void blst_leaf_free (blmeta_t * scan, daddr_t relblk, int count) [static]

Definition at line 500 of file subr_blist.c.

References mask, and panic().

Referenced by blist_free(), and blst_meta_free().

Here is the call graph for this function:



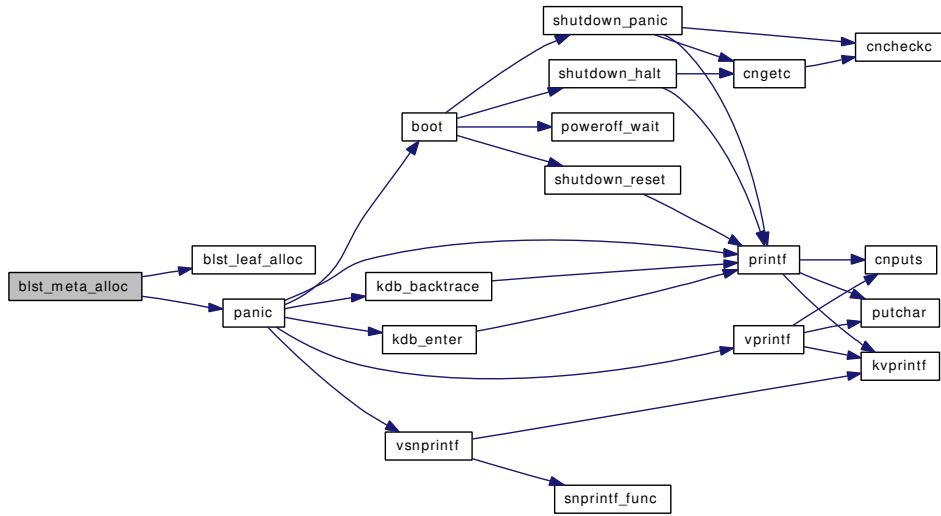
9.86.1.12 static daddr_t blst_meta_alloc (blmeta_t * scan, daddr_t blk, daddr_t count, daddr_t radix, int skip) [static]

Definition at line 414 of file subr_blist.c.

References blst_leaf_alloc(), and panic().

Referenced by blist_alloc().

Here is the call graph for this function:



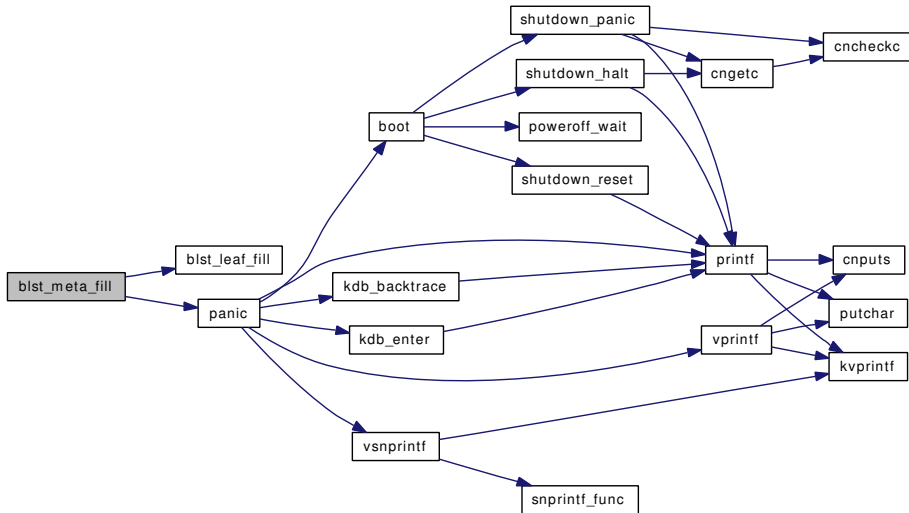
9.86.1.13 `static int blst_meta_fill (blmeta_t * scan, daddr_t allocBlk, daddr_t count, daddr_t radix, int skip, daddr_t blk)` [static]

Definition at line 763 of file `subr_blist.c`.

References `blst_leaf_fill()`, and `panic()`.

Referenced by `blist_fill()`.

Here is the call graph for this function:



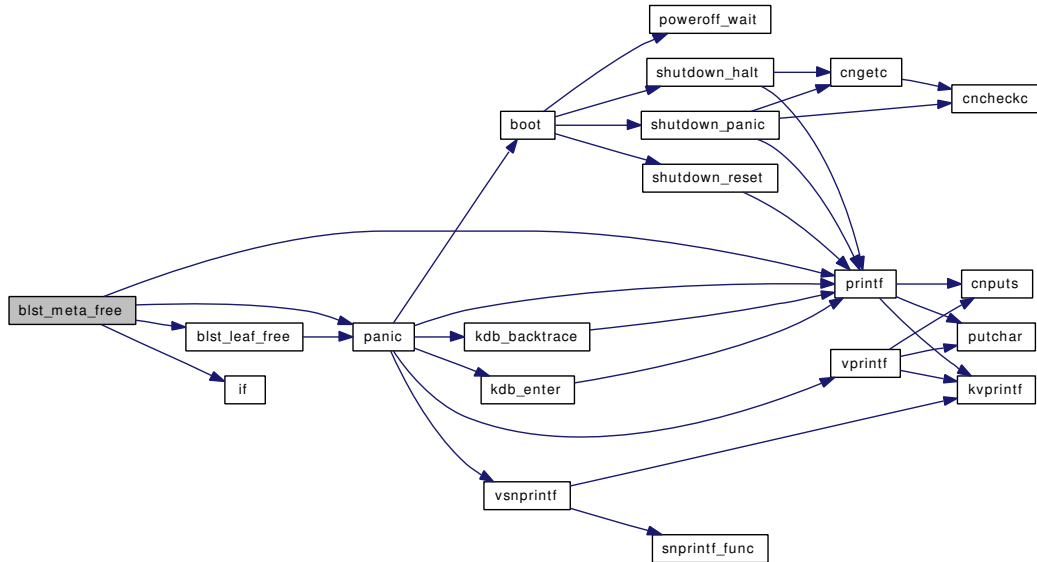
9.86.1.14 `static void blst_meta_free (blmeta_t * scan, daddr_t freeBlk, daddr_t count, daddr_t radix, int skip, daddr_t blk)` [static]

Definition at line 544 of file `subr_blist.c`.

References `blist_leaf_free()`, `if()`, `panic()`, and `printf()`.

Referenced by `blist_free()`.

Here is the call graph for this function:



9.86.1.15 `static daddr_t blst_radix_init (blmeta_t * scan, daddr_t radix, int skip, daddr_t count)` `[static]`

Definition at line 848 of file `subr_blist.c`.

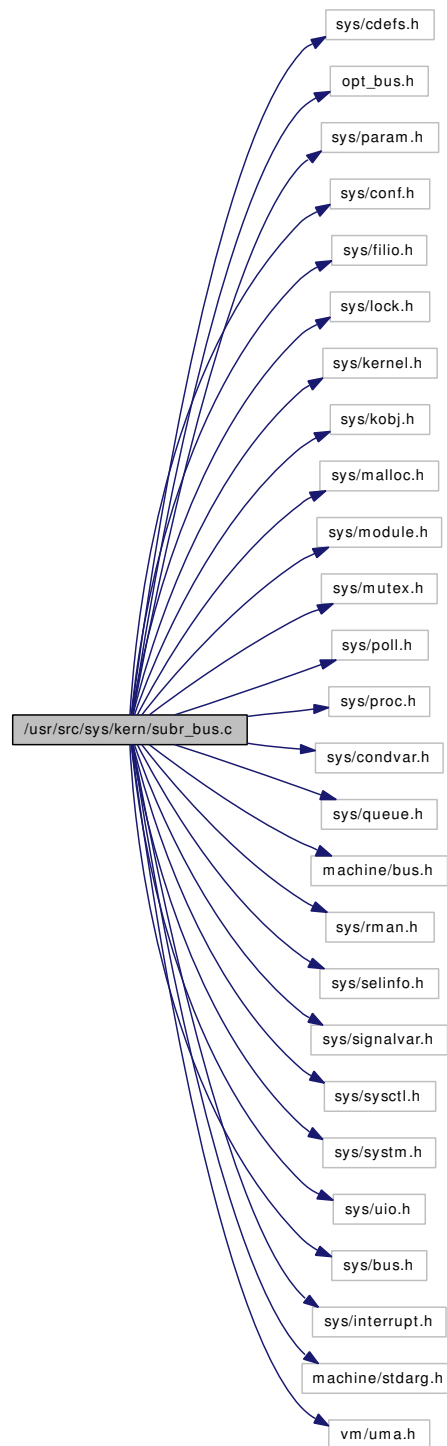
Referenced by `blist_create()`.

9.86.1.16 `static MALLOC_DEFINE (M_SWAP, "SWAP", "Swap space")` `[static]`

9.87 /usr/src/sys/kern/subr_bus.c File Reference

```
#include <sys/cdefs.h>
#include "opt_bus.h"
#include <sys/param.h>
#include <sys/conf.h>
#include <sys/filio.h>
#include <sys/lock.h>
#include <sys/kernel.h>
#include <sys/kobj.h>
#include <sys/malloc.h>
#include <sys/module.h>
#include <sys/mutex.h>
#include <sys/poll.h>
#include <sys/proc.h>
#include <sys/condvar.h>
#include <sys/queue.h>
#include <machine/bus.h>
#include <sys/rman.h>
#include <sys/selinfo.h>
#include <sys/signalvar.h>
#include <sys/sysctl.h>
#include <sys/system.h>
#include <sys/uio.h>
#include <sys/bus.h>
#include <sys/interrupt.h>
#include <machine/stdarg.h>
#include <vm/uma.h>
```

Include dependency graph for subr_bus.c:



Data Structures

- struct [driverlink](#)
- struct [device](#)

Implementation of device.

- struct [dev_event_info](#)
- struct [dev_softc](#)

Defines

- #define [DF_ENABLED](#) 1
- #define [DF_FIXEDCLASS](#) 2
- #define [DF_WILDCARD](#) 4
- #define [DF_DESCMALLOCED](#) 8
- #define [DF_QUIET](#) 16
- #define [DF_DONENOMATCH](#) 32
- #define [DF_EXTERNALSOFTC](#) 64
- #define [DF_REBID](#) 128
- #define [PDEBUG](#)(a)
- #define [DEVICENAME](#)(d)
- #define [DRIVERNAME](#)(d)
- #define [DEVCLANAME](#)(d)
- #define [print_device_short](#)(d, i)
- #define [print_device](#)(d, i)
- #define [print_device_tree_short](#)(d, i)
- #define [print_device_tree](#)(d, i)
- #define [print_driver_short](#)(d, i)
- #define [print_driver](#)(d, i)
- #define [print_driver_list](#)(d, i)
- #define [print_devclass_short](#)(d, i)
- #define [print_devclass](#)(d, i)
- #define [print_devclass_list_short](#)()
- #define [print_devclass_list](#)()

Typedefs

- typedef [driverlink](#) * [driverlink_t](#)

Enumerations

- enum { [DEVCLASS_SYSCTL_PARENT](#) }
- enum {
[DEVICE_SYSCTL_DESC](#), [DEVICE_SYSCTL_DRIVER](#), [DEVICE_SYSCTL_LOCATION](#),
[DEVICE_SYSCTL_PNPINFO](#),
[DEVICE_SYSCTL_PARENT](#) }

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/subr_bus.c,v 1.198 2007/02/23 12:19:01 piso Exp \$")
- `SYSCTL_NODE` (`_hw`, `OID_AUTO`, `bus`, `CTLFLAG_RW`, `NULL`, `NULL`)
- `SYSCTL_NODE` (`,`, `OID_AUTO`, `dev`, `CTLFLAG_RW`, `NULL`, `NULL`)
- typedef `TAILQ_HEAD` (`devclass_list`, `devclass`)
- static `MALLOC_DEFINE` (`M_BUS`, "bus", "Bus data structures")
- static `MALLOC_DEFINE` (`M_BUS_SC`, "bus-sc", "Bus data structures, softc")
- static int `devclass_sysctl_handler` (`SYSCTL_HANDLER_ARGS`)
- static void `devclass_sysctl_init` (`devclass_t dc`)
- static int `device_sysctl_handler` (`SYSCTL_HANDLER_ARGS`)
- static void `device_sysctl_init` (`device_t dev`)
- static void `device_sysctl_fini` (`device_t dev`)
- static int `sysctl_devctl_disable` (`SYSCTL_HANDLER_ARGS`)
- `TUNABLE_INT` ("hw.bus.devctl_disable",&devctl_disable)
- `SYSCTL_PROC` (`_hw_bus`, `OID_AUTO`, `devctl_disable`, `CTLTYPE_INT|CTLFLAG_RW`, `0`, `0`, `sysctl_devctl_disable`, "I", "devctl disable")
- `TAILQ_HEAD` (`devq`, `dev_event_info`)
- static void `devinit` (`void`)
- static int `devopen` (`struct cdev *dev`, `int oflags`, `int devtype`, `d_thread_t *td`)
- static int `devclose` (`struct cdev *dev`, `int fflag`, `int devtype`, `d_thread_t *td`)
- static int `devread` (`struct cdev *dev`, `struct uio *uio`, `int ioflag`)
- static int `devioctl` (`struct cdev *dev`, `u_long cmd`, `caddr_t data`, `int fflag`, `d_thread_t *td`)
- static int `devpoll` (`struct cdev *dev`, `int events`, `d_thread_t *td`)
- void `devctl_queue_data` (`char *data`)

Queue data to be read from the devctl device.
- void `devctl_notify` (`const char *system`, `const char *subsystem`, `const char *type`, `const char *data`)

Send a 'notification' to userland, using standard ways.
- static void `devaddq` (`const char *type`, `const char *what`, `device_t dev`)
- static void `devadded` (`device_t dev`)
- static void `devremoved` (`device_t dev`)
- static void `devnomatch` (`device_t dev`)
- `TAILQ_HEAD` (`device`)
- `DEFINE_CLASS` (`null`, `null_methods`, `0`)
- static `devclass_t devclass_find_internal` (`const char *classname`, `const char *parentname`, `int create`)

Find or create a device class.
- `devclass_t devclass_create` (`const char *classname`)

Create a device class.
- `devclass_t devclass_find` (`const char *classname`)

Find a device class.
- int `devclass_add_driver` (`devclass_t dc`, `driver_t *driver`)

Add a device driver to a device class.
- int `devclass_delete_driver` (`devclass_t busclass`, `driver_t *driver`)

Delete a device driver from a device class.

- int [devclass_quiesce_driver](#) (devclass_t busclass, driver_t *driver)
Quiesces a set of device drivers from a device class.
- static [driverlink_t devclass_find_driver_internal](#) (devclass_t dc, const char *classname)
- [kobj_class_t devclass_find_driver](#) (devclass_t dc, const char *classname)
Search a devclass for a driver.
- const char * [devclass_get_name](#) (devclass_t dc)
Return the name of the devclass.
- device_t [devclass_get_device](#) (devclass_t dc, int unit)
Find a device given a unit number.
- void * [devclass_get_softc](#) (devclass_t dc, int unit)
Find the_softc field of a device given a unit number.
- int [devclass_get_devices](#) (devclass_t dc, device_t **devlistp, int *devcountp)
Get a list of devices in the devclass.
- int [devclass_get_drivers](#) (devclass_t dc, driver_t ***listp, int *countp)
Get a list of drivers in the devclass.
- int [devclass_get_count](#) (devclass_t dc)
Get the number of devices in a devclass.
- int [devclass_get_maxunit](#) (devclass_t dc)
Get the maximum unit number used in a devclass.
- int [devclass_find_free_unit](#) (devclass_t dc, int unit)
Find a free unit number in a devclass.
- void [devclass_set_parent](#) (devclass_t dc, devclass_t pdc)
Set the parent of a devclass.
- devclass_t [devclass_get_parent](#) (devclass_t dc)
Get the parent of a devclass.
- sysctl_ctx_list * [devclass_get_sysctl_ctx](#) (devclass_t dc)
- sysctl_oid * [devclass_get_sysctl_tree](#) (devclass_t dc)
- static int [devclass_alloc_unit](#) (devclass_t dc, int *unitp)
Allocate a unit number.
- static int [devclass_add_device](#) (devclass_t dc, device_t dev)
Add a device to a devclass.
- static int [devclass_delete_device](#) (devclass_t dc, device_t dev)
Delete a device from a devclass.
- static device_t [make_device](#) (device_t parent, const char *name, int unit)

Make a new device and add it as a child of parent.

- static int `device_print_child` (device_t dev, device_t child)
Print a description of a device.
- device_t `device_add_child` (device_t dev, const char *name, int unit)
Create a new device.
- device_t `device_add_child_ordered` (device_t dev, int order, const char *name, int unit)
Create a new device.
- int `device_delete_child` (device_t dev, device_t child)
Delete a device.
- device_t `device_find_child` (device_t dev, const char *classname, int unit)
Find a device given a unit number.
- static `driverlink_t first_matching_driver` (devclass_t dc, device_t dev)
- static `driverlink_t next_matching_driver` (devclass_t dc, device_t dev, `driverlink_t` last)
- int `device_probe_child` (device_t dev, device_t child)
- device_t `device_get_parent` (device_t dev)
Return the parent of a device.
- int `device_get_children` (device_t dev, device_t **devlistp, int *devcountp)
Get a list of children of a device.
- driver_t * `device_get_driver` (device_t dev)
Return the current driver for the device or NULL if there is no driver currently attached.
- devclass_t `device_get_devclass` (device_t dev)
Return the current devclass for the device or NULL if there is none.
- const char * `device_get_name` (device_t dev)
Return the name of the device's devclass or NULL if there is none.
- const char * `device_get_nameunit` (device_t dev)
Return a string containing the device's devclass name followed by an ascii representation of the device's unit number (e.g. "f002").
- int `device_get_unit` (device_t dev)
Return the device's unit number.
- const char * `device_get_desc` (device_t dev)
Return the device's description string.
- u_int32_t `device_get_flags` (device_t dev)
Return the device's flags.
- sysctl_ctx_list * `device_get_sysctl_ctx` (device_t dev)
- sysctl_oid * `device_get_sysctl_tree` (device_t dev)

- int `device_print_prettyname` (device_t dev)
Print the name of the device followed by a colon and a space.
- int `device_printf` (device_t dev, const char *fmt,...)
Print the name of the device followed by a colon, a space and the result of calling `vprintf()` with the value of `fmt` and the following arguments.
- static void `device_set_desc_internal` (device_t dev, const char *desc, int copy)
- void `device_set_desc` (device_t dev, const char *desc)
Set the device's description.
- void `device_set_desc_copy` (device_t dev, const char *desc)
Set the device's description.
- void `device_set_flags` (device_t dev, u_int32_t flags)
Set the device's flags.
- void * `device_get_softc` (device_t dev)
Return the device's_softc field.
- void `device_set_softc` (device_t dev, void *softc)
Set the device's_softc field.
- void * `device_get_ivars` (device_t dev)
Get the device's_ivars field.
- void `device_set_ivars` (device_t dev, void *ivars)
Set the device's_ivars field.
- device_state_t `device_get_state` (device_t dev)
Return the device's state.
- void `device_enable` (device_t dev)
Set the `DF_ENABLED` flag for the device.
- void `device_disable` (device_t dev)
Clear the `DF_ENABLED` flag for the device.
- void `device_busy` (device_t dev)
Increment the busy counter for the device.
- void `device_unbusy` (device_t dev)
Decrement the busy counter for the device.
- void `device_quiet` (device_t dev)
Set the `DF_QUIET` flag for the device.
- void `device_verbose` (device_t dev)
Clear the `DF_QUIET` flag for the device.

- int `device_is_quiet` (device_t dev)
Return non-zero if the DF_QUIET flag is set on the device.
- int `device_is_enabled` (device_t dev)
Return non-zero if the DF_ENABLED flag is set on the device.
- int `device_is_alive` (device_t dev)
Return non-zero if the device was successfully probed.
- int `device_is_attached` (device_t dev)
Return non-zero if the device currently has a driver attached to it.
- int `device_set_devclass` (device_t dev, const char *classname)
Set the devclass of a device.
- int `device_set_driver` (device_t dev, driver_t *driver)
Set the driver of a device.
- int `device_probe_and_attach` (device_t dev)
Probe a device and attach a driver if possible.
- int `device_attach` (device_t dev)
Attach a device driver to a device.
- int `device_detach` (device_t dev)
Detach a driver from a device.
- int `device_quiesce` (device_t dev)
Tells a driver to quiesce itself.
- int `device_shutdown` (device_t dev)
Notify a device of system shutdown.
- int `device_set_unit` (device_t dev, int unit)
Set the unit number of a device.
- void `resource_list_init` (struct resource_list *rl)
Initialise a resource list.
- void `resource_list_free` (struct resource_list *rl)
Reclaim memory used by a resource list.
- int `resource_list_add_next` (struct resource_list *rl, int type, u_long start, u_long end, u_long count)
Add a resource entry.
- resource_list_entry * `resource_list_add` (struct resource_list *rl, int type, int rid, u_long start, u_long end, u_long count)
Add or modify a resource entry.

- resource_list_entry * [resource_list_find](#) (struct resource_list *rl, int type, int rid)
Find a resource entry by type and rid.
- void [resource_list_delete](#) (struct resource_list *rl, int type, int rid)
Delete a resource entry.
- resource * [resource_list_alloc](#) (struct resource_list *rl, device_t bus, device_t child, int type, int *rid, u_long start, u_long end, u_long count, u_int flags)
Helper function for implementing BUS_ALLOC_RESOURCE().
- int [resource_list_release](#) (struct resource_list *rl, device_t bus, device_t child, int type, int rid, struct resource *res)
Helper function for implementing BUS_RELEASE_RESOURCE().
- int [resource_list_print_type](#) (struct resource_list *rl, const char *name, int type, const char *format)
Print a description of resources in a resource list.
- void [resource_list_purge](#) (struct resource_list *rl)
Releases all the resources in a list.
- device_t [bus_generic_add_child](#) (device_t dev, int order, const char *name, int unit)
- int [bus_generic_probe](#) (device_t dev)
Helper function for implementing DEVICE_PROBE().
- int [bus_generic_attach](#) (device_t dev)
Helper function for implementing DEVICE_ATTACH().
- int [bus_generic_detach](#) (device_t dev)
Helper function for implementing DEVICE_DETACH().
- int [bus_generic_shutdown](#) (device_t dev)
Helper function for implementing DEVICE_SHUTDOWN().
- int [bus_generic_suspend](#) (device_t dev)
Helper function for implementing DEVICE_SUSPEND().
- int [bus_generic_resume](#) (device_t dev)
Helper function for implementing DEVICE_RESUME().
- int [bus_print_child_header](#) (device_t dev, device_t child)
Helper function for implementing BUS_PRINT_CHILD().
- int [bus_print_child_footer](#) (device_t dev, device_t child)
Helper function for implementing BUS_PRINT_CHILD().
- int [bus_generic_print_child](#) (device_t dev, device_t child)
Helper function for implementing BUS_PRINT_CHILD().
- int [bus_generic_read_ivar](#) (device_t dev, device_t child, int index, uintptr_t *result)

Stub function for implementing BUS_READ_IVAR().

- int [bus_generic_write_ivar](#) (device_t dev, device_t child, int index, uintptr_t value)
Stub function for implementing BUS_WRITE_IVAR().
- resource_list * [bus_generic_get_resource_list](#) (device_t dev, device_t child)
Stub function for implementing BUS_GET_RESOURCE_LIST().
- void [bus_generic_driver_added](#) (device_t dev, driver_t *driver)
Helper function for implementing BUS_DRIVER_ADDED().
- int [bus_generic_setup_intr](#) (device_t dev, device_t child, struct resource *irq, int flags, driver_filter_t *filter, driver_intr_t *intr, void *arg, void **cookiep)
Helper function for implementing BUS_SETUP_INTR().
- int [bus_generic_tearardown_intr](#) (device_t dev, device_t child, struct resource *irq, void *cookie)
Helper function for implementing BUS_TEARDOWN_INTR().
- resource * [bus_generic_alloc_resource](#) (device_t dev, device_t child, int type, int *rid, u_long start, u_long end, u_long count, u_int flags)
Helper function for implementing BUS_ALLOC_RESOURCE().
- int [bus_generic_release_resource](#) (device_t dev, device_t child, int type, int rid, struct resource *r)
Helper function for implementing BUS_RELEASE_RESOURCE().
- int [bus_generic_activate_resource](#) (device_t dev, device_t child, int type, int rid, struct resource *r)
Helper function for implementing BUS_ACTIVATE_RESOURCE().
- int [bus_generic_deactivate_resource](#) (device_t dev, device_t child, int type, int rid, struct resource *r)
Helper function for implementing BUS_DEACTIVATE_RESOURCE().
- int [bus_generic_config_intr](#) (device_t dev, int irq, enum intr_trigger trig, enum intr_polarity pol)
Helper function for implementing BUS_CONFIG_INTR().
- bus_dma_tag_t [bus_generic_get_dma_tag](#) (device_t dev, device_t child)
Helper function for implementing BUS_GET_DMA_TAG().
- int [bus_generic_rl_get_resource](#) (device_t dev, device_t child, int type, int rid, u_long *startp, u_long *countp)
Helper function for implementing BUS_GET_RESOURCE().
- int [bus_generic_rl_set_resource](#) (device_t dev, device_t child, int type, int rid, u_long start, u_long count)
Helper function for implementing BUS_SET_RESOURCE().
- void [bus_generic_rl_delete_resource](#) (device_t dev, device_t child, int type, int rid)
Helper function for implementing BUS_DELETE_RESOURCE().
- int [bus_generic_rl_release_resource](#) (device_t dev, device_t child, int type, int rid, struct resource *r)

Helper function for implementing BUS_RELEASE_RESOURCE().

- resource * [bus_generic_rl_alloc_resource](#) (device_t dev, device_t child, int type, int *rid, u_long start, u_long end, u_long count, u_int flags)

Helper function for implementing BUS_ALLOC_RESOURCE().

- int [bus_generic_child_present](#) (device_t dev, device_t child)

Helper function for implementing BUS_CHILD_PRESENT().

- int [bus_alloc_resources](#) (device_t dev, struct resource_spec *rs, struct resource **res)
- void [bus_release_resources](#) (device_t dev, const struct resource_spec *rs, struct resource **res)
- resource * [bus_alloc_resource](#) (device_t dev, int type, int *rid, u_long start, u_long end, u_long count, u_int flags)

Wrapper function for BUS_ALLOC_RESOURCE().

- int [bus_activate_resource](#) (device_t dev, int type, int rid, struct resource *r)

Wrapper function for BUS_ACTIVATE_RESOURCE().

- int [bus_deactivate_resource](#) (device_t dev, int type, int rid, struct resource *r)

Wrapper function for BUS_DEACTIVATE_RESOURCE().

- int [bus_release_resource](#) (device_t dev, int type, int rid, struct resource *r)

Wrapper function for BUS_RELEASE_RESOURCE().

- int [bus_setup_intr](#) (device_t dev, struct resource *r, int flags, driver_filter_t filter, driver_intr_t handler, void *arg, void **cookiep)

Wrapper function for BUS_SETUP_INTR().

- int [bus_tearardown_intr](#) (device_t dev, struct resource *r, void *cookie)

Wrapper function for BUS_TEARDOWN_INTR().

- int [bus_set_resource](#) (device_t dev, int type, int rid, u_long start, u_long count)

Wrapper function for BUS_SET_RESOURCE().

- int [bus_get_resource](#) (device_t dev, int type, int rid, u_long *startp, u_long *countp)

Wrapper function for BUS_GET_RESOURCE().

- u_long [bus_get_resource_start](#) (device_t dev, int type, int rid)

Wrapper function for BUS_GET_RESOURCE().

- u_long [bus_get_resource_count](#) (device_t dev, int type, int rid)

Wrapper function for BUS_GET_RESOURCE().

- void [bus_delete_resource](#) (device_t dev, int type, int rid)

Wrapper function for BUS_DELETE_RESOURCE().

- int [bus_child_present](#) (device_t child)

Wrapper function for BUS_CHILD_PRESENT().

- int [bus_child_pnpinfo_str](#) (device_t child, char *buf, size_t buflen)

Wrapper function for `BUS_CHILD_PNPINFO_STR()`.

- int `bus_child_location_str` (device_t child, char *buf, size_t buflen)
Wrapper function for `BUS_CHILD_LOCATION_STR()`.
- bus_dma_tag_t `bus_get_dma_tag` (device_t dev)
Wrapper function for `BUS_GET_DMA_TAG()`.
- static int `root_resume` (device_t dev)
- static int `root_print_child` (device_t dev, device_t child)
- static int `root_setup_intr` (device_t dev, device_t child, driver_intr_t *intr, void *arg, void **cookiep)
- static int `root_child_present` (device_t dev, device_t child)
- static int `root_bus_module_handler` (module_t mod, int what, void *arg)
- `DECLARE_MODULE` (rootbus, `root_bus_mod`, SI_SUB_DRIVERS, SI_ORDER_FIRST)
- void `root_bus_configure` (void)
Automatically configure devices.
- int `driver_module_handler` (module_t mod, int what, void *arg)
Module handler for registering device drivers.
- void `bus_enumerate_hinted_children` (device_t bus)
Enumerate all hinted devices for this bus.
- static int `sysctl_bus` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_hw_bus, OID_AUTO, info, CTLFLAG_RW, sysctl_bus, "bus-related data")
- static int `sysctl_devices` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_hw_bus, OID_AUTO, devices, CTLFLAG_RD, sysctl_devices, "system device tree")
- int `bus_data_generation_check` (int generation)
- void `bus_data_generation_update` (void)
- int `bus_free_resource` (device_t dev, int type, struct resource *r)

Variables

- static int `devctl_disable` = 0
- static d_open_t `devopen`
- static d_close_t `devclose`
- static d_read_t `devread`
- static d_ioctl_t `devioctl`
- static d_poll_t `devpoll`
- static struct cdevsw `dev_cdevsw`
- static struct `dev_softc` `devsoftc`
- static struct cdev * `devctl_dev`
- static devclass_list_t `devclasses` = TAILQ_HEAD_INITIALIZER(`devclasses`)
- static kobj_method_t `root_methods` []
- static driver_t `root_driver`
- device_t `root_bus`
- devclass_t `root_devclass`
- static moduledata_t `root_bus_mod`

9.87.1 Define Documentation

9.87.1.1 #define DEVCLANAME(d)

Definition at line 175 of file subr_bus.c.

Referenced by devclass_add_device(), devclass_alloc_unit(), devclass_delete_device(), devclass_delete_driver(), devclass_find_driver_internal(), and devclass_quiesce_driver().

9.87.1.2 #define DEVICENAME(d)

Definition at line 173 of file subr_bus.c.

Referenced by devclass_add_device(), devclass_delete_device(), device_add_child_ordered(), device_delete_child(), device_detach(), device_quiesce(), and make_device().

9.87.1.3 #define DF_DESCMALLOCED 8

Referenced by device_set_desc_internal().

9.87.1.4 #define DF_DONENOMATCH 32

Referenced by device_probe_and_attach().

9.87.1.5 #define DF_ENABLED 1

Referenced by device_disable(), device_enable(), device_is_enabled(), device_probe_and_attach(), and make_device().

9.87.1.6 #define DF_EXTERNALSOFTC 64

Referenced by device_set_driver(), and device_set_softc().

9.87.1.7 #define DF_FIXEDCLASS 2

Referenced by device_detach(), and make_device().

9.87.1.8 #define DF_QUIET 16

Referenced by device_is_quiet(), device_quiet(), and device_verbose().

9.87.1.9 #define DF_REBID 128

Referenced by bus_generic_driver_added(), device_probe_and_attach(), and device_probe_child().

9.87.1.10 #define DF_WILDCARD 4

Referenced by devclass_delete_device(), and make_device().

9.87.1.11 #define DRIVERNAME(d)

Definition at line 174 of file subr_bus.c.

Referenced by devclass_add_driver(), device_probe_child(), and driver_module_handler().

9.87.1.12 #define PDEBUG(a)

Definition at line 172 of file subr_bus.c.

Referenced by devclass_add_device(), devclass_add_driver(), devclass_alloc_unit(), devclass_delete_device(), devclass_delete_driver(), devclass_find_driver_internal(), devclass_find_internal(), devclass_quiesce_driver(), device_add_child_ordered(), device_delete_child(), device_detach(), device_probe_child(), device_quiesce(), driver_module_handler(), make_device(), and root_bus_configure().

9.87.1.13 #define print_devclass(d, i)

Definition at line 185 of file subr_bus.c.

9.87.1.14 #define print_devclass_list()

Definition at line 187 of file subr_bus.c.

9.87.1.15 #define print_devclass_list_short()

Definition at line 186 of file subr_bus.c.

9.87.1.16 #define print_devclass_short(d, i)

Definition at line 184 of file subr_bus.c.

9.87.1.17 #define print_device(d, i)

Definition at line 178 of file subr_bus.c.

9.87.1.18 #define print_device_short(d, i)

Definition at line 177 of file subr_bus.c.

9.87.1.19 #define print_device_tree(d, i)

Definition at line 180 of file subr_bus.c.

9.87.1.20 #define print_device_tree_short(d, i)

Definition at line 179 of file subr_bus.c.

9.87.1.21 #define print_driver(d, i)

Definition at line 182 of file subr_bus.c.

9.87.1.22 #define print_driver_list(d, i)

Definition at line 183 of file subr_bus.c.

9.87.1.23 #define print_driver_short(d, i)

Definition at line 181 of file subr_bus.c.

9.87.2 Typedef Documentation**9.87.2.1 typedef struct driverlink* driverlink_t**

Definition at line 65 of file subr_bus.c.

9.87.3 Enumeration Type Documentation**9.87.3.1 anonymous enum**

Enumerator:

```
DEVICE_SYSCTL_DESC
DEVICE_SYSCTL_DRIVER
DEVICE_SYSCTL_LOCATION
DEVICE_SYSCTL_PNPINFO
DEVICE_SYSCTL_PARENT
```

Definition at line 230 of file subr_bus.c.

9.87.3.2 anonymous enum

Enumerator:

```
DEVCLASS_SYSCTL_PARENT
```

Definition at line 194 of file subr_bus.c.

9.87.4 Function Documentation**9.87.4.1 __FBSDID ("FreeBSD: src/sys/kern/subr_bus.c, v 1.198 2007/02/23 12:19:01 piso Exp \$")****9.87.4.2 int bus_activate_resource (device_t dev, int type, int rid, struct resource * r)**

Wrapper function for BUS_ACTIVATE_RESOURCE().

This function simply calls the `BUS_ACTIVATE_RESOURCE()` method of the parent of `dev`.

Definition at line 3419 of file `subr_bus.c`.

9.87.4.3 `struct resource* bus_alloc_resource (device_t dev, int type, int * rid, u_long start, u_long end, u_long count, u_int flags)`

Wrapper function for `BUS_ALLOC_RESOURCE()`.

This function simply calls the `BUS_ALLOC_RESOURCE()` method of the parent of `dev`.

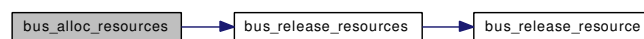
Definition at line 3403 of file `subr_bus.c`.

9.87.4.4 `int bus_alloc_resources (device_t dev, struct resource_spec * rs, struct resource ** res)`

Definition at line 3364 of file `subr_bus.c`.

References `bus_release_resources()`.

Here is the call graph for this function:



9.87.4.5 `int bus_child_location_str (device_t child, char * buf, size_t buflen)`

Wrapper function for `BUS_CHILD_LOCATION_STR()`.

This function simply calls the `BUS_CHILD_LOCATION_STR()` method of the parent of `dev`.

Definition at line 3620 of file `subr_bus.c`.

References `device_get_parent()`.

Referenced by `devaddq()`, `device_sysctl_handler()`, and `sysctl_devices()`.

Here is the call graph for this function:



9.87.4.6 `int bus_child_pnpinfo_str (device_t child, char * buf, size_t buflen)`

Wrapper function for `BUS_CHILD_PNPINFO_STR()`.

This function simply calls the `BUS_CHILD_PNPINFO_STR()` method of the parent of `dev`.

Definition at line 3601 of file `subr_bus.c`.

References `device_get_parent()`.

Referenced by `devadded()`, `devaddq()`, `device_sysctl_handler()`, `devremoved()`, and `sysctl_devices()`.

Here is the call graph for this function:



9.87.4.7 int bus_child_present (device_t child)

Wrapper function for BUS_CHILD_PRESENT().

This function simply calls the BUS_CHILD_PRESENT() method of the parent of `dev`.

Definition at line 3589 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.8 int bus_data_generation_check (int generation)

Definition at line 4120 of file `subr_bus.c`.

Referenced by `sysctl_devices()`, and `sysctl_rman()`.

9.87.4.9 void bus_data_generation_update (void)

Definition at line 4130 of file `subr_bus.c`.

Referenced by `devclass_add_driver()`, `devclass_find_internal()`, `device_add_child_ordered()`, `device_delete_child()`, `device_probe_child()`, `device_set_desc_internal()`, `device_set_devclass()`, `device_set_driver()`, `device_set_unit()`, and `make_device()`.

9.87.4.10 int bus_deactivate_resource (device_t dev, int type, int rid, struct resource * r)

Wrapper function for BUS_DEACTIVATE_RESOURCE().

This function simply calls the BUS_DEACTIVATE_RESOURCE() method of the parent of `dev`.

Definition at line 3433 of file `subr_bus.c`.

9.87.4.11 void bus_delete_resource (device_t dev, int type, int rid)

Wrapper function for BUS_DELETE_RESOURCE().

This function simply calls the BUS_DELETE_RESOURCE() method of the parent of `dev`.

Definition at line 3577 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.12 void bus_enumerate_hinted_children (device_t bus)

Enumerate all hinted devices for this bus.

Walks through the hints for this bus and calls the bus_hinted_child routine for each one it finds. It searches first for the specific bus that's being probed for hinted children (eg isa0), and then for generic children (eg isa).

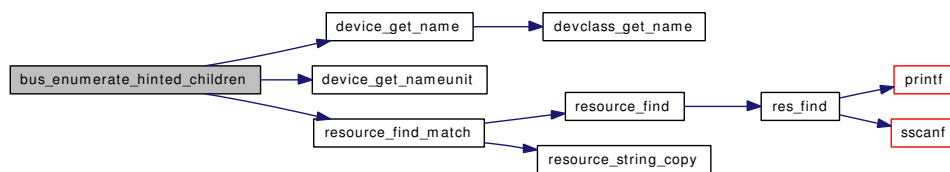
Parameters:

dev bus device to enumerate

Definition at line 3861 of file subr_bus.c.

References device_get_name(), device_get_nameunit(), and resource_find_match().

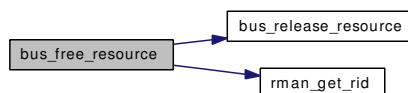
Here is the call graph for this function:

**9.87.4.13 int bus_free_resource (device_t dev, int type, struct resource * r)**

Definition at line 4136 of file subr_bus.c.

References bus_release_resource(), and rman_get_rid().

Here is the call graph for this function:

**9.87.4.14 int bus_generic_activate_resource (device_t dev, device_t child, int type, int rid, struct resource * r)**

Helper function for implementing BUS_ACTIVATE_RESOURCE().

This simple implementation of BUS_ACTIVATE_RESOURCE() simply calls the BUS_ACTIVATE_RESOURCE() method of the parent of *dev*.

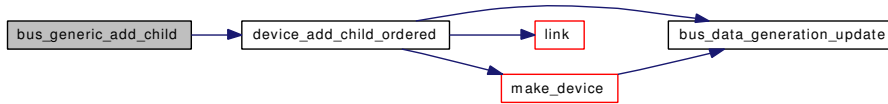
Definition at line 3166 of file subr_bus.c.

9.87.4.15 device_t bus_generic_add_child (device_t dev, int order, const char * name, int unit)

Definition at line 2844 of file subr_bus.c.

References device_add_child_ordered().

Here is the call graph for this function:



9.87.4.16 struct resource* bus_generic_alloc_resource (device_t dev, device_t child, int type, int *rid, u_long start, u_long end, u_long count, u_int flags)

Helper function for implementing BUS_ALLOC_RESOURCE().

This simple implementation of BUS_ALLOC_RESOURCE() simply calls the BUS_ALLOC_RESOURCE() method of the parent of dev.

Definition at line 3132 of file subr_bus.c.

9.87.4.17 int bus_generic_attach (device_t dev)

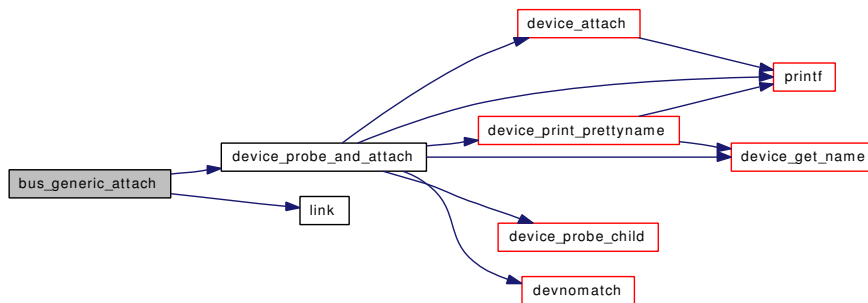
Helper function for implementing DEVICE_ATTACH().

This function can be used to help implement the DEVICE_ATTACH() for a bus. It calls [device_probe_and_attach\(\)](#) for each of the device's children.

Definition at line 2879 of file subr_bus.c.

References [device_probe_and_attach\(\)](#), and [link\(\)](#).

Here is the call graph for this function:



9.87.4.18 int bus_generic_child_present (device_t dev, device_t child)

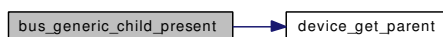
Helper function for implementing BUS_CHILD_PRESENT().

This simple implementation of BUS_CHILD_PRESENT() simply calls the BUS_CHILD_PRESENT() method of the parent of dev.

Definition at line 3350 of file subr_bus.c.

References [device_get_parent\(\)](#).

Here is the call graph for this function:



9.87.4.19 `int bus_generic_config_intr (device_t dev, int irq, enum intr_trigger trig, enum intr_polarity pol)`

Helper function for implementing `BUS_CONFIG_INTR()`.

This simple implementation of `BUS_CONFIG_INTR()` simply calls the `BUS_CONFIG_INTR()` method of the parent of `dev`.

Definition at line 3200 of file `subr_bus.c`.

9.87.4.20 `int bus_generic_deactivate_resource (device_t dev, device_t child, int type, int rid, struct resource * r)`

Helper function for implementing `BUS_DEACTIVATE_RESOURCE()`.

This simple implementation of `BUS_DEACTIVATE_RESOURCE()` simply calls the `BUS_DEACTIVATE_RESOURCE()` method of the parent of `dev`.

Definition at line 3183 of file `subr_bus.c`.

9.87.4.21 `int bus_generic_detach (device_t dev)`

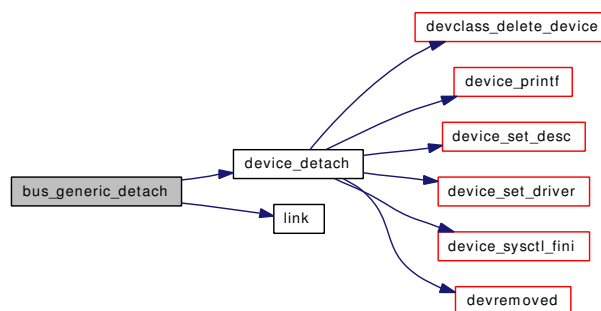
Helper function for implementing `DEVICE_DETACH()`.

This function can be used to help implement the `DEVICE_DETACH()` for a bus. It calls `device_detach()` for each of the device's children.

Definition at line 2898 of file `subr_bus.c`.

References `device_detach()`, and `link()`.

Here is the call graph for this function:



9.87.4.22 `void bus_generic_driver_added (device_t dev, driver_t * driver)`

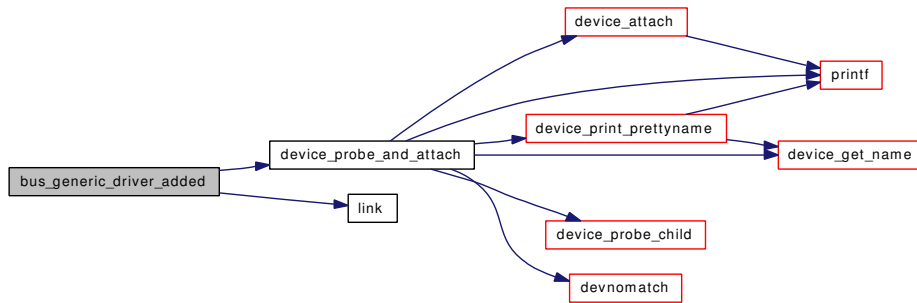
Helper function for implementing `BUS_DRIVER_ADDED()`.

This implementation of `BUS_DRIVER_ADDED()` simply calls the driver's `DEVICE_IDENTIFY()` method to allow it to add new children to the bus and then calls `device_probe_and_attach()` for each unattached child.

Definition at line 3079 of file `subr_bus.c`.

References `device_probe_and_attach()`, `DF_REBID`, and `link()`.

Here is the call graph for this function:



9.87.4.23 `bus_dma_tag_t bus_generic_get_dma_tag(device_t dev, device_t child)`

Helper function for implementing `BUS_GET_DMA_TAG()`.

This simple implementation of `BUS_GET_DMA_TAG()` simply calls the `BUS_GET_DMA_TAG()` method of the parent of `dev`.

Definition at line 3217 of file `subr_bus.c`.

9.87.4.24 `struct resource_list* bus_generic_get_resource_list(device_t dev, device_t child)`

Stub function for implementing `BUS_GET_RESOURCE_LIST()`.

Returns:

NULL

Definition at line 3066 of file `subr_bus.c`.

9.87.4.25 `int bus_generic_print_child(device_t dev, device_t child)`

Helper function for implementing `BUS_PRINT_CHILD()`.

This function simply calls `bus_print_child_header()` followed by `bus_print_child_footer()`.

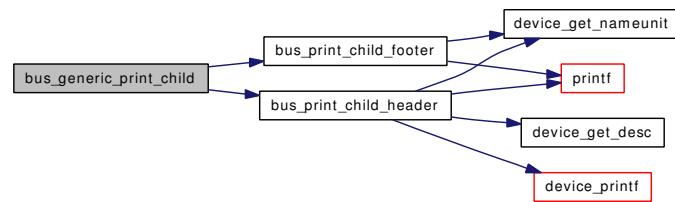
Returns:

the number of characters printed

Definition at line 3026 of file `subr_bus.c`.

References `bus_print_child_footer()`, and `bus_print_child_header()`.

Here is the call graph for this function:



9.87.4.26 int bus_generic_probe (device_t dev)

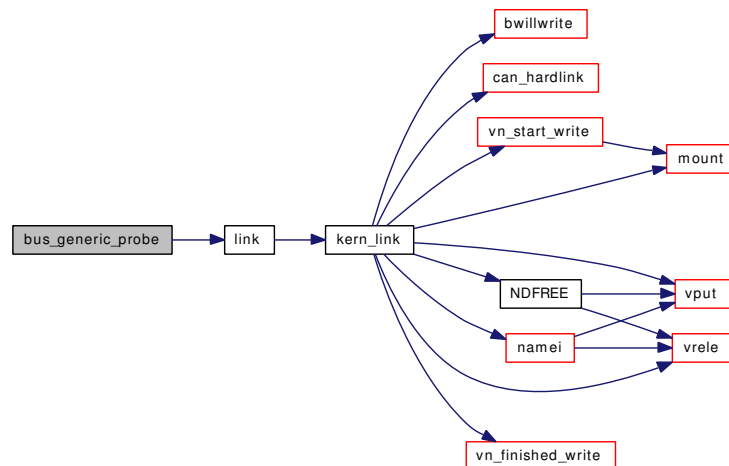
Helper function for implementing DEVICE_PROBE().

This function can be used to help implement the DEVICE_PROBE() for a bus (i.e. a device which has other devices attached to it). It calls the DEVICE_IDENTIFY() method of each driver in the device's devclass.

Definition at line 2859 of file subr_bus.c.

References driverlink::driver, and link().

Here is the call graph for this function:



9.87.4.27 int bus_generic_read_ivar (device_t dev, device_t child, int index, uintptr_t * result)

Stub function for implementing BUS_READ_IVAR().

Returns:

ENOENT

Definition at line 3042 of file subr_bus.c.

9.87.4.28 int bus_generic_release_resource (device_t dev, device_t child, int type, int rid, struct resource * r)

Helper function for implementing BUS_RELEASE_RESOURCE().

This simple implementation of `BUS_RELEASE_RESOURCE()` simply calls the `BUS_RELEASE_RESOURCE()` method of the parent of `dev`.

Definition at line 3149 of file `subr_bus.c`.

9.87.4.29 `int bus_generic_resume (device_t dev)`

Helper function for implementing `DEVICE_RESUME()`.

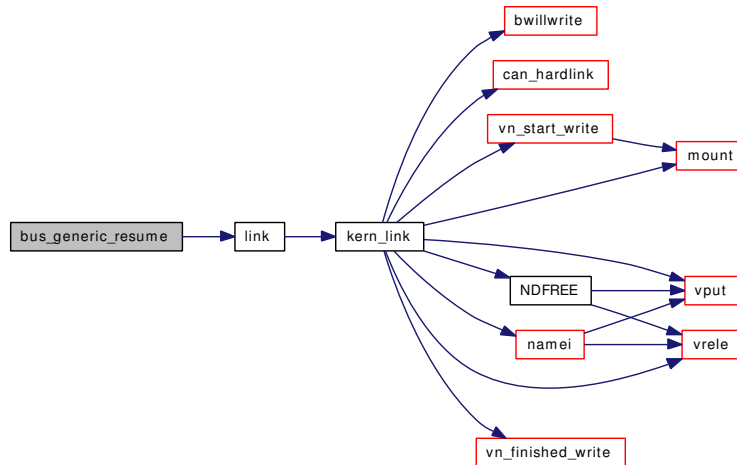
This function can be used to help implement the `DEVICE_RESUME()` for a bus. It calls `DEVICE_RESUME()` on each of the device's children.

Definition at line 2968 of file `subr_bus.c`.

References `link()`.

Referenced by `root_resume()`.

Here is the call graph for this function:



9.87.4.30 `struct resource* bus_generic_rl_alloc_resource (device_t dev, device_t child, int type, int * rid, u_long start, u_long end, u_long count, u_int flags)`

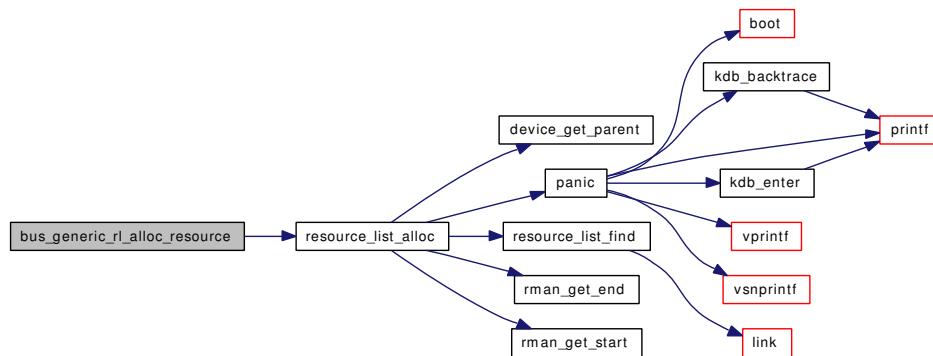
Helper function for implementing `BUS_ALLOC_RESOURCE()`.

This implementation of `BUS_ALLOC_RESOURCE()` uses the `resource_list_alloc()` function to do most of the work. It calls `BUS_GET_RESOURCE_LIST()` to find a suitable resource list.

Definition at line 3330 of file `subr_bus.c`.

References `resource_list_alloc()`.

Here is the call graph for this function:



9.87.4.31 void bus_generic_rl_delete_resource (device_t dev, device_t child, int type, int rid)

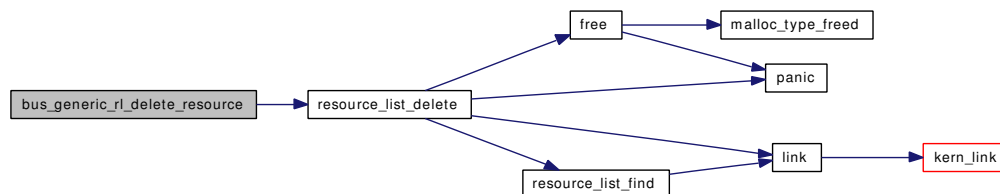
Helper function for implementing BUS_DELETE_RESOURCE().

This implementation of BUS_DELETE_RESOURCE() uses the [resource_list_delete\(\)](#) function to do most of the work. It calls BUS_GET_RESOURCE_LIST() to find a suitable resource list to edit.

Definition at line 3289 of file subr_bus.c.

References [resource_list_delete\(\)](#).

Here is the call graph for this function:



9.87.4.32 int bus_generic_rl_get_resource (device_t dev, device_t child, int type, int rid, u_long * startp, u_long * countp)

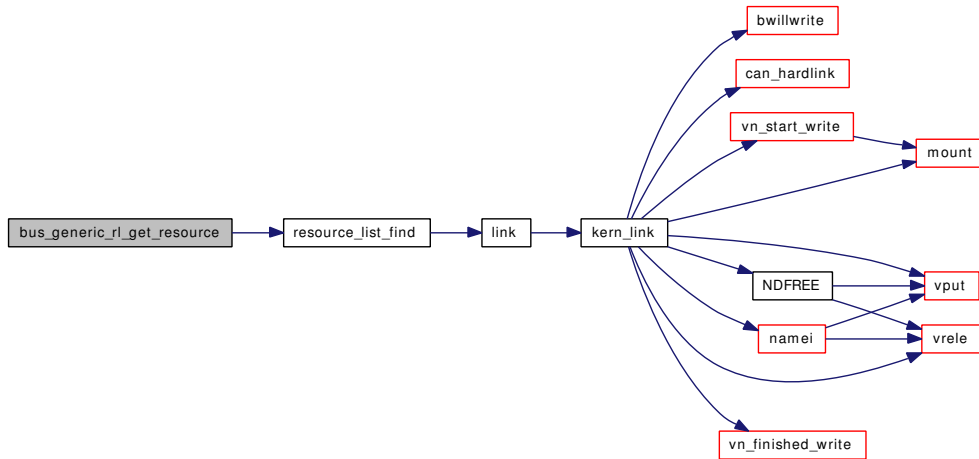
Helper function for implementing BUS_GET_RESOURCE().

This implementation of BUS_GET_RESOURCE() uses the [resource_list_find\(\)](#) function to do most of the work. It calls BUS_GET_RESOURCE_LIST() to find a suitable resource list to search.

Definition at line 3235 of file subr_bus.c.

References [resource_list_find\(\)](#).

Here is the call graph for this function:



9.87.4.33 int bus_generic_rl_release_resource (device_t dev, device_t child, int type, int rid, struct resource * r)

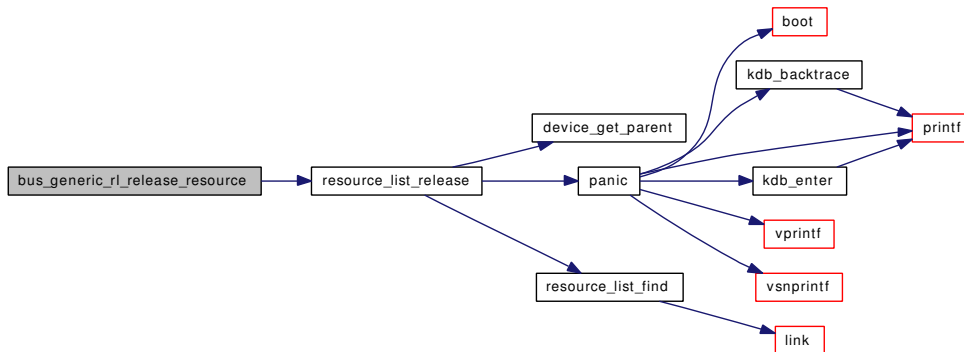
Helper function for implementing BUS_RELEASE_RESOURCE().

This implementation of BUS_RELEASE_RESOURCE() uses the [resource_list_release\(\)](#) function to do most of the work. It calls BUS_GET_RESOURCE_LIST() to find a suitable resource list.

Definition at line 3310 of file subr_bus.c.

References [resource_list_release\(\)](#).

Here is the call graph for this function:



9.87.4.34 int bus_generic_rl_set_resource (device_t dev, device_t child, int type, int rid, u_long start, u_long count)

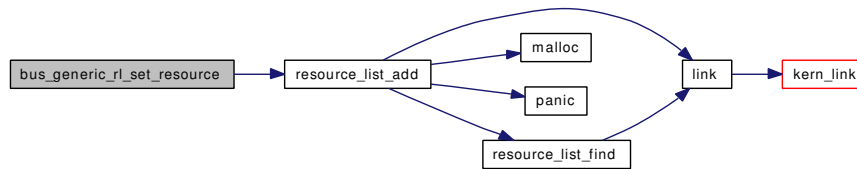
Helper function for implementing BUS_SET_RESOURCE().

This implementation of BUS_SET_RESOURCE() uses the [resource_list_add\(\)](#) function to do most of the work. It calls BUS_GET_RESOURCE_LIST() to find a suitable resource list to edit.

Definition at line 3266 of file subr_bus.c.

References resource_list_add().

Here is the call graph for this function:



9.87.4.35 int bus_generic_setup_intr (device_t dev, device_t child, struct resource * irq, int flags, driver_filter_t * filter, driver_intr_t * intr, void * arg, void ** cookiep)

Helper function for implementing BUS_SETUP_INTR().

This simple implementation of BUS_SETUP_INTR() simply calls the BUS_SETUP_INTR() method of the parent of dev.

Definition at line 3098 of file subr_bus.c.

9.87.4.36 int bus_generic_shutdown (device_t dev)

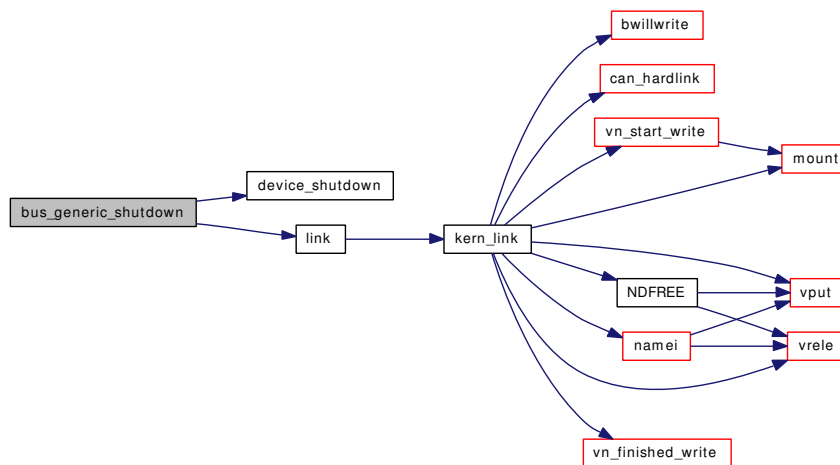
Helper function for implementing DEVICE_SHUTDOWN().

This function can be used to help implement the DEVICE_SHUTDOWN() for a bus. It calls [device_shutdown\(\)](#) for each of the device's children.

Definition at line 2922 of file subr_bus.c.

References device_shutdown(), and link().

Here is the call graph for this function:



9.87.4.37 int bus_generic_suspend (device_t dev)

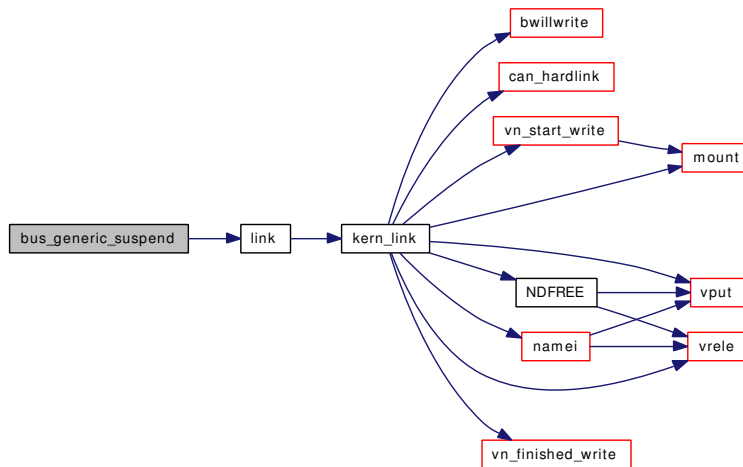
Helper function for implementing DEVICE_SUSPEND().

This function can be used to help implement the DEVICE_SUSPEND() for a bus. It calls DEVICE_SUSPEND() for each of the device's children. If any call to DEVICE_SUSPEND() fails, the suspend operation is aborted and any devices which were suspended are resumed immediately by calling their DEVICE_RESUME() methods.

Definition at line 2943 of file subr_bus.c.

References link().

Here is the call graph for this function:



9.87.4.38 int bus_generic_tearardown_intr (device_t dev, device_t child, struct resource * irq, void * cookie)

Helper function for implementing BUS_TEARDOWN_INTR().

This simple implementation of BUS_TEARDOWN_INTR() simply calls the BUS_TEARDOWN_INTR() method of the parent of `dev`.

Definition at line 3116 of file subr_bus.c.

9.87.4.39 int bus_generic_write_ivar (device_t dev, device_t child, int index, uintptr_t value)

Stub function for implementing BUS_WRITE_IVAR().

Returns:

ENOENT

Definition at line 3054 of file subr_bus.c.

9.87.4.40 bus_dma_tag_t bus_get_dma_tag (device_t dev)

Wrapper function for BUS_GET_DMA_TAG().

This function simply calls the `BUS_GET_DMA_TAG()` method of the parent of `dev`.

Definition at line 3639 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.41 `int bus_get_resource(device_t dev, int type, int rid, u_long * startp, u_long * countp)`

Wrapper function for `BUS_GET_RESOURCE()`.

This function simply calls the `BUS_GET_RESOURCE()` method of the parent of `dev`.

Definition at line 3525 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.42 `u_long bus_get_resource_count(device_t dev, int type, int rid)`

Wrapper function for `BUS_GET_RESOURCE()`.

This function simply calls the `BUS_GET_RESOURCE()` method of the parent of `dev` and returns the count value.

Definition at line 3558 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.43 `u_long bus_get_resource_start(device_t dev, int type, int rid)`

Wrapper function for `BUS_GET_RESOURCE()`.

This function simply calls the `BUS_GET_RESOURCE()` method of the parent of `dev` and returns the start value.

Definition at line 3539 of file `subr_bus.c`.

References `device_get_parent()`.

Here is the call graph for this function:



9.87.4.44 int bus_print_child_footer (device_t dev, device_t child)

Helper function for implementing BUS_PRINT_CHILD().

This function prints the last part of the ascii representation of `child`, which consists of the string " on " followed by the name and unit of the `dev`.

Returns:

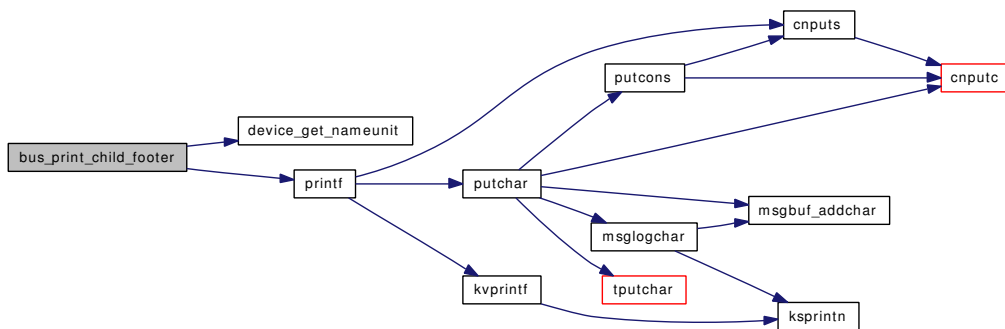
the number of characters printed

Definition at line 3012 of file `subr_bus.c`.

References `device_get_nameunit()`, and `printf()`.

Referenced by `bus_generic_print_child()`.

Here is the call graph for this function:



9.87.4.45 int bus_print_child_header (device_t dev, device_t child)

Helper function for implementing BUS_PRINT_CHILD().

This function prints the first part of the ascii representation of `child`, including its name, unit and description (if any - see [device_set_desc\(\)](#)).

Returns:

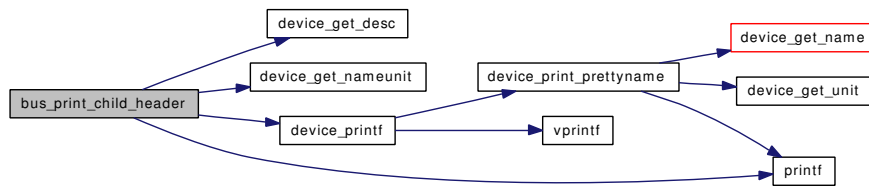
the number of characters printed

Definition at line 2989 of file `subr_bus.c`.

References `device_get_desc()`, `device_get_nameunit()`, `device_printf()`, and `printf()`.

Referenced by `bus_generic_print_child()`, and `root_print_child()`.

Here is the call graph for this function:



9.87.4.46 int bus_release_resource (device_t dev, int type, int rid, struct resource * r)

Wrapper function for BUS_RELEASE_RESOURCE().

This function simply calls the BUS_RELEASE_RESOURCE() method of the parent of dev.

Definition at line 3447 of file subr_bus.c.

Referenced by bus_free_resource(), bus_release_resources(), and resource_list_purge().

9.87.4.47 void bus_release_resources (device_t dev, const struct resource_spec * rs, struct resource ** res)

Definition at line 3383 of file subr_bus.c.

References bus_release_resource().

Referenced by bus_alloc_resources().

Here is the call graph for this function:



9.87.4.48 int bus_set_resource (device_t dev, int type, int rid, u_long start, u_long count)

Wrapper function for BUS_SET_RESOURCE().

This function simply calls the BUS_SET_RESOURCE() method of the parent of dev.

Definition at line 3511 of file subr_bus.c.

References device_get_parent().

Here is the call graph for this function:



9.87.4.49 int bus_setup_intr (device_t dev, struct resource * r, int flags, driver_filter_t filter, driver_intr_t handler, void * arg, void ** cookiep)

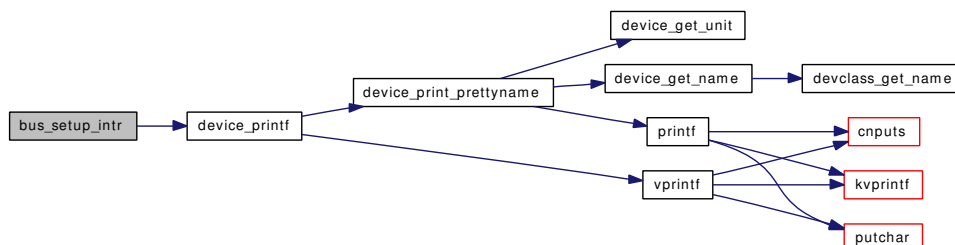
Wrapper function for BUS_SETUP_INTR().

This function simply calls the BUS_SETUP_INTR() method of the parent of dev.

Definition at line 3461 of file subr_bus.c.

References bootverbose, and device_printf().

Here is the call graph for this function:



9.87.4.50 `int bus_takedown_intr (device_t dev, struct resource * r, void * cookie)`

Wrapper function for BUS_TEARDOWN_INTR().

This function simply calls the BUS_TEARDOWN_INTR() method of the parent of *dev*.

Definition at line 3497 of file subr_bus.c.

9.87.4.51 `DECLARE_MODULE (rootbus, root_bus_mod, SI_SUB_DRIVERS, SI_ORDER_FIRST)`

9.87.4.52 `DEFINE_CLASS (null, null_methods, 0)`

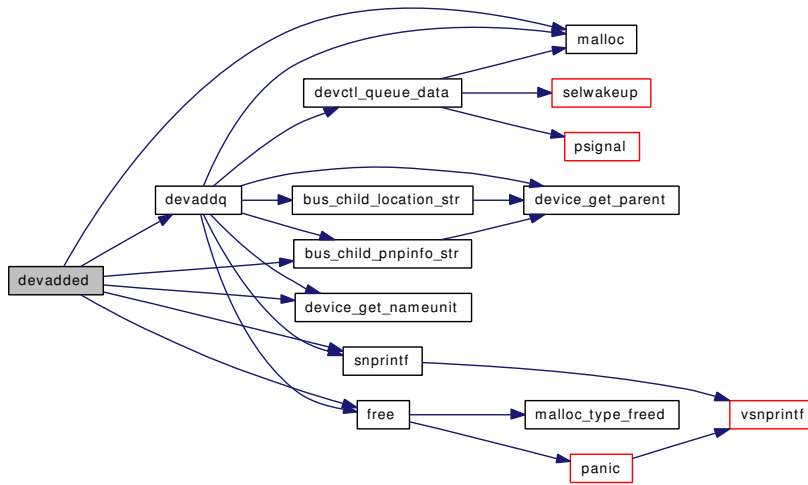
9.87.4.53 `static void devadded (device_t dev) [static]`

Definition at line 635 of file subr_bus.c.

References bus_child_pnpinfo_str(), devaddq(), device_get_nameunit(), free(), malloc(), and snprintf().

Referenced by device_attach().

Here is the call graph for this function:



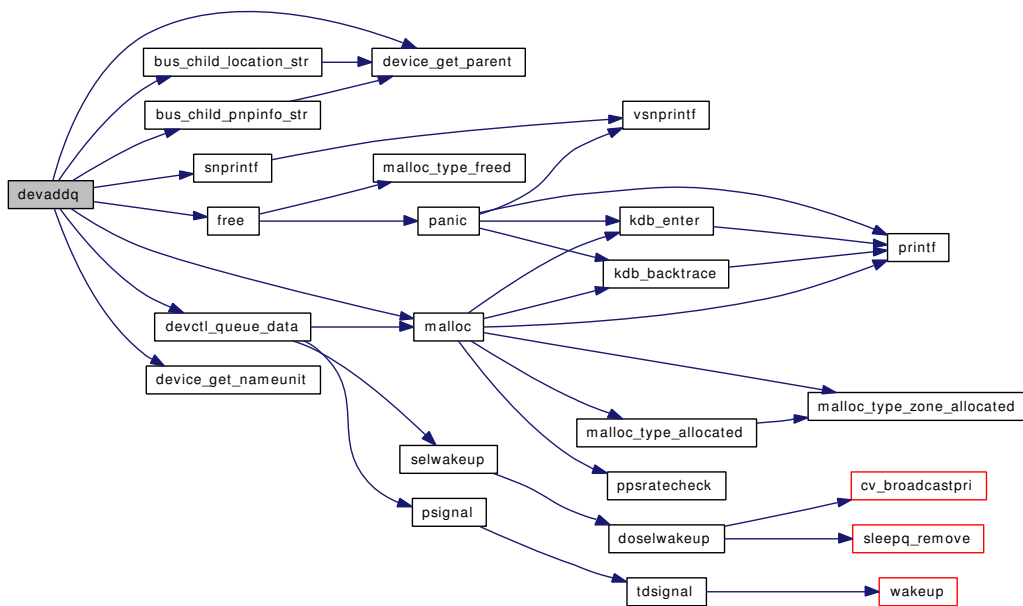
9.87.4.54 `static void devaddq (const char * type, const char * what, device_t dev)` [static]

Definition at line 581 of file `subr_bus.c`.

References `bus_child_location_str()`, `bus_child_pnpinfo_str()`, `devctl_disable`, `devctl_queue_data()`, `device_get_nameunit()`, `device_get_parent()`, `free()`, `malloc()`, and `snprintf()`.

Referenced by `devadded()`, `devnomatch()`, and `devremoved()`.

Here is the call graph for this function:



9.87.4.55 `static int devclass_add_device (devclass_t dc, device_t dev)` [static]

Add a device to a devclass.

For internal use only.

A unit number is allocated for the device (using the device's preferred unit number if any) and the device is registered in the devclass. This allows the device to be looked up by its unit number, e.g. by decoding a dev_t minor number.

Parameters:

dc the devclass to add to

dev the device to add

Return values:

0 success

EEXIST the requested unit number is already allocated

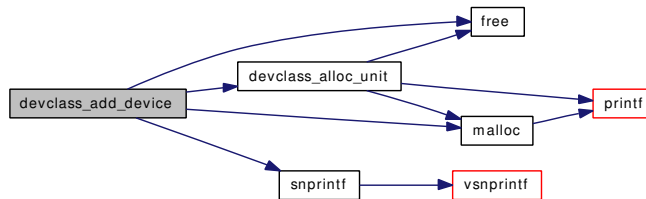
ENOMEM memory allocation failure

Definition at line 1363 of file subr_bus.c.

References DEVCLANAME, devclass_alloc_unit(), DEVICENAME, free(), malloc(), PDEBUG, and snprintf().

Referenced by device_set_devclass(), device_set_unit(), and make_device().

Here is the call graph for this function:

**9.87.4.56** `int devclass_add_driver (devclass_t dc, driver_t * driver)`

Add a device driver to a device class.

Add a device driver to a devclass. This is normally called automatically by `DRIVER_MODULE()`. The `BUS_DRIVER_ADDED()` method of all devices in the devclass will be called to allow them to attempt to re-probe any unmatched children.

Parameters:

dc the devclass to edit

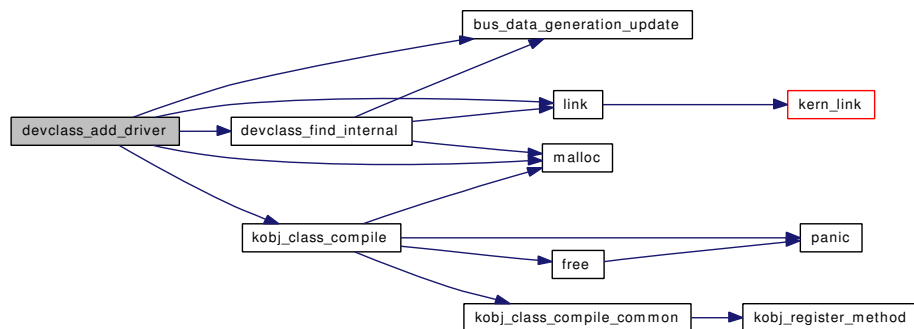
driver the driver to register

Definition at line 842 of file subr_bus.c.

References bus_data_generation_update(), devclass_find_internal(), DRIVERNAME, kobj_class_compile(), link(), malloc(), and PDEBUG.

Referenced by driver_module_handler().

Here is the call graph for this function:



9.87.4.57 static int devclass_alloc_unit (devclass_t dc, int * unitp) [static]

Allocate a unit number.

For internal use only.

On entry, `*unitp` is the desired unit number (or `-1` if any will do). The allocated unit number is returned in `*unitp`.

Parameters:

dc the devclass to allocate from

unitp points at the location for the allocated unit number

Return values:

`0` success

EEXIST the requested unit number is already allocated

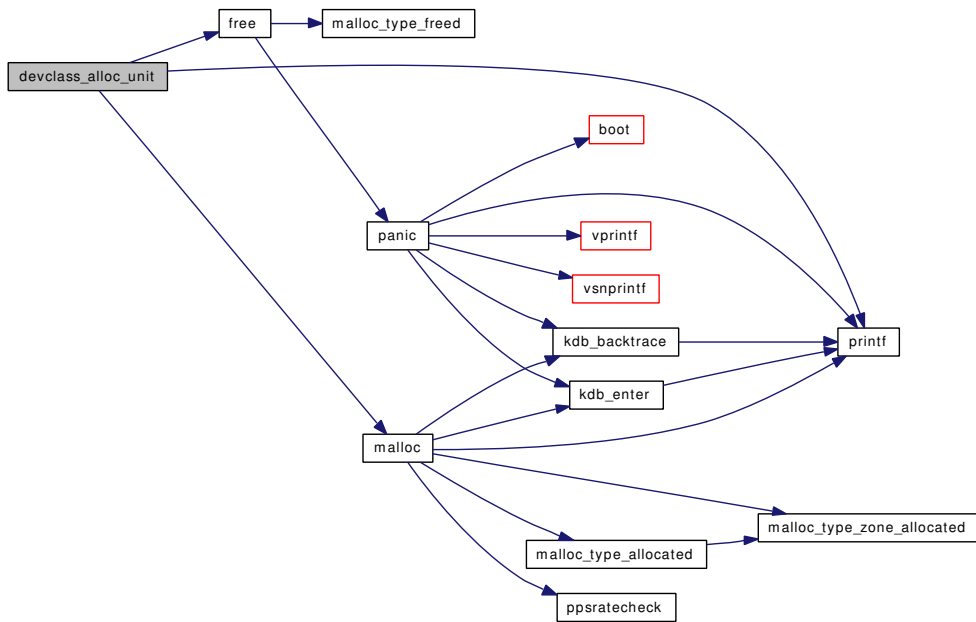
ENOMEM memory allocation failure

Definition at line 1296 of file `subr_bus.c`.

References `bootverbose`, `DEVCLANAME`, `free()`, `malloc()`, `PDEBUG`, and `printf()`.

Referenced by `devclass_add_device()`.

Here is the call graph for this function:



9.87.4.58 devclass_t devclass_create (const char * *classname*)

Create a device class.

If a device class with the name `classname` exists, return it, otherwise create and return a new device class.

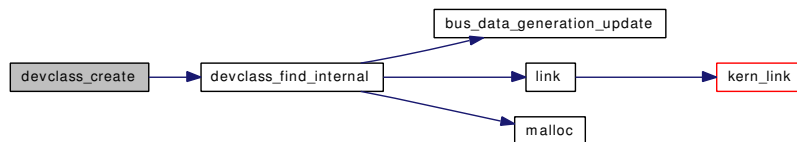
Parameters:

classname the devclass name to find or create

Definition at line 811 of file `subr_bus.c`.

References `devclass_find_internal()`.

Here is the call graph for this function:



9.87.4.59 static int devclass_delete_device (devclass_t *dc*, device_t *dev*) [static]

Delete a device from a devclass.

For internal use only.

The device is removed from the devclass's device list and its unit number is freed.

Parameters:

dc the devclass to delete from

dev the device to delete

Return values:

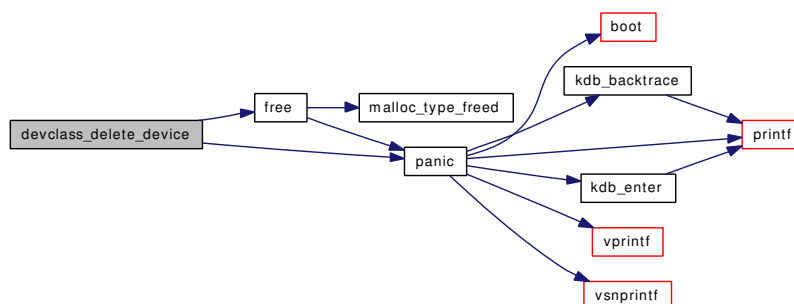
0 success

Definition at line 1401 of file subr_bus.c.

References DEVCLANAME, DEVICENAME, DF_WILDCARD, free(), panic(), and PDEBUG.

Referenced by device_delete_child(), device_detach(), device_set_devclass(), and device_set_unit().

Here is the call graph for this function:

**9.87.4.60 int devclass_delete_driver (devclass_t busclass, driver_t * driver)**

Delete a device driver from a device class.

Delete a device driver from a devclass. This is normally called automatically by `DRIVER_MODULE()`.

If the driver is currently attached to any devices, `devclass_delete_driver()` will first attempt to detach from each device. If one of the detach calls fails, the driver will not be deleted.

Parameters:

dc the devclass to edit

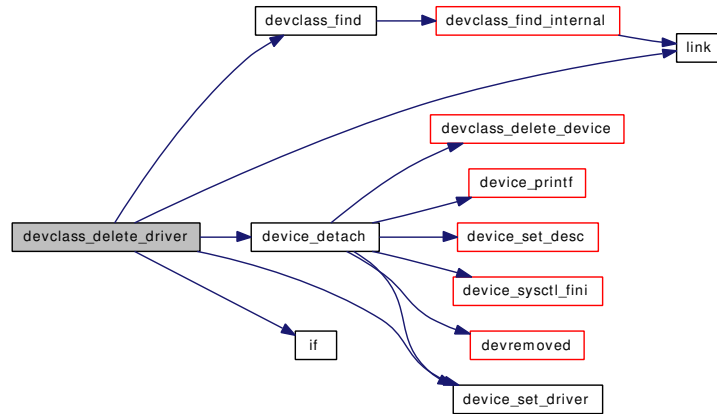
driver the driver to unregister

Definition at line 896 of file subr_bus.c.

References DEVCLANAME, devclass_find(), device_detach(), device_set_driver(), driverlink::driver, if(), link(), and PDEBUG.

Referenced by driver_module_handler().

Here is the call graph for this function:



9.87.4.61 devclass_t devclass_find (const char * classname)

Find a device class.

If a device class with the name `classname` exists, return it, otherwise return `NULL`.

Parameters:

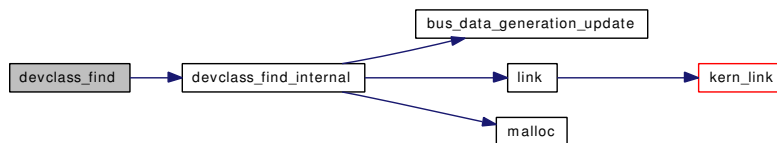
classname the devclass name to find

Definition at line 825 of file `subr_bus.c`.

References `devclass_find_internal()`.

Referenced by `devclass_delete_driver()`, `devclass_quiesce_driver()`, and `device_find_child()`.

Here is the call graph for this function:



9.87.4.62 kobj_class_t devclass_find_driver (devclass_t dc, const char * classname)

Search a devclass for a driver.

This function searches the devclass's list of drivers and returns the first driver whose name is `classname` or `NULL` if there is no driver of that name.

Parameters:

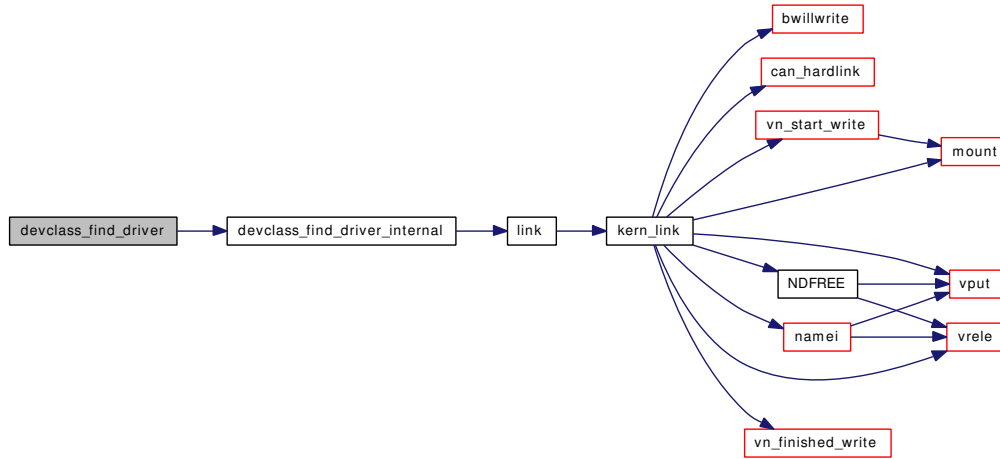
dc the devclass to search

classname the driver name to search for

Definition at line 1052 of file `subr_bus.c`.

References `devclass_find_driver_internal()`, and `driverlink::driver`.

Here is the call graph for this function:



9.87.4.63 `static driverlink_t devclass_find_driver_internal (devclass_t dc, const char * classname)` `[static]`

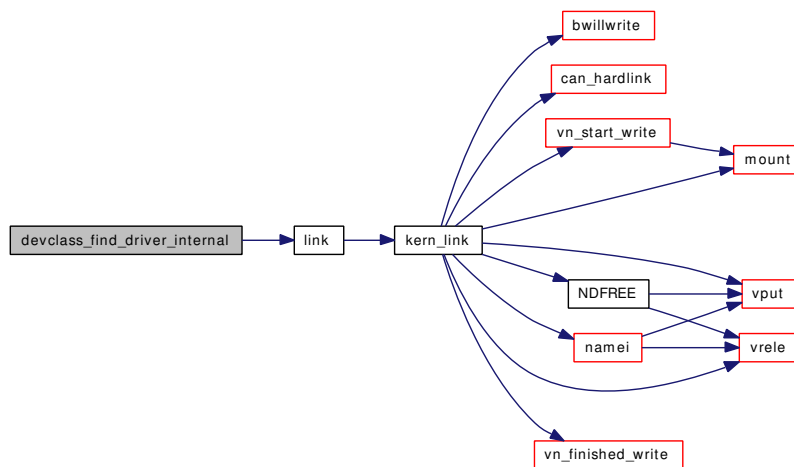
For internal use only.

Definition at line 1026 of file `subr_bus.c`.

References `DEVCLANAME`, `driverlink::driver`, `link()`, and `PDEBUG`.

Referenced by `devclass_find_driver()`, and `first_matching_driver()`.

Here is the call graph for this function:



9.87.4.64 int devclass_find_free_unit (devclass_t dc, int unit)

Find a free unit number in a devclass.

This function searches for the first unused unit number greater than or equal to `unit`.

Parameters:

- dc* the devclass to examine
- unit* the first unit number to check

Definition at line 1233 of file `subr_bus.c`.

9.87.4.65 static devclass_t devclass_find_internal (const char * classname, const char * parentname, int create) [static]

Find or create a device class.

For internal use only.

If a device class with the name `classname` exists, return it, otherwise if `create` is non-zero create and return a new device class.

If `parentname` is non-NULL, the parent of the devclass is set to the devclass of that name.

Parameters:

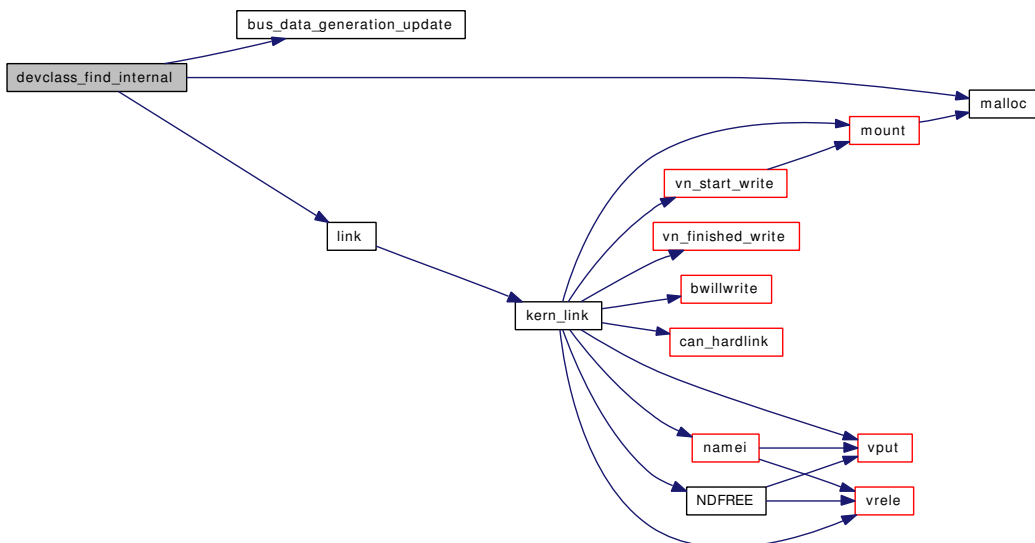
- classname* the devclass name to find or create
- parentname* the parent devclass name or NULL
- create* non-zero to create a devclass

Definition at line 757 of file `subr_bus.c`.

References `bus_data_generation_update()`, `devclasses`, `link()`, `malloc()`, and `PDEBUG`.

Referenced by `devclass_add_driver()`, `devclass_create()`, `devclass_find()`, `device_set_devclass()`, `driver_module_handler()`, `make_device()`, and `root_bus_module_handler()`.

Here is the call graph for this function:



9.87.4.66 int devclass_get_count (devclass_t *dc*)

Get the number of devices in a devclass.

Parameters:

dc the devclass to examine

Definition at line 1198 of file subr_bus.c.

Referenced by cpufreq_attach(), cpufreq_detach(), and devclass_get_devices().

9.87.4.67 device_t devclass_get_device (devclass_t *dc*, int *unit*)

Find a device given a unit number.

Parameters:

dc the devclass to search

unit the unit number to search for

Returns:

the device with the given unit number or NULL if there is no such device

Definition at line 1081 of file subr_bus.c.

Referenced by devclass_get_softc(), and device_find_child().

9.87.4.68 int devclass_get_devices (devclass_t *dc*, device_t ** *devlistp*, int * *devcountp*)

Get a list of devices in the devclass.

An array containing a list of all the devices in the given devclass is allocated and returned in **devlistp*. The number of devices in the array is returned in **devcountp*. The caller should free the array using `free(p, M_TEMP)`, even if **devcountp* is 0.

Parameters:

dc the devclass to examine

devlistp points at location for array pointer return value

devcountp points at location for array size return value

Return values:

0 success

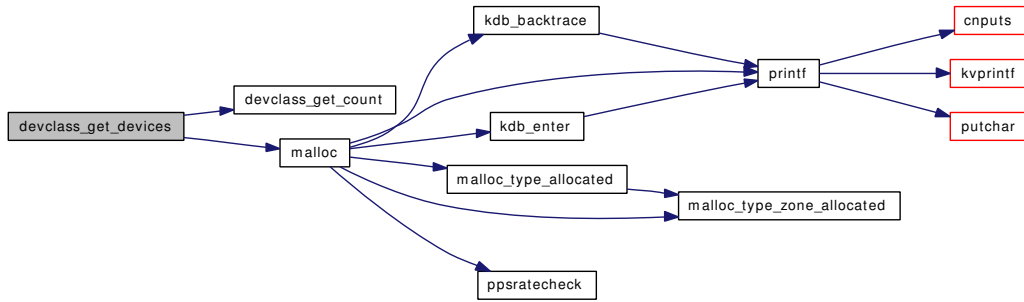
ENOMEM the array allocation failed

Definition at line 1127 of file subr_bus.c.

References devclass_get_count(), and malloc().

Referenced by cpufreq_curr_sysctl().

Here is the call graph for this function:



9.87.4.69 int devclass_get_drivers (devclass_t *dc*, driver_t *** *listp*, int * *countp*)

Get a list of drivers in the devclass.

An array containing a list of pointers to all the drivers in the given devclass is allocated and returned in **listp*. The number of drivers in the array is returned in **countp*. The caller should free the array using `free(p, M_TEMP)`.

Parameters:

dc the devclass to examine

listp gives location for array pointer return value

countp gives location for number of array elements return value

Return values:

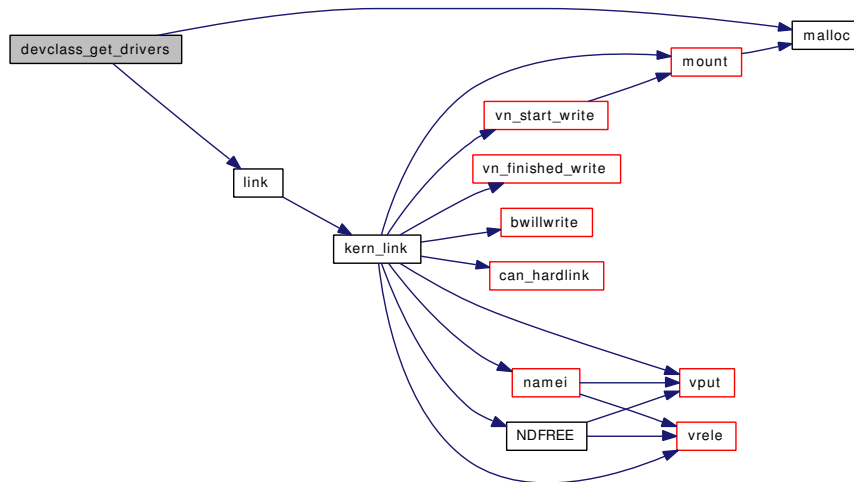
0 success

ENOMEM the array allocation failed

Definition at line 1168 of file `subr_bus.c`.

References `driverlink::driver`, `link()`, and `malloc()`.

Here is the call graph for this function:



9.87.4.70 int devclass_get_maxunit (devclass_t *dc*)

Get the maximum unit number used in a devclass.

Note that this is one greater than the highest currently-allocated unit.

Parameters:

dc the devclass to examine

Definition at line 1218 of file subr_bus.c.

Referenced by device_find_child().

9.87.4.71 const char* devclass_get_name (devclass_t *dc*)

Return the name of the devclass.

Definition at line 1066 of file subr_bus.c.

Referenced by device_get_name().

9.87.4.72 devclass_t devclass_get_parent (devclass_t *dc*)

Get the parent of a devclass.

Parameters:

dc the devclass to examine

Definition at line 1263 of file subr_bus.c.

9.87.4.73 void* devclass_get_softc (devclass_t *dc*, int *unit*)

Find the_softc field of a device given a unit number.

Parameters:

dc the devclass to search

unit the unit number to search for

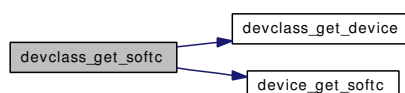
Returns:

the_softc field of the device with the given unit number or NULL if there is no such device

Definition at line 1099 of file subr_bus.c.

References devclass_get_device(), and device_get_softc().

Here is the call graph for this function:



9.87.4.74 struct sysctl_ctx_list* devclass_get_sysctl_ctx (devclass_t *dc*)

Definition at line 1269 of file subr_bus.c.

9.87.4.75 struct sysctl_oid* devclass_get_sysctl_tree (devclass_t *dc*)

Definition at line 1275 of file subr_bus.c.

9.87.4.76 int devclass_quiesce_driver (devclass_t *busclass*, driver_t * *driver*)

Quiesces a set of device drivers from a device class.

Quiesce a device driver from a devclass. This is normally called automatically by [DRIVER_MODULE\(\)](#).

If the driver is currently attached to any devices, devclass_quiesce_driver() will first attempt to quiesce each device.

Parameters:

dc the devclass to edit

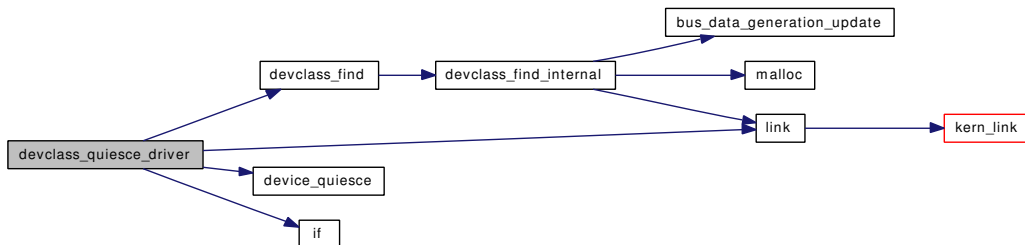
driver the driver to unregister

Definition at line 971 of file subr_bus.c.

References DEVCLANAME, devclass_find(), device_quiesce(), driverlink::driver, if(), link(), and PDE-BUG.

Referenced by driver_module_handler().

Here is the call graph for this function:

**9.87.4.77 void devclass_set_parent (devclass_t *dc*, devclass_t *pd*)**

Set the parent of a devclass.

The parent class is normally initialised automatically by [DRIVER_MODULE\(\)](#).

Parameters:

dc the devclass to edit

pd the new parent devclass

Definition at line 1252 of file subr_bus.c.

9.87.4.78 `static int devclass_sysctl_handler (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 199 of file subr_bus.c.

References DEVCLASS_SYSCTL_PARENT.

Referenced by devclass_sysctl_init().

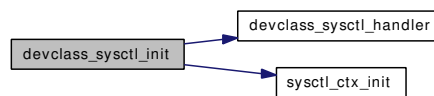
9.87.4.79 `static void devclass_sysctl_init (devclass_t dc)` [static]

Definition at line 215 of file subr_bus.c.

References devclass_sysctl_handler(), DEVCLASS_SYSCTL_PARENT, and sysctl_ctx_init().

Referenced by device_sysctl_init().

Here is the call graph for this function:

**9.87.4.80** `static int devclose (struct cdev * dev, int fflag, int devtype, d_thread_t * td)` [static]

Definition at line 406 of file subr_bus.c.

References dev_softc::cv, devsoftc, dev_softc::inuse, and dev_softc::mtx.

9.87.4.81 `void devctl_notify (const char * system, const char * subsystem, const char * type, const char * data)`

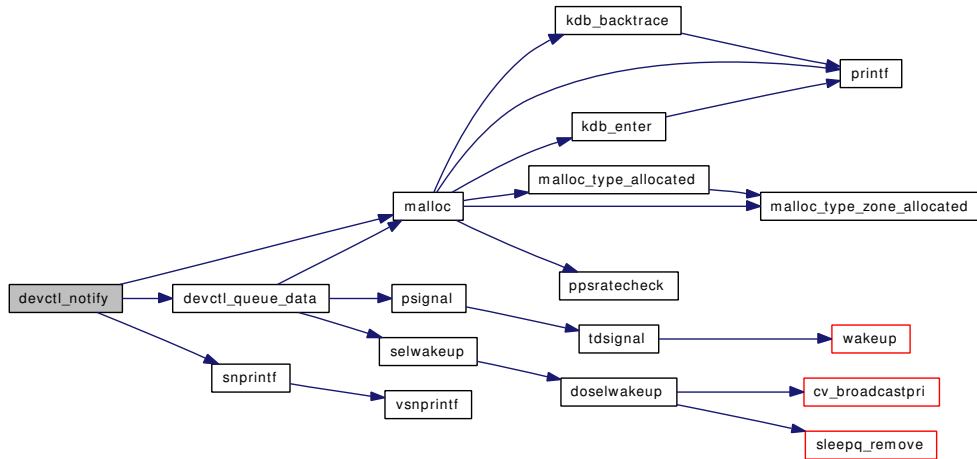
Send a 'notification' to userland, using standard ways.

Definition at line 535 of file subr_bus.c.

References devctl_queue_data(), malloc(), and snprintf().

Referenced by root_resume().

Here is the call graph for this function:



9.87.4.82 void devctl_queue_data(char * data)

Queue data to be read from the devctl device.

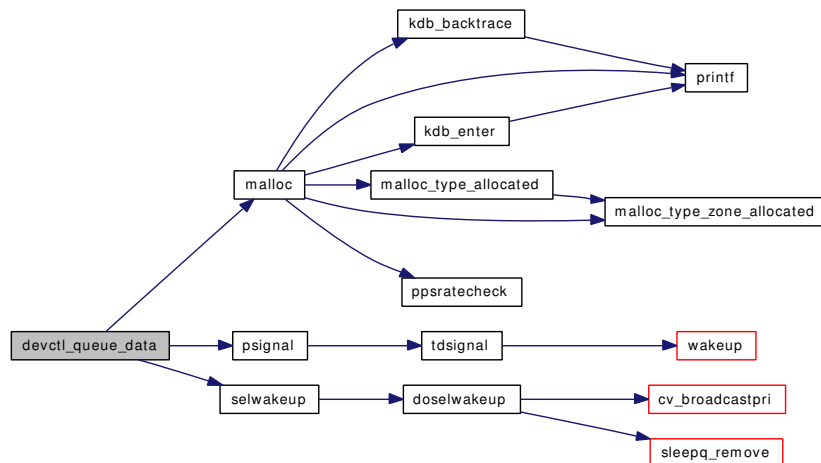
Generic interface to queue data to the devctl device. It is assumed that `data` is properly formatted. It is further assumed that `data` is allocated using the M_BUS malloc type.

Definition at line 509 of file `subr_bus.c`.

References `dev_softc::async_proc`, `dev_softc::cv`, `dev_softc::devq`, `devsoftc`, `malloc()`, `dev_softc::mtx`, `psignal()`, `dev_softc::sel`, and `selwakeup()`.

Referenced by `devaddq()`, and `devctl_notify()`.

Here is the call graph for this function:



9.87.4.83 device_t device_add_child(device_t dev, const char * name, int unit)

Create a new device.

This creates a new device and adds it as a child of an existing parent device. The new device will be added after the last existing child with order zero.

Parameters:

dev the device which will be the parent of the new child device

name devclass name for new device or NULL if not specified

unit unit number for new device or -1 if not specified

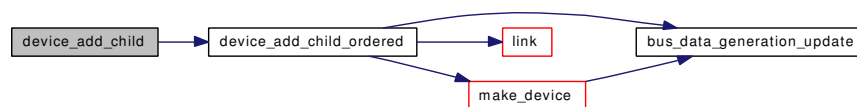
Returns:

the new device

Definition at line 1521 of file subr_bus.c.

References device_add_child_ordered().

Here is the call graph for this function:



9.87.4.84 device_t device_add_child_ordered (device_t dev, int order, const char * name, int unit)

Create a new device.

This creates a new device and adds it as a child of an existing parent device. The new device will be added after the last existing child with the same order.

Parameters:

dev the device which will be the parent of the new child device

order a value which is used to partially sort the children of `dev` - devices created using lower values of `order` appear first in `dev`'s list of children

name devclass name for new device or NULL if not specified

unit unit number for new device or -1 if not specified

Returns:

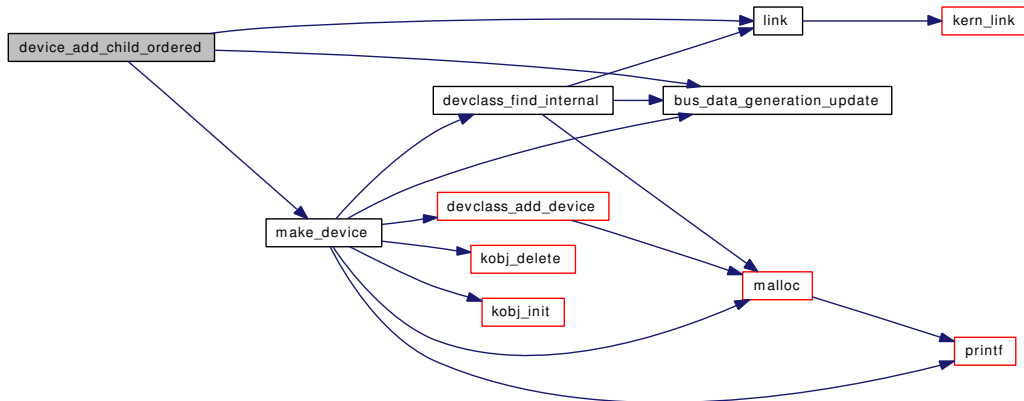
the new device

Definition at line 1547 of file subr_bus.c.

References bus_data_generation_update(), DEVICENAME, link(), make_device(), and PDEBUG.

Referenced by bus_generic_add_child(), and device_add_child().

Here is the call graph for this function:



9.87.4.85 int device_attach (device_t dev)

Attach a device driver to a device.

This function is a wrapper around the `DEVICE_ATTACH()` driver method. In addition to calling `DEVICE_ATTACH()`, it initialises the device's sysctl tree, optionally prints a description of the device and queues a notification event for user-based device management services.

Normally this function is only called internally from [device_probe_and_attach\(\)](#).

Parameters:

dev the device to initialise

Return values:

0 success

ENXIO no driver was found

ENOMEM memory allocation failure

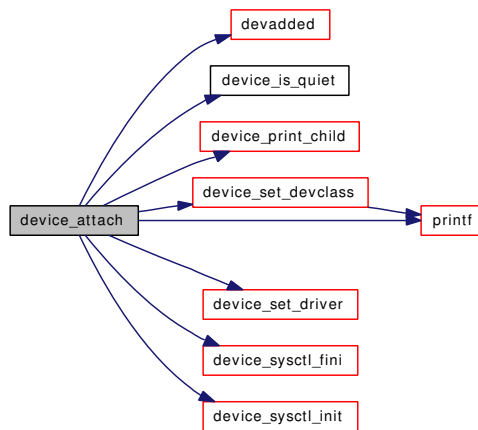
non-zero some other unix error code

Definition at line 2372 of file `subr_bus.c`.

References `devadded()`, `device_is_quiet()`, `device_print_child()`, `device_set_devclass()`, `device_set_driver()`, `device_sysctl_fini()`, `device_sysctl_init()`, and `printf()`.

Referenced by `device_probe_and_attach()`.

Here is the call graph for this function:



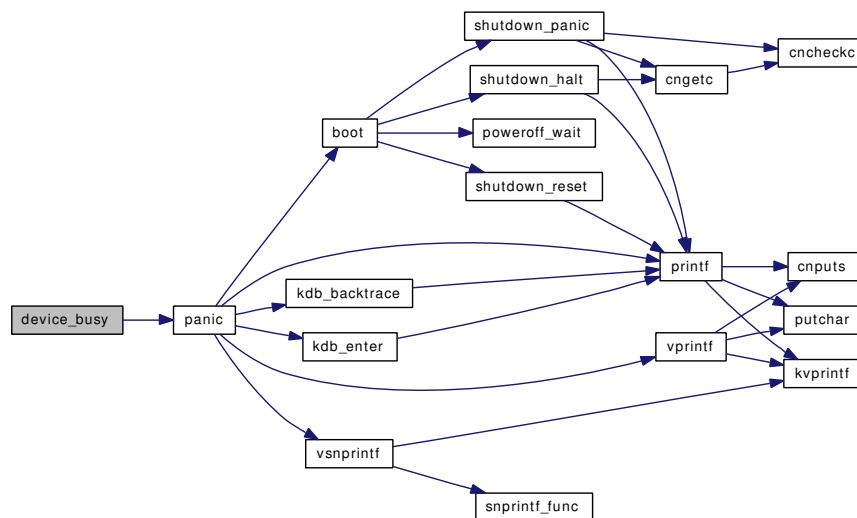
9.87.4.86 void device_busy (device_t dev)

Increment the busy counter for the device.

Definition at line 2141 of file subr_bus.c.

References panic().

Here is the call graph for this function:



9.87.4.87 int device_delete_child (device_t dev, device_t child)

Delete a device.

This function deletes a device along with all of its children. If the device currently has a driver attached to it, the device is detached first using [device_detach\(\)](#).

Parameters:

dev the parent device

child the device to delete

Return values:

0 success

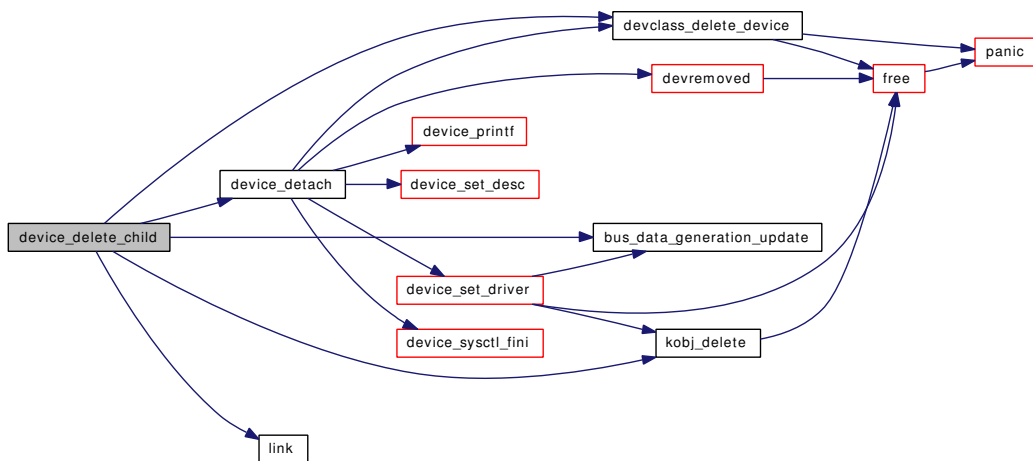
non-zero a unit error code describing the error

Definition at line 1597 of file subr_bus.c.

References bus_data_generation_update(), devclass_delete_device(), device_detach(), DEVICENAME, kobj_delete(), link(), and PDEBUG.

Referenced by cpufreq_unregister().

Here is the call graph for this function:



9.87.4.88 int device_detach (device_t dev)

Detach a driver from a device.

This function is a wrapper around the DEVICE_DETACH() driver method. If the call to DEVICE_DETACH() succeeds, it calls BUS_CHILD_DETACHED() for the parent of dev, queues a notification event for user-based device management services and cleans up the device's sysctl tree.

Parameters:

dev the device to un-initialise

Return values:

0 success

ENXIO no driver was found

ENOMEM memory allocation failure

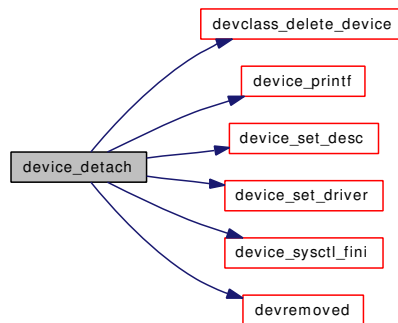
non-zero some other unix error code

Definition at line 2412 of file subr_bus.c.

References `devclass_delete_device()`, `device_printf()`, `device_set_desc()`, `device_set_driver()`, `device_sysctl_fini()`, `DEVICENAME`, `devremoved()`, `DF_FIXEDCLASS`, and `PDEBUG`.

Referenced by `bus_generic_detach()`, `devclass_delete_driver()`, `device_delete_child()`, and `device_probe_child()`.

Here is the call graph for this function:



9.87.4.89 void device_disable (device_t dev)

Clear the `DF_ENABLED` flag for the device.

Definition at line 2132 of file subr_bus.c.

References `DF_ENABLED`.

9.87.4.90 void device_enable (device_t dev)

Set the `DF_ENABLED` flag for the device.

Definition at line 2123 of file subr_bus.c.

References `DF_ENABLED`.

9.87.4.91 device_t device_find_child (device_t dev, const char * classname, int unit)

Find a device given a unit number.

This is similar to `devclass_get_devices()` but only searches for devices which have `dev` as a parent.

Parameters:

dev the parent device to search

unit the unit number to search for. If the unit is -1, return the first child of `dev` which has name `classname` (that is, the one with the lowest unit.)

Returns:

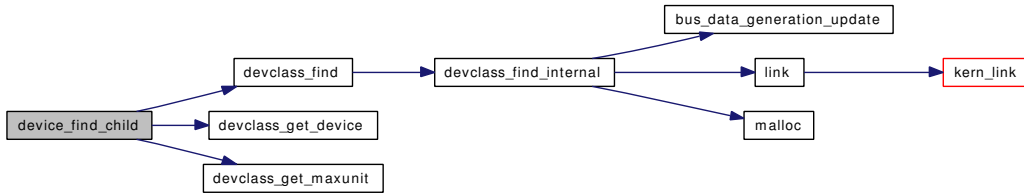
the device with the given unit number or `NULL` if there is no such device

Definition at line 1638 of file subr_bus.c.

References `devclass_find()`, `devclass_get_device()`, and `devclass_get_maxunit()`.

Referenced by `cpufreq_register()`, and `cpufreq_unregister()`.

Here is the call graph for this function:



9.87.4.92 `int device_get_children(device_t dev, device_t ** devlistp, int * devcountp)`

Get a list of children of a device.

An array containing a list of all the children of the given device is allocated and returned in `*devlistp`. The number of devices in the array is returned in `*devcountp`. The caller should free the array using `free(p, M_TEMP)`.

Parameters:

dev the device to examine

devlistp points at location for array pointer return value

devcountp points at location for array size return value

Return values:

`0` success

`ENOMEM` the array allocation failed

Definition at line 1850 of file `subr_bus.c`.

References `link()`, and `malloc()`.

Referenced by `cf_get_method()`, `cf_levels_method()`, and `cpufreq_unregister()`.

Here is the call graph for this function:

Definition at line 2092 of file `subr_bus.c`.

9.87.4.98 `const char* device_get_name (device_t dev)`

Return the name of the device's devclass or `NULL` if there is none.

Definition at line 1902 of file `subr_bus.c`.

References `devclass_get_name()`.

Referenced by `bus_enumerate_hinted_children()`, `clock_register()`, `device_print_prettyname()`, `device_probe_and_attach()`, and `sysctl_rman()`.

Here is the call graph for this function:



9.87.4.99 `const char* device_get_nameunit (device_t dev)`

Return a string containing the device's devclass name followed by an ascii representation of the device's unit number (e.g. "f0o2").

Definition at line 1915 of file `subr_bus.c`.

Referenced by `bus_enumerate_hinted_children()`, `bus_print_child_footer()`, `bus_print_child_header()`, `cf_levels_method()`, `cf_set_method()`, `cpufreq_attach()`, `cpufreq_detach()`, `cpufreq_dup_set()`, `devadded()`, `devaddq()`, `device_unbusy()`, `devremoved()`, and `rman_reserve_resource_bound()`.

9.87.4.100 `device_t device_get_parent (device_t dev)`

Return the parent of a device.

Definition at line 1828 of file `subr_bus.c`.

Referenced by `bus_child_location_str()`, `bus_child_pnpinfo_str()`, `bus_child_present()`, `bus_delete_resource()`, `bus_generic_child_present()`, `bus_get_dma_tag()`, `bus_get_resource()`, `bus_get_resource_count()`, `bus_get_resource_start()`, `bus_set_resource()`, `cf_get_method()`, `cf_levels_method()`, `cpufreq_attach()`, `cpufreq_register()`, `cpufreq_unregister()`, `devaddq()`, `resource_list_alloc()`, and `resource_list_release()`.

9.87.4.101 `void* device_get_softc (device_t dev)`

Return the device's `softc` field.

The `softc` is allocated and zeroed when a driver is attached, based on the `size` field of the driver.

Definition at line 2061 of file `subr_bus.c`.

Referenced by `cf_get_method()`, `cf_levels_method()`, `cf_set_method()`, `cpufreq_attach()`, `cpufreq_detach()`, `cpufreq_register()`, and `devclass_get_softc()`.

9.87.4.102 `device_state_t device_get_state (device_t dev)`

Return the device's state.

Definition at line 2114 of file subr_bus.c.

9.87.4.103 struct sysctl_ctx_list* device_get_sysctl_ctx (device_t dev)

Definition at line 1948 of file subr_bus.c.

Referenced by cpufreq_register().

9.87.4.104 struct sysctl_oid* device_get_sysctl_tree (device_t dev)

Definition at line 1954 of file subr_bus.c.

Referenced by cpufreq_attach(), and cpufreq_register().

9.87.4.105 int device_get_unit (device_t dev)

Return the device's unit number.

Definition at line 1924 of file subr_bus.c.

Referenced by device_print_prettyname(), and sysctl_rman().

9.87.4.106 int device_is_alive (device_t dev)

Return non-zero if the device was successfully probed.

Definition at line 2208 of file subr_bus.c.

Referenced by device_print_child().

9.87.4.107 int device_is_attached (device_t dev)

Return non-zero if the device currently has a driver attached to it.

Definition at line 2218 of file subr_bus.c.

Referenced by cf_get_method(), cf_levels_method(), cf_set_method(), and cpufreq_unregister().

9.87.4.108 int device_is_enabled (device_t dev)

Return non-zero if the DF_ENABLED flag is set on the device.

Definition at line 2199 of file subr_bus.c.

References DF_ENABLED.

9.87.4.109 int device_is_quiet (device_t dev)

Return non-zero if the DF_QUIET flag is set on the device.

Definition at line 2190 of file subr_bus.c.

References DF_QUIET.

Referenced by device_attach().

9.87.4.110 `static int device_print_child (device_t dev, device_t child)` [static]

Print a description of a device.

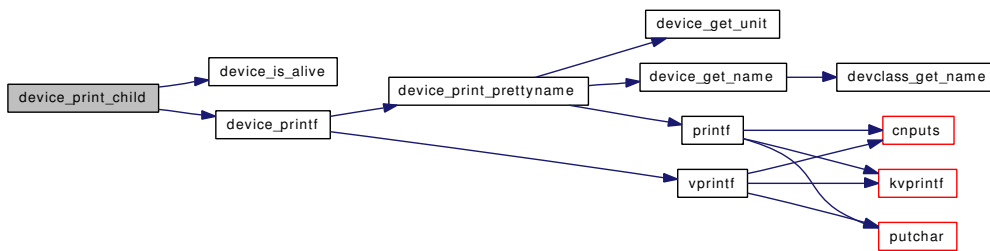
For internal use only.

Definition at line 1492 of file subr_bus.c.

References `device_is_alive()`, and `device_printf()`.

Referenced by `device_attach()`.

Here is the call graph for this function:

**9.87.4.111** `int device_print_prettyname (device_t dev)`

Print the name of the device followed by a colon and a space.

Returns:

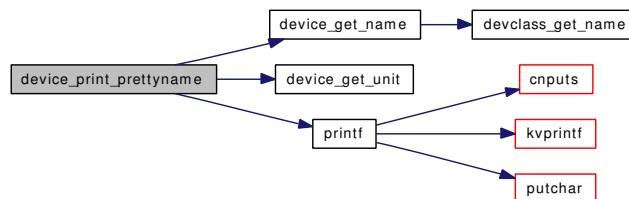
the number of characters printed

Definition at line 1965 of file subr_bus.c.

References `device_get_name()`, `device_get_unit()`, and `printf()`.

Referenced by `device_printf()`, and `device_probe_and_attach()`.

Here is the call graph for this function:

**9.87.4.112** `int device_printf (device_t dev, const char *fmt, ...)`

Print the name of the device followed by a colon, a space and the result of calling `vprintf()` with the value of `fmt` and the following arguments.

Returns:

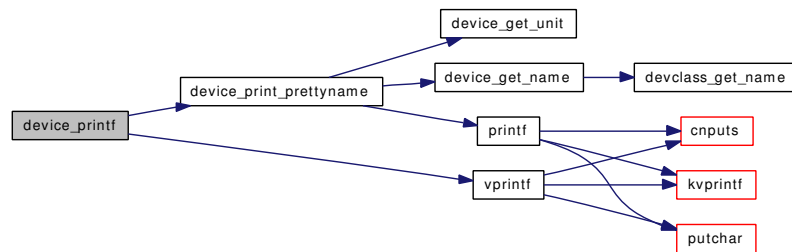
the number of characters printed

Definition at line 1982 of file subr_bus.c.

References `device_print_prettyname()`, and `vprintf()`.

Referenced by `bus_print_child_header()`, `bus_setup_intr()`, `clock_register()`, `cpufreq_unregister()`, `device_detach()`, and `device_print_child()`.

Here is the call graph for this function:

**9.87.4.113 int device_probe_and_attach (device_t dev)**

Probe a device and attach a driver if possible.

This function is the core of the device autoconfiguration system. Its purpose is to select a suitable driver for a device and then call that driver to initialise the hardware appropriately. The driver is selected by calling the `DEVICE_PROBE()` method of a set of candidate drivers and then choosing the driver which returned the best value. This driver is then attached to the device using `device_attach()`.

The set of suitable drivers is taken from the list of drivers in the parent device's devclass. If the device was originally created with a specific class name (see `device_add_child()`), only drivers with that name are probed, otherwise all drivers in the devclass are probed. If no drivers return successful probe values in the parent devclass, the search continues in the parent of that devclass (see `devclass_get_parent()`) if any.

Parameters:

dev the device to initialise

Return values:

`0` success

`ENXIO` no driver was found

`ENOMEM` memory allocation failure

non-zero some other unix error code

Definition at line 2323 of file subr_bus.c.

References `bootverbose`, `device_attach()`, `device_get_name()`, `device_print_prettyname()`, `device_probe_child()`, `devnomatch()`, `DF_DONENOMATCH`, `DF_ENABLED`, `DF_REBID`, and `printf()`.

Referenced by `bus_generic_attach()`, `bus_generic_driver_added()`, `cpufreq_register()`, and `root_bus_configure()`.

Here is the call graph for this function:

9.87.4.115 int device_quiesce (device_t dev)

Tells a driver to quiesce itself.

This function is a wrapper around the DEVICE_QUIESCE() driver method. If the call to DEVICE_QUIESCE() succeeds.

Parameters:

dev the device to quiesce

Return values:

0 success

ENXIO no driver was found

ENOMEM memory allocation failure

non-zero some other unix error code

Definition at line 2456 of file subr_bus.c.

References DEVICENAME, and PDEBUG.

Referenced by devclass_quiesce_driver().

9.87.4.116 void device_quiet (device_t dev)

Set the DF_QUIET flag for the device.

Definition at line 2172 of file subr_bus.c.

References DF_QUIET.

Referenced by cpufreq_register().

9.87.4.117 void device_set_desc (device_t dev, const char * desc)

Set the device's description.

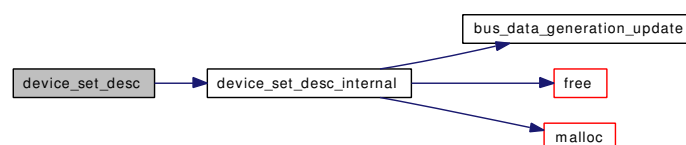
The value of `desc` should be a string constant that will not change (at least until the description is changed in a subsequent call to [device_set_desc\(\)](#) or [device_set_desc_copy\(\)](#)).

Definition at line 2028 of file subr_bus.c.

References device_set_desc_internal().

Referenced by device_detach().

Here is the call graph for this function:



9.87.4.118 void device_set_desc_copy (device_t dev, const char * desc)

Set the device's description.

The string pointed to by `desc` is copied. Use this function if the device description is generated, (e.g. with [sprintf\(\)](#)).

Definition at line 2040 of file `subr_bus.c`.

References `device_set_desc_internal()`.

Here is the call graph for this function:

**9.87.4.119 static void device_set_desc_internal (device_t dev, const char * desc, int copy)**
[static]

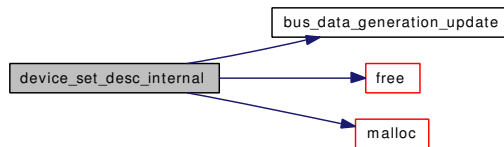
For internal use only.

Definition at line 1998 of file `subr_bus.c`.

References `bus_data_generation_update()`, `DF_DESCMALLOCED`, `free()`, and `malloc()`.

Referenced by `device_set_desc()`, and `device_set_desc_copy()`.

Here is the call graph for this function:

**9.87.4.120 int device_set_devclass (device_t dev, const char * classname)**

Set the devclass of a device.

See also:

[devclass_add_device\(\)](#).

Definition at line 2228 of file `subr_bus.c`.

References `bus_data_generation_update()`, `devclass_add_device()`, `devclass_delete_device()`, `devclass_find_internal()`, and `printf()`.

Referenced by `device_attach()`, and `device_probe_child()`.

Definition at line 2049 of file subr_bus.c.

9.87.4.123 void device_set_ivars (device_t dev, void * ivars)

Set the device's ivars field.

Definition at line 2103 of file subr_bus.c.

9.87.4.124 void device_set_softc (device_t dev, void * softc)

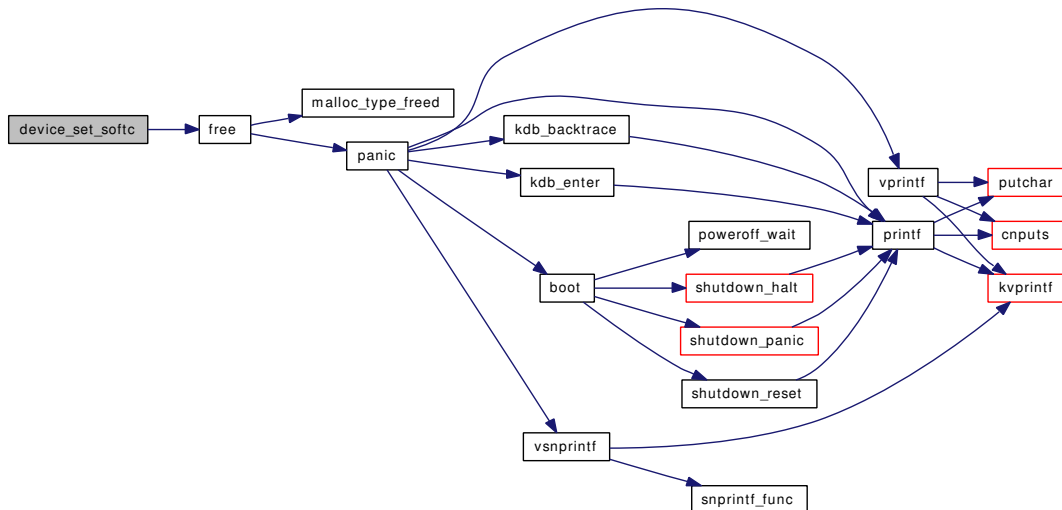
Set the device's softc field.

Most drivers do not need to use this since the softc is allocated automatically when the driver is attached.

Definition at line 2073 of file subr_bus.c.

References DF_EXTERNALSOFTC, and free().

Here is the call graph for this function:



9.87.4.125 int device_set_unit (device_t dev, int unit)

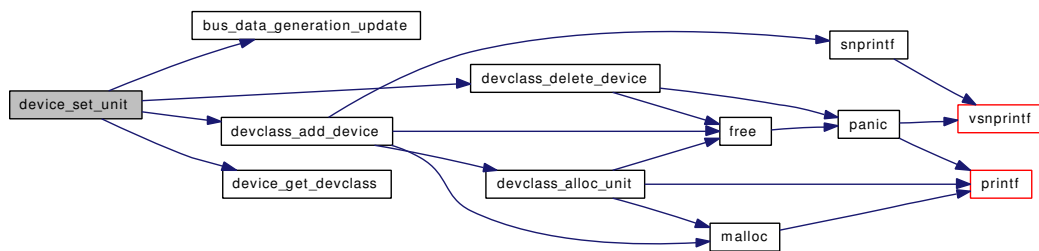
Set the unit number of a device.

This function can be used to override the unit number used for a device (e.g. to wire a device to a pre-configured unit number).

Definition at line 2491 of file subr_bus.c.

References `bus_data_generation_update()`, `devclass_add_device()`, `devclass_delete_device()`, and `device_get_devclass()`.

Here is the call graph for this function:



9.87.4.126 int device_shutdown(device_t dev)

Notify a device of system shutdown.

This function calls the `DEVICE_SHUTDOWN()` driver method if the device currently has an attached driver.

Returns:

the value returned by `DEVICE_SHUTDOWN()`

Definition at line 2477 of file `subr_bus.c`.

Referenced by `bus_generic_shutdown()`, and `root_bus_module_handler()`.

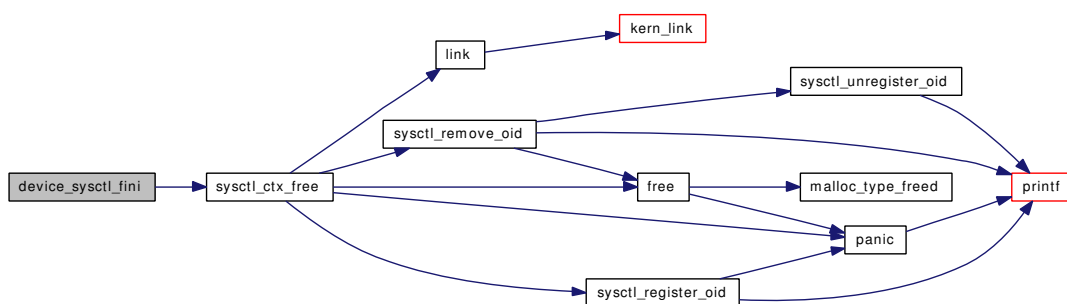
9.87.4.127 static void device_sysctl_fini(device_t dev) [static]

Definition at line 310 of file `subr_bus.c`.

References `sysctl_ctx_free()`.

Referenced by `device_attach()`, and `device_detach()`.

Here is the call graph for this function:



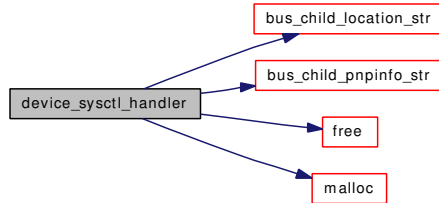
9.87.4.128 static int device_sysctl_handler(SYSCTL_HANDLER_ARGS) [static]

Definition at line 239 of file `subr_bus.c`.

References `buf`, `bus_child_location_str()`, `bus_child_pnpinfo_str()`, `DEVICE_SYSCTL_DESC`, `DEVICE_SYSCTL_DRIVER`, `DEVICE_SYSCTL_LOCATION`, `DEVICE_SYSCTL_PARENT`, `DEVICE_SYSCTL_PNPINFO`, `free()`, and `malloc()`.

Referenced by `device_sysctl_init()`.

Here is the call graph for this function:



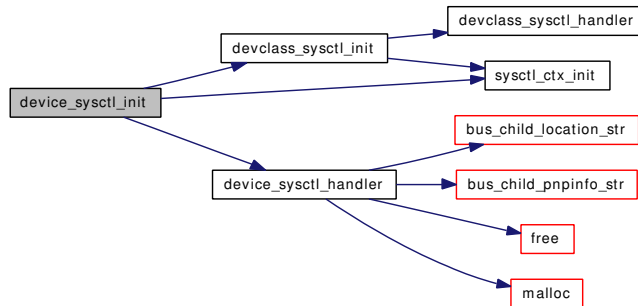
9.87.4.129 `static void device_sysctl_init (device_t dev)` [static]

Definition at line 275 of file `subr_bus.c`.

References `devclass_sysctl_init()`, `DEVICE_SYSCTL_DESC`, `DEVICE_SYSCTL_DRIVER`, `device_sysctl_handler()`, `DEVICE_SYSCTL_LOCATION`, `DEVICE_SYSCTL_PARENT`, `DEVICE_SYSCTL_PNPINFO`, and `sysctl_ctx_init()`.

Referenced by `device_attach()`.

Here is the call graph for this function:



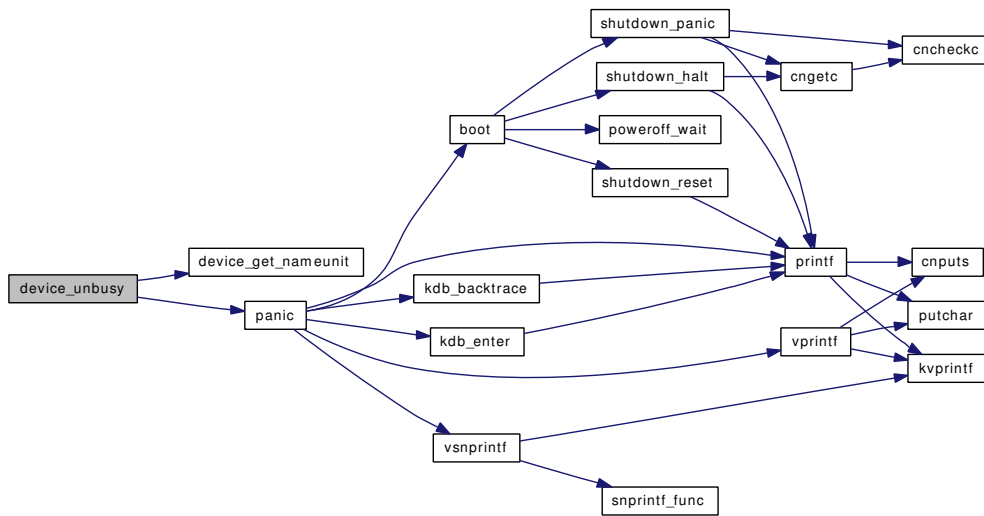
9.87.4.130 `void device_unbusy (device_t dev)`

Decrement the busy counter for the device.

Definition at line 2155 of file `subr_bus.c`.

References `device_get_nameunit()`, and `panic()`.

Here is the call graph for this function:



9.87.4.131 void device_verbose (device_t dev)

Clear the DF_QUIET flag for the device.

Definition at line 2181 of file subr_bus.c.

References DF_QUIET.

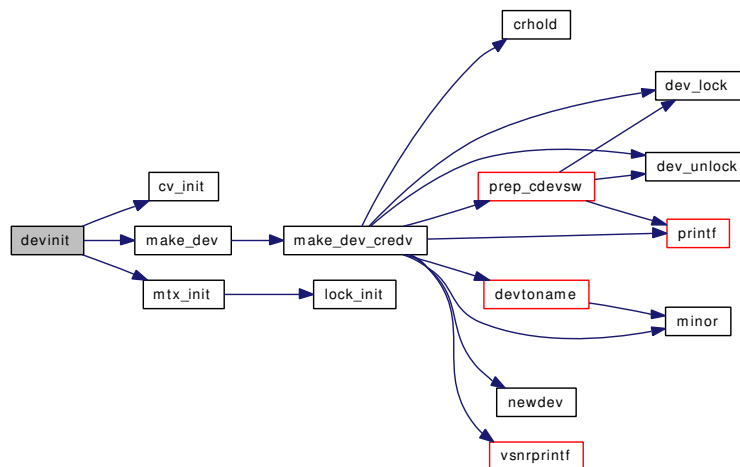
9.87.4.132 static void devinit (void) [static]

Definition at line 384 of file subr_bus.c.

References `dev_softc::cv`, `cv_init()`, `devctl_dev`, `dev_softc::devq`, `devsoftc`, `make_dev()`, `dev_softc::mtx`, and `mtx_init()`.

Referenced by `root_bus_module_handler()`.

Here is the call graph for this function:



9.87.4.133 `static int devioctl (struct cdev * dev, u_long cmd, caddr_t data, int fflag, d_thread_t * td)` [static]

Definition at line 455 of file subr_bus.c.

References dev_softc::async_proc, dev_softc, and dev_softc::nonblock.

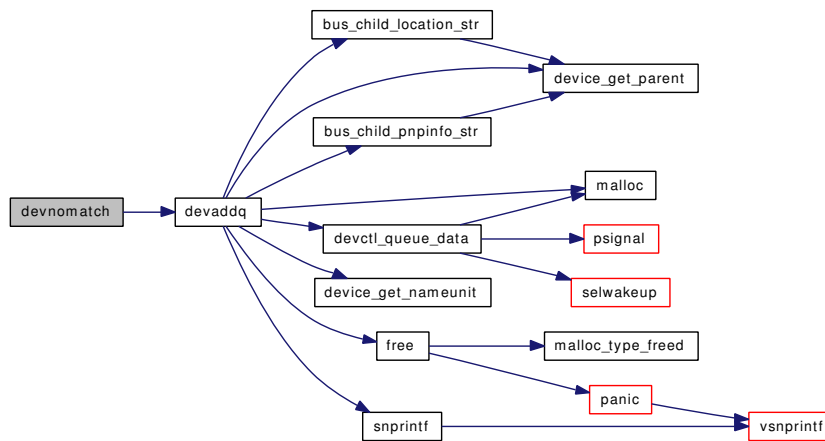
9.87.4.134 `static void devnomatch (device_t dev)` [static]

Definition at line 694 of file subr_bus.c.

References devaddq().

Referenced by device_probe_and_attach().

Here is the call graph for this function:



9.87.4.135 `static int devopen (struct cdev * dev, int oflags, int devtype, d_thread_t * td)` [static]

Definition at line 394 of file subr_bus.c.

References dev_softc::async_proc, dev_softc, dev_softc::inuse, and dev_softc::nonblock.

9.87.4.136 `static int devpoll (struct cdev * dev, int events, d_thread_t * td)` [static]

Definition at line 485 of file subr_bus.c.

References dev_softc::devq, dev_softc, dev_softc::mtx, dev_softc::sel, and selrecord().

Here is the call graph for this function:

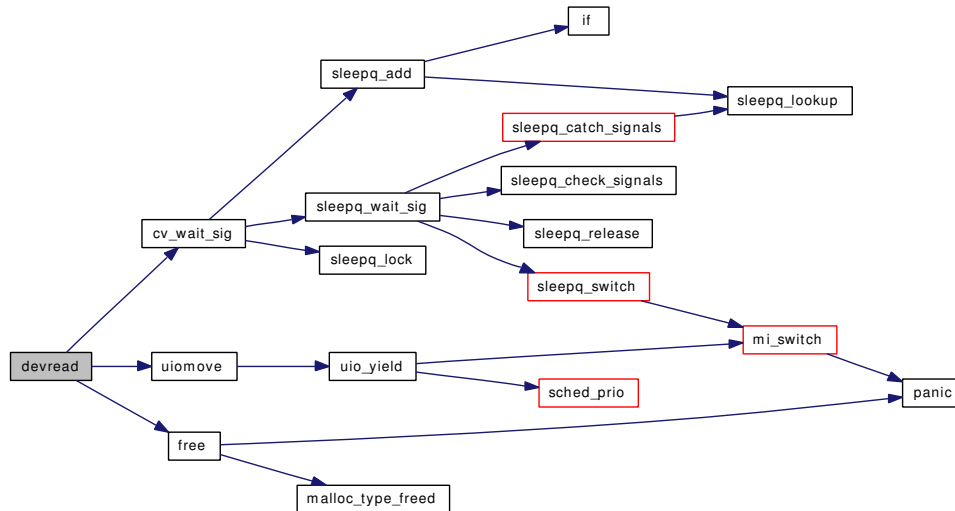


9.87.4.137 `static int devread (struct cdev * dev, struct uio * uio, int ioflag)` [static]

Definition at line 425 of file subr_bus.c.

References `dev_softc::cv`, `cv_wait_sig()`, `dev_event_info::dei_data`, `dev_softc::devq`, `devsoftc`, `free()`, `dev_softc::mtx`, `dev_softc::nonblock`, and `uiomove()`.

Here is the call graph for this function:

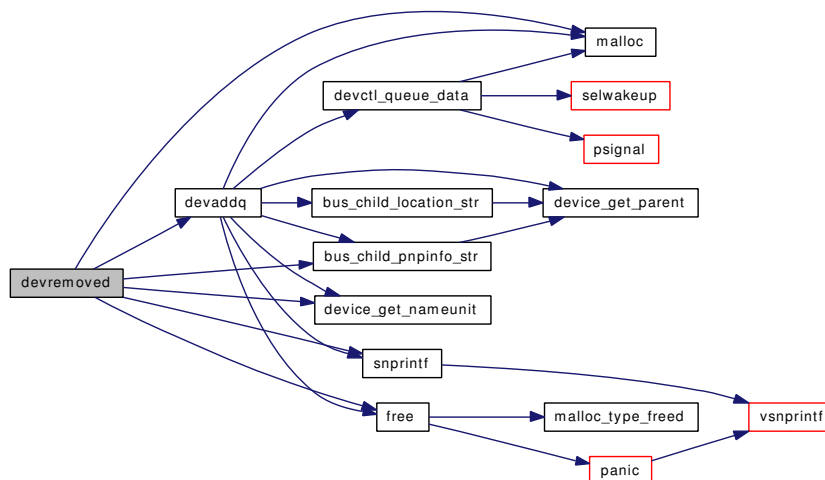
**9.87.4.138** `static void devremoved (device_t dev)` [static]

Definition at line 663 of file subr_bus.c.

References `bus_child_pnpinfo_str()`, `devaddq()`, `device_get_nameunit()`, `free()`, `malloc()`, and `snprintf()`.

Referenced by `device_detach()`.

Here is the call graph for this function:



9.87.4.139 `int driver_module_handler (module_t mod, int what, void * arg)`

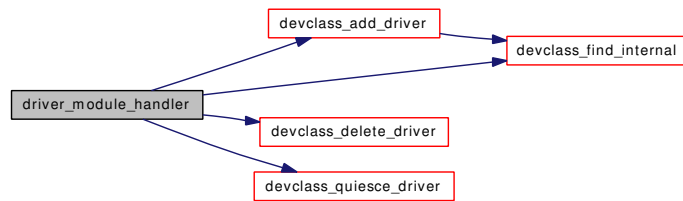
Module handler for registering device drivers.

This module handler is used to automatically register device drivers when modules are loaded. If `what` is `MOD_LOAD`, it calls `devclass_add_driver()` for the driver described by the `driver_module_data` structure pointed to by `arg`

Definition at line 3780 of file `subr_bus.c`.

References `devclass_add_driver()`, `devclass_delete_driver()`, `devclass_find_internal()`, `devclass_quiesce_driver()`, `DRIVERNAME`, and `PDEBUG`.

Here is the call graph for this function:



9.87.4.140 `static driverlink_t first_matching_driver (devclass_t dc, device_t dev) [static]`

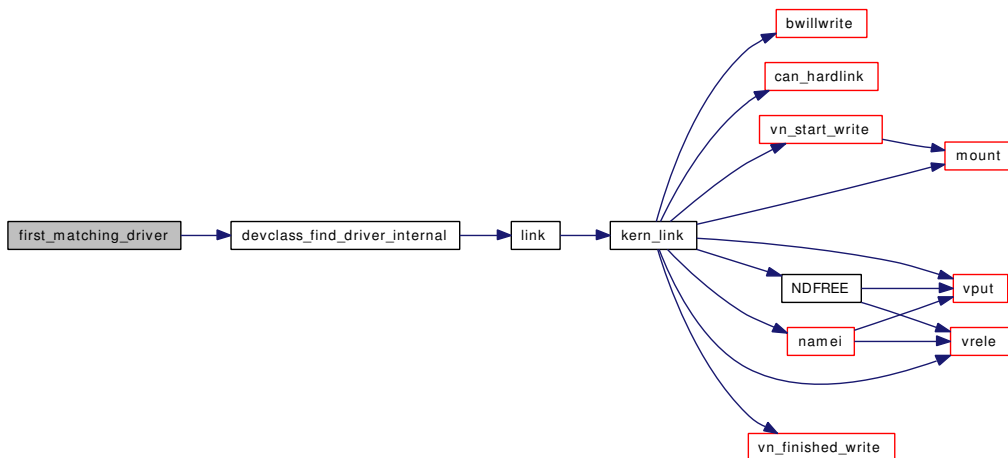
For internal use only.

Definition at line 1665 of file `subr_bus.c`.

References `devclass_find_driver_internal()`.

Referenced by `device_probe_child()`.

Here is the call graph for this function:



9.87.4.141 static device_t make_device (device_t parent, const char * name, int unit) [static]

Make a new device and add it as a child of parent.

For internal use only.

parent the parent of the new device

name the devclass name of the new device or NULL to leave the devclass unspecified
unit the unit number of the new device or -1 to leave the unit number unspecified

Returns:

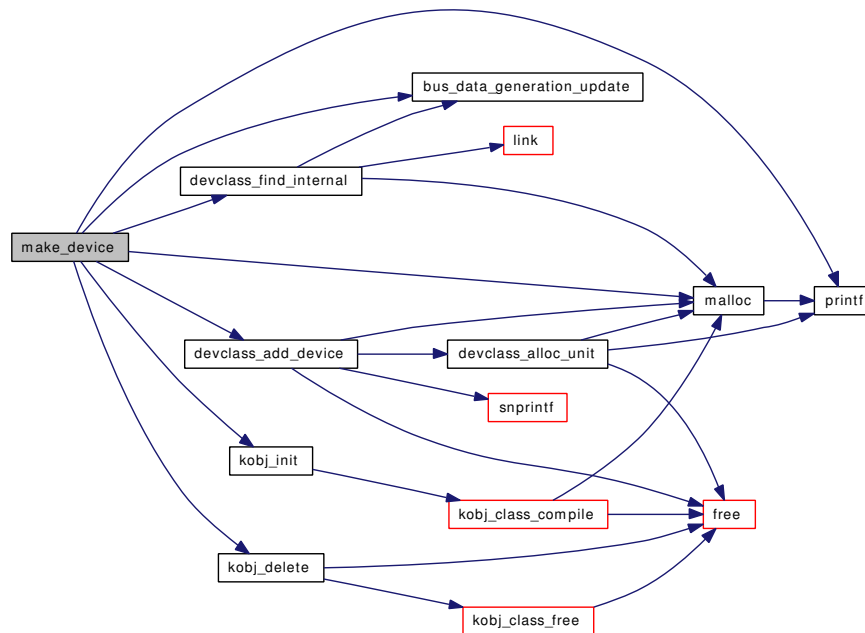
the new device

Definition at line 1433 of file subr_bus.c.

References bus_data_generation_update(), devclass_add_device(), devclass_find_internal(), DEVICE-NAME, DF_ENABLED, DF_FIXEDCLASS, DF_WILDCARD, kobj_delete(), kobj_init(), malloc(), PDEBUG, and printf().

Referenced by device_add_child_ordered(), and root_bus_module_handler().

Here is the call graph for this function:



9.87.4.142 static MALLOC_DEFINE (M_BUS_SC, "bus-sc", "Bus data structures, softc")
[static]

9.87.4.143 static MALLOC_DEFINE (M_BUS, "bus", "Bus data structures") [static]

9.87.4.144 static driverlink_t next_matching_driver (devclass_t dc, device_t dev, driverlink_t last)
[static]

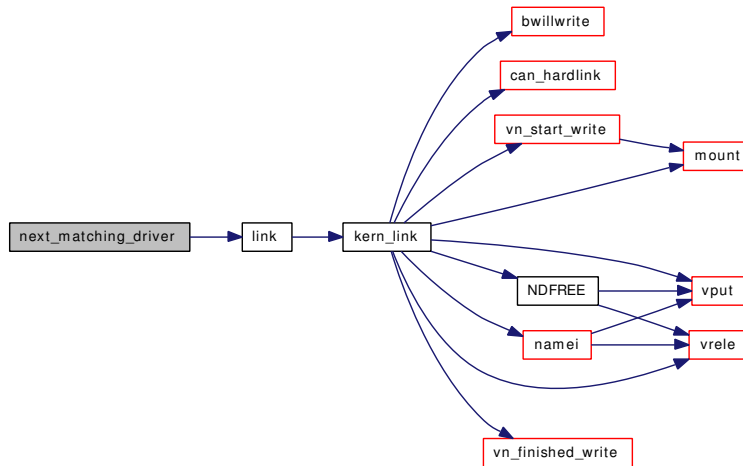
For internal use only.

Definition at line 1676 of file subr_bus.c.

References driverlink::driver, and link().

Referenced by device_probe_child().

Here is the call graph for this function:



9.87.4.145 struct resource_list_entry* resource_list_add (struct resource_list * rl, int type, int rid, u_long start, u_long end, u_long count)

Add or modify a resource entry.

If an existing entry exists with the same type and rid, it will be modified using the given values of start, end and count. If no entry exists, a new one will be created using the given values. The resource list entry that matches is then returned.

Parameters:

rl the resource list to edit

type the resource entry type (e.g. SYS_RES_MEMORY)

rid the resource identifier

start the start address of the resource

end the end address of the resource

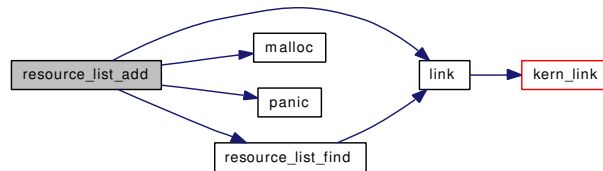
count XXX end-start+1

Definition at line 2590 of file subr_bus.c.

References `link()`, `malloc()`, `panic()`, and `resource_list_find()`.

Referenced by `bus_generic_rl_set_resource()`, and `resource_list_add_next()`.

Here is the call graph for this function:



9.87.4.146 `int resource_list_add_next(struct resource_list * rl, int type, u_long start, u_long end, u_long count)`

Add a resource entry.

This function adds a resource entry using the given `type`, `start`, `end` and `count` values. A `rid` value is chosen by searching sequentially for the first unused `rid` starting at zero.

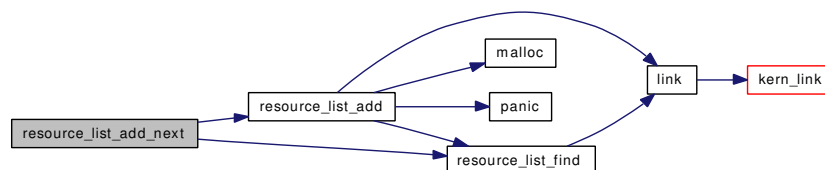
Parameters:

- rl* the resource list to edit
- type* the resource entry type (e.g. `SYS_RES_MEMORY`)
- start* the start address of the resource
- end* the end address of the resource
- count* XXX end-start+1

Definition at line 2562 of file subr_bus.c.

References `resource_list_add()`, and `resource_list_find()`.

Here is the call graph for this function:



9.87.4.147 `struct resource* resource_list_alloc(struct resource_list * rl, device_t bus, device_t child, int type, int * rid, u_long start, u_long end, u_long count, u_int flags)`

Helper function for implementing `BUS_ALLOC_RESOURCE()`.

Implement `BUS_ALLOC_RESOURCE()` by looking up a resource from the list and passing the allocation up to the parent of `bus`. This assumes that the first entry of `device_get_ivars(child)` is a struct

resource_list. This also handles 'passthrough' allocations where a child is a remote descendant of bus by passing the allocation up to the parent of bus.

Typically, a bus driver would store a list of child resources somewhere in the child device's ivars (see [device_get_ivars\(\)](#)) and its implementation of BUS_ALLOC_RESOURCE() would find that list and then call [resource_list_alloc\(\)](#) to perform the allocation.

Parameters:

rl the resource list to allocate from

bus the parent device of *child*

child the device which is requesting an allocation

type the type of resource to allocate

rid a pointer to the resource identifier

start hint at the start of the resource range - pass 0UL for any start address

end hint at the end of the resource range - pass ~0UL for any end address

count hint at the size of range required - pass 1 for any size

flags any extra flags to control the resource allocation - see RF_XXX flags in `<sys/rman.h>` for details

Returns:

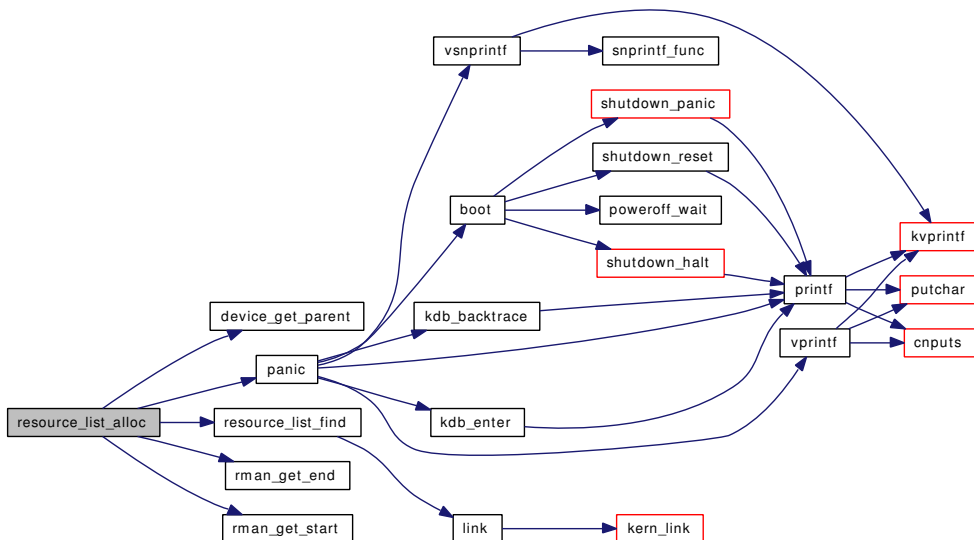
the resource which was allocated or NULL if no resource could be allocated

Definition at line 2692 of file `subr_bus.c`.

References [device_get_parent\(\)](#), [panic\(\)](#), [resource_list_find\(\)](#), [rman_get_end\(\)](#), and [rman_get_start\(\)](#).

Referenced by [bus_generic_rl_alloc_resource\(\)](#).

Here is the call graph for this function:



9.87.4.148 void resource_list_delete (struct resource_list * *rl*, int *type*, int *rid*)

Delete a resource entry.

Parameters:

rl the resource list to edit

type the resource entry type (e.g. SYS_RES_MEMORY)

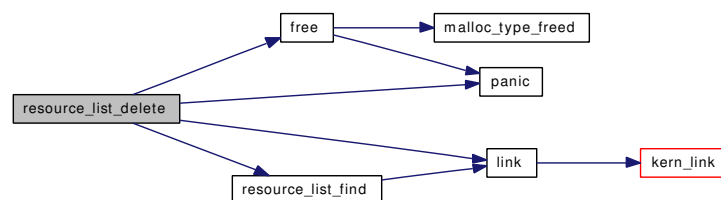
rid the resource identifier

Definition at line 2646 of file subr_bus.c.

References free(), link(), panic(), and resource_list_find().

Referenced by bus_generic_rl_delete_resource().

Here is the call graph for this function:

**9.87.4.149 struct resource_list_entry* resource_list_find (struct resource_list * *rl*, int *type*, int *rid*)**

Find a resource entry by type and rid.

Parameters:

rl the resource list to search

type the resource entry type (e.g. SYS_RES_MEMORY)

rid the resource identifier

Returns:

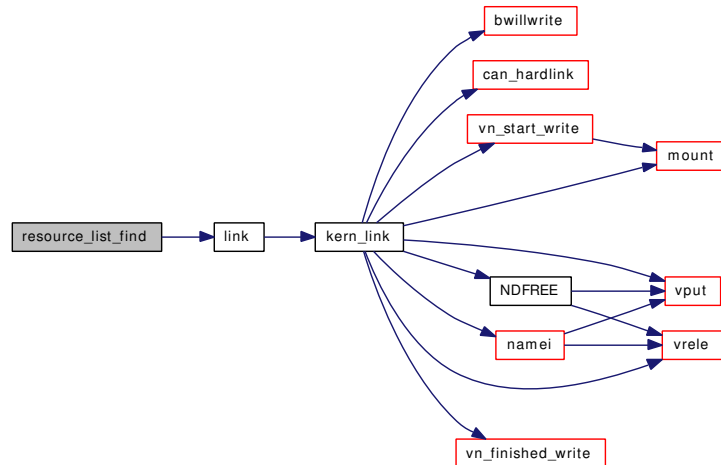
the resource entry pointer or NULL if there is no such entry.

Definition at line 2627 of file subr_bus.c.

References link().

Referenced by bus_generic_rl_get_resource(), resource_list_add(), resource_list_add_next(), resource_list_alloc(), resource_list_delete(), and resource_list_release().

Here is the call graph for this function:



9.87.4.150 void resource_list_free (struct resource_list * rl)

Reclaim memory used by a resource list.

This function frees the memory for all resource entries on the list (if any).

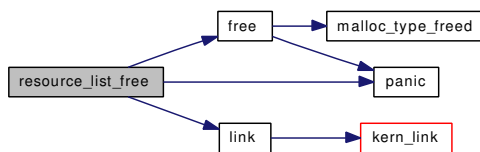
Parameters:

rl the resource list to free

Definition at line 2536 of file subr_bus.c.

References free(), link(), and panic().

Here is the call graph for this function:



9.87.4.151 void resource_list_init (struct resource_list * rl)

Initialise a resource list.

Parameters:

rl the resource list to initialise

Definition at line 2522 of file subr_bus.c.

9.87.4.152 int resource_list_print_type (struct resource_list * *rl*, const char * *name*, int *type*, const char * *format*)

Print a description of resources in a resource list.

Print all resources of a specified type, for use in BUS_PRINT_CHILD(). The name is printed if at least one resource of the given type is available. The format is used to print resource start and end.

Parameters:

rl the resource list to print

name the name of type, e.g. "memory"

type type type of resource entry to print

format printf(9) format string to print resource start and end values

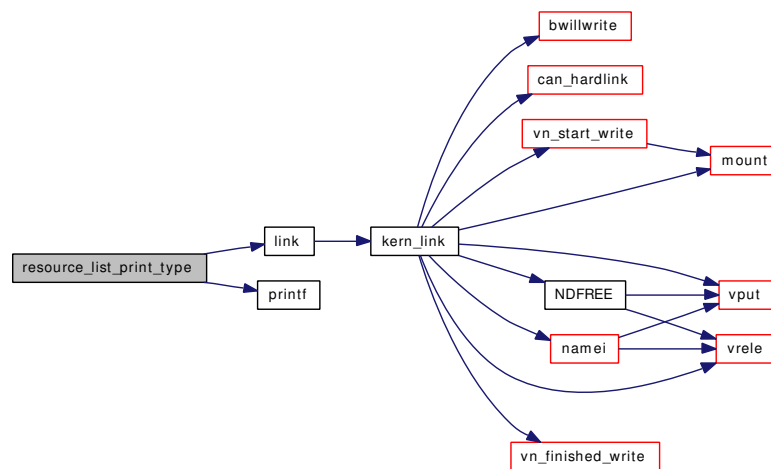
Returns:

the number of characters printed

Definition at line 2795 of file subr_bus.c.

References link(), and printf().

Here is the call graph for this function:



9.87.4.153 void resource_list_purge (struct resource_list * *rl*)

Releases all the resources in a list.

Parameters:

rl The resource list to purge.

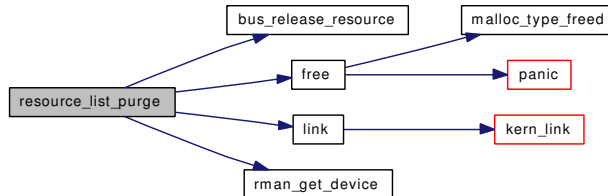
Returns:

nothing

Definition at line 2830 of file subr_bus.c.

References bus_release_resource(), free(), link(), and rman_get_device().

Here is the call graph for this function:



9.87.4.154 `int resource_list_release (struct resource_list * rl, device_t bus, device_t child, int type, int rid, struct resource * res)`

Helper function for implementing BUS_RELEASE_RESOURCE().

Implement BUS_RELEASE_RESOURCE() using a resource list. Normally used with [resource_list_alloc\(\)](#).

Parameters:

rl the resource list which was allocated from

bus the parent device of `child`

child the device which is requesting a release

type the type of resource to allocate

rid the resource identifier

res the resource to release

Return values:

`0` success

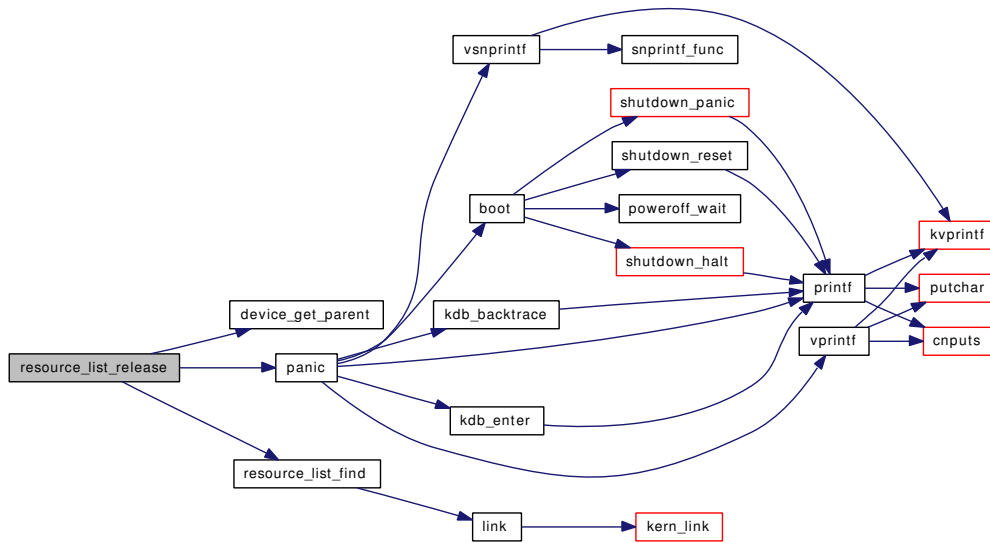
non-zero a standard unix error code indicating what error condition prevented the operation

Definition at line 2751 of file subr_bus.c.

References device_get_parent(), panic(), and resource_list_find().

Referenced by bus_generic_rl_release_resource().

Here is the call graph for this function:



9.87.4.155 void root_bus_configure (void)

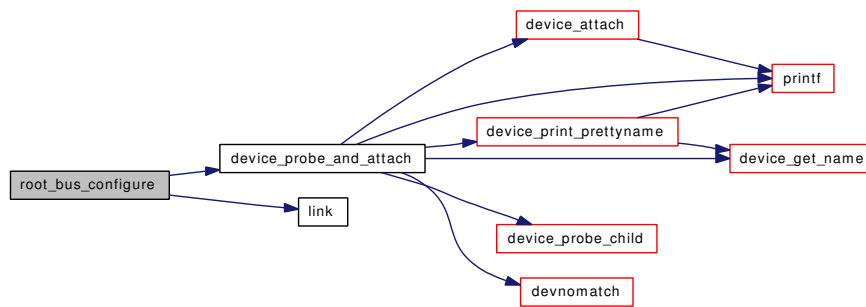
Automatically configure devices.

This function begins the autoconfiguration process by calling [device_probe_and_attach\(\)](#) for each child of the `root0` device.

Definition at line 3760 of file `subr_bus.c`.

References [device_probe_and_attach\(\)](#), [link\(\)](#), and `PDEBUG`.

Here is the call graph for this function:

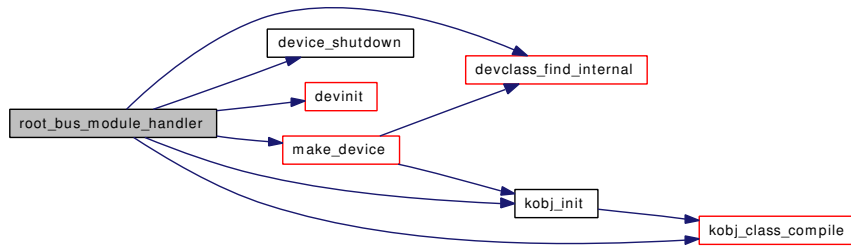


9.87.4.156 static int root_bus_module_handler (module_t mod, int what, void * arg) [static]

Definition at line 3721 of file `subr_bus.c`.

References [devclass_find_internal\(\)](#), [device_shutdown\(\)](#), [devinit\(\)](#), [kobj_class_compile\(\)](#), [kobj_init\(\)](#), and [make_device\(\)](#).

Here is the call graph for this function:



9.87.4.157 static int root_child_present (device_t dev, device_t child) [static]

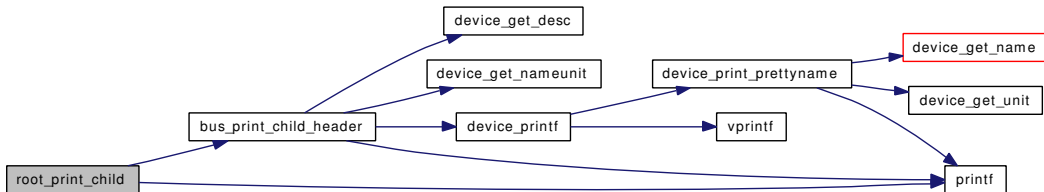
Definition at line 3690 of file subr_bus.c.

9.87.4.158 static int root_print_child (device_t dev, device_t child) [static]

Definition at line 3662 of file subr_bus.c.

References bus_print_child_header(), and printf().

Here is the call graph for this function:

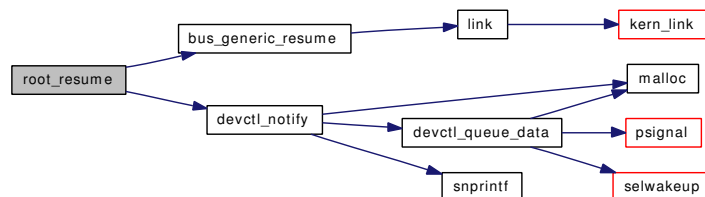


9.87.4.159 static int root_resume (device_t dev) [static]

Definition at line 3651 of file subr_bus.c.

References bus_generic_resume(), and devctl_notify().

Here is the call graph for this function:

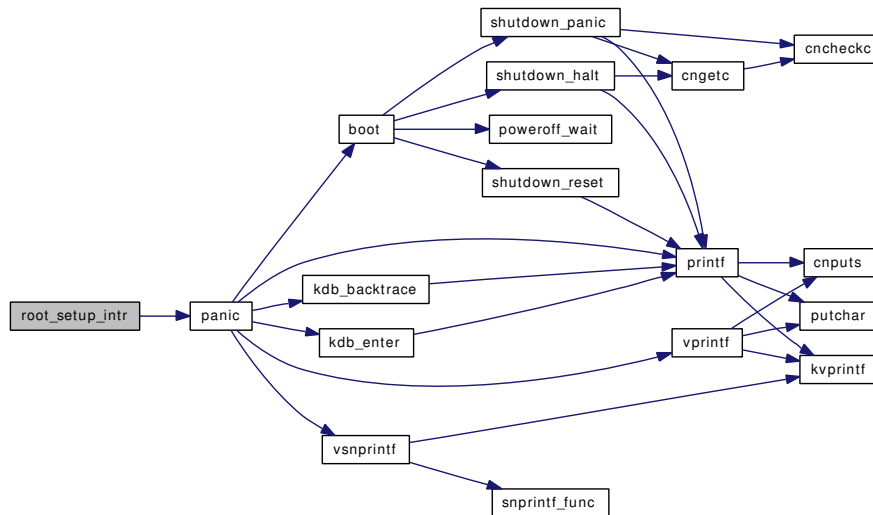


9.87.4.160 `static int root_setup_intr (device_t dev, device_t child, driver_intr_t * intr, void * arg, void ** cookiep) [static]`

Definition at line 3673 of file subr_bus.c.

References panic().

Here is the call graph for this function:



9.87.4.161 `static int sysctl_bus (SYSCTL_HANDLER_ARGS) [static]`

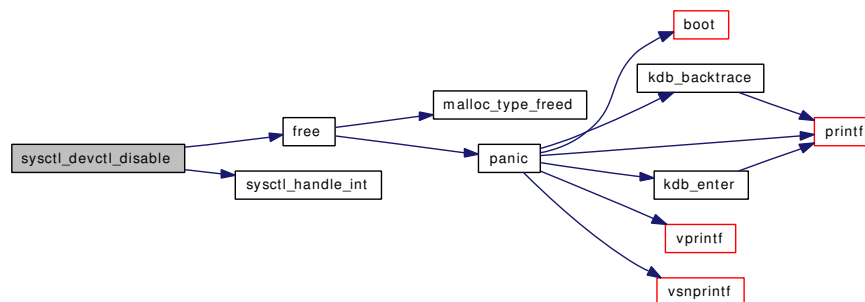
Definition at line 4054 of file subr_bus.c.

9.87.4.162 `static int sysctl_devctl_disable (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 700 of file subr_bus.c.

References dev_event_info::dei_data, devctl_disable, dev_softc::devq, devsoftc, free(), dev_softc::mtx, and sysctl_handle_int().

Here is the call graph for this function:

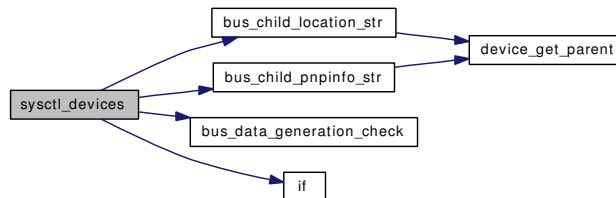


9.87.4.163 `static int sysctl_devices (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 4067 of file `subr_bus.c`.

References `bus_child_location_str()`, `bus_child_pnpinfo_str()`, `bus_data_generation_check()`, and `if()`.

Here is the call graph for this function:



9.87.4.164 `SYSCTL_NODE (_hw_bus, OID_AUTO, devices, CTLFLAG_RD, sysctl_devices, "system device tree")`

9.87.4.165 `SYSCTL_NODE (_hw_bus, OID_AUTO, info, CTLFLAG_RW, sysctl_bus, "bus-related data")`

9.87.4.166 `SYSCTL_NODE (OID_AUTO, dev, CTLFLAG_RW, NULL, NULL)`

9.87.4.167 `SYSCTL_NODE (_hw, OID_AUTO, bus, CTLFLAG_RW, NULL, NULL)`

9.87.4.168 `SYSCTL_PROC (_hw_bus, OID_AUTO, devctl_disable, CTLTYPE_INT|CTLFLAG_RW, 0, 0, sysctl_devctl_disable, "I", "devctl disable")`

9.87.4.169 `TAILQ_HEAD (device)`

Definition at line 725 of file `subr_bus.c`.

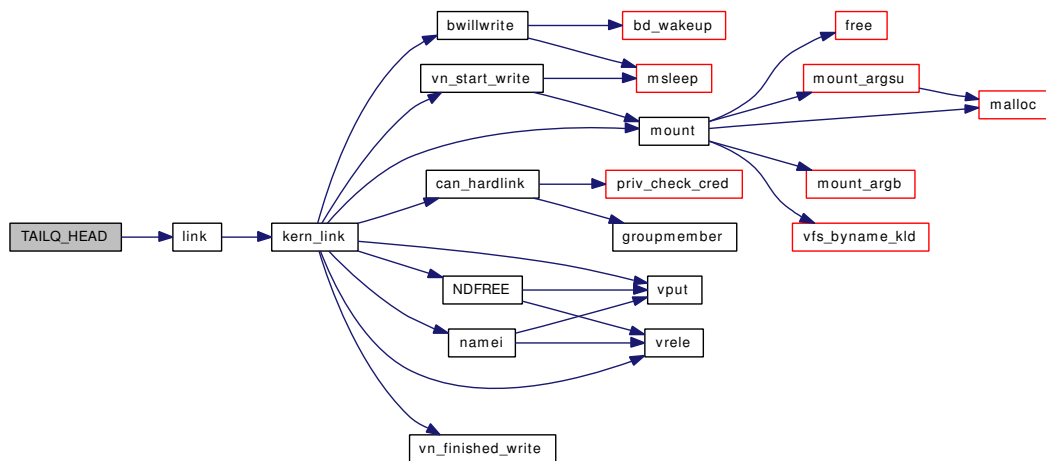
9.87.4.170 `TAILQ_HEAD (devq, dev_event_info)`

9.87.4.171 `typedef TAILQ_HEAD (devclass_list, devclass)`

Definition at line 74 of file `subr_bus.c`.

References `link()`.

Here is the call graph for this function:



9.87.4.172 TUNABLE_INT ("hw.bus.devctl_disable", & devctl_disable)

9.87.5 Variable Documentation

9.87.5.1 struct cdevsw [dev_cdevsw](#) [static]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_flags =     D_NEEDGIANT,
    .d_open =      devopen,
    .d_close =     devclose,
    .d_read =      devread,
    .d_ioctl =     devioctl,
    .d_poll =      devpoll,
    .d_name =      "devctl",
}

```

Definition at line 351 of file subr_bus.c.

9.87.5.2 devclass_list_t [devclasses](#) = TAILQ_HEAD_INITIALIZER([devclasses](#)) [static]

Definition at line 738 of file subr_bus.c.

Referenced by [devclass_find_internal\(\)](#).

9.87.5.3 d_close_t [devclose](#) [static]

Definition at line 346 of file subr_bus.c.

9.87.5.4 struct cdev* [devctl_dev](#) [static]

Definition at line 381 of file subr_bus.c.

Referenced by [devinit\(\)](#).

9.87.5.5 `int devctl_disable = 0` [static]

Definition at line 340 of file `subr_bus.c`.

Referenced by `devaddq()`, and `sysctl_devctl_disable()`.

9.87.5.6 `d_ioctl_t devioctl` [static]

Definition at line 348 of file `subr_bus.c`.

9.87.5.7 `d_open_t devopen` [static]

Definition at line 345 of file `subr_bus.c`.

9.87.5.8 `d_poll_t devpoll` [static]

Definition at line 349 of file `subr_bus.c`.

9.87.5.9 `d_read_t devread` [static]

Definition at line 347 of file `subr_bus.c`.

9.87.5.10 `struct dev_softc devsoftc` [static]

Referenced by `devclose()`, `devctl_queue_data()`, `devinit()`, `devioctl()`, `devopen()`, `devpoll()`, `devread()`, and `sysctl_devctl_disable()`.

9.87.5.11 `device_t root_bus`

Definition at line 3717 of file `subr_bus.c`.

9.87.5.12 `moduledata_t root_bus_mod` [static]**Initial value:**

```
{
    "rootbus",
    root_bus_module_handler,
    0
}
```

Definition at line 3746 of file `subr_bus.c`.

9.87.5.13 `devclass_t root_devclass`

Definition at line 3718 of file `subr_bus.c`.

9.87.5.14 driver_t root_driver [static]**Initial value:**

```
{
    "root",
    root_methods,
    1,
}
```

Definition at line 3711 of file subr_bus.c.

9.87.5.15 kobj_method_t root_methods[] [static]**Initial value:**

```
{
    KOBJMETHOD(device_shutdown,    bus_generic_shutdown),
    KOBJMETHOD(device_suspend,     bus_generic_suspend),
    KOBJMETHOD(device_resume,      root_resume),

    KOBJMETHOD(bus_print_child,    root_print_child),
    KOBJMETHOD(bus_read_ivar,      bus_generic_read_ivar),
    KOBJMETHOD(bus_write_ivar,     bus_generic_write_ivar),
    KOBJMETHOD(bus_setup_intr,     root_setup_intr),
    KOBJMETHOD(bus_child_present,  root_child_present),

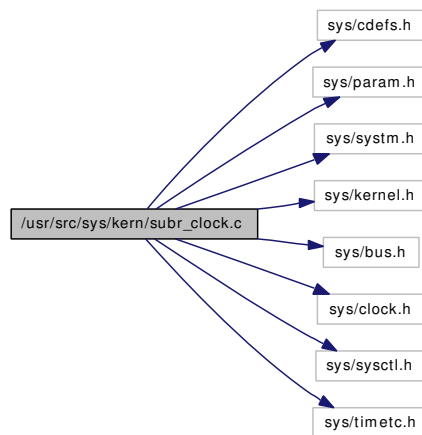
    { 0, 0 }
}
```

Definition at line 3695 of file subr_bus.c.

9.88 /usr/src/sys/kern/subr_clock.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/bus.h>
#include <sys/clock.h>
#include <sys/sysctl.h>
#include <sys/timetc.h>
```

Include dependency graph for subr_clock.c:



Defines

- #define [FEBRUARY](#) 2
- #define [days_in_year](#)(y) (leapyear(y) ? 366 : 365)
- #define [days_in_month](#)(y, m) ([month_days](#)[(m) - 1] + (m == FEBRUARY ? leapyear(y) : 0))
- #define [day_of_week](#)(days) (((days) + 4) % 7)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_clock.c,v 1.11 2006/10/02 18:23:37 phk Exp \$")
- [SYSCTL_INT](#) (_machdep, OID_AUTO, [disable_rtc_set](#), CTLFLAG_RW,&[disable_rtc_set](#), 0,"")
- [SYSCTL_INT](#) (_machdep, OID_AUTO, [wall_cmos_clock](#), CTLFLAG_RW,&[wall_cmos_clock](#), 0,"")
- static int [sysctl_machdep_adjkerntz](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_PROC](#) (_machdep, OID_AUTO, [adjkerntz](#), CTLTYPE_INT|CTLFLAG_RW,&[adjkerntz](#), 0, [sysctl_machdep_adjkerntz](#), "I", "")
- static [__inline](#) int [leapyear](#) (int year)
- int [clock_ct_to_ts](#) (struct clocktime *ct, struct timespec *ts)
- void [clock_ts_to_ct](#) (struct timespec *ts, struct clocktime *ct)
- int [utc_offset](#) (void)

Variables

- static int [adjkerntz](#)
- static int [wall_cmos_clock](#)
- int [disable_rtc_set](#)
- int [tz_minuteswest](#)
- int [tz_dsttime](#)
- static const int [month_days](#) [12]

9.88.1 Define Documentation

9.88.1.1 #define day_of_week(days) (((days) + 4) % 7)

Definition at line 95 of file `subr_clock.c`.

Referenced by `clock_ct_to_ts()`, and `clock_ts_to_ct()`.

9.88.1.2 #define days_in_month(y, m) (month_days[(m) - 1] + (m == FEBRUARY ? leapyear(y) : 0))

Definition at line 92 of file `subr_clock.c`.

Referenced by `clock_ct_to_ts()`, and `clock_ts_to_ct()`.

9.88.1.3 #define days_in_year(y) (leapyear(y) ? 366 : 365)

Definition at line 91 of file `subr_clock.c`.

Referenced by `clock_ct_to_ts()`, and `clock_ts_to_ct()`.

9.88.1.4 #define FEBRUARY 2

Definition at line 90 of file `subr_clock.c`.

9.88.2 Function Documentation

9.88.2.1 __FBSDID ("FreeBSD: src/sys/kern/subr_clock.c, v 1.11 2006/10/02 18:23:37 phk Exp \$")

9.88.2.2 int clock_ct_to_ts (struct clocktime * ct, struct timespec * ts)

Definition at line 127 of file `subr_clock.c`.

References `day_of_week`, `days`, `days_in_month`, and `days_in_year`.

9.88.2.3 void clock_ts_to_ct (struct timespec * ts, struct clocktime * ct)

Definition at line 167 of file `subr_clock.c`.

References `day_of_week`, `days`, `days_in_month`, and `days_in_year`.

9.88.2.4 `static __inline int leapyear (int year) [static]`

Definition at line 111 of file `subr_clock.c`.

9.88.2.5 `SYSCTL_INT (_machdep, OID_AUTO, wall_cmos_clock, CTLFLAG_RW, & wall_cmos_clock, 0, "")`

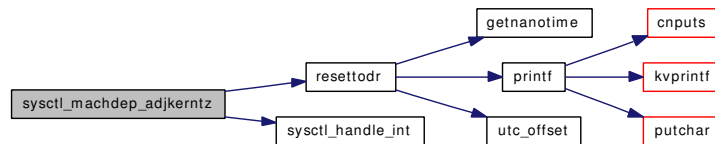
9.88.2.6 `SYSCTL_INT (_machdep, OID_AUTO, disable_rtc_set, CTLFLAG_RW, & disable_rtc_set, 0, "")`

9.88.2.7 `static int sysctl_machdep_adjkerntz (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 70 of file `subr_clock.c`.

References `resettodr()`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.88.2.8 `SYSCTL_PROC (_machdep, OID_AUTO, adjkerntz, CTLTYPE_INT|CTLFLAG_RW, & adjkerntz, 0, sysctl_machdep_adjkerntz, "I", "")`

9.88.2.9 `int utc_offset (void)`

Definition at line 202 of file `subr_clock.c`.

References `adjkerntz`, `tz_minuteswest`, and `wall_cmos_clock`.

Referenced by `fattime2timespec()`, `inittodr()`, `resettodr()`, and `timespec2fattime()`.

9.88.3 Variable Documentation

9.88.3.1 `int adjkerntz [static]`

Definition at line 52 of file `subr_clock.c`.

Referenced by `utc_offset()`.

9.88.3.2 `int disable_rtc_set`

Definition at line 54 of file `subr_clock.c`.

Referenced by `resettodr()`.

9.88.3.3 `const int month_days[12] [static]`

Initial value:

```
{  
    31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31  
}
```

Definition at line 97 of file subr_clock.c.

9.88.3.4 int [tz_dsttime](#)

Definition at line 57 of file subr_clock.c.

Referenced by `gettimeofday()`, and `kern_settimeofday()`.

9.88.3.5 int [tz_minuteswest](#)

Definition at line 56 of file subr_clock.c.

Referenced by `gettimeofday()`, `kern_settimeofday()`, and `utc_offset()`.

9.88.3.6 int [wall_cmos_clock](#) [static]

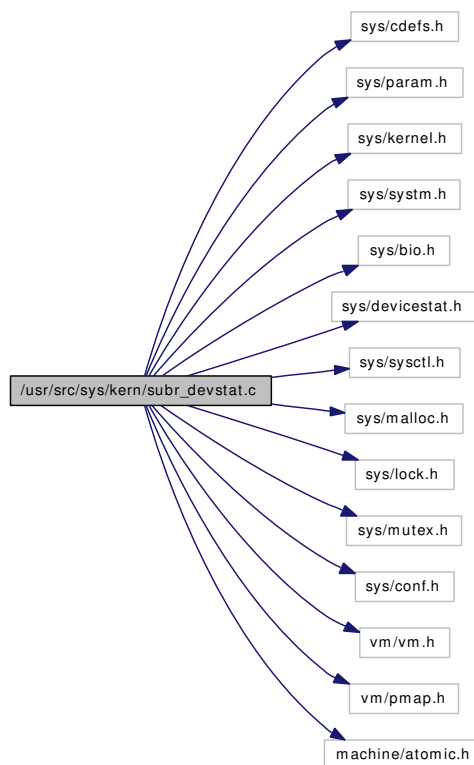
Definition at line 53 of file subr_clock.c.

Referenced by `utc_offset()`.

9.89 /usr/src/sys/kern/subr_devstat.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/devicestat.h>
#include <sys/sysctl.h>
#include <sys/malloc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/conf.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <machine/atomic.h>
```

Include dependency graph for subr_devstat.c:



Data Structures

- struct [statspage](#)

Defines

- #define [statsperpage](#) (PAGE_SIZE / sizeof(struct devstat))

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/subr_devstat.c,v 1.51 2005/05/03 10:58:05 jeff Exp \$")
- static struct devstat * [devstat_alloc](#) (void)
- static void [devstat_free](#) (struct devstat *)
- static void [devstat_add_entry](#) (struct devstat *ds, const void *dev_name, int unit_number, u_int32_t block_size, devstat_support_flags flags, devstat_type_flags device_type, devstat_priority priority)
- devstat * [devstat_new_entry](#) (const void *dev_name, int unit_number, u_int32_t block_size, devstat_support_flags flags, devstat_type_flags device_type, devstat_priority priority)
- void [devstat_remove_entry](#) (struct devstat *ds)
- void [devstat_start_transaction](#) (struct devstat *ds, struct bintime *now)
- void [devstat_start_transaction_bio](#) (struct devstat *ds, struct bio *bp)
- void [devstat_end_transaction](#) (struct devstat *ds, u_int32_t bytes, devstat_tag_type tag_type, devstat_trans_flags flags, struct bintime *now, struct bintime *then)
- void [devstat_end_transaction_bio](#) (struct devstat *ds, struct bio *bp)
- static int [sysctl_devstat](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_NODE](#) (_kern, OID_AUTO, devstat, CTLFLAG_RD, 0, "Device Statistics")
- [SYSCTL_PROC](#) (_kern_devstat, OID_AUTO, all, CTLFLAG_RD|CTLTYPE_OPAQUE, 0, 0, sysctl_devstat, "S,devstat", "All devices in the devstat list")
- [SYSCTL_INT](#) (_kern_devstat, OID_AUTO, numdevs, CTLFLAG_RD, &[devstat_num_devs](#), 0, "Number of devices in the devstat list")
- [SYSCTL_LONG](#) (_kern_devstat, OID_AUTO, generation, CTLFLAG_RD, &[devstat_generation](#), 0, "Devstat list generation")
- [SYSCTL_INT](#) (_kern_devstat, OID_AUTO, version, CTLFLAG_RD, &[devstat_version](#), 0, "Devstat list version number")
- static [TAILQ_HEAD](#) (statspage)
- [SYSCTL_INT](#) (_debug_sizeof, OID_AUTO, devstat, CTLFLAG_RD, 0, sizeof(struct devstat), "sizeof(struct devstat)")

Variables

- static int [devstat_num_devs](#)
- static long [devstat_generation](#) = 1
- static int [devstat_version](#) = DEVSTAT_VERSION
- static int [devstat_current_devnumber](#)
- static struct mtx [devstat_mutex](#)
- static struct devstatlist [device_statq](#)
- static d_mmap_t [devstat_mmap](#)
- static struct cdevsw [devstat_cdevsw](#)

9.89.1 Define Documentation

9.89.1.1 #define statsperpage (PAGE_SIZE / sizeof(struct devstat))

Definition at line 431 of file subr_devstat.c.

Referenced by devstat_alloc(), and devstat_free().

9.89.2 Function Documentation

9.89.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_devstat.c, v 1.51 2005/05/03 10:58:05 jeff Exp \$")

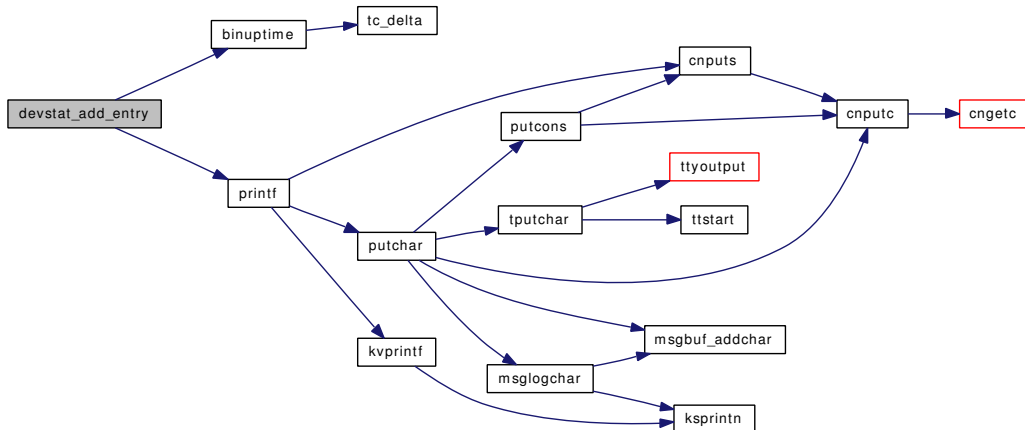
9.89.2.2 static void devstat_add_entry (struct devstat * ds, const void * dev_name, int unit_number, u_int32_t block_size, devstat_support_flags flags, devstat_type_flags device_type, devstat_priority priority) [static]

Definition at line 101 of file subr_devstat.c.

References binuptime(), device_statq, devstat_current_devnumber, devstat_generation, devstat_mutex, devstat_num_devs, and printf().

Referenced by devstat_new_entry().

Here is the call graph for this function:



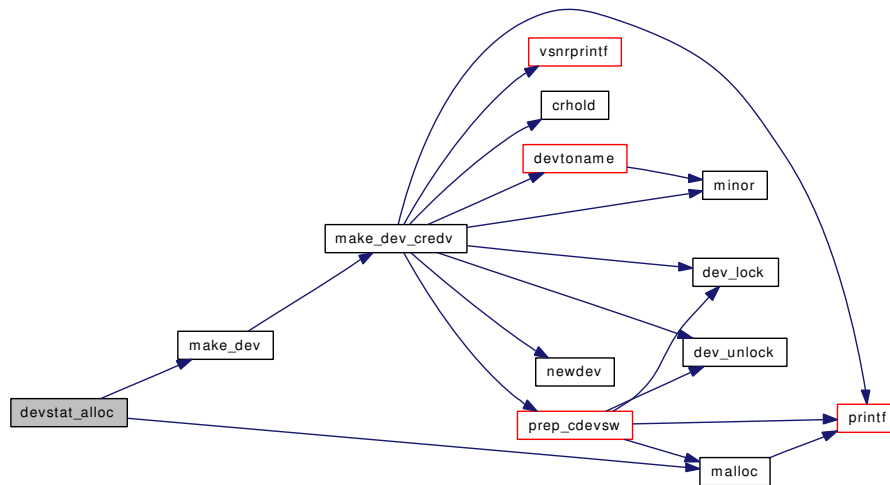
9.89.2.3 static struct devstat * devstat_alloc (void) [static]

Definition at line 469 of file subr_devstat.c.

References devstat_cdevsw, devstat_mutex, make_dev(), malloc(), and statsperpage.

Referenced by devstat_new_entry().

Here is the call graph for this function:



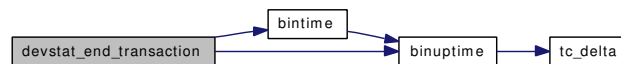
9.89.2.4 void devstat_end_transaction (struct devstat * ds, u_int32_t bytes, devstat_tag_type tag_type, devstat_trans_flags flags, struct bintime * now, struct bintime * then)

Definition at line 278 of file subr_devstat.c.

References bintime(), and binuptime().

Referenced by devstat_end_transaction_bio().

Here is the call graph for this function:



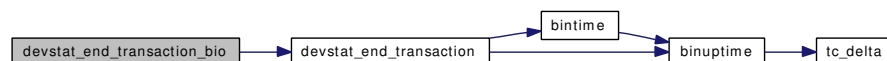
9.89.2.5 void devstat_end_transaction_bio (struct devstat * ds, struct bio * bp)

Definition at line 323 of file subr_devstat.c.

References devstat_end_transaction().

Referenced by biofinish().

Here is the call graph for this function:



9.89.2.6 static void devstat_free (struct devstat *) [static]

Definition at line 522 of file subr_devstat.c.

References devstat_mutex, and statsperpage.

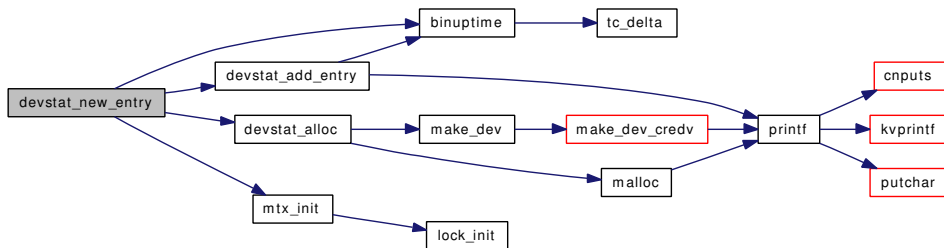
Referenced by devstat_remove_entry().

9.89.2.7 struct devstat* devstat_new_entry (const void * dev_name, int unit_number, u_int32_t block_size, devstat_support_flags flags, devstat_type_flags device_type, devstat_priority priority)

Definition at line 66 of file subr_devstat.c.

References binuptime(), device_statq, devstat_add_entry(), devstat_alloc(), devstat_generation, devstat_mutex, and mtx_init().

Here is the call graph for this function:

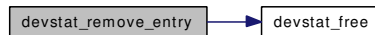


9.89.2.8 void devstat_remove_entry (struct devstat * ds)

Definition at line 182 of file subr_devstat.c.

References device_statq, devstat_free(), devstat_generation, devstat_mutex, and devstat_num_devs.

Here is the call graph for this function:



9.89.2.9 void devstat_start_transaction (struct devstat * ds, struct bintime * now)

Definition at line 212 of file subr_devstat.c.

References binuptime(), and devstat_mutex.

Referenced by devstat_start_transaction_bio().

Here is the call graph for this function:

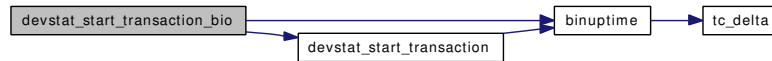


9.89.2.10 void devstat_start_transaction_bio (struct devstat * ds, struct bio * bp)

Definition at line 238 of file subr_devstat.c.

References `binuptime()`, `devstat_mutex`, and `devstat_start_transaction()`.

Here is the call graph for this function:



9.89.2.11 `static int sysctl_devstat (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 355 of file `subr_devstat.c`.

References `device_statq`, `devstat_generation`, `devstat_mutex`, and `devstat_num_devs`.

9.89.2.12 `SYSCTL_INT (_debug_sizeof, OID_AUTO, devstat, CTLFLAG_RD, 0, sizeof(struct devstat), "sizeof(struct devstat)")`

9.89.2.13 `SYSCTL_INT (_kern_devstat, OID_AUTO, version, CTLFLAG_RD, & devstat_version, 0, "Devstat list version number")`

9.89.2.14 `SYSCTL_INT (_kern_devstat, OID_AUTO, numdevs, CTLFLAG_RD, & devstat_num_devs, 0, "Number of devices in the devstat list")`

9.89.2.15 `SYSCTL_LONG (_kern_devstat, OID_AUTO, generation, CTLFLAG_RD, & devstat_generation, 0, "Devstat list generation")`

9.89.2.16 `SYSCTL_NODE (_kern, OID_AUTO, devstat, CTLFLAG_RD, 0, "Device Statistics")`

9.89.2.17 `SYSCTL_PROC (_kern_devstat, OID_AUTO, all, CTLFLAG_RD|CTLTYPE_OPAQUE, 0, 0, sysctl_devstat, " S, devstat", "All devices in the devstat list")`

9.89.2.18 `static TAILQ_HEAD (statspage)` [static]

Definition at line 448 of file `subr_devstat.c`.

9.89.3 Variable Documentation

9.89.3.1 `struct devstatlist device_statq` [static]

Definition at line 53 of file `subr_devstat.c`.

Referenced by `devstat_add_entry()`, `devstat_new_entry()`, `devstat_remove_entry()`, and `sysctl_devstat()`.

9.89.3.2 `struct cdevsw devstat_cdevsw` [static]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_flags =     D_NEEDGIANT,

```

```
.d_mmap =      devstat_mmap,  
.d_name =      "devstat",  
}
```

Definition at line 435 of file subr_devstat.c.

Referenced by devstat_alloc().

9.89.3.3 int devstat_current_devnumber [static]

Definition at line 50 of file subr_devstat.c.

Referenced by devstat_add_entry().

9.89.3.4 long devstat_generation = 1 [static]

Definition at line 48 of file subr_devstat.c.

Referenced by devstat_add_entry(), devstat_new_entry(), devstat_remove_entry(), and sysctl_devstat().

9.89.3.5 d_mmap_t devstat_mmap [static]

Definition at line 433 of file subr_devstat.c.

9.89.3.6 struct mtx devstat_mutex [static]

Definition at line 51 of file subr_devstat.c.

Referenced by devstat_add_entry(), devstat_alloc(), devstat_free(), devstat_new_entry(), devstat_remove_entry(), devstat_start_transaction(), devstat_start_transaction_bio(), and sysctl_devstat().

9.89.3.7 int devstat_num_devs [static]

Definition at line 47 of file subr_devstat.c.

Referenced by devstat_add_entry(), devstat_remove_entry(), and sysctl_devstat().

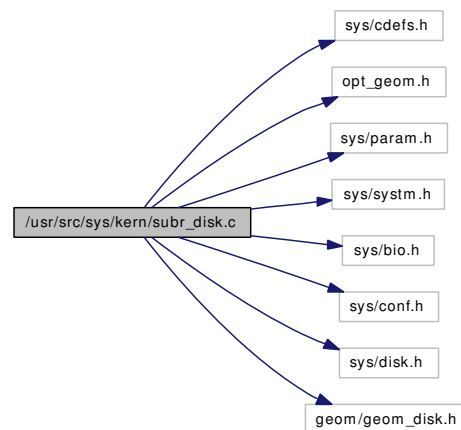
9.89.3.8 int devstat_version = DEVSTAT_VERSION [static]

Definition at line 49 of file subr_devstat.c.

9.90 /usr/src/sys/kern/subr_disk.c File Reference

```
#include <sys/cdefs.h>
#include "opt_geom.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/conf.h>
#include <sys/disk.h>
#include <geom/geom_disk.h>
```

Include dependency graph for subr_disk.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_disk.c,v 1.88 2006/10/31 21:11:21 pjd Exp \$")
- void `disk_err` (struct bio *bp, const char *what, int blkdone, int nl)
- void `bioq_init` (struct bio_queue_head *head)
- void `bioq_remove` (struct bio_queue_head *head, struct bio *bp)
- void `bioq_flush` (struct bio_queue_head *head, struct devstat *stp, int error)
- void `bioq_insert_head` (struct bio_queue_head *head, struct bio *bp)
- void `bioq_insert_tail` (struct bio_queue_head *head, struct bio *bp)
- bio * `bioq_first` (struct bio_queue_head *head)
- bio * `bioq_takefirst` (struct bio_queue_head *head)
- void `bioq_disksort` (struct bio_queue_head *bioq, struct bio *bp)

9.90.1 Function Documentation

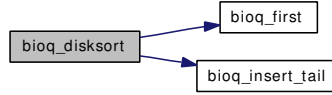
9.90.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_disk.c, v 1.88 2006/10/31 21:11:21 pjd Exp \$")

9.90.1.2 void `bioq_disksort` (struct bio_queue_head * *bioq*, struct bio * *bp*)

Definition at line 147 of file subr_disk.c.

References bioq_first(), and bioq_insert_tail().

Here is the call graph for this function:



9.90.1.3 struct bio* bioq_first (struct bio_queue_head * head)

Definition at line 118 of file subr_disk.c.

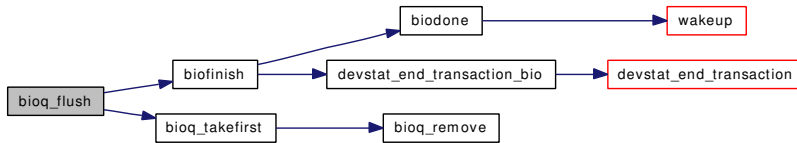
Referenced by bioq_disksort().

9.90.1.4 void bioq_flush (struct bio_queue_head * head, struct devstat * stp, int error)

Definition at line 91 of file subr_disk.c.

References biofinish(), and bioq_takefirst().

Here is the call graph for this function:



9.90.1.5 void bioq_init (struct bio_queue_head * head)

Definition at line 69 of file subr_disk.c.

9.90.1.6 void bioq_insert_head (struct bio_queue_head * head, struct bio * bp)

Definition at line 100 of file subr_disk.c.

9.90.1.7 void bioq_insert_tail (struct bio_queue_head * head, struct bio * bp)

Definition at line 109 of file subr_disk.c.

Referenced by bioq_disksort().

9.90.1.8 void bioq_remove (struct bio_queue_head * head, struct bio * bp)

Definition at line 77 of file subr_disk.c.

Referenced by bioq_takefirst().

9.90.1.9 struct bio* bioq_takefirst (struct bio_queue_head * head)

Definition at line 125 of file subr_disk.c.

References bioq_remove().

Referenced by bioq_flush().

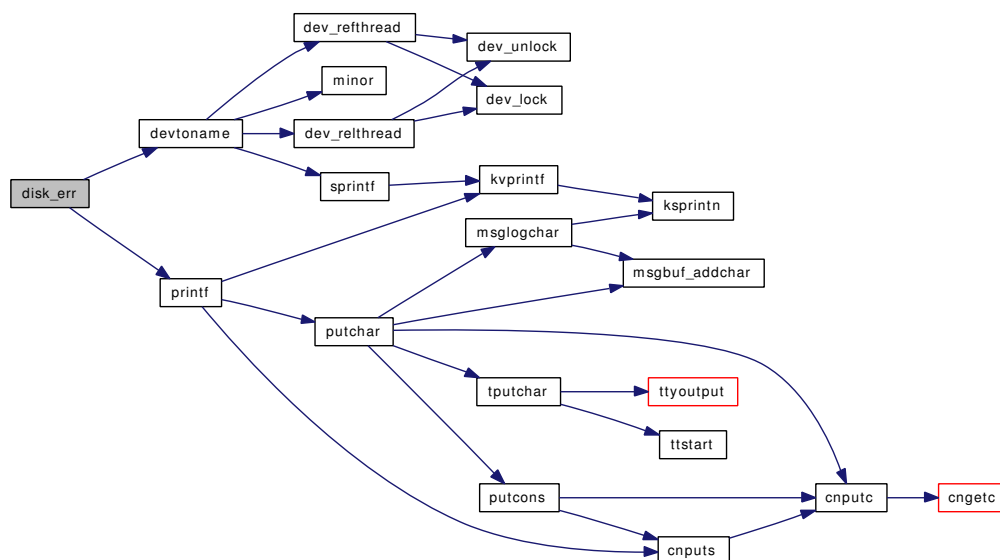
Here is the call graph for this function:

**9.90.1.10 void disk_err (struct bio * bp, const char * what, int blkdone, int nl)**

Definition at line 30 of file subr_disk.c.

References devtoname(), and printf().

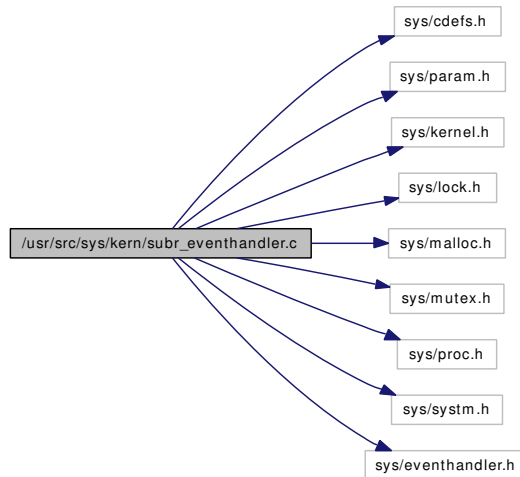
Here is the call graph for this function:



9.91 /usr/src/sys/kern/subr_eventhandler.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/system.h>
#include <sys/eventhandler.h>
```

Include dependency graph for subr_eventhandler.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_eventhandler.c,v 1.23 2005/02/23 19:32:29 sam Exp \$")
- static `MALLOC_DEFINE` (M_EVENTHANDLER, "eventhandler", "Event handler records")
- static `TAILQ_HEAD` (eventhandler_list)
- static struct eventhandler_list * `_eventhandler_find_list` (const char *name)
- static void `eventhandler_init` (void *dummy __unused)
- `SYSINIT` (eventhandlers, SI_SUB_EVENTHANDLER, SI_ORDER_FIRST, eventhandler_init, NULL)
- void `eventhandler_deregister` (struct eventhandler_list *list, eventhandler_tag tag)
- eventhandler_list * `eventhandler_find_list` (const char *name)
- void `eventhandler_prune_list` (struct eventhandler_list *list)

9.91.1 Function Documentation

9.91.1.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_eventhandler.c, v 1.23 2005/02/23 19:32:29 sam Exp $")`

9.91.1.2 `static struct eventhandler_list * _eventhandler_find_list (const char * name) [static]`

Definition at line 188 of file subr_eventhandler.c.

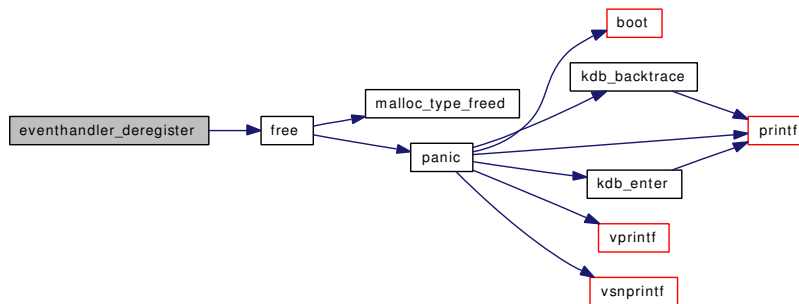
Referenced by eventhandler_find_list(), and SYSINIT().

9.91.1.3 `void eventhandler_deregister (struct eventhandler_list * list, eventhandler_tag tag)`

Definition at line 147 of file subr_eventhandler.c.

References free().

Here is the call graph for this function:



9.91.1.4 `struct eventhandler_list* eventhandler_find_list (const char * name)`

Definition at line 204 of file subr_eventhandler.c.

References _eventhandler_find_list().

Here is the call graph for this function:

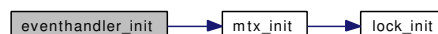


9.91.1.5 `static void eventhandler_init (void *dummy __unused) [static]`

Definition at line 58 of file subr_eventhandler.c.

References mtx_init().

Here is the call graph for this function:

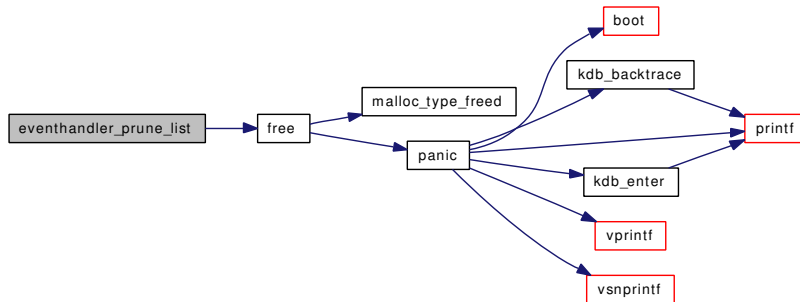


9.91.1.6 void eventhandler_prune_list (struct eventhandler_list * list)

Definition at line 225 of file subr_eventhandler.c.

References free().

Here is the call graph for this function:



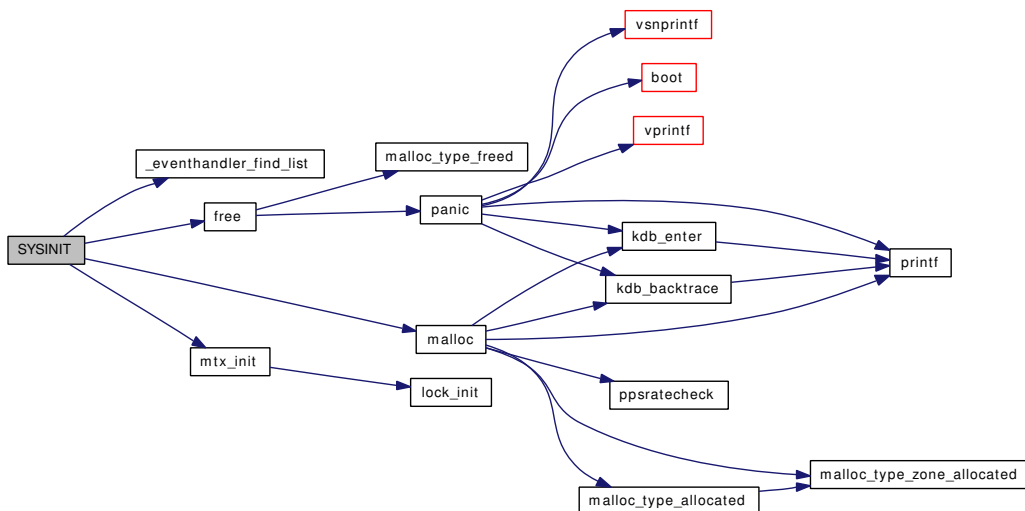
9.91.1.7 static MALLOC_DEFINE (M_EVENTHANDLER, "eventhandler", "Event handler records") [static]

9.91.1.8 SYSINIT (eventhandlers, SI_SUB_EVENTHANDLER, SI_ORDER_FIRST, eventhandler_init, NULL)

Definition at line 64 of file subr_eventhandler.c.

References _eventhandler_find_list(), free(), malloc(), and mtx_init().

Here is the call graph for this function:



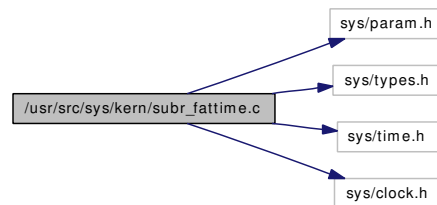
9.91.1.9 static TAILQ_HEAD (eventhandler_list) [static]

Definition at line 42 of file subr_eventhandler.c.

9.92 /usr/src/sys/kern/subr_fattime.c File Reference

```
#include <sys/param.h>
#include <sys/types.h>
#include <sys/time.h>
#include <sys/clock.h>
```

Include dependency graph for subr_fattime.c:



Defines

- #define [DAY](#) (24 * 60 * 60)
- #define [YEAR](#) 365
- #define [LYC](#) (4 * YEAR + 1)
- #define [T1980](#) (10 * 365 + 2)
- #define [JAN](#) 31
- #define [FEB](#) (JAN + 28)
- #define [MAR](#) (FEB + 31)
- #define [APR](#) (MAR + 30)
- #define [MAY](#) (APR + 31)
- #define [JUN](#) (MAY + 30)
- #define [JUL](#) (JUN + 31)
- #define [AUG](#) (JUL + 31)
- #define [SEP](#) (AUG + 30)
- #define [OCT](#) (SEP + 31)
- #define [NOV](#) (OCT + 30)
- #define [DEC](#) (NOV + 31)
- #define [ENC](#)(y, m) (((y) << 9) | ((m) << 5))
- #define [DCOD](#)(m, y, l) ((m) + YEAR * (y) + (l))

Functions

- void [timespec2fattime](#) (struct timespec *tsp, int utc, u_int16_t *ddp, u_int16_t *dtp, u_int8_t *dhp)
- void [fattime2timespec](#) (unsigned dd, unsigned dt, unsigned dh, int utc, struct timespec *tsp)

Variables

- struct {
 - uint16_t [days](#)
 - uint16_t [coded](#)

```
} mtab [48]
```

- static const uint16_t daytab [64]

9.92.1 Define Documentation

9.92.1.1 #define APR (MAR + 30)

Definition at line 87 of file subr_fatime.c.

9.92.1.2 #define AUG (JUL + 31)

Definition at line 91 of file subr_fatime.c.

9.92.1.3 #define DAY (24 * 60 * 60)

Definition at line 78 of file subr_fatime.c.

Referenced by fatime2timespec(), and timespec2fatime().

9.92.1.4 #define DCOD(m, y, l) ((m) + YEAR * (y) + (l))

Definition at line 197 of file subr_fatime.c.

9.92.1.5 #define DEC (NOV + 31)

Definition at line 95 of file subr_fatime.c.

9.92.1.6 #define ENC(y, m) (((y) << 9) | ((m) << 5))

Definition at line 99 of file subr_fatime.c.

9.92.1.7 #define FEB (JAN + 28)

Definition at line 85 of file subr_fatime.c.

Referenced by fatime2timespec(), and timespec2fatime().

9.92.1.8 #define JAN 31

Definition at line 84 of file subr_fatime.c.

9.92.1.9 #define JUL (JUN + 31)

Definition at line 90 of file subr_fatime.c.

9.92.1.10 #define JUN (MAY + 30)

Definition at line 89 of file subr_fatime.c.

9.92.1.11 #define LYC (4 * YEAR + 1)

Definition at line 80 of file subr_fatime.c.

Referenced by fatime2timespec(), and timespec2fatime().

9.92.1.12 #define MAR (FEB + 31)

Definition at line 86 of file subr_fatime.c.

9.92.1.13 #define MAY (APR + 31)

Definition at line 88 of file subr_fatime.c.

9.92.1.14 #define NOV (OCT + 30)

Definition at line 94 of file subr_fatime.c.

9.92.1.15 #define OCT (SEP + 31)

Definition at line 93 of file subr_fatime.c.

9.92.1.16 #define SEP (AUG + 30)

Definition at line 92 of file subr_fatime.c.

9.92.1.17 #define T1980 (10 * 365 + 2)

Definition at line 81 of file subr_fatime.c.

Referenced by fatime2timespec(), and timespec2fatime().

9.92.1.18 #define YEAR 365

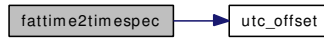
Definition at line 79 of file subr_fatime.c.

9.92.2 Function Documentation**9.92.2.1 void fatime2timespec (unsigned *dd*, unsigned *dt*, unsigned *dh*, int *utc*, struct timespec * *tsp*)**

Definition at line 218 of file subr_fatime.c.

References DAY, daytab, FEB, LYC, T1980, and utc_offset().

Here is the call graph for this function:

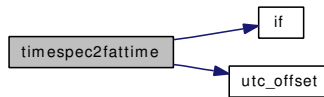


9.92.2.2 void timespec2fattime (struct timespec * *tsp*, int *utc*, u_int16_t * *ddp*, u_int16_t * *dtp*, u_int8_t * *dhp*)

Definition at line 138 of file subr_fattime.c.

References DAY, days, FEB, if(), LYC, mtab, T1980, and utc_offset().

Here is the call graph for this function:



9.92.3 Variable Documentation

9.92.3.1 uint16_t coded

Definition at line 103 of file subr_fattime.c.

9.92.3.2 uint16_t days

Definition at line 102 of file subr_fattime.c.

Referenced by clock_ct_to_ts(), clock_ts_to_ct(), and timespec2fattime().

9.92.3.3 const uint16_t daytab[64] [static]

Initial value:

```

{
    0,
    DCOD(MAR, 0, 1), DCOD(APR, 0, 1), DCOD(MAY, 0, 1), DCOD(JUN, 0, 1),
    DCOD(JUL, 0, 1), DCOD(AUG, 0, 1), DCOD(SEP, 0, 1), DCOD(OCT, 0, 1),
    DCOD(NOV, 0, 1), DCOD(DEC, 0, 1), 0,
    0,
    DCOD(MAR, 1, 1), DCOD(APR, 1, 1), DCOD(MAY, 1, 1), DCOD(JUN, 1, 1),
    DCOD(JUL, 1, 1), DCOD(AUG, 1, 1), DCOD(SEP, 1, 1), DCOD(OCT, 1, 1),
    DCOD(NOV, 1, 1), DCOD(DEC, 1, 1), 0,
    0,
    DCOD(MAR, 2, 1), DCOD(APR, 2, 1), DCOD(MAY, 2, 1), DCOD(JUN, 2, 1),
    DCOD(JUL, 2, 1), DCOD(AUG, 2, 1), DCOD(SEP, 2, 1), DCOD(OCT, 2, 1),
    DCOD(NOV, 2, 1), DCOD(DEC, 2, 1), 0,
    0,
    DCOD(MAR, 3, 1), DCOD(APR, 3, 1), DCOD(MAY, 3, 1), DCOD(JUN, 3, 1),
    DCOD(JUL, 3, 1), DCOD(AUG, 3, 1), DCOD(SEP, 3, 1), DCOD(OCT, 3, 1),
    DCOD(NOV, 3, 1), DCOD(DEC, 3, 1), 0,
}
  
```

Definition at line 198 of file subr_fatime.c.

Referenced by fatime2timespec().

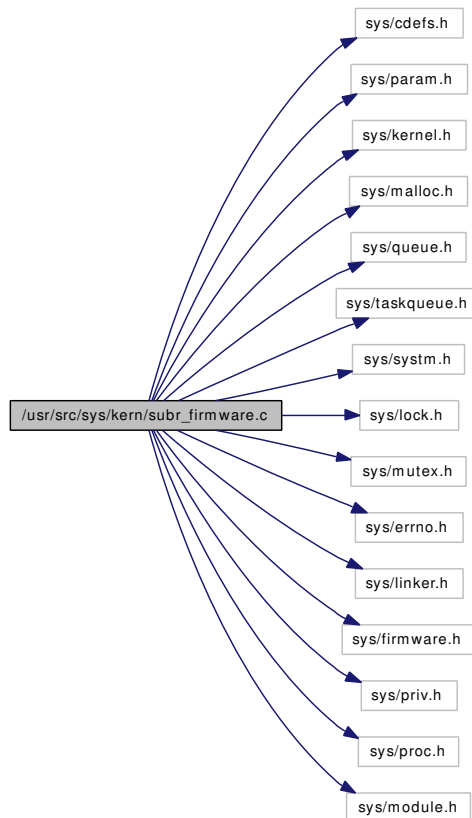
9.92.3.4 `struct { ... } mtab[48]` [static]

Referenced by timespec2fatime().

9.93 /usr/src/sys/kern/subr_firmware.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/queue.h>
#include <sys/taskqueue.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/errno.h>
#include <sys/linker.h>
#include <sys/firmware.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/module.h>
```

Include dependency graph for subr_firmware.c:



Data Structures

- struct [priv_fw](#)

Defines

- #define [FW_INUSE](#)(p) ((p) → file != NULL || (p) → fw.name != NULL)
- #define [FW_UNLOAD](#) 0x100
- #define [PRIV_FW](#)(x)
- #define [FIRMWARE_MAX](#) 30

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_firmware.c,v 1.9 2007/02/15 17:21:31 luigi Exp \$")
- [MTX_SYSINIT](#) (firmware,&[firmware_mtx](#),"firmware table", MTX_DEF)
- static struct [priv_fw](#) * [lookup](#) (const char *name, struct [priv_fw](#) **empty_slot)
- firmware * [firmware_register](#) (const char *imagename, const void *data, size_t datasize, unsigned int version, const struct firmware *parent)
- int [firmware_unregister](#) (const char *imagename)
- firmware * [firmware_get](#) (const char *imagename)
- void [firmware_put](#) (const struct firmware *p, int flags)
- static void [unloadentry](#) (void *unused1, int unused2)
- static int [firmware_modevent](#) (module_t mod, int type, void *unused)
- [DECLARE_MODULE](#) (firmware, [firmware_mod](#), SI_SUB_DRIVERS, SI_ORDER_FIRST)
- [MODULE_VERSION](#) (firmware, 1)

Variables

- static struct [priv_fw](#) [firmware_table](#) [[FIRMWARE_MAX](#)]
- task [firmware_task](#)
- mtx [firmware_mtx](#)
- static moduledata_t [firmware_mod](#)

9.93.1 Define Documentation

9.93.1.1 #define FIRMWARE_MAX 30

Definition at line 120 of file [subr_firmware.c](#).

Referenced by [firmware_modevent\(\)](#), [lookup\(\)](#), and [unloadentry\(\)](#).

9.93.1.2 #define FW_INUSE(p) ((p) → file != NULL || (p) → fw.name != NULL)

Definition at line 54 of file [subr_firmware.c](#).

Referenced by [lookup\(\)](#).

9.93.1.3 #define FW_UNLOAD 0x100

Definition at line 87 of file `subr_firmware.c`.

Referenced by `firmware_modevent()`, `firmware_put()`, and `unloadentry()`.

9.93.1.4 #define PRIV_FW(x)

Value:

```
((struct priv_fw *)
    ((intptr_t)(x) - offsetof(struct priv_fw, fw)) )
```

Definition at line 111 of file `subr_firmware.c`.

Referenced by `firmware_put()`, and `firmware_register()`.

9.93.2 Function Documentation

9.93.2.1 `__FBSDID ("FreeBSD: src/sys/kern/subr_firmware.c, v 1.9 2007/02/15 17:21:31 luigi Exp $")`

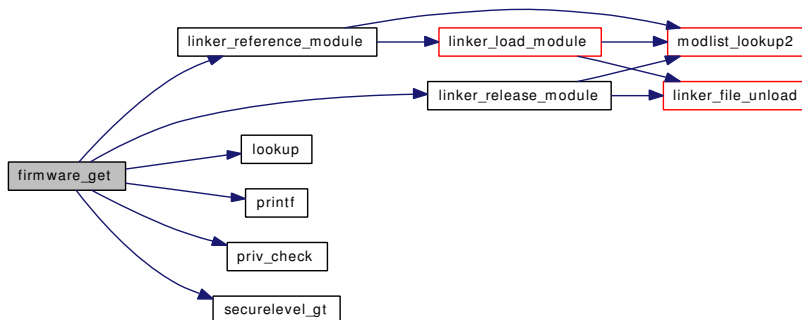
9.93.2.2 `DECLARE_MODULE (firmware, firmware_mod, SI_SUB_DRIVERS, SI_ORDER_FIRST)`

9.93.2.3 `struct firmware* firmware_get (const char * imagename)`

Definition at line 255 of file `subr_firmware.c`.

References `priv_fw::file`, `firmware_mtx`, `priv_fw::fw`, `linker_reference_module()`, `linker_release_module()`, `lookup()`, `printf()`, `priv_check()`, `priv_fw::refcnt`, `securelevel_gt()`, and `td`.

Here is the call graph for this function:

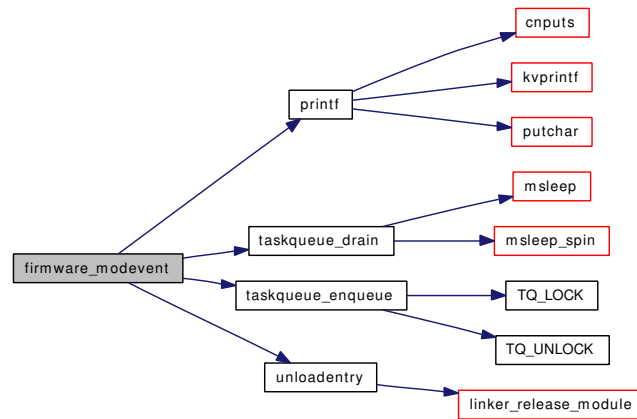


9.93.2.4 `static int firmware_modevent (module_t mod, int type, void * unused) [static]`

Definition at line 383 of file `subr_firmware.c`.

References FIRMWARE_MAX, firmware_mtx, firmware_table, firmware_task, priv_fw::flags, priv_fw::fw, FW_UNLOAD, printf(), priv_fw::refcnt, taskqueue_drain(), taskqueue_enqueue(), and unloadentry().

Here is the call graph for this function:

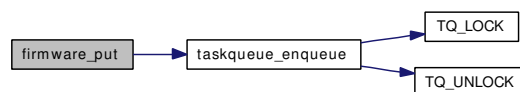


9.93.2.5 void firmware_put (const struct firmware * p, int flags)

Definition at line 307 of file `subr_firmware.c`.

References `priv_fw::file`, `firmware_mtx`, `firmware_task`, `priv_fw::flags`, `FW_UNLOAD`, `PRIV_FW`, `priv_fw::refcnt`, and `taskqueue_enqueue()`.

Here is the call graph for this function:

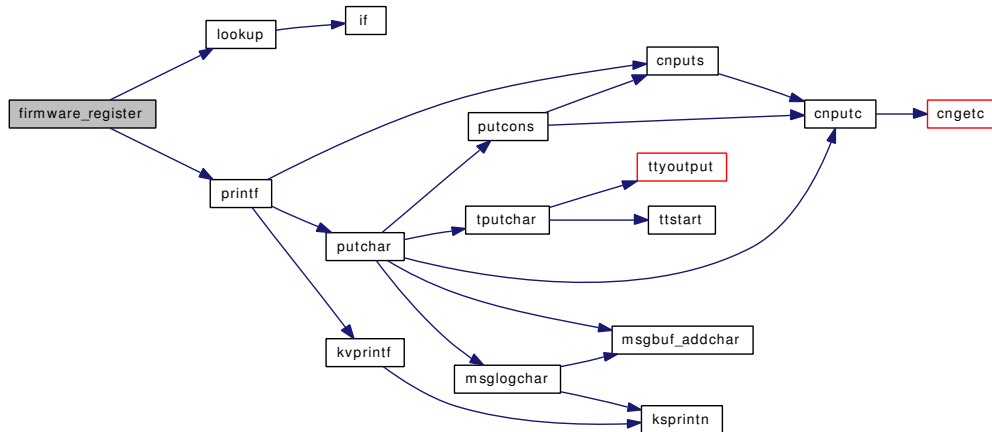


9.93.2.6 struct firmware* firmware_register (const char * imagename, const void * data, size_t datasize, unsigned int version, const struct firmware * parent)

Definition at line 168 of file `subr_firmware.c`.

References `bootverbose`, `firmware_mtx`, `lookup()`, `printf()`, and `PRIV_FW`.

Here is the call graph for this function:



9.93.2.7 int firmware_unregister (const char * *imagename*)

Definition at line 212 of file subr_firmware.c.

References priv_fw::file, firmware_mtx, lookup(), priv_fw::parent, and priv_fw::refcnt.

Here is the call graph for this function:



9.93.2.8 static struct priv_fw* lookup (const char * *name*, struct priv_fw ** *empty_slot*) [static]

Definition at line 142 of file subr_firmware.c.

References dummy, FIRMWARE_MAX, firmware_table, priv_fw::fw, FW_INUSE, and if().

Referenced by firmware_get(), firmware_register(), firmware_unregister(), and namei().

Here is the call graph for this function:



9.93.2.9 MODULE_VERSION (firmware, 1)

9.93.2.10 MTX_SYSINIT (firmware, & *firmware_mtx*, "firmware table", MTX_DEF)

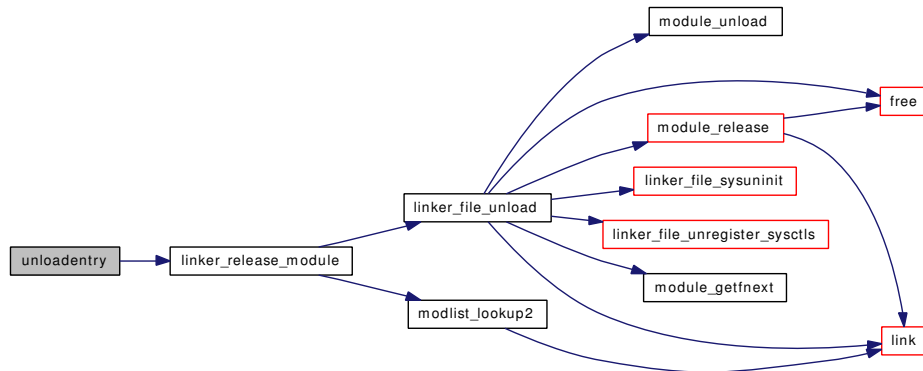
9.93.2.11 static void unloadentry (void * *unused1*, int *unused2*) [static]

Definition at line 330 of file subr_firmware.c.

References FIRMWARE_MAX, firmware_mtx, firmware_table, FW_UNLOAD, and linker_release_-module().

Referenced by `firmware_modevent()`.

Here is the call graph for this function:



9.93.3 Variable Documentation

9.93.3.1 `moduledata_t` `firmware_mod` [static]

Initial value:

```

{
    "firmware",
    firmware_modevent,
    0
}

```

Definition at line 417 of file `subr_firmware.c`.

9.93.3.2 `struct mtx` `firmware_mtx`

Definition at line 131 of file `subr_firmware.c`.

Referenced by `firmware_get()`, `firmware_modevent()`, `firmware_put()`, `firmware_register()`, `firmware_unregister()`, and `unloadentry()`.

9.93.3.3 `struct priv_fw` `firmware_table[FIRMWARE_MAX]` [static]

Definition at line 121 of file `subr_firmware.c`.

Referenced by `firmware_modevent()`, `lookup()`, and `unloadentry()`.

9.93.3.4 `struct task` `firmware_task`

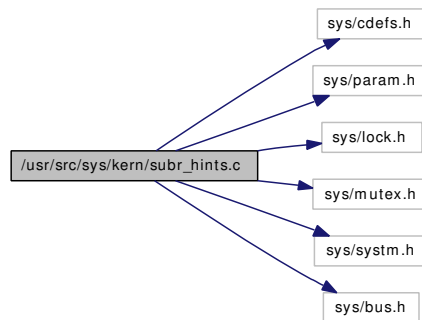
Definition at line 126 of file `subr_firmware.c`.

Referenced by `firmware_modevent()`, and `firmware_put()`.

9.94 /usr/src/sys/kern/subr_hints.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/system.h>
#include <sys/bus.h>
```

Include dependency graph for subr_hints.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_hints.c,v 1.13 2006/07/09 21:42:58 scottl Exp \$")
- static int `res_find` (int *line, int *startln, const char *name, int *unit, const char *resname, const char *value, const char **ret_name, int *ret_namelen, int *ret_unit, const char **ret_resname, int *ret_resnamelen, const char **ret_value)
- static int `resource_find` (int *line, int *startln, const char *name, int *unit, const char *resname, const char *value, const char **ret_name, int *ret_namelen, int *ret_unit, const char **ret_resname, int *ret_resnamelen, const char **ret_value)
- int `resource_int_value` (const char *name, int unit, const char *resname, int *result)
- int `resource_long_value` (const char *name, int unit, const char *resname, long *result)
- int `resource_string_value` (const char *name, int unit, const char *resname, const char **result)
- static const char * `resource_string_copy` (const char *s, int len)
- int `resource_find_match` (int *anchor, const char **name, int *unit, const char *resname, const char *value)
- int `resource_find_dev` (int *anchor, const char *name, int *unit, const char *resname, const char *value)
- int `resource_disabled` (const char *name, int unit)

Variables

- static int `checkmethod` = 1
- static int `use_kenv`
- static char * `hintp`

9.94.1 Function Documentation

9.94.1.1 `__FBSDID ("FreeBSD: src/sys/kern/subr_hints.c, v 1.13 2006/07/09 21:42:58 scottl Exp $")`

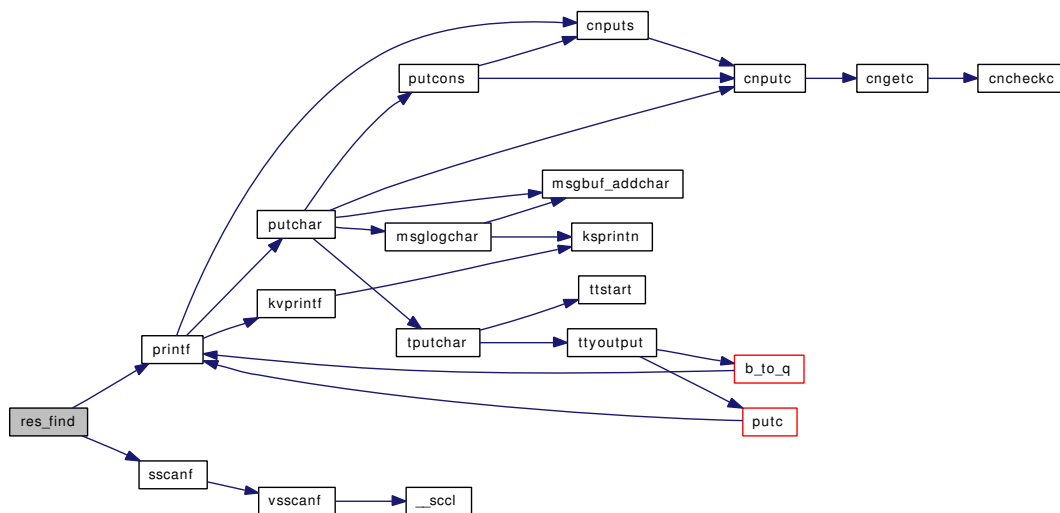
9.94.1.2 `static int res_find (int * line, int * startln, const char * name, int * unit, const char * resname, const char * value, const char ** ret_name, int * ret_namelen, int * ret_unit, const char ** ret_resname, int * ret_resnamelen, const char ** ret_value) [static]`

Definition at line 50 of file subr_hints.c.

References `checkmethod`, `dynamic_kenv`, `hintp`, `kenv_lock`, `kenvp`, `kern_envp`, `printf()`, `sscanf()`, and `use_kenv`.

Referenced by `resource_find()`.

Here is the call graph for this function:

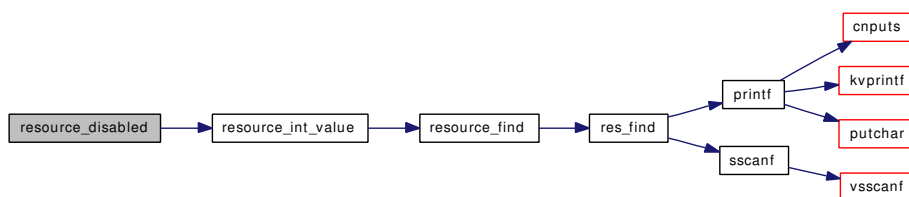


9.94.1.3 `int resource_disabled (const char * name, int unit)`

Definition at line 375 of file subr_hints.c.

References `resource_int_value()`.

Here is the call graph for this function:



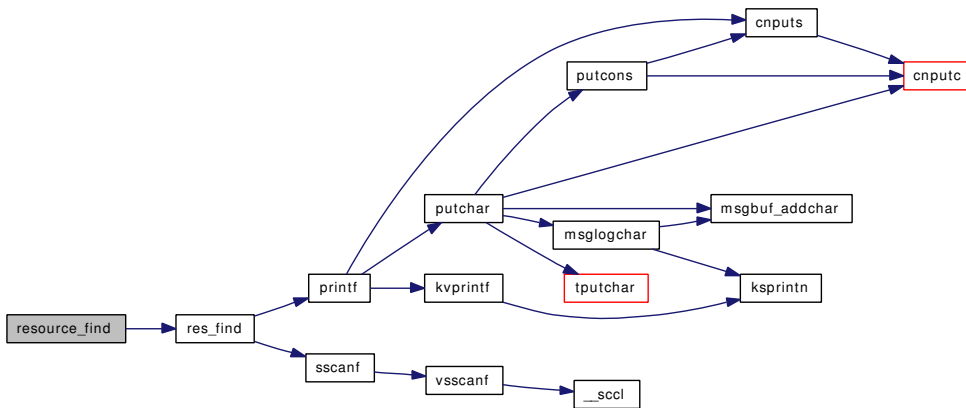
9.94.1.4 `static int resource_find (int * line, int * startln, const char * name, int * unit, const char * resname, const char * value, const char ** ret_name, int * ret_namelen, int * ret_unit, const char ** ret_resname, int * ret_resnamelen, const char ** ret_value) [static]`

Definition at line 201 of file `subr_hints.c`.

References `res_find()`.

Referenced by `resource_find_dev()`, `resource_find_match()`, `resource_int_value()`, `resource_long_value()`, and `resource_string_value()`.

Here is the call graph for this function:

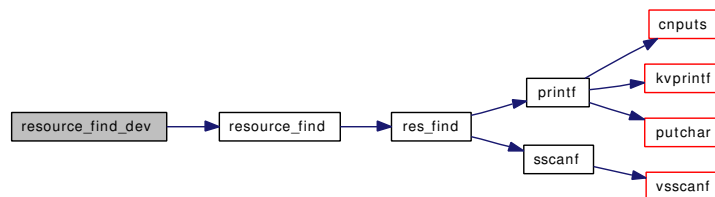


9.94.1.5 `int resource_find_dev (int * anchor, const char * name, int * unit, const char * resname, const char * value)`

Definition at line 354 of file `subr_hints.c`.

References `resource_find()`, and `ret`.

Here is the call graph for this function:



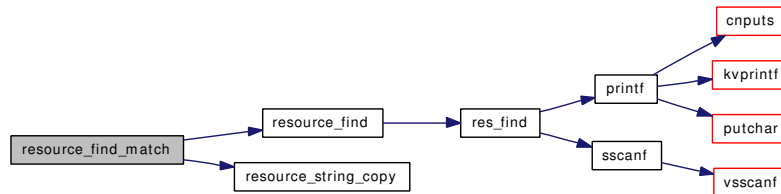
9.94.1.6 `int resource_find_match (int * anchor, const char ** name, int * unit, const char * resname, const char * value)`

Definition at line 325 of file `subr_hints.c`.

References `resource_find()`, `resource_string_copy()`, and `ret`.

Referenced by `bus_enumerate_hinted_children()`.

Here is the call graph for this function:



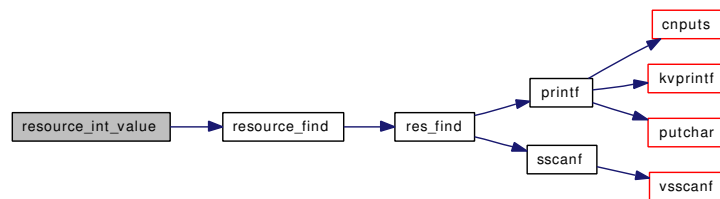
9.94.1.7 int resource_int_value (const char * name, int unit, const char * resname, int * result)

Definition at line 230 of file subr_hints.c.

References resource_find().

Referenced by device_probe_child(), and resource_disabled().

Here is the call graph for this function:

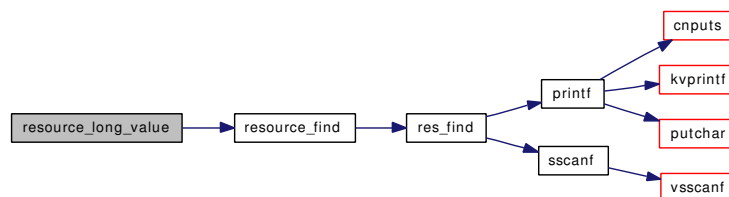


9.94.1.8 int resource_long_value (const char * name, int unit, const char * resname, long * result)

Definition at line 253 of file subr_hints.c.

References resource_find().

Here is the call graph for this function:



9.94.1.9 static const char* resource_string_copy (const char * s, int len) [static]

Definition at line 297 of file subr_hints.c.

References ret.

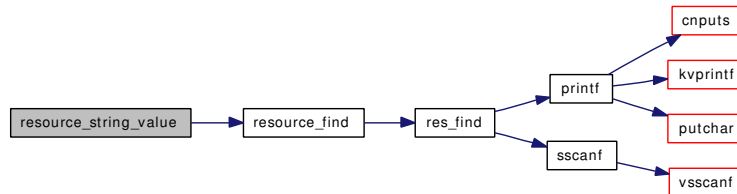
Referenced by resource_find_match().

9.94.1.10 `int resource_string_value (const char * name, int unit, const char * resname, const char ** result)`

Definition at line 277 of file `subr_hints.c`.

References `resource_find()`.

Here is the call graph for this function:



9.94.2 Variable Documentation

9.94.2.1 `int checkmethod = 1` [static]

Definition at line 40 of file `subr_hints.c`.

Referenced by `res_find()`.

9.94.2.2 `char* hintp` [static]

Definition at line 42 of file `subr_hints.c`.

Referenced by `res_find()`.

9.94.2.3 `int use_kenv` [static]

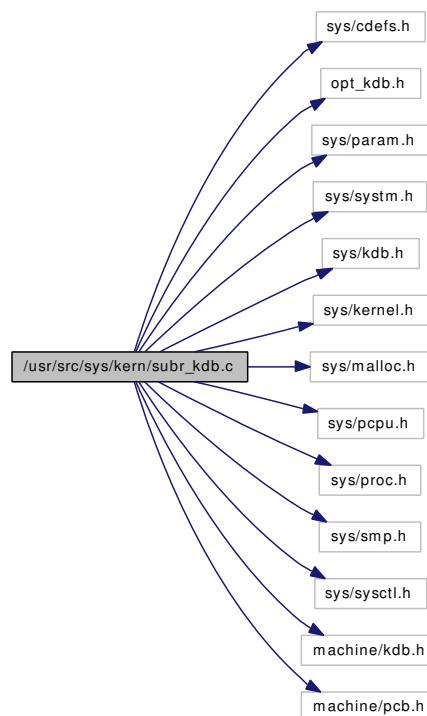
Definition at line 41 of file `subr_hints.c`.

Referenced by `res_find()`.

9.95 /usr/src/sys/kern/subr_kdb.c File Reference

```
#include <sys/cdefs.h>
#include "opt_kdb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/pcpu.h>
#include <sys/proc.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <machine/kdb.h>
#include <machine/pcb.h>
```

Include dependency graph for subr_kdb.c:



Defines

- #define [KEY_CR](#) 13
- #define [KEY_TILDE](#) 126
- #define [KEY_CRTL](#) 2

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/subr_kdb.c,v 1.23 2006/06/18 12:27:59 yar Exp \$")
- `KDB_BACKEND` (null, NULL, NULL, NULL)
- `SET_DECLARE` (kdb_dbbe_set, struct `kdb_dbbe`)
- static int `kdb_sysctl_available` (SYSCTL_HANDLER_ARGS)
- static int `kdb_sysctl_current` (SYSCTL_HANDLER_ARGS)
- static int `kdb_sysctl_enter` (SYSCTL_HANDLER_ARGS)
- static int `kdb_sysctl_panic` (SYSCTL_HANDLER_ARGS)
- static int `kdb_sysctl_trap` (SYSCTL_HANDLER_ARGS)
- static int `kdb_sysctl_trap_code` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_debug, OID_AUTO, kdb, CTLFLAG_RW, NULL, "KDB nodes")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, available, CTLTYPE_STRING|CTLFLAG_RD, 0, 0, `kdb_sysctl_available`, "A", "list of available KDB backends")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, current, CTLTYPE_STRING|CTLFLAG_RW, 0, 0, `kdb_sysctl_current`, "A", "currently selected KDB backend")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, enter, CTLTYPE_INT|CTLFLAG_RW, 0, 0, `kdb_sysctl_enter`, "I", "set to enter the debugger")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, panic, CTLTYPE_INT|CTLFLAG_RW, 0, 0, `kdb_sysctl_panic`, "I", "set to panic the kernel")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, trap, CTLTYPE_INT|CTLFLAG_RW, 0, 0, `kdb_sysctl_trap`, "I", "set to cause a page fault via data access")
- `SYSCTL_PROC` (_debug_kdb, OID_AUTO, trap_code, CTLTYPE_INT|CTLFLAG_RW, 0, 0, `kdb_sysctl_trap_code`, "I", "set to cause a page fault via code access")
- int `kdb_alt_break` (int key, int *state)
- void `kdb_backtrace` ()
- int `kdb_dbbe_select` (const char *name)
- void `kdb_enter` (const char *msg)
- void `kdb_init` ()
- void * `kdb_jmpbuf` (jmp_buf new)
- void `kdb_reenter` (void)
- pcb * `kdb_thr_ctx` (struct thread *thr)
- thread * `kdb_thr_first` (void)
- thread * `kdb_thr_from_pid` (pid_t pid)
- thread * `kdb_thr_lookup` (lwpid_t tid)
- thread * `kdb_thr_next` (struct thread *thr)
- int `kdb_thr_select` (struct thread *thr)
- int `kdb_trap` (int type, int code, struct trapframe *tf)

Variables

- int `kdb_active` = 0
- void * `kdb_jmpbufp` = NULL
- `kdb_dbbe` * `kdb_dbbe` = NULL
- pcb `kdb_pcb`
- pcb * `kdb_thrctx` = NULL
- thread * `kdb_thread` = NULL
- trapframe * `kdb_frame` = NULL

9.95.1 Define Documentation

9.95.1.1 #define KEY_CR 13

Definition at line 230 of file subr_kdb.c.

Referenced by kdb_alt_break().

9.95.1.2 #define KEY_CRTL B 2

Definition at line 232 of file subr_kdb.c.

Referenced by kdb_alt_break().

9.95.1.3 #define KEY_TILDE 126

Definition at line 231 of file subr_kdb.c.

Referenced by kdb_alt_break().

9.95.2 Function Documentation

9.95.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_kdb.c, v 1.23 2006/06/18 12:27:59 yar Exp \$")

9.95.2.2 int kdb_alt_break (int *key*, int * *state*)

Definition at line 235 of file subr_kdb.c.

References KEY_CR, KEY_CRTL B, and KEY_TILDE.

9.95.2.3 KDB_BACKEND (null, NULL, NULL, NULL)

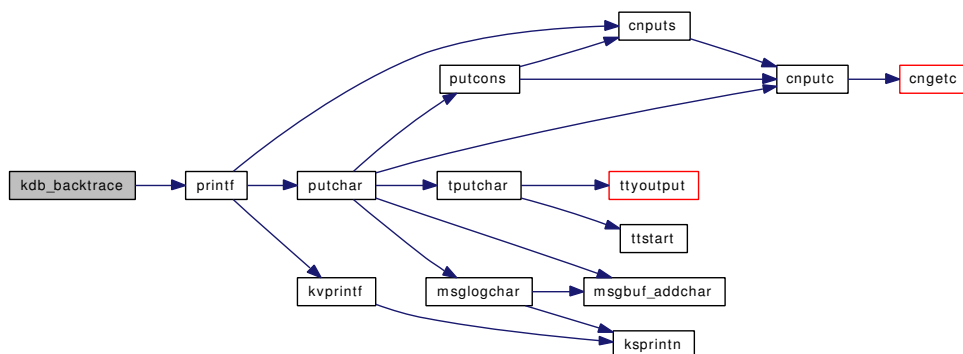
9.95.2.4 void kdb_backtrace ()

Definition at line 266 of file subr_kdb.c.

References kdb_dbbe, and printf().

Referenced by _lockmgr(), malloc(), mi_switch(), panic(), and witness_warn().

Here is the call graph for this function:



9.95.2.5 int kdb_dbbe_select (const char * name)

Definition at line 280 of file subr_kdb.c.

References kdb_dbbe.

Referenced by kdb_sysctl_current().

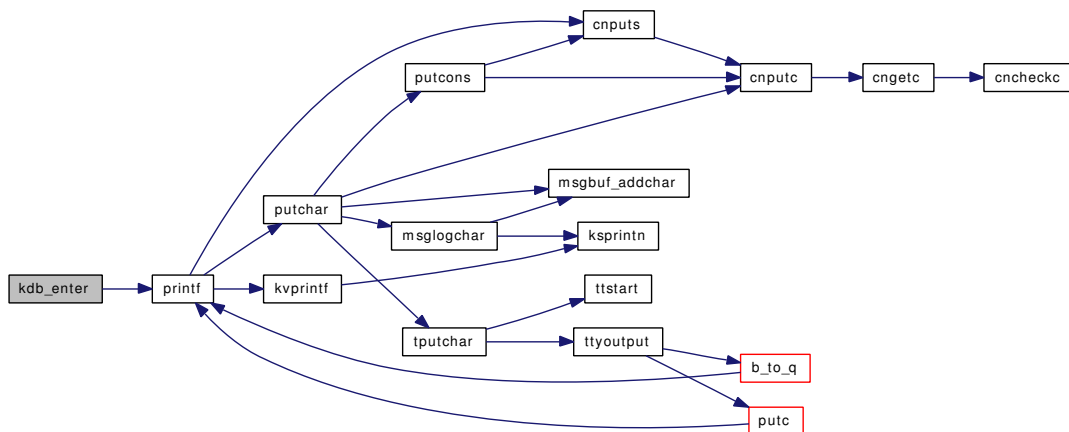
9.95.2.6 void kdb_enter (const char * msg)

Definition at line 302 of file subr_kdb.c.

References kdb_active, kdb_dbbe, and printf().

Referenced by kdb_sysctl_enter(), malloc(), panic(), vop_strategy_pre(), and witness_warn().

Here is the call graph for this function:

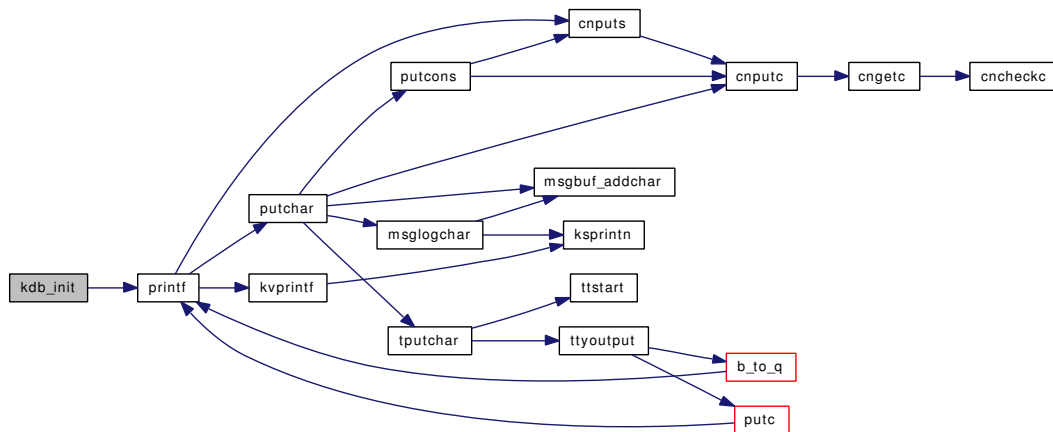


9.95.2.7 void kdb_init ()

Definition at line 317 of file subr_kdb.c.

References kdb_active, kdb_dbbe, and printf().

Here is the call graph for this function:



9.95.2.8 void* kdb_jmpbuf (jmp_buf new)

Definition at line 352 of file `subr_kdb.c`.

References `kdb_jmpbufp`.

9.95.2.9 void kdb_reenter (void)

Definition at line 362 of file `subr_kdb.c`.

References `kdb_active`, and `kdb_jmpbufp`.

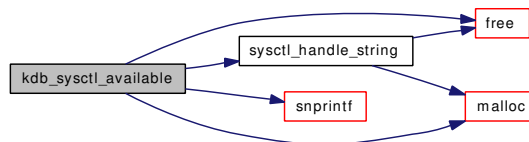
Referenced by `mi_switch()`.

9.95.2.10 static int kdb_sysctl_available (SYSCTL_HANDLER_ARGS) [static]

Definition at line 101 of file `subr_kdb.c`.

References `free()`, `kdb_dbbe`, `malloc()`, `snprintf()`, and `sysctl_handle_string()`.

Here is the call graph for this function:

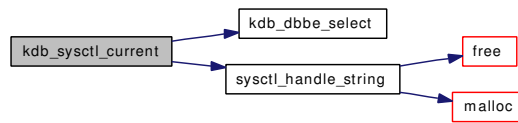


9.95.2.11 static int kdb_sysctl_current (SYSCTL_HANDLER_ARGS) [static]

Definition at line 134 of file `subr_kdb.c`.

References `buf`, `kdb_active`, `kdb_dbbe`, `kdb_dbbe_select()`, and `sysctl_handle_string()`.

Here is the call graph for this function:

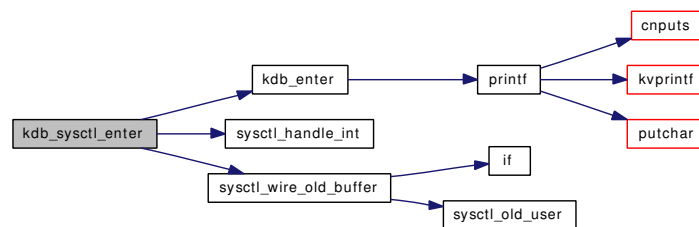


9.95.2.12 static int kdb_sysctl_enter (SYSCTL_HANDLER_ARGS) [static]

Definition at line 153 of file subr_kdb.c.

References kdb_active, kdb_enter(), sysctl_handle_int(), and sysctl_wire_old_buffer().

Here is the call graph for this function:

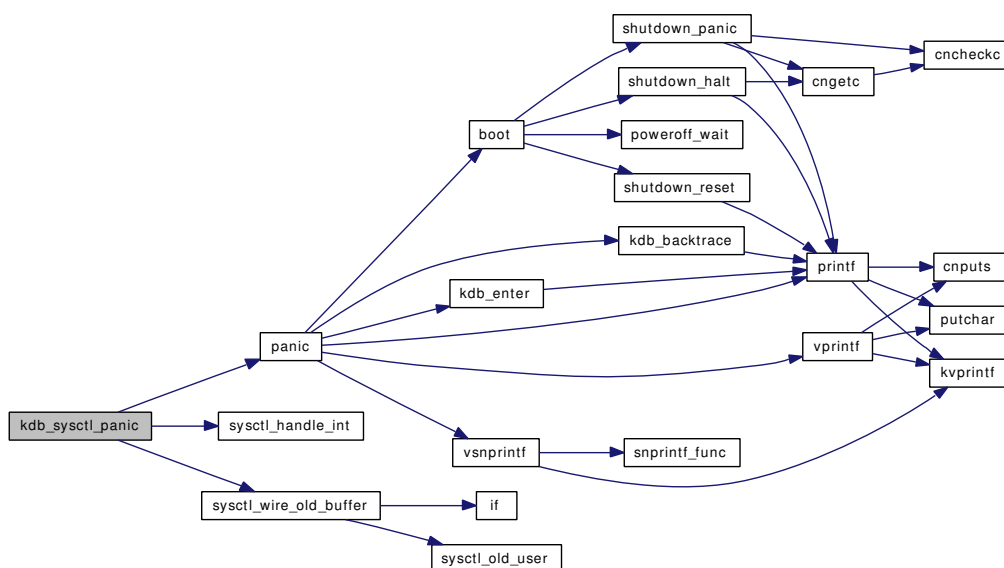


9.95.2.13 static int kdb_sysctl_panic (SYSCTL_HANDLER_ARGS) [static]

Definition at line 171 of file subr_kdb.c.

References panic(), sysctl_handle_int(), and sysctl_wire_old_buffer().

Here is the call graph for this function:

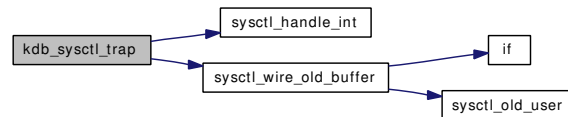


9.95.2.14 `static int kdb_sysctl_trap (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 187 of file subr_kdb.c.

References `sysctl_handle_int()`, and `sysctl_wire_old_buffer()`.

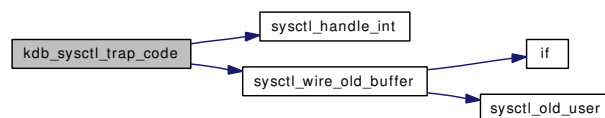
Here is the call graph for this function:

**9.95.2.15** `static int kdb_sysctl_trap_code (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 203 of file subr_kdb.c.

References `sysctl_handle_int()`, and `sysctl_wire_old_buffer()`.

Here is the call graph for this function:

**9.95.2.16** `struct pcb* kdb_thr_ctx (struct thread * thr)`

Definition at line 377 of file subr_kdb.c.

References `cpuhead`, and `kdb_pcb`.

Referenced by `kdb_thr_select()`.

9.95.2.17 `struct thread* kdb_thr_first (void)`

Definition at line 396 of file subr_kdb.c.

References `allproc`.

Referenced by `kdb_thr_lookup()`.

9.95.2.18 `struct thread* kdb_thr_from_pid (pid_t pid)`

Definition at line 414 of file subr_kdb.c.

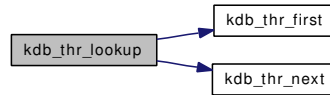
References `allproc`.

9.95.2.19 `struct thread* kdb_thr_lookup (lwpid_t tid)`

Definition at line 428 of file subr_kdb.c.

References `kdb_thr_first()`, and `kdb_thr_next()`.

Here is the call graph for this function:



9.95.2.20 `struct thread* kdb_thr_next (struct thread * thr)`

Definition at line 439 of file `subr_kdb.c`.

Referenced by `kdb_thr_lookup()`.

9.95.2.21 `int kdb_thr_select (struct thread * thr)`

Definition at line 456 of file `subr_kdb.c`.

References `kdb_thr_ctx()`, `kdb_thrctx`, and `kdb_thread`.

Referenced by `kdb_trap()`.

Here is the call graph for this function:

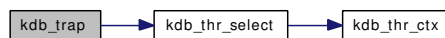


9.95.2.22 `int kdb_trap (int type, int code, struct trapframe * tf)`

Definition at line 470 of file `subr_kdb.c`.

References `kdb_active`, `kdb_dbbe`, `kdb_frame`, `kdb_pcb`, and `kdb_thr_select()`.

Here is the call graph for this function:



- 9.95.2.23** SET_DECLARE (kdb_dbbe_set, struct kdb_dbbe)
- 9.95.2.24** SYSCTL_NODE (_debug, OID_AUTO, kdb, CTLFLAG_RW, NULL, "KDB nodes")
- 9.95.2.25** SYSCTL_PROC (_debug_kdb, OID_AUTO, trap_code, CTLTYPE_INT| CTLFLAG_RW, 0, 0, kdb_sysctl_trap_code, "I", "set to cause a page fault via code access")
- 9.95.2.26** SYSCTL_PROC (_debug_kdb, OID_AUTO, trap, CTLTYPE_INT| CTLFLAG_RW, 0, 0, kdb_sysctl_trap, "I", "set to cause a page fault via data access")
- 9.95.2.27** SYSCTL_PROC (_debug_kdb, OID_AUTO, panic, CTLTYPE_INT| CTLFLAG_RW, 0, 0, kdb_sysctl_panic, "I", "set to panic the kernel")
- 9.95.2.28** SYSCTL_PROC (_debug_kdb, OID_AUTO, enter, CTLTYPE_INT| CTLFLAG_RW, 0, 0, kdb_sysctl_enter, "I", "set to enter the debugger")
- 9.95.2.29** SYSCTL_PROC (_debug_kdb, OID_AUTO, current, CTLTYPE_STRING| CTLFLAG_RW, 0, 0, kdb_sysctl_current, "A", "currently selected KDB backend")
- 9.95.2.30** SYSCTL_PROC (_debug_kdb, OID_AUTO, available, CTLTYPE_STRING| CTLFLAG_RD, 0, 0, kdb_sysctl_available, "A", "list of available KDB backends")

9.95.3 Variable Documentation

9.95.3.1 int kdb_active = 0

Definition at line 49 of file subr_kdb.c.

Referenced by cncheckc(), cnputc(), kdb_enter(), kdb_init(), kdb_reenter(), kdb_sysctl_current(), kdb_sysctl_enter(), kdb_trap(), lockstatus(), mi_switch(), putchar(), and witness_checkorder().

9.95.3.2 struct kdb_dbbe* kdb_dbbe = NULL

Definition at line 51 of file subr_kdb.c.

Referenced by kdb_backtrace(), kdb_dbbe_select(), kdb_enter(), kdb_init(), kdb_sysctl_available(), kdb_sysctl_current(), and kdb_trap().

9.95.3.3 struct trapframe* kdb_frame = NULL

Definition at line 55 of file subr_kdb.c.

Referenced by kdb_trap().

9.95.3.4 void* kdb_jmpbufp = NULL

Definition at line 50 of file subr_kdb.c.

Referenced by kdb_jmpbuf(), and kdb_reenter().

9.95.3.5 struct pcb [kdb_pcb](#)

Definition at line 52 of file subr_kdb.c.

Referenced by [kdb_thr_ctx\(\)](#), and [kdb_trap\(\)](#).

9.95.3.6 struct pcb* [kdb_thrctx](#) = NULL

Definition at line 53 of file subr_kdb.c.

Referenced by [kdb_thr_select\(\)](#).

9.95.3.7 struct thread* [kdb_thread](#) = NULL

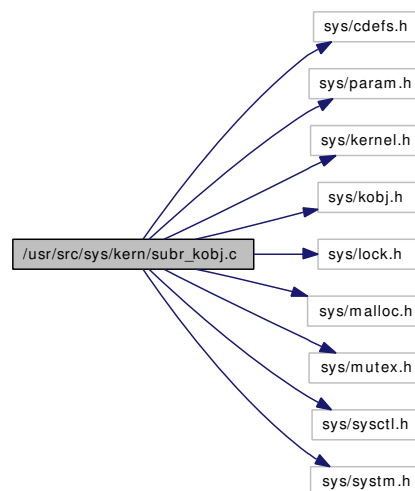
Definition at line 54 of file subr_kdb.c.

Referenced by [kdb_thr_select\(\)](#).

9.96 /usr/src/sys/kern/subr_kobj.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/kobj.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/sysctl.h>
#include <sys/system.h>
```

Include dependency graph for subr_kobj.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_kobj.c,v 1.10 2005/12/29 18:00:42 jhb Exp \$")
- static `MALLOC_DEFINE` (M_KOBJ,"kobj","Kernel object structures")
- `SYSCTL_UINT` (_kern, OID_AUTO, kobj_methodcount, CTLFLAG_RD,&kobj_next_id, 0,"")
- static void `kobj_init_mutex` (void *arg)
- `SYSINIT` (kobj, SI_SUB_LOCK, SI_ORDER_ANY, kobj_init_mutex, NULL)
- void `kobj_machdep_init` (void)
- int `kobj_error_method` (void)
- static void `kobj_register_method` (struct kobjop_desc *desc)
- static void `kobj_unregister_method` (struct kobjop_desc *desc)
- static void `kobj_class_compile_common` (kobj_class_t cls, kobj_ops_t ops)
- void `kobj_class_compile` (kobj_class_t cls)
- void `kobj_class_compile_static` (kobj_class_t cls, kobj_ops_t ops)
- static kobj_method_t * `kobj_lookup_method_class` (kobj_class_t cls, kobjop_desc_t desc)
- static kobj_method_t * `kobj_lookup_method_mi` (kobj_class_t cls, kobjop_desc_t desc)
- kobj_method_t * `kobj_lookup_method` (kobj_class_t cls, kobj_method_t **cep, kobjop_desc_t desc)

- void `kobj_class_free` (`kobj_class_t cls`)
- `kobj_t kobj_create` (`kobj_class_t cls`, `struct malloc_type *mtype`, `int mflags`)
- void `kobj_init` (`kobj_t obj`, `kobj_class_t cls`)
- void `kobj_delete` (`kobj_t obj`, `struct malloc_type *mtype`)

Variables

- static struct mtx `kobj_mtx`
- static int `kobj_mutex_inited`
- static int `kobj_next_id` = 1
- static struct `kobj_method` `null_method`

9.96.1 Function Documentation

9.96.1.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_kobj. c, v 1.10 2005/12/29 18:00:42 jhb Exp $")`

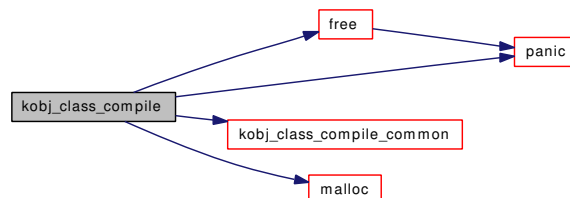
9.96.1.2 `void kobj_class_compile (kobj_class_t cls)`

Definition at line 144 of file `subr_kobj.c`.

