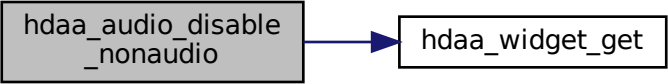


hdaa\_audio\_disable  
\_nonaudio



```
graph LR; A[hdaa_audio_disable_nonaudio] --> B[hdaa_widget_get]
```

hdaa\_widget\_get