References `free()`, `kobj_class_compile_common()`, `kobj_mtx`, `malloc()`, and `panic()`.

Referenced by `devclass_add_driver()`, `kobj_init()`, `linker_add_class()`, and `root_bus_module_handler()`.

Here is the call graph for this function:



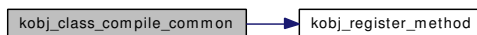
9.96.1.3 `static void kobj_class_compile_common (kobj_class_t cls, kobj_ops_t ops) [static]`

Definition at line 115 of file `subr_kobj.c`.

References `kobj_mtx`, `kobj_register_method()`, and `null_method`.

Referenced by `kobj_class_compile()`, and `kobj_class_compile_static()`.

Here is the call graph for this function:

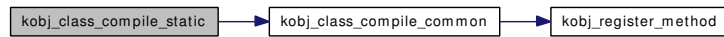


9.96.1.4 void kobj_class_compile_static (kobj_class_t cls, kobj_ops_t ops)

Definition at line 175 of file subr_kobj.c.

References kobj_class_compile_common(), and kobj_mtx.

Here is the call graph for this function:

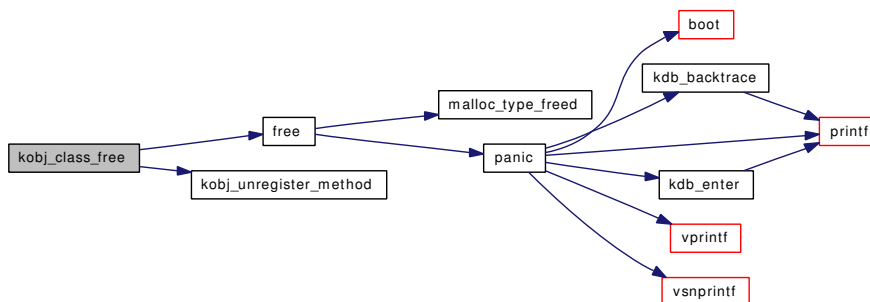
**9.96.1.5 void kobj_class_free (kobj_class_t cls)**

Definition at line 251 of file subr_kobj.c.

References free(), kobj_mtx, and kobj_unregister_method().

Referenced by kobj_delete().

Here is the call graph for this function:

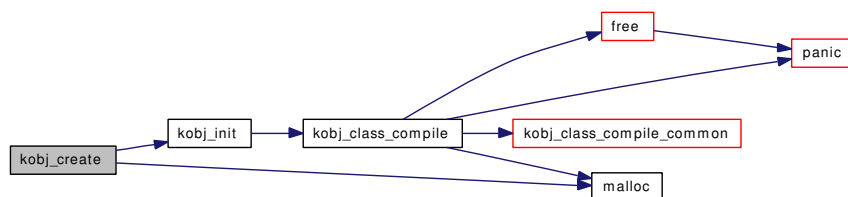
**9.96.1.6 kobj_t kobj_create (kobj_class_t cls, struct malloc_type * mtype, int mflags)**

Definition at line 285 of file subr_kobj.c.

References kobj_init(), and malloc().

Referenced by linker_make_file().

Here is the call graph for this function:



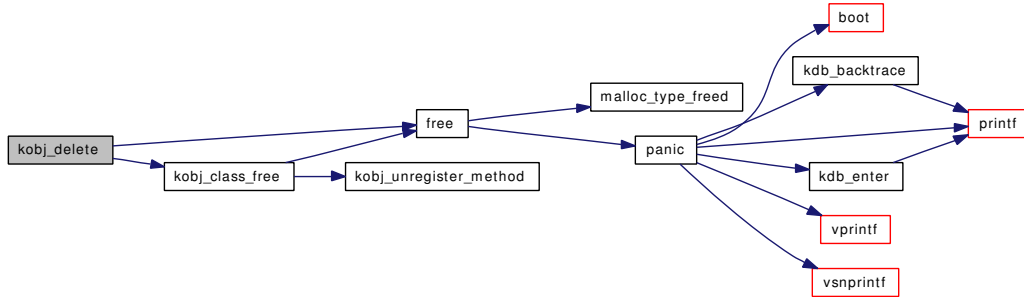
9.96.1.7 void kobj_delete (kobj_t obj, struct malloc_type * mtype)

Definition at line 330 of file subr_kobj.c.

References free(), kobj_class_free(), and kobj_mtx.

Referenced by device_delete_child(), device_set_driver(), and make_device().

Here is the call graph for this function:



9.96.1.8 int kobj_error_method (void)

Definition at line 93 of file subr_kobj.c.

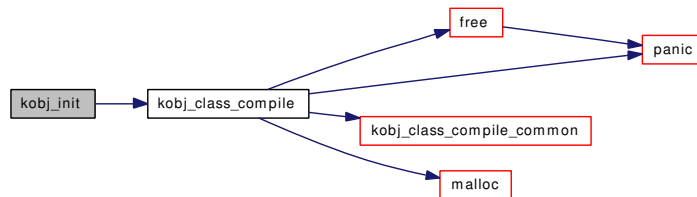
9.96.1.9 void kobj_init (kobj_t obj, kobj_class_t cls)

Definition at line 303 of file subr_kobj.c.

References kobj_class_compile(), and kobj_mtx.

Referenced by device_set_driver(), kobj_create(), make_device(), and root_bus_module_handler().

Here is the call graph for this function:



9.96.1.10 static void kobj_init_mutex (void * arg) [static]

Definition at line 67 of file subr_kobj.c.

References kobj_mtx, kobj_mutex_inited, and mtx_init().

Referenced by kobj_machdep_init().

Here is the call graph for this function:

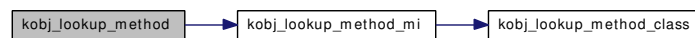


9.96.1.11 `kobj_method_t*` `kobj_lookup_method` (`kobj_class_t cls`, `kobj_method_t ** cep`, `kobjop_desc_t desc`)

Definition at line 228 of file `subr_kobj.c`.

References `kobj_lookup_method_mi()`.

Here is the call graph for this function:



9.96.1.12 `static kobj_method_t*` `kobj_lookup_method_class` (`kobj_class_t cls`, `kobjop_desc_t desc`) [static]

Definition at line 190 of file `subr_kobj.c`.

Referenced by `kobj_lookup_method_mi()`.

9.96.1.13 `static kobj_method_t*` `kobj_lookup_method_mi` (`kobj_class_t cls`, `kobjop_desc_t desc`) [static]

Definition at line 205 of file `subr_kobj.c`.

References `kobj_lookup_method_class()`.

Referenced by `kobj_lookup_method()`.

Here is the call graph for this function:

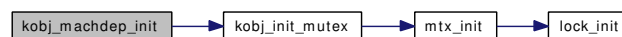


9.96.1.14 `void` `kobj_machdep_init` (`void`)

Definition at line 78 of file `subr_kobj.c`.

References `kobj_init_mutex()`.

Here is the call graph for this function:



9.96.1.15 `static void kobj_register_method (struct kobjop_desc * desc) [static]`

Definition at line 100 of file `subr_kobj.c`.

References `kobj_mtx`, and `kobj_next_id`.

Referenced by `kobj_class_compile_common()`.

9.96.1.16 `static void kobj_unregister_method (struct kobjop_desc * desc) [static]`

Definition at line 110 of file `subr_kobj.c`.

Referenced by `kobj_class_free()`.

9.96.1.17 `static MALLOC_DEFINE (M_KOBJ, "kobj", "Kernel object structures") [static]`**9.96.1.18** `SYSCTL_UINT (_kern, OID_AUTO, kobj_methodcount, CTLFLAG_RD, &kobj_next_id, 0, "")`**9.96.1.19** `SYSINIT (kobj, SI_SUB_LOCK, SI_ORDER_ANY, kobj_init_mutex, NULL)`**9.96.2 Variable Documentation****9.96.2.1** `struct mtx kobj_mtx [static]`

Definition at line 59 of file `subr_kobj.c`.

Referenced by `kobj_class_compile()`, `kobj_class_compile_common()`, `kobj_class_compile_static()`, `kobj_class_free()`, `kobj_delete()`, `kobj_init()`, `kobj_init_mutex()`, and `kobj_register_method()`.

9.96.2.2 `int kobj_mutex_inited [static]`

Definition at line 60 of file `subr_kobj.c`.

Referenced by `kobj_init_mutex()`.

9.96.2.3 `int kobj_next_id = 1 [static]`

Definition at line 61 of file `subr_kobj.c`.

Referenced by `kobj_register_method()`.

9.96.2.4 `struct kobj_method null_method [static]`

Initial value:

```
{
    0, 0,
}
```

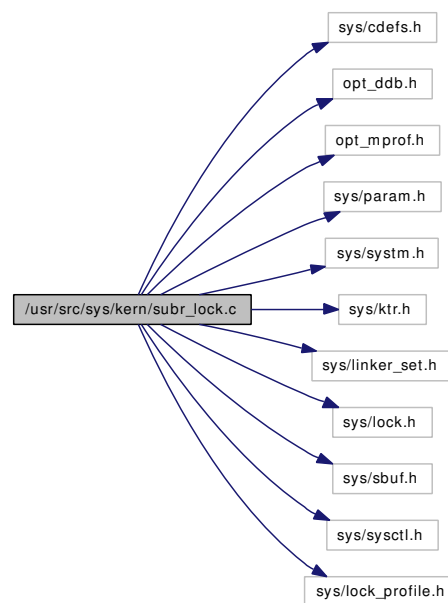
Definition at line 88 of file `subr_kobj.c`.

Referenced by `kobj_class_compile_common()`.

9.97 /usr/src/sys/kern/subr_lock.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_mprof.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/ktr.h>
#include <sys/linker_set.h>
#include <sys/lock.h>
#include <sys/sbuf.h>
#include <sys/sysctl.h>
#include <sys/lock_profile.h>
```

Include dependency graph for subr_lock.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_lock.c,v 1.12 2006/12/04 22:15:50 kmacy Exp \$")
- `CTASSERT` (`LOCK_CLASS_MAX==15`)
- void `lock_init` (struct lock_object *lock, struct lock_class *class, const char *name, const char *type, int flags)
- void `lock_destroy` (struct lock_object *lock)

Variables

- lock_class * `lock_classes` [`LOCK_CLASS_MAX+1`]

9.97.1 Function Documentation

9.97.1.1 `__FBSDID ("$FreeBSD: src/sys/kern/subr_lock.c, v 1.12 2006/12/04 22:15:50 kmacy Exp $")`

9.97.1.2 `CTASSERT (LOCK_CLASS_MAX == 15)`

9.97.1.3 `void lock_destroy (struct lock_object * lock)`

Definition at line 221 of file `subr_lock.c`.

Referenced by `mtx_destroy()`, `rw_destroy()`, and `sx_destroy()`.

9.97.1.4 `void lock_init (struct lock_object * lock, struct lock_class * class, const char * name, const char * type, int flags)`

Definition at line 195 of file `subr_lock.c`.

References `lock_classes`.

Referenced by `mtx_init()`, `rw_init()`, and `sx_init()`.

9.97.2 Variable Documentation

9.97.2.1 `struct lock_class* lock_classes[LOCK_CLASS_MAX+1]`

Initial value:

```
{
    &lock_class_mtx_spin,
    &lock_class_mtx_sleep,
    &lock_class_sx,
    &lock_class_rw,
    &lock_class_lockmgr,
}
```

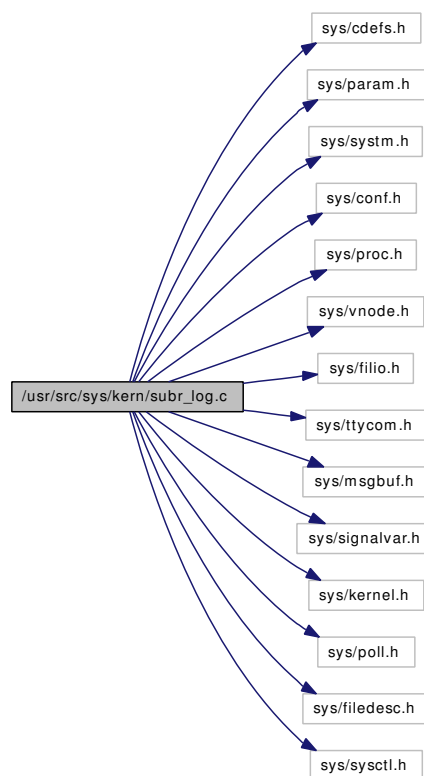
Definition at line 56 of file `subr_lock.c`.

Referenced by `lock_init()`.

9.98 /usr/src/sys/kern/subr_log.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/conf.h>
#include <sys/proc.h>
#include <sys/vnode.h>
#include <sys/filio.h>
#include <sys/ttycom.h>
#include <sys/msgbuf.h>
#include <sys/signalvar.h>
#include <sys/kernel.h>
#include <sys/poll.h>
#include <sys/filedesc.h>
#include <sys/sysctl.h>
```

Include dependency graph for subr_log.c:



Data Structures

- struct [logsoftc](#)

Defines

- #define [LOG_RDPRI](#) (PZERO + 1)
- #define [LOG_ASYNC](#) 0x04
- #define [LOG_RDWAIT](#) 0x08

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_log.c,v 1.64 2005/02/27 22:01:09 phk Exp \$")
- static void [logtimeout](#) (void *arg)
- [SYSCTL_INT](#) (_kern, OID_AUTO, [log_wakeups_per_second](#), CTLFLAG_RW,&[log_wakeups_per_second](#), 0, "")
- static int [logopen](#) (struct cdev *dev, int flags, int mode, struct thread *td)
- static int [logclose](#) (struct cdev *dev, int flag, int mode, struct thread *td)
- static int [logread](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [logpoll](#) (struct cdev *dev, int events, struct thread *td)
- static int [logioctl](#) (struct cdev *dev, u_long com, caddr_t data, int flag, struct thread *td)
- static void [log_drvinit](#) (void *unused)

Variables

- static d_open_t [logopen](#)
- static d_close_t [logclose](#)
- static d_read_t [logread](#)
- static d_ioctl_t [logioctl](#)
- static d_poll_t [logpoll](#)
- static struct cdevsw [log_cdevsw](#)
- int [log_open](#)
- static int [log_wakeups_per_second](#) = 5

9.98.1 Define Documentation

9.98.1.1 #define LOG_ASYNC 0x04

Definition at line 55 of file [subr_log.c](#).

Referenced by [logioctl\(\)](#), and [logtimeout\(\)](#).

9.98.1.2 #define LOG_RDPRI (PZERO + 1)

Definition at line 53 of file [subr_log.c](#).

Referenced by [logread\(\)](#), and [logtimeout\(\)](#).

9.98.1.3 #define LOG_RDWAIT 0x08

Definition at line 56 of file subr_log.c.

Referenced by logread(), and logtimeout().

9.98.2 Function Documentation

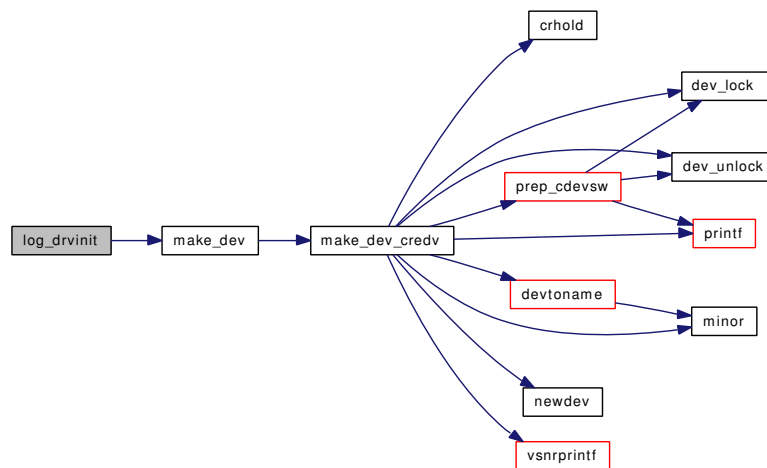
9.98.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_log.c, v 1.64 2005/02/27 22:01:09 phk Exp \$")

9.98.2.2 static void log_drvinitt (void * *unused*) [static]

Definition at line 247 of file subr_log.c.

References log_cdevsw, and make_dev().

Here is the call graph for this function:

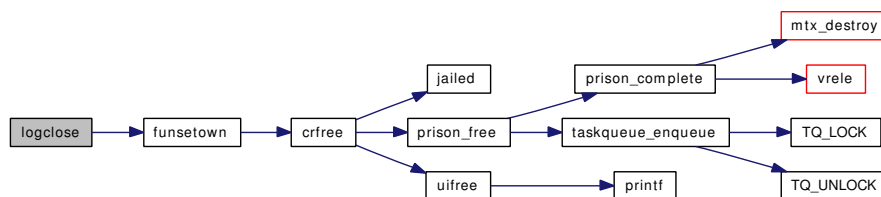


9.98.2.3 static int logclose (struct cdev * *dev*, int *flag*, int *mode*, struct thread * *td*) [static]

Definition at line 111 of file subr_log.c.

References funsetown(), and log_open.

Here is the call graph for this function:

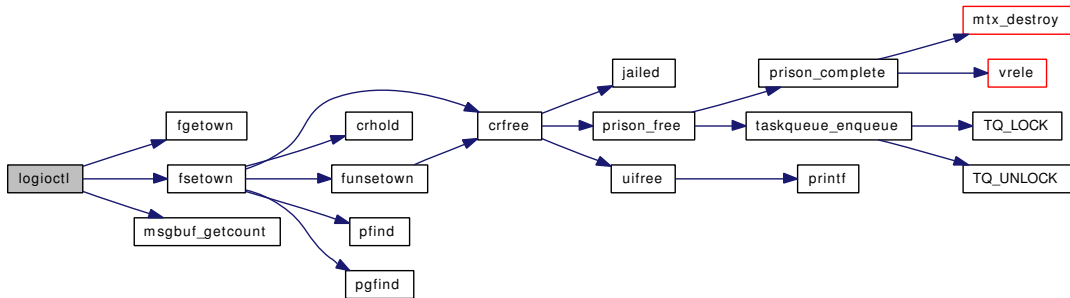


9.98.2.4 static int logioctl (struct cdev * dev, u_long com, caddr_t data, int flag, struct thread * td) [static]

Definition at line 204 of file subr_log.c.

References fgetown(), fsetown(), LOG_ASYNC, and msgbuf_getcount().

Here is the call graph for this function:

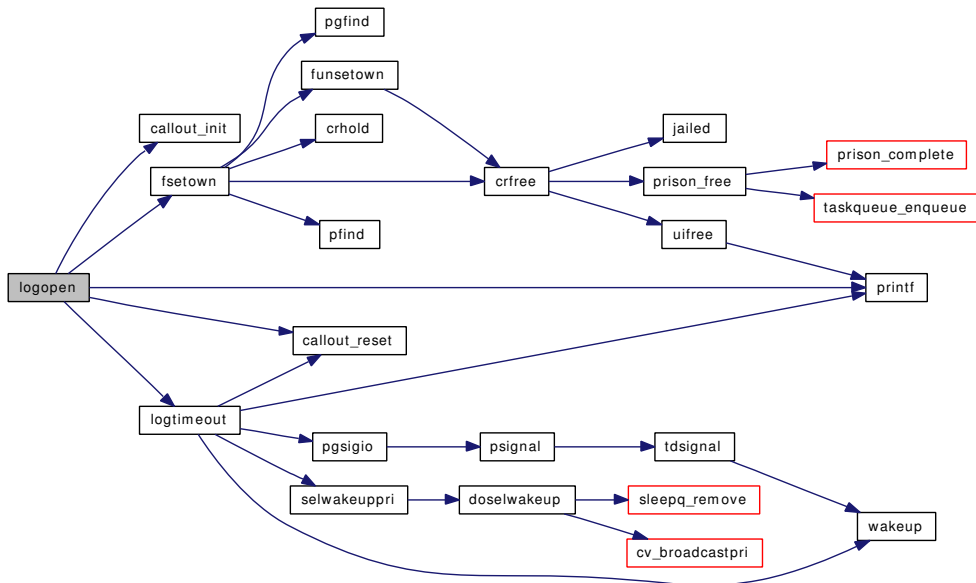


9.98.2.5 static int logopen (struct cdev * dev, int flags, int mode, struct thread * td) [static]

Definition at line 93 of file subr_log.c.

References callout_init(), callout_reset(), fsetown(), hz, log_open, log_wakeups_per_second, logtimeout(), and printf().

Here is the call graph for this function:

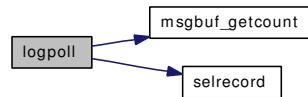


9.98.2.6 static int logpoll (struct cdev * *dev*, int *events*, struct thread * *td*) [static]

Definition at line 158 of file subr_log.c.

References msgbuf_getcount(), and selrecord().

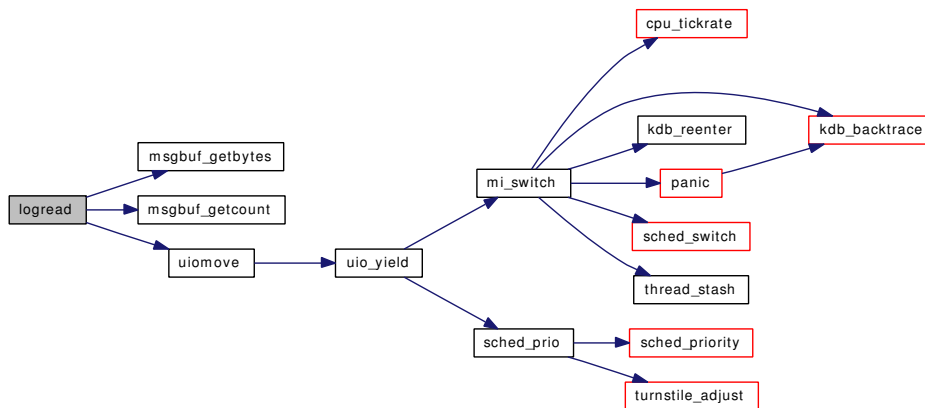
Here is the call graph for this function:

**9.98.2.7 static int logread (struct cdev * *dev*, struct uio * *uio*, int *flag*)** [static]

Definition at line 123 of file subr_log.c.

References buf, LOG_RDPRI, LOG_RDWAIT, msgbuf_getbytes(), msgbuf_getcount(), and uiomove().

Here is the call graph for this function:

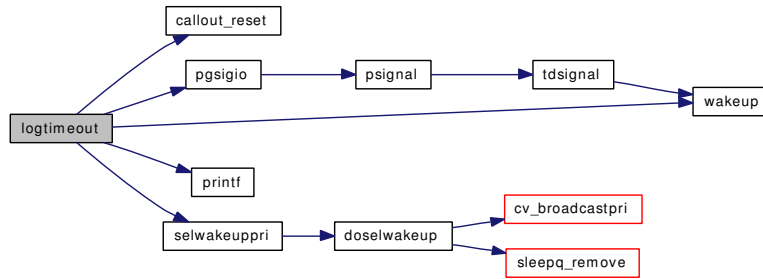
**9.98.2.8 static void logtimeout (void * *arg*)** [static]

Definition at line 176 of file subr_log.c.

References callout_reset(), hz, LOG_ASYNC, log_open, LOG_RDPRI, LOG_RDWAIT, log_wakeups_per_second, msgbuftrigger, pgsigio(), printf(), selwakeuppri(), and wakeup().

Referenced by logopen().

Here is the call graph for this function:



9.98.2.9 `SYSCTL_INT (_kern, OID_AUTO, log_wakeups_per_second, CTLFLAG_RW, &log_wakeups_per_second, 0, "")`

9.98.3 Variable Documentation

9.98.3.1 `struct cdevsw log_cdevsw` [static]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_flags =     D_NEEDGIANT,
    .d_open =      logopen,
    .d_close =     logclose,
    .d_read =      logread,
    .d_ioctl =     logioctl,
    .d_poll =      logpoll,
    .d_name =      "log",
}

```

Definition at line 66 of file `subr_log.c`.

Referenced by `log_drvinit()`.

9.98.3.2 `int log_open`

Definition at line 84 of file `subr_log.c`.

Referenced by `log()`, `logclose()`, `logopen()`, and `logtimeout()`.

9.98.3.3 `int log_wakeups_per_second = 5` [static]

Definition at line 87 of file `subr_log.c`.

Referenced by `logopen()`, and `logtimeout()`.

9.98.3.4 `d_close_t logclose` [static]

Definition at line 59 of file `subr_log.c`.

9.98.3.5 d_ioctl_t logioctl [static]

Definition at line 61 of file subr_log.c.

9.98.3.6 d_open_t logopen [static]

Definition at line 58 of file subr_log.c.

9.98.3.7 d_poll_t logpoll [static]

Definition at line 62 of file subr_log.c.

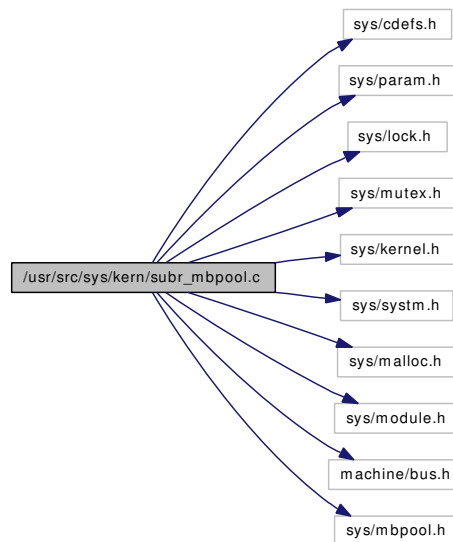
9.98.3.8 d_read_t logread [static]

Definition at line 60 of file subr_log.c.

9.99 /usr/src/sys/kern/subr_mbpool.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/malloc.h>
#include <sys/module.h>
#include <machine/bus.h>
#include <sys/mbpool.h>
```

Include dependency graph for subr_mbpool.c:



Data Structures

- struct [mbtrail](#)
- struct [mbfree](#)
- struct [mbpage](#)
- struct [mbpool](#)

Defines

- #define [MBP_CARD](#) 0x8000
- #define [MBP_USED](#) 0x4000
- #define [MBP_PMSK](#) 0x3fff
- #define [MBP_CMSK](#) 0x01ff

- #define **C2T**(P, C)
- #define **N2C**(P, PG, C)
- #define **HMAKE**(P, C) (((P) & MBP_PMSK) << 16) | ((C) << 7)
- #define **HPAGE**(H) (((H) >> 16) & MBP_PMSK)
- #define **HCHUNK**(H) (((H) >> 7) & MBP_CMSK)

Functions

- **__FBSDDID** ("FreeBSD: src/sys/kern/subr_mbpool.c,v 1.3 2005/01/06 23:35:39 imp Exp \$")
- **MODULE_VERSION** (libmbpool, 1)
- static **MALLOC_DEFINE** (M_MBPOOL, "mbpools", "mbuf pools")
- int **mbp_create** (struct **mbpool** **pp, const char *name, bus_dma_tag_t dmat, u_int max_pages, size_t page_size, size_t chunk_size)
- void **mbp_destroy** (struct **mbpool** *p)
- static void **mbp_callback** (void *arg, bus_dma_segment_t *segs, int nsegs, int error)
- static void **mbp_alloc_page** (struct **mbpool** *p)
- void * **mbp_alloc** (struct **mbpool** *p, bus_addr_t *pap, uint32_t *hp)
- void **mbp_free** (struct **mbpool** *p, void *ptr)
- void **mbp_ext_free** (void *buf, void *arg)
- void **mbp_card_free** (struct **mbpool** *p)
- void **mbp_count** (struct **mbpool** *p, u_int *used, u_int *card, u_int *free)
- void * **mbp_get** (struct **mbpool** *p, uint32_t h)
- void * **mbp_get_keep** (struct **mbpool** *p, uint32_t h)
- void **mbp_sync** (struct **mbpool** *p, uint32_t h, bus_addr_t off, bus_size_t len, u_int op)

9.99.1 Define Documentation

9.99.1.1 #define C2T(P, C)

Value:

```
((struct mbtrail *) ((char *) (C) + (P)->chunk_size - \
                    sizeof(struct mbtrail)))
```

Definition at line 98 of file subr_mbpool.c.

Referenced by **mbp_alloc()**, **mbp_alloc_page()**, **mbp_card_free()**, **mbp_count()**, **mbp_destroy()**, **mbp_free()**, **mbp_get()**, and **mbp_get_keep()**.

9.99.1.2 #define HCHUNK(H) (((H) >> 7) & MBP_CMSK)

Definition at line 112 of file subr_mbpool.c.

Referenced by **mbp_get()**, **mbp_get_keep()**, and **mbp_sync()**.

9.99.1.3 #define HMAKE(P, C) (((P) & MBP_PMSK) << 16) | ((C) << 7)

Definition at line 110 of file subr_mbpool.c.

Referenced by **mbp_alloc()**.

9.99.1.4 #define HPAGE(H) (((H) >> 16) & MBP_PMSK)

Definition at line 111 of file subr_mbpool.c.

Referenced by mbp_get(), mbp_get_keep(), and mbp_sync().

9.99.1.5 #define MBP_CARD 0x8000

Definition at line 64 of file subr_mbpool.c.

Referenced by mbp_alloc(), mbp_card_free(), mbp_count(), mbp_destroy(), mbp_free(), mbp_get(), and mbp_get_keep().

9.99.1.6 #define MBP_CMSK 0x01ff

Definition at line 67 of file subr_mbpool.c.

9.99.1.7 #define MBP_PMSK 0x3fff

Definition at line 66 of file subr_mbpool.c.

Referenced by mbp_card_free().

9.99.1.8 #define MBP_USED 0x4000

Definition at line 65 of file subr_mbpool.c.

Referenced by mbp_alloc(), mbp_count(), mbp_destroy(), and mbp_free().

9.99.1.9 #define N2C(P, PG, C)**Value:**

```
((struct mbfree *) ((char *) (PG) ->va + \
                    (C) * (P) ->chunk_size))
```

Definition at line 104 of file subr_mbpool.c.

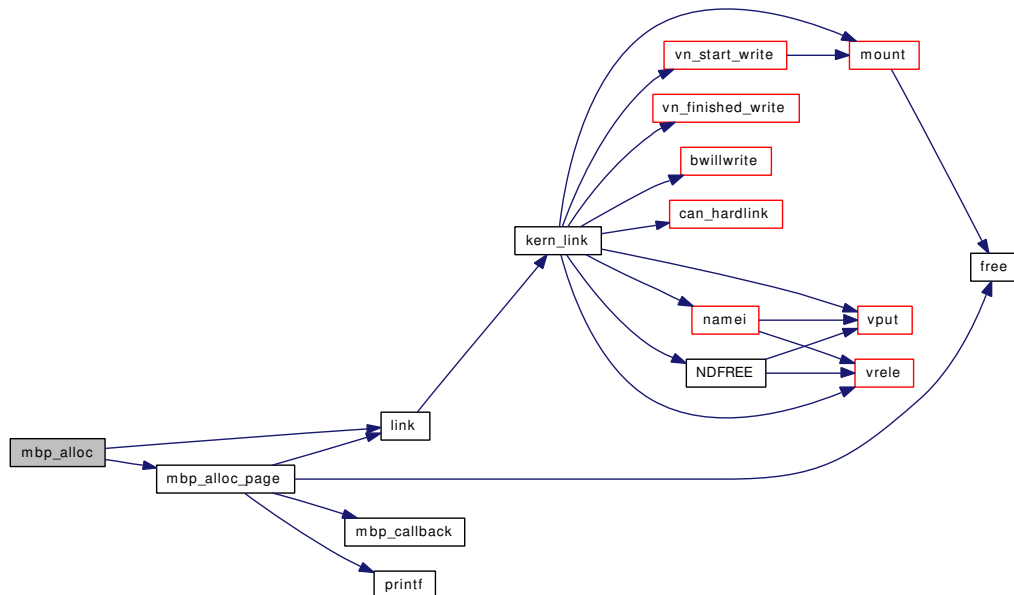
Referenced by mbp_alloc_page(), mbp_card_free(), mbp_count(), mbp_destroy(), mbp_get(), and mbp_get_keep().

9.99.2 Function Documentation**9.99.2.1 __FBSDID ("FreeBSD: src/sys/kern/subr_mbpool.c, v 1.3 2005/01/06 23:35:39 imp Exp \$")****9.99.2.2 static MALLOC_DEFINE (M_MBPOOL, "mbpools", "mbuf pools") [static]****9.99.2.3 void* mbp_alloc (struct mbpool * p, bus_addr_t * pap, uint32_t * hp)**

Definition at line 240 of file subr_mbpool.c.

References C2T, mbtrail::chunk, mbpool::chunk_size, mbpool::free_lock, HMAKE, link(), mbp_alloc_page(), MBP_CARD, MBP_USED, and mbtrail::page.

Here is the call graph for this function:



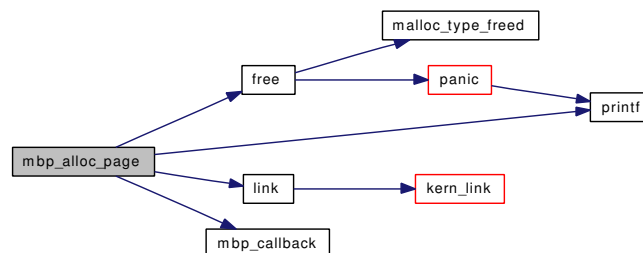
9.99.2.4 static void mbp_alloc_page (struct mbpool *p) [static]

Definition at line 194 of file subr_mbpool.c.

References C2T, mbtrail::chunk, mbpool::dmat, free(), link(), mbpage::map, mbpool::max_pages, mbp_callback(), N2C, mbpool::name, mbtrail::page, mbpool::page_size, mbpage::phy, printf(), and mbpage::va.

Referenced by mbp_alloc().

Here is the call graph for this function:



9.99.2.5 static void mbp_callback (void *arg, bus_dma_segment_t *segs, int nsegs, int error) [static]

Definition at line 184 of file subr_mbpool.c.

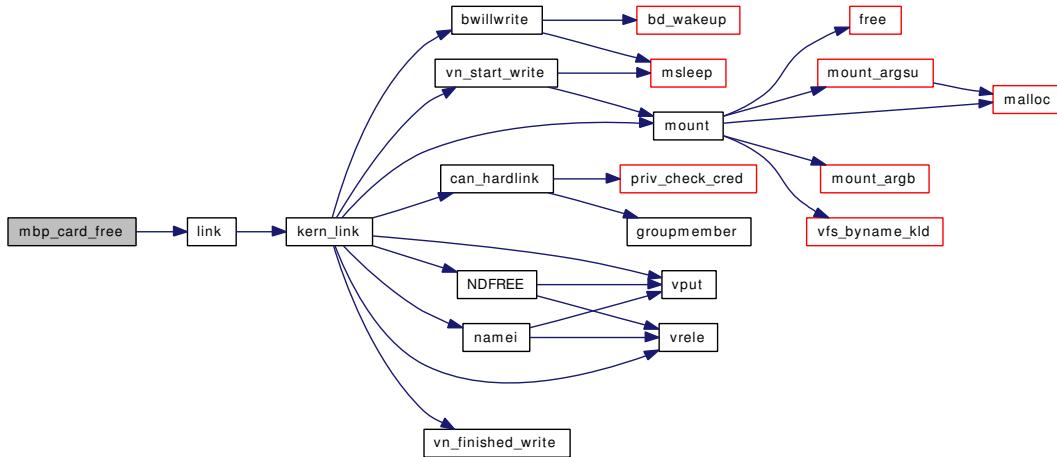
Referenced by mbp_alloc_page().

9.99.2.6 void mbp_card_free (struct mbpool * p)

Definition at line 295 of file subr_mbpool.c.

References C2T, mbpool::free_lock, link(), MBP_CARD, MBP_PMSK, N2C, and mbtrail::page.

Here is the call graph for this function:

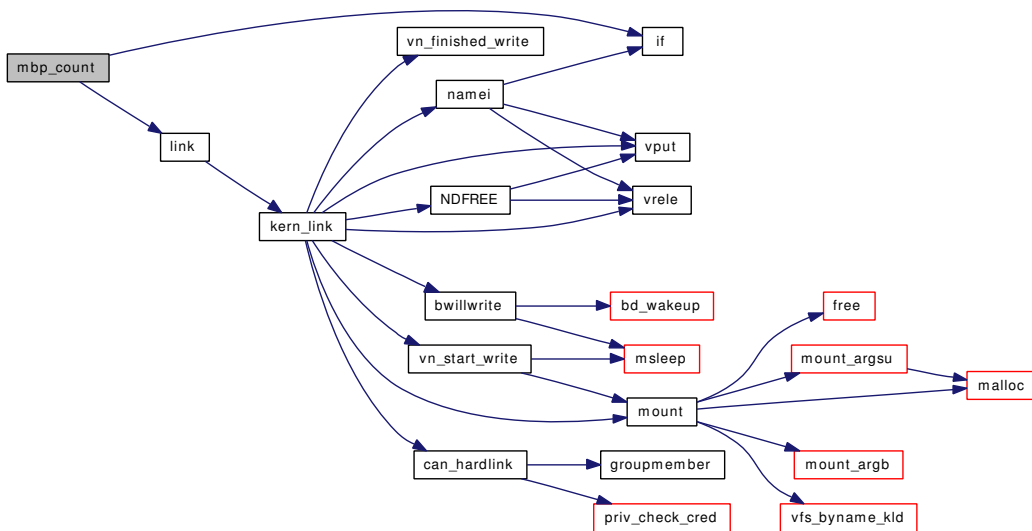


9.99.2.7 void mbp_count (struct mbpool * p, u_int * used, u_int * card, u_int * free)

Definition at line 321 of file subr_mbpool.c.

References C2T, mbpool::free_lock, if(), link(), MBP_CARD, MBP_USED, N2C, and mbtrail::page.

Here is the call graph for this function:

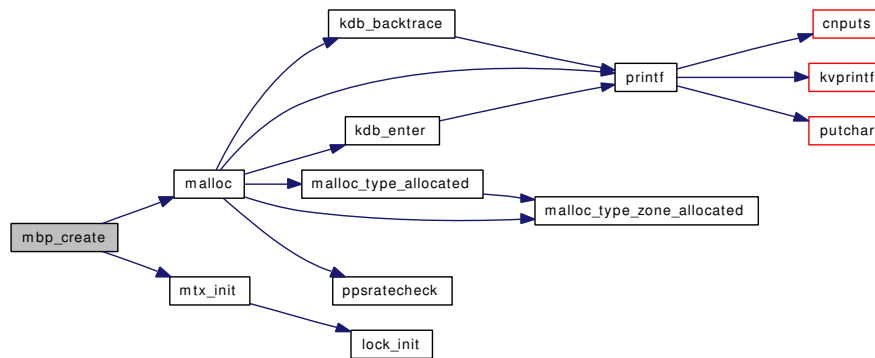


9.99.2.8 int mbp_create (struct mbpool ** pp, const char * name, bus_dma_tag_t dmat, u_int max_pages, size_t page_size, size_t chunk_size)

Definition at line 118 of file subr_mbpool.c.

References malloc(), and mtx_init().

Here is the call graph for this function:

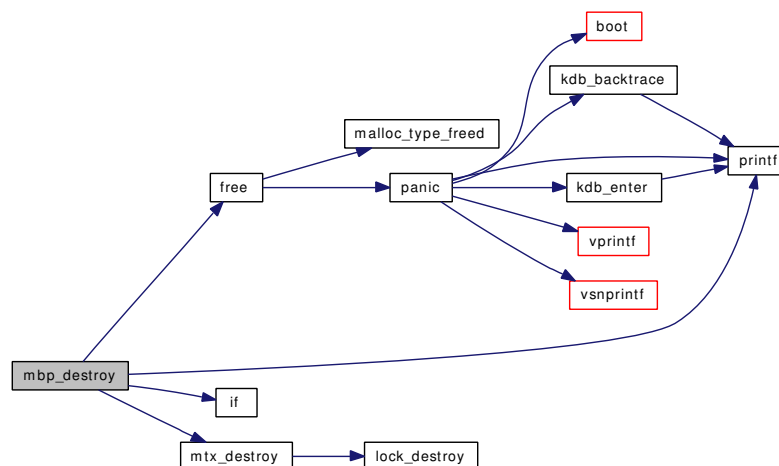


9.99.2.9 void mbp_destroy (struct mbpool * p)

Definition at line 150 of file subr_mbpool.c.

References C2T, mbpool::dmat, free(), mbpool::free_lock, if(), mbpage::map, MBP_CARD, MBP_USED, mtx_destroy(), N2C, mbpool::name, mbtrail::page, printf(), and mbpage::va.

Here is the call graph for this function:

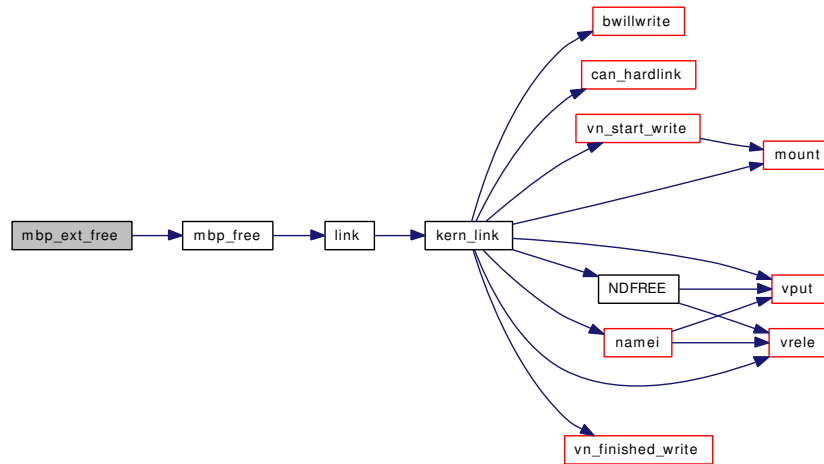


9.99.2.10 void mbp_ext_free (void * buf, void * arg)

Definition at line 286 of file subr_mbpool.c.

References mbp_free().

Here is the call graph for this function:



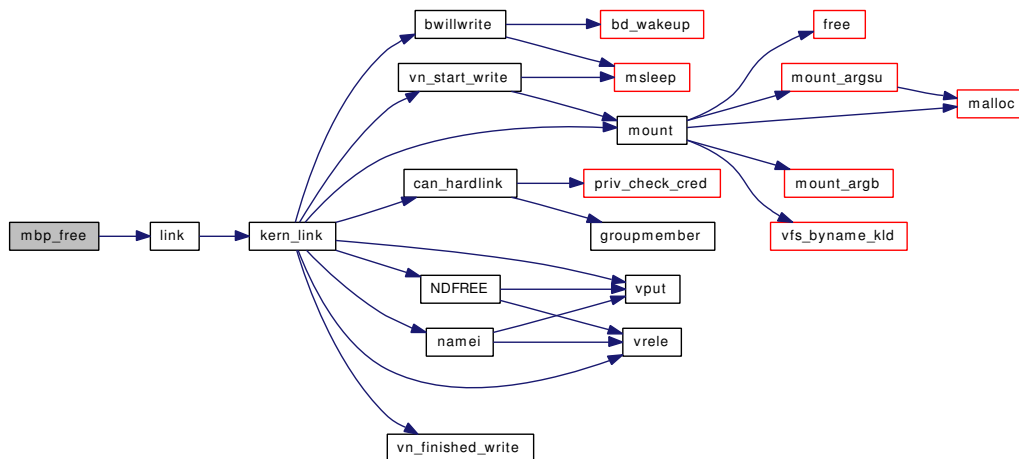
9.99.2.11 void mbp_free (struct mbpool * p, void * ptr)

Definition at line 271 of file subr_mbpool.c.

References C2T, mbpool::free_lock, link(), MBP_CARD, MBP_USED, and mbtrail::page.

Referenced by mbp_ext_free().

Here is the call graph for this function:

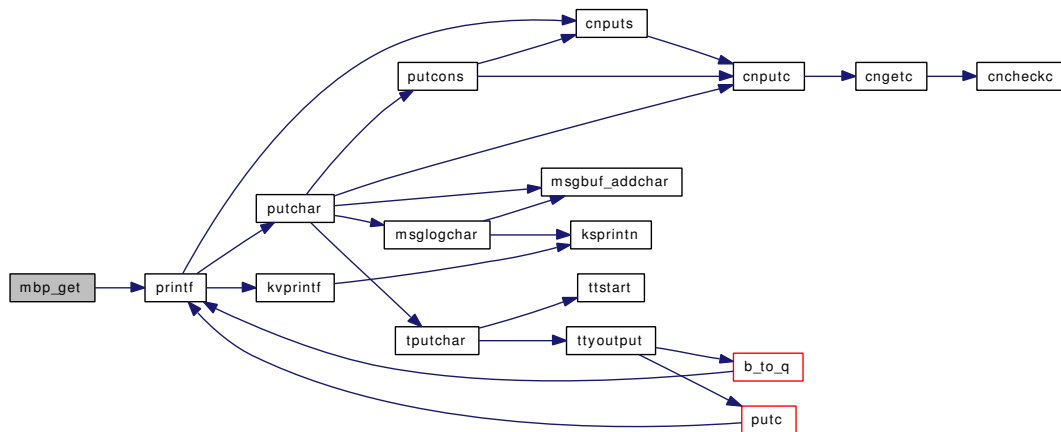


9.99.2.12 void* mbp_get (struct mbpool * p, uint32_t h)

Definition at line 349 of file subr_mbpool.c.

References C2T, HCHUNK, HPAGE, MBP_CARD, N2C, mbpool::name, mbtrail::page, and printf().

Here is the call graph for this function:

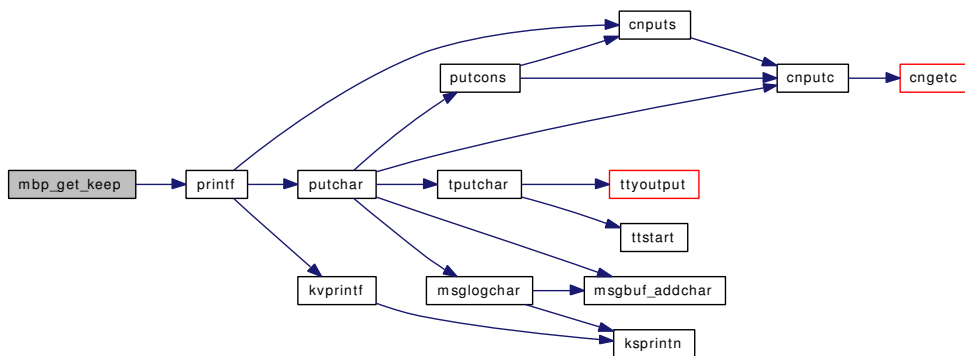


9.99.2.13 void* mbp_get_keep (struct mbpool *p, uint32_t h)

Definition at line 371 of file subr_mbpool.c.

References C2T, HCHUNK, HPAGE, MBP_CARD, N2C, mbpool::name, mbtrail::page, and printf().

Here is the call graph for this function:



9.99.2.14 void mbp_sync (struct mbpool *p, uint32_t h, bus_addr_t off, bus_size_t len, u_int op)

Definition at line 392 of file subr_mbpool.c.

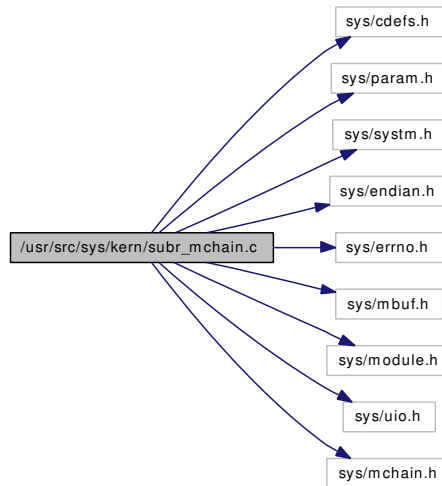
References mbpool::chunk_size, mbpool::dmat, HCHUNK, and HPAGE.

9.99.2.15 MODULE_VERSION (libmbpool, 1)

9.100 /usr/src/sys/kern/subr_mchain.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/endian.h>
#include <sys/errno.h>
#include <sys/mbuf.h>
#include <sys/module.h>
#include <sys/uio.h>
#include <sys/mchain.h>
```

Include dependency graph for subr_mchain.c:



Defines

- #define [MBERROR](#)(format,)
- #define [MBPANIC](#)(format,)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_mchain.c,v 1.18 2005/07/29 13:22:36 imura Exp \$")
- [MODULE_VERSION](#) (libmchain, 1)
- [mb_init](#) (struct mbchain *mbp)
- [mb_initm](#) (struct mbchain *mbp, struct mbuf *m)
- [mb_done](#) (struct mbchain *mbp)
- [mb_detach](#) (struct mbchain *mbp)
- [mb_fixhdr](#) (struct mbchain *mbp)
- [mb_reserve](#) (struct mbchain *mbp, int size)
- [mb_put_uint8](#) (struct mbchain *mbp, u_int8_t x)

- int [mb_put_uint16be](#) (struct mbchain *mbp, u_int16_t x)
- int [mb_put_uint16le](#) (struct mbchain *mbp, u_int16_t x)
- int [mb_put_uint32be](#) (struct mbchain *mbp, u_int32_t x)
- int [mb_put_uint32le](#) (struct mbchain *mbp, u_int32_t x)
- int [mb_put_int64be](#) (struct mbchain *mbp, int64_t x)
- int [mb_put_int64le](#) (struct mbchain *mbp, int64_t x)
- int [mb_put_mem](#) (struct mbchain *mbp, c_caddr_t source, int size, int type)
- int [mb_put_mbuf](#) (struct mbchain *mbp, struct mbuf *m)
- int [mb_put_uio](#) (struct mbchain *mbp, struct uio *uiop, int size)
- int [md_init](#) (struct mdchain *mdp)
- void [md_initm](#) (struct mdchain *mdp, struct mbuf *m)
- void [md_done](#) (struct mdchain *mdp)
- void [md_append_record](#) (struct mdchain *mdp, struct mbuf *top)
- int [md_next_record](#) (struct mdchain *mdp)
- int [md_get_uint8](#) (struct mdchain *mdp, u_int8_t *x)
- int [md_get_uint16](#) (struct mdchain *mdp, u_int16_t *x)
- int [md_get_uint16le](#) (struct mdchain *mdp, u_int16_t *x)
- int [md_get_uint16be](#) (struct mdchain *mdp, u_int16_t *x)
- int [md_get_uint32](#) (struct mdchain *mdp, u_int32_t *x)
- int [md_get_uint32be](#) (struct mdchain *mdp, u_int32_t *x)
- int [md_get_uint32le](#) (struct mdchain *mdp, u_int32_t *x)
- int [md_get_int64](#) (struct mdchain *mdp, int64_t *x)
- int [md_get_int64be](#) (struct mdchain *mdp, int64_t *x)
- int [md_get_int64le](#) (struct mdchain *mdp, int64_t *x)
- int [md_get_mem](#) (struct mdchain *mdp, caddr_t target, int size, int type)
- int [md_get_mbuf](#) (struct mdchain *mdp, int size, struct mbuf **ret)
- int [md_get_uio](#) (struct mdchain *mdp, struct uio *uiop, int size)

9.100.1 Define Documentation

9.100.1.1 #define MBERROR(format)

Value:

```
printf("%s(%d): "format, __func__ , \
      __LINE__ , ## __VA_ARGS__)
```

Definition at line 45 of file subr_mchain.c.

Referenced by [md_get_mem\(\)](#).

9.100.1.2 #define MBPANIC(format)

Value:

```
printf("%s(%d): "format, __func__ , \
      __LINE__ , ## __VA_ARGS__)
```

Definition at line 48 of file subr_mchain.c.

9.100.2 Function Documentation

9.100.2.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_mchain. c, v 1.18 2005/07/29 13:22:36 imura Exp $")`

9.100.2.2 `struct mbuf* mb_detach (struct mbchain * mbp)`

Definition at line 85 of file subr_mchain.c.

9.100.2.3 `void mb_done (struct mbchain * mbp)`

Definition at line 76 of file subr_mchain.c.

References `m_freem()`.

Here is the call graph for this function:

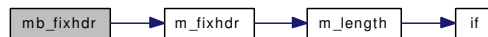


9.100.2.4 `int mb_fixhdr (struct mbchain * mbp)`

Definition at line 95 of file subr_mchain.c.

References `m_fixhdr()`.

Here is the call graph for this function:



9.100.2.5 `int mb_init (struct mbchain * mbp)`

Definition at line 55 of file subr_mchain.c.

References `mb_initm()`.

Here is the call graph for this function:



9.100.2.6 `void mb_initm (struct mbchain * mbp, struct mbuf * m)`

Definition at line 68 of file subr_mchain.c.

Referenced by `mb_init()`.

9.100.2.7 int mb_put_int64be (struct mbchain * mbp, int64_t x)

Definition at line 166 of file subr_mchain.c.

References mb_put_mem().

Here is the call graph for this function:

**9.100.2.8 int mb_put_int64le (struct mbchain * mbp, int64_t x)**

Definition at line 173 of file subr_mchain.c.

References mb_put_mem().

Here is the call graph for this function:

**9.100.2.9 int mb_put_mbuf (struct mbchain * mbp, struct mbuf * m)**

Definition at line 241 of file subr_mchain.c.

9.100.2.10 int mb_put_mem (struct mbchain * mbp, c_caddr_t source, int size, int type)

Definition at line 180 of file subr_mchain.c.

Referenced by mb_put_int64be(), mb_put_int64le(), mb_put_uint16be(), mb_put_uint16le(), mb_put_uint32be(), mb_put_uint32le(), mb_put_uint8(), and mb_put_uio().

9.100.2.11 int mb_put_uint16be (struct mbchain * mbp, u_int16_t x)

Definition at line 138 of file subr_mchain.c.

References mb_put_mem().

Here is the call graph for this function:

**9.100.2.12 int mb_put_uint16le (struct mbchain * mbp, u_int16_t x)**

Definition at line 145 of file subr_mchain.c.

References mb_put_mem().

Here is the call graph for this function:



9.100.2.13 `int mb_put_uint32be (struct mbchain * mbp, u_int32_t x)`

Definition at line 152 of file `subr_mchain.c`.

References `mb_put_mem()`.

Here is the call graph for this function:



9.100.2.14 `int mb_put_uint32le (struct mbchain * mbp, u_int32_t x)`

Definition at line 159 of file `subr_mchain.c`.

References `mb_put_mem()`.

Here is the call graph for this function:



9.100.2.15 `int mb_put_uint8 (struct mbchain * mbp, u_int8_t x)`

Definition at line 132 of file `subr_mchain.c`.

References `mb_put_mem()`.

Here is the call graph for this function:



9.100.2.16 `int mb_put_uio (struct mbchain * mbp, struct uio * uiop, int size)`

Definition at line 259 of file `subr_mchain.c`.

References `mb_put_mem()`.

Here is the call graph for this function:

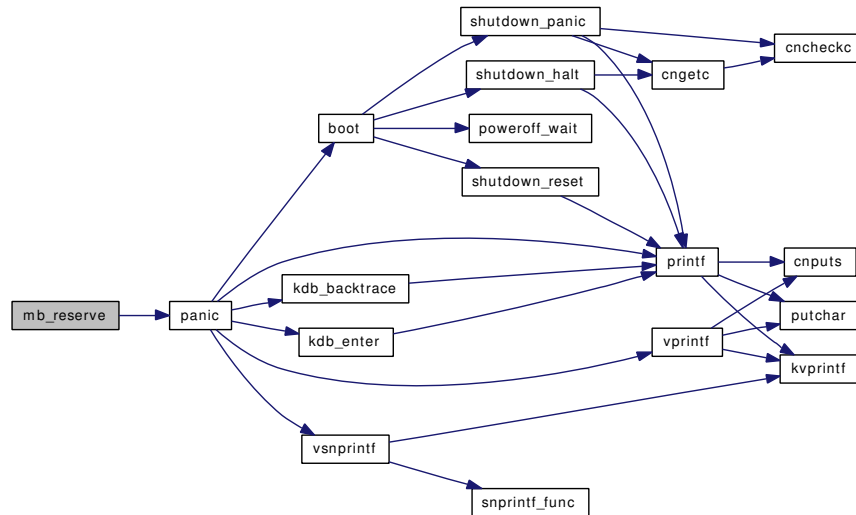


9.100.2.17 `caddr_t mb_reserve (struct mbchain * mbp, int size)`

Definition at line 107 of file subr_mchain.c.

References `panic()`.

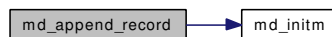
Here is the call graph for this function:

**9.100.2.18** `void md_append_record (struct mdchain * mdp, struct mbuf * top)`

Definition at line 328 of file subr_mchain.c.

References `md_initm()`.

Here is the call graph for this function:

**9.100.2.19** `void md_done (struct mdchain * mdp)`

Definition at line 315 of file subr_mchain.c.

References `m_freem()`.

Referenced by `md_next_record()`.

Here is the call graph for this function:



9.100.2.20 `int md_get_int64 (struct mdchain * mdp, int64_t * x)`

Definition at line 426 of file `subr_mchain.c`.

References `md_get_mem()`.

Referenced by `md_get_int64be()`, and `md_get_int64le()`.

Here is the call graph for this function:

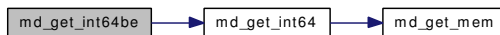


9.100.2.21 `int md_get_int64be (struct mdchain * mdp, int64_t * x)`

Definition at line 432 of file `subr_mchain.c`.

References `md_get_int64()`.

Here is the call graph for this function:

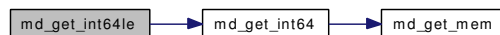


9.100.2.22 `int md_get_int64le (struct mdchain * mdp, int64_t * x)`

Definition at line 444 of file `subr_mchain.c`.

References `md_get_int64()`.

Here is the call graph for this function:

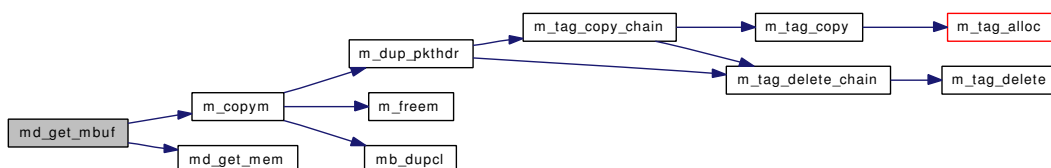


9.100.2.23 `int md_get_mbuf (struct mdchain * mdp, int size, struct mbuf ** ret)`

Definition at line 502 of file `subr_mchain.c`.

References `m_copym()`, and `md_get_mem()`.

Here is the call graph for this function:



9.100.2.24 `int md_get_mem (struct mdchain * mdp, caddr_t target, int size, int type)`

Definition at line 456 of file subr_mchain.c.

References MBERROR.

Referenced by md_get_int64(), md_get_mbuf(), md_get_uint16(), md_get_uint32(), md_get_uint8(), and md_get_uio().

9.100.2.25 `int md_get_uint16 (struct mdchain * mdp, u_int16_t * x)`

Definition at line 369 of file subr_mchain.c.

References md_get_mem().

Referenced by md_get_uint16be(), and md_get_uint16le().

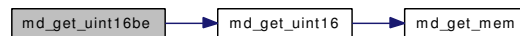
Here is the call graph for this function:

**9.100.2.26** `int md_get_uint16be (struct mdchain * mdp, u_int16_t * x)`

Definition at line 386 of file subr_mchain.c.

References md_get_uint16().

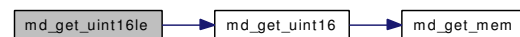
Here is the call graph for this function:

**9.100.2.27** `int md_get_uint16le (struct mdchain * mdp, u_int16_t * x)`

Definition at line 375 of file subr_mchain.c.

References md_get_uint16().

Here is the call graph for this function:

**9.100.2.28** `int md_get_uint32 (struct mdchain * mdp, u_int32_t * x)`

Definition at line 396 of file subr_mchain.c.

References md_get_mem().

Referenced by md_get_uint32be(), and md_get_uint32le().

Here is the call graph for this function:

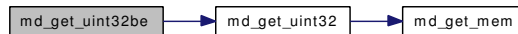


9.100.2.29 `int md_get_uint32be (struct mdchain * mdp, u_int32_t * x)`

Definition at line 402 of file `subr_mchain.c`.

References `md_get_uint32()`.

Here is the call graph for this function:

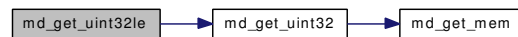


9.100.2.30 `int md_get_uint32le (struct mdchain * mdp, u_int32_t * x)`

Definition at line 414 of file `subr_mchain.c`.

References `md_get_uint32()`.

Here is the call graph for this function:



9.100.2.31 `int md_get_uint8 (struct mdchain * mdp, u_int8_t * x)`

Definition at line 363 of file `subr_mchain.c`.

References `md_get_mem()`.

Here is the call graph for this function:



9.100.2.32 `int md_get_uio (struct mdchain * mdp, struct uio * uiop, int size)`

Definition at line 515 of file `subr_mchain.c`.

References `md_get_mem()`.

Here is the call graph for this function:



9.100.2.33 int md_init (struct mdchain * *mdp*)

Definition at line 294 of file subr_mchain.c.

References md_initm().

Here is the call graph for this function:

**9.100.2.34 void md_initm (struct mdchain * *mdp*, struct mbuf * *m*)**

Definition at line 307 of file subr_mchain.c.

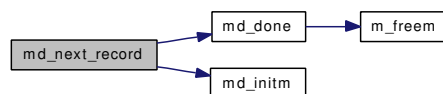
Referenced by md_append_record(), md_init(), and md_next_record().

9.100.2.35 int md_next_record (struct mdchain * *mdp*)

Definition at line 348 of file subr_mchain.c.

References md_done(), and md_initm().

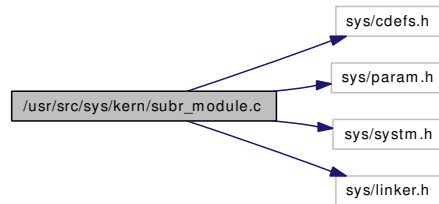
Here is the call graph for this function:

**9.100.2.36 MODULE_VERSION (libmchain, 1)**

9.101 /usr/src/sys/kern/subr_module.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/linker.h>
```

Include dependency graph for subr_module.c:



Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_module.c,v 1.8 2003/06/11 00:56:57 obrien Exp \$")
- [caddr_t preload_search_by_name](#) (const char *name)
- [caddr_t preload_search_by_type](#) (const char *type)
- [caddr_t preload_search_next_name](#) (caddr_t base)
- [caddr_t preload_search_info](#) (caddr_t mod, int inf)
- [void preload_delete_name](#) (const char *name)
- [void preload_bootstrap_relocate](#) (vm_offset_t offset)

Variables

- [caddr_t preload_metadata](#)

9.101.1 Function Documentation

9.101.1.1 [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_module.c, v 1.8 2003/06/11 00:56:57 obrien Exp \$")

9.101.1.2 [void preload_bootstrap_relocate](#) (vm_offset_t *offset*)

Definition at line 235 of file subr_module.c.

References [preload_metadata](#).

9.101.1.3 [void preload_delete_name](#) (const char * *name*)

Definition at line 199 of file subr_module.c.

References [preload_metadata](#).

Referenced by [link_elf_unload_file\(\)](#), and [link_elf_unload_preload\(\)](#).

9.101.1.4 caddr_t preload_search_by_name (const char * name)

Definition at line 44 of file subr_module.c.

References preload_metadata.

Referenced by link_elf_link_preload().

9.101.1.5 caddr_t preload_search_by_type (const char * type)

Definition at line 76 of file subr_module.c.

References preload_metadata.

Referenced by link_elf_init().

9.101.1.6 caddr_t preload_search_info (caddr_t mod, int inf)

Definition at line 155 of file subr_module.c.

Referenced by link_elf_init(), link_elf_link_preload(), link_elf_preload_parse_symbols(), and linker_preload().

9.101.1.7 caddr_t preload_search_next_name (caddr_t base)

Definition at line 113 of file subr_module.c.

References preload_metadata.

Referenced by linker_preload().

9.101.2 Variable Documentation**9.101.2.1 caddr_t [preload_metadata](#)**

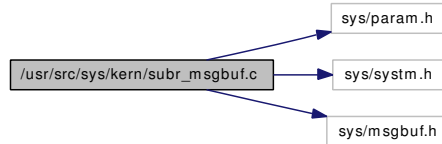
Definition at line 38 of file subr_module.c.

Referenced by preload_bootstrap_relocate(), preload_delete_name(), preload_search_by_name(), preload_search_by_type(), and preload_search_next_name().

9.102 /usr/src/sys/kern/subr_msgbuf.c File Reference

```
#include <sys/param.h>
#include <sys/system.h>
#include <sys/msgbuf.h>
```

Include dependency graph for subr_msgbuf.c:



Defines

- #define [SEQMOD\(size\)](#) ((size) * 16)

Functions

- static u_int [msgbuf_cksum](#) (struct msgbuf *mbp)
- void [msgbuf_init](#) (struct msgbuf *mbp, void *ptr, int size)
- void [msgbuf_reinit](#) (struct msgbuf *mbp, void *ptr, int size)
- void [msgbuf_clear](#) (struct msgbuf *mbp)
- int [msgbuf_getcount](#) (struct msgbuf *mbp)
- void [msgbuf_addchar](#) (struct msgbuf *mbp, int c)
- int [msgbuf_getchar](#) (struct msgbuf *mbp)
- int [msgbuf_getbytes](#) (struct msgbuf *mbp, char *buf, int buflen)
- int [msgbuf_peekbytes](#) (struct msgbuf *mbp, char *buf, int buflen, u_int *seqp)
- void [msgbuf_copy](#) (struct msgbuf *src, struct msgbuf *dst)

9.102.1 Define Documentation

9.102.1.1 #define [SEQMOD\(size\)](#) ((size) * 16)

Definition at line 37 of file subr_msgbuf.c.

Referenced by [msgbuf_init\(\)](#), and [msgbuf_reinit\(\)](#).

9.102.2 Function Documentation

9.102.2.1 void [msgbuf_addchar](#) (struct msgbuf *mbp, int c)

Definition at line 120 of file subr_msgbuf.c.

Referenced by [msgbuf_copy\(\)](#), [msglogchar\(\)](#), and [putchar\(\)](#).

9.102.2.2 static u_int msgbuf_cksum (struct msgbuf * mbp) [static]

Definition at line 222 of file subr_msgbuf.c.

Referenced by msgbuf_reinit().

9.102.2.3 void msgbuf_clear (struct msgbuf * mbp)

Definition at line 89 of file subr_msgbuf.c.

Referenced by msgbuf_init(), msgbuf_reinit(), and sysctl_kern_msgbuf_clear().

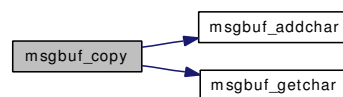
9.102.2.4 void msgbuf_copy (struct msgbuf * src, struct msgbuf * dst)

Definition at line 236 of file subr_msgbuf.c.

References msgbuf_addchar(), and msgbuf_getchar().

Referenced by msgbufinit().

Here is the call graph for this function:

**9.102.2.5 int msgbuf_getbytes (struct msgbuf * mbp, char * buf, int buflen)**

Definition at line 160 of file subr_msgbuf.c.

Referenced by logread().

9.102.2.6 int msgbuf_getchar (struct msgbuf * mbp)

Definition at line 139 of file subr_msgbuf.c.

Referenced by constty_clear(), constty_timeout(), and msgbuf_copy().

9.102.2.7 int msgbuf_getcount (struct msgbuf * mbp)

Definition at line 102 of file subr_msgbuf.c.

Referenced by logioctl(), logpoll(), and logread().

9.102.2.8 void msgbuf_init (struct msgbuf * mbp, void * ptr, int size)

Definition at line 46 of file subr_msgbuf.c.

References msgbuf_clear(), and SEQMOD.

Referenced by constty_set(), and msgbuf_reinit().

Here is the call graph for this function:



9.102.2.9 int msgbuf_peekbytes (struct msgbuf * mbp, char * buf, int buflen, u_int * seqp)

Definition at line 192 of file subr_msgbuf.c.

Referenced by sysctl_kern_msgbuf().

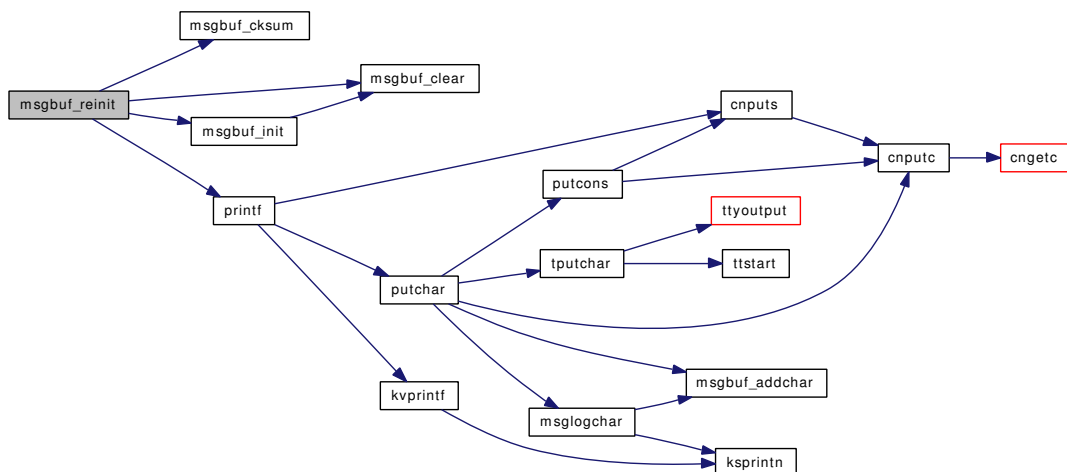
9.102.2.10 void msgbuf_reinit (struct msgbuf * mbp, void * ptr, int size)

Definition at line 62 of file subr_msgbuf.c.

References bootverbose, msgbuf_cksum(), msgbuf_clear(), msgbuf_init(), printf(), and SEQMOD.

Referenced by msgbufinit().

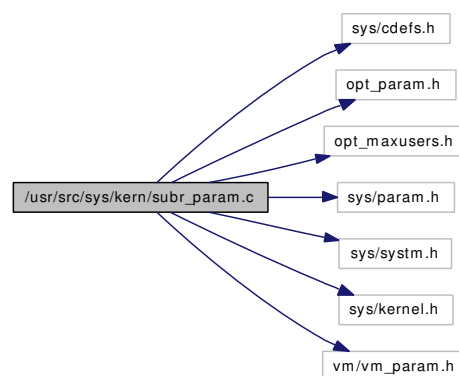
Here is the call graph for this function:



9.103 /usr/src/sys/kern/subr_param.c File Reference

```
#include <sys/cdefs.h>
#include "opt_param.h"
#include "opt_maxusers.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <vm/vm_param.h>
```

Include dependency graph for subr_param.c:



Defines

- #define `HZ` 100
- #define `NPROC` (20 + 16 * `maxusers`)
- #define `NBUF` 0
- #define `MAXFILES` (`maxproc` * 2)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_param.c,v 1.73 2005/10/16 03:58:10 kris Exp \$")
- void `init_param1` (void)
- void `init_param2` (long physpages)
- void `init_param3` (long kmempages)

Variables

- int `hz`
- int `tick`
- int `maxusers`
- int `maxproc`
- int `maxprocperuid`
- int `maxfiles`

- int `maxfilesperproc`
- int `ncallout`
- int `nbuf`
- int `nswbuf`
- int `maxswzone`
- int `maxbcache`
- int `maxpipekva`
- u_long `maxtsiz`
- u_long `dfldsiz`
- u_long `maxdsiz`
- u_long `dfssiz`
- u_long `maxssiz`
- u_long `sgrowsiz`
- `buf * swbuf`

9.103.1 Define Documentation

9.103.1.1 `#define HZ 100`

Definition at line 57 of file `subr_param.c`.

Referenced by `init_param1()`.

9.103.1.2 `#define MAXFILES (maxproc * 2)`

Definition at line 65 of file `subr_param.c`.

Referenced by `init_param2()`.

9.103.1.3 `#define NBUF 0`

Definition at line 62 of file `subr_param.c`.

Referenced by `init_param2()`.

9.103.1.4 `#define NPROC (20 + 16 * maxusers)`

Definition at line 60 of file `subr_param.c`.

Referenced by `init_param2()`.

9.103.2 Function Documentation

9.103.2.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_param.c, v 1.73 2005/10/16 03:58:10 kris Exp $")`

9.103.2.2 `void init_param1 (void)`

Definition at line 99 of file `subr_param.c`.

References `dfldsiz`, `dfssiz`, `HZ`, `hz`, `maxbcache`, `maxdsiz`, `maxssiz`, `maxswzone`, `maxtsiz`, `sgrowsiz`, and `tick`.

9.103.2.3 void `init_param2` (long *physpages*)

Definition at line 133 of file `subr_param.c`.

References `MAXFILES`, `maxfiles`, `maxfilesperproc`, `maxproc`, `maxprocperuid`, `maxusers`, `NBUF`, `nbuf`, `ncallout`, and `NPROC`.

9.103.2.4 void `init_param3` (long *kmempages*)

Definition at line 178 of file `subr_param.c`.

References `maxpipekva`.

Referenced by `kmeminit()`.

9.103.3 Variable Documentation

9.103.3.1 u_long `dfldsiz`

Definition at line 82 of file `subr_param.c`.

Referenced by `init_param1()`.

9.103.3.2 u_long `dfssiz`

Definition at line 84 of file `subr_param.c`.

Referenced by `init_param1()`.

9.103.3.3 int `hz`

Definition at line 68 of file `subr_param.c`.

Referenced by `acct_process()`, `acct_thread()`, `aio_proc_rundown()`, `biowait()`, `buf_daemon()`, `constty_timeout()`, `destroy_devl()`, `dev_strategy()`, `fork1()`, `getnewvnode()`, `hardclock_device_poll()`, `init_param1()`, `initticks()`, `inittimecounter()`, `kern_clock_getres()`, `kern_select()`, `kern_sigtimedwait()`, `kern_thr_suspend()`, `kproc_shutdown()`, `kqueue_scan()`, `lboltcb()`, `loadav()`, `logopen()`, `logtimeout()`, `netisr_pollmore()`, `ppfasttimo()`, `pfslowtimo()`, `poll()`, `poll_idle()`, `ppsratecheck()`, `reg_frac_sysctl()`, `root_mount_wait()`, `sched_initticks()`, `sched_pctcpu()`, `sched_setup()`, `sched_sync()`, `schedcpu()`, `schedcpu_thread()`, `sleepinit()`, `soclose()`, `sogetopt()`, `sosetopt()`, `statclock()`, `sysctl_kern_clockrate()`, `sysctl_msec_to_ticks()`, `tc_init()`, `ttioctl()`, `tty_open()`, `ttyalloc()`, `ttycheckoutq()`, `ttyflush()`, `tvtohz()`, `vfs_mount_destroy()`, and `vnru_proc()`.

9.103.3.4 int `maxbcache`

Definition at line 79 of file `subr_param.c`.

Referenced by `init_param1()`, and `kern_vfs_bio_buffer_alloc()`.

9.103.3.5 u_long `maxdsiz`

Definition at line 83 of file `subr_param.c`.

Referenced by `init_param1()`, and `kern_setrlimit()`.

9.103.3.6 int maxfiles

Definition at line 73 of file subr_param.c.

Referenced by falloc(), init_maxsockets(), init_param2(), proc0_init(), and sysctl_maxsockets().

9.103.3.7 int maxfilesperproc

Definition at line 74 of file subr_param.c.

Referenced by do_dup(), fdalloc(), fdavail(), getdtablesize(), init_param2(), kern_fcntl(), kern_setrlimit(), and sysctl_maxsockets().

9.103.3.8 int maxpipekva

Definition at line 80 of file subr_param.c.

Referenced by init_param3(), pipe_create(), pipe_read(), and pipe_write().

9.103.3.9 int maxproc

Definition at line 71 of file subr_param.c.

Referenced by fork1(), init_param2(), proc0_init(), procinit(), uihashinit(), and vntblinit().

9.103.3.10 int maxprocperuid

Definition at line 72 of file subr_param.c.

Referenced by init_param2(), and kern_setrlimit().

9.103.3.11 u_long maxssiz

Definition at line 85 of file subr_param.c.

Referenced by exec_new_vmpace(), init_param1(), and kern_setrlimit().

9.103.3.12 int maxswzone

Definition at line 78 of file subr_param.c.

Referenced by init_param1().

9.103.3.13 u_long maxtsiz

Definition at line 81 of file subr_param.c.

Referenced by do_aout_hdr(), exec_aout_imgact(), and init_param1().

9.103.3.14 int maxusers

Definition at line 70 of file subr_param.c.

Referenced by `init_param2()`, and `tunable_mbinit()`.

9.103.3.15 `int nbuf`

Definition at line 76 of file `subr_param.c`.

Referenced by `bufinit()`, `cluster_read()`, `init_param2()`, `kern_vfs_bio_buffer_alloc()`, `kvprintf()`, and `msglogchar()`.

9.103.3.16 `int ncallout`

Definition at line 75 of file `subr_param.c`.

Referenced by `init_param2()`, `kern_timeout_callwheel_alloc()`, and `kern_timeout_callwheel_init()`.

9.103.3.17 `int nswbuf`

Definition at line 77 of file `subr_param.c`.

Referenced by `kern_vfs_bio_buffer_alloc()`.

9.103.3.18 `u_long sgrowsiz`

Definition at line 86 of file `subr_param.c`.

Referenced by `exec_new_vmspace()`, and `init_param1()`.

9.103.3.19 `struct buf* swbuf`

Definition at line 93 of file `subr_param.c`.

Referenced by `kern_vfs_bio_buffer_alloc()`.

9.103.3.20 `int tick`

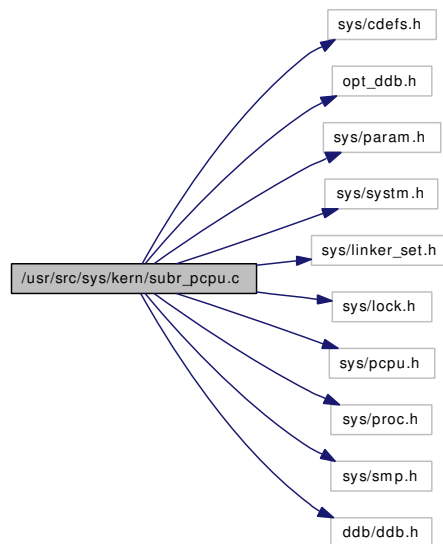
Definition at line 69 of file `subr_param.c`.

Referenced by `acct_process()`, `hardclock_cpu()`, `init_param1()`, `itimerfix()`, `itimespecfix()`, `kse_create()`, `sched_switch()`, `sched_tick()`, `sogetopt()`, `sosetopt()`, `sysctl_kern_clockrate()`, `sysctl_kern_quantum()`, and `tvtohz()`.

9.104 /usr/src/sys/kern/subr_pcpu.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/linker_set.h>
#include <sys/lock.h>
#include <sys/pcpu.h>
#include <sys/proc.h>
#include <sys/smp.h>
#include <ddb/ddb.h>
```

Include dependency graph for subr_pcpu.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_pcpu.c,v 1.8 2005/11/03 21:06:29 jhb Exp \$")
- void `pcpu_init` (struct pcpu *pcpu, int cpuid, size_t size)
- void `pcpu_destroy` (struct pcpu *pcpu)
- pcpu * `pcpu_find` (u_int cpuid)

Variables

- static struct pcpu * `cpuid_to_pcpu` [MAXCPU]
- `cpuhead cpuhead` = SLIST_HEAD_INITIALIZER(cpuhead)

9.104.1 Function Documentation

9.104.1.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_pcpu.c, v 1.8 2005/11/03 21:06:29 jhb Exp $")`

9.104.1.2 `void pcpu_destroy (struct pcpu * pcpu)`

Definition at line 83 of file `subr_pcpu.c`.

References `cpuhead`, and `cpuid_to_pcpu`.

9.104.1.3 `struct pcpu* pcpu_find (u_int cpuid)`

Definition at line 94 of file `subr_pcpu.c`.

References `cpuid_to_pcpu`.

Referenced by `_do_lock_normal()`, `sched_add()`, and `witness_display_spinlock()`.

9.104.1.4 `void pcpu_init (struct pcpu * pcpu, int cpuid, size_t size)`

Definition at line 66 of file `subr_pcpu.c`.

References `cpuhead`, and `cpuid_to_pcpu`.

9.104.2 Variable Documentation

9.104.2.1 `struct cpuhead cpuhead = SLIST_HEAD_INITIALIZER(cpuhead)`

Definition at line 60 of file `subr_pcpu.c`.

Referenced by `idle_setup()`, `kdb_thr_ctx()`, `pcpu_destroy()`, and `pcpu_init()`.

9.104.2.2 `struct pcpu* cpuid_to_pcpu[MAXCPU] [static]`

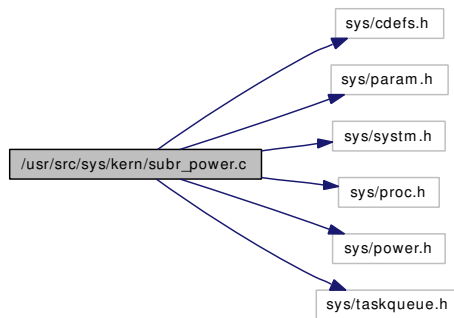
Definition at line 59 of file `subr_pcpu.c`.

Referenced by `pcpu_destroy()`, `pcpu_find()`, and `pcpu_init()`.

9.105 /usr/src/sys/kern/subr_power.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/proc.h>
#include <sys/power.h>
#include <sys/taskqueue.h>
```

Include dependency graph for subr_power.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_power.c,v 1.8 2005/11/09 16:22:56 imp Exp \$")
- static void `power_pm_deferred_fn` (void *arg, int pending)
- int `power_pm_register` (u_int pm_type, power_pm_fn_t pm_fn, void *pm_arg)
- u_int `power_pm_get_type` (void)
- void `power_pm_suspend` (int state)
- int `power_profile_get_state` (void)
- void `power_profile_set_state` (int state)

Variables

- static u_int `power_pm_type` = POWER_PM_TYPE_NONE
- static power_pm_fn_t `power_pm_fn` = NULL
- static void * `power_pm_arg` = NULL
- static struct task `power_pm_task`
- static int `power_profile_state` = POWER_PROFILE_PERFORMANCE

9.105.1 Function Documentation

9.105.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_power.c, v 1.8 2005/11/09 16:22:56 imp Exp \$")

9.105.1.2 static void `power_pm_deferred_fn` (void *arg, int pending) [static]

Definition at line 43 of file subr_power.c.

References `power_pm_arg`, and `power_pm_fn`.

Referenced by `power_pm_register()`.

9.105.1.3 `u_int power_pm_get_type (void)`

Definition at line 70 of file `subr_power.c`.

References `power_pm_type`.

9.105.1.4 `int power_pm_register (u_int pm_type, power_pm_fn_t pm_fn, void * pm_arg)`

Definition at line 51 of file `subr_power.c`.

References `power_pm_arg`, `power_pm_deferred_fn()`, `power_pm_fn`, `power_pm_task`, and `power_pm_`-`type`.

Here is the call graph for this function:



9.105.1.5 `void power_pm_suspend (int state)`

Definition at line 77 of file `subr_power.c`.

References `power_pm_fn`, `power_pm_task`, and `taskqueue_enqueue()`.

Here is the call graph for this function:



9.105.1.6 `int power_profile_get_state (void)`

Definition at line 97 of file `subr_power.c`.

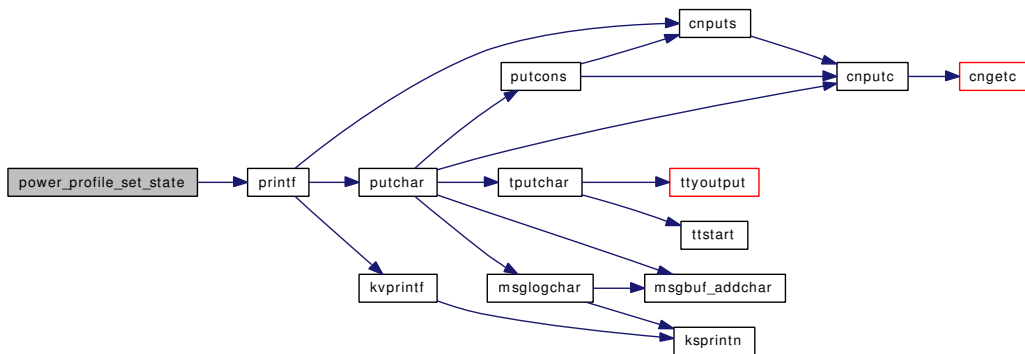
References `power_profile_state`.

9.105.1.7 `void power_profile_set_state (int state)`

Definition at line 103 of file `subr_power.c`.

References `bootverbose`, `power_profile_state`, and `printf()`.

Here is the call graph for this function:



9.105.2 Variable Documentation

9.105.2.1 `void* power_pm_arg = NULL` [static]

Definition at line 39 of file `subr_power.c`.

Referenced by `power_pm_deferred_fn()`, and `power_pm_register()`.

9.105.2.2 `power_pm_fn_t power_pm_fn = NULL` [static]

Definition at line 38 of file `subr_power.c`.

Referenced by `power_pm_deferred_fn()`, `power_pm_register()`, and `power_pm_suspend()`.

9.105.2.3 `struct task power_pm_task` [static]

Definition at line 40 of file `subr_power.c`.

Referenced by `power_pm_register()`, and `power_pm_suspend()`.

9.105.2.4 `u_int power_pm_type = POWER_PM_TYPE_NONE` [static]

Definition at line 37 of file `subr_power.c`.

Referenced by `power_pm_get_type()`, and `power_pm_register()`.

9.105.2.5 `int power_profile_state = POWER_PROFILE_PERFORMANCE` [static]

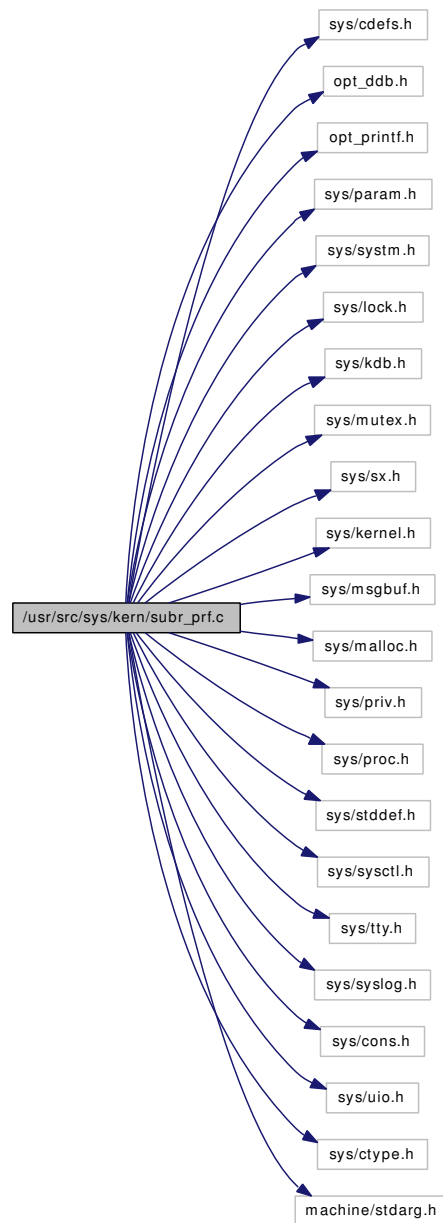
Definition at line 94 of file `subr_power.c`.

Referenced by `power_profile_get_state()`, and `power_profile_set_state()`.

9.106 /usr/src/sys/kern/subr_prf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_printf.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/kdb.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/kernel.h>
#include <sys/msgbuf.h>
#include <sys/malloc.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/stddef.h>
#include <sys/sysctl.h>
#include <sys/tty.h>
#include <sys/syslog.h>
#include <sys/cons.h>
#include <sys/uio.h>
#include <sys/ctype.h>
#include <machine/stdarg.h>
```

Include dependency graph for subr_prf.c:



Data Structures

- struct [putchar_arg](#)
- struct [snprintf_arg](#)

Defines

- #define [TOCONS](#) 0x01
- #define [TOTTY](#) 0x02
- #define [TOLOG](#) 0x04
- #define [MAXNBUF](#) (sizeof(intmax_t) * NBBY + 1)

- #define `CONSCHUNK` 128
- #define `PCHAR(c)` {int cc=(c); if (func) (*func)(cc,arg); else *d++ = cc; retval++; }

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/subr_prf.c,v 1.129 2006/11/30 07:25:52 jb Exp \$")
- static void `msglogchar` (int c, int pri)
- static void `putchar` (int ch, void *arg)
- static char * `ksprintn` (char *nbuf, uintmax_t num, int base, int *len, int upper)
- static void `snprintf_func` (int ch, void *arg)
- `TUNABLE_INT` ("kern.log_console_output",&log_console_output)
- `SYSCTL_INT` (_kern, OID_AUTO, log_console_output, CTLFLAG_RW,&log_console_output, 0,"Duplicate console output to the syslog.")
- `TUNABLE_INT` ("kern.always_console_output",&always_console_output)
- `SYSCTL_INT` (_kern, OID_AUTO, always_console_output, CTLFLAG_RW,&always_console_output, 0,"Always output to console despite TIOCCONS.")
- void `tablefull` (const char *tab)
- int `uprintf` (const char *fmt,...)
- void `tprintf` (struct proc *p, int pri, const char *fmt,...)
- int `ttyprintf` (struct tty *tp, const char *fmt,...)
- void `log` (int level, const char *fmt,...)
- void `log_console` (struct uio *uio)
- int `printf` (const char *fmt,...)
- int `vprintf` (const char *fmt, va_list ap)
- static void `putcons` (int c, struct putchar_arg *ap)
- int `sprintf` (char *buf, const char *fmt,...)
- int `vsprintf` (char *buf, const char *fmt, va_list ap)
- int `snprintf` (char *str, size_t size, const char *format,...)
- int `vsprintf` (char *str, size_t size, const char *format, va_list ap)
- int `vsprintf` (char *str, size_t size, int radix, const char *format, va_list ap)
- int `kvprintf` (char const *fmt, void(*func)(int, void *), void *arg, int radix, va_list ap)
- void `msgbufinit` (void *ptr, int size)
- `SYSCTL_INT` (_security_bsd, OID_AUTO, unprivileged_read_msgbuf, CTLFLAG_RW,&unprivileged_read_msgbuf, 0,"Unprivileged processes may read the kernel message buffer")
- static int `sysctl_kern_msgbuf` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, msgbuf, CTLTYPE_STRING|CTLFLAG_RD, 0, 0, sysctl_kern_msgbuf,"A","Contents of kernel message buffer")
- static int `sysctl_kern_msgbuf_clear` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, msgbuf_clear, CTLTYPE_INT|CTLFLAG_RW|CTLFLAG_SECURE,&msgbuf_clearflag, 0, sysctl_kern_msgbuf_clear,"I","Clear kernel message buffer")
- void `hexdump` (const void *ptr, int length, const char *hdr, int flags)

Variables

- int `log_open`
- static int `msgbufmapped`
- int `msgbuftrigger`
- static int `log_console_output = 1`
- static int `always_console_output = 0`
- static int `unprivileged_read_msgbuf = 1`
- static int `msgbuf_clearflag`

9.106.1 Define Documentation

9.106.1.1 `#define CONSCHUNK 128`

Definition at line 251 of file `subr_prf.c`.

Referenced by `log_console()`.

9.106.1.2 `#define MAXNBUF (sizeof(intmax_t) * NBBY + 1)`

Definition at line 77 of file `subr_prf.c`.

Referenced by `kvprintf()`, and `msglogchar()`.

9.106.1.3 `#define PCHAR(c) {int cc=(c); if (func) (*func)(cc,arg); else *d++ = cc; retval++; }`

Referenced by `kvprintf()`.

9.106.1.4 `#define TOCONS 0x01`

Definition at line 72 of file `subr_prf.c`.

Referenced by `log()`, `printf()`, `putchar()`, and `vprintf()`.

9.106.1.5 `#define TOLOG 0x04`

Definition at line 74 of file `subr_prf.c`.

Referenced by `log()`, `printf()`, `putchar()`, `tprintf()`, and `vprintf()`.

9.106.1.6 `#define TOTTY 0x02`

Definition at line 73 of file `subr_prf.c`.

Referenced by `putchar()`, `tprintf()`, `ttyprintf()`, and `uprintf()`.

9.106.2 Function Documentation

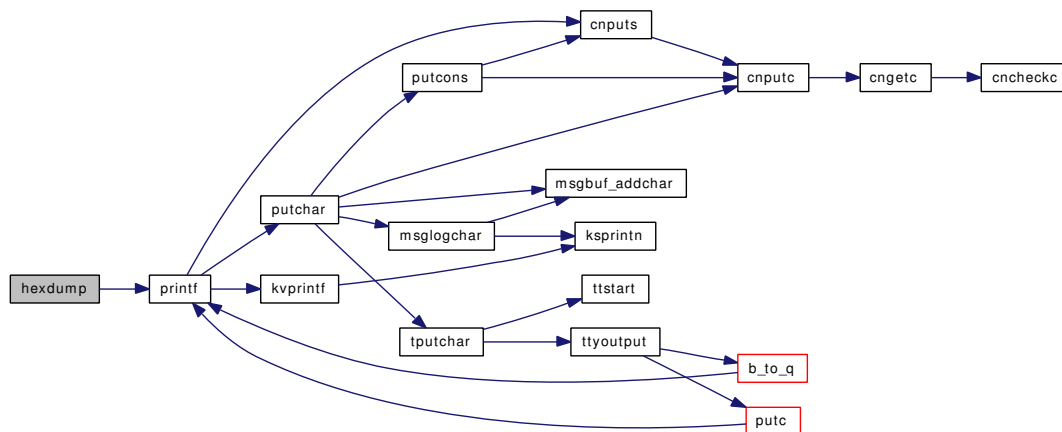
9.106.2.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_prf.c, v 1.129 2006/11/30 07:25:52 jb Exp $")`

9.106.2.2 `void hexdump (const void * ptr, int length, const char * hdr, int flags)`

Definition at line 1002 of file subr_prf.c.

References printf().

Here is the call graph for this function:



9.106.2.3 `static char * ksprintfn (char * nbuf, uintmax_t num, int base, int * len, int upper)`
`[static]`

Definition at line 524 of file subr_prf.c.

Referenced by `kvprintf()`, and `msglogchar()`.

9.106.2.4 `int kvprintf (char const * fmt, void(*) (int, void *) func, void * arg, int radix, va_list ap)`

Definition at line 566 of file subr_prf.c.

References `ksprintfn()`, `MAXNBUF`, `nbuf`, `PCHAR`, and `qflag`.

Referenced by `log()`, `printf()`, `sprintf()`, `trprintf()`, `ttyprintf()`, `uprintf()`, `vprintf()`, `vsprintf()`, `vsnprintf()`, `vsnrprintf()`, and `vsprintf()`.

Here is the call graph for this function:



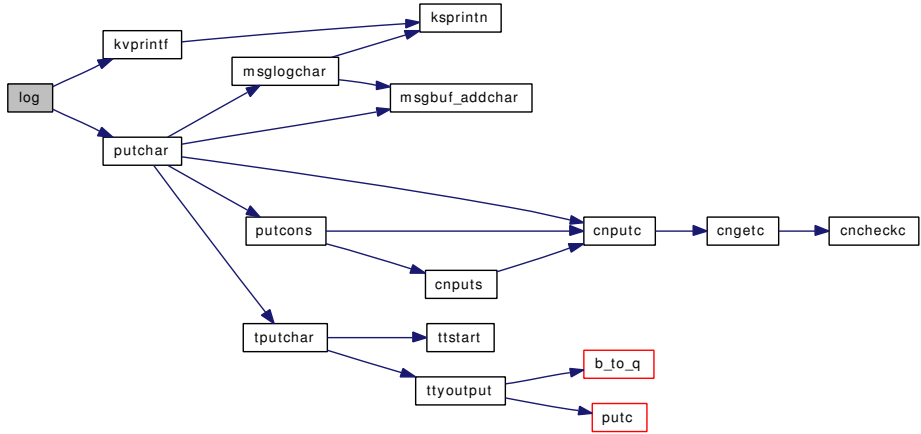
9.106.2.5 `void log (int level, const char * fmt, ...)`

Definition at line 234 of file subr_prf.c.

References putchar_arg::flags, kvprintf(), log_open, msgbuftrigger, putchar_arg::p_buf, putchar_arg::pri, putchar(), TOCONS, TOLOG, and putchar_arg::tty.

Referenced by abort2(), acct(), acct_disable(), acctwatch(), ether_poll_deregister(), ether_poll_register(), expand_name(), killproc(), poll_switch(), sigexit(), syscall_not_present(), tablefull(), and tc_setclock().

Here is the call graph for this function:



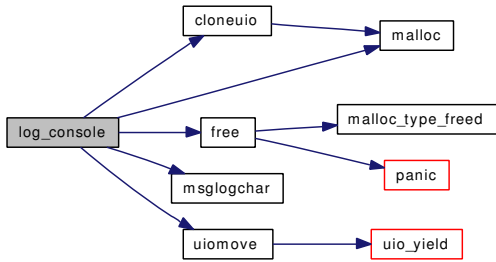
9.106.2.6 void log_console (struct uio * uio)

Definition at line 254 of file subr_prf.c.

References cloneuio(), CONSCHUNK, free(), log_console_output, malloc(), msgbuftrigger, msglogchar(), putchar_arg::pri, and uiomove().

Referenced by cnwrite().

Here is the call graph for this function:

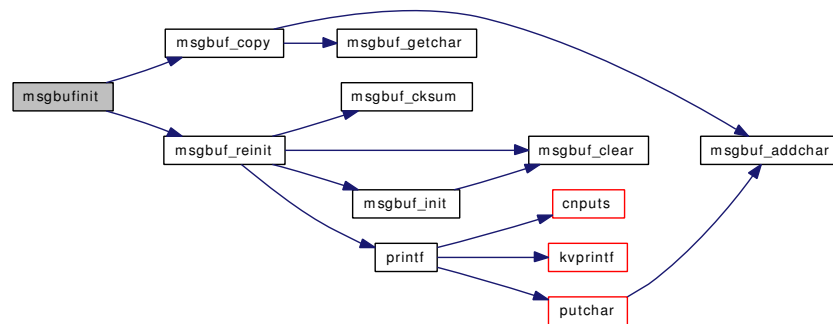


9.106.2.7 void msgbufinit (void * ptr, int size)

Definition at line 913 of file subr_prf.c.

References msgbuf_copy(), msgbuf_reinit(), and msgbufmapped.

Here is the call graph for this function:



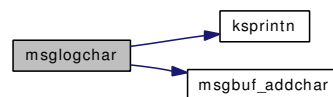
9.106.2.8 static void msglogchar (int c, int pri) [static]

Definition at line 881 of file subr_prf.c.

References ksprintr(), MAXNBUF, msgbuf_addchar(), msgbufmapped, and nbuf.

Referenced by log_console(), and putchar().

Here is the call graph for this function:



9.106.2.9 int printf (const char *fmt, ...)

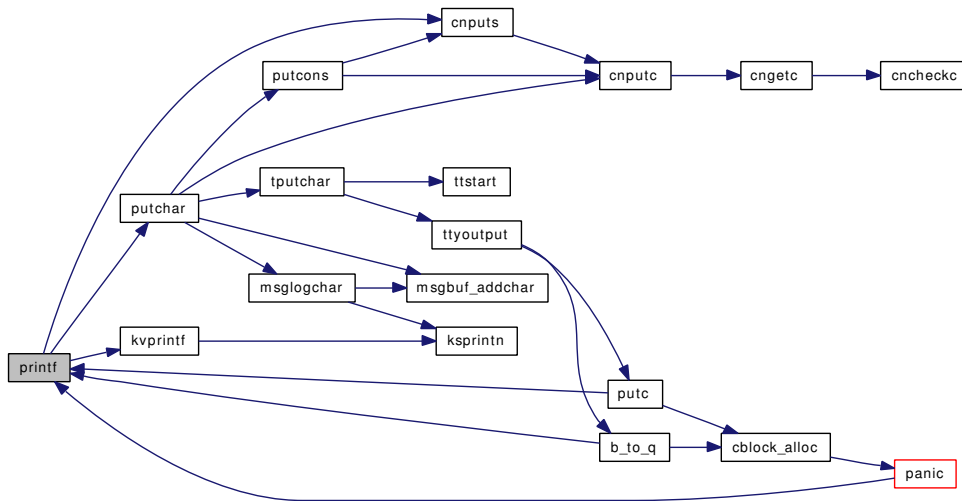
Definition at line 290 of file subr_prf.c.

References cnputs(), putchar_arg::flags, kvprintf(), msgbuftrigger, putchar_arg::n_buf, putchar_arg::p_buf, putchar_arg::p_next, panicstr, putchar_arg::pri, putchar(), putchar_arg::remain, TOCONS, TOLOG, and putchar_arg::tty.

Referenced by _lockmgr(), acl_posix1e_mode_to_entry(), acl_posix1e_mode_to_perm(), aio_daemon(), b_to_q(), blist_create(), blst_meta_free(), brelse(), bufdone_finish(), bus_print_child_footer(), bus_print_child_header(), calcru1(), cblock_alloc_cblocks(), cf_get_method(), cf_set_method(), chgprocnt(), chgsbsize(), clone_create(), cluster_rbuild(), cnadd(), cpu_tick_calibrate(), cpufreq_curr_sysctl(), cpufreq_levels_sysctl(), destroy_devl(), devclass_alloc_unit(), devfs_first(), devfs_fixup(), device_attach(), device_print_prettyname(), device_probe_and_attach(), device_set_devclass(), devstat_add_entry(), disk_err(), doadump(), elf_obj_lookup(), enroll(), exec_gzip_imgact(), exit1(), falloc(), firmware_get(), firmware_modevent(), firmware_register(), fork1(), fork_exit(), getblk(), getnewbuf(), getnewvnode(), hexdump(), init_dynamic_kenv(), inittimecounter(), inittodr(), ioctl(), issignal(), ithread_execute_handlers(), kdb_backtrace(), kdb_enter(), kdb_init(), kern_kldunload(), kern_ptrace(), kern_stat(), kern_statfs(), kern_vfs_bio_buffer_alloc(), kmeminit(), knlist_destroy(), kproc_shutdown(), kqueue_add_filteropts(), kse_exit(), kse_release(), ktr_tracepoint(), lf_findoverlap(), link_elf_error(), link_elf_link_preload(), link_elf_lookup_symbol(), link_elf_preload_parse_symbols(), linker_addmodules(), linker_file_register_modules(), linker_hints_lookup(), linker_load_dependencies(), linker_preload(), lockmgr_printinfo(), logopen(), logtimeout(), lookup(), m_print(), m_pulldown(), make_dev_alias(), make_dev_credv(), make_device(), malloc(), malloc_uninit(), mbp_alloc_page(), mbp_destroy(), mbp_get(), mbp_get_keep(), mi_startup(), module_register(), module_register_init(), msgbuf_reinit(), mtx_pool_create(),

net_add_domain(), panic(), physio(), pipespace_new(), power_profile_set_state(), prep_cdevsw(), print_caddr_t(), print_uptime(), printf_uuid(), propagate_priority(), pty_clone(), pty_maybecleanup(), putc(), register_posix_clock(), relocate_file(), relookup(), res_find(), resettodr(), resource_list_print_type(), root_mount_wait(), root_print_child(), runq_print(), sched_priority(), sched_sync(), setrunnable(), settime(), shutdown_halt(), shutdown_panic(), shutdown_reset(), softclock(), stack_print(), start_init(), sysctl_add_oid(), sysctl_register_oid(), sysctl_remove_oid(), sysctl_unregister_oid(), SYSINIT(), taskqueue_start_threads(), tc_init(), tdq_print(), tcompat(), tcompatgetflags(), ttyrub(), tvtohz(), uifree(), userret(), vfs_filteropt(), vfs_mount_destroy(), vfs_mountroot_ask(), vfs_mountroot_try(), vfs_register(), vfs_sysctl(), vfs_unmountall(), vm_hold_free_pages(), vn_printf(), vnru_proc(), vntblinit(), vop_nostrategy(), vop_strategy_pre(), witness_checkorder(), witness_child_get(), witness_get(), witness_list_lock(), witness_lock_list_get(), witness_unlock(), and witness_warn().

Here is the call graph for this function:



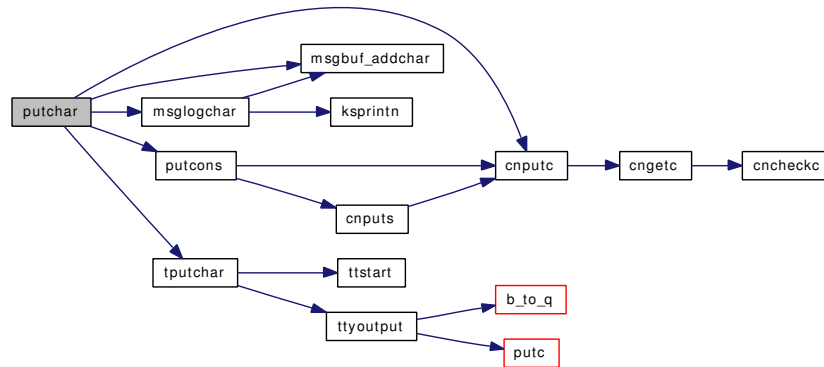
9.106.2.10 static void putchar (int *ch*, void **arg*) [static]

Definition at line 401 of file subr_prf.c.

References always_console_output, cnputc(), putchar_arg::flags, kdb_active, msgbuf_addchar(), msglogchar(), panicstr, putchar_arg::pri, putcons(), TOCONS, TOLOG, TOTTY, tputchar(), and putchar_arg::tty.

Referenced by log(), printf(), tprintf(), ttyprintf(), uprintf(), and vprintf().

Here is the call graph for this function:



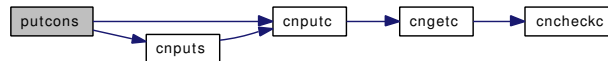
9.106.2.11 static void putcons (int *c*, struct putchar_arg * *ap*) [static]

Definition at line 367 of file subr_prf.c.

References `cnputc()`, `cnputs()`, `putchar_arg::n_buf`, `putchar_arg::p_buf`, `putchar_arg::p_next`, and `putchar_arg::remain`.

Referenced by `putchar()`.

Here is the call graph for this function:



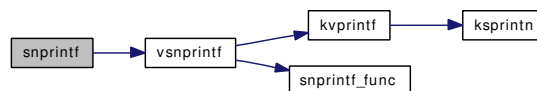
9.106.2.12 int snprintf (char * *str*, size_t *size*, const char * *format*, ...)

Definition at line 461 of file subr_prf.c.

References `vsprintf()`.

Referenced by `cn_devopen()`, `devadded()`, `devaddq()`, `devclass_add_device()`, `devctl_notify()`, `devremoved()`, `init_sleepqueues()`, `kdb_sysctl_available()`, `link_elf_lookup_set()`, `linker_hints_lookup()`, `linker_lookup_file()`, `mqfs_read()`, `snprintf_uuid()`, `sysctl_rman()`, and `sysctl_sysctl_name()`.

Here is the call graph for this function:



9.106.2.13 static void snprintf_func (int *ch*, void * *arg*) [static]

Definition at line 507 of file subr_prf.c.

References `sprintf_arg::remain`, and `sprintf_arg::str`.

Referenced by `vsnprintf()`, and `vsnrprintf()`.

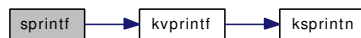
9.106.2.14 `int sprintf (char * buf, const char * fmt, ...)`

Definition at line 432 of file `subr_prf.c`.

References `kvprintf()`.

Referenced by `devtoname()`, `expand_name()`, `linker_find_file_by_name()`, `setenv()`, `sysctl_kern_console()`, `sysctl_kern_timecounter_choice()`, and `vfs_mountroot_try()`.

Here is the call graph for this function:



9.106.2.15 `SYSCALL_INT (_security_bsd, OID_AUTO, unprivileged_read_msgbuf, CTLFLAG_RW, & unprivileged_read_msgbuf, 0, "Unprivileged processes may read the kernel message buffer")`

9.106.2.16 `SYSCALL_INT (_kern, OID_AUTO, always_console_output, CTLFLAG_RW, & always_console_output, 0, "Always output to console despite TIOCCONS.")`

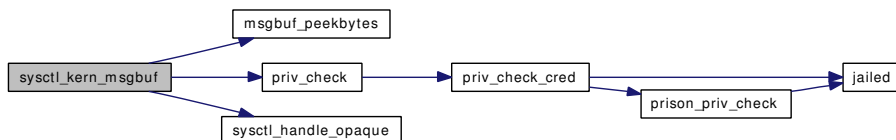
9.106.2.17 `SYSCALL_INT (_kern, OID_AUTO, log_console_output, CTLFLAG_RW, & log_console_output, 0, "Duplicate console output to the syslog.")`

9.106.2.18 `static int sysctl_kern_msgbuf (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 935 of file `subr_prf.c`.

References `buf`, `msgbuf_peekbytes()`, `priv_check()`, and `sysctl_handle_opaque()`.

Here is the call graph for this function:

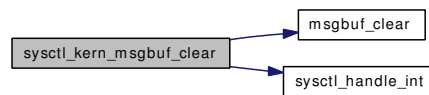


9.106.2.19 `static int sysctl_kern_msgbuf_clear (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 963 of file `subr_prf.c`.

References `msgbuf_clear()`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.106.2.20 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `msgbuf_clear`, `CTLTYPE_INT|CTLFLAG_RW|CTLFLAG_SECURE`, `&msgbuf_clearflag`, `0`, `sysctl_kern_msgbuf_clear`, `"I"`, `"Clear kernel message buffer"`)

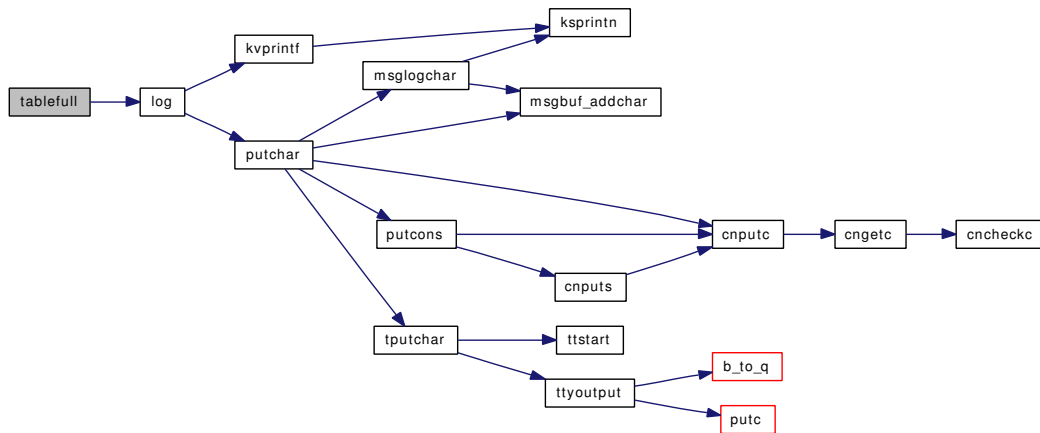
9.106.2.21 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `msgbuf`, `CTLTYPE_STRING|CTLFLAG_RD`, `0`, `sysctl_kern_msgbuf`, `"A"`, `"Contents of kernel message buffer"`)

9.106.2.22 `void tablefull` (`const char * tab`)

Definition at line 118 of file `subr_prf.c`.

References `log()`.

Here is the call graph for this function:

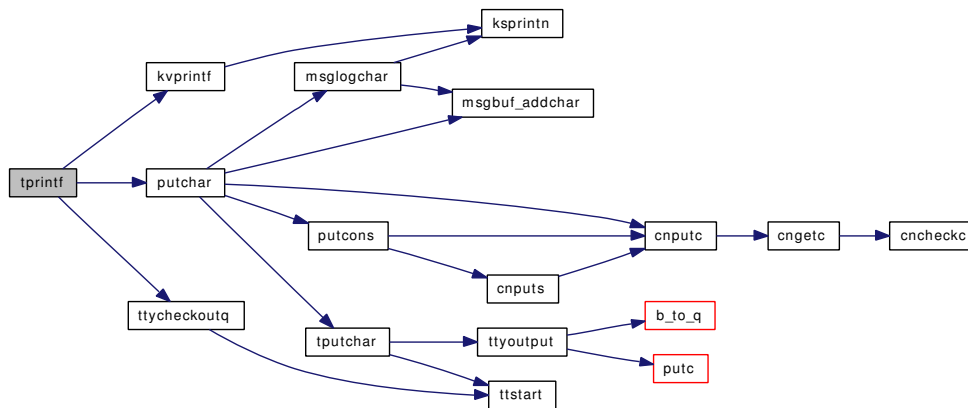


9.106.2.23 `void tprintf` (`struct proc * p`, `int pri`, `const char * fmt`, ...)

Definition at line 169 of file `subr_prf.c`.

References `putchar_arg::flags`, `Giant`, `kvprintf()`, `msgbuftrigger`, `putchar_arg::pri`, `putchar()`, `TOLOG`, `TOTTY`, `putchar_arg::tty`, and `ttycheckoutq()`.

Here is the call graph for this function:



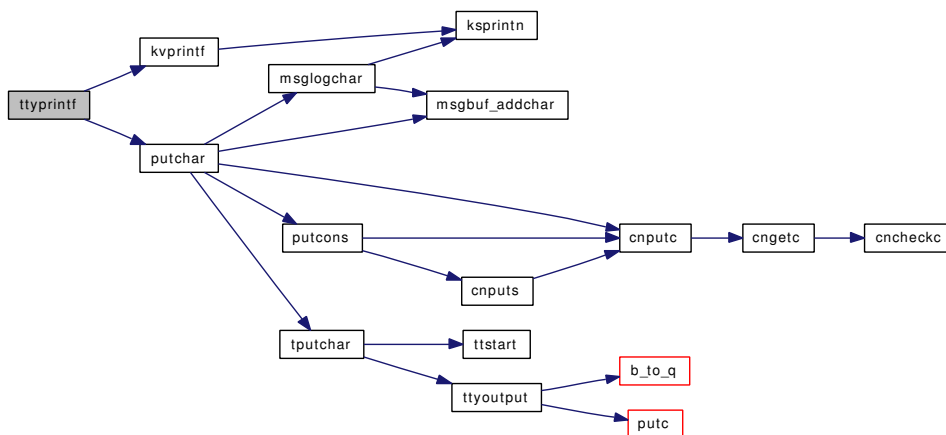
9.106.2.24 int ttyprintf (struct tty * tp, const char * fmt, ...)

Definition at line 214 of file subr_prf.c.

References putchar_arg::flags, kvprintf(), putchar(), TOTTY, and putchar_arg::tty.

Referenced by ttyinfo().

Here is the call graph for this function:



9.106.2.25 TUNABLE_INT ("kern.always_console_output", & always_console_output)

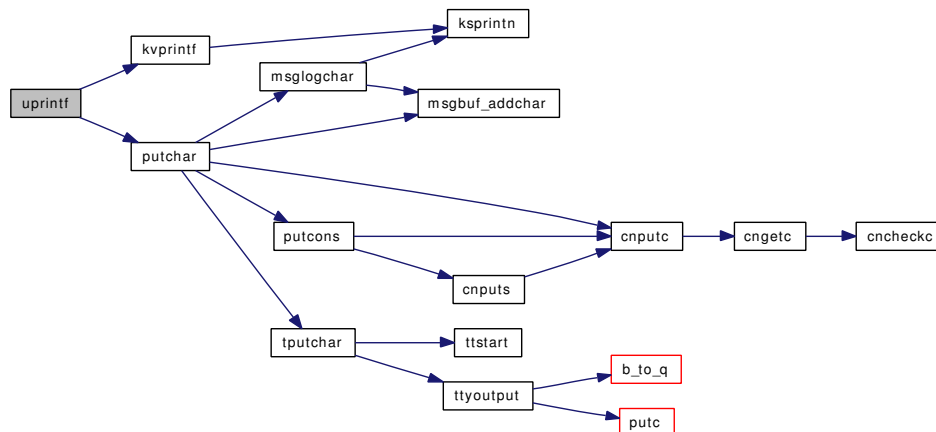
9.106.2.26 TUNABLE_INT ("kern.log_console_output", & log_console_output)

9.106.2.27 int uprintf (const char * fmt, ...)

Definition at line 128 of file subr_prf.c.

References putchar_arg::flags, Giant, kvprintf(), putchar(), td, TOTTY, and putchar_arg::tty.

Here is the call graph for this function:



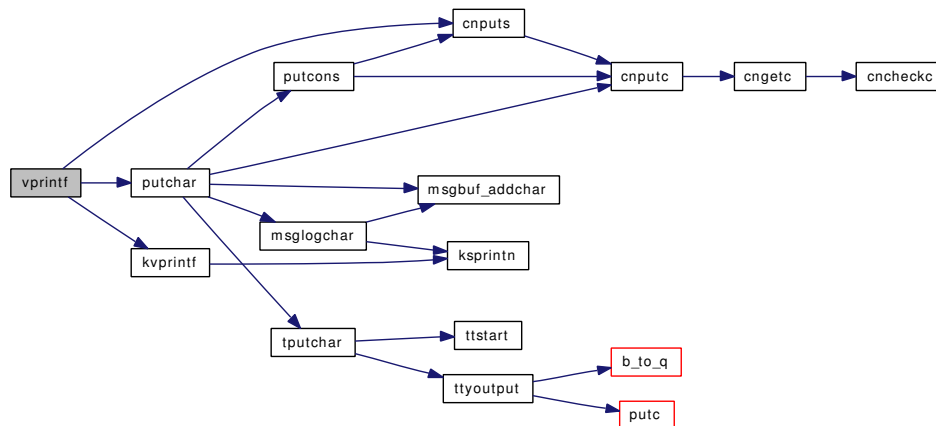
9.106.2.28 int vprintf (const char * *fmt*, va_list *ap*)

Definition at line 330 of file subr_prf.c.

References `cnputs()`, `putchar_arg::flags`, `kvprintf()`, `msgbuftrigger`, `putchar_arg::n_buf`, `putchar_arg::p_buf`, `putchar_arg::p_next`, `panicstr`, `putchar_arg::pri`, `putchar()`, `putchar_arg::remain`, `TOCONS`, `TOLOG`, and `putchar_arg::tty`.

Referenced by `device_printf()`, `panic()`, `vn_printf()`, and `witness_warn()`.

Here is the call graph for this function:



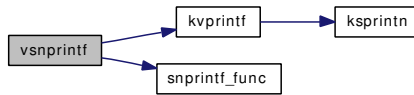
9.106.2.29 int vsnprintf (char * *str*, size_t *size*, const char * *format*, va_list *ap*)

Definition at line 476 of file subr_prf.c.

References `kvprintf()`, `snprintf_arg::remain`, `snprintf_func()`, and `snprintf_arg::str`.

Referenced by `intr_event_create()`, `kthread_create()`, `panic()`, `sbuf_vprintf()`, `snprintf()`, `taskqueue_start_threads()`, and `vfs_mount_error()`.

Here is the call graph for this function:



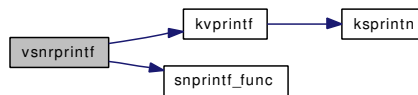
9.106.2.30 `int vsnrprintf(char *str, size_t size, int radix, const char *format, va_list ap)`

Definition at line 493 of file `subr_prf.c`.

References `kvprintf()`, `snprintf_arg::remain`, `snprintf_func()`, and `snprintf_arg::str`.

Referenced by `make_dev_alias()`, `make_dev_credv()`, and `ttycreate()`.

Here is the call graph for this function:

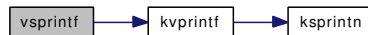


9.106.2.31 `int vsprintf(char *buf, const char *cfmt, va_list ap)`

Definition at line 448 of file `subr_prf.c`.

References `kvprintf()`.

Here is the call graph for this function:



9.106.3 Variable Documentation

9.106.3.1 `int always_console_output = 0` [static]

Definition at line 109 of file `subr_prf.c`.

Referenced by `putchar()`.

9.106.3.2 `int log_console_output = 1` [static]

Definition at line 104 of file `subr_prf.c`.

Referenced by `log_console()`.

9.106.3.3 `int log_open`

Definition at line 84 of file `subr_log.c`.

Referenced by `log()`, `logclose()`, `logopen()`, and `logtimeout()`.

9.106.3.4 `int msgbuf_clearflag` [static]

Definition at line 960 of file subr_prf.c.

9.106.3.5 `int msgbufmapped` [static]

Definition at line 101 of file subr_prf.c.

Referenced by msgbufinit(), and msglogchar().

9.106.3.6 `int msgbuftrigger`

Definition at line 102 of file subr_prf.c.

Referenced by log(), log_console(), logtimeout(), printf(), tprintf(), and vprintf().

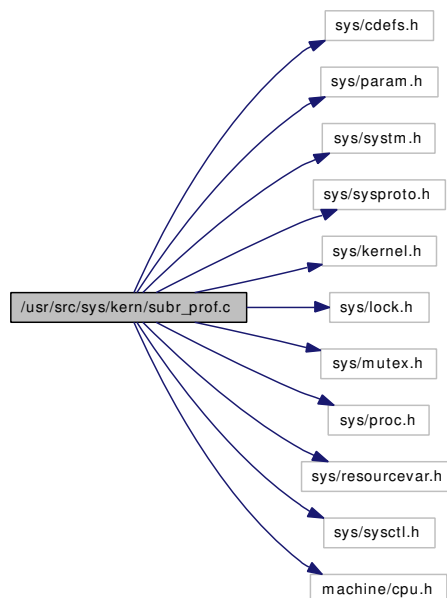
9.106.3.7 `int unprivileged_read_msgbuf = 1` [static]

Definition at line 928 of file subr_prf.c.

9.107 /usr/src/sys/kern/subr_prof.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sysctl.h>
#include <machine/cpu.h>
```

Include dependency graph for subr_prof.c:



Data Structures

- struct [profil_args](#)

Defines

- #define [PC_TO_INDEX](#)(pc, prof)

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/subr_prof.c,v 1.76 2005/12/16 22:08:32 jhb Exp \$")
- `int profil` (struct thread *td, struct `profil_args` *uap)
- `void addupc_intr` (struct thread *td, uintfptr_t pc, u_int ticks)
- `void addupc_task` (struct thread *td, uintfptr_t pc, u_int ticks)

9.107.1 Define Documentation

9.107.1.1 #define PC_TO_INDEX(pc, prof)

Value:

```
((int)((u_quad_t)((pc) - (prof)->pr_off) * \
      (u_quad_t)((prof)->pr_scale) >> 16) & ~1)
```

Definition at line 446 of file `subr_prof.c`.

Referenced by `addupc_intr()`, and `addupc_task()`.

9.107.2 Function Documentation

9.107.2.1 __FBSDID ("FreeBSD: src/sys/kern/subr_prof. c, v 1.76 2005/12/16 22:08:32 jhb Exp \$")

9.107.2.2 void addupc_intr (struct thread * td, uintfptr_t pc, u_int ticks)

Definition at line 464 of file `subr_prof.c`.

References `PC_TO_INDEX`, and `sched_lock`.

Referenced by `profclock()`.

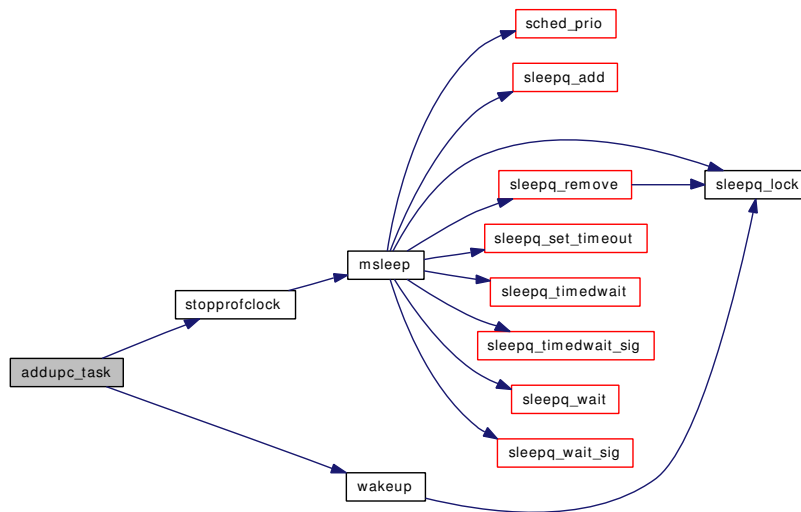
9.107.2.3 void addupc_task (struct thread * td, uintfptr_t pc, u_int ticks)

Definition at line 498 of file `subr_prof.c`.

References `PC_TO_INDEX`, `stopprofclock()`, and `wakeup()`.

Referenced by `ast()`, and `userret()`.

Here is the call graph for this function:

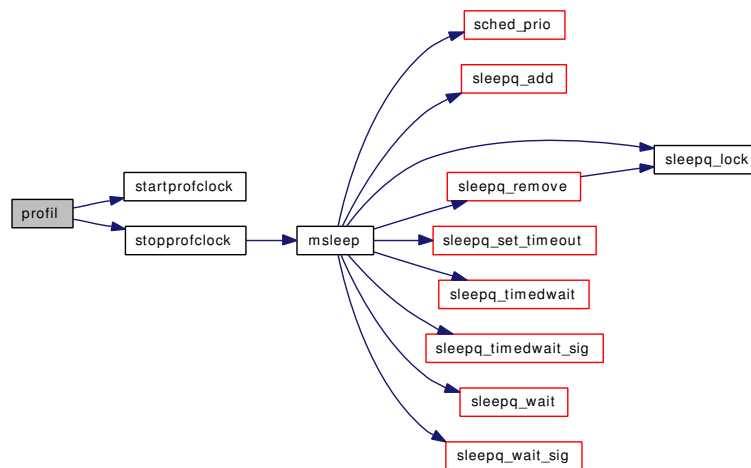


9.107.2.4 int profil (struct thread * td, struct profil_args * uap)

Definition at line 410 of file subr_prof.c.

References sched_lock, startprfclock(), and stopprfclock().

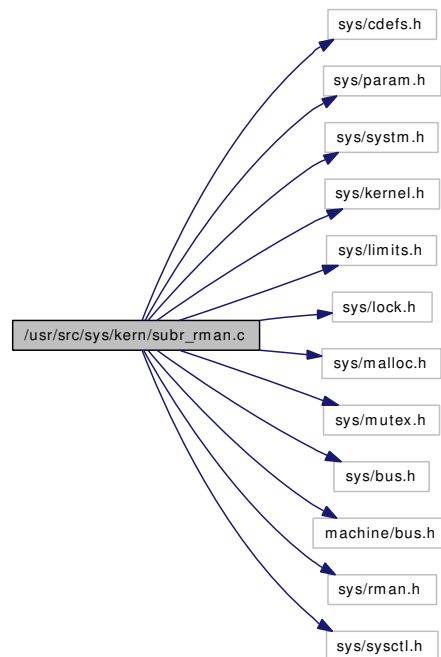
Here is the call graph for this function:



9.108 /usr/src/sys/kern/subr_rman.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/bus.h>
#include <machine/bus.h>
#include <sys/rman.h>
#include <sys/sysctl.h>
```

Include dependency graph for subr_rman.c:



Data Structures

- struct [resource_i](#)

Defines

- #define [DPRINTF](#)(params) if (`rman_debug`) printf params

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/subr_rman.c,v 1.55 2007/02/23 22:53:56 scottl Exp \$")
- `TUNABLE_INT` ("debug.rman_debug",&rman_debug)
- `SYSCTL_INT` (_debug, OID_AUTO, rman_debug, CTLFLAG_RW,&rman_debug, 0,"rman debug")
- static `MALLOC_DEFINE` (M_RMAN,"rman","Resource manager")
- static `int int_rman_activate_resource` (struct rman *rm, struct resource_i *r, struct resource_i **whohas)
- static `int int_rman_deactivate_resource` (struct resource_i *r)
- static `int int_rman_release_resource` (struct rman *rm, struct resource_i *r)
- static `__inline struct resource_i * int_alloc_resource` (int malloc_flag)
- `int rman_init` (struct rman *rm)
- `int rman_manage_region` (struct rman *rm, u_long start, u_long end)
- `int rman_init_from_resource` (struct rman *rm, struct resource *r)
- `int rman_fini` (struct rman *rm)
- `resource * rman_reserve_resource_bound` (struct rman *rm, u_long start, u_long end, u_long count, u_long bound, u_int flags, struct device *dev)
- `resource * rman_reserve_resource` (struct rman *rm, u_long start, u_long end, u_long count, u_int flags, struct device *dev)
- `int rman_activate_resource` (struct resource *re)
- `int rman_await_resource` (struct resource *re, int pri, int timo)
- `int rman_deactivate_resource` (struct resource *r)
- `int rman_release_resource` (struct resource *re)
- `uint32_t rman_make_alignment_flags` (uint32_t size)
- `u_long rman_get_start` (struct resource *r)
- `u_long rman_get_end` (struct resource *r)
- `u_long rman_get_size` (struct resource *r)
- `u_int rman_get_flags` (struct resource *r)
- `void rman_set_virtual` (struct resource *r, void *v)
- `void * rman_get_virtual` (struct resource *r)
- `void rman_set_bustag` (struct resource *r, bus_space_tag_t t)
- `bus_space_tag_t rman_get_bustag` (struct resource *r)
- `void rman_set_bushandle` (struct resource *r, bus_space_handle_t h)
- `bus_space_handle_t rman_get_bushandle` (struct resource *r)
- `void rman_set_rid` (struct resource *r, int rid)
- `void rman_set_start` (struct resource *r, u_long start)
- `void rman_set_end` (struct resource *r, u_long end)
- `int rman_get_rid` (struct resource *r)
- `device * rman_get_device` (struct resource *r)
- `void rman_set_device` (struct resource *r, struct device *dev)
- `int rman_is_region_manager` (struct resource *r, struct rman *rm)
- static `int sysctl_rman` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_NODE` (_hw_bus, OID_AUTO, rman, CTLFLAG_RD, sysctl_rman,"kernel resource manager")

Variables

- `int rman_debug = 0`
- `rman_head rman_head`
- static `struct mtx rman_mtx`

9.108.1 Define Documentation

9.108.1.1 #define DPRINTF(params) if (rman_debug) printf params

Definition at line 101 of file subr_rman.c.

Referenced by kern_msgctl(), kern_msgrcv(), kern_msgsnd(), kern_semctl(), msgctl(), msgget(), ms-
ginit(), msgrcv(), msgsnd(), rman_manage_region(), rman_reserve_resource_bound(), semexit_myhook(),
semget(), and semop().

9.108.2 Function Documentation

9.108.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_rman.c, v 1.55 2007/02/23 22:53:56 scottl Exp \$")

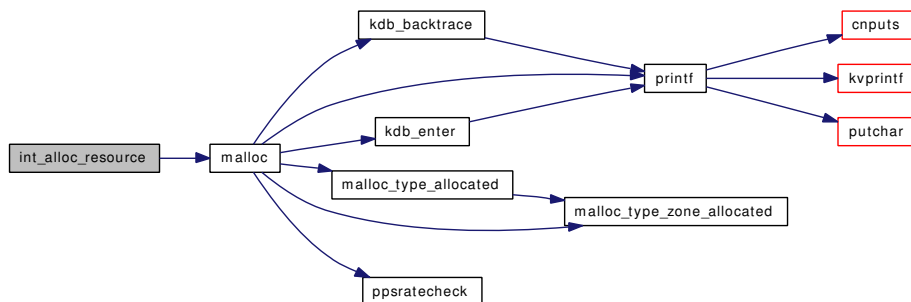
9.108.2.2 static __inline struct resource_i* int_alloc_resource (int malloc_flag) [static]

Definition at line 113 of file subr_rman.c.

References malloc().

Referenced by rman_manage_region(), and rman_reserve_resource_bound().

Here is the call graph for this function:



9.108.2.3 static int int_rman_activate_resource (struct rman * rm, struct resource_i * r, struct resource_i ** whohas) [static]

Definition at line 494 of file subr_rman.c.

Referenced by rman_activate_resource(), rman_await_resource(), and rman_reserve_resource_bound().

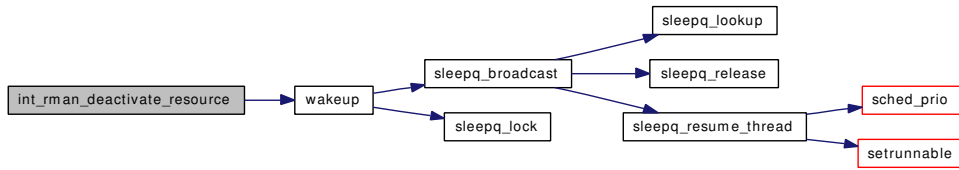
9.108.2.4 static int int_rman_deactivate_resource (struct resource_i * r) [static]

Definition at line 570 of file subr_rman.c.

References wakeup().

Referenced by int_rman_release_resource(), and rman_deactivate_resource().

Here is the call graph for this function:



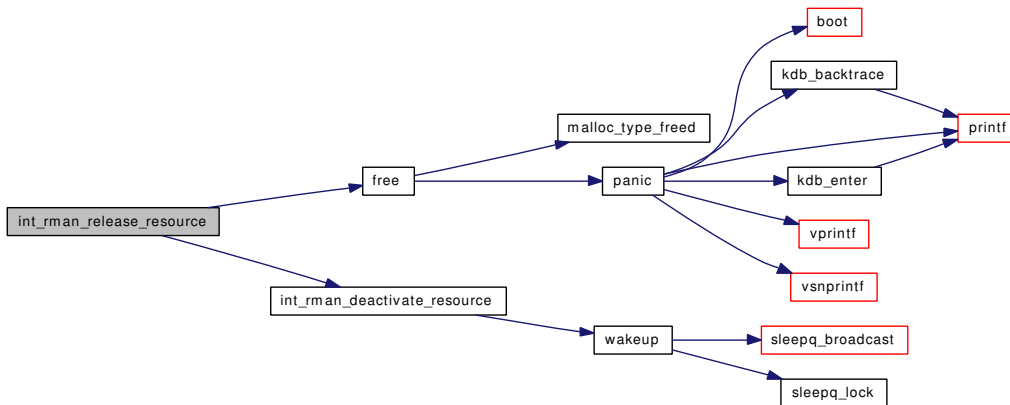
9.108.2.5 `static int int_rman_release_resource (struct rman * rm, struct resource_i * r)`
`[static]`

Definition at line 594 of file `subr_rman.c`.

References `free()`, and `int_rman_deactivate_resource()`.

Referenced by `rman_release_resource()`, and `rman_reserve_resource_bound()`.

Here is the call graph for this function:



9.108.2.6 `static MALLOC_DEFINE (M_RMAN, "rman", "Resource manager")` `[static]`

9.108.2.7 `int rman_activate_resource (struct resource * re)`

Definition at line 529 of file `subr_rman.c`.

References `int_rman_activate_resource()`.

Here is the call graph for this function:

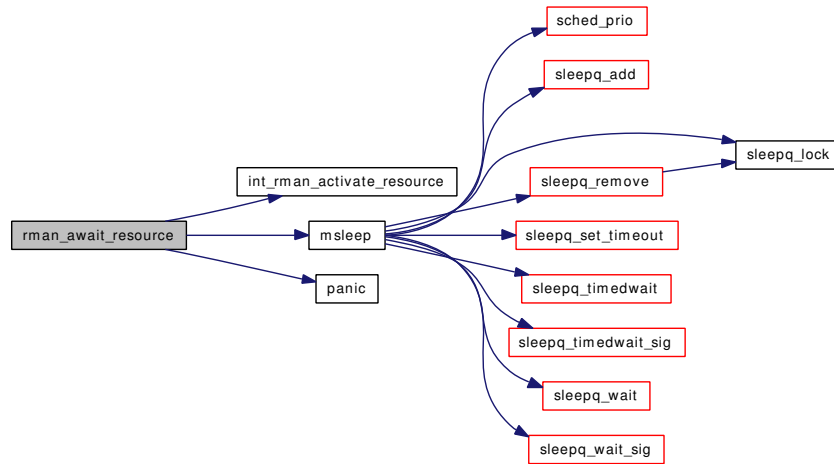


9.108.2.8 `int rman_await_resource (struct resource * re, int pri, int timo)`

Definition at line 544 of file `subr_rman.c`.

References `int_rman_activate_resource()`, `msleep()`, and `panic()`.

Here is the call graph for this function:

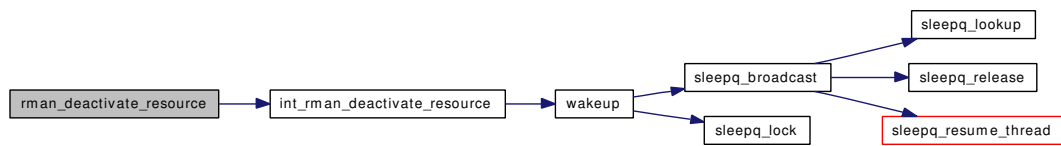


9.108.2.9 int rman_deactivate_resource (struct resource * r)

Definition at line 582 of file subr_rman.c.

References int_rman_deactivate_resource().

Here is the call graph for this function:

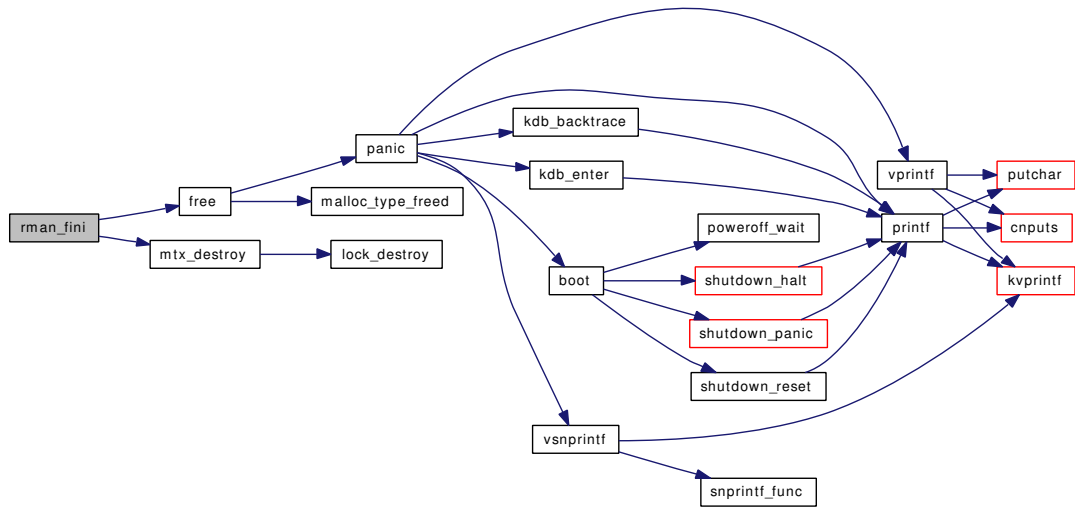


9.108.2.10 int rman_fini (struct rman * rm)

Definition at line 238 of file subr_rman.c.

References free(), and mtx_destroy().

Here is the call graph for this function:



9.108.2.11 `bus_space_handle_t rman_get_bushandle (struct resource * r)`

Definition at line 774 of file `subr_rman.c`.

9.108.2.12 `bus_space_tag_t rman_get_bustag (struct resource * r)`

Definition at line 762 of file `subr_rman.c`.

9.108.2.13 `struct device* rman_get_device (struct resource * r)`

Definition at line 804 of file `subr_rman.c`.

Referenced by `resource_list_purge()`.

9.108.2.14 `u_long rman_get_end (struct resource * r)`

Definition at line 726 of file `subr_rman.c`.

Referenced by `resource_list_alloc()`.

9.108.2.15 `u_int rman_get_flags (struct resource * r)`

Definition at line 738 of file `subr_rman.c`.

9.108.2.16 `int rman_get_rid (struct resource * r)`

Definition at line 798 of file `subr_rman.c`.

Referenced by `bus_free_resource()`.

9.108.2.17 `u_long rman_get_size (struct resource * r)`

Definition at line 732 of file subr_rman.c.

9.108.2.18 `u_long rman_get_start (struct resource * r)`

Definition at line 720 of file subr_rman.c.

Referenced by resource_list_alloc().

9.108.2.19 `void* rman_get_virtual (struct resource * r)`

Definition at line 750 of file subr_rman.c.

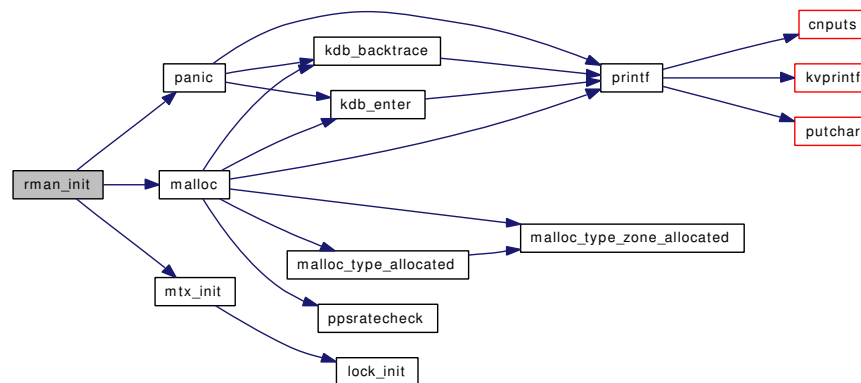
9.108.2.20 `int rman_init (struct rman * rm)`

Definition at line 125 of file subr_rman.c.

References malloc(), mtx_init(), and panic().

Referenced by rman_init_from_resource().

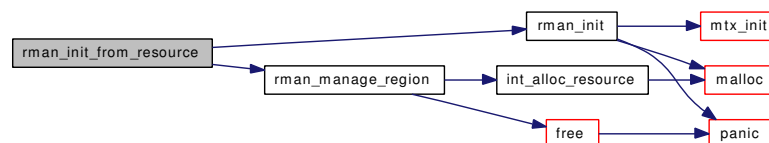
Here is the call graph for this function:

**9.108.2.21** `int rman_init_from_resource (struct rman * rm, struct resource * r)`

Definition at line 228 of file subr_rman.c.

References rman_init(), and rman_manage_region().

Here is the call graph for this function:



9.108.2.22 `int rman_is_region_manager (struct resource * r, struct rman * rm)`

Definition at line 816 of file `subr_rman.c`.

9.108.2.23 `uint32_t rman_make_alignment_flags (uint32_t size)`

Definition at line 702 of file `subr_rman.c`.

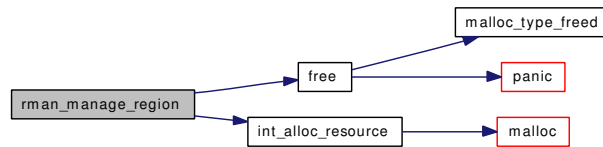
9.108.2.24 `int rman_manage_region (struct rman * rm, u_long start, u_long end)`

Definition at line 157 of file `subr_rman.c`.

References `DPRINTF`, `free()`, and `int_alloc_resource()`.

Referenced by `rman_init_from_resource()`.

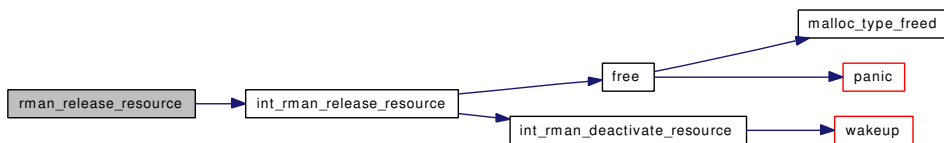
Here is the call graph for this function:

**9.108.2.25** `int rman_release_resource (struct resource * re)`

Definition at line 687 of file `subr_rman.c`.

References `int_rman_release_resource()`.

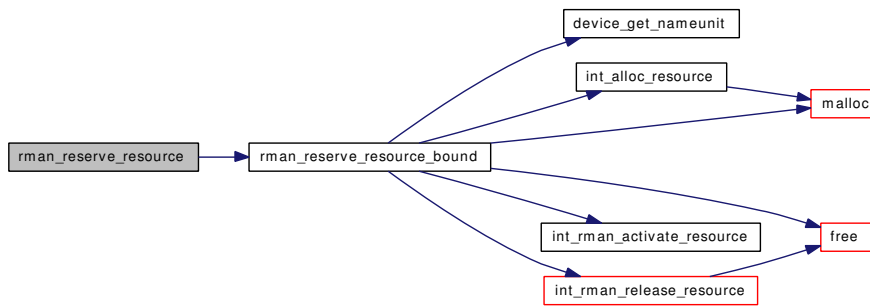
Here is the call graph for this function:

**9.108.2.26** `struct resource* rman_reserve_resource (struct rman * rm, u_long start, u_long end, u_long count, u_int flags, struct device * dev)`

Definition at line 485 of file `subr_rman.c`.

References `rman_reserve_resource_bound()`.

Here is the call graph for this function:



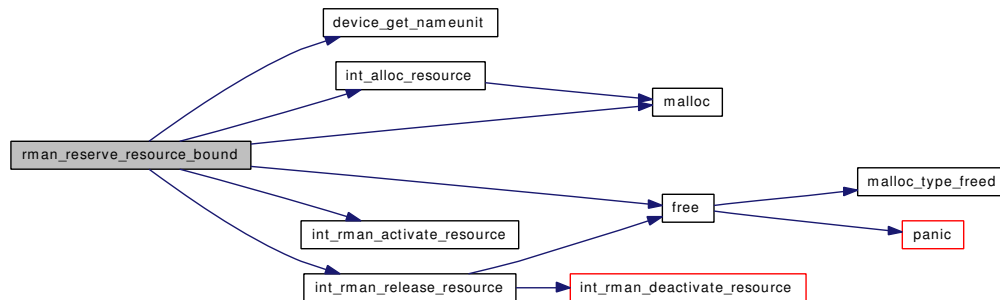
9.108.2.27 struct resource* rman_reserve_resource_bound (struct rman * *rm*, u_long *start*, u_long *end*, u_long *count*, u_long *bound*, u_int *flags*, struct device * *dev*)

Definition at line 270 of file subr_rman.c.

References device_get_nameunit(), DPRINTF, free(), int_alloc_resource(), int_rman_activate_resource(), int_rman_release_resource(), malloc(), and resource_i::r_r.

Referenced by rman_reserve_resource().

Here is the call graph for this function:



9.108.2.28 void rman_set_bushandle (struct resource * *r*, bus_space_handle_t *h*)

Definition at line 768 of file subr_rman.c.

9.108.2.29 void rman_set_bustag (struct resource * *r*, bus_space_tag_t *t*)

Definition at line 756 of file subr_rman.c.

9.108.2.30 void rman_set_device (struct resource * *r*, struct device * *dev*)

Definition at line 810 of file subr_rman.c.

9.108.2.31 void rman_set_end (struct resource * *r*, u_long *end*)

Definition at line 792 of file subr_rman.c.

9.108.2.32 void rman_set_rid (struct resource * r, int rid)

Definition at line 780 of file subr_rman.c.

9.108.2.33 void rman_set_start (struct resource * r, u_long start)

Definition at line 786 of file subr_rman.c.

9.108.2.34 void rman_set_virtual (struct resource * r, void * v)

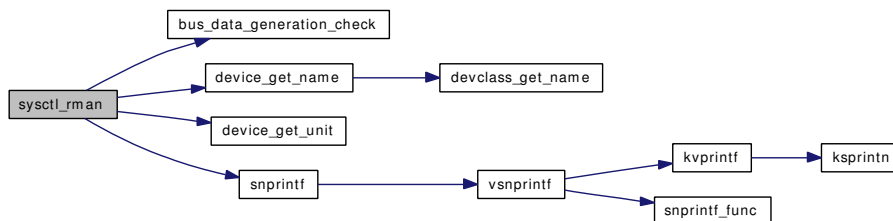
Definition at line 744 of file subr_rman.c.

9.108.2.35 SYSCTL_INT (_debug, OID_AUTO, rman_debug, CTLFLAG_RW, &rman_debug, 0, "rman debug")**9.108.2.36 SYSCTL_NODE (_hw_bus, OID_AUTO, rman, CTLFLAG_RD, sysctl_rman, "kernel resource manager")****9.108.2.37 static int sysctl_rman (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 829 of file subr_rman.c.

References bus_data_generation_check(), device_get_name(), device_get_unit(), and snprintf().

Here is the call graph for this function:

**9.108.2.38 TUNABLE_INT ("debug.rman_debug", &rman_debug)****9.108.3 Variable Documentation****9.108.3.1 int rman_debug = 0**

Definition at line 96 of file subr_rman.c.

9.108.3.2 struct rman_head rman_head

Definition at line 105 of file subr_rman.c.

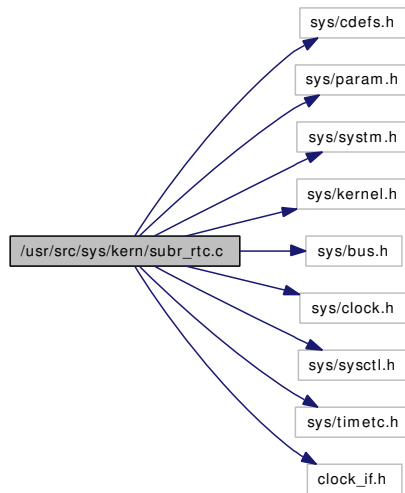
9.108.3.3 struct mtx [rman_mtx](#) [static]

Definition at line 106 of file subr_rman.c.

9.109 /usr/src/sys/kern/subr_rtc.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/bus.h>
#include <sys/clock.h>
#include <sys/sysctl.h>
#include <sys/timetc.h>
#include "clock_if.h"
```

Include dependency graph for subr_rtc.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_rtc.c,v 1.9 2006/10/02 18:23:37 phk Exp \$")
- void `clock_register` (device_t dev, long res)
- void `inittodr` (time_t base)
- void `resettodr` ()

Variables

- static device_t `clock_dev` = NULL
- static long `clock_res`

9.109.1 Function Documentation

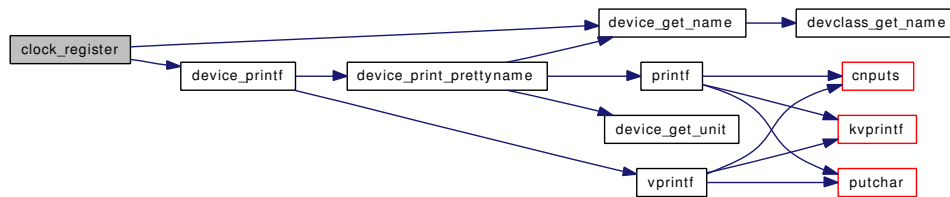
9.109.1.1 `__FBSDID ("FreeBSD: src/sys/kern/subr_rtc.c, v 1.9 2006/10/02 18:23:37 phk Exp $")`

9.109.1.2 `void clock_register (device_t dev, long res)`

Definition at line 67 of file subr_rtc.c.

References bootverbose, clock_dev, clock_res, device_get_name(), and device_printf().

Here is the call graph for this function:



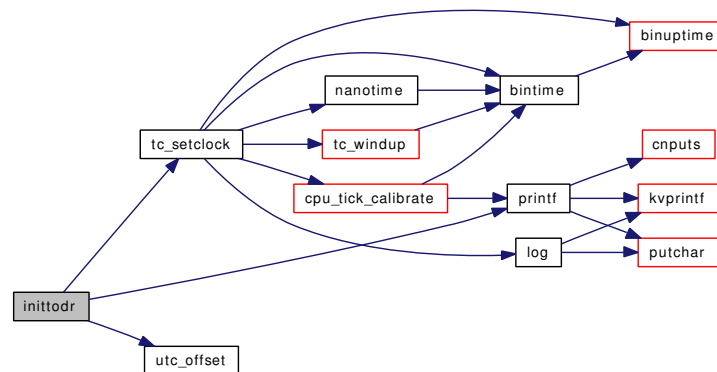
9.109.1.3 `void inittodr (time_t base)`

Definition at line 105 of file subr_rtc.c.

References clock_dev, printf(), tc_setclock(), and utc_offset().

Referenced by vfs_mountroot_try().

Here is the call graph for this function:



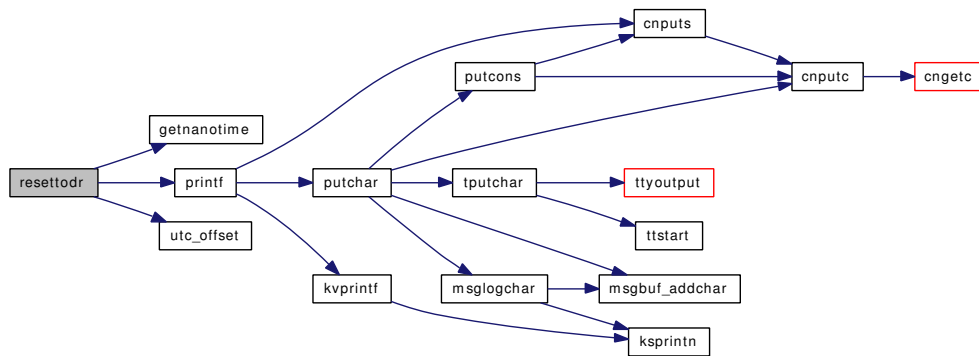
9.109.1.4 `void resettodr ()`

Definition at line 151 of file subr_rtc.c.

References clock_dev, disable_rtc_set, getnanotime(), printf(), and utc_offset().

Referenced by settime(), and sysctl_machdep_adjkerntz().

Here is the call graph for this function:



9.109.2 Variable Documentation

9.109.2.1 `device_t clock_dev = NULL` [static]

Definition at line 63 of file `subr_rtc.c`.

Referenced by `clock_register()`, `inittodr()`, and `resettodr()`.

9.109.2.2 `long clock_res` [static]

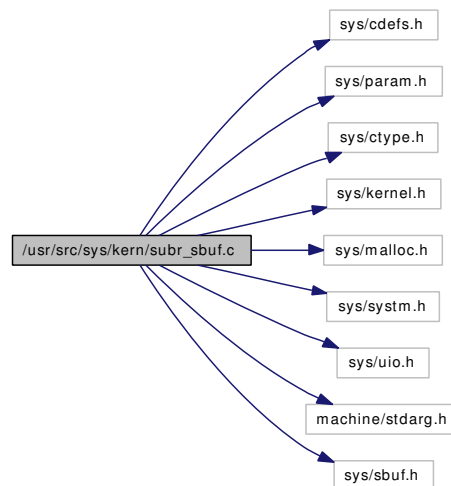
Definition at line 64 of file `subr_rtc.c`.

Referenced by `clock_register()`.

9.110 /usr/src/sys/kern/subr_sbuf.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/ctype.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/system.h>
#include <sys/uio.h>
#include <machine/stdarg.h>
#include <sys/sbuf.h>
```

Include dependency graph for subr_sbuf.c:



Defines

- #define [SBMALLOC](#)(size) malloc(size, M_SBUF, M_WAITOK)
- #define [SBFREE](#)(buf) free(buf, M_SBUF)
- #define [SBUF_ISDYNAMIC](#)(s) ((s) → s_flags & SBUF_DYNAMIC)
- #define [SBUF_ISDYNSTRUCT](#)(s) ((s) → s_flags & SBUF_DYNSTRUCT)
- #define [SBUF_ISFINISHED](#)(s) ((s) → s_flags & SBUF_FINISHED)
- #define [SBUF_HASOVERFLOWED](#)(s) ((s) → s_flags & SBUF_OVERFLOWED)
- #define [SBUF_HASROOM](#)(s) ((s) → s_len < (s) → s_size - 1)
- #define [SBUF_FREESPACE](#)(s) ((s) → s_size - (s) → s_len - 1)
- #define [SBUF_CANEXTEND](#)(s) ((s) → s_flags & SBUF_AUTOEXTEND)
- #define [SBUF_SETFLAG](#)(s, f) do { (s) → s_flags |= (f); } while (0)
- #define [SBUF_CLEARFLAG](#)(s, f) do { (s) → s_flags &= ~(f); } while (0)
- #define [SBUF_MINEXTENDSIZE](#) 16
- #define [SBUF_MAXEXTENDSIZE](#) PAGE_SIZE
- #define [SBUF_MAXEXTENDINCR](#) PAGE_SIZE
- #define [assert_sbuf_integrity](#)(s) do { } while (0)
- #define [assert_sbuf_state](#)(s, i) do { } while (0)

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/subr_sbuf.c,v 1.30 2005/12/23 11:49:53 phk Exp \$")
- static `MALLOC_DEFINE` (M_SBUF,"sbuf","string buffers")
- static int `sbuf_extendsize` (int size)
- static int `sbuf_extend` (struct sbuf *s, int addlen)
- `sbuf * sbuf_new` (struct sbuf *s, char *buf, int length, int flags)
- `sbuf * sbuf_uionew` (struct sbuf *s, struct uio *uio, int *error)
- void `sbuf_clear` (struct sbuf *s)
- int `sbuf_setpos` (struct sbuf *s, int pos)
- int `sbuf_bcat` (struct sbuf *s, const void *buf, size_t len)
- int `sbuf_bcopyin` (struct sbuf *s, const void *uaddr, size_t len)
- int `sbuf_bcpy` (struct sbuf *s, const void *buf, size_t len)
- int `sbuf_cat` (struct sbuf *s, const char *str)
- int `sbuf_copyin` (struct sbuf *s, const void *uaddr, size_t len)
- int `sbuf_cpy` (struct sbuf *s, const char *str)
- int `sbuf_vprintf` (struct sbuf *s, const char *fmt, va_list ap)
- int `sbuf_printf` (struct sbuf *s, const char *fmt,...)
- int `sbuf_putc` (struct sbuf *s, int c)
- int `sbuf_trim` (struct sbuf *s)
- int `sbuf_overflowed` (struct sbuf *s)
- void `sbuf_finish` (struct sbuf *s)
- char * `sbuf_data` (struct sbuf *s)
- int `sbuf_len` (struct sbuf *s)
- void `sbuf_delete` (struct sbuf *s)
- int `sbuf_done` (struct sbuf *s)

9.110.1 Define Documentation

9.110.1.1 `#define assert_sbuf_integrity(s) do { } while (0)`

Definition at line 108 of file `subr_sbuf.c`.

Referenced by `sbuf_bcat()`, `sbuf_bcopyin()`, `sbuf_bcpy()`, `sbuf_cat()`, `sbuf_clear()`, `sbuf_copyin()`, `sbuf_cpy()`, `sbuf_data()`, `sbuf_delete()`, `sbuf_finish()`, `sbuf_len()`, `sbuf_putc()`, `sbuf_setpos()`, `sbuf_trim()`, and `sbuf_vprintf()`.

9.110.1.2 `#define assert_sbuf_state(s, i) do { } while (0)`

Definition at line 109 of file `subr_sbuf.c`.

Referenced by `sbuf_bcat()`, `sbuf_bcopyin()`, `sbuf_bcpy()`, `sbuf_cat()`, `sbuf_copyin()`, `sbuf_cpy()`, `sbuf_data()`, `sbuf_finish()`, `sbuf_putc()`, `sbuf_setpos()`, `sbuf_trim()`, and `sbuf_vprintf()`.

9.110.1.3 `#define SBFREE(buf) free(buf, M_SBUF)`

Definition at line 54 of file `subr_sbuf.c`.

Referenced by `sbuf_delete()`, `sbuf_extend()`, and `sbuf_new()`.

9.110.1.4 #define SBMALLOC(size) malloc(size, M_SBUF, M_WAITOK)

Definition at line 53 of file subr_sbuf.c.

Referenced by sbuf_extend(), and sbuf_new().

9.110.1.5 #define SBUF_CANEXTEND(s) ((s) → s_flags & SBUF_AUTOEXTEND)

Definition at line 71 of file subr_sbuf.c.

Referenced by sbuf_extend(), and sbuf_vprintf().

9.110.1.6 #define SBUF_CLEARFLAG(s, f) do { (s) → s_flags &= ~(f); } while (0)

Definition at line 77 of file subr_sbuf.c.

Referenced by sbuf_clear(), and sbuf_finish().

9.110.1.7 #define SBUF_FREESPACE(s) ((s) → s_size - (s) → s_len - 1)

Definition at line 70 of file subr_sbuf.c.

Referenced by sbuf_bcopyin(), sbuf_copyin(), and sbuf_vprintf().

9.110.1.8 #define SBUF_HASOVERFLOWED(s) ((s) → s_flags & SBUF_OVERFLOWED)

Definition at line 68 of file subr_sbuf.c.

Referenced by sbuf_bcat(), sbuf_bcopyin(), sbuf_cat(), sbuf_copyin(), sbuf_len(), sbuf_overflowed(), sbuf_putc(), sbuf_trim(), and sbuf_vprintf().

9.110.1.9 #define SBUF_HASROOM(s) ((s) → s_len < (s) → s_size - 1)

Definition at line 69 of file subr_sbuf.c.

Referenced by sbuf_bcat(), sbuf_cat(), sbuf_putc(), and sbuf_vprintf().

9.110.1.10 #define SBUF_ISDYNAMIC(s) ((s) → s_flags & SBUF_DYNAMIC)

Definition at line 65 of file subr_sbuf.c.

Referenced by sbuf_delete(), and sbuf_extend().

9.110.1.11 #define SBUF_ISDYNSTRUCT(s) ((s) → s_flags & SBUF_DYNSTRUCT)

Definition at line 66 of file subr_sbuf.c.

Referenced by sbuf_delete(), and sbuf_new().

9.110.1.12 #define SBUF_ISFINISHED(s) ((s) → s_flags & SBUF_FINISHED)

Definition at line 67 of file subr_sbuf.c.

Referenced by `sbuf_done()`.

9.110.1.13 `#define SBUF_MAXEXTENDINCR PAGE_SIZE`

Definition at line 81 of file `subr_sbuf.c`.

Referenced by `sbuf_extendsize()`.

9.110.1.14 `#define SBUF_MAXEXTENDSIZE PAGE_SIZE`

Definition at line 80 of file `subr_sbuf.c`.

Referenced by `sbuf_extendsize()`.

9.110.1.15 `#define SBUF_MINEXTENDSIZE 16`

Definition at line 79 of file `subr_sbuf.c`.

Referenced by `sbuf_extendsize()`.

9.110.1.16 `#define SBUF_SETFLAG(s, f) do { (s) → s_flags |= (f); } while (0)`

Definition at line 76 of file `subr_sbuf.c`.

Referenced by `sbuf_bcat()`, `sbuf_cat()`, `sbuf_copyin()`, `sbuf_extend()`, `sbuf_finish()`, `sbuf_new()`, `sbuf_putc()`, and `sbuf_vprintf()`.

9.110.2 Function Documentation

9.110.2.1 `__FBSDID("$FreeBSD: src/sys/kern/subr_sbuf.c, v 1.30 2005/12/23 11:49:53 phk Exp $")`

9.110.2.2 `static MALLOC_DEFINE(M_SBUF, "sbuf", "string buffers")` `[static]`

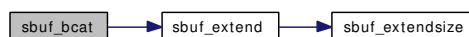
9.110.2.3 `int sbuf_bcat(struct sbuf * s, const void * buf, size_t len)`

Definition at line 264 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_extend()`, `SBUF_HASOVERFLOWED`, `SBUF_HASROOM`, and `SBUF_SETFLAG`.

Referenced by `sbuf_bcopy()`, and `sysctl_kern_malloc_stats()`.

Here is the call graph for this function:

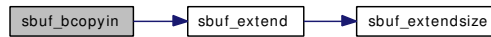


9.110.2.4 `int sbuf_bcopyin(struct sbuf * s, const void * uaddr, size_t len)`

Definition at line 291 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_extend()`, `SBUF_FREESPACE`, and `SBUF_HASOVERFLOWED`.

Here is the call graph for this function:

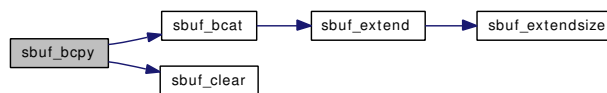


9.110.2.5 `int sbuf_bcopy (struct sbuf * s, const void * buf, size_t len)`

Definition at line 317 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_bcat()`, and `sbuf_clear()`.

Here is the call graph for this function:



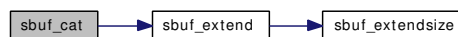
9.110.2.6 `int sbuf_cat (struct sbuf * s, const char * str)`

Definition at line 330 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_extend()`, `SBUF_HASOVERFLOWED`, `SBUF_HASROOM`, and `SBUF_SETFLAG`.

Referenced by `abort2()`, and `sbuf_cpy()`.

Here is the call graph for this function:



9.110.2.7 `void sbuf_clear (struct sbuf * s)`

Definition at line 229 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, and `SBUF_CLEARFLAG`.

Referenced by `abort2()`, `sbuf_bcopy()`, and `sbuf_cpy()`.

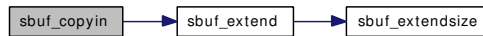
9.110.2.8 `int sbuf_copyin (struct sbuf * s, const void * uaddr, size_t len)`

Definition at line 355 of file `subr_sbuf.c`.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_extend()`, `SBUF_FREESPACE`, `SBUF_HASOVERFLOWED`, and `SBUF_SETFLAG`.

Referenced by `abort2()`.

Here is the call graph for this function:



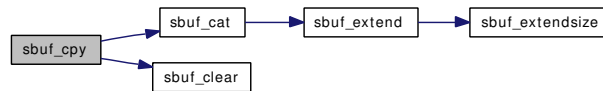
9.110.2.9 int sbuf_cpy (struct sbuf * s, const char * str)

Definition at line 390 of file subr_sbuf.c.

References assert_sbuf_integrity, assert_sbuf_state, sbuf_cat(), and sbuf_clear().

Referenced by cpufreq_levels_sysctl(), and cpufreq_settings_sysctl().

Here is the call graph for this function:



9.110.2.10 char* sbuf_data (struct sbuf * s)

Definition at line 527 of file subr_sbuf.c.

References assert_sbuf_integrity, and assert_sbuf_state.

Referenced by abort2(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), and mount_argf().

9.110.2.11 void sbuf_delete (struct sbuf * s)

Definition at line 553 of file subr_sbuf.c.

References assert_sbuf_integrity, SBFREE, SBUF_ISDYNAMIC, and SBUF_ISDYNSTRUCT.

Referenced by abort2(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), mount_argf(), and sbuf_uionew().

9.110.2.12 int sbuf_done (struct sbuf * s)

Definition at line 572 of file subr_sbuf.c.

References SBUF_ISFINISHED.

9.110.2.13 static int sbuf_extend (struct sbuf * s, int addlen) [static]

Definition at line 133 of file subr_sbuf.c.

References SBFREE, SBMALLOC, SBUF_CANEXTEND, sbuf_extendsize(), SBUF_ISDYNAMIC, and SBUF_SETFLAG.

Referenced by sbuf_bcat(), sbuf_bcopyin(), sbuf_cat(), sbuf_copyin(), sbuf_putc(), and sbuf_vprintf().

Here is the call graph for this function:



9.110.2.14 static int sbuf_extendsize (int size) [static]

Definition at line 113 of file subr_sbuf.c.

References SBUF_MAXEXTENDINCR, SBUF_MAXEXTENDSIZE, and SBUF_MINEXTENDSIZE.

Referenced by sbuf_extend(), and sbuf_new().

9.110.2.15 void sbuf_finish (struct sbuf * s)

Definition at line 513 of file subr_sbuf.c.

References assert_sbuf_integrity, assert_sbuf_state, SBUF_CLEARFLAG, and SBUF_SETFLAG.

Referenced by abort2(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), and mount_argf().

9.110.2.16 int sbuf_len (struct sbuf * s)

Definition at line 539 of file subr_sbuf.c.

References assert_sbuf_integrity, and SBUF_HASOVERFLOWED.

Referenced by cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), and mount_argf().

9.110.2.17 struct sbuf* sbuf_new (struct sbuf * s, char * buf, int length, int flags)

Definition at line 161 of file subr_sbuf.c.

References SBFREE, SBMALLOC, sbuf_extendsize(), SBUF_ISDYNSTRUCT, and SBUF_SETFLAG.

Referenced by abort2(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), mount_argf(), sbuf_uionew(), and sysctl_kern_malloc_stats().

Here is the call graph for this function:

**9.110.2.18 int sbuf_overflowed (struct sbuf * s)**

Definition at line 504 of file subr_sbuf.c.

References SBUF_HASOVERFLOWED.

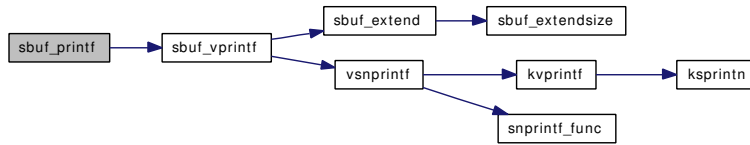
9.110.2.19 int sbuf_printf (struct sbuf * s, const char * fmt, ...)

Definition at line 450 of file subr_sbuf.c.

References sbuf_vprintf().

Referenced by abort2(), cpufreq_levels_sysctl(), cpufreq_settings_sysctl(), sbuf_printf_uuid(), and stack_sbuf_print().

Here is the call graph for this function:

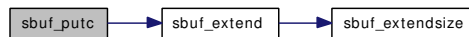


9.110.2.20 int sbuf_putc (struct sbuf * s, int c)

Definition at line 465 of file subr_sbuf.c.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `sbuf_extend()`, `SBUF_HASOVERFLOWED`, `SBUF_HASROOM`, and `SBUF_SETFLAG`.

Here is the call graph for this function:



9.110.2.21 int sbuf_setpos (struct sbuf * s, int pos)

Definition at line 244 of file subr_sbuf.c.

References `assert_sbuf_integrity`, and `assert_sbuf_state`.

9.110.2.22 int sbuf_trim (struct sbuf * s)

Definition at line 486 of file subr_sbuf.c.

References `assert_sbuf_integrity`, `assert_sbuf_state`, and `SBUF_HASOVERFLOWED`.

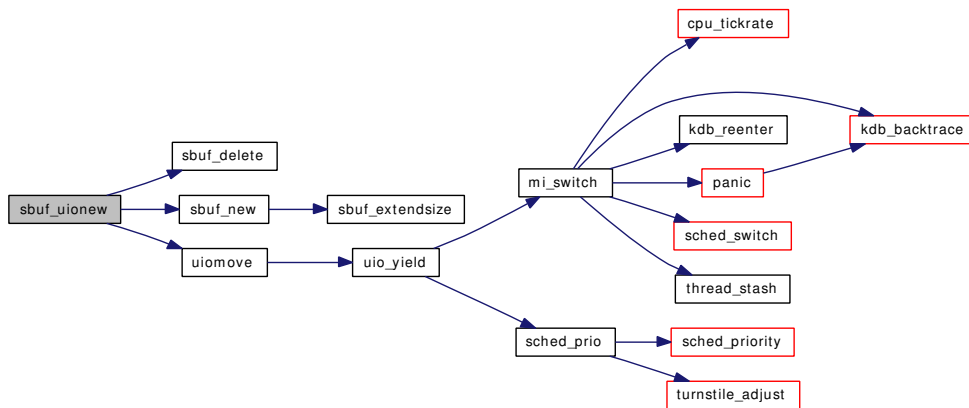
Referenced by `abort2()`, `cpufreq_levels_sysctl()`, and `cpufreq_settings_sysctl()`.

9.110.2.23 struct sbuf* sbuf_uionew (struct sbuf * s, struct uio * uio, int * error)

Definition at line 202 of file subr_sbuf.c.

References `sbuf_delete()`, `sbuf_new()`, and `uio_move()`.

Here is the call graph for this function:



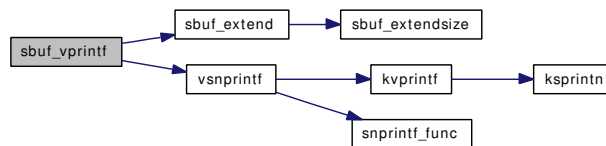
9.110.2.24 int sbuf_vprintf (struct sbuf * s, const char * fmt, va_list ap)

Definition at line 403 of file subr_sbuf.c.

References `assert_sbuf_integrity`, `assert_sbuf_state`, `SBUF_CANEXTEND`, `sbuf_extend()`, `SBUF_FREESPACE`, `SBUF_HASOVERFLOWED`, `SBUF_HASROOM`, `SBUF_SETFLAG`, and `vsprintf()`.

Referenced by `mount_argf()`, and `sbuf_printf()`.

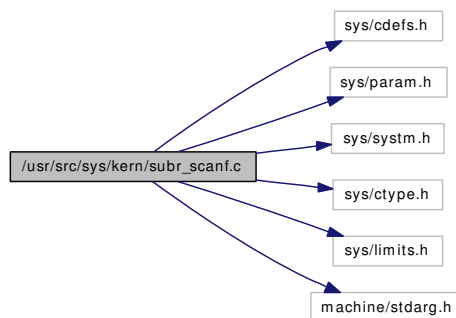
Here is the call graph for this function:



9.111 /usr/src/sys/kern/subr_scanf.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/ctype.h>
#include <sys/limits.h>
#include <machine/stdarg.h>
```

Include dependency graph for subr_scanf.c:



Defines

- #define [BUF](#) 32
- #define [LONG](#) 0x01
- #define [SHORT](#) 0x04
- #define [SUPPRESS](#) 0x08
- #define [POINTER](#) 0x10
- #define [NOSKIP](#) 0x20
- #define [QUAD](#) 0x400
- #define [SIGNOK](#) 0x40
- #define [NDIGITS](#) 0x80
- #define [DPTOK](#) 0x100
- #define [EXPOK](#) 0x200
- #define [PFXOK](#) 0x100
- #define [NZDIGITS](#) 0x200
- #define [CT_CHAR](#) 0
- #define [CT_CCL](#) 1
- #define [CT_STRING](#) 2
- #define [CT_INT](#) 3

Typedefs

- typedef u_quad_t(*) [ccfntype](#) (const char *, char **, int)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_scanf.c,v 1.17 2004/04/05 21:03:35 imp Exp \$")
- static const u_char * `__sccl` (char *, const u_char *)
- int `sscanf` (const char *ibuf, const char *fmt,...)
- int `vsscanf` (const char *inp, char const *fmt0, va_list ap)

9.111.1 Define Documentation

9.111.1.1 #define BUF 32

Definition at line 51 of file subr_scanf.c.

Referenced by `vsscanf()`.

9.111.1.2 #define CT_CCL 1

Definition at line 81 of file subr_scanf.c.

Referenced by `vsscanf()`.

9.111.1.3 #define CT_CHAR 0

Definition at line 80 of file subr_scanf.c.

Referenced by `vsscanf()`.

9.111.1.4 #define CT_INT 3

Definition at line 83 of file subr_scanf.c.

Referenced by `vsscanf()`.

9.111.1.5 #define CT_STRING 2

Definition at line 82 of file subr_scanf.c.

Referenced by `vsscanf()`.

9.111.1.6 #define DPTOK 0x100

Definition at line 71 of file subr_scanf.c.

9.111.1.7 #define EXPOK 0x200

Definition at line 72 of file subr_scanf.c.

9.111.1.8 #define LONG 0x01

Definition at line 56 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.9 #define NDIGITS 0x80

Definition at line 69 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.10 #define NOSKIP 0x20

Definition at line 60 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.11 #define NZDIGITS 0x200

Definition at line 75 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.12 #define PFXOK 0x100

Definition at line 74 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.13 #define POINTER 0x10

Definition at line 59 of file subr_scanf.c.

Referenced by MD4Final(), MD4Transform(), and vsscanf().

9.111.1.14 #define QUAD 0x400

Definition at line 61 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.15 #define SHORT 0x04

Definition at line 57 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.16 #define SIGNOK 0x40

Definition at line 68 of file subr_scanf.c.

Referenced by vsscanf().

9.111.1.17 #define SUPPRESS 0x08

Definition at line 58 of file subr_scanf.c.

Referenced by vsscanf().

9.111.2 Typedef Documentation**9.111.2.1 typedef u_quad_t(*) ccfntype(const char *, char **, int)**

Definition at line 84 of file subr_scanf.c.

9.111.3 Function Documentation**9.111.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_scanf.c, v 1.17 2004/04/05 21:03:35 imp Exp \$")****9.111.3.2 static const u_char * __scl (char *, const u_char *) [static]**

Definition at line 542 of file subr_scanf.c.

Referenced by vsscanf().

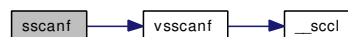
9.111.3.3 int sscanf (const char * *ibuf*, const char * *fmt*, ...)

Definition at line 89 of file subr_scanf.c.

References ret, and vsscanf().

Referenced by parse_uuid(), res_find(), unmount(), and vfs_mountroot_try().

Here is the call graph for this function:

**9.111.3.4 int vsscanf (const char * *inp*, char const * *fmt0*, va_list *ap*)**

Definition at line 101 of file subr_scanf.c.

References __scl(), BUF, buf, CT_CCL, CT_CHAR, CT_INT, CT_STRING, LONG, NDIGITS, NOSKIP, NZDIGITS, PFXOK, POINTER, QUAD, SHORT, SIGNOK, and SUPPRESS.

Referenced by sscanf(), and vfs_scanopt().

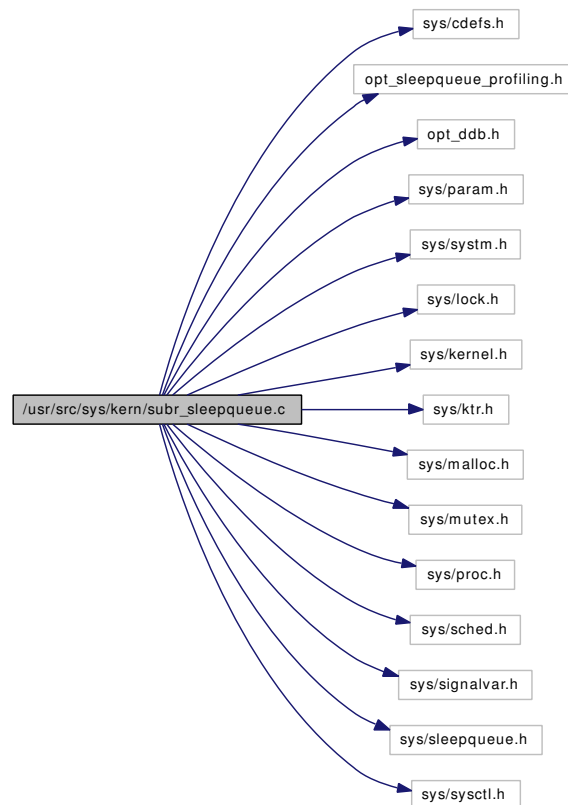
Here is the call graph for this function:



9.112 /usr/src/sys/kern/subr_sleepqueue.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sleepqueue_profiling.h"
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/sleepqueue.h>
#include <sys/sysctl.h>
```

Include dependency graph for subr_sleepqueue.c:



Data Structures

- struct [sleepqueue](#)
- struct [sleepqueue_chain](#)

Defines

- #define [SC_TABLESIZE](#) 128
- #define [SC_MASK](#) (SC_TABLESIZE - 1)
- #define [SC_SHIFT](#) 8
- #define [SC_HASH](#)(wc) (((uintptr_t)(wc) >> SC_SHIFT) & SC_MASK)
- #define [SC_LOOKUP](#)(wc) &[sleepq_chains](#)[SC_HASH(wc)]
- #define [NR_SLEEPQS](#) 2

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/subr_sleepqueue.c,v 1.35 2006/12/17 00:14:20 kmacy Exp \$")
- static [MALLOC_DEFINE](#) (M_SLEEPQUEUE, "sleepqueue", "sleep queues")
- static int [sleepq_catch_signals](#) (void *wchan)
- static int [sleepq_check_signals](#) (void)
- static int [sleepq_check_timeout](#) (void)
- static void [sleepq_switch](#) (void *wchan)
- static void [sleepq_timeout](#) (void *arg)
- static void [sleepq_resume_thread](#) (struct [sleepqueue](#) *sq, struct thread *td, int pri)
- void [init_sleepqueues](#) (void)
- [sleepqueue](#) * [sleepq_alloc](#) (void)
- void [sleepq_free](#) (struct [sleepqueue](#) *sq)
- void [sleepq_lock](#) (void *wchan)
- [sleepqueue](#) * [sleepq_lookup](#) (void *wchan)
- void [sleepq_release](#) (void *wchan)
- void [sleepq_add](#) (void *wchan, struct lock_object *lock, const char *wmesg, int flags, int queue)
- void [sleepq_set_timeout](#) (void *wchan, int timo)
- void [sleepq_wait](#) (void *wchan)
- int [sleepq_wait_sig](#) (void *wchan)
- int [sleepq_timedwait](#) (void *wchan)
- int [sleepq_timedwait_sig](#) (void *wchan)
- void [sleepq_signal](#) (void *wchan, int flags, int pri, int queue)
- void [sleepq_broadcast](#) (void *wchan, int flags, int pri, int queue)
- void [sleepq_remove](#) (struct thread *td, void *wchan)
- void [sleepq_abort](#) (struct thread *td, int intrval)

Variables

- static struct [sleepqueue_chain](#) [sleepq_chains](#) [SC_TABLESIZE]

9.112.1 Define Documentation

9.112.1.1 #define NR_SLEEPQS 2

Definition at line 97 of file subr_sleepqueue.c.

Referenced by sleepq_add(), sleepq_alloc(), sleepq_broadcast(), sleepq_free(), sleepq_resume_thread(), and sleepq_signal().

9.112.1.2 #define SC_HASH(wc) (((uintptr_t)(wc) >> SC_SHIFT) & SC_MASK)

Definition at line 95 of file subr_sleepqueue.c.

9.112.1.3 #define SC_LOOKUP(wc) &sleepq_chains[SC_HASH(wc)]

Definition at line 96 of file subr_sleepqueue.c.

Referenced by sleepq_add(), sleepq_catch_signals(), sleepq_lock(), sleepq_lookup(), sleepq_release(), sleepq_resume_thread(), sleepq_set_timeout(), and sleepq_switch().

9.112.1.4 #define SC_MASK (SC_TABLESIZE - 1)

Definition at line 93 of file subr_sleepqueue.c.

9.112.1.5 #define SC_SHIFT 8

Definition at line 94 of file subr_sleepqueue.c.

9.112.1.6 #define SC_TABLESIZE 128

Definition at line 92 of file subr_sleepqueue.c.

Referenced by init_sleepqueues().

9.112.2 Function Documentation

9.112.2.1 __FBSDID ("FreeBSD: src/sys/kern/subr_sleepqueue.c, v 1.35 2006/12/17 00:14:20 kmacy Exp \$")

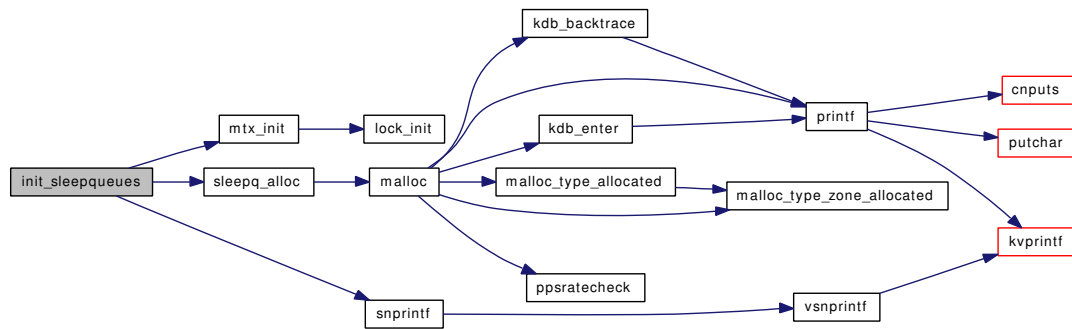
9.112.2.2 void init_sleepqueues (void)

Definition at line 163 of file subr_sleepqueue.c.

References mtx_init(), SC_TABLESIZE, sleepq_alloc(), sleepq_chains, and snprintf().

Referenced by sleepinit().

Here is the call graph for this function:



9.112.2.3 `static MALLOC_DEFINE (M_SLEEPQUEUE, "sleepqueue", "sleep queues")`
`[static]`

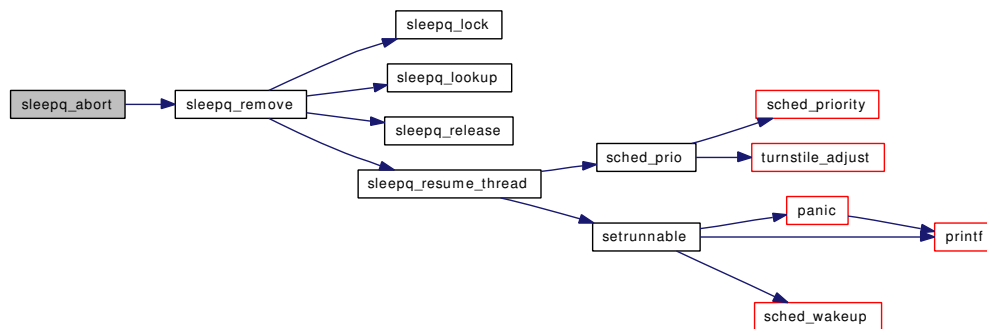
9.112.2.4 `void sleepq_abort (struct thread * td, int intrval)`

Definition at line 845 of file subr_sleepqueue.c.

References `sched_lock`, and `sleepq_remove()`.

Referenced by `kse_thr_interrupt()`, `tdsigwakeup()`, and `thread_single()`.

Here is the call graph for this function:



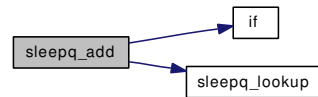
9.112.2.5 `void sleepq_add (void * wchan, struct lock_object * lock, const char * wmesg, int flags, int queue)`

Definition at line 271 of file subr_sleepqueue.c.

References `if()`, `NR_SLEEPQS`, `SC_LOOKUP`, `sleepq_lookup()`, and `td`.

Referenced by `cv_timedwait()`, `cv_timedwait_sig()`, `cv_wait_sig()`, `cv_wait_unlock()`, `msleep()`, and `msleep_spin()`.

Here is the call graph for this function:



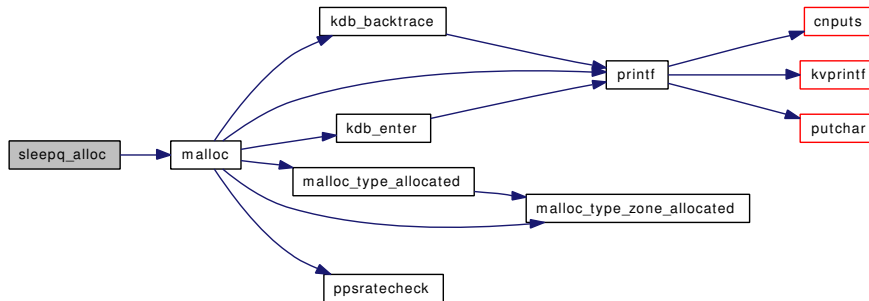
9.112.2.6 struct `sleepqueue*` `sleepq_alloc` (void)

Definition at line 194 of file `subr_sleepqueue.c`.

References `malloc()`, and `NR_SLEEPQS`.

Referenced by `init_sleepqueues()`, and `thread_init()`.

Here is the call graph for this function:



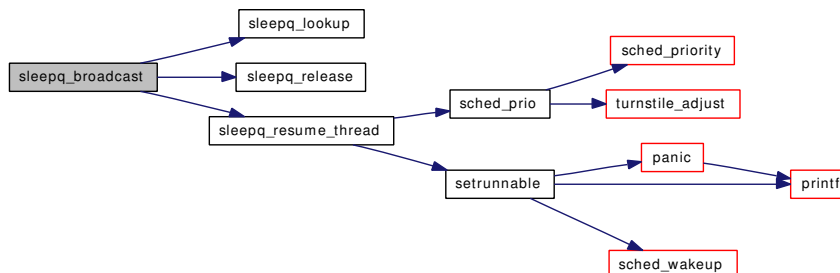
9.112.2.7 void `sleepq_broadcast` (void * *wchan*, int *flags*, int *pri*, int *queue*)

Definition at line 711 of file `subr_sleepqueue.c`.

References `NR_SLEEPQS`, `sched_lock`, `sleepq_lookup()`, `sleepq_release()`, and `sleepq_resume_thread()`.

Referenced by `cv_broadcastpri()`, and `wakeup()`.

Here is the call graph for this function:



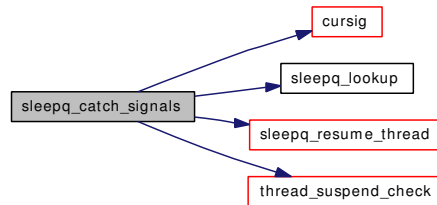
9.112.2.8 static int `sleepq_catch_signals` (void * *wchan*) [static]

Definition at line 366 of file `subr_sleepqueue.c`.

References `cursig()`, `ret`, `SC_LOOKUP`, `sched_lock`, `sleepq_lookup()`, `sleepq_resume_thread()`, `td`, and `thread_suspend_check()`.

Referenced by `sleepq_timedwait_sig()`, and `sleepq_wait_sig()`.

Here is the call graph for this function:



9.112.2.9 static int sleepq_check_signals (void) [static]

Definition at line 512 of file `subr_sleepqueue.c`.

References `sched_lock`, and `td`.

Referenced by `sleepq_timedwait_sig()`, and `sleepq_wait_sig()`.

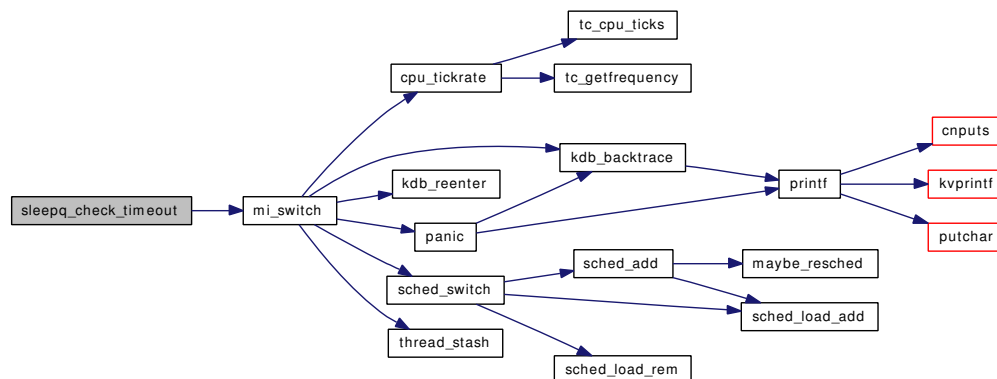
9.112.2.10 static int sleepq_check_timeout (void) [static]

Definition at line 473 of file `subr_sleepqueue.c`.

References `mi_switch()`, `sched_lock`, and `td`.

Referenced by `sleepq_timedwait()`, and `sleepq_timedwait_sig()`.

Here is the call graph for this function:



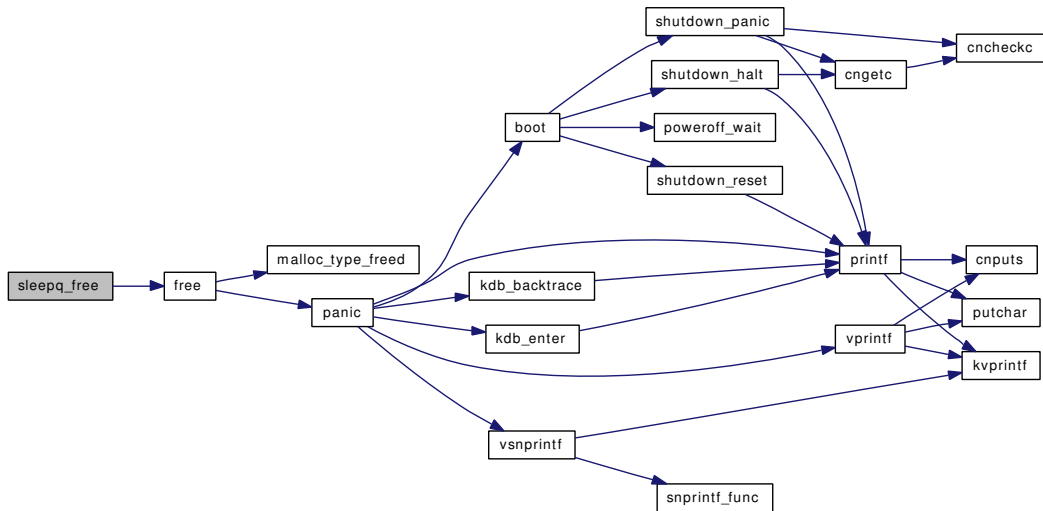
9.112.2.11 void sleepq_free (struct sleepqueue * sq)

Definition at line 210 of file `subr_sleepqueue.c`.

References `free()`, and `NR_SLEEPQS`.

Referenced by `thread_fini()`.

Here is the call graph for this function:



9.112.2.12 void sleepq_lock (void * wchan)

Definition at line 224 of file subr_sleepqueue.c.

References SC_LOOKUP.

Referenced by cv_broadcastpri(), cv_destroy(), cv_signal(), cv_timedwait(), cv_timedwait_sig(), cv_wait_sig(), cv_wait_unlock(), msleep(), msleep_spin(), sleepq_remove(), sleepq_timeout(), wakeup(), and wakeup_one().

9.112.2.13 struct sleepqueue* sleepq_lookup (void * wchan)

Definition at line 238 of file subr_sleepqueue.c.

References SC_LOOKUP.

Referenced by cv_destroy(), sleepq_add(), sleepq_broadcast(), sleepq_catch_signals(), sleepq_remove(), sleepq_signal(), and sleepq_timeout().

9.112.2.14 void sleepq_release (void * wchan)

Definition at line 256 of file subr_sleepqueue.c.

References SC_LOOKUP.

Referenced by cv_broadcastpri(), cv_destroy(), cv_signal(), msleep_spin(), sleepq_broadcast(), sleepq_remove(), sleepq_signal(), sleepq_timedwait_sig(), sleepq_timeout(), and sleepq_wait_sig().

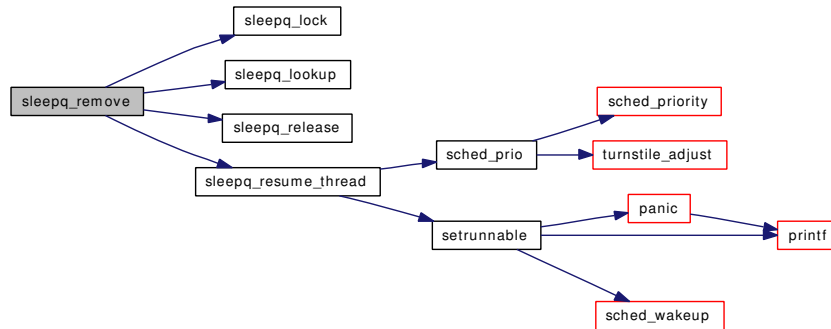
9.112.2.15 void sleepq_remove (struct thread * td, void * wchan)

Definition at line 811 of file subr_sleepqueue.c.

References sched_lock, sleepq_lock(), sleepq_lookup(), sleepq_release(), and sleepq_resume_thread().

Referenced by `doselwakeup()`, `kse_wakeup()`, `msleep()`, `sleepq_abort()`, `speedup_syncer()`, and `syncer_shutdown()`.

Here is the call graph for this function:



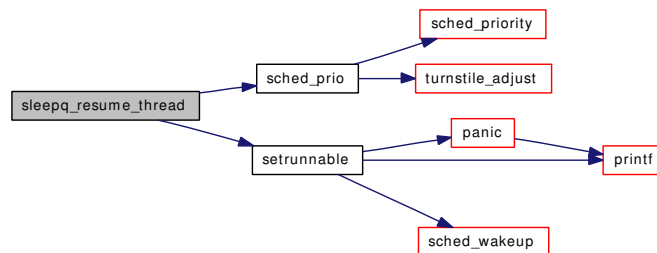
9.112.2.16 `static void sleepq_resume_thread (struct sleepqueue * sq, struct thread * td, int pri)` [static]

Definition at line 615 of file `subr_sleepqueue.c`.

References `NR_SLEEPQS`, `SC_LOOKUP`, `sched_lock`, `sched_prio()`, and `setrunnable()`.

Referenced by `sleepq_broadcast()`, `sleepq_catch_signals()`, `sleepq_remove()`, `sleepq_signal()`, and `sleepq_timeout()`.

Here is the call graph for this function:



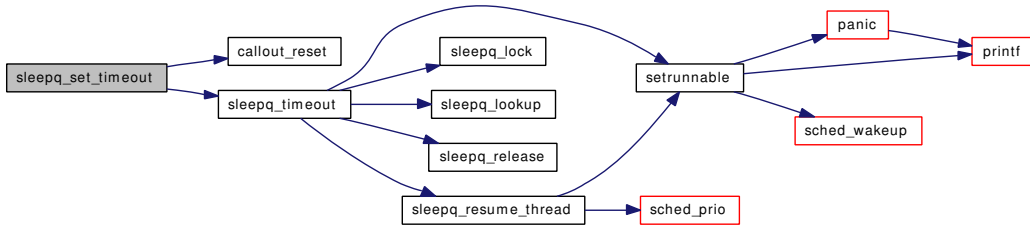
9.112.2.17 `void sleepq_set_timeout (void * wchan, int timo)`

Definition at line 346 of file `subr_sleepqueue.c`.

References `callout_reset()`, `SC_LOOKUP`, `sleepq_timeout()`, and `td`.

Referenced by `cv_timedwait()`, `cv_timedwait_sig()`, `msleep()`, and `msleep_spin()`.

Here is the call graph for this function:



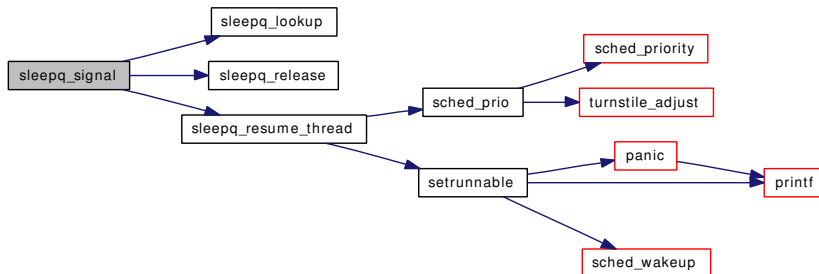
9.112.2.18 void sleepq_signal (void * wchan, int flags, int pri, int queue)

Definition at line 673 of file subr_sleepqueue.c.

References NR_SLEEPQS, sched_lock, sleepq_lookup(), sleepq_release(), sleepq_resume_thread(), and td.

Referenced by cv_signal(), and wakeup_one().

Here is the call graph for this function:



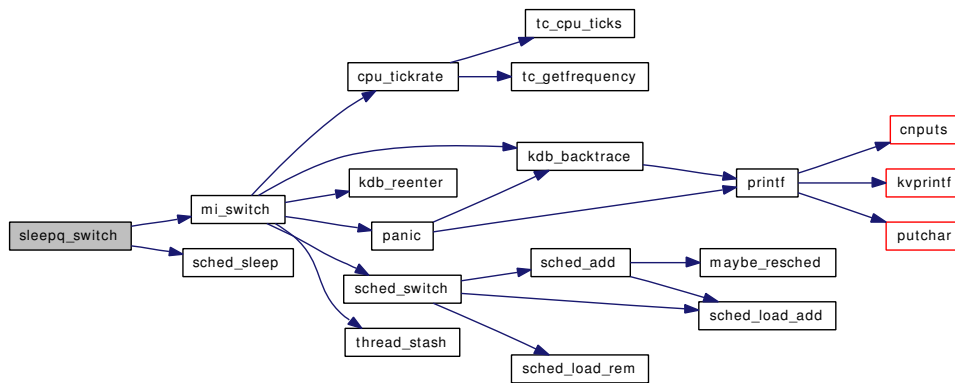
9.112.2.19 static void sleepq_switch (void * wchan) [static]

Definition at line 437 of file subr_sleepqueue.c.

References mi_switch(), SC_LOOKUP, sched_lock, sched_sleep(), and td.

Referenced by sleepq_timedwait(), sleepq_timedwait_sig(), sleepq_wait(), and sleepq_wait_sig().

Here is the call graph for this function:



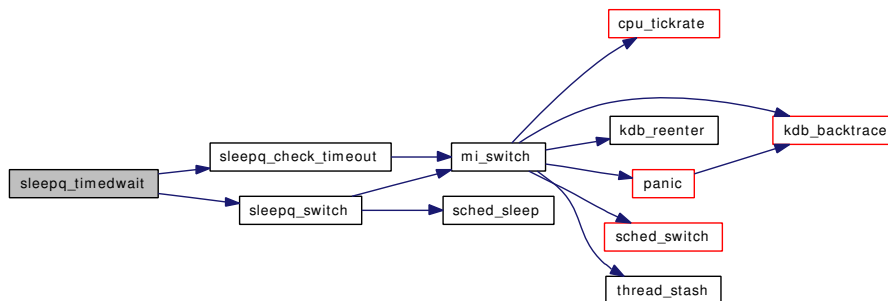
9.112.2.20 int sleepq_timedwait (void * wchan)

Definition at line 574 of file subr_sleepqueue.c.

References sched_lock, sleepq_check_timeout(), and sleepq_switch().

Referenced by cv_timedwait(), msleep(), and msleep_spin().

Here is the call graph for this function:



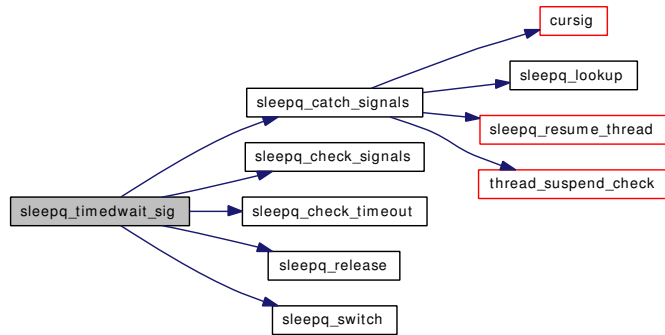
9.112.2.21 int sleepq_timedwait_sig (void * wchan)

Definition at line 591 of file subr_sleepqueue.c.

References sched_lock, sleepq_catch_signals(), sleepq_check_signals(), sleepq_check_timeout(), sleepq_release(), and sleepq_switch().

Referenced by cv_timedwait_sig(), and msleep().

Here is the call graph for this function:



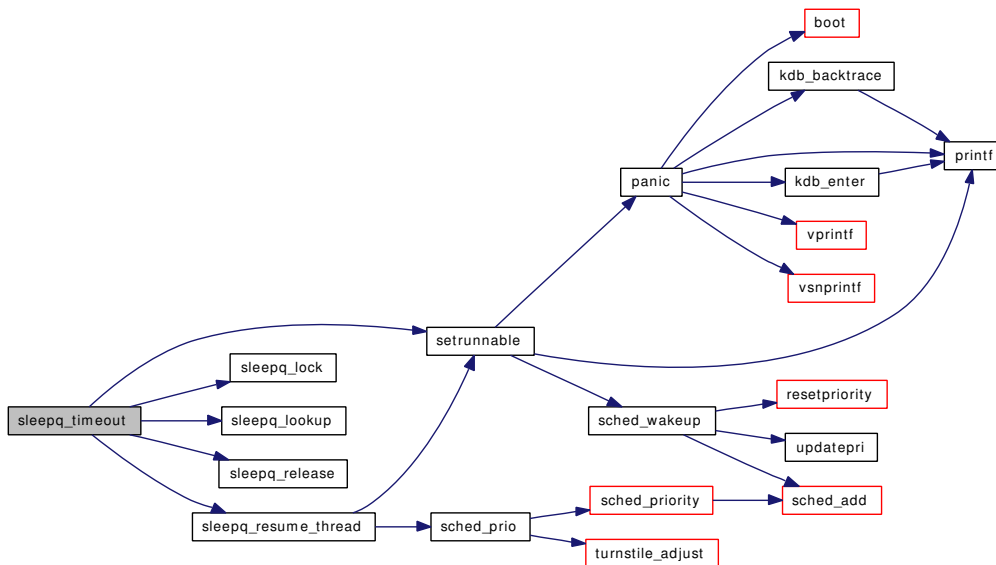
9.112.2.22 static void sleepq_timeout (void * arg) [static]

Definition at line 740 of file subr_sleepqueue.c.

References sched_lock, setrunnable(), sleepq_lock(), sleepq_lookup(), sleepq_release(), sleepq_resume_thread(), and td.

Referenced by sleepq_set_timeout().

Here is the call graph for this function:



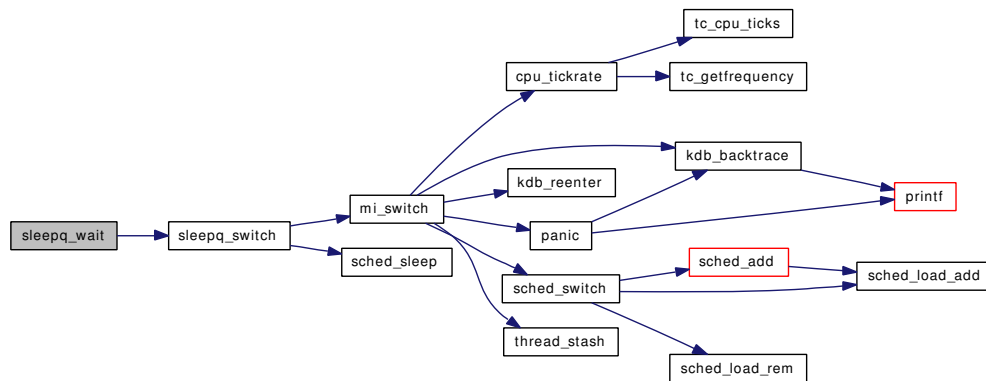
9.112.2.23 void sleepq_wait (void * wchan)

Definition at line 538 of file subr_sleepqueue.c.

References sched_lock, and sleepq_switch().

Referenced by cv_wait_unlock(), msleep(), and msleep_spin().

Here is the call graph for this function:



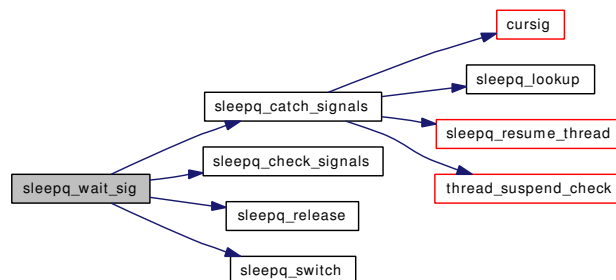
9.112.2.24 int sleepq_wait_sig (void * wchan)

Definition at line 552 of file subr_sleepqueue.c.

References sched_lock, sleepq_catch_signals(), sleepq_check_signals(), sleepq_release(), and sleepq_switch().

Referenced by cv_wait_sig(), and msleep().

Here is the call graph for this function:



9.112.3 Variable Documentation

9.112.3.1 struct sleepqueue_chain sleepq_chains[SC_TABLESIZE] [static]

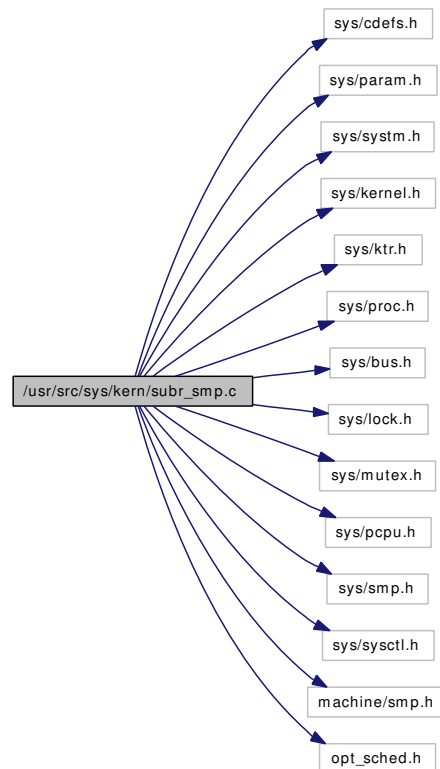
Definition at line 144 of file subr_sleepqueue.c.

Referenced by init_sleepqueues().

9.113 /usr/src/sys/kern/subr_smp.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/proc.h>
#include <sys/bus.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/pcpu.h>
#include <sys/smp.h>
#include <sys/sysctl.h>
#include <machine/smp.h>
#include "opt_sched.h"
```

Include dependency graph for subr_smp.c:



Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/subr_smp.c,v 1.197 2005/10/24 21:04:17 jhb Exp \$")
- `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `smp`, `CTLFLAG_RD`, `NULL`, "Kernel SMP")
- `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `maxcpus`, `CTLFLAG_RD`, `&mp_maxcpus`, `0`, "Max number of CPUs that the system was compiled for.")
- `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `active`, `CTLFLAG_RW`, `&smp_active`, `0`, "Number of Auxiliary Processors (APs) that were successfully started")
- `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `disabled`, `CTLFLAG_RDTUN`, `&smp_disabled`, `0`, "SMP has been disabled from the loader")
- `TUNABLE_INT` ("kern.smp.disabled", `&smp_disabled`)
- `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `cpus`, `CTLFLAG_RD`, `&smp_cpus`, `0`, "Number of CPUs online")
- static void `mp_setvariables_for_up` (void *`dummy`)
- `SYSINIT` (`cpu_mp_setvariables`, `SI_SUB_TUNABLES`, `SI_ORDER_FIRST`, `mp_setvariables_for_up`, `NULL`)

Variables

- `cpumask_t all_cpus`
- `int mp_ncpus`
- `int mp_maxcpus = MAXCPU`
- `cpu_top * smp_topology`
- `volatile int smp_started`
- `u_int mp_maxid`
- `int smp_active = 0`
- `int smp_disabled = 0`
- `int smp_cpus = 1`

9.113.1 Function Documentation

9.113.1.1 `__FBSDID` ("FreeBSD: src/sys/kern/subr_smp.c, v 1.197 2005/10/24 21:04:17 jhb Exp \$")

9.113.1.2 `static void mp_setvariables_for_up` (void * *dummy*) [static]

Definition at line 365 of file `subr_smp.c`.

References `all_cpus`, `mp_maxid`, and `mp_ncpus`.

- 9.113.1.3 `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `cpus`, `CTLFLAG_RD`, & `smp_cpus`, 0, "Number of CPUs online")
- 9.113.1.4 `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `disabled`, `CTLFLAG_RDTUN`, & `smp_disabled`, 0, "SMP has been disabled from the loader")
- 9.113.1.5 `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `active`, `CTLFLAG_RW`, & `smp_active`, 0, "Number of Auxillary Processors (APs) that were successfully started")
- 9.113.1.6 `SYSCTL_INT` (`_kern_smp`, `OID_AUTO`, `maxcpus`, `CTLFLAG_RD`, & `mp_maxcpus`, 0, "Max number of CPUs that the system was compiled for.")
- 9.113.1.7 `SYSCTL_NODE` (`_kern`, `OID_AUTO`, `smp`, `CTLFLAG_RD`, `NULL`, "Kernel SMP")
- 9.113.1.8 `SYSINIT` (`cpu_mp_setvariables`, `SI_SUB_TUNABLES`, `SI_ORDER_FIRST`, `mp_setvariables_for_up`, `NULL`)

Definition at line 372 of file `subr_smp.c`.

- 9.113.1.9 `TUNABLE_INT` ("kern.smp.disabled", & `smp_disabled`)

9.113.2 Variable Documentation

9.113.2.1 `cpumask_t all_cpus`

Definition at line 64 of file `subr_smp.c`.

Referenced by `mp_setvariables_for_up()`.

9.113.2.2 `int mp_maxcpus = MAXCPU`

Definition at line 68 of file `subr_smp.c`.

9.113.2.3 `u_int mp_maxid`

Definition at line 72 of file `subr_smp.c`.

Referenced by `mp_setvariables_for_up()`.

9.113.2.4 `int mp_ncpus`

Definition at line 66 of file `subr_smp.c`.

Referenced by `kse_create()`, `mp_setvariables_for_up()`, `sched_setup()`, and `TAILQ_HEAD()`.

9.113.2.5 `int smp_active = 0`

Definition at line 79 of file `subr_smp.c`.

9.113.2.6 int [smp_cpus](#) = 1

Definition at line 88 of file subr_smp.c.

Referenced by [_do_lock_normal\(\)](#), and [sched_timeslice_split\(\)](#).

9.113.2.7 int [smp_disabled](#) = 0

Definition at line 83 of file subr_smp.c.

9.113.2.8 volatile int [smp_started](#)

Definition at line 71 of file subr_smp.c.

9.113.2.9 struct [cpu_top*](#) [smp_topology](#)

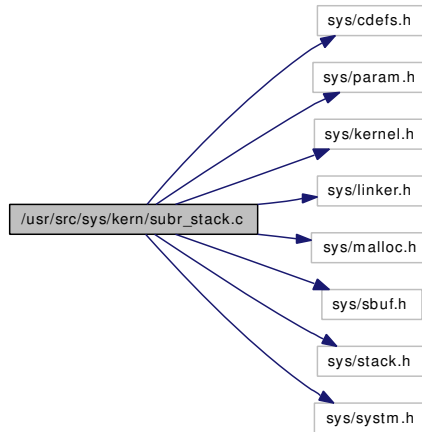
Definition at line 70 of file subr_smp.c.

Referenced by [sched_setup\(\)](#).

9.114 /usr/src/sys/kern/subr_stack.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/linker.h>
#include <sys/malloc.h>
#include <sys/sbuf.h>
#include <sys/stack.h>
#include <sys/system.h>
```

Include dependency graph for subr_stack.c:



Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/subr_stack.c,v 1.3 2006/05/28 22:15:28 kris Exp \$")
- [MALLOC_DEFINE](#) (M_STACK,"stack","Stack Traces")
- static void [stack_symbol](#) (vm_offset_t pc, const char **name, long *offset)
- stack * [stack_create](#) (void)
- void [stack_destroy](#) (struct stack *st)
- int [stack_put](#) (struct stack *st, vm_offset_t pc)
- void [stack_copy](#) (struct stack *src, struct stack *dst)
- void [stack_zero](#) (struct stack *st)
- void [stack_print](#) (struct stack *st)
- void [stack_sbuf_print](#) (struct sbuf *sb, struct stack *st)

9.114.1 Function Documentation

9.114.1.1 `__FBSDID ("FreeBSD: src/sys/kern/subr_stack.c, v 1.3 2006/05/28 22:15:28 kris Exp $")`

9.114.1.2 `MALLOC_DEFINE (M_STACK, "stack", "Stack Traces")`

9.114.1.3 `void stack_copy (struct stack * src, struct stack * dst)`

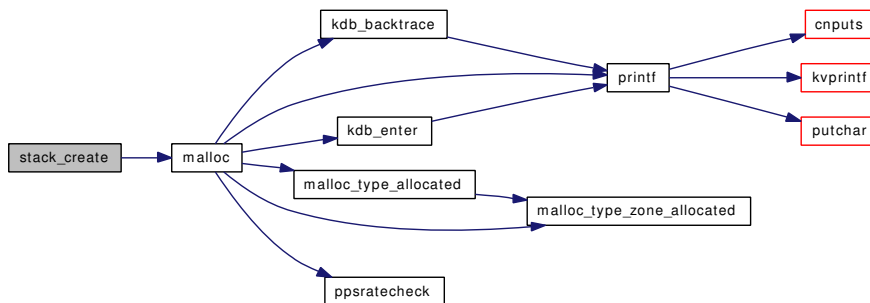
Definition at line 73 of file subr_stack.c.

9.114.1.4 `struct stack* stack_create (void)`

Definition at line 46 of file subr_stack.c.

References malloc().

Here is the call graph for this function:

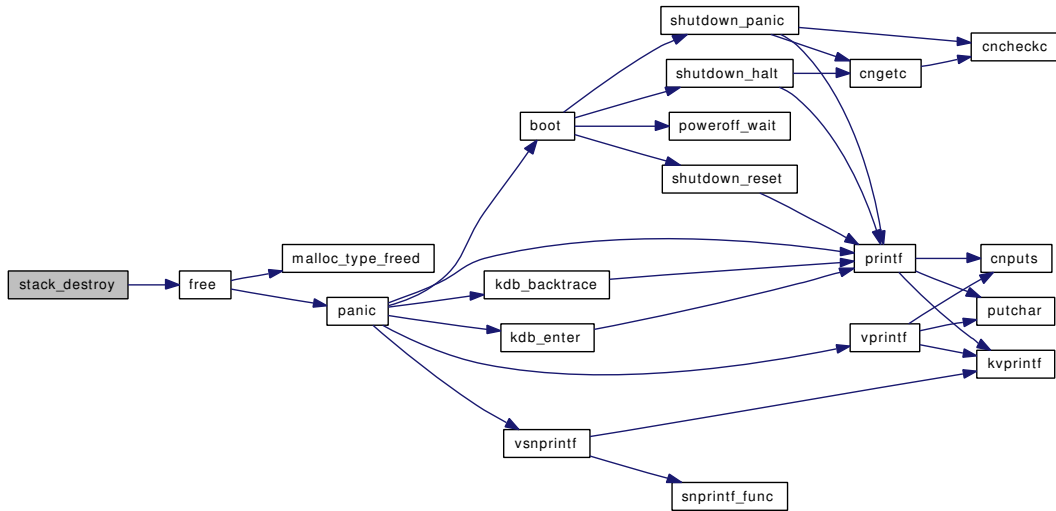


9.114.1.5 `void stack_destroy (struct stack * st)`

Definition at line 55 of file subr_stack.c.

References free().

Here is the call graph for this function:



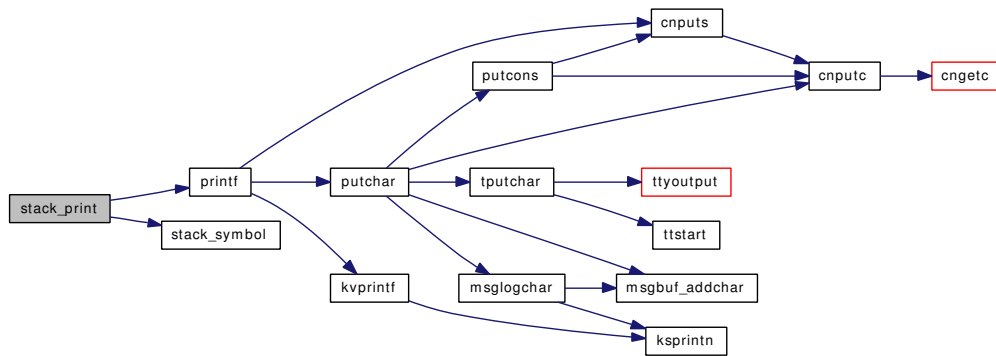
9.114.1.6 void stack_print (struct stack * st)

Definition at line 87 of file subr_stack.c.

References printf(), and stack_symbol().

Referenced by lockmgr_printinfo().

Here is the call graph for this function:



9.114.1.7 int stack_put (struct stack * st, vm_offset_t pc)

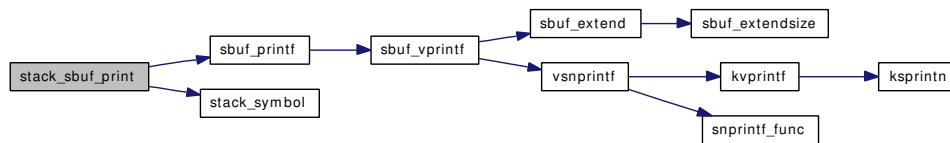
Definition at line 62 of file subr_stack.c.

9.114.1.8 void stack_sbuf_print (struct sbuf * sb, struct stack * st)

Definition at line 102 of file subr_stack.c.

References sbuf_printf(), and stack_symbol().

Here is the call graph for this function:



9.114.1.9 `static void stack_symbol (vm_offset_t pc, const char ** name, long * offset)` [static]

Definition at line 153 of file `subr_stack.c`.

Referenced by `stack_print()`, and `stack_sbuf_print()`.

9.114.1.10 `void stack_zero (struct stack * st)`

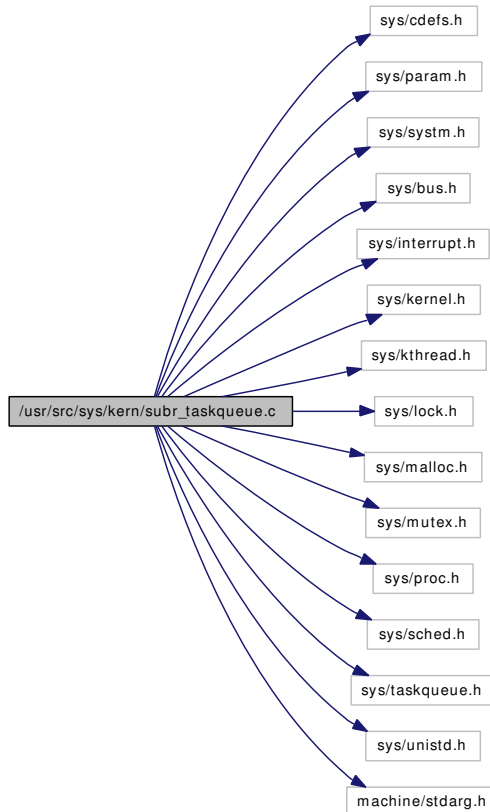
Definition at line 80 of file `subr_stack.c`.

Referenced by `lockinit()`.

9.115 /usr/src/sys/kern/subr_taskqueue.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bus.h>
#include <sys/interrupt.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/sched.h>
#include <sys/taskqueue.h>
#include <sys/unistd.h>
#include <machine/stdarg.h>
```

Include dependency graph for subr_taskqueue.c:



Defines

- #define [TQ_FLAGS_ACTIVE](#) (1 << 0)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_taskqueue.c,v 1.38 2007/01/23 08:46:50 jeff Exp \$")
- static [MALLOC_DEFINE](#) (M_TASKQUEUE,"taskqueue","Task Queues")
- static [STAILQ_HEAD](#) (taskqueue_list, taskqueue)
- static [__inline void TQ_LOCK](#) (struct taskqueue *tq)
- static [__inline void TQ_UNLOCK](#) (struct taskqueue *tq)
- static void [init_taskqueue_list](#) (void *data)
- static [__inline int TQ_SLEEP](#) (struct taskqueue *tq, void *p, struct mtx *m, int pri, const char *wm, int t)
- static void [init_taskqueue_list](#) (void *data [__unused](#))
- [SYSINIT](#) (taskqueue_list, SI_SUB_INTRINSIC, SI_ORDER_ANY, init_taskqueue_list, NULL)
- static struct taskqueue * [_taskqueue_create](#) (const char *name, int mflags, taskqueue_enqueue_fn enqueue, void *context, int mtxflags, const char *mtxname)
- taskqueue * [taskqueue_create](#) (const char *name, int mflags, taskqueue_enqueue_fn enqueue, void *context)
- static void [taskqueue_terminate](#) (struct proc **pp, struct taskqueue *tq)
- void [taskqueue_free](#) (struct taskqueue *queue)
- taskqueue * [taskqueue_find](#) (const char *name)
- int [taskqueue_enqueue](#) (struct taskqueue *queue, struct task *task)
- void [taskqueue_run](#) (struct taskqueue *queue)
- void [taskqueue_drain](#) (struct taskqueue *queue, struct task *task)
- static void [taskqueue_swi_enqueue](#) (void *context)
- static void [taskqueue_swi_run](#) (void *dummy)
- static void [taskqueue_swi_giant_enqueue](#) (void *context)
- static void [taskqueue_swi_giant_run](#) (void *dummy)
- int [taskqueue_start_threads](#) (struct taskqueue **tqp, int count, int pri, const char *name,...)
- void [taskqueue_thread_loop](#) (void *arg)
- void [taskqueue_thread_enqueue](#) (void *context)
- [TASKQUEUE_DEFINE](#) (swi, taskqueue_swi_enqueue, 0, swi_add(NULL,"task queue", taskqueue_swi_run, NULL, SWI_TQ, INTR_MPSAFE,&taskqueue_ih))
- [TASKQUEUE_DEFINE](#) (swi_giant, taskqueue_swi_giant_enqueue, 0, swi_add(NULL,"Giant taskq", taskqueue_swi_giant_run, NULL, SWI_TQ_GIANT, 0,&taskqueue_giant_ih))
- [TASKQUEUE_DEFINE_THREAD](#) (thread)
- taskqueue * [taskqueue_create_fast](#) (const char *name, int mflags, taskqueue_enqueue_fn enqueue, void *context)
- int [taskqueue_enqueue_fast](#) (struct taskqueue *queue, struct task *task)
- static void [taskqueue_fast_enqueue](#) (void *context)
- static void [taskqueue_fast_run](#) (void *dummy)
- [TASKQUEUE_FAST_DEFINE](#) (fast, taskqueue_fast_enqueue, 0, swi_add(NULL,"Fast task queue", taskqueue_fast_run, NULL, SWI_TQ_FAST, INTR_MPSAFE,&taskqueue_fast_ih))

Variables

- static void * [taskqueue_giant_ih](#)
- static void * [taskqueue_ih](#)
- static void * [taskqueue_fast_ih](#)

9.115.1 Define Documentation

9.115.1.1 #define TQ_FLAGS_ACTIVE (1 << 0)

Definition at line 65 of file subr_taskqueue.c.

Referenced by `_taskqueue_create()`, `taskqueue_free()`, and `taskqueue_thread_loop()`.

9.115.2 Function Documentation

9.115.2.1 __FBSDID("\$FreeBSD: src/sys/kern/subr_taskqueue.c, v 1.38 2007/01/23 08:46:50 jeff Exp \$")

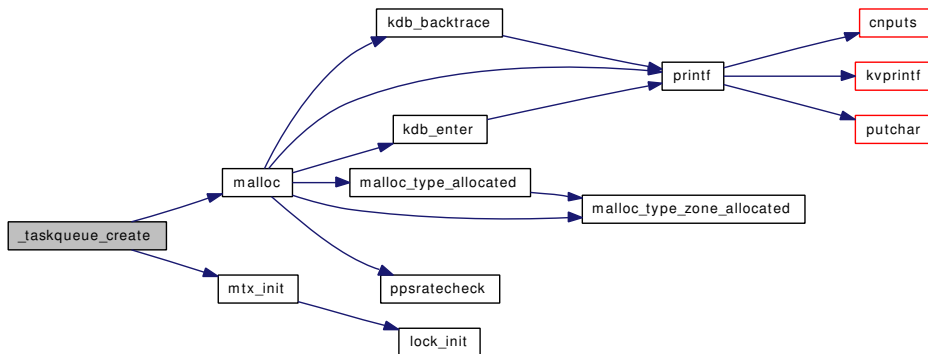
9.115.2.2 static struct taskqueue* _taskqueue_create (const char * name, int mflags, taskqueue_enqueue_fn enqueue, void * context, int mtxflags, const char * mtxname) [static]

Definition at line 107 of file subr_taskqueue.c.

References `malloc()`, `mtx_init()`, and `TQ_FLAGS_ACTIVE`.

Referenced by `taskqueue_create()`, and `taskqueue_create_fast()`.

Here is the call graph for this function:

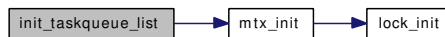


9.115.2.3 static void init_taskqueue_list (void *data __unused) [static]

Definition at line 97 of file subr_taskqueue.c.

References `mtx_init()`.

Here is the call graph for this function:



9.115.2.4 `static void init_taskqueue_list (void * data)` [static]

9.115.2.5 `static MALLOC_DEFINE (M_TASKQUEUE, "taskqueue", "Task Queues")`
[static]

9.115.2.6 `static STAILQ_HEAD (taskqueue_list, taskqueue)` [static]

Definition at line 48 of file subr_taskqueue.c.

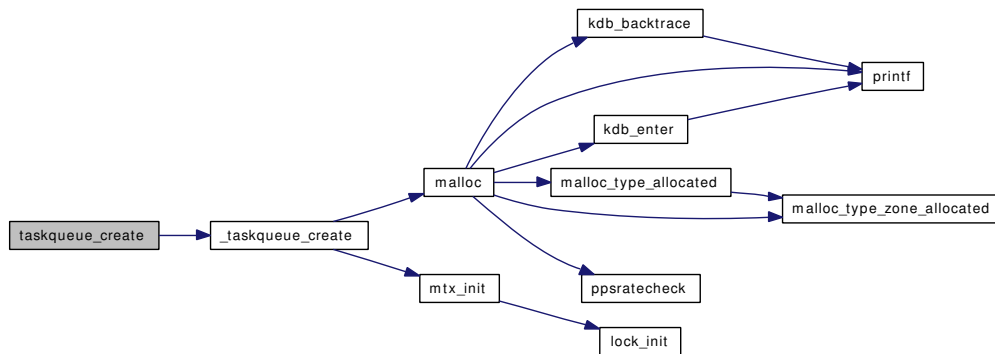
9.115.2.7 `SYSINIT (taskqueue_list, SI_SUB_INTRINSIC, SI_ORDER_ANY, init_taskqueue_list, NULL)`

9.115.2.8 `struct taskqueue* taskqueue_create (const char * name, int mflags, taskqueue_enqueue_fn enqueue, void * context)`

Definition at line 133 of file subr_taskqueue.c.

References `_taskqueue_create()`.

Here is the call graph for this function:

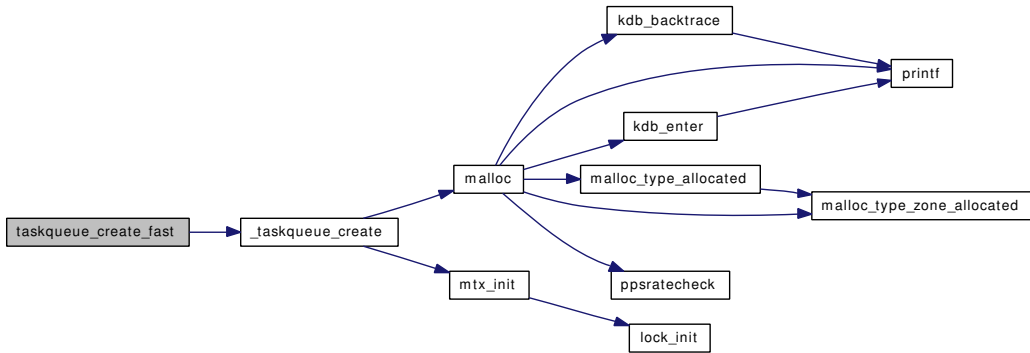


9.115.2.9 `struct taskqueue* taskqueue_create_fast (const char * name, int mflags, taskqueue_enqueue_fn enqueue, void * context)`

Definition at line 408 of file subr_taskqueue.c.

References `_taskqueue_create()`.

Here is the call graph for this function:



9.115.2.10 TASKQUEUE_DEFINE (swi_giant, taskqueue_swi_giant_enqueue, 0, swi_add(NULL, "Giant taskq", taskqueue_swi_giant_run, NULL, SWI_TQ_GIANT, 0, &taskqueue_giant_ih))

9.115.2.11 TASKQUEUE_DEFINE (swi, taskqueue_swi_enqueue, 0, swi_add(NULL, "task queue", taskqueue_swi_run, NULL, SWI_TQ, INTR_MPSAFE, &taskqueue_ih))

9.115.2.12 TASKQUEUE_DEFINE_THREAD (thread)

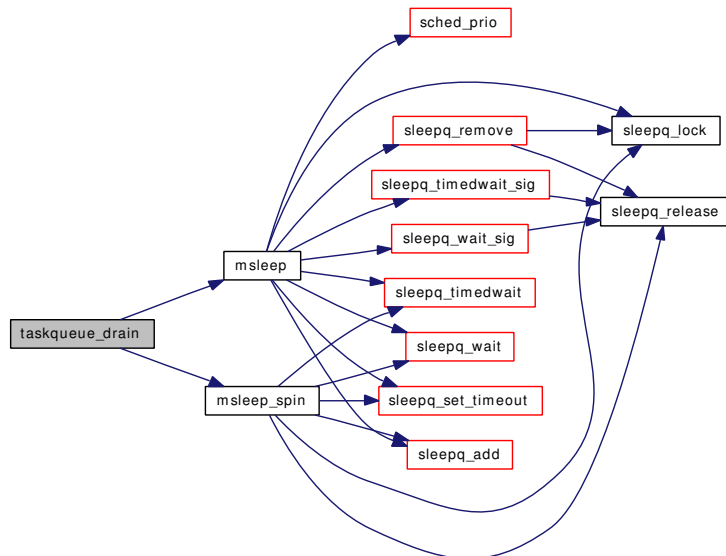
9.115.2.13 void taskqueue_drain (struct taskqueue * queue, struct task * task)

Definition at line 271 of file subr_taskqueue.c.

References msleep(), and msleep_spin().

Referenced by aio_proc_rundown(), and firmware_modevent().

Here is the call graph for this function:



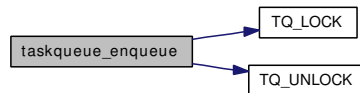
9.115.2.14 `int taskqueue_enqueue (struct taskqueue * queue, struct task * task)`

Definition at line 191 of file subr_taskqueue.c.

References TQ_LOCK(), and TQ_UNLOCK().

Referenced by aio_kick_nowait(), aio_physwakeup(), do_unlink(), firmware_modevent(), firmware_put(), kqueue_schedtask(), power_pm_suspend(), prison_free(), taskqueue_enqueue_fast(), and uipc_detach().

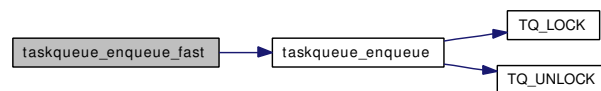
Here is the call graph for this function:

**9.115.2.15** `int taskqueue_enqueue_fast (struct taskqueue * queue, struct task * task)`

Definition at line 417 of file subr_taskqueue.c.

References taskqueue_enqueue().

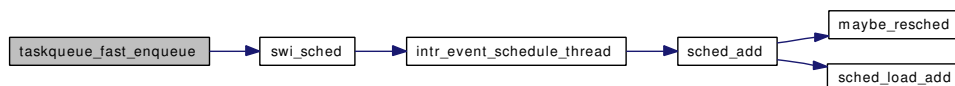
Here is the call graph for this function:

**9.115.2.16** `TASKQUEUE_FAST_DEFINE (fast, taskqueue_fast_enqueue, 0, swi_add(NULL, "Fast task queue", taskqueue_fast_run, NULL, SWI_TQ_FAST, INTR_MPSAFE, &taskqueue_fast_ih))`**9.115.2.17** `static void taskqueue_fast_enqueue (void * context)` [static]

Definition at line 425 of file subr_taskqueue.c.

References swi_sched().

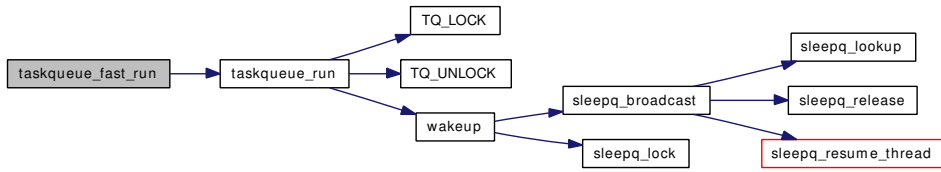
Here is the call graph for this function:

**9.115.2.18** `static void taskqueue_fast_run (void * dummy)` [static]

Definition at line 431 of file subr_taskqueue.c.

References taskqueue_run().

Here is the call graph for this function:



9.115.2.19 struct taskqueue* taskqueue_find (const char * name)

Definition at line 174 of file subr_taskqueue.c.

References TQ_LOCK().

Here is the call graph for this function:



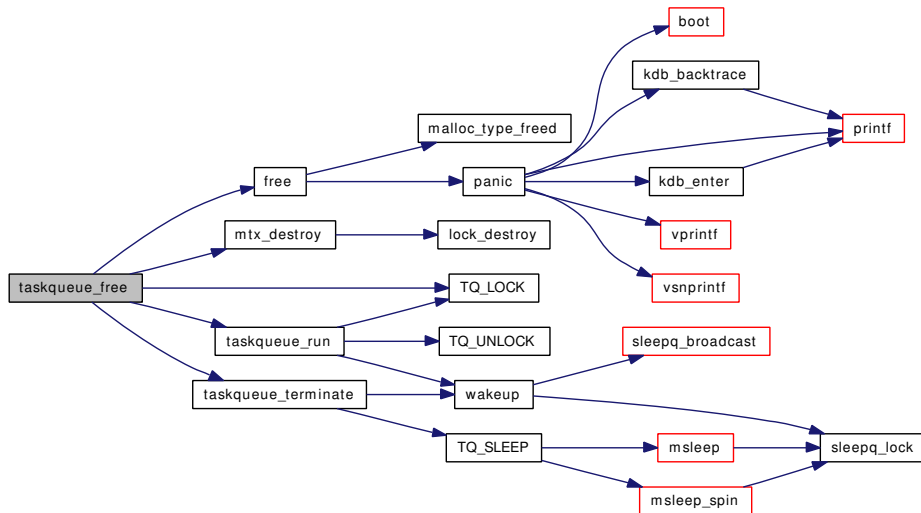
9.115.2.20 void taskqueue_free (struct taskqueue * queue)

Definition at line 154 of file subr_taskqueue.c.

References free(), mtx_destroy(), taskqueue_run(), taskqueue_terminate(), TQ_FLAGS_ACTIVE, and TQ_LOCK().

Referenced by aio_unload().

Here is the call graph for this function:



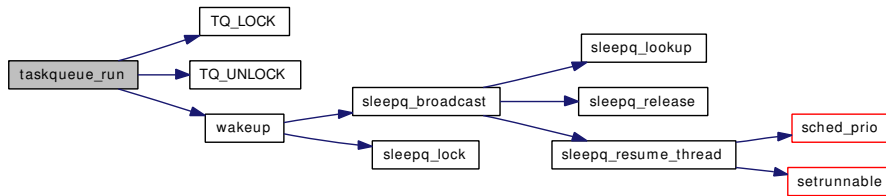
9.115.2.21 void taskqueue_run (struct taskqueue * queue)

Definition at line 235 of file subr_taskqueue.c.

References TQ_LOCK(), TQ_UNLOCK(), and wakeup().

Referenced by taskqueue_fast_run(), taskqueue_free(), taskqueue_swi_giant_run(), taskqueue_swi_run(), and taskqueue_thread_loop().

Here is the call graph for this function:

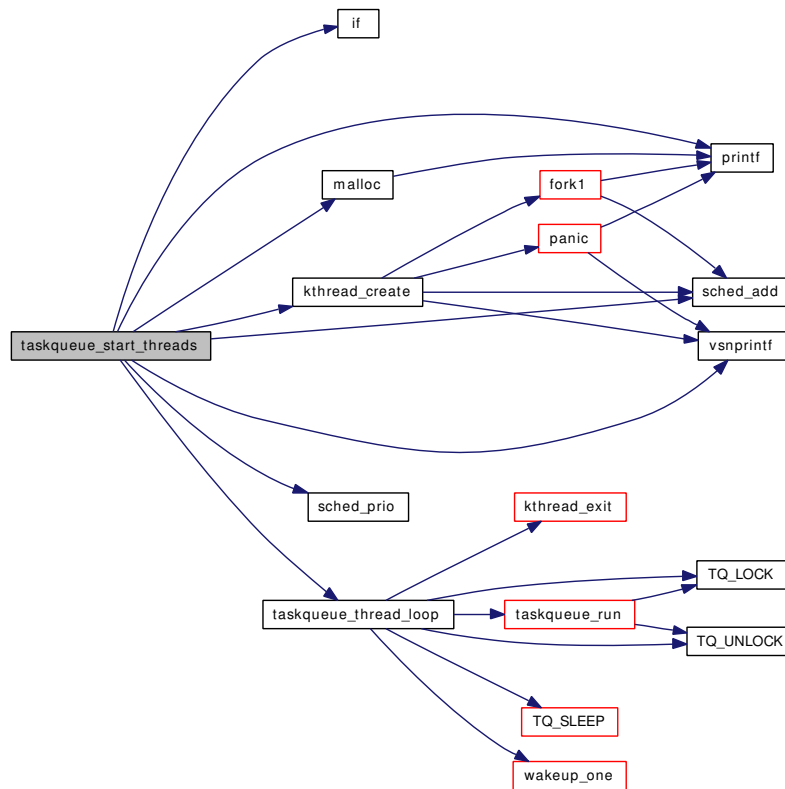


9.115.2.22 int taskqueue_start_threads (struct taskqueue ** *tqp*, int *count*, int *pri*, const char * *name*, ...)

Definition at line 313 of file subr_taskqueue.c.

References if(), kthread_create(), malloc(), printf(), sched_add(), sched_lock, sched_prio(), taskqueue_thread_loop(), td, and vsnprintf().

Here is the call graph for this function:

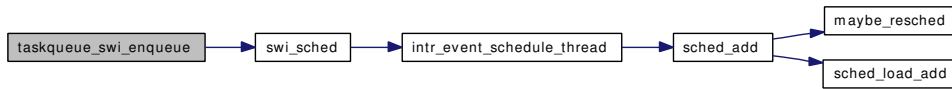


9.115.2.23 static void taskqueue_swi_enqueue (void * context) [static]

Definition at line 289 of file subr_taskqueue.c.

References swi_sched(), and taskqueue_ih.

Here is the call graph for this function:

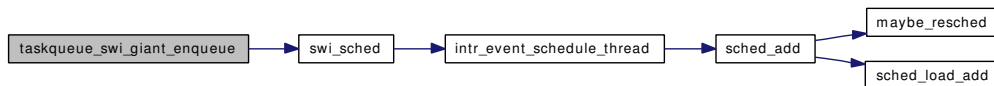


9.115.2.24 static void taskqueue_swi_giant_enqueue (void * context) [static]

Definition at line 301 of file subr_taskqueue.c.

References swi_sched(), and taskqueue_giant_ih.

Here is the call graph for this function:

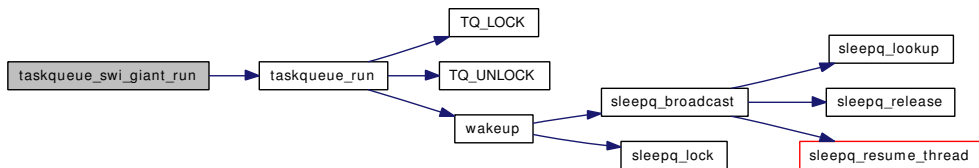


9.115.2.25 static void taskqueue_swi_giant_run (void * dummy) [static]

Definition at line 307 of file subr_taskqueue.c.

References taskqueue_run().

Here is the call graph for this function:

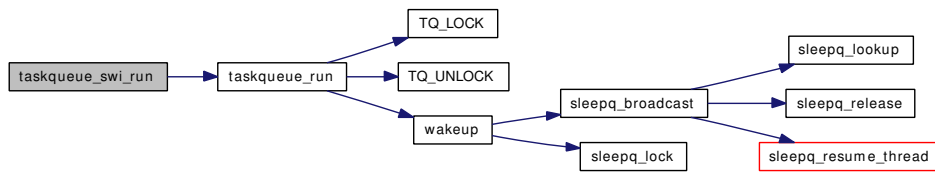


9.115.2.26 static void taskqueue_swi_run (void * dummy) [static]

Definition at line 295 of file subr_taskqueue.c.

References taskqueue_run().

Here is the call graph for this function:



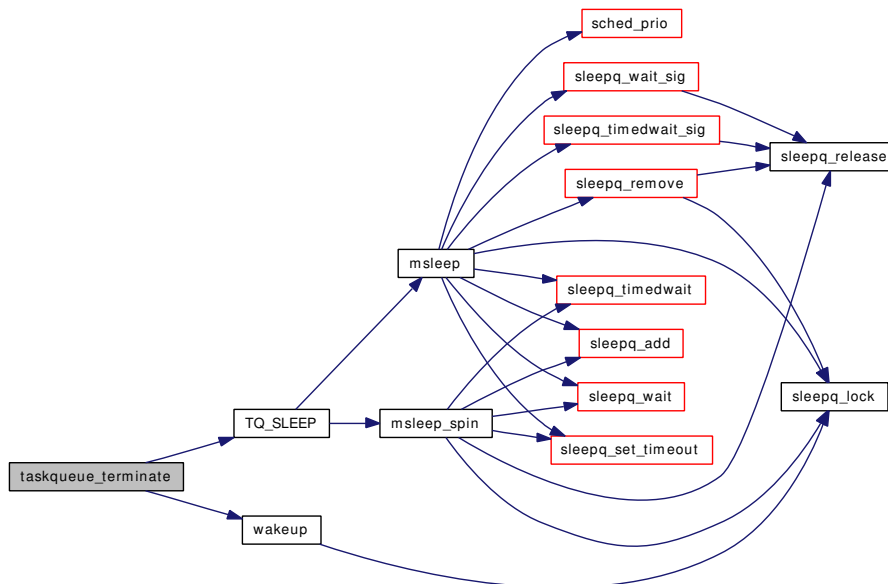
9.115.2.27 static void taskqueue_terminate (struct proc **pp, struct taskqueue * tq) [static]

Definition at line 144 of file subr_taskqueue.c.

References TQ_SLEEP(), and wakeup().

Referenced by taskqueue_free().

Here is the call graph for this function:

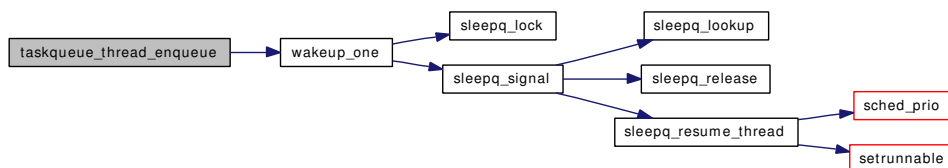


9.115.2.28 void taskqueue_thread_enqueue (void * context)

Definition at line 386 of file subr_taskqueue.c.

References wakeup_one().

Here is the call graph for this function:



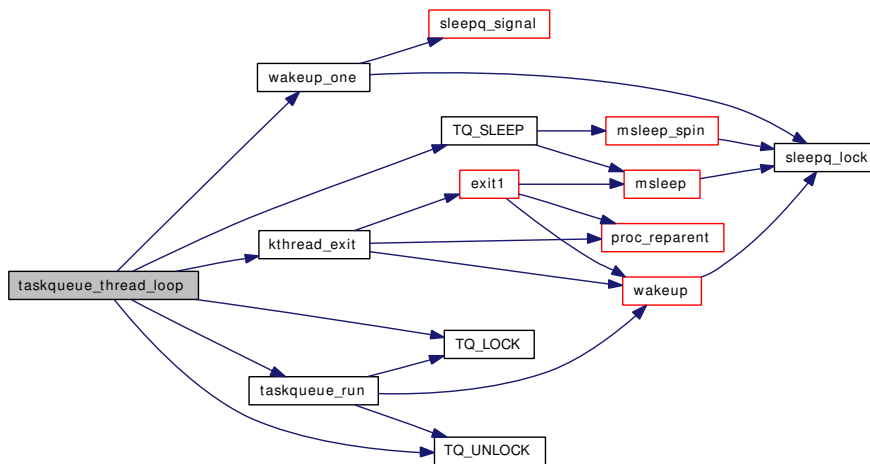
9.115.2.29 void taskqueue_thread_loop (void * arg)

Definition at line 366 of file subr_taskqueue.c.

References kthread_exit(), taskqueue_run(), TQ_FLAGS_ACTIVE, TQ_LOCK(), TQ_SLEEP(), TQ_UNLOCK(), and wakeup_one().

Referenced by taskqueue_start_threads().

Here is the call graph for this function:



9.115.2.30 static __inline void TQ_LOCK (struct taskqueue * tq) [static]

Definition at line 68 of file subr_taskqueue.c.

Referenced by taskqueue_enqueue(), taskqueue_find(), taskqueue_free(), taskqueue_run(), and taskqueue_thread_loop().

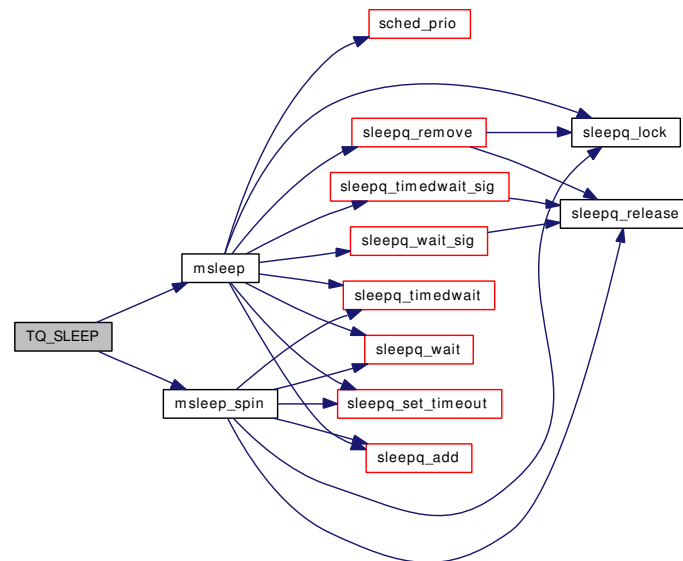
9.115.2.31 static __inline int TQ_SLEEP (struct taskqueue * tq, void * p, struct mtx * m, int pri, const char * wm, int t) [static]

Definition at line 88 of file subr_taskqueue.c.

References msleep(), and msleep_spin().

Referenced by taskqueue_terminate(), and taskqueue_thread_loop().

Here is the call graph for this function:



9.115.2.32 `static __inline void TQ_UNLOCK(struct taskqueue * tq)` [static]

Definition at line 77 of file `subr_taskqueue.c`.

Referenced by `taskqueue_enqueue()`, `taskqueue_run()`, and `taskqueue_thread_loop()`.

9.115.3 Variable Documentation

9.115.3.1 `void* taskqueue_fast_ih` [static]

Definition at line 422 of file `subr_taskqueue.c`.

9.115.3.2 `void* taskqueue_giant_ih` [static]

Definition at line 46 of file `subr_taskqueue.c`.

Referenced by `taskqueue_swi_giant_enqueue()`.

9.115.3.3 `void* taskqueue_ih` [static]

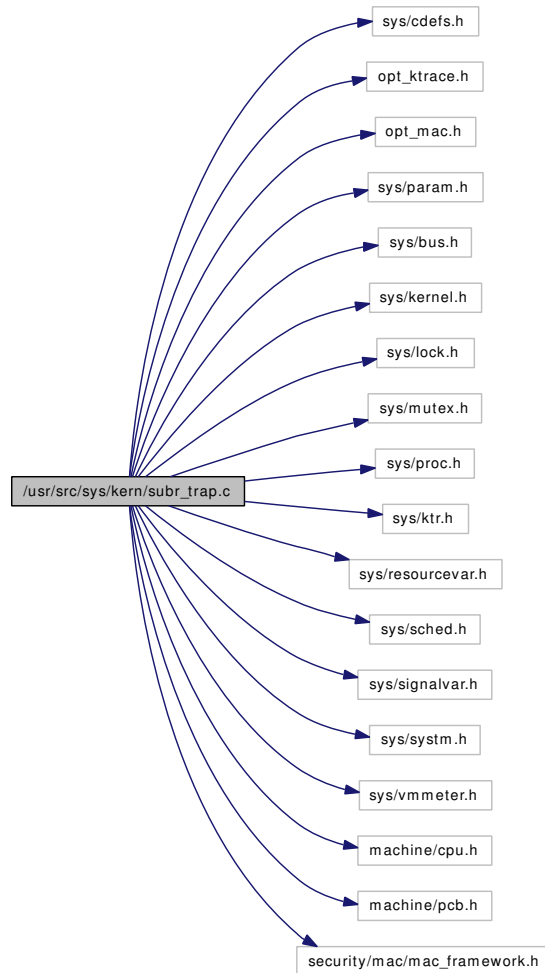
Definition at line 47 of file `subr_taskqueue.c`.

Referenced by `taskqueue_swi_enqueue()`.

9.116 /usr/src/sys/kern/subr_trap.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/bus.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/ktr.h>
#include <sys/resourcevar.h>
#include <sys/sched.h>
#include <sys/signalvar.h>
#include <sys/system.h>
#include <sys/vmmeter.h>
#include <machine/cpu.h>
#include <machine/pcb.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for subr_trap.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_trap.c,v 1.290 2006/12/06 06:34:55 julian Exp \$")
- void `userret` (struct thread *td, struct trapframe *frame)
- void `ast` (struct trapframe *framep)

9.116.1 Function Documentation

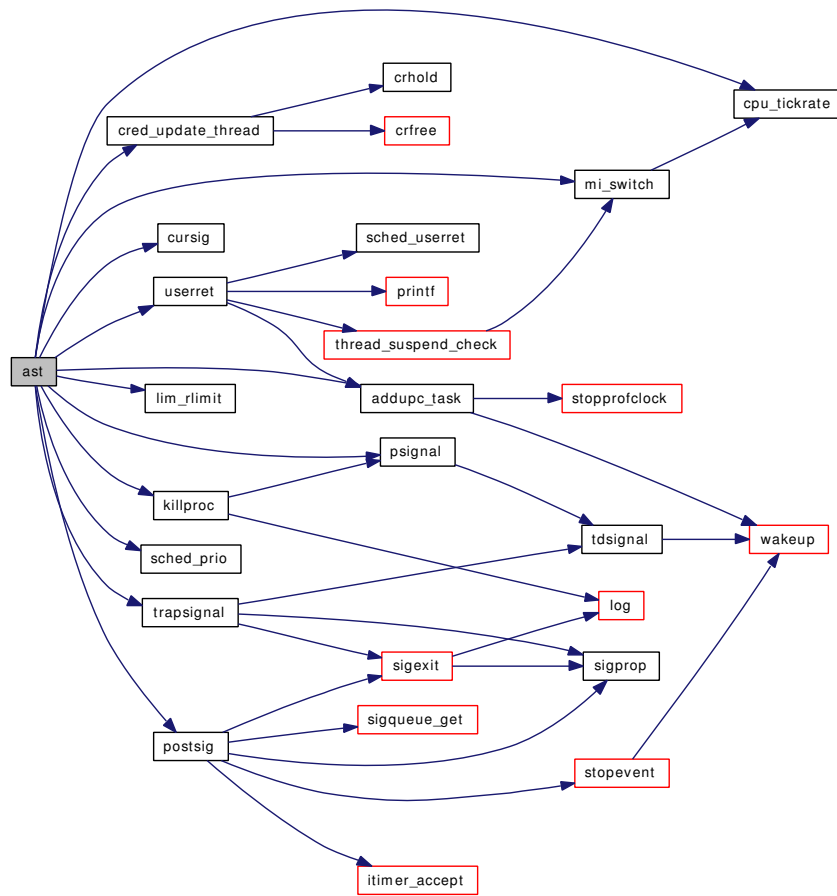
9.116.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/subr_trap. c, v 1.290 2006/12/06 06:34:55 julian Exp \$")

9.116.1.2 void `ast` (struct trapframe * *framep*)

Definition at line 148 of file subr_trap.c.

References `addupc_task()`, `cpu_tickrate()`, `cred_update_thread()`, `cursig()`, `Giant`, `killproc()`, `lim_rlimit()`, `mi_switch()`, `postsig()`, `psignal()`, `sched_lock`, `sched_prio()`, `td`, `trapsignal()`, and `userret()`.

Here is the call graph for this function:



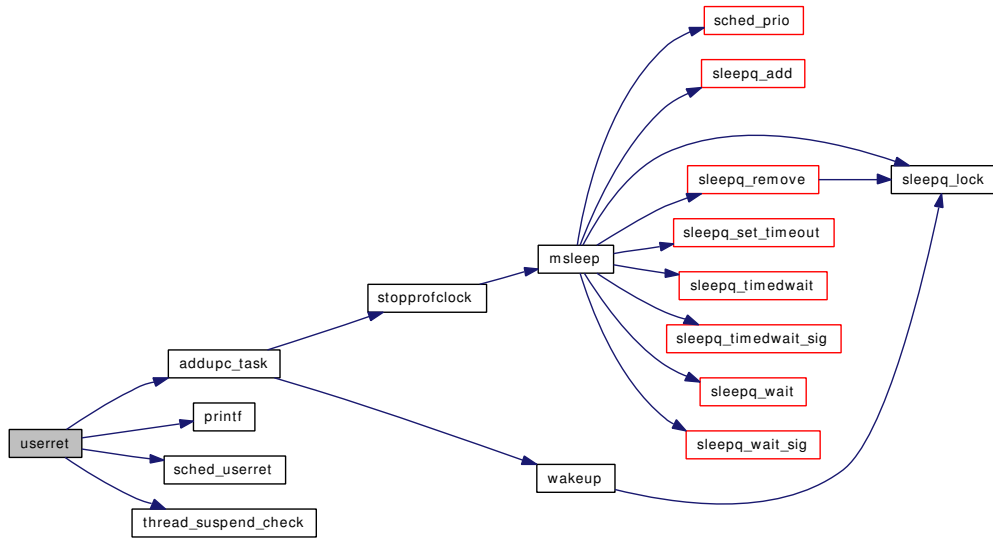
9.116.1.3 void userret (struct thread * *td*, struct trapframe * *frame*)

Definition at line 78 of file subr_trap.c.

References addupc_task(), printf(), psratio, sched_lock, sched_userret(), and thread_suspend_check().

Referenced by ast(), and fork_return().

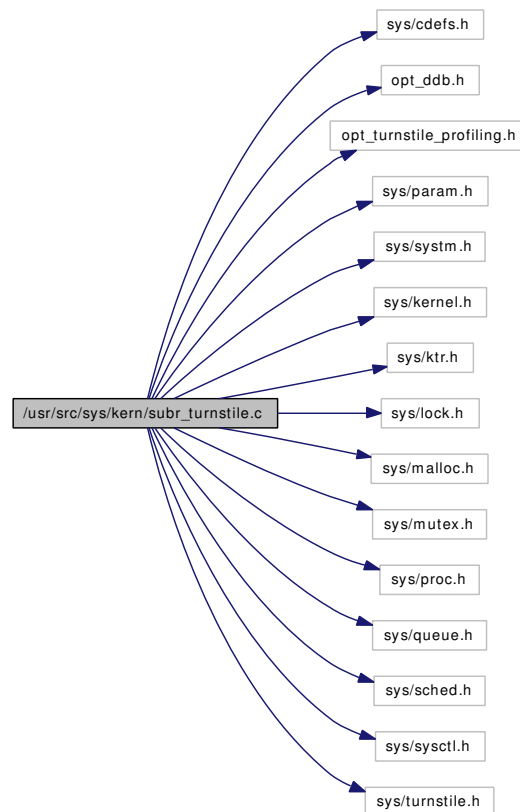
Here is the call graph for this function:



9.117 /usr/src/sys/kern/subr_turnstile.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_turnstile_profiling.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/turnstile.h>
```

Include dependency graph for subr_turnstile.c:



Data Structures

- struct [turnstile](#)
- struct [turnstile_chain](#)

Defines

- #define [TC_TABLESIZE](#) 128
- #define [TC_MASK](#) (TC_TABLESIZE - 1)
- #define [TC_SHIFT](#) 8
- #define [TC_HASH\(lock\)](#) (((uintptr_t)(lock) >> TC_SHIFT) & TC_MASK)
- #define [TC_LOOKUP\(lock\)](#) &turnstile_chains[TC_HASH(lock)]

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/subr_turnstile.c,v 1.166 2007/01/23 08:46:50 jeff Exp \$")
- static [MALLOC_DEFINE](#) (M_TURNSTILE,"turnstiles","turnstiles")
- static void [init_turnstile0](#) (void *dummy)
- static void [propagate_priority](#) (struct thread *td)
- static int [turnstile_adjust_thread](#) (struct [turnstile](#) *ts, struct thread *td)
- static struct thread * [turnstile_first_waiter](#) (struct [turnstile](#) *ts)
- static void [turnstile_setowner](#) (struct [turnstile](#) *ts, struct thread *owner)
- void [init_turnstiles](#) (void)
- [SYSINIT](#) (turnstile0, SI_SUB_LOCK, SI_ORDER_ANY, init_turnstile0, NULL)
- void [turnstile_adjust](#) (struct thread *td, u_char oldpri)
- [turnstile](#) * [turnstile_alloc](#) (void)
- void [turnstile_free](#) (struct [turnstile](#) *ts)
- void [turnstile_lock](#) (struct lock_object *lock)
- [turnstile](#) * [turnstile_lookup](#) (struct lock_object *lock)
- void [turnstile_release](#) (struct lock_object *lock)
- void [turnstile_claim](#) (struct lock_object *lock)
- void [turnstile_wait](#) (struct lock_object *lock, struct thread *owner, int queue)
- int [turnstile_signal](#) (struct [turnstile](#) *ts, int queue)
- void [turnstile_broadcast](#) (struct [turnstile](#) *ts, int queue)
- void [turnstile_unpend](#) (struct [turnstile](#) *ts, int owner_type)
- void [turnstile_disown](#) (struct [turnstile](#) *ts)
- thread * [turnstile_head](#) (struct [turnstile](#) *ts, int queue)
- int [turnstile_empty](#) (struct [turnstile](#) *ts, int queue)

Variables

- static struct mtx [td_contested_lock](#)
- static struct [turnstile_chain](#) [turnstile_chains](#) [TC_TABLESIZE]

9.117.1 Define Documentation

9.117.1.1 #define TC_HASH(lock) (((uintptr_t)(lock) >> TC_SHIFT) & TC_MASK)

Definition at line 94 of file subr_turnstile.c.

9.117.1.2 #define TC_LOOKUP(lock) &turnstile_chains[TC_HASH(lock)]

Definition at line 95 of file subr_turnstile.c.

Referenced by propagate_priority(), turnstile_adjust(), turnstile_adjust_thread(), turnstile_broadcast(), turnstile_claim(), turnstile_disown(), turnstile_empty(), turnstile_head(), turnstile_lock(), turnstile_lookup(), turnstile_release(), turnstile_signal(), turnstile_unpend(), and turnstile_wait().

9.117.1.3 #define TC_MASK (TC_TABLESIZE - 1)

Definition at line 92 of file subr_turnstile.c.

9.117.1.4 #define TC_SHIFT 8

Definition at line 93 of file subr_turnstile.c.

9.117.1.5 #define TC_TABLESIZE 128

Definition at line 91 of file subr_turnstile.c.

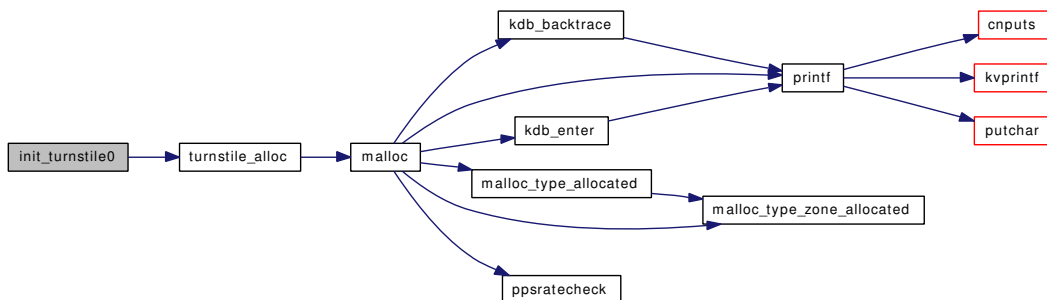
Referenced by init_turnstiles().

9.117.2 Function Documentation**9.117.2.1 __FBSDID("\$FreeBSD: src/sys/kern/subr_turnstile.c, v 1.166 2007/01/23 08:46:50 jeff Exp \$")****9.117.2.2 static void init_turnstile0 (void * dummy) [static]**

Definition at line 379 of file subr_turnstile.c.

References turnstile_alloc().

Here is the call graph for this function:

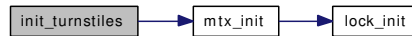
**9.117.2.3 void init_turnstiles (void)**

Definition at line 339 of file subr_turnstile.c.

References `mtx_init()`, `TC_TABLESIZE`, and `turnstile_chains`.

Referenced by mutex_init().

Here is the call graph for this function:



9.117.2.4 static MALLOC_DEFINE (M_TURNSTILE, "turnstiles", "turnstiles") [static]

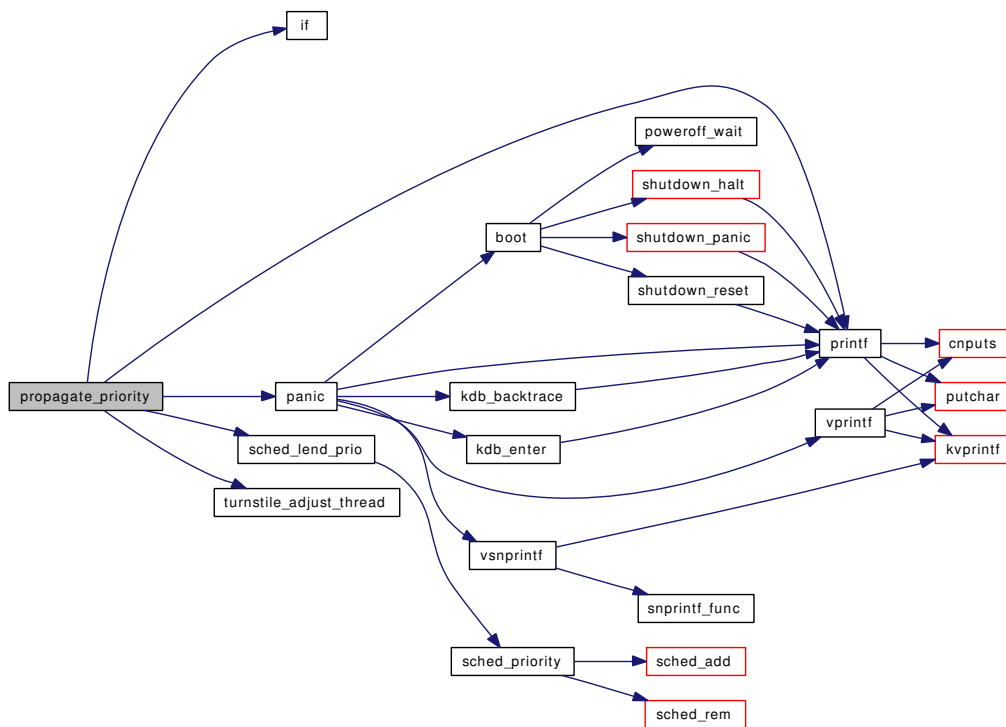
9.117.2.5 static void propagate_priority (struct thread * td) [static]

Definition at line 168 of file subr_turnstile.c.

References if(), panic(), printf(), sched_lend_prio(), sched_lock, TC_LOOKUP, and turnstile_adjust_thread().

Referenced by turnstile_adjust(), and turnstile_wait().

Here is the call graph for this function:



9.117.2.6 SYSINIT (turnstile0, SI_SUB_LOCK, SI_ORDER_ANY, init_turnstile0, NULL)

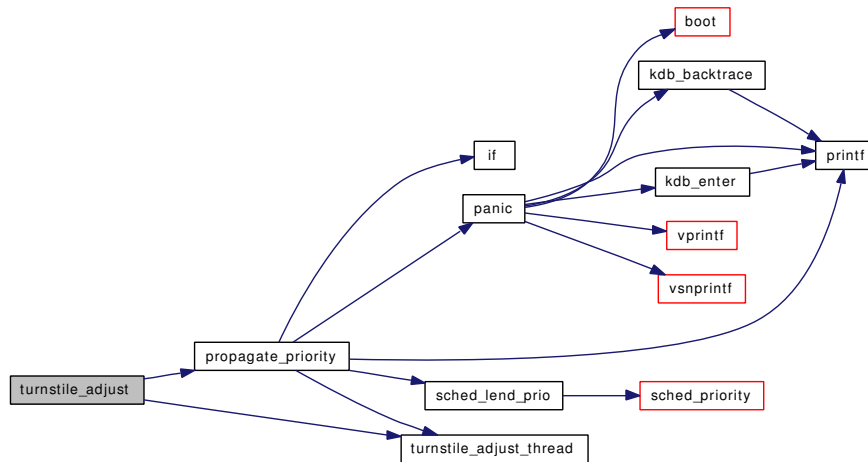
9.117.2.7 void turnstile_adjust (struct thread * td, u_char oldpri)

Definition at line 391 of file subr_turnstile.c.

References propagate_priority(), sched_lock, TC_LOOKUP, turnstile::ts_blocked, and turnstile_adjust_thread().

Referenced by sched_prio().

Here is the call graph for this function:



9.117.2.8 static int turnstile_adjust_thread (struct turnstile * ts, struct thread * td) [static]

Definition at line 267 of file subr_turnstile.c.

References sched_lock, TC_LOOKUP, and turnstile::ts_blocked.

Referenced by propagate_priority(), and turnstile_adjust().

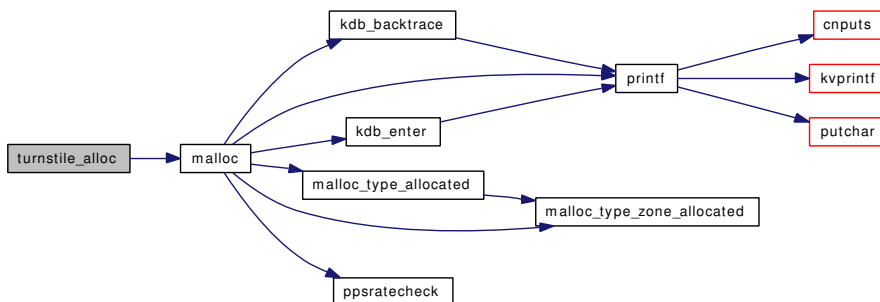
9.117.2.9 struct turnstile* turnstile_alloc (void)

Definition at line 454 of file subr_turnstile.c.

References malloc(), turnstile::ts_blocked, and turnstile::ts_pending.

Referenced by init_turnstile0(), and thread_init().

Here is the call graph for this function:



9.117.2.10 void turnstile_broadcast (struct turnstile * ts, int queue)

Definition at line 754 of file subr_turnstile.c.

References TC_LOOKUP, td, turnstile::ts_blocked, and turnstile::ts_pending.

Referenced by _mtx_unlock_sleep(), _rw_downgrade(), _rw_runlock(), and _rw_wunlock_hard().

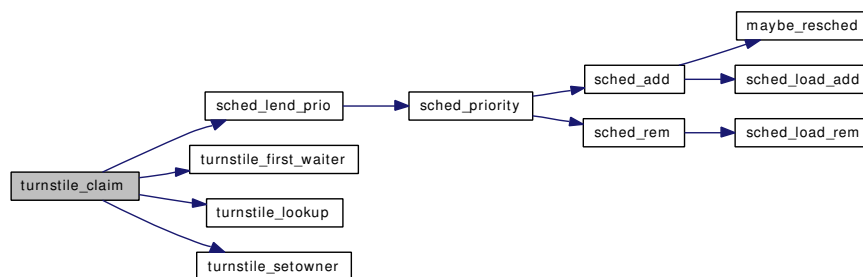
9.117.2.11 void turnstile_claim (struct lock_object * lock)

Definition at line 544 of file subr_turnstile.c.

References sched_lend_prio(), sched_lock, TC_LOOKUP, td, turnstile_first_waiter(), turnstile_lookup(), and turnstile_setowner().

Referenced by _mtx_lock_sleep(), _rw_try_upgrade(), and _rw_wlock_hard().

Here is the call graph for this function:



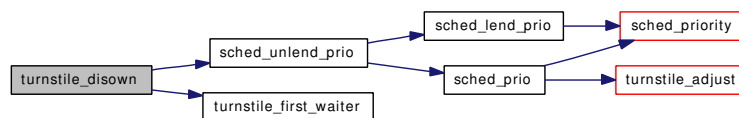
9.117.2.12 void turnstile_disown (struct turnstile * ts)

Definition at line 893 of file subr_turnstile.c.

References sched_lock, sched_unlend_prio(), TC_LOOKUP, td, turnstile::ts_blocked, turnstile::ts_pending, and turnstile_first_waiter().

Referenced by _rw_downgrade(), and _rw_wunlock_hard().

Here is the call graph for this function:



9.117.2.13 int turnstile_empty (struct turnstile * ts, int queue)

Definition at line 959 of file subr_turnstile.c.

References TC_LOOKUP, and turnstile::ts_blocked.

Referenced by _rw_downgrade(), and _rw_wunlock_hard().

9.117.2.14 static struct thread * turnstile_first_waiter (struct turnstile * ts) [static]

Definition at line 528 of file subr_turnstile.c.

References `turnstile::ts_blocked`.

Referenced by `turnstile_claim()`, `turnstile_disown()`, and `turnstile_unpend()`.

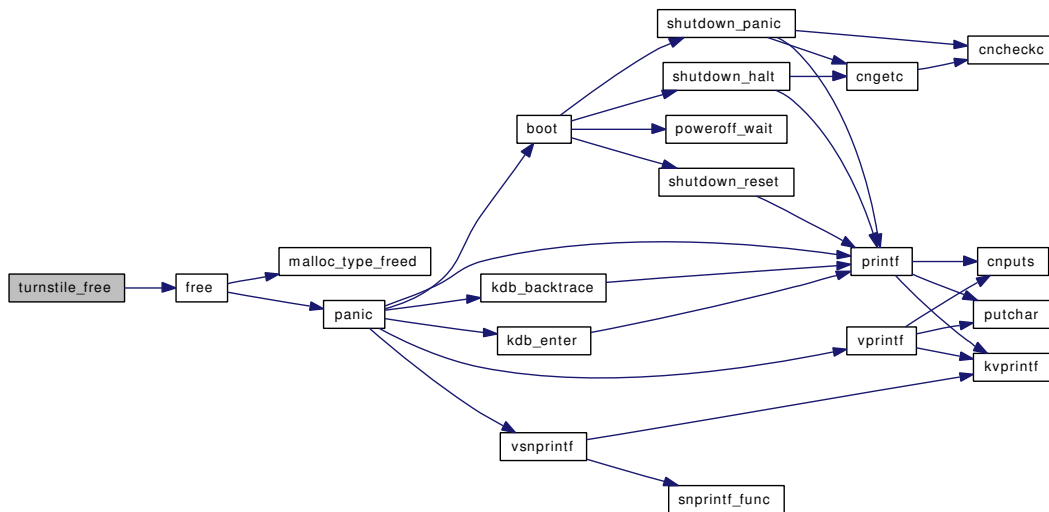
9.117.2.15 `void turnstile_free (struct turnstile * ts)`

Definition at line 470 of file `subr_turnstile.c`.

References `free()`, `turnstile::ts_blocked`, and `turnstile::ts_pending`.

Referenced by `thread_fini()`.

Here is the call graph for this function:



9.117.2.16 `struct thread* turnstile_head (struct turnstile * ts, int queue)`

Definition at line 942 of file `subr_turnstile.c`.

References `TC_LOOKUP`, and `turnstile::ts_blocked`.

Referenced by `_mtx_unlock_sleep()`.

9.117.2.17 `void turnstile_lock (struct lock_object * lock)`

Definition at line 484 of file `subr_turnstile.c`.

References `TC_LOOKUP`.

Referenced by `_mtx_lock_sleep()`, `_mtx_unlock_sleep()`, `_rw_downgrade()`, `_rw_rlock()`, `_rw_runlock()`, `_rw_try_upgrade()`, `_rw_wlock_hard()`, and `_rw_wunlock_hard()`.

9.117.2.18 `struct turnstile* turnstile_lookup (struct lock_object * lock)`

Definition at line 498 of file `subr_turnstile.c`.

References `TC_LOOKUP`.

Referenced by `_mtx_unlock_sleep()`, `_rw_downgrade()`, `_rw_runlock()`, `_rw_try_upgrade()`, `_rw_wunlock_hard()`, `turnstile_claim()`, and `turnstile_wait()`.

9.117.2.19 void `turnstile_release` (`struct lock_object * lock`)

Definition at line 515 of file `subr_turnstile.c`.

References `TC_LOOKUP`.

Referenced by `_mtx_lock_sleep()`, `_mtx_unlock_sleep()`, `_rw_downgrade()`, `_rw_rlock()`, `_rw_runlock()`, `_rw_try_upgrade()`, `_rw_wlock_hard()`, and `_rw_wunlock_hard()`.

9.117.2.20 static void `turnstile_setowner` (`struct turnstile * ts`, `struct thread * owner`) [static]

Definition at line 435 of file `subr_turnstile.c`.

Referenced by `turnstile_claim()`, and `turnstile_wait()`.

9.117.2.21 int `turnstile_signal` (`struct turnstile * ts`, `int queue`)

Definition at line 703 of file `subr_turnstile.c`.

References `TC_LOOKUP`, `td`, `turnstile::ts_blocked`, and `turnstile::ts_pending`.

Referenced by `_mtx_unlock_sleep()`.

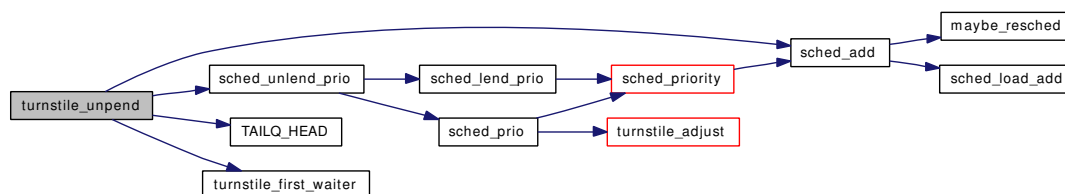
9.117.2.22 void `turnstile_unpend` (`struct turnstile * ts`, `int owner_type`)

Definition at line 800 of file `subr_turnstile.c`.

References `sched_add()`, `sched_lock`, `sched_unlend_prio()`, `TAILQ_HEAD()`, `TC_LOOKUP`, `td`, `turnstile::ts_blocked`, `turnstile::ts_pending`, and `turnstile_first_waiter()`.

Referenced by `_mtx_unlock_sleep()`, `_rw_downgrade()`, `_rw_runlock()`, and `_rw_wunlock_hard()`.

Here is the call graph for this function:



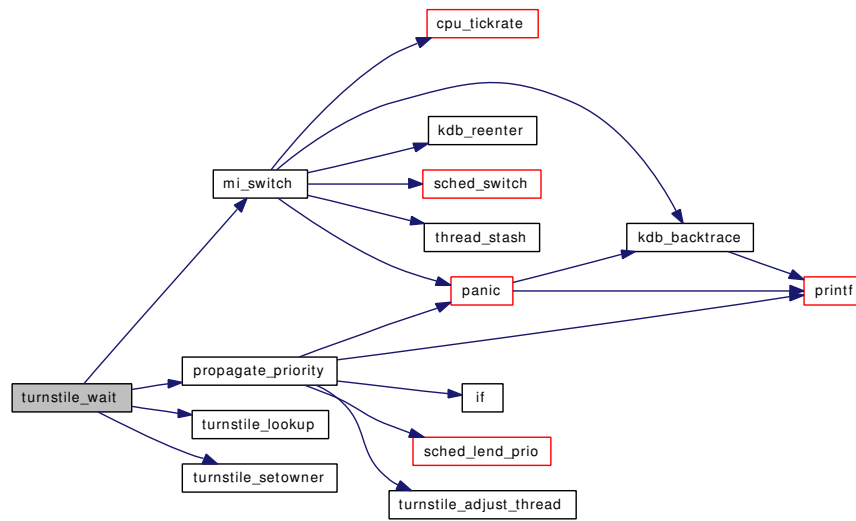
9.117.2.23 void `turnstile_wait` (`struct lock_object * lock`, `struct thread * owner`, `int queue`)

Definition at line 581 of file `subr_turnstile.c`.

References `mi_switch()`, `propagate_priority()`, `sched_lock`, `TC_LOOKUP`, `td`, `turnstile::ts_blocked`, `turnstile::ts_pending`, `turnstile_lookup()`, and `turnstile_setowner()`.

Referenced by `_mtx_lock_sleep()`, `_rw_rlock()`, and `_rw_wlock_hard()`.

Here is the call graph for this function:



9.117.3 Variable Documentation

9.117.3.1 struct mtx [td_contested_lock](#) [static]

Definition at line 144 of file subr_turnstile.c.

9.117.3.2 struct [turnstile_chain](#) [turnstile_chains](#)[TC_TABLESIZE] [static]

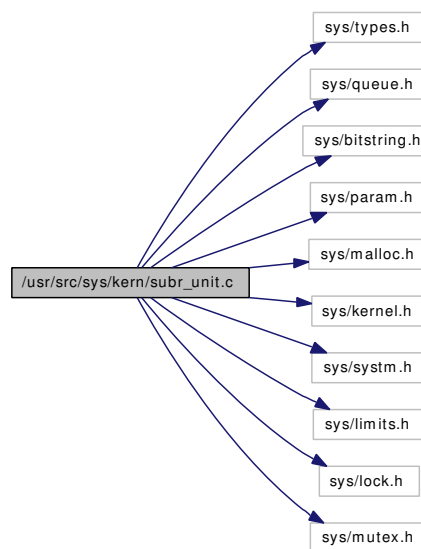
Definition at line 145 of file subr_turnstile.c.

Referenced by [init_turnstiles\(\)](#).

9.118 /usr/src/sys/kern/subr_unit.c File Reference

```
#include <sys/types.h>
#include <sys/queue.h>
#include <sys/bitstring.h>
#include <sys/param.h>
#include <sys/malloc.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mutex.h>
```

Include dependency graph for subr_unit.c:



Data Structures

- struct [unr](#)
- struct [unrb](#)
- struct [unrhdr](#)

Defines

- #define [Malloc](#)(foo) malloc(foo, M_UNIT, M_WAITOK | M_ZERO)
- #define [Free](#)(foo) free(foo, M_UNIT)
- #define [NBITS](#) ((int)sizeof(((struct [unrb](#) *)NULL) → map) * 8)

Functions

- static `MALLOC_DEFINE` (`M_UNIT`, "Unitno", "Unit number allocation")
- `MTX_SYSINIT` (`unit`, `&unitmtx`, "unit# allocation", `MTX_DEF`)
- `CTASSERT` (`sizeof(struct unr) == sizeof(struct unrb)`)
- static `__inline void` `check_unrhdr` (`struct unrhdr *uh`, `int line`)
- static `__inline void *` `new_unr` (`struct unrhdr *uh`, `void **p1`, `void **p2`)
- static `__inline void` `delete_unr` (`struct unrhdr *uh`, `void *ptr`)
- `unrhdr *` `new_unrhdr` (`int low`, `int high`, `struct mtx *mutex`)
- void `delete_unrhdr` (`struct unrhdr *uh`)
- static `__inline int` `is_bitmap` (`struct unrhdr *uh`, `struct unr *up`)
- static `int` `optimize_unr` (`struct unrhdr *uh`)
- static void `collapse_unr` (`struct unrhdr *uh`, `struct unr *up`)
- `int` `alloc_unrl` (`struct unrhdr *uh`)
- `int` `alloc_unr` (`struct unrhdr *uh`)
- static void `free_unrl` (`struct unrhdr *uh`, `u_int item`, `void **p1`, `void **p2`)
- void `free_unr` (`struct unrhdr *uh`, `u_int item`)

Variables

- static `struct mtx` `unitmtx`

9.118.1 Define Documentation

9.118.1.1 `#define Free(foo) free(foo, M_UNIT)`

Definition at line 93 of file `subr_unit.c`.

Referenced by `delete_unr()`, `delete_unrhdr()`, and `free_unr()`.

9.118.1.2 `#define Malloc(foo) malloc(foo, M_UNIT, M_WAITOK | M_ZERO)`

Definition at line 92 of file `subr_unit.c`.

Referenced by `free_unr()`, and `new_unrhdr()`.

9.118.1.3 `#define NBITS ((int)sizeof(((struct unrb *)NULL) → map) * 8)`

Definition at line 187 of file `subr_unit.c`.

Referenced by `optimize_unr()`.

9.118.2 Function Documentation

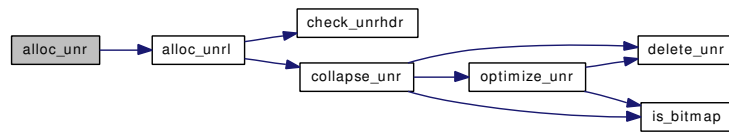
9.118.2.1 `int alloc_unr (struct unrhdr * uh)`

Definition at line 588 of file `subr_unit.c`.

References `alloc_unrl()`.

Referenced by `aio_newproc()`, `mqfs_fileno_alloc()`, and `ttycreate()`.

Here is the call graph for this function:



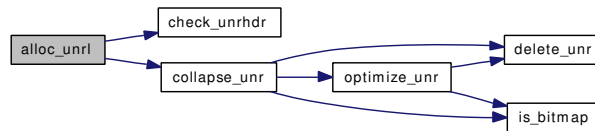
9.118.2.2 int alloc_unrl (struct unrhdr * uh)

Definition at line 538 of file subr_unit.c.

References unrb::busy, check_unrhdr(), collapse_unr(), and unrb::map.

Referenced by alloc_unr().

Here is the call graph for this function:



9.118.2.3 static __inline void check_unrhdr (struct unrhdr * uh, int line) [static]

Definition at line 250 of file subr_unit.c.

Referenced by alloc_unrl(), delete_unrhdr(), free_unrl(), and new_unrhdr().

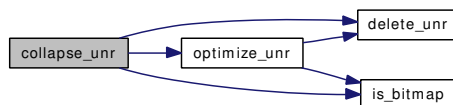
9.118.2.4 static void collapse_unr (struct unrhdr * uh, struct unr * up) [static]

Definition at line 466 of file subr_unit.c.

References unrb::busy, delete_unr(), is_bitmap(), and optimize_unr().

Referenced by alloc_unrl(), and free_unrl().

Here is the call graph for this function:



9.118.2.5 CTASSERT (sizeof(struct unnr) == sizeof(struct unrb))

9.118.2.6 static __inline void delete_unnr (struct unrhdr * uh, void * ptr) [static]

Definition at line 282 of file subr_unit.c.

References Free.

Referenced by collapse_unnr(), and optimize_unnr().

9.118.2.7 void delete_unrhdr (struct unrhdr * uh)

Definition at line 317 of file subr_unit.c.

References check_unrhdr(), and Free.

Referenced by aio_unload(), and mqfs_fileno_uninit().

Here is the call graph for this function:



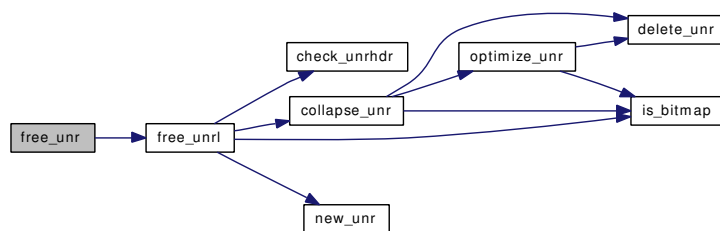
9.118.2.8 void free_unnr (struct unrhdr * uh, u_int item)

Definition at line 713 of file subr_unit.c.

References Free, free_unrl(), and Malloc.

Referenced by aio_daemon(), aio_newproc(), mqfs_fileno_free(), thread_dtor(), and ttyfree().

Here is the call graph for this function:



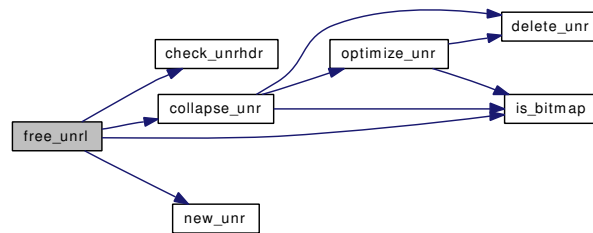
9.118.2.9 static void free_unrl (struct unrhdr * uh, u_int item, void ** p1, void ** p2) [static]

Definition at line 604 of file subr_unit.c.

References unrb::busy, check_unrhdr(), collapse_unnr(), is_bitmap(), unrb::map, and new_unnr().

Referenced by free_unnr().

Here is the call graph for this function:



9.118.2.10 `static __inline int is_bitmap (struct unrhdr * uh, struct unr * up)` [static]

Definition at line 327 of file subr_unit.c.

Referenced by collapse_unr(), free_unrl(), and optimize_unr().

9.118.2.11 `static MALLOC_DEFINE (M_UNIT, "Unitno", "Unit number allocation")`
[static]

9.118.2.12 `MTX_SYSINIT (unit, & unitmtx, "unit# allocation", MTX_DEF)`

9.118.2.13 `static __inline void* new_unr (struct unrhdr * uh, void ** p1, void ** p2)` [static]

Definition at line 264 of file subr_unit.c.

Referenced by free_unrl().

9.118.2.14 `struct unrhdr* new_unrhdr (int low, int high, struct mtx * mutex)`

Definition at line 296 of file subr_unit.c.

References check_unrhdr(), Malloc, and unitmtx.

Referenced by aio_oncexonly(), mqfs_fileno_init(), threadinit(), and ttycreate().

Here is the call graph for this function:



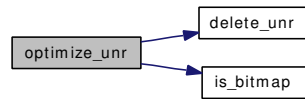
9.118.2.15 `static int optimize_unr (struct unrhdr * uh)` [static]

Definition at line 342 of file subr_unit.c.

References unrb::busy, delete_unr(), is_bitmap(), unrb::map, and NBITS.

Referenced by collapse_unr().

Here is the call graph for this function:



9.118.3 Variable Documentation

9.118.3.1 struct mtx `unitmtx` [static]

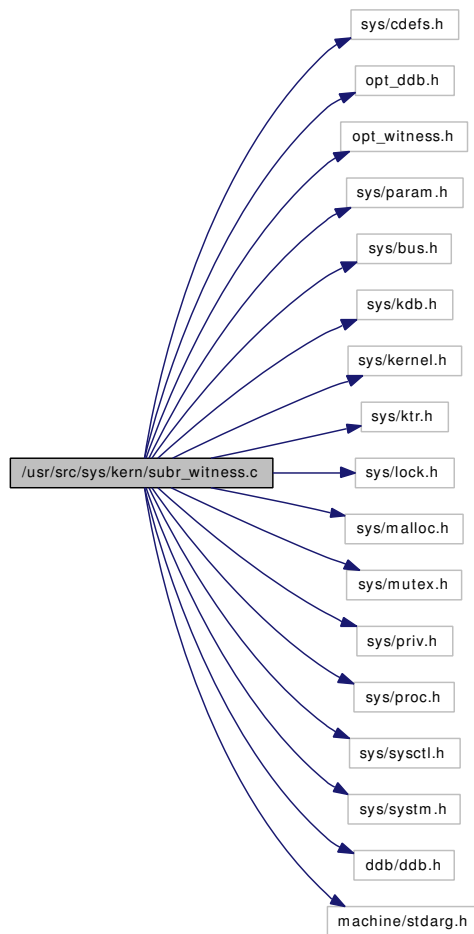
Definition at line 95 of file `subr_unit.c`.

Referenced by `new_unrhdr()`.

9.119 /usr/src/sys/kern/subr_witness.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_witness.h"
#include <sys/param.h>
#include <sys/bus.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/ktr.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mutex.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/sysctl.h>
#include <sys/system.h>
#include <ddb/ddb.h>
#include <machine/stdarg.h>
```

Include dependency graph for subr_witness.c:



Data Structures

- struct [witness](#)
- struct [witness_child_list_entry](#)
- struct [witness_order_list_entry](#)

Defines

- #define [KTR_WITNESS](#) 0
- #define [lo_list](#) lo_witness_data.lo_list
- #define [lo_witness](#) lo_witness_data.lo_witness
- #define [WITNESS_COUNT](#) 1024
- #define [WITNESS_CHILDCOUNT](#) (WITNESS_COUNT * 4)
- #define [LOCK_CHILDCOUNT](#) (MAXCPU + 1024) * 2
- #define [WITNESS_NCHILDREN](#) 6

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/subr_witness.c,v 1.225 2007/02/20 23:49:30 rwatson Exp \$")

- `STAILQ_HEAD` (witness_list, witness)
- static int `depart` (struct witness *w)
- static struct witness * `enroll` (const char *description, struct lock_class *lock_class)
- static int `insertchild` (struct witness *parent, struct witness *child)
- static int `isitmychild` (struct witness *parent, struct witness *child)
- static int `isitmydescendant` (struct witness *parent, struct witness *child)
- static int `itismychild` (struct witness *parent, struct witness *child)
- static void `removechild` (struct witness *parent, struct witness *child)
- static int `sysctl_debug_witness_watch` (SYSCTL_HANDLER_ARGS)
- static const char * `fixup_filename` (const char *file)
- static struct witness * `witness_get` (void)
- static void `witness_free` (struct witness *m)
- static struct witness_child_list_entry * `witness_child_get` (void)
- static void `witness_child_free` (struct witness_child_list_entry *wcl)
- static struct lock_list_entry * `witness_lock_list_get` (void)
- static void `witness_lock_list_free` (struct lock_list_entry *lle)
- static struct lock_instance * `find_instance` (struct lock_list_entry *lock_list, struct lock_object *lock)
- static void `witness_list_lock` (struct lock_instance *instance)
- `SYSCTL_NODE` (_debug, OID_AUTO, witness, CTLFLAG_RW, 0, "Witness Locking")
- `TUNABLE_INT` ("debug.witness.watch",&witness_watch)
- `SYSCTL_PROC` (_debug_witness, OID_AUTO, watch, CTLFLAG_RW|CTLTYPE_INT, NULL, 0, sysctl_debug_witness_watch, "I", "witness is watching lock operations")
- `TUNABLE_INT` ("debug.witness.skipspin",&witness_skipspin)
- `SYSCTL_INT` (_debug_witness, OID_AUTO, skipspin, CTLFLAG_RDTUN,&witness_skipspin, 0, "")
- `SYSCTL_INT` (_debug_witness, OID_AUTO, free_cnt, CTLFLAG_RD,&w_free_cnt, 0, "")
- `SYSCTL_INT` (_debug_witness, OID_AUTO, spin_cnt, CTLFLAG_RD,&w_spin_cnt, 0, "")
- `SYSCTL_INT` (_debug_witness, OID_AUTO, sleep_cnt, CTLFLAG_RD,&w_sleep_cnt, 0, "")
- `SYSCTL_INT` (_debug_witness, OID_AUTO, child_free_cnt, CTLFLAG_RD,&w_child_free_cnt, 0, "")
- `SYSCTL_INT` (_debug_witness, OID_AUTO, child_cnt, CTLFLAG_RD,&w_child_cnt, 0, "")
- `STAILQ_HEAD` (lock_object)
- void `witness_init` (struct lock_object *lock)
- void `witness_destroy` (struct lock_object *lock)
- int `witness_defineorder` (struct lock_object *lock1, struct lock_object *lock2)
- void `witness_checkorder` (struct lock_object *lock, int flags, const char *file, int line)
- void `witness_lock` (struct lock_object *lock, int flags, const char *file, int line)
- void `witness_upgrade` (struct lock_object *lock, int flags, const char *file, int line)
- void `witness_downgrade` (struct lock_object *lock, int flags, const char *file, int line)
- void `witness_unlock` (struct lock_object *lock, int flags, const char *file, int line)
- int `witness_warn` (int flags, struct lock_object *lock, const char *fmt,...)
- const char * `witness_file` (struct lock_object *lock)
- int `witness_line` (struct lock_object *lock)
- int `witness_list_locks` (struct lock_list_entry **lock_list)
- void `witness_display_spinlock` (struct lock_object *lock, struct thread *owner)
- void `witness_save` (struct lock_object *lock, const char **filep, int *linep)
- void `witness_restore` (struct lock_object *lock, const char *file, int line)
- void `witness_assert` (struct lock_object *lock, int flags, const char *file, int line)

Variables

- static int `witness_watch` = 1
- int `witness_skipspin` = 0
- static struct mtx `w_mtx`
- static struct witness_list `w_free` = STAILQ_HEAD_INITIALIZER(`w_free`)
- static struct witness_list `w_all` = STAILQ_HEAD_INITIALIZER(`w_all`)
- static struct witness_list `w_spin` = STAILQ_HEAD_INITIALIZER(`w_spin`)
- static struct witness_list `w_sleep` = STAILQ_HEAD_INITIALIZER(`w_sleep`)
- static struct `witness_child_list_entry` * `w_child_free` = NULL
- static struct lock_list_entry * `w_lock_list_free` = NULL
- static int `w_free_cnt`
- static int `w_spin_cnt`
- static int `w_sleep_cnt`
- static int `w_child_free_cnt`
- static int `w_child_cnt`
- static struct `witness` `w_data` [WITNESS_COUNT]
- static struct `witness_child_list_entry` `w_childata` [WITNESS_CHILDCOUNT]
- static struct lock_list_entry `w_locklistdata` [LOCK_CHILDCOUNT]
- static struct `witness_order_list_entry` `order_lists` []

9.119.1 Define Documentation

9.119.1.1 #define KTR_WITNESS 0

Definition at line 111 of file `subr_witness.c`.

Referenced by `STAILQ_HEAD()`, `witness_defineorder()`, `witness_lock()`, and `witness_unlock()`.

9.119.1.2 #define lo_list lo_witness_data.lo_list

Definition at line 115 of file `subr_witness.c`.

Referenced by `STAILQ_HEAD()`, `witness_destroy()`, and `witness_init()`.

9.119.1.3 #define lo_witness lo_witness_data.lo_witness

Definition at line 116 of file `subr_witness.c`.

9.119.1.4 #define LOCK_CHILDCOUNT (MAXCPU + 1024) * 2

Definition at line 128 of file `subr_witness.c`.

9.119.1.5 #define WITNESS_CHILDCOUNT (WITNESS_COUNT * 4)

Definition at line 122 of file `subr_witness.c`.

Referenced by `STAILQ_HEAD()`.

9.119.1.6 #define WITNESS_COUNT 1024

Definition at line 121 of file subr_witness.c.

Referenced by STAILQ_HEAD(), and witness_checkorder().

9.119.1.7 #define WITNESS_NCHILDREN 6

Definition at line 130 of file subr_witness.c.

Referenced by insertchild().

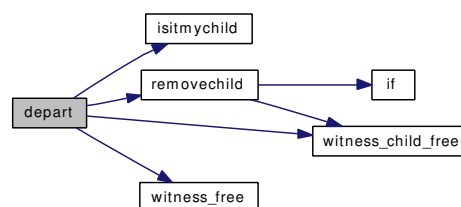
9.119.2 Function Documentation**9.119.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/subr_witness.c, v 1.225 2007/02/20 23:49:30 rwatson Exp \$")****9.119.2.2 static int depart (struct witness * w) [static]**

Definition at line 1452 of file subr_witness.c.

References isitmychild(), removechild(), w_child_cnt, witness::w_class, w_sleep_cnt, w_spin_cnt, witness_child_list_entry::wcl_next, witness_child_free(), and witness_free().

Referenced by witness_destroy().

Here is the call graph for this function:

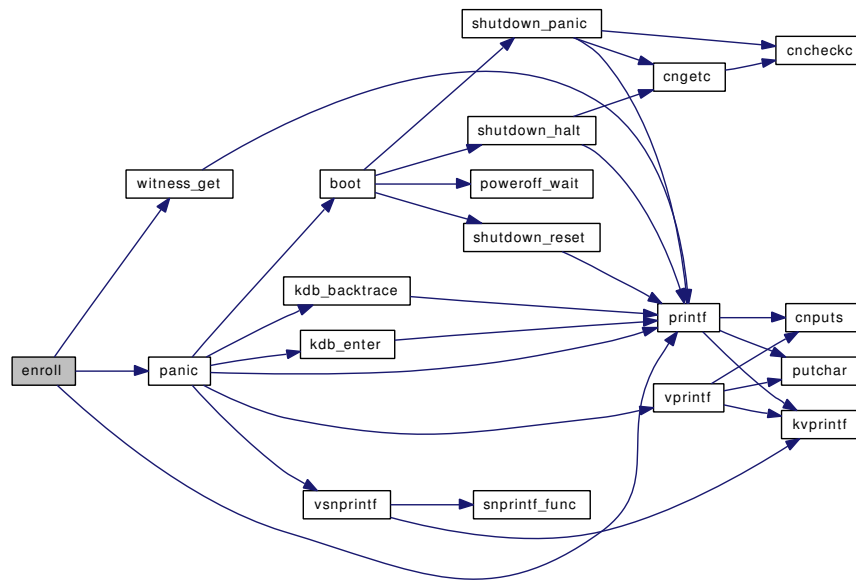
**9.119.2.3 static struct witness * enroll (const char * description, struct lock_class * lock_class) [static]**

Definition at line 1395 of file subr_witness.c.

References panic(), panicstr, printf(), witness::w_class, witness::w_name, w_sleep_cnt, w_spin_cnt, witness_get(), witness_skipspin, and witness_watch.

Referenced by STAILQ_HEAD(), and witness_init().

Here is the call graph for this function:



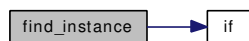
9.119.2.4 static struct lock_instance * find_instance (struct lock_list_entry * lock_list, struct lock_object * lock) [static]

Definition at line 1725 of file subr_witness.c.

References if().

Referenced by witness_assert(), witness_checkorder(), witness_display_spinlock(), witness_downgrade(), witness_lock(), witness_restore(), witness_save(), and witness_upgrade().

Here is the call graph for this function:



9.119.2.5 static const char * fixup_filename (const char * file) [static]

Definition at line 762 of file subr_witness.c.

Referenced by witness_assert(), witness_checkorder(), witness_downgrade(), witness_lock(), witness_unlock(), and witness_upgrade().

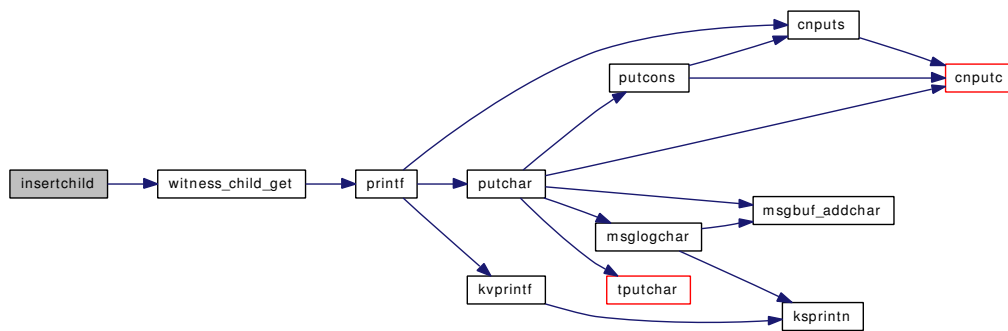
9.119.2.6 static int insertchild (struct witness * parent, struct witness * child) [static]

Definition at line 1503 of file subr_witness.c.

References w_child_cnt, witness_child_list_entry::wcl_count, witness_child_list_entry::wcl_next, witness_child_get(), and WITNESS_NCHILDREN.

Referenced by itismychild().

Here is the call graph for this function:



9.119.2.7 static int isitmychild (struct witness * parent, struct witness * child) [static]

Definition at line 1576 of file subr_witness.c.

References witness_child_list_entry::wcl_children, witness_child_list_entry::wcl_count, and witness_child_list_entry::wcl_next.

Referenced by depart(), isitmydescendant(), and witness_checkorder().

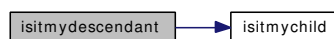
9.119.2.8 static int isitmydescendant (struct witness * parent, struct witness * child) [static]

Definition at line 1591 of file subr_witness.c.

References isitmychild(), witness_child_list_entry::wcl_children, witness_child_list_entry::wcl_count, and witness_child_list_entry::wcl_next.

Referenced by witness_checkorder(), and witness_defineorder().

Here is the call graph for this function:



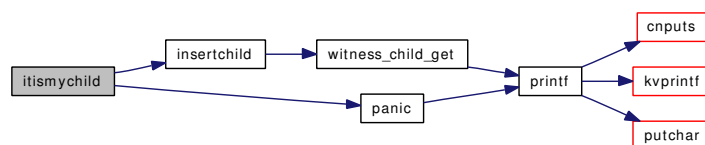
9.119.2.9 static int itismychild (struct witness * parent, struct witness * child) [static]

Definition at line 1528 of file subr_witness.c.

References insertchild(), panic(), and witness::w_class.

Referenced by STAILQ_HEAD(), and witness_defineorder().

Here is the call graph for this function:



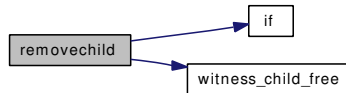
9.119.2.10 static void removechild (struct witness * parent, struct witness * child) [static]

Definition at line 1551 of file subr_witness.c.

References if(), w_child_cnt, witness_child_list_entry::wcl_count, witness_child_list_entry::wcl_next, and witness_child_free().

Referenced by depart().

Here is the call graph for this function:

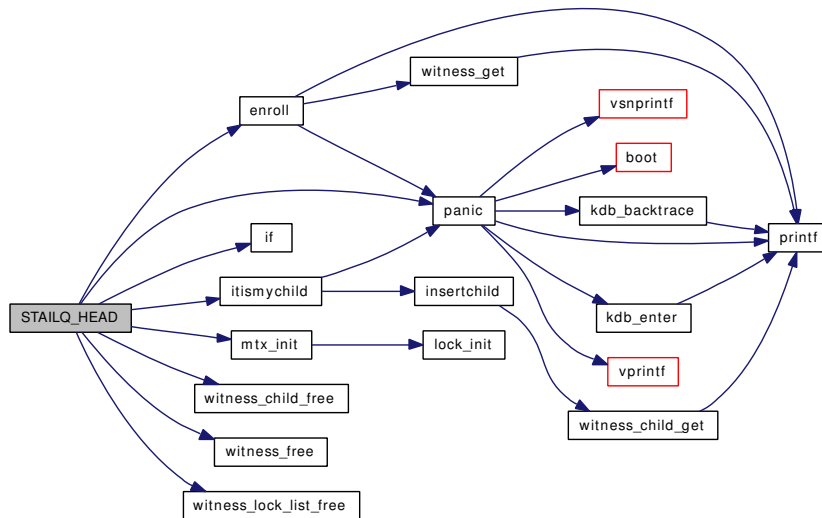


9.119.2.11 STAILQ_HEAD (lock_object)

Definition at line 454 of file subr_witness.c.

References enroll(), Giant, if(), itismychild(), KTR_WITNESS, lo_list, mtx_init(), order_lists, panic(), w_childdata, witness_order_list_entry::w_class, w_data, witness_order_list_entry::w_name, witness_child_free(), WITNESS_CHILDCOUNT, WITNESS_COUNT, witness_free(), and witness_lock_list_free().

Here is the call graph for this function:



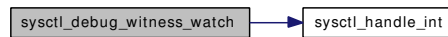
9.119.2.12 STAILQ_HEAD (witness_list, witness)

9.119.2.13 static int sysctl_debug_witness_watch (SYSCTL_HANDLER_ARGS) [static]

Definition at line 534 of file subr_witness.c.

References sysctl_handle_int(), and witness_watch.

Here is the call graph for this function:

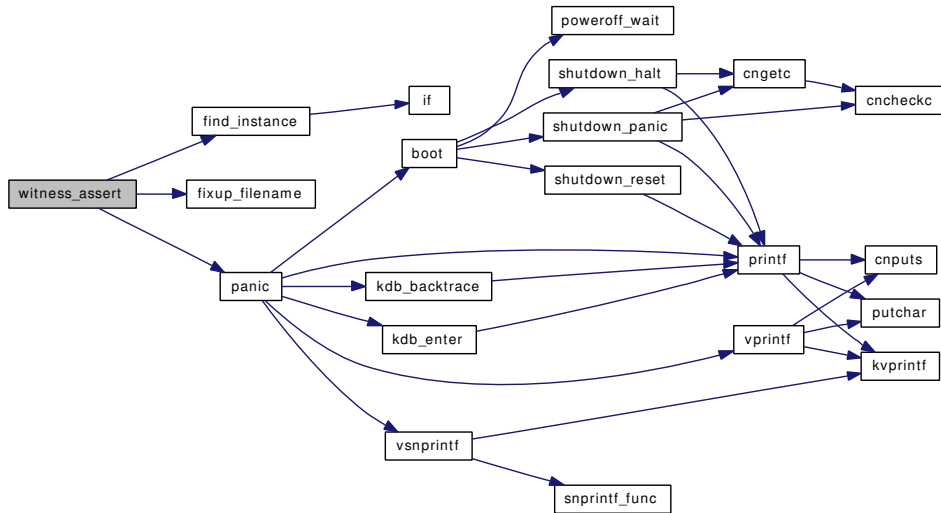


- 9.119.2.14 `SYSCALL_INT (_debug_witness, OID_AUTO, child_cnt, CTLFLAG_RD, &w_child_cnt, 0, "")`
- 9.119.2.15 `SYSCALL_INT (_debug_witness, OID_AUTO, child_free_cnt, CTLFLAG_RD, &w_child_free_cnt, 0, "")`
- 9.119.2.16 `SYSCALL_INT (_debug_witness, OID_AUTO, sleep_cnt, CTLFLAG_RD, &w_sleep_cnt, 0, "")`
- 9.119.2.17 `SYSCALL_INT (_debug_witness, OID_AUTO, spin_cnt, CTLFLAG_RD, &w_spin_cnt, 0, "")`
- 9.119.2.18 `SYSCALL_INT (_debug_witness, OID_AUTO, free_cnt, CTLFLAG_RD, &w_free_cnt, 0, "")`
- 9.119.2.19 `SYSCALL_INT (_debug_witness, OID_AUTO, skipspin, CTLFLAG_RDTUN, &witness_skipspin, 0, "")`
- 9.119.2.20 `SYSCALL_NODE (_debug, OID_AUTO, witness, CTLFLAG_RW, 0, "Witness Locking")`
- 9.119.2.21 `SYSCALL_PROC (_debug_witness, OID_AUTO, watch, CTLFLAG_RW|CTLTYPE_INT, NULL, 0, sysctl_debug_witness_watch, "I", "witness is watching lock operations")`
- 9.119.2.22 `TUNABLE_INT ("debug.witness.skipspin", &witness_skipspin)`
- 9.119.2.23 `TUNABLE_INT ("debug.witness.watch", &witness_watch)`
- 9.119.2.24 `void witness_assert (struct lock_object *lock, int flags, const char *file, int line)`

Definition at line 1867 of file subr_witness.c.

References `find_instance()`, `fixup_filename()`, `panic()`, `panicstr`, and `witness_watch`.

Here is the call graph for this function:

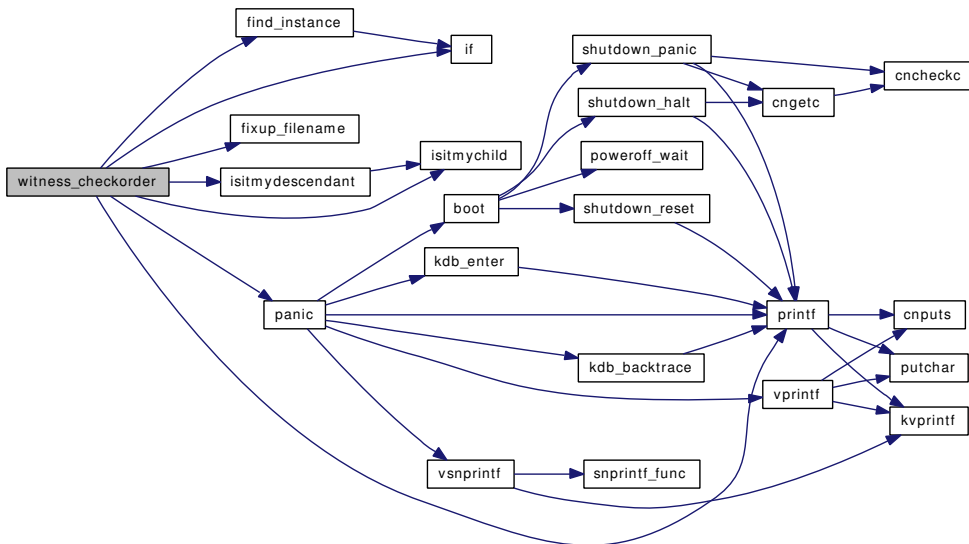


9.119.2.25 void witness_checkorder (struct lock_object * lock, int flags, const char * file, int line)

Definition at line 806 of file subr_witness.c.

References find_instance(), fixup_filename(), Giant, if(), isitmychild(), isitmydescendant(), kdb_active, panic(), panicstr, printf(), td, WITNESS_COUNT, and witness_watch.

Here is the call graph for this function:



9.119.2.26 static void witness_child_free (struct witness_child_list_entry * wcl) [static]

Definition at line 1685 of file subr_witness.c.

References `w_child_free`, `w_child_free_cnt`, and `witness_child_list_entry::wcl_next`.

Referenced by `depart()`, `removechild()`, and `STAILQ_HEAD()`.

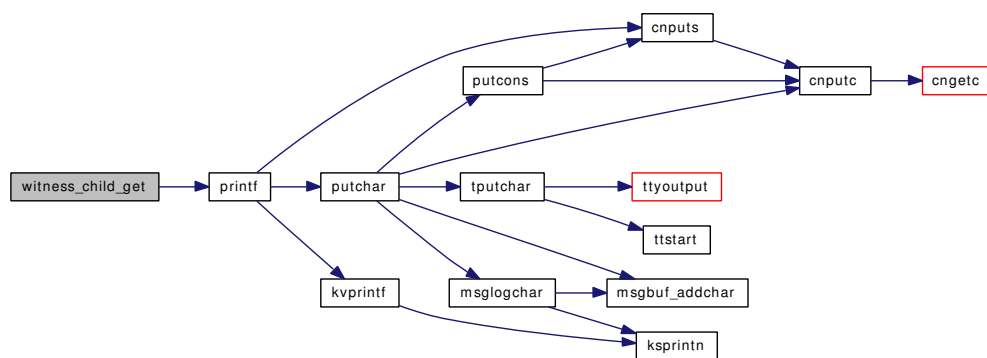
9.119.2.27 `static struct witness_child_list_entry * witness_child_get (void)` [static]

Definition at line 1663 of file `subr_witness.c`.

References `printf()`, `w_child_free`, `w_child_free_cnt`, `witness_child_list_entry::wcl_next`, and `witness_watch`.

Referenced by `insertchild()`.

Here is the call graph for this function:

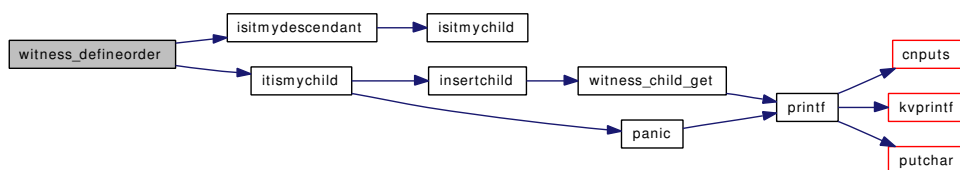


9.119.2.28 `int witness_defineorder (struct lock_object * lock1, struct lock_object * lock2)`

Definition at line 773 of file `subr_witness.c`.

References `isitmydescendant()`, `itismychild()`, `KTR_WITNESS`, `panicstr`, and `witness_watch`.

Here is the call graph for this function:

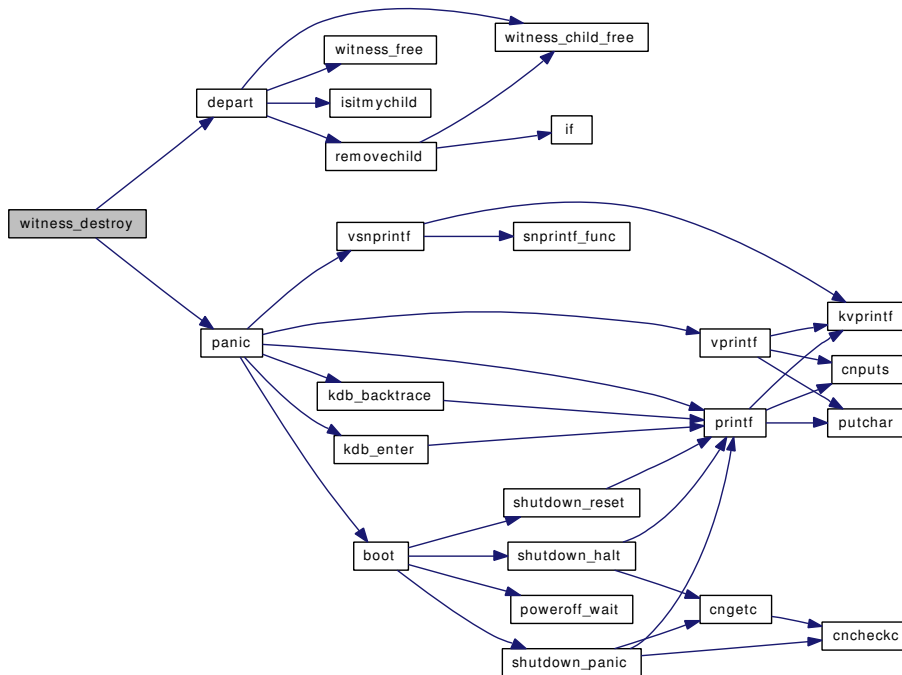


9.119.2.29 `void witness_destroy (struct lock_object * lock)`

Definition at line 588 of file `subr_witness.c`.

References `depart()`, `lo_list`, and `panic()`.

Here is the call graph for this function:

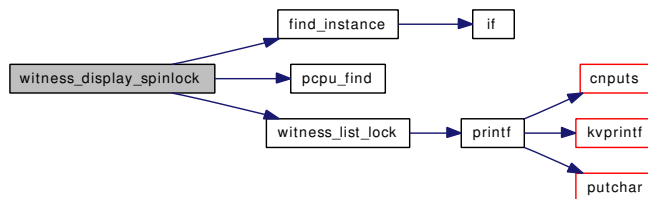


9.119.2.30 void witness_display_spinlock (struct lock_object * lock, struct thread * owner)

Definition at line 1799 of file subr_witness.c.

References find_instance(), pcpu_find(), and witness_list_lock().

Here is the call graph for this function:

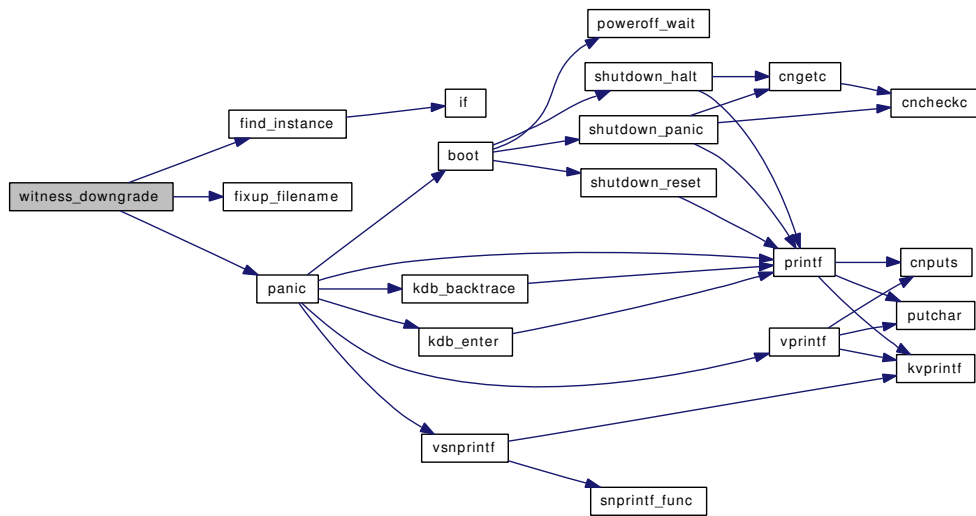


9.119.2.31 void witness_downgrade (struct lock_object * lock, int flags, const char * file, int line)

Definition at line 1191 of file subr_witness.c.

References find_instance(), fixup_filename(), panic(), panicstr, and witness_watch.

Here is the call graph for this function:



9.119.2.32 `const char* witness_file (struct lock_object * lock)`

Definition at line 1373 of file `subr_witness.c`.

References `witness_watch`.

9.119.2.33 `static void witness_free (struct witness * m) [static]`

Definition at line 1655 of file `subr_witness.c`.

References `w_free_cnt`.

Referenced by `depart()`, and `STAILQ_HEAD()`.

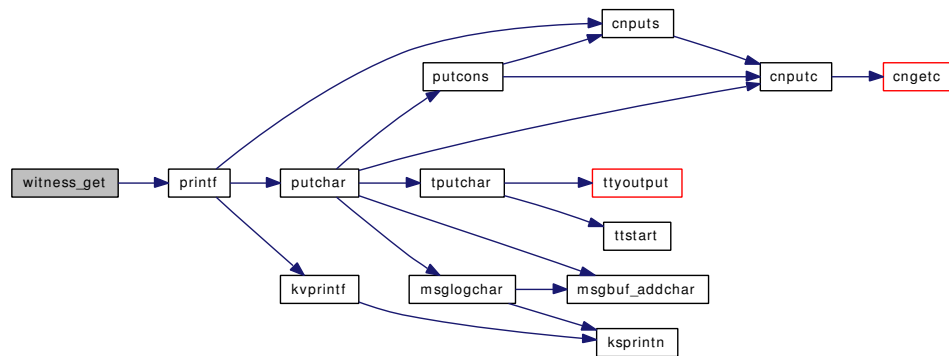
9.119.2.34 `static struct witness * witness_get (void) [static]`

Definition at line 1633 of file `subr_witness.c`.

References `printf()`, `w_free_cnt`, and `witness_watch`.

Referenced by `enroll()`.

Here is the call graph for this function:

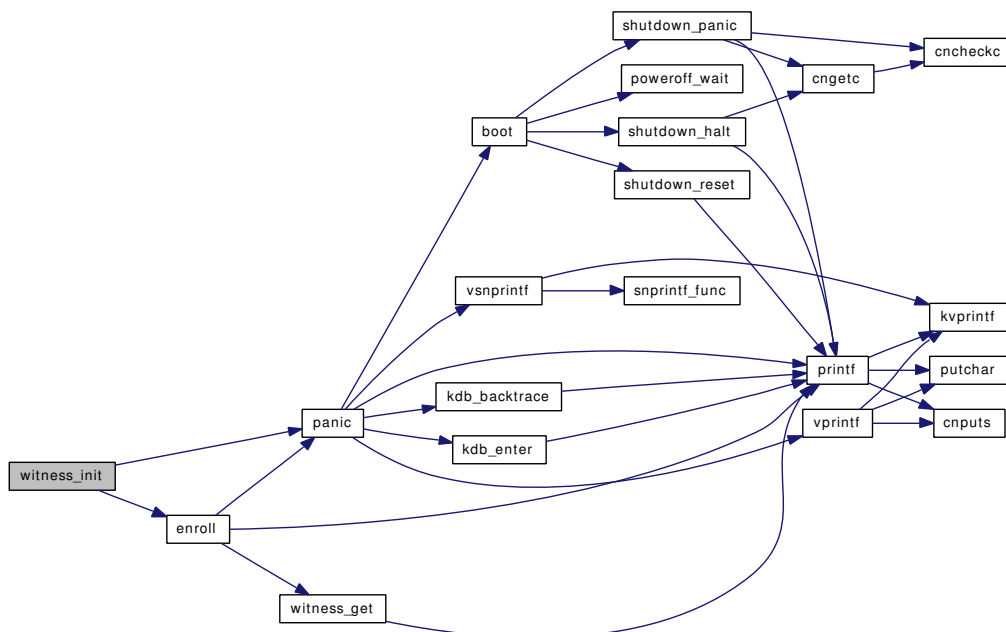


9.119.2.35 void witness_init (struct lock_object * lock)

Definition at line 551 of file subr_witness.c.

References enroll(), lo_list, panic(), panicstr, and witness_watch.

Here is the call graph for this function:



9.119.2.36 int witness_line (struct lock_object * lock)

Definition at line 1384 of file subr_witness.c.

References witness_watch.

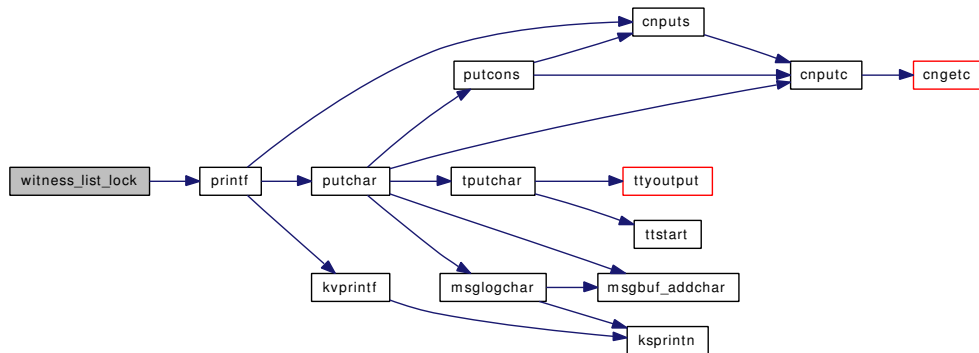
9.119.2.37 static void witness_list_lock (struct lock_instance * *instance*) [static]

Definition at line 1741 of file subr_witness.c.

References printf().

Referenced by witness_display_spinlock(), witness_list_locks(), and witness_warn().

Here is the call graph for this function:

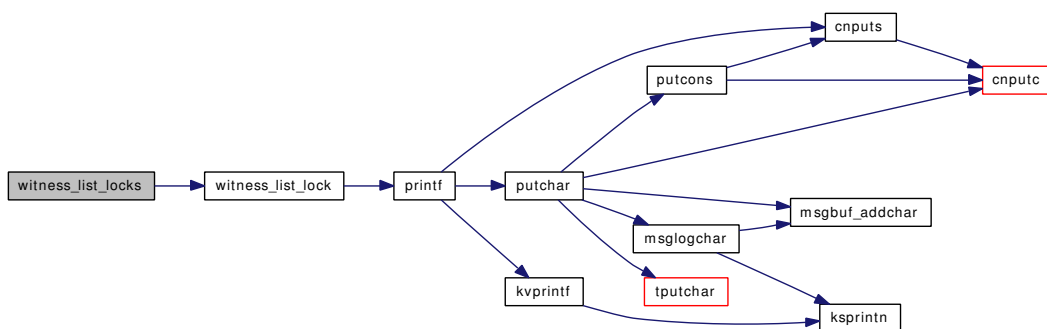
**9.119.2.38 int witness_list_locks (struct lock_list_entry ** *lock_list*)**

Definition at line 1777 of file subr_witness.c.

References witness_list_lock().

Referenced by witness_warn().

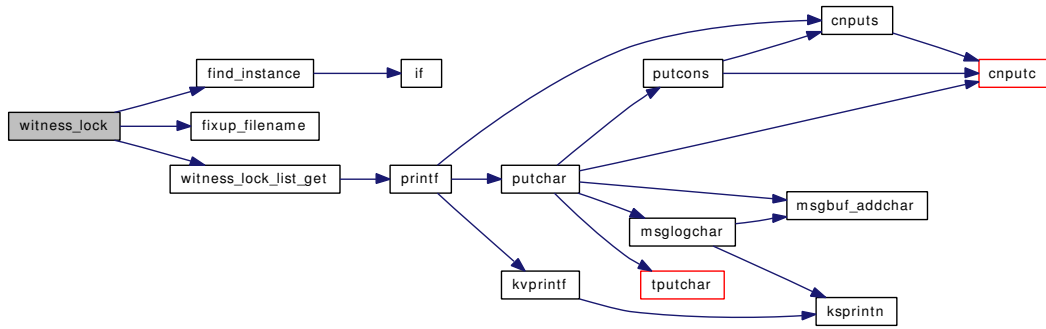
Here is the call graph for this function:

**9.119.2.39 void witness_lock (struct lock_object * *lock*, int *flags*, const char * *file*, int *line*)**

Definition at line 1097 of file subr_witness.c.

References find_instance(), fixup_filename(), KTR_WITNESS, panicstr, td, witness_lock_list_get(), and witness_watch.

Here is the call graph for this function:



9.119.2.40 static void witness_lock_list_free (struct lock_list_entry * lle) [static]

Definition at line 1715 of file subr_witness.c.

References w_lock_list_free.

Referenced by STAILQ_HEAD(), and witness_unlock().

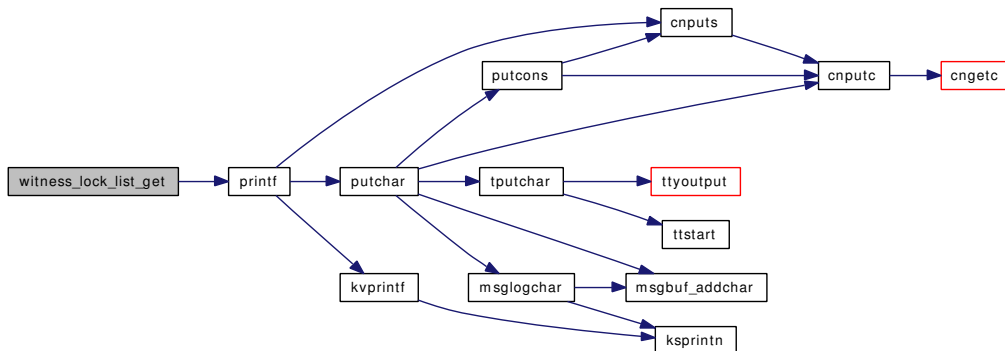
9.119.2.41 static struct lock_list_entry * witness_lock_list_get (void) [static]

Definition at line 1694 of file subr_witness.c.

References printf(), w_lock_list_free, and witness_watch.

Referenced by witness_lock().

Here is the call graph for this function:

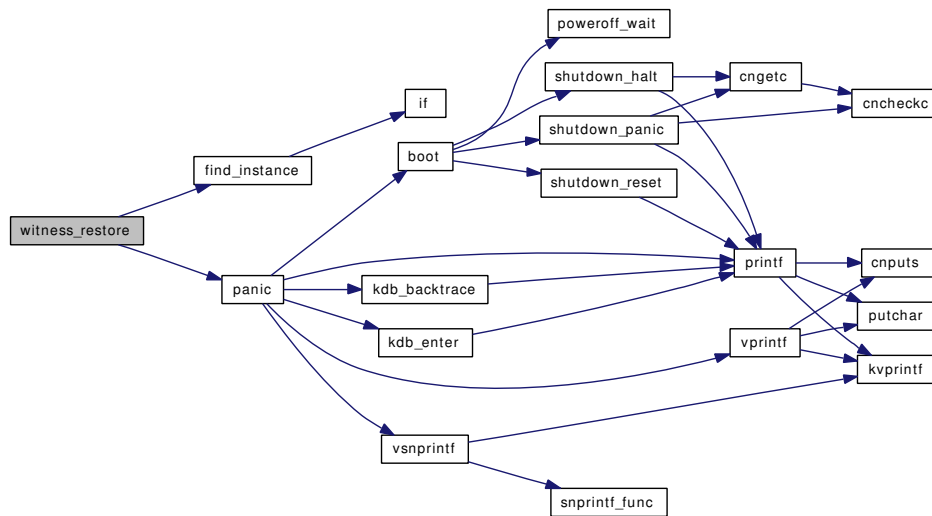


9.119.2.42 void witness_restore (struct lock_object * lock, const char * file, int line)

Definition at line 1839 of file subr_witness.c.

References find_instance(), panic(), panicstr, witness_skipspin, and witness_watch.

Here is the call graph for this function:

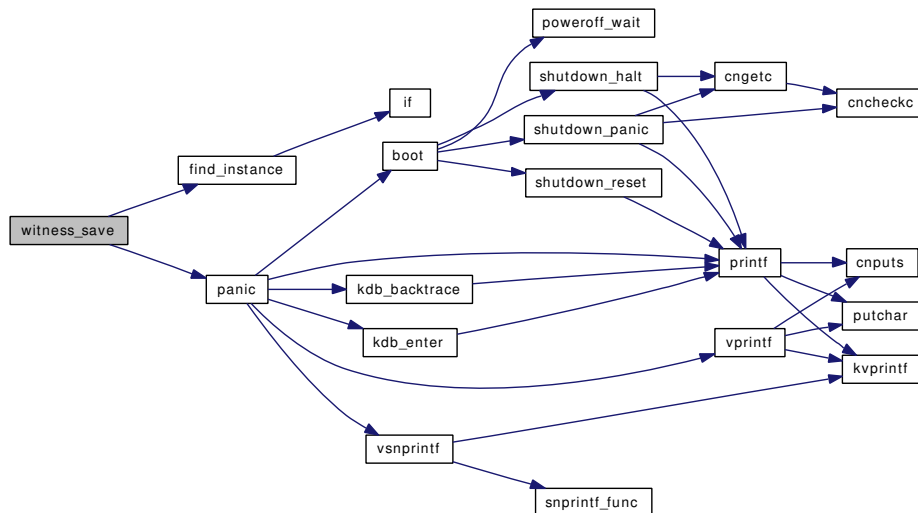


9.119.2.43 void witness_save (struct lock_object * lock, const char ** file, int * linep)

Definition at line 1813 of file subr_witness.c.

References find_instance(), panic(), panicstr, witness_skipspin, and witness_watch.

Here is the call graph for this function:

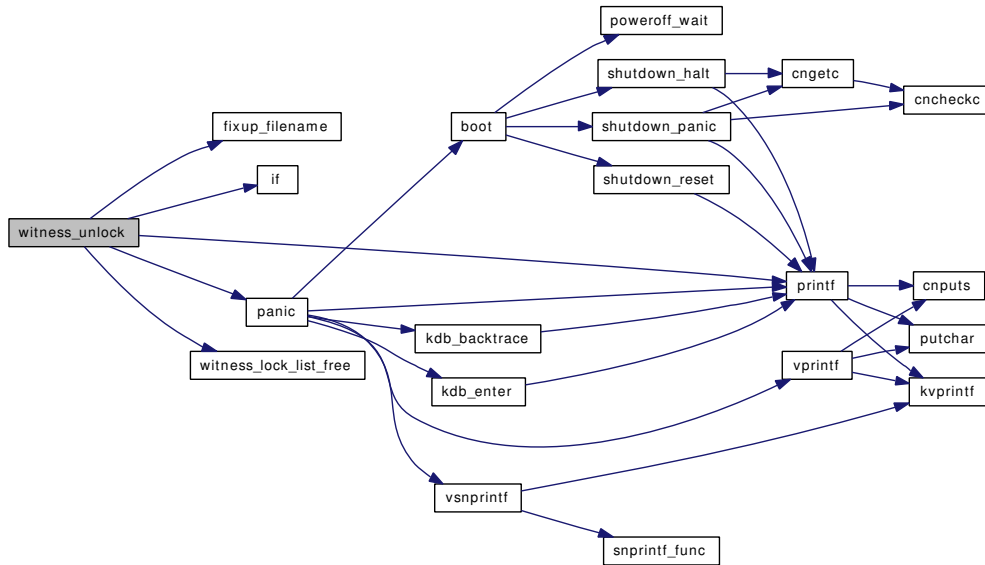


9.119.2.44 void witness_unlock (struct lock_object * lock, int flags, const char * file, int line)

Definition at line 1223 of file subr_witness.c.

References fixup_filename(), if(), KTR_WITNESS, panic(), panicstr, printf(), td, witness_lock_list_free(), and witness_watch.

Here is the call graph for this function:

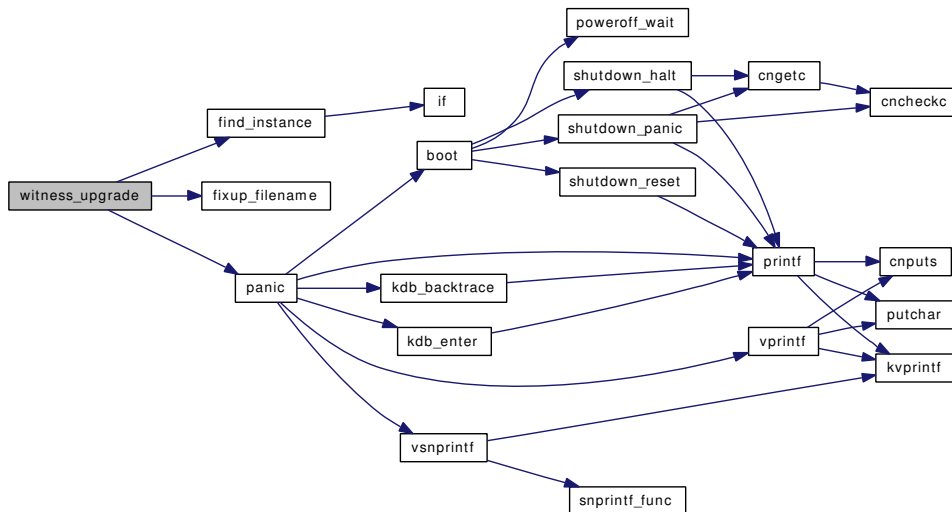


9.119.2.45 void witness_upgrade (struct lock_object * lock, int flags, const char * file, int line)

Definition at line 1157 of file subr_witness.c.

References find_instance(), fixup_filename(), panic(), panicstr, and witness_watch.

Here is the call graph for this function:

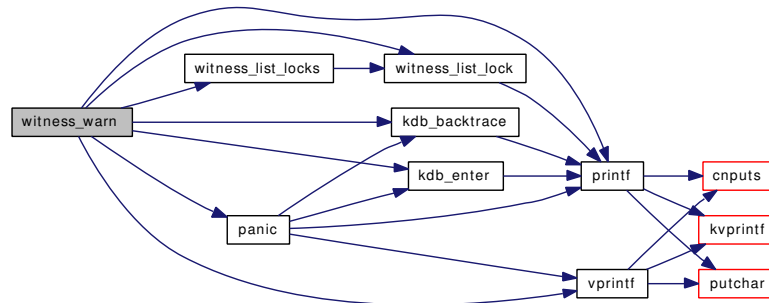


9.119.2.46 int witness_warn (int flags, struct lock_object * lock, const char * fmt, ...)

Definition at line 1310 of file subr_witness.c.

References Giant, kdb_backtrace(), kdb_enter(), panic(), panicstr, printf(), td, vprintf(), witness_list_lock(), witness_list_locks(), and witness_watch.

Here is the call graph for this function:



9.119.3 Variable Documentation

9.119.3.1 struct [witness_order_list_entry](#) [order_lists](#)[] [static]

Definition at line 273 of file subr_witness.c.

Referenced by STAILQ_HEAD().

9.119.3.2 struct [witness_list](#) [w_all](#) = STAILQ_HEAD_INITIALIZER([w_all](#)) [static]

Definition at line 253 of file subr_witness.c.

9.119.3.3 int [w_child_cnt](#) [static]

Definition at line 259 of file subr_witness.c.

Referenced by depart(), insertchild(), and removechild().

9.119.3.4 struct [witness_child_list_entry](#)* [w_child_free](#) = NULL [static]

Definition at line 256 of file subr_witness.c.

Referenced by witness_child_free(), and witness_child_get().

9.119.3.5 int [w_child_free_cnt](#) [static]

Definition at line 259 of file subr_witness.c.

Referenced by witness_child_free(), and witness_child_get().

9.119.3.6 struct [witness_child_list_entry](#) [w_childata](#)[WITNESS_CHILDCOUNT] [static]

Definition at line 270 of file subr_witness.c.

Referenced by STAILQ_HEAD().

9.119.3.7 `struct witness w_data[WITNESS_COUNT]` [static]

Definition at line 269 of file `subr_witness.c`.

Referenced by `STAILQ_HEAD()`.

9.119.3.8 `struct witness_list w_free = STAILQ_HEAD_INITIALIZER(w_free)` [static]

Definition at line 252 of file `subr_witness.c`.

9.119.3.9 `int w_free_cnt` [static]

Definition at line 259 of file `subr_witness.c`.

Referenced by `witness_free()`, and `witness_get()`.

9.119.3.10 `struct lock_list_entry* w_lock_list_free = NULL` [static]

Definition at line 257 of file `subr_witness.c`.

Referenced by `witness_lock_list_free()`, and `witness_lock_list_get()`.

9.119.3.11 `struct lock_list_entry w_locklistdata[LOCK_CHILDCOUNT]` [static]

Definition at line 271 of file `subr_witness.c`.

9.119.3.12 `struct mtx w_mtx` [static]

Definition at line 251 of file `subr_witness.c`.

9.119.3.13 `struct witness_list w_sleep = STAILQ_HEAD_INITIALIZER(w_sleep)` [static]

Definition at line 255 of file `subr_witness.c`.

9.119.3.14 `int w_sleep_cnt` [static]

Definition at line 259 of file `subr_witness.c`.

Referenced by `depart()`, and `enroll()`.

9.119.3.15 `struct witness_list w_spin = STAILQ_HEAD_INITIALIZER(w_spin)` [static]

Definition at line 254 of file `subr_witness.c`.

9.119.3.16 `int w_spin_cnt` [static]

Definition at line 259 of file `subr_witness.c`.

Referenced by `depart()`, and `enroll()`.

9.119.3.17 int witness_skipspin = 0

Definition at line 245 of file subr_witness.c.

Referenced by enroll(), witness_restore(), and witness_save().

9.119.3.18 int witness_watch = 1 [static]

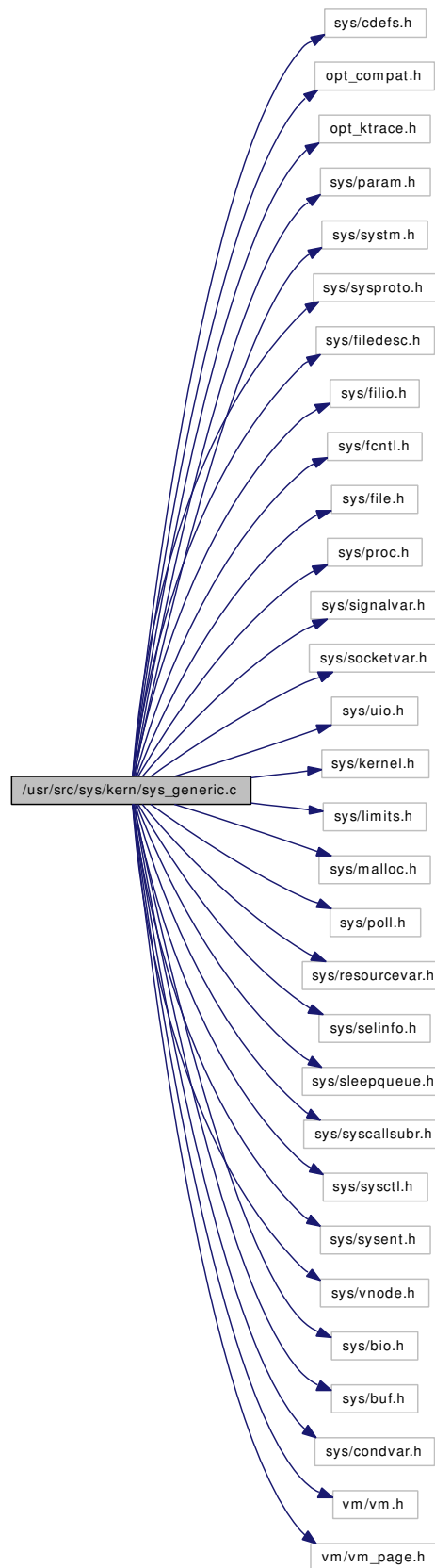
Definition at line 211 of file subr_witness.c.

Referenced by enroll(), sysctl_debug_witness_watch(), witness_assert(), witness_checkorder(), witness_child_get(), witness_defineorder(), witness_downgrade(), witness_file(), witness_get(), witness_init(), witness_line(), witness_lock(), witness_lock_list_get(), witness_restore(), witness_save(), witness_unlock(), witness_upgrade(), and witness_warn().

9.120 /usr/src/sys/kern/sys_generic.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_ktrace.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/filedesc.h>
#include <sys/filio.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/proc.h>
#include <sys/signalvar.h>
#include <sys/socketvar.h>
#include <sys/uio.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/malloc.h>
#include <sys/poll.h>
#include <sys/resourcevar.h>
#include <sys/selinfo.h>
#include <sys/sleepqueue.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/vnode.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/condvar.h>
#include <vm/vm.h>
#include <vm/vm_page.h>
```

Include dependency graph for sys_generic.c:



Data Structures

- struct [read_args](#)
- struct [pread_args](#)
- struct [readv_args](#)
- struct [preadv_args](#)
- struct [write_args](#)
- struct [pwrite_args](#)
- struct [writev_args](#)
- struct [pwritev_args](#)
- struct [ioctl_args](#)
- struct [select_args](#)
- struct [poll_args](#)
- struct [openbsd_poll_args](#)

Defines

- #define [getbits](#)(name, x)
- #define [putbits](#)(name, x)

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/sys_generic.c,v 1.151 2006/10/14 19:01:55 ru Exp \$")
- static [MALLOC_DEFINE](#) (M_IOCTLLOPS,"ioctlops","ioctl data buffer")
- static [MALLOC_DEFINE](#) (M_SELECT,"select","select() buffer")
- [MALLOC_DEFINE](#) (M_IOV,"iov","large iov's")
- static int [pollscan](#) (struct thread *, struct pollfd *, u_int)
- static int [selscan](#) (struct thread *, fd_mask **, fd_mask **, int)
- static int [dofileread](#) (struct thread *, int, struct file *, struct uio *, off_t, int)
- static int [dofilewrite](#) (struct thread *, int, struct file *, struct uio *, off_t, int)
- static void [doselwakeup](#) (struct selinfo *, int)
- int [read](#) (struct thread *td, struct [read_args](#) *uap)
- int [pread](#) (struct thread *td, struct [pread_args](#) *uap)
- int [readv](#) (struct thread *td, struct [readv_args](#) *uap)
- int [kern_readv](#) (struct thread *td, int fd, struct uio *auio)
- int [preadv](#) (struct thread *td, struct [preadv_args](#) *uap)
- int [kern_preadv](#) (struct thread *td, int fd, struct uio *auio, off_t offset)
- int [write](#) (struct thread *td, struct [write_args](#) *uap)
- int [pwrite](#) (struct thread *td, struct [pwrite_args](#) *uap)
- int [writev](#) (struct thread *td, struct [writev_args](#) *uap)
- int [kern_writev](#) (struct thread *td, int fd, struct uio *auio)
- int [pwritev](#) (struct thread *td, struct [pwritev_args](#) *uap)
- int [kern_pwritev](#) (struct thread *td, int fd, struct uio *auio, off_t offset)
- int [ioctl](#) (struct thread *td, struct [ioctl_args](#) *uap)
- int [kern_ioctl](#) (struct thread *td, int fd, u_long com, caddr_t data)
- [SYSCTL_UINT](#) (_kern, OID_AUTO, nselcoll, CTLFLAG_RD,&nselcoll, 0,"")
- int [select](#) (struct thread *td, struct [select_args](#) *uap)
- int [kern_select](#) (struct thread *td, int nd, fd_set *fd_in, fd_set *fd_ou, fd_set *fd_ex, struct timeval *tvp)
- int [poll](#) (struct thread *td, struct [poll_args](#) *uap)

- int `openbsd_poll` (struct thread *td, struct `openbsd_poll_args` *uap)
- void `clear_selinfo_list` (struct thread *td)
- void `selrecord` (struct thread *selector, struct selinfo *sip)
- void `selwakeup` (struct selinfo *sip)
- void `selwakeuppri` (struct selinfo *sip, int pri)
- static void `selectinit` (void *)

Variables

- mtx `sellock`
- cv `selwait`
- u_int `nselectcoll`

9.120.1 Define Documentation

9.120.1.1 #define `getbits(name, x)`

Value:

```
do {
    if (name == NULL)
        ibits[x] = NULL;
    else {
        ibits[x] = sbp + nbufbytes / 2 / sizeof *sbp;
        obits[x] = sbp;
        sbp += ncpbytes / sizeof *sbp;
        error = copyin(name, ibits[x], ncpbytes);
        if (error != 0)
            goto done_nosellock;
    }
} while (0)
```

Referenced by `kern_select()`.

9.120.1.2 #define `putbits(name, x)`

Value:

```
if (name && (error2 = copyout(obits[x], name, ncpbytes))) \
    error = error2;
```

Referenced by `kern_select()`.

9.120.2 Function Documentation

9.120.2.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/sys_generic.c, v 1.151 2006/10/14 19:01:55 ru Exp \$")

9.120.2.2 void `clear_selinfo_list` (struct thread *td)

Definition at line 1084 of file `sys_generic.c`.

References `sellock`.

Referenced by `kern_select()`, and `poll()`.

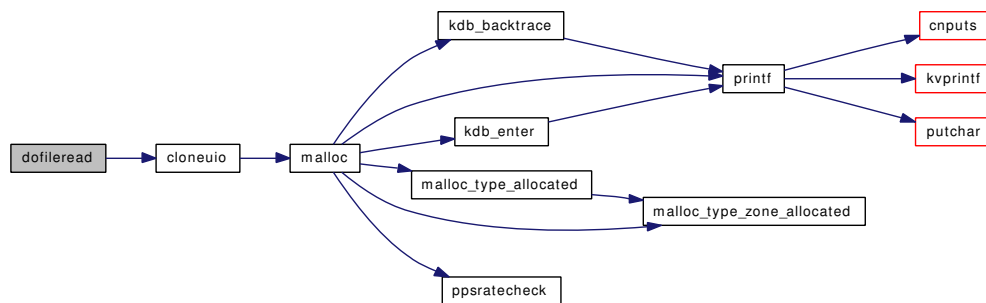
9.120.2.3 `static int dofileread (struct thread *, int, struct file *, struct uio *, off_t, int) [static]`

Definition at line 253 of file `sys_generic.c`.

References `cloneuio()`.

Referenced by `kern_preadv()`, and `kern_readv()`.

Here is the call graph for this function:



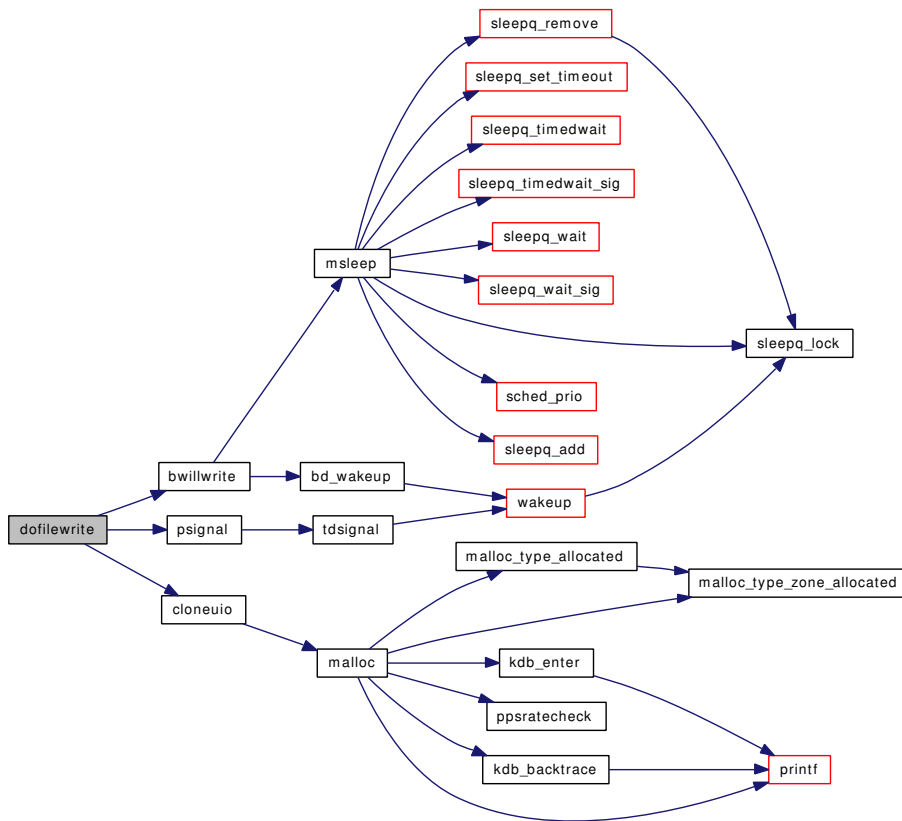
9.120.2.4 `static int dofilewrite (struct thread *, int, struct file *, struct uio *, off_t, int) [static]`

Definition at line 463 of file `sys_generic.c`.

References `bwillwrite()`, `cloneuio()`, and `psignal()`.

Referenced by `kern_pwritev()`, and `kern_writev()`.

Here is the call graph for this function:



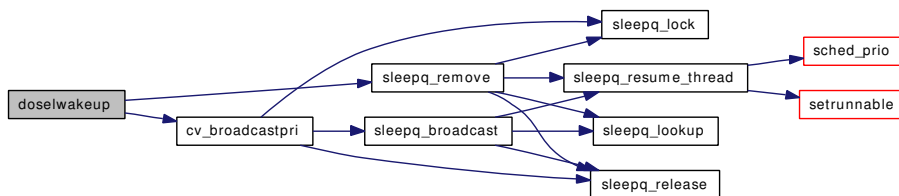
9.120.2.5 static void doselwakeup (struct selinfo *, int) [static]

Definition at line 1146 of file sys_generic.c.

References cv_broadcastpri(), nselcoll, sched_lock, sellock, selwait, sleepq_remove(), and td.

Referenced by selwakeup(), and selwakeuppri().

Here is the call graph for this function:

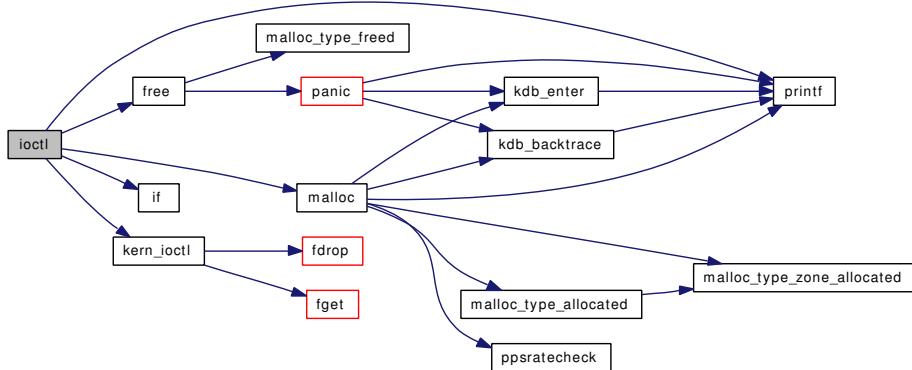


9.120.2.6 int ioctl (struct thread * td, struct ioctl_args * uap)

Definition at line 524 of file sys_generic.c.

References ioctl_args::com, ioctl_args::data, ioctl_args::fd, free(), if(), kern_ioctl(), malloc(), and printf().

Here is the call graph for this function:



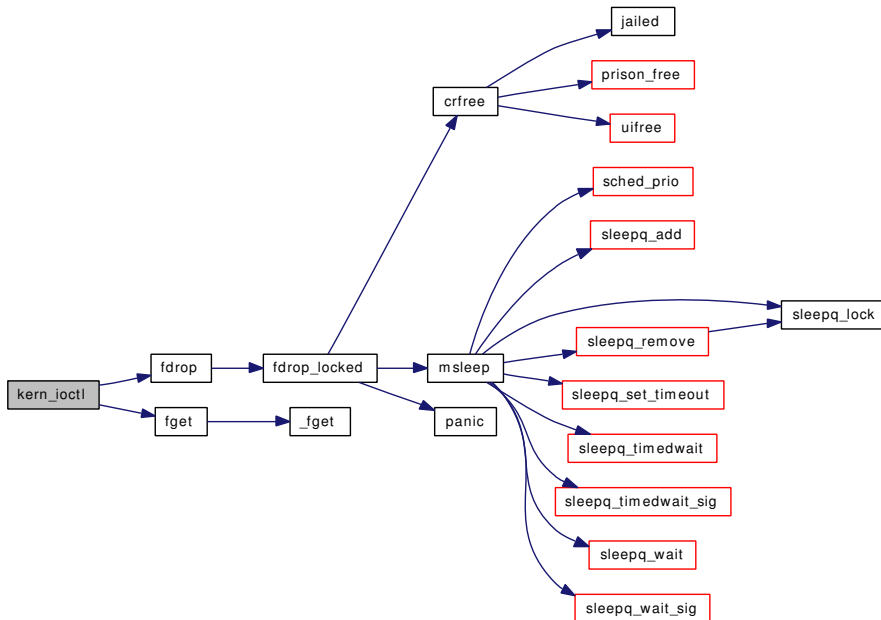
9.120.2.7 int kern_ioctl (struct thread * td, int fd, u_long com, caddr_t data)

Definition at line 591 of file sys_generic.c.

References fdrop(), and fget().

Referenced by ioctl().

Here is the call graph for this function:



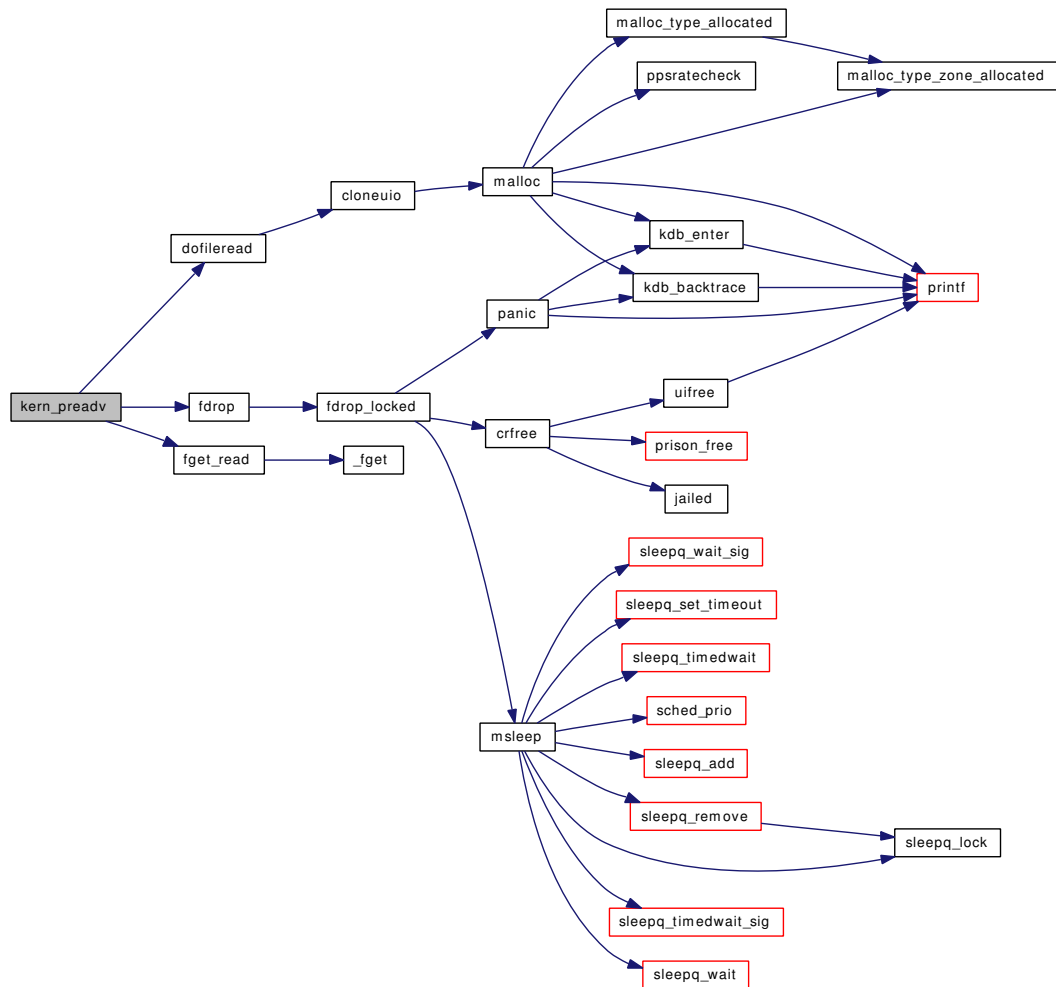
9.120.2.8 int kern_readv (struct thread * td, int fd, struct uio * auio, off_t offset)

Definition at line 226 of file sys_generic.c.

References dofileread(), fdrop(), and fget_read().

Referenced by pread(), and preadv().

Here is the call graph for this function:



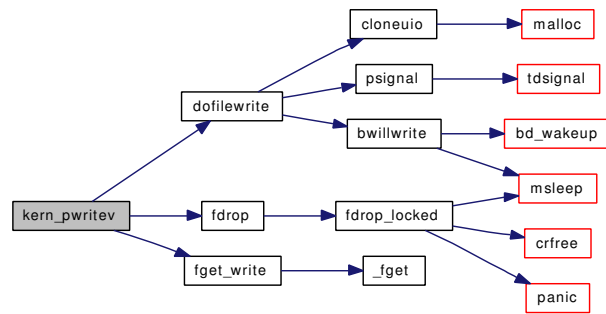
9.120.2.9 int kern_pwrite (struct thread * td, int fd, struct uio * auio, off_t offset)

Definition at line 436 of file sys_generic.c.

References dofilewrite(), fdrop(), and fget_write().

Referenced by pwrite(), and pwritev().

Here is the call graph for this function:



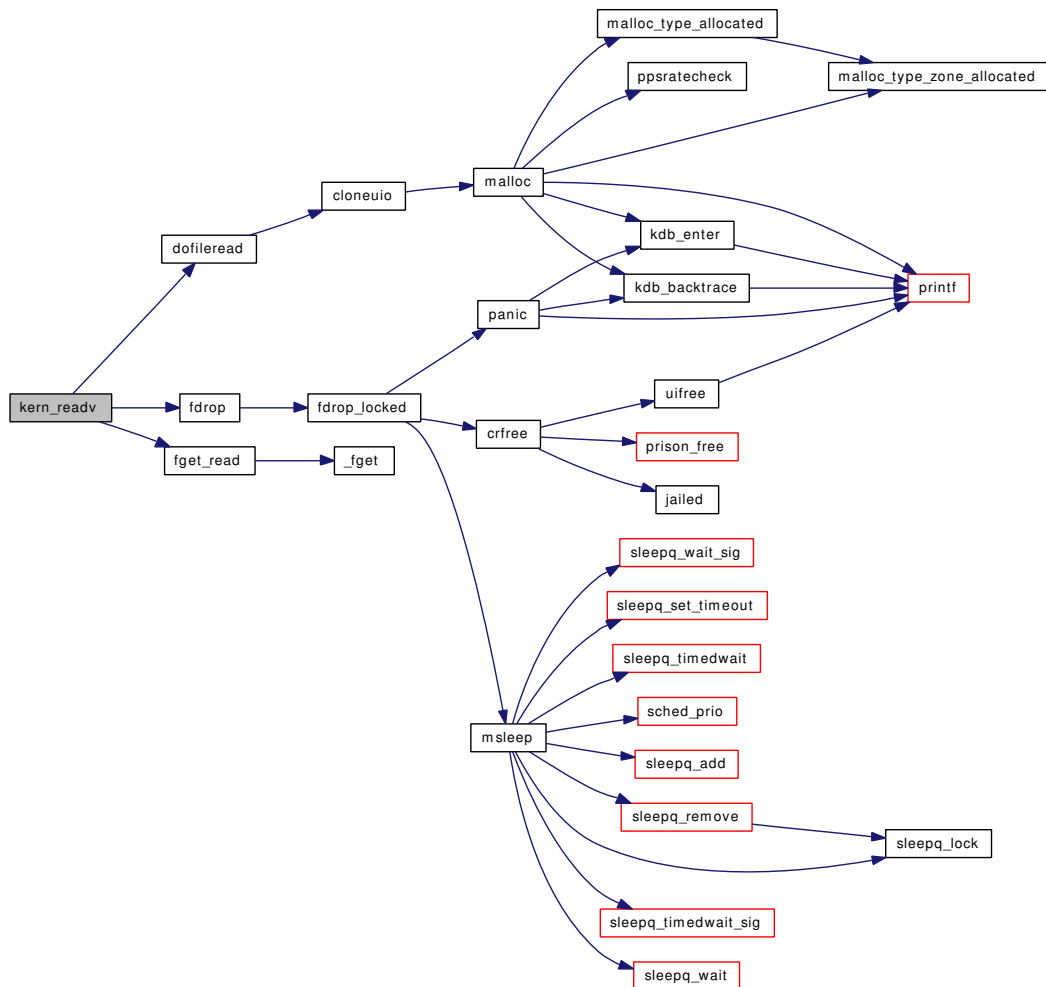
9.120.2.10 int kern_readv (struct thread * td, int fd, struct uio * auio)

Definition at line 184 of file sys_generic.c.

References dofileread(), fdrop(), and fget_read().

Referenced by read(), and readv().

Here is the call graph for this function:



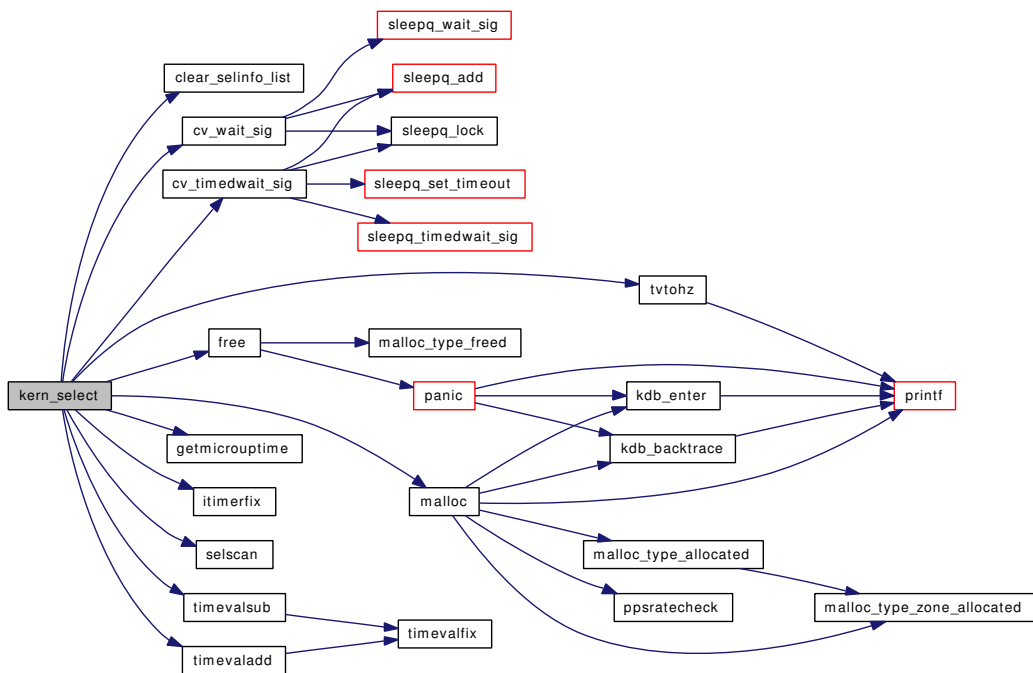
9.120.2.11 int kern_select (struct thread * *td*, int *nd*, fd_set * *fd_in*, fd_set * *fd_ou*, fd_set * *fd_ex*, struct timeval * *typ*)

Definition at line 683 of file sys_generic.c.

References clear_selinfo_list(), cv_timedwait_sig(), cv_wait_sig(), free(), getbits, getmicroptime(), hz, itimerfix(), malloc(), nselcoll, putbits, sched_lock, sellock, selscan(), selwait, timevaladd(), timevalsub(), and tvtohz().

Referenced by select().

Here is the call graph for this function:



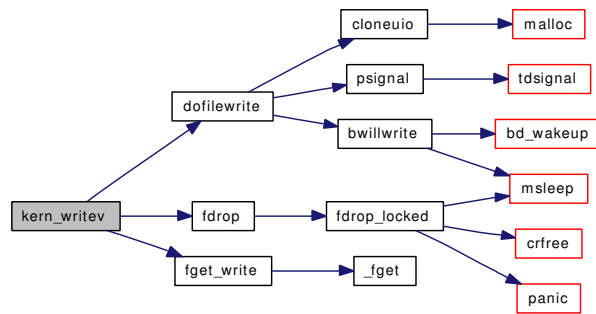
9.120.2.12 int kern_writev (struct thread * *td*, int *fd*, struct uio * *auio*)

Definition at line 394 of file sys_generic.c.

References dofilewrite(), fdrop(), and fget_write().

Referenced by kern_sendfile(), write(), and writev().

Here is the call graph for this function:



9.120.2.13 MALLOC_DEFINE (M_IOV, "iov", "large iov's")

9.120.2.14 static MALLOC_DEFINE (M_SELECT, "select", "select() buffer") [static]

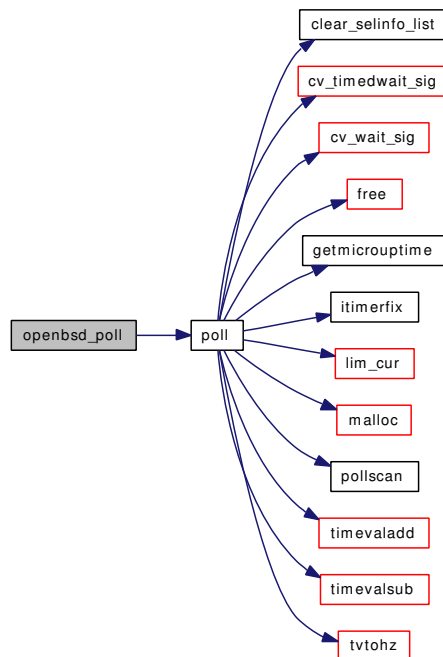
9.120.2.15 static MALLOC_DEFINE (M_IOCTLLOPS, "ioctllops", "ioctl data buffer")
[static]

9.120.2.16 int openbsd_poll (struct thread * td, struct openbsd_poll_args * uap)

Definition at line 1068 of file sys_generic.c.

References poll().

Here is the call graph for this function:



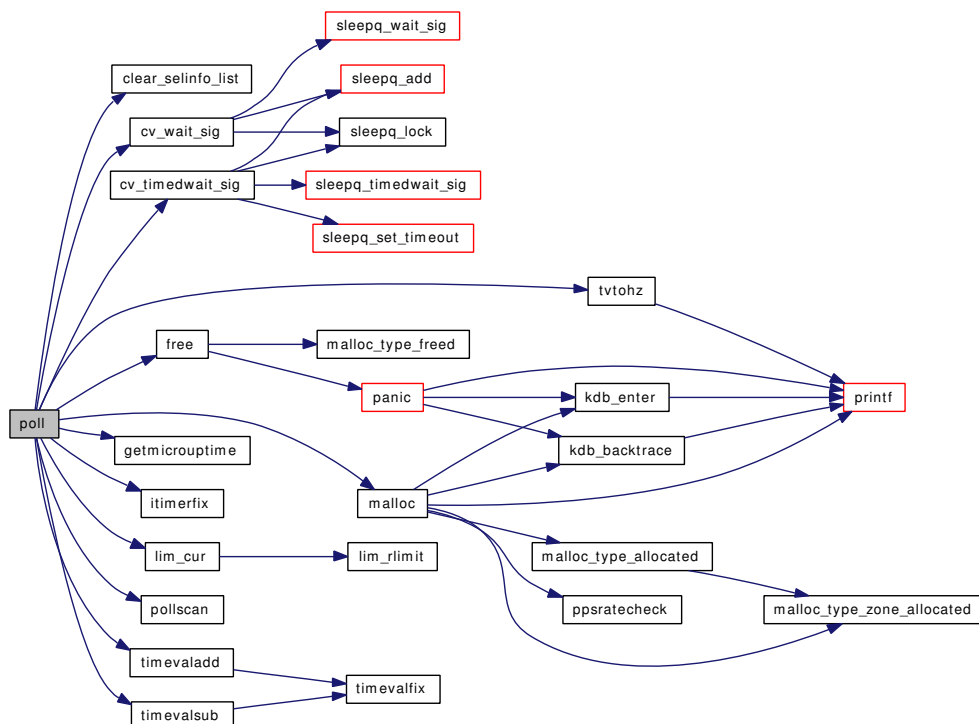
9.120.2.17 `int poll(struct thread * td, struct poll_args * uap)`

Definition at line 896 of file sys_generic.c.

References `clear_selinfo_list()`, `cv_timedwait_sig()`, `cv_wait_sig()`, `poll_args::fds`, `free()`, `getmicrouptime()`, `hz`, `itimerfix()`, `lim_cur()`, `malloc()`, `poll_args::nfds`, `nselect()`, `pollscan()`, `sched_lock`, `sellock`, `selwait`, `poll_args::timeout`, `timevaladd()`, `timevalsub()`, and `tvtohz()`.

Referenced by `openbsd_poll()`.

Here is the call graph for this function:

**9.120.2.18** `static int pollscan(struct thread *, struct pollfd *, u_int) [static]`

Definition at line 1014 of file sys_generic.c.

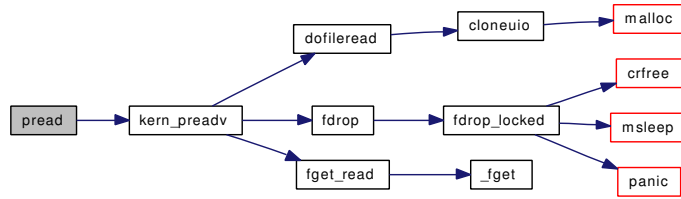
Referenced by `poll()`.

9.120.2.19 `int pread(struct thread * td, struct pread_args * uap)`

Definition at line 136 of file sys_generic.c.

References `pread_args::buf`, `pread_args::fd`, `kern_preadv()`, `pread_args::nbyte`, and `pread_args::offset`.

Here is the call graph for this function:

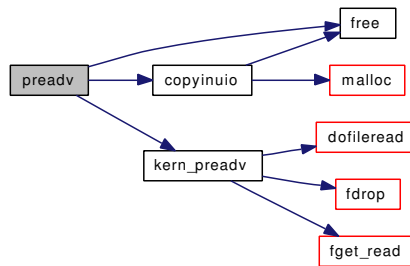


9.120.2.20 int pread (struct thread * td, struct preadv_args * uap)

Definition at line 212 of file sys_generic.c.

References copyinuio(), preadv_args::fd, free(), preadv_args::iovcnt, preadv_args::iovp, kern_preadv(), and preadv_args::offset.

Here is the call graph for this function:

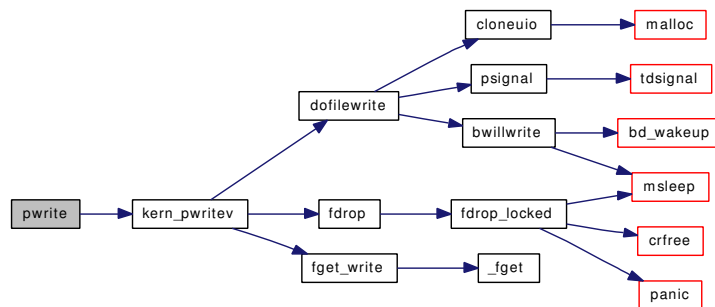


9.120.2.21 int pwrite (struct thread * td, struct pwrite_args * uap)

Definition at line 346 of file sys_generic.c.

References pwrite_args::buf, pwrite_args::fd, kern_pwritev(), pwrite_args::nbyte, and pwrite_args::offset.

Here is the call graph for this function:

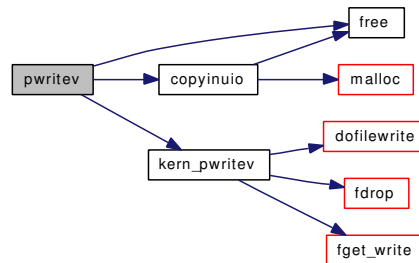


9.120.2.22 int pwritev (struct thread * td, struct pwritev_args * uap)

Definition at line 422 of file sys_generic.c.

References copyinuio(), pwritev_args::fd, free(), pwritev_args::iovcnt, pwritev_args::iov, kern_pwritev(), and pwritev_args::offset.

Here is the call graph for this function:



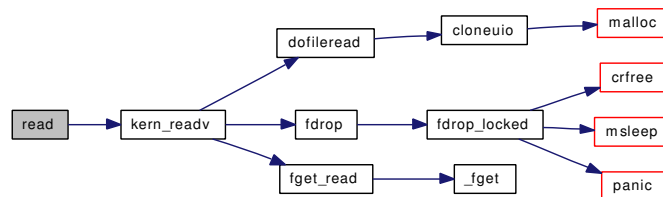
9.120.2.23 `int read (struct thread * td, struct read_args * uap)`

Definition at line 100 of file `sys_generic.c`.

References `read_args::buf`, `read_args::fd`, `kern_readv()`, and `read_args::nbyte`.

Referenced by `tread()`.

Here is the call graph for this function:

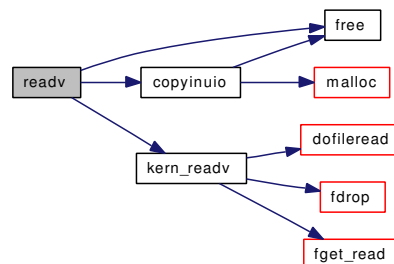


9.120.2.24 `int readv (struct thread * td, struct readv_args * uap)`

Definition at line 170 of file `sys_generic.c`.

References `copyinuio()`, `readv_args::fd`, `free()`, `readv_args::iovcnt`, `readv_args::iov`, and `kern_readv()`.

Here is the call graph for this function:

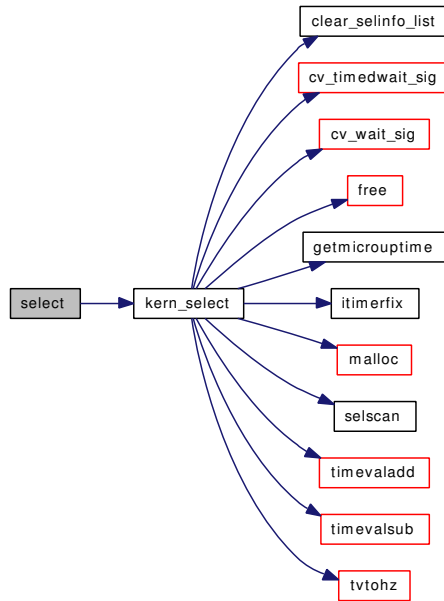


9.120.2.25 `int select (struct thread * td, struct select_args * uap)`

Definition at line 664 of file `sys_generic.c`.

References `kern_select()`.

Here is the call graph for this function:

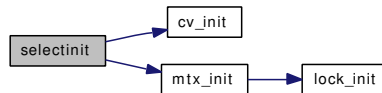


9.120.2.26 `static void selectinit (void *) [static]`

Definition at line 1177 of file `sys_generic.c`.

References `cv_init()`, `mtx_init()`, `sellock`, and `selwait`.

Here is the call graph for this function:



9.120.2.27 `void selrecord (struct thread * selector, struct selinfo * sip)`

Definition at line 1099 of file `sys_generic.c`.

References `sellock`.

Referenced by `devpoll()`, `kqueue_poll()`, `logpoll()`, `mqf_poll()`, `pipe_poll()`, `ptcpoll()`, `sopoll_generic()`, `ttypoll()`, and `vn_pollrecord()`.

9.120.2.28 `static int selscan (struct thread *, fd_mask **, fd_mask **, int)` [static]

Definition at line 841 of file sys_generic.c.

Referenced by kern_select().

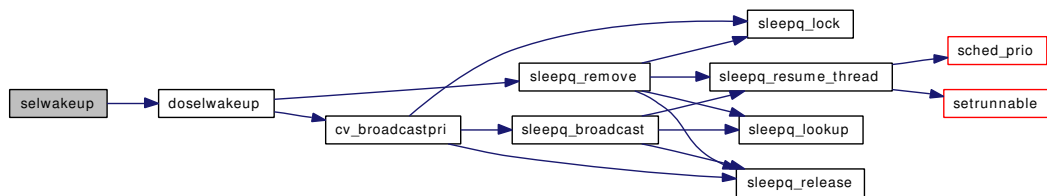
9.120.2.29 `void selwakeup (struct selinfo * sip)`

Definition at line 1127 of file sys_generic.c.

References doselwakeup().

Referenced by _mqueue_rcv(), _mqueue_send(), devctl_queue_data(), mqueue_fdclose(), and ptcwakeup().

Here is the call graph for this function:

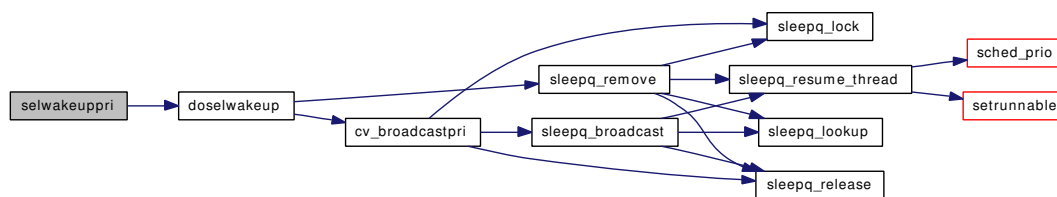
**9.120.2.30** `void selwakeuppri (struct selinfo * sip, int pri)`

Definition at line 1135 of file sys_generic.c.

References doselwakeup().

Referenced by kqueue_wakeup(), logtimeout(), pipeselwakeup(), ptcwakeup(), sohasoutofband(), sowakeup(), ttwakeup(), and ttwwakeup().

Here is the call graph for this function:

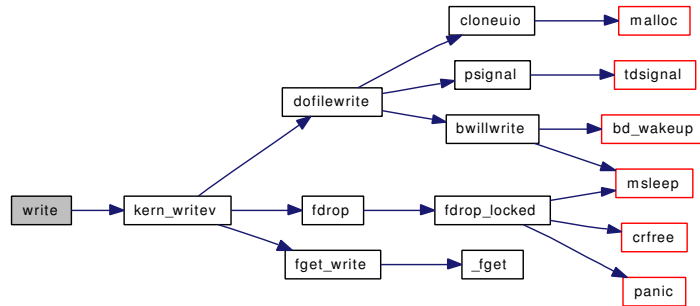
**9.120.2.31** `SYSCTL_UINT (_kern, OID_AUTO, nselcoll, CTLFLAG_RD, & nselcoll, 0, "")`**9.120.2.32** `int write (struct thread * td, struct write_args * uap)`

Definition at line 310 of file sys_generic.c.

References write_args::buf, write_args::fd, kern_writev(), and write_args::nbyte.

Referenced by kern_ptrace().

Here is the call graph for this function:

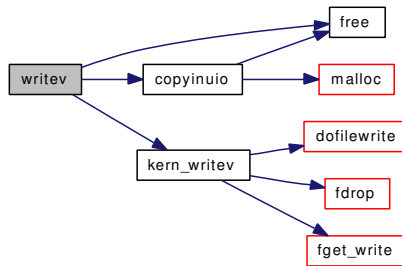


9.120.2.33 `int writev(struct thread *td, struct writev_args *uap)`

Definition at line 380 of file `sys_generic.c`.

References `copyinuio()`, `writev_args::fd`, `free()`, `writev_args::iovcnt`, `writev_args::iovp`, and `kern_writev()`.

Here is the call graph for this function:



9.120.3 Variable Documentation

9.120.3.1 `u_int nselcoll`

Definition at line 647 of file `sys_generic.c`.

Referenced by `doselwakeup()`, `kern_select()`, and `poll()`.

9.120.3.2 `struct mtx sellock`

Definition at line 645 of file `sys_generic.c`.

Referenced by `clear_selinfo_list()`, `doselwakeup()`, `kern_select()`, `poll()`, `selectinit()`, and `selrecord()`.

9.120.3.3 `struct cv selwait`

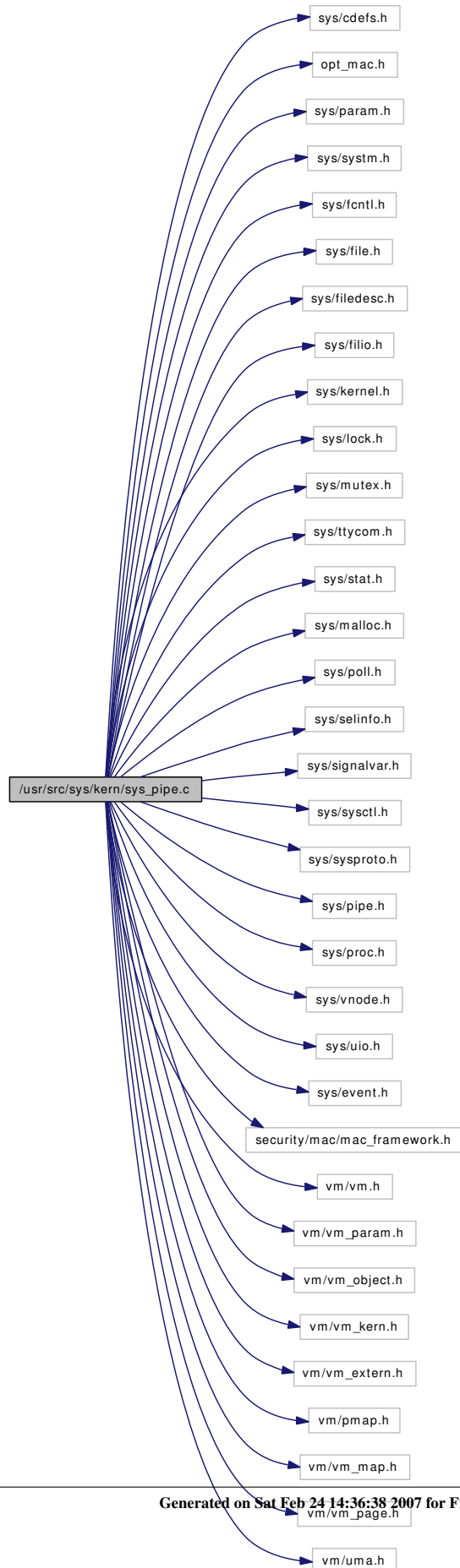
Definition at line 646 of file `sys_generic.c`.

Referenced by `doselwakeup()`, `kern_select()`, `poll()`, and `selectinit()`.

9.121 /usr/src/sys/kern/sys_pipe.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/filio.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/ttycom.h>
#include <sys/stat.h>
#include <sys/malloc.h>
#include <sys/poll.h>
#include <sys/selinfo.h>
#include <sys/signalvar.h>
#include <sys/sysctl.h>
#include <sys/sysproto.h>
#include <sys/pipe.h>
#include <sys/proc.h>
#include <sys/vnode.h>
#include <sys/uio.h>
#include <sys/event.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/vm_object.h>
#include <vm/vm_kern.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/uma.h>
```

Include dependency graph for sys_pipe.c:



Defines

- #define [MINPIPESIZE](#) (PIPE_SIZE/3)
- #define [MAXPIPESIZE](#) (2*PIPE_SIZE/3)

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/sys_pipe.c,v 1.189 2006/12/19 12:52:22 pjd Exp \$")
- static void [filt_pipedetach](#) (struct knote *kn)
- static int [filt_piperead](#) (struct knote *kn, long hint)
- static int [filt_pipewrite](#) (struct knote *kn, long hint)
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [maxpipekva](#), CTLFLAG_RDTUN,&[maxpipekva](#), 0,"Pipe KVA limit")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [pipes](#), CTLFLAG_RD,&[amountpipes](#), 0,"Current # of pipes")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [pipekva](#), CTLFLAG_RD,&[amountpipekva](#), 0,"Pipe KVA usage")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [pipefragretry](#), CTLFLAG_RD,&[pipefragretry](#), 0,"Pipe allocation retries due to fragmentation")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [pipeallocfail](#), CTLFLAG_RD,&[pipeallocfail](#), 0,"Pipe allocation failures")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [piperesizefail](#), CTLFLAG_RD,&[piperesizefail](#), 0,"Pipe resize failures")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, [piperesizeallowed](#), CTLFLAG_RW,&[piperesizeallowed](#), 0,"Pipe resizing allowed")
- static void [pipeinit](#) (void *dummy __unused)
- static void [pipeclose](#) (struct pipe *cpipe)
- static void [pipe_free_kmem](#) (struct pipe *cpipe)
- static int [pipe_create](#) (struct pipe *pipe, int backing)
- static __inline int [pipelock](#) (struct pipe *cpipe, int catch)
- static __inline void [pipeunlock](#) (struct pipe *cpipe)
- static __inline void [pipeselwakeup](#) (struct pipe *cpipe)
- static int [pipe_build_write_buffer](#) (struct pipe *wpipe, struct uio *uio)
- static void [pipe_destroy_write_buffer](#) (struct pipe *wpipe)
- static int [pipe_direct_write](#) (struct pipe *wpipe, struct uio *uio)
- static void [pipe_clone_write_buffer](#) (struct pipe *wpipe)
- static int [pipespace](#) (struct pipe *cpipe, int size)
- static int [pipespace_new](#) (struct pipe *cpipe, int size)
- static int [pipe_zone_ctor](#) (void *mem, int size, void *arg, int flags)
- static void [pipe_zone_dtor](#) (void *mem, int size, void *arg)
- static int [pipe_zone_init](#) (void *mem, int size, int flags)
- static void [pipe_zone_fini](#) (void *mem, int size)
- [SYSINIT](#) (vfs, SI_SUB_VFS, SI_ORDER_ANY, pipeinit, NULL)
- int [pipe](#) (struct thread *td, struct pipe_args *uap)
- static int [pipe_read](#) (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int [pipe_write](#) (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int [pipe_ioctl](#) (struct file *fp, u_long cmd, void *data, struct ucred *active_cred, struct thread *td)
- static int [pipe_poll](#) (struct file *fp, int events, struct ucred *active_cred, struct thread *td)

- static int [pipe_stat](#) (struct file *fp, struct stat *ub, struct ucred *active_cred, struct thread *td)
- static int [pipe_close](#) (struct file *fp, struct thread *td)
- static int [pipe_kqfilter](#) (struct file *fp, struct knote *kn)

Variables

- static fo_rdwr_t [pipe_read](#)
- static fo_rdwr_t [pipe_write](#)
- static fo_ioctl_t [pipe_ioctl](#)
- static fo_poll_t [pipe_poll](#)
- static fo_kqfilter_t [pipe_kqfilter](#)
- static fo_stat_t [pipe_stat](#)
- static fo_close_t [pipe_close](#)
- static struct fileops [pipeops](#)
- static struct filterops [pipe_rfiltops](#)
- static struct filterops [pipe_wfiltops](#)
- static int [amountpipes](#)
- static int [amountpipekva](#)
- static int [pipefragretry](#)
- static int [pipeallocfail](#)
- static int [piperesizefail](#)
- static int [piperesizeallowed](#) = 1
- static uma_zone_t [pipe_zone](#)

9.121.1 Define Documentation

9.121.1.1 #define MAXPIPESIZE (2*PIPE_SIZE/3)

Definition at line 176 of file sys_pipe.c.

9.121.1.2 #define MINPIPESIZE (PIPE_SIZE/3)

Definition at line 175 of file sys_pipe.c.

Referenced by [pipe_read\(\)](#).

9.121.2 Function Documentation

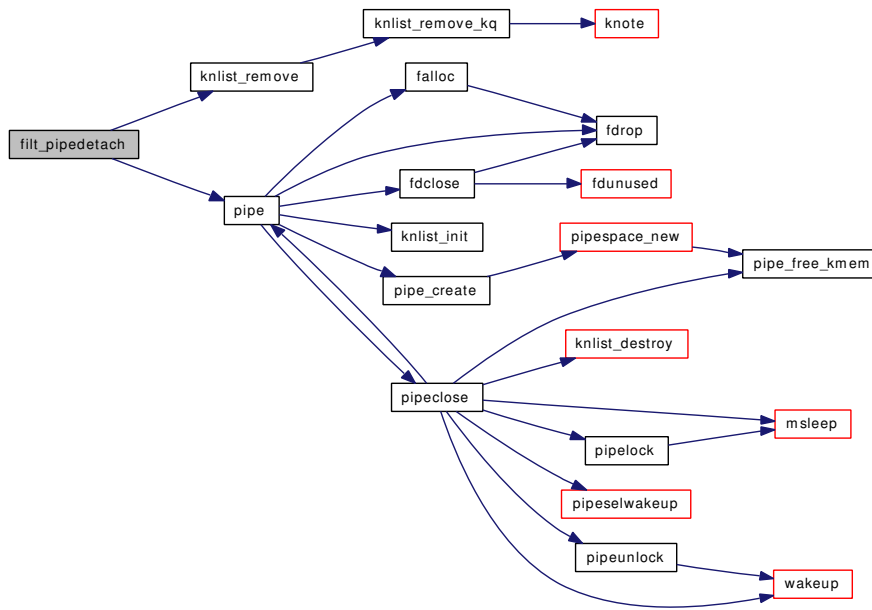
9.121.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/sys_pipe. c, v 1.189 2006/12/19 12:52:22 pjd Exp \$")

9.121.2.2 static void filt_pipedetach (struct knote * kn) [static]

Definition at line 1571 of file sys_pipe.c.

References [knlist_remove\(\)](#), and [pipe\(\)](#).

Here is the call graph for this function:

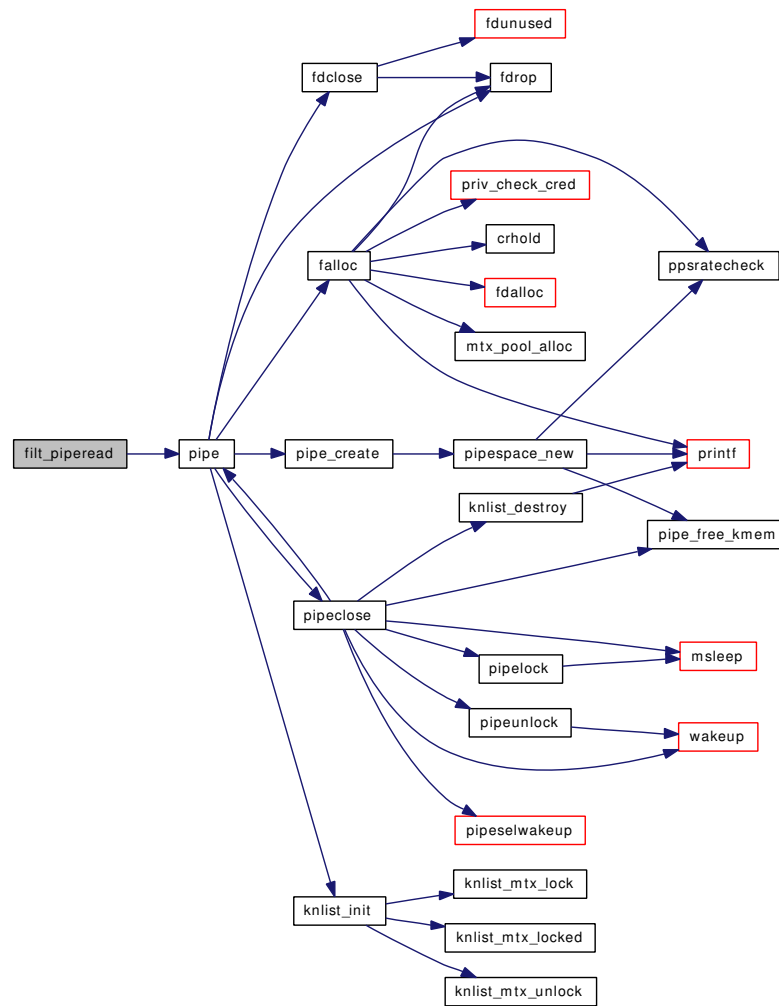


9.121.2.3 static int filt_piperead (struct knote * *kn*, long *hint*) [static]

Definition at line 1589 of file sys_pipe.c.

References pipe(), and ret.

Here is the call graph for this function:

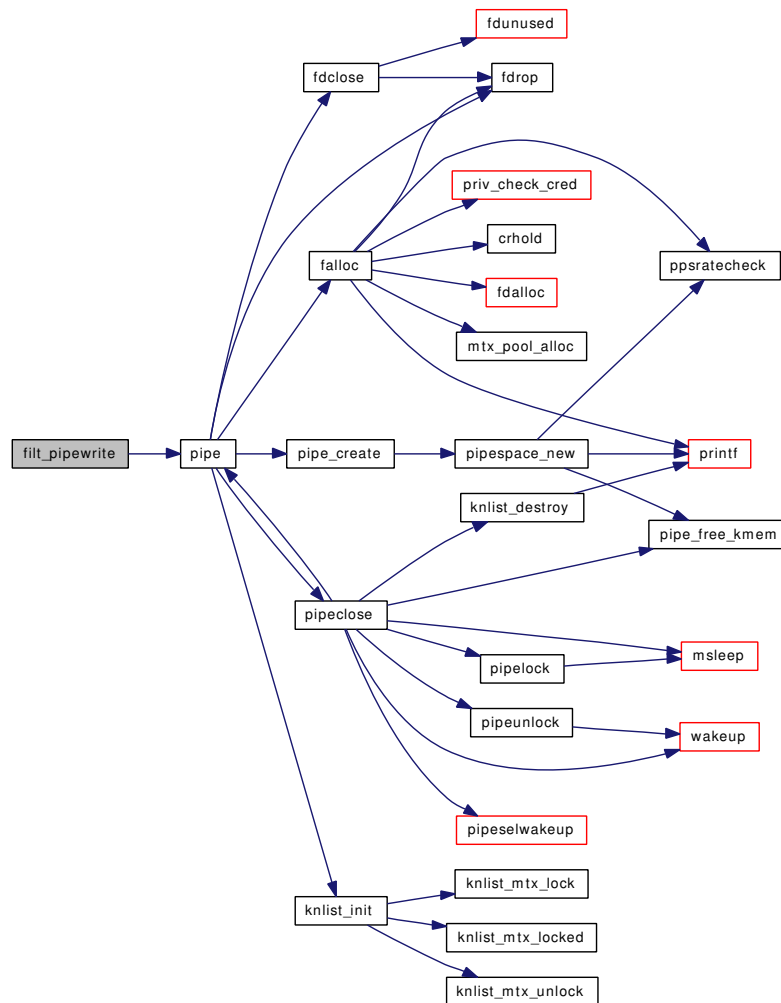


9.121.2.4 static int fil_pipewrite (struct knote * *kn*, long *hint*) [static]

Definition at line 1613 of file sys_pipe.c.

References pipe().

Here is the call graph for this function:



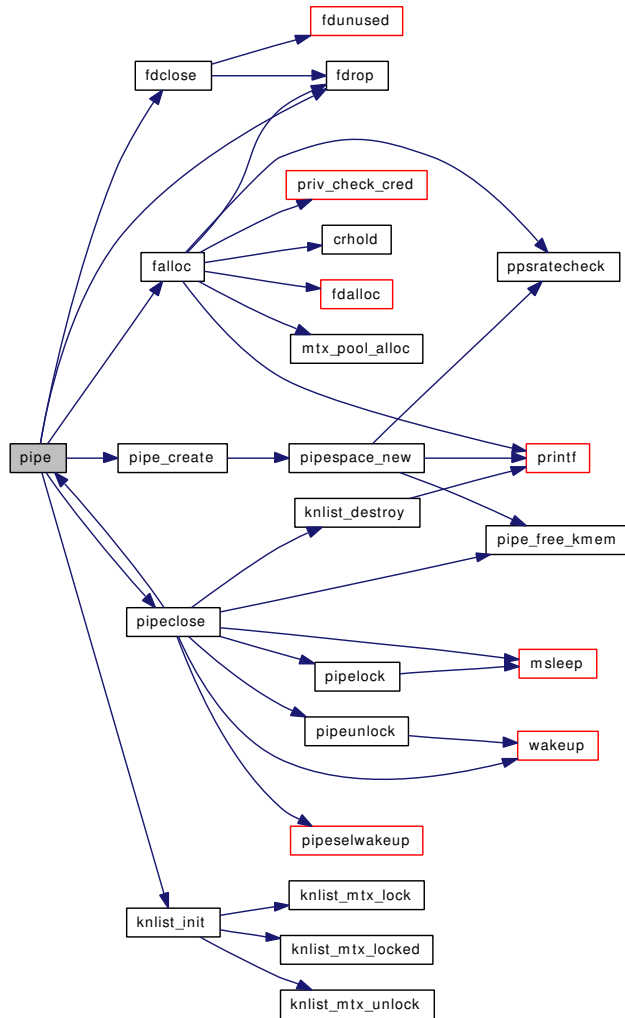
9.121.2.5 int pipe (struct thread * td, struct pipe_args * uap)

Definition at line 328 of file sys_pipe.c.

References falloc(), fdclose(), fdrop(), knlist_init(), pipe_create(), pipe_zone, pipeclose(), and pipeops.

Referenced by filt_pipedetach(), filt_piperead(), filt_pipewrite(), pipe_close(), pipe_ioctl(), pipe_kqfilter(), pipe_poll(), pipe_read(), pipe_stat(), pipe_write(), pipe_zone_ctor(), and pipeclose().

Here is the call graph for this function:



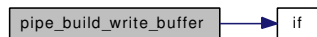
9.121.2.6 `static int pipe_build_write_buffer(struct pipe *wpipe, struct uio *uio)` [static]

Definition at line 756 of file sys_pipe.c.

References `if()`.

Referenced by `pipe_direct_write()`.

Here is the call graph for this function:



9.121.2.7 `static void pipe_clone_write_buffer(struct pipe *wpipe)` [static]

Definition at line 841 of file sys_pipe.c.

References `pipe_destroy_write_buffer()`.

Referenced by pipe_direct_write().

Here is the call graph for this function:

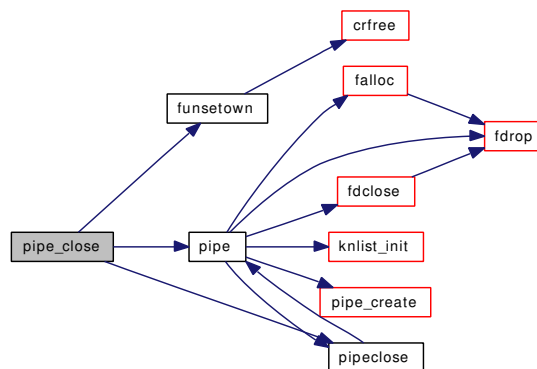


9.121.2.8 static int pipe_close (struct file *fp, struct thread *td) [static]

Definition at line 1430 of file sys_pipe.c.

References badfileops, funsetown(), pipe(), and pipeclose().

Here is the call graph for this function:



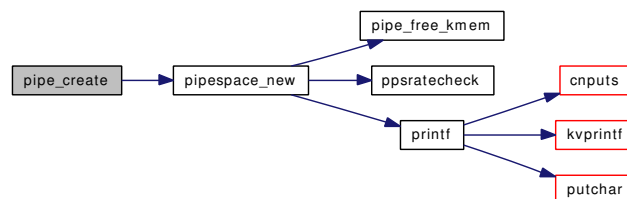
9.121.2.9 static int pipe_create (struct pipe *pipe, int backing) [static]

Definition at line 558 of file sys_pipe.c.

References amountpipekva, maxpipekva, and pipespace_new().

Referenced by pipe().

Here is the call graph for this function:



9.121.2.10 static void pipe_destroy_write_buffer (struct pipe *wpipe) [static]

Definition at line 821 of file sys_pipe.c.

Referenced by pipe_clone_write_buffer(), and pipe_direct_write().

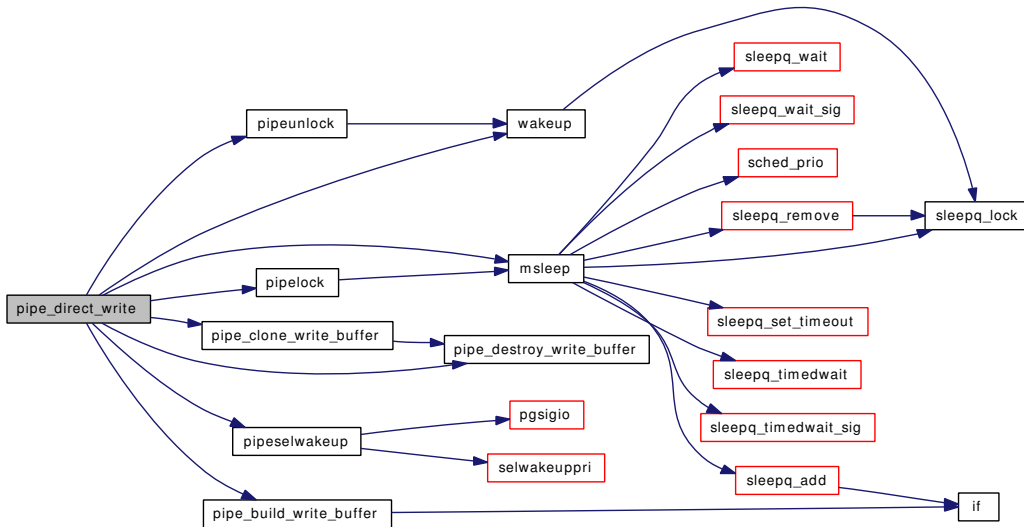
9.121.2.11 `static int pipe_direct_write (struct pipe * wpipe, struct uio * uio) [static]`

Definition at line 881 of file `sys_pipe.c`.

References `msleep()`, `pipe_build_write_buffer()`, `pipe_clone_write_buffer()`, `pipe_destroy_write_buffer()`, `pipelock()`, `pipeselwakeup()`, `pipeunlock()`, and `wakeup()`.

Referenced by `pipe_write()`.

Here is the call graph for this function:



9.121.2.12 `static void pipe_free_kmem (struct pipe * cpipe) [static]`

Definition at line 1444 of file `sys_pipe.c`.

References `amountpipekva`.

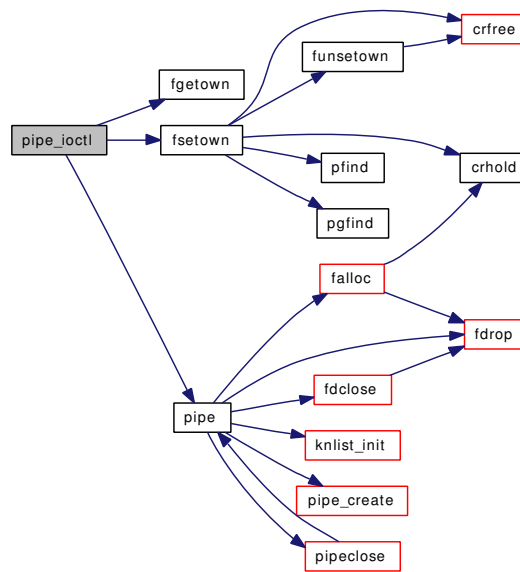
Referenced by `pipeclose()`, and `pipespace_new()`.

9.121.2.13 `static int pipe_ioctl (struct file * fp, u_long cmd, void * data, struct ucred * active_cred, struct thread * td) [static]`

Definition at line 1260 of file `sys_pipe.c`.

References `fgetown()`, `fsetown()`, and `pipe()`.

Here is the call graph for this function:

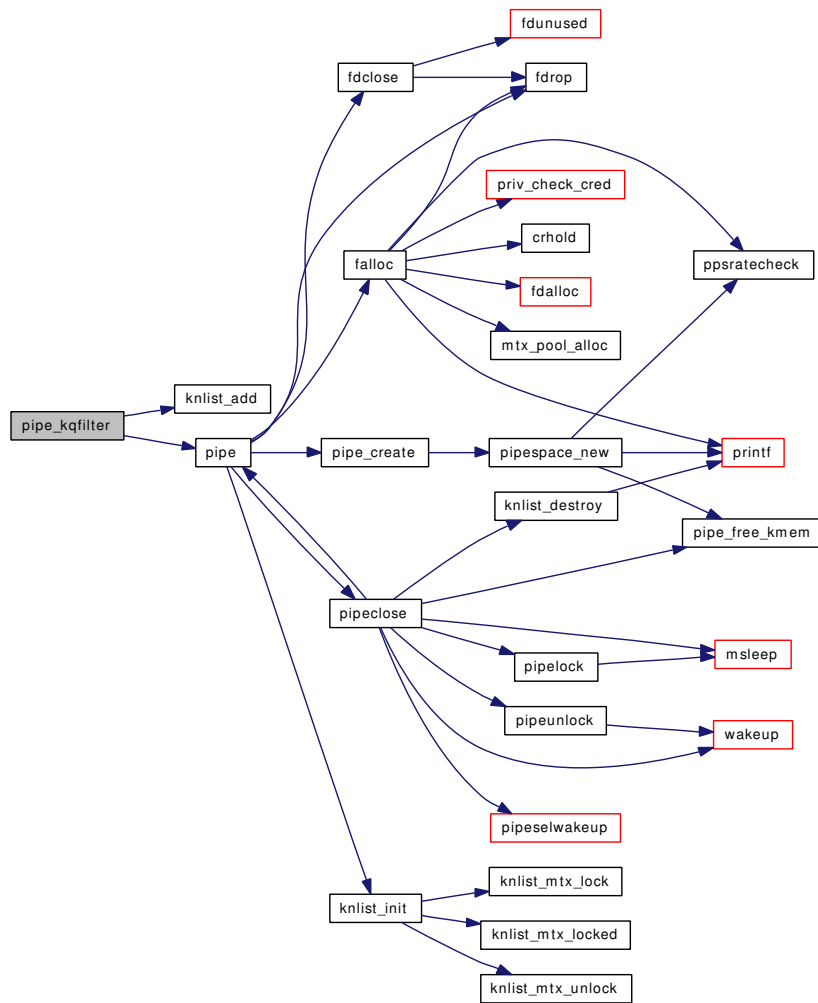


9.121.2.14 static int pipe_kqfilter (struct file *fp, struct knote *kn) [static]

Definition at line 1541 of file sys_pipe.c.

References knlist_add(), pipe(), pipe_rfiltops, and pipe_wfiltops.

Here is the call graph for this function:

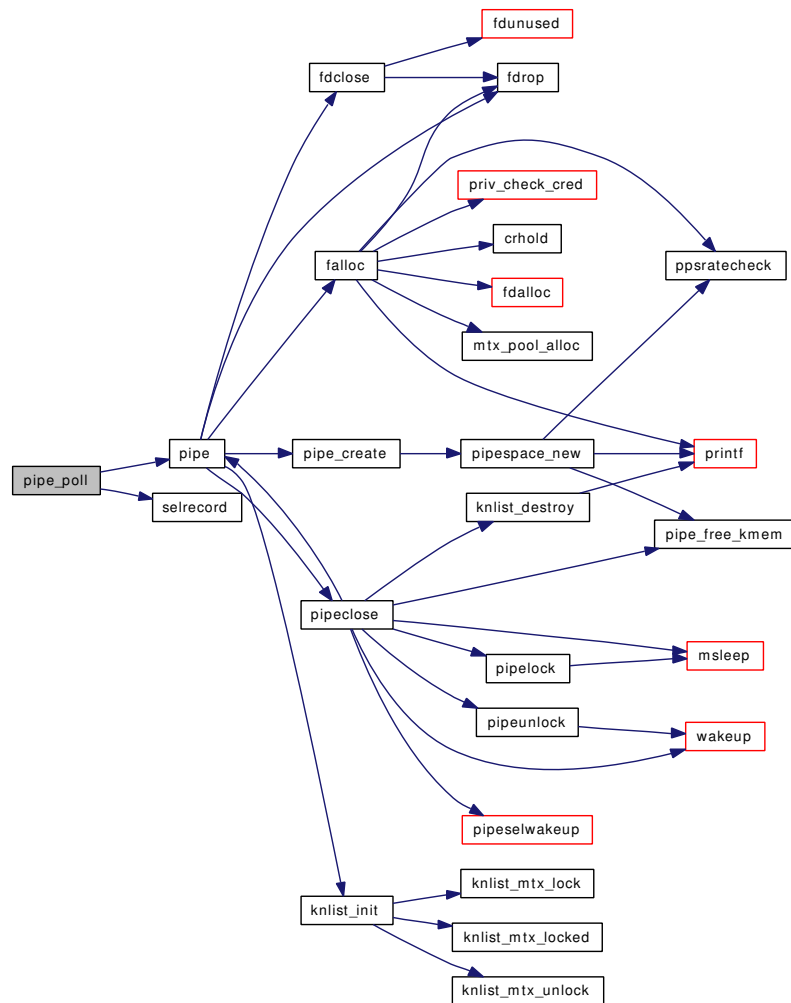


9.121.2.15 `static int pipe_poll (struct file *fp, int events, struct ucred *active_cred, struct thread *td) [static]`

Definition at line 1331 of file sys_pipe.c.

References pipe(), and selrecord().

Here is the call graph for this function:

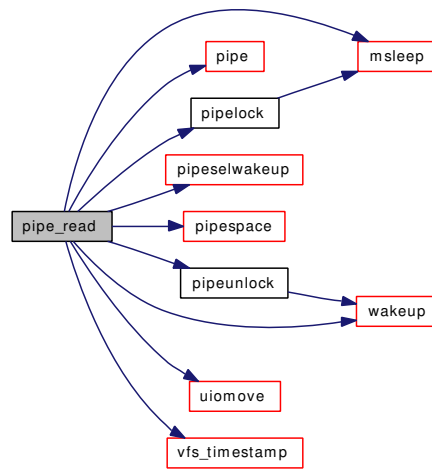


9.121.2.16 `static int pipe_read(struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)` [static]

Definition at line 578 of file sys_pipe.c.

References amountpipekva, maxpipekva, MINPIPESIZE, msleep(), pipe(), pipelock(), piperesizeallowed, pipeselwakeup(), pipespace(), pipeunlock(), uiomove(), vfs_timestamp(), and wakeup().

Here is the call graph for this function:

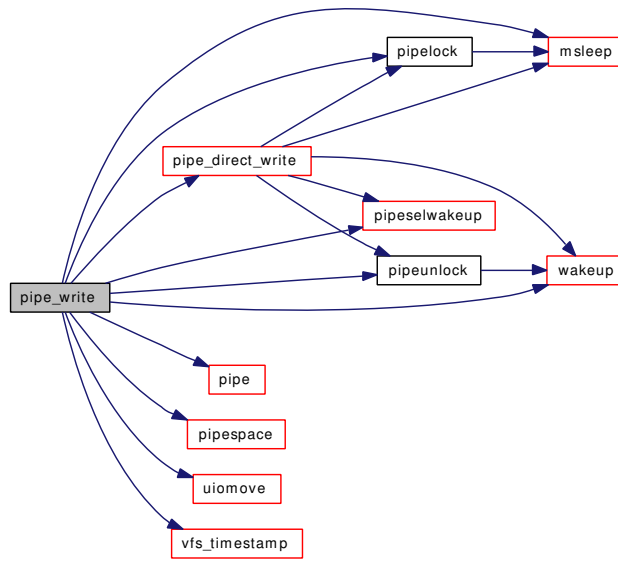


9.121.2.17 `static int pipe_stat (struct file * fp, struct stat * ub, struct ucred * active_cred, struct thread * td)` [static]

Definition at line 1392 of file `sys_pipe.c`.

References `pipe()`.

Here is the call graph for this function:



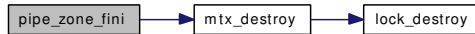
9.121.2.19 `static int pipe_zone_ctor (void * mem, int size, void * arg, int flags)` [static]

Definition at line 236 of file `sys_pipe.c`.

References `amountpipes`, `pipe()`, and `vfs_timestamp()`.

Referenced by `pipeinit()`.

Here is the call graph for this function:



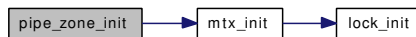
9.121.2.22 static int pipe_zone_init (void * mem, int size, int flags) [static]

Definition at line 297 of file sys_pipe.c.

References mtx_init().

Referenced by pipeinit().

Here is the call graph for this function:



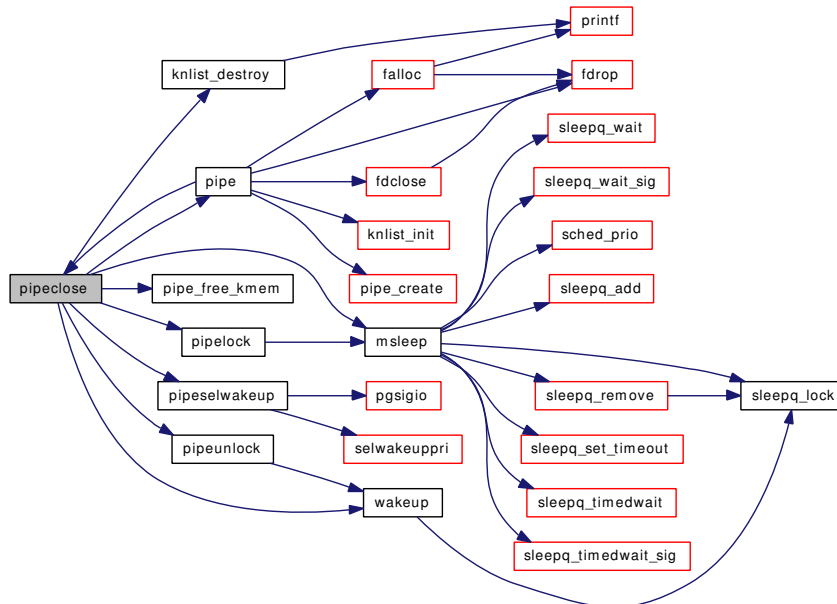
9.121.2.23 static void pipeclose (struct pipe * cpipe) [static]

Definition at line 1471 of file sys_pipe.c.

References knlist_destroy(), msleep(), pipe(), pipe_free_kmem(), pipe_zone, pipelock(), pipeselwakeup(), pipeunlock(), and wakeup().

Referenced by pipe(), and pipe_close().

Here is the call graph for this function:

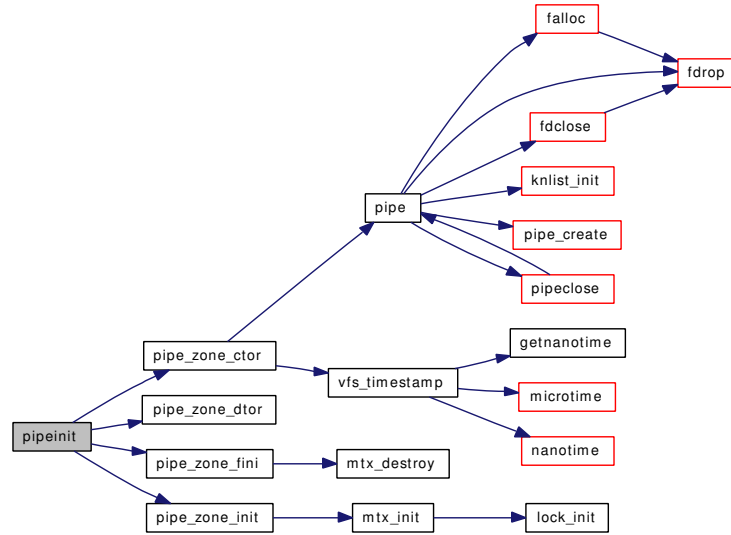


9.121.2.24 static void pipeinit (void * dummy __unused) [static]

Definition at line 226 of file sys_pipe.c.

References pipe_zone, pipe_zone_ctor(), pipe_zone_dtor(), pipe_zone_fini(), and pipe_zone_init().

Here is the call graph for this function:



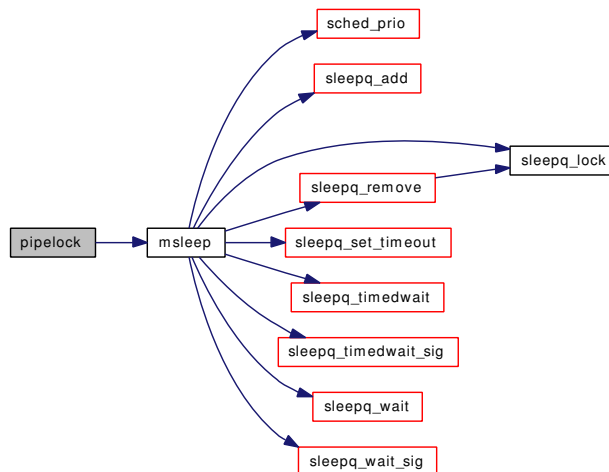
9.121.2.25 `static __inline int pipelock (struct pipe * cpipe, int catch)` [static]

Definition at line 501 of file sys_pipe.c.

References msleep().

Referenced by pipe_direct_write(), pipe_read(), pipe_write(), and pipeclose().

Here is the call graph for this function:



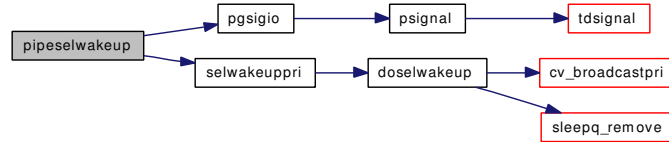
9.121.2.26 `static __inline void pipeselwakeup (struct pipe * cpipe)` [static]

Definition at line 539 of file sys_pipe.c.

References pgsigio(), and selwakeuppri().

Referenced by pipe_direct_write(), pipe_read(), pipe_write(), and pipeclose().

Here is the call graph for this function:



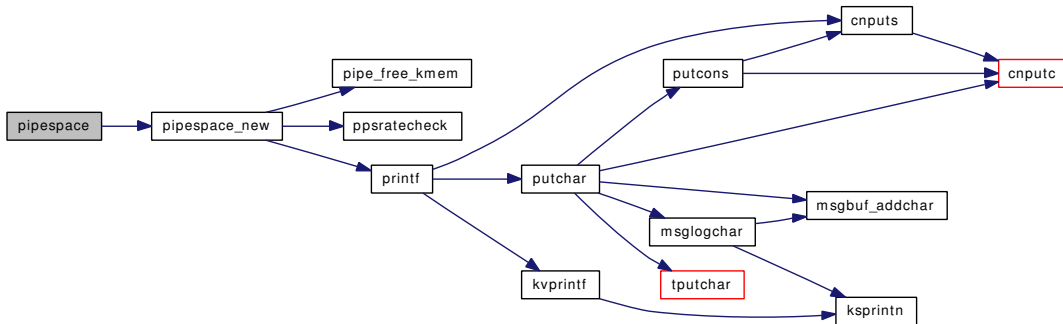
9.121.2.27 static int pipespace (struct pipe * cpipe, int size) [static]

Definition at line 487 of file sys_pipe.c.

References pipespace_new().

Referenced by pipe_read(), and pipe_write().

Here is the call graph for this function:



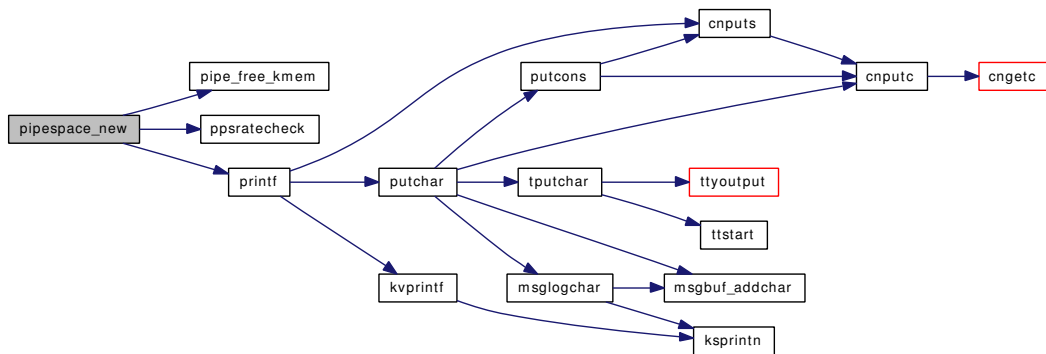
9.121.2.28 static int pipespace_new (struct pipe * cpipe, int size) [static]

Definition at line 419 of file sys_pipe.c.

References amountpipekva, pipe_free_kmem(), pipeallocfail, pipefragretry, pipesizefail, ppsratecheck(), and printf().

Referenced by pipe_create(), and pipespace().

Here is the call graph for this function:



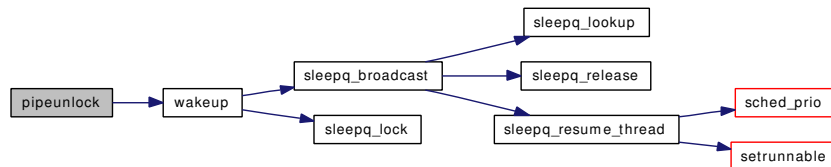
9.121.2.29 `static __inline void pipeunlock (struct pipe * cpipe)` [static]

Definition at line 524 of file `sys_pipe.c`.

References `wakeup()`.

Referenced by `pipe_direct_write()`, `pipe_read()`, `pipe_write()`, and `pipeclose()`.

Here is the call graph for this function:



- 9.121.2.30 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `piperesizeallowed`, `CTLFLAG_RW`, & `piperesizeallowed`, 0, "Pipe resizing allowed")
- 9.121.2.31 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `piperesizefail`, `CTLFLAG_RD`, & `piperesizefail`, 0, "Pipe resize failures")
- 9.121.2.32 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `pipeallocfail`, `CTLFLAG_RD`, & `pipeallocfail`, 0, "Pipe allocation failures")
- 9.121.2.33 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `pipefragretry`, `CTLFLAG_RD`, & `pipefragretry`, 0, "Pipe allocation retries due to fragmentation")
- 9.121.2.34 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `pipekva`, `CTLFLAG_RD`, & `amountpipekva`, 0, "Pipe KVA usage")
- 9.121.2.35 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `pipes`, `CTLFLAG_RD`, & `amountpipes`, 0, "Current # of pipes")
- 9.121.2.36 `SYSCCTL_INT` (`_kern_ipc`, `OID_AUTO`, `maxpipekva`, `CTLFLAG_RDTUN`, & `maxpipekva`, 0, "Pipe KVA limit")
- 9.121.2.37 `SYSINIT` (`vfs`, `SI_SUB_VFS`, `SI_ORDER_ANY`, `pipeinit`, `NULL`)

9.121.3 Variable Documentation

9.121.3.1 `int amountpipekva` [static]

Definition at line 179 of file `sys_pipe.c`.

Referenced by `pipe_create()`, `pipe_free_kmem()`, `pipe_read()`, `pipe_write()`, and `pipespace_new()`.

9.121.3.2 `int amountpipes` [static]

Definition at line 178 of file `sys_pipe.c`.

Referenced by `pipe_zone_ctor()`, and `pipe_zone_dtor()`.

9.121.3.3 `fo_close_t pipe_close` [static]

Definition at line 147 of file `sys_pipe.c`.

9.121.3.4 `fo_ioctl_t pipe_ioctl` [static]

Definition at line 143 of file `sys_pipe.c`.

9.121.3.5 `fo_kqfilter_t pipe_kqfilter` [static]

Definition at line 145 of file `sys_pipe.c`.

9.121.3.6 fo_poll_t pipe_poll [static]

Definition at line 144 of file sys_pipe.c.

9.121.3.7 fo_rdwr_t pipe_read [static]

Definition at line 141 of file sys_pipe.c.

9.121.3.8 struct filterops pipe_rfiltops [static]**Initial value:**

```
{ 1, NULL, filt_pipedetach, filt_piperead }
```

Definition at line 164 of file sys_pipe.c.

Referenced by pipe_kqfilter().

9.121.3.9 fo_stat_t pipe_stat [static]

Definition at line 146 of file sys_pipe.c.

9.121.3.10 struct filterops pipe_wfiltops [static]**Initial value:**

```
{ 1, NULL, filt_pipedetach, filt_pipewrite }
```

Definition at line 166 of file sys_pipe.c.

Referenced by pipe_kqfilter().

9.121.3.11 fo_rdwr_t pipe_write [static]

Definition at line 142 of file sys_pipe.c.

9.121.3.12 uma_zone_t pipe_zone [static]

Definition at line 221 of file sys_pipe.c.

Referenced by pipe(), pipeclose(), and pipeinit().

9.121.3.13 int pipeallocfail [static]

Definition at line 181 of file sys_pipe.c.

Referenced by pipespace_new().

9.121.3.14 `int pipefragretry` [static]

Definition at line 180 of file `sys_pipe.c`.

Referenced by `pipespace_new()`.

9.121.3.15 `struct fileops pipeops` [static]**Initial value:**

```
{
    .fo_read = pipe_read,
    .fo_write = pipe_write,
    .fo_ioctl = pipe_ioctl,
    .fo_poll = pipe_poll,
    .fo_kqfilter = pipe_kqfilter,
    .fo_stat = pipe_stat,
    .fo_close = pipe_close,
    .fo_flags = DFLAG_PASSABLE
}
```

Definition at line 149 of file `sys_pipe.c`.

Referenced by `pipe()`.

9.121.3.16 `int piperesizeallowed = 1` [static]

Definition at line 183 of file `sys_pipe.c`.

Referenced by `pipe_read()`, and `pipe_write()`.

9.121.3.17 `int piperesizefail` [static]

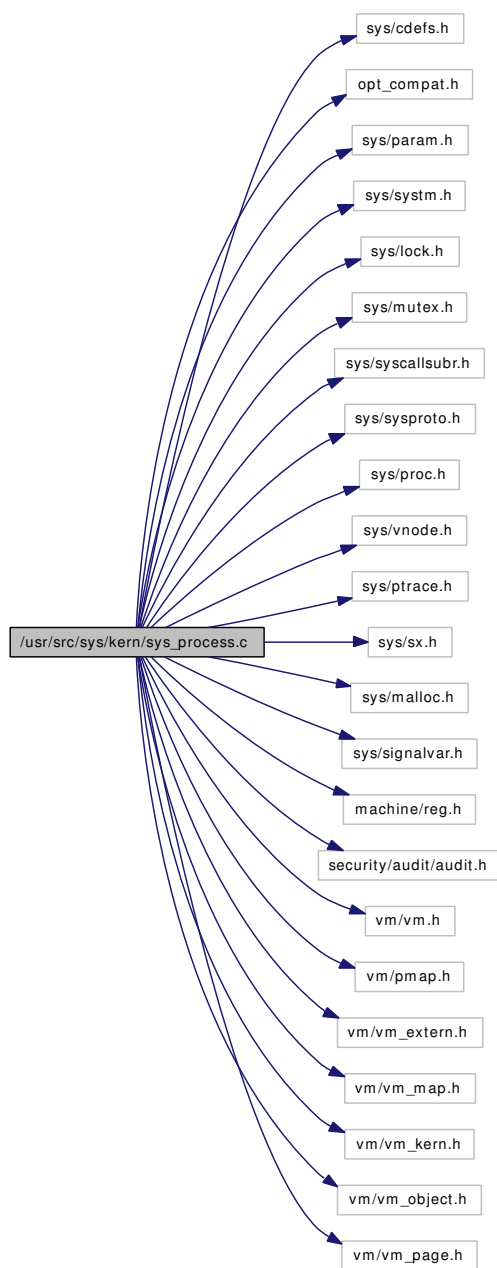
Definition at line 182 of file `sys_pipe.c`.

Referenced by `pipespace_new()`.

9.122 /usr/src/sys/kern/sys_process.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/syscallsubr.h>
#include <sys/sysproto.h>
#include <sys/proc.h>
#include <sys/vnode.h>
#include <sys/ptrace.h>
#include <sys/sx.h>
#include <sys/malloc.h>
#include <sys/signalvar.h>
#include <machine/reg.h>
#include <security/audit/audit.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_extern.h>
#include <vm/vm_map.h>
#include <vm/vm_kern.h>
#include <vm/vm_object.h>
#include <vm/vm_page.h>
```

Include dependency graph for sys_process.c:



Data Structures

- struct [ptrace_args](#)

Defines

- #define [PROC_ACTION](#)(action)
- #define [COPYIN](#)(u, k, s) copyin(u, k, s)
- #define [COPYOUT](#)(k, u, s) copyout(k, u, s)
- #define [PROC_READ](#)(w, t, a) proc_read_## w (t, a)

- #define `PROC_WRITE(w, t, a) proc_write_ ## w (t, a)`

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/sys_process.c,v 1.141 2006/10/26 21:42:20 jb Exp \$")
- int `proc_read_regs` (struct thread *td, struct reg *regs)
- int `proc_write_regs` (struct thread *td, struct reg *regs)
- int `proc_read_dbregs` (struct thread *td, struct dbreg *dbregs)
- int `proc_write_dbregs` (struct thread *td, struct dbreg *dbregs)
- int `proc_read_fpregs` (struct thread *td, struct fpreg *fpregs)
- int `proc_write_fpregs` (struct thread *td, struct fpreg *fpregs)
- int `proc_sstep` (struct thread *td)
- int `proc_rwmem` (struct proc *p, struct uio *uio)
- int `ptrace` (struct thread *td, struct ptrace_args *uap)
- int `kern_ptrace` (struct thread *td, int req, pid_t pid, void *addr, int data)
- void `stopevent` (struct proc *p, unsigned int event, unsigned int val)

9.122.1 Define Documentation

9.122.1.1 #define COPYIN(u, k, s) copyin(u, k, s)

Definition at line 368 of file sys_process.c.

Referenced by ptrace().

9.122.1.2 #define COPYOUT(k, u, s) copyout(k, u, s)

Definition at line 369 of file sys_process.c.

Referenced by ptrace().

9.122.1.3 #define PROC_ACTION(action)

Value:

```
do {
    int error;
    PROC_LOCK_ASSERT(td->td_proc, MA_OWNED);
    if ((td->td_proc->p_sflag & PS_INMEM) == 0)
        error = EIO;
    else
        error = (action);
    return (error);
} while(0)
```

Definition at line 103 of file sys_process.c.

Referenced by `proc_read_dbregs()`, `proc_read_fpregs()`, `proc_read_regs()`, `proc_sstep()`, `proc_write_dbregs()`, `proc_write_fpregs()`, and `proc_write_regs()`.

9.122.1.4 #define PROC_READ(w, t, a) proc_read_ ## w (t, a)

Definition at line 477 of file sys_process.c.

Referenced by kern_ptrace().

9.122.1.5 #define PROC_WRITE(w, t, a) proc_write_ ## w (t, a)

Definition at line 478 of file sys_process.c.

Referenced by kern_ptrace().

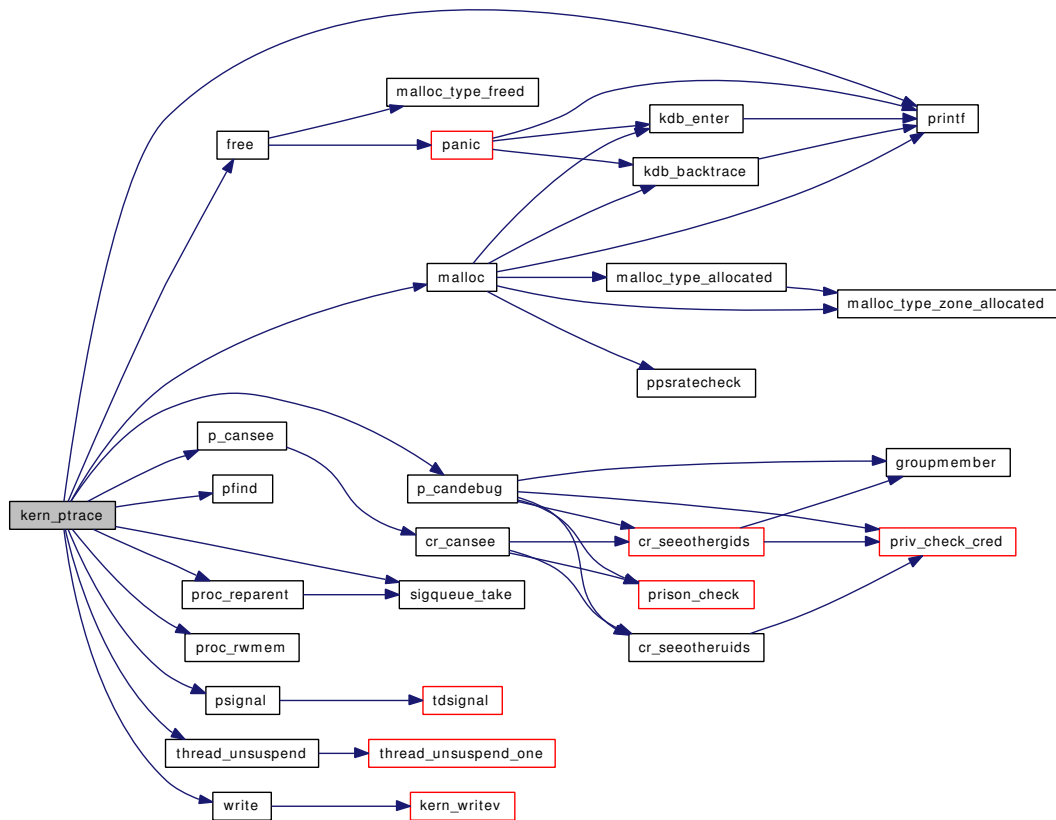
9.122.2 Function Documentation**9.122.2.1 __FBSDID ("FreeBSD: src/sys/kern/sys_process. c, v 1.141 2006/10/26 21:42:20 jb Exp \$")****9.122.2.2 int kern_ptrace (struct thread * td, int req, pid_t pid, void * addr, int data)**

Definition at line 482 of file sys_process.c.

References allproc_lock, buf, free(), initproc, malloc(), p_candebug(), p_cansee(), pfind(), printf(), PROC_READ, proc_reparent(), proc_rwmem(), PROC_WRITE, proctree_lock, psignal(), sched_lock, sigqueue_take(), thread_unsuspend(), and write().

Referenced by ptrace().

Here is the call graph for this function:



9.122.2.3 int proc_read_dbregs (struct thread * td, struct dbreg * dbregs)

Definition at line 129 of file sys_process.c.

References PROC_ACTION.

9.122.2.4 int proc_read_fpregs (struct thread * td, struct fpreg * fpregs)

Definition at line 147 of file sys_process.c.

References PROC_ACTION.

9.122.2.5 int proc_read_regs (struct thread * td, struct reg * regs)

Definition at line 115 of file sys_process.c.

References PROC_ACTION.

9.122.2.6 int proc_rwmem (struct proc * p, struct uio * uio)

Definition at line 213 of file sys_process.c.

Referenced by kern_ptrace().

9.122.2.7 int proc_sstep (struct thread * *td*)

Definition at line 206 of file sys_process.c.

References PROC_ACTION.

9.122.2.8 int proc_write_dbregs (struct thread * *td*, struct dbreg * *dbregs*)

Definition at line 136 of file sys_process.c.

References PROC_ACTION.

9.122.2.9 int proc_write_fpregs (struct thread * *td*, struct fpreg * *fpregs*)

Definition at line 154 of file sys_process.c.

References PROC_ACTION.

9.122.2.10 int proc_write_regs (struct thread * *td*, struct reg * *regs*)

Definition at line 122 of file sys_process.c.

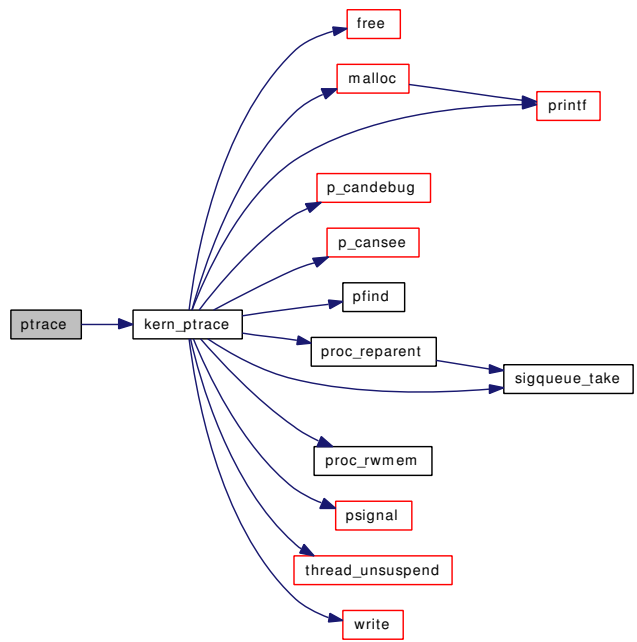
References PROC_ACTION.

9.122.2.11 int ptrace (struct thread * *td*, struct ptrace_args * *uap*)

Definition at line 375 of file sys_process.c.

References ptrace_args::addr, COPYIN, COPYOUT, ptrace_args::data, kern_ptrace(), ptrace_args::pid, and ptrace_args::req.

Here is the call graph for this function:



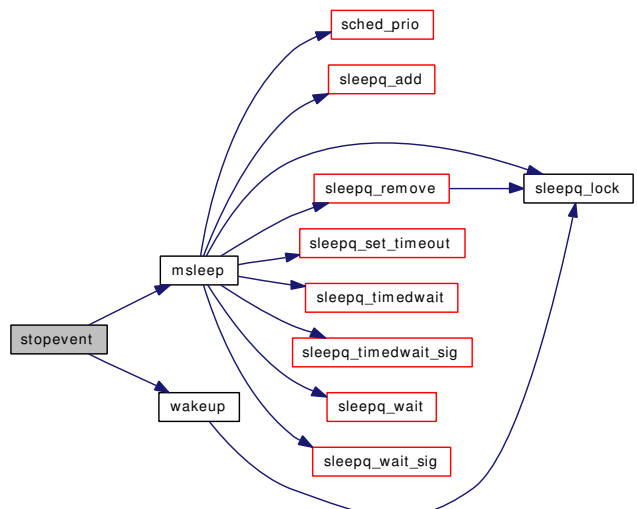
9.122.2.12 void stopevent (struct proc * p, unsigned int event, unsigned int val)

Definition at line 1020 of file sys_process.c.

References msleep(), and wakeup().

Referenced by issignal(), and postsig().

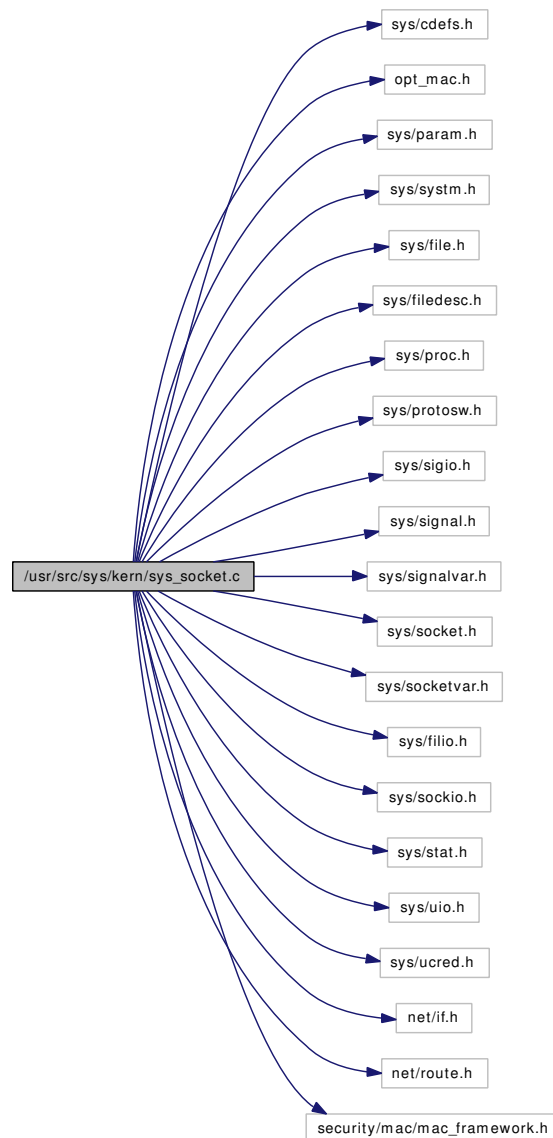
Here is the call graph for this function:



9.123 /usr/src/sys/kern/sys_socket.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/proc.h>
#include <sys/protosw.h>
#include <sys/sigio.h>
#include <sys/signal.h>
#include <sys/signalvar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/filio.h>
#include <sys/sockio.h>
#include <sys/stat.h>
#include <sys/uio.h>
#include <sys/ucred.h>
#include <net/if.h>
#include <net/route.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for sys_socket.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/sys_socket.c,v 1.71 2006/10/22 11:52:13 rwatson Exp \$")
- `int soo_read` (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- `int soo_write` (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- `int soo_ioctl` (struct file *fp, u_long cmd, void *data, struct ucred *active_cred, struct thread *td)
- `int soo_poll` (struct file *fp, int events, struct ucred *active_cred, struct thread *td)
- `int soo_stat` (struct file *fp, struct stat *ub, struct ucred *active_cred, struct thread *td)
- `int soo_close` (struct file *fp, struct thread *td)

Variables

- fileops `socketops`

9.123.1 Function Documentation

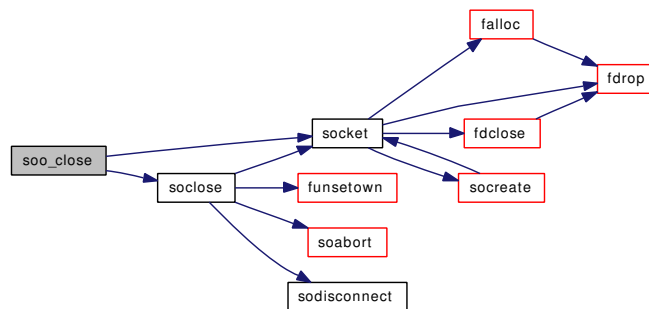
9.123.1.1 `__FBSDID("$FreeBSD: src/sys/kern/sys_socket.c, v 1.71 2006/10/22 11:52:13 rwatson Exp $")`

9.123.1.2 `int soo_close (struct file * fp, struct thread * td)`

Definition at line 303 of file `sys_socket.c`.

References `badfileops`, `socket()`, and `soclose()`.

Here is the call graph for this function:

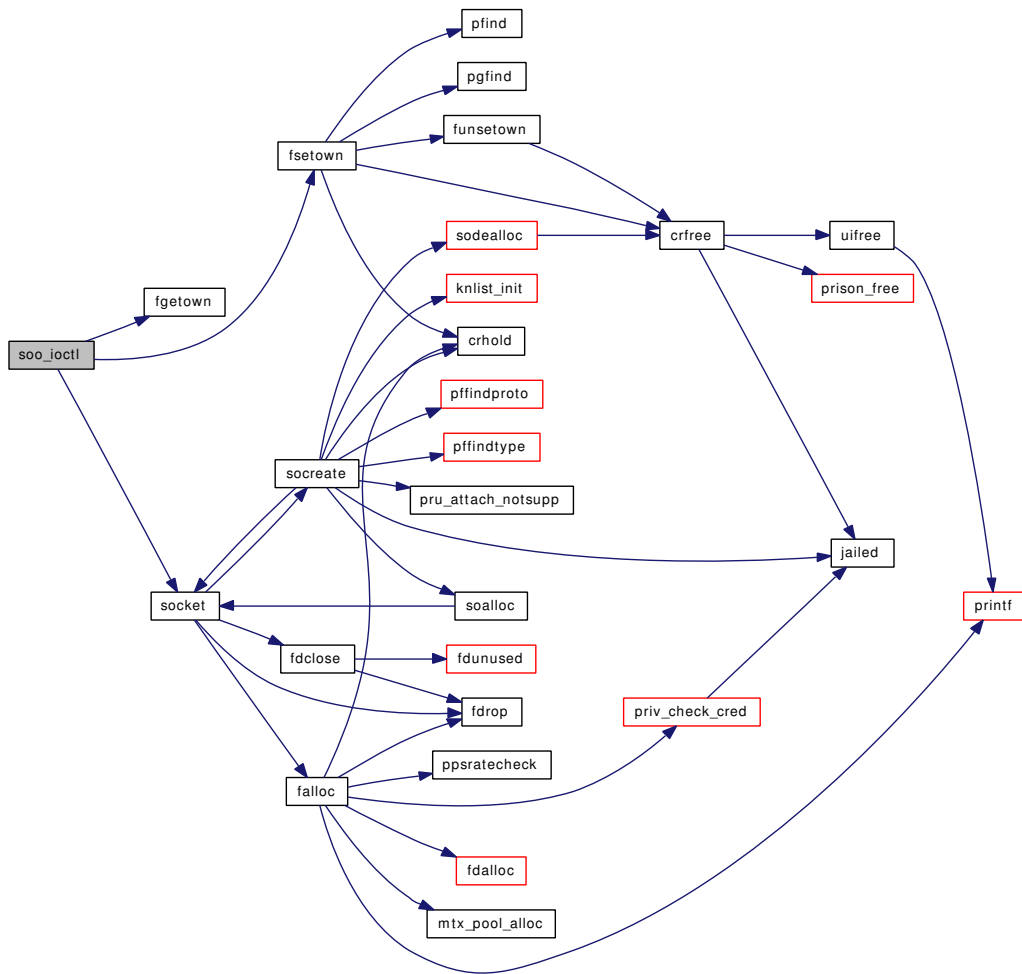


9.123.1.3 `int soo_ioctl (struct file * fp, u_long cmd, void * data, struct ucred * active_cred, struct thread * td)`

Definition at line 130 of file `sys_socket.c`.

References `fgetown()`, `fsetown()`, and `socket()`.

Here is the call graph for this function:

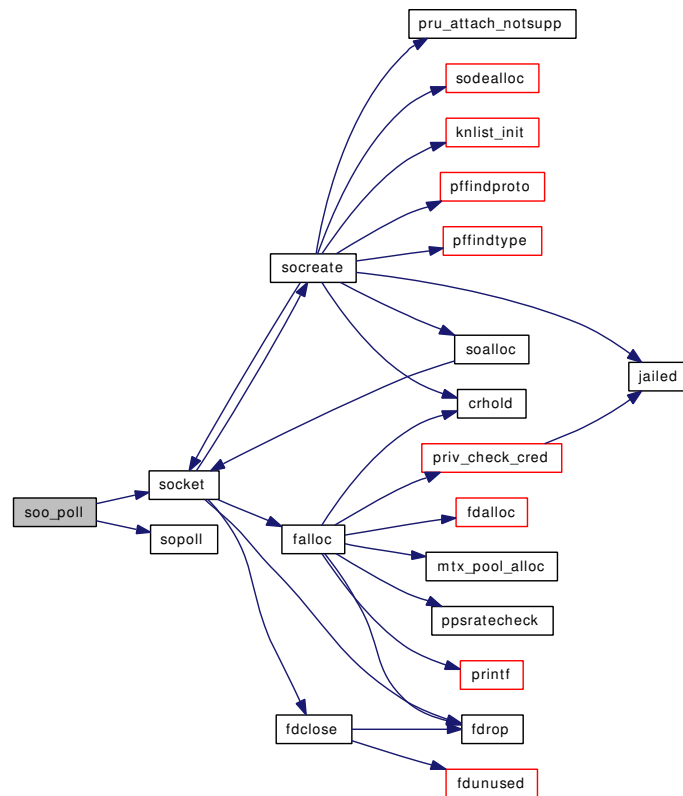


9.123.1.4 int soo_poll (struct file * fp, int events, struct ucred * active_cred, struct thread * td)

Definition at line 227 of file sys_socket.c.

References socket(), and sopol().

Here is the call graph for this function:

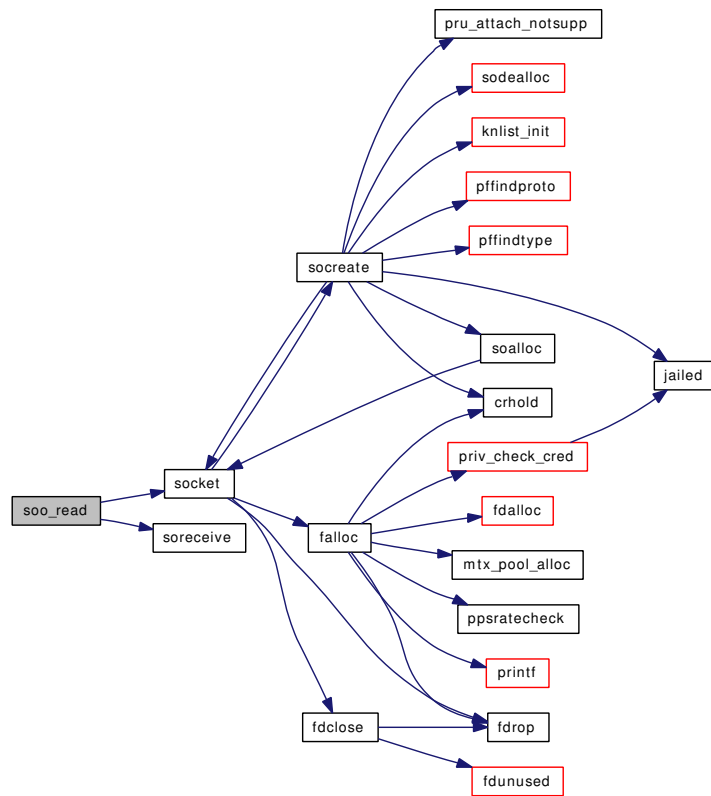


9.123.1.5 int soo_read (struct file * *fp*, struct uio * *uio*, struct ucred * *active_cred*, int *flags*, struct thread * *td*)

Definition at line 72 of file sys_socket.c.

References socket(), and soreceive().

Here is the call graph for this function:

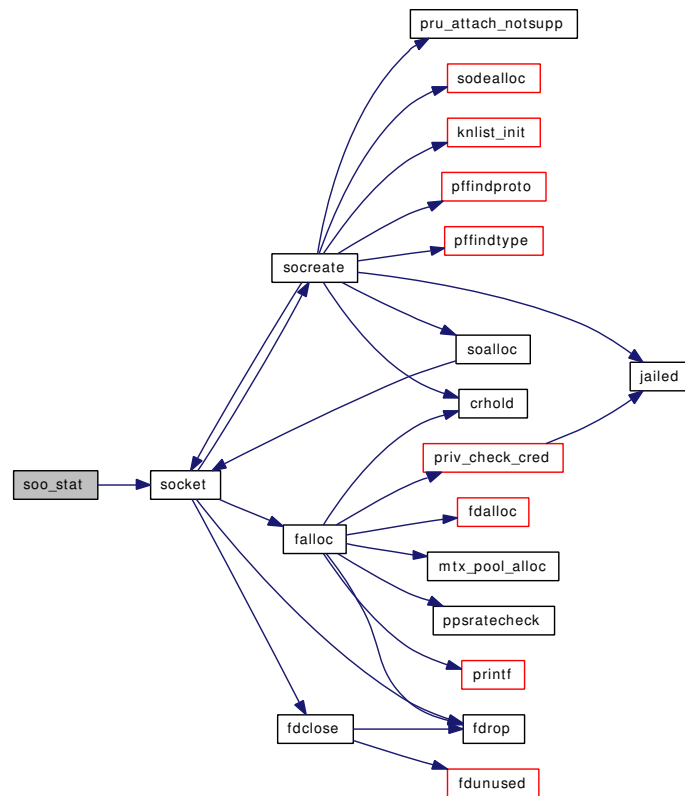


9.123.1.6 `int soo_stat (struct file * fp, struct stat * ub, struct ucred * active_cred, struct thread * td)`

Definition at line 253 of file `sys_socket.c`.

References `socket()`.

Here is the call graph for this function:

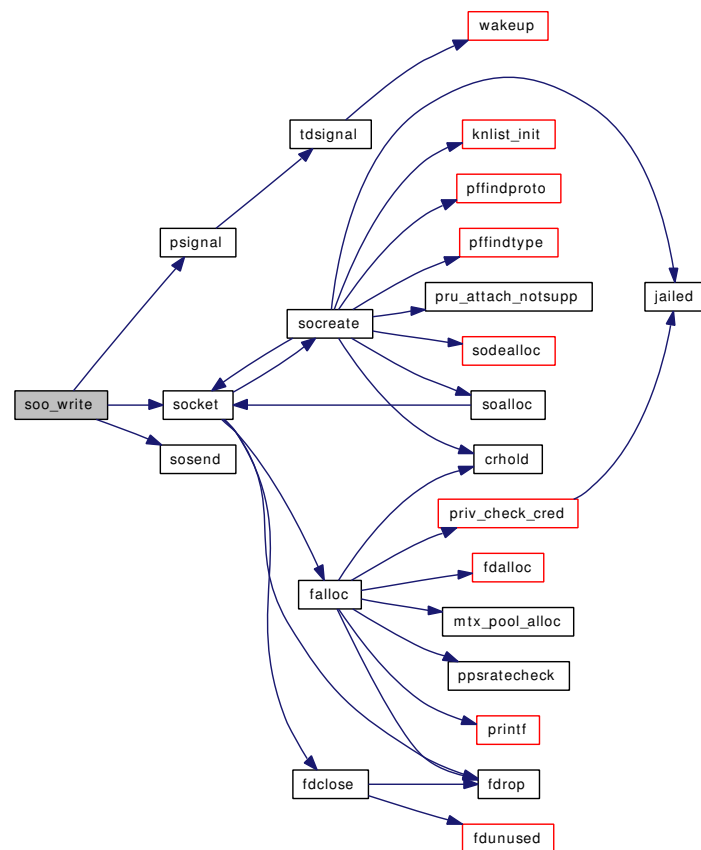


9.123.1.7 `int soo_write (struct file * fp, struct uio * uio, struct ucred * active_cred, int flags, struct thread * td)`

Definition at line 99 of file `sys_socket.c`.

References `psignal()`, `socket()`, and `sosend()`.

Here is the call graph for this function:



9.123.2 Variable Documentation

9.123.2.1 struct fileops `socketops`

Initial value:

```

{
    .fo_read = soo_read,
    .fo_write = soo_write,
    .fo_ioctl = soo_ioctl,
    .fo_poll = soo_poll,
    .fo_kqfilter = soo_kqfilter,
    .fo_stat = soo_stat,
    .fo_close = soo_close,
    .fo_flags = DFLAG_PASSABLE
}

```

Definition at line 59 of file `sys_socket.c`.

Referenced by `kern_accept()`, `sctp_peeloff()`, `socket()`, and `socketpair()`.

9.124 /usr/src/sys/kern/syscalls.c File Reference

Variables

- const char * [syscallnames](#) []

9.124.1 Variable Documentation

9.124.1.1 const char* [syscallnames](#) []

Definition at line 9 of file syscalls.c.

9.125 /usr/src/sys/kern/systrace_args.c File Reference

Functions

- static void [systrace_args](#) (int sysnum, void *params, u_int64_t *uarg, int *n_args)

9.125.1 Function Documentation

9.125.1.1 static void systrace_args (int sysnum, void * params, u_int64_t * uarg, int * n_args) [static]

Definition at line 10 of file systrace_args.c.

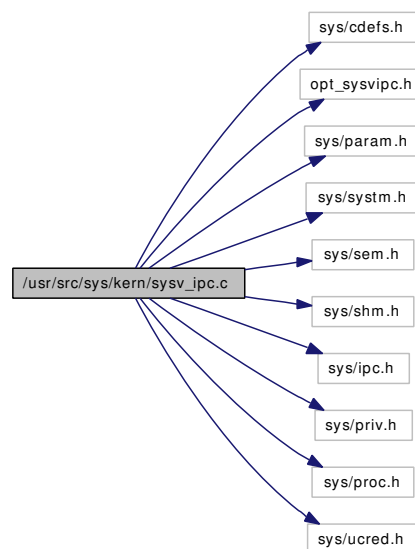
References [ksem_timedwait_args::abstime](#), [sigaction_args::act](#), [ptrace_args::addr](#), [__semctl_args::arg](#), [quotactl_args::arg](#), [fcntl_args::arg](#), [abort2_args::args](#), [__mac_execve_args::argv](#), [execve_args::argv](#), [getdirentries_args::basep](#), [fhstats_args::buf](#), [fstats_args::buf](#), [stats_args::buf](#), [getfsstat_args::buf](#), [__getcwd_args::buf](#), [getdents_args::buf](#), [shmctl_args::buf](#), [msgctl_args::buf](#), [getdirentries_args::buf](#), [pwrite_args::buf](#), [pread_args::buf](#), [readlink_args::buf](#), [write_args::buf](#), [read_args::buf](#), [__getcwd_args::buflen](#), [getfsstat_args::bufsize](#), [kevent_args::changelist](#), [ktimer_create_args::clock_id](#), [clock_getres_args::clock_id](#), [clock_settime_args::clock_id](#), [clock_gettime_args::clock_id](#), [shmctl_args::cmd](#), [msgctl_args::cmd](#), [__semctl_args::cmd](#), [quotactl_args::cmd](#), [fcntl_args::cmd](#), [ioctl_args::com](#), [uuidgen_args::count](#), [getdents_args::count](#), [getdirentries_args::count](#), [readlink_args::count](#), [ioctl_args::data](#), [ptrace_args::data](#), [mount_args::data](#), [adjtime_args::delta](#), [mknod_args::dev](#), [setdomainname_args::domainname](#), [getdomainname_args::domainname](#), [getresgid_args::egid](#), [setresgid_args::egid](#), [setegid_args::egid](#), [setregid_args::egid](#), [__mac_execve_args::envv](#), [execve_args::envv](#), [getresuid_args::euid](#), [setresuid_args::euid](#), [seteuid_args::euid](#), [setreuid_args::euid](#), [kevent_args::eventlist](#), [ktimer_create_args::evp](#), [select_args::ex](#), [ktrace_args::fac](#), [fstats_args::fd](#), [kevent_args::fd](#), [pwritev_args::fd](#), [preadv_args::fd](#), [nfstat_args::fd](#), [getdents_args::fd](#), [futimes_args::fd](#), [ftruncate_args::fd](#), [lseek_args::fd](#), [getdirentries_args::fd](#), [fpathconf_args::fd](#), [fstat_args::fd](#), [pwrite_args::fd](#), [pread_args::fd](#), [flock_args::fd](#), [fchmod_args::fd](#), [fchown_args::fd](#), [writev_args::fd](#), [readv_args::fd](#), [fsync_args::fd](#), [fcntl_args::fd](#), [ioctl_args::fd](#), [dup_args::fd](#), [fchflags_args::fd](#), [fchdir_args::fd](#), [close_args::fd](#), [write_args::fd](#), [read_args::fd](#), [openbsd_poll_args::fds](#), [poll_args::fds](#), [getfh_args::fhp](#), [lgetfh_args::fhp](#), [kse_switchin_args::flags](#), [getfsstat_args::flags](#), [eaccess_args::flags](#), [fhopen_args::flags](#), [ktimer_settime_args::flags](#), [fchflags_args::flags](#), [chflags_args::flags](#), [access_args::flags](#), [unmount_args::flags](#), [mount_args::flags](#), [open_args::flags](#), [__mac_execve_args::fname](#), [getfh_args::fname](#), [lgetfh_args::fname](#), [execve_args::fname](#), [ktrace_args::fname](#), [rename_args::from](#), [dup2_args::from](#), [rtprio_thread_args::function](#), [rtprio_args::function](#), [lchown_args::gid](#), [setgid_args::gid](#), [fchown_args::gid](#), [chown_args::gid](#), [setgroups_args::gidset](#), [getgroups_args::gidset](#), [setgroups_args::gidsetsize](#), [getgroups_args::gidsetsize](#), [sigprocmask_args::how](#), [flock_args::how](#), [ksem_timedwait_args::id](#), [ksem_destroy_args::id](#), [ksem_getvalue_args::id](#), [ksem_trywait_args::id](#), [ksem_wait_args::id](#), [ksem_post_args::id](#), [ksem_close_args::id](#), [ksem_open_args::idp](#), [ksem_init_args::idp](#), [select_args::in](#), [pwritev_args::iovcnt](#), [preadv_args::iovcnt](#), [writev_args::iovcnt](#), [readv_args::iovcnt](#), [pwritev_args::iovp](#), [preadv_args::iovp](#), [writev_args::iovp](#), [readv_args::iovp](#), [getitimer_args::itv](#), [setitimer_args::itv](#), [shmget_args::key](#), [msgget_args::key](#), [semget_args::key](#), [setdomainname_args::len](#), [getdomainname_args::len](#), [ftruncate_args::length](#), [truncate_args::length](#), [symlink_args::link](#), [link_args::link](#), [rtprio_thread_args::lwpid](#), [__mac_execve_args::mac_p](#), [ksem_open_args::mode](#), [lchmod_args::mode](#), [mkdir_args::mode](#), [mkfifo_args::mode](#), [fchmod_args::mode](#), [chmod_args::mode](#), [mknod_args::mode](#), [open_args::mode](#), [msgrcv_args::msgflg](#), [msgsnd_args::msgflg](#), [msgget_args::msgflg](#), [msgrcv_args::msgp](#), [msgsnd_args::msgp](#), [msgrcv_args::msgsz](#), [msgsnd_args::msgsz](#), [msgrcv_args::msgtyp](#), [msgrcv_args::msqid](#), [msgsnd_args::msqid](#), [msgctl_args::msqid](#), [ksem_unlink_args::name](#), [ksem_open_args::name](#), [sysctl_args::name](#), [fpathconf_args::name](#), [pathconf_args::name](#), [uname_args::name](#), [setlogin_args::namebuf](#), [getlogin_args::namebuf](#), [sysctl_args::namelen](#), [getlogin_args::namelen](#), [abort2_args::nargs](#), [pwrite_args::nbyte](#), [pread_args::nbyte](#), [write_args::nbyte](#), [read_args::nbyte](#), [kevent_args::nchanges](#), [select_args::nd](#), [kevent_args::nevents](#), [sysctl_args::new](#), [sysctl_args::newlen](#), [umask_args::newmask](#), [openbsd_poll_args::nfds](#), [poll_args::nfds](#),

semget_args::nsems, semop_args::nsops, ntp_gettime_args::ntvp, sigaction_args::oact, pwritev_args::offset, preadv_args::offset, lseek_args::offset, pwrite_args::offset, pread_args::offset, profil_args::offset, ksem_open_args::oflag, setitimer_args::oitr, sysctl_args::old, adjtime_args::olddelta, sysctl_args::oldlenp, ktrace_args::ops, sigprocmask_args::oset, sigaltstack_args::oss, select_args::ou, swapcontext_args::oucp, ktimer_settime_args::ovalue, ftruncate_args::pad, truncate_args::pad, lseek_args::pad, pwrite_args::pad, pread_args::pad, statfs_args::path, eaccess_args::path, nstat_args::path, lutimes_args::path, lchmod_args::path, lchown_args::path, truncate_args::path, pathconf_args::path, lstat_args::path, stat_args::path, quotactl_args::path, utimes_args::path, rmdir_args::path, mkdir_args::path, mkfifo_args::path, chroot_args::path, readlink_args::path, symlink_args::path, revoke_args::path, chflags_args::path, access_args::path, unmount_args::path, mount_args::path, chown_args::path, chmod_args::path, mknod_args::path, chdir_args::path, unlink_args::path, link_args::path, open_args::path, setpgid_args::pgid, sigqueue_args::pid, getsid_args::pid, getpgid_args::pid, rtprio_args::pid, setpgid_args::pid, ktrace_args::pid, kill_args::pid, ptrace_args::pid, setpriority_args::prio, ptrace_args::req, getresgid_args::rgid, setresgid_args::rgid, setregid_args::rgid, __setrlimit_args::rlp, __getrlimit_args::rlp, nanosleep_args::rmt, nanosleep_args::rqtp, rtprio_thread_args::rtp, rtprio_args::rtp, getresuid_args::ruid, setresuid_args::ruid, setreuid_args::ruid, getrusage_args::rusage, profil_args::samples, fhstat_args::sb, nfstat_args::sb, fstat_args::sb, profil_args::scale, semget_args::semflg, semop_args::semid, __semctl_args::semid, __semctl_args::semnum, sigpending_args::set, sigprocmask_args::set, getresgid_args::sgid, setresgid_args::sgid, shmdt_args::shmaddr, shmat_args::shmaddr, shmget_args::shmflg, shmat_args::shmflg, shmctl_args::shmids, shmat_args::shmids, sigaction_args::sig, sigsuspend_args::sigmask, sigqueue_args::signum, kill_args::signum, shmget_args::size, profil_args::size, semop_args::sops, sigaltstack_args::ss, uuidgen_args::store, getresuid_args::suid, setresuid_args::suid, kevent_args::timeout, openbsd_poll_args::timeout, poll_args::timeout, ktimer_gettime_args::timerid, ktimer_settime_args::timerid, ktimer_delete_args::timerid, ktimer_create_args::timerid, kse_switchin_args::tmbx, rename_args::to, dup2_args::to, clock_getres_args::tp, clock_settime_args::tp, clock_gettime_args::tp, ntp_adjtime_args::tp, gettimeofday_args::tp, lutimes_args::tpr, futimes_args::tpr, utimes_args::tpr, settimeofday_args::tv, select_args::tv, mount_args::type, settimeofday_args::tzp, gettimeofday_args::tzp, fhstatfs_args::u_fhp, fhstat_args::u_fhp, fhopen_args::u_fhp, nstat_args::ub, lstat_args::ub, stat_args::ub, swapcontext_args::ucp, getcontext_args::ucp, lchown_args::uid, quotactl_args::uid, fchown_args::uid, setuid_args::uid, chown_args::uid, ksem_getvalue_args::val, sigqueue_args::value, ksem_open_args::value, ksem_init_args::value, ktimer_gettime_args::value, ktimer_settime_args::value, lseek_args::whence, __setrlimit_args::which, __getrlimit_args::which, setpriority_args::which, getitimer_args::which, setitimer_args::which, getrusage_args::who, setpriority_args::who, and abort2_args::why.

9.126 /usr/src/sys/kern/sysv_ipc.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sysvipc.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sem.h>
#include <sys/shm.h>
#include <sys/ipc.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/ucred.h>
```

Include dependency graph for sysv_ipc.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/sysv_ipc.c,v 1.33 2007/02/20 00:06:59 rwatson Exp \$")
- void `shmfork` (struct proc *p1, struct proc *p2)
- void `shmexit` (struct vmSPACE *vm)
- int `ipcperm` (struct thread *td, struct ipc_perm *perm, int acc_mode)

Variables

- void(*) `shmfork_hook` (struct proc *, struct proc *) = NULL
- void(*) `shmexit_hook` (struct vmSPACE *) = NULL

9.126.1 Function Documentation

9.126.1.1 `__FBSDID("$FreeBSD: src/sys/kern/sysv_ipc.c, v 1.33 2007/02/20 00:06:59 rwatson Exp $")`

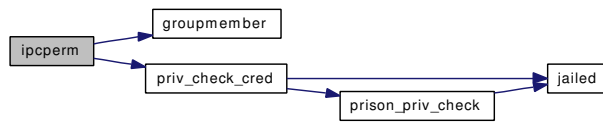
9.126.1.2 `int ipcperm (struct thread * td, struct ipc_perm * perm, int acc_mode)`

Definition at line 85 of file `sysv_ipc.c`.

References `groupmember()`, and `priv_check_cred()`.

Referenced by `kern_msgctl()`, `kern_msgrcv()`, `kern_msgsnd()`, `kern_semctl()`, `kern_shmat()`, `kern_shmctl()`, `msgget()`, and `semget()`.

Here is the call graph for this function:



9.126.1.3 `void shmexit (struct vmpace * vm)`

Definition at line 66 of file `sysv_ipc.c`.

References `shmexit_hook`.

Referenced by `exec_new_vmpace()`.

9.126.1.4 `void shmfork (struct proc * p1, struct proc * p2)`

Definition at line 55 of file `sysv_ipc.c`.

References `shmfork_hook`.

9.126.2 Variable Documentation

9.126.2.1 `void(*) shmexit_hook(struct vmpace *) = NULL`

Definition at line 51 of file `sysv_ipc.c`.

Referenced by `shmexit()`, `shminit()`, and `shmunload()`.

9.126.2.2 `void(*) shmfork_hook(struct proc *, struct proc *) = NULL`

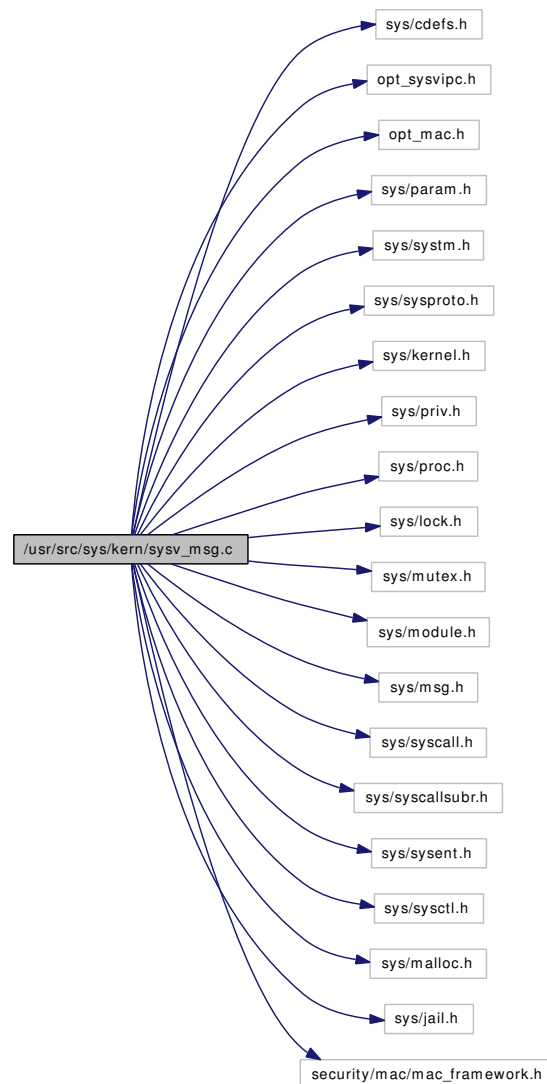
Definition at line 50 of file `sysv_ipc.c`.

Referenced by `shmfork()`, `shminit()`, and `shmunload()`.

9.127 /usr/src/sys/kern/sysv_msg.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sysvipc.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/kernel.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/module.h>
#include <sys/msg.h>
#include <sys/syscall.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/sysctl.h>
#include <sys/malloc.h>
#include <sys/jail.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for sysv_msg.c:



Data Structures

- struct [msgmap](#)
- struct [msgctl_args](#)
- struct [msgget_args](#)
- struct [msgsnd_args](#)
- struct [msgrcv_args](#)

Defines

- #define [DPRINTF\(a\)](#)
- #define [MSGSSZ](#) 8
- #define [MSGSEG](#) 2048
- #define [MSGMAX](#) (MSGSSZ*MSGSEG)
- #define [MSGMNB](#) 2048

- #define `MSGMNI` 40
- #define `MSGTQL` 40
- #define `MSQID`(ix, ds) ((ix) & 0xffff | (((ds).msg_perm.seq << 16) & 0xffff0000))
- #define `MSQID_IX`(id) ((id) & 0xffff)
- #define `MSQID_SEQ`(id) (((id) >> 16) & 0xffff)
- #define `MSG_LOCKED` 01000

Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/sysv_msg.c,v 1.67 2007/02/19 13:23:45 rwatson Exp \$")
- static `MALLOC_DEFINE` (M_MSG, "msg", "SVID compatible message queues")
- static void `msginit` (void)
- static int `msgunload` (void)
- static int `sysvmsg_modload` (struct module *, int, void *)
- static void `msg_freehdr` (struct msg *msghdr)
- `SYSCALL_MODULE_HELPER` (msgsys)
- `SYSCALL_MODULE_HELPER` (msgctl)
- `SYSCALL_MODULE_HELPER` (msgget)
- `SYSCALL_MODULE_HELPER` (msgsnd)
- `SYSCALL_MODULE_HELPER` (msgrcv)
- `DECLARE_MODULE` (sysvmsg, `sysvmsg_mod`, SI_SUB_SYSV_MSG, SI_ORDER_FIRST)
- `MODULE_VERSION` (sysvmsg, 1)
- int `msgsys` (struct thread *td, struct msgsys_args *uap)
- int `msgctl` (struct thread *td, struct `msgctl_args` *uap)
- int `kern_msgctl` (struct thread *td, int msqid, int cmd, struct msqid_ds *msqbuf)
- int `msgget` (struct thread *td, struct `msgget_args` *uap)
- int `kern_msgsnd` (struct thread *td, int msqid, const void *msgp, size_t msgsz, int msgflg, long mtype)
- int `msgsnd` (struct thread *td, struct `msgsnd_args` *uap)
- int `kern_msgrcv` (struct thread *td, int msqid, void *msgp, size_t msgsz, long msgtyp, int msgflg, long *mtype)
- int `msgrcv` (struct thread *td, struct `msgrcv_args` *uap)
- static int `sysctl_msquids` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgmax, CTLFLAG_RD, &msginfo.msgmax, 0, "Maximum message size")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgmni, CTLFLAG_RDTUN, &msginfo.msgmni, 0, "Number of message queue identifiers")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgmnb, CTLFLAG_RDTUN, &msginfo.msgmnb, 0, "Maximum number of bytes in a queue")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgtql, CTLFLAG_RDTUN, &msginfo.msgtql, 0, "Maximum number of messages in the system")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgssz, CTLFLAG_RDTUN, &msginfo.msgssz, 0, "Size of a message segment")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, msgseg, CTLFLAG_RDTUN, &msginfo.msgseg, 0, "Number of message segments")
- `SYSCTL_PROC` (_kern_ipc, OID_AUTO, `msquids`, CTLFLAG_RD, NULL, 0, `sysctl_msquids`, "", "Message queue IDs")

Variables

- static `sy_call_t * msgcalls` []
- `msginfo` `msginfo`
- static int `nfree_msgmaps`
- static short `free_msgmaps`
- static struct `msg * free_msghdrs`
- static char * `msgpool`
- static struct `msgmap * msgmaps`
- static struct `msg * msghdrs`
- static struct `msqid_kernel * msqids`
- static struct `mtx msq_mtx`
- static `moduledata_t sysvmsg_mod`

9.127.1 Define Documentation

9.127.1.1 #define DPRINTF(a)

Definition at line 84 of file `sysv_msg.c`.

9.127.1.2 #define MSG_LOCKED 01000

Definition at line 150 of file `sysv_msg.c`.

Referenced by `kern_msgsnd()`, and `msgunload()`.

9.127.1.3 #define MSGMAX (MSGSSZ*MSGSEG)

Definition at line 101 of file `sysv_msg.c`.

9.127.1.4 #define MSGMNB 2048

Definition at line 103 of file `sysv_msg.c`.

9.127.1.5 #define MSGMNI 40

Definition at line 106 of file `sysv_msg.c`.

9.127.1.6 #define MSGSEG 2048

Definition at line 99 of file `sysv_msg.c`.

9.127.1.7 #define MSGSSZ 8

Definition at line 96 of file `sysv_msg.c`.

9.127.1.8 #define MSGTQL 40

Definition at line 109 of file sysv_msg.c.

9.127.1.9 #define MSQID(ix, ds) ((ix) & 0xffff | (((ds).msg_perm.seq << 16) & 0xffff0000))

Definition at line 136 of file sysv_msg.c.

9.127.1.10 #define MSQID_IX(id) ((id) & 0xffff)

Definition at line 137 of file sysv_msg.c.

9.127.1.11 #define MSQID_SEQ(id) (((id) >> 16) & 0xffff)

Definition at line 138 of file sysv_msg.c.

9.127.2 Function Documentation

9.127.2.1 `__FBSDID ("FreeBSD: src/sys/kern/sysv_msg.c, v 1.67 2007/02/19 13:23:45 rwatson Exp $")`

9.127.2.2 `DECLARE_MODULE (sysvmsg, sysvmsg_mod, SI_SUB_SYSV_MSG, SI_ORDER_FIRST)`

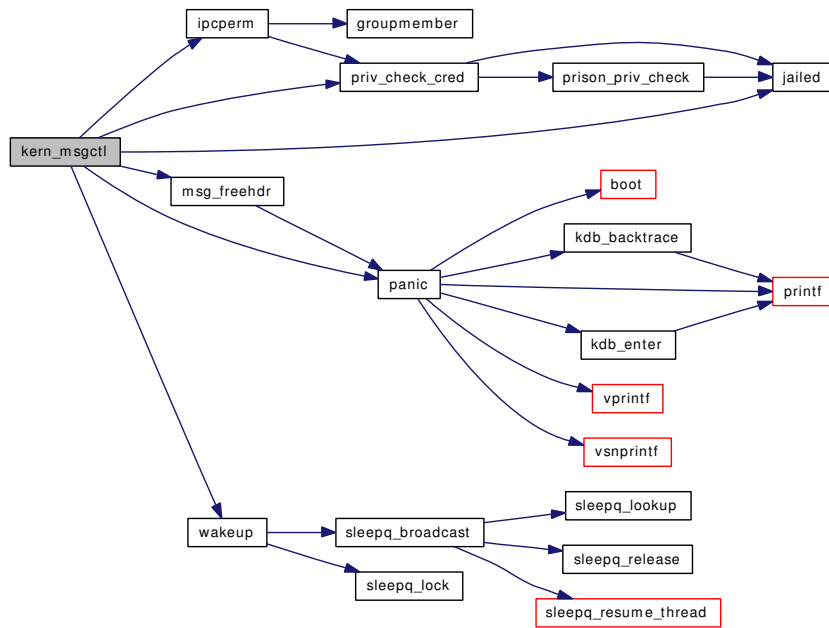
9.127.2.3 `int kern_msgctl (struct thread * td, int msqid, int cmd, struct msqid_ds * msqbuf)`

Definition at line 410 of file sysv_msg.c.

References `DPRINTF`, `ipcperm()`, `jail_sysvipc_allowed`, `jailed()`, `msg_freehdr()`, `msginfo`, `msq_mtx`, `msqids`, `panic()`, `priv_check_cred()`, `time_second`, and `wakeup()`.

Referenced by `msgctl()`.

Here is the call graph for this function:



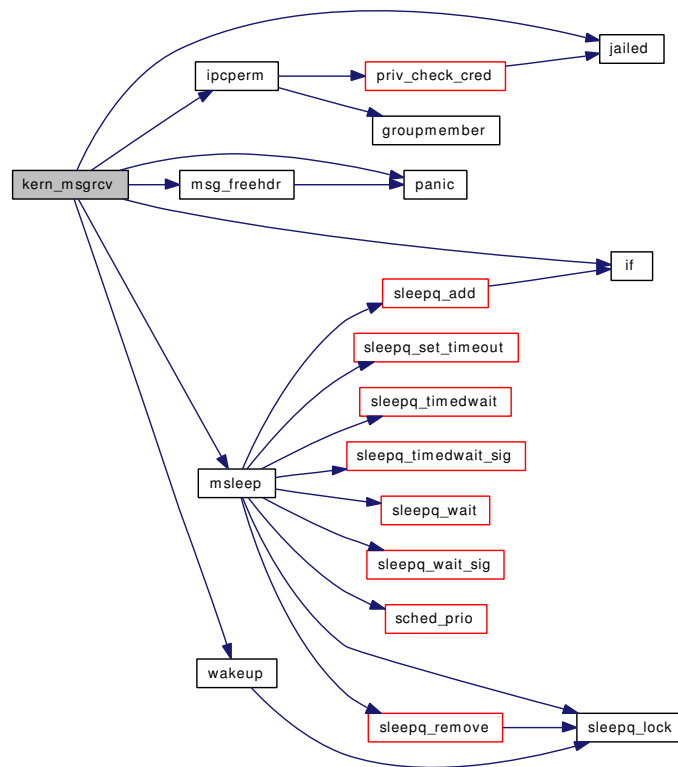
9.127.2.4 `int kern_msgrcv (struct thread * td, int msqid, void * msgp, size_t msgsz, long msgtyp, int msgflg, long * mtype)`

Definition at line 1016 of file sysv_msg.c.

References `DPRINTF`, `if()`, `ipcperm()`, `jail_sysvipc_allowed`, `jailed()`, `msg_freehdr()`, `msginfo`, `msgmaps`, `msgpool`, `msleep()`, `msq_mtx`, `msqids`, `msgmap::next`, `panic()`, `time_second`, and `wakeup()`.

Referenced by `msgrcv()`.

Here is the call graph for this function:



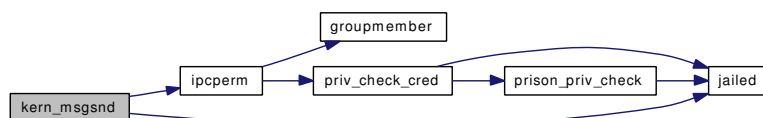
9.127.2.5 int kern_msgsnd (struct thread * td, int msqid, const void * msgp, size_t msgsz, int msgflg, long mtype)

Definition at line 676 of file sysv_msg.c.

References DPRINTF, ipcperm(), jail_sysvipc_allowed, jailed(), MSG_LOCKED, msginfo, msq_mtx, and msqids.

Referenced by msgsnd().

Here is the call graph for this function:



9.127.2.6 `static MALLOC_DEFINE (M_MSG, "msg", "SVID compatible message queues")`
`[static]`

9.127.2.7 `MODULE_VERSION (sysvmsg, 1)`

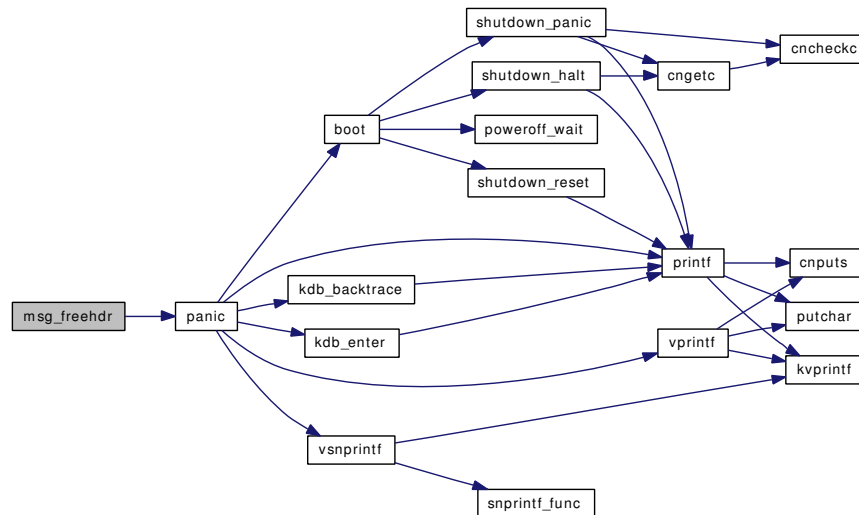
9.127.2.8 `static void msg_freehdr (struct msg *msghdr) [static]`

Definition at line 352 of file `sysv_msg.c`.

References `free_msghdrs`, `free_msgmaps`, `msginfo`, `msgmaps`, `msgmap::next`, `nfree_msgmaps`, and `panic()`.

Referenced by `kern_msgctl()`, and `kern_msgrcv()`.

Here is the call graph for this function:

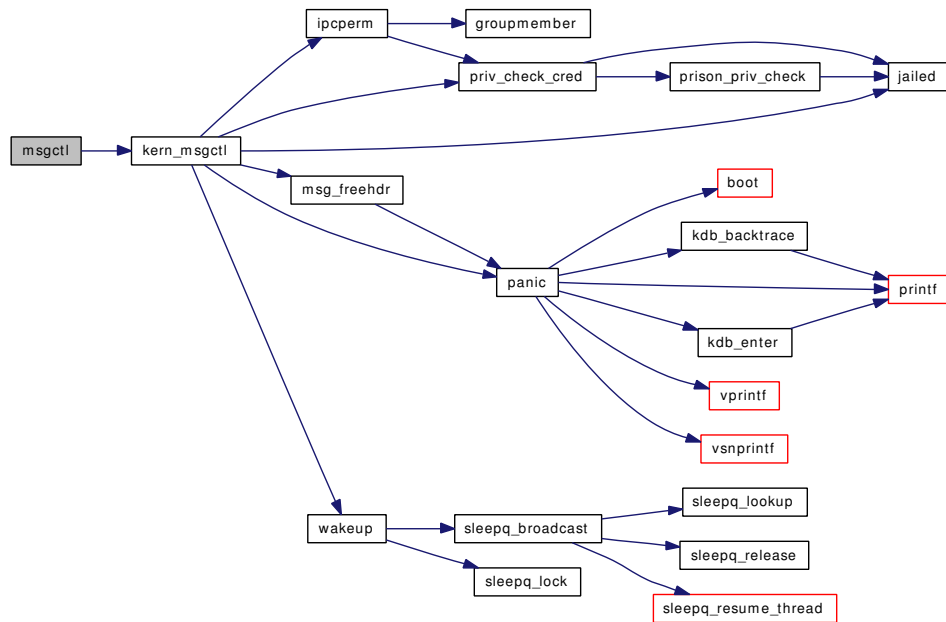


9.127.2.9 `int msgctl (struct thread *td, struct msgctl_args *uap)`

Definition at line 390 of file `sysv_msg.c`.

References `DPRINTF`, and `kern_msgctl()`.

Here is the call graph for this function:

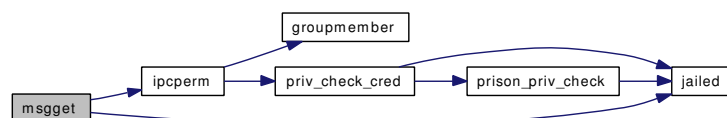


9.127.2.10 int msgget (struct thread * *td*, struct msgget_args * *uap*)

Definition at line 566 of file sysv_msg.c.

References DPRINTF, ipcperm(), jail_sysvipc_allowed, jailed(), msginfo, msq_mtx, and msqids.

Here is the call graph for this function:



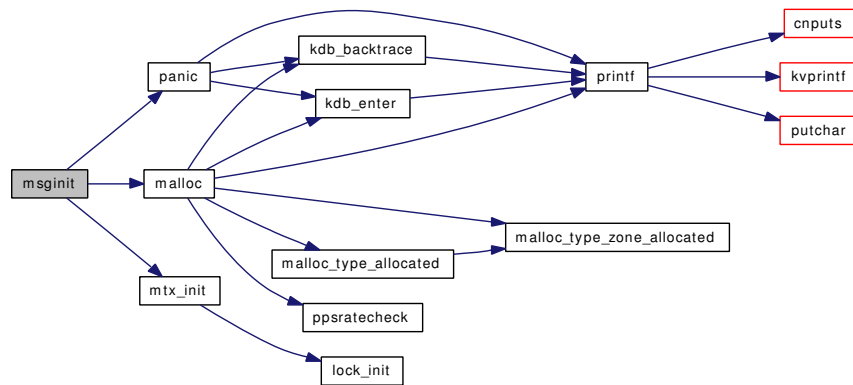
9.127.2.11 static void msginit (void) [static]

Definition at line 162 of file sysv_msg.c.

References DPRINTF, free_msghdrs, free_msgmaps, malloc(), msghdrs, msginfo, msgmaps, msgpool, msq_mtx, msqids, mtx_init(), msgmap::next, nfree_msgmaps, and panic().

Referenced by sysvmsg_modload().

Here is the call graph for this function:

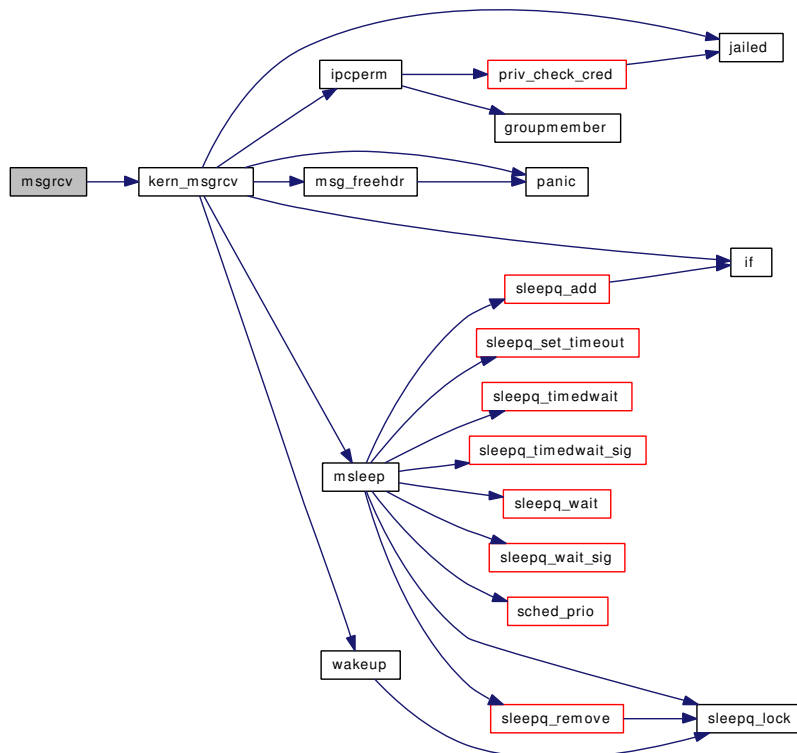


9.127.2.12 int msgrcv (struct thread * td, struct msgrcv_args * uap)

Definition at line 1272 of file sysv_msg.c.

References DPRINTF, and kern_msgrcv().

Here is the call graph for this function:

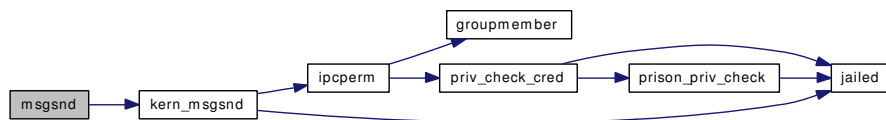


9.127.2.13 int msgsnd (struct thread * td, struct msgsnd_args * uap)

Definition at line 986 of file sysv_msg.c.

References DPRINTF, and kern_msgsnd().

Here is the call graph for this function:

**9.127.2.14 int msgsys (struct thread * td, struct msgsys_args * uap)**

Definition at line 328 of file sysv_msg.c.

References jail_sysvipc_allowed, jailed(), and msgcalls.

Here is the call graph for this function:

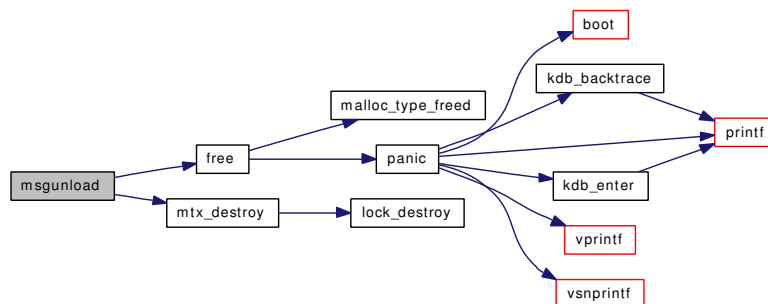
**9.127.2.15 static int msgunload (void) [static]**

Definition at line 247 of file sysv_msg.c.

References free(), MSG_LOCKED, msghdrs, msginfo, msgmaps, msgpool, msq_mtx, msqids, and mtx_destroy().

Referenced by sysvmsg_modload().

Here is the call graph for this function:



- 9.127.2.16 **SYSCALL_MODULE_HELPER** (msgrcv)
- 9.127.2.17 **SYSCALL_MODULE_HELPER** (msgsnd)
- 9.127.2.18 **SYSCALL_MODULE_HELPER** (msgget)
- 9.127.2.19 **SYSCALL_MODULE_HELPER** (msgctl)
- 9.127.2.20 **SYSCALL_MODULE_HELPER** (msgsys)
- 9.127.2.21 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgseg, CTLFLAG_RDTUN, &msginfo.
msgseg, 0, "Number of message segments")
- 9.127.2.22 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgssz, CTLFLAG_RDTUN, &msginfo.
msgssz, 0, "Size of a message segment")
- 9.127.2.23 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgtql, CTLFLAG_RDTUN, &msginfo.
msgtql, 0, "Maximum number of messages in the system")
- 9.127.2.24 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgmnb, CTLFLAG_RDTUN, &msginfo.
msgmnb, 0, "Maximum number of bytes in a queue")
- 9.127.2.25 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgmni, CTLFLAG_RDTUN, &msginfo.
msgmni, 0, "Number of message queue identifiers")
- 9.127.2.26 **SYCTL_INT** (_kern_ipc, OID_AUTO, msgmax, CTLFLAG_RD, &msginfo.
msgmax, 0, "Maximum message size")
- 9.127.2.27 **static int sysctl_msqids** (SYSCTL_HANDLER_ARGS) [static]

Definition at line 1292 of file sysv_msg.c.

References msginfo, and msqids.

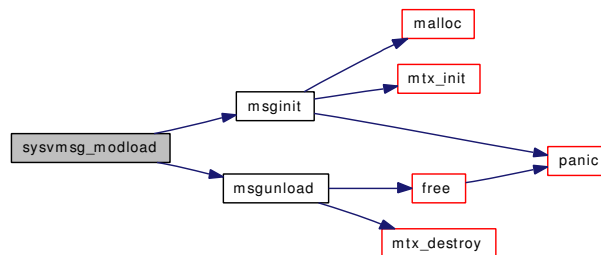
- 9.127.2.28 **SYCTL_PROC** (_kern_ipc, OID_AUTO, **msqids**, CTLFLAG_RD, NULL, 0,
sysctl_msqids, "", "Message queue IDs")

- 9.127.2.29 **static int sysvmsg_modload** (struct module *, int, void *) [static]

Definition at line 286 of file sysv_msg.c.

References msginit(), and msgunload().

Here is the call graph for this function:



9.127.3 Variable Documentation

9.127.3.1 struct msg* **free_msghdrs** [static]

Definition at line 154 of file sysv_msg.c.

Referenced by msg_freehdr(), and msginit().

9.127.3.2 short **free_msgmaps** [static]

Definition at line 153 of file sysv_msg.c.

Referenced by msg_freehdr(), and msginit().

9.127.3.3 sy_call_t* **msgcalls[]** [static]

Initial value:

```
{
    (sy_call_t *)msgctl, (sy_call_t *)msgget,
    (sy_call_t *)msgsnd, (sy_call_t *)msgrcv
}
```

Definition at line 90 of file sysv_msg.c.

Referenced by msgsys().

9.127.3.4 struct msg* **msghdrs** [static]

Definition at line 157 of file sysv_msg.c.

Referenced by msginit(), and msgunload().

9.127.3.5 struct **msginfo msginfo**

Initial value:

```
{
    MSGMAX,
    MSGMNI,
    MSGMNB,
    MSGTQL,
    MSGSSZ,
    MSGSEG
}
```

Definition at line 122 of file sysv_msg.c.

Referenced by kern_msgctl(), kern_msgrcv(), kern_msgsnd(), msg_freehdr(), msgget(), msginit(), msgunload(), and sysctl_msqids().

9.127.3.6 struct msgmap* msgmaps [static]

Definition at line 156 of file sysv_msg.c.

Referenced by kern_msgrcv(), msg_freehdr(), msginit(), and msgunload().

9.127.3.7 char* msgpool [static]

Definition at line 155 of file sysv_msg.c.

Referenced by kern_msgrcv(), msginit(), and msgunload().

9.127.3.8 struct mtx msq_mtx [static]

Definition at line 159 of file sysv_msg.c.

Referenced by kern_msgctl(), kern_msgrcv(), kern_msgsnd(), msgget(), msginit(), and msgunload().

9.127.3.9 struct msqid_kernel* msqids [static]

Definition at line 158 of file sysv_msg.c.

Referenced by kern_msgctl(), kern_msgrcv(), kern_msgsnd(), msgget(), msginit(), msgunload(), and sysctl_msqids().

9.127.3.10 int nfree_msgmaps [static]

Definition at line 152 of file sysv_msg.c.

Referenced by msg_freehdr(), and msginit().

9.127.3.11 moduledata_t sysvmsg_mod [static]**Initial value:**

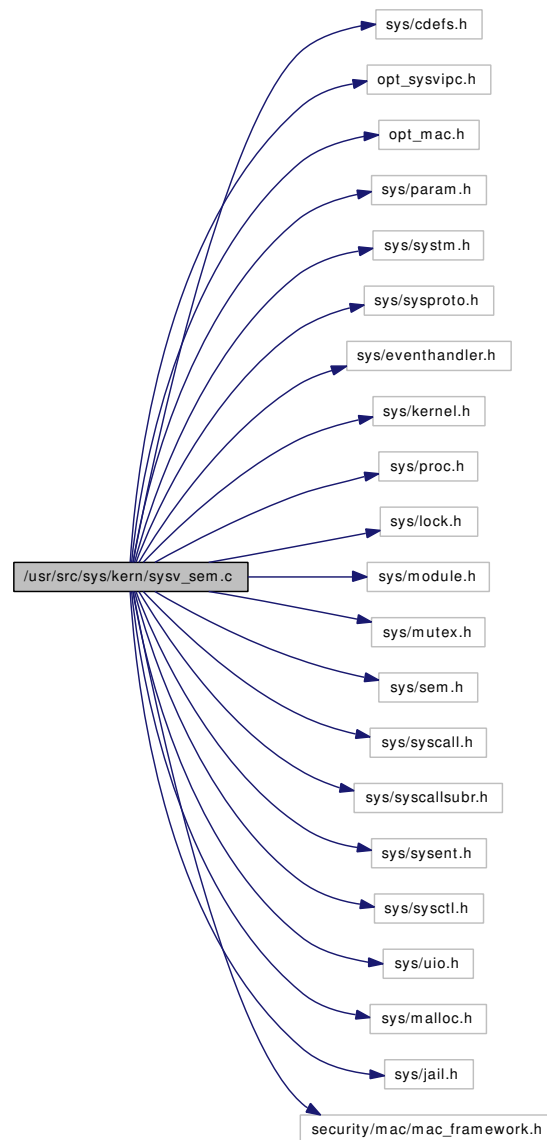
```
{
    "sysvmsg",
    &sysvmsg_modload,
    NULL
}
```

Definition at line 306 of file sysv_msg.c.

9.128 /usr/src/sys/kern/sysv_sem.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sysvipc.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/kernel.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/module.h>
#include <sys/mutex.h>
#include <sys/sem.h>
#include <sys/syscall.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/sysctl.h>
#include <sys/uio.h>
#include <sys/malloc.h>
#include <sys/jail.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for sysv_sem.c:



Data Structures

- struct [sem_undo](#)
- struct [__semctl_args](#)
- struct [semget_args](#)
- struct [semop_args](#)

Defines

- #define [DPRINTF\(a\)](#)
- #define [SEMUNDO_MTX sem_mtx](#)
- #define [SEMUNDO_LOCK\(\)](#) `mtx_lock(&SEMUNDO_MTX);`
- #define [SEMUNDO_UNLOCK\(\)](#) `mtx_unlock(&SEMUNDO_MTX);`
- #define [SEMUNDO_LOCKASSERT\(how\)](#) `mtx_assert(&SEMUNDO_MTX, (how));`

- #define [SEMMNI](#) 10
- #define [SEMMNS](#) 60
- #define [SEMUME](#) 10
- #define [SEMMNU](#) 30
- #define [SEMMAP](#) 30
- #define [SEMMSL](#) SEMMNS
- #define [SEMOPM](#) 100
- #define [SEMVMX](#) 32767
- #define [SEMAEM](#) 16384
- #define [SEM_ALIGN](#)(bytes) (((bytes) + (sizeof(long) - 1)) & ~(sizeof(long) - 1))
- #define [SEMUSZ](#) SEM_ALIGN(offsetof(struct [sem_undo](#), un_ent[SEMUME]))
- #define [SEMU](#)(ix) ((struct [sem_undo](#) *)(((intptr_t)semu)+ix * seminfo.semusz))
- #define [SMALL_SOPS](#) 8

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/sysv_sem.c,v 1.85 2006/10/22 11:52:13 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_SEM,"sem","SVID compatible semaphores")
- static void [seminit](#) (void)
- static int [syssem_modload](#) (struct module *, int, void *)
- static int [semunload](#) (void)
- static void [semexit_myhook](#) (void *arg, struct proc *p)
- static int [sysctl_sema](#) (SYSCTL_HANDLER_ARGS)
- static int [semvalid](#) (int semid, struct semid_kernel *semakptr)
- int [__semctl](#) (struct thread *td, struct [__semctl_args](#) *uap)
- int [semget](#) (struct thread *td, struct [semget_args](#) *uap)
- int [semop](#) (struct thread *td, struct [semop_args](#) *uap)
- static struct [sem_undo](#) * [semu_alloc](#) (struct thread *td)
- static int [semundo_adjust](#) (struct thread *td, struct [sem_undo](#) **supptr, int semid, int semnum, int adjval)
- static void [semundo_clear](#) (int semid, int semnum)
- [SLIST_HEAD](#) ([sem_undo](#))
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semmap, CTLFLAG_RW,&seminfo.semmap, 0,"Number of entries in the semaphore map")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semmni, CTLFLAG_RDTUN,&seminfo.semmni, 0,"Number of semaphore identifiers")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semmns, CTLFLAG_RDTUN,&seminfo.semmns, 0,"Maximum number of semaphores in the system")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semmnu, CTLFLAG_RDTUN,&seminfo.semmnu, 0,"Maximum number of undo structures in the system")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semmsl, CTLFLAG_RW,&seminfo.semmsl, 0,"Max semaphores per id")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semopm, CTLFLAG_RDTUN,&seminfo.semopm, 0,"Max operations per semop call")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semume, CTLFLAG_RDTUN,&seminfo.semume, 0,"Max undo entries per process")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semusz, CTLFLAG_RDTUN,&seminfo.semusz, 0,"Size in bytes of undo structure")
- [SYSCTL_INT](#) (_kern_ipc, OID_AUTO, semvmx, CTLFLAG_RW,&seminfo.semvmx, 0,"Semaphore maximum value")

- `SYSCALL_INT` (`_kern_ipc`, `OID_AUTO`, `semaem`, `CTLFLAG_RW`, `&seminfo.semaem`, `0`, "Adjust on exit max value")
- `SYSCALL_PROC` (`_kern_ipc`, `OID_AUTO`, `sema`, `CTLFLAG_RD`, `NULL`, `0`, `sysctl_sema`, "", "")
- `SYSCALL_MODULE_HELPER` (`semsys`)
- `SYSCALL_MODULE_HELPER` (`__semctl`)
- `SYSCALL_MODULE_HELPER` (`semget`)
- `SYSCALL_MODULE_HELPER` (`semop`)
- `DECLARE_MODULE` (`sysvsem`, `sysvsem_mod`, `SI_SUB_SYSV_SEM`, `SI_ORDER_FIRST`)
- `MODULE_VERSION` (`sysvsem`, `1`)
- `int semsys` (`struct thread *td`, `struct semsys_args *uap`)
- `int kern_semctl` (`struct thread *td`, `int semid`, `int semnum`, `int cmd`, `union semun *arg`, `register_t *rval`)

Variables

- `static sy_call_t * semcalls` []
- `static struct mtx sem_mtx`
- `static int semtot` = 0
- `static struct semid_kernel * sema`
- `static struct mtx * sema_mtx`
- `static struct sem * sem`
- `seminfo` `seminfo`
- `static moduledata_t sysvsem_mod`

9.128.1 Define Documentation

9.128.1.1 #define DPRINTF(a)

Definition at line 70 of file `sysv_sem.c`.

9.128.1.2 #define SEM_ALIGN(bytes) (((bytes) + (sizeof(long) - 1)) & ~(sizeof(long) - 1))

Definition at line 170 of file `sysv_sem.c`.

9.128.1.3 #define SEMAEM 16384

Definition at line 163 of file `sysv_sem.c`.

9.128.1.4 #define SEMMAP 30

Definition at line 153 of file `sysv_sem.c`.

9.128.1.5 #define SEMMNI 10

Definition at line 139 of file `sysv_sem.c`.

9.128.1.6 #define SEMMNS 60

Definition at line 142 of file sysv_sem.c.

9.128.1.7 #define SEMMNU 30

Definition at line 148 of file sysv_sem.c.

9.128.1.8 #define SEMMSL SEMMNS

Definition at line 156 of file sysv_sem.c.

9.128.1.9 #define SEMOPM 100

Definition at line 159 of file sysv_sem.c.

9.128.1.10 #define SEMU(ix) ((struct sem_undo *)(((intptr_t)semu)+ix * seminfo.semusz))

Definition at line 178 of file sysv_sem.c.

Referenced by seminit(), and semu_alloc().

9.128.1.11 #define SEMUME 10

Definition at line 145 of file sysv_sem.c.

9.128.1.12 #define SEMUNDO_LOCK() mtx_lock(&SEMUNDO_MTX);

Referenced by kern_semctl(), and semexit_myhook().

9.128.1.13 #define SEMUNDO_LOCKASSERT(how) mtx_assert(&SEMUNDO_MTX, (how));

Referenced by semu_alloc(), semundo_adjust(), and semundo_clear().

9.128.1.14 #define SEMUNDO_MTX sem_mtx**9.128.1.15 #define SEMUNDO_UNLOCK() mtx_unlock(&SEMUNDO_MTX);**

Referenced by kern_semctl(), and semexit_myhook().

9.128.1.16 #define SEMUSZ SEM_ALIGN(offsetof(struct sem_undo, un_ent[SEMUME]))

Definition at line 173 of file sysv_sem.c.

9.128.1.17 #define SEMVMX 32767

Definition at line 162 of file sysv_sem.c.

9.128.1.18 `#define SMALL_SOPS 8`

9.128.2 Function Documentation

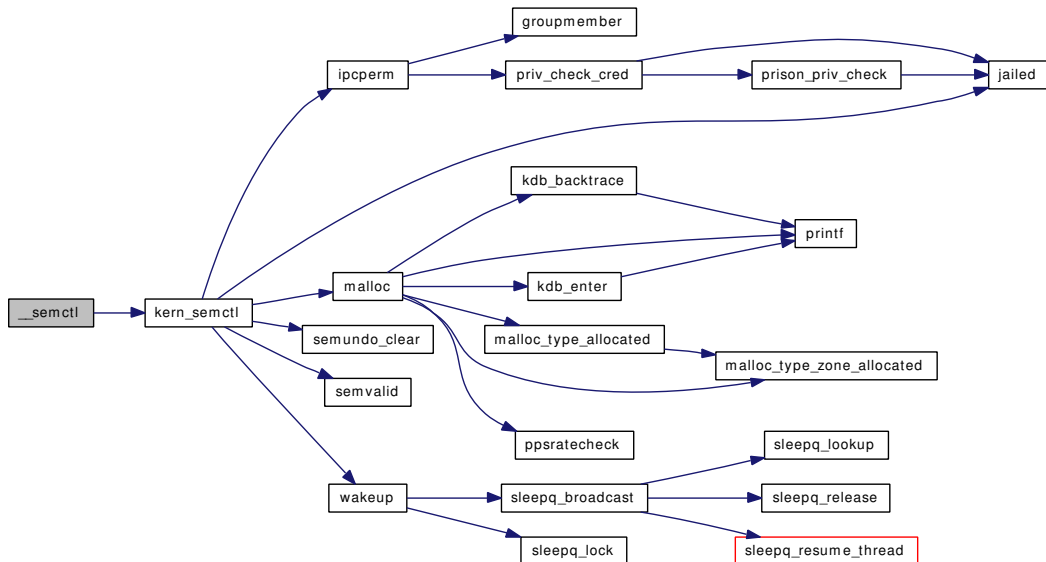
9.128.2.1 `__FBSDID("$FreeBSD: src/sys/kern/sysv_sem.c, v 1.85 2006/10/22 11:52:13 rwatson Exp $")`

9.128.2.2 `int __semctl(struct thread * td, struct __semctl_args * uap)`

Definition at line 551 of file `sysv_sem.c`.

References `__semctl_args::arg`, `__semctl_args::cmd`, `kern_semctl()`, `__semctl_args::semid`, and `__semctl_args::semnum`.

Here is the call graph for this function:



9.128.2.3 `DECLARE_MODULE(sysvsem, sysvsem_mod, SI_SUB_SYSV_SEM, SI_ORDER_FIRST)`

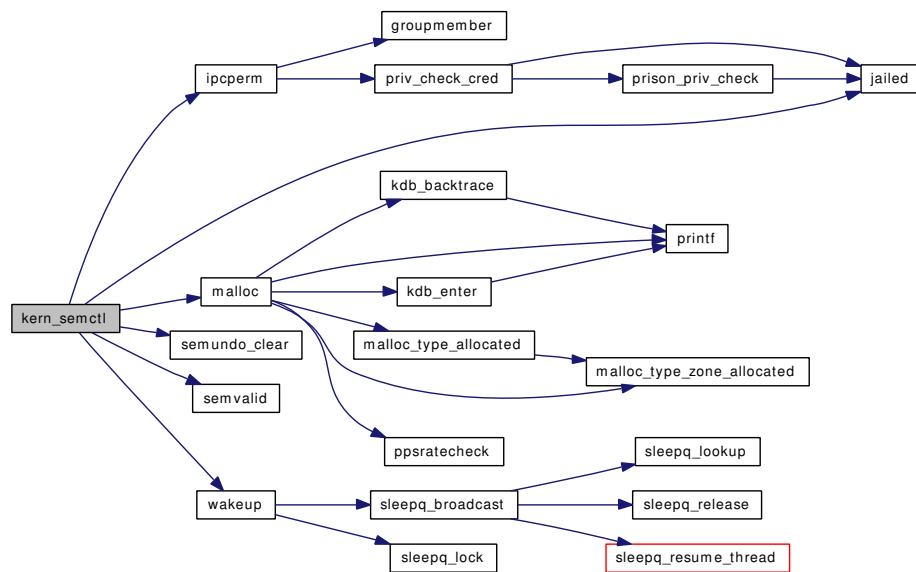
9.128.2.4 `int kern_semctl(struct thread * td, int semid, int semnum, int cmd, union semun * arg, register_t * rval)`

Definition at line 611 of file `sysv_sem.c`.

References `DPRINTF`, `ipcperm()`, `jail_sysvipc_allowed`, `jailed()`, `malloc()`, `semundo_clear()`, `SEMUNDO_LOCK`, `SEMUNDO_UNLOCK`, `semvalid()`, `time_second`, and `wakeup()`.

Referenced by `__semctl()`.

Here is the call graph for this function:



9.128.2.5 `static MALLOC_DEFINE (M_SEM, "sem", "SVID compatible semaphores")`
`[static]`

9.128.2.6 `MODULE_VERSION (sysvsem, 1)`

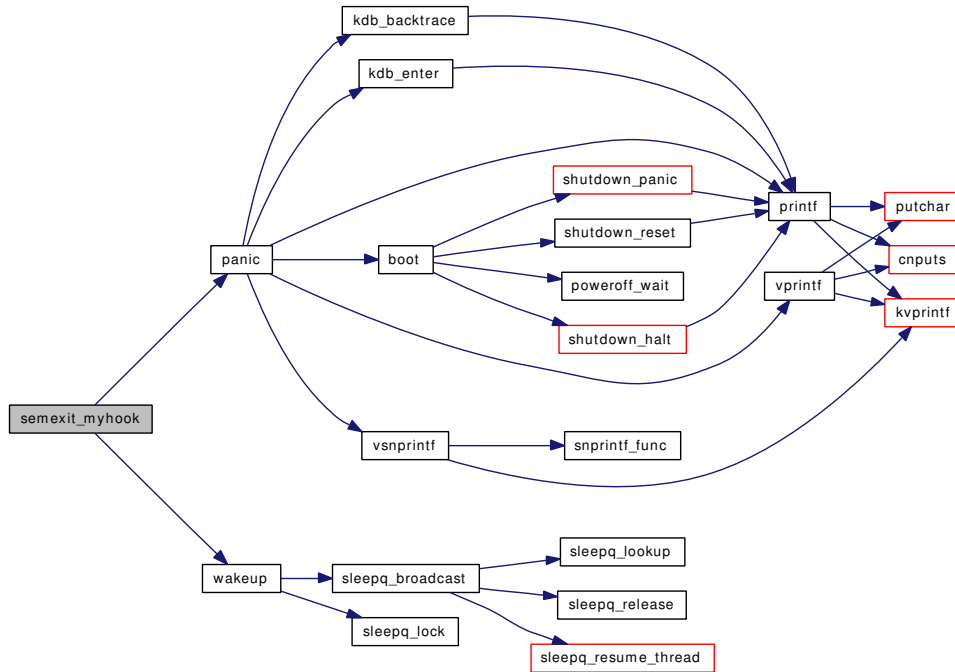
9.128.2.7 `static void semexit_myhook (void *arg, struct proc *p)` `[static]`

Definition at line 1291 of file sysv_sem.c.

References `DPRINTF`, `panic()`, `SEMUNDO_LOCK`, `SEMUNDO_UNLOCK`, `sem_undo::un_ent`, and `wakeup()`.

Referenced by `seminit()`.

Here is the call graph for this function:

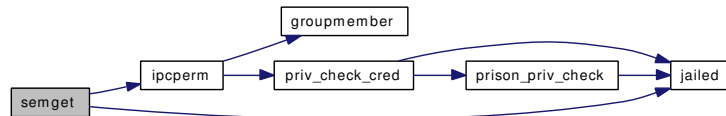


9.128.2.8 int semget (struct thread * td, struct semget_args * uap)

Definition at line 881 of file sysv_sem.c.

References DPRINTF, Giant, ipcperm(), jail_sysvipc_allowed, jailed(), semget_args::key, semget_args::nsems, and semget_args::semflg.

Here is the call graph for this function:



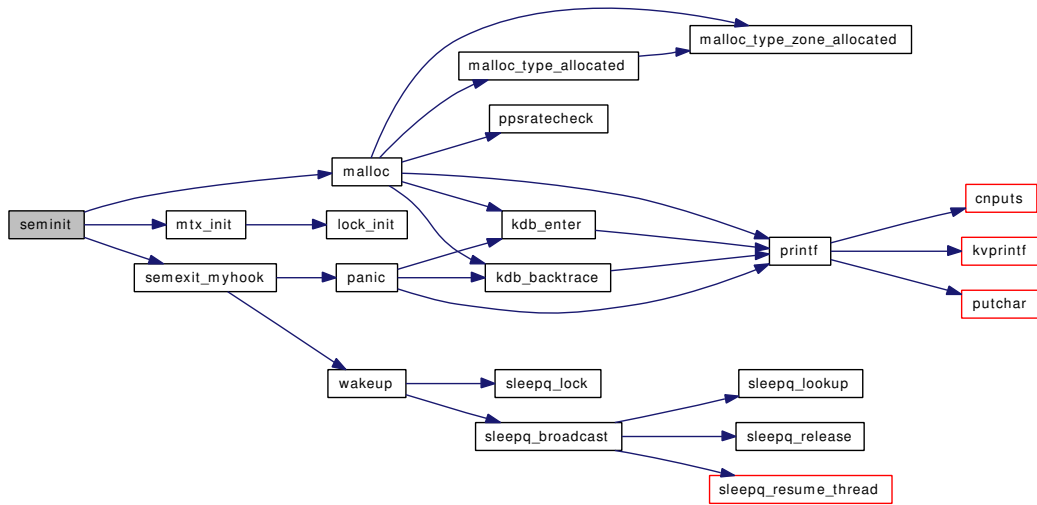
9.128.2.9 static void seminit (void) [static]

Definition at line 221 of file sysv_sem.c.

References malloc(), mtx_init(), semexit_myhook(), and SEMU.

Referenced by sysvsem_modload().

Here is the call graph for this function:

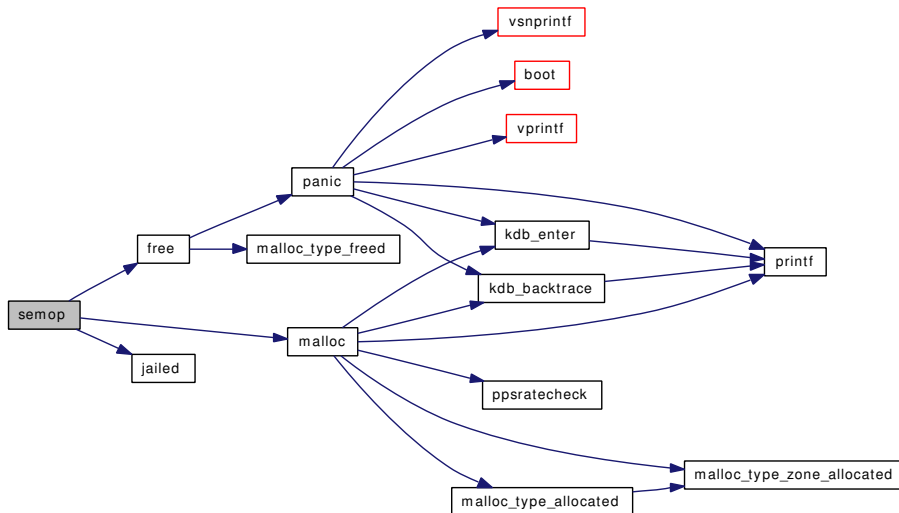


9.128.2.10 int semop (struct thread * td, struct semop_args * uap)

Definition at line 997 of file sysv_sem.c.

References `DPRINTF`, `free()`, `jail_sysvipc_allowed`, `jailed()`, `malloc()`, `semop_args::nsops`, `semop_args::semid`, and `semop_args::sops`.

Here is the call graph for this function:

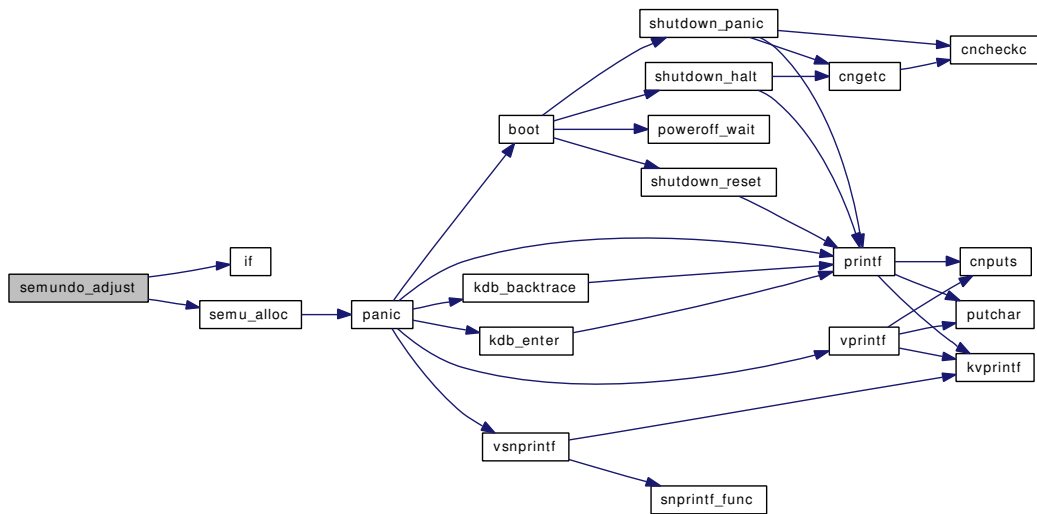


9.128.2.11 int semsys (struct thread * td, struct semsys_args * uap)

Definition at line 327 of file sysv_sem.c.

References `jail_sysvipc_allowed`, `jailed()`, and `semcalls`.

Here is the call graph for this function:



9.128.2.14 `static void semundo_clear (int semid, int semnum)` [static]

Definition at line 497 of file `sysv_sem.c`.

References `SEMUNDO_LOCKASSERT`, and `sem_undo::un_ent`.

Referenced by `kern_semctl()`.

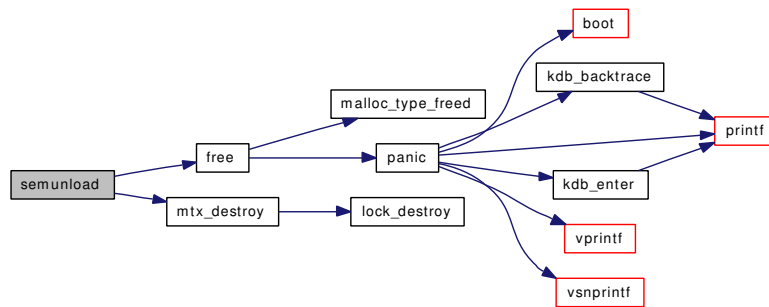
9.128.2.15 `static int semunload (void)` [static]

Definition at line 264 of file `sysv_sem.c`.

References `free()`, and `mtx_destroy()`.

Referenced by `sysvsem_modload()`.

Here is the call graph for this function:



9.128.2.16 `static int semvalid (int semid, struct semid_kernel * semakptr)` [static]

Definition at line 526 of file `sysv_sem.c`.

Referenced by `kern_semctl()`.

9.128.2.17 SLIST_HEAD ([sem_undo](#))

Definition at line 105 of file sysv_sem.c.

9.128.2.18 SYSCALL_MODULE_HELPER (semop)**9.128.2.19** SYSCALL_MODULE_HELPER (semget)**9.128.2.20** SYSCALL_MODULE_HELPER (__semctl)**9.128.2.21** SYSCALL_MODULE_HELPER (semsys)**9.128.2.22** SYCTL_INT (_kern_ipc, OID_AUTO, semaem, CTLFLAG_RW, &seminfo. *semaem*, 0, "Adjust on exit max value")**9.128.2.23** SYCTL_INT (_kern_ipc, OID_AUTO, semvmx, CTLFLAG_RW, &seminfo. *semvmx*, 0, "Semaphore maximum value")**9.128.2.24** SYCTL_INT (_kern_ipc, OID_AUTO, semusz, CTLFLAG_RDTUN, &seminfo. *semusz*, 0, "Size in bytes of undo structure")**9.128.2.25** SYCTL_INT (_kern_ipc, OID_AUTO, semume, CTLFLAG_RDTUN, &seminfo. *semume*, 0, "Max undo entries per process")**9.128.2.26** SYCTL_INT (_kern_ipc, OID_AUTO, semopm, CTLFLAG_RDTUN, &seminfo. *semopm*, 0, "Max operations per semop call")**9.128.2.27** SYCTL_INT (_kern_ipc, OID_AUTO, semmsl, CTLFLAG_RW, &seminfo. *semmsl*, 0, "Max semaphores per id")**9.128.2.28** SYCTL_INT (_kern_ipc, OID_AUTO, semmnu, CTLFLAG_RDTUN, &seminfo. *semmnu*, 0, "Maximum number of undo structures in the system")**9.128.2.29** SYCTL_INT (_kern_ipc, OID_AUTO, semmns, CTLFLAG_RDTUN, &seminfo. *semmns*, 0, "Maximum number of semaphores in the system")**9.128.2.30** SYCTL_INT (_kern_ipc, OID_AUTO, semmni, CTLFLAG_RDTUN, &seminfo. *semmni*, 0, "Number of semaphore identifiers")**9.128.2.31** SYCTL_INT (_kern_ipc, OID_AUTO, semmap, CTLFLAG_RW, &seminfo. *semmap*, 0, "Number of entries in the semaphore map")**9.128.2.32** SYCTL_PROC (_kern_ipc, OID_AUTO, [sema](#), CTLFLAG_RD, NULL, 0, sysctl_sema, "", "")**9.128.2.33** static int sysctl_sema (SYCTL_HANDLER_ARGS) [static]

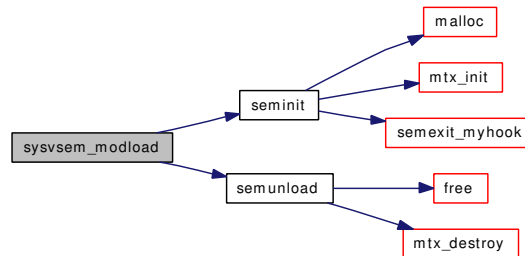
Definition at line 1370 of file sysv_sem.c.

9.128.2.34 static int sysvsem_modload (struct module *, int, void *) [static]

Definition at line 286 of file sysv_sem.c.

References `seminit()`, and `semunload()`.

Here is the call graph for this function:



9.128.3 Variable Documentation

9.128.3.1 struct `sem*` `sem` [static]

Definition at line 104 of file `sysv_sem.c`.

9.128.3.2 struct `mtx` `sem_mtx` [static]

Definition at line 100 of file `sysv_sem.c`.

9.128.3.3 struct `semid_kernel*` `sema` [static]

Definition at line 102 of file `sysv_sem.c`.

9.128.3.4 struct `mtx*` `sema_mtx` [static]

Definition at line 103 of file `sysv_sem.c`.

9.128.3.5 `sy_call_t*` `semcalls[]` [static]

Initial value:

```

{
    (sy_call_t *)__semctl, (sy_call_t *)semget,
    (sy_call_t *)semop
}

```

Definition at line 95 of file `sysv_sem.c`.

Referenced by `semsys()`.

9.128.3.6 struct `seminfo` `seminfo`

Initial value:

```
{
    SEMMAP,
    SEMMNI,
    SEMMNS,
    SEMMNU,
    SEMMSL,
    SEMOPM,
    SEMUME,
    SEMUSZ,
    SEMVMX,
    SEMAEM
}
```

Definition at line 184 of file sysv_sem.c.

9.128.3.7 `int semtot = 0` [static]

Definition at line 101 of file sysv_sem.c.

9.128.3.8 `moduledata_t sysvsem_mod` [static]

Initial value:

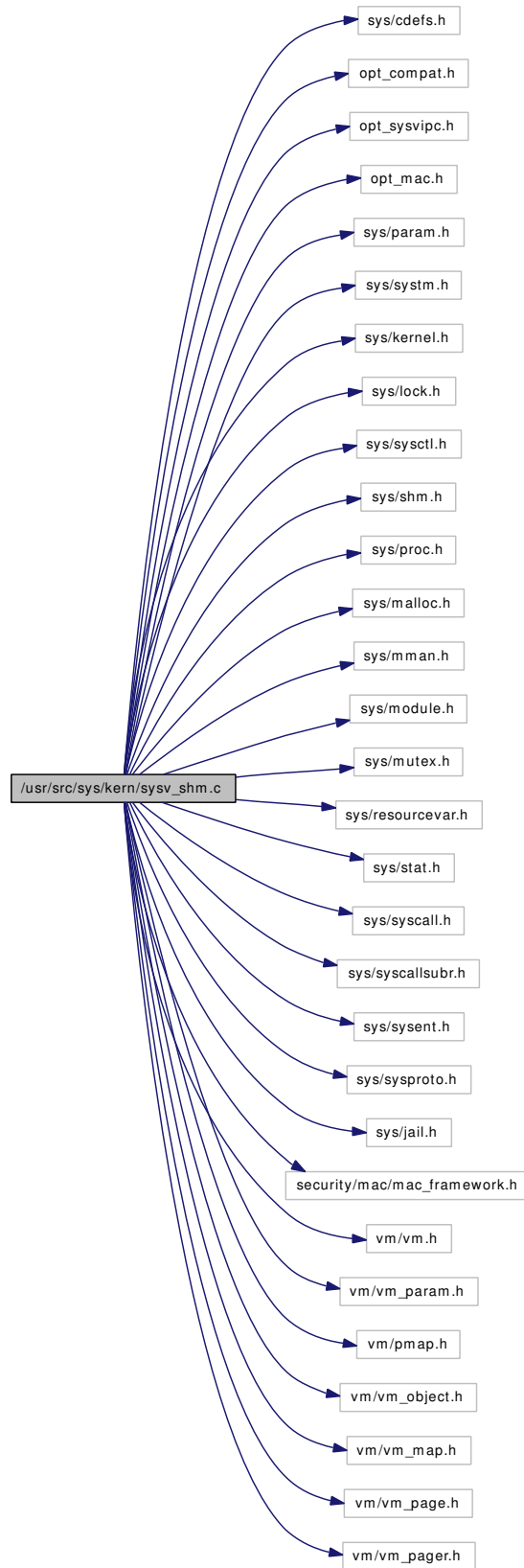
```
{
    "sysvsem",
    &sysvsem_modload,
    NULL
}
```

Definition at line 306 of file sysv_sem.c.

9.129 /usr/src/sys/kern/sysv_shm.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_sysvipc.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/sysctl.h>
#include <sys/shm.h>
#include <sys/proc.h>
#include <sys/malloc.h>
#include <sys/mman.h>
#include <sys/module.h>
#include <sys/mutex.h>
#include <sys/resourcevar.h>
#include <sys/stat.h>
#include <sys/syscall.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/sysproto.h>
#include <sys/jail.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_object.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/vm_pager.h>
```

Include dependency graph for sysv_shm.c:



Data Structures

- struct [shmmap_state](#)
- struct [shmdt_args](#)
- struct [shmat_args](#)
- struct [shmctl_args](#)
- struct [shmget_args](#)

Defines

- #define [SHMSEG_FREE](#) 0x0200
- #define [SHMSEG_REMOVED](#) 0x0400
- #define [SHMSEG_ALLOCATED](#) 0x0800
- #define [SHMSEG_WANTED](#) 0x1000
- #define [SHMMAXPGS](#) 8192
- #define [SHMMAX](#) (SHMMAXPGS*PAGE_SIZE)
- #define [SHMMIN](#) 1
- #define [SHMMNI](#) 192
- #define [SHMSEG](#) 128
- #define [SHMALL](#) (SHMMAXPGS)

Functions

- [__FBSDID](#) ("FreeBSD: src/sys/kern/sysv_shm.c,v 1.109 2007/02/19 22:56:10 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_SHM,"shm","SVID compatible shared memory segments")
- static int [shmget_allocate_segment](#) (struct thread *td, struct [shmget_args](#) *uap, int mode)
- static int [shmget_existing](#) (struct thread *td, struct [shmget_args](#) *uap, int mode, int segnum)
- static void [shm_deallocate_segment](#) (struct shm_id_kernel *)
- static int [shm_find_segment_by_key](#) (key_t)
- static struct shm_id_kernel * [shm_find_segment_by_shmid](#) (int)
- static struct shm_id_kernel * [shm_find_segment_by_shmidx](#) (int)
- static int [shm_delete_mapping](#) (struct vm_space *vm, struct [shmmap_state](#) *)
- static void [shmrealloc](#) (void)
- static void [shminit](#) (void)
- static int [sysvshm_modload](#) (struct module *, int, void *)
- static int [shmunload](#) (void)
- static void [shmexit_myhook](#) (struct vm_space *vm)
- static void [shmfork_myhook](#) (struct proc *p1, struct proc *p2)
- static int [sysctl_shmsegs](#) (SYSCTL_HANDLER_ARGS)
- [SYSCTL_ULONG](#) (_kern_ipc, OID_AUTO, shmmax, CTLFLAG_RW,&shminfo.shmmax, 0,"Maximum shared memory segment size")
- [SYSCTL_ULONG](#) (_kern_ipc, OID_AUTO, shmmin, CTLFLAG_RW,&shminfo.shmmin, 0,"Minimum shared memory segment size")
- [SYSCTL_ULONG](#) (_kern_ipc, OID_AUTO, shmmni, CTLFLAG_RDTUN,&shminfo.shmmni, 0,"Number of shared memory identifiers")
- [SYSCTL_ULONG](#) (_kern_ipc, OID_AUTO, shmseg, CTLFLAG_RDTUN,&shminfo.shmseg, 0,"Number of segments per process")
- [SYSCTL_ULONG](#) (_kern_ipc, OID_AUTO, shmalls, CTLFLAG_RW,&shminfo.shmall, 0,"Maximum number of pages available for shared memory")

- `SYSCALL_MODULE_HELPER` (`_kern_ipc`, `OID_AUTO`, `shm_use_phys`, `CTLFLAG_RW`, `&shm_use_phys`, 0, "Enable/Disable locking of shared memory pages in core")
- `SYSCALL_MODULE_HELPER` (`_kern_ipc`, `OID_AUTO`, `shm_allow_removed`, `CTLFLAG_RW`, `&shm_allow_removed`, 0, "Enable/Disable attachment to attached segments marked for removal")
- `SYSCALL_MODULE_HELPER` (`_kern_ipc`, `OID_AUTO`, `shmsegs`, `CTLFLAG_RD`, `NULL`, 0, `sysctl_shmsegs`, "", "Current number of shared memory segments allocated")
- int `shmdt` (struct thread *`td`, struct `shmdt_args` *`uap`)
- int `kern_shmat` (struct thread *`td`, int `shmid`, const void *`shmaddr`, int `shmflg`)
- int `shmat` (struct thread *`td`, struct `shmat_args` *`uap`)
- int `kern_shmctl` (struct thread *`td`, int `shmid`, int `cmd`, void *`buf`, size_t *`bufsz`)
- int `shmctl` (struct thread *`td`, struct `shmctl_args` *`uap`)
- int `shmget` (struct thread *`td`, struct `shmget_args` *`uap`)
- int `shmsys` (struct thread *`td`, struct `shmsys_args` *`uap`)
- `SYSCALL_MODULE_HELPER` (`shmsys`)
- `SYSCALL_MODULE_HELPER` (`shmat`)
- `SYSCALL_MODULE_HELPER` (`shmctl`)
- `SYSCALL_MODULE_HELPER` (`shmdt`)
- `SYSCALL_MODULE_HELPER` (`shmget`)
- `DECLARE_MODULE` (`sysvshm`, `sysvshm_mod`, `SI_SUB_SYSV_SHM`, `SI_ORDER_FIRST`)
- `MODULE_VERSION` (`sysvshm`, 1)

Variables

- static int `shm_last_free`
- static int `shm_nused`
- static int `shm_committed`
- static int `shmalloced`
- static struct `shmid_kernel` * `shmsegs`
- `shminfo` `shminfo`
- static int `shm_use_phys`
- static int `shm_allow_removed`
- static `moduledata_t` `sysvshm_mod`

9.129.1 Define Documentation

9.129.1.1 #define SHMALL (SHMMAXPGS)

Definition at line 164 of file `sysv_shm.c`.

9.129.1.2 #define SHMMAX (SHMMAXPGS*PAGE_SIZE)

Definition at line 152 of file `sysv_shm.c`.

9.129.1.3 #define SHMMAXPGS 8192

Definition at line 149 of file `sysv_shm.c`.

9.129.1.4 #define SHMMIN 1

Definition at line 155 of file sysv_shm.c.

9.129.1.5 #define SHMMNI 192

Definition at line 158 of file sysv_shm.c.

9.129.1.6 #define SHMSEG 128

Definition at line 161 of file sysv_shm.c.

9.129.1.7 #define SHMSEG_ALLOCATED 0x0800

Definition at line 121 of file sysv_shm.c.

Referenced by shm_find_segment_by_key(), shm_find_segment_by_shmid(), shm_find_segment_by_shmidx(), and shmget_allocate_segment().

9.129.1.8 #define SHMSEG_FREE 0x0200

Definition at line 119 of file sysv_shm.c.

Referenced by shm_deallocate_segment(), shmget_allocate_segment(), shminit(), and shmrealloc().

9.129.1.9 #define SHMSEG_REMOVED 0x0400

Definition at line 120 of file sysv_shm.c.

Referenced by kern_shmctl(), shm_delete_mapping(), shm_find_segment_by_shmid(), shm_find_segment_by_shmidx(), shmget_allocate_segment(), and shmget_existing().

9.129.1.10 #define SHMSEG_WANTED 0x1000

Definition at line 122 of file sysv_shm.c.

Referenced by shmget_allocate_segment(), and shmget_existing().

9.129.2 Function Documentation

9.129.2.1 `__FBSDID ("FreeBSD: src/sys/kern/sysv_shm.c, v 1.109 2007/02/19 22:56:10 rwatson Exp $")`

9.129.2.2 `DECLARE_MODULE (sysvshm, sysvshm_mod, SI_SUB_SYSV_SHM, SI_ORDER_FIRST)`

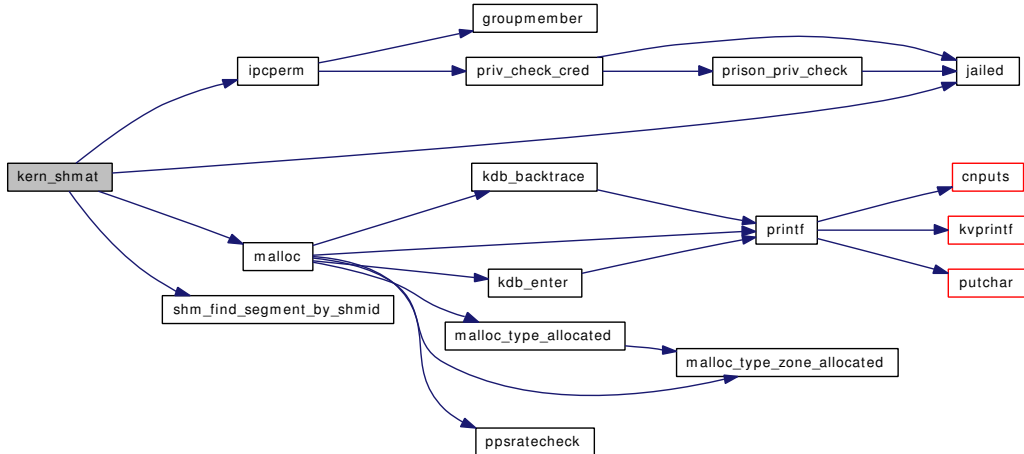
9.129.2.3 `int kern_shmat (struct thread * td, int shmid, const void * shmaddr, int shmflg)`

Definition at line 351 of file sysv_shm.c.

References Giant, ipcperm(), jail_sysvipc_allowed, jailed(), malloc(), shm_find_segment_by_shmid(), and shmmap_state::shmid.

Referenced by shmat().

Here is the call graph for this function:



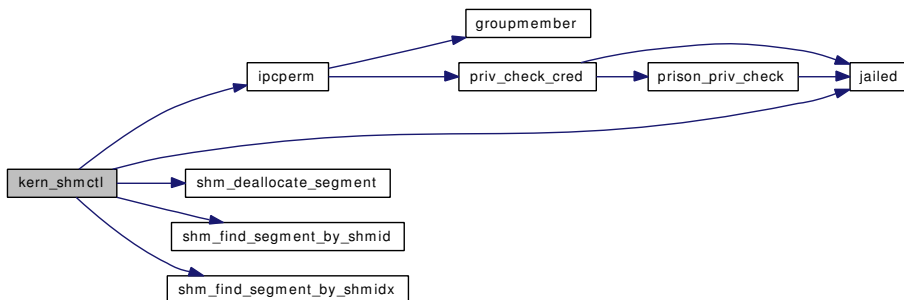
9.129.2.4 int kern_shmctl (struct thread * td, int shmid, int cmd, void * buf, size_t * bufisz)

Definition at line 549 of file sysv_shm.c.

References Giant, ipcperm(), jail_sysvipc_allowed, jailed(), shm_deallocate_segment(), shm_find_segment_by_shmid(), shm_find_segment_by_shmidx(), SHMSEG_REMOVED, and time_second.

Referenced by shmctl().

Here is the call graph for this function:



9.129.2.5 `static MALLOC_DEFINE (M_SHM, "shm", "SVID compatible shared memory segments")` `[static]`

9.129.2.6 `MODULE_VERSION (sysvshm, 1)`

9.129.2.7 `static void shm_deallocate_segment (struct shmid_kernel *)` `[static]`

Definition at line 244 of file `sysv_shm.c`.

References `SHMSEG_FREE`.

Referenced by `kern_shmctl()`, and `shm_delete_mapping()`.

9.129.2.8 `static int shm_delete_mapping (struct vmspace * vm, struct shmmap_state *)` `[static]`

Definition at line 263 of file `sysv_shm.c`.

References `shm_deallocate_segment()`, `shmmap_state::shmid`, `SHMSEG_REMOVED`, `timesecond`, and `shmmap_state::va`.

Referenced by `shmexit_myhook()`.

Here is the call graph for this function:



9.129.2.9 `static int shm_find_segment_by_key (key_t)` `[static]`

Definition at line 198 of file `sysv_shm.c`.

References `SHMSEG_ALLOCATED`.

Referenced by `shmget()`.

9.129.2.10 `static struct shmid_kernel * shm_find_segment_by_shmid (int)` `[static]`

Definition at line 211 of file `sysv_shm.c`.

References `SHMSEG_ALLOCATED`, and `SHMSEG_REMOVED`.

Referenced by `kern_shmat()`, and `kern_shmctl()`.

9.129.2.11 `static struct shmid_kernel * shm_find_segment_by_shmidx (int)` `[static]`

Definition at line 229 of file `sysv_shm.c`.

References `SHMSEG_ALLOCATED`, and `SHMSEG_REMOVED`.

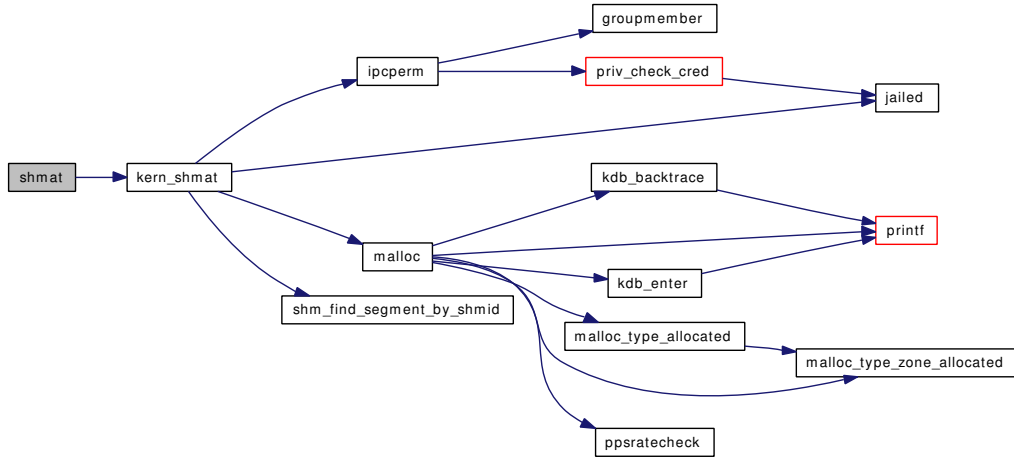
Referenced by `kern_shmctl()`.

9.129.2.12 `int shmat (struct thread * td, struct shmat_args * uap)`

Definition at line 454 of file `sysv_shm.c`.

References kern_shmat(), shmat_args::shmaddr, shmat_args::shmflg, and shmat_args::shmid.

Here is the call graph for this function:

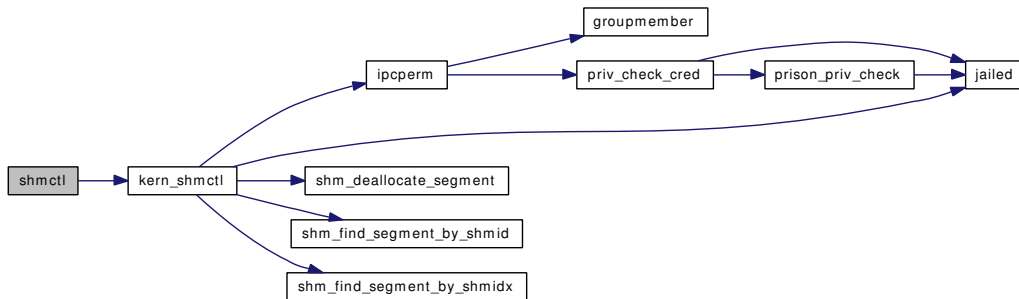


9.129.2.13 int shmctl (struct thread * td, struct shmctl_args * uap)

Definition at line 650 of file sysv_shm.c.

References shmctl_args::buf, shmctl_args::cmd, kern_shmctl(), and shmctl_args::shmid.

Here is the call graph for this function:



9.129.2.14 int shmdt (struct thread * td, struct shmdt_args * uap)

Definition at line 297 of file sysv_shm.c.

References Giant, jail_sysvipc_allowed, jailed(), shmdt_args::shmaddr, shmmap_state::shmid, and shmmap_state::va.

Here is the call graph for this function:



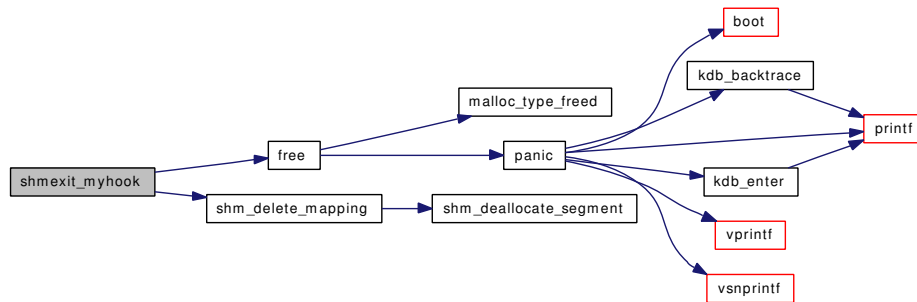
9.129.2.15 `static void shmexit_myhook (struct vmpace * vm)` [static]

Definition at line 902 of file sysv_shm.c.

References `free()`, `Giant`, `shm_delete_mapping()`, and `shmmap_state::shmid`.

Referenced by `shminit()`.

Here is the call graph for this function:

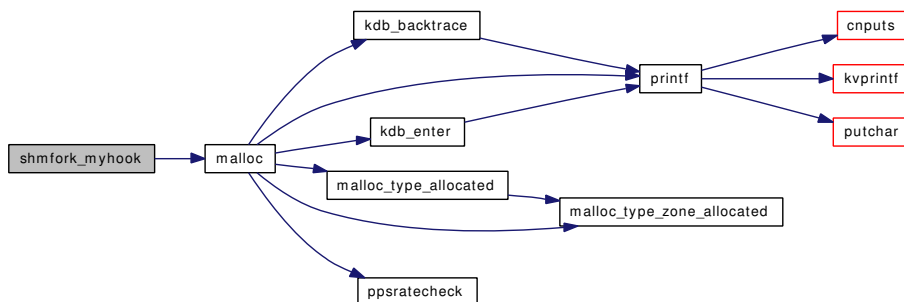
**9.129.2.16** `static void shmfork_myhook (struct proc * p1, struct proc * p2)` [static]

Definition at line 883 of file sysv_shm.c.

References `Giant`, `malloc()`, and `shmmap_state::shmid`.

Referenced by `shminit()`.

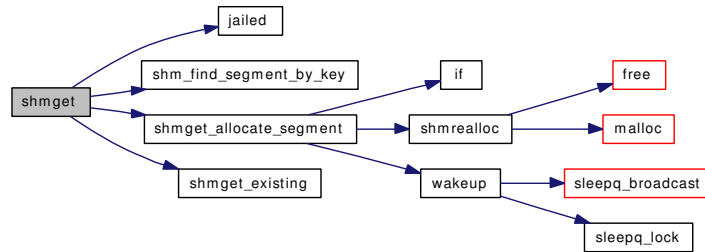
Here is the call graph for this function:

**9.129.2.17** `int shmget (struct thread * td, struct shmget_args * uap)`

Definition at line 820 of file sysv_shm.c.

References `Giant`, `jail_sysvipc_allowed`, `jailed()`, `shmget_args::key`, `shm_find_segment_by_key()`, `shmget_args::shmflg`, `shmget_allocate_segment()`, and `shmget_existing()`.

Here is the call graph for this function:



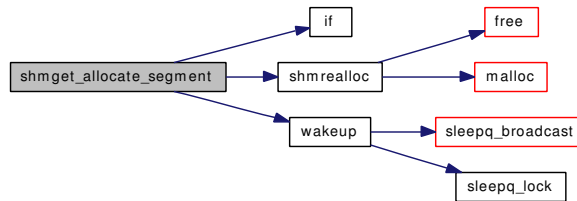
9.129.2.18 `static int shmget_allocate_segment (struct thread * td, struct shmget_args * uap, int mode)` [static]

Definition at line 732 of file sysv_shm.c.

References `if()`, `shmget_args::key`, `shmrealloc()`, `SHMSEG_ALLOCATED`, `SHMSEG_FREE`, `SHMSEG_REMOVED`, `SHMSEG_WANTED`, `shmget_args::size`, `time_second`, and `wakeup()`.

Referenced by `shmget()`.

Here is the call graph for this function:



9.129.2.19 `static int shmget_existing (struct thread * td, struct shmget_args * uap, int mode, int segnum)` [static]

Definition at line 696 of file sysv_shm.c.

References `shmget_args::shmflg`, `SHMSEG_REMOVED`, `SHMSEG_WANTED`, and `shmget_args::size`.

Referenced by `shmget()`.

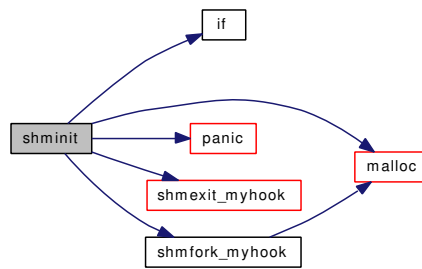
9.129.2.20 `static void shmunit (void)` [static]

Definition at line 946 of file sysv_shm.c.

References `if()`, `malloc()`, `panic()`, `shmexit_hook`, `shmexit_myhook()`, `shmfork_hook`, `shmfork_myhook()`, and `SHMSEG_FREE`.

Referenced by `sysvshm_modload()`.

Here is the call graph for this function:



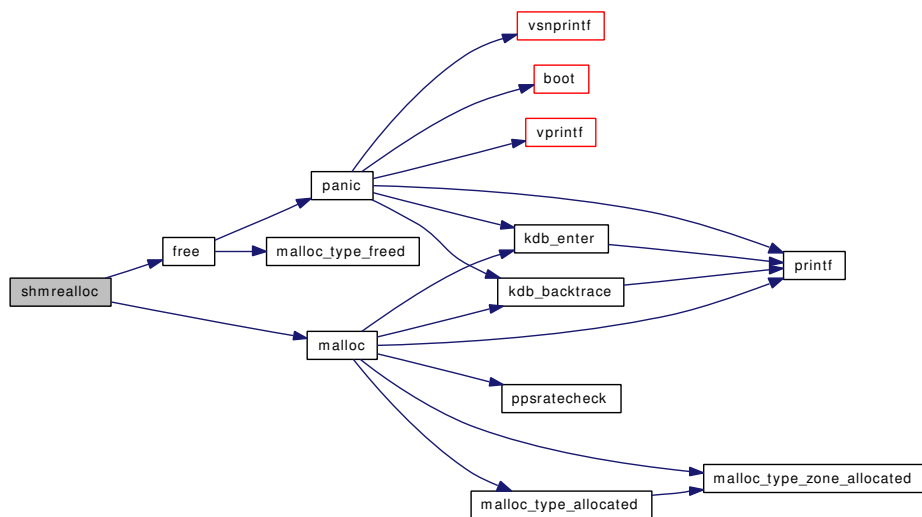
9.129.2.21 static void shmrealloc (void) [static]

Definition at line 920 of file sysv_shm.c.

References free(), malloc(), and SHMSEG_FREE.

Referenced by shmget_allocate_segment().

Here is the call graph for this function:

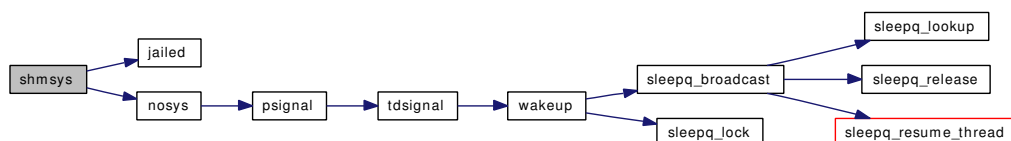


9.129.2.22 int shmsys (struct thread * td, struct shmsys_args * uap)

Definition at line 855 of file sysv_shm.c.

References Giant, jail_sysvipc_allowed, jailed(), and nosys().

Here is the call graph for this function:



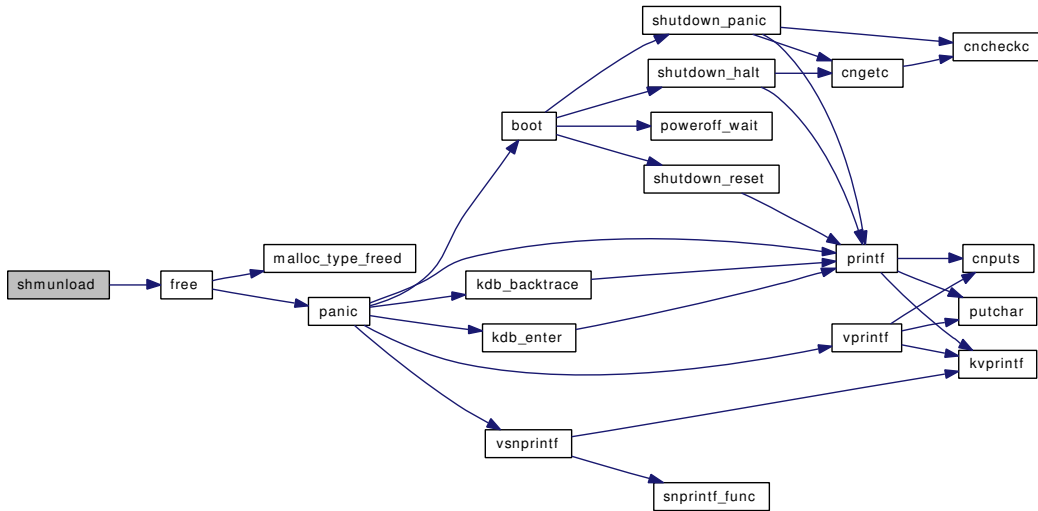
9.129.2.23 static int shmunload (void) [static]

Definition at line 980 of file sysv_shm.c.

References free(), shmexit_hook, and shmfork_hook.

Referenced by sysvshm_modload().

Here is the call graph for this function:

**9.129.2.24 SYSCALL_MODULE_HELPER (shmget)****9.129.2.25 SYSCALL_MODULE_HELPER (shmdt)****9.129.2.26 SYSCALL_MODULE_HELPER (shmctl)****9.129.2.27 SYSCALL_MODULE_HELPER (shmat)****9.129.2.28 SYSCALL_MODULE_HELPER (shmsys)**
9.129.2.29 SYSCTL_INT (_kern_ipc, OID_AUTO, shm_allow_removed, CTLFLAG_RW, & shm_allow_removed, 0, "Enable/Disable attachment to attached segments marked for removal")
9.129.2.30 SYSCTL_INT (_kern_ipc, OID_AUTO, shm_use_phys, CTLFLAG_RW, & shm_use_phys, 0, "Enable/Disable locking of shared memory pages in core")
9.129.2.31 SYSCTL_PROC (_kern_ipc, OID_AUTO, shmsegs, CTLFLAG_RD, NULL, 0, sysctl_shmsegs, "", "Current number of shared memory segments allocated")
9.129.2.32 static int sysctl_shmsegs (SYSCTL_HANDLER_ARGS) [static]

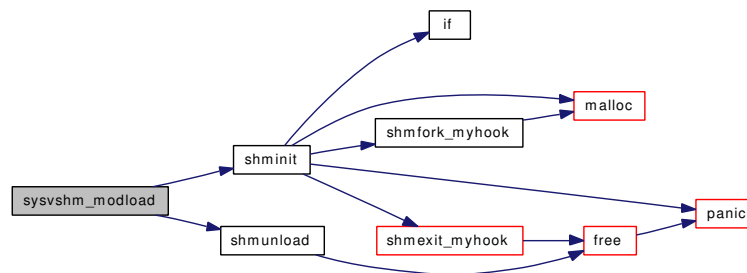
Definition at line 1000 of file sysv_shm.c.

- 9.129.2.33 `SYSCTL_ULONG` (`_kern_ipc`, `OID_AUTO`, `shmall`, `CTLFLAG_RW`, `&shminfo.shmall`, `0`, "Maximum number of pages available for shared memory")
- 9.129.2.34 `SYSCTL_ULONG` (`_kern_ipc`, `OID_AUTO`, `shmseg`, `CTLFLAG_RDTUN`, `&shminfo.shmseg`, `0`, "Number of segments per process")
- 9.129.2.35 `SYSCTL_ULONG` (`_kern_ipc`, `OID_AUTO`, `shmmni`, `CTLFLAG_RDTUN`, `&shminfo.shmmni`, `0`, "Number of shared memory identifiers")
- 9.129.2.36 `SYSCTL_ULONG` (`_kern_ipc`, `OID_AUTO`, `shmmin`, `CTLFLAG_RW`, `&shminfo.shmmin`, `0`, "Minimum shared memory segment size")
- 9.129.2.37 `SYSCTL_ULONG` (`_kern_ipc`, `OID_AUTO`, `shmmax`, `CTLFLAG_RW`, `&shminfo.shmmax`, `0`, "Maximum shared memory segment size")
- 9.129.2.38 `static int sysvshm_modload (struct module *, int, void *)` [static]

Definition at line 1007 of file `sysv_shm.c`.

References `shminit()`, and `shmunload()`.

Here is the call graph for this function:



9.129.3 Variable Documentation

9.129.3.1 `int shm_allow_removed` [static]

Definition at line 176 of file `sysv_shm.c`.

9.129.3.2 `int shm_committed` [static]

Definition at line 124 of file `sysv_shm.c`.

9.129.3.3 `int shm_last_free` [static]

Definition at line 124 of file `sysv_shm.c`.

9.129.3.4 `int shm_nused` [static]

Definition at line 124 of file `sysv_shm.c`.

9.129.3.5 `int shm_use_phys` [static]

Definition at line 175 of file sysv_shm.c.

9.129.3.6 `int shmalloced` [static]

Definition at line 124 of file sysv_shm.c.

9.129.3.7 `struct shminfo shminfo`**Initial value:**

```
{
    SHMMAX,
    SHMMIN,
    SHMMNI,
    SHMSEG,
    SHMALL
}
```

Definition at line 167 of file sysv_shm.c.

9.129.3.8 `struct shmctl* shmsegs` [static]

Definition at line 125 of file sysv_shm.c.

9.129.3.9 `moduledata_t sysvshm_mod` [static]**Initial value:**

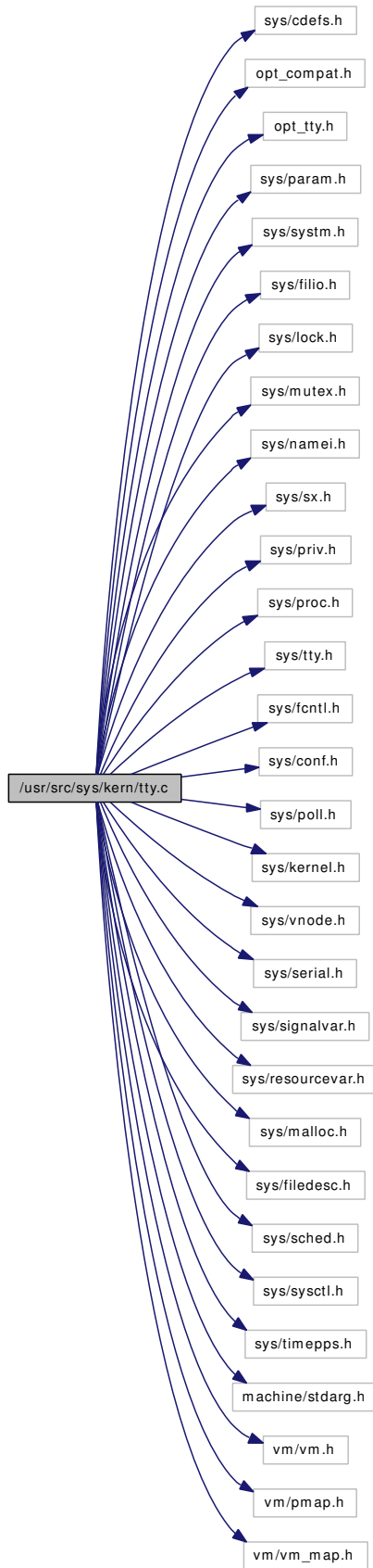
```
{
    "sysvshm",
    &sysvshm_modload,
    NULL
}
```

Definition at line 1027 of file sysv_shm.c.

9.130 /usr/src/sys/kern/tty.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_tty.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/filio.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/sx.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/tty.h>
#include <sys/fcntl.h>
#include <sys/conf.h>
#include <sys/poll.h>
#include <sys/kernel.h>
#include <sys/vnode.h>
#include <sys/serial.h>
#include <sys/signalvar.h>
#include <sys/resourcevar.h>
#include <sys/malloc.h>
#include <sys/filedesc.h>
#include <sys/sched.h>
#include <sys/sysctl.h>
#include <sys/timepps.h>
#include <machine/stdarg.h>
#include <vm/vm.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
```

Include dependency graph for tty.c:



Defines

- #define [TTYDEFCHARS](#)
- #define [E](#) 0x00
- #define [O](#) 0x80
- #define [PARITY](#)(c) ([char_type](#)[c] & O)
- #define [ALPHA](#) 0x40
- #define [ISALPHA](#)(c) ([char_type](#)[(c) & TTY_CHARMASK] & ALPHA)
- #define [CCLASSMASK](#) 0x3f
- #define [CCLASS](#)(c) ([char_type](#)[c] & CCLASSMASK)
- #define [BS](#) BACKSPACE
- #define [CC](#) CONTROL
- #define [CR](#) RETURN
- #define [NA](#) ORDINARY | ALPHA
- #define [NL](#) NEWLINE
- #define [NO](#) ORDINARY
- #define [TB](#) TAB
- #define [VT](#) VTAB
- #define [SET](#)(t, f) (t) |= (f)
- #define [CLR](#)(t, f) (t) &= ~(f)
- #define [ISSET](#)(t, f) ((t) & (f))
- #define [MAX_INPUT](#) TTYHOG
- #define [FLUSHQ](#)(q)
- #define [TTBREAKC](#)(c, lflag)
- #define [diff](#)(t1, t2)
- #define [PANICSTR](#) "ttyrub: would panic c = %d, val = %d\n"
- #define [CLAMP](#)(x, h, l) ((x) > h ? h : ((x) < l) ? l : (x))
- #define [ISRUN](#)(p, val)
- #define [TESTAB](#)(a, b) ((a)<<1 | (b))
- #define [ONLYA](#) 2
- #define [ONLYB](#) 1
- #define [BOTH](#) 3
- #define [XT_COPY](#)(field) xt.xt_##field = tp → t_##field

Functions

- [_FBSDDID](#) ("FreeBSD: src/sys/kern/tty.c,v 1.268 2006/12/20 02:49:59 mbr Exp \$")
- [MALLOC_DEFINE](#) (M_TTYS,"ttys","tty data structures")
- static int [proc_compare](#) (struct proc *p1, struct proc *p2)
- static int [ttnread](#) (struct tty *tp)
- static void [ttyecho](#) (int c, struct tty *tp)
- static int [ttyoutput](#) (int c, struct tty *tp)
- static void [ttypend](#) (struct tty *tp)
- static void [ttyretype](#) (struct tty *tp)
- static void [ttyrub](#) (int c, struct tty *tp)
- static void [ttyrubo](#) (struct tty *tp, int cnt)
- static void [ttyunblock](#) (struct tty *tp)
- static int [ttywflush](#) (struct tty *tp)
- static int [filt_ttyread](#) (struct knote *kn, long hint)
- static void [filt_ttydetach](#) (struct knote *kn)

- static int `filt_ttywrite` (struct knote *kn, long hint)
- static void `filt_ttywdetach` (struct knote *kn)
- static `TAILQ_HEAD` (tty)
- int `tty_open` (struct cdev *device, struct tty *tp)
- int `tty_close` (struct tty *tp)
- int `ttyinput` (int c, struct tty *tp)
- int `ttioctl` (struct tty *tp, u_long cmd, void *data, int flag)
- int `ttypoll` (struct cdev *dev, int events, struct thread *td)
- int `tykqfilter` (struct cdev *dev, struct knote *kn)
- int `tywait` (struct tty *tp)
- void `tyflush` (struct tty *tp, int rw)
- void `termioschars` (struct termios *t)
- void `tychars` (struct tty *tp)
- void `tyblock` (struct tty *tp)
- int `ttstart` (struct tty *tp)
- int `tylclose` (struct tty *tp, int flag)
- int `ttymodem` (struct tty *tp, int flag)
- int `ttread` (struct tty *tp, struct uio *uio, int flag)
- int `tycheckoutq` (struct tty *tp, int wait)
- int `ttwrite` (struct tty *tp, struct uio *uio, int flag)
- void `ttwakeup` (struct tty *tp)
- void `ttwwakeup` (struct tty *tp)
- int `tspeedtab` (int speed, struct speedtab *table)
- void `ttsetwater` (struct tty *tp)
- void `tyinfo` (struct tty *tp)
- int `tputchar` (int c, struct tty *tp)
- int `tyssleep` (struct tty *tp, void *chan, int pri, char *wmesg, int timo)
- int `tyref` (struct tty *tp)
- int `tyrel` (struct tty *tp)
- tty * `tyalloc` ()
- static void `typurge` (struct cdev *dev)
- int `tycreate` (struct tty *tp, int flags, const char *fmt,...)
- void `tygone` (struct tty *tp)
- void `tyfree` (struct tty *tp)
- static int `sysctl_kern_tty` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, ttys, CTLTYPE_OPAQUE|CTLFLAG_RD, 0, 0, sysctl_kern_tty, "S,xtty", "All ttys")
- `SYSCTL_LONG` (_kern, OID_AUTO, tty_nin, CTLFLAG_RD, &tk_nin, 0, "Total TTY in characters")
- `SYSCTL_LONG` (_kern, OID_AUTO, tty_nout, CTLFLAG_RD, &tk_nout, 0, "Total TTY out characters")
- void `nottystop` (struct tty *tp, int rw)
- int `tyopen` (struct cdev *dev, int flag, int mode, struct thread *td)
- int `tyclose` (struct cdev *dev, int flag, int mode, struct thread *td)
- int `tyread` (struct cdev *dev, struct uio *uio, int flag)
- int `tywrite` (struct cdev *dev, struct uio *uio, int flag)
- int `tyioctl` (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- void `tyldoptim` (struct tty *tp)
- static void `tydtrwaitwakeup` (void *arg)
- void `tydtrwaitstart` (struct tty *tp)

- int [ttydtrwaitsleep](#) (struct tty *tp)
- static int [ttypopen](#) (struct cdev *dev, int flag, int mode, struct thread *td)
- static int [ttysclose](#) (struct cdev *dev, int flag, int mode, struct thread *td)
- static int [ttysrdwr](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [ttysioctl](#) (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- void [ttyinitmode](#) (struct tty *tp, int echo, int speed)
- void [ttyconsolemode](#) (struct tty *tp, int speed)
- [CTASSERT](#) (SER_DTR==TIOCM_DTR/2)
- [CTASSERT](#) (SER_RTS==TIOCM_RTS/2)
- [CTASSERT](#) (SER_STX==TIOCM_ST/2)
- [CTASSERT](#) (SER_SRX==TIOCM_SR/2)
- [CTASSERT](#) (SER_CTS==TIOCM_CTS/2)
- [CTASSERT](#) (SER_DCD==TIOCM_DCD/2)
- [CTASSERT](#) (SER_RI==TIOCM_RI/2)
- [CTASSERT](#) (SER_DSR==TIOCM_DSR/2)

Variables

- long [tk_cance](#)
- long [tk_nin](#)
- long [tk_nout](#)
- long [tk_rawcc](#)
- static d_open_t [ttysopen](#)
- static d_close_t [ttysclose](#)
- static d_read_t [ttysrdwr](#)
- static d_ioctl_t [ttysioctl](#)
- static d_purge_t [ttypurge](#)
- static struct cdevsw [tty_cdevsw](#)
- static struct cdevsw [ttys_cdevsw](#)
- static u_char const [char_type](#) []
- static struct filterops [ttyread_filtops](#)
- static struct filterops [ttywrite_filtops](#)

9.130.1 Define Documentation

9.130.1.1 #define ALPHA 0x40

Definition at line 176 of file tty.c.

9.130.1.2 #define BOTH 3

Definition at line 2655 of file tty.c.

Referenced by [proc_compare\(\)](#).

9.130.1.3 #define BS BACKSPACE

Definition at line 182 of file tty.c.

9.130.1.4 #define CC CONTROL

Definition at line 183 of file tty.c.

9.130.1.5 #define CCLASS(c) (char_type[c] & CCLASSMASK)

Definition at line 180 of file tty.c.

Referenced by ttyoutput(), and ttyrub().

9.130.1.6 #define CCLASSMASK 0x3f

Definition at line 179 of file tty.c.

Referenced by ttwrite().

9.130.1.7 #define CLAMP(x, h, l) ((x) > h ? h : ((x) < l) ? l : (x))

Referenced by ttsetwater().

9.130.1.8 #define CLR(t, f) (t) &= ~(f)

Definition at line 240 of file tty.c.

Referenced by ttiocfl(), ttwakep(), ttyblock(), ttyecho(), ttyflush(), ttyinput(), ttymodem(), ttyoutput(), ttypend(), ttyretype(), ttyrub(), and ttyunblock().

9.130.1.9 #define CR RETURN

Definition at line 184 of file tty.c.

9.130.1.10 #define diff(t1, t2)**Value:**

```
((t1).tv_sec - (t2).tv_sec) * 1000000 + \  
((t1).tv_usec - (t2).tv_usec)
```

Referenced by link_elf_search_symbol(), and tread().

9.130.1.11 #define E 0x00

Definition at line 172 of file tty.c.

9.130.1.12 #define FLUSHQ(q)**Value:**

```

{
    if ((q)->c_cc)
        ndflush(q, (q)->c_cc);
}

```

Definition at line 349 of file tty.c.

Referenced by ttyflush(), and ttyinput().

9.130.1.13 #define ISALPHA(c) (char_type(c) & TTY_CHARMASK] & ALPHA)

Definition at line 177 of file tty.c.

Referenced by ttyinput().

9.130.1.14 #define ISRUN(p, val)

Value:

```

do {
    struct thread *td;
    val = 0;
    FOREACH_THREAD_IN_PROC(p, td) {
        if (TD_ON_RUNQ(td) ||
            TD_IS_RUNNING(td)) {
            val = 1;
            break;
        }
    }
} while (0)

```

Definition at line 2639 of file tty.c.

Referenced by proc_compare().

9.130.1.15 #define ISSET(t, f) ((t) & (f))

Definition at line 241 of file tty.c.

Referenced by filt_ttyread(), filt_ttywrite(), tputchar(), ttioctl(), ttread(), ttread(), ttwakeup(), ttwrite(), ttwwakeup(), tty_close(), tty_open(), ttyblock(), ttyecho(), ttyflush(), ttyinput(), ttymodem(), ttyoutput(), ttypoll(), ttyrub(), ttyunblock(), and ttywait().

9.130.1.16 #define MAX_INPUT TTYHOG

Definition at line 244 of file tty.c.

Referenced by ttyinput(), and vop_stdpathconf().

9.130.1.17 #define NA ORDINARY | ALPHA

Definition at line 185 of file tty.c.

9.130.1.18 #define NL NEWLINE

Definition at line 186 of file tty.c.

9.130.1.19 #define NO ORDINARY

Definition at line 187 of file tty.c.

9.130.1.20 #define O 0x80

Definition at line 173 of file tty.c.

9.130.1.21 #define ONLYA 2

Definition at line 2653 of file tty.c.

Referenced by proc_compare().

9.130.1.22 #define ONLYB 1

Definition at line 2654 of file tty.c.

Referenced by proc_compare().

9.130.1.23 #define PANICSTR "ttyrub: would panic c = %d, val = %d\n"

Referenced by ttyrub().

9.130.1.24 #define PARITY(c) ([char_type](#)[c] & O)

Definition at line 174 of file tty.c.

9.130.1.25 #define SET(t, f) (t) |= (f)

Definition at line 239 of file tty.c.

Referenced by ttioctl(), ttwrite(), tty_open(), ttyblock(), ttycheckoutq(), ttyflush(), ttyinput(), ttymodem(), ttypend(), ttyrub(), ttyunblock(), and ttywait().

9.130.1.26 #define TB TAB

Definition at line 188 of file tty.c.

9.130.1.27 #define TESTAB(a, b) ((a)<<1 | (b))

Definition at line 2652 of file tty.c.

Referenced by proc_compare().

9.130.1.28 #define TTBREAKC(c, lflag)**Value:**

```
((c) == '\n' || ((c) == cc[VEOF] || \
  (c) == cc[VEOL] || ((c) == cc[VEOL2] && lflag & IEXTEN)) && \
  (c) != _POSIX_VDISABLE))
```

Definition at line 355 of file tty.c.

Referenced by `tread()`, and `ttyinput()`.

9.130.1.29 #define TTYDEFCHARS

Definition at line 91 of file tty.c.

9.130.1.30 #define VT VTAB

Definition at line 189 of file tty.c.

9.130.1.31 #define XT_COPY(field) xt.xt_##field = tp → t_##field

Referenced by `sysctl_kern_ttys()`.

9.130.2 Function Documentation

9.130.2.1 `__FBSDID("$FreeBSD: src/sys/kern/tty. c, v 1.268 2006/12/20 02:49:59 mbr Exp $")`

9.130.2.2 `CTASSERT(SER_DSR == TIOCM_DSR/2)`

9.130.2.3 `CTASSERT(SER_RI == TIOCM_RI/2)`

9.130.2.4 `CTASSERT(SER_DCD == TIOCM_DCD/2)`

9.130.2.5 `CTASSERT(SER_CTS == TIOCM_CTS/2)`

9.130.2.6 `CTASSERT(SER_SRX == TIOCM_SR/2)`

9.130.2.7 `CTASSERT(SER_STX == TIOCM_ST/2)`

9.130.2.8 `CTASSERT(SER_RTS == TIOCM_RTS/2)`

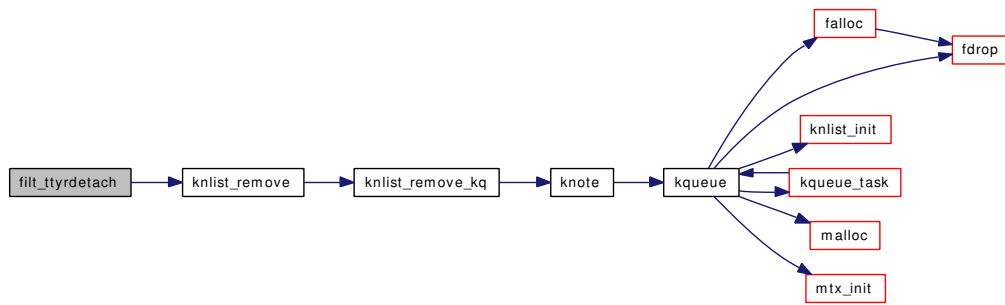
9.130.2.9 `CTASSERT(SER_DTR == TIOCM_DTR/2)`

9.130.2.10 `static void fil_ttyrdetach (struct knote *kn) [static]`

Definition at line 1344 of file tty.c.

References `knlist_remove()`.

Here is the call graph for this function:

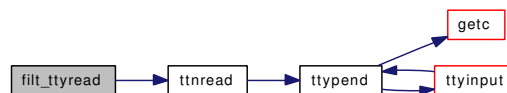


9.130.2.11 `static int fil_ttyread (struct knote * kn, long hint) [static]`

Definition at line 1354 of file `tty.c`.

References `ISSET`, and `tthread()`.

Here is the call graph for this function:

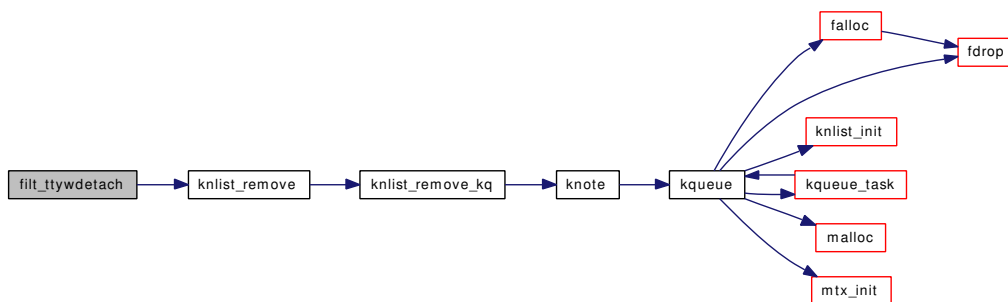


9.130.2.12 `static void fil_ttywdetach (struct knote * kn) [static]`

Definition at line 1367 of file `tty.c`.

References `knlist_remove()`.

Here is the call graph for this function:



9.130.2.13 `static int fil_ttywrite (struct knote * kn, long hint) [static]`

Definition at line 1377 of file `tty.c`.

References `ISSET`.

9.130.2.14 MALLOC_DEFINE (M_TTYS, "ttys", "tty data structures")**9.130.2.15** void nottystop (struct tty * *tp*, int *rw*)

Definition at line 3052 of file tty.c.

9.130.2.16 static int proc_compare (struct proc * *p1*, struct proc * *p2*) [static]

Definition at line 2658 of file tty.c.

References BOTH, ISRUN, ONLYA, ONLYB, sched_lock, td, and TESTAB.

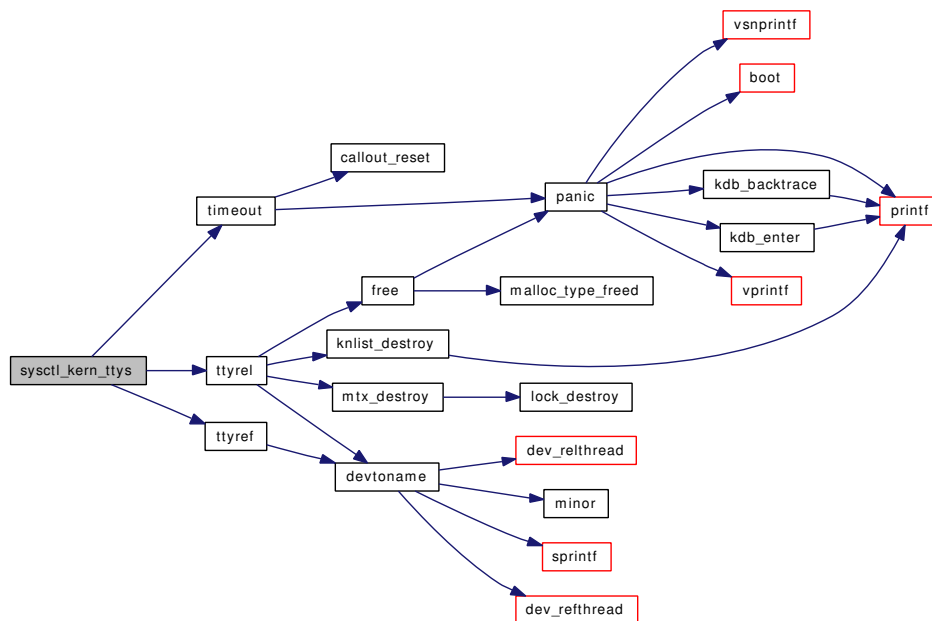
Referenced by ttyinfo().

9.130.2.17 static int sysctl_kern_ttys (SYSCTL_HANDLER_ARGS) [static]

Definition at line 2986 of file tty.c.

References timeout(), ttyref(), ttyrel(), and XT_COPY.

Here is the call graph for this function:



9.130.2.18 `SYSCALL_LONG (_kern, OID_AUTO, tty_nout, CTLFLAG_RD, & tk_nout, 0, "Total TTY out characters")`

9.130.2.19 `SYSCALL_LONG (_kern, OID_AUTO, tty_nin, CTLFLAG_RD, & tk_nin, 0, "Total TTY in characters")`

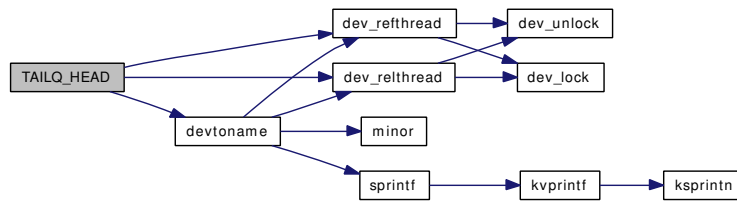
9.130.2.20 `SYSCALL_PROC (_kern, OID_AUTO, ttys, CTLTYPE_OPAQUE| CTLFLAG_RD, 0, 0, sysctl_kern_ttys, " S, xtty", "All ttys")`

9.130.2.21 `static TAILQ_HEAD (tty) [static]`

Definition at line 253 of file tty.c.

References `dev_refthread()`, `dev_relthread()`, and `devtoname()`.

Here is the call graph for this function:



9.130.2.22 `void termioschars (struct termios * t)`

Definition at line 1526 of file tty.c.

Referenced by `ttychars()`, and `ttyinitmode()`.

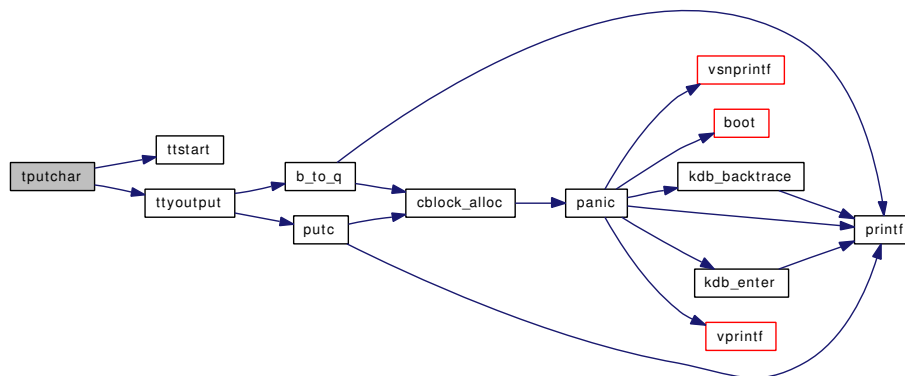
9.130.2.23 `int tputc (int c, struct tty * tp)`

Definition at line 2728 of file tty.c.

References `ISSET`, `tstart()`, and `ttyoutput()`.

Referenced by `constty_timeout()`, and `putc()`.

Here is the call graph for this function:



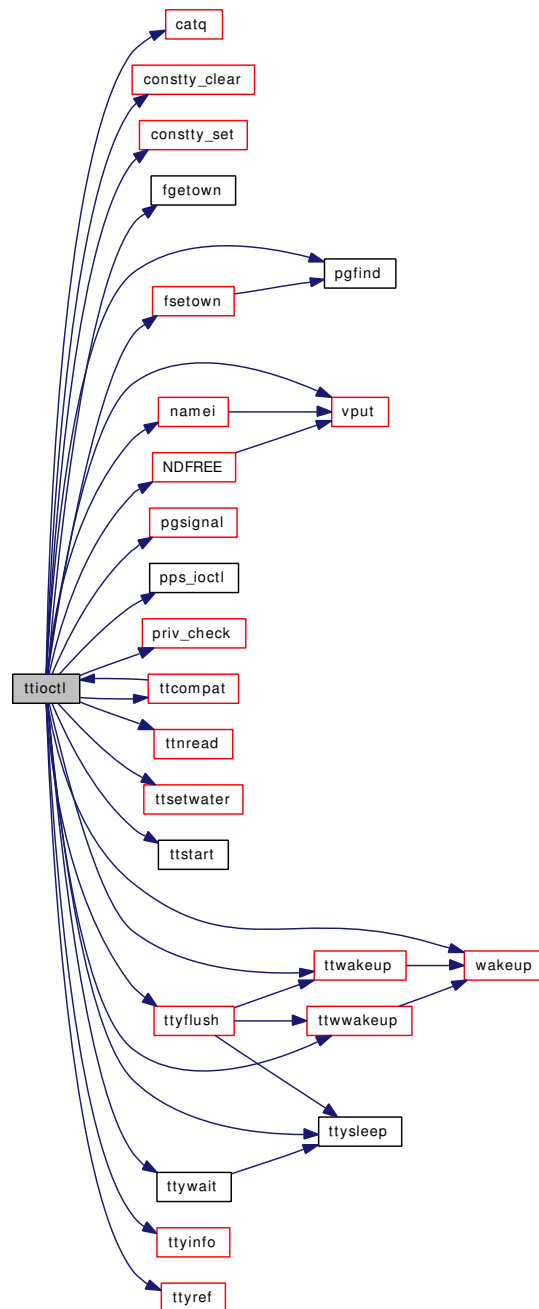
9.130.2.24 int ttioctl (struct tty * *tp*, u_long *cmd*, void * *data*, int *flag*)

Definition at line 803 of file `tty.c`.

References `catq()`, `CLR`, `constty_clear()`, `constty_set()`, `fgetown()`, `fsetown()`, `hz`, `ISSET`, `lbolt`, `namei()`, `NDFREE()`, `nlinesw`, `pgfind()`, `pgsignal()`, `pps_ioctl()`, `priv_check()`, `proctree_lock`, `SET`, `td`, `ttcompat()`, `ttread()`, `ttsetwater()`, `ttstart()`, `ttwakeup()`, `ttwwakeup()`, `ttyflush()`, `ttyinfo()`, `ttyref()`, `ttysleep()`, `ttwait()`, `vput()`, and `wakeup()`.

Referenced by `ptsioctl()`, `ttcompat()`, and `ttioctl()`.

Here is the call graph for this function:



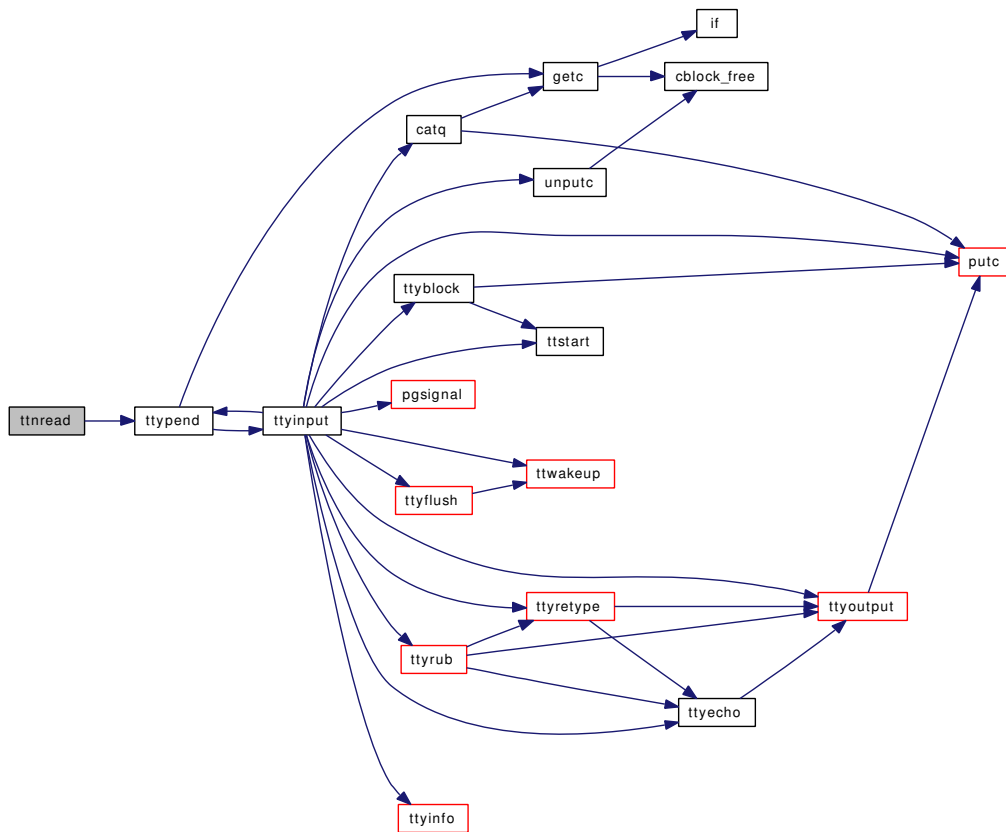
9.130.2.25 static int ttthread (struct tty * tp) [static]

Definition at line 1392 of file tty.c.

References ISSET, and ttyend().

Referenced by filt_ttyread(), ttioctl(), and ttpoll().

Here is the call graph for this function:

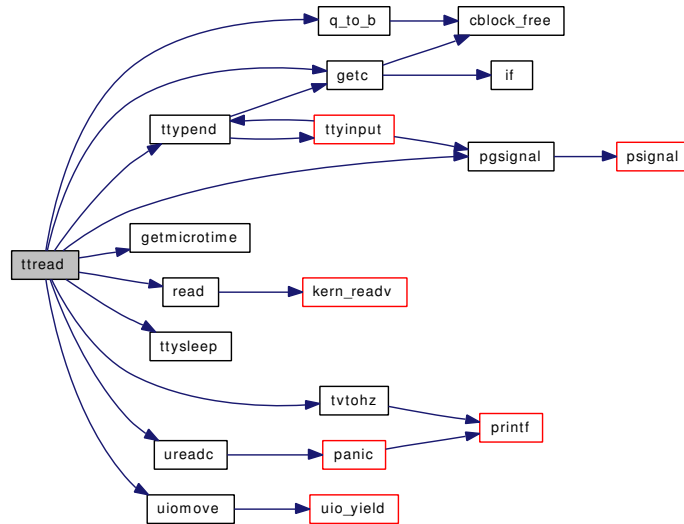


9.130.2.26 int tthead (struct tty * *tp*, struct uio * *uio*, int *flag*)

Definition at line 1710 of file tty.c.

References diff, getc(), getmicrotime(), ISSET, lbolt, pgsignal(), proctree_lock, q_to_b(), read(), td, TTBREAKC, ttypend(), ttysleep(), tvtohz(), uiomove(), and ureadc().

Here is the call graph for this function:



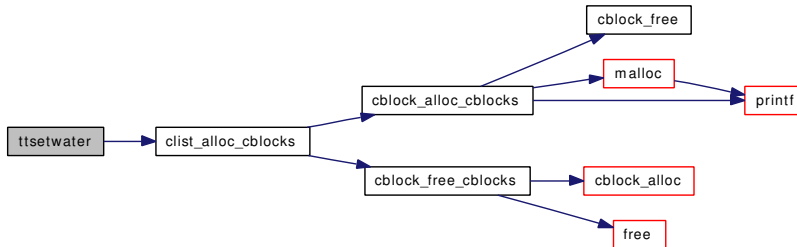
9.130.2.27 void ttsetwater (struct tty * tp)

Definition at line 2469 of file tty.c.

References CLAMP, and clist_alloc_cblocks().

Referenced by ttioctl(), tty_open(), and ttyconsolemode().

Here is the call graph for this function:



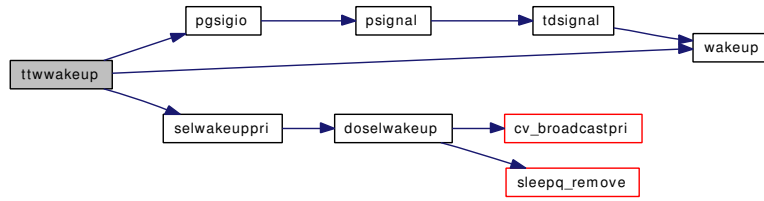
9.130.2.28 int ttspeedtab (int speed, struct speedtab * table)

Definition at line 2451 of file tty.c.

9.130.2.29 int ttstart (struct tty * tp)

Definition at line 1598 of file tty.c.

Referenced by tputchar(), ttioctl(), ttwrite(), ttyblock(), ttycheckoutq(), ttyinput(), ttymodem(), and ttyunblock().



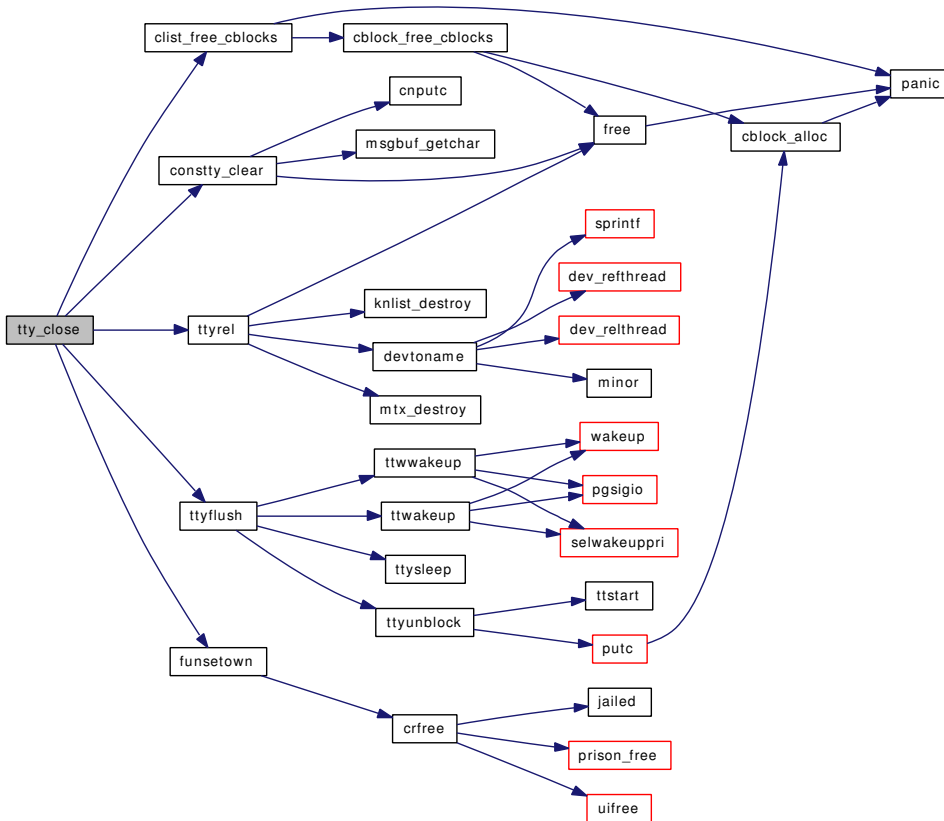
9.130.2.33 int tty_close (struct tty * tp)

Definition at line 315 of file tty.c.

References `clist_free_cblocks()`, `constty_clear()`, `funsetown()`, `ISSET`, `ttyflush()`, and `ttyrel()`.

Referenced by `ptsclose()`, and `ttyclose()`.

Here is the call graph for this function:

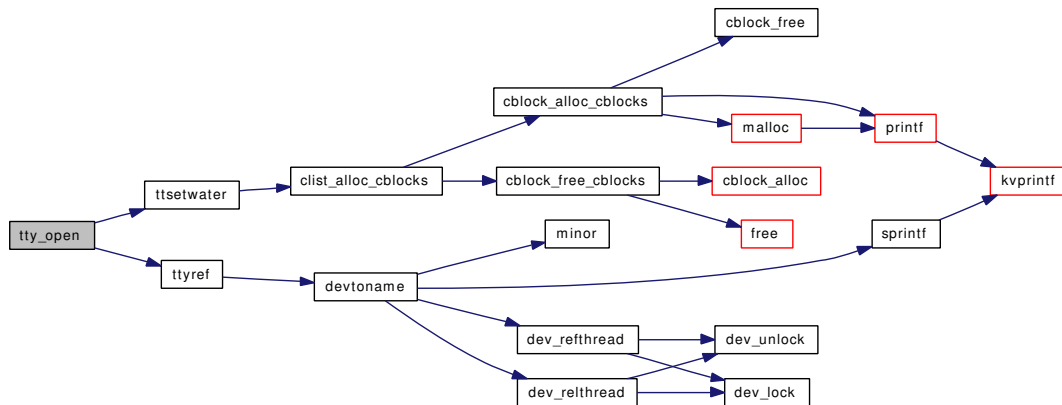


9.130.2.34 int tty_open (struct cdev * device, struct tty * tp)

Definition at line 284 of file tty.c.

References `hz`, `ISSET`, `SET`, `tsetwater()`, and `ttyref()`.

Here is the call graph for this function:



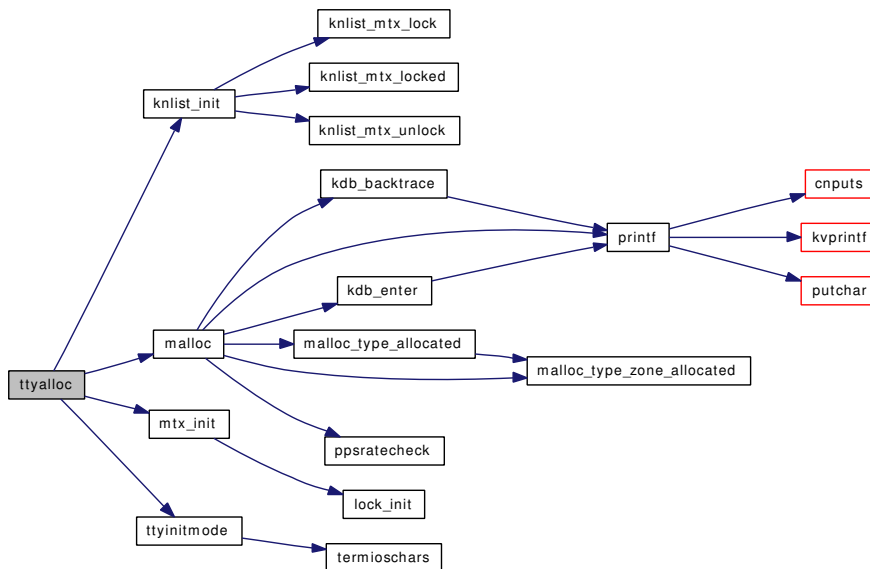
9.130.2.35 struct tty* ttyalloc ()

Definition at line 2818 of file tty.c.

References hz, knlist_init(), malloc(), mtx_init(), and ttyinitmode().

Referenced by ptcopen(), and ptyinit().

Here is the call graph for this function:



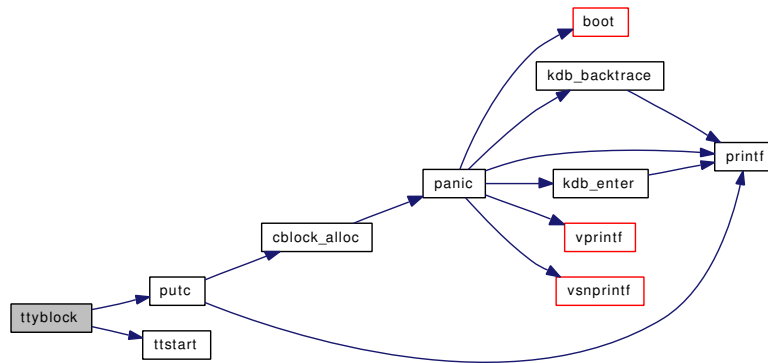
9.130.2.36 void ttyblock (struct tty * tp)

Definition at line 1548 of file tty.c.

References CLR, ISSET, putc(), SET, and ttstart().

Referenced by ttyinput().

Here is the call graph for this function:



9.130.2.37 void ttychars (struct tty * tp)

Definition at line 1536 of file tty.c.

References termioschars().

Here is the call graph for this function:



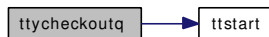
9.130.2.38 int ttycheckoutq (struct tty * tp, int wait)

Definition at line 1992 of file tty.c.

References hz, SET, td, and ttstart().

Referenced by tprintf(), and ttyinfo().

Here is the call graph for this function:

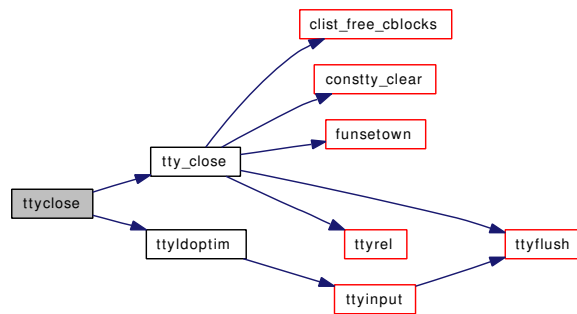


9.130.2.39 int ttyclose (struct cdev * dev, int flag, int mode, struct thread * td)

Definition at line 3142 of file tty.c.

References tty_close(), and ttyldoptim().

Here is the call graph for this function:

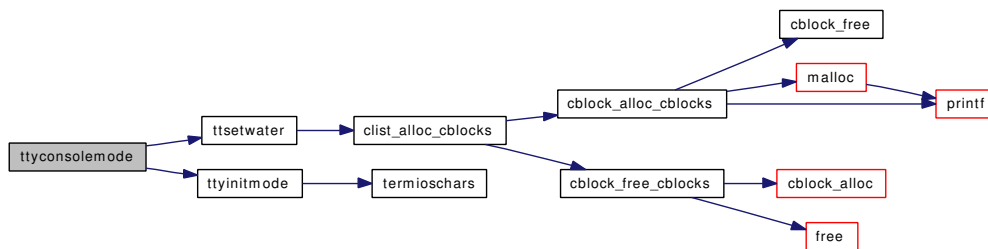


9.130.2.40 void ttyconsolemode (struct tty * *tp*, int *speed*)

Definition at line 3369 of file tty.c.

References ttsetwater(), and ttyinitmode().

Here is the call graph for this function:

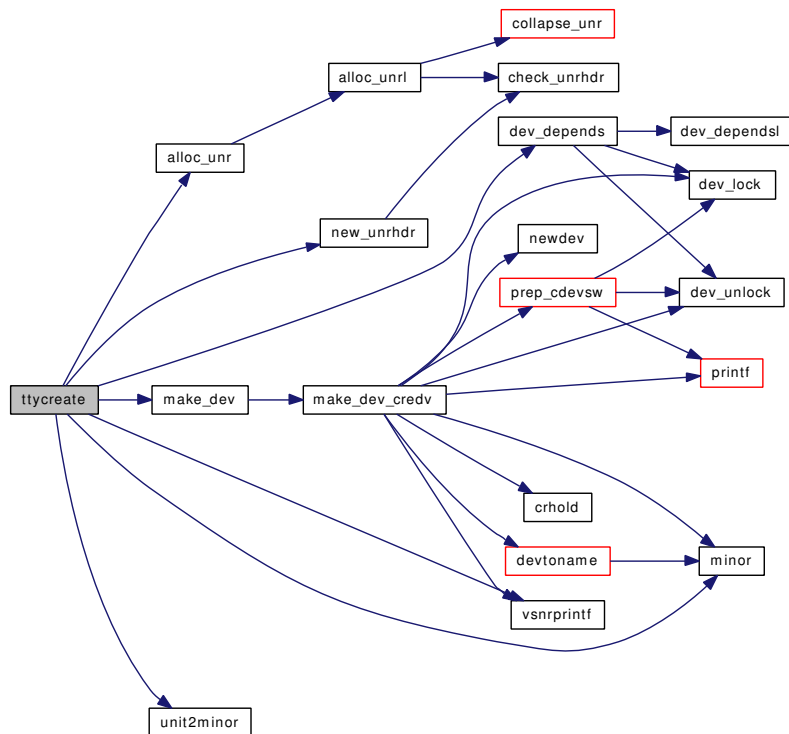


9.130.2.41 int ttycreate (struct tty * *tp*, int *flags*, const char * *fmt*, ...)

Definition at line 2869 of file tty.c.

References alloc_unr(), dev_depends(), Giant, make_dev(), minor(), new_unrhdr(), tty_cdevsw, ttypurge, ttys_cdevsw, unit2minor(), and vsnrprintf().

Here is the call graph for this function:



9.130.2.42 int ttydtrwaitsleep (struct tty * tp)

Definition at line 3262 of file tty.c.

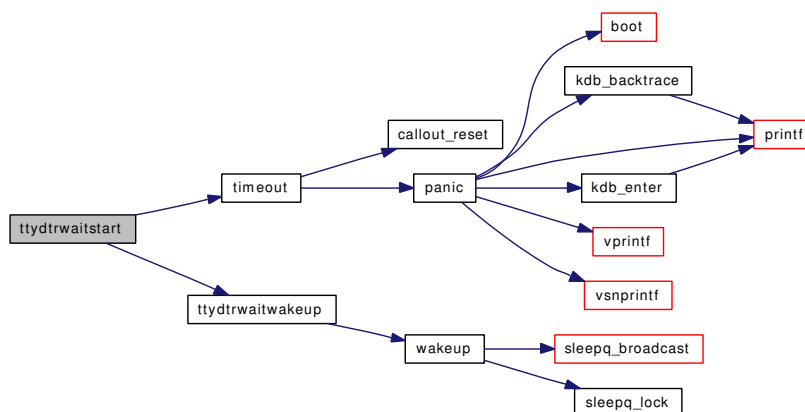
Referenced by ttyopen().

9.130.2.43 void ttydtrwaitstart (struct tty * tp)

Definition at line 3250 of file tty.c.

References timeout(), and ttydtrwaitwakeup().

Here is the call graph for this function:



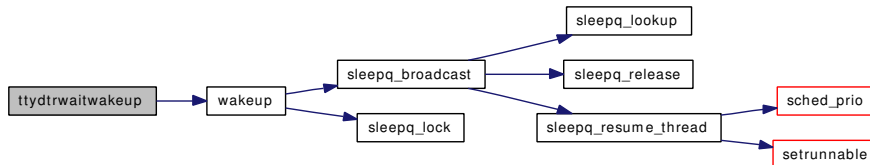
9.130.2.44 static void ttydtrwaitwakeup (void * arg) [static]

Definition at line 3239 of file tty.c.

References wakeup().

Referenced by ttydtrwaitstart().

Here is the call graph for this function:

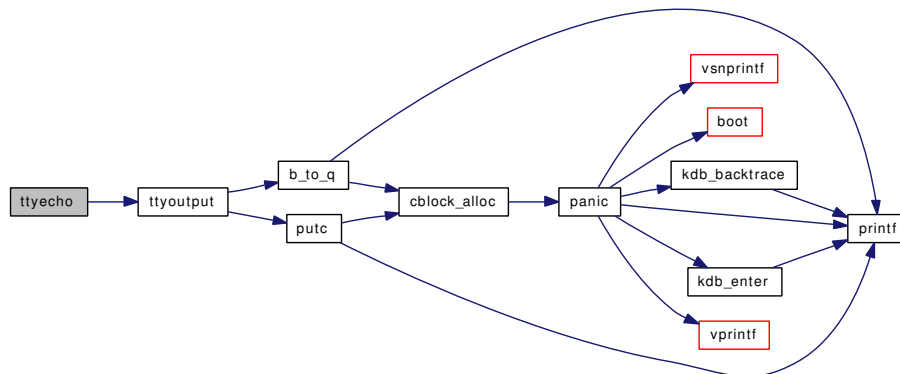
**9.130.2.45 static void ttyecho (int c, struct tty * tp) [static]**

Definition at line 2385 of file tty.c.

References CLR, ISSET, and ttyoutput().

Referenced by ttyinput(), ttyretype(), and ttyrub().

Here is the call graph for this function:

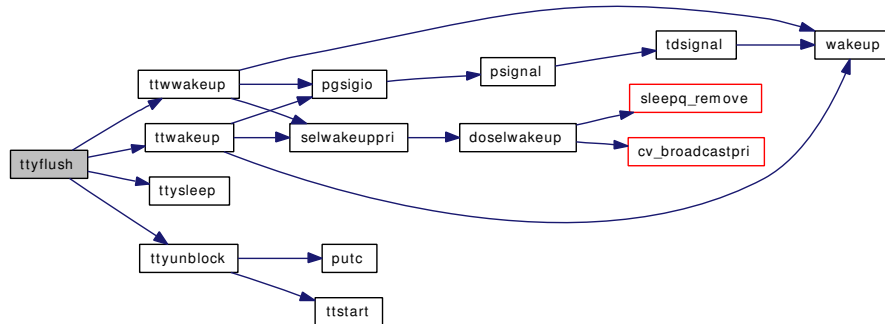
**9.130.2.46 void ttyflush (struct tty * tp, int rw)**

Definition at line 1457 of file tty.c.

References CLR, FLUSHQ, hz, ISSET, SET, ttwakeuper(), ttwakeuper(), ttysleep(), and ttyunblock().

Referenced by ptcclose(), ptcioctl(), ttioctl(), tty_close(), ttyinput(), ttylclose(), ttymodem(), and ttywflush().

Here is the call graph for this function:

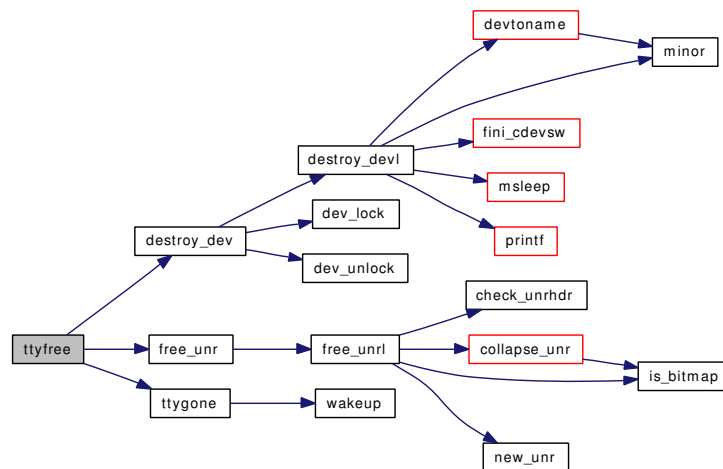


9.130.2.47 void ttyfree (struct tty * tp)

Definition at line 2974 of file tty.c.

References destroy_dev(), free_unr(), Giant, and ttygone().

Here is the call graph for this function:



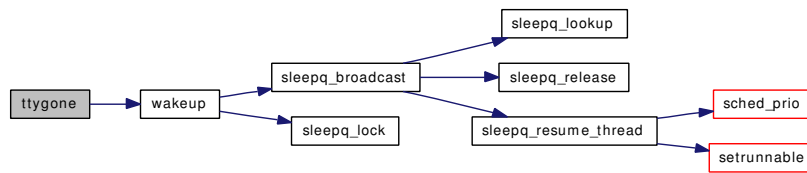
9.130.2.48 void ttygone (struct tty * tp)

Definition at line 2953 of file tty.c.

References wakeup().

Referenced by ttyfree(), and ttypurge().

Here is the call graph for this function:



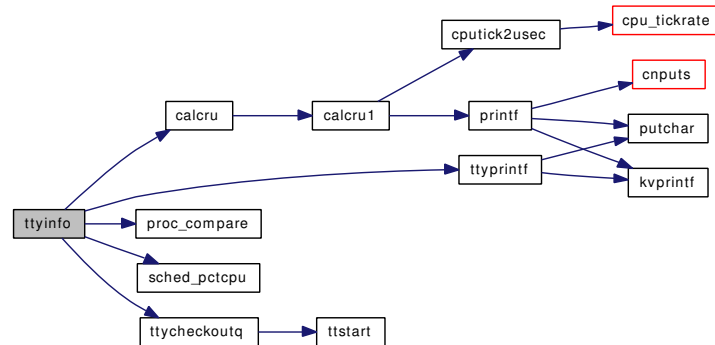
9.130.2.49 void ttyinfo (struct tty * tp)

Definition at line 2527 of file tty.c.

References averunnable, calcr(), proc_compare(), sched_lock, sched_pctcpu(), td, ttycheckoutq(), and ttyprintf().

Referenced by ptcioctl(), ttioctl(), and ttyinput().

Here is the call graph for this function:



9.130.2.50 void ttyinitmode (struct tty * tp, int echo, int speed)

Definition at line 3346 of file tty.c.

References termioschars().

Referenced by ptsopen(), ttyalloc(), and ttyconsolemode().

Here is the call graph for this function:



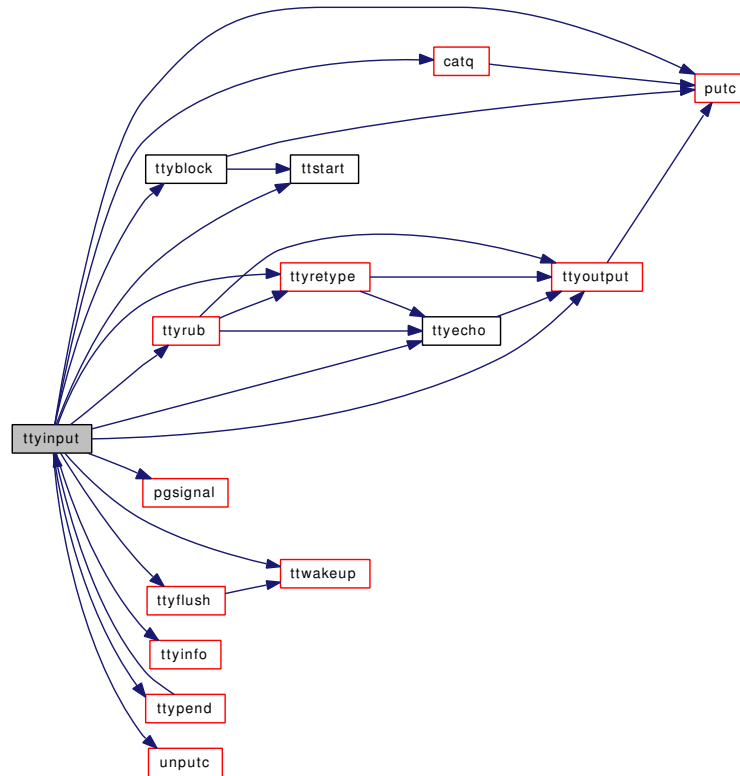
9.130.2.51 int ttyinput (int c, struct tty * tp)

Definition at line 364 of file tty.c.

References catq(), CLR, FLUSHQ, ISALPHA, ISSET, MAX_INPUT, pgsignal(), putc(), SET, tk_cance, tk_nin, tk_rawcc, TTBREAKC, ttstart(), ttwakeup(), ttyblock(), ttyecho(), ttyflush(), ttyinfo(), ttyoutput(), ttypend(), ttyretype(), ttyrub(), and unputc().

Referenced by `ttldoptim()`, and `ttypend()`.

Here is the call graph for this function:



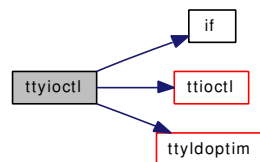
9.130.2.52 `int ttyioctl(struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td)`

Definition at line 3182 of file `tty.c`.

References `if()`, `ttioctl()`, and `ttldoptim()`.

Referenced by `prep_cdevsw()`, and `ptsioctl()`.

Here is the call graph for this function:



9.130.2.53 `int ttykqfilter(struct cdev * dev, struct knote * kn)`

Definition at line 1313 of file `tty.c`.

References `knlist_add()`, `ttread_filtops`, and `ttwrite_filtops`.

Referenced by prep_cdevsw().

Here is the call graph for this function:

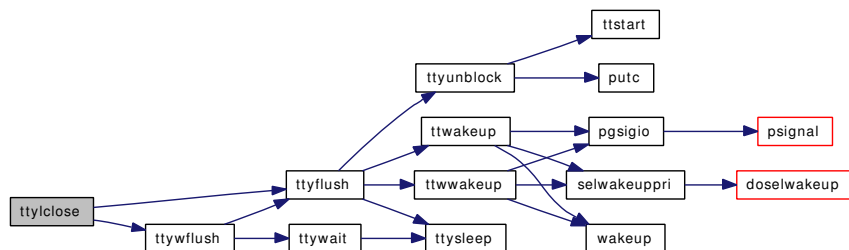


9.130.2.54 int ttyclose (struct tty * *tp*, int *flag*)

Definition at line 1609 of file tty.c.

References ttyflush(), and ttywflush().

Here is the call graph for this function:



9.130.2.55 void ttyldoptim (struct tty * *tp*)

Definition at line 3222 of file tty.c.

References linesw, and ttyinput().

Referenced by ttyclose(), ttyioctl(), and ttyopen().

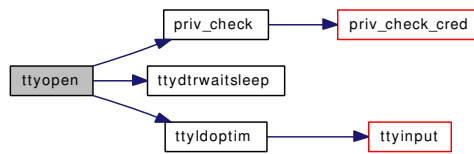
Here is the call graph for this function:

9.130.2.57 `int ttyopen (struct cdev * dev, int flag, int mode, struct thread * td)`

Definition at line 3059 of file tty.c.

References `priv_check()`, `ttymwaitsleep()`, and `ttymdoptim()`.

Here is the call graph for this function:

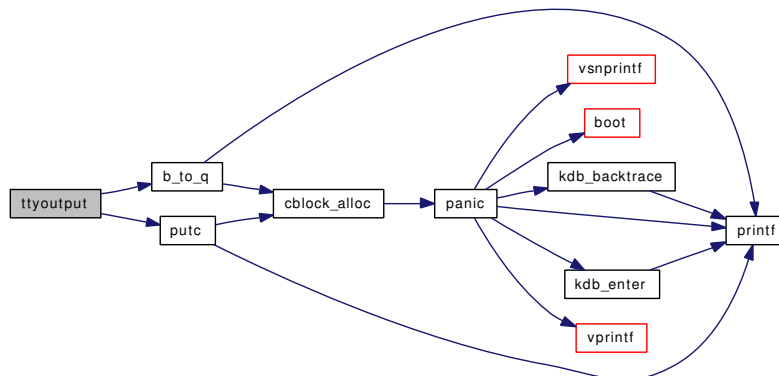
**9.130.2.58** `static int ttyoutput (int c, struct tty * tp)` [static]

Definition at line 710 of file tty.c.

References `b_to_q()`, `CCLASS`, `CLR`, `ISSET`, `putc()`, and `tk_nout`.

Referenced by `tputc()`, `ttwrite()`, `ttyecho()`, `ttyminput()`, `ttymretype()`, `ttymrub()`, and `ttymrubo()`.

Here is the call graph for this function:

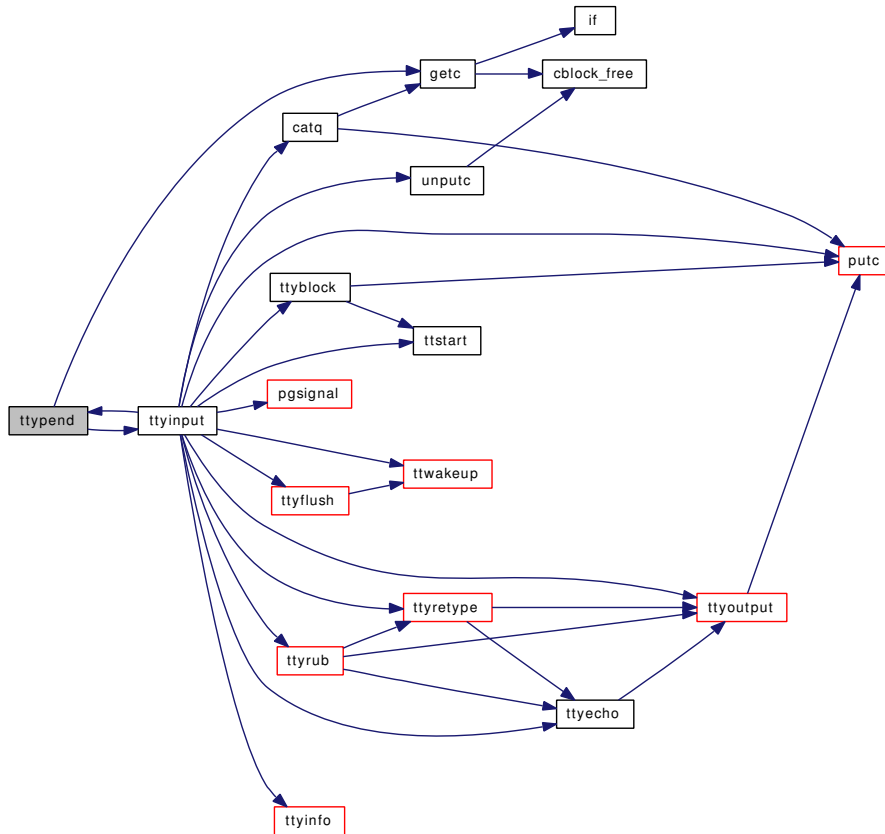
**9.130.2.59** `static void ttyend (struct tty * tp)` [static]

Definition at line 1684 of file tty.c.

References `CLR`, `getc()`, `SET`, and `ttyminput()`.

Referenced by `ttmread()`, `ttmread()`, and `ttyminput()`.

Here is the call graph for this function:



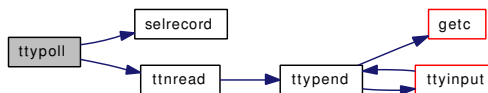
9.130.2.60 int ttypoll (struct cdev * dev, int events, struct thread * td)

Definition at line 1272 of file tty.c.

References ISSET, selrecord(), and ttnread().

Referenced by prep_cdevsw().

Here is the call graph for this function:

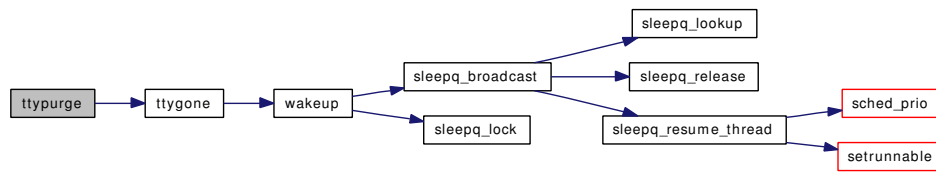


9.130.2.61 static void ttypurge (struct cdev * dev) [static]

Definition at line 2847 of file tty.c.

References ttygone().

Here is the call graph for this function:



9.130.2.62 int ttyread (struct cdev * dev, struct uio * uio, int flag)

Definition at line 3158 of file tty.c.

Referenced by prep_cdevsw().

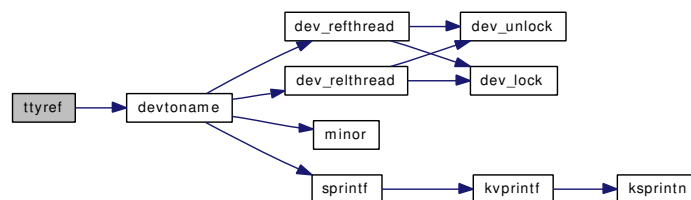
9.130.2.63 int ttyref (struct tty * tp)

Definition at line 2770 of file tty.c.

References devtoname().

Referenced by sysctl_kern_ttys(), ttioctl(), and tty_open().

Here is the call graph for this function:



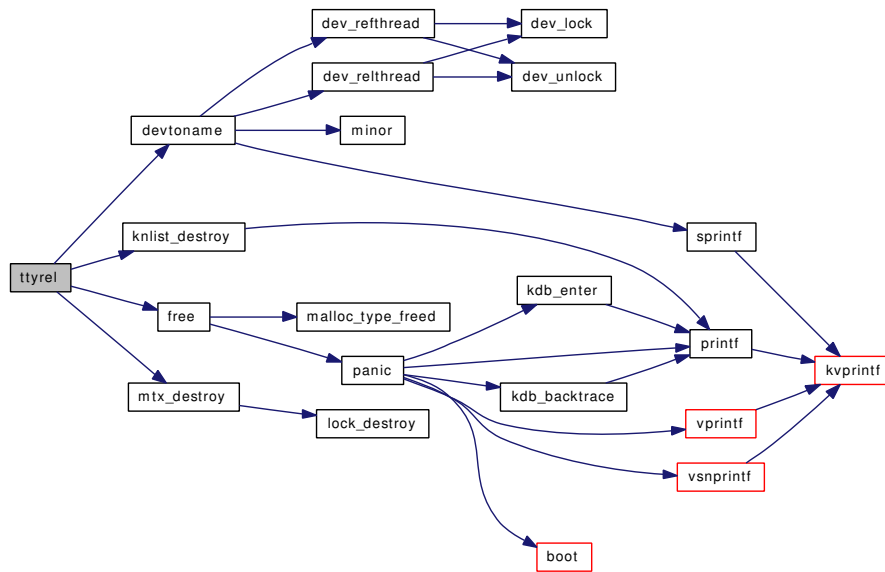
9.130.2.64 int ttyrel (struct tty * tp)

Definition at line 2788 of file tty.c.

References devtoname(), free(), knlist_destroy(), and mtx_destroy().

Referenced by pty_destroy_slave(), pty_maybecleanup(), sessrele(), sysctl_kern_ttys(), and tty_close().

Here is the call graph for this function:



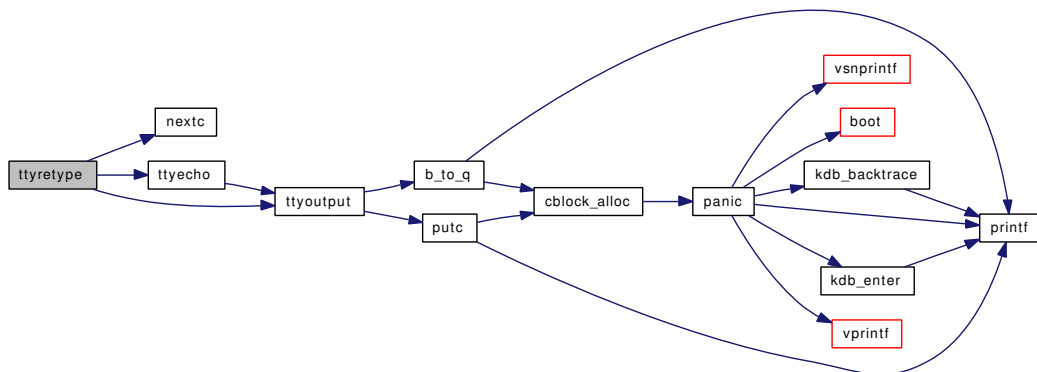
9.130.2.65 static void ttyretype (struct tty * tp) [static]

Definition at line 2351 of file tty.c.

References CLR, nextc(), ttyecho(), and ttyoutput().

Referenced by ttyinput(), and ttyrub().

Here is the call graph for this function:



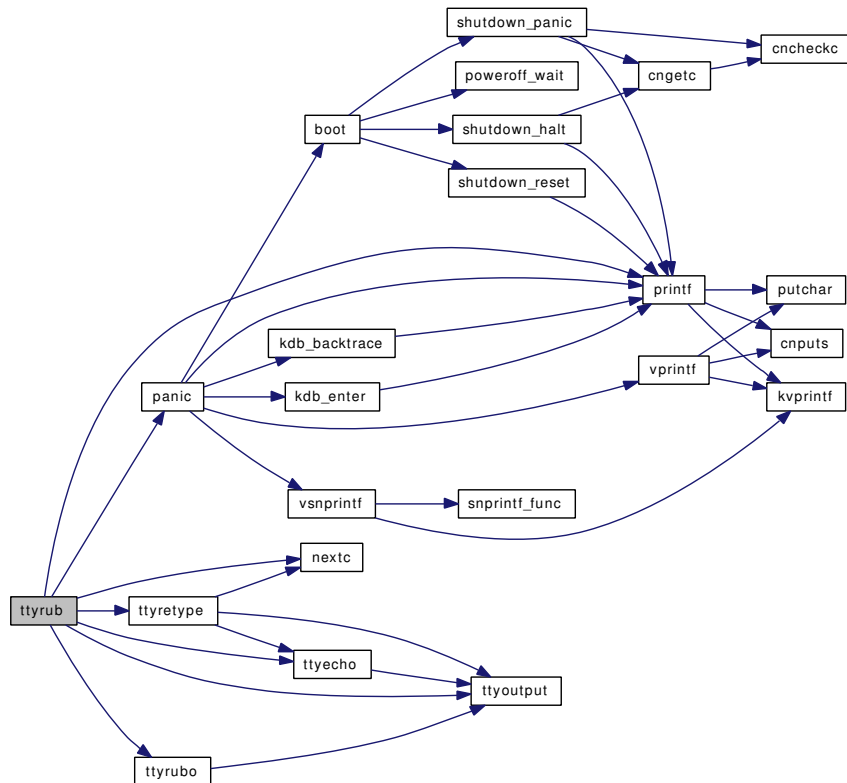
9.130.2.66 static void ttyrub (int c, struct tty * tp) [static]

Definition at line 2243 of file tty.c.

References CCLASS, CLR, ISSET, nextc(), panic(), PANICSTR, printf(), SET, ttyecho(), ttyoutput(), ttyretype(), and ttyrubo().

Referenced by ttyinput().

Here is the call graph for this function:



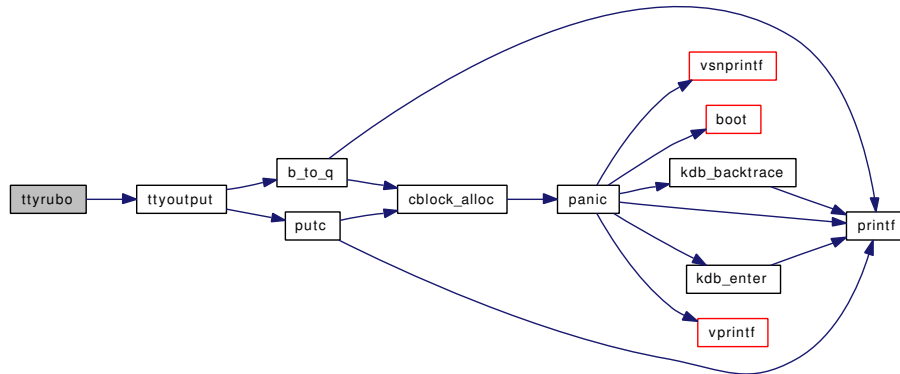
9.130.2.67 static void ttyrubo (struct tty * *tp*, int *cnt*) [static]

Definition at line 2335 of file tty.c.

References ttyoutput().

Referenced by ttyrub().

Here is the call graph for this function:



9.130.2.68 `static int ttysclose (struct cdev * dev, int flag, int mode, struct thread * td)` [static]

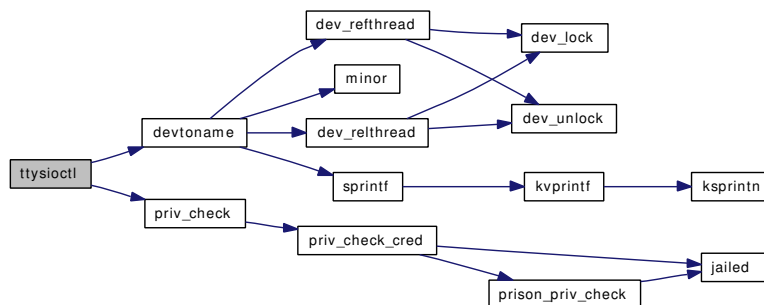
Definition at line 3293 of file tty.c.

9.130.2.69 `static int ttysiocctl (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td)` [static]

Definition at line 3307 of file tty.c.

References devtoname(), and priv_check().

Here is the call graph for this function:



9.130.2.70 `int ttysleep (struct tty * tp, void * chan, int pri, char * wmesg, int timo)`

Definition at line 2752 of file tty.c.

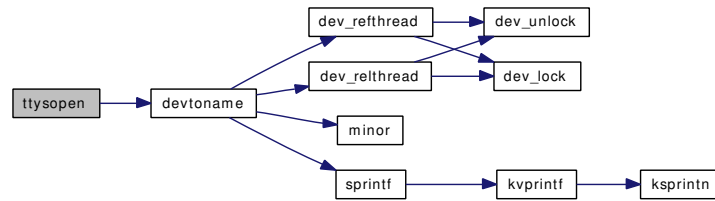
Referenced by ptsopen(), ttioctl(), ttread(), ttwrite(), ttyflush(), and ttywait().

9.130.2.71 `static int ttysopen (struct cdev * dev, int flag, int mode, struct thread * td)` [static]

Definition at line 3280 of file tty.c.

References devtoname().

Here is the call graph for this function:



9.130.2.72 static int ttysrdwr (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 3300 of file tty.c.

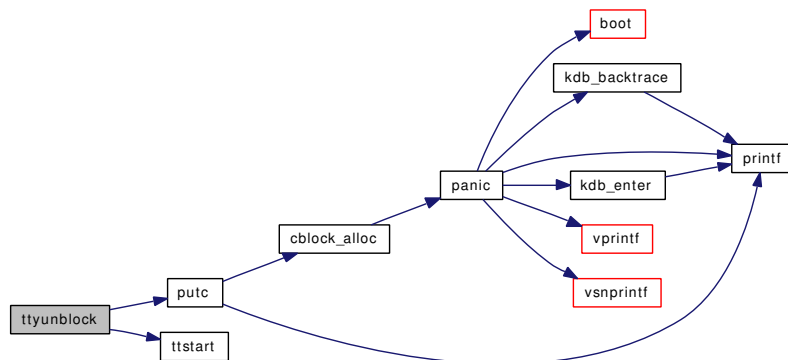
9.130.2.73 static void ttyunblock (struct tty * tp) [static]

Definition at line 1564 of file tty.c.

References CLR, ISSET, putc(), SET, and ttstart().

Referenced by ttyflush().

Here is the call graph for this function:



9.130.2.74 int ttywait (struct tty * tp)

Definition at line 1411 of file tty.c.

References ISSET, SET, and ttysleep().

Referenced by exit1(), ttiocTl(), and ttywflush().

Here is the call graph for this function:



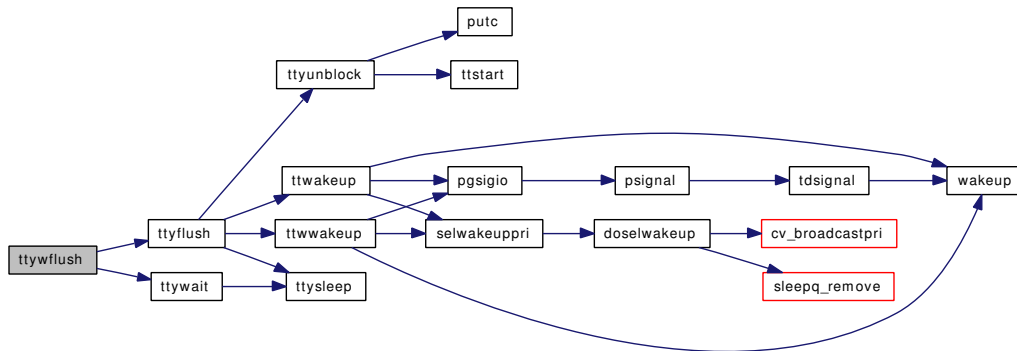
9.130.2.75 `static int ttywflush (struct tty * tp) [static]`

Definition at line 1444 of file tty.c.

References ttyflush(), and ttywait().

Referenced by ttyclose().

Here is the call graph for this function:



9.130.2.76 `int ttywrite (struct cdev * dev, struct uio * uio, int flag)`

Definition at line 3170 of file tty.c.

Referenced by prep_cdevsw().

9.130.3 Variable Documentation

9.130.3.1 `u_char const char_type[] [static]`

Definition at line 191 of file tty.c.

Referenced by ttwrite().

9.130.3.2 `long tk_cance`

Definition at line 116 of file tty.c.

Referenced by ttyinput().

9.130.3.3 `long tk_nin`

Definition at line 117 of file tty.c.

Referenced by ttyinput().

9.130.3.4 long `tk_nout`

Definition at line 118 of file tty.c.

Referenced by `ttwrite()`, and `ttyoutput()`.

9.130.3.5 long `tk_rawcc`

Definition at line 119 of file tty.c.

Referenced by `ttyinput()`.

9.130.3.6 struct `cdevsw tty_cdevsw` [static]

Initial value:

```
{
    .d_version =    D_VERSION,
    .d_open =      ttyopen,
    .d_close =     ttyclose,
    .d_ioctl =     ttyioctl,
    .d_purge =     ttypurge,
    .d_name =      "ttydrv",
    .d_flags =     D_TTY | D_NEEDGIANT,
}
```

Definition at line 128 of file tty.c.

Referenced by `ttycreate()`.

9.130.3.7 d_purge_t `ttypurge` [static]

Definition at line 125 of file tty.c.

Referenced by `ttycreate()`.

9.130.3.8 struct `filterops ttyread_filtops` [static]

Initial value:

```
{ 1, NULL, filt_ttyrdetach, filt_ttyread }
```

Definition at line 1307 of file tty.c.

Referenced by `tykqfilter()`.

9.130.3.9 struct `cdevsw ttys_cdevsw` [static]

Initial value:

```
{
    .d_version =    D_VERSION,
    .d_open =      ttysopen,
    .d_close =     ttysclose,
```

```
.d_read =      ttysrdwr,  
.d_write =     ttysrdwr,  
.d_ioctl =     ttysioctl,  
.d_name =      "TTY",  
.d_flags =     D_TTY | D_NEEDGIANT,  
}
```

Definition at line 139 of file tty.c.

Referenced by ttycreate().

9.130.3.10 `d_close_t ttysclose` [static]

Definition at line 122 of file tty.c.

9.130.3.11 `d_ioctl_t ttysioctl` [static]

Definition at line 124 of file tty.c.

9.130.3.12 `d_open_t ttysopen` [static]

Definition at line 121 of file tty.c.

9.130.3.13 `d_read_t ttysrdwr` [static]

Definition at line 123 of file tty.c.

9.130.3.14 `struct filterops ttywrite_filtops` [static]

Initial value:

```
{ 1, NULL, filt_ttywdetach, filt_ttywrite }
```

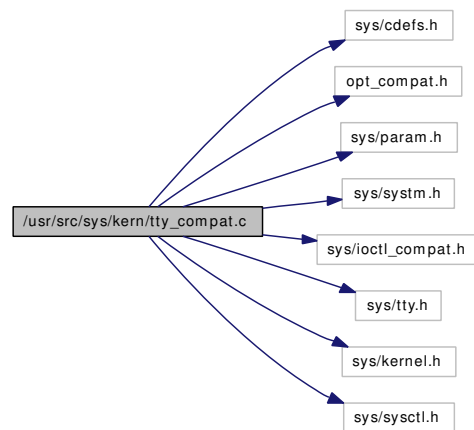
Definition at line 1309 of file tty.c.

Referenced by ttyqfilter().

9.131 /usr/src/sys/kern/tty_compat.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/ioctl_compat.h>
#include <sys/tty.h>
#include <sys/kernel.h>
#include <sys/sysctl.h>
```

Include dependency graph for tty_compat.c:



Defines

- #define [MAX_SPEED](#) 17

Functions

- [__FBSDDID](#) ("\$FreeBSD: src/sys/kern/tty_compat.c,v 1.39 2006/01/10 09:19:09 phk Exp \$")
- static int [tcompatgetflags](#) (struct tty *tp)
- static void [tcompatsetflags](#) (struct tty *tp, struct termios *t)
- static void [ttcompatsetlflags](#) (struct tty *tp, struct termios *t)
- static int [tcompatsspeedtab](#) (int speed, struct speedtab *table)
- [SYSCTL_INT](#) (_debug, OID_AUTO, [ttydebug](#), CTLFLAG_RW,&[ttydebug](#), 0,"")
- static int [ttsetcompat](#) (struct tty *tp, u_long *com, caddr_t data, struct termios *term)
- int [tcompat](#) (struct tty *tp, u_long com, caddr_t data, int flag)

Variables

- static int [ttydebug](#) = 0
- static struct speedtab [compatspeeds](#) []
- static int [compatspcodes](#) []

9.131.1 Define Documentation

9.131.1.1 #define MAX_SPEED 17

Referenced by ttsetcompat().

9.131.2 Function Documentation

9.131.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/tty_compat.c, v 1.39 2006/01/10 09:19:09 phk Exp \$")

9.131.2.2 SYSCTL_INT (_debug, OID_AUTO, ttydebug, CTLFLAG_RW, & ttydebug, 0, "")

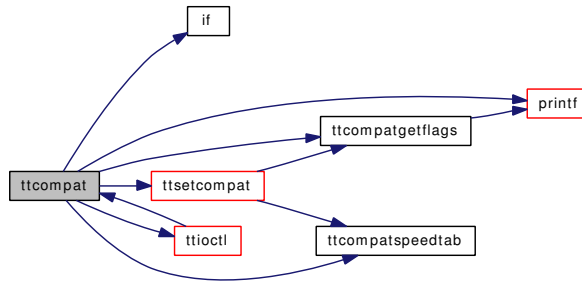
9.131.2.3 int ttcompat (struct tty * tp, u_long com, caddr_t data, int flag)

Definition at line 174 of file tty_compat.c.

References compatspeeds, if(), printf(), ttcompatgetflags(), ttcompatstpeedtab(), ttioclt(), ttsetcompat(), and ttydebug.

Referenced by ttioclt().

Here is the call graph for this function:



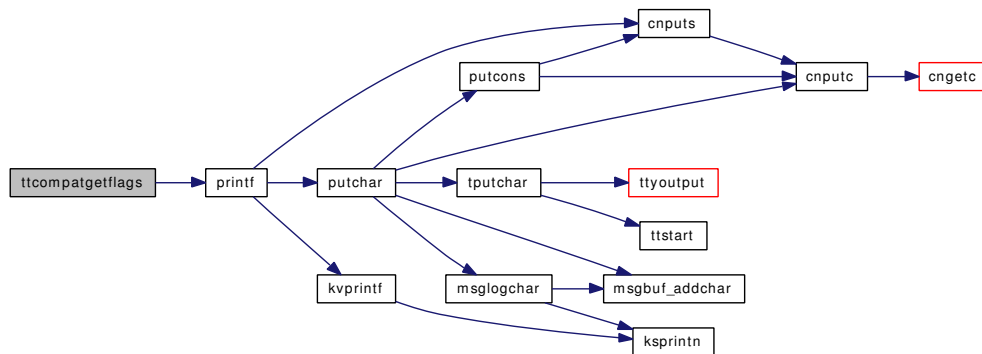
9.131.2.4 static int ttcompatgetflags (struct tty * tp) [static]

Definition at line 261 of file tty_compat.c.

References printf(), and ttydebug.

Referenced by ttcompat(), and ttsetcompat().

Here is the call graph for this function:



9.131.2.5 static void tcompatsetflags (struct tty * *tp*, struct termios * *t*) [static]

Definition at line 321 of file tty_compat.c.

Referenced by ttsetcompat().

9.131.2.6 static void tcompatsetlflags (struct tty * *tp*, struct termios * *t*) [static]

Definition at line 398 of file tty_compat.c.

Referenced by ttsetcompat().

9.131.2.7 static int tcompatstpeedtab (int *speed*, struct speedtab * *table*) [static]

Definition at line 84 of file tty_compat.c.

Referenced by tcompat(), and ttsetcompat().

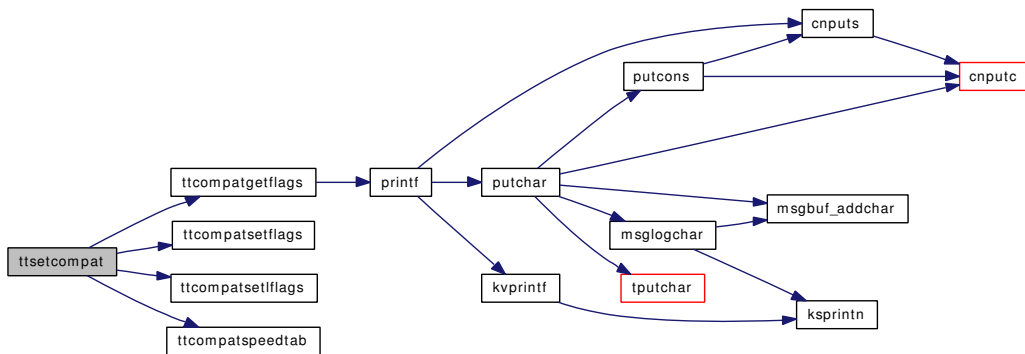
9.131.2.8 static int ttsetcompat (struct tty * *tp*, u_long * *com*, caddr_t *data*, struct termios * *term*) [static]

Definition at line 95 of file tty_compat.c.

References compatspcodes, compatspeeds, MAX_SPEED, tcompatgetflags(), tcompatsetflags(), tcompatsetlflags(), and tcompatstpeedtab().

Referenced by tcompat().

Here is the call graph for this function:



9.131.3 Variable Documentation

9.131.3.1 int `compspcodes[]` [static]

Initial value:

```

{
    0, 50, 75, 110, 134, 150, 200, 300, 600, 1200,
    1800, 2400, 4800, 9600, 19200, 38400, 57600, 115200,
}

```

Definition at line 78 of file `tty_compat.c`.

Referenced by `ttsetcompat()`.

9.131.3.2 struct `speedtab` `compspspeeds[]` [static]

Initial value:

```

{
#define MAX_SPEED
    { 115200, 17 },
    { 57600, 16 },
    { 38400, 15 },
    { 19200, 14 },
    { 9600, 13 },
    { 4800, 12 },
    { 2400, 11 },
    { 1800, 10 },
    { 1200, 9 },
    { 600, 8 },
    { 300, 7 },
    { 200, 6 },
    { 150, 5 },
    { 134, 4 },
    { 110, 3 },
    { 75, 2 },
    { 50, 1 },
    { 0, 0 },
    { -1, -1 },
}

```

Definition at line 56 of file `tty_compat.c`.

Referenced by `tcompat()`, and `ttsetcompat()`.

9.131.3.3 `int ttydebug = 0` [static]

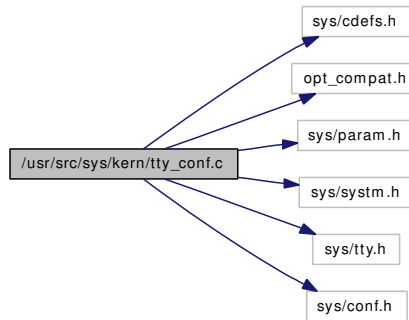
Definition at line 53 of file tty_compat.c.

Referenced by ttcompat(), and ttcompatgetflags().

9.132 /usr/src/sys/kern/tty_conf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/tty.h>
#include <sys/conf.h>
```

Include dependency graph for tty_conf.c:



Defines

- #define [MAXLDISC](#) 9
- #define [ntty_disc](#) nodisc
- #define [LOADABLE_LDISC](#) 7

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/tty_conf.c,v 1.24 2004/07/15 20:47:40 phk Exp \$")
- int [ldisc_register](#) (int discipline, struct [linesw](#) *linesw_p)
- void [ldisc_deregister](#) (int discipline)
- static int [l_noopen](#) (struct cdev *dev, struct tty *tp)
- static int [l_noclose](#) (struct tty *tp, int flag)
- int [l_noread](#) (struct tty *tp, struct uio *uio, int flag)
- int [l_nowrite](#) (struct tty *tp, struct uio *uio, int flag)
- static int [l_norint](#) (int c, struct tty *tp)
- static int [l_nostart](#) (struct tty *tp)
- int [l_nullioctl](#) (struct tty *tp, u_long cmd, char *data, int flags, struct thread *td)

Variables

- static l_open_t [l_noopen](#)
- static l_close_t [l_noclose](#)
- static l_rint_t [l_norint](#)
- static l_start_t [l_nostart](#)

- static struct `linesw nodisc`
- static struct `linesw termios_disc`
- `linesw * linesw` [MAXLDISC]
- `int nlinesw` = sizeof (`linesw`) / sizeof (`linesw`[0])

9.132.1 Define Documentation

9.132.1.1 #define LOADABLE_LDISC 7

Definition at line 106 of file `tty_conf.c`.

Referenced by `ldisc_register()`.

9.132.1.2 #define MAXLDISC 9

Definition at line 49 of file `tty_conf.c`.

Referenced by `ldisc_deregister()`, and `ldisc_register()`.

9.132.1.3 #define ntty_disc nodisc

Definition at line 89 of file `tty_conf.c`.

9.132.2 Function Documentation

9.132.2.1 __FBSDID ("FreeBSD: src/sys/kern/tty_conf. c, v 1.24 2004/07/15 20:47:40 phk Exp \$")

9.132.2.2 static int l_noclose (struct tty * *tp*, int *flag*) [static]

Definition at line 166 of file `tty_conf.c`.

9.132.2.3 static int l_noopen (struct cdev * *dev*, struct tty * *tp*) [static]

Definition at line 159 of file `tty_conf.c`.

9.132.2.4 int l_noread (struct tty * *tp*, struct uio * *uio*, int *flag*)

Definition at line 173 of file `tty_conf.c`.

9.132.2.5 static int l_norint (int *c*, struct tty * *tp*) [static]

Definition at line 187 of file `tty_conf.c`.

9.132.2.6 static int l_nostart (struct tty * *tp*) [static]

Definition at line 194 of file `tty_conf.c`.

9.132.2.7 int l_nowrite (struct tty * *tp*, struct uio * *uio*, int *flag*)

Definition at line 180 of file tty_conf.c.

9.132.2.8 int l_nullioctl (struct tty * *tp*, u_long *cmd*, char * *data*, int *flags*, struct thread * *td*)

Definition at line 201 of file tty_conf.c.

9.132.2.9 void ldisc_deregister (int *discipline*)

Definition at line 147 of file tty_conf.c.

References MAXLDISC, and nodisc.

9.132.2.10 int ldisc_register (int *discipline*, struct linesw * *linesw_p*)

Definition at line 118 of file tty_conf.c.

References LOADABLE_LDISC, MAXLDISC, and nodisc.

9.132.3 Variable Documentation**9.132.3.1 l_close_t l_noclose** [static]

Definition at line 53 of file tty_conf.c.

9.132.3.2 l_open_t l_noopen [static]

Definition at line 52 of file tty_conf.c.

9.132.3.3 l_rint_t l_norint [static]

Definition at line 54 of file tty_conf.c.

9.132.3.4 l_start_t l_nostart [static]

Definition at line 55 of file tty_conf.c.

9.132.3.5 struct linesw* linesw[MAXLDISC]**Initial value:**

```
{
    &termios_disc,
    &nodisc,
    &ntty_disc,
    &nodisc,
    &nodisc,
    &nodisc,
    &nodisc,
```

```

        &nodisc,
        &nodisc,
    }

```

Definition at line 92 of file tty_conf.c.

Referenced by ttyldoptim().

9.132.3.6 int `nlinesw` = sizeof (`linesw`) / sizeof (`linesw`[0])

Definition at line 104 of file tty_conf.c.

Referenced by ttioctl().

9.132.3.7 struct `linesw nodisc` [static]

Initial value:

```

{
    .l_open =      l_noopen,
    .l_close =    l_noclose,
    .l_read =     l_noread,
    .l_write =    l_nowrite,
    .l_ioctl =    l_nullioctl,
    .l_rint =     l_norint,
    .l_start =    l_nostart,
    .l_modem =    ttymodem
}

```

Definition at line 64 of file tty_conf.c.

Referenced by ldisc_deregister(), and ldisc_register().

9.132.3.8 struct `linesw termios_disc` [static]

Initial value:

```

{
    .l_open =      tty_open,
    .l_close =    ttylclose,
    .l_read =     ttread,
    .l_write =    ttwrite,
    .l_ioctl =    l_nullioctl,
    .l_rint =     ttyinput,
    .l_start =    ttstart,
    .l_modem =    ttymodem
}

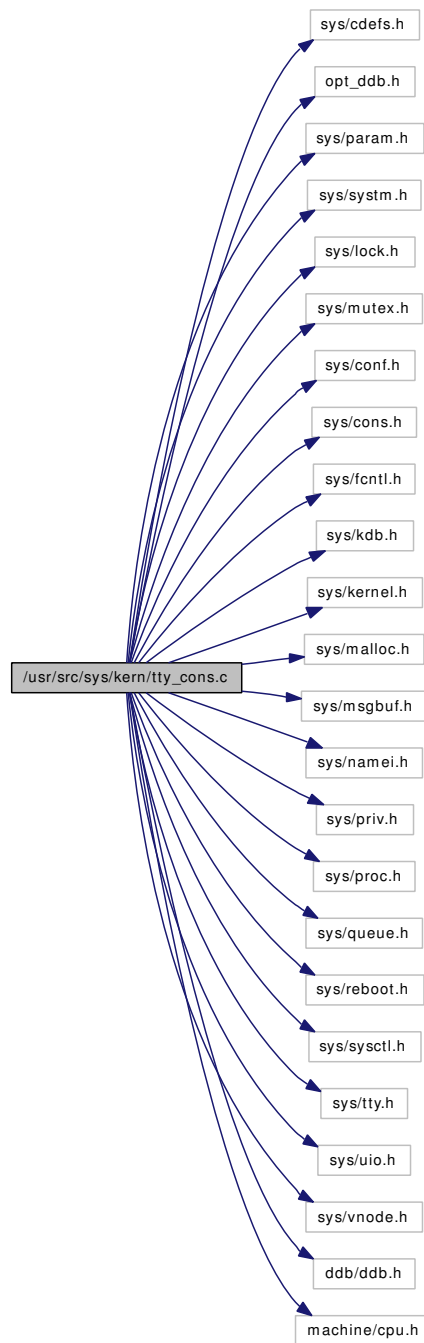
```

Definition at line 75 of file tty_conf.c.

9.133 /usr/src/sys/kern/tty_cons.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/conf.h>
#include <sys/cons.h>
#include <sys/fcntl.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/msgbuf.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/reboot.h>
#include <sys/sysctl.h>
#include <sys/tty.h>
#include <sys/uio.h>
#include <sys/vnode.h>
#include <ddb/ddb.h>
#include <machine/cpu.h>
```

Include dependency graph for tty_cons.c:



Data Structures

- struct [cn_device](#)

Defines

- #define [CNDEVPATHMAX](#) 32
- #define [CNDEVTAB_SIZE](#) 4

- #define `CND_INVALID`(cnd, td)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/tty_cons.c,v 1.138 2006/11/06 13:42:01 rwatson Exp \$")
- static `STAILQ_HEAD` (`cn_device`)
- void `cninit_finish` ()
- int `cnadd` (struct consdev *cn)
- void `cnremove` (struct consdev *cn)
- void `cnselect` (struct consdev *cn)
- void `cnavailable` (struct consdev *cn, int available)
- int `cnunavailable` (void)
- static int `sysctl_kern_console` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, console, CTLTYPE_STRING|CTLFLAG_RW, 0, 0, sysctl_kern_console, "A", "Console `device` control")
- static int `sysctl_kern_consmute` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_kern, OID_AUTO, consmute, CTLTYPE_INT|CTLFLAG_RW, 0, sizeof(cn_mute), sysctl_kern_consmute, "I", "")
- static int `cn_devopen` (struct `cn_device` *cnd, struct thread *td, int forceopen)
- static int `cnopen` (struct cdev *dev, int flag, int mode, struct thread *td)
- static int `cnclose` (struct cdev *dev, int flag, int mode, struct thread *td)
- static int `cnread` (struct cdev *dev, struct uio *uio, int flag)
- static int `cnwrite` (struct cdev *dev, struct uio *uio, int flag)
- static int `cnioctl` (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- static int `cnpoll` (struct cdev *dev, int events, struct thread *td)
- static int `cnkqfilter` (struct cdev *dev, struct knote *kn)
- int `cngetc` (void)
- int `cncheckc` (void)
- void `cnputc` (int c)
- void `cnputs` (char *p)
- `SYSCTL_INT` (_kern, OID_AUTO, `consmsgbuf_size`, CTLFLAG_RW, &`consmsgbuf_size`, 0, "")
- void `constty_set` (struct tty *tp)
- void `constty_clear` (void)
- `SYSCTL_INT` (_kern, OID_AUTO, `constty_wakeups_per_second`, CTLFLAG_RW, &`constty_wakeups_per_second`, 0, "")
- static void `constty_timeout` (void *arg)
- static void `cn_drvinit` (void *unused)

Variables

- static d_open_t `cnopen`
- static d_close_t `cnclose`
- static d_read_t `cnread`
- static d_write_t `cnwrite`
- static d_ioctl_t `cnioctl`
- static d_poll_t `cnpoll`
- static d_kqfilter_t `cnkqfilter`
- static struct cdevsw `cn_cdevsw`
- static struct `cn_device` `cn_devtab` [CNDEVTAB_SIZE]
- static int `consmsgbuf_size` = 8192
- static int `constty_wakeups_per_second` = 5

9.133.1 Define Documentation

9.133.1.1 #define CND_INVALID(cnd, td)

Value:

```
(cnd == NULL || cnd->cnd_vp == NULL ||
 (cnd->cnd_vp->v_type == VBAD && !cn_devopen(cnd, td, 1)))
```

Referenced by `cnioctl()`, `cnkqfilter()`, `cnpoll()`, `cnread()`, and `cnwrite()`.

9.133.1.2 #define CNDEVPATHMAX 32

Definition at line 94 of file `tty_cons.c`.

Referenced by `cn_devopen()`, and `sysctl_kern_console()`.

9.133.1.3 #define CNDEVTAB_SIZE 4

Definition at line 95 of file `tty_cons.c`.

Referenced by `cnadd()`, `cnavailable()`, and `cnremove()`.

9.133.2 Function Documentation

9.133.2.1 __FBSDID("\$FreeBSD: src/sys/kern/tty_cons.c, v 1.138 2006/11/06 13:42:01 rwatson Exp \$")

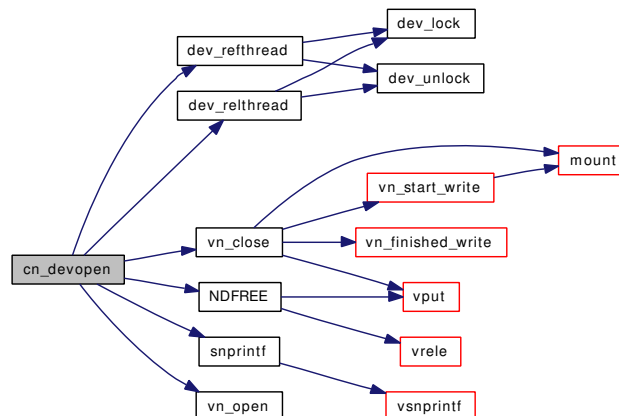
9.133.2.2 static int cn_devopen (struct cn_device * cnd, struct thread * td, int forceopen) [static]

Definition at line 386 of file `tty_cons.c`.

References `CNDEVPATHMAX`, `dev_refthread()`, `dev_relthread()`, `NDFREE()`, `snprintf()`, `vn_close()`, and `vn_open()`.

Referenced by `cnopen()`.

Here is the call graph for this function:

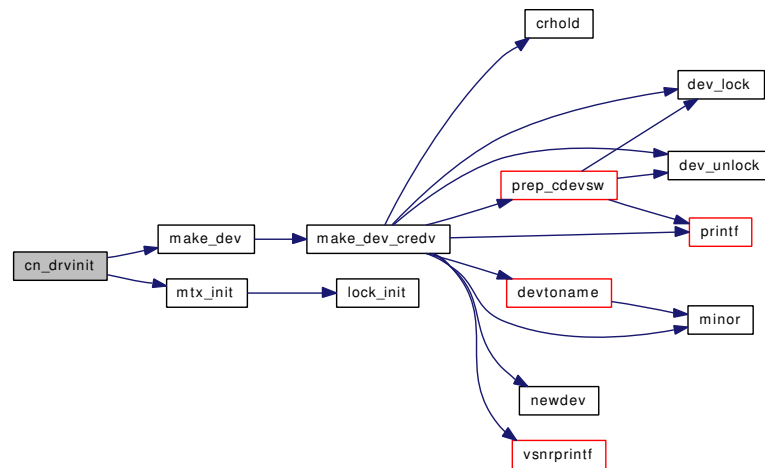


9.133.2.3 static void cn_drvinit (void * *unused*) [static]

Definition at line 730 of file tty_cons.c.

References cn_cdevsw, make_dev(), and mtx_init().

Here is the call graph for this function:



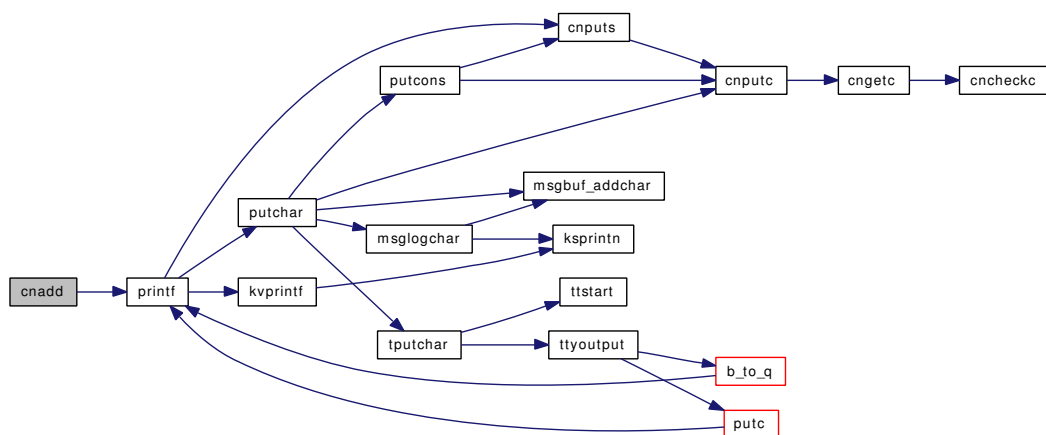
9.133.2.4 int cnadd (struct consdev * *cn*)

Definition at line 192 of file tty_cons.c.

References cn_devtab, CNDEVTAB_SIZE, and printf().

Referenced by sysctl_kern_console().

Here is the call graph for this function:



9.133.2.5 void cnavailable (struct consdev * cn, int available)

Definition at line 271 of file tty_cons.c.

References cn_devtab, and CNDEVTAB_SIZE.

9.133.2.6 int cncheckc (void)

Definition at line 595 of file tty_cons.c.

References kdb_active.

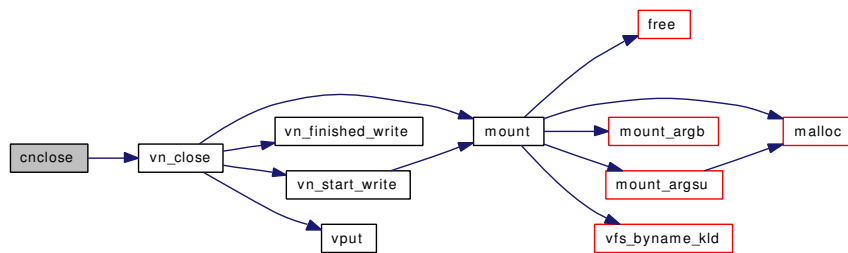
Referenced by cngetc(), and shutdown_panic().

9.133.2.7 static int enclose (struct cdev * dev, int flag, int mode, struct thread * td) [static]

Definition at line 437 of file tty_cons.c.

References vn_close().

Here is the call graph for this function:

**9.133.2.8 int cngetc (void)**

Definition at line 581 of file tty_cons.c.

References cncheckc().

Referenced by cnputc(), shutdown_halt(), and shutdown_panic().

Here is the call graph for this function:

**9.133.2.9 void cninit_finish ()**

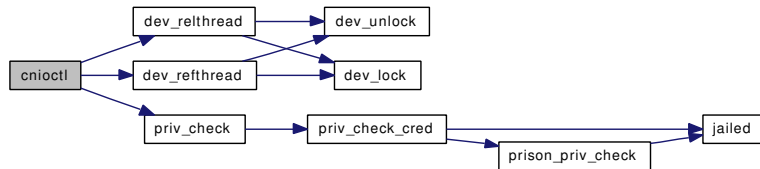
Definition at line 185 of file tty_cons.c.

9.133.2.10 static int cnioc1 (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td)
 [static]

Definition at line 500 of file tty_cons.c.

References CND_INVALID, dev_refthread(), dev_relthread(), and priv_check().

Here is the call graph for this function:

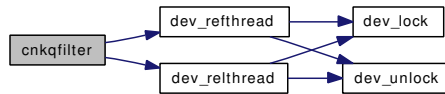


9.133.2.11 static int cnkqfilter (struct cdev * dev, struct knote * kn) [static]

Definition at line 557 of file tty_cons.c.

References CND_INVALID, dev_refthread(), and dev_relthread().

Here is the call graph for this function:

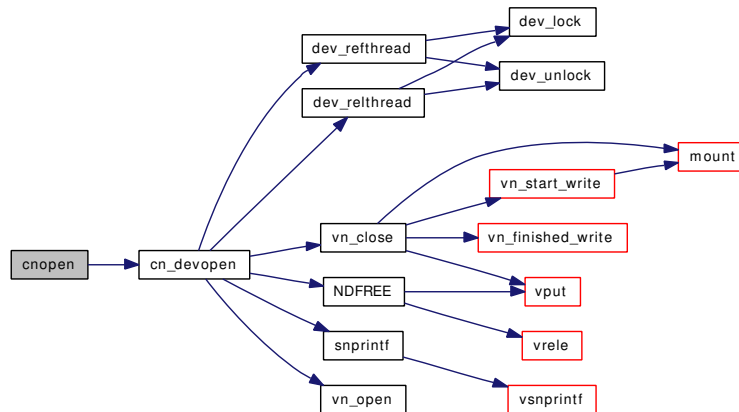


9.133.2.12 static int cnopen (struct cdev * dev, int flag, int mode, struct thread * td) [static]

Definition at line 423 of file tty_cons.c.

References cn_devopen().

Here is the call graph for this function:

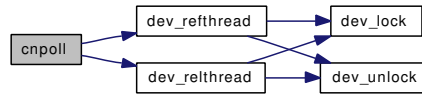


9.133.2.13 static int cnpoll (struct cdev * dev, int events, struct thread * td) [static]

Definition at line 536 of file tty_cons.c.

References CND_INVALID, dev_refthread(), and dev_relthread().

Here is the call graph for this function:

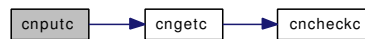
**9.133.2.14 void cnputc (int c)**

Definition at line 619 of file tty_cons.c.

References cngetc(), and kdb_active.

Referenced by cnputs(), constty_clear(), putchar(), and putcons().

Here is the call graph for this function:

**9.133.2.15 void cnputs (char * p)**

Definition at line 648 of file tty_cons.c.

References cnputc().

Referenced by printf(), putcons(), and vprintf().

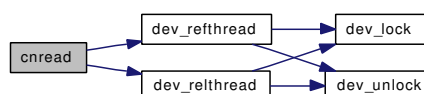
Here is the call graph for this function:

**9.133.2.16 static int cnread (struct cdev * dev, struct uio * uio, int flag)** [static]

Definition at line 453 of file tty_cons.c.

References CND_INVALID, dev_refthread(), and dev_relthread().

Here is the call graph for this function:



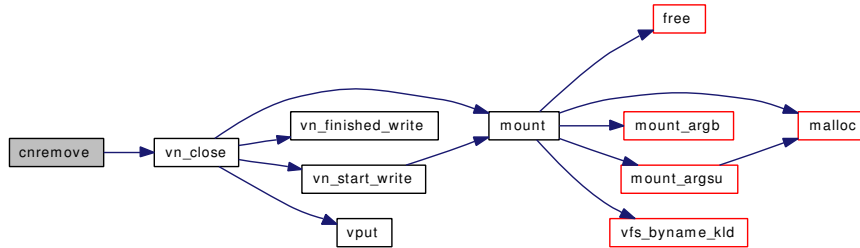
9.133.2.17 void cnremove (struct consdev * cn)

Definition at line 221 of file tty_cons.c.

References cn_devtab, CNDEVTAB_SIZE, and vn_close().

Referenced by sysctl_kern_console().

Here is the call graph for this function:

**9.133.2.18 void cnselect (struct consdev * cn)**

Definition at line 255 of file tty_cons.c.

Referenced by sysctl_kern_console().

9.133.2.19 int cnunavailable (void)

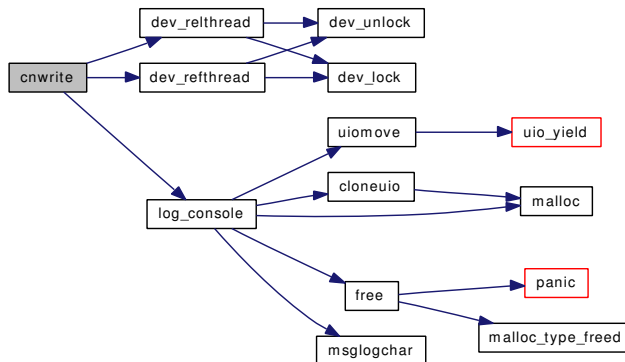
Definition at line 291 of file tty_cons.c.

9.133.2.20 static int cnwrite (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 472 of file tty_cons.c.

References CND_INVALID, dev_refthread(), dev_relthread(), and log_console().

Here is the call graph for this function:



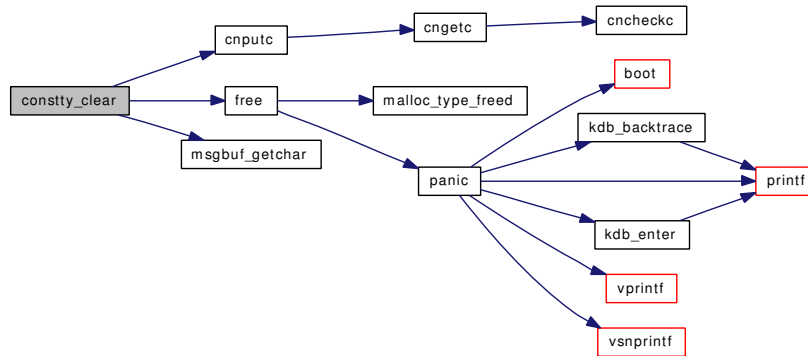
9.133.2.21 void constty_clear (void)

Definition at line 692 of file tty_cons.c.

References `cnputc()`, `free()`, and `msgbuf_getchar()`.

Referenced by `constty_timeout()`, `ttioctl()`, and `tty_close()`.

Here is the call graph for this function:

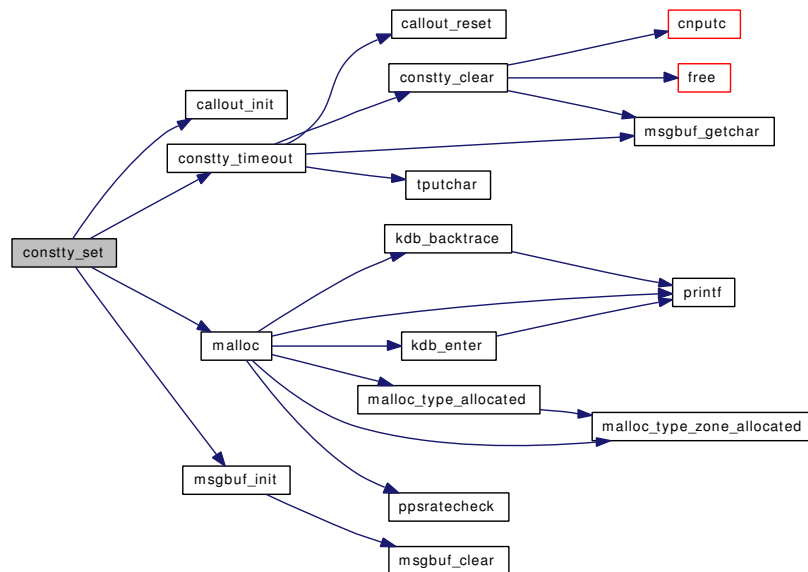
**9.133.2.22 void constty_set (struct tty * tp)**

Definition at line 673 of file tty_cons.c.

References `callout_init()`, `constty_timeout()`, `malloc()`, and `msgbuf_init()`.

Referenced by `ttioctl()`.

Here is the call graph for this function:



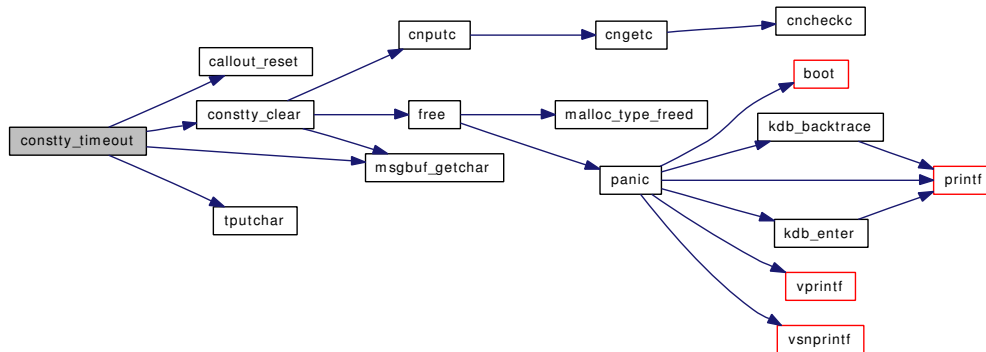
9.133.2.23 `static void constty_timeout (void * arg)` [static]

Definition at line 712 of file `tty_cons.c`.

References `callout_reset()`, `constty_clear()`, `hz`, `msgbuf_getchar()`, and `tputchar()`.

Referenced by `constty_set()`.

Here is the call graph for this function:



9.133.2.24 `static STAILQ_HEAD (cn_device)` [static]

Definition at line 97 of file `tty_cons.c`.

9.133.2.25 `SYSCTL_INT (_kern, OID_AUTO, constty_wakeups_per_second, CTLFLAG_RW, &constty_wakeups_per_second, 0, "")`

9.133.2.26 `SYSCTL_INT (_kern, OID_AUTO, consmsgbuf_size, CTLFLAG_RW, &consmsgbuf_size, 0, "")`

9.133.2.27 `static int sysctl_kern_consmute (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 364 of file `tty_cons.c`.

References `cnclose`, `cnopen`, and `sysctl_handle_int()`.

Here is the call graph for this function:

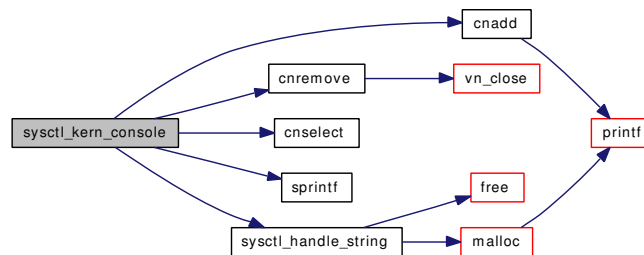


9.133.2.28 `static int sysctl_kern_console (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 302 of file `tty_cons.c`.

References `cnadd()`, `CNDEVPATHMAX`, `cnremove()`, `cselect()`, `sprintf()`, and `sysctl_handle_string()`.

Here is the call graph for this function:



9.133.2.29 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `consmute`, `CTLTYPE_INT` | `CTLFLAG_RW`, `0`, `sizeof(cn_mute)`, `sysctl_kern_consmute`, `"I"`, `""`)

9.133.2.30 `SYSCTL_PROC` (`_kern`, `OID_AUTO`, `console`, `CTLTYPE_STRING` | `CTLFLAG_RW`, `0`, `0`, `sysctl_kern_console`, `"A"`, `"Console device control"`)

9.133.3 Variable Documentation

9.133.3.1 `struct cdevsw` `cn_cdevsw` [`static`]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_open =      cnopen,
    .d_close =     cnclose,
    .d_read =      cnread,
    .d_write =     cnwrite,
    .d_ioctl =     cniocctl,
    .d_poll =      cnpoll,
    .d_name =      "console",
    .d_flags =     D_TTY | D_NEEDGIANT,
    .d_kqfilter =  cnkqfilter,
}

```

Definition at line 75 of file `tty_cons.c`.

Referenced by `cn_drvinit()`.

9.133.3.2 `struct cn_device` `cn_devtab`[`CNDEVTAB_SIZE`] [`static`]

Definition at line 96 of file `tty_cons.c`.

Referenced by `cnadd()`, `cnavailable()`, and `cnremove()`.

9.133.3.3 `d_close_t` `cnclose` [`static`]

Definition at line 68 of file `tty_cons.c`.

Referenced by `sysctl_kern_consmute()`.

9.133.3.4 `d_ioctl_t` `cniocctl` [`static`]

Definition at line 71 of file `tty_cons.c`.

9.133.3.5 d_kqfilter_t cnkqfilter [static]

Definition at line 73 of file tty_cons.c.

9.133.3.6 d_open_t cnopen [static]

Definition at line 67 of file tty_cons.c.

Referenced by sysctl_kern_consmute().

9.133.3.7 d_poll_t cnpoll [static]

Definition at line 72 of file tty_cons.c.

9.133.3.8 d_read_t cncread [static]

Definition at line 69 of file tty_cons.c.

9.133.3.9 d_write_t cnwrite [static]

Definition at line 70 of file tty_cons.c.

9.133.3.10 int consmsgbuf_size = 8192 [static]

Definition at line 665 of file tty_cons.c.

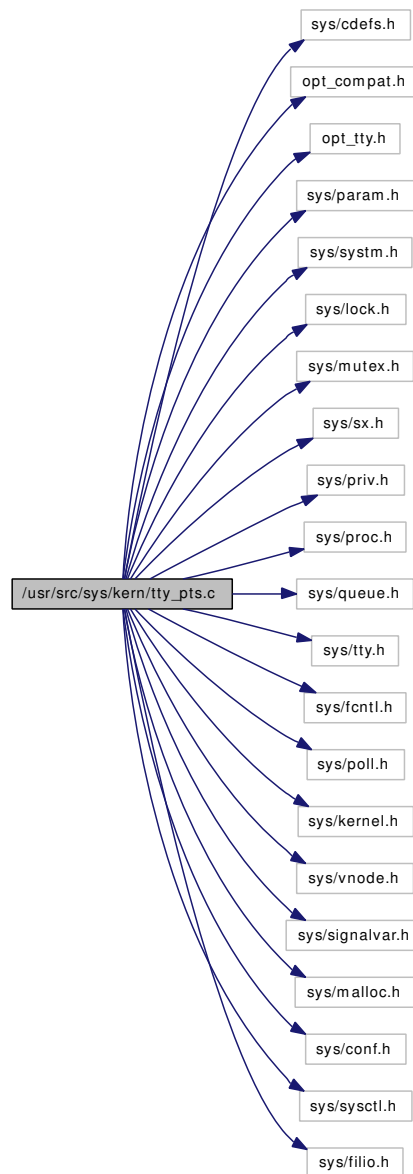
9.133.3.11 int constty_wakeups_per_second = 5 [static]

Definition at line 707 of file tty_cons.c.

9.134 /usr/src/sys/kern/tty_pts.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_tty.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/tty.h>
#include <sys/fcntl.h>
#include <sys/poll.h>
#include <sys/kernel.h>
#include <sys/vnode.h>
#include <sys/signalvar.h>
#include <sys/malloc.h>
#include <sys/conf.h>
#include <sys/sysctl.h>
#include <sys/filio.h>
```

Include dependency graph for tty_pts.c:



Data Structures

- struct [pt_desc](#)

Defines

- #define [BUFSIZ](#) 100
- #define [TSA_PTC_READ](#)(tp) ((void *)&(tp) → t_outq.c_cf)
- #define [TSA_PTC_WRITE](#)(tp) ((void *)&(tp) → t_rawq.c_cl)
- #define [TSA_PTS_READ](#)(tp) ((void *)&(tp) → t_canq)
- #define [NUM_TO_MINOR](#)(c) ((c & 0xff) | ((c & ~0xff) << 16))
- #define [PF_PKT](#) 0x008
- #define [PF_STOPPED](#) 0x010

- #define [PF_NOSTOP](#) 0x040
- #define [PF_UCNTL](#) 0x080

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/tty_pts.c,v 1.14 2007/01/08 17:49:59 rwatson Exp \$")
- static [MALLOC_DEFINE](#) (M_PTY,"ptys","pty data structures")
- static void [ptsstart](#) (struct tty *tp)
- static void [ptsstop](#) (struct tty *tp, int rw)
- static void [ptcwakeup](#) (struct tty *tp, int flag)
- static [LIST_HEAD](#) (pt_desc)
- static void [pty_release](#) (struct pt_desc *pt)
- static void [pty_maybecleanup](#) (struct pt_desc *pt)
- static int [ptsopen](#) (struct cdev *dev, int flag, int devtype, struct thread *td)
- static int [ptsclose](#) (struct cdev *dev, int flag, int mode, struct thread *td)
- static int [ptsread](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [ptswrite](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [ptcopen](#) (struct cdev *dev, int flag, int devtype, struct thread *td)
- static int [ptcclose](#) (struct cdev *dev, int flags, int fmt, struct thread *td)
- static int [ptcread](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [ptcpoll](#) (struct cdev *dev, int events, struct thread *td)
- static int [ptcwrite](#) (struct cdev *dev, struct uio *uio, int flag)
- static int [ptcioctl](#) (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- static int [ptsioctl](#) (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- static void [pty_clone](#) (void *arg, struct ucred *cred, char *name, int namelen, struct cdev **dev)
- static void [pty_drvinitt](#) (void *unused)

Variables

- static d_open_t [ptsopen](#)
- static d_close_t [ptsclose](#)
- static d_read_t [ptsread](#)
- static d_write_t [ptswrite](#)
- static d_ioctl_t [ptsioctl](#)
- static d_ioctl_t [ptcioctl](#)
- static d_open_t [ptcopen](#)
- static d_close_t [ptcclose](#)
- static d_read_t [ptcread](#)
- static d_write_t [ptcwrite](#)
- static d_poll_t [ptcpoll](#)
- static struct cdevsw [pts_cdevsw](#)
- static struct cdevsw [ptc_cdevsw](#)
- static struct mtx [pt_mtx](#)

9.134.1 Define Documentation

9.134.1.1 #define BUFSIZ 100

Definition at line 117 of file tty_pts.c.

Referenced by [ptcread\(\)](#), and [ptcwrite\(\)](#).

9.134.1.2 #define NUM_TO_MINOR(c) ((c & 0xff) | ((c & ~0xff) << 16))

Definition at line 123 of file tty_pts.c.

Referenced by ptcopen(), and pty_clone().

9.134.1.3 #define PF_NOSTOP 0x040

Referenced by ptsioctl().

9.134.1.4 #define PF_PKT 0x008

Referenced by ptcioctl(), ptcpoll(), ptcread(), and ptsioctl().

9.134.1.5 #define PF_STOPPED 0x010

Referenced by ptsstart(), and ptsstop().

9.134.1.6 #define PF_UCNTL 0x080

Referenced by ptcioctl(), ptcpoll(), and ptsioctl().

9.134.1.7 #define TSA_PTC_READ(tp) ((void *)&(tp) → t_outq.c_cf)

Definition at line 119 of file tty_pts.c.

Referenced by ptcwakeup().

9.134.1.8 #define TSA_PTC_WRITE(tp) ((void *)&(tp) → t_rawq.c_cl)

Definition at line 120 of file tty_pts.c.

Referenced by ptcwakeup(), and ptcwrite().

9.134.1.9 #define TSA_PTS_READ(tp) ((void *)&(tp) → t_canq)

Definition at line 121 of file tty_pts.c.

9.134.2 Function Documentation**9.134.2.1 __FBSDID ("FreeBSD: src/sys/kern/tty_pts. c, v 1.14 2007/01/08 17:49:59 rwatson Exp \$")****9.134.2.2 static LIST_HEAD (pt_desc) [static]**

Definition at line 152 of file tty_pts.c.

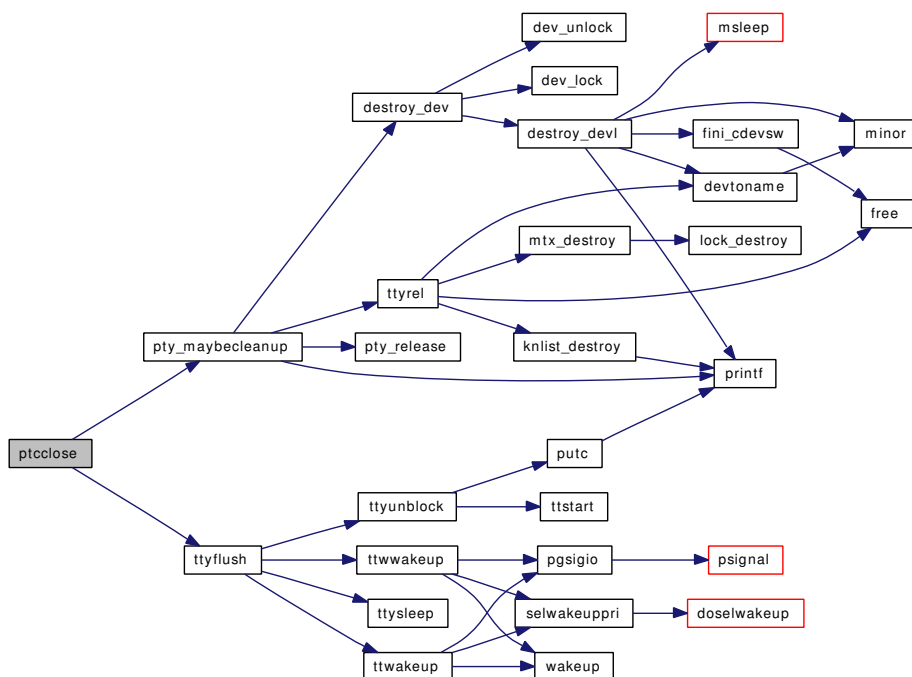
9.134.2.3 static MALLOC_DEFINE (M_PTY, "ptys", "pty data structures") [static]

9.134.2.4 static int ptcclose (struct cdev * dev, int flags, int fmt, struct thread * td) [static]

Definition at line 436 of file tty_pts.c.

References pty_maybecleanup(), and ttyflush().

Here is the call graph for this function:

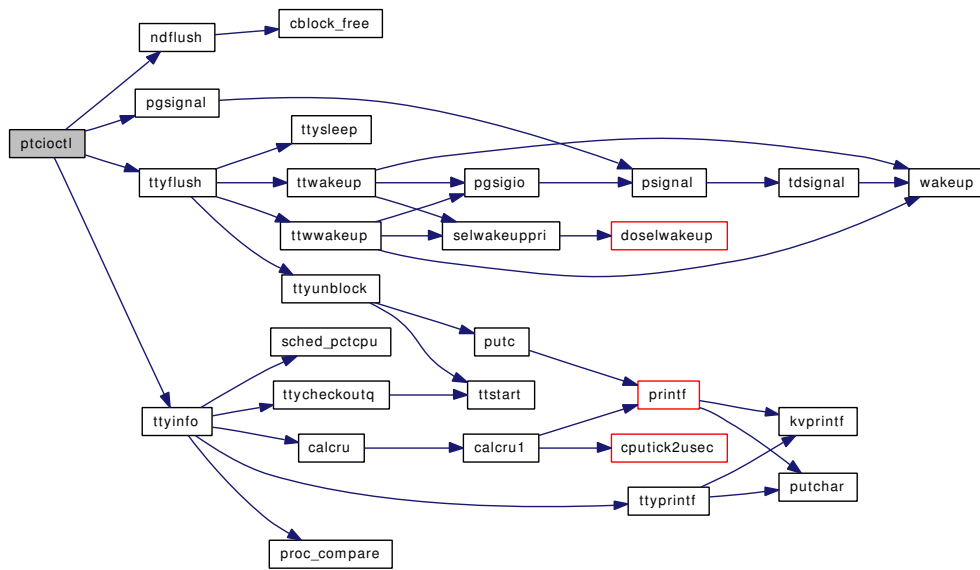


9.134.2.5 static int ptcioctl (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td) [static]

Definition at line 657 of file tty_pts.c.

References ndflush(), PF_PKT, PF_UCNTL, pgsigio(), pt_desc::pt_num, ptcioctl, ttyflush(), and ttyinfo().

Here is the call graph for this function:

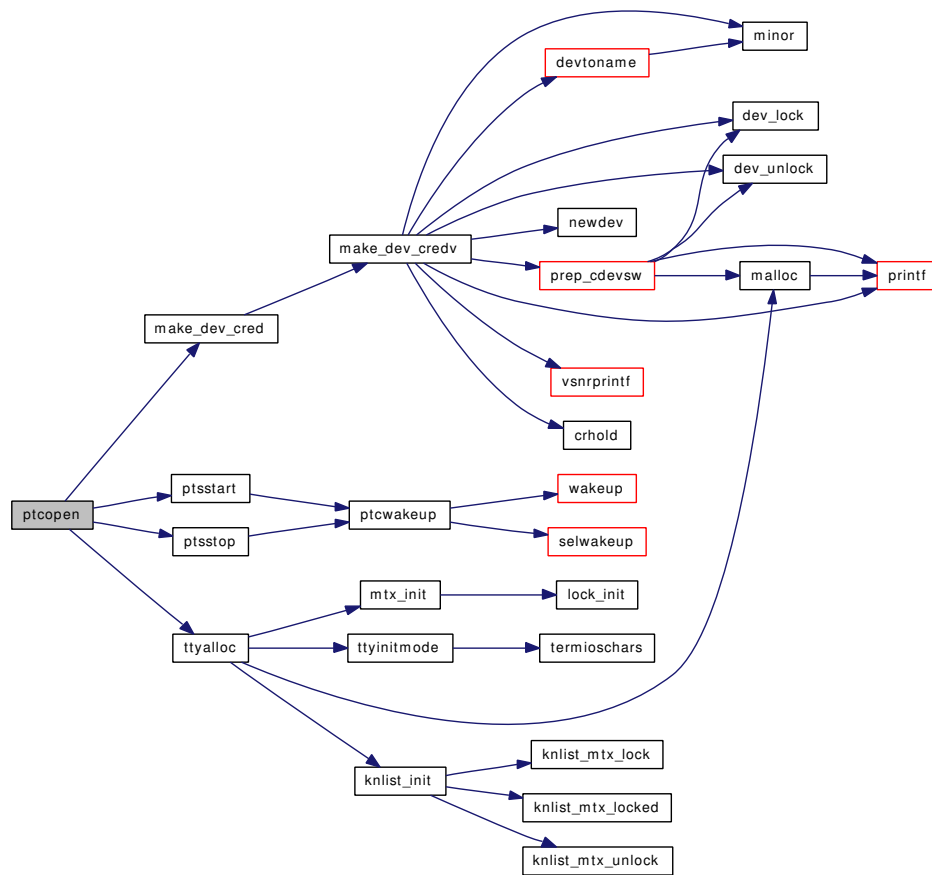


9.134.2.6 `static int ptcopen (struct cdev * dev, int flag, int devtype, struct thread * td)` [static]

Definition at line 387 of file tty_pts.c.

References `make_dev_cred()`, `NUM_TO_MINOR`, `pt_desc::pt_num`, `pts_cdevsw`, `ptsstart()`, `ptsstop()`, and `ttyalloc()`.

Here is the call graph for this function:



9.134.2.7 static int ptcpoll (struct cdev * dev, int events, struct thread * td) [static]

Definition at line 545 of file tty_pts.c.

References PF_PKT, PF_UCNTL, and selrecord().

Here is the call graph for this function:

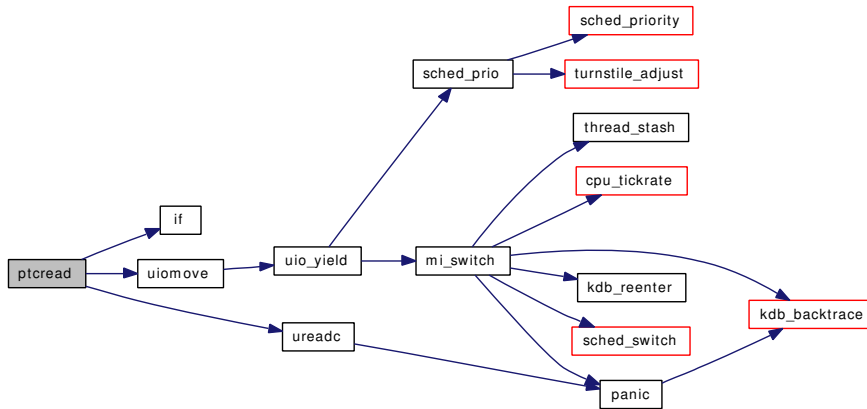


9.134.2.8 static int ptcread (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 465 of file tty_pts.c.

References buf, BUFSIZ, if(), PF_PKT, uiomove(), and ureadc().

Here is the call graph for this function:



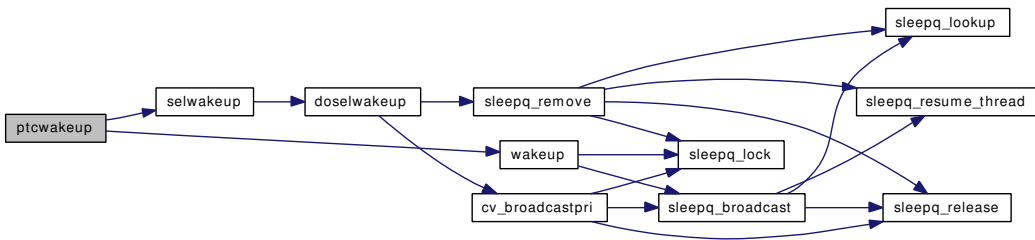
9.134.2.9 static void ptcwakeup (struct tty * tp, int flag) [static]

Definition at line 360 of file tty_pts.c.

References selwakeup(), TSA_PTC_READ, TSA_PTC_WRITE, and wakeup().

Referenced by ptsioctl(), ptsopen(), ptsread(), ptsstart(), and ptsstop().

Here is the call graph for this function:

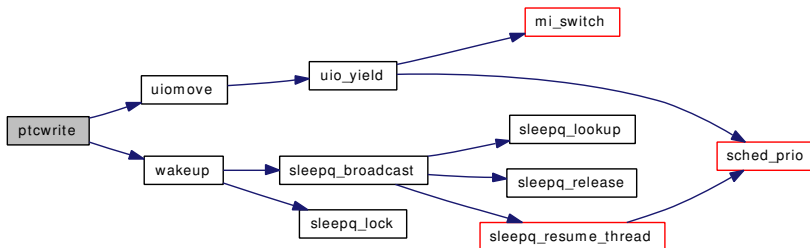


9.134.2.10 static int ptcwrite (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 591 of file tty_pts.c.

References BUFSIZ, TSA_PTC_WRITE, uiomove(), and wakeup().

Here is the call graph for this function:

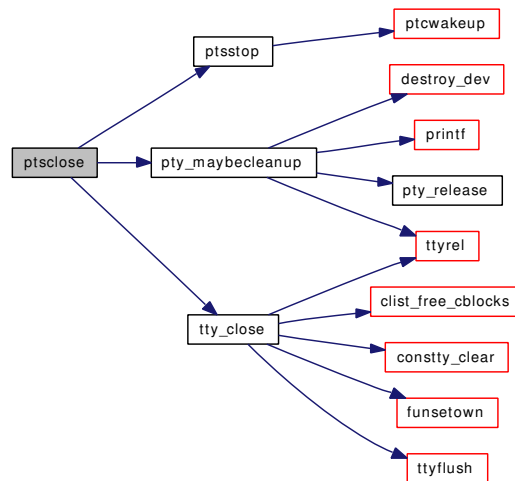


9.134.2.11 `static int ptsclose (struct cdev * dev, int flag, int mode, struct thread * td)` [static]

Definition at line 298 of file tty_pts.c.

References ptsstop(), pty_maybecleanup(), and tty_close().

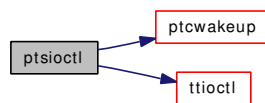
Here is the call graph for this function:

**9.134.2.12** `static int ptsioctl (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td)` [static]

Definition at line 761 of file tty_pts.c.

References PF_NOSTOP, PF_PKT, PF_UCNTL, ptcwakeup(), and ttioclt().

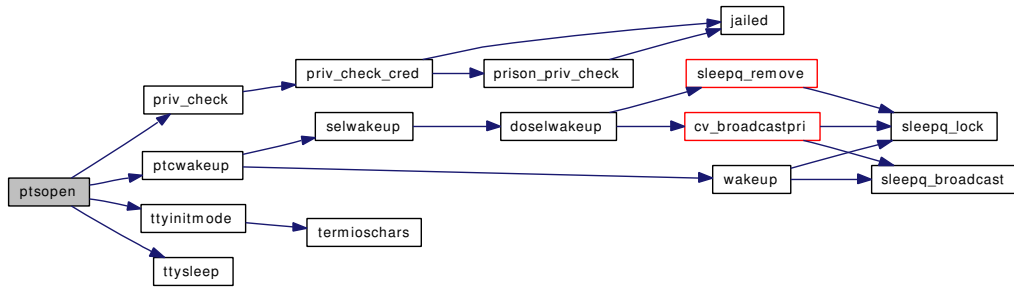
Here is the call graph for this function:

**9.134.2.13** `static int ptsopen (struct cdev * dev, int flag, int devtype, struct thread * td)` [static]

Definition at line 262 of file tty_pts.c.

References priv_check(), ptcwakeup(), ttyinitmode(), and ttysleep().

Here is the call graph for this function:

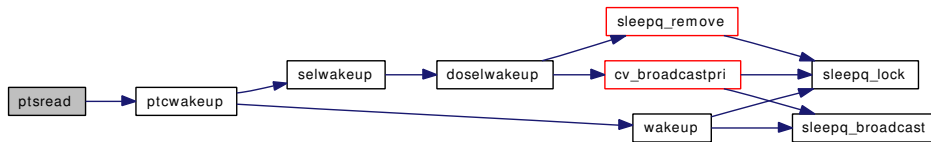


9.134.2.14 `static int ptsread (struct cdev * dev, struct uio * uio, int flag)` [static]

Definition at line 314 of file `tty_pts.c`.

References `ptcwakeup()`.

Here is the call graph for this function:



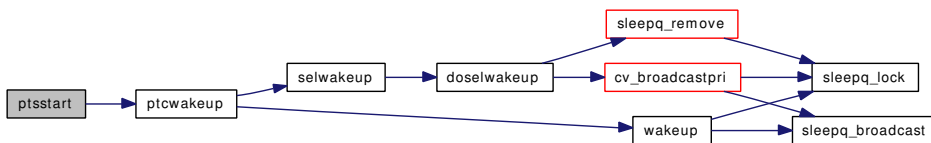
9.134.2.15 `static void ptsstart (struct tty * tp)` [static]

Definition at line 346 of file `tty_pts.c`.

References `PF_STOPPED`, and `ptcwakeup()`.

Referenced by `ptcopen()`.

Here is the call graph for this function:



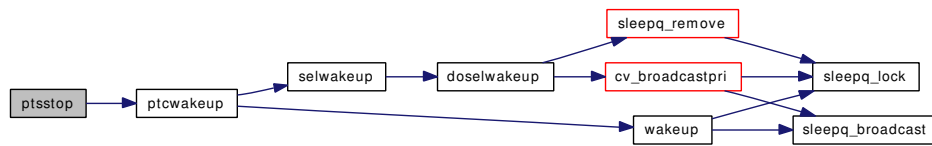
9.134.2.16 `static void ptsstop (struct tty * tp, int rw)` [static]

Definition at line 523 of file `tty_pts.c`.

References `PF_STOPPED`, and `ptcwakeup()`.

Referenced by `ptcopen()`, and `ptsfclose()`.

Here is the call graph for this function:



9.134.2.17 static int ptcwrite (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 331 of file tty_pts.c.

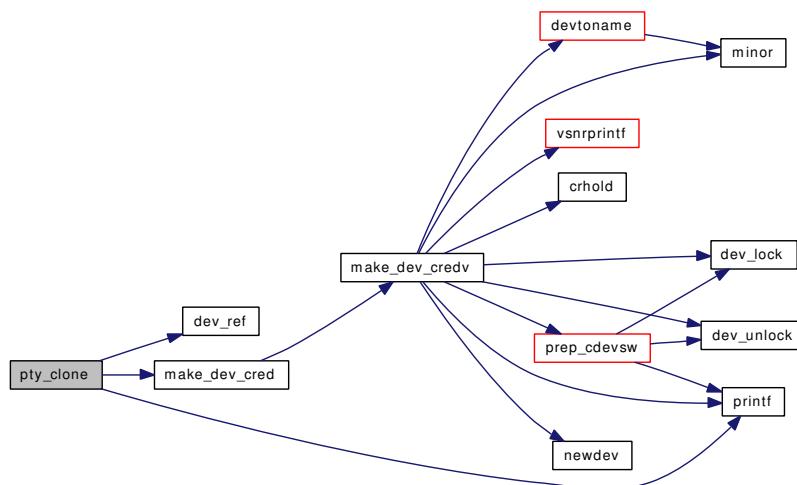
9.134.2.18 static void pty_clone (void * arg, struct ucred * cred, char * name, int namelen, struct cdev ** dev) [static]

Definition at line 854 of file tty_pts.c.

References bootverbose, dev_ref(), make_dev_cred(), NUM_TO_MINOR, printf(), pt_desc::pt_num, and ptc_cdevsw.

Referenced by ptc_drvinit(), and pty_drvinit().

Here is the call graph for this function:

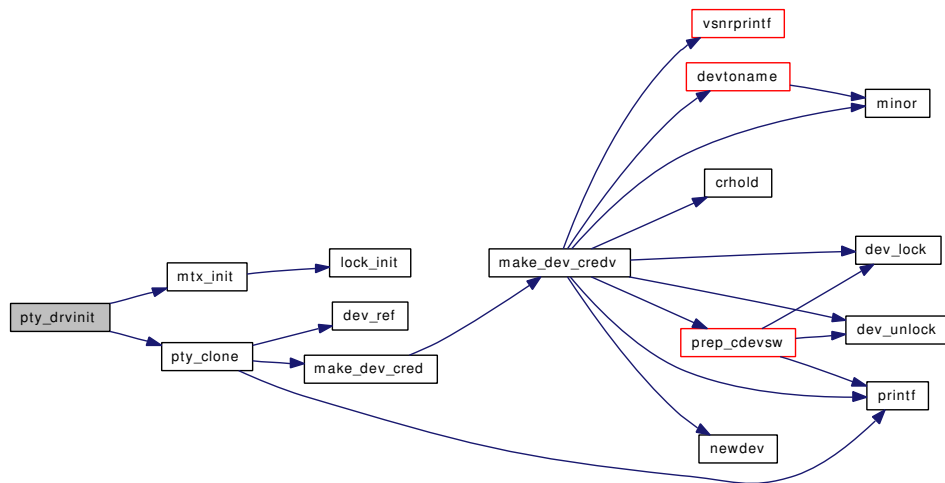


9.134.2.19 static void pty_drvinit (void * unused) [static]

Definition at line 901 of file tty_pts.c.

References mtx_init(), and pty_clone().

Here is the call graph for this function:



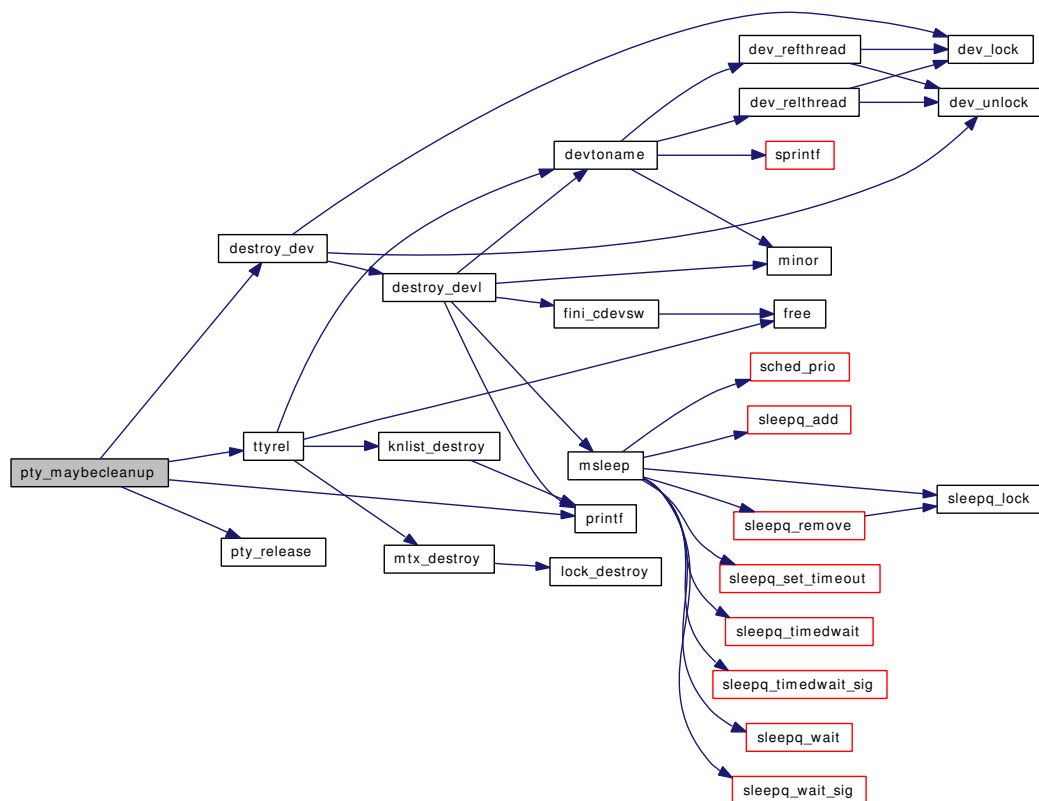
9.134.2.20 `static void pt_drvinit (struct pt_desc * pt)` [static]

Definition at line 236 of file `tty_pts.c`.

References `bootverbose`, `destroy_dev()`, `printf()`, `pt_desc::pt_num`, `pty_release()`, and `ttyrel()`.

Referenced by `ptcclose()`, and `ptsclose()`.

Here is the call graph for this function:



9.134.2.21 static void `pty_release` (struct `pt_desc` * `pt`) [static]

Definition at line 217 of file `tty_pts.c`.

References `pt_desc::pt_num`.

Referenced by `pty_maybecleanup()`.

9.134.3 Variable Documentation

9.134.3.1 struct mtx `pt_mtx` [static]

Definition at line 151 of file `tty_pts.c`.

9.134.3.2 struct cdevsw `ptc_cdevsw` [static]

Initial value:

```
{
    .d_version =    D_VERSION,
    .d_open =      ptcopen,
    .d_close =     ptcclose,
    .d_read =      ptcread,
    .d_write =     ptcwrite,
```

```

    .d_ioctl =      ptcioctl,
    .d_poll =      ptcpoll,
    .d_name =      "ptc",
    .d_flags =     D_TTY | D_NEEDGIANT,
    .d_kqfilter =  ttykqfilter,
}

```

Definition at line 104 of file tty_pts.c.

Referenced by pty_clone().

9.134.3.3 d_close_t ptcclose [static]

Definition at line 86 of file tty_pts.c.

9.134.3.4 d_ioctl_t ptcioctl [static]

Definition at line 84 of file tty_pts.c.

9.134.3.5 d_open_t ptsopen [static]

Definition at line 85 of file tty_pts.c.

9.134.3.6 d_poll_t ptcpoll [static]

Definition at line 89 of file tty_pts.c.

9.134.3.7 d_read_t ptsread [static]

Definition at line 87 of file tty_pts.c.

9.134.3.8 d_write_t ptcwrite [static]

Definition at line 88 of file tty_pts.c.

9.134.3.9 struct cdevsw pts_cdevsw [static]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_open =      ptsopen,
    .d_close =     ptcclose,
    .d_read =      ptsread,
    .d_write =     ptcwrite,
    .d_ioctl =     ptcioctl,
    .d_poll =      ttypoll,
    .d_name =      "pts",
    .d_flags =     D_TTY | D_NEEDGIANT,
    .d_kqfilter =  ttykqfilter,
}

```

Definition at line 91 of file tty_pts.c.

Referenced by ptcopen(), and pty_create_slave().

9.134.3.10 **d_close_t ptsclose** [static]

Definition at line 80 of file tty_pts.c.

9.134.3.11 **d_ioctl_t ptsioctl** [static]

Definition at line 83 of file tty_pts.c.

Referenced by ptciioctl().

9.134.3.12 **d_open_t ptsopen** [static]

Definition at line 79 of file tty_pts.c.

9.134.3.13 **d_read_t ptsread** [static]

Definition at line 81 of file tty_pts.c.

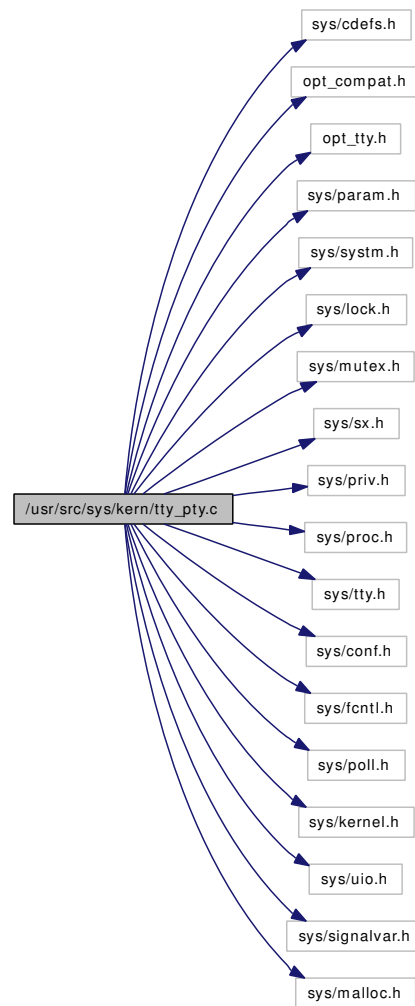
9.134.3.14 **d_write_t ptswrite** [static]

Definition at line 82 of file tty_pts.c.

9.135 /usr/src/sys/kern/tty_pty.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_tty.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sx.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/tty.h>
#include <sys/conf.h>
#include <sys/fcntl.h>
#include <sys/poll.h>
#include <sys/kernel.h>
#include <sys/uio.h>
#include <sys/signalvar.h>
#include <sys/malloc.h>
```

Include dependency graph for tty_pty.c:



Data Structures

- struct [ptsc](#)

Defines

- #define [BUFSIZ](#) 100
- #define [PF_PKT](#) 0x08
- #define [PF_STOPPED](#) 0x10
- #define [PF_NOSTOP](#) 0x40
- #define [PF_UCNTL](#) 0x80
- #define [TSA_PTC_READ](#)(tp) ((void *)&(tp) → t_outq.c_cf)
- #define [TSA_PTC_WRITE](#)(tp) ((void *)&(tp) → t_rawq.c_cl)
- #define [TSA_PTS_READ](#)(tp) ((void *)&(tp) → t_canq)

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/tty_pty.c,v 1.151 2006/11/06 13:42:01 rwatson Exp \$")

- static `MALLOC_DEFINE` (M_PTY,"ptys","pty data structures")
- static void `ptsstart` (struct tty *tp)
- static void `ptsstop` (struct tty *tp, int rw)
- static void `ptcwake` (struct tty *tp, int flag)
- static struct cdev * `ptyinit` (struct cdev *cdev, struct thread *td)
- static void `pty_create_slave` (struct ucred *cred, struct `ptsc` *pt, int n)
- static void `pty_destroy_slave` (struct `ptsc` *pt)
- static void `pty_maybe_destroy_slave` (struct `ptsc` *pt)
- static int `ptsopen` (struct cdev *dev, int flag, int devtype, struct thread *td)
- static int `ptsclose` (struct cdev *dev, int flag, int mode, struct thread *td)
- static int `ptsread` (struct cdev *dev, struct uio *uio, int flag)
- static int `ptswrite` (struct cdev *dev, struct uio *uio, int flag)
- static int `ptcopen` (struct cdev *dev, int flag, int devtype, struct thread *td)
- static int `ptcclose` (struct cdev *dev, int flags, int fmt, struct thread *td)
- static int `ptcread` (struct cdev *dev, struct uio *uio, int flag)
- static int `ptcpoll` (struct cdev *dev, int events, struct thread *td)
- static int `ptcwrite` (struct cdev *dev, struct uio *uio, int flag)
- static int `ptciocctl` (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- static int `ptsiocctl` (struct cdev *dev, u_long cmd, caddr_t data, int flag, struct thread *td)
- static void `pty_clone` (void *arg, struct ucred *cr, char *name, int namelen, struct cdev **dev)
- static void `ptc_drvinit` (void *unused)

Variables

- static d_open_t `ptsopen`
- static d_close_t `ptsclose`
- static d_read_t `ptsread`
- static d_write_t `ptswrite`
- static d_ioctl_t `ptsiocctl`
- static d_open_t `ptcopen`
- static d_close_t `ptcclose`
- static d_read_t `ptcread`
- static d_ioctl_t `ptciocctl`
- static d_write_t `ptcwrite`
- static d_poll_t `ptcpoll`
- static struct cdevsw `pts_cdevsw`
- static struct cdevsw `ptc_cdevsw`
- static char * `names` = "pqrsPQRS"

9.135.1 Define Documentation

9.135.1.1 #define BUFSIZ 100

Definition at line 102 of file `tty_pty.c`.

9.135.1.2 #define PF_NOSTOP 0x40

Definition at line 117 of file `tty_pty.c`.

9.135.1.3 #define PF_PKT 0x08

Definition at line 115 of file tty_pty.c.

9.135.1.4 #define PF_STOPPED 0x10

Definition at line 116 of file tty_pty.c.

9.135.1.5 #define PF_UCNTL 0x80

Definition at line 118 of file tty_pty.c.

9.135.1.6 #define TSA_PTC_READ(tp) ((void *)&(tp) → t_outq.c_cf)

Definition at line 120 of file tty_pty.c.

9.135.1.7 #define TSA_PTC_WRITE(tp) ((void *)&(tp) → t_rawq.c_cl)

Definition at line 121 of file tty_pty.c.

9.135.1.8 #define TSA_PTS_READ(tp) ((void *)&(tp) → t_canq)

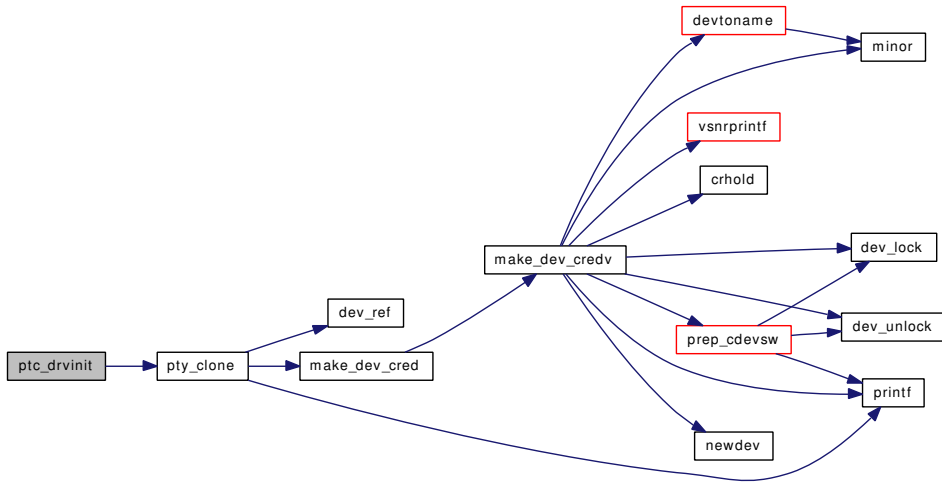
Definition at line 122 of file tty_pty.c.

9.135.2 Function Documentation**9.135.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/tty_pty.c, v 1.151 2006/11/06 13:42:01 rwatson Exp \$")****9.135.2.2 static MALLOC_DEFINE (M_PTY, "ptys", "pty data structures") [static]****9.135.2.3 static void ptc_drvinit (void * *unused*) [static]**

Definition at line 796 of file tty_pty.c.

References pty_clone().

Here is the call graph for this function:

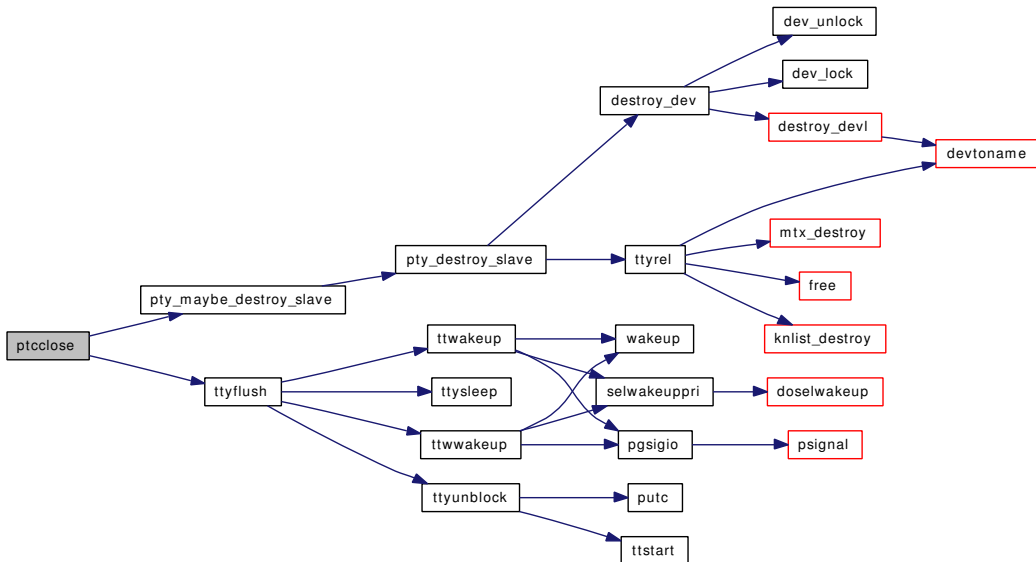


9.135.2.4 static int ptcclose (struct cdev * dev, int flags, int fmt, struct thread * td) [static]

Definition at line 361 of file tty_pty.c.

References ptc::pt_devc_open, pty_maybe_destroy_slave(), and ttyflush().

Here is the call graph for this function:

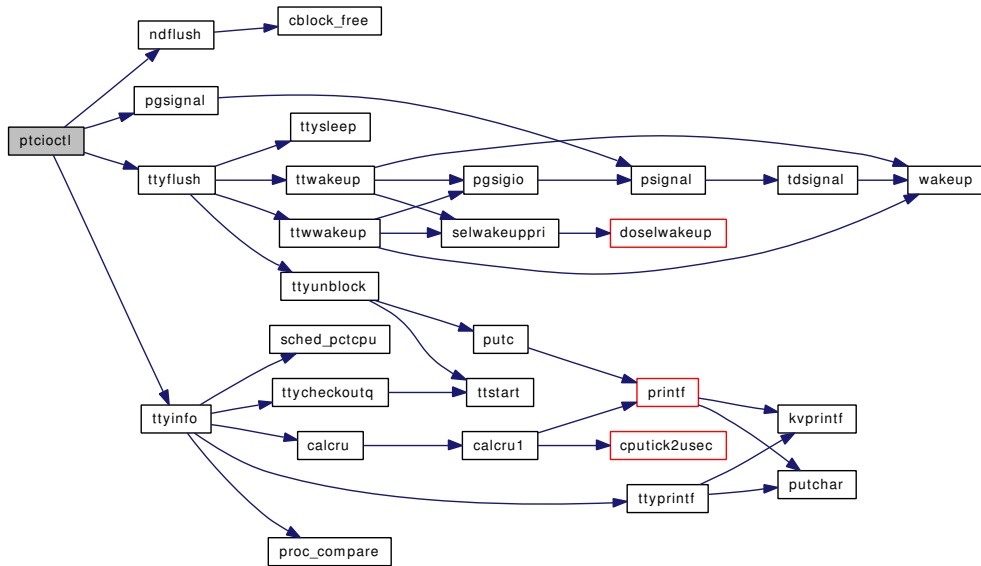


9.135.2.5 static int ptcioctl (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td) [static]

Definition at line 583 of file tty_pty.c.

References ndflush(), PF_PKT, PF_UCNTL, ppsignal(), ptc::pt_flags, ptcioctl, ttyflush(), and ttyinfo().

Here is the call graph for this function:

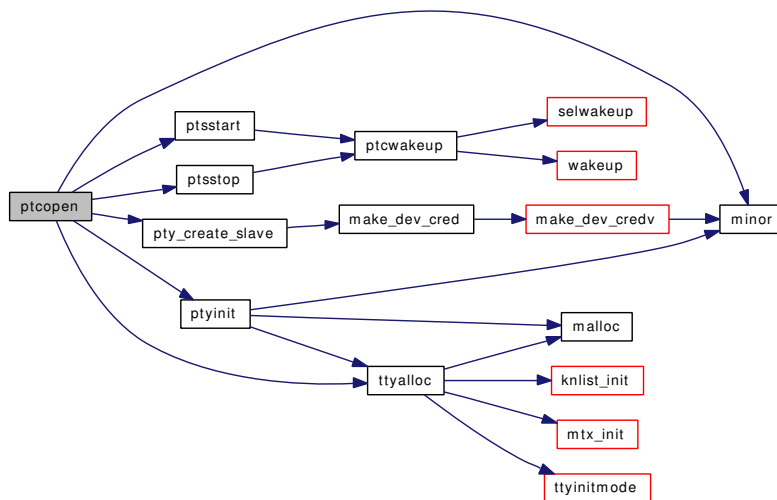


9.135.2.6 static int ptcopen (struct cdev * dev, int flag, int devtype, struct thread * td) [static]

Definition at line 319 of file tty_pty.c.

References ptsc::devs, minor(), ptsc::pt_devc_open, ptsc::pt_flags, ptsc::pt_prison, ptsc::pt_send, ptsc::pt_tty, ptsc::pt_ucntl, ptsstart(), ptsstop(), pty_create_slave(), ptyinit(), and ttyalloc().

Here is the call graph for this function:



9.135.2.7 static int ptcpoll (struct cdev * dev, int events, struct thread * td) [static]

Definition at line 470 of file tty_pty.c.

References PF_PKT, PF_UCNTL, ptsc::pt_flags, ptsc::pt_selw, ptsc::pt_send, ptsc::pt_ucntl, and selrecord().

Here is the call graph for this function:

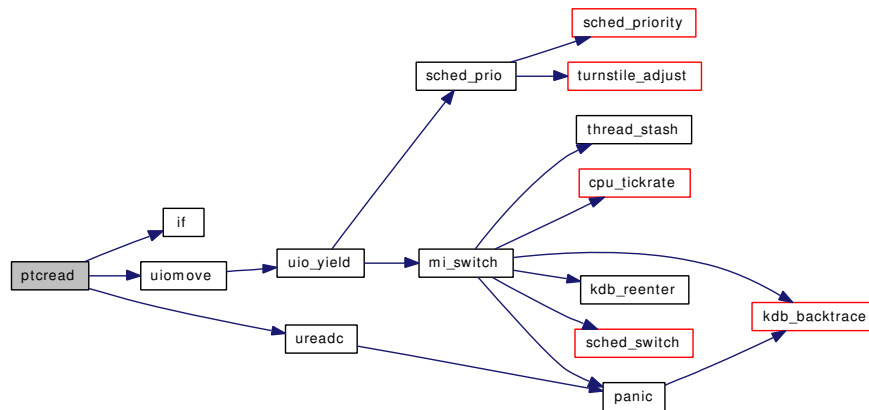


9.135.2.8 static int ptcread (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 390 of file tty_pty.c.

References buf, BUFSIZ, if(), PF_PKT, ptsc::pt_flags, ptsc::pt_send, uiomove(), and ureadc().

Here is the call graph for this function:

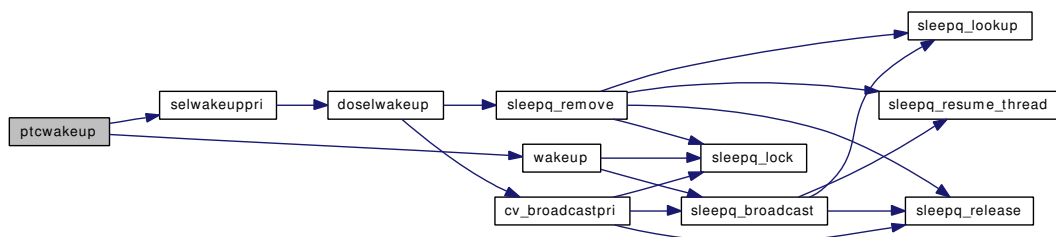


9.135.2.9 static void ptcwakeup (struct tty * tp, int flag) [static]

Definition at line 304 of file tty_pty.c.

References ptsc::pt_selw, selwakeuppri(), TSA_PTC_READ, TSA_PTC_WRITE, and wakeup().

Here is the call graph for this function:

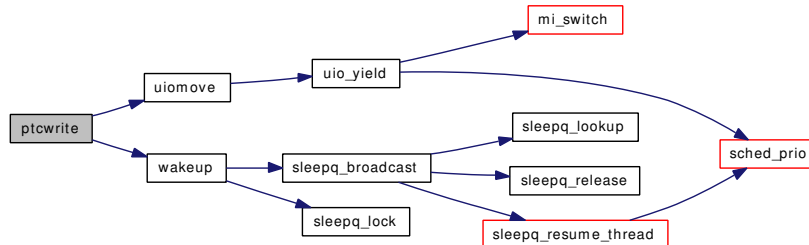


9.135.2.10 `static int ptcwrite (struct cdev * dev, struct uio * uio, int flag)` [static]

Definition at line 516 of file tty_pty.c.

References BUFSIZ, TSA_PTC_WRITE, uiomove(), and wakeup().

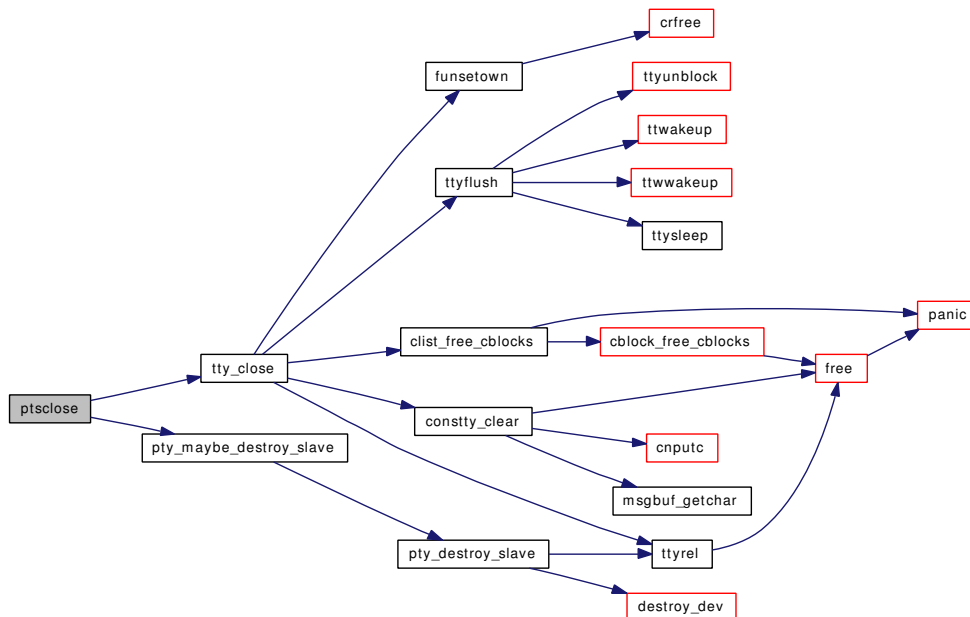
Here is the call graph for this function:

**9.135.2.11** `static int ptsclose (struct cdev * dev, int flag, int mode, struct thread * td)` [static]

Definition at line 237 of file tty_pty.c.

References ptsc::devs, ptsc::pt_devs_open, pty_maybe_destroy_slave(), and tty_close().

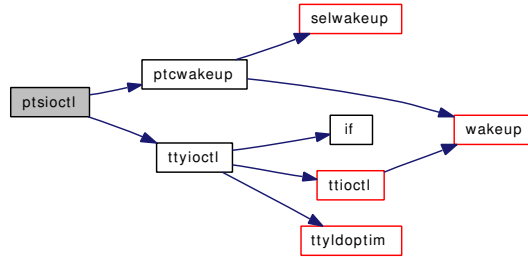
Here is the call graph for this function:

**9.135.2.12** `static int ptsioctl (struct cdev * dev, u_long cmd, caddr_t data, int flag, struct thread * td)` [static]

Definition at line 674 of file tty_pty.c.

References PF_NOSTOP, PF_PKT, PF_UCNTL, ptsc::pt_flags, ptsc::pt_send, ptsc::pt_ucntl, ptcwakeup(), and ttyioctl().

Here is the call graph for this function:

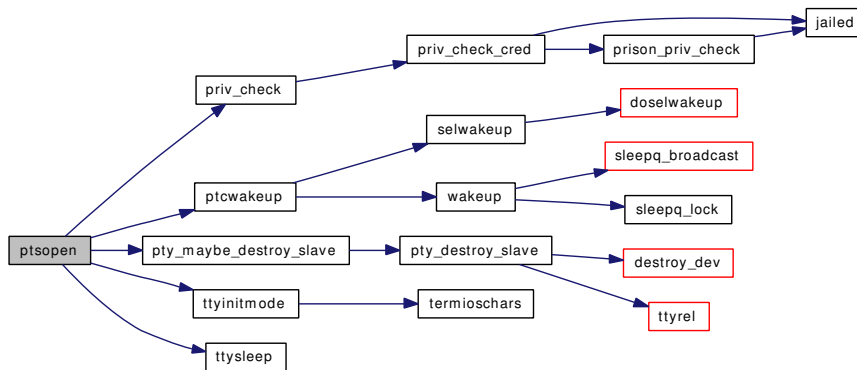


9.135.2.13 static int ptsopen (struct cdev * dev, int flag, int devtype, struct thread * td) [static]

Definition at line 198 of file tty_pty.c.

References priv_check(), ptsc::pt_devs_open, ptsc::pt_prison, ptcwakeup(), pty_maybe_destroy_slave(), ttyinitmode(), and ttysleep().

Here is the call graph for this function:

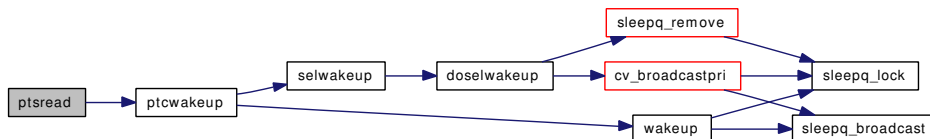


9.135.2.14 static int ptsread (struct cdev * dev, struct uio * uio, int flag) [static]

Definition at line 258 of file tty_pty.c.

References ptcwakeup().

Here is the call graph for this function:

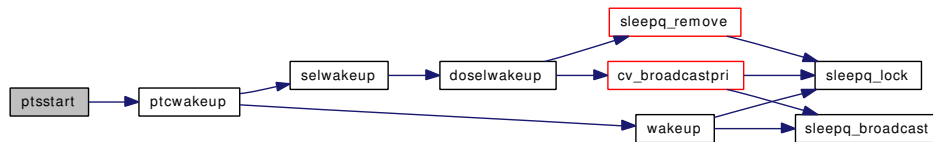


9.135.2.15 `static void ptsstart (struct tty * tp)` [static]

Definition at line 290 of file `tty_pty.c`.

References `PF_STOPPED`, `ptsc::pt_flags`, `ptsc::pt_send`, and `ptcwakeupt()`.

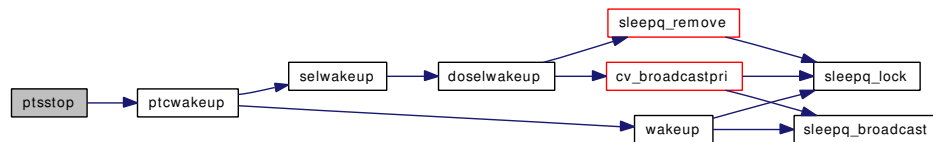
Here is the call graph for this function:

**9.135.2.16** `static void ptsstop (struct tty * tp, int rw)` [static]

Definition at line 448 of file `tty_pty.c`.

References `PF_STOPPED`, `ptsc::pt_flags`, `ptsc::pt_send`, and `ptcwakeupt()`.

Here is the call graph for this function:

**9.135.2.17** `static int ptswrite (struct cdev * dev, struct uio * uio, int flag)` [static]

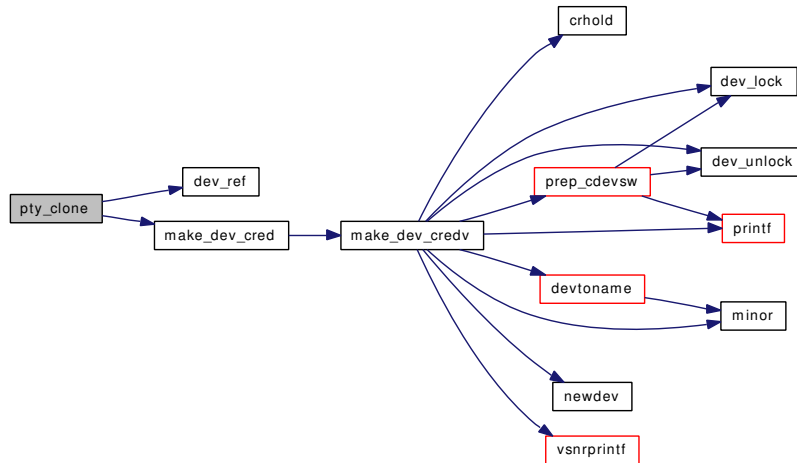
Definition at line 275 of file `tty_pty.c`.

9.135.2.18 `static void pty_clone (void * arg, struct ucred * cr, char * name, int namelen, struct cdev ** dev)` [static]

Definition at line 760 of file `tty_pty.c`.

References `dev_ref()`, `make_dev_cred()`, `names`, and `ptc_cdevsw`.

Here is the call graph for this function:



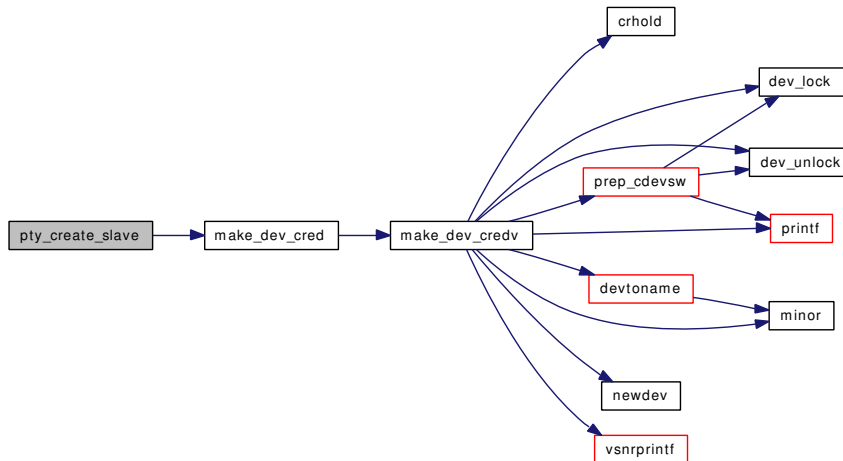
9.135.2.19 `static void pty_create_slave (struct ucred * cred, struct ptsc * pt, int n) [static]`

Definition at line 161 of file `tty_pty.c`.

References `ptsc::devs`, `make_dev_cred()`, `names`, `ptsc::pt_tty`, and `pts_cdevsw`.

Referenced by `ptcopen()`.

Here is the call graph for this function:



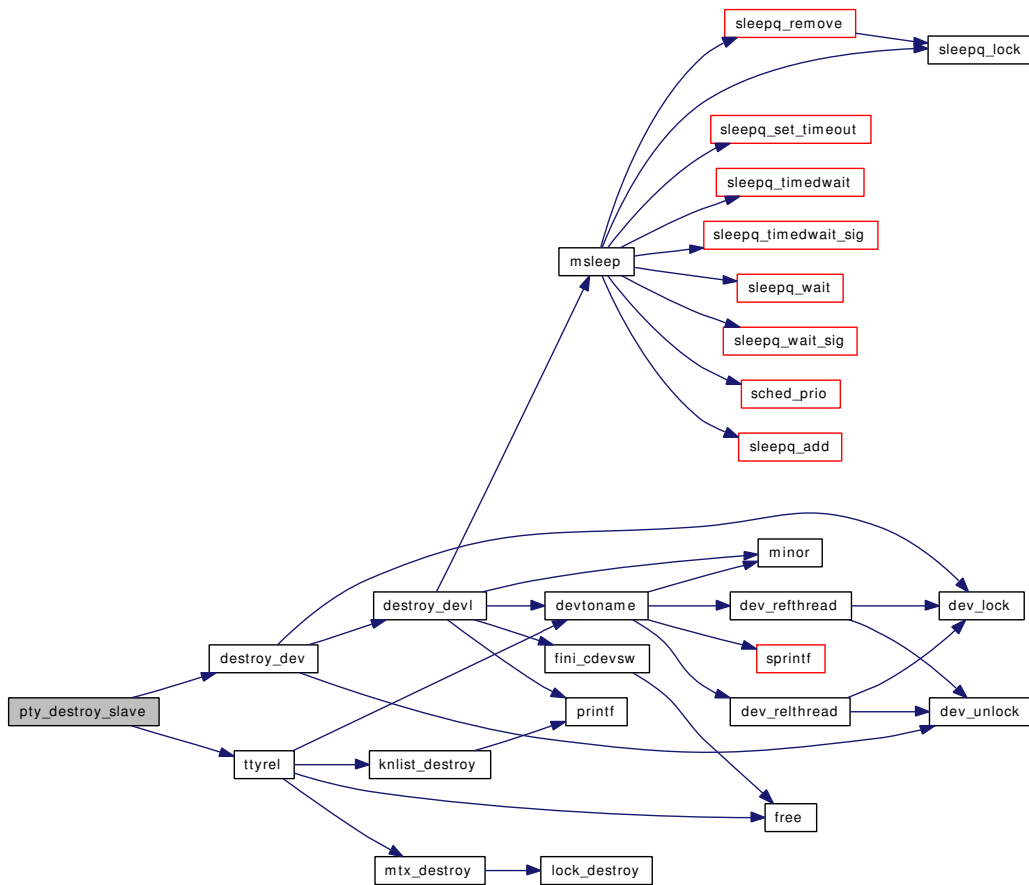
9.135.2.20 `static void pty_destroy_slave (struct ptsc * pt) [static]`

Definition at line 172 of file `tty_pty.c`.

References `destroy_dev()`, `ptsc::devs`, `ptsc::pt_tty`, and `ttyrel()`.

Referenced by `pty_maybe_destroy_slave()`.

Here is the call graph for this function:



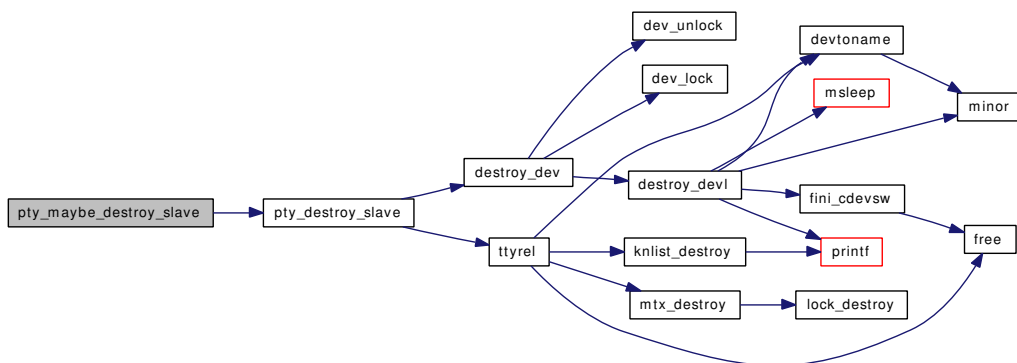
9.135.2.21 `static void ptty_maybe_destroy_slave(struct ptsc *pt)` [static]

Definition at line 185 of file `tty_pty.c`.

References `ptsc::pt_devc_open`, `ptsc::pt_devs_open`, and `ptty_destroy_slave()`.

Referenced by `ptclose()`, `ptsclose()`, and `ptsopen()`.

Here is the call graph for this function:



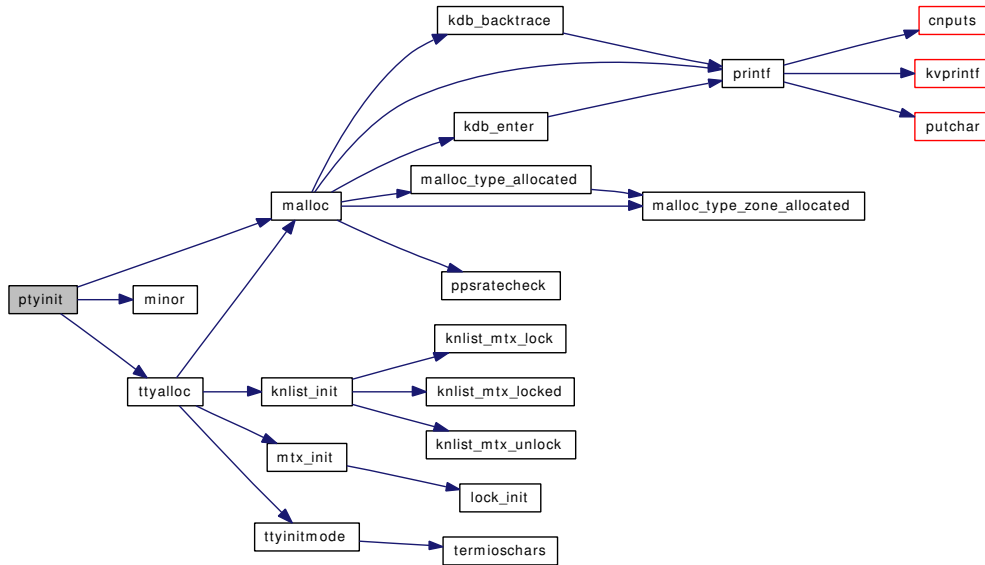
9.135.2.22 static struct cdev * ptyinit (struct cdev * cdev, struct thread * td) [static]

Definition at line 135 of file tty_pty.c.

References malloc(), minor(), and ttyalloc().

Referenced by ptcopen().

Here is the call graph for this function:



9.135.3 Variable Documentation

9.135.3.1 char* names = "pqrsPQRS" [static]

Definition at line 124 of file tty_pty.c.

Referenced by pty_clone(), and pty_create_slave().

9.135.3.2 struct cdevsw ptc_cdevsw [static]

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_open =      ptcopen,
    .d_close =     ptcclose,
    .d_read =      ptcread,
    .d_write =     ptcwrite,
    .d_ioctl =     ptcioctl,
    .d_poll =      ptcpoll,
    .d_name =      "ptc",
    .d_flags =     D_TTY | D_NEEDGIANT,
}

```

Definition at line 90 of file tty_pty.c.

9.135.3.3 d_close_t ptcclose [static]

Definition at line 73 of file tty_pty.c.

9.135.3.4 d_ioctl_t ptcioc1 [static]

Definition at line 75 of file tty_pty.c.

9.135.3.5 d_open_t ptcopen [static]

Definition at line 72 of file tty_pty.c.

9.135.3.6 d_poll_t ptcpoll [static]

Definition at line 77 of file tty_pty.c.

9.135.3.7 d_read_t ptcread [static]

Definition at line 74 of file tty_pty.c.

9.135.3.8 d_write_t ptcwrite [static]

Definition at line 76 of file tty_pty.c.

9.135.3.9 struct cdevsw pts_cdevsw [static]**Initial value:**

```
{
    .d_version =    D_VERSION,
    .d_open =      ptsopen,
    .d_close =     ptcsclose,
    .d_read =      ptsread,
    .d_write =     ptswrite,
    .d_ioctl =     ptsioc1,
    .d_name =      "pts",
    .d_flags =     D_TTY | D_NEEDGIANT,
}
```

Definition at line 79 of file tty_pty.c.

9.135.3.10 d_close_t ptsclose [static]

Definition at line 68 of file tty_pty.c.

9.135.3.11 d_ioctl_t ptsioc1 [static]

Definition at line 71 of file tty_pty.c.

9.135.3.12 d_open_t ptsopen [static]

Definition at line 67 of file tty_pty.c.

9.135.3.13 d_read_t ptsread [static]

Definition at line 69 of file tty_pty.c.

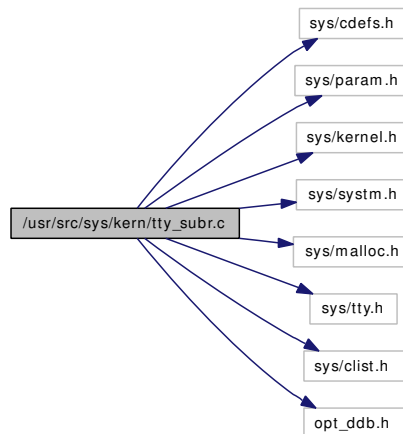
9.135.3.14 d_write_t ptswrite [static]

Definition at line 70 of file tty_pty.c.

9.136 /usr/src/sys/kern/tty_subr.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/malloc.h>
#include <sys/tty.h>
#include <sys/clist.h>
#include "opt_ddb.h"
```

Include dependency graph for tty_subr.c:



Defines

- `#define INITIAL_CBLOCKS 50`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/tty_subr.c,v 1.43 2005/01/06 23:35:40 imp Exp \$")
- static void `clist_init` (void *)
- static struct cblock * `cblock_alloc` (void)
- static void `cblock_alloc_cblocks` (int number)
- static void `cblock_free` (struct cblock *cblockp)
- static void `cblock_free_cblocks` (int number)
- void `clist_alloc_cblocks` (struct clist *clistp, int ccmx, int ccreerved)
- void `clist_free_cblocks` (struct clist *clistp)
- int `getc` (struct clist *clistp)
- int `q_to_b` (struct clist *clistp, char *dest, int amount)
- void `ndflush` (struct clist *clistp, int amount)
- int `putc` (int chr, struct clist *clistp)
- int `b_to_q` (char *src, int amount, struct clist *clistp)

- char * [nextc](#) (struct clist *clistp, char *cp, int *dst)
- int [unputc](#) (struct clist *clistp)
- void [catq](#) (struct clist *src_clistp, struct clist *dest_clistp)

Variables

- static struct cblock * [cfreelist](#) = 0
- int [cfreecount](#) = 0
- static int [cslushcount](#)
- static int [ctotcount](#)

9.136.1 Define Documentation

9.136.1.1 #define INITIAL_CBLOCKS 50

Definition at line 51 of file tty_subr.c.

Referenced by [clist_init\(\)](#).

9.136.2 Function Documentation

9.136.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/tty_subr.c, v 1.43 2005/01/06 23:35:40 imp Exp \$")

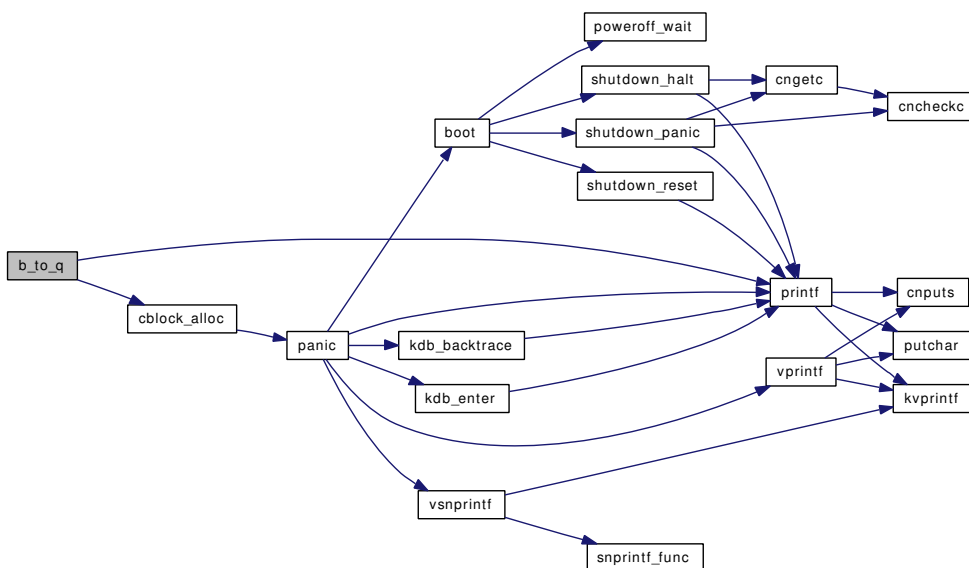
9.136.2.2 int b_to_q (char * src, int amount, struct clist * clistp)

Definition at line 430 of file tty_subr.c.

References [cblock_alloc\(\)](#), and [printf\(\)](#).

Referenced by [ttwrite\(\)](#), and [ttyoutput\(\)](#).

Here is the call graph for this function:



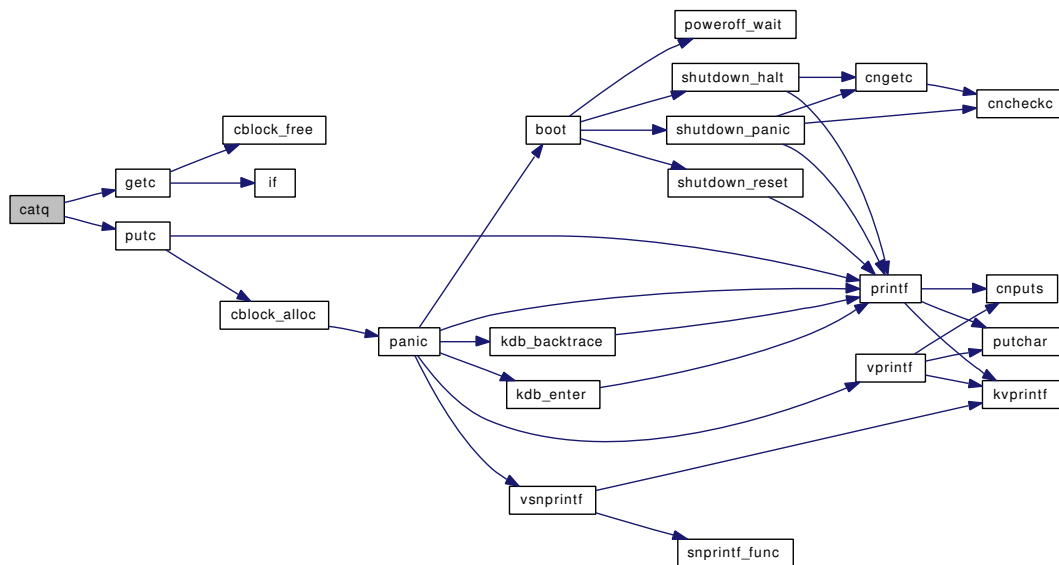
9.136.2.3 void catq (struct clist * src_clistp, struct clist * dest_clistp)

Definition at line 662 of file tty_subr.c.

References `getc()`, and `putc()`.

Referenced by `ttiocfl()`, and `ttyinput()`.

Here is the call graph for this function:



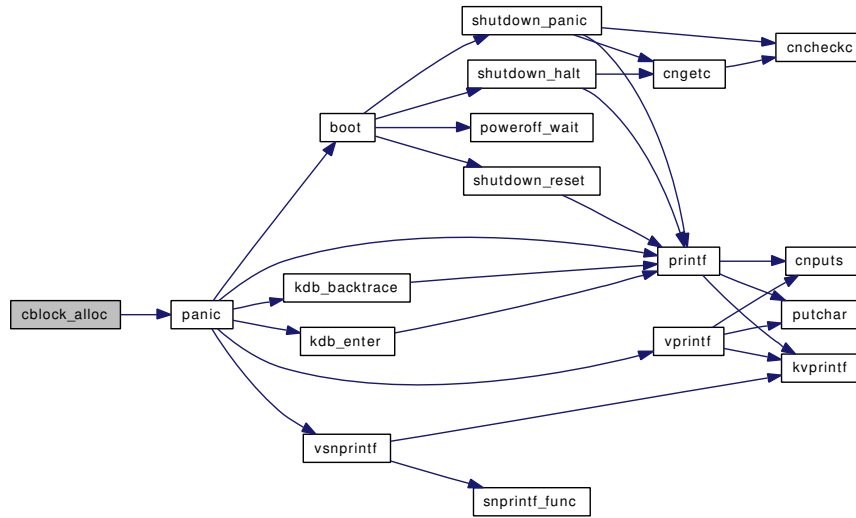
9.136.2.4 static __inline struct cblock * cblock_alloc (void) [static]

Definition at line 98 of file tty_subr.c.

References `panic()`.

Referenced by `b_to_q()`, `cblock_free_cblocks()`, and `putc()`.

Here is the call graph for this function:



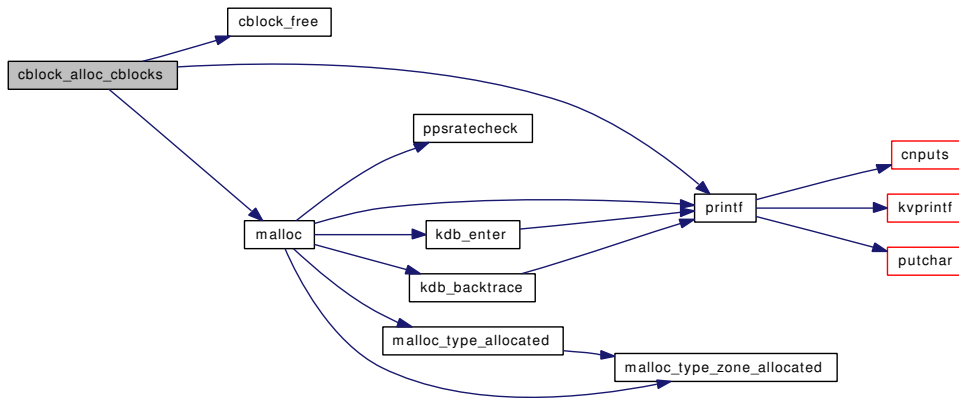
9.136.2.5 static void cblock_alloc_cblocks (int number) [static]

Definition at line 129 of file tty_subr.c.

References cblock_free(), malloc(), and printf().

Referenced by clist_alloc_cblocks(), and clist_init().

Here is the call graph for this function:



9.136.2.6 static __inline void cblock_free (struct cblock * cblockp) [static]

Definition at line 115 of file tty_subr.c.

Referenced by cblock_alloc_cblocks(), getc(), ndflush(), q_to_b(), and unputc().

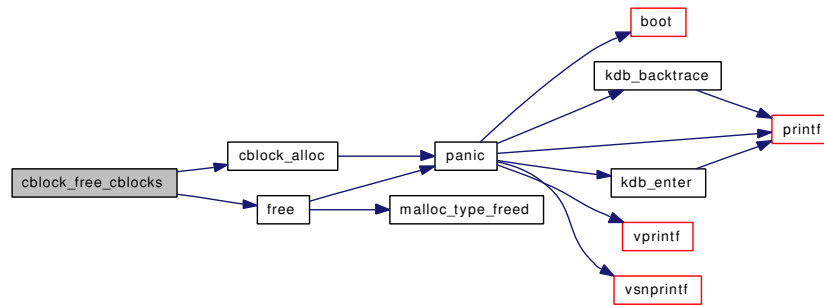
9.136.2.7 static void cblock_free_cblocks (int number) [static]

Definition at line 189 of file tty_subr.c.

References `cblock_alloc()`, and `free()`.

Referenced by `clist_alloc_cblocks()`, and `clist_free_cblocks()`.

Here is the call graph for this function:



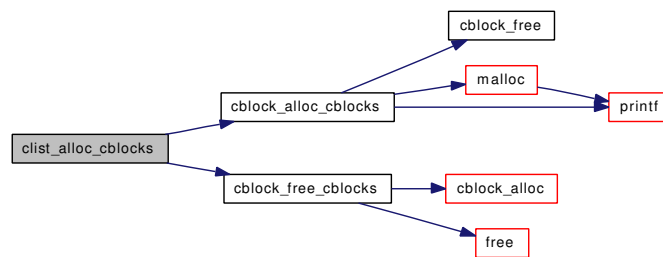
9.136.2.8 void `clist_alloc_cblocks` (struct `clist * clistp`, int `cmax`, int `ccreserved`)

Definition at line 157 of file `tty_subr.c`.

References `cblock_alloc_cblocks()`, and `cblock_free_cblocks()`.

Referenced by `tsetwater()`.

Here is the call graph for this function:



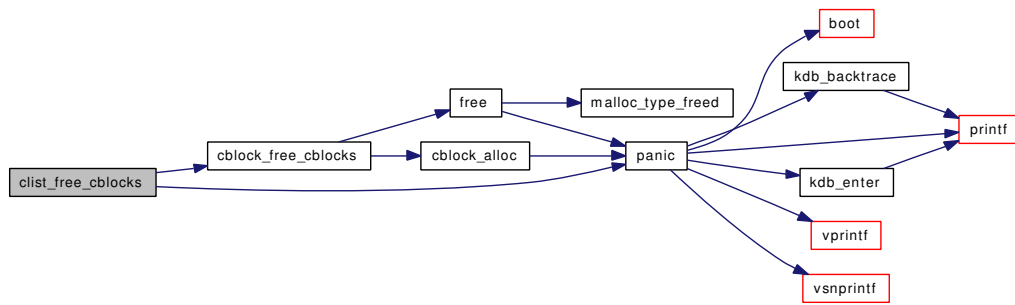
9.136.2.9 void `clist_free_cblocks` (struct `clist * clistp`)

Definition at line 204 of file `tty_subr.c`.

References `cblock_free_cblocks()`, and `panic()`.

Referenced by `tty_close()`.

Here is the call graph for this function:

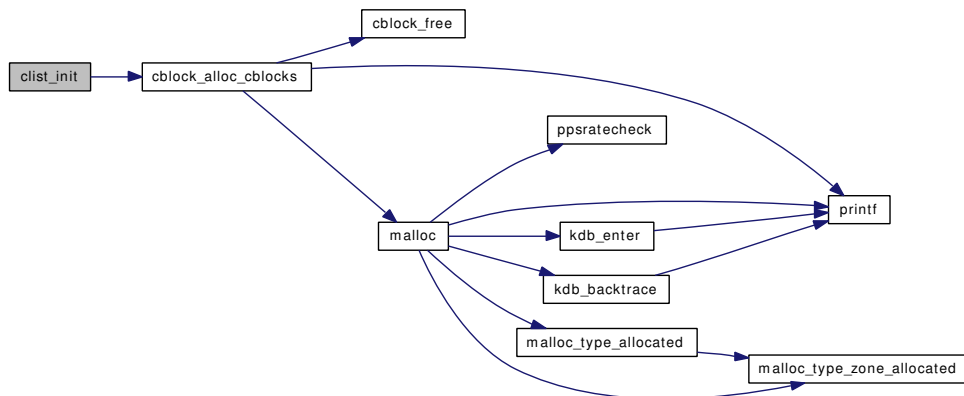


9.136.2.10 `static void clist_init (void *) [static]`

Definition at line 79 of file `tty_subr.c`.

References `cblock_alloc_cblocks()`, and `INITIAL_CBLOCKS`.

Here is the call graph for this function:



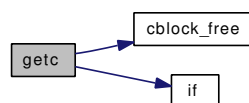
9.136.2.11 `int getc (struct clist * clistp)`

Definition at line 218 of file `tty_subr.c`.

References `cblock_free()`, and `if()`.

Referenced by `catq()`, `tthead()`, and `ttypend()`.

Here is the call graph for this function:



9.136.2.12 void ndflush (struct clist * *clistp*, int *amount*)

Definition at line 321 of file tty_subr.c.

References cblock_free().

Referenced by ptiocctl().

Here is the call graph for this function:

**9.136.2.13 char* nextc (struct clist * *clistp*, char * *cp*, int * *dst*)**

Definition at line 557 of file tty_subr.c.

Referenced by ttyretype(), and ttyrub().

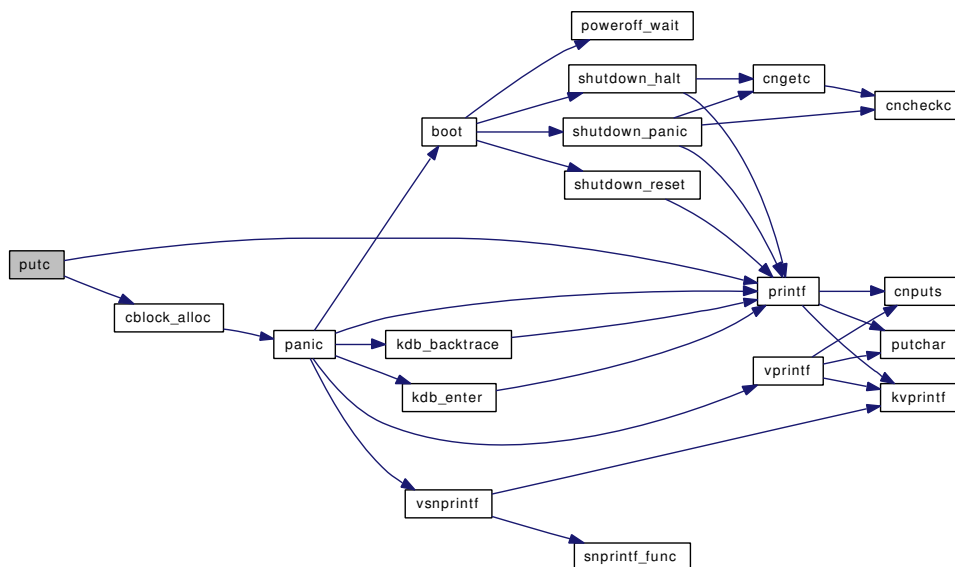
9.136.2.14 int putc (int *chr*, struct clist * *clistp*)

Definition at line 366 of file tty_subr.c.

References cblock_alloc(), and printf().

Referenced by catq(), ttyblock(), ttyinput(), ttyoutput(), and ttyunblock().

Here is the call graph for this function:

**9.136.2.15 int q_to_b (struct clist * *clistp*, char * *dest*, int *amount*)**

Definition at line 272 of file tty_subr.c.

References `cblock_free()`.

Referenced by `tread()`.

Here is the call graph for this function:



9.136.2.16 `int unputc (struct clist * clistp)`

Definition at line 594 of file `tty_subr.c`.

References `cblock_free()`.

Referenced by `tyinput()`.

Here is the call graph for this function:



9.136.3 Variable Documentation

9.136.3.1 `int cfreecount = 0`

Definition at line 46 of file `tty_subr.c`.

9.136.3.2 `struct cblock* cfreelist = 0` `[static]`

Definition at line 45 of file `tty_subr.c`.

9.136.3.3 `int cslushcount` `[static]`

Definition at line 47 of file `tty_subr.c`.

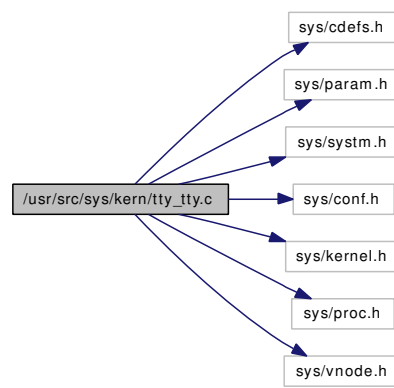
9.136.3.4 `int ctotcount` `[static]`

Definition at line 48 of file `tty_subr.c`.

9.137 /usr/src/sys/kern/tty_tty.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/conf.h>
#include <sys/kernel.h>
#include <sys/proc.h>
#include <sys/vnode.h>
```

Include dependency graph for tty_tty.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/tty_tty.c,v 1.59 2006/09/27 16:41:15 mbr Exp \$")
- static int `cttyopen` (struct cdev *dev, int flag, int mode, struct thread *td)
- static void `ctty_clone` (void *arg, struct ucred *cred, char *name, int namelen, struct cdev **dev)
- static void `ctty_drvinit` (void *unused)

Variables

- static d_open_t `cttyopen`
- static struct cdevsw `ctty_cdevsw`
- static struct cdev * `ctty`

9.137.1 Function Documentation

9.137.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/tty_tty.c, v 1.59 2006/09/27 16:41:15 mbr Exp \$")

9.137.1.2 static void `ctty_clone` (void *arg, struct ucred *cred, char *name, int namelen, struct cdev **dev) [static]

Definition at line 55 of file tty_tty.c.

References `ctty`, and `dev_ref()`.

Referenced by `ctty_drvinit()`.

Here is the call graph for this function:

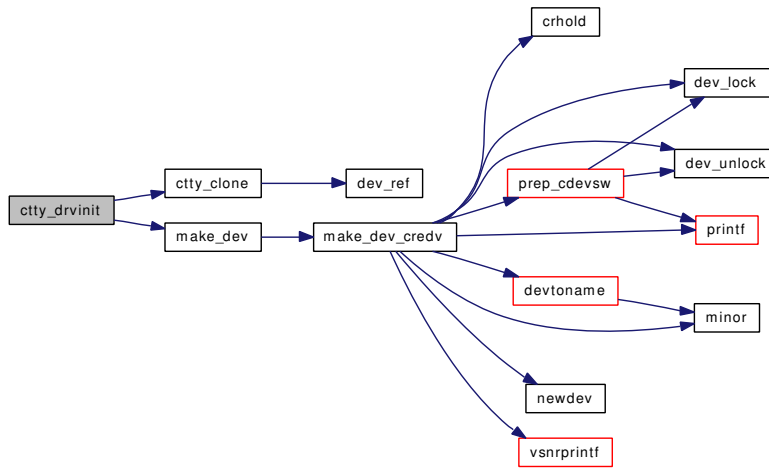


9.137.1.3 `static void ctty_drvinit (void * unused) [static]`

Definition at line 77 of file `tty_tty.c`.

References `ctty`, `ctty_cdevsw`, `ctty_clone()`, and `make_dev()`.

Here is the call graph for this function:



9.137.1.4 `static int cttyopen (struct cdev * dev, int flag, int mode, struct thread * td) [static]`

Definition at line 48 of file `tty_tty.c`.

9.137.2 Variable Documentation

9.137.2.1 `struct cdev* ctty [static]`

Definition at line 45 of file `tty_tty.c`.

Referenced by `ctty_clone()`, and `ctty_drvinit()`.

9.137.2.2 `struct cdevsw ctty_cdevsw [static]`

Initial value:

```

{
    .d_version =    D_VERSION,
    .d_open =      cttyopen,
}
  
```

```
.d_name =      "ctty",  
.d_flags =    D_TTY | D_NEEDGIANT,  
}
```

Definition at line 38 of file tty_tty.c.

Referenced by ctty_drvinit().

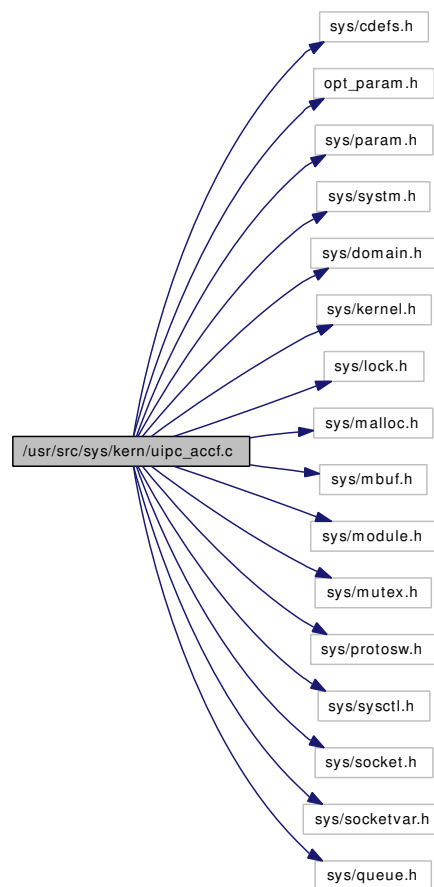
9.137.2.3 d_open_t cttyopen [static]

Definition at line 36 of file tty_tty.c.

9.138 /usr/src/sys/kern/uipc_accf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_param.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/domain.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/module.h>
#include <sys/mutex.h>
#include <sys/protosw.h>
#include <sys/sysctl.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/queue.h>
```

Include dependency graph for uipc_accf.c:



Defines

- #define `ACCEPT_FILTER_MOD`
- #define `ACCEPT_FILTER_LOCK()` `mtx_lock(&accept_filter_mtx)`
- #define `ACCEPT_FILTER_UNLOCK()` `mtx_unlock(&accept_filter_mtx)`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/uipc_accf.c,v 1.19 2005/06/11 11:59:47 maxim Exp \$")
- `MTX_SYSINIT` (`accept_filter,&accept_filter_mtx,"accept_filter_mtx", MTX_DEF`)
- static `SLIST_HEAD` (`accept_filter`)
- int `accept_filt_del` (`char *name`)
- `accept_filter * accept_filt_get` (`char *name`)
- int `accept_filt_generic_mod_event` (`module_t mod, int event, void *data`)
- int `do_getopt_accept_filter` (`struct socket *so, struct sockopt *sopt`)
- int `do_setopt_accept_filter` (`struct socket *so, struct sockopt *sopt`)

Variables

- static struct mtx `accept_filter_mtx`

9.138.1 Define Documentation

9.138.1.1 `#define ACCEPT_FILTER_LOCK() mtx_lock(&accept_filter_mtx)`

Definition at line 53 of file `uipc_accf.c`.

Referenced by `accept_filt_get()`, and `SLIST_HEAD()`.

9.138.1.2 `#define ACCEPT_FILTER_MOD`

Definition at line 32 of file `uipc_accf.c`.

9.138.1.3 `#define ACCEPT_FILTER_UNLOCK() mtx_unlock(&accept_filter_mtx)`

Definition at line 54 of file `uipc_accf.c`.

Referenced by `accept_filt_get()`, and `SLIST_HEAD()`.

9.138.2 Function Documentation

9.138.2.1 `__FBSDID("$FreeBSD: src/sys/kern/uipc_accf.c, v 1.19 2005/06/11 11:59:47 maxim Exp $")`

9.138.2.2 `int accept_filt_del(char * name)`

Definition at line 99 of file `uipc_accf.c`.

References `accept_filt_get()`.

Referenced by `accept_filt_generic_mod_event()`.

Here is the call graph for this function:

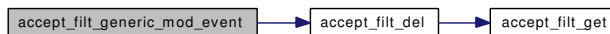


9.138.2.3 `int accept_filt_generic_mod_event(module_t mod, int event, void * data)`

Definition at line 126 of file `uipc_accf.c`.

References `accept_filt_del()`, and `unloadable`.

Here is the call graph for this function:



9.138.2.4 `struct accept_filter* accept_filt_get(char * name)`

Definition at line 112 of file `uipc_accf.c`.

References ACCEPT_FILTER_LOCK, and ACCEPT_FILTER_UNLOCK.

Referenced by accept_filt_del(), and do_setopt_accept_filter().

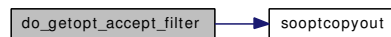
9.138.2.5 int do_getopt_accept_filter (struct socket * so, struct sockopt * sopt)

Definition at line 166 of file uipc_accf.c.

References sooptcopyout().

Referenced by sogetopt().

Here is the call graph for this function:



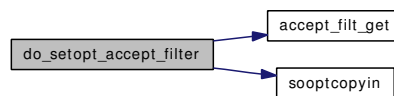
9.138.2.6 int do_setopt_accept_filter (struct socket * so, struct sockopt * sopt)

Definition at line 195 of file uipc_accf.c.

References accept_filt_get(), and sooptcopyin().

Referenced by sodealloc(), and so_setopt().

Here is the call graph for this function:



9.138.2.7 MTX_SYSINIT (accept_filter, & accept_filter_mtx, "accept_filter_mtx", MTX_DEF)

9.138.2.8 static SLIST_HEAD (accept_filter) [static]

Definition at line 56 of file uipc_accf.c.

References ACCEPT_FILTER_LOCK, and ACCEPT_FILTER_UNLOCK.

9.138.3 Variable Documentation

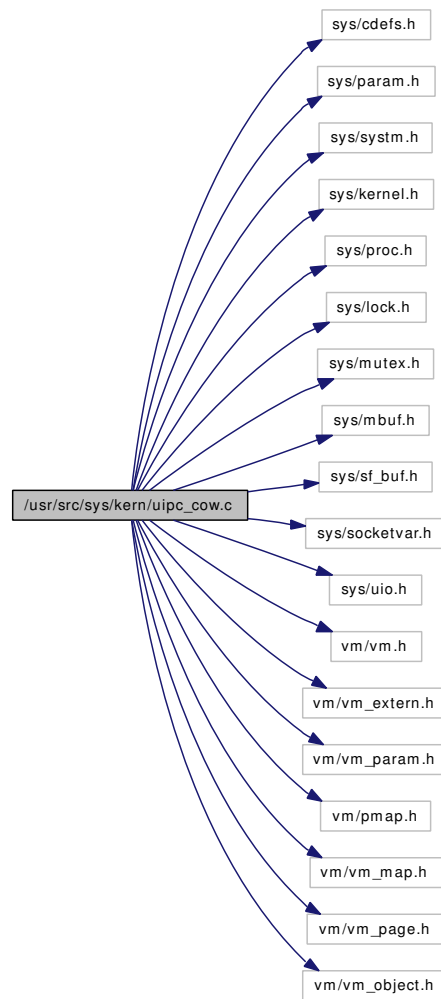
9.138.3.1 struct mtx accept_filter_mtx [static]

Definition at line 50 of file uipc_accf.c.

9.139 /usr/src/sys/kern/uipc_cow.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/proc.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/mbuf.h>
#include <sys/sf_buf.h>
#include <sys/socketvar.h>
#include <sys/uio.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/vm_param.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/vm_object.h>
```

Include dependency graph for uipc_cow.c:



Data Structures

- struct [netsend_cow_stats](#)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/uipc_cow.c,v 1.26 2005/10/23 07:41:56 alc Exp \$")
- static void [socow_iodone](#) (void *addr, void *args)
- int [socow_setup](#) (struct mbuf *m0, struct uio *uio)

Variables

- static struct [netsend_cow_stats](#) `socow_stats`

9.139.1 Function Documentation

9.139.1.1 `__FBSDID("$FreeBSD: src/sys/kern/uipc_cow.c, v 1.26 2005/10/23 07:41:56 alc Exp $")`

9.139.1.2 `static void socow_iodone(void * addr, void * args)` [static]

Definition at line 74 of file `uipc_cow.c`.

References `net send_cow_stats::iodone`, and `socow_stats`.

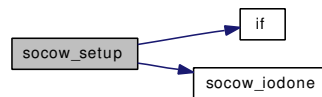
Referenced by `socow_setup()`.

9.139.1.3 `int socow_setup(struct mbuf * m0, struct uio * uio)`

Definition at line 98 of file `uipc_cow.c`.

References `net send_cow_stats::attempted`, `net send_cow_stats::fail_not_mapped`, `net send_cow_stats::fail_sf_buf`, `if()`, `socow_iodone()`, `socow_stats`, and `net send_cow_stats::success`.

Here is the call graph for this function:



9.139.2 Variable Documentation

9.139.2.1 `struct net send_cow_stats socow_stats` [static]

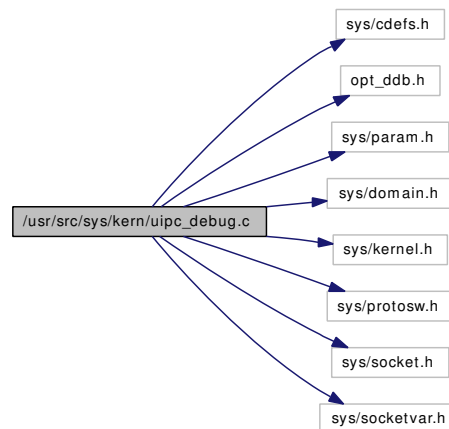
Definition at line 69 of file `uipc_cow.c`.

Referenced by `socow_iodone()`, and `socow_setup()`.

9.140 /usr/src/sys/kern/uipc_debug.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include <sys/param.h>
#include <sys/domain.h>
#include <sys/kernel.h>
#include <sys/protosw.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
```

Include dependency graph for uipc_debug.c:



Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/uipc_debug.c,v 1.1 2007/02/15 01:28:22 rwatson Exp \$")

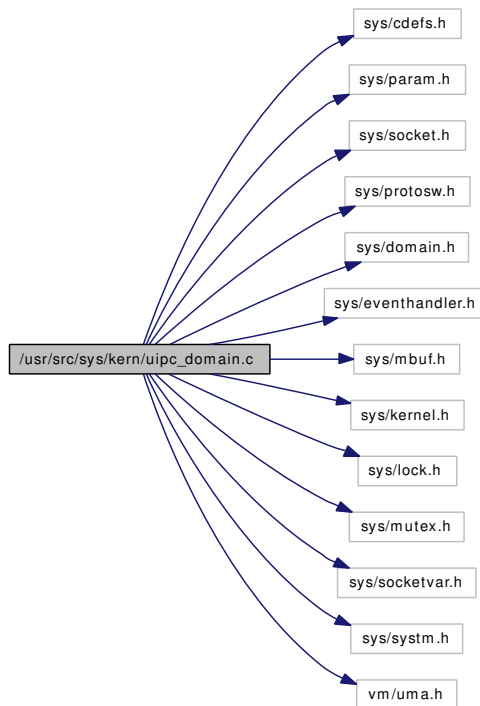
9.140.1 Function Documentation

9.140.1.1 [__FBSDID](#) ("\$FreeBSD: src/sys/kern/uipc_debug.c, v 1.1 2007/02/15 01:28:22 rwatson Exp \$")

9.141 /usr/src/sys/kern/uipc_domain.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/socket.h>
#include <sys/protosw.h>
#include <sys/domain.h>
#include <sys/eventhandler.h>
#include <sys/mbuf.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/socketvar.h>
#include <sys/system.h>
#include <vm/uma.h>
```

Include dependency graph for uipc_domain.c:



Defines

- #define `DEFAULT(foo, bar)` if `((foo) == NULL) (foo) = (bar)`

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/uipc_domain.c,v 1.48 2006/07/24 15:20:06 rwatson Exp \$")
- static void `domaininit` (void *)
- static void `domainfinalize` (void *)
- `SYSINIT` (domainfin, SI_SUB_PROTO_IFATTACHDOMAIN, SI_ORDER_FIRST, domainfinalize, NULL)
- static void `protosw_init` (struct protosw *pr)
- static void `net_init_domain` (struct domain *dp)
- void `net_add_domain` (void *data)
- static void `socket_zone_change` (void *tag)
- protosw * `pfindtype` (int family, int type)
- protosw * `pfindproto` (int family, int protocol, int type)
- int `pf_proto_register` (int family, struct protosw *npr)
- int `pf_proto_unregister` (int family, int protocol, int type)
- void `pfctlinput` (int cmd, struct sockaddr *sa)
- void `pfctlinput2` (int cmd, struct sockaddr *sa, void *ctlparam)
- static void `pflowtimo` (void *arg)
- static void `pffasttimo` (void *arg)

9.141.1 Define Documentation

9.141.1.1 #define DEFAULT(foo, bar) if ((foo) == NULL) (foo) = (bar)

Referenced by `protosw_init()`.

9.141.2 Function Documentation

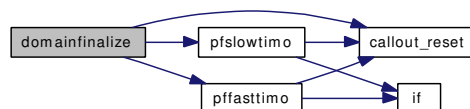
9.141.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/uipc_domain.c, v 1.48 2006/07/24 15:20:06 rwatson Exp \$")

9.141.2.2 static void domainfinalize (void *) [static]

Definition at line 230 of file `uipc_domain.c`.

References `callout_reset()`, `pfslowtimo()`, and `pflowtimo()`.

Here is the call graph for this function:

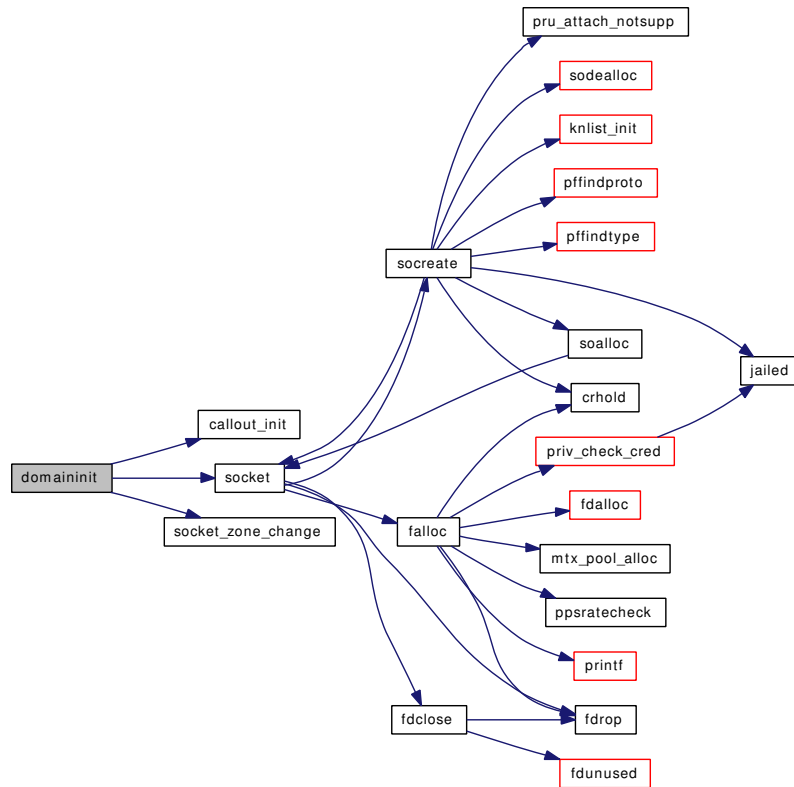


9.141.2.3 static void domaininit (void *) [static]

Definition at line 198 of file `uipc_domain.c`.

References `callout_init()`, `max_linkhdr`, `maxsockets`, `socket()`, `socket_zone`, and `socket_zone_change()`.

Here is the call graph for this function:

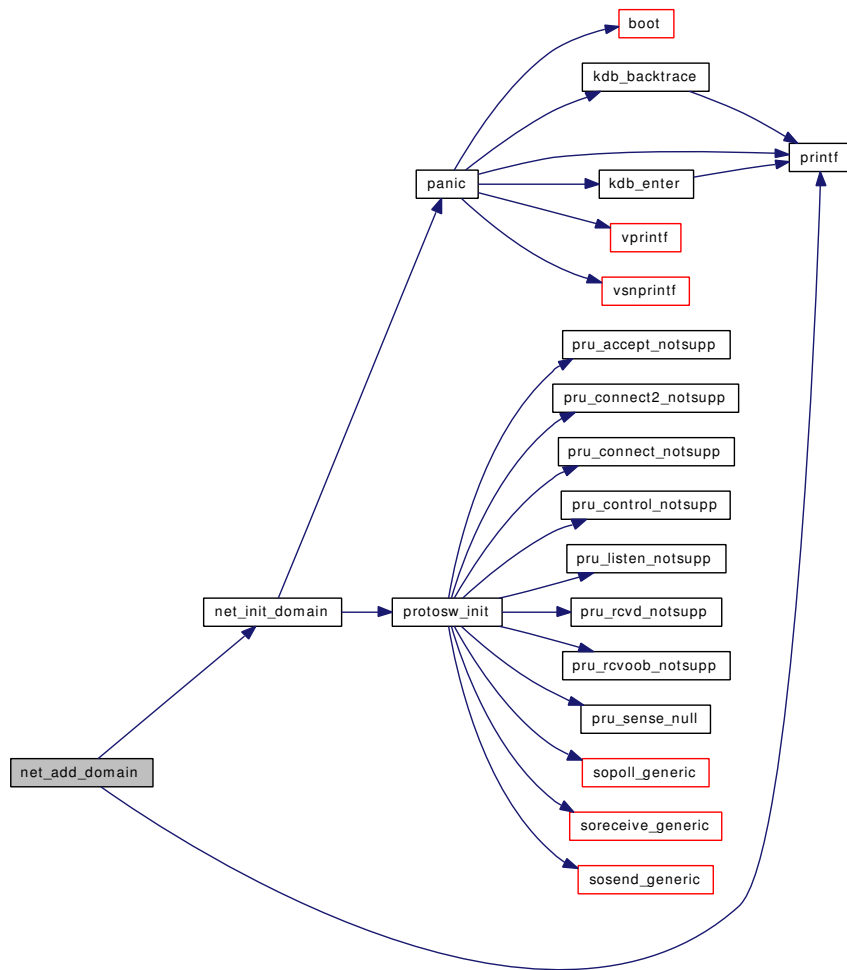


9.141.2.4 void net_add_domain (void * data)

Definition at line 159 of file uipc_domain.c.

References net_init_domain(), and printf().

Here is the call graph for this function:



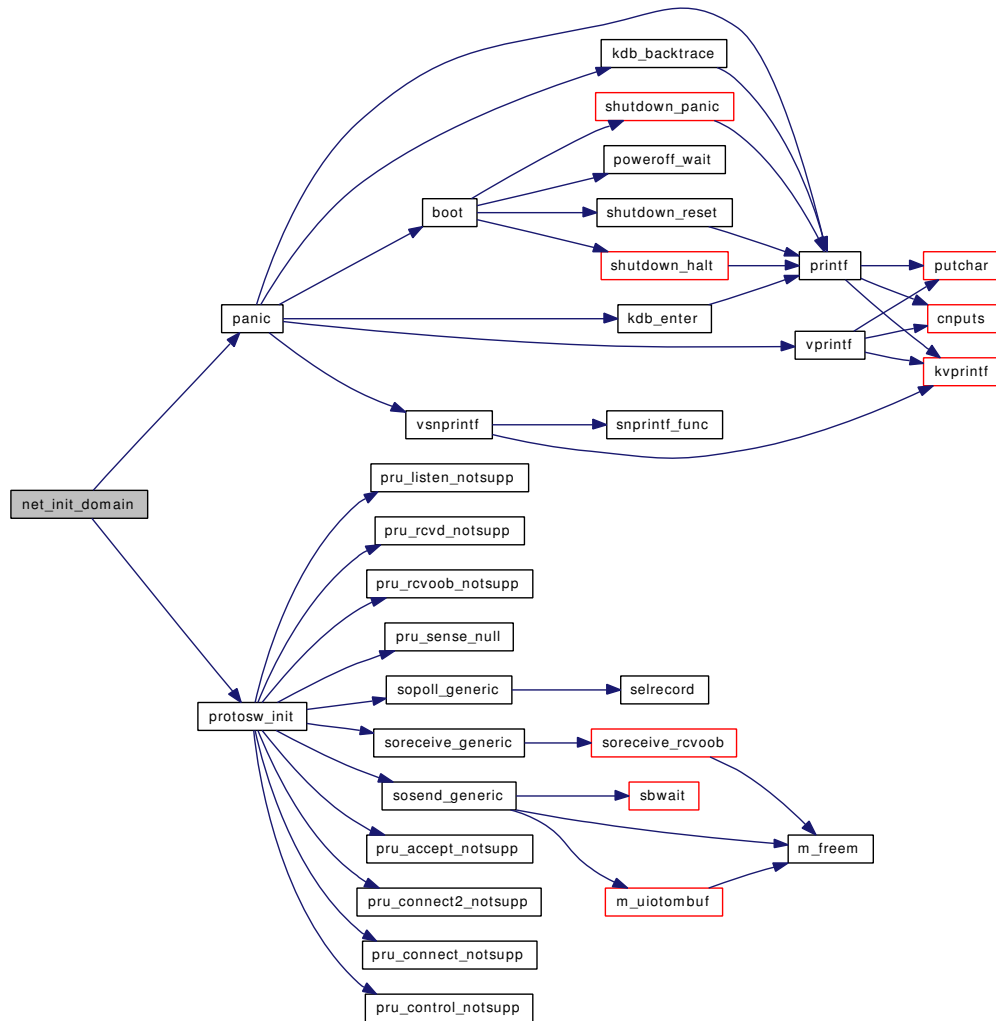
9.141.2.5 static void net_init_domain (struct domain * dp) [static]

Definition at line 136 of file uipc_domain.c.

References max_datalen, max_hdr, max_linkhdr, max_protohdr, panic(), pr, and protosw_init().

Referenced by net_add_domain().

Here is the call graph for this function:

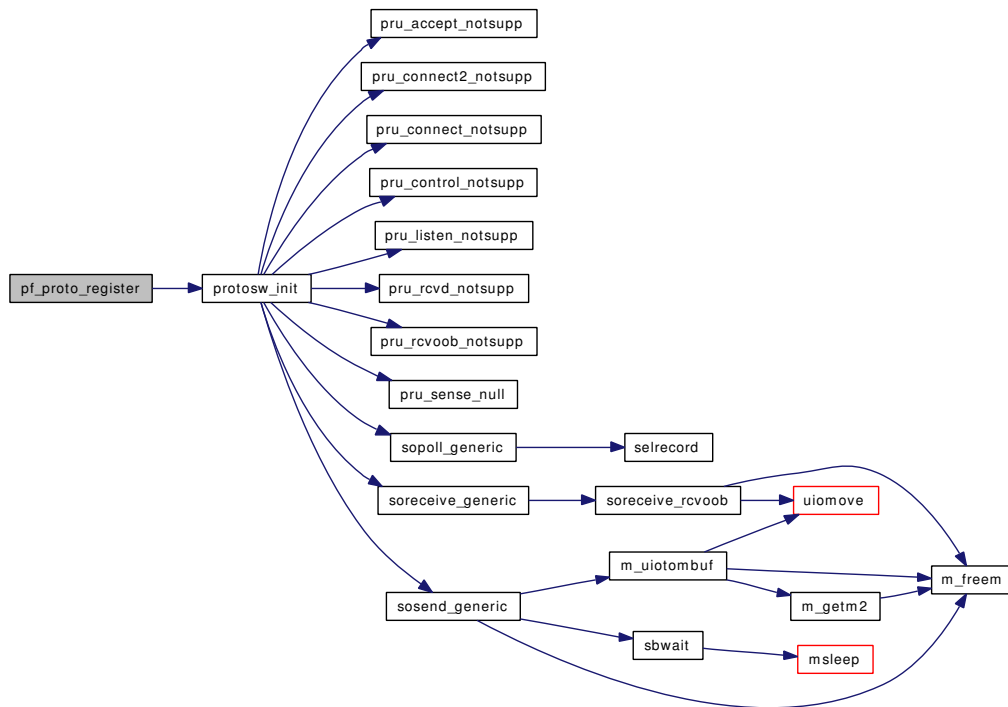


9.141.2.6 int pf_proto_register (int family, struct protosw * npr)

Definition at line 293 of file uipc_domain.c.

References Giant, pr, and protosw_init().

Here is the call graph for this function:



9.141.2.7 int pf_proto_unregister (int family, int protocol, int type)

Definition at line 362 of file uipc_domain.c.

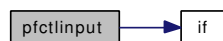
References Giant, and pr.

9.141.2.8 void pfctlinput (int cmd, struct sockaddr * sa)

Definition at line 430 of file uipc_domain.c.

References if(), and pr.

Here is the call graph for this function:

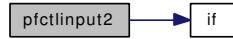


9.141.2.9 void pfctlinput2 (int cmd, struct sockaddr * sa, void * ctlparam)

Definition at line 444 of file uipc_domain.c.

References if(), and pr.

Here is the call graph for this function:



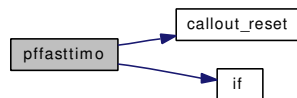
9.141.2.10 static void pfasttimo (void * arg) [static]

Definition at line 486 of file uipc_domain.c.

References callout_reset(), hz, if(), and pr.

Referenced by domainfinalize().

Here is the call graph for this function:



9.141.2.11 struct protosw* pfindproto (int family, int protocol, int type)

Definition at line 261 of file uipc_domain.c.

References if(), and pr.

Referenced by socreate().

Here is the call graph for this function:



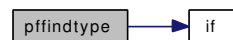
9.141.2.12 struct protosw* pfindtype (int family, int type)

Definition at line 242 of file uipc_domain.c.

References if(), and pr.

Referenced by socreate().

Here is the call graph for this function:



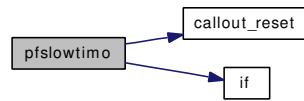
9.141.2.13 static void pslowtimo (void * arg) [static]

Definition at line 470 of file uipc_domain.c.

References callout_reset(), hz, if(), and pr.

Referenced by domainfinalize().

Here is the call graph for this function:



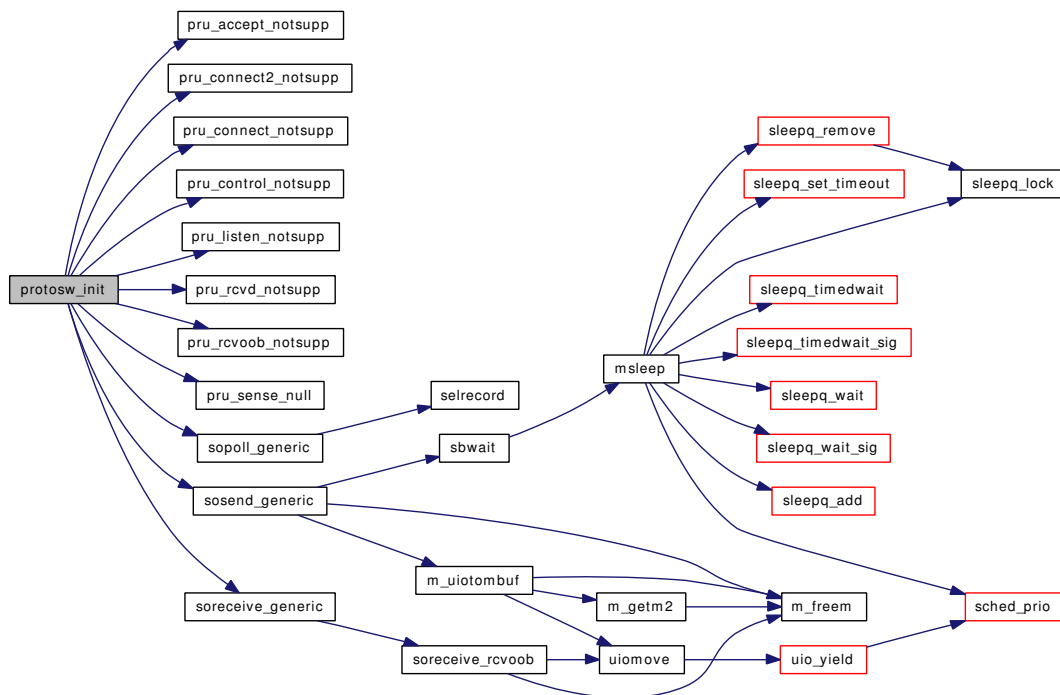
9.141.2.14 static void protosw_init (struct protosw * pr) [static]

Definition at line 104 of file uipc_domain.c.

References DEFAULT, pru_accept_notsupp(), pru_connect2_notsupp(), pru_connect_notsupp(), pru_control_notsupp(), pru_listen_notsupp(), pru_rcvd_notsupp(), pru_rcvoob_notsupp(), pru_sense_null(), sopoll_generic(), soreceive_generic(), and sosend_generic().

Referenced by net_init_domain(), and pf_proto_register().

Here is the call graph for this function:



9.141.2.15 static void socket_zone_change (void * tag) [static]

Definition at line 190 of file uipc_domain.c.

References maxsockets, and socket_zone.

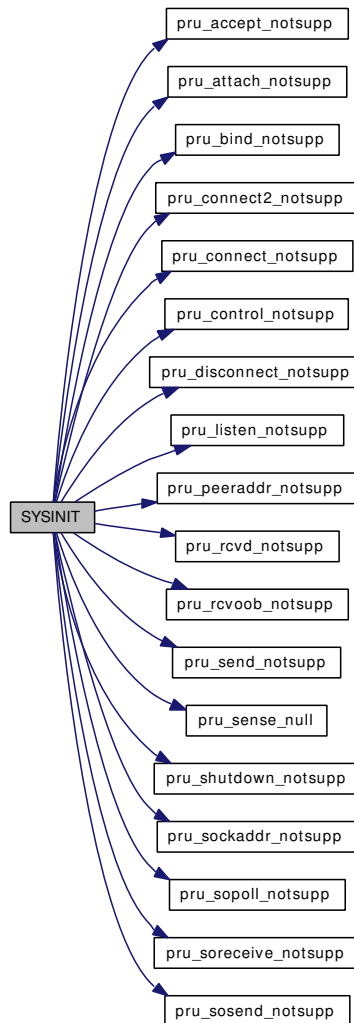
Referenced by domaininit().

9.141.2.16 SYSINIT (domainfin, SI_SUB_PROTO_IFATTACHDOMAIN, SI_ORDER_FIRST, domainfinalize, NULL)

Definition at line 64 of file uipc_domain.c.

References pru_accept_notsupp(), pru_attach_notsupp(), pru_bind_notsupp(), pru_connect2_notsupp(), pru_connect_notsupp(), pru_control_notsupp(), pru_disconnect_notsupp(), pru_listen_notsupp(), pru_peeraddr_notsupp(), pru_rcvd_notsupp(), pru_rcvoob_notsupp(), pru_send_notsupp(), pru_sense_null(), pru_shutdown_notsupp(), pru_sockaddr_notsupp(), pru_sopoll_notsupp(), pru_soreceive_notsupp(), and pru_sosend_notsupp().

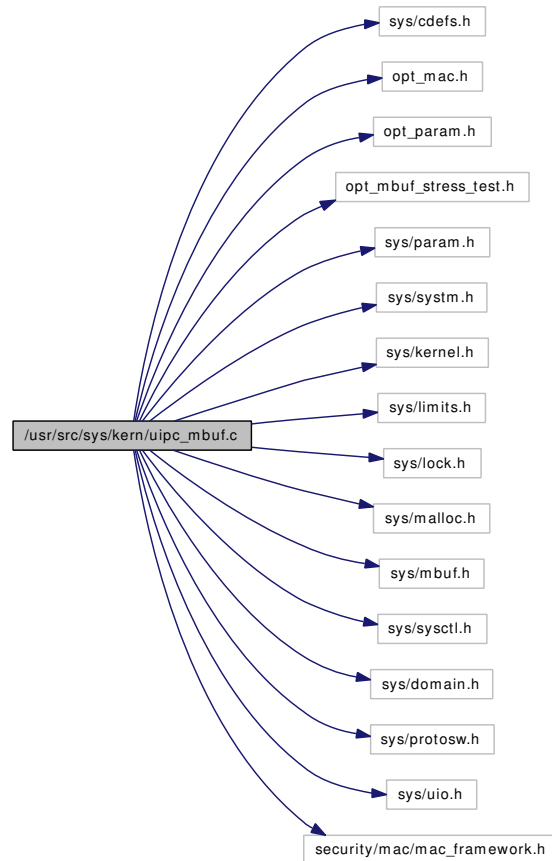
Here is the call graph for this function:



9.142 /usr/src/sys/kern/uipc_mbuf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include "opt_param.h"
#include "opt_mbuf_stress_test.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/sysctl.h>
#include <sys/domain.h>
#include <sys/protosw.h>
#include <sys/uio.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for uipc_mbuf.c:



Defines

- #define [M_SANITY_ACTION](#)(s) return (0)

Functions

- [__FBSID](#) ("FreeBSD: src/sys/kern/uipc_mbuf.c,v 1.171 2007/01/22 14:50:28 andre Exp \$")
- [SYSCTL_INT](#) (_kern_ipc, KIPC_MAX_LINKHDR, [max_linkhdr](#), CTLFLAG_RD,&[max_linkhdr](#), 0,"Size of largest link layer header")
- [SYSCTL_INT](#) (_kern_ipc, KIPC_MAX_PROTOHDR, [max_protohdr](#), CTLFLAG_RD,&[max_protohdr](#), 0,"Size of largest protocol layer header")
- [SYSCTL_INT](#) (_kern_ipc, KIPC_MAX_HDR, [max_hdr](#), CTLFLAG_RD,&[max_hdr](#), 0,"Size of largest link plus protocol header")
- [SYSCTL_INT](#) (_kern_ipc, KIPC_MAX_DATALEN, [max_dataalen](#), CTLFLAG_RD,&[max_dataalen](#), 0,"Minimum space left in mbuf after [max_hdr](#)")
- [mbuf * m_getm2](#) (struct mbuf *m, int len, int how, short type, int flags)
- void [m_freem](#) (struct mbuf *mb)
- void [m_extadd](#) (struct mbuf *mb, caddr_t [buf](#), u_int size, void(*freef)(void *, void *), void *args, int flags, int type)
- void [mb_free_ext](#) (struct mbuf *m)
- static void [mb_dupcl](#) (struct mbuf *n, struct mbuf *m)
- void [m_demote](#) (struct mbuf *m0, int all)

- int [m_sanity](#) (struct mbuf *m0, int sanitize)
- void [m_move_pkthdr](#) (struct mbuf *to, struct mbuf *from)
- int [m_dup_pkthdr](#) (struct mbuf *to, struct mbuf *from, int how)
- mbuf * [m_prepend](#) (struct mbuf *m, int len, int how)
- mbuf * [m_copym](#) (struct mbuf *m, int off0, int len, int wait)
- static int [m_bcopyxxx](#) (void *s, void *t, u_int len)
- mbuf * [m_copymdata](#) (struct mbuf *m, struct mbuf *n, int off, int len, int prep, int how)
- mbuf * [m_copypacket](#) (struct mbuf *m, int how)
- void [m_copydata](#) (const struct mbuf *m, int off, int len, caddr_t cp)
- mbuf * [m_dup](#) (struct mbuf *m, int how)
- void [m_cat](#) (struct mbuf *m, struct mbuf *n)
- void [m_adj](#) (struct mbuf *mp, int req_len)
- mbuf * [m_pullup](#) (struct mbuf *n, int len)
- mbuf * [m_copyup](#) (struct mbuf *n, int len, int dstoff)
- mbuf * [m_split](#) (struct mbuf *m0, int len0, int wait)
- mbuf * [m_devget](#) (char *buf, int totlen, int off, struct ifnet *ifp, void(*copy)(char *from, caddr_t to, u_int len))
- void [m_copyback](#) (struct mbuf *m0, int off, int len, c_caddr_t cp)
- int [m_append](#) (struct mbuf *m0, int len, c_caddr_t cp)
- int [m_apply](#) (struct mbuf *m, int off, int len, int(*f)(void *, void *, u_int), void *arg)
- mbuf * [m_getptr](#) (struct mbuf *m, int loc, int *off)
- void [m_print](#) (const struct mbuf *m, int maxlen)
- u_int [m_fixhdr](#) (struct mbuf *m0)
- u_int [m_length](#) (struct mbuf *m0, struct mbuf **last)
- mbuf * [m_defrag](#) (struct mbuf *m0, int how)
- mbuf * [m_uiotombuf](#) (struct uio *uio, int how, int len, int align, int flags)
- void [m_align](#) (struct mbuf *m, int len)
- mbuf * [m_unshare](#) (struct mbuf *m0, int how)

Variables

- int [max_linkhdr](#)
- int [max_protohdr](#)
- int [max_hdr](#)
- int [max_datalen](#)
- int [MSFail](#)

9.142.1 Define Documentation

9.142.1.1 #define M_SANITY_ACTION(s) return (0)

Referenced by [m_sanity\(\)](#).

9.142.2 Function Documentation

9.142.2.1 `__FBSDID("$FreeBSD: src/sys/kern/uipc_mbuf.c, v 1.171 2007/01/22 14:50:28 andre Exp $")`

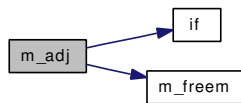
9.142.2.2 `void m_adj (struct mbuf * mp, int req_len)`

Definition at line 919 of file uipc_mbuf.c.

References `if()`, and `m_freem()`.

Referenced by `m_pulldown()`.

Here is the call graph for this function:



9.142.2.3 `void m_align (struct mbuf * m, int len)`

Definition at line 1681 of file uipc_mbuf.c.

9.142.2.4 `int m_append (struct mbuf * m0, int len, c_caddr_t cp)`

Definition at line 1294 of file uipc_mbuf.c.

9.142.2.5 `int m_apply (struct mbuf * m, int off, int len, int(*) (void *, void *, u_int) f, void * arg)`

Definition at line 1337 of file uipc_mbuf.c.

Referenced by `m_copymdata()`.

9.142.2.6 `static int m_bcopyxxx (void * s, void * t, u_int len) [static]`

Definition at line 596 of file uipc_mbuf.c.

Referenced by `m_copymdata()`.

9.142.2.7 `void m_cat (struct mbuf * m, struct mbuf * n)`

Definition at line 899 of file uipc_mbuf.c.

Referenced by `kern_sendfile()`, and `m_defrag()`.

9.142.2.8 `void m_copyback (struct mbuf * m0, int off, int len, c_caddr_t cp)`

Definition at line 1242 of file uipc_mbuf.c.

9.142.2.9 void m_copydata (const struct mbuf * m, int off, int len, caddr_t cp)

Definition at line 794 of file uipc_mbuf.c.

Referenced by m_defrag(), m_dup1(), and m_pulldown().

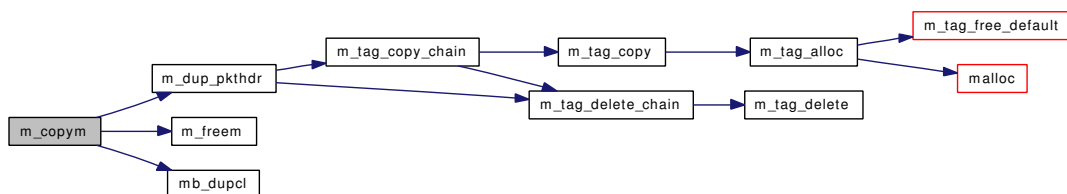
9.142.2.10 struct mbuf* m_copym (struct mbuf * m, int off0, int len, int wait)

Definition at line 518 of file uipc_mbuf.c.

References m_dup_pkthdr(), m_freem(), mb_dupcl(), and mstat.

Referenced by md_get_mbuf().

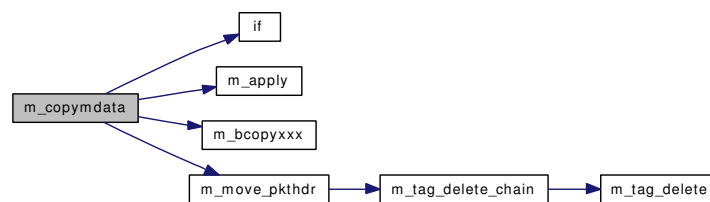
Here is the call graph for this function:

**9.142.2.11 struct mbuf* m_copymdata (struct mbuf * m, struct mbuf * n, int off, int len, int prep, int how)**

Definition at line 603 of file uipc_mbuf.c.

References if(), m_apply(), m_bcopyxxx(), and m_move_pkthdr().

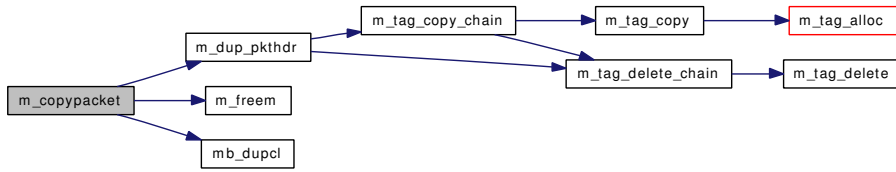
Here is the call graph for this function:

**9.142.2.12 struct mbuf* m_copypacket (struct mbuf * m, int how)**

Definition at line 742 of file uipc_mbuf.c.

References m_dup_pkthdr(), m_freem(), mb_dupcl(), and mstat.

Here is the call graph for this function:



9.142.2.13 struct mbuf* m_copyup (struct mbuf * n, int len, int dstoff)

Definition at line 1063 of file uipc_mbuf.c.

References m_freem(), and max_protohdr.

Here is the call graph for this function:

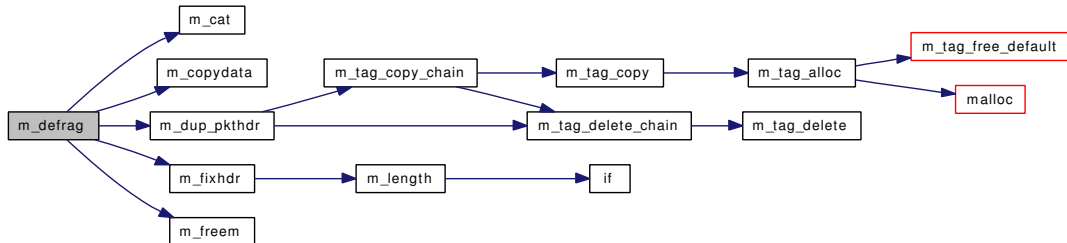


9.142.2.14 struct mbuf* m_defrag (struct mbuf * m0, int how)

Definition at line 1463 of file uipc_mbuf.c.

References m_cat(), m_copydata(), m_dup_pkthdr(), m_fixhdr(), and m_freem().

Here is the call graph for this function:

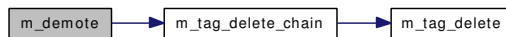


9.142.2.15 void m_demote (struct mbuf * m0, int all)

Definition at line 301 of file uipc_mbuf.c.

References m_tag_delete_chain().

Here is the call graph for this function:



9.142.2.16 struct mbuf* m_devget (char * buf, int tolen, int off, struct ifnet * ifp, void(*) (char *from, caddr_t to, u_int len) copy)

Definition at line 1176 of file uipc_mbuf.c.

References m_freem(), and max_linkhdr.

Here is the call graph for this function:

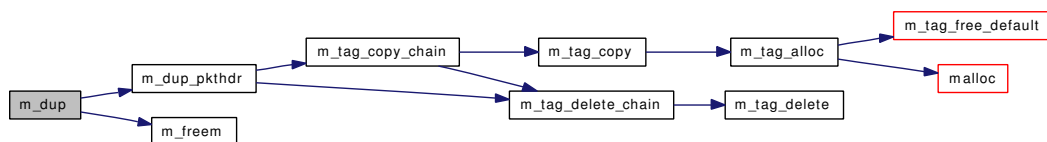


9.142.2.17 struct mbuf* m_dup (struct mbuf * m, int how)

Definition at line 824 of file uipc_mbuf.c.

References m_dup_pkthdr(), m_freem(), and mstat.

Here is the call graph for this function:



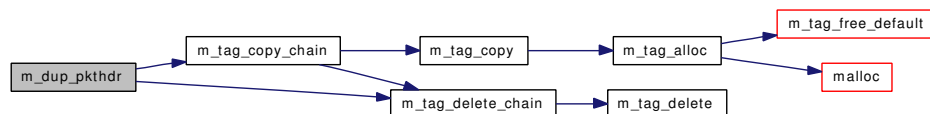
9.142.2.18 int m_dup_pkthdr (struct mbuf * to, struct mbuf * from, int how)

Definition at line 449 of file uipc_mbuf.c.

References m_tag_copy_chain(), and m_tag_delete_chain().

Referenced by m_copy(), m_copypacket(), m_defrag(), m_dup(), and m_dup1().

Here is the call graph for this function:



9.142.2.19 void m_extadd (struct mbuf * mb, caddr_t buf, u_int size, void(*) (void *, void *) freef, void * args, int flags, int type)

Definition at line 188 of file uipc_mbuf.c.

References zone_ext_refcnt.

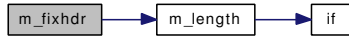
9.142.2.20 u_int m_fixhdr (struct mbuf * m0)

Definition at line 1425 of file uipc_mbuf.c.

References `m_length()`.

Referenced by `m_defrag()`, and `mb_fixhdr()`.

Here is the call graph for this function:



9.142.2.21 void m_freem (struct mbuf * mb)

Definition at line 159 of file `uipc_mbuf.c`.

Referenced by `kern_sendfile()`, `m_adj()`, `m_copym()`, `m_copypacket()`, `m_copyup()`, `m_defrag()`, `m_devget()`, `m_dup()`, `m_getm2()`, `m_prepend()`, `mpulldown()`, `m_pullup()`, `m_sanity()`, `m_uiotombuf()`, `m_unshare()`, `mb_done()`, `md_done()`, `soopt_getm()`, `soopt_mcopyin()`, `soopt_mcopyout()`, `soreceive_rcvoob()`, `sosend_dgram()`, `sosend_generic()`, `uipc_send()`, and `unp_externalize()`.

9.142.2.22 struct mbuf* m_getm2 (struct mbuf * m, int len, int how, short type, int flags)

Definition at line 97 of file `uipc_mbuf.c`.

References `m_freem()`.

Referenced by `m_uiotombuf()`.

Here is the call graph for this function:



9.142.2.23 struct mbuf* m_getptr (struct mbuf * m, int loc, int * off)

Definition at line 1369 of file `uipc_mbuf.c`.

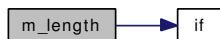
9.142.2.24 u_int m_length (struct mbuf * m0, struct mbuf ** last)

Definition at line 1435 of file `uipc_mbuf.c`.

References `if()`.

Referenced by `kern_sendfile()`, `m_fixhdr()`, `sbappendaddr_locked()`, and `sbappendcontrol_locked()`.

Here is the call graph for this function:



9.142.2.25 void m_move_pkthdr (struct mbuf * to, struct mbuf * from)

Definition at line 418 of file `uipc_mbuf.c`.

References `m_tag_delete_chain()`.

Referenced by `m_copymdata()`.

Here is the call graph for this function:



9.142.2.26 `struct mbuf* m_prepend (struct mbuf * m, int len, int how)`

Definition at line 483 of file `uipc_mbuf.c`.

References `m_freem()`.

Here is the call graph for this function:

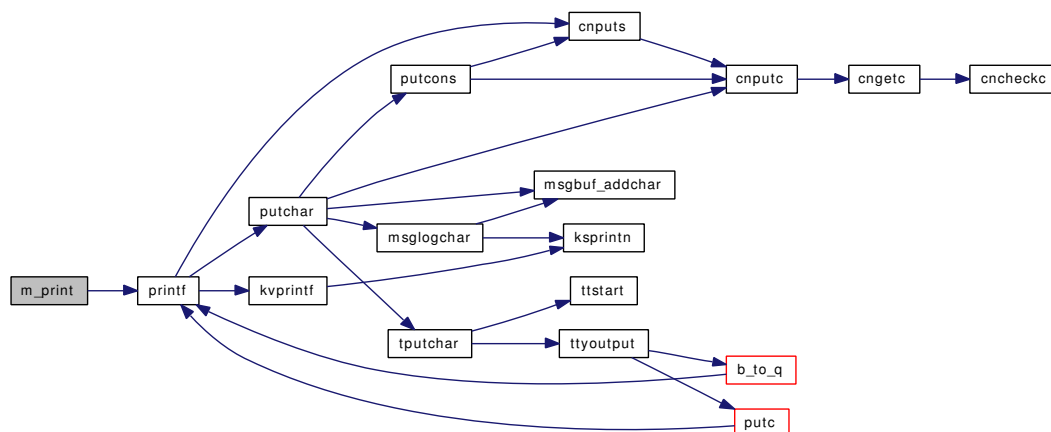


9.142.2.27 `void m_print (const struct mbuf * m, int maxlen)`

Definition at line 1394 of file `uipc_mbuf.c`.

References `printf()`.

Here is the call graph for this function:



9.142.2.28 `struct mbuf* m_pullup (struct mbuf * n, int len)`

Definition at line 1001 of file `uipc_mbuf.c`.

References `m_freem()`, `max_protohdr`, and `mbstat`.

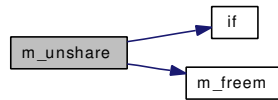
Here is the call graph for this function:

9.142.2.32 struct mbuf* m_unshare (struct mbuf * *m0*, int *how*)

Definition at line 1704 of file uipc_mbuf.c.

References `if()`, and `m_freem()`.

Here is the call graph for this function:

**9.142.2.33 static void mb_dupcl (struct mbuf * *n*, struct mbuf * *m*) [static]**

Definition at line 276 of file uipc_mbuf.c.

Referenced by `m_copym()`, and `m_copypacket()`.

9.142.2.34 void mb_free_ext (struct mbuf * *m*)

Definition at line 212 of file uipc_mbuf.c.

References `zone_clust`, `zone_ext_refcnt`, `zone_jumbo16`, `zone_jumbo9`, `zone_jumbop`, `zone_mbuf`, and `zone_pack`.

9.142.2.35 `SYSCALL_INT (_kern_ipc, KIPC_MAX_DATALEN, max_dataLEN, CTLFLAG_RD, &
max_dataLEN, 0, "Minimum space left in mbuf after max_hdr")`

9.142.2.36 `SYSCALL_INT (_kern_ipc, KIPC_MAX_HDR, max_hdr, CTLFLAG_RD, &
max_hdr, 0, "Size of largest link plus protocol header")`

9.142.2.37 `SYSCALL_INT (_kern_ipc, KIPC_MAX_PROTOHDR, max_protohdr, CTLFLAG_RD,
& max_protohdr, 0, "Size of largest protocol layer header")`

9.142.2.38 `SYSCALL_INT (_kern_ipc, KIPC_MAX_LINKHDR, max_linkhdr, CTLFLAG_RD, &
max_linkhdr, 0, "Size of largest link layer header")`

9.142.3 Variable Documentation**9.142.3.1 int [max_dataLEN](#)**

Definition at line 56 of file uipc_mbuf.c.

Referenced by `net_init_domain()`.

9.142.3.2 int [max_hdr](#)

Definition at line 55 of file uipc_mbuf.c.

Referenced by `net_init_domain()`, `soSEND_dgram()`, and `soSEND_generic()`.

9.142.3.3 int [max_linkhdr](#)

Definition at line 53 of file uipc_mbuf.c.

Referenced by domaininit(), m_devget(), and net_init_domain().

9.142.3.4 int [max_protohdr](#)

Definition at line 54 of file uipc_mbuf.c.

Referenced by m_copyup(), m_pullup(), and net_init_domain().

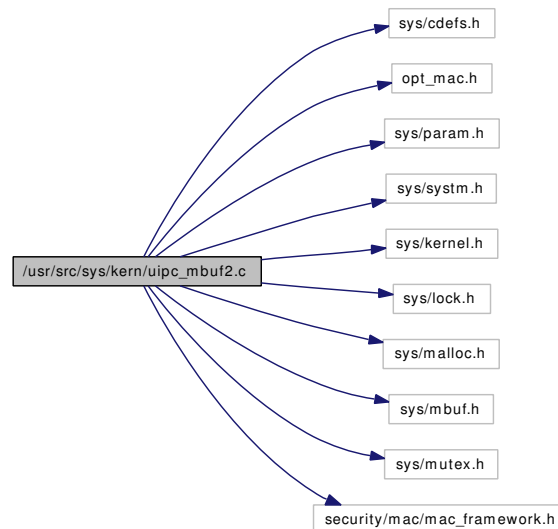
9.142.3.5 int [MSFail](#)

Definition at line 1060 of file uipc_mbuf.c.

9.143 /usr/src/sys/kern/uipc_mbuf2.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/mutex.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for uipc_mbuf2.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/uipc_mbuf2.c,v 1.33 2006/10/22 11:52:13 rwatson Exp \$")
- static `MALLOC_DEFINE` (M_PACKET_TAGS, MBUF_TAG_MEM_NAME, "packet-attached information")
- static struct mbuf * `m_dup1` (struct mbuf *, int, int, int)
- mbuf * `m_pulldown` (struct mbuf *m, int off, int len, int *offp)
- void `m_tag_free_default` (struct m_tag *t)
- m_tag * `m_tag_alloc` (u_int32_t cookie, int type, int len, int wait)
- void `m_tag_delete` (struct mbuf *m, struct m_tag *t)
- void `m_tag_delete_chain` (struct mbuf *m, struct m_tag *t)
- void `m_tag_delete_nonpersistent` (struct mbuf *m)
- m_tag * `m_tag_locate` (struct mbuf *m, u_int32_t cookie, int type, struct m_tag *t)
- m_tag * `m_tag_copy` (struct m_tag *t, int how)
- int `m_tag_copy_chain` (struct mbuf *to, struct mbuf *from, int how)

9.143.1 Function Documentation

9.143.1.1 `__FBSDID("$FreeBSD: src/sys/kern/uipc_mbuf2.c, v 1.33 2006/10/22 11:52:13 rwatson Exp $")`

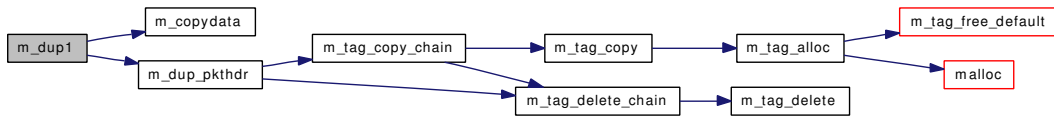
9.143.1.2 `static struct mbuf * m_dup1 (struct mbuf *, int, int, int) [static]`

Definition at line 272 of file uipc_mbuf2.c.

References `m_copydata()`, and `m_dup_pkthdr()`.

Referenced by `m_pulldown()`.

Here is the call graph for this function:

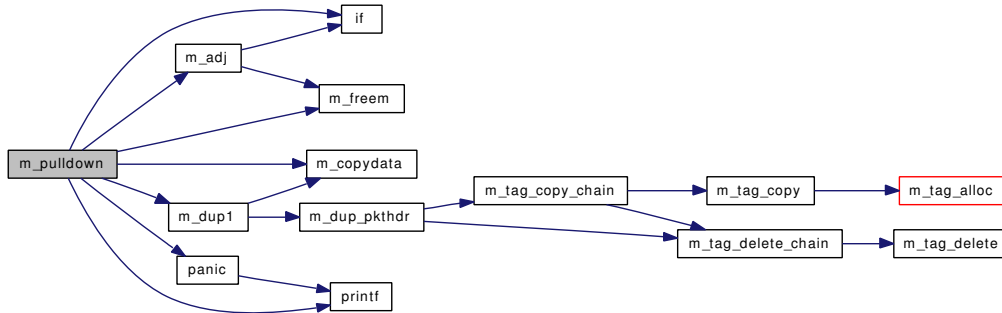


9.143.1.3 `struct mbuf* m_pulldown (struct mbuf * m, int off, int len, int * offp)`

Definition at line 97 of file uipc_mbuf2.c.

References `if()`, `m_adj()`, `m_copydata()`, `m_dup1()`, `m_freem()`, `panic()`, and `printf()`.

Here is the call graph for this function:



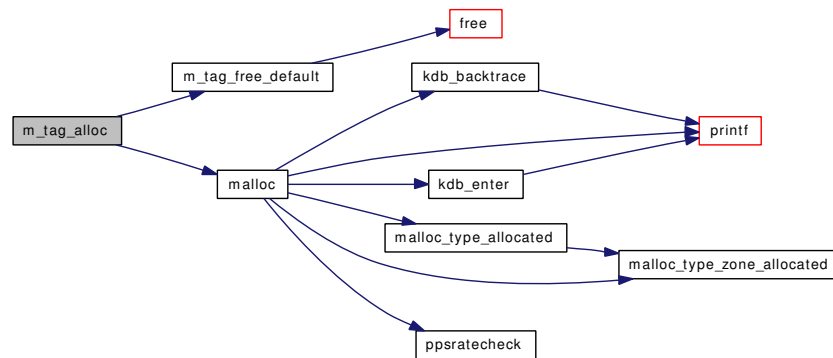
9.143.1.4 `struct m_tag* m_tag_alloc (u_int32_t cookie, int type, int len, int wait)`

Definition at line 319 of file uipc_mbuf2.c.

References `m_tag_free_default()`, and `malloc()`.

Referenced by `m_tag_copy()`.

Here is the call graph for this function:



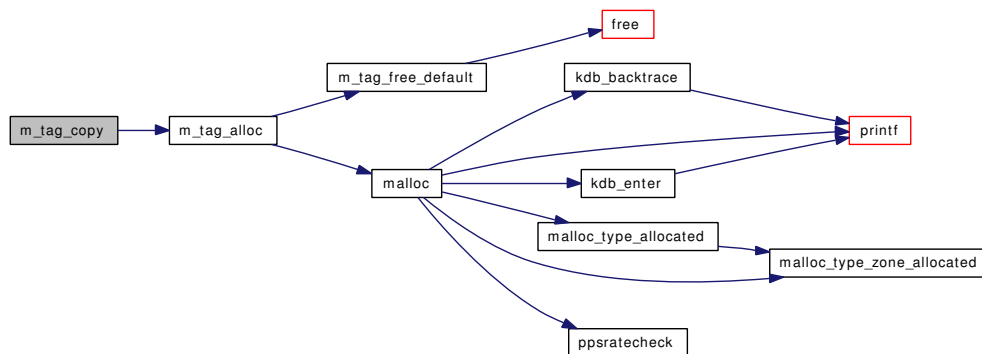
9.143.1.5 struct m_tag* m_tag_copy (struct m_tag * t, int how)

Definition at line 400 of file uipc_mbuf2.c.

References m_tag_alloc().

Referenced by m_tag_copy_chain().

Here is the call graph for this function:



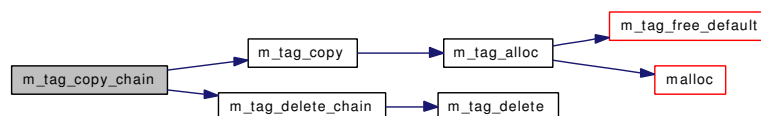
9.143.1.6 int m_tag_copy_chain (struct mbuf * to, struct mbuf * from, int how)

Definition at line 434 of file uipc_mbuf2.c.

References m_tag_copy(), and m_tag_delete_chain().

Referenced by m_dup_pkthdr().

Here is the call graph for this function:



9.143.1.7 void m_tag_delete (struct mbuf * m, struct m_tag * t)

Definition at line 336 of file uipc_mbuf2.c.

Referenced by m_tag_delete_chain(), and m_tag_delete_nonpersistent().

9.143.1.8 void m_tag_delete_chain (struct mbuf * m, struct m_tag * t)

Definition at line 346 of file uipc_mbuf2.c.

References m_tag_delete().

Referenced by m_demote(), m_dup_pkthdr(), m_move_pkthdr(), m_tag_copy_chain(), mb_dtor_mbuf(), and mb_dtor_pack().

Here is the call graph for this function:

**9.143.1.9 void m_tag_delete_nonpersistent (struct mbuf * m)**

Definition at line 370 of file uipc_mbuf2.c.

References m_tag_delete().

Here is the call graph for this function:

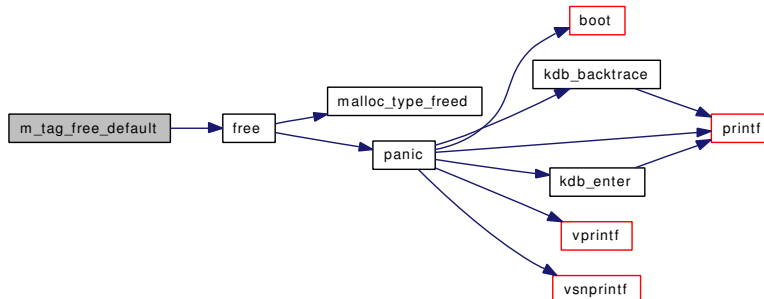
**9.143.1.10 void m_tag_free_default (struct m_tag * t)**

Definition at line 308 of file uipc_mbuf2.c.

References free().

Referenced by m_tag_alloc().

Here is the call graph for this function:



9.143.1.11 `struct m_tag* m_tag_locate (struct mbuf * m, u_int32_t cookie, int type, struct m_tag * t)`

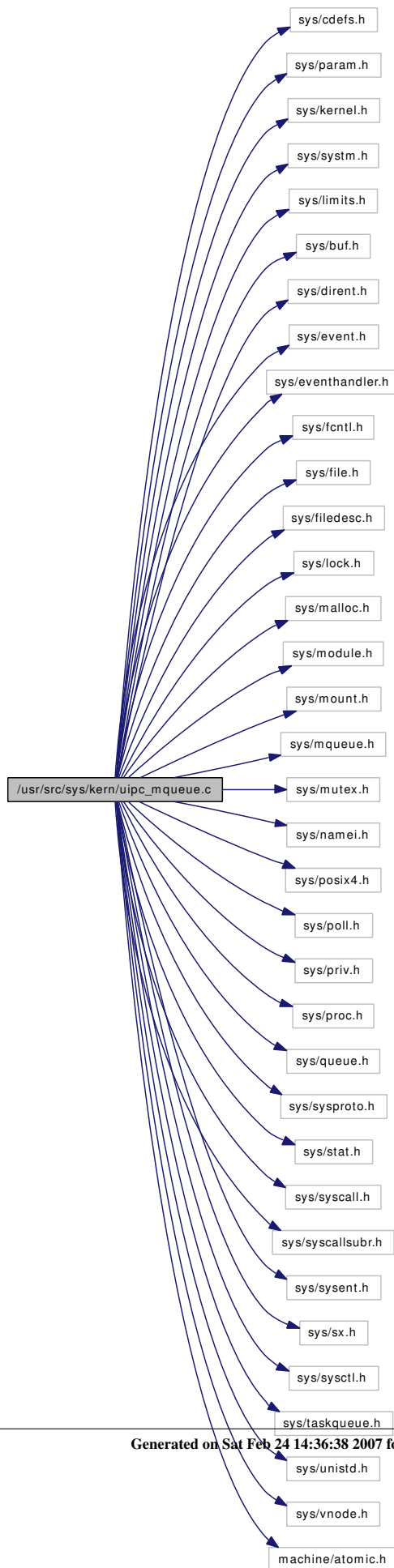
Definition at line 381 of file uipc_mbuf2.c.

9.143.1.12 `static MALLOC_DEFINE (M_PACKET_TAGS, MBUF_TAG_MEM_NAME, "packet-attached information") [static]`

9.144 /usr/src/sys/kern/uipc_mqueue.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/kernel.h>
#include <sys/system.h>
#include <sys/limits.h>
#include <sys/buf.h>
#include <sys/dirent.h>
#include <sys/event.h>
#include <sys/eventhandler.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/module.h>
#include <sys/mount.h>
#include <sys/mqueue.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/posix4.h>
#include <sys/poll.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/queue.h>
#include <sys/sysproto.h>
#include <sys/stat.h>
#include <sys/syscall.h>
#include <sys/syscallsubr.h>
#include <sys/sysent.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/taskqueue.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <machine/atomic.h>
```


Include dependency graph for uipc_mqueue.c:



Data Structures

- struct [mqfs_info](#)
- struct [mqfs_vdata](#)
- struct [mqfs_node](#)
- struct [mqueue_notifier](#)
- struct [mqueue](#)
- struct [mqueue_msg](#)

Defines

- #define [MQFS_NAMELEN](#) NAME_MAX
- #define [MQFS_DELEN](#) (8 + MQFS_NAMELEN)
- #define [VTON](#)(vp) (((struct [mqfs_vdata](#) *)((vp) → v_data)) → mv_node)
- #define [VTOMQ](#)(vp) ((struct [mqueue](#) *) (VTON(vp) → mn_data))
- #define [VFSTOMQFS](#)(m) ((struct [mqfs_info](#) *) (m) → mnt_data)
- #define [FPTOMQ](#)(fp)
- #define [MQ_RSEL](#) 0x01
- #define [MQ_WSEL](#) 0x02

Typedefs

- typedef int(*) [_fgetf](#) (struct thread *, int, struct file **)

Enumerations

- enum [mqfs_type_t](#) {
[mqfstype_none](#) = 0, [mqfstype_root](#), [mqfstype_dir](#), [mqfstype_this](#),
[mqfstype_parent](#), [mqfstype_file](#), [mqfstype_symlink](#) }

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/uipc_mqueue.c,v 1.18 2006/11/11 16:26:56 trhodes Exp \$")
- [TAILQ_HEAD](#) (msgq, [mqueue_msg](#))
- [SYSCTL_NODE](#) (_kern, OID_AUTO, [mqueue](#), CTLFLAG_RW, 0, "POSIX real time message queue")
- [SYSCTL_INT](#) (_kern_mqueue, OID_AUTO, [maxmsg](#), CTLFLAG_RW, &[maxmsg](#), 0, "Default maximum messages in queue")
- [SYSCTL_INT](#) (_kern_mqueue, OID_AUTO, [maxmsgsize](#), CTLFLAG_RW, &[maxmsgsize](#), 0, "Default maximum message size")
- [SYSCTL_INT](#) (_kern_mqueue, OID_AUTO, [maxmq](#), CTLFLAG_RW, &[maxmq](#), 0, "maximum message queues")
- [SYSCTL_INT](#) (_kern_mqueue, OID_AUTO, [curmq](#), CTLFLAG_RW, &[curmq](#), 0, "current message queue number")
- static [MALLOC_DEFINE](#) (M_MQUEUEDATA, "mqdata", "mqueue data")
- static struct [mqfs_node](#) * [mqfs_create_file](#) (struct [mqfs_node](#) *parent, const char *name, int namelen, struct ucred *cred, int mode)
- static int [mqfs_destroy](#) (struct [mqfs_node](#) *mn)
- static void [mqfs_fileno_alloc](#) (struct [mqfs_info](#) *mi, struct [mqfs_node](#) *mn)

- static void `mqfs_fileno_free` (struct `mqfs_info` *mi, struct `mqfs_node` *mn)
- static int `mqfs_allocv` (struct mount *mp, struct vnode **vpp, struct `mqfs_node` *pn)
- static struct `mqueue` * `mqueue_alloc` (const struct `mq_attr` *attr)
- static void `mqueue_free` (struct `mqueue` *mq)
- static int `mqueue_send` (struct `mqueue` *mq, const char *msg_ptr, size_t msg_len, unsigned msg_prio, int waitok, const struct `timespec` *abs_timeout)
- static int `mqueue_receive` (struct `mqueue` *mq, char *msg_ptr, size_t msg_len, unsigned *msg_prio, int waitok, const struct `timespec` *abs_timeout)
- static int `_mqueue_send` (struct `mqueue` *mq, struct `mqueue_msg` *msg, int timo)
- static int `_mqueue_rcv` (struct `mqueue` *mq, struct `mqueue_msg` **msg, int timo)
- static void `mqueue_send_notification` (struct `mqueue` *mq)
- static void `mqueue_fdclose` (struct thread *td, int fd, struct file *fp)
- static void `mq_proc_exit` (void *arg, struct proc *p)
- static void `filt_mqdetach` (struct knote *kn)
- static int `filt_mqread` (struct knote *kn, long hint)
- static int `filt_mqwrite` (struct knote *kn, long hint)
- static void `mqfs_fileno_init` (struct `mqfs_info` *mi)
- static void `mqfs_fileno_uninit` (struct `mqfs_info` *mi)
- static __inline struct `mqfs_node` * `mqnode_alloc` (void)
- static __inline void `mqnode_free` (struct `mqfs_node` *node)
- static __inline void `mqnode_addrf` (struct `mqfs_node` *node)
- static __inline void `mqnode_release` (struct `mqfs_node` *node)
- static int `mqfs_add_node` (struct `mqfs_node` *parent, struct `mqfs_node` *node)
- static struct `mqfs_node` * `mqfs_create_node` (const char *name, int namelen, struct `ucred` *cred, int mode, int nodetype)
- static int `mqfs_fixup_dir` (struct `mqfs_node` *parent)
- static int `mqfs_mount` (struct mount *mp, struct thread *td)
- static int `mqfs_unmount` (struct mount *mp, int mntflags, struct thread *td)
- static int `mqfs_root` (struct mount *mp, int flags, struct vnode **vpp, struct thread *td)
- static int `mqfs_statfs` (struct mount *mp, struct `statfs` *sbp, struct thread *td)
- static int `mqfs_init` (struct `vfsconf` *vfc)
- static int `mqfs_uninit` (struct `vfsconf` *vfc)
- static void `do_recycle` (void *context, int pending __unused)
- static struct `mqfs_node` * `mqfs_search` (struct `mqfs_node` *pd, const char *name, int len)
- static int `mqfs_lookupx` (struct `vop_cachedlookup_args` *ap)
- static int `mqfs_lookup` (struct `vop_cachedlookup_args` *ap)
- static int `mqfs_create` (struct `vop_create_args` *ap)
- static int `do_unlink` (struct `mqfs_node` *pn, struct `ucred` *ucred)
- static int `mqfs_remove` (struct `vop_remove_args` *ap)
- static int `mqfs_inactive` (struct `vop_inactive_args` *ap)
- static int `mqfs_reclaim` (struct `vop_reclaim_args` *ap)
- static int `mqfs_open` (struct `vop_open_args` *ap)
- static int `mqfs_close` (struct `vop_close_args` *ap)
- static int `mqfs_access` (struct `vop_access_args` *ap)
- static int `mqfs_getattr` (struct `vop_getattr_args` *ap)
- static int `mqfs_setattr` (struct `vop_setattr_args` *ap)
- static int `mqfs_read` (struct `vop_read_args` *ap)
- static int `mqfs_readdir` (struct `vop_readdir_args` *ap)
- static struct `mqueue_msg` * `mqueue_loadmsg` (const char *msg_ptr, size_t msg_size, int msg_prio)
- static int `mqueue_savemsg` (struct `mqueue_msg` *msg, char *msg_ptr, int *msg_prio)

- static `__inline` void `mqueue_freemsg` (struct `mqueue_msg` *msg)
- static `__inline` struct `mqueue_notifier` * `notifier_alloc` (void)
- static `__inline` void `notifier_free` (struct `mqueue_notifier` *p)
- static struct `mqueue_notifier` * `notifier_search` (struct proc *p, int fd)
- static `__inline` void `notifier_insert` (struct proc *p, struct `mqueue_notifier` *nt)
- static `__inline` void `notifier_delete` (struct proc *p, struct `mqueue_notifier` *nt)
- static void `notifier_remove` (struct proc *p, struct `mqueue` *mq, int fd)
- int `kmq_open` (struct thread *td, struct `kmq_open_args` *uap)
- int `kmq_unlink` (struct thread *td, struct `kmq_unlink_args` *uap)
- static int `_getmq` (struct thread *td, int fd, `_fgetf` func, struct file **fpp, struct `mqfs_node` **ppn, struct `mqueue` **pmq)
- static `__inline` int `getmq` (struct thread *td, int fd, struct file **fpp, struct `mqfs_node` **ppn, struct `mqueue` **pmq)
- static `__inline` int `getmq_read` (struct thread *td, int fd, struct file **fpp, struct `mqfs_node` **ppn, struct `mqueue` **pmq)
- static `__inline` int `getmq_write` (struct thread *td, int fd, struct file **fpp, struct `mqfs_node` **ppn, struct `mqueue` **pmq)
- int `kmq_setattr` (struct thread *td, struct `kmq_setattr_args` *uap)
- int `kmq_timedreceive` (struct thread *td, struct `kmq_timedreceive_args` *uap)
- int `kmq_timedsend` (struct thread *td, struct `kmq_timedsend_args` *uap)
- int `kmq_notify` (struct thread *td, struct `kmq_notify_args` *uap)
- static void `mq_proc_exit` (void *arg `__unused`, struct proc *p)
- static int `mqf_read` (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int `mqf_write` (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)
- static int `mqf_ioctl` (struct file *fp, u_long cmd, void *data, struct ucred *active_cred, struct thread *td)
- static int `mqf_poll` (struct file *fp, int events, struct ucred *active_cred, struct thread *td)
- static int `mqf_close` (struct file *fp, struct thread *td)
- static int `mqf_stat` (struct file *fp, struct stat *st, struct ucred *active_cred, struct thread *td)
- static int `mqf_kqfilter` (struct file *fp, struct knot *kn)
- `SYSCALL_MODULE_HELPER` (`kmq_open`)
- `SYSCALL_MODULE_HELPER` (`kmq_setattr`)
- `SYSCALL_MODULE_HELPER` (`kmq_timedsend`)
- `SYSCALL_MODULE_HELPER` (`kmq_timedreceive`)
- `SYSCALL_MODULE_HELPER` (`kmq_notify`)
- `SYSCALL_MODULE_HELPER` (`kmq_unlink`)
- `VFS_SET` (`mqfs_vfsops`, `mqueuefs`, `VFCF_SYNTHETIC`)
- `MODULE_VERSION` (`mqueuefs`, 1)

Variables

- static int `default_maxmsg` = 10
- static int `default_msgsize` = 1024
- static int `maxmsg` = 100
- static int `maxmsgsize` = 16384
- static int `maxmq` = 100
- static int `curmq` = 0
- static int `unloadable` = 0

- static eventhandler_tag [exit_tag](#)
- static struct [mqfs_info](#) [mqfs_data](#)
- static uma_zone_t [mqnode_zone](#)
- static uma_zone_t [mqueue_zone](#)
- static uma_zone_t [mvdata_zone](#)
- static uma_zone_t [mqnoti_zone](#)
- static struct vop_vector [mqfs_vnodeops](#)
- static struct fileops [mqueueops](#)
- filterops [mq_rfiltops](#)
- filterops [mq_wfiltops](#)
- static struct fileops [mqueueops](#)
- static struct vop_vector [mqfs_vnodeops](#)
- static struct vfsops [mqfs_vfsops](#)

9.144.1 Define Documentation

9.144.1.1 #define FPTOMQ(fp)

Value:

```
((struct mqueue *) (((struct mqfs_node *) \
                    (fp) -> f_data) -> mn_data))
```

Definition at line 146 of file `uipc_mqueue.c`.

Referenced by `filt_mqdetach()`, `filt_mqread()`, `filt_mqwrite()`, `mq_proc_exit()`, `mqf_kqfilter()`, `mqf_poll()`, and `mqueue_fdclose()`.

9.144.1.2 #define MQ_RSEL 0x01

Definition at line 175 of file `uipc_mqueue.c`.

Referenced by `_mqueue_send()`, `mqf_poll()`, and `mqueue_fdclose()`.

9.144.1.3 #define MQ_WSEL 0x02

Definition at line 176 of file `uipc_mqueue.c`.

Referenced by `_mqueue_recv()`, `mqf_poll()`, and `mqueue_fdclose()`.

9.144.1.4 #define MQFS_DELEN (8 + MQFS_NAMELEN)

Definition at line 88 of file `uipc_mqueue.c`.

9.144.1.5 #define MQFS_NAMELEN NAME_MAX

Definition at line 87 of file `uipc_mqueue.c`.

Referenced by `kmq_open()`, `kmq_unlink()`, `mqfs_lookupx()`, and `mqfs_readdir()`.

9.144.1.6 #define VFSTOMQFS(m) ((struct mqfs_info *)((m) → mnt_data))

Definition at line 145 of file uipc_mqueue.c.

Referenced by mqfs_create(), mqfs_lookup(), mqfs_readdir(), mqfs_reclaim(), mqfs_remove(), and mqfs_root().

9.144.1.7 #define VTOMQ(vp) ((struct mqueue *) (VTON(vp) → mn_data))

Definition at line 144 of file uipc_mqueue.c.

Referenced by mqfs_read().

9.144.1.8 #define VTON(vp) (((struct mqfs_vdata *) (vp) → v_data) → mv_node)

Definition at line 143 of file uipc_mqueue.c.

Referenced by mqfs_create(), mqfs_getattr(), mqfs_inactive(), mqfs_lookupx(), mqfs_read(), mqfs_readdir(), mqfs_remove(), and mqfs_setattr().

9.144.2 Typedef Documentation**9.144.2.1 typedef int(*) _fgetf(struct thread *, int, struct file **)**

Definition at line 2048 of file uipc_mqueue.c.

9.144.3 Enumeration Type Documentation**9.144.3.1 enum mqfs_type_t**

Enumerator:

```
mqfstype_none
mqfstype_root
mqfstype_dir
mqfstype_this
mqfstype_parent
mqfstype_file
mqfstype_symlink
```

Definition at line 91 of file uipc_mqueue.c.

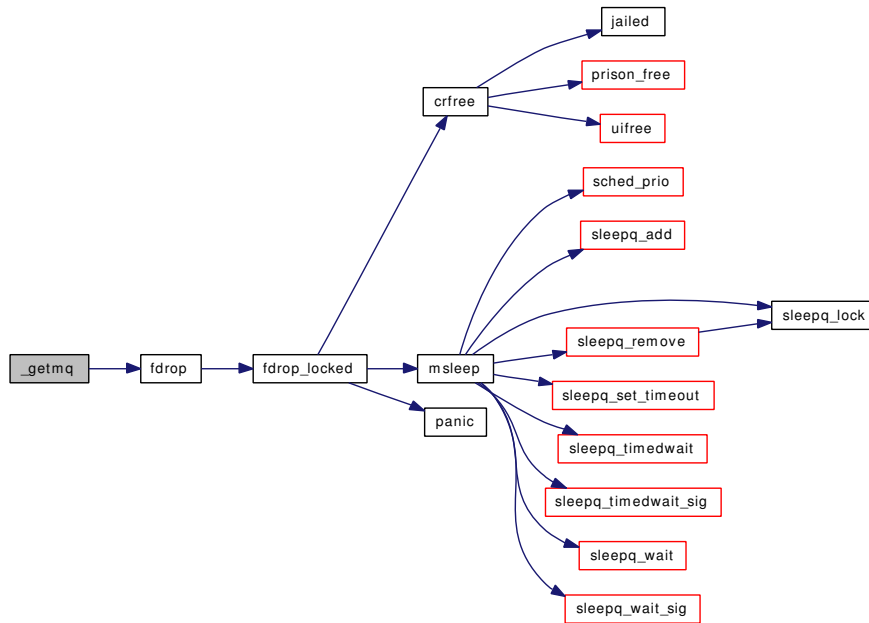
9.144.4 Function Documentation**9.144.4.1 __FBSDID ("FreeBSD: src/sys/kern/uipc_mqueue.c, v 1.18 2006/11/11 16:26:56 trhodes Exp \$")****9.144.4.2 static int _getmq (struct thread * td, int fd, _fgetf func, struct file ** fpp, struct mqfs_node ** ppn, struct mqueue ** pmq) [static]**

Definition at line 2054 of file uipc_mqueue.c.

References fdrop().

Referenced by getmq(), getmq_read(), and getmq_write().

Here is the call graph for this function:



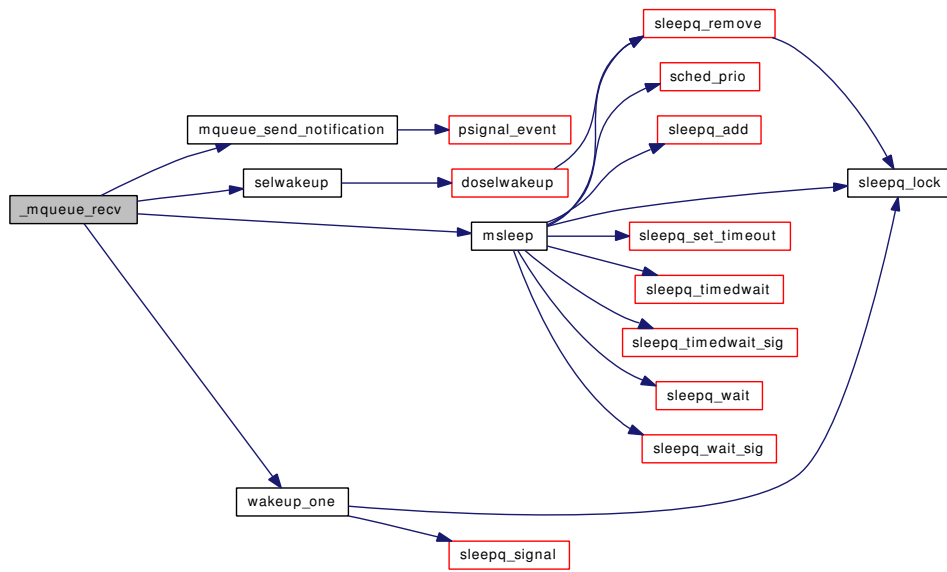
9.144.4.3 `static int _mqueue_recv (struct mqueue * mq, struct mqueue_msg ** msg, int timo)`
`[static]`

Definition at line 1814 of file uipc_mqueue.c.

References `mqueue::mq_curmsgs`, `mqueue::mq_flags`, `mqueue::mq_msgq`, `mqueue::mq_mutex`, `mqueue::mq_notifier`, `mqueue::mq_receivers`, `mqueue::mq_senders`, `mqueue::mq_totalbytes`, `mqueue::mq_wsel`, `MQ_WSEL`, `mqueue_send_notification()`, `msleep()`, `selwakeup()`, and `wakeup_one()`.

Referenced by `mqueue_receive()`.

Here is the call graph for this function:



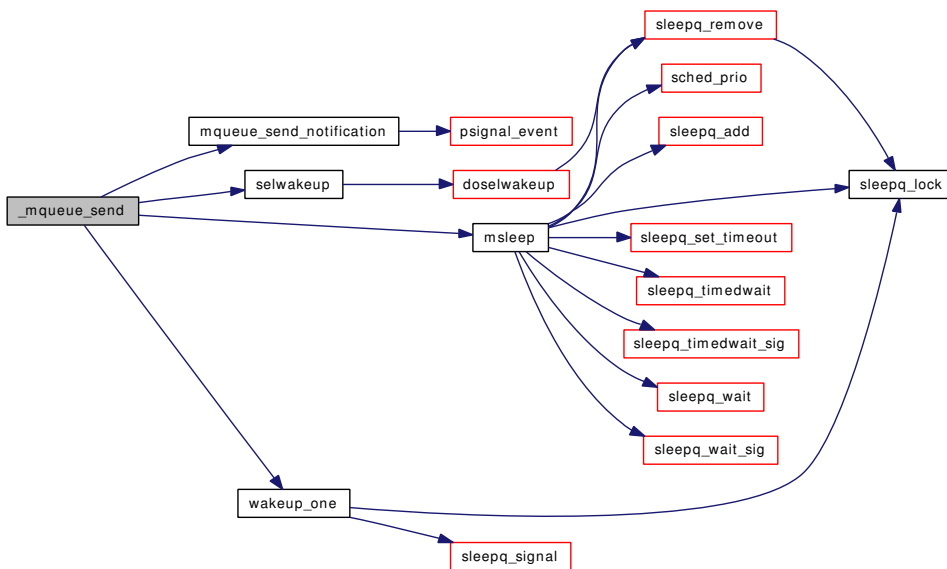
9.144.4.4 `static int _mqueue_send (struct mqueue * mq, struct mqueue_msg * msg, int timo)`
 [static]

Definition at line 1661 of file `uipc_mqueue.c`.

References `mqueue::mq_curmsgs`, `mqueue::mq_maxmsg`, `mqueue::mq_msgq`, `mqueue::mq_mutex`, `mqueue::mq_notifier`, `mqueue::mq_receivers`, `MQ_RSEL`, `mqueue::mq_senders`, `mqueue::mq_totalbytes`, `mqueue_send_notification()`, `msleep()`, `selwakeup()`, and `wakeup_one()`.

Referenced by `mqueue_send()`.

Here is the call graph for this function:



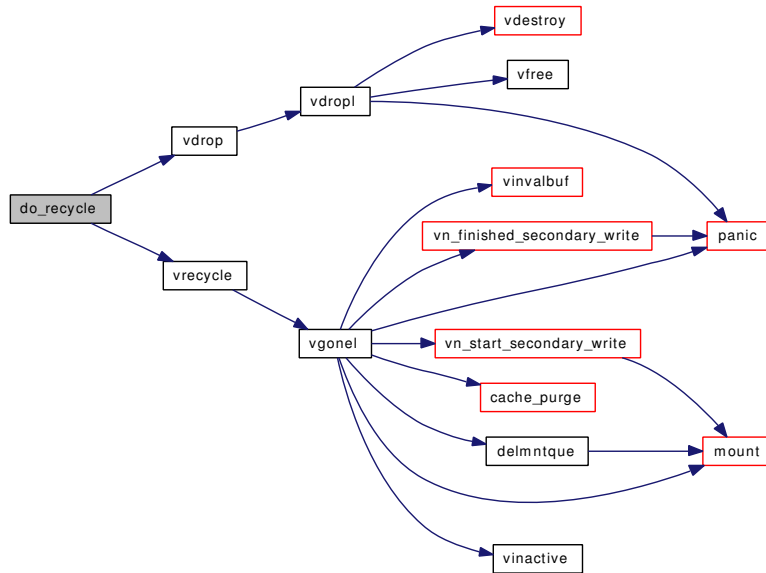
9.144.4.5 static void do_recycle (void * context, int pending __unused) [static]

Definition at line 685 of file uipc_mqueue.c.

References vdrop(), and vrecycle().

Referenced by mqfs_allocv().

Here is the call graph for this function:



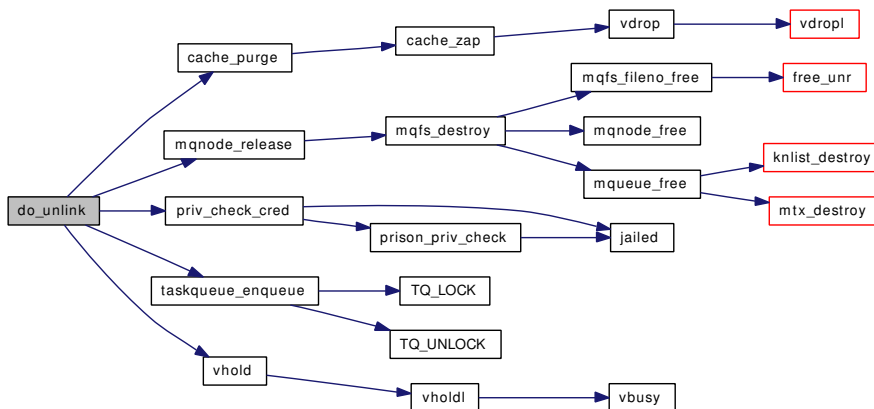
9.144.4.6 static int do_unlink (struct mqfs_node * pn, struct ucred * ucred) [static]

Definition at line 951 of file uipc_mqueue.c.

References cache_purge(), mqfs_info::mi_lock, mqfs_node::mn_info, mqfs_node::mn_parent, mqnode_release(), priv_check_cred(), taskqueue_enqueue(), and vhold().

Referenced by kmq_unlink(), and mqfs_remove().

Here is the call graph for this function:

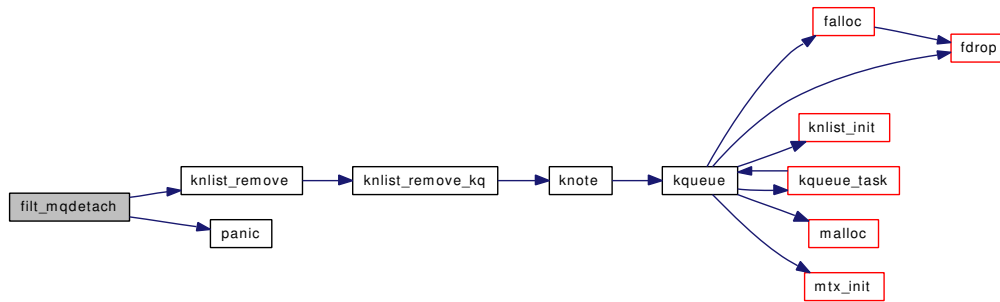


9.144.4.7 `static void filt_mqdetach (struct knote * kn)` [static]

Definition at line 2419 of file uipc_mqueue.c.

References `FPTOMQ`, `knlist_remove()`, `mqueue::mq_rsel`, `mqueue::mq_wsel`, and `panic()`.

Here is the call graph for this function:

**9.144.4.8** `static int filt_mqread (struct knote * kn, long hint)` [static]

Definition at line 2432 of file uipc_mqueue.c.

References `FPTOMQ`, `mqueue::mq_curmsgs`, and `mqueue::mq_mutex`.

9.144.4.9 `static int filt_mqwrite (struct knote * kn, long hint)` [static]

Definition at line 2441 of file uipc_mqueue.c.

References `FPTOMQ`, `mqueue::mq_curmsgs`, `mqueue::mq_maxmsg`, and `mqueue::mq_mutex`.

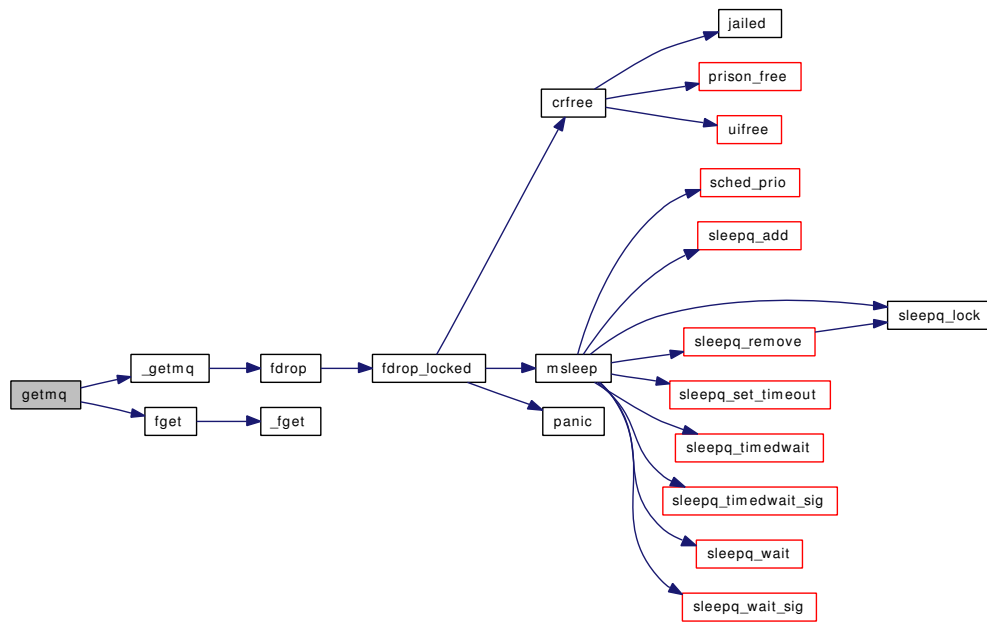
9.144.4.10 `static __inline int getmq (struct thread * td, int fd, struct file ** fpp, struct mqfs_node ** ppn, struct mqueue ** pmq)` [static]

Definition at line 2076 of file uipc_mqueue.c.

References `_getmq()`, and `fget()`.

Referenced by `kmq_notify()`, and `kmq_setattr()`.

Here is the call graph for this function:



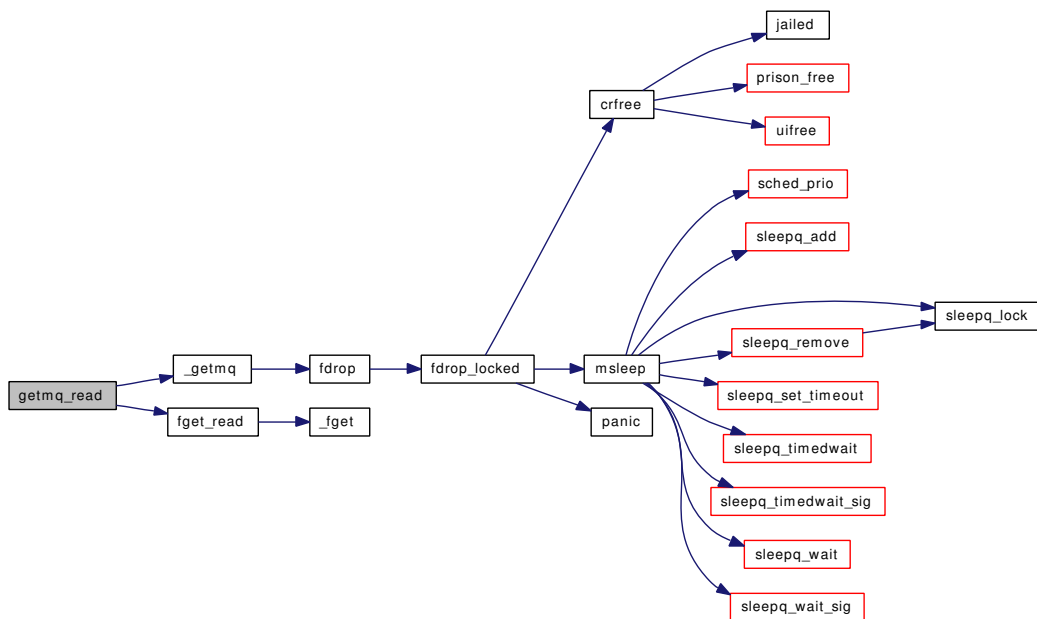
9.144.4.11 `static __inline int getmq_read (struct thread * td, int fd, struct file ** fpp, struct mqfs_node ** ppn, struct mqueue ** pmq)` [static]

Definition at line 2083 of file uipc_mqueue.c.

References `_getmq()`, and `fget_read()`.

Referenced by `kmq_timedreceive()`.

Here is the call graph for this function:



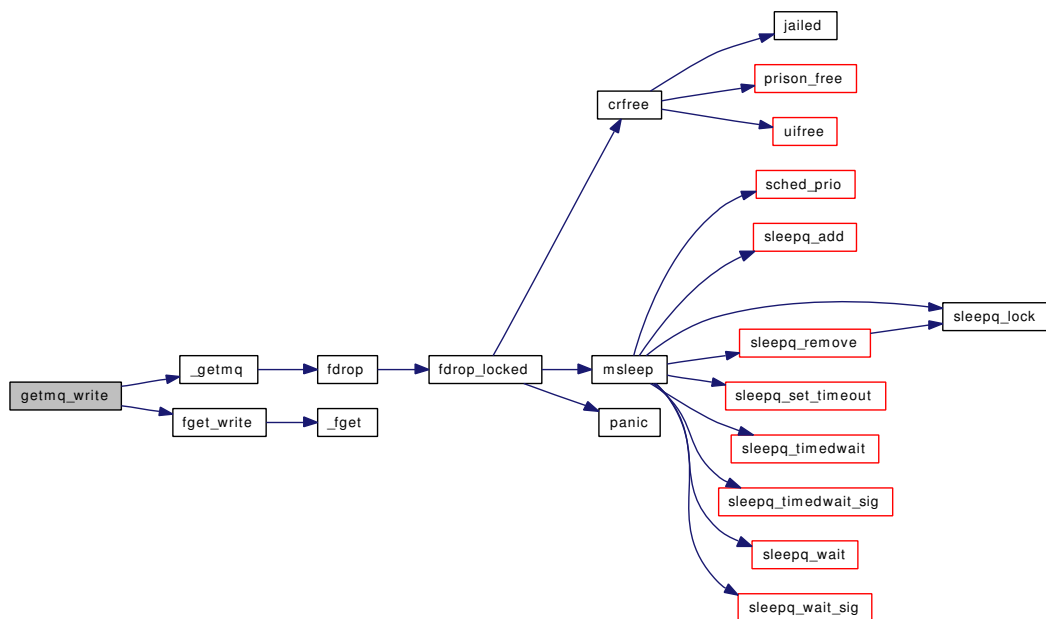
9.144.4.12 `static __inline int getmq_write (struct thread * td, int fd, struct file ** fpp, struct mqfs_node ** ppn, struct mqueue ** pmq)` [static]

Definition at line 2090 of file uipc_mqueue.c.

References `_getmq()`, and `fget_write()`.

Referenced by `kmq_timedsend()`.

Here is the call graph for this function:

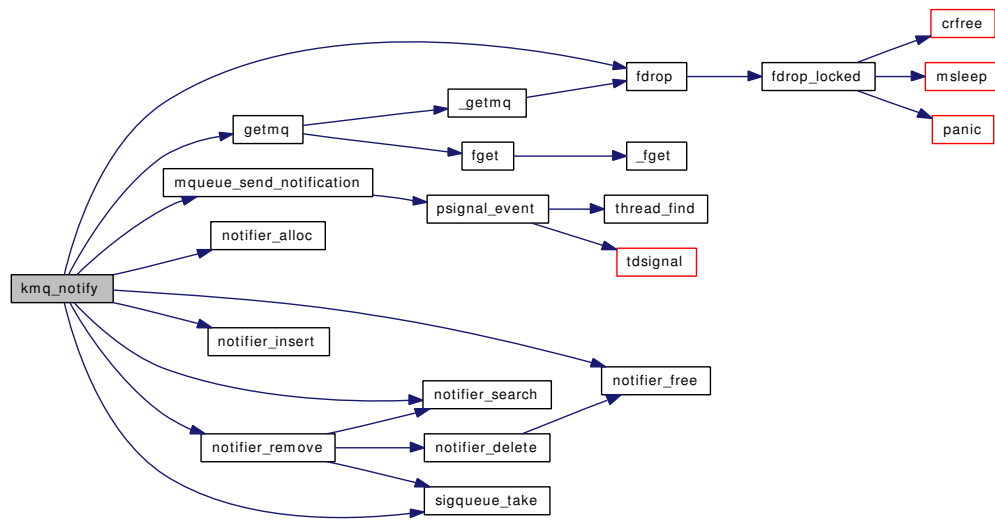


9.144.4.13 `int kmq_notify (struct thread * td, struct kmq_notify_args * uap)`

Definition at line 2178 of file uipc_mqueue.c.

References `fdrop()`, `getmq()`, `mqueue::mq_msgq`, `mqueue::mq_mutex`, `mqueue::mq_notifier`, `mqueue::mq_receivers`, `mqueue_send_notification()`, `notifier_alloc()`, `notifier_free()`, `notifier_insert()`, `notifier_remove()`, `notifier_search()`, and `sigqueue_take()`.

Here is the call graph for this function:

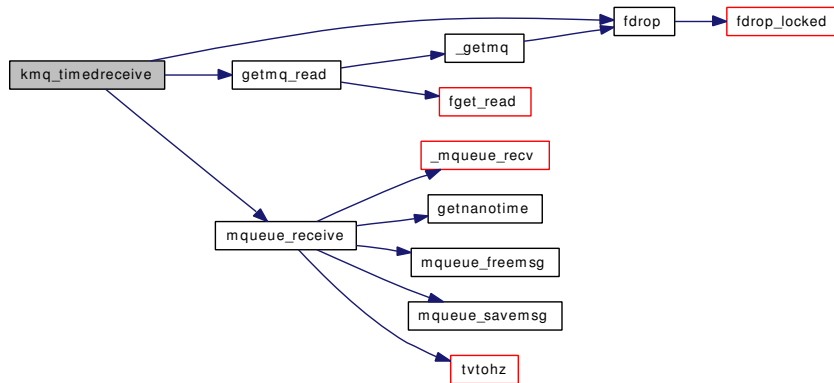


9.144.4.14 int kmq_open (struct thread * td, struct kmq_open_args * uap)

Definition at line 1910 of file uipc_mqueue.c.

References falloc(), fdclose(), fdrop(), maxmsg, maxmsgsize, mqfs_info::mi_lock, mqfs_info::mi_root, mqfs_create_file(), mqfs_data, MQFS_NAMELEN, mqfs_search(), mqnode_addrf(), mqueue_alloc(), mqueue_free(), and vaccess().

Here is the call graph for this function:

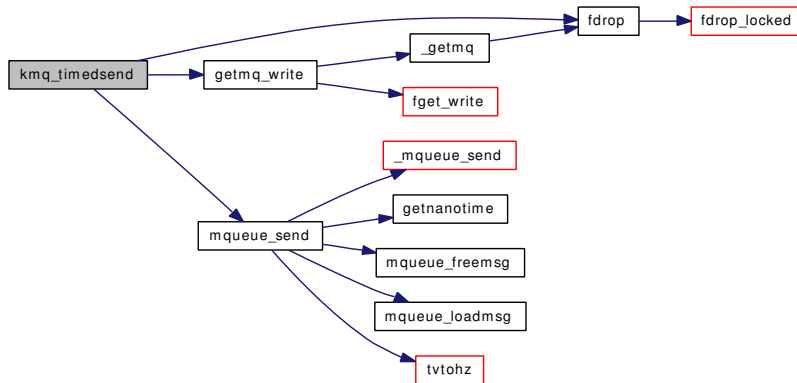


9.144.4.17 int kmq_timedsend (struct thread * td, struct kmq_timedsend_args * uap)

Definition at line 2158 of file uipc_mqueue.c.

References fdrop(), getmq_write(), and mqueue_send().

Here is the call graph for this function:

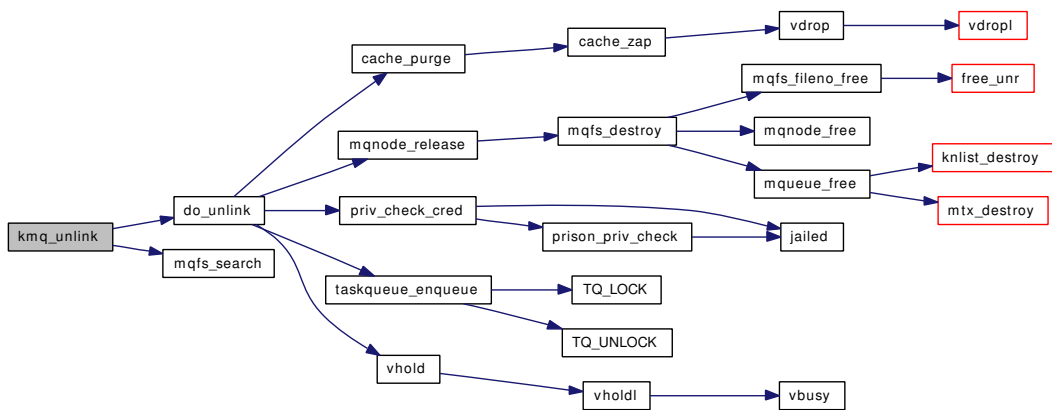


9.144.4.18 int kmq_unlink (struct thread * td, struct kmq_unlink_args * uap)

Definition at line 2024 of file uipc_mqueue.c.

References do_unlink(), mqfs_info::mi_lock, mqfs_info::mi_root, mqfs_data, MQFS_NAMELEN, and mqfs_search().

Here is the call graph for this function:



9.144.4.19 `static MALLOC_DEFINE (M_MQUEUEDATA, "mqdata", "mqueue data")`
`[static]`

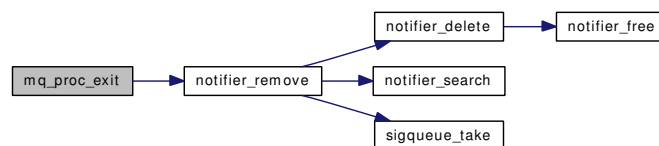
9.144.4.20 `MODULE_VERSION (mqueuefs, 1)`

9.144.4.21 `static void mq_proc_exit (void *arg __unused, struct proc *p)` `[static]`

Definition at line 2297 of file uipc_mqueue.c.

References `FPTOMQ`, `mqueue::mq_mutex`, and `notifier_remove()`.

Here is the call graph for this function:



9.144.4.22 `static void mq_proc_exit (void *arg, struct proc *p)` `[static]`

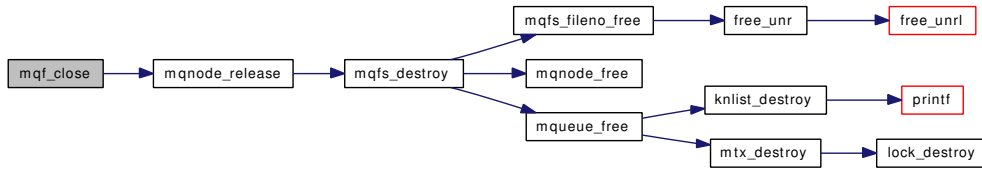
Referenced by `mqfs_init()`.

9.144.4.23 `static int mqf_close (struct file *fp, struct thread *td)` `[static]`

Definition at line 2369 of file uipc_mqueue.c.

References `badfileops`, `mqfs_info::mi_lock`, `mqfs_data`, and `mqnode_release()`.

Here is the call graph for this function:



9.144.4.24 `static int mqf_ioctl (struct file *fp, u_long cmd, void *data, struct ucred *active_cred, struct thread *td)` [static]

Definition at line 2334 of file uipc_mqueue.c.

9.144.4.25 `static int mqf_kqfilter (struct file *fp, struct knote *kn)` [static]

Definition at line 2402 of file uipc_mqueue.c.

References FPTOMQ, knlist_add(), mqueue::mq_rsel, and mqueue::mq_wsel.

Here is the call graph for this function:



9.144.4.26 `static int mqf_poll (struct file *fp, int events, struct ucred *active_cred, struct thread *td)` [static]

Definition at line 2341 of file uipc_mqueue.c.

References FPTOMQ, mqueue::mq_curmsgs, mqueue::mq_flags, mqueue::mq_maxmsg, mqueue::mq_mutex, mqueue::mq_rsel, MQ_RSEL, mqueue::mq_wsel, MQ_WSEL, and selrecord().

Here is the call graph for this function:



9.144.4.27 `static int mqf_read (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)` [static]

Definition at line 2320 of file uipc_mqueue.c.

9.144.4.28 `static int mqf_stat (struct file *fp, struct stat *st, struct ucred *active_cred, struct thread *td)` [static]

Definition at line 2385 of file uipc_mqueue.c.

9.144.4.29 `static int mqf_write (struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)` [static]

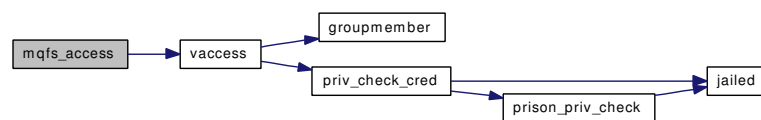
Definition at line 2327 of file uipc_mqueue.c.

9.144.4.30 `static int mqfs_access (struct vop_access_args *ap)` [static]

Definition at line 1101 of file uipc_mqueue.c.

References `vaccess()`.

Here is the call graph for this function:



9.144.4.31 `static int mqfs_add_node (struct mqfs_node *parent, struct mqfs_node *node)` [static]

Definition at line 393 of file uipc_mqueue.c.

References `mqfs_node::mn_info`, `mqfs_node::mn_parent`, `mqfstype_dir`, `mqfstype_root`, and `mqnode_addrf()`.

Referenced by `mqfs_create_file()`, and `mqfs_fixup_dir()`.

Here is the call graph for this function:



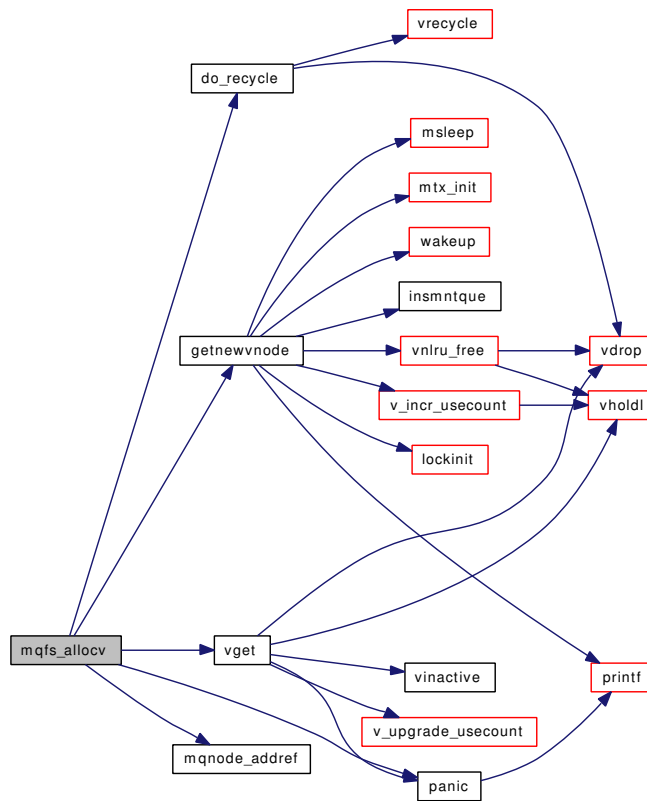
9.144.4.32 `static int mqfs_allocv (struct mount *mp, struct vnode **vpp, struct mqfs_node *pn)` [static]

Definition at line 697 of file uipc_mqueue.c.

References `do_recycle()`, `getnewvnode()`, `mqfs_node::mn_name`, `mqfstype_dir`, `mqfstype_file`, `mqfstype_none`, `mqfstype_parent`, `mqfstype_root`, `mqfstype_symlink`, `mqfstype_this`, `mqnode_addrf()`, `mvdata_zone`, `panic()`, and `vget()`.

Referenced by `mqfs_create()`, `mqfs_lookupx()`, and `mqfs_root()`.

Here is the call graph for this function:



9.144.4.33 `static int mqfs_close (struct vop_close_args * ap) [static]`

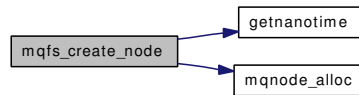
Definition at line 1082 of file uipc_mqueue.c.

9.144.4.34 `static int mqfs_create (struct vop_create_args * ap) [static]`

Definition at line 902 of file uipc_mqueue.c.

References `mqfs_info::mi_lock`, `mqfs_allocv()`, `mqfs_create_file()`, `mqfs_destroy()`, `mqfs_search()`, `mqfstype_dir`, `mqfstype_root`, `mqueue_alloc()`, `mqueue_free()`, `panic()`, `VFSTOMQFS`, and `VTON`.

Here is the call graph for this function:



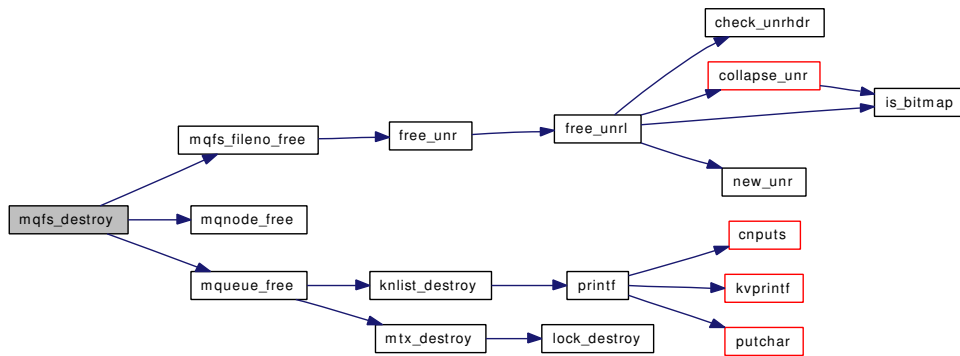
9.144.4.37 static int mqfs_destroy (struct mqfs_node * mn) [static]

Definition at line 524 of file uipc_mqueue.c.

References mqfs_node::mn_info, mqfs_node::mn_parent, mqfs_fileno_free(), mqfstype_dir, mqfstype_root, mqnode_free(), and mqueue_free().

Referenced by mqfs_create(), mqfs_uninit(), and mqnode_release().

Here is the call graph for this function:



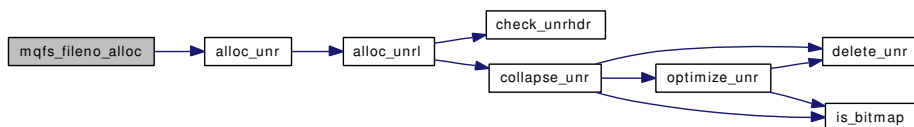
9.144.4.38 static void mqfs_fileno_alloc (struct mqfs_info * mi, struct mqfs_node * mn) [static]

Definition at line 294 of file uipc_mqueue.c.

References alloc_unr(), mqfs_info::mi_root, mqfs_info::mi_unrhdr, mqfs_node::mn_parent, mqfstype_dir, mqfstype_file, mqfstype_parent, mqfstype_root, mqfstype_symlink, and mqfstype_this.

Referenced by mqfs_init(), and mqfs_readdir().

Here is the call graph for this function:



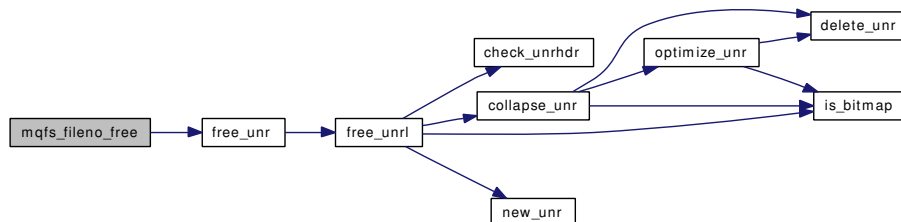
9.144.4.39 static void mqfs_fileno_free (struct mqfs_info * mi, struct mqfs_node * mn) [static]

Definition at line 335 of file uipc_mqueue.c.

References `free_unr()`, `mqfs_info::mi_unrhdr`, `mqfstype_dir`, `mqfstype_file`, `mqfstype_parent`, `mqfstype_root`, `mqfstype_symlink`, and `mqfstype_this`.

Referenced by `mqfs_destroy()`.

Here is the call graph for this function:



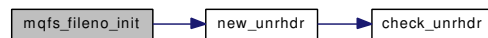
9.144.4.40 `static void mqfs_fileno_init (struct mqfs_info * mi)` [static]

Definition at line 269 of file `uipc_mqueue.c`.

References `mqfs_info::mi_unrhdr`, and `new_unrhdr()`.

Referenced by `mqfs_init()`.

Here is the call graph for this function:



9.144.4.41 `static void mqfs_fileno_uninit (struct mqfs_info * mi)` [static]

Definition at line 281 of file `uipc_mqueue.c`.

References `delete_unrhdr()`, and `mqfs_info::mi_unrhdr`.

Referenced by `mqfs_uninit()`.

Here is the call graph for this function:



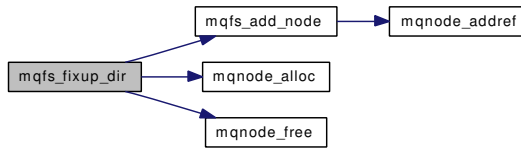
9.144.4.42 `static int mqfs_fixup_dir (struct mqfs_node * parent)` [static]

Definition at line 451 of file `uipc_mqueue.c`.

References `mqfs_node::mn_name`, `mqfs_add_node()`, `mqfstype_parent`, `mqfstype_this`, `mqnode_alloc()`, and `mqnode_free()`.

Referenced by `mqfs_init()`.

Here is the call graph for this function:



9.144.4.43 `static int mqfs_getattr (struct vop_getattr_args * ap) [static]`

Definition at line 1129 of file uipc_mqueue.c.

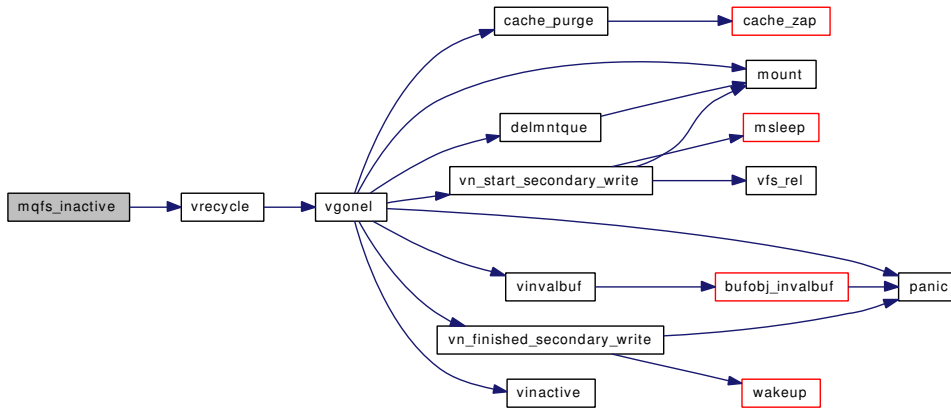
References VTON.

9.144.4.44 `static int mqfs_inactive (struct vop_inactive_args * ap) [static]`

Definition at line 1018 of file uipc_mqueue.c.

References vrecycle(), and VTON.

Here is the call graph for this function:

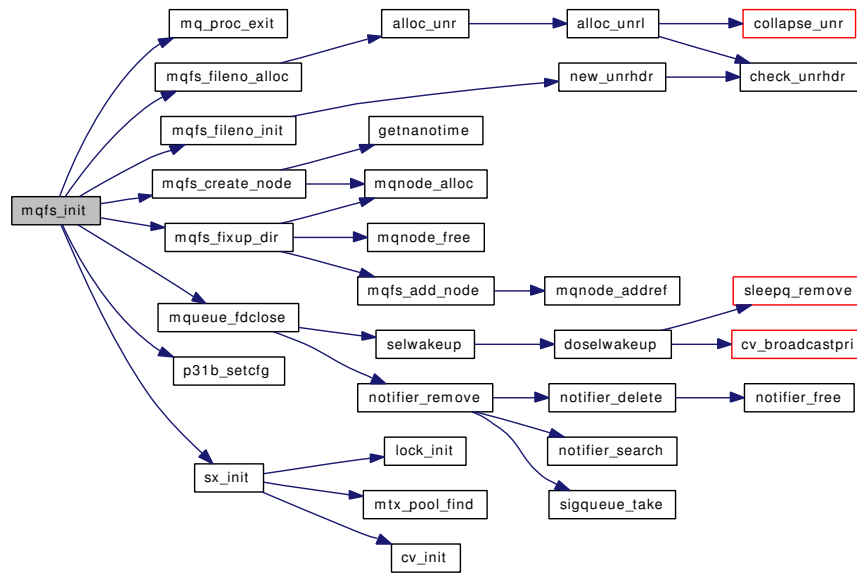


9.144.4.45 `static int mqfs_init (struct vfsconf * vfc) [static]`

Definition at line 625 of file uipc_mqueue.c.

References exit_tag, mqfs_info::mi_lock, mqfs_info::mi_root, mqfs_node::mn_info, mq_fdclose, mq_proc_exit(), mqfs_create_node(), mqfs_data, mqfs_fileno_alloc(), mqfs_fileno_init(), mqfs_fixup_dir(), mqfstype_root, mqnode_zone, mqnoti_zone, mqueue_fdclose(), mqueue_zone, mvdata_zone, p31b_setcfg(), and sx_init().

Here is the call graph for this function:

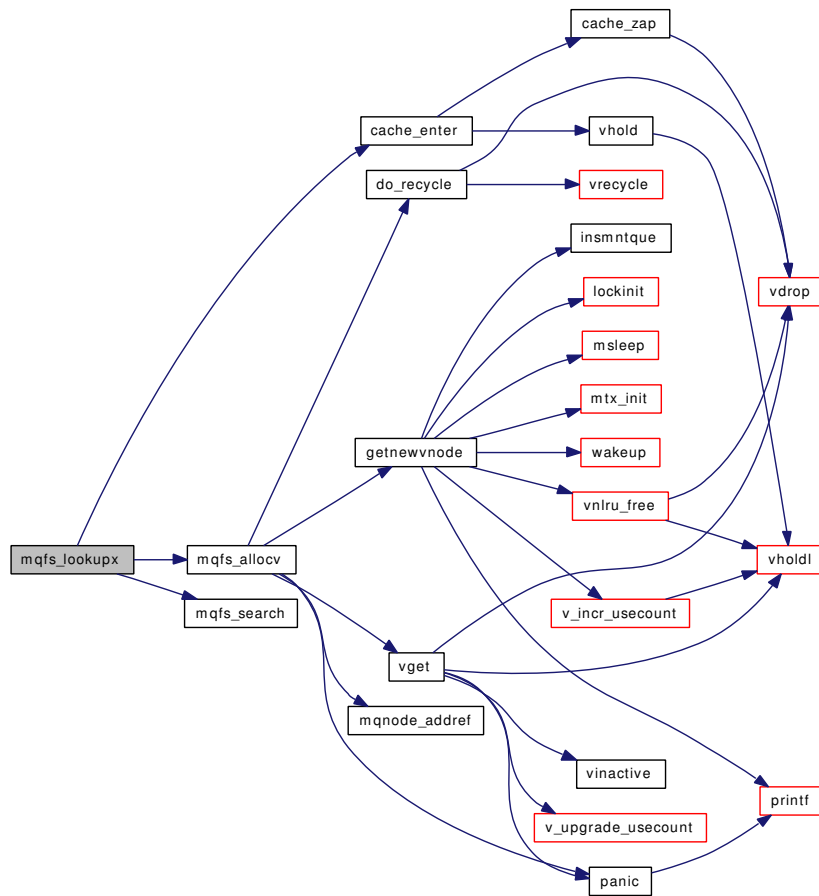


9.144.4.46 static int mqs_lookup (struct vop_cachedlookup_args * ap) [static]

Definition at line 878 of file uipc_mqueue.c.

References `mqs_info::mi_lock`, `mqs_lookupx()`, and `VFSTOMQFS`.

Here is the call graph for this function:

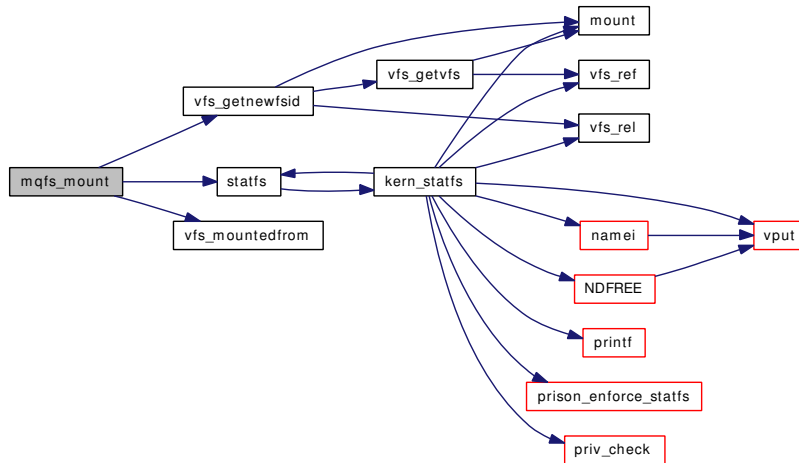


9.144.4.48 static int mqfs_mount (struct mount * mp, struct thread * td) [static]

Definition at line 557 of file uipc_mqueue.c.

References mqfs_data, statfs(), vfs_getnewfsid(), and vfs_mountedfrom().

Here is the call graph for this function:



9.144.4.49 static int mqfs_open (struct vop_open_args * ap) [static]

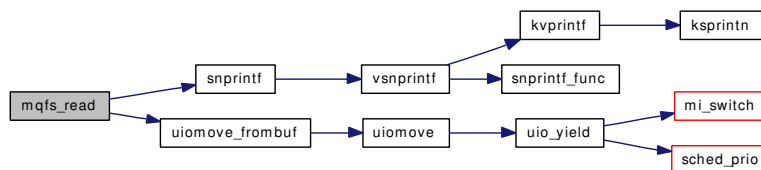
Definition at line 1066 of file uipc_mqueue.c.

9.144.4.50 static int mqfs_read (struct vop_read_args * ap) [static]

Definition at line 1274 of file uipc_mqueue.c.

References buf, mqueue::mq_curmsgs, mqueue::mq_maxmsg, mqueue::mq_msgsize, mqueue::mq_totalbytes, snprintf(), uiomove_frombuf(), VTOMQ, and VTON.

Here is the call graph for this function:

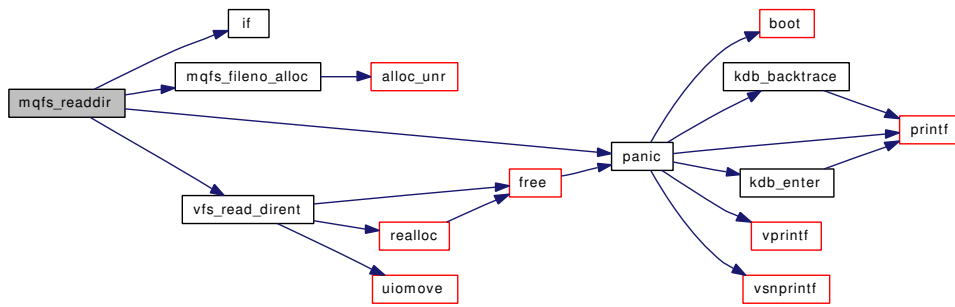


9.144.4.51 static int mqfs_readdir (struct vop_readdir_args * ap) [static]

Definition at line 1316 of file uipc_mqueue.c.

References if(), mqfs_info::mi_lock, mqfs_node::mn_name, mqfs_fileno_alloc(), MQFS_NAMELEN, mqfstype_dir, mqfstype_file, mqfstype_parent, mqfstype_root, mqfstype_symlink, mqfstype_this, panic(), vfs_read_dirent(), VFSTOMQFS, and VTON.

Here is the call graph for this function:

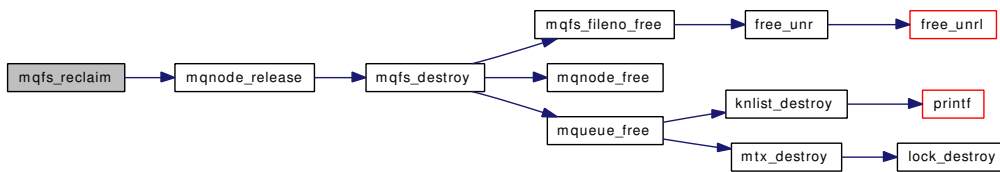


9.144.4.52 static int mqs_reclaim (struct vop_reclaim_args * ap) [static]

Definition at line 1036 of file uipc_mqueue.c.

References mqs_info::mi_lock, mqnode_release(), mvdata_zone, and VFSTOMQFS.

Here is the call graph for this function:

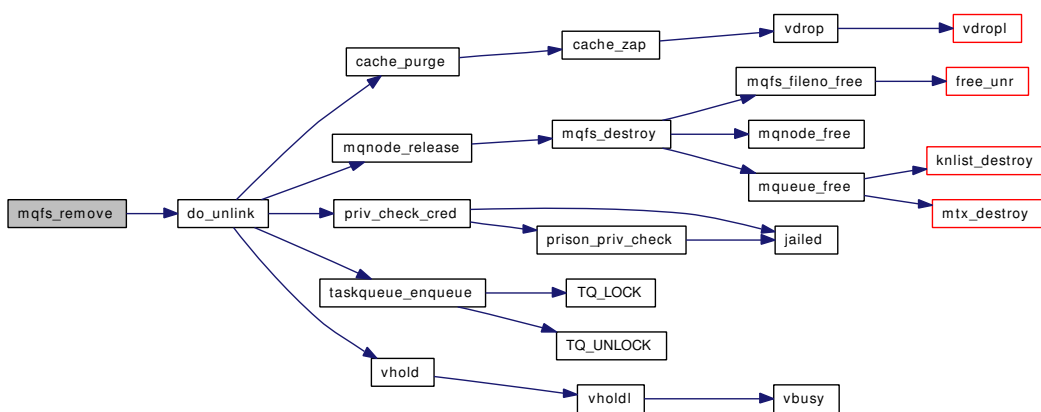


9.144.4.53 static int mqs_remove (struct vop_remove_args * ap) [static]

Definition at line 995 of file uipc_mqueue.c.

References do_unlink(), mqs_info::mi_lock, VFSTOMQFS, and VTON.

Here is the call graph for this function:

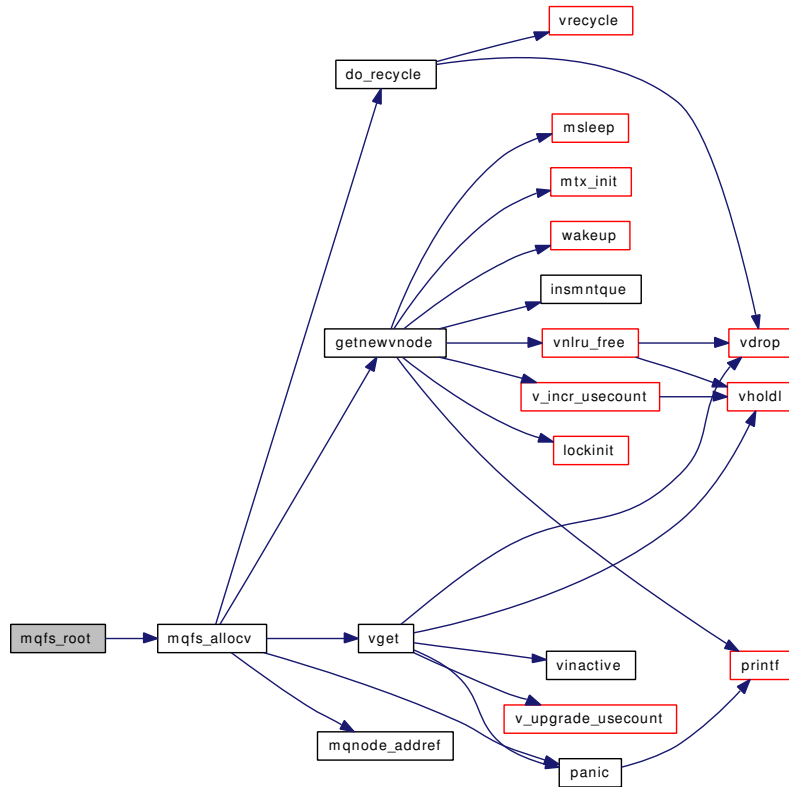


9.144.4.54 `static int mqfs_root (struct mount * mp, int flags, struct vnode ** vpp, struct thread * td)` [static]

Definition at line 599 of file uipc_mqueue.c.

References `mqfs_info::mi_lock`, `mqfs_info::mi_root`, `mqfs_allocv()`, `ret`, and `VFSTOMQFS`.

Here is the call graph for this function:



9.144.4.55 `static struct mqfs_node* mqfs_search (struct mqfs_node * pd, const char * name, int len)` [static]

Definition at line 755 of file uipc_mqueue.c.

References `mqfs_node::mn_name`.

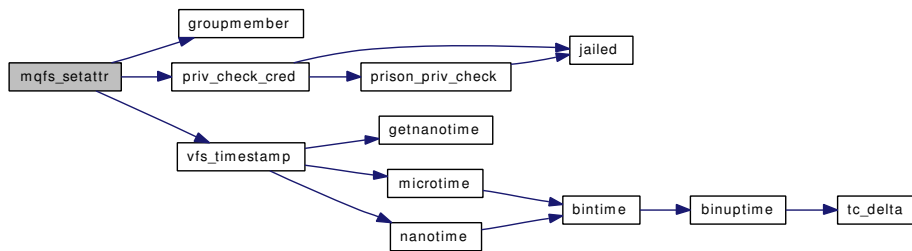
Referenced by `kmq_open()`, `kmq_unlink()`, `mqfs_create()`, and `mqfs_lookupx()`.

9.144.4.56 `static int mqfs_setattr (struct vop_setattr_args * ap)` [static]

Definition at line 1173 of file uipc_mqueue.c.

References `groupmember()`, `priv_check_cred()`, `vfs_timestamp()`, and `VTON`.

Here is the call graph for this function:



9.144.4.57 `static int mqfs_statfs (struct mount * mp, struct statfs * sbp, struct thread * td)`
 [static]

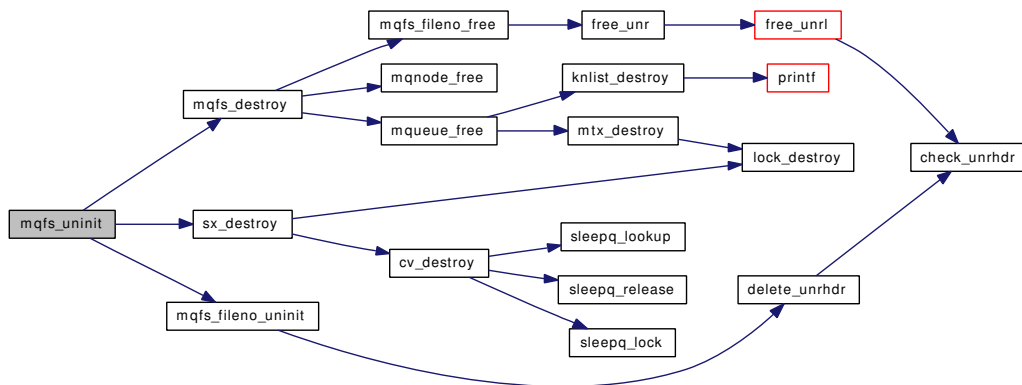
Definition at line 615 of file uipc_mqueue.c.

9.144.4.58 `static int mqfs_uninit (struct vfsconf * vfc)` [static]

Definition at line 662 of file uipc_mqueue.c.

References `exit_tag`, `mqfs_info::mi_lock`, `mqfs_info::mi_root`, `mqfs_data`, `mqfs_destroy()`, `mqfs_fileno_uninit()`, `mqnode_zone`, `mqnoti_zone`, `mqueue_zone`, `mvdata_zone`, `sx_destroy()`, and `unloadable`.

Here is the call graph for this function:

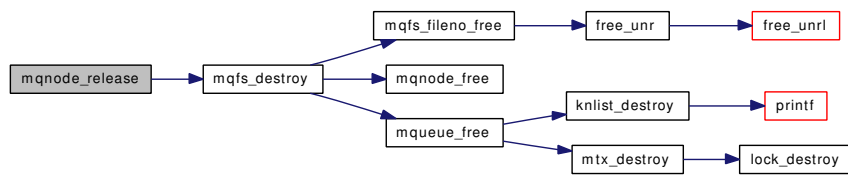


9.144.4.59 `static int mqfs_unmount (struct mount * mp, int mntflags, struct thread * td)`
 [static]

Definition at line 587 of file uipc_mqueue.c.

References `vflush()`.

Here is the call graph for this function:



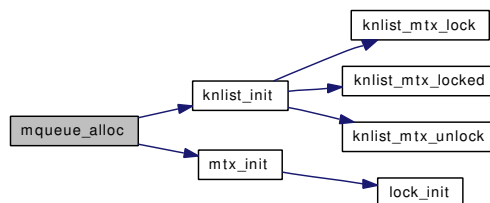
9.144.4.64 static struct **mqueue** * mqueue_alloc (const struct mq_attr * attr) [static]

Definition at line 1493 of file uipc_mqueue.c.

References curmq, default_maxmsg, default_msgsize, knlist_init(), maxmq, mqueue::mq_maxmsg, mqueue::mq_msgq, mqueue::mq_msgsize, mqueue::mq_mutex, mqueue::mq_rsel, mqueue::mq_wsel, mqueue_zone, and mtx_init().

Referenced by kmq_open(), and mqfs_create().

Here is the call graph for this function:



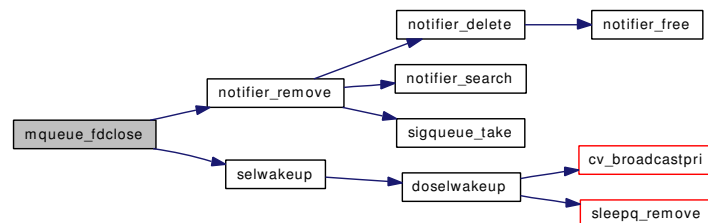
9.144.4.65 static void mqueue_fdclose (struct thread * td, int fd, struct file * fp) [static]

Definition at line 2271 of file uipc_mqueue.c.

References FPTOMQ, mqueue::mq_flags, mqueue::mq_mutex, mqueue::mq_rsel, MQ_RSEL, mqueue::mq_wsel, MQ_WSEL, notifier_remove(), and selwakeup().

Referenced by mqfs_init().

Here is the call graph for this function:



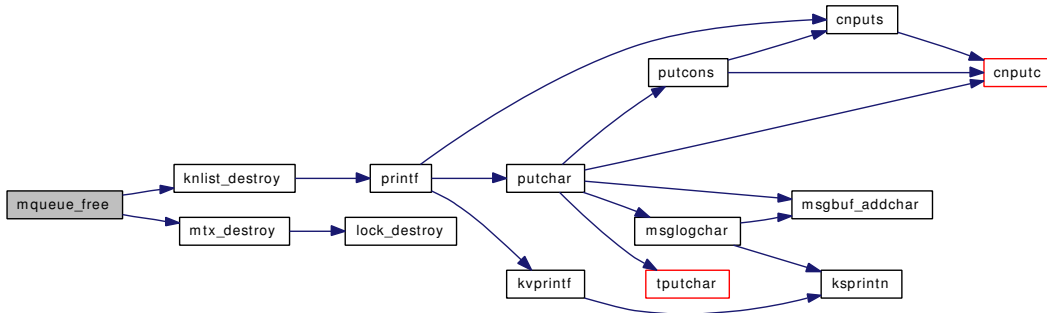
9.144.4.66 static void mqueue_free (struct **mqueue** * mq) [static]

Definition at line 1519 of file uipc_mqueue.c.

References `curmq`, `knlist_destroy()`, `mqueue::mq_msgq`, `mqueue::mq_mutex`, `mqueue::mq_rsel`, `mqueue::mq_wsel`, `mqueue_zone`, and `mtx_destroy()`.

Referenced by `kmq_open()`, `mqfs_create()`, and `mqfs_destroy()`.

Here is the call graph for this function:



9.144.4.67 `static __inline void mqueue_freemsg (struct mqueue_msg * msg)` [`static`]

Definition at line 1578 of file `uipc_mqueue.c`.

Referenced by `mqueue_receive()`, and `mqueue_send()`.

9.144.4.68 `static struct mqueue_msg* mqueue_loadmsg (const char * msg_ptr, size_t msg_size, int msg_prio)` [`static`]

Definition at line 1539 of file `uipc_mqueue.c`.

Referenced by `mqueue_send()`.

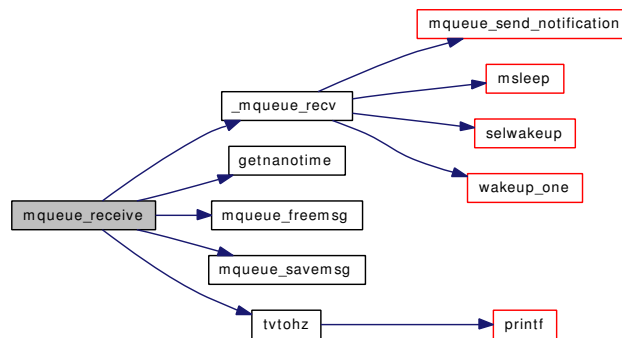
9.144.4.69 `int mqueue_receive (struct mqueue * mq, char * msg_ptr, size_t msg_len, unsigned * msg_prio, int waitok, const struct timespec * abs_timeout)` [`static`]

Definition at line 1740 of file `uipc_mqueue.c`.

References `_mqueue_recv()`, `getnanotime()`, `mqueue_freemsg()`, `mqueue_savemsg()`, and `tvtohz()`.

Referenced by `kmq_timedreceive()`.

Here is the call graph for this function:



9.144.4.70 `static int mqueue_savemsg (struct mqueue_msg * msg, char * msg_ptr, int * msg_prio)` [static]

Definition at line 1563 of file uipc_mqueue.c.

Referenced by mqueue_receive().

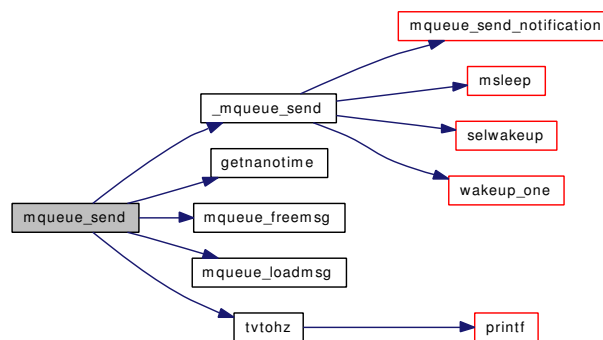
9.144.4.71 `int mqueue_send (struct mqueue * mq, const char * msg_ptr, size_t msg_len, unsigned msg_prio, int waitok, const struct timespec * abs_timeout)` [static]

Definition at line 1589 of file uipc_mqueue.c.

References `_mqueue_send()`, `getnanotime()`, `mqueue::mq_msgsize`, `mqueue_freemsg()`, `mqueue_loadmsg()`, and `tvtohz()`.

Referenced by `kmq_timedsend()`.

Here is the call graph for this function:



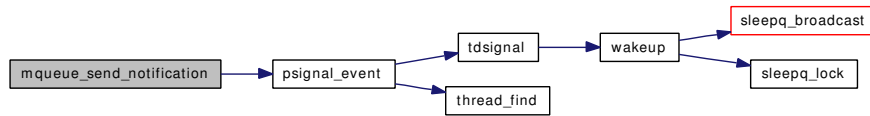
9.144.4.72 `static void mqueue_send_notification (struct mqueue * mq)` [static]

Definition at line 1717 of file uipc_mqueue.c.

References `mqueue::mq_mutex`, `mqueue::mq_notifier`, and `psignal_event()`.

Referenced by `_mqueue_rcv()`, `_mqueue_send()`, and `kmq_notify()`.

Here is the call graph for this function:



9.144.4.73 `static __inline struct mqueue_notifier* notifier_alloc (void) [static]`

Definition at line 1853 of file uipc_mqueue.c.

References mqnoti_zone.

Referenced by kmq_notify().

9.144.4.74 `static __inline void notifier_delete (struct proc * p, struct mqueue_notifier * nt) [static]`

Definition at line 1883 of file uipc_mqueue.c.

References notifier_free().

Referenced by notifier_remove().

Here is the call graph for this function:



9.144.4.75 `static __inline void notifier_free (struct mqueue_notifier * p) [static]`

Definition at line 1859 of file uipc_mqueue.c.

References mqnoti_zone.

Referenced by kmq_notify(), and notifier_delete().

9.144.4.76 `static __inline void notifier_insert (struct proc * p, struct mqueue_notifier * nt) [static]`

Definition at line 1877 of file uipc_mqueue.c.

Referenced by kmq_notify().

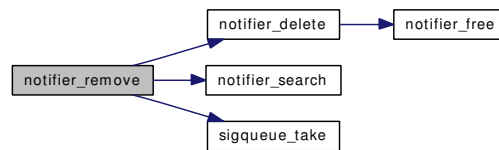
9.144.4.77 `static void notifier_remove (struct proc * p, struct mqueue * mq, int fd) [static]`

Definition at line 1890 of file uipc_mqueue.c.

References mqueue::mq_mutex, mqueue::mq_notifier, notifier_delete(), notifier_search(), and sigqueue_-take().

Referenced by kmq_notify(), mq_proc_exit(), and mqueue_fdclose().

Here is the call graph for this function:



9.144.4.78 static struct **mqueue_notifier*** **notifier_search** (struct proc * *p*, int *fd*) [static]

Definition at line 1865 of file uipc_mqueue.c.

Referenced by kmq_notify(), and notifier_remove().

9.144.4.79 SYSCALL_MODULE_HELPER (kmq_unlink)

9.144.4.80 SYSCALL_MODULE_HELPER (kmq_notify)

9.144.4.81 SYSCALL_MODULE_HELPER (kmq_timedreceive)

9.144.4.82 SYSCALL_MODULE_HELPER (kmq_timedsend)

9.144.4.83 SYSCALL_MODULE_HELPER (kmq_setattr)

9.144.4.84 SYSCALL_MODULE_HELPER (kmq_open)

9.144.4.85 SYSCTL_INT (_kern_mqueue, OID_AUTO, **curmq**, CTLFLAG_RW, & *curmq*, 0, "current message queue number")

9.144.4.86 SYSCTL_INT (_kern_mqueue, OID_AUTO, **maxmq**, CTLFLAG_RW, & *maxmq*, 0, "maximum message queues")

9.144.4.87 SYSCTL_INT (_kern_mqueue, OID_AUTO, **maxmsgsize**, CTLFLAG_RW, & *maxmsgsize*, 0, "Default maximum message size")

9.144.4.88 SYSCTL_INT (_kern_mqueue, OID_AUTO, **maxmsg**, CTLFLAG_RW, & *maxmsg*, 0, "Default maximum messages in queue")

9.144.4.89 SYSCTL_NODE (_kern, OID_AUTO, **mqueue**, CTLFLAG_RW, 0, "POSIX real time message queue")

9.144.4.90 TAILQ_HEAD (msgq, **mqueue_msg**)

9.144.4.91 VFS_SET (**mqfs_vfsops**, mqueuefs, VFCF_SYNTHETIC)

9.144.5 Variable Documentation

9.144.5.1 int **curmq** = 0 [static]

Definition at line 200 of file uipc_mqueue.c.

Referenced by mqueue_alloc(), and mqueue_free().

9.144.5.2 `int default_maxmsg = 10` [static]

Definition at line 188 of file uipc_mqueue.c.

Referenced by mqueue_alloc().

9.144.5.3 `int default_msgsize = 1024` [static]

Definition at line 189 of file uipc_mqueue.c.

Referenced by mqueue_alloc().

9.144.5.4 `eventhandler_tag exit_tag` [static]

Definition at line 206 of file uipc_mqueue.c.

Referenced by aio_onceonly(), aio_unload(), mqfs_init(), and mqfs_uninit().

9.144.5.5 `int maxmq = 100` [static]

Definition at line 197 of file uipc_mqueue.c.

Referenced by mqueue_alloc().

9.144.5.6 `int maxmsg = 100` [static]

Definition at line 191 of file uipc_mqueue.c.

Referenced by kmq_open().

9.144.5.7 `int maxmsgsize = 16384` [static]

Definition at line 194 of file uipc_mqueue.c.

Referenced by kmq_open().

9.144.5.8 `struct filterops mq_rfiltops`**Initial value:**

```
{ 1, NULL, filt_mqdetach, filt_mqread }
```

Definition at line 260 of file uipc_mqueue.c.

9.144.5.9 `struct filterops mq_wfiltops`**Initial value:**

```
{ 1, NULL, filt_mqdetach, filt_mqwrite }
```

Definition at line 262 of file uipc_mqueue.c.

9.144.5.10 struct mqfs_info mqfs_data [static]

Definition at line 209 of file uipc_mqueue.c.

Referenced by kmq_open(), kmq_unlink(), mqf_close(), mqfs_init(), mqfs_mount(), and mqfs_uninit().

9.144.5.11 struct vfsops mqfs_vfsops [static]**Initial value:**

```
{
    .vfs_init           = mqfs_init,
    .vfs_uninit        = mqfs_uninit,
    .vfs_mount         = mqfs_mount,
    .vfs_unmount       = mqfs_unmount,
    .vfs_root          = mqfs_root,
    .vfs_statfs        = mqfs_statfs,
}
```

Definition at line 2479 of file uipc_mqueue.c.

9.144.5.12 struct vop_vector mqfs_vnodeops [static]**Initial value:**

```
{
    .vop_default       = &default_vnodeops,
    .vop_access        = mqfs_access,
    .vop_cachedlookup = mqfs_lookup,
    .vop_lookup        = vfs_cache_lookup,
    .vop_reclaim       = mqfs_reclaim,
    .vop_create        = mqfs_create,
    .vop_remove        = mqfs_remove,
    .vop_inactive      = mqfs_inactive,
    .vop_open          = mqfs_open,
    .vop_close         = mqfs_close,
    .vop_getattr       = mqfs_getattr,
    .vop_setattr       = mqfs_setattr,
    .vop_read          = mqfs_read,
    .vop_write         = VOP_EOPNOTSUPP,
    .vop_readdir       = mqfs_readdir,
    .vop_mkdir         = VOP_EOPNOTSUPP,
    .vop_rmdir         = VOP_EOPNOTSUPP,
}
```

Definition at line 2459 of file uipc_mqueue.c.

9.144.5.13 struct vop_vector mqfs_vnodeops [static]

Definition at line 214 of file uipc_mqueue.c.

9.144.5.14 uma_zone_t mqnode_zone [static]

Definition at line 210 of file uipc_mqueue.c.

Referenced by mqfs_init(), mqfs_uninit(), mqnode_alloc(), and mqnode_free().

9.144.5.15 `uma_zone_t mqnoti_zone` [static]

Definition at line 213 of file `uipc_mqueue.c`.

Referenced by `mqfs_init()`, `mqfs_uninit()`, `notifier_alloc()`, and `notifier_free()`.

9.144.5.16 `uma_zone_t mqueue_zone` [static]

Definition at line 211 of file `uipc_mqueue.c`.

Referenced by `mqfs_init()`, `mqfs_uninit()`, `mqueue_alloc()`, and `mqueue_free()`.

9.144.5.17 `struct fileops mqueueops` [static]

Initial value:

```
{
    .fo_read      = mqf_read,
    .fo_write     = mqf_write,
    .fo_ioctl    = mqf_ioctl,
    .fo_poll     = mqf_poll,
    .fo_kqfilter  = mqf_kqfilter,
    .fo_stat     = mqf_stat,
    .fo_close    = mqf_close
}
```

Definition at line 2449 of file `uipc_mqueue.c`.

9.144.5.18 `struct fileops mqueueops` [static]

Definition at line 215 of file `uipc_mqueue.c`.

9.144.5.19 `uma_zone_t mvdata_zone` [static]

Definition at line 212 of file `uipc_mqueue.c`.

Referenced by `mqfs_allocv()`, `mqfs_init()`, `mqfs_reclaim()`, and `mqfs_uninit()`.

9.144.5.20 `int unloadable = 0` [static]

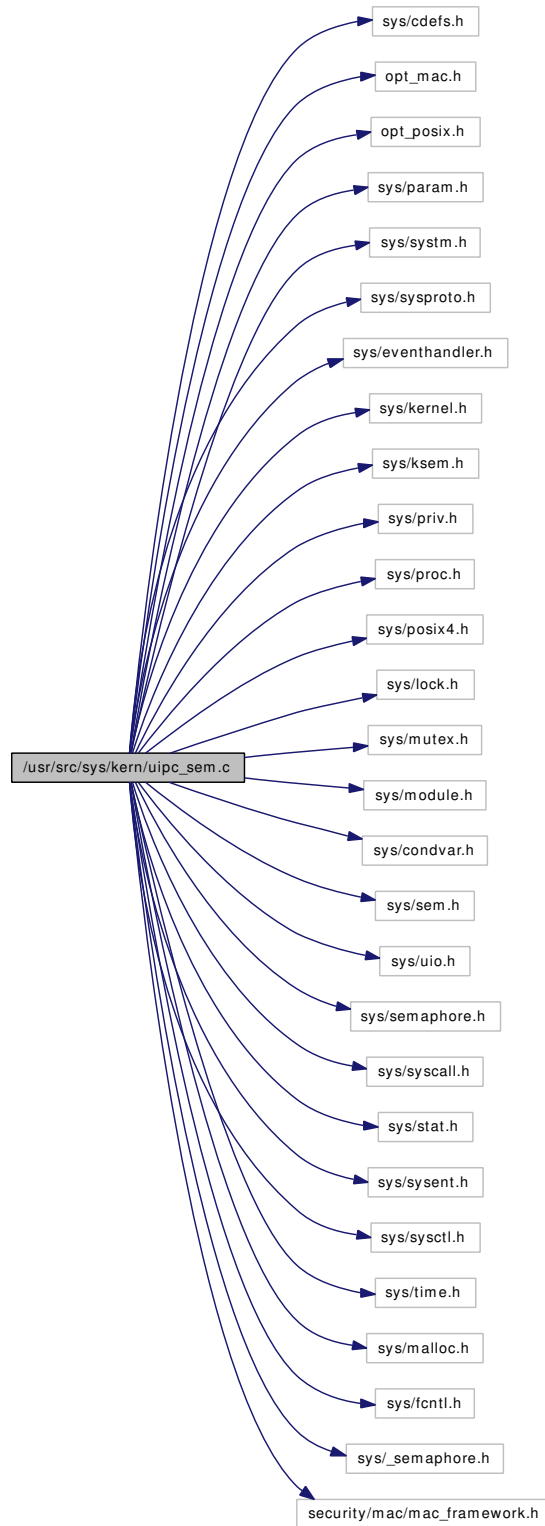
Definition at line 203 of file `uipc_mqueue.c`.

Referenced by `accept_filt_generic_mod_event()`, `aio_unload()`, and `mqfs_uninit()`.

9.145 /usr/src/sys/kern/uipc_sem.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include "opt_posix.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/sysproto.h>
#include <sys/eventhandler.h>
#include <sys/kernel.h>
#include <sys/ksem.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/posix4.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/module.h>
#include <sys/condvar.h>
#include <sys/sem.h>
#include <sys/uio.h>
#include <sys/semaphore.h>
#include <sys/syscall.h>
#include <sys/stat.h>
#include <sys/sysent.h>
#include <sys/sysctl.h>
#include <sys/time.h>
#include <sys/malloc.h>
#include <sys/fcntl.h>
#include <sys/_semaphore.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for uipc_sem.c:



Data Structures

- struct [ksem_init_args](#)

- struct [ksem_open_args](#)
- struct [ksem_unlink_args](#)
- struct [ksem_close_args](#)
- struct [ksem_post_args](#)
- struct [ksem_wait_args](#)
- struct [ksem_timedwait_args](#)
- struct [ksem_trywait_args](#)
- struct [ksem_getvalue_args](#)
- struct [ksem_destroy_args](#)

Defines

- #define [SEM_MAX](#) 30
- #define [SEM_MAX_NAMELEN](#) 14
- #define [SEM_TO_ID\(x\)](#) ((intptr_t)(x))
- #define [ID_TO_SEM\(x\)](#) id_to_sem(x)
- #define [DP\(x\)](#)

Functions

- [__FBSDDID](#) ("\$FreeBSD: src/sys/kern/uipc_sem.c,v 1.27 2006/11/11 16:26:56 trhodes Exp \$")
- static int [sem_count_proc](#) (struct proc *p)
- static struct ksem * [sem_lookup_byname](#) (const char *name)
- static int [sem_create](#) (struct thread *td, const char *name, struct ksem **ksret, mode_t mode, unsigned int value)
- static void [sem_free](#) (struct ksem *ksnew)
- static int [sem_perm](#) (struct thread *td, struct ksem *ks)
- static void [sem_enter](#) (struct proc *p, struct ksem *ks)
- static int [sem_leave](#) (struct proc *p, struct ksem *ks)
- static void [sem_exechook](#) (void *arg, struct proc *p, struct image_params *imgp)
- static void [sem_exithook](#) (void *arg, struct proc *p)
- static void [sem_forkhook](#) (void *arg, struct proc *p1, struct proc *p2, int flags)
- static int [sem_hasopen](#) (struct thread *td, struct ksem *ks)
- static int [kern_sem_close](#) (struct thread *td, semid_t id)
- static int [kern_sem_post](#) (struct thread *td, semid_t id)
- static int [kern_sem_wait](#) (struct thread *td, semid_t id, int tryflag, struct timespec *abstime)
- static int [kern_sem_init](#) (struct thread *td, int dir, unsigned int value, semid_t *idp)
- static int [kern_sem_open](#) (struct thread *td, int dir, const char *name, int oflag, mode_t mode, unsigned int value, semid_t *idp)
- static int [kern_sem_unlink](#) (struct thread *td, const char *name)
- [LIST_HEAD](#) (ksem)
- static __inline void [sem_rel](#) (struct ksem *ks)
- static __inline struct ksem * [id_to_sem](#) (semid_t id)
- int [ksem_init](#) (struct thread *td, struct [ksem_init_args](#) *uap)
- int [ksem_open](#) (struct thread *td, struct [ksem_open_args](#) *uap)
- static __inline struct kuser * [sem_getuser](#) (struct proc *p, struct ksem *ks)
- int [ksem_unlink](#) (struct thread *td, struct [ksem_unlink_args](#) *uap)
- int [ksem_close](#) (struct thread *td, struct [ksem_close_args](#) *uap)
- int [ksem_post](#) (struct thread *td, struct [ksem_post_args](#) *uap)

- int [ksem_wait](#) (struct thread *td, struct [ksem_wait_args](#) *uap)
- int [ksem_timedwait](#) (struct thread *td, struct [ksem_timedwait_args](#) *uap)
- int [ksem_trywait](#) (struct thread *td, struct [ksem_trywait_args](#) *uap)
- int [ksem_getvalue](#) (struct thread *td, struct [ksem_getvalue_args](#) *uap)
- int [ksem_destroy](#) (struct thread *td, struct [ksem_destroy_args](#) *uap)
- static void [sem_exechook](#) (void *arg, struct proc *p, struct image_params *imgp [__unused](#))
- static int [sem_modload](#) (struct module *module, int cmd, void *arg)
- [SYSCALL_MODULE_HELPER](#) (ksem_init)
- [SYSCALL_MODULE_HELPER](#) (ksem_open)
- [SYSCALL_MODULE_HELPER](#) (ksem_unlink)
- [SYSCALL_MODULE_HELPER](#) (ksem_close)
- [SYSCALL_MODULE_HELPER](#) (ksem_post)
- [SYSCALL_MODULE_HELPER](#) (ksem_wait)
- [SYSCALL_MODULE_HELPER](#) (ksem_timedwait)
- [SYSCALL_MODULE_HELPER](#) (ksem_trywait)
- [SYSCALL_MODULE_HELPER](#) (ksem_getvalue)
- [SYSCALL_MODULE_HELPER](#) (ksem_destroy)
- [DECLARE_MODULE](#) ([sem](#), [sem_mod](#), SI_SUB_SYSV_SEM, SI_ORDER_FIRST)
- [MODULE_VERSION](#) ([sem](#), 1)

Variables

- static moduledata_t [sem_mod](#)

9.145.1 Define Documentation

9.145.1.1 #define DP(x)

Referenced by [id_to_sem\(\)](#), [kern_sem_open\(\)](#), [kern_sem_unlink\(\)](#), [kern_sem_wait\(\)](#), [ksem_open\(\)](#), [LIST_HEAD\(\)](#), [sem_create\(\)](#), [sem_leave\(\)](#), [sem_perm\(\)](#), and [sem_rel\(\)](#).

9.145.1.2 #define ID_TO_SEM(x) id_to_sem(x)

Definition at line 98 of file [uipc_sem.c](#).

Referenced by [kern_sem_close\(\)](#), [kern_sem_post\(\)](#), [kern_sem_wait\(\)](#), [ksem_destroy\(\)](#), and [ksem_getvalue\(\)](#).

9.145.1.3 #define SEM_MAX 30

Definition at line 92 of file [uipc_sem.c](#).

Referenced by [sem_modload\(\)](#).

9.145.1.4 #define SEM_MAX_NAMELEN 14

Definition at line 95 of file [uipc_sem.c](#).

Referenced by [ksem_open\(\)](#), [ksem_unlink\(\)](#), and [sem_create\(\)](#).

9.145.1.5 #define SEM_TO_ID(x) ((intptr_t)(x))

Definition at line 97 of file uipc_sem.c.

Referenced by kern_sem_init(), and kern_sem_open().

9.145.2 Function Documentation**9.145.2.1 __FBSDID("\$FreeBSD: src/sys/kern/uipc_sem.c, v 1.27 2006/11/11 16:26:56 trhodes Exp \$")****9.145.2.2 DECLARE_MODULE(sem, sem_mod, SI_SUB_SYSV_SEM, SI_ORDER_FIRST)****9.145.2.3 static __inline struct ksem * id_to_sem(semid_t id) [static]**

Definition at line 150 of file uipc_sem.c.

References DP.

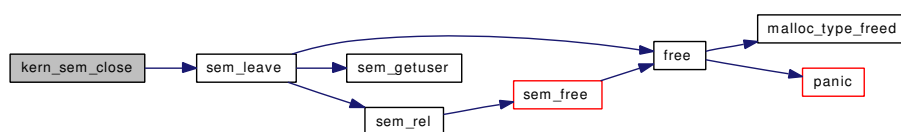
9.145.2.4 static int kern_sem_close(struct thread *td, semid_t id) [static]

Definition at line 578 of file uipc_sem.c.

References ID_TO_SEM, and sem_leave().

Referenced by ksem_close().

Here is the call graph for this function:

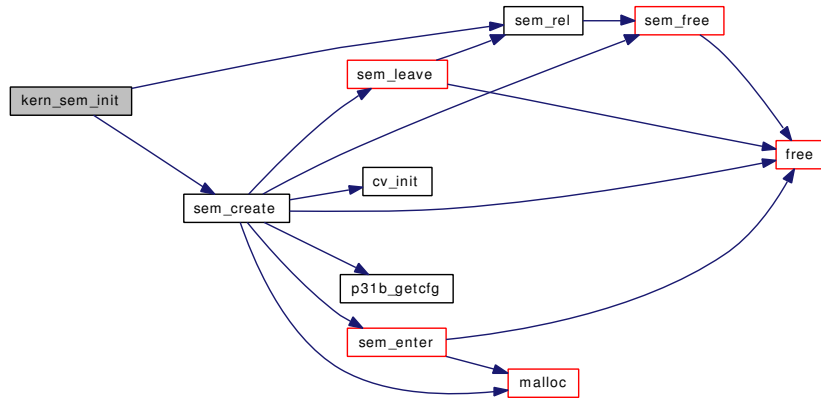
**9.145.2.5 static int kern_sem_init(struct thread *td, int dir, unsigned int value, semid_t *idp) [static]**

Definition at line 254 of file uipc_sem.c.

References sem_create(), sem_rel(), and SEM_TO_ID.

Referenced by ksem_init().

Here is the call graph for this function:



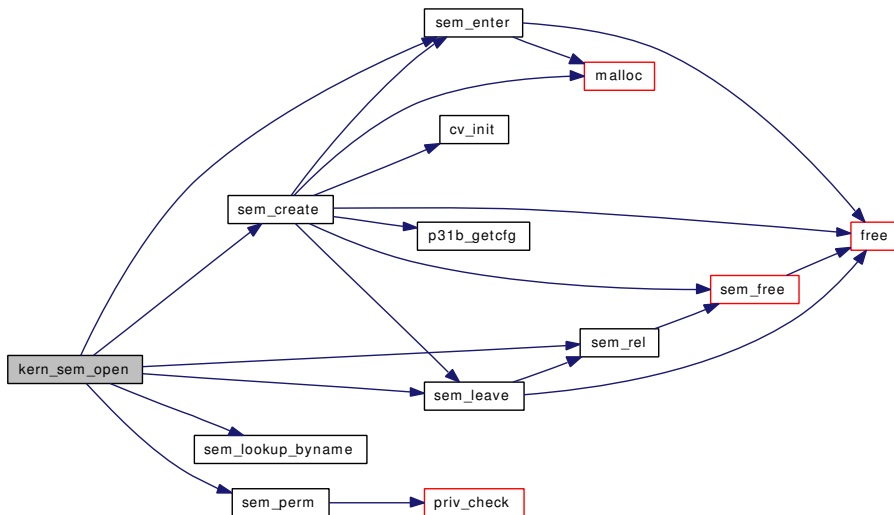
9.145.2.6 `static int kern_sem_open (struct thread * td, int dir, const char * name, int oflag, mode_t mode, unsigned int value, semid_t * idp)` [static]

Definition at line 310 of file `uipc_sem.c`.

References `DP`, `sem_create()`, `sem_enter()`, `sem_leave()`, `sem_lookup_byname()`, `sem_perm()`, `sem_rel()`, and `SEM_TO_ID`.

Referenced by `ksem_open()`.

Here is the call graph for this function:



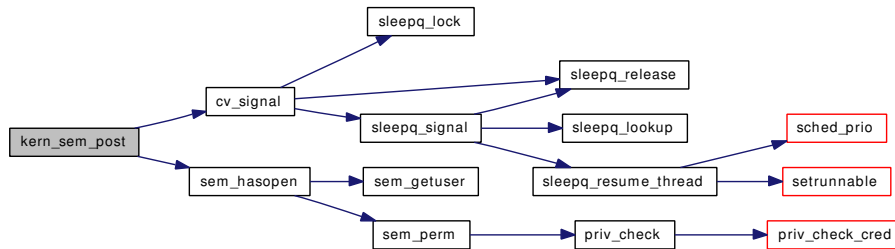
9.145.2.7 `static int kern_sem_post (struct thread * td, semid_t id)` [static]

Definition at line 607 of file `uipc_sem.c`.

References `cv_signal()`, `ID_TO_SEM`, and `sem_hasopen()`.

Referenced by `ksem_post()`.

Here is the call graph for this function:



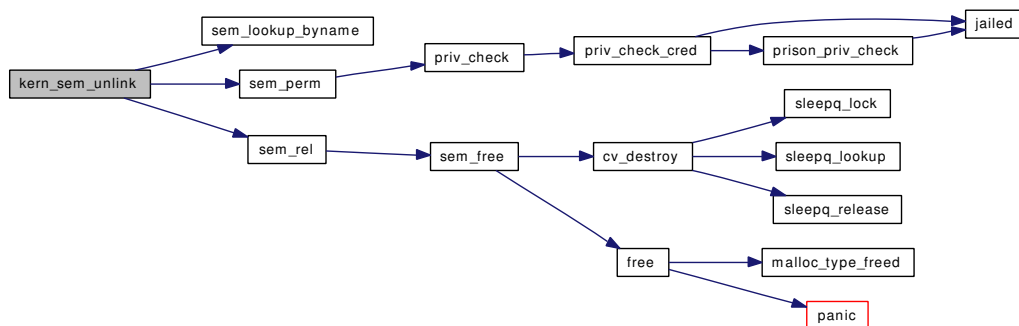
9.145.2.8 `static int kern_sem_unlink (struct thread * td, const char * name) [static]`

Definition at line 535 of file `uipc_sem.c`.

References `DP`, `sem_lookup_byname()`, `sem_perm()`, and `sem_rel()`.

Referenced by `ksem_unlink()`.

Here is the call graph for this function:



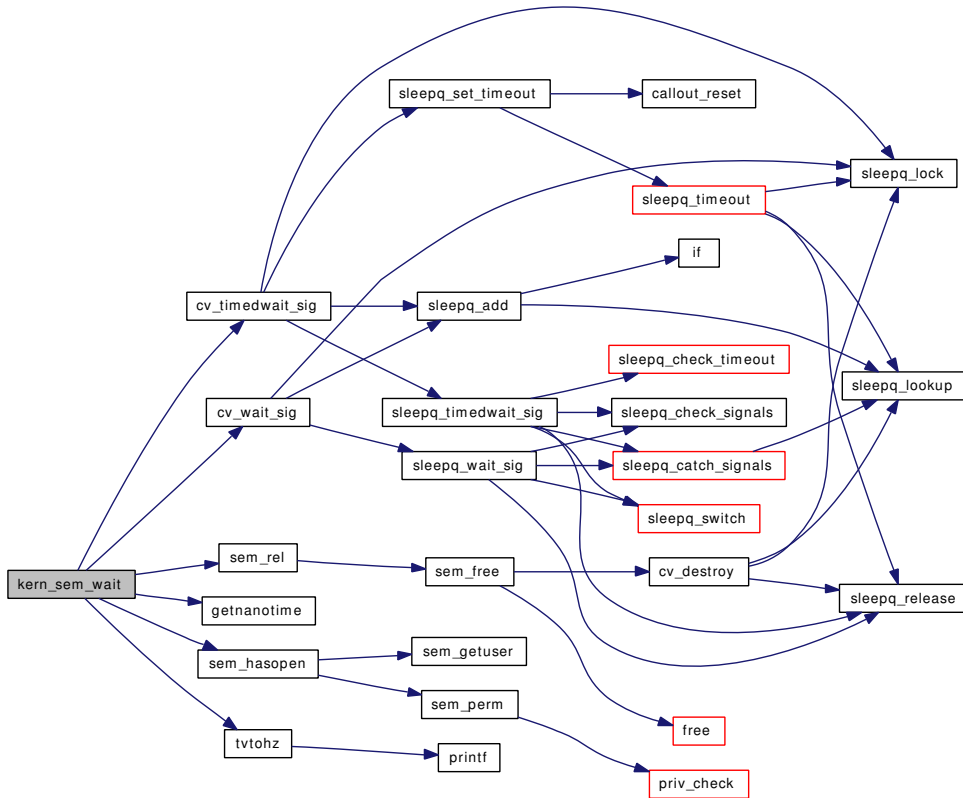
9.145.2.9 `static int kern_sem_wait (struct thread * td, semid_t id, int tryflag, struct timespec * abstime) [static]`

Definition at line 692 of file `uipc_sem.c`.

References `cv_timedwait_sig()`, `cv_wait_sig()`, `DP`, `getnanotime()`, `ID_TO_SEM`, `sem_hasopen()`, `sem_rel()`, and `tvtohz()`.

Referenced by `ksem_timedwait()`, `ksem_trywait()`, and `ksem_wait()`.

Here is the call graph for this function:

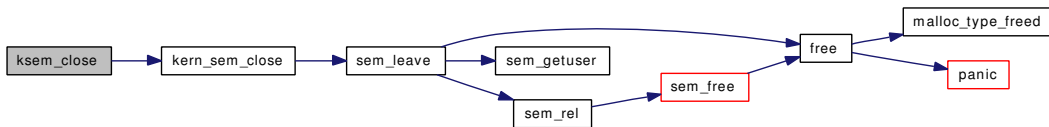


9.145.2.10 int ksem_close (struct thread * td, struct ksem_close_args * uap)

Definition at line 571 of file uipc_sem.c.

References ksem_close_args::id, and kern_sem_close().

Here is the call graph for this function:

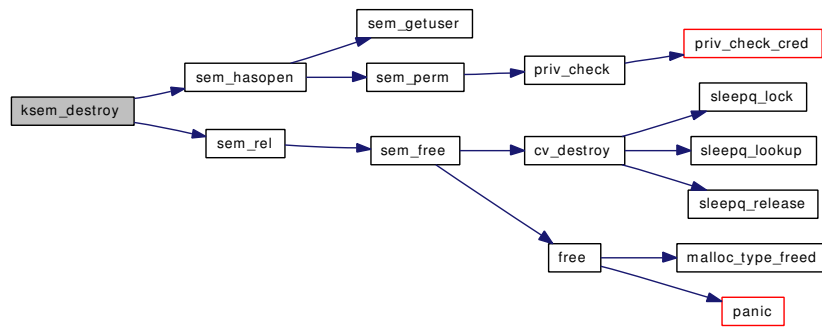


9.145.2.11 int ksem_destroy (struct thread * td, struct ksem_destroy_args * uap)

Definition at line 797 of file uipc_sem.c.

References ksem_destroy_args::id, ID_TO_SEM, sem_hasopen(), and sem_rel().

Here is the call graph for this function:

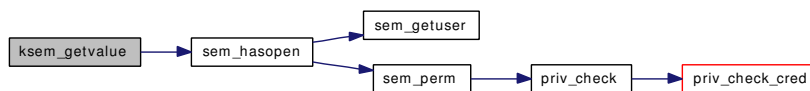


9.145.2.12 `int ksem_getvalue (struct thread * td, struct ksem_getvalue_args * uap)`

Definition at line 766 of file uipc_sem.c.

References `ksem_getvalue_args::id`, `ID_TO_SEM`, `sem_hasopen()`, and `ksem_getvalue_args::val`.

Here is the call graph for this function:

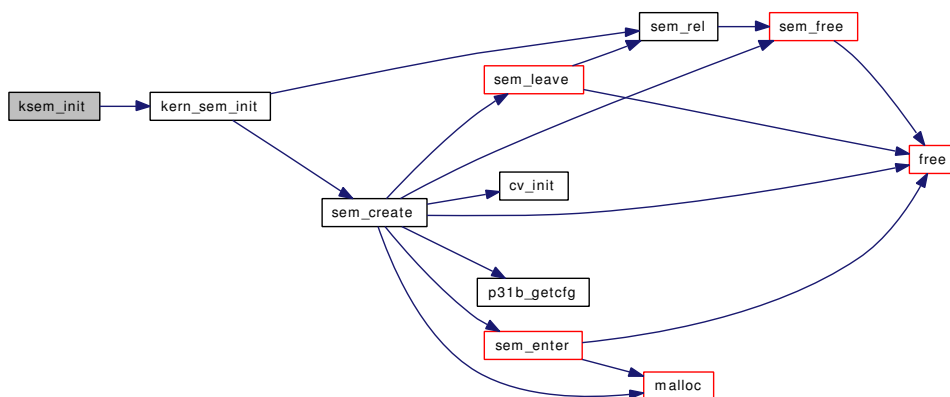


9.145.2.13 `int ksem_init (struct thread * td, struct ksem_init_args * uap)`

Definition at line 245 of file uipc_sem.c.

References `ksem_init_args::idp`, `kern_sem_init()`, and `ksem_init_args::value`.

Here is the call graph for this function:

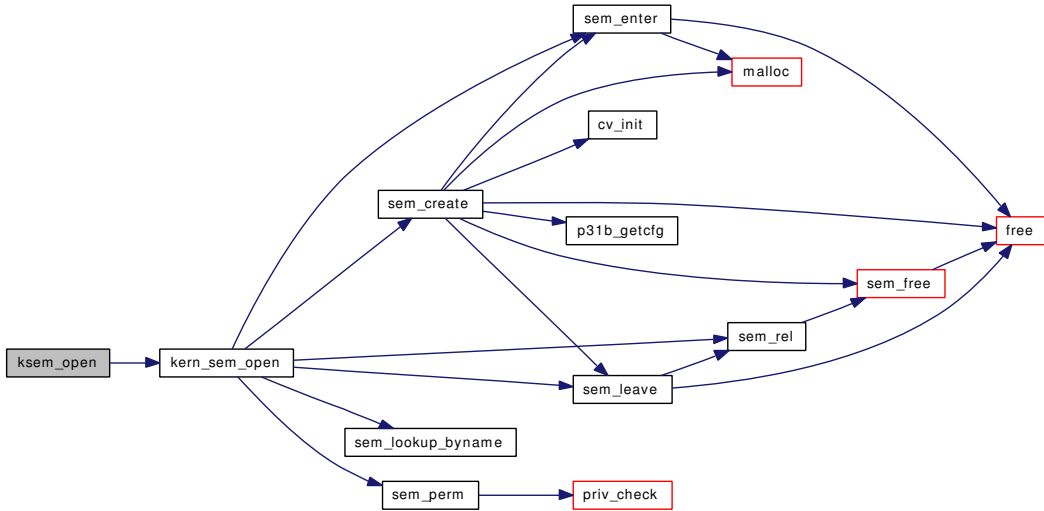


9.145.2.14 `int ksem_open (struct thread * td, struct ksem_open_args * uap)`

Definition at line 293 of file uipc_sem.c.

References DP, ksem_open_args::idp, kern_sem_open(), ksem_open_args::mode, ksem_open_args::name, ksem_open_args::oflag, SEM_MAX_NAMELEN, and ksem_open_args::value.

Here is the call graph for this function:

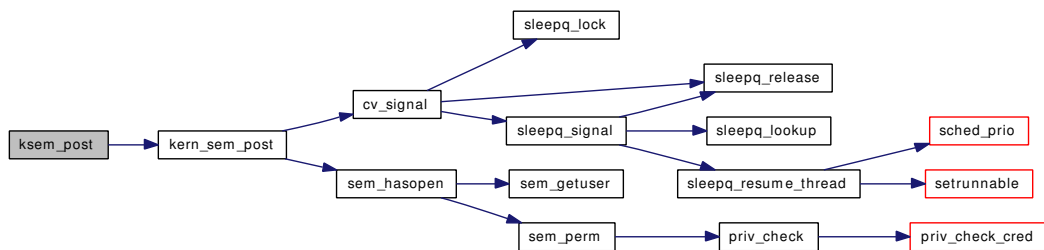


9.145.2.15 int ksem_post (struct thread * td, struct ksem_post_args * uap)

Definition at line 600 of file uipc_sem.c.

References ksem_post_args::id, and kern_sem_post().

Here is the call graph for this function:

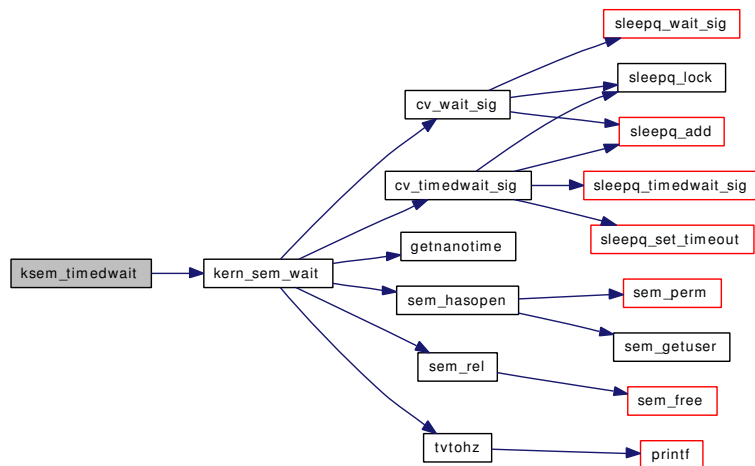


9.145.2.16 int ksem_timedwait (struct thread * td, struct ksem_timedwait_args * uap)

Definition at line 658 of file uipc_sem.c.

References ksem_timedwait_args::abstime, ksem_timedwait_args::id, and kern_sem_wait().

Here is the call graph for this function:

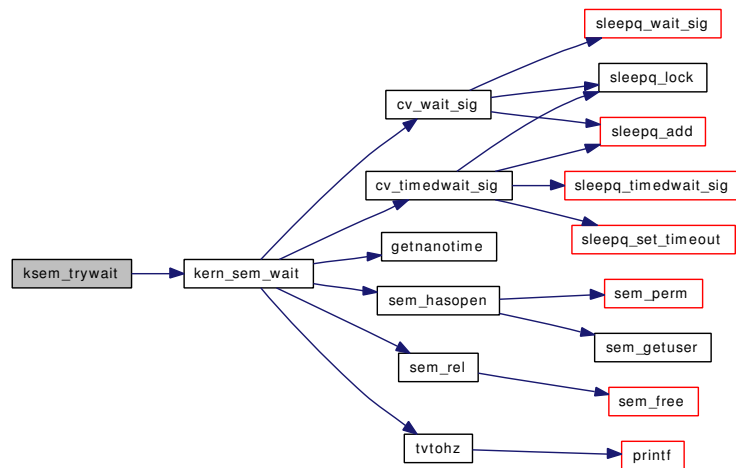


9.145.2.17 int ksem_trywait (struct thread * *td*, struct [ksem_trywait_args](#) * *uap*)

Definition at line 685 of file uipc_sem.c.

References [ksem_trywait_args::id](#), and [kern_sem_wait\(\)](#).

Here is the call graph for this function:

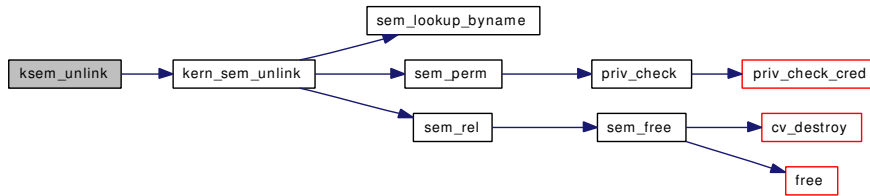


9.145.2.18 int ksem_unlink (struct thread * *td*, struct [ksem_unlink_args](#) * *uap*)

Definition at line 523 of file uipc_sem.c.

References [kern_sem_unlink\(\)](#), [ksem_unlink_args::name](#), and [SEM_MAX_NAMELEN](#).

Here is the call graph for this function:

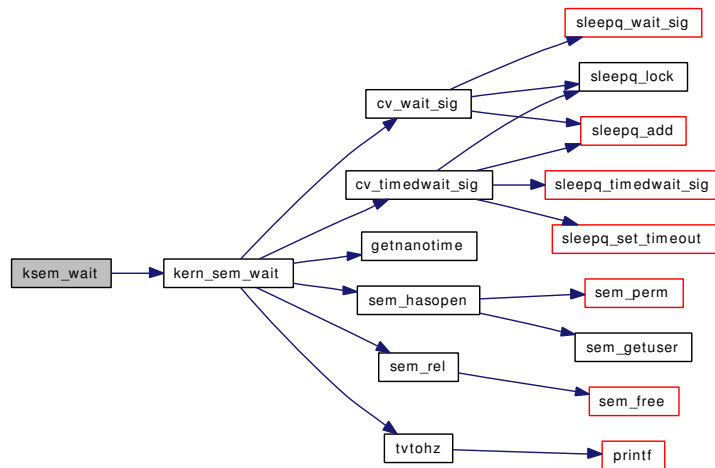


9.145.2.19 `int ksem_wait (struct thread * td, struct ksem_wait_args * uap)`

Definition at line 644 of file `uipc_sem.c`.

References `ksem_wait_args::id`, and `kern_sem_wait()`.

Here is the call graph for this function:



9.145.2.20 `LIST_HEAD (ksem)`

Definition at line 104 of file `uipc_sem.c`.

References `DP`.

9.145.2.21 `MODULE_VERSION (sem, 1)`

9.145.2.22 `static int sem_count_proc (struct proc * p) [static]`

Definition at line 830 of file `uipc_sem.c`.

Referenced by `sem_forkhook()`.

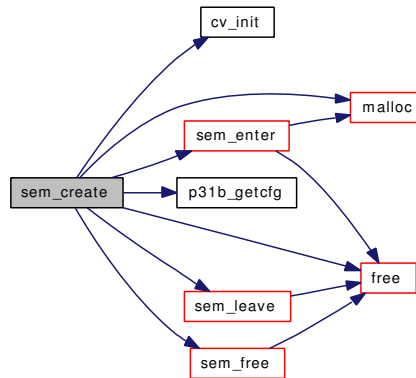
9.145.2.23 `static int sem_create (struct thread * td, const char * name, struct ksem ** ksret, mode_t mode, unsigned int value) [static]`

Definition at line 177 of file `uipc_sem.c`.

References `cv_init()`, `DP`, `free()`, `malloc()`, `p31b_getcfg()`, `ret`, `sem_enter()`, `sem_free()`, `sem_leave()`, `SEM_MAX_NAMELEN`, and `uc`.

Referenced by `kern_sem_init()`, and `kern_sem_open()`.

Here is the call graph for this function:



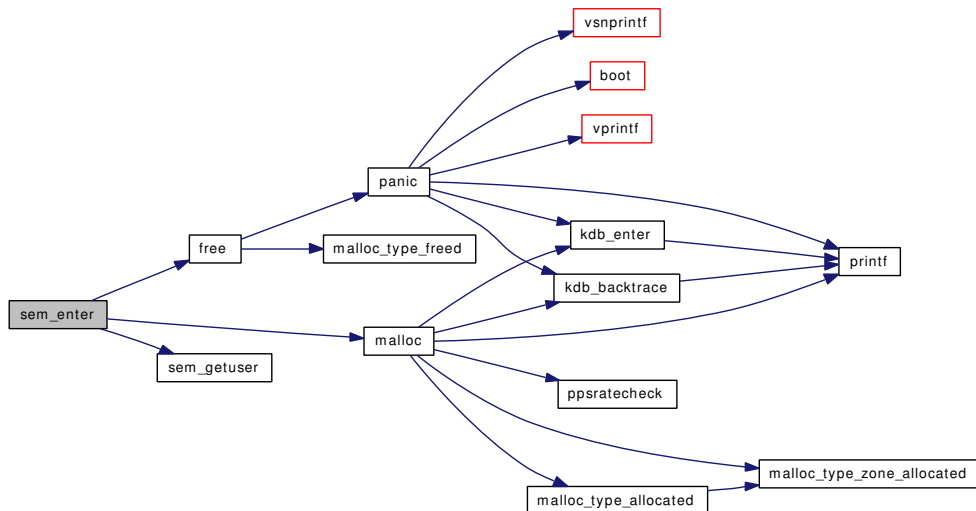
9.145.2.24 `static void sem_enter (struct proc *p, struct ksem *ks)` [static]

Definition at line 495 of file `uipc_sem.c`.

References `free()`, `malloc()`, and `sem_getuser()`.

Referenced by `kern_sem_open()`, `sem_create()`, and `sem_forkhook()`.

Here is the call graph for this function:

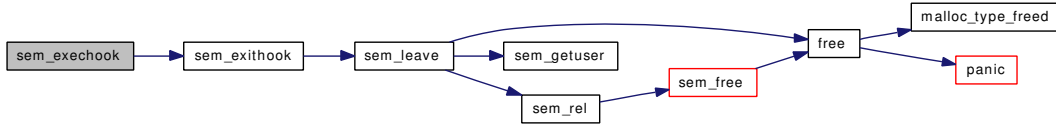


9.145.2.25 `static void sem_exechook (void *arg, struct proc *p, struct image_params *imgp, __unused)` [static]

Definition at line 932 of file `uipc_sem.c`.

References `sem_exithook()`.

Here is the call graph for this function:



9.145.2.26 `static void sem_exechook (void * arg, struct proc * p, struct image_params * imgp)`
`[static]`

Referenced by `sem_modload()`.

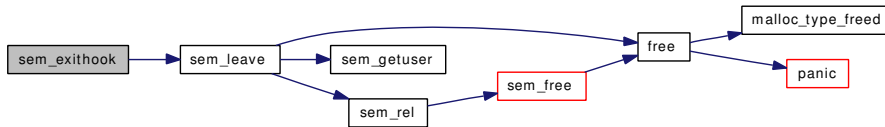
9.145.2.27 `static void sem_exithook (void * arg, struct proc * p)` `[static]`

Definition at line 938 of file `uipc_sem.c`.

References `sem_leave()`.

Referenced by `sem_exechook()`, and `sem_modload()`.

Here is the call graph for this function:



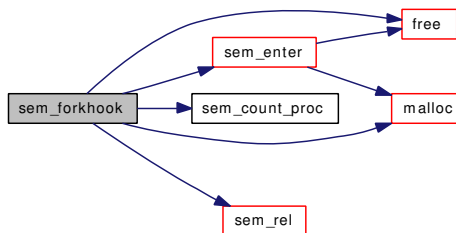
9.145.2.28 `static void sem_forkhook (void * arg, struct proc * p1, struct proc * p2, int flags)`
`[static]`

Definition at line 864 of file `uipc_sem.c`.

References `free()`, `malloc()`, `sem_count_proc()`, `sem_enter()`, and `sem_rel()`.

Referenced by `sem_modload()`.

Here is the call graph for this function:



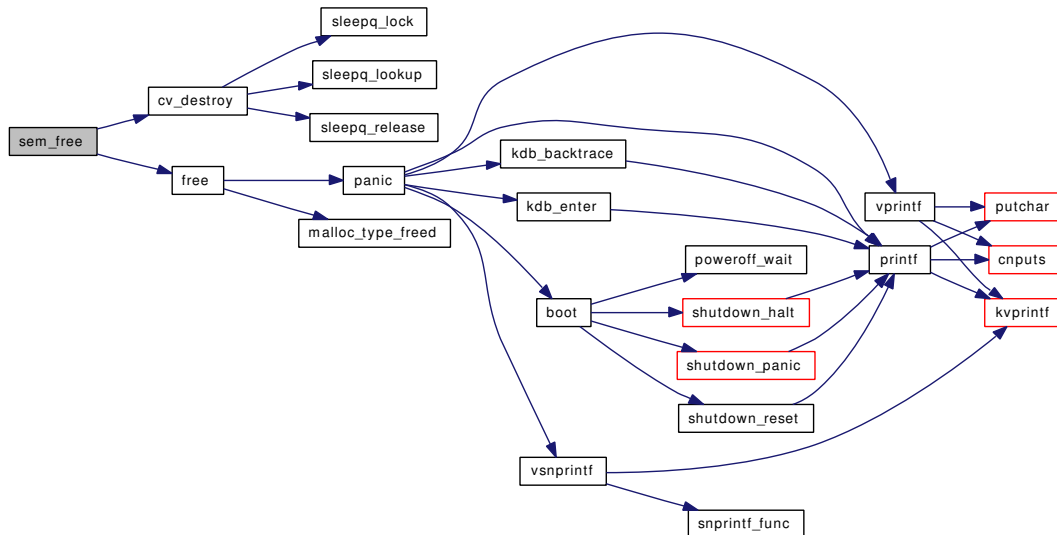
9.145.2.29 `static void sem_free (struct ksem * ksnew)` [static]

Definition at line 442 of file uipc_sem.c.

References `cv_destroy()`, and `free()`.

Referenced by `sem_create()`, and `sem_rel()`.

Here is the call graph for this function:

**9.145.2.30** `static __inline struct kuser * sem_getuser (struct proc * p, struct ksem * ks)` [static]

Definition at line 457 of file uipc_sem.c.

Referenced by `sem_enter()`, `sem_hasopen()`, and `sem_leave()`.

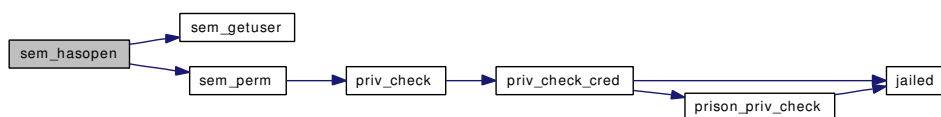
9.145.2.31 `static int sem_hasopen (struct thread * td, struct ksem * ks)` [static]

Definition at line 468 of file uipc_sem.c.

References `sem_getuser()`, and `sem_perm()`.

Referenced by `kern_sem_post()`, `kern_sem_wait()`, `ksem_destroy()`, and `ksem_getvalue()`.

Here is the call graph for this function:



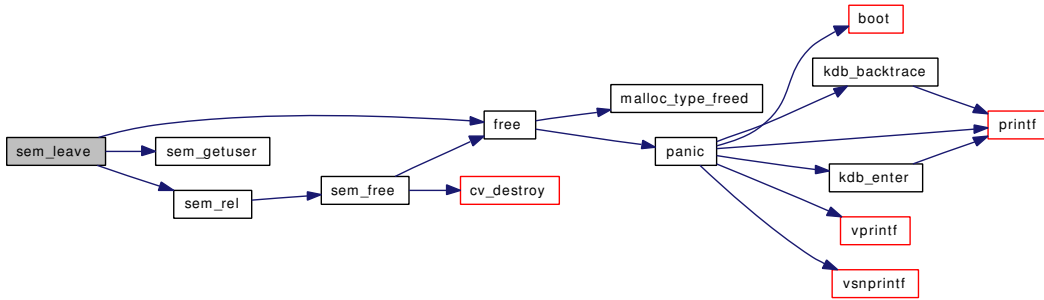
9.145.2.32 `static int sem_leave (struct proc * p, struct ksem * ks)` [static]

Definition at line 476 of file `uipc_sem.c`.

References `DP`, `free()`, `sem_getuser()`, and `sem_rel()`.

Referenced by `kern_sem_close()`, `kern_sem_open()`, `sem_create()`, and `sem_exithook()`.

Here is the call graph for this function:



9.145.2.33 `static struct ksem * sem_lookup_byname (const char * name)` [static]

Definition at line 165 of file `uipc_sem.c`.

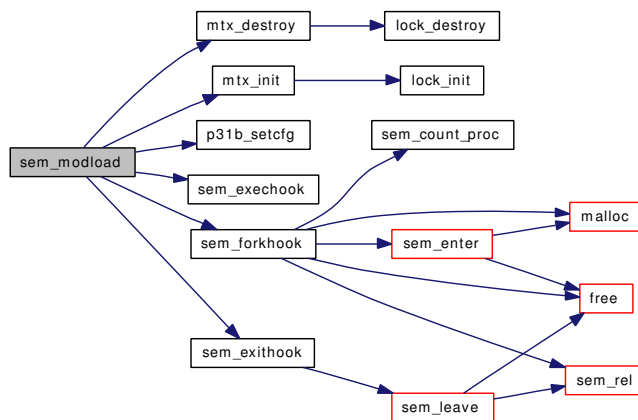
Referenced by `kern_sem_open()`, and `kern_sem_unlink()`.

9.145.2.34 `static int sem_modload (struct module * module, int cmd, void * arg)` [static]

Definition at line 959 of file `uipc_sem.c`.

References `mtx_destroy()`, `mtx_init()`, `p31b_setcfg()`, `sem_exechook()`, `sem_exithook()`, `sem_forkhook()`, and `SEM_MAX`.

Here is the call graph for this function:



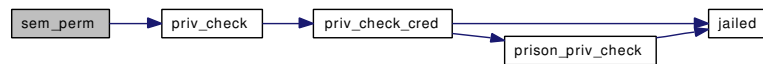
9.145.2.35 `static int sem_perm (struct thread * td, struct ksem * ks)` [static]

Definition at line 418 of file uipc_sem.c.

References DP, priv_check(), and uc.

Referenced by kern_sem_open(), kern_sem_unlink(), and sem_hasopen().

Here is the call graph for this function:



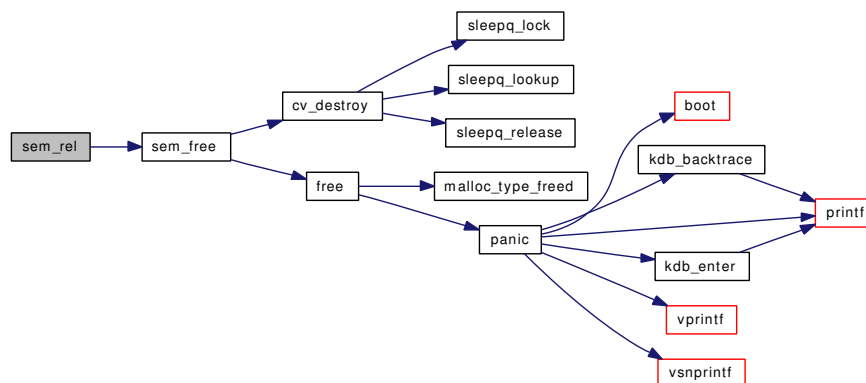
9.145.2.36 `static __inline void sem_rel (struct ksem * ks)` [static]

Definition at line 137 of file uipc_sem.c.

References DP, and sem_free().

Referenced by kern_sem_init(), kern_sem_open(), kern_sem_unlink(), kern_sem_wait(), ksem_destroy(), sem_forkhook(), and sem_leave().

Here is the call graph for this function:



9.145.2.37 SYSCALL_MODULE_HELPER (ksem_destroy)

9.145.2.38 SYSCALL_MODULE_HELPER (ksem_getvalue)

9.145.2.39 SYSCALL_MODULE_HELPER (ksem_trywait)

9.145.2.40 SYSCALL_MODULE_HELPER (ksem_timedwait)

9.145.2.41 SYSCALL_MODULE_HELPER (ksem_wait)

9.145.2.42 SYSCALL_MODULE_HELPER (ksem_post)

9.145.2.43 SYSCALL_MODULE_HELPER (ksem_close)

9.145.2.44 SYSCALL_MODULE_HELPER (ksem_unlink)

9.145.2.45 SYSCALL_MODULE_HELPER (ksem_open)

9.145.2.46 SYSCALL_MODULE_HELPER (ksem_init)

9.145.3 Variable Documentation

9.145.3.1 `moduledata_t sem_mod` [static]

Initial value:

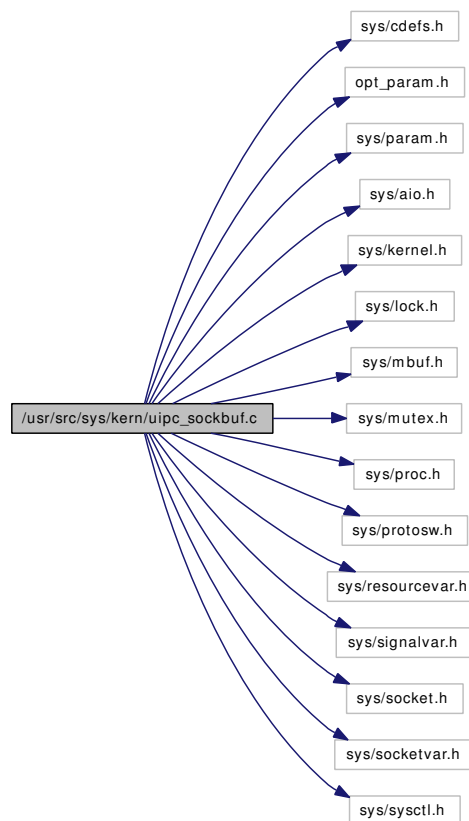
```
{
    "sem",
    &sem_modload,
    NULL
}
```

Definition at line 993 of file uipc_sem.c.

9.146 /usr/src/sys/kern/uipc_sockbuf.c File Reference

```
#include <sys/cdefs.h>
#include "opt_param.h"
#include <sys/param.h>
#include <sys/aio.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mbuf.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/protosw.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/sysctl.h>
```

Include dependency graph for uipc_sockbuf.c:



Defines

- #define [SBLINKRECORD](#)(sb, m0)

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/uipc_sockbuf.c,v 1.165 2006/09/06 21:59:36 jhb Exp \$")
- static void [sbdrop_internal](#) (struct sockbuf *sb, int len)
- static void [sbflush_internal](#) (struct sockbuf *sb)
- static void [sbrelease_internal](#) (struct sockbuf *sb, struct socket *so)
- void [socantsendmore_locked](#) (struct socket *so)
- void [socantsendmore](#) (struct socket *so)
- void [socantrcvmore_locked](#) (struct socket *so)
- void [socantrcvmore](#) (struct socket *so)
- int [sbwait](#) (struct sockbuf *sb)
- int [sb_lock](#) (struct sockbuf *sb)
- void [sowakeup](#) (struct socket *so, struct sockbuf *sb)
- int [soreserve](#) (struct socket *so, u_long sndcc, u_long rcvcc)
- static int [sysctl_handle_sb_max](#) (SYSCTL_HANDLER_ARGS)
- int [sbreserve_locked](#) (struct sockbuf *sb, u_long cc, struct socket *so, struct thread *td)
- int [sbreserve](#) (struct sockbuf *sb, u_long cc, struct socket *so, struct thread *td)
- void [sbrelease_locked](#) (struct sockbuf *sb, struct socket *so)
- void [sbrelease](#) (struct sockbuf *sb, struct socket *so)
- void [sbdestroy](#) (struct sockbuf *sb, struct socket *so)
- void [sbappend_locked](#) (struct sockbuf *sb, struct mbuf *m)
- void [sbappend](#) (struct sockbuf *sb, struct mbuf *m)
- void [sbappendstream_locked](#) (struct sockbuf *sb, struct mbuf *m)
- void [sbappendstream](#) (struct sockbuf *sb, struct mbuf *m)
- void [sbappendrecord_locked](#) (struct sockbuf *sb, struct mbuf *m0)
- void [sbappendrecord](#) (struct sockbuf *sb, struct mbuf *m0)
- int [sbappendaddr_locked](#) (struct sockbuf *sb, const struct sockaddr *asa, struct mbuf *m0, struct mbuf *control)
- int [sbappendaddr](#) (struct sockbuf *sb, const struct sockaddr *asa, struct mbuf *m0, struct mbuf *control)
- int [sbappendcontrol_locked](#) (struct sockbuf *sb, struct mbuf *m0, struct mbuf *control)
- int [sbappendcontrol](#) (struct sockbuf *sb, struct mbuf *m0, struct mbuf *control)
- void [sbcompress](#) (struct sockbuf *sb, struct mbuf *m, struct mbuf *n)
- void [sbflush_locked](#) (struct sockbuf *sb)
- void [sbflush](#) (struct sockbuf *sb)
- void [sbdrop_locked](#) (struct sockbuf *sb, int len)
- void [sbdrop](#) (struct sockbuf *sb, int len)
- void [sbdroprecord_locked](#) (struct sockbuf *sb)
- void [sbdroprecord](#) (struct sockbuf *sb)
- [SYSCTL_INT](#) (_kern, KERN_DUMMY, [dummy](#), CTLFLAG_RW, &[dummy](#), 0, "")
- [SYSCTL_OID](#) (_kern_ipc, KIPC_MAXSOCKBUF, maxsockbuf, CTLTYPE_ULONG|CTLFLAG_RW, &[sb_max](#), 0, sysctl_handle_sb_max, "LU", "Maximum socket buffer size")
- [SYSCTL_ULONG](#) (_kern_ipc, KIPC_SOCKBUF_WASTE, sockbuf_waste_factor, CTLFLAG_RW, &[sb_efficiency](#), 0, "")

Variables

- void(*) `aio_swake` (struct socket *, struct sockbuf *)
- u_long `sb_max` = SB_MAX
- static u_long `sb_max_adj`
- static u_long `sb_efficiency` = 8
- static int `dummy`

9.146.1 Define Documentation

9.146.1.1 #define SBLINKRECORD(sb, m0)

Value:

```
do {
    SOCKBUF_LOCK_ASSERT(sb);
    if ((sb)->sb_lastrecord != NULL)
        (sb)->sb_lastrecord->m_nextpkt = (m0);
    else
        (sb)->sb_mb = (m0);
    (sb)->sb_lastrecord = (m0);
} while (/*CONSTCOND*/0)
```

Definition at line 426 of file uipc_sockbuf.c.

Referenced by `sbappendaddr_locked()`, `sbappendcontrol_locked()`, and `sbappendrecord_locked()`.

9.146.2 Function Documentation

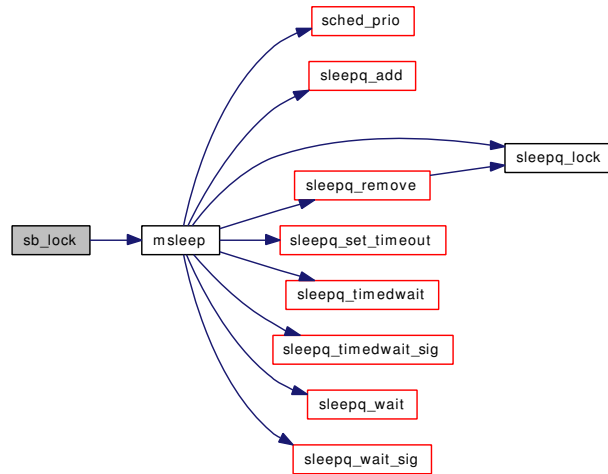
9.146.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/uipc_sockbuf. c, v 1.165 2006/09/06 21:59:36 jhb Exp \$")

9.146.2.2 int sb_lock (struct sockbuf * sb)

Definition at line 140 of file uipc_sockbuf.c.

References `msleep()`.

Here is the call graph for this function:



9.146.2.3 void sbappend (struct sockbuf * sb, struct mbuf * m)

Definition at line 492 of file `uipc_sockbuf.c`.

References `sbappend_locked()`.

Here is the call graph for this function:



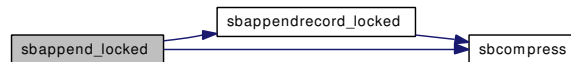
9.146.2.4 void sbappend_locked (struct sockbuf * sb, struct mbuf * m)

Definition at line 441 of file `uipc_sockbuf.c`.

References `sbappendrecord_locked()`, and `sbcompress()`.

Referenced by `sbappend()`, and `uipc_send()`.

Here is the call graph for this function:

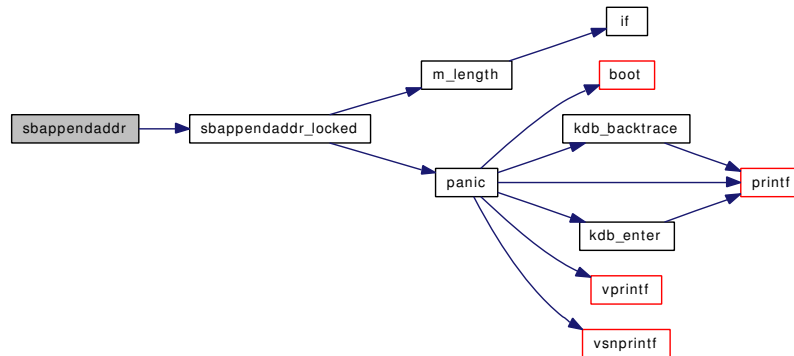


9.146.2.5 int sbappendaddr (struct sockbuf * sb, const struct sockaddr * asa, struct mbuf * m0, struct mbuf * control)

Definition at line 667 of file `uipc_sockbuf.c`.

References `sbappendaddr_locked()`.

Here is the call graph for this function:



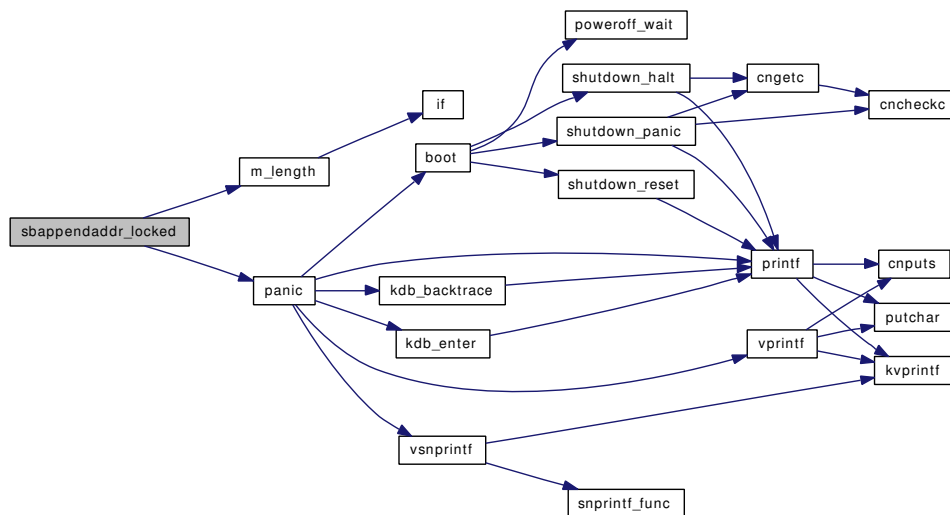
9.146.2.6 int sbappendaddr_locked (struct sockbuf * sb, const struct sockaddr * asa, struct mbuf * m0, struct mbuf * control)

Definition at line 617 of file uipc_sockbuf.c.

References m_length(), panic(), and SBLINKRECORD.

Referenced by sbappendaddr(), and uipc_send().

Here is the call graph for this function:

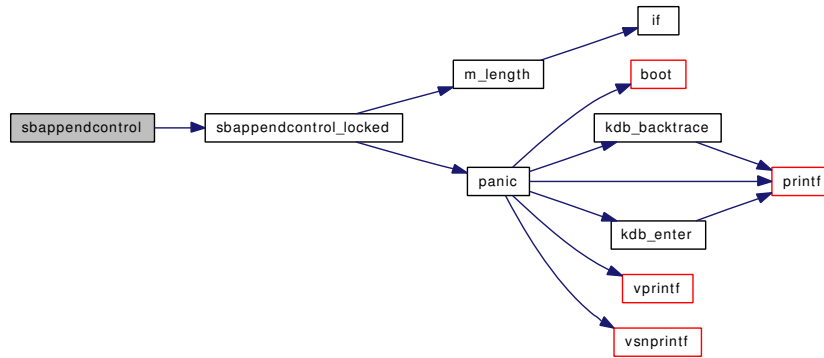


9.146.2.7 int sbappendcontrol (struct sockbuf * sb, struct mbuf * m0, struct mbuf * control)

Definition at line 711 of file uipc_sockbuf.c.

References sbappendcontrol_locked().

Here is the call graph for this function:



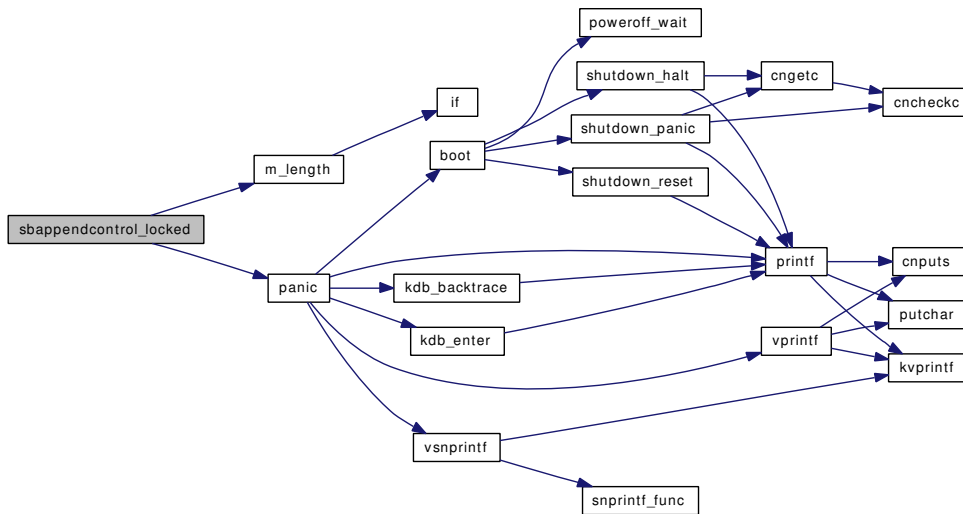
9.146.2.8 int sbappendcontrol_locked (struct sockbuf * sb, struct mbuf * m0, struct mbuf * control)

Definition at line 679 of file uipc_sockbuf.c.

References m_length(), panic(), and SBLINKRECORD.

Referenced by sbappendcontrol(), and uipc_send().

Here is the call graph for this function:

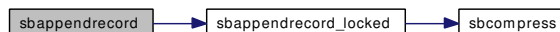


9.146.2.9 void sbappendrecord (struct sockbuf * sb, struct mbuf * m0)

Definition at line 602 of file uipc_sockbuf.c.

References sbappendrecord_locked().

Here is the call graph for this function:



9.146.2.10 void sbappendrecord_locked (struct sockbuf * sb, struct mbuf * m0)

Definition at line 566 of file uipc_sockbuf.c.

References sbcompress(), and SBLINKRECORD.

Referenced by sbappend_locked(), and sbappendrecord().

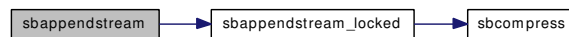
Here is the call graph for this function:

**9.146.2.11 void sbappendstream (struct sockbuf * sb, struct mbuf * m)**

Definition at line 527 of file uipc_sockbuf.c.

References sbappendstream_locked().

Here is the call graph for this function:

**9.146.2.12 void sbappendstream_locked (struct sockbuf * sb, struct mbuf * m)**

Definition at line 506 of file uipc_sockbuf.c.

References sbcompress().

Referenced by sbappendstream().

Here is the call graph for this function:

**9.146.2.13 void sbcompress (struct sockbuf * sb, struct mbuf * m, struct mbuf * n)**

Definition at line 742 of file uipc_sockbuf.c.

Referenced by sbappend_locked(), sbappendrecord_locked(), and sbappendstream_locked().

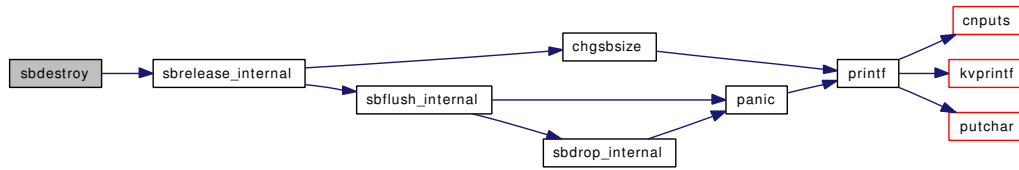
9.146.2.14 void sbdestroy (struct sockbuf * sb, struct socket * so)

Definition at line 347 of file uipc_sockbuf.c.

References srelease_internal().

Referenced by sofreet().

Here is the call graph for this function:

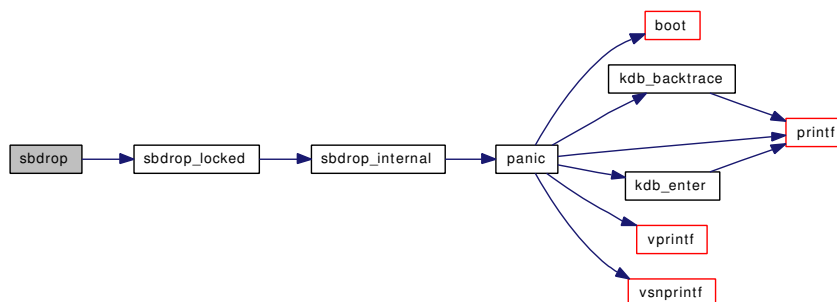


9.146.2.15 void sbdrop (struct sockbuf * sb, int len)

Definition at line 898 of file uipc_sockbuf.c.

References sbdrop_locked().

Here is the call graph for this function:



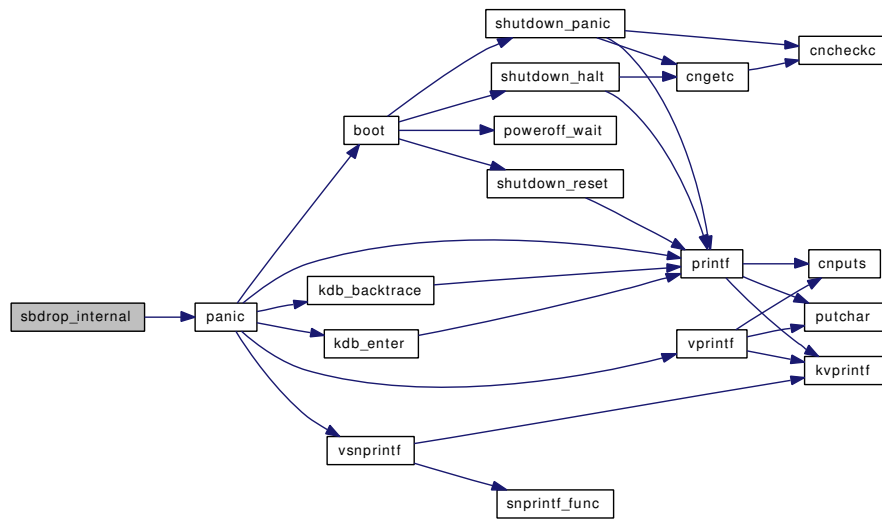
9.146.2.16 static void sbdrop_internal (struct sockbuf * sb, int len) [static]

Definition at line 837 of file uipc_sockbuf.c.

References panic().

Referenced by sbdrop_locked(), and sbflush_internal().

Here is the call graph for this function:



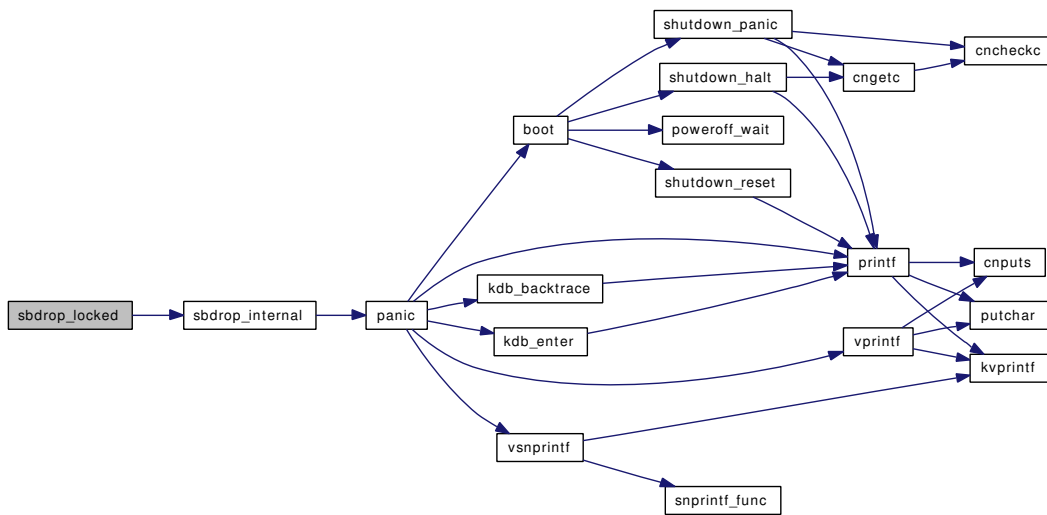
9.146.2.17 void sbdrop_locked (struct sockbuf * sb, int len)

Definition at line 889 of file uipc_sockbuf.c.

References sbdrop_internal().

Referenced by sbdrop(), and soisdisconnected().

Here is the call graph for this function:



9.146.2.18 void sbdroprecord (struct sockbuf * sb)

Definition at line 933 of file uipc_sockbuf.c.

References sbdroprecord_locked().

Here is the call graph for this function:



9.146.2.19 void sbdroprecord_locked (struct sockbuf * sb)

Definition at line 911 of file uipc_sockbuf.c.

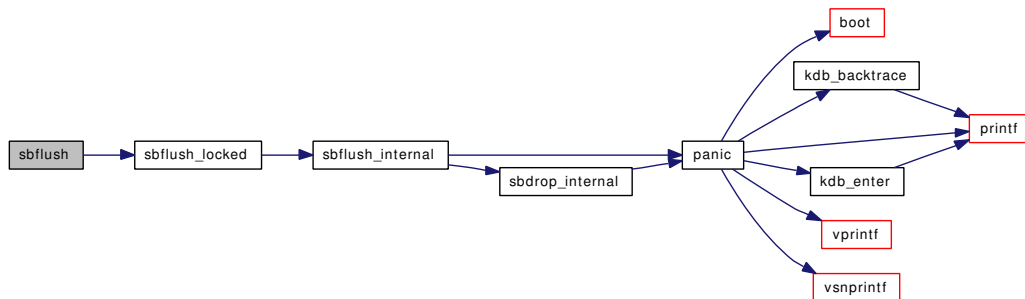
Referenced by sbdroprecord().

9.146.2.20 void sbflush (struct sockbuf * sb)

Definition at line 825 of file uipc_sockbuf.c.

References sbflush_locked().

Here is the call graph for this function:



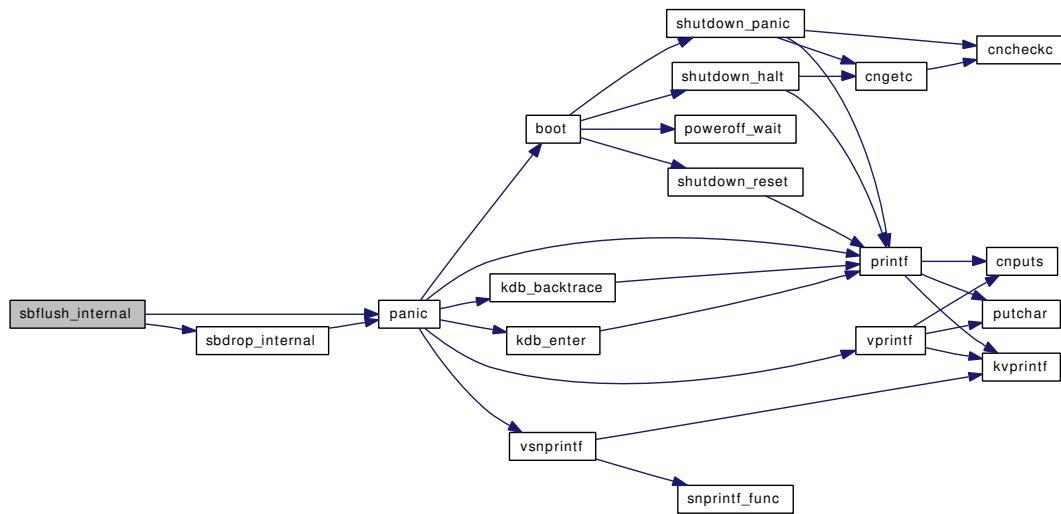
9.146.2.21 static void sbflush_internal (struct sockbuf * sb) [static]

Definition at line 797 of file uipc_sockbuf.c.

References panic(), and sbdrop_internal().

Referenced by sbflush_locked(), and sbrelease_internal().

Here is the call graph for this function:



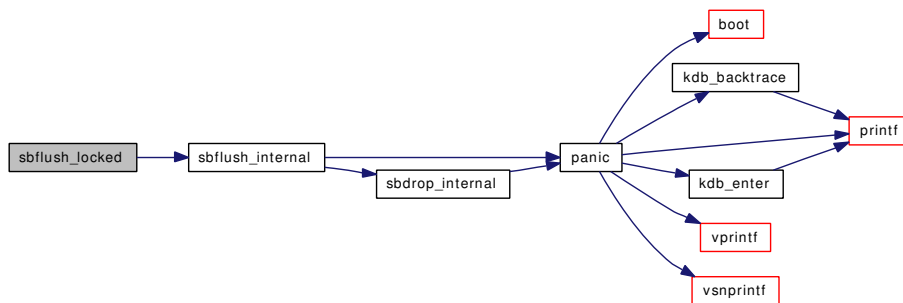
9.146.2.22 void sbflush_locked (struct sockbuf * sb)

Definition at line 817 of file uipc_sockbuf.c.

References `sbflush_internal()`.

Referenced by `sbflush()`.

Here is the call graph for this function:



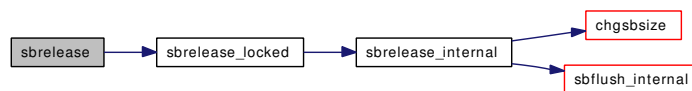
9.146.2.23 void sbrelease (struct sockbuf * sb, struct socket * so)

Definition at line 338 of file uipc_sockbuf.c.

References `sbrelease_locked()`.

Referenced by `sorflush()`.

Here is the call graph for this function:



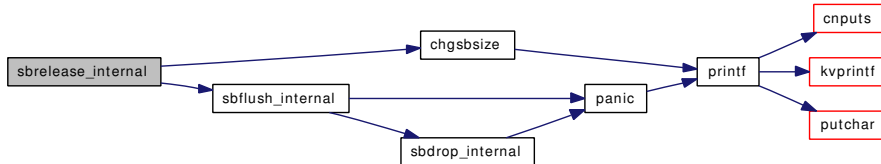
9.146.2.24 `static void sbrelease_internal (struct sockbuf * sb, struct socket * so)` [static]

Definition at line 319 of file `uipc_sockbuf.c`.

References `chgsbsize()`, and `sbflush_internal()`.

Referenced by `sbddestroy()`, and `sbrelease_locked()`.

Here is the call graph for this function:



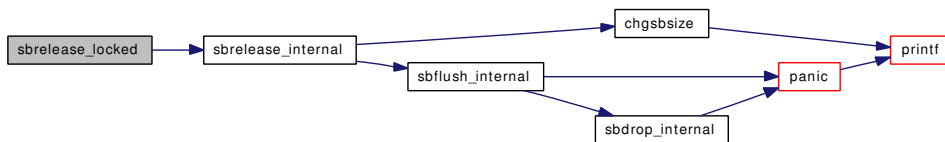
9.146.2.25 `void sbrelease_locked (struct sockbuf * sb, struct socket * so)`

Definition at line 329 of file `uipc_sockbuf.c`.

References `sbrelease_internal()`.

Referenced by `sbrelease()`, and `soreserve()`.

Here is the call graph for this function:



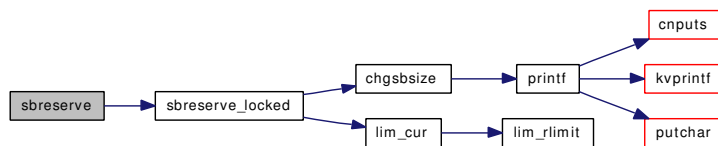
9.146.2.26 `int sbreserve (struct sockbuf * sb, u_long cc, struct socket * so, struct thread * td)`

Definition at line 304 of file `uipc_sockbuf.c`.

References `sbreserve_locked()`.

Referenced by `sosetopt()`.

Here is the call graph for this function:



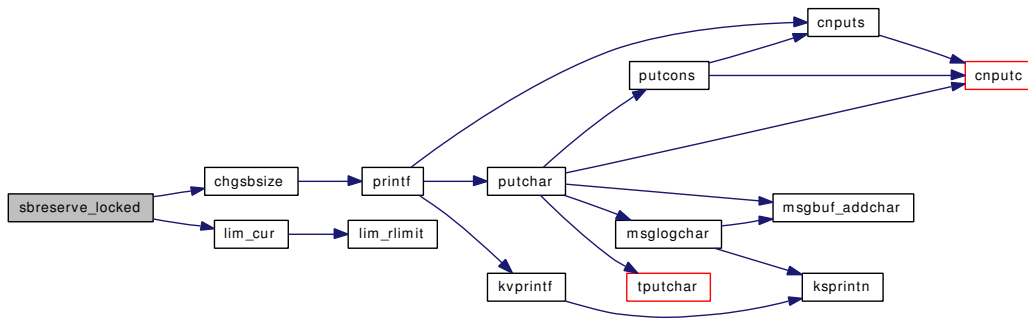
9.146.2.27 int sbreserve_locked (struct sockbuf * sb, u_long cc, struct socket * so, struct thread * td)

Definition at line 273 of file uipc_sockbuf.c.

References chgsbsize(), lim_cur(), sb_efficiency, sb_max, and sb_max_adj.

Referenced by sbreserve(), and soreserve().

Here is the call graph for this function:

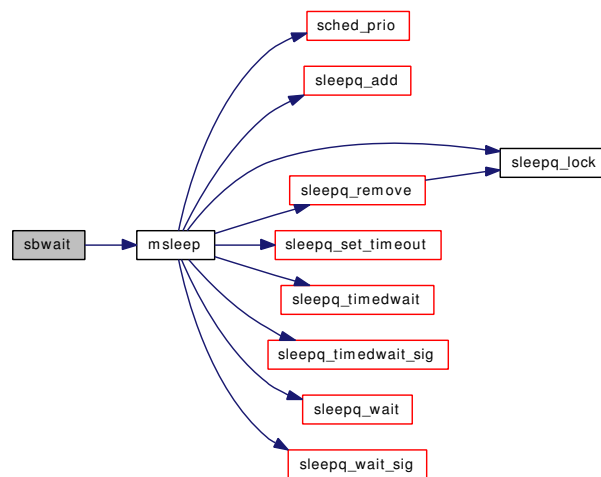
**9.146.2.28 int sbwait (struct sockbuf * sb)**

Definition at line 124 of file uipc_sockbuf.c.

References msleep().

Referenced by kern_sendfile(), and sosend_generic().

Here is the call graph for this function:

**9.146.2.29 void socantrcvmore (struct socket * so)**

Definition at line 112 of file uipc_sockbuf.c.

References `socantrcvmore_locked()`.

Referenced by `unp_shutdown()`.

Here is the call graph for this function:



9.146.2.30 void socantrcvmore_locked (struct socket * so)

Definition at line 101 of file `uipc_sockbuf.c`.

Referenced by `socantrcvmore()`, and `sorflush()`.

9.146.2.31 void socantsendmore (struct socket * so)

Definition at line 92 of file `uipc_sockbuf.c`.

References `socantsendmore_locked()`.

Referenced by `uipc_send()`, and `uipc_shutdown()`.

Here is the call graph for this function:



9.146.2.32 void socantsendmore_locked (struct socket * so)

Definition at line 81 of file `uipc_sockbuf.c`.

Referenced by `socantsendmore()`.

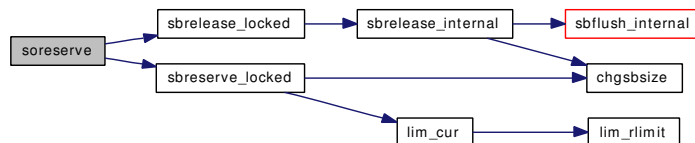
9.146.2.33 int soreserve (struct socket * so, u_long sndcc, u_long rcvcc)

Definition at line 225 of file `uipc_sockbuf.c`.

References `sbrelease_locked()`, `sbreserve_locked()`, and `td`.

Referenced by `sonewconn()`, and `uipc_attach()`.

Here is the call graph for this function:

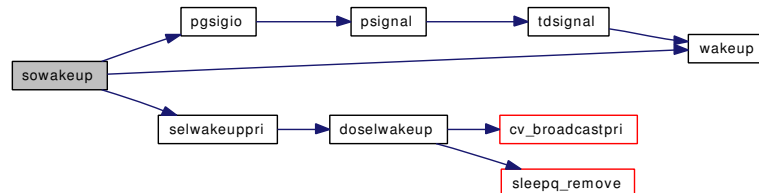


9.146.2.34 void sowakeup (struct socket * so, struct sockbuf * sb)

Definition at line 171 of file uipc_sockbuf.c.

References aio_swake, pgsigio(), selwakeuppri(), and wakeup().

Here is the call graph for this function:

**9.146.2.35 static int sysctl_handle_sb_max (SYSCTL_HANDLER_ARGS) [static]**

Definition at line 253 of file uipc_sockbuf.c.

References sb_max, sb_max_adj, and sysctl_handle_long().

Here is the call graph for this function:



9.146.2.36 SYSCTL_INT (`_kern, KERN_DUMMY, dummy, CTLFLAG_RW, &dummy, 0, ""`)

9.146.2.37 SYSCTL_OID (`_kern_ipc, KIPC_MAXSOCKBUF, maxsockbuf, CTLTYPE_ULONG|CTLFLAG_RW, &sb_max, 0, sysctl_handle_sb_max, "LU", "Maximum socket buffer size"`)

9.146.2.38 SYSCTL_ULONG (`_kern_ipc, KIPC_SOCKBUF_WASTE, sockbuf_waste_factor, CTLFLAG_RW, &sb_efficiency, 0, ""`)

9.146.3 Variable Documentation**9.146.3.1 void(*) aio_swake(struct socket *, struct sockbuf *)**

Definition at line 55 of file uipc_sockbuf.c.

Referenced by aio_onceonly(), aio_unload(), and sowakeup().

9.146.3.2 int dummy [static]

Definition at line 942 of file uipc_sockbuf.c.

Referenced by lookup(), and sysctl_wire_old_buffer().

9.146.3.3 `u_long sb_efficiency = 8` [static]

Definition at line 65 of file `uipc_sockbuf.c`.

Referenced by `sreserve_locked()`.

9.146.3.4 `u_long sb_max = SB_MAX`

Definition at line 61 of file `uipc_sockbuf.c`.

Referenced by `sreserve_locked()`, and `sysctl_handle_sb_max()`.

9.146.3.5 `u_long sb_max_adj` [static]**Initial value:**

```
SB_MAX * MCLBYTES / (MSIZE + MCLBYTES)
```

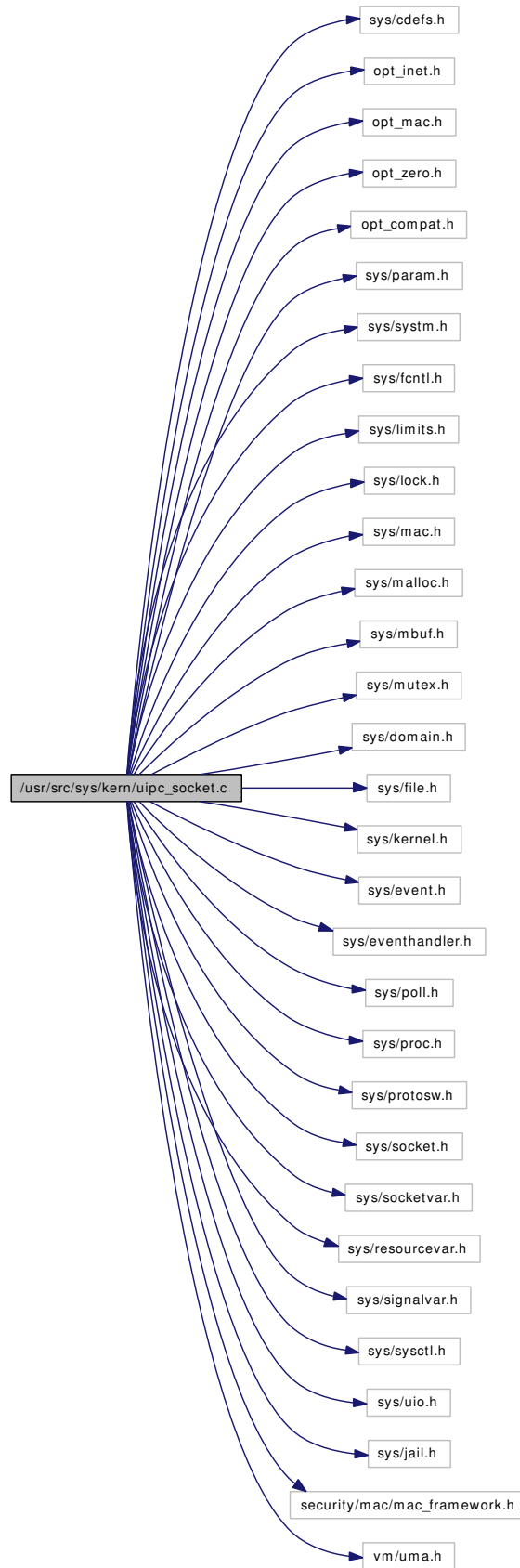
Definition at line 62 of file `uipc_sockbuf.c`.

Referenced by `sreserve_locked()`, and `sysctl_handle_sb_max()`.

9.147 /usr/src/sys/kern/uipc_socket.c File Reference

```
#include <sys/cdefs.h>
#include "opt_inet.h"
#include "opt_mac.h"
#include "opt_zero.h"
#include "opt_compat.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/fcntl.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mac.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/mutex.h>
#include <sys/domain.h>
#include <sys/file.h>
#include <sys/kernel.h>
#include <sys/event.h>
#include <sys/eventhandler.h>
#include <sys/poll.h>
#include <sys/proc.h>
#include <sys/protosw.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/sysctl.h>
#include <sys/uio.h>
#include <sys/jail.h>
#include <security/mac/mac_framework.h>
#include <vm/uma.h>
```

Include dependency graph for uipc_socket.c:



Defines

- #define **SBLOCKWAIT**(f) (((f) & MSG_DONTWAIT) ? M_NOWAIT : M_WAITOK)
- #define **snderr**(errno) { error = (errno); goto release; }

Functions

- **__FBSDID** ("FreeBSD: src/sys/kern/uipc_socket.c,v 1.292 2007/02/15 10:11:00 rwatson Exp \$")
- static int **soreceive_rcvoob** (struct socket *so, struct uio *uio, int flags)
- static void **filt_sordetach** (struct knote *kn)
- static int **filt_soread** (struct knote *kn, long hint)
- static void **filt_sowdetach** (struct knote *kn)
- static int **filt_sowrite** (struct knote *kn, long hint)
- static int **filt_solisten** (struct knote *kn, long hint)
- **MALLOC_DEFINE** (M_SONAME,"soname","socket name")
- **MALLOC_DEFINE** (M_PCB,"pcb","protocol control block")
- static int **sysctl_somaxconn** (SYSCTL_HANDLER_ARGS)
- **SYSCTL_PROC** (_kern_ipc, KIPC_SOMAXCONN, **somaxconn**, CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(int), sysctl_somaxconn,"I","Maximum pending socket connection ""queue size")
- **SYSCTL_INT** (_kern_ipc, OID_AUTO, **numopensockets**, CTLFLAG_RD,&**numopensockets**, 0,"Number of open sockets")
- **MTX_SYSINIT** (**accept_mtx**,&**accept_mtx**,"accept", MTX_DEF)
- **MTX_SYSINIT** (**so_global_mtx**,&**so_global_mtx**,"so_glabel", MTX_DEF)
- **SYSCTL_NODE** (_kern, KERN_IPC, ipc, CTLFLAG_RW, 0,"IPC")
- static int **sysctl_maxsockets** (SYSCTL_HANDLER_ARGS)
- **SYSCTL_PROC** (_kern_ipc, OID_AUTO, **maxsockets**, CTLTYPE_INT|CTLFLAG_RW,&**maxsockets**, 0, sysctl_maxsockets,"IU","Maximum number of sockets available")
- static void **init_maxsockets** (void *ignored)
- **SYSINIT** (param, SI_SUB_TUNABLES, SI_ORDER_ANY, init_maxsockets, NULL)
- static struct socket * **soalloc** (int mflags)
- static void **sodealloc** (struct socket *so)
- int **socreate** (int dom, struct socket **aso, int type, int proto, struct ucred *cred, struct thread *td)
- socket * **sonewconn** (struct socket *head, int connstatus)
- int **sobind** (struct socket *so, struct sockaddr *nam, struct thread *td)
- int **solisten** (struct socket *so, int backlog, struct thread *td)
- int **solisten_proto_check** (struct socket *so)
- void **solisten_proto** (struct socket *so, int backlog)
- void **sofree** (struct socket *so)
- int **soclose** (struct socket *so)
- void **soabort** (struct socket *so)
- int **soaccept** (struct socket *so, struct sockaddr **nam)
- int **soconnect** (struct socket *so, struct sockaddr *nam, struct thread *td)
- int **soconnect2** (struct socket *so1, struct socket *so2)
- int **sodisconnect** (struct socket *so)
- int **sosend_dgram** (struct socket *so, struct sockaddr *addr, struct uio *uio, struct mbuf *top, struct mbuf *control, int flags, struct thread *td)
- int **sosend_generic** (struct socket *so, struct sockaddr *addr, struct uio *uio, struct mbuf *top, struct mbuf *control, int flags, struct thread *td)
- int **sosend** (struct socket *so, struct sockaddr *addr, struct uio *uio, struct mbuf *top, struct mbuf *control, int flags, struct thread *td)

- static `__inline void sockbuf_pushsync` (struct sockbuf *sb, struct mbuf *nextrecord)
- int `soreceive_generic` (struct socket *so, struct sockaddr **psa, struct uio *uio, struct mbuf **mp0, struct mbuf **controlp, int *flagsp)
- int `soreceive` (struct socket *so, struct sockaddr **psa, struct uio *uio, struct mbuf **mp0, struct mbuf **controlp, int *flagsp)
- int `soshutdown` (struct socket *so, int how)
- void `sorflush` (struct socket *so)
- int `sooptcopyin` (struct sockopt *sopt, void *buf, size_t len, size_t minlen)
- int `so_setsockopt` (struct socket *so, int level, int optname, void *optval, size_t optlen)
- int `sosockopt` (struct socket *so, struct sockopt *sopt)
- int `sooptcopyout` (struct sockopt *sopt, const void *buf, size_t len)
- int `sogetopt` (struct socket *so, struct sockopt *sopt)
- int `soopt_getm` (struct sockopt *sopt, struct mbuf **mp)
- int `soopt_mcopyin` (struct sockopt *sopt, struct mbuf *m)
- int `soopt_mcopyout` (struct sockopt *sopt, struct mbuf *m)
- void `sohasoutofband` (struct socket *so)
- int `sopoll` (struct socket *so, int events, struct ucred *active_cred, struct thread *td)
- int `sopoll_generic` (struct socket *so, int events, struct ucred *active_cred, struct thread *td)
- int `soo_kqfilter` (struct file *fp, struct knote *kn)
- int `socheckuid` (struct socket *so, uid_t uid)

Variables

- static struct filterops `solisten_filtops`
- static struct filterops `soread_filtops`
- static struct filterops `sowrite_filtops`
- uma_zone_t `socket_zone`
- so_gen_t `so_genent`
- int `maxsockets`
- static int `somaxconn` = SOMAXCONN
- static int `numopensockets`
- mtx `accept_mtx`
- static struct mtx `so_global_mtx`

9.147.1 Define Documentation

9.147.1.1 `#define SBLOCKWAIT(f) (((f) & MSG_DONTWAIT) ? M_NOWAIT : M_WAITOK)`

Definition at line 957 of file `uipc_socket.c`.

Referenced by `soreceive_generic()`, and `sosend_generic()`.

9.147.1.2 `#define snderr(errno) { error = (errno); goto release; }`

Definition at line 1139 of file `uipc_socket.c`.

Referenced by `sosend_generic()`.

9.147.2 Function Documentation

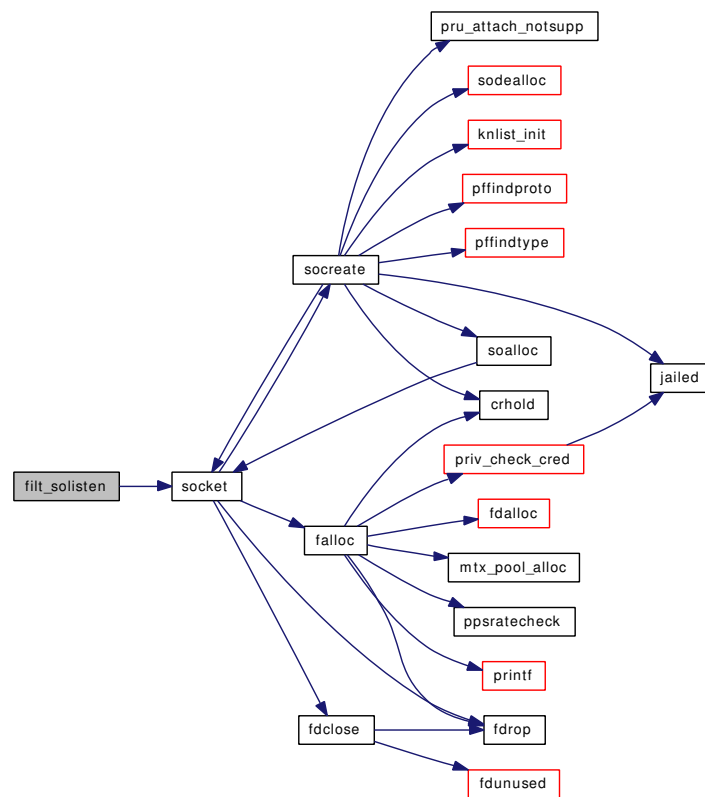
9.147.2.1 `__FBSDID ("$FreeBSD: src/sys/kern/uipc_socket.c, v 1.292 2007/02/15 10:11:00 rwatson Exp $")`

9.147.2.2 `static int filt_solisten (struct knote * kn, long hint)` [static]

Definition at line 2682 of file uipc_socket.c.

References socket().

Here is the call graph for this function:

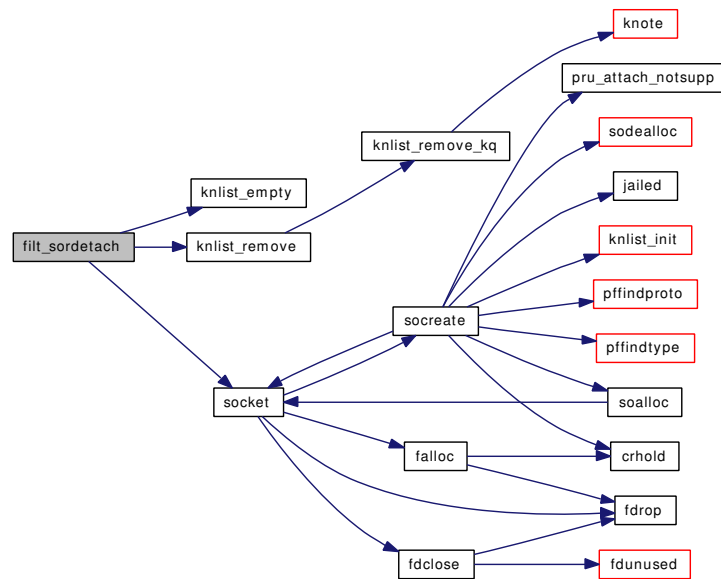


9.147.2.3 `static void filt_sordetach (struct knote * kn)` [static]

Definition at line 2611 of file uipc_socket.c.

References knlist_empty(), knlist_remove(), and socket().

Here is the call graph for this function:

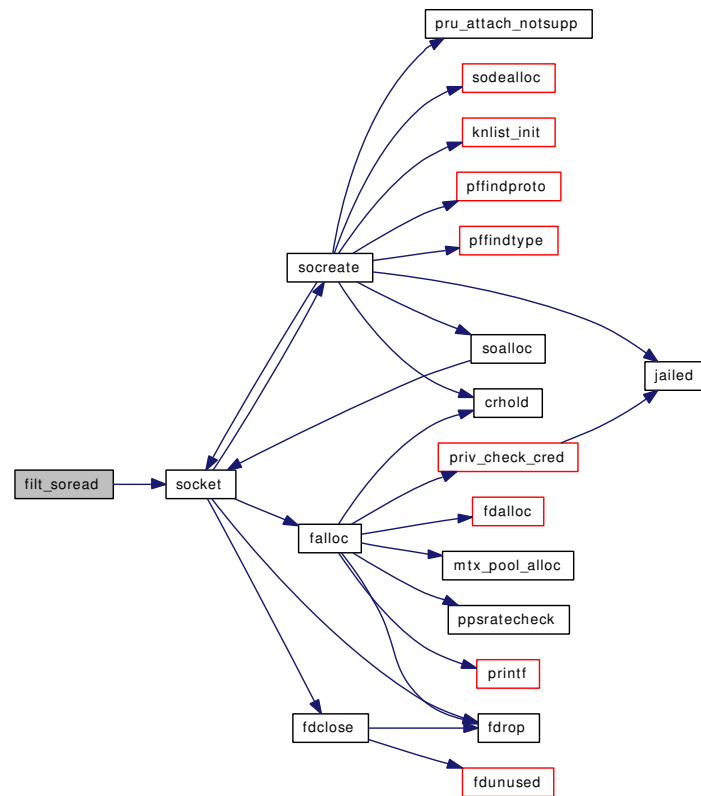


9.147.2.4 static int `filt_soread` (struct `knote *kn`, long `hint`) [static]

Definition at line 2624 of file `uipc_socket.c`.

References `socket()`.

Here is the call graph for this function:

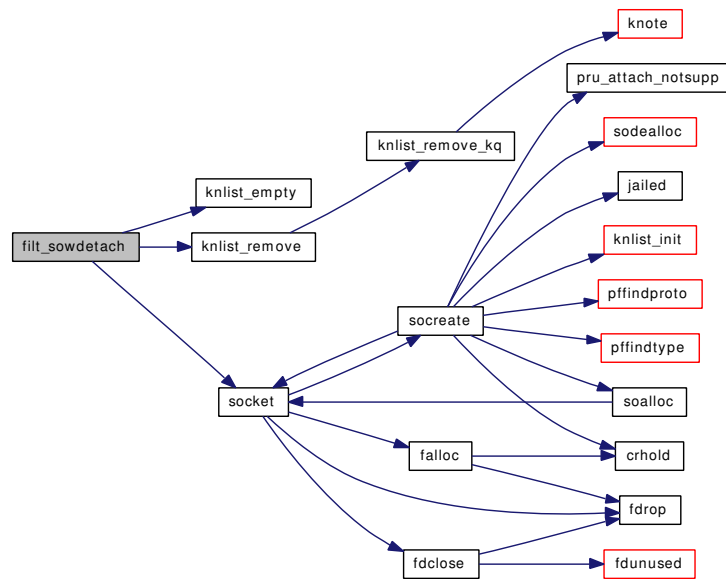


9.147.2.5 static void filt_sowdetach (struct knote * *kn*) [static]

Definition at line 2645 of file uipc_socket.c.

References `knlist_empty()`, `knlist_remove()`, and `socket()`.

Here is the call graph for this function:

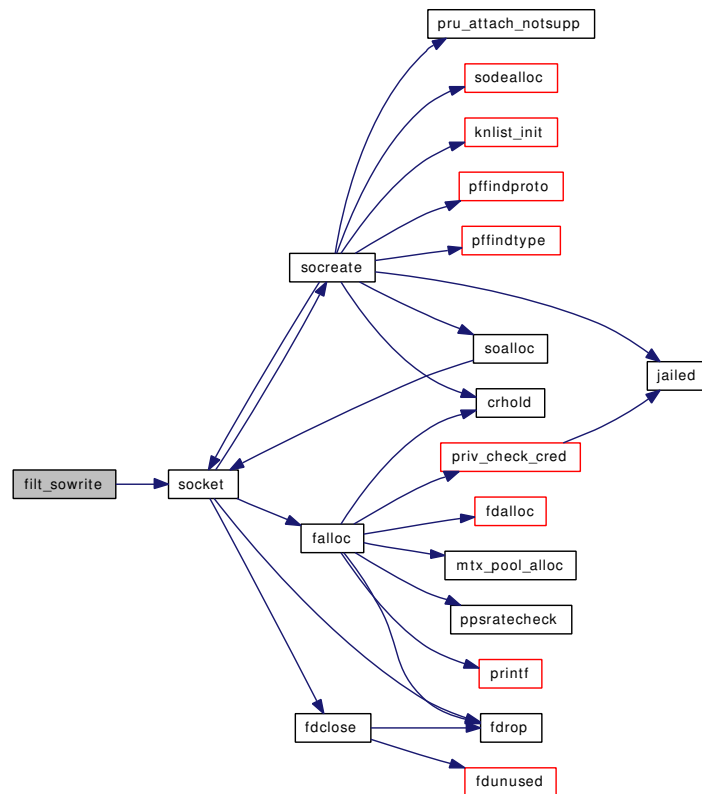


9.147.2.6 `static int fil_sowrite (struct knote * kn, long hint)` [static]

Definition at line 2658 of file `uipc_socket.c`.

References `socket()`.

Here is the call graph for this function:



9.147.2.7 static void init_maxsockets (void * *ignored*) [static]

Definition at line 238 of file uipc_socket.c.

References maxfiles, maxsockets, and nmbclusters.

9.147.2.8 MALLOC_DEFINE (M_PCB, "pcb", "protocol control block")

9.147.2.9 MALLOC_DEFINE (M_SONAME, "soname", "socket name")

9.147.2.10 MTX_SYSINIT ([so_global_mtx](#), & *so_global_mtx*, "so_glabel", MTX_DEF)

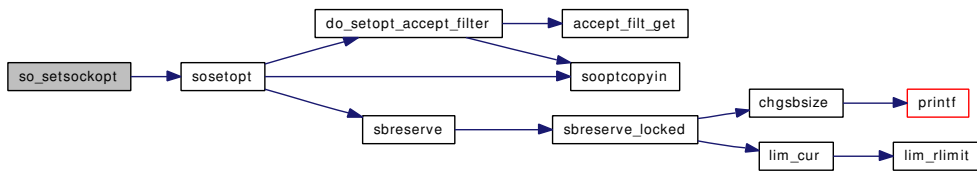
9.147.2.11 MTX_SYSINIT ([accept_mtx](#), & *accept_mtx*, "accept", MTX_DEF)

9.147.2.12 int so_setsockopt (struct socket * *so*, int *level*, int *optname*, void * *optval*, size_t *optlen*)

Definition at line 2018 of file uipc_socket.c.

References ssetopt().

Here is the call graph for this function:



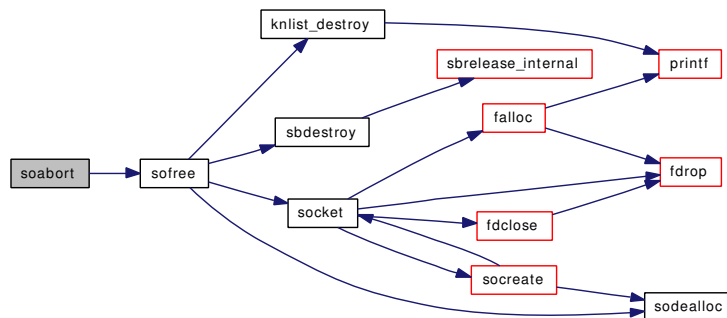
9.147.2.13 void soabort (struct socket * so)

Definition at line 722 of file uipc_socket.c.

References sofree().

Referenced by soclose(), and sonewconn().

Here is the call graph for this function:



9.147.2.14 int soaccept (struct socket * so, struct sockaddr ** nam)

Definition at line 746 of file uipc_socket.c.

Referenced by kern_accept().

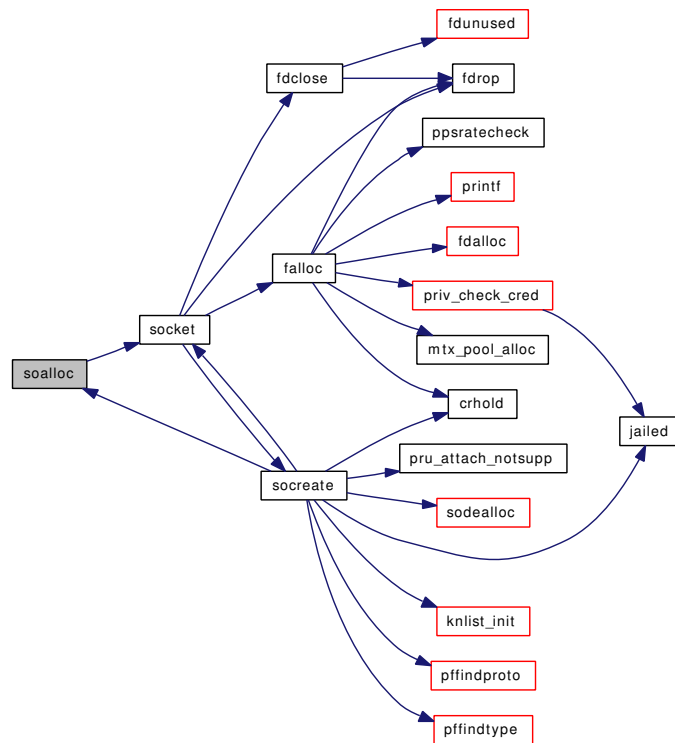
9.147.2.15 static struct socket* soalloc (int mflags) [static]

Definition at line 260 of file uipc_socket.c.

References so_genent, socket(), and socket_zone.

Referenced by screate(), and sonewconn().

Here is the call graph for this function:



9.147.2.16 `int sobind (struct socket * so, struct sockaddr * nam, struct thread * td)`

Definition at line 489 of file `uipc_socket.c`.

Referenced by `kern_bind()`.

9.147.2.17 `int socheckuid (struct socket * so, uid_t uid)`

Definition at line 2691 of file `uipc_socket.c`.

9.147.2.18 `static __inline void sockbuf_pushsync (struct sockbuf * sb, struct mbuf * nextrecord)` [static]

Definition at line 1402 of file `uipc_socket.c`.

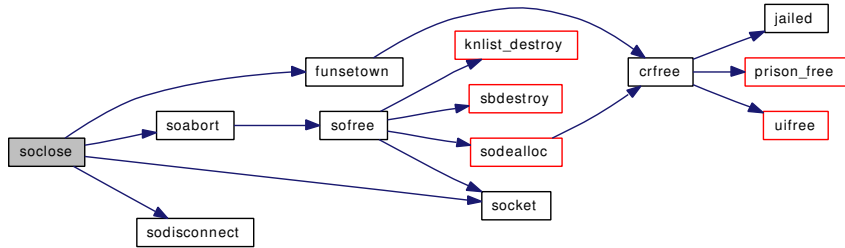
9.147.2.19 `int soclose (struct socket * so)`

Definition at line 646 of file `uipc_socket.c`.

References `funsetown()`, `hz`, `soabort()`, `socket()`, and `sodisconnect()`.

Referenced by `socketpair()`, and `soo_close()`.

Here is the call graph for this function:



9.147.2.20 `int soconnect(struct socket * so, struct sockaddr * nam, struct thread * td)`

Definition at line 761 of file `uipc_socket.c`.

References `sodisconnect()`.

Referenced by `kern_connect()`.

Here is the call graph for this function:



9.147.2.21 `int soconnect2(struct socket * so1, struct socket * so2)`

Definition at line 792 of file `uipc_socket.c`.

Referenced by `socketpair()`.

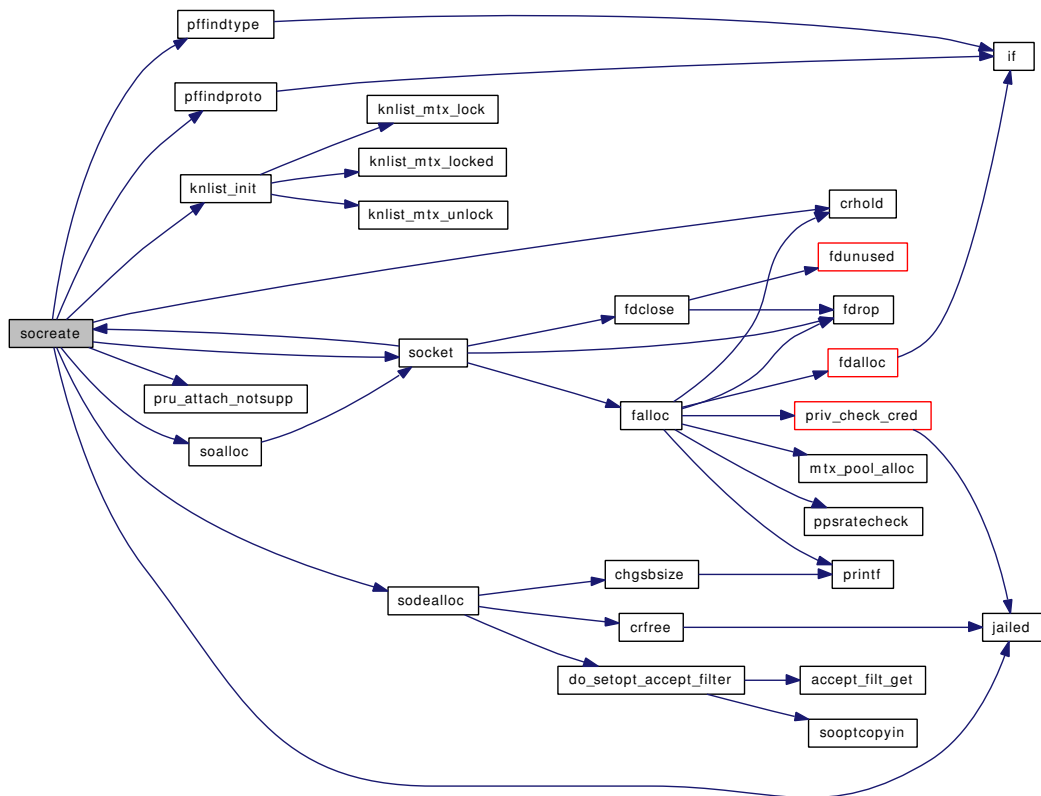
9.147.2.22 `int socreate(int dom, struct socket ** aso, int type, int proto, struct ucred * cred, struct thread * td)`

Definition at line 324 of file `uipc_socket.c`.

References `crhold()`, `jail_socket_unixiproute_only`, `jailed()`, `knlist_init()`, `pfindproto()`, `pfindtype()`, `pru_attach_notsupp()`, `soalloc()`, `socket()`, and `sodealloc()`.

Referenced by `socket()`, and `socketpair()`.

Here is the call graph for this function:



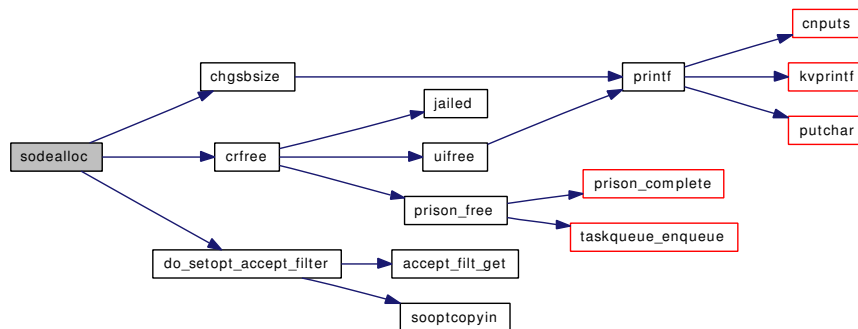
9.147.2.23 static void sodealloc (struct socket *so) [static]

Definition at line 289 of file uipc_socket.c.

References chgsbsize(), crfree(), do_setopt_accept_filter(), so_genent, and socket_zone.

Referenced by socrate(), sofree(), and sonewconn().

Here is the call graph for this function:



9.147.2.24 int sodisconnect (struct socket * so)

Definition at line 801 of file uipc_socket.c.

Referenced by soclose(), and soconnect().

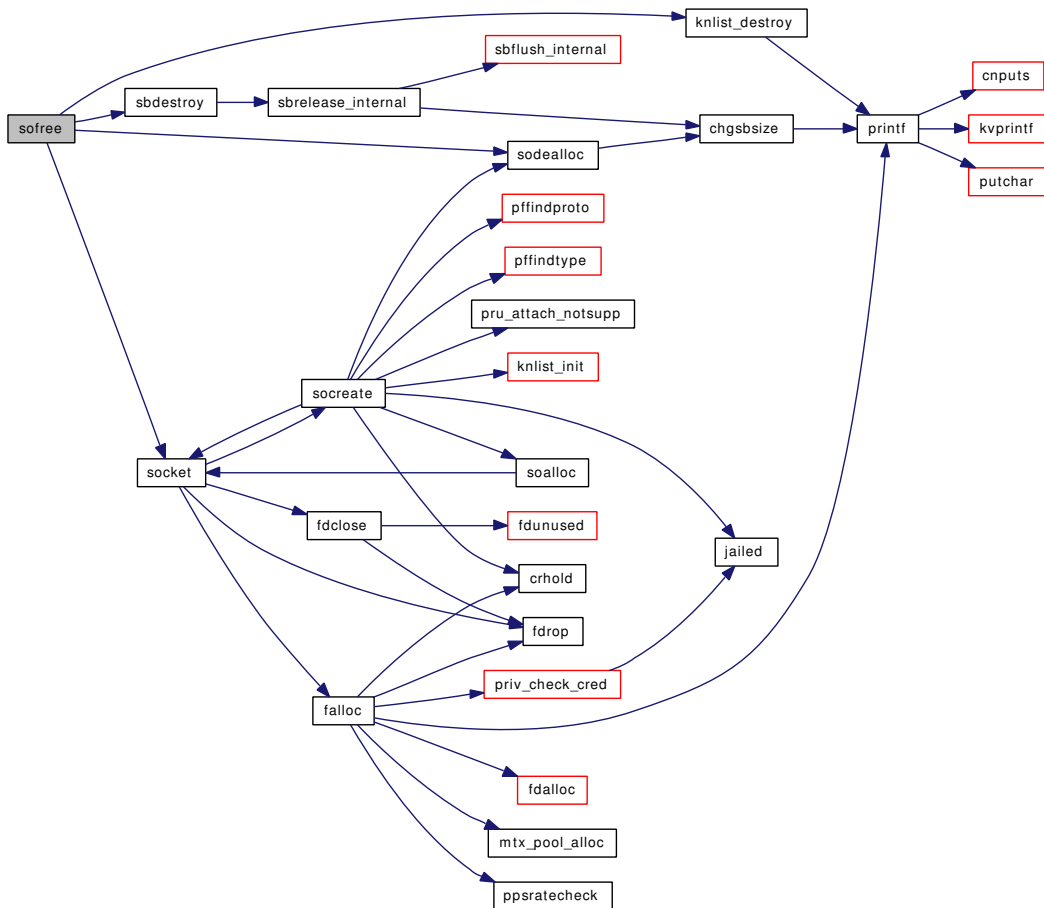
9.147.2.25 void sofree (struct socket * so)

Definition at line 568 of file uipc_socket.c.

References knlist_destroy(), pr, sbdestroy(), socket(), and sodealloc().

Referenced by soabort().

Here is the call graph for this function:

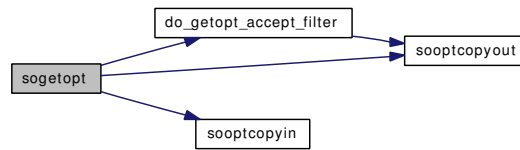
**9.147.2.26 int sogetopt (struct socket * so, struct sockopt * sopt)**

Definition at line 2250 of file uipc_socket.c.

References do_getopt_accept_filter(), hz, sooptcopyin(), sooptcopyout(), and tick.

Referenced by kern_getsockopt().

Here is the call graph for this function:

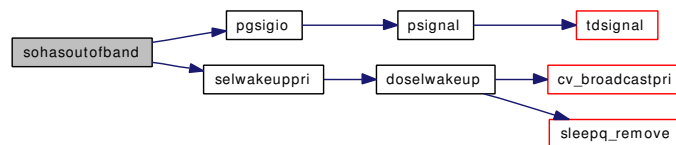


9.147.2.27 void sohasoutofband (struct socket * so)

Definition at line 2516 of file uipc_socket.c.

References pgsigio(), and selwakeuppri().

Here is the call graph for this function:



9.147.2.28 int solisten (struct socket * so, int backlog, struct thread * td)

Definition at line 511 of file uipc_socket.c.

Referenced by listen().

9.147.2.29 void solisten_proto (struct socket * so, int backlog)

Definition at line 534 of file uipc_socket.c.

References somaxconn.

Referenced by unp_listen().

9.147.2.30 int solisten_proto_check (struct socket * so)

Definition at line 521 of file uipc_socket.c.

Referenced by unp_listen().

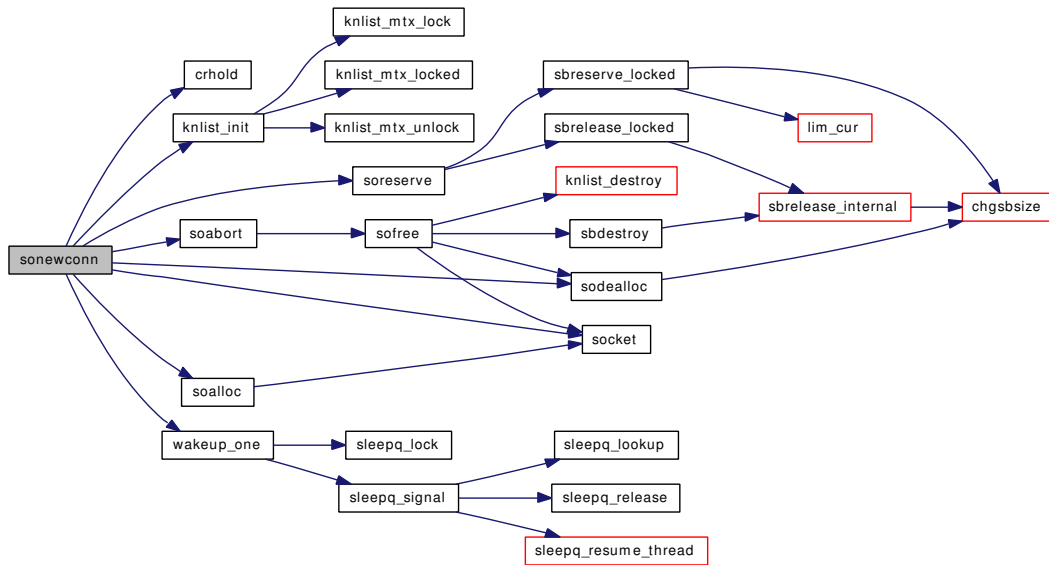
9.147.2.31 struct socket* sonewconn (struct socket * head, int connstatus)

Definition at line 403 of file uipc_socket.c.

References crhold(), knlist_init(), soabort(), soalloc(), socket(), sodealloc(), soreserve(), and wakeup_one().

Referenced by sctp_peeloff(), and unp_connect().

Here is the call graph for this function:

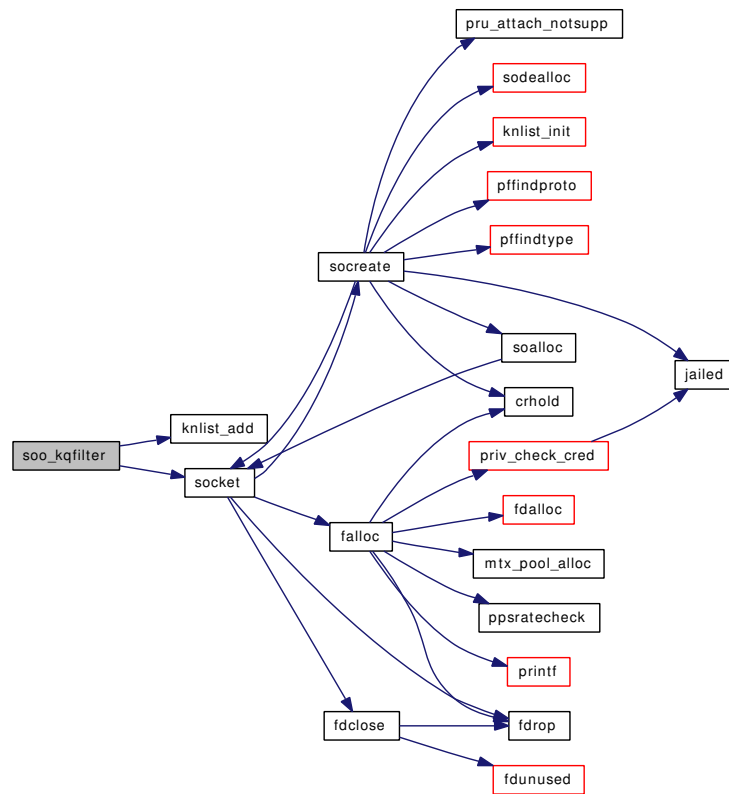


9.147.2.32 int soo_kqfilter (struct file * *fp*, struct knote * *kn*)

Definition at line 2582 of file uipc_socket.c.

References knlist_add(), socket(), solisten_filtops, soread_filtops, and sowrite_filtops.

Here is the call graph for this function:



9.147.2.33 `int soopt_getm (struct sockopt * sopt, struct mbuf ** mp)`

Definition at line 2400 of file uipc_socket.c.

References `m_freem()`.

Here is the call graph for this function:

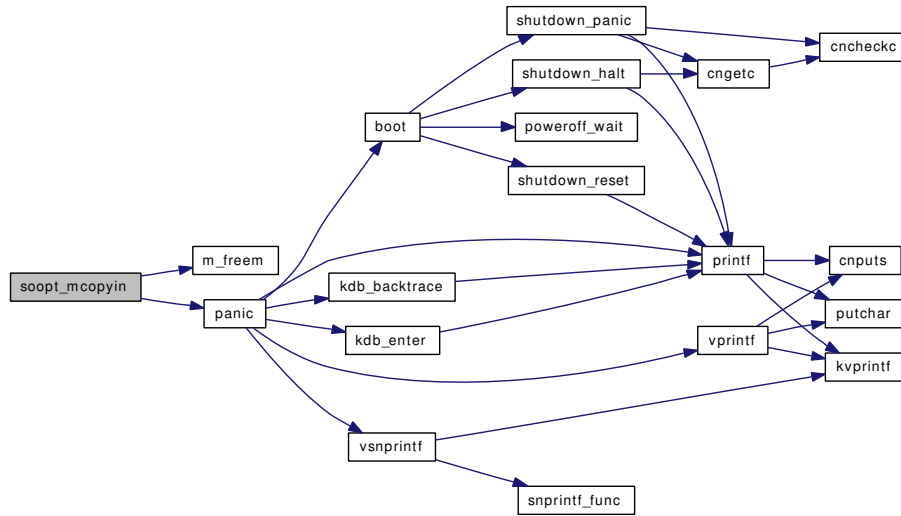


9.147.2.34 `int soopt_mcopyin (struct sockopt * sopt, struct mbuf * m)`

Definition at line 2449 of file uipc_socket.c.

References `m_freem()`, and `panic()`.

Here is the call graph for this function:

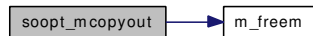


9.147.2.35 `int soopt_mcopyout (struct sockopt * sopt, struct mbuf * m)`

Definition at line 2478 of file uipc_socket.c.

References `m_freem()`.

Here is the call graph for this function:



9.147.2.36 `int sooptcopyin (struct sockopt * sopt, void * buf, size_t len, size_t minlen)`

Definition at line 1986 of file uipc_socket.c.

Referenced by `do_setopt_accept_filter()`, `sogetopt()`, `so_setopt()`, and `uipc_ctloutput()`.

9.147.2.37 `int sooptcopyout (struct sockopt * sopt, const void * buf, size_t len)`

Definition at line 2223 of file uipc_socket.c.

Referenced by `do_getopt_accept_filter()`, `sogetopt()`, and `uipc_ctloutput()`.

9.147.2.38 `int sopoll (struct socket * so, int events, struct ucred * active_cred, struct thread * td)`

Definition at line 2525 of file uipc_socket.c.

Referenced by `soo_poll()`.

9.147.2.39 `int sopoll_generic (struct socket * so, int events, struct ucred * active_cred, struct thread * td)`

Definition at line 2538 of file uipc_socket.c.

References selrecord().

Referenced by protosw_init().

Here is the call graph for this function:



9.147.2.40 `int soreceive(struct socket *so, struct sockaddr **psa, struct uio *uio, struct mbuf **mp0, struct mbuf **controlp, int *flagsp)`

Definition at line 1899 of file uipc_socket.c.

Referenced by soo_read().

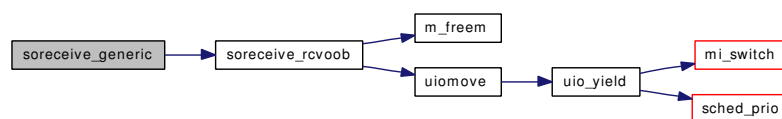
9.147.2.41 `int soreceive_generic(struct socket *so, struct sockaddr **psa, struct uio *uio, struct mbuf **mp0, struct mbuf **controlp, int *flagsp)`

Definition at line 1446 of file uipc_socket.c.

References pr, SBLOCKWAIT, and soreceive_rcvoob().

Referenced by protosw_init().

Here is the call graph for this function:



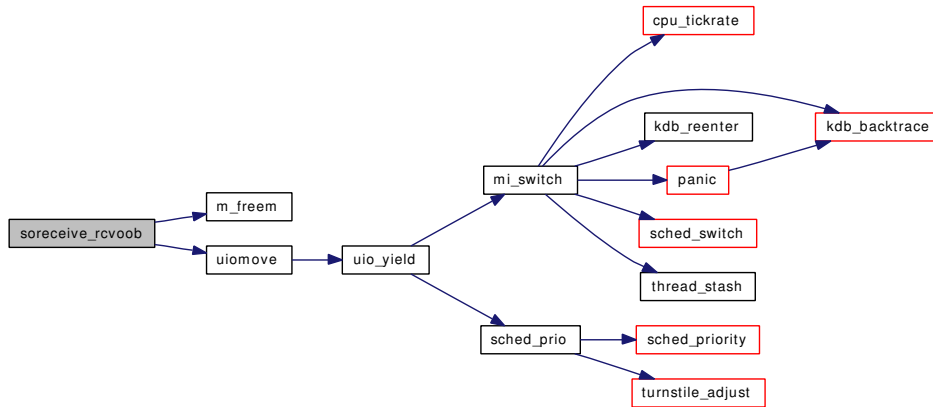
9.147.2.42 `static int soreceive_rcvoob(struct socket *so, struct uio *uio, int flags)` [static]

Definition at line 1350 of file uipc_socket.c.

References m_freem(), pr, and uiomove().

Referenced by soreceive_generic().

Here is the call graph for this function:



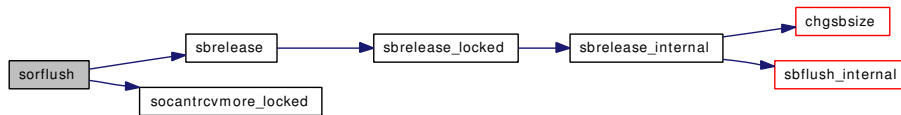
9.147.2.43 void sorflush (struct socket * so)

Definition at line 1934 of file uipc_socket.c.

References pr, sbrelease(), and socantrcvmore_locked().

Referenced by soshutdown(), and unp_gc().

Here is the call graph for this function:



9.147.2.44 int sosend (struct socket * so, struct sockaddr * addr, struct uio * uio, struct mbuf * top, struct mbuf * control, int flags, struct thread * td)

Definition at line 1323 of file uipc_socket.c.

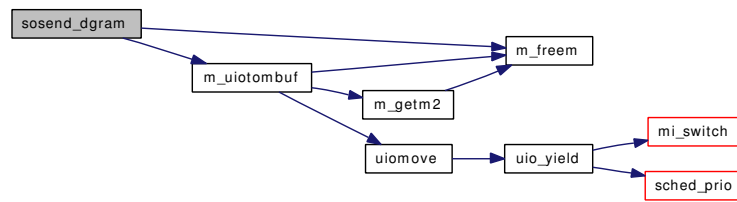
Referenced by soo_write().

9.147.2.45 int sosend_dgram (struct socket * so, struct sockaddr * addr, struct uio * uio, struct mbuf * top, struct mbuf * control, int flags, struct thread * td)

Definition at line 960 of file uipc_socket.c.

References m_freem(), m_uiotombuf(), and max_hdr.

Here is the call graph for this function:



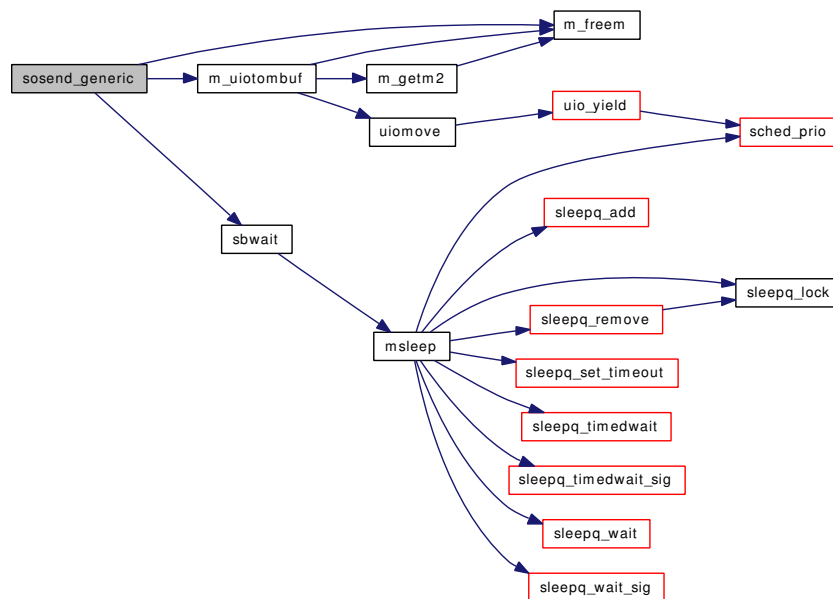
9.147.2.46 int sosend_generic (struct socket * so, struct sockaddr * addr, struct uio * uio, struct mbuf * top, struct mbuf * control, int flags, struct thread * td)

Definition at line 1141 of file uipc_socket.c.

References m_freem(), m_uiotombuf(), max_hdr, SBLOCKWAIT, sbwait(), and snderr.

Referenced by protosw_init().

Here is the call graph for this function:



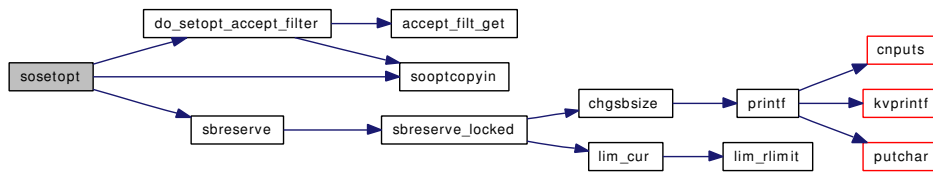
9.147.2.47 int sosetopt (struct socket * so, struct sockopt * sopt)

Definition at line 2033 of file uipc_socket.c.

References do_setopt_accept_filter(), hz, sbreserve(), sooptcopyin(), and tick.

Referenced by kern_setsockopt(), and so_setsockopt().

Here is the call graph for this function:



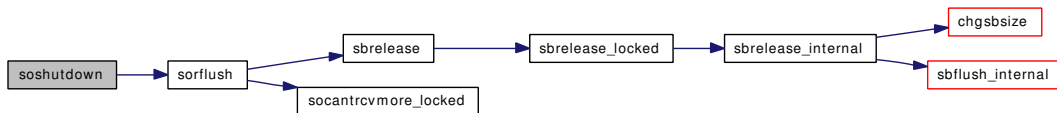
9.147.2.48 int soshutdown (struct socket * so, int how)

Definition at line 1917 of file uipc_socket.c.

References pr, and sorflush().

Referenced by shutdown().

Here is the call graph for this function:



9.147.2.49 SYSCTL_INT (_kern_ipc, OID_AUTO, numopensockets, CTLFLAG_RD, & numopensockets, 0, "Number of open sockets")

9.147.2.50 static int sysctl_maxsockets (SYSCTL_HANDLER_ARGS) [static]

Definition at line 211 of file uipc_socket.c.

References maxfiles, maxfilesperproc, maxsockets, and sysctl_handle_int().

Here is the call graph for this function:



9.147.2.51 SYSCTL_NODE (_kern, KERN_IPC, ipc, CTLFLAG_RW, 0, "IPC")

9.147.2.52 SYSCTL_PROC (_kern_ipc, OID_AUTO, maxsockets, CTLTYPE_INT|CTLFLAG_RW, & maxsockets, 0, sysctl_maxsockets, "IU", "Maximum number of sockets available")

9.147.2.53 SYSCTL_PROC (_kern_ipc, KIPC_SOMAXCONN, somaxconn, CTLTYPE_UINT|CTLFLAG_RW, 0, sizeof(int), sysctl_somaxconn, "I", "Maximum pending socket connection ""queue size")

9.147.2.54 static int sysctl_somaxconn (SYSCTL_HANDLER_ARGS) [static]

Definition at line 2702 of file uipc_socket.c.

References `somaxconn`, and `sysctl_handle_int()`.

Here is the call graph for this function:



9.147.2.55 `SYSINIT (param, SI_SUB_TUNABLES, SI_ORDER_ANY, init_maxsockets, NULL)`

9.147.3 Variable Documentation

9.147.3.1 struct mtx `accept_mtx`

Definition at line 190 of file `uipc_socket.c`.

Referenced by `kern_accept()`.

9.147.3.2 int `maxsockets`

Definition at line 160 of file `uipc_socket.c`.

Referenced by `domaininit()`, `init_maxsockets()`, `socket_zone_change()`, `sysctl_maxsockets()`, `unp_init()`, and `unp_zone_change()`.

9.147.3.3 int `numopensockets` [static]

Definition at line 171 of file `uipc_socket.c`.

9.147.3.4 so_gen_t `so_gencnt`

Definition at line 158 of file `uipc_socket.c`.

Referenced by `soalloc()`, `sodealloc()`, and `unp_pcblist()`.

9.147.3.5 struct mtx `so_global_mtx` [static]

Definition at line 197 of file `uipc_socket.c`.

9.147.3.6 uma_zone_t `socket_zone`

Definition at line 157 of file `uipc_socket.c`.

Referenced by `domaininit()`, `soalloc()`, `socket_zone_change()`, and `sodealloc()`.

9.147.3.7 struct filterops `solisten_filtops` [static]

Initial value:

```
{ 1, NULL, filt_sordetach, filt_solisten }
```

Definition at line 150 of file uipc_socket.c.

Referenced by soo_kqfilter().

9.147.3.8 int **somaxconn** = SOMAXCONN [static]

Definition at line 165 of file uipc_socket.c.

Referenced by solisten_proto(), and sysctl_somaxconn().

9.147.3.9 struct filterops **soread_filtops** [static]

Initial value:

```
{ 1, NULL, filt_sordetach, filt_soread }
```

Definition at line 152 of file uipc_socket.c.

Referenced by soo_kqfilter().

9.147.3.10 struct filterops **sowrite_filtops** [static]

Initial value:

```
{ 1, NULL, filt_sowdetach, filt_sowrite }
```

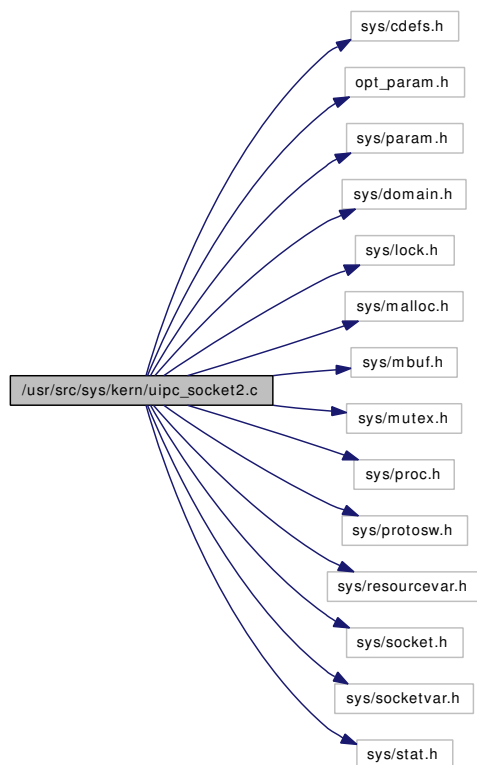
Definition at line 154 of file uipc_socket.c.

Referenced by soo_kqfilter().

9.148 /usr/src/sys/kern/uipc_socket2.c File Reference

```
#include <sys/cdefs.h>
#include "opt_param.h"
#include <sys/param.h>
#include <sys/domain.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/mutex.h>
#include <sys/proc.h>
#include <sys/protosw.h>
#include <sys/resourcevar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/stat.h>
```

Include dependency graph for uipc_socket2.c:



Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/uipc_socket2.c,v 1.162 2006/08/02 16:23:52 rwatson Exp \$")
- void `soisconnecting` (struct socket *so)
- void `soisconnected` (struct socket *so)
- void `soisdisconnecting` (struct socket *so)
- void `soisdisconnected` (struct socket *so)
- mbuf * `sbcreatecontrol` (caddr_t p, int size, int type, int level)
- int `pru_accept_notsupp` (struct socket *so, struct sockaddr **nam)
- int `pru_attach_notsupp` (struct socket *so, int proto, struct thread *td)
- int `pru_bind_notsupp` (struct socket *so, struct sockaddr *nam, struct thread *td)
- int `pru_connect_notsupp` (struct socket *so, struct sockaddr *nam, struct thread *td)
- int `pru_connect2_notsupp` (struct socket *so1, struct socket *so2)
- int `pru_control_notsupp` (struct socket *so, u_long cmd, caddr_t data, struct ifnet *ifp, struct thread *td)
- int `pru_disconnect_notsupp` (struct socket *so)
- int `pru_listen_notsupp` (struct socket *so, int backlog, struct thread *td)
- int `pru_peeraddr_notsupp` (struct socket *so, struct sockaddr **nam)
- int `pru_rcvd_notsupp` (struct socket *so, int flags)
- int `pru_rcvoob_notsupp` (struct socket *so, struct mbuf *m, int flags)
- int `pru_send_notsupp` (struct socket *so, int flags, struct mbuf *m, struct sockaddr *addr, struct mbuf *control, struct thread *td)
- int `pru_sense_null` (struct socket *so, struct stat *sb)
- int `pru_shutdown_notsupp` (struct socket *so)
- int `pru_sockaddr_notsupp` (struct socket *so, struct sockaddr **nam)
- int `pru_sosend_notsupp` (struct socket *so, struct sockaddr *addr, struct uio *uio, struct mbuf *top, struct mbuf *control, int flags, struct thread *td)
- int `pru_soreceive_notsupp` (struct socket *so, struct sockaddr **paddr, struct uio *uio, struct mbuf **mp0, struct mbuf **controlp, int *flagsp)
- int `pru_sopoll_notsupp` (struct socket *so, int events, struct ucred *cred, struct thread *td)
- sockaddr * `sodupsockaddr` (const struct sockaddr *sa, int mflags)
- void `sotoxsocket` (struct socket *so, struct xsocket *xso)
- void `sbttoxsockbuf` (struct sockbuf *sb, struct xsockbuf *xsb)

9.148.1 Function Documentation

9.148.1.1 `__FBSDID` ("FreeBSD: src/sys/kern/uipc_socket2.c, v 1.162 2006/08/02 16:23:52 rwatson Exp \$")

9.148.1.2 `int pru_accept_notsupp` (struct socket * so, struct sockaddr ** nam)

Definition at line 217 of file uipc_socket2.c.

Referenced by `protosw_init()`, and `SYSINIT()`.

9.148.1.3 `int pru_attach_notsupp` (struct socket * so, int proto, struct thread * td)

Definition at line 223 of file uipc_socket2.c.

Referenced by `screate()`, and `SYSINIT()`.

9.148.1.4 int pru_bind_notsupp (struct socket * so, struct sockaddr * nam, struct thread * td)

Definition at line 229 of file uipc_socket2.c.

Referenced by SYSINIT().

9.148.1.5 int pru_connect2_notsupp (struct socket * so1, struct socket * so2)

Definition at line 241 of file uipc_socket2.c.

Referenced by protosw_init(), and SYSINIT().

9.148.1.6 int pru_connect_notsupp (struct socket * so, struct sockaddr * nam, struct thread * td)

Definition at line 235 of file uipc_socket2.c.

Referenced by protosw_init(), and SYSINIT().

9.148.1.7 int pru_control_notsupp (struct socket * so, u_long cmd, caddr_t data, struct ifnet * ifp, struct thread * td)

Definition at line 247 of file uipc_socket2.c.

Referenced by protosw_init(), and SYSINIT().

9.148.1.8 int pru_disconnect_notsupp (struct socket * so)

Definition at line 254 of file uipc_socket2.c.

Referenced by SYSINIT().

9.148.1.9 int pru_listen_notsupp (struct socket * so, int backlog, struct thread * td)

Definition at line 260 of file uipc_socket2.c.

Referenced by protosw_init(), and SYSINIT().

9.148.1.10 int pru_peeraddr_notsupp (struct socket * so, struct sockaddr ** nam)

Definition at line 266 of file uipc_socket2.c.

Referenced by SYSINIT().

9.148.1.11 int pru_rcvd_notsupp (struct socket * so, int flags)

Definition at line 272 of file uipc_socket2.c.

Referenced by protosw_init(), and SYSINIT().

9.148.1.12 int pru_rvooob_notsupp (struct socket * so, struct mbuf * m, int flags)

Definition at line 278 of file uipc_socket2.c.

Referenced by `protosw_init()`, and `SYSINIT()`.

9.148.1.13 `int pru_send_notsupp (struct socket * so, int flags, struct mbuf * m, struct sockaddr * addr, struct mbuf * control, struct thread * td)`

Definition at line 284 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.14 `int pru_sense_null (struct socket * so, struct stat * sb)`

Definition at line 295 of file `uipc_socket2.c`.

Referenced by `protosw_init()`, and `SYSINIT()`.

9.148.1.15 `int pru_shutdown_notsupp (struct socket * so)`

Definition at line 302 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.16 `int pru_sockaddr_notsupp (struct socket * so, struct sockaddr ** nam)`

Definition at line 308 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.17 `int pru_sopoll_notsupp (struct socket * so, int events, struct ucred * cred, struct thread * td)`

Definition at line 329 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.18 `int pru_soreceive_notsupp (struct socket * so, struct sockaddr ** paddr, struct uio * uio, struct mbuf ** mp0, struct mbuf ** controlp, int * flagsp)`

Definition at line 321 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.19 `int pru_sosend_notsupp (struct socket * so, struct sockaddr * addr, struct uio * uio, struct mbuf * top, struct mbuf * control, int flags, struct thread * td)`

Definition at line 314 of file `uipc_socket2.c`.

Referenced by `SYSINIT()`.

9.148.1.20 `struct mbuf* sbcreatecontrol (caddr_t p, int size, int type, int level)`

Definition at line 183 of file `uipc_socket2.c`.

Referenced by `unp_addsockcred()`, `unp_externalize()`, and `unp_internalize()`.

9.148.1.21 `void sbtoxsockbuf (struct sockbuf * sb, struct xsockbuf * xsb)`

Definition at line 388 of file `uipc_socket2.c`.

Referenced by `sotoxsocket()`.

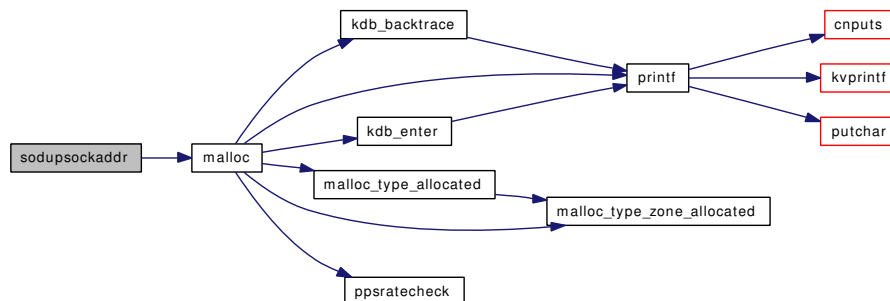
9.148.1.22 `struct sockaddr* sodupsockaddr (const struct sockaddr * sa, int mflags)`

Definition at line 339 of file `uipc_socket2.c`.

References `malloc()`.

Referenced by `uipc_bind()`.

Here is the call graph for this function:



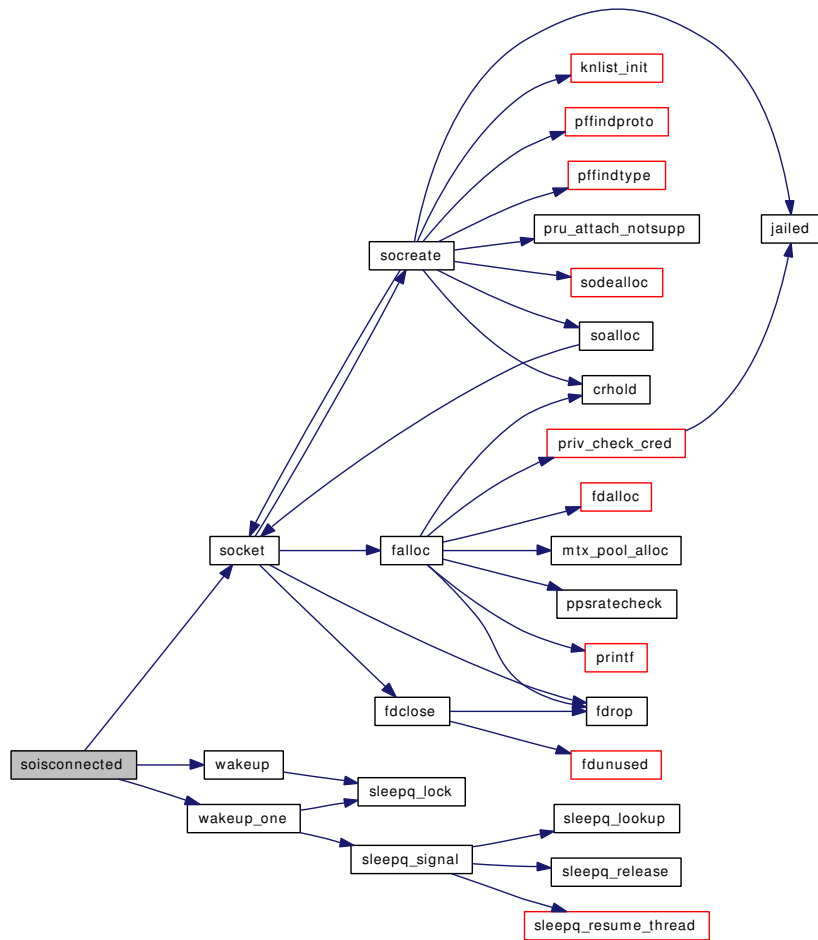
9.148.1.23 `void soisconnected (struct socket * so)`

Definition at line 96 of file `uipc_socket2.c`.

References `socket()`, `wakeup()`, and `wakeup_one()`.

Referenced by `unp_connect2()`.

Here is the call graph for this function:



9.148.1.24 void soisconnecting (struct socket * so)

Definition at line 85 of file uipc_socket2.c.

Referenced by unpc_connect2().

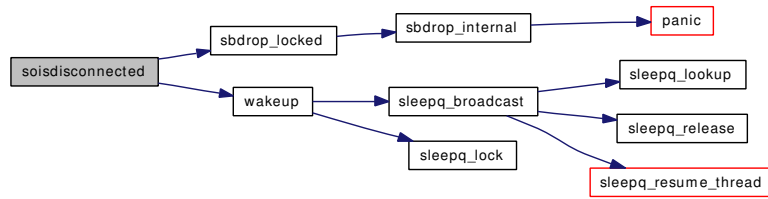
9.148.1.25 void soisdisconnected (struct socket * so)

Definition at line 158 of file uipc_socket2.c.

References sbdrop_locked(), and wakeup().

Referenced by unpc_disconnect().

Here is the call graph for this function:

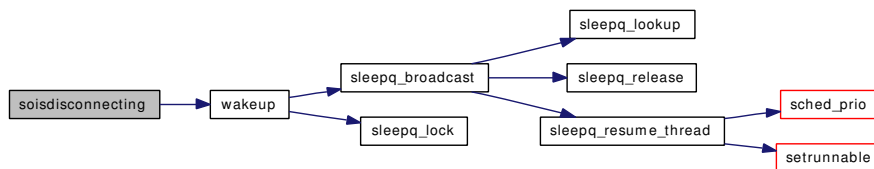


9.148.1.26 void soisdisconnecting (struct socket * so)

Definition at line 138 of file uipc_socket2.c.

References wakeup().

Here is the call graph for this function:



9.148.1.27 void sotoxsocket (struct socket * so, struct xsocket * xso)

Definition at line 358 of file uipc_socket2.c.

References sbtoxsockbuf().

Referenced by unp_pcblst().

Here is the call graph for this function:

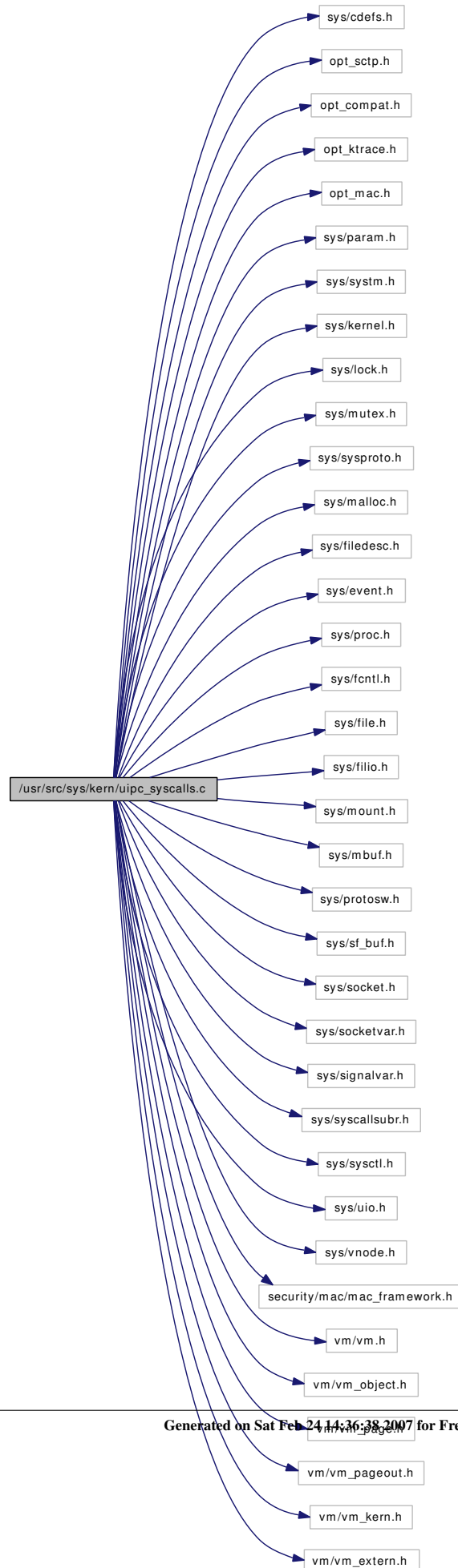


9.149 /usr/src/sys/kern/uipc_syscalls.c File Reference

```
#include <sys/cdefs.h>
#include "opt_sctp.h"
#include "opt_compat.h"
#include "opt_ktrace.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sysproto.h>
#include <sys/malloc.h>
#include <sys/filedesc.h>
#include <sys/event.h>
#include <sys/proc.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/filio.h>
#include <sys/mount.h>
#include <sys/mbuf.h>
#include <sys/protosw.h>
#include <sys/sf_buf.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/signalvar.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/uio.h>
#include <sys/vnode.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_page.h>
#include <vm/vm_pageout.h>
#include <vm/vm_kern.h>
```

```
#include <vm/vm_extern.h>
```

Include dependency graph for uipc_syscalls.c:



Functions

- `__FBSDID` ("FreeBSD: src/sys/kern/uipc_syscalls.c,v 1.246 2007/01/24 12:59:56 rrs Exp \$")
- static int `sendit` (struct thread *td, int s, struct msghdr *mp, int flags)
- static int `recvit` (struct thread *td, int s, struct msghdr *mp, void *namelenp)
- static int `accept1` (struct thread *td, struct accept_args *uap, int compat)
- static int `do_sendfile` (struct thread *td, struct sendfile_args *uap, int compat)
- static int `getsockname1` (struct thread *td, struct getsockname_args *uap, int compat)
- static int `getpeername1` (struct thread *td, struct getpeername_args *uap, int compat)
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, `nsbufs`, CTLFLAG_RD,&`nsbufs`, 0,"Maximum number of sendfile(2) sf_bufs available")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, `nsbufspeak`, CTLFLAG_RD,&`nsbufspeak`, 0,"Number of sendfile(2) sf_bufs at peak usage")
- `SYSCTL_INT` (_kern_ipc, OID_AUTO, `nsbufsused`, CTLFLAG_RD,&`nsbufsused`, 0,"Number of sendfile(2) sf_bufs in use")
- static int `getsock` (struct filedesc *fdp, int fd, struct file **fpp, u_int *fflagp)
- int `socket` (struct thread *td, struct socket_args *uap)
- int `bind` (struct thread *td, struct bind_args *uap)
- int `kern_bind` (struct thread *td, int fd, struct sockaddr *sa)
- int `listen` (struct thread *td, struct listen_args *uap)
- int `kern_accept` (struct thread *td, int s, struct sockaddr **name, socklen_t *namelen, struct file **fp)
- int `accept` (struct thread *td, struct accept_args *uap)
- int `connect` (struct thread *td, struct connect_args *uap)
- int `kern_connect` (struct thread *td, int fd, struct sockaddr *sa)
- int `socketpair` (struct thread *td, struct socketpair_args *uap)
- int `kern_sendit` (struct thread *td, int s, struct msghdr *mp, int flags, struct mbuf *control, enum uio_seg segflg)
- int `sendto` (struct thread *td, struct sendto_args *uap)
- int `sendmsg` (struct thread *td, struct sendmsg_args *uap)
- int `kern_recvit` (struct thread *td, int s, struct msghdr *mp, enum uio_seg fromseg, struct mbuf **controlp)
- int `recvfrom` (struct thread *td, struct recvfrom_args *uap)
- int `recvmsg` (struct thread *td, struct recvmsg_args *uap)
- int `shutdown` (struct thread *td, struct shutdown_args *uap)
- int `setsockopt` (struct thread *td, struct setsockopt_args *uap)
- int `kern_setsockopt` (struct thread *td, int s, int level, int name, void *val, enum uio_seg valseg, socklen_t valsize)
- int `getsockopt` (struct thread *td, struct getsockopt_args *uap)
- int `kern_getsockopt` (struct thread *td, int s, int level, int name, void *val, enum uio_seg valseg, socklen_t *valsize)
- int `kern_getsockname` (struct thread *td, int fd, struct sockaddr **sa, socklen_t *alen)
- int `getsockname` (struct thread *td, struct getsockname_args *uap)
- int `kern_getpeername` (struct thread *td, int fd, struct sockaddr **sa, socklen_t *alen)
- int `getpeername` (struct thread *td, struct getpeername_args *uap)
- int `sockargs` (struct mbuf **mp, caddr_t buf, int buflen, int type)
- int `getsockaddr` (struct sockaddr **namp, caddr_t uaddr, size_t len)
- void `sf_buf_mext` (void *addr, void *args)
- int `sendfile` (struct thread *td, struct sendfile_args *uap)
- int `kern_sendfile` (struct thread *td, struct sendfile_args *uap, struct uio *hdr_uio, struct uio *trl_uio, int compat)
- int `sctp_peeloff` (struct thread *td, struct sctp_peeloff_args *uap)
- int `sctp_generic_sendmsg` (struct thread *td, struct sctp_generic_sendmsg_args *uap)
- int `sctp_generic_sendmsg_iov` (struct thread *td, struct sctp_generic_sendmsg_iov_args *uap)
- int `sctp_generic_recvmsg` (struct thread *td, struct sctp_generic_recvmsg_args *uap)

Variables

- int [nsfbufs](#)
- int [nsfbufspeak](#)
- int [nsfbufused](#)

9.149.1 Function Documentation

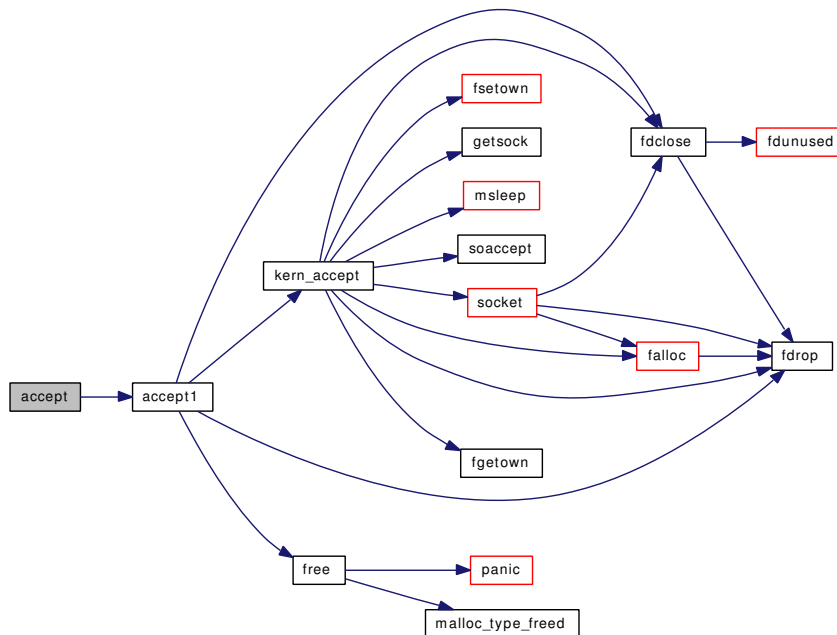
9.149.1.1 `__FBSDID("$FreeBSD: src/sys/kern/uipc_syscalls.c, v 1.246 2007/01/24 12:59:56 rrs Exp $")`

9.149.1.2 `int accept(struct thread *td, struct accept_args *uap)`

Definition at line 513 of file `uipc_syscalls.c`.

References `accept1()`.

Here is the call graph for this function:



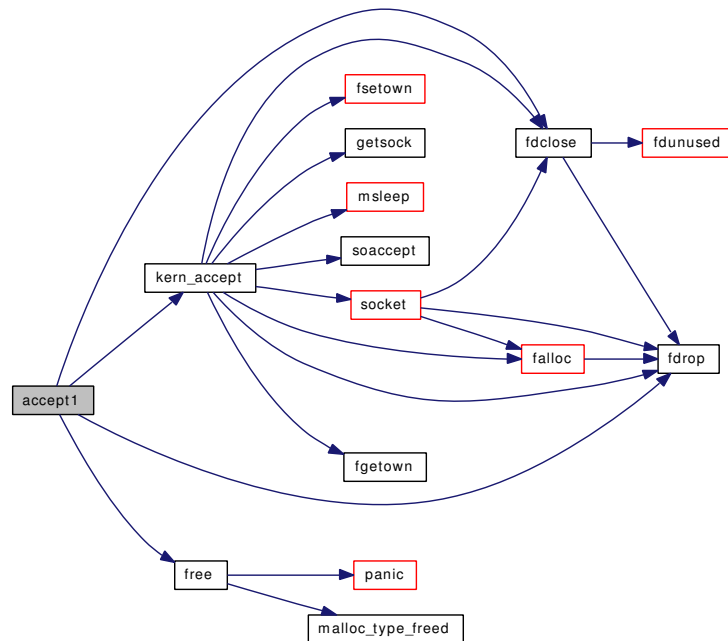
9.149.1.3 `static int accept1(struct thread *td, struct accept_args *uap, int compat)` [static]

Definition at line 298 of file `uipc_syscalls.c`.

References `fdclose()`, `fdrop()`, `free()`, and `kern_accept()`.

Referenced by `accept()`.

Here is the call graph for this function:

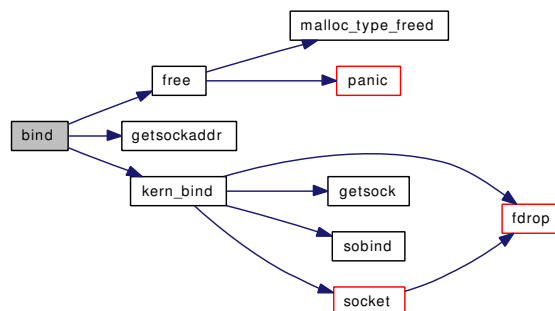


9.149.1.4 int bind (struct thread * td, struct bind_args * uap)

Definition at line 205 of file `uipc_syscalls.c`.

References `free()`, `getsockaddr()`, and `kern_bind()`.

Here is the call graph for this function:

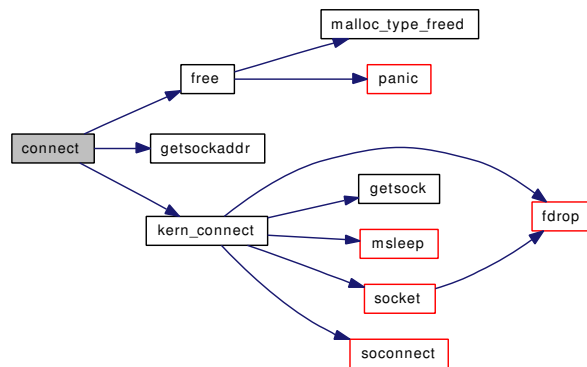


9.149.1.5 int connect (struct thread * td, struct connect_args * uap)

Definition at line 540 of file `uipc_syscalls.c`.

References `free()`, `getsockaddr()`, and `kern_connect()`.

Here is the call graph for this function:



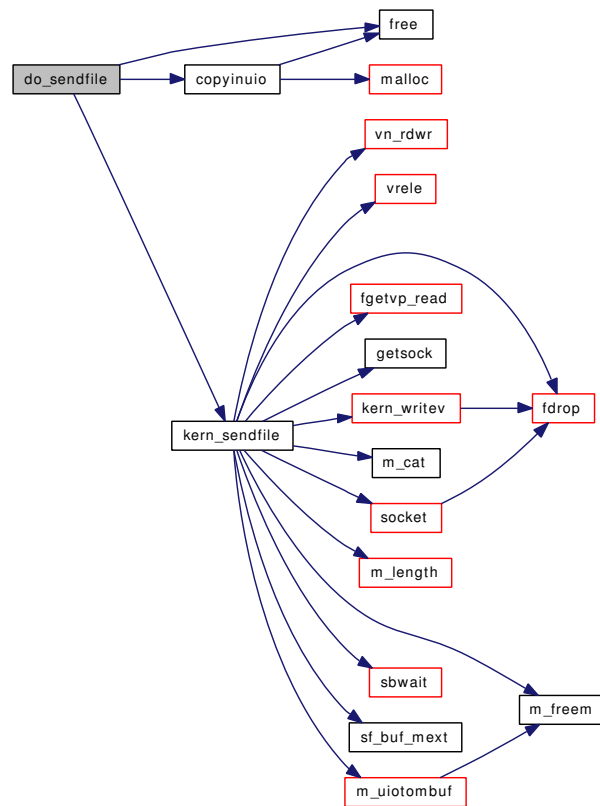
9.149.1.6 static int do_sendfile (struct thread * td, struct sendfile_args * uap, int compat) [static]

Definition at line 1831 of file uipc_syscalls.c.

References copyinuio(), free(), and kern_sendfile().

Referenced by sendfile().

Here is the call graph for this function:

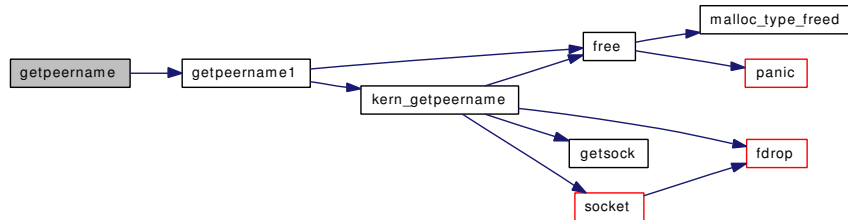


9.149.1.7 int getpeername (struct thread * td, struct getpeername_args * uap)

Definition at line 1688 of file uipc_syscalls.c.

References getpeername1().

Here is the call graph for this function:

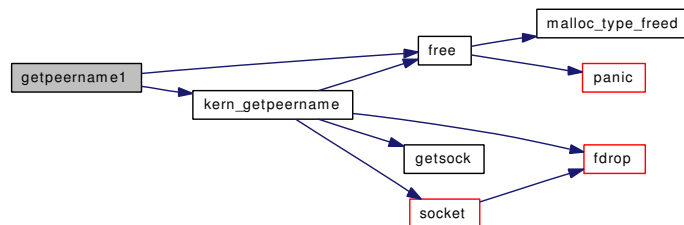
**9.149.1.8 static int getpeername1 (struct thread * td, struct getpeername_args * uap, int compat)**
[static]

Definition at line 1608 of file uipc_syscalls.c.

References `free()`, and `kern_getpeername()`.

Referenced by `getpeername()`.

Here is the call graph for this function:

**9.149.1.9 static int getsock (struct filedesc * fdp, int fd, struct file ** fpp, u_int * fflag)**
[static]

Definition at line 118 of file uipc_syscalls.c.

Referenced by `kern_accept()`, `kern_bind()`, `kern_connect()`, `kern_getpeername()`, `kern_getsockname()`, `kern_getsockopt()`, `kern_recvit()`, `kern_sendfile()`, `kern_sendit()`, `kern_setsockopt()`, `listen()`, `sctp_generic_recvmsg()`, `sctp_generic_sendmsg()`, `sctp_generic_sendmsg_iov()`, and `shutdown()`.

9.149.1.10 int getsockaddr (struct sockaddr ** namp, caddr_t uaddr, size_t len)

Definition at line 1760 of file uipc_syscalls.c.

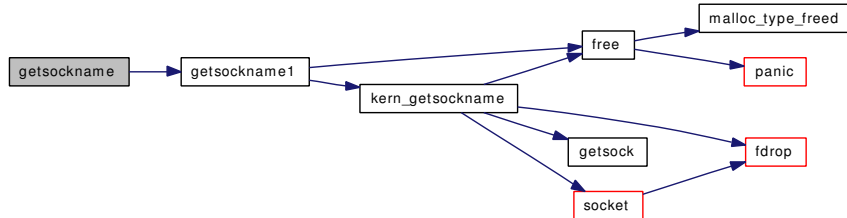
Referenced by `bind()`, `connect()`, `sctp_generic_sendmsg()`, `sctp_generic_sendmsg_iov()`, and `sendit()`.

9.149.1.11 `int getsockname(struct thread *td, struct getsockname_args *uap)`

Definition at line 1579 of file uipc_syscalls.c.

References `getsockname1()`.

Here is the call graph for this function:



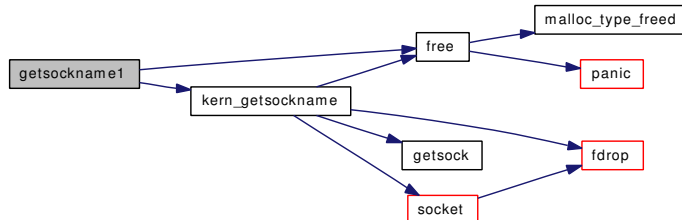
9.149.1.12 `static int getsockname1(struct thread *td, struct getsockname_args *uap, int compat)` [static]

Definition at line 1504 of file uipc_syscalls.c.

References `free()`, and `kern_getsockname()`.

Referenced by `getsockname()`.

Here is the call graph for this function:

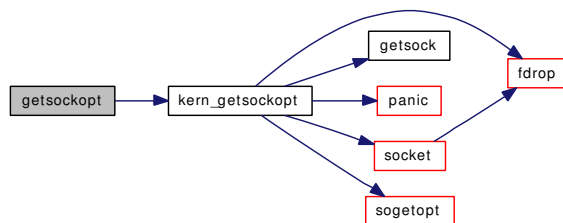


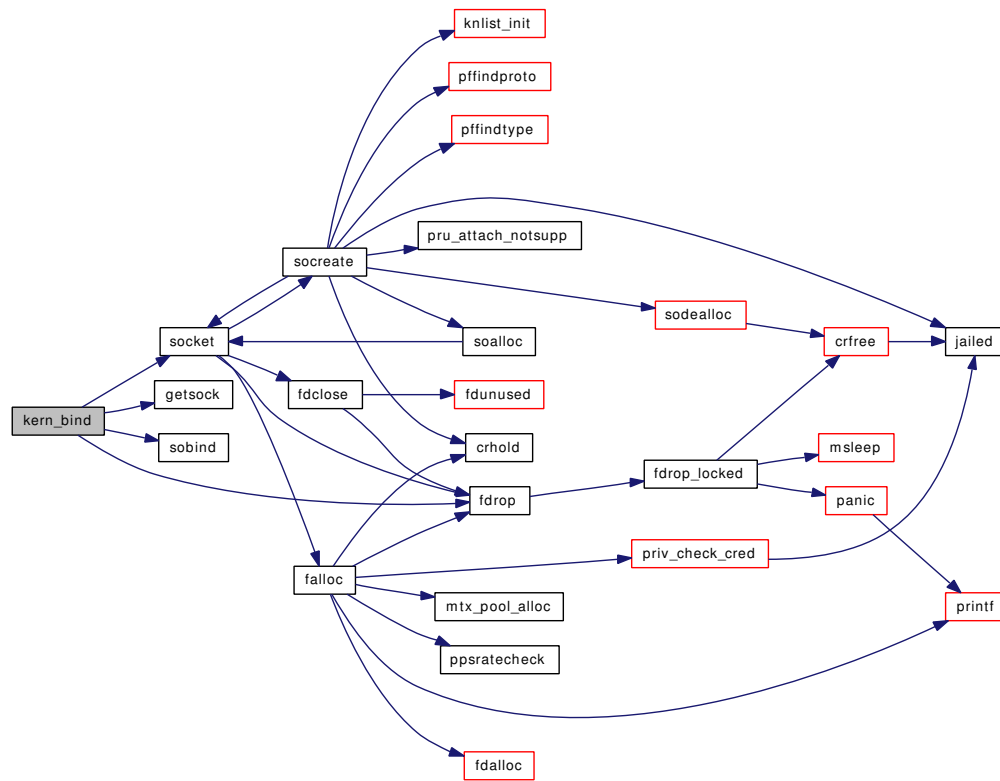
9.149.1.13 `int getsockopt(struct thread *td, struct getsockopt_args *uap)`

Definition at line 1418 of file uipc_syscalls.c.

References `kern_getsockopt()`.

Here is the call graph for this function:





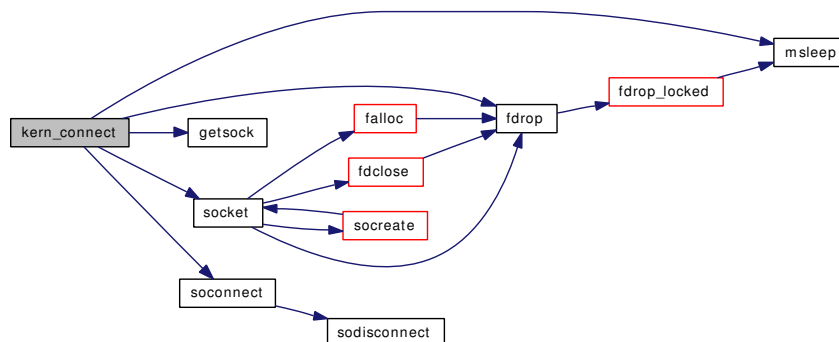
9.149.1.16 `int kern_connect (struct thread * td, int fd, struct sockaddr * sa)`

Definition at line 562 of file `uipc_syscalls.c`.

References `fdrop()`, `getsock()`, `msleep()`, `socket()`, and `soconnect()`.

Referenced by `connect()`.

Here is the call graph for this function:



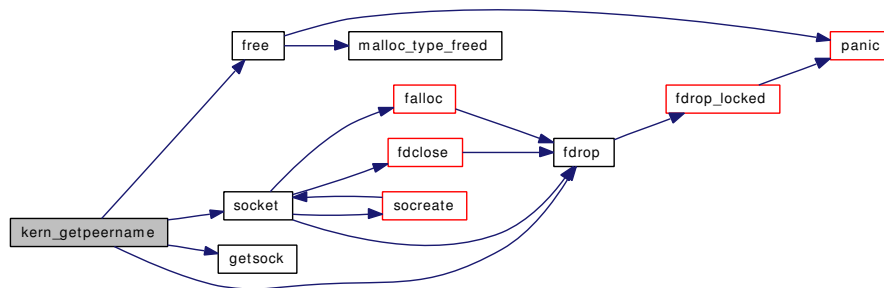
9.149.1.17 `int kern_getpeername (struct thread * td, int fd, struct sockaddr ** sa, socklen_t * alen)`

Definition at line 1643 of file uipc_syscalls.c.

References fdrop(), free(), getsock(), and socket().

Referenced by getpeername1().

Here is the call graph for this function:

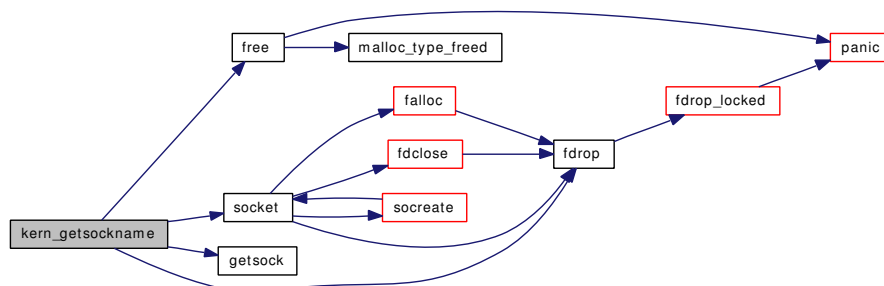
**9.149.1.18** `int kern_getsockname (struct thread * td, int fd, struct sockaddr ** sa, socklen_t * alen)`

Definition at line 1539 of file uipc_syscalls.c.

References fdrop(), free(), getsock(), and socket().

Referenced by getsockname1().

Here is the call graph for this function:

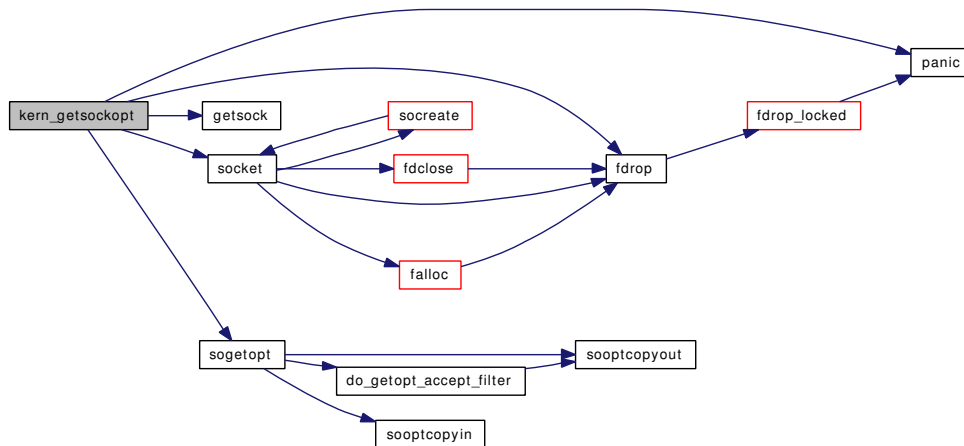
**9.149.1.19** `int kern_getsockopt (struct thread * td, int s, int level, int name, void * val, enum uio_seg valseg, socklen_t * valsize)`

Definition at line 1450 of file uipc_syscalls.c.

References fdrop(), getsock(), panic(), socket(), and sogetopt().

Referenced by getsockopt().

Here is the call graph for this function:



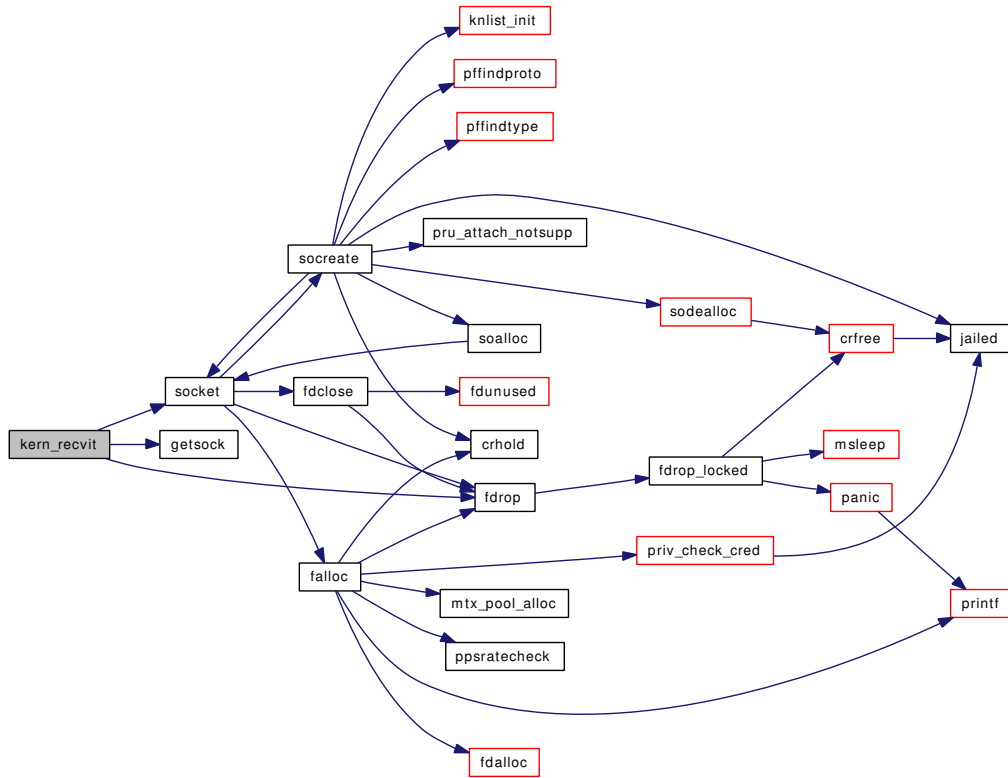
9.149.1.20 `int kern_recvit (struct thread * td, int s, struct msghdr * mp, enum uio_seg fromseg, struct mbuf ** controlp)`

Definition at line 976 of file `uipc_syscalls.c`.

References `fdrop()`, `getsock()`, and `socket()`.

Referenced by `recvit()`.

Here is the call graph for this function:



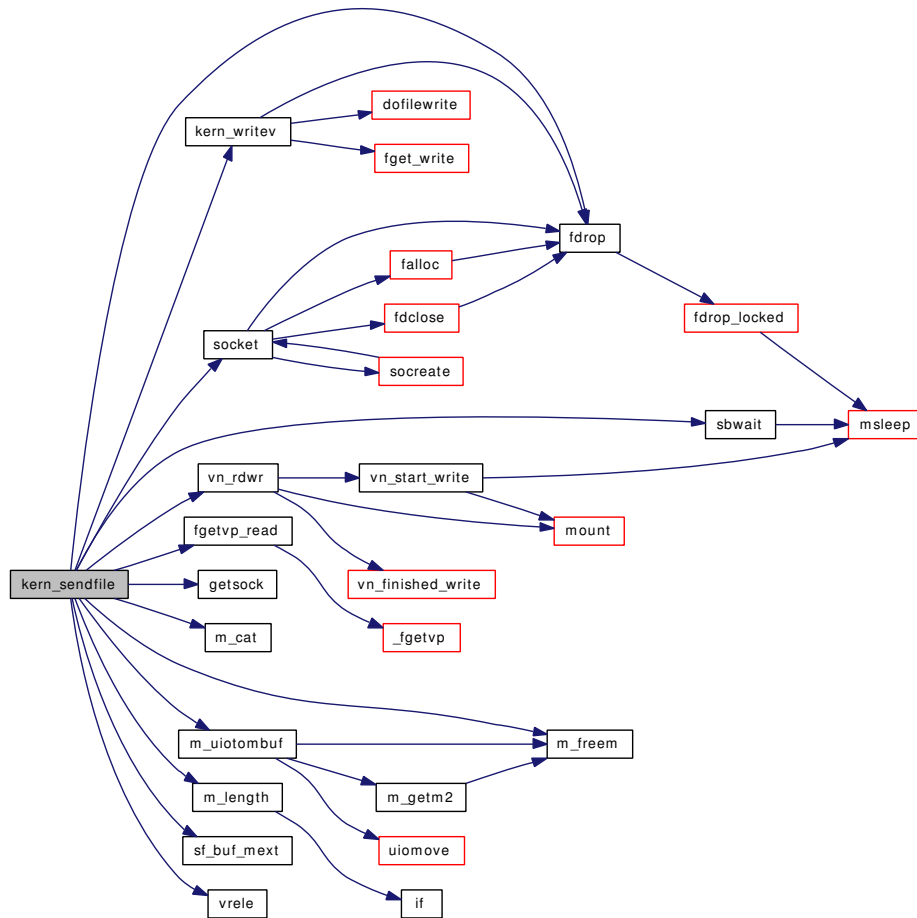
9.149.1.21 `int kern_sendfile(struct thread *td, struct sendfile_args *uap, struct uio *hdr_uio, struct uio *trl_uio, int compat)`

Definition at line 1884 of file uipc_syscalls.c.

References `fdrop()`, `fgetvp_read()`, `getsock()`, `kern_writev()`, `m_cat()`, `m_freem()`, `m_length()`, `m_uiotombuf()`, `mbstat`, `sbwait()`, `sf_buf_mext()`, `socket()`, `vn_rdwr()`, and `vrele()`.

Referenced by `do_sendfile()`.

Here is the call graph for this function:



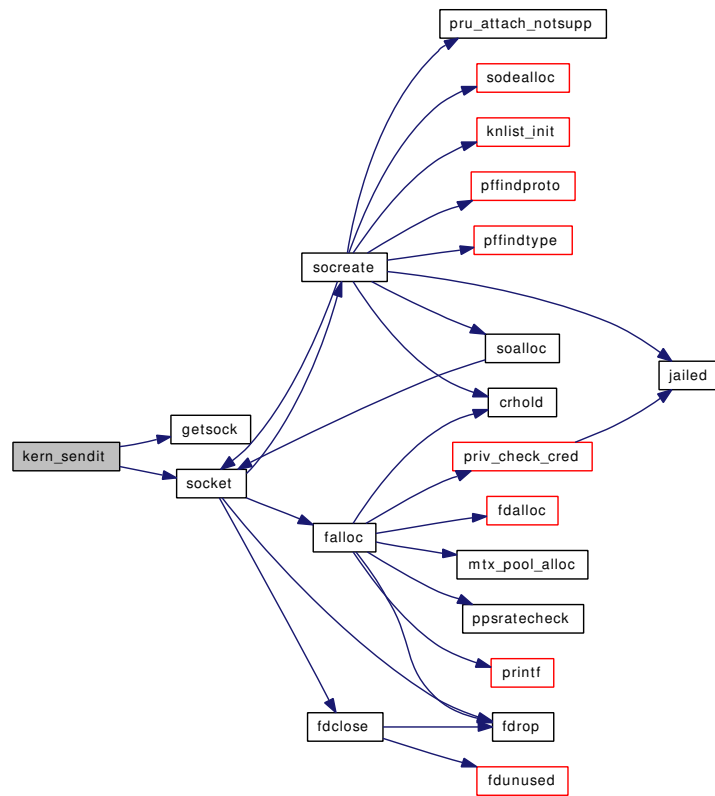
9.149.1.22 `int kern_sendit (struct thread * td, int s, struct msghdr * mp, int flags, struct mbuf * control, enum uio_seg segflg)`

Definition at line 772 of file uipc_syscalls.c.

References `getsock()`, and `socket()`.

Referenced by `sendit()`.

Here is the call graph for this function:



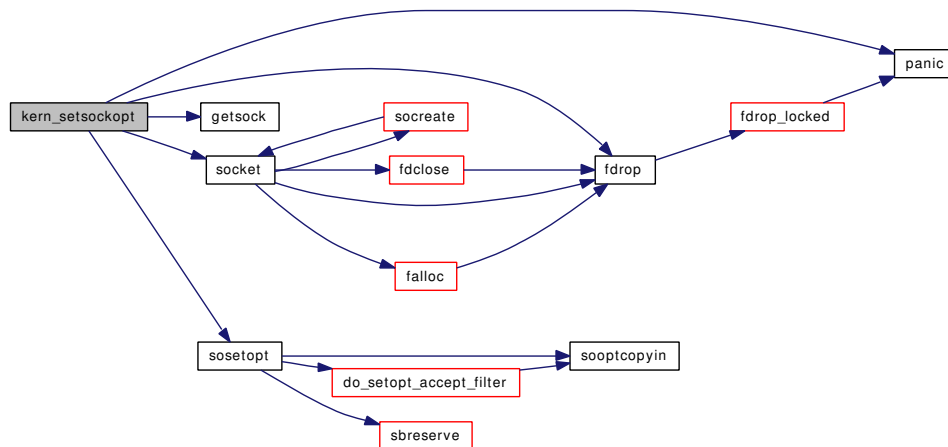
9.149.1.23 `int kern_setsockopt(struct thread *td, int s, int level, int name, void *val, enum uio_seg valseg, socklen_t valsize)`

Definition at line 1367 of file uipc_syscalls.c.

References fdrop(), getsock(), panic(), socket(), and sosomeopt().

Referenced by setsockopt().

Here is the call graph for this function:

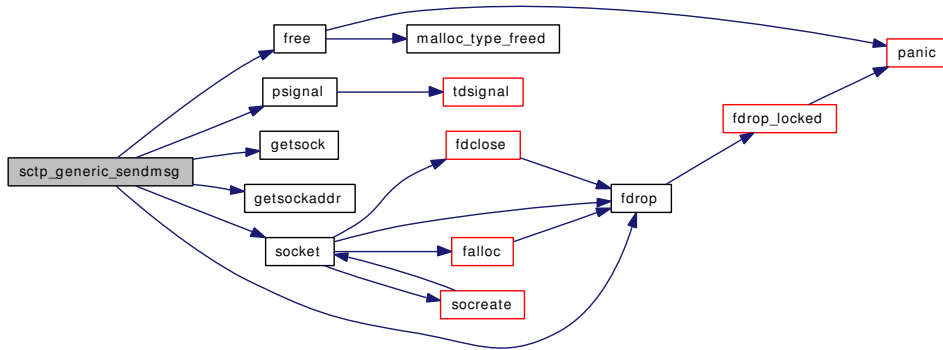


9.149.1.29 `int sctp_generic_sendmsg (struct thread * td, struct sctp_generic_sendmsg_args * uap)`

Definition at line 2424 of file uipc_syscalls.c.

References `fdrop()`, `free()`, `getsock()`, `getsockaddr()`, `psignal()`, and `socket()`.

Here is the call graph for this function:

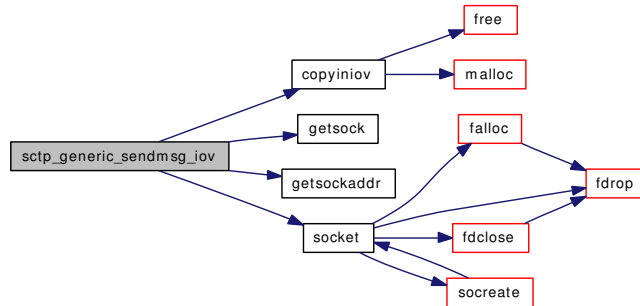


9.149.1.30 `int sctp_generic_sendmsg_iov (struct thread * td, struct sctp_generic_sendmsg_iov_args * uap)`

Definition at line 2522 of file uipc_syscalls.c.

References `copyiniov()`, `getsock()`, `getsockaddr()`, and `socket()`.

Here is the call graph for this function:

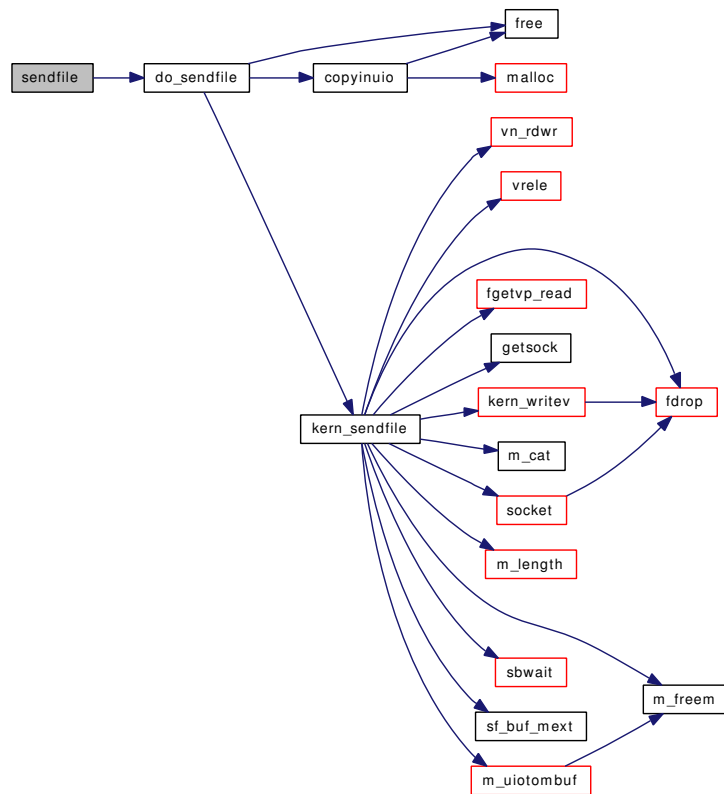


9.149.1.31 `int sctp_peeloff (struct thread * td, struct sctp_peeloff_args * uap)`

Definition at line 2332 of file uipc_syscalls.c.

References `falloc()`, `fdclose()`, `fdrop()`, `fgetown()`, `fgetsock()`, `fputsock()`, `fsetown()`, `socket()`, `socketops`, and `sonewconn()`.

Here is the call graph for this function:



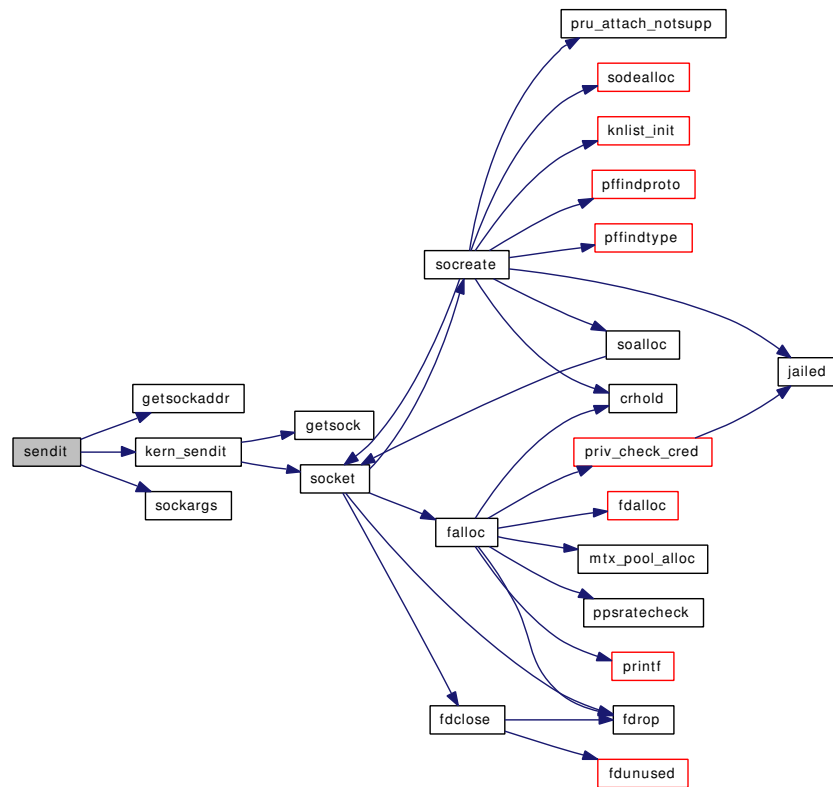
9.149.1.33 `static int sendit (struct thread * td, int s, struct msghdr * mp, int flags)` [static]

Definition at line 709 of file uipc_syscalls.c.

References `getsockaddr()`, `kern_sendit()`, and `sockargs()`.

Referenced by `sendmsg()`, and `sendto()`.

Here is the call graph for this function:

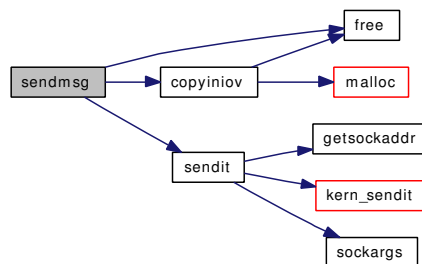


9.149.1.34 int sendmsg (struct thread * *td*, struct sendmsg_args * *uap*)

Definition at line 948 of file uipc_syscalls.c.

References copyiniov(), free(), and sendit().

Here is the call graph for this function:



9.149.1.35 int sendto (struct thread * *td*, struct sendto_args * *uap*)

Definition at line 855 of file uipc_syscalls.c.

References sendit().

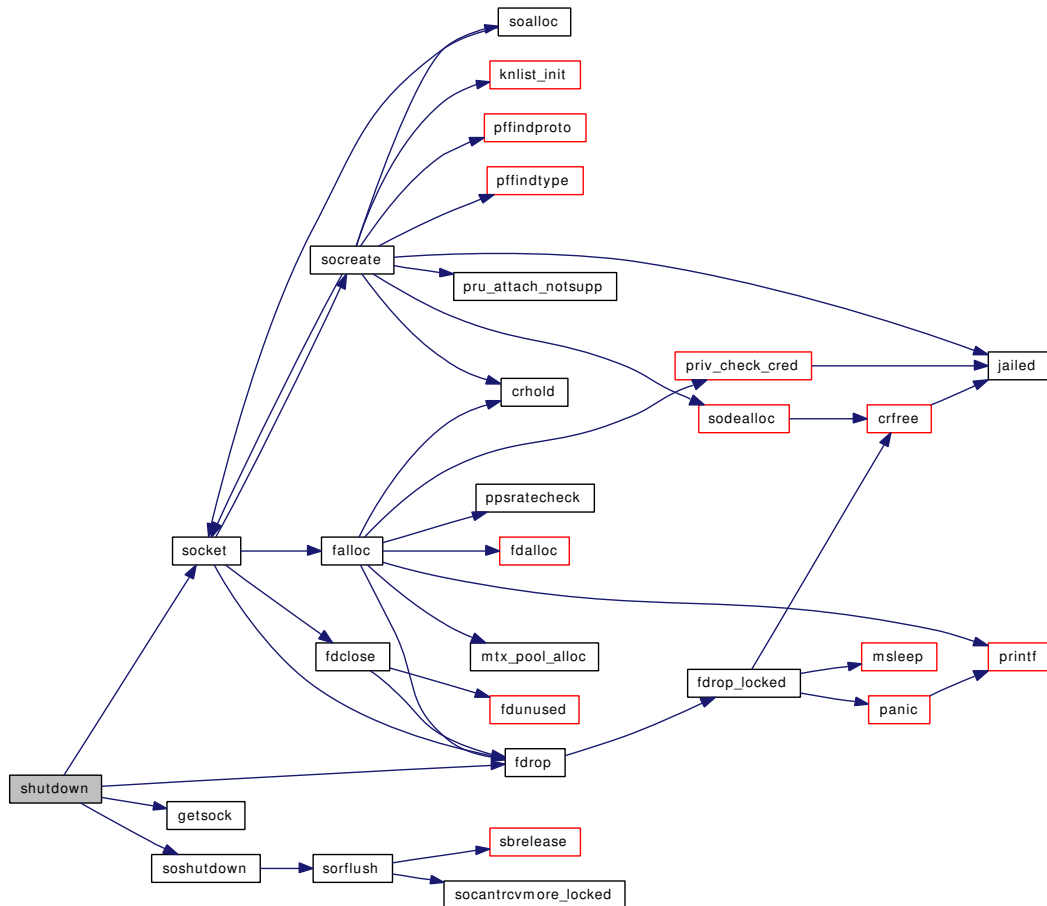
Here is the call graph for this function:

9.149.1.38 int shutdown (struct thread * td, struct shutdown_args * uap)

Definition at line 1324 of file uipc_syscalls.c.

References fdclose(), getsock(), socket(), and soshutdown().

Here is the call graph for this function:

**9.149.1.39 int sockargs (struct mbuf ** mp, caddr_t buf, int buflen, int type)**

Definition at line 1712 of file uipc_syscalls.c.

Referenced by sendit().

9.149.1.40 int socket (struct thread * td, struct socket_args * uap)

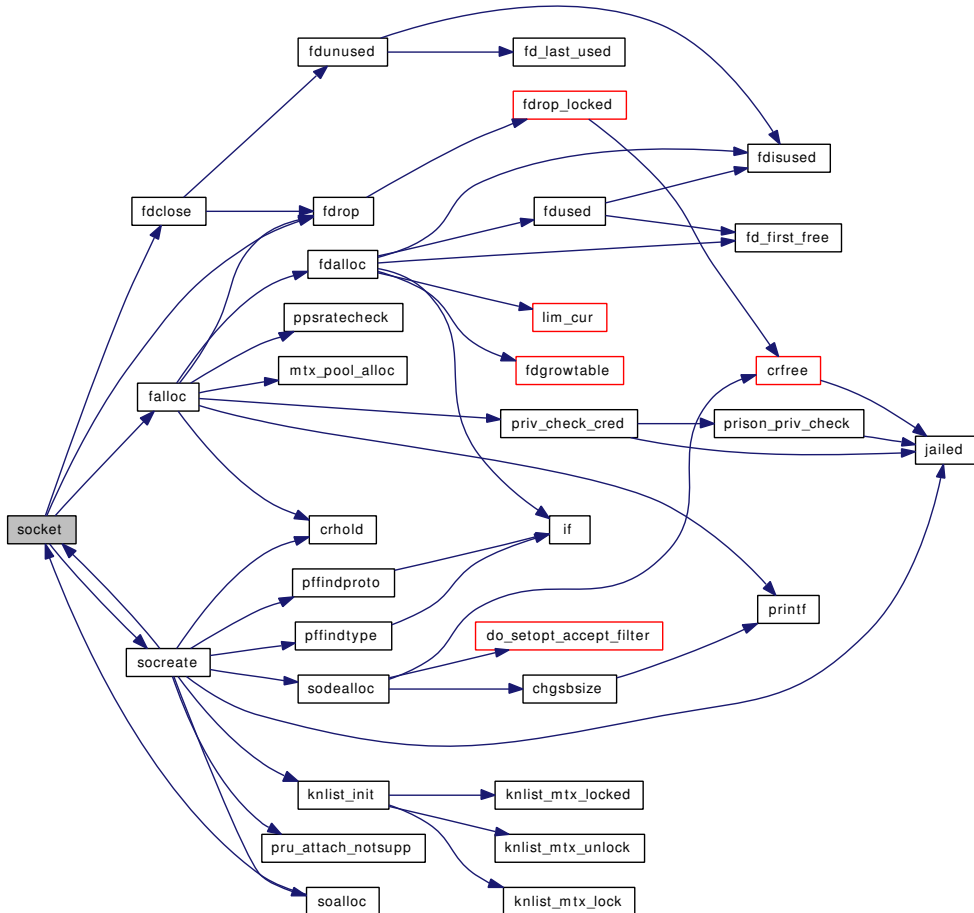
Definition at line 157 of file uipc_syscalls.c.

References falloc(), fdclose(), fdrop(), socketops, and socreate().

Referenced by aio_aqueue(), aio_cancel(), domaininit(), filt_solisten(), filt_sordetach(), filt_soread(), filt_sowdetach(), filt_sowrite(), kern_accept(), kern_bind(), kern_connect(), kern_getpeername(), kern_getsockname(), kern_getsockopt(), kern_recvit(), kern_sendfile(), kern_sendit(), kern_setsockopt(), lis-

ten(), sctp_generic_recvmsg(), sctp_generic_sendmsg(), sctp_generic_sendmsg_iov(), sctp_peeloff(), shutdown(), soalloc(), socketpair(), soclose(), socreate(), sofree(), soisconnected(), sonewconn(), sooclose(), soo_ioctl(), soo_kqfilter(), soo_poll(), soo_read(), soo_stat(), soo_write(), uipc_rcvd(), uipc_send(), uipc_sense(), unp_connect(), unp_disconnect(), unp_drop(), unp_gc(), and unp_shutdown().

Here is the call graph for this function:

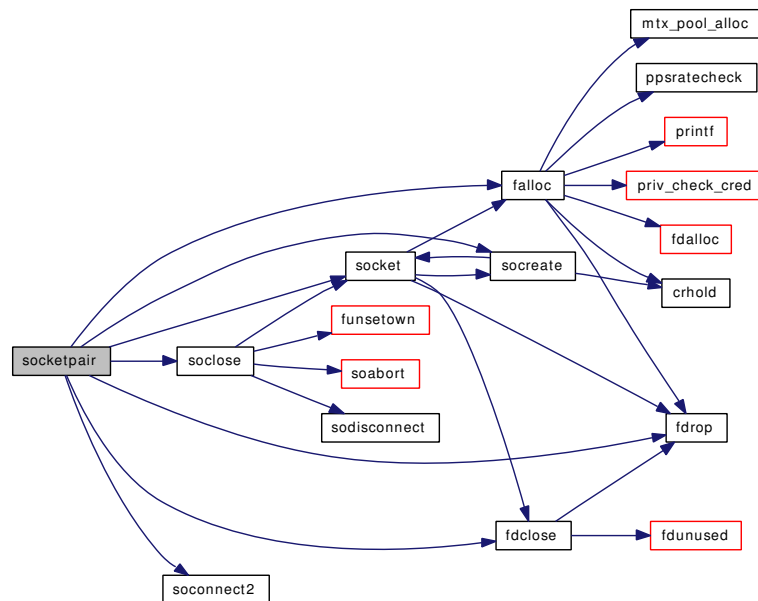


9.149.1.41 int socketpair (struct thread * td, struct socketpair_args * uap)

Definition at line 626 of file uipc_syscalls.c.

References falloc(), fdclose(), fdrop(), socket(), socketops, soclose(), soconnect2(), and socreate().

Here is the call graph for this function:



9.149.1.42 `SYSCTL_INT` (`_kern_ipc`, `OID_AUTO`, `nsfbufsused`, `CTLFLAG_RD`, & `nsfbufsused`, `0`, "Number of sendfile(2) `sf_bufs` in use")

9.149.1.43 `SYSCTL_INT` (`_kern_ipc`, `OID_AUTO`, `nsfbufspeak`, `CTLFLAG_RD`, & `nsfbufspeak`, `0`, "Number of sendfile(2) `sf_bufs` at peak usage")

9.149.1.44 `SYSCTL_INT` (`_kern_ipc`, `OID_AUTO`, `nsfbufs`, `CTLFLAG_RDTUN`, & `nsfbufs`, `0`, "Maximum number of sendfile(2) `sf_bufs` available")

9.149.2 Variable Documentation

9.149.2.1 `int nsfbufs`

Definition at line 98 of file `uipc_syscalls.c`.

9.149.2.2 `int nsfbufspeak`

Definition at line 99 of file `uipc_syscalls.c`.

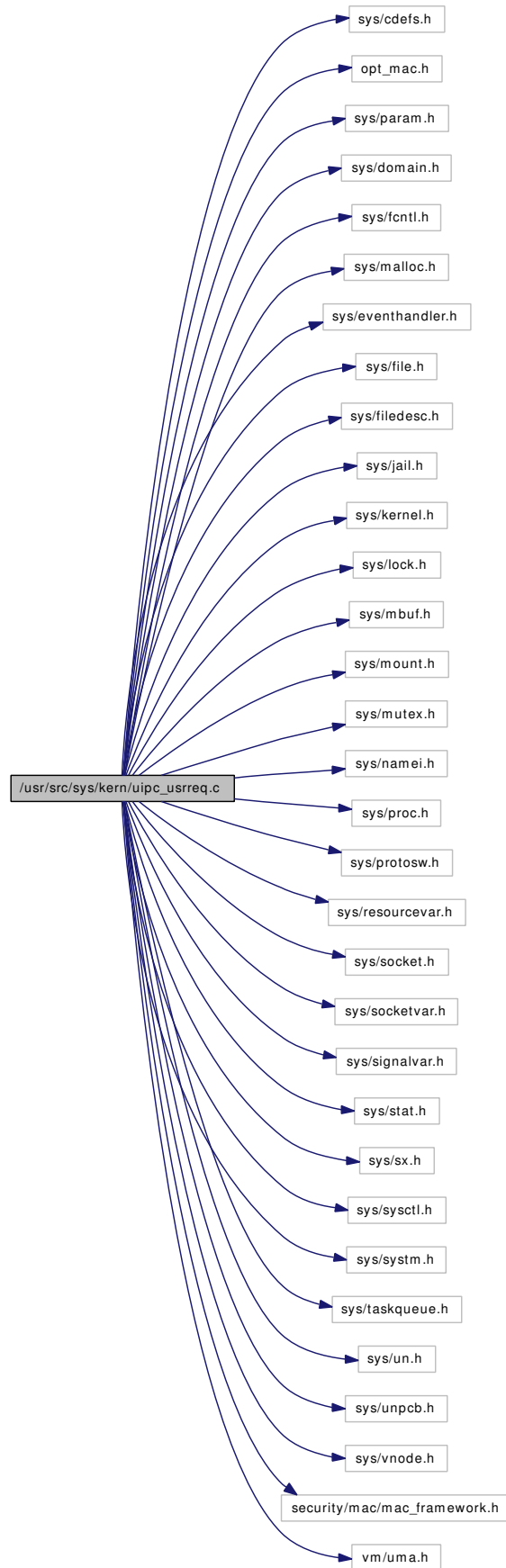
9.149.2.3 `int nsfbufsused`

Definition at line 100 of file `uipc_syscalls.c`.

9.150 /usr/src/sys/kern/uipc_usrreq.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/domain.h>
#include <sys/fcntl.h>
#include <sys/malloc.h>
#include <sys/eventhandler.h>
#include <sys/file.h>
#include <sys/filedesc.h>
#include <sys/jail.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mbuf.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/proc.h>
#include <sys/protosw.h>
#include <sys/resourcevar.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/signalvar.h>
#include <sys/stat.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/system.h>
#include <sys/taskqueue.h>
#include <sys/un.h>
#include <sys/unpcb.h>
#include <sys/vnode.h>
#include <security/mac/mac_framework.h>
#include <vm/uma.h>
```

Include dependency graph for uipc_usrreq.c:



Defines

- #define `PIPSIZ` 8192
- #define `UNP_LOCK_INIT()` `mtx_init(&unp_mtx, "unp", NULL, MTX_DEF | MTX_RECURSE)`
- #define `UNP_LOCK()` `mtx_lock(&unp_mtx)`
- #define `UNP_UNLOCK()` `mtx_unlock(&unp_mtx)`
- #define `UNP_LOCK_ASSERT()` `mtx_assert(&unp_mtx, MA_OWNED)`
- #define `UNP_UNLOCK_ASSERT()` `mtx_assert(&unp_mtx, MA_NOTOWNED)`
- #define `OPTSET`(bit)

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/uipc_usrreq.c,v 1.196 2007/02/22 09:37:44 rwatson Exp \$")
- `SYSCTL_NODE` (`_net`, `PF_LOCAL`, `local`, `CTLFLAG_RW`, 0, "Local domain")
- `SYSCTL_NODE` (`_net_local`, `SOCK_STREAM`, `stream`, `CTLFLAG_RW`, 0, "SOCK_STREAM")
- `SYSCTL_NODE` (`_net_local`, `SOCK_DGRAM`, `dgram`, `CTLFLAG_RW`, 0, "SOCK_DGRAM")
- `SYSCTL_ULONG` (`_net_local_stream`, `OID_AUTO`, `sendspace`, `CTLFLAG_RW`, `&unpst_sendspace`, 0, "")
- `SYSCTL_ULONG` (`_net_local_stream`, `OID_AUTO`, `recvspace`, `CTLFLAG_RW`, `&unpst_recvspace`, 0, "")
- `SYSCTL_ULONG` (`_net_local_dgram`, `OID_AUTO`, `maxdgram`, `CTLFLAG_RW`, `&unpdg_sendspace`, 0, "")
- `SYSCTL_ULONG` (`_net_local_dgram`, `OID_AUTO`, `recvspace`, `CTLFLAG_RW`, `&unpdg_recvspace`, 0, "")
- `SYSCTL_INT` (`_net_local`, `OID_AUTO`, `inflight`, `CTLFLAG_RD`, `&unp_rights`, 0, "")
- static int `unp_connect` (struct socket *, struct sockaddr *, struct thread *)
- static int `unp_connect2` (struct socket *so, struct socket *so2, int)
- static void `unp_disconnect` (struct unpcb *)
- static void `unp_shutdown` (struct unpcb *)
- static void `unp_drop` (struct unpcb *, int)
- static void `unp_gc` (__unused void *, int)
- static void `unp_scan` (struct mbuf *, void*)(struct file *)
- static void `unp_mark` (struct file *)
- static void `unp_discard` (struct file *)
- static void `unp_freerights` (struct file **, int)
- static int `unp_internalize` (struct mbuf **, struct thread *)
- static int `unp_listen` (struct socket *, struct unpcb *, int, struct thread *)
- static struct mbuf * `unp_addsockcred` (struct thread *, struct mbuf *)
- `DOMAIN_SET` (local)
- static void `uipc_abort` (struct socket *so)
- static int `uipc_accept` (struct socket *so, struct sockaddr **nam)
- static int `uipc_attach` (struct socket *so, int proto, struct thread *td)
- static int `uipc_bind` (struct socket *so, struct sockaddr *nam, struct thread *td)
- static int `uipc_connect` (struct socket *so, struct sockaddr *nam, struct thread *td)
- static void `uipc_close` (struct socket *so)
- int `uipc_connect2` (struct socket *so1, struct socket *so2)
- static void `uipc_detach` (struct socket *so)
- static int `uipc_disconnect` (struct socket *so)
- static int `uipc_listen` (struct socket *so, int backlog, struct thread *td)
- static int `uipc_peeraddr` (struct socket *so, struct sockaddr **nam)

- static int `uipc_revdl` (struct socket *so, int flags)
- static int `uipc_send` (struct socket *so, int flags, struct mbuf *m, struct sockaddr *nam, struct mbuf *control, struct thread *td)
- static int `uipc_sense` (struct socket *so, struct stat *sb)
- static int `uipc_shutdown` (struct socket *so)
- static int `uipc_sockaddr` (struct socket *so, struct sockaddr **nam)
- int `uipc_ctloutput` (struct socket *so, struct sockopt *sopt)
- static int `unp_pcblst` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_net_local_dgram, OID_AUTO, pcblst, CTLFLAG_RD, (caddr_t)(long) SOCK_DGRAM, 0, unp_pcblst, "S,xunpcb", "List of active local datagram sockets")
- `SYSCTL_PROC` (_net_local_stream, OID_AUTO, pcblst, CTLFLAG_RD, (caddr_t)(long) SOCK_STREAM, 0, unp_pcblst, "S,xunpcb", "List of active local stream sockets")
- int `unp_externalize` (struct mbuf *control, struct mbuf **controlp)
- static void `unp_zone_change` (void *tag)
- void `unp_init` (void)
- `SYSCTL_INT` (_net_local, OID_AUTO, taskcount, CTLFLAG_RD, &unp_taskcount, 0, "")
- `SYSCTL_INT` (_net_local, OID_AUTO, recycled, CTLFLAG_RD, &unp_recycled, 0, "")
- void `unp_dispose` (struct mbuf *m)

Variables

- static uma_zone_t `unp_zone`
- static unp_gen_t `unp_gencnt`
- static u_int `unp_count`
- static ino_t `unp_ino`
- static int `unp_rights`
- static struct unp_head `unp_shead`
- static struct unp_head `unp_dhead`
- static struct sockaddr `sun_noname` = { sizeof(sun_noname), AF_LOCAL }
- static struct task `unp_gc_task`
- static u_long `unpst_sendspace` = PIPSI
- static u_long `unpst_recvspace` = PIPSI
- static u_long `unpdg_sendspace` = 2*1024
- static u_long `unpdg_recvspace` = 4*1024
- static struct mtx `unp_mtx`
- static struct domain `localdomain`
- static struct protosw `localsw` []
- static struct domain `localdomain`
- pr_usrreqs `uipc_usrreqs`
- static int `unp_defer`
- static int `unp_taskcount`
- static int `unp_recycled`

9.150.1 Define Documentation

9.150.1.1 #define OPTSET(bit)

Value:

```
if (optval) \
    unp->unp_flags |= bit; \
else \
    unp->unp_flags &= ~bit;
```

Referenced by uipc_ctloutput().

9.150.1.2 #define PIPSIZ 8192

Definition at line 125 of file uipc_usrreq.c.

9.150.1.3 #define UNP_LOCK() mtx_lock(&unp_mtx)

Definition at line 169 of file uipc_usrreq.c.

Referenced by uipc_abort(), uipc_accept(), uipc_attach(), uipc_bind(), uipc_close(), uipc_connect(), uipc_connect2(), uipc_ctloutput(), uipc_detach(), uipc_disconnect(), uipc_listen(), uipc_peeraddr(), uipc_rcvd(), uipc_send(), uipc_sense(), uipc_shutdown(), uipc_sockaddr(), unp_connect(), unp_discard(), and unp_pcblist().

9.150.1.4 #define UNP_LOCK_ASSERT() mtx_assert(&unp_mtx, MA_OWNED)

Definition at line 171 of file uipc_usrreq.c.

Referenced by unp_connect(), unp_connect2(), unp_disconnect(), unp_drop(), unp_listen(), and unp_shutdown().

9.150.1.5 #define UNP_LOCK_INIT() mtx_init(&unp_mtx, "unp", NULL, MTX_DEF | MTX_RECURSE)

Definition at line 167 of file uipc_usrreq.c.

Referenced by unp_init().

9.150.1.6 #define UNP_UNLOCK() mtx_unlock(&unp_mtx)

Definition at line 170 of file uipc_usrreq.c.

Referenced by uipc_abort(), uipc_accept(), uipc_attach(), uipc_bind(), uipc_close(), uipc_connect(), uipc_connect2(), uipc_ctloutput(), uipc_detach(), uipc_disconnect(), uipc_listen(), uipc_rcvd(), uipc_send(), uipc_sense(), uipc_shutdown(), uipc_sockaddr(), unp_connect(), unp_discard(), and unp_pcblist().

9.150.1.7 #define UNP_UNLOCK_ASSERT() mtx_assert(&unp_mtx, MA_NOTOWNED)

Definition at line 172 of file uipc_usrreq.c.

Referenced by unp_externalize(), and unp_internalize().

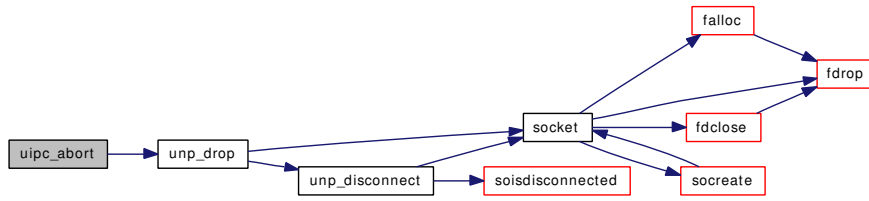
9.150.2 Function Documentation

- 9.150.2.1** `__FBSDID ("$FreeBSD: src/sys/kern/uipc_usrreq.c, v 1.196 2007/02/22 09:37:44 rwatson Exp $")`
- 9.150.2.2** `DOMAIN_SET (local)`
- 9.150.2.3** `SYSCTL_INT (_net_local, OID_AUTO, recycled, CTLFLAG_RD, & unpr_recycled, 0, "")`
- 9.150.2.4** `SYSCTL_INT (_net_local, OID_AUTO, taskcount, CTLFLAG_RD, & unpr_taskcount, 0, "")`
- 9.150.2.5** `SYSCTL_INT (_net_local, OID_AUTO, inflight, CTLFLAG_RD, & unpr_rights, 0, "")`
- 9.150.2.6** `SYSCTL_NODE (_net_local, SOCK_DGRAM, dgram, CTLFLAG_RW, 0, "SOCK_DGRAM")`
- 9.150.2.7** `SYSCTL_NODE (_net_local, SOCK_STREAM, stream, CTLFLAG_RW, 0, "SOCK_STREAM")`
- 9.150.2.8** `SYSCTL_NODE (_net, PF_LOCAL, local, CTLFLAG_RW, 0, "Local domain")`
- 9.150.2.9** `SYSCTL_PROC (_net_local_stream, OID_AUTO, pcblist, CTLFLAG_RD, (caddr_t)(long) SOCK_STREAM, 0, unpr_pcblist, "S, xunpcb", "List of active local stream sockets")`
- 9.150.2.10** `SYSCTL_PROC (_net_local_dgram, OID_AUTO, pcblist, CTLFLAG_RD, (caddr_t)(long) SOCK_DGRAM, 0, unpr_pcblist, "S, xunpcb", "List of active local datagram sockets")`
- 9.150.2.11** `SYSCTL_ULONG (_net_local_dgram, OID_AUTO, recvspace, CTLFLAG_RW, & unpdg_recvspace, 0, "")`
- 9.150.2.12** `SYSCTL_ULONG (_net_local_dgram, OID_AUTO, maxdgram, CTLFLAG_RW, & unpdg_sendspace, 0, "")`
- 9.150.2.13** `SYSCTL_ULONG (_net_local_stream, OID_AUTO, recvspace, CTLFLAG_RW, & unpst_recvspace, 0, "")`
- 9.150.2.14** `SYSCTL_ULONG (_net_local_stream, OID_AUTO, sendspace, CTLFLAG_RW, & unpst_sendspace, 0, "")`
- 9.150.2.15** `static void uipc_abort (struct socket *so) [static]`

Definition at line 222 of file `uipc_usrreq.c`.

References `unpr_drop()`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:

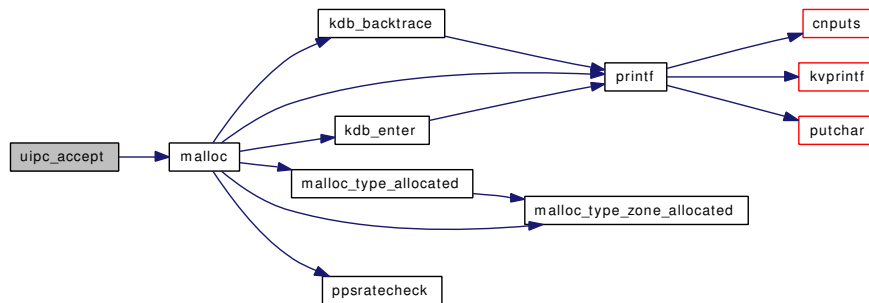


9.150.2.16 `static int uipc_accept (struct socket * so, struct sockaddr ** nam)` [static]

Definition at line 234 of file `uipc_usrreq.c`.

References `malloc()`, `sun_noname`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:

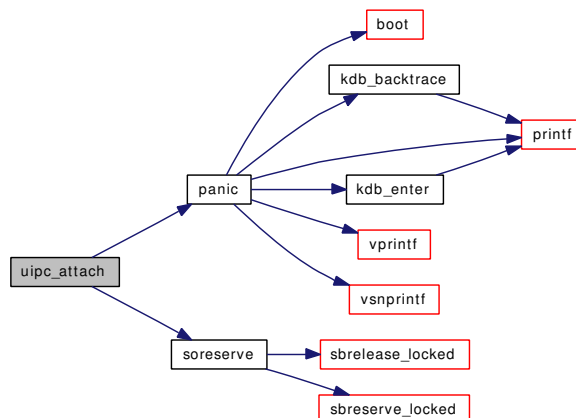


9.150.2.17 `static int uipc_attach (struct socket * so, int proto, struct thread * td)` [static]

Definition at line 257 of file `uipc_usrreq.c`.

References `panic()`, `soreserve()`, `unp_count`, `unp_dhead`, `unp_gencnt`, `UNP_LOCK`, `unp_shead`, `UNP_UNLOCK`, and `unp_zone`.

Here is the call graph for this function:

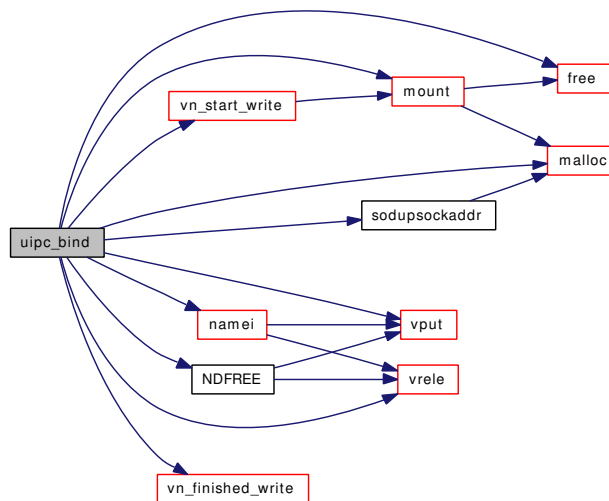


9.150.2.18 `static int uipc_bind (struct socket * so, struct sockaddr * nam, struct thread * td)` `[static]`

Definition at line 298 of file `uipc_usrreq.c`.

References `buf`, `free()`, `Giant`, `malloc()`, `mount()`, `namei()`, `NDFREE()`, `sodupsockaddr()`, `UNP_LOCK`, `UNP_UNLOCK`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Here is the call graph for this function:

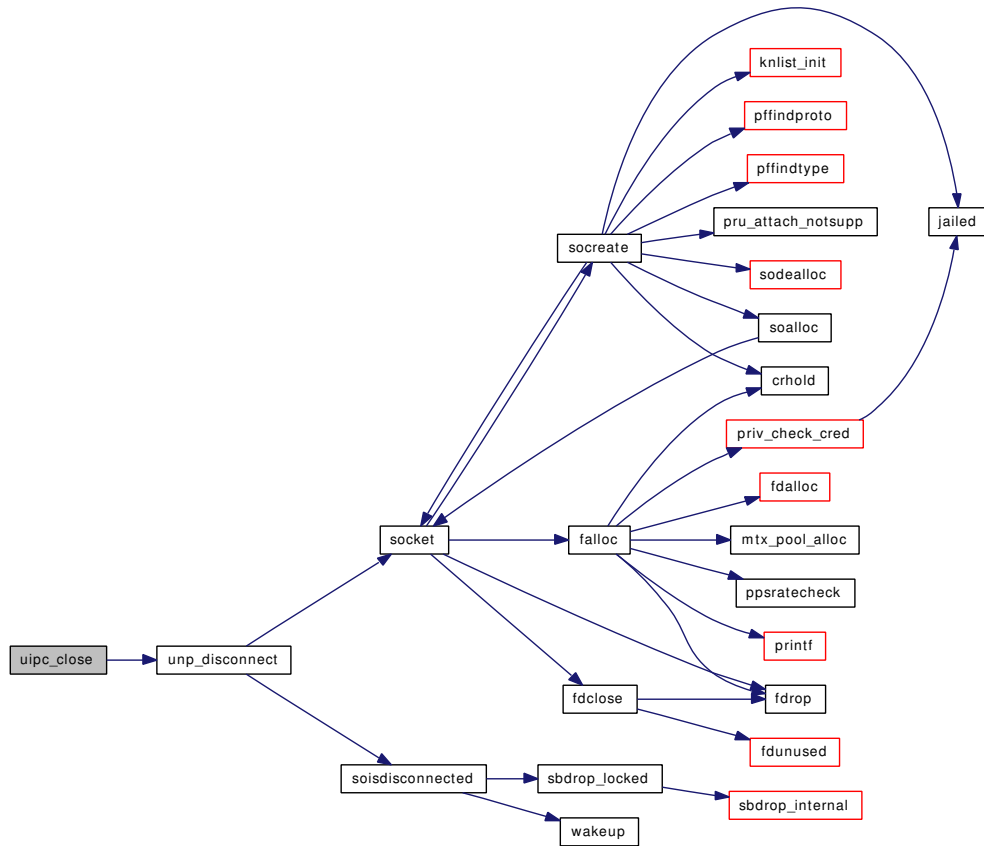


9.150.2.19 `static void uipc_close (struct socket * so)` `[static]`

Definition at line 423 of file `uipc_usrreq.c`.

References `unp_disconnect()`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:

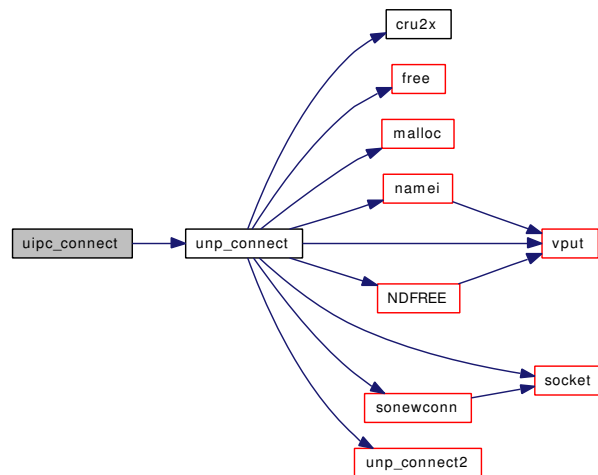


9.150.2.20 `static int uipc_connect (struct socket * so, struct sockaddr * nam, struct thread * td)`
`[static]`

Definition at line 408 of file `uipc_usrreq.c`.

References `unp_connect()`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:

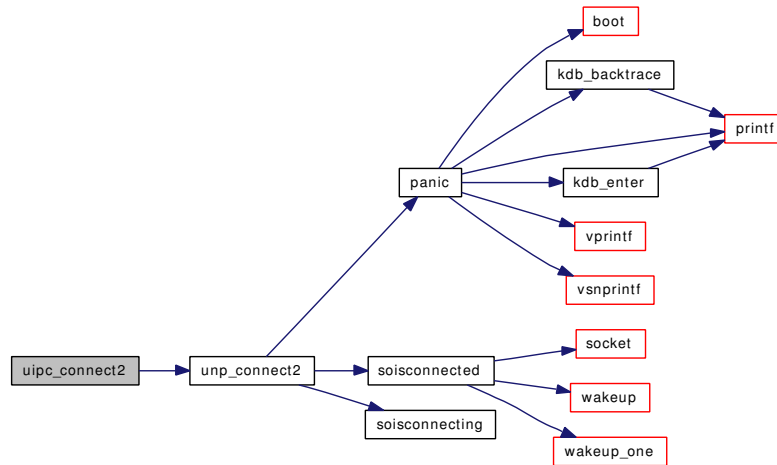


9.150.2.21 `int uipc_connect2 (struct socket * so1, struct socket * so2)`

Definition at line 435 of file `uipc_usrreq.c`.

References `unp_connect2()`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:



9.150.2.22 `int uipc_ctloutput (struct socket * so, struct socket * sopt)`

Definition at line 840 of file `uipc_usrreq.c`.

References `OPTSET`, `sooptcopyin()`, `sooptcopyout()`, `UNP_LOCK`, and `UNP_UNLOCK`.

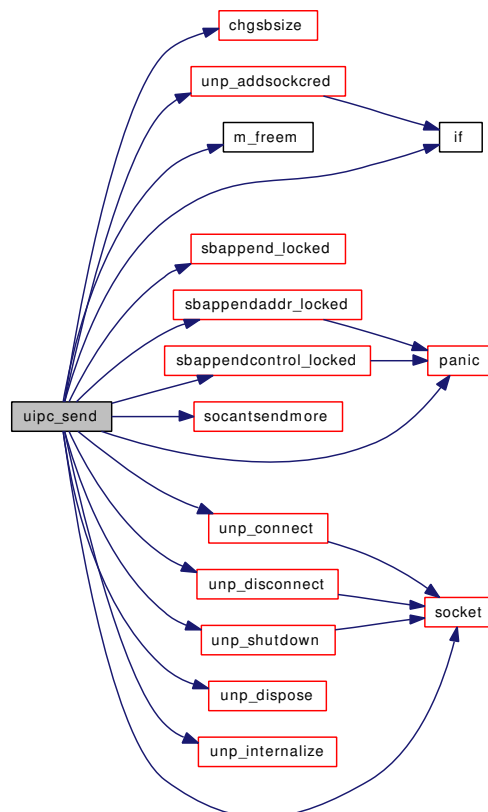
Here is the call graph for this function:

9.150.2.28 `static int uipc_send (struct socket * so, int flags, struct mbuf * m, struct sockaddr * nam, struct mbuf * control, struct thread * td)` [static]

Definition at line 602 of file uipc_usrreq.c.

References `chgsbsize()`, `if()`, `m_freem()`, `panic()`, `sbappend_locked()`, `sbappendaddr_locked()`, `sbappendcontrol_locked()`, `socantsendmore()`, `socket()`, `sun_noname`, `unp_addsockcred()`, `unp_connect()`, `unp_disconnect()`, `unp_dispose()`, `unp_internalize()`, `UNP_LOCK`, `unp_shutdown()`, and `UNP_UNLOCK`.

Here is the call graph for this function:

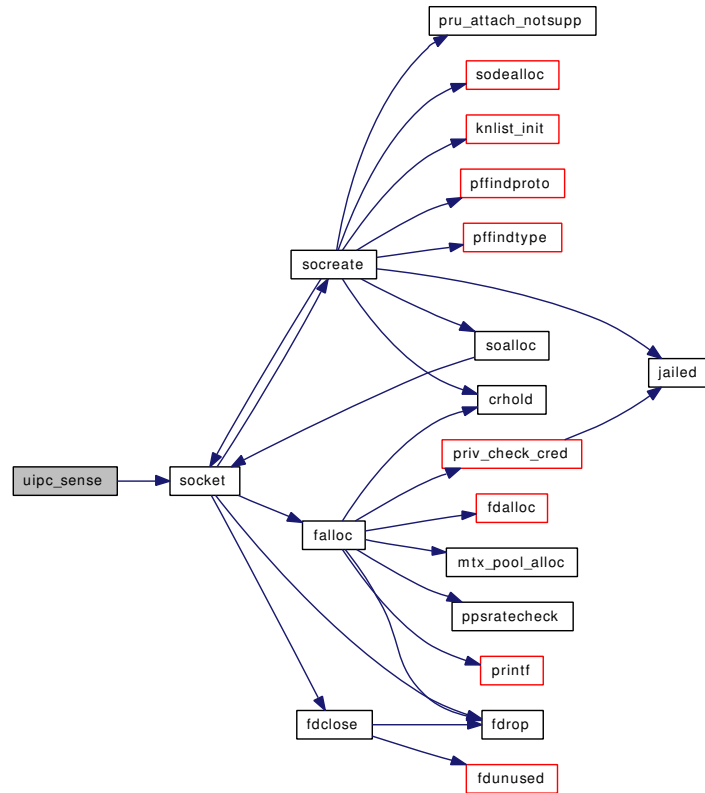


9.150.2.29 `static int uipc_sense (struct socket * so, struct stat * sb)` [static]

Definition at line 766 of file uipc_usrreq.c.

References `socket()`, `unp_ino`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:

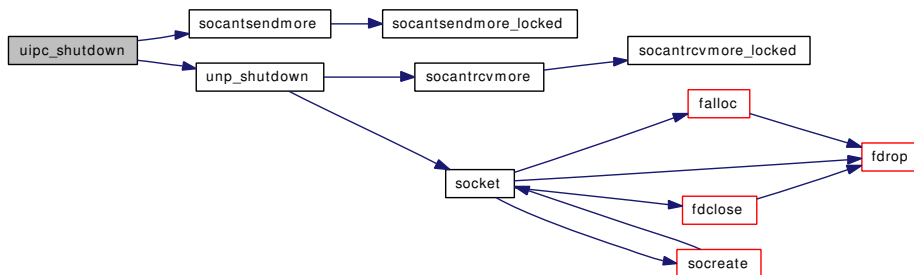


9.150.2.30 `static int uipc_shutdown(struct socket *so)` [static]

Definition at line 788 of file `uipc_usrreq.c`.

References `socantsendmore()`, `UNP_LOCK`, `unp_shutdown()`, and `UNP_UNLOCK`.

Here is the call graph for this function:

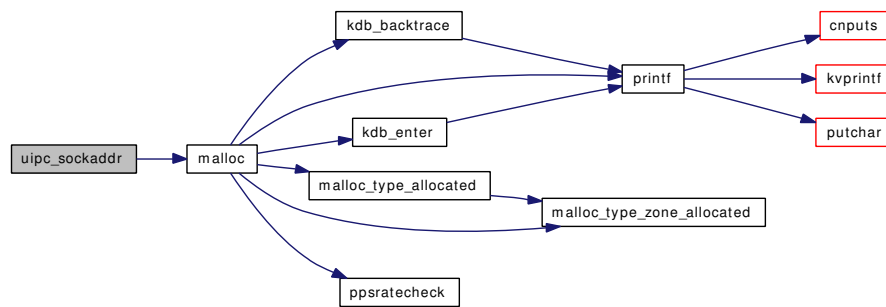


9.150.2.31 `static int uipc_sockaddr(struct socket *so, struct sockaddr **nam)` [static]

Definition at line 802 of file `uipc_usrreq.c`.

References `malloc()`, `sun_noname`, `UNP_LOCK`, and `UNP_UNLOCK`.

Here is the call graph for this function:



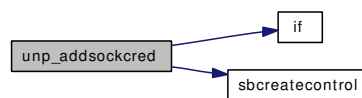
9.150.2.32 `static struct mbuf * unp_addsockcred (struct thread *, struct mbuf *)` [static]

Definition at line 1563 of file uipc_usrreq.c.

References `if()`, and `sbcreatecontrol()`.

Referenced by `uipc_send()`.

Here is the call graph for this function:



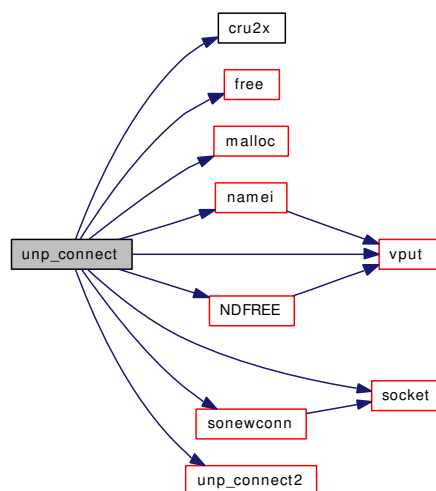
9.150.2.33 `static int unp_connect (struct socket *, struct sockaddr *, struct thread *)` [static]

Definition at line 926 of file uipc_usrreq.c.

References `buf`, `cru2x()`, `free()`, `Giant`, `malloc()`, `namei()`, `NDFREE()`, `socket()`, `sonewconn()`, `unp_connect2()`, `UNP_LOCK`, `UNP_LOCK_ASSERT`, `UNP_UNLOCK`, and `vput()`.

Referenced by `uipc_connect()`, and `uipc_send()`.

Here is the call graph for this function:



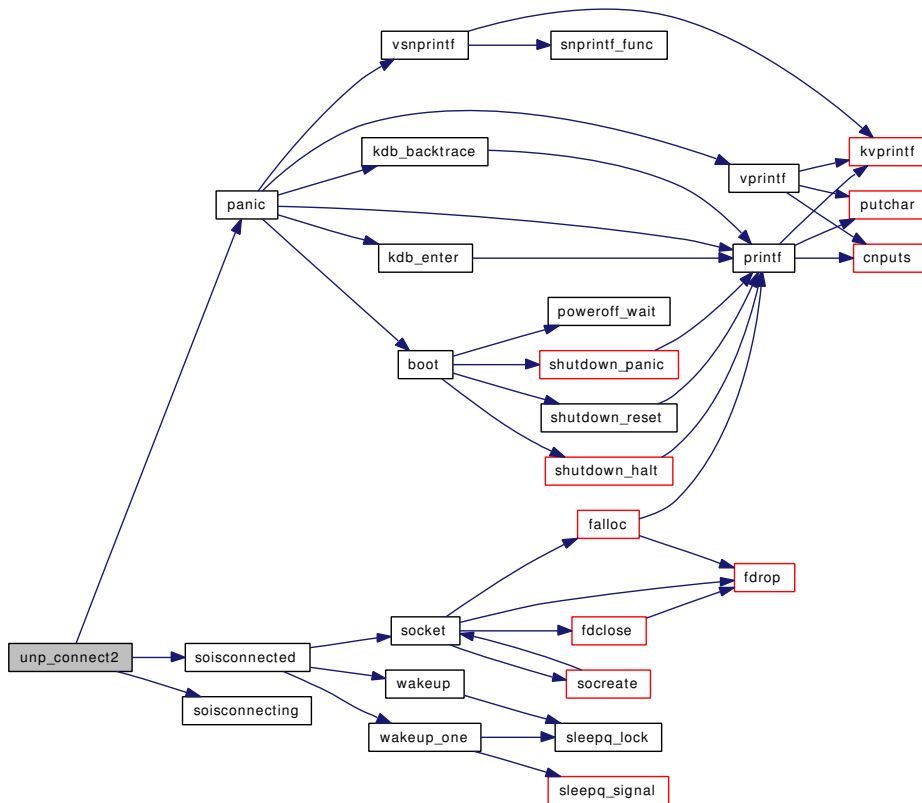
9.150.2.34 `static int unp_connect2 (struct socket * so, struct socket * so2, int) [static]`

Definition at line 1052 of file uipc_usrreq.c.

References `panic()`, `soisconnected()`, `soisconnecting()`, and `UNP_LOCK_ASSERT`.

Referenced by `uipc_connect2()`, and `unp_connect()`.

Here is the call graph for this function:



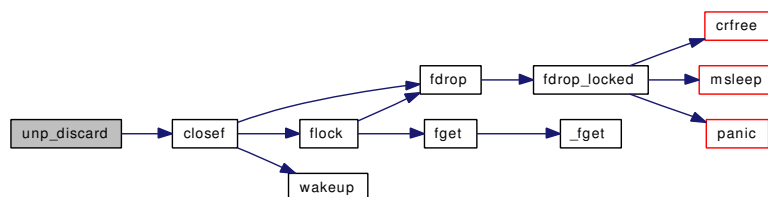
9.150.2.35 `static void unp_discard (struct file *) [static]`

Definition at line 1925 of file uipc_usrreq.c.

References `closef()`, `UNP_LOCK`, `unp_rights`, and `UNP_UNLOCK`.

Referenced by `unp_dispose()`, and `unp_freerights()`.

Here is the call graph for this function:



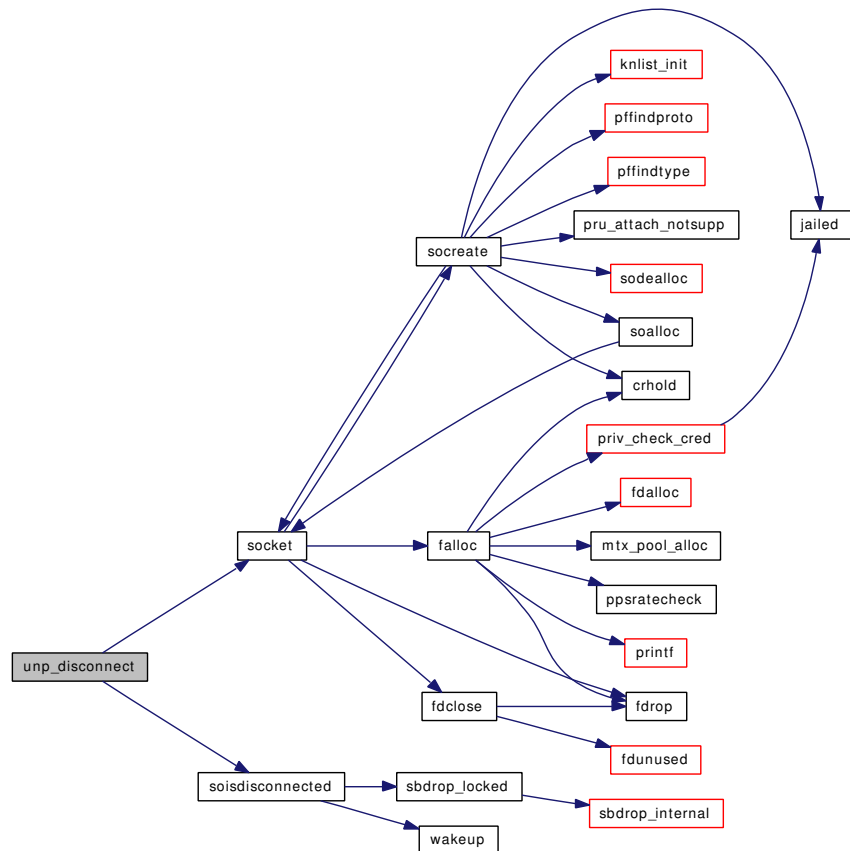
9.150.2.36 static void unpc_disconnect (struct unpcb *) [static]

Definition at line 1087 of file uipc_usrreq.c.

References socket(), soisdisconnected(), and UNP_LOCK_ASSERT.

Referenced by uipc_close(), uipc_detach(), uipc_disconnect(), uipc_send(), and unpc_drop().

Here is the call graph for this function:

**9.150.2.37 void unpc_dispose (struct mbuf * m)**

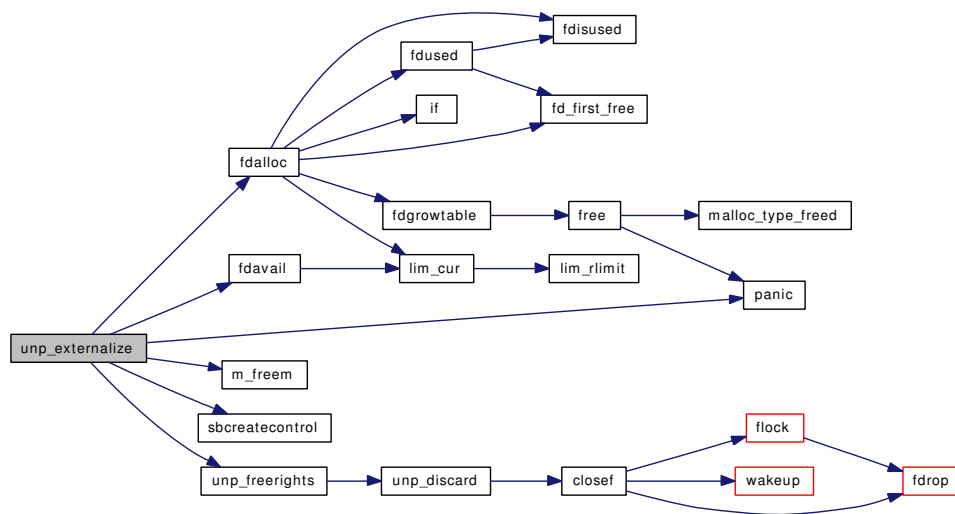
Definition at line 1840 of file uipc_usrreq.c.

References unpc_discard(), and unpc_scan().

Referenced by uipc_send().

Here is the call graph for this function:

Here is the call graph for this function:



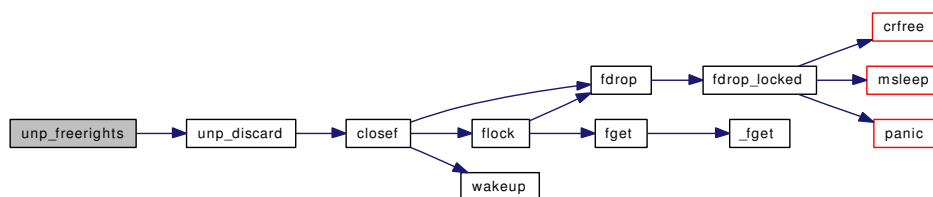
9.150.2.40 static void unpin_freerights (struct file **, int) [static]

Definition at line 1265 of file uipc_usrreq.c.

References unpin_discard().

Referenced by unpin_externalize().

Here is the call graph for this function:



9.150.2.41 static void unpin_gc (__unused void *, int) [static]

Definition at line 1627 of file uipc_usrreq.c.

References closef(), filehead, filelist_lock, free(), malloc(), openfiles, socket(), sorflush(), unpin_mark(), unpin_scan(), and wakeup().

Referenced by unpin_init().

Here is the call graph for this function:

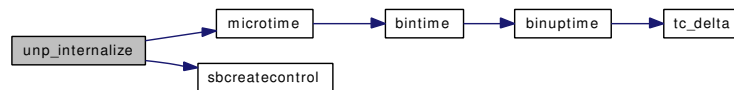
9.150.2.43 static int unp_internalize (struct mbuf **, struct thread *) [static]

Definition at line 1419 of file uipc_usrreq.c.

References `microtime()`, `sbcreatecontrol()`, `unp_rights`, and `UNP_UNLOCK_ASSERT`.

Referenced by `uipc_send()`.

Here is the call graph for this function:

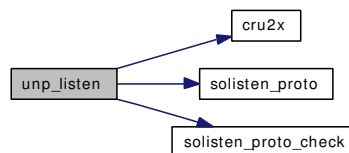
**9.150.2.44 static int unp_listen (struct socket *, struct unpcb *, int, struct thread *)** [static]

Definition at line 1848 of file uipc_usrreq.c.

References `cru2x()`, `solisten_proto()`, `solisten_proto_check()`, and `UNP_LOCK_ASSERT`.

Referenced by `uipc_listen()`.

Here is the call graph for this function:

**9.150.2.45 static void unp_mark (struct file *)** [static]

Definition at line 1916 of file uipc_usrreq.c.

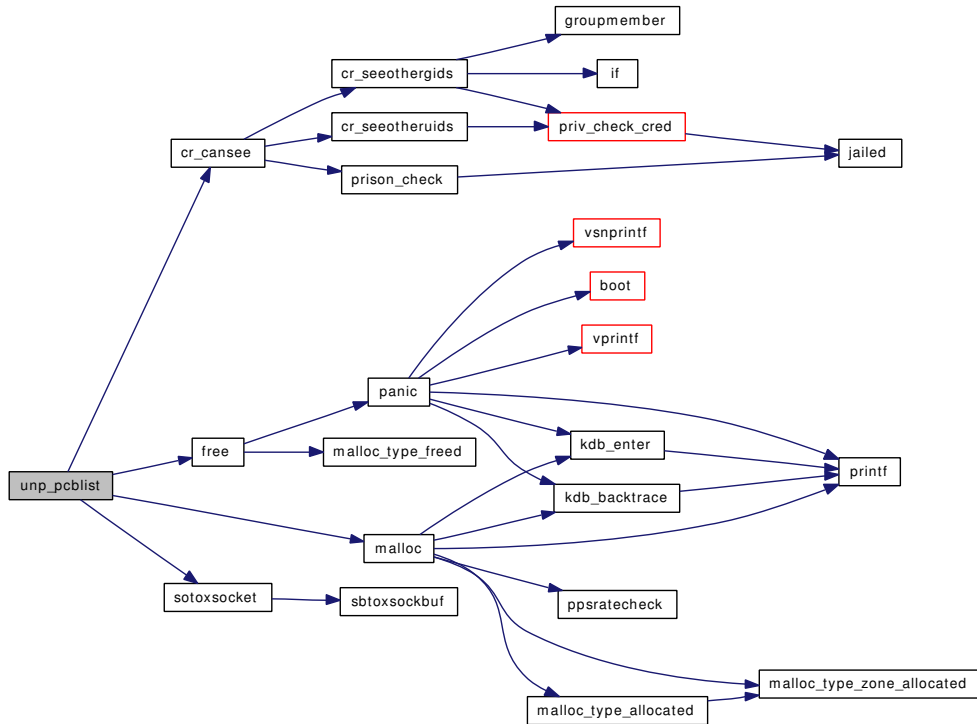
Referenced by `unp_gc()`.

9.150.2.46 static int unp_pcblist (SYSCTL_HANDLER_ARGS) [static]

Definition at line 1123 of file uipc_usrreq.c.

References `cr_cansee()`, `free()`, `malloc()`, `so_gencnt`, `sotoxsocket()`, `unp_count`, `unp_dhead`, `unp_gencnt`, `UNP_LOCK`, `unp_shead`, `UNP_UNLOCK`, and `unp_zone`.

Here is the call graph for this function:



9.150.2.47 `static void unpcblist(struct mbuf *, void*)(struct file *)` [static]

Definition at line 1867 of file uipc_usrreq.c.

References `if()`.

Referenced by `unpcb_dispose()`, and `unpcb_gc()`.

Here is the call graph for this function:



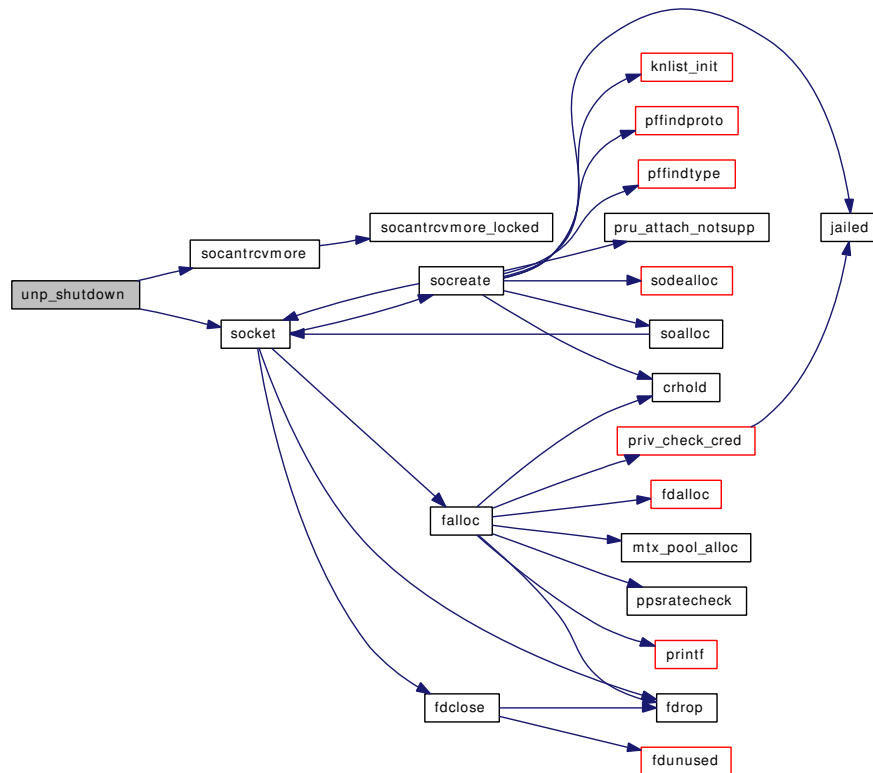
9.150.2.48 `static void unpcb_shutdown(struct unpcb *)` [static]

Definition at line 1242 of file uipc_usrreq.c.

References `socantrcvmore()`, `socket()`, and `UNP_LOCK_ASSERT`.

Referenced by `uipc_send()`, and `uipc_shutdown()`.

Here is the call graph for this function:



9.150.2.49 static void unp_zone_change (void * tag) [static]

Definition at line 1395 of file uipc_usrreq.c.

References maxsockets, and unp_zone.

Referenced by unp_init().

9.150.3 Variable Documentation

9.150.3.1 struct domain localdomain [static]

Initial value:

```

{
    .dom_family =         AF_LOCAL,
    .dom_name =          "local",
    .dom_init =          unp_init,
    .dom_externalize =   unp_externalize,
    .dom_dispose =       unp_dispose,
    .dom_protosw =       localsw,
    .dom_protoswNPROTOSW = &localsw[sizeof(localsw)/sizeof(localsw[0])]
}

```

Definition at line 210 of file uipc_usrreq.c.

9.150.3.2 struct domain localdomain [static]

Definition at line 193 of file uipc_usrreq.c.

9.150.3.3 struct protosw localsw[] [static]

Initial value:

```
{
{
    .pr_type =          SOCK_STREAM,
    .pr_domain =       &localdomain,
    .pr_flags =        PR_CONNREQUIRED|PR_WANTRCVD|PR_RIGHTS,
    .pr_ctloutput =    &uipc_ctloutput,
    .pr_usrreqs =      &uipc_usrreqs
},
{
    .pr_type =          SOCK_DGRAM,
    .pr_domain =       &localdomain,
    .pr_flags =        PR_ATOMIC|PR_ADDR|PR_RIGHTS,
    .pr_usrreqs =      &uipc_usrreqs
},
}
```

Definition at line 194 of file uipc_usrreq.c.

9.150.3.4 struct sockaddr sun_noname = { sizeof(sun_noname), AF_LOCAL } [static]

Definition at line 105 of file uipc_usrreq.c.

Referenced by uipc_accept(), uipc_peeraddr(), uipc_send(), and uipc_sockaddr().

9.150.3.5 struct pr_usrreqs uipc_usrreqs

Initial value:

```
{
    .pru_abort =        uipc_abort,
    .pru_accept =       uipc_accept,
    .pru_attach =       uipc_attach,
    .pru_bind =         uipc_bind,
    .pru_connect =      uipc_connect,
    .pru_connect2 =     uipc_connect2,
    .pru_detach =       uipc_detach,
    .pru_disconnect =   uipc_disconnect,
    .pru_listen =       uipc_listen,
    .pru_peeraddr =     uipc_peeraddr,
    .pru_rcvd =         uipc_rcvd,
    .pru_send =         uipc_send,
    .pru_sense =        uipc_sense,
    .pru_shutdown =     uipc_shutdown,
    .pru_sockaddr =     uipc_sockaddr,
    .pru_close =        uipc_close,
}
```

Definition at line 820 of file uipc_usrreq.c.

9.150.3.6 `u_int unpcount` [static]

Definition at line 99 of file uipc_usrreq.c.

Referenced by uipc_attach(), uipc_detach(), and unpcblist().

9.150.3.7 `int unpcdefer` [static]

Definition at line 1618 of file uipc_usrreq.c.

9.150.3.8 `struct unpchead unpcdhead` [static]

Definition at line 103 of file uipc_usrreq.c.

Referenced by uipc_attach(), unpcinit(), and unpcblist().

9.150.3.9 `struct task unpcgc_task` [static]

Definition at line 113 of file uipc_usrreq.c.

9.150.3.10 `unpcgen_t unpcgencnt` [static]

Definition at line 98 of file uipc_usrreq.c.

Referenced by uipc_attach(), uipc_detach(), and unpcblist().

9.150.3.11 `ino_t unpcino` [static]

Definition at line 100 of file uipc_usrreq.c.

Referenced by uipc_sense().

9.150.3.12 `struct mtx unpcmtx` [static]

Definition at line 166 of file uipc_usrreq.c.

9.150.3.13 `int unpcrecycled` [static]

Definition at line 1623 of file uipc_usrreq.c.

9.150.3.14 `int unpcrights` [static]

Definition at line 101 of file uipc_usrreq.c.

Referenced by uipc_detach(), unpcdiscard(), unpcexternalize(), and unpcinternalize().

9.150.3.15 `struct unpchead unpcshhead` [static]

Definition at line 102 of file uipc_usrreq.c.

Referenced by uipc_attach(), unpcinit(), and unpcblist().

9.150.3.16 `int unproc_taskcount` [static]

Definition at line 1620 of file uipc_usrreq.c.

9.150.3.17 `uma_zone_t unproc_zone` [static]

Definition at line 97 of file uipc_usrreq.c.

Referenced by `uipc_attach()`, `uipc_detach()`, `unproc_init()`, `unproc_pcblist()`, and `unproc_zone_change()`.

9.150.3.18 `u_long unproc_recvspace = 4*1024` [static]

Definition at line 130 of file uipc_usrreq.c.

9.150.3.19 `u_long unproc_sendspace = 2*1024` [static]

Definition at line 129 of file uipc_usrreq.c.

9.150.3.20 `u_long unprocst_recvspace = PIPESIZ` [static]

Definition at line 128 of file uipc_usrreq.c.

9.150.3.21 `u_long unprocst_sendspace = PIPESIZ` [static]

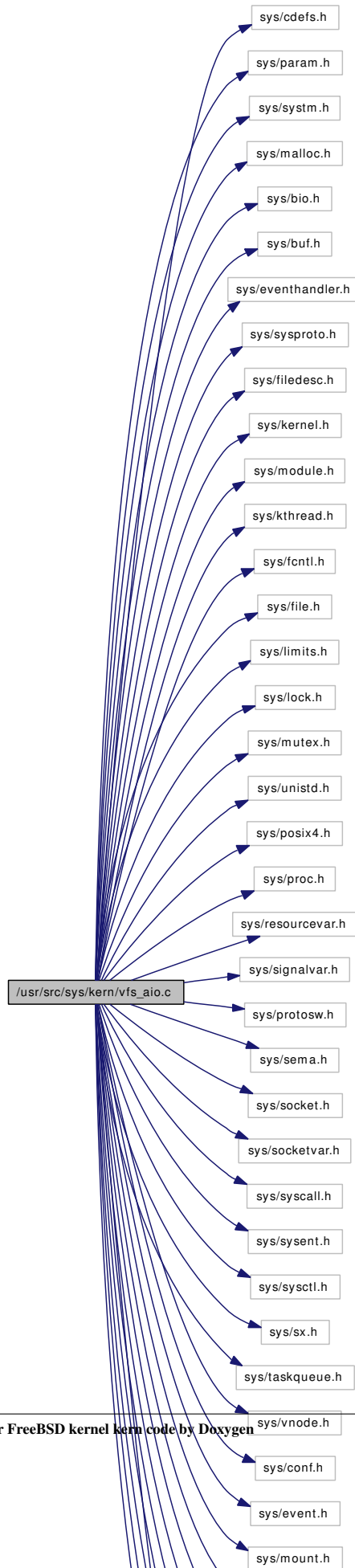
Definition at line 127 of file uipc_usrreq.c.

9.151 /usr/src/sys/kern/vfs_aino.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/malloc.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/eventhandler.h>
#include <sys/sysproto.h>
#include <sys/filedesc.h>
#include <sys/kernel.h>
#include <sys/module.h>
#include <sys/kthread.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/unistd.h>
#include <sys/posix4.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/signalvar.h>
#include <sys/protosw.h>
#include <sys/sem.h>
#include <sys/socket.h>
#include <sys/socketvar.h>
#include <sys/syscall.h>
#include <sys/sysent.h>
#include <sys/sysctl.h>
#include <sys/sx.h>
#include <sys/taskqueue.h>
#include <sys/vnode.h>
#include <sys/conf.h>
#include <sys/event.h>
#include <sys/mount.h>
```

```
#include <machine/atomic.h>
#include <vm/vm.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_object.h>
#include <vm/uma.h>
#include <sys/aio.h>
#include "opt_vfs_aio.h"
```

Include dependency graph for vfs_aio.c:



Data Structures

- struct [oaiocb](#)
- struct [aiocblist](#)
- struct [aiothreadlist](#)
- struct [aioliojob](#)
- struct [kaioinfo](#)

Defines

- #define [JOBST_NULL](#) 0
- #define [JOBST_JOBQSOCK](#) 1
- #define [JOBST_JOBQGLOBAL](#) 2
- #define [JOBST_JOBRUNNING](#) 3
- #define [JOBST_JOBFINISHED](#) 4
- #define [JOBST_JOBQBUF](#) 5
- #define [JOBST_JOBQSYNC](#) 6
- #define [MAX_AIO_PER_PROC](#) 32
- #define [MAX_AIO_QUEUE_PER_PROC](#) 256
- #define [MAX_AIO_PROCS](#) 32
- #define [MAX_AIO_QUEUE](#) 1024
- #define [TARGET_AIO_PROCS](#) 4
- #define [MAX_BUF_AIO](#) 16
- #define [AIOD_TIMEOUT_DEFAULT](#) (10 * hz)
- #define [AIOD_LIFETIME_DEFAULT](#) (30 * hz)
- #define [AIOCBLIST_DONE](#) 0x01
- #define [AIOCBLIST_BUFDONE](#) 0x02
- #define [AIOCBLIST_RUNDOWN](#) 0x04
- #define [AIOCBLIST_CHECKSYNC](#) 0x08
- #define [AIOP_FREE](#) 0x1
- #define [LIOJ_SIGNAL](#) 0x1
- #define [LIOJ_SIGNAL_POSTED](#) 0x2
- #define [LIOJ_KEVENT_POSTED](#) 0x4
- #define [AIO_LOCK](#)(ki) mtx_lock(&(ki) → kaio_mtx)
- #define [AIO_UNLOCK](#)(ki) mtx_unlock(&(ki) → kaio_mtx)
- #define [AIO_LOCK_ASSERT](#)(ki, f) mtx_assert(&(ki) → kaio_mtx, (f))
- #define [AIO_MTX](#)(ki) (&(ki) → kaio_mtx)
- #define [KAIO_RUNDOWN](#) 0x1
- #define [KAIO_WAKEUP](#) 0x2
- #define [DONE_BUF](#) 1
- #define [DONE_QUEUE](#) 2

Typedefs

- typedef [oaiocb](#) [oaiocb_t](#)

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/vfs_aio.c,v 1.229 2006/11/11 16:26:56 trhodes Exp \$")
- static `SYSCTL_NODE` (`_vfs`, `OID_AUTO`, `aio`, `CTLFLAG_RW`, 0, "Async IO management")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `max_aio_procs`, `CTLFLAG_RW`, &`max_aio_procs`, 0, "Maximum number of kernel threads to use for handling async IO ")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `num_aio_procs`, `CTLFLAG_RD`, &`num_aio_procs`, 0, "Number of presently active kernel threads for async IO")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `target_aio_procs`, `CTLFLAG_RW`, &`target_aio_procs`, 0, "Preferred number of ready kernel threads for async IO")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `max_aio_queue`, `CTLFLAG_RW`, &`max_queue_count`, 0, "Maximum number of aio requests to queue, globally")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `num_queue_count`, `CTLFLAG_RD`, &`num_queue_count`, 0, "Number of queued aio requests")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `num_buf_aio`, `CTLFLAG_RD`, &`num_buf_aio`, 0, "Number of aio requests presently handled by the `buf` subsystem")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `aiod_timeout`, `CTLFLAG_RW`, &`aiod_timeout`, 0, "Timeout value for synchronous aio operations")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `aiod_lifetime`, `CTLFLAG_RW`, &`aiod_lifetime`, 0, "Maximum lifetime for idle aiod")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `unloadable`, `CTLFLAG_RW`, &`unloadable`, 0, "Allow unload of aio (not recommended)")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `max_aio_per_proc`, `CTLFLAG_RW`, &`max_aio_per_proc`, 0, "Maximum active aio requests per process (stored in the process)")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `max_aio_queue_per_proc`, `CTLFLAG_RW`, &`max_aio_queue_per_proc`, 0, "Maximum queued aio requests per process (stored in the process)")
- `SYSCTL_INT` (`_vfs_aio`, `OID_AUTO`, `max_buf_aio`, `CTLFLAG_RW`, &`max_buf_aio`, 0, "Maximum `buf` aio requests per process (stored in the process)")
- static `TAILQ_HEAD` (`aiothreadlist`)
- `TASKQUEUE_DEFINE_THREAD` (`aiod_bio`)
- static int `aio_modload` (struct module *module, int cmd, void *arg)
- `SYSCALL_MODULE_HELPER` (`aio_cancel`)
- `SYSCALL_MODULE_HELPER` (`aio_error`)
- `SYSCALL_MODULE_HELPER` (`aio_fsync`)
- `SYSCALL_MODULE_HELPER` (`aio_read`)
- `SYSCALL_MODULE_HELPER` (`aio_return`)
- `SYSCALL_MODULE_HELPER` (`aio_suspend`)
- `SYSCALL_MODULE_HELPER` (`aio_waitcomplete`)
- `SYSCALL_MODULE_HELPER` (`aio_write`)
- `SYSCALL_MODULE_HELPER` (`lio_listio`)
- `SYSCALL_MODULE_HELPER` (`oaio_read`)
- `SYSCALL_MODULE_HELPER` (`oaio_write`)
- `SYSCALL_MODULE_HELPER` (`olio_listio`)
- `DECLARE_MODULE` (`aio`, `aio_mod`, `SI_SUB_VFS`, `SI_ORDER_ANY`)
- `MODULE_VERSION` (`aio`, 1)
- static void `aio_onceonly` (void)
- static int `aio_unload` (void)
- void `aio_init_aioinfo` (struct proc *p)
- static int `aio_sendsig` (struct proc *p, struct sigevent *sigev, ksiginfo_t *ksi)
- static int `aio_free_entry` (struct `aiocblist` *aiocbe)
- static void `aio_proc_rundown_exec` (void *arg, struct proc *p, struct image_params *imgp __unused)

- static void `aio_proc_rundown` (void *arg, struct proc *p)
- static struct `aiocblist` * `aio_selectjob` (struct `aiothreadlist` *aiopt)
- static int `aio_fsync_vnode` (struct thread *td, struct vnode *vp)
- static void `aio_process` (struct `aiocblist` *aioctbe)
- static void `aio_bio_done_notify` (struct proc *userp, struct `aiocblist` *aioctbe, int type)
- static void `aio_daemon` (void *_id)
- static int `aio_newproc` (int *start)
- static int `aio_qphysio` (struct proc *p, struct `aiocblist` *aioctbe)
- static void `aio_swake_cb` (struct socket *so, struct sockbuf *sb)
- int `aio_aqueue` (struct thread *td, struct aiocb *job, struct `aioliojob` *lj, int type, int oldsigev)
- static void `aio_kick_nowait` (struct proc *userp)
- static int `aio_kick` (struct proc *userp)
- static void `aio_kick_helper` (void *context, int pending)
- int `aio_return` (struct thread *td, struct `aio_return_args` *uap)
- int `aio_suspend` (struct thread *td, struct `aio_suspend_args` *uap)
- int `aio_cancel` (struct thread *td, struct `aio_cancel_args` *uap)
- int `aio_error` (struct thread *td, struct `aio_error_args` *uap)
- int `oaio_read` (struct thread *td, struct `oaio_read_args` *uap)
- int `aio_read` (struct thread *td, struct `aio_read_args` *uap)
- int `oaio_write` (struct thread *td, struct `oaio_write_args` *uap)
- int `aio_write` (struct thread *td, struct `aio_write_args` *uap)
- int `olio_listio` (struct thread *td, struct `olio_listio_args` *uap)
- int `lio_listio` (struct thread *td, struct `lio_listio_args` *uap)
- static int `do_lio_listio` (struct thread *td, struct `lio_listio_args` *uap, int oldsigev)
- static void `aio_physwakeup` (struct `buf` *bp)
- static void `biohelper` (void *context, int pending)
- int `aio_waitcomplete` (struct thread *td, struct `aio_waitcomplete_args` *uap)
- int `aio_fsync` (struct thread *td, struct `aio_fsync_args` *uap)
- static int `filt_aioattach` (struct `knote` *kn)
- static void `filt_aiodetach` (struct `knote` *kn)
- static int `filt_aio` (struct `knote` *kn, long hint)
- static int `filt_lioattach` (struct `knote` *kn)
- static void `filt_liodetach` (struct `knote` *kn)
- static int `filt_lio` (struct `knote` *kn, long hint)

Variables

- static u_long `jobrefid`
- static uint64_t `jobseqno`
- static int `max_aio_procs` = MAX_AIO_PROCS
- static int `num_aio_procs` = 0
- static int `target_aio_procs` = TARGET_AIO_PROCS
- static int `max_queue_count` = MAX_AIO_QUEUE
- static int `num_queue_count` = 0
- static int `num_buf_aio` = 0
- static int `num_aio_resv_start` = 0
- static int `aiod_timeout`
- static int `aiod_lifetime`
- static int `unloadable` = 0
- static int `max_aio_per_proc` = MAX_AIO_PER_PROC

- static int `max_aio_queue_per_proc` = MAX_AIO_QUEUE_PER_PROC
- static int `max_buf_aio` = MAX_BUF_AIO
- static struct filterops `lio_filtops`
- static eventhandler_tag `exit_tag`
- static eventhandler_tag `exec_tag`
- static moduledata_t `aio_mod`

9.151.1 Define Documentation

9.151.1.1 `#define AIO_LOCK(ki) mtx_lock(&(ki) → kaio_mtx)`

Definition at line 301 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_cancel()`, `aio_daemon()`, `aio_error()`, `aio_free_entry()`, `aio_proc_rundown()`, `aio_qphysio()`, `aio_return()`, `aio_suspend()`, `aio_waitcomplete()`, `biohelper()`, and `do_lio_listio()`.

9.151.1.2 `#define AIO_LOCK_ASSERT(ki, f) mtx_assert(&(ki) → kaio_mtx, (f))`

Definition at line 303 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, and `aio_free_entry()`.

9.151.1.3 `#define AIO_MTX(ki) (&(ki) → kaio_mtx)`

Definition at line 304 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_proc_rundown()`, `aio_suspend()`, `aio_waitcomplete()`, and `do_lio_listio()`.

9.151.1.4 `#define AIO_UNLOCK(ki) mtx_unlock(&(ki) → kaio_mtx)`

Definition at line 302 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_cancel()`, `aio_daemon()`, `aio_error()`, `aio_free_entry()`, `aio_proc_rundown()`, `aio_qphysio()`, `aio_return()`, `aio_waitcomplete()`, `biohelper()`, and `do_lio_listio()`.

9.151.1.5 `#define AIOCBLIST_BUFDONE 0x02`

Definition at line 245 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`.

9.151.1.6 `#define AIOCBLIST_CHECKSYNC 0x08`

Definition at line 247 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, and `aio_bio_done_notify()`.

9.151.1.7 #define AIOCBLIST_DONE 0x01

Definition at line 244 of file vfs_aio.c.

Referenced by aio_bio_done_notify().

9.151.1.8 #define AIOCBLIST_RUNDOWN 0x04

Definition at line 246 of file vfs_aio.c.

9.151.1.9 #define AIOD_LIFETIME_DEFAULT (30 * hz)

Definition at line 119 of file vfs_aio.c.

Referenced by aio_onceonly().

9.151.1.10 #define AIOD_TIMEOUT_DEFAULT (10 * hz)

Definition at line 115 of file vfs_aio.c.

Referenced by aio_onceonly().

9.151.1.11 #define AIOP_FREE 0x1

Definition at line 252 of file vfs_aio.c.

Referenced by aio_daemon(), aio_kick(), and aio_kick_nowait().

9.151.1.12 #define DONE_BUF 1

Referenced by biohelper().

9.151.1.13 #define DONE_QUEUE 2

Referenced by aio_bio_done_notify(), aio_cancel(), aio_daemon(), and aio_proc_rundown().

9.151.1.14 #define JOBST_JOBFINISHED 4

Definition at line 86 of file vfs_aio.c.

Referenced by aio_bio_done_notify(), aio_error(), aio_free_entry(), aio_proc_rundown(), aio_return(), aio_suspend(), aio_waitcomplete(), and filt_aio().

9.151.1.15 #define JOBST_JOBQBUF 5

Definition at line 87 of file vfs_aio.c.

Referenced by aio_qphysio().

9.151.1.16 #define JOBST_JOBQGLOBAL 2

Definition at line 84 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_bio_done_notify()`, `aio_cancel()`, and `aio_proc_rundown()`.

9.151.1.17 #define JOBST_JOBQSOCK 1

Definition at line 83 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_cancel()`, `aio_proc_rundown()`, and `aio_swake_cb()`.

9.151.1.18 #define JOBST_JOBQSYNC 6

Definition at line 88 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_cancel()`, and `aio_proc_rundown()`.

9.151.1.19 #define JOBST_JOBRUNNING 3

Definition at line 85 of file `vfs_aio.c`.

Referenced by `aio_selectjob()`.

9.151.1.20 #define JOBST_NULL 0

Definition at line 82 of file `vfs_aio.c`.

Referenced by `aio_free_entry()`.

9.151.1.21 #define KAIO_RUNDOWN 0x1

Definition at line 306 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, and `aio_proc_rundown()`.

9.151.1.22 #define KAIO_WAKEUP 0x2

Definition at line 307 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, `aio_proc_rundown()`, `aio_suspend()`, `aio_waitcomplete()`, and `do_lio_listio()`.

9.151.1.23 #define LIOJ_KEVENT_POSTED 0x4

Definition at line 275 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, `do_lio_listio()`, and `filt_lio()`.

9.151.1.24 #define LIOJ_SIGNAL 0x1

Definition at line 273 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, and `do_lio_listio()`.

9.151.1.25 `#define LIOJ_SIGNAL_POSTED 0x2`

Definition at line 274 of file `vfs_aio.c`.

Referenced by `aio_bio_done_notify()`, and `do_lio_listio()`.

9.151.1.26 `#define MAX_AIO_PER_PROC 32`

Definition at line 91 of file `vfs_aio.c`.

9.151.1.27 `#define MAX_AIO_PROCS 32`

Definition at line 99 of file `vfs_aio.c`.

9.151.1.28 `#define MAX_AIO_QUEUE 1024`

Definition at line 103 of file `vfs_aio.c`.

Referenced by `aio_onceonly()`.

9.151.1.29 `#define MAX_AIO_QUEUE_PER_PROC 256`

Definition at line 95 of file `vfs_aio.c`.

9.151.1.30 `#define MAX_BUF_AIO 16`

Definition at line 111 of file `vfs_aio.c`.

9.151.1.31 `#define TARGET_AIO_PROCS 4`

Definition at line 107 of file `vfs_aio.c`.

9.151.2 Typedef Documentation

9.151.2.1 typedef struct `oaiocb oaiocb_t`

9.151.3 Function Documentation

9.151.3.1 `__FBSDID ("FreeBSD: src/sys/kern/vfs_aio.c, v 1.229 2006/11/11 16:26:56 trhodes Exp $")`

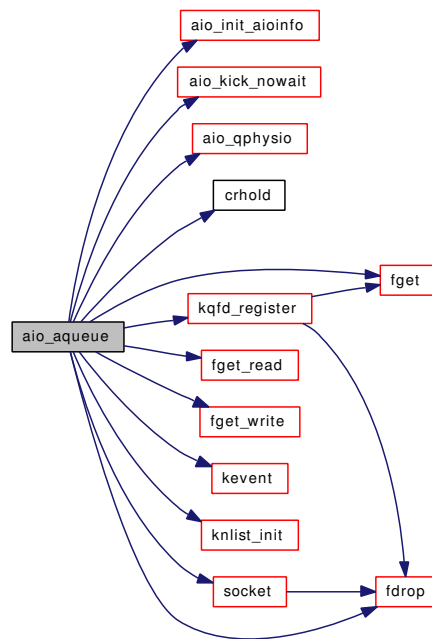
9.151.3.2 `int aio_aqueue (struct thread * td, struct aiocb * job, struct aioliojob * lj, int type, int oldsigev)`

Definition at line 1326 of file `vfs_aio.c`.

References `aio_init_aioinfo()`, `aio_kick_nowait()`, `AIO_LOCK`, `AIO_MTX`, `aio_qphysio()`, `AIO_UNLOCK`, `AIOCBLIST_CHECKSYNC`, `crhold()`, `fdrop()`, `fget()`, `fget_read()`, `fget_write()`, `jobrefid`, `jobseqno`, `JOBST_JOBQGLOBAL`, `JOBST_JOBQSOCK`, `JOBST_JOBQSYNC`, `kaioinfo::kaio_count`, `kaioinfo::kaio_qallowed_count`, `kevent()`, `knlist_init()`, `kqfd_register()`, `aioliojob::lioj_count`, `max_queue_count`, `num_queue_count`, `socket()`, and `suword`.

Referenced by `aio_fsync()`, `aio_read()`, `aio_write()`, `do_lio_listio()`, `oaio_read()`, and `oaio_write()`.

Here is the call graph for this function:



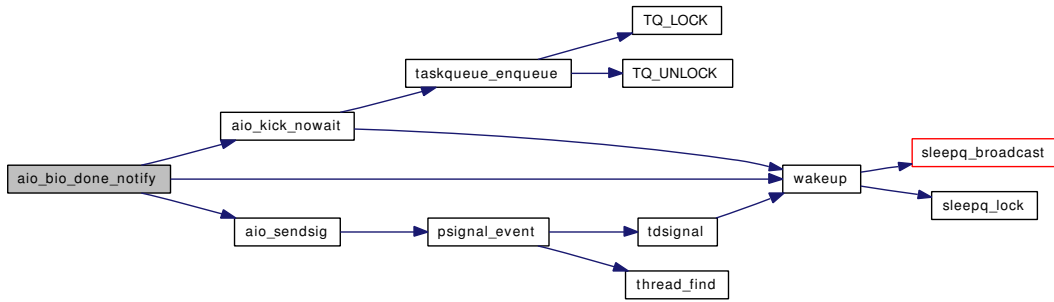
9.151.3.3 `static void aio_bio_done_notify (struct proc * userp, struct aiocblist * aioebe, int type)` [static]

Definition at line 880 of file `vfs_aio.c`.

References `aio_kick_nowait()`, `AIO_LOCK_ASSERT`, `aio_sendsig()`, `AIOCBLIST_BUFDONE`, `AIOCBLIST_CHECKSYNC`, `AIOCBLIST_DONE`, `DONE_QUEUE`, `JOBST_JOBFINISHED`, `JOBST_JOBQGLOBAL`, `kaioinfo::kaio_flags`, `KAIO_RUNDOWN`, `KAIO_WAKEUP`, `aioliojob::lioj_count`, `aioliojob::lioj_finished_count`, `aioliojob::lioj_flags`, `LIOJ_KEVENT_POSTED`, `LIOJ_SIGNAL`, `aioliojob::lioj_signal`, `LIOJ_SIGNAL_POSTED`, and `wakeup()`.

Referenced by `aio_cancel()`, `aio_daemon()`, `aio_proc_rundown()`, and `biohelper()`.

Here is the call graph for this function:

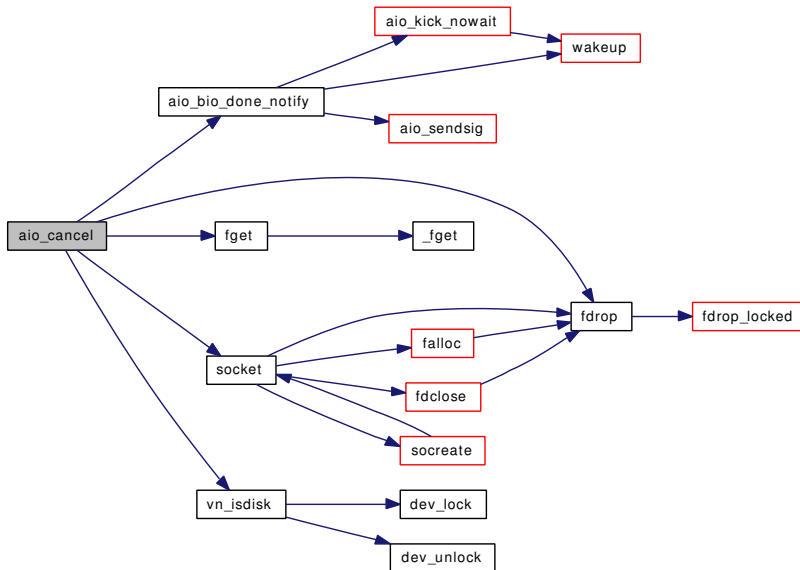


9.151.3.4 int aio_cancel (struct thread * *td*, struct aio_cancel_args * *uap*)

Definition at line 1778 of file vfs_aio.c.

References aio_bio_done_notify(), AIO_LOCK, AIO_UNLOCK, DONE_QUEUE, fdrop(), fget(), JOBST_JOBQGLOBAL, JOBST_JOBQSOCK, JOBST_JOBQSYNC, socket(), and vn_isdisk().

Here is the call graph for this function:



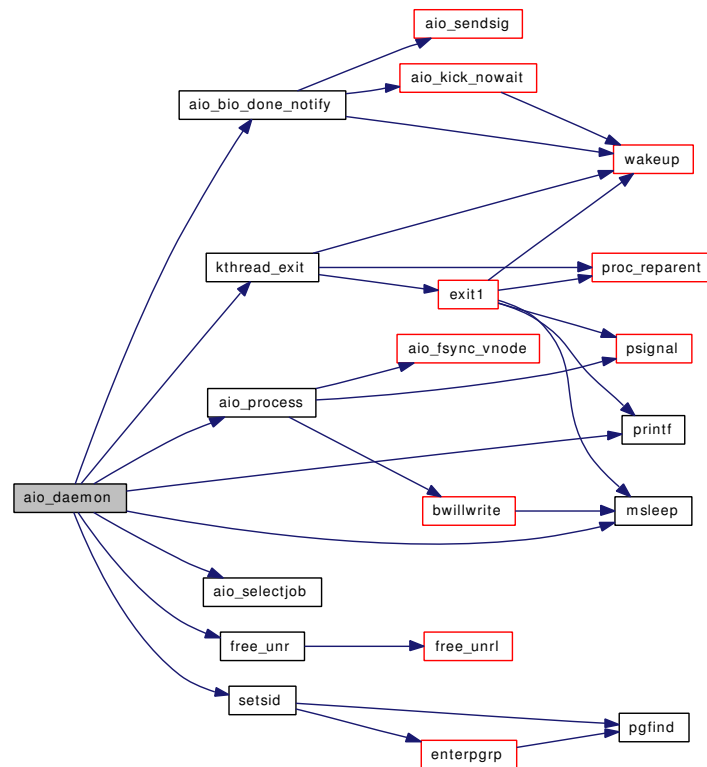
9.151.3.5 static void aio_daemon (void * *id*) [static]

Definition at line 954 of file vfs_aio.c.

References aio_bio_done_notify(), AIO_LOCK, aio_process(), aio_selectjob(), AIO_UNLOCK, aiod_lifetime, AIOP_FREE, aiothreadlist::aiothreadflags, DONE_QUEUE, free_unr(), kaioinfo::kaio_active_count, kthread_exit(), msleep(), num_aio_procs, printf(), setsid(), and target_aio_procs.

Referenced by aio_newproc().

Here is the call graph for this function:



9.151.3.6 int aio_error (struct thread * *td*, struct aio_error_args * *uap*)

Definition at line 1877 of file `vfs_aio.c`.

References `AIO_LOCK`, `AIO_UNLOCK`, and `JOBST_JOBFINISHED`.

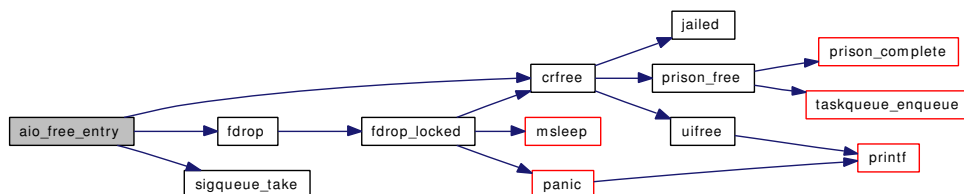
9.151.3.7 static int aio_free_entry (struct aiocblist * *aiocbe*) [static]

Definition at line 558 of file `vfs_aio.c`.

References `AIO_LOCK`, `AIO_LOCK_ASSERT`, `AIO_UNLOCK`, `crfree()`, `fdrop()`, `JOBST_JOBFINISHED`, `JOBST_NULL`, `kaioinfo::kaio_count`, `aiolijob::lioj_count`, `aiolijob::lioj_finished_count`, `num_queue_count`, and `sigqueue_take()`.

Referenced by `aio_proc_rundown()`, `aio_return()`, and `aio_waitcomplete()`.

Here is the call graph for this function:

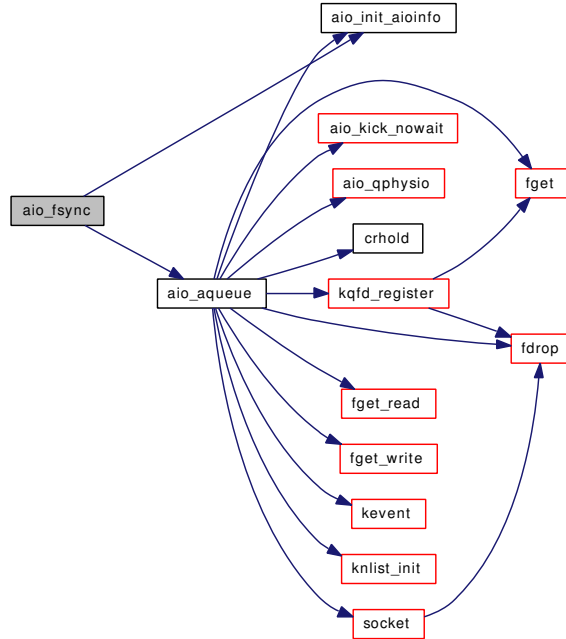


9.151.3.8 int aio_fsync (struct thread * td, struct aio_fsync_args * uap)

Definition at line 2227 of file vfs_aio.c.

References aio_aqueue(), and aio_init_aioinfo().

Here is the call graph for this function:



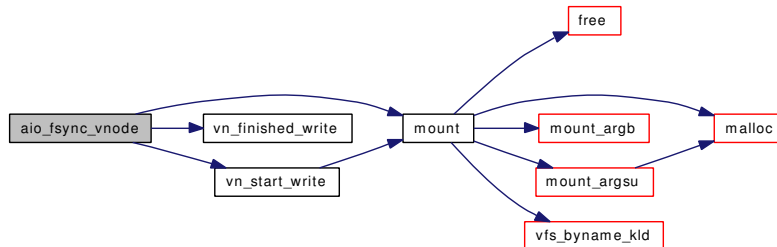
9.151.3.9 static int aio_fsync_vnode (struct thread * td, struct vnode * vp) [static]

Definition at line 757 of file vfs_aio.c.

References mount(), vn_finished_write(), and vn_start_write().

Referenced by aio_process().

Here is the call graph for this function:



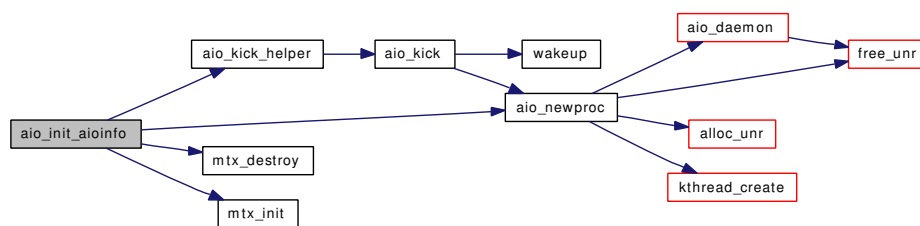
9.151.3.10 void aio_init_aioinfo (struct proc * p)

Definition at line 502 of file vfs_aio.c.

References `aio_kick_helper()`, `aio_newproc()`, `kaioinfo::kaio_active_count`, `kaioinfo::kaio_ballowed_count`, `kaioinfo::kaio_buffer_count`, `kaioinfo::kaio_count`, `kaioinfo::kaio_flags`, `kaioinfo::kaio_maxactive_count`, `kaioinfo::kaio_mtx`, `kaioinfo::kaio_qallowed_count`, `max_aio_per_proc`, `max_aio_queue_per_proc`, `max_buf_aio`, `mtx_destroy()`, `mtx_init()`, `num_aio_procs`, and `target_aio_procs`.

Referenced by `aio_aqueue()`, `aio_fsync()`, `aio_waitcomplete()`, and `do_lio_listio()`.

Here is the call graph for this function:



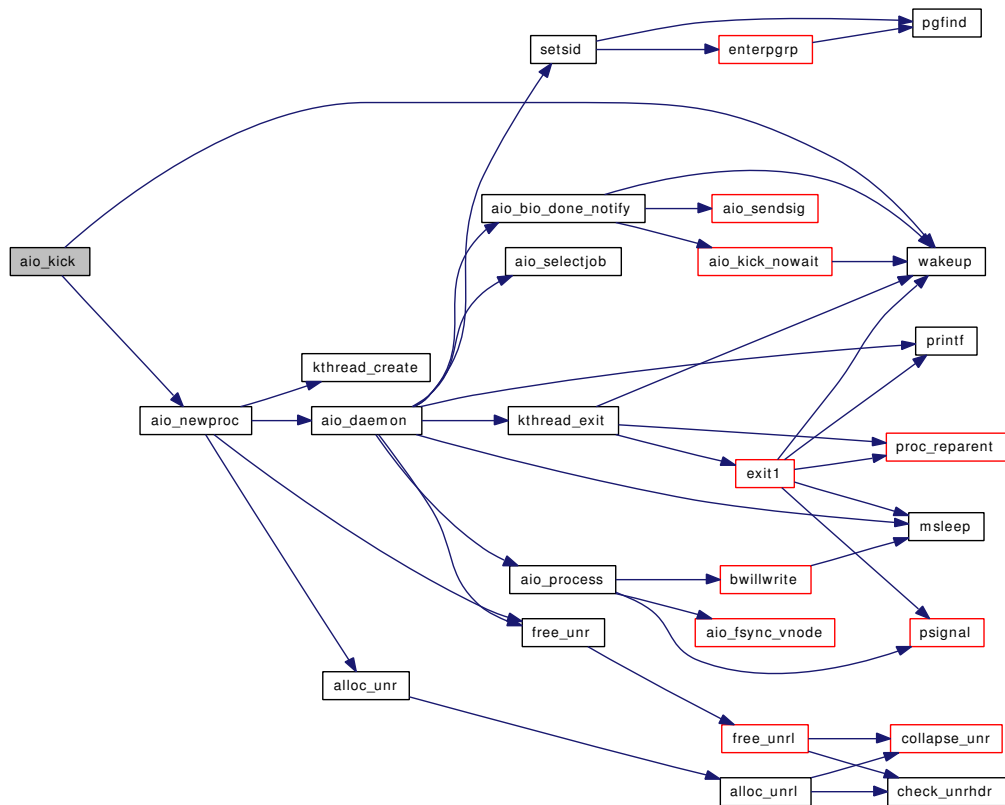
9.151.3.11 `static int aio_kick (struct proc * userp) [static]`

Definition at line 1596 of file `vfs_aio.c`.

References `aio_newproc()`, `AIOP_FREE`, `aiothreadlist::aiothreadflags`, `kaioinfo::kaio_active_count`, `kaioinfo::kaio_maxactive_count`, `max_aio_procs`, `num_aio_procs`, `num_aio_resv_start`, `ret`, and `wakeup()`.

Referenced by `aio_kick_helper()`.

Here is the call graph for this function:



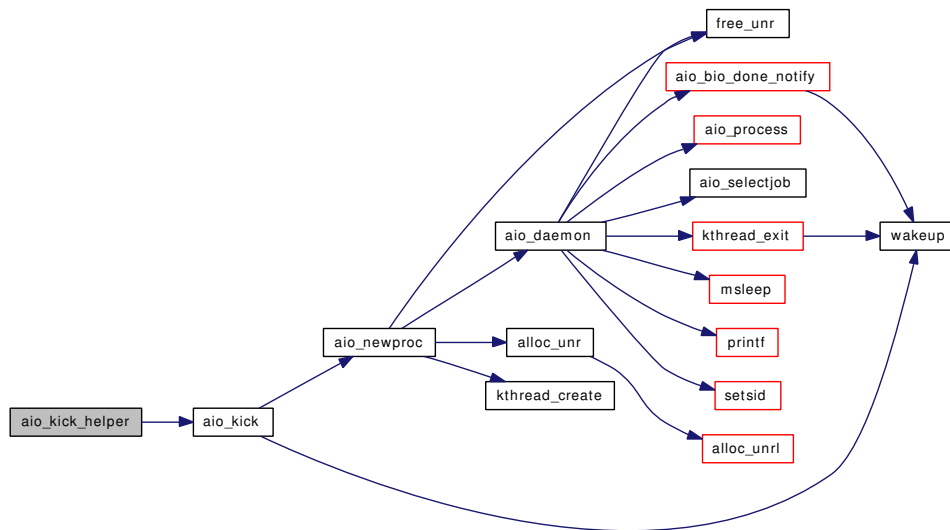
9.151.3.12 static void aio_kick_helper (void * *context*, int *pending*) [static]

Definition at line 1626 of file `vfs_aio.c`.

References `aio_kick()`.

Referenced by `aio_init_aioinfo()`.

Here is the call graph for this function:



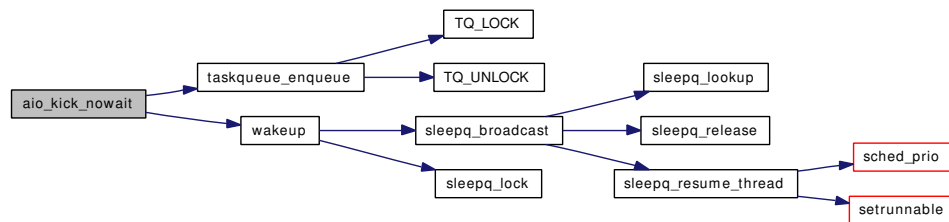
9.151.3.13 static void aio_kick_nowait (struct proc * *userp*) [static]

Definition at line 1578 of file `vfs_aio.c`.

References `AIOP_FREE`, `aiothreadlist::aiothreadflags`, `kaoinfo::kaio_active_count`, `kaoinfo::kaio_maxactive_count`, `max_aio_procs`, `num_aio_procs`, `num_aio_resv_start`, `taskqueue_enqueue()`, and `wakeup()`.

Referenced by `aio_aqueue()`, `aio_bio_done_notify()`, and `aio_swake_cb()`.

Here is the call graph for this function:

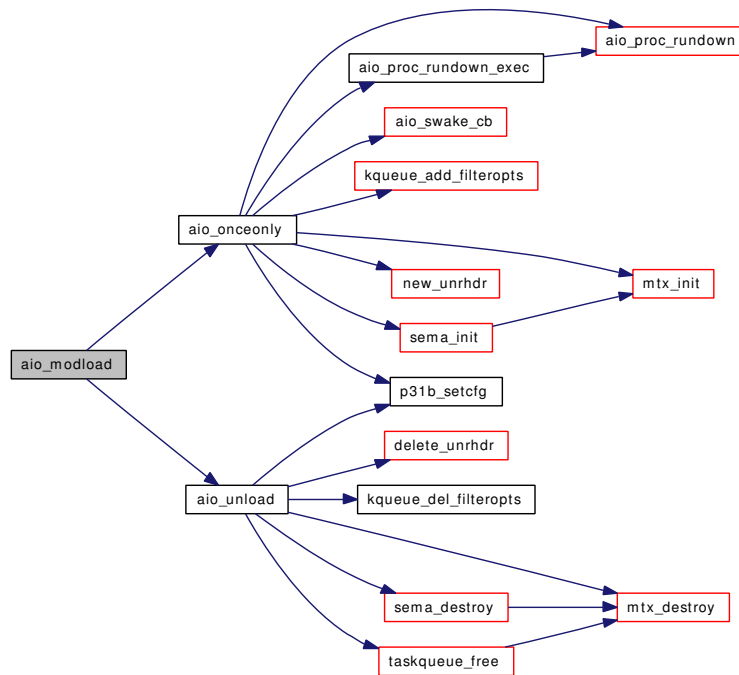


9.151.3.14 static int aio_modload (struct module * *module*, int *cmd*, void * *arg*) [static]

Definition at line 369 of file `vfs_aio.c`.

References `aio_onceonly()`, and `aio_unload()`.

Here is the call graph for this function:



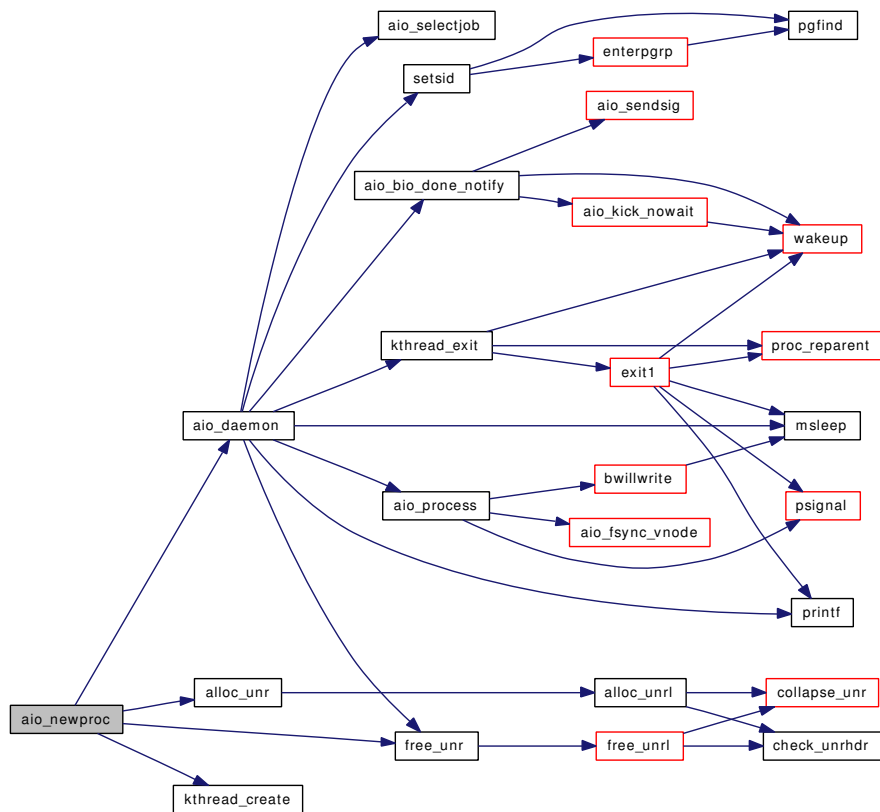
9.151.3.15 `static int aio_newproc(int *start)` [static]

Definition at line 1137 of file `vfs_aio.c`.

References `aio_daemon()`, `alloc_unr()`, `free_unr()`, `kthread_create()`, and `num_aio_procs`.

Referenced by `aio_init_aioinfo()`, and `aio_kick()`.

Here is the call graph for this function:



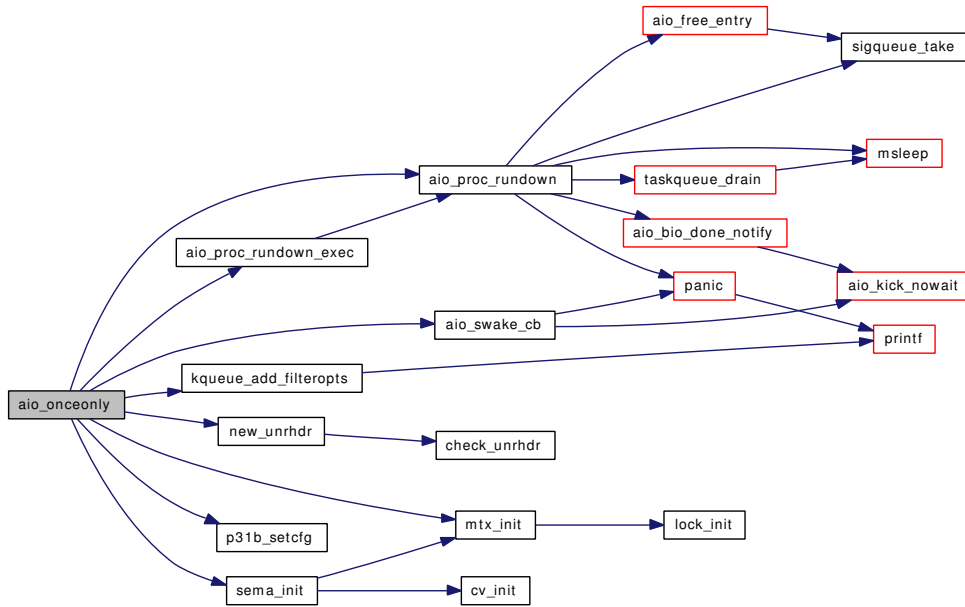
9.151.3.16 static void aio_onceonly (void) [static]

Definition at line 416 of file vfs_aino.c.

References aio_proc_rundown(), aio_proc_rundown_exec(), aio_swake, aio_swake_cb(), aiod_lifetime, AIOD_LIFETIME_DEFAULT, aiod_timeout, AIOD_TIMEOUT_DEFAULT, async_io_version, exec_tag, exit_tag, jobrefid, kqueue_add_filteropts(), MAX_AIO_QUEUE, mtx_init(), new_unrhdr(), p31b_setcfg(), and sema_init().

Referenced by aio_modload().

Here is the call graph for this function:



9.151.3.17 static void aio_physwakeup (struct buf *bp) [static]

Definition at line 2110 of file vfs_aio.c.

References taskqueue_enqueue().

Referenced by aio_qphysio().

Here is the call graph for this function:



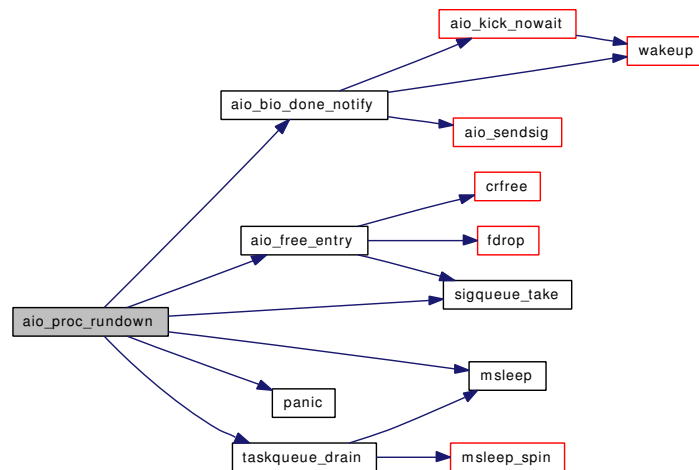
9.151.3.18 static void aio_proc_rundown (void *arg, struct proc *p) [static]

Definition at line 644 of file vfs_aio.c.

References aio_bio_done_notify(), aio_free_entry(), AIO_LOCK, AIO_MTX, AIO_UNLOCK, DONE_QUEUE, hz, JOBST_JOBFINISHED, JOBST_JOBQGLOBAL, JOBST_JOBQSOCK, JOBST_JOBQSYNC, kaioinfo::kaio_flags, KAIO_RUNDOWN, KAIO_WAKEUP, aioliobj::lioj_count, aioliobj::lioj_finished_count, msleep(), panic(), sigqueue_take(), and taskqueue_drain().

Referenced by aio_onceonly(), and aio_proc_rundown_exec().

Here is the call graph for this function:



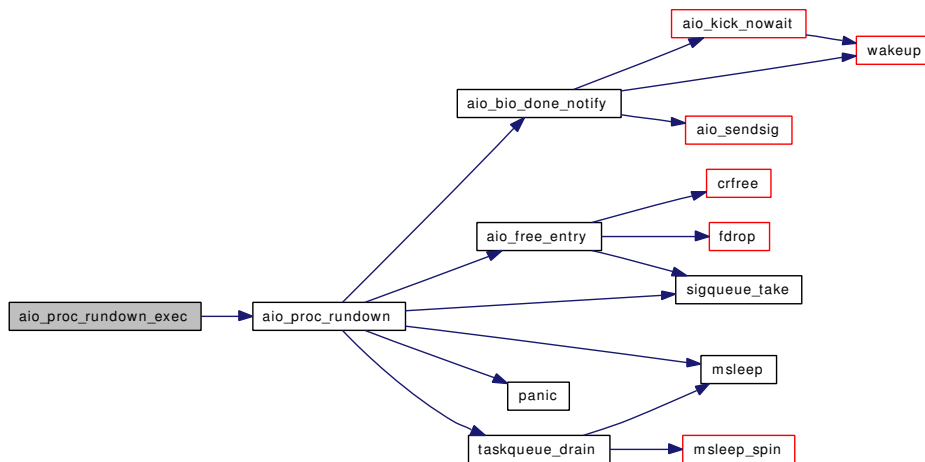
9.151.3.19 static void aio_proc_rundown_exec (void * arg, struct proc * p, struct image_params *imgp __unused) [static]

Definition at line 635 of file vfs_aio.c.

References aio_proc_rundown().

Referenced by aio_onceonly().

Here is the call graph for this function:



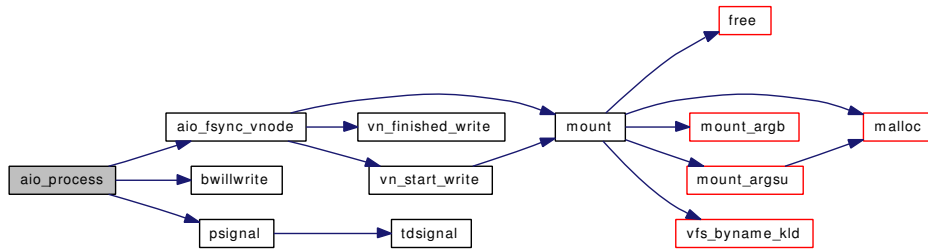
9.151.3.20 static void aio_process (struct aiocblist * aiocbe) [static]

Definition at line 790 of file vfs_aio.c.

References aio_fsync_vnode(), bwrite(), and psignal().

Referenced by aio_daemon().

Here is the call graph for this function:



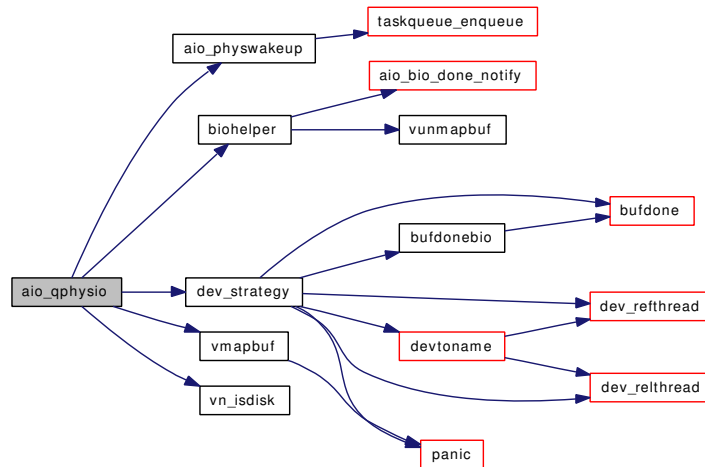
9.151.3.21 static int aio_qphysio (struct proc *p, struct aiocblist *aiocke) [static]

Definition at line 1172 of file vfs_aio.c.

References AIO_LOCK, aio_physwakeup(), AIO_UNLOCK, biohelper(), buf, dev_strategy(), JOBST_JOBQBUF, kaioinfo::kaio_ballowed_count, kaioinfo::kaio_buffer_count, kaioinfo::kaio_count, aioliojob::lioj_count, num_buf_aio, num_queue_count, vmapbuf(), and vn_isdisk().

Referenced by aio_aqueue().

Here is the call graph for this function:

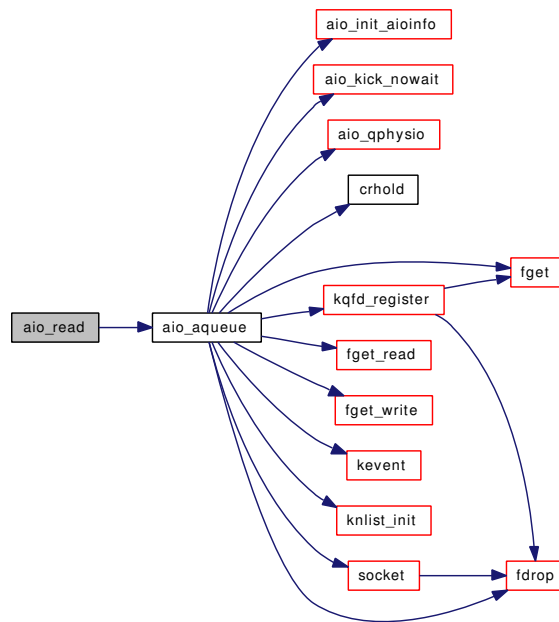


9.151.3.22 int aio_read (struct thread *td, struct aio_read_args *uap)

Definition at line 1926 of file vfs_aio.c.

References aio_aqueue().

Here is the call graph for this function:

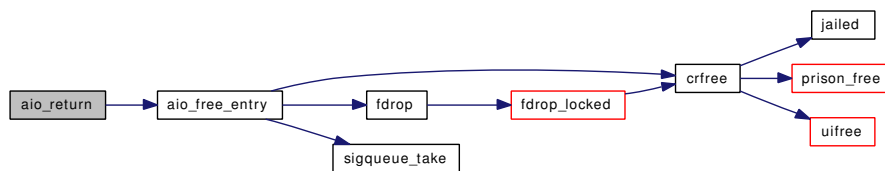


9.151.3.23 `int aio_return(struct thread * td, struct aio_return_args * uap)`

Definition at line 1643 of file `vfs_aio.c`.

References `aio_free_entry()`, `AIO_LOCK`, `AIO_UNLOCK`, `JOBST_JOBFINISHED`, and `suword`.

Here is the call graph for this function:



9.151.3.24 `static struct aiocblist* aio_selectjob(struct aiouthreadlist * aiop) [static]`

Definition at line 730 of file `vfs_aio.c`.

References `JOBST_JOBRUNNING`, `kaioinfo::kaio_active_count`, and `kaioinfo::kaio_maxactive_count`.

Referenced by `aio_daemon()`.

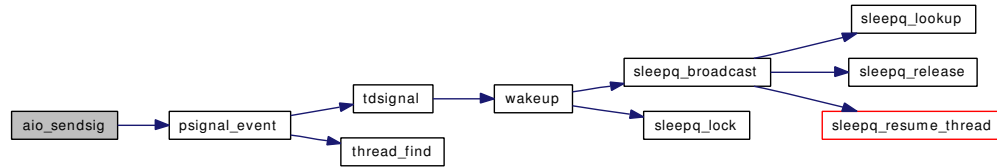
9.151.3.25 `static int aio_sendsig(struct proc * p, struct sigevent * sigev, ksiginfo_t * ksi) [static]`

Definition at line 538 of file `vfs_aio.c`.

References `psignal_event()`, and `ret`.

Referenced by `aio_bio_done_notify()`, and `do_lio_listio()`.

Here is the call graph for this function:

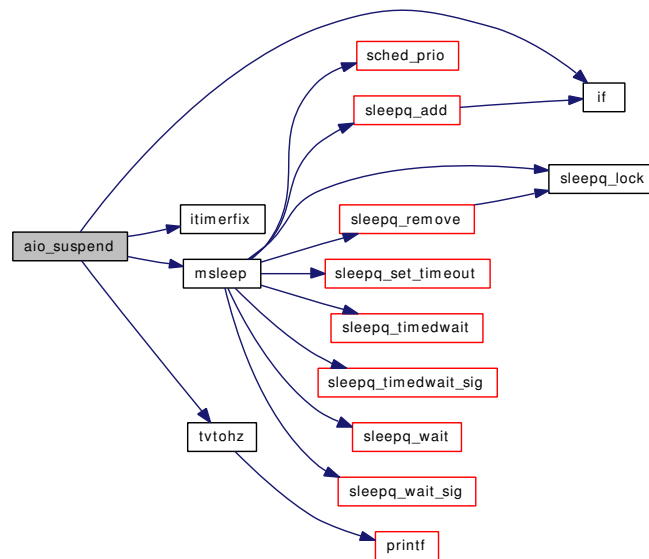


9.151.3.26 `int aio_suspend (struct thread * td, struct aio_suspend_args * uap)`

Definition at line 1688 of file `vfs_aio.c`.

References `AIO_LOCK`, `AIO_MTX`, `if()`, `itimerfix()`, `JOBST_JOBFINISHED`, `KAIO_WAKEUP`, `msleep()`, and `tvtohz()`.

Here is the call graph for this function:



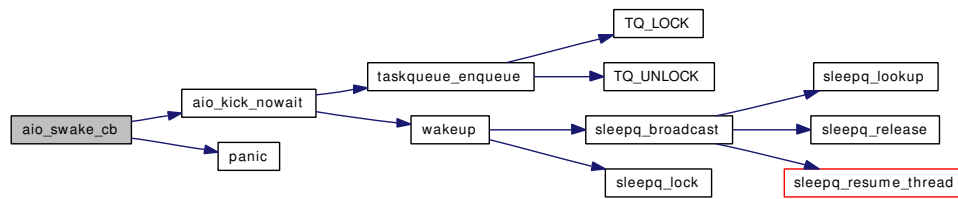
9.151.3.27 `static void aio_swake_cb (struct socket * so, struct sockbuf * sb)` [static]

Definition at line 1290 of file `vfs_aio.c`.

References `aio_kick_nowait()`, `JOBST_JOBQSOCK`, and `panic()`.

Referenced by `aio_onceonly()`.

Here is the call graph for this function:



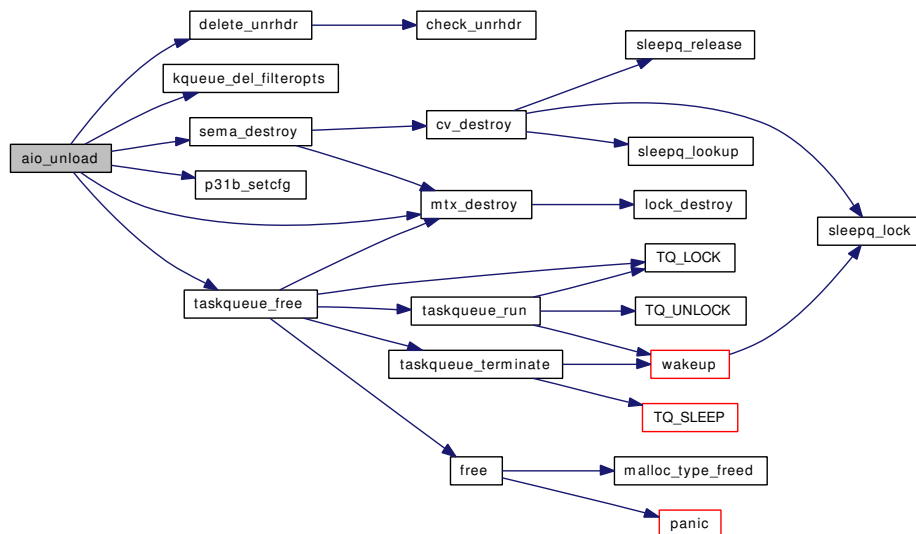
9.151.3.28 static int aio_unload (void) [static]

Definition at line 456 of file `vfs_aio.c`.

References `aio_swake`, `async_io_version`, `delete_unrhdr()`, `exec_tag`, `exit_tag`, `kqueue_del_filteropts()`, `mtx_destroy()`, `p31b_setcfg()`, `sema_destroy()`, `taskqueue_free()`, and `unloadable`.

Referenced by `aio_modload()`.

Here is the call graph for this function:

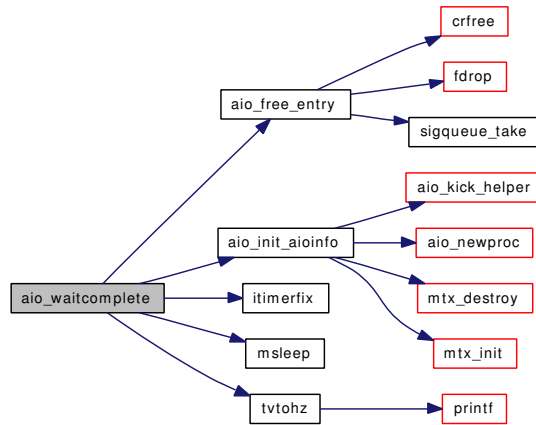


9.151.3.29 int aio_waitcomplete (struct thread * td, struct aio_waitcomplete_args * uap)

Definition at line 2157 of file `vfs_aio.c`.

References `aio_free_entry()`, `aio_init_aioinfo()`, `AIO_LOCK`, `AIO_MTX`, `AIO_UNLOCK`, `itimerfix()`, `JOBST_JOBFINISHED`, `kaioinfo::kaio_flags`, `KAIO_WAKEUP`, `msleep()`, `suword`, and `tvtohz()`.

Here is the call graph for this function:

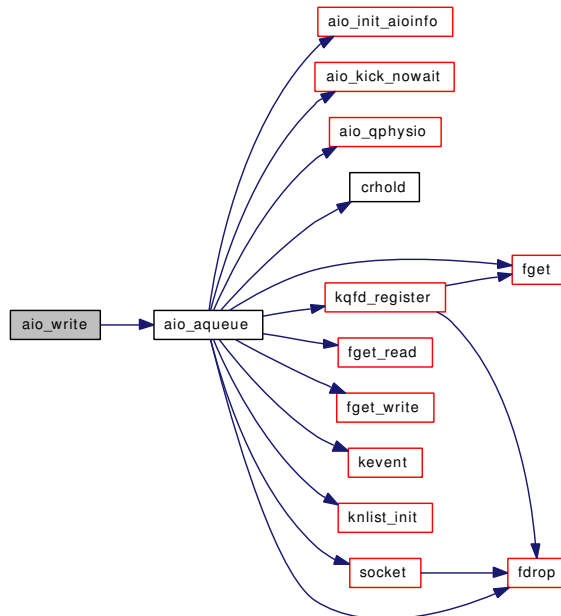


9.151.3.30 `int aio_write (struct thread * td, struct aio_write_args * uap)`

Definition at line 1941 of file `vfs_aio.c`.

References `aio_queue()`.

Here is the call graph for this function:



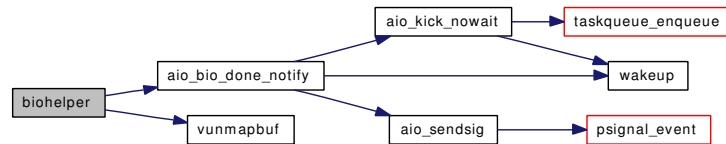
9.151.3.31 `static void biohelper (void * context, int pending)` [static]

Definition at line 2122 of file `vfs_aio.c`.

References `aio_bio_done_notify()`, `AIO_LOCK`, `AIO_UNLOCK`, `buf`, `DONE_BUF`, `kaioinfo::kaio_buffer_count`, `num_buf_aio`, and `vunmapbuf()`.

Referenced by aio_qphysio().

Here is the call graph for this function:



9.151.3.32 DECLARE_MODULE (aio, aio_mod, SI_SUB_VFS, SI_ORDER_ANY)

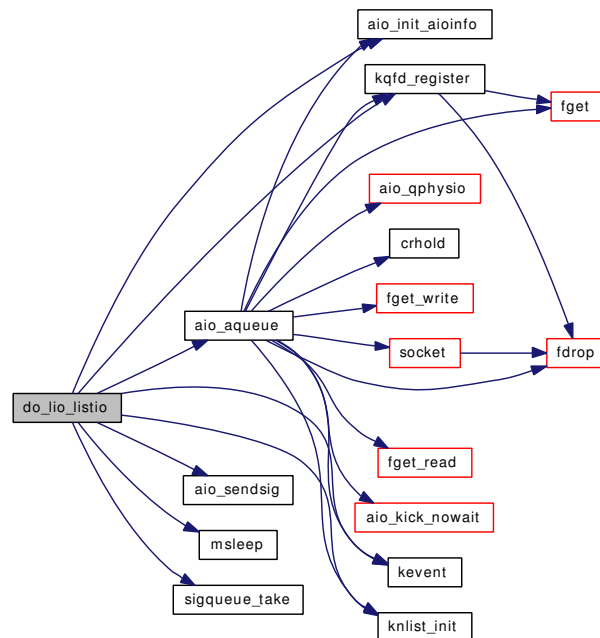
9.151.3.33 static int do_lio_listio (struct thread * td, struct lio_listio_args * uap, int oldsigev) [static]

Definition at line 1962 of file vfs_aio.c.

References aio_aqueue(), aio_init_aioinfo(), AIO_LOCK, AIO_MTX, aio_sendsig(), AIO_UNLOCK, kaioinfo::kaio_flags, KAIO_WAKEUP, kevent(), knlist_init(), kqfd_register(), aioliojob::lioj_count, aioliojob::lioj_finished_count, aioliojob::lioj_flags, LIOJ_KEVENT_POSTED, LIOJ_SIGNAL, aioliojob::lioj_signal, LIOJ_SIGNAL_POSTED, msleep(), and sigqueue_take().

Referenced by lio_listio(), and olio_listio().

Here is the call graph for this function:



9.151.3.34 static int filt_aio (struct knote * kn, long hint) [static]

Definition at line 2273 of file vfs_aio.c.

References if(), and JOBST_JOBFINISHED.

Here is the call graph for this function:

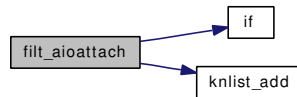


9.151.3.35 static int filt_ainoattach (struct knote * kn) [static]

Definition at line 2242 of file vfs_aino.c.

References if(), and knlist_add().

Here is the call graph for this function:

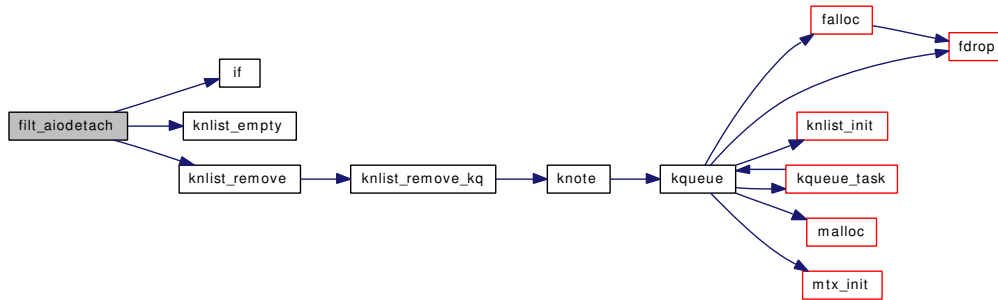


9.151.3.36 static void filt_ainodetach (struct knote * kn) [static]

Definition at line 2262 of file vfs_aino.c.

References if(), knlist_empty(), and knlist_remove().

Here is the call graph for this function:



9.151.3.37 static int filt_lio (struct knote * kn, long hint) [static]

Definition at line 2317 of file vfs_aino.c.

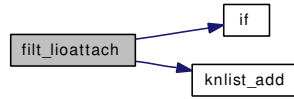
References aioliobjob::lioj_flags, and LIOJ_KEVENT_POSTED.

9.151.3.38 static int filt_lioattach (struct knote * kn) [static]

Definition at line 2286 of file vfs_aino.c.

References if(), and knlist_add().

Here is the call graph for this function:

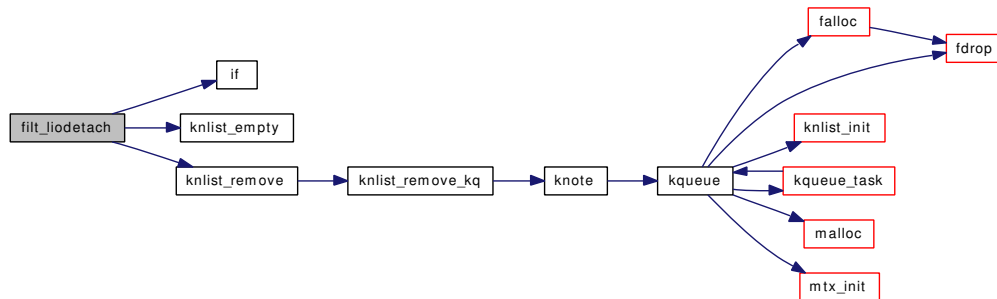


9.151.3.39 static void `filt_liodetach` (struct `knote * kn`) [static]

Definition at line 2306 of file `vfs_aio.c`.

References `if()`, `knlist_empty()`, and `knlist_remove()`.

Here is the call graph for this function:

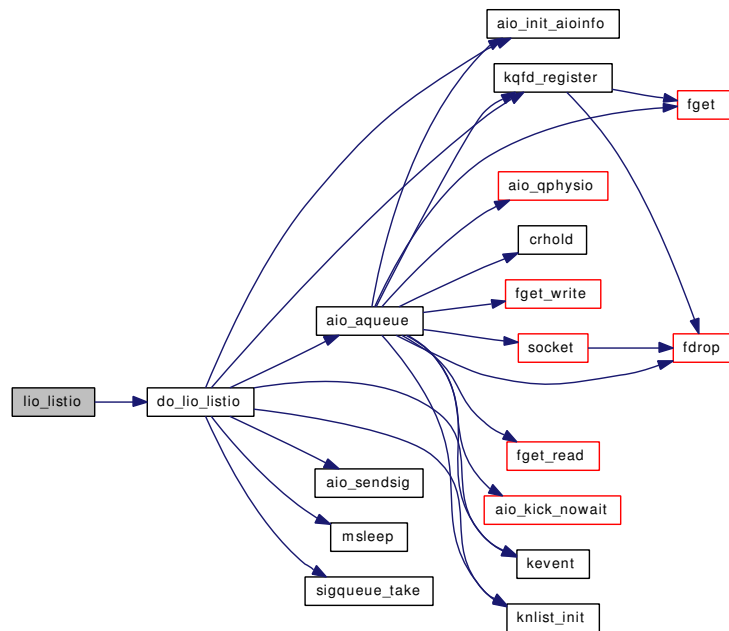


9.151.3.40 int `lio_listio` (struct `thread * td`, struct `lio_listio_args * uap`)

Definition at line 1956 of file `vfs_aio.c`.

References `do_lio_listio()`.

Here is the call graph for this function:



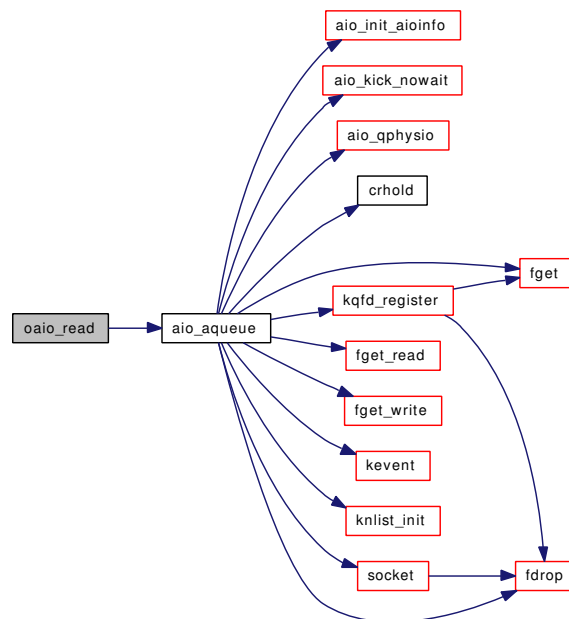
9.151.3.41 MODULE_VERSION (aio, 1)

9.151.3.42 int oaio_read (struct thread * td, struct oaio_read_args * uap)

Definition at line 1919 of file vfs_aio.c.

References aio_queue().

Here is the call graph for this function:

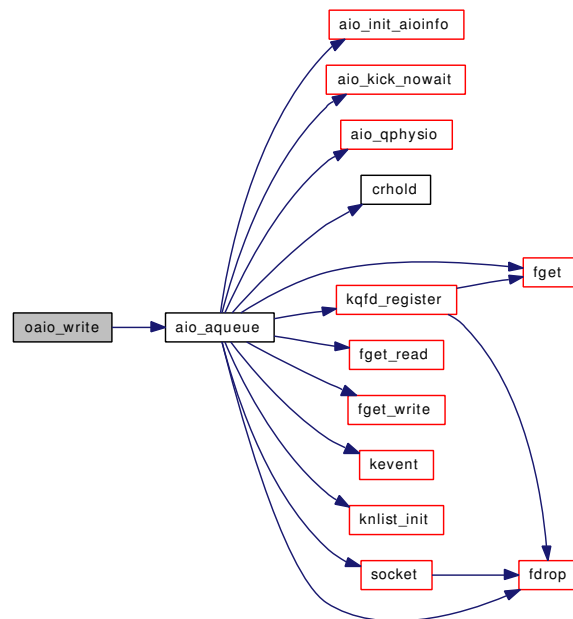


9.151.3.43 `int oaio_write (struct thread * td, struct oaio_write_args * uap)`

Definition at line 1934 of file `vfs_aio.c`.

References `aio_queue()`.

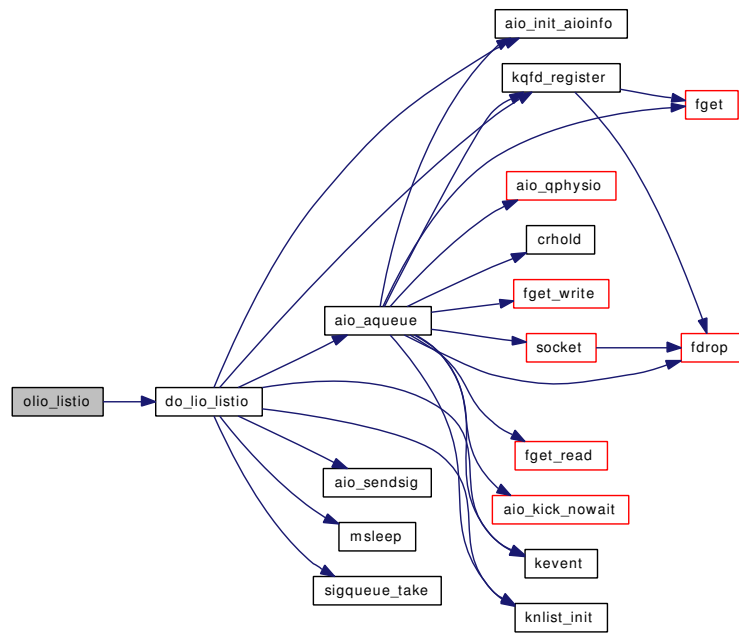
Here is the call graph for this function:

**9.151.3.44** `int olio_listio (struct thread * td, struct olio_listio_args * uap)`

Definition at line 1949 of file `vfs_aio.c`.

References `do_lio_listio()`.

Here is the call graph for this function:



- 9.151.3.45 SYSCALL_MODULE_HELPER (olio_listio)
- 9.151.3.46 SYSCALL_MODULE_HELPER (oaio_write)
- 9.151.3.47 SYSCALL_MODULE_HELPER (oaio_read)
- 9.151.3.48 SYSCALL_MODULE_HELPER (lio_listio)
- 9.151.3.49 SYSCALL_MODULE_HELPER (aio_write)
- 9.151.3.50 SYSCALL_MODULE_HELPER (aio_waitcomplete)
- 9.151.3.51 SYSCALL_MODULE_HELPER (aio_suspend)
- 9.151.3.52 SYSCALL_MODULE_HELPER (aio_return)
- 9.151.3.53 SYSCALL_MODULE_HELPER (aio_read)
- 9.151.3.54 SYSCALL_MODULE_HELPER (aio_fsync)
- 9.151.3.55 SYSCALL_MODULE_HELPER (aio_error)
- 9.151.3.56 SYSCALL_MODULE_HELPER (aio_cancel)
- 9.151.3.57 SYSCTL_INT (_vfs_aio, OID_AUTO, **max_buf_aio**, CTLFLAG_RW, & *max_buf_aio*, 0, "Maximum **buf** aio requests per process (stored in the process)")
- 9.151.3.58 SYSCTL_INT (_vfs_aio, OID_AUTO, **max_aio_queue_per_proc**, CTLFLAG_RW, & *max_aio_queue_per_proc*, 0, "Maximum queued aio requests per process (stored in the process)")
- 9.151.3.59 SYSCTL_INT (_vfs_aio, OID_AUTO, **max_aio_per_proc**, CTLFLAG_RW, & *max_aio_per_proc*, 0, "Maximum active aio requests per process (stored in the process)")
- 9.151.3.60 SYSCTL_INT (_vfs_aio, OID_AUTO, **unloadable**, CTLFLAG_RW, & *unloadable*, 0, "Allow unload of aio (not recommended)")
- 9.151.3.61 SYSCTL_INT (_vfs_aio, OID_AUTO, **aiod_lifetime**, CTLFLAG_RW, & *aiod_lifetime*, 0, "Maximum lifetime for idle aiod")
- 9.151.3.62 SYSCTL_INT (_vfs_aio, OID_AUTO, **aiod_timeout**, CTLFLAG_RW, & *aiod_timeout*, 0, "Timeout value for synchronous aio operations")
- 9.151.3.63 SYSCTL_INT (_vfs_aio, OID_AUTO, **num_buf_aio**, CTLFLAG_RD, & *num_buf_aio*, 0, "Number of aio requests presently handled by the **buf** subsystem")
- 9.151.3.64 SYSCTL_INT (_vfs_aio, OID_AUTO, **num_queue_count**, CTLFLAG_RD, & *num_queue_count*, 0, "Number of queued aio requests")
- 9.151.3.65 SYSCTL_INT (_vfs_aio, OID_AUTO, **max_aio_queue**, CTLFLAG_RW, & *max_queue_count*, 0, "Maximum number of aio requests to *queue*, globally")
- 9.151.3.66 SYSCTL_INT (_vfs_aio, OID_AUTO, **target_aio_procs**, CTLFLAG_RW, & *target_aio_procs*, 0, "Preferred number of ready kernel threads for async IO")
- 9.151.3.67 SYSCTL_INT (_vfs_aio, OID_AUTO, **num_aio_procs**, CTLFLAG_RD, & *num_aio_procs*, 0, "Number of presently active kernel threads for async IO")
- 9.151.3.68 SYSCTL_INT (_vfs_aio, OID_AUTO, **max_aio_procs**, CTLFLAG_RW, & *max_aio_procs*, 0, "Maximum number of kernel threads to use for handling async IO")

9.151.3.71 TASKQUEUE_DEFINE_THREAD (aiod_bio)

9.151.4 Variable Documentation

9.151.4.1 moduledata_t aio_mod [static]

Initial value:

```
{
    "aio",
    &aio_modload,
    NULL
}
```

Definition at line 389 of file vfs_aio.c.

9.151.4.2 int aiod_lifetime [static]

Definition at line 162 of file vfs_aio.c.

Referenced by aio_daemon(), and aio_onceonly().

9.151.4.3 int aiod_timeout [static]

Definition at line 158 of file vfs_aio.c.

Referenced by aio_onceonly().

9.151.4.4 eventhandler_tag exec_tag [static]

Definition at line 361 of file vfs_aio.c.

Referenced by aio_onceonly(), and aio_unload().

9.151.4.5 eventhandler_tag exit_tag [static]

Definition at line 361 of file vfs_aio.c.

9.151.4.6 u_long jobrefid [static]

Definition at line 75 of file vfs_aio.c.

Referenced by aio_aqueue(), and aio_onceonly().

9.151.4.7 uint64_t jobseqno [static]

Definition at line 80 of file vfs_aio.c.

Referenced by aio_aqueue().

9.151.4.8 struct filterops [lio_filtops](#) [static]**Initial value:**

```
{ 0, filt_lioattach, filt_liodetach, filt_liio }
```

Definition at line 358 of file vfs_aino.c.

9.151.4.9 int [max_aino_per_proc](#) = MAX_AIO_PER_PROC [static]

Definition at line 171 of file vfs_aino.c.

Referenced by aio_init_ainoinfo().

9.151.4.10 int [max_aino_procs](#) = MAX_AIO_PROCS [static]

Definition at line 124 of file vfs_aino.c.

Referenced by aio_kick(), and aio_kick_nowait().

9.151.4.11 int [max_aino_queue_per_proc](#) = MAX_AIO_QUEUE_PER_PROC [static]

Definition at line 175 of file vfs_aino.c.

Referenced by aio_init_ainoinfo().

9.151.4.12 int [max_buf_aino](#) = MAX_BUF_AIO [static]

Definition at line 180 of file vfs_aino.c.

Referenced by aio_init_ainoinfo().

9.151.4.13 int [max_queue_count](#) = MAX_AIO_QUEUE [static]

Definition at line 142 of file vfs_aino.c.

Referenced by aio_aqueue().

9.151.4.14 int [num_aino_procs](#) = 0 [static]

Definition at line 129 of file vfs_aino.c.

Referenced by aio_daemon(), aio_init_ainoinfo(), aio_kick(), aio_kick_nowait(), and aio_newproc().

9.151.4.15 int [num_aino_resv_start](#) = 0 [static]

Definition at line 156 of file vfs_aino.c.

Referenced by aio_kick(), and aio_kick_nowait().

9.151.4.16 `int num_buf_aio = 0` [static]

Definition at line 150 of file `vfs_aio.c`.

Referenced by `aio_qphysio()`, and `biohelper()`.

9.151.4.17 `int num_queue_count = 0` [static]

Definition at line 146 of file `vfs_aio.c`.

Referenced by `aio_aqueue()`, `aio_free_entry()`, and `aio_qphysio()`.

9.151.4.18 `int target_aio_procs = TARGET_AIO_PROCS` [static]

Definition at line 138 of file `vfs_aio.c`.

Referenced by `aio_daemon()`, and `aio_init_aioinfo()`.

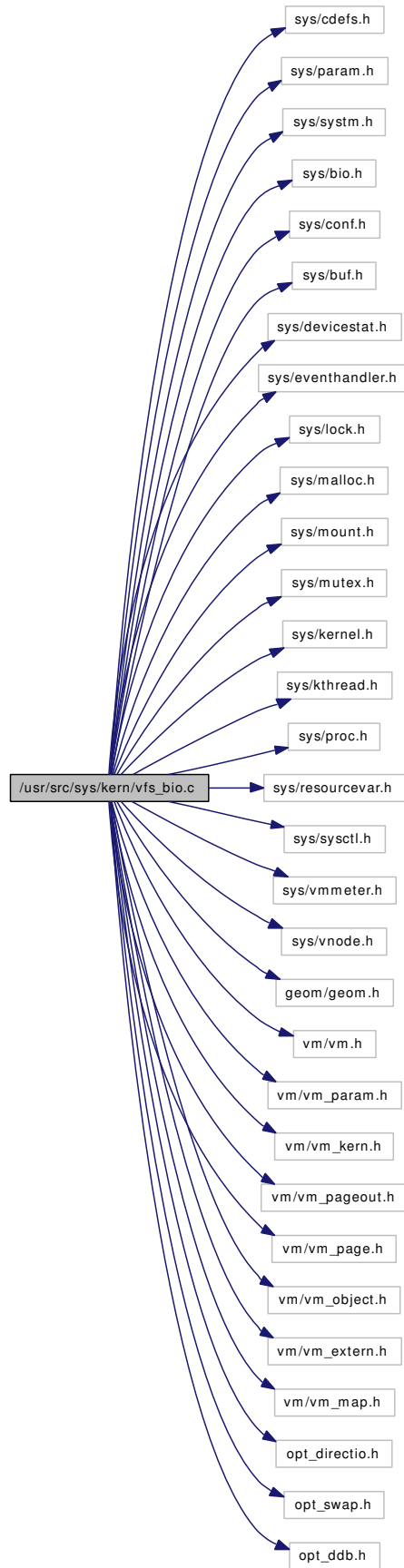
9.151.4.19 `int unloadable = 0` [static]

Definition at line 166 of file `vfs_aio.c`.

9.152 /usr/src/sys/kern/vfs_bio.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/conf.h>
#include <sys/buf.h>
#include <sys/devicestat.h>
#include <sys/eventhandler.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
#include <sys/sysctl.h>
#include <sys/vmmeter.h>
#include <sys/vnode.h>
#include <geom/geom.h>
#include <vm/vm.h>
#include <vm/vm_param.h>
#include <vm/vm_kern.h>
#include <vm/vm_pageout.h>
#include <vm/vm_page.h>
#include <vm/vm_object.h>
#include <vm/vm_extern.h>
#include <vm/vm_map.h>
#include "opt_directio.h"
#include "opt_swap.h"
#include "opt_ddb.h"
```

Include dependency graph for vfs_bio.c:



Defines

- #define [BUFFER_QUEUES](#) 6
- #define [QUEUE_NONE](#) 0
- #define [QUEUE_CLEAN](#) 1
- #define [QUEUE_DIRTY](#) 2
- #define [QUEUE_DIRTY_GIANT](#) 3
- #define [QUEUE_EMPTYKVA](#) 4
- #define [QUEUE_EMPTY](#) 5
- #define [VFS_BIO_NEED_ANY](#) 0x01
- #define [VFS_BIO_NEED_DIRTYFLUSH](#) 0x02
- #define [VFS_BIO_NEED_FREE](#) 0x04
- #define [VFS_BIO_NEED_BUFSPACE](#) 0x08

Functions

- [__FBSDDID](#) ("FreeBSD: src/sys/kern/vfs_bio.c,v 1.517 2007/02/22 14:52:59 delphij Exp \$")
- static [MALLOC_DEFINE](#) (M_BIOBUF,"biobuf","BIO buffer")
- static int [inmem](#) (struct vnode *vp, daddr_t blkno)
- static void [vm_hold_free_pages](#) (struct buf *bp, vm_offset_t from, vm_offset_t to)
- static void [vm_hold_load_pages](#) (struct buf *bp, vm_offset_t from, vm_offset_t to)
- static void [vfs_page_set_valid](#) (struct buf *bp, vm_offset_t off, int pageno, vm_page_t m)
- static void [vfs_clean_pages](#) (struct buf *bp)
- static void [vfs_setdirty](#) (struct buf *bp)
- static void [vfs_setdirty_locked_object](#) (struct buf *bp)
- static void [vfs_vmio_release](#) (struct buf *bp)
- static int [vfs_bio_clcheck](#) (struct vnode *vp, int size, daddr_t lblkno, daddr_t blkno)
- static int [flushbufqueues](#) (int, int)
- static void [buf_daemon](#) (void)
- static void [bremfree](#) (struct buf *bp)
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [vmiodirenable](#), CTLFLAG_RW,&[vmiodirenable](#), 0,"Use the VM system for directory writes")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [runningbufspace](#), CTLFLAG_RD,&[runningbufspace](#), 0,"Amount of presently outstanding async buffer io")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [bufspace](#), CTLFLAG_RD,&[bufspace](#), 0,"KVA memory used for bufs")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [maxbufspace](#), CTLFLAG_RD,&[maxbufspace](#), 0,"Maximum allowed value of [bufspace](#) (including [buf_daemon](#))")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [bufmallocspace](#), CTLFLAG_RD,&[bufmallocspace](#), 0,"Amount of malloced memory for buffers")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [maxmallocbufspace](#), CTLFLAG_RW,&[maxbufmallocspace](#), 0,"Maximum amount of malloced memory for buffers")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [lobufspace](#), CTLFLAG_RD,&[lobufspace](#), 0,"Minimum amount of buffers we want to have")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [hibufspace](#), CTLFLAG_RD,&[hibufspace](#), 0,"Maximum allowed value of [bufspace](#) (excluding [buf_daemon](#))")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [bufreusecnt](#), CTLFLAG_RW,&[bufreusecnt](#), 0,"Number of times we have reused a buffer")
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [buffreekvacnt](#), CTLFLAG_RW,&[buffreekvacnt](#), 0,"Number of times we have freed the KVA space from some buffer")

- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `bufdefragcnt`, `CTLFLAG_RW`, `&bufdefragcnt`, 0, "Number of times we have had to repeat buffer allocation to defragment")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `lorunningspace`, `CTLFLAG_RW`, `&lorunningspace`, 0, "Minimum preferred space used for in-progress I/O")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `hirunningspace`, `CTLFLAG_RW`, `&hirunningspace`, 0, "Maximum amount of space to use for in-progress I/O")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `dirtybufferflushes`, `CTLFLAG_RW`, `&dirtybufferflushes`, 0, "Number of bwrite to bawrite conversions to limit dirty buffers")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `bdwriteskipping`, `CTLFLAG_RW`, `&bdwriteskipping`, 0, "Number of buffers supplied to bwrite with snapshot deadlock risk")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `altbufferflushes`, `CTLFLAG_RW`, `&altbufferflushes`, 0, "Number of fsync flushes to limit dirty buffers")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `recursiveflushes`, `CTLFLAG_RW`, `&recursiveflushes`, 0, "Number of flushes skipped due to being recursive")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `numdirtybuffers`, `CTLFLAG_RD`, `&numdirtybuffers`, 0, "Number of buffers that are dirty (has unwritten changes) at the moment")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `lodirtybuffers`, `CTLFLAG_RW`, `&lodirtybuffers`, 0, "How many buffers we want to have free before bufdaemon can sleep")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `hidirtybuffers`, `CTLFLAG_RW`, `&hidirtybuffers`, 0, "When the number of dirty buffers is considered severe")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `dirtybufthresh`, `CTLFLAG_RW`, `&dirtybufthresh`, 0, "Number of bwrite to bawrite conversions to clear dirty buffers")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `numfreebuffers`, `CTLFLAG_RD`, `&numfreebuffers`, 0, "Number of free buffers")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `lofreebuffers`, `CTLFLAG_RW`, `&lofreebuffers`, 0, "XXX Unused")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `hifreebuffers`, `CTLFLAG_RW`, `&hifreebuffers`, 0, "XXX Complicatedly unused")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `getnewbufcalls`, `CTLFLAG_RW`, `&getnewbufcalls`, 0, "Number of calls to getnewbuf")
- `SYSCTL_INT` (`_vfs`, `OID_AUTO`, `getnewbufrestarts`, `CTLFLAG_RW`, `&getnewbufrestarts`, 0, "Number of times getnewbuf has had to restart a buffer acquisition")
- static `TAILQ_HEAD` (`bqueues`, `buf`)
- static `__inline void numdirtywakeup` (`int level`)
- static `__inline void bufpacewakeup` (`void`)
- void `runningbufwakeup` (`struct buf *bp`)
- static `__inline void bufcountwakeup` (`void`)
- void `waitrunningbufspace` (`void`)
- static `__inline void vfs_buf_test_cache` (`struct buf *bp`, `vm_offset_t foff`, `vm_offset_t off`, `vm_offset_t size`, `vm_page_t m`)
- static `__inline void bd_wakeup` (`int dirtybuflevel`)
- static `__inline void bd_speedup` (`void`)
- `caddr_t kern_vfs_bio_buffer_alloc` (`caddr_t v`, `long physmem_est`)
- void `bufinit` (`void`)
- static void `bfreekva` (`struct buf *bp`)
- void `bremfree` (`struct buf *bp`)
- void `bremfreef` (`struct buf *bp`)
- int `bread` (`struct vnode *vp`, `daddr_t blkno`, `int size`, `struct ucred *cred`, `struct buf **bpp`)
- void `breada` (`struct vnode *vp`, `daddr_t *rblknos`, `int *rabsizes`, `int cnt`, `struct ucred *cred`)
- int `breadn` (`struct vnode *vp`, `daddr_t blkno`, `int size`, `daddr_t *rblknos`, `int *rabsizes`, `int cnt`, `struct ucred *cred`, `struct buf **bpp`)
- int `bufwrite` (`struct buf *bp`)

- void `bufbdflush` (struct bufobj *bo, struct buf *bp)
- void `bdwrite` (struct buf *bp)
- void `bdirty` (struct buf *bp)
- void `bundirty` (struct buf *bp)
- void `bawrite` (struct buf *bp)
- void `bwillwrite` (void)
- int `buf_dirty_count_severe` (void)
- void `brelse` (struct buf *bp)
- void `bqrelse` (struct buf *bp)
- int `vfs_bio_await` (struct buf *bp)
- static struct buf * `getnewbuf` (int slpflag, int slptimeo, int size, int maxsize)
- `SYCTL_INT` (`_vfs`, `OID_AUTO`, `flushwithdeps`, `CTLFLAG_RW`, `&flushwithdeps`, 0, "Number of buffers flushed with dependencies that require rollbacks")
- `buf * incore` (struct bufobj *bo, daddr_t blkno)
- `buf * getblk` (struct vnode *vp, daddr_t blkno, int size, int slpflag, int slptimeo, int flags)
- `buf * geteblk` (int size)
- int `allocbuf` (struct buf *bp, int size)
- void `biodone` (struct bio *bp)
- int `biowait` (struct bio *bp, const char *wchan)
- void `biofinish` (struct bio *bp, struct devstat *stat, int error)
- int `bufwait` (struct buf *bp)
- static void `bufdonebio` (struct bio *bip)
- void `dev_strategy` (struct cdev *dev, struct buf *bp)
- void `bufdone` (struct buf *bp)
- void `bufdone_finish` (struct buf *bp)
- void `vfs_unbusy_pages` (struct buf *bp)
- void `vfs_busy_pages` (struct buf *bp, int clear_modify)
- void `vfs_bio_set_validclean` (struct buf *bp, int base, int size)
- void `vfs_bio_clrbuf` (struct buf *bp)
- int `vmapbuf` (struct buf *bp)
- void `vunmapbuf` (struct buf *bp)
- void `bdone` (struct buf *bp)
- void `bwait` (struct buf *bp, u_char pri, const char *wchan)
- int `bufsync` (struct bufobj *bo, int waitfor, struct thread *td)
- void `bufstrategy` (struct bufobj *bo, struct buf *bp)
- void `bufobj_wrefl` (struct bufobj *bo)
- void `bufobj_wref` (struct bufobj *bo)
- void `bufobj_wdrop` (struct bufobj *bo)
- int `bufobj_wwait` (struct bufobj *bo, int slpflag, int timeo)
- void `bpin` (struct buf *bp)
- void `bunpin` (struct buf *bp)
- void `bunpin_wait` (struct buf *bp)

Variables

- bio_ops bioops
- buf_ops buf_ops_bio
- buf * buf
- static struct proc * bufdaemonproc
- int vmiodirenable = TRUE
- int runningbufspace
- static int bufospace
- static int maxbufospace
- static int bufmalloospace
- static int maxbufmalloospace
- static int lobufospace
- int hibufospace
- static int bufreusecnt
- static int buffreekvacnt
- static int bufdefragcnt
- static int lorunningspace
- static int hirunningspace
- int dirtybufferflushes
- int bdwriteskip
- int altbufferflushes
- static int recursiveflushes
- static int numdirtybuffers
- static int lodirtybuffers
- static int hidirtybuffers
- int dirtybufthresh
- static int numfreebuffers
- static int lofreebuffers
- static int hifreebuffers
- static int getnewbufcalls
- static int getnewbufrestarts
- static int bd_request
- static struct mtx bdlock
- vm_page_t bogus_page
- static int runningbufreq
- static struct mtx rbreqlock
- static int needsbuffer
- static struct mtx nblock
- static struct mtx bdoneblock
- static struct mtx bpinlock
- static struct mtx bqlock
- const char * buf_wmesg = BUF_WMESG
- static struct kproc_desc buf_kp
- static int flushwithdeps = 0

9.152.1 Define Documentation

9.152.1.1 #define BUFFER_QUEUES 6

Definition at line 252 of file vfs_bio.c.

Referenced by bufinit().

9.152.1.2 #define QUEUE_CLEAN 1

Definition at line 255 of file vfs_bio.c.

Referenced by bqrelse(), and getnewbuf().

9.152.1.3 #define QUEUE_DIRTY 2

Definition at line 256 of file vfs_bio.c.

Referenced by bqrelse(), and buf_daemon().

9.152.1.4 #define QUEUE_DIRTY_GIANT 3

Definition at line 257 of file vfs_bio.c.

Referenced by bqrelse(), and buf_daemon().

9.152.1.5 #define QUEUE_EMPTY 5

Definition at line 259 of file vfs_bio.c.

Referenced by bufinit(), and getnewbuf().

9.152.1.6 #define QUEUE_EMPTYKVA 4

Definition at line 258 of file vfs_bio.c.

Referenced by getnewbuf().

9.152.1.7 #define QUEUE_NONE 0

Definition at line 254 of file vfs_bio.c.

Referenced by bdirty(), bqrelse(), bremfree(), bremfreel(), and bundirty().

9.152.1.8 #define VFS_BIO_NEED_ANY 0x01

Definition at line 273 of file vfs_bio.c.

Referenced by bufcountwakeup(), getblk(), and getnewbuf().

9.152.1.9 #define VFS_BIO_NEED_BUFSPACE 0x08

Definition at line 276 of file `vfs_bio.c`.

Referenced by `bufspacewakeup()`, and `getnewbuf()`.

9.152.1.10 #define VFS_BIO_NEED_DIRTYFLUSH 0x02

Definition at line 274 of file `vfs_bio.c`.

Referenced by `bwillwrite()`, and `numdirtywakeup()`.

9.152.1.11 #define VFS_BIO_NEED_FREE 0x04

Definition at line 275 of file `vfs_bio.c`.

Referenced by `bufcountwakeup()`.

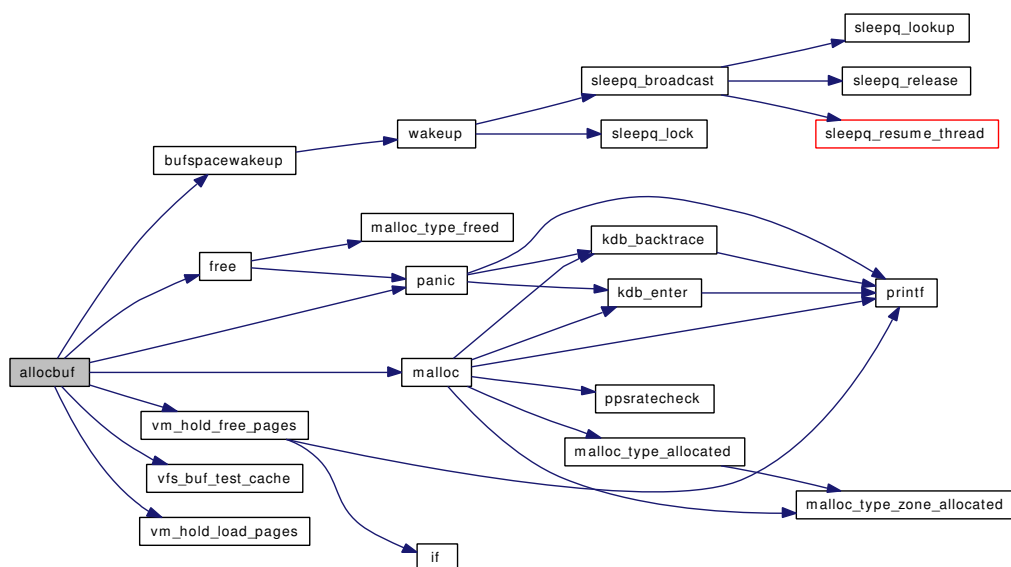
9.152.2 Function Documentation**9.152.2.1 __FBSDID("\$FreeBSD: src/sys/kern/vfs_bio.c, v 1.517 2007/02/22 14:52:59 delphij Exp \$")****9.152.2.2 int allocbuf (struct buf * bp, int size)**

Definition at line 2703 of file `vfs_bio.c`.

References `bogus_page`, `bufmalloospace`, `bufspacewakeup()`, `free()`, `malloc()`, `maxbufmalloospace`, `panic()`, `vfs_buf_test_cache()`, `vm_hold_free_pages()`, and `vm_hold_load_pages()`.

Referenced by `brelse()`, `getblk()`, `getblk()`, and `getnewbuf()`.

Here is the call graph for this function:



9.152.2.3 void bawrite (struct buf * bp)

Definition at line 1103 of file vfs_bio.c.

Referenced by bufbdflush(), cluster_wbuild(), cluster_write(), vop_stdfsync(), and vtruncbuf().

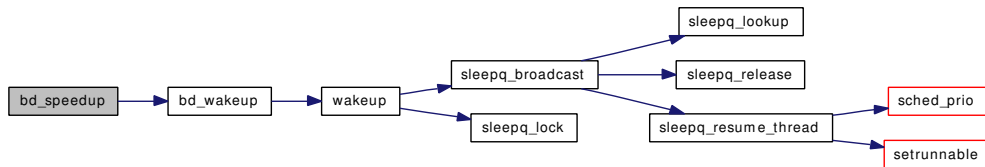
9.152.2.4 static __inline void bd_speedup (void) [static]

Definition at line 442 of file vfs_bio.c.

References bd_wakeup().

Referenced by getnewbuf().

Here is the call graph for this function:



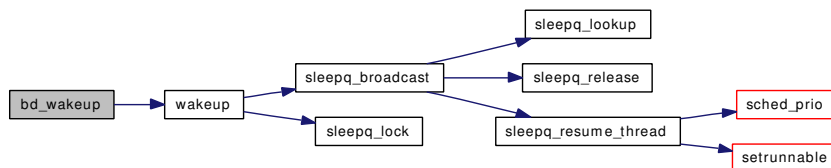
9.152.2.5 static __inline void bd_wakeup (int dirtybuflevel) [static]

Definition at line 425 of file vfs_bio.c.

References bd_request, bdlock, numdirtybuffers, and wakeup().

Referenced by bd_speedup(), bdirty(), bdwrite(), and bwillwrite().

Here is the call graph for this function:



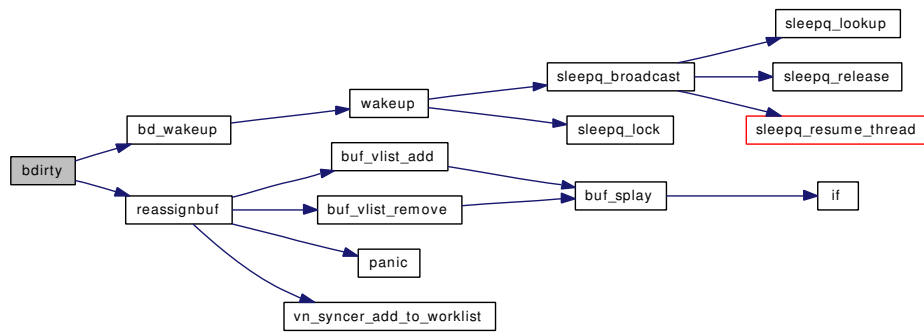
9.152.2.6 void bdirty (struct buf * bp)

Definition at line 1040 of file vfs_bio.c.

References bd_wakeup(), hidirtybuffers, lodirtybuffers, numdirtybuffers, QUEUE_NONE, and reassignbuf().

Referenced by bdwrite(), and brelse().

Here is the call graph for this function:



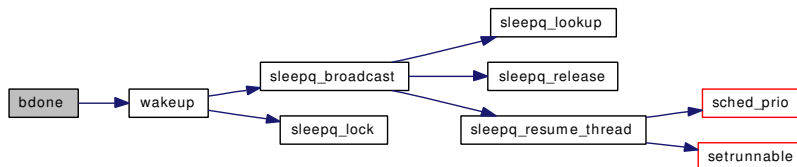
9.152.2.7 void bdone (struct buf * bp)

Definition at line 3788 of file vfs_bio.c.

References bdonelock, and wakeup().

Referenced by bufdone_finish(), and physio().

Here is the call graph for this function:



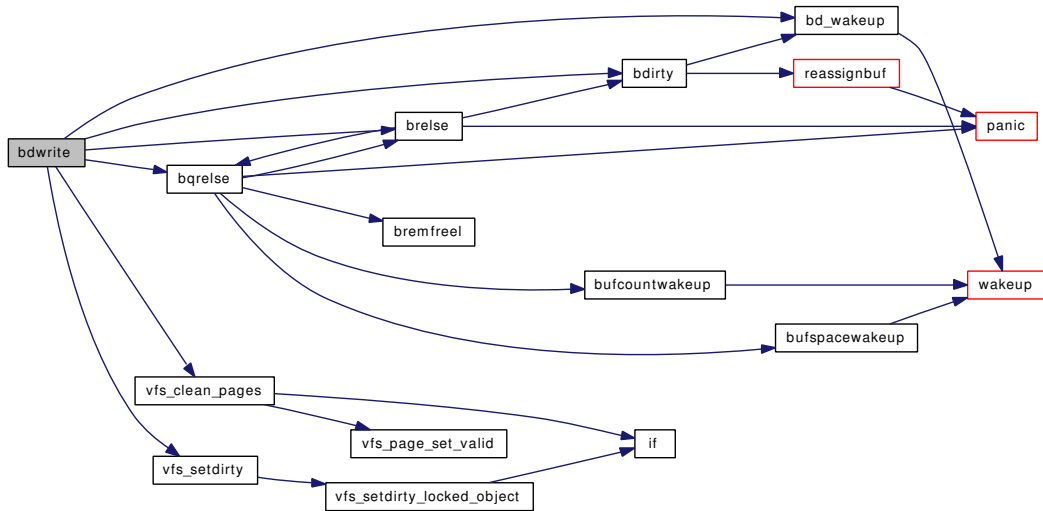
9.152.2.8 void bdwrite (struct buf * bp)

Definition at line 944 of file vfs_bio.c.

References bd_wakeup(), bdirty(), bqrelse(), brelse(), hidirtybuffers, lodirtybuffers, recursiveflushes, td, vfs_clean_pages(), and vfs_setdirty().

Referenced by cluster_write().

Here is the call graph for this function:



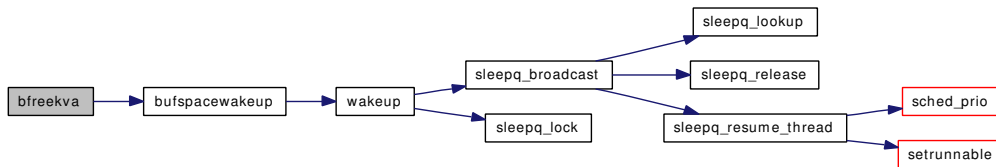
9.152.2.9 static void bfreekva (struct buf * bp) [static]

Definition at line 630 of file vfs_bio.c.

References buffreekvact, bufspace, and bufspacewakeup().

Referenced by getnewbuf().

Here is the call graph for this function:



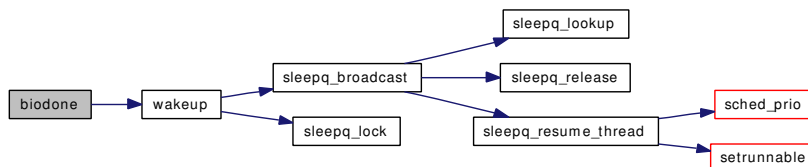
9.152.2.10 void biodone (struct bio * bp)

Definition at line 2999 of file vfs_bio.c.

References bdoneck, and wakeup().

Referenced by biofinish(), and bufdone().

Here is the call graph for this function:



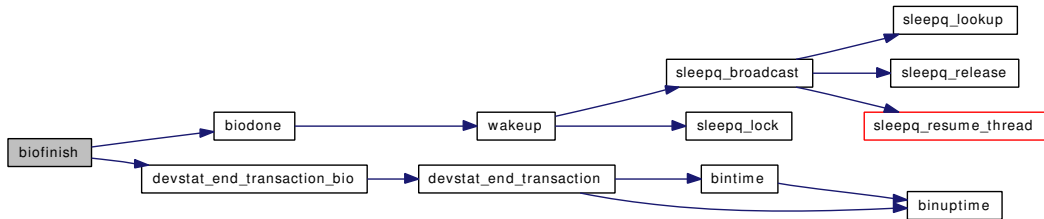
9.152.2.11 void biofinish (struct bio * bp, struct devstat * stat, int error)

Definition at line 3035 of file vfs_bio.c.

References biodone(), and devstat_end_transaction_bio().

Referenced by bioq_flush(), dead_strategy(), and no_strategy().

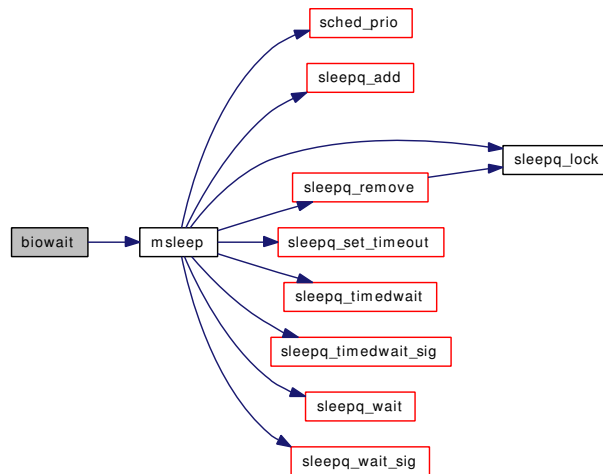
Here is the call graph for this function:

**9.152.2.12 int biowait (struct bio * bp, const char * wchan)**

Definition at line 3020 of file vfs_bio.c.

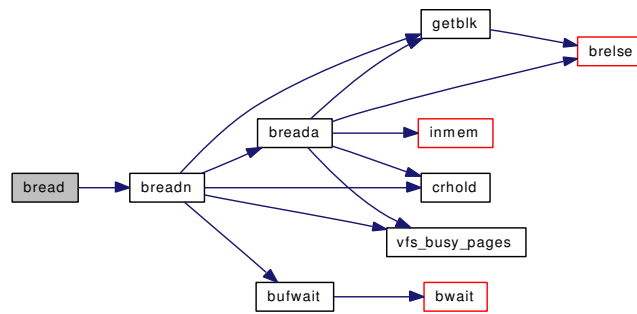
References bdoneunlock, hz, and msleep().

Here is the call graph for this function:

**9.152.2.13 void bpin (struct buf * bp)**

Definition at line 3880 of file vfs_bio.c.

References bpinlock.



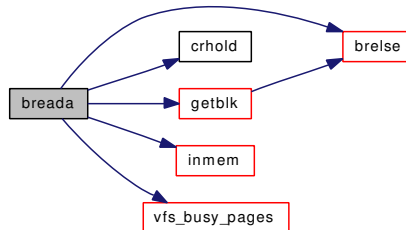
9.152.2.16 `void breada (struct vnode * vp, daddr_t * rblkno, int * rabsize, int cnt, struct ucred * cred)`

Definition at line 740 of file `vfs_bio.c`.

References `brelse()`, `buf`, `crhold()`, `getblk()`, `inmem()`, and `vfs_busy_pages()`.

Referenced by `breadn()`.

Here is the call graph for this function:



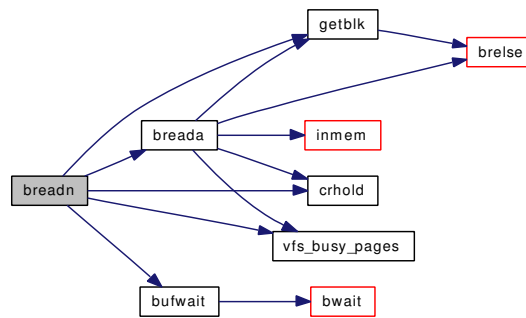
9.152.2.17 `int breadn (struct vnode * vp, daddr_t blkno, int size, daddr_t * rblkno, int * rabsize, int cnt, struct ucred * cred, struct buf ** bpp)`

Definition at line 775 of file `vfs_bio.c`.

References `breada()`, `buf`, `bufwait()`, `crhold()`, `getblk()`, and `vfs_busy_pages()`.

Referenced by `bread()`.

Here is the call graph for this function:



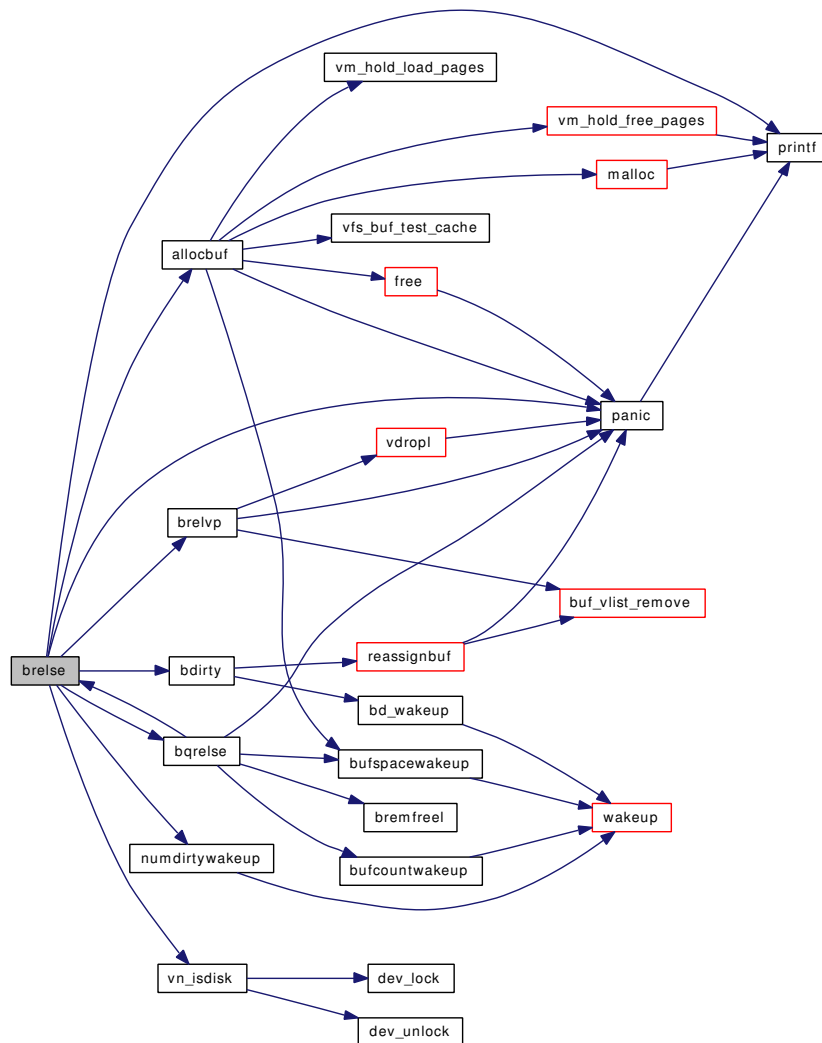
9.152.2.18 void brelse (struct buf * bp)

Definition at line 1154 of file vfs_bio.c.

References allocbuf(), bdirty(), bogus_page, bqrelse(), brelvp(), lodirtybuffers, numdirtybuffers, numdirty-wakeup(), panic(), printf(), and vn_isdisk().

Referenced by bdwrite(), bqrelse(), breada(), bufdone_finish(), bufwrite(), cluster_rbuild(), cluster_write(), flushbuflist(), flushbufqueues(), getblk(), getnewbuf(), and vtruncbuf().

Here is the call graph for this function:



9.152.2.19 void bremfree (struct buf * bp)

Definition at line 654 of file `vfs_bio.c`.

References `numfreebuffers`, and `QUEUE_NONE`.

Referenced by `bufbdflush()`, `cluster_wbuild()`, `flushbuflist()`, `getblk()`, `vfs_bio_awrite()`, `vop_stdfsync()`, and `vtruncbuf()`.

9.152.2.20 void bremfreef (struct buf * bp)

Definition at line 677 of file `vfs_bio.c`.

References `bqlock`, and `bremfreel()`.

Here is the call graph for this function:



9.152.2.21 static void bremfree (struct buf * bp) [static]

Definition at line 691 of file vfs_bio.c.

References bqlock, numfreebuffers, and QUEUE_NONE.

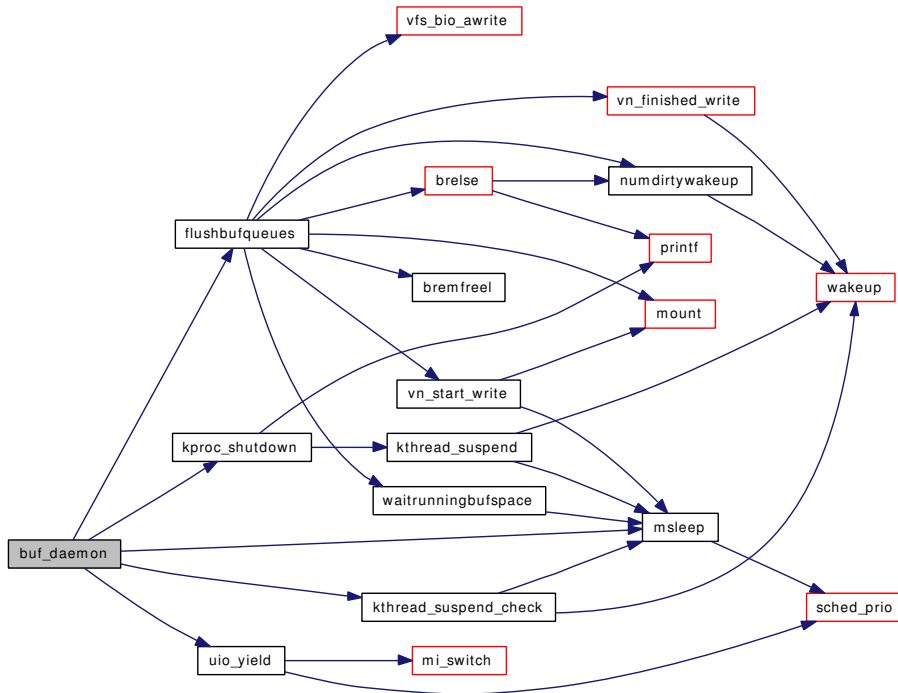
Referenced by bqrelse(), bremfree(), flushbufqueues(), and getnewbuf().

9.152.2.22 static void buf_daemon (void) [static]

Definition at line 2038 of file vfs_bio.c.

References bd_request, bdlock, flushbufqueues(), Giant, hz, kproc_shutdown(), kthread_suspend_check(), lodirtybuffers, msleep(), numdirtybuffers, QUEUE_DIRTY, QUEUE_DIRTY_GIANT, and uio_yield().

Here is the call graph for this function:



9.152.2.23 int buf_dirty_count_severe (void)

Definition at line 1140 of file vfs_bio.c.

References hidirtybuffers, and numdirtybuffers.

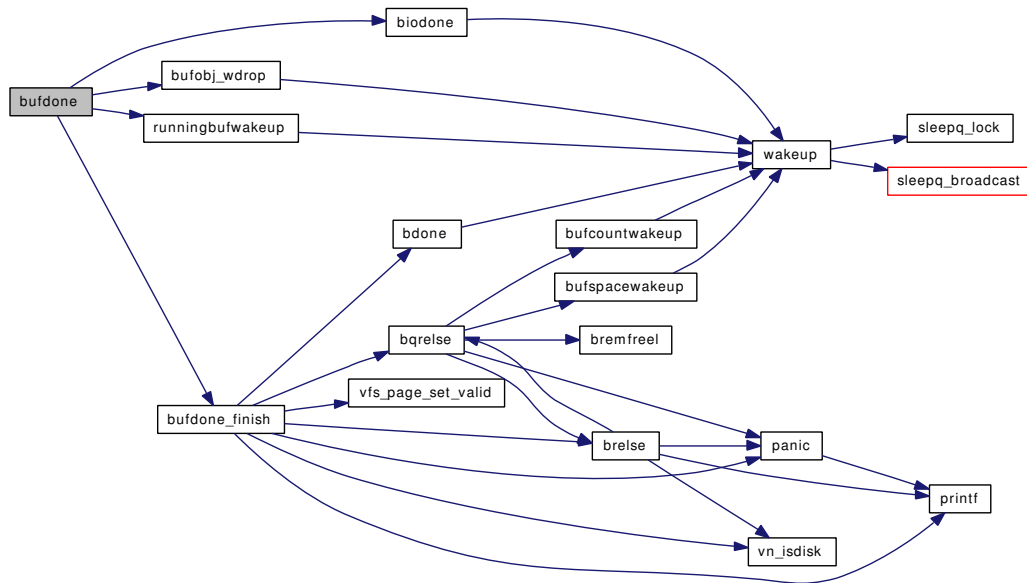
9.152.2.26 void bufdone (struct buf * bp)

Definition at line 3149 of file vfs_bio.c.

References biodone(), buf, bufdone_finish(), bufobj_wdrop(), and runningbufwakeup().

Referenced by bufdonebio(), cluster_callback(), dev_strategy(), and vop_nostrategy().

Here is the call graph for this function:



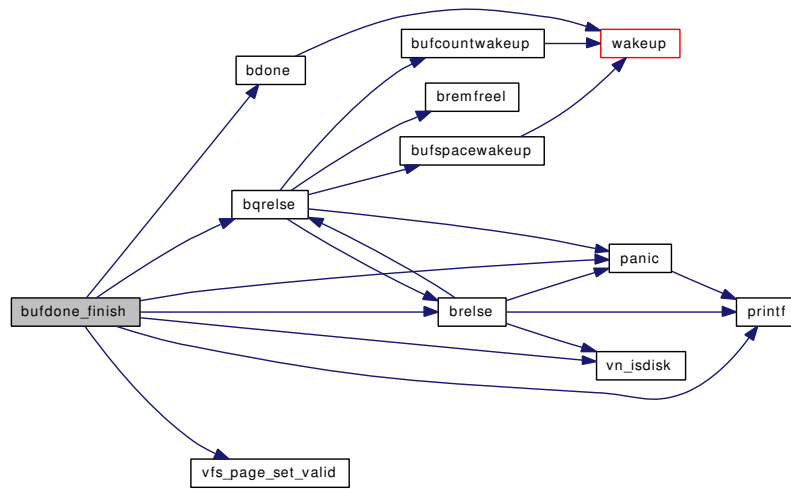
9.152.2.27 void bufdone_finish (struct buf * bp)

Definition at line 3181 of file vfs_bio.c.

References bdone(), bogus_page, bqrelse(), brelse(), panic(), printf(), vfs_page_set_valid(), and vn_isdisk().

Referenced by bufdone().

Here is the call graph for this function:



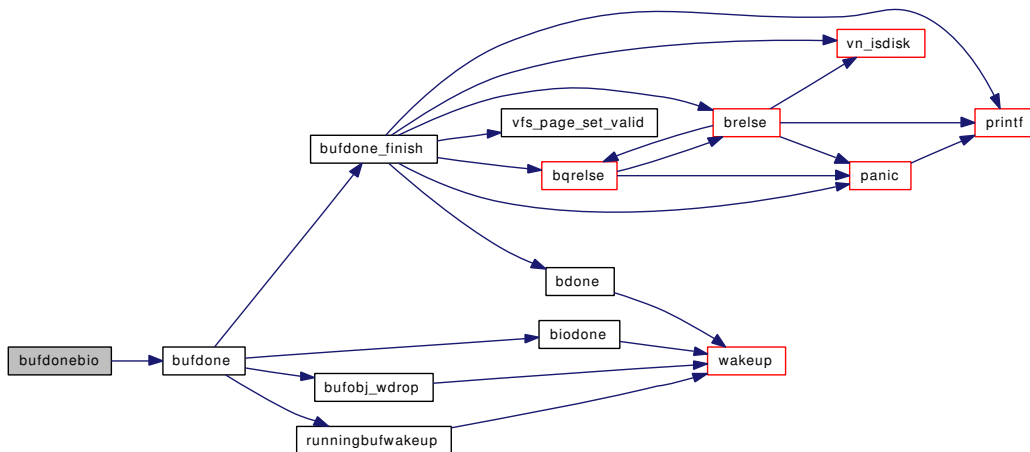
9.152.2.28 static void bufdonebio (struct bio * bip) [static]

Definition at line 3076 of file `vfs_bio.c`.

References `buf`, and `bufdone()`.

Referenced by `dev_strategy()`.

Here is the call graph for this function:



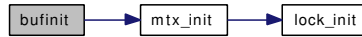
9.152.2.29 void bufinit (void)

Definition at line 527 of file `vfs_bio.c`.

References `bdlock`, `bdonelock`, `bogus_page`, `bpinlock`, `bqlock`, `buf`, `BUFFER_QUEUES`, `dirtybufthresh`, `hibufspace`, `hidirtybuffers`, `hifreebuffers`, `hirunningspace`, `lobufspace`, `lodirtybuffers`, `lofreebuffers`, `lorun-`

ningspace, maxbufmalloospace, maxbufspace, mtx_init(), nblock, nbuf, numdirtybuffers, numfreebuffers, QUEUE_EMPTY, and rbreqlock.

Here is the call graph for this function:



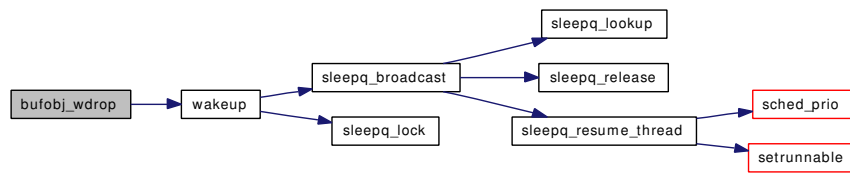
9.152.2.30 void bufobj_wdrop (struct bufobj * bo)

Definition at line 3848 of file vfs_bio.c.

References wakeup().

Referenced by bufdone().

Here is the call graph for this function:



9.152.2.31 void bufobj_wref (struct bufobj * bo)

Definition at line 3838 of file vfs_bio.c.

Referenced by bufwrite().

9.152.2.32 void bufobj_wrefl (struct bufobj * bo)

Definition at line 3829 of file vfs_bio.c.

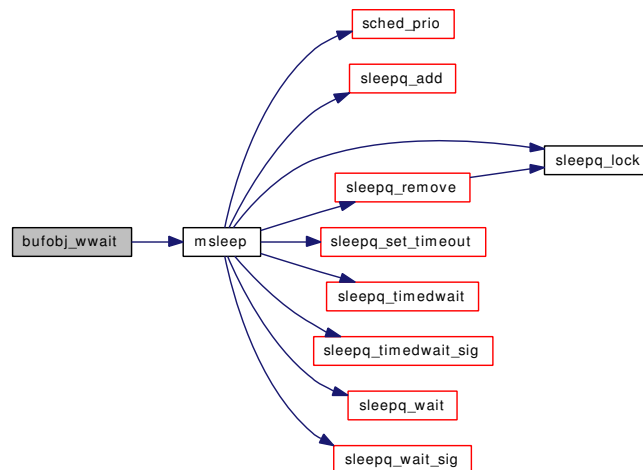
9.152.2.33 int bufobj_wwait (struct bufobj * bo, int slpflag, int timeo)

Definition at line 3862 of file vfs_bio.c.

References msleep().

Referenced by bufobj_invalbuf(), vop_stdfsync(), and vtruncbuf().

Here is the call graph for this function:



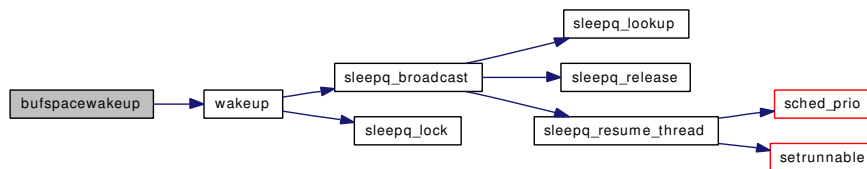
9.152.2.34 `static __inline void bufspacewakeup (void)` [static]

Definition at line 312 of file `vfs_bio.c`.

References `nblock`, `needsbuffer`, `VFS_BIO_NEED_BUFSPACE`, and `wakeup()`.

Referenced by `allocbuf()`, `bfreekva()`, and `bqrelse()`.

Here is the call graph for this function:



9.152.2.35 `void bufstrategy (struct bufobj * bo, struct buf * bp)`

Definition at line 3815 of file `vfs_bio.c`.

9.152.2.36 `int bufsync (struct bufobj * bo, int waitfor, struct thread * td)`

Definition at line 3808 of file `vfs_bio.c`.

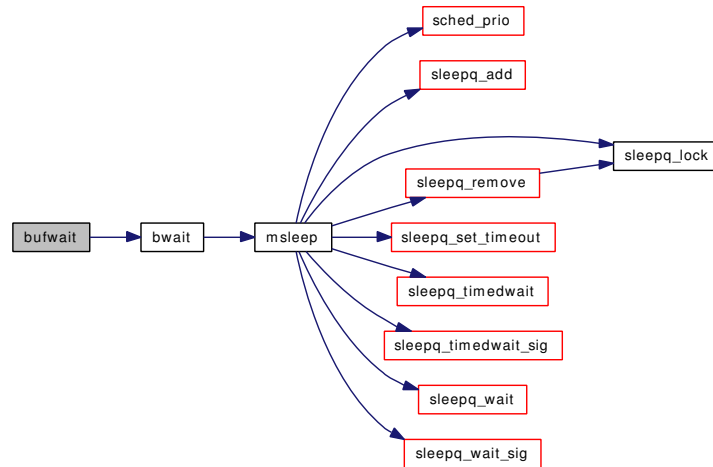
9.152.2.37 `int bufwait (struct buf * bp)`

Definition at line 3055 of file `vfs_bio.c`.

References `bwait()`.

Referenced by `breadn()`, `bufwrite()`, and `cluster_read()`.

Here is the call graph for this function:

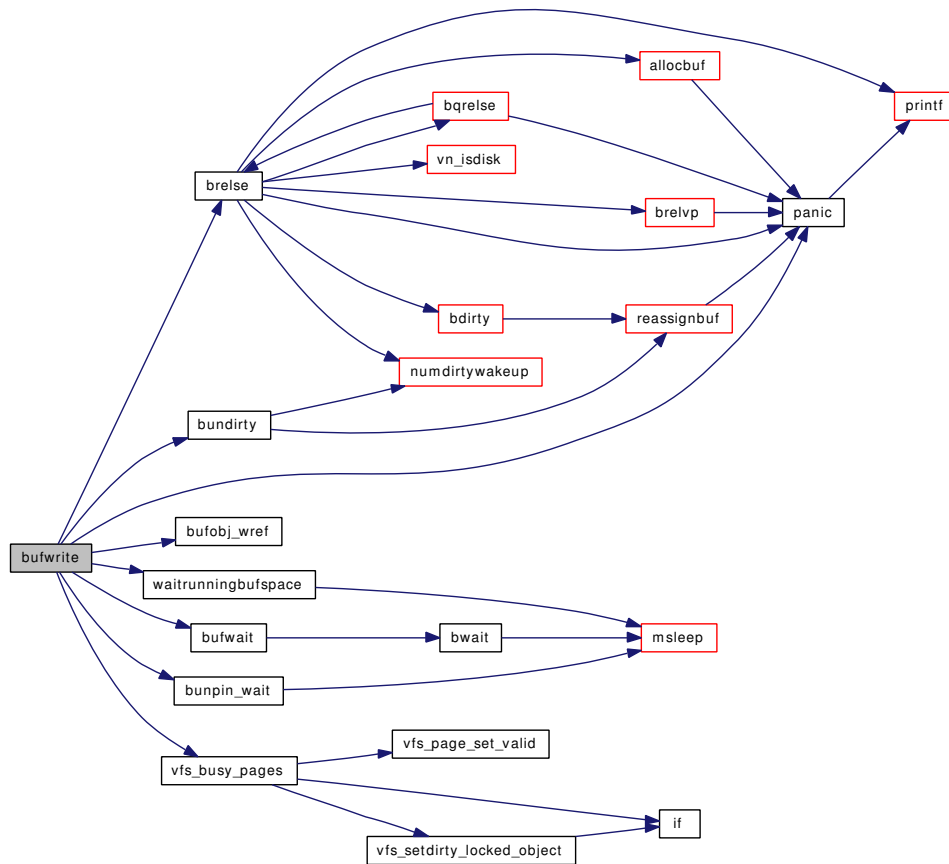


9.152.2.38 int bufwrite (struct buf * bp)

Definition at line 820 of file vfs_bio.c.

References brelse(), bufobj_wref(), bufwait(), bundirty(), bunpin_wait(), panic(), runningbufspace, vfs_busy_pages(), and waitrunningbufspace().

Here is the call graph for this function:



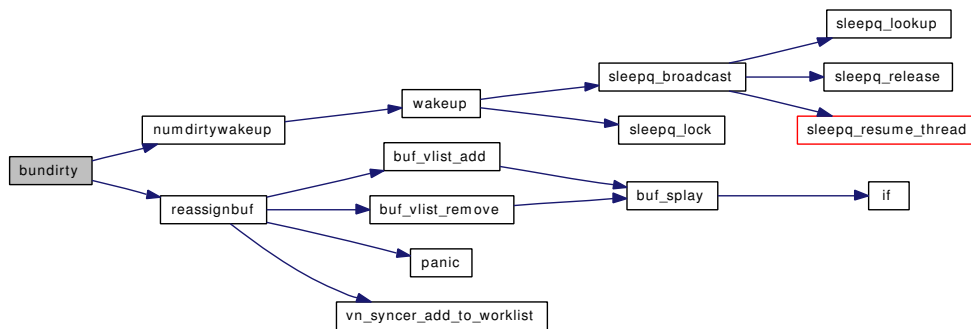
9.152.2.39 void bundirty (struct buf * bp)

Definition at line 1072 of file vfs_bio.c.

References lodirtybuffers, numdirtybuffers, numdirtywakeup(), QUEUE_NONE, and reassignbuf().

Referenced by bufwrite().

Here is the call graph for this function:

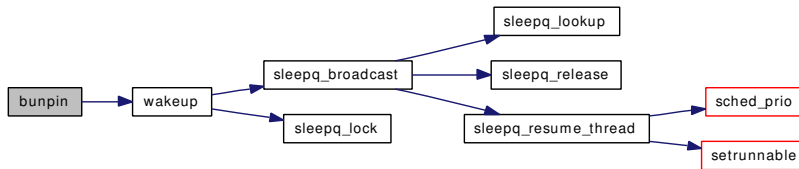


9.152.2.40 void bunpin (struct buf * bp)

Definition at line 3888 of file vfs_bio.c.

References bpinlock, and wakeup().

Here is the call graph for this function:

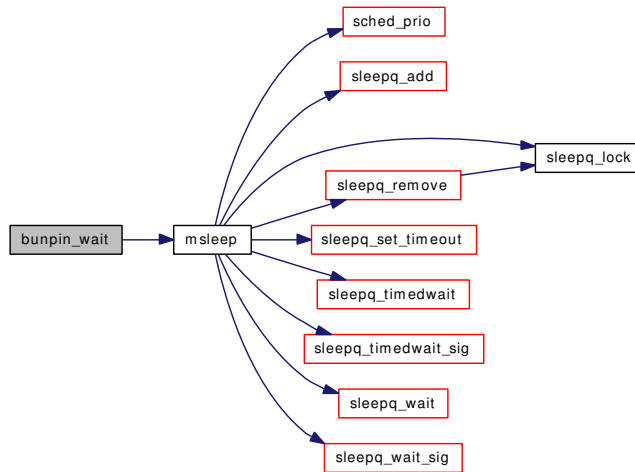
**9.152.2.41 void bunpin_wait (struct buf * bp)**

Definition at line 3897 of file vfs_bio.c.

References bpinlock, and msleep().

Referenced by bufwrite(), and getblk().

Here is the call graph for this function:

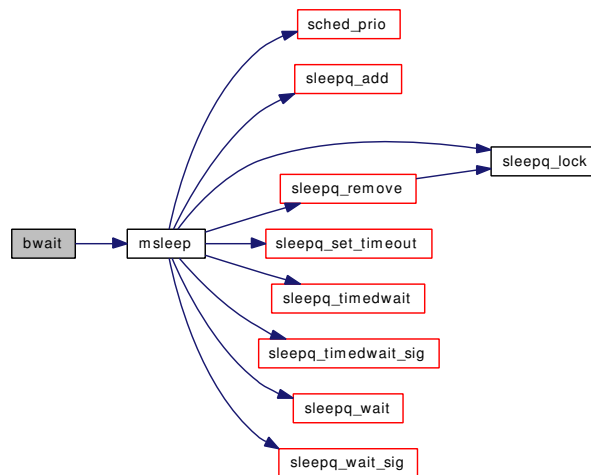
**9.152.2.42 void bwait (struct buf * bp, u_char pri, const char * wchan)**

Definition at line 3798 of file vfs_bio.c.

References bdonelock, and msleep().

Referenced by bufwait(), and physio().

Here is the call graph for this function:



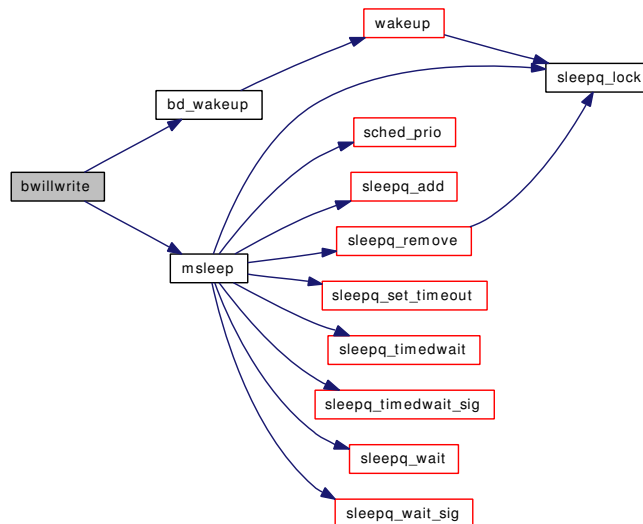
9.152.2.43 void bwillwrite (void)

Definition at line 1121 of file `vfs_bio.c`.

References `bd_wakeup()`, `hidirtybuffers`, `msleep()`, `nblock`, `needsbuffer`, `numdirtybuffers`, and `VFS_BIO_NEED_DIRTYFLUSH`.

Referenced by `aio_process()`, `dofilewrite()`, `kern_link()`, `kern_mkdir()`, `kern_mkfifo()`, `kern_mknod()`, `kern_rename()`, `kern_rmdir()`, `kern_symlink()`, `kern_unlink()`, `undelete()`, `vn_open_cred()`, `vn_rdwri_inchunks()`, and `vn_write()`.

Here is the call graph for this function:



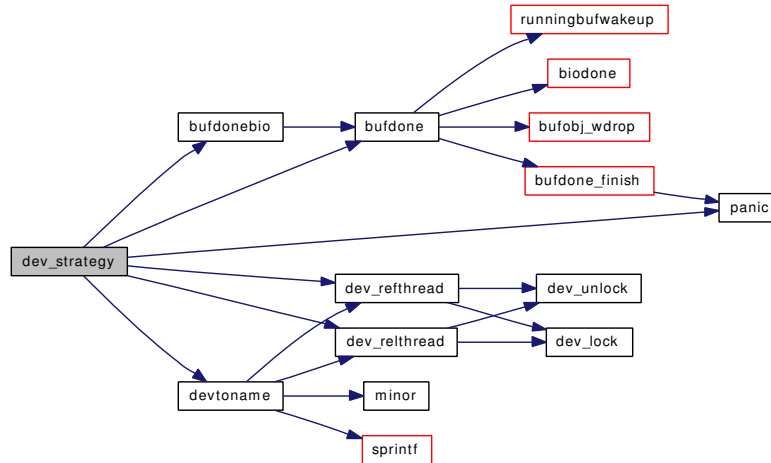
9.152.2.44 void dev_strategy (struct cdev * dev, struct buf * bp)

Definition at line 3092 of file `vfs_bio.c`.

References bufdone(), bufdonebio(), dev_refthread(), dev_relthread(), devtoname(), hz, and panic().

Referenced by aio_qphysio(), and physio().

Here is the call graph for this function:



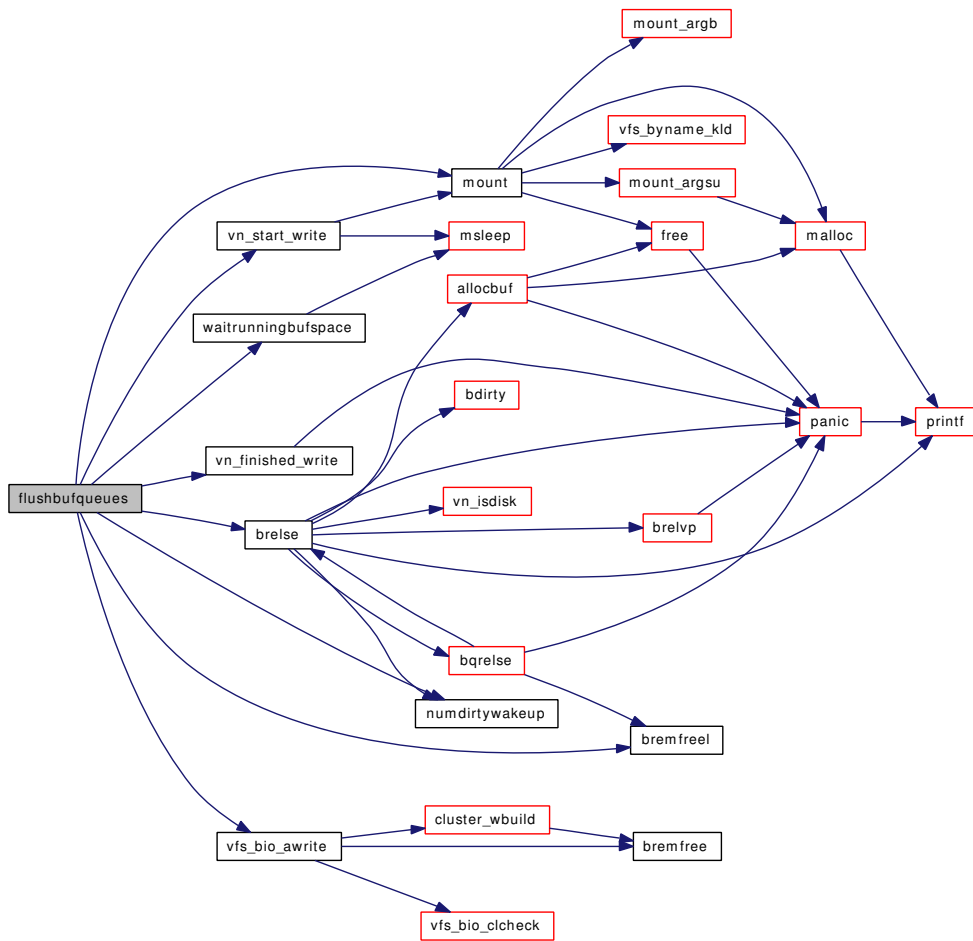
9.152.2.45 `static int flushbufqueues (int, int) [static]`

Definition at line 2134 of file `vfs_bio.c`.

References `bqlock`, `brelse()`, `bremfreel()`, `buf`, `hidirtybuffers`, `lodirtybuffers`, `mount()`, `numdirtybuffers`, `numdirtywakeup()`, `td`, `vfs_bio_awrite()`, `vn_finished_write()`, `vn_start_write()`, and `waitrunningbufspace()`.

Referenced by `buf_daemon()`.

Here is the call graph for this function:



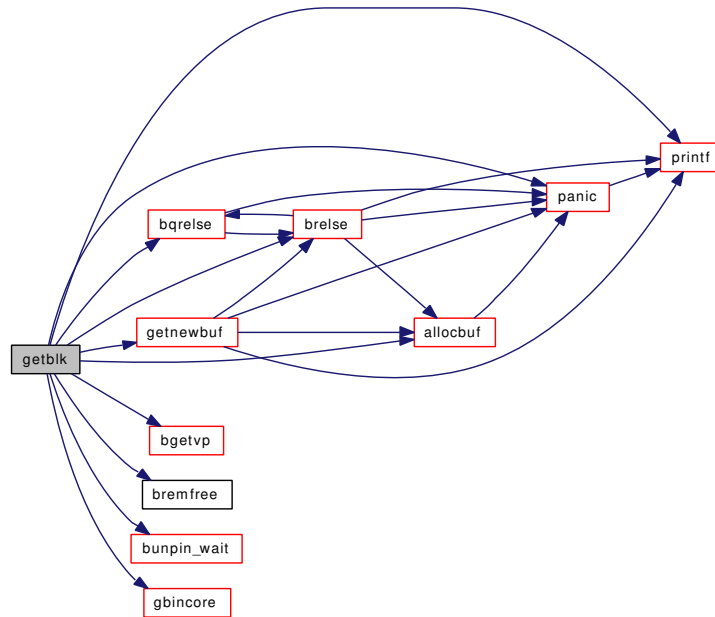
9.152.2.46 struct buf* getblk (struct vnode * vp, daddr_t blkno, int size, int slpflag, int slptimeo, int flags)

Definition at line 2423 of file vfs_bio.c.

References allocbuf(), bgetvp(), bqrelse(), brelse(), bremfree(), buf, bunpin_wait(), gbincore(), getnewbuf(), nblock, needsbuffer, numfreebuffers, panic(), printf(), and VFS_BIO_NEED_ANY.

Referenced by breada(), breadn(), cluster_rbuild(), and cluster_read().

Here is the call graph for this function:

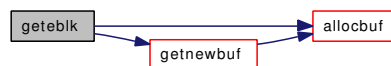


9.152.2.47 struct buf* geteblk (int size)

Definition at line 2672 of file vfs_bio.c.

References allocbuf(), buf, and getnewbuf().

Here is the call graph for this function:



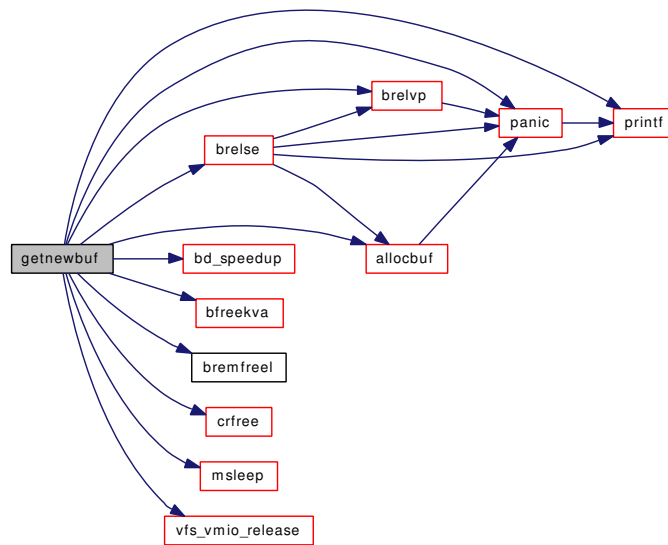
9.152.2.48 static struct buf* getnewbuf (int slpflag, int slptimeo, int size, int maxsize) [static]

Definition at line 1701 of file vfs_bio.c.

References allocbuf(), bd_speedup(), bfreekva(), bqlock, brelse(), brelvp(), bremfree(), buf, bufdefragcnt, bufreuscnt, bufspace, crfree(), getnewbufcalls, getnewbufrestarts, hibufspace, lobufspace, msleep(), nblock, needsbuffer, panic(), printf(), QUEUE_CLEAN, QUEUE_EMPTY, QUEUE_EMPTYKVA, VFS_BIO_NEED_ANY, VFS_BIO_NEED_BUFSPACE, and vfs_vmio_release().

Referenced by getblk(), and geteblk().

Here is the call graph for this function:



9.152.2.49 struct buf* incore (struct bufobj * bo, daddr_t blkno)

Definition at line 2232 of file `vfs_bio.c`.

References `buf`, and `gbincore()`.

Referenced by `inmem()`.

Here is the call graph for this function:



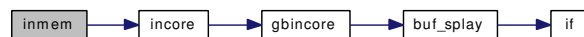
9.152.2.50 static int inmem (struct vnode * vp, daddr_t blkno) [static]

Definition at line 2249 of file `vfs_bio.c`.

References `incore()`.

Referenced by `breada()`.

Here is the call graph for this function:

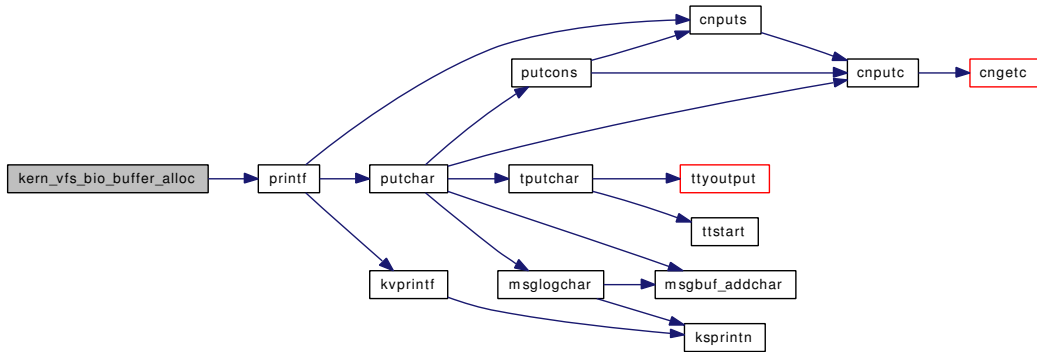


9.152.2.51 caddr_t kern_vfs_bio_buffer_alloc (caddr_t v, long physmem_est)

Definition at line 455 of file `vfs_bio.c`.

References `buf`, `maxbcache`, `nbuf`, `nswbuf`, `printf()`, and `swbuf`.

Here is the call graph for this function:



9.152.2.52 `static MALLOC_DEFINE (M_BIOBUF, "biobuf", "BIO buffer")` [static]

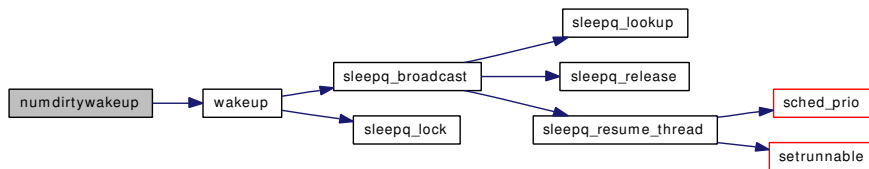
9.152.2.53 `static __inline void numdirtywakeup (int level)` [static]

Definition at line 289 of file vfs_bio.c.

References nblock, needsbuffer, numdirtybuffers, VFS_BIO_NEED_DIRTYFLUSH, and wakeup().

Referenced by brelse(), bundirty(), and flushbufqueues().

Here is the call graph for this function:



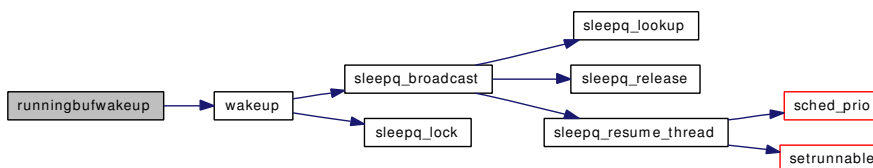
9.152.2.54 `void runningbufwakeup (struct buf * bp)`

Definition at line 333 of file vfs_bio.c.

References lorunningspace, rbreqlock, runningbufreq, runningbufspace, and wakeup().

Referenced by bufdone(), and vfs_unbusy_pages().

Here is the call graph for this function:



- 9.152.2.55 SYSCTL_INT (_vfs, OID_AUTO, [flushwithdeps](#), CTLFLAG_RW, & *flushwithdeps*, 0, "Number of buffers flushed with dependencies that require rollbacks")
- 9.152.2.56 SYSCTL_INT (_vfs, OID_AUTO, [getnewbufrestarts](#), CTLFLAG_RW, & *getnewbufrestarts*, 0, "Number of times getnewbuf has had to restart a buffer acquisition")
- 9.152.2.57 SYSCTL_INT (_vfs, OID_AUTO, [getnewbufcalls](#), CTLFLAG_RW, & *getnewbufcalls*, 0, "Number of calls to getnewbuf")
- 9.152.2.58 SYSCTL_INT (_vfs, OID_AUTO, [hifreebuffers](#), CTLFLAG_RW, & *hifreebuffers*, 0, "XXX Complicatedly unused")
- 9.152.2.59 SYSCTL_INT (_vfs, OID_AUTO, [lofreebuffers](#), CTLFLAG_RW, & *lofreebuffers*, 0, "XXX Unused")
- 9.152.2.60 SYSCTL_INT (_vfs, OID_AUTO, [numfreebuffers](#), CTLFLAG_RD, & *numfreebuffers*, 0, "Number of free buffers")
- 9.152.2.61 SYSCTL_INT (_vfs, OID_AUTO, [dirtybufthresh](#), CTLFLAG_RW, & *dirtybufthresh*, 0, "Number of bwrite to bawrite conversions to clear dirty buffers")
- 9.152.2.62 SYSCTL_INT (_vfs, OID_AUTO, [hidirtybuffers](#), CTLFLAG_RW, & *hidirtybuffers*, 0, "When the number of dirty buffers is considered severe")
- 9.152.2.63 SYSCTL_INT (_vfs, OID_AUTO, [lodirtybuffers](#), CTLFLAG_RW, & *lodirtybuffers*, 0, "How many buffers we want to have free before bufdaemon can sleep")
- 9.152.2.64 SYSCTL_INT (_vfs, OID_AUTO, [numdirtybuffers](#), CTLFLAG_RD, & *numdirtybuffers*, 0, "Number of buffers that are dirty (has unwritten changes) at the moment")
- 9.152.2.65 SYSCTL_INT (_vfs, OID_AUTO, [recursiveflushes](#), CTLFLAG_RW, & *recursiveflushes*, 0, "Number of flushes skipped due to being recursive")
- 9.152.2.66 SYSCTL_INT (_vfs, OID_AUTO, [altbufferflushes](#), CTLFLAG_RW, & *altbufferflushes*, 0, "Number of fsync flushes to limit dirty buffers")
- 9.152.2.67 SYSCTL_INT (_vfs, OID_AUTO, [bdwriteskip](#), CTLFLAG_RW, & *bdwriteskip*, 0, "Number of buffers supplied to bwrite with snapshot deadlock risk")
- 9.152.2.68 SYSCTL_INT (_vfs, OID_AUTO, [dirtybufferflushes](#), CTLFLAG_RW, & *dirtybufferflushes*, 0, "Number of bwrite to bawrite conversions to limit dirty buffers")
- 9.152.2.69 SYSCTL_INT (_vfs, OID_AUTO, [hirunningspace](#), CTLFLAG_RW, & *hirunningspace*, 0, "Maximum amount of space to use for in-progress I/O")
- 9.152.2.70 SYSCTL_INT (_vfs, OID_AUTO, [lorunningspace](#), CTLFLAG_RW, & *lorunningspace*, 0, "Minimum preferred space used for in-progress I/O")
- 9.152.2.71 SYSCTL_INT (_vfs, OID_AUTO, [bufdefragcnt](#), CTLFLAG_RW, & *bufdefragcnt*, 0, "Number of times we have had to repeat buffer allocation to defragment")
- 9.152.2.72 SYSCTL_INT (_vfs, OID_AUTO, [buffreekvacnt](#), CTLFLAG_RW, & *buffreekvacnt*, 0, "Number of times we have freed the KVA space from some buffer")
- 9.152.2.73 SYSCTL_INT (_vfs, OID_AUTO, [bufreusecnt](#), CTLFLAG_RW, & *bufreusecnt*, 0, "Number of times we have reused a buffer")
- 9.152.2.74 SYSCTL_INT (_vfs, OID_AUTO, [hibufspace](#), CTLFLAG_RD, & *hibufspace*, 0, "Maximum allowed value of [bufspace](#) (excluding buf_daemon)")

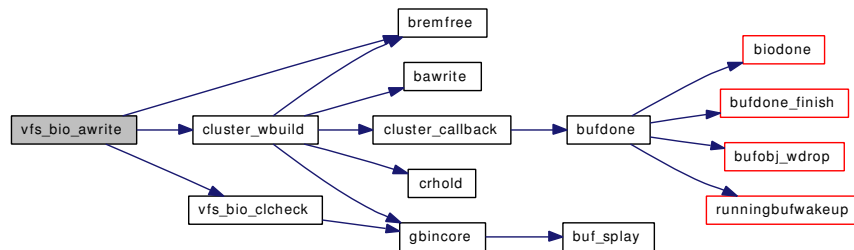
9.152.2.83 `int vfs_bio_awrite (struct buf * bp)`

Definition at line 1621 of file `vfs_bio.c`.

References `bremfree()`, `cluster_wbuild()`, and `vfs_bio_clcheck()`.

Referenced by `bufbdflush()`, `flushbufqueues()`, and `vop_stdfsync()`.

Here is the call graph for this function:

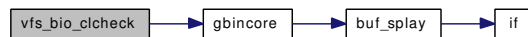
**9.152.2.84** `static int vfs_bio_clcheck (struct vnode * vp, int size, daddr_t lblkno, daddr_t blkno)`
[static]

Definition at line 1578 of file `vfs_bio.c`.

References `buf`, and `gbincore()`.

Referenced by `vfs_bio_awrite()`.

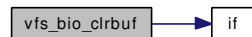
Here is the call graph for this function:

**9.152.2.85** `void vfs_bio_clrbuf (struct buf * bp)`

Definition at line 3568 of file `vfs_bio.c`.

References `bogus_page`, `if()`, and `mask`.

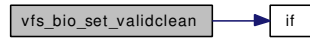
Here is the call graph for this function:

**9.152.2.86** `void vfs_bio_set_validclean (struct buf * bp, int base, int size)`

Definition at line 3526 of file `vfs_bio.c`.

References `if()`.

Here is the call graph for this function:



9.152.2.87 `static __inline void vfs_buf_test_cache (struct buf * bp, vm_ooffset_t foff, vm_offset_t off, vm_offset_t size, vm_page_t m)` [static]

Definition at line 409 of file `vfs_bio.c`.

Referenced by `allocbuf()`.

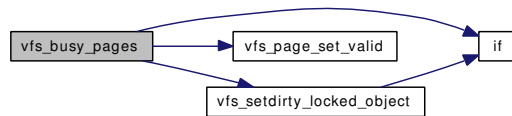
9.152.2.88 `void vfs_busy_pages (struct buf * bp, int clear_modify)`

Definition at line 3413 of file `vfs_bio.c`.

References `bogus_page`, `if()`, `vfs_page_set_valid()`, and `vfs_setdirty_locked_object()`.

Referenced by `breada()`, `breadn()`, `bufwrite()`, and `cluster_read()`.

Here is the call graph for this function:



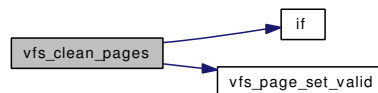
9.152.2.89 `static void vfs_clean_pages (struct buf * bp)` [static]

Definition at line 3487 of file `vfs_bio.c`.

References `if()`, and `vfs_page_set_valid()`.

Referenced by `bdwrite()`.

Here is the call graph for this function:



9.152.2.90 `static void vfs_page_set_valid (struct buf * bp, vm_ooffset_t off, int pageno, vm_page_t m)` [static]

Definition at line 3371 of file `vfs_bio.c`.

Referenced by `bufdone_finish()`, `vfs_busy_pages()`, and `vfs_clean_pages()`.

9.152.2.91 `static void vfs_setdirty (struct buf * bp)` [static]

Definition at line 2303 of file `vfs_bio.c`.

References `vfs_setdirty_locked_object()`.

Referenced by `bdwrite()`.

Here is the call graph for this function:

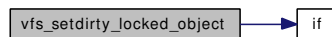
**9.152.2.92** `static void vfs_setdirty_locked_object (struct buf * bp)` [static]

Definition at line 2327 of file `vfs_bio.c`.

References `if()`.

Referenced by `vfs_busy_pages()`, and `vfs_setdirty()`.

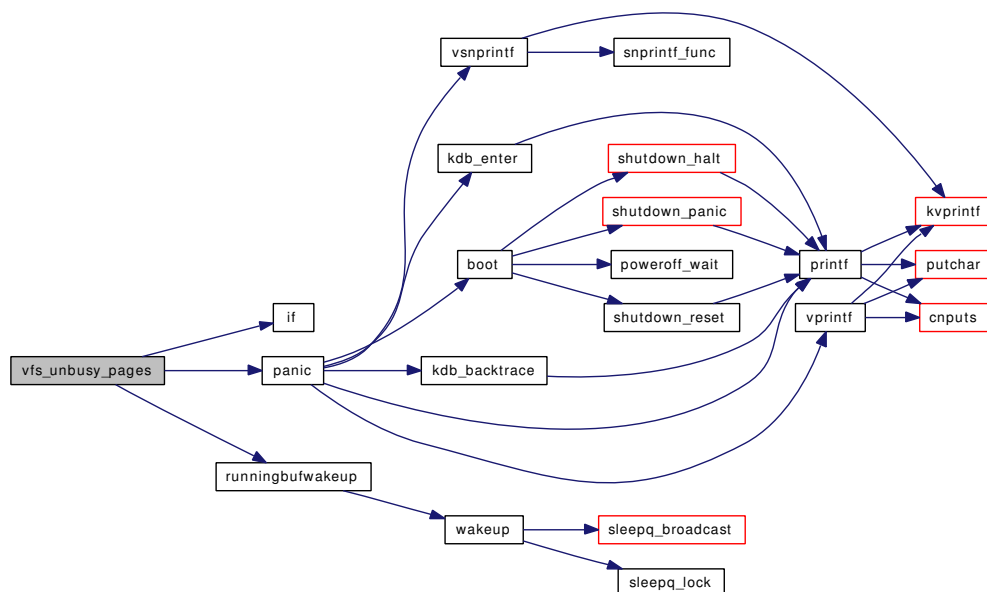
Here is the call graph for this function:

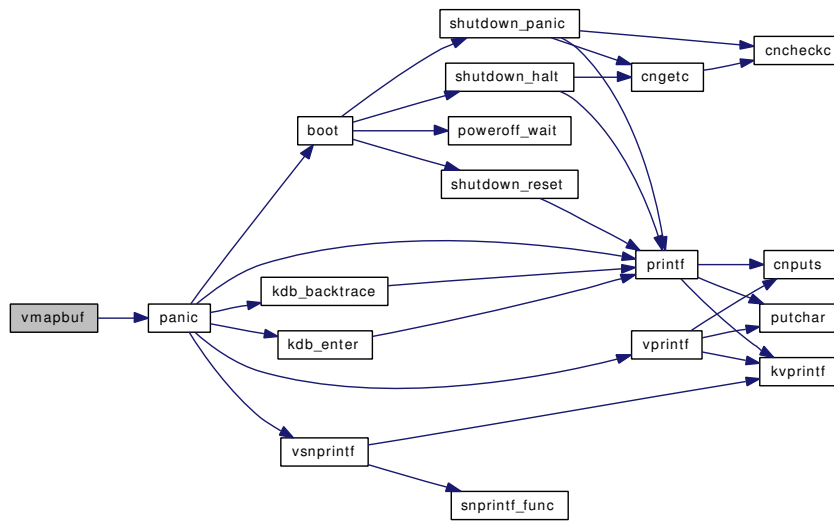
**9.152.2.93** `void vfs_unbusy_pages (struct buf * bp)`

Definition at line 3333 of file `vfs_bio.c`.

References `bogus_page`, `if()`, `panic()`, and `runningbufwakeup()`.

Here is the call graph for this function:





9.152.2.98 void vunmapbuf (struct buf * bp)

Definition at line 3772 of file `vfs_bio.c`.

Referenced by `biohelper()`, and `physio()`.

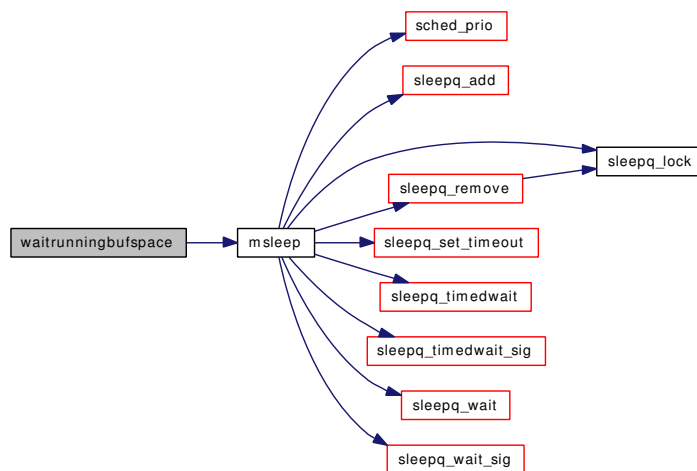
9.152.2.99 void waitrunningbufspace (void)

Definition at line 388 of file `vfs_bio.c`.

References `hirunningspace`, `msleep()`, `rbreqlock`, `runningbufreq`, and `runningbufspace`.

Referenced by `bufwrite()`, and `flushbufqueues()`.

Here is the call graph for this function:



9.152.3 Variable Documentation

9.152.3.1 int **altbufferflushes**

Definition at line 156 of file vfs_bio.c.

Referenced by bufbdflush().

9.152.3.2 int **bd_request** [static]

Definition at line 195 of file vfs_bio.c.

Referenced by bd_wakeup(), and buf_daemon().

9.152.3.3 struct mtx **bdlock** [static]

Definition at line 200 of file vfs_bio.c.

Referenced by bd_wakeup(), buf_daemon(), and bufinit().

9.152.3.4 struct mtx **bdonelock** [static]

Definition at line 242 of file vfs_bio.c.

Referenced by bdone(), biodone(), biowait(), bufinit(), and bwait().

9.152.3.5 int **bdwriteskip**

Definition at line 153 of file vfs_bio.c.

9.152.3.6 struct bio_ops **bioops**

Definition at line 76 of file vfs_bio.c.

9.152.3.7 vm_page_t **bogus_page**

Definition at line 209 of file vfs_bio.c.

Referenced by allocbuf(), brelse(), bufdone_finish(), bufinit(), cluster_rbuild(), vfs_bio_clrbuf(), vfs_busy_pages(), and vfs_unbusy_pages().

9.152.3.8 struct mtx **bpinlock** [static]

Definition at line 247 of file vfs_bio.c.

Referenced by bpin(), bufinit(), bunpin(), and bunpin_wait().

9.152.3.9 struct mtx **bqlock** [static]

Definition at line 265 of file vfs_bio.c.

Referenced by bqrelse(), bremfree(), bremfree(), bufinit(), flushbufqueues(), and getnewbuf().

9.152.3.10 struct buf* buf

Definition at line 90 of file `vfs_bio.c`.

Referenced by `aio_qphysio()`, `biohelper()`, `breada()`, `breadn()`, `buf_splay()`, `buf_vlist_add()`, `buf_vlist_remove()`, `bufbdflush()`, `bufdone()`, `bufdonebio()`, `bufinit()`, `cluster_callback()`, `cluster_collectbufs()`, `cluster_rbuild()`, `cluster_read()`, `cluster_wbuild()`, `cluster_write()`, `device_sysctl_handler()`, `expand_name()`, `flushbuflist()`, `flushbufqueues()`, `gbincore()`, `getblk()`, `geteblk()`, `getenv()`, `getnewbuf()`, `incore()`, `kdb_sysctl_current()`, `kern_alternate_path()`, `kern_ptrace()`, `kern_vfs_bio_buffer_alloc()`, `logread()`, `mqfs_read()`, `panic()`, `physio()`, `printf_uuid()`, `ptcread()`, `sbuf_printf_uuid()`, `setenv()`, `sysctl_kern_msgbuf()`, `sysctl_kern_timecounter_choice()`, `sysctl_sysctl_name()`, `uipc_bind()`, `unp_connect()`, `vfs_bio_clcheck()`, `vn_fullpath()`, `vn_printf()`, `vop_stdfsync()`, `vop_strategy_pre()`, `vsscanf()`, and `vtruncbuf()`.

9.152.3.11 struct kproc_desc buf_kp [static]

Initial value:

```
{
    "bufdaemon",
    buf_daemon,
    &bufdaemonproc
}
```

Definition at line 2030 of file `vfs_bio.c`.

9.152.3.12 struct buf_ops buf_ops_bio

Initial value:

```
{
    .bop_name      = "buf_ops_bio",
    .bop_write     = bufwrite,
    .bop_strategy  = bufstrategy,
    .bop_sync      = bufsync,
    .bop_bdflush  = bufbdflush,
}
```

Definition at line 78 of file `vfs_bio.c`.

Referenced by `getnewvnode()`.

9.152.3.13 const char* buf_wmesg = BUF_WMESG

Definition at line 271 of file `vfs_bio.c`.

9.152.3.14 struct proc* bufdaemonproc [static]

Definition at line 92 of file `vfs_bio.c`.

9.152.3.15 int bufdefragcnt [static]

Definition at line 141 of file `vfs_bio.c`.

Referenced by `getnewbuf()`.

9.152.3.16 `int buffreekvact` [static]

Definition at line 138 of file `vfs_bio.c`.

Referenced by `bfreekva()`.

9.152.3.17 `int bufmalloospace` [static]

Definition at line 123 of file `vfs_bio.c`.

Referenced by `allocbuf()`.

9.152.3.18 `int bufreusement` [static]

Definition at line 135 of file `vfs_bio.c`.

Referenced by `getnewbuf()`.

9.152.3.19 `int bufspace` [static]

Definition at line 117 of file `vfs_bio.c`.

Referenced by `bfreekva()`, and `getnewbuf()`.

9.152.3.20 `int dirtybufferflushes`

Definition at line 150 of file `vfs_bio.c`.

Referenced by `bufbdflush()`.

9.152.3.21 `int dirtybufthresh`

Definition at line 171 of file `vfs_bio.c`.

Referenced by `bufbdflush()`, and `bufinit()`.

9.152.3.22 `int flushwithdeps = 0` [static]

Definition at line 2129 of file `vfs_bio.c`.

9.152.3.23 `int getnewbufcalls` [static]

Definition at line 183 of file `vfs_bio.c`.

Referenced by `getnewbuf()`.

9.152.3.24 `int getnewbufrestarts` [static]

Definition at line 186 of file `vfs_bio.c`.

Referenced by `getnewbuf()`.

9.152.3.25 int hibufspace

Definition at line 132 of file `vfs_bio.c`.

Referenced by `bufinit()`, and `getnewbuf()`.

9.152.3.26 int hidirtybuffers [static]

Definition at line 168 of file `vfs_bio.c`.

Referenced by `bdirty()`, `bdwrite()`, `buf_dirty_count_severe()`, `bufinit()`, `bwillwrite()`, and `flushbufqueues()`.

9.152.3.27 int hifreebuffers [static]

Definition at line 180 of file `vfs_bio.c`.

Referenced by `bufcountwakeup()`, and `bufinit()`.

9.152.3.28 int hirunningspace [static]

Definition at line 147 of file `vfs_bio.c`.

Referenced by `bufinit()`, and `waitrunningbufspace()`.

9.152.3.29 int lobufspace [static]

Definition at line 129 of file `vfs_bio.c`.

Referenced by `bufinit()`, and `getnewbuf()`.

9.152.3.30 int lodirtybuffers [static]

Definition at line 165 of file `vfs_bio.c`.

Referenced by `bdirty()`, `bdwrite()`, `brelse()`, `buf_daemon()`, `bufinit()`, `bundirty()`, and `flushbufqueues()`.

9.152.3.31 int lofreebuffers [static]

Definition at line 177 of file `vfs_bio.c`.

Referenced by `bufinit()`.

9.152.3.32 int lorunningspace [static]

Definition at line 144 of file `vfs_bio.c`.

Referenced by `bufinit()`, and `runningbufwakeup()`.

9.152.3.33 int maxbufmalloospace [static]

Definition at line 126 of file `vfs_bio.c`.

Referenced by `allocbuf()`, and `bufinit()`.

9.152.3.34 `int maxbufspace` [static]

Definition at line 120 of file `vfs_bio.c`.

Referenced by `bufinit()`.

9.152.3.35 `struct mtx nblock` [static]

Definition at line 236 of file `vfs_bio.c`.

Referenced by `bufcountwakeup()`, `bufinit()`, `bufspacewakeup()`, `bwillwrite()`, `getblk()`, `getnewbuf()`, and `numdirtywakeup()`.

9.152.3.36 `int needsbuffer` [static]

Definition at line 231 of file `vfs_bio.c`.

Referenced by `bufcountwakeup()`, `bufspacewakeup()`, `bwillwrite()`, `getblk()`, `getnewbuf()`, and `numdirtywakeup()`.

9.152.3.37 `int numdirtybuffers` [static]

Definition at line 162 of file `vfs_bio.c`.

Referenced by `bd_wakeup()`, `bdirty()`, `brelse()`, `buf_daemon()`, `buf_dirty_count_severe()`, `bufinit()`, `bundirty()`, `bwillwrite()`, `flushbufqueues()`, and `numdirtywakeup()`.

9.152.3.38 `int numfreebuffers` [static]

Definition at line 174 of file `vfs_bio.c`.

Referenced by `bremfree()`, `bremfreel()`, `bufcountwakeup()`, `bufinit()`, and `getblk()`.

9.152.3.39 `struct mtx rbreqlock` [static]

Definition at line 222 of file `vfs_bio.c`.

Referenced by `bufinit()`, `runningbufwakeup()`, and `waitrunningbufspace()`.

9.152.3.40 `int recursiveflushes` [static]

Definition at line 159 of file `vfs_bio.c`.

Referenced by `bdwrite()`.

9.152.3.41 `int runningbufreq` [static]

Definition at line 216 of file `vfs_bio.c`.

Referenced by `runningbufwakeup()`, and `waitrunningbufspace()`.

9.152.3.42 int `runningbufspace`

Definition at line 114 of file `vfs_bio.c`.

Referenced by `bufwrite()`, `runningbufwakeup()`, and `waitrunningbufspace()`.

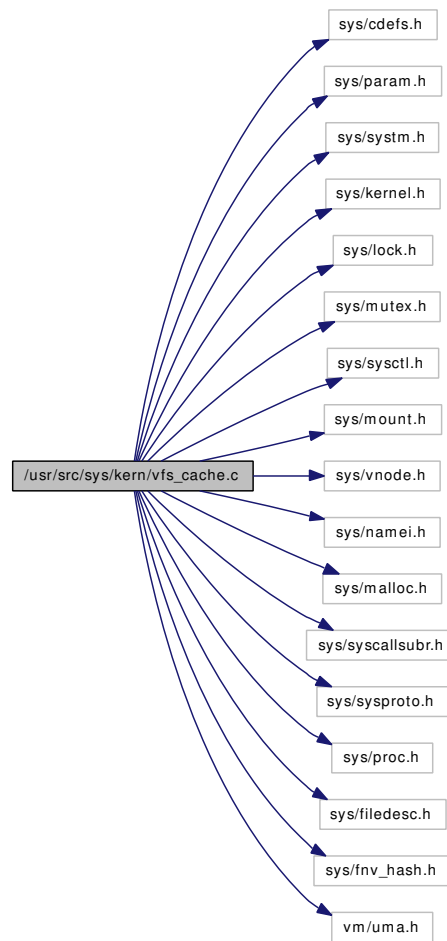
9.152.3.43 int `vmiodirenable = TRUE`

Definition at line 111 of file `vfs_bio.c`.

9.153 /usr/src/sys/kern/vfs_cache.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/sysctl.h>
#include <sys/mount.h>
#include <sys/vnode.h>
#include <sys/namei.h>
#include <sys/malloc.h>
#include <sys/syscallsubr.h>
#include <sys/sysproto.h>
#include <sys/proc.h>
#include <sys/filedesc.h>
#include <sys/fnv_hash.h>
#include <vm/uma.h>
```

Include dependency graph for `vfs_cache.c`:



Data Structures

- struct [namecache](#)
- struct [__getcwd_args](#)

Defines

- #define [NCHHASH](#)(hash) (&nchashtbl[(hash) & nchash])
- #define [CACHE_LOCK](#)() mtx_lock(&cache_lock)
- #define [CACHE_UNLOCK](#)() mtx_unlock(&cache_lock)
- #define [CACHE_PATH_CUTOFF](#) 32
- #define [CACHE_ZONE_SMALL](#) (sizeof(struct [namecache](#)) + [CACHE_PATH_CUTOFF](#))
- #define [CACHE_ZONE_LARGE](#) (sizeof(struct [namecache](#)) + [NAME_MAX](#))
- #define [cache_alloc](#)(len)
- #define [cache_free](#)(ncp)
- #define [STATNODE](#)(mode, name, var) SYSCTL_ULONG(_vfs_cache, OID_AUTO, name, mode, var, 0, "");
- #define [NCF_WHITE](#) 1
- #define [STATNODE](#)(name)

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/vfs_cache.c,v 1.106 2006/06/16 05:09:28 csjp Exp \$")
- static `LIST_HEAD` (`nhashhead`, `SYSCTL_INT(namecache)`)
- `SYSCTL_PROC` (`_debug_hashstat`, `OID_AUTO`, `rawnchash`, `CTLTYPE_INT|CTLFLAG_RD`, `0`, `0`, `sysctl_debug_hashstat_rawnchash`, "S,int", "nchash chain lengths")
- static int `sysctl_debug_hashstat_nchash` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_debug_hashstat`, `OID_AUTO`, `nchash`, `CTLTYPE_INT|CTLFLAG_RD`, `0`, `0`, `sysctl_debug_hashstat_nchash`, "I", "nchash chain lengths")
- static void `cache_zap` (`struct namecache *ncp`)
- int `cache_leaf_test` (`struct vnode *vp`)
- int `cache_lookup` (`struct vnode *dvp`, `struct vnode **vpp`, `struct componentname *cnp`)
- void `cache_enter` (`struct vnode *dvp`, `struct vnode *vp`, `struct componentname *cnp`)
- static void `nchinit` (`void *dummy __unused`)
- void `cache_purge` (`struct vnode *vp`)
- void `cache_purgevfs` (`struct mount *mp`)
- int `vfs_cache_lookup` (`struct vop_lookup_args *ap`)
- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `disablecwd`, `CTLFLAG_RW`, `&disablecwd`, `0`, "Disable the `getcwd` syscall")
- int `__getcwd` (`struct thread *td`, `struct __getcwd_args *uap`)
- int `kern__getcwd` (`struct thread *td`, `u_char *buf`, `enum uio_seg bufseg`, `u_int buflen`)
- `SYSCTL_INT` (`_debug`, `OID_AUTO`, `disablefullpath`, `CTLFLAG_RW`, `&disablefullpath`, `0`, "Disable the `vn_fullpath` function")
- `STATNODE` (`numfullpathcalls`)
- `STATNODE` (`numfullpathfail1`)
- `STATNODE` (`numfullpathfail2`)
- `STATNODE` (`numfullpathfail4`)
- `STATNODE` (`numfullpathfound`)
- int `vn_fullpath` (`struct thread *td`, `struct vnode *vn`, `char **retbuf`, `char **freebuf`)
- static int `vn_fullpath1` (`struct thread *td`, `struct vnode *vp`, `struct vnode *mdir`, `char *buf`, `char **retbuf`, `u_int buflen`)

Variables

- static int `disablecwd`
- static int `disablefullpath`

9.153.1 Define Documentation

9.153.1.1 #define cache_alloc(len)

Value:

```
uma_zalloc(((len) <= CACHE_PATH_CUTOFF) ? \
            cache_zone_small : cache_zone_large, M_WAITOK)
```

Referenced by `cache_enter()`.

9.153.1.2 #define cache_free(ncp)**Value:**

```
do { \
    if (ncp != NULL) \
        uma_zfree((ncp->nc_nlen <= CACHE_PATH_CUTOFF) ? \
            cache_zone_small : cache_zone_large, (ncp)); \
} while (0)
```

Referenced by cache_zap().

9.153.1.3 #define CACHE_LOCK() mtx_lock(&cache_lock)

Referenced by cache_enter(), cache_leaf_test(), cache_lookup(), cache_purge(), cache_purgevfs(), and vn_fullpath1().

9.153.1.4 #define CACHE_PATH_CUTOFF 32**9.153.1.5 #define CACHE_UNLOCK() mtx_unlock(&cache_lock)**

Referenced by cache_enter(), cache_leaf_test(), cache_lookup(), cache_purge(), and vn_fullpath1().

9.153.1.6 #define CACHE_ZONE_LARGE (sizeof(struct namecache) + NAME_MAX)

Referenced by nchinit().

9.153.1.7 #define CACHE_ZONE_SMALL (sizeof(struct namecache) + CACHE_PATH_CUTOFF)

Referenced by nchinit().

9.153.1.8 #define NCF_WHITE 1

Referenced by cache_enter(), and cache_lookup().

9.153.1.9 #define NCHHASH(hash) (&nchashtbl[(hash) & nchash])

Definition at line 92 of file vfs_cache.c.

Referenced by cache_enter(), and cache_lookup().

9.153.1.10 #define STATNODE(name)**Value:**

```
static u_int name; \
    SYSCTL_UINT(_vfs_cache, OID_AUTO, name, CTLFLAG_RD, &name, 0, "")
```

Definition at line 741 of file vfs_cache.c.

9.153.1.11 `#define STATNODE(mode, name, var) SYSCTL_ULONG(_vfs_cache, OID_AUTO, name, mode, var, 0, "");`

Definition at line 741 of file `vfs_cache.c`.

9.153.2 Function Documentation

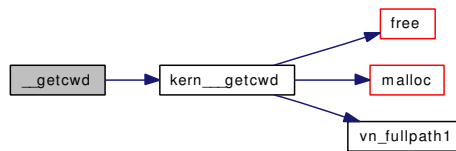
9.153.2.1 `__FBSDID("$FreeBSD: src/sys/kern/vfs_cache.c, v 1.106 2006/06/16 05:09:28 csjp Exp $")`

9.153.2.2 `int __getcwd (struct thread * td, struct __getcwd_args * uap)`

Definition at line 695 of file `vfs_cache.c`.

References `__getcwd_args::buf`, `__getcwd_args::buflen`, and `kern__getcwd()`.

Here is the call graph for this function:



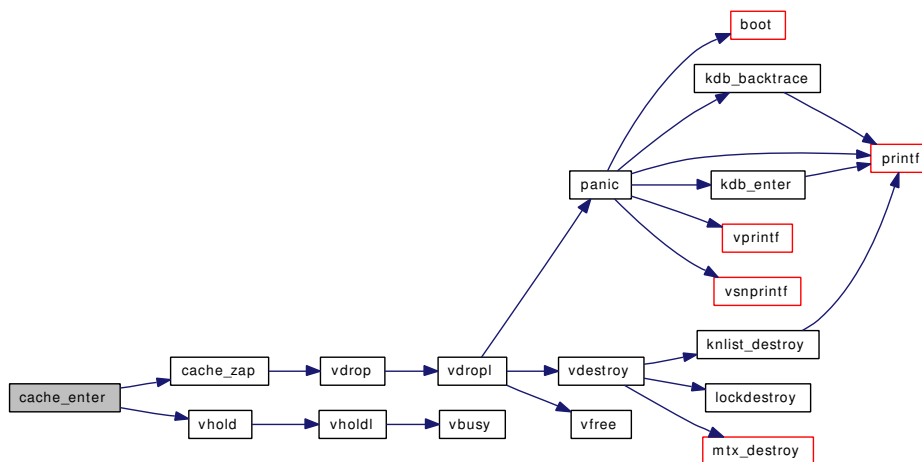
9.153.2.3 `void cache_enter (struct vnode * dvp, struct vnode * vp, struct componentname * cnp)`

Definition at line 473 of file `vfs_cache.c`.

References `cache_alloc`, `CACHE_LOCK`, `CACHE_UNLOCK`, `cache_zap()`, `NCF_WHITE`, `NCHHASH`, and `vhold()`.

Referenced by `mqfs_lookupx()`.

Here is the call graph for this function:



9.153.2.4 int cache_leaf_test (struct vnode * vp)

Definition at line 306 of file vfs_cache.c.

References CACHE_LOCK, and CACHE_UNLOCK.

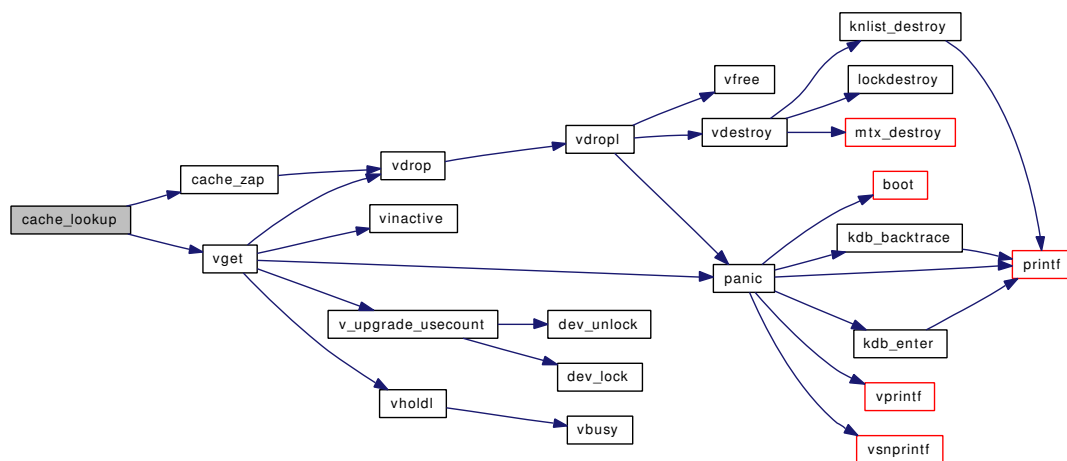
9.153.2.5 int cache_lookup (struct vnode * dvp, struct vnode ** vpp, struct componentname * cnp)

Definition at line 342 of file vfs_cache.c.

References CACHE_LOCK, CACHE_UNLOCK, cache_zap(), NCF_WHITE, NCHHASH, and vget().

Referenced by vfs_cache_lookup().

Here is the call graph for this function:

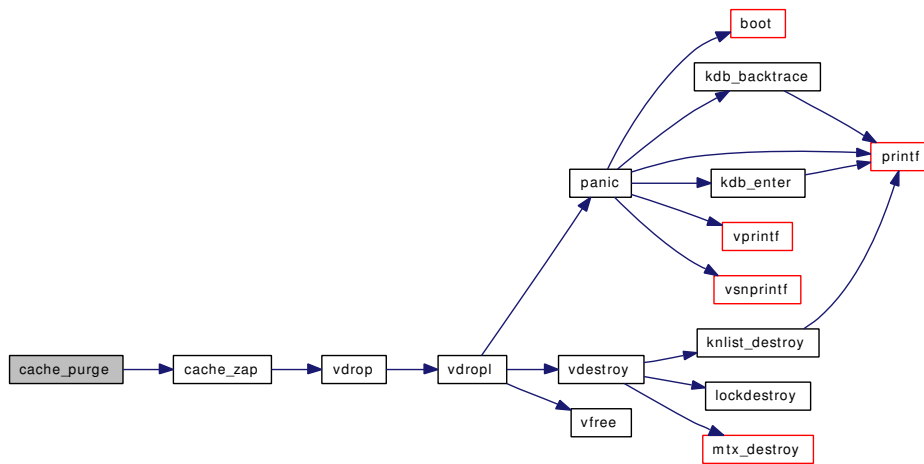
**9.153.2.6 void cache_purge (struct vnode * vp)**

Definition at line 588 of file vfs_cache.c.

References CACHE_LOCK, CACHE_UNLOCK, and cache_zap().

Referenced by devfs_fixup(), do_unlink(), vfs_domount(), and vgonel().

Here is the call graph for this function:



9.153.2.7 void cache_purgevfs (struct mount * mp)

Definition at line 609 of file vfs_cache.c.

References CACHE_LOCK.

Referenced by devfs_fixup(), and downmount().

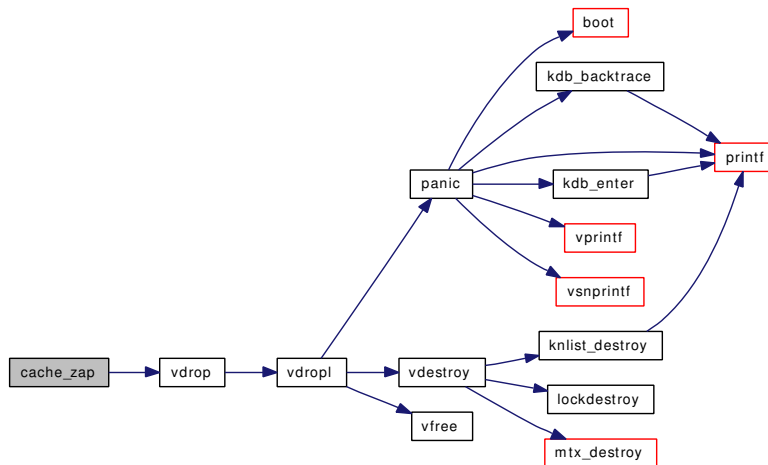
9.153.2.8 static void cache_zap (struct namecache * ncp) [static]

Definition at line 268 of file vfs_cache.c.

References cache_free, and vdrop().

Referenced by cache_enter(), cache_lookup(), and cache_purge().

Here is the call graph for this function:



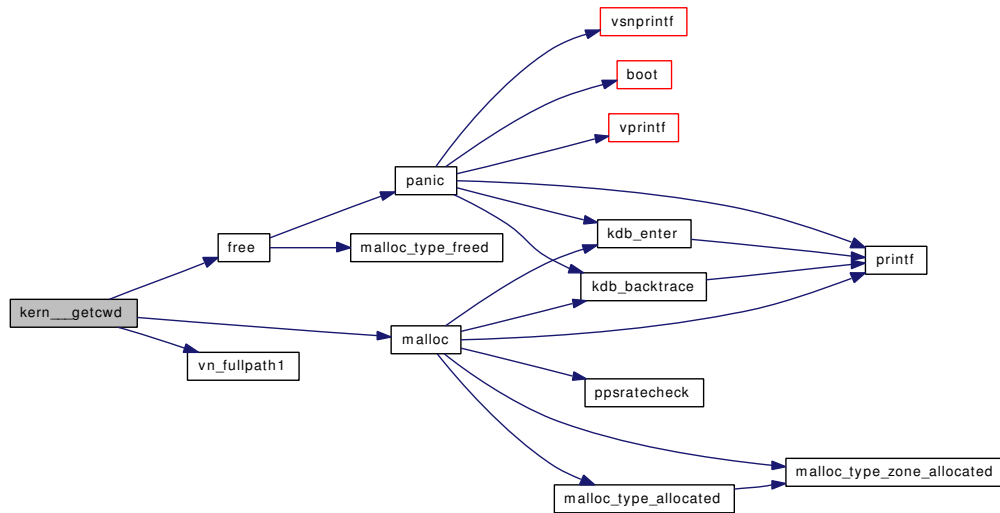
9.153.2.9 int kern___getcwd (struct thread * td, u_char * buf, enum uio_seg bufseg, u_int buflen)

Definition at line 704 of file vfs_cache.c.

References free(), Giant, malloc(), and vn_fullpath1().

Referenced by __getcwd().

Here is the call graph for this function:



9.153.2.10 static LIST_HEAD (nchashhead, SYSCTL_INT(namecache) [static]

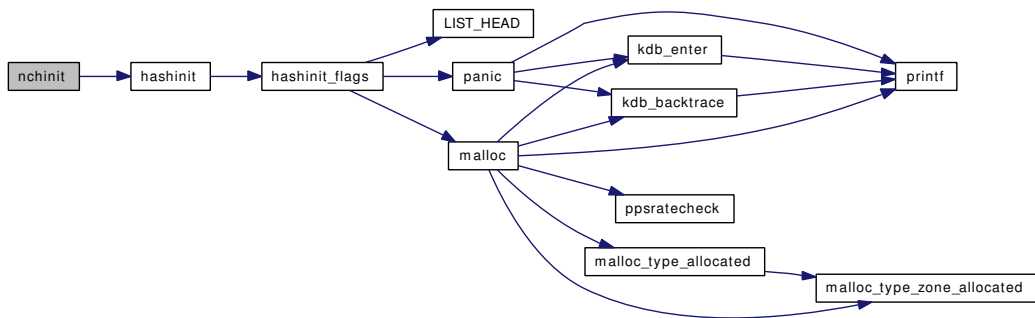
Definition at line 94 of file vfs_cache.c.

9.153.2.11 static void nchinit (void *dummy __unused) [static]

Definition at line 569 of file vfs_cache.c.

References CACHE_ZONE_LARGE, CACHE_ZONE_SMALL, desiredvnodes, and hashinit().

Here is the call graph for this function:



9.153.2.12 STATNODE (numfullpathfound)

9.153.2.13 STATNODE (numfullpathfail4)

9.153.2.14 STATNODE (numfullpathfail2)

9.153.2.15 STATNODE (numfullpathfail1)

9.153.2.16 STATNODE (numfullpathcalls)

9.153.2.17 static int sysctl_debug_hashstat_nchash (SYSCTL_HANDLER_ARGS) [static]

Definition at line 216 of file vfs_cache.c.

9.153.2.18 SYSCTL_INT (_debug, OID_AUTO, disablefullpath, CTLFLAG_RW, & disablefullpath, 0, "Disable the vn_fullpath function")

9.153.2.19 SYSCTL_INT (_debug, OID_AUTO, disablecwd, CTLFLAG_RW, & disablecwd, 0, "Disable the getcwd syscall")

9.153.2.20 SYSCTL_PROC (_debug_hashstat, OID_AUTO, nchash, CTLTYPE_INT|CTLFLAG_RD, 0, 0, sysctl_debug_hashstat_nchash, "I", "nchash chain lengths")

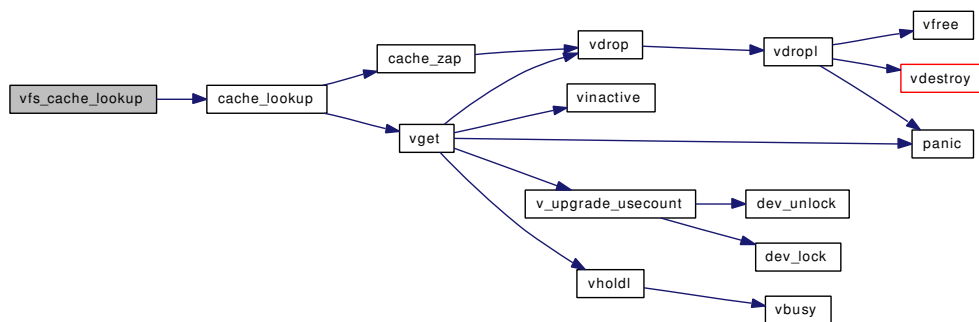
9.153.2.21 SYSCTL_PROC (_debug_hashstat, OID_AUTO, rawnchash, CTLTYPE_INT|CTLFLAG_RD, 0, 0, sysctl_debug_hashstat_rawnchash, "S, int", "nchash chain lengths")

9.153.2.22 int vfs_cache_lookup (struct vop_lookup_args * ap)

Definition at line 641 of file vfs_cache.c.

References cache_lookup(), and td.

Here is the call graph for this function:



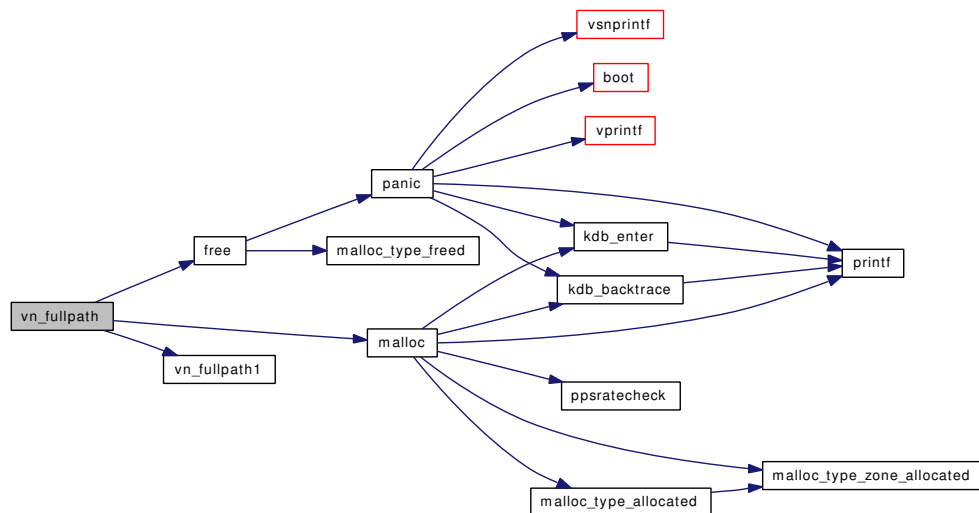
9.153.2.23 int vn_fullpath (struct thread * td, struct vnode * vn, char ** retbuf, char ** freebuf)

Definition at line 761 of file vfs_cache.c.

References buf, free(), malloc(), and vn_fullpath1().

Referenced by `sysctl_kern_proc_pathname()`.

Here is the call graph for this function:



9.153.2.24 `static int vn_fullpath1 (struct thread * td, struct vnode * vp, struct vnode * rdir, char * buf, char ** retbuf, u_int buflen)` [static]

Definition at line 789 of file `vfs_cache.c`.

References `CACHE_LOCK`, `CACHE_UNLOCK`, and `rootvnode`.

Referenced by `kern___getcwd()`, and `vn_fullpath()`.

9.153.3 Variable Documentation

9.153.3.1 `int disablecwd` [static]

Definition at line 689 of file `vfs_cache.c`.

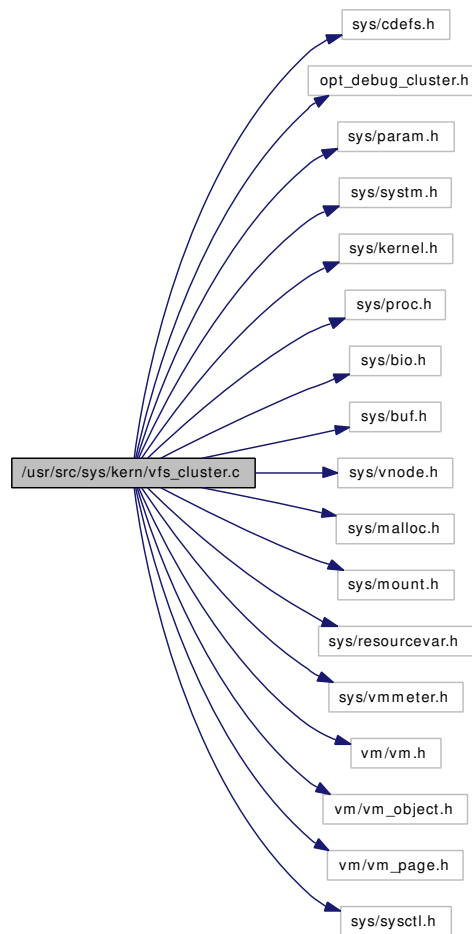
9.153.3.2 `int disablefullpath` [static]

Definition at line 745 of file `vfs_cache.c`.

9.154 /usr/src/sys/kern/vfs_cluster.c File Reference

```
#include <sys/cdefs.h>
#include "opt_debug_cluster.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/proc.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/vnode.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/resourcevar.h>
#include <sys/vmmeter.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_page.h>
#include <sys/sysctl.h>
```

Include dependency graph for vfs_cluster.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_cluster.c,v 1.174 2006/10/22 04:28:13 alc Exp \$")
- static `MALLOC_DEFINE` (M_SEGMENT,"cluster_save_buffer","cluster_save buffer")
- static struct cluster_save * `cluster_collectbufs` (struct vnode *vp, struct buf *last_bp)
- static struct buf * `cluster_rbuild` (struct vnode *vp, u_quad_t filesize, daddr_t lbn, daddr_t blkno, long size, int run, struct buf *fbp)
- static void `cluster_callback` (struct buf *)
- `SYSCTL_INT` (_vfs, OID_AUTO, `write_behind`, CTLFLAG_RW,&`write_behind`, 0,"Cluster write-behind; 0: disable, 1: enable, 2: backed off")
- `SYSCTL_INT` (_vfs, OID_AUTO, `read_max`, CTLFLAG_RW,&`read_max`, 0,"Cluster read-ahead max block count")
- int `cluster_read` (struct vnode *vp, u_quad_t filesize, daddr_t lblkno, long size, struct ucred *cred, long totread, int seqcount, struct buf **bpp)
- static `__inline` int `cluster_wbuild_wb` (struct vnode *vp, long size, daddr_t start_lbn, int len)
- void `cluster_write` (struct vnode *vp, struct buf *bp, u_quad_t filesize, int seqcount)
- int `cluster_wbuild` (struct vnode *vp, long size, daddr_t start_lbn, int len)

Variables

- static int `write_behind` = 1

- static int `read_max` = 8
- vm_page_t `bogus_page`

9.154.1 Function Documentation

9.154.1.1 `__FBSDID("$FreeBSD: src/sys/kern/vfs_cluster.c, v 1.174 2006/10/22 04:28:13 alc Exp $")`

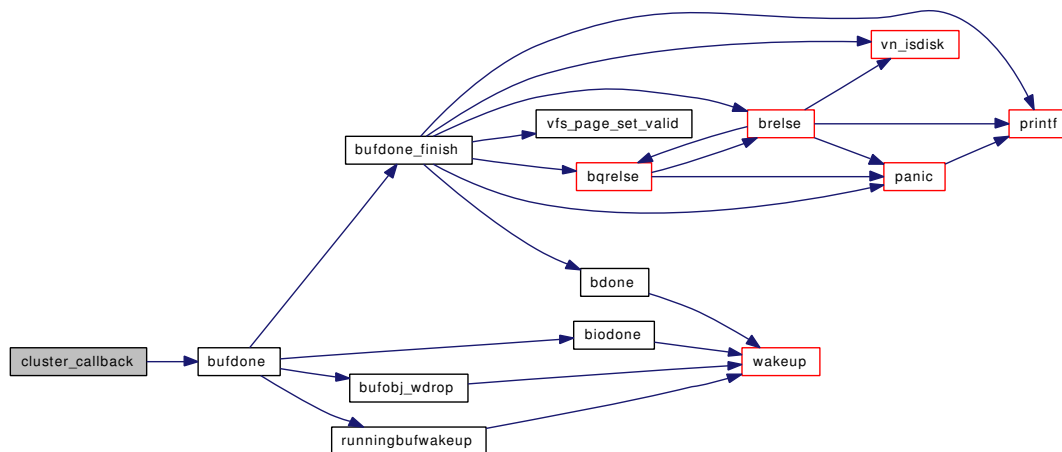
9.154.1.2 `static void cluster_callback (struct buf *) [static]`

Definition at line 505 of file `vfs_cluster.c`.

References `buf`, and `bufdone()`.

Referenced by `cluster_rbuild()`, and `cluster_wbuild()`.

Here is the call graph for this function:



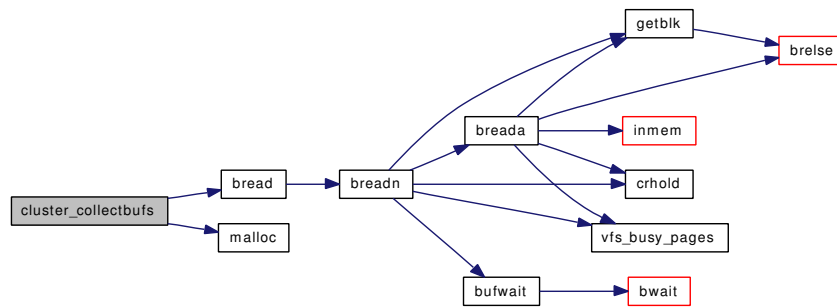
9.154.1.3 `static struct cluster_save * cluster_collectbufs (struct vnode * vp, struct buf * last_bp) [static]`

Definition at line 970 of file `vfs_cluster.c`.

References `bread()`, `buf`, and `malloc()`.

Referenced by `cluster_write()`.

Here is the call graph for this function:



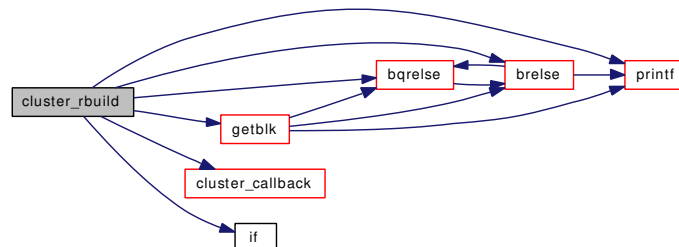
9.154.1.4 `static struct buf * cluster_rbuild (struct vnode * vp, u_quad_t filesize, daddr_t lbn, daddr_t blkno, long size, int run, struct buf * fbp) [static]`

Definition at line 299 of file `vfs_cluster.c`.

References `bogus_page`, `bqrelse()`, `brelse()`, `buf`, `cluster_callback()`, `getblk()`, `if()`, and `printf()`.

Referenced by `cluster_read()`.

Here is the call graph for this function:

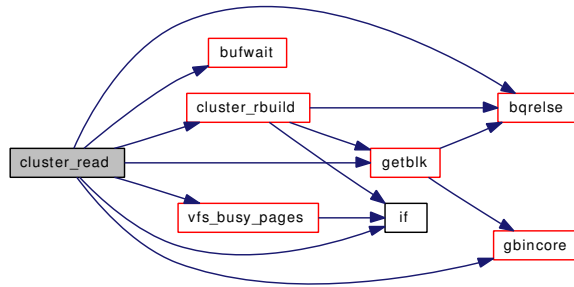


9.154.1.5 `int cluster_read (struct vnode * vp, u_quad_t filesize, daddr_t lbn, long size, struct ucred * cred, long totread, int seqcount, struct buf ** bpp)`

Definition at line 86 of file `vfs_cluster.c`.

References `bqrelse()`, `buf`, `bufwait()`, `cluster_rbuild()`, `gbincore()`, `getblk()`, `if()`, `nbuf`, `read_max`, and `vfs_busy_pages()`.

Here is the call graph for this function:



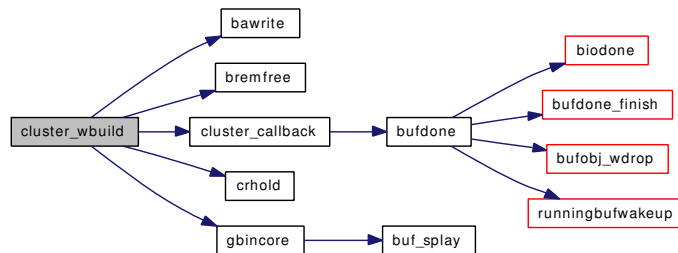
9.154.1.6 int cluster_wbuild (struct vnode * vp, long size, daddr_t start_lbn, int len)

Definition at line 736 of file vfs_cluster.c.

References bawrite(), bremfree(), buf, cluster_callback(), crhold(), and gbincore().

Referenced by cluster_wbuild_wb(), and vfs_bio_await().

Here is the call graph for this function:



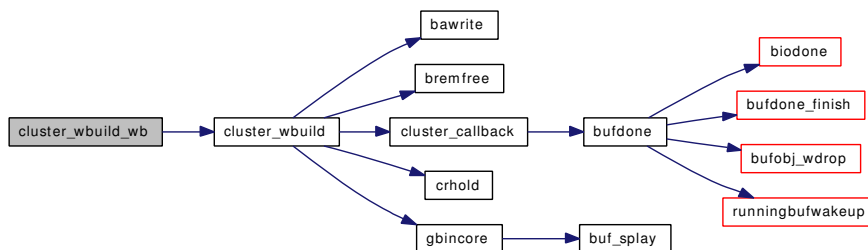
9.154.1.7 static __inline int cluster_wbuild_wb (struct vnode * vp, long size, daddr_t start_lbn, int len) [static]

Definition at line 559 of file vfs_cluster.c.

References cluster_wbuild(), and write_behind.

Referenced by cluster_write().

Here is the call graph for this function:

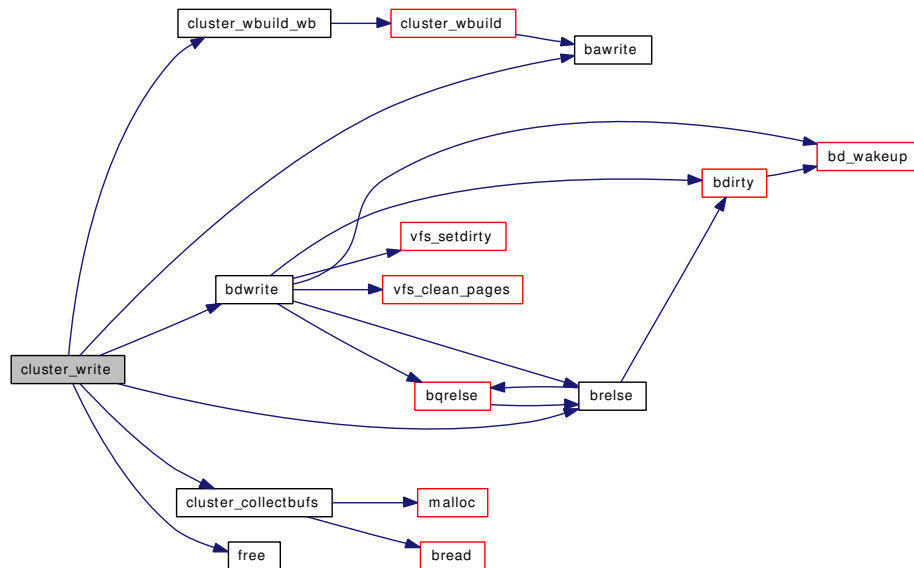


9.154.1.8 void cluster_write (struct vnode * vp, struct buf * bp, u_quad_t filesize, int seqcount)

Definition at line 590 of file vfs_cluster.c.

References bawrite(), bdwrite(), brelse(), buf, cluster_collectbufs(), cluster_wbuild_wb(), and free().

Here is the call graph for this function:



9.154.1.9 static MALLOC_DEFINE (M_SEGMENT, "cluster_save_buffer", "cluster_save buffer") [static]

9.154.1.10 SYSCTL_INT (_vfs, OID_AUTO, read_max, CTLFLAG_RW, & read_max, 0, "Cluster read-ahead max block count")

9.154.1.11 SYSCTL_INT (_vfs, OID_AUTO, write_behind, CTLFLAG_RW, & write_behind, 0, "Cluster write-behind; 0: disable, 1:enable, 2:backed off")

9.154.2 Variable Documentation**9.154.2.1 vm_page_t bogus_page**

Definition at line 209 of file vfs_bio.c.

Referenced by `allocbuf()`, `brelse()`, `bufdone_finish()`, `bufinit()`, `cluster_rbuild()`, `vfs_bio_clrbuf()`, `vfs_busy_pages()`, and `vfs_unbusy_pages()`.

9.154.2.2 int read_max = 8 [static]

Definition at line 74 of file vfs_cluster.c.

Referenced by `cluster_read()`.

9.154.2.3 `int write_behind = 1` [static]

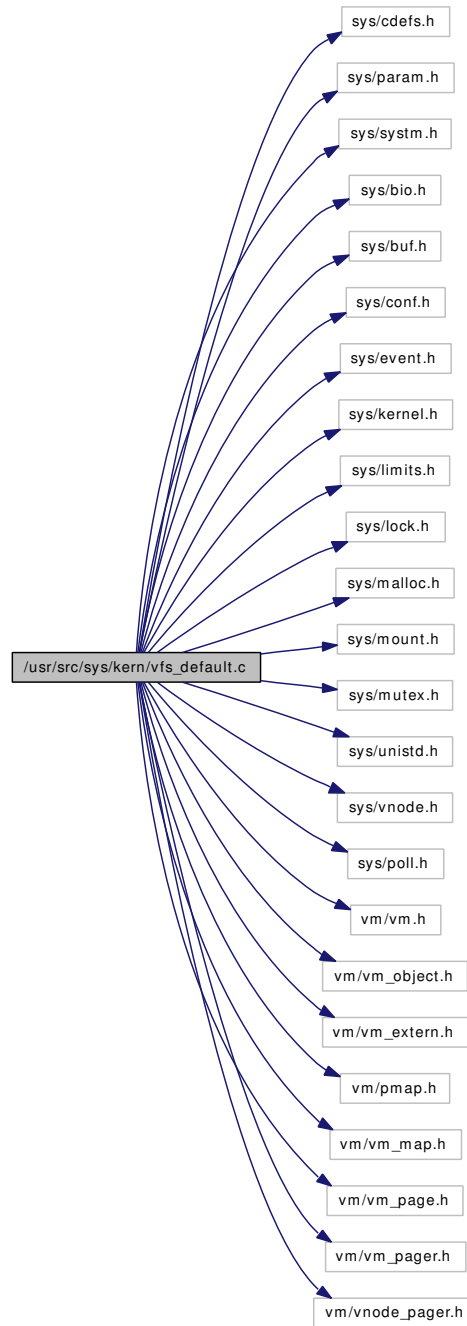
Definition at line 70 of file `vfs_cluster.c`.

Referenced by `cluster_wbuild_wb()`.

9.155 /usr/src/sys/kern/vfs_default.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/conf.h>
#include <sys/event.h>
#include <sys/kernel.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <sys/poll.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
#include <vm/vm_page.h>
#include <vm/vm_pager.h>
#include <vm/vnode_pager.h>
```

Include dependency graph for vfs_default.c:



Functions

- `__FBSDDID` ("\$FreeBSD: src/sys/kern/vfs_default.c,v 1.137 2007/02/16 17:32:41 pjd Exp \$")
- static int `vop_nolookup` (struct vop_lookup_args *)
- static int `vop_nostrategy` (struct vop_strategy_args *)
- int `vop_eopnotsupp` (struct vop_generic_args *ap)
- int `vop_ebadf` (struct vop_generic_args *ap)
- int `vop_enotty` (struct vop_generic_args *ap)
- int `vop_einval` (struct vop_generic_args *ap)

- int [vop_null](#) (struct vop_generic_args *ap)
- int [vop_panic](#) (struct vop_generic_args *ap)
- int [vop_stdpathconf](#) (struct vop_pathconf_args *ap)
- int [vop_stdlock](#) (struct _vop_lock_args *ap)
- int [vop_stdunlock](#) (struct vop_unlock_args *ap)
- int [vop_stdislocked](#) (struct vop_islocked_args *ap)
- int [vop_nopoll](#) (struct vop_poll_args *ap)
- int [vop_stdpoll](#) (struct vop_poll_args *ap)
- int [vop_stdgetwriemount](#) (struct vop_getwriemount_args *ap)
- int [vop_stdbmap](#) (struct vop_bmap_args *ap)
- int [vop_stdfsync](#) (struct vop_fsync_args *ap)
- int [vop_stdgetpages](#) (struct vop_getpages_args *ap)
- int [vop_stdkqfilter](#) (struct vop_kqfilter_args *ap)
- int [vop_stdputpages](#) (struct vop_putpages_args *ap)
- int [vop_stdvptofh](#) (struct vop_vptofh_args *ap)
- int [vfs_stdroot](#) (struct mount *mp, int flags, struct vnode **vpp, struct thread *td)
- int [vfs_stdstatfs](#) (struct mount *mp, struct statfs *sbp, struct thread *td)
- int [vfs_stdquotactl](#) (struct mount *mp, int cmds, uid_t uid, void *arg, struct thread *td)
- int [vfs_stdsync](#) (struct mount *mp, int waitfor, struct thread *td)
- int [vfs_stdnosync](#) (struct mount *mp, int waitfor, struct thread *td)
- int [vfs_stdvget](#) (struct mount *mp, ino_t ino, int flags, struct vnode **vpp)
- int [vfs_stdfhptovp](#) (struct mount *mp, struct fid *fhp, struct vnode **vpp)
- int [vfs_stdinit](#) (struct [vfscnf](#) *vfsp)
- int [vfs_stduninit](#) (struct [vfscnf](#) *vfsp)
- int [vfs_stdextattrctl](#) (struct mount *mp, int cmd, struct vnode *filename_vp, int attrnamespace, const char *attrname, struct thread *td)
- int [vfs_stdsysctl](#) (struct mount *mp, fsctlop_t op, struct sysctl_req *req)

Variables

- vop_vector [default_vnodeops](#)

9.155.1 Function Documentation

9.155.1.1 `__FBSDID ("FreeBSD: src/sys/kern/vfs_default.c, v 1.137 2007/02/16 17:32:41 pjd Exp $")`

9.155.1.2 `int vfs_stdextattrctl (struct mount * mp, int cmd, struct vnode * filename_vp, int attrnamespace, const char * attrname, struct thread * td)`

Definition at line 653 of file `vfs_default.c`.

Referenced by `vfs_register()`.

9.155.1.3 `int vfs_stdfhptovp (struct mount * mp, struct fid * fhp, struct vnode ** vpp)`

Definition at line 627 of file `vfs_default.c`.

Referenced by `vfs_register()`.

9.155.1.4 int vfs_stdinit (struct vfscnf * vfsp)

Definition at line 637 of file vfs_default.c.

Referenced by vfs_register().

9.155.1.5 int vfs_stdnosync (struct mount * mp, int waitfor, struct thread * td)

Definition at line 606 of file vfs_default.c.

Referenced by vfs_register().

9.155.1.6 int vfs_stdquotactl (struct mount * mp, int cmds, uid_t uid, void * arg, struct thread * td)

Definition at line 547 of file vfs_default.c.

Referenced by vfs_register().

9.155.1.7 int vfs_stdroot (struct mount * mp, int flags, struct vnode ** vpp, struct thread * td)

Definition at line 526 of file vfs_default.c.

Referenced by vfs_register().

9.155.1.8 int vfs_stdstatfs (struct mount * mp, struct statfs * sbp, struct thread * td)

Definition at line 537 of file vfs_default.c.

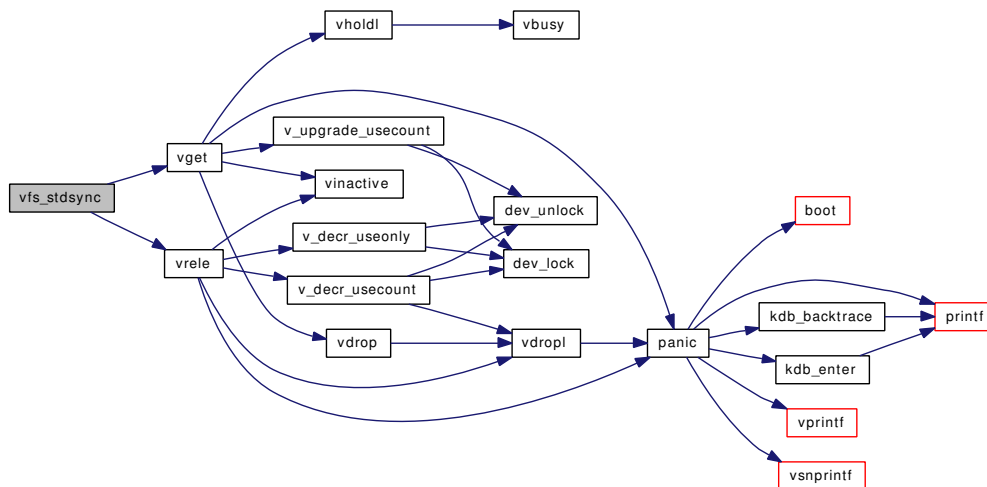
Referenced by vfs_register().

9.155.1.9 int vfs_stdsync (struct mount * mp, int waitfor, struct thread * td)

Definition at line 559 of file vfs_default.c.

References vget(), and vrel().

Here is the call graph for this function:



9.155.1.10 `int vfs_stdsysctl (struct mount * mp, fsctlop_t op, struct sysctl_req * req)`

Definition at line 668 of file `vfs_default.c`.

Referenced by `vfs_register()`.

9.155.1.11 `int vfs_stduninit (struct vfsconf * vfsp)`

Definition at line 645 of file `vfs_default.c`.

Referenced by `vfs_register()`.

9.155.1.12 `int vfs_stdvget (struct mount * mp, ino_t ino, int flags, struct vnode ** vpp)`

Definition at line 616 of file `vfs_default.c`.

Referenced by `vfs_register()`.

9.155.1.13 `int vop_ebadf (struct vop_generic_args * ap)`

Definition at line 118 of file `vfs_default.c`.

9.155.1.14 `int vop_einval (struct vop_generic_args * ap)`

Definition at line 132 of file `vfs_default.c`.

9.155.1.15 `int vop_enotty (struct vop_generic_args * ap)`

Definition at line 125 of file `vfs_default.c`.

9.155.1.16 `int vop_eopnotsupp (struct vop_generic_args * ap)`

Definition at line 108 of file `vfs_default.c`.

9.155.1.17 `static int vop_nolookup (struct vop_lookup_args *) [static]`

Definition at line 168 of file `vfs_default.c`.

9.155.1.18 `int vop_nopoll (struct vop_poll_args * ap)`

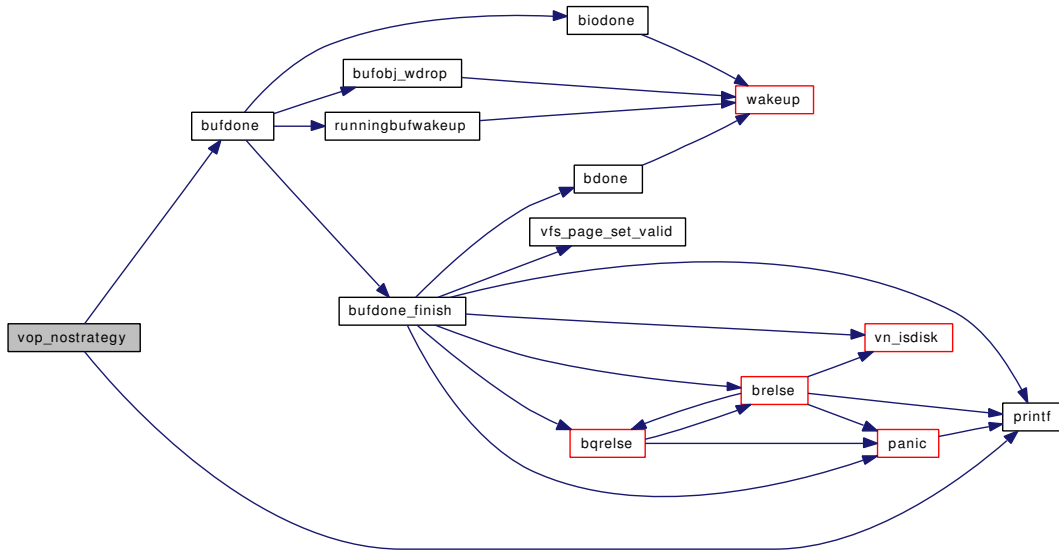
Definition at line 300 of file `vfs_default.c`.

9.155.1.19 `static int vop_nostrategy (struct vop_strategy_args *) [static]`

Definition at line 193 of file `vfs_default.c`.

References `bufdone()`, and `printf()`.

Here is the call graph for this function:



9.155.1.20 int vop_null (struct vop_generic_args * ap)

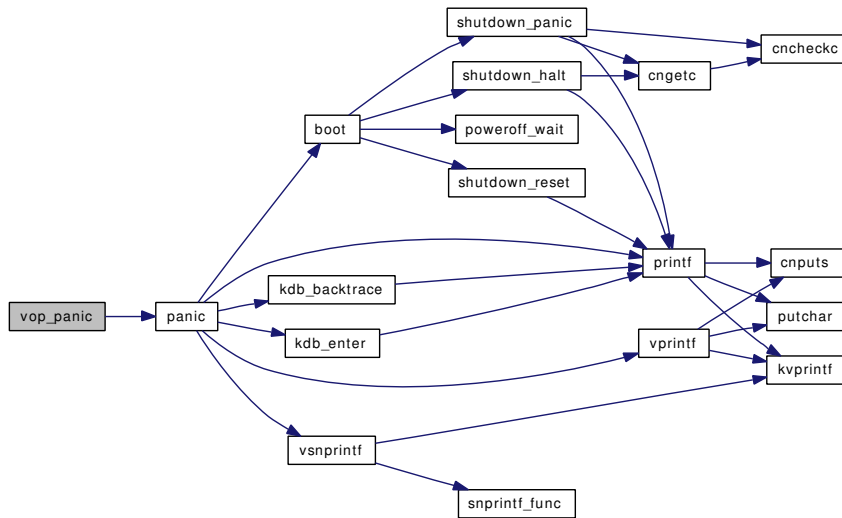
Definition at line 139 of file vfs_default.c.

9.155.1.21 int vop_panic (struct vop_generic_args * ap)

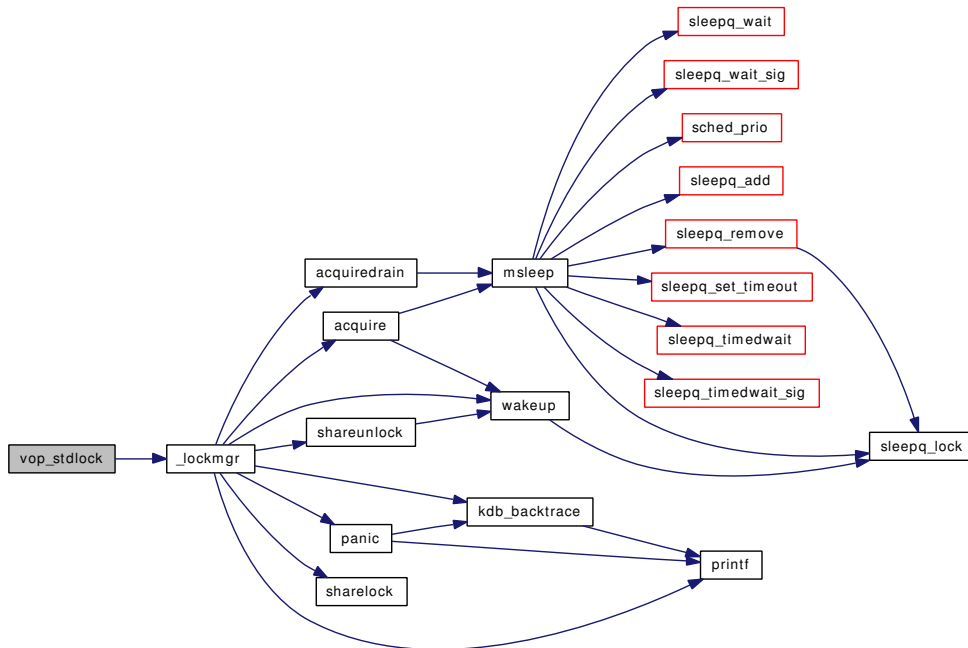
Definition at line 149 of file vfs_default.c.

References panic().

Here is the call graph for this function:



Here is the call graph for this function:



9.155.1.29 int vop_stdpathconf (struct vop_pathconf_args * ap)

Definition at line 212 of file `vfs_default.c`.

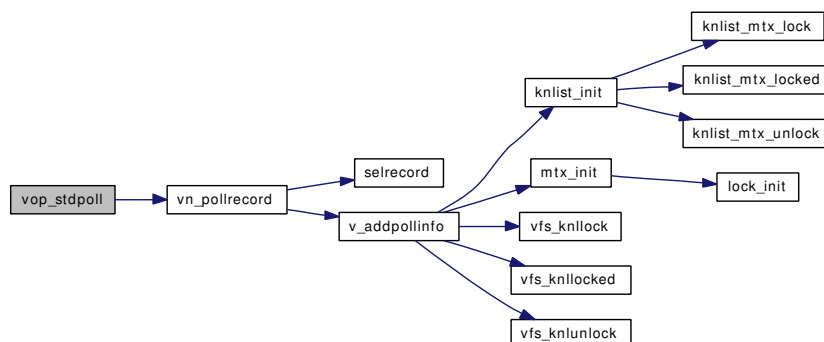
References `MAX_INPUT`.

9.155.1.30 int vop_stdpoll (struct vop_poll_args * ap)

Definition at line 326 of file `vfs_default.c`.

References `vn_pollrecord()`.

Here is the call graph for this function:



9.155.1.31 int vop_stdputpages (struct vop_putpages_args * ap)

Definition at line 500 of file vfs_default.c.

9.155.1.32 int vop_stdunlock (struct vop_unlock_args * ap)

Definition at line 271 of file vfs_default.c.

9.155.1.33 int vop_stdvptofh (struct vop_vptofh_args * ap)

Definition at line 516 of file vfs_default.c.

9.155.2 Variable Documentation**9.155.2.1 struct vop_vector [default_vnodeops](#)**

Initial value:

```
{
    .vop_default =          NULL,
    .vop_bypass =          VOP_EOPNOTSUPP,

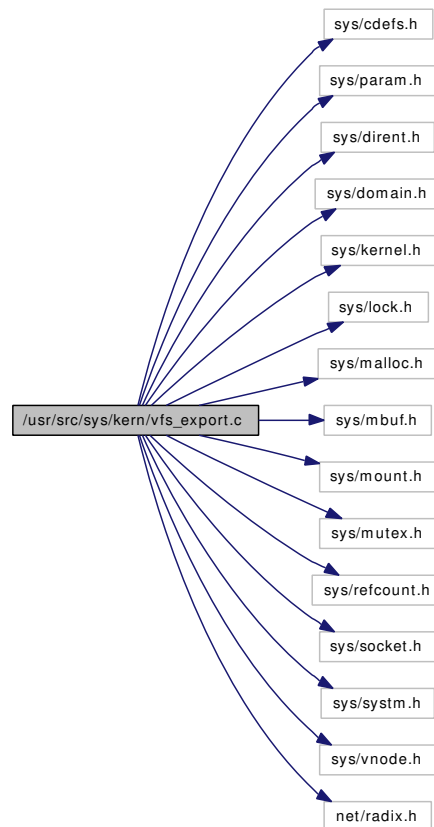
    .vop_advlock =         VOP_EINVAL,
    .vop_bmap =            vop_stdbmap,
    .vop_close =           VOP_NULL,
    .vop_fsync =           VOP_NULL,
    .vop_getpages =        vop_stdgetpages,
    .vop_getwritemount =   vop_stdgetwritemount,
    .vop_inactive =        VOP_NULL,
    .vop_ioctl =           VOP_ENOTTY,
    .vop_kqfilter =        vop_stdkqfilter,
    .vop_islocked =        vop_stdislocked,
    .vop_lease =           VOP_NULL,
    ._vop_lock =           vop_stdlock,
    .vop_lookup =          vop_nolookup,
    .vop_open =            VOP_NULL,
    .vop_pathconf =        VOP_EINVAL,
    .vop_poll =            vop_nopoll,
    .vop_putpages =        vop_stdputpages,
    .vop_readlink =        VOP_EINVAL,
    .vop_revoke =          VOP_PANIC,
    .vop_strategy =        vop_nostrategy,
    .vop_unlock =          vop_stdunlock,
    .vop_vptofh =          vop_stdvptofh,
}
```

Definition at line 74 of file vfs_default.c.

9.156 /usr/src/sys/kern/vfs_export.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/dirent.h>
#include <sys/domain.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/malloc.h>
#include <sys/mbuf.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/refcount.h>
#include <sys/socket.h>
#include <sys/system.h>
#include <sys/vnode.h>
#include <net/radix.h>
```

Include dependency graph for `vfs_export.c`:



Data Structures

- struct [netcred](#)
- struct [netexport](#)

Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_export.c,v 1.341 2007/02/15 22:08:35 pjd Exp \$")
- static `MALLOC_DEFINE` (M_NETADDR,"export_host","Export host address structure")
- static void `vfs_free_addrlist` (struct [netexport](#) *nep)
- static int `vfs_free_netcred` (struct radix_node *rn, void *w)
- static int `vfs_hang_addrlist` (struct mount *mp, struct [netexport](#) *nep, struct export_args *argp)
- static struct [netcred](#) * `vfs_export_lookup` (struct mount *, struct sockaddr *)
- int `vfs_export` (struct mount *mp, struct export_args *argp)
- int `vfs_setpublicfs` (struct mount *mp, struct [netexport](#) *nep, struct export_args *argp)
- int `vfs_stdcheckexp` (struct mount *mp, struct sockaddr *nam, int *extflagsp, struct ucred **credanonp)

9.156.1 Function Documentation

9.156.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_export.c, v 1.341 2007/02/15 22:08:35 pjd Exp \$")

9.156.1.2 static `MALLOC_DEFINE` (M_NETADDR, "export_host", "Export host address structure") [static]

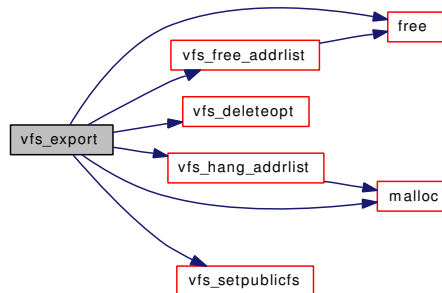
9.156.1.3 int `vfs_export` (struct mount * *mp*, struct export_args * *argp*)

Definition at line 238 of file `vfs_export.c`.

References `free()`, `malloc()`, `vfs_deleteopt()`, `vfs_free_addrlist()`, `vfs_hang_addrlist()`, and `vfs_setpublicfs()`.

Referenced by `vfs_domount()`.

Here is the call graph for this function:



9.156.1.4 `static struct netcred * vfs_export_lookup (struct mount *, struct sockaddr *)`
`[static]`

Definition at line 382 of file `vfs_export.c`.

References `netexport::ne_defexported`, `netexport::ne_rtable`, and `netcred::netc_rnodes`.

Referenced by `vfs_stdcheckexp()`.

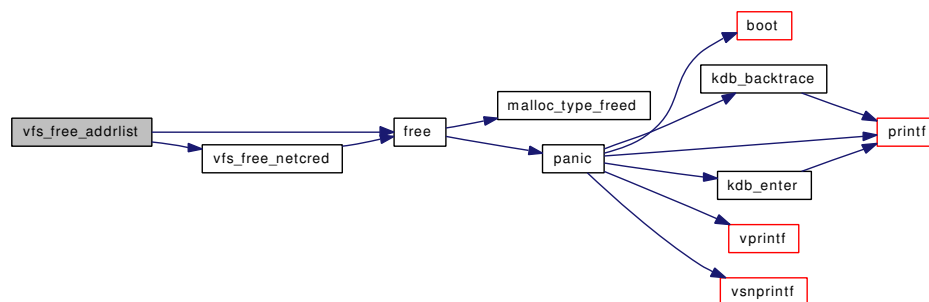
9.156.1.5 `static void vfs_free_addrlist (struct netexport * nep)` `[static]`

Definition at line 216 of file `vfs_export.c`.

References `free()`, `netexport::ne_rtable`, and `vfs_free_netcred()`.

Referenced by `vfs_export()`.

Here is the call graph for this function:



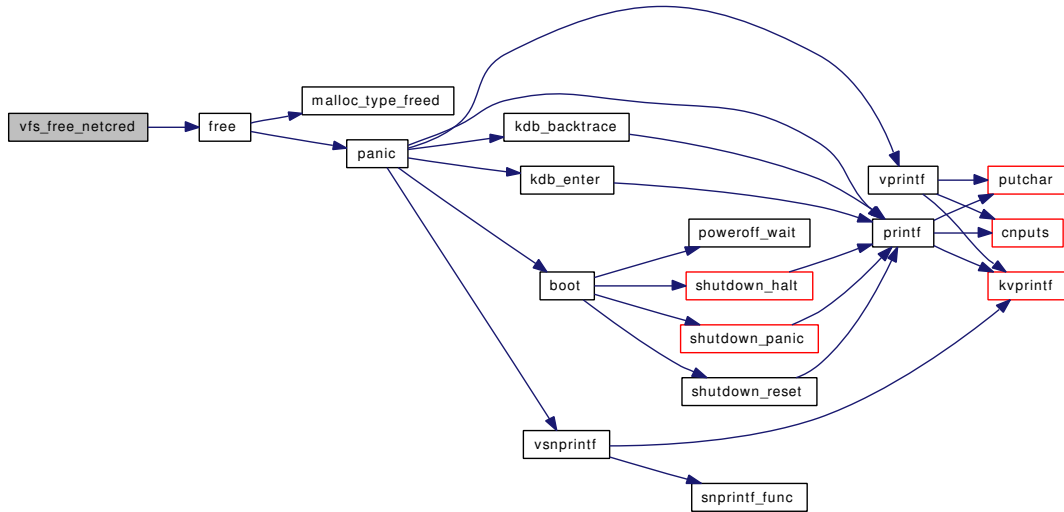
9.156.1.6 `static int vfs_free_netcred (struct radix_node * rn, void * w)` `[static]`

Definition at line 203 of file `vfs_export.c`.

References `free()`.

Referenced by `vfs_free_addrlist()`.

Here is the call graph for this function:



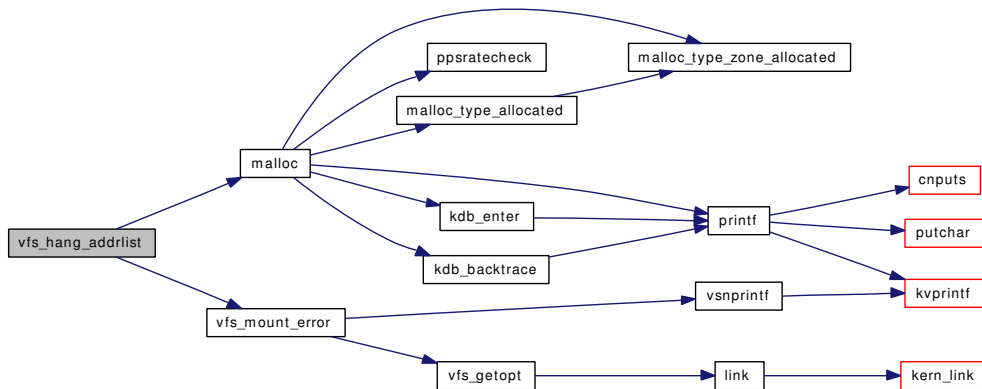
9.156.1.7 `static int vfs_hang_addrlist (struct mount * mp, struct netexport * nep, struct export_args * argp) [static]`

Definition at line 86 of file `vfs_export.c`.

References `malloc()`, `netexport::ne_defexported`, `netexport::ne_rtable`, `netcred::netc_anon`, `netcred::netc_exflags`, and `vfs_mount_error()`.

Referenced by `vfs_export()`.

Here is the call graph for this function:



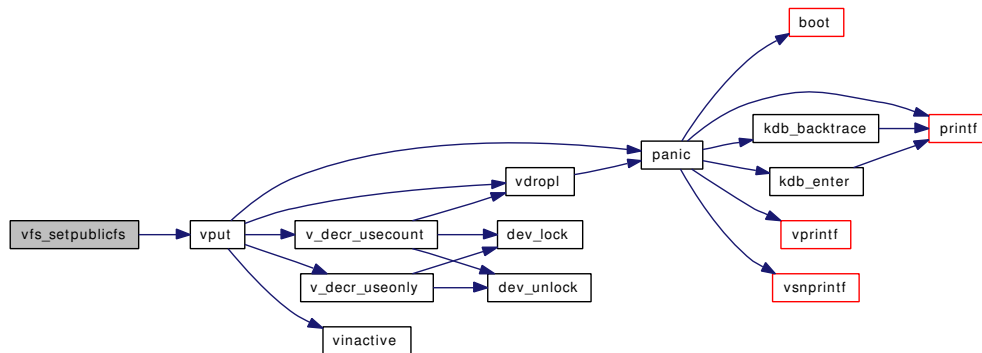
9.156.1.8 `int vfs_setpublicfs (struct mount * mp, struct netexport * nep, struct export_args * argp)`

Definition at line 302 of file `vfs_export.c`.

References `vput()`.

Referenced by `dounmount()`, and `vfs_export()`.

Here is the call graph for this function:



9.156.1.9 int vfstp_stdcheckexp (struct mount * mp, struct sockaddr * nam, int * extflagsp, struct ucred ** credanonp)

Definition at line 428 of file vfs_export.c.

References netcred::netc_anon, netcred::netc_extflags, and vfstp_export_lookup().

Referenced by vfstp_register().

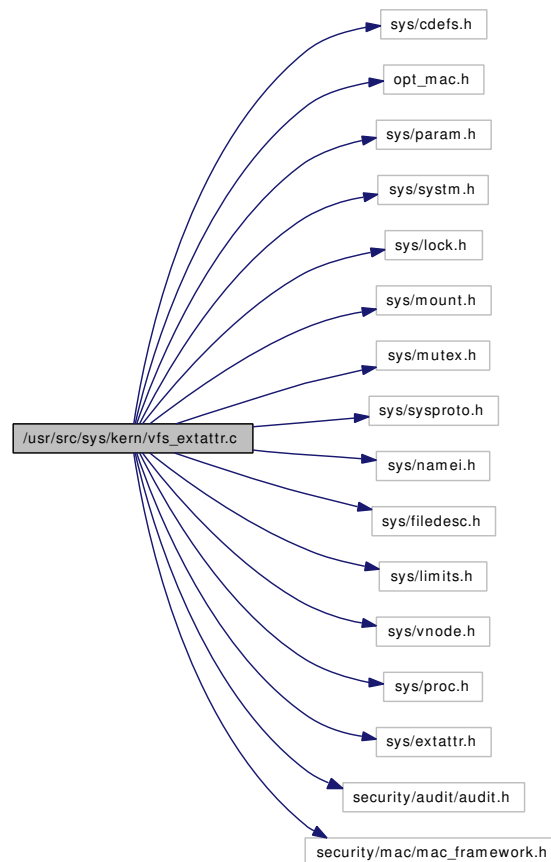
Here is the call graph for this function:



9.157 /usr/src/sys/kern/vfs_extattr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/sysproto.h>
#include <sys/namei.h>
#include <sys/filedesc.h>
#include <sys/limits.h>
#include <sys/vnode.h>
#include <sys/proc.h>
#include <sys/extattr.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for vfs_extattr.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_extattr.c,v 1.431 2006/12/23 00:30:03 rwatson Exp \$")
- `int extattrctl` (struct thread *td, struct extattrctl_args *uap)
- `static int extattr_set_vp` (struct vnode *vp, int attrnamespace, const char *attrname, void *data, size_t nbytes, struct thread *td)
- `int extattr_set_fd` (struct thread *td, struct extattr_set_fd_args *uap)
- `int extattr_set_file` (struct thread *td, struct extattr_set_file_args *uap)
- `int extattr_set_link` (struct thread *td, struct extattr_set_link_args *uap)
- `static int extattr_get_vp` (struct vnode *vp, int attrnamespace, const char *attrname, void *data, size_t nbytes, struct thread *td)
- `int extattr_get_fd` (struct thread *td, struct extattr_get_fd_args *uap)
- `int extattr_get_file` (struct thread *td, struct extattr_get_file_args *uap)
- `int extattr_get_link` (struct thread *td, struct extattr_get_link_args *uap)
- `static int extattr_delete_vp` (struct vnode *vp, int attrnamespace, const char *attrname, struct thread *td)
- `int extattr_delete_fd` (struct thread *td, struct extattr_delete_fd_args *uap)
- `int extattr_delete_file` (struct thread *td, struct extattr_delete_file_args *uap)
- `int extattr_delete_link` (struct thread *td, struct extattr_delete_link_args *uap)
- `static int extattr_list_vp` (struct vnode *vp, int attrnamespace, void *data, size_t nbytes, struct thread *td)
- `int extattr_list_fd` (struct thread *td, struct extattr_list_fd_args *uap)
- `int extattr_list_file` (struct thread *td, struct extattr_list_file_args *uap)

- int `extattr_list_link` (struct thread *`td`, struct extattr_list_link_args *`uap`)

9.157.1 Function Documentation

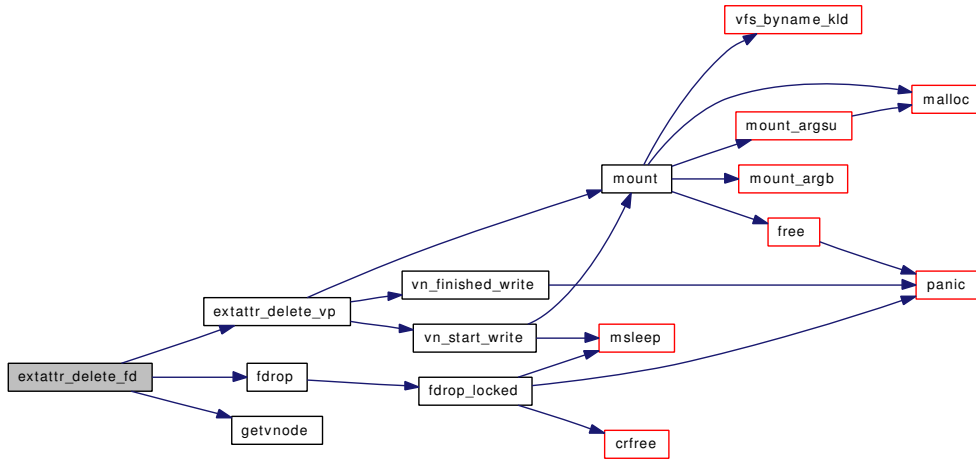
9.157.1.1 `__FBSDID("$FreeBSD: src/sys/kern/vfs_extattr.c, v 1.431 2006/12/23 00:30:03 rwatson Exp $")`

9.157.1.2 int `extattr_delete_fd` (struct thread *`td`, struct extattr_delete_fd_args *`uap`)

Definition at line 535 of file `vfs_extattr.c`.

References `extattr_delete_vp()`, `fdrop()`, and `getvnode()`.

Here is the call graph for this function:

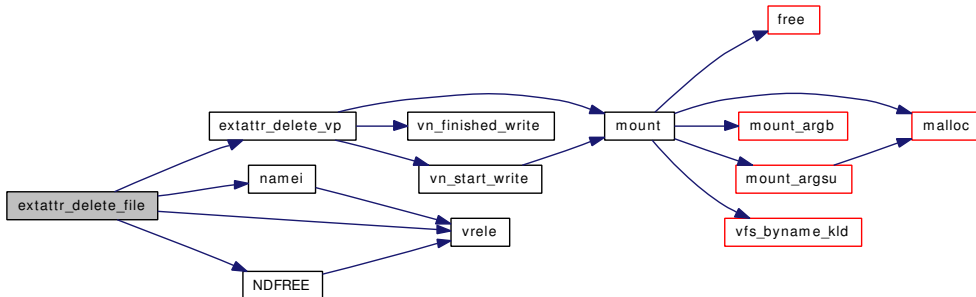


9.157.1.3 int `extattr_delete_file` (struct thread *`td`, struct extattr_delete_file_args *`uap`)

Definition at line 567 of file `vfs_extattr.c`.

References `extattr_delete_vp()`, `namei()`, `NDFREE()`, and `vrele()`.

Here is the call graph for this function:

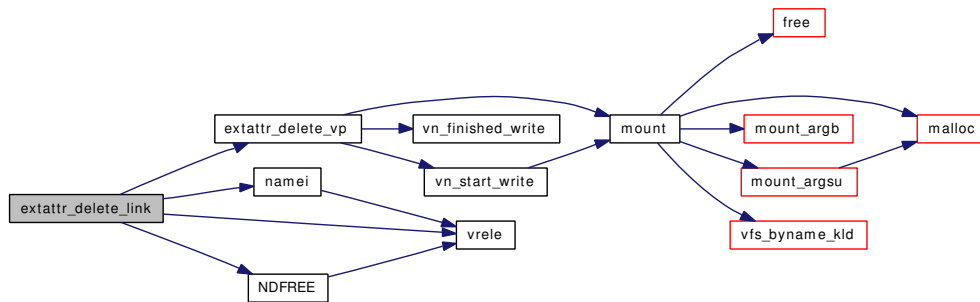


9.157.1.4 int extattr_delete_link (struct thread * td, struct extattr_delete_link_args * uap)

Definition at line 600 of file vfs_extattr.c.

References extattr_delete_vp(), namei(), NDFREE(), and vrele().

Here is the call graph for this function:



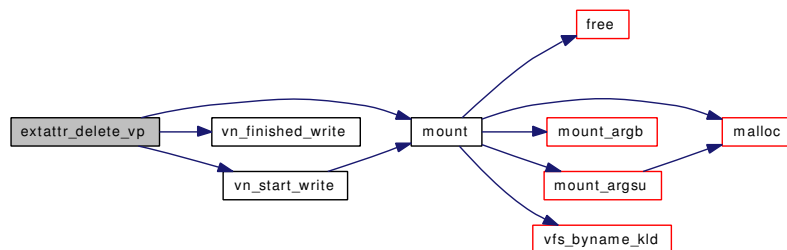
9.157.1.5 static int extattr_delete_vp (struct vnode * vp, int attrnamespace, const char * attrname, struct thread * td) [static]

Definition at line 501 of file vfs_extattr.c.

References mount(), vn_finished_write(), and vn_start_write().

Referenced by extattr_delete_fd(), extattr_delete_file(), and extattr_delete_link().

Here is the call graph for this function:

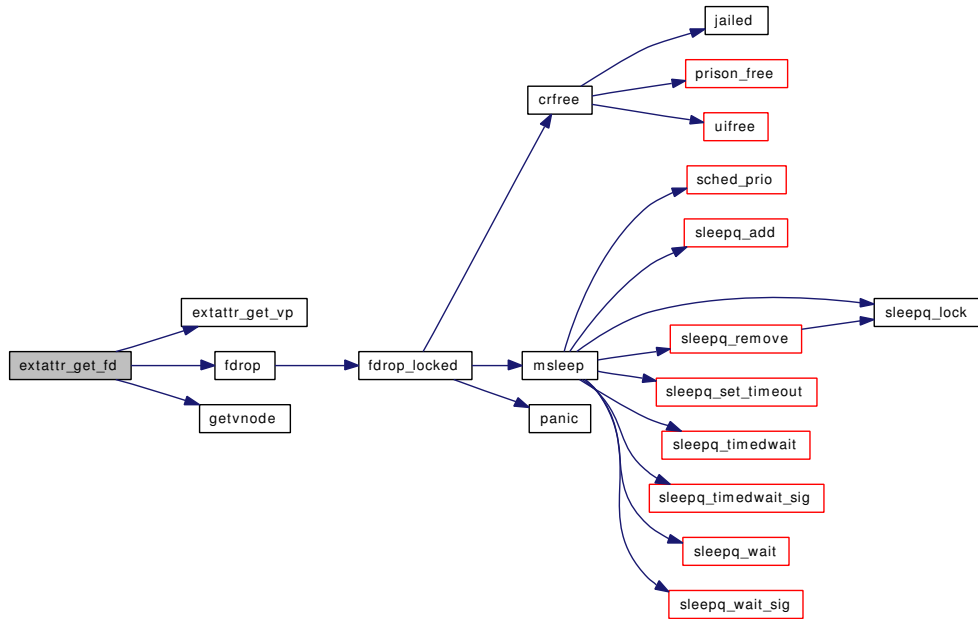


9.157.1.6 int extattr_get_fd (struct thread * td, struct extattr_get_fd_args * uap)

Definition at line 382 of file vfs_extattr.c.

References extattr_get_vp(), fdrop(), and getvnode().

Here is the call graph for this function:

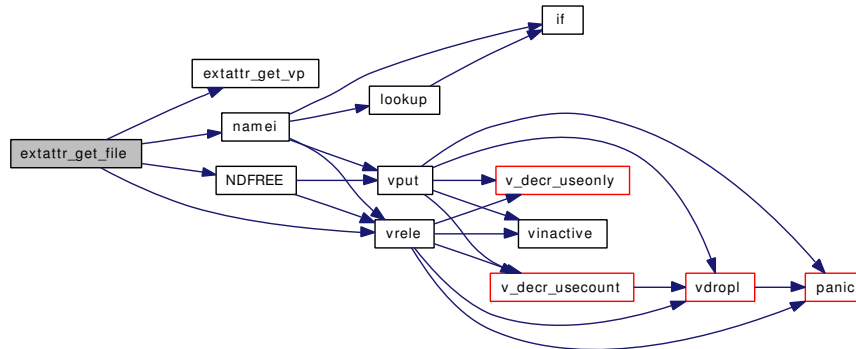


9.157.1.7 int extattr_get_file (struct thread * td, struct extattr_get_file_args * uap)

Definition at line 417 of file vfs_extattr.c.

References extattr_get_vp(), namei(), NDFREE(), and vrele().

Here is the call graph for this function:

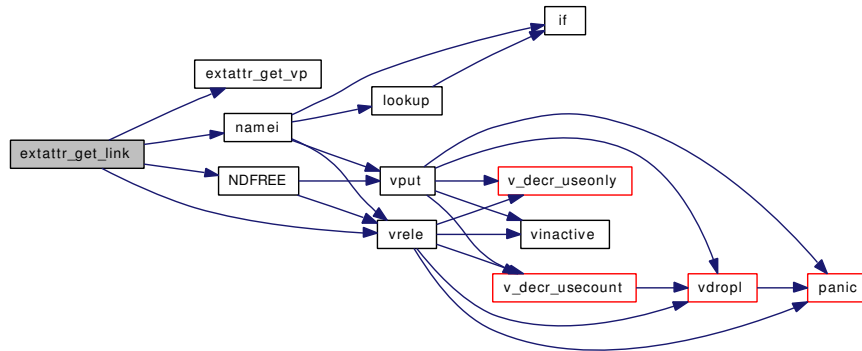


9.157.1.8 int extattr_get_link (struct thread * td, struct extattr_get_link_args * uap)

Definition at line 454 of file vfs_extattr.c.

References extattr_get_vp(), namei(), NDFREE(), and vrele().

Here is the call graph for this function:



9.157.1.9 `static int extattr_get_vp (struct vnode * vp, int attrnamespace, const char * attrname, void * data, size_t nbytes, struct thread * td) [static]`

Definition at line 320 of file `vfs_extattr.c`.

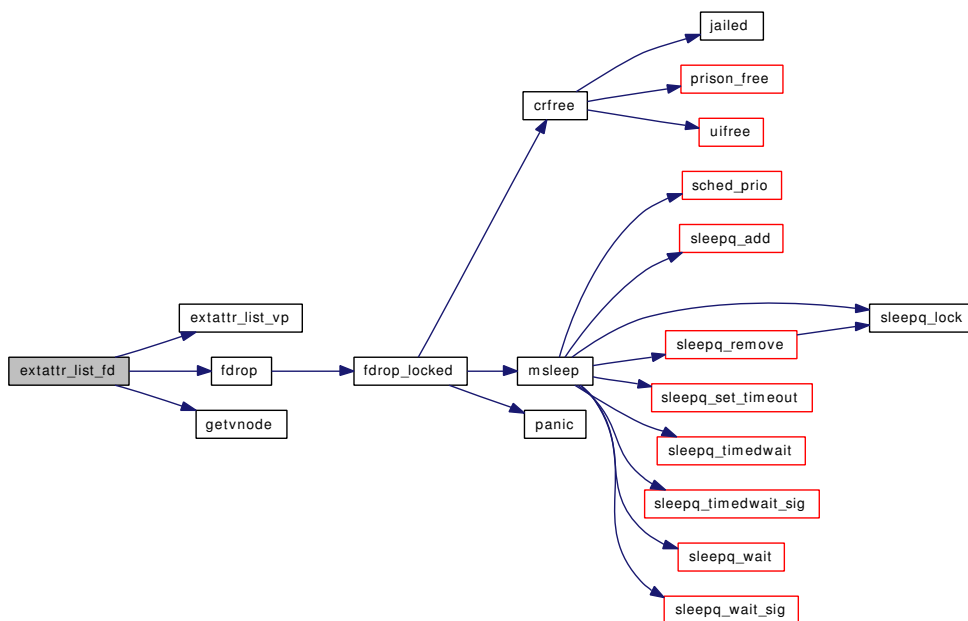
Referenced by `extattr_get_fd()`, `extattr_get_file()`, and `extattr_get_link()`.

9.157.1.10 `int extattr_list_fd (struct thread * td, struct extattr_list_fd_args * uap)`

Definition at line 700 of file `vfs_extattr.c`.

References `extattr_list_vp()`, `fdrop()`, and `getvnode()`.

Here is the call graph for this function:

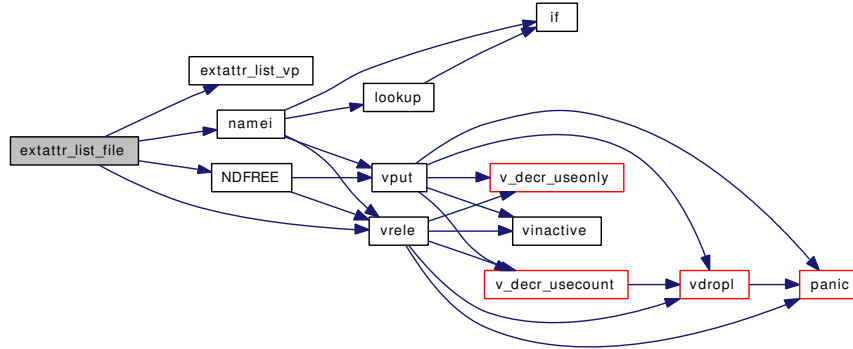


9.157.1.11 `int extattr_list_file (struct thread* td, struct extattr_list_file_args * uap)`

Definition at line 728 of file `vfs_extattr.c`.

References `extattr_list_vp()`, `namei()`, `NDFREE()`, and `vrele()`.

Here is the call graph for this function:

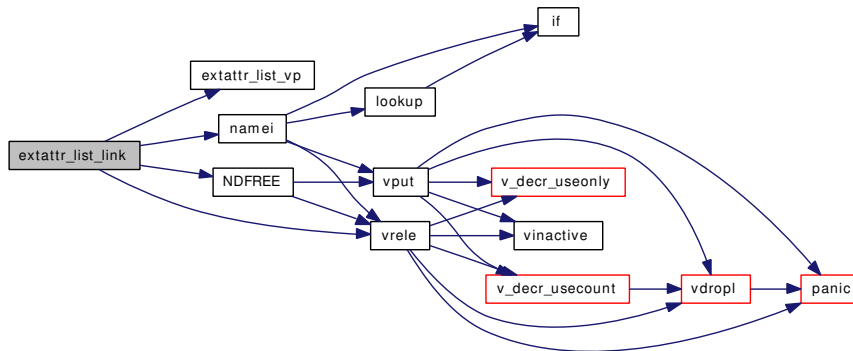


9.157.1.12 `int extattr_list_link (struct thread* td, struct extattr_list_link_args * uap)`

Definition at line 758 of file `vfs_extattr.c`.

References `extattr_list_vp()`, `namei()`, `NDFREE()`, and `vrele()`.

Here is the call graph for this function:



9.157.1.13 `static int extattr_list_vp (struct vnode * vp, int attrnamespace, void * data, size_t nbytes, struct thread * td)` `[static]`

Definition at line 643 of file `vfs_extattr.c`.

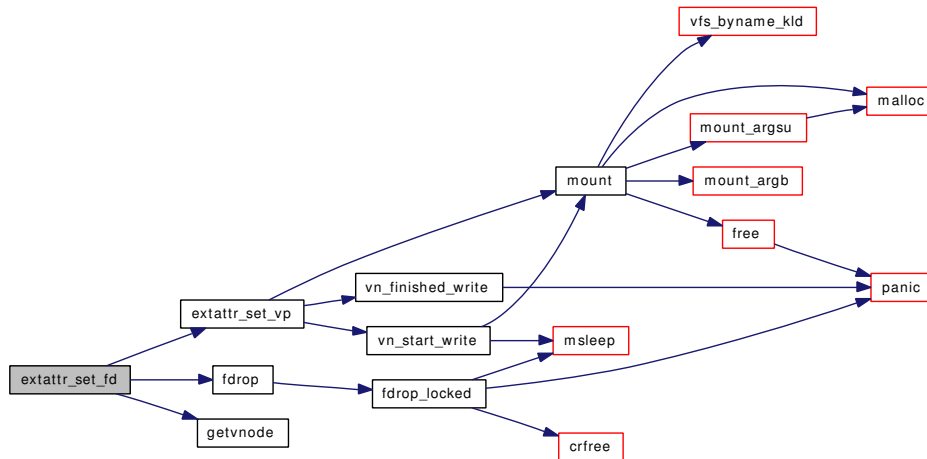
Referenced by `extattr_list_fd()`, `extattr_list_file()`, and `extattr_list_link()`.

9.157.1.14 `int extattr_set_fd (struct thread * td, struct extattr_set_fd_args * uap)`

Definition at line 201 of file `vfs_extattr.c`.

References `extattr_set_vp()`, `fdrop()`, and `getvnode()`.

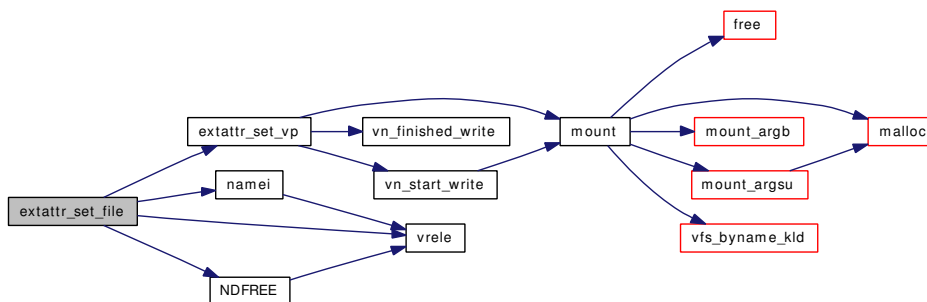
Here is the call graph for this function:

**9.157.1.15** `int extattr_set_file (struct thread * td, struct extattr_set_file_args * uap)`

Definition at line 236 of file `vfs_extattr.c`.

References `extattr_set_vp()`, `namei()`, `NDFREE()`, and `vrele()`.

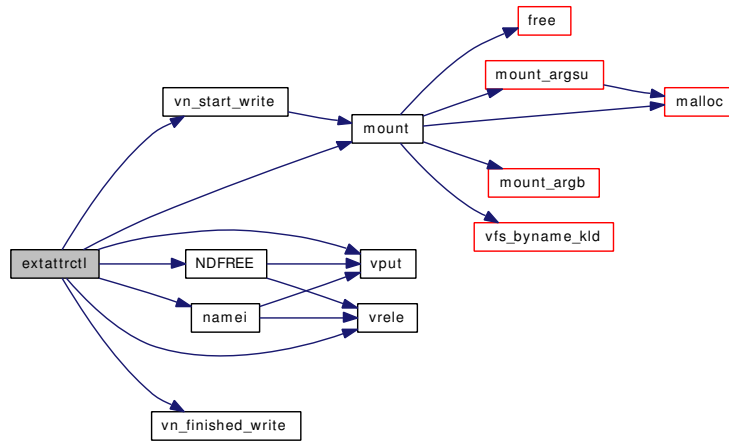
Here is the call graph for this function:

**9.157.1.16** `int extattr_set_link (struct thread * td, struct extattr_set_link_args * uap)`

Definition at line 273 of file `vfs_extattr.c`.

References `extattr_set_vp()`, `namei()`, `NDFREE()`, and `vrele()`.

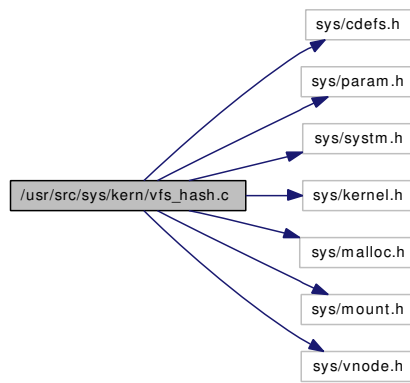
Here is the call graph for this function:



9.158 /usr/src/sys/kern/vfs_hash.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/vnode.h>
```

Include dependency graph for `vfs_hash.c`:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_hash.c,v 1.12 2006/04/18 08:05:08 delphij Exp \$")
- static `MALLOC_DEFINE` (M_VFS_HASH,"vfs_hash","VFS hash table")
- static `LIST_HEAD` (vfs_hash_head, vnode)
- static struct vfs_hash_head * `vfs_hash_index` (const struct mount *mp, u_int hash)
- int `vfs_hash_get` (const struct mount *mp, u_int hash, int flags, struct thread *td, struct vnode **vpp, vfs_hash_cmp_t *fn, void *arg)
- void `vfs_hash_remove` (struct vnode *vp)
- int `vfs_hash_insert` (struct vnode *vp, u_int hash, int flags, struct thread *td, struct vnode **vpp, vfs_hash_cmp_t *fn, void *arg)
- void `vfs_hash_rehash` (struct vnode *vp, u_int hash)

9.158.1 Function Documentation

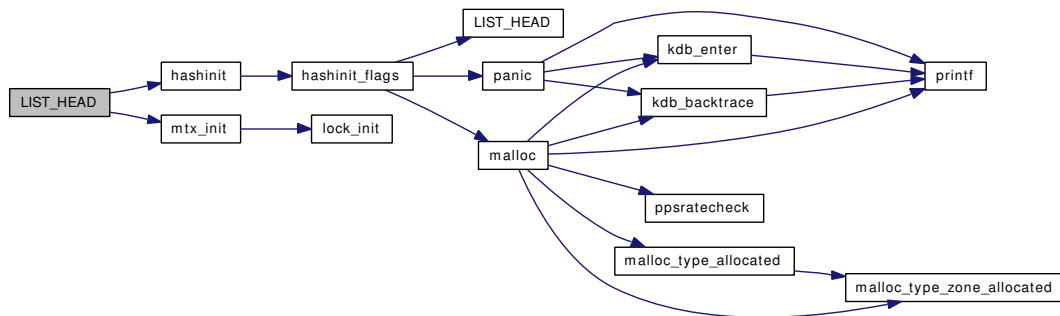
9.158.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_hash. c, v 1.12 2006/04/18 08:05:08 delphij Exp \$")

9.158.1.2 static `LIST_HEAD` (vfs_hash_head, vnode) [`static`]

Definition at line 40 of file `vfs_hash.c`.

References `desiredvnodes`, `hashinit()`, and `mtx_init()`.

Here is the call graph for this function:



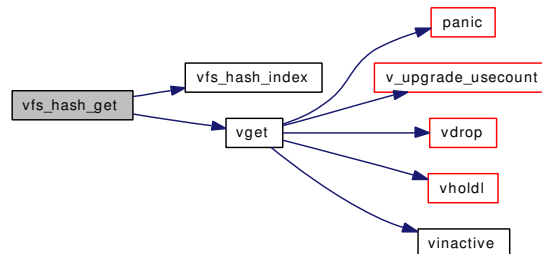
9.158.1.3 static MALLOC_DEFINE (M_VFS_HASH, "vfs_hash", "VFS hash table")
[static]

9.158.1.4 int vfs_hash_get (const struct mount * mp, u_int hash, int flags, struct thread * td, struct vnode ** vpp, vfs_hash_cmp_t * fn, void * arg)

Definition at line 65 of file vfs_hash.c.

References vfs_hash_index(), and vget().

Here is the call graph for this function:



9.158.1.5 static struct vfs_hash_head* vfs_hash_index (const struct mount * mp, u_int hash)
[static]

Definition at line 58 of file vfs_hash.c.

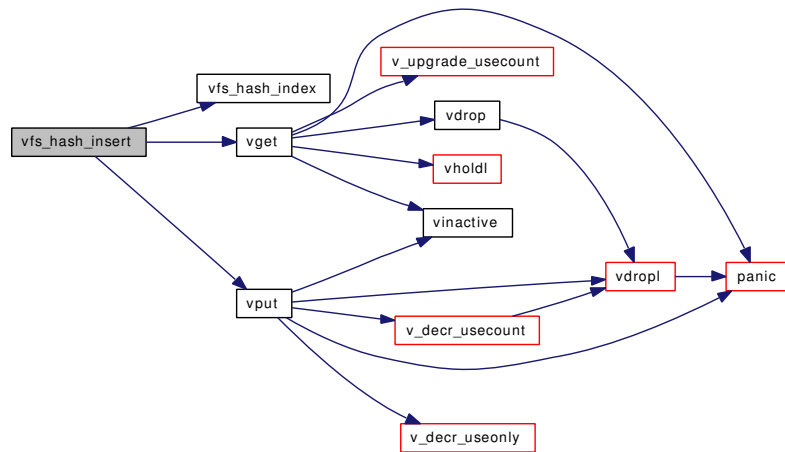
Referenced by vfs_hash_get(), vfs_hash_insert(), and vfs_hash_rehash().

9.158.1.6 int vfs_hash_insert (struct vnode * vp, u_int hash, int flags, struct thread * td, struct vnode ** vpp, vfs_hash_cmp_t * fn, void * arg)

Definition at line 107 of file vfs_hash.c.

References vfs_hash_index(), vget(), and vput().

Here is the call graph for this function:



9.158.1.7 void vfs_hash_rehash (struct vnode * vp, u_int hash)

Definition at line 148 of file `vfs_hash.c`.

References `vfs_hash_index()`.

Here is the call graph for this function:



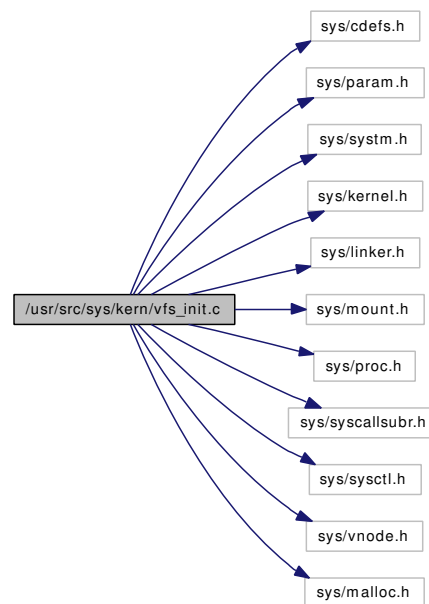
9.158.1.8 void vfs_hash_remove (struct vnode * vp)

Definition at line 98 of file `vfs_hash.c`.

9.159 /usr/src/sys/kern/vfs_init.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/linker.h>
#include <sys/mount.h>
#include <sys/proc.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <sys/vnode.h>
#include <sys/malloc.h>
```

Include dependency graph for `vfs_init.c`:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_init.c,v 1.85 2007/02/16 17:32:41 pjd Exp \$")
- static int `vfs_register` (struct `vfscnf` *)
- static int `vfs_unregister` (struct `vfscnf` *)
- `MALLOC_DEFINE` (M_VNODE, "vnodes", "Dynamically allocated vnodes")
- `vfscnf` * `vfs_byname` (const char *name)
- `vfscnf` * `vfs_byname_kld` (const char *fstype, struct thread *td, int *error)
- int `vfs_modevent` (module_t mod, int type, void *data)

Variables

- int `maxvfsconf` = VFS_GENERIC + 1
- vfsconfhead `vfsconf` = TAILQ_HEAD_INITIALIZER(`vfsconf`)
- vattr `va_null`

9.159.1 Function Documentation

9.159.1.1 `__FBSDID("$FreeBSD: src/sys/kern/vfs_init. c, v 1.85 2007/02/16 17:32:41 pjd Exp $")`

9.159.1.2 `MALLOC_DEFINE(M_VNODE, "vnodes", "Dynamically allocated vnodes")`

9.159.1.3 `struct vfsconf* vfs_byname(const char * name)`

Definition at line 96 of file `vfs_init.c`.

References `vfsconf`.

Referenced by `devfs_first()`, `vfs_byname_kld()`, `vfs_domount()`, `vfs_register()`, and `vfs_unregister()`.

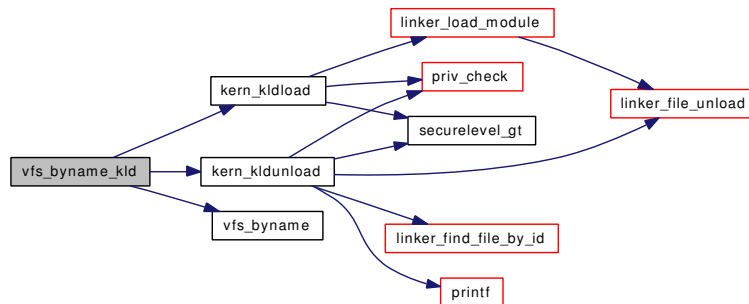
9.159.1.4 `struct vfsconf* vfs_byname_kld(const char * fstype, struct thread * td, int * error)`

Definition at line 109 of file `vfs_init.c`.

References `kern_kldload()`, `kern_kldunload()`, `vfs_byname()`, and `vfsconf`.

Referenced by `mount()`, and `vfs_domount()`.

Here is the call graph for this function:



9.159.1.5 `int vfs_modevent(module_t mod, int type, void * data)`

Definition at line 272 of file `vfs_init.c`.

References `vfs_register()`, `vfs_unregister()`, and `vfsconf`.

Here is the call graph for this function:

9.159.2.2 struct vattr [va_null](#)

Definition at line 72 of file `vfs_init.c`.

Referenced by `vfs_register()`.

9.159.2.3 struct vfsconfhead [vfsconf](#) = TAILQ_HEAD_INITIALIZER([vfsconf](#))

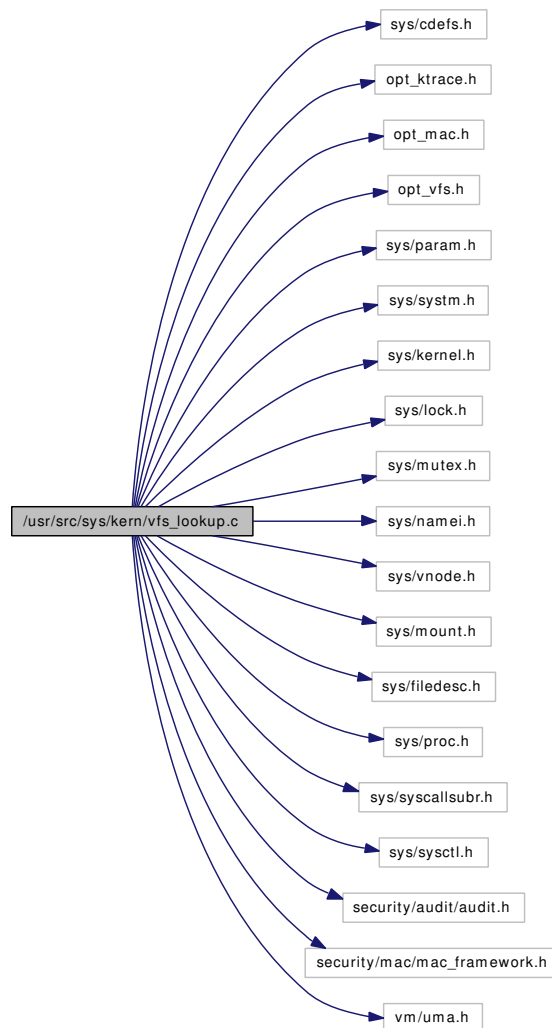
Definition at line 65 of file `vfs_init.c`.

Referenced by `devfs_first()`, `mount()`, `sysctl_ovfs_conf()`, `sysctl_vfs_conflist()`, `vfs_byname()`, `vfs_byname_kld()`, `vfs_domount()`, `vfs_modevent()`, `vfs_register()`, `vfs_sysctl()`, and `vfs_unregister()`.

9.160 /usr/src/sys/kern/vfs_lookup.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ktrace.h"
#include "opt_mac.h"
#include "opt_vfs.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/kernel.h>
#include <sys/lock.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/vnode.h>
#include <sys/mount.h>
#include <sys/filedesc.h>
#include <sys/proc.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include <vm/uma.h>
```

Include dependency graph for `vfs_lookup.c`:



Defines

- #define [NAMEI_DIAGNOSTIC](#) 1

Functions

- [__FBSDID](#) ("\$FreeBSD: src/sys/kern/vfs_lookup.c,v 1.98 2007/02/15 09:53:49 kib Exp \$")
- static void [nameiinit](#) (void *dummy __unused)
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [lookup_shared](#), CTLFLAG_RW,&[lookup_shared](#), 0,"Enables/Disables shared locks for path name translation")
- int [namei](#) (struct nameidata *ndp)
- static int [compute_cn_lkflags](#) (struct mount *mp, int lkflags)
- int [lookup](#) (struct nameidata *ndp)
- int [relookup](#) (struct vnode *dvp, struct vnode **vpp, struct componentname *cnp)
- void [NDFREE](#) (struct nameidata *ndp, const u_int flags)
- int [kern_alternate_path](#) (struct thread *td, const char *prefix, char *path, enum uio_seg pathseg, char **pathbuf, int create)

Variables

- uma_zone_t [namei_zone](#)
- static struct vnode * [vp_crossmp](#)
- static int [lookup_shared](#) = 0

9.160.1 Define Documentation

9.160.1.1 #define NAMEI_DIAGNOSTIC 1

Definition at line 65 of file `vfs_lookup.c`.

9.160.2 Function Documentation

9.160.2.1 __FBSDID ("\$FreeBSD: src/sys/kern/vfs_lookup.c, v 1.98 2007/02/15 09:53:49 kib Exp \$")

9.160.2.2 static int compute_cn_lkflags (struct mount * mp, int lkflags) [static]

Definition at line 312 of file `vfs_lookup.c`.

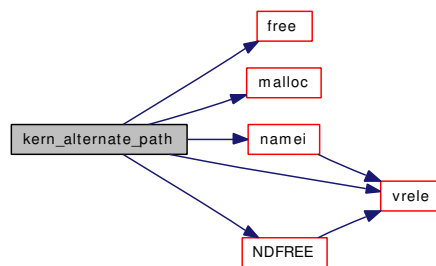
Referenced by `lookup()`.

9.160.2.3 int kern_alterate_path (struct thread * td, const char * prefix, char * path, enum uio_seg pathseg, char ** pathbuf, int create)

Definition at line 999 of file `vfs_lookup.c`.

References `buf`, `free()`, `malloc()`, `namei()`, `NDFREE()`, and `vrele()`.

Here is the call graph for this function:

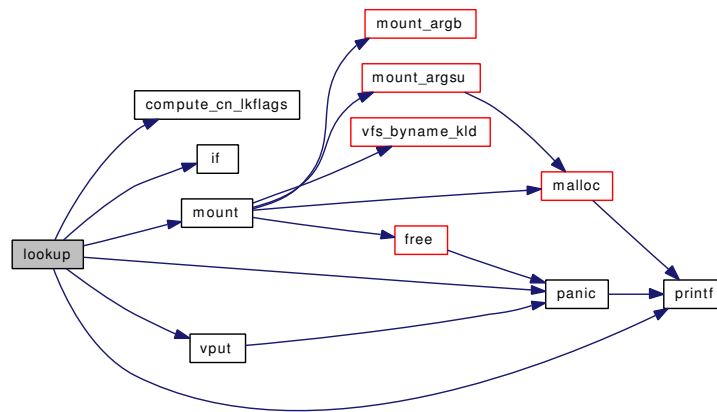


9.160.2.4 int lookup (struct nameidata * ndp)

Definition at line 361 of file `vfs_lookup.c`.

References `compute_cn_lkflags()`, `if()`, `mount()`, `panic()`, `printf()`, `rootvnode`, `td`, and `vput()`.

Here is the call graph for this function:



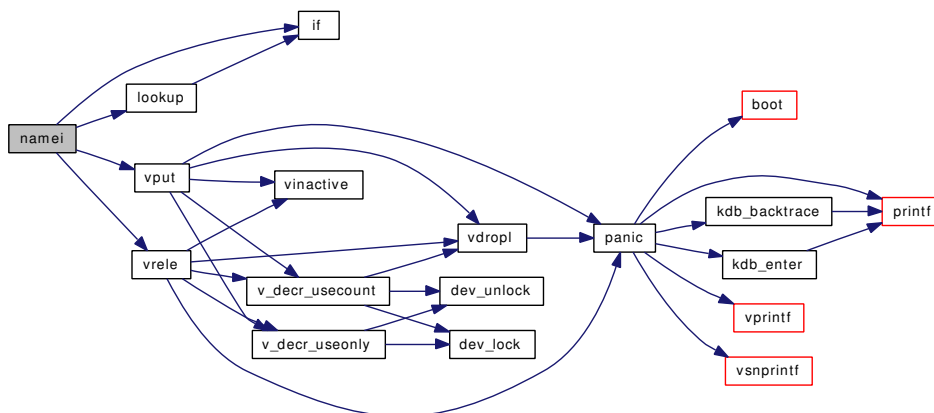
9.160.2.5 int namei (struct nameidata * ndp)

Definition at line 116 of file vfs_lookup.c.

References Giant, if(), lookup(), namei_zone, td, vput(), and vrele().

Referenced by __acl_aclcheck_file(), __acl_aclcheck_link(), __acl_delete_file(), __acl_delete_link(), __acl_get_file(), __acl_get_link(), __acl_set_file(), __acl_set_link(), chflags(), chroot(), devfs_fixup(), do_execve(), extattr_delete_file(), extattr_delete_link(), extattr_get_file(), extattr_get_link(), extattr_list_file(), extattr_list_link(), extattr_set_file(), extattr_set_link(), extattrctl(), getfh(), jail(), kern_access(), kern_alternate_path(), kern_chdir(), kern_chmod(), kern_chown(), kern_eaccess(), kern_lchown(), kern_link(), kern_lstat(), kern_lutimes(), kern_mkdir(), kern_mkfifo(), kern_mknod(), kern_pathconf(), kern_readlink(), kern_rename(), kern_rmdir(), kern_stat(), kern_statfs(), kern_symlink(), kern_truncate(), kern_unlink(), kern_utimes(), lchflags(), lchmod(), lgetfh(), quotactl(), revoke(), ttioctl(), uipc_bind(), undelete(), unp_connect(), vfs_domount(), and vn_open_cred().

Here is the call graph for this function:

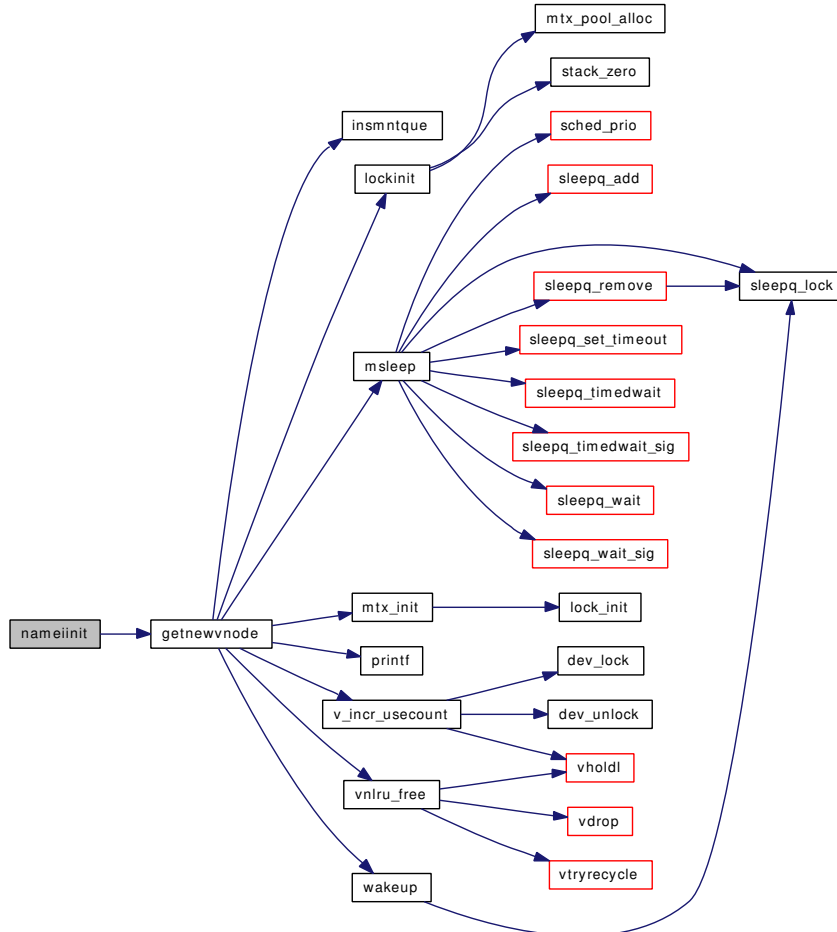


9.160.2.6 static void nameiinit (void *dummy __unused) [static]

Definition at line 78 of file vfs_lookup.c.

References getnewvnode(), namei_zone, and vp_crossmp.

Here is the call graph for this function:



9.160.2.7 void NDFREE (struct nameidata * ndp, const u_int flags)

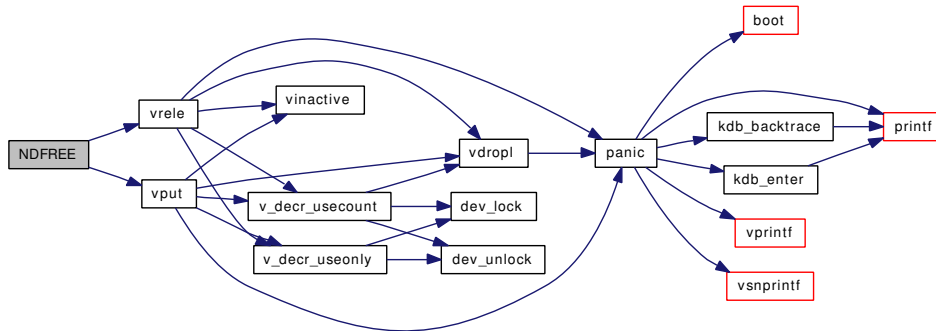
Definition at line 940 of file vfs_lookup.c.

References namei_zone, vput(), and vrele().

Referenced by __acl_aclcheck_file(), __acl_aclcheck_link(), __acl_delete_file(), __acl_delete_link(), __acl_get_file(), __acl_get_link(), __acl_set_file(), __acl_set_link(), acct(), alq_open(), chflags(), chroot(), cn_devopen(), coredump(), devfs_fixup(), do_execve(), extattr_delete_file(), extattr_delete_link(), extattr_get_file(), extattr_get_link(), extattr_list_file(), extattr_list_link(), extattr_set_file(), extattr_set_link(), extattrctl(), fdcheckstd(), getfh(), jail(), kern_access(), kern_alternate_path(), kern_chdir(), kern_chmod(), kern_chown(), kern_eaccess(), kern_lchown(), kern_link(), kern_lstat(), kern_lutimes(), kern_mkdir(), kern_mkfifo(), kern_mknod(), kern_open(), kern_pathconf(), kern_readlink(), kern_rename(), kern_rmdir(), kern_stat(), kern_statfs(), kern_symlink(), kern_truncate(), kern_unlink(), kern_utimes(),

ktrace(), lchflags(), lchmod(), lgetfh(), link_elf_load_file(), linker_hints_lookup(), linker_lookup_file(), quotactl(), revoke(), ttioctl(), uipc_bind(), undelete(), unpc_connect(), vfs_domount(), and vn_open_cred().

Here is the call graph for this function:

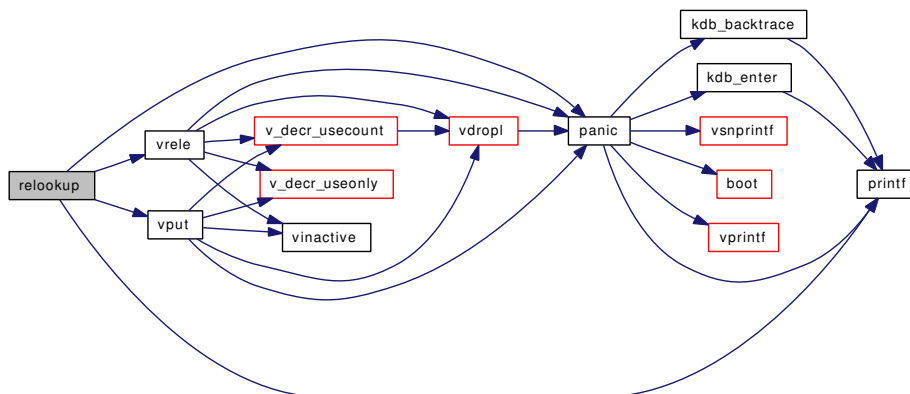


9.160.2.8 int relookup (struct vnode * *dvp*, struct vnode ** *vpp*, struct componentname * *cnp*)

Definition at line 797 of file vfs_lookup.c.

References panic(), printf(), td, vput(), and vrele().

Here is the call graph for this function:



9.160.2.9 SYSCTL_INT (_vfs, OID_AUTO, lookup_shared, CTLFLAG_RW, & lookup_shared, 0, "Enables/Disables shared locks for path name translation")

9.160.3 Variable Documentation

9.160.3.1 int lookup_shared = 0 [static]

Definition at line 90 of file vfs_lookup.c.

9.160.3.2 `uma_zone_t namei_zone`

Definition at line 71 of file `vfs_lookup.c`.

Referenced by `kern_symlink()`, `namei()`, `nameiinit()`, and `NDFREE()`.

9.160.3.3 `struct vnode* vp_crossmp` `[static]`

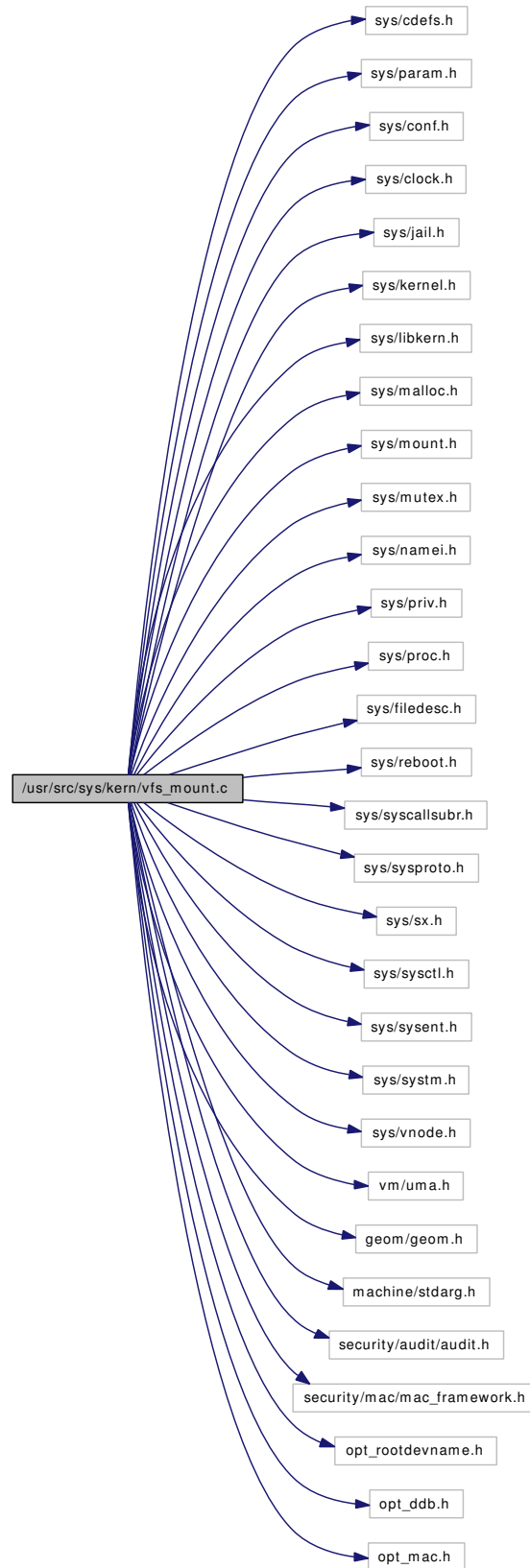
Definition at line 75 of file `vfs_lookup.c`.

Referenced by `nameiinit()`.

9.161 /usr/src/sys/kern/vfs_mount.c File Reference

```
#include <sys/cdefs.h>
#include <sys/param.h>
#include <sys/conf.h>
#include <sys/clock.h>
#include <sys/jail.h>
#include <sys/kernel.h>
#include <sys/libkern.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/filedesc.h>
#include <sys/reboot.h>
#include <sys/syscallsubr.h>
#include <sys/sysproto.h>
#include <sys/sx.h>
#include <sys/sysctl.h>
#include <sys/sysent.h>
#include <sys/system.h>
#include <sys/vnode.h>
#include <vm/uma.h>
#include <geom/geom.h>
#include <machine/stdarg.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include "opt_rootdevname.h"
#include "opt_ddb.h"
#include "opt_mac.h"
```

Include dependency graph for `vfs_mount.c`:



Data Structures

- struct [vfsopt](#)
- struct [mount_args](#)
- struct [unmount_args](#)
- struct [root_hold_token](#)
- struct [mntaarg](#)
- struct [mntarg](#)

Defines

- #define [ROOTNAME](#) "root_device"
- #define [VFS_MOUNTARG_SIZE_MAX](#) (1024 * 64)
- #define [ROOTDEVNAME](#) NULL

Functions

- [__FBSDDID](#) ("\$FreeBSD: src/sys/kern/vfs_mount.c,v 1.244 2007/02/13 01:28:48 cognet Exp \$")
- static int [vfs_domount](#) (struct thread *td, const char *fstype, char *fspath, int fsflags, void *fsdata)
- static struct mount * [vfs_mount_alloc](#) (struct vnode *dvp, struct [vfscnf](#) *vfsp, const char *fspath, struct thread *td)
- static int [vfs_mountroot_ask](#) (void)
- static int [vfs_mountroot_try](#) (const char *mountfrom)
- static int [vfs_donmount](#) (struct thread *td, int fsflags, struct uio *fsoptions)
- static void [free_mntarg](#) (struct [mntarg](#) *ma)
- static void [vfs_mount_destroy](#) (struct mount *)
- static int [vfs_getopt_pos](#) (struct [vfsoptlist](#) *opts, const char *name)
- [SYSCTL_INT](#) (_vfs, OID_AUTO, [usermount](#), CTLFLAG_RW, &[usermount](#), 0, "Unprivileged users may mount and unmount file systems")
- [MALLOC_DEFINE](#) (M_MOUNT, "mount", "vfs mount structure")
- [MALLOC_DEFINE](#) (M_VNODE_MARKER, "vnodemarker", "vnode marker")
- [MTX_SYSINIT](#) ([mountlist](#), &[mountlist_mtx](#), "mountlist", MTX_DEF)
- [TAILQ_HEAD](#) ([vfsoptlist](#), [vfsopt](#))
- static void [vfs_freeopt](#) (struct [vfsoptlist](#) *opts, struct [vfsopt](#) *opt)
- static void [vfs_freeopts](#) (struct [vfsoptlist](#) *opts)
- void [vfs_deleteopt](#) (struct [vfsoptlist](#) *opts, const char *name)
- static int [vfs_equalopts](#) (const char *opt1, const char *opt2)
- static void [vfs_sanitizeropts](#) (struct [vfsoptlist](#) *opts)
- static int [vfs_buildopts](#) (struct uio *auio, struct [vfsoptlist](#) **options)
- static void [vfs_mergeopts](#) (struct [vfsoptlist](#) *toopts, struct [vfsoptlist](#) *opts)
- int [nmount](#) (struct thread *td, struct [nmount_args](#) *uap)
- void [vfs_ref](#) (struct mount *mp)
- void [vfs_rel](#) (struct mount *mp)
- static int [mount_init](#) (void *mem, int size, int flags)
- static void [mount_fini](#) (void *mem, int size)
- int [mount](#) (struct thread *td, struct [mount_args](#) *uap)
- int [unmount](#) (struct thread *td, struct [unmount_args](#) *uap)
- int [dounmount](#) (struct mount *mp, int flags, struct thread *td)
- static [LIST_HEAD](#) ([root_hold_token](#))
- void [root_mount_rel](#) (struct [root_hold_token](#) *h)

- static void `root_mount_wait` (void)
- static void `set_rootvnode` (struct thread *td)
- static void `devfs_first` (void)
- static void `devfs_fixup` (struct thread *td)
- void `vfs_mount_error` (struct mount *mp, const char *fmt,...)
- void `vfs_mountroot` (void)
- int `vfs_filteropt` (struct vfsoplist *opts, const char **legal)
- int `vfs_getopt` (struct vfsoplist *opts, const char *name, void **buf, int *len)
- char * `vfs_getopts` (struct vfsoplist *opts, const char *name, int *error)
- int `vfs_flagopt` (struct vfsoplist *opts, const char *name, u_int *w, u_int val)
- int `vfs_scanopt` (struct vfsoplist *opts, const char *name, const char *fmt,...)
- int `vfs_copyopt` (struct vfsoplist *opts, const char *name, void *dest, int len)
- vnode * `__mnt_vnode_next` (struct vnode **mvp, struct mount *mp)
- vnode * `__mnt_vnode_first` (struct vnode **mvp, struct mount *mp)
- void `__mnt_vnode_markerfree` (struct vnode **mvp, struct mount *mp)
- int `__vfs_statfs` (struct mount *mp, struct statfs *sbp, struct thread *td)
- void `vfs_mountedfrom` (struct mount *mp, const char *from)
- mntarg * `mount_argb` (struct mntarg *ma, int flag, const char *name)
- mntarg * `mount_argf` (struct mntarg *ma, const char *name, const char *fmt,...)
- mntarg * `mount_argsu` (struct mntarg *ma, const char *name, const void *val, int len)
- mntarg * `mount_arg` (struct mntarg *ma, const char *name, const void *val, int len)
- int `kernel_mount` (struct mntarg *ma, int flags)
- int `kernel_ymount` (int flags,...)

Variables

- static int `usermount` = 0
- static uma_zone_t `mount_zone`
- mntlist `mountlist` = TAILQ_HEAD_INITIALIZER(`mountlist`)
- mtx `mountlist_mtx`
- vnode * `rootvnode`
- static const char * `global_opts` []
- static char * `cdrom_rootdevnames` []
- char * `rootdevnames` [2] = {NULL, NULL}
- static const char * `ctrootdevname` = ROOTDEVNAME

9.161.1 Define Documentation

9.161.1.1 #define ROOTDEVNAME NULL

Definition at line 161 of file `vfs_mount.c`.

9.161.1.2 #define ROOTNAME "root_device"

Definition at line 78 of file `vfs_mount.c`.

Referenced by `vfs_mountroot_try()`.

9.161.1.3 #define VFS_MOUNTARG_SIZE_MAX (1024 * 64)

Definition at line 79 of file `vfs_mount.c`.

Referenced by `vfs_buildopts()`.

9.161.2 Function Documentation

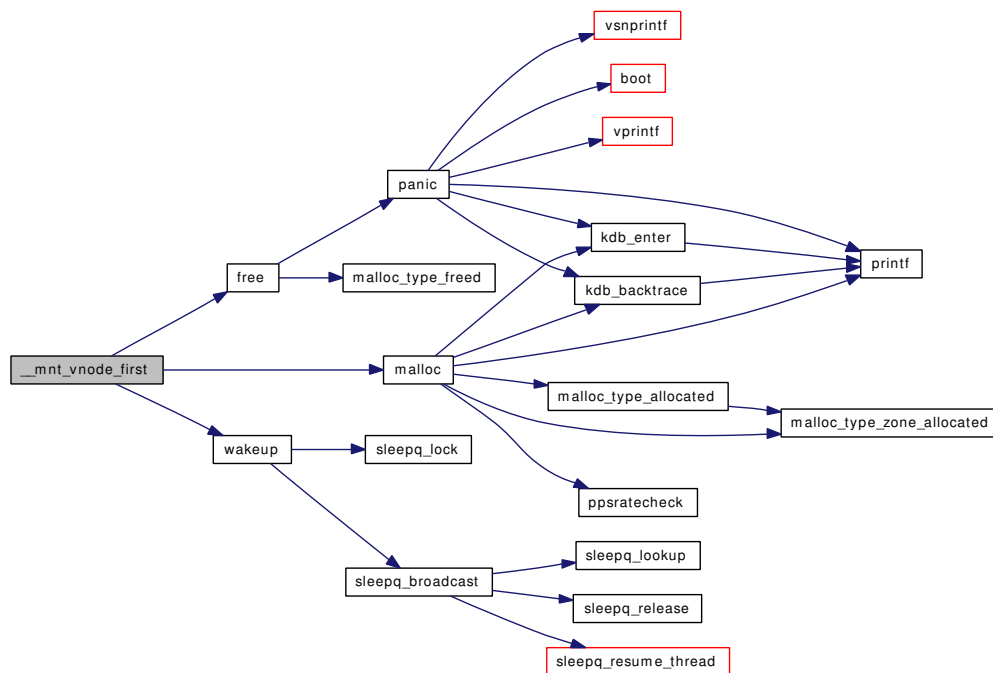
9.161.2.1 __FBSDID ("FreeBSD: src/sys/kern/vfs_mount.c, v 1.244 2007/02/13 01:28:48 cognet Exp \$")

9.161.2.2 struct vnode* __mnt_vnode_first (struct vnode ** mvp, struct mount * mp)

Definition at line 1902 of file `vfs_mount.c`.

References `free()`, `malloc()`, and `wakeup()`.

Here is the call graph for this function:



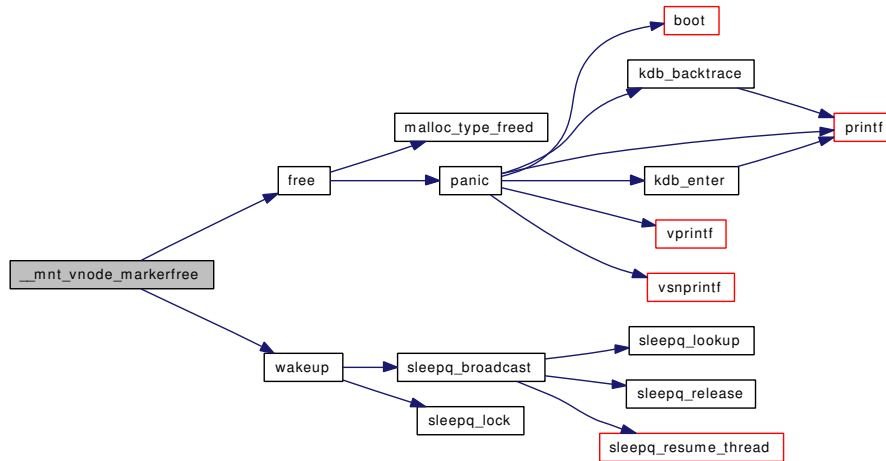
9.161.2.3 void __mnt_vnode_markerfree (struct vnode ** mvp, struct mount * mp)

Definition at line 1948 of file `vfs_mount.c`.

References `free()`, and `wakeup()`.

Referenced by `__mnt_vnode_next()`.

Here is the call graph for this function:

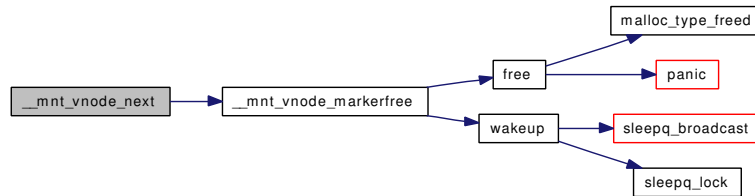


9.161.2.4 struct vnode* __mnt_vnode_next (struct vnode ** mvp, struct mount * mp)

Definition at line 1880 of file vfs_mount.c.

References __mnt_vnode_markerfree().

Here is the call graph for this function:



9.161.2.5 int __vfs_statfs (struct mount * mp, struct statfs * sbp, struct thread * td)

Definition at line 1971 of file vfs_mount.c.

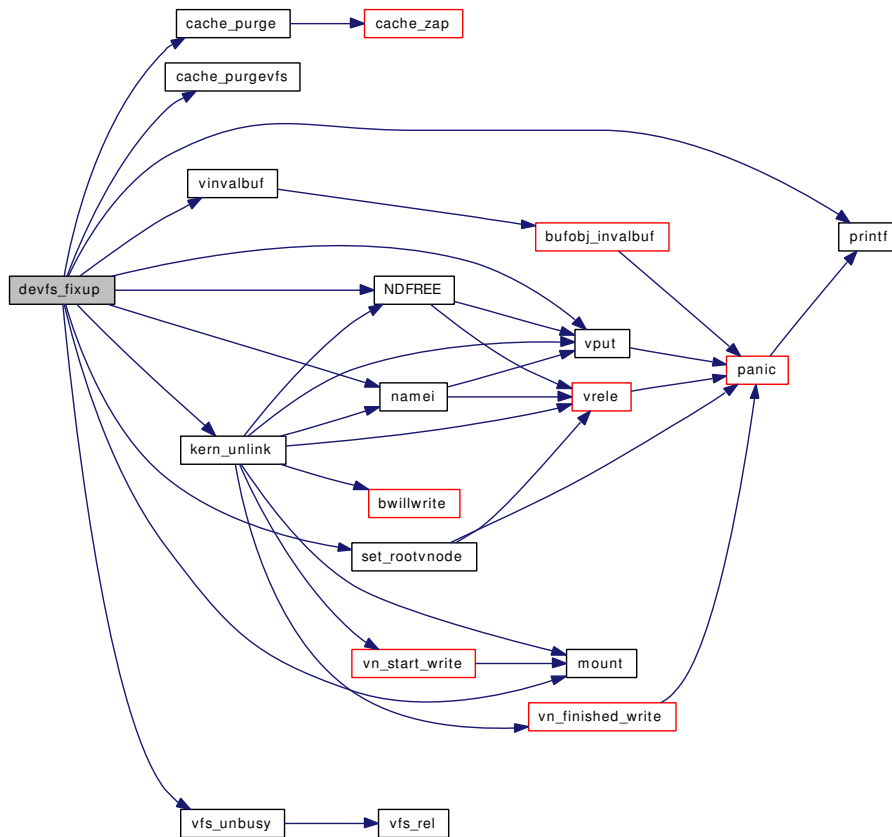
9.161.2.6 static void devfs_first (void) [static]

Definition at line 1399 of file vfs_mount.c.

References kern_symlink(), malloc(), mount(), mountlist, mountlist_mtx, printf(), set_rootvnode(), td, vfs_byname(), vfs_mount_alloc(), and vfsconf.

Referenced by vfs_mountroot().

Here is the call graph for this function:



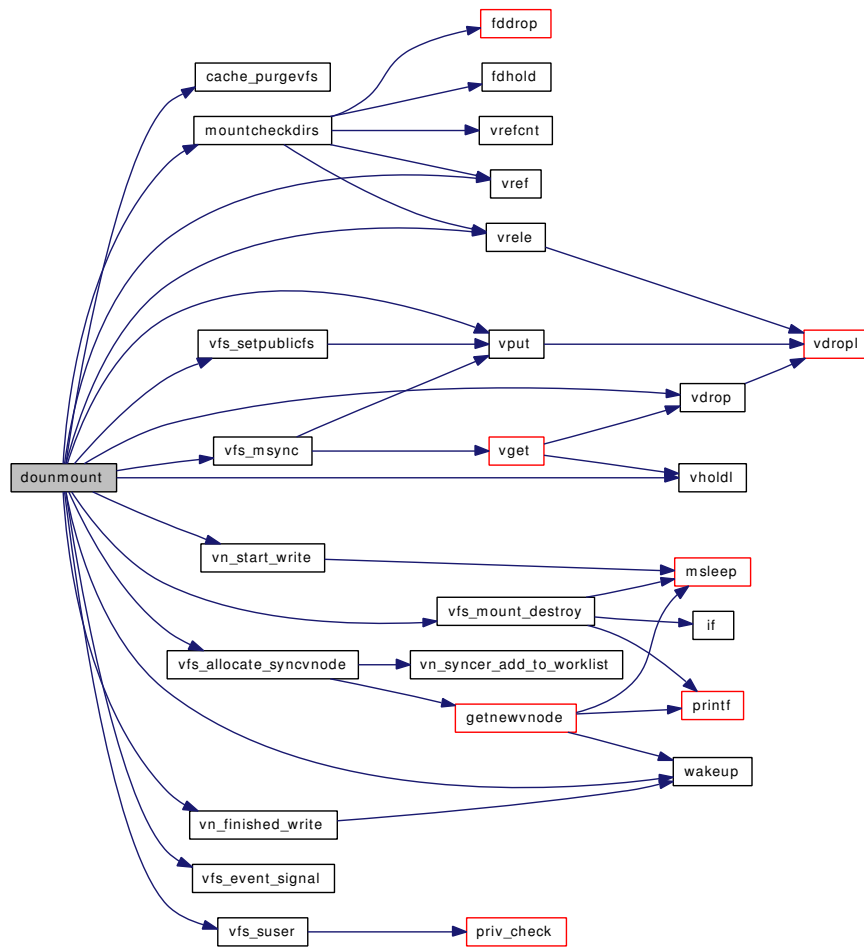
9.161.2.8 int `dounmount` (struct `mount * mp`, int `flags`, struct `thread * td`)

Definition at line 1167 of file `vfs_mount.c`.

References `cache_purgevfs()`, Giant, `mountcheckdirs()`, `mountlist`, `mountlist_mtx`, `rootvnode`, `vdrop()`, `vfs_allocate_synchnode()`, `vfs_event_signal()`, `vfs_mount_destroy()`, `vfs_msync()`, `vfs_setpublicfs()`, `vfs_suser()`, `vholdl()`, `vn_finished_write()`, `vn_start_write()`, `vput()`, `vref()`, `vrele()`, and `wakeup()`.

Referenced by `unmount()`, and `vfs_unmountall()`.

Here is the call graph for this function:



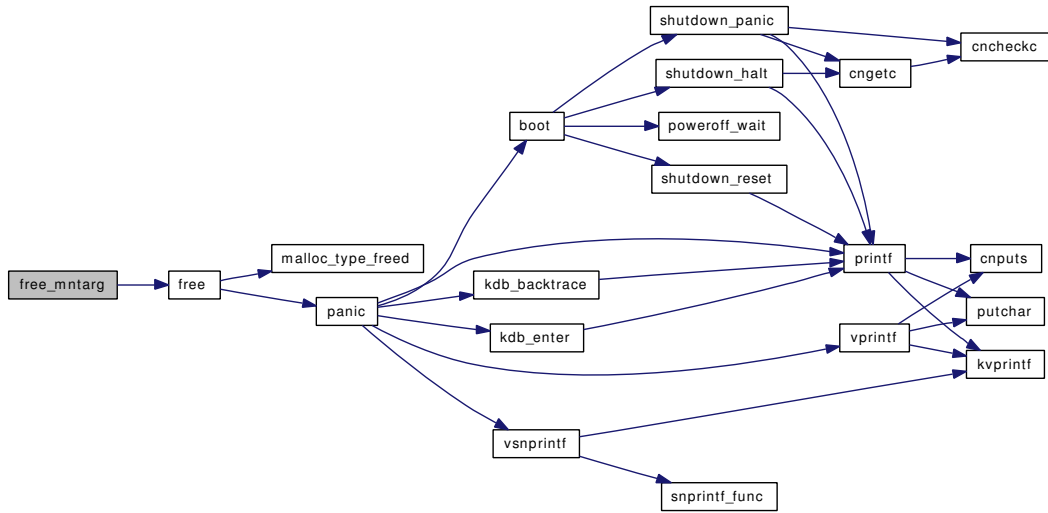
9.161.2.9 static void free_mntarg (struct mntarg * ma) [static]

Definition at line 2131 of file vfs_mount.c.

References free(), and mntarg::v.

Referenced by kernel_mount().

Here is the call graph for this function:



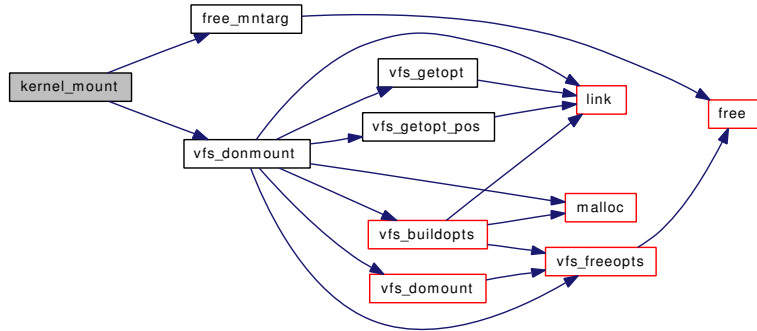
9.161.2.10 int kernel_mount (struct mntarg * ma, int flags)

Definition at line 2148 of file vfs_mount.c.

References mntarg::error, free_mntarg(), mntarg::len, mntarg::v, and vfs_donmount().

Referenced by kernel_vmount().

Here is the call graph for this function:



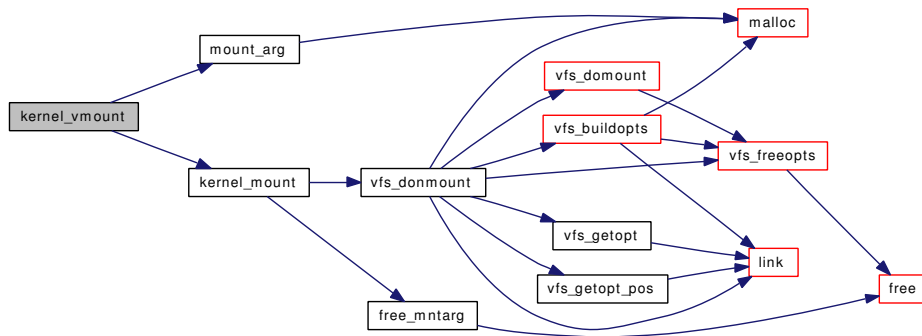
9.161.2.11 int kernel_vmount (int flags, ...)

Definition at line 2172 of file vfs_mount.c.

References mntarg::error, kernel_mount(), and mount_arg().

Referenced by vfs_mountroot_try().

Here is the call graph for this function:

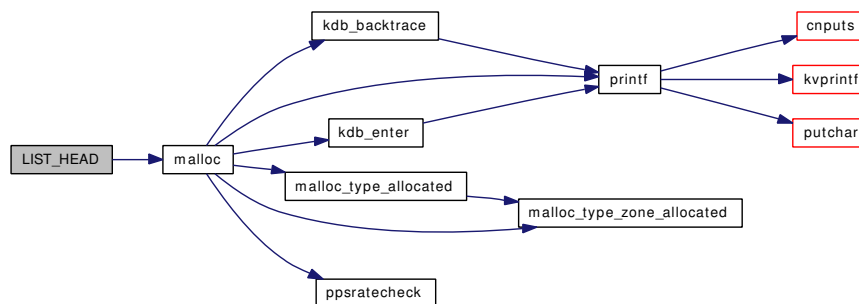


9.161.2.12 static LIST_HEAD (root_hold_token) [static]

Definition at line 1317 of file `vfs_mount.c`.

References `malloc()`, and `mountlist_mtx`.

Here is the call graph for this function:



9.161.2.13 MALLOC_DEFINE (M_VNODE_MARKER, "vnodemarker", "vnode marker")

9.161.2.14 MALLOC_DEFINE (M_MOUNT, "mount", "vfs mount structure")

9.161.2.15 int mount (struct thread * td, struct mount_args * uap)

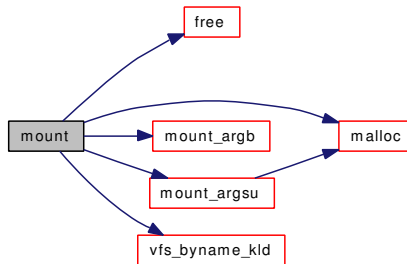
Definition at line 740 of file `vfs_mount.c`.

References `mount_args::data`, `mntarg::error`, `mount_args::flags`, `free()`, `Giant`, `malloc()`, `mount_argb()`, `mount_argsu()`, `mount_args::path`, `mount_args::type`, `vfs_byname_kld()`, and `vfsconf`.

Referenced by `aiq_fsync_vnode()`, `alq_doio()`, `coredump()`, `delmntque()`, `devfs_first()`, `devfs_fixup()`, `extattr_delete_vp()`, `extattr_set_vp()`, `extattrctl()`, `fehdir()`, `fhopen()`, `fhstat()`, `flushbufqueues()`, `fsync()`, `fruncate()`, `kern_fhstatfs()`, `kern_fstatfs()`, `kern_getfsstat()`, `kern_link()`, `kern_mkdir()`, `kern_mkfifo()`, `kern_mknod()`, `kern_open()`, `kern_rename()`, `kern_rmdir()`, `kern_statfs()`, `kern_symlink()`, `kern_truncate()`,

kern_unlink(), lookup(), mount_fini(), mount_init(), quotactl(), setfflags(), setfmode(), setfown(), setutimes(), sync(), sync_fsync(), sync_vnode(), sysctl_vfs_ctl(), uipc_bind(), undelete(), unmount(), vacl_delete(), vacl_set_acl(), vfs_domount(), vfs_getnewfsid(), vfs_getvfs(), vfs_mount_alloc(), vfs_mountroot(), vfs_mountroot_try(), vfs_unmountall(), vgonel(), vn_close(), vn_extattr_rm(), vn_extattr_set(), vn_open_cred(), vn_rdwr(), vn_start_secondary_write(), vn_start_write(), vn_write(), vnlru_proc(), vop_stdgetwritemount(), and vtryrecycle().

Here is the call graph for this function:



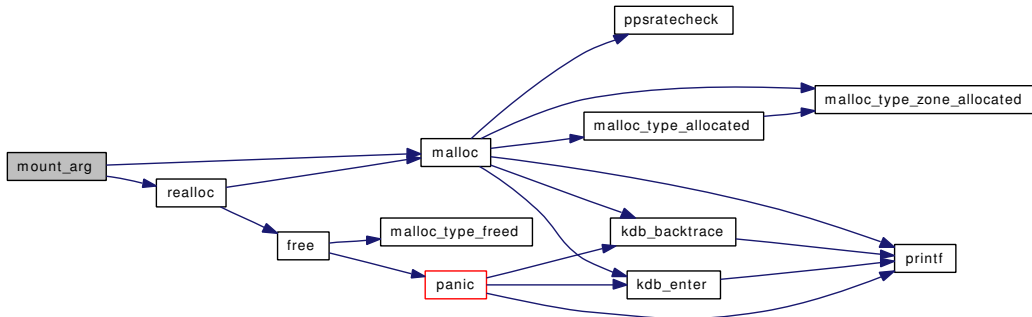
9.161.2.16 struct **mntarg*** mount_arg (struct **mntarg** * ma, const char * name, const void * val, int len)

Definition at line 2102 of file vfs_mount.c.

References mntarg::error, mntarg::len, malloc(), realloc(), and mntarg::v.

Referenced by kernel_vmount(), mount_argb(), and mount_argsu().

Here is the call graph for this function:



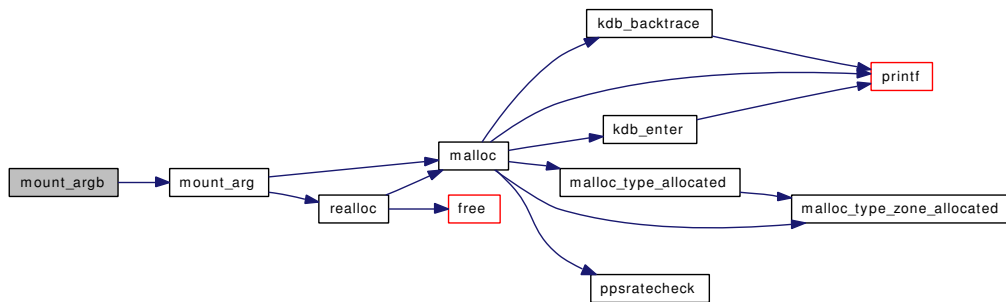
9.161.2.17 struct **mntarg*** mount_argb (struct **mntarg** * ma, int flag, const char * name)

Definition at line 2021 of file vfs_mount.c.

References mount_arg().

Referenced by mount().

Here is the call graph for this function:

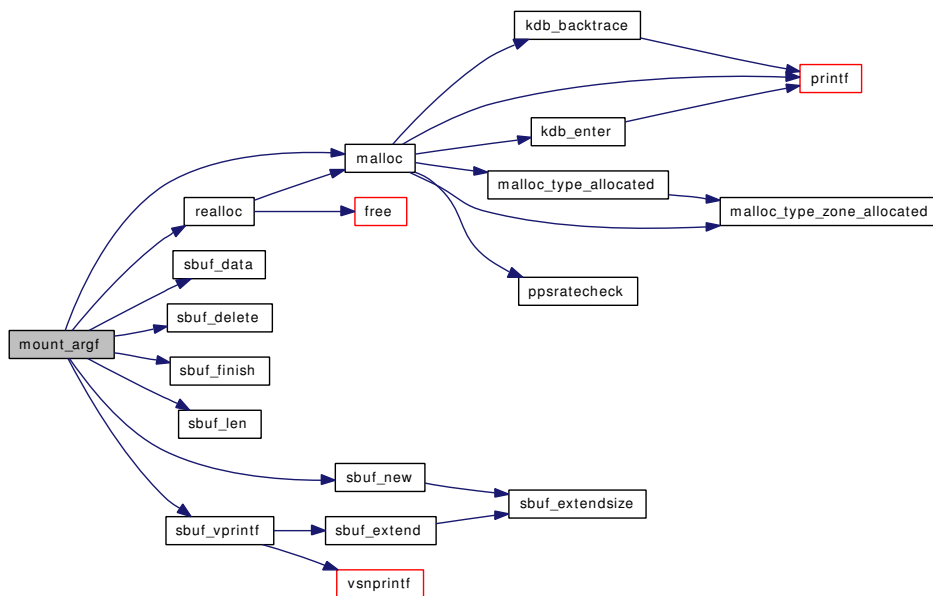


9.161.2.18 struct `mntarg*` `mount_argf` (struct `mntarg * ma`, const char * `name`, const char * `fmt`, ...)

Definition at line 2034 of file `vfs_mount.c`.

References `mntarg::error`, `mntarg::len`, `malloc()`, `realloc()`, `sbuf_data()`, `sbuf_delete()`, `sbuf_finish()`, `sbuf_len()`, `sbuf_new()`, `sbuf_vprintf()`, and `mntarg::v`.

Here is the call graph for this function:



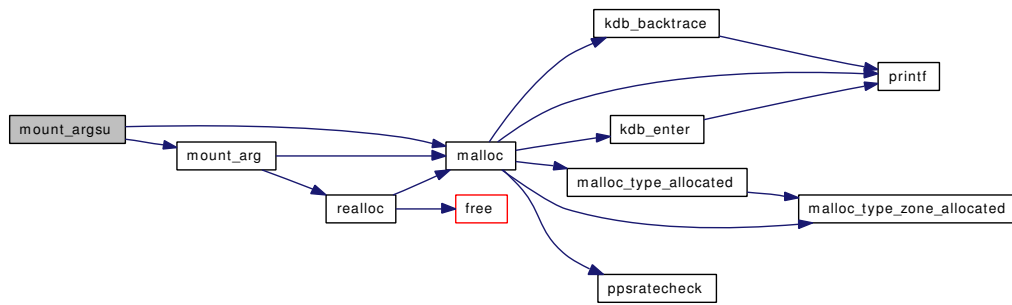
9.161.2.19 struct `mntarg*` `mount_argfs` (struct `mntarg * ma`, const char * `name`, const void * `val`, int `len`)

Definition at line 2076 of file `vfs_mount.c`.

References `malloc()`, and `mount_arg()`.

Referenced by `mount()`.

Here is the call graph for this function:



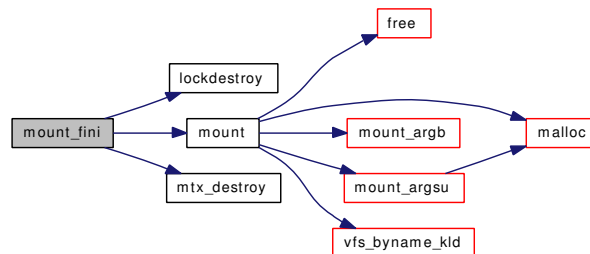
9.161.2.20 `static void mount_fini (void * mem, int size) [static]`

Definition at line 458 of file `vfs_mount.c`.

References `lockdestroy()`, `mount()`, and `mtx_destroy()`.

Referenced by `vfs_mountroot()`.

Here is the call graph for this function:



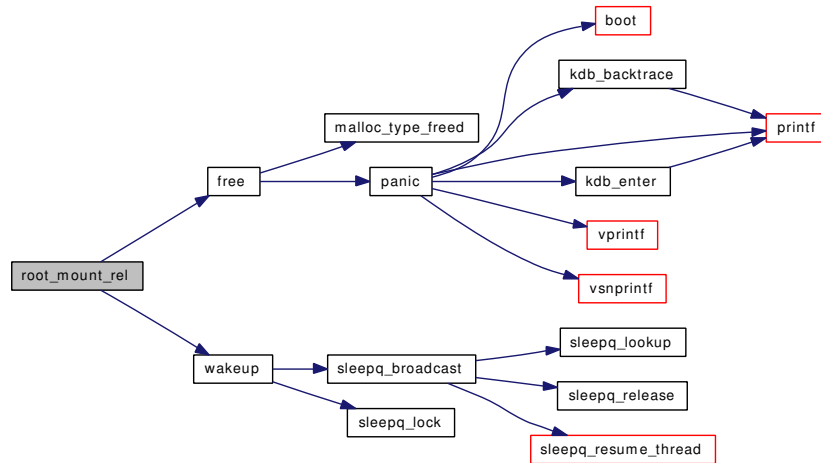
9.161.2.21 `static int mount_init (void * mem, int size, int flags) [static]`

Definition at line 447 of file `vfs_mount.c`.

References `lockinit()`, `mount()`, and `mtx_init()`.

Referenced by `vfs_mountroot()`.

Here is the call graph for this function:



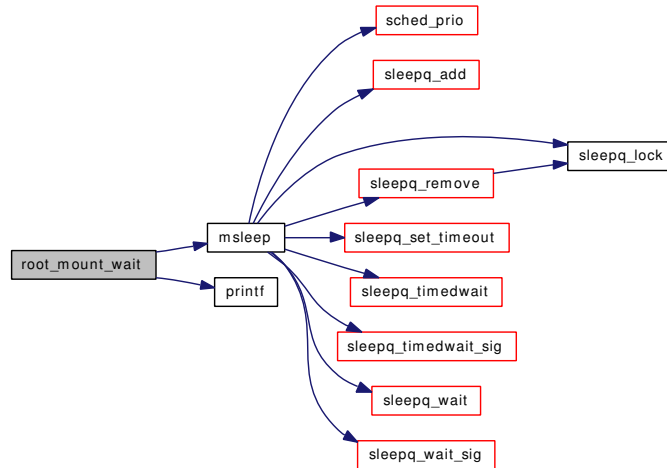
9.161.2.25 static void root_mount_wait (void) [static]

Definition at line 1345 of file vfs_mount.c.

References hz, mountlist_mtx, msleep(), printf(), and root_hold_token::who.

Referenced by vfs_mountroot().

Here is the call graph for this function:



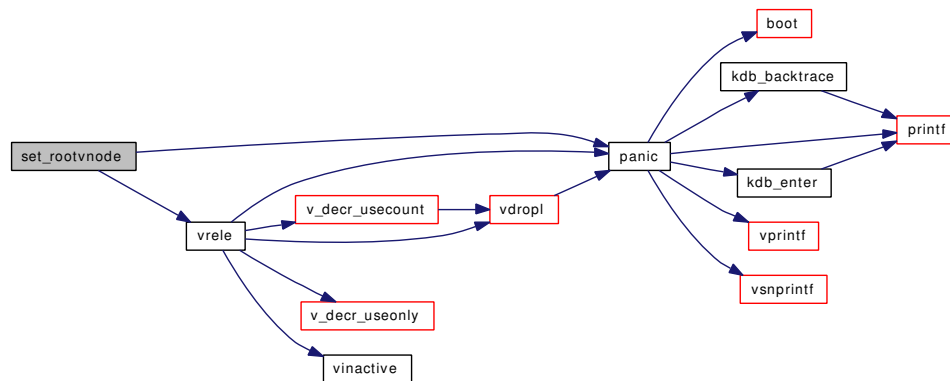
9.161.2.26 static void set_rootvnode (struct thread * td) [static]

Definition at line 1368 of file vfs_mount.c.

References mountlist, panic(), rootvnode, and vrele().

Referenced by devfs_first(), and devfs_fixup().

Here is the call graph for this function:



9.161.2.27 `SYSCALL_INT(_vfs, OID_AUTO, usermount, CTLFLAG_RW, &usermount, 0, "Unprivileged users may mount and unmount file systems")`

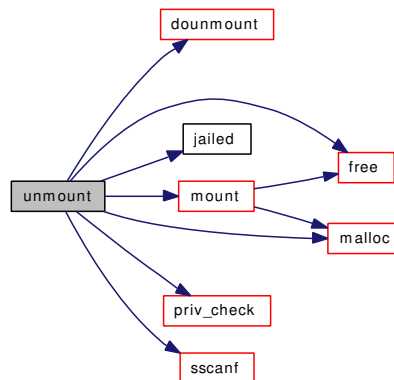
9.161.2.28 `TAILQ_HEAD(vfsoplist, vfsop)`

9.161.2.29 `int unmount(struct thread *td, struct unmount_args *uap)`

Definition at line 1089 of file `vfs_mount.c`.

References `dounmount()`, `free()`, `Giant`, `jailed()`, `malloc()`, `mount()`, `mountlist`, `mountlist_mtx`, `priv_check()`, `sscanf()`, and `usermount`.

Here is the call graph for this function:



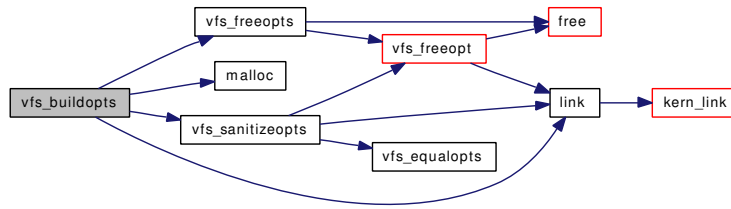
9.161.2.30 `static int vfs_buildopts(struct uio *auio, struct vfsoplist **options) [static]`

Definition at line 258 of file `vfs_mount.c`.

References `link()`, `malloc()`, `vfs_freeopts()`, `VFS_MOUNTARG_SIZE_MAX`, and `vfs_sanitizopts()`.

Referenced by `vfs_donmount()`.

Here is the call graph for this function:



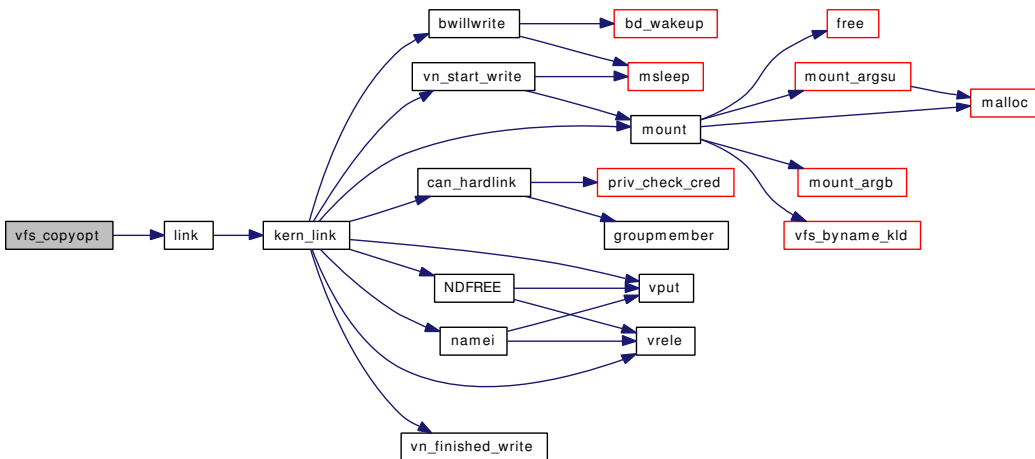
9.161.2.31 int vfs_copyopt (struct vfsoplist * opts, const char * name, void * dest, int len)

Definition at line 1853 of file vfs_mount.c.

References link().

Referenced by vfs_domount().

Here is the call graph for this function:



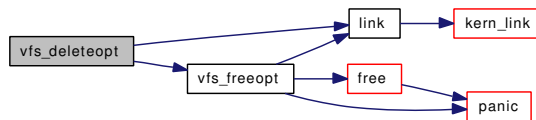
9.161.2.32 void vfs_deleteopt (struct vfsoplist * opts, const char * name)

Definition at line 201 of file vfs_mount.c.

References link(), and vfs_freeopt().

Referenced by vfs_export().

Here is the call graph for this function:



9.161.2.33 `static int vfs_domount (struct thread * td, const char * fstype, char * fspath, int fsflags, void * fsdata)` [static]

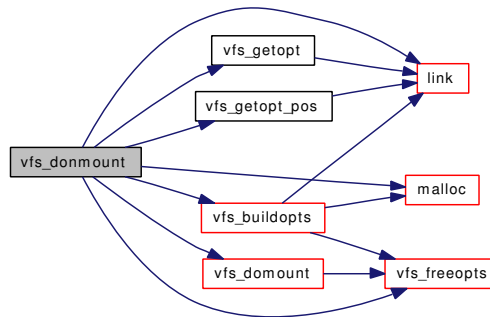
Definition at line 795 of file `vfs_mount.c`.

References `cache_purge()`, `Giant`, `jailed()`, `mount()`, `mountcheckdirs()`, `mountlist`, `mountlist_mtx`, `namei()`, `NDFREE()`, `panic()`, `priv_check()`, `priv_check_cred()`, `usermount`, `vfs_allocate_syncvnode()`, `vfs_busy()`, `vfs_byname()`, `vfs_byname_kld()`, `vfs_copyopt()`, `vfs_event_signal()`, `vfs_export()`, `vfs_freeopts()`, `vfs_mergeopts()`, `vfs_mount_alloc()`, `vfs_mount_destroy()`, `vfs_suser()`, `vfs_unbusy()`, `vfsconf`, `vinvalbuf()`, `vput()`, and `vrele()`.

Referenced by `vfs_donmount()`.

Here is the call graph for this function:

Here is the call graph for this function:



9.161.2.35 `static int vfs_equalopts (const char * opt1, const char * opt2)` [static]

Definition at line 215 of file `vfs_mount.c`.

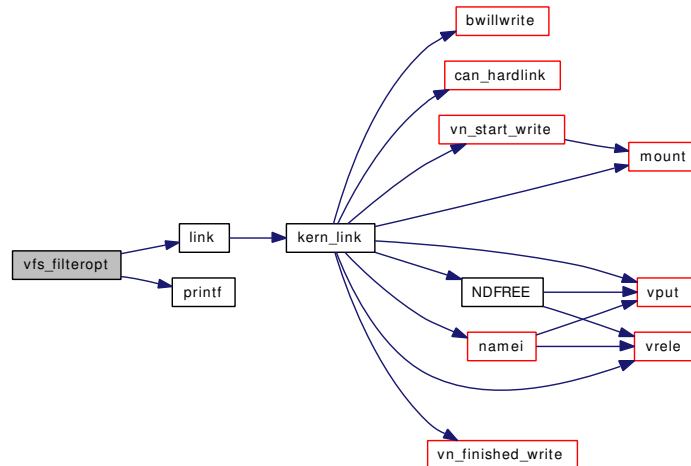
Referenced by `vfs_sanitizeopts()`.

9.161.2.36 `int vfs_filteropt (struct vfsoplist * opts, const char ** legal)`

Definition at line 1711 of file `vfs_mount.c`.

References `global_opts`, `link()`, and `printf()`.

Here is the call graph for this function:

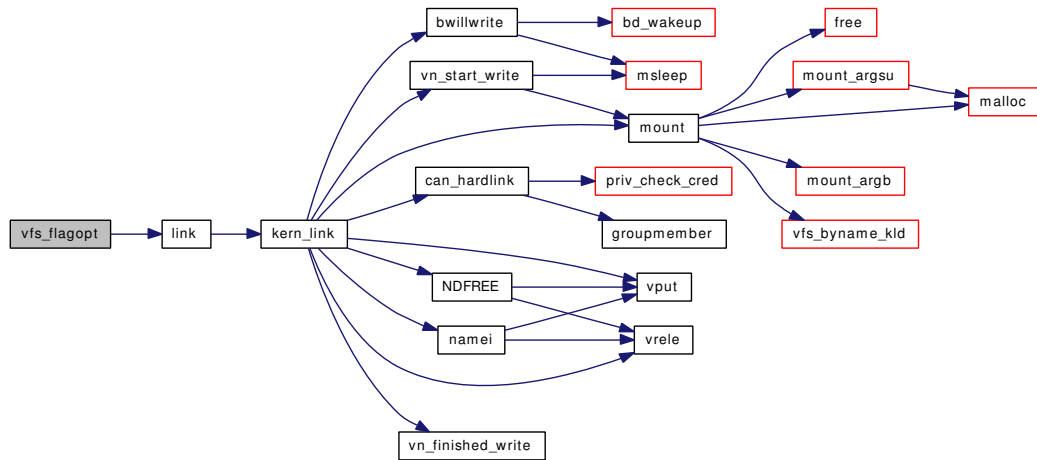


9.161.2.37 `int vfs_flagopt (struct vfsoplist * opts, const char * name, u_int * w, u_int val)`

Definition at line 1806 of file `vfs_mount.c`.

References `link()`.

Here is the call graph for this function:



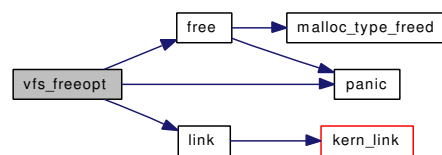
9.161.2.38 static void vfs_freeopt (struct vfsoplist * *opts*, struct vfsopt * *opt*) [static]

Definition at line 172 of file vfs_mount.c.

References free(), link(), and panic().

Referenced by vfs_deleteopt(), vfs_freeopts(), vfs_mergeopts(), and vfs_sanitizopts().

Here is the call graph for this function:



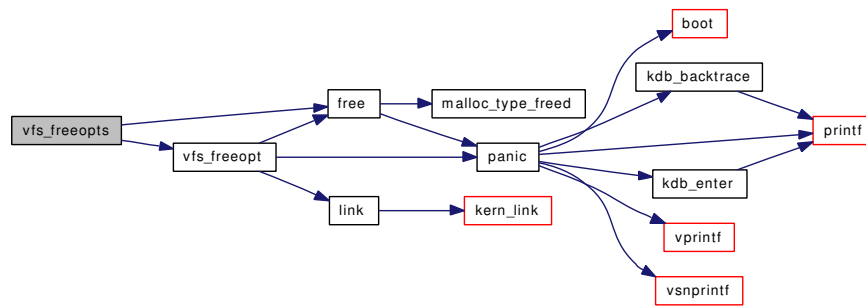
9.161.2.39 static void vfs_freeopts (struct vfsoplist * *opts*) [static]

Definition at line 189 of file vfs_mount.c.

References free(), and vfs_freeopt().

Referenced by vfs_buildopts(), vfs_domount(), and vfs_donmount().

Here is the call graph for this function:



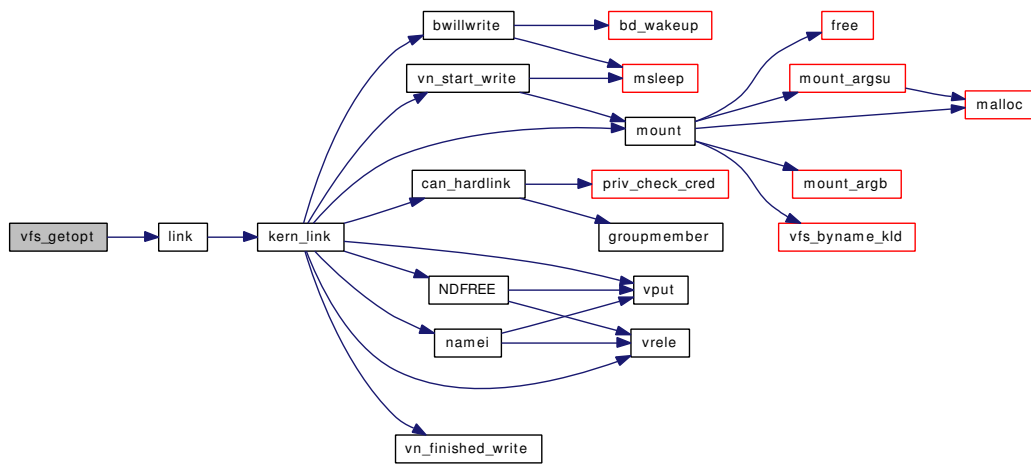
9.161.2.40 `int vfs_getopt (struct vfsoptlist * opts, const char * name, void ** buf, int * len)`

Definition at line 1746 of file `vfs_mount.c`.

References `link()`.

Referenced by `vfs_donmount()`, and `vfs_mount_error()`.

Here is the call graph for this function:



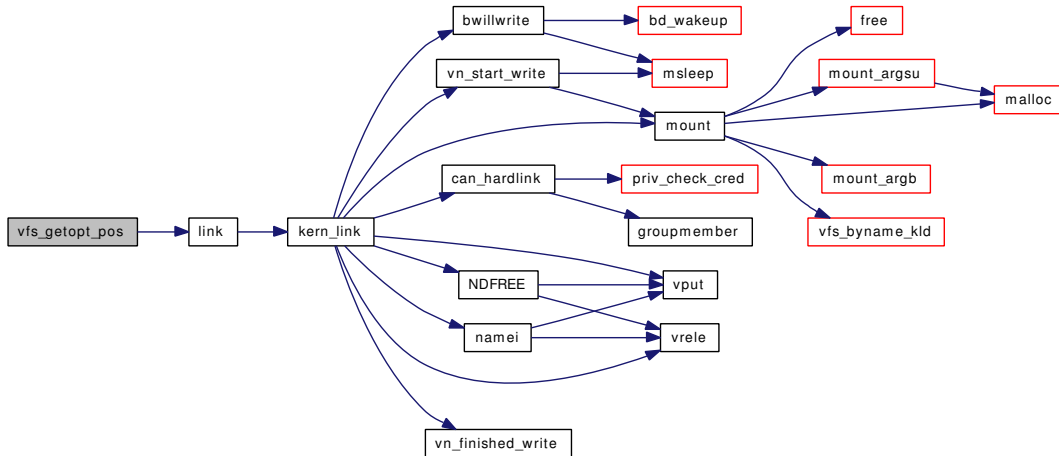
9.161.2.41 `static int vfs_getopt_pos (struct vfsoptlist * opts, const char * name)` [static]

Definition at line 1769 of file `vfs_mount.c`.

References `link()`.

Referenced by `vfs_donmount()`.

Here is the call graph for this function:

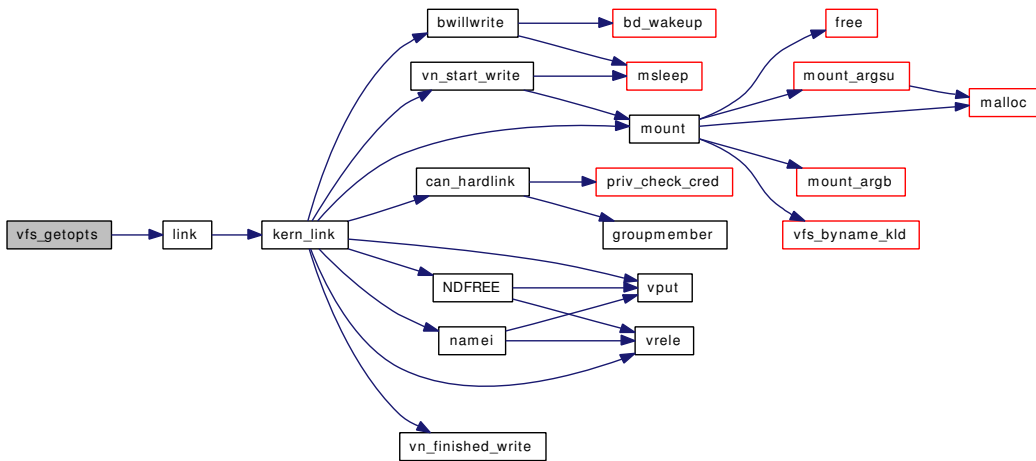


9.161.2.42 `char* vfs_getopts (struct vfsoptlist * opts, const char * name, int * error)`

Definition at line 1787 of file `vfs_mount.c`.

References `link()`.

Here is the call graph for this function:



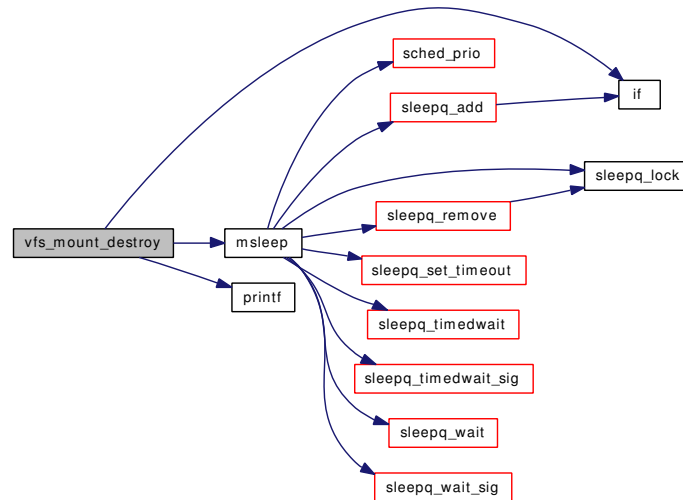
9.161.2.43 `static void vfs_mergeopts (struct vfsoptlist * toopts, struct vfsoptlist * opts)` [static]

Definition at line 336 of file `vfs_mount.c`.

References `link()`, `malloc()`, and `vfs_freopt()`.

Referenced by `vfs_domount()`.

Here is the call graph for this function:



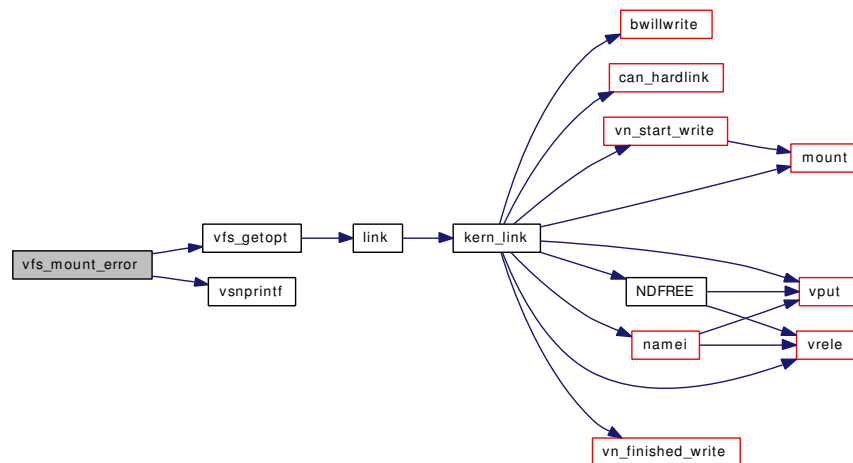
9.161.2.46 void `vfs_mount_error` (struct mount * *mp*, const char * *fmt*, ...)

Definition at line 1497 of file `vfs_mount.c`.

References `vfs_getopt()`, and `vsnprintf()`.

Referenced by `vfs_hang_addrlist()`.

Here is the call graph for this function:



9.161.2.47 void `vfs_mountedfrom` (struct mount * *mp*, const char * *from*)

Definition at line 1982 of file `vfs_mount.c`.

Referenced by `mqfs_mount()`.

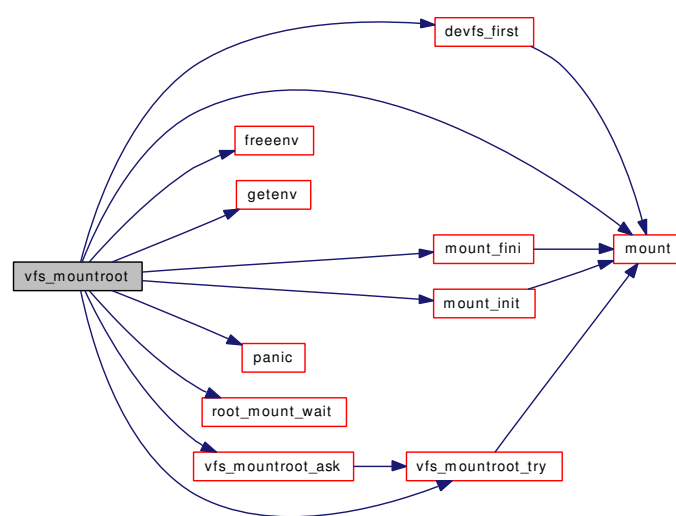
9.161.2.48 void vfs_mountroot (void)

Definition at line 1517 of file `vfs_mount.c`.

References `boothowto`, `cdrom_rootdevnames`, `ctrootdevname`, `devfs_first()`, `freeenv()`, `getenv()`, `mount()`, `mount_fini()`, `mount_init()`, `mount_zone`, `panic()`, `root_mount_wait()`, `rootdevnames`, `vfs_mountroot_ask()`, and `vfs_mountroot_try()`.

Referenced by `start_init()`.

Here is the call graph for this function:

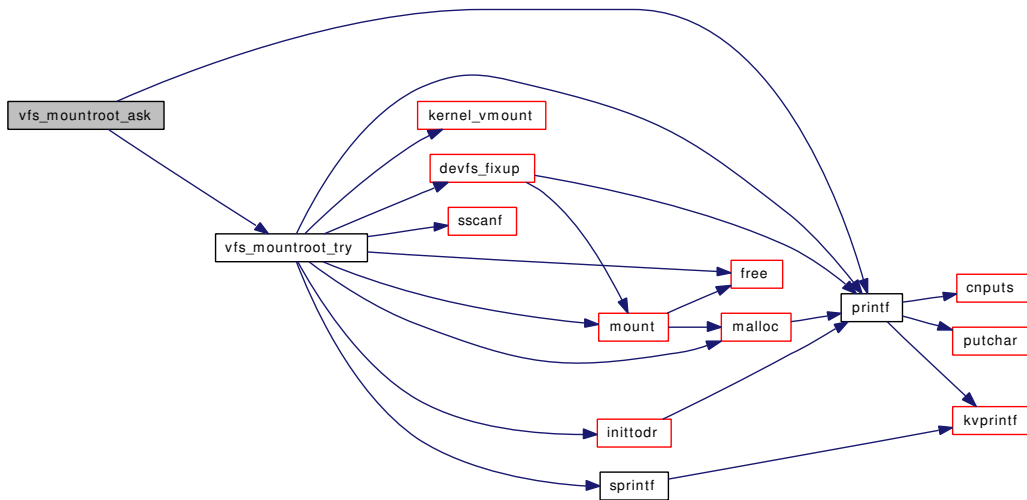
**9.161.2.49 static int vfs_mountroot_ask (void) [static]**

Definition at line 1674 of file `vfs_mount.c`.

References `printf()`, and `vfs_mountroot_try()`.

Referenced by `vfs_mountroot()`.

Here is the call graph for this function:



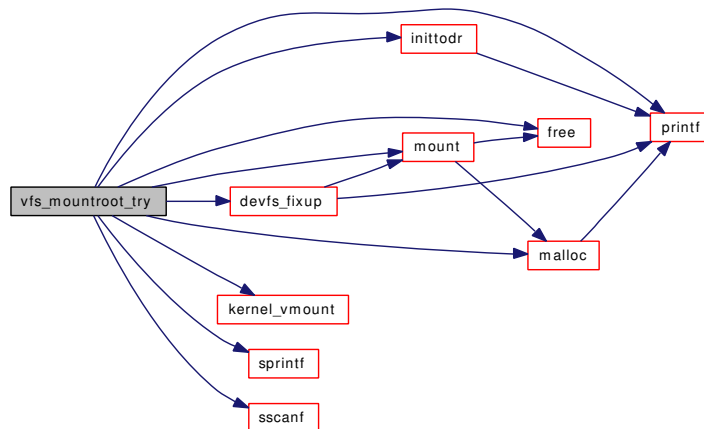
9.161.2.50 static int vfs_mountroot_try (const char * *mountfrom*) [static]

Definition at line 1602 of file vfs_mount.c.

References devfs_fixup(), free(), inittodr(), kernel_vmount(), malloc(), mount(), mountlist, printf(), ROOT-NAME, sprintf(), and sscanf().

Referenced by vfs_mountroot(), and vfs_mountroot_ask().

Here is the call graph for this function:



9.161.2.51 void vfs_ref (struct mount * *mp*)

Definition at line 429 of file vfs_mount.c.

Referenced by kern_fstats(), kern_stats(), vfs_getvfs(), and vop_stdgetwritemount().

9.161.2.52 void vfs_rel (struct mount * mp)

Definition at line 438 of file vfs_mount.c.

Referenced by fhopen(), fhstat(), kern_fhstatfs(), kern_fstatfs(), kern_statfs(), sysctl_vfs_ctl(), vfs_getnewfsid(), vfs_unbusy(), vn_start_secondary_write(), vn_write_suspend_wait(), and vop_stdgetwritemount().

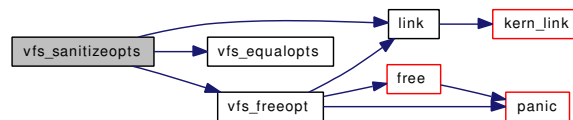
9.161.2.53 static void vfs_sanitizeopts (struct vfsoptlist * opts) [static]

Definition at line 236 of file vfs_mount.c.

References link(), vfs_equalopts(), and vfs_freeopt().

Referenced by vfs_buildopts().

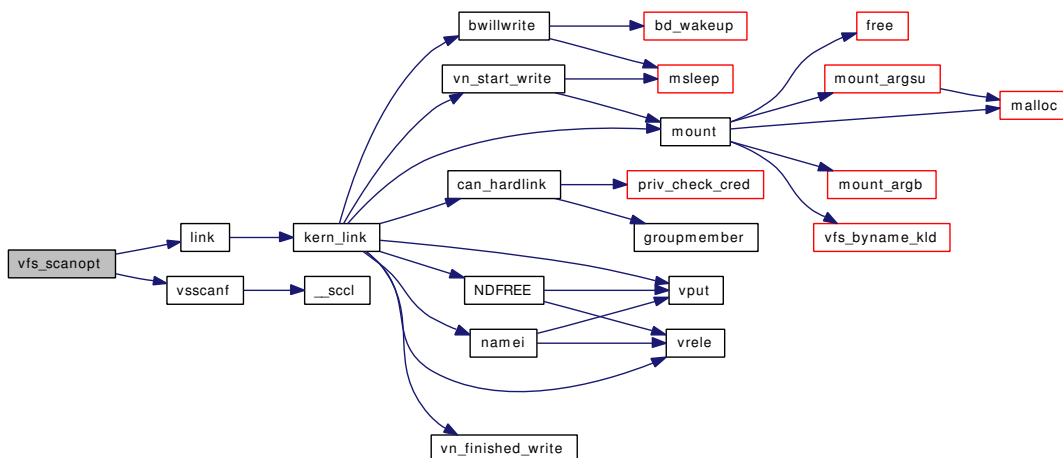
Here is the call graph for this function:

**9.161.2.54 int vfs_scanopt (struct vfsoptlist * opts, const char * name, const char * fmt, ...)**

Definition at line 1823 of file vfs_mount.c.

References link(), ret, and vsscanf().

Here is the call graph for this function:



9.161.3 Variable Documentation

9.161.3.1 `char* cdrom_rootdevnames[]` [static]

Initial value:

```
{
    "cd9660:cd0",
    "cd9660:acd0",
    NULL
}
```

Definition at line 152 of file `vfs_mount.c`.

Referenced by `vfs_mountroot()`.

9.161.3.2 `const char* ctrootdevname = ROOTDEVNAME` [static]

Definition at line 163 of file `vfs_mount.c`.

Referenced by `vfs_mountroot()`.

9.161.3.3 `const char* global_opts[]` [static]

Initial value:

```
{
    "errmsg",
    "fstype",
    "fspath",
    "rdonly",
    "ro",
    "rw",
    "suid",
    "exec",
    "update",
    NULL
}
```

Definition at line 136 of file `vfs_mount.c`.

Referenced by `vfs_filteropt()`.

9.161.3.4 `uma_zone_t mount_zone` [static]

Definition at line 99 of file `vfs_mount.c`.

Referenced by `vfs_mount_alloc()`, and `vfs_mountroot()`.

9.161.3.5 `struct mntlist mountlist = TAILQ_HEAD_INITIALIZER(mountlist)`

Definition at line 102 of file `vfs_mount.c`.

Referenced by `devfs_first()`, `devfs_fixup()`, `dounmount()`, `kern_getfsstat()`, `set_rootvnode()`, `sync()`, `unmount()`, `vfs_domount()`, `vfs_getvfs()`, `vfs_mountroot_try()`, `vfs_unmountall()`, and `vnlruc_proc()`.

9.161.3.6 struct mtx mountlist_mtx

Definition at line 105 of file `vfs_mount.c`.

Referenced by `devfs_first()`, `devfs_fixup()`, `dounmount()`, `kern_getfsstat()`, `LIST_HEAD()`, `root_mount_rel()`, `root_mount_wait()`, `sync()`, `sync_fsync()`, `unmount()`, `vfs_domount()`, `vfs_getvfs()`, and `vnru_proc()`.

9.161.3.7 char* rootdevnames[2] = {NULL, NULL}

Definition at line 159 of file `vfs_mount.c`.

Referenced by `vfs_mountroot()`.

9.161.3.8 struct vnode* rootvnode

Definition at line 120 of file `vfs_mount.c`.

Referenced by `change_root()`, `devfs_fixup()`, `dounmount()`, `linker_load_module()`, `lookup()`, `mountcheckdirs()`, `set_rootvnode()`, and `vn_fullpath1()`.

9.161.3.9 int usermount = 0 [static]

Definition at line 93 of file `vfs_mount.c`.

Referenced by `unmount()`, and `vfs_domount()`.

9.162 /usr/src/sys/kern/vfs_subr.c File Reference

```
#include <sys/cdefs.h>
#include "opt_ddb.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/conf.h>
#include <sys/dirent.h>
#include <sys/event.h>
#include <sys/eventhandler.h>
#include <sys/extattr.h>
#include <sys/file.h>
#include <sys/fcntl.h>
#include <sys/kdb.h>
#include <sys/kernel.h>
#include <sys/kthread.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/namei.h>
#include <sys/priv.h>
#include <sys/reboot.h>
#include <sys/sleepqueue.h>
#include <sys/stat.h>
#include <sys/sysctl.h>
#include <sys/syslog.h>
#include <sys/vmmeter.h>
#include <sys/vnode.h>
#include <machine/stdarg.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_extern.h>
#include <vm/pmap.h>
#include <vm/vm_map.h>
```

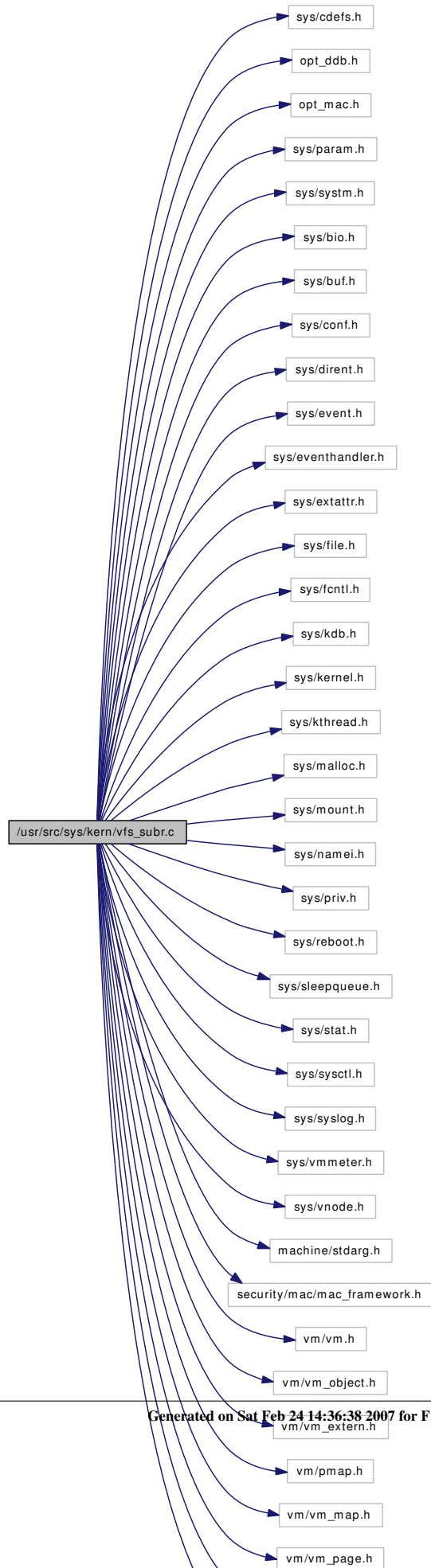


```
#include <vm/vm_page.h>
```

```
#include <vm/vm_kern.h>
```

```
#include <vm/uma.h>
```

Include dependency graph for `vfs_subr.c`:



Defines

- #define `SYNCER_MAXDELAY` 32
- #define `SYNCER_SHUTDOWN_SPEEDUP` 4
- #define `VCANRECYCLE(vp)` (((vp) → v_iflag & VI_FREE) && !(vp) → v_holdcnt)
- #define `VSHOULDFREE(vp)` (!(vp) → v_iflag & VI_FREE) && !(vp) → v_holdcnt)
- #define `VSHOULDBUSY(vp)` (((vp) → v_iflag & VI_FREE) && (vp) → v_holdcnt)
- #define `MAXVNODES_MAX` 100000
- #define `KINFO_VNODESLOP` 10
- #define `sync_close` ((int (*)(struct vop_close_args *))nullopp)

Enumerations

- enum { `TSP_SEC`, `TSP_HZ`, `TSP_USEC`, `TSP_NSEC` }

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/vfs_subr.c,v 1.692 2006/11/13 05:51:22 kmacy Exp \$")
- static `MALLOC_DEFINE` (M_NETADDR,"subr_export_host","Export host address structure")
- static void `delmntque` (struct vnode *vp)
- static void `insmntque` (struct vnode *vp, struct mount *mp)
- static int `flushbuflist` (struct bufv *bufv, int flags, struct bufobj *bo, int slpflag, int slptimeo)
- static void `syncer_shutdown` (void *arg, int howto)
- static int `vtryrecycle` (struct vnode *vp)
- static void `vbusy` (struct vnode *vp)
- static void `vdropl` (struct vnode *vp)
- static void `vinactive` (struct vnode *, struct thread *)
- static void `v_incr_usecount` (struct vnode *)
- static void `v_decr_usecount` (struct vnode *)
- static void `v_decr_useonly` (struct vnode *)
- static void `v_upgrade_usecount` (struct vnode *)
- static void `vfree` (struct vnode *)
- static void `vnru_free` (int)
- static void `vdestroy` (struct vnode *)
- static void `vgonel` (struct vnode *)
- static void `vfs_knllock` (void *arg)
- static void `vfs_knlunlock` (void *arg)
- static int `vfs_knllocked` (void *arg)
- `TUNABLE_INT` ("debug.mpsafevfs",&mpsafe_vfs)
- `SYSCTL_INT` (_debug, OID_AUTO, mpsafevfs, CTLFLAG_RD,&mpsafe_vfs, 0,"MPSAFE VFS")
- `SYSCTL_LONG` (_vfs, OID_AUTO, numvnodes, CTLFLAG_RD,&numvnodes, 0,"")
- static `TAILQ_HEAD` (freelst, vnode)
- `SYSCTL_INT` (_kern, KERN_MAXVNODES, maxvnodes, CTLFLAG_RW,&desiredvnodes, 0,"Maximum number of vnodes")
- `SYSCTL_INT` (_kern, OID_AUTO, minvnodes, CTLFLAG_RW,&wantfreevnodes, 0,"Minimum number of vnodes (legacy)")
- `SYSCTL_INT` (_debug, OID_AUTO, vnru_nowhere, CTLFLAG_RW,&vnru_nowhere, 0,"Number of times the vnru process ran without success")
- static void `vntblinit` (void *dummy __unused)

- int `vfs_busy` (struct mount *mp, int flags, struct mtx *interlkp, struct thread *td)
- void `vfs_unbusy` (struct mount *mp, struct thread *td)
- mount * `vfs_getvfs` (fsid_t *fsid)
- int `vfs_suser` (struct mount *mp, struct thread *td)
- void `vfs_getnewfsid` (struct mount *mp)
- `SYSCTL_INT` (_vfs, OID_AUTO, `timestamp_precision`, CTLFLAG_RW,&`timestamp_precision`, 0, "")
- void `vfs_timestamp` (struct timespec *tsp)
- void `vattr_null` (struct vattr *vap)
- static int `vlrureclaim` (struct mount *mp)
- static void `vnlruclear` (void)
- int `getnewvnode` (const char *tag, struct mount *mp, struct vop_vector *vops, struct vnode **vpp)
- int `bufobj_invalbuf` (struct bufobj *bo, int flags, struct thread *td, int slpflag, int slptimeo)
- int `vinvalbuf` (struct vnode *vp, int flags, struct thread *td, int slpflag, int slptimeo)
- int `vtruncbuf` (struct vnode *vp, struct ucred *cred, struct thread *td, off_t length, int blksize)
- static struct buf * `buf_splay` (daddr_t lblkno, b_xflags_t xflags, struct buf *root)
- static void `buf_vlist_remove` (struct buf *bp)
- static void `buf_vlist_add` (struct buf *bp, struct bufobj *bo, b_xflags_t xflags)
- buf * `gbincore` (struct bufobj *bo, daddr_t lblkno)
- void `bgetvp` (struct vnode *vp, struct buf *bp)
- void `brelvp` (struct buf *bp)
- static void `vn_syncer_add_to_worklist` (struct bufobj *bo, int delay)
- static int `sysctl_vfs_worklist_len` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_vfs, OID_AUTO, `worklist_len`, CTLTYPE_INT|CTLFLAG_RD, NULL, 0, `sysctl_vfs_worklist_len`, "I", "Syncer thread worklist length")
- static void `sched_sync` (void)
- static int `sync_vnode` (struct bufobj *bo, struct thread *td)
- int `speedup_syncer` (void)
- void `reassignbuf` (struct buf *bp)
- int `vget` (struct vnode *vp, int flags, struct thread *td)
- void `vref` (struct vnode *vp)
- int `vrefcnt` (struct vnode *vp)
- void `vrele` (struct vnode *vp)
- void `vput` (struct vnode *vp)
- void `vhold` (struct vnode *vp)
- void `vholdl` (struct vnode *vp)
- void `vdrop` (struct vnode *vp)
- int `vflush` (struct mount *mp, int rootrefs, int flags, struct thread *td)
- int `vrecycle` (struct vnode *vp, struct thread *td)
- void `vgone` (struct vnode *vp)
- int `vcount` (struct vnode *vp)
- int `count_dev` (struct cdev *dev)
- void `vn_printf` (struct vnode *vp, const char *fmt,...)
- static void `vfscnf2x` (struct vfscnf *vfsp, struct xvfsconf *xvfsconf)
- static int `sysctl_vfs_conflist` (SYSCTL_HANDLER_ARGS)
- `SYSCTL_PROC` (_vfs, OID_AUTO, `conflist`, CTLFLAG_RD, NULL, 0, `sysctl_vfs_conflist`, "S,xvfsconf", "List of all configured filesystems")
- static int `sysctl_ovfs_conf` (SYSCTL_HANDLER_ARGS)
- static int `vfs_sysctl` (SYSCTL_HANDLER_ARGS)

- static `SYSCTL_NODE` (`_vfs`, `VFS_GENERIC`, `generic`, `CTLFLAG_RD|CTLFLAG_SKIP`, `vfs_sysctl`, "Generic filesystem")
- void `vfs_unmountall` (void)
- void `vfs_msync` (struct mount *mp, int flags)
- void `v_addpollinfo` (struct vnode *vp)
- int `vn_pollrecord` (struct vnode *vp, struct thread *td, int events)
- static int `sync_fsync` (struct vop_fsync_args *)
- static int `sync_inactive` (struct vop_inactive_args *)
- static int `sync_reclaim` (struct vop_reclaim_args *)
- int `vfs_allocate_syncvnode` (struct mount *mp)
- int `vn_isdisk` (struct vnode *vp, int *errp)
- int `vaccess` (enum vtype type, mode_t file_mode, uid_t file_uid, gid_t file_gid, mode_t acc_mode, struct ucred *cred, int *privused)
- int `extattr_check_cred` (struct vnode *vp, int attrnamespace, struct ucred *cred, struct thread *td, int access)
- void `vop_rename_pre` (void *ap)
- void `vop_strategy_pre` (void *ap)
- void `vop_lookup_pre` (void *ap)
- void `vop_lookup_post` (void *ap, int rc)
- void `vop_lock_pre` (void *ap)
- void `vop_lock_post` (void *ap, int rc)
- void `vop_unlock_pre` (void *ap)
- void `vop_unlock_post` (void *ap, int rc)
- void `vop_create_post` (void *ap, int rc)
- void `vop_link_post` (void *ap, int rc)
- void `vop_mkdir_post` (void *ap, int rc)
- void `vop_mknod_post` (void *ap, int rc)
- void `vop_remove_post` (void *ap, int rc)
- void `vop_rename_post` (void *ap, int rc)
- void `vop_rmdir_post` (void *ap, int rc)
- void `vop_setattr_post` (void *ap, int rc)
- void `vop_symlink_post` (void *ap, int rc)
- static void `vfs_event_init` (void *arg)
- `SYSINIT` (`vfs_knlist`, `SI_SUB_VFS`, `SI_ORDER_ANY`, `vfs_event_init`, `NULL`)
- void `vfs_event_signal` (`fsid_t` *fsid, `u_int32_t` event, `intptr_t` data `__unused`)
- static int `filt_fsattach` (struct knote *kn)
- static void `filt_fsdetach` (struct knote *kn)
- static int `filt_fsevent` (struct knote *kn, long hint)
- static int `sysctl_vfs_ctl` (`SYSCTL_HANDLER_ARGS`)
- `SYSCTL_PROC` (`_vfs`, `OID_AUTO`, `ctl`, `CTLFLAG_WR`, `NULL`, `0`, `sysctl_vfs_ctl`, "", "Sysctl by fsid")
- `u_quad_t` `init_va_filerev` (void)
- static int `filt_vfsread` (struct knote *kn, long hint)
- static int `filt_vfswrite` (struct knote *kn, long hint)
- static int `filt_vfsvnode` (struct knote *kn, long hint)
- static void `filt_vfsdetach` (struct knote *kn)
- int `vfs_kqfilter` (struct vop_kqfilter_args *ap)
- int `vfs_read_dirent` (struct vop_readdir_args *ap, struct dirent *dp, off_t off)
- void `vfs_mark_atime` (struct vnode *vp, struct thread *td)

Variables

- int `mpsafe_vfs` = 1
- static unsigned long `numvnodes`
- enum vtype `iftovt_tab` [16]
- int `vttoif_tab` [10]
- `syncer_state`
- int `desiredvnodes`
- static int `vnlrु_nowhere`
- static int `timestamp_precision` = TSP_SEC
- static struct proc * `vnlrुproc`
- static int `vnlrुproc_sig`
- static struct kproc_desc `vnlrु_kp`
- static struct proc * `updateproc`
- static struct kproc_desc `up_kp`
- static char * `typename` []
- static struct vop_vector `sync_vnodeops`
- static struct knlist `fs_knlist`
- filterops `fs_filtops`
- static struct filterops `vfsread_filtops`
- static struct filterops `vfswrite_filtops`
- static struct filterops `vfsvnode_filtops`

9.162.1 Define Documentation

9.162.1.1 #define KINFO_VNODESLOP 10

Definition at line 2703 of file `vfs_subr.c`.

9.162.1.2 #define MAXVNODES_MAX 100000

Definition at line 292 of file `vfs_subr.c`.

Referenced by `vntblinit()`.

9.162.1.3 #define sync_close ((int (*)(struct vop_close_args *))nullop)

Definition at line 2986 of file `vfs_subr.c`.

9.162.1.4 #define SYNCER_MAXDELAY 32

Referenced by `TAILQ_HEAD()`.

9.162.1.5 #define SYNCER_SHUTDOWN_SPEEDUP 4

Referenced by `sched_sync()`.

9.162.1.6 #define VCANRECYCLE(vp) (((vp) → v_iflag & VI_FREE) && !(vp) → v_holdcnt)

Definition at line 283 of file `vfs_subr.c`.

Referenced by `vnru_free()`.

9.162.1.7 #define VSHOULDBUSY(vp) (((vp) → v_iflag & VI_FREE) && (vp) → v_holdcnt)

Definition at line 285 of file `vfs_subr.c`.

Referenced by `vholdl()`.

9.162.1.8 #define VSHOULDFREE(vp) (!(vp) → v_iflag & VI_FREE) && !(vp) → v_holdcnt)

Definition at line 284 of file `vfs_subr.c`.

Referenced by `vfree()`.

9.162.2 Enumeration Type Documentation**9.162.2.1 anonymous enum**

Enumerator:

TSP_SEC

TSP_HZ

TSP_USEC

TSP_NSEC

Definition at line 467 of file `vfs_subr.c`.

9.162.3 Function Documentation**9.162.3.1 __FBSDID ("\$FreeBSD: src/sys/kern/vfs_subr.c, v 1.692 2006/11/13 05:51:22 kmacy Exp \$")****9.162.3.2 void bgetvp (struct vnode * vp, struct buf * bp)**

Definition at line 1454 of file `vfs_subr.c`.

References `buf_vlist_add()`, and `vholdl()`.

Referenced by `getblk()`.

Here is the call graph for this function:



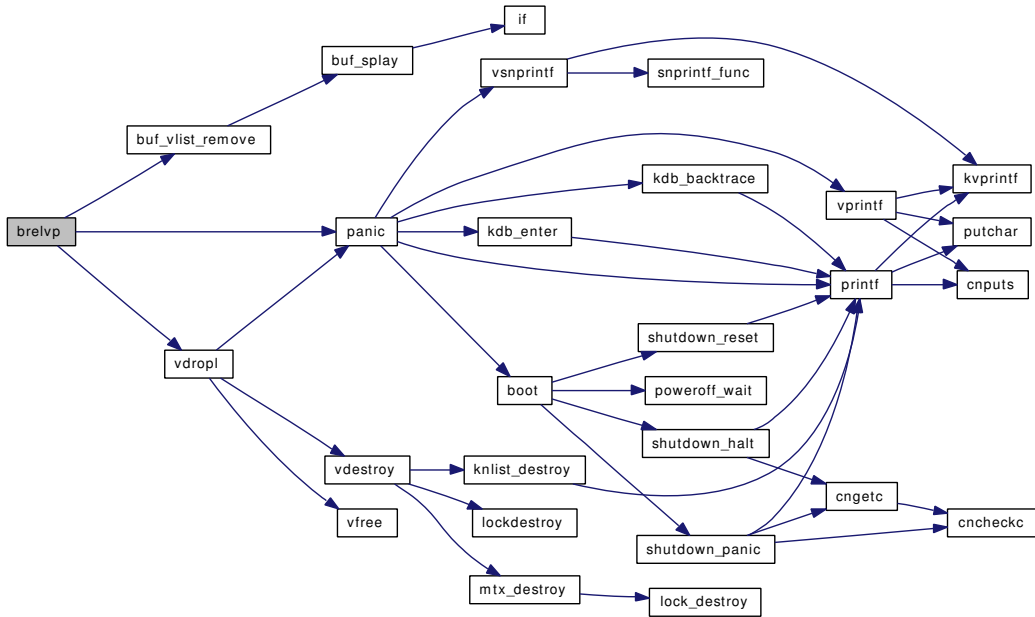
9.162.3.3 void brelvp (struct buf * bp)

Definition at line 1480 of file vfs_subr.c.

References buf_vlist_remove(), panic(), and vdrop().

Referenced by brelse(), and getnewbuf().

Here is the call graph for this function:



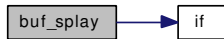
9.162.3.4 static struct buf* buf_splay (daddr_t lblkno, b_xflags_t xflags, struct buf * root)
 [static]

Definition at line 1285 of file vfs_subr.c.

References buf, and if().

Referenced by buf_vlist_add(), buf_vlist_remove(), and gbincore().

Here is the call graph for this function:



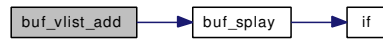
9.162.3.5 static void buf_vlist_add (struct buf * bp, struct bufobj * bo, b_xflags_t xflags)
 [static]

Definition at line 1377 of file vfs_subr.c.

References buf, and buf_splay().

Referenced by bgetvp(), and reassignbuf().

Here is the call graph for this function:



9.162.3.6 static void buf_vlist_remove (struct buf * bp) [static]

Definition at line 1340 of file `vfs_subr.c`.

References `buf`, and `buf_splay()`.

Referenced by `brelvp()`, and `reassignbuf()`.

Here is the call graph for this function:



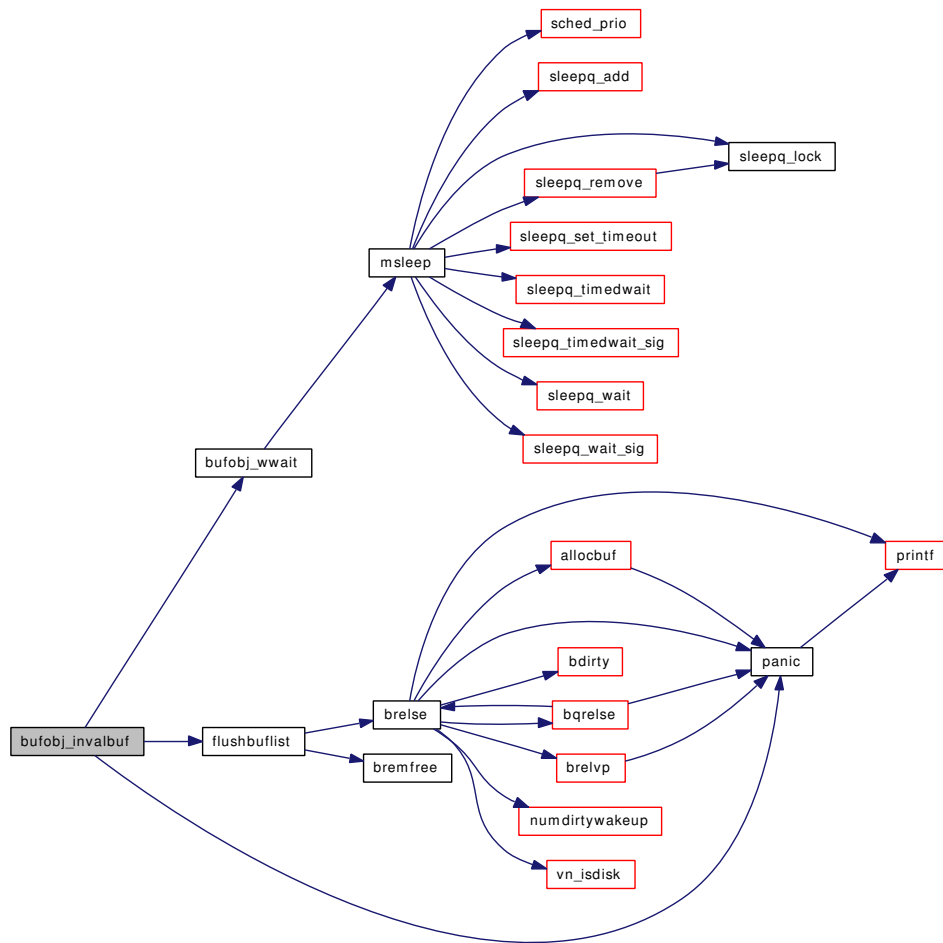
9.162.3.7 int bufobj_invalbuf (struct bufobj * bo, int flags, struct thread * td, int slpflag, int slptimeo)

Definition at line 1001 of file `vfs_subr.c`.

References `bufobj_wwait()`, `flushbuflist()`, and `panic()`.

Referenced by `vinvalbuf()`.

Here is the call graph for this function:

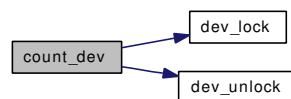


9.162.3.8 int count_dev (struct cdev * dev)

Definition at line 2492 of file vfs_subr.c.

References dev_lock(), and dev_unlock().

Here is the call graph for this function:



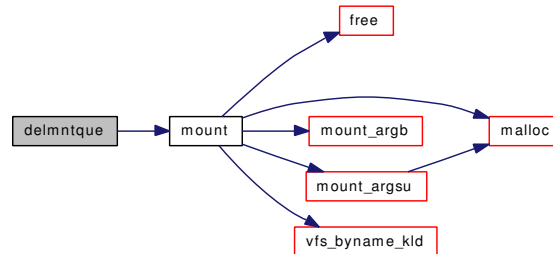
9.162.3.9 static void delmntque (struct vnode * vp) [static]

Definition at line 961 of file vfs_subr.c.

References mount().

Referenced by vgonel().

Here is the call graph for this function:

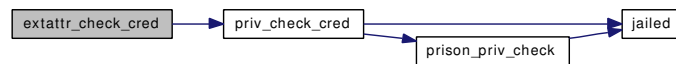


9.162.3.10 int extattr_check_cred (struct vnode * vp, int attrnamespace, struct ucred * cred, struct thread * td, int access)

Definition at line 3281 of file vfs_subr.c.

References priv_check_cred().

Here is the call graph for this function:



9.162.3.11 static int filt_fsattach (struct knote * kn) [static]

Definition at line 3669 of file vfs_subr.c.

References knlist_add().

Here is the call graph for this function:

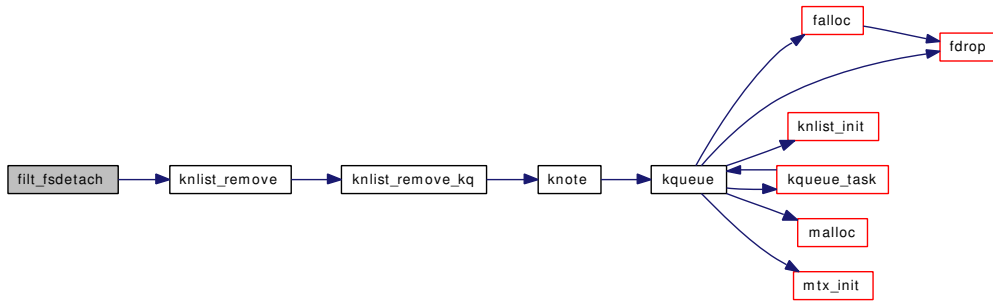


9.162.3.12 static void filt_fsdetach (struct knote * kn) [static]

Definition at line 3678 of file vfs_subr.c.

References knlist_remove().

Here is the call graph for this function:



9.162.3.13 `static int filt_fsevent (struct knote * kn, long hint)` [static]

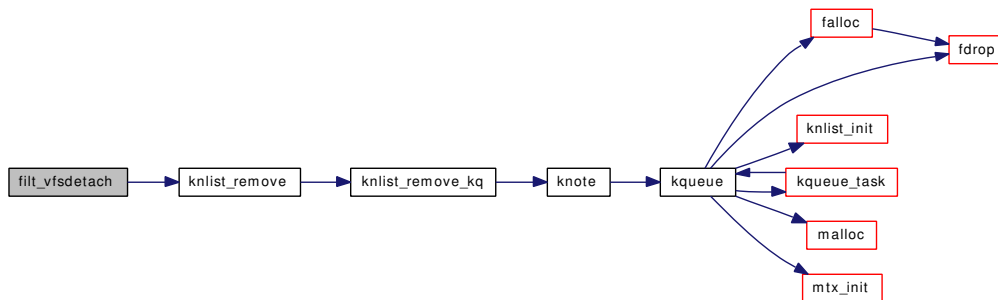
Definition at line 3685 of file `vfs_subr.c`.

9.162.3.14 `static void filt_vfsdetach (struct knote * kn)` [static]

Definition at line 3807 of file `vfs_subr.c`.

References `knlist_remove()`.

Here is the call graph for this function:



9.162.3.15 `static int filt_vfsread (struct knote * kn, long hint)` [static]

Definition at line 3817 of file `vfs_subr.c`.

References `if()`.

Here is the call graph for this function:



9.162.3.16 `static int filt_vfsvnode (struct knote * kn, long hint)` [static]

Definition at line 3854 of file `vfs_subr.c`.

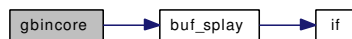
9.162.3.19 struct buf* gbincore (struct bufobj * bo, daddr_t blkno)

Definition at line 1426 of file vfs_subr.c.

References buf, and buf_splay().

Referenced by cluster_read(), cluster_wbuild(), getblk(), incore(), and vfs_bio_clcheck().

Here is the call graph for this function:

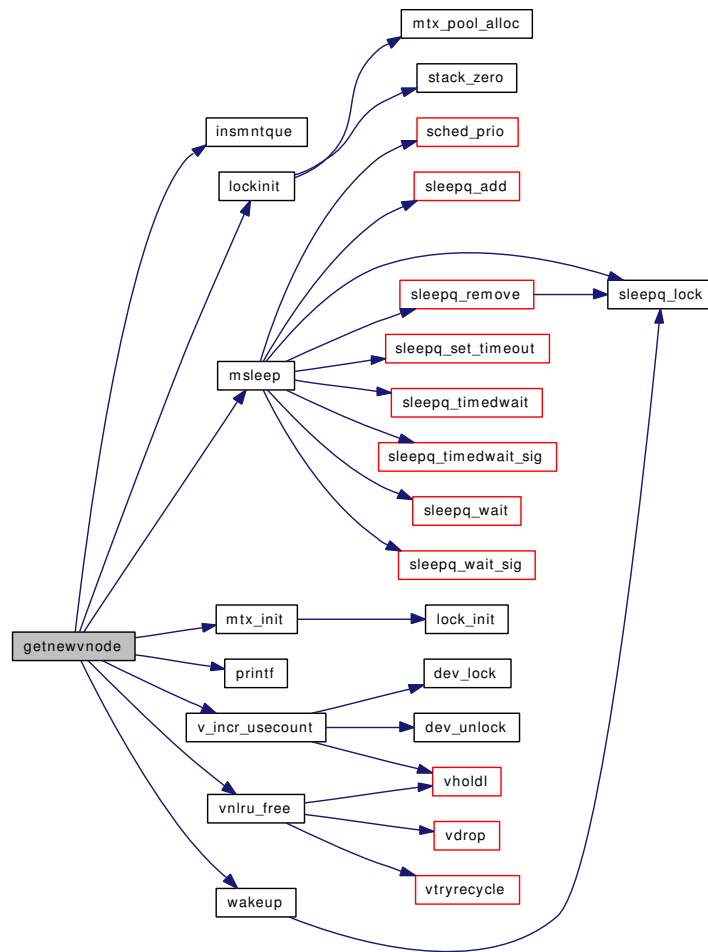
**9.162.3.20 int getnewvnode (const char * tag, struct mount * mp, struct vop_vector * vops, struct vnode ** vpp)**

Definition at line 863 of file vfs_subr.c.

References buf_ops_bio, hz, insmntque(), lockinit(), msleep(), mtx_init(), numvnodes, printf(), v_incr_usecount(), vnlru_free(), and wakeup().

Referenced by mqfs_allocv(), nameiinit(), and vfs_allocate_syncvnode().

Here is the call graph for this function:

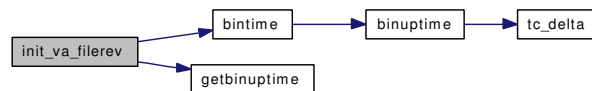


9.162.3.21 u_quad_t init_va_filerev (void)

Definition at line 3727 of file vfs_subr.c.

References bintime(), and getbinuptime().

Here is the call graph for this function:



9.162.3.22 static void insmntque (struct vnode * vp, struct mount * mp) [static]

Definition at line 982 of file vfs_subr.c.

Referenced by getnewvnode().

9.162.3.23 `static MALLOC_DEFINE (M_NETADDR, "subr_export_host", "Export host address structure")` `[static]`

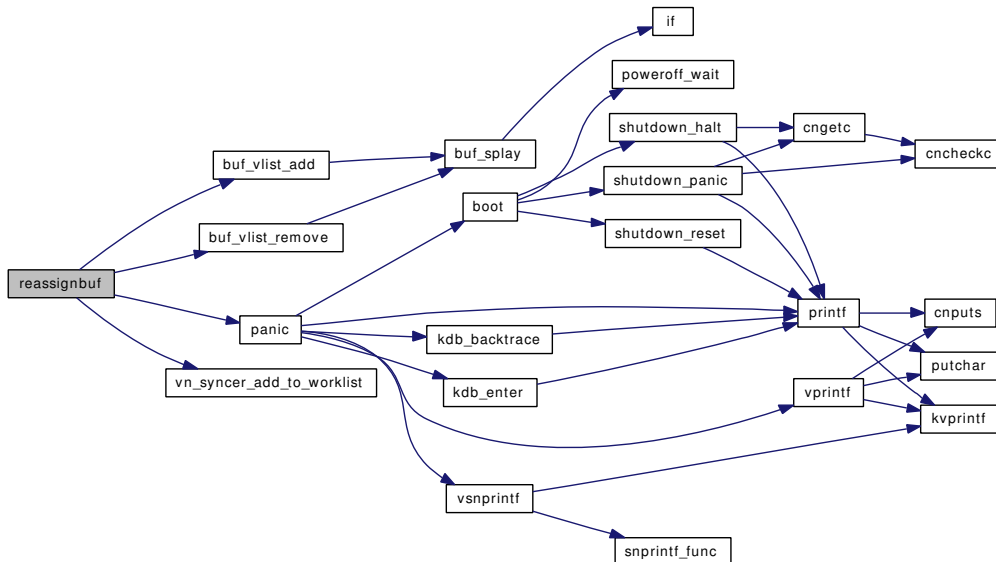
9.162.3.24 `void reassignbuf (struct buf * bp)`

Definition at line 1783 of file `vfs_subr.c`.

References `buf_vlist_add()`, `buf_vlist_remove()`, `panic()`, and `vn_syncer_add_to_worklist()`.

Referenced by `bdirty()`, and `bundirty()`.

Here is the call graph for this function:

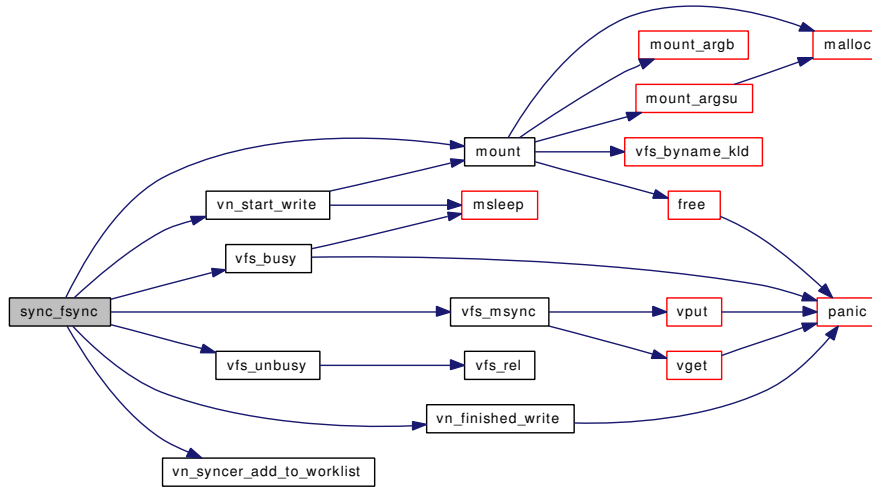


9.162.3.25 `static void sched_sync (void)` `[static]`

Definition at line 1609 of file `vfs_subr.c`.

References `Giant`, `hz`, `kthread_suspend_check()`, `lbolt`, `msleep()`, `printf()`, `sync_vnode()`, `syncer_shutdown()`, `SYNCER_SHUTDOWN_SPEEDUP`, `syncer_state`, `td`, `time_uptime`, and `updateproc`.

Here is the call graph for this function:

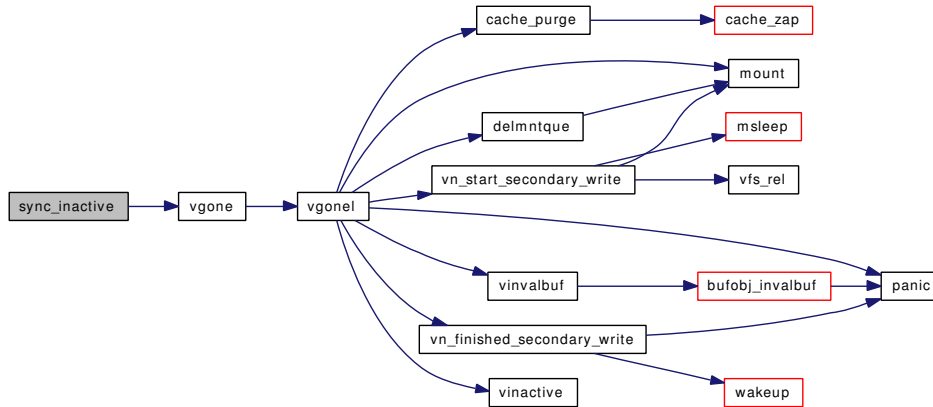


9.162.3.28 static int sync_inactive (struct vop_inactive_args *) [static]

Definition at line 3105 of file vfs_subr.c.

References vgone().

Here is the call graph for this function:



9.162.3.29 static int sync_reclaim (struct vop_reclaim_args *) [static]

Definition at line 3118 of file vfs_subr.c.

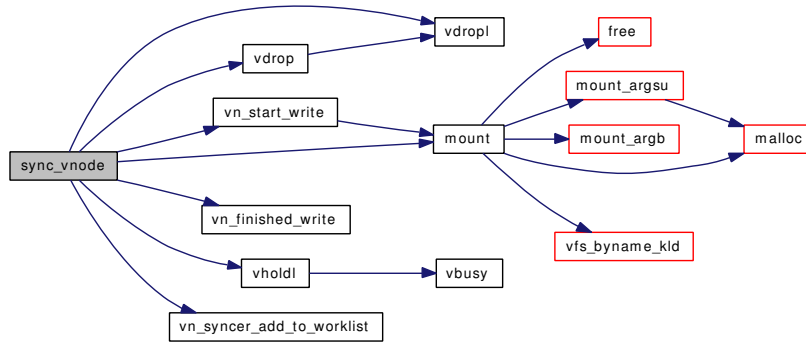
9.162.3.30 static int sync_vnode (struct bufobj * bo, struct thread * td) [static]

Definition at line 1562 of file vfs_subr.c.

References mount(), vdrop(), vdrop1(), vhold1(), vn_finished_write(), vn_start_write(), and vn_syncer_add_to_worklist().

Referenced by sched_sync().

Here is the call graph for this function:



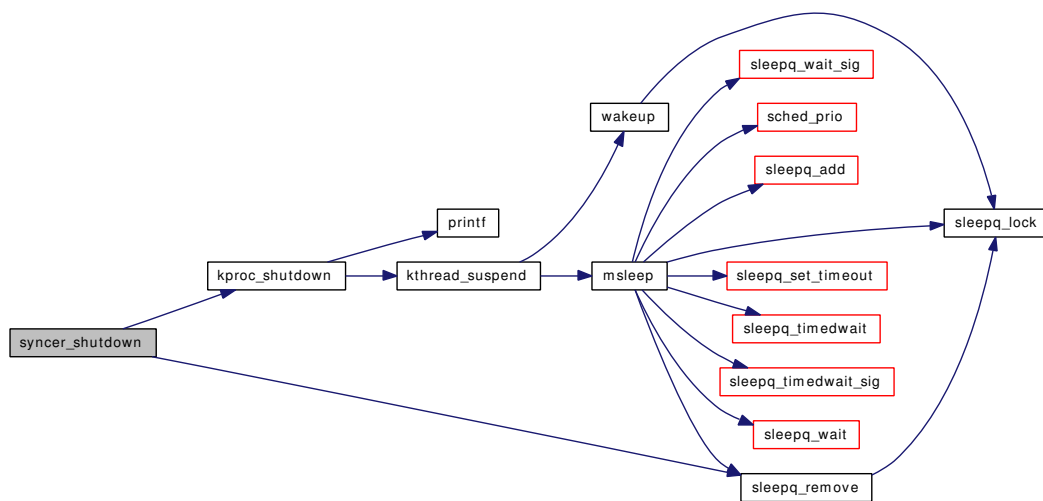
9.162.3.31 `static void syncer_shutdown (void * arg, int howto)` [static]

Definition at line 1762 of file `vfs_subr.c`.

References `kproc_shutdown()`, `lbolt`, `sleepq_remove()`, `syncer_state`, `td`, and `updateproc`.

Referenced by `sched_sync()`.

Here is the call graph for this function:



- 9.162.3.32** `SYSCALL_INT` (`_vfs`, `OID_AUTO`, `timestamp_precision`, `CTLFLAG_RW`, & `timestamp_precision`, `0`, `""`)
- 9.162.3.33** `SYSCALL_INT` (`_debug`, `OID_AUTO`, `vnru_nowhere`, `CTLFLAG_RW`, & `vnru_nowhere`, `0`, "Number of times the vnru process ran without success")
- 9.162.3.34** `SYSCALL_INT` (`_kern`, `OID_AUTO`, `minvnodes`, `CTLFLAG_RW`, & `wantfreevnodes`, `0`, "Minimum number of vnodes (legacy)")
- 9.162.3.35** `SYSCALL_INT` (`_kern`, `KERN_MAXVNODES`, `maxvnodes`, `CTLFLAG_RW`, & `desiredvnodes`, `0`, "Maximum number of vnodes")
- 9.162.3.36** `SYSCALL_INT` (`_debug`, `OID_AUTO`, `mpsafefvs`, `CTLFLAG_RD`, & `mpsafe_vfs`, `0`, "MPSAFE VFS")
- 9.162.3.37** `SYSCALL_LONG` (`_vfs`, `OID_AUTO`, `numvnodes`, `CTLFLAG_RD`, & `numvnodes`, `0`, `""`)
- 9.162.3.38** `static SYSCALL_NODE` (`_vfs`, `VFS_GENERIC`, `generic`, `CTLFLAG_RD` | `CTLFLAG_SKIP`, `vfs_sysctl`, "Generic filesystem") `[static]`
- 9.162.3.39** `static int sysctl_ovfs_conf` (`SYSCALL_HANDLER_ARGS`) `[static]`

Definition at line 2680 of file `vfs_subr.c`.

References `vfsconf`.

Referenced by `vfs_sysctl()`.

- 9.162.3.40** `SYSCALL_PROC` (`_vfs`, `OID_AUTO`, `ctl`, `CTLFLAG_WR`, `NULL`, `0`, `sysctl_vfs_ctl`, `""`, "Sysctl by fsid")
- 9.162.3.41** `SYSCALL_PROC` (`_vfs`, `OID_AUTO`, `conflist`, `CTLFLAG_RD`, `NULL`, `0`, `sysctl_vfs_conflist`, "S, xvfsconf", "List of all configured filesystems")
- 9.162.3.42** `SYSCALL_PROC` (`_vfs`, `OID_AUTO`, `worklist_len`, `CTLTYPE_INT` | `CTLFLAG_RD`, `NULL`, `0`, `sysctl_vfs_worklist_len`, "I", "Syncer thread worklist length")
- 9.162.3.43** `static int sysctl_vfs_conflist` (`SYSCALL_HANDLER_ARGS`) `[static]`

Definition at line 2614 of file `vfs_subr.c`.

References `vfsconf`, and `vfsconf2x()`.

Here is the call graph for this function:

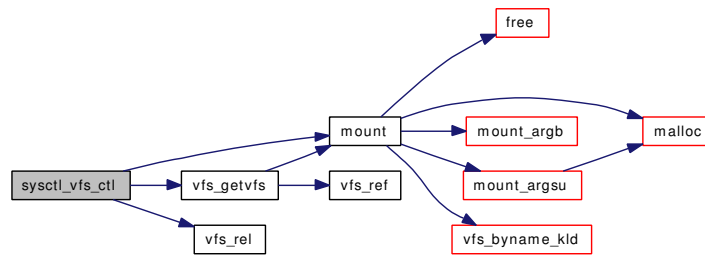


- 9.162.3.44** `static int sysctl_vfs_ctl` (`SYSCALL_HANDLER_ARGS`) `[static]`

Definition at line 3693 of file `vfs_subr.c`.

References `mount()`, `vfs_getvfs()`, and `vfs_rel()`.

Here is the call graph for this function:



9.162.3.45 `static int sysctl_vfs_worklist_len (SYSCTL_HANDLER_ARGS)` [static]

Definition at line 1538 of file `vfs_subr.c`.

9.162.3.46 `SYSINIT (vfs_knlist, SI_SUB_VFS, SI_ORDER_ANY, vfs_event_init, NULL)`

9.162.3.47 `static TAILQ_HEAD (freelst, vnode)` [static]

Definition at line 152 of file `vfs_subr.c`.

References `SYNCRER_MAXDELAY`.

9.162.3.48 `TUNABLE_INT ("debug.mpsafevfs", &mpsafe_vfs)`

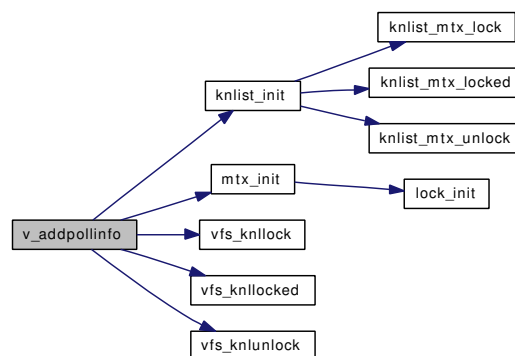
9.162.3.49 `void v_addpollinfo (struct vnode * vp)`

Definition at line 2933 of file `vfs_subr.c`.

References `knlist_init()`, `mtx_init()`, `vfs_knlock()`, `vfs_knlocked()`, and `vfs_knlunlock()`.

Referenced by `vfs_kqfilter()`, and `vn_pollrecord()`.

Here is the call graph for this function:



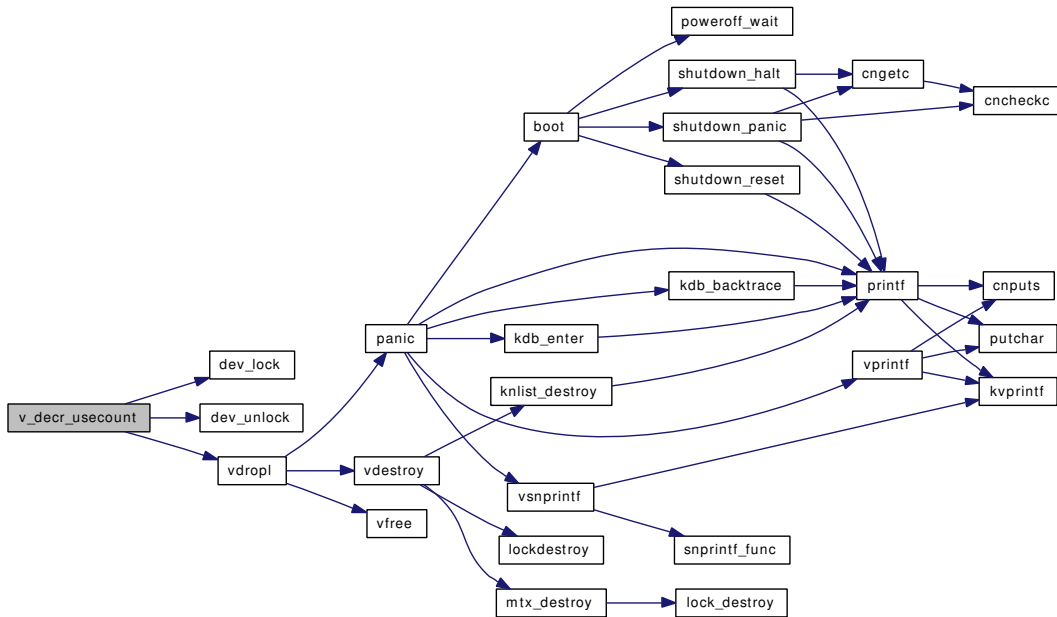
9.162.3.50 static void v_decr_usecount (struct vnode *) [static]

Definition at line 1907 of file vfs_subr.c.

References dev_lock(), dev_unlock(), and vdropl().

Referenced by vput(), and vrele().

Here is the call graph for this function:

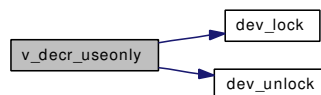
**9.162.3.51 static void v_decr_useonly (struct vnode *) [static]**

Definition at line 1931 of file vfs_subr.c.

References dev_lock(), and dev_unlock().

Referenced by vput(), and vrele().

Here is the call graph for this function:

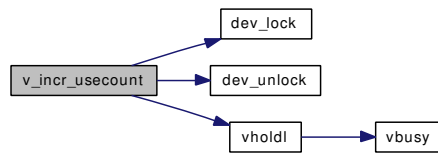
**9.162.3.52 static void v_incr_usecount (struct vnode *) [static]**

Definition at line 1869 of file vfs_subr.c.

References dev_lock(), dev_unlock(), and vholdl().

Referenced by getnewvnode(), and vref().

Here is the call graph for this function:



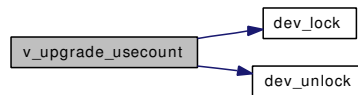
9.162.3.53 static void v_upgrade_usecount (struct vnode *) [static]

Definition at line 1888 of file vfs_subr.c.

References dev_lock(), and dev_unlock().

Referenced by vget().

Here is the call graph for this function:



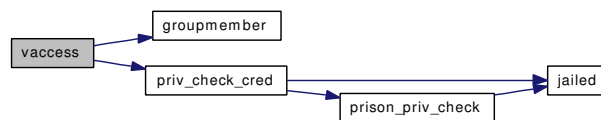
9.162.3.54 int vaccess (enum vtype type, mode_t file_mode, uid_t file_uid, gid_t file_gid, mode_t acc_mode, struct ucred * cred, int * privused)

Definition at line 3174 of file vfs_subr.c.

References groupmember(), and priv_check_cred().

Referenced by kmq_open(), and mqfs_access().

Here is the call graph for this function:



9.162.3.55 void vattr_null (struct vattr * vap)

Definition at line 504 of file vfs_subr.c.

Referenced by vfs_register().

9.162.3.56 static void vbusy (struct vnode * vp) [static]

Definition at line 2915 of file vfs_subr.c.

Referenced by vholdl().

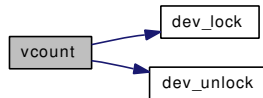
9.162.3.57 int vcount (struct vnode * vp)

Definition at line 2478 of file vfs_subr.c.

References dev_lock(), and dev_unlock().

Referenced by revoke().

Here is the call graph for this function:

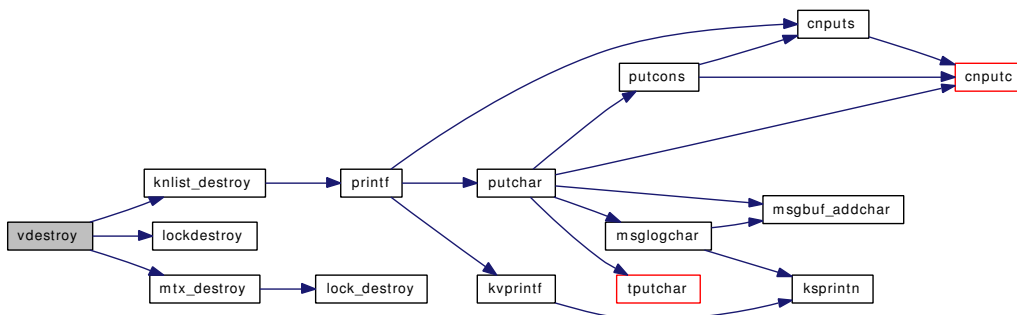
**9.162.3.58 static void vdestroy (struct vnode *) [static]**

Definition at line 771 of file vfs_subr.c.

References knlist_destroy(), lockdestroy(), mtx_destroy(), and numvnodes.

Referenced by vdropl().

Here is the call graph for this function:

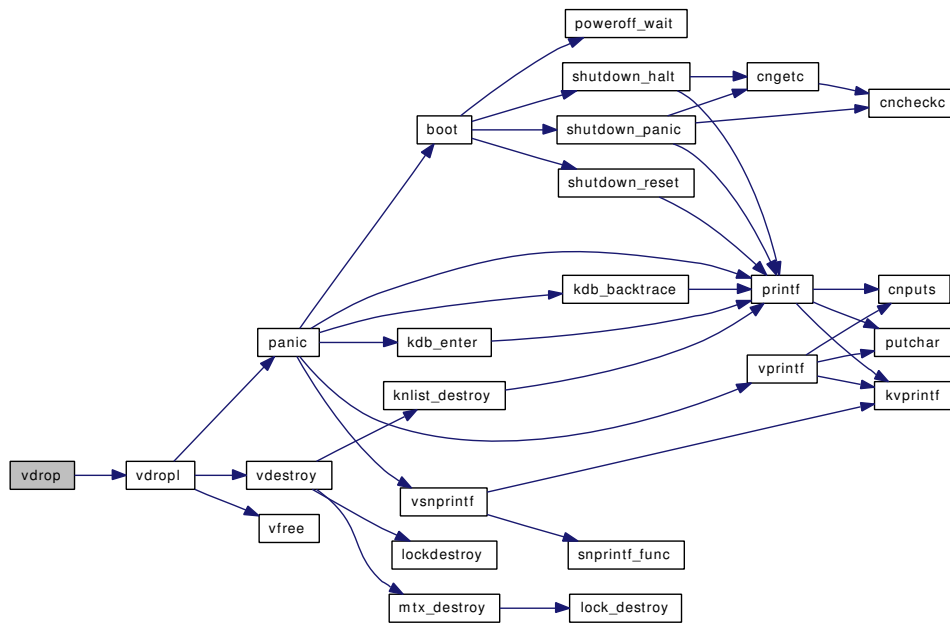
**9.162.3.59 void vdrop (struct vnode * vp)**

Definition at line 2177 of file vfs_subr.c.

References vdropl().

Referenced by cache_zap(), do_recycle(), dounmount(), sync_vnode(), vflush(), vget(), vlrureclaim(), vnlru_free(), and vop_rename_post().

Here is the call graph for this function:



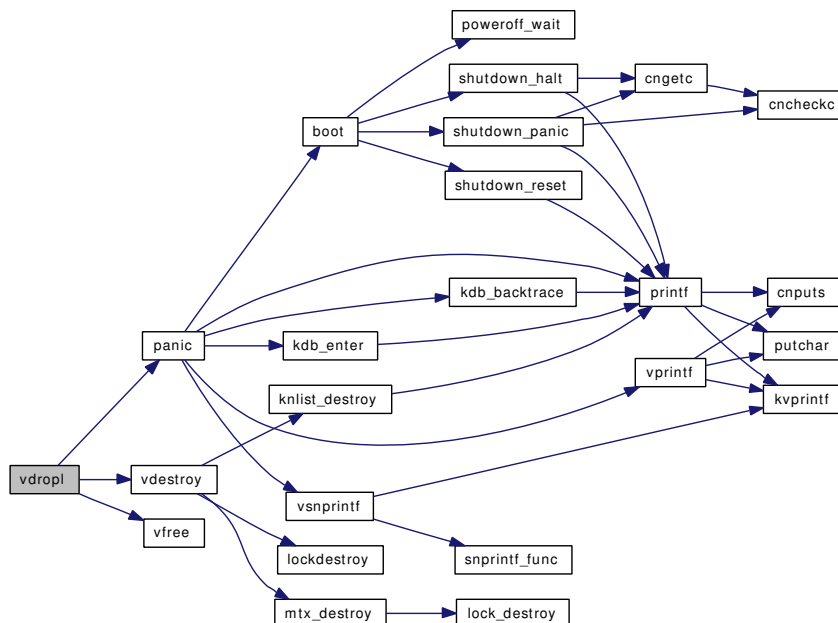
9.162.3.60 `static void vdropl (struct vnode * vp)` [static]

Definition at line 2190 of file `vfs_subr.c`.

References `panic()`, `vdestroy()`, and `vfree()`.

Referenced by `breilvp()`, `sync_vnode()`, `v_decr_usecount()`, `vdrop()`, `vflush()`, `vlrureclaim()`, `vput()`, and `vrele()`.

Here is the call graph for this function:



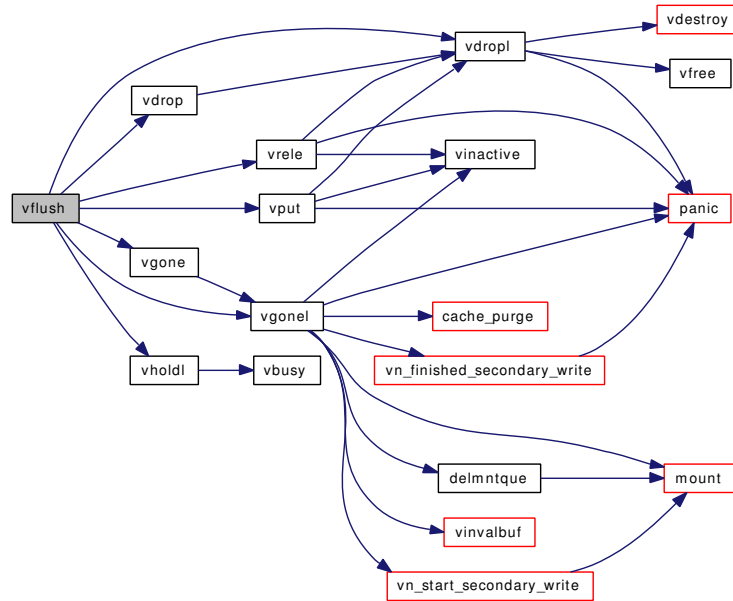
9.162.3.61 `int vflush (struct mount * mp, int rootrefs, int flags, struct thread * td)`

Definition at line 2256 of file `vfs_subr.c`.

References `vdrop()`, `vdropl()`, `vgone()`, `vgonel()`, `vholdl()`, `vput()`, and `vrele()`.

Referenced by `mqfs_unmount()`.

Here is the call graph for this function:



9.162.3.62 `static void vfree (struct vnode *)` `[static]`

Definition at line 2889 of file `vfs_subr.c`.

References `VSHOULDFFREE`.

Referenced by `vdropl()`.

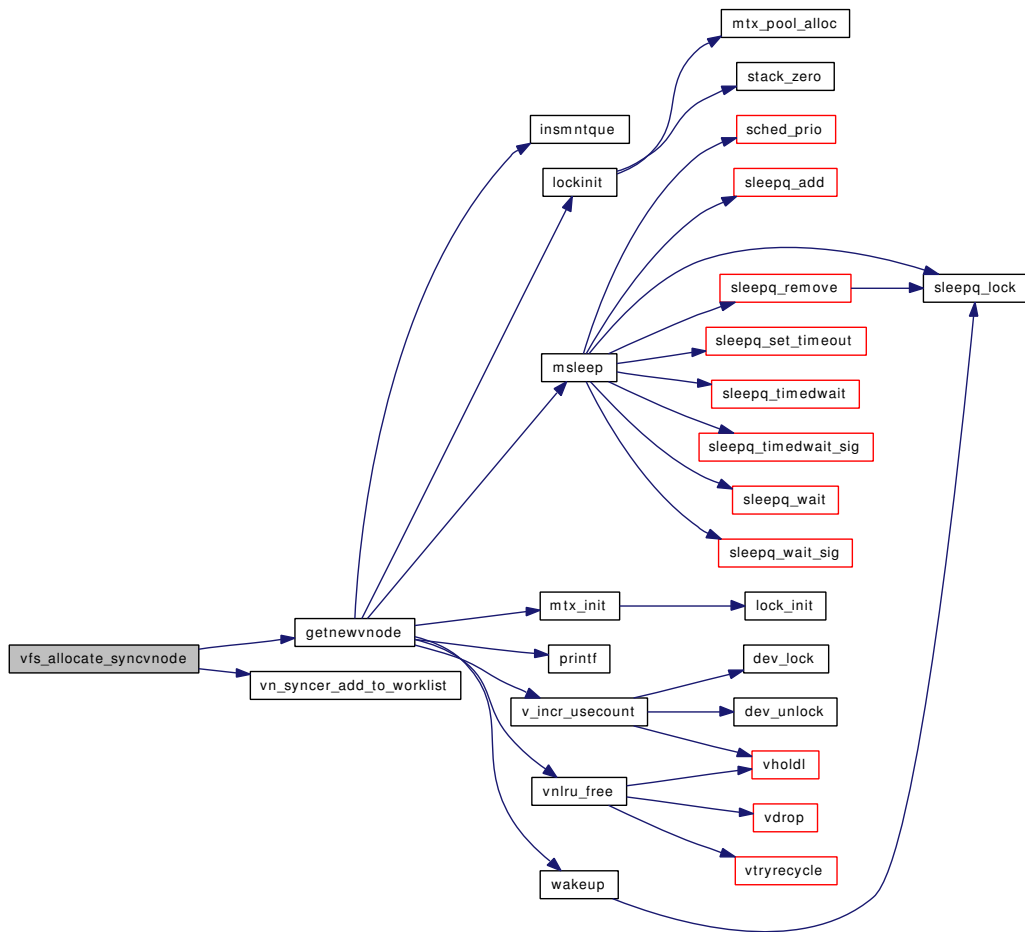
9.162.3.63 `int vfs_allocate_syncvnode (struct mount * mp)`

Definition at line 3006 of file `vfs_subr.c`.

References `getnewvnode()`, and `vn_syncer_add_to_worklist()`.

Referenced by `dounmount()`, and `vfs_domount()`.

Here is the call graph for this function:



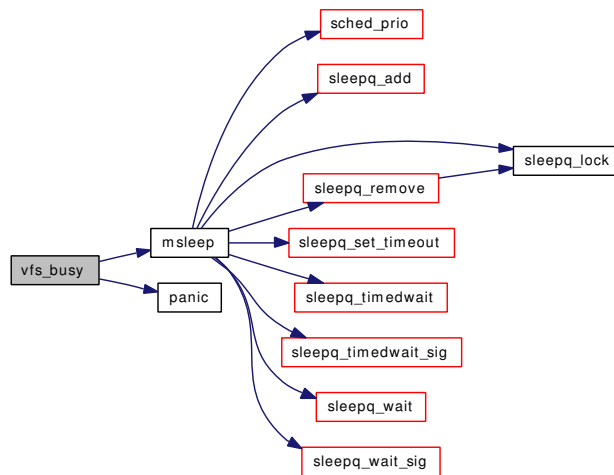
9.162.3.64 int vfs_busy (struct mount * mp, int flags, struct mtx * interlck, struct thread * td)

Definition at line 337 of file vfs_subr.c.

References `msleep()`, and `panic()`.

Referenced by `fchdir()`, `sync()`, `sync_fsync()`, `vfs_domount()`, `vfs_mount_alloc()`, and `vnru_proc()`.

Here is the call graph for this function:

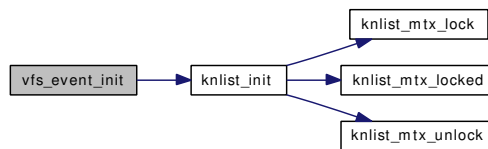


9.162.3.65 static void vfs_event_init (void * arg) [static]

Definition at line 3647 of file vfs_subr.c.

References knlist_init().

Here is the call graph for this function:



9.162.3.66 void vfs_event_signal (fsid_t * fsid, u_int32_t event, intptr_t data __unused)

Definition at line 3655 of file vfs_subr.c.

Referenced by dounmount(), and vfs_domount().

9.162.3.67 void vfs_getnewfsid (struct mount * mp)

Definition at line 435 of file vfs_subr.c.

References mount(), vfs_getvfs(), and vfs_rel().

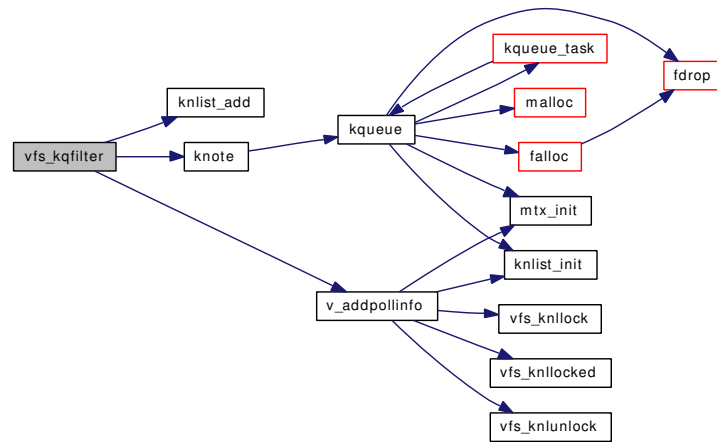
Referenced by mqfs_mount().

Here is the call graph for this function:

References `knlist_add()`, `knote()`, and `v_addpollinfo()`.

Referenced by `vop_stdqfilter()`.

Here is the call graph for this function:



9.162.3.73 void `vfs_mark_atime` (`struct vnode * vp`, `struct thread * td`)

Definition at line 3901 of file `vfs_subr.c`.

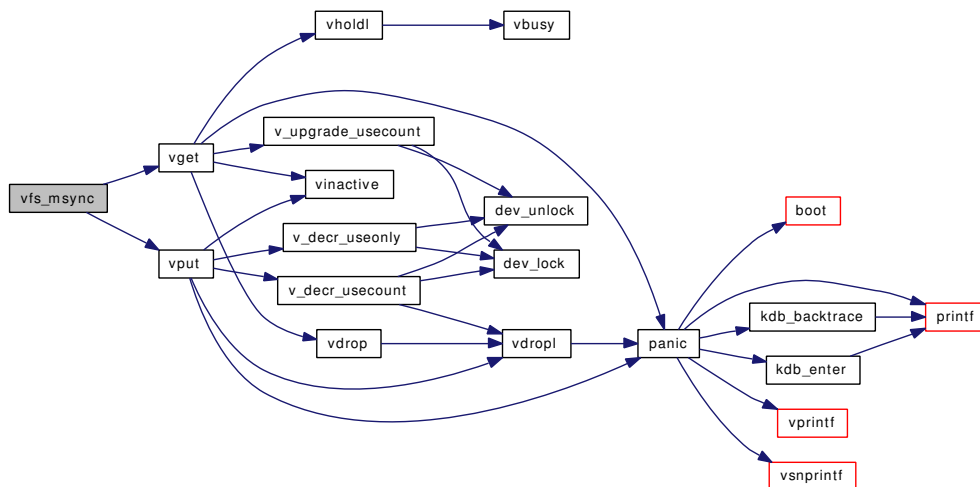
9.162.3.74 void `vfs_msync` (`struct mount * mp`, `int flags`)

Definition at line 2848 of file `vfs_subr.c`.

References `vget()`, and `vput()`.

Referenced by `dounmount()`, `sync()`, and `sync_fsync()`.

Here is the call graph for this function:



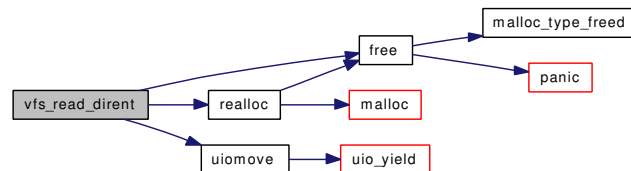
9.162.3.75 `int vfs_read_dirent (struct vop_readdir_args * ap, struct dirent * dp, off_t off)`

Definition at line 3866 of file `vfs_subr.c`.

References `free()`, `realloc()`, and `uiomove()`.

Referenced by `mqfs_readdir()`.

Here is the call graph for this function:

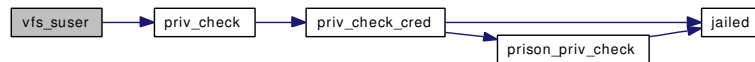
**9.162.3.76** `int vfs_suser (struct mount * mp, struct thread * td)`

Definition at line 410 of file `vfs_subr.c`.

References `priv_check()`.

Referenced by `dounmount()`, and `vfs_domount()`.

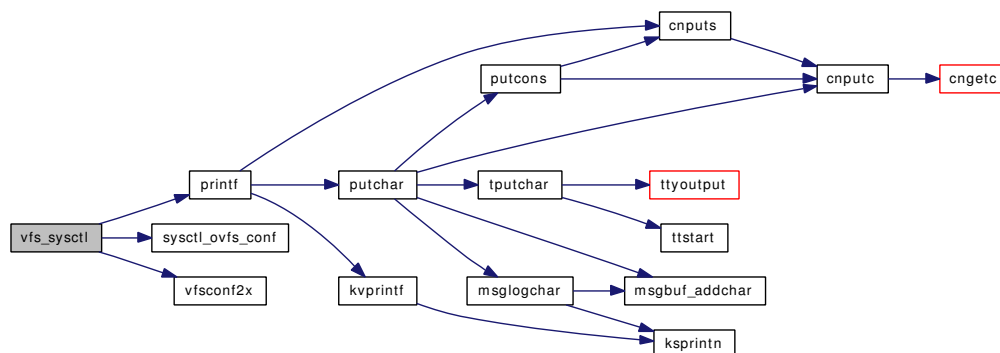
Here is the call graph for this function:

**9.162.3.77** `static int vfs_sysctl (SYSCTL_HANDLER_ARGS) [static]`

Definition at line 2638 of file `vfs_subr.c`.

References `maxvfsconf`, `printf()`, `sysctl_ovfs_conf()`, `vfscnf`, and `vfscnf2x()`.

Here is the call graph for this function:



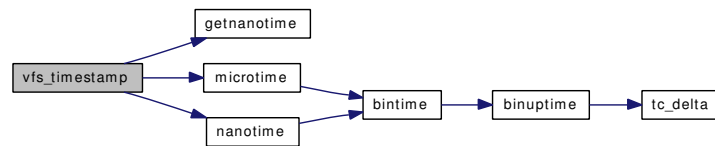
9.162.3.78 void vfs_timestamp (struct timespec * tsp)

Definition at line 477 of file vfs_subr.c.

References getnanotime(), microtime(), nanotime(), time_second, TSP_HZ, TSP_SEC, and TSP_USEC.

Referenced by mqfs_setattr(), pipe_read(), pipe_write(), and pipe_zone_ctor().

Here is the call graph for this function:

**9.162.3.79 void vfs_unbusy (struct mount * mp, struct thread * td)**

Definition at line 378 of file vfs_subr.c.

References vfs_rel().

Referenced by devfs_fixup(), fchdir(), sync(), sync_fsync(), vfs_domount(), and vnlru_proc().

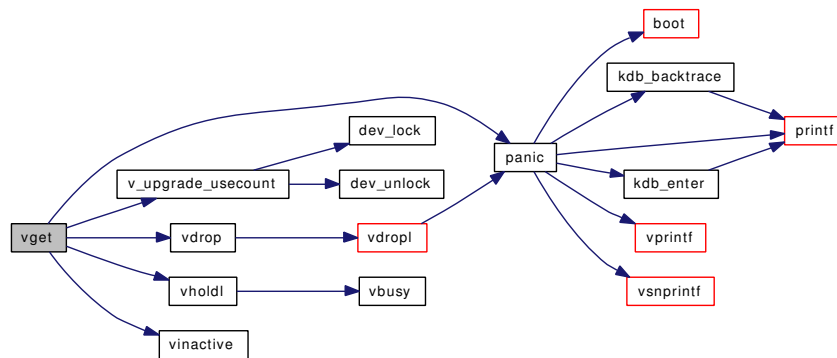
Here is the call graph for this function:

**9.162.3.80 void vfs_unmountall (void)**

Definition at line 2805 of file vfs_subr.c.

References downmount(), mount(), mountlist, printf(), and td.

Here is the call graph for this function:



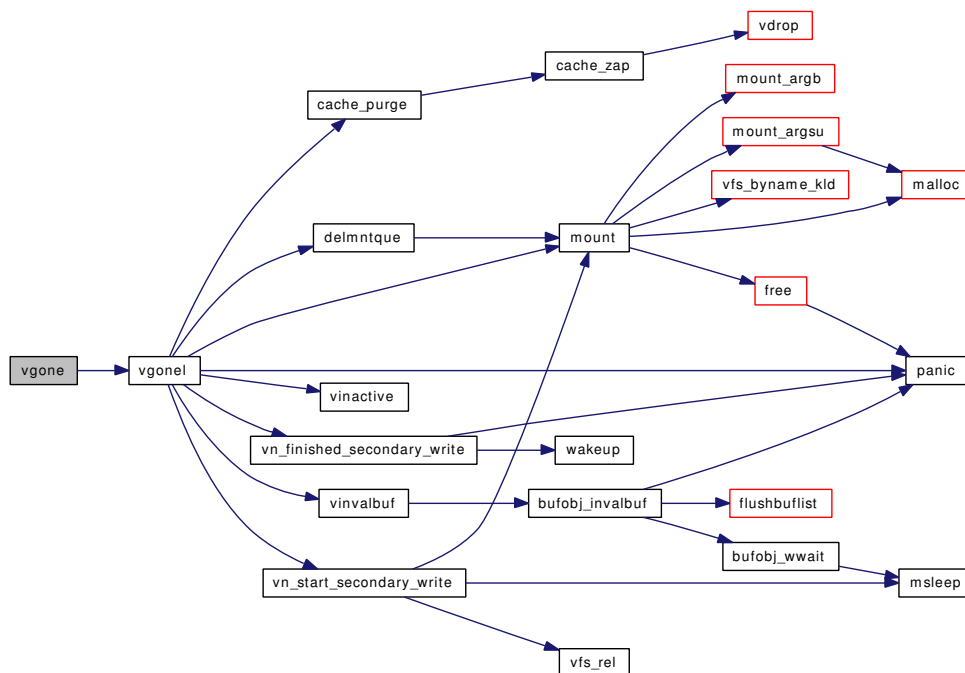
9.162.3.83 void vgone (struct vnode * vp)

Definition at line 2389 of file vfs_subr.c.

References vgonel().

Referenced by sync_inactive(), and vflush().

Here is the call graph for this function:



9.162.3.84 void vgonel (struct vnode *) [static]

Definition at line 2400 of file vfs_subr.c.

References cache_purge(), delmntque(), mount(), panic(), td, vinactive(), vvalbuf(), vn_finished_secondary_write(), and vn_start_secondary_write().

9.162.3.87 `static void vinactive (struct vnode *, struct thread *)` [static]

Definition at line 2213 of file `vfs_subr.c`.

Referenced by `vget()`, `vgonel()`, `vput()`, and `vrele()`.

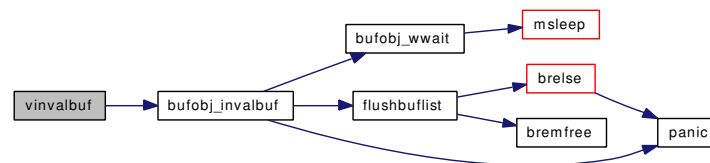
9.162.3.88 `int vinalbuf (struct vnode * vp, int flags, struct thread * td, int slpflag, int slptimeo)`

Definition at line 1085 of file `vfs_subr.c`.

References `bufobj_invalbuf()`.

Referenced by `devfs_fixup()`, `vfs_domount()`, and `vgonel()`.

Here is the call graph for this function:

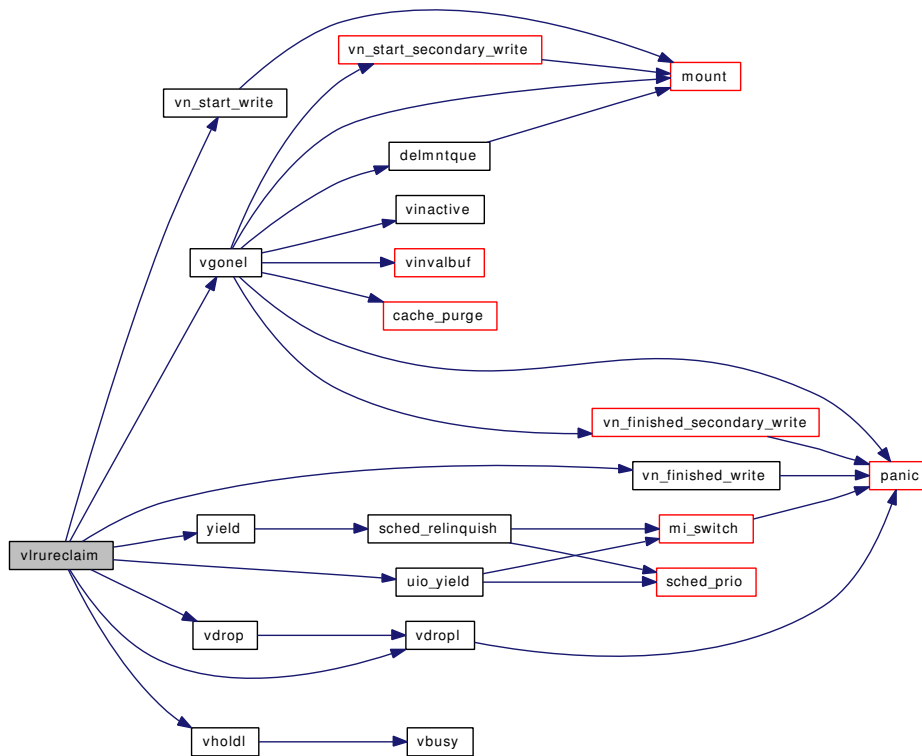
**9.162.3.89** `static int vlrureclaim (struct mount * mp)` [static]

Definition at line 547 of file `vfs_subr.c`.

References `td`, `uio_yield()`, `vdrop()`, `vdropl()`, `vgonel()`, `vholdl()`, `vn_finished_write()`, `vn_start_write()`, and `yield()`.

Referenced by `vnru_proc()`.

Here is the call graph for this function:



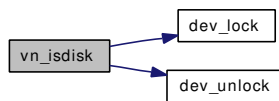
9.162.3.90 int vn_isdisk (struct vnode * vp, int * errp)

Definition at line 3143 of file vfs_subr.c.

References dev_lock(), and dev_unlock().

Referenced by aio_cancel(), aio_qphysio(), brelse(), and bufdone_finish().

Here is the call graph for this function:



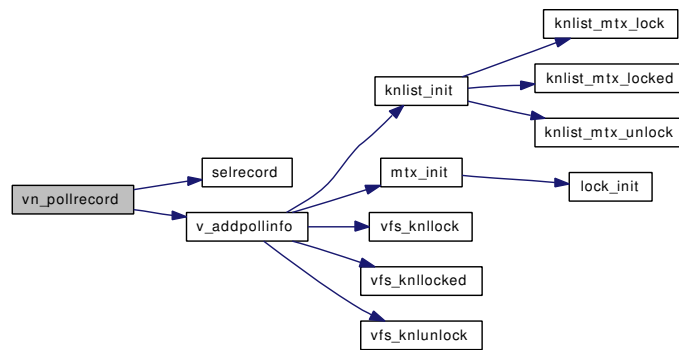
9.162.3.91 int vn_pollrecord (struct vnode * vp, struct thread * td, int events)

Definition at line 2957 of file vfs_subr.c.

References selrecord(), and v_addpollinfo().

Referenced by vop_stdpoll().

Here is the call graph for this function:

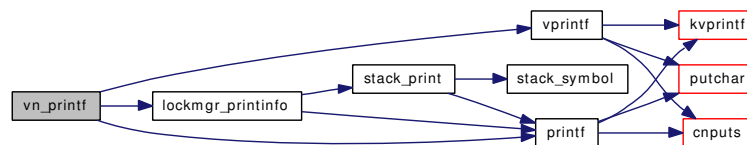


9.162.3.92 void vn_printf (struct vnode * vp, const char * fmt, ...)

Definition at line 2510 of file vfs_subr.c.

References buf, lockmgr_printinfo(), printf(), and vprintf().

Here is the call graph for this function:



9.162.3.93 static void vn_syncer_add_to_worklist (struct bufobj * bo, int delay) [static]

Definition at line 1515 of file vfs_subr.c.

Referenced by reassignbuf(), sync_fsync(), sync_vnode(), and vfs_allocate_syncvnode().

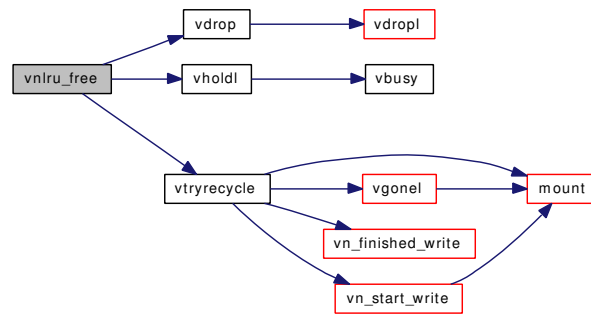
9.162.3.94 static void vnlru_free (int) [static]

Definition at line 646 of file vfs_subr.c.

References VCANRECYCLE, vdrop(), vhold(), and vtryrecycle().

Referenced by getnewvnode(), and vnlru_proc().

Here is the call graph for this function:

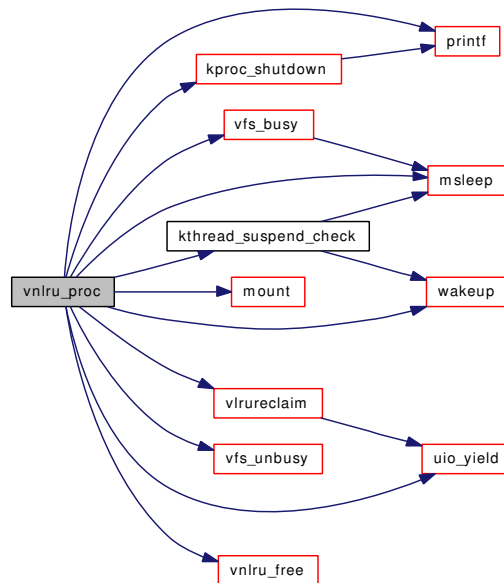


9.162.3.95 static void vnlu_proc (void) [static]

Definition at line 698 of file vfs_subr.c.

References Giant, hz, kproc_shutdown(), kthread_suspend_check(), mount(), mountlist, mountlist_mtx, msleep(), numvnodes, printf(), td, uio_yield(), vfs_busy(), vfs_unbusy(), vlru_reclaim(), vnlu_free(), and wakeup().

Here is the call graph for this function:

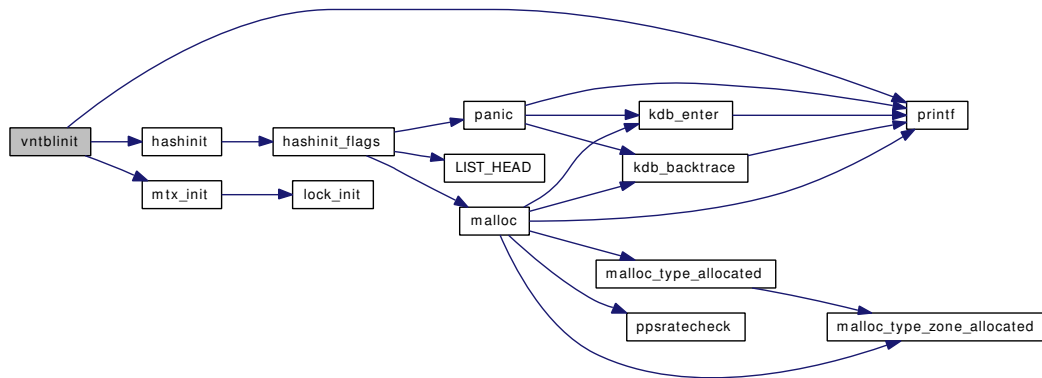


9.162.3.96 static void vntblinit (void *dummy __unused) [static]

Definition at line 295 of file vfs_subr.c.

References bootverbose, hashinit(), maxproc, MAXVNODES_MAX, mtx_init(), printf(), and vm_kmem_size.

Here is the call graph for this function:



9.162.3.97 void vop_create_post (void * ap, int rc)

Definition at line 3546 of file vfs_subr.c.

9.162.3.98 void vop_link_post (void * ap, int rc)

Definition at line 3555 of file vfs_subr.c.

9.162.3.99 void vop_lock_post (void * ap, int rc)

Definition at line 3511 of file vfs_subr.c.

9.162.3.100 void vop_lock_pre (void * ap)

Definition at line 3498 of file vfs_subr.c.

9.162.3.101 void vop_lookup_post (void * ap, int rc)

Definition at line 3478 of file vfs_subr.c.

9.162.3.102 void vop_lookup_pre (void * ap)

Definition at line 3464 of file vfs_subr.c.

9.162.3.103 void vop_mkdir_post (void * ap, int rc)

Definition at line 3566 of file vfs_subr.c.

9.162.3.104 void vop_mknod_post (void * ap, int rc)

Definition at line 3575 of file vfs_subr.c.

9.162.3.105 void vop_remove_post (void * ap, int rc)

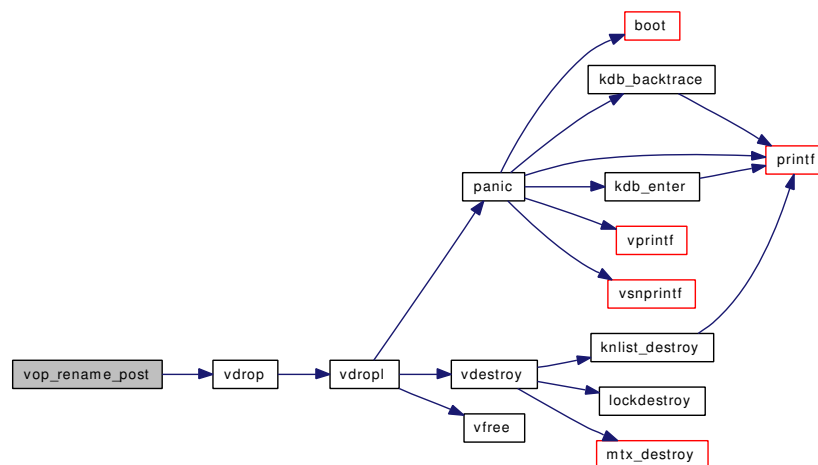
Definition at line 3584 of file vfs_subr.c.

9.162.3.106 void vop_rename_post (void * ap, int rc)

Definition at line 3595 of file vfs_subr.c.

References vdrop().

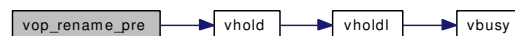
Here is the call graph for this function:

**9.162.3.107 void vop_rename_pre (void * ap)**

Definition at line 3406 of file vfs_subr.c.

References vhold().

Here is the call graph for this function:

**9.162.3.108 void vop_rmdir_post (void * ap, int rc)**

Definition at line 3616 of file vfs_subr.c.

9.162.3.109 void vop_setattr_post (void * ap, int rc)

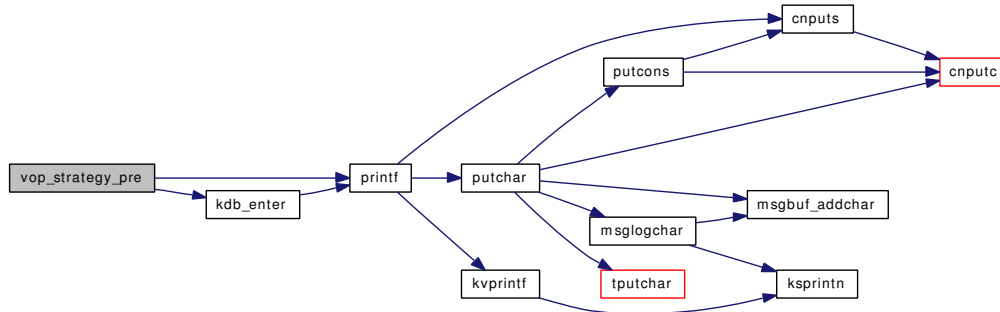
Definition at line 3627 of file vfs_subr.c.

9.162.3.110 void vop_strategy_pre (void * ap)

Definition at line 3438 of file vfs_subr.c.

References buf, kdb_enter(), and printf().

Here is the call graph for this function:



9.162.3.111 void vop_symlink_post (void * ap, int rc)

Definition at line 3636 of file vfs_subr.c.

9.162.3.112 void vop_unlock_post (void * ap, int rc)

Definition at line 3535 of file vfs_subr.c.

9.162.3.113 void vop_unlock_pre (void * ap)

Definition at line 3523 of file vfs_subr.c.

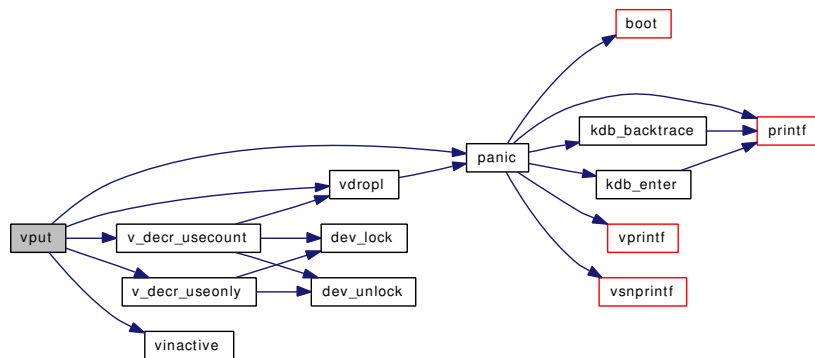
9.162.3.114 void vput (struct vnode * vp)

Definition at line 2099 of file vfs_subr.c.

References panic(), td, v_decr_usecount(), v_decr_useonly(), vdropl(), and vinactive().

Referenced by chroot(), devfs_fixup(), do_execve(), dounmount(), exit1(), extattrctl(), fchdir(), fhopen(), fhstat(), getdirentries(), getfh(), kern_access(), kern_chdir(), kern_eaccess(), kern_fhstatfs(), kern_link(), kern_lstat(), kern_mkdir(), kern_mkfifo(), kern_mknod(), kern_pathconf(), kern_readlink(), kern_rename(), kern_rmdir(), kern_stat(), kern_statfs(), kern_symlink(), kern_truncate(), kern_unlink(), lgetfh(), lookup(), namei(), NDFREE(), relookup(), revoke(), ttioctl(), uipc_bind(), undelete(), unpf_connect(), vflush(), vfs_domount(), vfs_hash_insert(), vfs_msync(), vfs_setpublicfs(), vn_close(), and vn_open_cred().

Here is the call graph for this function:



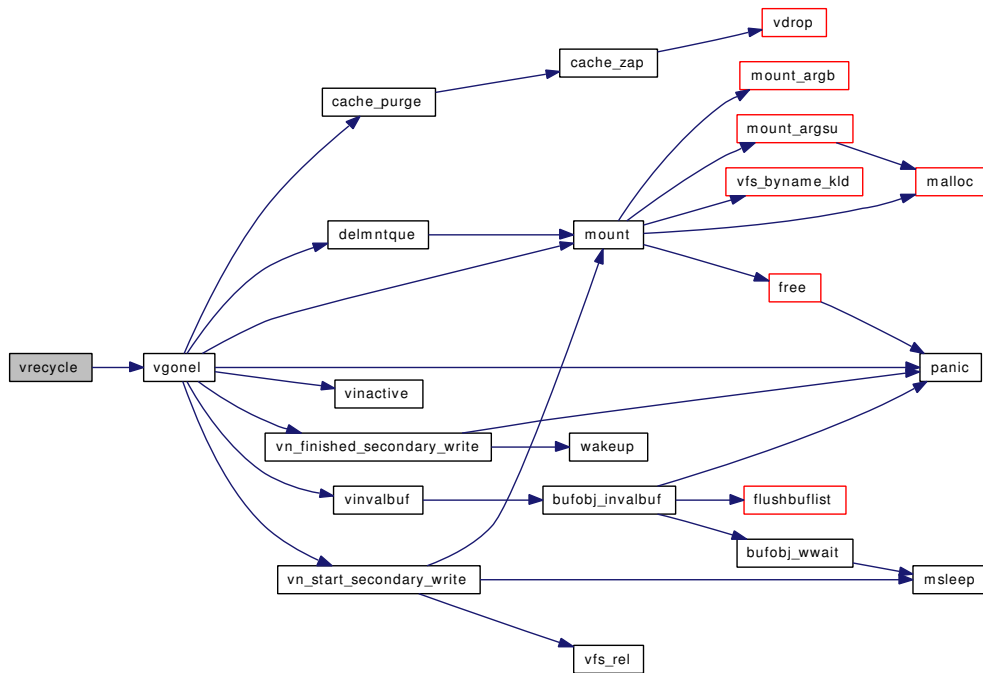
9.162.3.115 int vrecycle (struct vnode * vp, struct thread * td)

Definition at line 2369 of file vfs_subr.c.

References vgonel().

Referenced by do_recycle(), and mqfs_inactive().

Here is the call graph for this function:



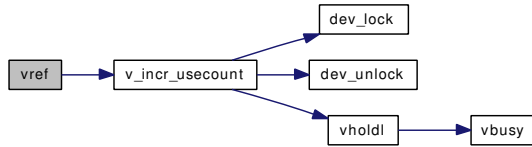
9.162.3.116 void vref (struct vnode * vp)

Definition at line 2007 of file vfs_subr.c.

References v_incr_usecount().

Referenced by _fgetvp(), dounmount(), fork1(), mountcheckdirs(), and sysctl_kern_proc_pathname().

Here is the call graph for this function:



9.162.3.117 int vrefcnt (struct vnode * vp)

Definition at line 2025 of file vfs_subr.c.

Referenced by mountcheckdirs().

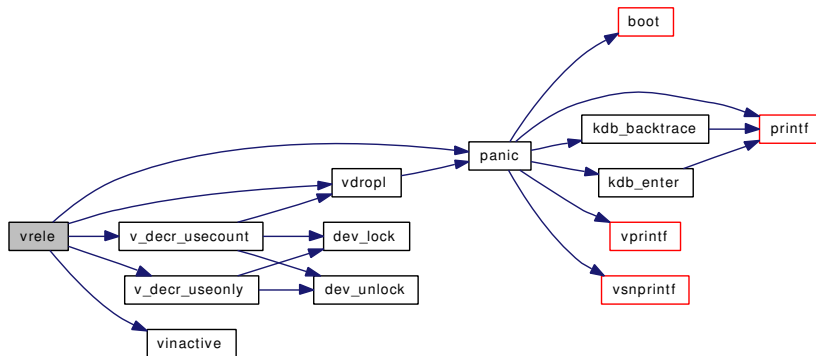
9.162.3.118 void vrele (struct vnode * vp)

Definition at line 2042 of file vfs_subr.c.

References panic(), td, v_decr_usecount(), v_decr_useonly(), vdropl(), and vinactive().

Referenced by change_root(), chflags(), chroot(), dounmount(), exit1(), extattr_delete_file(), extattr_delete_link(), extattr_get_file(), extattr_get_link(), extattr_list_file(), extattr_list_link(), extattr_set_file(), extattr_set_link(), extattrctl(), fchdir(), fdfree(), fhopen(), jail(), kern_alternate_path(), kern_chdir(), kern_chmod(), kern_chown(), kern_lchown(), kern_link(), kern_lutimes(), kern_mkdir(), kern_mkfifo(), kern_mknod(), kern_rename(), kern_rmdir(), kern_sendfile(), kern_symlink(), kern_truncate(), kern_unlink(), kern_utimes(), ktrace(), lchflags(), lchmod(), mountcheckdirs(), namei(), NDFREE(), prison_complete(), quotactl(), relookup(), set_rootvnode(), sysctl_kern_proc_pathname(), uipc_bind(), uipc_detach(), undelete(), vflush(), vfs_domount(), vfs_stdsync(), and vn_open_cred().

Here is the call graph for this function:

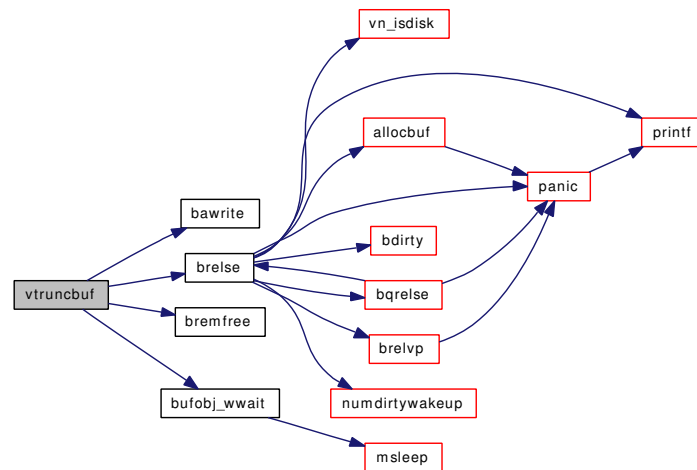


9.162.3.119 int vtruncbuf (struct vnode * vp, struct ucred * cred, struct thread * td, off_t length, int blksize)

Definition at line 1173 of file vfs_subr.c.

References bawrite(), brelese(), bremfree(), buf, and bufobj_wwait().

Here is the call graph for this function:



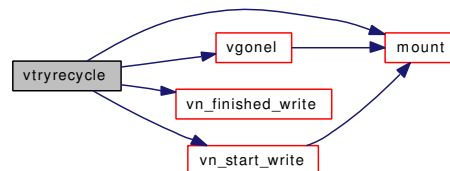
9.162.3.120 static int vtryrecycle(struct vnode *vp) [static]

Definition at line 818 of file `vfs_subr.c`.

References `mount()`, `td`, `vgonel()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `vnlrु_free()`.

Here is the call graph for this function:



9.162.4 Variable Documentation

9.162.4.1 int `desiredvnodes`

Definition at line 270 of file `vfs_subr.c`.

Referenced by `LIST_HEAD()`, and `nchinit()`.

9.162.4.2 struct filterops `fs_filtops`

Initial value:

```
{ 0, filt_fsattach, filt_fsdetach, filt_fsevent }
```

Definition at line 3665 of file `vfs_subr.c`.

9.162.4.3 struct knlist fs_knlist [static]

Definition at line 3644 of file vfs_subr.c.

9.162.4.4 enum vtype iftovt_tab[16]

Initial value:

```
{
    VNON, VFIFO, VCHR, VNON, VDIR, VNON, VBLK, VNON,
    VREG, VNON, VLNK, VNON, VSOCK, VNON, VNON, VBAD,
}
```

Definition at line 140 of file vfs_subr.c.

9.162.4.5 int mpsafe_vfs = 1

Definition at line 119 of file vfs_subr.c.

9.162.4.6 unsigned long numvnodes [static]

Definition at line 132 of file vfs_subr.c.

Referenced by getnewvnode(), vdestroy(), and vnlru_proc().

9.162.4.7 struct vop_vector sync_vnodeops [static]

Initial value:

```
{
    .vop_bypass = VOP_EOPNOTSUPP,
    .vop_close = sync_close,
    .vop_fsync = sync_fsync,
    .vop_inactive = sync_inactive,
    .vop_reclaim = sync_reclaim,
    ._vop_lock = vop_stdlock,
    .vop_unlock = vop_stdunlock,
    .vop_islocked = vop_stdislocked,
}
```

Definition at line 2991 of file vfs_subr.c.

9.162.4.8 syncer_state

Definition at line 261 of file vfs_subr.c.

Referenced by sched_sync(), and syncer_shutdown().

9.162.4.9 int timestamp_precision = TSP_SEC [static]

Definition at line 469 of file vfs_subr.c.

9.162.4.10 `char* typename[]` [static]**Initial value:**

```
{ "VNON", "VREG", "VDIR", "VBLK", "VCHR", "VLNK", "VSOCK", "VFIFO", "VBAD",  
  "VMARKER" }
```

Definition at line 2505 of file `vfs_subr.c`.

9.162.4.11 `struct kproc_desc up_kp` [static]**Initial value:**

```
{  
    "syncer",  
    sched_sync,  
    &updateproc  
}
```

Definition at line 1554 of file `vfs_subr.c`.

9.162.4.12 `struct proc* updateproc` [static]

Definition at line 1552 of file `vfs_subr.c`.

Referenced by `sched_sync()`, `speedup_syncer()`, and `syncer_shutdown()`.

9.162.4.13 `struct filterops vfsread_filtops` [static]**Initial value:**

```
{ 1, NULL, filt_vfsdetach, filt_vfsread }
```

Definition at line 3739 of file `vfs_subr.c`.

9.162.4.14 `struct filterops vfsvnode_filtops` [static]**Initial value:**

```
{ 1, NULL, filt_vfsdetach, filt_vfsvnode }
```

Definition at line 3743 of file `vfs_subr.c`.

9.162.4.15 `struct filterops vfswrite_filtops` [static]**Initial value:**

```
{ 1, NULL, filt_vfsdetach, filt_vfswrite }
```

Definition at line 3741 of file `vfs_subr.c`.

9.162.4.16 struct kproc_desc **vnlrु_kp** [static]**Initial value:**

```
{
    "vnlrु",
    vnlrु_proc,
    &vnlrुproc
}
```

Definition at line 759 of file vfs_subr.c.

9.162.4.17 int **vnlrु_nowhere** [static]

Definition at line 275 of file vfs_subr.c.

9.162.4.18 struct proc* **vnlrुproc** [static]

Definition at line 694 of file vfs_subr.c.

9.162.4.19 int **vnlrुproc_sig** [static]

Definition at line 695 of file vfs_subr.c.

9.162.4.20 int **vttoif_tab**[10]**Initial value:**

```
{
    0, S_IFREG, S_IFDIR, S_IFBLK, S_IFCHR, S_IFLNK,
    S_IFSOCK, S_IFIFO, S_IFMT, S_IFMT
}
```

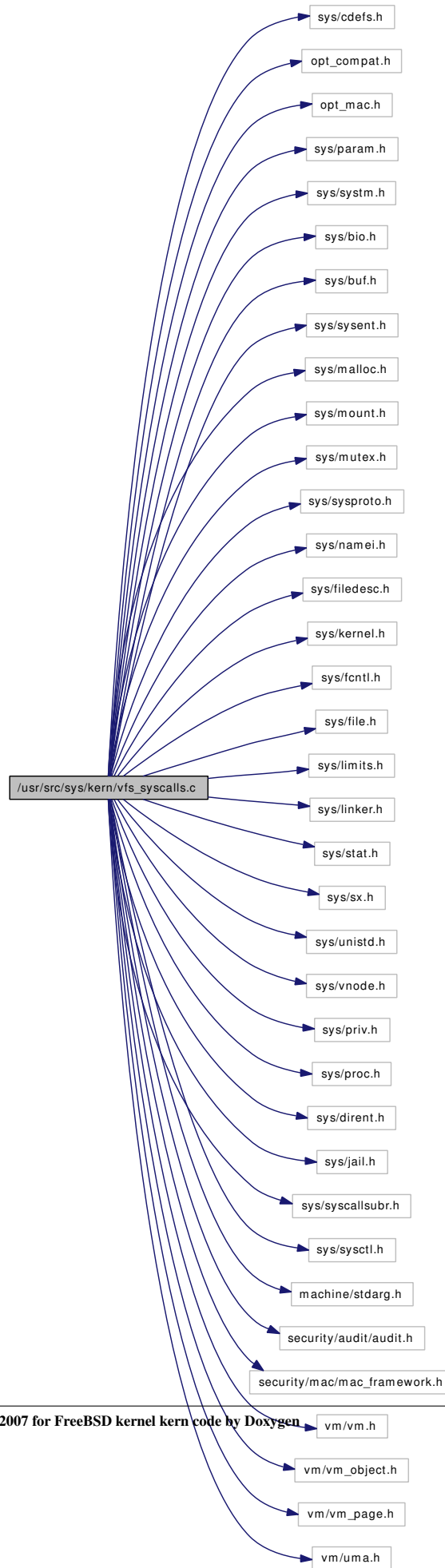
Definition at line 144 of file vfs_subr.c.

9.163 /usr/src/sys/kern/vfs_syscalls.c File Reference

```
#include <sys/cdefs.h>
#include "opt_compat.h"
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/sysent.h>
#include <sys/malloc.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/sysproto.h>
#include <sys/namei.h>
#include <sys/filedesc.h>
#include <sys/kernel.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/limits.h>
#include <sys/linker.h>
#include <sys/stat.h>
#include <sys/sx.h>
#include <sys/unistd.h>
#include <sys/vnode.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/dirent.h>
#include <sys/jail.h>
#include <sys/syscallsubr.h>
#include <sys/sysctl.h>
#include <machine/stdarg.h>
#include <security/audit/audit.h>
#include <security/mac/mac_framework.h>
#include <vm/vm.h>
#include <vm/vm_object.h>
#include <vm/vm_page.h>
```

```
#include <vm/uma.h>
```

Include dependency graph for vfs_syscalls.c:



Data Structures

- struct [sync_args](#)
- struct [quotactl_args](#)
- struct [statfs_args](#)
- struct [fstatfs_args](#)
- struct [getfsstat_args](#)
- struct [fchdir_args](#)
- struct [chdir_args](#)
- struct [chroot_args](#)
- struct [open_args](#)
- struct [mknod_args](#)
- struct [mkfifo_args](#)
- struct [link_args](#)
- struct [symlink_args](#)
- struct [unlink_args](#)
- struct [lseek_args](#)
- struct [access_args](#)
- struct [eaccess_args](#)
- struct [stat_args](#)
- struct [lstat_args](#)
- struct [nstat_args](#)
- struct [lstat_args](#)
- struct [pathconf_args](#)
- struct [readlink_args](#)
- struct [chflags_args](#)
- struct [fchflags_args](#)
- struct [chmod_args](#)
- struct [lchmod_args](#)
- struct [fchmod_args](#)
- struct [chown_args](#)
- struct [lchown_args](#)
- struct [fchown_args](#)
- struct [utimes_args](#)
- struct [lutimes_args](#)
- struct [futimes_args](#)
- struct [truncate_args](#)
- struct [ftruncate_args](#)
- struct [fsync_args](#)
- struct [rename_args](#)
- struct [mkdir_args](#)
- struct [rmdir_args](#)
- struct [getdirentries_args](#)
- struct [getdents_args](#)
- struct [umask_args](#)
- struct [revoke_args](#)
- struct [lgetfh_args](#)
- struct [getfh_args](#)
- struct [flopen_args](#)
- struct [fhstat_args](#)
- struct [fhstatfs_args](#)

Functions

- `__FBSDDID` ("FreeBSD: src/sys/kern/vfs_syscalls.c,v 1.431 2007/02/19 10:56:09 kib Exp \$")
- static int `chroot_refuse_vdir_fds` (struct filedesc *fdp)
- static int `getutimes` (const struct timeval *, enum uio_seg, struct timespec *)
- static int `setfown` (struct thread *td, struct vnode *, uid_t, gid_t)
- static int `setfmode` (struct thread *td, struct vnode *, int)
- static int `setfflags` (struct thread *td, struct vnode *, int)
- static int `setutimes` (struct thread *td, struct vnode *, const struct timespec *, int, int)
- static int `vn_access` (struct vnode *vp, int user_flags, struct ucred *cred, struct thread *td)
- int `sync` (struct thread *td, struct sync_args *uap)
- int `quotactl` (struct thread *td, struct quotactl_args *uap)
- int `statfs` (struct thread *td, struct statfs_args *uap)
- int `kern_statfs` (struct thread *td, char *path, enum uio_seg pathseg, struct statfs *buf)
- int `fstatfs` (struct thread *td, struct fstatfs_args *uap)
- int `kern_fstatfs` (struct thread *td, int fd, struct statfs *buf)
- int `getfsstat` (struct thread *td, struct getfsstat_args *uap)
- int `kern_getfsstat` (struct thread *td, struct statfs **buf, size_t bufsize, enum uio_seg bufseg, int flags)
- int `fchdir` (struct thread *td, struct fchdir_args *uap)
- int `chdir` (struct thread *td, struct chdir_args *uap)
- int `kern_chdir` (struct thread *td, char *path, enum uio_seg pathseg)
- `SYSCTL_INT` (_kern, OID_AUTO, `chroot_allow_open_directories`, CTLFLAG_RW,&`chroot_allow_open_directories`, 0,"")
- int `chroot` (struct thread *td, struct chroot_args *uap)
- int `change_dir` (struct vnode *vp, struct thread *td)
- int `change_root` (struct vnode *vp, struct thread *td)
- int `open` (struct thread *td, struct open_args *uap)
- int `kern_open` (struct thread *td, char *path, enum uio_seg pathseg, int flags, int mode)
- int `mknod` (struct thread *td, struct mknod_args *uap)
- int `kern_mknod` (struct thread *td, char *path, enum uio_seg pathseg, int mode, int dev)
- int `mkfifo` (struct thread *td, struct mkfifo_args *uap)
- int `kern_mkfifo` (struct thread *td, char *path, enum uio_seg pathseg, int mode)
- int `link` (struct thread *td, struct link_args *uap)
- `SYSCTL_INT` (_security_bsd, OID_AUTO, `hardlink_check_uid`, CTLFLAG_RW,&`hardlink_check_uid`, 0,"Unprivileged processes cannot create hard links to files owned by other ""users"")
- `SYSCTL_INT` (_security_bsd, OID_AUTO, `hardlink_check_gid`, CTLFLAG_RW,&`hardlink_check_gid`, 0,"Unprivileged processes cannot create hard links to files owned by other ""groups"")
- static int `can_hardlink` (struct vnode *vp, struct thread *td, struct ucred *cred)
- int `kern_link` (struct thread *td, char *path, char *link, enum uio_seg segflg)
- int `symlink` (struct thread *td, struct symlink_args *uap)
- int `kern_symlink` (struct thread *td, char *path, char *link, enum uio_seg segflg)
- int `undelete` (struct thread *td, struct undelete_args *uap)
- int `unlink` (struct thread *td, struct unlink_args *uap)
- int `kern_unlink` (struct thread *td, char *path, enum uio_seg pathseg)
- int `lseek` (struct thread *td, struct lseek_args *uap)
- int `access` (struct thread *td, struct access_args *uap)
- int `kern_access` (struct thread *td, char *path, enum uio_seg pathseg, int flags)
- int `eaccess` (struct thread *td, struct eaccess_args *uap)
- int `kern_eaccess` (struct thread *td, char *path, enum uio_seg pathseg, int flags)
- int `stat` (struct thread *td, struct stat_args *uap)
- int `kern_stat` (struct thread *td, char *path, enum uio_seg pathseg, struct stat *sbp)

- int `lstat` (struct thread *td, struct `lstat_args` *uap)
- int `kern_lstat` (struct thread *td, char *path, enum uio_seg pathseg, struct stat *sbp)
- void `cvtnstat` (struct stat *sb, struct `nstat` *nsb)
- int `nstat` (struct thread *td, struct `nstat_args` *uap)
- int `nlstat` (struct thread *td, struct `nlstat_args` *uap)
- int `pathconf` (struct thread *td, struct `pathconf_args` *uap)
- int `kern_pathconf` (struct thread *td, char *path, enum uio_seg pathseg, int name)
- int `readlink` (struct thread *td, struct `readlink_args` *uap)
- int `kern_readlink` (struct thread *td, char *path, enum uio_seg pathseg, char *buf, enum uio_seg bufseg, int count)
- int `chflags` (struct thread *td, struct `chflags_args` *uap)
- int `lchflags` (struct thread *td, struct `lchflags_args` *uap)
- int `fchflags` (struct thread *td, struct `fchflags_args` *uap)
- int `chmod` (struct thread *td, struct `chmod_args` *uap)
- int `kern_chmod` (struct thread *td, char *path, enum uio_seg pathseg, int mode)
- int `lchmod` (struct thread *td, struct `lchmod_args` *uap)
- int `fchmod` (struct thread *td, struct `fchmod_args` *uap)
- int `chown` (struct thread *td, struct `chown_args` *uap)
- int `kern_chown` (struct thread *td, char *path, enum uio_seg pathseg, int uid, int gid)
- int `lchown` (struct thread *td, struct `lchown_args` *uap)
- int `kern_lchown` (struct thread *td, char *path, enum uio_seg pathseg, int uid, int gid)
- int `fchown` (struct thread *td, struct `fchown_args` *uap)
- static int `getutimes` (struct timeval *usrtvp, enum uio_seg tvpseg, struct timespec *tsp) const
- int `utimes` (struct thread *td, struct `utimes_args` *uap)
- int `kern_utimes` (struct thread *td, char *path, enum uio_seg pathseg, struct timeval *tptr, enum uio_seg tptrseg)
- int `lutimes` (struct thread *td, struct `lutimes_args` *uap)
- int `kern_lutimes` (struct thread *td, char *path, enum uio_seg pathseg, struct timeval *tptr, enum uio_seg tptrseg)
- int `futimes` (struct thread *td, struct `futimes_args` *uap)
- int `kern_futimes` (struct thread *td, int fd, struct timeval *tptr, enum uio_seg tptrseg)
- int `truncate` (struct thread *td, struct `truncate_args` *uap)
- int `kern_truncate` (struct thread *td, char *path, enum uio_seg pathseg, off_t length)
- int `ftruncate` (struct thread *td, struct `ftruncate_args` *uap)
- int `fsync` (struct thread *td, struct `fsync_args` *uap)
- int `rename` (struct thread *td, struct `rename_args` *uap)
- int `kern_rename` (struct thread *td, char *from, char *to, enum uio_seg pathseg)
- int `mkdir` (struct thread *td, struct `mkdir_args` *uap)
- int `kern_mkdir` (struct thread *td, char *path, enum uio_seg segflg, int mode)
- int `rmdir` (struct thread *td, struct `rmdir_args` *uap)
- int `kern_rmdir` (struct thread *td, char *path, enum uio_seg pathseg)
- int `getdirentries` (struct thread *td, struct `getdirentries_args` *uap)
- int `getdents` (struct thread *td, struct `getdents_args` *uap)
- int `umask` (struct thread *td, struct `umask_args` *uap)
- int `revoke` (struct thread *td, struct `revoke_args` *uap)
- int `getvnode` (struct filedesc *fdp, int fd, struct file **fpp)
- int `lgetfh` (struct thread *td, struct `lgetfh_args` *uap)
- int `getfh` (struct thread *td, struct `getfh_args` *uap)
- int `fhopen` (struct thread *td, struct `fhopen_args` *uap)
- int `fhstat` (struct thread *td, struct `fhstat_args` *uap)
- int `fhstatfs` (struct thread *td, struct `fhstatfs_args` *uap)
- int `kern_fhstatfs` (struct thread *td, fhandle_t fh, struct statfs *buf)

Variables

- int [async_io_version](#)
- static int [prison_quotas](#)
- static int [chroot_allow_open_directories](#) = 1
- static int [hardlink_check_uid](#) = 0
- static int [hardlink_check_gid](#) = 0

9.163.1 Function Documentation

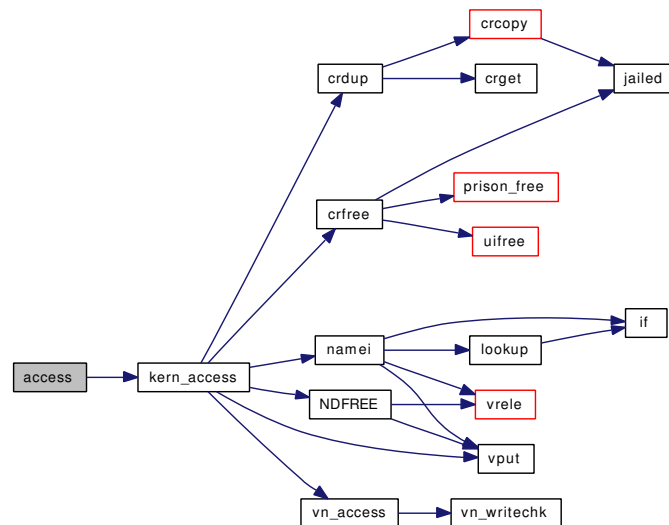
9.163.1.1 `__FBSDID ("$FreeBSD: src/sys/kern/vfs_syscalls.c, v 1.431 2007/02/19 10:56:09 kib Exp $")`

9.163.1.2 `int access (struct thread * td, struct access_args * uap)`

Definition at line 1870 of file `vfs_syscalls.c`.

References `kern_access()`.

Here is the call graph for this function:



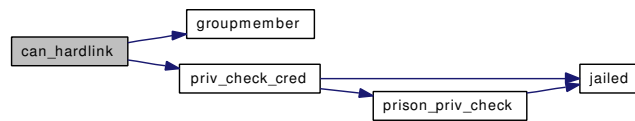
9.163.1.3 `static int can_hardlink (struct vnode * vp, struct thread * td, struct ucred * cred)`
`[static]`

Definition at line 1389 of file `vfs_syscalls.c`.

References `groupmember()`, and `priv_check_cred()`.

Referenced by `kern_link()`.

Here is the call graph for this function:



9.163.1.4 int change_dir (struct vnode * vp, struct thread * td)

Definition at line 875 of file vfs_syscalls.c.

Referenced by chroot(), fchdir(), jail_attach(), and kern_chdir().

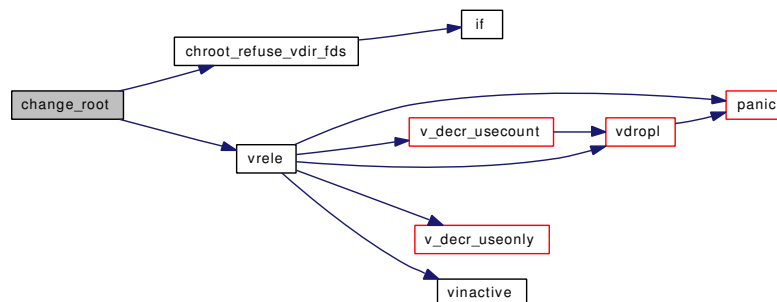
9.163.1.5 int change_root (struct vnode * vp, struct thread * td)

Definition at line 899 of file vfs_syscalls.c.

References chroot_refuse_vdir_fds(), rootvnode, and vrel().

Referenced by chroot(), and jail_attach().

Here is the call graph for this function:

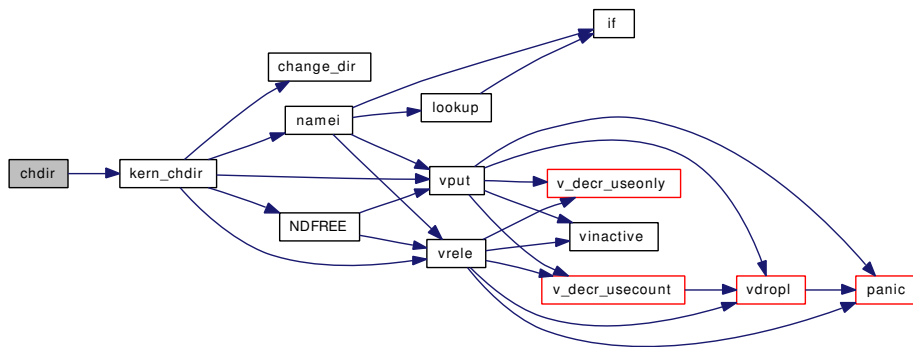


9.163.1.6 int chdir (struct thread * td, struct chdir_args * uap)

Definition at line 739 of file vfs_syscalls.c.

References kern_chdir(), and chdir_args::path.

Here is the call graph for this function:

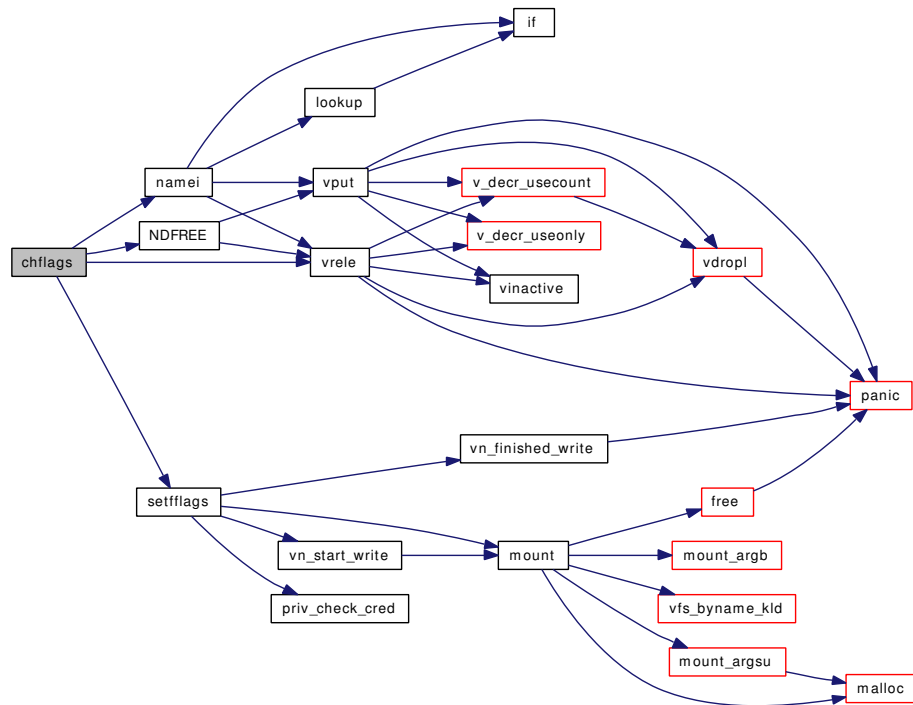


9.163.1.7 `int chflags (struct thread * td, struct chflags_args * uap)`

Definition at line 2398 of file `vfs_syscalls.c`.

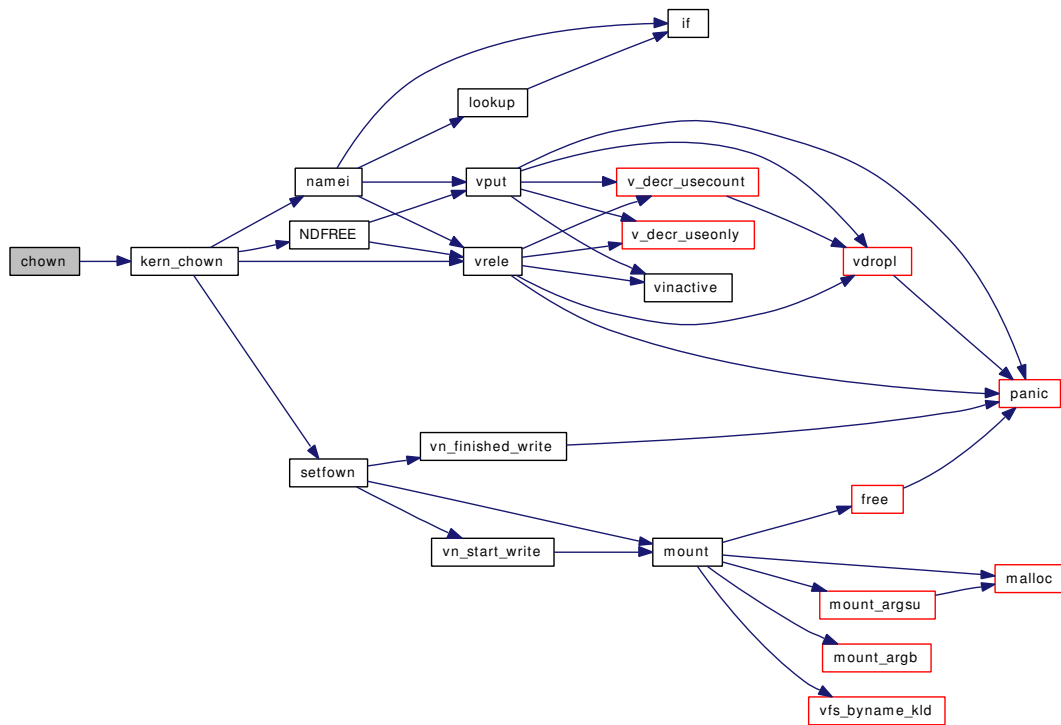
References `namei()`, `NDFREE()`, `setflags()`, and `vrele()`.

Here is the call graph for this function:



9.163.1.8 `int chmod (struct thread * td, struct chmod_args * uap)`

Definition at line 2526 of file `vfs_syscalls.c`.

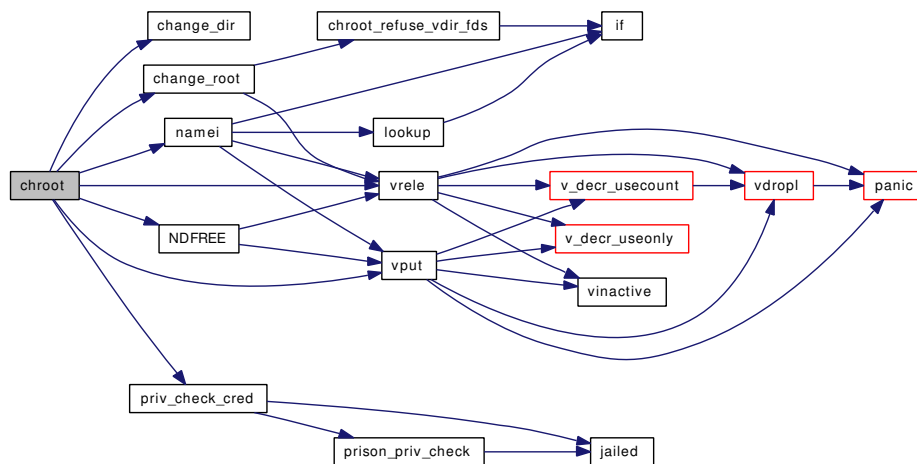


9.163.1.10 int chroot (struct thread * td, struct chroot_args * uap)

Definition at line 830 of file vfs_syscalls.c.

References change_dir(), change_root(), namei(), NDFREE(), chroot_args::path, priv_check_cred(), vput(), and vrele().

Here is the call graph for this function:



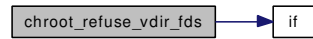
9.163.1.11 `static int chroot_refuse_vdir_fds (struct filedesc *fdp) [static]`

Definition at line 787 of file `vfs_syscalls.c`.

References `if()`.

Referenced by `change_root()`.

Here is the call graph for this function:



9.163.1.12 `void cvtnstat (struct stat *sb, struct nstat *nsb)`

Definition at line 2154 of file `vfs_syscalls.c`.

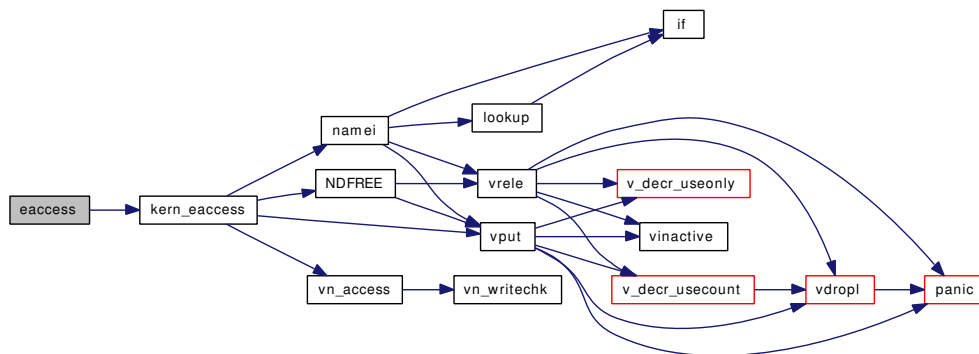
Referenced by `nfstat()`, `nlstat()`, and `nstat()`.

9.163.1.13 `int eaccess (struct thread *td, struct eaccess_args *uap)`

Definition at line 1927 of file `vfs_syscalls.c`.

References `kern_eaccess()`.

Here is the call graph for this function:

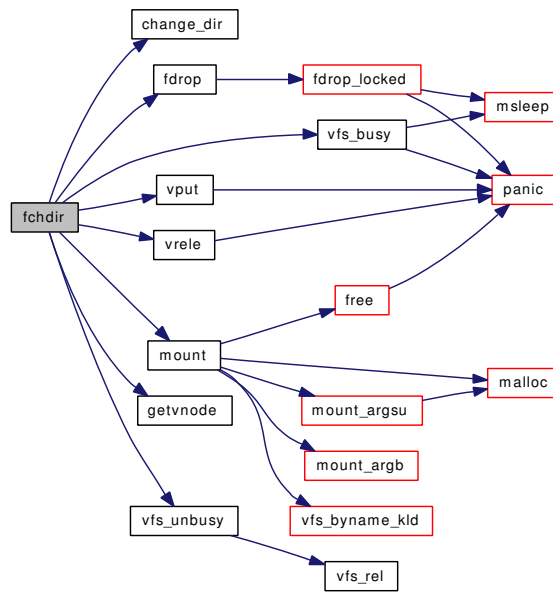


9.163.1.14 `int fchdir (struct thread *td, struct fchdir_args *uap)`

Definition at line 674 of file `vfs_syscalls.c`.

References `change_dir()`, `fchdir_args::fd`, `fdrop()`, `getvnode()`, `mount()`, `vfs_busy()`, `vfs_unbusy()`, `vput()`, and `vrele()`.

Here is the call graph for this function:

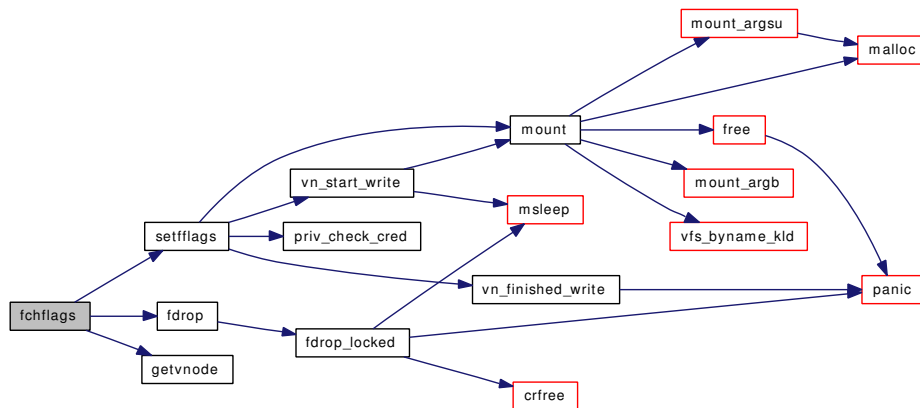


9.163.1.15 `int fchflags (struct thread * td, struct fchflags_args * uap)`

Definition at line 2460 of file `vfs_syscalls.c`.

References `fdrop()`, `getvnode()`, and `setfflags()`.

Here is the call graph for this function:

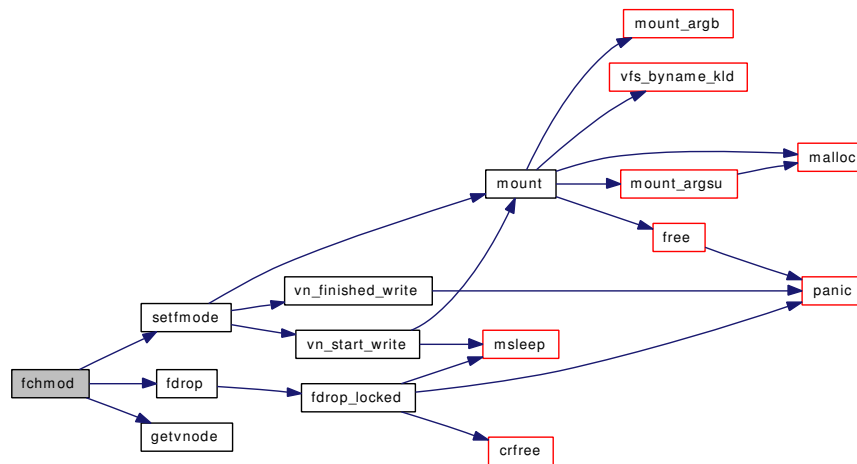


9.163.1.16 `int fchmod (struct thread * td, struct fchmod_args * uap)`

Definition at line 2600 of file `vfs_syscalls.c`.

References `fdrop()`, `getvnode()`, and `setffmode()`.

Here is the call graph for this function:

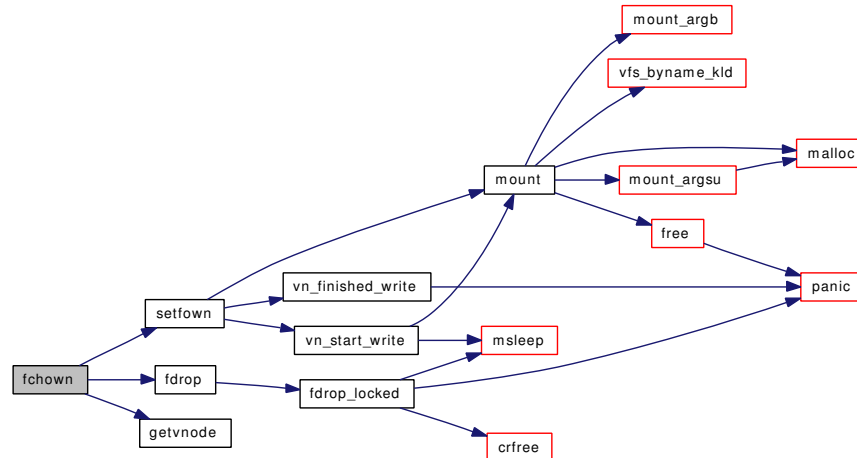


9.163.1.17 int fchown (struct thread * td, struct fchown_args * uap)

Definition at line 2756 of file vfs_syscalls.c.

References fdrop(), getvnode(), and setfown().

Here is the call graph for this function:

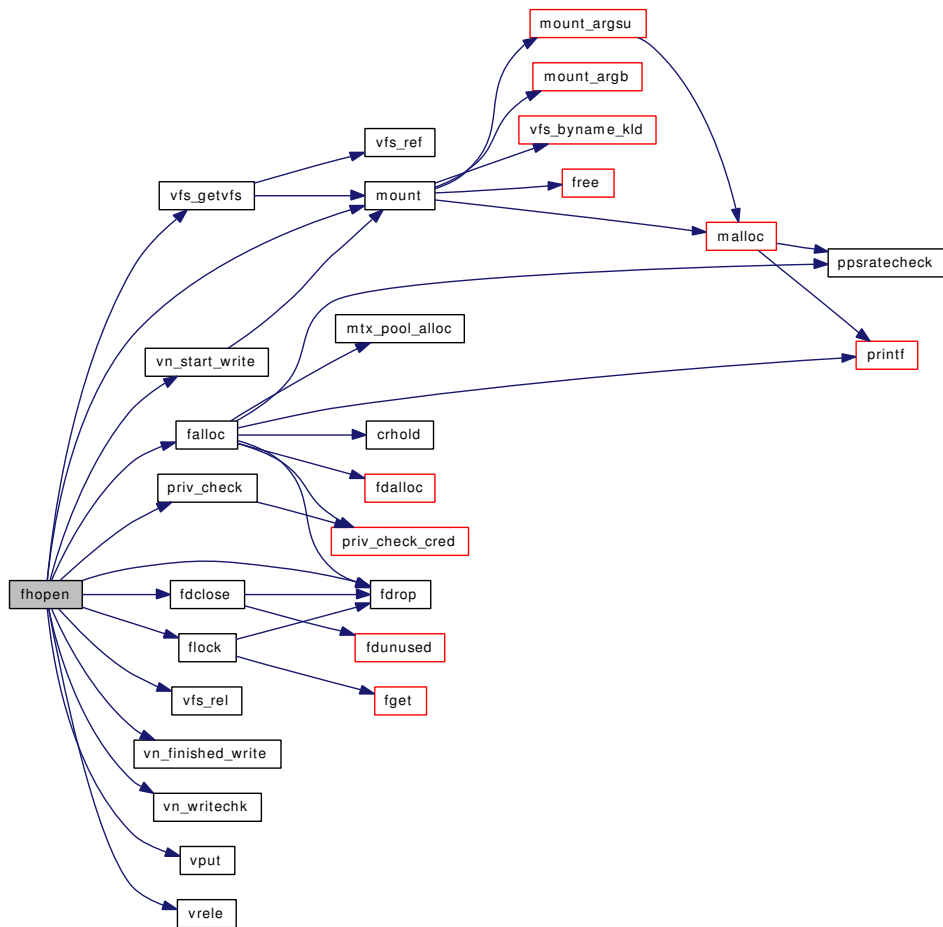


9.163.1.18 int fhopen (struct thread * td, struct fhopen_args * uap)

Definition at line 4014 of file vfs_syscalls.c.

References falloc(), fdclose(), fdrop(), fhopen_args::flags, flock(), mount(), priv_check(), fhopen_args::u_ fhp, vfs_getvfs(), vfs_rel(), vn_finished_write(), vn_start_write(), vn_writechk(), vnops, vput(), and vrele().

Here is the call graph for this function:

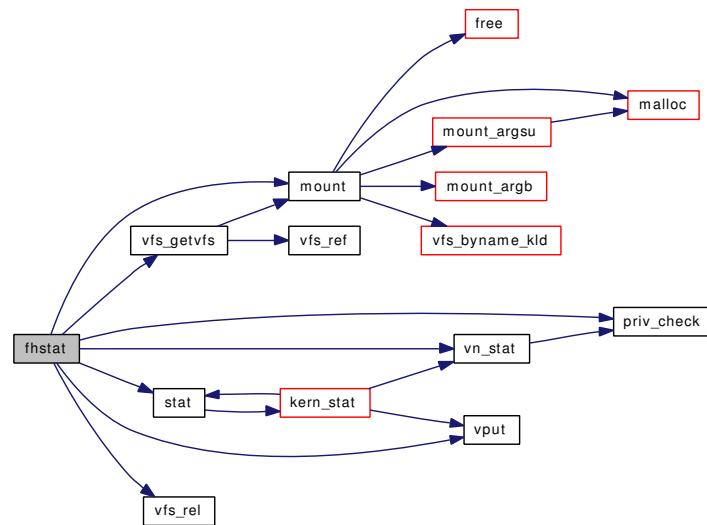


9.163.1.19 int fhstat (struct thread * td, struct fhstat_args * uap)

Definition at line 4205 of file vfs_syscalls.c.

References mount(), priv_check(), stat(), vfs_getvfs(), vfs_rel(), vn_stat(), and vput().

Here is the call graph for this function:

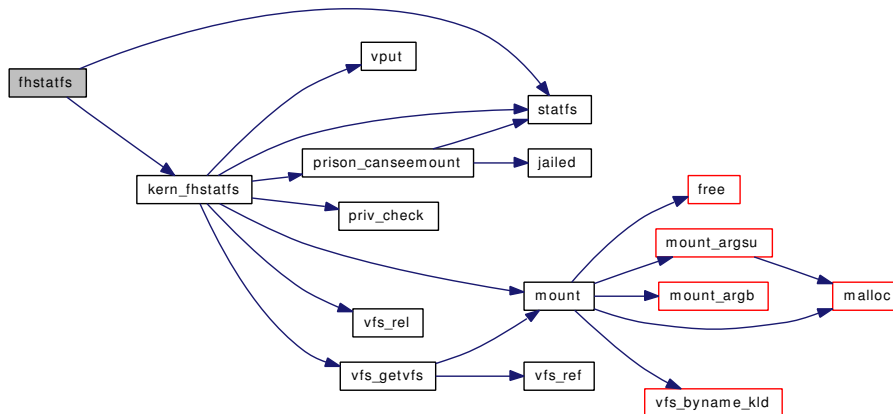


9.163.1.20 int fhstatfs (struct thread * td, struct fhstatfs_args * uap)

Definition at line 4255 of file vfs_syscalls.c.

References fhstatfs_args::buf, kern_fhstatfs(), statfs(), and fhstatfs_args::u_fhp.

Here is the call graph for this function:

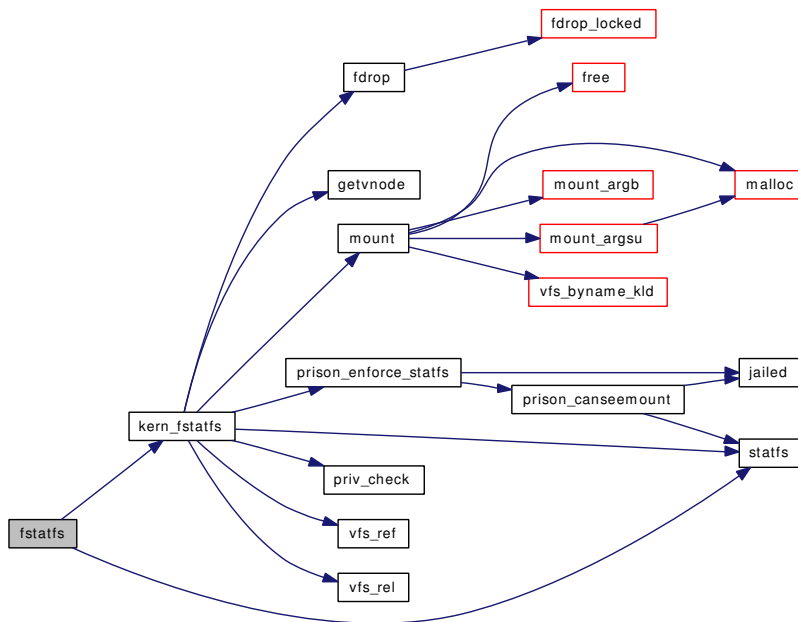


9.163.1.21 int fstatfs (struct thread * td, struct fstatfs_args * uap)

Definition at line 295 of file vfs_syscalls.c.

References kern_fstatfs(), and statfs().

Here is the call graph for this function:

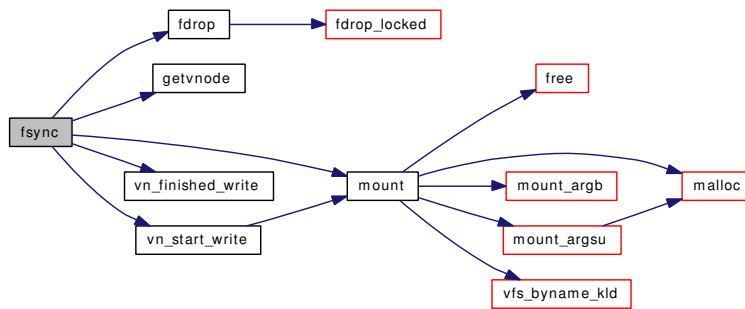


9.163.1.22 int fsync (struct thread * td, struct fsync_args * uap)

Definition at line 3192 of file vfs_syscalls.c.

References fsync_args::fd, fdrop(), getvnode(), mount(), vn_finished_write(), and vn_start_write().

Here is the call graph for this function:

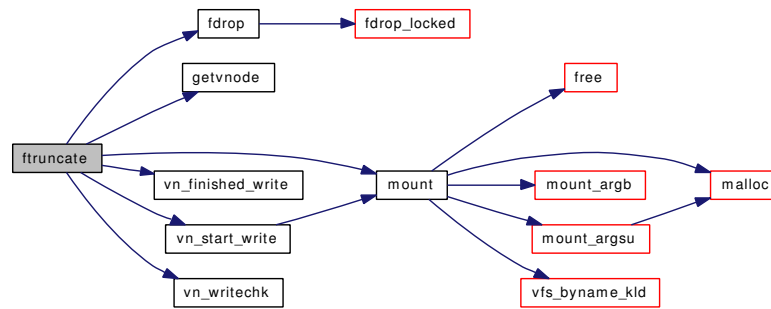


9.163.1.23 int ftruncate (struct thread * td, struct ftruncate_args * uap)

Definition at line 3074 of file vfs_syscalls.c.

References fdrop(), getvnode(), mount(), vn_finished_write(), vn_start_write(), and vn_writetck().

Here is the call graph for this function:

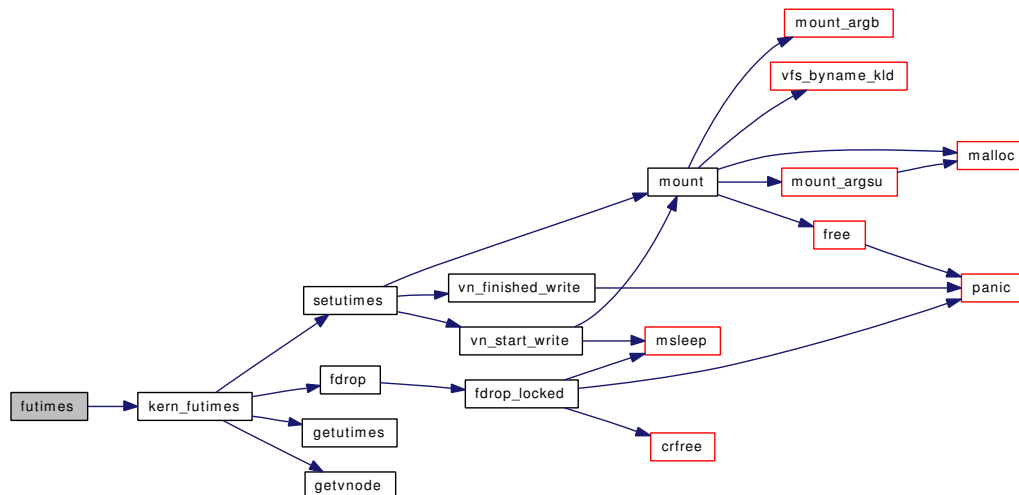


9.163.1.24 int futimes (struct thread * td, struct futimes_args * uap)

Definition at line 2960 of file vfs_syscalls.c.

References kern_futimes().

Here is the call graph for this function:

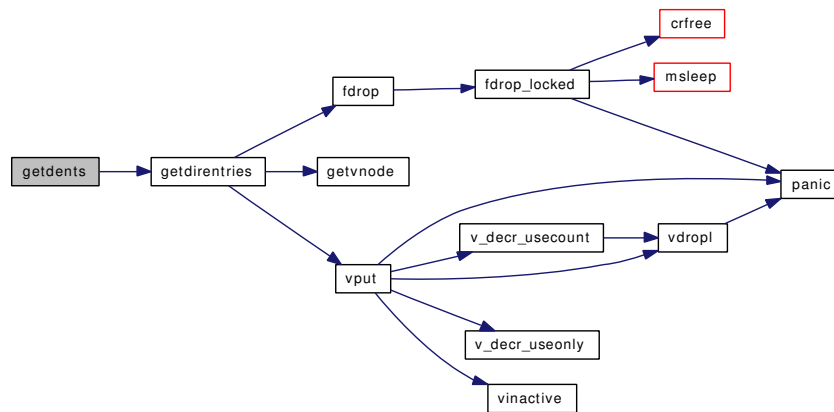


9.163.1.25 int getdents (struct thread * td, struct getdents_args * uap)

Definition at line 3785 of file vfs_syscalls.c.

References getdirentries_args::basep, getdirentries_args::buf, getdirentries_args::count, getdirentries_args::fd, and getdirentries().

Here is the call graph for this function:



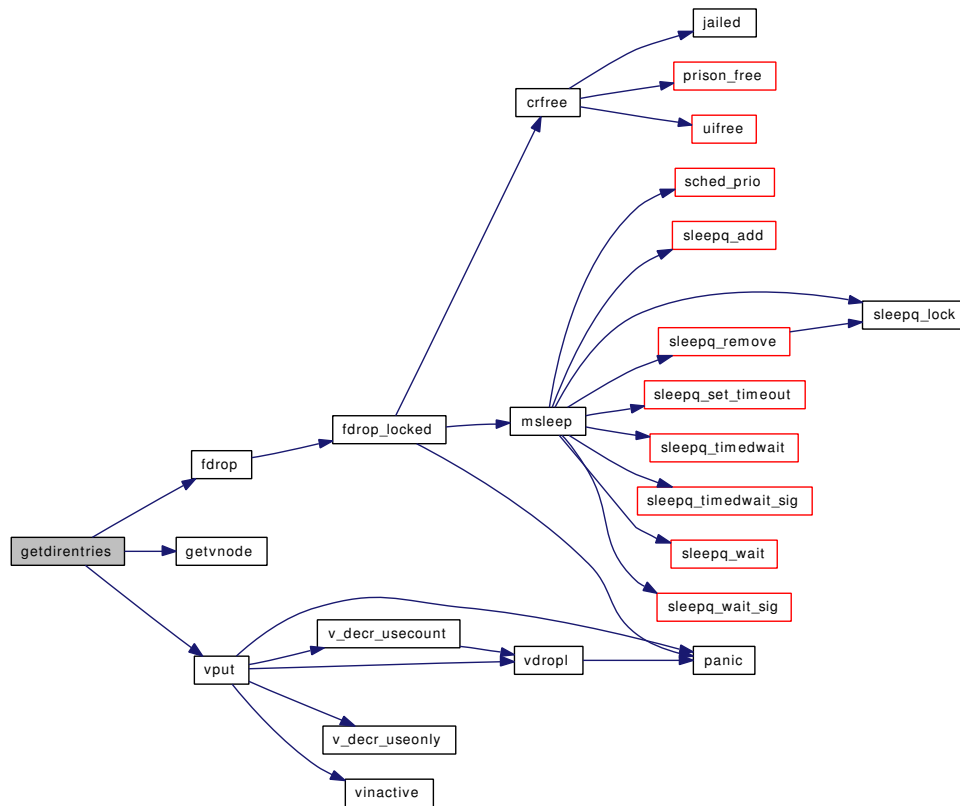
9.163.1.26 int getdirenties (struct thread * td, struct getdirenties_args * uap)

Definition at line 3698 of file `vfs_syscalls.c`.

References `fdrop()`, `getvnode()`, and `vput()`.

Referenced by `getdents()`.

Here is the call graph for this function:

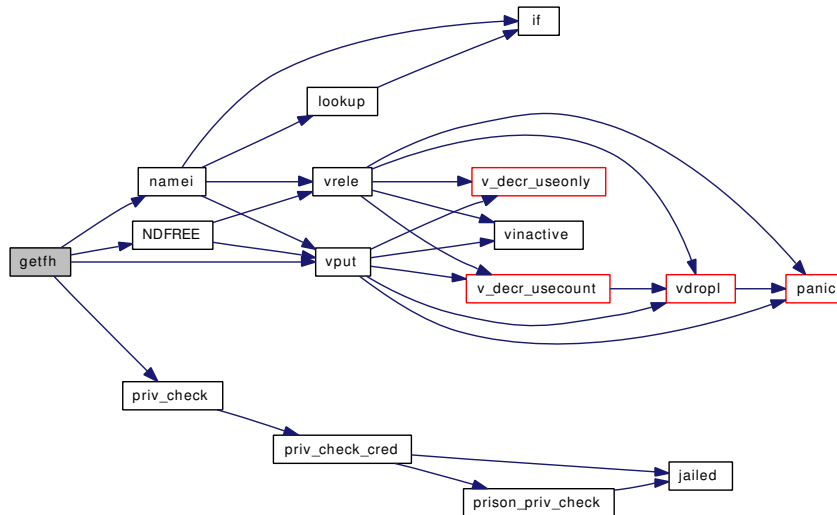


9.163.1.27 int getfh (struct thread * td, struct getfh_args * uap)

Definition at line 3966 of file vfs_syscalls.c.

References namei(), NDFREE(), priv_check(), and vput().

Here is the call graph for this function:

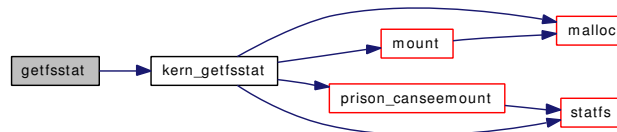


9.163.1.28 int getfsstat (struct thread * td, struct getfsstat_args * uap)

Definition at line 380 of file vfs_syscalls.c.

References kern_getfsstat().

Here is the call graph for this function:

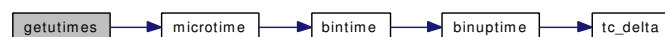


9.163.1.29 static int getutimes (struct timeval * usrtvp, enum uio_seg tvpseg, struct timespec * tsp) const [static]

Definition at line 2788 of file vfs_syscalls.c.

References microtime().

Here is the call graph for this function:



9.163.1.30 static int getutimes (const struct timeval *, enum uio_seg, struct timespec *) [static]

Referenced by kern_futimes(), kern_lutimes(), and kern_utimes().

9.163.1.31 int getvnode (struct filedesc *fdp, int fd, struct file **fpp)

Definition at line 3888 of file vfs_syscalls.c.

Referenced by __acl_aclcheck_fd(), __acl_delete_fd(), __acl_get_fd(), __acl_set_fd(), extattr_delete_fd(), extattr_get_fd(), extattr_list_fd(), extattr_set_fd(), fchdir(), fchflags(), fchmod(), fchown(), fsync(), ftruncate(), getdirentries(), kern_fstatfs(), and kern_futimes().

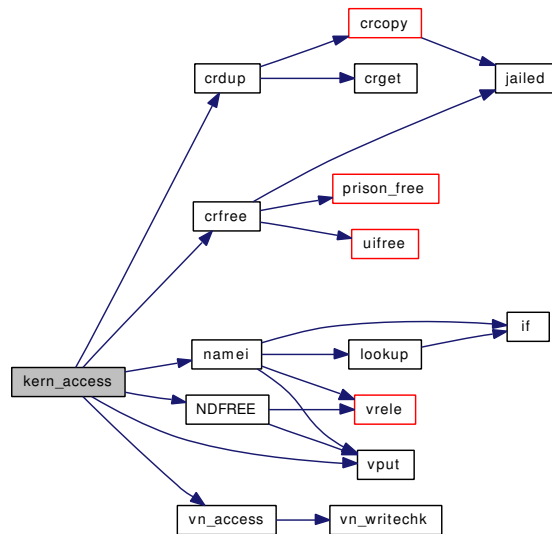
9.163.1.32 int kern_access (struct thread *td, char *path, enum uio_seg pathseg, int flags)

Definition at line 1882 of file vfs_syscalls.c.

References crdup(), crfree(), namei(), NDFREE(), vn_access(), and vput().

Referenced by access().

Here is the call graph for this function:



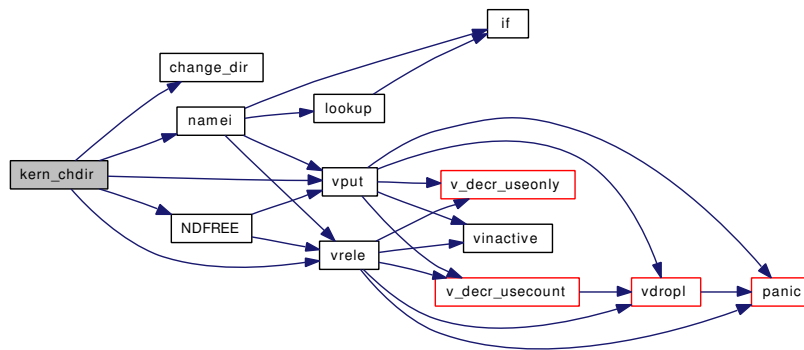
9.163.1.33 int kern_chdir (struct thread *td, char *path, enum uio_seg pathseg)

Definition at line 750 of file vfs_syscalls.c.

References change_dir(), namei(), NDFREE(), vput(), and vrele().

Referenced by chdir().

Here is the call graph for this function:



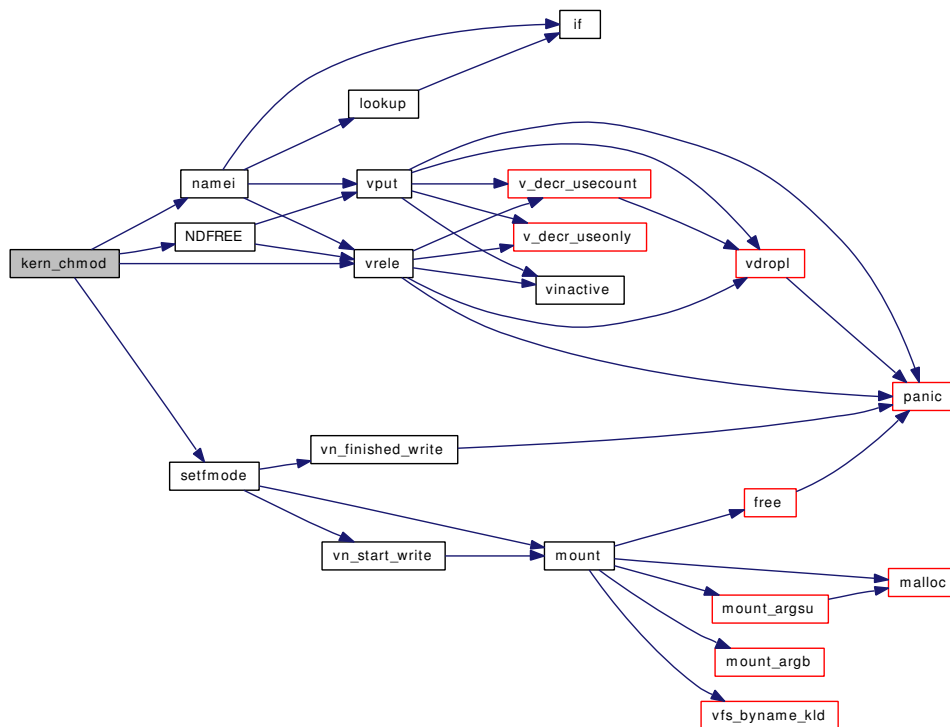
9.163.1.34 `int kern_chmod (struct thread * td, char * path, enum uio_seg pathseg, int mode)`

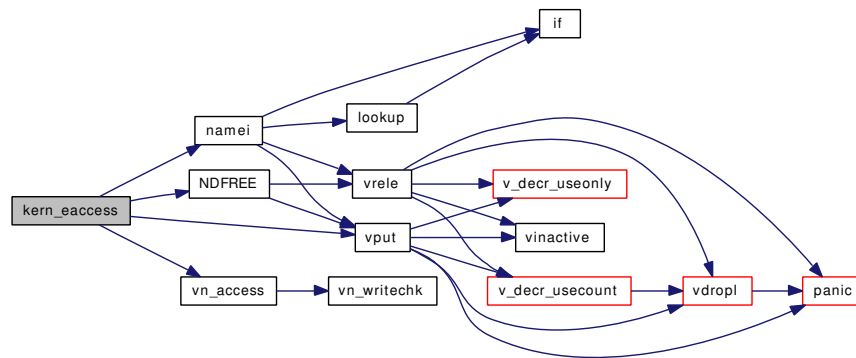
Definition at line 2538 of file `vfs_syscalls.c`.

References `namei()`, `NDFREE()`, `setfmode()`, and `vrele()`.

Referenced by `chmod()`.

Here is the call graph for this function:





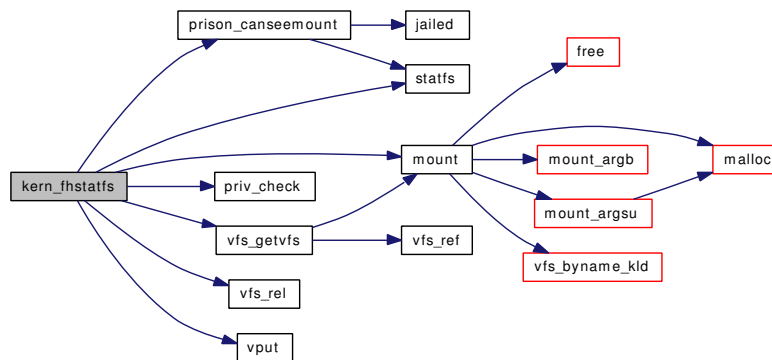
9.163.1.37 int kern_fhstatfs (struct thread * td, fhandle_t fh, struct statfs * buf)

Definition at line 4276 of file vfs_syscalls.c.

References mount(), prison_canseemount(), priv_check(), statfs(), vfs_getvfs(), vfs_rel(), and vput().

Referenced by fhstatfs().

Here is the call graph for this function:



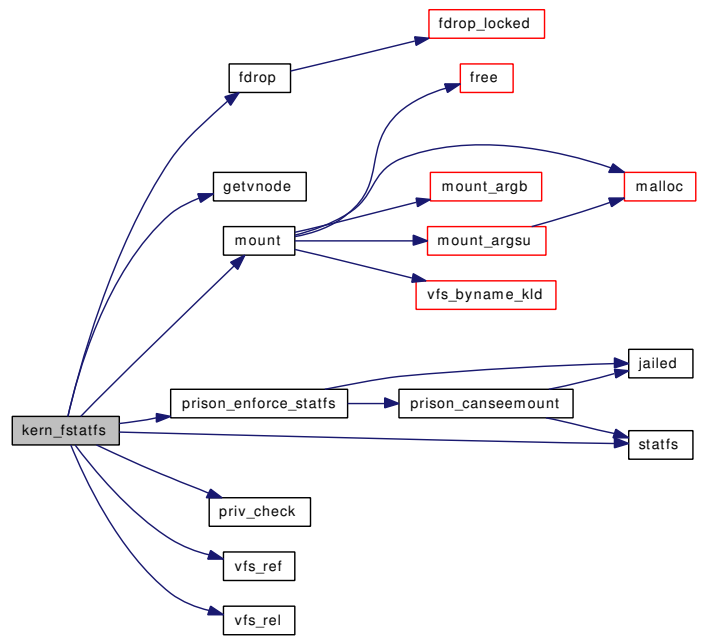
9.163.1.38 int kern_fstatfs (struct thread * td, int fd, struct statfs * buf)

Definition at line 312 of file vfs_syscalls.c.

References fdrop(), getvnode(), mount(), prison_enforce_statfs(), priv_check(), statfs(), vfs_ref(), and vfs_rel().

Referenced by fstatfs().

Here is the call graph for this function:



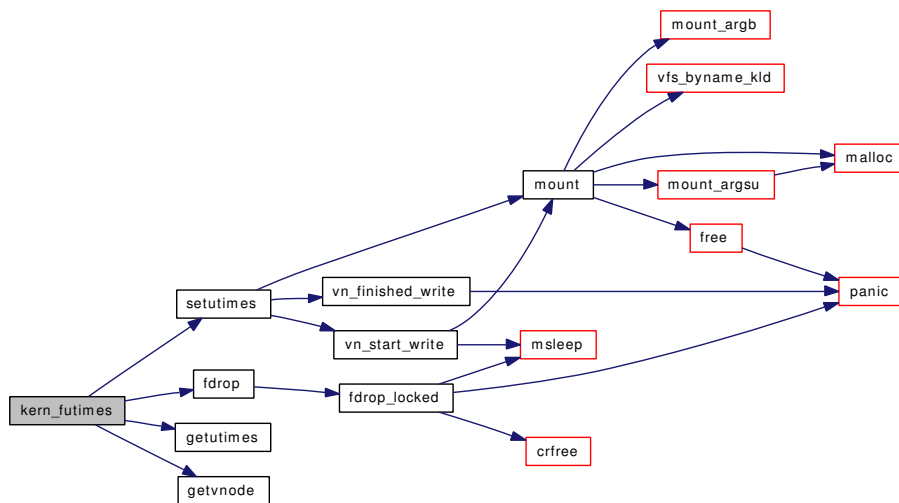
9.163.1.39 int kern_futimes (struct thread * td, int fd, struct timeval * tptr, enum uio_seg tptrseg)

Definition at line 2972 of file vfs_syscalls.c.

References fdrop(), getutimes(), getvnode(), and setutimes().

Referenced by futimes().

Here is the call graph for this function:



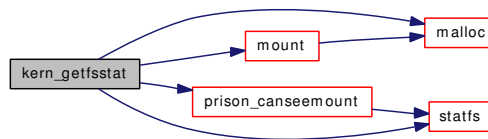
9.163.1.40 `int kern_getfsstat (struct thread * td, struct statfs ** buf, size_t bufsize, enum uio_seg bufseg, int flags)`

Definition at line 399 of file `vfs_syscalls.c`.

References `malloc()`, `mount()`, `mountlist`, `mountlist_mtx`, `prison_canseemount()`, and `statfs()`.

Referenced by `getfsstat()`.

Here is the call graph for this function:



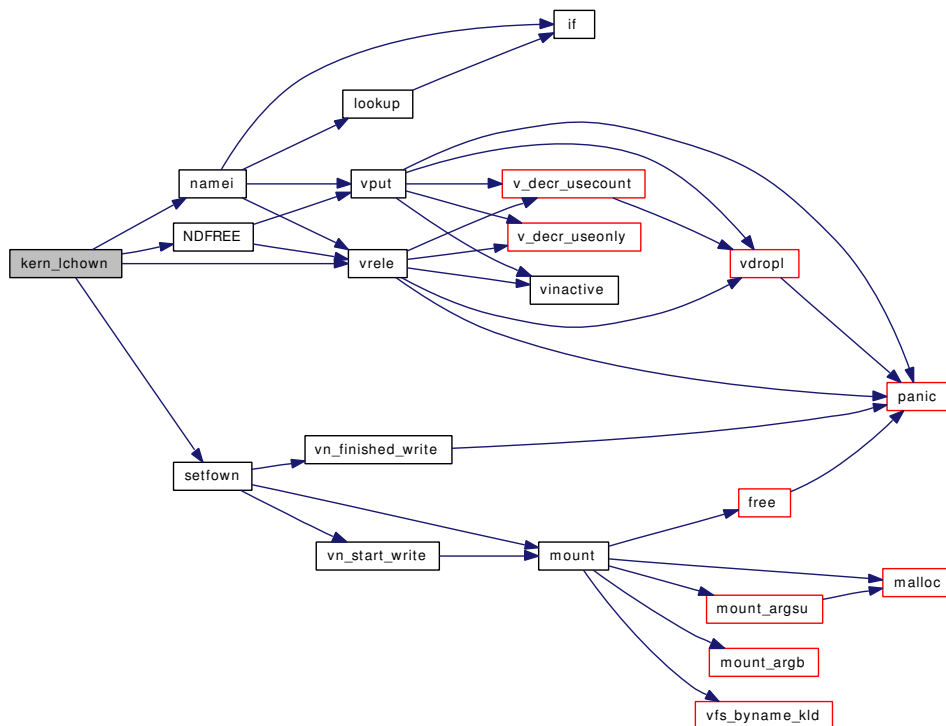
9.163.1.41 `int kern_lchown (struct thread * td, char * path, enum uio_seg pathseg, int uid, int gid)`

Definition at line 2726 of file `vfs_syscalls.c`.

References `namei()`, `NDFREE()`, `setfown()`, and `vrele()`.

Referenced by `lchown()`.

Here is the call graph for this function:



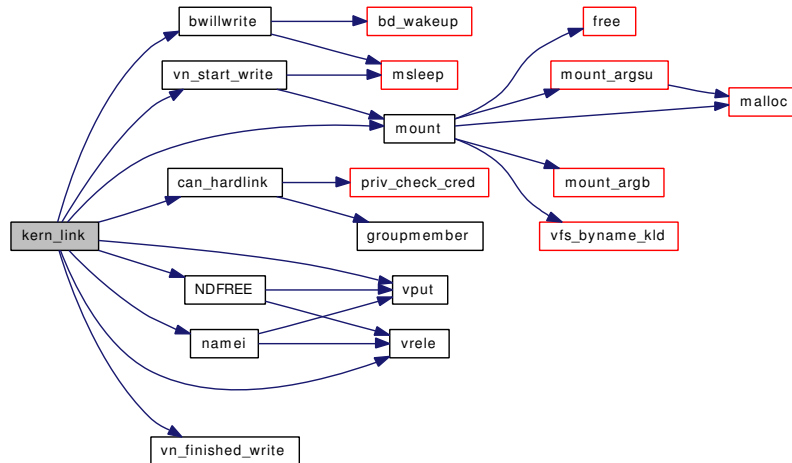
9.163.1.42 `int kern_link (struct thread * td, char * path, char * link, enum uio_seg segflg)`

Definition at line 1419 of file `vfs_syscalls.c`.

References `bwillwrite()`, `can_hardlink()`, `mount()`, `namei()`, `NDFREE()`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Referenced by `link()`.

Here is the call graph for this function:

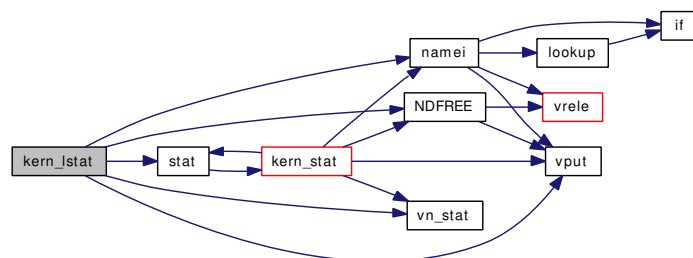
**9.163.1.43** `int kern_lstat (struct thread * td, char * path, enum uio_seg pathseg, struct stat * sbp)`

Definition at line 2126 of file `vfs_syscalls.c`.

References `namei()`, `NDFREE()`, `stat()`, `vn_stat()`, and `vput()`.

Referenced by `lstat()`, and `nlstat()`.

Here is the call graph for this function:

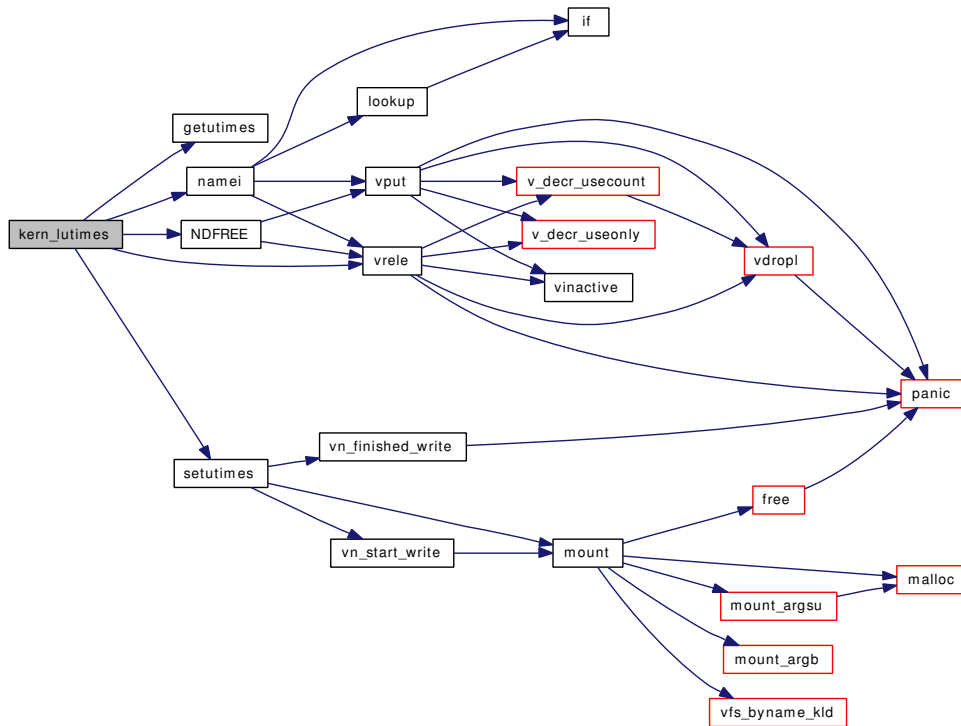
**9.163.1.44** `int kern_lutimes (struct thread * td, char * path, enum uio_seg pathseg, struct timeval * tptr, enum uio_seg tptrseg)`

Definition at line 2929 of file `vfs_syscalls.c`.

References `getutimes()`, `namei()`, `NDFREE()`, `setutimes()`, and `vrele()`.

Referenced by `lutimes()`.

Here is the call graph for this function:



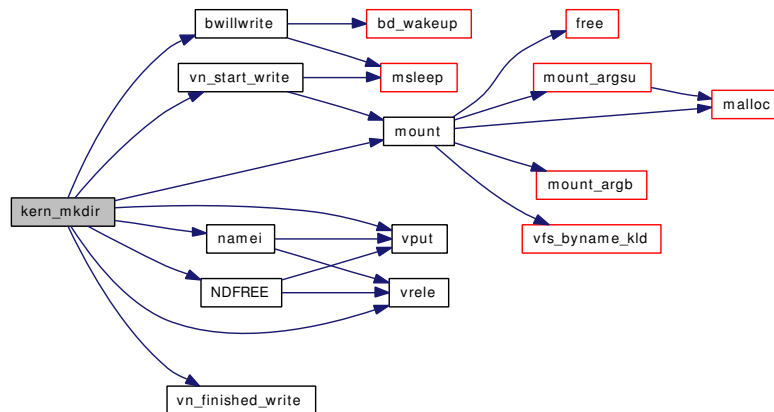
9.163.1.45 `int kern_mkdir (struct thread * td, char * path, enum uio_seg segflg, int mode)`

Definition at line 3386 of file `vfs_syscalls.c`.

References `bwillwrite()`, `mount()`, `namei()`, `NDFREE()`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Referenced by `mkdir()`.

Here is the call graph for this function:



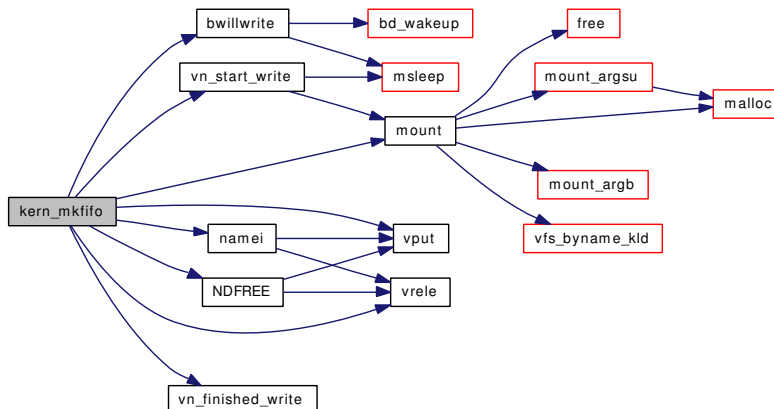
9.163.1.46 int kern_mkfifo (struct thread * td, char * path, enum uio_seg pathseg, int mode)

Definition at line 1295 of file vfs_syscalls.c.

References bwillwrite(), mount(), namei(), NDFREE(), vn_finished_write(), vn_start_write(), vput(), and vrel().

Referenced by mkfifo().

Here is the call graph for this function:



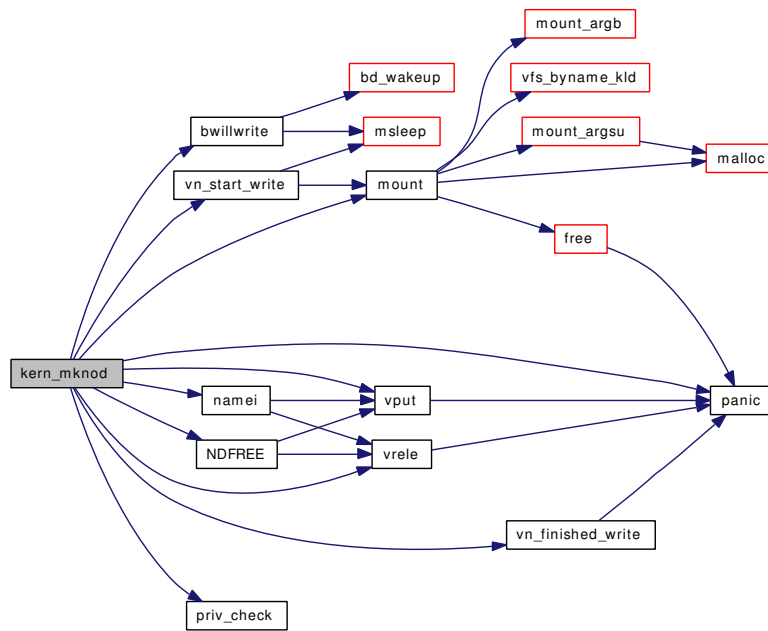
9.163.1.47 int kern_mknod (struct thread * td, char * path, enum uio_seg pathseg, int mode, int dev)

Definition at line 1169 of file vfs_syscalls.c.

References bwillwrite(), mount(), namei(), NDFREE(), panic(), priv_check(), vn_finished_write(), vn_start_write(), vput(), and vrel().

Referenced by mknod().

Here is the call graph for this function:



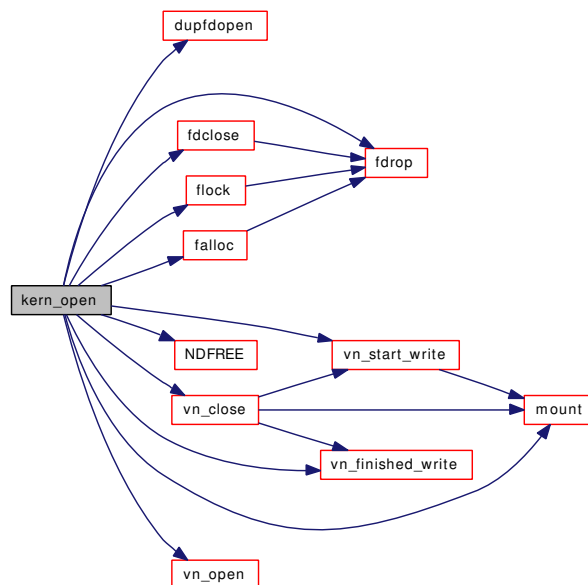
9.163.1.48 int kern_open (struct thread * td, char * path, enum uio_seg pathseg, int flags, int mode)

Definition at line 960 of file vfs_syscalls.c.

References badfileops, dupfdopen(), falloc(), fdclose(), fdclose(), fdclose(), fdclose(), flock(), mount(), NDFREE(), vn_close(), vn_finished_write(), vn_open(), vn_start_write(), and vnops.

Referenced by open().

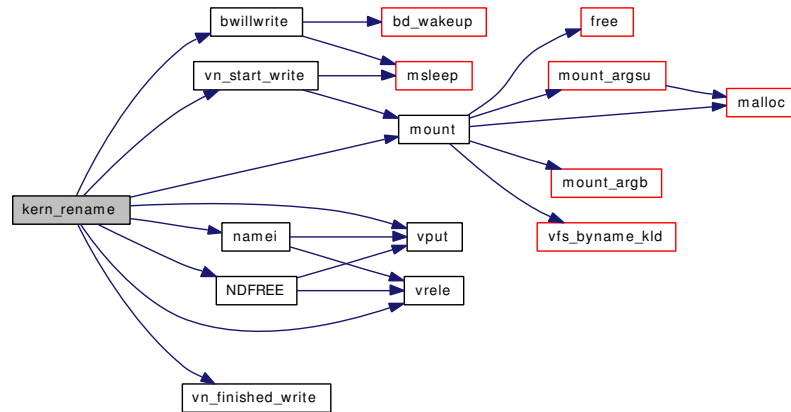
Here is the call graph for this function:



References bwillwrite(), mount(), namei(), NDFREE(), vn_finished_write(), vn_start_write(), vput(), and vrele().

Referenced by rename().

Here is the call graph for this function:



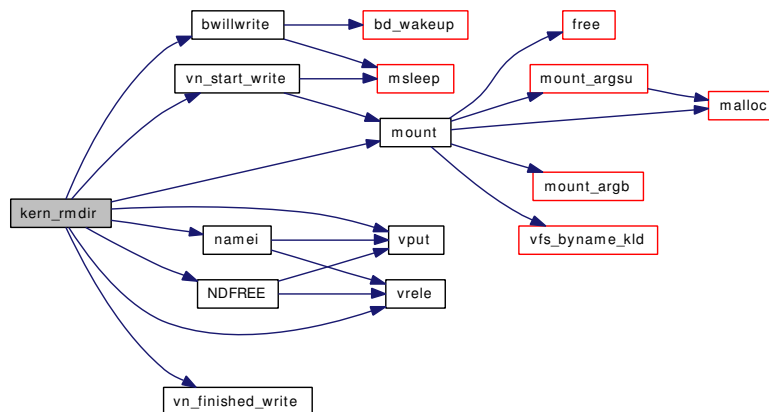
9.163.1.52 int kern_rmdir (struct thread * td, char * path, enum uio_seg pathseg)

Definition at line 3473 of file vfs_syscalls.c.

References bwillwrite(), mount(), namei(), NDFREE(), vn_finished_write(), vn_start_write(), vput(), and vrele().

Referenced by rmdir().

Here is the call graph for this function:



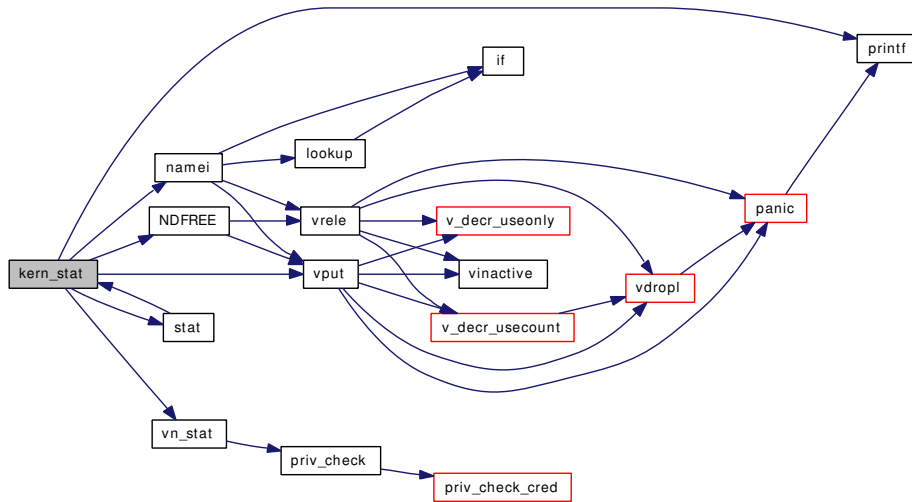
9.163.1.53 int kern_stat (struct thread * td, char * path, enum uio_seg pathseg, struct stat * sbp)

Definition at line 2075 of file vfs_syscalls.c.

References Giant, namei(), NDFREE(), printf(), stat(), vn_stat(), and vput().

Referenced by `nstat()`, and `stat()`.

Here is the call graph for this function:



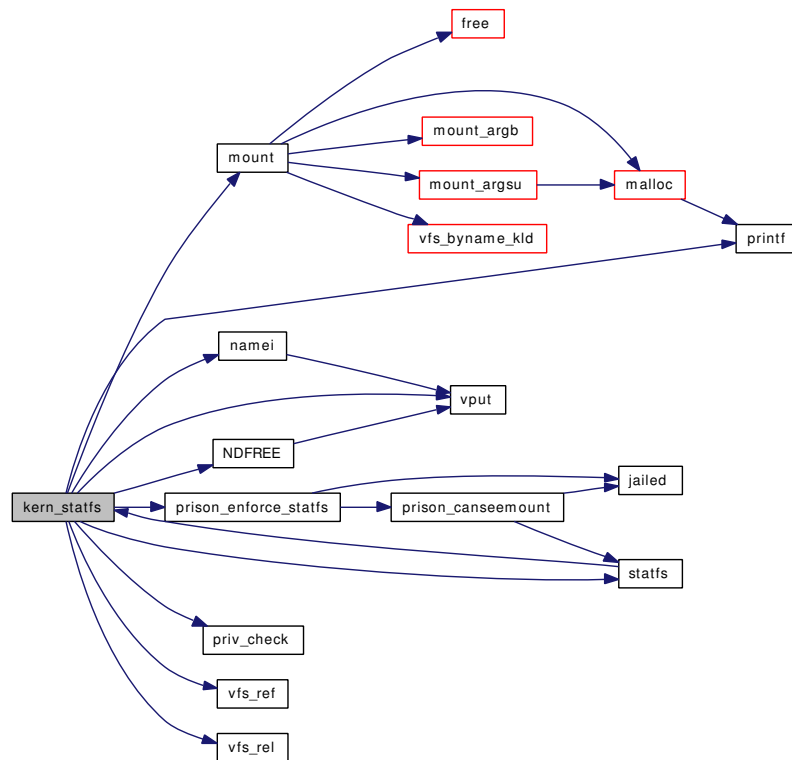
9.163.1.54 `int kern_statfs(struct thread * td, char * path, enum uio_seg pathseg, struct statfs * buf)`

Definition at line 236 of file `vfs_syscalls.c`.

References `Giant`, `mount()`, `namei()`, `NDFREE()`, `printf()`, `prison_enforce_statfs()`, `priv_check()`, `statfs()`, `vfs_ref()`, `vfs_rel()`, and `vput()`.

Referenced by `statfs()`.

Here is the call graph for this function:



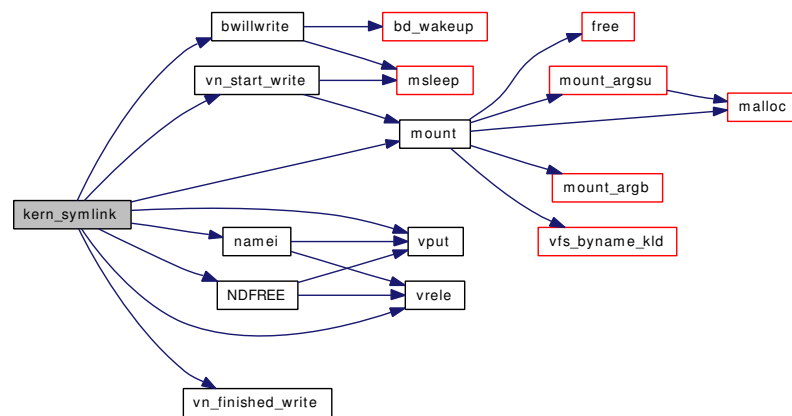
9.163.1.55 `int kern_symlink (struct thread * td, char * path, char * link, enum uiio_seg segflg)`

Definition at line 1502 of file `vfs_syscalls.c`.

References `bwillwrite()`, `mount()`, `namei()`, `namei_zone`, `NDFREE()`, `td`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Referenced by `devfs_first()`, and `symlink()`.

Here is the call graph for this function:



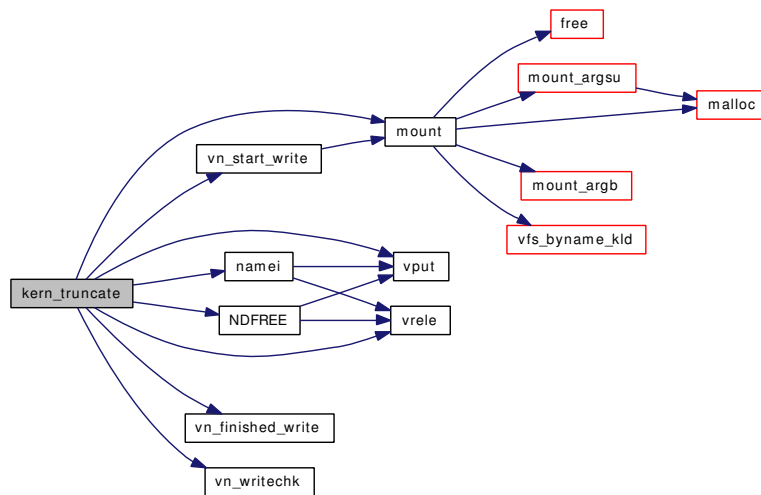
9.163.1.56 `int kern_truncate (struct thread * td, char * path, enum uio_seg pathseg, off_t length)`

Definition at line 3021 of file `vfs_syscalls.c`.

References `mount()`, `namei()`, `NDFREE()`, `vn_finished_write()`, `vn_start_write()`, `vn_writchk()`, `vput()`, and `vrele()`.

Referenced by `truncate()`.

Here is the call graph for this function:

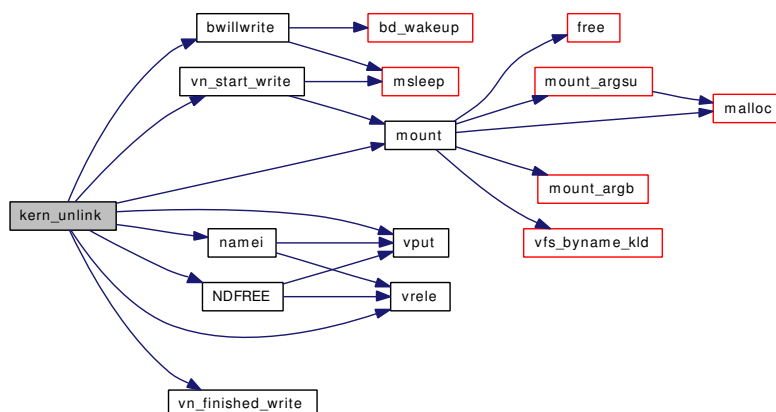
**9.163.1.57** `int kern_unlink (struct thread * td, char * path, enum uio_seg pathseg)`

Definition at line 1647 of file `vfs_syscalls.c`.

References `bwillwrite()`, `mount()`, `namei()`, `NDFREE()`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Referenced by `devfs_fixup()`, and `unlink()`.

Here is the call graph for this function:



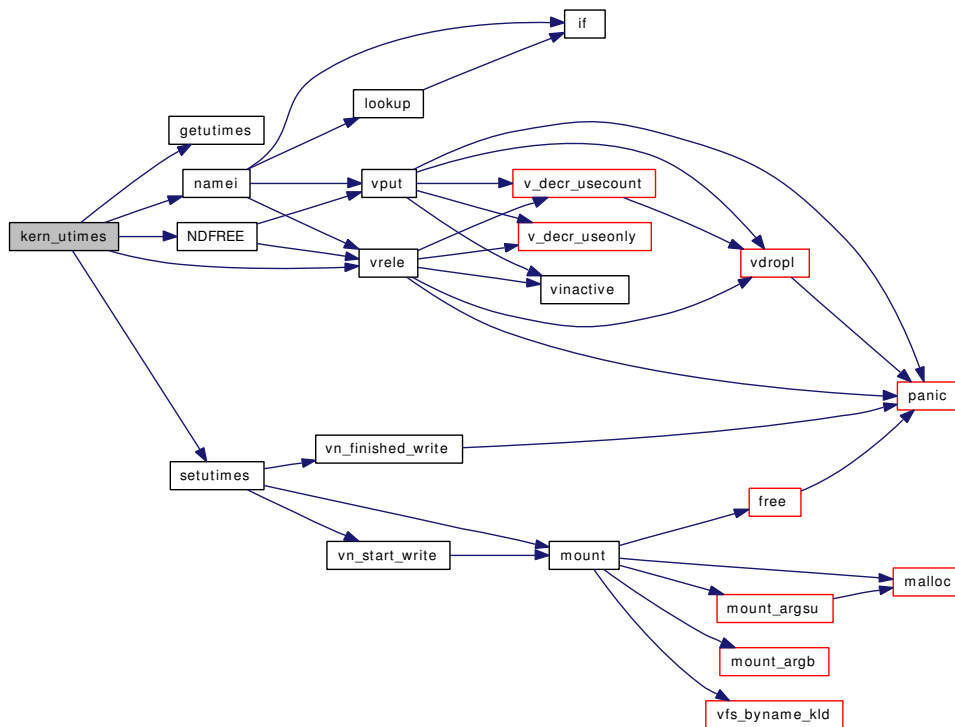
9.163.1.58 `int kern_utimes (struct thread * td, char * path, enum uio_seg pathseg, struct timeval * tptr, enum uio_seg tptrseg)`

Definition at line 2885 of file `vfs_syscalls.c`.

References `getutimes()`, `namei()`, `NDFREE()`, `setutimes()`, and `vrele()`.

Referenced by `utimes()`.

Here is the call graph for this function:

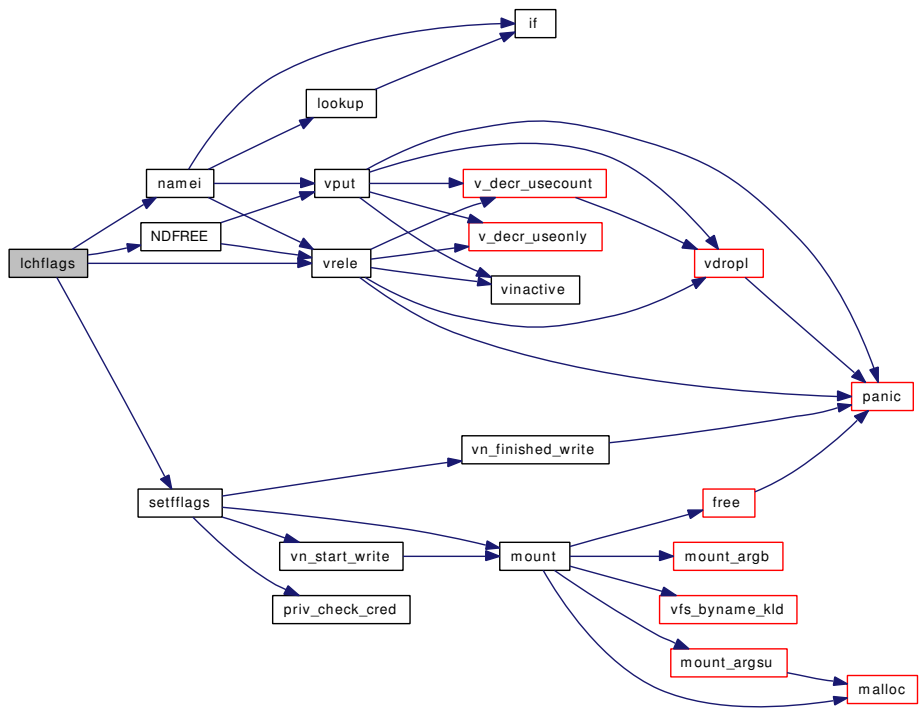


9.163.1.59 `int lchflags (struct thread * td, struct lchflags_args * uap)`

Definition at line 2426 of file `vfs_syscalls.c`.

References `namei()`, `NDFREE()`, `setfflags()`, and `vrele()`.

Here is the call graph for this function:

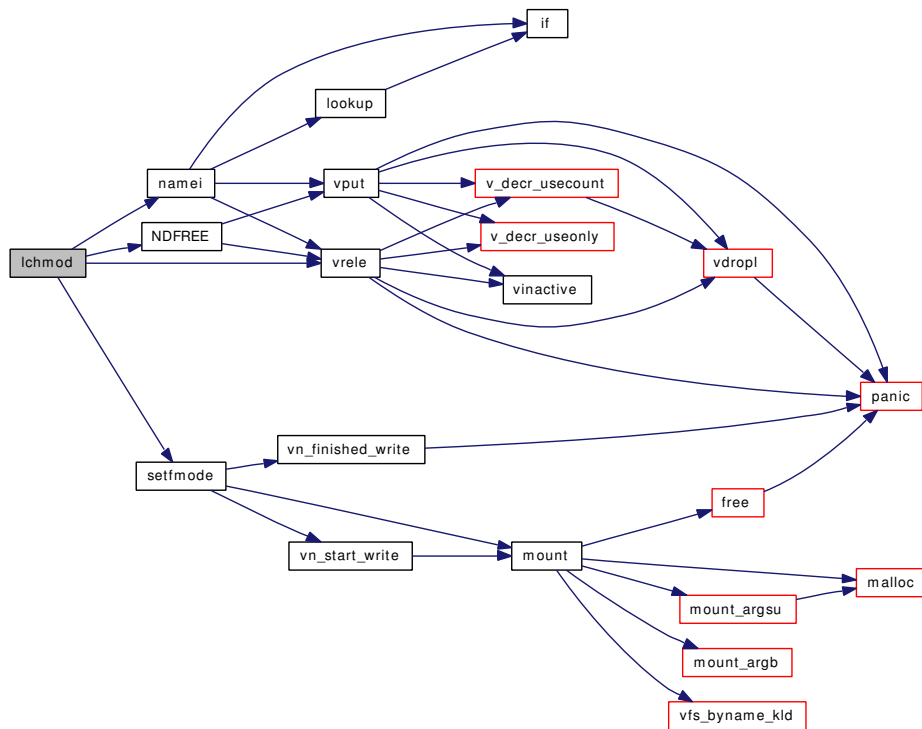


9.163.1.60 int lchmod (struct thread * *td*, struct lchmod_args * *uap*)

Definition at line 2566 of file vfs_syscalls.c.

References namei(), NDFREE(), setfflags(), and vrele().

Here is the call graph for this function:

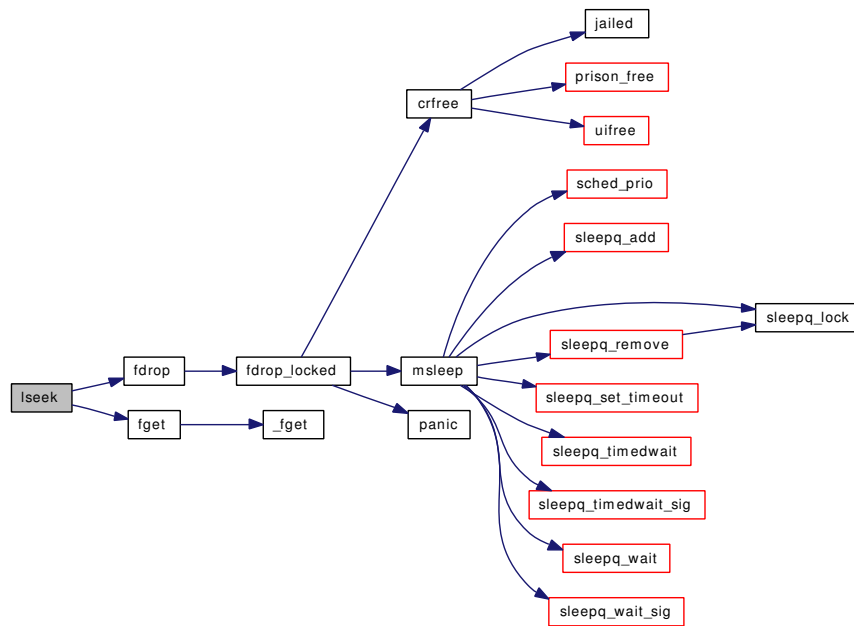


9.163.1.61 `int lchown(struct thread *td, struct lchown_args *uap)`

Definition at line 2713 of file `vfs_syscalls.c`.

References `kern_lchown()`.

Here is the call graph for this function:

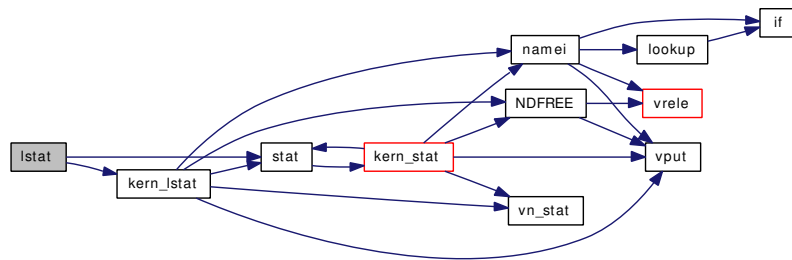


9.163.1.65 `int lstat (struct thread * td, struct lstat_args * uap)`

Definition at line 2109 of file `vfs_syscalls.c`.

References `kern_lstat()`, and `stat()`.

Here is the call graph for this function:

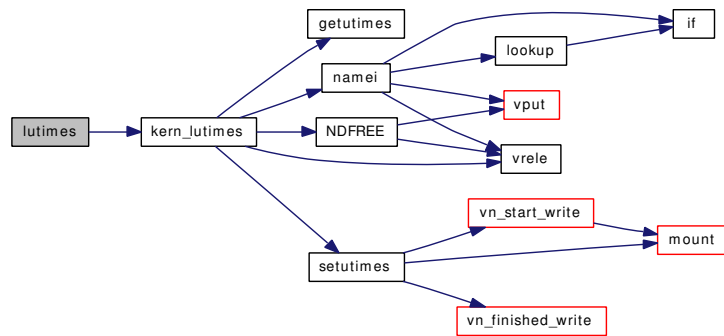


9.163.1.66 `int lutimes (struct thread * td, struct lutimes_args * uap)`

Definition at line 2916 of file `vfs_syscalls.c`.

References `kern_lutimes()`.

Here is the call graph for this function:

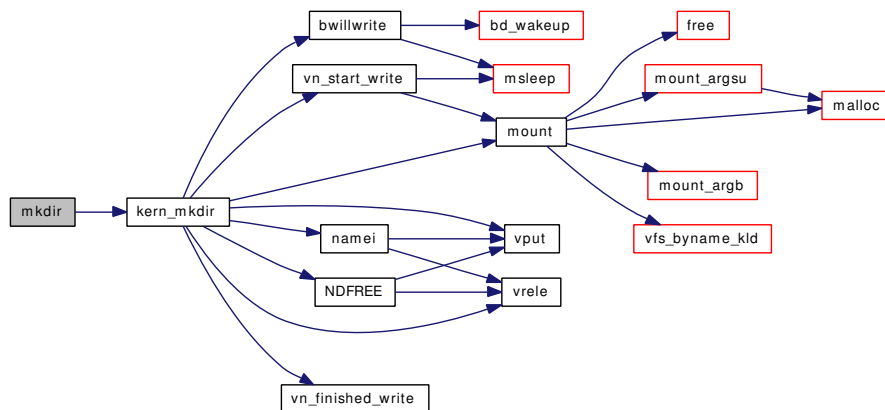


9.163.1.67 int mkdir (struct thread * td, struct mkdir_args * uap)

Definition at line 3374 of file vfs_syscalls.c.

References kern_mkdir().

Here is the call graph for this function:

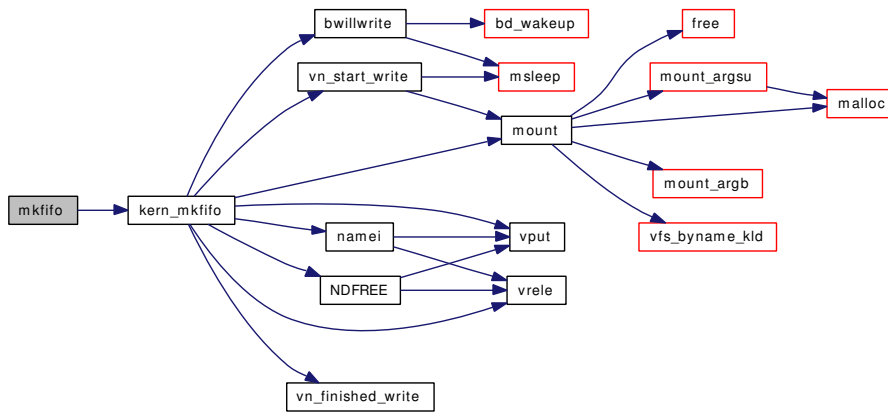


9.163.1.68 int mkfifo (struct thread * td, struct mkfifo_args * uap)

Definition at line 1283 of file vfs_syscalls.c.

References kern_mkfifo().

Here is the call graph for this function:

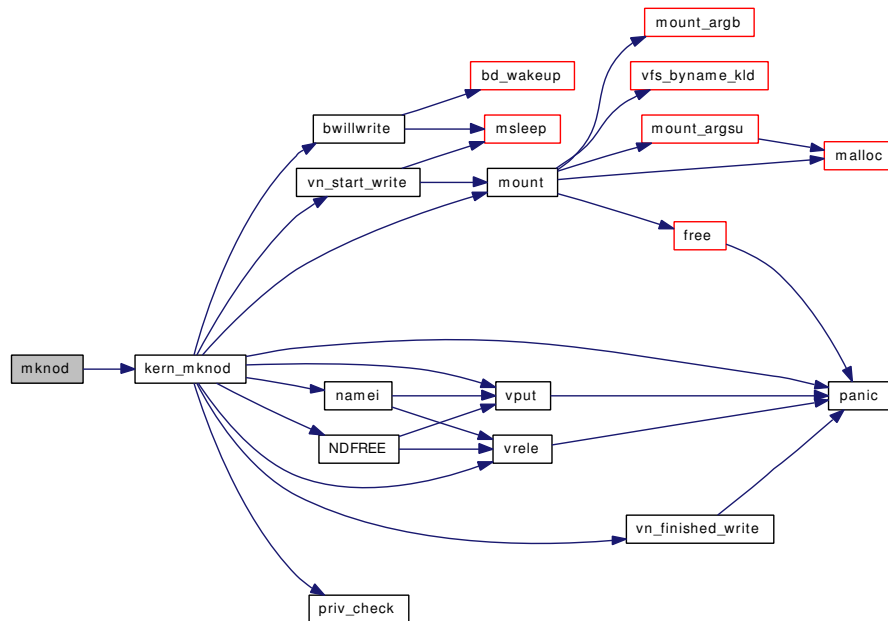


9.163.1.69 `int mknod (struct thread * td, struct mknod_args * uap)`

Definition at line 1156 of file `vfs_syscalls.c`.

References `kern_mknod()`.

Here is the call graph for this function:

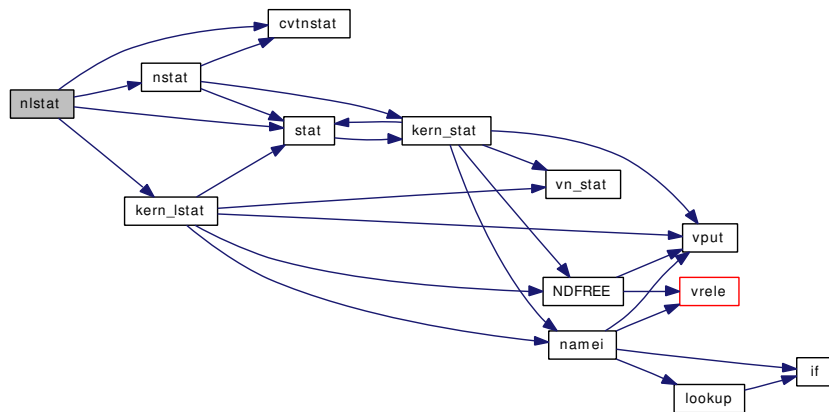


9.163.1.70 `int nlstat (struct thread * td, struct nlstat_args * uap)`

Definition at line 2213 of file `vfs_syscalls.c`.

References `cvtnstat()`, `kern_lstat()`, `nstat()`, and `stat()`.

Here is the call graph for this function:



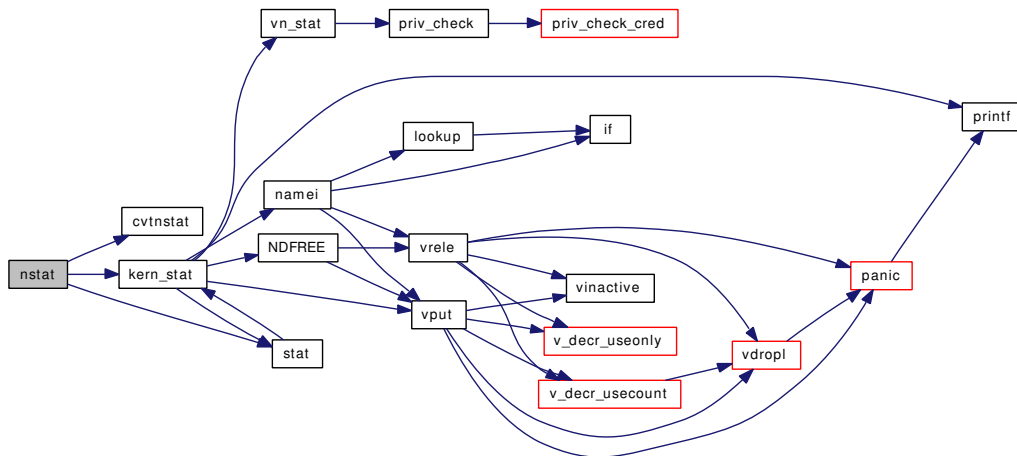
9.163.1.71 int nstat (struct thread * td, struct nstat_args * uap)

Definition at line 2184 of file vfs_syscalls.c.

References cvtnstat(), kern_stat(), and stat().

Referenced by nfstat(), and nlstat().

Here is the call graph for this function:

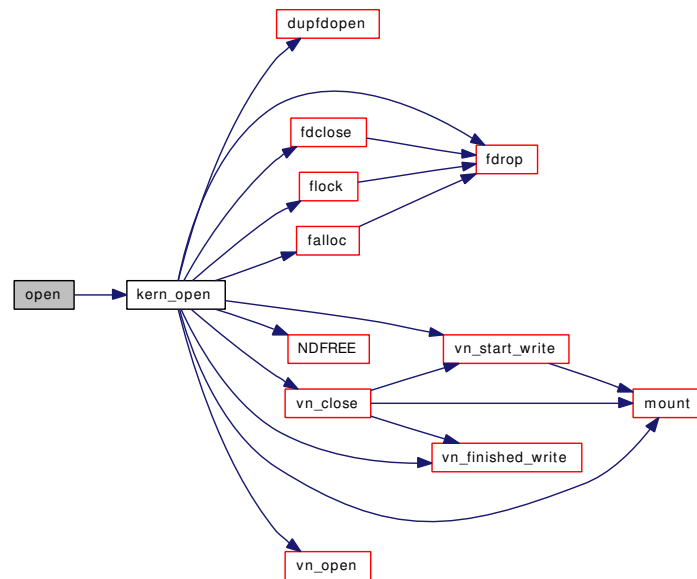


9.163.1.72 int open (struct thread * td, struct open_args * uap)

Definition at line 947 of file vfs_syscalls.c.

References kern_open().

Here is the call graph for this function:

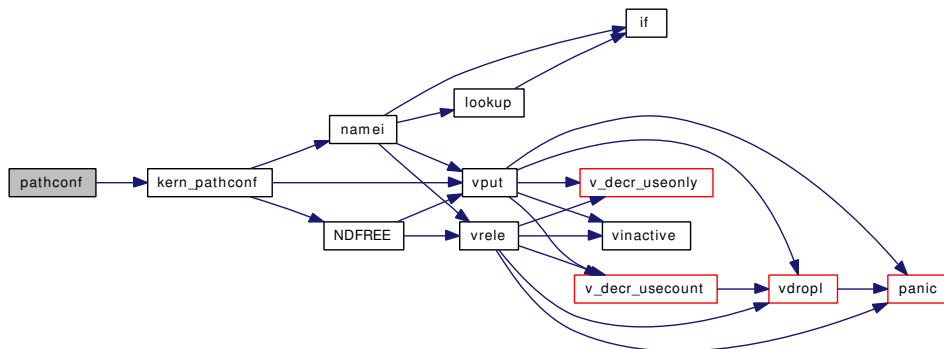


9.163.1.73 `int pathconf (struct thread * td, struct pathconf_args * uap)`

Definition at line 2242 of file `vfs_syscalls.c`.

References `kern_pathconf()`.

Here is the call graph for this function:

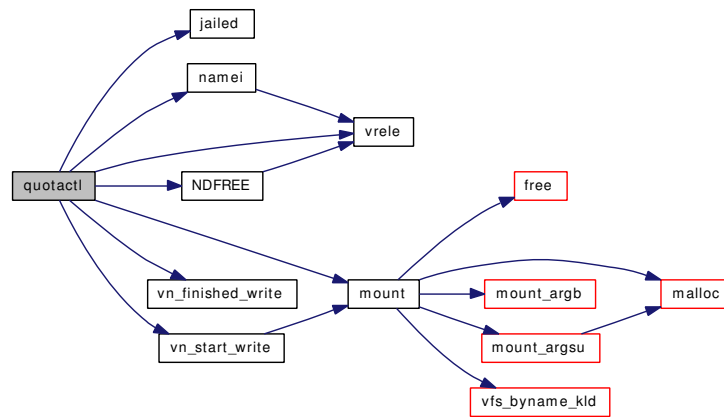


9.163.1.74 `int quotactl (struct thread * td, struct quotactl_args * uap)`

Definition at line 173 of file `vfs_syscalls.c`.

References `jailed()`, `mount()`, `namei()`, `NDFREE()`, `prison_quotas`, `vn_finished_write()`, `vn_start_write()`, and `vrele()`.

Here is the call graph for this function:

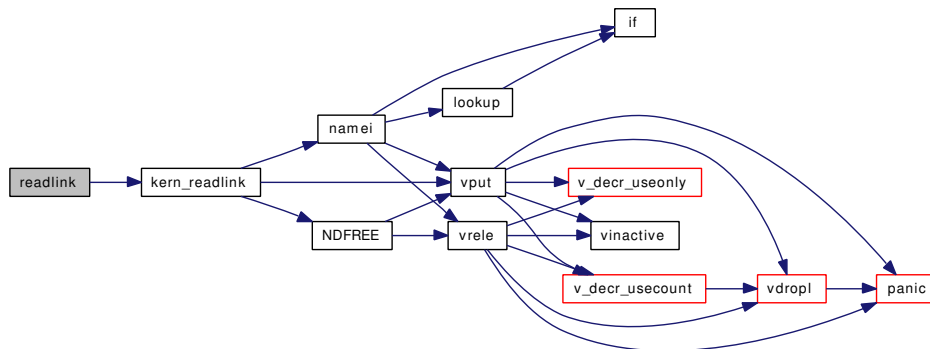


9.163.1.75 int readlink (struct thread * td, struct readlink_args * uap)

Definition at line 2287 of file vfs_syscalls.c.

References kern_readlink().

Here is the call graph for this function:

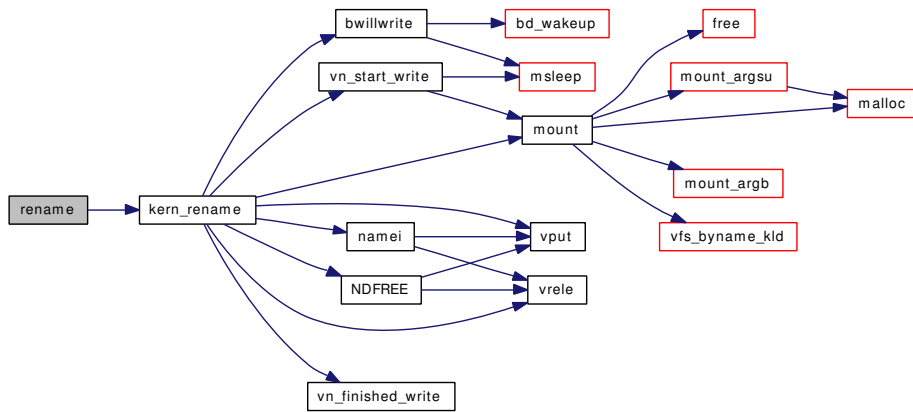


9.163.1.76 int rename (struct thread * td, struct rename_args * uap)

Definition at line 3239 of file vfs_syscalls.c.

References kern_rename().

Here is the call graph for this function:

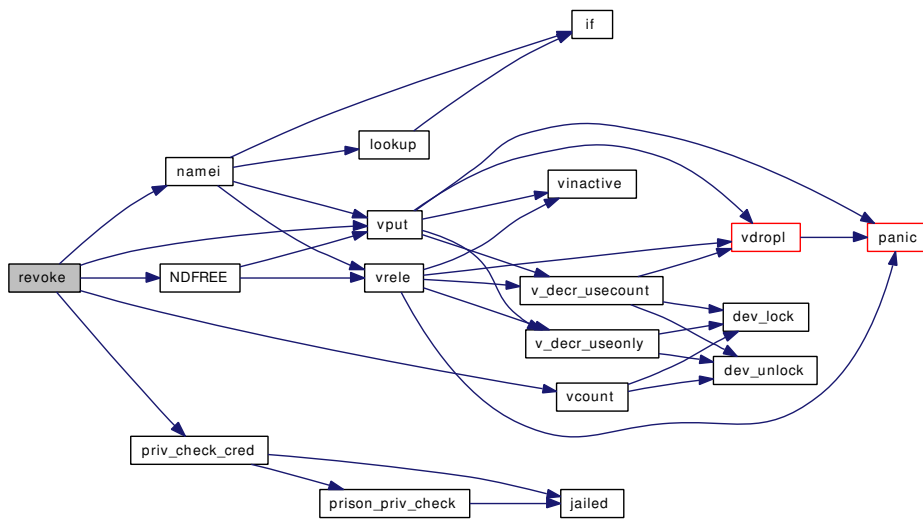


9.163.1.77 `int revoke (struct thread * td, struct revoke_args * uap)`

Definition at line 3838 of file `vfs_syscalls.c`.

References `namei()`, `NDFREE()`, `priv_check_cred()`, `vcount()`, and `vput()`.

Here is the call graph for this function:

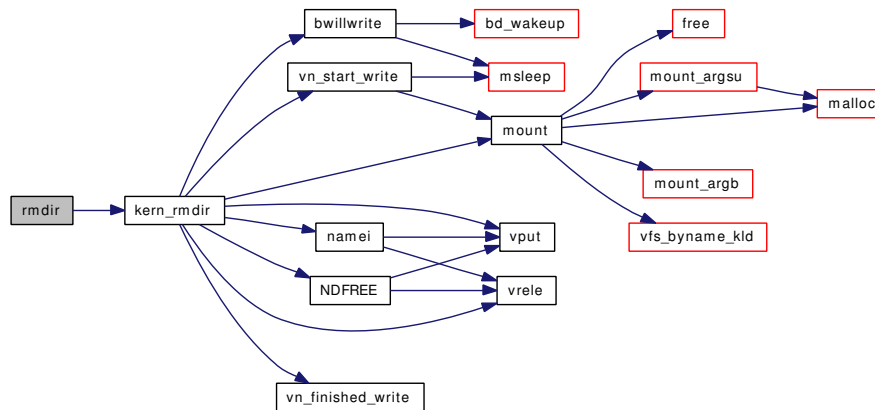


9.163.1.78 `int rmdir (struct thread * td, struct rmdir_args * uap)`

Definition at line 3462 of file `vfs_syscalls.c`.

References `kern_rmdir()`, and `rmdir_args::path`.

Here is the call graph for this function:



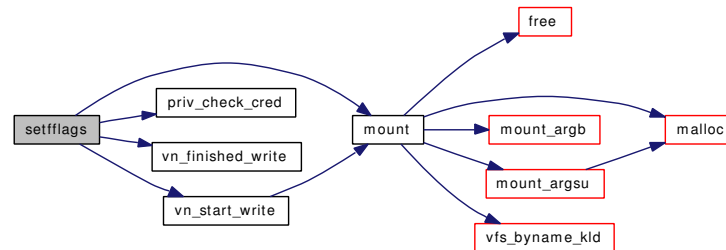
9.163.1.79 `static int setfflags(struct thread *td, struct vnode *, int)` [static]

Definition at line 2350 of file `vfs_syscalls.c`.

References `mount()`, `priv_check_cred()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `chflags()`, `fchflags()`, and `lchflags()`.

Here is the call graph for this function:



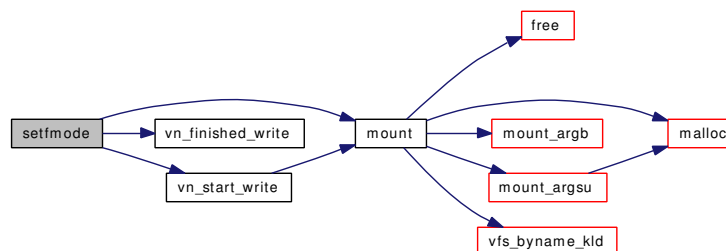
9.163.1.80 `static int setfmode(struct thread *td, struct vnode *, int)` [static]

Definition at line 2491 of file `vfs_syscalls.c`.

References `mount()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `fchmod()`, `kern_chmod()`, and `lchmod()`.

Here is the call graph for this function:



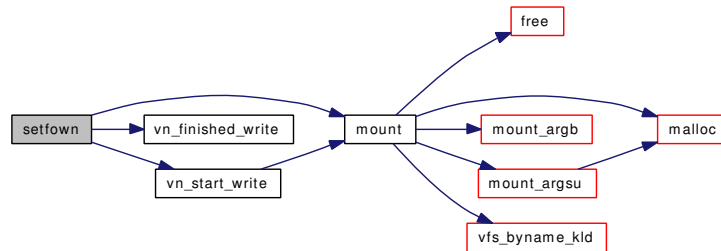
9.163.1.81 `static int setfown (struct thread * td, struct vnode *, uid_t, gid_t)` [static]

Definition at line 2631 of file `vfs_syscalls.c`.

References `mount()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `fchown()`, `kern_chown()`, and `kern_lchown()`.

Here is the call graph for this function:

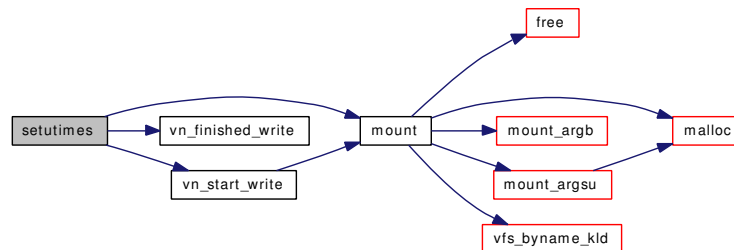
**9.163.1.82** `static int setutimes (struct thread * td, struct vnode *, const struct timespec *, int, int)` [static]

Definition at line 2823 of file `vfs_syscalls.c`.

References `mount()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `kern_futimes()`, `kern_lutimes()`, and `kern_utimes()`.

Here is the call graph for this function:

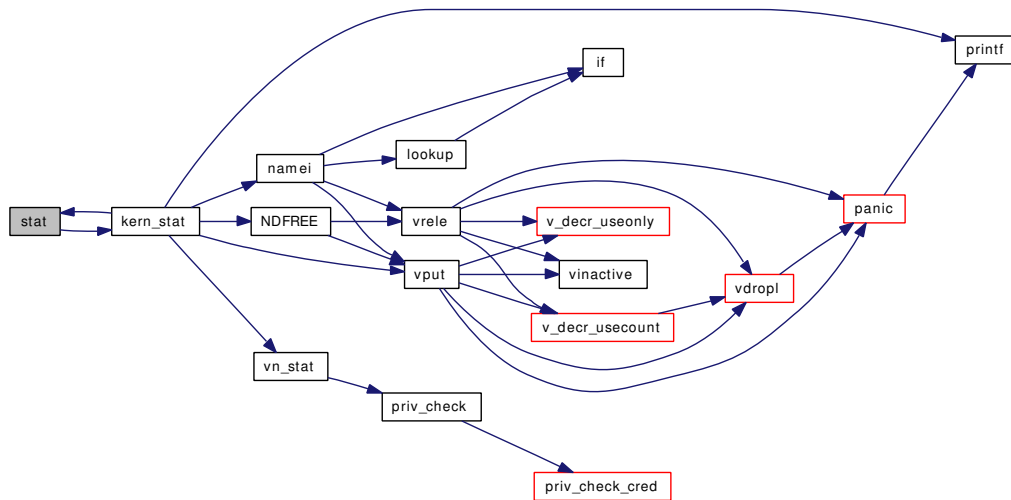
**9.163.1.83** `int stat (struct thread * td, struct stat_args * uap)`

Definition at line 2058 of file `vfs_syscalls.c`.

References `kern_stat()`.

Referenced by `fhstat()`, `fstat()`, `kern_lstat()`, `kern_stat()`, `lstat()`, `modstat()`, `nfstat()`, `nlstat()`, and `nstat()`.

Here is the call graph for this function:



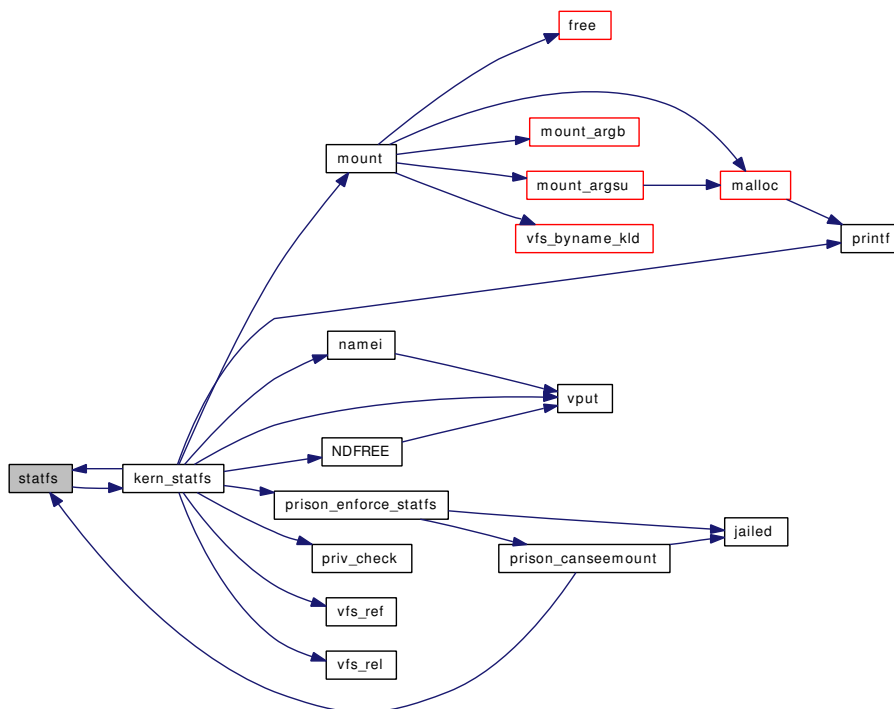
9.163.1.84 int statfs (struct thread * td, struct statfs_args * uap)

Definition at line 219 of file vfs_syscalls.c.

References `kern_statfs()`.

Referenced by `acctwatch()`, `fhstatfs()`, `fstatfs()`, `kern_fhstatfs()`, `kern_fstatfs()`, `kern_getfsstat()`, `kern_statfs()`, `mqfs_mount()`, and `prison_canseemount()`.

Here is the call graph for this function:

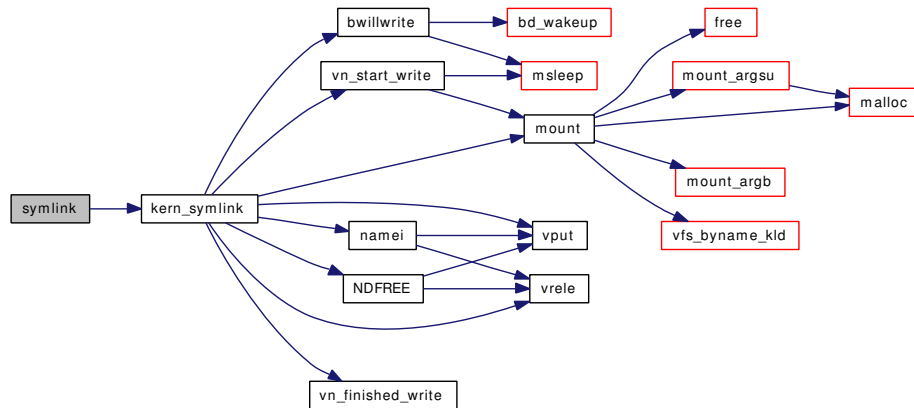


9.163.1.85 `int symlink (struct thread * td, struct symlink_args * uap)`

Definition at line 1490 of file `vfs_syscalls.c`.

References `kern_symlink()`.

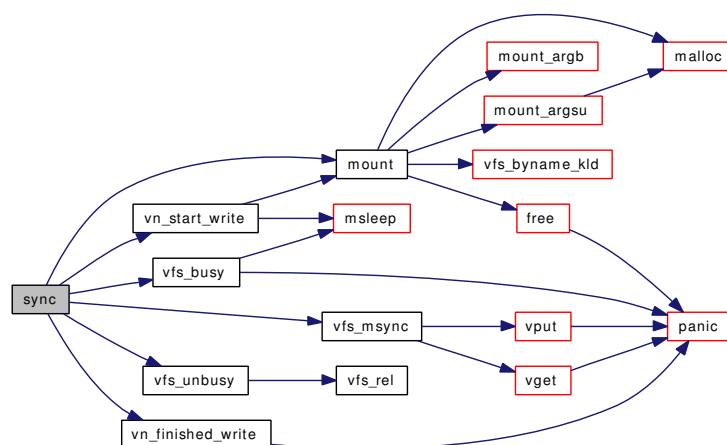
Here is the call graph for this function:

**9.163.1.86** `int sync (struct thread * td, struct sync_args * uap)`

Definition at line 114 of file `vfs_syscalls.c`.

References `mount()`, `mountlist`, `mountlist_mtx`, `vfs_busy()`, `vfs_msync()`, `vfs_unbusy()`, `vn_finished_write()`, and `vn_start_write()`.

Here is the call graph for this function:



9.163.1.87 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `hardlink_check_gid`, `CTLFLAG_RW`, & `hardlink_check_gid`, `0`, "Unprivileged processes cannot create hard links to files owned by other ""groups")

9.163.1.88 `SYSCTL_INT` (`_security_bsd`, `OID_AUTO`, `hardlink_check_uid`, `CTLFLAG_RW`, & `hardlink_check_uid`, `0`, "Unprivileged processes cannot create hard links to files owned by other ""users")

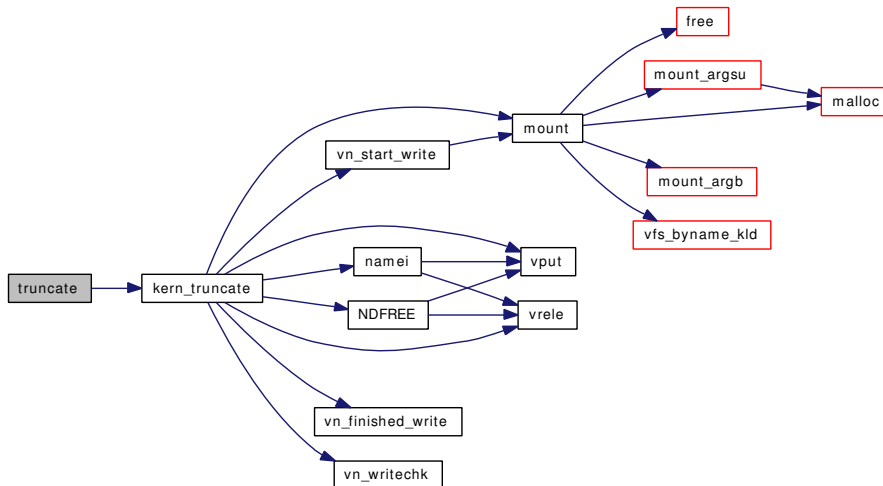
9.163.1.89 `SYSCTL_INT` (`_kern`, `OID_AUTO`, `chroot_allow_open_directories`, `CTLFLAG_RW`, & `chroot_allow_open_directories`, `0`, "")

9.163.1.90 `int truncate` (`struct thread * td`, `struct truncate_args * uap`)

Definition at line 3008 of file `vfs_syscalls.c`.

References `kern_truncate()`.

Here is the call graph for this function:



9.163.1.91 `int umask` (`struct thread * td`, `struct umask_args * uap`)

Definition at line 3812 of file `vfs_syscalls.c`.

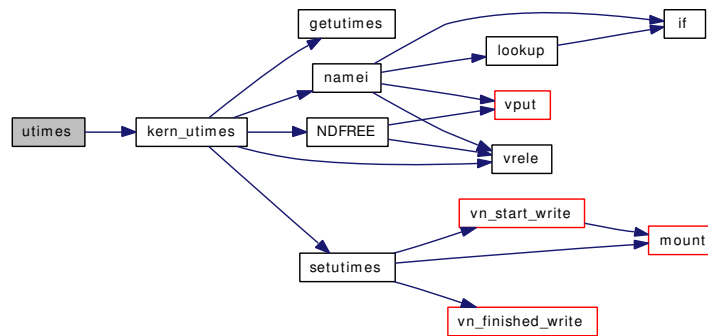
References `umask_args::newmask`.

9.163.1.92 `int undelete` (`struct thread * td`, `struct undelete_args * uap`)

Definition at line 1577 of file `vfs_syscalls.c`.

References `bwillwrite()`, `mount()`, `namei()`, `NDFREE()`, `vn_finished_write()`, `vn_start_write()`, `vput()`, and `vrele()`.

Here is the call graph for this function:



9.163.1.95 `static int vn_access (struct vnode * vp, int user_flags, struct ucred * cred, struct thread * td)` [static]

Definition at line 1831 of file `vfs_syscalls.c`.

References `vn_writchk()`.

Referenced by `kern_access()`, and `kern_eaccess()`.

Here is the call graph for this function:



9.163.2 Variable Documentation

9.163.2.1 `int async_io_version`

Definition at line 96 of file `vfs_syscalls.c`.

Referenced by `aio_onceonly()`, `aio_unload()`, `fpathconf()`, and `kern_pathconf()`.

9.163.2.2 `int chroot_allow_open_directories = 1` [static]

Definition at line 816 of file `vfs_syscalls.c`.

9.163.2.3 `int hardlink_check_gid = 0` [static]

Definition at line 1382 of file `vfs_syscalls.c`.

9.163.2.4 `int hardlink_check_uid = 0` [static]

Definition at line 1377 of file `vfs_syscalls.c`.

9.163.2.5 `int prison_quotas` [static]

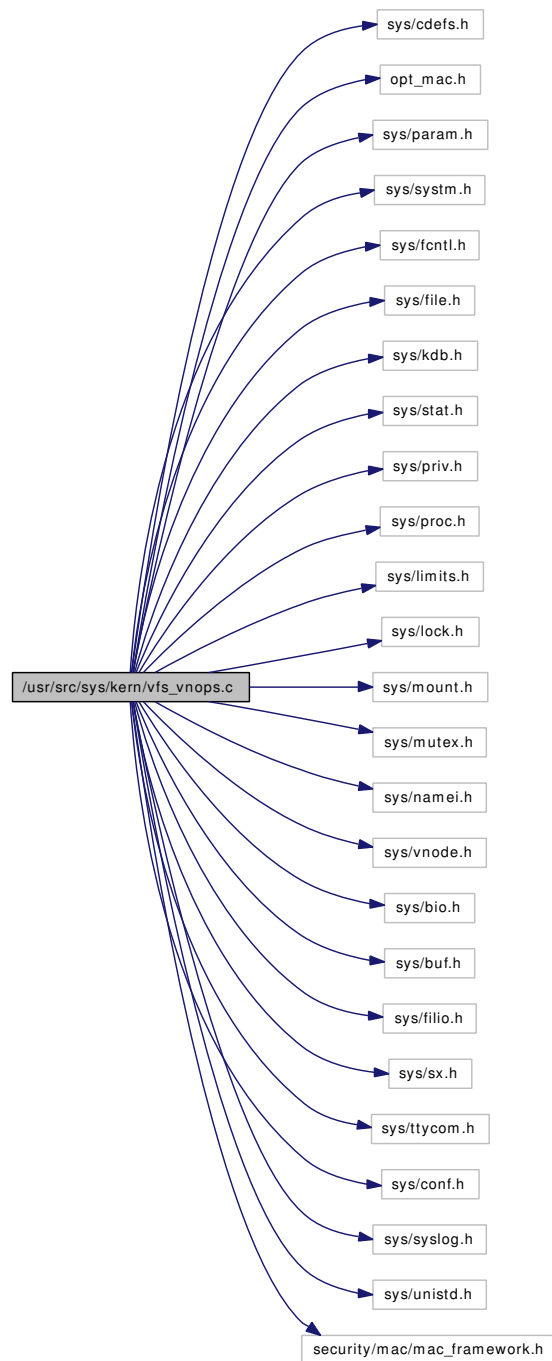
Definition at line 154 of file `vfs_syscalls.c`.

Referenced by quotactl().

9.164 /usr/src/sys/kern/vfs_vnops.c File Reference

```
#include <sys/cdefs.h>
#include "opt_mac.h"
#include <sys/param.h>
#include <sys/system.h>
#include <sys/fcntl.h>
#include <sys/file.h>
#include <sys/kdb.h>
#include <sys/stat.h>
#include <sys/priv.h>
#include <sys/proc.h>
#include <sys/limits.h>
#include <sys/lock.h>
#include <sys/mount.h>
#include <sys/mutex.h>
#include <sys/namei.h>
#include <sys/vnode.h>
#include <sys/bio.h>
#include <sys/buf.h>
#include <sys/filio.h>
#include <sys/sx.h>
#include <sys/ttycom.h>
#include <sys/conf.h>
#include <sys/syslog.h>
#include <sys/unistd.h>
#include <security/mac/mac_framework.h>
```

Include dependency graph for vfs_vnops.c:



Functions

- `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_vnops.c,v 1.248 2007/02/12 22:53:01 mpp Exp \$")
- `int vn_open` (struct nameidata *ndp, int *flagp, int cmode, int fdidx)
- `int vn_open_cred` (struct nameidata *ndp, int *flagp, int cmode, struct ucred *cred, int fdidx)
- `int vn_wrietchk` (struct vnode *vp)
- `int vn_close` (struct vnode *vp, int flags, struct ucred *file_cred, struct thread *td)
- `static __inline int sequential_heuristic` (struct uio *uio, struct file *fp)

- int `vn_rdwr` (enum `uio_rw` `rw`, struct `vnode` *`vp`, void *`base`, int `len`, `off_t` `offset`, enum `uio_seg` `segflg`, int `ioflg`, struct `ucred` *`active_cred`, struct `ucred` *`file_cred`, int *`aresid`, struct `thread` *`td`)
- int `vn_rdwr_inchunks` (enum `uio_rw` `rw`, struct `vnode` *`vp`, void *`base`, `size_t` `len`, `off_t` `offset`, enum `uio_seg` `segflg`, int `ioflg`, struct `ucred` *`active_cred`, struct `ucred` *`file_cred`, `size_t` *`aresid`, struct `thread` *`td`)
- static int `vn_read` (struct `file` *`fp`, struct `uio` *`uio`, struct `ucred` *`active_cred`, int `flags`, struct `thread` *`td`)
- static int `vn_write` (struct `file` *`fp`, struct `uio` *`uio`, struct `ucred` *`active_cred`, int `flags`, struct `thread` *`td`)
- static int `vn_statfile` (struct `file` *`fp`, struct `stat` *`sb`, struct `ucred` *`active_cred`, struct `thread` *`td`)
- int `vn_stat` (struct `vnode` *`vp`, struct `stat` *`sb`, struct `ucred` *`active_cred`, struct `ucred` *`file_cred`, struct `thread` *`td`)
- static int `vn_ioctl` (struct `file` *`fp`, `u_long` `com`, void *`data`, struct `ucred` *`active_cred`, struct `thread` *`td`)
- static int `vn_poll` (struct `file` *`fp`, int `events`, struct `ucred` *`active_cred`, struct `thread` *`td`)
- int `_vn_lock` (struct `vnode` *`vp`, int `flags`, struct `thread` *`td`, char *`file`, int `line`)
- static int `vn_closefile` (struct `file` *`fp`, struct `thread` *`td`)
- int `vn_start_write` (struct `vnode` *`vp`, struct `mount` **`mpp`, int `flags`)
- int `vn_write_suspend_wait` (struct `vnode` *`vp`, struct `mount` *`mp`, int `flags`)
- int `vn_start_secondary_write` (struct `vnode` *`vp`, struct `mount` **`mpp`, int `flags`)
- void `vn_finished_write` (struct `mount` *`mp`)
- void `vn_finished_secondary_write` (struct `mount` *`mp`)
- int `vfs_write_suspend` (struct `mount` *`mp`)
- void `vfs_write_resume` (struct `mount` *`mp`)
- static int `vn_kqfilter` (struct `file` *`fp`, struct `knote` *`kn`)
- int `vn_extattr_get` (struct `vnode` *`vp`, int `ioflg`, int `attrnamespace`, const char *`attrname`, int *`buflen`, char *`buf`, struct `thread` *`td`)
- int `vn_extattr_set` (struct `vnode` *`vp`, int `ioflg`, int `attrnamespace`, const char *`attrname`, int `buflen`, char *`buf`, struct `thread` *`td`)
- int `vn_extattr_rm` (struct `vnode` *`vp`, int `ioflg`, int `attrnamespace`, const char *`attrname`, struct `thread` *`td`)

Variables

- static `fo_rdwr_t` `vn_read`
- static `fo_rdwr_t` `vn_write`
- static `fo_ioctl_t` `vn_ioctl`
- static `fo_poll_t` `vn_poll`
- static `fo_kqfilter_t` `vn_kqfilter`
- static `fo_stat_t` `vn_statfile`
- static `fo_close_t` `vn_closefile`
- fileops `vnops`

9.164.1 Function Documentation

9.164.1.1 `__FBSDID` ("\$FreeBSD: src/sys/kern/vfs_vnops. c, v 1.248 2007/02/12 22:53:01 mpp Exp \$")

9.164.1.2 `int _vn_lock` (struct `vnode` * `vp`, int `flags`, struct `thread` * `td`, char * `file`, int `line`)

Definition at line 805 of file `vfs_vnops.c`.

9.164.1.3 `static __inline int sequential_heuristic (struct uio * uio, struct file * fp)` [static]

Definition at line 304 of file `vfs_vnops.c`.

Referenced by `vn_read()`, and `vn_write()`.

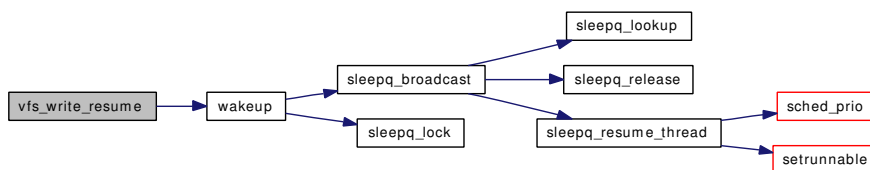
9.164.1.4 `void vfs_write_resume (struct mount * mp)`

Definition at line 1114 of file `vfs_vnops.c`.

References `wakeup()`.

Referenced by `vfs_write_suspend()`.

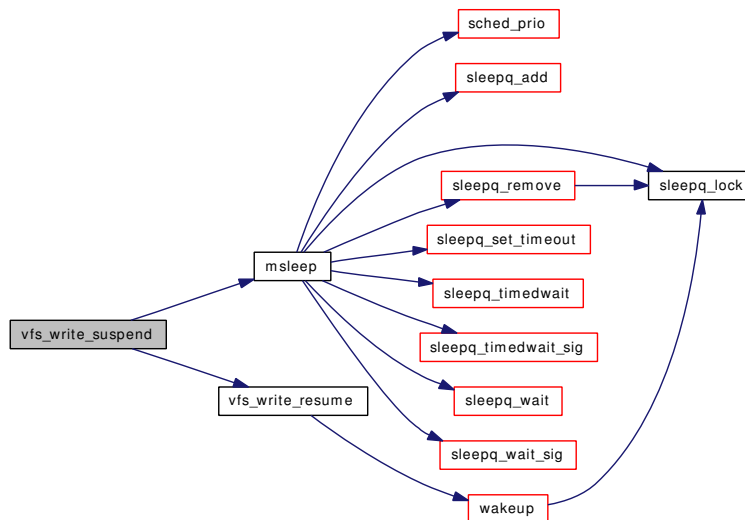
Here is the call graph for this function:

**9.164.1.5** `int vfs_write_suspend (struct mount * mp)`

Definition at line 1088 of file `vfs_vnops.c`.

References `msleep()`, `td`, and `vfs_write_resume()`.

Here is the call graph for this function:

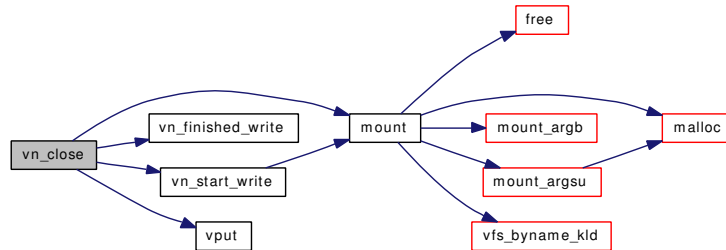
**9.164.1.6** `int vn_close (struct vnode * vp, int flags, struct ucred * file_cred, struct thread * td)`

Definition at line 275 of file `vfs_vnops.c`.

References mount(), vn_finished_write(), vn_start_write(), and vput().

Referenced by acct(), acct_disable(), alq_shutdown(), cn_devopen(), cnclose(), cnremove(), coredump(), kern_open(), ktrace(), link_elf_load_file(), linker_hints_lookup(), linker_lookup_file(), and vn_closefile().

Here is the call graph for this function:

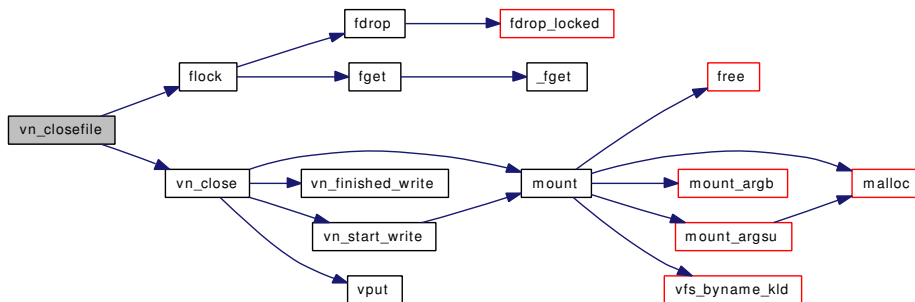


9.164.1.7 static int vn_closefile (struct file *fp, struct thread *td) [static]

Definition at line 850 of file vfs_vnops.c.

References badfileops, flock(), and vn_close().

Here is the call graph for this function:



9.164.1.8 int vn_extattr_get (struct vnode *vp, int ioflg, int attrnamespace, const char *attrname, int *buflen, char *buf, struct thread *td)

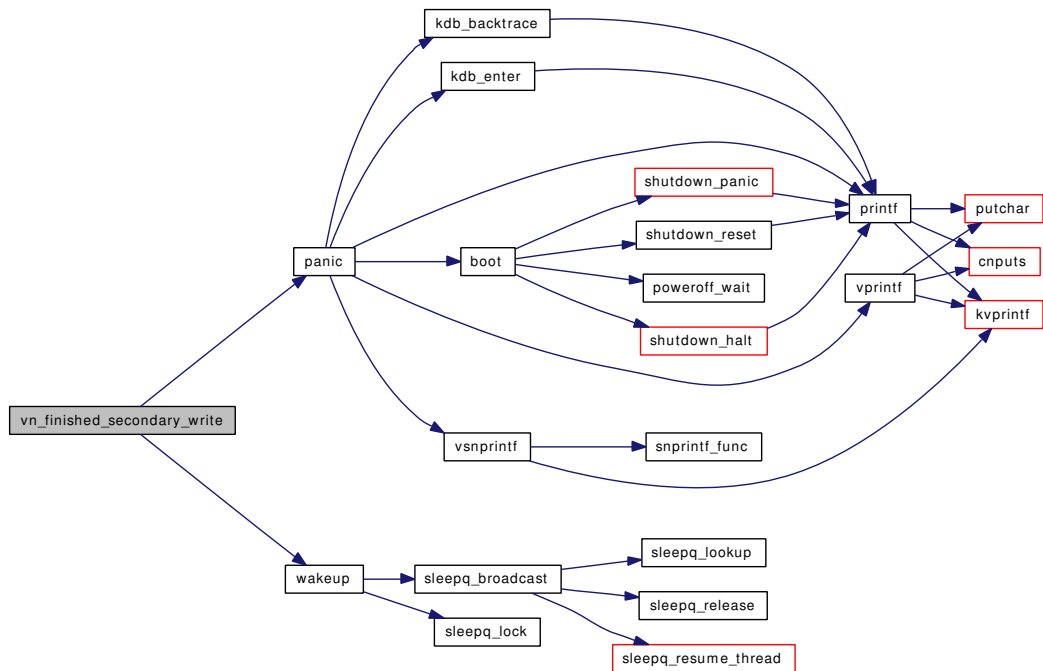
Definition at line 1150 of file vfs_vnops.c.

9.164.1.9 int vn_extattr_rm (struct vnode *vp, int ioflg, int attrnamespace, const char *attrname, struct thread *td)

Definition at line 1230 of file vfs_vnops.c.

References mount(), vn_finished_write(), and vn_start_write().

Here is the call graph for this function:



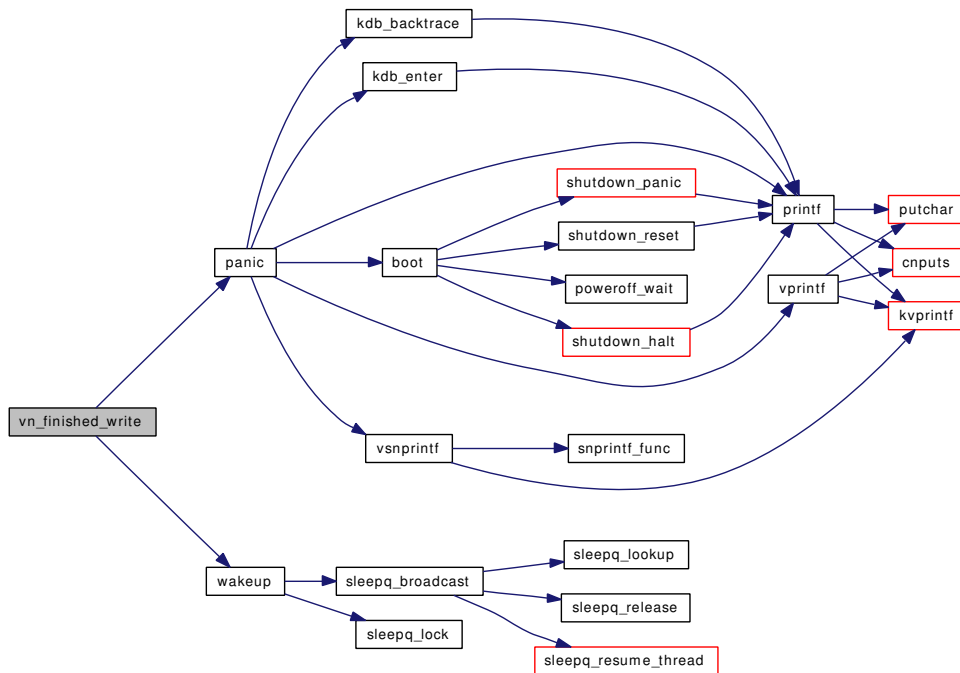
9.164.1.12 void vn_finished_write (struct mount * mp)

Definition at line 1045 of file vfs_vnops.c.

References panic(), and wakeup().

Referenced by aio_fsync_vnode(), alq_doio(), coredump(), dounmount(), extattr_delete_vp(), extattr_set_vp(), extattrctl(), fhopen(), flushbufqueues(), fsync(), ftruncate(), kern_link(), kern_mkdir(), kern_mkfifo(), kern_mknod(), kern_open(), kern_rename(), kern_rmdir(), kern_symlink(), kern_truncate(), kern_unlink(), quotactl(), setflags(), setmode(), setfown(), setutimes(), sync(), sync_fsync(), sync_vnode(), uipc_bind(), undelete(), vacl_delete(), vacl_set_acl(), vlruclaim(), vn_close(), vn_extattr_rm(), vn_extattr_set(), vn_open_cred(), vn_rdwr(), vn_write(), and vtryrecycle().

Here is the call graph for this function:



9.164.1.13 `static int vn_ioctl (struct file * fp, u_long com, void * data, struct ucred * active_cred, struct thread * td)` [static]

Definition at line 734 of file `vfs_vnops.c`.

9.164.1.14 `static int vn_kqfilter (struct file * fp, struct knote * kn)` [static]

Definition at line 1132 of file `vfs_vnops.c`.

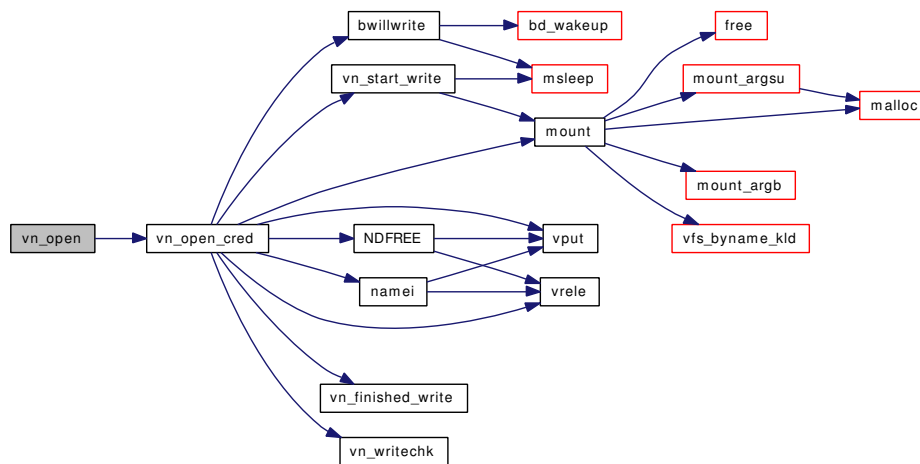
9.164.1.15 `int vn_open (struct nameidata * ndp, int * flagp, int cmode, int fdidx)`

Definition at line 87 of file `vfs_vnops.c`.

References `td`, and `vn_open_cred()`.

Referenced by `acct()`, `cn_devopen()`, `coredump()`, `fdcheckstd()`, `kern_open()`, `ktrace()`, `link_elf_load_file()`, `linker_hints_lookup()`, and `linker_lookup_file()`.

Here is the call graph for this function:



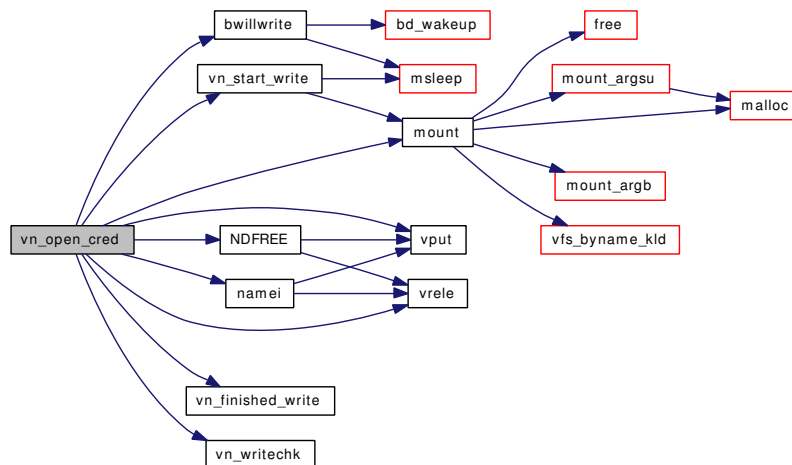
9.164.1.16 `int vn_open_cred (struct nameidata * ndp, int * flagp, int cmode, struct ucred * cred, int fdidx)`

Definition at line 104 of file vfs_vnops.c.

References `bwillwrite()`, `mount()`, `namei()`, `NDFREE()`, `td`, `vn_finished_write()`, `vn_start_write()`, `vn_writechk()`, `vput()`, and `vrelease()`.

Referenced by `alq_open()`, and `vn_open()`.

Here is the call graph for this function:



9.164.1.17 `static int vn_poll (struct file * fp, int events, struct ucred * active_cred, struct thread * td) [static]`

Definition at line 776 of file vfs_vnops.c.

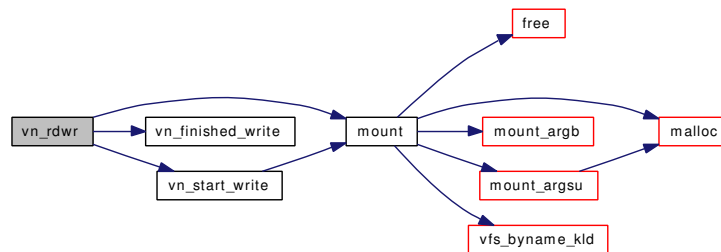
9.164.1.18 `int vn_rdwr (enum uio_rw rw, struct vnode * vp, void * base, int len, off_t offset, enum uio_seg segflg, int ioflg, struct ucred * active_cred, struct ucred * file_cred, int * aresid, struct thread * td)`

Definition at line 335 of file `vfs_vnops.c`.

References `mount()`, `vn_finished_write()`, and `vn_start_write()`.

Referenced by `acct_process()`, `kern_sendfile()`, `link_elf_load_file()`, `linker_hints_lookup()`, and `vn_rdwr_inchunks()`.

Here is the call graph for this function:



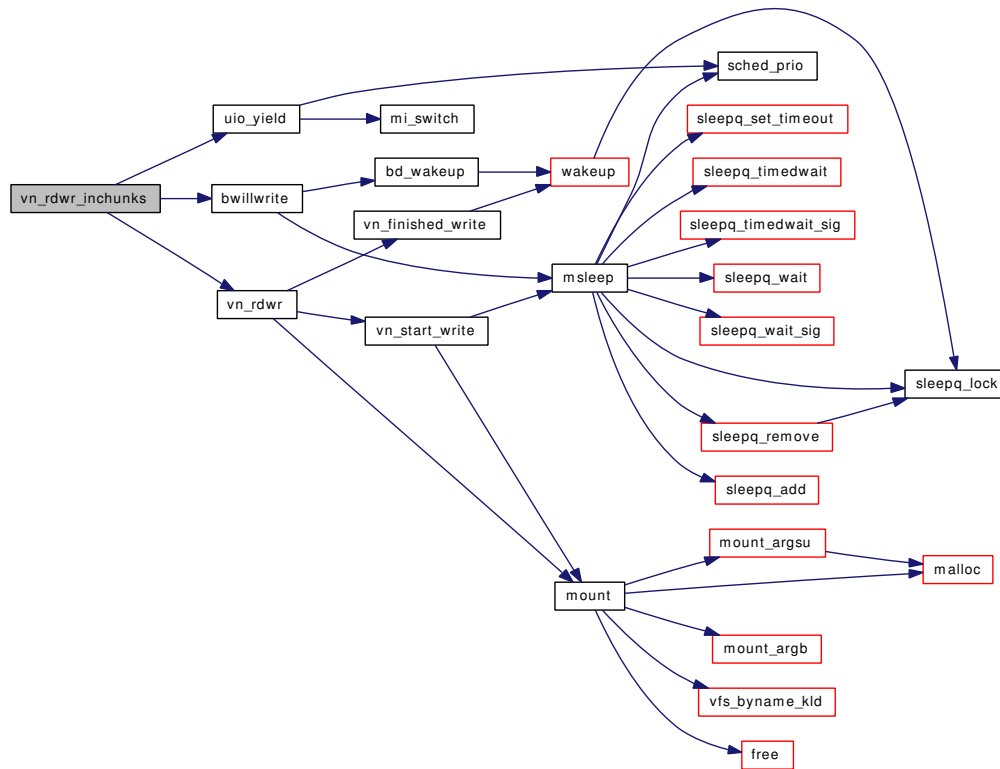
9.164.1.19 `int vn_rdwr_inchunks (enum uio_rw rw, struct vnode * vp, void * base, size_t len, off_t offset, enum uio_seg segflg, int ioflg, struct ucred * active_cred, struct ucred * file_cred, size_t * aresid, struct thread * td)`

Definition at line 428 of file `vfs_vnops.c`.

References `bwillwrite()`, `uio_yield()`, and `vn_rdwr()`.

Referenced by `coredump()`.

Here is the call graph for this function:

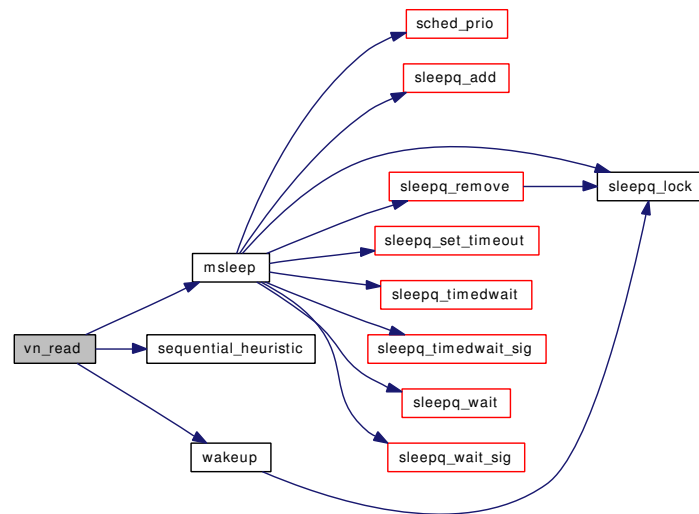


9.164.1.20 `static int vn_read (struct file * fp, struct uio * uio, struct ucred * active_cred, int flags, struct thread * td)` [static]

Definition at line 481 of file `vfs_vnops.c`.

References `msleep()`, `sequential_heuristic()`, and `wakeup()`.

Here is the call graph for this function:



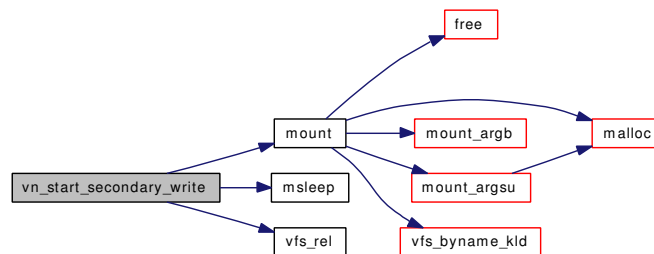
9.164.1.21 `int vn_start_secondary_write (struct vnode * vp, struct mount ** mpp, int flags)`

Definition at line 990 of file `vfs_vnops.c`.

References `mount()`, `msleep()`, and `vfs_rel()`.

Referenced by `vgonel()`.

Here is the call graph for this function:



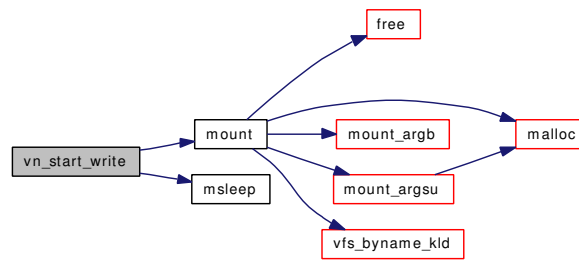
9.164.1.22 `int vn_start_write (struct vnode * vp, struct mount ** mpp, int flags)`

Definition at line 884 of file `vfs_vnops.c`.

References `mount()`, and `msleep()`.

Referenced by `aio_fsync_vnode()`, `alq_doio()`, `coredump()`, `dounmount()`, `extattr_delete_vp()`, `extattr_set_vp()`, `extattrctl()`, `fhopen()`, `flushbufqueues()`, `fsync()`, `fruncate()`, `kern_link()`, `kern_mkdir()`, `kern_mkfifo()`, `kern_mknod()`, `kern_open()`, `kern_rename()`, `kern_rmdir()`, `kern_symlink()`, `kern_truncate()`, `kern_unlink()`, `quotactl()`, `setflags()`, `setfmode()`, `setfown()`, `setutimes()`, `sync()`, `sync_fsync()`, `sync_vnode()`, `uipc_bind()`, `undelete()`, `vacl_delete()`, `vacl_set_acl()`, `vlrureclaim()`, `vn_close()`, `vn_extattr_rm()`, `vn_extattr_set()`, `vn_open_cred()`, `vn_rdwr()`, `vn_write()`, and `vtryrecycle()`.

Here is the call graph for this function:



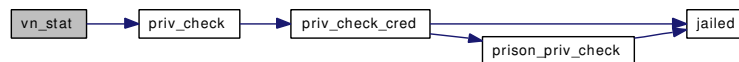
9.164.1.23 `int vn_stat(struct vnode *vp, struct stat *sb, struct ucred *active_cred, struct ucred *file_cred, struct thread *td)`

Definition at line 624 of file `vfs_vnops.c`.

References `priv_check()`.

Referenced by `fhstat()`, `kern_lstat()`, `kern_stat()`, and `vn_statfile()`.

Here is the call graph for this function:

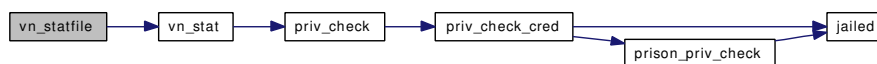


9.164.1.24 `static int vn_statfile(struct file *fp, struct stat *sb, struct ucred *active_cred, struct thread *td)` `[static]`

Definition at line 601 of file `vfs_vnops.c`.

References `vn_stat()`.

Here is the call graph for this function:

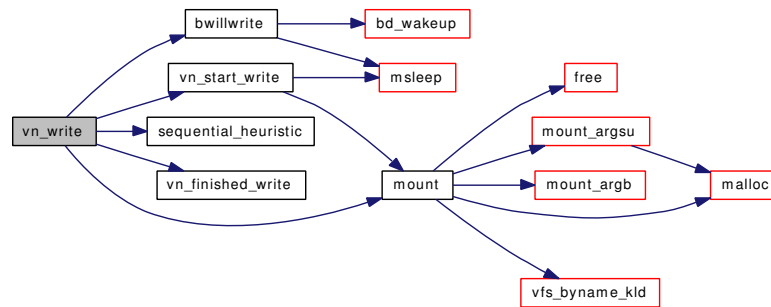


9.164.1.25 `static int vn_write(struct file *fp, struct uio *uio, struct ucred *active_cred, int flags, struct thread *td)` `[static]`

Definition at line 544 of file `vfs_vnops.c`.

References `bwillwrite()`, `mount()`, `sequential_heuristic()`, `vn_finished_write()`, and `vn_start_write()`.

Here is the call graph for this function:

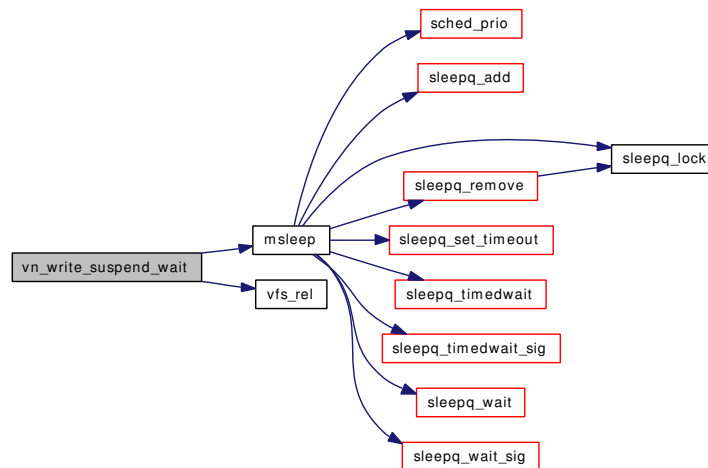


9.164.1.26 int vn_write_suspend_wait (struct vnode * vp, struct mount * mp, int flags)

Definition at line 940 of file vfs_vnops.c.

References msleep(), and vfs_rel().

Here is the call graph for this function:



9.164.1.27 int vn_writchk (struct vnode * vp)

Definition at line 255 of file vfs_vnops.c.

Referenced by fhopen(), ftruncate(), kern_truncate(), vn_access(), and vn_open_cred().

9.164.2 Variable Documentation

9.164.2.1 fo_close_t vn_closefile [static]

Definition at line 73 of file vfs_vnops.c.

9.164.2.2 fo_ioctl_t vn_ioctl [static]

Definition at line 69 of file vfs_vnops.c.

9.164.2.3 fo_kqfilter_t vn_kqfilter [static]

Definition at line 71 of file vfs_vnops.c.

9.164.2.4 fo_poll_t vn_poll [static]

Definition at line 70 of file vfs_vnops.c.

9.164.2.5 fo_rdwr_t vn_read [static]

Definition at line 67 of file vfs_vnops.c.

9.164.2.6 fo_stat_t vn_statfile [static]

Definition at line 72 of file vfs_vnops.c.

9.164.2.7 fo_rdwr_t vn_write [static]

Definition at line 68 of file vfs_vnops.c.

9.164.2.8 struct fileops vnops**Initial value:**

```
{
    .fo_read = vn_read,
    .fo_write = vn_write,
    .fo_ioctl = vn_ioctl,
    .fo_poll = vn_poll,
    .fo_kqfilter = vn_kqfilter,
    .fo_stat = vn_statfile,
    .fo_close = vn_closefile,
    .fo_flags = DFLAG_PASSABLE | DFLAG_SEEKABLE
}
```

Definition at line 75 of file vfs_vnops.c.

Referenced by fdcheckstd(), fhopen(), and kern_open().

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